Usenet Newsgroup Archive: comp.sys.atari.st

1995-07 - 1995-09

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Date span: 1995-07-01 through 1995-09-30

Source text: comp.sys.atari.st.txt

Source item: https://archive.org/details/usenet-comp

Messages included in this PDF: 4,756

Message records with no readable body available in the source text: 4

Messages are presented chronologically by archived date.

Binary or encoded payloads are not printed as blocks of encoded text; a placeholder appears where such material was detected. The original source text is unchanged.

1. wanted: Atari LOGO cartridge

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: shawl@kuhub.cc.ukans.edu
Message-ID: <1995Jul1.120048.96848@kuhub.cc.ukans.edu>
Source record: 162952

I'm trying to find an Atari LOGO cartridge for an old ATARI 800.

Thanks.

S-Shawl@ukans.edu

2. Re: Weekly Posting of New Atari Stuff (lostblu)

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <3t41qp$9e8@prime.mdata.fi>
Source record: 162953
Cross-posted to: comp.sys.atari.st,umich.archives

```
In article <3t2hlr$dv7@lastactionhero.rs.itd.umich.edu>,
Atari Archive Robot <atari-archivists@atari.archive.umich.edu> wrote:
> -rw-r--r-- baldrick 1414841 Jun 27 20:14 ./Falcon/Demos/lostblu1.zip
> -rw-r--r-- baldrick 1408375 Jun 27 20:20 ./Falcon/Demos/lostblu2.zip
> -rw-r--r-- baldrick 1379277 Jun 27 20:25 ./Falcon/Demos/lostblu3.zip
> -rw-r--r-- baldrick 356397 Jun 27 20:38 ./Falcon/Demos/lostblu4.zip

Does this demo run on a VGA/multisync-monitor?
I'd like to know before getting it.

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra ( Playin' the Bass! )
---------------------------------------------------------------------
AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
---------------------------------------------------------------------
```

3. Teddy Term info

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: epp@world.std.com
Message-ID: <DB1x3n.HGC@world.std.com>
Source record: 162954

Does anyone have a current e-mail address for Mark Matts, the author of Teddy Term? Version 2.14 came with two text files for documentation, and the e-mail addresses in the program aren't valid (host not found.)

Thanks.

Ed

--
Internet: epp@world.std.com

Member and Activist: The Boston Computer Society

4. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <3t4774$i3l@turing.fwi.uva.nl>
Source record: 162955

contacts@mini.mits.mdata.fi (Pekka Saarinen) wrote:

:In article <126023645wnr@jimbee.demon.co.uk>,
:Jim Boulton <jim@jimbee.demon.co.uk> wrote:
:>In article: <ab7_9506272100@miramax.yonet.org> Doug.Byfield@miramax.yonet.org (Doug Byfield)
:>writes:
:>
:>Peple just buy a PC. You can get far better and more professional
:>software on a PC and get better support...
:
:Then, why there are so many people visiting my home, seeing Cubase
:Audio, Connect, APEX, and other programs in action (and all those
:programs paid for, which they also wonder),
:and saying:
:"gee, I wish I had a machine like that and programs like that" -

because they are polite? anyway, they still wouldn't actually buy
atari.

:all of them have 100Mhz PC's and plenty of illegal software
:to play with. It's not always Mhz's, 24Bit colour and a dozen
:slots that make a good computer - the overall feeling of the
:machine is sum of many things, some of you can touch and some you
:can't.

true, but this doesn't sell computers...

:Peple buy PC because Peple don't know about anything else and Peple
:want it only because everyone else has a PC. Peple are sheep.

true. Atari never understood this.

:Support: watch the net. Who are more willing to help a fellow in
:trouble than Atari-owners? And the percentage of those with deep
:understanding of hardware and programs is much bigger than in
:PC-world, where Peple call a support person, pay by the minute, and
:listen them reading the manual for you.

most PC users don't have I'net access. The only people still using
their Atari, are those with net access, because that is the
only place where one can find support. t

:----Pekka Saarinen
:
--
Martijn Dekker

University of Amsterdam
Math department
E-mail: mdekker@fwi.uva.nl

5. Teddy Term Information

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: epp@world.std.com
Message-ID: <DB1yox.2LI@world.std.com>
Source record: 162956

Does anyone have a current e-mail address for Mark Matts, the author of Teddy Term? Version 2.14 shows addresses that are invalid (host not found).

Thank you.

Ed

--
Internet: epp@world.std.com

Member and Activist: The Boston Computer Society

6. Problem mounting Falcon internal HD :(

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <3t49gs$m3o@usenet.INS.CWRU.Edu>
Source record: 162957

Hi- anyone who can show me the light here will be greatly appreciated!

1) I bought a Falcon with no internal HD

Months later,

2) I bought a used Falcon internal Hard Drive (Conner 63MB)

3) I then bought the IDE cable and mounting brackets from Toad.

4) I installed the drive, and it spins up, etc.

BUT > > > >

5) The internal floppy won't read any disks when the Hard Drive is connected.

6) Disconnecting the hard drive and powering back on, the floppy works fine.

7) The hard drive has nothing on it, and it is not set to autoboot, so I need to load AHDI from the floppy to partition it . . .

What is missing? Must I modify the floppy or something?

Thanx!
--
Sanjay Parker sxp17@po.cwru.edu Case Western Reserve University
~~~~~~~~~~~~~ ~~~~~~~~~~~~~~~~~ ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Atari Falcon 4/540e Atari Mega 4/32e Keyboardist Extraordinaire!
~~~~~~~~~~~~ ~~~~~~~~~~ ~~~~~~~~~~~~~~~~~~~~~~~~~~

7. 9wm and 3rd mouse button

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: selick@acs.bu.edu
Message-ID: <3t4ad5$10u@news.bu.edu>
Source record: 162958

With 9wm, how can I, say, move, or resize a window with only a 2 button mouse?
Is anybody else having this trouble? I can't really do anything with 9wm.
It does work though - I can use it ok, just can't move windows or resize
them. I have a 1040ST/e with Mint, Mintnet, X11.

Thanks,
Steve
<selick@ios.com>

8. Re: Hard Drive Wanted

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: tom@ug.cs.dal.ca
Message-ID: <DB20KM.Mtu@cs.dal.ca>
Source record: 162959

I just got a hard drive for my Atari STf. Thanks for all those who sent me e-mail.

tom@ug.cs.dal.ca

9. Re: Top 5 Essential PD Software - Your Lists?

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: lukas@phoenix.tp1
Message-ID: <3t4baq$lpj@sun168.rz.ruhr-uni-bochum.de>
Source record: 162960

Dennis Remmer <dennis@dstc.edu.au> writes:
>Based on Umich conventions, mine are (based sheerly on usage):
[...]
>What about you...

1. Uniterm v2.0e015 - old yet classical comms program by Simon Poole
2. LHA v2.30 - greatest archiver around.
3. MaxiDisk - old ram disk (very fast and w/ compression)
4. DiskHelp - VERY old but extremely useful disk utility
5. Starglider - always good to relax a bit (VERY VERY old!)

Lukas.

--
__| \ / |__
Lukas Wunner _ o ___\o \o | o/ o/___ o _
Brain- & Software /\ /) | (\ /o\ /) | (\ /\
44801 Bochum ___|_______-- Heute schon gelebt? --______/_|___
United Germany http://www.tp1.ruhr-uni-bochum.de/people/lukas/

10. FS: 1040STf System

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: Michael.Fitzpatrick@flight.org
Message-ID: <a0b_9507011536@flight.org>
Source record: 162961

```
If you part the system out, I'd be interested in the external clock (plus
software) and the ICD SCSI interface.
---------------------------- -//- ----------------------------
Internet: Michael.Fitzpatrick@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------------------------- -//- ----------------------------
```

11. Re: wanted: Atari LOGO cartridge

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3t4j35$qfr@golem.wcc.govt.nz>
Source record: 162962

In article <1995Jul1.120048.96848@kuhub.cc.ukans.edu>, shawl@kuhub.cc.ukans.edu (STEPHEN J. SHAWL, UNIVERSITY OF KANSAS) writes:
>I'm trying to find an Atari LOGO cartridge for an old ATARI 800.

Me thinks you will have a hard time, I don't think it ever came out for the 800...

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

12. Re: FTP site for MagicMac PPC?

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: p003445b@pbfreenet.seflin.lib.fl.us
Message-ID: <3t4mfa$q2n@bcfreenet.seflin.lib.fl.us>
Source record: 162963

Add my name to the list of PowerPC users that would like to run Atari
software on this computer.

Thanks, Terry

--
Director Corporate Computer Training
Post Office Box 24708
Palm Beach Atlantic College
West Palm Beach, Florida 33416-4708

Terrence R Redding
p003445b@pbfreenet.seflin.lib.fl.us

13. Re: ATARI ST PIRATE WAREZ

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: George.Kotsopoulos@balmybeach.gryn.org
Message-ID: <3a2_9507011922@tor250.org>
Source record: 162964

```
-> : The PC is a joy to use with Windows
->
-> Ack! Let me pick my liver up off the floor, after spitting out after
-> reading that statement...

Maybe he meant to say, "the PC is a joy to throw out the Window." =')
--
| Fidonet: George Kotsopoulos 1:250/422
| Internet: George.Kotsopoulos@balmybeach.gryn.org
```

14. Re: MagicMac questions

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FGBQECBQUP@cabal.shnet.org>
Source record: 162965

In <3t13or$5mo@news-e1a.megaweb.com> Bill Yung wrote:
[Problems w/STalker/serial port]

Get NVDI or forget STalker and get CoNnect [is there a special version of HSMODEM around that has to be used?]

>Secondly, I'd like to run some games. How can I get into ST-Low
>resolution and possibly boot from a floppy disk?

Best guess: you can't at all. MagiCMac isn't for games. Games are hacks, usually. Of course there are exceptions such as GNU Chess or Nethack. Rule of the thumb: if it doesn't run on a gfx card, it won't run under MagiCMac.

>Thirdly, I really NEED Neodesk. So far I've had no success with running
>it in place of, or on top of Ease. Can that be done?

It should be possible, it is quite possible with MagiC2/3 to run other desktops than EASE.

>I also have a question on sound. Does it work? I haven't had a chance to
>try it beyond the normal beeps and keyclicks. Do mod players work? Does
>DMA sound stuff like an STe type thing happen?

There is a special version of Crazy Sounds for MagiCMac. The rest should be possible (STe compatible DMA sound) but hasn't been implemented yet, AFAIK.

Thorsten
--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

15. VIRUS ON NEW PC DISKS...

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3t2n3n$ch1@golem.wcc.govt.nz>
Source record: 162966

```
Virus on New Disks...

A Large shop here in Wellington New Zealand found out they have been selling
pre-formated HD disks with a PC virus on them...

Interesting concept, Viruses on New disks....

*******************************************************************************
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
*******************************************************************************
```

16. Re: MiNT

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DB0HFF.D8z@cix.compulink.co.uk>
Source record: 162967

In message <3spduk$1th@empire.texas.net>, mobius@millenium.texas.net said:
> Call me really crazy, but sometimes I get a little carried away with
> thinking about things... But, here's my idea....
>
> You install MiNT on the ST... then install X-Windows on that... then
> install Wine on that (WINdows Emulator), then emulate Windows 3.x?

Hmm.

> Does this seem possible to anyone?... I mean, could you imagine

Not to me.

> anyways... is it REALLY that crazy of an idea?

Its crazy - and it won't work.

True - Wine runs under X and true - X is available for the ST under MiNT.
However AFAIK Wine does not include an Intel emulation which would be
required to run MS Windows code on a non Intel platform. The ST would not
be up to the job of emulating a PC anyway by this means. Just look at
PC-Ditto. No X, no MS Windows - and the resulting emulation is practically
useless. Add in the overhead for X and MS Windows and the result would be
a curio - not a viable system.

A Falcon or a TT wouldn't be up to the job either.

:-(

Roland.

@CiX

17. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <3t2hlr$dv7@lastactionhero.rs.itd.umich.edu>
Source record: 162968
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- baldrick 4792 Jun 24 10:30 ./Editors/html2krz.zip
-rw-r--r-- entropy 2139 Jun 27 09:08 ./Editors/0index
-rw-r--r-- baldrick 29138 Jun 27 09:41 ./Games/0index
-rw-r--r-- baldrick 577 Jun 20 12:11 ./Games/Gameutil/sub_help.lzh
-rw-r--r-- hyc 15952 Jun 27 09:48 ./Graphics/0index
-rw-r--r-- baldrick 579534 Jun 20 12:21 ./Graphics/Raytrace/ftpov030.zip
-rw-rw-r-- entropy 13228 Jun 27 09:12 ./Mint/0index
-rw-r--r-- baldrick 216182 Jun 24 12:57 ./Mint/Lib/mntc6846.zoo
-rw-r--r-- baldrick 146099 Jun 24 00:22 ./Mint/Network/duftp.lzh
-rw-r--r-- baldrick 133026 Jun 27 12:32 ./0ls-lR.Z
-rw-r--r-- baldrick 134329 Jun 27 12:34 ./0ls-lRc.Z
-rw-r--r-- baldrick 13434 Jun 23 14:37 ./Telecomm/vt100emu.lzh
-rw-r--r-- weiner 8456 Jun 27 09:16 ./Telecomm/0index
-rw-r--r-- baldrick 13206 Jun 27 09:52 ./Falcon/0index
-rw-r--r-- baldrick 59989 Jun 20 12:14 ./Falcon/Games/t2pch12b.zip
-rw-r--r-- baldrick 302103 Jun 20 12:14 ./Falcon/Games/taut_ii.zip
-rw-r--r-- baldrick 22427 Jun 20 12:21 ./Falcon/Utilities/tbla133e.zip
-rw-r--r-- baldrick 239593 Jun 20 12:28 ./Printing/gsp33uk.zip
-rw-rw-r-- weiner 3804 Jun 27 09:32 ./Printing/0index
-rw-r--r-- baldrick 169286 Jun 27 12:28 ./0compind.Z
-rw-r--r-- baldrick 421531 Jun 27 12:28 ./0index
-rw-r--r-- baldrick 29186 Jun 29 10:38 ./Games/0index
-rw-r--r-- baldrick 21079 Jun 29 10:30 ./Games/Puzzle/sokobnew.zip
-rw-r--r-- hyc 16007 Jun 29 10:46 ./Graphics/0index
-rw-r--r-- baldrick 507288 Jun 27 10:12 ./Graphics/Gemview/gvw_315.lzh
-rw-rw-r-- entropy 13346 Jun 29 11:17 ./Mint/0index
-rw-r--r-- baldrick 23687 Jun 29 11:20 ./Mint/Devices/audiodev.tgz
-rw-r--r-- baldrick 155329 Jun 29 10:16 ./Mint/X11/Clients/xvt.tgz
-rw-r--r-- baldrick 718880 Jun 29 09:50 ./Mint/X11/Clients/chimera.1.63.tgz
-rw-r--r-- baldrick 499720 Jun 29 10:16 ./Mint/X11/Clients/xv-3.01.tgz
-rw-r--r-- baldrick 72587 Jun 29 10:14 ./Mint/X11/Clients/xtron.tgz
-rw-r--r-- baldrick 95625 Jun 29 10:14 ./Mint/X11/Clients/xswarm.2.3.tgz
-rw-r--r-- baldrick 518611 Jun 29 10:13 ./Mint/X11/Clients/xspread.tgz
-rw-r--r-- baldrick 92257 Jun 29 10:12 ./Mint/X11/Clients/xsol.tgz
-rw-r--r-- baldrick 129975 Jun 29 10:12 ./Mint/X11/Clients/xsnow.tgz
-rw-r--r-- baldrick 96679 Jun 29 10:11 ./Mint/X11/Clients/xroach.tgz
-rw-r--r-- baldrick 89577 Jun 29 10:11 ./Mint/X11/Clients/xrdb.tgz
-rw-r--r-- baldrick 209921 Jun 29 10:11 ./Mint/X11/Clients/xlogo.tgz
-rw-r--r-- baldrick 135752 Jun 29 10:09 ./Mint/X11/Clients/xjewel.tgz
-rw-r--r-- baldrick 119302 Jun 29 10:08 ./Mint/X11/Clients/xfbrows.tgz
-rw-r--r-- baldrick 276529 Jun 29 10:06 ./Mint/X11/Clients/xdvi.tt.tgz
-rw-r--r-- baldrick 277609 Jun 29 10:06 ./Mint/X11/Clients/xdvi.st.tgz
-rw-r--r-- baldrick 92496 Jun 29 10:05 ./Mint/X11/Clients/xchomp.tgz
```

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-rw-r--r-- baldrick 84827 Jun 29 10:01 ./Mint/X11/Clients/ukXkbd.tgz
-rw-r--r-- baldrick 95283 Jun 29 10:01 ./Mint/X11/Clients/oneko.tgz
-rw-r--r-- baldrick 338675 Jun 29 10:00 ./Mint/X11/Clients/fvwm124r.tgz
-rw-r--r-- baldrick 450712 Jun 29 09:59 ./Mint/X11/Clients/fvwm030.tgz
-rw-r--r-- baldrick 305920 Jun 29 09:58 ./Mint/X11/Clients/fvwm000.tgz
-rw-r--r-- baldrick 146337 Jun 29 09:58 ./Mint/X11/Clients/clients2.tgz
-rw-r--r-- baldrick 1341141 Jun 29 09:57 ./Mint/X11/Clients/clients1.tgz
-rw-r--r-- baldrick 110867 Jun 29 09:49 ./Mint/X11/Clients/9wm.tgz
-rw-r--r-- baldrick 135887 Jun 29 12:07 ./0ls-lR.Z
-rw-r--r-- baldrick 135171 Jun 29 12:15 ./0ls-lRc.Z
-rw-r--r-- baldrick 45693 Jun 27 10:16 ./Telecomm/isna.lzh
-rw-r--r-- weiner 8516 Jun 29 11:34 ./Telecomm/0index
-rw-r--r-- baldrick 13442 Jun 29 11:29 ./Falcon/0index
-rw-r--r-- baldrick 1414841 Jun 27 20:14 ./Falcon/Demos/lostblu1.zip
-rw-r--r-- baldrick 1408375 Jun 27 20:20 ./Falcon/Demos/lostblu2.zip
-rw-r--r-- baldrick 1379277 Jun 27 20:25 ./Falcon/Demos/lostblu3.zip
-rw-r--r-- baldrick 356397 Jun 27 20:38 ./Falcon/Demos/lostblu4.zip
-rw-r--r-- baldrick 863073 Jun 28 11:42 ./Magazines/Diskmags/Stnews/stn_10_1.zip
-rw-r--r-- baldrick 422048 Jun 29 11:52 ./0index
-rw-r--r-- baldrick 169504 Jun 29 11:53 ./0compind.Z
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

18. PC Anywhere type software

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: bseburn@vaxxine.com
Message-ID: <DB0nHw.5D0@vaxxine.com>
Source record: 162969

I'm currently using PC Anywhere on my PC to connect to my work's network computers.. works great. But I'm wondering if there is such software for use on the ST. I could make use of this as well. I'm not looking to go from my ST to a PC Anywhere host, but rather setting up a ST as a host, and then connecting and using the system as you do with PC Anywhere. Anyone seen anything like this??

Thanks for your time, Brian


```
=========================================================================
Brian Seburn + Internet address' + Gadgets BBS
St. Catharines, Ont. + bseburn@vaxxine.com + 905-687-9041
Canada + bseburn@freentnet.niagara.com + 14.4 v.32/.42
=========================================================================
```


___ Mountain Reader II - #00000039

19. Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: erichall@io.org
Message-ID: <3t2l6q$21t@ionews.io.org>
Source record: 162970

Every time I see another thread wandering off into the 'the Atari world died because ST(e) owners didn't all run out and buy Falcons' fantasy, I start to wish that a practical version of virtual reality existed on this newsgroup and I could just gently reach out and 'touch' a few of these mindless twits (sorry, misguided individuals ;-) and help them to see the stars (errr, the light)!

I certainly can't hope in a few quick lines to correct _all_ the garbage that I've seen perpetrated by these folks over the last few months, but I'll take a crack a a few of the favorites...

> The only losers are those people who desperately stick to their
> STs, and (believing some propaganda?) never realize, that FALCON
> is everything they really need.

Excuse me! More than any other platform, Atari users are probably the most informed about every new piece of hardware and software that manages to squirm into the marketplace (there's so little of it, and we're all so hungry for any info on anything new). So, I would say we're very _much_ aware of just what the capabilities of the FALCON are and obviously for whatever the individual reasons may be, it's NOT what we really need.

> And in some respects, it is exactly these ST huggers being too cheap
> to upgrade to a Falcon that caused Atari to stop making computers. The
> price never comes down if no one buys the product!

Price may be a factor for a certain percentage of ST owners, if they are looking to upgrade and you simply can't argue it away. If someone can't afford it, they can't afford it.... end of story! The implication is that those ST(e) owners who have other priorities for their pennies like food, shelter, & education are somehow responsible for the downfall of the Atari market is ludicrous! And please, pick up any Economics text book and read chapter 1: If no one buys the product _because_ of the price, then the price MUST come down, NOT the other way around! (What are they learning in school these days?)

> To every desperate ST-user there, worrying about the dying computer
> platform, I want to say: ST isn't the future of Atari computing.

Well, I've got a shock for you Tommi, neither is the Falcon! But that's beside the point. Most ST users aren't desperately worrying about their machine being a dying breed.... at least I'm not! It does absolutely everything I want of it, it does it well and I'm enjoying using it, 12-16 hours a day at least 5 days a week.

You see, IMHO only, the majority of ST owners, perhaps unlike patrons of other platforms, are not consumed with the idea of _having_ to upgrade to

a faster CPU every time Motorolla pumps one out (this week a '30, then a '40 and soon a '60 and and ...). Why? Very few of us are into those types of applications that demand such performance. My telecommunications program, my word processor, my midi stuff, my DTP all run just fine on my 68000 based STe. True, I've enjoyed the improvement provided by NVDI and yes PageStream could use a little more juice, but for as often as I need it I can live with the few extra minutes waiting. Certainly no justification to buy a faster machine....

> While these ST whiners have been making themselves miserable, I have
> been making music, dtp and programming!

See above..... and judging from the last few months worth of posts in this newsgroup, I would have to say without question, it's been the Falcon owners who are continually doing the whining! If they're not whining about us ST owners, then they're whining about the few remaining software authors who make it a priority to cater to the ST market first. Strange, I wonder why that is.... possibly the fact that there are hundreds of thousands of ST owners out here and perhaps a handful of Falcon owners? I'm not going to try and guess or argue about actual numbers, but I'm sure only a complete fool would question the huge difference in market size between the two.

However..... we then get the continual posts that declare that despite this differential, it is _only_ the Falcon owners that purchase anything new for their machines while us old ST'ers just plod along with our existing sotware. This is completely nonsensical! It is precisely the ST owner who is out there buying NVDI, MagiC, Geneva, NeoDesk, the PAK '30, etc. to bring some new life into his old machine without the expense of having to buy a whole new box. Why in the world would a Faclon owner need any of this stuff, when they've already got all the speed, the newest TOS, a multitasking OS, etc. Now, I only have anecdotal evidence of this from what I perceived at ACE '95, where I saw hundreds of folks forking out hundreds of dollars for software and given the percentages, I've just got to bet that 19 out of every 20 of us were ST owners. Believe me, I did my fair share for the cause ;-). For a more scientific approach, I would challenge any in the biz, like Toad Computers, to simply state what they percieve to be the percentage of Falcon specific software/hardware being purchased. I don't think any of us would be surprised, but heh.... I'd like to hear if I'm wrong.

Now, it wasn't my intention to trash the Faclon, nor _all_ Falcon owners, but I really am sick of hearing this tripe from those _few_ who seem to feel all the world's ills are the fault of us ST(e) owners. Having said that, and realizing that enough other folks have mentioned specific drawbacks, with price being one of the most frequently mentioned, I think I'll just share my pet peeve with this box. I telecommute.... that is I work from home using my STe as a terminal to the net for at least 10 hours a day. I use an ergonomic high-back Obus Forme chair and I sit with my feet up on the desk and the keyboard in my lap. Now if you can tell me how to do this comfortably with a 'stock', 'off the shelf' Falcon, I may

just take another look at one ;-).

20. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <3t44ml$g3f@gti.gti.net>
Source record: 162971

In article <8813257wnr@jimbee.demon.co.uk> jim@jimbee.demon.co.uk writes:
>In article: <3sq7ba$1u7@gti.gti.net> azog@gti.gti.net (azog) writes:
>
>> : The PC is a joy to use with Windows
>>
>> Ack! Let me pick my liver up off the floor, after spitting out after
>> reading that statement...
>
>Are you trying to day that MiNT or other Atari related desktops are
>better equiped for multitasking or have a better interface than
>windows?

>Have you ever used BOTH operating systems and in a position to even
>comment?

I thought I replied to this, but I think our newsreader ate it.

In any event, yes, I think I am in a position to even comment.
Now, you should think to yourself, before you make such a comment
yourself, what basis you have to ask this question?

I have been ceritified by Microsoft for Windows NT Server. I've
also been OS/2 LAN Server ceritified, but we don't run OS/2 anymore.
We have 15 WinNT networks installed, at least 5 more in the next
months, and an untold number after that.

Each of these networks contains from 10 to 100 466DX2 minimum PC's,
all running Windows for Workgroups. Our base software is WordPerfect
6.1, cc:Mail 2.3, and Lotus SmartSuite 3.0. We run other types of
software, such as AutoCAD and what not.

My job functions give me the ability to have a PC supplied to
me for my home use. But guess what? I DON'T have one. I've had
at least three PC's, and just got rid of the P60 about three months
ago.

Given that I work pretty deeply with Windows (WinNT, Win 3.1/3.11
and 95), the fact that I can easily get a well-stocked PC for
home use, and the fact that I don't have a PC, but rather use
my Atari at home, what does that tell you?

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

21. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: "D:DEMONKA9QSPOOLMAIL" <jim@jimbee.demon.co.uk>
Message-ID: <833392113wnr@jimbee.demon.co.uk>
Source record: 162972

In article: <1995Jun30.084649.336@genrad.co.uk> hillsp@genrad.co.uk (Paul Hills) writes:

> >Dont be a wanker!
>
> There's no need for that.

Yep, sorry... :(

> >Peple just buy a PC. You can get far better and more professional
> >software on a PC and get better support...
>
> You've just said people won't buy a Falcon because it's overpriced at

Overpriced for what you can get for it!!!! It it was as good as a PC for
software support and development tools (like Watcom C for instance) then
it MAY sell better...

> 500 quid, then said people will go out and buy a PC, which will cost them a
> lot more than 500 pounds. Your argument about software "professionality" is
> certainly suspect, and not worth considering here.

Also with PC's you only buy a base machine ONCE then you upgrade. I used to
have a 286 way back when and now I have a 486. Same box, same hard drive, same
interface cards, just a new motherboard (about 100ukp) and a new graphics
card (about 30ukp).

Can you upgrade the Falcon to a higher spec machine that cheaply and get the
same performance increase? No. That's another reason why PC's sell better.
The main reason is software quality and quantity of course...

You have 'Lasers and Men' we have 'Doom 2'...

> The reason people never bought Falcons was largely as Doug stated:
> "Atari doesn't advertise-we all know that."
> Bear in mind a large majority of computer purchasers in the 90's are
> computer illiterate. If the shop assistant recommends a model within
> their price range, they will probably buy it. As long as they, and the
> shop assistant remain ignorant of the existance of other machines, how
> can they be expected to choose that model?

That is true, Atari are indeed inept. But again the user friendlyness of
Windows is good (as is Falcon TOS...) and the software is good!

> The price of the Falcon probably was a little too high to start with,

A LITTLE!! 400ukp for a base machine with 1 meg and no harddrive! VERY
expensive. With 1 meg ram you could get a bare 486dx266 for that money...
(ie. floppy but no HD)

> but I don't think it was the price that put the average computer buyer
> off. It may have deterred games-playing ST owners....

It detered the 'home user' which was indeed the old ST games-player. 200ukp
is about as much moeny as most people can justify to spend on a machine
with no track record and little software...

> ....like you from buying a Falcon.

No, I though the Falcon was a waste of time a long time before the Jag.
Just a stop gap 'get some money' machine for Atari...

> Whether the Jaguar is a waste of money or not is irrelevent to this
> argument. All the Falcon really needed was a marketing campaign. All it

Again ATARI ARE INEPT!

> got was a couple of rave reviews in low circulation magazines.

Which?

--Jim

22. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: "D:DEMONKA9QSPOOLMAIL" <jim@jimbee.demon.co.uk>
Message-ID: <10100234wnr@jimbee.demon.co.uk>
Source record: 162973

In article: <DAvvso.9q2@mamba.cs.unm.edu> cfaehl@mamba.cs.unm.edu (Chris Faehl) writes:

> Because you still have no rights to distribute software without the
> developer's permission. That the ST is tits up has no bearing at all on
> the 'rightness' of distributing someone else's lifeblood.

The point i was trying to make was THEY CANT MAKE MONEY FROM THE PRODUCT!!!
Although I understand what you are saying, but 'distributing someone else's
lifeblood' would entail ripping them off financialy wouldnt it?

If you asked the developers of all the old ST games (like Nebulus, John. M.
Phillips) I dont think they would mind their old efforts go 'PD' and it
would bring back interest to the ST! (Yeah, well...)

--Jim

23. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: "D:DEMONKA9QSPOOLMAIL" <jim@jimbee.demon.co.uk>
Message-ID: <92935163wnr@jimbee.demon.co.uk>
Source record: 162974

In article: <28061995123632SACHA@aslan.en.open.de> sacha@aslan.en.open.de (Sacha Moufarrege)

> > Personaly I dont think having the old games available from FTP sites would
> > hurt the ST. It would probably increase peoples interest for nostalgas sake.
>
> Bull.

Please tell me why?

--Jim

24. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: "D:DEMONKA9QSPOOLMAIL" <jim@jimbee.demon.co.uk>
Message-ID: <239938188wnr@jimbee.demon.co.uk>
Source record: 162975

In article: <3sv7m3$jg6@nyheter.chalmers.se> d2cg@dtek.chalmers.se (Christer Gustavsson) writes:

> Btw. MiNT is _NO_ desktop. Are you in a position to compare windows to it and
> even comment? Now could we take this to advocacy?

Yes I have used MiNT and GEM... It's GEM... The PC abandoned GEM in the
early 80's didnt it?

--Jim

25. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: "D:DEMONKA9QSPOOLMAIL" <jim@jimbee.demon.co.uk>
Message-ID: <534395116wnr@jimbee.demon.co.uk>
Source record: 162976

In article: <9506292140.AA03708@ilmen.lanl.gov> hutch@ilmen.lanl.gov (Hutch) writes:

> Man, you just lost what little credibility you had left with this
> audience, belive me. :)

I am unbiased, unlike the rest of the 'audience'...
I do not worship Atari and think GEM is THE best graphics environment
in the world.
Next you'll be saying NextStep is crap in comparison to an STM running
GEM from a disk image with 256K of memory...

--Jim

26. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: "D:DEMONKA9QSPOOLMAIL" <jim@jimbee.demon.co.uk>
Message-ID: <454221046wnr@jimbee.demon.co.uk>
Source record: 162977

In article: <3t3lli$8ms@prime.mdata.fi> contacts@mini.mits.mdata.fi (Pekka Saarinen) writes:

> slots that make a good computer - the overall feeling of the
> machine is sum of many things, some of you can touch and some you
> can't.

I actualy totaly agree on this point. I DO NOT LIKE the PC to be honest. I think It's got one of the worst CPU architechtures in history and is very underpowered for the speed of the CPU.

However it has the software support and upgradeability which other machines (inc. Falcon) dont have...

> trouble than Atari-owners? And the percentage of those with deep
> understanding of hardware and programs is much bigger than in

Yes, that is true. But only because things arent always standard on a PC. If you write a program to use the features of your particular machine then chances are it wont run on any other machine *anywhere*!!

Personaly I know the STE inside out and know all the tricks, with the PC all you can do Is learn the VGA register set and perhaps the Sound Blaster set... That's it :(

--Jim

27. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: "D:DEMONKA9QSPOOLMAIL" <jim@jimbee.demon.co.uk>
Message-ID: <581295687wnr@jimbee.demon.co.uk>
Source record: 162978

In article: <3t2l6q$21t@ionews.io.org> erichall@io.org (Eric Hall) writes:

> Every time I see another thread wandering off into the 'the Atari world
> died because ST(e) owners didn't all run out and buy Falcons' fantasy, I
> start to wish that a practical version of virtual reality existed on this
> newsgroup and I could just gently reach out and 'touch' a few of these
> mindless twits (sorry, misguided individuals ;-) and help them to see the
> stars (errr, the light)!

Well said my friend! ;)

> market is ludicrous! And please, pick up any Economics text book and read
> chapter 1: If no one buys the product _because_ of the price, then the
> price MUST come down, NOT the other way around! (What are they learning in
> school these days?)

They learnt that with the Jag. Now you can pick them up for 100ukp, but still
no-one buys them! (It says Atari on it)

> > To every desperate ST-user there, worrying about the dying computer
> > platform, I want to say: ST isn't the future of Atari computing.
>
> Well, I've got a shock for you Tommi, neither is the Falcon! But that's

<grin> The Jag is *supposedly* the future of Atari. If it is it's looking
bleke... :(

> > While these ST whiners have been making themselves miserable, I have
> > been making music, dtp and programming!
>
> See above..... and judging from the last few months worth of posts in this
> newsgroup, I would have to say without question, it's been the Falcon
> owners who are continually doing the whining! If they're not whining

I agree, when have you seen a post saying 'HELP SUPPORT THE ST, BUY IT, IT'S
GREAT!!'. Never? Yes! But how about 'FALCONS ARE GREAT, BUY ONE, THEY ARE
BETTER THAN A P120!!'... most threads? ;>

> thousands of ST owners out here and perhaps a handful of Falcon owners?

How many Falcons were sold out of interest?

--Jim

28. Re: Jaguar games for PC - not Falcon ?!

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_2ff53916_Magnus.Kollberg@p11.straight.ct.se>
Source record: 162979

In a message geoff camp wrote to All :
gc> : My heart breaks, when/if I see some Jag-stuff running on PC, reminding
gc> us : of that Atari has abandoned us. I wish that they'd still have some
gc> sense : of honor, to support those who supported them so long - even if
gc> : supporting Falcon gave them more warm thanks than money..
gc>
gc> : TH
gc>
gc> Hey, how about we all show our displeasure by mailing the original
gc> article to Mr. Sam Tremail at 75300.3443@compuserve.com - thanks to ST
gc> Format for the address.

Do it! :)

Magnus Kollberg

29. Re: Wizztronic

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_2ff53a47_Magnus.Kollberg@p11.straight.ct.se>
Source record: 162980

```
In a message Hutch wrote to All :
>> Boy, am I ever happy I sold all my Atari stuff and bought a Mac!
H>
H> Then what in the world are you doing back here in the Atari newsgroups,
H> then? If you leave... stay gone (unless you have something worthwhile
H> to contribute which obviously, you don't).

He probably miss his old good Atari computer.

Magnus Kollberg
```

30. re: cruise for a corpse

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: ikirwin@nest.demon.co.uk
Message-ID: <1843ikirwin@nest.demon.co.uk>
Source record: 162981

In a message of <22 Jun 95 07:16:22>, Andy Ford (90:100/106) writes in
area 'U.COMP.SYS.ATARI.ST':
> From: aford@t-ph.demon.co.uk (Andy Ford)
> Can anyone offer some assistance with this game please.
>
> __
>
> **
> *****
> ****
> * Andy Ford * USING OASIS 1.12

Yo Andy!

If you get any info on CFAC, can you let me know?

Cheers

Ian ikirwin@nest.demon.co.uk

--

31. re: brother hl-630

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <1835rcain@nest.demon.co.uk>
Source record: 163048

On 01 Jul 95 Richard wrote:
IU> From: richard goldstein <rg185@math.albany.edu>
IU> I recently upgraded my trusty Panasonic 1124 dot matrix to a laser
IU> printer, the Brother HL630.

You should find that the printer can emulate at least a couple of better known models like the Epson or IBM. Can you find out what emulation mode you are switched to?

IU> None of the software I use, LDW,First
IU> word plus, Printmaster or Stalker, prints correctly with the new
IU> printer.

You need to set the software's printer to whatever emulation mode you have selected.
IU> I assume I need a printer driver for First Word Plus, does
IU> anypne know if there is an FTP site for such drivers.

Yes, but you shouldn't necessarily be looking for an HL630 driver - you need to look for one which suits your emulation mode and these are fairly common and have probably been supplied with FWP in the PRINTERS folder. The FWP "drivers" are very simple beasts - just a big translation table. If you have the manual for the HL630 you could make one yourself.

IU> On LDW the
IU> problem is that I have
IU> to print the second document before I get a copy of the first. There
IU> is also a problem in that the second spreadsheet starts at the end of
IU> the first. Any suggestions would be appreciated.

Yes - you see, what you have now is a "page printer" which begins to output when a page is complete (just as the "line printer" begins to output when the line is complete). The way this is signalled to a a line printer is by L(ine)F(eed) - for a page printer the equivalent is F(orm)F(eed) so your software will need to send this at the end of a document to ensure printing starts.

Roger
rcain@nest.demon.co.uk

--

32. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: stevek@wizvax.wizvax.net
Message-ID: <DB17Lt.8vI@news.wizvax.net>
Source record: 163049

```
Top Ten Reasons Not to Upgrade
From an ST(e) to a Falcon

(drum roll please)

10. Spent all my money on Jaguar carts recently

9. Sure, the MegaSte/TT casing is ugly, but at
least its possible to _internally expand_ it

8. Permanent diasability -- sprained my wrist
plugging mouse into that stupid ST underside
mouse connector, saw it was in the same place
on the Jaguar...

7. Permanent disability -- got carpal tunnel
from my sucky 1040's keyboard, saw it
was the same on the Falcon...

6. If I wanted to use a lousy VGA monitor,
I'd have a lousy VGA board and a PC to attach it
to

5. Spent all my money on LD charges getting
shareware because there isn't an ST BBS within
five lightyears

4. System 8.0

3. Strange fetish against spending twice as much
money for less than twice as much (CPU speed,
graphics capability, new software)

2. Confused about AtariWorks Bundleware working
"just like Microsoft's" ... didn't realize this
was a positive selling point......

And the NUMBER ONE Reason not to upgrage from an ST(e)
to a Falcon........

1. Sam Tramiel.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
-- Steve Kendrick [stevek@wizvax.net]
"this situation's got litigation written all over it"
-- Croooow, MST3k
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

ZZ
```

33. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <3t3lli$8ms@prime.mdata.fi>
Source record: 163050

In article <126023645wnr@jimbee.demon.co.uk>,
Jim Boulton <jim@jimbee.demon.co.uk> wrote:
>In article: <ab7_9506272100@miramax.yonet.org> Doug.Byfield@miramax.yonet.org (Doug Byfield)
>writes:
>
>Peple just buy a PC. You can get far better and more professional
>software on a PC and get better support...

Then, why there are so many people visiting my home, seeing Cubase Audio, Connect, APEX, and other programs in action (and all those programs paid for, which they also wonder),
and saying:
"gee, I wish I had a machine like that and programs like that" -
all of them have 100Mhz PC's and plenty of illegal software to play with. It's not always Mhz's, 24Bit colour and a dozen slots that make a good computer - the overall feeling of the machine is sum of many things, some of you can touch and some you can't.

Peple buy PC because Peple don't know about anything else and Peple want it only because everyone else has a PC. Peple are sheep.

Support: watch the net. Who are more willing to help a fellow in trouble than Atari-owners? And the percentage of those with deep understanding of hardware and programs is much bigger than in PC-world, where Peple call a support person, pay by the minute, and listen them reading the manual for you.

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
---

34. STReport #11.26

Newsgroup: comp.sys.atari.st
Date: 1995-07-01 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <pO48vup.dpj@delphi.com>
Source record: 163051

```
> 06/30/95 STR 1126 "The Original * Independent * OnLine Magazine!"
""""""""""""""""""
- CPU INDUSTRY REPORT - ISDN SERIES BEGINS - Apple Email Wares
- GateWay, 3m shipped! - Lion King CD - QuickTime Updated!
- PC Users to Double - Frankie's Corner - Corel v6 32bit!
- CatNIPS! - People Talking - Jaguar NewsBits

-* MICROSOFT DENIES WIN95 DELAY! *-
-* DATA GENERAL NIXES POWERPC CHIP! *-
-* BRITANNICA FREE ON THE WEB! *-

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.icba.com/streport
```

35. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <3t6qejINN6h3@brain.cis.ohio-state.edu>
Source record: 162902

In article <294650048wnr@jimbee.demon.co.uk> jim@jimbee.demon.co.uk writes:
>In article: <3a2_9507011922@tor250.org> George.Kotsopoulos@balmybeach.gryn.org (George
>Kotsopoulos) writes:
||
|| -| : The PC is a joy to use with Windows
|| -|
|| -| Ack! Let me pick my liver up off the floor, after spitting out after
|| -| reading that statement...
||
|| Maybe he meant to say, "the PC is a joy to throw out the Window." =')
|
|I realy cant belice how biased and blinkered ST owners are! Before I had
Well, when you get used to the response time of an OS that is
strictly in ROM/main memory and get used to not having GPF's
in the middle of an operating session and you get used to
being able to used ALL of your memory without worrying about
maintaining backwards compatibility with ancient memory models
(windows is still just an ms-dos shell) and you get used to
being able to use all of your physical memory without having
to worry about yet another i86 segmentation hack, namely
the GDI/User resource segments this could sour your subsequent
use of a bloated non-OS that requires a Pentium machine to run
itself with the same responsiveness as an ST running GEM on
a 8Mhz machine.
|a PC and just had an old ST I thought 'Windows? Pah! I have GEM!!' but
|when I used windows for serious development It was great, nothing wrong.
|Equaly on the ST, GEM is fine... I just prefer windows for the extra
|resolution and superior software available.
This is not an OS issue, it's a marketing and architecture one.
|Can I run GEM in 1024x768x256 on an ST? No. A Falcon? Maybe...
Even the original AES was resolution independent. This
is an architecture isssue if at all. CrazyDots 8?

36. Re: atari -> ibm

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: dnb105@psu.edu
Message-ID: <dnb105.7.2FF6FA37@psu.edu>
Source record: 162903

In article <3ste68$2f5@golem.wcc.govt.nz> sheppard_r@ix.wcc.govt.nz (Roger Sheppard..) writes:
I have the opposite problem, getting info from the IBM to Atari.
I have a 520ST that doesn't seem to like the IBM 720k disks.
Is it possible my ST drive is single side drive?
I use the Atari for MIDI and the IBM to netsurf. I don't even have a telecom packeage for the ST. I would like to DL stuff using the IBM then transfer it to the ATARI. Any suggestions ?

Thanx

Ferret

37. Towers II weapons questio

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: artoj@mits.mdata.fi
Message-ID: <3t6uau$d4c@prime.mdata.fi>
Source record: 162904

Subject: Towers II weapons question

Hi, I have a little question about those weapons
in Towers II. When you look at the damage they
make, some weapons have a letter after the damage.
Frost sword has the letter 'm', Mace of disruption
has some else letter etc.. What do these letters
mean? I have bought the manuals, but they say
nothing about this.

Also, I found an amulet of mana (from the 4th
floor, I guess), but when I put it on, my mana
doesn't increase. A bug in the code?
Hmm... I can't also get past that one door
on the 4th floor, but perhaps I have to kick
some live undeads before I get there (via
teleport I guess).

Thanks for any info.

---
* Kivi 1.41 *

38. Re: st-guide

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: sidcelery@cix.compulink.co.uk
Message-ID: <DB3uxF.Fo1@cix.compulink.co.uk>
Source record: 162905

In response to rcain@nest.demon.co.uk's message:
> SW> The latest version of ST-Guide is dated 19.04.95 and the archive
> SW> name version is 13e. It's available on micros.hensa.ac.uk (the
> SW> support site for ST-Guide). Just use the search feature on hensa
> SW> to find it :)
>
> I'm sure you are right, Steve, but there is also a version floating
> around known as 14e. From what I can see this is an EARLIER version
> than 13e!!

I thought we'd cleared this one up Roger. STGUID4E is release 4, STG13E
is v1.3 (aka release 5).

The v1.x system is being used now for english releases AFAIK

--
regards * InterNet: sidcelery@cix.compulink.co.uk *
%%*%*%*%* # also: 100:1011/143.0@turbonet.ftn #
% Harry S % * 2:254/108.16@fidonet.org *
%%*%*%*%* # 90:102/143.0@nest.ftn #

39. FS: ICD the Link2, Cubase V3.10, Forget Me Clock2, Modem 16

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: Michael.Fitzpatrick@flight.org
Message-ID: <9e2_9507021226@flight.org>
Source record: 162906

I'll give you $12.50 for the forget-me-not cartridge package.
---------- -//- ----------
Internet: Michael.Fitzpatrick@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

40. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: cs93dlh@vega.dcs.exeter.ac.uk
Message-ID: <DB3KzE.Kpu@exeter.ac.uk>
Source record: 162907

In article <3t0gkf$hdv@golem.wcc.govt.nz> sheppard_r@kosmos.wcc.govt.nz (Roger Sheppard..) writes:

> Price was far to hight for what it was....

True.

> Software compatibilty was very poor...

Software compatibility is very good. I had to dump only a few games when
I bought one of the first Falcons.

> Need for 2 Colour monitors...

Untrue. 1 Multisync is all you need. I'm quite happy with one SVGA.

> No Software support...

Lots of enthusiast software support but little commercial support.

> Too many BUGs and delays....

Most bugs aren't noticed most of the time...

> Hard Drive is to small..

Get a bigger one then.

> Unable to upgrade to a built in Hard Drive...

Strange, I managed it quite easily.

> No The Falcon is a Dog, it only sold when Atari dumpt
> them at dumpt prices....

Thats "dumped" BTW.

--
* {{{ Dan }}} * Atari Falcon030 4Mb RAM 65Mb IDE 340Mb SCSI *
* MiNT * MiNT-OS * MiNT-NET * Minixfs * X11r5 *
* Looking for a Falcon sample editor? Get SuperSam v1.08! *

41. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: oasis@yeadontt.demon.co.uk
Message-ID: <804714888_OASIS_@yeadontt.demon.co.uk>
Source record: 162908

I am getting sick of the bickering going on between ST(e) and Falcon
users about why you shuold or should not upgrade to a Falcon!

I have been using the Atari range of machines since 1987. I started out
with an STFM (TOS 1.08, single sided floppy) and progressed in 1989 to a Mega4
ST and a Megafile 30 hard drive. My final purchase of an Atari computer was in
1990, I bought a TT (8meg memory and a 100Mb hard drive).

Every time Atari released a new 'superior' machine, I upgraded!

What did I get for my support (nearly 3000 pounds worth for the TT!),
no support from Atari, no support from the industry (software or hardware).

Now if you follow the arguments about supporting Atari and 'upgrading'
to a Falcon, I don't see why I should 'upgrade' to a slower machine with a built
in keyboard (I have sat with a keyboard on my knee since 1989 (not permanently
you understand :-))). Alright it has better graphcs and sound, but why shuold I
have to sit around waiting for the Falcon to finish the task I had become
acustomed to the TT finishing in half (or less) of the time.

Inspite of all this, I still considered the upgrade, but only to the
32MHz 040 Falcon in a PC (sorry for swearing) like case promised by Atari. Now
that machine I would have upgraded to!

I sympathise with Falcon users who feel that Atari have pulled the rug
from under them and left them stranded with a brand new machine without any
'official' support, but thats how I have operated since about 1991.

Despite all this, I have done and will continue to stick by the Atari
platform for a long time. I have never considered a move to the PC world, I,
unlike the machines do not feel the need to be a clone (mindless in many cases)

I apologise if the above rant seems a little off subject, but this is
not the first time Atari have brought a new machine and then pulled the plug!

--

- - - - - - - Phil Yeadon - - - phil@yeadontt.demon.co.uk - - - - - -

I know where my towel is!!

- -

42. Iomga ZipDrive and Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: lars.reynold@midinet.ct.se
Message-ID: <ftn_2.200.128.0_ff750d83_Lars.Reynold@midinet.ct.se>
Source record: 162909

Hi All!

I read somewhere that the only thing needed to run a Iomega Zipdrive on a Atari Falcon, is to have the ICDpro 6.5.5 driver. Is this true?
As I have a PC486dx2-80 and ordered a ZipDrive I would like to run it on my Falcon aswell. Somebody told me that some companies are making a Atari driver for the ZipDrive, was it HiSoft? And rumours saying that they are not going to sell the routine separate. Well, to tell you the truth. I'm not going to invest in a second ZipDrive just to get the driver!!!

/Lars

43. Comments On Cubase Audio/Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <3t7511$5g@ccnet3.ccnet.com>
Source record: 162910

[Article crossposted from alt.music.midi]
[Author was selah]
[Posted on 2 Jul 1995 14:54:03 -0700]

can you please give me your comments, pros and cons ,
about cubase audio and the atari falcon?
you see i have the falcon and for 300.00 can gwet cubase audio.
i have four megs ram and 86 h/d.
i was told to buy AV quality hard drive (gig or more)
AV meaning that the platter (disks) will be of composite type material so
as
not to expand thermally like metal disks do.
the reason being that when reading or writing to the disk, calibration of
sectors needs to be flawless as much info is being transfered while doing
audio or digital recording.

DO ANY OF YOU HAVE A FALCON USING CUBE AUDIO? are you pleased?
i would appreciate hearing from europe as i know you guys are big on atari.
thank you.
--

^^^^^^^^^^ ^^^^^^^^^
^^^^^^^^^^^^^^^^^^
=========
=======
+++++
~~~
selah @ccnet.com
--

^^^^^^^^^^ ^^^^^^^^^
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~~~
selah @ccnet.com

44. BEST address

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: fezzy@perth.DIALix.oz.au
Message-ID: <3t60uc$f2j$1@perth.DIALix.oz.au>
Source record: 162911

G'day fellow Atarians, the subject line says it all... I need some parts for my Portfolio & a power supply for a mega ST

Can anyone give me either eMail, FAX or snail mail address PLEASE...

Regards

--

_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never! There is another way" **

45. Britestar

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DB40xn.69u@cix.compulink.co.uk>
Source record: 162912

The "Save your computer" junk mailing from Britestar seems to have cropped up an an awful lot of news groups.

They haven't got a correct format reply so its not possible to email a snotty message to them. However the base message number is from mach3.directnet.com so is it safe to assume that this is their provider.

I was heartily pissed off to keep getting that message and frankly I feel like demanding a refund for download time and storage (about 0.50UKP) and a hefty adminstration fee (25UKP). If the future of the net lies in the hands of arseholes like Britestar then I want nothing of it.

Steve (who has just rx his phone bill)

46. Re: Chimera--no Ram

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: wizzo@connexus.apana.org.au
Message-ID: <3t688d$cqb@studioweb.com>
Source record: 162913

Doug Byfield (Doug.Byfield@miramax.yonet.org) wrote:
: so too? That way we can be sure that no one else gets burned. I
: notice that TAF didn't make much effort to inform folks that it
: would shortly be available for free! As we all know, files posted on

Well, I'm sure that it does say the disks will be made available on hensa somewhere on the web page that contained details of the package. I don't think their intention was ever to 'rip people off' by giving the impression that the disks would only be available from TAF. Read more carefully...

Jared

47. Shareware Games By Dave Munsie Web Site!

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: Dave Munsie <dmunsie@delphi.com>
Message-ID: <R269-u3.dmunsie@delphi.com>
Source record: 162914

We're developing some of the funnest games around for your Atari
home computer! Feel free to log onto our World Wide Web page to read
about our latest developments, download our software, and more!

Or if you can't access the World Wide Web yet, leave us some email
and we'll get our ascii newsletter out to you! Thank you...

```
**********************************************************************
* Developing Fun Shareware For Your Atari ST/STe/TT/Falcon *
* Frantick . Asteroidia . Square Off . Choplifter'95 . Megaspace *
* http://www.iadfw.net/munsie/index.html dmunsie@delphi.com *
**********************************************************************
```

48. Re: Web browser for ST yet?

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: Personification of Insanity <chrishinds@delphi.com>
Message-ID: <Z8x+-W0.chrishinds@delphi.com>
Source record: 162915

Arno Welzel <aw@zaphot.augusta.de> writes:

>>What about a SLIP/PPP newsreader?
>
>NOS? KAQ9? MiNT-Net?

I am familiar with all of these, but I didn't think there was a newsreader
program for MiNT-Net. If I'm wrong about this, please tell us more.
I'm reluctant to install MiNT-Net without support for news.

--chris

49. Re: Logic Atari and Quad Studio PC

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: progmon@eden.com
Message-ID: <3t5kn6$cuj@boris.eden.com>
Source record: 162916

claes.holmerup@p5.dada.ct.se (Claes Holmerup) wrote:

>Yes, but that's the big problem with most PC systems - You'll have to sync
>different programs with each other, as the midi and audio parts often can't be
>handled by the same program. It gets pretty boring when one is about to make a
>lot of editing, just to find out that one has to jump between two programs all
>the time!

I think 2 computers might ease the boredom of incredibly long audio
processing waits. I just jump back to the Atari to sequence while the
audio processes.
>Here we go again... Two computers, two monitors and very little place left, as
>well as a hell of a time switching position between the computers -not very
>ergonomic, I'm sure.

One cool thing about the Quad /Logic setup is that Logic starts
automatically when you press play or recordin Quad. On other windows
sequncers you have to put the sequencer in "pause" mode then switch to
Quad, the click start. Cakewalk is notorious for that. 2 computers
has advantages and disadvantages of course, and space is a big one.
Time saved is a big benefit. Especially if you do alot of
telecommunicating.

Cubase does play 8
>audio tracks with no problems at all at full DAT qualtiy.
>Cubase Audio doesn't bomb at all (anyway, mine hasn't in about 3 months, since
>I got the 2.03 version -and I work with it almost every day).

Sounds good. I was realy tempted to go Falcon, and still might if
prices ever drop to reflect Atari's abdication from the computer
market. It looks like there will be a LAF 2.5, at least in Europe.
For now though for me, Logic 2.01 Atari is as stable as a rock on my
adspeeded ST. Adding the PC, Quad&Tahiti probably cost about the same
as a Falcon and Cubase audio, so I guess the issue really boils down
to if one wants 2 computers on their desk.

Rich

----------R I C H T H U R O W----------
Email address: progmon@eden.com
MIDI Spoken Here!

50. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Jul2.233800.45707@cobra.uni.edu>
Source record: 162917

In article <3t3lli$8ms@prime.mdata.fi>, contacts@mini.mits.mdata.fi (Pekka Saarinen) writes:
> In article <126023645wnr@jimbee.demon.co.uk>,
> Jim Boulton <jim@jimbee.demon.co.uk> wrote:
>>In article: <ab7_9506272100@miramax.yonet.org> Doug.Byfield@miramax.yonet.org (Doug Byfield)
>>writes:
>>
>>Peple just buy a PC. You can get far better and more professional
>>software on a PC and get better support...
>
> Then, why there are so many people visiting my home, seeing Cubase
> Audio, Connect, APEX, and other programs in action (and all those
> programs paid for, which they also wonder),
> and saying:
> "gee, I wish I had a machine like that and programs like that" -
> all of them have 100Mhz PC's and plenty of illegal software
> to play with. It's not always Mhz's, 24Bit colour and a dozen
> slots that make a good computer - the overall feeling of the
> machine is sum of many things, some of you can touch and some you
> can't.

Didn't Piracy doom the ST platform?

>
> Peple buy PC because Peple don't know about anything else and Peple
> want it only because everyone else has a PC. Peple are sheep.
>

Maybe these sheep wanted more bang for the buck that the ST did not have. Why should users settle for less when ST hardware/software does not measure up to Mac/PC ones?

Don't blame the public for not knowing what the ST was. It's Atari's fault, GET OVER IT!

> Support: watch the net. Who are more willing to help a fellow in
> trouble than Atari-owners? And the percentage of those with deep
> understanding of hardware and programs is much bigger than in
> PC-world, where Peple call a support person, pay by the minute, and
> listen them reading the manual for you.
>

Oh, gee. Many Atari users/owners have to seek support from the net since Atari has washed their hands of their computer line. Mac/Wintel users have access to net support as well...What is your point?

Sounds like you are in tears because the public didn't give a dam about the ST platform and bought something better.

> Best Regards,
>
> ----Pekka Saarinen
>
> Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)
> ---
> AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
> CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
> LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
> ---
>

Peter Sinclair-Day Performa 636/8-250/CD Marathon
Library and Information Studies DarkForces
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into a third world country. Two hundred billionaires and 260 million poo people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

Internet-democrats-request@webcom.com / Type subscribe in body of message

51. Re: MagicMac question

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: mdivancic@aol.com
Message-ID: <3t7o85$beg@newsbf02.news.aol.com>
Source record: 162918

MagiCMac is an Mac appliation. Once it is running you can switch back and forth between it and System 7.x. I don't think you can boot up into MagiCMac and bypass the MacOS because of the above.
As a long time ST user (Still us my TT all the time) I would recommend MagiCMac. Its great on my Powerbook, a portable ST with 16 gray's (or color if you have the right Powerbook). But remember that you can't run most games. Basicaly anything that will run on a ST/TT video card will work with MagiCMac. I have tested NeoDesk, HiSoft Basic, Atari Works plus many programs off the Suzzy B/Toad CD-ROM. I am supprised at how much does work.
I am currently running version 1.05 of MagiCMac. There is a later version with a demo available. I believe it is 1.21. Get the demo and try it. I think you'll like it.

Regards,
Mike

52. Falcon's audio performance

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3t5m9v$j01@sphinx.Gsu.EDU>
Source record: 162919

If anyone there has a chance to use professional audio measurement equipment, it'd be interesting to measure Falcon's (and possibly other computers' too!) audio performance:

- Frequency response (Falcon: 40..18000 hz +/- 0.5 dB after b.boost rem.)

- Harmonic distortion in diff. input/output levels: 100, 1000 hz

- S/N ratio when 100% input/output levels used

- IM and other distortion types

etc...

AND especially interesting..!!! I think, Falcon could be turned into a reasonably accurate audio measurement equipment? Accurate spectrum analyzer, real-time dynamics measurement, freq. resp, distortions, ... Or (for hifi-freaks!) what about loudspeaker's room frequency response analysis in real-time?

Would 56001 be useful for such purposes - opinions/facts..?

I'd be in 7th Heaven if I found a good shareware program that'd make it possible for me to make above mentioned audio measurements at home =-) !!! And such system might even create interest among hifi-dealers, if done well... Remember: now we don't talk about laboratory-quality measurements, but "only" relatively good accuracy. Something that would help people to place their loudspeakers, tune-up their cassette decks, measure their LP/CD records' dynamics (just for fun..), and so on.

Am I the only one who finds these possibilities thrilling..?

Tommi

53. .FNT files with SpeedoGDOS?

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <3t6v1q$fkd@gti.gti.net>
Source record: 162920

Is it possible to use .FNT files with SpeedGDOS (4.mumble)? I copied them to where my other fonts are (C:\DRIVERS), and started the Outline Fonts accessory, but I cannot get the system to recognize them. I tried to edit EXTEND.SYS myself and add one of the fonts by hand, but it barfs when it tries to load it.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

54. Re: FOR SALE: Programming Items

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: ducky@enterprise.america.com
Message-ID: <3t75jd$isc@enterprise.america.com>
Source record: 162921

hutch@ilmen.lanl.gov (Hutch) writes:

>In a previous message, ducky@enterprise.america.com (Ducky) wrote:

>> Atari TOS Developer's Kit - This is THE item to have for all
>> SERIOUS programmers. [...] Get it before
>> it's history at only $95.00 .

>Interesting. Before we Atari registered developers could buy a DevKit
>we had to sign a non-disclosure agreement which prevented us from
>legally selling the kit to someone else. Now nobody seems to care.

>BTW, Ducky, your prices are too high, IMHO. Quack, quack.

>-Hutch- @ Fair Dinkum Tech

Hutch,

First, I did not have to sign a non-disclosure agreement before I got
the DevKit. Therefore I am not bound by any sort of contract.

Second, regarding prices...anyone interested should contact me and make
an offer...the out-of-pront books would be hard to put a price on for
those who have been looking. I think the prices for many things are too
high, including sub-standard Atari software which, unfortunately, has
been the only thing released for this system during the past few years.

--
~~~~~~
| "The Cash Cow chews cud bigger than you!"...S.Taylor |
|____|
| Ducky (america.com) |
~~~~~~

55. FS: ICD the Link2, Cubase V3.10, Forget Me Clock2, Modem 16

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: s925799@mailserv.cuhk.hk
Message-ID: <3t507t$mqm@hpg30a.csc.cuhk.hk>
Source record: 162982
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy

For sale:

ICD the Link2: SCSI controller, plug in any STFM, STE, or Mega.

Forget Me Clock 2: Clock with thru port for other cartridge, works well with both link2 and cubase v3.10, has software for config. plug in any STFM, STE.

Cubase Atari V3.10 / V3.01: Top line Sequencer, with original red dongle and manuals.

Modem 16: Addiditional 16 midi channels out from the modem port. Works well with Cubase Atari STE/STFM/Mega, and any sequencer that has the driver.

Feel free to make offer. US dollars Cash, please quote with shipping.

--
====================================~ Malcolm <=====
| Good Luck! |
| |
| " I am such a peculiar girl |
| have my dreams and thoughts in another world..... |
| So lost in time So lost in space |
| I belong to an unknown human race....." |
| |
| Dreaming Girl, Bel Canto |
==================s925799@mailserv.cuhk.hk==========

56. Re: Chimera--no RAM

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: cokford@acs5.acs.ucalgary.ca
Message-ID: <3t55g8$igm@ds2.acs.ucalgary.ca>
Source record: 162983
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Is there a possibility that Chimera/Mint/PPP etc. just doesn't
have enough RAM on a TOS 2.06 machine? I imagine that that
desktop takes a considerable amount of RAM in comparison to
other, older, versions.

57. Re: ANSI EDITOR FOR FALCON(VGA)

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: diehl@bonk.io.org
Message-ID: <3t616u$rcv@ionews.io.org>
Source record: 162984

Kim Andersen (kim@dksoft.ping.dk) wrote:
: Glad you're stil with us. Some people just mentioned there was no ANSI
: editor for the Falcon. Thats why i mentioned your name and your program.

Indeed. Though Fansi was and is intended mostly for use on m/ST/e
machines because of the way I display 80 columns in low resolution to get
16 colours. I imagine it doesn't look very nice on a Falcon. If I had a
Falcon to test on I'd include a full 16 colour, 640x480 mode. But that's
for much later -- when I can afford one. :-)

: Greets
: Kim

: --
: /---\
: | DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
: \---/

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

58. Re: Strange keyboard mapping in X11

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <3t4r6p$n60@duke.cs.duke.edu>
Source record: 162985

```
-----BEGIN PGP SIGNED MESSAGE-----

- From the Holy Book of <3svkfm$g8s@gti.gti.net>
as spake by azog@gti.gti.net (azog) :

>I've been puttering around with MiNT + X, and am having some strange
>characters come across when running an Xterm. Pressing some of the
>"special" characters, like ' and " return not what is expected.
>I don't recall what comes out, but I've pressed every key and
>some characters are missing! (like the square brackets). When
>I press these, I get umlated a's and u's.
>
>Where is this coming from? is it from Xterm or from the kbd
>scan code driver that needs to be installed?

Sounds like you don't have a keymap file. The default key mapping is
German, but X provides a pretty straightforward method of customizing
it. Get the file Mint/X11/Clients/ukXkbd.tgz from a.a or a mirror; it
has the program xmodmap and a keymap file for UK keyboards. I can also
e-mail you a modified keymap file for US keyboards if you need it.

-sbigham

-----BEGIN PGP SIGNATURE-----
Version: 2.6.2

iQCVAwUBL/XwFssePKmQr0QhAQH4NQQAnvbzrKNXkNRHTy8A9vkYfkOx/CT4rynY
XzgL86LBiP/5UM/f/5fYnbiy3J9JU95e7qMyEmOKT9CTaY74jikb3zi5S8eUlk2p
T63HrysrdldkiVom+N3f04P6b/L6JTF8fE7wDIGbqyNEENH3S+cEkImGM/oGRFbq
EnB7MbuOTR4=
=g2Yk
-----END PGP SIGNATURE-----
--
Scott Bigham | The opinions expressed above are
dsb@cs.duke.edu | (c) 1995 Hacker Ltd. and cannot be
http://www.cs.duke.edu/~dsb/ | copied or distributed without a
= PGP spoken here = | Darn Good Reason(tm).
```

59. Re: Web browser for ST yet?

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: cokford@acs5.acs.ucalgary.ca
Message-ID: <3t558i$igm@ds2.acs.ucalgary.ca>
Source record: 162986

The only truth in life is Pain (chrishinds@delphi.com) wrote:
: Arno Welzel <aw@zaphot.augusta.de> writes:

: >Did you ever see 'UPoint'? This is a nice GEM based newsreader/mailreader
: >based on UUCP for the Atari. You will only need an external text editor

: So I take it one needs a UUCP connection?
: What about a SLIP/PPP newsreader?

UUCP is not SLIP/PPP.

UUCP is Unix-to-Unix-Copy-Protocal, and is used for primarily transfering Email and News between computers. UUCP is now almost only used between a Personal Computer (i.e. an Atari) and a large UNIX system. In some cases UUCP is used between two Personal Computers. Most large UNIX systems need TCP/IP (Transfer Control Protocal/Internet Protocal).

WWW (World Wide Web) is an interactive multimedia system which makes wide use of hypertext. It requires real time (while the user is also using the computer) transfer over the serial port using SLIP (Serial Line Internet Protocal) or PPP (Point-to-Point Protocal) in the case of a personal computer for communication with a UNIX type system typically.

As UUCP does not stay online after transfering data, and WWW browsers require this, UUCP does not at all provide connectivity for a WWW broswer.

60. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: cokford@acs5.acs.ucalgary.ca
Message-ID: <3t55m8$igm@ds2.acs.ucalgary.ca>
Source record: 162987

: Are you trying to day that MiNT or other Atari related desktops are
: better equiped for multitasking or have a better interface than
: windows?
: Have you ever used BOTH operating systems and in a position to
: even comment?

I have used both, and I would have to agree that Windows is
easier to use in version 3.11 than on a 68000 Atari ST with MiNT
(no memory protection). Both don't have memory protection, and
bot hwill crash, but Windows is just on a d*mn faster machine.

61. Re: Works and RTF files

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: ssaunde@ibm.net
Message-ID: <3t5d80$2a3q@news-s01.ny.us.ibm.net>
Source record: 162988

In <3svkn1$gfb@gti.gti.net>, azog@gti.gti.net (azog) writes:
>Mark Montreuil (ai066@FreeNet.Carleton.CA) wrote:
>: I tried exporting some RTF's from WP 6 to import on my Atariworks, and
>: Works coughed and died. When I tried exporting rtf's from Works to WP, WP
>: did not like them either! Is Papyrus better at handliong RTF's than
>: Works? Has anyone tried inter-platform file swapping through RTF's?
>
>I've tried it with varied success. I wrote my resume on AtariWorks
>at home, saved it as RTF and pulled it into WordPerfect for Windows
>(version 6.1) almost fine. The fonts were incorrect, but that
>was easy to fix.
>
>However, the reverse didn't work! After I finished formatting my
>resume in WordPerfect, I saved it as RTF and tried to read it into
>AtariWorks, and it just gives me an error reading file. The file is
>good, but I think it can't handle some of the font mappings and other
>stuff that WP seems to have inserted in the RTF...
>
>--
>Billy D'Augustine
>azog@gti.gti.net
>http://www.gti.net/azog/

Works will not import RTF files with cr/lf line terminators. WordPerfect
generates RTF with cr/lf line terminators. You can import WordPerfect RTF
if you strip out the cr/lf. I use a tcsh shell script which runs a simple
PERL program to reformat files from WordPerfect.

Samuel Spence Saunders,Ph.D.
ssaunde@ibm.net

62. FS: 1040STE w/ 2.5mb

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: yoda@neuromancer.ucr.edu
Message-ID: <3t5dvo$su5@galaxy.ucr.edu>
Source record: 162989

```
For Sale: Atari 1040STe with 2.5mb of RAM & 200+ commerical games & apps.
$250 plus shipping.
Future Systems GTS-100 3 1/2" Floppy drive $50

Or best offer.

EMail yoda@neuromancer.ucr.edu

--

_____________________________________________________________________
Paul Raymond Hruby Progressive Solutions, Inc.
yoda@neuromancer.ucr.edu Microsoft Solution Provider
http://neuromancer.ucr.edu/~yoda Brea, California
Linux & NT forever!
---------------------------------------------------------------------
```

63. Re: Weekly Posting of New Atari Stuff (lostblu)

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: d2cg@dtek.chalmers.se
Message-ID: <3t68q4$sbg@nyheter.chalmers.se>
Source record: 162990
Cross-posted to: comp.sys.atari.st,umich.archives

```
In article <3t41qp$9e8@prime.mdata.fi>,
Pekka Saarinen <contacts@mini.mits.mdata.fi> wrote:
>In article <3t2hlr$dv7@lastactionhero.rs.itd.umich.edu>,
>Atari Archive Robot <atari-archivists@atari.archive.umich.edu> wrote:
>> -rw-r--r-- baldrick 1414841 Jun 27 20:14 ./Falcon/Demos/lostblu1.zip
>> -rw-r--r-- baldrick 1408375 Jun 27 20:20 ./Falcon/Demos/lostblu2.zip
>> -rw-r--r-- baldrick 1379277 Jun 27 20:25 ./Falcon/Demos/lostblu3.zip
>> -rw-r--r-- baldrick 356397 Jun 27 20:38 ./Falcon/Demos/lostblu4.zip
>
>Does this demo run on a VGA/multisync-monitor?
>I'd like to know before getting it.
>
No.
```

Regards, Christer.
--
Chalmers	USENET: d2cg@dtek.chalmers.se	"Today I've started
University	SNAIL: Christer Gustavsson	earning my second
of	Hasselvagen 6	million. The first
Technology	S-430 91 H&#65533;N&#65533;	one failed."

64. wanted: Atari LOGO cartridge

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: slayman@vbs.com
Message-ID: <022157PLVGGCWGYIMUCM@vbs.com>
Source record: 162991

```
IN>I'm trying to find an Atari LOGO cartridge for an old ATARI 800.

IN>Thanks.

IN>S-Shawl@ukans.edu
```

I have a complete logo set for the 800 (cartridge, and documentation
book). How about $25 and you pay shipping?
slayman

```
---------------------------------------------------------------------------
The VINE System Host (804) 978-7182 : V.42bis : Central VA Online!
---------------------------------------------------------------------------
```

65. New release of Thing now available

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FGCPEEAIUP@zaphot.augusta.de>
Source record: 162992

A new release of the Thing desktop (0.52) is available via FTP:

ftp.augusta.de
/pub/sys/atari/thin052e.lzh (english version)
/pub/sys/atari/thin052d.lzh (german version)

Ciao...

--
Arno Welzel (aw@zaphot.augusta.de)

66. FS or Trade: two 9-pin printers

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <RE4cPox.lmcclure@delphi.com>
Source record: 162993

Here is what I am offering for trade or sale :

```
Printer Model Approx. Cash Value
--------------- --------------------
Panasonic 1091i $70
Star NX-1000 Rainbow (color) $75
```

Both printers are in very good condition, and include original manuals
and boxes (although the Star's box is missing the styrofoam packing blocks).

ITEMS WANTED IN TRADE:

* Single speed SCSI CD-ROM drive (for use with Atari ST)
* NVDI 3.0 or higher
* Geneva + Neodesk 4 (or either by itself + <$35)
* B&W hand scanner for ST (i.e., Migraph or Toad)
* 3.5" 1" high SCSI drive of equivalent value
* External 14.4Kbps data/fax modem
* Set of four 1meg SIMMs, 120ns or faster
* Set of two 2- or 3-chip 1meg SIMMs, 70ns or faster + <$15 cash
* Tabby graphics tablet
* Sound digitizer + cash (unless digitizer of equivalent value)

If you have something not listed that you think I might be interested
in, make the offer...the worst I can say is "No thanks".

If you have an item you want to trade but think it is worth more than
the printer you want to trade it for (i.e., a Quantum LPS240S) let me
know how much extra you would want from me.

If anyone out there is interesting in trading for both printers together,
I'm also interested in more expensive items (i.e., a double-speed CD-ROM
drive).

BONUS: If you live in the Little Rock area, and want to trade in person,
I'll throw in a box of fanfold paper I never got around to using.

Reply via e-mail to LMCCLURE@delphi.com

67. Re: Atari -> Amiga file transfer

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <RG++3iy.lmcclure@delphi.com>
Source record: 162994

In a message dated 5-30-95, you said:

"In what way do they differ? As I understand both machines
use the same WD1772 floppy controller and there's nothing
about the way disk drives work to distinguish between them -
at least I thought they were all the same."

Trust me. No Amiga uses a WD1772 for floppy control. I've had two of my A500's open this weekend to work on them, and they certainly had none.

From what I understand, the Paula chip is primarily responsible for floppy drive operations, although other chips are involved, as well.

About the only WD chip I can think of you might ever find on an Amiga motherboard would be the SCSI controller chip on an A3000.

68. Re: SIMMs for STe

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <Rk3+vcx.lmcclure@delphi.com>
Source record: 162995

In a message dated 6-25-95, Steve Wells said:

"What type of SIMMs can I use on my STe, and if necessary,
how do I need to modify them? I know I need 1meg, 30 pin
SIMMs. But can I use Mac/PC SIMMs straight out of the box,
or if not, do I have to do something to the 9th bit (??).

Some folks (i.e. Roger Sheppard), will advise doing something with the 9th bit on PC SIMMs, but I've never had a problem with mine.

Almost any speed you can obtain will work. I am using two 8-chip 80ns and two 3-chip 70ns SIMMs in my STe.

Anything 120ns or faster will work, and 150ns likely would, but you are not likely to find any that slow.

For those buying new, I would advise going with 2-chip SIMMs, as they save power, and therefore generate less heat.

About the only reason to go with 3-chip or 9-chip SIMMs is if you think you might put them in a PC later (and with more modern PCs using 32-bit 72-pin SIMMs, why worry about that?).

69. Falcon - external HDs

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZoweXYx.dpj@delphi.com>
Source record: 162996

I'm curious as I am about to become a new Falcon owner. I've purchased a Falcon with no internal hard drive. Will I need a special cable to hook up my already-existing array of hard drives; or will the normal (?)25-pin cable that I currently use suffice?

If I need a special cable, are they proprietary or can they be bought almost anywhere (Radio Shack comes to mind first ;() TIA

-Dana

70. MagicCMac Updates?

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: mdivancic@aol.com
Message-ID: <3t6mdn$2jg@newsbf02.news.aol.com>
Source record: 162997

Hi Thomas. Where can I get an update for MagiCMac 1.0.5. I purchased this version from Toad Computers in the USA. The version number is from the "Get Info... " command in the Mac Finder.

Thanks in advance!

Regards, Mike

71. HP540 drivers

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: mogier@itl.net
Message-ID: <3t6oda$fej@auntie.bbcnc.org.uk>
Source record: 162998

A friend with an ST has recently purchased a HP540 printer.
This works fine with most of his existing software, apart from the
word processor, which goes by the name of Wordup and was produced by a
company called Neoscept, which apparently has gone out of business.

It seems that his best option is to ditch the software and buy
something more modern, but I wondered if anyone knew of a printer
driver that exists that will enable the HP540 to cope with Wordup? And
where I could find it for him (he being Net-less).

Many thanks,

/X\ark

72. MagicMac question

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: yc1663@CNSVAX.ALBANY.EDU
Message-ID: <3t6llq$b73@rebecca.albany.edu>
Source record: 162999

I have a question about MagicMac: Does it totally replace the Mac OS, or does it run on top of System 7? Could I just turn on the computer and have it boot up MagicMac? Or will I have to endure System 7 loading and then click on MagicMac?

Do current MagicMac users recommend this product (would you buy it again)?

I'm looking to upgrade my old 520STFM or just get another machine...and it seems cheaper to get an IBM or MAC with CD-Rom, speackers, (fully loaded) ST emulator, than to piece together an Atari system. Not only that, but everything will be in a nice *CASE* without wires running all over the place.

Last question: For those who have tried Gemulator and MagicMac, which do you think is better?

Thank you,

Daniel
yc1663@albnyvms.bitnet

73. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: "D:DEMONKA9QSPOOLMAIL" <jim@jimbee.demon.co.uk>
Message-ID: <494185317wnr@jimbee.demon.co.uk>
Source record: 163000

In article: <3t44ml$g3f@gti.gti.net> azog@gti.gti.net (azog) writes:

> In any event, yes, I think I am in a position to even comment.
> Now, you should think to yourself, before you make such a comment
> yourself, what basis you have to ask this question?

I dont think I have any bias. I have used the ST for many years and
have always thought it a great machine. But in comparison to windows
I just feel that windows is better. This is my oppinion!

> Given that I work pretty deeply with Windows (WinNT, Win 3.1/3.11
> and 95), the fact that I can easily get a well-stocked PC for
> home use, and the fact that I don't have a PC, but rather use
> my Atari at home, what does that tell you?

The uses you have for home use are met by the Atari and you dont
feel the need to learn new software to do an equal job.

--Jim

74. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-02 00:00:00 UTC
From: "D:DEMONKA9QSPOOLMAIL" <jim@jimbee.demon.co.uk>
Message-ID: <294650048wnr@jimbee.demon.co.uk>
Source record: 163001

In article: <3a2_9507011922@tor250.org> George.Kotsopoulos@balmybeach.gryn.org (George Kotsopoulos) writes:
>
> -> : The PC is a joy to use with Windows
> ->
> -> Ack! Let me pick my liver up off the floor, after spitting out after
> -> reading that statement...
>
> Maybe he meant to say, "the PC is a joy to throw out the Window." =')

I realy cant belice how biased and blinkered ST owners are! Before I had a PC and just had an old ST I thought 'Windows? Pah! I have GEM!!' but when I used windows for serious development It was great, nothing wrong. Equaly on the ST, GEM is fine... I just prefer windows for the extra resolution and superior software available.
Can I run GEM in 1024x768x256 on an ST? No. A Falcon? Maybe...

--Jim

75. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3t935v$61f@sphinx.Gsu.EDU>
Source record: 162852

sinclap2954@cobra.uni.edu wrote:

: Sounds like you are in tears because the public didn't give a dam about the ST
: platform and bought something better.

better...?

Joke of the month =-) !

Cheers,
TH

76. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3t93b6$61f@sphinx.Gsu.EDU>
Source record: 162853

Earl Tate (etat@delphi.com) wrote:
: Since I own both an Atari and one of those 100mhZ PC's you refer to I must
: state that the Atari is no match, either in speed, software, etc... but I
: still like my Atari. This brick throwing stuff is for the birds...any
: computer is good if it does what you want it to do...brand name doesn't
: have anything to do with it. Come on dude, fess up...Atari is a dying system
: and we have to admit it. That doesn't keep me from enjoying my Atari and
: the programs I have for it...but new ones are just not out there when you
: are trying to match em up.

Correction: Atari _was_ a dying computer system before C-Lab, GE-Soft,
Wizztronics, Medusta Systems and especially ASH's MagiCMac took the
business. Right now, seeing many Mac-users getting interested in Atari
software again, things are getting only better, I think and hope.

TH

77. Re: Falcon - external HDs

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <3t9f4e$ghf@prime.mdata.fi>
Source record: 162854

In article <ZoweXYx.dpj@delphi.com>, <dpj@delphi.com> wrote:
>I'm curious as I am about to become a new Falcon owner. I've purchased a
>Falcon with no internal hard drive. Will I need a special cable to hook
>up my already-existing array of hard drives; or will the normal (?)25-pin
>cable that I currently use suffice?

It's called a SCSI-II cable, the other end is small (50-pin) D-connector,
the other like old SCSI cable, big 50-pin D-connector. Any good computer
dealer/shop should have them - there are vast price differences though,
so shop around. 2 meters is the longest available lenght.

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
---

78. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507031902.AA00391@ilmen.lanl.gov>
Source record: 162855

In a previous article, "D:DEMONKA9QSPOOLMAIL" <jim@jimbee.demon.co.uk> wrote:

|In article: <9506292140.AA03708@ilmen.lanl.gov> hutch@ilmen.lanl.gov (Hutch) writes:

|> Man, you just lost what little credibility you had left with this
|> audience, belive me. :)

|I am unbiased, unlike the rest of the 'audience'...
|I do not worship Atari and think GEM is THE best graphics environment
|in the world.

Ha! Well at least we agree on that latter bit. :)

But I still think your credibility suffers because you stated that "Windows
is a joy to use." Yeh, OK... beauty (and pain) is highly subjective.

And in regards to the following comment:

> If you asked the developers of all the old ST games (like Nebulus, John. M.
> Phillips) I dont think they would mind their old efforts go 'PD' and it
> would bring back interest to the ST! (Yeah, well...)

That's fine and dandy if you want to get the written permission from EACH
copyright holder before you post commercial software. Just don't make the
idiotic assumption that because the ST is an 'orphaned computer' that all
commercial software should be freely available for the asking. Some devs
are still making a little (emphasis on 'little') on Atari software, y'know?

-Hutch- @ Fair Dinkum Tech

79. Re: Comments On Cubase Audio/Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <3t9fr1$gih@prime.mdata.fi>
Source record: 162856

In article <3t7511$5g@ccnet3.ccnet.com>, selah <selah@ccnet.com> wrote:
>[Article crossposted from alt.music.midi]
>[Author was selah]
>[Posted on 2 Jul 1995 14:54:03 -0700]
>
>can you please give me your comments, pros and cons ,
>about cubase audio and the atari falcon?
>you see i have the falcon and for 300.00 can gwet cubase audio.
>i have four megs ram and 86 h/d.

Yep, it works fine. You'll need 14Mb RAM, if you want to do everything
with it (it runs also more bug-free with lots of memory. It also needs
a SCSI(-II) drive. You might also need have to do some fixes for your
Falcon (blame Atari!) - "clock-buffer modification", removing the bass
booster, and changing the input level are the most needed.

>i was told to buy AV quality hard drive (gig or more)
>AV meaning that the platter (disks) will be of composite type material so
>as not to expand thermally like metal disks do.
>the reason being that when reading or writing to the disk, calibration of
>sectors needs to be flawless as much info is being transfered while doing
>audio or digital recording.

Yes, the thermal calibration is the worst enemy of a D2D system.
I have an IBM DPES-31080 SCSI-II drive, and it does not calibrate at all.
New Micropolis drives are also very good (also expensive).

>DO ANY OF YOU HAVE A FALCON USING CUBE AUDIO? are you pleased?

Yes, I am pleased. :-)

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
---

80. Looking for Notator sftw

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: slayman@vbs.com
Message-ID: <16695YQNAEMHWIHVBBG@vbs.com>
Source record: 162857

Hi!
I am looking for C-Lab Notator programs v.2 - 3.1 w/ docs AND dongle.
If you have up-graded to Logic or switched to another program, please
consider selling your old copy to my high school electronic music lab.
Thanks in advance!
Slayman

 OLX 2.1 TD WAHS Electronic Music Lab - Fax (804) 823-5121

The V.I.N.E. Host - Serving Central Virginia with multinode access to
the Internet & Usenet. Charlottesville, VA. (804) 978-7182
---

81. Logic driver for HP540

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: slayman@vbs.com
Message-ID: <16702YQNAEMHWIHVBBG@vbs.com>
Source record: 162858

Hi!
Recently got a HP540 for use in our electronic music lab. Does anyone
know where I can get a driver for Emagic Logic. Thanks in advance!
Slayman

• OLX 2.1 TD • WAHS Electronic Music Lab - Fax (804) 823-5121

The V.I.N.E. Host - Serving Central Virginia with multinode access to
the Internet & Usenet. Charlottesville, VA. (804) 978-7182
---

82. Re: Newton <-> ST/Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950703231551.14529A-100000@moose.erie.net>
Source record: 162859

On Mon, 3 Jul 1995, Nat! wrote:

> Hi,
>
> Since the Newton (Apple PDA) seems to become affordable now, I am
> wondering whether someone has successfully interfaced this little
> machine with his ST or Falcon ?
>
> If you know how to do it, or have seen a file claiming to be able
> to do the transfer, please email me.

Don't get sucked in by the closeout prices on the Newton 100's.
They're VERY battery hungry and the handwriting recognition is not up to
par. The current Newton 120's are substantially better. Buying one of
the old ones is like getting a 520ST with TOS 1.0!!!

83. Hisoft BASIC v GFA Basic?

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: rob@rgcasey.demon.co.uk
Message-ID: <804810304snz@rgcasey.demon.co.uk>
Source record: 162860

I am about to start a programming project that will be a fairly lengthy piece of software. I would like to use GEM dialogs and menus and I am in a bit of a muddle! I own HiSoft Basic 2.1 & GFA Basic 3.6 and have limited knowledge of HiSoft (to be fair I have only used the simpler commands in GFA) but before I start delving into the intricacies of GEM programming, is there anyone that could give a idea as to the easier of the two languages to use. To be honest GFA puts me off because of the lack of support for it and the limited description of using GEM with it. HiSoft looks friendlier and its still supported (I think!). Also I cant get the GFA Editor to work in anything but ST High (I'm using a 4MB Falcon). Is it possible to use the new AES 3D dialogs with GFA?

Im sorry if this sounds daft, but any comments would be appreciated before I dive in.

(PS does anyone know anything about a rumour concerning GFA Basic in that the upgrade to complete Falcon compatibilty had been virtually complete when the developer decided to put it on hold? I think I remember someone saying there was about 300 hours programming to finish it off and they were asking for volunteers.)

84. PC CD-ROM Emulator?

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: rob@rgcasey.demon.co.uk
Message-ID: <804810574snz@rgcasey.demon.co.uk>
Source record: 162861

Can anyone shed any light of a piece of software I have heard about called
SARA (I think). I understand that this is in beta testing and
I believe that it is supposed to be a CD-ROM driver that will
allow a Falcon to use certain PC CD-ROMS (by having individual modules
written for each one). The ROMS I keep hearing mentioned are Groliers
Encyclopedia and MicroSoft Encarta.

Anybody know anything?

85. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507031913.AA00394@ilmen.lanl.gov>
Source record: 162862

In a previous article, "D:DEMONKA9QSPOOLMAIL" <jim@jimbee.demon.co.uk> wrote:

> I realy cant belice how biased and blinkered ST owners are!

Good grief, Jim! Take a look at your newsreader and notice what newsgroup you are in. It should say something like "comp.sys.atari.st." That's a fairly good indication (to most conscious users) that Atari users (fanatic and otherwise) are likely to hang out here. What kind of bloody response do you expect when you go extolling the virtues of Windoze?!!! Sheesh.

You think Windoze is great. Fine. Good for you. But nobody here cares!

If you want to lambast the Atari in comparison to any other OS then kindly take that kind of drivel to the .advocacy newsgroups where it belongs.

Personally, I think MacOS is a much better choice over Windoze -or- TOS/GEM, but I'm not about to waste everyone's time debating that in comp.sys.atari.st.

Let's keep the ATARI in comp.sys.atari.st!

-Hutch- @ Fair Dinkum Tech

86. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <3t9grt$gl3@prime.mdata.fi>
Source record: 162863

In article <1995Jul2.233800.45707@cobra.uni.edu>,
<sinclap2954@cobra.uni.edu> wrote:
>In article <3t3lli$8ms@prime.mdata.fi>, contacts@mini.mits.mdata.fi (Pekka Saarinen)
writes:
>> In article <126023645wnr@jimbee.demon.co.uk>,
>
>Didn't Piracy doom the ST platform?

No, it was Amiga that was doomed by piracy.

>Maybe these sheep wanted more bang for the buck that the ST did not have. Why
>should users settle for less when ST hardware/software does not measure up to
>Mac/PC ones?

You talk about ST. It's history. Falcon, TT, Eagle and Medusa are not. Software
run in those machines feel and look as modern as any PC-software, colour,
3D-graphics, drag&drop, speed. Come and see.

>has washed their hands of their computer line. Mac/Wintel users have access to
>net support as well...What is your point?

If anyone likes to blame TOS-machines for not having support, ...shame
on you! :-)

>Sounds like you are in tears because the public didn't give a dam about the ST
>platform and bought something better.

I don't give a damn what other people use. It just seems sad that the machine
they get is not able to do what they actually wanted to do with it (and this
is what I've witnessed among my friend-musicians and other creative people).
That's marketing power.

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
---

87. Re: ATARI ST PIRATE WAREZ SITES (announcement)

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <3t9htn$gmt@prime.mdata.fi>
Source record: 162864

In article <pO7-HI3.etat@delphi.com>, Earl Tate <etat@delphi.com> wrote:
>Since I own both an Atari and one of those 100mhZ PC's you refer to I must
>state that the Atari is no match, either in speed, software, etc... but I
>still like my Atari. This brick throwing stuff is for the birds...any
>computer is good if it does what you want it to do...brand name doesn't
>have anything to do with it. Come on dude, fess up...Atari is a dying system
>and we have to admit it. That doesn't keep me from enjoying my Atari and
>the programs I have for it...but new ones are just not out there when you
>are trying to match em up.

It depends what you do. For music and some graphical applications Atari
is far for dying platform. If you're talking about those fancy CD-ROM
applications: you won't get those with SGI either.

I wonder why some people here are so eager to make Atari-users admit that
Atari-computers are not what modern people want.

OK, I'll say:

Atari-computer is NOT what modern, educated, civilized and forward-looking
people want. It's not advertised, repair services are hard to find,
programs are hard to find, fellow-users are hard to find, information is
hard to find, Magazines hardly ever mention it, my neighbour hasn't heard
of it, my Gerbils don't care about it.

OK?

Feel better? Problems solved? PC feels now better?

Now you can unsubscribe and leave us loosers here talking about
products that no-one cares about.

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
---

88. Wanted: Modem for 1040ST

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: vladl@shapiro.CS.Berkeley.EDU
Message-ID: <vladl.804806469@shapiro>
Source record: 162865

I am looking for a 2400 (or preferably higher) baud modem for the 1040.

E-mail me if you have one.

=Vlad

89. Re: Screen Savers / NVDI3-TT

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <804792912_OASIS_@yeadontt.demon.co.uk>
Source record: 162866

In article <3t92a8$p0p@ccpnws.in2p3.fr>
acounis@lpnhp3.in2p3.fr (Stephane Acounis) said:-

>Mark Taylor (mtaylor@perth.DIALix.oz.au) wrote:
>> Hello,
>
>> I have just changed to NVDI3 from Warp9 and now find I am without a screen
>> saver for my TT. If anyone knows of a screen saver that works okay with a TT in
>> High/Medium etc with NVDI then could you please let me know.
>
>Before Dawn v1.25 (English) works fine on a PAK3-68020 (it is Gem so very
>compatible)
>TT Artist : needs a FPU (demo available on a.a.u.e or ftp.cnam.fr)
>

I use the mouse accelerator CPX from the TT Languagte disk, it includes
a simple screen saver that just balanks the screen.

It workswell with NVDI, MagiC and many other programs, the only program
that has ever caused any problems is Deluxe Paint.

--

- - - - - - - Phil Yeadon - - - phil@yeadontt.demon.co.uk - - - - - -

I know where my towel is!!

- -

90. FS: Computer Books/Manuals

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: Carolyn Glass <isp@teleport.com>
Message-ID: <3t9sv7$e79@maureen.teleport.com>
Source record: 162867

All of these books are in great condition, and paperback. The original
retail on all of these in 1986 was $19.95. I must sell them now, so
I'll accept offers if you think $10 is too much :)

Atari ST Internals
Abacus, Book #2
Your Price: $10

Atari ST Tricks & Tips
Abacus, Book #5
Your Price: $10

Atari ST Logo User's Guide
Abacus, Book #7
Your Price: $10

Atari ST BASIC Training Guide
Abacus, Book #9
Your Price: $10

Atari ST Introduction To MIDI Programming
Abacus, Book #10
Your Price:$10

Please respond via email. Thanx!

91. Pirates = Idiots

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: Dan.Dreibelbis@balmybeach.gryn.org
Message-ID: <775_9507042128@tor250.org>
Source record: 162868

```
C > Here, in "Helsingin Sanomat" (the "Times" of Finland) was an
C > article about a conviction in a piracy case (Microsoft vs. a
C > dealer). Im that arcticle they said that ca. 58% of the
C > world's PC-software is pirated. So, I looked at the subject of
C > this thread...and wondered if Pirates are idiots, 42% of
C > PC-users must be equipped with normal intelligence :-) :-)

There sure are some reasonable PC owners out there who are
highly intelligent.

Though I wonder if the guys who come in this conference and give
us MCIBTYC stuff are in the 58% category. :)

... Bill Gates is the Devil - I have proof........
___ Mountain Reader II - #00000007
--
| Fidonet: Dan Dreibelbis 1:250/422
| Internet: Dan.Dreibelbis@balmybeach.gryn.org
```

92. TTM194 -> SM194 Conversion: can it be done?

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: mmitchel@extro.ucc.su.OZ.AU
Message-ID: <mmitchel.804797758@extro>
Source record: 162869

A friend wants to use a TTM194 monitor as a replacement for a SM194 (Moniterm). Can it be done? If so, how?

Martin.

93. SLM 804 printing problems

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: mmitchel@extro.ucc.su.OZ.AU
Message-ID: <mmitchel.804798734@extro>
Source record: 162870

I write this on behalf of a friend: he has a SLM804 which he uses with Calamus SL. When printing from the A4 paper tray the output is fine, but when he prints from the manual sheet feeder, an A4 page is cut off to US letter size. This is quite an annoying problem, does it have anything to do with the DIP switches inside the printer, or is there another explanation?

Martin.

94. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <3t9ts8INN38s@brain.cis.ohio-state.edu>
Source record: 162871

In article <552650231wnr@jimbee.demon.co.uk> jim@jimbee.demon.co.uk writes:
>In article: <3t6qejINN6h3@brain.cis.ohio-state.edu> scruggs@cis.ohio-state.edu (kevin eugene
>scruggs) writes:
|
|| strictly in ROM/main memory and get used to not having GPF's
|| in the middle of an operating session and you get used to
|
|Bombs? No the ST never bombs...
Not in applications, at least mine never did. I don't know
what you were doing to yours.
|
|| being able to used ALL of your memory without worrying about
|| maintaining backwards compatibility with ancient memory models
|
|Have you heard of 32-bit protected mode which uses a flat memory model?
|This has been available for users scince the 386 appeared and has been
|supported in Windows for a LONG time...
|
|| (windows is still just an ms-dos shell) and you get used to
|
|GEM is a TOS shell...
Integrated VDI/AES... not quite.
Also, if you are trying to compare TOS & MSDOS, MSDog blows
many bloody chunks.
|
|| being able to use all of your physical memory without having
|| to worry about yet another i86 segmentation hack, namely
|
|Protected mode, try reading about it...
Nice cut there, cloneboy. You conveniently cut off my mention of
the ONE 64K segment that gets allocated for GDI resources in
Windoze. Try reading about it...

Protected mode wont do squat to get around it. It's a part of the
design of windows (unless you run NT).

95. SpartaDos for STXformer

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: Jpolka@cris.com
Message-ID: <3t9v4r$d2o@warp.cris.com>
Source record: 162872

Any of you ST Xformer users out there have a sparta dos 3.2d (or higher)
disk image out there???

...or anyone know where to find one?

Thank you...

-Mark Leair

96. I NEED A FALCON DESKCLOCK/CAPS INDICATOR

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <3ta6jc$77@ccnet3.ccnet.com>
Source record: 162873

PLEASE TELL ME WHERE I CAN FIND AN ACCESSORY DESKTOP CLOCK AND CAPS ON
INDICATOR.
THANK YOU ..
I JUST GOT MY FALCON.
IMOVED FROM A STACY. NEED SHARWARE.
DONT KNOW THE GOOD ONES.
PLEASE HELP. ALSO WHERE TO GET THEM AND THIER NAMES.

--

^^^^^^^^^^ ^^^^^^^^^
^^^^^^^^^^^^^^^^^^
=========
=======
+++++
~~~
selah @ccnet.com
~~~

97. Re: Weekly Posting of New Atari Stuff (lostblu)

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FGDQEHURUP@dksoft.ping.dk>
Source record: 162874
Cross-posted to: comp.sys.atari.st,umich.archives

In <3t41qp$9e8@prime.mdata.fi> Pekka Saarinen wrote:

>In article <3t2hlr$dv7@lastactionhero.rs.itd.umich.edu>,
>Atari Archive Robot <atari-archivists@atari.archive.umich.edu> wrote:
>> -rw-r--r-- baldrick 1414841 Jun 27 20:14 ./Falcon/Demos/lostblu1.zip
>> -rw-r--r-- baldrick 1408375 Jun 27 20:20 ./Falcon/Demos/lostblu2.zip
>> -rw-r--r-- baldrick 1379277 Jun 27 20:25 ./Falcon/Demos/lostblu3.zip
>> -rw-r--r-- baldrick 356397 Jun 27 20:38 ./Falcon/Demos/lostblu4.zip
>
>Does this demo run on a VGA/multisync-monitor?
>I'd like to know before getting it.
>

Nope, it runs on RGB/tv only. But if your Multisync can handle the frequence
then you should be able to use it.

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

98. re: st-guide

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <1859rcain@nest.demon.co.uk>
Source record: 162875

```
On 03 Jul 95 Harry wrote:
>> I'm sure you are right, Steve, but there is also a version floating
>> around known as 14e. From what I can see this is an EARLIER version
>> than 13e!!
HS>
HS> I thought we'd cleared this one up Roger. STGUID4E is release 4,
HS> STG13E is v1.3 (aka release 5).

Ok, Harry. Curiosity got the better of my parsimony and I d/led STG13E.
Whaddya know, it turned out to be identical to the version I had previously
d/led as STGUID4E!!

Both ACCs say they are version of 19.04.95 and both are 37082 bytes long.

Roger
rcain@nest.demon.co.uk

--
```

99. Re: ANSI EDITOR FOR FALCON(VGA)

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FGDQEHUVUP@dksoft.ping.dk>
Source record: 162876

In <3t616u$rcv@ionews.io.org> Eric March wrote:

>Indeed. Though Fansi was and is intended mostly for use on m/ST/e
>machines because of the way I display 80 columns in low resolution to get
>16 colours. I imagine it doesn't look very nice on a Falcon. If I had a
>Falcon to test on I'd include a full 16 colour, 640x480 mode. But that's
>for much later -- when I can afford one. :-)
>

Hmm! I guess this feature is really needed for the Falcon owners. But if
you havn't got a Falcon, i understand you got a problem

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

100. Re: Strange keyboard mapping in X11

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: rjb@xs4all.nl
Message-ID: <3t8f6c$d63@news.xs4all.nl>
Source record: 162922

azog@gti.gti.net (azog) writes:

>When I press these, I get umlated a's and u's.

Get ukXkbd.tgz from ftp.fu-berlin.de
It's in the directory /pub/atari/mint/x11/R5

Good luck,
Ronald.

101. Re: MUNCH:Vegard Hofsoy

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3t8dvq$dag@epsilon.qmw.ac.uk>
Source record: 162923

```
On macdonald@cfcsc.dnd.ca, Ken Macdonald (macdonald@cfcsc.dnd.ca) typed away:
: Vegard:
: Re: our conversation about Munch(Nov?94) I've downloaded MUNCH and have some
: questions for you. lost your e-mail address, and its not in readme file.

Joe Connor also does registrations in the UK for Munchie. I don't have
Vergard's e-mail, but Joes is jconnor@cix.compulink.co.uk

HTH
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk
```

102. Re: Taf Web Browser Disks

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3t8e5p$dag@epsilon.qmw.ac.uk>
Source record: 162924

On erichall@io.org, Eric Hall (erichall@io.org) typed away:
: D.Bhabuta <efac001@alpha.qmw.ac.uk> wrote:

: >That said, I am taking orders for the disks too, in the UK. The 7-disk
: >set is available from me for 15 UKPounds + 2 pounds P+P.

: Did I get this muddled or weren't you originally going to post this package
: on Hensa. I've been patiently waiting but haven't seen any sign of it.....

Yes, it will be up at HENSA pretty soon too.

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

103. Atari Xformer Stuff wanted ..

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: Bob Brown <bob@sol.earthlight.co.nz>
Message-ID: <Pine.SUN.3.91.950703225500.15829C-100000@sol.earthlight.co.nz>
Source record: 162925

Hi There,

I've got STXF255.ZIP off umich, and it's got the /|\ 8 bit emulator in it, not a problem. My original disk of this did have a program on it called QTU (quicj transfer utility) for xfering an 8bit disk to a ST .SD or .DD file (or was it .XFD?). I really need this.

Another thing ... a *.DD file ... an image of a double density disk! I can't seem to create one of these either. And, if anyone has one handy, a virtual Hard Disk ... i'd love to play with one of these.

Thanks heaps in advance!

Bob Brown, \|/ ____ \|/ bob@earthlight.co.nz
9 Severn St, @~/ ,. \~@ Don't Panic, rb1@mercury.tekotago.ac.nz
Mosgiel, Otago, /_(__/)_\ and don't forget Bob Brown@3:770/540
NEW ZEALAND __U_/ your towel! +64 3 4895575 (voice)
---

104. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DB4wrp.9r5@crash.cts.com>
Source record: 162926

I have owned many Atari's. First I had an old 600XL, it died. I then bought an 800XL and had lots of use out of it. I even sped up my 1050 with a USDoubler and such. I then bought a 520ST (without drive) for a "steal" $200 back in 1985 and slowly upgraded it to a whopping 1 megabyte, it died. I soon bought a 1040ST and had it for years. I had it up to 2.5 megs up until seven months ago. I had numerous gadgets connected to it, it died. So, I started again with a 520ST and gave it 2.5 megs. It still lives, but collects dust as I am now using my Falcon.

I happen to think the ST's are extremely wonderful machines and I thoroughly enjoyed them. I have no problems helping my friend with his trusty mega 4. However, I am extremely impressed with my Falcon. Yes, it is quite fast, and quite fun to use. I enjoy programming it. Besides, it's an excellent test of program compatibility. If software I write happens to work both on a ST and Falcon, then I know I have accoplished something. I no longer need that excellent Photochrome program for viewing various pics. I have others that use the DSP chip. Jpegs snap right on my screen in the fraction of the time of a ST. Viewing Mpegs at full speed is quite a nifty thing. To me, the Falcon is better, but doesn't replace the ST.

The ST, despite its 8MHz speed still does things much faster than even 486 and even PowerMac systems. It's not necessarily the hardware design (it's 8MHz for Pete's sake!), but the Operating system and program design. The ST by its very limited nature (4 megs) inspires programmers to be more efficient with their programming and thus release superior software. Macs and PCs achieve performance by brute force (increased CPU speed). Try moving fonts on a PowerMac and you can watch a couple videos before its done! I know, I also have a PowerMac.

The Falcon has quite a few improvements over the ST. However, it is too slow, based on its features, to handle the new features. Ever tried doing anything in a high color mode? Snore city, even with NVDI! The falcon could have been a contender IF it had a reasonbly faster bus speed and CPU speed. The Falcon's extremely annoying bottleneck, the bus, is only capable of being increased to 20MHz by external means. That's too darned slow. The flaw of the Falcon and even TT was to not make the display and sound hardware UPGRADABLE. The example of the PC is the reason why the Falcon and Atari were given the marketing finger. Heck, the memory had to be expanded by proprietary means!

I happen to like the idea of going out and plugging in a universal SIMM, or video card. I'm not saying a PC style one (what a nightmare!). Slots are a blessing and make a market for third party network of products. A computer with room to expand is always a pleasing sight to a computer buyer.

I like the ST. I like my Falcon. However, they both could have been much better. All failures are a direct reflection of who is in charge of the marketing, not who is or is not buying. The magic period of time where Atari could have had a good (marketable) computer and a popular one was around 1987-1990. They blew it big time.

The only way for Atari to release a home computer again is if it can run on a popular CPU (Motorola or AMD -- not the "I" word) and have a minimum speed of 90MHz. The 680xx series is old and outdated. The world of RISC and parallel processors is already here. The PowerPC architechure is my prefered choice and allows for multiple OS technologies. However, Atari will never learn.

Personally, the "Atari" name is a poor choice to begin to sell computers. They need a new devision with a new name. The Atari name will never be taken seriously.

105. Re: Iomga ZipDrive and Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950703074527.12699A-100000@moose.erie.net>
Source record: 162927

On Sun, 2 Jul 1995, Lars Reynold wrote:

> I read somewhere that the only thing needed to run a Iomega Zipdrive on a Atari
> Falcon, is to have the ICDpro 6.5.5 driver. Is this true?
> As I have a PC486dx2-80 and ordered a ZipDrive I would like to run it on my
> Falcon aswell. Somebody told me that some companies are making a Atari driver
> for the ZipDrive, was it HiSoft? And rumours saying that they are not going to
> sell the routine separate. Well, to tell you the truth. I'm not going to invest
> in a second ZipDrive just to get the driver!!!

No, even the lastest version (6.5.5) of the standard ICD booter
will NOT support the Zip drive. ICD had released a drive on GEnie that
they thought was complete. Unfortunately, it is apparently bugged and
they are still working on getting a fully-functional error-free driver.
This information is current as of 6/23 when I spoke with ICD on the phone.

106. Re: question RE:FALCON/CUBASE (FDI)

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_2ff74651_Claes.Holmerup@p5.dada.ct.se>
Source record: 162928

To: selah@ccnet.com

Hello

I'll try to help you with the things you asked about.

> CAN ANYONE TELL ME IF THE FALCON DIGITAL INTERFACE WILL
> WORK OUTSIDE OF CUBASE AUDIO?

Well, it works with all software that supports it. I guess you can use it with E-magic Logic Audio also (even though I definitely DON'T recommend Logic Audio, because of lots of problems). It works fine with SondPools' other HD recording software (AudioTracker, AudioMaster).

> YOU SEE.. I HAVE THE F.D.I. BUT HAVEN'T GOT CUBASE AUDIO YET.
> ALSO...

Buy it as soon as possible!!!

> MY FRIED TELLS ME THERE ARE SOME MODIFICATIONS TO BE DONE ON THE
> FALCON FOR
> 1. DSP/CPU CLOCK RESOLVING (SYNCING)

A small misunderstanding that is widely spread. The thing that has to be modified is the CPU clock and nothing else, because it doesn't have clean enough edges in the waveform. The only software that seem to get problems because of this is Cubase Audio - because it gives the computer so much work to do and pushes it to the limit.

> 2. BASS BOOST CUT ON THE AUDIO OUTPUT

We're talking about exchanging surface mounted resistors and condensers, if you want to do this.

> 3. I FORGOT THE OTHER

Probably the line modification. Also this requires soldering of surface mounted components that are extremely small...

> HOW IMPORTANT ARE THESE?

Well, if you don't plan on buying more hardware they are extremely important. If you want to use a DAT when recording (through the FDI) and an FA-8 when listening, they are of no meaning.
The DAT has better AD converters than the Falcon and you'll get a better sound quality. The FA-8 gives you 8 separate audio outputs with full band width, so you can mix it freely with an external mixer. This is the setup that I use in my own recording studio.

> DOES ANYONE KNOW A RESOURCE GUIDE TO DOING THESE MODS ... AS I'M AN
> ELECTRONICS HOBBIST.

Do you really want to do the modifications yourself? - they require a quite experienced technician as it's necessary to solder very small components on the PCB with very little space left around them. If you're not 100% certain that you can manage - let someone else do it!
I have put together a complete guide over how to make Cubase Audio work as good as possible. I'll be happy to send it to you (on most nets, it has to be uuencoded - so that is probably the most practical way to send it), just request it by sending an e-mail to me.

Have a nice day,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

107. Re: Problem mounting Falcon internal HD :(

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_2ff74998_Claes.Holmerup@p5.dada.ct.se>
Source record: 162929

To: sxp17@po.CWRU.Edu

Hello Sanjay,

I'll try to help...

> 5) The internal floppy won't read any disks when the Hard Drive is
> connected.

Are you sure that the cable is installed correctly?
If you don't get a starting picture (the Atari logo and memory check) the cable
is turned 180 degrees wrong.

> 7) The hard drive has nothing on it, and it is not set to autoboot, so
> I need to load AHDI from the floppy to partition it . . .

I've experienced some problems with the Falcon Wing memory card (the model that
has two SIMM holders running between the floppy and the HD).
It made the floppy go berzerk. I'm not sure of the solution, but someone told
me that it was sensitive of which SIMM's that were used; 9-chip or 3-chip.
Another faint memory tells me that it could be a grounding problem and that it
could be helped by soldering a cable from the memory card's ground lead to the
Falcon PCB's ground lead, to get the ground work as it should (something about
too thin leads in the memory board or something like that).
If you don't have a Wing card, the problem could be something that's disturbing
the data. Try to mave the hard disk to another position or simply turn it
around, so that the cable faces the back side of the computer, instead of the
front. It could help if you're lucky.

> What is missing? Must I modify the floppy or something?

I don't think that the floppy is the problem at all.
Maybe you should check that the power supply holds the right voltage.

Good luck and best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

108. Re: CAF New comer. Please help with installation

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_2ff74d22_Claes.Holmerup@p5.dada.ct.se>
Source record: 162930

To: s925799@mailserv.cuhk.hk

Hello Malcolm,
I'll try to help you out a little.

> However, this time, yet another problem.
> I have told compo to do the audio mod. But then, either it has not
> been done, or the audio quality of Falcon analogue out is simply
> poor.
> The input signal is TOOOOO hot. To record normal level, I have to feed
> my Falcon with CD discman earphone level 4 (total 10), you see. Or half
> the volume slider of my Roland U-20.

Well, it could be that they've followed the Cubase Audio manual blindly.
Oh, by the way - you say "earphone level". After the modifications, there
should be close to line levels and a speaker level is far too high (the
earphone output is naturally designed to feed speakers, even though they're
small...).
In the Cubase manual it says: To reduce the input gain by 6 dB...
My very good friend, Sven Bornemark, asked a technician (Lennart Forth) about
this and after consulting the schematics he reached a much more interesting
level. The way it should be made instead is to reduce the gain to the standard
level of -10 dB. To do this, just change the value of the resistors R66 and R87
to 1.8 kohm and you'll have a level of around -10 dB instead (all other
modifications in the Cubase manual must be done as well, but this should be
changed in the description in the manual). However, you should also check the
levels in the program. There are input levels in the Hardware setup and
monitoring levels in the mixermaps and the monitormixer.

> Also, the stereo recording is not balance. Well, I can't tell if the
> audio mod has been done, I can't tell if the bass boost has been
> removed, I can't even tell if the output of Falcon is normal, as I
> can't even record a high quality file.

Strange - there should be no problem. Of course, the quality is not as good as
when you use a DAT to get the AD conversion, but it should work.

> I have to get either one of the following:
>
> 1. FDI + DAT.
>
> Which FDI to get? Steinberg/Soundpool/Compo/any-3rd-party??How much?
> What is the cheapest usable DAT? Can do a/d, d/a for FDI. can do back
> up for Falcon. Are there any such DAT(portable??) that is below
> USD400/500?

Good thinking - now you'll be able to make high quality recordings.
To make backups to DAT, you'll have to get a DAT with Coax or Optical in+out - so that you can use the FDI. With the Steinberg FDI comes a program that backs up audio files only, but the SoudPool SPDIF can be bought with a program that backs up all files. Since SoundPool manufacture their own SPDIF interface and Steinberg's FDI (it is, in fact, exactly the same thing), I think that SoundPool is the best to get. The price is probably better than the Steinberg FDI.

> 2. Jam 4.
> I read from usenet that this product comes from Sweden. Any news?
> Is the quality good?

Jam 4 uses the built-in input/output and adds two more outputs from the DSP-port, so theoretically it's no better than the computer (it uses the computer's AD/DA converters, which are not of the highest quality). However, I haven't tested it myself, so I don't want to judge it too hard -there could be something in the box that improves the quality of the sound...

> 3. FA-8
> Just too expensive.

Here in Sweden, the JAM 4 sells at SKR 2295:- and the FA-8 at SKR 4400:-. I think it's worth the extra money to get the FA-8 since it gives you 8 seperate audio outputs. The FA-8 is from SoundPool instead of Steinberg and that makes it cheaper, even though it's exactly the same thing (SoundPool manumacture these for Steinberg as well).

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

109. Re: atari -> ibm

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: brucem@southern.co.nz
Message-ID: <34883.6528125@ppp20.southern.co.nz>
Source record: 162931

In a contribution about atari -> ibm, dnb105@psu.edu wrote:
>In article <3ste68$2f5@golem.wcc.govt.nz> sheppard_r@ix.wcc.govt.nz (Roger
>Sheppard..) writes:
>I have the opposite problem, getting info from the IBM to Atari.
>I have a 520ST that doesn't seem to like the IBM 720k disks.
>Is it possible my ST drive is single side drive?
>I use the Atari for MIDI and the IBM to netsurf. I don't even have a telecom
>packeage for the ST. I would like to DL stuff using the IBM then transfer it
>to the ATARI. Any suggestions ?
>
>Thanx
>
>Ferret
>
>
I have midi on the Atari (STe), but also run Protext on it too. I've been able
to move files between the two machines on DD disks (720k)as long as they were
formatted on the Atari, not the pc. I'm sure that's the opposite of what I've read
in past Atari mags, but it works for me. Very useful for Atari-created midi-files
coming out the Soundblaster instead of the Synth.....(NOT). But you could download
via the pc and transfer via floppies. FWIW I can also print docs done in Protext
via the pc to Deskjet.

Bruce M

110. Atari Mega STE for sale!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: dogman@svpal.svpal.org
Message-ID: <3t7q72$132@borg.svpal.org>
Source record: 162932

```
I have the following Atari Computer for Sale:
:
: Hardware:
:
: Atari Mega STE 4
: 4 MB RAM
: 50 MB internal hard drive
: Magnavox ICM135 14" Stereo Color Monitor
: External DS(720K) Floppy Drive
: Supra 2400 Baud external Modem
: Beetle Mouse
: Atari standard Mouse
: Wico Joystick
: 3 2600 Joysticks
:
: Software:
: Pagestream
: WordWriter
: Word Flair II with FSM GDOS
: Diamond Back II
: various other utilities (Warp 9, look it, etc...)
: plus MANY GAMES (Dungeon Master, Empire, Uninvited, etc...)
:
: ************************************
Everything is in MINT condition, and I have the original
manuals for the software/hardware, as well as the orginial
boxes for the hardware.

I am asking $600 for the entire package. Please Email me at
dogman@svpal.org if interested.

--
-------------------------------------------------------------------------
* "My Pancreas may be green, but its the last living thing on this *
* ugly rock you call a planet." *
* *
* dogman@svpal.org "Have you played Pettyland yet? *
-------------------------------------------------------------------------
```

111. Re: MiNT

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: nolram@panix.com
Message-ID: <nolram-0307950342040001@nolram.dialup.access.net>
Source record: 162933

> A Falcon or a TT wouldn't be up to the job either.
>
> :-(
>
> Roland.
>
> @CiX

How about Mint of MAcmint running under magicmac in a MAC or PPC?

112. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: Earl Tate <etat@delphi.com>
Message-ID: <pO7-HI3.etat@delphi.com>
Source record: 162934

Since I own both an Atari and one of those 100mhZ PC's you refer to I must state that the Atari is no match, either in speed, software, etc... but I still like my Atari. This brick throwing stuff is for the birds...any computer is good if it does what you want it to do...brand name doesn't have anything to do with it. Come on dude, fess up...Atari is a dying system and we have to admit it. That doesn't keep me from enjoying my Atari and the programs I have for it...but new ones are just not out there when you are trying to match em up.
<>>>Disclaimer<>>> (Opinions expressed are mine and do not reflect views by my employer, wife, neighbors, and others)

113. Re: Top 5 Essential PD Software - Your Lists?

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: matija@sirius.ijs.si
Message-ID: <1995Jul3.123145.2025@cathy.ijs.si>
Source record: 162935

In article <FF4AFDAJUP@zaphot.augusta.de>,
Arno Welzel <aw@zaphot.augusta.de> wrote:
>>1) Thing - Essential PD desktop. The latest version with tab'd dialogs
>> and Group icons is amazing. Better than gemini in almost every respect
>> (apart from the console window not being as good).
>
>Thanks :) BTW: The latest version is always available via FTP at
>
> ftp.augusta.de /pub/sys/atari/thinXXXe.lzh (english version)
> thinXXXd.lzh (german version)
>The current version is 0.44 (thin044e.lzh), but the next release 0.50
>with colour support for the console window, much faster directory
>reading in text mode etc. will come soon. (i hope i can release it
>next week).

Will you please update the docs, too? Version 044 still has the documentation
for version 0.31. It's kind of hard to use new features if there is no clue
what they are.

The new options dialog is _very_ nice, BTW.

--
"My name is Not Important. Not to friends.But you can call me mister Important"
- Not J. Important
Matija.Grabnar@ijs.si A Slovenian and a Falcon Atarian
Josef Stefan Inst. Ljubljana Stefan's law: the highest power in the Universe

114. Re: Weekly Posting of New Atari Stuff (lostblu)

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: incp@majestix.rz.tu-clausthal.de
Message-ID: <3t8ri4$jk2@ikarus.rz.tu-clausthal.de>
Source record: 162936
Cross-posted to: comp.sys.atari.st,umich.archives

```
Pekka Saarinen (contacts@mini.mits.mdata.fi) wrote:
: In article <3t2hlr$dv7@lastactionhero.rs.itd.umich.edu>,
: Atari Archive Robot <atari-archivists@atari.archive.umich.edu> wrote:
: > -rw-r--r-- baldrick 1414841 Jun 27 20:14 ./Falcon/Demos/lostblu1.zip

: Does this demo run on a VGA/multisync-monitor?
: I'd like to know before getting it.

No, but get it anyway. It's great! Use a TV or whatever to watch this demo,
it's worth it. (Requires 7MB hard disk space)

bye,
Chris
--
+---------------------------------+--------------------------------------+
| Christian Perle | So, if you feel a little glum |
| Schulstr. 13 | to Hergest Ridge you should come |
| 38678 Clausthal-Zellerfeld +----------------------Mike-Oldfield----+
| Germany | ComputerGuitarKitesBicyclesBeerPizza |
http://www.rz.tu-clausthal.de/~incp/---------------------------------------+
```

115. Hiding files on Falcon question?

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: msh@mserv1.dl.ac.uk
Message-ID: <3t8t88$4f6@mserv1.dl.ac.uk>
Source record: 162937

Further to my problems of using a searcher to change attributes of found files I seem to have found a bug I assume is the fault of the Falcon. I've tried hiding files using Seacher Deluxe and Knife ST on my Falcon TOS 4.04 on the 127 Mb hard disk and although all programs I test it with say they are hidden the files remain visiable from the desktop. Is this a problem with the Falcon and is there a fix, or is it the software not being fully compatible?

Does anyone know of a program that will hide files on a Falcon, I can now successfully change other attributes using a search program but this one doesn't work?

Thanks in advance and thanks to everyone who suggested a file searcher (I've downloaded all the suggestions).

++
+ Mark Stephen Smith : msh@dl.ac.uk or dlms@nessie.mcc.ac.uk +
+ Atari Web Pages : http://www.mcc.ac.uk/~dlms/atari.html +
+ +
+==+
+ Atari FTP List maintainer, Atari Web Page creator and maintainer. +
+ Member and writer for CAIN (Central Atari Information Network) +
+ Atari 1040STF, 4Mb Falcon 127Mb HD, Atari Jaguar, Atari Lynx +
++

116. Picture index creator wanted!

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: msh@mserv1.dl.ac.uk
Message-ID: <3t8tja$4f6@mserv1.dl.ac.uk>
Source record: 162938

Another request now. Are there any programs that will scan floppies or hard disks and make thumbnails of pictures on the disk? I am trying to catalogue my picture collection and would like to be able to automatically generate indexes.

I've used XV on the SUN but the thumbnails are too small to be clear, is there anything for the ST or preferably the Falcon? The pictures are mainly GIF or JPEG. I've tried using APEX Media loading a picture at 640x480 and copying and scaling the image down to 30%. This gets good results and allows several thumbnails to be saved on one picture but is too time consuming to do manually.

All help appreciated. Thanks in advance. Bye!

++
+ Mark Stephen Smith : msh@dl.ac.uk or dlms@nessie.mcc.ac.uk +
+ Atari Web Pages : http://www.mcc.ac.uk/~dlms/atari.html +
+ +
+==+
+ Atari FTP List maintainer, Atari Web Page creator and maintainer. +
+ Member and writer for CAIN (Central Atari Information Network) +
+ Atari 1040STF, 4Mb Falcon 127Mb HD, Atari Jaguar, Atari Lynx +
++

117. Re: Comments On Cubase Audio/Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: petefagc@w216zrz.zrz.TU-Berlin.DE
Message-ID: <1995Jul3.153902@w216zrz.zrz.TU-Berlin.DE>
Source record: 162939

Hi!

I've been using CAF (Cubase Audio Falcon) for 6 or 7 months now and I must say that it's far from being a truly professional tool. There are just too many flaws within the software, like for instance the timestretch/timecompression function. The sequencer is excellent, but the Audio functions (s.a.) lack that certain professional character. (No audio cueing, no destructive deletion of audio parts one no longer needs, and the list goes on).

Unfortunately, I was misinformed or at least not fully informed by the dealer I bought the software from.

So long, Pete.--

118. Re: Top 5 Essential PD Software - Your Lists?

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: matija@sirius.ijs.si
Message-ID: <1995Jul3.150205.2027@cathy.ijs.si>
Source record: 162940

In article <3t4baq$lpj@sun168.rz.ruhr-uni-bochum.de>,
Lukas Wunner <lukas@tp1.ruhr-uni-bochum.de> wrote:
>Dennis Remmer <dennis@dstc.edu.au> writes:
>>Based on Umich conventions, mine are (based sheerly on usage):
>5. Starglider - always good to relax a bit (VERY VERY old!)

AFAIK Starglider was a commercial game, not shareware...

--
"My name is Not Important. Not to friends.But you can call me mister Important"
- Not J. Important
Matija.Grabnar@ijs.si A Slovenian and a Falcon Atarian
Josef Stefan Inst. Ljubljana Stefan's law: the highest power in the Universe

119. Screen Savers / NVDI3-TT

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: mtaylor@perth.DIALix.oz.au
Message-ID: <3t8tvb$43i$1@perth.DIALix.oz.au>
Source record: 162941

Hello,

I have just changed to NVDI3 from Warp9 and now find I am without a screen saver for my TT. If anyone knows of a screen saver that works okay with a TT in High/Medium etc with NVDI then could you please let me know.

Many thanks..
Mark

--
****
* Mark Taylor || INDELIBLE DESIGN - Print & Design *
* Western Australia || InterNet: mtaylor@perth.dialix.oz.au *
****

120. Re: Screen Savers / NVDI3-TT

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: acounis@lpnhp3.in2p3.fr
Message-ID: <3t92a8$p0p@ccpnws.in2p3.fr>
Source record: 162942

Mark Taylor (mtaylor@perth.DIALix.oz.au) wrote:
> Hello,

> I have just changed to NVDI3 from Warp9 and now find I am without a screen
> saver for my TT. If anyone knows of a screen saver that works okay with a TT in
> High/Medium etc with NVDI then could you please let me know.

Before Dawn v1.25 (English) works fine on a PAK3-68020 (it is Gem so very
compatible)
TT Artist : needs a FPU (demo available on a.a.u.e or ftp.cnam.fr)

--
+---+
| ACOUNIS St�phane Laboratoire de Physique Nucl�aire et des |
| Hautes Energies - Universit� PARIS 6 |
| T�l: (1) 44-27-43-62 Fax: (1) 44-27-46-38 |
+---+
NON aux essais nucleaires en Polynesie Francaise !

121. AnyAtari Tech here in Hong Kong?

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: s925799@mailserv.cuhk.hk
Message-ID: <s925799.16.0019F95B@mailserv.cuhk.hk>
Source record: 162943

I want to do the Falcon audio mod.

Please contact.

122. Re: Picture index creator wanted!

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: C.J.Ridd@cs.bham.ac.uk
Message-ID: <3t94ip$8nd@percy.cs.bham.ac.uk>
Source record: 162944

msh@mserv1.dl.ac.uk writes:
>Another request now. Are there any programs that will scan floppies or hard
>disks and make thumbnails of pictures on the disk? I am trying to catalogue
>my picture collection and would like to be able to automatically generate
>indexes.

Try Gemview - the thumbnails are configureable. Imagecopy also does
thumbnails, I think.

--
--Chris
Other email addresses:
Work: C.Ridd@imc.exec.nhs.uk
Cix: chrisridd@cix

123. Re: .FNT files with SpeedoGDOS?

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: d2cg@dtek.chalmers.se
Message-ID: <3t96bd$2j7@nyheter.chalmers.se>
Source record: 162945

In article <3t6v1q$fkd@gti.gti.net>, azog <azog@gti.gti.net> wrote:
>Is it possible to use .FNT files with SpeedGDOS (4.mumble)? I copied
>them to where my other fonts are (C:\DRIVERS), and started the
>Outline Fonts accessory, but I cannot get the system to recognize
>them. I tried to edit EXTEND.SYS myself and add one of the fonts
>by hand, but it barfs when it tries to load it.
>
You can use the old, bitmapped fonts. The file to edit is ASSIGN.SYS :-).
I think there is a nice accessory to generate that file in the gdos 2.0 package
that is/was available on ftp somewhere.

Regards, Christer

--
Chalmers	USENET: d2cg@dtek.chalmers.se	"Today I've started
University	SNAIL: Christer Gustavsson	earning my second
of	Hasselvagen 6	million. The first
Technology	S-430 91 H&#65533;N&#65533;	one failed."

124. Newton <-> ST/Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: nat@zumdick.rhein-main.de
Message-ID: <FGDSCAAFUP@zumdick.rhein-main.de>
Source record: 162946

Hi,

Since the Newton (Apple PDA) seems to become affordable now, I am
wondering whether someone has successfully interfaced this little
machine with his ST or Falcon ?

If you know how to do it, or have seen a file claiming to be able
to do the transfer, please email me.

Thanks in advance
Nat!

------------------"Bang that bit that doesn't bang"---------------

And I love to talk philosophy / but I gotta take a piss
Man, that philosophy / runs right thru you

David Lee Roth

125. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <552650231wnr@jimbee.demon.co.uk>
Source record: 162947

In article: <3t6qejINN6h3@brain.cis.ohio-state.edu> scruggs@cis.ohio-state.edu (kevin eugene
scruggs) writes:

> strictly in ROM/main memory and get used to not having GPF's
> in the middle of an operating session and you get used to

Bombs? No the ST never bombs...

> being able to used ALL of your memory without worrying about
> maintaining backwards compatibility with ancient memory models

Have you heard of 32-bit protected mode which uses a flat memory model?
This has been available for users scince the 386 appeared and has been
supported in Windows for a LONG time...

> (windows is still just an ms-dos shell) and you get used to

GEM is a TOS shell...

> being able to use all of your physical memory without having
> to worry about yet another i86 segmentation hack, namely

Protected mode, try reading about it...

--Jim

126. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507031818.AA00378@ilmen.lanl.gov>
Source record: 162948

In a previous article, scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:

> ST warez site would be about meaningless and only would serve
> to give those who are obsessed with rules something to whine
> about.

I've never considered a desire to obey the law as an 'obsession with rules.'

Interesting philosophy, though. You should be on O.J.'s defense team.

-Hutch- @ Fair Dinkum Tech

127. Re: Wizztronic

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507031828.AA00382@ilmen.lanl.gov>
Source record: 162949

In a previous article, pbenson@user1.channel1.com (P. K.Benson) wrote:

|In article <9506292124.AA03700@ilmen.lanl.gov>, hutch@ilmen.lanl.gov
(Hutch) wrote:

|> Then what in the world are you doing back here in the Atari newsgroups,
|> then? If you leave... stay gone (unless you have something worthwhile
|> to contribute which obviously, you don't).

|Ouch! Chill out Hutch!
| I sometimes get nostalgic when I harken back to those old Atari days :-)
| After all I was on the atari platform for 8 or 9 years. I 'm sorry to see
| that things haven't gotten any better for the old gang.......

To P.K. Benson and all others who have 'left' the Atari camp:

'Chill out?' Heh, physician, heal thyself.

Becoming nostalgic and snooping around the old newsgroup is one thing.
But being so apparently insecure that you have to insult everyone for
sticking with Atari while you went off to peecee land with the mindless
masses is quite another.

If you enjoy your peecee and you are happy with your decision, then more
power to ya. That's cool. But there are plenty of folks that are still
quite happy with their Atari hardware and that's cool, too. Leave 'em be.

-Hutch- @ Fair Dinkum Tech

128. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507031833.AA00385@ilmen.lanl.gov>
Source record: 162950

In a previous article, johnmoon@connexus.apana.org.au (John Moon) wrote:

> It seems as tho more people are coming down on him now, as compared to
> the first lot of etching's that were posted up.

True.

Some people think of pirate-scum like him rather like a bad case of jock itch. By not scratching it you hope it will go away. :)

-Hutch- @ Fair Dinkum Tech

129. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-03 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3t7plr$c6n@sphinx.Gsu.EDU>
Source record: 162951

oasis@yeadontt.demon.co.uk wrote:

: I am getting sick of the bickering going on between ST(e) and Falcon
: users about why you shuold or should not upgrade to a Falcon!

The _purpose_ of those messages was to create some real conversation,
even by angering people. It seems like this has happened..

: What did I get for my support (nearly 3000 pounds worth for the TT!),
: no support from Atari, no support from the industry (software or hardware).

A very nice computer (I like TT's design), and many excellent programs?

: Now if you follow the arguments about supporting Atari and 'upgrading'
: to a Falcon, I don't see why I should 'upgrade' to a slower machine with a built
: in keyboard (I have sat with a keyboard on my knee since 1989 (not permanently
: you understand :-))). Alright it has better graphcs and sound, but why shuold I
: have to sit around waiting for the Falcon to finish the task I had become
: acustomed to the TT finishing in half (or less) of the time.
: Inspite of all this, I still considered the upgrade, but only to the
: 32MHz 040 Falcon in a PC (sorry for swearing) like case promised by Atari. Now
: that machine I would have upgraded to!

Nobody, I believe, has meant by "supporting Falcons" only Atari
Falcon-030 - but the whole concept of Falcon, which I at least find
attractive. Add a good separate keyboard, 68040-33, PC tower, etc. to
what we have now - and now we see a very attractive computer! I believe
that C-Lab Falcon 040 will pretty much be what we wish right now.

I agree fully on that current F-030 has many more and less serious design
flaws (like the keyboard). But none of these are impossible to improve
yourself, though that costs time and/or money.

: Despite all this, I have done and will continue to stick by the Atari
: platform for a long time. I have never considered a move to the PC world, I,
: unlike the machines do not feel the need to be a clone (mindless in many cases)

I share your thoughts.

: I apologise if the above rant seems a little off subject, but this is
: not the first time Atari have brought a new machine and then pulled the plug!

No, but it may be the last... If Jag will flop, then there'll be no more
Atari. But Atari-compatible computers: they will exist for a long time,
no matter what happens to Atari Corp..

: - - - - - - - Phil Yeadon - - - phil@yeadontt.demon.co.uk - - - - - -

: I know where my towel is!!

Me too! So: don't panic! Just remember your peanuts.

TH

130. STe Mainboard layout needed

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: etwald@knoware.nl
Message-ID: <etwald.58.00190CEC@knoware.nl>
Source record: 162802

Hi All,

I recently bought 5 Atari 520STe for 15$ a piece.
They didn't have memory and BIOS/TOS.

Which TOS must be installed. Can I use the TOS from my 520ST+ ?
Can I use standard 30-pin 1MB SIMM's
How many do I need to install in the bank (2 or 4) ?

I'd also like a mainboard layout with good description...

Can you help me,
please leave a message...

Sincerely,

Etwald Goes
etwald@knoware.nl

131. CoCo memory upgrade?

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: Dave Brook <Dave@mbha.demon.co.uk>
Message-ID: <804851388snz@mbha.demon.co.uk>
Source record: 162803

I have just bought a CoCo graphics card (thanks Daryl!), with 1Mb memory.
Does anyone know if there is a memory expansion for this? will it make a
big difference to performance?

Thanks in advance for info...

--
dave

132. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Jul4.110232.45744@cobra.uni.edu>
Source record: 162804

In article <3t935v$61f@sphinx.Gsu.EDU>, gs01tph@panther.Gsu.EDU (Tommi Pekka Hietavuo) writes:
> sinclap2954@cobra.uni.edu wrote:
>
> : Sounds like you are in tears because the public didn't give a dam about the ST
> : platform and bought something better.
>
> *better*...?
>
> Joke of the month =-) !

The joke is on you..

>
> Cheers,
> TH

Peter Sinclair-Day Performa 636/8-250/CD Marathon
Library and Information Studies DarkForces
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into
a third world country. Two hundred billionaires and 260 million poor
people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

Internet-democrats-request@webcom.com / Type subscribe in body of message

133. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Jul4.110821.45745@cobra.uni.edu>
Source record: 162805

In article <3t9grt$gl3@prime.mdata.fi>, contacts@mini.mits.mdata.fi (Pekka Saarinen)
writes:
> In article <1995Jul2.233800.45707@cobra.uni.edu>,
> <sinclap2954@cobra.uni.edu> wrote:
>>In article <3t3lli$8ms@prime.mdata.fi>, contacts@mini.mits.mdata.fi (Pekka Saarinen)
writes:
>>> In article <126023645wnr@jimbee.demon.co.uk>,
>>
>>Didn't Piracy doom the ST platform?
>
> No, it was Amiga that was doomed by piracy.

As well as the ST platform..

>
>>Maybe these sheep wanted more bang for the buck that the ST did not have. Why
>>should users settle for less when ST hardware/software does not measure up to
>>Mac/PC ones?
>
> You talk about ST. It's history. Falcon, TT, Eagle and Medusa are not. Software
> run in those machines feel and look as modern as any PC-software, colour,
> 3D-graphics, drag&drop, speed. Come and see.
>

Yea right.. So where can I get a Falcon, TT, Eagle and Medusa in the USA?
? Is the hardware offer more bang for the buck than my $999 Performa 636
8/250/cd?

>>has washed their hands of their computer line. Mac/Wintel users have access to
>>net support as well...What is your point?
>
> If anyone likes to blame TOS-machines for not having support, ...shame
> on you! :-)

Its not available. How can you recommend to the public to consider the ST
platform when there are better alternatives?

>
>>Sounds like you are in tears because the public didn't give a dam about the ST
>>platform and bought something better.
>
> I don't give a damn what other people use. It just seems sad that the machine
> they get is not able to do what they actually wanted to do with it (and this
> is what I've witnessed among my friend-musicians and other creative people).
> That's marketing power.
>

Eh?

> Best Regards,
>
> ----Pekka Saarinen
>
> Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)
> ---
> AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
> CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
> LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
> ---
>

Peter Sinclair-Day Performa 636/8-250/CD Marathon
Library and Information Studies DarkForces
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into
a third world country. Two hundred billionaires and 260 million poor
people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

Internet-democrats-request@webcom.com / Type subscribe in body of message

134. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FGEHAABOUP@cabal.shnet.org>
Source record: 162806

In <239938188wnr@jimbee.demon.co.uk> "D:DEMONKA9QSPOOLMAIL" wrote:
>In article: <3sv7m3$jg6@nyheter.chalmers.se> d2cg@dtek.chalmers.se (Christer Gustavsson) writes:
>
>> Btw. MiNT is _NO_ desktop. Are you in a position to compare windows to it and
>> even comment? Now could we take this to advocacy?
>
>Yes I have used MiNT and GEM... It's GEM... The PC abandoned GEM in the
>early 80's didnt it?

Apple "abandoned" PC GEM.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

135. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FGEHAABRUP@cabal.shnet.org>
Source record: 162807

In <534395116wnr@jimbee.demon.co.uk> "D:DEMONKA9QSPOOLMAIL" wrote:
>In article: <9506292140.AA03708@ilmen.lanl.gov> hutch@ilmen.lanl.gov (Hutch) writes:
>
>> Man, you just lost what little credibility you had left with this
>> audience, belive me. :)
>
>I am unbiased, unlike the rest of the 'audience'...
>I do not worship Atari and think GEM is THE best graphics environment
>in the world.
>Next you'll be saying NextStep is crap in comparison to an STM running
>GEM from a disk image with 256K of memory...

Nope, NeXTStep is certainly better in that respect, but Windows isn't. Or
could _oyu_ explain why Windows is so slow while GEM is so fast? A friend
of mine uses TwiLight (the screen saver) and impresses Pentium owners with
it's speed, though his machine is "only" a 32 MHz 030 w/ ET4000 board.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

136. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FGEHAABUUP@cabal.shnet.org>
Source record: 162808

In <294650048wnr@jimbee.demon.co.uk> "D:DEMONKA9QSPOOLMAIL" wrote:
>In article: <3a2_9507011922@tor250.org> George.Kotsopoulos@balmybeach.gryn.org (George
>Kotsopoulos) writes:
>>
>> -> : The PC is a joy to use with Windows
>> ->
>> -> Ack! Let me pick my liver up off the floor, after spitting out after
>> -> reading that statement...
>>
>> Maybe he meant to say, "the PC is a joy to throw out the Window." =')

>Equaly on the ST, GEM is fine... I just prefer windows for the extra
>resolution and superior software available.

"extra resolution"? I am using a 14" monitor and a resolution of
832*624*32767 (constantly, that is, no speed problems that make me switch
to 16 colours).

>Can I run GEM in 1024x768x256 on an ST? No.

Yes, one can, just a graphic card and driver are necesssary, such as the
Volksfarben 4000 or similar.

>A Falcon? Maybe...

Not in sensible refresh rates.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

137. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <3tbs64INNlo9@brain.cis.ohio-state.edu>
Source record: 162809

```
In article <1995Jul4.095617@w231zrz.zrz.TU-Berlin.DE> petefagc@w231zrz.zrz.TU-Berlin.DE
(Peter Kellogg) writes:
|Hi Rich,
|
|Not that you get me wrong; I have a Falcon myself and I like it
|
|||The ST, despite its 8MHz speed still does things much faster than even
|||486 and even PowerMac systems. It's not necessarily the hardware design
|
|but just name me one *thing* ....
Raster ops.
DMA I/O
serial communications... '-)
```

138. 2MB STE for sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: Vernon Seward <seward@mailhost.magicnet.net>
Message-ID: <3tbs5k$c1u@comet.magicnet.net>
Source record: 162810

Hello all,

After years of dedication to Atari, I've finally decided to call it quits. So, I'm selling my STE. It's been upgraded to 2mb. It has the following stuff:

1 external 3.5" diskette drive
1 20mb external hard drive (shoebox)
Original color monitor.
I even have the original box.

Two large moving boxes full of software, magazines, books, joysticks, paddle controller, cables, etc. (sorry, no modem)

You get all of this for the insanely low price of $400.00.

Please, I'd rather sell the whole thing up front so I will not break up the set.

I live in Florida so, out of state offer will have to pay for shipping.

I work this way: there are 3 large boxes. If we make a deal you send 3/4 of the payment, when it clears I will send two of the 3 boxes (not the one with the computer), you send the final 1/4 and I send the final box when that clears.

I'm sorry to have to do it like this but I've gotten burned before. This way we both have to trust each other. (you more so than me). If you don't like these terms note me and we'll work something out.

Vern Seward
seward@magicnet.net

139. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <3tbscbINNlql@brain.cis.ohio-state.edu>
Source record: 162811

In article <FGEHAABOUP@cabal.shnet.org> guenther@cabal.shnet.org (Thorsten Guenther) writes:
>In <239938188wnr@jimbee.demon.co.uk> "D:DEMONKA9QSPOOLMAIL" wrote:
||In article: <3sv7m3$jg6@nyheter.chalmers.se| d2cg@dtek.chalmers.se (Christer Gustavsson) writes:
||
||| Btw. MiNT is _NO_ desktop. Are you in a position to compare windows to it and
||| even comment? Now could we take this to advocacy?
||
||Yes I have used MiNT and GEM... It's GEM... The PC abandoned GEM in the
||early 80's didnt it?
|
|Apple "abandoned" PC GEM.
Nope... PC GEM was an early contender in PC GUI's. However, much
like Atari, Digital Research was a clueless marketer and a then superior
product died...
I'd love to get a copy of GEM/3 tho...

140. Re: TCACHE SETTINGS WITH 4MB?

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <3tbsoi$a1k@newsbf02.news.aol.com>
Source record: 162812

Kev,

Setting up Tcache takes a bit of experimentation. Don't get discouraged.

I've found the CPX -- an English version is available on GEnie -- easier to manage than the ACC for setting up Tcache, BTW.

If you have 4 megs max, try a cache setting of 256K. Use a write delay of about 1 second; that produces a major speedup. The defaults are fine for mosty of the other settings.

141. Re: Search program needed!

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <3tbsol$a1l@newsbf02.news.aol.com>
Source record: 162813

FSearch is my choice for a search program. It support the AV Protocol,
too.

142. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: Jim Boulton <Jim@jimbee.demon.co.uk>
Message-ID: <61406386wnr@jimbee.demon.co.uk>
Source record: 162814

In article: <9507031913.AA00394@ilmen.lanl.gov> hutch@ilmen.lanl.gov (Hutch) writes:

> Good grief, Jim! Take a look at your newsreader and notice what newsgroup
> you are in. It should say something like "comp.sys.atari.st." That's a

Errr... :)

> You think Windoze is great. Fine. Good for you. But nobody here cares!

OK. I'll shut up now! ;)

--Jim

143. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DB7I6B.4n2@cix.compulink.co.uk>
Source record: 162815

In message <3t0gkf$hdv@golem.wcc.govt.nz>, sheppard_r@kosmos.wcc.govt.nz
said:

>
>
> My 10c worth...
>
> Price was far to hight for what it was....

Yep I'll agree with that

> Software compatibilty was very poor...

From a games point of view yes but all my serious stuff worked OK. As did
Elite, FS2, Monty Python, Railroad Tycoon, Moria, Star Wars...

> Need for 2 Colour monitors...

Eh??

> No Software support...

Possibly

> Too many BUGs and delays....

Bugs - haven't had too many myself

> Hard Drive is to small..

Didn't get and IDE (ptah, ptah) got an Exteranal SCSI - much better

> Unable to upgrade to a built in Hard Drive...

Frankly ARSE to you sir!

>
> No The Falcon is a Dog, it only sold when Atari dumpt them at dumpt
> prices....

Beleive me Rog - if Atari had dumped them at "dumpt" prices then I would
have bought one - but they didn't and I still did, so I guess In your books
I am a first class twat. However I am happy with my Falcon - it works and
doesn't crash (unless I fuck up GEM using Lattice - and it usually manages
to recover then which is more than some other systems can do)

I might not be right all the time but at least I am happy

Steve

144. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <3tc8pj$np7@osiris.wu-wien.ac.at>
Source record: 162816

Port it, port it! You have my vote and, if necaeesary, my money in any case.
Hey coders out there - why don't you do sth. usefull and show off that
falcon and a tt can easily run Mac software - if it at least for the
honor (the Atari OS is on the Mac side, the Mac not on the Atari side).
So come on, get it done!

regards,

Alfred

145. Re: Towers II weapons questio

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: gaghon@nevada.edu
Message-ID: <3taiq5$7da@news.nevada.edu>
Source record: 162817

: Subject: Towers II weapons question

: Hi, I have a little question about those weapons
: in Towers II. When you look at the damage they
: make, some weapons have a letter after the damage.
: Frost sword has the letter 'm', Mace of disruption
: has some else letter etc.. What do these letters
: mean? I have bought the manuals, but they say
: nothing about this.

The 'm' means magical... What this does is on specific creatures the
weapon can do twice the amount of damge... The mace of disruption will
do its normal damage and double damage on undead creatures (zombies,
skeletons, etc)

: Also, I found an amulet of mana (from the 4th
: floor, I guess), but when I put it on, my mana
: doesn't increase. A bug in the code?

Nope, not a bug... if you notice that when you where the amulet and
sleep, your mana will rejuvinate at a much quicker rate...

: Hmm... I can't also get past that one door : on the 4th floor, but perhaps I have to kick
: some live undeads before I get there (via
: teleport I guess).

Not to give too much away.. But I would suggest that you pay close
attention to the scrolls that you found that where written by the scribe and
the messages in the library left by daggan..

146. Re: Screen Savers / NVDI3-TT

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3tccr8$5ma@status.gen.nz>
Source record: 162818

Phil Yeadon (phil@yeadontt.demon.co.uk) wrote:
: >Before Dawn v1.25 (English) works fine on a PAK3-68020 (it is Gem so very
: >compatible)
: >TT Artist : needs a FPU (demo available on a.a.u.e or ftp.cnam.fr)

Both of the above and also Darklord 3 (where your own modules written in
'C' Assembler or a flexible BASIC compiler) can be added, do work fine on
a TT030. Thought I would post this as nobody mentions above if they do
work on a TT030.

-Mario Becroft (mbecroft@iconz.co.nz)

147. ATARI Mega ST4

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: djkc@blkbox.com
Message-ID: <3tccto$9vl@news.blkbox.com>
Source record: 162819
Cross-posted to: houston.forsale,comp.sys.atari,comp.sys.atari.st,alt.atari,misc.forsale.computers,misc.forsale.computers.other.systems,alt.forsale,tx.forsale,comp.forsale,tamu.forsale,austin.forsale,dfw.forsale,nj.forsale,ne.forsale,ca.forsale,or.forsale,sdnet.forsale,dc.forsale,seattle.forsale

```
Atari Mega ST4 w/keyboard and SM124 monitor FOR SALE!

Sorry, no software, but there's a built in OS.

Built-in MIDI too -- great for sequencing (eg, Cubase)!

Taking highest bidder!

-kc
--
Riding Upon the Null Lines...
```

148. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <3tca9h$410@golem.wcc.govt.nz>
Source record: 162820

```
] : I am getting sick of the bickering going on between ST(e) and Fal
] : users about why you shuold or should not upgrade to a Falcon!
]
] The _purpose_ of those messages was to create some real conversation,
] even by angering people. It seems like this has happened..

It's called flaming, not conversation if inspired by annoyance and such....

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!
```

149. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <3tcafq$410@golem.wcc.govt.nz>
Source record: 162821

] 1) Is enought interest in the Atari community for such an emulator?

Always has been, always will be.

] 2) Are there some programmers out, who have enought knowledge to do a port

If any of the demo-coders want a hand in it, then sure, they do a lot which is "impossible", so the possible they can do straight away :)

] 3) what hardware should be supported

Realistically, running it on a standard ST would be a joke, even on the Falcon would be barely usable (a 16Mhz mac? C'mon.... not these days), the TT could handle it without any problems, it's got the power, it's got the spec's. The Falcon could probably manage it, but it would involve some really good coding to make it worthwhile.

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!

150. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <3tcakn$410@golem.wcc.govt.nz>
Source record: 162822

] |>The ST, despite its 8MHz speed still does things much faster than even
] |>486 and even PowerMac systems. It's not necessarily the hardware design
]
] but just name me one *thing* ....

Windoze is a dog, the combination of Magic and Neodesk-4 (or some other desktop) would be at least as powerful, and run better, and for the speed, comparably faster. I mean, C'mon, NO program should take half a minute to get to the title screen on a 66Mhz machine, when more or less the same thing takes about 5 seconds on an 8Mhz ST.....

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!

151. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3tccgh$6gj@news.xs4all.nl>
Source record: 162823

As we all know the falcon isn't going to become the hot Atari computer we all wished (?) for, but that's not the fault of the machine at all. Atari's marketing or lack of it is the reason this computer never got off the ground. I believe however that the machine is GOOD and *even* the price is right. The more I work with it the more amazed I get. (make no mistake, I bought my first one even *before* official import started.) Really, y'all ought to check out these programs: Cubase Audio / APEX media / Calamus / Inshape / Mpegdsp etc. . For instance Apex Media runs animations at speeds that pentiums, without special videohardware, can only dream about. Because of DSP use. Cubase Audio's 8 or even 16 tracks digital cd-quality audio is also unrivalled. So, so what if the falcon is more expensive than a 486DX100 ? It's still BETTER !
And I get fed up with those people saying it stinks. There is not much software around but who needs to be able to choose from 100-s of mediocre software ? Isn't *one* GOOD program enough? Or do you need the choice just because it reminds you of freedom. Or something like that. If I need freedom I don't need my computer for it.
Just buy the computer you feel happy with, but don't keep whining about how much better other brands are. Believe me, they aren't.

Maarten van den Berg
Amsterdam, Holland
Email: maberg@xs4all.nl

152. Re: Problem mounting Falcon internal HD :(

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3tcd69$6kb@news.xs4all.nl>
Source record: 162824

sxp17@po.CWRU.Edu (Sanjay Parker) writes:
>5) The internal floppy won't read any disks when the Hard Drive is
>connected.

>6) Disconnecting the hard drive and powering back on, the floppy works
>fine.
Try exchanging the cable and be *very* sure it's connected the right way
(pin 1 = pin 1). if the cable was the wrong way around it is likely the
harddisk died. so watch out for this. If that doesn't help I don't know
what will... Unless the harddisk is configured as slave-drive instead of
master. but factory-shipped default setting should work fine. Good Luck!

Maarten
Email: maberg@xs4all.nl

153. Re: 16Mhz ST Machine needed.

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: hofer@iamexwi.unibe.ch
Message-ID: <3tbpeo$ne8@aragorn.unibe.ch>
Source record: 162825

In article t4u@news.cc.utah.edu, jeremy@icw.com (Jeremy Camp) writes:
>
>I'm in need of a 16Mhz ST machine, at least 1mb of RAM...
>I do MIDI work on my current 520ST, but it is really too slow in screen redraws and things
^^^

154. Re: Useful life of floppy

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: steve-j@teleport.com
Message-ID: <3tcfdg$chv@linda.teleport.com>
Source record: 162826

In article <d6a_9506281345@tor250.org>,
Jeff Thomas <Jeff.Thomas@balmybeach.gryn.org> wrote:

>Unfortunately there aren't disks being sold in an unformated state
>anymore.

You just need to know where to shop. Office supply stores usually
still have both DD and HD disks in both formatted and unformatted
packages. Even Electronics Boutique still sells DD disks under
their own name (I think they're $5.99/10-pack), but I don't recall
if they're only available pre-formatted or unformatted as well.

Steve

155. Re: What Happened to Gadgets by Small

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: steve-j@teleport.com
Message-ID: <3tcg3k$dc7@linda.teleport.com>
Source record: 162827

In article <3smqni$7c@qns2.qns.com>, Dan Valega <valega@qns2.qns.com> wrote:

>What lawsuit was lost by Dave Small ? Please fill me in, I did not know of any
>lawsuit. Thanks..... Dan Valega

Dave Small refused to pay the bills for some defective PCB boards
that were made for him and he lost the court case against him for
doing so. GBS filed for bankruptcy, but Dave's been talking about
starting a new company. I'm not 100% sure, but I think even Jim
Allen of Fast Technologies (Turbo-16, Turbo030, etc.) testified
against Dave Small -- I know they were having rather bitter online
disputes on GEnie some time ago, anyway.

156. Octalyser

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <3tceel$4o5@golem.wcc.govt.nz>
Source record: 162828

Anyone know a site+path (Gopher/WWW/FTP/Telnet) where I can get
6 or 8 channel MOD files compatible with Octalyser? I've found one in
ftp://ftp.uni-kl.de/pub/atari/Falcon/Mods/ called JADE.MOD but that's
it. Anyone?

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!

157. Falcon - external HDs

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <8@grasper.demon.co.uk>
Source record: 162829

It was none other than Lonnie McClure who did write on 03 Jul 95 that ....
LM> I'm curious as I am about to become a new Falcon owner. I've
LM> purchased a Falcon with no internal hard drive. Will I need a
LM> special cable to hook up my already-existing array of hard drives; or
LM> will the normal (?)25-pin cable that I currently use suffice?

mmm ,that sounds like the old DMA Cable to me . You'll have to remove the Hostadaptor from the chain and replace the internal HD case cables with 50W centronics at the ends then get a Micro50W (SCSI2) to 50W centronics to connect the Falcon to the SCSI drives.

LM> If I need a special cable, are they proprietary or can they be
LM> bought almost anywhere (Radio Shack comes to mind first ;() TIA

The SCSI2 - Centronics is standard issue but EXPENSIVE :-(
Depending on how many SCSI drives you have in the case you may have to get the ribbon cable made up with a sufficint number of IDC connectors.

If you have CD roms/Tape drives (ext)then should be already rigged with 50W centronics ports so that will just require 50W-50W cent ,standard issue and cheap enough.

Discount Mac retialers would be a good place to try looking for these bits I think ,most of the newer macs use the same set up as this ,older ones used a proprietary port much like the ST.

MHYG
Graham

--

158. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <9@grasper.demon.co.uk>
Source record: 162830

It was none other than "D:DEMONKA9QSPOOLMAIL" who did write on 03 Jul 95
that ....
>> Now, you should think to yourself, before you make such a comment
>> yourself, what basis you have to ask this question?
> I dont think I have any bias. I have used the ST for many years and
> have always thought it a great machine. But in comparison to windows
> I just feel that windows is better. This is my oppinion!

Well you obviously love it so much that you are using it too do your mailing
I see :-)))

MHYG
Graham

--

159. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <10@grasper.demon.co.uk>
Source record: 162831

It was none other than "D:DEMONKA9QSPOOLMAIL" who did write on 03 Jul 95
that ....
> I realy cant belice how biased and blinkered ST owners are! Before I

You are wrong wrong wrong , we are not biast we spend all our time using
technology that we think is crap ...isn't that what everyone else is doing ?
Don't tell me everyone using things they like ..OH NO! Thanks for pointing
this one out to us poor deluded fools !

> had a PC and just had an old ST I thought 'Windows? Pah! I have GEM!!'
> but when I used windows for serious development It was great, nothing
> wrong. Equaly on the ST, GEM is fine... I just prefer windows for the
> extra resolution and superior software available.

What the f*** has windows got to do with resolution you nobhead ? That is a
hardware issue and nothing to do with the operating system !

> Can I run GEM in 1024x768x256 on an ST? No. A Falcon? Maybe...

Not maybe ..yes is the answer. Now can you run this resolution on a 5 year
old PC ,,NO , can you run Windows95 on last years PC with anything less that
12 meg ,,NO! SO what are you saying a brand new car looks more shiny than a
five year old one ??? Wow This is a most earth shattering revelation which we
are glad you pointed out to us !

I have nothing against PC/Windows in its proper place ... which is the office
environment where there are many useful things in there to cut down on
support and user issues . Microsoft go out of there way to put most of there
effort into on-line help ,prompting (wizards <BG>) etc . It is a designed to
be used by even the most idiotic of user ...the trouble is that becuse they
do so they have reduced its appeal to the lowest demoninator the idiot
himself ... you sir appear to be amble proof of that :-)

MHYG
Graham

--

160. Atari Hardware/Software For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: gordonm1@aol.com
Message-ID: <3tctge$j5e@newsbf02.news.aol.com>
Source record: 162832

Hardware for sale. Price does not include shipping. If interested, send
Email to: GordonM1@aol.com

Stereo Replay Stereo Sound Digitizer for STE + software $60.00
520 ST + SF354 S/S drive $75.00
520 ST Power Supply (unused) $20.00
Gemini 10x Printer $40.00
Syquest 88mb bare drive, excellent condition $175
5 Syquest 88mb cartridges available, $39 each

Software for sale - $10.00 each (not including shipping). All software
includes original disk, manual, and box.

Xenon II - Megablast
Elvira
Dungeon Master
Dungeon Master II - Chaos Strikes Back
King's Quest II
Space Quest III
AD&D Heros of the Lance
Personal Pascal Version 1.11 + 300 page manual (no box though)

161. Re: Comments On Cubase Audio/Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_2ff897e8_Claes.Holmerup@p5.dada.ct.se>
Source record: 162833

To: selah@ccnet.com

Hello Selah,
Here are some comments:

> can you please give me your comments, pros and cons ,
> about cubase audio and the atari falcon?
> you see i have the falcon and for 300.00 can gwet cubase audio.
> i have four megs ram and 86 h/d.

Cubase Audio is simply GREAT!
However, to get some speed when updating the graphics, you'll need NVDI
-otherwise you will get quite irritated over the waiting.
I always recommend people to get 16 MB of RAM, but it is possible to work with
4 MB as well. The things you can't use are RAM tracks and Sampler tracks (these
functions are very useful).

> i was told to buy AV quality hard drive (gig or more)
> AV meaning that the platter (disks) will be of composite type material
> so as
> not to expand thermally like metal disks do.
> the reason being that when reading or writing to the disk, calibration
> of sectors needs to be flawless as much info is being transfered while
> doing audio or digital recording.

Only thing that's important is that the disk is no slower than 11 ms and
doesn't make calibrations every now and then. A friend of mine is assembling
HD-towers and he told me that if a customer makes an order for AV-disks, they
only reprogram an EEPROM on the PCB on the hard disk (this disables the
calibration - that was unnecessary in the first place). The disks are no
different at all. Most 1GB drives are fast enough.
I use two standard disks in my recording studio:
one Conner CFP1060S (1GB, 9ms) and one Conner CFP2105S (2.1GB, 9ms) and I
haven't had any problems with these. I use SCSI tools, that gives me a faster
transfer rate that AHDI (about 500 kB/s faster) and therefore makes the drives
less sensitive to fragmentation.

> DO ANY OF YOU HAVE A FALCON USING CUBE AUDIO? are you pleased?
> i would appreciate hearing from europe as i know you guys are big on
> atari. thank you.

I am very pleased with it and my wallet is pleased as well, because if I would
have bought a similar system for PC or Mac, it would have cost me at least
twice the money.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

162. Re: Comments On Cubase Audio/Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_2ff89cdf_Claes.Holmerup@p5.dada.ct.se>
Source record: 162834

To: petefagc@w216zrz.zrz.TU-Berlin.DE

Hello Peter,
You said:

> I've been using CAF (Cubase Audio Falcon) for 6 or 7 months now and I
> must say
> that it's far from being a truly professional tool. There are just too
> many flaws within the software, like for instance the
> timestretch/timecompression function. The sequencer is excellent, but
> the Audio functions (s.a.) lack that
> certain professional character. (No audio cueing, no destructive
> deletion of audio parts one no longer needs, and the list goes on).

As far as I am concerned, it is a very professional tool. It fills my needs for hard disk recording. I haven't used Timestretch very much, but as far as I have, it seems to work just fine. As for destruction of not needed audio parts, refer to your manual; you can delete unused audio from within the Pool and if the unwanted audio has been cut out and muted in the editor, it's possible to make a 'permanent mixdown' to get rid of the audio that should not be left in the song - also described in the manual.
If you're not completely happy with the functions that are implemented in the program, you should write down your comments, give them to the dealer and ask them to send them to the national distributor or Steinberg.
I have done so myself in previous versions of Cubase and some updates later there have been some changes of the things that I have complained about.
If enough users want similar changes, it is very likely that Steinberg will make the adjustments, but the main thing is that they'll have to get YOUR point of view. Otherwise they have no chance at all to please your wishes.
The current version is - as far as I know - 2.03.

Best regards

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

163. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DB60L6.LCr@cix.compulink.co.uk>
Source record: 162835

In message <804714888_OASIS_@yeadontt.demon.co.uk>,
oasis@yeadontt.demon.co.uk said:

> Now if you follow the arguments about supporting Atari and 'upgrading'
> to a Falcon, I don't see why I should 'upgrade' to a slower machine
> with a built in keyboard (I have sat with a keyboard on my knee since

Lucky TT owners like us can afford to ignore these ST(E)/Falcon arguments.
I've supplemented my TT with a PC - but I've most certainly not upgraded
from it.

:-)

Roland.

@CiX

164. Re: Comments On Cubase Audio/Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DB60L7.LDC@cix.compulink.co.uk>
Source record: 162836

In message <3t7511$5g@ccnet3.ccnet.com>, selah@ccnet.com said:

>
> ^^^^^^^^^^ ^^^^^^^^^
> ^^^^^^^^^^^^^^^^^^
> =========
> =======
> +++++
> ~~~
> selah @ccnet.com
> --
> 
> ^^^^^^^^^^ ^^^^^^^^^
> ^^^^^^^^^^^^^^^^^^
> =========
> =======
> +++++
> ~~~
> selah @ccnet.com
>

Fancy cutting down the sig?

Thanks

Roland.

@CiX

165. Re: Taf Web Browser Disks

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: ab164@yfn.ysu.edu
Message-ID: <3tagsc$k9u@news.ysu.edu>
Source record: 162837

>(Leslie Hartmier)says:
> As far as I can figure, the GEnie uploads are corrupted. They
>won't work for me. I have also lost the info needed to order the
>disk package from TAF, so if someone could send the info to me, I'd
>be appreciative.
I got the set from GEnie and have been playing with it for the
last couple of days! Seems to work OK! I have been having a little
trouble getting a version of Elm to work right, but that's probably
my fault, since I installed it myself!

--
Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 85MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

166. Re: Iomga ZipDrive and Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3tangf$oj9@golem.wcc.govt.nz>
Source record: 162838

In article <ftn_2.200.128.0_ff750d83_Lars.Reynold@midinet.ct.se>,
lars.reynold@midinet.ct.se (Lars Reynold) writes:
>Hi All!
>
>I read somewhere that the only thing needed to run a Iomega Zipdrive on a Atari
>Falcon, is to have the ICDpro 6.5.5 driver. Is this true?
> As I have a PC486dx2-80 and ordered a ZipDrive I would like to run it on my
>Falcon aswell. Somebody told me that some companies are making a Atari driver
>for the ZipDrive, was it HiSoft? And rumours saying that they are not going to
>sell the routine separate. Well, to tell you the truth. I'm not going to invest
>in a second ZipDrive just to get the driver!!!

ICD do make a Driver that runs with the Pro and Lynx versions of 6.5.5.
HD driver.....

Thier ICD Driver is being updated every week and is on GEnie for you
to dnload....

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

167. Re: Comments On Cubase Audio/Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: petefagc@w231zrz.zrz.TU-Berlin.DE
Message-ID: <1995Jul4.094308@w231zrz.zrz.TU-Berlin.DE>
Source record: 162839

Hello Claes,

|>
|>As far as I am concerned, it is a very professional tool. It fills my needs
for
|>hard disk recording. I haven't used Timestretch very much, but as far as I
|>have, it seems to work just fine.

Well, then give it a try and you'll notice that the various values you fill in
the respective dialogue box(es) of the timestretch function *never* match the
output *exactly*.

As for destruction of not needed audio parts,
|>refer to your manual; you can delete unused audio from within the Pool and if
|>the unwanted audio has been cut out and muted in the editor, it's possible to
|>make a 'permanent mixdown' to get rid of the audio that should not be left in
|>the song - also described in the manual.

Ooops, my fault; that's not what I meant: I was referring to partly deleating
audio from the hard-disk. All you can do is delete an entire recording, but not
parts of this particular recording. Of course, you can delete a segment's/part's
visual reference, but not its audio contents.
|>If you're not completely happy with the functions that are implemented in the
|>program, you should write down your comments, give them to the dealer and ask
|>them to send them to the national distributor or Steinberg.

Guess what I've been doing for the past few months ...

|>I have done so myself in previous versions of Cubase and some updates later
|>there have been some changes of the things that I have complained about.
|>If enough users want similar changes, it is very likely that Steinberg will
|>make the adjustments, but the main thing is that they'll have to get YOUR
point
|>of view.

They certainly know *my* point of view by now.

Otherwise they have no chance at all to please your wishes.
|>The current version is - as far as I know - 2.03.

I know.

Regards from Berlin.
--
****

Peter Kellogg Phone/Fax: 49 30 622 5371
Mail: kellogg@ftsu09.ee.tu-berlin.de

OR
petefagc@w206zrz.zrz.tu-berlin.de
****

168. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: C.J.Ridd@cs.bham.ac.uk
Message-ID: <3tassc$3b8@percy.cs.bham.ac.uk>
Source record: 162840

richcsst@crash.cts.com (Richard John Kelsch) writes:
>The flaw of the Falcon and even TT was to not make the
>display and sound hardware UPGRADABLE.

Not true, video cards have been available for the TT for a long time.
There is also a video card for the Falcon now.

>I happen to like the idea of going out and plugging in a universal SIMM,

If you get a RAM expansion card for the Falcon or TT, you can put in
normal (70ns) SIMMs.

--
--Chris
Other email addresses:
Work: C.Ridd@imc.exec.nhs.uk
Cix: chrisridd@cix

169. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: petefagc@w231zrz.zrz.TU-Berlin.DE
Message-ID: <1995Jul4.095617@w231zrz.zrz.TU-Berlin.DE>
Source record: 162841

Hi Rich,

Not that you get me wrong; I have a Falcon myself and I like it

|>The ST, despite its 8MHz speed still does things much faster than even
|>486 and even PowerMac systems. It's not necessarily the hardware design

but just name me one *thing* ....

|>(it's 8MHz for Pete's sake!), but the Operating system and program
|>design. The ST by its very limited nature (4 megs) inspires programmers
|>to be more efficient with their programming and thus release superior
|>software. Macs and PCs achieve performance by brute force (increased CPU
|>speed). Try moving fonts on a PowerMac and you can watch a couple videos
|>before its done! I know, I also have a PowerMac.
|>
|>The Falcon has quite a few improvements over the ST. However, it is too
|>slow, based on its features, to handle the new features. Ever tried
|>doing anything in a high color mode? Snore city, even with NVDI! The
|>falcon could have been a contender IF it had a reasonbly faster bus speed
|>and CPU speed. The Falcon's extremely annoying bottleneck, the bus, is
|>only capable of being increased to 20MHz by external means. That's too
|>darned slow. The flaw of the Falcon and even TT was to not make the
|>display and sound hardware UPGRADABLE.

I fully agree with you in this respect.

|>I happen to like the idea of going out and plugging in a universal SIMM,
|>or video card. I'm not saying a PC style one (what a nightmare!). Slots
|>are a blessing and make a market for third party network of products. A

Certainly not; they're outta biz!!!

****
Peter Kellogg Phone/Fax: 49 30 622 5371
Mail: kellogg@ftsu09.ee.tu-berlin.de
OR
petefagc@w206zrz.zrz.tu-berlin.de
****

170. re: falcon bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <1867rcain@nest.demon.co.uk>
Source record: 162842

On 03 Jul 95 Richard wrote:
RJK> The ST, despite its 8MHz speed still does things much faster than
RJK> even 486 and even PowerMac systems. It's not necessarily the
RJK> hardware design (it's 8MHz for Pete's sake!), but the Operating
RJK> system and program design. The ST by its very limited nature (4
RJK> megs) inspires programmers to be more efficient with their
RJK> programming and thus release superior software.

You are SO right!

RJK> I like the ST. I like my Falcon. However, they both could have
RJK> been much better.

Hindsight is a remarkable thing! Any argument like this applied to the
ST/Falcon can be applied to the PC family IN SPADES.

Roger
rcain@nest.demon.co.uk

--

171. Re: WTB: TwighLight Screensaver

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3tbpp0$kq2@epsilon.qmw.ac.uk>
Source record: 162843

On mtaylor@perth.DIALix.oz.au, Mark Taylor (mtaylor@perth.DIALix.oz.au) typed away:
: does anyone know were I can buy this program from commercially. I need the
: English version and could either order from any dealers in the US or the UK.
: For ease I would rather purchase via credit card as I can simply fax the order.

You can order TwiLight from JCA in England (+44 1734 452416), or from
Sven Bornemark Musik in Sweden. Sveni is on the net.. e-mail him on
sven@dada.ct.se. He is a bit busy at the moment, so won't be logging
in more than twice a week for the next few weeks.

BTW, I have TwiLight... and it is well worth the asking price. :-)

HTH
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

172. Re: MagicMac question

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3tbq4j$kq2@epsilon.qmw.ac.uk>
Source record: 162844

On yc1663@CNSVAX.ALBANY.EDU, yc1663@CNSVAX.ALBANY.EDU typed away:
: I have a question about MagicMac: Does it totally replace the Mac OS, or
: does it run on top of System 7? Could I just turn on the computer and have
: it boot up MagicMac? Or will I have to endure System 7 loading and then
: click on MagicMac?

It runs as a System 7 appication.

: Do current MagicMac users recommend this product (would you buy it again)?
I don't own a copy, but was loaned one for a show... I would
definitely recommend it if you are not bothered about having a Falcon,
and a DSP. It is absolutely amazine on a Mac in 256 colour
mode... brilliant!

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

173. Latest AHDI utils?

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <3tbrql$d5p@ccshst05.cs.uoguelph.ca>
Source record: 162877
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Where can I get the latest version of the AHDI hard drive utilities?

Thanks...

THeo

174. voice/fax/modem software?

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.950626145355.1450B-100000-100000-100000@bull.mimuw.edu.pl>
Source record: 162878
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I bought quicktell - LogiCode voice/fax/modem 14.400. So now I'm looking
for any commercial/shareware software that can works with it (not only modem
but voice, fax too).

thx for help,

Simon.

175. Machine for sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: kua97@uno.cc.geneseo.edu
Message-ID: <3tc1ee$olh@news.cc.geneseo.edu>
Source record: 162879
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Does anybody know if there's a newsgroup that posts Atari machines for sale?
I'm planning to part with my old system. It's been collecting dust ever since
I left for college. Any suggestions will be welcomed.

Please respond to kua97@uno.cc.geneseo.edu

Regards,
K.K.

****
Mi pungichi, mi stuzzichi, mi tuzzichi, mi mastichi... Amor, que questo h'aime?
Pieta, pieta, pieta. Amor e un cherto que, que disperar mi fa ;-)
****

176. FS: Loaded ST system

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: kua97@uno.cc.geneseo.edu
Message-ID: <3tc34p$ovg@news.cc.geneseo.edu>
Source record: 162880
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Here's the following for sale - US$700 o.b.o.:

* Atari 1040ST, dual drive system (one internal, one external), mouse and
all necessary cabling.

* Color monitor (SC 1224).

* Spectre GCR emulator cartridge. It gives a basic Mac Plus equivalent and
reads/writes to Mac formatted disks. (I'll include Mac software for word
processing if interested).

* IMG Scanner (cartridge based scanner to work in conjunction with the printer).

* Yamaha PSS 680 MIDI keyboard (with cables to attach for use with Music
Studio)

* Star NX-1000 dot matrix printer (with all my unused ribbon cartridges)

* I'll include my whole library of Atari ST disks (all my software collected
over the years).

FINE PRINT:
It is in great condition and I'd like to sell it as a complete whole if
possible. I'm in the New York City area and will consider selling outside
NYC if you're willing to pay for shipping. Price is negotiable...
Please e-mail directly.

Regards,
K.K.
kua97@uno.cc.geneseo.edu
kua97@cs.geneseo.edu

****
Mi pungichi, mi stuzzichi, mi tuzzichi, mi mastichi... Amor, que questo h'aime?
Pieta, pieta, pieta. Amor e un cherto que, que disperar mi fa ;-)
****

177. Re: I NEED A FALCON DESKCLOCK/CAPS INDICATOR

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: petefagc@w216zrz.zrz.TU-Berlin.DE
Message-ID: <1995Jul4.101516@w216zrz.zrz.TU-Berlin.DE>
Source record: 162881

Selah;

look out for a software called minf_103.zip. Check ftp.cs.tu-berlin, pub/atari/Utils. Then look around a little - don't know the exact path the prog is in.

Regards, Peter

178. Re: I NEED A FALCON DESKCLOCK/CAPS INDICATOR

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: petefagc@w216zrz.zrz.TU-Berlin.DE
Message-ID: <1995Jul4.101928@w216zrz.zrz.TU-Berlin.DE>
Source record: 162882

Ooops, the correct ftp adddress is: ftp.cs.tu-berlin.de, of course.

Peter.--

179. Re: Hiding files on Falcon question?

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <3tb4g2$iv8@prime.mdata.fi>
Source record: 162883

In article <3t8t88$4f6@mserv1.dl.ac.uk>,
M.S. Smith <msh@mserv1.dl.ac.uk> wrote:
>Further to my problems of using a searcher to change attributes of found files
>I seem to have found a bug I assume is the fault of the Falcon. I've tried
>hiding files using Seacher Deluxe and Knife ST on my Falcon TOS 4.04 on the
>127 Mb hard disk and although all programs I test it with say they are hidden
>the files remain visiable from the desktop. Is this a problem with the Falcon
>and is there a fix, or is it the software not being fully compatible?

Knife ST does not work OK with Falcon (SCSI at least). Once I scanned my SCSI
disks for errors with it, and even after I completely wiped a partition, it
still claimed some files in it were corrupted. Get Diamond Edge for disk
maintenance if you have a Falcon.

>Does anyone know of a program that will hide files on a Falcon, I can now
>successfully change other attributes using a search program but this one doesn't
>work?

Perhaps GEMINI's shell?

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
---

180. Re: Taf Web Browser Disks

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <3tb51v$ivt@prime.mdata.fi>
Source record: 162884

In article <3t8e5p$dag@epsilon.qmw.ac.uk>,
D.Bhabuta <efac001@alpha.qmw.ac.uk> wrote:
>On erichall@io.org, Eric Hall (erichall@io.org) typed away:
>: D.Bhabuta <efac001@alpha.qmw.ac.uk> wrote:
>
>Yes, it will be up at HENSA pretty soon too.

That's nice. :-)

One footnote: could you please state all possible hardware/driver
combinations that might not work with that package. I mean, what
if I get the 6 Megs of software, and find out it won't work with
SCSI id 2, or with any screen enchancers, or ICD's hard disk driver...

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
---

181. Re: Comments On Cubase Audio/Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <3tb6dk$j1m@prime.mdata.fi>
Source record: 162885

In article <1995Jul3.153902@w216zrz.zrz.TU-Berlin.DE>,
Peter Kellogg <petefagc@w216zrz.zrz.TU-Berlin.DE> wrote:
>Hi!
>
>I've been using CAF (Cubase Audio Falcon) for 6 or 7 months now and I must say
>that it's far from being a truly professional tool. There are just too many
>flaws within the software, like for instance the timestretch/timecompression
>function. The sequencer is excellent, but the Audio functions (s.a.) lack that
>certain professional character. (No audio cueing, no destructive deletion of
>audio parts one no longer needs, and the list goes on).

There IS a destructive deletion of audio parts one no longer needs:
in Audio Pool there's a menu item called "Erase Unused". It does excactly that
for selected audio files in the pool.

If you want to delete audio parts permanently from the Arrange-window,
use Ctrl+Backspace for selected Parts.

Reading the manual helps sometimes :-)

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
---

182. WTB: TwighLight Screensaver

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: mtaylor@perth.DIALix.oz.au
Message-ID: <3tbb63eok1@perth.DIALix.oz.au>
Source record: 162886

Hello,

does anyone know were I can buy this program from commercially. I need the
English version and could either order from any dealers in the US or the UK.
For ease I would rather purchase via credit card as I can simply fax the order.

Any or all info appreciated.

Regards from OZ
Mark

--
****
* Mark Taylor || INDELIBLE DESIGN - Print & Design *
* Western Australia || InterNet: mtaylor@perth.dialix.oz.au *
****

183. Re: New release of Thing now available

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FGEBDCBKUP@zaphot.augusta.de>
Source record: 162887
Cross-posted to: comp.sys.atari.st,

In <FGCPEEAIUP@zaphot.augusta.de> Arno Welzel wrote:

>A new release of the Thing desktop (0.52) is available via FTP:
>
> ftp.augusta.de
> /pub/sys/atari/thin052e.lzh (english version)
> /pub/sys/atari/thin052d.lzh (german version)

There are some ugly bugs in Thing 0.52 (sorry) ... i've released
a new version 0.54 (thin054e.lzh - german release will come soon).

Ciao...

--
Arno Welzel (aw@zaphot.augusta.de)

184. Re: PGP AND PGPSHELL - HELP !

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3tb6rk$6vp@epsilon.qmw.ac.uk>
Source record: 162888

On binder@rbg.informatik.th-darmstadt.de, Thomas Binder
(binder@rbg.informatik.th-darmstadt.de) typed away:
: I can't help you with that particular problem, but I suggest you should
: read the PGP-docs and give Easy-PGP a try (should be at Hensa).

And guess who supports Easy_PGP in the UK as well. :-)

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

185. Re: How rare is a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <e1f_9507050106@flight.org>
Source record: 162889

In message #816, HENRIK LUNARDI WEIDE writes:

> - It has 16-bit 50 Khz (CD-quality) sound output and input, ideal for
> musical applications.

Actually, better than CD quality, CD's run at 44.4khz sampling rate...
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

186. New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: para9
Message-ID: <3tbcuq$mbe@coli-gate.coli.uni-sb.de>
Source record: 162890

I would like to ask, if there is interest in the Atari-community for a new Mac-emulator.
There is a shareware Mac-emulator out for the Amiga. it requires 4 MB RAM and at least a 68020. It is very compatible, even games run often.
I asked the author, if he will port it to the Atari, but he said no. However he said, that if some Atari-coders would like to port it, he would probably help them.
So there are now some questions:
1) Is enought interest in the Atari community for such an emulator?
2) Are there some programmers out, who have enought knowledge to do a port
3) what hardware should be supported
(I think, the emulator should run on the Falcon and TT and probably on the Eagle and PAK 030-card; Nova-support would be fine, too)

So tell me please, what you think about that?
My E-Mail address is iagaw@cluster.urz.uni-halle.de

(Maybe there is even a company out there, that would licence the Amiga-version and port it on the Atari)

187. re: brother hl-630

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: sonicsin@aol.com
Message-ID: <3tbepj$6qd@newsbf02.news.aol.com>
Source record: 162891

I also just bought an HL-630. I have not printed from my STe yet, since I have been doing most of my work on my Apple Powerbook. The HL-630 emulates an HP Laserjet IIP quite well. This is the driver I am using with my Powerbook and Powerprint software. Is the IIP driver readily available in the ST world? If so, where?

- Steve

188. Re: Weekly Posting of New Atari Stuff (lostblu)

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DB6yy7.L7v@crash.cts.com>
Source record: 162892
Cross-posted to: comp.sys.atari.st,umich.archives

Christian Perle (incp@majestix.rz.tu-clausthal.de) wrote:
: Pekka Saarinen (contacts@mini.mits.mdata.fi) wrote:
: : In article <3t2hlr$dv7@lastactionhero.rs.itd.umich.edu>,
: : Atari Archive Robot <atari-archivists@atari.archive.umich.edu> wrote:
: : > -rw-r--r-- baldrick 1414841 Jun 27 20:14 ./Falcon/Demos/lostblu1.zip

: : Does this demo run on a VGA/multisync-monitor?
: : I'd like to know before getting it.

: No, but get it anyway. It's great! Use a TV or whatever to watch this demo,
: it's worth it. (Requires 7MB hard disk space)

: bye,
: Chris

Watching on a TV set is a bit of a let-down. Why? Well, the demo constantly switches between PAL and NTSC modes between various scenes. When that happens color is lost on an incompatible TV set. There's more to PAL and NTSC than scan rates. The colorburst frequencies are different.

When will these demo programmers get it that not everyone has a SC1224 monitor or a NEC Multisync? I happen to have both a SVGA and SC1224, but that's not the point. Almost everyone uses a VGA monitor of some sort and making an "oooh...aaaah" demo should be done with such a monitor. A demo of Lost Blubb's calibre would much more impressive on a good screen.

If they must make it in a TV mode, then at least make the mode constant and able to be viewed on either a PAL or NTSC set. Besides, it's impossible, in their current state, to make a video tape of it to show to their PC friends or snob acquaintances. Changing scan rates on a VCR litterally destroys any hopes of a reliable and quality copy.

Rich

189. Re: Falcon's audio performance

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DB6z3I.Lq0@crash.cts.com>
Source record: 162893

Tommi Pekka Hietavuo (gs01tph@panther.Gsu.EDU) wrote:
: If anyone there has a chance to use professional audio measurement
: equipment, it'd be interesting to measure Falcon's (and possibly other
: computers' too!) audio performance:

: - Frequency response (Falcon: 40..18000 hz +/- 0.5 dB after b.boost rem.)

: - Harmonic distortion in diff. input/output levels: 100, 1000 hz

: - S/N ratio when 100% input/output levels used

: - IM and other distortion types

: etc...

: AND especially interesting..!!! I think, Falcon could be turned into a
: reasonably accurate audio measurement equipment? Accurate spectrum
: analyzer, real-time dynamics measurement, freq. resp, distortions, ...
: Or (for hifi-freaks!) what about loudspeaker's room frequency response
: analysis in real-time?

: Would 56001 be useful for such purposes - opinions/facts..?

: I'd be in 7th Heaven if I found a good shareware program that'd make it
: possible for me to make above mentioned audio measurements at home =-)
: !!! And such system might even create interest among hifi-dealers, if
: done well... Remember: now we don't talk about laboratory-quality
: measurements, but "only" relatively good accuracy. Something that would
: help people to place their loudspeakers, tune-up their cassette decks,
: measure their LP/CD records' dynamics (just for fun..), and so on.

: Am I the only one who finds these possibilities thrilling..?

I too am much interested in such a use. However, I can't even get my
Falcon to even create a lousey echo. Every time I get a program that has
all of those nifty effects. I select them to use with the mic input and
suddenly everything goes silent. Oh well...

Rich

190. Comments On Cubase Audio/

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: m9174@abc.se
Message-ID: <3tb80h$6v3@oden.abc.se>
Source record: 162894

selah@ccnet.com wrote...

s> DO ANY OF YOU HAVE A FALCON USING CUBE AUDIO? are you pleased?
s> i would appreciate hearing from europe as i know you guys are big on atari.
s> thank you.

Mail 'm9003@abc.se' or 'Martin.Rossel@abc.se'. He should be able to
tell you.

Carl.Lofgren@abc.se

---
* Kivi 1.37a *

191. FS: Atari Monitors, software (UPDATE)

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: cfuhrman@cray-ymp.acm.stuorg.vt.edu
Message-ID: <3tbj9j$8il@solaris.cc.vt.edu>
Source record: 162895

```
For Sale:

Atari SC1224 Color Monitor $ 75
Atari SM124 High-rez Monochrome Monitor CLAIMED

Software:
Papyrus Gold 3.57 (US/UK) $110
AtariWorks CLAIMED
STalker 3.02 SOLD
NeoDesk 4.0 SOLD

Prices listed are by no means firm. Best Offer for both Hardware and
software. Buyer agrees to pay for shipping. Please e-mail if interested.

--
Chris Fuhrman || "Give me the liberty to know,
cfuhrman@vt.edu || to utter, and to argue freely
Asst. Administrator -> acm.vt.edu || according to conscience, above
http://csugrad.cs.vt.edu/~cfuhrman || all liberties." -John Milton
```

192. PPP for atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: jonord@krynn.solace.mh.se
Message-ID: <jonord.804868722@krynn>
Source record: 162896

Do anybody have some programs for the Atari for running PPP? I would prefer
a complete solution. Any direction to a FTP-site with _binaries_ or
something like that.

/J

--
See you on the dark side of the moon...
/|\ Joakim Nordlander jonord@solace.mh.se

193. re: 520stfm memory upgrad

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <e20_9507050106@flight.org>
Source record: 162897

In message #841, ROGER CAIN writes:

> On 28 Jun 95 Callum wrote:
> CL> From: CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK)
> CL> I have an 8088 XT clone motherboard sitting here with 640k (I think
> CL> it really is 1mb), there are 36 RAM chips on this thing, and I was
> CL> wondering if I could steal 512k off of it and put them in this
> CL> 520STfm. When I opened it up it had two banks of RAM, one was
> CL> unfilled. Where can I get a text file detaling how to do this type o
> CL> upgrade? And a memory check program to see if it works when I'm
> CL> done...
>
> It's too simple a job to require a text file, I think. The texts I HAVE
> seen (by Barry Orlando et. al.) are to do with the replacement of 4164
> chips with 1Mbit chips to obtain 2Mb in each bank.

Hmmm, the ST has a revision E board, I do need to stick a bunch of
capacitors in it too, what kind do I need? There are a few pairs of soder
switches on the ST too, IIRC one marked 128k (??) and one 1mb...
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

194. SozobonX

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <e21_9507050106@flight.org>
Source record: 162898

I have downloaded sozbin11, sozlib14 and sozuti08. I have set them up and
I have a few questions:

Do I need any of the patches in the directory?
Why use c68?
What is a good shell to use under a normal GEM enviroment on a 1mb ST?
What is a good text editor for editing C code?

--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

195. Re: atari -> ibm

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <e22_9507050106@flight.org>
Source record: 162899

In message #856, ROGER SHEPPARD.. writes:

> Very Very simple, use THE DC FORMAT program to make your disk IBM compati
> and you don't need to reformat them....
>
> Mind you I have been told that IBM clones etc, don't like 10 sector or
> twisted format disks....

I prefer Diamond-Format for formatting PC and Macintosh PC-Exchange
compatable disks, I used to use DC format 2.0 until my copy got corrupted,
have to check out 3.3...
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

196. Re: vt-100 for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: p003445b@pbfreenet.seflin.lib.fl.us
Message-ID: <3tbtil$68t@bcfreenet.seflin.lib.fl.us>
Source record: 162900

John, I've been using my 1040STfm for many years in the internet environment. At first I was using it to connect to the University of Oklahoma OOOps got to go.

Use FLASH, STORM or stalker. All have the ability to be used on the internet. Also interlink has a VT100 module. Regards, Terry

John Kardel
(kardelj@haven.ios.com) wrote:
: I have been using my pc to play on the internet because I don't have a
: vt-100 comm program for my ST. I have an old 1040st(f) with 1 meg. and no
: hard drive. Can anyone tell me if there is a good program availible for
: my ST. Also, is it possible to link my ST to the pc and use the ps's
: hard drive? If there is a program for the St somewhere on-line on the
: net, could you please describe in detail how to get to it and get it. I
: am very new to this inet stuff.
: Thanks
: JPK
: Biohazard Breweries

:

--
Director Corporate Computer Training
Post Office Box 24708
Palm Beach Atlantic College
West Palm Beach, Florida 33416-4708

Terrence R Redding
p003445b@pbfreenet.seflin.lib.fl.us

197. HSMODEM with NOS

Newsgroup: comp.sys.atari.st
Date: 1995-07-04 00:00:00 UTC
From: rob@rgcasey.demon.co.uk
Message-ID: <804888650snz@rgcasey.demon.co.uk>
Source record: 162901

Does anyone know if it is possible to use HSMODEM with NOS? If it can is it straightforward (i.e. can you use the instructions supplied with it) or are there any caveats that you have to use? Thanks.

198. Help w/dead Megafile 20?

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <RI293Bc.johnhechtman@delphi.com>
Source record: 162752

My old Megafile 30 hard drive has finally bit the dust :(It seems to get part way through it's bootup sequence and then lose it. The symptom is that it used to indicate drive access with an LED and a "peep" kind of sound. It would go "peep, peep, peep, peep-peep-peep-peep" and the drives would ID on the startup screen. Now it only does the first part of the routine and the drives never ID. The sound is "peep, peep, peep" without the rapid sound of "peep-peep-peep-peep" that it used to make just before the drives ID'd.

I tried running AHDI manually and the drive doesn't seem to be recognized. I've also tried all the usual tricks in case of drive lockout. I checked it inside (using a static mat and wrist guard) for loose connections and reseated the chip that was socketed. I have TOS 2.06 on the cpu, so I did an "Install Devices" from the desktop and the drive still will not install.

Now my question is, do folks think this is a dead hard drive mechanism, or am I suffering from a bad component on the driver board? I'm an audio tech and replace IC's all the time - if I can find out what IC/transistor/capacitor/etc. is bad, it would be easy for me to replace it. The difference in price if I can repair it is considerable, as I would otherwise have to buy another (used) hard drive. Still, this drive gave me decent value - it cost $100 and lasted for two years of hard use in my MIDI rig ;) Any help in reparing it is greatly appreciated!

199. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DB9Cqx.2pG@ridgecrest.ca.us>
Source record: 162753

sinclap2954@cobra.uni.edu wrote:
>In article <3t935v$61f@sphinx.Gsu.EDU>, gs01tph@panther.Gsu.EDU (Tommi
Pekka Hietavuo) writes:
>> sinclap2954@cobra.uni.edu wrote:
>>
>> : Sounds like you are in tears because the public didn't give a dam
about the ST
>> : platform and bought something better.
>>
>> *better*...?
>>
>> Joke of the month =-) !
>
>The joke is on you..
>
The JOKES in you hand (Miss Rosey), SinPlop.

Mike :)

200. Re: Help w/dead Megafile 20?

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: tammisto@pori.tut.fi
Message-ID: <3teu65$brc@cc.tut.fi>
Source record: 162754

John Hechtman (johnhechtman@delphi.com) wrote:
: My old Megafile 30 hard drive has finally bit the dust :(It seems to get

Check all the cables first. If that doesn't help then the hd is probably
dead. Once one of my hard disks had similar problems and that time I was
able to bring it back by copying the boot sector from a similar drive to
the dead one. Only the boot sector had gone bad but everything else was ok.

Good luck!

--
Petteri Tammisto <> Tampere University of Technology, Pori University Unit
email: tammisto@pori.tut.fi <> www: http://www.pori.tut.fi/~tammisto/html/

201. where do I get software for scsi drives on the ST

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: jrg@cldc.howard.edu
Message-ID: <3tf1bv$rij@sulu.cldc.howard.edu>
Source record: 162755

I'm looking for software drivers for hard drives that I can connect
to my ST through the hard drive by way of the adscsi adapter
any info would be greatly appreciated.

thanks again

--
....
. Julius R. Grant .
. .
. "Don't forget to remember, to remember never to forget!" .
; ;
,,,

202. Re: FOR SALE: Programming Items

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507051437.AA00509@ilmen.lanl.gov>
Source record: 162756

In a previous article, ducky@enterprise.america.com (Ducky) wrote:

|hutch@ilmen.lanl.gov (Hutch) writes:
|
|>Interesting. Before we Atari registered developers could buy a DevKit
|>we had to sign a non-disclosure agreement which prevented us from
|>legally selling the kit to someone else. Now nobody seems to care.
|
| First, I did not have to sign a non-disclosure agreement before I got
|the DevKit. Therefore I am not bound by any sort of contract.

Right you are. In their zest to grab that last remaining dollar, Atari dropped the non-disclosure requirement on their devkit stuff when they began selling it to the 'public.' I forgot about that.

The non-disclosure was really a dumb policy to begin with, IMHO. There was -hardly- anything in the mountain of photocopied manuals they sold as a devkit (hard to call it that and keep a straight face) that would be considered an industrial secret. And if you want to encourage and promote the development of software for your machine, it would make a lot more sense to make the info freely available as other companies did. Paying $300 (what it used to cost) for the devkit and 'developer support' (cough-cough) was a sorry joke. One of the benefits was the authority to buy Atari hardware at wholesale prices. Well, not really. Turns out that most larger dealerships (like Toad) could beat or match the dev discount.

Oops. Sorry. Sour grapes and reminiscing don't mix very well. :)

-Hutch- @ Fair Dinkum Tech

203. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3tcpjp$oq@sphinx.Gsu.EDU>
Source record: 162757

Thorsten Guenther (guenther@cabal.shnet.org) wrote:

: >A Falcon? Maybe...

: Not in sensible refresh rates.

Not without a graphics card, like NOVA Falcon. But what can a PC do without a graphics card..? Even less: nothing. By syncronizing Falcon's video circuits to 70 MHz (like Screen Res. Card does) something can be done too, I think..

: Thorsten

Tommi

204. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3tcpv6$oq@sphinx.Gsu.EDU>
Source record: 162758

sinclap2954@cobra.uni.edu wrote:

: Yea right.. So where can I get a Falcon, TT, Eagle and Medusa in the USA?
: ? Is the hardware offer more bang for the buck than my $999 Performa 636
: 8/250/cd?

The question is: who _wants_ your Performa 636..? Not me. Then it
really doesn't matter, what gives "more bang for the buck"... Anyway,
who cares about hardware's performance compared to some other computers,
if it's good enough for you..?

: Its not available. How can you recommend to the public to consider the ST
: platform when there are better alternatives?

Name just one (without making jokes ;-)...

It sounds like you bought yourself a computer to replace ST - and now
desperately try to convince yourself (and the others) that you made the
right decision. Do you enjoy arguing with us, who don't appreciate your
choice (well, at least many of us don't) that much? Why don't you use
Mac-areas where people are far more willing to agree with you..?

TH

205. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3tcqdb$oq@sphinx.Gsu.EDU>
Source record: 162759

maberg (maberg@xs4all.nl) wrote:
: As we all know the falcon isn't going to become the hot Atari computer we
: all wished (?) for, but that's not the fault of the machine at all.
: Atari's marketing or lack of it is the reason this computer never got off
: the ground. I believe however that the machine is GOOD and *even* the
: price is right. The more I work with it the more amazed I get. (make no
: mistake, I bought my first one even *before* official import started.)
: Really, y'all ought to check out these programs: Cubase Audio / APEX
: media / Calamus / Inshape / Mpegdsp etc. . For instance Apex Media runs
: animations at speeds that pentiums, without special videohardware, can
: only dream about. Because of DSP use. Cubase Audio's 8 or even 16 tracks
: digital cd-quality audio is also unrivalled. So, so what if the falcon is
: more expensive than a 486DX100 ? It's still BETTER !

You're absolutely right ;-) !!! And boy, does that fact annoy those
people who like to laugh at "minority computers" - and who finally have
to see with their own eyes that they were wrong...

Simply, Atari is so rare today that nobody would use one, if it wasn't a
better computer than its rivals. At least, for people like us.

: And I get fed up with those people saying it stinks. There is not much
: software around but who needs to be able to choose from 100-s of mediocre
: software ? Isn't *one* GOOD program enough? Or do you need the choice
: just because it reminds you of freedom. Or something like that. If I need
: freedom I don't need my computer for it.

Again, I 100% agree on that. Who cares about Words, MacWrites, etc. -
when we have Papyrus and Signum! 3 =-) ! And Calamus... and.......

: Just buy the computer you feel happy with, but don't keep whining about
: how much better other brands are. Believe me, they aren't.

Some people, though they're not stupid, just can't change their point of
view in certain things. They'll never understand you or mee - neither we
them, I'm afraid. But it's good to have choices, isn't it?

: Maarten van den Berg

TH

206. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3tcstb$1qv@sphinx.Gsu.EDU>
Source record: 162760

para9 wrote:
: I would like to ask, if there is interest in the Atari-community for a new
: Mac-emulator.
: There is a shareware Mac-emulator out for the Amiga. it requires 4 MB RAM and
: at least a 68020. It is very compatible, even games run often.
: I asked the author, if he will port it to the Atari, but he said no. However
: he said, that if some Atari-coders would like to port it, he would probably
: help them.
: So there are now some questions:
: 1) Is enought interest in the Atari community for such an emulator?

Well... That would be interesting, especially if Mosaic and/or Netscape
would work..... There's no lack of interest, I believe. Who'd just be
the guy (or the girl ;-) to make it reality..??

: So tell me please, what you think about that?
: My E-Mail address is iagaw@cluster.urz.uni-halle.de

A great idea! And ALSO: if someone could port Amiga's Formula One Grand
Prix Editor program for Atari, me and MANY others would be... HAPPY =-) !

Tommi

207. XPC UZR Help w/AtariMusicQuestions!

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: elgreco@omni.voicenet.com
Message-ID: <3tegg4$ffo@news.voicenet.com>
Source record: 162761

Hi all,

I'm a PC (ughh!) user because I was too foolish and followed the crowd.

Now I'm interested in getting into Atari.

My first need is to have a nice LIVE! setup to playback Cubase sequences
and sync up some other gear via MIDI clock/time code.

One thing I need is to have TWO midi ports, one that spits out midi
and the other that spits out midi AND MIDI CLOCK. I can do this now
on the PC with my MQX-32M dual port midi card and Cubase.

I can't afford to switch to a Falcon right now (I have SAW on the PC)
so if I can get a working system that meets my needs as above for a few
hundred that will work.

Any info you can provide on hardware/tricks (what is MVDI?) and prices
is much appreciated.

Hope to hear from some of you loyal Atari users-help me escape the PC!!!

email me direct if possible, thanks!

208. Re: .FNT files with SpeedoGDOS?

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: jwatkins@cix.compulink.co.uk
Message-ID: <DB9M8H.CBr@cix.compulink.co.uk>
Source record: 162762

>Is it possible to use .FNT files with SpeedGDOS (4.mumble)? I copied
>them to where my other fonts are (C:\DRIVERS), and started the
>Outline Fonts accessory, but I cannot get the system to recognize
>them. I tried to edit EXTEND.SYS myself and add one of the fonts
>by hand, but it barfs when it tries to load it.

You need to use the drivers accessory (or as a prog).

--
John Watkins
jwatkins@cix.compulink.co.uk

209. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Jul5.172707.45803@cobra.uni.edu>
Source record: 162763

In article <572755211wnr@thebrink.demon.co.uk>, Craig Oldfield
<Craig@thebrink.demon.co.uk> writes:
> In article: <1995Jul4.110821.45745@cobra.uni.edu> sinclap2954@cobra.uni.edu writes:
>
>> Its not available. How can you recommend to the public to consider the ST
>> platform when there are better alternatives?
>
> Better in what way? If my ST does everything I ask of it, why do I
> need better?

I am talking about new users to the fold..

> --
> Craig Oldfield
>

Peter Sinclair-Day Performa 636/8-250/CD Marathon
Library and Information Studies DarkForces
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into
a third world country. Two hundred billionaires and 260 million poor
people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

Internet-democrats-request@webcom.com / Type subscribe in body of message

210. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Jul5.172917.45804@cobra.uni.edu>
Source record: 162764

In article <pbenson-0507950122020001@192.0.2.1>, pbenson@user1.channel1.com (P. K.Benson) writes:
> My 2 cents:
> I am a former ST, STE and Falcon Owner; I think the STs and STEs were
> excellent bargains. They really were sort of the poor man's Mac, and Macs
> in those days were ridiculously expensive. The TTs were powerful machines,
> really more powerful than just about everything when they came out.
> But the Falcon is not a great computer. It was designed around a chip
> (68030) that was obsolete by the time it was actually in the stores,
> running at 16 MHz when the TT ran twice as fast on the same chip what, two
> years earlier? The 040 chip should've been in the Falcon, but Atari was
> too cheap to use it. The video bus on the Falcon is too slow. The computer
> took forever to get into stores. Atari announced vaporware products and
> features for the Falcon and then expected someone else to make them.
> Remember PIM, the DSP modem, Hard disk recording? The buzz about having
> the DSP chip onboard? Atari seemed determined to drive their devoted user
> base away, and they did that very effectively! If all the things Atari
> promised for the Falcon were true, I'd still be using one!
> Worst of all, the Falcon was overpriced! Six month's after buying a
> Falcon, I sold it and bought a used Mac IIfx/160HD/40 MHz with 8megs (for
> hundreds less) that ran circles around the Falcon; and using the same 030
> chip, too! For the same $$ I spent on a Falcon, I recently bought a
> powermac 6100/60/250 with 8megs and a CD rom drive. I can accelerate this
> computer to 84MHz for $60! How much was that Wizztronics accelerator board
> supposed to cost? $450 or so?
> I remember a long time ago Atari used to advertise ST's as "power without
> the price". Somewhere along the line the stopped saying that: that's where
> they screwed up...........

However, Atari advocates will argue its not the hardware that counts is the OS.
Many claim that TOS and TOS applications blow away the Mac OS and apps..

Peter Sinclair-Day Performa 636/8-250/CD Marathon
Library and Information Studies DarkForces
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into
a third world country. Two hundred billionaires and 260 million poor
people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

Internet-democrats-request@webcom.com / Type subscribe in body of message

211. 4SALE: Atari 520STFM

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: fusiong@STD.Teradyne.COM
Message-ID: <9507051759.AA00330@std.teradyne.com>
Source record: 162765

```
Atari 520STFM for sale, some SW, best offer.
contact: fusiong@std.teradyne.com
```

212. Re: Falcon - external HDs

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RY7+XfU.dpj@delphi.com>
Source record: 162766

Pekka Saarinen <contacts@mini.mits.mdata.fi> writes:

>It's called a SCSI-II cable, the other end is small (50-pin) D-connector,
>the other like old SCSI cable, big 50-pin D-connector. Any good computer
>dealer/shop should have them - there are vast price differences though,
>so shop around. 2 meters is the longest available lenght.

Thanks for the info. I now have a pretty good idea as to what I might
need. It sounds like a pretty "common" cable - I'll look around.

-Dana

213. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3tf4tc$r3q@news.xs4all.nl>
Source record: 162767

wells_s@ix.wcc.govt.nz (Steve Wells) writes:

>Windoze is a dog, the combination of Magic and Neodesk-4 (or some other
>desktop) would be at least as powerful, and run better, and for the speed,
>comparably faster. I mean, C'mon, NO program should take half a minute
>to get to the title screen on a 66Mhz machine, when more or less the same
>thing takes about 5 seconds on an 8Mhz ST.....

>WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
>Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!

I couldn't agree more !
I have a Mega 6 / 850 MB / 44 MB / 28 MHz / 1.44 MB FDD / ET 4000
graphic-card, running Magic / Neodesk 4. Okay, it costs some (much!) money
but apart from a NeXT (or Mac running MagicMac) I have not seen anything
this good and fast (that is, hard- & software combined). MIPS just don't
mean anything once you're running 54-Megabyte wordprocessors (boot
MS-word 6 and you'll see what I mean)

Maarten van den Berg
maberg@xs4all.nl

214. **I'm Coming Home!***

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: spn@hitec.com
Message-ID: <3tcod0$i28@news1.svc>
Source record: 162768

I've got a question for you all: I can remember waaay back when when I bought my first Atari 520 ST
computer. I absolutely loved it. I upgraded to the 1040ST, and finally the Mega ST 4. It was at that point
that I ran into some financial difficulty and had to give up my favorite machine. I did, however, keep all the
software that I loved so much i.e. Brattacus, Sundog, Ultima III, The Phantasie Series, etc etc. Now that
business is doing better, and my longing hasn't ceased, I want my ST BACK!!! But, I come into the market,
and what do I find? Mega STE, STacey, TT, Falcon...can someone please explain to me the improvements/differences in the new machines over my old Mega ST with the Blitter chip I was so excited
about? I mean, my goal is to be able to get a (falcon if necessary) new ST and run all my old software like
the good-ol' days. And hey...it would be great to get in on all of the new stuff I missed as well! Please
advise...Feel free to reply here, or to spn@hitec.com. Thanx for the info!!

P.S. Are there still Atari magazines/periodicals that I can subsribe to? i.e. Antic, STarT, ST Explorer,
Current Notes, etc..

215. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: pbenson@user1.channel1.com
Message-ID: <pbenson-0507950122020001@192.0.2.1>
Source record: 162769

My 2 cents:
I am a former ST, STE and Falcon Owner; I think the STs and STEs were excellent bargains. They really were sort of the poor man's Mac, and Macs in those days were ridiculously expensive. The TTs were powerful machines, really more powerful than just about everything when they came out.
But the Falcon is not a great computer. It was designed around a chip (68030) that was obsolete by the time it was actually in the stores, running at 16 MHz when the TT ran twice as fast on the same chip what, two years earlier? The 040 chip should've been in the Falcon, but Atari was too cheap to use it. The video bus on the Falcon is too slow. The computer took forever to get into stores. Atari announced vaporware products and features for the Falcon and then expected someone else to make them. Remember PIM, the DSP modem, Hard disk recording? The buzz about having the DSP chip onboard? Atari seemed determined to drive their devoted user base away, and they did that very effectively! If all the things Atari promised for the Falcon were true, I'd still be using one!
Worst of all, the Falcon was overpriced! Six month's after buying a Falcon, I sold it and bought a used Mac IIfx/160HD/40 MHz with 8megs (for hundreds less) that ran circles around the Falcon; and using the same 030 chip, too! For the same $$ I spent on a Falcon, I recently bought a powermac 6100/60/250 with 8megs and a CD rom drive. I can accelerate this computer to 84MHz for $60! How much was that Wizztronics accelerator board supposed to cost? $450 or so?
I remember a long time ago Atari used to advertise ST's as "power without the price". Somewhere along the line the stopped saying that: that's where they screwed up.....

216. Decompressing HQX Files

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: buzz@maple.circa.ufl.edu
Message-ID: <3td7er$mkf@no-names.nerdc.ufl.edu>
Source record: 162770

Can someone recommend a good *.HQX file decompresser that can be gotten from GEnie (I've got a problem downloading from my Inet account :^{)? Any help would be greatly appreciated. Thanks &
Later...
Glenn

217. Supra External HD Adapter/Case for Sale $55

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <3tda8d$p3n@usenet.INS.CWRU.Edu>
Source record: 162771

. . . plug and play (theoretically) with any SCSI drive. Used to house a
Quantum Prodrive 80 . . .

Has DMA in, and SCSI and DMA outs . . .

Excellent condition . . .

--
Sanjay Parker sxp17@po.cwru.edu Case Western Reserve University
~~~~~~~~~~~~~ ~~~~~~~~~~~~~~~~~ ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Atari Falcon 4/540e Atari Mega 4/32e Keyboardist Extraordinaire!
~~~~~~~~~~~~ ~~~~~~~~~~ ~~~~~~~~~~~~~~~~~~~~~~~~~~~

218. ST Applications for sale . . .

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <3tdak2$p72@usenet.INS.CWRU.Edu>
Source record: 162772

I have the following available- manuals and original disks . . .

Neodesk 3.02 $15
Degas Elite $10
Beckmeyer Micro C-shell $10
ZoomRacks $10
Dr. T's KCS Sequencer $15
Dr. T's Level II Seq $20
CZ-Android $10
Mark Williams C $20

Book: Atari GEM Prog Ref $10
Book: Atari ST Tricks/Tips $10

**All prices include shipping . . .

--
Sanjay Parker sxp17@po.cwru.edu Case Western Reserve University
~~~~~~~~~~~~~~ ~~~~~~~~~~~~~~~~~ ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Atari Falcon 4/540e Atari Mega 4/32e Keyboardist Extraordinaire!
~~~~~~~~~~~~ ~~~~~~~~~~ ~~~~~~~~~~~~~~~~~~~~~~~~~~

219. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: Craig Oldfield <Craig@thebrink.demon.co.uk>
Message-ID: <572755211wnr@thebrink.demon.co.uk>
Source record: 162773

In article: <1995Jul4.110821.45745@cobra.uni.edu> sinclap2954@cobra.uni.edu writes:

> Its not available. How can you recommend to the public to consider the ST
> platform when there are better alternatives?

Better in what way? If my ST does everything I ask of it, why do I
need better?
--
Craig Oldfield

220. Re: 520stfm memory upgrade

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: h9104374@hkuxa.hku.hk
Message-ID: <DB8D6n.1sG@hkuxb.hku.hk>
Source record: 162774

```
Roger Cain (rcain@nest.demon.co.uk) wrote:
: On 28 Jun 95 Callum wrote:
: CL> From: CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK)
: CL> I have an 8088 XT clone motherboard sitting here with 640k (I think
: CL> it really is 1mb), there are 36 RAM chips on this thing, and I was
: CL> wondering if I could steal 512k off of it and put them in this
: CL> 520STfm. When I opened it up it had two banks of RAM, one was
: CL> unfilled. Where can I get a text file detaling how to do this type of
: CL> upgrade? And a memory check program to see if it works when I'm
: CL> done...
:
: It's too simple a job to require a text file, I think. The texts I HAVE
: seen (by Barry Orlando et. al.) are to do with the replacement of 4164
: chips with 1Mbit chips to obtain 2Mb in each bank.
:
: The PC has 36 chips because it supports a parity bit for each byte.
:
: I guess the safest approach (provided there is space) is to solder sockets
: onto the ST motherboard and then plug in the new chips - this will save
: possible overheating of the chips if you are not experienced in soldering
: these sort of devices. The control lines you need RAS1 CAS1H and CAS1L
: should already be on the PCB.
:
: The FREERAM.ACC is possibly good enough to show you that all is OK but if
: you have troubles then MEM12.PRG (PD) is prob. as good as any or the demo
: version (PD) of ATARITST.PRG.
:
: CL> There are three brands of chips on it, Mortoloa (sp!) model number
: CL> MCM4164CP15, Oki model number M3764-20RS, and a no-name brand of
: CL> some sort that looks like this:
: CL> JAPAN 8634
: CL> HM50256P-15
: CL> U221699
: CL>
: CL> Will these chips work?
:
: Yup. The "4164" gives it away! Because they come out of an old machine they
: are fairly slow (150ns). Most STM store is around 120ns. But I shouldn't
: let that worry you, I have had a bank of 150ns RAM in my m/c for YEARS and
: it's never caused any trouble.
:
: Roger
: rcain@nest.demon.co.uk
:
```

:
:

Could anyone please tell me where to get those text files concerning memory upgrade for STfm? I have no hint to find these and the FAQ's does not give any hint either. Thanks a lot.

William

221. monitor for STfm (UK)

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: h9104374@hkuxa.hku.hk
Message-ID: <DB8E8u.273@hkuxb.hku.hk>
Source record: 162775

Hello,

Recently I got a 520STfm (UK) and I am using the TV (PAL) so far.
The TV is OK at low resolution but it makes me hard to use at medium
resolution which is required for 80 cols text. I also have an Apple //e
with a green monitor (NTSC I think). Is it possible to share the monitor
between the two computers? BTW, the ST manual says that there is a
composite video out in the monitor port. Could anyone please tell me what
is this used for?

Thanks for your help.

William

222. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3tf5qb$sg5@news.xs4all.nl>
Source record: 162776

pbenson@user1.channel1.com (P. K.Benson) writes:

[snip]
>The 040 chip should've been in the Falcon, but Atari was
>too cheap to use it. The video bus on the Falcon is too slow.
>The computer took forever to get into stores. Atari announced vaporware
>products
[snip]

All very true. Still, I wouldn't trade it for any other computer. I *will*
buy a Mac, but not *instead* of my Falcon but in addition of.
Talk about vaporware: Win '95... MS must have liked the "real soon now"
slogan...

>I recently bought a powermac 6100/60/250 with 8megs and a CD rom drive.
[snip]

8 Megs in a PowerMac ? You badly need a memory-upgrade then, don't you ?
I'm surprised it boots at all. Still nice machine though...

Maarten van den Berg
maberg@xs4all.nl

223. Re: 16Mhz ST Machine needed.

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3tf673$t2a@news.xs4all.nl>
Source record: 162777

hofer@iamexwi.unibe.ch (Sacha Hofer) writes:

>In article t4u@news.cc.utah.edu, jeremy@icw.com (Jeremy Camp) writes:
>>
>>I'm in need of a 16Mhz ST machine, at least 1mb of RAM...
>>I do MIDI work on my current 520ST, but it is really too slow in
>>screen redraws and things

>Why dont't you use NVDI?

>Sacha.

Indeed, use NVDI.
Also, in Germany they manufacture an accelerator-card named HBS-640.
It runs at 28 MHz, is 100 % stable, compatible with midisoftware (*if* the
software runs on a 16 MHz machine, that is) and retails for about
$250. I hope they have them over there.

224. Re: Help w/dead Megafile 20?

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3tf6lp$lk@news.xs4all.nl>
Source record: 162778

John Hechtman <johnhechtman@delphi.com> writes:

> My old Megafile 30 hard drive has finally bit the dust :(It seems to get
>part way through it's bootup sequence and then lose it. The symptom is that
>it used to indicate drive access with an LED and a "peep" kind of sound. It
>would go "peep, peep, peep, peep-peep-peep-peep" and the drives would ID on
>the startup screen. Now it only does the first part of the routine and the
>drives never ID. The sound is "peep, peep, peep" without the rapid sound of
>"peep-peep-peep-peep" that it used to make just before the drives ID'd.

> I tried running AHDI manually and the drive doesn't seem to be recognized.
>I've also tried all the usual tricks in case of drive lockout. I checked it
>inside (using a static mat and wrist guard) for loose connections and reseated
>the chip that was socketed. I have TOS 2.06 on the cpu, so I did an "Install
>Devices" from the desktop and the drive still will not install.

> Now my question is, do folks think this is a dead hard drive mechanism, or
>am I suffering from a bad component on the driver board? I'm an audio tech and
>replace IC's all the time - if I can find out what IC/transistor/capacitor/etc.
>is bad, it would be easy for me to replace it. The difference in price if I
>can repair it is considerable, as I would otherwise have to buy another (used)
>hard drive. Still, this drive gave me decent value - it cost $100 and lasted
>for two years of hard use in my MIDI rig ;) Any help in reparing it is greatly
>appreciated!

If the drive power-up 'beeps' are totally absent it's likely the
drive-motor doesn't spin up. If, as in your case, it stops halfway while
initialising either the hostadapter (the big atari-PCB) or the drive is
dead. Neither is worth repairing in my opinion, but judge that for yourself.
Try pushing the 'BIOS'-chip in its socket, that could also help. You can
find it near the dip-switches inside. It's the big chip with a white
label on it.

Maarten van den Berg
maberg@xs4all.nl

225. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FGFSAIKPUP@cabal.shnet.org>
Source record: 162779

In <3tbscbINNlql@brain.cis.ohio-state.edu> kevin eugene scruggs wrote:
>In article <FGEHAABOUP@cabal.shnet.org> guenther@cabal.shnet.org (Thorsten Guenther)
writes:

>||Yes I have used MiNT and GEM... It's GEM... The PC abandoned GEM in the
>||early 80's didnt it?
>|
>|Apple "abandoned" PC GEM.
> Nope... PC GEM was an early contender in PC GUI's. However, much
>like Atari, Digital Research was a clueless marketer and a then superior
>product died...

Sorry, but Apple made GEM a crippled product on the PC first, IMHO that's
what killed it. Remember that two windows were unmovable/unsizeable in the
later versions?

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

226. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <3tfbakINN5pq@brain.cis.ohio-state.edu>
Source record: 162780

```
In article <FGFSAIKPUP@cabal.shnet.org> guenther@cabal.shnet.org (Thorsten Guenther)
writes:
>In <3tbscbINNlql@brain.cis.ohio-state.edu> kevin eugene scruggs wrote:
>>In article <FGEHAABOUP@cabal.shnet.org> guenther@cabal.shnet.org (Thorsten Guenther)
writes:
|
||||Yes I have used MiNT and GEM... It's GEM... The PC abandoned GEM in the
||||early 80's didnt it?
|||
|||Apple "abandoned" PC GEM.
|| Nope... PC GEM was an early contender in PC GUI's. However, much
||like Atari, Digital Research was a clueless marketer and a then superior
||product died...
|
|Sorry, but Apple made GEM a crippled product on the PC first, IMHO that's
|what killed it. Remember that two windows were unmovable/unsizeable in the
|later versions?
DIGITAL RESEARCH.

If Apple had ANY effect on GEM it was to litigate...
```

227. Re: Web browser for ST yet?

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: boisson@netpress.fr
Message-ID: <3tf7jc$6q3@sct1.sct.fr>
Source record: 162781

Personification of Insanity (chrishinds@delphi.com) wrote:
| I am familiar with all of these, but I didn't think there was a newsreader
| program for MiNT-Net. If I'm wrong about this, please tell us more.
| I'm reluctant to install MiNT-Net without support for news.

I am reading your message under MiNTnet with Tin on a Falcon :-)
(I had to make a few patches to make it works)

Stephane

228. Re: ATARI ST PIRATE WAREZ SITES (announcement)

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: Earl Tate <etat@delphi.com>
Message-ID: <pk58vRS.etat@delphi.com>
Source record: 162782

Hey Pekka, chill out...have a shot of that good Russian Vokda, put on some soft music and let that hostility drain from your tortured mind. I realize you are a musician, so what, my wife is too...but look behind you...Mac, and yes...the lowly PC are taking command. You wanna brag about music and graphics...go check out a new Mac...and the PC stuff isn't that bad either. I don't have to check out, cause I still have Atari stuff that I have many (American dollars) tied up in, unless you wanna take it off my hands. <G> Anyway, thanks for the mail...sorry about your "bad hair" day. Cherrio!!
(Opinions expressed here have been researched by impotent danes)

229. Dallas Atari Show Update

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: sirsmedley@delphi.com
Message-ID: <pk5f3FU.sirsmedley@delphi.com>
Source record: 162783

OK, this time I DO have an official press release!

-=-

The Atari Users of North Texas Computer Exposition

The Atari Users of North Texas (AUNT) presents the D/FW Exchange Underground Computer Exposition (DEUCE). The show will be held in Dallas this October in conjunction with the monthly DFW XChange Corporation "Super Saturday" activities at the beautiful Dallas Infomart. Show date is Saturday, October 7th. The exposition, along with the Super Saturday activities, is free and open to the general public. The one day exposition will begin at 8:30 AM and run until 4:00 PM. Both a Friday evening pre-show get together and a post show get together are also being planned.

October is a great time to visit the Dallas/Fort Worth Metroplex. For one thing we probably have better weather in October than most of the rest of the world. The DFW Xchange Corporation "Super Saturday" activities are a monthly computer extravaganza where thousands of computer enthusiast get together, share their computer interests and enjoy some of the best computer and high-tech electronic buys in Texas. This October will be special for us Atarians because many of our finest developers and dealers will be participating in the activities.

The Dallas Infomart facility - a replica of the famous 1895 World Fair Crystal Palace - is located in the heart of the Dallas Market District. The facility is leased by the DFW Xchange Corporation each month to provide a community service to all computer users in the Metroplex area. The Atari Users of North Texas is one of many participating user groups that help support this community service by sharing our Atari computer interests, general computer expertise and providing user assistance to our local Atarians and the interested general public.

Vendors currently planning on participating include; It's All Relative, Systems for Tomorrow, chroMagic, Crawly Crypt Corporation, Oregon Research, Dave Munsie, DMJ software and Branch Always Software.

Vendors interested in participating can contact:
David Acklam
(214) 242-9655
GEnie ..... D.ACKLAM
Internet .... d.acklam@genie.geis.com.

230. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95186.185230STIRRE31@MAINE.MAINE.EDU>
Source record: 162784

Hutch,
One big advantage of a new Mac emulator would be support for the Falcon :-). I would love to buy Spectre GCR but it just won't work on my Falc.
Would it be possible to use the Mac Magix approach? A compatible OS? That would be neat and would allow Atari users access to very user-friendly networking software (which is what I want on my Falcon.... which is what most people here want....).
Of course, if some kind soul would just make a user-friendly SLIP/PPP program I'd be happy to just stick with all Atari software :-).
-scott tirrell

231. Radio

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: David Mitchell <dmitchel>
Message-ID: <3tdr0n$11m@dux.dundee.ac.uk>
Source record: 162785

```
hi

Does anyone know anystuff about Ham radio
using the ST?? Rtty or sstv.

thanks

Davy

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
~ C A T S O C ~
~ | ~
~ The Dundee University Catholic Society -+- ~
~ http://www.mcs.dundee.ac.uk:8080/~dmitchel/catsoc/ | ~
~ | ~
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

232. re: shareware games by dave munsie web site!

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: ikirwin@nest.demon.co.uk
Message-ID: <1879ikirwin@nest.demon.co.uk>
Source record: 162786

In a message of <03 Jul 95 06:29:34>, Invalid Username (90:100/106) writes
in area 'U.COMP.SYS.ATARI.ST':
> From: Dave Munsie <dmunsie@delphi.com>
>
> We're developing some of the funnest games around for your Atari
> home computer! Feel free to log onto our World Wide Web page to read
> about our latest developments, download our software, and more!
>
> Or if you can't access the World Wide Web yet, leave us some email
> and we'll get our ascii newsletter out to you! Thank you...

Just thought I must pen a message to ya, first time I knew ya was on
Internet!!! I'd just like to thank you for KID KONG, one of the best
non-commercial games I have ever played!!! If you're after ideas, how
about an ST clone of "Scramble", I've never seen one on the ST, I have seen
it on the Speccy. It was one of the best games ever in the arcades, where
you flew over a horizontally scrolling landscape with fuel tanks and
missiles etc down below you had to bomb.

Cheers

Ian ikirwin@nest.demon.co.uk

--

233. Falcon CD-ROM driver

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <3tf2qr$m9q@gti.gti.net>
Source record: 162787

How the HELL does one deal with a CD-ROM connected to the SCSI port
on a Falcon? I looked at MetaDOS, but that tells me it doesn't support
the Falcon... (or at least the one on hensa doesn't)

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

234. Re: HP540 drivers

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: sirsmedley@delphi.com
Message-ID: <hGyfnDc.sirsmedley@delphi.com>
Source record: 162788

I used to use WordUp myself, I loved it. Had version 3.0, I think.

Anyway, this is EASY. WordUp is a GDOS based application. Just get a newer version of GDOS - Speedo GDOS should work great, since I have tested WordUp with that. He'll get more fonts AND a wonderful printer driver for the Deskjet 540, PLUS a faster GDOS.

As for printing from the desktop, there is a cool program written a few years back called EPS Jet, which was a software Epson emulator for the HP Deskjets. BUT - it doesn't like GDOS, so don't have both loaded at the same time! Crash city.

Dan Mazurowski

235. Atari und Compuserve

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: Thomas_Heier@hh2.maus.de
Message-ID: <199507051818.a5681@hh2.maus.de>
Source record: 162789

Hallo allerseits,

in Compuserve gibt es eine deutschsprachige Sektion.

Forum PCONLINE, Sektion 20.

Schaut mal rein, damit uns diese Moeglichkeit erhalten bleibt.

Bye

P.S. Compuserve geht auch mit Atari und Connect (im ASCII-Modus).

236. Re: SozobonX

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FGFWEDDCUP@zaphot.augusta.de>
Source record: 162790

In <e21_9507050106@flight.org> CALLUM LERWICK wrote:

>I have downloaded sozbin11, sozlib14 and sozuti08. I have set them up and
>I have a few questions:
>
> Do I need any of the patches in the directory?
> Why use c68?
> What is a good shell to use under a normal GEM enviroment on a 1mb ST?

Sorry - i do not use SozobonX yet (i work with Pure C).

> What is a good text editor for editing C code?

Try Everest. The latest version is 3.5. Really fast, runs with 1MB,
and supports user defined 'shortcuts':

e.g. enter 'pr', press [Esc] and 'printf(' will occur. ;-) Really nice.

Ciao...

--
Arno Welzel (aw@zaphot.augusta.de)

237. Re: Weekly Posting of New Atari Stuff (lostblu)

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FGFXDGXVUP@dksoft.ping.dk>
Source record: 162791
Cross-posted to: comp.sys.atari.st,umich.archives

In <DB6yy7.L7v@crash.cts.com> Richard John Kelsch wrote:

>If they must make it in a TV mode, then at least make the mode constant
>and able to be viewed on either a PAL or NTSC set. Besides, it's
>impossible, in their current state, to make a video tape of it to show to
>their PC friends or snob acquaintances. Changing scan rates on a VCR
>litterally destroys any hopes of a reliable and quality copy.
>

I have no problems running it here on my TV.

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

238. Re: Teddy Term info

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3te0se$749@epsilon.qmw.ac.uk>
Source record: 162792

On epp@world.std.com, Edward P. Piecewicz (epp@world.std.com) typed away:
: Does anyone have a current e-mail address for Mark Matts, the author of
: Teddy Term? Version 2.14 came with two text files for documentation, and
: the e-mail addresses in the program aren't valid (host not found.)

Mark Matts has left the Atari scene now. he left it about 9 or so
months ago. In fact he has left the computer scene and the internet
for a while.

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

239. Re: voice/fax/modem software?

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: petefagc@w214zrz.zrz.TU-Berlin.DE
Message-ID: <1995Jul5.141958@w214zrz.zrz.TU-Berlin.DE>
Source record: 162845
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Try CoMa; it's excellent.

Regards, Peter.--
****

Peter Kellogg Phone/Fax: 49 30 622 5371
Mail: kellogg@ftsu09.ee.tu-berlin.de
OR
petefagc@w206zrz.zrz.tu-berlin.de
****

240. Re: PPP for atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: C.J.Ridd@cs.bham.ac.uk
Message-ID: <3tdhnr$kcc@percy.cs.bham.ac.uk>
Source record: 162846

jonord@krynn.solace.mh.se (Joakim Nordlander) writes:
> Do anybody have some programs for the Atari for running PPP? I would prefer
>a complete solution. Any direction to a FTP-site with _binaries_ or
>something like that.

MintNet supports PPP. All binaries are on atari.archive and mirrors.
You need a recent version of Mint (1.12 or later), MintNet (0.72 is
current), and the PPP daemon. I'm not sure what you'll need to do the
dialling.

--
--Chris
Other email addresses:
Work: C.Ridd@imc.exec.nhs.uk
Cix: chrisridd@cix

241. HELP: mail program needed

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: eedrab@teamos2.ericsson.se
Message-ID: <EEDRAB.95Jul5142013@teamos2.ericsson.se>
Source record: 162847

Hey,

I have just digged out my old atari ST1040
computer and I would like to reactivate
it. For that I'm looking for an address where
I can get some sources. I'm exspecially looking
for a mail programm (using UUCP). What mail
programs are available and which are convenient
to use ?

Thanx in advance.
/Ralf

242. Internet & GEM

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FGFDBBBRUP@zaphot.augusta.de>
Source record: 162848

Hello,

I'm thinking about developing a kind of 'internet sockets' for GEM
(similar to WinSockets for Windows etc.) wich will run without MiNT(!)
and can be used on MagiC!3 too.

Based this - finally some services should be integrated in the
desktop 'Thing' - just some external modules wich provide simple
internet access via modem by double-clicking some icons ;-).

Maybe FTP may be used then in this way:

1. Login, open FTP service
2. Open an FTP-server - a new desktop window appears,
containing the current FTP-directory
3. Drag&Drop icons from the FTP-window to a local
directory window to get files from the server and
vice versa

Or another example:

1. Open the local 'mail' window - a window appears containing
several folders 'incoming', 'outgoing' etc.
2. Open 'outgoing', then select 'new' - a dialog box appears
asking for 'To:', 'Subject:' etc.
3. An empty mail file will be created and an application wich
is able to edit text files will be started by the desktop
4. After exiting the editor, the mail file will be stored into
'outgoing'-directory ready to be sent
5. Double-click 'caller' icon to send/recieve mails/news via UUCP

Maybe this is only illusion - maybe it is impossible to realize
such things - so i have some questions:

1) Where can i find documentation about UUCP, SL/IP and PPP?
3) Where can i find sources to realize UUCP, SL/IP, PPP protocols?
2) Wich books should i read to get the technical background for
a 'sockets' implementation, TCP/IP etc.?

Ciao...

--
Arno Welzel (aw@zaphot.augusta.de)

243. Re: How rare is a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.804948858@gen-off-2>
Source record: 162849

CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) writes:

>> - It has 16-bit 50 Khz (CD-quality) sound output and input, ideal for
>> musical applications.

>Actually, better than CD quality, CD's run at 44.4khz sampling rate...
Bollocks, on two counts:
1. CD sample frequency is 44.1kHz.
2. There is _much_ more to sound quality than sampling rate.
--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

244. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507051523.AA00519@ilmen.lanl.gov>
Source record: 162850

In a previous article, iagaw@cluster.urz.uni-halle.de wrote:

| I would like to ask, if there is interest in the Atari-community for a new
| Mac-emulator.

Interest? Sure. But unless it supports color and is System 7 compatible I
can't see how it could beat the Spectre GCR which is well done, highly
compatible (with System 6.x) and often available used for a song.

How does it handle the Mac ROMs requirement? If it is software only, then
does he license the Mac OS from Apple? Or does the software include an
image of the MacROMs as did that old pirated Spectre 128 code? The former
would make it expensive and the latter would be highly illegal. If it uses
some kind of hardware, then how do you manage that via shareware?

| (Maybe there is even a company out there, that would licence the
| Amiga-version and port it on the Atari)

Licensing generally entails paying a fee to the license-holder (usually
a one-time flat fee plus a percentage royalty based on future sales).
I don't know if the current Atari shareware market would pay that back.

-Hutch- @ Fair Dinkum Tech

245. Re: SozobonX

Newsgroup: comp.sys.atari.st
Date: 1995-07-05 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <3teevu$mmh@duke.cs.duke.edu>
Source record: 162851

From the Holy Book of <e21_9507050106@flight.org>
as spake by CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) :

>I have downloaded sozbin11, sozlib14 and sozuti08. I have set them up and
>I have a few questions:

> Do I need any of the patches in the directory?

No, those are for updating from previous versions.

> Why use c68?

It's full ANSI, so you get function prototypes, token pasting in the
preprocessor, etc. You also get sizeof(size_t) == 4, which has always
been one of my pet peeves in the Sozobon family.

> What is a good shell to use under a normal GEM enviroment on a 1mb ST?

In 1meg, you could probably run bash. I use tcsh, but that's probably a
bit big for your system.

Oh, wait, do you mean a GEM shell? Well, there's C-Desk, by someone
whose name completely escapes me.

> What is a good text editor for editing C code?

I use vi, because that's what I'm familiar with. Others swear by emacs,
though in 1meg you'd probably have to run MicroEmacs.

-sbigham
--
Scott Bigham | The opinions expressed above are
dsb@cs.duke.edu | (c) 1995 Hacker Ltd. and cannot be
http://www.cs.duke.edu/~dsb/ | copied or distributed without a
= PGP spoken here = | Darn Good Reason(tm).

246. re: help w/dead megafile 20?

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <1887rcain@nest.demon.co.uk>
Source record: 162652

On 06 Jul 95 John wrote:
IU> From: John Hechtman <johnhechtman@delphi.com>
IU> My old Megafile 30 hard drive has finally bit the dust :(It seems
IU> to get
IU> part way through it's bootup sequence and then lose it. The symptom
IU> is that it used to indicate drive access with an LED and a "peep"
IU> kind of sound. It would go "peep, peep, peep, peep-peep-peep-peep"
IU> and the drives would ID on the startup screen. Now it only does the
IU> first part of the routine and the drives never ID. The sound is
IU> "peep, peep, peep" without the rapid sound of
IU> "peep-peep-peep-peep" that it used to make just before the drives
IU> ID'd.

The sounds are those of POST (Power On Self Test) which is built into the
controller microcode. The POST on your disc is obviously failing and it
could be for any number of reasons (not coming up to speed, servo failure,
read/write head broken).
IU> Now my question is, do folks think this is a dead hard drive
IU> mechanism,

Sorry, YES.

IU> The difference in
IU> price if I can repair it is considerable, as I would otherwise have
IU> to buy another (used)
IU> hard drive.

You should be able to pick up the Megafile devices for next to nothing now,
John - in IT terms they are pre-historic!

Better still, get a bigger drive for peanuts!

Roger
rcain@nest.demon.co.uk

--

247. Re: HELP: mail program needed

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: Ole_Pahl@iz.maus.de
Message-ID: <199507070159.a25392@iz.maus.de>
Source record: 162653

In <EEDRAB.95Jul5142013@teamos2.ericsson.se>,
eedrab@teamos2.ericsson.se (Ralf Berger) wrote:

RB>I'm exspecially looking for a mail programm (using UUCP). What mail
RB>programs are available

Hermes.

cu...Ole

Ole_Pahl@iz.maus.de (no messages >16kB!) AX.25: DK1LP@DB0RDB.#SLH.DEU.EU
Ole_Pahl@chicago.shnet.org

248. Re: Decompressing HQX Files

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3th3fk$iis@epsilon.qmw.ac.uk>
Source record: 162654

On buzz@maple.circa.ufl.edu, buzz@maple.circa.ufl.edu typed away:
: Can someone recommend a good *.HQX file decompresser that can be gotten from
: GEnie (I've got a problem downloading from my Inet account :^{)? Any help
: would be greatly appreciated. Thanks &

HQX files... don't know any for the Atari... and the one on the PC is
basically crap. You will need a mac, and the one to go for is
definitely one called Stuffitt Expander.. now at version 3.5.2. This
is basically free, and uncompresses other archive formats too. There
is an add on for it, called Drop Stuff with Expander, and this is
shareware. Well worth it if you have a Mac.

Both are available from the HENSA archives. :-)

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

249. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DBAKp3.C9I@crash.cts.com>
Source record: 162702

Peter Kellogg (petefagc@w231zrz.zrz.TU-Berlin.DE) wrote:
: Hi Rich,

: Not that you get me wrong; I have a Falcon myself and I like it

: |>The ST, despite its 8MHz speed still does things much faster than even
: |>486 and even PowerMac systems. It's not necessarily the hardware design

: but just name me one *thing* ....

No problem, I'll give two examples (though not entirely the only ones):

Loading a program on my PowerMac litterally can take minutes. Accessing fonts can take minutes. My Falcon and ST do it in seconds. On my PowerMac I use hundreds of fonts all of which I use quite frequently. I use the same exact fonts on my Falcon (True Type). The PowerMac seems to go to perpetual sleep scanning and scanning them just to even show a lousey popuop list of them, not to mention the loading time. The Falcon, with NVDI, does it once and writes the info to a file. Even the original scan only takes a few seconds.

I have 16 megs of memory on my PowerMac, and loading most useful software takes a minimum of two minutes (even with Adobe disabled).

Try loading decent software on a PC, of which I also own (486DX4-100). It takes six minutes at times to load, not to mention the sometimes slow response time of Windoze. A PC, by its very design, is inefficient. It can only work with small banks of memory at a time to remain "compatible". Hence the reason for memory swapping in software that causes its inevitable slowdowns. This doesn't include the typical "let's use up 4 megs of RAM just to draw a circle on the screen" programming phylosophy.

: |>I happen to like the idea of going out and plugging in a universal SIMM,
: |>or video card. I'm not saying a PC style one (what a nightmare!). Slots
: |>are a blessing and make a market for third party network of products. A

: Certainly not; they're outta biz!!!

Uh Pete....Who's outta biz??? Remember, Atari NEVER had an expansion design. The "Processor Direct" slot is not what I was talking about. The PC and Mac world have multitudes of products for expansion to their computers because the computers have been designed for expansion (yes, Apple came around later).

Rich

250. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DBALu9.Dp2@crash.cts.com>
Source record: 162703

Chris Ridd (C.J.Ridd@cs.bham.ac.uk) wrote:
: richcsst@crash.cts.com (Richard John Kelsch) writes:
: >The flaw of the Falcon and even TT was to not make the
: >display and sound hardware UPGRADABLE.

: Not true, video cards have been available for the TT for a long time.
: There is also a video card for the Falcon now.

: >I happen to like the idea of going out and plugging in a universal SIMM,

: If you get a RAM expansion card for the Falcon or TT, you can put in
: normal (70ns) SIMMs.

Chris, now that you have put in a video card and a nifty bitchin' SIMM card, how do you plug anything else in???? Does the video card improve the performance of the machine, or does it still suffer from the damn slow bus bottleneck??

The only way to really get the machine to perform better is to cut a half a million traces, run wires, and recase the damn thing. How many PCs and Macs have you heard of that you had to cut traces on??? ZERO!

It would be nice just to be able to install a measely L2 cache without having to install an entirely new CPU card in the processor direct slot, or using a friggin' microscope to desolder the existing one!

Now that I'm complaining...:-)...

I'd like to be able to put my keyboard in my lap.

I'd like to be able to have physical tactile feedback on my keyboard, instead of it feeling like half melted Jello and a sissy chip-click from the speaker.

I'd like to be able to not have 4 foot deep desk just to be able to set my monitor behind my falcon, instead of a nine mile long monitor adapter with lame blowup adapter hanging behind it. Thus ruining all hope of comfortable use.

I'd like to be able to get at my mouse and joystick connectors without having to make an expedition to China!

I'd like to be able to use software that doesn't demand I switch to a TV mode (or SC1224 mode) just so I can see the damn thing! Flipping cables SUCKS!

I wish my second serial port could actually serve a useful purpose!

I wish I could actually install a decent internal hard drive, instead of a lame notebook, overpriced, with a connection nobody else uses connector one! I wish that my 540Meg internal drive wouldn't have to sit outside, because the case is too damned small!

I wish the Falcon's sound output minimum level wasn't set to jet-thrust level and maximum wasn't at Mount St. Helens eruption "whisper" level!

Whew! I feel much better 8-)

Rich

251. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DBAMBn.E46@crash.cts.com>
Source record: 162704

Steve Wells (wells_s@ix.wcc.govt.nz) wrote:
:] : I am getting sick of the bickering going on between ST(e) and Fal
:] : users about why you shuold or should not upgrade to a Falcon!
:]
:] The _purpose_ of those messages was to create some real conversation,
:] even by angering people. It seems like this has happened..

: It's called flaming, not conversation if inspired by annoyance and such....

Flame-> "You stupid no-good sack of vermillion goo! Why don't you take
your thumb out of your nose and get a clue!"

Conversation-> "The exchange of differing opinions and ideas relating to
a common, or collection of common subjects"

Controversy and argument, when done intelligently, actually makes for
excellent conversation. You may find that if you analyze your own
private verbal conversations you will find that differing opinions are
being expressed, but not necessarily being vehemently fought over. You
may find that expressing belief and opinion is quite stimulating and
satisfying as is listening to and understanding a differing belief.
Hearing the opposite side does not in any way diminish the validity of
your beliefs, nor of the other's. It's simply called debate.

It's how societies are formed and friendships are built. It's like the
phrase, "A friend is someone who knows all about you, but likes you
anyway." My friends always give differing opinions. Who wants an
ass-kissing friend???

Rich

252. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DBAMIF.E8w@crash.cts.com>
Source record: 162705

maberg (maberg@xs4all.nl) wrote:
: As we all know the falcon isn't going to become the hot Atari computer we
: all wished (?) for, but that's not the fault of the machine at all.
: Atari's marketing or lack of it is the reason this computer never got off
: the ground. I believe however that the machine is GOOD and *even* the
: price is right. The more I work with it the more amazed I get. (make no
: mistake, I bought my first one even *before* official import started.)
: Really, y'all ought to check out these programs: Cubase Audio / APEX
: media / Calamus / Inshape / Mpegdsp etc. . For instance Apex Media runs
: animations at speeds that pentiums, without special videohardware, can
: only dream about. Because of DSP use. Cubase Audio's 8 or even 16 tracks
: digital cd-quality audio is also unrivalled. So, so what if the falcon is
: more expensive than a 486DX100 ? It's still BETTER !
: And I get fed up with those people saying it stinks. There is not much
: software around but who needs to be able to choose from 100-s of mediocre
: software ? Isn't *one* GOOD program enough? Or do you need the choice
: just because it reminds you of freedom. Or something like that. If I need
: freedom I don't need my computer for it.
: Just buy the computer you feel happy with, but don't keep whining about
: how much better other brands are. Believe me, they aren't.

Well, said! I have being telling a friend of mine that for years. He owns a mega 4, but seems to think he is missing out on things. Sure, our only access to software is by mail order, but that software is excellent. Every store has PC and Mac stuff, but the affordable ones are mediocre and anything decent costs a kings ransome.

Rich

253. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DBAn42.Gs4@crash.cts.com>
Source record: 162706

para9 wrote:
: I would like to ask, if there is interest in the Atari-community for a new
: Mac-emulator.

Interest would be extremely high IF it could reliably do System 7.5 and support all of the Falcon's and TT's screen modes. I, for one, would buy such a thing.

Rich

254. MINT for Mac question

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: marty@ionchannel.med.harvard.edu
Message-ID: <marty-0607951030170001@134.174.159.173>
Source record: 162707
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

Hello,

Sorry if this is a FAQ, but I was hoping someone could direct me to
the appropriate Newsgroup for people running MINT on a Macintosh. Please
E-mail to save bandwidth.

Thanks,

Marty

--
Martin J. Gallagher phone: (617) 432-1729
Dept. of Neurobiology fax: (617) 734-7557
Harvard Medical School E-mail:marty@ionchannel.med.harvard.edu
220 Longwood Ave http://ionchannel.med.harvard.edu/~marty
Boston, MA 02115

==========
Finger, or WWW for PGP Public Key
==========
-- When I feed the poor, they call me saint. When I ask why the poors do not have food,
they call me communist - Archbishop Camaran

255. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <3tgsib$a9@prime.mdata.fi>
Source record: 162708

In article <1995Jul4.110821.45745@cobra.uni.edu>,
<sinclap2954@cobra.uni.edu> wrote:
>>>In article <3t3lli$8ms@prime.mdata.fi>, contacts@mini.mits.mdata.fi (Pekka Saarinen)
writes:
>>
>> You talk about ST. It's history. Falcon, TT, Eagle and Medusa are not. Software
>> run in those machines feel and look as modern as any PC-software, colour,
>> 3D-graphics, drag&drop, speed. Come and see.
>>
>Yea right.. So where can I get a Falcon, TT, Eagle and Medusa in the USA?
>? Is the hardware offer more bang for the buck than my $999 Performa 636
>8/250/cd?

Hey, this is Internet, not USAnet. If something is not available in USA, it does
not mean it is a bad product or looser stuff. If you're happy with your Mac, so
be it. Quote form Star Wars' "Imperial Strikes Back": "I'm just wondering -
why are you here?" (Yoda).

>Its not available. How can you recommend to the public to consider the ST
>platform when there are better alternatives?

What you think is better is not what I consider better, and the reader prefers
something else. Falcon works for me, I do music with it, and I like working
with it. What's the problem if I tell it to other people? I'd rather tell
that, than bash PC and Mac in the first conversation (your doing the opposite).
My advice alone won't certainly make people rush for Falcon.
If you'd sell me your Performa, the first thing I'll ask: how many tracks of
digital audio is the available? You say 2, or 4 with cards, and I'll say I'm
not going to buy it because I don't want to put money into something that's
included in Falcon. But even then, your computer might suite for someone else.

PS. please stop quoting signatures!

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
---

256. Re: Comments On Cubase Audio/Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <3tgtbh$bk@prime.mdata.fi>
Source record: 162709

In article <1995Jul4.094308@w231zrz.zrz.TU-Berlin.DE>,
Peter Kellogg <petefagc@w231zrz.zrz.TU-Berlin.DE> wrote:
>
>Ooops, my fault; that's not what I meant: I was referring to partly deleating
>audio from the hard-disk. All you can do is delete an entire recording, but not
>parts of this particular recording. Of course, you can delete a segment's/part's
>visual reference, but not its audio contents.

You can delete unused segment's from any Audio File (Parts are also segments)
from inside the Pool - use "erase unused" -command. It removes unused
segments from the audio file, and the rebuilds the remaining segments into
one "gap-less" file, with new .WIF-file. Save the song after that.
In this case "unused" refer to audio segments, which are used in
current Arrangement-window.

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
---

257. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <3tgss6$46u@banaan.fwi.uva.nl>
Source record: 162710

contacts@mini.mits.mdata.fi (Pekka Saarinen) wrote:

:In article <1995Jul4.110821.45745@cobra.uni.edu>,
: <sinclap2954@cobra.uni.edu> wrote:
:>>>In article <3t3lli$8ms@prime.mdata.fi>, contacts@mini.mits.mdata.fi (Pekka Saarinen)
writes:
:>>
:>> You talk about ST. It's history. Falcon, TT, Eagle and Medusa are not. Software
:>> run in those machines feel and look as modern as any PC-software, colour,
:>> 3D-graphics, drag&drop, speed. Come and see.
:>>
:>Yea right.. So where can I get a Falcon, TT, Eagle and Medusa in the USA?
:>? Is the hardware offer more bang for the buck than my $999 Performa 636
:>8/250/cd?
:
:Hey, this is Internet, not USAnet. If something is not available in USA, it does
:not mean it is a bad product or looser stuff. If you're happy with your Mac, so
:be it. Quote form Star Wars' "Imperial Strikes Back": "I'm just wondering -
:why are you here?" (Yoda).

atari is not available in the netherlands. at least, I don't know
where to get it!

:
:>Its not available. How can you recommend to the public to consider the ST
:>platform when there are better alternatives?
:
:What you think is better is not what I consider better, and the reader prefers
:something else. Falcon works for me, I do music with it, and I like working
:with it. What's the problem if I tell it to other people? I'd rather tell
:that, than bash PC and Mac in the first conversation (your doing the opposite).
:My advice alone won't certainly make people rush for Falcon.
:If you'd sell me your Performa, the first thing I'll ask: how many tracks of
:digital audio is the available? You say 2, or 4 with cards, and I'll say I'm
:not going to buy it because I don't want to put money into something that's
:included in Falcon. But even then, your computer might suite for someone else.

most people do not buy their computer to do music. Please do not
advise those people to buy atari!

--
Martijn Dekker | PFF/Ishido info:
University of Amsterdam |
Math department | http://www.fwi.uva.nl/~mdekker/ishido.html
E-mail: mdekker@fwi.uva.nl| Ishido: a game for GEM and X Windows

258. Re: Falcon's audio performance

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <3tgtr0$cf@prime.mdata.fi>
Source record: 162711

In article <DB6z3I.Lq0@crash.cts.com>,
Richard John Kelsch <richcsst@crash.cts.com> wrote:
>Tommi Pekka Hietavuo (gs01tph@panther.Gsu.EDU) wrote:
>: If anyone there has a chance to use professional audio measurement
>: equipment, it'd be interesting to measure Falcon's (and possibly other
>: computers' too!) audio performance:
>
>: - Frequency response (Falcon: 40..18000 hz +/- 0.5 dB after b.boost rem.)
>: - Harmonic distortion in diff. input/output levels: 100, 1000 hz
>: - S/N ratio when 100% input/output levels used
>: - IM and other distortion types
>: etc...

With FDI, the values are same as your DAT-recorder's. IMHO, FDI should
be included with every Falcon!

>: AND especially interesting..!!! I think, Falcon could be turned into a
>: reasonably accurate audio measurement equipment? Accurate spectrum
>: analyzer, real-time dynamics measurement, freq. resp, distortions, ...
>: Or (for hifi-freaks!) what about loudspeaker's room frequency response
>: analysis in real-time?

Steinberg has already made one such a program: "Audio Spector" for Falcon.
It displays level and frequency -analysis (terz) and other neat stuff.
It could be just what you need.

>: I'd be in 7th Heaven if I found a good shareware program that'd make it
>: possible for me to make above mentioned audio measurements at home =-)
>: !!! And such system might even create interest among hifi-dealers, if
>: done well... Remember: now we don't talk about laboratory-quality
>: measurements, but "only" relatively good accuracy. Something that would
>: help people to place their loudspeakers, tune-up their cassette decks,
>: measure their LP/CD records' dynamics (just for fun..), and so on.

Try program called M_ANALYZ, it has some realtime frequency analysis.

>: Am I the only one who finds these possibilities thrilling..?

No :-)

>I too am much interested in such a use. However, I can't even get my
>Falcon to even create a lousey echo. Every time I get a program that has
>all of those nifty effects. I select them to use with the mic input and
>suddenly everything goes silent. Oh well...

Time to take the bird to doctor?

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
---

259. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: pbenson@user1.channel1.com
Message-ID: <pbenson-0607951108030001@192.0.2.1>
Source record: 162712

In article <3tf5qb$sg5@news.xs4all.nl>, maberg@xs4all.nl (maberg) wrote:

> 8 Megs in a PowerMac ? You badly need a memory-upgrade then, don't you ?
> I'm surprised it boots at all. Still nice machine though...

Well, I don't know about "badly"! <gr> Boots up every time in about 30 seconds.The system software takes up about 4 megs,but I use a program called RamDoubler: it really does work well: it makes my compuer think I have 16megs. Best of all, it's almost completely transparent. I can easily run 7 or 8 applications without running out of memory. I've got 6 apps loaded right now: Eudora (email), Netscape (web browser), audio CD player (obvious),Interslip (slip connection), JPEGview (graphics viewer), and Newswatcher (newsreader). My Memory control panel tells me that I've got about 5megs still availible. I'd say it's the best $50 you can spend on your Mac.
OTOH, I haven't met a computer owner yet who doesn't want more memory.......

260. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507061537.AA00689@ilmen.lanl.gov>
Source record: 162713

In a previous article, <STIRRE31@MAINE.MAINE.EDU> wrote:

> One big advantage of a new Mac emulator would be support for the
> Falcon :-). I would love to buy Spectre GCR but it just won't
> work on my Falc.

Well, sure. I assume that would -have- to be a given for any new Mac emulator to be successful. It would have to offer some significant advantages over the GCR... such as Falcon and System 7 compatibility.

The biggest problem I see, however, is getting that relatively lame 16MHz 030 in the Falcon to jump through hoops under Mac emulation. The days of the old 8MHz Mac Classic are long over and people today have come to expect 040-like performance. Least I know I have. :)

-Hutch- @ Fair Dinkum Tech

261. Re: Hisoft BASIC v GFA Basic?

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507061552.AA00700@ilmen.lanl.gov>
Source record: 162714

In a previous article, rob@rgcasey.demon.co.uk (Robert Casey) wrote:

> I own HiSoft Basic 2.1 & GFA Basic 3.6 and have limited knowledge of
> HiSoft (to be fair I have only used the simpler commands in GFA)
> but before I start delving into the intricacies of GEM programming,
> is there anyone that could give a idea as to the easier of the two
> languages to use.

OK, first and foremost, be advised that I do NOT like HiSoft BASIC.
I am an old (OK, knock off that snickering in the back row) GFA user
and I am very comfortable with it and its, er, idiosyncracies. But...
having said all that, I'd recommend you use the latest version (whatever
that is now) of HiSoft BASIC for the project you describe.

Using GFA 3.5 or 3.6 with TOS 4.x requires a few workarounds on some
GEM calls. It's mostly just inconvenient but still a hassle. The new
version of HiSoft BASIC, however, is -supposedly- fully compatible
with the Falcon's goodies and TOS 4.x and HiSoft continues to support
the Atari platform. In your case, since your programming environment
will be on the Falcon, I'd bite the bullet and go with HiSoft. BTW, GFA's
editor works in medium res on my Falcon so I don't know why yours won't.

You didn't mention any other languages (like C) so I won't either. :)

> (PS does anyone know anything about a rumour concerning GFA Basic

Fact: GFA has abandoned support for the Atari market altogether. They
forgot their roots and went off chasing the almighty DOS & Windoze
dollar (deutschmark, pound, yen, yer choice). They made a pretty nice
product too, but their lousy docs and poor marketing (sound familiar?)
have just about killed their share of the USA market. I'm not sure how
they are doing in Europe but I imagine it's a similar story.

Rumor: Another outfit (Richter GmbH, I recall) had 'supposedly' nearly
completed a complete rewrite of the language before falling into a
legal disagreement with GFA Systemtechnik. Before it could be resolved
the Atari market died off so much as to make the project unviable.

My Guess: I don't think we'll ever see another version of GFA BASIC.
Then again, I don't think we'll ever see another personal computer
from Atari Corporation, either. But time will tell, yes? ;-)

-Hutch- @ Fair Dinkum Tech

262. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507061553.AA00703@ilmen.lanl.gov>
Source record: 162715

In a previous article, guenther@cabal.shnet.org (Thorsten Guenther) wrote:

> Sorry, but Apple made GEM a crippled product on the PC first, IMHO that's
> what killed it.

Really? What 'GEM' product did _Apple_ make for the _PC_? I don't recall.

I do remember GEM by Digital Research for the PC, at least their GEM Desktop, GEM Draw and GEM Paint products. This was around '85 or so and long before Windoze. At the time I thought it was fairly impressive. The only involvement that Apple had, AFAIK, was to successfully sue Digital Research for the 'look and feel' of their desktop. The fact that Apple got their desktop ideas from Xerox Parc is another matter. ;-)

-Hutch- @ Fair Dinkum Tech

263. Falcon030 For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: bronst@ibm.net
Message-ID: <3th1q4$1eki@news-s01.ny.us.ibm.net>
Source record: 162716

I have a Falcon030 for sale. I am asking $550.00.

It has an 85 Meg Hard Drive and 4 Meg of Ram.

I have all the included software which came with it
and a VGA Adapter.

If interested, please e-mail me at cbronst@ibm.net

Chris Bronstein
cbronst@ibm.net

264. Re: MagicMac questions

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: sonicsin@aol.com
Message-ID: <3th3ep$3o0@newsbf02.news.aol.com>
Source record: 162717

I just installed the U.S. version of MagicMac, and tried to run a small game called Deluxe Invaders. MagicMac gave me a message that that the program needed a color monitor to run and to re-boot the system. How can this be if I'm running my Powerbook with a color monitor?

- Steve

265. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: d2cg@dtek.chalmers.se
Message-ID: <3th5c1$f0u@nyheter.chalmers.se>
Source record: 162718

In article <9507061553.AA00703@ilmen.lanl.gov>,
Hutch <hutch@ilmen.lanl.gov> wrote:
>In a previous article, guenther@cabal.shnet.org (Thorsten Guenther) wrote:
>
>> Sorry, but Apple made GEM a crippled product on the PC first, IMHO that's
>> what killed it.
>
>Really? What 'GEM' product did _Apple_ make for the _PC_? I don't recall.
>
>I do remember GEM by Digital Research for the PC, at least their GEM
>Desktop, GEM Draw and GEM Paint products. This was around '85 or so and
>long before Windoze. At the time I thought it was fairly impressive.
>The only involvement that Apple had, AFAIK, was to successfully sue
>Digital Research for the 'look and feel' of their desktop. The fact that
>Apple got their desktop ideas from Xerox Parc is another matter. ;-)
>
I think that is what he meant with 'apple made GEM a crippled product' :-).
Wasn't they forced to remove the trashcan on PC-gem due to apples legal
adventures? Maybe there were other things as well.

Regards, Christer.

--
Chalmers	USENET: d2cg@dtek.chalmers.se	"Today I've started
University	SNAIL: Christer Gustavsson	earning my second
of	Hasselvagen 6	million. The first
Technology	S-430 91 H&#65533;N&#65533;	one failed."

266. Re: MINT for Mac question

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0607951927340001@47.85.0.99>
Source record: 162719
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

In article <marty-0607951030170001@134.174.159.173>,
marty@ionchannel.med.harvard.edu (Martin J. Gallagher) wrote:

> Hello,
>
> Sorry if this is a FAQ, but I was hoping someone could direct me to
> the appropriate Newsgroup for people running MINT on a Macintosh. Please
> E-mail to save bandwidth.
>

I would be surprised if there was a newsgroup, maybe a mailing list (like
the real Mint one)?

If there is one, then please post it here so that those of us who have set
up Mint on Mac's can hear about it also.

--
Gerry O'Rourke
Northern Telecom (IRL) Ltd
E-mail gigxr01@nt.com

267. Page 43 of Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: Stephen K Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199507062010.AA04021@moroder.demon.co.uk>
Source record: 162720

How I laughed when I saw the sticker on the front of the Sex issue of Atari World, bearing the message "Page 43 has not been printed for legal reasons". Closer inspection revealed that the page in question was part of the feature on computer pornography (surprise surprise) and had actually been torn out.

Does anybody know exactly what was on page 43? I'd guess that it was either an image so questionable that it couldn't even be printed "spotted out", or, given that there were pictures of Barbie wearing bondage gear on the front cover and throughout the feature, it was a couple of Barbies in a lesbian love scene and Mattel (or whoever) took a rather dim view of it.

Stephen
--
robotro robo robot She's the main man in the office in the city
n@morod tron@m ron@morod I remember though when she was reading Jackie
er.demo oroder.d er.demon. But I can put a tennis racket up against my face
n.co.uk emon.co.uk co.uk And pretend that I'm Kendo Nagasaki

268. Re: Falcon030 For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: VanMil@mindlink.bc.ca
Message-ID: <73652-805058541@mindlink.bc.ca>
Source record: 162721

Could you give mention the location the Falcon would need to be shipped from.

Thanks.

269. Atari Portfolio

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: Michael J Watts <mikew@mmaine.demon.co.uk>
Message-ID: <538065880wnr@mmaine.demon.co.uk>
Source record: 162722

```
--
------------------------------------------------------------------------
Michael J Watts EMail mikew@mmaine.demon.co.uk
Maine Associates Tel:(44)-(0)-1462-684286
Fax:(44)-(0)-1462-482717
------------------------------------------------------------------------
Please forgive me if this is the wrong place for this.
I have an Atari Portfolio, and when ordered, I also placed an order
for the Parallel Peripheral.
The Portfolio arrived in a few days, but no sign of anything else.
My dealer now tells me that after three months waiting, he is unable
to get a Parallel Peripheral.
Can anyone (in the UK) provide me with the name and number of a
possible supplier?
TIA
Mike Watts
```

270. Re: Hisoft BASIC v GFA Basic?

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3thlsc$3ee@status.gen.nz>
Source record: 162723

Robert Casey (rob@rgcasey.demon.co.uk) wrote:
: I am about to start a programming project that will be a fairly lengthy
: piece of software. I would like to use GEM dialogs and menus and I am in
: a bit of a muddle! I own HiSoft Basic 2.1 & GFA Basic 3.6 and have limited

Well, I've had to do with HiSoft BASIC 2.10 and GFA BASIC 3.5, and HiSoft BASIC is, IMHO, far ahead of GFA as far as user friendliness is concerned. At least the editor is GEM based, and therefore runs in any resolution!

: work in anything but ST High (I'm using a 4MB Falcon). Is it possible to
: use the new AES 3D dialogs with GFA?

The GFA editor only operates in the ST Compatible resolutions. Yes, you can do anything with GFA do do with GEM, including 3D diaolgues, but it's just a lot more fiddly than HiSoft BASIC. The other advantage of HBASIC is that you can have Header files, and include other files in your programme.

One other reply said that HiSoft BASIC was "supposedly" compatible with all the MiNT and AES 4 etc. enhancements. Well, it's not just supposedly, it really is, unlike GFA. And it' still supported by HiSoft, though they aren't that interested when problems are reported to them, but it's better than no support at all.

All in all, I would suggest that you use HiSoft BASIC, as it is much more GEM friendly, and supports GEM and the latest enhancements much more comprehensively than GFA. And the manual is much better than GFAs, IMHO, but it's still got a few errors. What yuo really need is the Compendium, as the manual lacks any mention of the latest things like iconification, MiNT specific calls, Falcon030 sound system calls and so forth. Naturally all these are fully supported by HBASIC, but not mentioned in the manual.

I think you'll find that with GFA, you'll have quite a job keeping up with all the latest bits and pieces, and just with GEM programming in general it can be a pain, as some calls have major limitations, and some calls are missing, meaning that you have to write yuor own "library" for them in BASIC and as you can't include headers, this is a real nuisance!

The other thing is, if yuo want to save yourself a lot of bother writing non-modal dialogue routines and whatnot, HBASIC comes with a GEM "toolkit" of routines which are designed to do all this for you. They are somewhat buggy, however, and I use a *very* heavily modified version of them. But they do the job, and with a few minor modifications, they can be fairly bug free.

Of course, you could switch to C like most people do, but IMHO, there are no advantages offered by C for most applications, so if you're used to BASIC, why shift just because "it's the thing to do"?

271. Atari FTP list update!

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: msh@mserv1.dl.ac.uk
Message-ID: <3tgock$pff@mserv1.dl.ac.uk>
Source record: 162724

Posted to newsgroups: comp.sys.atari.st, comp.sys.atari.st.tech,
comp.sys.atari.announce
- -

Last edit: 6-July-1995
Additions/changes since last list: 3

- ftp.informatik.uni-muenchen.de (New Site)
- ftp.e-technik.tu-muenchen.de (Replaces reseq.regent.e-technik.tu-muenchen.de)
- phlem.ph.kcl.ac.uk (Directory change only holds Linux 68K)

- -

```
()==========================()
// ____/__ __/ ____/ //\\
// / / / _/ // ()
// __/ / ____/ // //
// / / / // //
// _/ _/ _/ Archives // //
// // //
()==========================() //
\\ \\//
()========================()
```

(log in with "anonymous" as name, and full name/e-mail address as password)
FTP instructions after this list!

A T A R I S T F T P S I T E S :

USA:
---
atari.archive.umich.edu...(141.211.120.11)..../atari/
email server.............atari@atari.archive.umich.edu
cs-ftp.bu.edu.............(128.197.13.20)...../PC/ATARI-ST/
world.std.com.............(192.74.137.5)....../src/atarist/ and /pub/atari/
ftp.std.com...............(192.74.137.7)....../pub/atari/
f.ms.uky.edu..............(128.163.128.6)...../pub2/atari/

CZECH REPUBLIC:
----
ftp.dcs.muni.cz.....(147.251.48.3)........../pub/archives/atari/

SLOVAKIA:
----
ftp.upjs.sk.........(158.197.16.30)........./pub/systems/atari

NETHERLANDS:
----
nikhefh.nikhef.nl...(192.16.199.1)........../pub/atari/
star.cs.vu.nl.......(192.31.231.42)........./pub/atari/
ftp.twi.tudelft.nl..(130.161.156.11)......../pub/atari/
ftp.icce.rug.nl.....(129.125.14.129)......../pub/erikjan/Atari

FINLAND:
----
ftp.funet.fi........(128.214.248.6)........ /pub/atari/

FRANCE:
----
ftp.cnam.fr.........(163.173.128.15)......../pub/Atari/

GERMANY:
----
alice.fmi.uni-passau.de...(132.231.1.180)...../pub/atari/
ftp.uni-kl.de.............(131.246.9.95)....../pub/atari/ or /pub3/atari/
ftp.uni-erlangen.de.......(131.188.1.43)....../pub/atari/
ftp.tu-clausthal.de.......(139.174.2.10)....../pub/atari/
email server.............mail-server@ftp.tu-clausthal.de
ftp.uni-muenster.de.......(128.176.121.55)..../pub/atari/
ftp.uni-paderborn.de......(131.234.10.42)...../atari/
ftp.cs.tu-berlin.de.......(130.149.144.4)...../pub/atari/
email server.............mail-server@cs.tu-berlin.de
ftp.fu-berlin.de..........(160.45.10.6)......./pub/atari/
ftp.uni-regensburg.de.....(132.199.1.202)...../freeware/software/atari/
vax.ph-cip.uni-koeln.de...(134.95.64.1)..... /pub/atari/
ftp.germany.eu.net........(192.76.144.75)...../pub/comp/atari-st/
email server.............archive-server@Germany.eu.net
ftp.uni-stuttgart.de......(129.69.8.13)......./pub/systems/atari/
email server.............ftpmail@ftp.uni-stuttgart.de
ftp.informatik.tu-muenchen.de...(131.159.0.198)..../pub/comp/platforms/atari/
ftp.informatik.rwth-aachen.de......(137.226.225.3)....../pub/comp/Atari/
ftp.uni-bremen.de.........(134.102.228.2)...../pub/atari_st/
ma2s2.mathematik.uni-karlsruhe.de..(129.13.115.2)........./pub/atari/
ftp.e-technik.tu-muenchen.de....(129.187.231.131 or 129.187.42.1)
.../pub/comp/platforms/atari
email server...........ftp-mailer@ftp.informatik.tu-muenchen.de
ftp.hrz.uni-kassel.de....(141.51.12.12)......./pub/machines/atari/
ftp.ira.uka.de...........(129.13.10.90)......./pub/systems/atari/
ftp.thp.uni-koeln.de.....(134.95.64.1)......../pub/atari/
ftp.rz.tu-bs.de..........(134.169.9.44)......./pub/atari/
ftp.coli.uni-sb.de.......(134.96.68.1)......../pub/comp/atari
ftp.inf.tu-dresden.de....(141.76.1.11) ..../pub/atari/
ftp.uni-giessen.de.......(134.176.2.177)....../pub/atari
ftp.rz.tu-harburg.de.....(134.28.240.5)......./ATARI/
ftp.uni-oldenburg.de.....(134.106.40.9)......./pub/atari
ftp.uni-frankfurt.de.....(141.2.1.7)........../pub/Atari
ftp.informatik.uni-muenchen.de...(129.187.249.15).../pub/comp/platforms/atari

UK:
---
micros.hensa.ac.uk (148.88.8.84) ...../micros/atari/
email server.....archive-server@micros.hensa.ac.uk
disabuse.demon.co.uk.(158.152.1.44)...../pub/atari/
phlem.ph.kcl.ac.uk...(137.73.4.24)...../pub/Linux/

SWITZERLAND:
----
ftp.isbiel.ch.....(147.87.2.27)...../atari/
ezinfo.ethz.ch....(129.132.2.72)...../st/
ftp.switch.ch.....(130.59.1.40)...../mirror/atari/
ftp.switch.ch.....(130.59.1.40)...../software/atari/

AUSTRALIA:
----
closer.brisnet.org.au.....(203.4.149.97).../pub/archive1/ATARIST

FTP "mirror"-sites:('back-door' to other FTP sites when they are too busy
------------------- or there are other problems accessing them!)

mirror.archive.umich.edu...(128.252.135.4) or (128.193.2.13) or
(128.193.4.2) or (128.255.21.233) or (128.255.40.200)
barnone.citi.umich.edu.....(141.211.128.22)...
/afs/umich.edu/group/itd/archive/atari
- (umich.edu, USA)
archive.wustl.edu (128.252.135.4)....../mirrors/archive.umich.edu/atari/
- (umich.edu, USA)
ftp.switch.ch.....(130.59.10.40) or (130.59.1.40)...
/mirror/atari/ - (umich.edu, USA)
src.doc.ic.ac.uk (146.169.2.1)...../packages/atari/umich/
PS!!! 155.198.1.40 is more reliable!!! - (umich.edu, USA)
src.doc.ic.ac.uk (146.169.2.1)...../packages/atari/uni-paderborn
PS!!! 155.198.1.40 is more reliable!!! - (uni-paderborn, GERMANY)

- to find the numbered address of the FTP site, use the following command,
while inside FTP: ftp> !host FTP-address [CR] i.e. "!host cs.bu.edu"

DOWNLOADING FILES, Instructions: [CR]= carriage return/return/enter
----
1) Go to the directory where you want the files to be downloaded.
2) ftp [CR].
3) open {ftp address} [CR]. i.e. "open ftp.uni-kl.de" [CR]
OR use the (IP) number address, NOT both!
4) "Name": anonymous [CR].
5) "Password": {full e-mail name/address}. i.e. "hallvart@ifi.uio.no" [CR]
6) use "cd" to access the appropriate directory. i.e. "cd pub/atari" [CR]
7) bin [CR]. (set `binary` transfer mode)
8) hash [CR]. (shows 'hash` signs (#####...) when transferring data)
9) get {filename} [CR]. i.e. "get rename.lzh" [CR]
10) mget [CR] to get several files at once.
i.e. "mget syst12.Z fixdsk.arc icon4.zip" [CR]
11) prompt [CR] to download several files with "mget" without having

to reply "y" for each file when asked "get {filename}?".
12) quit [CR] to end FTP session and go back to UNIX
13) close [CR] to close the FTP site you're currently on, so that another site can be opened without having to set bin, hash, prompt etc. again.

- bin, hash, prompt will be turned on/off each time it's typed!
- Be sure to check if all modes are set correctly (especially 'bin')!
- stat [CR] or; status [CR] will show all modes and where you are connected.
- Most files are compressed. Use an appropriate program on your computer on which the programs were intended, or in UNIX ....
- uncompress [CR] if ".Z" file
- uudecode [CR] if ".uu" file
- very often, files are still compressed in another format after uncompressing .Z and/or .uu.
Use the appropriate decompression program for this.

- ls [CR] lists files (shows all files in current directory).
- pwd [CR] shows path. i.e. /pub/mirrors/umich/atari/utilities
- If down-loading several files with similar names use "*".
i.e. "mget *sys" [CR] (will get f.x.; datasys, lm23isys, xlinksys etc...) (ALL files with "sys" in their names)
i.e. "mget *.lzh" [CR] (will get f.x.; stest.lzh, dw3.lzh, xlba.lzh etc...) (ALL files ending with ".lzh")
i.e. "mget * [CR] (will get ALL files in the current directory!)
- If your computer doesn't have a disk drive you can "remote login" to another computer (use an other terminal's disk drive);
- rlogin {computer name} [CR]. i.e. "rlogin hnoss" [CR].
- You can now access the disk just as if it was on your own machine.
- eject [CR] to eject disk on disk-drives without "eject button"

TRANSFERRING FILES TO MS-DOS DISKS

Part of this is dependent on you having the GNU msdos-utilities available at your site. If you don't, ask your local system operator how to transfer files to/from MSDOS disks.

- mcopy {filename} a: [CR] i.e. mcopy microtcx.zoo a:
i.e. mcopy microtcx.zoo icone.lzh shblr.arc a:

- mdir [CR] to show disk-directory/space left.

- fdformat -d [CR] to format an MS-DOS 3.5" 1.44mMb disk ("-d" for MS-DOS)

- fdformat -l -d [CR] to format an MS-DOS 720Kb 3.5" disk ("-l" for "low density")

- mcopy a:{filename on disk} {copy filename} [CR] to get a file from disk to computer. i.e. "mcopy a:dlist.txt test1.zip"

- mdel a:{filename} [CR] to delete a file on disk. i.e. "mdel a:dslist.txt".

- eject [CR] to eject disks from disk-drives that don't have "eject buttons".

- -
Original idea and list compilation by Hallvard Tangeraas, Oslo, Norway

Now handled by Mark Stephen Smith (msh@dl.ac.uk) with permission from Hallvard

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with all data intact.

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++
+ Mark Stephen Smith : msh@dl.ac.uk or dlms@nessie.mcc.ac.uk +
+ Atari Web Pages : http://www.mcc.ac.uk/~dlms/atari.html +
+ +
+==+
+ Atari FTP List maintainer, Atari Web Page creator and maintainer. +
+ Member and writer for CAIN (Central Atari Information Network) +
+ Atari 1040STF, 4Mb Falcon 127Mb HD, Atari Jaguar, Atari Lynx +
++

272. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3tgt8e$k2@studioweb.com>
Source record: 162725

```
: So tell me please, what you think about that?
: My E-Mail address is iagaw@cluster.urz.uni-halle.de

If it supports system 7.xx then tell him to go for it!

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

273. Peavey SP/SX/SXII front panel editor available for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: jprice@ivory.trentu.ca
Message-ID: <DBApsE.6u9@blaze.trentu.ca>
Source record: 162726

The subject line says it all. I'm not affiliated, just glad to have one
and I hope others will be, too. $149.00 US from:

AE Software, Andreas Ehlis
Am Egelsee 1
67346 Speyer
Germany

I'll not spend another hour on my knees in front of that rack. I'll have
the $ soon. Can't wait...

J. P. Hovercraft
aka
jprice@trentu.ca
"Also Thrack Zarathustra"

274. 4 meg 16 mhz MEGA STE for sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: 3ws5@qlink.queensu.ca
Message-ID: <3tgr7q$751@knot.queensu.ca>
Source record: 162727

```
For sale:
4 meg st ram
16 mega hertz ste (tt style case)
monochrome monitor
50 meg hard drive
Excellent condition.
Lots of software including:
dynacadd
shareware
wordup 3.0
and many other titles and games...
$650 dollars or best offer.
If SERIOUSLY interested call:
613-542 0175 or
613-545-6000 x7446.
Ask for waheed, or send me a message at
3ws5@qlink.queensu.ca
```

275. Teddy Term info

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <805051528_OASIS_@cnserv.dungeon.com>
Source record: 162728

In article <DB1x3n.HGC@world.std.com>
epp@world.std.com (Edward P. Piecewicz) said:-

>Does anyone have a current e-mail address for Mark Matts, the author of
>Teddy Term? Version 2.14 came with two text files for documentation, and
>the e-mail addresses in the program aren't valid (host not found.)

AFAIUI Mark has sold all his Atari gear and left the comms scene.

--

ATB,
Karl.

Computer Network Services, Suite 110, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

276. Re: wanted: Atari LOGO cartridge

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: Bill Perreault <bjoe@VCNET.COM>
Message-ID: <3tflfs$blm@news.vcnet.com>
Source record: 162729

I have one plus the docs/manual... contact me at bjoe@vcnet.com
or Bill Perreault voice (805)933 9814) Santa Paula CA...

277. HSMODEM with NOS

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <805011814_OASIS_@whalley.demon.co.uk>
Source record: 162730

In article <804888650snz@rgcasey.demon.co.uk>
rob@rgcasey.demon.co.uk (Robert Casey) said:-

>Does anyone know if it is possible to use HSMODEM with NOS? If it can
>is it straightforward (i.e. can you use the instructions supplied with
>it) or are there any caveats that you have to use? Thanks.

Yup (living proof before you :-))

It seemed straightforward to me: I used the setup program to set it up
as advised by ST User (I originally had HSM04 off their cover disk).
Am now using HSM06 with the same settings. This is on an STE, BTW.
Things seem to get more complicated on a TT or Falcon due to extra
serial ports, different chips etc, about which I know zip.

If you want to know the settings for an STE (as advised by the
magazine), mail me and I'll dig out the article.

HTH
John

--

John Whalley
john@whalley.demon.co.uk

278. Re: atari -> ibm

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <3tfghd$kfe@golem.wcc.govt.nz>
Source record: 162731

```
] > Very Very simple, use THE DC FORMAT program to make your disk IBM compati
] > and you don't need to reformat them....
] >
] > Mind you I have been told that IBM clones etc, don't like 10 sector or
] > twisted format disks....
]
] I prefer Diamond-Format for formatting PC and Macintosh PC-Exchange
] compatable disks, I used to use DC format 2.0 until my copy got corrupted,
] have to check out 3.3...
```

There's a difference though, Diamond Format is commercial, DC-Format is shareware (and no longer supported, so for most practical purposes, it's PD).

You're hard put to find a PC that will read ST-formatted 10 sector disks or ones with skewed/twisted sector format. The vast majority will only read 9 sector, standard sector (1,2,3,4,5,6,7,8,9) format disks. You do find the occassional one that will handle odd formats though.

Just format the disk on the PC, keeps troubles to an absolute minimum.

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!

279. Re: vt-100 for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <3tfgm4$kfe@golem.wcc.govt.nz>
Source record: 162732

] Use FLASH, STORM or stalker. All have the ability to be used on the
] internet. Also interlink has a VT100 module. Regards, Terry

Flash & Stalker are commercial. Storm is probably no longer supported
and full of bugs.

For cheap, good, fast VT100 emulation on a standard ST in medium/high
resolution, Uniterm does the job well. It has little in the way of
features, but its VT100 is better than all the other shareware/PD programs,
with the possible exception of Connect, which isn't as cheap, or simple.

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!

280. Re: KA9Q/NOS in a VT100 window?

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: p003445b@pbfreenet.seflin.lib.fl.us
Message-ID: <3tf9u0$ral@bcfreenet.seflin.lib.fl.us>
Source record: 162733

Chris have you heard of JNOS for the Atari or pe1chl TCP/IP. Both have a
dialup capability built in. Not sure how they would work for telnet but
you could try it.

Chris Gray (cgra@se.bel.alcatel.be) wrote:

: Anyone know how to get KA9Q/NOS to run in a VT100 emulation window?
: I'd like to be able to telnet to a BBS in the UK instead of having to
: dial them up.

: (Better still would be to run a comms programm over KA9Q, but I guess
: I'm just dreaming :).
: --
: ____

: Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
: Opinions expressed are purely personal unless otherwise stated.
: ____

--
Director Corporate Computer Training
Post Office Box 24708
Palm Beach Atlantic College
West Palm Beach, Florida 33416-4708

Terrence R Redding
p003445b@pbfreenet.seflin.lib.fl.us

281. Atari -> DOS or MAC Hard Drive?

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: Jean-Luc@atlantis.u-strasbg.fr
Message-ID: <3tg2a4$8bc@apopi.u-strasbg.fr>
Source record: 162734

Is there a way to transfert Atari files on a DOS or Mac hard drive ?

Thanks

Jean-Luc@atlantis.u-strasbg.fr

282. Last version of Spectre GCR?

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: Jean-Luc@atlantis.u-strasbg.fr
Message-ID: <3tg2cl$8bc@apopi.u-strasbg.fr>
Source record: 162735

What was the last version of Spectre GCR and Transverter softwares ?

Thanks

Jean-Luc@atlantis.u-strasbg.fr

283. Re: atari -> ibm

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: jja@pressimage.fr
Message-ID: <jja-0607950935520001@modem2-06.planete.net>
Source record: 162736

In article (Dans l'article) <3tfghd$kfe@golem.wcc.govt.nz>,
wells_s@kosmos.wcc.govt.nz wrote (�crivait)�:

```
>
> There's a difference though, Diamond Format is commercial, DC-Format
> is shareware (and no longer supported, so for most practical purposes,
> it's PD).
>
> You're hard put to find a PC that will read ST-formatted 10 sector disks
> or ones with skewed/twisted sector format. The vast majority will
> only read 9 sector, standard sector (1,2,3,4,5,6,7,8,9) format disks. You
> do find the occassional one that will handle odd formats though.
>
> Just format the disk on the PC, keeps troubles to an absolute minimum.
```

I wrote a paper about transfering files between differents machines in
french magazine STMAG and I tried differents ways of formating.

A disk formated on the desktop of a TT (TOS 3.06) is accepted by a PC, but
not by a Mac. I didn't try with a Mega STE.

A disk formated with Kobold 2.5 (commercial), Fastcopy Pro (commercial),
Ease (commercial), Le Redacteur 3 and 4 (commercial) or Gemini (shareware)
is accepted by PC and Mac.

A disk formated with Calamus SL (commercial) is accepted by a Mac, but not
by a PC.

--
Jean Jacques Ardoino
jja@pressimage.fr

284. Re: Magic now for Power PC available

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: jja@pressimage.fr
Message-ID: <jja-0607950953250001@modem2-06.planete.net>
Source record: 162737

In article (Dans l'article) <3tf9ne$ral@bcfreenet.seflin.lib.fl.us>,
p003445b@pbfreenet.seflin.lib.fl.us (Terrance R Redding) wrote
(�crivait)�:

```
> Richard John Kelsch
> (richcsst@crash.cts.com)
> wrote: : Alfred Radauer (h9250467@idefix.wu-wien.ac.at) wrote:
> : : Hi to all!
>
> : : ASH officially released MagicMac for Power Macintoshes. They claim this
> : : version to be twice as fast as a TT on average on the slowest Power Mac
> : : machine (6100). Expect great performance on the 604 modells and the new
> : : PCI Macs then :-)
>
> : Is there a demo online?? I have a PowerMac and would like to see exactly
> : what it is that I would be buying.
>
> : Rich
>
>
> Terrence R Redding
> p003445b@pbfreenet.seflin.lib.fl.us
```

I've made tests with Gembench between a TT in 16 colors with Magic and without NVDI (because I havn't NVDI for MagicMac) and a Power Mac 7100/80 with Magic Mac and in 16 colors.

A TT with Magic on the 7100/80 is twice faster than a basic TT (so I don't think that it could be the same on a 6100).
MagicMac on Power PC is twice faster (on average) than the TT with Magic.
And MagicMac with special NVDI will be better.

MagicMac works on PowerPc but it's not a native version, you know that. So it van't recognize the FPU of the Power mac. And a TT has a FPU. So the average speed given by Gembench is lowered by the operations with floating points.

A native version will be better for Magic and Ease, but I don't think that applications written for GEM and TOS will use the FPU of the Power Mac.

Sure there's a demo available ! Everyday there's messages in this group which tell about this demo (in two versions : german and english).
Try to find MagicMac 1.2.1 E demo (english). It's everywhere on the ftp (info Mac, Umich...) and it's given with a PRG to config the keyboard.

--
Jean Jacques Ardoino
jja@pressimage.fr

285. Re: atari -> ibm

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3tg1q0$mpk@golem.wcc.govt.nz>
Source record: 162738

In article <e22_9507050106@flight.org>, CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) writes:
>In message #856, ROGER SHEPPARD.. writes:
>
>> Very Very simple, use THE DC FORMAT program to make your disk IBM compati
>> and you don't need to reformat them....
>I prefer Diamond-Format for formatting PC and Macintosh PC-Exchange
>compatable disks, I used to use DC format 2.0 until my copy got corrupted,
>have to check out 3.3...

I don't think you understand what I have stated, you don't need
to Format your disks with DC Format as it can make them PC compatible
with out the Reformat..

NO OTHER FORMATER CAN DO THAT...!!!!!

* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *

286. Re: Decompressing HQX Files

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3tg4ch$na1@golem.wcc.govt.nz>
Source record: 162739

In article <3td7er$mkf@no-names.nerdc.ufl.edu>, buzz@maple.circa.ufl.edu writes:
>Can someone recommend a good *.HQX file decompresser that can be gotten from
>GEnie (I've got a problem downloading from my Inet account :^{)? Any help
>would be greatly appreciated. Thanks &

What are HQX Files...???

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

287. Re: Magic now for Power PC available

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: p003445b@pbfreenet.seflin.lib.fl.us
Message-ID: <3tf9ne$ral@bcfreenet.seflin.lib.fl.us>
Source record: 162740

Add me to the list of those eager to try a program on the PowerPC that
will allow me to run old favorites, such as BTAT.

Richard John Kelsch
(richcsst@crash.cts.com)
wrote: : Alfred Radauer (h9250467@idefix.wu-wien.ac.at) wrote:
: : Hi to all!

: : ASH officially released MagicMac for Power Macintoshes. They claim this
: : version to be twice as fast as a TT on average on the slowest Power Mac
: : machine (6100). Expect great performance on the 604 modells and the new
: : PCI Macs then :-)
: : The version costs DM 299 (as opposed to DM 249, AFAIK, for the 68k version).
: : A license for poermac version for 68k version owners is sold for about DM 99.
: : I think this is good news :-)

: : Regards,

: : Alfred

: Is there a demo online?? I have a PowerMac and would like to see exactly
: what it is that I would be buying.

: Rich

--
Director Corporate Computer Training
Post Office Box 24708
Palm Beach Atlantic College
West Palm Beach, Florida 33416-4708

Terrence R Redding
p003445b@pbfreenet.seflin.lib.fl.us

288. Re: Internet & GEM

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: ducky@enterprise.america.com
Message-ID: <3thb6t$87p@enterprise.america.com>
Source record: 162741

aw@zaphot.augusta.de (Arno Welzel) writes:

>Hello,

>I'm thinking about developing a kind of 'internet sockets' for GEM
>(similar to WinSockets for Windows etc.) wich will run without MiNT(!)
>and can be used on MagiC!3 too.

>Based this - finally some services should be integrated in the
>desktop 'Thing' - just some external modules wich provide simple
>internet access via modem by double-clicking some icons ;-).

>Maybe FTP may be used then in this way:

> 1. Login, open FTP service
> 2. Open an FTP-server - a new desktop window appears,
> containing the current FTP-directory
> 3. Drag&Drop icons from the FTP-window to a local
> directory window to get files from the server and
> vice versa

>Or another example:

> 1. Open the local 'mail' window - a window appears containing
> several folders 'incoming', 'outgoing' etc.
> 2. Open 'outgoing', then select 'new' - a dialog box appears
> asking for 'To:', 'Subject:' etc.
> 3. An empty mail file will be created and an application wich
> is able to edit text files will be started by the desktop
> 4. After exiting the editor, the mail file will be stored into
> 'outgoing'-directory ready to be sent
> 5. Double-click 'caller' icon to send/recieve mails/news via UUCP

>Maybe this is only illusion - maybe it is impossible to realize
>such things - so i have some questions:

>1) Where can i find documentation about UUCP, SL/IP and PPP?
>3) Where can i find sources to realize UUCP, SL/IP, PPP protocols?
>2) Wich books should i read to get the technical background for
> a 'sockets' implementation, TCP/IP etc.?

>Ciao...

>--
>Arno Welzel (aw@zaphot.augusta.de)

It should be possible. There is a program for the Mac which does FTP
almost exactly as you have described it.

```
--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| "The Cash Cow chews cud bigger than you!"...S.Taylor |
|_____________________________________________________________________|
| Ducky (america.com) |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

289. Falcon power supply parts?

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: lamarth@delphi.com
Message-ID: <Bc08vRn.lamarth@delphi.com>
Source record: 162742

I've got a Falcon030 with a bad power supply. I know which part has gone bad and rather than buying a new power supply (at $100) I'd like to fix the one I have. However I need a parts source for these power supplies or at least someone to tell me what is an equivalent part to the one I have. The bad part is a heat-sinked transistor reference designator Q1, the manufacturer's logo says "FEC" and it's marked '2801 K1010' The power supply itself is manufacured by Skynet Electronics.

Failing this, if anyone out there has a dead Falcon with a good power supply I'd be interested in working a deal....
David (lamarth@delphi.com)

290. Re: Pirating Software

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <098_9507071225@flight.org>
Source record: 162743

In message #732, GEORGE KOTSOPOULOS writes:

> -> here; Atari isn't among us anymore. Those guys in Germany, USA, etc.
> -> know better what they're doing - and they have the skills. MagiCMac
>
> And then, reality sets in...
>
> Face it, those guys in USA don't have a clue.

Yes, we're all blind Macro$haft followers... ;)
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

291. Best ST demos

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <099_9507071225@flight.org>
Source record: 162744

I'm wondering, what are everyone's favorite ST (not STe/TT/Falcon)
graphics demos? Any good ones that will work in 512k? (I'm still waiting
on my free 1mb replacement machine...)
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

292. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <09a_9507071225@flight.org>
Source record: 162745

In message #795, STEVE KENDRICK writes:

> Top Ten Reasons Not to Upgrade
> From an ST(e) to a Falcon

Right on!

> "this situation's got litigation written all over it"
> -- Croooow, MST3k

Nifty, another MST3K fan...
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

293. Re: Top 5 Essential PD So

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <09b_9507071225@flight.org>
Source record: 162746

In message #827, LUKAS WUNNER writes:

> 5. Starglider - always good to relax a bit (VERY VERY old!)

Isn't that commercial? Has it been made PD? I want it!

--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

294. Re: atari -> ibm

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <09c_9507071225@flight.org>
Source record: 162747

In message #864, DUANE BROCIOUS writes:

> I have the opposite problem, getting info from the IBM to Atari.
> I have a 520ST that doesn't seem to like the IBM 720k disks.
> Is it possible my ST drive is single side drive?

Could be, try formating a single-sided disk, this can be done from DOS
with a "format a: /f:360" command.
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

295. Re: ANSI EDITOR FOR FALCO

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <09d_9507071225@flight.org>
Source record: 162748

In message #880, ERIC MARCH writes:

> Indeed. Though Fansi was and is intended mostly for use on m/ST/e

Where can I find Fansi?

--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

296. Re: MagicMac question

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <09e_9507071225@flight.org>
Source record: 162749

In message #886, MDIVANCIC writes:

> MagiCMac is an Mac appliation. Once it is running you can switch back an
> forth between it and System 7.x. I don't think you can boot up into
> MagiCMac and bypass the MacOS because of the above.

You can* make it automatically start up by putting an alias of MagiCMac in
the Mac equivlent of the AUTO folder, the Startup Items folder within the
System folder.
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

297. ST Xformer 2.3?

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <09f_9507071225@flight.org>
Source record: 162750

I have a BRE software PD catalog sitting here, and it has ST Xformer 2.3
listed in it! I understand that BRE software is one of the official
ST Xformer distribution sites, is this something only available from BRE?
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

298. re: where do i get software for scsi drives on the st

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <1886rcain@nest.demon.co.uk>
Source record: 162751

```
On 06 Jul 95 Julius wrote:
Jg> From: jrg@cldc.howard.edu (Julius Grant)
Jg> I'm looking for software drivers for hard drives that I can connect
Jg> to my ST through the hard drive by way of the adscsi adapter
Jg> any info would be greatly appreciated.

Use the ICD stuff - it's on most BBS.

Roger
rcain@nest.demon.co.uk

--
```

299. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <16@grasper.demon.co.uk>
Source record: 162793

It was none other than sinclap2954@cobra.uni.edu who did write on 05 Jul 95
that .... >> If anyone likes to blame TOS-machines for not having support,
>> ...shame on you! :-)
s> Its not available. How can you recommend to the public to consider
s> the ST platform when there are better alternatives?

By the same justification that you recommend the performa when there are
better alternatives ?
MHYG
Graham

--

Graham Irvine ,
graham@grasper.demon.co.uk graham@grin.mettav.exnet.com
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

300. I NEED A FALCON DESKCLOCK/CAPS INDICATOR

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <17@grasper.demon.co.uk>
Source record: 162794

It was none other than falcon who did write on 05 Jul 95 that ....
f> PLEASE TELL ME WHERE I CAN FIND AN ACCESSORY DESKTOP CLOCK AND CAPS
f> ON INDICATOR.

yes you do need something to tell yoou when your caps lock is one :-)

f> I JUST GOT MY FALCON.

Falcon ..then you want LEDPANEL ..current version is V3.?? Does both above
and quite a bit more re drive access "Led's" (hence the name).Totally configurable as to
what it displays. And doesn't seem to interfere
with the system or other programs from my experience , like most of the other
similar utils (Like the one included with Harlekin) seem to be prone to do.
f> PLEASE HELP. ALSO WHERE TO GET THEM AND THIER NAMES.

right now ..don't know , I get a most of my Stuff sent to me through File
networks :-)
MHYG
Graham

--

Graham Irvine ,
graham@grasper.demon.co.uk graham@grin.mettav.exnet.com
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

301. Re: monitor for STfm (UK)

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.228.00097DD0@ti.com>
Source record: 162795

In article <DB8E8u.273@hkuxb.hku.hk> h9104374@hkuxa.hku.hk (William) writes:

>resolution which is required for 80 cols text. I also have an Apple //e
>with a green monitor (NTSC I think). Is it possible to share the monitor
>between the two computers? BTW, the ST manual says that there is a
>composite video out in the monitor port. Could anyone please tell me what
>is this used for?

You can tap out the composite video signal (plus a ground) and feed it into a monochrome monitor. I have not tried using an Apple //e green monitor but I have tried with one of those security monitor which is monochrome, way back in 1989. Just make a plug for the ST and green monitor, there is no harm in just trying out.

William
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520ST/4Mb/Tos2.06/44M HDD/14.4Kbps
| ||| 486DX33/8Mb/210M+850M HDD/WFW3.11
Internet Email: wongck@ti.com |/ | \
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

302. Re: Web browser for ST yet?

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <3tfcir$n6o@mark.ucdavis.edu>
Source record: 162796

Stephane Boisson (boisson@netpress.fr) wrote:

: I am reading your message under MiNTnet with Tin on a Falcon :-)
: (I had to make a few patches to make it works)

Now that you have it working, could you post it somewhere?

303. Email of Atari dealer in German needed

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: s925799@mailserv.cuhk.hk
Message-ID: <3tgsj9$f4p@hpg30a.csc.cuhk.hk>
Source record: 162797
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Can anyone tell me the email address of some German company like
Soundpool, and Friendchip?

Pls reply by email.

Thanks.
--
====================================~ Malcolm <=====
| Good Luck! |
| |
| " I am such a peculiar girl |
| have my dreams and thoughts in another world..... |
| So lost in time So lost in space |
| I belong to an unknown human race....." |
| |
| Dreaming Girl, Bel Canto |
==================s925799@mailserv.cuhk.hk===========

304. IRC on a 1040 STFM running NOS on Demon

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: sean_c@groucho.oldham.gpsemi.com
Message-ID: <DBAGF8.B7C@lincoln.gpsemi.com>
Source record: 162798

Fellow Atarians a plea for help,

I've had an account on Demon now for some time but only recently have I tried to use IRC. I can't run a terminal emulator under my PPP software (KA9QNOS ver 4.2) but I can get NOS to run under vt100emu. When I join an IRC channel however it all goes wrong. My command line is corrupted by incoming text and the screen doesn't scroll. This is driving me nuts (well nuttier anyhow) ! Has anyone else tried IRC under NOS ? Any help would be gratefuly received.

Cheers

Sean
--

Sean Connor Characterization Eng { My opinions not }
GEC Plessey Semiconductors Tel: 061 684 4034 { those of GEC }
Oldham, Lancashire Fax: 061 688 7898
United Kingdom, OL9 7LA sean_c@oldham.gpsemi.com (work)
sean_c@elektron.demon.co.uk (home)

305. Re: Decompressing HQX Files

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0607951215140001@47.85.0.99>
Source record: 162799

In article <3tg4ch$na1@golem.wcc.govt.nz>, sheppard_r@ix.wcc.govt.nz wrote:

> In article <3td7er$mkf@no-names.nerdc.ufl.edu>, buzz@maple.circa.ufl.edu
writes:
> >Can someone recommend a good *.HQX file decompresser that can be gotten from
> >GEnie (I've got a problem downloading from my Inet account :^{)? Any help
> >would be greatly appreciated. Thanks &
>
> What are HQX Files...???
>

They are used by Apple Mac users to transmit binary files as ASCII text,
something like UUencoded files on Atari's & PC's.

Files generated by the program BINHEX (or equivalent) on the Apple MAC
have the HQX extension.

I don't know of an Atari version, but there are supposed to be PC versions
available.

--
Gerry O'Rourke
Northern Telecom (IRL) Ltd
E-mail gigxr01@nt.com

306. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: para9
Message-ID: <3tghrt$a44@coli-gate.coli.uni-sb.de>
Source record: 162800

hutch@ilmen.lanl.gov (Hutch) wrote:
>In a previous article, iagaw@cluster.urz.uni-halle.de wrote:
>
>| I would like to ask, if there is interest in the Atari-community for a new
>| Mac-emulator.
>
>Interest? Sure. But unless it supports color and is System 7 compatible I
>can't see how it could beat the Spectre GCR which is well done, highly
>compatible (with System 6.x) and often available used for a song.
>

The Amiga-version supports System 7 and color.

>How does it handle the Mac ROMs requirement? If it is software only, then
>does he license the Mac OS from Apple? Or does the software include an
>image of the MacROMs as did that old pirated Spectre 128 code? The former
>would make it expensive and the latter would be highly illegal. If it uses
>some kind of hardware, then how do you manage that via shareware?
>
It doesn't use hardware, and it doesn't include an image. You have to buy
Mac-ROMs, and make an image for yourself. If you own Mac-ROMs, I see no problem
with using such an image.
>| (Maybe there is even a company out there, that would licence the
>| Amiga-version and port it on the Atari)
>
>Licensing generally entails paying a fee to the license-holder (usually
>a one-time flat fee plus a percentage royalty based on future sales).
>I don't know if the current Atari shareware market would pay that back.
>
>-Hutch- @ Fair Dinkum Tech
>

307. MIST - Indianapolis Atari Fest

Newsgroup: comp.sys.atari.st
Date: 1995-07-06 00:00:00 UTC
From: trek@ihgp6z.ih.att.com
Message-ID: <DBAnsM.70G@ssbunews.ih.att.com>
Source record: 162801

Previous MIST shows have only seen one or two of us from the Suburban Chicago ATarians attend the show. This year there has been interest from several others in the club and I think we will have a strong showing (at least 6 of us and a few maybes) in Indiana on July 29th. (The club is hoping to get a table - so come by and say hi.)

I didn't notice Yat Siu on the list of vendors :^(but would encourage him to think of attending :^). I have been demoing Apex Media in this area and I think I have generated some interest in it. I know I personally would love to see the new Expose' video capture - or at least some output from it. And there is all the Lexicor software too.

I hope It's All Relative is also able to make it. Their help in bringing us into the world of cd-rom is always appreciated.

And ICD with the CatBox, maybe a fix for ICD Pro Utilities so we can make full use of the Zip Drive (hint, hint) - and we always need hard drive and tape backup devices.

I talked to Oregon Research the other day. They unfortunately don't sound like they will make it despite having many upgrades to the fine products they offer. I will miss seeing John this year, I guess :^(.

And for those vendors already making the committment - thank you. It makes it easier to sell the show to club members when I can point to vendors that are attending. Thank you Toad, Branch Always, Gribnif, Clear Thinking, MissionWare, chroMAGIC, Crawly Crypt, MARS, MTS, Barebones, and Systems for Tomorrow (hope I haven't missed anyone.) Wayne

308. Overscan info reqd.

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: jat5@york.ac.uk
Message-ID: <3tivhk$8d3@mailer.york.ac.uk>
Source record: 162655
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I've just been trawling around some ftp sites, and I found details of the 'overscan' mod. Now, some of this seems a bit of a kludge (especially for mono monitors - setting pixel colours to black so that flyback beams aren't seen?). I also found a commercial overscan mod (Auto Overscan - in an old copy of STFormat) that conists of two chips on a circuit board - Incidentally the developer of the commercial overscan is the same guy that developed the PD version).

What I want to know is: How does the commercial overscan mod work? Is it just that you can change resolutions using software? Or is a new blanking signal generated by these two chips?

I'm going to have a go at the mod whatever, but I'd just like to know the difference!!

Thanks for any help.

john..

|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|p
| mail: jat5@unix.york.ac.uk |||PaSPRG, |h
| jat@ohm.york.ac.uk ||| York University |a
| web: http://www.york.ac.uk/~jat5/ ||| +44 (01904) 432417 |k
|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|e

309. Re: Internet & GEM

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: huth@stack.zfe.siemens.de
Message-ID: <3tirj5$l4d@outlaw.zfe.siemens.de>
Source record: 162656

```
Arno Welzel (aw@zaphot.augusta.de) wrote:
> Hello,

> I'm thinking about developing a kind of 'internet sockets' for GEM
> (similar to WinSockets for Windows etc.) wich will run without MiNT(!)
> and can be used on MagiC!3 too.
...
> 1) Where can i find documentation about UUCP, SL/IP and PPP?
Check out the internet standards resp. RFCs. Should be on any larger server,
or try nic.nordu.net (anonymous ftp).
> 3) Where can i find sources to realize UUCP, SL/IP, PPP protocols?
Maybe the linux sources?

Good luck!
HP
+--------------------------------------------------------------------------+
IP or not IP - OSI is the question
--------------- cut here 8< ----------------------
```

310. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: bericd@bri.hp.com
Message-ID: <DBC9un.KxM@bri.hp.com>
Source record: 162657

para9 wrote:
: I would like to ask, if there is interest in the Atari-community for a new
: Mac-emulator.
: There is a shareware Mac-emulator out for the Amiga. it requires 4 MB RAM and
: at least a 68020. It is very compatible, even games run often.
: I asked the author, if he will port it to the Atari, but he said no. However
: he said, that if some Atari-coders would like to port it, he would probably
: help them.
: So there are now some questions:
: 1) Is enought interest in the Atari community for such an emulator?
: 2) Are there some programmers out, who have enought knowledge to do a port
: 3) what hardware should be supported
: (I think, the emulator should run on the Falcon and TT and probably on the
: Eagle and PAK 030-card; Nova-support would be fine, too)

You should try to aim for the largest user base possible. I think
(and correct me if I am wrong) that you should ignore anything with
less than a 68030 in it (I do not know of any TOS machines with 020's
in them). OK , 68000 STFM support would be nice, but we have to talk
practicalities.

I have a PAK board so would be interested if I could use the emu
under ST Mono mode or cheaply(ish) put a graphics card onto my
system.

This idea should be heavily encouraged as it will give a whole new
lease of life to Atari owners...

--
Beric Dunn

STFM with PAK board running - TOS 3.06
- Linux
- Magic
- System 7 (hopefully!!!!!!!)

311. Re: Page 43 of Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.805112037@gen-off-2>
Source record: 162658

Stephen K Mulrine <robotron@moroder.demon.co.uk> writes:

>Does anybody know exactly what was on page 43?
I kid you not, it was a woman being shagged by a dog. The actual point
of penetration was blobbed out, but funnily enough WH Smiths's still
objected. Use of the picture was a rather bizarre editorial decision, IMO.
--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

312. Re: vt-100 for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: Stephen K Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199507070103.AA04024@moroder.demon.co.uk>
Source record: 162659

In a recent article, wells_s@kosmos.wcc.govt.nz (Steve Wells) writes:
>For cheap, good, fast VT100 emulation on a standard ST in medium/high
>resolution, Uniterm does the job well. It has little in the way of
>features, but its VT100 is better than all the other shareware/PD programs,
>with the possible exception of Connect, which isn't as cheap, or simple.

I don't remember seeing it mentioned in this newsgroup before, but I swear by ST Term. It's quite old (1988) but it stands up extremely well, with built-in support for tons of file transfer protocols including Kermit and Z-Modem. Lots of keyboard shortcuts and (best of all) it's TOS-based - I've never found any reason to switch to another program. As soon as I start it up, I type the dial command and then start the on-screen timer counting in seconds with ALT-O and ALT-CTRL-R. Fantastic.

Stephen
--
robotro robo robot She's the main man in the office in the city
n@morod tron@m ron@morod I remember though when she was reading Jackie
er.demo oroder.d er.demon. But I can put a tennis racket up against my face
n.co.uk emon.co.uk co.uk And pretend that I'm Kendo Nagasaki

313. Re: MiNT

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DBBKBz.7r9@cix.compulink.co.uk>
Source record: 162660

In message <nolram-0307950342040001@nolram.dialup.access.net>,
nolram@panix.com said:
>
> > A Falcon or a TT wouldn't be up to the job either.
> > :-(
> >
> > Roland.
> >
> > @CiX
>
> How about Mint of MAcmint running under magicmac in a MAC or PPC?
>

Nope - still no good.

A PPC can emulate a PC fairly well - but WINE is not going to run
sufficiently well under a MiNT/MiNT-X combination on even the most powerful
of current machines - assuming of course the necessary INTEL emulator
existed - which currently it doesn't.

All AFAIK and IMHO of course.

Roland.

314. Re: MINT for Mac question

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: nolram@panix.com
Message-ID: <nolram-0607952354430001@nolram.dialup.access.net>
Source record: 162661
Cross-posted to: comp.sys.atari.advocacy,comp.sys.atari.st

MacMint really isn't even supported. There is a new version to make us
of the VM, but not usuable in 32-bit mode.

315. Diagnostic Software

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: aa338@cleveland.Freenet.Edu
Message-ID: <3tihgs$3k2@usenet.INS.CWRU.Edu>
Source record: 162662

Is there Diagnostic Software available for the 16/32 bit Atari computers
(ST, STE, etc.) ???

If so, could someone please tell me how to obtain it???

I'm specifically interested in commercial software since I'm posting
this for someone who does not have access to the net...it would be easier
for him to order it via mail order...

Thank you...

-Mark Leair
--

316. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <3tijv8$4f6@usenet.INS.CWRU.Edu>
Source record: 162663

In a previous article, hutch@ilmen.lanl.gov (Hutch) says:

>In a previous article, guenther@cabal.shnet.org (Thorsten Guenther) wrote:
>
>> Sorry, but Apple made GEM a crippled product on the PC first, IMHO that's
>> what killed it.
>
>Really? What 'GEM' product did _Apple_ make for the _PC_? I don't recall.

I think he meant that BECAUSE Apple forced Digital Research to cripple the
GEM implementation on the PC, that it made its attractiveness severely
diminished.

As I recall, Atari flatly refused to alter the GEM implementation in the ST
series. (i.e. get rid of trash can, etc).

A couple of interesting notes -

1) Microsoft was seriously trying to get Atari to use Windows ('85) as the
operating system for the ST. Terrible product at the time, but . . . what
if Microsoft advertising kicked in for the ST line . . .

2) Anyone remember the Hewlett Packard NewWave desktop? Similar to
GEM/Mac OS. . .

>The only involvement that Apple had, AFAIK, was to successfully sue
>Digital Research for the 'look and feel' of their desktop. The fact that
>Apple got their desktop ideas from Xerox Parc is another matter. ;-)
>
Yes, the infamous Palo Alto Research Center!

--
Sanjay Parker sxp17@po.cwru.edu Case Western Reserve University
~~~~~~~~~~~~~ ~~~~~~~~~~~~~~~~~ ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Atari Falcon 4/540e Atari Mega 4/32e Keyboardist Extraordinaire!
~~~~~~~~~~~~ ~~~~~~~~~~ ~~~~~~~~~~~~~~~~~~~~~~~~~~

317. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <3tiojt$2b4@prime.mdata.fi>
Source record: 162664

In article <pbenson-0507950122020001@192.0.2.1>,
P. K.Benson <pbenson@user1.channel1.com> wrote:
>My 2 cents:
> I am a former ST, STE and Falcon Owner; I think the STs and STEs were
>excellent bargains. They really were sort of the poor man's Mac, and Macs
>in those days were ridiculously expensive. The TTs were powerful machines,
>really more powerful than just about everything when they came out.
> But the Falcon is not a great computer. It was designed around a chip
>(68030) that was obsolete by the time it was actually in the stores,
>running at 16 MHz when the TT ran twice as fast on the same chip what, two
>years earlier? The 040 chip should've been in the Falcon, but Atari was
>too cheap to use it. The video bus on the Falcon is too slow. The computer
>took forever to get into stores. Atari announced vaporware products and
>features for the Falcon and then expected someone else to make them.
>Remember PIM, the DSP modem, Hard disk recording? The buzz about having
>the DSP chip onboard? Atari seemed determined to drive their devoted user
>base away, and they did that very effectively! If all the things Atari
>promised for the Falcon were true, I'd still be using one!
> Worst of all, the Falcon was overpriced! Six month's after buying a
>Falcon, I sold it and bought a used Mac IIfx/160HD/40 MHz with 8megs (for
>hundreds less) that ran circles around the Falcon; and using the same 030
>chip, too! For the same $$ I spent on a Falcon, I recently bought a
>powermac 6100/60/250 with 8megs and a CD rom drive. I can accelerate this
>computer to 84MHz for $60! How much was that Wizztronics accelerator board
>supposed to cost? $450 or so?
> I remember a long time ago Atari used to advertise ST's as "power without
>the price". Somewhere along the line the stopped saying that: that's where
>they screwed up.....

You don't mention a word about the software you were using on your Falcon.
Did you do only speed tests, or what? Did you run Cubase Audio 2, Connect,
Screenblaster III, APEX, Winrec 4.1, Mezei Attila's JV-1080 editor,
No!desk, Diamond Edge, DA's Vector Pro, DA`s Layout, NVDI 3, Papyrus Gold,
Filesearch 7, ST Guide, Junior office, KIVI, Ease, Thing, Fortune, 525,
Bobtracker, Imagecopy 3, Eb_edpov, Xenomorph, Inshape, Neon 3D, etc. etc.
??????????

If you didn't, you obviously didn't even scratch the surface of new Atari-
programs available.

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
---

318. Re: Overscan info reqd.

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3tkgei$dq1@golem.wcc.govt.nz>
Source record: 162665
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <3tivhk$8d3@mailer.york.ac.uk>, jat5@york.ac.uk (John 'john..' Tuffen) writes:
>I've just been trawling around some ftp sites, and I found details of the
>'overscan' mod. Now, some of this seems a bit of a kludge (especially for
>mono monitors - setting pixel colours to black so that flyback beams
>aren't seen?). I also found a commercial overscan mod (Auto Overscan - in an
>old copy of STFormat) that conists of two chips on a circuit board -
>Incidentally the developer of the commercial overscan is the same guy
>that developed the PD version).
>
>What I want to know is: How does the commercial overscan mod work? Is it
>just that you can change resolutions using software? Or is a new blanking
>signal generated by these two chips?

Get the Auto Overscan,. it works 100% for me, no the real one does not have
those hacks....

The Real one uses 2 Gals/Pals what ever and you get driver software that can
be set up for the program that don't like Overscan....

BIG NOTE: ONLY FOR ST,STFM and MEGA ST's....

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

319. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: C.J.Ridd@cs.bham.ac.uk
Message-ID: <3tj3mh$qmv@percy.cs.bham.ac.uk>
Source record: 162666

richcsst@crash.cts.com (Richard John Kelsch) writes:
>Chris, now that you have put in a video card and a nifty bitchin' SIMM
>card, how do you plug anything else in???? Does the video card improve
>the performance of the machine, or does it still suffer from the damn
>slow bus bottleneck??

I'm not too clued up about the TT internals, but from what I
understand increased resolutions on the gfx card do *not* hog the CPU
bus any more. This is unlike the Falcon built-in video, and probably
the TT built-in video as well.

>The only way to really get the machine to perform better is to cut a half
>a million traces, run wires, and recase the damn thing. How many PCs and
>Macs have you heard of that you had to cut traces on??? ZERO!

You just buy a faster motherboard for your PC or Mac, just like you do
for a TT. Except there aren't any faster mbs for the TT :-(

>It would be nice just to be able to install a measely L2 cache without
>having to install an entirely new CPU card in the processor direct slot,
>or using a friggin' microscope to desolder the existing one!

Yes, more cache would help I am sure. Why has no-one tried to design
one? I mean there are CPU/FPU accelerators (to 48MHz), but no cache boards!

--
--Chris
Other email addresses:
Work: C.Ridd@imc.exec.nhs.uk
Cix: chrisridd@cix

320. Re: Page 43 of Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: C.J.Ridd@cs.bham.ac.uk
Message-ID: <3tj3rg$qnq@percy.cs.bham.ac.uk>
Source record: 162667

robotron@moroder.demon.co.uk writes:
>Does anybody know exactly what was on page 43? I'd guess that it was either
>an image so questionable that it couldn't even be printed "spotted out", or,
>given that there were pictures of Barbie wearing bondage gear on the front
>cover and throughout the feature, it was a couple of Barbies in a lesbian
>love scene and Mattel (or whoever) took a rather dim view of it.

There was a picture of a dog and a woman. No she wasn't taking it for
a walk.

--
--Chris
Other email addresses:
Work: C.Ridd@imc.exec.nhs.uk
Cix: chrisridd@cix

321. Re: Web browser for ST yet?

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: michi@pluto.ping.de
Message-ID: <NZN2B0H@pluto.ping.de>
Source record: 162668

Hi,

Personification of Insanity (chrishinds@delphi.com) wrote:
: I am familiar with all of these, but I didn't think there was a newsreader
: program for MiNT-Net. If I'm wrong about this, please tell us more.
: I'm reluctant to install MiNT-Net without support for news.

oh, there is an prt of trn, threaded read-news, and a portation of strn.
With MiNT-Net I used strn-0.92, it is quite nice. For news transportation
I did use cnews-xt-1.3 with the patches of nox@jelal.north.de.

cu, michi
--
* Michael Plonus michi@pluto.ping.de *
* Dortmund Michael_Plonus@do2.maus.ruhr.de *
* Germany *

322. Re: Diagnostic Software

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DBCBK6.D5K@ridgecrest.ca.us>
Source record: 162669

aa338@cleveland.Freenet.Edu (Mark Leair) wrote:
>
>
>Is there Diagnostic Software available for the 16/32 bit Atari computers
>(ST, STE, etc.) ???
>
>If so, could someone please tell me how to obtain it???
>
>I'm specifically interested in commercial software since I'm posting
>this for someone who does not have access to the net...it would be
easier
>for him to order it via mail order...
>
>
>Thank you...
>
> -Mark Leair
>--

Mark

I know that Alex at ATY computer has/uses diagnostic software in his
shop. You may try to contact him as to availability.

ATY Computer
3727 13th Ave.
Oakland, Ca. 94610
510-482-3775
M-F 10am-7pm Sat 12-6pm

Mike

323. MagicC Mac and TrueImage

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DBCC1B.D7t@ridgecrest.ca.us>
Source record: 162670

Has anyone had any luck getting the side menus to work in TrueImage under MagicC Mac. The program runs fine and drop-down menus work, but the side menus off the drop downs don't function. I have the patch program included with Magic loaded into the Auto/Apps folder. ImageCopy 3.5 CD works well with no menu problems, however I did have to set the video display to the Matrix or Crazy Dots setting to get the proper display. DA's Vector works fine as does PageStream and STalker if anyone is interested.

michael grove

mgrove@owens.ridgecrest.ca.us

324. Ghostlink new version

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: sixasegi@si.ehu.es
Message-ID: <3tjf68$mtr@scdx01.sc.ehu.es>
Source record: 162671

```
Where can i find the new version of Ghostlink?
```

325. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: bericd@bri.hp.com
Message-ID: <DBCL89.612@bri.hp.com>
Source record: 162672

Beric Dunn (bericd@bri.hp.com) wrote:
: para9 wrote:
: : I would like to ask, if there is interest in the Atari-community for a new
: : Mac-emulator.
: : There is a shareware Mac-emulator out for the Amiga. it requires 4 MB RAM and
: : at least a 68020. It is very compatible, even games run often.
: : I asked the author, if he will port it to the Atari, but he said no. However
: : he said, that if some Atari-coders would like to port it, he would probably
: : help them.
: : So there are now some questions:
: : 1) Is enought interest in the Atari community for such an emulator?
: : 2) Are there some programmers out, who have enought knowledge to do a port
: : 3) what hardware should be supported
: : (I think, the emulator should run on the Falcon and TT and probably on the
: : Eagle and PAK 030-card; Nova-support would be fine, too)

: You should try to aim for the largest user base possible. I think
: (and correct me if I am wrong) that you should ignore anything with
: less than a 68030 in it (I do not know of any TOS machines with 020's
: in them). OK , 68000 STFM support would be nice, but we have to talk
: practicalities.

: I have a PAK board so would be interested if I could use the emu
: under ST Mono mode or cheaply(ish) put a graphics card onto my
: system.

: This idea should be heavily encouraged as it will give a whole new
: lease of life to Atari owners...

Since writing this I have been informed that the 020 is used in some
PAK boards. I would like to apologise to these people.

Anyway, since the Amiga version uses an 020 as minimum - may I suggest
that as the Atari minimum?

--
Beric Dunn (Hewlett-Packard Computer Peripherals Bristol)

The views stated here are entirely my own and are not necessarily
shared by my employers.

326. Re: Page 43 of Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: msh@mserv1.dl.ac.uk
Message-ID: <3tjcqt$pff@mserv1.dl.ac.uk>
Source record: 162673

>I kid you not, it was a woman being shagged by a dog. The actual point
>of penetration was blobbed out, but funnily enough WH Smiths's still
>objected. Use of the picture was a rather bizarre editorial decision, IMO.
>--
>Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

I wonder how many pictures they sorted through before they decided that it was
okay to use this one. Just imagine the ones they dismissed for being too
strong <grin>!

BTW what did HiSoft say to losing one of their ads? I assume they'll get an
ad for free now.

```
++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
+ Mark Stephen Smith : msh@dl.ac.uk or dlms@nessie.mcc.ac.uk +
+ Atari Web Pages : http://www.mcc.ac.uk/~dlms/atari.html +
+ +
+============================================================================+
+ Atari FTP List maintainer, Atari Web Page creator and maintainer. +
+ Member and writer for CAIN (Central Atari Information Network) +
+ Atari 1040STF, 4Mb Falcon 127Mb HD, Atari Jaguar, Atari Lynx +
++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
```

327. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: Dave Brook <Dave@mbha.demon.co.uk>
Message-ID: <805122639snz@mbha.demon.co.uk>
Source record: 162674

In article <DBC9un.KxM@bri.hp.com> bericd@bri.hp.com "Beric Dunn" writes:

> para9 wrote:
> : I would like to ask, if there is interest in the Atari-community for a new
> : Mac-emulator.

[lines deleted]
>
> You should try to aim for the largest user base possible. I think
> (and correct me if I am wrong) that you should ignore anything with
> less than a 68030 in it (I do not know of any TOS machines with 020's
> in them). OK , 68000 STFM support would be nice, but we have to talk
> practicalities.
>
> I have a PAK board so would be interested if I could use the emu
> under ST Mono mode or cheaply(ish) put a graphics card onto my
> system.
>
> This idea should be heavily encouraged as it will give a whole new
> lease of life to Atari owners...
>
>
>
> --
> Beric Dunn
>
> STFM with PAK board running - TOS 3.06
> - Linux
> - Magic
> - System 7 (hopefully!!!!!!!)
>
>

Here here, heartily endorsed...

Dave Brook

- -
- Wizzo -
- -
---

328. www..how?

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: plug@pavilion.co.uk
Message-ID: <805132594_OASIS_@pavilion.co.uk>
Source record: 162675

Can anyone tell me how I get to use the web on an Atari (Falcon), I am currently using NOS/OASIS to access Pavilion in Brighton. I finally got email and news working properly after getting hold of a version of NOS which includes POP.
I am told I can use Lynx with Mint, but from what I've seen it all looks a bit horrendous to setup. Is there a simple way avoiding Mint?
Thanks in advance for helpful suggestions.
(I am new to the net, so don't get too technical with me!!)

--

---
plug@pavilion.co.uk
(richard thomas)
---

329. MSTE for sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: mayolc@ucunix.san.uc.edu
Message-ID: <3tjrp6$5dq@babbage.ece.uc.edu>
Source record: 162676

Atari Mega STE with 4 MEGS of Ram, no HD, and DD drive for sale. Asking
for $300 plus Shipping. Very good condition, with manuals and everything.

Interested? e-mail me at mayolc@ucunix.san.uc.edu

--

C.Mayol mayolc@ucunix.san.uc.edu mayolc@ucbeh.san.uc.edu
Home Page at http://ucunix.san.uc.edu/~mayolc

---

330. Re: Towers II weapons que

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: artoj@mits.mdata.fi
Message-ID: <3tju0v$446@prime.mdata.fi>
Source record: 162677

g> The 'm' means magical... What this does is on specific creatures the
g> weapon can do twice the amount of damge... The mace of disruption will

Thanks for the info. I guessed it was something to do with magical,
but I hadn't realized it did special damage to certain creatures.
I guess the Iron golems will bite the Sword of Rust from this day
on ;-).

g> Not to give too much away.. But I would suggest that you pay close
g> attention to the scrolls that you found that where written by the scribe
g> the messages in the library left by daggan..

I've read them carefully. Anyway, I've gotten past that door,
and I have soon completed the whole game (only the tests to
complete and the door in the roof). What a great game it
has been, I haven't been this much into one game since
Dungeon Master!

---
* Kivi 1.41 *

331. Re: Best ST demos

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: ekallion@cc.Helsinki.FI
Message-ID: <3tk65e$f5l@oravannahka.Helsinki.FI>
Source record: 162678

```
CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
: I'm wondering, what are everyone's favorite ST (not STe/TT/Falcon)
: graphics demos? Any good ones that will work in 512k? (I'm still waiting
: on my free 1mb replacement machine...)

Overdose from Aggression is good. If you seriously want to watch demos
you should get 1 mb STE or 4 mb Falcon.

eSa

Esa Kallioniemi ekallion@cc.helsinki.fi
"YouCanDoDangerousThingsWithAssembler"
```

332. German <-> US Keyboard

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: Christian Bantzer <bantzer@atmos.washington.edu>
Message-ID: <3tk85f$lon@nntp5.u.washington.edu>
Source record: 162679

Hi,
I replaced the broken keyboard (german) of my 1040ST with a US one, which I got for free. Now the ST doesn't know what's printed on the keys, and z and y swapped position and a number of other symbols changed place as well, No big deal. The only problem is the german keyboard has one extra key with the > and < symbols on it. So I can't get to type those now.
Now the stupid question: What's the way to let the ST know that I am using a US keyboard now?

Thanks a lot
Christian

--
Christian Bantzer INTERNET: bantzer@atmos.washington.edu

University of Washington
JISAO, GJ-40
Seattle, WA 98195
(206) 616-1578
fax (206) 685 3397

333. Another Falcon030 For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: v_white@ece.wisc.edu
Message-ID: <3tk883$1486@news.doit.wisc.edu>
Source record: 162680

Friends,

I have a virtually unused Falcon for sale.

Just a bare bones Falcon with the screen blaster.

Whatsagoodprice?? I'm Usure.

Give me a fair offer. I could say yes.

Victor White
v_white@janus.ece.wisc.edu

334. Re: New release of Thing now available

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <3tjtut$qlo@newsbf02.news.aol.com>
Source record: 162681

Thing fans should note that the latest version (.54e) comes with a desktop-notes utility. MagiC users will find it quite handy, and it remains as a background window even when you double-click on it. Holger Weets did the coding. Great job!

335. SLIP/Web software for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: jeremy@icw.com
Message-ID: <3tkfs2$s0s@news.cc.utah.edu>
Source record: 162682

This may be a long shot, but.. are there any SLIP programs or web browsers that have been developed for Atari machines? I have a few 1mb 520ST's, and could use SLIP access to get into my computer at work... if there is anything of the sort, where do I find it?

jeremy@icw.com

336. Re: KA9Q/NOS in a VT100 window?

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: john@albemuth.equinox.gen.nz
Message-ID: <AAFD7E28mrn@albemuth.equinox.gen.nz>
Source record: 162683

p003445b@pbfreenet.seflin.lib.fl.us (Terrance R Redding) writes:

>Chris have you heard of JNOS for the Atari or pe1chl TCP/IP. Both have a
>dialup capability built in. Not sure how they would work for telnet but
>you could try it.

Could you give more info please??

-=-=-=-=-=-=-=-=-=-=- John Collis at home -=-=-=-=-=-=-=-=-=-=-
john@albemuth.equinox.gen.nz or john@southern.co.nz

337. Re: IRC on a 1040 STFM running NOS on Demon

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: john@albemuth.equinox.gen.nz
Message-ID: <AAFD7F38mrn@albemuth.equinox.gen.nz>
Source record: 162684

sean_c@groucho.oldham.gpsemi.com (Sean Connor) writes:

>Fellow Atarians a plea for help,

>I've had an account on Demon now for some time but only recently have I
>tried to use IRC. I can't run a terminal emulator under my PPP software
>(KA9QNOS ver 4.2) but I can get NOS to run under vt100emu. When
>I join an IRC channel however it all goes wrong. My command line is
>corrupted by incoming text and the screen doesn't scroll. This is driving
>me nuts (well nuttier anyhow) ! Has anyone else tried IRC under NOS ?
>Any help would be gratefuly received.

Okay, I'm not sure what sort of system you are running the IRC client
on, but the problem is that the system thinks it is talking to a
terminal with 24 rows of text not the 25 that the Atari has. On a Unix
system, you
stty rows 25
before you run an IRC client (or anything else that uses termcap,
terminfo or curses to display text).

Cheers,
John
-=-=-=-=-=-=-=-=-=-=- John Collis at home -=-=-=-=-=-=-=-=-=-=-
john@albemuth.equinox.gen.nz or john@southern.co.nz

338. FS: ST PROGRAMS.WARP/NEODESK/ICD PRO UTIL

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <3tkvps$mi5@ccnet3.ccnet.com>
Source record: 162685

```
From ccnet.com!ccnet.com!not-for-mail Fri Jun 30 15:04:04 1995
Path: ccnet.com!ccnet.com!not-for-mail
From: selah@ccnet.com (selah)
Newsgroups: comp.sys.atari.st
Subject: FS:WARP,NEODESK,QUICKST,CODEKEYS
Date: 30 Jun 1995 14:02:39 -0700
Organization: CCnet Communications (510-988-7140 guest)
Lines: 22
Message-ID: <3t1opf$ggu@ccnet3.ccnet.com>
NNTP-Posting-Host: ccnet3
X-Newsreader: TIN [version 1.2 PL2]

SELLING MY SOFTWARE SINCE IM GOING TO FALCONLAND

WARP V3.7 = 18.00 W/MANUAL

NEODESK V3.02=20.00 W/MANUAL

QUICKST= 5.00

CODEKEYS= 15.00 W/MANUAL

KCS 4.0= 30.00 W/MANUAL

XOR V1.12 NO KEY DISK!= 50.00 W/MANUAL
--

^^^^^^^^^^ ^^^^^^^^^
^^^^^^^^^^^^^^^^^^
=========
=======
+++++
~~~
selah @ccnet.com

--

^^^^^^^^^^ ^^^^^^^^^
^^^^^^^^^^^^^^^^^^
=========
=======
+++++
~~~
selah @ccnet.com
```

339. Re: Internet & GEM

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: amsler@nevada.edu
Message-ID: <3tk2f7$ovf@news.nevada.edu>
Source record: 162686

Arno Welzel (aw@zaphot.augusta.de) wrote:
: Hello,

: I'm thinking about developing a kind of 'internet sockets' for GEM
: (similar to WinSockets for Windows etc.) wich will run without MiNT(!)
: and can be used on MagiC!3 too.

: Based this - finally some services should be integrated in the
: desktop 'Thing' - just some external modules wich provide simple
: internet access via modem by double-clicking some icons ;-).

: Maybe FTP may be used then in this way:

: 1. Login, open FTP service
: 2. Open an FTP-server - a new desktop window appears,
: containing the current FTP-directory
: 3. Drag&Drop icons from the FTP-window to a local
: directory window to get files from the server and
: vice versa

: Or another example:

: 1. Open the local 'mail' window - a window appears containing
: several folders 'incoming', 'outgoing' etc.
: 2. Open 'outgoing', then select 'new' - a dialog box appears
: asking for 'To:', 'Subject:' etc.
: 3. An empty mail file will be created and an application wich
: is able to edit text files will be started by the desktop
: 4. After exiting the editor, the mail file will be stored into
: 'outgoing'-directory ready to be sent
: 5. Double-click 'caller' icon to send/recieve mails/news via UUCP

: Maybe this is only illusion - maybe it is impossible to realize
: such things - so i have some questions:

: 1) Where can i find documentation about UUCP, SL/IP and PPP?
: 3) Where can i find sources to realize UUCP, SL/IP, PPP protocols?
: 2) Wich books should i read to get the technical background for
: a 'sockets' implementation, TCP/IP etc.?

: Ciao...

: --
: Arno Welzel (aw@zaphot.augusta.de)

Arno:

I might be speaking for a lot of Atarians when I say: If you accomplish this, I'll be willing to pay just about any [reasonable] price you ask!

Best of luck to you!!

- John J. Amsler
1981 - Atari 800
1986 - Atari 1040ST
1991 - Atari MegaSTe
1995 - GEMulator 4.0 or Medusa 040 or PAK030 or a used TT?

340. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FGHRCFDEUP@cabal.shnet.org>
Source record: 162687

In <1995Jul5.172707.45803@cobra.uni.edu> sinclap2954@cobra.uni.edu wrote:
>In article <572755211wnr@thebrink.demon.co.uk>, Craig Oldfield
<Craig@thebrink.demon.co.uk> writes:
>> In article: <1995Jul4.110821.45745@cobra.uni.edu> sinclap2954@cobra.uni.edu writes:
>>
>>> Its not available. How can you recommend to the public to consider the ST
>>> platform when there are better alternatives?
>>
>> Better in what way? If my ST does everything I ask of it, why do I
>> need better?
>
>I am talking about new users to the fold..

Well, to them I advise to buy a) a PC if they want an open system, to run
a Unix version, the stanard software, cheap expansions, etc.

b) a Mac if they can live with the basic system, inexpansible as Macs are.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

341. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FGHRCFDHUP@cabal.shnet.org>
Source record: 162688

In <3tfbakINN5pq@brain.cis.ohio-state.edu> kevin eugene scruggs wrote:
>In article <FGFSAIKPUP@cabal.shnet.org> guenther@cabal.shnet.org (Thorsten Guenther)
writes:
>>In <3tbscbINNlql@brain.cis.ohio-state.edu> kevin eugene scruggs wrote:
>>>In article <FGEHAABOUP@cabal.shnet.org> guenther@cabal.shnet.org (Thorsten Guenther)
writes:
>|
>||||Yes I have used MiNT and GEM... It's GEM... The PC abandoned GEM in the
>||||early 80's didnt it?
>|||
>|||Apple "abandoned" PC GEM.
>|| Nope... PC GEM was an early contender in PC GUI's. However, much
>||like Atari, Digital Research was a clueless marketer and a then superior
>||product died...
>|
>|Sorry, but Apple made GEM a crippled product on the PC first, IMHO that's
>|what killed it. Remember that two windows were unmovable/unsizeable in the
>|later versions?
> DIGITAL RESEARCH.
>
> If Apple had ANY effect on GEM it was to litigate...

Apple's kind of "litigation" is still well-known in rec.humor, they sued
anyone "copying" "their" look&feel, they only failed when it came to MS
Windows.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

342. CALAMUS BJ200EX DRIVER

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: Steve.Dent@adlib.centron.com
Message-ID: <2fff0bc7@adlib.centron.com>
Source record: 162689

kevan@empyr.dircon.co.uk wrote to All:

k>
k> Hi, anyone know of a Canon BJ200EX driver for Calamus ?
k>
k> Ta.
k>
k>
k> /// ReJoinDer v1.1f
k> VQWK 6.20 [Rev H - 04/04/94]
k>
k> --- WtrGate 0.17.0606.p2 beta Unreg
k> * Origin: CC-NET Online [+44 (0)1473 273246] VFC/V34/UUCP (2:2501/307)
k>

Hi,
Which version of Calamus are you using...1.09 or SL?
If you have SL then you can write your own printer driver using the
driver software with SL.

Steve Dent.

---
* Kivi (unregistered) 1.37 *

343. Re: Page 43 of Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3tiuut$48q@epsilon.qmw.ac.uk>
Source record: 162690

On robotron@moroder.demon.co.uk, Stephen K Mulrine (robotron@moroder.demon.co.uk) typed away:
: Does anybody know exactly what was on page 43? I'd guess that it was either

Now wouldn't you like to find out... suppose you won't, unless some other AW writer, or person who bought the mag at the show, or in Sweden will tell you.

I'm keeping my mouth shut, though. ;-)

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk, D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

344. TAF DISK SET AVAILABLE AT HENSA

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3tjrr7$gf4@epsilon.qmw.ac.uk>
Source record: 162691

Hi

The TAF installation disks for Chimera are now available at
HENSA. Paths at the end of the message.

Graphical web browsing is finally here on the Atari.

```
- - - - - - - - - - - - - - - - - - - - - - - - - - - - - - - - - - - -
MINT - X Windows - SLIP/PPP - Chimera - Telnet - FTP
Version 1.0 (BETA) 95/04/23
- - - - - - - - - - - - - - - - - - - - - - - - - - - - - - - - - - - -
```

Requirements:
---
(1) 4M RAM
(2) 10M (Min) available SEPARATE Hard Disk Partition (other than your boot
partition)
(3) An Internet Service Provider with PPP - SLIP acceptable but
untested.
(3) Mono Graphics mode (ST High, Falcon, TT High)
(4) ST UNZIP Program, TOS/GEM based text-editor (recommend: VI.TTP)

Recommendations:
---
(1) 14.4 Modem - Appropriate Modem RTS/CTS patch
(2) A Boot manager (SuberBoot, XBoot, etc.)
(3) Recent version of ADHI. (Tested: 6.061)
(4) Knowledge of UNIX, VI editor: Not essential but useful.

720K Installation Disks

INSTALL.ZIP comes on the first disk in the TAF library (ie. disk #1) but
ends up needing to be copied to your boot partition. Since this is a
download version - you do not need a floppy for this file if you are
downloading directly to your hard disk. If you plan to put this in a
disk library of some sort, please include INSTALL.ZIP and this file
(README.1ST) on a floppy labelled Disk 1.

You will need 6 more floppies labelled Disks 2-7

The following files should be put on the floppies:

Disk 1 - INSTALL.ZIP ; INSTALL.TXT ; README.1ST
Disk 2 - 2a.tgz ; 2b.tgz
Disk 3 - 3.tgz
Disk 4 - 4a.tgz ; 4b.tgz
Disk 5 - 5.tgz

Disk 6 - 6.tgz
Disk 7 - 7a.tgz ; 7b.tgz

1.44M Installation

For the 1.44M setup you will need 3 floppies labelled Disks 1-3. If you
are making 1.44M distribution disks for a library please include this
file (README.1ST) on Disk 1.

The disks must be set up as follows:

Disk 1 - README.1ST ; INSTALL.TXT ; 2a.tgz ; 2b.tgz ; 3.tgz
Disk 2 - 4a.tgz ; 4b.tgz ; 5.tgz
Disk 3 - 6.tgz ; 7a.tgz ; 7b.tgz ; INSTALL.ZIP

After the disks have been set up correctly (this should already be the
case if you got them from a library) print the INSTALL.TXT file on
Disk 1 and read it very carefully before trying to start any installtion.
A complete set of intructions are included in that file.

If you can't find INSTALL.TXTon the disks, it is also included in the
INSTALL.ZIP file.

NOTE x-total.zip is a complete collection of the rest of the
NOTE files in this archive.

File sizes: 3711248, 215076, 329828, 592746, 505069, 155590, 484172,
550261, 254899, 155897, 20963, 441978, 3669

It's online as files

micros/atari/mint/a/a073/x-total.zip
micros/atari/mint/a/a073/2a.tgz
micros/atari/mint/a/a073/2b.tgz
micros/atari/mint/a/a073/3.tgz
micros/atari/mint/a/a073/4a.tgz
micros/atari/mint/a/a073/4b.tgz
micros/atari/mint/a/a073/5.tgz
micros/atari/mint/a/a073/6.tgz
micros/atari/mint/a/a073/7a.tgz
micros/atari/mint/a/a073/7b.tgz
micros/atari/mint/a/a073/install.txt
micros/atari/mint/a/a073/install.zip
micros/atari/mint/a/a073/readme.1st

Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

345. Re: Falcon CD-ROM driver

Newsgroup: comp.sys.atari.st
Date: 1995-07-07 00:00:00 UTC
From: christian.mittendorf@ostkupan.ct.se
Message-ID: <ftn_2.203.202.11$fidonet.org_2ffd1534_Christian.Mittendorf@ostkupan.ct.se>
Source record: 162692

> From: azog@gti.gti.net (azog)
>
> How the HELL does one deal with a CD-ROM connected to the SCSI port
> on a Falcon? I looked at MetaDOS, but that tells me it doesn't
> support the Falcon... (or at least the one on hensa doesn't)
Look at hensa, umich or ftp.cnam.fr and search for a package called
f030cd.*. Mostly it can be found in the falcon or the cd areas. It includes a
falcon compatible BOS driver for metados. And it also supports basic audio
commands. It works fine and it gives you - in my opinion -
enough features.

mvh,
christian

+++
Internet: chris@ostkupan.ct.se

346. Re: Best ST demos

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: diehl@nudge.io.org
Message-ID: <3tmiov$i1e@ionews.io.org>
Source record: 162602

CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
: I'm wondering, what are everyone's favorite ST (not STe/TT/Falcon)
: graphics demos? Any good ones that will work in 512k? (I'm still waiting
: on my free 1mb replacement machine...)

My favourite ST demos:

Synergy; The Synergy Megademo (Excellent music, some very nice screens, and
a very nice variation on Pac Man called Crapman! :-)
Wild Boys; Dreamzone
Oxygene; Calimer-O-Demo
Oxygene; Flip-O-Demo
Delta Force; Syntax Terror (Two games on this one, plus some nice screens)
Delta Force; Punish Your Machine
Aggression; Overdose
The Lost Boys; Oh Crikey, Wot A Scorcher! (Their final demo)
The Lost Boys; Mindbomb (An old classic)
NeXT; The Phaleon Gigademo (4 disks, 4 ways of selecting demos!)
Overlanders/ST-Conexion/Legacy; Froggies Over The Fence (very nice)
The Carebears; The Cuddly Demos (Another old classic)
1984; No Cooper (Some very nice plasmas in this)
Futur Minds; The Snork Demo

I have others, but these are probably the best of the lot.

: ---------------------------- -//- ----------------------------
: Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
: | FlightLine data.612.544.5118 <> note: the views of this |
: | Aviation & FlightSim Resource <> user are strictly his own. |
: ---------------------------- -//- ----------------------------

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

347. Re: ANSI EDITOR FOR FALCO

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: diehl@nudge.io.org
Message-ID: <3tmit7$i1e@ionews.io.org>
Source record: 162603

CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
: In message #880, ERIC MARCH writes:
:
: > Indeed. Though Fansi was and is intended mostly for use on m/ST/e

: Where can I find Fansi?

atari.archive.umich.edu in /atari/Graphics/fansipak.zip

You can also get it from my web page (URL in my .sig below)

: ---------------------------- -//- ----------------------------
: Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
: | FlightLine data.612.544.5118 <> note: the views of this |
: | Aviation & FlightSim Resource <> user are strictly his own. |
: ---------------------------- -//- ----------------------------

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

348. bombs !!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: fp270@fim.uni-erlangen.de
Message-ID: <3tmnd2Ff6o@uni-erlangen.de>
Source record: 162604

Hi everyone out there!
I've got a problem with my upgraded Mega2
When I've got the machine going for some time it quits showing
me four bombs on my screen. It's always four, exept for when I
retry immediately afterwards it's sometimes three.
Maybe anyone (I call you up, cracks, for I'm just a user and
not too deep in those elctronic matters) can tell me what devil
might have beset my invaluable machine?
Thanx that much.
Greetings to all hardcore-atarians!
ATARI for ever (hope so) !!!
Someday someone must come and develope a real fantastic system
and then get busted microsoft, intel and all PCs in generall!
--
Keep the fire burning !!! ^:^
\-/
Bye the Bye by Zeff'95

349. VT100 www Browser via gnn.com?

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: hicksm@hindmost.lpl.arizona.edu
Message-ID: <3tmqhf$cti@news.ccit.arizona.edu>
Source record: 162605

Hi Folks! Up until recently I have been using my trusty ol' 520 st to access various www sites using the vt100 emulation on uniterm and telnet to gnn.com from my account at work. No graphics of course but very handy none the less.

Well, it seems that gnn.com is not accepting the user name and password (gnnguest) as it used to. Does anyone know what the deal is or how I can find a solution to my st www browsing needs? Thanks loads!

-Michael

350. Re: German <-> US Keyboard

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FGIRBGAPUP@zaphot.augusta.de>
Source record: 162606

In <3tk85f$lon@nntp5.u.washington.edu> Christian Bantzer wrote:

>Now the stupid question: What's the way to let the ST know that I am using a US
>keyboard now?

1) Replace the german TOS ROMs with US TOS ROMs
2) Use a program, wich changes the internal key tables (AFAIK there
are programs wich do this - but i don't know where to find this - sorry)

Good Luck!

--
Arno Welzel (aw@zaphot.augusta.de)

351. Re: MagicMac questions

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-0807952024070001@tempel.muc.de>
Source record: 162607

In article <3th3ep$3o0@newsbf02.news.aol.com>, sonicsin@aol.com (SonicSin) wrote:

> I just installed the U.S. version of MagicMac, and tried to run a small
> game called Deluxe Invaders. MagicMac gave me a message that that the
> program needed a color monitor to run and to re-boot the system. How can
> this be if I'm running my Powerbook with a color monitor?
>
> - Steve

I suppose that the game expects the old low- or mid-res color mode of the Ataris with 320*200 oder 640*200 pixels. These modes are currently not supported by MagiCMac. Perhaps in a later version...

Thomas

352. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: dsmall@well.sf.ca.us
Message-ID: <3tmvdg$5j3@nkosi.well.com>
Source record: 162608

--> topic is about porting an Amiga Mac Emulator to the ST/TT/Falcon.

My *guess* is that this is the Emplant, a fine emulator card that plugs into an Amiga slot. It runs Mac II ROMS, meaning color, but also meaning "support chips" (VIA's). Jim Drew was one of the guys who pulled this very cool hack off, at Utilities Unlimited. I did not know it was in shareware, but you can only keep up with so much (sigh).

Last I saw, Jim was working on PowerPC and emulating the '386 (I think) command set. There was a post somewhere about that, and an article in a magazine ... and as usual, my mind has rolled the information out to the swapfile on disk and I can't fetch it. Nuts.

Jim's a good man and the Emplant is really good.

Oh, there is also another Mac Plus (Mac I - 128K ROM) emulator from ReadySoft in Canada. Possibly it went shareware. That's by Simon Douglas. Maybe Simon "did" the Mac II ROMs; it's been a long time since I talked with him.

The present Mac Emulator for Atari is getting a face lift.
I am not done doing it, because of a particularly nasty bug (my own idiocy, to tell the truth), but it's a bootin' and runnin'. It does crash in places, but I have access to the onboard debugger now that it starts up, and can track down and kill the bugs. When I can't crash it any more it'll be testing time, then general release time; I won't dare to guess on timing. (Remember, version 3.0 took 18 Beta test tries, each of which had glitches.)

-- thank you, Dave Small

353. Re: vt-100 for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <3tkkcg$e9c@golem.wcc.govt.nz>
Source record: 162609

] I don't remember seeing it mentioned in this newsgroup before, but I swear
] by ST Term. It's quite old (1988) but it stands up extremely well, with
] built-in support for tons of file transfer protocols including Kermit and
] Z-Modem. Lots of keyboard shortcuts and (best of all) it's TOS-based - I'v
] never found any reason to switch to another program. As soon as I start it
] up, I type the dial command and then start the on-screen timer counting in
] seconds with ALT-O and ALT-CTRL-R. Fantastic.

If this has VT100, then where do I get it? If not, then it ain't gonna
be much use to the initiator of this thread :)

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354. Re: Weekly Posting of New Atari Stuff (lostblu)

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <3tkkh0$e9c@golem.wcc.govt.nz>
Source record: 162610
Cross-posted to: comp.sys.atari.st,umich.archives

] >If they must make it in a TV mode, then at least make the mode constant
] >and able to be viewed on either a PAL or NTSC set. Besides, it's
] >impossible, in their current state, to make a video tape of it to show to
] >their PC friends or snob acquaintances. Changing scan rates on a VCR
] >litterally destroys any hopes of a reliable and quality copy.
] >
]
] I have no problems running it here on my TV.

But not all videos/TV's can handle both 50Hz/60Hz, PAL/NTSC video signals properly. Most made since about '92 can. But only (usually) the more expensive ones older than that do. You get the occassional cheap model that has it thrown in for kicks, but these days even most of the el-cheapo TV's won't handle both. (Our brand new Toshiba 14 inch doesn't but the 21 inch does).

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355. Re: Best ST demos

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <3tkkl1$e9c@golem.wcc.govt.nz>
Source record: 162611

```
] : I'm wondering, what are everyone's favorite ST (not STe/TT/Falcon)
] : graphics demos? Any good ones that will work in 512k? (I'm still waiting
] : on my free 1mb replacement machine...)
]
] Overdose from Aggression is good. If you seriously want to watch demos
] you should get 1 mb STE or 4 mb Falcon.
```

The "Carebears" demo has always been popular. Punish Your Machine (PYM) has some nice bits in it (4 disks IIRC!). Most of the _really_ good demos, (Grotesque, Tyranny, Brain Damage etc.) need an STe, and usually at least 1meg.

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356. Re: What Happened to Gadgets by Small

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: dsmall@well.sf.ca.us
Message-ID: <3tn0na$65f@nkosi.well.com>
Source record: 162612

In article <3tcg3k$dc7@linda.teleport.com>,
Steve Johnson <steve-j@teleport.com> wrote:
>In article <3smqni$7c@qns2.qns.com>, Dan Valega <valega@qns2.qns.com> wrote:
>
>>What lawsuit was lost by Dave Small ? Please fill me in, I did not know of any
>>lawsuit. Thanks..... Dan Valega
>
>
>Dave Small refused to pay the bills for some defective PCB boards
>that were made for him and he lost the court case against him for
>doing so. GBS filed for bankruptcy, but Dave's been talking about
>starting a new company. I'm not 100% sure, but I think even Jim
>Allen of Fast Technologies (Turbo-16, Turbo030, etc.) testified
>against Dave Small -- I know they were having rather bitter online
>disputes on GEnie some time ago, anyway.
>
>

But... but ... but ... that ain't what happened!

(I *should* make up a Gadgets FAQ and post it.)

GBS had difficulties with a chip on the SST product from a
supplier. GBA was, after a really significant amount of time, able to
overcome these difficulties. Lawsuits sprung up both ways.

Jim Allen was a paid expert witness for the supplier. He did not
testify, and I'm nearly positive his report was not used at the trial.

We did not have any defective PCB problems! They were fine
quality. (How did THIS rumour get started? Maybe we need
comp.sys.atari.st.rumor.control).

Dave Small as in Dave of Gadgets did all this stuff, not Dave Small
personally. It's an important legal difference.

The trial was an experience, I'll tell you. It taught me a lot
about the legal system, and I think often that trials are used to send
people to jail .... I guess there is no perfect system. It would just
be sour grapes to babble about the proof we had, the case made, etc.
The fact is, the jury didn'
t vote for us.

Now, the *parts* probably could not have killed Gadgets, even
with the interest from the 2 years of delay the supplier asked for (and
got). However, the *legal bills* for the supplier were substantial. The
numbers Jim Allen gives, and that I saw, differ extremely. So I don't

know, but six digits. Gadgets had no way to pay that, and filed Ch. 7
in November of last year. 'twas the legal bills, folks.

Free Advice: Don't get sued.

More Free Advice: A bad settlement is better than a good trial.

Finally, the Mac Emulator software is owned by me personally,
not by Gadgets. (Spectre and so forth are trademarks of Gadgets; I do
not know their status.) In no way is the emulator dead; it's a spinning
at 3600 RPM downstairs (or whatever speed the HD's use these days).
I've babbled sufficiently about what I'm adding to my software for release,
and talked about the need for beta testing, and beta testers. Many, many
kind people have emailed me (and mailed) and offered to help.

The TT downstairs is starting up off the *SCSI* hard disk
(selectable). While it doesn't (yet) run System 7.1, I know *why* to the bit,
thanks to the Zax. I'd say the floppy-queue thingo in 6.0.5 was harder
to cure than 7.1 may be, but that's knock-on-wood stuff.

I hope this settles down the rumor control. "Got places to go,
and to have been..."

Me, I'm proud of the SST and its manual, and nearly everything
Gadgets did. (That's all written up in the last issue of Current Notes).

Now, if I can just live long enough to come up with a truly classy,
witty .signature line, I'll be in fine shape!

-- thanks, Dave Small / ex-Gadgets by Small VP R&D

357. Re: New release of Thing now available

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <3tmv70$nr6@golem.wcc.govt.nz>
Source record: 162613

] Thing fans should note that the latest version (.54e) comes with a
] desktop-notes utility. MagiC users will find it quite handy, and it
] remains as a background window even when you double-click on it. Holger
] Weets did the coding. Great job!

Any plans to make it work properly with Geneva? It does something really
wierd with the fonts, all the fonts in dialogs look like about 20-point.
(This is with/without GDOS and with/without alternative system font(s).)

The multitasking bit works fine, it passes all the right information to
Geneva, and runs the programs without going into single-tasking mode etc.

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Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!

358. Diagnostic Software

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <30@grasper.demon.co.uk>
Source record: 162614

It was none other than Mark Leair who did write on 08 Jul 95 that ....
ML> Is there Diagnostic Software available for the 16/32 bit Atari
ML> computers (ST, STE, etc.) ???
ML>
ML> If so, could someone please tell me how to obtain it???
ML>
ML> I'm specifically interested in commercial software since I'm
ML> posting this for someone who does not have access to the net...it
ML> would be easier for him to order it via mail order...

Best Electronics in US do all sorts of Diagnostics hardware (ROM carts)
.plus maybe software if it is to test faulty Atari hardware.

If you just want something to give you info on your system status then
the most expansive would have to be Mark Baines Profile (Currently V2.14
IIRC) .. it aint commercial but sharware but he may be able to order it
direct from Mark which he may do MO (along with his book of Atari technical
things <bg>)
mail msbaines@cix.compulink.co.uk I guess.

MHYG
Graham

--

Graham Irvine ,
graham@grasper.demon.co.uk graham@grin.mettav.exnet.com
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

359. Re: Web browser for ST yet?

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: boisson@netpress.fr
Message-ID: <3tn5ev$rer@sct1.sct.fr>
Source record: 162615

```
Eric Hays (szhays@bullwinkle.ucdavis.edu) wrote:
| Stephane Boisson (boisson@netpress.fr) wrote:
|
| : I am reading your message under MiNTnet with Tin on a Falcon :-)
| : (I had to make a few patches to make it works)
|
| Now that you have it working, could you post it somewhere?

I am going to upload it to ftp.cnam.fr (I got to write a little README)
PS: I compiled my version with -m68030
```

360. UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: MMLADEN@UNIVSCVM.CSD.SCAROLINA.EDU
Message-ID: <173D5117C6S85.MMLADEN@UNIVSCVM.CSD.SCAROLINA.EDU>
Source record: 162616

Hi there, I have a problem!!! I accidentally deleted a file that I need
badly. Is there a software which can UNDELETE (like NORTONS for IBM).
Also, do you know the name and the telephone number of the ATARI shop in
Ahseville NC.
Thanx MLADEN

##

E-MAIL: MMLADEN@UNIVSCVM.CSD.SC.EDU

FORMULA FTP SITE: BIGBIRD.CSD.SC.EDU
DIRECTORY: PUB/FORMULA

FORMULA CORRESPONDANCE E-MAIL: MLADEN@BIGBIRD.CSD.SC.EDU
##
Dr. Mladen Milicevic Mladen Milicevic
University of South Carolina 500 Gills Creek Parkway # 1616
Department of Media Arts Columbia, SC 29209, U.S.A.
Columbia, SC 29208, U.S.A. tel. (803) 776-8278
tel. (803) 777-4211
FAX (803) 777-6427
##
John Cage said: Art is WHEN, not WHAT.
##

361. The TAF WWW stuff

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <3tnd8a$4uu@gti.gti.net>
Source record: 162617

Yesterday I downloaded the recently posted and much talked about
WWW package that TAF put together. From Hensa, I downloaded the complete
package, in one ZIP file, about 3.5mb. Even tho I have had MiNT
and X and all that other stuff running thru my own efforts, I wanted
to see what this was all about.

Some have complained about the fact that they paid $25 or whatever,
when it turns out all this stuff is freely distributable, and easily
had thru the net. The retorts to these complaints was that, sure,
it's freeware, the $25 is a disk copying fee.

In any event, if a person is clueless about all the stuff that is
involved, or just doesn't have the energy, this is a good way to
get going.

The ZIP file includes a bunch of gzipped tar archives, a couple of
text files, and another ZIP called INSTALL. Basically you create
a bunch of disks, unzip INSTALL to your root directory and reboot.
Following the instructions is pretty simple, and in about a half-hour
everything was installed. Rebooting MiNT gives me X and fvwm (a wonderful
window manager). Chimera works under X, and outside of the speed of
of the machine (a Falcon), everything worked fine.

I think this is an excellent effort to attempt to get a single
installation procedure, which gives people a rather painless entry
into the world of MiNT. There are some problems with the install
procedure (mainly as above, it messes up my root directory), but is
a far better cry than what was previously available. Of course, being
familiar with all the packages installed is always a good thing.
(you get MiNT, MiNTnet, MinixFS, and X; besides other stuff like a shell
and Chimera).

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

362. Re: Web browser for ST yet?

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: Cliff Cook <ccook@icis.on.ca>
Message-ID: <DBEsIv.HA7@icis.on.ca>
Source record: 162618

michi@pluto.ping.de (Michael Plonus) wrote:

> oh, there is an prt of trn, threaded read-news, and a portation of strn.
> With MiNT-Net I used strn-0.92, it is quite nice. For news transportation
> I did use cnews-xt-1.3 with the patches of nox@jelal.north.de.
>
Can I use these with SLIP or is UUCP necessary?

Cliff

363. Still for sale 2mb STE

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: Vernon Seward <seward@magicnet.net>
Message-ID: <3tkvpc$8o6@comet.magicnet.net>
Source record: 162619

Yep, can you believe it? It's still here! With all of this software and other stuff and nobody has snapped it up. Well, here's the deal:

An Atari 1040 STE upgraded to 2mb (dealer upgrade)
An Atari 20mb shoebox external HD
A 3rd party (I forget the name) external 3.5" diskette drive
Atari color monitor
Mountains of software (including DTPs, Grpahics, and (of course) games)
Only the Library of Congress has more magazines (lots with diskettes)
Manuals, joysticks, and more.

All for the amazingly small price of $400.00.

All interested parties can note me.

Vern Seward

364. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <3tl09h$nk2@lastactionhero.rs.itd.umich.edu>
Source record: 162620
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- baldrick 29244 Jul 6 10:09 ./Games/0index
-rw-r--r-- baldrick 92601 Jul 6 10:01 ./Games/Gameutil/civ_pt15.zip
-rw-rw-r-- entropy 13604 Jul 6 10:27 ./Mint/0index
-rw-r--r-- baldrick 40537 Jul 6 10:12 ./Mint/Devices/ttyvdev-0.7.tgz
-rw-r--r-- baldrick 168049 Jul 6 09:24 ./Mint/Network/ncftp175-02.tgz
-rw-r--r-- baldrick 45141 Jul 6 09:16 ./Mint/Network/rcp-00.tgz
-rw-r--r-- baldrick 40768 Jul 6 09:16 ./Mint/Network/portlib-13.tgz
-rw-r--r-- baldrick 59817 Jul 6 09:16 ./Mint/Network/archie-1.41.tgz
-rw-r--r-- baldrick 133035 Jul 6 10:51 ./0ls-lR.Z
-rw-rw-r-- entropy 31960 Jul 6 10:35 ./Utilities/0index
-rw-r--r-- baldrick 387230 Jul 3 22:53 ./Utilities/Desktop/thin054e.lzh
-rw-r--r-- baldrick 134767 Jul 6 10:54 ./0ls-lRc.Z
-rw-r--r-- baldrick 103664 Jul 3 12:07 ./Telecomm/kivi_141.lzh
-rw-r--r-- weiner 8573 Jul 6 10:32 ./Telecomm/0index
-rw-r--r-- baldrick 13510 Jul 6 10:16 ./Falcon/0index
-rw-r--r-- baldrick 458585 Jul 6 09:43 ./Falcon/Games/bombsquad_d3.zip
-rw-r--r-- baldrick 169755 Jul 6 10:48 ./0compind.Z
-rw-r--r-- baldrick 422558 Jul 6 10:47 ./0index
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

365. Re: MagicMac question

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: mdivancic@aol.com
Message-ID: <3tl1ao$8rt@newsbf02.news.aol.com>
Source record: 162621

>You can* make it automatically start up by putting an alias of MagiCMac
>in the Mac equivlent of the AUTO folder, the Startup Items folder within
>the System folder.

Yes, this will start MagiCMac atuomatically, that does not change the fact
that you are still running the MacOS. As of now there is no way to startup
in MagiCMac without starting up System 7.5 (or whatever system you are
running).

Regards,
MDIvancic

366. Re: MagicC Mac and TrueImage

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: mdivancic@aol.com
Message-ID: <3tl1e4$8sh@newsbf02.news.aol.com>
Source record: 162622

>Has anyone had any luck getting the side menus to work in
>TrueImage under MagicC Mac.

Try running the patch program from the desktop after MagiCMac boots. I found I have to do this for HiSoft Basic to get the side menus to work. Good luck.

Regards,
MDIvancic

367. Re: Falcon's audio performance

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: tks@st.rim.or.jp
Message-ID: <3tlbkp$qei@news.rim.or.jp>
Source record: 162623

In article <3t5m9v$j01@sphinx.Gsu.EDU>,
Tommi Pekka Hietavuo <gs01tph@panther.Gsu.EDU> wrote:
>If anyone there has a chance to use professional audio measurement
>equipment, it'd be interesting to measure Falcon's (and possibly other
>computers' too!) audio performance:
>
>- Frequency response (Falcon: 40..18000 hz +/- 0.5 dB after b.boost rem.)
>
>- Harmonic distortion in diff. input/output levels: 100, 1000 hz
>
>- S/N ratio when 100% input/output levels used
>
>- IM and other distortion types
>
>etc...
>
>AND especially interesting..!!! I think, Falcon could be turned into a
>reasonably accurate audio measurement equipment? Accurate spectrum
>analyzer, real-time dynamics measurement, freq. resp, distortions, ...
>Or (for hifi-freaks!) what about loudspeaker's room frequency response
>analysis in real-time?
>
Have you tryed M_ANALYZE.PRG? It displays pairs of spectrum analyzer,
VU meter and Waveform in realtime. Although, it's not quite accurate
but so nice watching it in my studio. You can download it from the
hensa archive.

>Would 56001 be useful for such purposes - opinions/facts..?
>
>I'd be in 7th Heaven if I found a good shareware program that'd make it
>possible for me to make above mentioned audio measurements at home =-)
>!!! And such system might even create interest among hifi-dealers, if
>done well... Remember: now we don't talk about laboratory-quality
>measurements, but "only" relatively good accuracy. Something that would
>help people to place their loudspeakers, tune-up their cassette decks,
>measure their LP/CD records' dynamics (just for fun..), and so on.
>

I want a simple phase meter. This is what my studio lucks and it's
the one I always watch when mixing a track.

>Tommi

Takashi

368. Atari Portfolio

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: bseburn@vaxxine.com
Message-ID: <DBDr5n.3DJ@vaxxine.com>
Source record: 162624

```
m > Please forgive me if this is the wrong place for this.
m > I have an Atari Portfolio, and when ordered, I also placed an o
m > for the Parallel Peripheral.
m > The Portfolio arrived in a few days, but no sign of anything el
m > My dealer now tells me that after three months waiting, he is u
m > to get a Parallel Peripheral.
m > Can anyone (in the UK) provide me with the name and number of a
m > possible supplier?

You forgiven.. :-)

If no one helps you here.. try comp.sys.palmtops there is a
portfolio info flowing every now and then in that group. By the way,
I have a portfolio, and the paralell interface.. but you can't have
either! (grin).

Brian

___ Mountain Reader II - #00000039
```

369. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: tks@st.rim.or.jp
Message-ID: <3tlcdj$qic@news.rim.or.jp>
Source record: 162625

In article <3tcafq$410@golem.wcc.govt.nz>,
Steve Wells <wells_s@ix.wcc.govt.nz> wrote:
>
>Realistically, running it on a standard ST would be a joke, even on the
>Falcon would be barely usable (a 16Mhz mac? C'mon.... not these days),

But still, it'll be so useful especially you own a mac already.

Takashi

370. Re: Atari St Pirate Ware

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: Richard.Davey@cbbs.centron.com
Message-ID: <fdc31409@cbbs.centron.com>
Source record: 162626

sheppard_r@kosmos.wcc.gov said to All while chatting about Re: ATARI ST PIRATE WAREZ :-

s> My 10c worth...

No, it's not even worth that much...

s> Price was far to hight for what it was....

was perhaps. But you can pick up a base 4meg machine for around 500 quid, maybe even less (certainly there is a booming 2nd hand Falcon market).

s> Software compatibilty was very poor...

Utter crap.

s> Need for 2 Colour monitors...

Ever heard of a Multi-Sync?

s> No Software support...

I would argue that ALL software released in the past year makes FULL use of the Falcon, especially the new GEM enhancements. It simply leaves the ST laying dead on the floor.

s> Too many BUGs and delays....

Delays? It's out isn't it? Its been out for years now.
Bugs? There are some, but blow TOS 4.04 onto your motherboard and stop moaning, most get fixed.

s> Hard Drive is to small..

????? 65meg is pretty crap agreed. So buy a SCSI... seeesh...

s> Unable to upgrade to a built in Hard Drive...

I'm sorry? Are you saying the IDE isn't in-built? Are you saying that you couldn't take it out and swap it for say a 1 Gig IDE? Perlease....

s> No The Falcon is a Dog, it only sold when Atari dumpt
s> them at dumpt prices....

The Falcon is the dogs bollocks.

Nuff said.

RiCH
_____ +
(, /) , /) /) FALCON OWNERS GROUP (UK)
/__ / _ (/ _ __ _(/ 10 Oak Drive, Portishead, Bristol,
) / __(_(__/)_(_(_/ (_(_(_ BS20 8QS | richard.davey@cbbs.centron.com
(_/ +
And when you looked your eyes didn't quite meet, but your hearts did
And when you cried your bodies didn't quite touch, but your souls did

* Kivi (unregistered) 1.37 *
See William Shatner and Avery Brooks on Deep Space 911!

371. Re: Weekly Posting Of Ne

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: Richard.Davey@cbbs.centron.com
Message-ID: <fdc3160a@cbbs.centron.com>
Source record: 162627

contacts@mini.mits.mdata. said to All while chatting about Re: Weekly Posting of New :-

c> In article <3t2hlr$dv7@lastactionhero.rs.itd.umich.edu>,
c> Atari Archive Robot <atari-archivists@atari.archive.umich.edu> wrote:
c> > -rw-r--r-- baldrick 1414841 Jun 27 20:14 ./Falcon/Demos/lostblu1.zip
c>
c> Does this demo run on a VGA/multisync-monitor?
c> I'd like to know before getting it.

No it doesn't. But it is the _best_ Falcon demo available to date.
Bar none.

RiCH
_____ +
(, /) , /) /) FALCON OWNERS GROUP (UK)
/__ / _ (/ _ __ _(/ 10 Oak Drive, Portishead, Bristol,
) / __(_(__/)_(_(_/ (_(_(_ BS20 8QS | richard.davey@cbbs.centron.com
(_/ +
And when you looked your eyes didn't quite meet, but your hearts did
And when you cried your bodies didn't quite touch, but your souls did

* Kivi (unregistered) 1.37 *
It is...It is...<sniff>...It is green. Data

372. Desktopper/Freekeys

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: Martin.Waterhouse@adlib.centron.com
Message-ID: <300cb5af@adlib.centron.com>
Source record: 162628

dHas anyone out there transformed their beloved ST into one of System Solutions Desktopper/Freekeys cases? From photographs, the result does seem to be rather nifty (especially with the floppy properly front mounted)!!

What about the optional extra's, 'PowerUp', internal fan, floppy kit, decent psu etc? Transferred your HD inside? Connected a PC style keyboard?

As a potential 'Desktopper' (!) it'd be great to hear your undying praise - or horror stories!?

Cheers!

Martin

P.S. What are the dimensions of the Desktopper case (esp. height)?

... I'd give my right arm to be ambidextorous.....
___ Mountain Reader II - #Demo 001

373. End of support for JCxxxxx progs

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: John Charles <JayCee@midmarsh.demon.co.uk>
Message-ID: <597144860wnr@midmarsh.demon.co.uk>
Source record: 162629

```
Regretfully I have parted with my well worn ST and therefore there
will be no more updates to my freeware programs JCView JCCFNView
JCLabel and JCCalendar. The last released versions of each are still
available for ftp from Hensa.

--
Best Wishes - JayCee@midmarsh.demon.co.uk
```

374. PC CD-ROM Emulator?

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: Dan.Dreibelbis@balmybeach.gryn.org
Message-ID: <de2_9507081843@tor250.org>
Source record: 162630

R > Can anyone shed any light of a piece of software I have heard
R > about called SARA (I think). I understand that this is in beta
R > testing and I believe that it is supposed to be a CD-ROM
R > driver that will allow a Falcon to use certain PC CD-ROMS (by
R > having individual modules written for each one).

SARA (Search and Retrieval Atari) isn't just in beta-test, it's
now a commercial product! It's put out by ABC Solutions Software in
Toronto, and distributed in North America by It's All Relative;
16/32 Systems will be handling it for the UK.

Let's see, I should have the latest official blurb:

Have you seen SARA? LLLLLLLLLLLLLL
She's very small but LLLLLLLLLLLLL
she's got BIG IDEAS! LLLLLLLLLLLL
*** Hmmmmmm? LLLLLLLLLLL
No? *** LLLLLLLLLL
Well, if you haven't seen LLLLLLLLL
SARA, maybe you've seen LLLLLLLL
some of these popular DOS LLLLLLL
& Windows (shudder) CDs: LLLLLL

========== The Wayzata World Fact Book 1992?
========== Software Toolworks Reference Library v2.0.0?
========== Audubon's Mammals?
========== Audubon's Birds?
========== The Powerhouse Art History Encyclopedia?
========== Sherlock Holmes on Disc?
========== Shakespeare on Disc?
========== CD-ROM Deluxe Toolworks Reference Library?
========== 1992 Time Man of the Year?
========== 1993 Total Baseball?
========== 1994 Total Baseball?
========== The Family Doctor?
========== Grolier's Multimedia Encyclopedia v6?
========== Martin & Porter's Video Movie Guide?

DID YOU KNOW YOU CAN USE THESE BABIES ON YOUR ATARI COMPUTER
(with a CD-ROM drive of course)? No?

WELL YOU CAN . . . WITH SARA!!!!

'SEARCH AND RETRIEVAL ATARI'

.....and nothing on the Atari platform can touch it for
ease of access to information-based CDs

A - Finally a Reference Library on your
Desktop!
B - Finally a World Almanac on your
Desktop!
C - Finally the Classics on your
Desktop!
D - Finally an Encyclopedia on your
Desktop!

#%#%#%#%#%#%#%#%#
Pictures, Text, Printing, Research, Literature,
Art, History, Geography, School (sigh), World
Events, Dictionary, Thesaurus, Quotations, Reference,
Sports, Science, Entertainment .... and more!
#%#%#%#%#%#%#%#%#
WORLDWIDE DISTRIBUTION BY:
IT'S ALL RELATIVE
2233 KEEVAN LANE
FLORISANT, MO 63031
U.S.A.
PH: (314)831-9482 GEnie: GREG

SARA is now available from a *lot* of ATARI DEALERS! Call your
favorite Dealer or Mail Order store to find out!

-O- If you've got ExtenDOS
-O- If you've got a CD-ROM drive
-O- If you've got an Atari computer
-O- If you've got a hard drive

.... then SARA is for you!

SARA programs replace the Search and Retrieval engines found on a
whole host of DOS/Windows CDs. Right now, Atari users can look at the
files on a rather large pile of Clipart, Image, Photo CD, Music and
Font CDs right from the GEM desktop . . . but when it comes to
looking at information on Multimedia CDs (Encyclopedias,
Factbooks, Movie Guides, Cookbooks, and many, many others), we're
all stuck. The main reasons of course, are that the file
structures cannot be read by TOS, or the information is coded into
huge data index files!

>>>>>>>>>>>>>>>>>> SARA solves the problem! <<<<<<<<<<<<<<<<<<

Different SARA programs access the following CDs:

SARA 5-Pack (5 SARAs on one disk!) ....$69 Cdn/$59 US
-O- The Software Toolworks Reference Library 1992 Edition
-O- The Wayzata World Factbook 1992 Edition
-O- 1992 Time Man of the Year
-O- The Powerhouse Art History Encyclopedia
-O- Parenting - Pre-natal to Pre-school
-O- Sherlock Holmes on Disc
-O- Shakespeare on Disc

-O- Audubon's Mammals
-O- Audubon's Birds
-O- 1994 Total Baseball
-O- 1993 Total Baseball
-O- The Family Doctor

SARA for Grolier Multimedia Encyclopedia ....$59 Cdn/$49 US
-O- Grolier's Version 6 Multimedia Encyclopedia

SARA for Video Movie Guide ....$49 Cdn/$39 US
-O- Martin & Porter's Video Movie Guide

coming soon ....

SARA for Better Homes & Gardens Cookbook,
Wine Guide,
Gardening Handbook!

oooooooooooooo SARA gives Atari users access to CD-ROM information
oooooooooooooo that was previously reserved for PC and MAC users -
oooooooooooooo WE'VE always had to look towards printed media for
the
oooooooooooooo same information . . . but no more! SARA lets us
read,
oooooooooooooo search, and otherwise access a whole new world of
oooooooooooooo information. And if you own a TT or a Falcon or
oooooooooooooo even an STe, accessing CDs like SARA Grolier's will
oooooooooooooo give you a genuine Multimedia experience - with
oooooooooooooo Sounds, Music, Graphics, Maps, Pictures, Portraits!!
oooooooooooooo The SARA 5-Pack along with the Software Toolworks
oooooooooooooo Reference Library, Wayzata & 1994 Total Baseball
oooooooooooooo CDs, are an education and entertainment
oooooooooooooo combination that is hard to beat on *ANY* platform!!
oooooooooooooo SARA for Video Movie Guide will entertain and
oooooooooooooo delight you for hours on end too . . . and still
oooooooooooooo remain an indispensible guide to movies on video
oooooooooooooo and TV!

|||||||| SARA programs are available (along with CDs!), from *ALL*
|||||||| fine Atari dealers - call your dealer now. If you're
|||||||| not sure where your nearest dealer is, and you want to
|||||||| join the CD revolution - call Greg or Randall Kopchak at
|||||||| IT'S ALL RELATIVE 314-831-9482 or Howard Carson at
|||||||| ABC SOLUTIONS 416-752-2744

E-MAIL

GENIE: GREG
GENIE: H.CARSON1
INTERNET: greg@genie.com
INTERNET: hcarson@io.org

```
====================================================================
For best results, SARA requires a TT or Falcon with 4 megabytes of
RAM and a hard drive, running in 640x480x16 color resolution.
Other combinations, including some graphics cards, also work
well. STe or better is required for sound. TOS revisions below
2.06, resolutions below ST High (640x400x2) and multi-tasking are
not specifically supported.
====================================================================
SARA is a Trademark of Proton Research. SARA *Copyright 1995 Peter
Zalesak, Howard E. Carson and Proton Research
====================================================================
```

And as for Microsoft Encarta - I'm afraid not, as it would turn out to be a bit too difficult.

I myself utilize SARA for the Groliers Encyclopedia - it's a great resource, and has cleared some confusion I've had about a number of topics. The Toolworks Library also makes a great reference. The Sherlock Holmes one is fascinating.

Dan (SARA beta tester)

... "I am Zsa Zsa of Borg. Prepare to be assimilated, dahling."
___ Mountain Reader II - #00000007
--
| Fidonet: Dan Dreibelbis 1:250/422
| Internet: Dan.Dreibelbis@balmybeach.gryn.org

375. Re: MagicMac questions

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: Juergen_Keitel@ki.maus.de
Message-ID: <199507081005.a25223@ki.maus.de>
Source record: 162631

S>I just installed the U.S. version of MagicMac, and tried to run a small
S>game called Deluxe Invaders. MagicMac gave me a message that that the
S>program needed a color monitor to run and to re-boot the system. How
S>can this be if I'm running my Powerbook with a color monitor?

, because of the fact (<- I hope it's right) that MM don't allows ST-MED und
ST-LOW.

376. Re: Chimera--no RAM

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: Cliff Cook <ccook@icis.on.ca>
Message-ID: <DBErK8.GrK@icis.on.ca>
Source record: 162693
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Alain DERENNES <derennes> wrote:

> Sorry, it's not a response, but where can we find CHIMERA?
> I dont see it anywhere.
>
I got my copy from GEnie. That version is set up for a North American keyboard. I'm sorry that I don't know where else it's distributed.

Cliff

377. ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3tlhr2$hpa@golem.wcc.govt.nz>
Source record: 162694

Well ATARI WORLD has now made it to NEW ZEALAND, but its a big
shame as we don't have any Atari Computers or products to go with it..

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

378. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3tlk6d$hsc@golem.wcc.govt.nz>
Source record: 162695

In article <3tiojt$2b4@prime.mdata.fi>, contacts@mini.mits.mdata.fi (Pekka Saarinen) writes:
>In article <pbenson-0507950122020001@192.0.2.1>,
>P. K.Benson <pbenson@user1.channel1.com> wrote:
>>My 2 cents:
>You don't mention a word about the software you were using on your Falcon.
>Did you do only speed tests, or what? Did you run Cubase Audio 2, Connect,
>Screenblaster III, APEX, Winrec 4.1, Mezei Attila's JV-1080 editor,
>No!desk, Diamond Edge, DA's Vector Pro, DA`s Layout, NVDI 3, Papyrus Gold,
>Filesearch 7, ST Guide, Junior office, KIVI, Ease, Thing, Fortune, 525,
>Bobtracker, Imagecopy 3, Eb_edpov, Xenomorph, Inshape, Neon 3D, etc. etc.

A Lot of this stuff is NOT FALCON specific and the other is very
limmited to the average computer user.....

No we are not all Musos or Art people....

From what I have seen from a number of your posts you must Take your
Falcon to Bed with you....

In this part or the woods ATARI is a Four letter word, ATARI have lied
to many time, that is one Big reason that they stuffed up, you just can't
keep on lying to your users....

So Pekka Please get real.......!!!

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

379. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DBE65o.FLt@crash.cts.com>
Source record: 162696

Chris Ridd (C.J.Ridd@cs.bham.ac.uk) wrote:

: >It would be nice just to be able to install a measely L2 cache without
: >having to install an entirely new CPU card in the processor direct slot,
: >or using a friggin' microscope to desolder the existing one!

: Yes, more cache would help I am sure. Why has no-one tried to design
: one? I mean there are CPU/FPU accelerators (to 48MHz), but no cache boards!

Heck, a L2 cache would speed up the machine by leaps and bounds with the
lame bus bottleneck. 256K of L2 cache would allow the 030 to max out
even with an ordinary PowerUp 2 installed!

Oh well..

Rich

380. Re: Help w/dead Megafile 20?

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <BO7f3Jz.johnhechtman@delphi.com>
Source record: 162697

Petteri Tammisto (TTKK/Pori) <tammisto@pori.tut.fi> writes:

>John Hechtman (johnhechtman@delphi.com) wrote:
>: My old Megafile 30 hard drive has finally bit the dust :(It seems to get
>
>Check all the cables first. If that doesn't help then the hd is probably
>dead. Once one of my hard disks had similar problems and that time I was
>able to bring it back by copying the boot sector from a similar drive to
>the dead one. Only the boot sector had gone bad but everything else was ok.

How were you able to copy a new boot sector onto the funky drive if the
drive won't ID? If I could access the drive in the first place, I could
try that. The cables are fine - that's the first thing I checked ;)

381. Re: WTD: Hard Drive for my 1040fm

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <BM8-Ppy.johnhechtman@delphi.com>
Source record: 162698

<tom@ug.cs.dal.ca> writes:

>I'm looking for a hard drive for my Atari 1040fm. If anybody has one
>for sale e-mail me.

The cheapest way to put a hard drive on your cpu is to either get a used Megafile here or buy a new/reconditioned one from Best Electronics. Brad at Best just bought a whole bunch of drives in the 20-60 meg range and he's selling them with warranty for $140-160 depending on size. His phone is 408-243-6950. Good luck!

382. Re: Falcon CD-ROM driver

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FGIMFGAKUP@data.rhein-main.de>
Source record: 162699

In <3tf2qr$m9q@gti.gti.net> azog wrote:

Hi, out there

>How the HELL does one deal with a CD-ROM connected to the SCSI port
>on a Falcon? I looked at MetaDOS, but that tells me it doesn't support
>the Falcon... (or at least the one on hensa doesn't)

The latest MetaDos release is 2.5 (Germany/Mausnetz) Call: Julian Reschke@WI2
You need a newer Version!

I have a XM4101 SCSI (Toshiba), it is going with "CD-Tools" and MetaDOS 2.5
..And we are have "Egon!". Egon! is a CD-Rom Driver-Package too.

Both packages have a nice Support in Germany.
Repeat yor question in "maus.sys.atari.st"
I am sure you get a fast Answer.

You need Dealer Adresses ?

* * * robscha@data.rhein-main.de Tel/Fax/Modem: +49 (0)6103-67197
* * * Robert Schaffner@OF2.maus.de ** Alien Intruders at Sektor 0-0-0 **
* * * Machines: F030, 2 * 520ST, 64Bit-Jaguar, LYNX I+II, PC486
* * * Betatest: CrazySoundsII, Papyrus, PixArt3, GSZRZ, CoNnect

383. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <3tmcik$992@whitbeck.ncl.ac.uk>
Source record: 162700

In article <3tbcuq$mbe@coli-gate.coli.uni-sb.de>, <para9> writes:
|> I would like to ask, if there is interest in the Atari-community for a new
|> Mac-emulator.
|> There is a shareware Mac-emulator out for the Amiga. it requires 4 MB RAM and
|> at least a 68020. It is very compatible, even games run often.
|> I asked the author, if he will port it to the Atari, but he said no. However
|> he said, that if some Atari-coders would like to port it, he would probably
|> help them.

I think this is a corking idea - if Apple don't object. There was
(back in the mists of time) a software only mac emulator in the PD
(I know, I had a copy) and Apple canned it 'coz it included a ROM image
of the Mac's OS in the release.

|> So there are now some questions:
|> 1) Is enought interest in the Atari community for such an emulator?

I would think so.

|> 2) Are there some programmers out, who have enought knowledge to do a port

That's not so certain, the few decent programmers on the Atari are all
pretty busy (from what I hear).

|> 3) what hardware should be supported
|> (I think, the emulator should run on the Falcon and TT and probably on the
|> Eagle and PAK 030-card; Nova-support would be fine, too)

Eagle,Medusa,Pak - all worthy, but hardly anyone has them. The old Emulator
ran on a plain ST with enough memory (1Meg I think, perhaps more). So, that
is what you should aim at, avoiding 68030 specifics if you can.

Craig.

-- -
| \ | | / | Watch this space - something wonderful
|_/ A T A \/| N C E R T A I N / is happening on 'Distant Earth' ?
------------------------------ o --------------------------------------
Craig Graham. EMAIL:craig.graham@newcastle.ac.uk
WWW: http://www.ncl.ac.uk/~n08z7

384. TAF INTERNET PACKAGE (7 disks) AVAILABLE!!!! read now!

Newsgroup: comp.sys.atari.st
Date: 1995-07-08 00:00:00 UTC
From: mss@xs4all.nl
Message-ID: <3tmee0$9ur@news.xs4all.nl>
Source record: 162701

To Everybody!

AT LAST! Somebody posted the TAF Graphical Browser disks (Chimera/ etc.) to:

ftp.uni-kl.de

In directory: pub/atari/incoming

GET IT NOW!!!

Greetings, Martin Molenaar, mss@xs4all.nl

385. Re: Help w/dead Megafile 20?

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: tammisto@pori.tut.fi
Message-ID: <3tp7lb$r94@cc.tut.fi>
Source record: 162552

John Hechtman (johnhechtman@delphi.com) wrote:
: Petteri Tammisto (TTKK/Pori) <tammisto@pori.tut.fi> writes:
:
: >John Hechtman (johnhechtman@delphi.com) wrote:
: >: My old Megafile 30 hard drive has finally bit the dust :(It seems to get
: >
: >Check all the cables first. If that doesn't help then the hd is probably
: >dead. Once one of my hard disks had similar problems and that time I was
: >able to bring it back by copying the boot sector from a similar drive to
: >the dead one. Only the boot sector had gone bad but everything else was ok.
:
: How were you able to copy a new boot sector onto the funky drive if the
: drive won't ID? If I could access the drive in the first place, I could
: try that. The cables are fine - that's the first thing I checked ;)

I used an old program from Start magazine called Partcopy. It can copy a
block of sectors of any size from any hard drive to any other hard drive.
And it uses SCSI ID and Logical Unit Number (LUN) for source and
destination drive so it works even when the drive won't ID.
So I told Partcopy to copy from SCSI 0, LUN 0 to SCSI 0, LUN 1, starting
at sector 0 to sector 0, length 1 sector. It worked for me, your mileage
may wary...
I think that Partcopy is at atari.archive.umich.edu, filename is
partcopy.lzh or partcopy.zip.

Hope this helps.

--
Petteri Tammisto <> Tampere University of Technology, Pori University Unit
email: tammisto@pori.tut.fi <> www: http://www.pori.tut.fi/~tammisto/html/

386. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: jtrautschold@BIX.com
Message-ID: <jtrautschold.805322138@BIX.com>
Source record: 162553

hutch@ilmen.lanl.gov (Hutch) writes:

>> Sorry, but Apple made GEM a crippled product on the PC first, IMHO that's
>> what killed it.

> Really? What 'GEM' product did _Apple_ make for the _PC_? I don't recall.

> I do remember GEM by Digital Research for the PC, at least their GEM
> Desktop, GEM Draw and GEM Paint products. This was around '85 or so and
> long before Windoze. At the time I thought it was fairly impressive.
> The only involvement that Apple had, AFAIK, was to successfully sue
> Digital Research for the 'look and feel' of their desktop. The fact that
> Apple got their desktop ideas from Xerox Parc is another matter. ;-)

Hey Hutch...

There's a program that I use at work that runs under GEM for the PC. It's
a control program for video walls.

It's funny. The first time I ran the program I thought to myself, "Gee,
this looks just like my Atari." I then checked out the copyrights and
sure enough, Digital Research and GEM was a part of the copyright! I felt
like I was at home running that sucker!

~~~~~~
John R. Trautschold	j.trautschold@bix.com
""""""""""""""""""""	j.trautschold on BIX * 71333,1003 on CIS
Missionware Software	J.TRAUTSCHOL on GEnie * MISSIONWARE on Delphi
~~~~~~

387. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Jul9.104537.45943@cobra.uni.edu>
Source record: 162554

In article <3tcpv6$oq@sphinx.Gsu.EDU>, gs01tph@panther.Gsu.EDU (Tommi Pekka Hietavuo) writes:
> sinclap2954@cobra.uni.edu wrote:
>
> : Yea right.. So where can I get a Falcon, TT, Eagle and Medusa in the USA?
> : ? Is the hardware offer more bang for the buck than my $999 Performa 636
> : 8/250/cd?
>
> The question is: who _wants_ your Performa 636..? Not me. Then it
> really doesn't matter, what gives "more bang for the buck"... Anyway,
> who cares about hardware's performance compared to some other computers,
> if it's good enough for you..?

Students, schools, business and the home market. The $999($3.00 for over night shipping) Performa 636 is a 33 mhz.-040, comes with cdrom, keyboard and lots of software. Plus its upgradeable to PowerPC. Does your Falcon have a future? Can you play Marathon and DarkForces?

>
> : Its not available. How can you recommend to the public to consider the ST
> : platform when there are better alternatives?
>
> Name just one (without making jokes ;-)...
>

Read above.

> It sounds like you bought yourself a computer to replace ST - and now
> desperately try to convince yourself (and the others) that you made the
> right decision. Do you enjoy arguing with us, who don't appreciate your
> choice (well, at least many of us don't) that much? Why don't you use
> Mac-areas where people are far more willing to agree with you..?
>

No. But when I see inaccuracies posted about the Mac, than I will set the record straight. I never owned an ST, just Amigas. However, I own a Lynx, 7800 and 2600..

> TH

Peter Sinclair-Day Performa 636/8-250/CD Marathon
Library and Information Studies DarkForces
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into a third world country. Two hundred billionaires and 260 million poor people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

The greatest achievement that a...

Democrat has accomplished......

Bankrupting Orange County California....

Internet-democrats-request@webcom.com / Type subscribe in body of message

388. FS: 1040STf w/lots of extras

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: jeffciii@aol.com
Message-ID: <3tpjiv$c6j@newsbf02.news.aol.com>
Source record: 162555

```
For sale: 1040STf with:

Color and Monochrome monitors with monitor master
Supra HD controller (30MB drive DOA)
5 1/4 disk drive
PC Ditto (SW version and uninstalled HW version)
Personal Pascal
Magic Sac
Translator One
Mouse Master

$300 + shipping (from Newport News Va.)
offers accepted.

Contact:
jeffcIII@aol.com
```

389. Re: Atari FTP sites

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3tpmf0$6jk@golem.wcc.govt.nz>
Source record: 162556

In article <5mzeXx4.edward1@delphi.com>, Edward Piecewicz <edward1@delphi.com> writes:
>
>Could someone please post (if available) a list of the known Atari FTP
>sites around the world?

Don't you read this News Group, the List was posted here last week
and has just come through here in comp.sys.atari.announce...!!!

As they say look before you leap.....

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

390. Re: cruise for a corpse

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3tothj$3ij@studioweb.com>
Source record: 162557

: If you get any info on CFAC, can you let me know?

What do you want to know?

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

391. Need good compiler

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: Bert.Greevenbosch@mmm.xs4all.nl
Message-ID: <3f6_9507100210@mmm.xs4all.nl>
Source record: 162558

Hello, world!

Does anybody have a good public domain/shareware/freeware C++ or pascal
compiler for my ATARI 1040 STe?

Help would be appreciated.

Regards,
Bert Greevenbosch
She said: 'I don't believe in fairy tales', and flew off her broomstick.
. /--\ +---+
|_| | | MAGIC SOFTWARE, Rotterdam, the Netherlands. |
/ / | Bert Greevenbosch, E-mail: bert.greevenbosch@mmm.xs4all.nl |
=---_| +---+
You want something to be programmed? Write me: maybe I'll do it.

392. Re: Atari St Pirate Warez

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: Jim Boulton <Jim@jimbee.demon.co.uk>
Message-ID: <509868300wnr@jimbee.demon.co.uk>
Source record: 162559

In article: <fdc31409@cbbs.centron.com> Richard.Davey@cbbs.centron.com (Richard Davey) writes:

> _was_ perhaps. But you can pick up a base 4meg machine for around 500
> quid, maybe even less (certainly there is a booming 2nd hand Falcon
> market).

500 quid, 4meg, no harddrive. No monitor? EXPENSIVE...
Booming 2nd hand market? Cant image why... ;)

> Utter crap.

Yep, software compatability was pretty good. With backwards quite a few ST games worked no problems and all GEM stuff works fine...
People even said the STE had poor compatability! I have only ever found about 1 games ever which doesnt work on an STE!

> s> Need for 2 Colour monitors...
>
> Ever heard of a Multi-Sync?

:)

> s> No Software support...
>
> I would argue that ALL software released in the past year makes FULL
> use of the Falcon, especially the new GEM enhancements. It simply
> leaves the ST laying dead on the floor.

Any other machine leaves the Falcon dead on the floor. EXCEPT in music, where admittedly it's quite good because of the general line in music gear from the ST onwards...

> s> Too many BUGs and delays....
>
> Delays? It's out isn't it? Its been out for years now.
> Bugs? There are some, but blow TOS 4.04 onto your motherboard and stop
> moaning, most get fixed.

It's been out for years... And how many people know about it? It's not exactly easily available or advertised *at all*... (although this has NOTHING to do with the machine...)

> s> Hard Drive is to small..
>
> ????? 65meg is pretty crap agreed. So buy a SCSI... seeesh...

Expensive, buy an IDE!

> s> Unable to upgrade to a built in Hard Drive...
>
> I'm sorry? Are you saying the IDE isn't in-built? Are you saying that
> you couldn't take it out and swap it for say a 1 Gig IDE? Perlease....

This bloke obvoisly didn't know the falcon has an internal 2.5" IDE hard drive bay! :)

> s> No The Falcon is a Dog, it only sold when Atari dumpt
> s> them at dumpt prices....
>
> The Falcon is the dogs bollocks.

Falcon is OK. Overpriced i think, but that's my oppinion.

--Jim

393. Re: German <-> US Keyboard

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DBGILK.25r@dk3uz.hanse.de>
Source record: 162560

Christian Bantzer <bantzer@atmos.washington.edu> writes:

> [...]
> What's the way to let the ST know that I am using a US keyboard now?

Obtain an original (US) TOS, e.g. from BEST Electronics, San Jose.

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

394. Re: MagicMac question

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: Juergen_Keitel@ki.maus.de
Message-ID: <199507092143.a25227@ki.maus.de>
Source record: 162561

M>Yes, this will start MagiCMac atuomatically, that does not change the
M>fact that you are still running the MacOS. As of now there is no way to
M>startup in MagiCMac without starting up System 7.5
That's the only way MM will work, because of it's a mac PROGRAM, so you've got
to run MacOS.

395. URGENT: Getting 21...

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: Peter_Missel@ll.maus.de
Message-ID: <199507091238.a482@ll.maus.de>
Source record: 162562

Morning!

[totally off-topic, sorry]

A good friend of mine is getting 21 in a few days, and I don't want to send her a standard type greeting card, so here's the question:

In _YOUR_ home country (and/or in the country you currently live in), what duties and rights are added to you at this age?

All normal things, and especially wierd things, are welcome. If there's any, please include district/town specific stuff, too.

Please, everybody who reads this, send me e-Mail including the duty/right and the country/district/town it belongs to.

I intend to do a card like the following example:

So, you're 21 now. So what?

Well...

In Germany, you may now drive trucks and become Bundeskanzler.
[...]
---

bye and thanks - Peter

396. Re: Teddy Term info

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: Jeffrey.Wisniewski@Microserve.com
Message-ID: <95070985457@microserve.com>
Source record: 162563

If Mark sold all his Atari stuff, what happened to the source code for Teddy Term?.

Jeff Wisniewski
Internet Address: Jeffrey.Wisniewski@Microserve.com
---

397. Re: What Happened to Gadgets by Small

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: Jeffrey.Wisniewski@Microserve.com
Message-ID: <95070985718@microserve.com>
Source record: 162564

Dave,

Thanks for clearing things up for us. :-

Jeff Wisniewski
Internet Address: Jeffrey.Wisniewski@Microserve.com
---

398. Re: Pirating Software

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: George.Kotsopoulos@balmybeach.gryn.org
Message-ID: <e8c_9507092149@tor250.org>
Source record: 162565

```
-> Yes, we're all blind Macro$haft followers... ;)

Who said I used a Micro$loth computer. =')
--
| Fidonet: George Kotsopoulos 1:250/422
| Internet: George.Kotsopoulos@balmybeach.gryn.org
```

399. Falcon CD-ROM driver

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: Dan.Dreibelbis@balmybeach.gryn.org
Message-ID: <ef7_9507100021@tor250.org>
Source record: 162566

```
A > How the HELL does one deal with a CD-ROM connected to the SCSI
A > port on a Falcon? I looked at MetaDOS, but that tells me it
A > doesn't support the Falcon... (or at least the one on hensa
A > doesn't)

Two words - EXTENDOS PRO.

Really. This is a wonderful driver program that DOESN'T require you to use
MiNT, and works wonderfully on a Falcon.

... HappyHappyJoyJoyHappyHappyJoyJoyHappyHappyJoyJoyHappyHappyJoyJoy
___ Mountain Reader II - #00000007
--
| Fidonet: Dan Dreibelbis 1:250/422
| Internet: Dan.Dreibelbis@balmybeach.gryn.org
```

400. 16Mhz ST Machine needed.

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <805285692_OASIS_@cnserv.dungeon.com>
Source record: 162567

In article <3t1kg7$t4u@news.cc.utah.edu>
jeremy@icw.com (Jeremy Camp) said:-

>I'm in need of a 16Mhz ST machine, at least 1mb of RAM...
>I do MIDI work on my current 520ST, but it is really too slow in screen
>redraws

What about NVDI?

--

ATB,
Karl.

Computer Network Services, Suite 110, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

401. Re: TAF INTERNET PACKAGE (7 disks) AVAILABLE!!!! read now!

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: jws4p@fermi.clas.Virginia.EDU
Message-ID: <DBGEyG.8I8@murdoch.acc.Virginia.EDU>
Source record: 162568

Before I invest the time to download seven disks worth of
TAF graphical browsing software, hopefully somebody can tell
me more about it: what are the system requirements (hard disk
space, will it run in ST color or is 640x400 or higher required?
Any TOS incompatibilities (my tos is 2.5). Also, what kind of
internet access do you need to be able to use the software? Right
now I have only a dial-up shell account. Thanks ahead,

John Stanmeyer

ps (unrelated) Does anybody know how to get Spectrum 512 to run on
a Mega STE?

--
John Stanmeyer/jws4p@virginia.edu/504 Rugby Rd Ch'ville VA 22903/804-979-5457

402. re: undelete

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <1898rcain@nest.demon.co.uk>
Source record: 162569

On 09 Jul 95 Mladen wrote:
IU> Hi there, I have a problem!!! I accidentally deleted a file that I
IU> need badly. Is there a software which can UNDELETE (like NORTONS for
IU> IBM).

First thing - don't write to the disc again until you have done the recovery! You have.....then read no further as the freed sectors will have been overwritten. You haven't....good, there are loads of disc utilities which will do the job - the easiest to find PD is probably Atari's own CHKDSK.

Roger
rcain@nest.demon.co.uk

--

403. re: bombs !!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <1899rcain@nest.demon.co.uk>
Source record: 162570

On 09 Jul 95 Klaus wrote:
KS> From: fp270@fim.uni-erlangen.de (Klaus Seyferth)
KS>
KS> Hi everyone out there!
KS> I've got a problem with my upgraded Mega2
KS> When I've got the machine going for some time it quits showing
KS> me four bombs on my screen. It's always four, exept for when I
KS> retry immediately afterwards it's sometimes three.
KS> Maybe anyone (I call you up, cracks, for I'm just a user and
KS> not too deep in those elctronic matters) can tell me what devil
KS> might have beset my invaluable machine?

Sounds like a temperature induced bad connection. You could try looking inside and pressing home all mechanical connections (plug/socket, socketed chips etc.) While you are there go over it with the suction tube from a vacuum cleaner as, if you have had the Mega lying around for some time, there may be particles of dust etc. causing short circuits.

Roger
rcain@nest.demon.co.uk

--

404. Re: Falcon CD-ROM driver

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: Ole_Pahl@iz.maus.de
Message-ID: <199507100102.a25661@iz.maus.de>
Source record: 162571

In <3tf2qr$m9q@gti.gti.net>, azog@gti.gti.net (azog) wrote:

A>How the HELL does one deal with a CD-ROM connected to the SCSI port
A>on a Falcon?

MetaDOS + FALCON.BOS.

cu...Ole

Ole_Pahl@iz.maus.de (no messages >16kB!) AX.25: DK1LP@DB0RDB.#SLH.DEU.EU
Ole_Pahl@chicago.shnet.org

405. Re: vt-100 for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: Stephen K Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199507090154.AA04033@moroder.demon.co.uk>
Source record: 162632

In a recent article, wells_s@ix.wcc.govt.nz (Steve Wells) wrote:
>robotron@moroder.demon.co.uk writes:
>]I don't remember seeing it mentioned in this newsgroup before, but I swear
>]by ST Term. It's quite old (1988) but it stands up extremely well, with
>]built-in support for tons of file transfer protocols including Kermit and
>]Z-Modem. [..]
>If this has VT100, then where do I get it? If not, then it ain't gonna
>be much use to the initiator of this thread :)

Yes, it's got VT100 (and of course VT52). You can find it as st_term.lzh in
the Telecomm directory on atari.archive.umich.edu.

Stephen
--
robotro robo robot She's the main man in the office in the city
n@morod tron@m ron@morod I remember though when she was reading Jackie
er.demo oroder.d er.demon. But I can put a tennis racket up against my face
n.co.uk emon.co.uk co.uk And pretend that I'm Kendo Nagasaki

406. Re: Help w/dead Megafile 20?

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3tn884$450@status.gen.nz>
Source record: 162633

John Hechtman (johnhechtman@delphi.com) wrote:
: My old Megafile 30 hard drive has finally bit the dust :(It seems to get

I have fixed a number of Atari HD's by following the principle Mix n Match! and have seen power supplies (even verified as going 100% when so called repaired at a service agent) be the culprit, against all common sense! and cables! -so if possible mix n match with a friends drive, even try it on another computer! I have "fixed" a drive that way also. Please tell us what the fix is when you find it.

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping ATARI ALIVE in New Zealand
-President Tariland Computer Club Auckland New Zealand ------------------

407. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3tnabg$450@status.gen.nz>
Source record: 162634

Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:
: Well ATARI WORLD has now made it to NEW ZEALAND, but its a big
: shame as we don't have any Atari Computers or products to go with it..

Well put quite simply, and even though I have spoken to you privately - you are quite simply - well simple - and to put it more simply - simply wrong and to put it more simply yet another degree, our Computer club here in Auckland city is simply continuing to grow. We have announced here the NZ$ prices of the 4 C_LAB Falcons and the Cubase Audio/540meg HD package. There is a market in 2nd hand ST computers and I have a friend who writes a significant % of your Television advertisements on his Atari and it is 8 years old - it does the job so well.

You know Rodger, you are very welcome to join our club and make a positive contribution. There is some physcology involved in the way you regard this Internet pasteboard as an international groaning front. I think you enjoy it. But I am pretty sure you could show the international community that you are capable of achieving better things in life. Indeed I am sure they would cry "three cheers".

Good Luck Rodger.

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping ATARI ALIVE in New Zealand-
-President Tariland Computer Club AUckland New Zealand--------------------

408. New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: m9174@abc.se
Message-ID: <3tns3v$c95@oden.abc.se>
Source record: 162635

To: iagaw@cluster.urz.uni-halle.de
p> 1) Is enought interest in the Atari community for such an emulator?

Depends on the shareware fee of course, but why not? _I_ would be
interested. I don't know if I would have any _real_ use for it, but I
would probably get it anyway.

Carl.Lofgren@abc.se

---
* Kivi 1.41 *

409. Re:graphics demos

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: l.rome@genie.com
Message-ID: <1995Jul9.060050.16966@lafn.org>
Source record: 162636

Has anyone seen a demo called POV Slideshow?

I read about it in an old issue of ST Format, and it looked pretty cool for a 16 color affair. I was wondering if anybody had run across it on any FTP sites or boards anywhere...

Would appreciate the info by email or posting,

cheers! lyford rome, ataridiot

410. Final Sale...

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: steele@wolfe.net
Message-ID: <3to2ng$fpt@news1.wolfe.net>
Source record: 162637

Well, this stuff was suposed to have been sold. I had several offers, one was about $130 (second was $100), but the guy (David J. Chow) was really flaky (promised to send money twice - even said he sent it) and it never showed up...

So anyway, this stuff needs to go. You can probably piece out the items to local ST users for more than you'll pay for the whole bundle, I just don't have the time to mess with it, so... The highest offer by next Friday takes it. Bidding starts at $40. Go for it.

P.S.: It also includes a FREE 520/1040 ST Clear Plexiglass Stand (very nice and worth at least $25 itself).

Title	Maker	Price	Quantity
A-Copier	MegaSoft	$2.00	1
Alcon	Taito	$3.00	1
Assempro	Abacus	$8.00	2
Battletech	Infocom	$9.00	1
Bionic Commando	Capcom	$4.00	1
Boulder Dash Cnst. Kit	Epyx	$4.00	1
Bureaucracy	Infocom	$4.00	1
CAD 3D Fonts, etc.	Antic	$3.00	1
Captain Blood	Mindscape	$7.00	1
Championship Wrestling	Epyx	$4.00	2
Codename Iceman	Sierra	$12.00	1
Crimson Crown	Polarware	$2.00	2
Crystal	Antic	$1.00	1
Curse of Azure Bonds	SSI	$14.00	1
Cyber Control	Antic	$4.00	1

Dark Side	Spotlight Software	$4.00	1
Data Manager ST	Timeworks	$13.00	1
Demon's Winter	Strategic	$9.00	1
DeskMaster	Startroniks	$1.00	1
Devon Aire	Epyx	$4.00	1
Dive Bomber	Epyx	$3.00	1
Drakken	Draconian	$14.00	1
Echo	MichTron	$9.00	1
EmailMan	SRG	$5.00	1
Enchanter	Infocom	$6.00	1
EZ Track ST	Hybrid Arts	$21.00	1
Fast Basic	Computer Concepts	$9.00	1
Final Assault	Epyx	$6.00	1
Flash 1.6	Antic	$4.00	2
Flexessory	EA Brown	$5.00	1
Flight Simulator II	Sublogic	$9.00	1
Font Pak 1 (Easy Draw)	Migraph	$7.00	1
Font Writer Plus	Startroniks	$2.00	1
Fontz	Neocept	$9.00	2
Foundations Waste	Exocet	$3.00	1
Galdregon's Domain	Pandora	$5.00	2
Gauntlet	Mindscape	$4.00	1
GFL Football	Gamestar	$4.00	1
GIST Sound Tool	Antic	$5.00	1
Global Commander	Datasoft	$4.00	2

Golden Path	Firebird	$4.00	2
Goldrunner	microdeal	$4.00	1
Goldrunner II	microdeal	$7.00	1
Guild of Thieves	Rainbird	$3.00	3
Habaview	Haba	$1.00	1
Hard Drive Turbo Kit	MichTron	$8.00	1
Heroes of the Lance	SSI	$7.00	2
High Roller	Mindscape	$2.00	2
Hippo Spell	Hippo	$2.00	1
HiSoft BASIC Pro	HiSoft	$19.00	1
Hound of Shadow	Electronic Arts	$12.00	1
Immortal	Electronic Arts	$13.00	1
Impossible Mission 2	Epyx	$3.00	1
Imprint	HAL	$7.00	1
Interlink	Intersect	$6.00	2
Jack Nicklaus Golf	Accolade	$12.00	1
Jet	SubLogic	$6.00	2
Jewels of Darkness	Firebird	$3.00	2
Jug	microdeal	$4.00	1
Juggler	MichTron	$9.00	1
K-Data	Kuma	$9.00	1
K-Graph 3	Kuma	$11.00	1
K-Roget	Kuma	$9.00	1
King of Chicago	Cinemaware	$6.00	1
Knight Force	Titus	$11.00	1

Language Disk	Atari	$2.00	1
LDW BASIC Compiler 2.0	LDW	$9.00	1
Leader Board Golf	Access	$7.00	2
Light Corridor	Inforgrammes	$4.00	1
Live and Let Die	Domark	$4.00	1
M-Disk + RAMdisk	MichTron	$2.00	1
Mach 3	Loriciels	$4.00	1
Macro Assembler	Metcomco	$14.00	1
MacSee	Reeve Soft	$16.00	1
Magical Math III	Atari	$7.00	1
Make it Move	MichTron	$5.00	1
Mean 18 Course #2	Accolade	$4.00	1
MegaFont	Xlent	$2.00	1
Metrocross	US Gold	$4.00	2
Mi-Term	MichTron	$2.00	1
Micro C-Tools	Beckmeyer	$3.00	1
Mindshadow	Activision	$3.00	1
ML '86 NL & AL Teams	Micro League	$6.00	1
ML '87 NL & AL Teams	Micro League	$5.00	1
ML Baseball Owners' disk	Micro League	$6.00	1
ML Wrestling	Micro League	$7.00	2
Modula 2 v. 2	TDI	$19.00	1
Moebius	Origin	$6.00	1
Molgraph	ST Club	$6.00	1
Mortville Manor	European	$4.00	1

Nether World	Hewson	$4.00	1
Obliterator	Psygnosis	$5.00	1
Oo-Topos	Polarware	$2.00	1
PageStream Fonts:14 disks	SoftLogik	$22.00	1
PaintPro	Abacus	$9.00	1
Paintworks	Activision	$8.00	1
Pandora	Firebird	$5.00	1
Pawn	Rainbird	$3.00	3
Phantasm	Exocet	$4.00	1
PM Interface	Xlent	$1.00	1
Police Quest	Sierra	$11.00	1
Precious Metals	Ocean	$7.00	1
Prince	ARC	$6.00	1
PrintMaster Art Gallery I	Unison World	$7.00	1
PrintMaster Art Gallery II	Unison World	$7.00	1
Procopy	Proco	$4.00	1
Publishing Partner (mono)	SoftLogik	$3.00	1
Quartet	microdeal	$14.00	1
Quick ST 3.0	Branch Always	$12.00	1
RAMdisk	Power Systems	$1.00	1
Real BASIC	Real	$5.00	1
Revolver	Intersect	$8.00	1
Robocop	Ocean	$7.00	1
Rockford	Electronic Arts	$4.00	1
S.D.I.	Cinemaware	$5.00	2

Scan Art	Migraph	$9.00	1
Shackled	US Gold	$4.00	1
Shadowgate	Mindscape	$4.00	2
Shuffleboard	Shelbourne	$4.00	1
Silicon Dreams	Rainbird	$3.00	2
Sinbad	Cinemaware	$4.00	1
Slicctop	Sliccware	$9.00	1
Space Cutter	Rainbird	$6.00	2
Space Station Oblivion	Epyx	$4.00	2
Spectrum 512	Antic	$7.00	3
Spellbreaker	Infocom	$6.00	1
Spitfire 40	Avalon Hill	$6.00	1
ST BASIC & Sourcebook	Atari	$4.00	2
ST Karate	Eidersoft	$3.00	1
Starglider	Rainbird	$2.00	2
Starglider 2	Rainbird	$12.00	1
Stealth PMC 1.5	PMC	$4.00	1
Stellar Crusade	SSI	$6.00	1
Steno	Gribnif	$14.00	1
Stone Breaker	Softgold	$4.00	1
STOS BASIC	Mandarin	$9.00	3
Superbase Personal	Precision	$19.00	1
Superbase Pro	Superbase	$39.00	1
Supercharger	Migraph	$7.00	1
Tass Times	Activision	$5.00	1

Tau Ceti	Thunder Mountain	$3.00	1
Tax Advantage '87	Double Eagle	$2.00	1
Techno Cop	US Gold	$5.00	1
Terramex	Victory House	$2.00	2
Top Gun	Ocean	$3.00	1
Tracker	Rainbird	$2.00	2
Trinity	Infocom	$7.00	1
Turbo Cup	Loriciels	$6.00	1
Turbo ST	Softrek	$7.00	1
Tusker	System 3	$7.00	1
UltraScript	Atari	$15.00	1
UltraScript ST-1	Imagen	$15.00	1
Untouchables	Ocean	$9.00	1
Video Vegas	Baudville	$6.00	1
Virus	Rainbird	$6.00	1
Wanderer	Pyramide	$3.00	1
Willow	Mindscape	$5.00	1
Winter Challenge	Thunder Mountain	$4.00	1
Wishbringer	Infocom	$8.00	1

411. Final ST Hardware sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: steele@wolfe.net
Message-ID: <3to2oj$fpt@news1.wolfe.net>
Source record: 162638

This stuff also needs to go by Friday. Make an offer for any items,
or for all of it...

Title	Maker	Price
20 Disk Holder		$9.00
3.5" Disk Drive Case & PS		$24.00
30 Disk Holder	Disk Bank	$9.00
9 to 25 pin Changer		$3.00
Cable: TT to Image Systems monitor		$5.00
Digisound	Alpha Systems	$19.00
Electronic Printer Switcher	Bothway	$39.00
Joystick	Atari	$8.00
Link (Limited Edition: Clear Case)	ICD	$89.00
Macintosh 128K ROMs	Apple	$99.00
Microline 82A Printer	OKI	$25.00
Power Players joystick	Mindscape	$6.00
ProModem 1200	Prometheus	$9.00
ScanTrac (for handheld scanner)	ScanTrac	$17.00
ST Floppy Drive Cable	Atari	$3.00
Trackball	Atari	$15.00
White Metal Monitor Holder	Rabami (Danish)	$79.00
Xtra-RAM MMU Adapter	Marpet	$2.00

PS: The Xtra-RAM adapter is NOT a memory upgrade board, it's just an
adaptor for soldered on MMU's (if you're going to use an Xtra-RAM

upgrade).

412. ST CD-ROM for sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: steele@wolfe.net
Message-ID: <3to2sd$fpt@news1.wolfe.net>
Source record: 162639

```
Atari ST CD-ROM
---------------
CD-ROM for sale -- only one available, a master copy -- that was going to be
used commercially but the ST market crapped out. It cost about $350 to produce,
will sell for $100 or best offer. Includes the best PD that was ever released
for the ST (over 480 megabytes worth).
```

413. Latest ICD utils: where?

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <3tn7na$soh@ccshst05.cs.uoguelph.ca>
Source record: 162640
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Title says it all: where can I get the latest version (6.5.5, I believe)
of the ICD hard drive utlities?

Thanks...

THeo

414. Re: Latest ICD utils: where?

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3tpm5a$6jk@golem.wcc.govt.nz>
Source record: 162641
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <3tn7na$soh@ccshst05.cs.uoguelph.ca>, thopman@uoguelph.ca (Theodore L Hopman) writes:
>Title says it all: where can I get the latest version (6.5.5, I believe)
>of the ICD hard drive utlities?

As they are not PD they are restricted to a few sites, GEnie is one of them...

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

415. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3tobep$di@golem.wcc.govt.nz>
Source record: 162642

In article <3tnabg$450@status.gen.nz>, mbecroft@iconz.co.nz (Mario Becroft) writes:
>Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:
>: Well ATARI WORLD has now made it to NEW ZEALAND, but its a big
>: shame as we don't have any Atari Computers or products to go with it..
>
>Well put quite simply, and even though I have spoken to you privately -
>you are quite simply - well simple - and to put it more simply - simply
>wrong and to put it more simply yet another degree, our Computer club
>here in Auckland city is simply continuing to grow. We have announced
>here the NZ$ prices of the 4 C_LAB Falcons and the Cubase Audio/540meg HD
>package. There is a market in 2nd hand ST computers and I have a friend
>who writes a significant % of your Television advertisements on his Atari
>and it is 8 years old - it does the job so well.

What utter utter RUBISH PLEASE GROW UP Mario, The FALCON is only of use
if you are into MIDI or low end Graphics, it has very little use here in
NZ....

ATARI IS A DIRT FOUR LETTER word here, did no one tell you....

Who wants to buy a Overpiced Unsuported Computer here so Please Get Real....

The Wellington Club ended up dying because all it became was a Midi Muso
club.....

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

416. Re: vt-100 for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3tobic$di@golem.wcc.govt.nz>
Source record: 162643

In article <199507090154.AA04033@moroder.demon.co.uk>, Stephen K Mulrine
<robotron@moroder.demon.co.uk> writes:
>In a recent article, wells_s@ix.wcc.govt.nz (Steve Wells) wrote:
>>robotron@moroder.demon.co.uk writes:
>>]I don't remember seeing it mentioned in this newsgroup before, but I swear
>>]by ST Term. It's quite old (1988) but it stands up extremely well, with
>>]built-in support for tons of file transfer protocols including Kermit and
>>]Z-Modem. [..]
>>If this has VT100, then where do I get it? If not, then it ain't gonna
>>be much use to the initiator of this thread :)
>
>Yes, it's got VT100 (and of course VT52). You can find it as st_term.lzh in
>the Telecomm directory on atari.archive.umich.edu.

The only Real decent PD VT100 is Uniterm, nothing else can touch it....

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

417. Re: UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3tock5$di@golem.wcc.govt.nz>
Source record: 162644

In article <173D5117C6S85.MMLADEN@UNIVSCVM.CSD.SCAROLINA.EDU>,
MMLADEN@UNIVSCVM.CSD.SCAROLINA.EDU writes:
>Hi there, I have a problem!!! I accidentally deleted a file that I need
>badly. Is there a software which can UNDELETE (like NORTONS for IBM).
>Also, do you know the name and the telephone number of the ATARI shop in

Get hold of CHKDISK3 its a Atari products and I find very good, its on most
sites..

But it will only work if you HD is not framented, ie, the parts of the file
have to be on consecutive sectors and not broken up on other sectors...

The reason for this is after a file is deleted the directory entry is marked
could sort so that yoy can't see it, but all the FAT tables of that file are
removed, only the start sector that is pointed in the director is left..

But this all depends that you have not writen any thing at all to that
Partition since you erased that file...

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

418. Atari FTP sites

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: Edward Piecewicz <edward1@delphi.com>
Message-ID: <5mzeXx4.edward1@delphi.com>
Source record: 162645

Could someone please post (if available) a list of the known Atari FTP sites around the world?

Thanks.

Ed

--
Edward Piecewicz Internet: edward1@delphi.com
Assistant Manager - Commodore SIG
Delphi Internet Services Corporation

419. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Jul9.103321.45937@cobra.uni.edu>
Source record: 162646

In article <FGHRCFDHUP@cabal.shnet.org>, guenther@cabal.shnet.org (Thorsten Guenther)
writes:
> In <3tfbakINN5pq@brain.cis.ohio-state.edu> kevin eugene scruggs wrote:
>>In article <FGFSAIKPUP@cabal.shnet.org> guenther@cabal.shnet.org (Thorsten Guenther)
writes:
>>>In <3tbscbINNlql@brain.cis.ohio-state.edu> kevin eugene scruggs wrote:
>>>>In article <FGEHAABOUP@cabal.shnet.org> guenther@cabal.shnet.org (Thorsten Guenther)
writes:
>>|
>>||||Yes I have used MiNT and GEM... It's GEM... The PC abandoned GEM in the
>>||||early 80's didnt it?
>>|||
>>|||Apple "abandoned" PC GEM.
>>|| Nope... PC GEM was an early contender in PC GUI's. However, much
>>||like Atari, Digital Research was a clueless marketer and a then superior
>>||product died...
>>|
>>|Sorry, but Apple made GEM a crippled product on the PC first, IMHO that's
>>|what killed it. Remember that two windows were unmovable/unsizeable in the
>>|later versions?
>> DIGITAL RESEARCH.
>>
>> If Apple had ANY effect on GEM it was to litigate...
>
> Apple's kind of "litigation" is still well-known in rec.humor, they sued
> anyone "copying" "their" look&feel, they only failed when it came to MS
> Windows.

But when Atari sues, Atari cheerleaders rejoice...

>
> Thorsten
>
> --
> - guenther@cabal.shnet.org (Thorsten G&#65533;nther) - _O
> -- /
> - In the sky a mighty eagle doesn't care about what's illegal - _
> - On it's wings the rainbow's light it's flying to eternity. -)

Peter Sinclair-Day Performa 636/8-250/CD Marathon
Library and Information Studies DarkForces
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into
a third world country. Two hundred billionaires and 260 million poor

people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

The greatest achievement that a...

Democrat has accomplished......

Bankrupting Orange County California....

Internet-democrats-request@webcom.com / Type subscribe in body of message

420. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Jul9.103623.45939@cobra.uni.edu>
Source record: 162647

In article <95186.185230STIRRE31@MAINE.MAINE.EDU>, <STIRRE31@MAINE.MAINE.EDU> writes:
> Hutch,
> One big advantage of a new Mac emulator would be support for the
> Falcon :-). I would love to buy Spectre GCR but it just won't
> work on my Falc.
> Would it be possible to use the Mac Magix approach? A compatible
> OS? That would be neat and would allow Atari users access to
> very user-friendly networking software (which is what I want on
> my Falcon.... which is what most people here want....).
> Of course, if some kind soul would just make a user-friendly
> SLIP/PPP program I'd be happy to just stick with all Atari
> software :-).

I thought you hated the Mac and thought Mac software costs way too much!!

> -scott tirrell

Peter Sinclair-Day Performa 636/8-250/CD Marathon
Library and Information Studies DarkForces
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into
a third world country. Two hundred billionaires and 260 million poor
people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

The greatest achievement that a...

Democrat has accomplished......

Bankrupting Orange County California....

Internet-democrats-request@webcom.com / Type subscribe in body of message

421. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: d2cg@dtek.chalmers.se
Message-ID: <3tp0au$p6q@nyheter.chalmers.se>
Source record: 162648

```
In article <1995Jul9.103623.45939@cobra.uni.edu>,
<sinclap2954@cobra.uni.edu> wrote:
>In article <95186.185230STIRRE31@MAINE.MAINE.EDU>, <STIRRE31@MAINE.MAINE.EDU> writes:
>> Hutch,
>> One big advantage of a new Mac emulator would be support for the
>> Falcon :-). I would love to buy Spectre GCR but it just won't
>> work on my Falc.
>
>I thought you hated the Mac and thought Mac software costs way too much!!
>
You got it wrong (again!) Pity! He only hates you, not Macintoshes!

/Christer

--
| Chalmers | USENET: d2cg@dtek.chalmers.se | "Today I've started |
| University | SNAIL: Christer Gustavsson | earning my second |
| of | Hasselvagen 6 | million. The first |
| Technology | S-430 91 H?N? | one failed." |
```

422. OUTNEWS.TXT

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <805310042_OASIS_@whalley.demon.co.uk>
Source record: 162649

I'm currently using NOS 0.42 and Oasis 1.12, and have recently noticed that my outgoing news messages aren't being added to OUTNEWS.TXT like they used to be. This seems to have happened since I switched to NOS 0.42 from 0.41. I'm assuming that this is a problem with NOS rather than Oasis. Anyone else had this problem, and is there a solution?

TIA,
John

--

John Whalley
john@whalley.demon.co.uk

423. Re: vt-100 for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: rherzog@ulb.ac.be
Message-ID: <3tp2bk$95@rc1.vub.ac.be>
Source record: 162650

One of the better terminal programs I used a lot was Rufus. You should find it at most good net shops.
I have been out of Atari for some time now... Sorry
Flash was not too good at vt100, only vt52
Uniterm was (is) excellent, and has the graphical (tektronix) emulation, but handling is a little bit ackward...

Robert

424. New HD for Megafile 30

Newsgroup: comp.sys.atari.st
Date: 1995-07-09 00:00:00 UTC
From: ah931@cleveland.freenet.edu
Message-ID: <1995Jul9.173024.21380@news.csuohio.edu>
Source record: 162651

The Seagate st257? whatever that was in my megafile died a sad death :(.
I have a 20 meg Seagete MFM drive laying around, but it will not format.
I am using ICD formatting software (the one that works with all controllers).
Any ideas? Any suggestions? Mabe another drive that will work with the
controller? The 30 meg drives seem to be pretty rare....

By any chance is there a FAQ or tech sheet om the Megafile 30 available?

Thanks in advance

425. STE memory upgrades

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: colin@cogsci.ed.ac.uk
Message-ID: <DBI965.GEv@cogsci.ed.ac.uk>
Source record: 162502

I'd really appreciate it if someone could straighten this out for me. I've got a couple of 1M chips to replace two of the four 0.25M versions currently in my ST. I understood there was a software fix around which allows the 2 1Ms plus 2 of the 0.25Ms to be used together, but my supplier told me that only works on the STFM. Does anyone know the truth of this? And if the 2.5M total is possible with the fix, any ideas where I can get the software?

Please reply by email - I'll post a definitive statement if and when I get it.

Colin

--
Colin Matheson | Human Communication Research Centre
Phone: +44 131 650 4632 | University of Edinburgh
Fax: +44 131 650 4587 | 2 Buccleuch Place
Email: Colin.Matheson@ed.ac.uk | Edinburgh EH8 9LW Scotland

426. Help on 520ST translation

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: rickshar@ix.netcom.com
Message-ID: <3treve$3q2@ixnews3.ix.netcom.com>
Source record: 162503

I have a friend in the San Francisco, California area who is
in a real bind.

He desperately needs to translate some disks created on an
Atari 520ST in a word processing program called FirstWord
into MAC or IBM PC format.

His publisher refuses to go forward with the book project
if his staff has to rekey the text.

Can anyone help me to help him?

Please reply directly via e-mail, if you have any suggestions:

RickShar@ix.netcom.com

Thanks,

Rick Sharp

427. Old TOS

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: "wIzBiT..." <garrison@coventry.ac.uk>
Message-ID: <Pine.ULT.3.91.950710155255.4692A-100000@rowan>
Source record: 162504

Can anyone tell me if there are any old versions of tos on disk anywhare?

If so, what are the sites..

Ta in advance

```
*****************************************************************************
* *
* Look kiddies, *
* *
* Here comes BOD.... *
* _ *
* (_) *
* / \ *
* /___\ *
* | | *
* *
*****************************************************************************
```

428. TAF disks problem

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <805390034_OASIS_@chowgar.demon.co.uk>
Source record: 162505

Hello

I've installed X and Chimera from the TAF disks but I'm having problems connecting to my provider, Demon. I think I have my chatfile set up okay because I can see what's happening with the syslog and my login and password is entered okay and I get a message telling me my IP address which normally happens when I log on with NOS. After a few seconds of doing nothing my modem drops carrier and I get the following lines :

```
pid 28[chat]: BUS ERROR: User PC=37B222 (basepage=3767A0, text=3768A0, data=3)
Bus error
Jul 10 16:23:54 homer pppd[26]: could not set up connection
Jul 10 16:23:54 homer pppd[26]: exit
```

does anybody know why this is happening, I'm looking forward to using Chimera, it look great.

Cheers.

--

Simon Moore

smoore@chowgar.demon.co.uk

429. Re: UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.55.000EA717@cfcsc.dnd.ca>
Source record: 162506

>From: MMLADEN@UNIVSCVM.CSD.SCAROLINA.EDU
>Hi there, I have a problem!!! I accidentally deleted a file that I need
>badly. Is there a software which can UNDELETE (like NORTONS for IBM).
>Also, do you know the name and the telephone number of the ATARI shop in
>Ahseville NC.
> Thanx MLADEN
chkdsk3 from Atari will undelete, as will Diamond Edge, Zorg, just about any
hard drive utility. if you can ftp, look into atari.archive.umich.edu or
archive.wustl.edu, under /pub/atari/diskutil...
of course, you must make sure that you DO NOT write to your hard drive at all,
or you will be in danger of overwriting that file you want to undelete.
download and decompress to a floppy.
bonne chance.good luck
-ken

430. re: help on 520st translation

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <1909rcain@nest.demon.co.uk>
Source record: 162507

```
On 10 Jul 95 Rick wrote:
RS> He desperately needs to translate some disks created on an
RS> Atari 520ST in a word processing program called FirstWord
RS> into MAC or IBM PC format.

Yes but WHAT logical format on the PC/Mac? Word Perfect, Word, Ami,
Ventura........???????

Roger
rcain@nest.demon.co.uk

--
```

431. re: ste memory upgrades

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <1910rcain@nest.demon.co.uk>
Source record: 162508

On 10 Jul 95 Colin wrote:
CM> I'd really appreciate it if someone could straighten this out for
CM> me. I've got a couple of 1M chips to replace two of the four 0.25M
CM> versions currently in my ST. I understood there was a software fix
CM> around which allows the 2 1Ms plus 2 of the 0.25Ms to be used
CM> together, but my supplier told me that only works on the STFM.

<Sigh> - the truth is that it works on the STE but NOT on the STFM.
CM> Does anyone know the truth of this? And if the 2.5M total is
CM> possible with the fix, any ideas where I can get the software?

I used to have a copy thinking it might apply to the STFM (!!) but have
ditched it. It should be widely available on any of the larger and longer
establised BBS (Tavern, Fortress, Micro Mola etc.)

Roger
rcain@nest.demon.co.uk

--

432. re: new printer for atari 520 st fm ?

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <1911rcain@nest.demon.co.uk>
Source record: 162509

```
On 10 Jul 95 John wrote:
JT> From: shaajdt@ucl.ac.uk (John Tovey)
JT> Please advise me. A friend has the above machine but her printer has
JT> died. Help, advice and suggestions please. The location is Twickenham
JT> UK thanks John Tovey
```

Do you want to mend the printer or get a new one?? You don't say what your friend's requirements are but, assuming minimal, you can pick up working second hand dot matrix printers for £10-£40.

```
Roger
rcain@nest.demon.co.uk

--
```

433. re: voice/fax/modem software?

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <1912rcain@nest.demon.co.uk>
Source record: 162510

```
On 10 Jul 95 Szymon wrote:
IU> I bought quicktell - LogiCode voice/fax/modem 14.400. So now I'm
IU> looking for any commercial/shareware software that can works with it
IU> (not only modem
IU> but voice, fax too).

Hmm,, I don't know this modem but you could try Coma which does fax and
voice (you will need quite a bit of HD space for voice!)

Roger
rcain@nest.demon.co.uk

--
```

434. Atari STE Sate

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: Mark Forsyth <mark@forsyth.demon.co.uk>
Message-ID: <424741906wnr@forsyth.demon.co.uk>
Source record: 162511

```
For Sale
========
Atari STE 1Mb 75
4Mb SIMMS for Atari 75
Optical Mouse 10
40Mb Hard Disk Drive 75
external 2nd floppy 30
VideoMaster 40
Hand Scanner (and Toutchup) 40
Hi Res Monitor SM124 75
Colour Monitor (Microvitec no sound) 75
200+ disks (mainly PD) 30
50+ mags and cover disks 30
Epson LX800 9pin Printer 50

or 500 for the lot

You pay for Postage/shipping

All prices in UK Pounds sterling.

Email me at mark@forsyth.demon.co.uk as I don't read this newsgroup
that much.
```

435. Re: TAF INTERNET PACKAGE (7 disks) AVAILABLE!!!! read now!

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: diehl@nudge.io.org
Message-ID: <3trp0e$nm3@ionews.io.org>
Source record: 162512

John Stanmeyer (jws4p@fermi.clas.Virginia.EDU) wrote:
: Before I invest the time to download seven disks worth of
: TAF graphical browsing software, hopefully somebody can tell
: me more about it: what are the system requirements (hard disk
: space, will it run in ST color or is 640x400 or higher required?
: Any TOS incompatibilities (my tos is 2.5). Also, what kind of
: internet access do you need to be able to use the software? Right
: now I have only a dial-up shell account. Thanks ahead,

It's SLIP based, AFAIK, so you would need a SLIP setup. It requires
640x400 minimum (an X-Windows requirement) and runs under the MiNT
operating system, which it comes will. You will need a completely blank
partition due to the MiNTfs (file system) formatted to perhaps 16 megs or
more. There should be no TOS incompatibilities.

: John Stanmeyer

: ps (unrelated) Does anybody know how to get Spectrum 512 to run on
: a Mega STE?

Switch to 8MHz, and turn off the cache. That _should_ work.

: --
: John Stanmeyer/jws4p@virginia.edu/504 Rugby Rd Ch'ville VA 22903/804-979-5457

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

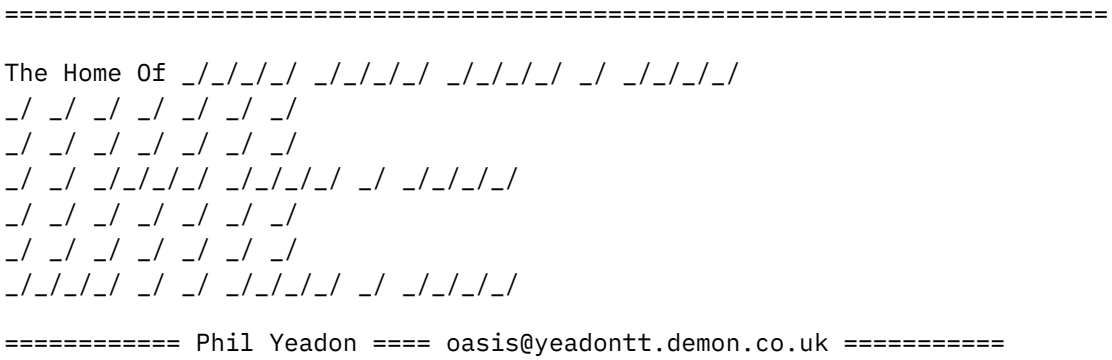
436. OUTNEWS.TXT

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <805394852_OASIS_@yeadontt.demon.co.uk>
Source record: 162513

In article <805310042_OASIS_@whalley.demon.co.uk>
john@whalley.demon.co.uk (John Whalley) said:-

>I'm currently using NOS 0.42 and Oasis 1.12, and have recently noticed
>that my outgoing news messages aren't being added to OUTNEWS.TXT like
>they used to be. This seems to have happened since I switched to NOS
>0.42 from 0.41. I'm assuming that this is a problem with NOS rather
>than Oasis. Anyone else had this problem, and is there a solution?
>

This is a bug in OASIS 1.12, it has been cured in the next release
(1.20E currently on Beta test). Sorry!!!!

--


437. Printer Drivers

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: richard goldstein <rg185@math.albany.edu>
Message-ID: <3trls1$6oa@rebecca.albany.edu>
Source record: 162514

I recently acquired a new laser printer for my 1040-ST. The version of
First Word Plus that I ahve does not have a printer driver which matches
the characteristics of my printer. Does anyone know of a FTP site which
has a decent collecion of printer drivers for FWP. I have searched
several sites from the recently posted list of FTP sites and none have
any directories of printer drivers.
Thanks, Richard.

438. E-Mail Lost

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: ab164@yfn.ysu.edu
Message-ID: <3ts9if$h5t@news.ysu.edu>
Source record: 162515

If anyone on here tried to contact me by E-Mail since 7/6/95
Thursday, Please send your message again. I was out of town and unable
to read my mail. My son logged onto my account and said my mailbox
had an over full message on it! Today when I logged on the box was
empty! The system probably bounced them back to you. Sorry!
--
Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 85MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

439. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507101507.AA01040@ilmen.lanl.gov>
Source record: 162516

In a previous article, guenther@cabal.shnet.org (Thorsten Guenther) wrote:

> Well, to them I advise to buy [...] a Mac if they can live with the
> basic system, inexpansible as Macs are.
^^^^^^^^^^^^^^^^^^^^

Er... while I won't dispute the fact that the garden variety peecee is
a more open system than most Macs, it's far from truth to give the
impression that the Macintosh (especially modern ones) is not easily
expandable (I suppose that's what you meant by 'inexpansible.')

All newer Macs are easy to get into, generally without the need of any
tools, and include expansion slots (soon to be PCI) for video cards,
framegrabbers, accelerators, A/V cards, etc. SIMM memory, hard disks,
floppy drives, CD-ROMs or other internal devices snap in and out.

The best thing, perhaps, is that by and large, with a Mac you just
plug something in and turn it on and it works. An amazing concept that
PC manufacturers just haven't got the hang of yet. No messing with IRQ
channel selection switches, config.sys, autoexec.bat or win.ini files.

Ease-of-use (setup, operation & maintenance) is one thing that
distinguished the Atari ST from the PC years ago. Macs are much the same.

But please. Whatever you do, do NOT confuse me with Peter Sinclair! :)
I still love my Atari machines, too, ya know?

-Hutch- @ Fair Dinkum Tech

440. Re: Chimera--no RAM

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <805370352_OASIS_@cnserv.dungeon.com>
Source record: 162517

In article <3tit70$qno@melimelo.enst-bretagne.fr>
Alain DERENNES <derennes> said:-

>Sorry, it's not a response, but where can we find CHIMERA?
>I dont see it anywhere.

I found at micros.hensa.ac.uk in /micros/atari/mint/a/a073

I too have got it setup and running on a 4Mb STe after fiddling with the dial script and host/hosts files but am running out of memory. I can display very simple pages but anything slightly more complicated causes it to choke with a syslog message "unable to malloc" or similar.

Just what can I cut out to make it work?

--

ATB,
Karl.

Computer Network Services, Suite 110, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

441. Chimera help please.

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <805415000_OASIS_@chowgar.demon.co.uk>
Source record: 162518

Hello there

Right, I've finally got Chimera working with the TAF disk set and have sorted out the problems I was having with connecting to my provider but I'm now having problems with Chimera itself.

The major problem is sometimes, for no apparent reason, Chimera will close itself and I have to re-open it - which means that whatever web site I was at is gone and I'm back at the TAF home page. This happens seemingly at random. At first I thought it was because I was connecting to obscure sites but it has even happened when I tried to go back to the default home page so that can't be it.

Sometimes I get the message - no such file or directory (or pid) when I select one of the menu items from x-windows.

I also sometimes get out of memory messages, I remember seeing a thread about this, was there ever a conclusion to this or is 4 meg cutting it a bit fine?

Another quite serious problem is that I can't enter the ~ symbol, I suppose there is quite an easy solution to this but I can't think what it is.

My other points aren't really problems, just questions.

Is there a screen resolution enhancer I can use on my Falcon
that I can use with X, blow-up won't increase the resolution
in 2 colour mode on my monitor, is there anything else that
will, preferably PD or shareware?

Where can I find documentation for x-windows, Chimera, and vi?

If anybody can help me with any of this I'd be very grateful.

Regards.

--

Simon Moore

smoore@chowgar.demon.co.uk

442. Re: Printer Drivers

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: ab164@yfn.ysu.edu
Message-ID: <3tsb35$ii8@news.ysu.edu>
Source record: 162519

Try atari.archive.umich.edu or one of it's mirror sites and
look in the Applications/Wordproc directory, there are several drivers
for first word there.
--
Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 85MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

443. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3ts5if$7dc@status.gen.nz>
Source record: 162520

Roger Sheppard.. (sheppard_r@ix.wcc.govt.nz) wrote:
: What utter utter RUBISH PLEASE GROW UP Mario, The FALCON is only of use
: if you are into MIDI or low end Graphics, it has very little use here in
: NZ....

Your psychology is showing through again Roger.

Before I came onto the Internet I had heard from a number of people about this complainer and moaner in the Atari Newsgroups. You certainly live up to your reputation! But I also notice from the replies that people give to you and the contact I have with some of them, that they think you're just a bit of a laugh. Now this is absolute proof and factual information that you should grow up. You've got a real problem. People respect you for your knowledge, but not for your obvious bitterness. I think I would echo other people's thinking about your contribution to this area by saying for instance something like, "Wouldn't you be more happy in 'alt.complainer' or 'alt.lost.in.life' or 'alt.someone.please.listen.to.me'!" I'm sure that Atari people in general in these newsgroups will be quite happy to confer upon you the appropriate honorary degree in you know what.

With respect, please find the newsgroup that suits your obvious interest, this doesn't seem to be it.

Good luck, Roger :-) Our club continues to grow. You're welcome to join, if you think you can make a positive contribution.

444. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: Craig Oldfield <Craig@thebrink.demon.co.uk>
Message-ID: <101373071wnr@thebrink.demon.co.uk>
Source record: 162521

In article: <3tr3fn$ggl@btmpjg.god.bel.alcatel.be> cgra@se.bel.alcatel.be (Chris Gray) writes:

> Maybe it'll be a case of 3rd time lucky.

Personally I find this xenophobic and abusive and this forum is
not the place for crap like this.
--
Craig Oldfield

445. Opus --> 123

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: vij@vnet.ibm.com
Message-ID: <3trlet$lfk@tornews.torolab.ibm.com>
Source record: 162522

Hi,

Has anyone managed to get the version of Opus that supports loading/saving in 123 format? It seems like the author is no longer supporting it, so I can't send my shareware fee, etc.

If anyone has or knows where to get V2.3, please let me know.

Thanks,

VIJ...

Vij Singh

446. Re: Latest ICD utils: where?

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5BHD4GF.dpj@delphi.com>
Source record: 162523

Roger Sheppard.. <sheppard_r@ix.wcc.govt.nz> writes:

>In article <3tn7na$soh@ccshst05.cs.uoguelph.ca>, thopman@uoguelph.ca (Theodore L Hopman)
writes:
>>Title says it all: where can I get the latest version (6.5.5, I believe)
>>of the ICD hard drive utlities?
>
>
>
>As they are not PD they are restricted to a few sites, GEnie is one of them...
>

As they are not PD _and_ commercial, I don't think that they're available
anywhere for downloading. If I recall, the ICD Pro utilities package
is only available as a purchased product. Someone correct me if I'm
wrong (but I don't think so! <g>).

-Dana

447. Re: Chimera help please.

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <3tsgu4$b92@raven.cybercomm.net>
Source record: 162524

smoore@chowgar.demon.co.uk (Simon Moore) writes:

>Another quite serious problem is that I can't enter the ~ symbol, I suppose
>there is quite an easy solution to this but I can't think what it is.

This setup comes with X installed for a different tye of keyboard. On that
keyboard the ~ is where the upper-score on the Atari keyboard is. (And the "
is switched with the @)

Tim
--
Tim Newsome, aka Doctor Zweistein and Baruk
----
drz@cybercomm.net | "Who is General Failure and why
http://www.cybercomm.net/~drz/ | is he reading my hard drive?"

448. STReport #11.27

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5HIj4OJ.dpj@delphi.com>
Source record: 162525

```
> 07/07/95 STR 1127 "The Original * Independent * OnLine Magazine!"
""""""""""""""""""
- CPU INDUSTRY REPORT - Fed Hackers UP - MS PLUS! Viewed
- Smith Corona Files - $70M on Win95 So Far - Mitnick CHG'ed +
- Busby Review - MS & Kipling - Yahoo sells Ads
- Super BurnOut Review - People Talking - Jaguar NewsBits

-* BOCA TO BUY HAYES! *-
-* SYMANTEC & DELRINA MERGE! *-
-* NEC BUYS INTO PACKARD BELL! *-

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.icba.com/streport
```

449. Re: re: shareware games by dave munsie web site!

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: Dave Munsie <dmunsie@delphi.com>
Message-ID: <5FEDgGG.dmunsie@delphi.com>
Source record: 162526

Ian Kirwin <ikirwin@nest.demon.co.uk> writes:

>Just thought I must pen a message to ya, first time I knew ya was on
>Internet!!! I'd just like to thank you for KID KONG, one of the best
>non-commercial games I have ever played!!! If you're after ideas, how

Thank you for the kind words. I also thought that came out decent,
especially if you knew how little time I spent on coding it. I've been
considering a new and improved version of it....

As for Scramble I thought of doing one a while back on the ST platforms,
but the scrolling routines I had at the time really didn't let me code
a nice smooth pixel by pixel scroll without taking up ALOT of CPU time.
However this is still a small chance I could do this game on the STe/Falcon
platforms?

Yah, I'm still very much a NEWBIE in the Internet.....:)

```
*********************************************************************
* Developing Fun Shareware For Your Atari ST/STe/TT/Falcon *
* Frantick . Asteroidia . Square Off . Choplifter'95 . Megaspace *
* http://www.iadfw.net/munsie/index.html dmunsie@delphi.com *
*********************************************************************
```

450. Re: re: shareware games by dave munsie web site!

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <5pABYSO.mindbomb_bbs@delphi.com>
Source record: 162527

One game that I loved, and have never EVER seen on any computer format is the old arcade game, GORF!

Sure, we have spaceinvaders and pacmen up the wazoo, but Gorf! would be great...heheh, so if ever you get short on ideas David... heheh :)

Regards. Andy

451. Re: URGENT: Getting 21...

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: Jim Boulton <Jim@jimbee.demon.co.uk>
Message-ID: <230572289wnr@jimbee.demon.co.uk>
Source record: 162528

In article: <199507091238.a482@ll.maus.de> Peter_Missel@ll.maus.de (Peter Missel) writes:

> A good friend of mine is getting 21 in a few days, and I don't want to send her
> a standard type greeting card, so here's the question:
>
> In _YOUR_ home country (and/or in the country you currently live in), what
> duties and rights are added to you at this age?

UK: Sodomy... (I think it's 21...)

--Jim

452. Gemulator? - I hear it is an emulator.

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: jgordon892@aol.com
Message-ID: <3tspd9$9mp@newsbf02.news.aol.com>
Source record: 162529

In http://www.yahoo.com/computers/software/emulators, I read about an ST emu. for PC's. Has anyone else ever heard of this? thay're calling it Gemulator, and seeing as my poor old STf id dying, I'd like to know mre about this.

J.Gordon
Jgordon892@aol.com
jbg@elwha.evergreen.edu

453. Re: Falcon CD-ROM driver

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199507100616.a42224@ms.maus.de>
Source record: 162530

In article <FGIMFGAKUP@data.rhein-main.de>, Robert Schaffner
(robscha@data.rhein-main.de) wrote:
>>How the HELL does one deal with a CD-ROM connected to the SCSI port
>>on a Falcon? I looked at MetaDOS, but that tells me it doesn't support
>>the Falcon... (or at least the one on hensa doesn't)
>
>The latest MetaDos release is 2.5 (Germany/Mausnetz) Call: Julian Reschke@WI2
>You need a newer Version!

- I am *not* the author, I'm just doing some bugfixing.
- MetaDOS 2.50 does *not* support Falcon-SCSI without a third-party
BOS driver.

454. Octalyser

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a17_9507110106@flight.org>
Source record: 162531

In message #885, STEVE WELLS writes:

> Anyone know a site+path (Gopher/WWW/FTP/Telnet) where I can get
> 6 or 8 channel MOD files compatible with Octalyser? I've found one in
> ftp://ftp.uni-kl.de/pub/atari/Falcon/Mods/ called JADE.MOD but that's
> it. Anyone?

Look for an Aminet mirror. Within the MOD directory there will be a
directory dedicated to 8 track Octalyser modules.
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

455. Re: Hiding files on Falco

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a18_9507110106@flight.org>
Source record: 162532

In message #889, PEKKA SAARINEN writes:

> >Does anyone know of a program that will hide files on a Falcon, I can no
> >successfully change other attributes using a search program but this one
> doesn't
> >work?
>
> Perhaps GEMINI's shell?

Does DLII work on the Falcon? It allows you to change every possable file
attribute there is, including the "hidden" attribute.

--------------------------- -//- ---------------------------
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456. ST Applications for sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a19_9507110106@flight.org>
Source record: 162533

In message #909, SANJAY PARKER writes:

> Mark Williams C $20

What version is that? I've seen ver 2.0 on FTP sites, but I have some old
STart magazines with advertisements for ver 3.0...
---------- -//- ----------
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| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

457. Re: How rare is a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a1a_9507110106@flight.org>
Source record: 162534

In message #919, DAVID STEVENSON writes:

> >> - It has 16-bit 50 Khz (CD-quality) sound output and input, ideal for
> >> musical applications.
>
> >Actually, better than CD quality, CD's run at 44.4khz sampling rate...
> Bollocks, on two counts:
> 1. CD sample frequency is 44.1kHz.
> 2. There is _much_ more to sound quality than sampling rate.

1) Err, oops.
2) Yep, got me there...

--- -//- ---
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--- -//- ---

458. Re: SozobonX

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a1b_9507110106@flight.org>
Source record: 162535

In message #923, SCOTT BIGHAM writes:

> > Why use c68?
>
> It's full ANSI, so you get function prototypes, token pasting in the
> preprocessor, etc. You also get sizeof(size_t) == 4, which has always
> been one of my pet peeves in the Sozobon family.

Hmmm, think I'll keep with what I've got until I know what the heck I'm doing. :) Any disadvantages to c68? (other than more memory...)

> > What is a good shell to use under a normal GEM enviroment on a 1mb ST?
>
> In 1meg, you could probably run bash. I use tcsh, but that's probably a
> bit big for your system.
>
> Oh, wait, do you mean a GEM shell? Well, there's C-Desk, by someone
> whose name completely escapes me.

I really don't want to use a memory hog like bash, I'm not running a MiNT setup so I have no need for background proccess support, pipes, etc... I'm currently using Teeny-Shell by David Parsons, its a nice little shell based on the Unix "sh" and "ksh" shells, although it has a small quirk with handeling the PATH enviroment variable, according to the manual, if it is defined, it won't check the current directory unless you put a null pathname in the PATH variable, this didn't work, so I ended up putting a ".\" path in my PATH variable and it worked...

> > What is a good text editor for editing C code?
>
> I use vi, because that's what I'm familiar with. Others swear by emacs,
> though in 1meg you'd probably have to run MicroEmacs.

I can't stand vi, I'm currently using MicroEmacs, I'm going to give Everest a try RSN...

--- -//- ---
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459. Hisoft BASIC v GFA Basic?

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a1c_9507110106@flight.org>
Source record: 162536

In message #925, ROBERT CASEY writes:

> I am about to start a programming project that will be a fairly lengthy
> piece of software. I would like to use GEM dialogs and menus and I am in
> a bit of a muddle! I own HiSoft Basic 2.1 & GFA Basic 3.6 and have limite
> knowledge of HiSoft (to be fair I have only used the simpler commands in
> but before I start delving into the intricacies of GEM programming, is
> there anyone that could give a idea as to the easier of the two languages
> to use. To be honest GFA puts me off because of the lack of support for i
> and the limited description of using GEM with it. HiSoft looks friendlier
> and its still supported (I think!). Also I cant get the GFA Editor to
> work in anything but ST High (I'm using a 4MB Falcon). Is it possible to
> use the new AES 3D dialogs with GFA?

Don't bother trying to write Falcon-Enhanced programs with GFA, I dunno
much about HiSoft, but it is probavly better for writing Falcon programs,
you should probably dump Basic and get yourself a nice C compiler...
--- -//- ---
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460. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a1d_9507110106@flight.org>
Source record: 162537

In message #939, SINCLAP2954@COBRA.UNI.EDU writes:

> However, Atari advocates will argue its not the hardware that counts is t
> OS.
> Many claim that TOS and TOS applications blow away the Mac OS and apps..

Hmmm, get sick of the advocasy newsgroup Sinclap the Librarian?
--- -//- ---
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| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
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461. Re: atari -> ibm

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a1e_9507110106@flight.org>
Source record: 162538

In message #948, STEVE WELLS writes:

> There's a difference though, Diamond Format is commercial, DC-Format
> is shareware (and no longer supported, so for most practical purposes,
> it's PD).

No, Diamond Format is PD, its Diamond Back and Diamond Edge that is
commercial, DF is a standalone PD version of the disk formatter built into
DB.

> You're hard put to find a PC that will read ST-formatted 10 sector disks
> or ones with skewed/twisted sector format. The vast majority will
> only read 9 sector, standard sector (1,2,3,4,5,6,7,8,9) format disks. Yo
> do find the occassional one that will handle odd formats though.
>
> Just format the disk on the PC, keeps troubles to an absolute minimum.

You can fool with the CONFIG.SYS file to make a PC read extended-format
disks, but then you can no longer read standard format disks without
changing it back. Twister disks are another can of beans...
--- -//- ---
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| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
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462. Re: atari -> ibm

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a1f_9507110106@flight.org>
Source record: 162539

In message #960, JEAN JACQUES ARDOINO writes:

> A disk formated on the desktop of a TT (TOS 3.06) is accepted by a PC, bu
> not by a Mac. I didn't try with a Mega STE.
>
> A disk formated with Kobold 2.5 (commercial), Fastcopy Pro (commercial),
> Ease (commercial), Le Redacteur 3 and 4 (commercial) or Gemini (shareware
> is accepted by PC and Mac.
>
> A disk formated with Calamus SL (commercial) is accepted by a Mac, but no
> by a PC.

Diamond Format is capable of formatting a Macintosh PC Exchange spesific
disk! And no, Diamond Format is PD! PD I tell you! (See my other message)
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
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463. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a20_9507110106@flight.org>
Source record: 162540

In message #976, P. K.BENSON writes:

> Well, I don't know about "badly"! <gr> Boots up every time in about 30
> seconds.The system software takes up about 4 megs,but I use a program
> called RamDoubler: it really does work well: it makes my compuer think I
> have 16megs. Best of all, it's almost completely transparent. I can easil
> run 7 or 8 applications without running out of memory. I've got 6 apps
> loaded right now: Eudora (email), Netscape (web browser), audio CD player
> (obvious),Interslip (slip connection), JPEGview (graphics viewer), and
> Newswatcher (newsreader). My Memory control panel tells me that I've got
> about 5megs still availible. I'd say it's the best $50 you can spend on
> your Mac.
> OTOH, I haven't met a computer owner yet who doesn't want more memory....

Heh, got that right, from what I've heard RamDoubler definatly is* the
best $50 you can spend on a Mac...

P.S. 4 megs RAM for the system!! <gasp> *faint*
--- -//- ---
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464. Re: Hisoft BASIC v GFA Ba

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a21_9507110106@flight.org>
Source record: 162541

In message #982, HUTCH writes:

> Fact: GFA has abandoned support for the Atari market altogether. They
> forgot their roots and went off chasing the almighty DOS & Windoze
> dollar (deutschmark, pound, yen, yer choice). They made a pretty nice
> product too, but their lousy docs and poor marketing (sound familiar?)
> have just about killed their share of the USA market. I'm not sure how
> they are doing in Europe but I imagine it's a similar story.
>
> Rumor: Another outfit (Richter GmbH, I recall) had 'supposedly' nearly
> completed a complete rewrite of the language before falling into a
> legal disagreement with GFA Systemtechnik. Before it could be resolved
> the Atari market died off so much as to make the project unviable.
>
> My Guess: I don't think we'll ever see another version of GFA BASIC.
> Then again, I don't think we'll ever see another personal computer
> from Atari Corporation, either. But time will tell, yes? ;-)

Eh, too bad about GFA Basic, it's such a wonderful language, HiSoft looks
kinda like a cross between Basic and C to me... :(So I've just
skipped it and went directly to C...
--- -//- ---
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| FlightLine data.612.544.5118 <> note: the views of this |
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465. Re: ATARI ST PIRATE WAREZ

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a22_9507110106@flight.org>
Source record: 162542

In message #983, HUTCH writes:

> > Sorry, but Apple made GEM a crippled product on the PC first, IMHO that
> > what killed it.
>
> Really? What 'GEM' product did _Apple_ make for the _PC_? I don't recall.

Apple sued DR for copying the "look and feel" of the Mac, so the PC
version of GEM was greatly crippled to look less like the Mac, but the
Atari version of GEM was never changed... :)
---------- -//- ----------
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466. Re: ATARI ST PIRATE WAREZ

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a23_9507110106@flight.org>
Source record: 162543

In message #984, CHRISTER GUSTAVSSON writes:

> I think that is what he meant with 'apple made GEM a crippled product' :-
> Wasn't they forced to remove the trashcan on PC-gem due to apples legal
> adventures? Maybe there were other things as well.

I think the windows were made to be tiled so they didn't overlap...
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
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467. Re: MagicMac questions

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a24_9507110106@flight.org>
Source record: 162544

In message #985, SONICSIN writes:

> I just installed the U.S. version of MagicMac, and tried to run a small
> game called Deluxe Invaders. MagicMac gave me a message that that the
> program needed a color monitor to run and to re-boot the system. How can
> this be if I'm running my Powerbook with a color monitor?

1) Have you used the "Monitors" control panel on the Mac side of things to
put the monitor into color mode?

2) Are you sure if its not just Deluxe Invaders doing this? It may be
looking for ST low, which is impossable with MagiCMac...
--- -//- ---
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| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

468. re: shareware games by da

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a25_9507110106@flight.org>
Source record: 162545

In message #987, IAN KIRWIN writes:

> > From: Dave Munsie <dmunsie@delphi.com>
> >
> > We're developing some of the funnest games around for your Atari
> > home computer! Feel free to log onto our World Wide Web page to read
> > about our latest developments, download our software, and more!
> >
> > Or if you can't access the World Wide Web yet, leave us some email
> > and we'll get our ascii newsletter out to you! Thank you...
>
> Just thought I must pen a message to ya, first time I knew ya was on
> Internet!!! I'd just like to thank you for KID KONG, one of the best
> non-commercial games I have ever played!!! If you're after ideas, how
> about an ST clone of "Scramble", I've never seen one on the ST, I have se
> it on the Speccy. It was one of the best games ever in the arcades, wher
> you flew over a horizontally scrolling landscape with fuel tanks and
> missiles etc down below you had to bomb.

Heh, I also liked Kid Kong, especially how you got the sound near exactly
the same as the original, is there a place where I can FTP all David
Munsie games? Have to get the newsletter. (no web access...)
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
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469. Re: End of support for JCxxxxx progs

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FGKNFCURUP@dksoft.ping.dk>
Source record: 162546

In <597144860wnr@midmarsh.demon.co.uk> John Charles wrote:

>Regretfully I have parted with my well worn ST and therefore there
>will be no more updates to my freeware programs JCView JCCFNView
>JCLabel and JCCalendar. The last released versions of each are still
>available for ftp from Hensa.
>

How about releasing the source codes then ? (can't remember if you already
have done that).

Greets
Kim

--
/--\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\--/

470. Re: Weekly Posting of New Atari Stuff (lostblu)

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FGKNFCUUUP@dksoft.ping.dk>
Source record: 162547
Cross-posted to: comp.sys.atari.st,umich.archives

In <3tkkh0$e9c@golem.wcc.govt.nz> Steve Wells wrote:

>] I have no problems running it here on my TV.
>
>But not all videos/TV's can handle both 50Hz/60Hz, PAL/NTSC video
>signals properly. Most made since about '92 can. But only (usually)
>the more expensive ones older than that do. You get the occassional cheap
>model that has it thrown in for kicks, but these days even most of the
>el-cheapo TV's won't handle both. (Our brand new Toshiba 14 inch doesn't
>but the 21 inch does).
>

Strange! I have never seen a TV who couldn't handle this.

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

471. FS: Atari 1040/Notator MIDI Sequencing System

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: bmaraldo@io.org
Message-ID: <3tqg56$a9m@ionews.io.org>
Source record: 162572
Cross-posted to: tor.forsale,ont.forsale,kw.forsale,rec.music.makers.synth,comp.sys.atari.st

I have a nice Atari 1040st system with a high res monitor and full copy of CLAB Notator 3.2 forsale. The atari comes with 1M of ram which is plenty for music sequencing. The monitor is the 124. The software comes complete with original new manual, key, disks and binder. Notator allows you to do sophisticated multi-tasking sequencing and music notation. Asking $500CAN ($370US).

brett

--
-------- Plexus Productions --------
"Alien Technology Today"
bmaraldo@io.org

472. FS: AtOnce 386 SX Emul8r for MSTE

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: Norman Butler <butler@netvision.net.il>
Message-ID: <NEWTNews.4082.805371505.Butler@Base.netvision.net.il>
Source record: 162573

AtOnce 386 SX Emulator for Mega STE including;

Fastram
Maths coprocessor
Manual
Software setup disk

Send email with offer to butler@netvision.net.il

Anyone interested in Atari ST software?, let me know.

473. WTB: Atari STe for $150

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: atariman@aol.com
Message-ID: <3tqoeq$mri@newsbf02.news.aol.com>
Source record: 162574

```
Wanted to buy:
Atari STe, in working condition, for $150.
Leave Email.
```

474. Re: New release of Thing now available

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: binder@rbg.informatik.th-darmstadt.de
Message-ID: <3tqq4j$10hl@rs18.hrz.th-darmstadt.de>
Source record: 162575

Hi!

In article <3tmv70$nr6@golem.wcc.govt.nz>, wells_s@kosmos.wcc.govt.nz (Steve Wells)
writes:
>] Thing fans should note that the latest version (.54e) comes with a
>] desktop-notes utility. MagiC users will find it quite handy, and it
>] remains as a background window even when you double-click on it. Holger
>] Weets did the coding. Great job!
>
> Any plans to make it work properly with Geneva? It does something really
> _wierd_ with the fonts, all the fonts in dialogs look like about 20-point.
> (This is with/without GDOS and with/without alternative system font(s).)
I guess you are talking about Thing here: This is a problem of Geneva, its
appl_getinfo call doesn't work properly if you want to get the size of the
standard-system-font. The Geneva-AES has some other little problems which
also may cause Thing not to work properly, but Arno doesn't want to write
workarounds for that. AFAIK the next version of Geneva will have all that
problems fixed, but I don't know if and when it will be available.

Ciao

Thomas

--
/--\
Thomas Binder (IRCNick: Gryf)	"Quick to judge, quick to
Johann-Valentin-May-Strasse 7	anger, slow to understand,
64665 Alsbach-Haehnlein / Germany	ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de	fear walk hand in hand."
PGP-key available on request!	Rush
\--/

475. 5.25" DSDD Floppy drive FS cheap!

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <RhMgIcG.johnhechtman@delphi.com>
Source record: 162576

Title says most of it (grin). I have a 5.25" DSDD GT-1000 floppy drive
for sale. I used it to access old-style DOS disks, but now that I have
a Spectre Mac emulator, I need my B drive slot for other things (grin).
The GT drive is in perfect condition and comes with original box/docs/etc.
I'll take $50 or best offer. Shipping via UPS/COD only, I'll haggle about
the shipping cost ;)

476. Need Spectre 3.0 docs!

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <ZBEgYQF.johnhechtman@delphi.com>
Source record: 162577

I recently bought a Spectre 3.0 cartridge and software from Steve Cohen (of Wizztronics fame). I got the dongle and software but no docs or manual because Steve didn't have one. This leaves me a bit in the dark about how to use it (grin).

Could some kind Spectre owner send me a xerox of the manual? Since I legally bought the box and software, I don't think anyone can accuse me of practicing piracy by asking for instructions on how to use it! I'll gladly pay xeroxing and postage costs. Or send me an ASCII file to tell me how to use this bugger! Any special tips and tricks on using Spectre are greatly appreciated. Thanks in advance to all who respond!

477. Re: XPC UZR Help w/AtariMusicQuestions!

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <RjGAQeC.johnhechtman@delphi.com>
Source record: 162578

El Greco <elgreco@omni.voicenet.com> writes:

>I'm a PC (ughh!) user because I was too foolish and followed the crowd.

Welcome to Atari! I feel a far superior MIDI platform! (IMHO of course)

>My first need is to have a nice LIVE! setup to playback Cubase sequences
>and sync up some other gear via MIDI clock/time code.
>
>One thing I need is to have TWO midi ports, one that spits out midi
>and the other that spits out midi AND MIDI CLOCK. I can do this now
>on the PC with my MQX-32M dual port midi card and Cubase.

The stock ST can have multiple MIDI ports with the aid of 3rd party dongles such as Cubase/Emagic Unitor II. With some modification you can even use the Cubase dongle in the Unitor. There are also other 3rd party devices. Look in the Toad catalog for a compatibility list with the software you run.

I have never had need to output MIDI clock by itself, as we sync to SMPTE via a Unitor II which works flawlessly! However, it seems to me you could do that with your sequencer software and just send the clock (click) to a 2nd MIDI port.

478. Mac-Emulator for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: Para9 <para9>
Message-ID: <3tqrn8$se1@coli-gate.coli.uni-sb.de>
Source record: 162579

Thanks a lot for the feedback. There is now a coder (and I think he is well known in comp.sys.atari.st), who thinks about porting the Amiga-version to the Atari.
Bye the way, the Emulator is called "Shapeshifter", and if you want to find out more about it (there is even a list of compatible software), try

http://www.uni-mainz.de/~bauec002/

Thats the www-page for the Amiga-version.

479. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: para9
Message-ID: <3tqq52$q7e@coli-gate.coli.uni-sb.de>
Source record: 162580

>
> My *guess* is that this is the Emplant, a fine emulator card that
>plugs into an Amiga slot. It runs Mac II ROMS, meaning color, but also
>meaning "support chips" (VIA's). Jim Drew was one of the guys who
>pulled this very cool hack off, at Utilities Unlimited. I did not know
>it was in shareware, but you can only keep up with so much (sigh).
>
No , its not Emplant. It is a new emulator from Germany, the Shapeshifter.
Bye the way, I got a lot of feedback, and even one programmer thinks now about
porting the Shapeshifter on the Atari. He will talk to the coder of the
Amiga-version, and then decide, what to do.

So lets hope, that we will see it happen soon!!

480. Re: Page 43 of Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: Stephen K Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199507100058.AA04036@moroder.demon.co.uk>
Source record: 162581

In a recent article, efac001@alpha.qmw.ac.uk (D.Bhabuta) wrote:
>On robotron@moroder.demon.co.uk,
(slight configuration error there, methinks)
>Stephen K Mulrine (robotron@moroder.demon.co.uk) typed away:
>:Does anybody know exactly what was on page 43?
>Now wouldn't you like to find out... suppose you won't, unless some other
>AW writer, or person who bought the mag at the show, or in Sweden will tell
>you.
>I'm keeping my mouth shut, though. ;-)

I'm afraid this particular horse has well and truly bolted.

Perhaps the next issue of AW should have something like "unhindered by
generally accepted standards of good taste and decency" on the cover.
Failing that, you could stick the GIF in question on the Reader Disk. (:

Stephen
--
robotro robo robot She's the main man in the office in the city
n@morod tron@m ron@morod I remember though when she was reading Jackie
er.demo oroder.d er.demon. But I can put a tennis racket up against my face
n.co.uk emon.co.uk co.uk And pretend that I'm Kendo Nagasaki

481. Re: vt-100 for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: Stephen K Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199507100103.AA04037@moroder.demon.co.uk>
Source record: 162582

In a recent article, sheppard_r@ix.wcc.govt.nz (Roger Sheppard..) wrote:
>In article <199507090154.AA04033@moroder.demon.co.uk>, Stephen K Mulrine
><robotron@moroder.demon.co.uk> writes:
>>Yes, it's got VT100 (and of course VT52). You can find it as st_term.lzh
>>in the Telecomm directory on atari.archive.umich.edu.
>The only Real decent PD VT100 is Uniterm, nothing else can touch it....

With all due respect, Roger, up yours.

Stephen
--
robotro robo robot She's the main man in the office in the city
n@morod tron@m ron@morod I remember though when she was reading Jackie
er.demo oroder.d er.demon. But I can put a tennis racket up against my face
n.co.uk emon.co.uk co.uk And pretend that I'm Kendo Nagasaki

482. MiNTnet help

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <805339624_OASIS_@chowgar.demon.co.uk>
Source record: 162583

Hello

I have just set up the Chimera distribution from TAF (thanks TAF) which I downloaded from HENSA (thanks Danny) and everything is set up fine. Actually I couldn't believe how easy and trouble free the whole thing was to install, quite a pleasant surprise. The only problem I'm having is in setting up my chatfile in /usr/ucb. I can get it to dial no problem but from there I end up in a right mess. The script I have been using to connect to Demon with NOS is as follows :

```
configure:
init "ATZ\r"
dial_cmd "ATDT"
ld_code "132"
number "0121 275 4848\r"
number "01902464848\r"
retries 999
#
execute:
init
cwait 10000 "OK"
dial
cwait 45000 "CONNECT" "BUSY" "NO CARRIER"
cwait 20000 "gin:" "NO CARRIER"
wait 1000
send "chowgar\r"
wait 60000 "word:"
wait 1000
send "password\r"
wait 60000 "ocol:"
wait 1000
send "ppp mru=1500 idle=300\r"
wait 60000 "HELLO"
```

and my chatfile is as follows :

```
ABORT 'NO DIALTONE' ABORT 'NO CARRIER' ABORT BUSY ""
at OK atdt01212754848 CONNECT "" gin:--gin:--gin: chowgar
word: dimarzio
ocol: ppp mru=1500 idle=300
HELLO :
```

(the first 2 lines are usually joined together, I've seperated them here so they would fit on an 80 column display)

I think I've got the gist of it but I have a feeling that the problem is in not having the pauses in there between sending each response. The system log isn't a great deal of help as I don't really understand what's going on, just a load of lines with unable to connect (or something) at the bottom.

I've changed to modem2 as I'm using a Falcon so that can't be it.

I've altered resolv.conf to reflect my personal settings and think that I've done it right, if my full address is smoore@chowgar.demon.co.uk is my domain name chowgar.demon.co.uk or demon.co.uk? Maybe that has something to do with it.

Has anybody got any idea's as I'm desperate to give Chimera a try, it seems a really nice piece or work, just what I've been waiting for.

Thanks in advance.

--

Simon Moore

smoore@chowgar.demon.co.uk

483. Falcon For Sale (US)

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: renfro@bnr.ca
Message-ID: <3tq318$ht1@bcrkh13.bnr.ca>
Source record: 162584

Atari Falcon030 with 4 Meg ram & 84 Meg HD.

Includes all the S/W that came with US Falcons
(Atari Works, D2D, AFM, etc.), VGA adaptor plug,
SC1224 adaptor plug, complete HiSoft BASIC 2
package (version before they added specific
Falcon support, but it does work fine as is),
and various other S/W downloaded from the Net.

I'll include a SCSI 2 cable for hook-up to
external SCSI devices.

Approx. 2 years old, in perfect condition.

Asking $800.00 USD including shipping.

I live in Richardson, Texas (north of Dallas).

Send mail to R.HOEKSTRA1@genie.geis.com

RandyH

484. Re: Page 43 of Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <3tq7g7$9a4@golem.wcc.govt.nz>
Source record: 162585

```
] : Does anybody know exactly what was on page 43? I'd guess that it was eit
]
] Now wouldn't you like to find out... suppose you won't, unless some
] other AW writer, or person who bought the mag at the show, or in
] Sweden will tell you.
]
] I'm keeping my mouth shut, though. ;-)

I know, it was a picture of the new 128Mhz Atari Condor wasn't it!? :)

Capable of 1280*960 resolution in 32-bit true color, with 64Mhz DSP & Blitter,
FPU, 68881, Internal 1gig SCSI-2 drive, Serial port capable of up to 230400
Baud. Packaged with an IBM-Emulation card which perfectly emulates
a 486-DX2-66 including Sound-Blaster 16, and, and, and......

O -
o
\_/
--\-------------\
\I'd buy that \
\for a dollar!\
\-------------\

We can dream huh? :)

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells.           Council! - Maintainer of the Generation-X Comics FAQ!
```

485. Re: UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.229.000CB719@ti.com>
Source record: 162586

In article <173D5117C6S85.MMLADEN@UNIVSCVM.CSD.SCAROLINA.EDU>
MMLADEN@UNIVSCVM.CSD.SCAROLINA.EDU writes:
>Hi there, I have a problem!!! I accidentally deleted a file that I need
>badly. Is there a software which can UNDELETE (like NORTONS for IBM).

You can use either KnifeST or Diamond Edge, both of them have an undelete
function.

William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520ST/4Mb/Tos2.06/44M HDD/14.4Kbps
| ||| 486DX33/8Mb/210M+850M HDD/WFW3.11
Internet Email: wongck@ti.com |/ | \
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

486. Re: Chimera--no RAM

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3tr1m8$ggl@btmpjg.god.bel.alcatel.be>
Source record: 162587
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

1. I have the same problem with Chimera on a MegaST4, i.e. crashes on pages with big GIFs. I'm going to try it out on my F030 with virtual memory tonight.

2. I found the TAF package on Compuserve: recently I've seen it on a European ftp site, either ftp.cnam.fr or ftp.cs.tu-berlin-de, not sure which now. It's probably on micros.hensa.ac.uk by now, but continental users will need to get up early (like, 0600 CEST is a good bet).
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

---

487. voice/fax/modem software?

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.950710134515.20478C-100000@bull.mimuw.edu.pl>
Source record: 162588
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I bought quicktell - LogiCode voice/fax/modem 14.400. So now I'm looking
for any commercial/shareware software that can works with it (not only modem
but voice, fax too).

thx for help,

Simon.

488. Re: Chimera--no RAM

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <3ts2n9$bhb@gti.gti.net>
Source record: 162589
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Chris Gray (cgra@se.bel.alcatel.be) wrote:

: 1. I have the same problem with Chimera on a MegaST4, i.e. crashes on
: pages with big GIFs. I'm going to try it out on my F030 with virtual
: memory tonight.

And how pray tell does one achive virtual memory on a Falcon?

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

489. Re: Decompressing HQX Files

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <3tr07vEcpk@uni-erlangen.de>
Source record: 162590

gigxr01@nt.com (Gerry O'Rourke) writes:

>In article <3tg4ch$na1@golem.wcc.govt.nz>, sheppard_r@ix.wcc.govt.nz wrote:

>Files generated by the program BINHEX (or equivalent) on the Apple MAC
>have the HQX extension.

>I don't know of an Atari version, but there are supposed to be PC versions
>available.

Yes, the PC version is called binhex, too. I saw two versions, but both
didn't work!
--
Harald Schoenfeld (IRC Nick: Equinoxe) | Atomic war against nature:
Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united

490. Re: atari -> ibm

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <3tqvuq$k92@jazz.iinet.com.au>
Source record: 162591

Roger Sheppard.. (sheppard_r@ix.wcc.govt.nz) wrote:
: In article <e22_9507050106@flight.org>, CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) writes:
: >In message #856, ROGER SHEPPARD.. writes:

: I don't think you understand what I have stated, you don't need
: to Format your disks with DC Format as it can make them PC compatible
: with out the Reformat..

: NO OTHER FORMATER CAN DO THAT...!!!!!

: **
: * R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *

SORRY Roger your wrong again !!! FCOPY PRO can with the 'soft format' option
by using the 'MS DOS' boot sector option.....
Regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

491. Re: vt-100 for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3tqu6f$ces@golem.wcc.govt.nz>
Source record: 162592

In article <3tp2bk$95@rc1.vub.ac.be>, rherzog@ulb.ac.be (Robert Herzog) writes:
>One of the better terminal programs I used a lot was Rufus. You should find it at most good net shops.
>I have been out of Atari for some time now... Sorry
>Flash was not too good at vt100, only vt52
>Uniterm was (is) excellent, and has the graphical (tektronix) emulation, but handling is a little bit ackward...

I will agree that Rufus could be very good but its all in German and does not
support the ST medium resolution...

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

492. Re: New HD for Megafile 30

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3tqudp$ces@golem.wcc.govt.nz>
Source record: 162593

In article <1995Jul9.173024.21380@news.csuohio.edu>, ah931@cleveland.freenet.edu (Sebastian Birch) writes:
>
>The Seagate st257? whatever that was in my megafile died a sad death :(.
>I have a 20 meg Seagete MFM drive laying around, but it will not format.
>I am using ICD formatting software (the one that works with all controllers).
>Any ideas? Any suggestions? Mabe another drive that will work with the
>controller? The 30 meg drives seem to be pretty rare....

Yes that is a RLL drive the 20meg drive you have is a MFM one, but why limmit your self to a 30 meg drive, why not get a bigger one, that is if you can find one...

Also NOTE: the Elec Caps in the PSU go dry and do need replacing....

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

493. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3tr3fn$ggl@btmpjg.god.bel.alcatel.be>
Source record: 162594

In article <3t16g5INNgv6@scapula.cis.ohio-state.edu>, scruggs@cis.ohio-state.edu (kevin eugene scruggs) writes:

THE WHOLE WORLD DOES NOT LIVE IN GERMANY!

Well it's not for want of their trying.

Maybe it'll be a case of 3rd time lucky.

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

---

494. new printer for Atari 520 ST FM ?

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: shaajdt@ucl.ac.uk
Message-ID: <1995Jul10.120745.76811@ucl.ac.uk>
Source record: 162595

Please advise me. A friend has the above machine but her printer has died.
Help, advice and suggestions please. The location is Twickenham UK
thanks John Tovey

495. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3tr46t$ggl@btmpjg.god.bel.alcatel.be>
Source record: 162596

In article <3t4774$i3l@turing.fwi.uva.nl>, mdekker@fwi.uva.nl (M. Dekker) writes:

> most PC users don't have I'net access. The only people still using
> their Atari, are those with net access, because that is the
> only place where one can find support. t

Actually quite a few seem to find (and offer) mutual support in the Atari Forum(s) on Compuserve, and SFAIK there's an even bigger Atarian community on Genie.

Hottest topic on ATARIPRO lately seems to be "[how] can I connect my ST to the internet?" :)

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

---

496. Re: Chimera--no Ram

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3tr723$ggl@btmpjg.god.bel.alcatel.be>
Source record: 162597

I'd just like to say a huge thankyou to TAF for putting this stuff
together and making it available. I'd been struggling with bits and
pieces of MiNTos and MiNTnet for yonks without getting a useable
system together: the TAF distribution isn't perfect, but at least I
have a more-or-less working system to start from. Now I can start
trying to puzzle out why Disconnect doesnt work (kill: cannot find kill,
or some such delightful unixism), how to modify the popup menus, ...
thanks guys, for doing a great job ...

(didn't want them to think we're all like Doug Byfield, feedback like
that can make you swear never to do anything for the community ever
again ... :<[)

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

497. Re: wanted: Atari LOGO cartridge

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3tr8l5$ggl@btmpjg.god.bel.alcatel.be>
Source record: 162598

In article <1995Jul1.120048.96848@kuhub.cc.ukans.edu>, shawl@kuhub.cc.ukans.edu (STEPHEN J. SHAWL, UNIVERSITY OF KANSAS) writes:
> I'm trying to find an Atari LOGO cartridge for an old ATARI 800.

> Thanks.

> S-Shawl@ukans.edu

R. W. Sheppard replied:

> Me thinks you will have a hard time, I don't think it ever came out for
> the 800...

But slayman@vbs.com says:

> I have a complete logo set for the 800 (cartridge, and documentation
> book). How about $25 and you pay shipping?

Now which one should I believe? :>
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.
---

498. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3trbam$ggl@btmpjg.god.bel.alcatel.be>
Source record: 162599

If Dave Small is still working on Spectre then this has to be good news...
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

---

499. Re: Desktopper/Freekeys

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: pd@mole.bio.cam.ac.uk
Message-ID: <3trc16$fh7@lyra.csx.cam.ac.uk>
Source record: 162600

Martin.Waterhouse@adlib.centron.com (Martin Waterhouse) writes:
>dHas anyone out there transformed their beloved ST into one of System
>Solutions Desktopper/Freekeys cases?
>What about the optional extra's, 'PowerUp', internal fan, floppy
>kit, decent psu etc? Transferred your HD inside? Connected a PC
>style keyboard?

>As a potential 'Desktopper' (!) it'd be great to hear your undying
>praise - or horror stories!?

I'm interested in this as well.

Phil
--
[E-mail pd@mole.bio.cam.ac.uk]

Love your enemies: they'll go crazy trying to figure out what you're up to.

500. Re: PPP for atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-10 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3trbiu$ggl@btmpjg.god.bel.alcatel.be>
Source record: 162601

If you're into MiNT and X and all things unix-like (and you have 4MB RAM), take a look at the TAF stuff. (Now on hensa as well as several other places). Otherwise there's the KA9Q/NOS stuff -- text only, but multi-tasking internally which is nice -- there's a good version on ftp.demon.co.uk.
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

---

501. PORTFOLIO NEWS

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: sedlakj@dec59.ruk.cuni.cz
Message-ID: <3ttmtu$etp@dec59.ruk.cuni.cz>
Source record: 162402

```
**************************************
* *
* P O R T F O L I O N E W S *
* *
* Internet newsletter for *
* Atari Portfolio users and fans *
* *
**************************************
No 3 June 20, 1995

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- - GERMANY
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- - THE UNITED STATES
- - FRANCE
- - ITALY

- HELP CORNER
- - serial program SLAVE

- SOFTWARE PACKET No 2
- - SERIAL COMMUNICATION - ACOM

- PORTFOLIO PRODUCTS AVAILABLE FROM PORTFOLIO CLUB
- MORE INFO ON THE 1 MB RAM CARDS
- THE 1.44 MB FDD UNIT for Portfolio
- WHAT WE ARE LOOKING FOR

**************************************
CD - ROM disk with PF soft in fall (autumn)

> Yesterday (8.VI.1995) we received information
> about the permission to place up to 60 MB of
> Portfolio soft on a CD ROM disk that will
> be published in fall.
>
```

> Now we are looking for all PF fans who want to
> share in this project and are willing to make
> some soft for PF and place it on the disk.

Do you want to join this project? 60 MB is enough
place for your soft and ideas. Please e-mail as soon
as possible to get more info.

****
> EMAIL ADDRESS
>
> use this address
>
> sedlakj@dec59.ruk.cuni.cz
>
> other addresses seem not to work from some servers.
>
> If any e-mail trouble, be persistant. We do exist.
>
> FAX NUMBER:
>
> if any trouble with connection use: this FAX number:
> + 42 2 29 51 86
> please indicate that it is a fax for PORTFOLIO CLUB
>
> or phone
> + 42 2 99 61 894 (also answering machine)
>

****
* URGENT! - SUPPORT RE:PORT

THE RE:PORT MAGAZINE STILL EXISTS !
It is the only paper magazine for Portfolio in English
that has survived. 17 issues has been published.

Here is what the publisher DAVE STEWARD has sent us:

I am offering back issues for US $10 (US funds only!) each.
Here is the
information, which you may feel free to pass on to others.
I hope your
Portfolio club goes on for a long time!

Any of these issues can be had for US $10 each (check or
money order only)
from:

Re:Port
c/o David Stewart
1504 Winterset Parkway
Marietta, GA 30067

Each issue comes with a 3.5" IBM DD disk, which can be read by the Atari ST computers as well as Macintosh computers with SmartDrives (and of course by any IBM-PC compatible computer).

Just indicate the volume/issue numbers that you want. Please allow four to six weeks for shipping.

If you have any questions about the issues or programs that you'd like, please send email to 73770,2021 on CompuServe or DAVESTEW@NETCOM.COM on the Internet.

NOTE: Please place your order as soon as possible! Re:Port is stopping publication soon. This offer may not last!

Please SUPPORT DAVE STEWARD - he needs encouragement and encouragement!!!

- send him e-mail and subscribe to this magazine
- the Re:port is a unigue source of programs for Portfolio
- send him texts and files to be published

****
THE RE:PORT INDEX

Here is the list (index) of the issues published:

Volume 1, Issue 1

Article: Welcome to Re:Port
Gleason on PBasic (PBASIC)
>From the Editor: 60View instructions (60VIEW)
Editorial: Non-disclosure policy slows Port development
DOS Tips
Backup and restore C: drive with batch files (BACKUP.BAT, RESTORE.BAT)
Editor: Macro puts text in date, documents (MACRO)
Worksheet: Checkbook balancing (CHECK.WKS)
Address Book: Using the Port as a study partner
Industry News

Volume 1, Issue 2

Spell checker (SPLCHK)
Stupid Port Tricks: Worksheet games (DICE.WKS)
Quick Tip: Battery watching
Industry News: HyperList, music program, RAM card replacement cases
Gleason on PBasic (PBASIC 4.9)
PBasic vs. PowerBASIC
Online Services (Complete text listings of CompuServe
and GEnie library areas. Since then, we have
published only bimonthly additions)
Backup/restore (BR)
Book Review: Abacus Port guide
Bug RePort: Macro update (MACRO)
Tip on hiding files
Mailbox

Volume 1, Issue 3

Program Reviews: Finance, Terminator 2 File Manager, PowerBASIC,
Business Contacts and Information Manager
Editor: Getting .HOO files to work
Industry news: Port memory, Util compiler, shareware disks
Checkbook program with link to Quicken (CHECK)
Settings program (SETTINGS)
Piano program (PIANO)
Gleason on PBasic
Online Services (LISTINGS, BANNER, CGASHOW, CODE, DIAL, ESHOW, LAUNCH,
MAC, MUTE, PGCUNIT, SCRMODE, SECURE, TRIG)
Ordering information
Mailbox (UPDATE.COM, ANSI.SYS)

Volume 1, Issue 4

Updated Launch program (LAUNCH)
Industry News: 512K cards, APB book, graphics service
Gleason on PBasic
Worksheet tip
Review: Instant Speller
Battery monitor program (BAT)
Jeopardy helper program (JEO)
Beginner's column: Dropping File Manager
Online Services (LISTINGS)
Advanced column: Graphics
Looking ahead: Port in space
DOS to Port: Adventure games
Services: Fast shipping, custom programming

Volume 1, Issue 5

Worksheet: Plot graphics (SEEWORK)
Port uses: Police work
Industry News: Hard drives, carrying cases, European software
Review: HyperList
Gleason on PBasic (PREAD)
Graphics programs (PDRAW, PGCVIEW, ANIMATIONS)
Solitaire game (SOL)
Beginner's column: Getting files from the desktop to your Port
Port problems: How to install a PC Card Drive
Quick tip: Faxing
Advanced programming: Graphics routines in Turbo Pascal
User-to-User: Get things done

Volume 1, Issue 6

Communications (PORTCOM)
>From the Editor: Moving to Iowa
Industry News: Port demo, movie star, RAM cards
Gleason on PBasic

Pacman-like game (PORTMAN)
Windows graphics on the Port (WINPGC)
Editor/Diary: To-do program (TODO)
Voice synthesis (HELP, BIRTHDAY)
Best sellers
Beginner's column: Tips!
Communications routines
Online services (LISTINGS)

Volume 2, Issue 1

News on 1/2/4 meg cards
Industry News: Carrying case, more sound, British newsletter
PowerBASIC column
Snake game (SNAKE)
Bug RePort (TODO)
Editor: Delete utility (DELETE.HOO)
Review: DOS Utilities Card (feature complete list of card contents)
More on editor hooks
How to write hooks
Online services (LISTINGS)

Volume 2, Issue 2

Universal Interface announced
Back issue list
1/2/4 meg cards unavailable
PBASIC memory
Terminal+ review
Copy protection
Custom alarms
Simon game
60Hook
Resize C: drive
Double disk space
DOS help
TSR programming

Volume 2, Issue 3

Universal Interface review
1993 Port Tips
524K FlashCards
Screen fader
Address Book
Concentration game
Custom alarms
Error messages
Special Port ports

Volume 2, Issue 4

FlashCards available
Lynx available
CD-ROM
New PBASIC
Grocery shopper
Skiing game
DOS programs
Dealing with archives
Input controls

Volume 2, Issue 5

PBASE review
Move to Atlanta
Atari & IBM
Reading .WKS files in PBASIC
SuperPrint utility
Peg game
Memory and storage space
Online help
Making hook files work

Volume 2, Issue 6

Optrol delivers 1, 2, 4 megs cards
Review of Autobyte TimerKeeper ROM card
BSE drops Universal Interface
Atari release Jaguar game system
Minefield game
Program to adding quick meetings to diary file
Updated WINPGC program
Beginners: Understanding disk drives
Advanced: The .DRY file format
Mailbox

Volume 3, Issue 1

Port upgrade guide
CONFIG.SYS configuration can save memory
Port CD-ROM available
TIPI programming language
Punk Jr. game
FIND program seeks our Port files
Review of desktop versions of Port programs
Beginners: Battery usage
Advanced: Scrolling on the Port screen
Mailbox

Volume 3, Issue 2

How to find Port info on the Internet
Optrol drops 524K card
FILTER program organizes address books
HEADACHE solitaire game
Beginners: Using the Port online
Advanced: The .ADR file format
Mailbox

Volume 3, Issue 3

The Perfect Palmtop
ZModem on the Port
WIPEINFO ensures deleted data stays gone
POKER game deals fun
Beginners: Year-end Port tips
Advanced: Object-oriented Port library?

Volume 3, Issue 4

Re:Port announces that it is stopping publication
Bon Voyage to PBASIC creator BJ Gleason
ADR utility finds any name in any .ADR file fast
CRYPTO game offers hours of puzzling fun
Re:Port reader takes you on his travels
Review of World Clock program

Volume 3, Issue 5

Re:Port's last issue, not yet to press
Should be available by Aug. 1, 1995.

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REAL LIFE : David E. Stewart
INTERNET : davestew@netcom.com
COMPUSERVE: 73770,2021
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****
* HOW TO GET IN TOUCH WITH PF USERS

Many of the PF users will never get in touch with Internet.
And if they do, search engines for WWW and NET usually produce
no information about Portfolio.

We can help PF users in the outer world (and we are obliged
to do so, they are our computer friends). Experience shows
that they are glad if they learn that PF has not died.

Here are three tips how to help other PF users:

1. where to find them
2. what to offer them
3. run a local club

1. Where to find PF users (in your country):

* read private advertisements in PC magazines. You can find people selling PF. Try to touch them. They will be surprised and they usually say that they would not sell PF it there were more new things. There are new things but they do not know about them. And will not know UNLESS YOU TELL THEM.

* read private advertisements in city FREE-AD newspapers. There are usually columns for computers and people can place an AD for PF here for nothing (those who sell PF usually do not want to spend any extra many).

* in many countries there are strong groups of Atari ST users. Often ATARI ST users have Portfolio. Get in touch with them.

* dealers - some dealers of Atari stuff have addresses of people who bought things from them.

* if you want - place your own advertisement in PC magazine, or FREE-AD newspaper. (Well, it proved not to be too efficient)

2. What to offer to a newly found PF user

* Prepare a diskette with some files that you yourself use and add things from internet or other sources. You can offer such a diskette for some price (5 USD or so).

* Write some short summary of what is available for Portfolio. And there are many things. (E.g. print this issue of Portfolio News on your printer and distribute it.)

* Inform the PF users that there is RE:PORT magazine and Portfolio News (you are just reading) available and that you can get him a copy. (again you can ask for some money)

What is available for Portfolio - a brief list
(information for any PF fans especially outside the internet)

- new Portfolios still sold
- many countries (many old dealers) still support Portfolio
- parallel, serial inteface avaialble
- parallel intefaces, RAM cards are produced by our Portfolio club
- FDD 1.44 MB unit for Portfolio (completely new product for all PF users)
- 1 MB RAM cards still sold (only a few PF users outside the USA know about the 1 MB RAM cards)
- Re:port Magazine still published
- Portfolio News published in Czech on paper and in English on the net
- old soft and new soft

****
* History of Portfolio club in CZ (Czech Republic)
(written by JS)

First Portfolios arrived in CZ in 1989. There were some activities at that time, something like a club, but everybody relied on Atari dealers. In 1993 the Atari died in Europe and so did the dealers in CZ.

Many (cca 3000) Portfolios have been sold in CZ since 1989. The greatest problem was the national version of Portfolio. Atari dealers told everybody that it was not possible to make PF "speak" Czech unless chips inside PF were changed. This "operation" increased the price of PF by 1/3.

I bought a second hand PF in fall 1993. Soon I learned that without PC or a RAM card my data were always lost. Then, in Jan 1994, I finally saved some money and bought a RAM Card. I happened to get a diskette with BJ Gleasons PBASIC 4.91 and I learned it is possible to work in graphics with a speed of up to 20 screens per second.

This gave me the idea that national version can be achieved. I wrote a simple text editor running in graphics using PBASIC. And it worked. I became sure that if somebody wrote the same in assembler it would be as fast as the text mode. I looked for someone to do this job. I did not find anybody so I wrote an assembler editor (called Czech editor) by myself.

But later I found two brothers (Martin and Milan Hrdlicka) who were making soft for Portfolio and they completed resident driver for screen and keyboard.

So the first goal - national version has been achieved. We started to sell the Czech editor and the national version. Thus we got in touch with other PF users. We saw the need to produce hardware - so we started - RAM Cards, parallel interfaces, FDD unit, PortWalk and software.

****
Atari Portfolio on the Net and in different countries

Here is a list of some places that have Portfolio information. Please check them out and send us back your findings. Or compile list of things really available.

****
UNITED KINGDOM:

Atari Web Pages Latest News
Version 1.0 Date 6/6/95
by Mark Stephen Smith

Hello and welcome to the news item on the Atari Web pages.
This document
will describe the Atari Web pages as provided by Mark
Stephen Smith and will
inlcude a list of the latest updates for the month. Each
month I hope to update
this text with the very latest additions and news on the
Atari Web pages.

Hopefully these pages will provide an invaluable service to
their users, but
they are still at an early stage and developing all the
time. As such any
feedback and support you may have for these pages is more
than welcome, it is
infact encouraged. The more input I get from its users the
better, as then I
will know what is good and bad about these pages and can
change them
approproately in the hope of increasing their value to their
readers.

Where do I find the Atari Web page?
~~~~~ ~~ ~ ~~~~ ~~~ ~~~~~ ~~~ ~~~~
>From your Web browser choose to open URL and enter the following address:

http://www.mcc.ac.uk/~dlms/atari.html

If you can store a hotlist of addresses or something similar on your browser
then it may be worth including this address for quick access in the future.

Once you've done that you should see my main page so I hope you enjoy it, and
don't forget to write with your thoughts.

(*NOTE*: This is the new site for the Atari Web pages, take note of it!)

Newsgroups
~~~~~~~~~~
Atari related newsgroups. Send updates. The currently supported news are:

comp.binaries.atari.st
comp.sys.atari.advocacy
comp.sys.atari.announce
comp.sys.atari.st
comp.sys.atari.st.tech
comp.sys.atari.programmer
rec.games.video.atari
alt.games.lynx

What to expect in the future
~~~~ ~~ ~~~~~~ ~~ ~~~ ~~~~~~
..... In the near future I will be adding a Portfolio section to cover the portable
computer by Atari called the Portfolio. This area will be supported by the Portfolio club.
~~~~

Thank you and see you with the updates to these pages next month!

Mark Stephen Smith : msh@dl.ac.uk or dlms@nessie.mcc.ac.uk
Atari Web Pages : http://www.mcc.ac.uk/~dlms/atari.html

****
GERMANY:

I am searching for Portfolio-Stuff on the net... Pages, Software, etc.
Do you know some places for it? I've already put some Portfolio-Info's
in my Homepage (rzserv2.fh-lueneburg.de:1701/u1/wwg28/www/acf.html).

greetings,
Wolf

From: wwg28@rzserv4.fh-lueneburg.de (Wolf-Rainer-Gross)

****
GERMANY:

Hallo,

A german company in Hannover still sells portfolios for 130 DM.

The address of the Hannover company is:

Digital Data Deicke, Nordring 9, D-30163 Hannover, Tel.: +49-511-6370-54 (-55).
FAX-number I don't have.

Best greetings

Rolf (henze@hrz.uni-kassel.de)

****
SWEDEN:

I live in Sweden and have looked at a portfolio at a shop in Stockholm. Since I am an ST owner, I would love to have a Portfolio as
things from you I will definitely consider a Portfolio.

Regards

Mikael Hillborg,
Computer Scientist,
Sweden

Email: Mikael.Hillborg@eua.ericsson.se

****
THE UNITED STATES

Portfolio Support Area - Fred Horvat

Well a couple issues back I mentioned I would give a list of
dealers that supported our favorite palmtop. Well below is a list of
places that either have hardware, software, or both for the
Portfolio. Besides the listed dealers a great source of information

and software is online. The larger bulletin boards services like Compuserve and Genie have file directories just for the Portfolio. I also believe under the Atari file archives you can still request files from the Portfolio directory. Besides the files, online there is a wealth of information about the Portfolio and palmtop computing in general. Beside bulletin boards as a source for public domain an shareware software is from public domain librarians. For a list of commercial software vendors check out the book that came with every Portfolio called "APB" which stands for Accessories, Peripherals, Bulletin. Besides having commercial software available it has tips and other use full information. The version I have is Volume 2, Number 1. I believe this was the last one printed. If you don't have a copy of the "APB" contact Atari, the cost listed on the cover is $1.00. Last but not least let us not forget our local user groups and Atari dealers that have been there all these years for us.

Atari Computer Corporation
1196 Borregas Avenue
Sunnyvale, CA 94089-1302
408-745-2000

Services Available : Atari Portfolio purchases, exchanges, APB software purchases (if available).

B&C ComputerVisions
1725 De La Cruz Blvd. #7
Santa Clara, CA 95050-3011
Phone : 408-986-9960
Fax : 408-986-9968

Services Available : Full service Atari dealer. Sells Portfolio, software, Hardware, flashcards, and more for the Portfolio.

BRE Software
352 W. Bedford Ave
Suite 104
Fresno, CA 93711
Orders : 800-347-6760
Information : 209-432-3072

Services Available : Portfolio public domain and shareware software.

Dayton Discount & Sound
Hwy. 92
Belleville, WI 53508
Phone 608-424-6111 Tues-Sat 1:00 PM to 5:00 PM

Services Available : Atari dealer. Sells Porftolio, Software, and more.

D&P Computer
P.O. Box 811

Elyria, OH 44036
Orders : 800-535-4290
Information : 216-926-3842

Services Available : Full service Atari dealer. Sells Portfolio,
software, hardware, flashcards, and more for the Portfolio.

It's All Relative
2233 Keeven Lane
Florissant, MO 63031
Phone : 314-831-9482

Services Available : CD-ROM and software dealer. Some Atari CD-ROMS
have Portfolio public domain and shareware software.

Toad Computers
570-F Ritchie Highway
Severna Park, MD 21146
Orders : 800-448-8623
Information : 410-544-6943
Fax : 410-544-1329
BBS : 410-544-6999

The hotest info:

New PF $200
1MB RAM/FLASH CARD $179
PC Card drive $79
110V AC adapter $10
Portfolio Books $17

Contact:

David Troy [toad@charm.net]
Toad Computers, Inc. (800) 448-8623 Orders
America's Atari Source (410) 544-6943 Info
http://www.charm.net/~toad/ (410) 544-1329 FAX
ftp://ftp.charm.net/pub/home/toad/ (410) 544-6999 BBS
Pushing for a GEM Web Browser! (410) 544-0098 FAX-Back

There is a WEB page for Portfolio!!!

Services Available : Full service Atari dealer. Sells Portfolio,
software, hardware, memorycards, CD-ROMS, and more for the Portfolio.

****
THE UNITED STATES

Hello again,

>There are some arichves that have PF files.
>There is CAIN who has Portfolio Corner.

I have taken all the files from archive.umich,edu, and am looking through them. Cain carries only a little bit of info, I will send them some when my pages are ready.

I am putting together WWW page, I have the FAW, and and putting up anything else I can about the Portfolio, please sen me any info you have, and I'll put it on a special page. you can MIME enclose it in a message here, or you can ftp stuff to:
donna.umd.edu in the /pub/incoming dir.

Andrew Diller |

dillera@is-next.umd.edu
andy@rasputin.umd.edu

****
THE UNITED STATES

Hi.

I have an old Atari Portfolio collecting dust -- what kind of activities are you aware of on the net for Port users?

I have a few Atari Portfolio programs that I wrote on phxmedia.com in the /pub/coolstuff/ directory. Check them out! (Games mostly)

Jay Vaughan > MAIL - jay@phxmedia.com
Phoenix Media Labs > WEB - http://phxmedia.com

****
FRANCE

The company TURTLE BAY INFORMATIQUE sells Portfolio and peripherals. They have ordered some products from our Portfolio club. This means that PF users in France can buy the products in their own country.

Here is the address:

Turtle Bay Informatique
90, rue massena
69006 Lyon
tel: 72 75 92 84
fax: 72 74 49 85
e-mail: 100616.3455@compuserve.com

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ITALY

An Atari dealer from Italy has just contacted us. More information in next issue or upon request.

****
HELP CORNER

This part of Portfolio News is designed to bring your
questions, troubles and worries to the public.

If you have any suggestions that may help send your help to
the person asking for help and send also a copy to Portfolio
News. All PF users may benefit from it.

Let us start:

You might be able to help me with a problem.

I recently bought the serial link which came with a card (Slave+ ver 2.5)
and software for my PC (Master PC ver 1.0) but I am having trouble with them.

I know that I have things configured properly because the PC lists the
directory of the Portfolio upon starting the software. But when I attempt
to transfer a file from the Portfolio to the PC the program eventually times
out with a message that the Portfolio is not responding. Then I find a zero
length file on my PC so at least I know an attempt was made and that the
connection is good.

Any ideas what would cause this program to lock up when attempting to
transfer files. I am finding it very frustrating not being able to download
the interesting software I have found for the Portfolio. I also need a way
to back up the data I have on the Portfolio.

Take care...

Darrell Burkey +61 6 295 6820 (work)
dburkey@pcug.org.au 041 110 6172 (mobile)
Try "http://www.pcug.org.au/~dburkey"

****
SOFTWARE PACKET No 2

This issue of Portfolio news comes with a packet of software for Portfolio. Here is a list:

ACOM.EXE a communication program for serial interface
ACOM.DOC text to the file

60COLS.EXE 60*10 characters on PF screen a demo by Dave Steward
60COLS.DOC text to the file
CHARDATA.DAT character set for 60COLS.EXE

PSHELL simple shell commander for COM and EXE files on Portfolio

How to get the files:

1. Save the e-mail message into a file. In ELM mailer press
s) option and enter a name of the file. I think it is good
to name the file SOFT2.

2. Then quit your e-mail program. You will be at the unix
prompt.

3. Use the UUDECODE command to convert the SOFT2 mail file
into data file.

Enter following:

UUDECODE SOFT2

The result should be a file "soft2.arj" 26898 bytes long.

(Be careful about small and capital letters - unix makes
difference between them)

4. The "soft2.arj" is a normal ARJ file. You must tranmit
this file from your unix directory to the local (DOS)
directory. You fill use the FTP programme.

5. The soft2.arj can be extracted by arj.exe file.

6. Here is the result:

60COLS EXE 9,419 04-27-91 3:36a
60COLS DOC 1,805 04-27-91 3:39a
CHARDATA DAT 168 04-27-91 1:51a
ACOM DOC 13,177 08-21-91 10:37a
ACOM EXE 9,955 08-21-91 10:37a
PSHELL EXE 1,563 09-09-91 10:25p

7. If you have any problems ask your internet supervisor or
send e-mail to our club.

****
SERIAL COMMUNICATION - ACOM
Finally a serial software that works

I have come across a few programs for serial communication.
The only that worked is the ACOM.EXE

More info about the program (the complete documentation is
in the ACOM.DOC file)

ACOM is a communications program written for the Atari
Portfolio. However, it will run on IBM PC compatibles as well.
Its purpose is to provide enhanced terminal emulation and file
transferring capabilities for the Portfolio. It can copy the
conents of a 128k ramcard from the Portfolio to a PC in a minute
and a half. ACOM requires approximately 32k of memory for all code and
buffers.

ACOM can be used as a terminal emulation program, as a file
transfer program, and as a host control program. It is able to
determine whether it is running on a Portfolio or a PC, and setup
its interrupt handling accordingly.

Regarding the speed of the Portfolio com port, it seems that
38400 baud may be the highest feasible transfer speed. This is
about the point that other factors influence the transfer rate

more than the raw communications port speed. This speed also
works satisfactorily on most other PC's I have tested.

A fair amount of time and money has been spent developing
this program. If ACOM proves useful, your comments and bug
reports will be appreciated. Should you wish to compensate the
author, get on our mailing list, and receive the latest copy of
ACOM, please specify your disk size and send $25 to

Roudley Associates, Inc.
PO Box 608
Owings Mills, MD 21117

If you use the program, and do not wish to compensate the author,
please be generous to those in need and increase your donation to
your favorite charity or church.

Charles Cook

71370,1025

****
Portfolio Products available from Portfolio Club

So it is possible now to get all the things we have for PF

Here is the list:

CODE description price in CZC note
****
HPC 010 new PF 128k RAM 5800
HPC 011 new PF 512k RAM 8200
HPC 102 Atari serial interface 1900
HPC 202 Atari 64k RAM card 1900
HPC 104 256k Memory expansion+ 2900
HPC 301 PC card reader 2800

HPD 300 parallel interface 1400
HPD 400 128KB RAM card 2300
HPD 500 FDD unit 1,44 MB 5800
+ 25pin par. interface
+ 32 KB RAM card with software
HPD 600 PortWalk tape recorder 700
interface
HPD 103 Leather case for PF 500
HPD 200 Portfolio Tech. Guide 400
120pgs, English + diskette
HPD 203 Portfolio Programmier Praxis 400
345pgs, German + diskette
HPD 700 Upgrade your RAM to 512 KB 3500
HPD 801 60 pin PF BUS connector 300
HPD 803 hardware adaptation for 700
permanent NiCd usage

****
How to order the products

1. Decide what you want to get. It seems better to find
some PF friends and share the expenditures on charges
for sending the stuff.

2. Send us your "order"

by e-mail to sedlakj@dec59.ruk.cuni.cz
by fax to + 42 2 29 51 86

3. We will contact you back, telling if the products are
currently available and stating the total price in CZ.
(total price + shipping charges).
Current rate: 1 USD makes 25.30 - 26.30 CZ crowns

4. Send the money in USD or DEM to our bank account

account no. 770252-028/0800
at Ceska Sporitelna Praha 2

5. After receiving a note from bank, we will send the ordered
things directly to you.

Note: The HPD 700 is internal upgrade of your Portfolio RAM.
You must send your Portfolio to us. The replacement takes
5 days.

****
MORE INFO ON THE 1 MB RAM CARDS

For the technical specifications, I will quote from the booklet supplied
with the RAM card itself. "The FMAP 1 fits in the Atari Portfolio memory
card slot like 128K RAM card and has 8 ti;mes the file storage capacity.
The memory is organized in 64K blocks. It offers over 10 year data
retention without any batteries or any other power source. Data bits are
retained as static charges on electrodes encased in nearly perfect
insulator. This is essentially the same mechanism as that used in EPROM.
Unlike EPROM, flash memory can be erased (flashed) and rewritten while still
plugged into the Portfolio. The flash memory card data is also safe from
magnetic fields that can corrupt data in ordinary magnetic storage media.
The cards add only baout 3% to the load on the Portfolio's batteries when it
is turned on and no load when the Portfolio is turned off. The card can
safely be left inserted continuously."

****

THE 1.44 MB FDD UNIT for Portfolio

In 1993 one Portfolio fan succeeded in connecting a 5.25"
unit (360 KB) to Portfolio. Later the connection to 3.5" FDD
unit (1.44 MB) was realized. The purpose of this was to
replace the expansive RAM cards by a cheap device with
multi-fold storing capacity. The cost of the unit is lower

than the price of two Atari RAM 128 KB Cards.

In the end a special 3.5" FDD unit for ultra light notebooks has been utilized. This unit also solves the problem of power supply. The ordinary FDD units require 12 Volts supplies. The ultra light FDD made by TEAC requires only 5 Volts and is only 12.5 mm high.

The idea was to create a device smaller than the Portfolio itself and the idea was realized. The circuits has been place under the FDD drive so that the total height do not exceed 20 mm. There is no comparable device in the world market.

The unit also includes a parallel interface fully compatible with the Portfolio interface. This means that the internal applications and file transfer software can communicate through the interface without any difference. The built-in interface is fully "transparent" - this means that you can read from the diskette and at the same time print the data through the parallel interface.

The FDD unit is able to read and write 3.5" diskettes both of the 1.44 MB and 720 KB capacity. The IBM PC standard is fully supported.

Another important part of the unit is the software driver that installs the FDD as another drive of your Portfolio (Unless other drives already installed, the FDD will appear to be the drive D:). The driver is a 3 KB long resident program that is loaded via CONFIG.SYS command DEVICE. You can use the new drive (D:) as any other drive you are used to.

The greatest problem to solve was the power supply. The FDD unit requires at least 5 Volts and Portfolio can give 4.5 V at its maximum. (If NiCds are used only 3.6 V). The problem was also increased by the fact that the motor of the FDD needs 600 mAh at its start and this power "shock" may destroy some Portfolio circuits.

The solution was found in an additional NiCd battery pack (7V, 750 mAh) that is connected into the FDD unit from the back side. If fully charged, Portfolio can work with the unit for 4 to 5 hours. The battery pack is charged automatically if original Atari AC adapter is connected to Portfolio. The original Atari adapter must be used as it gives the accurate voltage for recharging the NiCd pack. (The universal AC adapters are usually weak and if they are connected to the 750 mAh pack their output vo ltage goes down.)

Other unique qualities of the FDD unit

* Cash utility

If you install the driver by means of the DEVICE command in CONFIG.SYS the driver creates a CASH memory area that buffers data. It is necessary to make the unit work.

The reason is following: Portfolio has a bit simpler BIOS than PC. And it is not designed to work with large quantities of data. If Portfolio reads from a disk device it reads always one sector only. And if two following sectors are to be read from the diskette, the BIOS has no time to work with the data. This causes big delays. (The diskettes rotates 6 times a second and thus reading 18 sectors (one track, that is 18*512 bytes) takes 3 seconds. So for example to read 43 KB PBASIC from the diskette would take 15 seconds.

The algorithm of the cash is the same used in Pentium processor : Write-Through and Write-Back. This enables to read one track at once (9 or 18 sectors during one rotation) and then the BIOS reads the data in its slow way from the cash.

The same problem is when writing data back to the disk. The cash solves it again. All data are written down into the virtual sectors in the cash and when the output operation is finished the data are written to the diskette at once.

* The Portfolio speed

The slow speed of the Portfolio allows only 720 KB diskettes to be processed. If standard rutines are used for reading 1.44 diskettes, every third byte is lost. This has been solved by a special hardware solution that locks up the clock cycle of CPU bus and thanks to a special rutine that is two instructions shorter than the standard rutines.

* ROM error

Yet another problem remained. There is some error in Portfolio BIOS that causes the failure of MkDir (INT 21H, Fn 39H) function with 3.5" 720 KB diskettes. If you use the MkDir command with 720 KB diskette Portfolio will crash. The data on diskette are lost and FAT is damaged.

Even this problem has been solved and the driver also takes care of the MkDir function and if the user attempts to make a new directory the driver replaces the bad rutine in ROM by its code.

About the designer of the FDD

The FDD is a result of one persons efforts. "I spent the whole 1993 on the FDD development", says Tomas Dusek the father of the unit. "I think it was worth while. I learned

the very details of PC BIOS and I made something that nobody
else has made. After the PortWalk (tape recorder interface)
it was my second peripheral for Portfolio. The crazy thing
is that I developed the unit in my free time, ..., and it
was mainly sponsored by money from my full time job. At day
I worked in one computer comp any, in the evenings I used to
solder. When I started to produce more units I had to make
the business legal - I had registered a private company
"Sunny-Soft". It is not a big company - in fact just me. But
it works."

BUY THE FDD UNIT NOW

The 1.44 MB FDD unit and more at the price of just two Atari
128 KB RAM Cards!!!
The FDD units opens the data world to you and your
Portfolio. Now you can read the data from diskettes directly
without any cable and file transfer software. You can save
the results of your work on the diskettes and work with it
in your desktop PC in almost no time.

SPECIAL OFFER:

1.44 MB FolioDrive FDD UNIT
25 pin parallel interface on board
7 Volts NiCd battery pack
+ parallel cable
+ software on diskette included
!!! + 32 KB RAM CARD with installed driver

This all just for 5800 CZC. Where else in the world can you
get so much for your money?

****
* What we are looking for:

- any PF fans that want to join us

- any PF users who are able to develop new soft

- information about: Re:Port, Portfolio Connection Newsletter, etc.

- any kind of emotional, mental and other support

- any dealer that is willing to go on with
PF stuff and wants to sell our products

****
This issue of Portfolio News was published on May 15, 1995.
****
Special greetings to:

Don Messerli - for his soft and graphics
BJ Gleason - for PBASIC and tons of other things

S. Spoelstra - for his BASIC, and others
Tomas Dusek - Go on developing the hardware!
Martin & Milan Hrdlicka - the authors of new graphic BIOS
Dave Steward - Re:Port is the only that has survived, and that is
your work, thank you

and to other PF friends who support us

502. Re: Printer Drivers

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3ttb3g$3cs@golem.wcc.govt.nz>
Source record: 162452

In article <3trls1$6oa@rebecca.albany.edu>, richard goldstein <rg185@math.albany.edu>
writes:
>I recently acquired a new laser printer for my 1040-ST. The version of
>First Word Plus that I ahve does not have a printer driver which matches
>the characteristics of my printer. Does anyone know of a FTP site which
>has a decent collecion of printer drivers for FWP. I have searched
>several sites from the recently posted list of FTP sites and none have
>any directories of printer drivers.

Its very easy to write your own Drivers as they are simple Text files, (list)

To me using 1stwplus is a shame with a Laser Printer, try and get a better
Word Procceser..

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

503. Mint mailing list?

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <805420956_OASIS_@chowgar.demon.co.uk>
Source record: 162453

Could somebosy please give me the address I need to subscribe to the
Mailing list for MiNT?

Cheers.

--

Simon Moore

smoore@chowgar.demon.co.uk

504. Re: Atari -> DOS or MAC Hard Drive?

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3ttcbq$csn@btmpjg.god.bel.alcatel.be>
Source record: 162454

In article <3tg2a4$8bc@apopi.u-strasbg.fr>, Jean-Luc@atlantis.u-strasbg.fr (Atlantis) writes:
> Is there a way to transfert Atari files on a DOS or Mac hard drive ?

Via floppy or a null modem cable is the answer.

Floppy: ST floppies are formatted in the same way as DOS floppies, so they should be readable by DOS directly and by Macs using Apple File Exchange in System 6 or the built-in stuff in System 7.
BUT: * older TOS versions format the boot sector in a way which many PC BIOSes refuse to accept. AFX can also be very choosey. Fortunately ST's seem to be pretty omivorous, so the rule is:
-- format the disc on the Other machine --.
* most ST's only have a 720 KB (DD) drive, some only have a 360. To be bourne in mind when formatting the disc.
* most of the popular archivers exist in ST, DOS and Mac versions, so you can compress files on one machine and decompress them on the other *provided the archive fits on to one floppy*. If that is not the case then the only solution I know of is a program called SPLITTT, which exists for both TOS and DOS (but not Mac SFAIK). Or maybe GNU tar ...

Cable: Connect the two machines using a "null modem" cable, start your favourite comms software for each platform, set one to send and the other to receive, and away you go ...
* the cable needs to have all of the right wires connected inside. Some cheap cables may not work (be suspicious if a lot of the pins in the male connector are missing).
* depending on the age of the TOS in your machine, you may need a patch (a small program to go in your AUTO folder) to make the flow control work perfectly.
* given both of the above, you should be able to transfer data at up to 9600 baud no problem, probably faster. With a good protocol (like Zmodem) that means about 1 KB/second, 3.6 MB per hour. OTOH if the flow control isn't working you may be reduced to transferring at 300 baud ...

This is a FAQ, n'est-ce pas?

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.
---

505. Re: MiNTnet help

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3ttdpu$csn@btmpjg.god.bel.alcatel.be>
Source record: 162455

In article <805339624_OASIS_@chowgar.demon.co.uk>, smoore@chowgar.demon.co.uk (Simon Moore) writes:
> [...] my chatfile is as follows :

> ABORT 'NO DIALTONE' ABORT 'NO CARRIER' ABORT BUSY ""
> at OK atdt01212754848 CONNECT "" gin:--gin:--gin: chowgar
> word: dimarzio
> ocol: ppp mru=1500 idle=300
> HELLO :

Shouldn't that be atZ before the OK? And what's with the gin:--gin:--gin:
-- isn't one gin: enough?

'part from that, looks pretty similar to mine (but I use Compuserve at the
mo for PPP). Think I started off with

ABORT ERROR ATZ OK ABORT 'NO DIALTONE' ABORT 'NO CARRIER' ABORT BUSY ""
ATDT....

but I think that's just a refinement ...

BTW are you using a mono monitor or have you found a way to use SVGA?

--
Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

506. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <3ttfvg$qlp@inca01.inca.co.nz>
Source record: 162456

Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:

> Also what is the point in a Club that is some 400 miles from me...??

By the same token, what point is there in you having an account on GENIE?
It is MUCH further away from you than 400 miles.

507. Re: Chimera help please.

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <805455628_OASIS_@chowgar.demon.co.uk>
Source record: 162457

In article <3tsgu4$b92@raven.cybercomm.net>
drz@raven.cybercomm.net (Tim Newsome) said:-

>smoore@chowgar.demon.co.uk (Simon Moore) writes:
>
>>Another quite serious problem is that I can't enter the ~ symbol, I suppose
>>there is quite an easy solution to this but I can't think what it is.
>
>This setup comes with X installed for a different tye of keyboard. On that
>keyboard the ~ is where the upper-score on the Atari keyboard is. (And the "
>is switched with the @)
>
>Tim

Thanks Tim, I'll give that a try.

--

Simon Moore

smoore@chowgar.demon.co.uk

508. Re: MiNTnet help

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <805455776_OASIS_@chowgar.demon.co.uk>
Source record: 162458

In article <3tsrt1$ooe@news.xmission.com>
pblagay@xmission.xmission.com (PBLAGAY) said:-

>I am having similar problems. My problem seems to be that it dials,
>enters my name password etc, and then says Connected. I then try to run
>any client and get Network unreachable, and then after a few seconds I
>get a Timeout message from the Chat interpreter program.

This is the same sort of thing I was getting.

>If any can help here please let me know. I have set up my domain name as
>the name of the provider. the provider is xmission.com, and I set the
>name server to a couple of different settings that I got from my trumpet
>winsock on the PC. That works ok, so I think the IPs are correct.

My problem was that when my provider asked for the protocol I had set up
chatfile to respond with the same string the NOS/Oasis package sent,
something like ppp mru=150 idle=300. I tried just sending PPP and that
worked fine, don't ask me why though.

>thanks
>
>Paul
>

Regards.

--

Simon Moore

smoore@chowgar.demon.co.uk

509. Re: bombs !!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: psu01223@odin.cc.pdx.edu
Message-ID: <3tt5rr$rc3@odin.cc.pdx.edu>
Source record: 162459

In article <1899rcain@nest.demon.co.uk>,
Roger Cain <rcain@nest.demon.co.uk> wrote:
>While you are there go over it with the suction tube from a
>vacuum cleaner as, if you have had the Mega lying around for some time,
>there may be particles of dust etc. causing short circuits.

Cleaning the dust out of the inside of computers is a good idea. Using a vacuum cleaner to do so is NOT.

Do not let a common household vacuum cleaner anywhere NEAR any piece of electronic equipment that you want to keep. A running vacuum generates tremendous static electricity around the nozzle, even in humid weather. You might as well shuffle across the carpet wearing rubber shoes, run your hands through your hair, and then fondle the CPU.

This doesn't apply to the special static-proofed vacuums sometimes used by technicians, but these are few and far between--the small so-called "computer vacuums" sold in office supply stores don't usually have this kind of protection.

A much better idea is to use a can of compressed air to blow the dust out (careful not to blow it into the floppy drives) and then collect the dust with a damp rag. (Canned air is available at good computer and camera shops.) If your computer is REALLY dirty inside, the best thing to do, believe it or not, is to take out the circuit boards and scrub them gently all over with pure water and a clean toothbrush. Then let them air-dry. (No electric hair dryers or heat lamps!)

Hoping it's not too late,

Alex Chamberlain
psu01223@odin.cc.pdx.edu
"That government is best which governs least" -- Thomas Jefferson

510. Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: n241450 <M.J.C.Worsley@ncl.ac.uk>
Message-ID: <3ttol8$1qg@whitbeck.ncl.ac.uk>
Source record: 162460

I was at my parent's house recently and, feeling bored I decided to dig out my faithful old Atari ST for a couple of hours of computer based entertainment. For some mysterious reason, I was drawn to loading up Dungeon Master, wondering why I'd never bothered to complete it. Once it was loaded I found out why. My stalwart band of ruffians appears to be stuck on level nine in front of this gate that cannot be opened. Behind the gate is a chest and behind the chest is a pit. On pulling the lever next to the gate another pit opens up and the chest drops through. There are some stairs which you can go down that lead directly under the two pits and you can find the chest and open it. In the chest there is a green gem and a scroll which says "put the gem back....". Put the gem back where? In the chest-nothing happens. If you throw the green gem back through the gate it just falls back down the far pit. The chest won't fit through the gate. I'm I being remarkably thick here or what? If anyone knows how I can get this gate open I would be very grateful if they could help me.
Cheers,
Mike.

511. Re: Works and RTF files

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: e80097@pbhrzx.uni-paderborn.de
Message-ID: <3ttos4$jci@news.uni-paderborn.de>
Source record: 162461

Hi Mark,

In article <DAy5t9.CwG@freenet.carleton.ca>,
Mark Montreuil <ai066@FreeNet.Carleton.CA> wrote:

>I tried exporting some RTF's from WP 6 to import on my Atariworks, and
>Works coughed and died. When I tried exporting rtf's from Works to WP, WP
>did not like them either! Is Papyrus better at handliong RTF's than
>Works?

Until now I haven't seen a program that supports ALL RTF-commands.

Atari Works hates CR/LF. Papyrus (3.11 Gold) doesnt't understand \line,
That's Write 4 doesn't understand \ (as a linebreak). Script handles TAB's
in an other way than Papyrus. That's Write seems not to be interested
in the given layout inside an RTF/file.

As an author of a textconverter (called UDO, soon coming in an English version) that
supports RTF, it's very frustrating to see all those problems while
importing RTF-files. Grumble.

Ciao, Dirk

SnailNet: In der Esmecke 9, D-59846 Sundern
MausNet: Dirk Hagedorn @ MK2 (no mails > 16kb)
Internet: dh@mk2.maus.sauerland.de (no mails > 16kb)
e80097@pbhrzx.uni-paderborn.de (big stuff)

512. falcon 030

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: lampeo@ars.ath.forthnet.gr
Message-ID: <7915-311974001@ars.ath.forthnet.gr>
Source record: 162462

I want to buy PC emulator and video master for falcon If someone has
them anser me by E-MAIL for LAMPEO

--
Sent via ARS_FORUM ONLINE INFORMATION SYSTEM, ATHENS GREECE

513. Grrrrr!

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: Dave Brook <Dave@mbha.demon.co.uk>
Message-ID: <805472005snz@mbha.demon.co.uk>
Source record: 162463

Come on guys, if want to have fist fight then sod off and have one. Otherwise it is tedious having to flick through pages of personal abuse. If you can't be polite it might be better to be silent eh?

--
dave

- -
- Wizzo -
- -
---

514. Re: Falcon's audio performance

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <3ttiovEmso@uni-erlangen.de>
Source record: 162464

We tested the Falcon's frequency response and the harmonic distorsions.
Our measurements show, that the cut off frequencies are correct, so the
whole spectrum of the possible frequencies is transmitted.
The bass boost is about +3db at 50-100 Hz in the output circuit.

Another thing was rather dissapointing: Noise. Due to this noise
practically you do not have 16bit quality, but only about 12-14 bit!

Perhaps I'll post the graphs of our measurement here (but they were intended
for publication in a magazine).

--
Harald Schoenfeld (IRC Nick: Equinoxe) | Atomic war against nature:
Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united

515. Re: wanted: Atari LOGO cartridge

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507111507.AA01156@ilmen.lanl.gov>
Source record: 162465

In a previous article, cgra@se.bel.alcatel.be (Chris Gray) wrote:

| STEPHEN J. SHAWL, UNIVERSITY OF KANSAS) writes:
| > I'm trying to find an Atari LOGO cartridge for an old ATARI 800.
|
| R. W. Sheppard replied:
|
| > Me thinks you will have a hard time, I don't think it ever came out for
| > the 800...
|
| But slayman@vbs.com says:
|
| > I have a complete logo set for the 800 (cartridge, and documentation
| > book). How about $25 and you pay shipping?
|
|
| Now which one should I believe? :>

Well, it shouldn't take very much time spent in this newsgroup before you learn that anything Mr. Sheppard says should be taken with a grain of salt. And at some times, a very -large- grain at that. ;-)

-Hutch- @ Fair Dinkum Tech

516. Re: Latest ICD utils: where?

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507111509.AA01162@ilmen.lanl.gov>
Source record: 162466

In a previous article, Dana at dpj@delphi.com wrote:

| As they are not PD _and_ commercial, I don't think that they're available
| anywhere for downloading. If I recall, the ICD Pro utilities package
| is only available as a purchased product. Someone correct me if I'm
| wrong (but I don't think so! <g>).

I believe the 'standard' ICD disk utilities and the ICD 'Pro' utilities
are two different things. IIRC, the former is freeware but only works
with an ICD host adapter. It's on GEnie. The latter is commercial which
had better NOT be on GEnie or anywhere else for that matter. :)

Want the latest info? Contact Tom Harker at icdinc@genie.geis.com.

-Hutch- @ Fair Dinkum Tech

517. Re: Falcon CD-ROM driver

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: Alain DERENNES <derennes>
Message-ID: <3tu46n$dto@melimelo.enst-bretagne.fr>
Source record: 162467

On my falcon, i have 2 solutions for CD-ROM:
- metados+falcon.bos (I found it in germany, freeware)
-the commercial package for hard disk : Hushi. I bought it in germany last year.

the 2 solutions work vey well. I have not Extendos.pro.

If you want more explanations on this software, mail me.

Alain.Derennes@enst-bretagne.fr

518. Re: Gemulator? - I hear it is an emulator.

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507111514.AA01165@ilmen.lanl.gov>
Source record: 162468

In a previous article, jgordon892@aol.com (JGordon892) wrote:

| In http://www.yahoo.com/computers/software/emulators, I read about an
| ST emu. for PC's. Has anyone else ever heard of this? thay're calling
| it Gemulator, and seeing as my poor old STf id dying, I'd like to know mre
| about this.

Geez, where have you been for the last few years? Under a rock??? :)

Seriously, the Gemulator is the surely most well known and highly publicized ST emulator available for the PC (there is a UK offering called Janus but I know little about it). It consists of software plus a short-slot PC card with sockets into which you install Atari TOS ROM chips (such as 2.06, 1.4, 1.0, etc). You can have multiple TOS sets installed and switch between them via software. It really _is_ a neat hack.

I've owned two of these so I can say without hesitation that they do work and work very well, thank you. The latest version (4.0, I believe) should be even better according to what I've read about it. I only have a few cautious comments. The Gemulator is NOT well suited for playing Atari games or MIDI work and you obviously want the fastest PC you can get to use it with (a 486-66DX2 is on the order of a MegaSTe, speed wise). But for most productivity applications (like Calamus SL), it's just fine.

As with most emulators, I still think there is no substitute for the 'real' thing but if your situation dictates, the Gemulator is a viable alternative.

For the latest info you should contact the author directly, that being Darek Michoka of Branch Always Software, at:

brasoft@genie.geis.com -or- darekm@microsoft.com

-Hutch- @ Fair Dinkum Tech

519. Re: Opus --> 123

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: vij@vnet.ibm.com
Message-ID: <3tu1j1$10i2@tornews.torolab.ibm.com>
Source record: 162469

In <3trlet$lfk@tornews.torolab.ibm.com>, vij@vnet.ibm.com (Vij Singh) writes:
>
>Hi,
>
>Has anyone managed to get the version of Opus that supports loading/saving
>in 123 format? It seems like the author is no longer supporting it, so I
>can't send my shareware fee, etc.
>
>If anyone has or knows where to get V2.3, please let me know.
>

Thanks to Clarence T. Chang for the following info:

Try ftping it from 146.169.2.10. Then

cd computing/systems/atari/uni-paderborn

it's in there somewhere.

I found it in tools/opus

Vij Singh
C Set ++ Compiler Development [...my words, not IBM's...]

520. Re: MiNTnet help

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <805483180_OASIS_@chowgar.demon.co.uk>
Source record: 162470

In article <3ttdpu$csn@btmpjg.god.bel.alcatel.be>
cgra@se.bel.alcatel.be (Chris Gray) said:-

>Shouldn't that be atZ before the OK? And what's with the gin:--gin:--gin:
>-- isn't one gin: enough?

I suppose it would br, it's just that how the supplied chatfile looked so
I left it as it was.

>'part from that, looks pretty similar to mine (but I use Compuserve at the
>mo for PPP). Think I started off with
>
>ABORT ERROR ATZ OK ABORT 'NO DIALTONE' ABORT 'NO CARRIER' ABORT BUSY ""
>ATDT....
>
>but I think that's just a refinement ...

Yeah I've got it up and running now, I was sending too much information
and the protocol prompt. The only problem I'm having now is that Chimera
keeps on closing itself so I can't really use it very much.

>BTW are you using a mono monitor or have you found a way to use SVGA?

Yep I'm using an SVGA, you need a program called BOOTCONF.APP or something
to set the Falcon to boot in 2 colours. If you haven't got then let me
know and I'll binmail it to you, it's only a few k long.

Regards.

--

Simon Moore

smoore@chowgar.demon.co.uk

521. TAF Disks at ftp.cnam.fr

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3tu58e$llc@studioweb.com>
Source record: 162471

The TAF X-windows/Chimera/ftp blah blah blah stuff is in ftp.cnam.fr
(sorry i cant remember the dir).

Only problem i have is getting it all to talk to my modem properly.
I think it has to do with the fact that it is set up for the TAF members
to dial-in to where ever it is they dial in to.
Gotta do some serious reconfiging cos' it wont talk to my slip/ppp
properly as yet. 8-(

I've got it all running on my 4meg STe, and my friendly UNIX wiz says
it is a bit slow, BUT.... quite usable 8-)

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

522. WWW posting of Atari info

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <DBKAyG.3oA@freenet.carleton.ca>
Source record: 162472

If you have Atari information that you'd like posted on the WWW, for your club, business, or personal satisfaction, feel free to email me. I have a publicly accessible space on the WWW that I'm offering very reasonably-priced access to (for loyal Atari fans), and can create WWW pages for those of you with specialized needs. I'm also on the lookout for Mega Ste specific info, as I'm posting my own Mega Ste page, which will include info relating to the specifics of the Mega Ste that make it unique.

So, if you've always wanted your product/catalog/club info on the Net, and you don't have access to the Web, why not drop me a line.

regards,

--
Mark Montreuil (ai066@freenet.carleton.ca)
World Wide Web (WWW) page creation/consultation and posting
http://www2.magmacom.com/~montreum/index.html

523. TAF MiNT-Net distribution

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <3ttua8$r9u$1@mhadf.production.compuserve.com>
Source record: 162473

I have a couple of questions about the MiNT-Net distribution TAF
is putting out:

1) What is their snail-mail address?
2) Can they accept US personal checks?
3) Do they have a contact person I call via voice?
4) Can they accept credit card orders?

Also, embarrassing as this may be, I don't know how to send a
message to the newsgroup (I am using WinCIM on my PC at work
<retch>) to send this. Can someone enlighten me?

David D. Hagood
73437.3162@compuserve.com
david.hagood@ifrsys.com
david.hagood@nwis.com

524. Re: Radio

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <3ttugv$r9u$2@mhadf.production.compuserve.com>
Source record: 162474

I have programs for Packet, RTTY, CW training, and sat tracking
on my TT. However, I have never really gotten into Packet because
of the speed (or lack thereof) of 2 meter packet, and the cost of
a TNC. However, if you wish, I can send those programs to you.

73 de N0YKG
David Hagood
73437.3162@compuserve.com

525. Internet connections for my Old 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: Casa Destroy Productions <cdp@deltanet.com>
Message-ID: <3tupt4$rag@news2.deltanet.com>
Source record: 162475

I am new to this internet stuff but have been using Atari computers for ten years as music sequencers. Here at work a new mac system has been implemented and that is how I am getting here now. I still have my old 1040 ST sitting around at home and was wondering what it's going to take to get set up for an Internet connection. Is there software that is anyware as elgant as the stuff that works on this here Macintosh, such as Eudora, and Netscape and the like... In otherwords, can I make it work cheap. Please send replies to Andy B. cdp@deltanet.com. Please direct your responses in a technically unsophisticated manner, so I can understand what I need to do. Thanks in advance.

Andy B.

526. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-110795135639@47.85.0.99>
Source record: 162476

In article <3ttol8$1qg@whitbeck.ncl.ac.uk>, n241450
<M.J.C.Worsley@ncl.ac.uk> wrote:

> I was at my parent's house recently and, feeling bored I decided to dig
> out my faithful old Atari ST for a couple of hours of computer based
> entertainment. For some mysterious reason, I was drawn to loading up
> Dungeon Master, wondering why I'd never bothered to complete it. Once it
> was loaded I found out why. My stalwart band of ruffians appears to be
> stuck on level nine in front of this gate that cannot be opened. Behind
> the gate is a chest and behind the chest is a pit. On pulling the lever
> next to the gate another pit opens up and the chest drops through. There
> are some stairs which you can go down that lead directly under the two
> pits and you can find the chest and open it. In the chest there is a
> green gem and a scroll which says "put the gem back....". Put the gem
> back where? In the chest-nothing happens. If you throw the green gem
> back through the gate it just falls back down the far pit. The chest won't
> fit through the gate. I'm I being remarkably thick here or what? If anyone
> knows how I can get this gate open I would be very grateful if they could
> help me.

I completed this game some time ago & I cannot remember exactly how I got
past this gate, but there is one or more secret rooms on this level & one
of them has a pit that I think drops you somewhere behind the gate
(remember to close the pit behind the gate first). This may be a very
faulty recollection, so please don't flame me if I am way off. The complete
solution is on a.a.u.e, but I guess that you don't really want to be
tempted.

Actually, I hope I forget some more so that I can try DM again :)
--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

527. Re: Creative HD Partioning HELP!

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: diehl@nudge.io.org
Message-ID: <3tuuni$4ug@ionews.io.org>
Source record: 162477

Lawrence Wright (ylwm0118@yvr) wrote:

: Hi. It's time, I think, for me to do some creative HD maintenance.

: I want to erase my 21 MB C drive, and replace it with two 10 MB
: partions, leaving my 191 D drive intact. Now:

: Can I (using ICDFMT) copy partion #2's info into the #3 slot, and
: clice up partions #1's info into two partions, then WRITE PARTION
: INFO ONLY? And then REBUILD ONE PARTITION for the first two?

Actually, it's a little easier than that. After backing up your C partition, go into ICDFMT, wipe the C partition, then go and copy down all of the start/end sectors for your partition. Then all you need to do is redefine the start/end sectors for drive C by splitting it up between two partitions. For example, if C currently starts at 1 and ends at 20000, you can then redefine C as starting at 1 and ending at 10000, then underneath create a new partition that starts at 10001 and ends at 20000. Then you can reformat both partitions; the remainder of your hard drive should be untouched.

: Can I do this without trashing my D drive? I think so, but seeing
: as
: my floppy doesnt work at all, I can't back-up to be safe.

: Please email if you have an opinion.

: Thanks,

: L.

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

528. TAF disk problems

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: danbrown@on-ramp.ior.com
Message-ID: <3tuutn$c83@on-ramp.ior.com>
Source record: 162478

[No readable article body recovered]

529. Re: SozobonX

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <3tuck6$icb@duke.cs.duke.edu>
Source record: 162479

From the Holy Book of <a1b_9507110106@flight.org>
as spake by CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) :
>Hmmm, think I'll keep with what I've got until I know what the heck I'm
>doing. :) Any disadvantages to c68? (other than more memory...)

Off the top of my head, the two main disadvantages are:

- Preprocessing is a separate stage, so compiling is a little slower.
(On the other hand, hcc's inline preprocessing isn't full ANSI.)

- c68's inline optimizer isn't as thorough as SozobonX's separate
optimizer stage (though I believe there is work in progress to get
these two working together).

-sbigham
--
Scott Bigham | The opinions expressed above are
dsb@cs.duke.edu | (c) 1995 Hacker Ltd. and cannot be
http://www.cs.duke.edu/~dsb/ | copied or distributed without a
= PGP spoken here = | Darn Good Reason(tm).

530. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: gfrajkor@superior.carleton.ca
Message-ID: <DBJ9Gx.ECz@cunews.carleton.ca>
Source record: 162480

In article <3trbam$ggl@btmpjg.god.bel.alcatel.be>,
Chris Gray <cgra@se.bel.alcatel.be> wrote:
>
>If Dave Small is still working on Spectre then this has to be good news...
>--

Yes, among the best news I have heard for some time. Let's hope
it can use the older 68000 machines and bring them up to system 7 as
well as using the 030 and up machines, of which there are still not
many in the Atari world. I have had GCRs running for three years now
on a Mega 4MB and a 1040 2Mb, and have blessed them lots of times.
Actually, should we not have a special interest group for GCR users?
We might be boring the general Atari crowd

gfrajkor@ccs.carleton.ca

531. TAF disk problems

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: danbrown@on-ramp.ior.com
Message-ID: <3tv0ar$d6b@on-ramp.ior.com>
Source record: 162481

I have downloaded the TAF Mint package files. I have beaten my head on this thing for long enough. I can get it to install correctly (No errors when loading) and even get it to connect to my provider with the Dynamic PPP connection! I would appreciate any help in solving the problems listed below. Here is my setup:

Mega STe w/4mb RAM and TOS 2.06
32meg devoted Minix Partition
TAF package fully installed
Monochrome monitor
Supra 28.8 S/R Fax modem

Problems:

(1) FTP

I can connect to micros fine, and even tell it to "get" a file. It says "port command sucessful" gives me the file name and size, saying that it's started. After a few seconds, it tells me "<Filename>:access denied" I know I can get files off of Micros, It works fine with my Shell account!

(2) Chimera

I can get it to load. But what from there? How do I connect to WWW home pages with it? I thought this also did IRC for me also - and if so, how do I do it? If it doesn't not, How do I IRC with this TAF package?

(3) VI

It seems to have problems... It gets 'stuck' in modes. 99% of the time it won't change modes for me. I know 100%, that my keyboard (including <esc> key) works without flaw.

I would appreciate any help in solving these problems!! I want this to work sooooo bad, it's not funny.

Thanks for your time and patients!

Dan Brown

P.S.

Anyone (who knows what they are doing) want to come to my house and install this friggin' thing for me, and get it working properly? <HUGE GRIN>

532. Hypercache Accelerator

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <1139@mettav.demon.co.uk>
Source record: 162482

Does anyone else have problems with this product?

Unfortunately the most notable product I REALLY want to run 'Magic' bombs on
startup...regardless of wether the accelerator is on or off..
I get 13 bombs :-{

```
*~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~*
/ Comms Lnk Between USENET and Turbonet mettav.exnet.com /
\ 300-21600 MNP5 V42Bis 44-(0)81-445-6514 24 Hours \
/ Turbonet 100:1011/0.0 Nest 90:102/140 AtariNet 51:502/0 Fido 2:254/108 /
\ Usenet access for 6 pound a quarter for Fido style Points \
*~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~*
```

--

```
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

533. Re: Chimera help please.

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: cokford@acs5.acs.ucalgary.ca
Message-ID: <3tv02a$t04@ds2.acs.ucalgary.ca>
Source record: 162483

Simon Moore (smoore@chowgar.demon.co.uk) wrote:

: The major problem is sometimes, for no apparent reason, Chimera will close
: itself and I have to re-open it - which means that whatever web site I was
: at is gone and I'm back at the TAF home page. This happens seemingly at
This is probably lack of RAM.

: Sometimes I get the message - no such file or directory (or pid) when I
: select one of the menu items from x-windows.
Edit .fvmrc to include full paths for the items in question.
(for example /usr/local/bin/X11/chimera is a full path)

: Another quite serious problem is that I can't enter the ~ symbol, I suppose
: there is quite an easy solution to this but I can't think what it is.

This is because X11 is set to european keybaord mappings.

: Where can I find documentation for x-windows, Chimera, and vi?
/usr/home/man, I think.

--
Conan Ford cokford@acs.ucalgary.ca
The opinions expressed herein are my own and not those of
the University of Calgary.

534. Re: German <-> US Keyboard

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: chris@buran.fb10.tu-berlin.de
Message-ID: <3tv2qa$iuj@brachio.zrz.TU-Berlin.DE>
Source record: 162484

In article <FGIRBGAPUP@zaphot.augusta.de> aw@zaphot.augusta.de (Arno Welzel) writes:
>2) Use a program, wich changes the internal key tables (AFAIK there
> are programs wich do this - but i don't know where to find this - sorry)

One that I can recommend is CKBD. It is an AUTO folder program that runs on
any TOS/MultiTOS/Mag!X, with a CPX for configuration.
Access any special characters on any keyboard using 5 different
methods: Compose, Deadkey, Extkey, ALT-nnn, Keyboard remapping.
PLUS: new flexible reconfigurable mouse speeder. English, German
and French doc's enclosed!
Available as CKBD_13.* on the usual ftp servers.

Christian Nieber +-----------------+
email chris@buran.fb10.tu-berlin.de | Always plan ahea|
R.O.M. logicware, the Home of Papyrus |_____________d|
Raschdorffstr. 99, D-13409 Berlin | |
Tel. ++49/30/492 41 27, FAX 491 93 67 | |
---

535. Re: Grrrrr!

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: ab164@yfn.ysu.edu
Message-ID: <3tulc1$eis@news.ysu.edu>
Source record: 162485

>Come on guys, if want to have fist fight then sod off and have one. Otherwise
>it is tedious having to flick through pages of personal abuse. If you can't be
>polite it might be better to be silent eh?

That goes double for me! Luckily my access is through Youngstown
FreeNet so I don't have to Pay by the minute to read this crap! In fact
I usually Zap the whole string! To bad you guys aren't paying long
distance charges for that stuff!
Tom Lamparty (ab164@yfn.ysu.edu)
--
Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 85MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

536. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3ttj78$vp@status.gen.nz>
Source record: 162486

: >Roger Sheppard.. (sheppard_r@ix.wcc.govt.nz) wrote:
: >: What utter utter RUBISH PLEASE GROW UP Mario, The FALCON is only of use
: >: if you are into MIDI or low end Graphics, it has very little use here in
: >: NZ....

etcetera, adnauseum, adinfinitum

Roger your slip is showing. I hereby close this discussion. However,
thankyou for your informative technical comments re the Atari. I now know
several people that have taken out subscriptions to Atari World!!!

Our Atari Computer Club here continues to grow!!!!!!!!!!!!!!!!!!!!!!!!!!!!

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------

537. Re: where do I get software for scsi drives on the ST

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: Pete Dean <100653.2052@CompuServe.COM>
Message-ID: <3tumvrmtm1@mhade.production.compuserve.com>
Source record: 162487

the best thing to get would be the ICD pro utilities - compo
software stock the most recent version. and i have always found
them helpful

538. Re: re: shareware games by dave munsie web site!

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: Dave Munsie <dmunsie@delphi.com>
Message-ID: <Z7EBQ0c.dmunsie@delphi.com>
Source record: 162488

I have always wanted to code a Gorf conversion, I actually started one
a while back but I was side tracked and had to stop work on it, I ended up
using the space invaders part and converting it into a Deluxe Invaders game
that I put out as freeware a while back. :)
****
* Developing Fun Shareware For Your Atari ST/STe/TT/Falcon *
* Frantick . Asteroidia . Square Off . Choplifter'95 . Megaspace *
* http://www.iadfw.net/munsie/index.html dmunsie@delphi.com *
****

539. Re: MiNTnet help

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: pblagay@xmission.xmission.com
Message-ID: <3tsrt1$ooe@news.xmission.com>
Source record: 162489

Simon Moore (smoore@chowgar.demon.co.uk) wrote:
: Hello

: I have just set up the Chimera distribution from TAF (thanks TAF) which I
: downloaded from HENSA (thanks Danny) and everything is set up fine.
: Actually I couldn't believe how easy and trouble free the whole thing was
: to install, quite a pleasant surprise. The only problem I'm having is in
: setting up my chatfile in /usr/ucb. I can get it to dial no problem but
: from there I end up in a right mess. The script I have been using to connect
: to Demon with NOS is as follows :

: configure:
: init "ATZ\r"
: dial_cmd "ATDT"
: ld_code "132"
: number "0121 275 4848\r"
: number "01902464848\r"
: retries 999
: #
: execute:
: init
: cwait 10000 "OK"
: dial
: cwait 45000 "CONNECT" "BUSY" "NO CARRIER"
: cwait 20000 "gin:" "NO CARRIER"
: wait 1000
: send "chowgar\r"
: wait 60000 "word:"
: wait 1000
: send "password\r"
: wait 60000 "ocol:"
: wait 1000
: send "ppp mru=1500 idle=300\r"
: wait 60000 "HELLO"

: and my chatfile is as follows :

: ABORT 'NO DIALTONE' ABORT 'NO CARRIER' ABORT BUSY ""
: at OK atdt01212754848 CONNECT "" gin:--gin:--gin: chowgar
: word: dimarzio
: ocol: ppp mru=1500 idle=300
: HELLO :

: (the first 2 lines are usually joined together, I've seperated them here
: so they would fit on an 80 column display)

: I think I've got the gist of it but I have a feeling that the problem is
: in not having the pauses in there between sending each response. The
: system log isn't a great deal of help as I don't really understand what's
: going on, just a load of lines with unable to connect (or something) at
: the bottom.

: I've changed to modem2 as I'm using a Falcon so that can't be it.

: I've altered resolv.conf to reflect my personal settings and think that
: I've done it right, if my full address is smoore@chowgar.demon.co.uk is
: my domain name chowgar.demon.co.uk or demon.co.uk? Maybe that has something
: to do with it.

: Has anybody got any idea's as I'm desperate to give Chimera a try, it seems
: a really nice piece or work, just what I've been waiting for.

: Thanks in advance.
: --

: Simon Moore

: smoore@chowgar.demon.co.uk

I am having similar problems. My problem seems to be that it dials,
enters my name password etc, and then says Connected. I then try to run
any client and get Network unreachable, and then after a few seconds I
get a Timeout message from the Chat interpreter program.

If any can help here please let me know. I have set up my domain name as
the name of the provider. the provider is xmission.com, and I set the
name server to a couple of different settings that I got from my trumpet
winsock on the PC. That works ok, so I think the IPs are correct.

thanks

Paul

540. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3tt5rd$1sg@golem.wcc.govt.nz>
Source record: 162490

In article <3ts5if$7dc@status.gen.nz>, mbecroft@iconz.co.nz (Mario Becroft) writes:
>Roger Sheppard.. (sheppard_r@ix.wcc.govt.nz) wrote:
>: What utter utter RUBISH PLEASE GROW UP Mario, The FALCON is only of use
>: if you are into MIDI or low end Graphics, it has very little use here in
>: NZ....
>
>Your psychology is showing through again Roger.
>
>Before I came onto the Internet I had heard from a number of people about
>this complainer and moaner in the Atari Newsgroups. You certainly live up
>to your reputation! But I also notice from the replies that people give
>to you and the contact I have with some of them, that they think you're
>just a bit of a laugh. Now this is absolute proof and factual information
>that you should grow up. You've got a real problem. People respect you
>for your knowledge, but not for your obvious bitterness. I think I would
>echo other people's thinking about your contribution to this area by
>saying for instance something like, "Wouldn't you be more happy in
>'alt.complainer' or 'alt.lost.in.life' or 'alt.someone.please.listen.to.me'!"
>I'm sure that Atari people in general in these newsgroups will be quite
>happy to confer upon you the appropriate honorary degree in you know what.

Gee you take the cake don't you all you have done since you have been on here
is to RAM THE FALCON down my throat, I have all ready told you in e-mail that I
intend to get a PC clone, so why do you keep on and on..

Also what is the point in a Club that is some 400 miles from me...??

NO I am a individual and speek my mind and the Truth...

If the Falcon was that good how come the only Shop here can't sell the one its
had for 2 years, also the bigest Atari addict here got rid of his for a Mac...

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

541. Creative HD Partioning HELP!

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: Lawrence Wright <ylwm0118@yvr>
Message-ID: <BK.BW.805450569.1103527590.ylwm0118@yvr>
Source record: 162491

Hi. It's time, I think, for me to do some creative HD maintenance.

I want to erase my 21 MB C drive, and replace it with two 10 MB
partions, leaving my 191 D drive intact. Now:

Can I (using ICDFMT) copy partion #2's info into the #3 slot, and
clice up partions #1's info into two partions, then WRITE PARTION
INFO ONLY? And then REBUILD ONE PARTITION for the first two?

Can I do this without trashing my D drive? I think so, but seeing
as
my floppy doesnt work at all, I can't back-up to be safe.

Please email if you have an opinion.

Thanks,

L.

542. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Jul11.205001.46076@cobra.uni.edu>
Source record: 162492

In article <9507101507.AA01040@ilmen.lanl.gov>, hutch@ilmen.lanl.gov (Hutch) writes:
> In a previous article, guenther@cabal.shnet.org (Thorsten Guenther) wrote:
>
>> Well, to them I advise to buy [...] a Mac if they can live with the
>> basic system, inexpansible as Macs are.
> ^^^^^^^^^^^^^^^^^^^
>
> Er... while I won't dispute the fact that the garden variety peecee is
> a more open system than most Macs, it's far from truth to give the
> impression that the Macintosh (especially modern ones) is not easily
> expandable (I suppose that's what you meant by 'inexpansible.')
>
> All newer Macs are easy to get into, generally without the need of any
> tools, and include expansion slots (soon to be PCI) for video cards,
> framegrabbers, accelerators, A/V cards, etc. SIMM memory, hard disks,
> floppy drives, CD-ROMs or other internal devices snap in and out.

The 630 series has the above capabilities starting at $999(8/250/CD and
Keyboard) from the various Mac Resellers.

>
> The best thing, perhaps, is that by and large, with a Mac you just
> plug something in and turn it on and it works. An amazing concept that
> PC manufacturers just haven't got the hang of yet. No messing with IRQ
> channel selection switches, config.sys, autoexec.bat or win.ini files.
>

Just load in a cd, presto! No brainer..

> Ease-of-use (setup, operation & maintenance) is one thing that
> distinguished the Atari ST from the PC years ago. Macs are much the same.
>
> But please. Whatever you do, do NOT confuse me with Peter Sinclair! :)
> I still love my Atari machines, too, ya know?
>

Hutch, how were you confused with me?

> -Hutch- @ Fair Dinkum Tech

Peter

The Atari Jihad...not as powerful as Iran, but equally fanatical

Who needs 64 bit titles? Thats why I love my Jag....

Peter Sinclair-Day Performa 636/8-250/CD
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into a third world country. Two hundred billionaires and 260 million poor people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.....

Internet-democrats-request@webcom.com / Type subscribe in body of message

543. Re: Falcon CD-ROM driver

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: Ole_Pahl@iz.maus.de
Message-ID: <199507111427.a25730@iz.maus.de>
Source record: 162493

RS>The latest MetaDos release is 2.5 (Germany/Mausnetz)

MetaDOS V2.5 also includes a BOS driver only supporting the TT
SCSI port and the Atari ACSI CD-ROM. You can either use FALCON.BOS
instead of CDARGEN.BOS or the BOS driver contained in the CD-Tools
package (BTW, it's commercial software).

cu...Ole

Ole_Pahl@iz.maus.de (no messages >16kB!) AX.25: DK1LP@DB0RDB.#SLH.DEU.EU
Ole_Pahl@chicago.shnet.org

544. Re: MagicMac questions

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: sonicsin@aol.com
Message-ID: <3tvftc$21o@newsbf02.news.aol.com>
Source record: 162494

Forgive my directness, but ...

I have tons of great programs, especially games that run in ST Low and Medium. The usefulness of MagicMac seems pretty limited if it can't run any of these!

- Steve

545. Re: Chimera--no Ram

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: sasmesba@kingcong.uwaterloo.ca
Message-ID: <DBKLup.2DI@watserv3.uwaterloo.ca>
Source record: 162495

In article <3tr723$ggl@btmpjg.god.bel.alcatel.be>,
Chris Gray <cgra@se.bel.alcatel.be> wrote:
>
>I'd just like to say a huge thankyou to TAF for putting this stuff
>together and making it available. I'd been struggling with bits and
>pieces of MiNTos and MiNTnet for yonks without getting a useable
>system together: the TAF distribution isn't perfect, but at least I
>have a more-or-less working system to start from. Now I can start
>trying to puzzle out why Disconnect doesnt work (kill: cannot find kill,
>or some such delightful unixism), how to modify the popup menus, ...
>thanks guys, for doing a great job ...
A huge your welcome from all of us...

Disconnect doesn't work from the menu (oooppps... an oversight). You can type
'hangup' in a shell and that works. I'll fix that for the next release. I've
also figured out how to improve the speed of the nameserver access. I'll post
a fix for that soon too.

To modify the popup menus, take a look in your $(HOME)/.fvwmrc file - you should
be able to figure it out.

Sam

546. Re: Chimera help please.

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: sasmesba@kingcong.uwaterloo.ca
Message-ID: <DBKM0L.2GF@watserv3.uwaterloo.ca>
Source record: 162496

In article <3tsgu4$b92@raven.cybercomm.net>,
Tim Newsome <drz@raven.cybercomm.net> wrote:
>smoore@chowgar.demon.co.uk (Simon Moore) writes:
>
>>Another quite serious problem is that I can't enter the ~ symbol, I suppose
>>there is quite an easy solution to this but I can't think what it is.
>
>This setup comes with X installed for a different tye of keyboard. On that
>keyboard the ~ is where the upper-score on the Atari keyboard is. (And the "
>is switched with the @)
The keyboard map file is for a US/Canadian keyboard - I guess the UK one is
even different than that. I hope Danny included both in the Hensa version?
I know there was a UK keymap file on phlem.ph.kcl.ac.uk for a while.

Sam

547. FS: Complete 1040ST system

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: kua97@uno.cc.geneseo.edu
Message-ID: <3tu11j$jvg@news.cc.geneseo.edu>
Source record: 162497

It's been collecting dust since I've moved to Macintosh, Windows, DOS
and UNIX. Here's the details:

* 1040ST
* Color monitor (SC1224)
* second external floppy drive
* a pair of joysticks
* printer (Star NX1000)
* IMG scanner kit (for use with printer)
* Spectre GCR with Mac Plus ROMs (Macintosh emulator)
* Yamaha PSS680 MIDI keyboard (with percussion pads)
* ALL of my software library

I'm not sure what to ask for, so you should give me your best bids. Highest
bidder gets it.

Regards,
K.K.

****
Mi pungichi, mi stuzzichi, mi tuzzichi, mi mastichi... Amor, que questo h'aime?
Pieta, pieta, pieta. Amor e un cherto que, que disperar mi fa ;-)
****

548. Re: Atari St Pirate Warez

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3tu2li$f2a@epsilon.qmw.ac.uk>
Source record: 162498

On Jim@jimbee.demon.co.uk, Jim Boulton (Jim@jimbee.demon.co.uk) typed away:
: In article: <fdc31409@cbbs.centron.com> Richard.Davey@cbbs.centron.com (Richard Davey)
writes:
: > _was_ perhaps. But you can pick up a base 4meg machine for around 500
: > quid, maybe even less (certainly there is a booming 2nd hand Falcon
: > market).
: 500 quid, 4meg, no harddrive. No monitor? EXPENSIVE...
: Booming 2nd hand market? Cant image why... ;)

Look around and you will get some good deals..

I recently bought a second hand falcy 4Mb with 65Mb internal, in a
desktopper case, along with SVGA monitor and The Atari Compendium,
Atari Works, NVDI 3, and ishar 3, and some software which originally
came with the machine.... for... 350 pounds.

Yes, this is very chap, although I have seen some offers not much more
than this. There are people out there selling their Falcons with 4Mb
and hard drives plus loads of software for around 400 pounds...

The second hand market is thriving...

Dan
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

549. Hisoft BASIC v GFA Basic?

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <805495452_OASIS_@yeadontt.demon.co.uk>
Source record: 162499

In article <a1c_9507110106@flight.org>
CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) said:-

>In message #925, ROBERT CASEY writes:
>
>> I am about to start a programming project that will be a fairly lengthy
>> piece of software. I would like to use GEM dialogs and menus and I am in
>> a bit of a muddle! I own HiSoft Basic 2.1 & GFA Basic 3.6 and have limite
>> knowledge of HiSoft (to be fair I have only used the simpler commands in
>> but before I start delving into the intricacies of GEM programming, is
>> there anyone that could give a idea as to the easier of the two languages
>> to use. To be honest GFA puts me off because of the lack of support for i
>> and the limited description of using GEM with it. HiSoft looks friendlier
>> and its still supported (I think!). Also I cant get the GFA Editor to
>> work in anything but ST High (I'm using a 4MB Falcon). Is it possible to
>> use the new AES 3D dialogs with GFA?
>
>Don't bother trying to write Falcon-Enhanced programs with GFA, I dunno
>much about HiSoft, but it is probavly better for writing Falcon programs,
>you should probably dump Basic and get yourself a nice C compiler...

Don't worry about GEM and GFA Basic, OASIS (the internet off line
reader) is GEM based and written entirely in GFA Basic! E-Mail me if you would
like some details.

I have used GFA Basic 3.6TT on a Falcon, it works fine in any TT
compatible screen resolution (320*480 256C,640*480 16C).

As for Falcon enhanced programming with GFA, I couldn't agree more, I
just wish that somebody would finish version 4 of GFA Basic.

--

```
=============================================================================

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
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============ Phil Yeadon ====== phil@yeadontt.demon.co.uk ===========
```

550. Re: wanted: Atari LOGO cartridge

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: slayman@vbs.com
Message-ID: <5396NLNIMHMFFWIUCT@vbs.com>
Source record: 162500

```
IN>In article <1995Jul1.120048.96848@kuhub.cc.ukans.edu>,
IN>shawl@kuhub.cc.ukans.edu
IN>> I'm trying to find an Atari LOGO cartridge for an old ATARI 800.

IN>> Thanks.

IN>> S-Shawl@ukans.edu

IN>R. W. Sheppard replied:

IN>> Me thinks you will have a hard time, I don't think it ever came out for
IN>> the 800...

IN>But slayman@vbs.com says:

IN>> I have a complete logo set for the 800 (cartridge, and documentation
IN>> book). How about $25 and you pay shipping?

IN>Now which one should I believe? :>
IN>--
IN>_____________________________________________________________________

IN> Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
IN> Opinions expressed are purely personal unless otherwise stated.
IN>_____________________________________________________________________

Chris:

What I have is Atari's answer to LOGO which is PILOT (same idea
different approach - uses 'turtle'). I have the complete package that
includes the PILOT cartridge (CXL4018), 2 data tapes, all manuals for
$25.00.
Slayman
---
 OLX 2.1 TD  Chicken heads are the chief food of captive alligators.
```

551. new Falcon demos

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: sallafra@col.bsf.alcatel.fr
Message-ID: <934@antares.lacerta.sxb.bsf.alcatel.fr>
Source record: 162501

Hello Everybody,

Could anybody send me the last 96 ko demos from FRIED BITS 3 competition,
I mean :

TERRORISE YOUR SOUL from INDEPENDENT
BURNING WATER from CHAOS ENGINE
DOOMINO from STAX

Thanks in advance,

Laurent

sallafra@col.bsf.alcatel.fr

552. Re: voice/fax/modem software?

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3ttb7o$3cs@golem.wcc.govt.nz>
Source record: 162548
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <Pine.BUL.3.90.950710134515.20478C-100000@bull.mimuw.edu.pl>, Szymon Stasik <stasik@bull.mimuw.edu.pl> writes:
>
>I bought quicktell - LogiCode voice/fax/modem 14.400. So now I'm looking
>for any commercial/shareware software that can works with it (not only modem
>but voice, fax too).

COMA is the only one that I know of that support Voice, but might not for your modem type, and its not very cheap, Keylocked versions are on many many FTP sites...

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

553. Debugging C++ programs **HELP!!!**

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.950711165538.25390A-100000@bull.mimuw.edu.pl>
Source record: 162549
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

I succesfuly configured gcc 2.6.3, so I can compile and link C and C++ programs properly. Thats great. But I was be able to debug C++ programs compiled with gcc 2.5.8 under gdb 3.6 pl 4. And now I can debug only C programs. While I try to debug C++ (compiled with 2.6.3) I've got a message:

Reading in symbols for test.cc... invalid member type dataformat, at symtab pos 16.

Does it mean that I WILL NOT be able to debug any C++ (compiled with 2.6.3)???? I would like to use new C++ feauters like exceptions available at 2.6.3 (and with some bugs removed). I have many good ideas to write good C++ programs... Maybe someone have any idea.

*** ANY HELP WILL BE APPRECIATED ***

HELP * HELP * HELP * HELP * HELP * PLEASE * PLEASE * PLEASE * PLEASE !!!!!!!

Simon.

8'-(((((((((

554. Re: voice/fax/modem software?

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <3tv2tt$dpl@fitzherbert.pavilion.co.uk>
Source record: 162550
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Szymon Stasik <stasik@bull.mimuw.edu.pl> wrote:

>I bought quicktell - LogiCode voice/fax/modem 14.400. So now I'm looking
>for any commercial/shareware software that can works with it (not only modem
>but voice, fax too).

Try CoMa. It has voice mail,ftp and fax facilities. It suggests a
Zyxcel modem but yours might work.
>thx for help,

>Simon.

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

555. >>>> Help! I need a way to upload ASCII files to a usenet group

Newsgroup: comp.sys.atari.st
Date: 1995-07-11 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <5VIjwAJ.graphic@delphi.com>
Source record: 162551

Sorry, but I'm not very internet savvy...
... I'm using a stock 1040STe with old software (PC-Intercom) and want to
oups. I use Delphi
as my gateway to the Internet. Can it be done.
I would really appreciate e-mail from anyone who knows how I can do this.
Thanks
Wayne

556. Re: Falcon CD-ROM driver

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: KLOBI@AUC.BERLINET.DE
Message-ID: <36f3df79.a480.fd59@KLOBI.berlinet.de>
Source record: 162352

Try CD-Tools or EGON!

CD-Tools can you get from:

HARD & SOFT Computerzubehoer GmbH
Obere Muensterstr. 33-35
44575 Castrop-Rauxel
Fon: +49 02305/18014 - 16
--
(((Klobi)))

// THE_DOT V2.16a Regist. //

557. Re: Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DBLKDq.9o1@crash.cts.com>
Source record: 162353

Moral of the following story:

"If it ain't broke, don't fix it (otherwise you may break it)." or how
about, "No user servicable parts inside. Refer servicing to QUALIFIED
service personnel."

Lauri T Nuuja (nuuja@cc.Helsinki.FI) wrote:

: ----------

: Did you know this (I did not):

: WITH A SIMPLE PIECE OF SOFTWARE IT'S POSSIBLE TO DISABLE THE ATARI (OR
: C-LAB?) FALCON IN A WAY THAT THE MACHINE CANNOT BE BROUGHT BACK TO LIFE WITHOUT
: A PHYSICAL (HARDWARE) FIX! RESETTING THE MACHINE, SWITCHING IT OFF AND ON,
: REMOVING THE HARDDISK ETC. DOES NOT HELP - THE BIRD IS DEAD.

: (Was this anything new? Has this subject already been discussed here?)

: Well, whaz dis got to do with me? I've just killed my bird... :-(:-(
: Some serious voodoo is now needed to make my bird rise again. Falcon
: (soft & hard) hackers attention! Here's what happened:

: (I will take no responsibility if someone decides to misuse this information.
: (allthough the exect details remain untold here...))
:
: I got a swedish keyboard on my Falcon. Unfortunately there was no option
: for swedish keyboard map in any of those programs that I have. As I had
: already found a swedish keyboard map in the ROM, I knew that it could be
: activated by simply writing appropriate values into the NVRAM. After a
: while I discovered the location of the NVRAM (I've got no documentation
: for NVRAM) and learned to access it directly. I located the NVRAM system
: variables and the checksum variables. I managed to activate the swedish
: keyboard and alter all other system variables, too. Then I did some
: experiments with "illegal" values. As there are five different color
: modes in a standard Falcon (2, 4, 16, 256 and 65536 colors (0-4)) I, of
: course, had to try writing value 5 into the NVRAM. When I turned the
: machine off and then back on, the screen stayed black no matter what I
: did. Fortunately there was a cure (as the HD and the diskdrive
: (still...) functioned ok): I wrote an autoboot program on my 520ST in
: order to restore the NVRAM on the Falcon. I booted the disk on the Falcon
: (disabling the HD with alternate key) and got the NVRAM restored. Then
: I had to go deeper... The last NVRAM configuration I ever wrote actually
: disabled the screen display AND the harddisk AND the diskdrive. Now
: there seems to be no (easy) way of restoring the NVRAM in order to make

: the Falcon fly again. (Screen is black (no sync - as if the reset button was
: was held in bottom position), diskdrive seems to be completely dead, HD
: "jumps" continuously (as if it was restarted again and again...). Removing
: the HD does not seem to help at all...)

: If there is no easy way of externally resetting the NVRAM, the only solution
: is to replace the NVRAM chip. (Is there one or is it hidden in some other
: chip? Does anybody know anything about this? Is there a battery backup
: for the NVRAM? If there is one, where is the battery located?) PLEASE
: HELP ME DO!

: Thanks for your co-operation. Good night.

: *LarryTee (Lauri.Nuuja@Helsinki.FI)

: --

558. AdSpeed/BLiTTER conflicts???

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: DOMINGO@news.delphi.com
Message-ID: <3u1qcm$jbc@news2.delphi.com>
Source record: 162354

I have a Mega ST4 with an ICD AdSpeed. I seem to be experiencing a BLiTTER conflict since I will get 10 bombs (I think that is the number) if I try to boot up in 16Mhz mode with the BLiTTER enabled.

Is there a cure for this? My current cure is to have the BLiTTER disabled by GEM in the DESKTOP.INF file. Then I manually switch to 16Mhz using the .CPX supplied by ICD. If I re-activate the BLiTTER there is a good chance that it will crash the computer.

I used to have T-25 installed in this machine and I don't remember having any problems like this. I also don't know if this machine had the BLiTTER daughterboard on the 68000. Is there an easy way to tell? Also, will the fix by ICD (the jumper wire to reconnect whatever was cut when the daughterboard was installed) solve my troubles? Or should I just disable the BLiTTER? (Can I just remove it?)

Thanks in advance!

Dom

559. Re^2: UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_30044514_Jesper.Kock@kockens.ct.se>
Source record: 162355

Hello android Wong! The 10.07.95 you talked about "UNDELETE",and my reply is:
> You can use either KnifeST or Diamond Edge, both of them have an undelete
> function.
>

Or why not the good old Checkdisc3 from Atari Corp :-) It has saved me alot of
times 8-)

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

560. Re: Help on 520ST translation

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_30044617_Jesper.Kock@kockens.ct.se>
Source record: 162356

Hello android Sharp! The 10.07.95 you talked about "Help on 520ST
translation",and my reply is:
> His publisher refuses to go forward with the book project
> if his staff has to rekey the text.
>

Get rid of that crap publisher that cant read a simple Atari FirstWord
format ;-). Well ;)

The easyiest way must be to save it in plain ASCII text.. Then the publisher
can do what ever he want with the text.

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

561. Re: Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: jont@harlequin.co.uk
Message-ID: <JONT.95Jul12112832@dedekind.harlqn.co.uk>
Source record: 162357

In article <3ttol8$1qg@whitbeck.ncl.ac.uk> n241450 <M.J.C.Worsley@ncl.ac.uk> writes:

I was at my parent's house recently and, feeling bored I decided to dig out my faithful old Atari ST for a couple of hours of computer based entertainment. For some mysterious reason, I was drawn to loading up Dungeon Master, wondering why I'd never bothered to complete it. Once it was loaded I found out why. My stalwart band of ruffians appears to be stuck on level nine in front of this gate that cannot be opened. Behind the gate is a chest and behind the chest is a pit. On pulling the lever next to the gate another pit opens up and the chest drops through. There are some stairs which you can go down that lead directly under the two pits and you can find the chest and open it. In the chest there is a green gem and a scroll which says "put the gem back....". Put the gem back where? In the chest-nothing happens. If you throw the green gem back through the gate it just falls back down the far pit. The chest won't fit through the gate. I'm I being remarkably thick here or what? If anyone knows how I can get this gate open I would be very grateful if they could help me.

The gem has to go back where the chest was. Pull the lever again to close up the pit. Now, you can either back off a long way and hope to be weak enough to throw the gem so it goes back through the gate but not so far beyond that it goes down the second pit, or you can go back to the previous level and find the right pit above the point where you want the gem to go, and drop it through.
--

Dr. Jon Thackray jont@harlqn.co.uk 44 1223 872522 (voice)
Harlequin Ltd. 44 1223 872519 (fax)
Barrington Hall
Barrington
Cambridge CB2 5RG
England

562. Re: TAF MiNT-Net distribution

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: schrist@io.org
Message-ID: <3u256q$lng@ionews.io.org>
Source record: 162358

In article <3ttua8$r9u$1@mhadf.production.compuserve.com>,
David D. Hagood <73437.3162@CompuServe.COM> wrote:
>I have a couple of questions about the MiNT-Net distribution TAF
>is putting out:
>
>1) What is their snail-mail address?

Toronto Atari Federation
Attn: TAF Library (ask for the X-Windows disk)
5334 Yonge St, Suite 1527
Willowdale, Ontario
Canada
M2N 6M2

>2) Can they accept US personal checks?

Yes.

>3) Do they have a contact person I call via voice?

No. We have a Info line (416) CALL-TAF. But we don't have
a support line. This is a user group not a company.

>4) Can they accept credit card orders?

Definately NO.

Stephen Christian (schrist@io.org) _ Member of: TAF, DWIN
http://www.io.org/~schrist (_'-/-_ _ |_ _ _ EoH, HCoG, EoO III
._)((-'|_)	)(-'|). TT 9, Warp 9
Disclaimer: The opinions expressed above are strictly my own and in no way
represent those of my employer and/or clubs/organizations I am
a member of. (For information on each check out my www page.)

--

563. FS:WARP,NEODESK,QUICKST,CODEKEYS

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <3u2a0p$hcn@ccnet.ccnet.com>
Source record: 162359

```
[ Article crossposted from comp.sys.atari.st.tech ]
[ Author was selah ]
[ Posted on 30 Jun 1995 14:05:13 -0700 ]

[ Article crossposted from comp.sys.atari.st ]
[ Author was selah ]
[ Posted on 30 Jun 1995 14:02:39 -0700 ]

SELLING MY SOFTWARE SINCE IM GOING TO FALCONLAND

WARP V3.7 = 18.00 W/MANUAL

NEODESK V3.02=20.00 W/MANUAL

QUICKST= 5.00

CODEKEYS= 15.00 W/MANUAL

KCS 4.0= 30.00 W/MANUAL

XOR V1.12 NO KEY DISK!= 50.00 W/MANUAL
--

^^^^^^^^^^ ^^^^^^^^^
^^^^^^^^^^^^^^^^^^
=========
=======
+++++
~~~
selah @ccnet.com
--

^^^^^^^^^^ ^^^^^^^^^
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selah @ccnet.com
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selah @ccnet.com
```

564. Re: voice/fax/modem software?

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <3tvf9e$6iv@golem.wcc.govt.nz>
Source record: 162403
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

] >I bought quicktell - LogiCode voice/fax/modem 14.400. So now I'm looking
] >for any commercial/shareware software that can works with it (not only mod
] >but voice, fax too).
]
] Try CoMa. It has voice mail,ftp and fax facilities. It suggests a
] Zyxcel modem but yours might work.
] >thx for help,

If the Logicode uses the Sierra chipset, then the voicemail of CoMa might work. (Doubtful). Otherwise it won't. The fax part of CoMa is brilliant though. Problem is, it's extremely expensive! If all you need is fax, and you want it in English, then STraight Fax is a clever little program which does everything a real fax machine does and more. I'm not sure which of the two I prefer, each has it's own interesting features.

STraight Fax AFAIK hasn't been updated in years, so it doesn't support Class 2.0 Fax, just Class 2 but no biggie there.... I have no idea where to get it from, but CoMa has recently been updated, version 3.60 I think, on ftp.uni-kl.de in pub/atari/incoming/ (Coma_360.zip/lzh) or something to that effect.

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565. Adding another Drive to a Megafile 60

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: Bob Brown <bob@sol.earthlight.co.nz>
Message-ID: <Pine.SUN.3.91.950712000008.1983A-100000@sol.earthlight.co.nz>
Source record: 162404

Hi There,

Some time ago, I went out and bought a Megafile 60 for a heap of money. I'm tinkering around with it now. I've got another Seagate Drive, and I wanted to plug it in as well. Off came the lid and I had a look inside.

There's two ribbon cables going from the drive board to the drive itself. I unplugged the drive and plugged in the new one, formatted it and everything was fine. I noticed that there is a row of 8 jumpers, labelled A-Q. What are these used for?

I had a look to see if there were extra plugs for a second unit. Just above (toward the rear of the 'box') the smaller ribbon cable, there's another connection that has never had any pins in it, although the solder dots are there. Can this be used for a second drive?

Uhh ... that's about all. What's the maximum size for a MFM drive?

Cheers,

Bob Brown, \|/ ____ \|/ bob@earthlight.co.nz
9 Severn St, @~/ ,. \~@ Don't Panic, rb1@mercury.tekotago.ac.nz
Mosgiel, Otago, /_(__/)_\ and don't forget Bob Brown@3:770/540
NEW ZEALAND __U_/ your towel! +64 3 4895575 (voice)
---

566. Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: nuuja@cc.Helsinki.FI
Message-ID: <3tv3tv$6h1@oravannahka.Helsinki.FI>
Source record: 162405

Did you know this (I did not):

WITH A SIMPLE PIECE OF SOFTWARE IT'S POSSIBLE TO DISABLE THE ATARI (OR
C-LAB?) FALCON IN A WAY THAT THE MACHINE CANNOT BE BROUGHT BACK TO LIFE WITHOUT
A PHYSICAL (HARDWARE) FIX! RESETTING THE MACHINE, SWITCHING IT OFF AND ON,
REMOVING THE HARDDISK ETC. DOES NOT HELP - THE BIRD IS DEAD.

(Was this anything new? Has this subject already been discussed here?)

Well, whaz dis got to do with me? I've just killed my bird... :-(:-(
Some serious voodoo is now needed to make my bird rise again. Falcon
(soft & hard) hackers attention! Here's what happened:

(I will take no responsibility if someone decides to misuse this information.
(allthough the exect details remain untold here...))

I got a swedish keyboard on my Falcon. Unfortunately there was no option
for swedish keyboard map in any of those programs that I have. As I had
already found a swedish keyboard map in the ROM, I knew that it could be
activated by simply writing appropriate values into the NVRAM. After a
while I discovered the location of the NVRAM (I've got no documentation
for NVRAM) and learned to access it directly. I located the NVRAM system
variables and the checksum variables. I managed to activate the swedish
keyboard and alter all other system variables, too. Then I did some
experiments with "illegal" values. As there are five different color
modes in a standard Falcon (2, 4, 16, 256 and 65536 colors (0-4)) I, of
course, had to try writing value 5 into the NVRAM. When I turned the
machine off and then back on, the screen stayed black no matter what I
did. Fortunately there was a cure (as the HD and the diskdrive
(still...) functioned ok): I wrote an autoboot program on my 520ST in
order to restore the NVRAM on the Falcon. I booted the disk on the Falcon
(disabling the HD with alternate key) and got the NVRAM restored. Then
I had to go deeper... The last NVRAM configuration I ever wrote actually
disabled the screen display AND the harddisk AND the diskdrive. Now
there seems to be no (easy) way of restoring the NVRAM in order to make
the Falcon fly again. (Screen is black (no sync - as if the reset button was
was held in bottom position), diskdrive seems to be completely dead, HD
"jumps" continuously (as if it was restarted again and again...). Removing
the HD does not seem to help at all...)

If there is no easy way of externally resetting the NVRAM, the only solution
is to replace the NVRAM chip. (Is there one or is it hidden in some other
chip? Does anybody know anything about this? Is there a battery backup
for the NVRAM? If there is one, where is the battery located?) PLEASE

HELP ME DO!

Thanks for your co-operation. Good night.

*LarryTee (Lauri.Nuuja@Helsinki.FI)

---

567. Faxing on the Falcon, Qfax

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: aford@t-ph.demon.co.uk
Message-ID: <805509506_OASIS_@t-ph.demon.co.uk>
Source record: 162406

In article <L.J.Sak.2.2FEFF7BD@kub.nl>
L.J.Sak@kub.nl (SAK L.J.) said:-

>
>I like Qfax because (as far as I know) Coma can't print directly in
>Calamus..
>What programs do you like?
>
>
>That's about it.. Have fun!
>
>Ludo Sak
>L.J.Sak@kub.nl

You can use Gemveiw to convert between Qfax and Coma formats.

I do this all the time because I only have a Qfax driver for Calamus.

--

```
*****************************************************************************
* Andy Ford * USING OASIS 1.12 *
* aford@t-ph.demon.co.uk * *
*****************************************************************************
```

568. Re: vt-100 for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <3tvc6e$5tm@golem.wcc.govt.nz>
Source record: 162407

```
] One of the better terminal programs I used a lot was Rufus. You should find
] t most good net shops.
] I have been out of Atari for some time now... Sorry
] Flash was not too good at vt100, only vt52
] Uniterm was (is) excellent, and has the graphical (tektronix) emulation, bu
] dling is a little bit ackward...
```

I was quite impressed with this old ST-Term program someone suggested,
it's non-GEM so is extremely quick, has reasonably good VT-100 emulation,
and Z-Modem ��AT S7=60 X1 V1 E1 Q0
Z-Modem, Kermit, a capture... What else does one need? Some of it is
a bit primitive, but hey, so what if it works!?

```
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Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!
```

569. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <3tvcdn$5tm@golem.wcc.govt.nz>
Source record: 162408

] Gee you take the cake don't you all you have done since you have been on he
] is to RAM THE FALCON down my throat, I have all ready told you in e-mail th
] intend to get a PC clone, so why do you keep on and on..

So get one, go to the PC group, and stop telling us how bad our machine
of choice is....

] If the Falcon was that good how come the only Shop here can't sell the one
] had for 2 years, also the bigest Atari addict here got rid of his for a Mac

You mean the one he sold about 4 months ago?

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570. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <3tvcgg$5tm@golem.wcc.govt.nz>
Source record: 162409

] > Also what is the point in a Club that is some 400 miles from me...??
]
] By the same token, what point is there in you having an account on GENIE?
] It is MUCH further away from you than 400 miles.

Ever heard of phone-calls? There are also local providers giving a link
to GEnie in the US.

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571. WTB: Atari STe

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: atariman@aol.com
Message-ID: <3tvqfc$5ug@newsbf02.news.aol.com>
Source record: 162410

```
Wanted to buy
Atari STe
Will pay up to $150
```

572. Re: voice/fax/modem software?

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.950712145857.11626A-100000@bull.mimuw.edu.pl>
Source record: 162411
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Tue, 11 Jul 1995, Keith Sunderland wrote:

> Szymon Stasik <stasik@bull.mimuw.edu.pl> wrote:
>
> >I bought quicktell - LogiCode voice/fax/modem 14.400. So now I'm looking
> >for any commercial/shareware software that can works with it (not only modem
> >but voice, fax too).
>
> Try CoMa. It has voice mail,ftp and fax facilities. It suggests a
> Zyxcel modem but yours might work.

Unfortunettly CoMa doesn't work with mine, however thx for response...

Any other ideas?

Simon.

573. Re: voice/fax/modem software?

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: matija@sirius.ijs.si
Message-ID: <1995Jul12.165949.2044@cathy.ijs.si>
Source record: 162412
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <Pine.BUL.3.90.950710134515.20478C-100000@bull.mimuw.edu.pl>,
Szymon Stasik <stasik@bull.mimuw.edu.pl> wrote:
>I bought quicktell - LogiCode voice/fax/modem 14.400. So now I'm looking
>for any commercial/shareware software that can works with it (not only modem
>but voice, fax too).

I think you should download and try CoMa (version 2.90 is just out).
Coma does all the things you mention (except outgoing modem), but it is fairly
expensive. OTOH, you can try before you buy and determine if the support for
your modem is good enough.

--
"My name is Not Important. Not to friends.But you can call me mister Important"
- Not J. Important
Matija.Grabnar@ijs.si A Slovenian and a Falcon Atarian
Josef Stefan Inst. Ljubljana Stefan's law: the highest power in the Universe

574. SCSI - Harddisk on ATARI 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: wm@ast1.uibk.ac.at
Message-ID: <3u0lsq$hcs@news.uibk.ac.at>
Source record: 162413
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi folks,

I am looking for a cheap solution for my data storage problems.
Someone told me that it is possible to attach SCSI-Harddisks on a
Atari 1040ST computer. Who knows more about it and help me ?

e-mail: wm@ast1.uibk.ac.at

PS: Of course, it must not be in any case a SCSI- Harddsik.
Even others will help me if they are cheaper than the
original Ataris.

575. Re: Chimera--no RAM

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3u0p98$5nk@btmpjg.god.bel.alcatel.be>
Source record: 162414
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I wrote:

: 1. I have the same problem with Chimera on a MegaST4, i.e. crashes on
: pages with big GIFs. I'm going to try it out on my F030 with virtual
: memory tonight.

In article <3ts2n9$bhb@gti.gti.net>, azog@gti.gti.net (azog) writes:
> And how pray tell does one achive virtual memory on a Falcon?

Using Outside or VRAM. I have VRAM and I have to admit it doesn't work
all that brilliantly with MiNT. Anyway I failed to get Chimera to run
with VRAM, sh crashed during X initialisation. (Remind me to find out
what causes sh to be run and see if it wouldn't be possible to use init;
that should save on RAM).

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

576. Re: Debugging C++ programs **HELP!!!**

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: atwareck@novice.uwaterloo.ca
Message-ID: <DBMCqB.2o1@watserv3.uwaterloo.ca>
Source record: 162415
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

In article <Pine.BUL.3.90.950711165538.25390A-100000@bull.mimuw.edu.pl>,
Szymon Stasik <stasik@bull.mimuw.edu.pl> wrote:
>I succesfuly configured gcc 2.6.3, so I can compile and link C and C++
>programs properly. Thats great. But I was be able to debug C++ programs
>compiled with gcc 2.5.8 under gdb 3.6 pl 4. And now I can debug only C
>programs. While I try to debug C++ (compiled with 2.6.3) I've got a
>message:
>
>Reading in symbols for test.cc... invalid member type dataformat, at
>symtab pos 16.
>
>Does it mean that I WILL NOT be able to debug any C++ (compiled with
>2.6.3)???? I would like to use new C++ feauters like exceptions
>available at 2.6.3 (and with some bugs removed). I have many good ideas
>to write good C++ programs... Maybe someone have any idea.
>
>*** ANY HELP WILL BE APPRECIATED ***
>
>HELP * HELP * HELP * HELP * HELP * PLEASE * PLEASE * PLEASE * PLEASE !!!!!!!
>
>Simon.
>
>8'-(((((((((

Simon,

What is your system config? Is your GCC setup under TOS, MiNT or Linux?
If you have an '030 machine and are not developing for GEM, I'd strongly
suggest setting up Linux (I have no probs debugging c++ progs compiled
under GCC 2.6.3).

Art
--
Art
atwareck@novice.uwaterloo.ca

577. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FGMTBJDCUP@cabal.shnet.org>
Source record: 162416

In <9507101507.AA01040@ilmen.lanl.gov> Hutch wrote:
>In a previous article, guenther@cabal.shnet.org (Thorsten Guenther) wrote:
>
>> Well, to them I advise to buy [...] a Mac if they can live with the
>> basic system, inexpansible as Macs are.
> ^^^^^^^^^^^^^^^^^^^

>All newer Macs are easy to get into, generally without the need of any
>tools, and include expansion slots (soon to be PCI) for video cards,
>framegrabbers, accelerators, A/V cards, etc. SIMM memory, hard disks,
>floppy drives, CD-ROMs or other internal devices snap in and out.

Sounds good, where can I buy such a Mac? ALl the reasonably priced Macs
come with a more or less machine specific PDS. NuBus Macs are obsolete,
the first PCI Mac is there. But - only specifically designed PCI boards
work at reasonable bus transfer speeds. And an Apple Workgroup Server 95
at 8,888 DMs (6,500 US$s) is expensive even when compared to a Medusa T40.

>The best thing, perhaps, is that by and large, with a Mac you just
>plug something in and turn it on and it works. An amazing concept that
>PC manufacturers just haven't got the hang of yet. No messing with IRQ
>channel selection switches, config.sys, autoexec.bat or win.ini files.

Yawn how often do you do this?

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

578. STe system FS

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: pcscibm2@draper.com
Message-ID: <pcscibm2.1.0008AF5C@draper.com>
Source record: 162417

```
Atari 1040STe with 4MEG of RAM and ICD's AdSpeed STe 16MHz accelerator
Atari Megafile 30 hard disk drive
Atari SC1224 color monitor
Atari SM124 mono monitor
Atari SMM804 dot matrix printer
Spectre 128 Mac emulator cartridge with ROMs and v3.0 software
Supra 2400baud modem
Amiga/Atari mouse
Amiga A10 speakers
CodeHead Utilities, CodeKeys, EdHak, HotWire,Interlink, LookIt/PopIt,
Multidesk Deluxe, SpeedoGDOS, and Warp 9

Will sell entire system for $500 OBO; must go!!

Dave
dshorr@draper.com
```

579. Re: Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.950712150548.11626B-100000@bull.mimuw.edu.pl>
Source record: 162418

On 12 Jul 1995, Lauri T Nuuja wrote:

>
> --
>
> Did you know this (I did not):
>
> WITH A SIMPLE PIECE OF SOFTWARE IT'S POSSIBLE TO DISABLE THE ATARI (OR
> C-LAB?) FALCON IN A WAY THAT THE MACHINE CANNOT BE BROUGHT BACK TO LIFE WITHOUT
> A PHYSICAL (HARDWARE) FIX! RESETTING THE MACHINE, SWITCHING IT OFF AND ON,
> REMOVING THE HARDDISK ETC. DOES NOT HELP - THE BIRD IS DEAD.
>
> (Was this anything new? Has this subject already been discussed here?)
>
> Well, whaz dis got to do with me? I've just killed my bird... :-(:-(
> Some serious voodoo is now needed to make my bird rise again. Falcon
> (soft & hard) hackers attention! Here's what happened:
>
> (I will take no responsibility if someone decides to misuse this information.
> (allthough the exect details remain untold here...))

It was one of the first problems with my F030... :)

The problem is that if you put some incorrect data to NVRAM the F030
switch itself video mode to 'hardware' ST HIGH. (I guess that you have the
same problem witch I had).

So that's the solution:

You're right, it's not software. You have to connect your Falcon to ST
Mono monitor or to Multisync monitor. Then you need apriopriate software
to write correct data to NVRAM. I don't remember now what was the program
name that I used, but I suppose that there is a lot of stuff being able
to do that (eg. try boot.cpx).

> Thanks for your co-operation. Good night.
>
> *LarryTee (Lauri.Nuuja@Helsinki.FI)

regards,

Simon.

580. Re: Janus (Was: Gemulator? - I hear it is an emulator.)

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507121515.AA01294@ilmen.lanl.gov>
Source record: 162419

In a previous article, C.J.Ridd@cs.bham.ac.uk (Chris Ridd) wrote:

|hutch@ilmen.lanl.gov (Hutch) writes:
|>ST emulator available for the PC (there is a UK offering called Janus but I
|>know little about it). It consists of software plus a short-slot PC card with
|
|German, actually. There have been a couple of reviews of it in UK mags

Ah, right you are, Chris. Thanks for the correction and my apologies to the
Janus authors.

-HUtch- @ Fair Dinkum Tech

581. Re: MagicMac questions

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507121520.AA01301@ilmen.lanl.gov>
Source record: 162420

In a previous article, sonicsin@aol.com (SonicSin) wrote:

| I have tons of great programs, especially games that run in ST Low and
| Medium. The usefulness of MagicMac seems pretty limited if it can't run
| any of these!

While I admit it would be nice if MagicMac supported all resolutions and
was 100% compatible with all games, the fact remains that many people use
their Atari computers for more than just game playing -- not that there is
anything wrong with a bit o' virtual recreation, of course. :)

The ability to run Calamus SL in a familiar environment (TOS-like Magic)
but on a blazingly fast machine _must_ be a Godsend to many serious users.

For me, my only wish would be for GFA compatability. <sigh>

-Hutch- @ Fair Dinkum Tech

582. Re: Atari FTP sites

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3u0ogd$84e@studioweb.com>
Source record: 162421

No doubt about you Roger.....you're always ready to help someone new
arn't you!

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

583. Re: shareware games by da

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3u0ot0$84e@studioweb.com>
Source record: 162422

```
: the same as the original, is there a place where I can FTP all David
: Munsie games? Have to get the newsletter. (no web access...)

Here 'tis.... http://www.iadfw.net/munsie/index.html

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

584. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3u0p20$84e@studioweb.com>
Source record: 162423

What gets me about Roger Sheephead, is that he continually bag's the computer we use and love and yet he cant keep his nose out of this newsgroup. I think he has a SERIOUS identity problem.

--


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

585. Re: TAF MiNT-Net distribution

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3u0p9i$84e@studioweb.com>
Source record: 162424

David D. Hagood (73437.3162@CompuServe.COM) wrote:
: 1) What is their snail-mail address?
: 2) Can they accept US personal checks?
: 3) Do they have a contact person I call via voice?
: 4) Can they accept credit card orders?

Well if you can ftp from CompuServe to ftp.cnam.fr or to micros.hensa.ac.uk
you will be able to download the disks free of charge.

: Also, embarrassing as this may be, I don't know how to send a
: message to the newsgroup (I am using WinCIM on my PC at work
: <retch>) to send this. Can someone enlighten me?

Well it made it here to Melbourne Austalia so it must have worked 8-)

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

586. Re: TAF disk problems

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3u0pbc$84e@studioweb.com>
Source record: 162425

Dan Brown (danbrown@on-ramp.ior.com) wrote:
:

I agree! 8-)

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

587. Re: URGENT: Getting 21...

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3u0spt$5nk@btmpjg.god.bel.alcatel.be>
Source record: 162426

:In article <230572289wnr@jimbee.demon.co.uk>, Jim Boulton <Jim@jimbee.demon.co.uk>
writes:
:In article: <199507091238.a482@ll.maus.de> Peter_Missel@ll.maus.de (Peter Missel) writes:

:> A good friend of mine is getting 21 in a few days, and I don't want to send her
:> a standard type greeting card, so here's the question:
:>
:> In _YOUR_ home country (and/or in the country you currently live in), what
:> duties and rights are added to you at this age?

:UK: Sodomy... (I think it's 21...)

And becoming a member of parliament.

The two are not necessarily related.

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.
---

588. Re: ATARI ST PIRATE WAREZ

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3u0tbf$5nk@btmpjg.god.bel.alcatel.be>
Source record: 162427

In article <a22_9507110106@flight.org>, CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) writes:

> Apple sued DR for copying the "look and feel" of the Mac, so the PC
> version of GEM was greatly crippled to look less like the Mac, but the
> Atari version of GEM was never changed... :)

IIRC Apple's legal dept. were also responsible for GDOS not being bundled into Atari GEM.

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

---

589. Re: URGENT: Getting 21...

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.805568275@gen-off-2>
Source record: 162428

cgra@se.bel.alcatel.be (Chris Gray) writes:

>:UK: Sodomy... (I think it's 21...)
Nah, 18 for men, never for men->women.

>And becoming a member of parliament.
>The two are not necessarily related.
:-)

Drive an HGV os PSV?
--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

590. Upgrading my STfm with 30 pin Simms, 70ns

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: tom@ug.cs.dal.ca
Message-ID: <DBM7zn.Er2@cs.dal.ca>
Source record: 162429

I would like to know if I could upgrade me 1040STfm with 30 pin Simms. Does the speed really matter? eg. could I use a faster or slower simm or does it have to be 70ns? Also... could anybody tell me exactly where the simm would go? Any help would be greatly appreciated.

E-mail: tom@ug.cs.dal.ca

591. Re: Latest (last) update to Word Perfect 4.1?

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3u1m3v$bq8@sphinx.Gsu.EDU>
Source record: 162430

DOMINGO@DELPHI.COM (DOMINGO@news.delphi.com) wrote:
: I have a customer who wants to use WP v4.1 to write a big project. This is
: necessary for file compatability/transportability.

: Anyway, I know the last Atari version of WP is 4.1, but what are the dates?

Might have been summer -92 (or 91)... The last version is the only one
that works well.

Tommi

592. Re: Hiding files on Falco

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3u1jua$bq8@sphinx.Gsu.EDU>
Source record: 162431

CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
: In message #889, PEKKA SAARINEN writes:
:
: > >Does anyone know of a program that will hide files on a Falcon, I can no
: > >successfully change other attributes using a search program but this one
: > doesn't
: > >work?

X-Control's CPX-modul called "File-CPX", if I remember it correctly, is
capable of changing just anything, including TT-RAM flags etc. Should be
found from ftp-sites, maybe as a part of some collection of modules.

TH

593. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3u1kr3$bq8@sphinx.Gsu.EDU>
Source record: 162432

Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:

: If the Falcon was that good how come the only Shop here can't sell the one its
: had for 2 years, also the bigest Atari addict here got rid of his for a Mac...

If you live in Central Russia, and get yourself a Western car, say BMW
320, what'll happen? You'll find that you're probably the only BMW-user
within 1000 kilometres, and left without support (everybody there drives
Russian cars, like Lada, Volga, Moskvitsh, ...).

The question: do you have a _worse_ car because those other people don't
own BMWs..? Should you change to a Lada? Would you?

Greetings,
TH

594. Re: Falcon's audio performance

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3u1l7n$bq8@sphinx.Gsu.EDU>
Source record: 162433

Harald Schoenfeld (mppi76@cd4680fs.rrze.uni-erlangen.de) wrote:

: Another thing was rather dissapointing: Noise. Due to this noise
: practically you do not have 16bit quality, but only about 12-14 bit!

Some people have claimed that this results from using too high input
level that disturbs something inside Falcon (I can't recall for sure..),
when no modifications have been made to lower the input sensitivity..

Also, I wonder if replacing LM-(370?) OP amps with e.g. NE5534 high
quality circuits would help..? Anybody tried?

: Perhaps I'll post the graphs of our measurement here (but they were intended
: for publication in a magazine).

I'd at least be _very_ interested in seeing your graphs =-) !!

: Harald Schoenfeld (IRC Nick: Equinoxe) | Atomic war against nature:
: Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united

Mfg,
TH

595. Re: Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3u1lsg$bq8@sphinx.Gsu.EDU>
Source record: 162434

Lauri T Nuuja (nuuja@cc.Helsinki.FI) wrote:

: --

: Did you know this (I did not):

: WITH A SIMPLE PIECE OF SOFTWARE IT'S POSSIBLE TO DISABLE THE ATARI (OR
: C-LAB?) FALCON IN A WAY THAT THE MACHINE CANNOT BE BROUGHT BACK TO LIFE WITHOUT
: A PHYSICAL (HARDWARE) FIX! RESETTING THE MACHINE, SWITCHING IT OFF AND ON,
: REMOVING THE HARDDISK ETC. DOES NOT HELP - THE BIRD IS DEAD.

Nothing new here - and NO PANIC =-) !!!

Just download yourself a tiny prg called "Reset NVRAM" (sorry, can't
recall the actual filename - but look at ftp-sites' Falcon-utilities
areas!). Run it once, and bingo: bird flies again!

After this magical trick, you'll have a German-speaking Falcon most
probably, so you'll have to change the NVRAM's language and keyboard
settings to whatever you want them to be yourself.

It seems to me that just about everybody _has to_ confuse his Falcon's
NVRAM at least once, just for fun and curiosity ;-) ...

Kippis!
TH

596. Ballistics programs

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: foltin@cherokee.nsuok.edu
Message-ID: <DBMAAA.442@cherokee.nsuok.edu>
Source record: 162435

Does someone know of any ballistics programs for the ST and how
to obtain them, i.e. ftp, dealer etc.
I have some for the PC in Basic. Can these be run on the ST or do
they need to be converted to Atari basic? Are there conversion
tables or programs for doingsuch a thing?

Much obliged for any help.

Thanks

Bela Foltin

foltin@cherokee.nsuok.edu

597. Re: Atari St Pirate Warez

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <770097130wnr@jimbee.demon.co.uk>
Source record: 162436

In article: <805538131.26106@socrates.itl.co.uk> sf@socrates.itl.co.uk (Steve Found) writes:

>
>
> If the Falcon is so crap ?
>
> Why was it chosen by Clab in preference to the PC and
> Macintosh to become their music workstation ?
>
> Is it because the PC and Macintosh are both crap at doing
> what the Falcon does best ?

No it's because the ST line has the software backup for MIDI which the other aforementioned machines dont!

Any machine could do an equal job at MIDI as the Falcon or ST, it's just the ST/Falcon has the superior software!

--Jim

598. Latest (last) update to Word Perfect 4.1?

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: DOMINGO@news.delphi.com
Message-ID: <3u1c3p$f5l@news2.delphi.com>
Source record: 162437

I have a customer who wants to use WP v4.1 to write a big project. This is necessary for file compatability/transportability.

Anyway, I know the last Atari version of WP is 4.1, but what are the dates?

Thanks in advance,

Dom

599. Truetype fonts and NVDI

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: mud08@cc.keele.ac.uk
Message-ID: <3u19om$fua@gabriel.keele.ac.uk>
Source record: 162438

Does anyone know why NVDI does not work with all Truetype fonts?

I recently tried to install some Truetype fonts from a collection designed for Windows. Whilst they work fine under Windows, which also confirms that they are Truetype, when I copied them over to my ST, NVDI stated that they were damaged - and this is NOT true! I tried copying the standard TT fonts that come with Windows i.e. WingDing etc., and they worked fine. I copied the unpacked versions straight from the PC, so its not that I have forgotten to decompress them.

I have looked in my NVDI manual (V3.02) and I cant see anything about compatibility problems. All it says is that you can use TT fonts as used on the Mac and PC - well I've tried it and so far it doesnt seem 100% true!

Any ideas on this one? Are there different Truetype standards or is NVDI the problem here, (or is it me ;->).

Any help gratefully appreciated.

Richard.

--

Richard Evans | JANET | mud08@keele.ac.uk

600. Re: Chimera--no Ram

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <3u1cjt$mfq@fitzherbert.pavilion.co.uk>
Source record: 162439

sasmesba@kingcong.uwaterloo.ca (Samy Mesbah) wrote:

>>I'd just like to say a huge thankyou to TAF for putting this stuff
>>together and making it available. I'd been struggling with bits and
>>pieces of MiNTos and MiNTnet for yonks without getting a useable
>>system together: the TAF distribution isn't perfect, but at least I
>>have a more-or-less working system to start from. Now I can start
>>trying to puzzle out why Disconnect doesnt work (kill: cannot find kill,
>>or some such delightful unixism), how to modify the popup menus, ...
>>thanks guys, for doing a great job ...
>A huge your welcome from all of us...

>Disconnect doesn't work from the menu (oooppps... an oversight). You can type
>'hangup' in a shell and that works. I'll fix that for the next release. I've
>also figured out how to improve the speed of the nameserver access. I'll post
>a fix for that soon too.

Sorry I joined this halfway through,but are you saying that there is
an easy to install MintNet availble? If so where and can I run X
Windows on it?

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

601. Re: Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <3u1br6$k3u@gti.gti.net>
Source record: 162440

Lauri T Nuuja (nuuja@cc.Helsinki.FI) wrote:

: --

: Did you know this (I did not):

: WITH A SIMPLE PIECE OF SOFTWARE IT'S POSSIBLE TO DISABLE THE ATARI (OR
: C-LAB?) FALCON IN A WAY THAT THE MACHINE CANNOT BE BROUGHT BACK TO LIFE WITHOUT
: A PHYSICAL (HARDWARE) FIX! RESETTING THE MACHINE, SWITCHING IT OFF AND ON,
: REMOVING THE HARDDISK ETC. DOES NOT HELP - THE BIRD IS DEAD.

: (Was this anything new? Has this subject already been discussed here?)

[...]

: If there is no easy way of externally resetting the NVRAM, the only solution
: is to replace the NVRAM chip. (Is there one or is it hidden in some other
: chip? Does anybody know anything about this? Is there a battery backup
: for the NVRAM? If there is one, where is the battery located?) PLEASE
: HELP ME DO!

Zoinks! Sorry that I can't help you, but please post a summary of
what you find! I take the "don't mess with it" attitude in many
respects, so chances are that I wouldn't go mucking on my own. But
as we all know, shit happens, and I would rather be prepared...

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

602. Re: Latest ICD utils: where?

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <3u1d95$j41@golem.wcc.govt.nz>
Source record: 162441

] As they are not PD _and_ commercial, I don't think that they're available
] anywhere for downloading. If I recall, the ICD Pro utilities package
] is only available as a purchased product. Someone correct me if I'm
] wrong (but I don't think so! <g>).

ICD-Pro is the fully commercial version. The standard Utilities are
semi-commercial, upgrades should only AFAIK be available from ICD's BBS
and GEnie. Not very friendly to their customers, but that's business
for ya....

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!

603. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <3u1des$j41@golem.wcc.govt.nz>
Source record: 162442

```
] Michael Grove
] mgrove@owens.ridgecrest.ca.us
] China Lake Naval Air Warfare Center, China Lake, Ca.
] ************************************************************
] Falcon w/Mighty Sonic-32megTTRam,14MegST Ram,FPU
] Plextor 4XCD,2-540LPS Quantums,1-Segate Hawk 1gig-n-Toad 4-Bay
] IDEK 5017,1084C,NEC3D,Sony SRS-D2PC,TelevEyes/PRO Genlock
] VideoMaster Falcon,Epson Stylus 720,ApexMedia,JVC SVHS GR-SZ7
] LatticeC5.6,Kobold,Devpac(&DSP),ImageCopy,DA's Vector,TrueImage
] 4meg1040ST/2.06ToshXM2100ACD,DX2/66,AutoCAD/R12,Animator,Renderman
] Rainbow II Multimedia, BSS Debug, Outside,.................ect.
] USR 144. Expose is on the way! Quadra 630/66 w/MagicCMac and P6
] Intel at work, where they pay for it. The signature is actually
] longer, if you like I'll e-mail your the rest.
] ************************************************************

Bloody Oath, how many people care what app's you use? Chop that sig! :)

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells.           Council! - Maintainer of the Generation-X Comics FAQ!
```

604. Re: atari -> ibm

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3tvnh9$81a@golem.wcc.govt.nz>
Source record: 162443

In article <a1e_9507110106@flight.org>, CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) writes:
>In message #948, STEVE WELLS writes:
>
>> There's a difference though, Diamond Format is commercial, DC-Format
>> is shareware (and no longer supported, so for most practical purposes,
>> it's PD).
>
>No, Diamond Format is PD, its Diamond Back and Diamond Edge that is
>commercial, DF is a standalone PD version of the disk formatter built into
>DB.

No NO NO !!! DC Format can change a disk to IBM with out reformating it,
Diamond Format can't do that at all....

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

605. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3tvq3d$85j@golem.wcc.govt.nz>
Source record: 162444

In article <3ttfvg$qlp@inca01.inca.co.nz>, gmiller@inca.co.nz (Gaven Miller) writes:
>Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:
>
>> Also what is the point in a Club that is some 400 miles from me...??
>
>By the same token, what point is there in you having an account on GENIE?
>It is MUCH further away from you than 400 miles.

From the coments that you have just Posted here you don't know
a thing about GEnie...

Is it a Atari requirement to be so dumb, as this seems to be the problem with
most of the Atari addicts here...

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

606. Re: Expandable Macs (Was: ATARI ST PIRATE WAREZ SITES)

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507121415.AA01276@ilmen.lanl.gov>
Source record: 162445

In a previous article, sinclap2954@cobra.uni.edu wrote:

| n article <9507101507.AA01040@ilmen.lanl.gov>, hutch@ilmen.lanl.gov (Hutch) writes:
|
| > But please. Whatever you do, do NOT confuse me with Peter Sinclair! :)
| > I still love my Atari machines, too, ya know?
|
|
| Hutch, how were you confused with me?

Hopefully, only to the extent that we both occasionally speak out to correct some false information about the Macintosh. With me, it's only a matter of straightening out the facts; I'm not trying to convert everyone to the Mac. With you, it's more of a religious quest. :)

-Hutch- @ Fair Dinkum Tech

607. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DBLKJp.6C2@ridgecrest.ca.us>
Source record: 162446

hutch@ilmen.lanl.gov (Hutch) wrote:
>In a previous article, Jim Boulton (jim@jimbee.demon.co.uk) wrote:
>
>> The PC is a joy to use with Windows
>
>Yeh, and I suppose you LIKE being whacked in the head with a 2x4?
>
>Man, you just lost what little credibility you had left with this
>audience, belive me. :)
>
>-Hutch- @ Fair Dinkum Tech

At least the government pays me $25.00/hr (GS12) to get whacked in
the head.But I'm gettin over on them cause now I use MagicCMac on the
Qudra in the hidden corner. It gets me fired up for the Falcon at home.

Michael Grove
mgrove@ridgecrest.ca.us

608. Another Falcon030 For Sal

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: Michael.Farrell@balmybeach.gryn.org
Message-ID: <439_9507131156@tor250.org>
Source record: 162447

```
V > I have a virtually unused Falcon for sale.
V >
V > Just a bare bones Falcon with the screen blaster.
V >
V > Whatsagoodprice?? I'm Usure.
V >
V > Give me a fair offer. I could say yes.
V >
V > Victor White

How about 300.00 is that cool...

Michael Farrell

... But sir! My PENTIUM ate my homework!
___ Mountain Reader II - #Demo 001
--
| Fidonet: Michael Farrell 1:250/422
| Internet: Michael.Farrell@balmybeach.gryn.org
```

609. ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: Michael.Farrell@balmybeach.gryn.org
Message-ID: <43a_9507131156@tor250.org>
Source record: 162448

well I'll sell you my loades 1040 STe if you want it.email me for
details at my internet address which is:

Michael Farrell@Starlog.tor250.org.

___ Mountain Reader II - #Demo 001

--
| Fidonet: Michael Farrell 1:250/422
| Internet: Michael.Farrell@balmybeach.gryn.org

610. Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: Michael.Farrell@balmybeach.gryn.org
Message-ID: <43b_9507131156@tor250.org>
Source record: 162449

G > !news.utdallas.edu!corpgate!bcarh8ac.bnr.ca!bcrkh13.bnr.ca!News
G > From: gigxr01@nt.com (Gerry O'Rourke)
G > Subject: Re: Dungeon Master
G > Organization: Northern Telecom (Ireland) Ltd
G > In article <3ttol8$1qg@whitbeck.ncl.ac.uk>, n241450
G > <M.J.C.Worsley@ncl.ac.uk> wrote:
G >
G > > I was at my parent's house recently and, feeling bored I deci
G > > out my faithful old Atari ST for a couple of hours of compute
G > > entertainment. For some mysterious reason, I was drawn to loa
G > > Dungeon Master, wondering why I'd never bothered to complete
G > > was loaded I found out why. My stalwart band of ruffians appe
G > > stuck on level nine in front of this gate that cannot be open
G > > the gate is a chest and behind the chest is a pit. On pulling
G > > next to the gate another pit opens up and the chest drops thr
G > > are some stairs which you can go down that lead directly unde
G > > pits and you can find the chest and open it. In the chest the
G > > green gem and a scroll which says "put the gem back....". Put
G > > back where? In the chest-nothing happens. If you throw the gr
G > > back through the gate it just falls back down the far pit. Th
G > > fit through the gate. I'm I being remarkably thick here or wh
G > > knows how I can get this gate open I would be very grateful i
G > > help me.
G >
G > I completed this game some time ago & I cannot remember exactly
G > past this gate, but there is one or more secret rooms on this l
G > of them has a pit that I think drops you somewhere behind the g
G > (remember to close the pit behind the gate first). This may be
G > faulty recollection, so please don't flame me if I am way off.
G > solution is on a.a.u.e, but I guess that you don't really want
G > tempted.
G >
G > Actually, I hope I forget some more so that I can try DM again
G > --
G > Gerry O'Rourke
G > Materials Engineering
G > Northern Telecom (Ireland) Ltd
G > E-mail gigxr01@nt.com
G >
G > ---
G > * Origin: Usenet:Northern Telecom (Ireland) Ltd (1:12/98.1)
G >
G >

I remember this part quite distinctly, first you don't have to put
the gem back because I took it & never needed to use it, you see
there were alot of extra dead-ends so to speak added to the game,
you have found one of them. I finished the game without opening alot
of doors, because alot of them are just to make you run out of food,
& water... So forget it & keep going...

P.s. If you want to see the ending I'll upload the *.sav file so you
can see it...

Michael Farrell

... MichaelFarrell.@.balmybeach.250.org
___ Mountain Reader II - #Demo 001
--
| Fidonet: Michael Farrell 1:250/422
| Internet: Michael.Farrell@balmybeach.gryn.org

611. ST CD-ROM for sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: Michael.Farrell@balmybeach.gryn.org
Message-ID: <43c_9507131156@tor250.org>
Source record: 162450

```
S > ty.wolfe.net!usenet
S > From: steele@wolfe.net
S > Subject: ST CD-ROM for sale
S > Organization: Wolfe Internet Access, L.L.C.
S > Atari ST CD-ROM
S > ---------------
S > CD-ROM for sale -- only one available, a master copy -- that wa
S > used commercially but the ST market crapped out. It cost about
S > produce,will sell for $100 or best offer. Includes the best PD
S > releasedfor the ST (over 480 megabytes worth).
S >
S >
S > ---
S > * Origin: Usenet:Wolfe Internet Access, L.L.C. (1:12/98.1)
S >

Is that US or Can funds???

michael farrell

... Just hand me the chocolate, and no one will get hurt!
___ Mountain Reader II - #Demo 001

--
| Fidonet: Michael Farrell 1:250/422
| Internet: Michael.Farrell@balmybeach.gryn.org
```

612. STE memory upgrades

Newsgroup: comp.sys.atari.st
Date: 1995-07-12 00:00:00 UTC
From: Michael.Farrell@balmybeach.gryn.org
Message-ID: <43d_9507131156@tor250.org>
Source record: 162451

```
C > EU.net!uknet!newsfeed.ed.ac.uk!edcogsci!colin
C > From: colin@cogsci.ed.ac.uk (Colin Matheson)
C > Subject: STE memory upgrades
C > Organization: Centre for Cognitive Science, Edinburgh, UK
C > I'd really appreciate it if someone could straighten this out f
C > I've got a couple of 1M chips to replace two of the four 0.25M
C > versions currently in my ST. I understood there was a software
C > around which allows the 2 1Ms plus 2 of the 0.25Ms to be used
C > together, but my supplier told me that only works on the STFM.
C > anyone know the truth of this? And if the 2.5M total is possib
C > the fix, any ideas where I can get the software?
C >
C > Please reply by email - I'll post a definitive statement if and
C > get it.
C >
C > Colin
C >
C > --
C > Colin Matheson | Human Communication Researc
C > Phone: +44 131 650 4632 | University of Edinburgh
C > Fax: +44 131 650 4587 | 2 Buccleuch Place
C > Email: Colin.Matheson@ed.ac.uk | Edinburgh EH8 9LW Scotland
C >
C > ---
C > * Origin: Usenet:Centre for Cognitive Science, Edinburgh, UK (
C >
C >
```

yes the person that told you that was right, on a stfm you can use 2
1 mrg chips & 2 256k simms to give you 2.5Mb, but in the STe you
must fill the bank with all the same type of chips, meaning you'll
need 4x1Mb simms to get it to work...

Michael Farrell

... "I didn't realize fun was so much work." - Hobbes the Tiger
___ Mountain Reader II - #Demo 001

--
| Fidonet: Michael Farrell 1:250/422
| Internet: Michael.Farrell@balmybeach.gryn.org

613. Re: Atari World...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: Richard.Davey@cbbs.centron.com
Message-ID: <04689822@cbbs.centron.com>
Source record: 162302

sheppard_r@ix.wcc.govt.nz said to All while chatting about Re: ATARI WORLD...!!! :-

s> >wrong and to put it more simply yet another degree, our Computer club
s> >here in Auckland city is simply continuing to grow. We have announced
s>
s> What utter utter RUBISH PLEASE GROW UP Mario, The FALCON is only of use
s> if you are into MIDI or low end Graphics, it has very little use here
s> in
s> NZ....

Jeesus... the guy was only offering you the FACTS. Live with it Roger, he said there was a growing club and you were welcome to go along to it. All you do is spit it back in his face. Makes me wonder as to the real meaning of your name here.. Roger Sheppard (rogering sheep?) go do some more fluffy ones and for gods sake, chill out.

RiCH
PS - Sorry everyone, it got personal, I hate it when people offer advise and help and get it thrown back in their face, it ain't on.
_____ +
(, /) , /) /) FALCON OWNERS GROUP (UK)
/__ / _ (/ _ __ _(/ 10 Oak Drive, Portishead, Bristol,
) / __(_(__/)_(_(_/ (_(_(_ BS20 8QS | richard.davey@cbbs.centron.com
(_/ +
And when you looked your eyes didn't quite meet, but your hearts did
And when you cried your bodies didn't quite touch, but your souls did

* Kivi (unregistered) 1.37 *
From Hell's kitchen, I baste thee! Khan

614. Re: Chimera--no Ram

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: Richard.Davey@cbbs.centron.com
Message-ID: <04689a23@cbbs.centron.com>
Source record: 162303

azog@gti.gti.net said to All while chatting about Re: Chimera--no RAM :-

a> : 1. I have the same problem with Chimera on a MegaST4, i.e. crashes on
a> : pages with big GIFs. I'm going to try it out on my F030 with virtual
a> : memory tonight.
a>
a> And how pray tell does one achive virtual memory on a Falcon?

Program called OUTSIDE. Virtual Memory manager (up to 125meg I believe depends on your HD of course). The fully useable demo allows up to 8 meg (if my memory serves me correct *groan*!) and can be FTP'd from various places or purchased from any PD supplier worth its salt.

There is also a PD Virtual Memory manager, I have it laying around in my Falcon PDL somewhere, if you are interested I'll rumage for it.

RiCH
_____ +
(, /) , /) /) FALCON OWNERS GROUP (UK)
/__ / _ (/ _ __ _(/ 10 Oak Drive, Portishead, Bristol,
) / __(_(__/)_(_(_/ (_(_(_ BS20 8QS | richard.davey@cbbs.centron.com
(_/ +
And when you looked your eyes didn't quite meet, but your hearts did
And when you cried your bodies didn't quite touch, but your souls did

* Kivi (unregistered) 1.37 *
Riker's trombone backfires, creating a tagline.

615. For Sale: ST Hardware

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: klassa@aur.alcatel.com
Message-ID: <3u3gd5$2b2@aurns1.aur.alcatel.com>
Source record: 162304

Hi-

I've got the following for sale... I'd prefer to sell locally (Research Triangle, North Carolina area), but I'd be willing to sell outside the area if we can come up with a mutually agreeable method of payment.

o Atari 1040ST with 1MB RAM and TOS 1.4
o Golden Image Mouse (the original Atari mouse died years ago)
o Atari Color Monitor
o Atari Monochrome Monitor (*)
o Supra 20MB Hard Drive (with Case, Power Supply, etc.)

(*) The mono monitor gets a little flaky sometimes and requires adjustments to one of the pots... Once tweaked, it works fine until it gets too hot, then requires adjustment again. [The color monitor works perfectly.]

Make [reasonable] offers, please... Reply by email, only.

Thanks much-
John

P.S. I'd be willing to drive within a reasonable distance of Raleigh, North Carolina to cement the deal. For a local sale, I'd like to deal in cash, since (these days) you never can tell... Thanks.
--
John Klassa Subject: @CMD help \ /\ /\
Alcatel Network Systems for info... \ /\ & \/ \
Raleigh, NC, USA klassa@aur.alcatel.com \/ \/ \
---

616. network st (nest) the biggest atari network going!

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <1934dbrewood@nest.demon.co.uk>
Source record: 162305

```
Network ST International Association (NeST).
=============================================

Press Release Issue 010 (21/02/95)

What is NeST?

NeST (Network ST) is an international network based on FidoNet
technology,
dedicated to the Atari range of computers, in particular the Atari ST, TT
and
Falcon. The aim of the network is to provide messaging facilities to
all
Atari users the world over who are interested in the world of
communications
and in the ST. Eventually it is planned that NeST will extend to
virtually
every country in the world, however NeST now links the following countries:

United Kingdom
Canada
The United States
Germany
The Netherlands
Australasia
Italy
France
Spain
Switzerland
Sweden
Czech Republic
Poland
Norway
Denmark
Luxembourg
South East Asia
Belgium

This is by far the largest Atari dedicated network in the world, and it
is
growing rapidly, with an average of a new country coming online every
couple
of months.

NeST members work closely together to generate a good atmosphere; within
NeST
```

you will not find any political battles, something which can't be said for
a
lot of other alternets. NeST also has a habit of collecting programers
from
every walk of life, including some very well known names, who are
either
members of the network itself, or affiliated with it.

NeST has a wealth of message and file echos, ninety percent of which
are
echo'd round the world, and replies can be achieved within three to
four
days. The message echo's cover a terrific range, running from
software
support (ACS, LED, JEKYLL, JetMail, MakeDiff, etc), programing (GFA,
C,
assembler etc), and general interest echo's like the common room where
chaos
rules, and users let off steam, and the Q&A echo where weird and
wonderful
queries are posted.

Or if you are looking for something a little different why not take
an
interest in Space Empire Elite? The game runs throughout the network,
using
special programs coded by NeST members to coordinate and send
inter-BBS
attacks through the network.

NeST allows the use of almost any mailing software, be it F-Net/Crossnet,
or
fidonet technology, to be used to collect mail, giving a very flexible
system
of mailing. Point systems are given rights too, if they take a 'Pvt'
address
in the master NeSTList, they are allowed full participation in the
network,
including taking part in votes on major changes within the network,again
this
is rarely allowed in other networks.

One item that worries some users, and sysops is cost, that is network
fees
for linking into the network itself. With NeST no such fees exist, as
each
member works freely to gain the best connections, minimising mail costs
as
much as possible.

If you want to join a network that's friendly, fun, well informed,
and

concious of what's going on, well why not try NeST, I don't think
you'll
regret it!

For more information contact:

Daron Brewood - 90:90/0.1@nest.ftn
- 95:150/0.1@fanfiles.ftn
- dbrewood@nest.demon.co.uk
- dbrewood@cix.compulink.co.uk

I look forward to hearing from you...

Daron Brewood - NeST Coordinator

--

617. Chimera Rgb Only???!?!? HELP!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: von@PROBLEM_WITH_INEWS_DOMAIN_FILE
Message-ID: <3u3sn6$pn9@idefix.eunet.fi>
Source record: 162306

Help! Help! Help!

With loads of Distrust I installed The Chimera Package today,
and it acctually worked! Expect for one small detail....*Sniff*

Somehow the Graphics mode is totally screwed!
I'm running an F030 with VGA, is Chimera somehow only RGB?????!?!?!?

Help me please!

I'm no sunday Internetter and I really couldn't give a screw about
graphical WWW, but I've waited a long time for a working local
FTP/TELNET/MAIL/NEWS packgage that I can use with my machine.

Fair enough I could use it with MintNet and no X,
but I do also fancy GUI's , weakness i guess.. Heheh.. :)

Well, anyways, Does anyone know anything?

(You can quote me on that one... Hah! :)

-Peter The GabberNaut Mk. II
--
+--+
I Awake! Shake dreams from your hair my pretty I
I child, my sweet one. Choose the day, and choose I
I the sign of your day, the days divinity. I
I ....First Thing You See... I
I - Jim Morrison I
+--+
peseb@cute.fi / Von Of Narcotic Dreams
- Contact person for Falcon Owners Group Finland -
von@multi.fi / System Admin at multi.fi

618. PGP

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: richard.good@almac.co.uk
Message-ID: <8AD24E7.02D300D411.uuout@almac.co.uk>
Source record: 162307

Hi any one know of a bbs or Ftp site where i can dl a copy of pgp26st.zip or pgp262ib.zip

regards richard

point of origin Kinross. * EMAIL Richard.Good@almac.co.uk*

---
* Kivi (unregistered) 1.37 *

619. Re: MiNT dislikes BlowUP?! Please help!

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: SDavies@mettav.demon.co.uk
Message-ID: <1165@mettav.demon.co.uk>
Source record: 162308

Out of the ether, the following was mentioned by Georg...:

GA> I have Mint (1.12h or something like that) running with BlowUP, but
GA> there is a trick: BlowUP has to be booted _before_ Mint, and you have
GA> to write an tiny
GA> program (I can mail it to you on request) that sets up a BlowUP-
GA> resolution (Mint X11 in 1024*768 :-)). So everything works fine.
Not needed. I run Blowup under Mint and have no problems see the
following fragment from my MINT.CNF file.

```
# Initial bits deleted!
#
setenv HOSTNAME aries
#
#BIOSBUF=yes
#HARDSCROLL=25
#CON=U:\dev\fasttext
#
setenv PATH \bin;\usr\bin;\mgr
setenv SHELL \bin\tcsh.ttp
setenv TERM tt52
#
cd U:\
#
GEM=D:\CLI\MINT\GEM.SYS
EXEC C:\AUTO\BLOWBOOT.PRX
```

Its called BLOWBOOT.PRX as I use XBoot for boot management but it doesn't
affect it no matter what its called.
Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

620. Re: Hiding files on Falco

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <57@grasper.demon.co.uk>
Source record: 162309

```
It was none other than CALLUM LERWICK who did write on 11 Jul 95 that ....
>> Perhaps GEMINI's shell?
CL> Does DLII work on the Falcon? It allows you to change every
CL> possable file attribute there is, including the "hidden"
CL> attribute. ---------------------------- -//- ------------------

Whoa !!! Don't anyone dare use DLII on a Falcon ..this program will seriously
qwaffle your data !!!
MHYG
Graham

--

Graham Irvine ,
graham@grasper.demon.co.uk graham@grin.mettav.exnet.com
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn
```

621. Re: shareware games by dave munsie web site!

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: diehl@wink.io.org
Message-ID: <3u1u7k$455@ionews.io.org>
Source record: 162310

Dave Munsie (dmunsie@delphi.com) wrote:
: I have always wanted to code a Gorf conversion, I actually started one
: a while back but I was side tracked and had to stop work on it, I ended up
: using the space invaders part and converting it into a Deluxe Invaders game
: that I put out as freeware a while back. :)

You shoulda finished it; I had toyed with the idea of doing a Gorf clone
myself... but never got round to it. (Largely because I'm only now
getting good enough to do it, as you probably know -- did you get my most
recent E-Mail, by the way?) I must have lost a small fortune in quarters
to that game... :-)

: **
: * Developing Fun Shareware For Your Atari ST/STe/TT/Falcon *
: * Frantick . Asteroidia . Square Off . Choplifter'95 . Megaspace *
: * http://www.iadfw.net/munsie/index.html dmunsie@delphi.com *
: **
:

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

622. Re: URGENT: Getting 21...

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: diehl@wink.io.org
Message-ID: <3u1ueb$455@ionews.io.org>
Source record: 162311

Peter Missel (Peter_Missel@ll.maus.de) wrote:
: Morning!

: [totally off-topic, sorry]

: A good friend of mine is getting 21 in a few days, and I don't want to send her
: a standard type greeting card, so here's the question:

: In _YOUR_ home country (and/or in the country you currently live in), what
: duties and rights are added to you at this age?

In the US, you're of age to buy/drink alcohol. (It's 19 in Canada,
however -- I don't think there are actually any special rights/priviliges
bestowed upon anyone in Canada when they turn 21; the big ages here are
16 (Driver's license), 19 (Buy/drink alcohol and cigarettes) and 25 (Auto
insurance goes down... :-)

: All normal things, and especially wierd things, are welcome. If there's any,
: please include district/town specific stuff, too.

: Please, everybody who reads this, send me e-Mail including the duty/right and
: the country/district/town it belongs to.

: I intend to do a card like the following example:

: ---
: So, you're 21 now. So what?

: Well...

: In Germany, you may now drive trucks and become Bundeskanzler.
: [...]
: ---

: bye and thanks - Peter

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

623. Re: URGENT: Getting 21...

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: diehl@wink.io.org
Message-ID: <3u1uhl$455@ionews.io.org>
Source record: 162312

Jim Boulton (Jim@jimbee.demon.co.uk) wrote:

: UK: Sodomy... (I think it's 21...)

You mean there's actually a point in UK law at which time sodomy becomes
a legally acceptable thing to do? :-)

: --Jim

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

624. Re: shareware games by da

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: diehl@wink.io.org
Message-ID: <3u1ul8$455@ionews.io.org>
Source record: 162313

John Moon (johnmoon@connexus.apana.org.au) wrote:
: : the same as the original, is there a place where I can FTP all David
^^^
: : Munsie games? Have to get the newsletter. (no web access...)
^^^^^^^^^^^^^^^^
: Here 'tis.... http://www.iadfw.net/munsie/index.html

'Nuff said. :-)

: --
: __ __ __ ___
: __ / /__ / / ___ / |/ /__ ___ ___
: / // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
: ___/___/_//_/_//_/ /_/ /_/___/___/_//_/
:
: johnmoon@connexus.apana.org.au
:
: WWW Home Page http://connexus.apana.org.au/~johnmoon

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

625. Re: Latest ICD utils: where?

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: Jeffrey.Wisniewski@Microserve.com
Message-ID: <9507132175@microserve.com>
Source record: 162314

Let's also not forget that they are also available via U.S. Snail-Mail. And that the PRO utilities include Clean-Up.

Jeff Wisniewski
Internet Address: Jeffrey.Wisniewski@Microserve.com
---

626. Re: shareware games by da

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <3u267o$qrj@golem.wcc.govt.nz>
Source record: 162315

```
] From: johnmoon@connexus.apana.org.au (John Moon)
] Newsgroups: comp.sys.atari.st
] Subject: Re: shareware games by da
] Date: 12 Jul 1995 15:14:40 GMT
] Lines: 15
]
] : the same as the original, is there a place where I can FTP all David
] : Munsie games? Have to get the newsletter. (no web access...)
]
] Here 'tis.... http://www.iadfw.net/munsie/index.html

Umm, John, note the "no web access" bit :)

The closest thing to an FTP address is

ftp.iadfw.net

in incoming/munsie.www/

This gets you to the same place the web home-page gets its files from. You
just don't get the descriptions or anything, not that it matters, as
everything I've seen from Dave has been good! :)

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!
```

627. PPP

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <3u26iu$qrj@golem.wcc.govt.nz>
Source record: 162316

Okay, you're probably all sick to the back teeth with this, but.... :)

What software do I need/can I use to get fully operational SLIP/PPP access
running on an STe with a 14.4K modem? The less I have to pay the better,
as my finances are getting seriously strained.... :(

If I'm correct Hermes is a UUCP package which I don't really need.
Just something that will talk to the server, get the data onto my machine
from where I can manipulate it as usual. I've got a 35meg hard-drive,
which usually has about 20meg free. I'd like to avoid using MiNT if
at all possible, but if I have to turn my E: drive into a MiNT partition,
no biggy, although I have little clue as to how to do so. I've virtually
no knowledge of Unix/Minix etc. at all.

I've got 2.5meg RAM at the moment, but if needed can get it up to 4meg
which would obviously be _better_, but would it be _necessary_?

Lynx would be nice as well... :)

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!

628. Re: SUNDOG

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: clubok@physics10.berkeley.edu
Message-ID: <3u1td0$9em@agate.berkeley.edu>
Source record: 162317

In article <1995Jul10.225150.21564@nosc.mil>,
Kevin Stiles <kstiles@ix.netcom.com> wrote:

>Can anybody help me with SUNDOG? 'm one of those types that can't play
>a game without the hint book nearby. There isn't one for SUNDOG that
>I can find. So does anyone out there have a list of hints compiled?
>I sure would appreciate it.

There's a hint file available at the umich archive. I think it's
buried in an archive full of other hint files.

Or you can just mail me questions... I've finished it :)

Ken "Sigless" Clubok
clubok@physics.berkeley.edu

629. X-Windows Tips

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: schrist@io.org
Message-ID: <3u25ta$mk0@ionews.io.org>
Source record: 162318

I'm currently adding to the TAF WWW page (not there yet) hints and
tips on how to personalize your X-Windows setup.

Some of the things I plan to have are:

(1) How to change the font size for the windows.
(2) Hints on setting up Chatfiles (Plus samples people have)sent me)
(3) Fixing the disconnect menu option
(4) Personalizing the menus
(5) NetScape - it is possible!

etc.

If you have any ideas please pass it along to me!! (Someone with SLIP
working). Pointers to more docs!

I'd like to have it up soon. But Toronto Trek is coming and I'm quite
busy doing work for that. (Sorry I haven't been able to answer all
the mail that has been sent to me!)

Stephen Christian (schrist@io.org) _ Member of: TAF, DWIN
http://www.io.org/~schrist (_'-/-_ _ |_ _ _ EoH, HCoG, EoO III
._)((-'|_)	)(-'|). TT 9, Warp 9
Disclaimer: The opinions expressed above are strictly my own and in no way
represent those of my employer and/or clubs/organizations I am
a member of. (For information on each check out my www page.)

--

630. Re: where do I get software for scsi drives on the ST

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <RBMAoMi.johnhechtman@delphi.com>
Source record: 162319

Julius Grant <jrg@cldc.howard.edu> writes:

>I'm looking for software drivers for hard drives that I can connect
>to my ST through the hard drive by way of the adscsi adapter
>any info would be greatly appreciated.

The AdScsi is an ICD device - call them at 8155-968-2228. The ICD BBS is
also still operating but I don't have the phone # in front of me. Good luck!

631. Re: where do I get software for scsi drives on the ST

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <RDMg40s.johnhechtman@delphi.com>
Source record: 162320

Ack, typos! That's 815-968-2228!

632. Vanessa Mae and ST

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: DJCHENG@phobos.oit.umass.edu
Message-ID: <3u217m$gls@nic.umass.edu>
Source record: 162321

For those of you interested in musicians who use the ST,
Vanessa Mae (Chun May) just put out an album: Vanessa Mae: The violin player. In the liner notes she credits an "Atari 1040" (no mention of ST or STE) She also credits the program she used, but I don't have it in front of me.
She also used a Mac....
She blends violin with electronic music. Sort of like Tangerine Dream meets the Classics. If any of you listen to Tangerine Dream, remember the last two albums? On Tyranny of Beauty, there was an arrangement of Handel's Largo from Xerxex; Turn of the Tides, Mussorgsky's (Ravel) Pictures at an Exhibition.
Of course, it is with a violin, and she uses her own compositions sometimes. It doesn't have a dance beat or groove, so those of you not into that thing don't have to worry. But a lot of the pieces are fast and won't put you to sleep. (Like that Sleeping with Beethoven disc)
It is in the Classical music section. Or maybe it is still in the New Releases section.

----Dan

633. Floppy disk formatting

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: ai063@FreeNet.Carleton.CA
Message-ID: <DBnryB.8CJ@freenet.carleton.ca>
Source record: 162322

I've noted that my favourite floppy formatters, FCOPY and FCOPY PRO do not zero the boot sector, when formatting. I use VKILLER to zero the boot sectors.

Is there any danger leaving the boot sectors unzeroed? The formatter with HotWire does zero the boot sector. I haven't checked the TOS 2.06 formatter for this.

Comments would be appreciated.

Walter A. Cole ai063@freenet.carleton.ca

--
Walter A. Cole
ai063@freenet.carleton.ca

634. Re: Truetype fonts and NVDI

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: tsoyran@prometheus.hol.gr
Message-ID: <3u3eqb$vv0@newsflash.hol.gr>
Source record: 162323

mud08@cc.keele.ac.uk (R.D. Evans) wrote:

>Does anyone know why NVDI does not work with all Truetype fonts?

>I recently tried to install some Truetype fonts from a collection designed
>for Windows. Whilst they work fine under Windows, which also confirms that
>they are Truetype, when I copied them over to my ST, NVDI stated that they
>were damaged - and this is NOT true! I tried copying the standard TT fonts
>that come with Windows i.e. WingDing etc., and they worked fine. I copied
>the unpacked versions straight from the PC, so its not that I have forgotten
>to decompress them.

>I have looked in my NVDI manual (V3.02) and I cant see anything about
>compatibility problems. All it says is that you can use TT fonts as used on
>the Mac and PC - well I've tried it and so far it doesnt seem 100% true!

>Any ideas on this one? Are there different Truetype standards or is NVDI the
>problem here, (or is it me ;->).

I am using an atari, a Pc and a Mac. I also have problems transfering
TT fonts from one platform to another (specially with our local
problem, with the positions of the greek characters).
There are some fonts with problems (in the header of them) so for each
font I had problems I used fontographer for windows to change the
header accordingly with the working fonts. Some of them I had to
recreate (in a way). I don't know if that helps but if you want more
email me, maybe attaching a font that you have problem (if it isn't
copywrited of course.

****
Tsourinakis Antonis email:tsoyran@prometheus.hol.gr
Piraeus-Greece
****
* Come to Greece - here the sun solves all the problems *
****

635. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3u4622$h39@status.gen.nz>
Source record: 162324

I propose that this discussion is more properly situated in *Advocacy*
and that interested parties now post their replies there, indeed, the
original message from Rodger Shepherd should have been put there in the
first place...

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------

636. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <715055626wnr@jimbee.demon.co.uk>
Source record: 162325

In article: <42333004fd60@sirius.herts.ac.uk> A.I.Nicholls@herts.ac.uk (Alex Nicholls) writes:

> I don't know if it's just me, but ST Format just increased its cover price by
> about 40% and decreased the amount of pages it was printing saying it was
> due to a shortage in world wide paper. Also saying that other magazines would
> raise there prices too...
>
> But I haven't seen that happening at all... and what about the weekly
> periodicals like TV Guides? they don't seem to have changed there prices!
>
> Alex Nicholls

Edges' price went up by 50p to 3.50 not long ago...

--Jim

637. Re: atari -> ibm

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <67@grasper.demon.co.uk>
Source record: 162326

```
It was none other than Roger Sheppard.. who did write on 13 Jul 95 that ....
RS> No NO NO !!! DC Format can change a disk to IBM with out
RS> reformating it, Diamond Format can't do that at all....

yes it can !!!

MHYG
Graham

--

Graham Irvine ,
graham@grasper.demon.co.uk graham@grin.mettav.exnet.com
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn
```

638. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <3u3vvq$9dk@golem.wcc.govt.nz>
Source record: 162327

```
] : If the Falcon was that good how come the only Shop here can't sell the on
]
] : had for 2 years, also the bigest Atari addict here got rid of his for a M
]
] If you live in Central Russia, and get yourself a Western car, say BMW
] 320, what'll happen? You'll find that you're probably the only BMW-user
] within 1000 kilometres, and left without support (everybody there drives
] Russian cars, like Lada, Volga, Moskvitsh, ...).
```

I'm sure ST users feel the same way about the Falcon as 386 users feel about Pentium machines. The ST and 386 are both yesterdays technology, while the ST has held up somewhat better due to improved architecture and more efficient products, the fact remains that with any technology, it doesn't stay current & supported forever.... And the fact that NZ, a country which has seen ANY Atari marketing for about 10 years, hasn't been buying up Falcons in droves, is hardly a big surprise. They haven't been buying up TT's, Mega-STe's, or ST's in droves either, or A-5000's which are superior to what they _are_ buying....

If we want the machine to continue to survive, we can't rely on other consumers or Atari to help us. As is the case with all old-tech, we must help ourselves, and each-other... Anyone complaining about this needs to be whacked around the head repeatedly with a brick until they understand the obvious.... All other methods appear to fail...

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!
What are we doing tonight Brain? Guess....
Oh yeah, try to take over the world.

639. Re: Latest ICD utils: where?

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5hEBoot.dpj@delphi.com>
Source record: 162328

Hutch <hutch@ilmen.lanl.gov> writes:

>I believe the 'standard' ICD disk utilities and the ICD 'Pro' utilities
>are two different things. IIRC, the former is freeware but only works
>with an ICD host adapter. It's on GEnie. The latter is commercial which
>had better NOT be on GEnie or anywhere else for that matter. :)

Right Hutch! The "normal" ICD utilities may be found on certain
services such as Delphi, CIS, GEnie, and the ICD BBS. The "Pro"
version is something altogether different, and _only_ available as
a commercial package. I think that's what I was saying in my previous
message. I know, you were backing me up! <grin>

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.icba.com/streport
```

640. Where did San Jose Computer go ?

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <3u4frn$nm1@ccnet3.ccnet.com>
Source record: 162329

does anyone know where san jose computer relocate to?

or how about their stock of computer stuf?

--

^^^^^^^^^^ ^^^^^^^^^
^^^^^^^^^^^^^^^^^^
=========
=======
+++++
~~~
selah @ccnet.com
~~~

641. HD disks on DD floppy drives

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: ai063@FreeNet.Carleton.CA
Message-ID: <DBo7vy.5v6@freenet.carleton.ca>
Source record: 162330

NOTE ON USING HD FLOPPIES ON DD DRIVES

I was advised by a tech rep of a major floppy disk manufacturer not to
use HD disks on a DD drive. He said there was a significant difference
in flux densities of the HD and DD drives that could cause loss of
data when a HD disk (reformatted, of course) was used on a DD drive.

I decided to experiment to test this recommendation. I took HD disks
pre-formatted to 1.44 Mb, reformatted them to 80x10x2 (808 Kb) and
copied a 748 Kb file from my hard drive to the newly-created DD disk.
The file copied successfully using my internal drive (1040 STe) but
not to my external (SF314) drive. I had had previous problems with the
external drive even with "normal" DD disks.

So far I've copied and recopied the same large file to a couple of
reformatted HD disks with no apparent loss of anything. The programs
in the file run OK and I cannot see any problems at the moment.

I should wait for some time to see if there's any change in
magnetization that may cause problems, so I won't know for a while
just how safe it is to continue this practice.

Normally, it's uneconomical to use HD disks to replace DD disks.
Sometimes, however, stores don't carry DD disks and HD disks are
usually not that much more expensive. Obviously, it makes more sense
to stick to DD disks if you have only the older ST floppy drives.

I'll continue the experiment a let you know the results. In the
meantime if any one else has some input, I'd be happy to hear about
it.

--
Walter A. Cole
ai063@freenet.carleton.ca

642. Re: Gemulator? - I hear it is an emulator.

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <3u494d$n2a@news1.halcyon.com>
Source record: 162331

In article <3tspd9$9mp@newsbf02.news.aol.com>,
JGordon892 <jgordon892@aol.com> wrote:
>In http://www.yahoo.com/computers/software/emulators, I read about an
>ST emu. for PC's. Has anyone else ever heard of this? thay're calling
>it Gemulator, and seeing as my poor old STf id dying, I'd like to know mre
>about this.

I've heard of it.

Look on http://www.halcyon.com/brasoft/ for screen dumps, prices, and
ordering information about Gemulator. Your local Atari dealer probably
sells it, if not, there is a dealer list.

- Darek

--
==
Darek Mihocka, email:brasoft@halcyon.com http://www.halcyon.com/brasoft/
c/o Branch Always Software, 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 Compuserve:73657,2714 AOL:brasoft

643. Re: Falcon CD-ROM driver

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199507130617.a42324@ms.maus.de>
Source record: 162332

In article <3tu46n$dto@melimelo.enst-bretagne.fr>, Alain DERENNES
wrote:
>On my falcon, i have 2 solutions for CD-ROM:
>- metados+falcon.bos (I found it in germany, freeware)
>-the commercial package for hard disk : Hushi. I bought it in germany last
>year.

HuSHI is a hard disk driver and won't do anything with a CD-ROM.
You are probably referring to CD-Tool.

644. Re: UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: jabeesmith@cix.compulink.co.uk
Message-ID: <DBnzur.EL4@cix.compulink.co.uk>
Source record: 162333

You can also use STTools. It's the one I use on my Falcon as KnifeST always crashes.

John jabeesmith@cix.compulink.co.uk

645. re: weekly posting of new atari stuff (lostblu)

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <1937rcain@nest.demon.co.uk>
Source record: 162334

On 13 Jul 95 Kim wrote:
KA> Strange! I have never seen a TV who couldn't handle this.

It depends how the TV has been set up at the factory. It will often be the case that 50Hz will sync. but 60Hz. won't.

The solution is to take the back off and find the VSync (VHold) setting which will be OK with either.

Roger

--

646. Re: Hypercache Accelerator

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FGNNCEUXUP@dksoft.ping.dk>
Source record: 162335

In <1139@mettav.demon.co.uk> Paul Baker wrote:

>Does anyone else have problems with this product?
>
>
>Unfortunately the most notable product I REALLY want to run 'Magic' bombs on
>startup...regardless of wether the accelerator is on or off..
>I get 13 bombs :-{
>

Hi Paul.
I got Hyper Cache as well, and once tried Magic 2.0 which was running fine.

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

647. Re: Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: christian.andersson@firestorm.ct.se
Message-ID: <ftn_2.203.611.5_30051b41_Christian.Andersson@firestorm.ct.se>
Source record: 162336

> the Falcon fly again. (Screen is black (no sync - as if the reset button
> was was held in bottom position), diskdrive seems to be completely dead,
> HD "jumps" continuously (as if it was restarted again and again...).
> Removing the HD does not seem to help at all...)

Are you perfectly shure it is the Falcon NV-Ram? since I have the same problem myself, And I KNOW it has to do with the reset-button, Sometimes I have to pres many times for the reset-button to "work" nad then I have have to press it many more times to get out of the "reset-state"
Perhaps that is your troubles?

BTW, You should never have started messing with the NV-ram by yourself anyway :) since there already is good programs that do this, like the NVram CPX :)

/Chris./ (*FireSTorm Falcon Center*)
GEM-WWW-Browser in 95!

648. Re: Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: leslieh@warpcon.ersys.edmonton.ab.ca
Message-ID: <FGNNDJURUP@warpcon.ersys.edmonton.ab.ca>
Source record: 162337

In <3tv3tv$6h1@oravannahka.Helsinki.FI> Lauri T Nuuja wrote:

>If there is no easy way of externally resetting the NVRAM, the only solution
>is to replace the NVRAM chip. (Is there one or is it hidden in some other
>chip? Does anybody know anything about this? Is there a battery backup
>for the NVRAM? If there is one, where is the battery located?) PLEASE
>HELP ME DO!
>
>Thanks for your co-operation. Good night.
>
NVRAM is located in the clock chip (ya know it, it keeps the
time.) I assume that if you were to remove the clock chip's battery
(can you do that?), you should be able to reset NVRAM. What I would
recommend from now on is for you to use a program like BootConf to
set your NVRAM.

Good luck.

Leslie

649. Re: Chimera--no RAM

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: matija@sirius.ijs.si
Message-ID: <1995Jul13.110749.2045@cathy.ijs.si>
Source record: 162360
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <3ts2n9$bhb@gti.gti.net>, azog <azog@gti.gti.net> wrote:
>Chris Gray (cgra@se.bel.alcatel.be) wrote:
>
>And how pray tell does one achive virtual memory on a Falcon?

By using a commercial virtual memory driver like Outside 3.3, or Vram030.
Didn't you know?

--
"My name is Not Important. Not to friends.But you can call me mister Important"
- Not J. Important
Matija.Grabnar@ijs.si A Slovenian and a Falcon Atarian
Josef Stefan Inst. Ljubljana Stefan's law: the highest power in the Universe

650. Re: SCSI - Harddisk on ATARI 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: mstacey@rdl.co.uk
Message-ID: <3u32tc$1i5@tiger.rdl.co.uk>
Source record: 162361
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <3u0lsq$hcs@news.uibk.ac.at>, wm@ast1.uibk.ac.at (Walter Marchiotto) says:
>
>Hi folks,
>
>I am looking for a cheap solution for my data storage problems.
>Someone told me that it is possible to attach SCSI-Harddisks on a
>Atari 1040ST computer. Who knows more about it and help me ?
>
>e-mail: wm@ast1.uibk.ac.at
>
>PS: Of course, it must not be in any case a SCSI- Harddsik.
> Even others will help me if they are cheaper than the
> original Ataris.
>

Hi ! Walter

Yes its possible to connect a SCSI hard disk to the Atari ST.

You will need to get a host adapter such as ICD's ADSCSI or LINK which
connects between the ST's DMA port and the SCSI drive mechanism.

In the UK try Hisoft on +44-(0)1525-718181 or
System Solutions on +44-(0)1753-832212 for the ICD or other makes of host adapter.

Check before buying that the host adapter you choose will support the hard
drive mechanism you intend to use as some adapters dont like drives
that have parity enabled.

~~~~~~
~ mstacey@rdl.co.uk The Chameleon BBS ~
~ mas@cbbs.demon.co.uk +44-(0)1454-881095 ~
~ mas@cbbs.conqueror.co.uk ~
~~~~~~

651. .tgz files?

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: John Maxwell Hobbs <jmax@interport.net>
Message-ID: <3u3shs$lpf@park.interport.net>
Source record: 162362
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

What sort of compression used with a .tgz file and where can I find a program to extract them.

Thanks,

John Maxwell Hobbs
jmax@interport.net www: http://www.interport.net/~jmax/

652. Re: voice/fax/modem software?

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <3u1g88$bgm@jazz.iinet.com.au>
Source record: 162363
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Szymon Stasik (stasik@bull.mimuw.edu.pl) wrote:

: I bought quicktell - LogiCode voice/fax/modem 14.400. So now I'm looking
: for any commercial/shareware software that can works with it
: (not only modem but voice, fax too).

STarCall/STarFax has a voice modem module, (zytel I think) can't say if it
will work with your LogiCode unit. Download it and try...

Good luck, regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

653. Re: Chimera--no RAM

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3u3c8g$6g1@studioweb.com>
Source record: 162364
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
: 1. I have the same problem with Chimera on a MegaST4, i.e. crashes on
: pages with big GIFs. I'm going to try it out on my F030 with virtual
: memory tonight.

My 4meg STe does the same thing 8-(
Do you know if it is possible to get it to use Virtual mem on the STe?

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

654. Re: Chimera--no RAM

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <3u412u$gu8@gti.gti.net>
Source record: 162365
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Chris Gray (cgra@se.bel.alcatel.be) wrote:

: > And how pray tell does one achive virtual memory on a Falcon?

: Using Outside or VRAM. I have VRAM and I have to admit it doesn't work
: all that brilliantly with MiNT. Anyway I failed to get Chimera to run
: with VRAM, sh crashed during X initialisation. (Remind me to find out
: what causes sh to be run and see if it wouldn't be possible to use init;
: that should save on RAM).

I am greatly interested in any virtual RAM system for the Falcon. I assume
these are commercial products? Where can I get info from (and hopefully
a dealer in the USA!)

Regarding your X crashing, just INIT=xinit or INIT=startx. Then you don't
need sh. Altho, sh probably doesn't take up that much memory. Only
problem with this is you cannot get OUT of X. You can shutdown the
server, and depending on the state of things, the machine will crash
or standard TOS will start.

btw: I have 16mb of RAM, and outside of sluggishness, Chimera/X/etc
all work fine...

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

655. Re: www..how?

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: michi@pluto.ping.de
Message-ID: <4QU2BPH@pluto.ping.de>
Source record: 162366

Hi,

richard thomas (plug@pavilion.co.uk) wrote:
: [...]
: I am told I can use Lynx with Mint, but from what I've seen it all looks a bit
: horrendous to setup. Is there a simple way avoiding Mint?

Oh, yes, put an FPU in your Falcon and install Linux68k. With that you can
use Lynx without MiNT. >;-}

: Thanks in advance for helpful suggestions.
Your welcome. >>>;--}

I know, that was an evil joke, but the only way at this very moment
to get connected to w3 is using MiNT or Linux. For you as Falcon owner I
recommend Linux.

cu, michi
--
* Michael Plonus michi@pluto.ping.de *
* Dortmund Michael_Plonus@do2.maus.ruhr.de *
* Germany *

656. Re: MiNTnet help

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: sasmesba@kingcong.uwaterloo.ca
Message-ID: <DBoGC0.K2q@watserv3.uwaterloo.ca>
Source record: 162367

In article <805483180_OASIS_@chowgar.demon.co.uk>,
Simon Moore <smoore@chowgar.demon.co.uk> wrote:
> In article <3ttdpu$csn@btmpjg.god.bel.alcatel.be>
> cgra@se.bel.alcatel.be (Chris Gray) said:-
>
>
>>Shouldn't that be atZ before the OK? And what's with the gin:--gin:--gin:
>>-- isn't one gin: enough?
>
>I suppose it would br, it's just that how the supplied chatfile looked so
>I left it as it was.
>
atZ is OK as well. I generally don't reset my modem too much. AT makes sure
and baud rate changes are effected. gin:--gin:--gin basically wiaits a timeout
period for the prompt and presses return if it doesn't get a prompt. It will do
this twice the way the script is written. This is useful for terminal servers
which require return(s) to wake up before giving a login prompt.

Sam

657. Re: TAF disk problems

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: sasmesba@kingcong.uwaterloo.ca
Message-ID: <DBoGr9.KrL@watserv3.uwaterloo.ca>
Source record: 162368

In article <3tv0ar$d6b@on-ramp.ior.com>,
Dan Brown <danbrown@on-ramp.ior.com> wrote:
>Problems:
>
>(1) FTP
>
> I can connect to micros fine, and even tell it to "get" a file.
> It says "port command sucessful" gives me the file name and size,
> saying that it's started. After a few seconds, it tells me
> "<Filename>:access denied" I know I can get files off of Micros,
> It works fine with my Shell account!
The local directory is '/' which you do not have write access to - you must
change your local directory by using lcd from ftp, Just type lcd at a prompt
will change the current directory to you hhome directory. I thought we put this
in the docs but it may be an oversight. You will notice if you have run
ftp from a shell window it works fine since the local directory is whatever
one you were in when you ran ftp.

>
>(2) Chimera
>
> I can get it to load. But what from there? How do I connect to WWW
> home pages with it? I thought this also did IRC for me also - and
> if so, how do I do it? If it doesn't not, How do I IRC with this
> TAF package?
If you're SLIP or PPP connected just use 'open' and put in a URL - it should
work fine.
>
>(3) VI
>
> It seems to have problems... It gets 'stuck' in modes. 99% of the time
> it won't change modes for me. I know 100%, that my keyboard (including
> <esc> key) works without flaw.
It is sometimes slow but it does switch modes. It does disk swapping on
its own to allow very very very large files to be edited. Wait a second after
escape - it really does work.

Sam

658. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <3u2qubEc1r@uni-erlangen.de>
Source record: 162369

"Craig. Graham" <Craig.Graham@ncl.ac.uk> writes:

>Eagle,Medusa,Pak - all worthy, but hardly anyone has them. The old Emulator
>ran on a plain ST with enough memory (1Meg I think, perhaps more). So, that
>is what you should aim at, avoiding 68030 specifics if you can.

Todays Mac programs on a 1 MB ST? That's absolutely sensless. Even 4
MB would be a minimum for doing anything. And more is impossible on
the ST. Also speed would be a problem.

The slowest current Mac uses a 68030 with 33MHz, resulting in about 300%
CPU performance compared to the Falcon. If you use a ST you would be ten
times slower than such a Mac. Almost senseless again.

I think the time for Mac emulators is over. Now you need (and have) ST
emulators...
--
Harald Schoenfeld (IRC Nick: Equinoxe) | Atomic war against nature:
Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united

659. Re: Decompressing HQX Files

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <3u2r1qEc56@uni-erlangen.de>
Source record: 162370

efac001@alpha.qmw.ac.uk (D.Bhabuta) writes:

>HQX files... don't know any for the Atari... and the one on the PC is
>basically crap. You will need a mac, and the one to go for is
>definitely one called Stuffitt Expander.. now at version 3.5.2. This
>is basically free, and uncompresses other archive formats too. There
>is an add on for it, called Drop Stuff with Expander, and this is
>shareware. Well worth it if you have a Mac.

Right, they are easy to use and work fine.
--
Harald Schoenfeld (IRC Nick: Equinoxe) | Atomic war against nature:
Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united

660. Re: MagicMac question

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <ba4_9507150117@flight.org>
Source record: 162371

In message #898, MDIVANCIC writes:

> >You can* make it automatically start up by putting an alias of MagiCMac
> >in the Mac equivlent of the AUTO folder, the Startup Items folder within
> >the System folder.
>
> Yes, this will start MagiCMac atuomatically, that does not change the fac
> that you are still running the MacOS. As of now there is no way to startu
> in MagiCMac without starting up System 7.5 (or whatever system you are
> running).

Never said it would bypass MacOS, I just said it would automatically start
MagiCMac...

--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

661. German <-> US Keyboard

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <ba5_9507150117@flight.org>
Source record: 162372

In message #901, CHRISTIAN BANTZER writes:

> Hi,
> I replaced the broken keyboard (german) of my 1040ST with a US one, which
> got for free. Now the ST doesn't know what's printed on the keys, and z a
> swapped position and a number of other symbols changed place as well, No
> deal. The only problem is the german keyboard has one extra key with the
> < symbols on it. So I can't get to type those now.
> Now the stupid question: What's the way to let the ST know that I am usin
> keyboard now?

Get a US version of TOS...
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

662. Re: Best ST demos

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <ba6_9507150117@flight.org>
Source record: 162373

In message #903, ESA J KALLIONIEMI writes:

> CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
> : I'm wondering, what are everyone's favorite ST (not STe/TT/Falcon)
> : graphics demos? Any good ones that will work in 512k? (I'm still waitin
> : on my free 1mb replacement machine...)
>
> Overdose from Aggression is good. If you seriously want to watch demos
> you should get 1 mb STE or 4 mb Falcon.

If I could afford an STe or Falcon I woulden't be asking for ST only demos.
I'd also like to know where to get them...
FWIW: I've downloaded the classic CyberScape demo (not great by todays
standards), and the Oh Poor Mosqueto demo from a.a.u.e...
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

663. re: where do i get softwa

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <ba7_9507150117@flight.org>
Source record: 162374

In message #904, ROGER CAIN writes:

> On 06 Jul 95 Julius wrote:
> Jg> From: jrg@cldc.howard.edu (Julius Grant)
> Jg> I'm looking for software drivers for hard drives that I can connect
> Jg> to my ST through the hard drive by way of the adscsi adapter
> Jg> any info would be greatly appreciated.
>
> Use the ICD stuff - it's on most BBS.

It shoulden't be, according to the version 6.0.7 docs the "free" version
of ICD stuff can only be gotten from Compu$pend, GEnie, from ICD's own
BBS, or through the mail from ICD.
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

664. Re: MagicMac questions

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: Volker_Ricke@hh2.maus.de
Message-ID: <199507131940.a37663@hh2.maus.de>
Source record: 162375

S>Forgive my directness, but ...
S> I have tons of great programs, especially games that run in ST Low and
S>Medium. The usefulness of MagicMac seems pretty limited if it can't run
S>any of these!

Sorry, but most of these games also do not run on later Ataris (TT / Falcon).
If programs access ST hardware directly and use undocumented features it's not
easy to write a total ST emulator.
It's not MagiCMac's intention to be an ST simulation. It's designed to use
"clean" GEM software on a faster platform.
Using my TT it's also impossible to play ST-low games 'cause its Crazy Dots
graphics card...

bye, Volker

665. Page 43 Of Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: Richard.Davey@cbbs.centron.com
Message-ID: <0468901c@cbbs.centron.com>
Source record: 162376

robotron@moroder.demon.co said to All while chatting about Page 43 of
Atari World :-

r> Does anybody know exactly what was on page 43? I'd guess that it was
r> either
r> an image so questionable that it couldn't even be printed "spotted
r> out", or,
r> given that there were pictures of Barbie wearing bondage gear on the
r> front
r> cover and throughout the feature, it was a couple of Barbies in a
r> lesbian
r> love scene and Mattel (or whoever) took a rather dim view of it.

Actually it was a picture of a women being done by a dog.
I'd have prefered the lesbian barbies personally.

RiCH
_____ +
(, /) , /) /) FALCON OWNERS GROUP (UK)
/__ / _ (/ _ __ _(/ 10 Oak Drive, Portishead, Bristol,
) / __(_(__/)_(_(_/ (_(_(_ BS20 8QS | richard.davey@cbbs.centron.com
(_/ +
And when you looked your eyes didn't quite meet, but your hearts did
And when you cried your bodies didn't quite touch, but your souls did

* Kivi (unregistered) 1.37 *
Ethernet (n): something used to catch the etherbunny.

666. for sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: fkremer@ufhis.enet.dec.com
Message-ID: <3u2thv$m0l@mrnews.mro.dec.com>
Source record: 162377

```
SOFTWARE FUER ATARI ST/STE/FALCON
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```

Aquanaut Action
20,--
Atomix Strategie
20,--
Borrowed Time Grafik-Adventure
20,--
Bubble + Strategie/Action
20,--
Car Vup Cartoon-Jump'n Run
20,--
Color Star Malprogramm (alt aber gut)
10,--
Corruption Grafik-Adventure
20,--
GFA-Assembler Makro-Assembler 680x0
100,--
GFA-Basic 3.6 EWS Basic-Entwicklersystem
150,--
GFA-Library Lib's f�r GFA-Basic
50,--
Goldrush! Sierra-Adventure
30,--
Gravity Strategie/Simulation
20,--
James Pond Cartoon-Action
20,--
Klax Strategie/Action
20,--
Major Motion Action (alt aber gut)
10,--
Neochrome Master & Drachen Malprogramm & Shanghai-Spiel
15,--
North Sea Inferno Action
15,--
Papillon 2.1 Zeichenprogramm
150,--
Papyrus GOLD Textverarbeitung/Satzsystem
350,--
Phoenix 3.5 Datenbanksystem
350,--

Police Quest I Sierra-Adventure
30,--
Police Quest II Sierra-Adventure
30,--
RA Strategie/Action
20,--
Rock'n Roll Strategie/Action
20,--
Signum! 2 + 200 Fonts Satzsystem
80,--
Snoopy Action-Adventure
20,--
Space Quest I Sierra-Adventure
30,--
Space Quest II Sierra-Adventure
30,--
Space Quest III Sierra-Adventure
30,--
STokoban Sokoban f�r ATARI (m. Editor)
15,--
Stormtrooper Action pur
20,--
STOS Spiele-Basic
50,--
Strider Action
20,--
TeX 2.0 Satzsystem
20,--

B�CHER
======

The ATARI-Compendium TOS-/GEM-Doku
100,--
Vom Anf�nger zum GEM-Profi GEM-Programmierung m. Disk
30,--
diverse GFA-B�cher GFA-Basic je
20,--
FALCON Dream Machine FALCON Info-Buch
10,--

SONSTIGES
=========

90 DD/DS-Disketten 3.5" je
-,50

ATARI 600XL mit 64K-Speichererweiterung,
1050-Floppy-LW mit HAPPY-Chip,
diverse Software, Joystick
200,--

****
****

Frank Kremer
fkremer@ufhis.enet.dec.com
Thomas-Wimmer-Stra&#65533;e 31a Tel.: (+49) 8122 / 933 86
D-85435 Erding Fax : (+49) 8122 / 933 86
Germany

667. ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: A.I.Nicholls@herts.ac.uk
Message-ID: <42333004fd60@sirius.herts.ac.uk>
Source record: 162378

I don't know if it's just me, but ST Format just increased its cover price by about 40% and decreased the amount of pages it was printing saying it was due to a shortage in world wide paper. Also saying that other magazines would raise there prices too...

But I haven't seen that happening at all... and what about the weekly periodicals like TV Guides? they don't seem to have changed there prices!

Alex Nicholls

668. FOR SALE: DIGITAL EDITING system

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: bernard@vax.oxford.ac.uk
Message-ID: <1995Jul13.121307@oxvaxd>
Source record: 162379

FOR SALE

SoundMaestro sound editing system. Digital (S/PDIF) and analogue in/out, uses base Atari. Comes with 2-track editing software for hard/soft editing, variable x-fades, level change.

Hardware used:
Soundstreamer, DATDAC, hard-disk controller for Atari port.

Mono monitor, manuals, original s/w (disks) also available.

Original cost over 1200 pounds, available for 600 pounds

Please email me for further details and offers!!

Bernard Martin
(Oxford University Computing Service, UK)

669. FS:WARP,NEODESK,QUICKST,CODEKEYS

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <3u31su$mgj@ccnet3.ccnet.com>
Source record: 162380

```
[ Article crossposted from comp.sys.atari.st.tech ]
[ Author was falcon ]
[ Posted on 13 Jul 1995 04:59:05 -0700 ]

[ Article crossposted from comp.sys.atari.advocacy ]
[ Author was falcon ]
[ Posted on 13 Jul 1995 04:57:28 -0700 ]

[ Article crossposted from comp.sys.atari.st ]
[ Author was falcon ]
[ Posted on 12 Jul 1995 22:12:57 -0700 ]

[ Article crossposted from comp.sys.atari.st.tech ]
[ Author was selah ]
[ Posted on 30 Jun 1995 14:05:13 -0700 ]

[ Article crossposted from comp.sys.atari.st ]
[ Author was selah ]
[ Posted on 30 Jun 1995 14:02:39 -0700 ]

SELLING MY SOFTWARE SINCE IM GOING TO FALCONLAND

WARP V3.7 = 18.00 W/MANUAL

NEODESK V3.02=20.00 W/MANUAL

QUICKST= 5.00

CODEKEYS= 15.00 W/MANUAL

KCS 4.0= 30.00 W/MANUAL

XOR V1.12 NO KEY DISK!= 50.00 W/MANUAL
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670. Re: AdSpeed/BLiTTER conflicts???

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3u318o$4bb@golem.wcc.govt.nz>
Source record: 162381

In article <3u1qcm$jbc@news2.delphi.com>, DOMINGO@news.delphi.com (DOMINGO@DELPHI.COM)
writes:
>I have a Mega ST4 with an ICD AdSpeed. I seem to be experiencing a BLiTTER
>conflict since I will get 10 bombs (I think that is the number) if I try to
>boot up in 16Mhz mode with the BLiTTER enabled.
>
>Is there a cure for this? My current cure is to have the BLiTTER disabled by
>GEM in the DESKTOP.INF file. Then I manually switch to 16Mhz using the .CPX
>supplied by ICD. If I re-activate the BLiTTER there is a good chance that it
>will crash the computer.
>
>I used to have T-25 installed in this machine and I don't remember having any
>problems like this. I also don't know if this machine had the BLiTTER
>daughterboard on the 68000. Is there an easy way to tell? Also, will the fix
>by ICD (the jumper wire to reconnect whatever was cut when the daughterboard
>was installed) solve my troubles? Or should I just disable the BLiTTER? (Can
>I just remove it?)

I use mind set for 8 mhz as its better that way for Games but I used to have it
set for 16mhz, the BIG problem is the ICD ADspeed TSR that goes into the Auto
folder, get rid of it, even ICD state that its Buged....

The CPX will run with out the TSR, but I don't bother as I just run the 8mhz PRG
when needed.

That link wire is not needed on some machines, it depends on where the
Trace was cut, mine did not need it at all....

>Thanks in advance!
>
>Dom
>
****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

671. FS:DR.T's KCS 4.0 SEQUENCER+XOR EDITOR/LIBRARIAN

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <3u32pg$mil@ccnet3.ccnet.com>
Source record: 162382

```
[ Article crossposted from alt.music.midi ]
[ Author was falcon ]
[ Posted on 13 Jul 1995 05:10:12 -0700 ]

--

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selah @ccnet.com
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selah @ccnet.com
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672. Re: Gemulator? - I hear it is an emulator.

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: mstacey@rdl.co.uk
Message-ID: <3u33a6$1i5@tiger.rdl.co.uk>
Source record: 162383

In article <3tspd9$9mp@newsbf02.news.aol.com>, jgordon892@aol.com (JGordon892) says:
>
>In http://www.yahoo.com/computers/software/emulators, I read about an
>ST emu. for PC's. Has anyone else ever heard of this? thay're calling
>it Gemulator, and seeing as my poor old STf id dying, I'd like to know mre
>about this.
>

The gemulator is indeed an ST emulator or ST in a PC, it comes
as a PC card and requires a free ISA slot in your PC.
You will need a fast PC to get the emulator to run at the speed
of a mega ST they say you need a 486/66.

Its available in the UK from the ST Club in Nottingham, sorry dont have the
number here but mail me mas@cbbs.conqueror.co.uk if you want itand I'll
dig it out for you.

~~~~~~
~ mstacey@rdl.co.uk The Chameleon BBS ~
~ mas@cbbs.demon.co.uk +44-(0)1454-881095 ~
~ mas@cbbs.conqueror.co.uk ~
~~~~~~

673. Re: Truetype fonts and NVDI

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: C.J.Ridd@cs.bham.ac.uk
Message-ID: <3u33id$5dl@percy.cs.bham.ac.uk>
Source record: 162384

mud08@cc.keele.ac.uk (R.D. Evans) writes:
>Does anyone know why NVDI does not work with all Truetype fonts?

Add 'CHECK_FONTS=0' to your nvdi.inf file. The readme file on the NVDI
master disk explains the details.

--
--Chris
Other email addresses:
Work: C.Ridd@imc.exec.nhs.uk
Cix: chrisridd@cix

674. Re: Latest ICD utils: where?

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: rcollins@magnus.acs.ohio-state.edu
Message-ID: <3u355q$hhh@charm.magnus.acs.ohio-state.edu>
Source record: 162385

You are correct!

Raymond

675. Re: shareware games by da

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: cs93dlh@vega.dcs.exeter.ac.uk
Message-ID: <DBnnHD.HAt@exeter.ac.uk>
Source record: 162386

```
> ] : the same as the original, is there a place where I can FTP all David
> ] : Munsie games? Have to get the newsletter. (no web access...)
> The closest thing to an FTP address is
> ftp.iadfw.net

Shame the transfer rate is about 3 bytes per hour. Anyone know of a slightly
faster way to get these files?
--
* {{{ Dan }}} * Atari Falcon030 4Mb RAM 65Mb IDE 340Mb SCSI *
* MiNT * MiNT-OS * MiNT-NET * Minixfs * X11r5 *
* Looking for a Falcon sample editor? Get SuperSam v1.08! *
```

676. Re: MagicMac questions

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <3u38e9$irg@osiris.wu-wien.ac.at>
Source record: 162387

MagicMac is supposed to be an operating system (on the Mac of course more a system extension, because Apple doen't provide hardware documenation), and will not emulate theAtario hardwarewise (with rare exceptions); even if it would support ST Low, most of the programs will not run, because they will acess Atarihrdawre directly, which MagicMac cannot provide.

Regards,

Alfred

SonicSin
(sonicsin@aol.com) wrote: : Forgive my directness, but ...

: I have tons of great programs, especially games that run in ST Low and
: Medium. The usefulness of MagicMac seems pretty limited if it can't run
: any of these!

: - Steve

677. v23INF2: Introduction to comp.binaries.atari.st

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <DBnK8L.DEt@cwi.nl>
Source record: 162388
Cross-posted to: comp.binaries.atari.st,comp.sys.atari.st

```
Submitted-by: avg@cwi.nl (Annius Groenink)
Posting-number: Volume 23, Info 2

This article is posted twice a month. It gives a short introduction
to comp.binaries.atari.st and describes how to submit binaries to the
group.

I am always looking for suggestions on how to improve the usefulness of
the newsgroup, and can be contacted at the following internet address:

avg@cwi.nl

Annius Groenink, Moderator.

------------------------------------------------------------------------

ABOUT comp.binaries.atari.st

The moderated usenet group comp.binaries.atari.st contains publications
or announcements of binary packages for Atari TOS computers. The
publications on comp.binaries.atari.st may be freely distributed as long
as no modifications are made to the packages. The packages may contain
public domain software, shareware or demos of commercial programs.

THIS IS A MODERATED GROUP. YOU CANNOT POST TO IT BY YOURSELF. Read the
instructions below for submitting material intended for publication on
comp.binaries.atari.st.

------------------------------------------------------------------------

SUBMITTING BINARIES FOR PUBLICATION

Items intended for posting or queries and problem notes should be sent
to avg@cwi.nl. If you are on a UUCP-only site, you can send them to
uunet!cwi.nl!avg. Note that comp.binaries.atari.st is not the correct
place to ask general questions or to ask, "Does anyone have software
that does X?" Post such requests to comp.sys.atari.st or
comp.sys.atari.st.tech.

If you want verification of arrival, say so at the beginning of your
submission, or in a cover note. I try to verify that a program works,
and if I can't get it to work, I may hold up posting it for a couple of
days. Please note that, except in rare cases, software without
documentation will not be published. The backlog from receipt to posting
varies from one to four weeks depending mostly on the set of submissions
currently in my queue.
```

If you are submitting both sources and binaries, PLEASE send the two separately. If I have to separate your sources from your binaries by hand, your submission will most likely sit on the back burner for a while, or be rejected outright.

Please include a description of your program at the top of your article. Look at old issues of comp.binaries.atari.st for examples of the sorts of descriptions I'm looking for. In general you should indicate what the program does, on what types of Atari TOS computers, whether your program requires a certain amount of on-board memory, a hard disk or a certain screen resolution. If necessary, I may rewrite or add to this information in order to make the postings to the group more uniform. I can't check your submission in all possible configurations, and see what works and what doesn't. Without a description, your submission is likely to be rejected.

If possible, submit your binaries in a Zoo 2.1 archive. I will generally check that everything in the archive is OK and that the files in the archive make sense on an ordinary Atari ST system (i.e. they are MS-DOS style files), unless the archive is specifically intended for use with an alternative file system such as Minixfs. If necessary, I will re-pack the binaries using Zoo 2.1.

If you are submitting a demo of a commercial program, or a shareware program, please keep the amount of advertising to an absolute minimum. If you want to solicit orders, do it in a README file or an About... dialog box, not in a message that comes up every time the user does something. But feel free to post demo versions. Submissions which I feel are of an excessively commercial nature will not be posted.

THE STRUCTURE OF COMP.BINARIES.ATARI.ST ARTICLES

There are two types of articles in comp.binaries.atari.st: "information postings" and "binaries". The binary postings are also called "Issues". The postings of type 'announcement' (history has only known 1) are no more supported, as we now have a group comp.sys.atari.announce for those. The type of a posting can be distinguished by the subject line:

Subject: v06INF1: Introduction to comp.binaries.atari.st

This first word in the title identifies this as the first info posting of volume six. Similarly, the subject line shown below:

Subject: v20i081 (binary): deadwrtr -- Ouija-word processor part01/01

identifies this as the 81st issue in Volume 20, and it's a binary posting. Large programs are broken up into smaller pieces, and have subject lines that look like this:

Subject: v20i041 (binary): pet -- CBM PET emulator part04/39

The "References:" line, if present, points to the previous part of a multi- part program, so that newsreaders (trn, tin, nn, etc.) which can

follow threads will recognize a large program as a single thread.

The first few lines of an article's body are auxiliary headers that look like this:

```
Submitted-by: jackt@atari.com (Jack Tramiel)
Environment: high resolution, tt
Posting-number: Volume 19, Issue 80
Archive-name: rsn
Supersedes: atw: Volume 10, Issue 10-15
```

"Submitted by" is the author of the program. If you have comments about the binaries published in comp.binaries.atari.st this is the person to contact. When possible, this address is in domain form, otherwise it is a UUCP bang path relative to some major (backbone) site. This will usually be the same as the "From:" line in the article's main header.

Certain information about the system configuration required to use the program is given on the Environment: line.

```
Environment: 1meg, medium res, high res
```

This means that the program requires at least one meg of RAM and runs in medium or high resolution. Following is a list of keywords; new ones may be added as needed. They are mostly self-explanatory. Examples:

```
high - runs in high resolution (monochrome)
medium - runs in medium resolution
low - runs in low resolution
1meg - needs 1 meg of RAM
ste - requires an STe
tt - requires a TT
```

The "Posting-number:" line repeats the volume/issue information for the aid of notes sites and automatic archiving programs.

The "Archive-name:" is the "official" name of this program in the archive. Large postings will have names that look like this:

```
Archive-name: desktop/part01
```

The "Supersedes:" header line, if present, indicates that the program replaces an earlier version.

REPORTING AND TRACKING BUGS AND PATCHES TO POSTINGS

Updates to programs are usually announced in comp.sys.atari.st. When large changes are made to a program, the entire thing will be reposted to comp.binaries.atari.st.

To report bugs, contact the person listed in the Submitted-by header. Often there is a contact address in a README file, too. I do not maintain the programs I moderate, so don't send your bug reports to me.

If the program documentation mentions some file that isn't included in the posting (for instance, a font editor's documentation might refer to some sample fonts), contact the submitter, not me. I post articles in their entirety, so if it isn't posted, I probably don't have it.

HOW TO OBTAIN OLD ISSUES

There is currently no officially documented archive for this group.

--
Annius V. Groenink | avg@cwi.nl | Private/Edith/ZFC:
CWI, Kruislaan 413 | zfc@zfc.nl | P.O. Box 12079
1098 SJ Amsterdam | Room M233 ext. 4077 | NL 1100 AB Amsterdam
The Netherlands | Phone: +31 20 592 4077 | Phone: +31 20 695 9901

678. v08INF5: Introduction to comp.sources.atari.st

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <DBnK8x.DFr@cwi.nl>
Source record: 162389
Cross-posted to: comp.sources.atari.st,comp.sys.atari.st

Submitted-by: avg@cwi.nl (Annius Groenink)
Posting-number: Volume 8, Info 5

This article is posted twice a month. It gives a short
introduction to comp.sources.atari.st and describes how to submit
sources or digressions to the group.

I am always looking for suggestions on how to improve the usefulness of
the newsgroup, and can be contacted at the following internet address:

avg@cwi.nl

Annius Groenink, Moderator.

ABOUT comp.sources.atari.st

The moderated usenet group comp.sources.atari.st contains publications
or announcements of sources and texts about programming for Atari TOS
computers. The publications on comp.sources.atari.st may be freely
distributed as long as modifications are documented and the original
authors are mentioned.

THIS IS A MODERATED GROUP. YOU CANNOT POST TO IT BY YOURSELF. Read the
instructions below for submitting material intended for publication on
comp.sources.atari.st.

SUBMITTING SOURCES OR DIGRESSIONS FOR PUBLICATION

Items intended for posting or queries and problem notes should be sent
to avg@cwi.nl. If you are on a UUCP-only site, you can send them to
uunet!cwi.nl!avg.

If you want verification of arrival, say so at the beginning of your
submission, or in a cover note. I try to verify that a program works,
and if I can't get it to work, I may hold up posting it for a couple of
days. Please note that, except in rare cases, software without
documentation will not be published. The backlog from receipt to posting
varies from one to four weeks depending mostly on the set of submissions
currently in my queue.

If you are submitting both sources and binaries, PLEASE send the two
separately. If I have to separate your sources from your binaries by
hand, your submission will most likely sit on the back burner for a

while, or be rejected outright.

Sources can be submitted in ASCII form, but for large pacages, a ZOO 2.1 archive encoded using Dumas uuencode is preferred.

Please include a description of your program at the top of your article. Look at old issues of comp.binaries.atari.st for examples of the sorts of descriptions I'm looking for. In general you should indicate what the program does, on what types of Atari TOS computers, whether your program requires a certain amount of on-board memory, a hard disk or a certain screen resolution. If necessary, I may rewrite or add to this information in order to make the postings to the group more uniform. I can't check your submission in all possible configurations, and see what works and what doesn't. Without a description, your submission is likely to be rejected.

THE STRUCTURE OF COMP.SOURCES.ATARI.ST ARTICLES

There are two types of articles in comp.binaries.atari.st: "information postings" and "sources". The source postings are also called "Issues". For a while, 'announcements' were also accepted, but there is now a dedicated group, comp.sys.atari.announce, for that purpose. The type of a posting can be distinguished by the subject line:

Subject: v02INF1: Introduction to comp.sources.atari.st

This first word in the title identifies this as the first info posting of volume two. Similarly, the subject line shown below:

Subject: v06i081: godsrc -- Universe simulator

identifies this as the 81st source article in Volume 6. Large sources are broken up into smaller pieces, and have subject lines that look like this:

Subject: v06i088: decbustr -- VMS clone in ST-LOGO, Part03/08

Certain information about the system configuration required to use the program is given on the keywords line.

Keywords: MWC, Megamax, 1meg, high

This means that the program compiles with Mark Williams or Megamax C, requires at least one meg of RAM and only runs in high resolution. Following is a list of keywords; new ones may be added as needed. They are mostly self- explanatory.

Alcyon - Alcyon C (included with Atari developer's kit)
MWC - Mark Williams C
Megamax - Megamax C
Laser - Laser C
Lattice - Lattice C
C - Any C compiler

OSS - OSS Personal Pascal
BASIC - ST BASIC (this is not a joke!)
uuencode - program is uuencoded (uudecode required to unpack)
arc - program is archived (arc required to unpack)
zoo-high - program is archived (Zoo 2.1 required to unpack)
lharc - program is archived (lharc required to unpack)
high - high resolution
medium - medium resolution
low - low resolution
1meg - needs 1 meg of RAM

The References: line, if present, points to the previous part of a multi-part program, so that newsreaders (trn, nn, etc.) which can follow threads will recognize a large program as a single thread.

The first few lines of an article are auxiliary headers that look like this:

Submitted-by: david@bdt.UUCP (David Beckmeyer)
Posting-number: Volume 6, Issue 80
Archive-name: micro-rtx

The "Submitted by" is the author of the program. If you have comments about the sources published in comp.sources.atari.st this is the person to contact. When possible, this address is in domain form, otherwise it is a UUCP bang path relative to some major (backbone) site.

The second line repeats the volume/issue information for the aide of notes sites and automatic archiving programs.

The Archive-name is the "official" name of this source in the archive. Large postings will have names that look like this:

Archive-name: desktop/part01

REPORTING AND TRACKING BUGS AND PATCHES TO POSTINGS

Most of the time, bugs and updates will be posted to comp.sys.atari.st. Sometimes, "official" updates from the author will be posted submitted to comp.sources.atari.st so that they are archived with the sources.

Since there is no easy way to apply source code patches on the ST, changes to a program often result in a whole new version being posted.

To report bugs, contact the person listed in the Submitted-to header. Often there is a contact address in a README file, too. I do not maintain the sources I moderate, so don't send your bug reports to me.

HOW TO OBTAIN OLD ISSUES

There is currently no officially documented archive for this group.

--
Annius V. Groenink | avg@cwi.nl | Private/Edith/ZFC:
CWI, Kruislaan 413 | zfc@zfc.nl | P.O. Box 12079
1098 SJ Amsterdam | Room M233 ext. 4077 | NL 1100 AB Amsterdam
The Netherlands | Phone: +31 20 592 4077 | Phone: +31 20 695 9901

679. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <3u392a$irg@osiris.wu-wien.ac.at>
Source record: 162390

Well, the TT is a 68030 nachine with 32 Mhz, and if you take the
PowerMacintoshes there are still a lot of people using emulated code with
that machines, again equaling TT performance. You also do not have to
forget that there are thousands of Mac Plus, SE, Se/30 etc. owners out
there, who need and get support. It's been only two to three years
(actually less), that Apple switched solely to 68040 machines (the Times
of the LCIII and LC II machoines are not very far away).
Second, many people do not wish to buy a new machine right away; a 630?
with dying 680x0 CPUs; Power macintoshes, that do not provide CHRP?
Thirdly, many people are content withctheir current machine, but would
just like to have acess to some software, that does not exist, even if it
is an older, not up to date version that will run on a plain ST (think of
Excel 4 or Excel 3, earlier student versions of mathematica etc..., that
would do very well on a TT)
Yes, there is demand for such an emulator; and reading this thread should
be prove enough, regardless of the props and contras we discuss. And lats
do not forget, that with a godd Mac emulator, the Atari and Mac
plattforms will unite into a single platform, wheeras with MagicMac alone
it won't.

Regards,

Alfred

P.S: do not forget TT owners or ST owners, who buy a new MAC and keep
their ld Atari and still want to use ALL their software with these mahines.
(that would be me, for example, in one or two years)

Harald Schoenfeld (mppi76@cd4680fs.rrze.uni-erlangen.de)
wrote: : "Craig. Graham" <Craig.Graham@ncl.ac.uk> writes:

: >Eagle,Medusa,Pak - all worthy, but hardly anyone has them. The old Emulator
: >ran on a plain ST with enough memory (1Meg I think, perhaps more). So, that
: >is what you should aim at, avoiding 68030 specifics if you can.

: Todays Mac programs on a 1 MB ST? That's absolutely sensless. Even 4
: MB would be a minimum for doing anything. And more is impossible on
: the ST. Also speed would be a problem.

: The slowest current Mac uses a 68030 with 33MHz, resulting in about 300%
: CPU performance compared to the Falcon. If you use a ST you would be ten
: times slower than such a Mac. Almost senseless again.

: I think the time for Mac emulators is over. Now you need (and have) ST
: emulators...
: --
: Harald Schoenfeld (IRC Nick: Equinoxe) | Atomic war against nature:

: Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united

680. Re: Opus --> 123

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: fezzy@perth.DIALix.oz.au
Message-ID: <3u3abicpi1@perth.DIALix.oz.au>
Source record: 162391

Vij Singh (vij@vnet.ibm.com) wrote:

: Hi,

: Has anyone managed to get the version of Opus that supports loading/saving
: in 123 format? It seems like the author is no longer supporting it, so I
: can't send my shareware fee, etc.

: If anyone has or knows where to get V2.3, please let me know.

: Thanks,
:
: VIJ...

Are you sure the author is no longer supporting it ??? I am about to send

Doug Harrison
P.O. Box 66236
Baton Rouge, LA 70806-6236

the requested $$$ amount. I downloaded v2.2 only yesterday and need WK?
compatabillty...

Can anybody confirm if there is any support please. The following is Doug's
GEnie I.D. but I don't have access to GEnie....

For quick response to questions, my Compuserve ID is 72277,2315
and my GEnie mailbox address is D.S.HARRISON. There also is (or
soon will be) an Opus topic in Category 2 of the GEnie message
base.

If anyone could pass on this thread to Doug to get his response, I would be
VERY greatful....

Regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never! There are other ways" **

681. Re: Atari St Pirate Warez

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507131443.AA01538@ilmen.lanl.gov>
Source record: 162392

In a previous article, Jim Boulton <jim@jimbee.demon.co.uk> wrote:

> Any machine could do an equal job at MIDI as the Falcon or ST, it's
> just the ST/Falcon has the superior software!

And the fact that all Atari machines come with MIDI in and out ports
as standard equipment doesn't hurt much either. :)

But you are right... without good software, the most powerful computer
in the world is just a silicon paperweight.

-Hutch- @ Fair Dinkum Tech

682. Re: Ballistics programs

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507131443.AA01544@ilmen.lanl.gov>
Source record: 162393

In a previous article, foltin@cherokee.nsuok.edu (Bela Foltin)
wrote:

| Does someone know of any ballistics programs for the ST and how
| to obtain them, i.e. ftp, dealer etc.

Don't know of any, but of course, there would not be much calling
for a commercial program such as this for the ST, I reckon.

| I have some for the PC in Basic. Can these be run on the ST or do
| they need to be converted to Atari basic? Are there conversion
| tables or programs for doingsuch a thing?

Sorry, but you cannot run programs written for the PC on the Atari
for the same reason you cannot run Mac programs (without emulation).
The little bits of silicon inside the computers don't talk the
same language, at least above binary level they don't. ;-) And there
are no conversion programs for PC<=>Atari, either. That's why all
programmers are such highly paid professionals (cough, cough). :)

If you have the source code for the PC BASIC program you could use
that as a guide to write a similar code for the Atari, given you
have the tools and skills to do so, of course.

-Hutch- @ Fair Dinkum Tech

683. Wanted: GC-Software for 1040

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: papke <papke@chemie.uni-hamburg.de>
Message-ID: <3u3bl3$2q8@rzsun02.rrz.uni-hamburg.de>
Source record: 162394

I would like to use my old atari for aquisition and processing of GC-Data.
The signal of the GC is between 0V and 1V and I need 2 samples per second.
and a resolution of 12 bit. I am sure that somebody has done this already
If so, please get in contact with me.

papke@chemie.uni-hamburg.de

684. Re: Idiotic Postings

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507131455.AA01552@ilmen.lanl.gov>
Source record: 162395

In what seems like several hundred previous articles selah@ccnet.com (falcon) wrote several thousand times:

> ^^^^^^^^^^ ^^^^^^^^^
> ^^^^^^^^^^^^^^^^^^
> =========
> =======
> +++++
> ~~~
> selah @ccnet.com

Is anyone else out there getting just a bit tired of all these for sale posts by selah@ccnet.com with MULTIPLE signatures???

Oh yeh, sure makes you want to reach for your checkbook to buy the stuff he is selling, eh? Yeh, right.

-Hutch- @ Fair Dinkum Tech

685. Re: URGENT: Getting 21...

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3u3e76$41n@btmpjg.god.bel.alcatel.be>
Source record: 162396

In article <3u1uhl$455@ionews.io.org>, diehl@wink.io.org (Eric March) writes:

> You mean there's actually a point in UK law at which time sodomy becomes
> a legally acceptable thing to do? :-)

Yes. A sexual act involving two (or more:>) men is legal provided it
takes place between consenting adults, in private. For this purpose
"adult" means over 21. (For heterosexual acts it is 16 in England,
15 in Scotland: for female homosexuals there is no minimum age).

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

---

686. Re: Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3u3ep8$41n@btmpjg.god.bel.alcatel.be>
Source record: 162397

As luck would have it I just managed to get myself into this mess and back out again ... I was using BOOTCONF.PRG to make my Falcon boot up in mono, and one of my early attempts was distinctly $%^&ed up (bombs on bootup). In the end I think it was holding down Ctrl+Alt during bootup that got me a plain vanilla ST Med Res desktop, and from there I was able to run BOOTCONF again.

Had me worried though ...
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

---

687. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: Richard.Davey@cbbs.centron.com
Message-ID: <0468921d@cbbs.centron.com>
Source record: 162398

richcsst@crash.cts.com said to All while chatting about Re: Falcon Bigots
:-

r> I'd like to be able to put my keyboard in my lap.

Err mine is. Try the Freekeys adaptor from Systems Solutions.

r> I'd like to be able to have physical tactile feedback on my keyboard,
r> instead of it feeling like half melted Jello and a sissy chip-click
r> from
r> the speaker.

See above.
Disconnect your speaker, its shite anyway. Plug in a good set of
speakers to the audio ports, they don't cost much and sound much better.
After all even the basic soundchip can generate sounds far superior to
the basic PC 'sound' chip (err bleeper, sorry).
If you are THAT desperate about the click noise, replace it with a
damned sample or something. There are loads of programs to do this for
you but personally I have it turned off, gets irritating after a while.

r> I'd like to be able to not have 4 foot deep desk just to be able to set

Set put your Falcon into a tower case, slam it under your desk, get the
keyboard and mouse on the desktop and stop complaining.

r> my monitor behind my falcon, instead of a nine mile long monitor
r> adapter

You can see your monitor 9 miles away from your Falcon? Christ, you
using point 9000 size fonts or something? ;-)

r> with lame blowup adapter hanging behind it. Thus ruining all hope of
r> comfortable use.

Blow-Up works quite well. Adaptor might be lame but who gives.

r> I'd like to be able to get at my mouse and joystick connectors without
r> having to make an expedition to China!

So buy a bloody extension cable then... gee must cost a massive five
quid. Or if you have the Freekeys thing don't worry any more.

r> I'd like to be able to use software that doesn't demand I switch to a
r> TV
r> mode (or SC1224 mode) just so I can see the damn thing! Flipping
r> cables
r> SUCKS!

Hardly anything does, unless you mean demos. Considering thats not
exactly what one would term as 'conventional' software you can't
complain. If the demo coders don't want to make their demo VGA, then
tough luck really. I can't think of any games that require RGB only
except perhaps a couple made by demo crews. (spot the link here?)

What software are you trying to use that needs a TV/RGB?

r> I wish my second serial port could actually serve a useful purpose!

Buy another modem, run your own BBS with two lines. Problem solved!

r> I wish I could actually install a decent internal hard drive, instead
r> of
r> a lame notebook, overpriced, with a connection nobody else uses
r> connector one! I wish that my 540Meg internal drive wouldn't have to
r> sit
r> outside, because the case is too damned small!

'lame'??? Hardly. Overpriced? Not exactly. Considering how many
Amiga owners and notebook owners need them they have come down in price
quite well. Shop around matey. And besides no-one uses an IDE only if
they want to expand.. they get a SCSI. And they are DIRT cheap.

r> I wish the Falcon's sound output minimum level wasn't set to jet-thrust
r> level and maximum wasn't at Mount St. Helens eruption "whisper" level!

Yeah well... you can't have everything...

r> Whew! I feel much better 8-)

:-)

If it narks you that much go buy a PC.
Then i'll give you a few months tops and you'll be regretting it.

RiCH
_____ +
(, /) , /) /) FALCON OWNERS GROUP (UK)
/__ / _ (/ _ __ _(/ 10 Oak Drive, Portishead, Bristol,
) / __(_(__/)_(_(_/ (_(_(_ BS20 8QS | richard.davey@cbbs.centron.com
(_/ +
And when you looked your eyes didn't quite meet, but your hearts did
And when you cried your bodies didn't quite touch, but your souls did

* Kivi (unregistered) 1.37 *
McBorg'ers: Over 10000000 assimilated.

688. Re: Best St Demos

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: Richard.Davey@cbbs.centron.com
Message-ID: <0468941e@cbbs.centron.com>
Source record: 162399

wells_s@ix.wcc.govt.nz said to All while chatting about Re: Best ST demos
:-

w> The "Carebears" demo has always been popular. Punish Your Machine
w> (PYM)
w> has some nice bits in it (4 disks IIRC!). Most of the _really_ good
w> demos, (Grotesque, Tyranny, Brain Damage etc.) need an STe, and usually
w> at least 1meg.

MindBomb by The Lost Boys
Genesys II by AEnigmatica
Cuddly/Whattaheck/So Watt by TCB (The Carebears)
Hi-Fidelity Dreams by Aura
Overdose by Aggression (too Amiga'ry in style, too short)
No Cooper
Zuul Megademo
Phaeolon Giga Demo (4 disks, awesome stuff)

There are hundreds more...

These are some of my favourites

RiCH
_____ +
(, /) , /) /) FALCON OWNERS GROUP (UK)
/__ / _ (/ _ __ _(/ 10 Oak Drive, Portishead, Bristol,
) / __(_(__/)_(_(_/ (_(_(_ BS20 8QS | richard.davey@cbbs.centron.com
(_/ +
And when you looked your eyes didn't quite meet, but your hearts did
And when you cried your bodies didn't quite touch, but your souls did

* Kivi (unregistered) 1.37 *
Deanna tries to read my mind and sees taglines.

689. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: Richard.Davey@cbbs.centron.com
Message-ID: <0468941f@cbbs.centron.com>
Source record: 162400

sheppard_r@kosmos.wcc.gov said to All while chatting about Re: Falcon Bigots :-

s> A Lot of this stuff is NOT FALCON specific and the other is very
s> limmited to the average computer user.....

Define 'average computer user' please.

s> No we are not all Musos or Art people....

Then what are we? Programming? Get Devpac DSP (Falcon specific I think you'll find), BSS Debug, HiSoft Basic 2.10 with the Falcon and Speedo libraries. Games players? Get Ishar 1,2,3 (3 is VERY good), Robinsons Requiem, Stardust, Obsession, Llamazap, Humans, Road Riot, Steel Talons. Arty? Get Apex Media, Rainbow, Rainbow Multimedia, Delm Paint, Indy Paint, God Paint. Musical? Cubase Audio, WinRec, D2D, Digital Tracker. Utils? Atari Works with Speedo fonts & True Type fonts, Papyrus Gold, Calamus SL - maybe not Falcon exclusive but VERY much Falcon enhanced. Mpeg players? FLI/FLC players? GIF Viewers, JPEG viewers, Raytracing software (POV, Neon, Inshape 2), demos??

Have you EVER actually USED a Falcon Roger?

It certainly doesn't sound like it, or failing that the person demonstrating it did a lousy job.

Wake up, see the world, see the world of Atari. Small, tightly knit but pretty damn exciting. You are on the 'net, you've got support if you ask for it and software to download. The majority of Atari owners in the UK don't have net access. So stop moaning and think yourself lucky.

RiCH
_____ +
(, /) , /) /) FALCON OWNERS GROUP (UK)
/__ / _ (/ _ __ _(/ 10 Oak Drive, Portishead, Bristol,
) / __(_(__/)_(_(_/ (_(_(_ BS20 8QS | richard.davey@cbbs.centron.com
(_/ +
And when you looked your eyes didn't quite meet, but your hearts did
And when you cried your bodies didn't quite touch, but your souls did

* Kivi (unregistered) 1.37 *
This is an airlock, Allow me to demonstrate Worf

690. Re: Atari St Pirate Ware

Newsgroup: comp.sys.atari.st
Date: 1995-07-13 00:00:00 UTC
From: Richard.Davey@cbbs.centron.com
Message-ID: <04689620@cbbs.centron.com>
Source record: 162401

sinclap2954@cobra.uni.edu said to All while chatting about Re: ATARI ST PIRATE WAREZ :-

s> record straight. I never owned an ST, just Amigas. However, I own a
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

No f**king wonder you havn't a clue as to the power, versatility and general niceness of Atari based machines (esp. Falcon, TT, Mega).

Go play with your Mac, shooting storm troopers in Dark Forces, I'm sure that's just about the right mentality level anyway.

_____ +
(, /) , /) /) FALCON OWNERS GROUP (UK)
/__ / _ (/ _ __ _(/ 10 Oak Drive, Portishead, Bristol,
) / __(_(__/)_(_(_/ (_(_(_ BS20 8QS | richard.davey@cbbs.centron.com
(_/ +
And when you looked your eyes didn't quite meet, but your hearts did
And when you cried your bodies didn't quite touch, but your souls did

* Kivi (unregistered) 1.37 *
This is an airlock, Allow me to demonstrate Worf

691. Re: Sinclap is AMAZING!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: alrashi@ecf.toronto.edu
Message-ID: <DBq7ql.Myv@ecf.toronto.edu>
Source record: 162252

In article <3u54mr$cs7@express.ior.com>,
Frans Keylard <fkeylard@on-ramp.ior.com> wrote:
[deleted]

>Sinclap's only claim to fame is that he does NOT have anything bearing
>the Atari symbol on it. Yet this is enough for him to waste countless

Even that's moot. He's got a lynx (does he still have it?? Not sure...)

[del]
>1) Is Sinclap an automated artificial un-intelligent anti-Atari drone,
>programmed to scour the net endlessly in search of all favorable Atari
>statements? Upon finding such statements he launches a randomized set
>of responses cued by certain key-words in the post?

Could be. But the person who made such a thing could probably be
classified as insane as well, IMO.

>2) Is he the product of some disease ridden community where
> - close relatives are allowed to procreate?

That's my theory...

[del]

>I pity him...

That, and ignoring him are the only two things we can do.
IMO, he's an absolute hopeless wanker.
AcEzE
--
Warning .sig upgrading in progress |D.I|
-------------------------------------|T.L|
Name : Shahir Al Rashid a.k.a AcEzE |C.Y|
Email: alrashi@skule.ecf.toronto.edu |S.F|

692. Re: Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3u6hku$koc@sphinx.Gsu.EDU>
Source record: 162253

Lauri T Nuuja (nuuja@cc.Helsinki.FI) wrote:
: --
: UPDATE:

: Connecting SM124 has no effect. No sign of life on screen, HD keeps
: making weird noises (sounds like it's restarting continuously), diskdrive
: is dead. All this because of the strange NVRAM configuration. Just to
: remind you: with a tiny piece of software equal situation can be
: caused on any Falcon (even yours).

Just thought... Could that be a hardware fault, and not something caused
by NVRAM at all..? That Conner 85 Mb drive installed in later Falcons
isn't very reliable at all! Mine at least refused to work so many times
(due to bad contact in its internal connector) that I finally got tired,
and replaced it with a Seagate 420 Mb model. Which, btw, has recently
broken, too... =-(These IDE drives seem to have lousy quality,
overall!!! No quality control, I suspect.

If I were you, I'd try that drive in some other Falcon - and in Helsinki,
at least one Falcon Service Center should still be available?

Have you tried to disconnect the HDD, and see if the bird boots then from
floppy?

: LarryTee

Tommi

693. mega Q

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: steve
Message-ID: <DBpBLp.FBt@udcf.gla.ac.uk>
Source record: 162254

I am relatively new to ST`s so here are a couple of questions:

On a Mega ST4:
1/is there an internal clock which runs on backup battery when the machine is off?

2/what accessories/progs do I need to keep in the Auto folder on the hardrive in order to make sure files/folders are always correctly time-stamped?

3/Apart from "greeting",what is available for displaying a short text message at bootup?

All help gratefully received.
Steve.

694. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3u6u4t$pc7@golem.wcc.govt.nz>
Source record: 162255
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <3u5msf$juu@inca01.inca.co.nz>, gmiller@inca.co.nz (Gaven Miller) writes:
>Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:
>> In article <3ttfvg$qlp@inca01.inca.co.nz>, I wrote:
>> >Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:
>> >
>> >> Also what is the point in a Club that is some 400 miles from me...??
>> >
>> >By the same token, what point is there in you having an account on GENIE?
>> >It is MUCH further away from you than 400 miles.
>
>> From the coments that you have just Posted here you don't know
>> a thing about GEnie...
>
>> Is it a Atari requirement to be so dumb, as this seems to be the problem
>> with most of the Atari addicts here...
>
>(By the way, NZ is a metric country. We changed over during 1973-1979 by
>gradually phasing out imperial, and phasing in metric. The distance from
>Auckland City to Wellington is 650 kilometres).

Do they use Kilos in the USA...??

The rest of the self pitty drivel removed...

>So, I challenge you to say nothing bad about the Atari or it's users for
>one month.

Another Atari Bigot that thinks he is above every one else, gee I do hope you
can sleep at nights, or is the Bed no Big enough for you Head....

I also challenge you to stop being a Big head and a Bigot...!!!

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

695. Re: Sinclap is AMAZING!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: Dave Brook <Dave@mbha.demon.co.uk>
Message-ID: <805712706snz@mbha.demon.co.uk>
Source record: 162256

In article <3u54mr$cs7@express.ior.com>
fkeylard@on-ramp.ior.com "Frans Keylard" writes:

> Sinclap is amazingly persistent in his anti Atari crusade.
>
> Never before have I had the "honor" to witness such dogged
> determinance. I am interested in Ataris and consider myself to be
> quite mobile in the on-line Atari world.
> This is natural, I have a Jaguar and am still missing my TT030. I have
> a legitimate reason to want to check up on these things. I do not have
> a Mac or 3DO, for example. Therefore I wouldn't have any reason to
> ever go to those newsgroups, let alone post anything there. EVER.
> I simply have no reason to do this, nor do I have the time. If I were
> planning on buying one, only then would I check up on such things.
>
> I know this flies in the face of science, but let's use me as a
> baseline of normalcy for the purpose of this test. I can do this
> because I can corroborate its basic validity with several friends. For
> the purpose and scope of this experiment, it will do.
> Now place Sinclap in this newly created model. See how he appears to
> be in a different dimension altogether? This is a phonomenon that
> defies any logic or laws of sanity known to man.
>
> Sinclap's only claim to fame is that he does NOT have anything bearing
> the Atari symbol on it. Yet this is enough for him to waste countless
> hours each day pursuing the slightest mention of Atari anywhere on the
> net. Here I go to this obscure stocks channel, only to find him
> bad-mouthing someone's tip to buy Atari stock. Then I run in to him on
> the Jaguar-list, and just about everywhere else I turn. Then I come to
> this newsgroup for the first time in quite a while, and there he is
> again! Naturally he's up to his same old tricks.
>
> This leaves me with some questions:
>
> 1) Is Sinclap an automated artificial un-intelligent anti-Atari drone,
> programmed to scour the net endlessly in search of all favorable Atari
> statements? Upon finding such statements he launches a randomized set
> of responses cued by certain key-words in the post?
>
> 2) Is he the product of some disease ridden community where
> - close relatives are allowed to procreate?
> - secret radiation tests are being carried out on the population?
> - pregnant women are abusing controlled substances?
>

> 3) What does he hope to gain by doing what he does? Does he realize
> that he causes people to never want to get Mac's because the stigma of
> having him as a best buddy is simply too daunting?
>
> 4) Do they allow mental ward inmates to use computers in a new form of
> patient pacification?
>
> 5) Has anybody documented the Sinclap phenomenon in the field of
> Psychology? What is his affliction called?
>
>
> Preliminary Conclusion:
>
> If I ever threaten to become as mentally warped as Sinclap, I sure
> hope people will tell me that I am wading into the deep end, before
> it's too late. I hope I'll be able to interpret the flames before it's
> too late.
> Sinclap on the other hand is beyond redemption, even with years of
> counselling he will never be able to hold a responsible position in
> society.
>
> I pity him...
>
>
> Frans.
>
>
>

Nice bit of personal abuse buddy. Very professional. Very mature.

--
dave

- -
- Wizzo -
- -
---

696. Atari SW for sale/trade

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <DBpL43.549@freenet.carleton.ca>
Source record: 162257

I have the following that I can be persuaded to part with, prices are
suggested, please make an offer if you want something but can't afford it.

Heimdall: Graphic adventure/rpg, disks and docs, excellent! $15.00
Rings of Medusa: Fantasy war/trade/rpg disk + docs $7.50
Procopy: software disk copier, disk w docs on disk $4.00
Lotto File: lottery database/predictor disk only $4.00
North and South: graphic wargame, funny, disk only $5.00
Megatraveller one: Ultima style space RPG disks and docs $10.00
ALICE pascal: books and disk, $15.00
Dragon's Breath: Strategy/arcade/rpg disks and docs $7.50
PC Ditto: SW IBM XT emulator, runs DOS Prgs. disk and docs (slow) $7.50

All prices quoted in US$, and inlude 1st class air shipping. In trades,
I'm looking for: elite 2, Civilization, BAT 2, Lure of the Temptress,
Monkey Island, The Game Maker's Manual (book), HDDriver.

TTYL,

--
Mark Montreuil (ai066@freenet.carleton.ca)
World Wide Web (WWW) page creation/consultation and posting
http://www2.magmacom.com/~montreum/index.html

697. FS:Atari sequencer/librarian DR.T's

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <3u71o5$h06@ccnet3.ccnet.com>
Source record: 162258

[Article crossposted from comp.sys.atari.st.tech]
[Author was falcon]
[Posted on 14 Jul 1995 17:20:19 -0700]

[Article crossposted from rec.music.makers.marketplace]
[Author was falcon]
[Posted on 14 Jul 1995 17:18:42 -0700]

[Article crossposted from alt.music.midi]
[Author was falcon]
[Posted on 14 Jul 1995 17:15:28 -0700]

Subject: FS:DR.T's KCS 4.0 SEQUENCER+XOR EDITOR/LIBRARIAN
Newsgroups: alt.music.midi
Summary:
Keywords: XOR,SEQUENCER,MIDI,LIBRA,EDIT

SELLING MY SEQUENCE PROGRAM FOR ATARI

SELLING XOR EDITOR LIBRARIAN ALSO (DOES NOT NEED KEY DISK)

KCS 4.0 /LEVEL II =40.00

XOR 50.00

ALL REGISTRATION RIGHTS WILL BE RELINQUISHED TO YOU

GREG REYES
21 COMMODORE CT
PITTSBURG,CA 94565
510-427-1075

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selah @ccnet.com
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698. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <3u5msf$juu@inca01.inca.co.nz>
Source record: 162259
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:
> In article <3ttfvg$qlp@inca01.inca.co.nz>, I wrote:
> >Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:
> >
> >> Also what is the point in a Club that is some 400 miles from me...??
> >
> >By the same token, what point is there in you having an account on GENIE?
> >It is MUCH further away from you than 400 miles.

> From the coments that you have just Posted here you don't know
> a thing about GEnie...

> Is it a Atari requirement to be so dumb, as this seems to be the problem
> with most of the Atari addicts here...

In response to RS :

I was responding to your "what is the point in a Club that is some 400 miles from me" remark. You seemed to naysay it just because it was "400 miles" away.

(By the way, NZ is a metric country. We changed over during 1973-1979 by gradually phasing out imperial, and phasing in metric. The distance from Auckland City to Wellington is 650 kilometres).

This is just a small-minded attitude that you were showing. "It's not in my neighbourhood, so it isn't worthwhile". At the time I wrote my followup, that was how I interpreted your comment. You were saying "it isn't local, so what use is it?". One can be a member (out-of-town, overseas, intergalactic...) of things, you know. Being a five minute walk from home may be handy, but rejecting it just because it is "400 miles" away is just dumb. Insular thinking such as this is not very productive.

Yes, I do know about Genie. I just didn't know it was accessible from NZ, (as someone else has posted here). Last time i looked, the nearest access point was Sydney in NZ's West Island.

In hindsight, I will admit that I had worded my followup badly - I gave you an opportunity to downgrade me and Atari Users in general.

In my defence, I must add the following : At the time I wrote my followup, however, I had just spent 20 or so hours non-stop staring at computer virus code (the author of which is due a fate worse than death, after I've found them and given them a good "shake by the throat"), which I had successfully disassembled, and gradually neutralising. Fully neutering the virus took a few hours longer. Dealing with the output of a deranged mind

for extended periods causes a somewhat skewed interpretation of things.

With regards to the "dumb" remark : From your poor spelling (USE A SPELL CHECKER WHEN YOU POST!), to lack of grammar (your incorrect use of homonyms is very telling), it would appear that you have a higher dumbness quotient than I have.

Have you ever written any code for the ST? Distributed software patches for the ST range (including TT and Falcon) which you have written yourself, and are used every day by many people? Implemented variable priority (selectable by the user at-any-time) into software? Written "uncrashable" multitasking software? Got around anti-debugging code in a piece of music software to find out _why_ it misbehaved when run on a TT?

I have done each of these things in the last three months. Each of these tasks require intelligence, mental dexterity and the ability to see a problem through to it's conclusion.

Do these traits define me as being "dumb"? I think not.

In fact, have you EVER said one good thing about the Atari?

Is your continual bad-mouthing of the Atari simply a way to ease your publicly-stated decision to buy a PoliticallyCorrect? Do you have to follow the trend of others by bad-mouthing something.

Or does it stem from the fact that, in a post of yours about a week ago, you mentioned you had a "520ST" (which, as you hadn't elaborated, must be assumed that it is an unexpanded half-megabyte model?) and would rather spend NZ$2000 buying a PoliticallyCorrect instead of NZ$350 to expand it to eight times that amount of RAM (8 times one-half megabyte equals four megabytes).

Or have you suddenly reached a point in your life where you feel totally inadequate, and must bolster up your pitiful ego by dismissing everyone else as inferior to you (...because they own Ataris and are therefore inferior to big, strong you)?

Perhaps you just like posting trolls, and seeing the responses come in?

Remember the old saying, "If you have nothing good to say, then say nothing". When responding to things Atari in a non-advocacy area, try to remember this.

So, I challenge you to say nothing bad about the Atari or it's users for one month.

699. Re: Creative HD Partioning HELP!

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <3u73q0$c5d@cxc1.cl.msu.edu>
Source record: 162260

diehl@nudge.io.org (Eric March) writes:

>: Can I (using ICDFMT) copy partion #2's info into the #3 slot, and
>: clice up partions #1's info into two partions, then WRITE PARTION
>: INFO ONLY? And then REBUILD ONE PARTITION for the first two?

>: Can I do this without trashing my D drive? I think so, but seeing
>: as my floppy doesnt work at all, I can't back-up to be safe.

Your ICD utilties package will do what you want, just make sure you
don't define ending sectors that exceed the start sector of the partition
you want to keep...

One problem, tho: in doing the above, you are going to overwrite the
boot sector of your current drive C: and that means you're gonna HAVE TO
boot from a floppy. Best get your floppy drive fixed first before you
create a headache.
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

700. Re: Atari -> DOS or MAC Hard Drive?

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1407951343400001@47.85.0.99>
Source record: 162261

In article <3u5eir$n3m@nz12.rz.uni-karlsruhe.de>,
ujo7@rzstud1.rz.uni-karlsruhe.de (Rainer Seitel) wrote:

> Atlantis (Jean-Luc@atlantis.u-strasbg.fr) wrote:
> : Is there a way to transfert Atari files on a DOS or Mac hard drive ?
>
> With Big-DOS you can access MS-DOS partitioned harddiscs or cardridges up to
> 2 Gbyte. Get http://www.uni.karlsruhe.de/~ujo7/bigdos01.lzh
> Bye, Rainer
>
> http://www.uni.karlsruhe.de/~ujo7/

Can you supply an IP address, as my servers can't resolve this name.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

701. Where are are you AHDI 6?

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: eluag@leeds.ac.uk
Message-ID: <eluag.2.000D08D5@leeds.ac.uk>
Source record: 162262

Does anyone know where in the UK I can find a copy of AHDI ver.6.0.
I am currently using ver.5 and it works well with my modified HD.
Please don't send info on ICD drivers as my attempts to upgrade to ver.5 from
that stable caused no end of troubles.

Just for the the record the machine in question is an SH205 box with a
Miniscribe 3650 drive coupled to what I presume is it's original Atari
ACSI to SCSI board. The whole formats to 65 Meg in four partitions.

As I say, AHDI 5 has been OK, but the Mint and TAF kits
(my next suicidal projects ;)) recommend ver 6.
I have the 6.01 upgrade ready and waiting for the main body.

Any replies to eluag@leeds.ac.uk

702. Atari ST on the Net

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: tony@clixby.demon.co.uk
Message-ID: <805741448.6230@clixby.demon.co.uk>
Source record: 162263

I have a friend with an Atari ST.

What software would he need to get onto the Internet?
Can he get news, mail and a Web browser?

Please email any suggestions.

Thanks

Tony

Email Me At...
Adam@Clixby.demon.co.uk

703. Re: Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: nuuja@cc.Helsinki.FI
Message-ID: <3u67ku$7ig@oravannahka.Helsinki.FI>
Source record: 162264

: WITH A SIMPLE PIECE OF SOFTWARE IT'S POSSIBLE TO DISABLE THE ATARI (OR
: C-LAB?) FALCON IN A WAY THAT THE MACHINE CANNOT BE BROUGHT BACK TO LIFE WITHOUT
: A PHYSICAL (HARDWARE) FIX! RESETTING THE MACHINE, SWITCHING IT OFF AND ON,
: REMOVING THE HARDDISK ETC. DOES NOT HELP - THE BIRD IS DEAD.

UPDATE:

Connecting SM124 has no effect. No sign of life on screen, HD keeps
making weird noises (sounds like it's restarting continuously), diskdrive
is dead. All this because of the strange NVRAM configuration. Just to
remind you: with a tiny piece of software equal situation can be
caused on any Falcon (even yours).

I wish someone out there could contact an official Atari repairs company
(as we have none here in Finland) and ask for advice to externally reset
the NVRAM. I believe this information is of the uttermost importance for
all of us Falconists. (Not to mention that I should be doing my work
[entrirely based on Falcon specific code], which is impossible as my
Falcon does not work!!!)

Thanx for your time & attention.

LarryTee

704. AD-Wandler an 1040er????????

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: papke <papke@chemie.uni-hamburg.de>
Message-ID: <3u630i$pj@rzsun02.rrz.uni-hamburg.de>
Source record: 162265

Ich m�chte meinen alten Atari 1040 als zur Aufnahme von Messdaten benutzen. Die Daten kommen aus einem Gaschromatographen. Das analoge Signal liegt zwischen 0V und 1V und m��te einmal pro Sekunde erfasst werden. Die Daten sollten dann gegen Zeit aufgetragen werden. Die Auswertesoftware m��te Integrationsroutinen sowie Dehnungsroutinen enthalten.....
Wer hat so etwas schonmal gebaut bzw. programmiert und ist gewillt mich an diesem Wissen teilhaben zu lassen????

Email bitte an: papke@chemie.uni-hamburg.de

705. Re: Problem mounting Falcon internal HD :(

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: Alan Price <aprice@postern.demon.co.uk>
Message-ID: <199507141021.AA00036@postern.demon.co.uk>
Source record: 162266

In <3t49gs$m3o@usenet.INS.CWRU.Edu> sxp17@po.CWRU.Edu (Sanjay Parker)
wrote:
>Hi- anyone who can show me the light here will be greatly appreciated!
>1) I bought a Falcon with no internal HD
>Months later,
>2) I bought a used Falcon internal Hard Drive (Conner 63MB)
>3) I then bought the IDE cable and mounting brackets from Toad.
>4) I installed the drive, and it spins up, etc.
>BUT > > > >
>5) The internal floppy won't read any disks when the Hard Drive is
>connected.
>6) Disconnecting the hard drive and powering back on, the floppy works
>fine.
>7) The hard drive has nothing on it, and it is not set to autoboot, so I
>need to load AHDI from the floppy to partition it . . .

I found the same problem. After some frustration, I found a workaround:
1) (not essential, but makes life a lot easier) I fitted a 2-gang on-off
switch in the 5- & 12-volt power supply to the IDE drive, mounted
on the back of the case (Desktopper). Now I can run my Falcon with
the lid on.
2) Install a reset-proof RAMdisc- I use the one with Harlekin 2 (cover
disk, Atari ST Review issue 34).
3) IDE drive off, boot up from floppy, install RPRD (1.44MB if you can
spare the RAM) & copy AHDI or whichever driver you use, TOGETHER
WITH HARLEKIN to the RPRD.
4) IDE drive on, run AHDI from the RPRD. Floppy is now "possibly
damaged". Run 'Install devices' from desktop, & it should show
icons for each partition on your IDE.
5) Install software from the RPRD onto your IDE, and away you go!
(you need a RPRD driver on your IDE if you want to pass stuff out
to a floppy- reverse the above)
It appears that virtual hard drives (reset-proof RAM disks, LittleNet
etc.) are immune to whatever it is. I use ICD Pro drivers and utilities
which give the same effect. With the SCSI drives from my old ST
plugged in as well as the IDE, ICD Pro driver will recognise them, and
transfer files- up to a maximum size of 16KBytes! Any file larger than
that is flagged as 'possibly damaged'.
LittleNet (ST Format subscriber's disk 69) enables you to connect two
Ataris via the MIDI ports. I moved 65MB from my old SCSI drives to the
IDE by sending it via a STacey in 15-16MB chunks over LittleNet.

It would still be handy to be able to use the floppy drive without all
this hassle though.
--

Alan Price " One day, I rested my head on a small pile
aprice@postern.demon.co.uk of books... and dreamed. I saw the reality
(Liverpool in Mundania) of the face of a foreigner; I learnt a new
skill which would be taught everywhere."
T'ang Yin 1470-1523

706. Re: STE memory upgrades

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3u6ss8$o8i@golem.wcc.govt.nz>
Source record: 162267

In article <43d_9507131156@tor250.org>, Michael.Farrell@balmybeach.gryn.org (Michael Farrell) writes:
>C > EU.net!uknet!newsfeed.ed.ac.uk!edcogsci!colin
>C > From: colin@cogsci.ed.ac.uk (Colin Matheson)
>C > Subject: STE memory upgrades
>C > Organization: Centre for Cognitive Science, Edinburgh, UK
>C > I'd really appreciate it if someone could straighten this out f
>C > I've got a couple of 1M chips to replace two of the four 0.25M
>C > versions currently in my ST. I understood there was a software
>C > around which allows the 2 1Ms plus 2 of the 0.25Ms to be used
>C > together, but my supplier told me that only works on the STFM.
>C > anyone know the truth of this? And if the 2.5M total is possib
>C > the fix, any ideas where I can get the software?
>
>yes the person that told you that was right, on a stfm you can use 2
>1 mrg chips & 2 256k simms to give you 2.5Mb, but in the STe you
>must fill the bank with all the same type of chips, meaning you'll
>need 4x1Mb simms to get it to work...

What utter RUBISH, a STE can work with 2.5 megs with SIMFIX TSR installed,
a STFM can use 2.5 mrgs with out any patches at all...

NOTE: Some MMU's will not work with 2.5 megs of RAM, ST/MEGA ST's...

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

707. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: rolf.johansson@space.ct.se
Message-ID: <ftn_2.203.202$fidonet.org_3006bae2_Rolf.Johansson@space.ct.se>
Source record: 162268

```
AN> I don't know if it's just me, but ST Format just increased its cover
AN> price by about 40% and decreased the amount of pages it was printing
AN> saying it was due to a shortage in world wide paper. Also saying that
AN> other magazines would raise there prices too...

It seems like they're lying, right? I really hope STF dissappears from the ST
scene forever...

\Rolf Johansson (rolf@space.ct.se)
```

708. Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: Michael.Farrell@balmybeach.gryn.org
Message-ID: <69f_9507150042@tor250.org>
Source record: 162269

```
G > !news.utdallas.edu!corpgate!bcarh8ac.bnr.ca!bcrkh13.bnr.ca!News
G > From: gigxr01@nt.com (Gerry O'Rourke)
G > Subject: Re: Dungeon Master
G > Organization: Northern Telecom (Ireland) Ltd
G > In article <3ttol8$1qg@whitbeck.ncl.ac.uk>, n241450
G > <M.J.C.Worsley@ncl.ac.uk> wrote:
G >
G > > I was at my parent's house recently and, feeling bored I deci
G > > out my faithful old Atari ST for a couple of hours of compute
G > > entertainment. For some mysterious reason, I was drawn to loa
G > > Dungeon Master, wondering why I'd never bothered to complete
G > > was loaded I found out why. My stalwart band of ruffians appe
G > > stuck on level nine in front of this gate that cannot be open
G > > the gate is a chest and behind the chest is a pit. On pulling
G > > next to the gate another pit opens up and the chest drops thr
G > > are some stairs which you can go down that lead directly unde
G > > pits and you can find the chest and open it. In the chest the
G > > green gem and a scroll which says "put the gem back....". Put
G > > back where? In the chest-nothing happens. If you throw the gr
G > > back through the gate it just falls back down the far pit. Th
G > > fit through the gate. I'm I being remarkably thick here or wh
G > > knows how I can get this gate open I would be very grateful i
G > > help me.
G >
G > I completed this game some time ago & I cannot remember exactly
G > past this gate, but there is one or more secret rooms on this l
G > of them has a pit that I think drops you somewhere behind the g
G > (remember to close the pit behind the gate first). This may be
G > faulty recollection, so please don't flame me if I am way off.
G > solution is on a.a.u.e, but I guess that you don't really want
G > tempted.
G >
G > Actually, I hope I forget some more so that I can try DM again
G > --
G > Gerry O'Rourke
G > Materials Engineering
G > Northern Telecom (Ireland) Ltd
G > E-mail gigxr01@nt.com
G >
G > ---
G > * Origin: Usenet:Northern Telecom (Ireland) Ltd (1:12/98.1)
G >
G >
```

I remember this part quite distinctly, first you don't have to put
the gem back because I took it & never needed to use it, you see
there were alot of extra dead-ends so to speak added to the game,
you have found one of them. I finished the game without opening alot
of doors, because alot of them are just to make you run out of food,
& water... So forget it & keep going...

P.s. If you want to see the ending I'll upload the *.sav file so you
can see it...

Michael Farrell

... MichaelFarrell.@.balmybeach.250.org
___ Mountain Reader II - #Demo 001

Today I thought of a little add-on that I thought you should know... I saved
my
game before & after each new challenge, so that I would be able to try
different doors & if they were inaffective at getting me through a certain
challenge I would re-load my save game & start over until I got past that
certain obsticale...

Michael Farrell
--
| Fidonet: Michael Farrell 1:250/422
| Internet: Michael.Farrell@balmybeach.gryn.org

709. Utopos 1.x ????

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199507142155.a12970@do2.maus.de>
Source record: 162270

Hello,

can anyone tell me what the latest version of utopos is and if it works on a Falcon030, 4MB, TOS 4.04 ? (No, Utopos 1.55 does not).

Tschuess Frank

710. Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: Dan.Dreibelbis@balmybeach.gryn.org
Message-ID: <6a0_9507150042@tor250.org>
Source record: 162271

S > From the coments that you have just Posted here you don't know
S > a thing about GEnie... Is it a Atari requirement to be so
S > dumb, as this seems to be the problem with most of the Atari
S > addicts here...

Once again, Roger - POT/KETTLE/BLACK.

And as for "dumb" people on this conference - I suggest looking in the mirror in the morning when you shave for the dumbest one of all (or at least the most misanthropic). (You might also ask Sinclap to mail you his picture for a good glimpse at #2, and Grubby the Pirate for #3.....) :)

And quit knocking Brian around. Unlike you, he is obviously doing much to improve the lot of the average New Zealand Atari owner, and I commend him for that. It may not be all strawberries and milk for Atari users these days, but he and the other club members are obviously dedicated to keeping the platform useful and fun to use in NZ- much as TAF has done the same for the Toronto Atarians and beyond (I've seen his newsletter, BTW, and he's definitely heading towards the right track IMHO). Better that than your whining, complaining, disinformation-spewing, and paranoid fantasies about "snotty, STOS-using teenagers" that does nothing to further the usefulness of this conference.

Go and buy your bloody PC. Then GET THE HELL OUT OF THIS CONFERENCE - and give the guys in the PC conferences something to laugh at. :)

... "Your brain is not on file!" - Doc Zimmerman
___ Mountain Reader II - #00000007
--
| Fidonet: Dan Dreibelbis 1:250/422
| Internet: Dan.Dreibelbis@balmybeach.gryn.org

711. Re: TAF MiNT-Net distribution

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: Stephen K Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199507140103.AA04055@moroder.demon.co.uk>
Source record: 162272

In a recent article, schrist@io.org (Stephen M. Christian) wrote:
> Toronto Atari Federation

So it doesn't stand for The Addams Family after all. Live and learn.

Stephen
--
robotro robo robot She's the main man in the office in the city
n@morod tron@m ron@morod I remember though when she was reading Jackie
er.demo oroder.d er.demon. But I can put a tennis racket up against my face
n.co.uk emon.co.uk co.uk And pretend that I'm Kendo Nagasaki

712. Re: URGENT: Getting 21...

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: diehl@bonk.io.org
Message-ID: <3u4oi0$c2e@ionews.io.org>
Source record: 162273

Chris Gray (cgra@se.bel.alcatel.be) wrote:

: Yes. A sexual act involving two (or more:>) men is legal provided it
: takes place between consenting adults, in private. For this purpose
: "adult" means over 21. (For heterosexual acts it is 16 in England,
: 15 in Scotland: for female homosexuals there is no minimum age).

I didn't know homosexuality was classified under 'sodomy.' I wonder why
there's a distinction between male and female homosexuality?

: --
: ____

: Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
: Opinions expressed are purely personal unless otherwise stated.
: ____

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

713. Another Dallas Atari Show update

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: sirsmedley@delphi.com
Message-ID: <x3FAoCh.sirsmedley@delphi.com>
Source record: 162274

For those vendors and developers not attending, here is info on placing ads in the show guide:

AUNT will be publishing a small|format (8.5 X 5.5) Program Guide for the DEUCE show. The main purpose will be to provide ad space for Atari|related product dealers and software publishers. Due to the rules of the D/FW XChange, these ads will be AUNT's only source of income from the show. You need not be a show participant to advertise in the Guide, any Atari|related advertising or advertising from companies marketting Atari products will be accepted.

All ads will be monochrome (black & white). The advertising rates will be the same per square inch as the new lower rates charged for ads in our monthly newsletter ~ AUNT BYTES:

11 X 8.5 double page $12.00 US
5.5 X 8.5 single page $7.00 US
5.5 X 4.25 half page $4.00 US

Pages will have .25" margins all around, but double|page ads need not allow for a center margin. Ad copy can be submitted "camera ready" for paste|up or in a number of digital formats including:

Calamus(1.09, SL, NT) PageStream

1st Word, 1st Word+, Word Writer ASCII Text
RTF (AtariWorks or ANSI) WordPerfect

IMG GIF TIFF IFF
BMP CVG GEM EPS
PI[1-3] PC[1-3, X, D] PNT MAC
NEO TN[1-3] TGA AIM
RAW ???

Aw heck, just send whatever you have; somebody down here will be able to do something with it to make you look good.

Send it (hardcopy, 720K or 1.44MB floppy] to:

John L. Battey
717 Juniper Ln.
Lewisville, TX 75067|283517
USA

or electronically to:

GEnie GE|Mail J.BATTEY1
Internet j.battey@genie.geis.com
or j.battey@genie.com
AUNT BBS [214|446|9733] J. L. Battey

If you are inclined to data compression, use any compression technique
that seems safe to you. If I can't decompress it, I'm sure our Sysop can.

John L. Battey
Dal.I-Dotter

714. Sinclap is AMAZING!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: fkeylard@on-ramp.ior.com
Message-ID: <3u54mr$cs7@express.ior.com>
Source record: 162275

Sinclap is amazingly persistent in his anti Atari crusade.

Never before have I had the "honor" to witness such dogged determinance. I am interested in Ataris and consider myself to be quite mobile in the on-line Atari world.
This is natural, I have a Jaguar and am still missing my TT030. I have a legitimate reason to want to check up on these things. I do not have a Mac or 3DO, for example. Therefore I wouldn't have any reason to ever go to those newsgroups, let alone post anything there. EVER.
I simply have no reason to do this, nor do I have the time. If I were planning on buying one, only then would I check up on such things.

I know this flies in the face of science, but let's use me as a baseline of normalcy for the purpose of this test. I can do this because I can corroborate its basic validity with several friends. For the purpose and scope of this experiment, it will do.
Now place Sinclap in this newly created model. See how he appears to be in a different dimension altogether? This is a phonomenon that defies any logic or laws of sanity known to man.

Sinclap's only claim to fame is that he does NOT have anything bearing the Atari symbol on it. Yet this is enough for him to waste countless hours each day pursuing the slightest mention of Atari anywhere on the net. Here I go to this obscure stocks channel, only to find him bad-mouthing someone's tip to buy Atari stock. Then I run in to him on the Jaguar-list, and just about everywhere else I turn. Then I come to this newsgroup for the first time in quite a while, and there he is again! Naturally he's up to his same old tricks.

This leaves me with some questions:

1) Is Sinclap an automated artificial un-intelligent anti-Atari drone, programmed to scour the net endlessly in search of all favorable Atari statements? Upon finding such statements he launches a randomized set of responses cued by certain key-words in the post?

2) Is he the product of some disease ridden community where
- close relatives are allowed to procreate?
- secret radiation tests are being carried out on the population?
- pregnant women are abusing controlled substances?

3) What does he hope to gain by doing what he does? Does he realize that he causes people to never want to get Mac's because the stigma of having him as a best buddy is simply too daunting?

4) Do they allow mental ward inmates to use computers in a new form of patient pacification?

5) Has anybody documented the Sinclap phenomenon in the field of Psychology? What is his affliction called?

Preliminary Conclusion:

If I ever threaten to become as mentally warped as Sinclap, I sure hope people will tell me that I am wading into the deep end, before it's too late. I hope I'll be able to interpret the flames before it's too late.
Sinclap on the other hand is beyond redemption, even with years of counselling he will never be able to hold a responsible position in society.

I pity him...

Frans.

715. Gemulator 4.0

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: fkeylard@on-ramp.ior.com
Message-ID: <3u52ar$b43@express.ior.com>
Source record: 162276

Does anybody here have Gemulator 4.0? If so please respond via email.
I would like to compare notes.

Frans

716. Re: wanted: Atari LOGO cartridge

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: Franz.Tomasek@1-2-99.fast.iaccess.za
Message-ID: <e7b_9507152030@fast.iaccess.za>
Source record: 162277

Salve

In a message of <12 Jul 95 04:19:32>, slayman@vbs.com (11:1/1) writes:

IN>> But slayman@vbs.com says:
IN>>> I have a complete logo set for the 800 (cartridge, and
IN>>> documentation book). How about $25 and you pay shipping?

> Chris:
>
> What I have is Atari's answer to LOGO which is PILOT (same idea
> different approach - uses 'turtle'). I have the complete package that
> includes the PILOT cartridge (CXL4018), 2 data tapes, all manuals for
> $25.00.
> Slayman

PILOT (Programmed Instruction Learning Or Teaching?) was Atari's
predecessor to Logo. Logo was indeed available on the 8-bit series. The
implementation was reportedly excellent and was rather popular with schools
here.

Vale
Franz

717. Re: Truetype fonts and NVDI

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: Volker_Ricke@hh2.maus.de
Message-ID: <199507150126.a40952@hh2.maus.de>
Source record: 162278

TA>>I have looked in my NVDI manual (V3.02) and I cant see anything about
TA>>compatibility problems. All it says is that you can use TT fonts as
TA>used on >the Mac and PC - well I've tried it and so far it doesnt seem
TA>100% true!

NVDI 3.02 includes a font checker.
You can disable the font checker as written in NVDI's readme so all these fonts
without ID (for example) are able to be used on your Atari.

bye, Volker

718. Re: voice/fax/modem software?

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: Peter_Missel@ll.maus.de
Message-ID: <199507150057.a497@ll.maus.de>
Source record: 162279

>If the Logicode uses the Sierra chipset, then the voicemail of CoMa
>might work. (Doubtful). Otherwise it won't. The fax part of CoMa is

What? CoMa supports Rockwell based voice modems (so far, that's Creatix and ELSA), Zyxel and Dr. Neuhaus Smarty, which seems to be a Rockwell based thing, too.

bye, Peter

719. Re: network st (nest) the biggest atari network going!

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FGOSCEURUP@dksoft.ping.dk>
Source record: 162280

In <1934dbrewood@nest.demon.co.uk> Daron Brewood wrote:

>
> Network ST International Association (NeST).
> ==
>

Any decent Atari user should join! As simple as that 8-)

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

720. Re: .tgz files?

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: stefan@Marvin.fkphy.uni-duesseldorf.de
Message-ID: <ytn3ehyzcj.fsf@Marvin.fkphy.uni-duesseldorf.de>
Source record: 162338
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
>>>>> "Eric" == Eric March <diehl@bonk.io.org> writes:

Eric> .tgz files are TARed, and then GNU-Zipped. You will need two
Eric> programs. First is DETAR.TTP to De-TAR the archive, and then
Eric> you'll need GZIP. You can uncompres these files online on a
Eric> Unix shell account by typing:

Eric> tar -xvf filename.tgz

Eric> Then, to Gnu-UnZIP them, type:

Eric> gunzip filename.gz

This won't work. You have to 'gunzip' it first and the 'detar' it. Or
you might get the GNU version of tar and do both in one using tar's z
switch (see my previous post).

Bye
Stefan

--
Stefan Bodewig stefan@Marvin.fkphy.uni-duesseldorf.de

Abteilung f"ur Werkstoffwissenschaft
Heinrich-Heine-Universit"at D"usseldorf
```

721. Re: SCSI - Harddisk on ATARI 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FGOTAFANUP@data.rhein-main.de>
Source record: 162339
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <3u0lsq$hcs@news.uibk.ac.at> Walter Marchiotto wrote:

>Someone told me that it is possible to attach SCSI-Harddisks on a
>Atari 1040ST computer. Who knows more about it and help me ?

You need a DMA/SCSI-Adaptor. ;-)

Buy one of many Atari-SCSI-Host-Adaptors. Connect this Part to your 1040ST
DMA-Port and connect your new SCSI-Harddisk too with 50Pin SCSI-FlatKable
to this Adaptor. Use new SCSI-Devicedrivers! (Software)

Call your lokal Atari-Dealer :)

Look at this Circuit: (My old 520ST)

(19Pin) (Vantage by Hard&Soft/Germany) (50Wire SCSI)
ST -> DMAPort --Wire--------> SCSIHost-Adaptor-----------Wire------->

(105Meg Quantum SCSI) = 210Mb Harddisk
>---------->Device 0 ----->Device 1--Term.

(Last SCSI-Device must be Terminated!!)
It is shown in the SCSI-Adaptor Manual....

First Step: Read this f(ine).. :) manual :-))
Second: Connect your Hardware !!!

Partlist:
1 DMA/SCSI Adaptor (inc. Devicedriver)
1 Manual :)
1 19Pin DMA-Kable (Wired to SCSI-Adaptor)
1 50Pin SCSI-Bus-FlatKable (Wired to your SCSI-Drive)
1 PowerSupply for your new Drive

Good look! :)

best regards
Robert (with very bad school-english..) (sorry) ;-)

--

* * * robscha@data.rhein-main.de Tel/Fax/Modem: +49 (0)6103-67197
* * * Robert Schaffner@OF2.maus.de
* * * Machines: F030, 2 * 520ST, 64Bit-Jaguar, LYNX I+II, PC486
* * * Betatest: CrazySoundsII, Papyrus, Twilight, PixArt3, GSZRZ, CoNnect

722. Re: .tgz files?

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: diehl@bonk.io.org
Message-ID: <3u4p8p$c2e@ionews.io.org>
Source record: 162340
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

John Maxwell Hobbs (jmax@interport.net) wrote:

: What sort of compression used with a .tgz file and where can I find a program to extract

.tgz files are TARed, and then GNU-Zipped. You will need two programs.
First is DETAR.TTP to De-TAR the archive, and then you'll need GZIP. You
can uncompres these files online on a Unix shell account by typing:

tar -xvf filename.tgz

Then, to Gnu-UnZIP them, type:

gunzip filename.gz

However, both TAR/DETAR and Gnu-ZIP are available for the Atari line and
should be avilable on most Atari FTP sites in the archivers section.
: them.

: Thanks,

: John Maxwell Hobbs
: jmax@interport.net www: http://www.interport.net/~jmax/

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

723. Re: .tgz files?

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: stefan@Marvin.fkphy.uni-duesseldorf.de
Message-ID: <yt3fg9deu7.fsf@Marvin.fkphy.uni-duesseldorf.de>
Source record: 162341
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
>>>>> "John" == John Maxwell Hobbs <jmax@interport.net> writes:

John> What sort of compression used with a .tgz file and where can I
John> find a program to extract them.

You need GNUtar ang GNUzip, both available at the common atari
sites. Then you can uncompress foo.tgz (which ist short for
foo.tar.gz) by

tar xzf foo.tgz

hth
Stefan

--
Stefan Bodewig stefan@Marvin.fkphy.uni-duesseldorf.de

Abteilung f"ur Werkstoffwissenschaft
Heinrich-Heine-Universit"at D"usseldorf
```

724. Re: Chimera--no RAM

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3u56p2$rct@btmpjg.god.bel.alcatel.be>
Source record: 162342
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <3u412u$gu8@gti.gti.net>, azog@gti.gti.net (azog) writes:
| Chris Gray (cgra@se.bel.alcatel.be) wrote:

| : > And how pray tell does one achive virtual memory on a Falcon?

| : Using Outside or VRAM. I have VRAM and I have to admit it doesn't work
| : all that brilliantly with MiNT. Anyway I failed to get Chimera to run
| : with VRAM, sh crashed during X initialisation. (Remind me to find out
|
: what causes sh to be run and see if it wouldn't be possible to use init;
| : that should save on RAM).

| I am greatly interested in any virtual RAM system for the Falcon. I assume
| these are commercial products? Where can I get info from (and hopefully
| a dealer in the USA!)

The stock answer to such questions is "try Toad", so I won't repeat it
here. :) SFAIK VRAM is no longer supported (just my luck), but Outside
is still available.

| Regarding your X crashing, just INIT=xinit or INIT=startx. Then you don't
| need sh. Altho, sh probably doesn't take up that much memory. Only
| problem with this is you cannot get OUT of X. You can shutdown the
| server, and depending on the state of things, the machine will crash
| or standard TOS will start.

I already have INIT=xinit, but xinit is calling sh ... if I run top
using xvt -e /bin/top, I see two copies of sh running: one is a child
of xinit, the other of xvt. That sort of thing is fine if you have vm,
but a cruel waste of RAM if you don't. (BTW each sh is about 80KB, so
I agree that it's not such a big deal in practice).

| btw: I have 16mb of RAM, and outside of sluggishness, Chimera/X/etc
| all work fine...

Lucky bastard.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

---

725. Software Needed

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: spn@hitec.com
Message-ID: <3u5sdh$on3@news1.svc>
Source record: 162343

Hi all. Does anyone know where I can obtain the following ST games:

Alternate Reality: The City
Dungeon Master II: Chaos Strikes Back
Sundog
Brattacus
Colonial Conquest <---(Very Important <g>)
Gateway to Apshai (or was it Temple of Apshai?)

Thanks!
--Steve Lugovsky

726. Re: Sinclap is AMAZING!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: Craig Oldfield <Craig@thebrink.demon.co.uk>
Message-ID: <365443200wnr@thebrink.demon.co.uk>
Source record: 162344

In article: <805712706snz@mbha.demon.co.uk> Dave Brook <Dave@mbha.demon.co.uk> writes:

> Nice bit of personal abuse buddy. Very professional. Very mature.

And very true.
BTW why did you quote the entire message before your worthwhile
addition?
--
Craig Oldfield

727. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: dhbutler@stat.mps.ohio-state.edu
Message-ID: <3u6a3m$fok@osustat.mps.ohio-state.edu>
Source record: 162345

>"Craig. Graham" <Craig.Graham@ncl.ac.uk> writes:
>
>
>>Eagle,Medusa,Pak - all worthy, but hardly anyone has them. The old Emulator
>>ran on a plain ST with enough memory (1Meg I think, perhaps more). So, that
>>is what you should aim at, avoiding 68030 specifics if you can.
>
>Todays Mac programs on a 1 MB ST? That's absolutely sensless. Even 4
>MB would be a minimum for doing anything. And more is impossible on
>the ST. Also speed would be a problem.
>
>The slowest current Mac uses a 68030 with 33MHz, resulting in about 300%
>CPU performance compared to the Falcon. If you use a ST you would be ten
>times slower than such a Mac. Almost senseless again.
>
>I think the time for Mac emulators is over. Now you need (and have) ST
>emulators...
>--
> Harald Schoenfeld (IRC Nick: Equinoxe) | Atomic war against nature:
> Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united
>

I use a Mac emulator (Spectre GCR 3.0) under System 6.0.8 on a T25 (25mhz 68000) almost every day (and on a graphics board). It is plenty fast as long as you know what Mac softare to use. Write Now, for instance, still runs well even at 8mhz! I for one would purchase a new Mac Emulator if it supports my CPU, but there is no way I would replace my CPU at this point, the 25mhz 68000 is all I need for ST software and Mac software - if something already does 100% of what you need, then why upgrade?

Just my 2cents worth...
-->
|-! -David Butler- dhbutler@osustat.mps.ohio-state.edu

||| // -Kaleidoscope woman
/ | \ \// in rhinestoned levi's jeans
dancing in the sunset
sketching day's last scene- - Willie Phoenix -

728. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3u6753$l22@epsilon.qmw.ac.uk>
Source record: 162346

On A.I.Nicholls@herts.ac.uk, Alex Nicholls (A.I.Nicholls@herts.ac.uk) typed away:
: I don't know if it's just me, but ST Format just increased its cover price by
: about 40% and decreased the amount of pages it was printing saying it was
: due to a shortage in world wide paper. Also saying that other magazines would
: raise there prices too...

: But I haven't seen that happening at all... and what about the weekly
: periodicals like TV Guides? they don't seem to have changed there prices!

To be fair to STF, i would like to say the following...

Look at STF carefully, and you will see that the word count per page
has gone up... I could tell straight away. So even though number of
pages has gone down, editorial size hasn't (by much!)

STF is the first mag to go down in size... others will follow. I don't
think Amiga Format will, and other premier mags such as .Net etc
won't, as they are already raking in loads of money. But there are
Future titles which will decrease in size in the next couple of
months. Heck, Amiga Format sells in the hundreds of thousands,
compared to an ST title.

Cover price has gone up, due to shortage of paper.. this is true, and
you will notice that newspapaers have gone up by 5 to 10 pence
too. All magazines will be putting up their prices.

Atari World is already at the A4 size...

The Atari market is too small for a mag to go in a loss for a couple
of months. Having the mags at this size means reduced costs, and extra
life for the magazines concerned.

Finally, support the Atari market... buy both Atari World and ST
Format.

Regards
Danny (An AW writer)
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

729. Atari Games & Toadfile For Sale CHEAP!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <3u6m89$sg9@newsbf02.news.aol.com>
Source record: 162347

Make an offer on a good working Toadfile 44 Meg Syquest Drive and 20 Games
I have for the ST. I sold my Mega 6 months ago and forgot I had all these
games, about 20 or so including Dungeon Master and Ivanhoe, plus 17 ST
Format Mag Disks, a Ralph Turner Atari Bible Book. Make any offer and I
will think it over. I am moving and do not need plus I sold my Atari!
Tom Ferreira
209/883-2070

730. Re: STE memory upgrades

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <3u6lo6$mva@golem.wcc.govt.nz>
Source record: 162348
Body handling: Inline uuencoded payload not displayed: MEM.PRG

```
] yes the person that told you that was right, on a stfm you can use 2
] 1 mrg chips & 2 256k simms to give you 2.5Mb, but in the STe you
] must fill the bank with all the same type of chips, meaning you'll
] need 4x1Mb simms to get it to work...
]
```

I have 2x1meg & 2x256K in my STe to give me 2.5meg of RAM. Works fine as long as I have this memory-initialisor program, which is UUE'd here for anyone that has use for it - it will enable an STe to use 2.5meg of ram, rather than thinking it has 4meg and causing problems...

--- cut here ---

[Inline uuencoded payload not displayed: MEM.PRG]

--- cut here

It's shorter than some peoples sig's... :)

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!
What are we doing tonight Brain? Guess....
Oh yeah, try to take over the world.

731. Re: PORTFOLIO NEWS

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507142112.AA01874@ilmen.lanl.gov>
Source record: 162349

In a previous article, sedlakj@dec59.ruk.cuni.cz (Jan Sedlak) wrote:

> **************************************
> * *
> * P O R T F O L I O N E W S *
> * *
> * Internet newsletter for *
> * Atari Portfolio users and fans *
> * *
> **************************************
> No 3 June 20, 1995

[remainder deleted]

Jan, this is a bunch of really good info for Portfolio users and is bound to be of great help and interest to them. Nice job!

However... since this is comp.sys.atari.st perhaps it's not the best place to post it. It wouldn't be such a big deal if it was a short post, but this one was rather lengthy. Since many folks have to PAY for their internet access and depending on the software they use, might not have the choice but to have to download all new articles, they might not appreciate having to slog through a long, off-topic discussion.

I would suggest, and this is only a suggestion, that when you have a new issue of 'Portfolio News' to release, you post an announcement here to let people know how/where they can get a copy of it. Perhaps you could include the index, as well. This way those that are interested can get the newsletter without offending those that could care less.

Or you could establish a comp.sys.atari.portfolio newsgroup but there might not be enough demand for it. Who knows?

Anyway, just a suggestion, not a flame, OK?

-Hutch- @ Fair Dinkum Tech

732. Xtra-RAM 8-Meg board?

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: jprice@ivory.trentu.ca
Message-ID: <DBpI0B.wA@blaze.trentu.ca>
Source record: 162350

On page 36 of the Toad catalog there is an "Xtra-RAM 8MB" memory upgrade board mentioned. No details are given, however. Has anyone out there used one or do you know if this allows 8 Meg to be installed in an STe? What denominations? (i.e.; 4-1Meg SIMMs, 2-4Meg SIMMs?) And finally, is it solderless? I've written Toad but I haven't gotten a reply yet. Your help will be appreciated. Thanks.

J. P. Hovercraft
aka
jprice@trentu.ca

What denominations? (i.e.; 8-1Meg SIMMs,2-4Meg SIMMs?) And finally, is

733. Re: re: shareware games by da

Newsgroup: comp.sys.atari.st
Date: 1995-07-14 00:00:00 UTC
From: Dave Munsie <dmunsie@delphi.com>
Message-ID: <xfOBIgu.dmunsie@delphi.com>
Source record: 162351

CALLUM LERWICK <CALLUM.LERWICK@f47.n282.z1.fidonet.org> writes:

>Heh, I also liked Kid Kong, especially how you got the sound near exactly
>the same as the original, is there a place where I can FTP all David
>Munsie games? Have to get the newsletter. (no web access...)

Thank you for asking about accessing our FTP area!
Our FTP area is at: SERVER.IADFW.NET
You'll have to CHANGE DIRECTORY to: INCOMING/MUNSIE.WWW
From there you can download most if not all of our newer software.

: There may be a corrupted version of SQUAROFF.ZIP there still. Do not
download this copy. Access SQUR_OFF.ZIP instead. Thankx....

734. Falcon drives (was Falcon users & programmers please read this!!!)

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <3u8jfd$9k2@gti.gti.net>
Source record: 162202

Tommi Pekka Hietavuo (gs01tph@panther.Gsu.EDU) wrote:

: Just thought... Could that be a hardware fault, and not something caused
: by NVRAM at all..? That Conner 85 Mb drive installed in later Falcons
: isn't very reliable at all!

I haven't had any problems with mine, outside of the generic complaints
of the capacity and difficulty to upgrade...

: These IDE drives seem to have lousy quality,
: overall!!! No quality control, I suspect.

What do you expect for $0.50/megabyte :-) Altho the 2.5" drives that
are used in the Falcon are double the cost... haven't found a nifty
converter cable, yet, which is a shame cause I have two 340mb's sitting
here as paper-weights...

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

735. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <3u7luc$s76@inca01.inca.co.nz>
Source record: 162203
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Roger Sheppard wrote...
>In reply to my refutation of...
>>his incorrect statement
>>> Is it a Atari requirement to be so dumb, as this seems to be the problem
>>> with most of the Atari addicts here...
>>
> The rest of the self pitty drivel removed...

So, you equate a list of the positive things Atari-wise that I have done as "self pity drivel"?

What positive things Atari-wise have you done in the last three months? (Other than criticise the Atari hardware, it's users, people who differ in opinion to yours...)

Also, you have failed to give a reason for your continued harping on the "Atari is crud" ideology.

The hardware meets my needs, those of my acquaintances, numerous Atarians worldwide, and will continue doing so for quite a while.

If it meets the needs of so many people, then the notion that it is "crud" is false.

>>So, I challenge you to say nothing bad about the Atari or it's users for
>>one month.

> Another Atari Bigot that thinks he is above every one else, gee I do hope
> you can sleep at nights, or is the Bed no Big enough for you Head....

(Bigot: n. a person convinced of the rightness of one particular creed, opinion, practice)

I am not an "Atari Bigot". If a particular application is best suited to another platform, I will say so. That is not the mark of a bigot. For extreme scientific applications I will point people to the workstation market, pre-press to the Macintosh, games playing to the PC.

I wasn't trying to say that I was "above every one else". That was YOUR interpretation. I was trying to prove firstly that your crack about "dumbness being a requirement of Atari Users" was a complete and utter lie. You have yet to prove that your blanket statement about _all_ Atarians being "dumb". I am living proof to the contrary. Likewise NASA researchers, numerous musicians, and some Taligent staff, who, let it be known, all use Ataris on a regular basis. I seriously doubt they would be classed as "dumb".

Actually, I do not sleep nights. I use that time to initiate supplicants into the wonderful world of the undead. :)

> I also challenge you to stop being a Big head and a Bigot...!!!

Yes, the size of my cranial structure is a little larger than normal, but I do not brag about it. (Contrary to popular misconception, it's really the size of the cranium that drives the ladies wild - yippeee!)

For someone who likes pointing the finger and saying "Bigot", _YOU_ are showing all the classic signs of being one.

736. For Sale Atari 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: Violet <mikeyc@netcom.com>
Message-ID: <mikeycDBquD3.HGp@netcom.com>
Source record: 162204

For Sale Atari 1040ST w/Color Monitor.

300$ US.

If interested, please e-mail me.

737. Re: Latest ICD utils: where?

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <xFOCwu8.dpj@delphi.com>
Source record: 162205

Steve Wells <wells_s@kosmos.wcc.govt.nz> writes:

>ICD-Pro is the fully commercial version. The standard Utilities are
>semi-commercial, upgrades should only AFAIK be available from ICD's BBS
>and GEnie. Not very friendly to their customers, but that's business
>for ya....

The "semi-commercial" files and upgrades are also available on Delphi
and CompuServe. I don't have a problem with the upgrades being limited
to the online services and ICD's support BBS. A phone call to the BBS
is likely cheaper than buying the disk(s) direct. <g>

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.icba.com/streport
```

738. STReport #11.28

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5lHgwA3.dpj@delphi.com>
Source record: 162206

```
> 07/14/95 STR 1128 "The Original * Independent * OnLine Magazine!"
""""""""""""""""""
- CPU INDUSTRY REPORT - Dr. Norman MAC VP - Egghead HQ Moves
- Compaq Ships 120Mhz - HP NEWS Updates - Arcada Software
- The REAL Victims - COREL6 NEWSWIRE - Frankie's Corner
- Mr. Thomas' CatNIPs - BLACK CAT BOX - Jaguar NewsBits

-* WIN'95, OFFICE & PLUS! ONTIME *-
-* COURT OKAYS HAYES PLAN *-
-* MEMORY PRICES STABILIZE *-

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.icba.com/streport
```

739. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: A.I.Nicholls@herts.ac.uk
Message-ID: <42333007d000@m2.herts.ac.uk>
Source record: 162207

Jim Boulton (jim@jimbee.demon.co.uk) wrote:
: In article: <42333004fd60@sirius.herts.ac.uk> A.I.Nicholls@herts.ac.uk (Alex Nicholls)
writes:
: >
: > I don't know if it's just me, but ST Format just increased its cover price by
: > about 40% and decreased the amount of pages it was printing saying it was
: > due to a shortage in world wide paper. Also saying that other magazines would
: > raise there prices too...
: >
: > But I haven't seen that happening at all... and what about the weekly
: > periodicals like TV Guides? they don't seem to have changed there prices!
: >
: > Alex Nicholls

: Edges' price went up by 50p to 3.50 not long ago...

But that's the same publishing company though! Future publishing! Is there
any non-future publishing company??

Alex

740. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3u8jdt$a7m@studioweb.com>
Source record: 162208
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

ROGER!!!!!!!........just shut the f**k up!

--


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

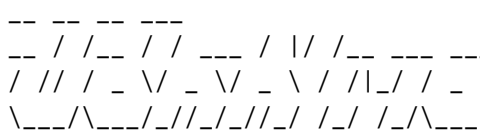
741. Re: Atari FTP sites

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3u8jnt$a7m@studioweb.com>
Source record: 162209

Edward!
Ummm... about every couple of weeks or so a full list of all FTP (Atari) sites is posted up to here. I suggest you keep a look out for it.

In the meantime here are a couple of the most commonly used ones atari.archive.umich.edu (if its busy you can also try amiga.archive...or msdos.archive... btw your not supposed to use those ones hehehe) and of course there is good 'ole HENSA (Night time in UK only) micros.hensa.ac.uk

--



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

742. Re: Page 43 of Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3u8jt1$a7m@studioweb.com>
Source record: 162210

: I know, it was a picture of the new 128Mhz Atari Condor wasn't it!? :)

That's supposed to be a secret BIG MOUTH! 8-)

--


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

743. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FGPGDBCCUP@cabal.shnet.org>
Source record: 162211

In <1995Jul11.205001.46076@cobra.uni.edu> sinclap2954@cobra.uni.edu wrote:
>In article <9507101507.AA01040@ilmen.lanl.gov>, hutch@ilmen.lanl.gov (Hutch) writes:
>> In a previous article, guenther@cabal.shnet.org (Thorsten Guenther) wrote:
>>
>>> Well, to them I advise to buy [...] a Mac if they can live with the
>>> basic system, inexpansible as Macs are.
>> ^^^^^^^^^^^^^^^^^^^

>> All newer Macs are easy to get into, generally without the need of any
>> tools, and include expansion slots (soon to be PCI) for video cards,
>> framegrabbers, accelerators, A/V cards, etc. SIMM memory, hard disks,
>> floppy drives, CD-ROMs or other internal devices snap in and out.
>
>The 630 series has the above capabilities starting at $999(8/250/CD and
>Keyboard) from the various Mac Resellers.

Yes, right, buy a graphics board for 1000 US$s, buy a new Mac => throw
away the board or sell it with the Performa.

Nice, really.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

744. Re: re: shareware games by dave munsie web site!

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199507151254.a12974@do2.maus.de>
Source record: 162212

AM>One game that I loved, and have never EVER seen on any computer format
AM>is the old arcade game, GORF!

Go and buy an ATARI XL Computer, there you can play GORF!

Tschuess Frank

745. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: s9205525@otto.bf.rmit.edu.au
Message-ID: <3u8s68$c1e@aggedor.rmit.EDU.AU>
Source record: 162213

```
: Once again, Roger - POT/KETTLE/BLACK.

Err.....Dan, here in Australia we have a term for guys like Roger
we call them.......DROP KICKS!

--


__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

s9205525@otto.bf.rmit.edu.au
```

746. Atari Related Web Page

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: Mark Nias <markn@daneel.demon.co.uk>
Message-ID: <805832415.6102@daneel.demon.co.uk>
Source record: 162214

Yo Atariphiles!

Want to know more about Atari and Atari Products?

Then check out this web page!

http://www.cs.bham.ac.uk/~iks/atari

BTW it is under construction and have Netscape 1.1 handy for best effect:)

EMail me with comments!

BFN

mark

The Atari Library: http://www.cs.bham.ac.uk/~iks/atari/

Mark Nias E-Mail: markn@jsb.co.uk or
markn@daneel.demon.co.uk
486DX33 8/420 - Mac LC630 20/350 - Atari TT030 12/540 - Atari STe 4/212
Apple Newton - Atari Lynx - Atari Jaguar - Atari VCS2600/7800

---

747. Re: Sinclap is AMAZING!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <3u8u5g$2d6@solaria.mil.wi.us>
Source record: 162215

In comp.sys.atari.st article <3u54mr$cs7@express.ior.com>,
fkeylard@on-ramp.ior.com (Frans Keylard) wrote:
:Sinclap is amazingly persistent in his anti Atari crusade.
:
<snip>
:
:I pity him...
:
:
:Frans.
:
:

An incredible thought just occurred to me!
What if Sinclap and The Unabomber are the same person! Think of it! The Unabomber is against technology, and what was one of the first companies to become famous and develope a household name with advanced computer technology? I mean, everyone used to use the name "Atari" to mean video games right? "Atari" was a household word at one time! What if Sinclap/Unabomber has this thing against technology, like a love-hate sort of thing... He/she/it understands computers and technology but at the same time is afraid of it. I think Atari would be the logical choice to hate and pick on.

Just a thought...

--
Douglas Zander | editor of GAMES Player's Zine (GPZ)
dzander@solaria.sol.net | an ezine for subscribers of GAMES Magazine (tm)

748. Re: MintNet Setup HELP!

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: Paul Civati <paul@xciv.demon.co.uk>
Message-ID: <805835902snz@xciv.demon.co.uk>
Source record: 162216
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article <3u7atq$9s6$1@mhade.production.compuserve.com>
73437.3162@CompuServe.COM "David D. Hagood" writes:

> When I try to ping my TT on the net address I gave it, it says "Network
> unreachable".
> I try to add my machine to it's own routing table and I get "Network
> unreachable". I can ping to the Loopback port 127.0.0.1 fine, but cannot ping
> 100.0.0.1.
>
> Next, when I connect to the Net, I get in OK, but I cannot FTP/TELNET/PING
> anything
> other than my own system (Which mysteriously gains the ability to ping itself at>
100.0.0.1, even though no data is going over the modem to CIS.) However,
> attempting to ping
> compuserve fails. Attempting to ping umich fails. Data goes out over the modem,
> but no data ever comes back. What am I doing wrong?

Have you added a default route?

-Paul-

--
Paul Civati, paul@xciv.demon.co.uk, http://www.domino.org/~paulc/
FYI my surname is pronounced 'sivarty' ;-) Civ on IRC
"I'll spell potato any fu*king way I want." - Dan Quayle (Bill Hicks)

749. Looking for game, "Projectyle".

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: wwong@ux4.cso.uiuc.edu
Message-ID: <3u949j$955@vixen.cso.uiuc.edu>
Source record: 162217

Hi. If you have this game, I would love to buy your copy off of you.
It's probably a good 7 or 8 years old now, and came out for both the
Atari ST and the Amiga at the time.
If you have any info. on how I could arrange to get this game, let
me know!

Thanks!
-Bill.

--
William D. Wong - wwong@uiuc.edu

750. dictionary

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: bh@okcforum.osrhe.edu
Message-ID: <3u8qva$de1@romulus.ucs.uoknor.edu>
Source record: 162218

I have been looking up words in a dictionary. Here are some
interesting examples:

dumb--

^^^^^^^^^^ ^^^^^^^^^
^^^^^^^^^^^^^^^^^^
=========
=======
+++++
~~~
selah @ccnet.com

fool--

^^^^^^^^^^ ^^^^^^^^^
^^^^^^^^^^^^^^^^^^
=========
=======
+++++
~~~
selah @ccnet.com

idiot--

^^^^^^^^^^ ^^^^^^^^^
^^^^^^^^^^^^^^^^^^
=========
=======
+++++
~~~
selah @ccnet.com

stupid--

^^^^^^^^^^ ^^^^^^^^^
^^^^^^^^^^^^^^^^^^
=========
=======
+++++
~~~
selah @ccnet.com

This is a very new dicitonary. It may not have a very large distribution,
at this time. But I think it has potential!

751. Re: Sinclap is AMAZING!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <3u93v5$31v@solaria.mil.wi.us>
Source record: 162219

In comp.sys.atari.st article <3u8u5g$2d6@solaria.mil.wi.us>,
dzander@solaria.sol.net (Douglas Zander) wrote:
:
: An incredible thought just occurred to me!

<snip>
:
: Just a thought...
:

I'm sorry for posting this, I don't think its in good taste. I tried to
cancel this article but I could not (notice the article is from
'.mil.wi.us' and my address is from '.sol.net' therefore I was not the
owner and could not cancel the article.

--
Douglas Zander | editor of GAMES Player's Zine (GPZ)
dzander@solaria.sol.net | an ezine for subscribers of GAMES Magazine (tm)

752. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3u96gv$5p@status.gen.nz>
Source record: 162220
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

luc$s76@inca01.inca.co.nz> <3u7s4j$vp@golem.wcc.govt.nz>
Distribution:
Organization: Tariland Atari Computer Club, Auckland, New Zealand.

Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:
:
: So if you Love Atari so much why are you not on GEnie, it only costs
: me $14nz per month and that gives me 4 hours connect time....
:
:
: But you do need a credit card to use it....
:
: Plus in only runs at 2400 but could soon be up to 9600....
:

Clap clap Rodger.
I knew you had something decent in you afterall. I wonder for how long...

BTW this thread belongs in *ADVOCACY* and messages are continuing in there!

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------

753. Re: ATARI ST PIRATE WAREZ

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: "McMahon, Rory" <rmcmahon@eagle.ais.net>
Message-ID: <65385.rmcmahon@eagle.ais.net>
Source record: 162221

On 12 Jul 1995 16:30:39 GMT,
Chris Gray <cgra@se.bel.alcatel.be> wrote:

>
>In article <a22_9507110106@flight.org>, CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) writes:
>
>> Apple sued DR for copying the "look and feel" of the Mac, so the PC
>> version of GEM was greatly crippled to look less like the Mac, but the
>> Atari version of GEM was never changed... :)
>
>IIRC Apple's legal dept. were also responsible for GDOS not being bundled
> into Atari GEM.
>
>--
>____
>
> Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
> Opinions expressed are purely personal unless otherwise stated.
>____
>
>

So which came first...Apples or DR GUI?? I had thought it was DR...

I have always wanted to know.

Rory McMahon
rmcmahon@eagle.ais.net
Atari Signal BBS - USA
708-232-7614
708-232-4932

754. Re: PORTFOLIO NEWS

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <3u990u$fhf@cxc1.cl.msu.edu>
Source record: 162222

hutch@ilmen.lanl.gov (Hutch) writes:

```
>> ************************************
>> * *
>> * P O R T F O L I O N E W S *
>> * *
>> * Internet newsletter for *
>> * Atari Portfolio users and fans *
>> * *
>> ************************************
>> No 3 June 20, 1995
```

>Jan, this is a bunch of really good info for Portfolio users and
>is bound to be of great help and interest to them. Nice job!

>However... since this is comp.sys.atari.st perhaps it's not the
>best place to post it. It wouldn't be such a big deal if it was

Hutch, your suggestion for a pofo newsgroup makes good sense to me, and
in the meantime maybe the .announce newsgroup would suffice?
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

755. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: DJCHENG@phobos.oit.umass.edu
Message-ID: <3u9cmf$d2l@nic.umass.edu>
Source record: 162223

Alex Nicholls (A.I.Nicholls@herts.ac.uk) wrote:
: I don't know if it's just me, but ST Format just increased its cover price by
: about 40% and decreased the amount of pages it was printing saying it was
: due to a shortage in world wide paper. Also saying that other magazines would
: raise there prices too...

: But I haven't seen that happening at all... and what about the weekly
: periodicals like TV Guides? they don't seem to have changed there prices!

I think it is just declining ad revenue and sales. Almost every
Atari magazine I have read (ANTIC,ST-Log,Analog,Start,etc) had shrunk in
size and been printed on cheaper paper before it folded. Of course
each magazine has its reasons for doing so: "..re-evaluation of our
magazine...", "....our new format..," "...temporary experiment in magazine
size..." etc. And: "..But we'll continue to give you the best information
on the Atari world...blah, blah."

The index of advertisers looks just as long, but they use a larger
typeface to hide the fact that there are less advertisers in the mag.

Of course, they won't tell you this; otherwise it would make it
a lame duck magazine.

But yeah, I've noticed the shrinking number of pages. The smaller
size doesn't bode well either.

Does anyone know if STF supports itself, or does it receive help
from Future's various other publications? If it does, STF may be able
to operate at a loss for awhile until renewed interest is developed
in Atari machines (from who/where/what, I don't know! :))

Amiga Format, Amiga Power, Amiga Shopper, and Amiga Action all
remained in publication while Commodore was out of it (They're Baaaaaack..)
so who knows?

---Daniel

: Alex Nicholls

756. STF/HiSoft C Int

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: DJCHENG@phobos.oit.umass.edu
Message-ID: <3u9ct4$d2l@nic.umass.edu>
Source record: 162224

Just got the june 1995 issue of ST Format, the cover disk has
the Hisoft C Interpreter. Inside there is an offer to get the manual.
Do any US readers know if Oregon Research will sell a manual ? From
the Toad computers catalog it looks like they are the U.S. distributors
of HiSoft products. I was wondering if I could just order the manual
from them instead of ordering it from overseas.

---Daniel

757. FS: Software

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: fvuotto@laplaza.taos.nm.us
Message-ID: <3u9ean$mtl@laplaza.taos.nm.us>
Source record: 162225

```
Outline Art 3 $35 Calamus isn't complete without it!

Superbase Professional $25 Relational Database (industrial strength)

Speedo Gdos $15 gives good hardcopy!

Band-in-Box $25 Cool MIDI accompaniment

Shipping included in the U.S.

Frank /~
@/
```

758. Re^2: UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_3007f40e_Jesper.Kock@kockens.ct.se>
Source record: 162226

Hello android B Smith"! The 13.07.95 you talked about "UNDELETE",and my reply
is:
> You can also use STTools. It's the one I use on my Falcon as KnifeST
> always crashes.
>

How is good old CHKDSK3 working on a Falcon ?? Have you tested it ??

Grtz from Sweden:


```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

759. New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3u84gj$29v@golem.wcc.govt.nz>
Source record: 162227

Well did I say Cheap NO WAY...

All I can say is I told you so..

The New Mk.I 4 meg No HD Falcons by C-Labs are 799 Pounds
or $999us ..

This is even dearer that when Atari first brought them out,
the price listed in a 1994 UK mag was 699 pounds...

Nothing ever come cheap out of Germany....

All I can say this is the Death of the Falcon, long live the PC....

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

760. Re: STE memory upgrades

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3u84rq$29v@golem.wcc.govt.nz>
Source record: 162228

In article <3u8015$mtt@status.gen.nz>, mbecroft@iconz.co.nz (Mario Becroft) writes:
>Roger Sheppard.. (sheppard_r@ix.wcc.govt.nz) wrote:
>:
>: NOTE: Some MMU's will not work with 2.5 megs of RAM, ST/MEGA ST's...
>
>and STe's, this was the case with a friends STe just last week.
>Not everything is *Utter Rubbish Mr Shepherd*.

And did he use SimFix, I don't think so....

Please for hevens sake Gro UP.....

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

761. Re: Floppy disk formatting

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3u8b7n$51v@golem.wcc.govt.nz>
Source record: 162229

In article <DBnryB.8CJ@freenet.carleton.ca>, ai063@FreeNet.Carleton.CA (Walter A. Cole) writes:
>I've noted that my favourite floppy formatters, FCOPY and FCOPY PRO
>do not zero the boot sector, when formatting. I use VKILLER to zero
>the boot sectors.
>
>Is there any danger leaving the boot sectors unzeroed? The formatter
>with HotWire does zero the boot sector. I haven't checked the TOS
>2.06 formatter for this.

Fcopy does have a Intelegent Format option, is this turned On..??

If so it only clears the Fat and Directory, some Formaters
do leave data in the boot sector, even Atari does this...

Data in the boot sector does not matter, as long as their is no
Virus in it, this can easly be stoped by changing the 60 (1st Byte) if its
their to 00, and if its not a virus but a valid boot sector back to the 60..

>
>Comments would be appreciated.
>
>Walter A. Cole ai063@freenet.carleton.ca
>
>--
>Walter A. Cole
>ai063@freenet.carleton.ca
****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

762. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <3u98j9$98b@golem.wcc.govt.nz>
Source record: 162230

] I don't know if it's just me, but ST Format just increased its cover pr
] about 40% and decreased the amount of pages it was printing saying it w
] due to a shortage in world wide paper. Also saying that other magazines
] raise there prices too...
]
] But I haven't seen that happening at all... and what about the weekly
] periodicals like TV Guides? they don't seem to have changed there price

Detective Comics (DC) and Marvel have both increased the pricing of their
comic books while switching to an alternative type of paper. Didn't make
the customers too happy :)

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!
What are we doing tonight Brain? Guess....
Oh yeah, try to take over the world.

763. Re: PPP

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: Ole_Pahl@iz.maus.de
Message-ID: <199507150253.a25901@iz.maus.de>
Source record: 162231

In <3u26iu$qrj@golem.wcc.govt.nz>, wells_s@ix.wcc.govt.nz (Steve Wells) wrote:

SW>What software do I need/can I use to get fully operational SLIP/PPP
SW>access
SW>running on an STe with a 14.4K modem?

MiNT, MiNT-Net and the clients you need.

SW>I've got a 35meg hard-drive

You should buy a bigger one for networking applications.

SW>I'd like to avoid using MiNT if at all possible

MiNT-Net is the best TCP/IP platform on the ST.

SW>which would obviously be _better_, but would it be _necessary_?

It wouldn't be _absolutely_ necessary, but if you also want to install
X11R5 you need at least 4MB to make it work.

cu...Ole

Ole_Pahl@iz.maus.de (no messages >16kB!) AX.25: DK1LP@DB0RDB.#SLH.DEU.EU
Ole_Pahl@chicago.shnet.org

764. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: Ole_Pahl@iz.maus.de
Message-ID: <199507150305.a25902@iz.maus.de>
Source record: 162232

In <3tt5rd$1sg@golem.wcc.govt.nz>, sheppard_r@kosmos.wcc.govt.nz (Roger Sheppard..) wrote:

RS>If the Falcon was that good how come the only Shop here can't sell the
RS>one its had for 2 years, also the bigest Atari addict here got rid of
RS>his for a Mac...

Although VHS wasn't the best video recording system introduced in the early 80's (or the late 70's?) it has become the VCR standard.

cu...Ole

Ole_Pahl@iz.maus.de (no messages >16kB!) AX.25: DK1LP@DB0RDB.#SLH.DEU.EU
Ole_Pahl@chicago.shnet.org

765. re: sinclap is amazing!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <1955rcain@nest.demon.co.uk>
Source record: 162233

On 14 Jul 95 Frans wrote:
FK> I pity him...

I ignore him.

Roger
rcain@nest.demon.co.uk

--

766. re: hd disks on dd floppy drives

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <1956rcain@nest.demon.co.uk>
Source record: 162234

On 14 Jul 95 Walter wrote:
WAc> From: ai063@FreeNet.Carleton.CA (Walter A. Cole)
WAc> NOTE ON USING HD FLOPPIES ON DD DRIVES
WAc> I should wait for some time to see if there's any change in
WAc> magnetization that may cause problems, so I won't know for a while
WAc> just how safe it is to continue this practice.

I used some HD disks in my archive cycle. Normally I don't have to access these again but recently I lost a file and had to go back to try to find it. The archive had been made about 3 months previously and I found that the HD disks behaved as though they were empty!! A bit of FADE!

Roger
rcain@nest.demon.co.uk

--

767. re: .tgz files?

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <1957rcain@nest.demon.co.uk>
Source record: 162235

On 14 Jul 95 Invalid wrote:
IU> From: John Maxwell Hobbs <jmax@interport.net>
IU>
IU> What sort of compression used with a .tgz file and where can I find a
IU> program to extract
IU> them.

It's a two stage process - first you unzip it with CTAR.TTP and then unpack the .tar file with DETAR.TTP. You get both progs. in a package known as STTAR.ZIP(LZH).

Roger
rcain@nest.demon.co.uk

--

768. Users in Sth Aust

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: firefox@byron.apana.org.au
Message-ID: <3u74vj$ja1@hack.byron.apana.org.au>
Source record: 162236

```
Hi there..
Im looking for other Atari users in Sth Aust that live in the Noarlunga
area who would like to join a in a users group for this area.
Feel free to E-Mail me at firefox@byron.apana.org.au .
Thanks..
* FiReSoft Ltd/Atari MEGA 2.5 ST+STE/MOD maker/SNES gamer *
```

769. working with vortex at once 386sx

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: fov1186@iperbole.bologna.it
Message-ID: <fov1186.1.3008403E@iperbole.bologna.it>
Source record: 162237

I'm using a 4 mega ste , with vortex at once emulator . I've some problems
running windows 3.1 and internet software .
I'd like to exchange experience with others atari users with same hardware

thanks

fov1186@iperbole.bologna.it

770. atari news groups

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: Mike.Carter@sawasdi.apana.org.au
Message-ID: <aea_9507152154@sawasdi.apana.org.au>
Source record: 162238

Hi everyone,
can you tell me whether these atari newsgroups are available by
email. If so would you mind posting the address both to the
newsgroup and to my email address. It appears that most messages
for these groups get lost on the way to Adelaide. The way things
are going the one to get lost will be the one which tells me how to
get the groups email.
Thanks
Mike

___ Mountain Reader II - #00000047

| Fidonet: Mike Carter 3:800/846
| Internet: Mike.Carter@sawasdi.apana.org.au

771. MintNet Setup HELP!

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <3u7atq$9s6$1@mhade.production.compuserve.com>
Source record: 162281
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

When I try to ping my TT on the net address I gave it, it says "Network unreachable".
I try to add my machine to it's own routing table and I get "Network unreachable". I can ping to the Loopback port 127.0.0.1 fine, but cannot ping 100.0.0.1.

Next, when I connect to the Net, I get in OK, but I cannot FTP/TELNET/PING anything other than my own system (Which mysteriously gains the ability to ping itself at 100.0.0.1, even though no data is going over the modem to CIS.) However, attempting to ping compuserve fails. Attempting to ping umich fails. Data goes out over the modem, but no data ever comes back. What am I doing wrong?

772. Re: vt-100 for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: Jens Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.ULT.3.91.950715013431.11818A-100000@mars>
Source record: 162282

On Mon, 10 Jul 1995, Stephen K Mulrine wrote:

: In a recent article, sheppard_r@ix.wcc.govt.nz (Roger Sheppard..) wrote:

: >In article <199507090154.AA04033@moroder.demon.co.uk>, Stephen K Mulrine
: ><robotron@moroder.demon.co.uk> writes:
: >>Yes, it's got VT100 (and of course VT52). You can find it as st_term.lzh
: >>in the Telecomm directory on atari.archive.umich.edu.

: >The only Real decent PD VT100 is Uniterm, nothing else can touch it....
:

: With all due respect, Roger, up yours.

Ehrmm, I downloaded st_term and tried it. It's *not* very useful as a real
DEC vt-100. The docs mentions it's shortcomings. Read 'em. So far the only
thing that works for me is (you guessed it) Uniterm.

// Jens M Andreasen

773. Re: HD disks on DD floppy drives

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: Jens Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.ULT.3.91.950715022301.11818C-100000@mars>
Source record: 162283

On Thu, 13 Jul 1995, Walter A. Cole wrote:

> NOTE ON USING HD FLOPPIES ON DD DRIVES
>
> I was advised by a tech rep of a major floppy disk manufacturer not
> to
> use HD disks on a DD drive.

I have had big problems with 1040ste's (two of them) but not with Mega Ste.

// Jens M Andreasen

774. Re: Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: nuuja@cc.Helsinki.FI
Message-ID: <3u7asd$k99@oravannahka.Helsinki.FI>
Source record: 162284

Tommi Pekka Hietavuo (gs01tph@panther.Gsu.EDU) wrote:

: Just thought... Could that be a hardware fault, and not something caused
: by NVRAM at all..? That Conner 85 Mb drive installed in later Falcons
: isn't very reliable at all! Mine at least refused to work so many times
: (due to bad contact in its internal connector) that I finally got tired,
: and replaced it with a Seagate 420 Mb model. Which, btw, has recently
: broken, too... =-(These IDE drives seem to have lousy quality,
: overall!!! No quality control, I suspect.

: If I were you, I'd try that drive in some other Falcon - and in Helsinki,
: at least one Falcon Service Center should still be available?

: Have you tried to disconnect the HDD, and see if the bird boots then from
: floppy?

: : LarryTee

: Tommi

I've got a 64 Mb Seagate. And it really is the NVRAM that causes all my
problems. Removing the HD makes no difference. Local Atari Service has
no Falcon specific tools (for resetting the NVRAM etc.). I know as I
contacted them immediately after my Falcy blew up.

Blublub... Thnx anyways. Gots to gets to sleeps nows.

LarryTee

775. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <3u7eti$k00@lastactionhero.rs.itd.umich.edu>
Source record: 162285
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 427022 Jul 8 15:35 ./Demos/tyranny.lzh
-rw-r--r-- molin 70229 Jul 8 15:25 ./Games/seawolf.zip
-rw-r--r-- baldrick 29276 Jul 9 14:04 ./Games/0index
-rw-r--r-- molin 150757 Jul 8 15:24 ./Graphics/schem2.lzh
-rw-r--r-- molin 135834 Jul 9 14:21 ./0ls-lR.Z
-rw-r--r-- molin 118774 Jul 7 08:30 ./Sound/zxd_103a.zip
-rw-r--r-- weiner 4503 Jul 9 14:10 ./Sound/0index
-rw-r--r-- molin 387230 Jul 8 15:35 ./Utilities/Desktop/thin054e.lzh
-rw-r--r-- molin 134820 Jul 9 14:22 ./0ls-lRc.Z
-rw-r--r-- molin 169779 Jul 9 14:19 ./0compind.Z
-rw-r--r-- molin 422590 Jul 9 14:18 ./0index
-rw-rw-r-- entropy 12479 Jul 14 00:26 ./Diskutils/0index
-rw-r--r-- molin 211604 Jul 14 00:22 ./Diskutils/epro_210.zip
-rw-r--r-- molin 133929 Jul 14 00:32 ./0ls-lR.Z
-rw-r--r-- molin 134478 Jul 14 00:34 ./0ls-lRc.Z
-rw-r--r-- molin 169805 Jul 14 00:29 ./0compind.Z
-rw-r--r-- molin 422657 Jul 14 00:29 ./0index
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

776. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3u7igc$b6v@sphinx.Gsu.EDU>
Source record: 162286

D.Bhabuta (efac001@alpha.qmw.ac.uk) wrote:

: Finally, support the Atari market... buy both Atari World and ST
: Format.

Well said.. I myself subscribe to excellent German ST-Computer, but still buy STF mostly for support. Unfortunately, AW isn't available in Finland, the Sacred Land of Microsoft... =-(Anyway, STF has its bright moments, too..

Tommi

777. Re: Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3u7ip3$b8j@sphinx.Gsu.EDU>
Source record: 162287

Lauri T Nuuja (nuuja@cc.Helsinki.FI) wrote:

: I've got a 64 Mb Seagate. And it really is the NVRAM that causes all my
: problems. Removing the HD makes no difference. Local Atari Service has
: no Falcon specific tools (for resetting the NVRAM etc.). I know as I
: contacted them immediately after my Falcy blew up.

Try to contact newsgroup "maus.sys.atari.F030" or
"maus.sys.atari.hardware" - _there_ are the absolute gurus of Atari world
;-) !!! If those guys don't know - then nobody does!

Tommi

778. Re: STE memory upgrades

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3u8015$mtt@status.gen.nz>
Source record: 162288

Roger Sheppard.. (sheppard_r@ix.wcc.govt.nz) wrote:
:
: NOTE: Some MMU's will not work with 2.5 megs of RAM, ST/MEGA ST's...

and STe's, this was the case with a friends STe just last week.
Not everything is *Utter Rubbish Mr Shepherd*.

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------
-Makeatape at Createatape in the Freezer at Kumeu in the Country----------

779. Re: BEST address

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <pTHCwQ1.johnhechtman@delphi.com>
Source record: 162289

Peter Feszczur <fezzy@perth.DIALix.oz.au> writes:

>G'day fellow Atarians, the subject line says it all... I need some parts for
>my Portfolio & a power supply for a mega ST
>
>Can anyone give me either eMail, FAX or snail mail address PLEASE...

We need to post a FAQ with common Atari 'phones and addresses (grin),
this mus be the 5th or 6th time I've done this:

Best Electronics
2021 The Alameda
Suite 290
San Jose CA 95126

vox = 408-243-6950
fax = 408-243-8274

hours are 1-5 pm Pacific time - owner is Brad Koda - savvy guy :)
Brad's very good about calling back if you leave your number!
no email or online address that I know of
Good luck!

John Hechtman

780. Re: HD disks on DD floppy drives

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3u7ro9$vp@golem.wcc.govt.nz>
Source record: 162290

In article <DBo7vy.5v6@freenet.carleton.ca>, ai063@FreeNet.Carleton.CA (Walter A. Cole) writes:
> NOTE ON USING HD FLOPPIES ON DD DRIVES
>
>I was advised by a tech rep of a major floppy disk manufacturer not
>to
>use HD disks on a DD drive. He said there was a significant
>difference
>in flux densities of the HD and DD drives that could cause loss of
>data when a HD disk (reformatted, of course) was used on a DD drive.
>
>I decided to experiment to test this recommendation. I took HD disks
>pre-formatted to 1.44 Mb, reformatted them to 80x10x2 (808 Kb) and
>copied a 748 Kb file from my hard drive to the newly-created DD disk.
>The file copied successfully using my internal drive (1040 STe) but
>not to my external (SF314) drive. I had had previous problems with
>the
>external drive even with "normal" DD disks.

A small point a number of STE's are fitted with HD drives and they can use DD disks..

Check to see if 2 disk detect pins are showing in the fon't of the drive, they are just inside the flap, one is for disk in and the other for DD detect...

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

781. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3u7s4j$vp@golem.wcc.govt.nz>
Source record: 162291
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <3u7luc$s76@inca01.inca.co.nz>, gmiller@inca.co.nz (Gaven Miller) writes:
>Roger Sheppard wrote...
>>In reply to my refutation of...
>>>his incorrect statement
>>>> Is it a Atari requirement to be so dumb, as this seems to be the problem
>>>> with most of the Atari addicts here...
>>>
>> The rest of the self pitty drivel removed...
>
>So, you equate a list of the positive things Atari-wise that I have done
>as "self pity drivel"?
>
>What positive things Atari-wise have you done in the last three months?
>(Other than criticise the Atari hardware, it's users, people who differ in
>opinion to yours...)
>
>Also, you have failed to give a reason for your continued harping on the
>"Atari is crud" ideology.

So if you Love Atari so much why are you not on GEnie, it only costs
me $14nz per month and that gives me 4 hours connect time....

But you do need a credit card to use it....

Plus in only runs at 2400 but could soon be up to 9600....

```
*****************************************************************************
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
*****************************************************************************
```

782. Goodbye from Data Uncertain

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <3u8bft$tj@whitbeck.ncl.ac.uk>
Source record: 162292

As of this weekend, I will no longer have net access, so I'm
saying goodbye for a few monthes until I've sorted myself a
new net account in London (I'm moving to start a new job).

It's been great, and I hope to be back later this year with new
goodies ;)

In the mean time, if anyone has a desperate query about any of my programs
(DUftp, CLA, or DULIB) they can contact my on my mobile on

+44 (0385)568405

Craig Graham.

```
__ _
| \ | | / | Watch this space - something wonderful
|_/ A T A \/| N C E R T A I N / is happening on 'Distant Earth' ?
------------------------------- o --------------------------------------
```

Craig Graham. EMAIL:craig.graham@newcastle.ac.uk
WWW: http://www.ncl.ac.uk/~n08z7

783. For Sale: Hard Drive for ST

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: Rich Turner <rturner@quake.xnet.com>
Message-ID: <DBrCI0.1LG@amiserv.chi.il.us>
Source record: 162293

I have a hard drive setup for the Atari ST to sell. This contains an ICD host adapter, Western Digital SCSI to RLL adapter and two (yes I said two) 5 1/4" Rll hard drives. These are all packaged in an external case with power supply. Best offer! I finally gave up on the ST and sold it to cheap to include the hard drive.

Rich Turner
815-834-0217 or email to rturner@xnet.com

784. Re: Chimera--no Ram

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: gary@wagner.demon.co.uk
Message-ID: <805814906snz@wagner.demon.co.uk>
Source record: 162294

In article <04689a23@cbbs.centron.com>
Richard.Davey@cbbs.centron.com "Richard Davey" writes:

> azog@gti.gti.net said to All while chatting about Re: Chimera--no RAM :-
>
> a> : 1. I have the same problem with Chimera on a MegaST4, i.e. crashes on
> a> : pages with big GIFs. I'm going to try it out on my F030 with virtual
> a> : memory tonight.
> a>
> a> And how pray tell does one achive virtual memory on a Falcon?
>
> STUFF ABOUT VIRTUAL MEMORY DELETED
>

One small question, where did you find Chimera? I read about it recently
but couldn't seem to find it anywhere....

If this has been answered before, sorry, I've been away from the Atari net
scene for 2 years and I'm a bit behind!!!

Cheers, Gary..

785. Re: Decompressing HQX Files

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3u8gtm$a3i@studioweb.com>
Source record: 162295

: What are HQX Files...???

Mac files encoded as BinHex4 format. You need a mac utility like compact pro
or Unstuffit to decode em.

--

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johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

786. ������

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: lampeo@ars.ath.forthnet.gr
Message-ID: <7919-311656001@ars.ath.forthnet.gr>
Source record: 162296

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--
Sent via ARS_FORUM ONLINE INFORMATION SYSTEM, ATHENS GREECE

787. WTD:FALCON software

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: af366@ccn.cs.dal.ca
Message-ID: <DBrEJ8.51w@cs.dal.ca>
Source record: 162297

```
--
i'm looking for screen blaster,NVDI,diamond edge,diamond back for a
FALCON.also the fastest hard drive driver available for cubase
audio.thanks dick
```

788. Re: TAF INTERNET PACKAGE (7 disks) AVAILABLE!!!! read now!

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3u8hl5$a7m@studioweb.com>
Source record: 162298

```
: It's SLIP based, AFAIK, so you would need a SLIP setup. It requires
: 640x400 minimum (an X-Windows requirement) and runs under the MiNT
: operating system, which it comes will. You will need a completely blank
: partition due to the MiNTfs (file system) formatted to perhaps 16 megs or
: more. There should be no TOS incompatibilities.

All of the above is true.....HOWEVER..... after installing it all on a 20meg
partition of my HD, and running it perfectly, I found one slight problem
on my 4meg STe......I dont have enough RAM to be able to run CHIMERA if
a WEB page has any Gif images 10k or bigger. BANG!!! CRAASSSHHHH!
Chimera crashes with the biggest thud you have seen 8-)

I suppose its a bit much to have Mint Net, X-Windows AND Chimera all
running at the same time and then expecting graphics intensive Web pages
to display as well, and all with only 4 meg. At least i tried....8-(

--

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johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

789. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3u8ial$a7m@studioweb.com>
Source record: 162299

: No. But when I see inaccuracies posted about the Mac, than I will set the
: record straight. I never owned an ST, just Amigas. However, I own a Lynx, 7800
: and 2600..

WOW!!!! with credentials like that it obviously makes you a real authority
on Atari computers.

As for mac's, well, all i can say is that on the music side, i recently
HAD to use 2 different macs running Notator Logic 2.02 and I was
absolutely astonished as to how sssllllooooowwww the macs were compared to
what i have been used to with Notator SL on my trusty old STe. One was a
Centris and the other was a Performer. I dont know where they stand in the
mac scheme of things, but their performance didnt make me want to rush out
and buy a mac. Then again after all the mac extolling by mac users maybe i
was expecting a "WUNDER MACHINE".

--

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```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

790. Re: I NEED A FALCON DESKCLOCK/CAPS INDICATOR

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3u8igd$a7m@studioweb.com>
Source record: 162300

Hmmm... dunno if it works, but try IDLE....

--

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```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

791. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-15 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <3u8j7k$9hd@gti.gti.net>
Source record: 162301
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:

: Do they use Kilos in the USA...??

No! And damnit for all that, too. I go to Europe on vacation once a year
and be damned if I can convert things from English to Metric. All I know
is that it's about a 2 hour buss ride from Munich to Innsbruck :-)

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

792. Hisoft Basic V Gfa Basic

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: Richard.Davey@cbbs.centron.com
Message-ID: <084cd60d@cbbs.centron.com>
Source record: 162102

CALLUM.LERWICK@f47.n282.z said to All while chatting about Hisoft BASIC v GFA Basic? :-

C> Don't bother trying to write Falcon-Enhanced programs with GFA, I dunno
C> much about HiSoft, but it is probavly better for writing Falcon
C> programs,
C> you should probably dump Basic and get yourself a nice C compiler...

Stick with HiSoft Basic 2.10 with the Falcon and Speedo libs.
You'll not get any speed increase with C, only more headaches if anything.
As for GFA, it can be used for Falcon applications perfectly. Delm Paint is a True Colour art package for Falcon as is Indy Paint, both are GFA. I've even seen a few Falcon demos written in GFA and some games. If you know what you are doing just about ANY language can be adapted for the Falcon to take advantage of it.

RiCH
_____ +
(, /) , /) /) FALCON OWNERS GROUP (UK)
/__ / _ (/ _ __ _(/ 10 Oak Drive, Portishead, Bristol, BS20
) / __(_(__/)_(_(_/ (_(_(_ 8QS, UK richard.davey@cbbs.centron.com
(_/ +
And when you looked your eyes didn't quite meet, but your hearts did
And when you cried your bodies didn't quite touch, but your souls did

* Kivi (unregistered) 1.37 *
He's bluffing. He wouldn't shoot the nose.

793. Re: Re: Shareware Games

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: Richard.Davey@cbbs.centron.com
Message-ID: <084cd80e@cbbs.centron.com>
Source record: 162103

dmunsie@delphi.com said to All while chatting about Re: re: shareware
games b :-

d> I have always wanted to code a Gorf conversion, I actually started one
d> a while back but I was side tracked and had to stop work on it, I ended
d> up
d> using the space invaders part and converting it into a Deluxe Invaders
d> game
d> that I put out as freeware a while back. :)

Hi Dave, apologies for not having got back in touch. But are you
still interested in me doing some shoot-em-up graphics for you??
Actually I'd quite like to work on any gfx you require. Let me know
anyway (snail mail is safest or try and email me on the address in my
sig).

Bye for now,

RiCH
_____ +
(, /) , /) /) FALCON OWNERS GROUP (UK)
/__ / _ (/ _ __ _(/ 10 Oak Drive, Portishead, Bristol, BS20
) / __(_(__/)_(_(_/ (_(_(_ 8QS, UK richard.davey@cbbs.centron.com
(_/ +
And when you looked your eyes didn't quite meet, but your hearts did
And when you cried your bodies didn't quite touch, but your souls did

* Kivi (unregistered) 1.37 *

Overcome by jealousy, Data dismembers the Energizer Bunny

794. ThunderHawk

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: graham.mcdonald@wa-bbs.com
Message-ID: <8AD5505.1BA20031CD.uuout@wa-bbs.com>
Source record: 162104

A whilw ago I posted a message looking for a game called Thunderhawk.
I recieved a few replies and replied to them but never herd back for some
reason. If you replied to me before please do so again, but please include
a phone number so that I can call you. Thanks.

--- WinQwk 2.0 #0

795. MintNet Setup HELP!

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <87@grasper.demon.co.uk>
Source record: 162152

It was none other than David D. Hagood who did write on 16 Jul 95 that ....
DDH> Organization: via CompuServe Information Service
DDH> Next, when I connect to the Net, I get in OK, but I cannot
DDH> FTP/TELNET/PING anything
DDH> other than my own system (Which mysteriously gains the ability to
DDH> ping itself at
DDH> 100.0.0.1, even though no data is going over the modem to CIS.)
DDH> However, attempting to ping
DDH> compuserve fails. Attempting to ping umich fails. Data goes out
DDH> over the modem,
DDH> but no data ever comes back. What am I doing wrong?

same problem I am working at . I can only reach (ping/ftp etc) the sites
listed in my local host.conf .
I think it is down to having the correct nameserver in your resolv.conf.
From my understanding this has to be a specific server and not neccessarily
the one you physically attach the slip line to.
(and it also has to be in your host.conf)

MHYG
Graham

--

Graham Irvine ,
graham@grasper.demon.co.uk graham@grin.mettav.exnet.com
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

796. Re: Idiotic Postings

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DBsBvD.Csx@cix.compulink.co.uk>
Source record: 162153

> Is anyone else out there getting just a bit tired of all these for
> sale posts by selah@ccnet.com with MULTIPLE signatures???

Just a bit. Its not as though its particularly worth repeating IMHO.

;-)

Roland.

@CiX

797. Re: Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: nuuja@cc.Helsinki.FI
Message-ID: <3u9qkm$eq8@oravannahka.Helsinki.FI>
Source record: 162154

Lauri T Nuuja (nuuja@cc.Helsinki.FI) wrote:
: Tommi Pekka Hietavuo (gs01tph@panther.Gsu.EDU) wrote:

: : Try to contact newsgroup "maus.sys.atari.F030" or
: : "maus.sys.atari.hardware" - _there_ are the absolute gurus of Atari world
: : ;-) !!! If those guys don't know - then nobody does!

: Sounds like a good idea. I hope I can reach those groups (never seen
: 'em!).

Seems like I can't reach those groups (just tried several methods). What
should I do to reach the maus.sys.atari groups?

LarryMe

798. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DBsBIC.1us@ridgecrest.ca.us>
Source record: 162155

s9205525@otto.bf.rmit.edu.au (John Moon) wrote:
>: Once again, Roger - POT/KETTLE/BLACK.
>
>
>Err.....Dan, here in Australia we have a term for guys like Roger
>we call them.......DROP KICKS!
>
Soooo... could we call sinflop a Plopkick?

Mike :)

799. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3u9sl1$1sf@status.gen.nz>
Source record: 162156

Roger Sheppard.. (sheppard_r@ix.wcc.govt.nz) wrote:
:
: All I can say is I told you so..

Mr Shepherd from New Zealand, you are not welcome in this newsgroup.
Will you please respect the wishes of other Atari owners and leave the
Atari groups well alone.

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------

800. Re: Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3ua15m$6pq@sphinx.Gsu.EDU>
Source record: 162157

Lauri T Nuuja (nuuja@cc.Helsinki.FI) wrote:
: : : Try to contact newsgroup "maus.sys.atari.F030" or
: : : "maus.sys.atari.hardware" - _there_ are the absolute gurus of Atari world
: : : ;-) !!! If those guys don't know - then nobody does!

: Seems like I can't reach those groups (just tried several methods). What
: should I do to reach the maus.sys.atari groups?

Sh*t..! I was afraid that might happen... Apparently, some servers have
access to mausnet, and others don't =-(. Maybe some mail to your e-mail
server's system personnel might help. This is a very important newsgroup
to all us Atari owners, I think. Or: there are at least 4 mausnet Atari
newsgroups - and all of them are very interesting (newest products
reviewed, etc)!

Maybe someone reading this group (and who has access to mausnet) could
forward the original question there? I can't do that, though I'd like to
help.. I'll probably lose my mausnet access in near future, too, because
I'll lose this e-mail address.

: LarryMe

TH

801. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3uaahg$edv@status.gen.nz>
Source record: 162158
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

John Moon (johnmoon@connexus.apana.org.au) wrote:
:
: ROGER!!!!!!!........just shut the f**k up!

Good on you John, please speak louder, don't you know Roger is a droid with no ears, (yes but he can read??).
He is not even interested in the Atari but seems incapable of following his tail to where his new computer's proper area is. (I think he is blind too) and more than likely just can't find the PC area.

Mr Shepherd, again, kindly leave these areas, you are simply not welcome.

802. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: thumper@cix.compulink.co.uk
Message-ID: <DBso2w.2CE@cix.compulink.co.uk>
Source record: 162159

It appeares the reason that not as many magazines went up in price is that they buy there paper in bulk so they were not caught in the price rises. Also remember ST Format is not one of Future Publishing's bigger mags so along with the price rise the magazine said it was going down in size to A4.

As long as the magazine doesn't dissappear and the price doesn't go up much further I'll continue to subscribe for the time being.

Paul

803. Re: Software Needed

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3uaefi$htj@golem.wcc.govt.nz>
Source record: 162160

In article <3u5sdh$on3@news1.svc>, spn@hitec.com writes:
>Hi all. Does anyone know where I can obtain the following ST games:
>
> Alternate Reality: The City

I don't know if they ever brought this out, but I read in a magazine that they
updated the Atari version to the same as the PC version with 16 colours,
the Atari version only had 8 colours...

The magazine was stating that you could send your disk back to Brouderbond
and get the latest 16 colur version...

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

804. Re: MiNTNet/PPP/Compuserve HELP

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <3ubhjr$2gf$1@mhade.production.compuserve.com>
Source record: 162161
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Well, I figured out my problem. The trick is to set the PPP options so that the PPP daemon will set the local IP address as well as the IP address of the end point of the link. Failure to to that will cause the link to be one-way.

Now, can someone tell me:
1) Where can I get TIN, the newsreader for the ST
2) Are there any replacement serial port devices for the TT that support direct setting of the serial port to baud rates above 19.2K?
3) Is the TAF distribution of the Chimera brouser set up with the correct URL's? I cannot seem to get it to go online, even though I can now FTP.
4) Has anyone done an X server that simply translates the X commands into GEM AES/VDI calls? This would allow X applications to co-exist with GEM, allow X to benefit from enhanced res boards, speedups from NVDI, etc. Having to choose between X or GEM sucks!
5) Does anyone know how to mount a file system under the NFS system? I have seen that certain sites allow AFS access to their files, and I assume (possably incorrectly) that NFS and AFS are related.

805. Re: MiNTNet/PPP/Compuserve HELP

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: Paul Civati <paul@xciv.demon.co.uk>
Message-ID: <805930844snz@xciv.demon.co.uk>
Source record: 162162
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article <3ubhjr$2gf$1@mhade.production.compuserve.com>
73437.3162@CompuServe.COM "David D. Hagood" writes:

> Now, can someone tell me:
> 1) Where can I get TIN, the newsreader for the ST

I don't know how easily it will compile on the Atari but tin can be found at
ftp.demon.co.uk:/pub/unix/news/tin IIRC. Perhaps there is a hacked source
around that will compile easily for the Atari..

> 5) Does anyone know how to mount a file system under the NFS system? I have

You have an /etc/exports for directories that are exported on your system, I
can't remember the syntax, 'man exports' perhaps. :-)

When you want to mount you do for example:

mount nfs_server:/exported_dir /mount_point

Make sure you have created a directory on your system to mount onto, eg.
/mount_point in this case.

As I said, you should be able to work this out by looking at the man pages,
ie. 'man mount'.

> seen that certain sites allow AFS access to their files, and I assume
> (possably incorrectly) that NFS and AFS are related.

AFS is Andrew File System, an enhanced version of NFS (Network File System)
developed at Carnegie Melon (sp?) University. I think most of the
enhancements were centered around security.

And yes, you can NFS mount src.doc.ic.ac.uk

-Paul-

--
Paul Civati, paul@xciv.demon.co.uk, http://www.domino.org/~paulc/
FYI my surname is pronounced 'sivarty' ;-) Civ on IRC
"I'll spell potato any fu*king way I want." - Dan Quayle (Bill Hicks)

806. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3uapcf$k5s@golem.wcc.govt.nz>
Source record: 162163

In article <3u8s68$c1e@aggedor.rmit.EDU.AU>, s9205525@otto.bf.rmit.edu.au (John Moon) writes:
>: Once again, Roger - POT/KETTLE/BLACK.
>
>
>Err.....Dan, here in Australia we have a term for guys like Roger
>we call them.......DROP KICKS!

Yes like the Names that we have for you, WHITE ABO's...

So getting fed up with your Dumb Atari so you have to go picking on your Elders, what a little minded person you are....

Go Buy a PC and be happy......

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

807. Ataris AHDI ...

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3uauma$kun@golem.wcc.govt.nz>
Source record: 162164

Well from what I have found out to get a Complete set of Atari HD Disk Utils,
you will need to get HDX 503c, HDX 504 and AHDI6061..

I did read on GEnie that AHDI 6061 was a Hack, well the one that I found
was not the same as AHDI 6.05c, but 6.05c was the same as 6.06..

The AHDI 6061 that was on GEnie was removed because of this....

From what I have found out and from the Posting on GEnie,
Ataries HDX/AHDI is a load of Rubish, it would be far better to get
the ICD Utils, they leave Atari stuff for dead....

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

808. re: 520stfm memory upgrad

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: davef@impala.inmos.co.uk
Message-ID: <3uavld$7tr@lion.inmos.co.uk>
Source record: 162165

In article <e20_9507050106@flight.org>, CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) writes:
|> In message #841, ROGER CAIN writes:
|>
|> Hmmm, the ST has a revision E board, I do need to stick a bunch of
|> capacitors in it too, what kind do I need? There are a few pairs of soder
|> switches on the ST too, IIRC one marked 128k (??) and one 1mb...

The solder contacts refer to the TOS ROM's. The TOS can be programmed into either 2 x 1M (E)PROMS or into 6 x 256k (E)PROMS. You should only need to change these switches if you upgrade or change the number of your TOS ROMs.
There is a file on atari.umich (and mirrors) outlining what you need to do to upgrade your ST ram. You will need 3 x 47 ohm (or thereabouts) to be soldered onto your board (around about R70 on the board, its fairly obvious when you know where to look) to bring the second bank of memory on-line.
The capacitors can be 0.1uF (i.e the flattish ones with 104 written on them indicating 10 followed by 4 zeroes in pF i.e. 100000 pF).
I've upgraded a couple of STFMs using SIPs and most of my info was taken from this file. If you have difficulty getting it I can email it to you.

--

+---------------------------(Dave Foy)------------------------------+
| Disclaimer: The opinions above are my own personal views etc. |
| SGS Thomson Microelectronics Ltd, |
| 1000 Aztec West, |
| Bristol, UK Email : davef@bristol.st.com |
+----------------------(+44 454 616616 X526)-------------------------+

809. No cursor in MiNT

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <3ub255$23v@gti.gti.net>
Source record: 162166

I use tcsh as my INIT shell, and find it very annoying that there is
no cursor. It makes it hard to do editing and other stuff. Is
there any way to get around this?

Thanx

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

810. Re: E-Mail Lost

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3ub3la$r7@studioweb.com>
Source record: 162167

```
: If anyone on here tried to contact me by E-Mail since 7/6/95
: Thursday, Please send your message again. I was out of town and unable

I suggest that in future you use the .....vacation command so as
to let people know you are away.

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

811. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3ub50k$6g6@status.gen.nz>
Source record: 162168

Roger Sheppard.. (sheppard_r@ix.wcc.govt.nz) wrote:

Well nothing worth quoting actually.
You are in the wrong group again, Mr Shepherd, I advise you to either
post to Advocacy, where it is clearly stated regarding that areas purpose
or take your PC to the area designed for it.
Your obvious and continuing rudeness is an abuse of the Internet spirit.
Tone it down.

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------
-Makeatape at Createatape in the Freezer at Kumeu in the Country----------

812. Re: Weekly Posting of New Atari Stuff (I

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <805902750_OASIS_@cnserv.dungeon.com>
Source record: 162169

In article <FGKNFCUUUP@dksoft.ping.dk>
kim@dksoft.ping.dk (Kim Andersen) said:-

>>But not all videos/TV's can handle both 50Hz/60Hz, PAL/NTSC video
>
>Strange! I have never seen a TV who couldn't handle this.

Back in 86/87 when I bought my first ST I had an expensive colour TV that
wouldn't handle 60Hz yet the cheaper one would. The cheaper one had a pot a
twek but the expensive was all automatic. :(

--

ATB,
Karl.

Computer Network Services, Suite 110, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

813. Re: Chimera--no RAM

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <805902880_OASIS_@cnserv.dungeon.com>
Source record: 162170

In article <1995Jul13.110749.2045@cathy.ijs.si>
matija@sirius.ijs.si (Matija Grabnar) said:-

>>And how pray tell does one achive virtual memory on a Falcon?
>By using a commercial virtual memory driver like Outside 3.3, or Vram030.
>Didn't you know?

The demo of Outside wouldn't work for me with MiNT/MiNT-Net. :(

--

ATB,
Karl.

Computer Network Services, Suite 110, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

814. TAF disks problem

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <805903166_OASIS_@cnserv.dungeon.com>
Source record: 162171

In article <805390034_OASIS_@chowgar.demon.co.uk>
smoore@chowgar.demon.co.uk (Simon Moore) said:-

>I've installed X and Chimera from the TAF disks but I'm having problems
>connecting to my provider, Demon. I think I have my chatfile set up okay

>Jul 10 16:23:54 homer pppd[26]: could not set up connection
>Jul 10 16:23:54 homer pppd[26]: exit

The TAF setup expects a dynamic PPP ip address allocation. This "homer" (ip
address 100.0.0.1) is not your domain name (chowgar).

Edit the "hosts" "host" and "hostname" files in /etc/ to reflect your
informaition. Also edit /etc/resolv.conf to define demons nameserver (what
ever it is).

>does anybody know why this is happening, I'm looking forward to using
>Chimera, it look great.

Despite installing 9wm here as a more memory efficient X-windows manager I
still have chimera fold up on me after about 60 seconds of use. There are no
syslogd messages so I've no idea what going wrong...

Having now got MiNT/MiNT-Net working with TOSWIN14W12 I'm happier using Lynx
IRC/GOPHER/NCFTP etc anyway... ;-)

Anyone know of a mail/news package for MiNT/MiNT-Net?

--

ATB,
Karl.

Computer Network Services, Suite 110, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

815. TAF disk problems

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <805903626_OASIS_@cnserv.dungeon.com>
Source record: 162172

In article <3tv0ar$d6b@on-ramp.ior.com>
danbrown@on-ramp.ior.com (Dan Brown) said:-

> Anyone (who knows what they are doing) want to come to my house and
> install this friggin' thing for me, and get it working properly?
> <HUGE GRIN>

Yes please: Send the Airline tickets too:

.....

;-)

--

ATB,
Karl.

Computer Network Services, Suite 110, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

816. TAF disks questions

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <805903426_OASIS_@chowgar.demon.co.uk>
Source record: 162173

Hello there

just a couple of questions regarding the TAF disks setup.

1 - Is there any way I can disable ftp, telnet, and the ftp archive that
would free up some memory? Even with just MiNT and HSmodem in my
auto folder I don't have enough memory to display most of the pages
I want to visit whilst in Chimera.

2 - Is there a screen resolution expander for my Falcon that will work
with MiNT and let me increase the resolution of my SVGA in 2 colours?
I use Blow-Up at the minute and I know that that works with MiNT but
it only works properly on my SVGA in 16 and 256 colours.

Cheers.

--

Simon Moore

smoore@chowgar.demon.co.uk

817. Re: Web browser for ST yet?

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: michi@pluto.ping.de
Message-ID: <ZAY2B4H@pluto.ping.de>
Source record: 162174

Hi,

Cliff Cook (ccook@icis.on.ca) wrote:
: michi@pluto.ping.de (Michael Plonus) wrote:

: > oh, there is an prt of trn, threaded read-news, and a portation of strn.
: > With MiNT-Net I used strn-0.92, it is quite nice. For news transportation
: > I did use cnews-xt-1.3 with the patches of nox@jelal.north.de.
: >
: Can I use these with SLIP or is UUCP necessary?

I did use them with uucp, I don't believe that nntp-newsreading is possible
with them.

cu, michi
--
* ** OFFLINE from July 17th 'till August 3rd OFFLINE ** *
* *
* Michael Plonus michi@pluto.ping.de *
* Dortmund Michael_Plonus@do2.maus.ruhr.de *

818. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Jul16.112758.46275@cobra.uni.edu>
Source record: 162175

In article <FGPGDBCCUP@cabal.shnet.org>, guenther@cabal.shnet.org (Thorsten Guenther)
writes:
> In <1995Jul11.205001.46076@cobra.uni.edu> sinclap2954@cobra.uni.edu wrote:
>>In article <9507101507.AA01040@ilmen.lanl.gov>, hutch@ilmen.lanl.gov (Hutch) writes:
>>> In a previous article, guenther@cabal.shnet.org (Thorsten Guenther) wrote:
>>>
>>>> Well, to them I advise to buy [...] a Mac if they can live with the
>>>> basic system, inexpansible as Macs are.
>>> ^^^^^^^^^^^^^^^^^^^
>
>>> All newer Macs are easy to get into, generally without the need of any
>>> tools, and include expansion slots (soon to be PCI) for video cards,
>>> framegrabbers, accelerators, A/V cards, etc. SIMM memory, hard disks,
>>> floppy drives, CD-ROMs or other internal devices snap in and out.
>>
>>The 630 series has the above capabilities starting at $999(8/250/CD and
>>Keyboard) from the various Mac Resellers.
>
> Yes, right, buy a graphics board for 1000 US$s, buy a new Mac => throw
> away the board or sell it with the Performa.

Why would you need a graphic board? I have 16 bit color.

Can you add a graphic board for the ST/Falcon?

>
> Nice, really.
>
> Thorsten
>
> --
> - guenther@cabal.shnet.org (Thorsten G&#65533;nther) - _O
> -- /
> - In the sky a mighty eagle doesn't care about what's illegal - _
> - On it's wings the rainbow's light it's flying to eternity. -)

The Atari Jihad...not as powerful as Iran, but equaly fanatical

Peter Sinclair-Day Performa 636/8-250/CD
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into
a third world country. Two hundred billionaires and 260 million poor
people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

Internet-democrats-request@webcom.com / Type subscribe in body of message

819. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Jul16.113025.46276@cobra.uni.edu>
Source record: 162176

In article <3u8ial$a7m@studioweb.com>, johnmoon@connexus.apana.org.au (John Moon) writes:
> : No. But when I see inaccuracies posted about the Mac, than I will set the
> : record straight. I never owned an ST, just Amigas. However, I own a Lynx, 7800
> : and 2600..
>
> WOW!!!! with credentials like that it obviously makes you a real authority
> on Atari computers.
>
> As for mac's, well, all i can say is that on the music side, i recently
> HAD to use 2 different macs running Notator Logic 2.02 and I was
> absolutely astonished as to how sssllllooooowwww the macs were compared to
> what i have been used to with Notator SL on my trusty old STe. One was a
> Centris and the other was a Performer. I dont know where they stand in the
> mac scheme of things, but their performance didnt make me want to rush out
> and buy a mac. Then again after all the mac extolling by mac users maybe i
> was expecting a "WUNDER MACHINE".

I am astonished that I can't run PageMaker, Marathon and DarkForces on the ST
platform.

>
> --
> __ __ __ ___
> __ / /__ / / ___ / |/ /__ ___ ___
> / // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
> ___/___/_//_/_//_/ /_/ /_/___/___/_//_/
>
> johnmoon@connexus.apana.org.au
>
> WWW Home Page http://connexus.apana.org.au/~johnmoon

Who needs 64 bit titles? Thats why I love My Jag.

Peter Sinclair-Day Performa 636/8-250/CD
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into
a third world country. Two hundred billionaires and 260 million poor
people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

Internet-democrats-request@webcom.com / Type subscribe in body of message

820. re: sinclap is amazing!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Jul16.113407.46278@cobra.uni.edu>
Source record: 162177

In article <1955rcain@nest.demon.co.uk>, rcain@nest.demon.co.uk (Roger Cain) writes:
> On 14 Jul 95 Frans wrote:
> FK> I pity him...
>
> I ignore him.

Please do..
>
> Roger
> rcain@nest.demon.co.uk
>
>
> --

The Jag....console or religious cult...on the next edition of Geraldo

Peter Sinclair-Day Performa 636/8-250/CD
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into
a third world country. Two hundred billionaires and 260 million poor
people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.....

Internet-democrats-request@webcom.com / Type subscribe in body of message

821. Re: Sinclap is AMAZING!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: sirsmedley@delphi.com
Message-ID: <hjECw-K.sirsmedley@delphi.com>
Source record: 162178

Frans Keylard <fkeylard@on-ramp.ior.com> writes:

>
>5) Has anybody documented the Sinclap phenomenon in the field of
>Psychology? What is his affliction called?
>

I have not studied psychology (except a couple low-level courses required
in college and high school) but Petey Sinclair's behaviour can safely be
considered OBSESSIVE. Childhood trauma? Learned prejudice? Perhaps he just
bears a grudge more recently in life, for instance maybe his cat/dog/whatever
was accidently run over by a delivery van from a local Atari computer store.
What ever it is, it is simply an unnatural way to be, and he really should
seek professional help so that he can get over whatever it is that has
scarred him so badly as to take aim at a distant and blameless entity such
as Atari.

822. Re: MintNet Setup HELP!

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <3ubi7q$2gf$2@mhade.production.compuserve.com>
Source record: 162179

```
Now, as far as the name server stuff... I am still working on this.
I found one of my problems: You MUST set the options for the PPP daemon to
set the IP address of both the far end system and the local system. If you use
the hard coded address that is commonly shown on the example files, you will
fail miserably: packets that are being sent to your machine will instead end
up at some other machine.
#
# /etc/ppp/options -- global options to pppd.
#
crtscts # Use handshake lines
asyncmap 0 # don't escape any charaters from '\x00' to '\x1f'
mru 1500 # set maximum receive unit to 1500 bytes
mtu 1500 # set maximum transmit unit to 1500 bytes
defaultroute # add defaultroute over ppp?
ipcp-accept-local # if CIS gives us a local IP address, use it
ipcp-accept-remote # if CIS gives us a remote IP address, use it
noipdefault # Insist that CIS give us a local address
lcp-echo-interval 10 # If link has been idle for 10 sec., check it
lcp-echo-failure 5 # If link goes down for 50 sec, quit
```

823. Falcon SCSI HD utils needed.

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: pl4266@u.cc.utah.edu
Message-ID: <3uajba$bbr@news.cc.utah.edu>
Source record: 162180

Hello Atari Users,
I am looking for a Disk Defragmenter for a SCSI drive on my
Falcon. What packages include this? If there are any PD or Shareware
programs that would do the job, please let me know where I can find them
via FTP. Thanks!
:) Paul.Luscher@m.cc.utah.edu
Het leven is een eigenaardige verzameling van alles buitengewoon!

824. Re: Software Needed

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: ab164@yfn.ysu.edu
Message-ID: <3ubj6s$ebj@news.ysu.edu>
Source record: 162181

>In article <3u5sdh$on3@news1.svc>, spn@hitec.com writes:
>>Hi all. Does anyone know where I can obtain the following ST games:
>>
>> Alternate Reality: The City
>Sheppard_r says:
>I don't know if they ever brought this out, but I read in a magazine that they
>updated the Atari version to the same as the PC version with 16 colours,
>the Atari version only had 8 colours...

>The magazine was stating that you could send your disk back to Brouderbond
>and get the latest 16 colur version...

They did bring it out. A friend who has since moved to Georgia had it. As
for where you can still purchase it, the only advice I can give is try TOAD!
or see if anyone on here wants to part with it.
--
Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 85MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

825. Atari Software for Sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: brianj@wantabe.com
Message-ID: <3ubf2q$jbl@tattoo.sccsi.com>
Source record: 162182

I have a wide range of Atari ST software for sale. All software is original and in most cases with original docs and packaging.

Wordperfect for the Atari ST $20.00
GFA Basic 3.0 by MichTron $15.00
Regent Base II relational database $15.00
dBMan V database by Versasoft $15.00
TurboST by Softrek $10.00
DataManager ST by Timeworks $10.00
The Juggler by Michtron $10.00
Mark Williams C $15.00
Cyber Studio CAD-3D $10.00
Flash 1.6 $10.00

Hunt for Red October $7.50
Universe II $10.00
Conqueror $10.00
Omega $10.00
Elite $10.00
The Bards Tale $10.00
Silent Service $10.00
Gauntlet $10.00
Tetris $10.00
Virus $10.00
Bloodwych $10.00
Carrier Command $10.00
Paladin $10.00
Rogue $10.00
Test Drive $10.00
Starglider $10.00
Flight Command 6 disk set
Lancaster
Strike Force Harrier
Skyfox II
Skychase
Sliminator $15.00
Combat Course $10.00
Defender of the Crown $10.00
Space Quest III $10.00
Midwinter $10.00
Hacker II $5.00
Drakken $10.00
Falcon with mission disk $15.00
Flight Sim II with hawaii disk $15.00
Dragons Breath $10.00

Terrorpods $10.00
Empire 2.05 $10.00
Major Motion $5.00
Dungeon Master $10.00
Dungeon Master II $10.00 (DM I and II for $15,00)
Manhunter $10.00
Questron II $5.00
Ferrari Formula One $10.00
Universal Military Simulator $10.00
Captain Blood $10.00
Oids $10.00
Middle Earth $10.00
North and South $10.00
Annals of Rome $5.00
Arnea $5.00
Roadwar Europa $5.00
Airball $5.00
Shadowgate $10.00

I also have the following disk set
9 disks from ST Action
1 from ST Log
1 from Diskmate
8 disks from STart Magazine
7 disks from Atari ST User
1 from ST Format $20.00

Finally I have an unbuilt STonhenge RAM Drive for the Atari ST. It is capable of adding a 8 meg ram drive to any ST. This kit comes with every part except the memory chips. $35.00

If you are interested in any of the above items, please send e-mail to...
brianj@pop.wantabe.com

826. Re: ST CD-ROM for sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: geoffc@eve.adam.com.au
Message-ID: <3ubkgh$1rk@eden.adam.com.au>
Source record: 162183

steele@wolfe.net wrote:
: Atari ST CD-ROM
: ---------------
: CD-ROM for sale -- only one available, a master copy -- that was going to be
: used commercially but the ST market crapped out. It cost about $350 to produce,
: will sell for $100 or best offer. Includes the best PD that was ever released
: for the ST (over 480 megabytes worth).

Oh come on now... $100. The price of writing CDs is getting cheaper each
day. The latest advertised price I saw was $60.00 (Australian) to write a
CD and that would hold quite a bit of the PD library I run.

In fact a Falcon CD with Falcon only software + the best of the latest Falcon
compatible software and a heap of pics/mods to lay with has been though
of at $60 for the master, then..... not a lot for each copy.

Geoff

827. Re: Creative HD Partioning HELP!

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <hJCgoFM.johnhechtman@delphi.com>
Source record: 162184

Eric March <diehl@nudge.io.org> writes:

>: Can I do this without trashing my D drive? I think so, but seeing
>: as
>: my floppy doesnt work at all, I can't back-up to be safe.

If you try doing stuff to your hard drive without backing it up, you stand a _rreal_ chance of losing the whole thing! C is your boot partition, if you make a mistake re-formatting it you may lose access to the hard drive! Get a new floppy drive _first_ and do a backup. Or even better, get a floptical drive and back your hard drive up in 20 meg chunks! The floptical will not only read floptical disks, it'll read/write HD/DD floppies as well.

828. 1mb 520's, etc.

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: jeremy@icw.com
Message-ID: <3ubrit$qq0@news.cc.utah.edu>
Source record: 162185

I have the following ST equipment for sale :

(1) 520ST w/1mb RAM, 360k floppy
(1) 520ST w/1mb RAM - RF modulator built in
Both include the mouse.
I may also be interested in selling one or both of the following :
SC1224 color monitor - works great, but volume knob sometimes has a short
SC124 mono monitor - works fine, just ugly.

I'll take offers on any or all of the above equipment.
I also have a 512k 520st with mouse, make an offer.
(Unfortunately, two of the systems do not have floppy drives I'm willing
to dispose of at the moment..)

leave mail to jeremy@icw.com if interested. Thank you.

-jeremy

829. Re: Atari St Pirate Ware

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3ubsje$q4q@golem.wcc.govt.nz>
Source record: 162186

In article <04689620@cbbs.centron.com>, Richard.Davey@cbbs.centron.com (Richard Davey) writes:
>sinclap2954@cobra.uni.edu said to All while chatting about Re: ATARI ST
>PIRATE WAREZ :-
>
>s> record straight. I never owned an ST, just Amigas. However, I own a
> ^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
>
>No f**king wonder you havn't a clue as to the power, versatility and
>general niceness of Atari based machines (esp. Falcon, TT, Mega).

You know nothing about Amiga at all, because if you do you would not make so dumb a comments, the Amiga kill all the Atari DEAD...!!!

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

830. Panasonic 1091i for sale or trade

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <h1AAoBE.lmcclure@delphi.com>
Source record: 162187

UPDATE:

The Star NX-1000 has been traded. Only the Panasonic 1091i remains
available for sale or trade. I consider this printer to have a value of
approx. $70, but would accept $60 + shipping for a cash sale.

The 1091i is very good to excellent condition, with the manual, original
box, and packing materials.

ITEMS WANTED IN TRADE:

* Single speed SCSI CD-ROM drive (for use with Atari ST)
* NVDI 3.0 or higher
* Geneva + Neodesk 4 (or either by itself + <$35)
* B&W hand scanner for ST (i.e., Migraph or Toad)
* 3.5" 1" high SCSI drive of equivalent value
* External 14.4Kbps data/fax modem
* Set of four 1meg SIMMs, 120ns or faster
* Set of two 2- or 3-chip 1meg SIMMs, 70ns or faster + <$15 cash
* Tabby graphics tablet
* Sound digitizer + cash (unless digitizer of equivalent value)

If you have something not listed that you think I might be interested
in, make the offer...the worst I can say is "No thanks".

If you have an item you want to trade but think it is worth more than
the printer (i.e., a Quantum LPS240S) let me know how much extra you
would want from me.

BONUS: If you live in the Little Rock area, and want to trade in person,
I'll throw in a box of fanfold paper I never got around to using,
and a plastic printer stand.

--
==========
LMCCLURE@delphi.com

831. Re: Atari St Pirate Ware

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3uc3mk$10f@status.gen.nz>
Source record: 162188

Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:
: You know nothing about Amiga at all, because if you do you would not make so

FYI Richard, Mr Shepherd is in the wrong group and is so variable in his temperament, that he has trouble taking his PC computer to the areas where their interests are catered for.

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------
-Makeatape at Createatape in the Freezer at Kumeu in the Country----------

832. FS:atari WIRELESS MOUSE~~~~~~

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <3uc5gd$6mq@ccnet3.ccnet.com>
Source record: 162189

```
--

^^^^^^^^^^ ^^^^^^^^^
^^^^^^^^^^^^^^^^^^
=========
=======
+++++
~~~
selah @ccnet.com
```

833. FS:ATARI WIRELESS MOUSE~~~~~

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <3uc6gj$7aj@ccnet3.ccnet.com>
Source record: 162190

SORRY THE LAST POSTING FAIED...
SELLING MY PRACTICAL SOLUTIONS WIRELESS MOUSE
280 DPI
EXCELLENT SHAPE
25.00 AND YOU PAY SHIPPING

GREG REYES
21 COMMODORE CT.
PITTSBURG,CALIFORNIA
94565
510-427-1075
--

^^^^^^^^^^ ^^^^^^^^^
^^^^^^^^^^^^^^^^^^
=========
=======
+++++
~~~
selah @ccnet.com
~~~

834. Re: Atari St Pirate Ware

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <3ucaqb$cgv@gti.gti.net>
Source record: 162191

Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:

: >No f**king wonder you havn't a clue as to the power, versatility and
: >general niceness of Atari based machines (esp. Falcon, TT, Mega).

: You know nothing about Amiga at all, because if you do you would not make so
: dumb a comments, the Amiga kill all the Atari DEAD...!!!

Roger, I am the kind of person who always gives a person the benefit of
the doubt. I've been on this newsgroup for at least 4-5 years, and
have seen many many of your posts. I must agree with those other who
shout: go away.

You are obviously anti-Atari, so why in hell do you sit around in this
newsgroup? Do you get your jollies at alienating other people? You've
said time and time again that NZ has no Atari support, but there are
obviously people in NZ who own ataris, and would probably welcome you,
but for your rather unpleasent personality.

As to the above "the amiga kill all the atari dead", why then is Amiga
dead and Atari not? (and granted, Atari is NOT the same company as it was,
but it IS Atari!)

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

835. Re: AD-Wandler an 1040er????????

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FGQMFGBSUP@zaphot.augusta.de>
Source record: 162192

In <3u630i$pj@rzsun02.rrz.uni-hamburg.de> papke wrote:

>Ich mï¿½chte meinen alten Atari 1040 als zur Aufnahme von Messdaten
>benutzen. Die Daten kommen aus einem Gaschromatographen. Das analoge
>Signal liegt zwischen 0V und 1V und mï¿½iï¿½te einmal pro Sekunde erfasst
[...]

Also was die Hardware angeht - in fast jeder Computer-Fachzeitschrift
wurde das Thema 'Analog-Digital-Wandlung' irgendwann schon mal abgehandelt.
Am besten Du kramst mal die Jahresverzeichnisse der c't durch.

Ciao...

--
Arno Welzel (aw@zaphot.augusta.de)

836. Is There Any Video Software for 1040 ST?

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: a027832t@bcfreenet.seflin.lib.fl.us
Message-ID: <3uaadm$fiu@bcfreenet.seflin.lib.fl.us>
Source record: 162193

I am anxious to find out if there is any software (editing, CG, Genlock, Graphics, Paint programs, etc.) for the 1040 ST/

I would be most grateful for any information. Thanks.

837. Re^2: Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: christian.andersson@firestorm.ct.se
Message-ID: <ftn_2.203.611.5_300980a0_Christian.Andersson@firestorm.ct.se>
Source record: 162194

> I'm pretty sure that my problems are directly caused by the NVRAM
> configuration. Actually you might be experiencing the same problem
> (badly connected NVRAM-chip). Ever thought of getting the machine fixed?

Naah! They would just mess up the things I have improved the Falcon with :))))

> (BTW, does a keyboard reset cause the same symptoms? Does the machine
> work ok when you turn it on?)

If I press the reset-button it might not work with turning the computer on/off,
BUT the keyboard resets always work (unless I run som strange program which
turns the keyb-reset-function off! :)

>> BTW, You should never have started messing with the NV-ram by yourself
>> anyway :) since there already is good programs that do this, like the
>> NVram CPX :)
> Not all possible NVRAM setups are available in these programs.

I know! but there is a program out on the internet that installs the swedish
keyboard! :)

/Chris./ (*FireSTorm Falcon Center*)

838. Users in Sth Aust

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: Mike.Carter@sawasdi.apana.org.au
Message-ID: <b21_9507162146@sawasdi.apana.org.au>
Source record: 162195

```
MM> Hi there.. Im looking for other Atari users in Sth Aust that
MM> live in the Noarlunga area who would like to join a in a users
MM> group for this area. Feel free to E-Mail me at
MM> firefox@byron.apana.org.au . Thanks..

Hi Mike,
I live no where near you but it is great you're trying to start a new group,
good luck
Mike

... * Press any key to continue or any other key to quit
___ Mountain Reader II - #00000047

---
| Fidonet: Mike Carter 3:800/846
| Internet: Mike.Carter@sawasdi.apana.org.au
```

839. re: weekly posting of new atari stuff (lostblu)

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FGQOCCUSUP@dksoft.ping.dk>
Source record: 162196

In <1937rcain@nest.demon.co.uk> Roger Cain wrote:

>It depends how the TV has been set up at the factory. It will often be the
>case that 50Hz will sync. but 60Hz. won't.
>
>The solution is to take the back off and find the VSync (VHold) setting
>which will be OK with either.
>

I know that, it's just that i have never have to do this, and those i know
how are using Tv's got no problems either. So it makes me wonder if the
tv's are all build different for your country.

Greets
Kim

--
/--\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\--/

840. atari clearout!

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: ikirwin@nest.demon.co.uk
Message-ID: <1971ikirwin@nest.demon.co.uk>
Source record: 162197

ATARI ST CLEAROUT!!!!!!

Hardware:

ICD Micro ADscsi host adaptor £20

Hand Scanner with software £30

Quickshot Steering Wheel £10

Quickshot Foot pedals £10

Software:

Obsession (Unique Developments) £10

Kingmaker (US Gold) £7

Ancient Art of War in SKies (Microprose) £7

Microprose F1 Grand Prix (Microprose) £7

M1 Tank Platoon (Microprose) £5

Microprose Golf (Microprose) £7

The Greatest (Beau Jolly)
includes Shuttle, Jimmy White
and lure of the temptress. £7

Premier Manager 2 (Gremlin) £5

Reach For The Skies (Virgin) £5

European Champions (Ocean) £5

D-Day (US Gold) £5

Cannon Fodder (Virgin) £7

Sensible Soccer v1.1 (Renegade) £5

Flight Of The Intruder (Spectrum Holo) £5

Toyota Celica GT Rally (Gremlin) £3

Superski II (Microids) £1

Utopia (Gremlin) £3

Their Finest Missions (Lucasarts) £3

Winning Team (Domark) includes:
Klax, APB, Vindicators, Robot Monsters
and Cyberball. £3

Robocop 3 (Ocean) £3

Cybercon 3 (US Gold) £3

Operation Stealth (Delphine) £5

The Secret Of Monkey Island (Lucasarts) £5

Sabre Team (Krisalis) £3

Fighter Command (Impressions) £3

Cruise For A Corpse (Delphine) £5

International Sports Challenge (Empire) £3

Full Blast (Ubisoft) includes:
Ferrari F1, Carrier Command, P47,
Chicago 90, Highway Patrol, Rick
Dangerous. £3

ALL THE ABOVE PRICES INCLUDE P&P WITHIN THE UK!!!!!!!!

If you want three or more of the above, I'm willing to haggle.

Ian ikirwin@nest.demon.co.uk

--

841. re: falcon scsi hd utils needed.

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <1972rcain@nest.demon.co.uk>
Source record: 162198

On 16 Jul 95 Paul wrote:
PL> I am looking for a Disk Defragmenter for a SCSI drive on my
PL> Falcon. What packages include this? If there are any PD or
PL> Shareware programs that would do the job, please let me know where I
PL> can find them via FTP. Thanks!

Diamond Edge is probably the best but is commercial. (Hi Soft)

In the PD field you can try STTOOLS or CHKDSK (from Atari). (any reasonable
BBS).

Roger
rcain@nest.demon.co.uk

--

842. re: ste memory upgrades

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <1973rcain@nest.demon.co.uk>
Source record: 162199

On 16 Jul 95 William wrote:
W> Could anyone please tell me how to upgrade a STfm to 2.5M RAM (4M will
W> be great)? My STfm have space for 2 bank of RAM and one of them is
W> filled with 4 4c256 chips making it 512K. Thanks.

You could solder in another 16 256k chips to give you 1Mb.

You could look at Barry Orlando's modification which involves doctoring the
second bank with modified chip sockets to allow you to use 1Mbit chips
which will give you 2.5Mb.

Otherwise you are faced with overriding the 512K you have by using the
(e.g) Marpet board which will take 4 1Mb SIMMs to get you to 4Mb (but the
512K you have on-board will then be defunct).

Roger
rcain@nest.demon.co.uk

--

843. Re: No cursor in MiNT

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DBu1x8.Iy@dk3uz.hanse.de>
Source record: 162200

azog@gti.gti.net (azog) writes:

>I use tcsh as my INIT shell, and find it very annoying that there is
>no cursor. It makes it hard to do editing and other stuff. Is
>there any way to get around this?

echotc ti

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

844. Users in Sth Aust

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: Mike.Carter@sawasdi.apana.org.au
Message-ID: <b37_9507172241@sawasdi.apana.org.au>
Source record: 162201

```
MM> Hi there.. Im looking for other Atari users in Sth Aust that
MM> live in the Noarlunga area who would like to join a in a users
MM> group for this area. Feel free to E-Mail me at
MM> firefox@byron.apana.org.au . Thanks..

Hi Mike,
I live no where near you but it is great you're trying to start a new group,
good luck
Mike

... * Press any key to continue or any other key to quit
___ Mountain Reader II - #00000047

---
| Fidonet: Mike Carter 3:800/846
| Internet: Mike.Carter@sawasdi.apana.org.au
```

845. MiNTNet/PPP/Compuserve HELP

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <3u9rvc$f8e$1@mhafm.production.compuserve.com>
Source record: 162239
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

OK, so I have the TAF distribution (nominally) installed. I have edited my chat script so that I can call Compuserve's PPP server and get connected. HOWEVER, any time I try to do ANYTHING over the network, NOTHING happens. I see DATA going out to the modem. I DO NOT see DATA coming back. I can use the CIS PPP server with the KA9Q package, so I know it works. IFCONF on PPP0 shows that compuserve is connected. ISTATS shows that 4 of the received packets were dropped due to bad checksums.

INFERENCE: Once I have connected the PPP link, CIS does not like any of the packets I am sending, and is not replying.

Since I cannot get Chimera to work until I solve this problem, I am SOL. SOMEBODY, HELP ME! I know people have this working, so it must be something simple. Could somebody who is using CIS send my their config files so I can get this to work?

73437.3162@compuserve.com
david.hagood@nwis.com
david.hagood@ifrsys.com

846. Re: STE memory upgrades

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: h9104374@hkuxb.hku.hk
Message-ID: <DBsy9p.8A1@hkuxb.hku.hk>
Source record: 162240

Roger Sheppard.. (sheppard_r@ix.wcc.govt.nz) wrote:

: >yes the person that told you that was right, on a stfm you can use 2
: >1 mrg chips & 2 256k simms to give you 2.5Mb, but in the STe you
: >must fill the bank with all the same type of chips, meaning you'll
: >need 4x1Mb simms to get it to work...
:
:
: What utter RUBISH, a STE can work with 2.5 megs with SIMFIX TSR installed,
: a STFM can use 2.5 mrgs with out any patches at all...
:
:
: NOTE: Some MMU's will not work with 2.5 megs of RAM, ST/MEGA ST's...
:

Could anyone please tell me how to upgrade a STfm to 2.5M RAM (4M will be
great)? My STfm have space for 2 bank of RAM and one of them is filled
with 4 4c256 chips making it 512K. Thanks.

William

847. Re: Where are are you AHDI 6?

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3ualrq$ilh@golem.wcc.govt.nz>
Source record: 162241

In article <eluag.2.000D08D5@leeds.ac.uk>, eluag@leeds.ac.uk (A. Gilmour) writes:
>Does anyone know where in the UK I can find a copy of AHDI ver.6.0.
>I am currently using ver.5 and it works well with my modified HD.
>Please don't send info on ICD drivers as my attempts to upgrade to ver.5 from
>that stable caused no end of troubles.

Its part of HDX 5.03c from what I have read, their is no full version
of AHDI 6.05 and the AHDI 6.061 is a Hacked 6.05, so I have read...

So you will find it on must FTP sites.....

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

848. Re: Atari -> DOS or MAC Hard Drive?

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3uam5f$ilh@golem.wcc.govt.nz>
Source record: 162242

In article <gigxr01-1407951343400001@47.85.0.99>, gigxr01@nt.com (Gerry O'Rourke) writes:
>In article <3u5eir$n3m@nz12.rz.uni-karlsruhe.de>,
>ujo7@rzstud1.rz.uni-karlsruhe.de (Rainer Seitel) wrote:
>
>> Atlantis (Jean-Luc@atlantis.u-strasbg.fr) wrote:
>> : Is there a way to transfert Atari files on a DOS or Mac hard drive ?
>>
>> With Big-DOS you can access MS-DOS partitioned harddiscs or cardridges up to
>> 2 Gbyte. Get http://www.uni.karlsruhe.de/~ujo7/bigdos01.lzh
>> Bye, Rainer
>>
>> http://www.uni.karlsruhe.de/~ujo7/
>
>Can you supply an IP address, as my servers can't resolve this name.

This is his Web Page but the URL is wrong its

http://www.uni-karlsruhe.de/~ujo7/

Note: the - hyphen after uni, must be a typo...???

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

849. Re: Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: nuuja@cc.Helsinki.FI
Message-ID: <3u9m5a$e9j@oravannahka.Helsinki.FI>
Source record: 162243

Christian Andersson (christian.andersson@firestorm.ct.se) wrote:

: Are you perfectly shure it is the Falcon NV-Ram? since I have the same problem
: myself, And I KNOW it has to do with the reset-button, Sometimes I have to pres
: many times for the reset-button to "work" nad then I have have to press it many
: more times to get out of the "reset-state"
: Perhaps that is your troubles?

I'm pretty sure that my problems are directly caused by the NVRAM
configuration. Actually you might be experiencing the same problem
(badly connected NVRAM-chip). Ever thought of getting the machine fixed?
(BTW, does a keyboard reset cause the same symptoms? Does the machine
work ok when you turn it on?)

: BTW, You should never have started messing with the NV-ram by yourself anyway
: :) since there already is good programs that do this, like the NVram CPX :)

Not all possible NVRAM setups are available in these programs.

LarryTee

850. Re: Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: nuuja@cc.Helsinki.FI
Message-ID: <3u9mej$e9j@oravannahka.Helsinki.FI>
Source record: 162244

Tommi Pekka Hietavuo (gs01tph@panther.Gsu.EDU) wrote:

: Try to contact newsgroup "maus.sys.atari.F030" or
: "maus.sys.atari.hardware" - _there_ are the absolute gurus of Atari world
: ;-) !!! If those guys don't know - then nobody does!

Sounds like a good idea. I hope I can reach those groups (never seen
'em!).

LarryTee

851. Atari hardware for sale... second try

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: klassa@aur.alcatel.com
Message-ID: <3u9m7v$3rr@aurns1.aur.alcatel.com>
Source record: 162245

Hi-

Since I got no response the first time, I'll try again (this time, with prices listed.

I've got the following for sale... I'd prefer to sell locally (Research Triangle, North Carolina area), but I'd be willing to sell outside the area if we can come up with a mutually agreeable method of payment.

o Atari 1040ST with 1MB RAM and TOS 1.4
o Golden Image Mouse (the original Atari mouse died years ago)
o Atari Color Monitor
o Atari Monochrome Monitor (*)
o Supra 20MB Hard Drive (with Case, Power Supply, etc.)

Whole system: $350 (OBRO). I'd be willing to parcel out the pieces, but only if I can't get someone to buy the whole system.

(*) The mono monitor gets a little flaky sometimes and requires adjustments to one of the pots... Once tweaked, it works fine until it gets too hot, then requires adjustment again. [The color monitor works perfectly.]

Reply by email only.

Thanks much-
John

P.S. I'd be willing to drive within a reasonable distance of Raleigh, North Carolina to cement the deal. For a local sale, I'd like to deal in cash, since (these days) you never can tell... Thanks.

--
John Klassa Subject: @CMD help \ /\ /\
Alcatel Network Systems for info... \ /\ & \/ \
Raleigh, NC, USA klassa@aur.alcatel.com \/ \/ \
---

852. Re: Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3u9o96$3tq@sphinx.Gsu.EDU>
Source record: 162246

Lauri T Nuuja (nuuja@cc.Helsinki.FI) wrote:
: Tommi Pekka Hietavuo (gs01tph@panther.Gsu.EDU) wrote:

: : Try to contact newsgroup "maus.sys.atari.F030" or
: : "maus.sys.atari.hardware" - _there_ are the absolute gurus of Atari world
: : ;-) !!! If those guys don't know - then nobody does!

: Sounds like a good idea. I hope I can reach those groups (never seen
: 'em!).

It is a good idea; those German guys are THE heavyweighters among us:
subjectively, one out of three seems to own either an Eagle or even a
Medusa there ;-) ! If you could write in German, even better.

: LarryTee
:

Tommi

853. Re: UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3u9oi9$3tq@sphinx.Gsu.EDU>
Source record: 162247

Jesper Kock (jesper.kock@kockens.ct.se) wrote:

: How is good old CHKDSK3 working on a Falcon ?? Have you tested it ??

CHKDSK3 works well enough when you only undelete files... But if you have some serious trouble in your filesystem, DO NOT USE IT !!! CHKDSK3 is buggy, and locks up when you try to fix some things.. Diamond Edge 1.1 is _the_ tool for disk maintenance. My only complaining: it doesn't seem to like TT connected to Matrix TC1208 24 bit graphics card and 1.1 GB HP SCSI hard disk... It would also be nice to see to which file some certain disk cluster is attached. But generally, fantastic program =-) !

TH

854. Re: Sinclap is AMAZING!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3u9p11$3tq@sphinx.Gsu.EDU>
Source record: 162248

Douglas Zander (dzander@solaria.sol.net) wrote:
: In comp.sys.atari.st article <3u54mr$cs7@express.ior.com>,
: fkeylard@on-ramp.ior.com (Frans Keylard) wrote:
: :Sinclap is amazingly persistent in his anti Atari crusade.
: :

The problem with some people is that they have a personal war against some other people. Such a person don't listen to your arguments at all. He is _absolutely_ confident that his Mac, or whatever is superior to our puny machines, and therefore merely laughs at our attempts to reason with him. Such person uses this newsgroup to irritate people whose attitudes he doesn't like. The more we get angry, the more such person laughs - and enjoys causing us trouble and bad moods. And because of all this, we won'r get rid of those persons by telling them to go, or reasoning with them. They _want_ to be pain in our asses, and that's what they're going to do as long as they think we're funny!

Maybe Sinclap doesn't take any of us seriously - but just plays with us, and laughs at these messages. That's what, I believe, happens a lot in Jaguar message area. I may be wrong, but...

Every paradise seems to have its snakes =-(
Even if Atari world hardly is a paradise. But it's nice, anyway.

TH

855. Re: Falcon drives (was Falcon users & programmers please read this!!!)

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3u9pfj$3tq@sphinx.Gsu.EDU>
Source record: 162249

azog (azog@gti.gti.net) wrote:
: Tommi Pekka Hietavuo (gs01tph@panther.Gsu.EDU) wrote:

: What do you expect for $0.50/megabyte :-) Altho the 2.5" drives that
: are used in the Falcon are double the cost... haven't found a nifty
: converter cable, yet, which is a shame cause I have two 340mb's sitting
: here as paper-weights...

The drives Falcon uses are the same as other computers use: laptops,
Amigas, etc. And that't the magical word! I couldn't find the adaptor
cable, before I happened to call one Amiga service center in Finland.
They had this cable in stock, and it wasn't even expensive!

And (though some people may disagree), it _is_ perfectly possible to
install a 3.5" IDE-drive inside Falcon! You have to remove one piece of
metallic cover, and cut off one plastic leg of the case. But it can be
done. I don't recommend this; one'd better get a larger casing. But if
you can't do that, at least Seagate's 3.5" drives can be fitted inside
Falcon's casing.

: --
: Billy D'Augustine
: azog@gti.gti.net
: http://www.gti.net/azog/

TH

856. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3u9pr5$3tq@sphinx.Gsu.EDU>
Source record: 162250

Roger Sheppard.. (sheppard_r@ix.wcc.govt.nz) wrote:
: Well did I say Cheap NO WAY...

: The New Mk.I 4 meg No HD Falcons by C-Labs are 799 Pounds
: or $999us ..

So what? If it's what I want (and it is!), it's not too much. It's
useless to compare PCs and Falcons: one doesn't substitute another!

: Nothing ever come cheap out of Germany....

Who cares, if it's good? C-Lab Falcons are good.

: All I can say this is the Death of the Falcon, long live the PC....

If you want _cheap_ - go ahead and get yourself a PC.

If you want a COMPUTER, spend some more - and C-Lab Falcon is one.

Long live the PC? Hardly. Cheap shit is shit, anyway...

TH

: **
: * R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
: * +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
: **

857. Formula 1 GP re-developing...

Newsgroup: comp.sys.atari.st
Date: 1995-07-16 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3u9q0r$3tq@sphinx.Gsu.EDU>
Source record: 162251

Just for curiosity: YOU, programmers out there... Please, tell us your opinions:

How could You improve MicroProse F1 GP for Falcon..???

What would you do with DSP, Blitter, FPU, 68030, etc..?

What could we expect to see, if this game was made to use Falcon's abilities fully?

Tommi

858. Atari Games For Sale!

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <3ueu43$2q3@newsbf02.news.aol.com>
Source record: 162002

Make any offer on about 20 games in original boxes. Also have 17 ST Format Disks. I sold my Atari so I dont need anymore. Make any offer or I may just be throwing away.

Tom Ferreira
209/883-2070

859. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <3ueil3$5d8@turing.fwi.uva.nl>
Source record: 162003

hutch@ilmen.lanl.gov (Hutch) wrote:

:In a previous article, guenther@cabal.shnet.org (Thorsten Guenther) wrote:
:
:|In <9507101507.AA01040@ilmen.lanl.gov> Hutch wrote:
:|
:|>The best thing, perhaps, is that by and large, with a Mac you just
:|>plug something in and turn it on and it works. An amazing concept that
:|>PC manufacturers just haven't got the hang of yet. No messing with IRQ
:|>channel selection switches, config.sys, autoexec.bat or win.ini files.
:|
:|*Yawn* how often do you do this?
:
:Thankfully NEVER... since I dumped my 486 for a Mac, anyway. :) My point
:above is that a user should not -have- to hassle with such minutia.

well it is not entirely true that pc owners hassle with config.sys or
autoexec.bat. most people that buy a pc nowadays buy a complete
working machine, with cd-rom, soundcard etc. everything installed.
I have a 486dx2/66, 12mb ram, 500mb hard, cd-rom player, soundblaster16.
I never had to do anything with irq's or whatever there is. The ONLY
bad thing I have seen has nothing to do with the pc hardware, only with
DOS (I only use dos for games, linux for everything else). I get a lot
of games complaining about not enough base memory. commenting out 1 line
in autoexec.bat usually solves that problem.

most people in this forum should learn to distinguish between the
pc hardware and dos. they are really not the same.

--
Martijn Dekker | PFF/Ishido info:
University of Amsterdam |
Math department | http://www.fwi.uva.nl/~mdekker/ishido.html
E-mail: mdekker@fwi.uva.nl| Ishido: a game for GEM and X Windows

860. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95198.184409STIRRE31@MAINE.MAINE.EDU>
Source record: 162004

Sinclair,
Just to enlighten you, the Falcon comes with 16-bit color. Why, then, would I need to install a video board when you, yourself, uses the same setup? I think, perhaps, you don't know what you're talking about.
Oh, and about that CGA crack.... remember the Plus, Classic, etc.? 9" of pure black and white. Gotta love it. The STs killed the Macs upon introduction. Byte agreed with this.
-scott tirrell

861. WTB: Color monitor

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95198.192236STIRRE31@MAINE.MAINE.EDU>
Source record: 162005

```
My friend wants to buy a color monitor for his 520ST. Please
e-mail me with any offers.
-scott tirrell
-stirre31@maine.maine.edu
```

862. Re: Ataris AHDI ...

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_300a7490_Jesper.Kock@kockens.ct.se>
Source record: 162006

Hello android Sheppard..! The 16.07.95 you talked about "Ataris AHDI ...",and
my reply is:

> I did read on GEnie that AHDI 6061 was a Hack, well the one that I found
> was not the same as AHDI 6.05c, but 6.05c was the same as 6.06..
>
> The AHDI 6061 that was on GEnie was removed because of this....
>
>

I have it. But in my Filelist is says 6.06i not 6.061 .

>
> Ataries HDX/AHDI is a load of Rubish,

It is not. I use it and it works without problems.

The early versions was crap. They couldn't cope with big partions.
And they didnt handle SCSI drives. Now they do.

Grtz from Sweden:


```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

863. Re^2: UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_300a32d0_Jesper.Kock@kockens.ct.se>
Source record: 162007

Hello android Pekka Hietavuo! The 16.07.95 you talked about "UNDELETE",and my reply is:

> : How is good old CHKDSK3 working on a Falcon ?? Have you tested it ??
>
> CHKDSK3 works well enough when you only undelete files... But if you have
> some serious trouble in your filesystem, DO NOT USE IT !!! CHKDSK3 is
> buggy, and locks up when you try to fix some things..
>
>

Aha.. Well. These bugs doesnt appear on an ordinary ST(e), it has never locked up on me. But CHKDSK3 was written loooong before someone at Atari Corp even dreamed of a Falcon030, so i can think it behaves funny on the Falcon ;-)

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

864. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_300a33f2_Tom.Thomason@fpc.ct.se>
Source record: 162008

On 14 Jul 95, Mario Becroft shot this through the ether to All ...

MB> I propose that this discussion is more properly situated in *Advocacy*
MB> and that interested parties now post their replies there, indeed, the
MB> original message from Rodger Shepherd should have been put there in
MB> the first place...

Even more to the point, Mario, I might point out that those denizens of this area that have access to the NeST network also have access to an Atari World specific area called N.SUP.ATARI_WORLD. This will give them direct access to representatives for the mag as well as to other readers of the mag.

ATB,
Tom

865. Re: re: shareware games by dave munsie web site!

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <ZzEgIFU.mindbomb_bbs@delphi.com>
Source record: 162009

Frank Szymanski <Frank_Szymanski@do2.maus.ruhr.de> writes:

>AM>One game that I loved, and have never EVER seen on any computer format
>AM>is the old arcade game, GORF!
>
>Go and buy an ATARI XL Computer, there you can play GORF!

hehehe, yeah... like what I need now is another atari machine, even older
than the ones I already own.

I'm still suprised there isn't an ST / STe version of Gorf anywhere. <sigh>

Regards, Andy

866. Re: TT memory

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: mparrott@SINCOM.COM
Message-ID: <3uf9o7$1n1@cutter.sincom.com>
Source record: 162010

> 1. So if a TT is equiped only with ST Ram, is it that much slower?

If the program(s) in question _had_ to be run in ST RAM for compatibility, it would make any difference at all if the machine had TT RAM installed. However, if the program could be run in TT RAM, running it in ST RAM would be slower. But still much faster than a Mega STE, due to the 68030 processor.

> 2. Can a TT be equipped with mixed Ram types? (4Meg ST + 6 Meg TT)?

RAM types can be mixed. As I understand it, the general configurations could include either 2, 4 or 8 megs of ST RAM plus either 4, 8, 16, 32, 64 or 128 megs of TT RAM. Be advised: If the TT in question currently has no TT RAM, you'll have to buy a TT RAM board in order to install and use TT RAM. Personally, I found it best (cheapest) to order the board unpopulated and purchase my RAM via misc.forsale.computers.memory.

> 3. Does a program usually require one type of RAm? Could a program that
> requires 4 Meg Ram use 2 Meg ST + 2 Meg TT Ram as 4MB? (assuming the
> answer to number 2 is yes)

Yes and no. The two software flags which can be set are Use TT RAM and Allocate TT RAM. 'Use' means 'Run the program from', while 'Allocate' means 'The program will make use of'. If my experience and memory is correct, setting only the 'Use TT RAM' flag will load and execute the program in TT RAM while using ST RAM for grunt work (such as to load a document file). Setting only the 'Allocate TT RAM' flag would run the program in ST RAM, but use TT RAM for such grunt work. This probably wouldn't work for a program that _expects_ to see such-and-such an amount of ST RAM if it's to run at all, but it might be worth a shot.

Of course, I _may_ be wrong about how the flags work; if so, I'm I'll hear about it. :)

> 4. How is compatability with ST software?

It varies. Generally, very old software which depended on undocumented or unsupported features of the older ST's aren't going to work well, if at all. Newer software, or older software written to use documented system calls and the like, will probably work just fine. Something to note is that it's fairly easy these days to find suitable replacements for older software you may have been using on your ST system that will work perfectly well on the TT, either with low registration fees in the Shareware market or reasonably-price in the commercial vein.

> 5. If a program can take advantage of TT Ram, does it automatically
> use the faster Ram, or does it require using hardware/softwar switches?

Generally you'll have to set software switches.

- -
Michael Parrott !!! Proudly Using Atari
mparrott@sincom.com (. .) Computers!
mparrott@kendaco.telebyte.com ((v)) TT030@48Mhz/4/16/630
o-----/m-m-----o
'Hyrashio' on FurryMUCK/FurToonia * Artist Wannabe * Guitarist (Kinda)
- -

867. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: dcohen@cix.compulink.co.uk
Message-ID: <DBvELw.ICM@cix.compulink.co.uk>
Source record: 162011

In message <ftn_2.203.202$fidonet.org_3006bae2_Rolf.Johansson@space.ct.se>,
rolf.johansson@space.ct.se said:

> AN> I don't know if it's just me, but ST Format just increased its
> cover
> AN> price by about 40% and decreased the amount of pages it was

The main British daily newspapers, Times, Telegraph, Independent, have all
just increased their prices because of the paper shortage. (The Guardian
has not as yet, but they hadn't lowered their prices earlier).

Daniel Cohen
e-mail: D.E.Cohen@qmw.ac.uk or dcohen@cix.compulink.co.uk

868. Re: TAF disk problems

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3uet7g$lhh@news.xs4all.nl>
Source record: 162012

Today I installed TAF on my falcon 4/420/850, with some difficulties.
Some problems aren't solved yet and there are also (at least *I*
encountered them) some pitfalls you might want to be warned of.

Some Tips:

1. there seems to be a symbolic link with the wrong path in one of
the .tgz files: the file "usr/lib/X11/chimera" (a symbolic link)
overwrites, during installation, the _application_ chimera that
just got installed a couple of seconds before.
The right path IMHO for the link should be :usr/bin/X11/chimera and
^^^
it should point to usr/lib/X11/Chimera.
^ (capital, see below)
You can also solve this problem, of course, by adding usr/lib/X11/
to the PATH variable in mint.cnf...but it isn't very elegant.
In all cases you'll have to extract the executable "chimera"
manually from the .tgz file (I think it was in 4a or 4b...)

2. furthermore, obviously something went wrong with the capitals.
in usr/lib/X11/ there is a directory named Chimera and an executable
^
(see 1.) chimera. That has also been mixed up: the directory should be
^
lowcaps and the program should be Chimera, starting with a capital.
Otherwise the program can't find its homepage. Of course the link
mentioned in 2.) has to take that into account.

3. FPATCH?.PRG (in the autofolder) does seem to cause problems.
You had better not use it in this case. You also have to configure the
NV-ram in the case of a falcon for monochrome. This cannot be done thru
the newdesk.inf file since mint never initializes the desktop. And
X-windows doesn't work in color-resolutions. (yet?)

4. I can start chimera offline and it works fine. If I start it when a
connection exists, I often get the errormessage
'exec: chimera: no such file or directory (or PID)'
I strongly suspect this to be due to a shortage of memory, but it is a
fairly strange way of putting it ;-)
If it works, however, it looks really nice.

5. I cannot disconnect: 'kill: can't open kill' is the message I get
when I try to. All the paths are installed okay though, I checked that.
For now I then start Xvt (tcsh), run ps and then run kill from the
commandline. A bit tedious, but it works also.

Maybe the problem(s) are only with this particular archive,
I don't know and I'm not going to download 3.6 MB again to test it.
I got my copy from Hensa: "x-total.zip" (and NO, I didn't make any
mistakes while unpacking and/or copying, believe me).

I also have some Questions:

1. I have a problem with FTP: I can login allright, but when I try to
"get" a file I get '200 PORT command succesfull' | '150 opening BINARY
mode data connection for filename.extension' and then immediately
'filename.extension: access denied' (as if the file is protected).
However if I type 'get filename.extension -' (to print it to the screen)
all works fine.
Of course if I try to retrieve the same file using a normal vt-100
terminal-connection thru my provider all works fine too.
Does anyone have any suggestions ? host-IP-numbers ?

BTW, how should one login with FTP? Should the password be

username@my.good.old.internet.provider or
username@my.computer's.dynamic.IP.number ?

The latter changes everyday so I wouldn't be very happy about this...
Especially with email this could get *very* annoying ;-)

2. About the aforementioned problem with disconnecting: Has anyone had
this same problem? I don`t know if it is a bug or a faulty configuration
or, again, a memoryproblem. This problem is consistent though, unlike
the problem with chimera (see 4 above), so I think it isn't a lack of
memory. It occurs when my harddiskdriver (ICD) uses 350 KB cache-
-but it also occurs when the cache is turned off, and all memory is
reserved for Mint.... Please help if you can.

3. It must be possible to automatically redial 'till a connection is
established, don't you agree ? How does one do that ?

I modified chatfile, ppp144 and resolv.conf as explained in the manual.
Or is there more you have to configure to get it right ?

Any help would be greatly appreciated...

Maarten van den Berg
Email: maberg@xs4all.nl

869. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: Oliver@ollom.prima.ruhr.de
Message-ID: <5q2VtJRqDhB@ollom.prima.ruhr.de>
Source record: 162013

> In article <3u8s68$c1e@aggedor.rmit.EDU.AU>, s9205525@otto.bf.rmit.edu.au
> >(John Moon) writes: : Once again, Roger - POT/KETTLE/BLACK.
> >
> >
> >Err.....Dan, here in Australia we have a term for guys like Roger
> >we call them.......DROP KICKS!
>
>
> Yes like the Names that we have for you, WHITE ABO's...
>
>
>
> So getting fed up with your Dumb Atari so you have to go picking on your
> Elders, what a little minded person you are....
>
>
> Go Buy a PC and be happy......
>

Hey dudes, nobody is interested in your personal wars. Please keep that
out of the net. Thank you!

(Please ignore that crosspoint-fuck below)

870. Re: UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: az058@torfree.net
Message-ID: <DBupHJ.5M3.0.queen@torfree.net>
Source record: 162105

Tommi Pekka Hietavuo (gs01tph@panther.Gsu.EDU) wrote:

: buggy, and locks up when you try to fix some things.. Diamond Edge 1.1
: is _the_ tool for disk maintenance. My only complaining: it doesn't seem
: to like TT connected to Matrix TC1208 24 bit graphics card and 1.1 GB HP
: SCSI hard disk... It would also be nice to see to which file some
: certain disk cluster is attached. But generally, fantastic program =-) !

Diamond Edge 2.03 is now available, at least in North America.

--
Harvey

871. Re: New Mac-Emu for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: deermi00@usfca.edu
Message-ID: <deermi00-1707950130010001@annex9.usfca.edu>
Source record: 162106

In article <3u392a$irg@osiris.wu-wien.ac.at>,
h9250467@idefix.wu-wien.ac.at (Alfred Radauer) wrote:

> Well, the TT is a 68030 nachine with 32 Mhz, and if you take the
> PowerMacintoshes there are still a lot of people using emulated code with
> that machines, again equaling TT performance. You also do not have to

You are making this comparison up. Use any benchmark utility, and you
will see that a Power Macintosh in emulation mode will never run slower
than a 25MHz '040. The new Power Macintosh 9500 runs in emulation mode
faster than a 40MHz '040.

--
Mike Deerkoski
University of San Francisco
deermi00@usfca.edu

872. Re: No cursor in MiNT

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: Vidar Larsen <Vidar.Larsen@lillehammer.it.telenor.no>
Message-ID: <3ud22u$4r@nntp.nta.no>
Source record: 162107

azog@gti.gti.net (azog) wrote:
>I use tcsh as my INIT shell, and find it very annoying that there is
>no cursor. It makes it hard to do editing and other stuff. Is
>there any way to get around this?
>

Assuming you have a working termcap entry in a place tcsh might find it
(using the TERMCAP env.var...), you should be able to say:

echotc ve

to enable the cursor...

--
Vidar Larsen - sommervikar systemutvikling
Telenor IT, Lillehammer - tlf.: 61 26 84 80

873. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: markuss@risc.techem.ruhr-uni-bochum.de
Message-ID: <3udd35$m69@sun168.rz.ruhr-uni-bochum.de>
Source record: 162108

sinclap2954@cobra.uni.edu wrote:
: >>The 630 series has the above capabilities starting at $999(8/250/CD and
: >>Keyboard) from the various Mac Resellers.
: >
: > Yes, right, buy a graphics board for 1000 US$s, buy a new Mac => throw
: > away the board or sell it with the Performa.

: Why would you need a graphic board? I have 16 bit color.

You can't use 24bit color and you don't have the serious sizes above
1024*800 with more than 72Hz.

: Can you add a graphic board for the ST/Falcon?

Yes, just buy the board.

MarkusS
--
```
++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
+ >=< ___-t---t--x + +
+ / / | | |\ + MarkusS, der Vierte +
+ /__/ | | | \ + Mails an +
+ | | | | | | >=< + markuss@risc.techem.ruhr-uni-bochum.de +
+ /~~~]_|__|___|__|__| + +
+ \\\\]@@-----\___| @@ >=< + "Into the garbage chute, +
+ // || >=<// || + Flyboy!" +
+ // || // || + Princess Leia +
+ @@ @@ @@ @@ + Star Wars, 1977 +
+ || \\ || || >=< + +
+ [=] [=] [=] [=] + +
++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
```

874. Re: Vanessa Mae and ST

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3udd6n$6t7@epsilon.qmw.ac.uk>
Source record: 162109

On DJCHENG@phobos.oit.umass.edu, Daniel J Cheng (DJCHENG@phobos.oit.umass.edu) typed away:
: For those of you interested in musicians who use the ST,
: Vanessa Mae (Chun May) just put out an album: Vanessa Mae: The violin
: player. In the liner notes she credits an "Atari 1040" (no mention of
: ST or STE) She also credits the program she used, but I don't have it
: in front of me.
: She also used a Mac....

Yeah, I went tohave a look at this CD, and she does mention the help of:

Atari 1040 with C-Lab Notator, and Mac with Cubase! However, i wonder
why Cubase wasn't used on the Atari instead, as it is a lot better
than the mac version (or so i have been told).

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

875. Soft PC

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <90_graham@grasper.demon.co.uk>
Source record: 162110

A few months back there was a lot of talk about the Atari version of insignias Soft PC ... What was the conclusion on this ,have they made it available or not ? I have found some upgrade and patch programs around some ftp servers but never the actual program itself ?
MHYG
Graham

--

Graham Irvine ,
graham@grasper.demon.co.uk graham@grin.mettav.exnet.com
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

876. Re: vt-100 for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: Stephen K Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199507170102.AA04063@moroder.demon.co.uk>
Source record: 162111

In a recent article, Jens Andreasen <jens-and@dsv.su.se> wrote:
>Ehrmm, I downloaded st_term and tried it. It's *not* very useful as a real
>DEC vt-100. The docs mentions it's shortcomings. Read 'em. So far the only
>thing that works for me is (you guessed it) Uniterm.

Tch. Did you ever actually say which VT100 features you needed in the first
place? I did mention that ST Term was a TOS program, so you needn't have
expected to have font trickery like double height characters, underline etc.
I don't regard that stuff as vital so it suits me just fine. Each to his
own and all that.

Stephen
--
robotro robo robot She's the main man in the office in the city
n@morod tron@m ron@morod I remember though when she was reading Jackie
er.demo oroder.d er.demon. But I can put a tennis racket up against my face
n.co.uk emon.co.uk co.uk And pretend that I'm Kendo Nagasaki

877. Re: Software Needed

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DBu4yw.2z7@cix.compulink.co.uk>
Source record: 162112

In message <3u5sdh$on3@news1.svc>, spn@hitec.com said:

> Gateway to Apshai (or was it Temple of Apshai?)

Well there certainly existed a:

"The Temple of Apshai Trilogy" by Epyx/US Gold - as I have a copy! :-)

I might be persuaded to part with it - if you have no luck nearer to home.
Can't say I've tested it, letalone played it in years.

> Sundog

I've got this as well - but its not for sale. Its far too good! :-)

:-)

Roland.

@CiX

878. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DBu6DF.7y8@crash.cts.com>
Source record: 162113

Roger Sheppard.. (sheppard_r@ix.wcc.govt.nz) wrote:

: So getting fed up with your Dumb Atari so you have to go picking on your
: Elders, what a little minded person you are....

: Go Buy a PC and be happy......

Puting a turbocharger in a Yugo may improve performance. So may adding nitros-oxide. However, it's still a Yugo and will always be a Yugo.

Put a Pentium in a PC, put in a graphics accelerator, put in extra RAM, add WindoZe. Sure it runs faster, but under it all is still 1982 PC technology. You still have 640K main memory. Banked and paged display RAM. The need for so-called RAM drivers just to use extra RAM. The need for memory paging, flipping and dumping into and out of "expanded RAM" and 640K RAM just to get software to run. You have the need of constantly changing and modifying IRG, DMA, and port addresses just to get anything to work together. The so-called new "Local Bus" technology which has been used on Mac's and Atari's since their introduction.

What about segmented execution memory for "compatibility"? Yes folks, that's only 64K a piece.

Your so-called fancy PC is nothing more than a Yugo with a turbocharger.

On a Mac or Atari you have no such problems.

It's amazing how brainwashed Microsoft has the PC users. A buncyh of loyal lemmings who have no idea what better things are out in the world.

Rich

879. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <3ucmqs$1r2@inca01.inca.co.nz>
Source record: 162114
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:
> So if you Love Atari so much why are you not on GEnie, it only costs
> me $14nz per month and that gives me 4 hours connect time....

Perhaps. Convince me. What is the cost of 180-200 hours per month? (For the months of April, May and June that is about how long I have been online if my comms software logbook is accurate). Are they like C$, where, a few years back, the charging clock would stop whilst you were uploading? And how is the access to the net? (oops, that wont be available for another 18-24 months...)

> But you do need a credit card to use it....

.. and pay usurious finance rates for the privilege. Nah. I'd rather stick to my net provider, which allows me to pay in cash as I go. I currently have a nice healthy credit balance there, and support is A1+.

> Plus in only runs at 2400 but could soon be up to 9600....

(Great for 'in', but what about Genie? :-))

Wow! 2400 baud! I _am_ impressed! Guess I'll have to sell my 28800 baud modem and upgrade. (Hey, anyone! Want to swap your 2400 baud muscle-modem for my 28800 slow-coach?)

Seriously, though, the only thing I would be interested in was the "Dateline Atari" - which is often available via other sources not long afterwards. (Unless Atari has discontinued it's participation in that as well).

880. Re: Utopos 1.x ????

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <3ucogb$19d@golem.wcc.govt.nz>
Source record: 162115

```
] can anyone tell me what the latest version of utopos is and if it works
] con030, 4MB, TOS 4.04 ? (No, Utopos 1.55 does not).

(Looks for disk....) Here it is, latest version is v1.61. It works on,
and fully supports the Falcon. v1.61 "came with" Stardust, but presumably
it can be upgraded to. (Doesn't worry me, I had it in the first place
and got stardust as well :).

Here's the info from the help file:

UTOPOS SHOULD WORK FINE ON ALL STE, MEGASTE AND
FALCON MODELS. THE GAME RUNS IN 320*280
RESOLUTION. TO ACHIEVE THIS ON STE AND MSTE,
COUPLE OF 60/50 HZ SWITCHES ARE GENERATED DURING
EACH VBL. IF THIS DOESN'T WORK PROPERLY ON YOUR
MACHINE (THE SCREEN FLICKERS ETC.), PRESS 'B'
TO SWITCH THE BORDERS ON/OFF.

THE SCREEN IS DIVIDED INTO THREE INDEPENDENT
SCROLLING AREAS. THE GAME RUNS ALWAYS IN ONE
FRAME (THE SCREEN IS UPDATED 50 TIMES IN A
SECOND) SO ALL MOVEMENT IS VERY SMOOTH. THERE ARE
8 CHANNELS OF 25 KHZ SAMPLED SOUND EFFECTS
COMPLETING THE ATMOSPHERE. IF YOU HAVE A FALCON,
UTOPOS RUNS IN ST BUS EMULATION MODE, BUT WITH
16MHZ CLOCK SPEED AND CACHE.

UTOPOS VERSION 1.61
-------------------

- FOUR BRAND NEW TRACKS!
- MORE FALCON COMPATIBLE THAN EVER!
- OPENS TOP AND BOTTOM BORDERS ON FALCON
- FEW MINOR BUGS REMOVED

UTOPOS VERSION 1.55
-------------------

- COMPATIBLE WITH FALCON 030 MACHINES

UTOPOS VERSION 1.54
-------------------

- MANY BUGS HAVE BEEN REMOVED
- MAIN MENU IS A BIT MORE USER FRIENDLY
- THERE ARE THREE NEW BOMBS, NAMED AS
ROLLO, ROCKET AND ROLLER
```

- THERE WAS A PROBLEM WITH EARLIER VERSION
THAT THE TWO PLAYER VERSION DIDN'T FIT
INTO MEMORY ON ALL 1MB MACHINES. THIS
SHOULD HAVE DISAPPEARED NOW.

Version 1.61 is quite stable now. Apparently it will almost certainly
be the last version, and more than likely be the last thing Aggression
does for the Atari. You can email creator@xgw.fi (Jani Penttinen) who
is the main coder.

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!
What are we doing tonight Brain? Guess....
Oh yeah, try to take over the world.

881. Re: Atari St Pirate Ware

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3ucue0$1um@golem.wcc.govt.nz>
Source record: 162116

In article <3uc3mk$10f@status.gen.nz>, mbecroft@iconz.co.nz (Mario Becroft) writes:
>Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:
>: You know nothing about Amiga at all, because if you do you would not make so
>
>FYI Richard, Mr Shepherd is in the wrong group and is so variable in his
>temperament, that he has trouble taking his PC computer to the areas
>where their interests are catered for.

I am still waiting for some sense to come out of your brain, but nothing so
far..

YOU ALSO TOLD SOME ONE HERE TO USE ISOPROL ALCOHOL TO CLEAN HIS MAINS SWITCH,
What a twit you are....

* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *

882. WINCOM - Author?

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: Dave Brook <Dave@mbha.demon.co.uk>
Message-ID: <805966097snz@mbha.demon.co.uk>
Source record: 162117

Does anyone out there have an email address for Sven Kopacz, the author of WINCOM? Also, does anyone know if there is a version in English? I must have it if there is.

For anyone using Magic (don't know about Geneva), WINCOM really is a nice piece of work. Very slick and very handy. Worth registering, which is what I want to do...

Thanks in advance for help.
--
dave

- -
- Wizzo -
- -
---

883. Re: Xtra-RAM 8-Meg board?

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1707950855430001@47.85.0.99>
Source record: 162118

In article <DBpI0B.wA@blaze.trentu.ca>, jprice@ivory.trentu.ca wrote:

> On page 36 of the Toad catalog there is an "Xtra-RAM 8MB" memory
> upgrade board mentioned. No details are given, however. Has anyone out there
> used one or do you know if this allows 8 Meg to be installed in an STe?
> What denominations? (i.e.; 4-1Meg SIMMs, 2-4Meg SIMMs?) And finally, is
> it solderless? I've written Toad but I haven't gotten a reply yet. Your
> help will be appreciated. Thanks.

This used to be advertised only for the STE, never saw the STFM version.

You need to have 4 Mbytes already installed before you can use this board
& I believe that it takes 1 Mbyte SIMMs. I believe that it fits on top of
the CPU
(push on connection). You need at least TOS 2.06 & there is also some
s/ware patch.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

884. Re: No cursor in MiNT

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: binder@rbg.informatik.th-darmstadt.de
Message-ID: <3ud69u$rci@rs18.hrz.th-darmstadt.de>
Source record: 162119

Hi!

In article <3ub255$23v@gti.gti.net>, azog@gti.gti.net (azog) writes:
> I use tcsh as my INIT shell, and find it very annoying that there is
> no cursor. It makes it hard to do editing and other stuff. Is
> there any way to get around this?
Just add the following line to your mint.cnf:
echo ^[e^[v
Where ^[means Escape, you may enter it using (Micro)Emacs by pressing
Control-Q Escape.

This will switch on the cursor and line wrap.

Ciao

Thomas

--
/--\
Thomas Binder (IRCNick: Gryf)	"Quick to judge, quick to
Johann-Valentin-May-Strasse 7	anger, slow to understand,
64665 Alsbach-Haehnlein / Germany	ignorance, prejudice and
Email: binder@rbg.informatik.th-darmstadt.de	fear walk hand in hand."
PGP-key available on request!	Rush
\--/

885. FS: Cubase V3.1 and extra midi port

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: s925799@mailserv.cuhk.hk
Message-ID: <3udhfk$bji@hpg30a.csc.cuhk.hk>
Source record: 162120
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

For sale.

Cubase Atari V3.1 with dongle and manuals, plus extra midi port thru
modem port and clock.

Please make offer.
--
====================================~ Malcolm <=====
| Good Luck! |
| |
| " I am such a peculiar girl |
| have my dreams and thoughts in another world..... |
| So lost in time So lost in space |
| I belong to an unknown human race....." |
| |
| Dreaming Girl, Bel Canto |
==================s925799@mailserv.cuhk.hk===========

886. Re: Debugging C++ programs **HELP!!!**

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.950717134247.19304B-100000@bull.mimuw.edu.pl>
Source record: 162121
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

On Wed, 12 Jul 1995, Art Twarecki wrote:

> In article <Pine.BUL.3.90.950711165538.25390A-100000@bull.mimuw.edu.pl>,
> Szymon Stasik <stasik@bull.mimuw.edu.pl> wrote:
> >I succesfuly configured gcc 2.6.3, so I can compile and link C and C++
> >programs properly. Thats great. But I was be able to debug C++ programs
> >compiled with gcc 2.5.8 under gdb 3.6 pl 4. And now I can debug only C
> >programs. While I try to debug C++ (compiled with 2.6.3) I've got a
> >message:
> >
> >Reading in symbols for test.cc... invalid member type dataformat, at
> >symtab pos 16.
> >
> >Does it mean that I WILL NOT be able to debug any C++ (compiled with
> >2.6.3)???? I would like to use new C++ feauters like exceptions
> >available at 2.6.3 (and with some bugs removed). I have many good ideas
> >to write good C++ programs... Maybe someone have any idea.
> >
> >*** ANY HELP WILL BE APPRECIATED ***
> >
> >HELP * HELP * HELP * HELP * HELP * PLEASE * PLEASE * PLEASE * PLEASE !!!!!!!
> >
> >Simon.
> >
> >8'-((((((((
>
> Simon,
>
> What is your system config? Is your GCC setup under TOS, MiNT or Linux?

All my problems I have either under TOS and MiNT.

> If you have an '030 machine and are not developing for GEM, I'd strongly
> suggest setting up Linux (I have no probs debugging c++ progs compiled
> under GCC 2.6.3).

Very funny...

Of course I need the gcc 2.6.3 to use with GEM, otherwise I have linux instaled and have no problems with debuggnig C/C++ programs under it (Is there anone, who has???). As I see there is no many gus programming in very useful C++ and/or **GREAT** GEM++ library. That's pity.

For a moment I fix my problem something like 'manually' but it works. Exactly the problem is that in gcc 2.6.x there is new builtin type bool

and the mentioned problems with gdb are caused by new non-standard
symbols generated in this occasion by gcc or maybe sym-linker. If there
is ANYONE (I doubt...) intrested, I can send him my own little utility
witch fix the sym file, so I CAN AGAIN DEBUG MY C++(gcc2.6.3 syntax)
PROGRAMS WITH gdb 3.6pl4 UNDER MiNT!!!!!!

Anyway if there is ANYONE developing for GEM with gcc 2.6.3 please

*** A N S W E R ***

> Art

thx for any help.

Simon.

887. Re: MiNTNet/PPP/Compuserve HELP

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <3udo5prtf1@mhade.production.compuserve.com>
Source record: 162122
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

OK, I have the NFS driver installed on my machine. However, I do not have
the MOUNT program, so I cannot mount volumes. Also, while I have plenty of MAN
pages, I don't have the MAN program itself! Any ideas on where to get them?
Also, I think there my already be a version of TRN or TIN for the ST, does anyone know
where they are?

888. For Sale: ST Hardware

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: slayman@vbs.com
Message-ID: <18100QKTUUXHWIMBWUP@vbs.com>
Source record: 162123

IN>Hi-

IN>I've got the following for sale... I'd prefer to sell locally (Research
IN>Triangle, North Carolina area), but I'd be willing to sell outside the
IN>area if we can come up with a mutually agreeable method of payment.

IN> o Atari 1040ST with 1MB RAM and TOS 1.4
IN> o Golden Image Mouse (the original Atari mouse died years ago)
IN> o Atari Color Monitor
IN> o Atari Monochrome Monitor (*)
IN> o Supra 20MB Hard Drive (with Case, Power Supply, etc.)

IN>(*) The mono monitor gets a little flaky sometimes and requires
IN>adjustments to one of the pots... Once tweaked, it works fine until it
IN>gets too hot, then requires adjustment again. [The color monitor works
IN>perfectly.]

IN>Make [reasonable] offers, please... Reply by email, only.

IN>Thanks much-
IN>John

IN>P.S. I'd be willing to drive within a reasonable distance of Raleigh,
IN>North Carolina to cement the deal. For a local sale, I'd like to deal
IN>in cash, since (these days) you never can tell... Thanks.
IN>--
IN>John Klassa Subject: @CMD help \ /\ /
IN>Alcatel Network Systems for info... \ /\ & \/
IN>Raleigh, NC, USA klassa@aur.alcatel.com \/ \/
IN>\
IN>--

John:

I am interested in you system for the electronic music lab at my high
school. I will offer $225.00 + shipping.

Steve Layman
slayman@vbs.com
layman@pen.k12.va.us

• OLX 2.1 TD • WAHS Electronic Music Lab - Fax (804) 823-5121

889. re: new atari mag (uk)?

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <1990rcain@nest.demon.co.uk>
Source record: 162124

```
On 17 Jul 95 Ii wrote:
I> From: ibkeegan@tcd.ie (II)
I> even still i would would like to check out this mag
I> has any 1 got the name of it ?

Atari World - next one due in a few days, I think.

Roger
rcain@nest.demon.co.uk

--
```

890. re: help me with my sm124

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <1991rcain@nest.demon.co.uk>
Source record: 162125

On 17 Jul 95 Ii wrote:
I> i managed to dig a sm124 out of a skip!
I> the power goes on and all , thing is i dunno
I> how to wire the cable to a 13-pin DIN plug
I> as i dont have diagrams etc...
I>
I> can anyone help me please?
I> there are the following cables:
I> green, red, yellow(audio?), 3 black , and a clear one.

I'm afraid I can't help with the colours - these may well be different on different models anyway. The 13-pin DIN connections for the SM124 are:

1 Audio
4 Monochrome detect
9 Horiz. Sync
11 Mono video
12 Vert. Sync
13 Ground

If you have a continuity meter and take the back off the SM124 (6 screws -then watch out for the short leads from the PCB to the speaker inside) you should find that most of the leads are marked where they plug onto the PCB - use the meter to identify them at the bare cable end.

Roger
rcain@nest.demon.co.uk

--

891. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Jul17.061813.46316@cobra.uni.edu>
Source record: 162126

In article <3udd35$m69@sun168.rz.ruhr-uni-bochum.de>,
markuss@risc.techem.ruhr-uni-bochum.de (Markus Soick) writes:
> sinclap2954@cobra.uni.edu wrote:
> : >>The 630 series has the above capabilities starting at $999(8/250/CD and
> : >>Keyboard) from the various Mac Resellers.
> : >
> : > Yes, right, buy a graphics board for 1000 US$s, buy a new Mac => throw
> : > away the board or sell it with the Performa.
>
> : Why would you need a graphic board? I have 16 bit color.
>
> You can't use 24bit color and you don't have the serious sizes above
> 1024*800 with more than 72Hz.

Serious sizes? Why would I need that resolution? Plus a graphic board for
that size would not cost that much. Even it did, the Mac set up would cost way
less than your over priced under performer. Who does CGA today?

>
> : Can you add a graphic board for the ST/Falcon?
>
> Yes, just buy the board.
>

But would cost way too much..

>
> MarkusS
> --
> ++
> + >=< ___-t---t--x + +
> + / / | | |\ + MarkusS, der Vierte +
> + /__/ | | | \ + Mails an +
> + | | | | | | >=< + markuss@risc.techem.ruhr-uni-bochum.de +
> + /~~~]_|__|___|__|__| + +
> + \\\\]@@-----___| @@ >=< + "Into the garbage chute, +
> + // || >=<// || + Flyboy!" +
> + // || // || + Princess Leia +
> + @@ @@ @@ @@ + Star Wars, 1977 +
> + || \\ || || >=< + +
> + [=] [=] [=] [=] + +
> ++

Atari Jihad..not as powerful as Iran, but equaly fanatical

Peter Sinclair-Day Performa 636/8-250/CD
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into a third world country. Two hundred billionaires and 260 million poor people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.....

Internet-democrats-request@webcom.com / Type subscribe in body of message

892. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.805983082@gen-off-2>
Source record: 162127

sheppard_r@ix.wcc.govt.nz (Roger Sheppard..) writes:

>Yes like the Names that we have for you, WHITE ABO's...
And now he's bringing racism into it.

What a twat of the first order you are, Roger.
--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

893. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: Craig Oldfield <Craig@thebrink.demon.co.uk>
Message-ID: <677753126wnr@thebrink.demon.co.uk>
Source record: 162128

In article: <DBu6DF.7y8@crash.cts.com> richcsst@crash.cts.com (Richard John Kelsch) writes:

> It's amazing how brainwashed Microsoft has the PC users. A buncyh of
> loyal lemmings who have no idea what better things are out in the world.

Hey c'mon Rich, don't label us all the same as Sinclap and Dickhead er I mean Sheppard. I use and enjoy both a PC and an ST and any MCIBTYC argument makes my blood boil. If it works for you, then it is the best for you. Please have a pop at the prats in here but not all PC owners are mad:)
--
Craig Oldfield

894. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: Craig Oldfield <Craig@thebrink.demon.co.uk>
Message-ID: <222620935wnr@thebrink.demon.co.uk>
Source record: 162129

In article: <3ubsje$q4q@golem.wcc.govt.nz> sheppard_r@kosmos.wcc.govt.nz (Roger Sheppard..)
writes:

> You know nothing about Amiga at all, because if you do you would not make so
> dumb a comments, the Amiga kill all the Atari DEAD...!!!

Hmm, just a few of points here,
1. No computer is a living organism therefore cannot be killed dead.
2. If they were living, how could you kill other than to death?
3. Your spelling, sentence construction and grammar are still poor
and indicate the intelligence level of a small slug under the influence
of alcohol.
If you hate Atari so much, why do you keep reading and posting to this
group. Try to answer the question this time Roger.
--
Craig Oldfield

895. Driver for NEC Silentwriter

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: kreutz@picasso.informatik.rwth-aachen.de
Message-ID: <3udkh5$8s1@news.rwth-aachen.de>
Source record: 162130

Hi

I am looking for a printer driver to connect a Atari Mega ST
to a NEC "Silentwriter SuperScript 610".

Where can I get the necessary driver (ftp etc...) ?

Please send your answers to:

reinhard@pool.informatik.rwth-aachen.de

Thanx, Reinhard :)

896. Re: I NEED A FALCON DESKCLOCK/CAPS INDICATOR

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.950717141505.19304C@bull.mimuw.edu.pl>
Source record: 162131

On 15 Jul 1995, John Moon wrote:

> Hmmm... dunno if it works, but try IDLE....

And what about LedPanel?

Simon.

897. Re: Formula 1 GP re-developing...

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.950717141853.19304D-100000@bull.mimuw.edu.pl>
Source record: 162132

On 16 Jul 1995, Tommi Pekka Hietavuo wrote:

> Just for curiosity: YOU, programmers out there... Please, tell us your
> opinions:
>
> How could You improve MicroProse F1 GP for Falcon..???

Wow...
There is a LOT to do...

> What would you do with DSP, Blitter, FPU, 68030, etc..?
>
> What could we expect to see, if this game was made to use Falcon's
> abilities fully?

At first I think it should works in TC, then the bitmap mapping should be done, maybe some (just some simple fast routs) shadind, phong etc (Did anyone have seen the F1 animation on EUROSPORT?). Then some sound effects will be nice to hear. And joypad/analog joy support will be appreciated.

I would be quite diffrent game - better, faster, smoother(graphics) and so on, and so on...

> Tommi

Simon.

898. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <3udoh2rtf2@mhade.production.compuserve.com>
Source record: 162133

My suggestion on dealing with these individuals who don't like Atari
is to simply ignore them. If at all possible, set your news reader to ignore
any message from them. If they find themselves shouting into a bucket long enough,
perhaps they will get tired of the whole futile exercise and go away. And even if
they don't, you won't be reading their messages, so it won't matter.
As I have said before and almost certainly shall again:
"I don't take shit
I don't give shit
I am not in the shit business
Life's too short for this shit"

899. Re: Latest (last) update to Word Perfect 4.1?

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: mcandrew.d.w%wec@dialcom.tymnet.com
Message-ID: <DBv6Au.KuK@tron.bwi.wec.com>
Source record: 162134

In article <3u1c3p$f5l@news2.delphi.com>, DOMINGO@news.delphi.com says...
>
>I have a customer who wants to use WP v4.1 to write a big project. This
is
>necessary for file compatability/transportability.
>
>Anyway, I know the last Atari version of WP is 4.1, but what are the
dates?
>
>Thanks in advance,
>
>Dom
>
The very last update to this version was dated April 18th (1991 or 1992,
forget which). This update incorporated the ability to perform conversion
from/to the new baseline of version 4.2.

900. Re: Gemulator 4.0

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: mcandrew.d.w%wec@dialcom.tymnet.com
Message-ID: <DBv6tq.LIt@tron.bwi.wec.com>
Source record: 162135

In article <3u52ar$b43@express.ior.com>, fkeylard@on-ramp.ior.com says...
>
>Does anybody here have Gemulator 4.0? If so please respond via email.
>I would like to compare notes.
>
>Frans
>
>
>
If you are talking about the beta release, then my answer is YES - I have that. A can also state that I have placeed an order with Darek Mihocka (hope I spelled that right) because of that.

My experience is that Gemulator 4.0 basically works with a few items that I have tried so far. And doesn't work (yet) with a couple others.

However, it does 'see' all peripherals and devices hooked up to the ibm/clone. This includes everything on a network as well (I am using this Gemulator 4.0 on a Micron 486/66 on Novell Netware 4.10 at work). Because all my printing devices are managed through the Print Manager, the beta version cannot send any print output through to the network printers.

This is why I decided to BUY VERSION 4.0 (upgrade price is around $50-$60 if you already have the prior version such as 3.02). It should let me print to any of the laser/inkjets at the office.

Hope this helps you.

901. X-Windows Falcon VGA HELP!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: von@PROBLEM_WITH_INEWS_DOMAIN_FILE
Message-ID: <3udtcj$q6f@idefix.eunet.fi>
Source record: 162136

Has anyone got X-windows from the TAF-distribution
running on a Falcon with VGA??? If so HOW?!?

Everything seems to be working allright except the
screen is all screwed, looks like hardwired RGB graphics code...

Someone Please Help!!
-Peter.

--
+--+
I Awake! Shake dreams from your hair my pretty I
I child, my sweet one. Choose the day, and choose I
I the sign of your day, the days divinity. I
I ....First Thing You See... I
I - Jim Morrison I
+--+
peseb@cute.fi / Von Of Narcotic Dreams
- Contact person for Falcon Owners Group Finland -
von@multi.fi / System Admin at multi.fi

902. Re: Atari -> DOS or MAC Hard Drive?

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: ujo7@rzstud1.rz.uni-karlsruhe.de
Message-ID: <3udqse$cac@nz12.rz.uni-karlsruhe.de>
Source record: 162137

```
: >> http://www.uni.karlsruhe.de/~ujo7/
: >
: >Can you supply an IP address, as my servers can't resolve this name.
: This is his Web Page but the URL is wrong its
: http://www.uni-karlsruhe.de/~ujo7/
: Note: the - hyphen after uni, must be a typo...???

Oh yes, sorry.

The IP address is 129.13.95.1

Bye, Rainer

http://www.uni-karlsruhe.de/~ujo7/
```

903. HELP ME WITH MY SM124

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: ibkeegan@tcd.ie
Message-ID: <DBv2vI.IJ3@news.tcd.ie>
Source record: 162138

hi there atari-nuts!
what with me being kinda isolated from the atari
community in ireland i have found it really hard
to get hardware such as a hi-rez monitor.

i managed to dig a sm124 out of a skip!
the power goes on and all , thing is i dunno
how to wire the cable to a 13-pin DIN plug
as i dont have diagrams etc...

can anyone help me please?
there are the following cables:
green, red, yellow(audio?), 3 black , and a clear one.

thanks a lot ppl!

ian

--
II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II
II "I love the taste of unpredictable licks" II
II Live 4 Love - ibkeegan@tcd.ie II
II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II

904. NEW ATARI MAG (UK)?

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: ibkeegan@tcd.ie
Message-ID: <DBv37F.IMM@news.tcd.ie>
Source record: 162139

sorry bout this
i was in a newsagent a few weeks ago and i saw
a new atari mag (cant remember name)

i was very pleased 2 see a brand new mag, but i still
bought the trusty old ST FORMAT ... !

even still i would would like to check out this mag
has any 1 got the name of it ?

peace

Ian

--
II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II
II "I love the taste of unpredictable licks" II
II Live 4 Love - ibkeegan@tcd.ie II
II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II

905. Re: NEW ATARI MAG (UK)?

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1707951902020001@47.85.0.99>
Source record: 162140

In article <DBv37F.IMM@news.tcd.ie>, ibkeegan@tcd.ie (II) wrote:

> sorry bout this
> i was in a newsagent a few weeks ago and i saw
> a new atari mag (cant remember name)
>
> i was very pleased 2 see a brand new mag, but i still
> bought the trusty old ST FORMAT ... !
>
> even still i would would like to check out this mag
> has any 1 got the name of it ?
>

You must be talking about Atari World, which has made an appearance even here in the West of Ireland. This is a good one, & I don't know about ST Format being so trusty, more like rusty.

I mean, there was a half page ad in the last issue from a company who only advertised PC games!!!!. Maybe they sent the ad to ST Format & really thought is was PC Format.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

906. Re: AD-Wandler an 1040er????????

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FGRQBEBGUP@data.rhein-main.de>
Source record: 162141

In <3u630i$pj@rzsun02.rrz.uni-hamburg.de> papke wrote:

>benutzen. Die Daten kommen aus einem Gaschromatographen. Das analoge
>Signal liegt zwischen 0V und 1V und mï¿½ï¿½te einmal pro Sekunde erfasst

Die c't hatte meines Wissens mal vor langer Zeit so ein Projekt.
Aber ich kann Dir leider nicht mehr sagen in welchem Heft. (Altpapier)

Wenn alle Stricke reissen gibt es noch die Fa. Rhotron die in
fast jeder c't inseriert. Die sollten sowas haben.

--

* * * robscha@data.rhein-main.de Tel/Fax/Modem: +49 (0)6103-67197
* * * Robert Schaffner@OF2.maus.de
* * * Machines: F030, 2 * 520ST, 64Bit-Jaguar, LYNX I+II, PC486
* * * Betatest: CrazySoundsII, Papyrus, Twilight, PixArt3, GSZRZ, CoNnect

907. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507171914.AA00324@ilmen.lanl.gov>
Source record: 162142

In a previous article, guenther@cabal.shnet.org (Thorsten Guenther) wrote:

|In <9507101507.AA01040@ilmen.lanl.gov> Hutch wrote:
|
|>The best thing, perhaps, is that by and large, with a Mac you just
|>plug something in and turn it on and it works. An amazing concept that
|>PC manufacturers just haven't got the hang of yet. No messing with IRQ
|>channel selection switches, config.sys, autoexec.bat or win.ini files.
|
|*Yawn* how often do you do this?

Thankfully NEVER... since I dumped my 486 for a Mac, anyway. :) My point above is that a user should not -have- to hassle with such minutia.

And don't get so defensive. I was simply taking exception to your previous statement "inexpansible as Macs are" that made it sound like Macs are closed systems, which is simply not true. The Atari is -much- more 'closed' than the Mac is (but I'd take Atari over PC ANY day). :)

-Hutch- @ Fair Dinkum Tech

908. Utopos 1.x ????

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: artoj@mits.mdata.fi
Message-ID: <3ueg9q$hfo@news.mdata.fi>
Source record: 162143

To: Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski)
F> can anyone tell me what the latest version of utopos is and if it works on
F> a Falcon030, 4MB, TOS 4.04 ? (No, Utopos 1.55 does not).

I have a Falcon030, 4MB, TOS 4.04 and Utopos 1.55 works with it.
At least on RGB monitor/TV, with VGA it has some problems after
player 2 dies. The docs say that you shouldn't run Utopos
in ST compatible mode... perhaps that is your problem.

BTW. I use registered version, I don't know if the demo
works with Falcon.

---
* Kivi 1.41 *

909. Re: X-Windows Falcon VGA HELP!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <3uegqt$ql8@gti.gti.net>
Source record: 162144

Peter B�ck (von@PROBLEM_WITH_INEWS_DOMAIN_FILE) wrote:
: Has anyone got X-windows from the TAF-distribution
: running on a Falcon with VGA??? If so HOW?!?

: Everything seems to be working allright except the
: screen is all screwed, looks like hardwired RGB graphics code...

shrug works fine for me. I boot my Falcon into ST-High any time
I want to use MiNT or X (or anything non-GEM). X only supports
ST-high (or monochrome if you please), so I don't know if any
ill effects would be had by trying to run it in anything else

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

910. TT memory

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: yc1663@CNSVAX.ALBANY.EDU
Message-ID: <3uehbg$5kn@rebecca.albany.edu>
Source record: 162145

I'm confused about the memory of the TT: ST Ram and TT Ram.
I only know this from the brief explanation in the Toad Catalog.
ST RAm insures compatability with ST Software, and TT Ram "drives
the 68030 the fastest"
(Toad)

1. So if a TT is equiped only with ST Ram, is it that much slower?
2. Can a TT be equipped with mixed Ram types? (4Meg ST + 6 Meg TT)?
3. Does a program usually require one type of RAm? Coul a program
that requires 4 Meg Ram use 2 Meg ST + 2 Meg TT Ram as
4MB? (assuming the answer to number 2 is yes)
4. How is compatability with ST software?

I have a chance to get a TT secondhand (actually third hand), and
the guy I'm buying it from is really confused about the whole business
(part of his dissatisfaction with Atari, among other things) and he
is parting with it . I get a dirt cheap computer, but we lose another
Atari user to the three letter behemoths. :-/

Sorry, just thought of one more question:
5. If a program can take advantage of TT Ram, does it automatically
use the faster Ram, or does it require using hardware/software
switches?

Thank you for your help,

Yim
(still plugging away with 512K STFM.....)

911. Re: Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <3udop0rtf3@mhade.production.compuserve.com>
Source record: 162146

"The config program used by the Falcon and TT should restore it though". This may have some bearing on a small problem I am having: Certain programs (such as the ADSCSI CPX) will give me German dialogs when running MultiTOS or MiNT, but not when running standard TOS 3.06. Possibly this is due to some strange setting in the NVRAM. Is this possible? If so, where can I get a good setup program?

912. Re: Falcon users & programmers please read

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: morfan@info.unicaen.fr
Message-ID: <3ue2sd$o2d@caers3.unicaen.fr>
Source record: 162147

In article 7ig@oravannahka.Helsinki.FI, nuuja@cc.Helsinki.FI (Lauri T Nuuja) writes:
>--
>
>: WITH A SIMPLE PIECE OF SOFTWARE IT'S POSSIBLE TO DISABLE THE ATARI (OR
>: C-LAB?) FALCON IN A WAY THAT THE MACHINE CANNOT BE BROUGHT BACK TO LIFE WITHOUT
>: A PHYSICAL (HARDWARE) FIX! RESETTING THE MACHINE, SWITCHING IT OFF AND ON,
>: REMOVING THE HARDDISK ETC. DOES NOT HELP - THE BIRD IS DEAD.
>
>UPDATE:
>
>Connecting SM124 has no effect. No sign of life on screen, HD keeps
>making weird noises (sounds like it's restarting continuously), diskdrive
>is dead. All this because of the strange NVRAM configuration. Just to
>remind you: with a tiny piece of software equal situation can be
>caused on any Falcon (even yours).
>
>I wish someone out there could contact an official Atari repairs company
>(as we have none here in Finland) and ask for advice to externally reset
>the NVRAM. I believe this information is of the uttermost importance for
>all of us Falconists. (Not to mention that I should be doing my work
>[entrirely based on Falcon specific code], which is impossible as my
>Falcon does not work!!!)
>
>Thanx for your time & attention.
>
>LarryTee
>

Here is a solution which could be complex but is likely to work!
Using a diagnostic cartridge !
There's two kind of cartridges on atari:
-The file cartridges contain files that can be executed or read
directly from the desktop they act like kind of ROM disks.
-The diagnostic cartridges start with a special header and contain
a routine that is executed each time the computer boots.

On a standard atari (STf for instance) the boot program in ROM first
try to execute before setting up anything. I discovered this when I
disassembled the french TOS 1.2 of my old STf. I think this feature is
still available on the Falcon, (I didn't checked on my own one)
in this case you can solve your problem.
You have to create a diagnostic cartridge who will reset your NVRAM.
As your problem come from an invalid configuration which stops the
Falcon hardware configuration process, and as the diagnostic cartridge
is executed before the hardware setup, here is a solution.

I hope this works (Nobody's perfect...).

As I think you probably may not be able to create such a cartridge ,
I can help you you need it by creating the cartridge routine.
You'll have then to put the file that I'll give you in a blank
cartridge (ask to your local Atari computers dealer or to an Atari
club).
If you can't find anyone near you who knows how to create an atari
cartridge, I can send you a schematic by conventional mail.

Anyway if your interested, please send me an e-mail directly as I don't
read news really often.

+---+
| Eddy MORFAN (Email : morfan@info.unicaen.fr) |
+---+
| Atari STf 2.5Mo |
| Atari Falcon 030/4Mo/340Mo |
+---+

913. Re: Falcon Bigots

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95198.182910STIRRE31@MAINE.MAINE.EDU>
Source record: 162148

Richard,
Has Road Riot been released for the Falcon, yet? I am interested
in this game. Thanks for any info!
-scott tirrell

914. PageStream 2.2 For Sale!

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <3ueu25$2ot@newsbf02.news.aol.com>
Source record: 162149

I am selling my PageStream 2.2 with original boxes, manuals, disks, etc...
Great DTP program but I no longer have my Atari!. Make me any offer.

Tom Ferreira
209/883-2070

915. Atari SM124 For Sale!

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <3ueu2n$2pf@newsbf02.news.aol.com>
Source record: 162150

Selling my Atari SM124 for $65.00 includes UPS freight! Works great! with original box and manuals. I sold my Atari so I dont need anymore. Make me an offer!
Tom Ferreira
209/883-2070

916. ToadFile 44 For Sale!

Newsgroup: comp.sys.atari.st
Date: 1995-07-17 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <3ueu31$2pn@newsbf02.news.aol.com>
Source record: 162151

ToadFile 44M Syquest Drive for Sale @ $200.00. Includes free UPS ground in USA. Works great. Drive is ready to connect to most PC's. If Atari, you need to buy the ICD Link adapter, this one was being used on My Mac. Under monitor style case with two bays.
Tom Ferreira
209/883-2070

917. Signal Generator Prg using audio outs...

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: dac@pyrtech.mis.pyramid.com
Message-ID: <3uft5h$g1k@pyrtech.mis.pyramid.com>
Source record: 162014
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Folks,
Just wondering if anyone has written seen or know how I may be
able to get my Ste to give me some 'basic' mono signals out of the audio outs.
I'm trying to get the box to emulate an Audio signal generator. For the most
part I only really need a 'nice' 1k test tone but If someone has something
a bit more elaborate I'd be interested in getting a copy.

Any help/info appreciated.

Cheers,
David

918. Re: .tgz files?

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3ufr0b$pet@btmpjg.god.bel.alcatel.be>
Source record: 162015
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

There's something about this thread which seems to addle people's
brains ...
tar (tape archiver) takes a bunch of files and wraps them all up
as one file, with a directory hidden inside.
gzip (GNU zip) takes one file and compresses it, producing one
(smaller) file as a result.
Both feel most comfortably at home in a unix environment, but can be
persuaded to run under TOS or DOS or similar. tar will quite happily
handle files with long, mixed-case filenames, which is one reason why
the pair are so often used for MiNT stuff.

To unpack a .tgz archive, it first has to be ungzipped (gunzipped):
gzip -dcf archive.tgz
Rename the resulting file archive.tar, and de-tar it:
tar xvf archive.tar

If you are running under MiNT and both gzip and tar are in the $PATH,
you can telescope this into
tar xvzf archive.tgz
which tells tar to invoke gzip to pre-process the file.

The parameters given are for GNU tar and gzip (if I've got them right).
Look for TAR1112 and either GZIP or GUNZIP on your local friendly ftp
site, or use the ones bundled in the TAF distribution.

One last point: it's OK to gunzip into an 8+3 upper-case filesystem,
because this step only produces one file and you can call it what you
like ... but when you de-tar this, do it on you minix partition so that
names like /usr/lib/X/app-defaults don't get munged. Of course no one
would be so stupid, but still I did it once ...

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.
---

919. Genlock on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: andrew@minster.york.ac.uk
Message-ID: <806056590.0@cs.york.ac.uk>
Source record: 162016

I'm considering connecting my Falcon up to do titling and so on for my
video epics. I know the Falcon can overlay but I've not seen any FAQ about
how to do this. I have an genlocked video sync source
so I can plug this into the video port of the Falcon if I knew what I was
doing.

Any help would be appreciated.

Thanks.

-Andrew

--
Andrew Hague -- D.Phil Research into Motivation in Human-Computer Interaction
Department of Computer Science,University of York, YORK, England. YO1 5DD
Tel: (+44/0)1904 432762 E-MAIL: andrew@minster.york.ac.uk
WWW - http://dcpu1.cs.york.ac.uk:6666/~andrew/ (including Atari Jaguar pages)
Impending games design researcher (starting October 2nd)

920. Re: MiNTnet help

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3ufs7l$pet@btmpjg.god.bel.alcatel.be>
Source record: 162017

In article <DBoGC0.K2q@watserv3.uwaterloo.ca>, sasmesba@kingcong.uwaterloo.ca (Samy Mesbah) writes:

> atZ is OK as well. I generally don't reset my modem too much.
I confess I do it all the time.

> AT makes sure
> and baud rate changes are effected. gin:--gin:--gin basically wiaits a timeout
> period for the prompt and presses return if it doesn't get a prompt. It will do
> this twice the way the script is written. This is useful for terminal servers
> which require return(s) to wake up before giving a login prompt.

So -- means 'if timeout, then send return'? I should have guessed ...
Seriously, where would I find a man file for chat?

> Sam

--

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Opinions expressed are purely personal unless otherwise stated.

---

921. Re: mega Q

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <3ufte6$8nd@inca01.inca.co.nz>
Source record: 162018

sdreid@music.gla.ac.uk (steve) wrote:
> I am relatively new to ST`s so here are a couple of questions:

> On a Mega ST4:
> 1/is there an internal clock which runs on backup battery when the machine
> is off?

Yes. It runs on two penlight (AA size) batteries. The ones in mine (I used Alkaline batteries - Eveready Energiser) were put in early in 1990, and haven't yet needed replacing. Even after leaving it unused for a year or so (I now use a TT) the clock is accurate (+/- 2 seconds, a lot better than most digital watches!)

>
> 2/what accessories/progs do I need to keep in the Auto folder on the
> hardrive in order to make sure files/folders are always correctly
> time-stamped?

Assuming "correctly time-stamped" means "use today's date", then no utils are needed, as long as the batteries do not go flat. To be absolutely certain of this, spend a few pennies and purchase some new batteries. As you can see from my example, it doesn't "eat batteries for breakfast".

> 3/Apart from "greeting",what is available for displaying a short text
> message at bootup?

> All help gratefully received.
> Steve.

922. Re: TAF disk problems

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3uftn0$pet@btmpjg.god.bel.alcatel.be>
Source record: 162019

In article <3uet7g$lhh@news.xs4all.nl>, maberg@xs4all.nl (maberg) writes:
> Today I installed TAF on my falcon 4/420/850, with some difficulties.
> Some problems aren't solved yet and there are also (at least *I*
> encountered them) some pitfalls you might want to be warned of.

> Some Tips:

> 1. there seems to be a symbolic link with the wrong path in one of
> the .tgz files: the file "usr/lib/X11/chimera" (a symbolic link)
> overwrites, during installation, the _application_ chimera that
> just got installed a couple of seconds before.

> [...]

> 2. furthermore, obviously something went wrong with the capitals.
> in usr/lib/X11/ there is a directory named Chimera and an executable
> ^
> (see 1.) chimera. That has also been mixed up: the directory should be
> ^
> _lowcaps_ and the program should be Chimera, starting with a capital.
> Otherwise the program can't find its homepage. Of course the link
> mentioned in 2.) has to take that into account.

It certainly looks odd. Maybe Samy can explain what was intended?

> 3. FPATCH?.PRG (in the autofolder) does seem to cause problems.
Yup.

> [...] You also have to configure the
> NV-ram in the case of a falcon for monochrome.
Yup.

> 4. I can start chimera offline and it works fine. If I start it when a
> connection exists, I often get the errormessage
> 'exec: chimera: no such file or directory (or PID)'
> I strongly suspect this to be due to a shortage of memory, but it is a
> fairly strange way of putting it ;-)
> *If* it works, however, it looks really nice.
I have the same, but the circumstances are slightly different. Which
also points to a memory problem (my AUTO folder may be slightly different
to yours).

> 5. I cannot disconnect: 'kill: can't open kill' is the message I get
> when I try to. All the paths are installed okay though, I checked that.

Have a look at where Disconnect is defined in /home/.tvwmrc abd spot the
deliberate mistake: the quotes around the cat command are the wrong way

round (should be back-quotes).

> Maybe the problem(s) are only with this particular archive,
> I don't know and I'm not going to download 3.6 MB again to test it.
> I got my copy from Hensa: "x-total.zip" (and NO, I didn't make any
> mistakes while unpacking and/or copying, believe me).

I hope that when TAF produce a new version there will be a changed-only
archive for existing users.

> I also have some Questions:

> 1. I have a problem with FTP: I can login allright, but when I try to
> "get" a file I get '200 PORT command succesfull' | '150 opening BINARY
> mode data connection for filename.extension' and then immediately
> 'filename.extension: access denied' (as if the file is protected).
> However if I type 'get filename.extension -' (to print it to the screen)
> all works fine.

As already mentioned elsewhere, your local directory defaults to /
-- either lcd to whatever directory you want to put the file in,
or use
get remote.filename /mydir/local.filename

> BTW, how should one login with FTP? Should the password be
> [...]
Normally any plausible email address should work.

> [...]

> 3. It must be possible to automatically redial 'till a connection is
> established, don't you agree ? How does one do that ?

Would be neat. Better still, dial on demand (when an application tries
to use TCP/IP and there is no connection, start dialling ...) :>

Cheers

chris

--
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Opinions expressed are purely personal unless otherwise stated.

923. Re: ������

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3ufugp$pet@btmpjg.god.bel.alcatel.be>
Source record: 162020

In article <7919-311656001@ars.ath.forthnet.gr>, lampeo@ars.ath.forthnet.gr writes:

> ������ ������ �� �� ������稷 ������崧 �� ��

It's all greek to me ...
--

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---

924. Re: Atari Related Web Page

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3ufv2s$pet@btmpjg.god.bel.alcatel.be>
Source record: 162021

> BTW it is under construction and have Netscape 1.1 handy for best effect:)

Would that be Netscape 1.1 for GEM or Netscape 1.1 for MiNT/X11?
(or if you can point me at Netscape 1.1 for VMS I can take a decko
from work).

Don't waste your time on Netscape hacks. Learn to write proper HTML.
--

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Opinions expressed are purely personal unless otherwise stated.

---

925. Re: X-Windows Falcon VGA HELP!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3ug3hs$pet@btmpjg.god.bel.alcatel.be>
Source record: 162022

In article <3ueutn$6dq@idefix.eunet.fi>, von@PROBLEM_WITH_INEWS_DOMAIN_FILE (Peter B&#65533;ck) writes:
> Well, I got a bit further down the Line by Changing the Bootmanager
> I was using, Superboot only allows you to leave in Medium rez.

I think Superboot will leave the video in whatever rez it found it
in(*), which after a cold boot depends on the NVRAM setting. When
booting into GEM, this will be overridden by the NEWDESK.INF file.
I use Superboot, and used BOOTCONF to make the bird boot in mono.

> Now I'm using Stoop which'll let me leave bootsequence
> in any resolution I choose, Ofcourse to use Stoop I had to
> get bootconf to change the Factory setting in the NVRAM and
> boot the Machine in 640 * 480, 16 ... [...]
>
> [...] The Problem is still that the screen-mode that
> Xwindows seems to assume or something is screwed, it comes
> up as 1/4 of the width and all the menus look like something
> from a 3d comic when you're looking at them without 3d glasses
> if you know what I mean...

Reads like a very nice description of what happens when your
screen is in 16-colour mode and the software assumes it's in mono ...

> I am Now sure that I come into Xwin in the right rez,
> StHigh. I browsed the .fvwmrc file and found some setting about
> physical screen size, but as there lacked a proper explanation
> for this setting I dared not change it, Could this be the problem?

The problem is, you need to boot in mono (2 colours, not 16).

> I'm out of ideas.

Don't worry, you'll always find some here ...

(*) not quite true, if its finds the machine in ST-low rez it'll switch
to medium.
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.
---

926. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: markuss@power.techem.ruhr-uni-bochum.de
Message-ID: <3ug4jo$65t@sun168.rz.ruhr-uni-bochum.de>
Source record: 162023

sinclap2954@cobra.uni.edu wrote:
: > You can't use 24bit color and you don't have the serious sizes above
: > 1024*800 with more than 72Hz.

: Serious sizes? Why would I need that resolution? Plus a graphic board for
: that size would not cost that much. Even it did, the Mac set up would cost way
: less than your over priced under performer. Who does CGA today?

I haven't said, that you can't buy such a card. You have spoken about the
built-in card. And about the sizes, if you have worked with such resolutions
with Multitasking and many windows, you will love it and don't want to work
with less. So, with Macs it is the same, you have to buy a card.

: >
: > : Can you add a graphic board for the ST/Falcon?
: >
: > Yes, just buy the board.
: >

: But would cost way too much..

No, same prices like Apple.

MarkusS.
--
```
++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
+ >=< ___-t---t--x + +
+ / / | | |\ + MarkusS, der Vierte +
+ /__/ | | | \ + Mails an +
+ | | | | | | >=< + markuss@risc.techem.ruhr-uni-bochum.de +
+ /~~~]_|__|___|__|__| + +
+ \\\\]@@-----\___| @@ >=< + "Into the garbage chute, +
+ // || >=<// || + Flyboy!" +
+ // || // || + Princess Leia +
+ @@ @@ @@ @@ + Star Wars, 1977 +
+ || \\ || || >=< + +
+ [=] [=] [=] [=] + +
++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
```

927. Re: ATARI ST PIRATE WAREZ SITES

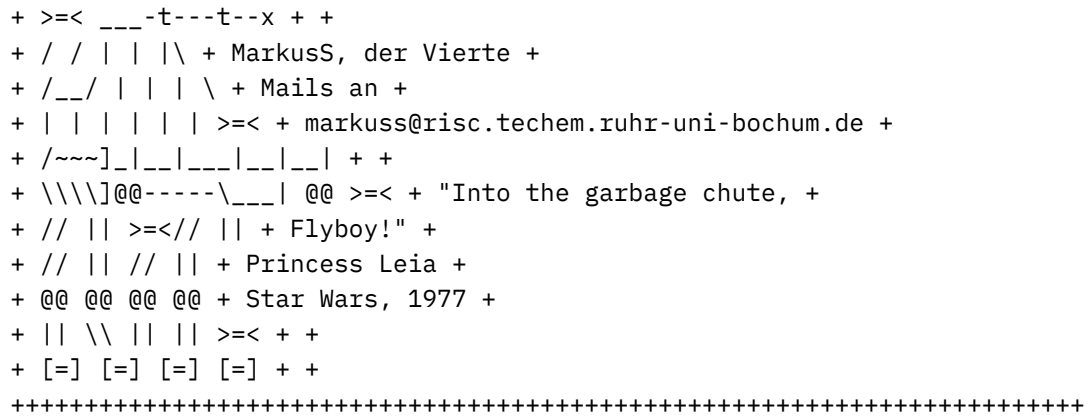
Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: markuss@power.techem.ruhr-uni-bochum.de
Message-ID: <3ug50f$65t@sun168.rz.ruhr-uni-bochum.de>
Source record: 162024

M. Dekker (mdekker@fwi.uva.nl) wrote:
: well it is not entirely true that pc owners hassle with config.sys or
: autoexec.bat. most people that buy a pc nowadays buy a complete
: working machine, with cd-rom, soundcard etc. everything installed.
: I have a 486dx2/66, 12mb ram, 500mb hard, cd-rom player, soundblaster16.
: I never had to do anything with irq's or whatever there is. The ONLY
: bad thing I have seen has nothing to do with the pc hardware, only with
: DOS (I only use dos for games, linux for everything else). I get a lot
: of games complaining about not enough base memory. commenting out 1 line
: in autoexec.bat usually solves that problem.

You don't have to hassle about since you buy a new card. Then you will need someone who knows how to install all. And if you haven't to do something with IRQ etc. you haven't tried to optimize you system. This would bring much more power to your system. Look at most of the Windows machines, they mostly have installed the original VGA-driver and not the one for the graphics card they really have. So it was easy to install (only pressing automatic installation) but they have poor resolution and low frequencies. Problems with IRQ and harddisk with more than 500MB isn't a problem of DOS. It's a problem of the hardware concept.

: most people in this forum should learn to distinguish between the
: pc hardware and dos. they are really not the same.

Here you are right. The most problems come from DOS, but not all.

MarkusS.
--


928. Re: TT memory

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <3ug6au$af0@inca01.inca.co.nz>
Source record: 162025

yc1663@CNSVAX.ALBANY.EDU wrote:
> I'm confused about the memory of the TT: ST Ram and TT Ram.
> I only know this from the brief explanation in the Toad Catalog.
> ST RAm insures compatability with ST Software, and TT Ram "drives
> the 68030 the fastest"
> (Toad)

> 1. So if a TT is equiped only with ST Ram, is it that much slower?
The speedup from ST-RAM (which is 16-bit "slow-RAM") to TT-RAM (32-bit "fast-RAM") is approximately 50%. If you get a good TT-RAM board, with a good set of RAM on it, the speedup can be even greater. The standard Atari TT RAM board is a little more sluggish than third party boards, but is still quite a bit faster than ST RAM.

> 2. Can a TT be equipped with mixed Ram types? (4Meg ST + 6 Meg TT)?
Yes. An 8Mb TT has 4Mb of ST and 4Mb of TT RAM. Likewise, my 20Mb TT has 4 of slow RAM, and 16 of TT RAM. TT RAM, being 32-bit, must be installed as 32-bit increments (so, you would need 4 8- or 9-bit SIMMs if your board accepts them).

> 3. Does a program usually require one type of RAm? Coul a program
> that requires 4 Meg Ram use 2 Meg ST + 2 Meg TT Ram as
> 4MB? (assuming the answer to number 2 is yes)

Sorry. If you had 2 Mb of ST RAM, you could only "upgrade" to 4Mb by using another 2Mb ST-RAM board. TT-RAM would need to be 4MB, giving a total of 6Mb. This is a requirement of the TT-RAM being 32-bits wide.

A program has a series of bytes at the beginning of the PRG file, which contain "flags", informing the OS, "I like TT RAM", or "When I ask for some block of Memory give it to me from XX-RAM". The person who wrote the program will set these accordingly. Utilities exist in the PD to alter these flags. If the program was written before the arrival of the TT in late 1990/early 1991, there is a high chance that it will not work properly in TT-RAM. "Good" software doesn't care, it'll use either - although some software MUST reside in, or be able to use ST-RAM, such as those who use the DMA-sound, do animation and so forth.

> 4. How is compatability with ST software?
"Good" software will run well. If you are interested in games (I am not), then you may be out of luck, as most games are written for 68000 cpus, and the 68030 reacts differently in some cases.

> I have a chance to get a TT secondhand (actually third hand), and
> the guy I'm buying it from is really confused about the whole business
> (part of his dissatisfaction with Atari, among other things) and he

> is parting with it . I get a dirt cheap computer, but we lose another
> Atari user to the three letter behemoths. :-/

> Sorry, just thought of one more question:
> 5. If a program can take advantage of TT Ram, does it automatically
> use the faster Ram, or does it require using hardware/software
> switches?

(See above for details of "program flags").

> Thank you for your help,

> Yim
> (still plugging away with 512K STFM.....)

929. Atari items & more for Sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: mcandrew.d.w%wec@dialcom.tymnet.com
Message-ID: <DBwuo7.I2F@tron.bwi.wec.com>
Source record: 162026

I have the following items for sale. Everything is in perfect working order unless otherwise marked. Operating software included, as for the Stacy - also public domain files (+Roland music s/w), boot software, utilities, audio & music files and such adds up to around 1/4 of the hard drive's capacity. (But no commercial software that I have registered.)

Certified check or money order on all items before shipping. If interested - even if wanting to make an alternative offer, please leave email. Thank you.

email: GEnie: DMCANDREW
GEnie via Internet: dmcandrew@genie.geis.com
cc:MAIL: mcandrew.d.w
cc:MAIL via Internet: mcandrew.d.w%wec@dialcom.tymnet.com

NOTE: This listing is slightly different from earlier posts, some prices have dropped, some items already sold, some new Falcon related items ! Probably something for everyone !

---------- ATARI Specific Equipment ----------
Asking
$$$$$$ s&h Item Model Comments
------ --- ------------ ------------- -------------------------
$ 750 20 Computer Stacy2 TOS1.04 4M RAM, 130M HD, 16MHz Adspeed LCD sometimes can't brighten, will include mono monitor at no additional cost if interested

320 8 Computer 1040STe 4M RAM, 16Mhz Adspeed, TOS 2.06
50 10 Mono Monitor SM124
90 10 Color Monitor SC1224
20 10 Color Monitor SC1224 needs repair (no frame synch)
15 4 video digitizer (ST Video Digitizer by Navarone) with s/w
20 4 audio digitizer DigiSound works with ST & STe
35 5 video splitter Video Key to TV or VCR if no RF modulator
---------- FALCON Specific Equipment ----------
150 4 4M Memory Bd Falcon daughterbd, 4M memory plugin
150 5 ColorBurst Migraph-Falcon color hand scanner with s/w
---------- non-specific Equipment ----------
170 10 Color Printer HP500C Color Deskjet Printer
15 8 5.25" flop dr TEAC 360k capacity, ext. case, no ps
25 5 2400b modem Supra 2400
75 4 2M memory two 1M SIMMs 70ns, 1Mbyte SIMMs, two each
5 2 video/monitor cable, monitor video to rf grayscale (JRI)

I also have the following software for sale should anyone be
interested.

Asking
$$$$$$ s&h Item Comments
------ --- ------------ ----------
$ 50 8 TackleBox PASCAL Sourcecode, disks & 3-ring binder set
20 4 Personal PASCAL versions 1 & 2
45 5 Mark Williams C disks & manuals
10 4 .ACCess! version 3.01 (cli)
16 4 Encyclopedia Grolier Release 6, CDROM; for new S.A.R.A.
(happened to have an extra)

930. Re: X-Windows Falcon VGA HELP!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: SCHWARTE@PS1515.chemie.uni-marburg.de
Message-ID: <SCHWARTE.16.300B8975@PS1515.chemie.uni-marburg.de>
Source record: 162027

Hey!

>get bootconf to change the Factory setting in the NVRAM and
>boot the Machine in 640 * 480, 16 ... OneCould ofcourse use
>bootconf itself to set the startup rez. Well, this is probably
>old news for most of you.
That's wrong! Set NVRAM with bootconf to ST-HIGH! 2 colors!

regards, martin

931. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: Richard Kelsch <richcsst@cts.com>
Message-ID: <Pine.SCO.3.91.950718042912.15500C-100000@crash.cts.com>
Source record: 162028

On Mon, 17 Jul 1995, George Crissman - Ferran Scientific wrote:

> Hi, Rich!
>
> Your answer to Roger Sheppard was carefully considered and
> well stated!
>
> -- George
>

Just the facts George!

> In article <DBu6DF.7y8@crash.cts.com> you wrote:
> : Roger Sheppard.. (sheppard_r@ix.wcc.govt.nz) wrote:
>
> : : So getting fed up with your Dumb Atari so you have to go picking on your
> : : Elders, what a little minded person you are....
>
> : : Go Buy a PC and be happy......
>
> : Puting a turbocharger in a Yugo may improve performance. So may adding
> : nitros-oxide. However, it's still a Yugo and will always be a Yugo.
>
> : Put a Pentium in a PC, put in a graphics accelerator, put in extra RAM,
> : add WindoZe. Sure it runs faster, but under it all is still 1982 PC
> : technology. You still have 640K main memory. Banked and paged display
> : RAM. The need for so-called RAM drivers just to use extra RAM. The need
> : for memory paging, flipping and dumping into and out of "expanded RAM"
> : and 640K RAM just to get software to run. You have the need of
> : constantly changing and modifying IRG, DMA, and port addresses just to
> : get anything to work together. The so-called new "Local Bus"
> : technology which has been used on Mac's and Atari's since their introduction.
>
> : What about segmented execution memory for "compatibility"? Yes folks,
> : that's only 64K a piece.
>
> : Your so-called fancy PC is nothing more than a Yugo with a turbocharger.
>
> : On a Mac or Atari you have no such problems.
>
> : It's amazing how brainwashed Microsoft has the PC users. A buncyh of
> : loyal lemmings who have no idea what better things are out in the world.
>
> : Rich
>

>
> --
> **
> George Crissman Ferran Scientific
> 11558 Sorrento Valley Road, Suite 2
> San Diego, CA 92121 dferran@ferran.com
>

932. Re: Soft PC

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: jperez@uhunix3.its.Hawaii.Edu
Message-ID: <DBwoy5.Ksv@news.hawaii.edu>
Source record: 162029

Graham Irvine (graham@grasper.demon.co.uk) wrote:

: A few months back there was a lot of talk about the Atari version of
: insignias Soft PC ... What was the conclusion on this ,have they made it
: available or not ? I have found some upgrade and patch programs around some
: ftp servers but never the actual program itself ?
: MHYG
: Graham

It is on an Atari CD-ROM, but I don't recall which... If I find it, I'll
re-post.

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030 - STacy25 - Portfolio - 2600 - Lynx - Jaguar - 400/800 - 130 XE
----------Sorcery Computing Services----------

933. Medusa availability & info

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: cudabert@aol.com
Message-ID: <3ugb4k$e19@newsbf02.news.aol.com>
Source record: 162030

I am interested in the Medusa clone. I understand they make a 68060 version. What company makes it and how much are they?

Thanks!

934. 1St Word Plus ----> PC MS Winword 6.0

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: c.peters@stud-mailer.uni-marburg.de
Message-ID: <3ugag4$33a@surz03.HRZ.Uni-Marburg.DE>
Source record: 162031

Hallo ST-Fans,

wie kann man am besten 1St Word Docs auf Winword 6.0 uebertragen ? Gibt es
dafuer einen Converter oder muss man das "per Hand" machen ?

Ich bin naemlich eigentlich ein PC-User, habe allerdings noch einen Atari 1040
zuhause, auf dem ich gerne in den Semesterferien meine Seminarabeit schreiben
moechte (bzw. MUSS).

Fuer Antworten waere ich dankbar. (Reply am besten per e-mail)

CU

Christian Peters

Christian R. Peters c.peters@stud-mailer.uni-marburg.de
There's much to be gained from useless knowledge
---

935. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DBwuvA.JB9@crash.cts.com>
Source record: 162032

Craig Oldfield (Craig@thebrink.demon.co.uk) wrote:
: In article: <DBu6DF.7y8@crash.cts.com> richcsst@crash.cts.com (Richard John Kelsch) writes:

: > It's amazing how brainwashed Microsoft has the PC users. A buncyh of
: > loyal lemmings who have no idea what better things are out in the world.

: Hey c'mon Rich, don't label us all the same as Sinclap and Dickhead er I
: mean Sheppard. I use and enjoy both a PC and an ST and any MCIBTYC
: argument makes my blood boil. If it works for you, then it is the best for
: you. Please have a pop at the prats in here but not all PC owners are mad:)
: --
: Craig Oldfield

Craig, I too own a 486DX4-100 and do enjoy using it (once it is all set up to work after installing new software). However, I do not think it is the end-all-be-all of computers. I also do not think it is even remotely "hightech" (as far as the design is concerned).

One good thing I can say about them, however, is that the engineering feats achieved by card manufacturers just to get high-tech things to work in the old design are ingenius. It's like getting a Sinclair ZX81 to do Ray Tracing.

Rich

936. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DBvz6H.Av@cix.compulink.co.uk>
Source record: 162033

In message <42333007d000@m2.herts.ac.uk>, A.I.Nicholls@herts.ac.uk said:

> But that's the same publishing company though! Future publishing! Is
> there any non-future publishing company??

I'm sure I read in the "Independent" Newspaper this morning (Monday) that
their price was going up due to paper costs.

I know our local paper has the same problem.

Roland.

@CiX

937. HD Partitioning Problem, REAL HEADACHE!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: Faterioun@NYNEVE.mke.delcoelect.com
Message-ID: <3ugfbd$53@kocrsv08.delcoelect.com>
Source record: 162034

Hello,

I have 3 harddrives 1 fixed and 2 removables, all use ICD Host Adapter. using ICDFMT i have formatted the drives and partitioned them to 3 partitions. First partion 'C' is 16.00 MEG, 2nd 'D' is 16 MEG and third 'E' is 12.45 MEG. After formatting and partitioning successfully and setting the 'C' partition as the Boot-up partition (using HDUTIL.PRG) the 'C' partition seem to become corrupted, that is if i run the ICDFMT.PRG and check the partition info again the END SECTOR value is changed to some huge number, even bigger than the size of the hard drive.
I use TOS 2.06 and have formatted the fix drive and 4 different removable cartriges more than 3 times but always seem to lose the END SECTOR size on the 'C' partition (the BOOT-UP Partition), the 'D' and 'E' have correct Sizes.

I have two Atari systems the these hard drives are used on and they worked fine for years, but all of a sudden i cannot seem to have even one working correctly.
I understand the inner working of the ATARI and the hard drives a little bit but cannot seem to figure out why the hard drives behave like they are.
I am not sure if the partitioning information is kept on a track on the drive or is on the ICD host card.
If anyone could help I do appreciate their help.

Thankx in Advance
KAMRAM FATERIOUN

Email: Faterioun@nyneve.MKE.delcoelec.com

938. Re: NEW ATARI MAG (UK)?

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3uggrf$cn3@epsilon.qmw.ac.uk>
Source record: 162035

On ibkeegan@tcd.ie, II (ibkeegan@tcd.ie) typed away:
: i was in a newsagent a few weeks ago and i saw
: a new atari mag (cant remember name)

Gosh, you have been asleep for a while. :-) The mag in question is
called Atari World, and Issue 4 is due out within the next week.

Subscriptions are not expensive, and for more info, contact Specialist
Magazines/Compo, on +44 (0)1487 773582

Danny (An AW writer)
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

939. Re: Chimera Rgb Only???!?!? HELP!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3ugh3g$cn3@epsilon.qmw.ac.uk>
Source record: 162036

On von@PROBLEM_WITH_INEWS_DOMAIN_FILE, Peter B�ck (von@PROBLEM_WITH_INEWS_DOMAIN_FILE) typed away:
: Help! Help! Help!
I'll try. :-)

```
: With loads of Distrust I installed The Chimera Package today,
: and it acctually worked! Expect for one small detail....*Sniff*
: Somehow the Graphics mode is totally screwed!
: I'm running an F030 with VGA, is Chimera somehow only RGB?????!?!?!?
: Help me please!
Ah,, you did not RTM....

The X package needs to run in ST-Hi rez... all you need to do is boot
up in ST-Hi rez, which you do by setting the NVRam to do so. Don't
worry as you can go into any resolution using a Boot manager... you
just boot-up in ST-Hi. ScreenBlaster and BlowUp work with the X disks,
so you can have larger areas on screen...

HTH
Danny

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk
```

940. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3ughb4$cn3@epsilon.qmw.ac.uk>
Source record: 162037

On gs01tph@panther.Gsu.EDU, Tommi Pekka Hietavuo (gs01tph@panther.Gsu.EDU) typed away:
: D.Bhabuta (efac001@alpha.qmw.ac.uk) wrote:
: Well said.. I myself subscribe to excellent German ST-Computer, but
: still buy STF mostly for support. Unfortunately, AW isn't available in
: Finland, the Sacred Land of Microsoft... =-(Anyway, STF has its bright
: moments, too..

For all Scandinavian orders of AW, please get in touch with Sven
Bornemark... sven@dada.ct.se.

he is handling Norwegian, Finnish and Danish subs as well as Swedish
ones, and will hopefully expand to the rest of mainland Europe.

Mail him, but do be prepared for a little wait, like a week or so, as
he is on tour ATM... tell him who sent ya.:-)

Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

941. Re: Atari St Pirate Ware

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3ugmc6$29s@studioweb.com>
Source record: 162038

Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:
: You know nothing about Amiga at all, because if you do you would not make so
: dumb a comments, the Amiga kill all the Atari DEAD...!!!

Roger....tell us all "honestly", why, ...do you bother staying in this newsgroup? Did the Tramiel's do something to you personally that caused you harm? Is your life so boring that you have decided to choose a computer platform that you just want to deride? Why are you such a negative unhappy soul? Come on.....lay it all on the line.....tell ALL OF US.... what eats inside of you that makes you such a miserable sonofabitch!

It may help to ease the pain.....

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

942. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <3ugq8hINN7lh@brain.cis.ohio-state.edu>
Source record: 162039

In article <3udd35$m69@sun168.rz.ruhr-uni-bochum.de>
markuss@risc.techem.ruhr-uni-bochum.de (Markus Soick) writes:
|sinclap2954@cobra.uni.edu wrote:
|: ||The 630 series has the above capabilities starting at $999(8/250/CD and
|: ||Keyboard) from the various Mac Resellers.
|: |
|: | Yes, right, buy a graphics board for 1000 US$s, buy a new Mac =| throw
|: | away the board or sell it with the Performa.
|
|: Why would you need a graphic board? I have 16 bit color.
|
|You can't use 24bit color and you don't have the serious sizes above
|1024*800 with more than 72Hz.
|
|: Can you add a graphic board for the ST/Falcon?
|
|Yes, just buy the board.
And where are u going to plug it in? Where inside the case will
it fit?

& are they still selling obsolete ISA cards for nearly as much as
a low end base pc?

Nothing like a $600 T4000 card... and people wonder why there have
been defections...

943. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: Alan Gauton <ag@spd.eee.strath.ac.uk>
Message-ID: <Pine.SOL.3.91.950718163429.11103A-100000@humpback>
Source record: 162040

On Tue, 18 Jul 1995, Roland Givan wrote:

> In message <42333007d000@m2.herts.ac.uk>, A.I.Nicholls@herts.ac.uk said:
>
> > But that's the same publishing company though! Future publishing! Is
> > there any non-future publishing company??
>
> I'm sure I read in the "Independent" Newspaper this morning (Monday) that
> their price was going up due to paper costs.
>
> I know our local paper has the same problem.
>

I know somebody who actually purchases paper for a printing company, and she confirmed to me that the price of the paper used in mags like STF has gone up by something like 50% since the start of the year, and is expected to go up again in the next couple of months.

The thing that really bugs me is having those flipping staples in the spine. I much prefer the bound method, as the pages are a lot less likely to come out.

AG

Alan Gauton | Tel +44-(0)141-552 4400 x.2686
Signal Processing Division | Fax +44-(0)141-552 2487
Dept. of Electronic and Electrical Eng. | E-Mail ag@spd.eee.strath.ac.uk
University of Strathclyde, Glasgow G1 1XQ.| http://www.eee.strath.ac.uk/~ag/
---

944. LabelMaker

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: dkreider@sun1.iusb.edu
Message-ID: <DBxAAF.BH2@sun2.iusb.indiana.edu>
Source record: 162041

I received a copy of LabelMaker with my Falcon some time ago, however, I did not receive any documentation. What I have been able to do with it is neat, and I would love to know how it works. I have not even been able to find a copy to buy to get the docs. Is there anyone out there who has heard of this software and knows how to work it, or where I could get a new version of it complete with docs.???

Thanks for any help you might be able to give me.

Debra Kreider

945. Complete ATARI system for sale! hoo-wah!

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: lej@prairienet.org
Message-ID: <3ugtpi$rh6@vixen.cso.uiuc.edu>
Source record: 162042

Hi all...

I have a complete computer system for sale...

That includes all manuals, helpful hint books, lots of programs,

printer, monochrome and color monitors, two floppy drives,

hard drive, 2400 baud modem, lots and lots of programs, including

word processing, desktop publishing, database, public domain

programs (lots of these), utilities, games and too much other

stuff to mention.. Oh, theres a primitive 300 dpi scanner,

video digitizer, and video output device as well..

The computer? It's an ATARI 1040ST, which has the system in ROM

on the motherboard (no system disks needed), 2.5 Meg of memory,

built in low density 3.25" floppy and clock cartridge.

This computer naturally reads low-density IBM disks. With a bit

extra money for an emulation device, you can emulate an IBM XT or

an Macintosh Plus (the old cube macs).

Complete system can be yours for $450 OBO..

This is a great system for beginning computer users.. It works

basically like a macintosh, with point and click operating system.

Great machine..

Call 217-356-7916 or email me (preferable) soon...

Thanks

--

-

One hoopy frood who has a Christian Metal/Alternative Rock radio show
on WEFT, 90.1 FM, Champaign, Sundays, 10-12 pm, so listen already!

946. Re: TT memory

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: a1960563@rrz.Uni-Koeln.DE
Message-ID: <3ug29p$kfa@news.rrz.uni-koeln.de>
Source record: 162043

yc1663@CNSVAX.ALBANY.EDU wrote:
: I'm confused about the memory of the TT: ST Ram and TT Ram.
: I only know this from the brief explanation in the Toad Catalog.
: ST RAm insures compatability with ST Software, and TT Ram "drives
: the 68030 the fastest"
: (Toad)

: 1. So if a TT is equiped only with ST Ram, is it that much slower?
: 2. Can a TT be equipped with mixed Ram types? (4Meg ST + 6 Meg TT)?
: 3. Does a program usually require one type of RAm? Coul a program
: that requires 4 Meg Ram use 2 Meg ST + 2 Meg TT Ram as
: 4MB? (assuming the answer to number 2 is yes)
: 4. How is compatability with ST software?

Hi,

I hope my English is not too bad.

I have got a TT and I am satisfied with it. Sure, you might have to exchange some of your older software, especially games, but the newer programmes usually run on TT.

Progammes which need higher performances are usually combined with an install.prg which sets the necessary flags if it finds TT-typical hardware.

Some programmes, like my textsystem That's Write (it is a european development, I don't know about its spreading) uses both ST and TT RAM.

Bye,

Kerstin

947. Xwindows Rgb Chimera No More Help Needed.

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: von@PROBLEM_WITH_INEWS_DOMAIN_FILE
Message-ID: <3ugujv$ac@idefix.eunet.fi>
Source record: 162044

Thank you all for your help upon this subject,
The problem was indeed the setting of the NvRam.

Thing was I thought that the Bootmanager I used
would do the trick. (Stoop v.1.01) It is suppoused to
leave the screen in the mode you set, but it doesn't,
it leaves the screen in the mode it entered in, no matter
what you set it to.

Xwindows now works graphically fine,
just need to get all the protocols working now.... :(

Once again Thanks all,
-Peter.

Ps. I did RTFM , but I trusted the Bootmanager too much.
It left the screen on 16 Col mode no matter what.

--
+--+
I Awake! Shake dreams from your hair my pretty I
I child, my sweet one. Choose the day, and choose I
I the sign of your day, the days divinity. I
I ....First Thing You See... I
I - Jim Morrison I
+--+
peseb@cute.fi / Von Of Narcotic Dreams
- Contact person for Falcon Owners Group Finland -
von@multi.fi / System Admin at multi.fi

948. Re: X-Windows Falcon VGA HELP!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: jbaumgar@coil.com
Message-ID: <3uh4lt$78t@bronze.coil.com>
Source record: 162045

It worked fine for me in VGA. Try configuring your NV-Ram to 2 colors.

--
Jim Baumgardner (jbaumgar@coil.com) http://www.coil.com/~jbaumgar
"A big crab, sure, but a man from space? Hah!" - Crow T. Robot

949. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3uh44n$3ov@golem.wcc.govt.nz>
Source record: 162046

In article <djs.805983082@gen-off-2>, djs@jet.uk (David Stevenson) writes:
>sheppard_r@ix.wcc.govt.nz (Roger Sheppard..) writes:
>
>>Yes like the Names that we have for you, WHITE ABO's...
>And now he's bringing racism into it.
>
>What a twat of the first order you are, Roger.

No you are, Have you ever lived in OZZ, yes I spent 4 years there....

Never mind just another DUMB Atari addict.....

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

950. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3uhafv$j3e@status.gen.nz>
Source record: 162047

Roger Sheppard.. (sheppard_r@ix.wcc.govt.nz) wrote:

Mr Shepherd wrote "...."

Well nothing worth quoting actually, and the place for talk of this nature is definitely in Advocacy, I think you know it and you would make it more pleasant for us all if you spoke in the appropriate area. We all know that you have a PC computer, but unlike some of us who have both, you have spoken about how you have no time for the Atari any longer. We all know what your *little* game is all about. I would advise you to focus your mind on the specific topic that this area is intended for. Your concentration lapses quite often. Tone down the Atari bashing and let us have the benefit of your technical advice, no one wants or asks for anything more than that from you Mr Shepherd. However, in Advocacy, you would be far better suited, or not at all. I am sure you understand.

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------
-Makeatape at Createatape in the Freezer at Kumeu in the Country----------

951. Re: NEW ATARI MAG (UK)?

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_300be75b_Jesper.Kock@kockens.ct.se>
Source record: 162048

Hello android ! The 17.07.95 you talked about "NEW ATARI MAG (UK)?",and my
reply is:
> even still i would would like to check out this mag
> has any 1 got the name of it ?
>

Atari World.

If you want to subscribe by credit/debit card, then call Atari World credit
card hotline on 01487 773 543 (9.30 to 19:00, Mon-Fri).

And plz do, its a darn good piece of mag!

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

952. X-Windows Falcon VGA HELP!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: von@PROBLEM_WITH_INEWS_DOMAIN_FILE
Message-ID: <3ueutn$6dq@idefix.eunet.fi>
Source record: 162049

Well, I got a bit further down the Line by Changing the Bootmanager
I was using, Superboot only allows you to leave in Medium rez.

Now I'm using Stoop which'll let me leave bootsequence
in any resolution I choose, Ofcourse to use Stoop I had to
get bootconf to change the Factory setting in the NVRAM and
boot the Machine in 640 * 480, 16 ... OneCould ofcourse use
bootconf itself to set the startup rez. Well, this is probably
old news for most of you.

Anyways, all this did NOT solve the original problem,
even after I re-installed the whole TAF diskset with the files
from Hensa which are reputably somehow more functional then the
ones from the other packages.

The Problem is still that the screen-mode that
Xwindows seems to assume or something is screwed, it comes
up as 1/4 of the width and all the menus look like something
from a 3d comic when you're looking at them without 3d glasses
if you know what I mean...

I am Now sure that I come into Xwin in the right rez,
StHigh. I browsed the .fvwmrc file and found some setting about
physical screen size, but as there lacked a proper explanation
for this setting I dared not change it, Could this be the problem?

I'm out of ideas.
Help please,
-Peter.

--
+--+
I Awake! Shake dreams from your hair my pretty I
I child, my sweet one. Choose the day, and choose I
I the sign of your day, the days divinity. I
I ....First Thing You See... I
I - Jim Morrison I
+--+
peseb@cute.fi / Von Of Narcotic Dreams
- Contact person for Falcon Owners Group Finland -
von@multi.fi / System Admin at multi.fi

953. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <3uf2b7$7u1$2@mhadf.production.compuserve.com>
Source record: 162050
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

> ROGER!!!!!!!........just shut the f**k up!

Ah.. what stunning wit..! What amazingly logical arguments..!

You certainly convinced ME..!

BobR

954. AEO CES Videos Out Yet?

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: dferran@crash.cts.com
Message-ID: <DBw2wI.3tr@crash.cts.com>
Source record: 162051

Are the CES Videos by AEO going to be shipped soon? There was
advance word they were ready, but I haven't received mine yet.

-- George

955. Re: Software Needed

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <3ufl79$m3l@golem.wcc.govt.nz>
Source record: 162052

] "The Temple of Apshai Trilogy" by Epyx/US Gold - as I have a copy! :-)
]
] I might be persuaded to part with it - if you have no luck nearer to ho
] Can't say I've tested it, letalone played it in years.

Good game, but slow as sin. Even on a minimal system with NVDI v2.5, it
still crawls, as for some odd reason the programmers chose to make it
use GEM for everything. It's worth getting an old 2nd hand 8-bit just
to play this game :) The ST version just didn't have the same charm, nay
dare I say it, playability of the original....

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!
What are we doing tonight Brain? Guess....
Oh yeah, try to take over the world.

956. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <3ufleb$m3l@golem.wcc.govt.nz>
Source record: 162053

] > You know nothing about Amiga at all, because if you do you would not
] > dumb a comments, the Amiga kill all the Atari DEAD...!!!

Eh!? Now this is getting _really_ sad..... The only aspect the average
Amiga beats an ST in is Games. Unless you want to pay for the machines
with more grunt, (A1200 or A2000 etc.). Besides, compare prices.....
A good TT will cost about as much as a top of the line Amiga, and they'll
give each other a good run for their money....

Anyway, programmers hate Amiga machines, too many custom chips etc. The
ST is nice and simple, nigh on everything goes straight to the 68000.
(Of course, some extras to the DMA/Blitter etc. doesn't go amiss :)

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!
What are we doing tonight Brain? Guess....
Oh yeah, try to take over the world.

957. Re: Panasonic 1091i for sale or trade

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <3ufljo$m3l@golem.wcc.govt.nz>
Source record: 162054

```
] The Star NX-1000 has been traded. Only the Panasonic 1091i remains
] available for sale or trade. I consider this printer to have a value of
] approx. $70, but would accept $60 + shipping for a cash sale.
]
] The 1091i is very good to excellent condition, with the manual, origina
] box, and packing materials.

For those interested, these are really good little printers, and use quite
standard consumables....

] ITEMS WANTED IN TRADE:

I think you're dreaming on some of those possibilities Lonnie, no harm
in trying though :)

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!
What are we doing tonight Brain? Guess....
Oh yeah, try to take over the world.
```

958. Re: URGENT: Getting 21...

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3ufnob$pet@btmpjg.god.bel.alcatel.be>
Source record: 162055

In article <3u4oi0$c2e@ionews.io.org>, diehl@bonk.io.org (Eric March) writes:
> Chris Gray (cgra@se.bel.alcatel.be) wrote:

> : Yes. A sexual act involving two (or more:>) men is legal provided it
> : takes place between consenting adults, in private. For this purpose
> : "adult" means over 21. (For heterosexual acts it is 16 in England,
> : 15 in Scotland: for female homosexuals there is no minimum age).

> I didn't know homosexuality was classified under 'sodomy.' I wonder why
> there's a distinction between male and female homosexuality?

Oh I see what you mean. No there aren't any restrictions on heterosexual
sodomy (which of course is more common), so long as you don't frighten
the horses.

The distinction between the sexes is said to have arisen because Queen
Victoria couldn't believe that women did That Kind of Thing. More likely
because an all-male parliament didn't know how to discuss it. :)

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.
---

959. I need a ST->PC graphics converter...

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: spudkin@halcyon.com
Message-ID: <spudkin.4.300B5F6C@halcyon.com>
Source record: 162056

I am looking for has a graphics converter program that can convert NEOCHROME or DEGAS format to GIF or PCX file format. If anyone out knows of a simple program that can do this for me, I would greatly appreciate it if you would drop my friend a line and tell him the name or an ftp site so he can download it for me. Thanx.

---Zippo

960. Re: Chimera Rgb Only???!?!? HELP!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3ufotd$pet@btmpjg.god.bel.alcatel.be>
Source record: 162057

In article <3u3sn6$pn9@idefix.eunet.fi>, von@PROBLEM_WITH_INEWS_DOMAIN_FILE (Peter B&#65533;ck) writes:
> Help! Help! Help!

> With loads of Distrust I installed The Chimera Package today,
> and it acctually worked! Expect for one small detail....*Sniff*

> Somehow the Graphics mode is totally screwed!
> I'm running an F030 with VGA, is Chimera somehow only RGB?????!?!?!?

It only works in mono. Either connect a mono monitor (if you have one),
or modify the NVRAM to boot up in mono, using BOOTCONF.PRG or suchlike.
(And don't screw it up!)

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.
---

961. Re: MiNT dislikes BlowUP?! Please help!

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3ufp60$pet@btmpjg.god.bel.alcatel.be>
Source record: 162058

Love the name BLOWBOOT ... who can do the same trick for ScreenBlaster?
(i.e. get into a SB resolution before running X11).
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

---

962. sale: memory card for laptop

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2002rcain@nest.demon.co.uk>
Source record: 162059

4Mb Z-RAM memory card part no. 510252 suitable for Compaq or compatible.

£80.

Roger
rcain@nest.demon.co.uk

--

963. re: hd partitioning problem, real headache!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2009rcain@nest.demon.co.uk>
Source record: 162060

On 18 Jul 95 Kamran wrote:
KF> I am not sure if the partitioning information is kept on a track
KF> on the drive
KF> or is on the ICD host card.

The partition info is towards the end of physical sector 0 of each device.

It sounds as though you have some incompatibility between the formatter and
the HD driver. Have you got the ICD CLEANUP.PRG? You could use this to
re-write the partition info and the FAT of C:.

Roger
rcain@nest.demon.co.uk

--

964. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199507182012.a19660@do2.maus.de>
Source record: 162061

TPH> Well said.. I myself subscribe to excellent German ST-Computer, but
TPH>still buy STF mostly for support. Unfortunately, AW isn't available
TPH>in Finland, the Sacred Land of Microsoft... =-(Anyway, STF has its
TPH>bright moments, too..

So I suppose the other German magazine ATARI Inside isn't available in Finland, too?

Tschuess Frank

965. St Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-18 00:00:00 UTC
From: Richard.Davey@cbbs.centron.com
Message-ID: <0af1ae0d@cbbs.centron.com>
Source record: 162062

A.I.Nicholls@herts.ac.uk said to All while chatting about ST Format.. :-

A> I don't know if it's just me, but ST Format just increased its cover
A> price by
A> about 40% and decreased the amount of pages it was printing saying it
A> was
A> due to a shortage in world wide paper. Also saying that other magazines
A> would
A> raise there prices too...
A>
A> But I haven't seen that happening at all... and what about the weekly
A> periodicals like TV Guides? they don't seem to have changed there
A> prices!

There's a lot more to cover price than you all seem to appreciate.
Basically its worked out (and the amount of pages per issue) on how much
revenue they get from advertisers. If no-one advertises then they can't
print so many pages. You might be interested to know that although the
page size has gone down to A4 and the cover price has gone up, the
advertisement price has gone up by about 40% too! Go figure...

RiCH
FALCON OWNERS GROUP, 10 Oak Drive, Portishead, Bristol, | Atari '030
BS20 8QS, UK. Email: richard.davey@cbbs.centron.com | GFX Artist

* Kivi (unregistered) 1.37 *
See William Shatner and Avery Brooks on Deep Space 911!

966. Putting a SCSI mechanism in a SH204

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: lambert@alboka.orchestra.cse.unsw.EDU.AU
Message-ID: <tnohysnm0n.fsf@alboka.orchestra.cse.unsw.EDU.AU>
Source record: 162063

The mechanism in my SH204 failed so I have tried replacing it with a 130 Mb Conner SCSI drive. I didn't have any trouble connecting the power cable and the data cable from the Atari host adaptor to the Conner and it seems to power up quite satisfactorily. However, when I try using AHDI5 to format it, HDX complains that the drive is not responding. Can anyone help me? Do I have to set some jumpers on the drive or something?

Tim

967. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: cokford@acs5.acs.ucalgary.ca
Message-ID: <3ui6v5$nrg@ds2.acs.ucalgary.ca>
Source record: 162064

Mario Becroft (mbecroft@iconz.co.nz) wrote:
: Mr Shepherd from New Zealand, you are not welcome in this newsgroup.
: Will you please respect the wishes of other Atari owners and leave the
: Atari groups well alone.

Maybe he's not liked by many, but who are you to decide that his
is unwelcome by all?

--
Conan Ford cokford@acs.ucalgary.ca
The opinions expressed herein are my own and not those of
the University of Calgary.

968. Re: X-Windows Falcon VGA HELP!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: andrew@minster.york.ac.uk
Message-ID: <806141875.0@cs.york.ac.uk>
Source record: 162065

Peter B�ck (von@PROBLEM_WITH_INEWS_DOMAIN_FILE) wrote:

I got it working last night (in VGA) but I had to use NVRAM to set up the machine to boot up in ST High resolution. I think STOOP doesn't correctly set up the screen resolutions because it goes back to a 16 cols Falcon mode even when you set it otherwise. It doesn't re-write the NEWDESK.INF either so if you have a resolution change in there it superseeds what you set in STOOP.

Don't use STOOP to reset the screen resolution. If I'm wrong then someone please post the correct way to work with STOOP and screen resolutions.

I also had to ensure nothing was loaded other than MINT from my AUTO folder. I had FPATCH2 and FALCVOL (only a few Kb each). Just these meant that Chimera didn't have enough memory.

How do I get virtual memory and is it possible to change screen resolution before MINT loads xinit to overcome the problem with STOOP?

Does anyone have X windows running with Mintos? I thought about setting this up tonight but it could turn into real nightmare?

BTW: Thanks TAF for the excellent distribution.

-Andrew

--
Andrew Hague -- D.Phil Research into Motivation in Human-Computer Interaction
Department of Computer Science,University of York, YORK, England. YO1 5DD
Tel: (+44/0)1904 432762 E-MAIL: andrew@minster.york.ac.uk
WWW - http://dcpu1.cs.york.ac.uk:6666/~andrew/ (including Atari Jaguar pages)
Impending games design researcher (starting October 2nd)

969. Re: URGENT: Getting 21...

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: bericd@bri.hp.com
Message-ID: <DByEFn.9nM@bri.hp.com>
Source record: 162066

Chris Gray (cgra@se.bel.alcatel.be) wrote:

: In article <3u4oi0$c2e@ionews.io.org>, diehl@bonk.io.org (Eric March) writes:
: > Chris Gray (cgra@se.bel.alcatel.be) wrote:

: > : Yes. A sexual act involving two (or more:>) men is legal provided it
: > : takes place between consenting adults, in private. For this purpose
: > : "adult" means over 21. (For heterosexual acts it is 16 in England,
: > : 15 in Scotland: for female homosexuals there is no minimum age).

: > I didn't know homosexuality was classified under 'sodomy.' I wonder why
: > there's a distinction between male and female homosexuality?

: Oh I see what you mean. No there aren't any restrictions on heterosexual
: sodomy (which of course is more common), so long as you don't frighten
: the horses.

: The distinction between the sexes is said to have arisen because Queen
: Victoria couldn't believe that women did That Kind of Thing. More likely
: because an all-male parliament didn't know how to discuss it. :)

And they still don't.

What has this to do with Atari btw?

--
Beric Dunn (Hewlett-Packard Computer Peripherals Bristol)

The views stated here are entirely my own and are not necessarily
shared by my employers.

970. REQ: Pics & sounds of famous Atarians

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: scale@primenet.com
Message-ID: <scale.86.004B9768@primenet.com>
Source record: 162067

Attention Atarians and those of you who collect all things Atarian! The ACES (Associated Computer Enthusiast Society) is back, and on the Web. As most of ACES member are former Atarians, we are looking for any and all photos, pictures and sound files of famous, infamous and even notorious Atarians. In particular, we are looking for the likes of the following:

Chris Roberts (Former SysOp of the Dragon BBS (aka Weyrleader), President of the PALACE user group and Dragonware of Havre, Montana; and most notably the Atari User Group Coordinator who dropped the prototype Stacy Laptop).

Any of the Tramiel family of Atari and Commodore fame.

Jay Miner, one of the developers of the Atari and Amiga computers.

Ralph Mariano, former publisher of ST Report.

If there is anyone you can think of that is important in the Atari world (of course there are many), please include them. Much of this will be for a web page in development at this time.
If you are interested, you can view the ACES web page at
http://www.dashing.com/dash/aces/aces.html

Luis

971. MagicMac has problems..

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: Jonathan White <Jw4@bolton.ac.uk>
Message-ID: <9507191150.aa23200@dispatch.demon.co.uk>
Source record: 162068

Hi..

I was trying out the MagicMac demo on my new mac and I have come across a problem. My system seems unable to read 720K disks that are non-standard formats (i.e. 80+ tracks, 10+ sectors etc). Can anyone else confirm this as a problem?

TTFN
Jon

972. Re: WINCOM - Author?

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3uiofi$pal@epsilon.qmw.ac.uk>
Source record: 162069

On Dave@mbha.demon.co.uk, Dave Brook (Dave@mbha.demon.co.uk) typed away:

: Does anyone out there have an email address for Sven Kopacz, the author of
: WINCOM? Also, does anyone know if there is a version in English? I must have
: it if there is.

: For anyone using Magic (don't know about Geneva), WINCOM really is a nice
: piece of work. Very slick and very handy. Worth registering, which is what
: I want to do...

Yes, there is an English version available. It will be up on HENSA
very soon now, and it is also supported in the UK by Andrew Lee
(ajl@cix.compulink.co.uk)

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

973. FS: Atari ST HardWare: Catalog Listing!

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <3uipgk$3uf@kelly.teleport.com>
Source record: 162070
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale

```
Bravo Sierra Computers
On-Line HardWare Catalog
------------------------------------ ------------------------------------
1040ST w/built in DSDD 720K Drive.
Comes complete with everything as when
new, in box..............$150.00 U.S.

520ST, 1 MB, with external DSDD Disk
Drive w/ Special Power Supply (Ask?)
for Computer & Disk Drive. Come with
Cable for Disk Drive, Mouse and RF
Modulator. This is a Modular System,
(Ask?)...................$150.00 U.S.

SC1224 Color Monitor, everyone needs a
color monitor!.............$75.00 U.S.

SM124 MonoChrome Monitor, A must,
especially for MIDI Music & DeskTop
Publishing.................$75.00 U.S.

SF314 DSDD Drive w/Cable & Power
Supply. Brand New, being sold for
Atari Store. Some places sell New for
$175..We sell, Brand New,.$100.00 U.S.

DVT-VCR Hard Drive Backup System. Use
your VCR to Backup your Hard Drive. By
Seymor/Radix..............$25.00 U.S.

Beetle Mouse w/ Long Cord. Black with
matching Mouse Pad.........$25.00 U.S.

VideoKey RGB Convertor. Gives your ST
RF Output. ColorLoc adjustment, Pass-
Through Port for your Monitor, Audio
& Video Port..............$50.00 U.S.

ComputerEyes Video Digitizer (Color or
Mono) Plugs into Cartridge Port,
digitizes off of any Video Source.
.........................$50.00 U.S.

All interested Parties Reply in E-Mail
to: bensmith@teleport.com or call
(503)256-9974 Anytime. Call for faster
```

service! Customer pays Shipping &
Handling. Feel Free to Distribute this
List!

--
Atari ST and Classic 8 Bit, Hardware, Software, 4 Sale. 24HRs. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Request Catalogs by E-Mail with Title: Catalog Request. Specify 8 Bit or ST.
Atari Catalogs updated monthly. All replies in E-Mail to bensmith@teleport.com

974. FS: Atari ST Games SoftWare: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <3uipmu$426@kelly.teleport.com>
Source record: 162071
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale

Bravo Sierra Computers
On-Line Games Catalog!

U=Unopened=Brand New. Still Shrink
Wrapped. If U is shown then B-M-D
all apply and I won't open Box.
B=Box=Box or Original Packaging
M=Manuals/Docs. If # before M means
More than 1 piece Manual/Doc i.e. 2M
D=Disk/s # of Disks i.e. 4D. If just D
than only 1 Disk.

=--=Any Game $10=--=Any Game $10=--= =--=Any Game $10=--=Any Game $10=-=
Title: Make: Codes:|U-B-M-D|
------------------------------------ ----------------------------|-------|
A.L.C.O.N. Taito |U |
Archipelagos Britannica | B M D|
BattleZone Atari | M D|
BoBo InfoGrames/Terrific SoftWare|U |
California Games Epyx | B M2D|
ChampionShip Wrestling Epyx |U |
The ChessMaster 2000 The SoftWare ToolWorks | B 2D|
Crash Garret Metal Hurlant Logiciels |U |
Death Sword Epyx |U |
Deja Vu II / Lost in Las Vegas Icom Simulations, Inc. | B2M2D|
Dive Bomber Epyx | B M2D|
Dragon Scape Free Spirit SoftWare |U |
Final Assault Epyx |U |
Flight Simulator II SubLogic | 4M D|
The Games / Winter Edition Epyx |U |
Gato Spectrum HoloByte | M D|
Gauntlet Mindscape | B M2D|
Gauntlet Mindscape | M2D|
GFL Championship Football Gamestar |U |
Gold Runner II MicroDeal |U |
Golden Oldies (4 Games in One) Computer SoftWare Classics | B M D|
Golden Path FireBird |U |
Gunship Micro Prose | B3M2D|
The Hunt for Red October DataSoft | B2M D|
ISHAR Legend of the Fortress Silmarils | M2D|
Jet SubLogic | B2M D|
Joust Atari | M D|
Kings Quest/Quest for the Crown Sierra | B2M2D|
Kings Quest II/Romancing the Throne Sierra | B2M2D|

Kings Quest II/Romancing the Throne Sierra | M2D|
Kings Quest III/To Heir is Human Sierra | B2M3D|
Kings Quest III/To Heir is Human Sierra | M3D|
Knight Orc Rainbird/Firebird |U |
L.E.D. Storm Capcom USA |U |
Loom (Complete) LucasFilm Games | B3M3D|
Major Motion MichTron | M D|
Man Hunter Sierra |U |
Mean 18 Famous Course Disk Volume II Accolade |U |
Metro Cross US Gold |U |
OIDS FTL Games/SoftWare Heaven | M D|
Out Run Sega | M D|
The Pawn RainBird/FireBird |U |
The Pawn RainBird/FireBird | B3M D|
The Pawn RainBird/Magnetic Scrolls | M D|
Phantasm Exocet Software |U |
Populous Electronic Arts | M D|
Prime Time First Row Software Publishng|U |
Project Neptune Epyx |U |
Questron II SSI | B2M2D|
Read-A-Rama Unicorn Educational SoftWare| B M2D|
Renegade Taito |U |
Rings of Zilfin SSI | B2M3D|
S.D.I. Cinemaware | B M2D|
Shadowgate Icom Simulations, Inc. | B2M2D|
Space School Simulator (the Academy). CRL Group PLC |U |
Space Station Oblivion Epyx |U |
ST Karate Paradox/ElderSoft SoftWare | M D|
ST Mega Pack / 5 Disk set of Games. Tyne Soft | M5D|
Star Glider RainBird/FireBird | B3M D|
Star Quake Terrific Software |U |
SwiftaR Accustar Software | B M D|
Techno Cop US Gold | B M2D|
Test Drive Accolade | M2D|
Their Finest Hour LucasFilm Games | B3M2D|
TV Sports FootBall CinemaWare | M D|
Ultima V (Warriors of Destiny) Origin Systems Inc. |U |
Warship SSI |U |
WishBringer InfoCom | B2M D|
World Karate Championship Epyx | M2D|
World Karate Championship Epyx | B M2D|
Zero Gravity MicroDeal | B M D|
Zynaps Hewson |U |
------------------------------------ ---------------------------|-------|

=--=Any Disk $5=--=Any Disk $5=--= =--=Any Disk $5=--=Any Disk $5=-=
Title: Make Codes:|U#B#M#D|
------------------------------------ ---------------------------|-------|
Balance of Power\Geopolitics in Nuclea Chris Crawford (1986) | D|
Balance of Power\The 1990 Edition MindScape, Inc. (1989) | D|

Brataccas Psygnosis | D|
Colonial Conquest SSI | D|
Defender of the Crown MindScape, Inc. | 2D|
Flight Simulator II SubLOGIC | D|
HippoBackgammon Hippopotamus SoftWare, Inc. | D|
International Soccer microdeal | D|
Leader Board with Dongle Access Software | D|
Millenium 2.2 Electric Dreams SoftWare | 2D|
MindShadow Activision | 2D|
OIDS FTL Games/SoftWare Heaven | D|
Sex Vixens From Space Free Spirit SoftWare | 2D|
Super Cycle Epyx | D|
------------------------------------ ----------------------------------|

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service! Customer pays Shipping &
Handling. Feel Free to Distribute this
List!
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Atari ST and Classic 8 Bit, Hardware, Software, 4 Sale. 24HRs. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Request Catalogs by E-Mail with Title: Catalog Request. Specify 8 Bit or ST.
Atari Catalogs updated monthly. All replies in E-Mail to bensmith@teleport.com

975. FS: Atari ST Productivity SoftWare: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <3uipun$49u@kelly.teleport.com>
Source record: 162072
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale

```
Bravo Sierra Computers
On-Line Productivity Catalog

U=Unopened=Brand New. Still Shrink
Wrapped. If U is shown then B-M-D
all apply and I won't open Box.
B=Box=Box or Original Packaging
M=Manuals/Docs. If # before M means
More than 1 piece Manual/Doc i.e. 2M
D=Disk/s # of Disks i.e. 4D. If just D
than only 1 Disk.

=--=Any Title $20=--=Any Title $20=--= =--=Any Title $20=--=Any Title $20=-=
Title: Make: Codes:|U#B#M#D|
------------------------------------ ---------------------------|-------|
Easy-Draw MiGraph | B M6D|
The Graphic Artist (Application) Progressive Computer Applica| B M3D|
PHA$AR (Proffessional Home Accounting) Antic | B M2D|
Publishing Partner Professional Soft-Logik | B3M5D|
------------------------------------ ------------------------------------

=--=Any Title $10=--=Any Title $10=--= =--=Any Title $10=--=Any Title $10=-=
Title: Make: Codes:|U#B#M#D|
------------------------------------ ---------------------------|-------|
Analyze (Spread Sheet) Micro Systems Software | M D|
BB/ST (Bulletin Board SoftWare) QMI | M D|
Dac Easy Accounting dac SoftWare | M2D|
Data Manager ST (DataBase) TimeWorks | B M D|
Macro Mouse Antic | M D|
Modula-2 /ST Language/w xtra Text Book TDI SoftWare | 2M2D|
Personal Pascal (Prog. Language) Optimized Systems Software | M D|
PrintMaster Kyocera Unison World | M2D|
Publishing Partner Soft-Logik | 2M3D|
Read-A-Rama Unicorn Educational SoftWare| B M2D|
VIP Professional VIP Technologies | B5M3D|
VIP Professional VIP Technologies | M D|
------------------------------------ ------------------------------------

=--=Any Title $5=--=Any Title $5=--= =--=Any Title $5=--=Any Title $5=-=
Title: Make Codes:|U#B#M#D|
------------------------------------ ---------------------------|-------|
Analyze (Spread Sheet) Micro Systems Software | D|
Copy II ST Central Point SoftWare | M D|
Data Map Collect(Req. Maps & Legends 2 Antic | D|
```

EZ-Grade (Elect. Teachers GradeBook) Integral SoftWare | D|
1st Word Atari | 2M D|
FONTZ! (?) v.1.03 NEOCept | D|
GFA Basic Book Programmer Tutorial MichTron | D|
Let's Make Greeting Cards (PrintShop?) ValueTime | D|
Multi-Desk CodeHead | D|
The Music Studio Activision | D|
ProCopy Proco Products | M2D|
ST-Talk QMI | D|
Turbo ST SofTrek | D|
---------- ----------

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Atari Catalogs updated monthly. All replies in E-Mail to bensmith@teleport.com

976. FS: Atari ST MagaZines: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <3uiq6o$4i6@kelly.teleport.com>
Source record: 162073
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale

Bravo Sierra Computers
On-Line MagaZine Catalog

If D is present, that means a Disk is included. If a Number appears before
the D, that indicates more than One disk and how many. 2D indicates 2 Disks.

_____
If M is present, that means a Magazine is included. Should a Number appear |
before the M, that indicates that their is more than one piece two the |
Magazine. The number before the M indicates how Many Pieces |
_____ |
Your Choice, any Issue: $4. | |
Magazine: Issue: Codes:|#M#D|
---------- ----------|----|
COMPUTE!'s Atari ST October 1986/Premier Issue | M D|
COMPUTE!'s Atari ST December 1986 | M D|
COMPUTE!'s Atari ST February 1987 | M D|
COMPUTE!'s Atari ST April 1987 | M D|
COMPUTE!'s Atari ST June 1987 | M D|
COMPUTE!'s Atari ST August 1987 | M D|
COMPUTE!'s Atari ST October 1987 | M D|
COMPUTE!'s Atari ST December 1987 | D|
COMPUTE!'s Atari ST February 1988 | M D|
COMPUTE!'s Atari ST April 1988 | M D|
COMPUTE!'s Atari ST June 1988 | D|
STart SDS0686/Premier Issue/Summer'86| M D|
STart SDS0986/Fall 1986 | D|
STart SDS1286/Winter 1987 | D|
STart SDS0387/Spring 1987 | M D|
STart SDS0687/Spring 1987 | D|
STart SDS0987/Fall Issue 1987 | M D|
STart SDS1287/Winter Issue 1987 | M D|
STart SDS0288/Special Issue #2 | M D|
STart SDS0388/Spring 1988 | D|
STart SDS0588/Special Issue #3 | M D|
STart SDS0688/Summer 1988 | M D|
STart SDS0888/Special Issue #4 | D|
STart SDS1088/October 1988 | D|
STart SDS1188/November 1988 | M D|
STart SDS1288/December 1988 | D|
STart SDS0189/January 1989 | D|
STart SDS0289/February 1989 | D|
ST-LOG Issue 14/May 1987 | M D|
ST-LOG Issue 15/June 1987 | M D|

ST-LOG Issue 16/July-August 1987 | M D|
ST-LOG Issue 17/September 1987 | M D|
---------- ----------|----|
-=-Any Issue $4-=- -=-Any Issue $4-=- -=-Any Issue $4-=- -=-Any Issue $4-=-

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Request Catalogs by E-Mail with Title: Catalog Request. Specify 8 Bit or ST.
Atari Catalogs updated monthly. All replies in E-Mail to bensmith@teleport.com

977. FS: Atari ST Books: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <3uiqmg$4q8@kelly.teleport.com>
Source record: 162074
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale

```
Bravo Sierra Computers
On-Line Book Catalog
Title: Publisher/Author: |Amount|
------------------------------------ ----------------------------|------|
The Atari ST Book (ST User's Guide) Index Legalis/Ralph C. Turner|$10.00|
Atari ST Internals Abacus/Bruckman,English,Gerts|$10.00|
Atari ST Logo User's Guide Abacus/G. Sauer |$10.00|
Atari ST User's Handbook Weber Systems/Gilbert Held | $6.00|
Introduction to Sound & Graphics COMPUTE!/Tim Knight |$10.00|
Kids and the Atari ST COMPUTE!/Edward H. Carlson |$10.00|
Mastering Sound & Music On the Atri ST Sybex/Tim Knight |$10.00|
Presenting the Atari ST Abacus/L.English,J. Walkowiak|$10.00|
ST Applications COMPUTE!/Brian & John J.Flynn|$10.00|
ST Programmer's Guide COMPUTE! |$10.00|
Understanding Atari ST Basic Programm. Sybex/Tim Knight |$10.00|
Working with the Atari ST Sunshine/Lawrence & England | $5.00|

All interested Parties Reply in E-Mail
to: bensmith@teleport.com or call
(503)256-9974 Anytime. Call for faster
service! Customer pays Shipping &
Handling. Feel Free to Distribute this
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```

978. ICD AdSCSI+ clock problem...

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: jat5@york.ac.uk
Message-ID: <3uivut$69i@mailer.york.ac.uk>
Source record: 162075
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello,
I've got a problem with the real-time clock on my AdSCSI+ host adaptor... My ST just won't recognise it - 'IDCHECK.PRG' skips over the SCSI address of the RTC with the message 'skipped by IDCHECK' (or something).

It did work once! Honest!!

Has anyone any ideas?

Thanks,

john..

|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|p
| mail: jat5@unix.york.ac.uk |||PaSPRG, |h
| jat@ohm.york.ac.uk ||| York University |a
| web: http://www.york.ac.uk/~jat5/ ||| +44 (01904) 432417 |k
|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|e

979. Re: MintNet Setup HELP!

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <3ujf6namv2@mhadf.production.compuserve.com>
Source record: 162076
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

I mangaged to get things running better:
1) DO NOT USE A HARDCODED IP ADDRESS! Tell PPPD to set both the local
and remote IP addresses from what the remote host tells it.
2) Tell PPPD to add a default route when it makes the link.

I can now do FTP/PING, now if I can just figure out why Chimera doesn't find a
any URL's....

980. Re: ICD AdSCSI+ clock problem...

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: hallvart@sinsen.oslonett.no
Message-ID: <3ujnv9$q6h@sinsen.oslonett.no>
Source record: 162077
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

John 'john..' Tuffen (jat5@york.ac.uk) wrote:
: Hello,
: I've got a problem with the real-time clock on my AdSCSI+ host
: adaptor... My ST just won't recognise it - 'IDCHECK.PRG' skips over the
: SCSI address of the RTC with the message 'skipped by IDCHECK' (or
: something).

: It did work once! Honest!!

: Has anyone any ideas?

The battery to keep the time is too old?

hallvard
--
[Sun SPARCstation 20/Atari STe/Connect 2.46/USR 14400 fax/data]
* Norway,Norvege,Noruega,Norwegen,Norge- land of the midnight sun
[This mail has been written online]

981. Re: ICD AdSCSI+ clock problem...

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: rm03@ic.ac.uk
Message-ID: <3uk1kq$2le@oban.cc.ic.ac.uk>
Source record: 162078
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

in article <3uivut$69i@mailer.york.ac.uk>, John 'john..' Tuffen (jat5@york.ac.uk) wrote:
>Hello,
> I've got a problem with the real-time clock on my AdSCSI+ host
>adaptor... My ST just won't recognise it - 'IDCHECK.PRG' skips over the
>SCSI address of the RTC with the message 'skipped by IDCHECK' (or
>something).

I believe this is normal behaviour for IDCHECK. (You can set which addresses
to skip, somewhere in one of the config programs.)

If your clock isn't working (i.e. not returning the correct time), it's
probably a battery problem. Try replacing it.

-- Robert Mellish (YSFC #20)
Email: r.mellish@ic.ac.uk Net: rm03@sg1.cc.ic.ac.uk
`What is the MATTER with you people! This is SICK!' - [YS]

982. for Edwin only

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: fezzy@perth.DIALix.oz.au
Message-ID: <3uj04a$e0d$1@perth.DIALix.oz.au>
Source record: 162079

G'day cobber, do you read me ???

--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never! There are other ways" **

983. Re: for Edwin only

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: edwijohn@perth.DIALix.oz.au
Message-ID: <3uj0bf$f20$1@perth.DIALix.oz.au>
Source record: 162080

```
Peter Feszczur (fezzy@perth.DIALix.oz.au) wrote:
: G'day cobber, do you read me ???

follow up message goes here......
--
================================================================================
= EDWIN JOHNSTON, edwijohn@perth.dialix.oz.au =
= Proudly using an ATARI computer for hassel free access to Internet =
================================================================================
```

984. Re: I NEED A FALCON DESKCLOCK/CAPS INDICATOR

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3uj975$412@studioweb.com>
Source record: 162081

Szymon Stasik (stasik@bull.mimuw.edu.pl) wrote:
: And what about LedPanel?

Yep! that as well!

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

985. Re: TTM194 -> SM194 Conversion: can it be done?

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: Ole_Pahl@iz.maus.de
Message-ID: <199507190249.a26122@iz.maus.de>
Source record: 162082

In <mmitchel.804797758@extro>, mmitchel@extro.ucc.su.OZ.AU (Martin Mitchell) wrote:

MM>A friend wants to use a TTM194 monitor as a replacement for a
MM>SM194 (Moniterm). Can it be done?

Nope. The TTM194 has an ECL input instead of an analog video input.

cu...Ole

Ole_Pahl@iz.maus.de (no messages >16kB!) AX.25: DK1LP@DB0RDB.#SLH.DEU.EU
Ole_Pahl@chicago.shnet.org

986. Re: TTM194 -> SM194 Conversion: can it be done?

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: Peter_Missel@ll.maus.de
Message-ID: <199507191636.a512@ll.maus.de>
Source record: 162083

>A friend wants to use a TTM194 monitor as a replacement for a
>SM194 (Moniterm). Can it be done? If so, how?

No, it can't be done, although the two are fairly similar.

The only available replacement is the EIZO/Nanao 6500-M. It needs to be rejumpered internally to supply -7V to the graphics card, and requires a handmade cable.

bye, Peter

987. Re: Re^2: UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: Peter_Missel@ll.maus.de
Message-ID: <199507191638.a513@ll.maus.de>
Source record: 162084

>How is good old CHKDSK3 working on a Falcon ?? Have you tested it ??

Atari's CHKDISK3.PRG works fine on the Falcon, on IDE and SCSI drives (even on 1 GB partitions). The only drawback is, it sometimes (not always) refuses to be run in color modes.

bye, Peter

988. Re: Ataris AHDI ...

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: Peter_Missel@ll.maus.de
Message-ID: <199507191641.a514@ll.maus.de>
Source record: 162085

>I did read on GEnie that AHDI 6061 was a Hack, well the one that I found
>was not the same as AHDI 6.05c, but 6.05c was the same as 6.06..
> The AHDI 6061 that was on GEnie was removed because of this....

AHDI 6.061 is a patched version (the patch came from Atari Germany) to speed up booting on STs, where AHDI 6.06 is incredibly slow.

AHDI 6.05c was a Beta version and shouldn't be available at all. I recall it to be quite buggy.

bye, Peter

989. Re: MagicMac has problems..

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: jpetzold@cnct.com
Message-ID: <jpetzold-1907952018350001@192.0.0.1>
Source record: 162086

In article <9507191150.aa23200@dispatch.demon.co.uk>, jw4@bolton.ac.uk wrote:

>Hi..
>
> I was trying out the MagicMac demo on my new mac and I have come
>across a problem. My system seems unable to read 720K disks that are
>non-standard formats (i.e. 80+ tracks, 10+ sectors etc). Can anyone
>else confirm this as a problem?
>
> TTFN
> Jon

You are right, MagicMAC is not able to read non-standard Atari/DOS disks.
You either have to reformat the disks to 9 sector standard 720k format or
to copy them to standard formatted DD or HD disks.

Joachim Petzold

---- from Brooklyn, New York ----

<76642.744@compuserve.com> or <jpetzold@cnct.com>

990. Re: TAF INTERNET PACKAGE (7 disks) AVAILABLE!!!! read now!

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <3ujg01amv3@mhadf.production.compuserve.com>
Source record: 162087

Do you have any words of wisdom on setting up Chimera? I have my PPP client set up but Chimera cannot seem to find any URL's I give it.

991. Does this work right?

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: nanos@cix.compulink.co.uk
Message-ID: <DBzIzD.7uC@cix.compulink.co.uk>
Source record: 162088

I want to know how to program Asteroid type ship movement.

I've cobbled together the following in PowerBasic on an STE,
I think it works ok, but I'm not sure, as I don't understand how
the math (I never did trig stuff.) bit works, I was hopeing that
perhaps someone(s) here could look at my code and say if I have
made any mistakes, and whether it does actually work 100% like it
should, and if there is anything I could do to improve it at all
in the ship mechanics department.

Nigel

P.S.
Joystick control
left = rotate left
right = rotate right,
forward = thrust direction pointing
backward = reverse thrust.
Fire button = quit
Program size = A couple of K

Runs in Medium Rez, Also you can run off the edge of the screen, don't!

```
REM $OPTION "a-,b+,o-"

WINDOW FULLW
MOUSE -1
palette 1,&hEEE
palette 0,&h000
palette 2,&hF00

CLS

d%=0
damp!=0.5
'damp min = 0 damp max = 0.5
delaytime!=0.12
k!=1
turnamount%=360/20
dia%=216

CLS

x%=30
y%=100

vx!=0
vy!=0
```

```
strig on
time0!=timer
time2!=timer

10

r%=stick(2)
t%=stick(3)
r2%=abs(strig(2))

if t%<>0 then oldd%=d%

'anti-clockwise
IF r%=-1 THEN
d%=d%-turnamount%
IF d%=-turnamount% THEN d%=360-turnamount%
END IF

'clockwise
IF r%=1 THEN
d%=d%+turnamount%
IF d%=360 THEN d%=0
END IF

oldx%=x%
oldy%=y%

'dz=RAD( )
if t%<>0 then
dz!=d%/57.29578
else
dz!=oldd%/57.29578
end if

newvx!=cos(dz!)
newvy!=sin(dz!)

if (newvx!=0 and abs(newvy!)=1) and vx!<>0 then newvx!=newvy!
if (newvy!=0 and abs(newvx!)=1) and vy!<>0 then newvy!=newvx!

vx!=vx!+t%*k!*newvx!
vy!=vy!+t%*k!*newvy!

x%=x%+vx!
y%=y%+vy!

time2!=timer

'graphic routine
a%=3600-(((d%-180)+13)*10)

color 1,2,0,1,0
'pcircle oldx%,oldy%,9,olda%+(dia%/2),olda%+(dia%/2)
'top=ship, bottom=ship in circle
pcircle oldx%,oldy%,9,olda%+dia%,olda%+(dia%/2)
```

```
color 1,0,0,1,0
pcircle oldx%,oldy%,8,olda%,olda%+dia%

color 1,1,1,1,1
pcircle x%,y%,8,a%,a%+dia%

olda%=a%

time2!=timer
IF time2!-time0!>delaytime! THEN
time0!=timer
time2!=timer

dampx!=damp!*abs(newvx!)
dampy!=damp!*abs(newvy!)

oldvx!=vx!
oldvy!=vy!

IF vx!>0 THEN vx!=vx!-dampx!
IF vy!>0 THEN vy!=vy!-dampy!

IF vx!<0 THEN vx!=vx!+dampx!
IF vy!<0 THEN vy!=vy!+dampy!

if vx!=oldvx! and vy!=oldvy! then
vx!=0
vy!=0
end if

END IF

if r2%=1 then goto 1000
GOTO 10

1000
strig off
MOUSE 0
END
```

992. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DBzJyH.BEr@cix.compulink.co.uk>
Source record: 162089

In message <3uh44n$3ov@golem.wcc.govt.nz>, sheppard_r@ix.wcc.govt.nz said:

>
> No you are, Have you ever lived in OZZ, yes I spent 4 years there....
>
> Never mind just another DUMB Atari addict.....

I gather that NZ is currently short of specialists (especially in the IT area) This raises an important question:
Is is that they are all terribly boring idiots like Rog
or
All the intellectuals have pissed off because of people like Rog.

We have to ask ourselves some more questions :

1) Is Rog a typical example of a NZ gov employee - in which case what does he do?

2) If he isn't why aren't the good people of NZ complaining about somebody who obviously has nothing better to do in work time that to browse on the net.

PS : I would love to be able to post it from work but :
a) I don't have the time to arse around at work
b) The Home Office has imposed an air gap policy on network access - Hey maybe if we can convince the NZ gov of this we could get rid of Rog for ever.

Steve Atty (satty@cix.compulink.co.uk)

"Bacchum in remotis carmina rupibus vidi docentum - credite posteri -
Nymphasque discentes et aures, capripedum Satyotum acutas"
Ode XIX, Horace
---

993. Re: TT memory

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3ujoo9$gg6@news.xs4all.nl>
Source record: 162090

gmiller@inca.co.nz (Gaven Miller) writes:

>The speedup from ST-RAM (which is 16-bit "slow-RAM") to TT-RAM (32-bit
>"fast-RAM") is approximately 50%.

Actually, this is not completely correct.
The ST-ram is slower but that's due to the fact that the CPU must share
it with, most notably, the videosystem. TT-ram is not used by a.o. the
videochip and thus the CPU can acces it faster, it doesn't have to wait
for other chip's accesses. this has nothing to do with the speed of the
ram itself, both ST- and TT-ram need 70 - 80 ns IC's.
And, most important, the ST-ram has an 24-bit *Adress*-bus for
compatibilityreasons, but the *data*-bus is not 16, not 32, but 64-bit
wide (to the video-subsystem). The CPU itself has a normal 32-bits bus to
both ST- and TT-ram. You will note that ST-ram access-time increases
with the size of videoram in use (compare st-high, 32 Kb to TT-mid, 152
Kb.) Depending on such factors the difference between TT- and ST- ram is
about 15 % - 35 % (Not 50 %).

>If you get a good TT-RAM board, with a
>good set of RAM on it, the speedup can be even greater. The standard
>Atari TT RAM board is a little more sluggish than third party boards, but
>is still quite a bit faster than ST RAM.

Never noticed this speed increase, IMHO I don't think it could be there.
The speed is *only* dependant on the clock-speed of the whole system.
However, third-party board *are* way better than the one atari made.
More flexible in configuration.

[...]
(rest of post snipped)

994. Re: Soft PC

Newsgroup: comp.sys.atari.st
Date: 1995-07-19 00:00:00 UTC
From: erichall@io.org
Message-ID: <3ukgk9$261@ionews.io.org>
Source record: 162091

In article <DBwoy5.Ksv@news.hawaii.edu>,
John Perez <jperez@uhunix3.its.Hawaii.Edu> wrote:
>Graham Irvine (graham@grasper.demon.co.uk) wrote:
>
>: A few months back there was a lot of talk about the Atari version of
>: insignias Soft PC ... What was the conclusion on this ,have they made it
>: available or not ? I have found some upgrade and patch programs around some
>: ftp servers but never the actual program itself ?
>: MHYG
>: Graham
>
>It is on an Atari CD-ROM, but I don't recall which... If I find it, I'll
>re-post.

According to the latest TOAD catalog, the "Compo STE Power CD #1" contains
the full version of SOFT PC as well as a lot of other stuff, obviously....

TOAD lists the CD at $34 (US).

995. What ever happened to SMS2

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: "Xavier Gallagher (using Debbie's news reader)." <x-gallag@nimr.mrc.ac.uk>
Message-ID: <3ul9ku$en3@mercury.hgmp.mrc.ac.uk>
Source record: 161952

There was a new Atari OS out a year or more ago (maybe 18 months, or maybe 2 years) by a company called Furst (I think). It looked kind of exciting, but I couldn't afford a copy at the time. What has happened to it.

XJG

996. Epson GQ 3500 laser, Does anyone use it?

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3ulb5a$22s@status.gen.nz>
Source record: 161953

I would like to contact people that are successfully using this old laser. We set it up to print under LQ emulation, and using that driver in Calamus. But it breaks the picture into wide bands in SL and puts a very fine "venetion blind effect" thru the picture with the older Calamus 1.09. The printer has 1/2 meg memory. We have run it off a 4meg STFM or a TT030 8meg. I am unclear about the memory requirements of the printer with an Atari,(I know the Atari writes up the page itself) because it still has to dump the page down...
And no... the problem is not that we are using (we are not) pirated software as one source in Australia has suggested... Those with technical knowledge, I would appreciate you comments. It is suggested we simply don't have enough memory in the printer...

Thanks for your help.

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand--------------------

997. GFA Queries ...

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: Bob Brown <bob@sol.earthlight.co.nz>
Message-ID: <Pine.SUN.3.91.950720224754.7105A-100000@sol.earthlight.co.nz>
Source record: 161954

Hi There,

Before my hard drive recently crashed (thanx everyone for your help), I had some source code to detect a carrier on the serial port. If someone has this code, could they post it ... if I remember correctly, it was once line of code ... some long peek somewhere in memory.

ALSO ... GemDos ...
Can someone post a list of all the Gemdos commands and what they do?!

TIA: Thanks in Advance - thADVANCEanks

:-)

Later,

Bob Brown, \|/ ____ \|/ bob@earthlight.co.nz
9 Severn St, @~/ ,. \~@ Don't Panic, rb1@mercury.tekotago.ac.nz
Mosgiel, Otago, /_(__/)_\ and don't forget Bob Brown@3:770/540
NEW ZEALAND __U_/ your towel! +64 3 4895575 (voice)
---

998. ATARI-clock

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: fp270@fim.uni-erlangen.de
Message-ID: <3ula2rFo1f@uni-erlangen.de>
Source record: 161955

Hi all.

My ATARI MEGA2 has a built in real time clock which 6 months ago
stopped working. It shows the date 06/04/89 every time I start
the system.

New batteries won't do.

Anyone any suggestions, hints?

Thanx a lot.

--
Keep the fire burning !!! ^:^
\-/
Bye the Bye by Zeff'95

999. Re: TT memory

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: schwab@issan.informatik.uni-dortmund.de
Message-ID: <vyzenzl7g6h.fsf@issan.informatik.uni-dortmund.de>
Source record: 161956

In article <3ul6dq$2f3@nyheter.chalmers.se>, d8klojo@dtek.chalmers.se (Johan Klockars) writes:

|> In article <3ujoo9$gg6@news.xs4all.nl>, maberg <maberg@xs4all.nl> wrote:
|>> gmiller@inca.co.nz (Gaven Miller) writes:
|>>
|>>> The speedup from ST-RAM (which is 16-bit "slow-RAM") to TT-RAM (32-bit
|>>> "fast-RAM") is approximately 50%.
|>>
|>> Actually, this is not completely correct.
|>> The ST-ram is slower but that's due to the fact that the CPU must share
|>> it with, most notably, the videosystem. TT-ram is not used by a.o. the
|>> videochip and thus the CPU can acces it faster, it doesn't have to wait
|> ...
|>> Kb.) Depending on such factors the difference between TT- and ST- ram is
|>> about 15 % - 35 % (Not 50 %).

|> I don't own a TT, but from what I've heard about the TT-ram I've always
|> assumed it supported burst mode access. Do you mean that's not so?
|> (Yes, I know it's an Atari computer, but still...)

The TT supports burst mode access iff the TT-ram board supports it.

--
Andreas Schwab "And now for something
schwab@issan.informatik.uni-dortmund.de completely different"

1000. smtp/nntp for mint

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <117@grasper.demon.co.uk>
Source record: 161957

anyone know if there is an smail port for mint ?

or failing that a working smtp/nntp for mint ?

MHYG
Graham

--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

1001. Spectre GCR for sale!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: James Teays <jteays@class.org>
Message-ID: <3ukgsv$rvh@news.cerf.net>
Source record: 161958

I have a very nice Spectre GCR Mac emulator for the Atari ST line...
This is the one that reads Mac disks.
Comes with manual and drivers (ver. 3.0)

Drop me a line...

1002. UPC printer

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: ch866@cleveland.Freenet.Edu
Message-ID: <3ukiv1$kp@usenet.INS.CWRU.Edu>
Source record: 161959

Does anyone have a program for the Atari ST that will print UPC codes?
--
ch866@Cleveland.Freenet.Edu or usr1322a@tso.uc.edu
-Would you like the pasta or the noodles?
-The marinarra or the red sauce?

1003. FS: TT030

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: Kai-Ming Mei <mei_k_m@inch.com>
Message-ID: <3uloms$onu@worm.inch.com>
Source record: 161960

This is a brand new computer which was bought new in March 94. Unused, It was going to be my second TT but I think one is actually enough. Since it is a brand new machine bought new from a authorized dealer it may have a warranty, but you are dealing with Atari on that. They say they havn't sold any in quite a while, but the store promised to honor the one year warranty period.
But this is probably moot since it is a nice new computer w/the last roms that they developed and all that. I'm not sure what it's worth but I guarantee I'm not keeping it. However it's not too hard for me to ship it to california to sell on consignment at ATY computers so don't bother sending free, how about $200 offers.
Also, let me know if anyone out there would like to pay for a new Atari 19" monitor or my burned in one, either wtih or without the computer let me know. I am looking for a cable that goes between the two, BTW. If it comes to a sale I'll give you mine though so that you'll have the cable.

Skip technical specs....

Atari TT030 of course with and neverused ttgray mouse (special) and a very nice keyboard, also fresh from factory.
32Bit Home/Business Computer,

Specifications:

CPU:

Motorola 68030 @ 32Mhz
Motorola 68882 @ 32Mhz

RAM:

2Mb

ROM:

512Kb
128Kb Cartridge Port

Sound:

Dual 8Bit DAC's 50Khz Sampling
8 Voice DMA Sound
Microwire Interface
Yamaha 3 Voice PSG

Graphics:

320*200*16 (ST-Low)
640*200*4 (ST-Medium)

640*400*2 (ST-High)
320*480*256 (TT-Low)
640*480*16 (TT-Medium)
1280*960*2 (TT-High)
4096 Colour Palette

Storage:

Internal 3.5" SCSI HDD 50meg
Internal 3.5" 1.44Mb FDD

Expansion:

VME Expansion Card Port

Ports:

LAN Port
Midi In/Out
Printer Port
2 Serial Ports
2 RS232 Serial Ports
Floppy Disk Port
SCSI Port
ACSI Port
VME Eurocard Expansion Port
Cartridge Port
Mouse/Joystick Port
Joystick Port
Audio L/R
VGA Monitor Port or 1280x96019"mono

1004. Re: STE memory upgrades

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507201406.AA01040@ilmen.lanl.gov>
Source record: 161961

In a previous article, sheppard_r@ix.wcc.govt.nz (Roger Sheppard..) wrote:

> Please for hevens sake Gro UP....

Look who's talking. Hee, hee. :)

-Hutch- @ Fair Dinkum Tech

1005. Re: TT memory where can you buy board?

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: Kai-Ming Mei <mei_k_m@inch.com>
Message-ID: <3ultlk$ovj@worm.inch.com>
Source record: 161962

Where and how much is a TT RAM board? Any brand recommedations I have 4 meg ST and 0/TT RAM. Thank You.

1006. Transfer of lzh file problems.

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: novotnyp@ERE.UMontreal.CA
Message-ID: <novotnyp.806254976@mistral.ERE.UMontreal.CA>
Source record: 161963

I am having problems transfering lzh files from my university's mainframe
to my terminal. Is this because Unix does not recognize lzh as a binary
file type. Perhaps the only way aroud this is to uue encode all lzh files?

1007. TIME BANDIT on STe

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: spn@hitec.com
Message-ID: <3um0jl$ejc@news1.svc>
Source record: 161964

Has anyone got TIME BANDIT to work on the Ste? Is trhere a fix for it? All I get is a black screen...

--Steve

1008. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: abstract@wam.umd.edu
Message-ID: <3um0pf$8vf@cville-srv.wam.umd.edu>
Source record: 161965

Conan Orion K Ford (cokford@acs5.acs.ucalgary.ca) wrote:
: Mario Becroft (mbecroft@iconz.co.nz) wrote:
: : Mr Shepherd from New Zealand, you are not welcome in this newsgroup.
: : Will you please respect the wishes of other Atari owners and leave the
: : Atari groups well alone.

: Maybe he's not liked by many, but who are you to decide that his
: is unwelcome by all?

I guess you have not been in this group very long, but the only
contributions that Mr Shepherd has made to this group have been insults
and rude comments, as well as unfounded, unbased "facts" that he claims
to be the truth... I think that what Mr Becroft wrote hold true for many
other Atari owners, as he said...

--LuNATiC

1009. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507201655.AA01098@ilmen.lanl.gov>
Source record: 161966

In a previous article, dekker@fwi.uva.nl (M. Dekker) wrote:

| The ONLY
| bad thing I have seen has nothing to do with the pc hardware, only with
| DOS (I only use dos for games, linux for everything else). I get a lot
| of games complaining about not enough base memory. commenting out 1 line
| in autoexec.bat usually solves that problem.
|
| most people in this forum should learn to distinguish between the
| pc hardware and dos. they are really not the same.

Fair enough, but I wasn't bashing PC hardware, per se; rather the entire architecture of the box which includes the hardware and OS. With a decent OS (and Win95 will *not* be that, IMHO) many of my complaints about PC's in general would logically disappear.

But my original comment stands... modern machines should be intelligent enough to reconfigure _themselves_ when adding new software or hardware. If the user wants to fine tune the system, that's fine and dandy. But he shouldn't be forced to do so. In this one respect Macs (and Ataris) are far easier to work with than the typical PeeCee. OK, OK... IMHO.

| I have a 486dx2/66, 12mb ram, 500mb hard, cd-rom player, soundblaster16.
| I never had to do anything with irq's or whatever there is.

Just what I used to own. I always found it frustrating that even though I had 16Mb RAM I had to be concerned with the '640Kb barrier.' Brilliant system design, eh? ;-) And my experience installing a new CD-ROM and a Gravis UltraSound card was neither pleasant or speedy. Granted, if you buy a system pre-configured and never change it you could avoid a lot of potential headaches. But hey, that's no fun, is it?

But I don't want this to turn into a MCIBTYC argument. Each machine has it's good and bad points. It's important to be happy with your choice, but what other people choose should have no consequence to you.

Enjoy,

-Hutch- @ Fair Dinkum Tech

1010. Re: Page 43 of Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DC12EK.35@cf.ac.uk>
Source record: 161967

Well, apparently I have heard from a very good source within STW that there was a picture of a dog, in close contact with a woman! I'll leave the rest to your imagination....

1011. Re: TT memory

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DC12sG.C0@cf.ac.uk>
Source record: 161968

Well, I bought a TT second hand and it came with 4 MB of ST RAM and 4MB of TT fastram. Essentially every program has some "flags" in the file header, you can change these with a replacement desktop such as EASE, one of the many p.d. utils available or one of newer TOS desktops. The flags allow you to decide wether the program will load into TT RAM or ST RAM, and whether it uses RAM from either ST or TT when it runs. I've upgraded my TT RAM to 16MB, so I tend to run my accessories, utils and memory resident stuff in the ST RAM (except for NVDI and MAGIC which run about 60% faster in the TT RAM). Basically the newer GEM software should run fine in TT RAM, try setting malloc (use memory pool in TT RAM) and load prog in TT RAM first. If it doesnt run, change the combinations of flags! Some programs will grab every bit of RAM they can, regardless of the flags! e.g. Calamus SL needs to be set up carefully as it manages the TT RAM and ST RAM itself. More info neede? Email me sometime....

1012. Serious pro-atari graphics hardware for sale...

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DC13EA.16D@cf.ac.uk>
Source record: 161969

The following items are for sale :

Eizo 21 inch FLEXSCAN 6500 professional display system

This is a beauty and a beastie! A 21" fst greyscale display, absolutely stunning picture, used for Cubase and DTP in conjunction with the graphics card (below) or can be used with a PC, MAC, Atari TT in TT high resolution mode and all other modes!, graphics cards etc... There are a host of inputs including ECL, comp.vid and separate H-sync Vsync etc... The monitor goes upto 1640*1200 pixels, and handles refresh rates from 50-90 Hz. In absolutely immaculate condition, very little used, as new! Boxed. Cost around ï¿½1299. Offers around ï¿½650.

Reflex 1024 graphics card with STE interface kit & NVDI

A mono graphics card suitable for STE or Mega ST computers. Max. resolution is 1024*1024 at 80Hz, comes with software to adjust rez to watever monitor you use. Can be used on SM124! vga, svga etc... Compatible with all good GEm stuff, great with Cubase, Notator logic, Calamus, Papyrus... Cost ï¿½275 with adaptor, sell for ï¿½100.

Also ;

TT 4MB fastram board (original Atari one!) - ï¿½60

1013. Re: Software Needed

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DBzqD6.1FE@cix.compulink.co.uk>
Source record: 161970

In message <3ufl79$m3l@golem.wcc.govt.nz>, wells_s@kosmos.wcc.govt.nz said:
>] "The Temple of Apshai Trilogy" by Epyx/US Gold - as I have a copy!
> :-)]
>] I might be persuaded to part with it - if you have no luck nearer
> to ho] Can't say I've tested it, letalone played it in years.
>
> Good game, but slow as sin. Even on a minimal system with NVDI v2.5,
> it still crawls, as for some odd reason the programmers chose to make
> it use GEM for everything. It's worth getting an old 2nd hand 8-bit
> just to play this game :) The ST version just didn't have the same
> charm, nay dare I say it, playability of the original....

It is a bit odd I'll admit. The playablilty is 'different' to that of the 8 bit version (which I have also played0 - but the ST version had some neat graphics. I agree about the GEM for everything - though I don't remember it being too slow. In some ways I actually liked the sedate game play ;-)

:-)

Roland.

@CiX

1014. Re: Is There Any Video Software for 1040 ST?

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DC13w5.1uo@cf.ac.uk>
Source record: 161971

Hi there!
You might me interested if you've got an STE in the graffitti genlock unit. I've had it for around 6 months but sadly I sold my STE for a TT and its now looking for a new home. It allows overlaying of graphics etc on video, transparent or opaque. Only needs a small program to set the sync on computer, works with any software in low or med. rez! Cost me ï¿½250, but as I can't use it any more it's offered at ï¿½125!

Well I'm very into video myself, and obviously have been searching for suitable stuff. I recommend the Video Supreme package from Goodmans, a excellent title generation and fx program (if you use a genlock or simply direct the video output of your ST to a video recorder). I also find microdeals Videomaster cartridge system absolutely fab! It's a video and audio digitiser which captures full 25 fps video in 16 greyscales ! Obviously it's no good for producing a film, but when inserted with live video footage or overlayed with the genlock, it's possible to produce some incredible effects! It has a video editor with frame clips, speed control, well put it this way, for ï¿½50 it's cracking.....
Cyberpaint is also recommended for animating titles and pictures, you can produce some great twirls and swirls! Also check out Aegis animator (p.d.) and Kozmic 4.
To control your hardware, well not much about unfortunately.

1015. Atari STE genlock for sale...

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DC142w.24H@cf.ac.uk>
Source record: 161972

Only 6 months old.. Selling because I sold my STE for a TT!

Graffitti genlock. Offers transparent mixed and opaque with black transparent mixing of STE graphics with composite video signal. Works with almost any software, simply boot machine with small program to trigger the genlock sync signal.

Cost me about ï¿½250 (groan!), but as it don't work on my TT I'll let it go for ï¿½125!!!!

1016. NVDI question

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: control@u.washington.edu
Message-ID: <3umfru$2hv@nntp5.u.washington.edu>
Source record: 161973

i know this is probably something completely obvious that i've somehow missed, so thanks for any help. problem is since installing NVDI on my falcon the control panel settings are no longer saved. as in when i turn on the computer the speaker is always on and i get the annoying key click sound thing. it doesn't matter if i resave the settings from the desktop or from within a program, once the computer is turned off, the speaker is back on. what am i doing wrong here? thanks in advance, M.C.

1017. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <3umdjd$72o@golem.wcc.govt.nz>
Source record: 161974

] 1) Is Rog a typical example of a NZ gov employee - in which case what d
] he do?

People at this site do NOT, repeat NOT work for the Government, or the
Wellington City Council who merely provide the service. Roger is merely
an example of an Englander living _in_ New Zealand.

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! - Maintainer of the Generation-X Comics FAQ!
What are we doing tonight Brain? Guess....
Oh yeah, try to take over the world.

1018. Re: Need good compiler

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <3umh23$hv4@fitzherbert.pavilion.co.uk>
Source record: 161975

seimet@rhrk.uni-kl.de (Uwe Seimet) wrote:

>>Does anybody have a good public domain/shareware/freeware C++ or pascal
>>compiler for my ATARI 1040 STe?

>There is only one C++ compiler for the Atari at all: GNU C++. You need 4
>MByte RAM to work with it.

There is a Pascal compiler on ST Format cover disk 64b if you can get
hold of it. Drop me an Email if you can't.

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus
Eddie Cheong

1019. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DC11sn.Bun@cix.compulink.co.uk>
Source record: 161976

In message <3ui6v5$nrg@ds2.acs.ucalgary.ca>, cokford@acs5.acs.ucalgary.ca said:
> Mario Becroft (mbecroft@iconz.co.nz) wrote:
> : Mr Shepherd from New Zealand, you are not welcome in this newsgroup.
> : Will you please respect the wishes of other Atari owners and leave
> the : Atari groups well alone.
>
> Maybe he's not liked by many, but who are you to decide that his is
> unwelcome by all?

He cannot decide, but when a large majority of the group get fed up with Rog's pathetic little outbursts then maybe he should consider pissing off to some other news group and leaving us alone.

Steve (who is quite happy with his Falcon, ST etc.)

1020. Re: REQ: Pics & sounds of famous Atarians

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DC11sq.Bv9@cix.compulink.co.uk>
Source record: 161977

In message <scale.86.004B9768@primenet.com>, scale@primenet.com said:

> the Web. As most of ACES member are former Atarians, we are looking
> for any and all photos, pictures and sound files of famous, infamous
> and even notorious Atarians. In particular, we are looking for the
> likes of the following:

... DELTETED

> If there is anyone you can think of that is important in the Atari
> world (of course there are many), please include them. Much of this

How about getting a pic of Rog Sheppard - then we could all print it out, stick it to the darts board and see who could hit Bull's Eye. Lets face it it would make a change from throwing darts at President Chirac.

Steve

1021. US Robotics Sportster power supply

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: ducky@enterprise.america.com
Message-ID: <3umk24$squ@enterprise.america.com>
Source record: 161978

I just bought a US Robotics Sportster modem for my Falcon, but the person from whom I bought it forgot to ship the power supply. I have a variable power supply here, just need to know what voltage is needed as well as the positive and negative. Thanks for anyone that can help.

--
~~~~~~
| "The Cash Cow chews cud bigger than you!"...S.Taylor |
|____|
| Ducky (america.com) |
~~~~~~

1022. Re: What ever happened to SMS2

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DC149z.JFx@cix.compulink.co.uk>
Source record: 161979

In message <3ul9ku$en3@mercury.hgmp.mrc.ac.uk>, x-gallag@nimr.mrc.ac.uk
said:
> There was a new Atari OS out a year or more ago (maybe 18 months, or
> maybe 2 years) by a company called Furst (I think). It looked kind
> of exciting, but I couldn't afford a copy at the time. What has
> happened to it.

SMS2 - a Sinclair QL OS clone - was indeed created by Furst. My brother uses it monchrome on my old ST but if you have a Mega STE or a TT and a QVME video card you can run it in colour - and boy oh boy does it shift (it's hand coded 68000 m/c). Using fully re-entrant code and built of "things" it seems very, very stable and makes you realise what a slowcoach GEM is.

It is, as far as I know, still a going concern : my brother is going to be contacting them soon to see if they are interested in making a Falcon version that can take full advantage of the Falcon's video system.

SMS exists in various forms including a version for the PC QL card (the QL version of Gemulator). As an interesting aside one of the companies still supporting the QL is considering building a multi processor 68060 board.

A while back a new OS appeared called Omen - this looks like a rather poor version of SMS2.

If anybody is interested in SMS2 please let me know and I'll post the address of Furst in here.

Steve

1023. Re: Gemulator 4.0

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: "Paul Delia"
Message-ID: <3umq9j$oec@newsflash.hol.gr>
Source record: 161980

fkeylard@on-ramp.ior.com (Frans Keylard) wrote:
>Does anybody here have Gemulator 4.0? If so please respond via email.
>I would like to compare notes.
>
>Frans
>
>
>
I'll have it in some days (I think) but if you have any opinions by now
please post them to me!

Thanks in advance
Paul

1024. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507201708.AA01102@ilmen.lanl.gov>
Source record: 161981

In a previous message, sheppard_r@ix.wcc.govt.nz (Roger Sheppard..) wrote:

|> Err.....Dan, here in Australia we have a term for guys like Roger
|> we call them.......DROP KICKS!
|
|
| Yes like the Names that we have for you, WHITE ABO's...

Racial slurs are the very lowest form of debasement, Roger. I am quite surprised that even you would stoop to such a low level of intelligence.

I pity you.

-Hutch- @ Fair Dinkum Tech

1025. Re: UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3ulfkd$sae@sphinx.Gsu.EDU>
Source record: 161982

Harvey A. Wolfe (az058@torfree.net) wrote:

: Diamond Edge 2.03 is now available, at least in North America.

Can you say, what's new..? Sounds GOOD, anyway =-) ! How can the best
get better? Have they implemented new features??

Tommi

: --
: Harvey

1026. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_300e493e_Tom.Thomason@fpc.ct.se>
Source record: 161983

On 15 Jul 95, Tommi Pekka Hietavuo shot this through the ether to All ...

TPH> Well said.. I myself subscribe to excellent German ST-Computer, but
TPH> still buy STF mostly for support. Unfortunately, AW isn't available
TPH> in Finland, the Sacred Land of Microsoft... =-(Anyway, STF has its
TPH> bright moments, too..

You can subscribe to Atari World via Sven Bornemark in Malmoe, Sweden. I think he even has a Finnish Giro account. You can write to him on sven@dada.ct.se or (Fido) 2.200/136.56 or (NeST) 90:1102/116.56.

Kippis,
Tom

1027. Re^2: UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_300e4b35_Tom.Thomason@fpc.ct.se>
Source record: 161984

On 15 Jul 95, Jesper Kock shot this through the ether to "John B Smith"...

JK> How is good old CHKDSK3 working on a Falcon ?? Have you tested it ??

This was reputed to be unsafe to use even on the old ST series. However,
KnifeST works fine on my Falcon as long as I use it in 2 colour mode.

Mvh,
Tom

1028. Re: ATARI WORLD...!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_300e4ba4_Tom.Thomason@fpc.ct.se>
Source record: 161985

On 15 Jul 95, Roger Sheppard.. shot this through the ether to All ...

RS> I also challenge you to stop being a Big head and a Bigot...!!!

Physician, heal thyself!

ATB,
Tom

1029. Re: Atari St Pirate Ware

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_300e51c8_Tom.Thomason@fpc.ct.se>
Source record: 161986

On 16 Jul 95, Roger Sheppard.. shot this through the ether to All ...

RS> You know nothing about Amiga at all, because if you do you would not
RS> make so dumb a comments, the Amiga kill all the Atari DEAD...!!!

Oh, go put a sock in it, will you PLEASE!!

ATW,
Tom

1030. Re: Sinclap is AMAZING!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_300e52a7_Tom.Thomason@fpc.ct.se>
Source record: 161987

On 16 Jul 95, sirsmedley shot this through the ether to All ...

s> safely be considered OBSESSIVE. Childhood trauma? Learned prejudice?

The psychological term "anal retentive" springs to mind. I'm not really sure about the "retentive" part, as he seems to rejoice in spreading lavish amounts of feces around the Net, but "anal" sure seems to fit the bill!

ATB,
Tom

1031. The abominable Sheppard (was: Re: ATARI ST PIRATE WAREZ SITES)

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_300e543a_Tom.Thomason@fpc.ct.se>
Source record: 161988

On 17 Jul 95, Craig Oldfield shot this through the ether to All ...

CO> and indicate the intelligence level of a small slug under the
CO> influence of alcohol.

Please immediately cease and desist with your insulting remarks about slugs (small or otherwise). I'll have you know that most slugs both write better and have higher IQ's than the object of our mutual disgust. :^)

ATB,
Tom

1032. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_300e56c6_Tom.Thomason@fpc.ct.se>
Source record: 161989

On 16 Jul 95, Mario Becroft shot this through the ether to All ...

MB> Mr Shepherd from New Zealand, you are not welcome in this newsgroup.
MB> Will you please respect the wishes of other Atari owners and leave the
MB> Atari groups well alone.

I must admit that I've rarely seen a polite, constructive statement from this individual. Even on those few occassions when he actually gives an answer to some users question he usually manages to express himself in an offensive manner. I must admit that I, at least, would be happier if this individual (together with the idiot calling himself Sinclap) would go drown themselves in sheep dip! Sheppard keeps telling everybody to grow up and seems to have missed his own advice.

ATB,
Tom

1033. Spectre GCR for sale or trade

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <DC0o9x.Kqz@freenet.carleton.ca>
Source record: 161990

I have a Spectre GCR, version 3 of the SW, Extra Drive cable, and MAC System Disks, that I will sell/trade if I get a good enough offer. In trades, I'm looking for :

Videomaster (ST/E) version, or An ICD Link, or Software, including: Populous 2, bat 2, Civilization, Elite 2, Lure of the Temptress, Monkey Island, Leisure Larry 3, Ishar, most good Adventure or RPG Games.

If you would like to buy the GCR, please make an offer in US$, including P+P in your offer.

Thanks!

Mark M.

--
Mark Montreuil (ai066@freenet.carleton.ca)
World Wide Web (WWW) page creation/consultation and posting
http://www2.magmacom.com/~montreum/index.html

1034. FS:DR'Ts KCS SEQUENCER+XOR EDITOR~LIBRAR

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <3unim1$n47@ccnet3.ccnet.com>
Source record: 161991

Subject: FS:DR.T's KCS 4.0 SEQUENCER+XOR EDITOR/LIBRARIAN
Newsgroups: alt.music.midi
Summary:
Keywords: XOR,SEQUENCER,MIDI,LIBRA,EDIT

SELLING MY SEQUENCE PROGRAM FOR ATARI

SELLING XOR EDITOR LIBRARIAN ALSO (DOES NOT NEED KEY DISK)

KCS 4.0 =40.00

XOR =40.00

ALL REGISTRATION RIGHTS WILL BE RELINQUISHED TO YOU

GREG REYES
21 COMMODORE CT
PITTSBURG,CA 94565
510-427-1075

--

```
^^^^^^^^^^ ^^^^^^^^^
\\\\\\\\\\ ^^^^ ^^^^ /////////
\\\\\\\\\ \=====/ ////////
\..... === ...../
\ +++++ /
\ ~~~ /
```
selah @ccnet.com

1035. Re: Medusa availability & info

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: Thorsten_Floeck@rs.maus.de
Message-ID: <199507202218.a50540@rs.maus.de>
Source record: 161992

C>I am interested in the Medusa clone. I understand they make a 68060
C>version. What company makes it and how much are they?

The Medusa T60 isn't available today! I have just phoned with Fredi Aschwanden, the developer of the Medusa. His adress is: Medusa Computer Systems, Buchhaldenstr. 16, CH-8610 Uster , phone: Switzlerland (0041?)-1940-9254. The actual price he told me for a T40 (68040) is 5390 SFR including 8 MB Ram, ~500 MB Harddisc, ST-I/O-Card, Tower. But you can deal with him :-)

I own a Medusa T40 and i am very happy with this computer!

Greetings Thorsten

1036. Re: Hisoft Basic V Gfa Basic

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: christian.mittendorf@ostkupan.ct.se
Message-ID: <ftn_2.203.202.11$fidonet.org_300e3b3e_Christian.Mittendorf@ostkupan.ct.se>
Source record: 161993

Hi!

> anything. As for GFA, it can be used for Falcon applications perfectly.
> Delm Paint is a True Colour art package for Falcon as is Indy Paint,
> both are GFA. I've even seen a few Falcon demos written in GFA and some

Which one? And if so, IMHO only the frame program was done in Basic and the
rest is mostly inline assembler.

> games. If you know what you are doing just about ANY language can be
> adapted for the Falcon to take advantage of it.

Sure? IMHO C and Assembler seem to be the best languages to be used on a Falcon
- especially if it should be fast.

mvh,
chris

1037. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FGUCDFCSUP@cabal.shnet.org>
Source record: 161994

In <1995Jul16.112758.46275@cobra.uni.edu> sinclap2954@cobra.uni.edu wrote:
>In article <FGPGDBCCUP@cabal.shnet.org>, guenther@cabal.shnet.org (Thorsten Guenther) writes:
>> Yes, right, buy a graphics board for 1000 US$s, buy a new Mac => throw
>> away the board or sell it with the Performa.
>
>Why would you need a graphic board? I have 16 bit color.

Because I already have the same, and if I want a new computer, it should
have an advantage over mine in that respect.

>Can you add a graphic board for the ST/Falcon?

Yes, and yes.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

1038. Re: ICD AdSCSI+ clock problem...

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: nab@comp.lancs.ac.uk
Message-ID: <DC0I2K.w0@comp.lancs.ac.uk>
Source record: 162092
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <3uivut$69i@mailer.york.ac.uk> jat5@york.ac.uk (John 'john..' Tuffen) writes:
> I've got a problem with the real-time clock on my AdSCSI+ host
>adaptor... My ST just won't recognise it - 'IDCHECK.PRG' skips over the
>SCSI address of the RTC with the message 'skipped by IDCHECK' (or
>something).

There'll be a file on your disk (forgotten the name) which will tell
idcheck to skip the address, also one of the ICD proggies should allow
you to set which devices are skipped and which aren't (i.e. it edits the
file for you.. wow). Been a while since I used ICD stuff but I think
that's right..

Neil
(nab@comp.lancs.ac.uk)

1039. Re: ICD AdSCSI+ clock problem...

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: jat5@york.ac.uk
Message-ID: <3ulaog$qqp@mailer.york.ac.uk>
Source record: 162093
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Mr R. Mellish (rm03@ic.ac.uk) wrote:
: in article <3uivut$69i@mailer.york.ac.uk>, John 'john..' Tuffen (jat5@york.ac.uk) wrote:
: >Hello,
: > I've got a problem with the real-time clock on my AdSCSI+ host
: >adaptor... My ST just won't recognise it - 'IDCHECK.PRG' skips over the
: >SCSI address of the RTC with the message 'skipped by IDCHECK' (or
: >something).

: I believe this is normal behaviour for IDCHECK. (You can set which addresses
: to skip, somewhere in one of the config programs.)

Yeah, but it used to say 'ICD REAL-TIME CLOCK' rather than 'skipped...'

: If your clock isn't working (i.e. not returning the correct time), it's
: probably a battery problem. Try replacing it.

Well, I put a voltmeter across the battery (in circuit) and it read
3volts, so I guess that that's OK...

Any other tips? (Is it possible that the clock is giving out an invalid
time/date that the ST won't accept?

I dunno.....!

I suppose that I'd better try a new battery anyway.....

john..

|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|\-/|p
| mail: jat5@unix.york.ac.uk |||PaSPRG, |h
| jat@ohm.york.ac.uk ||| York University |a
| web: http://www.york.ac.uk/~jat5/ ||| +44 (01904) 432417 |k
|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|/-\|e

1040. Re: Chimera trouble

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: Kai-Ming Mei <mei_k_m@inch.com>
Message-ID: <3ulof3$onu@worm.inch.com>
Source record: 162094
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

please inform me of where I can get this softwhere and do I need to compilie it first? Also I would like to know if you do set up chimera properly what did you need to do to make it work, and last where can I get my copy of the kit? Did you already have mint running? thankyou

1041. Reading MS DOS hard disk.

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: s925799@mailserv.cuhk.hk
Message-ID: <3ulpj4$960@hpg30a.csc.cuhk.hk>
Source record: 162095
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Sometimes ago, I read that the maximum size is 32 meg.
But just today, someone told me that a patched AHDI 6.061 can reconized
size upto 2 gig.

Does anyone have more info? Where to get this?
Many thanks.
--
====================================~ Malcolm <=====
| Good Luck! |
| |
| " I am such a peculiar girl |
| have my dreams and thoughts in another world..... |
| So lost in time So lost in space |
| I belong to an unknown human race....." |
| |
| Dreaming Girl, Bel Canto |
==================s925799@mailserv.cuhk.hk==========

1042. Brand new NVDI 3.02 with registration form for sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: s925799@mailserv.cuhk.hk
Message-ID: <3ulpmm$960@hpg30a.csc.cuhk.hk>
Source record: 162096
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I am asking for USD 50 cash, not cheque. Please reply by email.
--
====================================~ Malcolm <=====
| Good Luck! |
| |
| " I am such a peculiar girl |
| have my dreams and thoughts in another world..... |
| So lost in time So lost in space |
| I belong to an unknown human race....." |
| |
| Dreaming Girl, Bel Canto |
==================s925799@mailserv.cuhk.hk==========

1043. Re: ICD AdSCSI+ clock problem...

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <3ulkespua1@mhadf.production.compuserve.com>
Source record: 162097
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

You might have set the "Skip SCSI ID's at boot" option in the driver. Go into the setup program (ICDBOOT.PRG) and tell it to check that ID (usually, 6). Then reboot and retry.

1044. Chimera trouble

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: tkk@uclink2.berkeley.edu
Message-ID: <3ukuou$hoi@agate.berkeley.edu>
Source record: 162098
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Just downloaded the Chimera Web Browser/Mint(TAF) package and have installed easily without any problems. Everything - including FTP, TELNET, etc - works just fine, except for Chimera. I have 8megs of RAM, so I doubt that is a problem. When I click on a hypertext, I get "Can't load document." error -- on any and all links or hypertexts. I must not have set one of the addresses correctly, but I can't figure out what... Like already mentioned, PPP, etc, everything else works fine.

Please lend me some tips. Thank you.

Tae

1045. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: diehl@r-node.io.org
Message-ID: <3ukmuc$7dl@ionews.io.org>
Source record: 162099

Stephen Atty (satty@cix.compulink.co.uk) wrote:

: I gather that NZ is currently short of specialists (especially in the IT
: area) This raises an important question:
: Is is that they are all terribly boring idiots like Rog
: or
: All the intellectuals have pissed off because of people like Rog.

I'd have to go with B ... A is a blanket statement, and even if it's
true, it's not nice. <grin>

: We have to ask ourselves some more questions :

: 1) Is Rog a typical example of a NZ gov employee - in which case what does
: he do?

He tells people to move to New Zealand on the grounds that their own
country is dull and lifeless and doomed to extinction, and nowhere could
possibly be as fascinating or have more of what you need as New Zealand
anyway.

And besides. Government employees of any stripe are by definition
unintelligent, lifeless, boring sods who know nothing about the real
world, but can't resist talking up a storm about it as if they did.

: 2) If he isn't why aren't the good people of NZ complaining about somebody
: who obviously has nothing better to do in work time that to browse on the
: net.

I suspect it may have something to do with the barracades on his door and
the pungent effluvium of unwashed sweat wafting from the cracks in the
windows of his sorrely neglected home which, sadly, he hasn't had the
time or frankly, the desire to attend to because there are far more
important matters to see to on the 'net.

: PS : I would love to be able to post it from work but :
: a) I don't have the time to arse around at work
: b) The Home Office has imposed an air gap policy on network access - Hey
: maybe if we can convince the NZ gov of this we could get rid of Rog for
: ever.

:
: --
: Steve Atty (satty@cix.compulink.co.uk)
:
: "Bacchum in remotis carmina rupibus vidi docentum - credite posteri -
: Nymphasque discentes et aures, capripedum Satyotum acutas"

```
: Ode XIX, Horace
: ----------------------------------------------------------------------------
:
```

```
--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org
```

1046. Re: TT memory

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <3ul6dq$2f3@nyheter.chalmers.se>
Source record: 162100

In article <3ujoo9$gg6@news.xs4all.nl>, maberg <maberg@xs4all.nl> wrote:
>gmiller@inca.co.nz (Gaven Miller) writes:
>
>>The speedup from ST-RAM (which is 16-bit "slow-RAM") to TT-RAM (32-bit
>>"fast-RAM") is approximately 50%.
>
>Actually, this is not completely correct.
>The ST-ram is slower but that's due to the fact that the CPU must share
>it with, most notably, the videosystem. TT-ram is not used by a.o. the
>videochip and thus the CPU can acces it faster, it doesn't have to wait
...
>Kb.) Depending on such factors the difference between TT- and ST- ram is
>about 15 % - 35 % (Not 50 %).

I don't own a TT, but from what I've heard about the TT-ram I've always
assumed it supported burst mode access. Do you mean that's not so?
(Yes, I know it's an Atari computer, but still...)

If it did support burst mode the speedup for certain operations should be
very significant. 100-200% would not surprise me at all.

Let's hope the Barracuda handles burst mode!
I'd really like to speed up my Falcon by a factor of eight or so... :-)

--
Chalmers University | Why are these | e-mail : d8klojo@dtek.chalmers.se
of Technology | .signatures | Address: Johan Klockars
| so hard to do | Foreningsgatan 32/408
Gothenburg, Sweden | well? | 411 27 Gothenburg, SWEDEN

1047. Leemings on the Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-07-20 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3ul70k$rt2@status.gen.nz>
Source record: 162101

My friend has trouble running Leemings on the 4meg Falcon. And it is apparently supposed to work. He is using backwards, but not the latest. Do you use Leemings? I would appreciate your comments on setups etc.

Thanks.

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------
-Makeatape at Createatape in the Freezer at Kumeu in the Country----------

1048. Re: Latest MS office with Spectre?

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Michael Squire <75236.2640@CompuServe.COM>
Message-ID: <3up2o0$h8f$1@mhadf.production.compuserve.com>
Source record: 161902

To the best of my knowledge, the latest version of Microsoft Word that will work with Spectre is v5.1. The latest version of Excel that will work with Spectre is v4.0. Neither of these is the latest version of these programs available in stores and the latest versions, 6.0 and 5.0 respectively require both System 7 and a 68020 CPU.

You best bet for finding older versions of Mac software to purchase is to check out the comp.sys.mac.wanted USENET newsgroup. I was able to purchase a copy of Word 5.1 from someone there.

1049. Fujiwatch-where?

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <3up0da$omk@sinsen.oslonett.no>
Source record: 161903

Where can I get the auto program "Fuji-watch"?
It's the normal spinning fuji, but with a clock that goes in place of
the busy bee.
Which ftp site/directory?

Hallvard
--
[Sun SPARCstation 20/Atari STe/Connect 2.46/USR 14400 fax/data]
* Norway,Norvege,Noruega,Norwegen,Norge- land of the midnight sun
[This mail has been written online]

1050. Re: MiNT dislikes BlowUP?! Please help!

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <3uocjf$cgj@wn1.sci.kun.nl>
Source record: 161904

In <1165@mettav.demon.co.uk> SDavies@mettav.demon.co.uk (Spencer Davies) writes:

>Out of the ether, the following was mentioned by Georg...:

> GA> I have Mint (1.12h or something like that) running with BlowUP, but
> GA> there is a trick: BlowUP has to be booted _before_ Mint, and you have
> GA> to write an tiny
> GA> program (I can mail it to you on request) that sets up a BlowUP-
> GA> resolution (Mint X11 in 1024*768 :-)). So everything works fine.
>Not needed. I run Blowup under Mint and have no problems see the
>following fragment from my MINT.CNF file.

[initial bit of MINT.CNF deleted]

>GEM=D:\CLI\MINT\GEM.SYS
>EXEC C:\AUTO\BLOWBOOT.PRX
>
Now try the same with the GEM-line commented out. You'll see what I
mean. I want to run MiNT without MultiTOS.

BTW, I still get two bombs.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

1051. FS: Atari Software

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: wintermi@aston.ac.uk
Message-ID: <DC2J8K.549@aston.ac.uk>
Source record: 161905

Hi,

I have several pieces of Atari ST software for sale, if any body is interested.

They are:

GFA Basic Version 3.5
GFA Basic Compiler for the above
GFA Assembler

STOS Basic
STOS Basic Compiler
STOS Maestro + Cartridge

If anybody is interested, then please mail me an offer for the above.

Matthew

--

- Matthew Winter
- Email: wintermi@aston.ac.uk
- URL: http://www.aston.ac.uk/~wintermi/
- 'Battle of the Races' Homepage: http://www.aston.ac.uk/~wintermi/races/

1052. Re: MagicMac has problems..

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-2107950031430001@tempel.muc.de>
Source record: 161906

In article <9507191150.aa23200@dispatch.demon.co.uk>, jw4@bolton.ac.uk wrote:

> My system seems unable to read 720K disks that are
> non-standard formats (i.e. 80+ tracks, 10+ sectors etc). Can anyone
> else confirm this as a problem?

Yes. That is a 'feature' and should be documented in the FAQ.

Thomas

1053. Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: jws4p@fermi.clas.Virginia.EDU
Message-ID: <DC1pst.FDs@murdoch.acc.Virginia.EDU>
Source record: 161907

First of all, my hats off to TAF for putting together their internet GUI package... although I have yet to even obtain and install it, I am anxiously trying to find the time. I just wanted to say though that I hope this is only a temporary solution to the problem... before TAF, there was a lot of talk by programmers and anxious end-users about developing a graphical WWW/etc. browser for the Atari, written FOR the Atari. As I understand it, Chimera is a graphical browser for the UNIX windows environment X-Windows, and to run X-Windows on an Atari you need to first install the MiNT operating system. Correct me if I'm wrong on this, but this seems to be an awful lot of overhead, going through two shells, just to run a graphical browser that communicates through SLIP, reads hypertext, and can display GIFs. This leaves people with 4 meg machines just barely able to run the package, and apparently they cannot handle "graphically intensive (>= 10K GIFs!?!??) web pages". I hope that some of the ambitious and talented programmers out there who were talking of writing a graphical browser specifically for GEM/TOS will not give up just because Chimera is out there, relatively easy to install. I've seen a lot of great Atari software out there, programs that were more efficient and could outperform their functional counterparts on grossly superior Microsoft/Intel machines. I'm sure that a graphical browser written and optimized specifically for Ataris instead of UNIX could be far superior to whatever interim solution we may have. Anyway, if anybody out there needs encouragement or motive to pick back up whereever you left off, count me as the first in line to register and pay top dollar for an Atari specific, trouble free internet GUI.

Good luck,
John Stanmeyer

--
John Stanmeyer/jws4p@virginia.edu/504 Rugby Rd Ch'ville VA 22903/804-979-5457

1054. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Craig Oldfield <Craig@thebrink.demon.co.uk>
Message-ID: <698164147wnr@thebrink.demon.co.uk>
Source record: 161908

In article: <ftn_2.203.203.15$fidonet.org_300e543a_Tom.Thomason@fpc.ct.se>
tom.thomason@fpc.ct.se (Tom Thomason) writes:

> Please immediately cease and desist with your insulting remarks about
> slugs (small or otherwise). I'll have you know that most slugs both write
> better and have higher IQ's than the object of our mutual disgust. :^)

Bloody hell Tom, you get everywhere :)
--
Craig Oldfield

1055. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3ungu5$cvj@golem.wcc.govt.nz>
Source record: 161909

In article <3ui6v5$nrg@ds2.acs.ucalgary.ca>, cokford@acs5.acs.ucalgary.ca (Conan Orion K Ford) writes:
>Mario Becroft (mbecroft@iconz.co.nz) wrote:
>: Mr Shepherd from New Zealand, you are not welcome in this newsgroup.
>: Will you please respect the wishes of other Atari owners and leave the
>: Atari groups well alone.
>
>Maybe he's not liked by many, but who are you to decide that his
>is unwelcome by all?

Yes its because I tell the truth, if they can't bit the bullet
and go and buy a Real PC..

John Townsend came on here and told them to stop wasting time on the craped
out Atari and the out of date OS...

Gee then came out the knifes, nasty little people these Atari addicts...

Seems like that have to defend the Crappy Ataries and till they die...

If they don't like the PC they can go for the Amiga or the Acorn...

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

1056. Re: US Robotics Sportster power supply

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3ungeh$cvj@golem.wcc.govt.nz>
Source record: 161910

In article <3umk24$squ@enterprise.america.com>, ducky@enterprise.america.com (Ducky) writes:
>
> I just bought a US Robotics Sportster modem for my Falcon, but the
>person from whom I bought it forgot to ship the power supply. I have a
>variable power supply here, just need to know what voltage is needed as
>well as the positive and negative. Thanks for anyone that can help.

A lot of Modems only use AC power packs, like 9 volts AC at about 800ma..

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

1057. Papyrus, Calamus ??

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: mike@cui.unige.ch
Message-ID: <1995Jul21.072326.15972@news.unige.ch>
Source record: 161911

Does anyone know the status of Papyrus 4?

Or of Calamus SL for Windows 95?

(sadly, I have finally bought a PC, for the software - but what a horrible OS and interface! What price Neodesk for Windows?)

Mike Morris

1058. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_300f89f8_Tom.Thomason@fpc.ct.se>
Source record: 161912

On 18 Jul 95, D.Bhabuta shot this through the ether to All ...

DB> For all Scandinavian orders of AW, please get in touch with Sven
DB> Bornemark... sven@dada.ct.se. he is handling Norwegian, Finnish and
DB> Danish subs as well as Swedish ones, and will hopefully expand to the
DB> rest of mainland Europe.

Just out of curiosity, why would Sven take over subs to the rest of mainland Europe? Not that I object or anything, but ISTM that it would be just as easy for Neal's people to take care of that from the UK. I can't imagine that the French, Germans, etc. would be particularly interested in the Scandinavian supplement,even to see your articles in Swedish! 8^)

ATB,
Tom

1059. Re: Atari St Pirate Ware

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_300f8b0d_Tom.Thomason@fpc.ct.se>
Source record: 161913

On 18 Jul 95, John Moon shot this through the ether to All ...

JM> negative unhappy soul? Come on.....lay it all on the line.....tell ALL
JM> OF US.... what eats inside of you that makes you such a miserable
JM> sonofabitch!

ROTFL!

Cheers,
Tom

1060. Re: TT memory

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: mparrott@SINCOM.COM
Message-ID: <3uo38l$l6d@cutter.sincom.com>
Source record: 161914

> I don't own a TT, but from what I've heard about the TT-ram I've always
> assumed it supported burst mode access.

Most TT RAM boards can be configured to access using either burst mode or
nibble mode. _Most_ standard SIMMs are nibble mode; configuring the board
for burst mode access won't work properly with standard SIMMs. However,
if one takes the time to ensure they obtain burst mode SIMMs, the speed
increase can be measurable.

- -
Michael Parrott !!! Proudly Using Atari
mparrott@sincom.com (. .) Computers!
mparrott@kendaco.telebyte.com ((v)) TT030@48Mhz/4/16/630
o-----/m-m-----o
'Hyrashio' on FurryMUCK/FurToonia * Artist Wannabe * Guitarist (Kinda)
- -

1061. Atari stock up --Why?

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <3uo4ni$o0o@newsbf02.news.aol.com>
Source record: 161915

As a stockholder, I'm pleasantly surprised to report that Atari stock has jumped 30 percent in one month, closing today (Thursday, July 20, 1995) at 3-1/4. Does anybody know why? Higher earnings? Virtual reality headset and/or CD ROM games released? What gives? Also - is there any hope that I will ever be able to use my Mega STe to browse the Web, text AND graphics?
markvanwyk@aol.com

1062. Re: Utopos 1.x ????

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199507210123.a22338@do2.maus.de>
Source record: 161916

SW> (Looks for disk....) Here it is, latest version is v1.61. It works
SW>on, and fully supports the Falcon. v1.61 "came with" Stardust, but

SW> UTOPOS VERSION 1.61 -------------------
SW> - FOUR BRAND NEW TRACKS! - MORE FALCON COMPATIBLE THAN EVER! - OPENS
SW>TOP AND BOTTOM BORDERS ON FALCON - FEW MINOR BUGS REMOVED

Is there a demoversion available anywhere around the world?

SW> Version 1.61 is quite stable now. Apparently it will almost
SW>certainly be the last version, and more than likely be the last thing
SW>Aggression does for the Atari.

Do they stop development of games for the ATARI?
Did the programmers leave aggression?
Whats the reason for the above statement?

Tschuess Frank

1063. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: hellman@teleport.com
Message-ID: <3upvj7$2gd@kelly.teleport.com>
Source record: 161917

I'll second that.

Walter Hellman
--
hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA

1064. Re: FS: 1040STf Computer System

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: VanMil@mindlink.bc.ca
Message-ID: <74862-806391374@mindlink.bc.ca>
Source record: 161918

Where would you be shipping from.

Please advise.

Ben Van Mil

Vanmil@mindlink.bc.ca

1065. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <3uorfuINN2sd@boa.cis.ohio-state.edu>
Source record: 161919

In article <3uohur$qch@trane.uninett.no> "Gard Eggesb&#65533; Abrahamsen" <Gard.Abrahamsen@alesund.fylkesbibl.no> writes:
|scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
|| And where are u going to plug it in? Where inside the case will
|| it fit?
||
|| & are they still selling obsolete ISA cards for nearly as much as
|| a low end base pc?
||
|| Nothing like a $600 T4000 card... and people wonder why there | have
|| been defections...
|
|Duh - er... I've got a $450 ET4000 card installed in my VME bus on my
|M4STe. It's true color, but unfortunately, it only has one meg on board.
Yes and you only paid 5 times it's real value for it...

```
This atari upgrade multiplier is why I didnt replace my dead
STe with a higher end atari.
|It is quite expandable, though. I like to run it at 1024*1088*256 when
|multitasking, or 640*480*16M when doing stuff with graphics. The only
|thing I don't like about the thing is that it didn't come with any
|documentation, which is a petty... I want to make a driver for the card
|in my OS. And I'd even use text mode. Anyone out there with SVGA
|documentation? ;^)
Actually VGA modes are standard now, so I'd imagine there would
be quite a bit of documentation for them. Look in some of the PC
heirarchys.
```

1066. FS: Atari systems/software in Canada

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: djc126@alf.usask.ca
Message-ID: <3uotk2$138@tribune.usask.ca>
Source record: 161920

Please email for more info. Thanks.

1067. Re: Reading MS DOS hard disk.

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_300fdcd8_Jesper.Kock@kockens.ct.se>
Source record: 161921

Hello android ! The 20.07.95 you talked about "Reading MS DOS hard disk.",and
my reply is:

> But just today, someone told me that a patched AHDI 6.061 can reconized
> size upto 2 gig.
>
> Does anyone have more info? Where to get this?

-*-Kockens BBS-*- HD-STUFF -*-Kockens BBS-*-

AHDI6061.ZIP [16] AHDI v6.06i - Latest Update

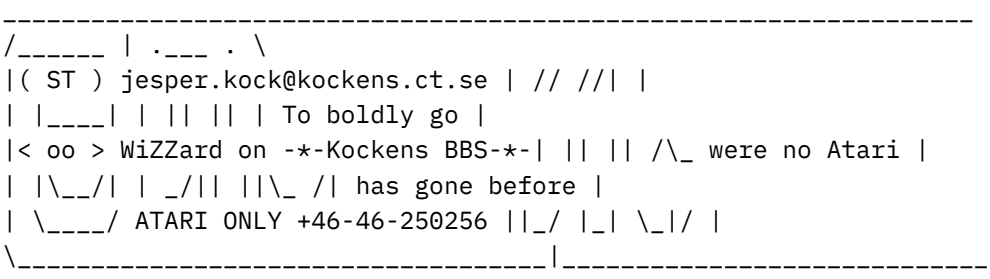
AHDICONF.LZH [16] Config the AHDI driver to suit your needs.

HDX504.ZIP [12] AHDI 6.06 and HDX 5.04

HD_CTRL4.ZIP [6] With HD_Patch you can edit the patchable variables of your
Atari AHDI hard disk driver.Only AHDI versions 3.00 and above may be changed.

Is any of the above at any interest ?? In that case i can send them to you.

Grtz from Sweden:



1068. Frontiers Xtra-RAM

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_300fde03_Jesper.Kock@kockens.ct.se>
Source record: 161922

Hi!

I have just installed Frontiers X-tra RAM card in one of my old STm's

I upgraded from 520 -> 2,5 MB. It worked like a charm, but i didnt get
the disc containing the test programs from Frontier (X-tra RAM check utils)

Well, the card works fine, but i still want to have the software included
in the package. Is there anyone who's got it ?????

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

1069. Re^2: UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_300fd7d0_Jesper.Kock@kockens.ct.se>
Source record: 161923

Hello android Missel! The 19.07.95 you talked about "UNDELETE",and my reply is:

>> How is good old CHKDSK3 working on a Falcon ?? Have you tested it ??
>
> Atari's CHKDISK3.PRG works fine on the Falcon, on IDE and SCSI drives (even
> on 1 GB partitions). The only drawback is, it sometimes (not always)
> refuses to be run in color modes.
>

Ok. Good to hear. Its a very good and easy to use program, but its slow :-)
But i have never ever had any problems with it.

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

1070. Re^3: UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_300fd984_Jesper.Kock@kockens.ct.se>
Source record: 161924

Hello android Thomason! The 20.07.95 you talked about "UNDELETE",and my reply is:

JK>> How is good old CHKDSK3 working on a Falcon ?? Have you tested it ??
>
> This was reputed to be unsafe to use even on the old ST series. However,

No way. It works perfectly well on all TOS versions i have tested it on, (1.0, 1.02 ,1.04, 1.60, 1.62, 2.06),i have never had any problems at all. Sometimes it stops at a bad sector, but just press Abort and it will continue were it left of.

> KnifeST works fine on my Falcon as long as I use it in 2 colour mode.
>

I am a bit ashamed, because i have never tested KnifeST, maybe you thought that every Atari owner in the world had tested it, but now you know that they havent 8-)

Grtz from Sweden:


```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

1071. Re: Transfer of lzh file problems.

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DC301r.27F@dk3uz.hanse.de>
Source record: 161925

novotnyp@ERE.UMontreal.CA (Novotny Pavel) writes:

> I am having problems transfering lzh files from my university's mainframe
> to my terminal. Is this because Unix does not recognize lzh as a binary
> file type. Perhaps the only way aroud this is to uue encode all lzh files?

Either that, or use btoa, or a file transfer program like rz/sz, the
latter affording error free transfer.

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

1072. Utopos 1.x ????

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199507212141.a22869@do2.maus.de>
Source record: 161926

AJ> I have a Falcon030, 4MB, TOS 4.04 and Utopos 1.55 works with it. At
AJ>least on RGB monitor/TV, with VGA it has some problems after player 2
AJ>dies.

I couldn't start it on VGA, it crashed when Utopos wanted to load the modules.
Yes, I placed the UTOPOS-Folder at the Root of the drive.

AJ>The docs say that you shouldn't run Utopos in ST compatible
AJ>mode... perhaps that is your problem.

No, it is not a RTFM problem. On VGA my version doesn't work and on RGB it crashes after playing for a minute or two.

Tschuess Frank

1073. Re: re: shareware games by dave munsie web site!

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199507212150.a22870@do2.maus.de>
Source record: 161927

AM> >AM>One game that I loved, and have never EVER seen on any computer
^^^^^^^^^^^^

AM>format >AM>is the old arcade game, GORF!
AM>> >Go and buy an ATARI XL Computer, there you can play GORF!

AM> hehehe, yeah... like what I need now is another atari machine, even
AM>older than the ones I already own.

O.K. What I wanted to say is, that there was a computer where you could play Gorf, and what is the problem to buy a XL+Gorf for approx. $40 instead of paying $25 shareware fee for a ST/STE Version?

Tschuess Frank

1074. Re: New HD for Megafile 3

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Callum.Lerwick@f47.n282.z1.fidonet.org
Message-ID: <7d7_9507230106@flight.org>
Source record: 161928

To: sheppard_r@kosmos.wcc.gov
On 07-10-95 ROGER SHEPPARD..
--- -//- ---
Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

1075. Just the Fax!

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Callum.Lerwick@f47.n282.z1.fidonet.org
Message-ID: <7d8_9507230106@flight.org>
Source record: 161929

I have a ViVa Data/Fax modem, works great for data, but I wanna do fax! What are my choices for english FAX programs? (other than STraight FAX) I've downloaded all sorts of FAX programs, and discovered they're all German... (or PC programs that some dork uploaded into the Atari area...)

* (QW|{ 2.6 *
---------- -//- ----------
Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

1076. QWK readers

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Callum.Lerwick@f47.n282.z1.fidonet.org
Message-ID: <7d9_9507230106@flight.org>
Source record: 161930

Recently MicroTalk reader went on a rampage, trashing a bunch of replys and itself too. It's pretty buggy, and I've always meaning to try out Mountain Reader II, so I havn't bothered to download it again, I downloaded MRII 2.8 demo from a.a.u.e, and when I decompressed it, it got down to MRII.PRG and gave me a "bad table, or encrypted file" error. Thinking something got screwed up during the download, I downloaded it again! Same thing! Just for the heck of it I tried downloading it using Xmodem-1k instead of Zmodem. Same thing! (I never had any CRC errors during any of the downloads) Well, I had to get some messages read, so I downloaded Kivi 1.41, when I decompressed it, it got down to KIVI.PRG, and gave me a "bad table, or encyrypted file" error! So I downloaded it again, same thing! Tried Xmodem-1k, same thing! By then I was pretty ticked, so I connected with Hensa, downloaded MRII, same thing! Downloaded it again, tried Xmodem-1k, same thing!!! ARRRGGGGHHH!!

* (QW|{ 2.6 *
--------------------------- -//- ---------------------------
Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

1077. QWK readers

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Callum.Lerwick@f47.n282.z1.fidonet.org
Message-ID: <7da_9507230106@flight.org>
Source record: 161931

Recently MicroTalk reader went on a rampage, trashing a bunch of replys and itself too. It's pretty buggy, and I've always meaning to try out Mountain Reader II, so I havn't bothered to download it again, I downloaded MRII demo from a.a.u.e, and when I decompressed it, it got down to MRII.PRG and gave me a "bad table, or encrypted file" error. Thinking something got screwed up during the download, I downloaded it again! Same thing! Just for the heck of it I tried downloading it using Xmodem-1k instead of Zmodem. Same thing! (I never had any CRC errors during any of the downloads) Well, I had to get some messages read, so I downloaded Kivi 1.41, when I decompressed it, it got down to KIVI.PRG, and gave me a "bad table, or encyrypted file" error! So I downloaded it again, same thing! Tried Xmodem-1k, same thing! By then I was pretty ticked, so I connected with Hensa, downloaded MRII, same thing! Downloaded it again, tried Xmodem-1k, same thing!!! ARRRGGGGHHH!! So I tried downloading Kivi, same thing! Downloaded it again, etc. Same thing! AAAAAAAAARRRRGGGGGGHHHH!! (banging head on wall) <whap!> <whap!> So I downloaded Captains QWK 2.6 off of Flightline and is what I'm using downloaded Captains QWK 2.6 off of Flightline and is what I'm using now.

--- -//- ---
Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

1078. QWK readers

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Callum.Lerwick@f47.n282.z1.fidonet.org
Message-ID: <7db_9507230106@flight.org>
Source record: 161932

Recently MicroTalk reader went on a rampage, trashing a bunch of replys and itself too. It's pretty buggy, and I've always meaning to try out Mountain Reader II, so I havn't bothered to download it again, I downloaded MRII demo from a.a.u.e, and when I decompressed it, it got down to MRII.PRG and gave me a "bad table, or encrypted file" error. Thinking something got screwed up during the download, I downloaded it again! Same thing! Just for the heck of it I tried downloading it using Xmodem-1k instead of Zmodem. Same thing! (I never had any CRC errors during any of the downloads) Well, I had to get some messages read, so I downloaded Kivi 1.41, when I decompressed it, it got down to KIVI.PRG, and gave me a "bad table, or encyrypted file" error! So I downloaded it again, same thing! Tried Xmodem-1k, same thing! By then I was pretty ticked, so I connected with Hensa, downloaded MRII, same thing! Downloaded it again, tried Xmodem-1k, same thing!!! ARRRGGGGHHH!! So I tried downloading Kivi, same thing! Downloaded it again, etc. Same thing! AAAAAAAAARRRRGGGGGGHHHH!! (banging head on wall) <whap!> <whap!> So I tains QWK 2.6 off of Flightline and is what I'm using downloaded Captains QWK tains QWKt I'm using downloaded Captains QWK
2.6 off of Flightline and is what I'm using
---------- -//- ----------
Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

1079. QWK readers

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Callum.Lerwick@f47.n282.z1.fidonet.org
Message-ID: <7dc_9507230106@flight.org>
Source record: 161933

Recently MicroTalk reader went on a rampage, trashing a bunch of replys and itself too. It's pretty buggy, and I've always meaning to try out Mountain Reader II, so I havn't bothered to download it again, I downloaded MRII demo from a.a.u.e, and when I decompressed it, it got down to MRII.PRG and gave me a "bad table, or encrypted file" error. Thinking something got screwed up during the download, I downloaded it again! Same thing! Just for the heck of it I tried downloading it using Xmodem-1k instead of Zmodem. Same thing! (I never had any CRC errors during any of the downloads) Well, I had to get some messages read, so I downloaded Kivi 1.41, when I decompressed it, it got down to KIVI.PRG, and gave me a "bad table, or encyrypted file" error! So I downloaded it again, same thing! Tried Xmodem-1k, same thing! By then I was pretty ticked, so I connected with Hensa, downloaded MRII, same thing! Downloaded it again, tried Xmodem-1k, same thing!!! ARRRGGGGHHH!! So I tried downloading Kivi, same thing! Downloaded it again, etc. Same thing! AAAAAAAAARRRRGGGGGGHHHH!! (banging head on wall) <whap!> <whap!> So I Captains QWK 2.6 off of Flightline and is what I'm using downloaded Captains QWK tains QWKt I'm using downloaded Captains QWK 2.6 off of Flightline and is what I'm using now.

Anyway, how was your day? :(

--- -//- ---
Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

1080. Re: Atari -> DOS or MAC H

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Callum.Lerwick@f47.n282.z1.fidonet.org
Message-ID: <7dd_9507230106@flight.org>
Source record: 161934

To: cgra@se.bel.alcatel.be (C
On 07-11-95 CHRIS GRAY
--- -//- ---
Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

1081. Re: Latest ICD utils: whe

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Callum.Lerwick@f47.n282.z1.fidonet.org
Message-ID: <7de_9507230106@flight.org>
Source record: 161935

```
To: dpj@delphi.com
On 07-10-95 DPJ@DELPHI.COM
---------------------------- -//- ----------------------------
Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

1082. Re: bombs !!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Callum.Lerwick@f47.n282.z1.fidonet.org
Message-ID: <7df_9507230106@flight.org>
Source record: 161936

```
To: psu01223@odin.cc.pdx.edu
On 07-11-95 ALEXANDER CHAMBERLAIN
---------------------------- -//- ----------------------------
Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

1083. Re: Adding another Drive

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Callum.Lerwick@f47.n282.z1.fidonet.org
Message-ID: <7e0_9507230106@flight.org>
Source record: 161937

```
To: Bob Brown <bob@sol.earthl
On 07-11-95 BOB BROWN
--------------------------- -//- ---------------------------
Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------
```

1084. Re: Falcon users & progra

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Callum.Lerwick@f47.n282.z1.fidonet.org
Message-ID: <7e1_9507230106@flight.org>
Source record: 161938

```
To: nuuja@cc.Helsinki.FI (Lau
On 07-11-95 LAURI T NUUJA
---------------------------- -//- ----------------------------
Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

1085. Re: atari -> ibm

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Callum.Lerwick@f47.n282.z1.fidonet.org
Message-ID: <7e2_9507230106@flight.org>
Source record: 161939

```
To: sheppard_r@kosmos.wcc.gov
On 07-12-95 ROGER SHEPPARD..
---------------------------- -//- ----------------------------
Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

1086. Re: Falcon users & progra

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Callum.Lerwick@f47.n282.z1.fidonet.org
Message-ID: <7e3_9507230106@flight.org>
Source record: 161940

To: binder@rbg.informatik.th-
On 07-12-95 THOMAS BINDER
--- -//- ---
Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

1087. Re: Ballistics programs

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Callum.Lerwick@f47.n282.z1.fidonet.org
Message-ID: <7e4_9507230106@flight.org>
Source record: 161941

```
To: foltin@cherokee.nsuok.edu
On 07-12-95 BELA FOLTIN
---------------------------- -//- ----------------------------
Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

1088. Re: Weekly Posting of New

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Callum.Lerwick@f47.n282.z1.fidonet.org
Message-ID: <7e5_9507230106@flight.org>
Source record: 161942

```
On 07-10-95 KIM ANDERSEN
---------------------------- -//- ----------------------------
Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

1089. Re: ATARI ST PIRATE WAREZ

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: CAllum.Lerwick@f47.n282.z1.fidonet.org
Message-ID: <7e6_9507230106@flight.org>
Source record: 161943

To: cgra@se.bel.alcatel.be (C
On 07-12-95 CHRIS GRAY
--- -//- ---
Internet: CAllum.Lerwick@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

1090. Re: Hiding files on Falco

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Callum.Lerwick@f47.n282.z1.fidonet.org
Message-ID: <7e7_9507230106@flight.org>
Source record: 161944

To: graham@grasper.demon.co.u
On 07-12-95 GRAHAM IRVINE
--- -//- ---
Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

1091. Re: Falcon users & progra

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Callum.Lerwick@f47.n282.z1.fidonet.org
Message-ID: <7e8_9507230106@flight.org>
Source record: 161945

To: gs01tph@panther.Gsu.EDU (
On 07-12-95 TOMMI PEKKA HIETAVUO
--- -//- ---
Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

1092. Re: HD disks on DD floppy

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Callum.Lerwick@f47.n282.z1.fidonet.org
Message-ID: <7e9_9507230106@flight.org>
Source record: 161946

To: ai063@FreeNet.Carleton.CA
On 07-13-95 WALTER A. COLE
--------------------------- -//- ---------------------------
Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

1093. Re: PPP

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <3uok1nenu2@mhadf.production.compuserve.com>
Source record: 161995

One choice that doesn't require MiNT is the KA9Q package. This is a port of a DOS program that supplies FTP, TELNET, NNTP (news) reader, etc. However:
1) this is a TOS program. No GEM menus.
2) this program does not supply any networking facilities to any other program. No Web. No NFS.

If you want more networking than this, you'll about have to go with MiNT. Get the TAF package and install it.

1094. Latest MS office with Spectre?

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: selick@bu.edu
Message-ID: <3uoko4$gu2@news.bu.edu>
Source record: 161996

What is the latest version of MS office that will still work with system 6 and Spectre? I am really interested in Word and Excel. Are there current versions that are not system 7 specific?

Thanks,
Steve
<selick@acs.bu.edu>

1095. When do we get color X? R6?

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: selick@bu.edu
Message-ID: <3uoks4$gu2@news.bu.edu>
Source record: 161997

Is there currently anyone working on X11-R6 with low bandwidth X? Color?
Thanks,
Steve
<selick@acs.bu.edu>

1096. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Gard Eggesb&#65533; Abrahamsen <Gard.Abrahamsen@alesund.fylkesbibl.no>
Message-ID: <3uohur$qch@trane.uninett.no>
Source record: 161998

scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
> And where are u going to plug it in? Where inside the case will
> it fit?
>
> & are they still selling obsolete ISA cards for nearly as much as
> a low end base pc?
>
> Nothing like a $600 T4000 card... and people wonder why there > have
> been defections...

Duh - er... I've got a $450 ET4000 card installed in my VME bus on my M4STe. It's true color, but unfortunately, it only has one meg on board. It is quite expandable, though. I like to run it at 1024*1088*256 when multitasking, or 640*480*16M when doing stuff with graphics. The only thing I don't like about the thing is that it didn't come with any documentation, which is a petty... I want to make a driver for the card in my OS. And I'd even use text mode. Anyone out there with SVGA documentation? ;^)

/Gard ga@www.hials.no

1097. Atari 1040ST System Sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: klassa@aur.alcatel.com
Message-ID: <3uopo9$r9c@aurns1.aur.alcatel.com>
Source record: 161999

I have an Atari 1040ST, mouse, color & mono monitors (i.e. two monitors) for sale. (I've also got a Supra 20MB hard drive for sale to go with it... Someone has expressed an interest in the drive, but no commitments have been made).

The computer, mouse, color monitor & drive are in great shape; the mono monitor tends to flicker occasionally. The best offer over $250 (you pay shipping) takes the works. If you think that's too much, make me another offer.

Thanks-
John

--
John Klassa Subject: @CMD help \ /\ /\
Alcatel Network Systems for info... \ /\ & \/ \
Raleigh, NC, USA klassa@aur.alcatel.com \/ \/ \

1098. FS: 1040STf Computer System

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: "Info. Sys. Professionals" <isp@teleport.com>
Message-ID: <3uouhi$a5r@maureen.teleport.com>
Source record: 162000

COMPLETE COMPUTER SYSTEM FOR SALE!

Atari 1040STf -- 1MB RAM, Internal Floppy Drive, Mouse
Atari SC1224 Color Monitor w/ Speaker -- LIKE NEW! WORKS GREAT!
Star NX-10 Printer -- with extra ribbons, paper & labels
Printer Stand -- adjustable, fits many printers
1200 Baud Modem -- with power supply & manual
Power supply & cable for external floppy drive (ext. floppy not included)
External clock with software
ICD SCSI Plus hard drive card (hard drive not included)
Extra Mouse
Joystick
Includes all cables, disk boxes, & extra blank floppies

LOTS of software -- almost 200 floppiesï¿½ worth -- such as:

Word Writer ST (word processor)
Data Manager ST (database)
Swift Calc (spreadsheet)
Interlink (telecommunications/modem software)
Degas (drawing)
Dungeon Master (game)
GFA Basic (programming)
Lattice C (programming)
and LOTS more!

Great student computer! $350 OBO, you pay shipping (I have original ST
box to ship CPU in).
Please respond via email! Thanx!

1099. MIDI Software

Newsgroup: comp.sys.atari.st
Date: 1995-07-21 00:00:00 UTC
From: Just Intonation Network <jinetwk@dnai.com>
Message-ID: <3unv93$qsa@hilbert.dnai.com>
Source record: 162001

Does anyone still write new MIDI software for Atari ST?
I would like very much to get a sample editor that works
with my new Ensoniq ASR-10, but I very much fear that no
such thing exists. Any ideas?

My 1040 STE has served me faithfully as a MIDI controller for
7-8 years, and I have no desire to replace it with with a Mac
or PC, but new software development for this platform has
gotten mighty scarce.

==========
David B. Doty Just Intonation Network
jinetwk@dnai.com http://www.dnai.com/~jinetwk

1100. Re: TT memory

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: Dave Brook <Dave@mbha.demon.co.uk>
Message-ID: <806406063snz@mbha.demon.co.uk>
Source record: 161852

In article <3uo38l$l6d@cutter.sincom.com>
mparrott@SINCOM.COM "Michael Parrott" writes:

> Most TT RAM boards can be configured to access using either burst mode or
> nibble mode. _Most_ standard SIMMs are nibble mode; configuring the board
> for burst mode access won't work properly with standard SIMMs. However,
> if one takes the time to ensure they obtain burst mode SIMMs, the speed
> increase can be measurable.
>
> -
> Michael Parrott !!! Proudly Using Atari
>

Can they? How? I got a TT last year with 16Mb of simms in TTram. How can I
find out if the board/simms are configured for burst mode.

ps I am not a super tecchie so you might need to keep it simple :-)

--
dave

- Wizzo -

1101. Re: What ever happened to SMS2

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: Dave Brook <Dave@mbha.demon.co.uk>
Message-ID: <806406185snz@mbha.demon.co.uk>
Source record: 161853

In article <DC149z.JFx@cix.compulink.co.uk>
satty@cix.compulink.co.uk "Stephen Atty" writes:

>
> If anybody is interested in SMS2 please let me know and I'll post the
> address of Furst in here.
>
> Steve
>
>

I'd be interested... What was the software support like?

--
dave

- Wizzo -

1102. Re: STE memory upgrades

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: Dave Brook <Dave@mbha.demon.co.uk>
Message-ID: <806406302snz@mbha.demon.co.uk>
Source record: 161854

In article <9507201406.AA01040@ilmen.lanl.gov>
hutch@ilmen.lanl.gov "Hutch" writes:

> In a previous article, sheppard_r@ix.wcc.govt.nz (Roger Sheppard..) wrote:
>
> > Please for hevens sake Gro UP....
>
>
> Look who's talking. Hee, hee. :)
>
> -Hutch- @ Fair Dinkum Tech
>

<sigh>

--
dave

- Wizzo -

1103. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: Dave Brook <Dave@mbha.demon.co.uk>
Message-ID: <806406440snz@mbha.demon.co.uk>
Source record: 161855

In article <3ungu5$cvj@golem.wcc.govt.nz>
sheppard_r@ix.wcc.govt.nz "Roger Sheppard.." writes:

> Yes its because I tell the truth, if they can't bit the bullet
> and go and buy a Real PC..
>
> John Townsend came on here and told them to stop wasting time on the craped
> out Atari and the out of date OS...
>
> Gee then came out the knifes, nasty little people these Atari addicts...
>
>
> Seems like that have to defend the Crappy Ataries and till they die...
>
>
> If they don't like the PC they can go for the Amiga or the Acorn...
>
>
>
> **
> * R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
> * +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
> **
>
>

<sigh>

--
dave

- Wizzo -

1104. Re: Soft PC

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: uch435@ux9.hrz.uni-dortmund.de
Message-ID: <3uqigh$dam@nx2.hrz.uni-dortmund.de>
Source record: 161856

Graham Irvine (graham@grasper.demon.co.uk) wrote:

: A few months back there was a lot of talk about the Atari version of
: insignias Soft PC ... What was the conclusion on this ,have they made it
: available or not ? I have found some upgrade and patch programs around some
: ftp servers but never the actual program itself ?
: MHYG
: Graham

Two more questions:

- Does it run on a 32MHz TT030 with graphics bord (Crazy Dots II or
Matrix Matgraph C110ZV) and 16 MB TT-Rmam expansion?

- Is it available via ftp somewhere, too, or only on CD?

Jens

P.S.: Please, e-mail a copy of your replies in this newsgroup - I can
not read this group regularly. Thanks!

--

Jens Cardinal
Uni Dortmund, Germany uch435@ux9.hrz.uni.dortmund.de

1105. S: Robert Mellish

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: uch435@ux9.hrz.uni-dortmund.de
Message-ID: <3uqj8h$dam@nx2.hrz.uni-dortmund.de>
Source record: 161857

Hello,

abaout a year or more ago I could read the author of MOLSYS,
Robert Mellish, in this newsgroup. I would like to contact him, but I have not heard
(better: read)
anything from him. Could some please give give me a hint where to
find him?
Maybe Robert Mellish reads this article himself? Please e-mail me.

MOLSYS was a very amazing molecular modelling program, unfortunately running
only on STs only in monochrome resolution. R. Mellish has publicated as
latest version 0.74, as far as I know, and wrote (a year ago) something
about further development.

Regards,

Jens

P.S.: Please, e-mail me a copy of your answer(s) to this newsgroup. I can not
read this group regularly. Thanks.

--

Jens Cardinal
Uni Dortmund, Germany uch435@ux9.hrz.uni.dortmund.de

1106. Re: Atari St Pirate Warez

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DC42DF.9CB@ridgecrest.ca.us>
Source record: 161858

Jim Boulton <jim@jimbee.demon.co.uk> wrote:
>In article: <805538131.26106@socrates.itl.co.uk> sf@socrates.itl.co.uk
(Steve Found) writes:
>>
>>
>> If the Falcon is so crap ?
>>
>> Why was it chosen by Clab in preference to the PC and
>> Macintosh to become their music workstation ?
>>
>> Is it because the PC and Macintosh are both crap at doing
>> what the Falcon does best ?
>
>No it's because the ST line has the software backup for MIDI which
>the other aforementioned machines dont!
>
>Any machine could do an equal job at MIDI as the Falcon or ST, it's
>just the ST/Falcon has the superior software!
>
>--Jim
>
Funny, I don't see any MIDI ports on my Qudra or 486. Even my ole
ST has those.

Mike:)

1107. Re: Ballistics programs

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DC42JE.9G2@ridgecrest.ca.us>
Source record: 161859

foltin@cherokee.nsuok.edu (Bela Foltin) wrote:
>Does someone know of any ballistics programs for the ST and how
>to obtain them, i.e. ftp, dealer etc.
>I have some for the PC in Basic. Can these be run on the ST or do
>they need to be converted to Atari basic? Are there conversion
>tables or programs for doingsuch a thing?
>
>Much obliged for any help.
>
>Thanks
>
>Bela Foltin
>
>foltin@cherokee.nsuok.edu
>
>
>
I have wrote an Expansion Chamber Design program in basic and it runs
on my PC and ST/Falcon. There is however only numerical output.

Mike:)

1108. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DC42sK.9Ks@ridgecrest.ca.us>
Source record: 161860

gs01tph@panther.Gsu.EDU (Tommi Pekka Hietavuo) wrote:
>D.Bhabuta (efac001@alpha.qmw.ac.uk) wrote:
>
>: Finally, support the Atari market... buy both Atari World and ST
>: Format.
>
>Well said.. I myself subscribe to excellent German ST-Computer, but
>still buy STF mostly for support. Unfortunately, AW isn't available in
>Finland, the Sacred Land of Microsoft... =-(Anyway, STF has its bright
>moments, too..
>
>Tommi

I wasn't even able to purchase Atari World this month as it seemed to
have a one page paper shortage. FYI STF and AW in the U.S. cost me
$14.50 ea. but I still camp at the mail box when there due. :)

Mike

1109. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DC44DD.AJn@ridgecrest.ca.us>
Source record: 161861

>And besides. Government employees of any stripe are by definition
>unintelligent, lifeless, boring sods who know nothing about the real
>world, but can't resist talking up a storm about it as if they did.

Now,now,now, watch it! My bomb is bigger than your bomb.(joke,joke,joke :),:),:)). While I agree in whole heart your comments about Roger, your discription of government workers stands to be corrected. At least from my perspective.

Michael Grove
China Lake Naval Air Warfare Center

1110. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DC44uA.Avx@ridgecrest.ca.us>
Source record: 161862

abstract@wam.umd.edu (Day Tripper) wrote:
>Conan Orion K Ford (cokford@acs5.acs.ucalgary.ca) wrote:
>: Mario Becroft (mbecroft@iconz.co.nz) wrote:
>: : Mr Shepherd from New Zealand, you are not welcome in this newsgroup.
>: : Will you please respect the wishes of other Atari owners and leave
the
>: : Atari groups well alone.
>
>: Maybe he's not liked by many, but who are you to decide that his
>: is unwelcome by all?
>
> I guess you have not been in this group very long, but the only
>contributions that Mr Shepherd has made to this group have been insults
>and rude comments, as well as unfounded, unbased "facts" that he claims
>to be the truth... I think that what Mr Becroft wrote hold true for many
>other Atari owners, as he said...
>
> --LuNATiC
I second the motion.

Mike

1111. Re: NVDI question

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DC45rr.BpC@ridgecrest.ca.us>
Source record: 161863

control@u.washington.edu (M. Harvey) wrote:
> i know this is probably something completely obvious that i've somehow
>missed, so thanks for any help. problem is since installing NVDI on my
>falcon the control panel settings are no longer saved. as in when i turn
>on the computer the speaker is always on and i get the annoying key
click
>sound thing. it doesn't matter if i resave the settings from the desktop
>or from within a program, once the computer is turned off, the speaker
is
>back on. what am i doing wrong here? thanks in advance, M.C.

I haven't noticed any problems with CPX configuration. I think the
problem your experiencing is the "speaker on" syndrom Falcons have
at boot up. There are some auto-folder programs that turn the speaker
off at start-up, or as in my case, you could pull the plug from the
internal speaker. I don't recall the exact name of the program,but i'm
sure someone here will post it.

Good Luck

Mike

1112. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DC3Fxs.G2x@cix.compulink.co.uk>
Source record: 161864

In message <3ukmuc$7dl@ionews.io.org>, diehl@r-node.io.org said:
> Stephen Atty (satty@cix.compulink.co.uk) wrote:
>
> : I gather that NZ is currently short of specialists (especially in
> the IT : area) This raises an important question:
> : Is is that they are all terribly boring idiots like Rog : or
> : All the intellectuals have pissed off because of people like Rog.
>
>
> I'd have to go with B ... A is a blanket statement, and even if it's
> true, it's not nice. <grin>

Sorry about that - I'd had along day at work and was facing the fact that
I had to be back in the office in less than 8 hours and logging on and
finding a barrage of trash from Rog just got my goat.
>
> And besides. Government employees of any stripe are by definition
> unintelligent, lifeless, boring sods who know nothing about the real
> world, but can't resist talking up a storm about it as if they did.

Ahem - I'll let that one pass!

Steve Atty (Falcon 030/FPU/4Mb/80Mb MiniS/80Mb Rodime)

"Et ego in Arcadia vixi"

1113. 520st system for sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: amszorny@mtu.edu
Message-ID: <3us4d8$80v@rock.me>
Source record: 161865

Hi. I'd like to unload - I mean sell the following setup:

520st with 512k - tos 1.0
color monitor
single sided 3 1/2 floppy - external

lots of disks but since they're old a few don`t always work just right

$100 + shipping

You can mail me at: amszorny@mtu.edu

Thanks, Andy

1114. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3uqqj7$rpb@golem.wcc.govt.nz>
Source record: 161866

In article <DC44uA.Avx@ridgecrest.ca.us>, michael grove <mgrove@owens.ridgecrest.ca.us>
writes:
>abstract@wam.umd.edu (Day Tripper) wrote:
>>Conan Orion K Ford (cokford@acs5.acs.ucalgary.ca) wrote:
>>: Mario Becroft (mbecroft@iconz.co.nz) wrote:
>>: : Mr Shepherd from New Zealand, you are not welcome in this newsgroup.
>>: : Will you please respect the wishes of other Atari owners and leave
>>and rude comments, as well as unfounded, unbased "facts" that he claims
>>to be the truth... I think that what Mr Becroft wrote hold true for many
>>other Atari owners, as he said...

So the New C-LABS MK I Falcon is not dearer that the Atari priced one,
well at 799 pounds it is, if you don't like this then go buy a PC,
far far cheaper and better suport..

Just don't pick on me for posting the TRUTH....

Their was a lot of Rubish posted here about C-LABS bring out a
299 pound Falcon and I stated that it would never be, nothing ever
come cheap out of Germany....

Roger...=== the Net Police on Atari bull shit...

>> --LuNATiC
>I second the motion.
>
>Mike
>
****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

1115. First Word for TT

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: fsctc@lerc.nasa.gov
Message-ID: <3uq3pg$5gl@flame.lerc.nasa.gov>
Source record: 161867

Does anyone have a copy of First Word Plus that you don't use anymore?
I'd like to buy it off of you. It needs to work on my TT, though, which
means that it would have to be something like V3.20 or something later.

I sold off my v.3.0 two years ago and I regretted it ever since.

Clarence

--

Clarence T. Chang NASA Lewis Research Center
phone: 216-433-8561 fax -3000 Cleveland, OH 44135
email: fsctc@flame.lerc.nasa.gov Aerothermochemistry Branch, IFMD, Aero
----

1116. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: diehl@twitch.io.org
Message-ID: <3uquua$oda@ionews.io.org>
Source record: 161868

michael grove (mgrove@owens.ridgecrest.ca.us) wrote:

: Now,now,now, watch it! My bomb is bigger than your bomb.(joke,joke,joke
: :),:),:)). While I agree in whole heart your comments about Roger,
: your discription of government workers stands to be corrected. At least
: from my perspective.

Perhaps I should have qualified that by saying "Politicians" -- when I
think "government employee" those are the first species that come to
mind. :-)

:
: Michael Grove
: China Lake Naval Air Warfare Center

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

1117. STacy4 For-Sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: ap748@cleveland.Freenet.Edu
Message-ID: <3ur2pv$3oj@usenet.INS.CWRU.Edu>
Source record: 161869

Hello,

I've decided to sell my STacy 4 because I just don't use it enough.

Atari Portable STacy 4
4 MEG RAM
52 MEG SCSI internal hard drive
720 3 1/2" floppy
External Power Supply
Corduroy/nylon carrying case with handle and shoulder strap
Has standard ST ports. MIDI, Parallel, Serial, Mouse, Joystick, DMA, Monitor
Has built in track ball, but if you wish you can use a mouse
Has built in backlit LCD 640x400 mono screen.
You can hook up either an external color or mono monitor.

Unit is in great condition and works fine. Asking $700 or best offer.

E-mail me or call 216-729-0761 evenings 6:00 - 10:00 PM EST
--
Novell DOS 7.0 and IBM OS/2 user Fred Horvat
MultiTOS user, have STacy will travel Free-Net Atari Portfolio Sigop
Videogame Trader Newsletter Publisher Atari Classic/LYNX/Jaguar gamer
Ask for a free issue! And Let's Not Forget an ADAMite!

1118. Re: Atari stock up --Why?

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: sirsmedley@delphi.com
Message-ID: <Z3BDpeO.sirsmedley@delphi.com>
Source record: 161870

Markvanwyk <markvanwyk@aol.com> writes:

>As a stockholder, I'm pleasantly surprised to report that Atari stock has
>jumped 30 percent in one month, closing today (Thursday, July 20, 1995) at
>3-1/4. Does anybody know why? Higher earnings? Virtual reality headset

My guess? The recent surge in technology stocks in general. My employer, GTE, has also had a very nice surge in price recently. Which suits me fine - I'm in the employee stock purchase plan, and the price has risen nearly $10 from the price I locked in at 6 months ago!!!

1119. Atari Community E-mail List

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: sirsmedley@delphi.com
Message-ID: <Z3NDJMF.sirsmedley@delphi.com>
Source record: 161871

The Atari Community E-mail Address Book
Revised 21-Jul-95

Hello all! Those of you on Delphi know I just posted an update less than two weeks ago. So why another? Well, BEFORE I could post it to the internet, I found several mistakes. Plus I also had a couple nifty additions that popped up. Anyways, here it is!

This list has been compiled to provide Atarians worldwide with the addresses to contact other members of our ever-changing Atari community. There are 4 distinct sections - user groups, Atari computer contacts, Jaguar and Lynx contacts, and World Wide Web pages. Please note that for addresses that are of interest to both Atari computer users AND Jag/Lynx owners will be found in the computer section.

Using this list -
I created this list to encourage communication between Atarians everywhere. If you have a question without an answer, or are moving soon and need to find a new user group, this list should help. It is also a great way to distribute Atari related press releases, such as upcoming Atari shows and new product announcements. And I would LOVE to see user groups sharing newsletter articles via these addresses! However, it SHOULD NOT be used as an advertising tool. If you are a retailer looking to advertise, please contact the individuals on the list and ask if they want to receive your mailings. Some people must pay for their e-mail by the character and would not want unsolicited commercial mailings.

If you have any changes, additions, or suggestions, please contact me via private e-mail. My addresses are listed under AUNT.

Dan Mazurowski, AKA Sir Smedley
Semi-official e-mail contact for AUNT

PS - This list may be printed and distributed at will, though I would like credit for compiling it.

PPS - Will the guy who sent me the address of the group in Tasmania, Australia please send me the address again? I lost it! (Sorry!)

-=-=-=

AACE Austin Atari Computer Enthusiasts (Austin, TX)
mann@austin.wireline.slb.com David Mann
dunham@isd.tandem.com Jerry Dunham
hoosier@rider.cactus.org Jerry's alternate
dunham-jerry.aace@austin.tandem.com All online AACE members

ABUG Atari Boise Users Group
r.whittam@genie.geis.com Ron Whittam, Pres.

ACEC Atari Computer Enthusiasts of Columbus (Columbus, OH)
msteve@magnus.acs.ohio-state.edu Michael Steve

ACE-HI Atari Computer Enthusiasts of Hawaii
jperez@uhunix.uhcc.hawaii.edu Juan Perez, President

ACE-NSW Atari Computer Enthusiasts, NSW (Sydney, Australia)
ianm@mpx.com.au Ian Mackereth

AKA-Frbg Anwender Kreis Atari, Freiburg (Freiburg, Deutschland)
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AUNT Atari Users of North Texas (Dallas, TX)
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CACE Canterbury Atari Computer Enthusiasts (New Zealand)
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EACH Edmonton Atari Computer Hobbyists (Edmonton, Canada)
leslieh@warpcon.ersys.edmonton.ab.ca Leslie Hartmier, VP

FOG-F Falcon Owners Group, Finland
peseb@cute.fi Peter Sebastian Bach

FOG-UK Falcon Owners Group, United Kingdom
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GCAGE Garden City Atari Computer Enthusiasts (Canada)
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ud264@freenet.victoria.bc.ca Ted Skrecky, ST Lib.

HBO-AUG Hamilton-Burlington-Oakville (Canada)
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KCAC Kansas City Atari Connection
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MGAUG Middle Georgia Atari User's Group (Macon, GA)
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NEOSTAG North East Ohio ST Atari Group
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NSACUG Nova Scotia Atari Computer User Group (Halifax, Nova Scotia)
brian.h@genie.geis.com Brian Harvey, Pres.
ab380@cfn.cs.dal.ca Len Mitchell, Sec & Treas

PAC Portland Atari Club
Martin.Crommie@f79.n105.z1.fidonet.org Martin Crommie, Sysop
Max.Denebian@f318.n105.z1.fidonet.org Max Denebian, Sec

PARATARI ParAtari Users Group (Valladolid, Spain)
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SAGE Spectrum Atari Group of Erie (Erie, PA)
dpm@mpd.lord.com D. Mcguire, Pres & Sysop

SCAT Suburban Chicago ATarians
nickd@vpnet.chi.il.us Nick Dimasi, Pres
turbonick@delphi.com Nick's alternate address

TAF Toronto Atari Federation (Canada)
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schrist@io.org Stephen Christian, ST VP
h.carson@genie.geis.com Howard Carson

WAACC Western Australia Atari Computer Club (Midvale, W. Australia)
Lance@perth.DIALix.oz.au Lance H. Barrett

WAUG Washtenaw Atari User Group (Ann Arbor, MI)
molin@atari.archive.umich.edu Michael Olin, Treas

WMAUG W. Massachusetts Atari User Group (Springfield, MA)
arthurs@delphi.com Arthur Santos, Pres.

YAC Yolo Atari Club (Davis, CA)
szhays@dale.ucdavis.edu Eric Hays, VP

-=-=-=

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Toad Computers toad@charm.net Atari retailer
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Wilson, Walter st.wally@genie.geis.com Enthusiast, answer man
wally.w@genie.geis.com Wally's alternate

-=-=-=

4-Play legrand@tesla.mbi.ucla.edu Scott LeGrand, Programmer
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Digital Design ddesign@cix.compulink.co.uk Jag developers
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the-mail.gamepro@iftw.com Letters to the Editor col
Gano, Kerry kerryg@interaccess.com Jaguar Programmer
Gorilla Systems cerebus@packet.net Brian Geiger
HandMade Software hms@cix.compulink.co.uk Jag & Lynx developers
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Level 7 Software jschlich@ecst.csuchico.edu Jeff Schlicht
Millerville Games rob@p10.stacken.ct.se Rob, programmer?
Next Generation ngonline@imagine-inc.com Game magazine
Photosurrealism ab@nova.cc.purdue.edu Al Braunsdor, Programmer
Pixel Satori DB@CHO004.CHO.GE.COM Duncan Brown, Programmer
Rebellion Software rebel@cix.compulink.co.uk Jaguar developer
Shiny Entertainment ccmshe!aastor@netcom.com Game developer
Springer Spaniel Dave@davel.demon.co.uk Jag, PC Software
SWAT Pro magazine swatmail@iftw.com General mail for SWAT Pro
Ubi Soft 100072,661@compuserve.com Frank Slater
Visual Impact jaguar@einstein.rug.ac.be Jag Developers

-=-=-=

1120. STReport #11.29

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RdCiZQO.dpj@delphi.com>
Source record: 161872

```
> 07/21/95 STR 1129 "The Original * Independent * OnLine Magazine!"
""""""""""""""""""
- CPU INDUSTRY REPORT - Adobe Pagemaker 6.0 - Designer 6.0
- Adaptec 3940 - Cray a Croaker - TIME RETREATS!
- NEW SPA Targets - Smut Filters? - NEW! Linux Area
- People Talking - Jaguar NewsBits - STR Confidential

-* Windows95 vs OS/2 Warp! *-
-* Online Execs CRY over MSN! *-
-* Microsoft Lashes Back! *-

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.icba.com/streport
```

1121. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <3ure0jINNper@brain.cis.ohio-state.edu>
Source record: 161873

```
In article <DC422x.97K@ridgecrest.ca.us> michael grove <mgrove@owens.ridgecrest.ca.us>
writes:
|scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
||In article <3udd35$m69@sun168.rz.ruhr-uni-bochum.de|
|markuss@risc.techem.ruhr-uni-bochum.de (Markus Soick) writes:
|||sinclap2954@cobra.uni.edu wrote:
|||: ||The 630 series has the above capabilities starting at $999(8/250/CD
|and
|||: ||Keyboard) from the various Mac Resellers.
|||: |
|||: | Yes, right, buy a graphics board for 1000 US$s, buy a new Mac =|
|throw
|||: | away the board or sell it with the Performa.
|||
|||: Why would you need a graphic board? I have 16 bit color.
|||
|||You can't use 24bit color and you don't have the serious sizes above
|||1024*800 with more than 72Hz.
|||
|||: Can you add a graphic board for the ST/Falcon?
|||
|||Yes, just buy the board.
|| And where are u going to plug it in? Where inside the case will
|| it fit?
||
|| & are they still selling obsolete ISA cards for nearly as much as
|| a low end base pc?
||
|| Nothing like a $600 T4000 card... and people wonder why there
|have
|| been defections...

I didn't say word one about the Mac...

|
|SinPlop,
|
|Make sure you tell everyone that when they try to install "some"
|video cards in "some" Macs, that there is an interference problem
|that must be delt with. So much for plug and play. Why is it that
|my whimppy little Falcon can drive an Idek 5017 with no mods, and
|"standard" Macs need a "special" card to do this?
|
|Mike
|
```

1122. Re: Atari St Pirate Warez

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <3ure4gINNpka@brain.cis.ohio-state.edu>
Source record: 161874

In article <DC42DF.9CB@ridgecrest.ca.us> michael grove <mgrove@owens.ridgecrest.ca.us>
writes:
|Jim Boulton <jim@jimbee.demon.co.uk| wrote:
||In article: <805538131.26106@socrates.itl.co.uk| sf@socrates.itl.co.uk
|(Steve Found) writes:
|||
|||
||| If the Falcon is so crap ?
|||
||| Why was it chosen by Clab in preference to the PC and
||| Macintosh to become their music workstation ?
|||
||| Is it because the PC and Macintosh are both crap at doing
||| what the Falcon does best ?
||
||No it's because the ST line has the software backup for MIDI which
||the other aforementioned machines dont!
||
||Any machine could do an equal job at MIDI as the Falcon or ST, it's
||just the ST/Falcon has the superior software!
||
||--Jim
||
|Funny, I don't see any MIDI ports on my Qudra or 486. Even my ole
|ST has those.

You are welcome to inspect the MIDI ports on my 486 any time...
'-p

1123. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <DC4uJB.LKI@cix.compulink.co.uk>
Source record: 161875

Well said that man. Agree with every word. Come on programmers get your fingers out.

Chris

1124. Re: Atari stock up --Why?

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: epp@world.std.com
Message-ID: <DC4y94.M63@world.std.com>
Source record: 161876

Markvanwyk (markvanwyk@aol.com) wrote:
: As a stockholder, I'm pleasantly surprised to report that Atari stock has
: jumped 30 percent in one month, closing today (Thursday, July 20, 1995) at
: 3-1/4. Does anybody know why? Higher earnings? Virtual reality headset
: and/or CD ROM games released? What gives? Also - is there any hope that
: I will ever be able to use my Mega STe to browse the Web, text AND
: graphics?
: markvanwyk@aol.com

Someone told me that Atari struck a deal with Activision where Activision
would be producing some of the old 2600 video games for the PC.

Ed

--
Internet: epp@world.std.com

Member and Activist: The Boston Computer Society

1125. 1 Mb STfm & more for sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: jws4p@fermi.clas.Virginia.EDU
Message-ID: <DC4z2y.KKy@murdoch.acc.Virginia.EDU>
Source record: 161877

For sale:
Atari 520STfm, upgraded to 1mb memory.
Internal 720K disk drive. TOS 1.0. $100.
Monitor not included. Has RF hookup though.

Also for sale:
Eureka battery-backup cartridge clock, $20.
ICD Link DMA<--->SCSI adapter w/ software. $75.
Mouse Master switchbox allows mouse and joystick on same port. $15.

Also for sale:
60mb Seagate 5" MFM harddrive with ADAPTEC SCSI controller card and ICD ASCI card to connect to DMA port on Atari. As harddrives go, this one is relatively slow, but still will give totally new life to a floppy-only system. Includes ICD softare, power supply and fan, but no case. It is currently "mounted" in a cardboard box which obviously cannot be a permanent solution. Drive is currently partitioned into 3 drives, and is loaded with public domain productivity software, games, pictures, sounds, and more. Ready to plug in and go. Asking $100.

Software for sale:
Timeworks DTP, Timeworks Wordwriter ST, Spectrum 512, Microsoft Write for Atari, many more, all original disks with manuals. Email offers or inquiries.

Email me at jws4p@fermi.clas.virginia.edu

By the way the reason I'm selling all of this is that I now have a Mega STe. The software is stuff that I no longer use much.

--
John Stanmeyer/jws4p@virginia.edu/504 Rugby Rd Ch'ville VA 22903/804-979-5457

1126. Emulate IBM 3270 term. on ST??

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: jws4p@fermi.clas.Virginia.EDU
Message-ID: <DC4zAI.KMy@murdoch.acc.Virginia.EDU>
Source record: 161878

Does anybody know if there is a telecommunications program for Atari ST's
which has IBM 3270 terminal emulation? At work I use SIMPC on an IBM to
connect to a mainframe. I would like to be able to connect from home
using my Mega STe. Thanks in advance,
John Stanmeyer

--
John Stanmeyer/jws4p@virginia.edu/504 Rugby Rd Ch'ville VA 22903/804-979-5457

1127. 72-pin SIMM in Falcon!?

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <3urop7$2ua@golem.wcc.govt.nz>
Source record: 161879

A friend opened up his 4meg Falcon, and took out a board, which he discovered had a 72-pin SIMM in it. This is a new Falcon with no mod's done, so, can he just stick a 16-meg 72-pin SIMM into it and get the 14meg? Or is this some sort of abnormal Atari design?

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! Motorcyclist extraordinare.

1128. Re: TT memory

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: mparrott@SINCOM.COM
Message-ID: <3us19f$95i@cutter.sincom.com>
Source record: 161880

RE: TT RAM boards and Burst Mode Configuration

> Can they? How? I got a TT last year with 16Mb of simms in TTram. How can I
> find out if the board/simms are configured for burst mode.
>
> ps I am not a super tecchie so you might need to keep it simple :-)

Hmmm.... gotta remember how to do this; I found out after calling one of the techs at Toad Computers a while back, so if what I tell ya here doesn't work, call them. :) Also, this is only for the Atari-brand TT RAM memory board which accepts four each of either 1 Mb SIMMs or 4 Mb SIMMs for either 4 or 16 Mb of TT RAM.

If I remember correctly, when you look at the TT RAM board itself (not the SIMMs), there should be a cluster of jumpers just to one side of the SIMM slots. These jumpers are numbered 101 thru 106 and set up like so:

104
101 102 103 105 106

I believe jumpers 101, 102, and 104 control whether the board will address 4 Mb of memory or 16 Mb of memory. Jumper 105 controls whether the selected memory space will be addressed in Nibble mode or Burst mode. Jumpers 103 and 106, as near as I can tell, are left over from an Atari engineer's long night of drinking. :)

I happen to know that the 4 Mb SIMMs in my board are standard, but tried selecting Burst mode just to see what happened. During the memory test conducted at boot-time, every bit of TT RAM displayed an 'X', or an error, and the system tended to crash every time that pesky desktop was displayed on the screen.:) So, I surmise that the SIMMs in use must be of the appropriate type in order to use a particular addressing method.

Again, if you're antsy about how good my memory might be, give Toad Computers a call and ask 'em your questions. I've found everyone there to be extremely helpful over the years.

Good Luck!

- -
Michael Parrott !!! Proudly Using Atari
mparrott@sincom.com (. .) Computers!
mparrott@kendaco.telebyte.com ((v)) TT030@48Mhz/4/16/630
o-----/m-m-----o
'Hyrashio' on FurryMUCK/FurToonia * Artist Wannabe * Guitarist (Kinda)
- -

1129. Re: Papyrus, Calamus ??

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: chris@buran.fb10.tu-berlin.de
Message-ID: <3us24i$855@brachio.zrz.TU-Berlin.DE>
Source record: 161881

In article <1995Jul21.072326.15972@news.unige.ch> mike@cui.unige.ch writes:
>Does anyone know the status of Papyrus 4?

I estimate 3-4 weeks for the German Atari version, the English language
version will follow soon after.
BTW in parallel we also prepare a version for OS/2 expected in about 3 month.
Other platforms, especially Mac OS, may follow.

Christian Nieber +-----------------+
email chris@buran.fb10.tu-berlin.de | Always plan ahea|
R.O.M. logicware, the Home of Papyrus |_____________d|
Raschdorffstr. 99, D-13409 Berlin | |
Tel. ++49/30/492 41 27, FAX 491 93 67 | |

1130. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3us2aq$419@golem.wcc.govt.nz>
Source record: 161882

In article <3uquua$oda@ionews.io.org>, diehl@twitch.io.org (Eric March) writes:
>michael grove (mgrove@owens.ridgecrest.ca.us) wrote:
>
>: Now,now,now, watch it! My bomb is bigger than your bomb.(joke,joke,joke
>: :),:),:)). While I agree in whole heart your comments about Roger,
>: your discription of government workers stands to be corrected. At least
>: from my perspective.
>
>Perhaps I should have qualified that by saying "Politicians" -- when I
>think "government employee" those are the first species that come to
>mind. :-)

Another dumb Atari addict that can't read the header....

Why is it that Atari addicts have such feable minds....

>
>:
>: Michael Grove
>: China Lake Naval Air Warfare Center
>
>
>--
>dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
> dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
>dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
> Eric March @ Tail of the Comet Productions .oOo. diehl@io.org
****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

1131. Re: Transfer of lzh file problems.

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3us2f6$419@golem.wcc.govt.nz>
Source record: 161883

In article <DC301r.27F@dk3uz.hanse.de>, ehramm@dk3uz.hanse.de (Edmund H. Ramm) writes:
>novotnyp@ERE.UMontreal.CA (Novotny Pavel) writes:
>
>> I am having problems transfering lzh files from my university's mainframe
>> to my terminal. Is this because Unix does not recognize lzh as a binary
>> file type. Perhaps the only way aroud this is to uue encode all lzh files?
>
> Either that, or use btoa, or a file transfer program like rz/sz, the
>latter affording error free transfer.

You should be able to overide the Auto mode and state Binary mode, you can with
Ataries versions of C-Kermit and Zmodem....

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

1132. Re: 72-pin SIMM in Falcon!?

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3us2ls$419@golem.wcc.govt.nz>
Source record: 161884

In article <3urop7$2ua@golem.wcc.govt.nz>, wells_s@kosmos.wcc.govt.nz (Steve Wells) writes:
>A friend opened up his 4meg Falcon, and took out a board, which he
>discovered had a 72-pin SIMM in it. This is a new Falcon with no mod's
>done, so, can he just stick a 16-meg 72-pin SIMM into it and get the
>14meg? Or is this some sort of abnormal Atari design?

Is this the New very dear C-Labs one (MK I) or the old cheap Atari one..????

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

1133. HSMODEM/STalker?

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: jperez@uhunix3.its.Hawaii.Edu
Message-ID: <DC40s0.9qq@news.hawaii.edu>
Source record: 161885

Does anyone know if it is possible to use the higher port baud settings
(such as 115k) in STalker 3 via HSMODEM6?

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030 - STacy25 - Portfolio - 2600 - Lynx - Jaguar - 400/800 - 130 XE
----------------------Sorcery Computing Services----------------------

1134. German Atari Mags

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: a030139t@bcfreenet.seflin.lib.fl.us
Message-ID: <3us376$43i@bcfreenet.seflin.lib.fl.us>
Source record: 161886

I am trying to find some German Atari Magazines , they don't have to be real current. I am trying to get some contacts in Germany for software exchange or trade, any help would be appreciated.

Thanks Dale Leideker

--

Dale Leideker
a030139t@bcfreenet.seflin.lib.fl.us

1135. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: msmith@aol.com
Message-ID: <3usfj6$sps@newsbf02.news.aol.com>
Source record: 161887

The German's are always full of themselves. This machine should be about $200.

Nuff said!

1136. QUESTION Re:19"monitor for falcon

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <3usois$60q@ccnet3.ccnet.com>
Source record: 161888

has anyone ever used a 19" monitor on a falcon?
is there any 19" that support both color and mono?
please let me know..

does a Moniterm work on a falcon?
can the falcon be modified to make it work?

how about the atari tt194 (i think this is the model number of this)
anyone know how much they go for and if they will work?

thank you

--

```
^^^^^^^^^^ ^^^^^^^^^
\\\\\\\\\\ ^^^^ ^^^^ /////////
\\\\\\\\\\ \=====/ ////////
\..... === ...../
\ +++++ /
\ ~~~ /
```
selah @ccnet.com

1137. Falcon in a tower?..anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <3usnul$5fh@ccnet3.ccnet.com>
Source record: 161889

```
From ccnet.com!ccnet.com!not-for-mail Sat Jul 22 22:47:33 1995
Path: ccnet.com!ccnet.com!not-for-mail
From: selah@ccnet.com (falcon)
Newsgroups: comp.sys.atari.st.tech
Subject: Falcon in a tower? anyone?
Date: 20 Jul 1995 21:15:21 -0700
Organization: CCnet Communications (510-988-7140 guest)
Lines: 14
Message-ID: <3un9kp$frk@ccnet3.ccnet.com>
NNTP-Posting-Host: ccnet3
X-Newsreader: TIN [version 1.2 PL2]

has anyone put a falcon in a tower?
if so what size and make of tower?
where can i buy this tower?
thank you.

--

^^^^^^^^^^ ^^^^^^^^^
\\\\\\\\\\ ^^^^ ^^^^ /////////
\\\\\\\\\\ \=====/ ////////
\..... === ...../
\ +++++ /
\ ~~~ /
selah @ccnet.com

--

^^^^^^^^^^ ^^^^^^^^^
\\\\\\\\\\ ^^^^ ^^^^ /////////
\\\\\\\\\\ \=====/ ////////
\..... === ...../
\ +++++ /
\ ~~~ /
selah @ccnet.com
```

1138. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <3upthh$ige@lastactionhero.rs.itd.umich.edu>
Source record: 161890
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-rw-r-- entropy 4280 Jul 15 14:48 ./Archivers/0index
-rw-r--r-- molin 76665 Jul 15 14:16 ./Archivers/esscd64.zip
-rw-r--r-- molin 193316 Jul 15 14:16 ./Archivers/gzip124.tos
-rw-r--r-- molin 133073 Jul 15 14:55 ./0ls-lR.Z
-rw-rw-r-- entropy 32136 Jul 15 14:44 ./Utilities/0index
-rw-r--r-- molin 150629 Jul 15 14:16 ./Utilities/Pgp/ezpgp023.lzh
-rw-r--r-- molin 113598 Jul 15 14:16 ./Utilities/Benchmark/gbnch403.lzh
-rw-r--r-- molin 182925 Jul 15 14:16 ./Utilities/prof2_14.zip
-rw-r--r-- molin 188343 Jul 15 14:16 ./Utilities/stg13e.zip
-rw-r--r-- molin 133920 Jul 15 14:57 ./0ls-lRc.Z
-rw-r--r-- molin 422857 Jul 15 14:52 ./0index
-rw-r--r-- molin 169863 Jul 15 14:52 ./0compind.Z
-rw-r--r-- molin 132773 Jul 16 00:38 ./0ls-lR.Z
-rw-r--r-- molin 133879 Jul 16 00:40 ./0ls-lRc.Z
-rw-r--r-- molin 1412134 Jul 15 14:16 ./Falcon/Demos/are_you.zip
-rw------- lenn 10710 Jul 16 11:23 ./col80.arc
-rw-r--r-- molin 169863 Jul 16 00:37 ./0compind.Z
-rw-r--r-- molin 422857 Jul 16 00:36 ./0index
-rw-r--r-- weiner 43125 Jul 17 07:52 ./Games/molcl_v2.zip
-rw-r--r-- baldrick 29296 Jul 17 07:55 ./Games/0index
-rw-r--r-- weiner 132909 Jul 17 08:01 ./0ls-lR.Z
-rw-r--r-- weiner 133865 Jul 17 08:04 ./0ls-lRc.Z
-rw-r--r-- weiner 169989 Jul 17 07:59 ./0compind.Z
-rw-r--r-- weiner 422707 Jul 17 07:59 ./0index
-rw-r--r-- baldrick 29338 Jul 18 12:10 ./Games/0index
lrwxr-xr-x weiner 15 Jul 18 12:08 ./Games/Games -> ../Falcon/Games
-rw-r--r-- weiner 133016 Jul 18 12:20 ./0ls-lR.Z
-rw-r--r-- weiner 133809 Jul 18 12:24 ./0ls-lRc.Z
-rw-r--r-- baldrick 13466 Jul 18 12:08 ./Falcon/0index
-rw-r--r-- weiner 421993 Jul 18 12:06 ./Falcon/Games/bombsquad_d3b.zip
-rw-r--r-- weiner 169942 Jul 18 12:16 ./0compind.Z
-rw-r--r-- weiner 422705 Jul 18 12:15 ./0index
-rw-r--r-- baldrick 29531 Jul 20 11:32 ./Games/0index
-rw-r--r-- baldrick 523060 Jul 20 11:09 ./Games/Space/p94_reve.zip
-rw-r--r-- baldrick 411738 Jul 20 09:25 ./Games/Cards/hustler.lzh
-rw-rw-r-- entropy 13661 Jul 20 09:18 ./Mint/0index
-rw-r--r-- baldrick 747758 Jul 20 09:15 ./Mint/Network/tin-1.22.mint.tgz
-rw-r--r-- baldrick 133530 Jul 20 11:43 ./0ls-lR.Z
-rw-r--r-- baldrick 134267 Jul 20 11:48 ./0ls-lRc.Z
-rw-r--r-- baldrick 170072 Jul 20 11:38 ./0compind.Z
-rw-r--r-- baldrick 422955 Jul 20 11:37 ./0index
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

1139. Re: PPP

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <806404696_OASIS_@whalley.demon.co.uk>
Source record: 161891

In article <3uok1nenu2@mhadf.production.compuserve.com>
David D. Hagood <73437.3162@CompuServe.COM> said:-

>One choice that doesn't require MiNT is the KA9Q package. This is a port of
>a DOS program that supplies FTP, TELNET, NNTP (news) reader, etc. However:
>1) this is a TOS program. No GEM menus.
However, you can install Oasis over the top of it, which
replaces the offline parts of the KA9Q package and gives you a
nice GEM interface for mail and news.

John

--

John Whalley
john@whalley.demon.co.uk

1140. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: Andy.Curtis@adlib.centron.com
Message-ID: <301060cf@adlib.centron.com>
Source record: 161892

> In a previous message, sheppard_r@ix.wcc.govt.nz (Roger Sheppard..)
> wrote:
|>> Err.....Dan, here in Australia we have a term for guys like Roger
|>> we call them.......DROP KICKS!
> |
> |
> | Yes like the Names that we have for you, WHITE ABO's...
>
>
> Racial slurs are the very lowest form of debasement, Roger. I am
> quite surprised that even you would stoop to such a low level of
> intelligence.
> I pity you.

I've been away from CSAST for a while now, seems like I had the right
idea!

Cheers for now...
..ooOO@@ ANDY @@OOoo..
================
andy@adlib.co.uk
================

1141. HELP ME WITH MY SM124

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: Steve.Dent@p5.f510.n256.centron.com
Message-ID: <30290c3d@p5.f510.n256.centron.com>
Source record: 161893

ibkeegan@tcd.ie wrote to All:

i>
i> i managed to dig a sm124 out of a skip!
i> the power goes on and all , thing is i dunno
i> how to wire the cable to a 13-pin DIN plug
i> as i dont have diagrams etc...
i>
i> can anyone help me please?
i> there are the following cables:
i> green, red, yellow(audio?), 3 black , and a clear one.
i>
i> ian
i>

I have a SM125 monitor and the wire colours are different to what you describe, you may have to remove the back off the monitor to identify the function of each wire....

SM125 monitor

Wire colour Function Pin Number PCB monitor
-___------- -___---- -___------ -___-------
Brown Audio 1 A
Red Mono Detect 4 n/c
Green Horizontal Sync 9 HS
Gray Video output 11 Video
Yellow Vertical Sync 12 VS
Blue Ground 13 Ground

The Red wire (Mono Detect) takes this pin to groung to inform the computer that a Hi-rez monitor is plugged in and could be done within the plug.

Hope this helps.....

Steve Dent.
****

---
* Kivi (unregistered) 1.37 *

1142. ICD AdSCSI+ clock problem

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: Steve.Dent@p5.f510.n256.centron.com
Message-ID: <30290cf6@p5.f510.n256.centron.com>
Source record: 161894

jat5@york.ac.uk wrote to All:

j> I've got a problem with the real-time clock on my AdSCSI+ host
j> adaptor... My ST just won't recognise it - 'IDCHECK.PRG' skips over the
j> SCSI address of the RTC with the message 'skipped by IDCHECK' (or
j> something).
j>

'Skipped by ICD BOOT!' is the phrase you refer to, you have managed
to tell your hard drive boot program to skip that particular ID, you need
to reconfigure the ICDBOOT.SYS file on your hard drive....here how....

Run the program called HDUTILS.PRG....when loaded select the option called
CONFIG, this will bring up another screen, at the top you have three
boxes,
select the one marked C:\ICDBOOT.SYS, this will load in your current
configuration, near the bottom of the screen is an area marked 'SKIP
ID(s)'
and a set of numbers, any number in inverse video is deselected, click on
it to reselect it, you should have numbers 0 and 6 enabled, (Real time
clocks are normally ID 6, but check), you can leave all ID's enabled, it
won't harm anything, now SAVE the set-up back to your ICDBOOT.SYS on drive
C:\ the computer will tell you to re-boot to load the new configuration
and you should have your clock back, I presume you have ICDTIME and
TIMESET programs to alter and load clock data respectively.

Steve Dent.
****

---
* Kivi (unregistered) 1.37 *

1143. Epson GQ 3500 laser

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: Steve.Dent@p5.f510.n256.centron.com
Message-ID: <30290d8b@p5.f510.n256.centron.com>
Source record: 161895

mbecroft@iconz.co.nz wrote to All:

m>
m> I would like to contact people that are successfully using this old
m> laser. We set it up to print under LQ emulation, and using that driver
in
m> Calamus. But it breaks the picture into wide bands in SL and puts a
very
m> fine "venetion blind effect" thru the picture with the older Calamus
m> 1.09. The printer has 1/2 meg memory. We have run it off a 4meg STFM or
m> a TT030 8meg. I am unclear about the memory requirements of the printer
m> with an Atari,(I know the Atari writes up the page itself) because it
still
m> has to dump the page down...
m> And no... the problem is not that we are using (we are not) pirated
m> software as one source in Australia has suggested... Those with
technical
m> knowledge, I would appreciate you comments. It is suggested we simply
m> don't have enough memory in the printer...
m>

You are quite right pirated software has nothing to do with it....the problem is your printer driver not being totally compatable with your printer.

Calamus dumps the entire page to the printer before the printer prints the page....if you have insufficient memory in your printer, then when the memory is full the page will be printed but you will not get a full page, it depends on the size of memory in the printer and the content of the page. You may get half a page or even a quater of a page, Calamus SL pages
with a few images work out roughly about 1meg but it really depends on the page content as to it's size. With 1/2meg of printer memory you will need quite a lot of 'white' area to print a full page.

The banding "venetion blind effect" you mention is down to your printer driver, load your printer driver into the Calamus driver generator and alter the paper feed with the (F)EEDSET option to get rid of banding effects.

Cheers

Steve Dent.
****

---
* Kivi (unregistered) 1.37 *

1144. *** Falcon BBS List ***

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: fg024@cleveland.Freenet.Edu
Message-ID: <3uq324$4s3@usenet.INS.CWRU.Edu>
Source record: 161947
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy

```
BBS that have a Falcon 030 section
==========================
Version : 0.06
Here is a List of BBSs that have a Falcon Section, If you Have more please E-mail me info
of:
+Name
+Country
+Phone numbers
+Speed (Min /Max)
+Ratios
+Parity ( n of bits ; Even/Odd/None ; bit of stop )
+Used Spaced for Falcon
```

Now my gathering (by the way I would like to thank﷽s the people who have contributed to this list).

```
Canada (+ 1)
-----------
Grand Central Galaxy
403 986 9843 14.4 kbps 5/1 8-N -1

Tot
al Eclipse II
604 451 0524 14.4 Kbps ??? ???

1ST STeps
604 522 7205 28.8 kbps ??? ???

Denmark (+ 45)
-------------
DK-Soft
43 71 70 75 19.2 kbps ??? ???

Finland (+358)
-----------
Limited Infinity
9 73 311465 14.4 Kbps no ratios 8-N-1

France (+33)
----------
ACE
1 45 88 75 48 2.4-2.28 Kbps ??? 8-N-1
Brasil
1 44 67 08 44 2.4-28.8 Kbps ??? 8-N-1

TheBbs
1 42 51 11 35 2.4-28.8 Kbps ??? 8-N-1
```

World is Crazy
21 57 14 70 9.6-19.2 Kbps 4/1 ???

Germany (+49)

GoreZ
one
4841 6069 2.4-19.2 Kbps no ratios 8-N-1

SOS
402994043 0.3-28.8 Kbps no ratios 8-N-1

Wild Box
2381 161398 9.6-19.2 Kpbs no ratios 8-N-1

Norway (+47)

The STand
56 30 58 57 14.4 kbps no ratios 8-N-1

XBASE
73 52 30 18 28.8 kbps ??? ???

Sweden (+46)

Crime City
8 760 40 67 28.8 kbps no ratios ???

Dead Hackers Society North HQ
22551759 0.3-14.4 Kbps no ???
22550532 0.3-14.4 Kbps no

Jabberwocky
31 7956724 14.4 Kbps no ratios 8-N-1

Kockens
46 250256
1.2-14.4 kbps 1/10 8-N-1

MaSTer
303 92083 28.8 kbps no ratios 8-N-1

MidiNet
40 160655 28.8 Kbps Membership 8-N-1
(Free for Foreigners)
STraight
31 363973 28.8 Kbps no ratios 8-N-1

DataLine
87 782886 300-14.4 kbps 10:1 or free 8-N-1

Switzerland

Central Data
+41 (0) 12514827 ??? ??? 8-N-1

U K (+44)

???
0272 881095 14.4Kbps Yes (?) 8-N-1

Chameleon
1454 881095 28.8 no ratios 8-N-1

STandard Pro
(0)1394-27155 0.3-14.4 Kbps ??? 8-N
-1

The Falcon's Realm
1254 386151 14.4 Kbps no ratios 8-N-1

U S A (+ 1)

Neostag
216 792 2580 14.4 kbps no ratios 8-O-1

Cumberland county
609 451 7475 14.4 kbps ??? 8-?-?

Molin's Den of inquity
313 451 0524 300-14.4 Kbps no ratios 8-N-1

Puddle City
503 289 9429 28.8 Kbps ??? ???

The Machine
516 764 5748 0.3-14.4 Kbps 1/14 8-N-1

The Rebel
702 435 0786 2400-14.4Kbps no ratios 8-N-0

The Round Table
609 256 7524 1.2-28.8 Kbps 1/5 & 1/10 8-N-0

PLEASE NOTE:

This list is copyright 1995 by Hirlimann Ludovic. It should be widely distributed as long has NO MONEY IS MADE OUT OF IT. So please distribute it. Upload it to your favorite bbs. If youhave any information dealing with Falcon bbss please mail them to me, those info will be added to the List.

--
E-mail : fg024@Cleveland.freenet.edu
Falcon 4/270 Fpu Vga Joypad (68030, Blitter @ 16 Mhz 56001 @ 32 MHz)

1145. Colonization for Amiga 500..?!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <3upjdk$bs4@sphinx.Gsu.EDU>
Source record: 161948

So, MICROPROSE will port their COLONIZATION (sequel to Civilization) for AMIGA 500 and 1200.....

And guess what those bastards will tell us?

"Your Ataris couldn't handle this game, so sorry - and forget it.."

I guess, it's the time for another letter campaign???

I, for one, WANT that game. Are there others who feel the same?

For Amiga 500... Good grief!

Tommi

1146. Re: Re^2: Falcon users & programmers please read this!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DC41Gx.8x9@ridgecrest.ca.us>
Source record: 161949

>If I press the reset-button it might not work with turning the computer
on/off,
>BUT the keyboard resets always work (unless I run som strange program
which
>turns the keyb-reset-function off! :)
>
Wenn der Falcon am PC-Netzteil im Tower Geh=84use nach dem einschalten
nicht stabil l=84uft oder sauber bootet, einfach den 1uF-Elko (C7 auf dem
Mainboard, in der n=84he des Resettasters), der mit dem Pluspol direkt mit
einem Kontakt des Resetschalters verbunden ist, auf 10uF vergr=94=9Eern.
(4.7uF statt 10uf reicht meist auch)

I cut this from Michael Ruges document on the Falcon 030,
Chips.172. I basically says that if you have problems with
the reset button after mounting in a PC tower case, replace the
capacitor with one mentioned in the text. Chips.172 has more infor-
mation on the Falcon and other Atari computers that is very useful.
I think I FTP'ed it from one of the German Universitys. Highly
recommended.

Mike :)

1147. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DC422x.97K@ridgecrest.ca.us>
Source record: 161950

scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
>In article <3udd35$m69@sun168.rz.ruhr-uni-bochum.de>
markuss@risc.techem.ruhr-uni-bochum.de (Markus Soick) writes:
>|sinclap2954@cobra.uni.edu wrote:
>|: ||The 630 series has the above capabilities starting at $999(8/250/CD
and
>|: ||Keyboard) from the various Mac Resellers.
>|: |
>|: | Yes, right, buy a graphics board for 1000 US$s, buy a new Mac =|
throw
>|: | away the board or sell it with the Performa.
>|
>|: Why would you need a graphic board? I have 16 bit color.
>|
>|You can't use 24bit color and you don't have the serious sizes above
>|1024*800 with more than 72Hz.
>|
>|: Can you add a graphic board for the ST/Falcon?
>|
>|Yes, just buy the board.
> And where are u going to plug it in? Where inside the case will
> it fit?
>
> & are they still selling obsolete ISA cards for nearly as much as
> a low end base pc?
>
> Nothing like a $600 T4000 card... and people wonder why there
have
> been defections...

SinPlop,

Make sure you tell everyone that when they try to install "some"
video cards in "some" Macs, that there is an interference problem
that must be delt with. So much for plug and play. Why is it that
my whimppy little Falcon can drive an Idek 5017 with no mods, and
"standard" Macs need a "special" card to do this?

Mike

1148. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-22 00:00:00 UTC
From: Dave Brook <Dave@mbha.demon.co.uk>
Message-ID: <806405822snz@mbha.demon.co.uk>
Source record: 161951

In article <5q2VtJRqDhB@ollom.prima.ruhr.de>
Oliver@ollom.prima.ruhr.de "Oliver Beyer" writes:

> >
> Hey dudes, nobody is interested in your personal wars. Please keep that
> out of the net. Thank you!
>
>

Hooray! another one with the same view. I wish some of our internet
colleagues would stop using this newsgroup for the purpose of sending
personal abuse. I for one get a lot of benefit from reading contributions
to the group, and get fed up with scrolling through pages & pages of crap.
It lowers the tone and pisses me off, so take it somewhere else guys...

--
dave

- Wizzo -

1149. FAST hard drive for Falcon..!

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <3us8cq$d9s@josie.abo.fi>
Source record: 161802

I just installed SEAGATE ST5560A IDE-drive inside my Falcon, and IT FLIES!

Seagates don't have the best reputation, but this is something:

2.7 MB/s (How Fast test program)... =-)

The previous Seagate model with slightly smaller capacity, only (?) transferred 1.7 MB/s - so this 5660 is a lot faster, though the average seek time is the same. And this speed really helps things to be done: virtual memory works almost fast enough, and AUTO-folder screams ;-) ...

I guess, this is about the fastest data transfer rate I've ever heard to be measured on Falcon. The only downside is this: ST5660A requires a small program to AUTO folder, to prevent it from automatic shut-off when unused... This drive even fits inside Falcon's original case (smaller than most 3.5" drives)...

I recommend strongly!

TH

1150. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <3us8pt$d9s@josie.abo.fi>
Source record: 161803

Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:
:
: So the New C-LABS MK I Falcon is not dearer that the Atari priced one,
: well at 799 pounds it is, if you don't like this then go buy a PC,
: far far cheaper and better suport..
:
: Just don't pick on me for posting the TRUTH....
:
: Their was a lot of Rubish posted here about C-LABS bring out a
: 299 pound Falcon and I stated that it would never be, nothing ever
: come cheap out of Germany....
:
:
: Roger...=== the Net Police on Atari bull shit...

I hate to write bad things about people I don't know - but after seeing all these messages, I have to say that someone writing things like those above, is pro
bably either stupid - or VERY "evil"... The worst combination: both?

Some people just like to tease the others. I really hope Roger isn't one - but then again, his writings hardly make much sense...

=-(+

TH

1151. Re: Emulate IBM 3270 term. on ST??

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <3us5vu$arv@turing.fwi.uva.nl>
Source record: 161804

jws4p@fermi.clas.Virginia.EDU (John Stanmeyer) wrote:

:Does anybody know if there is a telecommunications program for Atari ST's
:which has IBM 3270 terminal emulation? At work I use SIMPC on an IBM to
:connect to a mainframe. I would like to be able to connect from home
:using my Mega STe. Thanks in advance,
: John Stanmeyer

not sure, but I think uniterm supports 3270.

--
Martijn Dekker | PFF/Ishido info:
University of Amsterdam |
Math department | http://www.fwi.uva.nl/~mdekker/ishido.html
E-mail: mdekker@fwi.uva.nl| Ishido: a game for GEM and X Windows

1152. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: jprice@ivory.trentu.ca
Message-ID: <DC5G70.HDL@blaze.trentu.ca>
Source record: 161805

My sentiments exactly. I'm no programmer, but I too am -very- happy
with many, if not most,of the applications I've used on my STe.
Who do I write the check to?
Pay to the order of Native Atari WWW Interface Co........

1153. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: diehl@wink.io.org
Message-ID: <3usvqa$gh7@ionews.io.org>
Source record: 161806

Roger Sheppard.. (sheppard_r@ix.wcc.govt.nz) wrote:

: Another dumb Atari addict that can't read the header....

: Why is it that Atari addicts have such feable minds....

Apparently, my "feable" mind seems to be a great deal more adept at
spelling, not to mention punctuation. (Repeat after me: "Question mark
after a question, period to end a sentence, semicolon to separate
elements of a sentence." Next week, we'll discuss psychology, and the
phenmominon known as "blame transferrence")

: >
: >:
: >: Michael Grove
: >: China Lake Naval Air Warfare Center
: >
: >
: >--
: >dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
: > dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
: >dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
: > Eric March @ Tail of the Comet Productions .oOo. diehl@io.org
: **
: * R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
: * +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
: **

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

1154. Re: Reading MS DOS hard disk.

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FGXBBCURUP@dksoft.ping.dk>
Source record: 161807
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <3ulpj4$960@hpg30a.csc.cuhk.hk> Malcolm wrote:

>Sometimes ago, I read that the maximum size is 32 meg.
>But just today, someone told me that a patched AHDI 6.061 can reconized
>size upto 2 gig.
>
>Does anyone have more info? Where to get this?
>Many thanks.
>--

I'm very interested in this as well. Please keep us informed.

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

1155. Re: ATARI-clock

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FGXJAEAXUP@data.rhein-main.de>
Source record: 161808

In <3ula2rFo1f@uni-erlangen.de> Klaus Seyferth wrote:

Hi out there..
>
>My ATARI MEGA2 has a built in real time clock which 6 months ago
>stopped working. It shows the date 06/04/89 every time I start
>the system.

Hast Du auch versucht die Uhr nach dem Batteriewechsel neu zu stellen?
MegaSet.PRG ??

Normalerweise geht die Uhr durch einen Batteriewechsel nicht kapput.

Gruï¿½, Robert

--

* * * robscha@data.rhein-main.de Tel/Fax/Modem: +49 (0)6103-67197
* * * Robert Schaffner@OF2.maus.de
* * * Machines: F030, 2 * 520ST, 64Bit-Jaguar, LYNX I+II, PC486
* * * Betatest: CrazySoundsII, Papyrus, Twilight, PixArt3, GSZRZ, CoNnect

1156. Atari A to Z book

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DC6BrL.2Kv@cix.compulink.co.uk>
Source record: 161809

As reviewed in Atari World, ST Format (91% and Gold Seal) and an excellent review in this month's ST Applications.

The Atari A to Z
by Mark S Baines

Jargon, terminology and acronyms are the staple diet of any professional, technologist and hobbyist. The world of computing is no exception and to the uninitiated home or small business user, magazines, manuals and books can be very daunting. Written by someone who understands these frustrations and needs, The Atari A to Z is an encyclopaedia of modern computer terminology specifically pertaining to Atari computers.

Whether you play games on an ST, run your business on a TT or write music on a Falcon, this book is aimed at helping you get to grips with magazines and books that are more perplexing than enlightening. In it, you will find definitions, explanations, mini-articles, tables and lists to help you gain a better understanding of your Atari computer. The material in this book was written with all Atari users in mind. There are simple definitions for the uninitiated and technical data for the experienced. You take what you want, when you want it.

The Book
The Atari A to Z is produced in A5 format, 340 pages long and contained in a quality ring folder for convenience. It contains 2,238 entries, 101 tables and 128,000 words. There are five appendices - Addresses, Book List, Connectors, Extensions, Atari ASCII set, ANSI Character Set. There's even a page of known errata!

Firstly, this is a comprehensive general computing dictionary, there being entries for all the common terms and acronyms found in modern day computing. Like any computer user, Atari users require help with terms not specific to their particular machine. They should be able to find what they want here.

Secondly, there are entries of Atari-related terms and acronyms which cover all the Atari computers and consoles. There are expanded explanations and essays, tables and lists which together form a comprehensive inventory of material that The Atari Compendium left out and not found elsewhere. The table of System Variables is more accurate than that in The Atari Compendium. There is a list of Exception Vectors, Atari Cookies and their meanings, Memory Maps for all Atari computers (and more accurate than that in The Atari Compendium), a full Breakdown of the DESKTOP.INF and NEWDESK.INF files (not found in ANY other publication), Errors Messages and Bombs, Pin

Connections of all the ports on all the machines, Technical
Specifications of the whole Atari range, a Breakdown of the TOS
Versions and the differences between them, an explanation of GDOS,
MultiTOS, the VT52 emulator and codes, all the main chips, viruses, a
light-hearted look at computer laws, a list of common file extenders
and their meanings, a list of contact addresses, a bibliography...
this is just a little taster of some of the important aspects of this
book. The Atari A to Z is thorough!

Availability
The book is only available from:

Linnhe Computing
Linnhe, Shore Street
Inver, by Tain
Ross-shire
IV20 1SF

Price
UK
The cost is a very reasonable £12.50 including postage and package.
Payment is by Cash, Cheques (drawn on UK banks only) and Postal Orders
only. Cheques must be made out to "Mark S Baines".

EEC
Including postage - total £14.10

US and Canada
Including postage - total £17.00

Australia
Including postage - total £18.10

PLEASE NOTE: Only UK cash, cheques and postal orders (available in
Canada and Australia) are accepted. DO NOT send anything else! Ask
your bank about the *cheapest* way to send UK money to the UK for just
send cash safely wrapped to avoid detection.

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

1157. Re: shareware games by da

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: s9205525@otto.bf.rmit.edu.au
Message-ID: <3uto58$n8j@aggedor.rmit.EDU.AU>
Source record: 161810

```
: Umm, John, note the "no web access" bit :)

OOOPS! .....sorry 8-)

--


__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

s9205525@otto.bf.rmit.edu.au
```

1158. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: sasmesba@kingcong.uwaterloo.ca
Message-ID: <DC5GBH.Ksq@watserv3.uwaterloo.ca>
Source record: 161811

In article <3upvj7$2gd@kelly.teleport.com>,
Walter Hellman <hellman@teleport.com> wrote:
> I'll second that.
>
> Walter Hellman

My thesis goes in on Thursday and I should be getting Lattice C 5.6
any day now - once that's all done I will start a native GEM WEB
browser. The first version will require Mint/Mintnet but not
MultiTOS or X - this should keep the memory overhead VERY low.

Sam

1159. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: DJCHENG@phobos.oit.umass.edu
Message-ID: <3utt1h$oc3@nic.umass.edu>
Source record: 161812

michael grove (mgrove@owens.ridgecrest.ca.us) wrote:

:(snip)

: I wasn't even able to purchase Atari World this month as it seemed to
: have a one page paper shortage. FYI STF and AW in the U.S. cost me
: $14.50 ea. but I still camp at the mail box when there due. :)
:
: Mike

Is this before or after the price hike? I've been buying STF at the
local Barnes and Nobles for $8.65 every month.

--Daniel

1160. Re: Page 43 of Atari World

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DC6Mp9.1D2@cix.compulink.co.uk>
Source record: 161813

In message <DC12EK.35@cf.ac.uk>, williamssg@cf.ac.uk said:
> Well, apparently I have heard from a very good source within STW that
> there was a picture of a dog, in close contact with a woman! I'll
> leave the rest to your imagination....

Yup - this was confirmed by several readers, and the author of the article,
on CIX

Steve

1161. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DC6MpB.1Dq@cix.compulink.co.uk>
Source record: 161814

In message <3ungu5$cvj@golem.wcc.govt.nz>, sheppard_r@ix.wcc.govt.nz said:

>
> Gee then came out the knifes, nasty little people these Atari
> addicts...
>
>
> Seems like that have to defend the Crappy Ataries and till they die...
>
>
>
> If they don't like the PC they can go for the Amiga or the Acorn...

For Fucks sake Rog - give it up. If you have nothing of use to say then piss off.

How many times do you have to be told : this is an Atari group where people who like and use Ataris can swap information and advice.

If you want to simply take the piss then there are groups for people like you.

Your "advice" to go and buy another computer is a pathic and stupid thing to say in this group. Despite what you may think the people in this group actually like the computer they are using and don't have to sink to such pathetic levels to keep themselves happy.

I use PCs at work, and a 250Mhz Dec Alpha (which pisses on Amiga, PC, Acorn, Atari etc) but am very happy to use my Falcon too.

The Atari range has its faults - which we should all be ready to admit - but then so does any other computer system (have you ever tried playing Cilization on a Cray?)

Steve.

1162. Re: Internet connections for my Old 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: jkersey@ix.netcom.com
Message-ID: <3uu5uk$9hq@ixnews3.ix.netcom.com>
Source record: 161815

i would love to find out some infor on this machine anyone with help
please contact.

In <3tupt4$rag@news2.deltanet.com> Casa Destroy Productions
<cdp@deltanet.com> writes:
>
>I am new to this internet stuff but have been using Atari computers
for
>ten years as music sequencers. Here at work a new mac system has been
>implemented and that is how I am getting here now. I still have my
old
>1040 ST sitting around at home and was wondering what it's going to
take
>to get set up for an Internet connection. Is there software that is
anyware
>as elgant as the stuff that works on this here Macintosh, such as
Eudora,
>and Netscape and the like... In otherwords, can I make it work cheap.
>Please send replies to Andy B. cdp@deltanet.com. Please direct your
>responses in a technically unsophisticated manner, so I can understand
>what I need to do. Thanks in advance.
>
> Andy B.
>

1163. For Sale: 1040 ST syetm

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: gmen@bdt.com
Message-ID: <3uuaij$an9@bdt.bdt.com>
Source record: 161816

```
1040 ST System for sale:
1040 STf with 2.5 Meg total memory (JRI upgrade)
External SF314 floppy drive
80 mb HD using mfm drives with ICD AdSCSI +
controller in an external case with
power supply.
Spectre GCR cartridge for Mac use
SM124 mono monitor
SM1224 color monitor

$280 e-mail to gmen@bdt.com
```

1164. Re: 72-pin SIMM in Falcon!?

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <3uub2i$f9k@golem.wcc.govt.nz>
Source record: 161817

] Is this the New very dear C-Labs one (MK I) or the old cheap Atari one.

Geez, stop trying to make points about pricing. Either people will
buy them, or they won't, contrary to apparent belief, people aren't
universally stupid.

It's a standard, 4meg+HD Atari 16Mhz, Falcon-030. With a 72-pin
4-meg SIMM as RAM....

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! Motorcyclist extraordinare.

1165. Re: Gemulator 4.0

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: fkeylard@on-ramp.ior.com
Message-ID: <3uuc9c$jou@express.ior.com>
Source record: 161818

Paul Delia <pdelia@> wrote:

>fkeylard@on-ramp.ior.com (Frans Keylard) wrote:
>>Does anybody here have Gemulator 4.0? If so please respond via email.
>>I would like to compare notes.
>>
>>Frans
>>
>>
>>
>I'll have it in some days (I think) but if you have any opinions by now
>please post them to me!

>Thanks in advance
>Paul

I was running benchmark tests with Gembench 4.03 and it clocked out at
300% the speed of a Falcon 030 on my Pentium...
Do you have it yet? Give me a valid email address so I can reply more
in detail).

Frans

1166. FS:st software NEODESK,WARP,ETC

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <3uufpk$6dl@ccnet3.ccnet.com>
Source record: 161819

SELLING MY SOFTWARE SINCE IM GOING TO FALCON LAND

WARP V3.7 = 18.00 W/MANUAL

NEODESK V3.02=20.00 W/MANUAL

QUICKST= 5.00

CODEKEYS= 15.00 W/MANUAL

XOR V1.12 NO KEY DISK!= 50.00 W/MANUAL

--

```
^^^^^^^^^^ ^^^^^^^^^
\\\\\\\\\\ ^^^^ ^^^^ /////////
\\\\\\\\\\ \=====/ ////////
\..... === ...../
\ +++++ /
\ ~~~ /
```
selah @ccnet.com

1167. Re: Soft PC

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: drpiper@cix.compulink.co.uk
Message-ID: <DC67rF.JxD@cix.compulink.co.uk>
Source record: 161820

```
> > ref Soft PC
>
> Two more questions:
>
> - Does it run on a 32MHz TT030 with graphics bord (Crazy Dots II or
> Matrix Matgraph C110ZV) and 16 MB TT-Rmam expansion?

yep, runs fine on my TT with Crazy dots II card, provided you select a
driver which is in place of the normal TT mid driver place/number in the
assign file. I have used it in 16 and 256 colour modes fine, from TT ram
BTW.

> - Is it available via ftp somewhere, too, or only on CD?
seems to be pnly available from the Power CD AIUI.
Bye folks....

--
Darryl

.---------------------------------------------------------------------.
| email through the InterNet to :- drpiper@cix.compulink.co.uk |
'---------------------------------------------------------------------'
```


8Meg TT, 625 Mbyte of Hard disk, CD Rom, blah, blah, blah...

1168. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <214_graham@grasper.demon.co.uk>
Source record: 161821

It was none other than Roger Sheppard.. who did write on 22 Jul 95 that ....
RS> Their was a lot of Rubish posted here about C-LABS bring out a
RS> 299 pound Falcon and I stated that it would never be, nothing
RS> ever come cheap out of Germany....

Whereas plenty of cheap things come out of NewZealand ..mostly comments by YOU!
RS> Roger...=== the Net Police on Atari bull shit...

You have as much relevance to this newgroup and indeed the future of TOS
computers as Atari themselves have ..NONE !
MHYG
Graham

--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

1169. NVDI question

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <215_graham@grasper.demon.co.uk>
Source record: 161822

It was none other than M. Harvey who did write on 22 Jul 95 that ....
MH> i know this is probably something completely obvious that i've
MH> somehow missed, so thanks for any help. problem is since
MH> installing NVDI on my falcon the control panel settings are no
MH> longer saved. as in when i turn on the computer the speaker is
MH> always on and i get the annoying key click sound thing. it doesn't
MH> matter if i resave the settings from the desktop or from within a
MH> program, once the computer is turned off, the speaker is back on.
MH> what am i doing wrong here? thanks in advance, M.C.

Probably got the System Information CPX IIRC part of NVDI loading aswell as
the GENERAL.CPX which is the one you are looking at to switch off the speaker
and keyclick. SI also has switchs to set boththe above aswell.

Do you use a bootmanager ? (i.e xBoot or Stoop) If you do then it should
switch it off but might not if there is already an si.cpz . If you don't and
it is not showing in the control panel it may be due I think to a bug in
Xcontrol which sometimes does not display CPX's .. move it manually out of
the cpx folder.
MHYG
Graham

--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

1170. Soft PC

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <216_graham@grasper.demon.co.uk>
Source record: 161823

It was none other than Andy Ford who did write on 22 Jul 95 that ....
>> ftp servers but never the actual program itself ?
AF> I would also like to know the outcome of this, I used to use this
AF> program with MSDOS 5 installed on it. It's now archived on a
AF> couple of disks at the back of a dark and dingy drawer somewhere .

Anything good or bad to say about it ?

--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

1171. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <218_graham@grasper.demon.co.uk>
Source record: 161824

It was none other than Roger Sheppard.. who did write on 22 Jul 95 that ....
RS> John Townsend came on here and told them to stop wasting time on
RS> the craped out Atari and the out of date OS...

He was probably refering to 'Atari corporation' which as anyone who is keeping up with things "Atari" (this almost certainly does not include you) know that they (Atari Corporation) have had nothing to do with current developments regarding Atari computers and have not had for quite some time so anyone thinking such would rightly be wasting their time. I don't think there is many in this category except perhaps yourself ..so perhaps instead of trying to convince everyone else of what they already know it is you that should stop wasting your time and sort your self out instead of all this foolish personality crisis in public !!
RS> Gee then came out the knifes, nasty little people these Atari
RS> addicts...

There is none nastier than the people who over stay there welcome to this newsgroups with petty carping
RS> Seems like that have to defend the Crappy Ataries and till they
RS> die...

It seems like also you have found it neccessary to repeat you pointless carping until you die , so what is the difference .??! We are Happy with our lot (relatively), you are not (apparently) perhaps the only difference.
Get A REAL Brain and moreover USE it !!

Anyone with even a modest grasp of human phsycology would realise that it is not that we are defending our "crappy Ataris" but it is you that are exhibiting the obsessive behaviour re attacking anyone who want to discuss subjects Atari in what is after all an Atari newsgroup... duh !
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

1172. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FGXUCEUTUP@dksoft.ping.dk>
Source record: 161825

In <3ungu5$cvj@golem.wcc.govt.nz> Roger Sheppard.. wrote:

>Yes its because I tell the truth, if they can't bit the bullet
>and go and buy a Real PC..

You don't know the truth Roger, so why don't you just shut up, or perhaps
discover the truth before saying anything more.

>
>John Townsend came on here and told them to stop wasting time on the craped
>out Atari and the out of date OS...

Aha, so John knows the truth then.. Sorry but no!

>
>Gee then came out the knifes, nasty little people these Atari addicts...

Well, what are you and John even doing in here, if it's just to tell those
so called Atari addicts when they don't even share your opinion.

>
>
>Seems like that have to defend the Crappy Ataries and till they die...

Let them do it. If you can't stand it, perhaps you should find another
play ground, as it's you who is on the wrong side.

>If they don't like the PC they can go for the Amiga or the Acorn...

Well, Roger once again you manage to show all of us how stupid you are.

If you can't find anything serious to write then don't write anything.
I have tried those machines you just dream about, and still i prefere my
atari's. Why you may ask. Well, one of the reasons is persons like you.
I simply can't stand those stupid PC jerks who are continuing trying to
tell all others, that they're using the wrong/outdated/slow whatever
else lame excuse machine they might think of, and find themself raced
above anyone else. As a matter of facts, i feel proud telling i dare to
have an Atari. I just didn't give up when having a small problem, (like
many of those former atari now PC jerks who now are trying to laugh at the
Atari people, including yourself).

If you can't stand we're using another platform, then get the hell out of
here, as you do not belong here and are no longer welcome. I'm sure you
got better things to do, such as fooling around with some jumpers on one
of your cards, or perhaps trying to get the exact sound out of a cheap
sound card in your PC. Maybe even some new drivers, for god knows how
many times, on your Novell net, as it seems like thats what you live for!

Just leave us alone!

Kim

--
/--\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\--/

1173. Looking for ICD Host Adapter

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: charles@eskimo.com
Message-ID: <DC5Ln0.Js2@eskimo.com>
Source record: 161826

I need one for an old Mega4. What do they go for these days? Are they even available?

1174. Sheppard Out Now!

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: Dan.Dreibelbis@balmybeach.gryn.org
Message-ID: <114_9507231902@tor250.org>
Source record: 161827

S > Yes its because I tell the truth, if they can't bit the bullet
S > and go and buy a Real PC..

what is the truth, Roger? Tell, me, what kind o' truth can I get here from a bitter, twisted, xenophobic, recently proven himself to be RACIST, paranoid, ignorant person such as yourself who has proven himself time and again to be wrong about many, many things - especially about the workings and uses of Atari computers, about its software, etc.?

S > Gee then came out the knifes, nasty little people these Atari
S > addicts... Seems like that have to defend the Crappy Ataries
S > and till they die...

Funny, I though all those people "flashing their knives" were people who were correcting your little disinformation campaign against a computer you obviously hate so much, as you have proven time and again.

Personally, I've had enough, folks. If anyone can send me netmail on how and where I can complain to the government of New Zealand to have Mr. Sheppard's net account on their system revoked for his harassment campaign against Atari users, espescially against Brian Brecroft, as well as his use of racist language, please do so.

And Roger - you don't intimidate me at all. But you seem to be intimidated by me, judging by the private netmail you sent me earlier this year in which you threatened to have MY netmail cut off if I didn't shut up in this conference. Seems you can't handle the real truth - and I bet you've done the same thing to a number of other people who have dared to correct you. However, I'm not a coward like you are - with me, everything is on the table.

S > If they don't like the PC they can go for the Amiga or the
S > Acorn...

The Acorn is not a viable alternative in North America - you can't get it ANYWHERE! At the moment, neither is the Amiga (though that is changing now). And in any case, why should I change? The Atari still does me well.

Fact is, I'm going to risk the wrath of Mr. Sheppard and point out that I'm currently looking at the possibility of buying a C-Lab Falcon Mk. I as my next computer for later this year. Why? Because after looking at all the alternatives (including Macs and PCs, nice systems all) I've come to the conclusion that this particular machine makes the most sense for me to upgrade to, as I won't have

to eat my software investment and go crazy trying to find new software that will match the power and results of what I already have, AND can use just about all of my hardware with it (including my external hard drive/CD-ROM combination). The fact that C-Lab seems to be committed to supporting and promoting the bird to the Atari market in general, rather than just musos, shows me that they're in it for the long haul - and that the albeit small market for Atari software is STILL plugging away with stuff for the Falcon even after Atari Corp. pulled the plug on it, shows me that there IS a future, despite what doomsayers like Roger Sheppard and Sinclap have been moaning about here for years.

It's not yet carved in stone, of course - first I have to see about a dealer (TOAD will be carrying it in North America, and I'm checking with Long and McQuades, the Canadian music store chain where I have a running account, to see if they can procure a 4-meg no hard drive model for me), then I have to talk to my bank manager (that shouldn't be a problem - after all, having just paid off my student loan, I should be in a good position to talk turkey). If not, my STe will still continue to work for me.

I trust that people here know me well enough to know that although not a genius, that I am at least NOT an idiot, and I do tend to think things out. And I think I've though things out as to my future plans well enough. Comment?

... "This isn't a computer, this is my archenemy!" - O'Brien
___ Mountain Reader II - #00000007
--
| Fidonet: Dan Dreibelbis 1:250/422
| Internet: Dan.Dreibelbis@balmybeach.gryn.org

1175. Re: MiNT dislikes BlowUP?! Please help!

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: SDavies@mettav.demon.co.uk
Message-ID: <125_SDavies@mettav.demon.co.uk>
Source record: 161828

Out of the ether, the following was mentioned by Sander...:

>> GEM=D:\CLI\MINT\GEM.SYS
>> EXEC C:\AUTO\BLOWBOOT.PRX
SS> Now try the same with the GEM-line commented out. You'll see what
SS> I mean. I want to run MiNT without MultiTOS.
Hmmm, tricky as BLOWUP requires that GEM be initialised for it to install its screen routines. I don't see any way of using it without initialising GEM. You can initialise GEM without having to load either AES 4.0 or 4.1 by running GEM.PRG (I have it somewhere if needed). This definately came with earlier versions of Mint (the ones that Eric released 0.8x and 0.9x). This will, as stated above, initialise GEM without the multitasking AES, though it will not give you a purely text based large screen. It will be one way of getting BlowBoot to work within Mint.
Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1176. DOOM'ed Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: SDavies@mettav.demon.co.uk
Message-ID: <126_SDavies@mettav.demon.co.uk>
Source record: 161829

Hey Roger,

You're giving all us pomms a bad name. If you feel so strongly about
the superiority of the PC compared to the Atari then why not move yourself
over to the PC news groups and leave us sad little nongs in peace.
Many of us using our humble little Atari's which are dead and no longer
supported, enjoy using them rather than spouting irrelevant nonsense about
architecturly deficient platforms!
I own a PC (486DX2@66Mhz), I own a Mac (Quadra 840av) and yet I still
use my extinct Falcon more than either of these two wonderful platforms!

The question you need to ask yourself Roger is, are you so insecure
in your choice of computing platform that you have a constant need to
reassure yourself by knocking other peoples choices in the areas which only
exist for those platforms discussion and not your platform of choice.
Take a moment for some introspective analysis and move on to an area
in which your views will be appreciated.

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1177. REQ: Pics & sounds of famous Atarians

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <217_graham@grasper.demon.co.uk>
Source record: 161830

```
It was none other than Stephen Atty who did write on 21 Jul 95 that ....
>> If there is anyone you can think of that is important in the
>> Atari world (of course there are many), please include them. Much
>> of this
SA> How about getting a pic of Rog Sheppard - then we could all print
SA> it out, stick it to the darts board and see who could hit Bull's
SA> Eye. Lets face it it would make a change from throwing darts at
SA> President Chirac.

There is a picture of Roger Sheppard as if by Magic on page 60 of the August
issue of Atari World (issue 4) :-)
MHYG
Graham

--

---
Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn
```

1178. Re: MIDI Software

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30124290_Magnus.Kollberg@p11.straight.ct.se>
Source record: 161831

In a message Just Intonation Network wrote to All :
JIN> Does anyone still write new MIDI software for Atari ST?
JIN> I would like very much to get a sample editor that works
JIN> with my new Ensoniq ASR-10, but I very much fear that no
JIN> such thing exists. Any ideas?

If you want to edit samples you best choice is Zero-X which is a new program from sweden that will let you edit your samples and it can transfer the sound over SCSI or over MIDI. They have a special driver for the ASR-10 I think. It's a professional program and it have no equivalent on the PC or MAC in this price class. It have several nice functions not just sample editing and looping. A demo version is available on most BBS and FTP places.

You might want to get a falcon after trying this program as it's wonderful on this machine as it uses the falcon's DSP and audiosystem fully. :)

JIN> My 1040 STE has served me faithfully as a MIDI controller for
JIN> 7-8 years, and I have no desire to replace it with with a Mac
JIN> or PC, but new software development for this platform has
JIN> gotten mighty scarce.

And it will do several years to come.

cheers,
Magnus Kollberg

1179. Looking for john? southern.co.nz?

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: richard@stingray.manawatu.gen.nz
Message-ID: <FGXSCEUUUp@stingray.manawatu.gen.nz>
Source record: 161896
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi.

I'm trying to locate a guy who lives in New Zealand that offered to help me
set up NOS 0.42 a while ago so that I could use PPP.

I lost the address, but think it's something like:
john@southern.co.nz

If anyone knows this person - could you please let me have his address?
And ofcourse, if it's John reading this - please mail me...

Thanks,
Richard.

PS. Sorry to all of you that this e-mail doesn't apply to - I'm just trying
to understand the NOS thing.

--

```
_ _
/(. .)\ )
(*)____/|
/ |
/ |--\ |
(_)(_) (_)
```

Richard MORRIS, richard@stingray.manawatu.gen.nz (New Zealand)
If you are sending a large file - please e-mail me for confirmation first

1180. Re: HSMODEM/STalker?

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3ut5et$8g3@golem.wcc.govt.nz>
Source record: 161897

In article <DC40s0.9qq@news.hawaii.edu>, jperez@uhunix3.its.Hawaii.Edu (John Perez) writes:
>Does anyone know if it is possible to use the higher port baud settings
>(such as 115k) in STalker 3 via HSMODEM6?

Its posible but Stalker does not know a thing about HSMODEM..

Also the high speeds only work with the hardware add on, you can make this your self or buy the PC board from the UK...

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

1181. Re: Emulate IBM 3270 term. on ST??

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3ut5rk$8g3@golem.wcc.govt.nz>
Source record: 161898

In article <DC4zAI.KMy@murdoch.acc.Virginia.EDU>, jws4p@fermi.clas.Virginia.EDU (John Stanmeyer) writes:
>Does anybody know if there is a telecommunications program for Atari ST's
>which has IBM 3270 terminal emulation? At work I use SIMPC on an IBM to
>connect to a mainframe. I would like to be able to connect from home
>using my Mega STe. Thanks in advance,
> John Stanmeyer

From what I remember the 3270 is a Bysync machine, this would need clocks into the Atari, but Atari left that bit out, but the MC68901 can handle sync coms..

But don't think their is any software to support this...

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

1182. Re: Eprom Blower

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3ut68j$8g3@golem.wcc.govt.nz>
Source record: 161899

In article <806260478_OASIS_@t-ph.demon.co.uk>, aford@t-ph.demon.co.uk (Andy Ford) writes:
>I'm thinking of getting an eprom blower. Does anyone have any information on
>where i might get one that i could use on the Atari and PC platforms. I know
>that the blowers themselves should be compatible with both computers but it's
>the availability of software that i'm worried about.

The only stuff that I know of is German and it works with a German prom
burner, the software is called PINATUBO and the last version I think is
1.82 and its on tu-berlin.de from memory....

You can I think get the Prom burner as a Kit...

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

1183. FREE MONEY

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: ab164@yfn.ysu.edu
Message-ID: <3us4ge$ajh@news.ysu.edu>
Source record: 161900

Don't bother sending that crap back to the author of the
free money post. The address on the message was a phony and your
mail will just bounce! And I REALLY wanted to give him a piece of
my mind.
--
Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 85MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

1184. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-23 00:00:00 UTC
From: Stephen K Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199507230229.AA04082@moroder.demon.co.uk>
Source record: 161901

In a recent article, jws4p@fermi.clas.Virginia.EDU (John Stanmeyer) wrote:
>I hope that some of the ambitious and talented programmers out there who
>were talking of writing a graphical browser specifically for GEM/TOS will
>not give up just because Chimera is out there, relatively easy to install.

The talented programmers won't even attempt it and the ambitious ones will
give up when they realise it can't be done. For a graphical web browser
(and all the underlying SLIP malarkey) you require multi-tasking and
networking functions. Standard GEM supports/allows neither of these.

Of the two SLIP solutions which exist for the ST, the KA9Q variants bypass
GEM (so they can have full control of the machine) and run under TOS with
their own sockets and multi-tasking kernels, and MiNT/MiNTnet replaces
GEMDOS completely so a new GUI is required (e.g. X Windows).

(I must admit that I'm no expert in these matters, so if anybody knows
better, feel free to prove me wrong.)

Stephen
--
robotro robo robot Said you'd find me helpless on the A47
n@morod tron@m ron@morod Shouting at the passers-by that Alan Brazil
er.demo oroder.d er.demon. Seems to be the singer in the Goombay Dance Band
n.co.uk emon.co.uk co.uk And now you want to put me in the ambulance

1185. Memory-Mapped I/O hack

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: jwasinge@slate.Mines.Colorado.EDU
Message-ID: <3v0irs$ff4@slate.Mines.Colorado.EDU>
Source record: 161752

I would like to add extra memory-mapped IO chips to my ST. My goal is to add an extra MFP 68901 or Yamaha sound chip (for some digital I/O lines) and a A/D converter(w/ analog multiplexer) chip. I hope to be able to control several motors and read several real-world sensors with this project.

I can obtain most of the Address/Data and some of the control lines I need from the ROM cart. port. The rest of the lines I can extend from the CPU itself or from other points on the mother board.

I have a question though about the ST's "MMU" and Glue chips. I know that the Glue chip decodes the 68k address bus and generates appropriate chip select signals. I can add logic on my project board to decode a presently unused section of the memory map and generate my own chip select signals. So, my first question is: What are safe regions of the memory map to use for this???

My other main question is about the Bus or Address Errors that the MMU chip (I think that this is correct) generates if it sees an illegal memory operation. Is the MMU hardwired to reject any memory I/O to addresses which were not part of the original Atari design ??? Or does it just signal errors for I/O outside of the 4M limit or word/long I/O to odd addresses? If I build decode logic that selects a perip. chip's register in an unused portion of the ST memory map will the MMU (or Glue) generate a Bus or Address Error? If so, does anyone know of another way to add extra memory-mapped I/O chips to the ST h/w?

BTW, if anyone has done something like this I would be very interested in hearing about your modification.

Thanks!
John Wasinger
jwasinge@slate.mines.colorado.edu

1186. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507241716.AA00360@ilmen.lanl.gov>
Source record: 161753

In a previous article, michael grove <mgrove@owens.ridgecrest.ca.us> wrote:

> Why is it that my whimppy little Falcon can drive an Idek 5017 with
> no mods, and "standard" Macs need a "special" card to do this?

Just curious... what's an Idek 5017 video card? What resolutions and
color depth does it support? And is it Falcon only?

'tanks,

-Hutch- @ Fair Dinkum Tech

1187. Re: Putting a SCSI mechanism in a SH204

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: lambert@alboka.orchestra.cse.unsw.EDU.AU
Message-ID: <tnohyl4mgc.fsf@alboka.orchestra.cse.unsw.EDU.AU>
Source record: 161754

In article <tnohysnm0n.fsf@alboka.orchestra.cse.unsw.EDU.AU>
lambert@alboka.orchestra.cse.unsw.EDU.AU (Tim Lambert) writes:

>The mechanism in my SH204 failed so I have tried replacing it with a
>130 Mb Conner SCSI drive. I didn't have any trouble connecting the
>power cable and the data cable from the Atari host adaptor to the
>Conner and it seems to power up quite satisfactorily. However, when I
>try using AHDI5 to format it, HDX complains that the drive is not
>responding. Can anyone help me? Do I have to set some jumpers on the
>drive or something?

And the answer I got was that I needed to disable parity on the Conner
drive. From the FAQ for comp.periphs.scsi I found out this was jumper
4... except that this only works on some models, and not the one I
have :-(

Tim

1188. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507241720.AA00363@ilmen.lanl.gov>
Source record: 161755

In a previous article, michael grove <mgrove@owens.ridgecrest.ca.us> wrote:

> Now,now,now, watch it! My bomb is bigger than your bomb.(joke,joke,joke
> :),:),:)).

Oh, yeah? I'll match mine with yours, anyday.

-Hutch-

from his day job @ Los Alamos National Laboratory ;-)

1189. Re: Emulate IBM 3270 term. on ST??

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507241724.AA00366@ilmen.lanl.gov>
Source record: 161756

In a previous article, jws4p@fermi.clas.Virginia.EDU (John Stanmeyer) wrote:

> Does anybody know if there is a telecommunications program for Atari ST's
> which has IBM 3270 terminal emulation?

Doesn't Flash II by Missionware Software do that? I think so, anyway.

You can contact them via email at j.trautschol@genie.geis.com to check.

-Hutch- @ Fair Dinkum Tech

1190. Re: Sinclap is AMAZING!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Jul24.122420.46688@cobra.uni.edu>
Source record: 161757

In article <ftn_2.203.203.15$fidonet.org_300e52a7_Tom.Thomason@fpc.ct.se>,
tom.thomason@fpc.ct.se (Tom Thomason) writes:
> On 16 Jul 95, sirsmedley shot this through the ether to All ...
>
> s> safely be considered OBSESSIVE. Childhood trauma? Learned prejudice?
>
> The psychological term "anal retentive" springs to mind. I'm not really sure
> about the "retentive" part, as he seems to rejoice in spreading lavish amounts
> of feces around the Net, but "anal" sure seems to fit the bill!

Eh?

>
> ATB,
> Tom
>
>

Atari Jihad...not as powerful as Iran, but equally fanatical..

Peter Sinclair-Day Performa 636/8-250/CD
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into
a third world country. Two hundred billionaires and 260 million poor
people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

Internet-democrats-request@webcom.com / Type subscribe in body of message

1191. Re: Atari St Pirate Warez

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DC7611.H7G@ridgecrest.ca.us>
Source record: 161758

scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
>In article <DC42DF.9CB@ridgecrest.ca.us> michael grove
<mgrove@owens.ridgecrest.ca.us> writes:
>|Jim Boulton <jim@jimbee.demon.co.uk| wrote:
>||In article: <805538131.26106@socrates.itl.co.uk|
sf@socrates.itl.co.uk
>|(Steve Found) writes:
>|||
>|||
>||| If the Falcon is so crap ?
>|||
>||| Why was it chosen by Clab in preference to the PC and
>||| Macintosh to become their music workstation ?
>|||
>||| Is it because the PC and Macintosh are both crap at doing
>||| what the Falcon does best ?
>||
>||No it's because the ST line has the software backup for MIDI which
>||the other aforementioned machines dont!
>||
>||Any machine could do an equal job at MIDI as the Falcon or ST, it's
>||just the ST/Falcon has the superior software!
>||
>||--Jim
>||
>|Funny, I don't see any MIDI ports on my Qudra or 486. Even my ole
>|ST has those.
>
> You are welcome to inspect the MIDI ports on my 486 any time...
> '-p
>
>
Oh, I'm sure there there. They can be added, at additional expense.
Is all pc software available compatible with the one card you added?
(Not a dig, just wondering).

Mike :)

1192. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DC765n.HBE@ridgecrest.ca.us>
Source record: 161759

DJCHENG@phobos.oit.umass.edu (Daniel J Cheng) wrote:
>michael grove (mgrove@owens.ridgecrest.ca.us) wrote:
>
>:(snip)
>
>: I wasn't even able to purchase Atari World this month as it seemed to
>: have a one page paper shortage. FYI STF and AW in the U.S. cost me
>: $14.50 ea. but I still camp at the mail box when there due. :)
>:
>: Mike
>
> Is this before or after the price hike? I've been buying STF at
the
>local Barnes and Nobles for $8.65 every month.
>
> --Daniel
>
After posting this I recieved an offer from Merlin for AW @ $8.50 an
issue. I will be taking them up on this. What a nice place to be, this
news group.

Mike:)

1193. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Jul24.123145.46690@cobra.uni.edu>
Source record: 161760

In article <DC422x.97K@ridgecrest.ca.us>, michael grove <mgrove@owens.ridgecrest.ca.us>
writes:
> scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
>>In article <3udd35$m69@sun168.rz.ruhr-uni-bochum.de>
> markuss@risc.techem.ruhr-uni-bochum.de (Markus Soick) writes:
>>|sinclap2954@cobra.uni.edu wrote:
>>|: ||The 630 series has the above capabilities starting at $999(8/250/CD
> and
>>|: ||Keyboard) from the various Mac Resellers.
>>|: |
>>|: | Yes, right, buy a graphics board for 1000 US$s, buy a new Mac =|
> throw
>>|: | away the board or sell it with the Performa.
>>|
>>|: Why would you need a graphic board? I have 16 bit color.
>>|
>>|You can't use 24bit color and you don't have the serious sizes above
>>|1024*800 with more than 72Hz.
>>|
>>|: Can you add a graphic board for the ST/Falcon?
>>|
>>|Yes, just buy the board.
>> And where are u going to plug it in? Where inside the case will
>> it fit?
>>
>> & are they still selling obsolete ISA cards for nearly as much as
>> a low end base pc?
>>
>> Nothing like a $600 T4000 card... and people wonder why there
> have
>> been defections...
>
> SinPlop,
>
> Make sure you tell everyone that when they try to install "some"
> video cards in "some" Macs, that there is an interference problem
> that must be delt with. So much for plug and play. Why is it that
> my whimppy little Falcon can drive an Idek 5017 with no mods, and
> "standard" Macs need a "special" card to do this?

Hey Mickey,

You said some Macs have a video problem? Can you define some Macs? My 630 is
fine whats wrong with yours? My wimpy 630 can drive a 17' without any mods..
Why would I need to use an IDEK one when I have more choices? Even if I needed

a video card, the card plus the 630 would still cost less than the under powered and over priced Falcon!

>
> Mike
>
>
>

Who needs 64 bit titles? Thats why I love my Jag!

Peter Sinclair-Day Performa 636/8-250/CD
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into a third world country. Two hundred billionaires and 260 million poor people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

Internet-democrats-request@webcom.com / Type subscribe in body of message

1194. Re: shareware games by dave munsie web site!

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: Dave Munsie <dmunsie@delphi.com>
Message-ID: <Jplip6n.dmunsie@delphi.com>
Source record: 161761

Hi Eric, havn't seen any email from you in a while! I've also been doing alot of fishing lately too. I wonder how long my email stays in my box? Hmm....

1195. Re: Re: Shareware Games

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: Dave Munsie <dmunsie@delphi.com>
Message-ID: <BrJCZGi.dmunsie@delphi.com>
Source record: 161762

Hello!I have to be honest and state that it looks like I AGAIN have lost
a chunk if my email!!!! err... and yes I am ALWAYS looking for someone with
GOOD graphics skills to possible do a game with. Send any and all examples
to me by email or snail-mail. (16x16, 32x32 sprites, pics, etc..)
****
* Developing Fun Shareware For Your Atari ST/STe/TT/Falcon *
* Frantick . Asteroidia . Square Off . Choplifter'95 . Megaspace *
* http://www.iadfw.net/munsie/index.html dmunsie@delphi.com *
****

1196. Chimera questions

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: graham.jarvis@mkbbs.co.uk
Message-ID: <mkbbs31849@mkbbs.co.uk>
Source record: 161763

Hi All,

I know this Chimera thread has been going on for a bit but what I want to know is....

1) What,exactly,is included on the installation disks?
2) What else do I need apart from an Atari computer and the disks do I need?
3) Can Chimera be used with a Compuserve connection?
4) What Falcon resolution does it work in?
5) Is it really a hassle to set up?

And finally...

6) Is it any good?

Thanks for any responses in advance. :)
Graham

Graham.Jarvis@MKBBS.co.uk

1197. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <3uvt89$9to@gti.gti.net>
Source record: 161764

Phil Bacheler (philb@gate.net) wrote:
: I've been trying to set up DUFPT myself, but keeps saying I don't have
: MintNet set up correctly.. something about services tcp etc

Add the following to your MINT.CNF:

sln c:\etc u:\etc

(or do I have that reveresed?)

I had the same problem, but when I added that line, all was well...

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

1198. Re: voice/fax/modem software?

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: Ole_Pahl@iz.maus.de
Message-ID: <199507240219.a26561@iz.maus.de>
Source record: 161765

-A497@LL

In <199507150057.a497@ll.maus.de>, Peter Missel @ LL (Peter Missel) wrote:

PM>Dr. Neuhaus Smarty, which seems to be a Rockwell based thing, too.

AFAIK it contains an AT&T chipset.

cu...Ole

Ole_Pahl@iz.maus.de (no messages >16kB!) AX.25: DK1LP@DB0RDB.#SLH.DEU.EU
Ole_Pahl@chicago.shnet.org

1199. So I geuss Atari isn't dead!

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: mkirgan@whale.st.usm.edu
Message-ID: <3v18l7$ivd@server.st.usm.edu>
Source record: 161766

I have not used my 1040 st since the internal drive broke and noone would sell me any parts to fix it. They would only offer me a new drive for $150. My Atari explorer magazine stopped coming, other atari magazines went out of business, computer shopper stopped their section on Atari, and I never heard anything about Atari again, except in the form of video games.

And now I stumbled on to this group. So, my question is, does Atari still make computers, and if so is the software and hardware support still very poor? Now don't get me wrong, I have always thought Atari made good computers. I've had Atari since the first introduction of the Atari 800. I thought is was a better computer than the early IBM PC, but you could not expand it and it did not get support from many 3rd party companies. This is mainly due to poor business sense on the part of Atari's management.

I had to switch to IBM to get any real productivity done for business purposes, but I still like my old Atari and I would not mind using it for non busines purposes. So if Atari is still making computers or if there is anyone still supplying Atari hardware and/or software, please tell me how I can get in touch with them. I would like to get a new drive and a hard drive to get may 1040 working again. I would also like to get something to emulate my Atari 800xl or get it fixed. I have tons of software for it, but I can not get it to recoginize any external device (like my disk drive, modem, or printer).

Please email any responses to:

mkirgan@whale.st.usm.edu

1200. Re: Where can I get a PD C compiler/interpreter?

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: incp@majestix.rz.tu-clausthal.de
Message-ID: <3v0c9n$bdb@ikarus.rz.tu-clausthal.de>
Source record: 161767

Gareth Davies (932907da@udcf.gla.ac.uk) wrote:
: Can anyone help: do you know where I can get a PD/Shareware/Freeware C compil

Get the GNU C++ package. Hardware requirements are 4Mb ram and a hard disk.
The gcc compiler handles most C/C++ sources. I am using a rather old version
(2.31) without C++ option. I run the compiler from a command line shell
(Mupfel, taken from the Gemini package). I also need the shell for setting
the environment variables for gcc.

You need the following archives for gcc:

gcc258b.zoo (the actual compiler)
gpincl20.zoo (C++ include files)
gplibo20.zoo (C++ libs)
incl94.zoo (C include files)
libolb94.zoo (C libs)
pmlolb21.zoo (math lib)
util37b.zoo (linker, ar, etc)
[optional mint support]
mntinc46.tgz (include files for mintlibs)
mntlib46.tgz (mint libs)

Environment vars to be set (as I remember) GCCBIN, GCCINC, GCCLIB.

The archives should be at atari.archive.umich.edu.

hope this helps,
Chris
--
+---------------------------------+--------------------------------------+
| Christian Perle | So, if you feel a little glum |
| Schulstr. 13 | to Hergest Ridge you should come |
| 38678 Clausthal-Zellerfeld +---------------------Mike-Oldfield----+
| Germany | ComputerGuitarKitesBicyclesBeerPizza |
http://www.rz.tu-clausthal.de/~incp/--------------------------------------+

1201. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: sidcelery@cix.compulink.co.uk
Message-ID: <DC8swz.K3q@cix.compulink.co.uk>
Source record: 161768

In response to hutch@ilmen.lanl.gov's message:
> In a previous article, michael grove <mgrove@owens.ridgecrest.ca.us>
> wrote:
> > Why is it that my whimppy little Falcon can drive an Idek 5017 with
> > no mods, and "standard" Macs need a "special" card to do this?
>
> Just curious... what's an Idek 5017 video card? What resolutions and
> color depth does it support? And is it Falcon only?

It's not a video card, Hutch. It's a monitor made by Idek (now IIYAMA).

17" FST, 0.26 dot pitch.
Sync: Horizontal 23.5-86kHz, Vertical 50-120Hz
135MHz bandwidth

I'm using the lower spec 15" version, myself.

--
regards * InterNet: sidcelery@cix.compulink.co.uk *
%%*%*%*%* # also: 100:1011/143.0@turbonet.ftn #
% Harry S % * 2:254/108.16@fidonet.org *
%%*%*%*%* # 90:102/143.0@nest.ftn #

1202. RUBBISH...

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507241708.AA00354@ilmen.lanl.gov>
Source record: 161769

In an earlier article, sheppard_r@kosmos.wcc.govt.nz (Roger Sheppard..) wrote:

> Their was a lot of Rubish posted here about C-LABS [...]
^^^^^^

That's all I can stand 'cause I can't stand no more!

Once and for all, Roger, the word rubbish (trash, garbage, etc) has two, count 'em, TWO, letter b's in it. There is no such word as "Rubish" although it brings to mind the endless spoutings of drivel from someone who is a self-made "rube," defined by my Websters as "an awkward, unsophisticated person." I'm sure your Macquarie's (did I spell _that_ right?) dictionary has a similar definition.

We can forgive your other misspellings, but please correct this one since you seem to be so very fond of using it in every post.

-Hutch- @ Fair Dinkum Tech

1203. help: no cursor under MiNT

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: lmuniz@vub.ac.be
Message-ID: <3v15hk$8r5@rc1.vub.ac.be>
Source record: 161770

I have recently installed the unix kit from ftp.cnam.fr, and everything works fine, but there is one little problem: there is no cursor in the command line.
When in the shell, this is not really a problem, but with an editor like vi, elvis, or emacs, it becomes a pain in the ass, because you never know where you are.
Does anyone know a remedy?
(besides, i HAVE to use MiNT and not MULTITOS, because in need much memory)

Thanks anyway, for any hints.

Luis

1204. Re: NEW ATARI MAG (UK)?

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: st39@bton.ac.uk
Message-ID: <DC8D3y.J38@bton.ac.uk>
Source record: 161771

Spotted in WHSmith in Brighton - a new Atari mag that wasn't Atari World. I forget the actual name of it, but it's a games mag for Sega and other consoles, including Atari Jaguar. Saying this, there didn't seem to be that much about the Jag in it!

Still, doesn't help ST/Falcon/TT owners.

--

Stephen Ticehurst /\
s.ticehurst@bton.ac.uk \/
=-=-=-

1205. Re: Gemulator 4.0

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: st39@bton.ac.uk
Message-ID: <DC8DAx.J6y@bton.ac.uk>
Source record: 161772

It seems that Gemulator4 is optimized for Win95 and so running it on anything else (Win3.x) would not give such good performance (16bit code instead of 32bits and all that).

However, OS/2 is (and always has been) 32bit, but I beleive that there is no OS/2 native version of Gemulator4 - with this in mind then OS/2 would have to run Gemulator4 under Win16 code (and so 16bit).

Hmmm, I think that makes sense :) Anyway, anyone got any experience of running this under OS/2?

--

Stephen Ticehurst /\
s.ticehurst@bton.ac.uk \/
=-=-=-

1206. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: rvenable@deimos.cber.nih.gov
Message-ID: <1995Jul24.230237.11231@alw.nih.gov>
Source record: 161773

Someone named Eric said about Roger:
> >And besides. Government employees of any stripe are by definition
> >unintelligent, lifeless, boring sods who know nothing about the real
> >world, but can't resist talking up a storm about it as if they did.

On Sat, 22 Jul 1995 10:12:49 GMT michael grove wrote:
> Now,now,now, watch it! My bomb is bigger than your bomb.(joke,joke,joke
> :),:),:)). While I agree in whole heart your comments about Roger,
> your discription of government workers stands to be corrected. At least
> from my perspective.
>
> Michael Grove
> China Lake Naval Air Warfare Center

And from mine as well, and I'm sure Hutch feels the same way. Most government scientists and technicians I know are dedicated, hard-working people who actually know something; it's the clock-watching bureaucrats and especially their clueless staffs who are dim, lifeless, boring sods. Besides, who said Roger works for the NZ govt? Perhaps the Kiwis have government sponsored InterNet access and any idiot can get an account...

--
Rick Venable =====\ |=| "Eschew Obfuscation"
FDA/CBER Biophysics Lab |____/ |=|
Bethesda, MD U.S.A. | \ / |=| / Not an official statement \
rvenable@deimos.cber.nih.gov \/ |=| \ or position of the FDA. /

1207. Re: Atari St Pirate Warez

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <3v13jvINNkut@brain.cis.ohio-state.edu>
Source record: 161774

In article <DC7611.H7G@ridgecrest.ca.us> michael grove <mgrove@owens.ridgecrest.ca.us>
writes:
|scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
||In article <DC42DF.9CB@ridgecrest.ca.us| michael grove
|<mgrove@owens.ridgecrest.ca.us| writes:
|||Jim Boulton <jim@jimbee.demon.co.uk| wrote:
||||In article: <805538131.26106@socrates.itl.co.uk|
|sf@socrates.itl.co.uk
|||(Steve Found) writes:
|||||
|||||
||||| If the Falcon is so crap ?
|||||
||||| Why was it chosen by Clab in preference to the PC and
||||| Macintosh to become their music workstation ?
|||||
||||| Is it because the PC and Macintosh are both crap at doing
||||| what the Falcon does best ?
||||
||||No it's because the ST line has the software backup for MIDI which
||||the other aforementioned machines dont!
||||
||||Any machine could do an equal job at MIDI as the Falcon or ST, it's
||||just the ST/Falcon has the superior software!
||||
||||--Jim
||||
|||Funny, I don't see any MIDI ports on my Qudra or 486. Even my ole
|||ST has those.
||
|| You are welcome to inspect the MIDI ports on my 486 any time...
|| '-p
||
||
|Oh, I'm sure there there. They can be added, at additional expense.
Well, considering that a PC motherboard consists of little more
than a CPU, memory & bus, that's not really saying much.
|Is all pc software available compatible with the one card you added?
|(Not a dig, just wondering).
It's a creative labs card, so I would presume so.

1208. Re: Colonization for Amiga 500..?!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DC8t1w.KoB@cix.compulink.co.uk>
Source record: 161775

In message <3upjdk$bs4@sphinx.Gsu.EDU>, gs01tph@panther.Gsu.EDU said:
> So, MICROPROSE will port their COLONIZATION (sequel to Civilization)
> for AMIGA 500 and 1200........
>
> And guess what those bastards will tell us?
>
> "Your Ataris couldn't handle this game, so sorry - and forget it.."
>
>
> I guess, it's the time for another letter campaign???
>
> I, for one, WANT that game. Are there others who feel the same?

I want that game too - and I would like it to be able to use the extra
video capabilities of the Falcon.

Anybody got Microproses email address?

Steve

1209. Re: What ever happened to SMS2

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DC8t1x.Kow@cix.compulink.co.uk>
Source record: 161776

In message <806406185snz@mbha.demon.co.uk>, Dave@mbha.demon.co.uk said:

>
> I'd be interested... What was the software support like?
>

Well as the system used EEROMs all they needed to do was send a new disk
out which loaded any bug fixes. You also got bug reporting sheets.

Steve

1210. falcon 030

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: lampeo@ars.ath.forthnet.gr
Message-ID: <7928-32676101@ars.ath.forthnet.gr>
Source record: 161777

I want to buy video master and PC emulator for falcon If someone has
something from them for sale anser me by mail for LAMPEO

--
Sent via ARS_FORUM ONLINE INFORMATION SYSTEM, ATHENS GREECE

1211. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_30136cfd_Tom.Thomason@fpc.ct.se>
Source record: 161778

On 21 Jul 95, Roger Sheppard.. shot this through the ether to All ...

RS> Seems like that have to defend the Crappy Ataries and till they die...

Not really so, Mr.Sheppard. We're merely defending OUR right to exercise OUR personal preference. I have yet to see Atarians flock to PC and Mac areas in order to tell the people there that their machines are crap, whereas you, who apparently don't use Atari machines, allow yourself the self indulgent luxury of joining an Atari group with the purpose of telling us what naive, deluded nerds we all are. We're simply not interested in listening to the ravings of someone whose intentions are so obviously malicious.

RS> If they don't like the PC they can go for the Amiga or the Acorn...

We don't have Atari machines because we HAVE to have them but, rather, because we happen to like them and they suit our individual purposes very well, thank you! I use my Falcon professionally every day and have no desire to switch to a PC. This is not the same thing as saying that PC's are crap, because, despite their various failings, they are not. I just don't happen to like the system, that's all. If you're so in love with your PC, more power to you. But please stop trying to force your bad vibes on the rest of us. If you feel a need to rant and rave for the PC against the Atari, there is a specific "Advocacy" area designed to allow you to do just that. This is not the proper place for your comments.

ATW,
Tom

1212. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_30136d74_Tom.Thomason@fpc.ct.se>
Source record: 161779

On 21 Jul 95, Craig Oldfield shot this through the ether to Tom Thomason...

>> slugs (small or otherwise). I'll have you know that most slugs both
>> write better and have higher IQ's than the object of our mutual disgust.
>> :^)
CO>
CO> Bloody hell Tom, you get everywhere :)

Too true, Mr. Rising, too true. Sort of like a certain chin we're both acquainted with. 8^)

Cheers,
Tom

1213. Re^3: UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_30136eb3_Tom.Thomason@fpc.ct.se>
Source record: 161780

On 21 Jul 95, Jesper Kock shot this through the ether to Tom Thomason...

JK> I am a bit ashamed, because i have never tested KnifeST, maybe you
JK> thought that every Atari owner in the world had tested it, but now you
JK> know that they havent 8-)

I didn't think that, actually. The majority of ST users don't often have any need for sector editors. It's just that someone mentioned, in passing, that they couldn't get KnifeST to work on their Falcon.

Mvh,
Tom

1214. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_30136f84_Tom.Thomason@fpc.ct.se>
Source record: 161781

On 20 Jul 95, Hutch shot this through the ether to All ...

H> Racial slurs are the very lowest form of debasement, Roger. I am quite
H> surprised that even you would stoop to such a low level of
H> intelligence.

I think it's more a question of trying to climb UP to such a low level of
intelligence!!

ATB,
Tom

1215. Re: Colonization for Amiga 500..?!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30138280_Magnus.Kollberg@p11.straight.ct.se>
Source record: 161782

In a message Tommi Pekka Hietavuo wrote to All :

TPH> "Your Ataris couldn't handle this game, so sorry - and forget it.."

The falcon and TT and Eagle and Medusa and maybe the Mega STE too?

TPH> I guess, it's the time for another letter campaign???

Yes!

TPH> I, for one, WANT that game. Are there others who feel the same?

Yes, and it would use the falcon proper this time! Better graphics and
resolutions! :))

cheers,
Magnus Kollberg

1216. Ceejay Computers

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95205.185922STIRRE31@MAINE.MAINE.EDU>
Source record: 161783

I am always looking for those classic games for my Falcon as
many of you know from my postings here. Well, I recently found
a good source for quite a few of them- Ceejay Software. They
have quite a few titles at very good prices. The shipping
was speedy. Their e-mail address is: c.cates@genie.geis.com.
I am in no way affiliated with them; I just wanted to let
others know of a good source for used ST software (they
have productivity titles, too). Hope this is useful to
someone.
-scott tirrell

1217. FS: Atari 1040St F, Monitor, DD

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: Jon Chen <jonchen@cardinal1.Stanford.EDU>
Message-ID: <Pine.SUN.3.91.950724010018.11015K-100000@cardinal1.Stanford.EDU>
Source record: 161832
Cross-posted to: rec.music.makers.marketplace,comp.sys.atari.st

Atari ST 1040ST F for sale.
one meg ram,
DD/DS internal drive

SC1224 Color monitor

SF 314 Single Sided Disk Drive

$175 + shipping OBO

Excellent condition, complete with original boxes and documentation
(except monitor)

email: jonchen@leland.stanford.edu

1218. 72-pin SIMM in Falcon!?

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <226@grasper.demon.co.uk>
Source record: 161833

It was none other than Steve Wells who did write on 23 Jul 95 that ....
SW> A friend opened up his 4meg Falcon, and took out a board, which
SW> he discovered had a 72-pin SIMM in it. This is a new Falcon with
SW> no mod's done, so, can he just stick a 16-meg 72-pin SIMM into it
SW> and get the 14meg? Or is this some sort of abnormal Atari
SW> design?

Well I got a Falcon with a 16meg SIMM in it ..but I had to take out the old Atari proprietaty board and put the latest simm board in so maybe you are lucky and have it already in place ready. Where did he get the Falcon and what memory config did it state on the box ? A lot of 4 meg Falcons were upgraded 1 meg ones which were not in much demand hence were upgraded by retailers.
Answer : I'd say yes out with the 4meg SIMM in with the new 16 meg SIMM, lurvely :-)
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

1219. Re: 72-pin SIMM in Falcon!?

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <227@grasper.demon.co.uk>
Source record: 161834

It was none other than Roger Sheppard.. who did write on 23 Jul 95 that ....
>> no mod's done, so, can he just stick a 16-meg 72-pin SIMM into it
>> and get the 14meg? Or is this some sort of abnormal Atari
>> design?
RS> Is this the New very dear C-Labs one (MK I) or the old cheap Atari
RS> one..????

irrelevent... both will accept 16 meg 72 pin simms.

MHYG
Graham

--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

1220. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <228@grasper.demon.co.uk>
Source record: 161835

It was none other than Stephen K Mulrine who did write on 23 Jul 95 that ....
SKM> tasking kernels, and MiNT/MiNTnet replaces GEMDOS completely so a
SKM> new GUI is required (e.g. X Windows).
SKM> (I must admit that I'm no expert in these matters, so if anybody
SKM> knows better, feel free to prove me wrong.)

right up to a point except Mintnet works fine with GEM (AES 4.xx or 3.xx)
perfectly well. I run my Netshell in TOSWIN windows without problems and can
use GEM applications on the net as well . DuFTP being at the moment the only
one ..but hey a good one :-)
Anyone managed a Vconsole Setup with GEM and X running rogether ?

MHYG
Graham

--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

1221. HELP: PPP Setup Mint <-> Cisco Term. Server.

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: von@PROBLEM_WITH_INEWS_DOMAIN_FILE
Message-ID: <3uup38$cb@idefix.eunet.fi>
Source record: 161836

Hi All.
First off thanx once again all for your help upon my NvRam problem.

But Now the problems came back with a vengence,
After Finally getting the TAF package running I started
trying to set up the PPP connection, my Service runs via
a Cisco Terminal Server which has built-in PPP and SLIP
so I don't need to connect all the way to the acctual
Main Server. However, after a long bout of reading documents
and Online helps on the Cisco I thought I had everything
Setup correctly, but no... My chatfile in Mint should be
allright, but it's the setup on the Cisco that I'm not too
sure of, For one, the Cisco has an two PPP options that
I don't understand at all, one is "Dynamic Routing" and the
other is "Header Compression" , I've tried to enable
the Routing bit but still the PPP connection is screwed,
to describe the problem:
After the PPP connection has built up from Mint ,
which seems to go Ok, as there are no error messages,
I try to do something ie. Ping an address or something
the systems start just to never stop, nothing happens,
no echoes, it just starts working untill I open
another shell process and Kill the first one, I've
let it run for 10 Mins without any respons, I'm out of ideas.

Help please,
-Peter.

Ps. I will try to change to another Nameserver today as
a last resource as It may be that our central
Nameserver is screwed, but I doubt it will change
anything 'cuz Pinging a direct IP address doesn't
work either.

--
+--+
I Awake! Shake dreams from your hair my pretty I
I child, my sweet one. Choose the day, and choose I
I the sign of your day, the days divinity. I
I ....First Thing You See... I
I - Jim Morrison I
+--+
peseb@cute.fi / Von Of Narcotic Dreams
- Contact person for Falcon Owners Group Finland -
von@multi.fi / System Admin at multi.fi

1222. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: Phil Bacheler <philb@gate.net>
Message-ID: <3uur0j$ubk@news.gate.net>
Source record: 161837

I've been trying to set up DUFPT myself, but keeps saying I don't have
MintNet set up correctly.. something about services tcp etc

1223. Atari World email

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: ogal@cix.compulink.co.uk
Message-ID: <DC7GKp.AMq@cix.compulink.co.uk>
Source record: 161838

```
Hi all Atari users,

Atari World magazine now has two official email addresses:

atari_world@cix.compulink.co.uk - for editorial comments, questions,
complaints, etc.

atari_w_admin@cix.compulink.co.uk - for subscribtion inquiries,
advertising, distribution and sales.

Please spread the news...

------------------------------
Ofir ogal@cix.compulink.co.uk
------------------------------
```

1224. Re: Gemulator 4.0

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.233.000DC48B@ti.com>
Source record: 161839

In article <3uuc9c$jou@express.ior.com> fkeylard@on-ramp.ior.com (Frans Keylard) writes:

>I was running benchmark tests with Gembench 4.03 and it clocked out at
>300% the speed of a Falcon 030 on my Pentium...

On my 486DX33 -- GEM dialog redraws is only 60% (QuickIndex) and that's with
NVDI. Looks like it's like any other 32bit Wintel applications, needs at least
a 90Mhz Pentium :-(

William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520ST/4Mb/Tos2.06/44M HDD/14.4Kbps
Internet Email: wongck@ti.com | ||| 486DX33/8Mb/210M+850M HDD/WFW3.11
|/ | \
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

1225. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: Craig Oldfield <Craig@thebrink.demon.co.uk>
Message-ID: <9507240652.aa10662@post.demon.co.uk>
Source record: 161840

uquua$oda@ionews.io.org> <3us2aq$419@golem.wcc.govt.nz>
Message-ID: <747176903wnr@thebrink.demon.co.uk>
Date: Sunday, Jul 23, 1995 04.36.08
Organization: None
Reply-To: Craig@thebrink.demon.co.uk
X-Newsreader: Newswin Alpha 0.7
Lines: 9

In article: <3us2aq$419@golem.wcc.govt.nz> sheppard_r@ix.wcc.govt.nz (Roger Sheppard..)
writes:

> Why is it that Atari addicts have such feable minds....
^^^^^^
Learn to spell before you start calling others, you dipstick.
--
Craig Oldfield

1226. Re: MagicC Mac and TrueImage

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: C.J.Ridd@cs.bham.ac.uk
Message-ID: <3uvleg$1u8@percy.cs.bham.ac.uk>
Source record: 161841

michael grove <mgrove@owens.ridgecrest.ca.us> writes:
>auto/apps folder before trying this. I have discovered that NVDI
>on my Falcon causes Trueimage and Truepaint some problems.

It is down to the way NVDI implements HiColour and TrueColour, which is slightly different to the way Atari did it with the Falcon. I can't remember the exact details, something to do with the number of colours and planes reported by v_opnvwk/vq_extnd.

--
--Chris
Other email addresses:
Work: C.Ridd@imc.exec.nhs.uk
Cix: chrisridd@cix

1227. Re: 72-pin SIMM in Falcon!?

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.806584381@gen-off-1>
Source record: 161842

wells_s@ix.wcc.govt.nz (Steve Wells) writes:

>It's a standard, 4meg+HD Atari 16Mhz, Falcon-030. With a 72-pin
>4-meg SIMM as RAM....
I've had reason to take two stock 4MB Falcon030's apart. One had the
Atari 4MB board, one had a 3rd party adaptor to take 72pin SIMMs, like
you describe. I never had a 72pin 16MB SIMM to try at the time, but
it certainly should work (unless the board designer was particularly stupid).
--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

1228. q

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: anndon@2hoog.vpro.nl
Message-ID: <3v003e$5e2@2hoog.vpro.nl>
Source record: 161843

te koop atari falcon, 65 MB, 4 MB intern
veel originele software met handleidingen: zoals, papyrus (tekstverwerker),
musicom, ST-boekhouden, superbase, spelletjes etc.
tevens falconspeed (ms-dos emulator) met windows, ami-pro, spelletjes,
d-base etc.

voor een redelijke prijs is ie van jou

reacties: e-mail aan anndon@vpro.nl

1229. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <3uvk9f$gnj@inca01.inca.co.nz>
Source record: 161844

Roger Sheppard wrote in improper English:
> Yes its because I tell the truth, if they can't bit the bullet
> and go and buy a Real PC..

Error 1) "its" : missing apostrophe
Error 2) "bit" : past tense used instead of present
Error 3) "Real" : inappropriate capitalisation in the middle of a sentence
Error 4) ".." : an ellipsis has three dots, not two

> John Townsend came on here and told them to stop wasting time on the craped
> out Atari and the out of date OS...

Error 5) "craped" : spelling error

> Gee then came out the knifes, nasty little people these Atari addicts...

Error 6) "knifes" : the plural of "knife" is "knives"

> Seems like that have to defend the Crappy Ataries and till they die...

Error 7) "Crappy" : inappropriate capitalisation in the middle of a sentence
Error 8) "Ataries and till" : Ataries (sic) and what?
Error 9) "Ataries" : spelling error

> If they don't like the PC they can go for the Amiga or the Acorn...

I counted at least nine errors of grammar and spelling in this posting.

Hummm. It appears our favourite Southern-Hemisphere Curmudgeon still hasn't learned the rules of written English, which, for what I am led to believe is a native Englishman, is especially unusual. Aren't the English supposed to be taught the "Queens English"?

Unlike some posters to this forum, for whom English is not their native tongue, they at least write grammatically more correct English than our friend does here.

1230. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3uvnsb$ji@status.gen.nz>
Source record: 161845
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Gaven Miller (gmiller@inca.co.nz) wrote:

: Roger Sheppard wrote in improper English:

And the rest which is not worth the ASCII it is written in.

Thankyou all the people who are responding to express their wish that Mr Shepherd shape up or ship out. He knows the score, and it is a crying pity that a man of his age has not got over a few frustrations.

Thank goodness that Atari people around the world are speaking out and balancing this man's unwarranted incursion into these areas. But I warn you. He has a reputation here in New Zealand for this sort of behaviour. I trust that the international community will not continue to let him sloganize these otherwise helpful areas.

And despite what Mr Shepherd says, Atari people in New Zealand are grateful that a club is here and actively growing. Of course, Mr Shepherd, you are welcome to join if you think you will be making a positive contribution. Otherwise I can help you with the contact for the Microcomputer club where your talents would be better utilised.

You have completely outdone your welcome here, so please use your common sense and try and break your figurative habit of streaking in these areas. You would be much more appealing with more verbose clothes on.

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!--President Tariland Computer Club Auckland New Zealand--------------------

1231. Where can I get a PD C compiler/interpreter?

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: 932907da@udcf.gla.ac.uk
Message-ID: <932907da.806585975@cent.gla.ac.uk>
Source record: 161846

Hello!

Can anyone help: do you know where I can get a PD/Shareware/Freeware C compiler or/and interpreter? If you do know would you tell me?!

I know that St Format published one a couple of months back - as I can't get a back issue I can't get the prog - if someone would send me the prog via e-mail I promise that I won't tell. What's more you'll have a friend for life.

Gareth.

1232. Re: German Atari Mags

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <3v04vd$far@news.rrz.uni-koeln.de>
Source record: 161847

Dale Leideker (a030139t@bcfreenet.seflin.lib.fl.us) wrote:
: I am trying to find some German Atari Magazines , they don't have to be
: real current. I am trying to get some contacts in Germany for software
: exchange or trade, any help would be appreciated.

Hi,

there are two Atari magazines: "Atari inside", published by Falke Computer
in Heikendorf, and "ST Computer" by Heim Verlag in Darmstadt. ST Computer
turns more and more to a Mac-magazine due to MagicMac, but both magazines
contain addresses of Atari-Shops in Germany and advertising of software
distributors and developpers.

Bye,

Kerstin Hoef-Emden

1233. STonX?

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: pd@mole.bio.cam.ac.uk
Message-ID: <3v0a66$7h2@lyra.csx.cam.ac.uk>
Source record: 161848

Has anything else happened to STonX, the ST emulator for Unix?
The last update to the web page was on May 17...

Thanks for any help,
Phil
--
[E-mail pd@mole.bio.cam.ac.uk]

Love your enemies: they'll go crazy trying to figure out what you're up to.

1234. Re: TT memory

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <3v021u$l66@inca01.inca.co.nz>
Source record: 161849

maberg (maberg@xs4all.nl) wrote in response to:
> my statement that:
> >The speedup from ST-RAM (which is 16-bit "slow-RAM") to TT-RAM (32-bit
> >"fast-RAM") is approximately 50%.
> Actually, this is not completely correct.
> The ST-ram is slower but that's due to the fact that the CPU must share
> it with, most notably, the videosystem. TT-ram is not used by a.o. the
> videochip and thus the CPU can acces it faster, it doesn't have to wait
> for other chip's accesses. this has nothing to do with the speed of the
> ram itself, both ST- and TT-ram need 70 - 80 ns IC's.
> And, most important, the ST-ram has an 24-bit *Adress*-bus for
> compatibilityreasons, but the *data*-bus is not 16, not 32, but 64-bit
> wide (to the video-subsystem). The CPU itself has a normal 32-bits bus to
> both ST- and TT-ram. You will note that ST-ram access-time increases
> with the size of videoram in use (compare st-high, 32 Kb to TT-mid, 152
> Kb.) Depending on such factors the difference between TT- and ST- ram is
> about 15 % - 35 % (Not 50 %).

> >If you get a good TT-RAM board, with a
> >good set of RAM on it, the speedup can be even greater. The standard
> >Atari TT RAM board is a little more sluggish than third party boards, but
> >is still quite a bit faster than ST RAM.

> Never noticed this speed increase, IMHO I don't think it could be there.
> The speed is *only* dependant on the clock-speed of the whole system.
> However, third-party board *are* way better than the one atari made.
> More flexible in configuration.

> [...]
> (rest of post snipped)

The 50% sppedup was observed using some simple "do-nothing, very
intensively" benchmarks that I had written using Devpac 3.1.

To verify that this was not simply just a combination of "my setup is
better than yours", I took mine across town to see a friend who has a TT.

My machine has TOS 3.05, theirs 3.06. I was unaware of anyone else with a
3.05 TT.

Both ran the benchmark program in ST High rez, with no other software
co-resident. (In essence, we wanted to make an "apples to apples"
comparison).

We tried the same tests in TT medium, and whilst the processing time was
longer (slightly), the ratios were very similar.

Firstly, we unplugged the TT RAM boards, and ran the tests wholly from ST RAM. Both machines turned in identical times.

Using my TT RAM board in my TT, the tasks completed in two-thirds the time, therefore they were about 50% faster than ST RAM.

Using their TT RAM board (an Atari original), in my TT, completed the task in three-quarters the time, therefore that was about one-third faster than ST RAM.

Plugging my board into their TT repeated the same results - 50% faster.

Their board in their machine was 34% faster. Almost identical.

All tests exercised RAM access, with the CPU cache off, burst mode inactive, and, in general, all "go-fast" features of the TT design were negated. As far as I can tell, everything was purely RAM based. (Unfortunately, I no longer have the source to this benchmark program)

My board was the RamTT from System Solutions. Unfortunately, it needs to be waitstated in my machine, because using the 80ns SIMMs that System Solutions provided when I bought the board from them, and running with wait states off for more than 10-15 minutes will cause data to be mangled - a random bit within randomly spaced bytes will be switched "on" irrespective of whether it should be or not. (The benchmarks said that "no wait states" was 2.25 times faster than ST RAM - a 125% speedup).

1235. How much does a Spectre GCR sell for?

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: jbeeghly@u.washington.edu
Message-ID: <3v0c56$1k8@nntp5.u.washington.edu>
Source record: 161850

I have a Spectre GCR which I don't use at all (yes, with ROMS). How much do they sell for? Is anyone interested? Make me an offer.

1236. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-24 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FGYKBDAWUP@zaphot.augusta.de>
Source record: 161851

In <199507230229.AA04082@moroder.demon.co.uk> Stephen K Mulrine wrote:

[...]
>Of the two SLIP solutions which exist for the ST, the KA9Q variants bypass
>GEM (so they can have full control of the machine) and run under TOS with
>their own sockets and multi-tasking kernels, and MiNT/MiNTnet replaces
>GEMDOS completely so a new GUI is required (e.g. X Windows).
[...]

The GUI has nothing to do with GEMDOS!! Why do you think, that one can
not use GEM together with MiNT? Did you ever see MultiTOS ;-)) ?

Ciao...

--
Arno Welzel (aw@zaphot.augusta.de)

1237. Re^2: NEW ATARI MAG (UK)?

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_3014b4bc_Jesper.Kock@kockens.ct.se>
Source record: 161702

Hello android Ticehurst! The 24.07.95 you talked about "NEW ATARI MAG (UK)?",and my reply is:

> Spotted in WHSmith in Brighton - a new Atari mag that wasn't Atari
> World. I forget the actual name of it, but it's a games mag for Sega and
> other consoles, including Atari Jaguar. Saying this, there didn't seem
> to be that much about the Jag in it!
>

As usual :-(

But there is a new magazine coming out soon in USA (if it has'nt already) by the name of "The Jaguar's Edge" that is Jaguar only!!! There is going to be 6 numbers/year. One of the people that is starting up this mag is Travis Guy, the publisher of Atari Explorer Online.

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

1238. Magnavox Color Monitor For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: zoerp@slip.net
Message-ID: <zoerp-2507951339080001@sfsp80.slip.net>
Source record: 161703
Cross-posted to: comp.sys.atari.st,misc.forsale.computers,misc.forsale.computers.other

Magnavox Professional RGB Monitor 80 For Sale!

Model Number: 8CM515

Works With: Atari, Commodore 64, TI, and Apple II Computers

TV! Can be used as TV Monitor if hooked up to a VCR (excellent picture!)

Manual and all cables included

Price: Best Offer

SPECS:

Screen: 13 inches

Deflection Angle: 90 degrees

Video Input Signal
* Composite Video, 1Vp-p, negative sync, phono connection type
* TTL level digital video, separate horizontal & vertical syncs
* Analog video 0.7Vp-p

Horizontal Resolution: 640 dots (RGB)

Character Field: 25 lines of 80 characters (2000 total)

Audio Input Level: Up to 150 mV, phono connector type

Audio Output Level: Up to 1W @ 5% distortion

Power Supply: 120Vac +/- 10%, 50-60Hz

Power Consumption: 75 watts maximum

Dimensions (H x W x D): 320 x 350 x 387mm

Please contact me at the email address below...

--
Randy Parker
zoerp@slip.net
"Vaya con huevos..."

1239. Re: Gemulator 4.0

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: fkeylard@on-ramp.ior.com
Message-ID: <3v221s$pn9@express.ior.com>
Source record: 161704

wongck@ti.com (William Wong) wrote:

>In article <3uuc9c$jou@express.ior.com> fkeylard@on-ramp.ior.com (Frans Keylard) writes:

>>I was running benchmark tests with Gembench 4.03 and it clocked out at
>>300% the speed of a Falcon 030 on my Pentium...

>On my 486DX33 -- GEM dialog redraws is only 60% (QuickIndex) and that's with
>NVDI. Looks like it's like any other 32bit Wintel applications, needs at least
>a 90Mhz Pentium :-(

Try using NVDI or Warp 9 to speed up screen and gem redraws
dramatically.

Frans

1240. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <3v2hn7$ia5@gti.gti.net>
Source record: 161705

Stephen K Mulrine (robotron@moroder.demon.co.uk) wrote:

: The talented programmers won't even attempt it and the ambitious ones will
: give up when they realise it can't be done. For a graphical web browser
: (and all the underlying SLIP malarkey) you require multi-tasking and
: networking functions. Standard GEM supports/allows neither of these.

: Of the two SLIP solutions which exist for the ST, the KA9Q variants bypass
: GEM (so they can have full control of the machine) and run under TOS with
: their own sockets and multi-tasking kernels, and MiNT/MiNTnet replaces
: GEMDOS completely so a new GUI is required (e.g. X Windows).

So you've never heard of MultiTOS, that allows you to multitask GEM
programs? I can run multible telnet and lynx programs in TOSWIN
windows, and a GEM-specific application named DUfp in a GEM
window...

There is no excuse "that it can't be done". DUftp shows that you can
write MiNTnet *GEM* applications. If I were a programmer, I would
attempt writing something, but I wouldn't even know where to begin
learning to write code...

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

1241. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DC8zHG.LHx@ridgecrest.ca.us>
Source record: 161706

sinclap2954@cobra.uni.edu wrote:
>In article <DC422x.97K@ridgecrest.ca.us>, michael grove
<mgrove@owens.ridgecrest.ca.us> writes:
>> scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
>>>In article <3udd35$m69@sun168.rz.ruhr-uni-bochum.de>
>> markuss@risc.techem.ruhr-uni-bochum.de (Markus Soick) writes:
>>>|sinclap2954@cobra.uni.edu wrote:
>>>|: ||The 630 series has the above capabilities starting at
$999(8/250/CD
>> and
>>>|: ||Keyboard) from the various Mac Resellers.
>>>|: |
>>>|: | Yes, right, buy a graphics board for 1000 US$s, buy a new Mac =|

>> throw
>>>|: | away the board or sell it with the Performa.
>>>|
>>>|: Why would you need a graphic board? I have 16 bit color.
>>>|
>>>|You can't use 24bit color and you don't have the serious sizes above
>>>|1024*800 with more than 72Hz.
>>>|
>>>|: Can you add a graphic board for the ST/Falcon?
>>>|
>>>|Yes, just buy the board.
>>> And where are u going to plug it in? Where inside the case will
>>> it fit?
>>>
>>> & are they still selling obsolete ISA cards for nearly as much as
>>> a low end base pc?
>>>
>>> Nothing like a $600 T4000 card... and people wonder why there
>> have
>>> been defections...
>>
>> SinPlop,
>>
>> Make sure you tell everyone that when they try to install "some"
>> video cards in "some" Macs, that there is an interference problem
>> that must be delt with. So much for plug and play. Why is it that
>> my whimppy little Falcon can drive an Idek 5017 with no mods, and
>> "standard" Macs need a "special" card to do this?
>
>Hey Mickey,

>
>You said some Macs have a video problem? Can you define some Macs? My
630 is
>fine whats wrong with yours? My wimpy 630 can drive a 17' without any
mods..
>Why would I need to use an IDEK one when I have more choices? Even if I
needed
>a video card, the card plus the 630 would still cost less than the under
>powered and over priced Falcon!
>
>
>>
(rest of his usual crap cut)

I am talking about a Quadra 630, the one I use at work. If you ever can afford a high-res 24 bit card for your Quadra and have reason to place a 32meg simm in the Quadra's single slot, you will find that the card will not clear the simm without modification. I know it's not much, but it's kinda like hammering on a Corvette, if you get my drift. I never said the Falcon was a better machine than the Quadra, but it's better for me. I could afford a Quadra, but why? The first "professional" software package I would have to purchase for the Mac would easily offset the "over" priced Falcon cost. I'm just sick and tired of your presence in this news group and wish you would %#$*-off and die.

Mike:)

1242. Re: 72-pin SIMM in Falcon!?

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DC900B.Lsu@ridgecrest.ca.us>
Source record: 161707

wells_s@ix.wcc.govt.nz (Steve Wells) wrote:
>] Is this the New very dear C-Labs one (MK I) or the old cheap Atari
one.
>
>Geez, stop trying to make points about pricing. Either people will
>buy them, or they won't, contrary to apparent belief, people aren't
>universally stupid.
>
>It's a standard, 4meg+HD Atari 16Mhz, Falcon-030. With a 72-pin
>4-meg SIMM as RAM....
>
>
>WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or
City
>Steve Wells. Council! Motorcyclist extraordinare.

Some dealers do upgrade the machines they sell, and I know of at least
one 72-pin simm card for the Falcon. Toad carries a 72 pin card from
Wizztronics. Just a guess.

Mike :)

1243. US Robotics Sportster power supply

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <806709412_OASIS_@cnserv.dungeon.com>
Source record: 161708

In article <3umk24$squ@enterprise.america.com>
ducky@enterprise.america.com (Ducky) said:-

> I just bought a US Robotics Sportster modem for my Falcon, but the
>person from whom I bought it forgot to ship the power supply. I have a
>variable power supply here, just need to know what voltage is needed as
>well as the positive and negative. Thanks for anyone that can help.

Don't dare plug in that PSU!!! The Sportster requires a 9V _AC_ power supply
rated at 500mA!!!!

--

ATB,
Karl.

Computer Network Services, Suite 110, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

1244. QWK readers

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <806709672_OASIS_@cnserv.dungeon.com>
Source record: 161709

In article <7dc_9507230106@flight.org>
Callum.Lerwick@f47.n282.z1.fidonet.org (Callum Lerwick) said:-

>AAAAAAAAARRRRGGGGGGHHHH!! (banging head on wall) <whap!> <whap!>

Do not not suspect your archive program? STZip or LHarc?

>Anyway, how was your day? :(

Fine - You seem to have mail problems though! I've seen a few messages with no
content and this one was repeated 4 times!

--

ATB,
Karl.

Computer Network Services, Suite 110, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

1245. [Falcon] HD Parking??--Help

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: the Nothingness before the End <chrishinds@delphi.com>
Message-ID: <hTBhZoo.chrishinds@delphi.com>
Source record: 161710

I'm moving very soon, and it would be nice to park the heads on my hard disks. Unfortunately, all the nifty things mentioned in the manual don't appear to exist. Is there a SHIP.PRG out there somewhere, or some other program to accomplish the same thing?
thanks
--chris

1246. Re: Latest ICD utils: whe

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hTDCpys.dpj@delphi.com>
Source record: 161711

Callum Lerwick <Callum.Lerwick@f47.n282.z1.fidonet.org> writes:

>To: dpj@delphi.com
>On 07-10-95 DPJ@DELPHI.COM
> ---------------------------- -//- ----------------------------
> Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
>| FlightLine data.612.544.5118 <> note: the views of this |
>| Aviation & FlightSim Resource <> user are strictly his own. |
> ---------------------------- -//- ----------------------------

Callum,

Are you doing something differently - there's no body to your message replies! <g> All that appears are the addressee and your sig.

-Dana

1247. Re: Gemulator 4.0

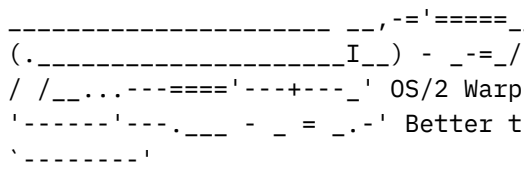
Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: yee@ix.netcom.com
Message-ID: <3v1k7t$63t@ixnews7.ix.netcom.com>
Source record: 161712

In <DC8DAx.J6y@bton.ac.uk> st39@bton.ac.uk (Stephen Ticehurst) writes:
>
>
>It seems that Gemulator4 is optimized for Win95 and so running it on
>anything else (Win3.x) would not give such good performance (16bit
code
>instead of 32bits and all that).
>
>However, OS/2 is (and always has been) 32bit, but I beleive that there
is
>no OS/2 native version of Gemulator4 - with this in mind then OS/2
would
>have to run Gemulator4 under Win16 code (and so 16bit).
>
>Hmmm, I think that makes sense :) Anyway, anyone got any experience
of
>running this under OS/2?
>

I am still could not get it to run. This is based on the Gemulator 4.0
beta. Since I could not get it to run under OS/2, I did not buy the
upgrade.

>--
>
>Stephen Ticehurst /\
>s.ticehurst@bton.ac.uk \/
>=-
-=-

--
Allen Yee Personal Internet: yee@ix.netcom.com
Work Internet: allen_yee@internet.uscs.com



1248. Re: MIDI Software

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FGZXFAURUP@dksoft.ping.dk>
Source record: 161713

In <3unv93$qsa@hilbert.dnai.com> Just Intonation Network wrote:

>Does anyone still write new MIDI software for Atari ST?
>I would like very much to get a sample editor that works
>with my new Ensoniq ASR-10, but I very much fear that no
>such thing exists. Any ideas?
>
>My 1040 STE has served me faithfully as a MIDI controller for
>7-8 years, and I have no desire to replace it with with a Mac
>or PC, but new software development for this platform has
>gotten mighty scarce.
>

Try Zero-X It's a damn fine editor. A demo is available at all decent BBS's
and probably also at the ftp sites.

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

1249. what SIMMS to upgrade mega STe???

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <3v21fe$l9q@bigboote.WPI.EDU>
Source record: 161714

question in subject is the thing...

what speeds and configs will work (1x9,etc)?
thanks
rhett@wpi.wpi.edu

please send me mail and post
thanks again

1250. Re: Math FPU board sale?

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: fsctc@lerc.nasa.gov
Message-ID: <3v4cdk$6hr@flame.lerc.nasa.gov>
Source record: 161715

Does anyone know where I can get a board to install an '881 in a Mega?

Clarence
--

Clarence T. Chang NASA Lewis Research Center
phone: 216-433-8561 fax -3000 Cleveland, OH 44135
email: fsctc@flame.lerc.nasa.gov Aerothermochemistry Branch, IFMD, Aero
---

1251. MintNet: any POP-Client for Mail?

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: allad000@mogli.zdv.Uni-Mainz.DE
Message-ID: <3v29pt$4pc@kralle.zdv.Uni-Mainz.DE>
Source record: 161716

I have a system running MintNet and a PPP connection to my provider. Now I only can read mail via the POP protocol, but there doesn't seem to be any application for ataris. Can anyone help me? Is there any pop-client or another trick to get my mail?

greetings, Dirk

1252. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DC9ItI.7Lt@ridgecrest.ca.us>
Source record: 161717

hutch@ilmen.lanl.gov (Hutch) wrote:
>In a previous article, michael grove <mgrove@owens.ridgecrest.ca.us>
wrote:
>
>> Why is it that my whimppy little Falcon can drive an Idek 5017 with
>> no mods, and "standard" Macs need a "special" card to do this?
>
>
>Just curious... what's an Idek 5017 video card? What resolutions and
>color depth does it support? And is it Falcon only?
>
>'tanks,
>
>-Hutch- @ Fair Dinkum Tech

It's a color monitor. A 17" that scans from around 15.5-31.5Khz.
They are now discontinued (don't say it SinPlop) but some Amiga dealers
have them in stock. The only problem I have with it is when my kid
hooks his Jag to it, it's usually gone for the night. :) Works nice
on the Falcon, STF, STE. However, they cost at LEAST as much as a Mac
monitor of that same size (a good one!).

Mike :)

1253. Re: Roger, the Sad Sheppard

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DC9J7D.7y9@ridgecrest.ca.us>
Source record: 161718

hutch@ilmen.lanl.gov (Hutch) wrote:
>In a previous article, michael grove <mgrove@owens.ridgecrest.ca.us>
wrote:
>
>> Now,now,now, watch it! My bomb is bigger than your
bomb.(joke,joke,joke
>> :),:),:)).
>
>Oh, yeah? I'll match mine with yours, anyday.
>
>-Hutch-
>
>from his day job @ Los Alamos National Laboratory ;-)

Geesh, were almost related. :)

Mike

1254. Re: Where can I get a PD

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <f37_9507251525@flight.org>
Source record: 161719

```
CP> : Can anyone help: do you know where I can get a PD/Shareware/Freeware C
CP> compil
CP>
CP> Get the GNU C++ package. Hardware requirements are 4Mb ram and a hard disk.
CP> The gcc compiler handles most C/C++ sources. I am using a rather old
version
CP> (2.31) without C++ option. I run the compiler from a command line shell
CP> (Mupfel, taken from the Gemini package). I also need the shell for setting
CP> the environment variables for gcc.

If you haven't got the memory for GCC, try SozobonX. It works great in 1mb, and
just barely works in 512k...

---
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

1255. Re: Sheppard Out Now!

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3v21lj$aj1@golem.wcc.govt.nz>
Source record: 161720

In article <114_9507231902@tor250.org>, Dan.Dreibelbis@balmybeach.gryn.org (Dan Dreibelbis) writes:
>S > Yes its because I tell the truth, if they can't bit the bullet
>S > and go and buy a Real PC..
>
> And Roger - you don't intimidate me at all. But you seem to be
>intimidated by me, judging by the private netmail you sent me
>earlier this year in which you threatened to have MY netmail cut off
>if I didn't shut up in this conference. Seems you can't handle the
>real truth - and I bet you've done the same thing to a number of
>other people who have dared to correct you. However, I'm not a
>coward like you are - with me, everything is on the table.

You are a bloddy lier, and these staements are slander...

Is this what Atari user have come down to, gee I pity them all...

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

1256. Pagestream 2 Drivers

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: Dave Brook <Dave@mbha.demon.co.uk>
Message-ID: <806667370snz@mbha.demon.co.uk>
Source record: 161721

Has anyone written any printer or import/export drivers for Pagestream?

I am particularly interested in any updated drivers for GEM file (in colour)
and colour inkjet or colour postscript drivers (QMS etc.).

Being a bit of a duffer in this area, I do not have the programming to write
new ones (the originals are in assembler I think), but the original sources
are available for someone brighter than me :-(

I am so desperate I am prepared to pay (if that is not an insult).

--
dave

- Wizzo -

1257. Re: TT memory

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: georg@dorea.sh.sub.de
Message-ID: <FGZVDJALUP@dorea.sh.sub.de>
Source record: 161722

In <3us19f$95i@cutter.sincom.com> Michael Parrott wrote:

>
>RE: TT RAM boards and Burst Mode Configuration

>If I remember correctly, when you look at the TT RAM board itself (not
>the SIMMs), there should be a cluster of jumpers just to one side of the
>SIMM slots. These jumpers are numbered 101 thru 106 and set up like so:
>
>
> 104
> 101 102 103 105 106
>
>I believe jumpers 101, 102, and 104 control whether the board will
>address 4 Mb of memory or 16 Mb of memory. Jumper 105 controls whether
>the selected memory space will be addressed in Nibble mode or Burst mode.
>Jumpers 103 and 106, as near as I can tell, are left over from an Atari
>engineer's long night of drinking. :)

correct would be:

w106
w101 w102 w103 w104 w105

w101 w102 w106
1MEGx8 2-3 2-3 2-3
4MEGx8 1-2 1-2 1-2

starting RAM adress w103 w104
$0100 0000 2-3 2-3

Adress mode w105
non-burst 1-2
bust 2-3 (default)

hope, it helps

--

////////////// \\\\\\\\\\\\\
>>>>>>>>>>>> <<<<<<<<<<<<
\\\\\\\\\\\\\ //////////////

1258. STonX?

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <f38_9507251525@flight.org>
Source record: 161723

> Has anything else happened to STonX, the ST emulator for Unix?
> The last update to the web page was on May 17...

ST emulator of Unix? Tell me more! (and no, I don't have web access)

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

1259. Offline readers

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <f39_9507251525@flight.org>
Source record: 161724

Well, I've tracked down my problem to XYZ.TTP. Back before I had a hard drive, XYZ worked fine, but when I hooked one up, suddenly whatever I downloaded from Flightline BBS onto a hard drive always ended up corrupted, no matter what protocol I used. If I downloaded onto a floppy, it worked. If I used some other program, it worked. I never had this problem with any other board. Until now: I downloaded all kinds of stuff from my FTP provider onto my hard drive just fine before, but suddenly any files larger than about 70k get corrupted. I downloaded
Kivi using the GEMRZ program that came with StarCall and it worked!

Anyone else have a similar problem with XYZ ver 2.01? (I'm using ICD drivers ver
6.0.7)

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

1260. Term programs

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <f3a_9507251525@flight.org>
Source record: 161725

I've been using AnsiTerm, and its a little bare-bones. What are some nice GEM based term programs to look out for? I'll be checking out Connect, any others?

---
* Kivi (unregistered) 1.41 *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

1261. Re: Gemulator 4.0

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <3v3jb2$inh@golem.wcc.govt.nz>
Source record: 161726

] >On my 486DX33 -- GEM dialog redraws is only 60% (QuickIndex) and that'
] >NVDI. Looks like it's like any other 32bit Wintel applications, needs
] >a 90Mhz Pentium :-(
]
] Try using NVDI or Warp 9 to speed up screen and gem redraws
] dramatically.

]
] Frans

Try re-reading it :) 60% _with_ NVDI. The standard machine these
days is a 486-100, meanwhile I'm still happily using a machine running
at 8% of that speed. Probably boots up in half the time too :)

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! Motorcyclist extraordinare.

1262. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: Stephen K Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199507250223.AA04097@moroder.demon.co.uk>
Source record: 161727

In a recent article, graham@grasper.demon.co.uk (Graham Irvine) wrote:
>It was none other than Stephen K Mulrine who did write on 23 Jul 95 that ....
> SKM> tasking kernels, and MiNT/MiNTnet replaces GEMDOS completely so a
> SKM> new GUI is required (e.g. X Windows).
> SKM> (I must admit that I'm no expert in these matters, so if anybody
> SKM> knows better, feel free to prove me wrong.)
>right up to a point except Mintnet works fine with GEM (AES 4.xx or 3.xx)
>perfectly well.

Which ROM revisions (if any) came with AES 3.x and 4.x? I looked up the
Atari Compendium but it doesn't seem to have that information.

Cheers,
Stephen
--
robotro robo robot Said you'd find me helpless on the A47
n@morod tron@m ron@morod Shouting at the passers-by that Alan Brazil
er.demo oroder.d er.demon. Seems to be the singer in the Goombay Dance Band
n.co.uk emon.co.uk co.uk And now you want to put me in the ambulance

1263. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: Stephen K Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199507250237.AA04098@moroder.demon.co.uk>
Source record: 161728

In a recent article, aw@zaphot.augusta.de (Arno Welzel) wrote:
>In <199507230229.AA04082@moroder.demon.co.uk> Stephen K Mulrine wrote:
>>Of the two SLIP solutions which exist for the ST, the KA9Q variants bypass
>>GEM (so they can have full control of the machine) and run under TOS with
>>their own sockets and multi-tasking kernels, and MiNT/MiNTnet replaces
>>GEMDOS completely so a new GUI is required (e.g. X Windows).
>The GUI has nothing to do with GEMDOS!! Why do you think, that one can not
>use GEM together with MiNT? Did you ever see MultiTOS ;-)) ?

As I understand it, MutliTOS was disk-based and came with its own hacked
version of GEM (which therefore replaced the ROM-based version). I don't
have it, though.

Stephen
--
robotro robo robot Said you'd find me helpless on the A47
n@morod tron@m ron@morod Shouting at the passers-by that Alan Brazil
er.demo oroder.d er.demon. Seems to be the singer in the Goombay Dance Band
n.co.uk emon.co.uk co.uk And now you want to put me in the ambulance

1264. Re: QUESTION Re:19"monitor for falcon

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FGZQDHBWUP@data.rhein-main.de>
Source record: 161729

In <3usois$60q@ccnet3.ccnet.com> falcon wrote:

>has anyone ever used a 19" monitor on a falcon?

Only (S)VGA-Monitors (Multisync 14" -> 21")

>is there any 19" that support both color and mono?

Yes, I think. Any normaly VGA is working with all modes..
(TrueColor, i'm not sure) I buyed last year a 15" Multisync.
No Problems anyway. (No TV-mode! Slow-Mode < 15Khz!!)

>does a Moniterm work on a falcon?

What's Moniterm? a diskmonitor ?

>how about the atari tt194 (i think this is the model number of this)
>anyone know how much they go for and if they will work?

TM194 only for TT-Machines, sorry...

regards
Robert

--

* * * robscha@data.rhein-main.de Tel/Fax/Modem: +49 (0)6103-67197
* * * Robert Schaffner@OF2.maus.de
* * * Machines: F030, 2 * 520ST, 64Bit-Jaguar, LYNX I+II, PC486
* * * Betatest: CrazySoundsII, Papyrus, Twilight, PixArt3, GSZRZ, CoNnect

1265. Re: Falcon in a tower?..anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FGZQDHBZUP@data.rhein-main.de>
Source record: 161730

I
>has anyone put a falcon in a tower?

I have my own manual...
170Kb ASCII Text.., all in german, sorry..
You are ready to translate 170Kb pure ASCII ?? :-)))

regards
Robert

--

* * * robscha@data.rhein-main.de Tel/Fax/Modem: +49 (0)6103-67197
* * * Robert Schaffner@OF2.maus.de
* * * Machines: F030, 2 * 520ST, 64Bit-Jaguar, LYNX I+II, PC486
* * * Betatest: CrazySoundsII, Papyrus, Twilight, PixArt3, GSZRZ, CoNnect

1266. Re: Eprom Blower

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FGZQDHBNUP@data.rhein-main.de>
Source record: 161731

In <3ut68j$8g3@golem.wcc.govt.nz> Roger Sheppard.. wrote:

>The only stuff that I know of is German and it works with a German prom
>burner, the software is called PINATUBO and the last version I think is
>1.82 and its on tu-berlin.de from memory....

The latest Version is 1.9

Only a Kit (All Parts include) (without a flat wire to connect your atari/pc)
Its a 'selfmade' burner, called 'Junior-Prommer'

1:
You can get you Part-Kit by:

MAXON Computer GmbH
Po-Box 5969
D-65734 Eschborn/Germany
Industriestraï¿½e 26 D-65760 Eschborn
Phone: +49 (0)6196-481814 (Thursd.14-17h MEZ)
Fax : +49 (0)6196-41137

2:
You can get a add on adaptor to burn 27C4096 PLCC (Falcon-proms) by ;-)
Harun Scheutzow@B.maus.de (Mausnet/Germany) (Only to use with JuniorPromer/Pinatubo)

best regards
Robert

--

* * * robscha@data.rhein-main.de Tel/Fax/Modem: +49 (0)6103-67197
* * * Robert Schaffner@OF2.maus.de
* * * Machines: F030, 2 * 520ST, 64Bit-Jaguar, LYNX I+II, PC486
* * * Betatest: CrazySoundsII, Papyrus, Twilight, PixArt3, GSZRZ, CoNnect

1267. Art of NOISE

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: Jens Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.ULT.3.91.950725193929.18943B-100000@mars>
Source record: 161732

No, this is not about pleasent popmusic.

I just feel that the noise level is getting unbearable in this group.
Everybody picks on somebody, just like it was some kind of sport
where the rudest most uneducated person(s) compete to win the prize of
the day.
Yes, I loose my temper at times, but is this stil comp.sys.atari.st
or is it alt.sys.roger.bashing.......... :-|

// Jens M Andreasen

1268. Converting NEOCHROME files?

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <806711022_OASIS_@whalley.demon.co.uk>
Source record: 161733

In article <3v2rhh$s60@data.interserv.net>
Ward@LSM.NRL.NAVY.MIL said:-

>I am , sadly, retiring my MEGA ST, and have a lot of NEOCHROME
>files that I would like to convert to some form that I can view on DOS
>or MSWin systems. Can anyone offer suggestions as to the best way of
>doing this?
>
>Keith B. Ward
>
Gemview will convert them to MS .BMP format and even batch process
them for you.

HTH
John

--

John Whalley
john@whalley.demon.co.uk

1269. STFM <-> IBM-PC

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <806711254_OASIS_@whalley.demon.co.uk>
Source record: 161734

In article <8ADE479.02D300D69C.uuout@almac.co.uk>
chris.crute@almac.co.uk (CHRIS CRUTE) said:-

>This has probably been answered 1000's of times B4, but I'm new to ST's.

Yup :-))

>A friend has an ST, I have a PC (IBM compatable jobbie). What is the
>easiest (and cheapest, this is only an experiment) way of transfering
>files from the PC to the ST?

Format a 720k diskette in the PC and copy the files to it. Or use a
program like DCFORMAT on the Atari to format disks PCs can cope with.
Later STs will format DOS compatible floppies from the desktop, but
formatting on the PC is the best bet if you're unsure.

WRT file formats, you need to check out the software at either end and
find a common format for the two pieces of software. If all else fails
use ASCII for text, and there are a zillion converters for picture
files. Gemview is one of the most useful.

>Thanks, in advance, for any help given,
You're welcome!

John

--

John Whalley
john@whalley.demon.co.uk

1270. Re: Papyrus, Calamus ??

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FGZQDHBTUP@data.rhein-main.de>
Source record: 161735

In <3us24i$855@brachio.zrz.TU-Berlin.DE> Christian Nieber wrote:

```
>--------------------------------------------------------------------
> Christian Nieber +-----------------+
> email chris@buran.fb10.tu-berlin.de | Always plan ahea|
> R.O.M. logicware, the Home of Papyrus |_____________d|
> Raschdorffstr. 99, D-13409 Berlin | |
> Tel. ++49/30/492 41 27, FAX 491 93 67 | |
>--------------------------------------------------------------------
```

Wen man hier so alles trifft...
Guten Tag mein lieber, wie geht es ? :-)

Lange nichts mehr gehï¿½rt..

Gruï¿½, Robert

--

* * * robscha@data.rhein-main.de Tel/Fax/Modem: +49 (0)6103-67197
* * * Robert Schaffner@OF2.maus.de
* * * Machines: F030, 2 * 520ST, 64Bit-Jaguar, LYNX I+II, PC486
* * * Betatest: CrazySoundsII, Papyrus, Twilight, PixArt3, GSZRZ, CoNnect

1271. Re: MIDI Software

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <3v1jfq$gpv@Einstein.EbiCom.net>
Source record: 161736

Just Intonation Network (jinetwk@dnai.com) wrote:
: Does anyone still write new MIDI software for Atari ST?
: I would like very much to get a sample editor that works
: with my new Ensoniq ASR-10, but I very much fear that no
: such thing exists. Any ideas?

: My 1040 STE has served me faithfully as a MIDI controller for
: 7-8 years, and I have no desire to replace it with with a Mac
: or PC, but new software development for this platform has
: gotten mighty scarce.

: ===
: David B. Doty Just Intonation Network
: jinetwk@dnai.com http://www.dnai.com/~jinetwk

Yes...there are at least two top notch developers still writing midi software for the Atari platform. Stienburg and C-Labs (in no particular order) are both going strong and still strongly support Atari systems.

Also...in terms of a librarian for your Ensoniq...you shouldn't have to awful many problems getting something that will drive it from the ST.

C-labs makes something called soundsurfer that is supposed to be the cat's meow. I think Stienburg has one as well. As for finding out if Surfer will run your keyboard...I seem to recall a web page out there that lists all current modules. I can't remember exactly which web page it was...but doing a search on atari should narrow it where you could find it in a matter of a few minutes.

I'm not sure how the keyboard you have keeps up with it's data...be it sysex...or it's own special scsi language...perhaps a bit of both. As far as the sysex part...Mark Of the Unicorn still sells X-Or for the Atari. So that's another option. MOTU doesn't "support" the atari version anymore from what I understand...but...the newest and still yet to be written Modules for specific midi devices are supposedly cross platform...meaning you can get a PC or Mac (which is still highly supported by MOTU) X-Or module and it will work on the Atari. I've heard you might have to strip the file's header or something minor like that...but the meat is all the same. In essence...I'm positive that if you had a registered copy...MOTU would bend over backwards to get you the module you need...provided the keyboard you want to control with it isn't way beyond the atari version's capability. If it's just sysex you want...it should handel it with no probs...if you want control of samples and such...it might not be up to par.

As far as I know...there are no SCSI talking ed/libraian programs for the ST. Just sysex...but I could easily be wrong. If you need scsi...it might

be time to trade the Atari in...but I haven't looked for such an animal so ask around some more before you give up (if you even need this).

If you can't get to the web pages...and no one around here has a list of Ed/Lib prgrams and the keys they support.....give toad a try. Actually, you might give them a call even if you do find more info here. They carry just about everything still being made for the atari...and can get most of what they don't stock. They'll fix you up if it's at all possible. I've had good luck so far :)

Toad's email is toad@charm.net
You can get catalogues and phone numbers from there.
They also have fax services if you need info really quick.

Good luck...I think you'll find what you need.

Brian

1272. GAMES/BINARIES??

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <729_9507260106@flight.org>
Source record: 161737

```
> hi there atari ppl
> i was wondering if there are any newsgroups/ftpsites/whatevers
> for swapping atari software, games etc ...
> like an alt.binaries.games.atari-st or something .
>
> the games market is now non existent on the atari st so
> i thought it would be cool for ppl to post uuencoded stuff
> so the atari community thrives for longer.
>
> for example i wanna copy of mercenary 2 - damocles ;-)
```

Oh no! Here we go again! This is like "ATARI ST PIRATE WAREZ", only nicer!
(ducking in anticipation of the inevedable Flamewar...)

```
---
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

1273. Re: Sheppard Out Now!

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3v270f$2mh@status.gen.nz>
Source record: 161738
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:
:
: Is this what Atari user have come down to, gee I pity them all...
:

In various ways, the TRUTH (especially for you Mr Shepherd) is that we
pity you and wish you would simply keep it to yourself. This is not a
Forum for your pitiless gripes. Pull your pants up please.

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand--------------------

1274. Re: Pagestream 2 Drivers

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.806673420@gen-off-2>
Source record: 161739

Dave Brook <Dave@mbha.demon.co.uk> writes:

>I am particularly interested in any updated drivers for GEM file (in colour)
>and colour inkjet or colour postscript drivers (QMS etc.).
I don't know about GEM metafiles, but PageStream v2.2b contains colour
printers for HP 500C and 550C colour inkjets, and for colour PostScript.

You should contact Soft Logik for upgrade info, I guess.
--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==

1275. For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: James Hooper <jhooper9@ns1.onramp.tuscaloosa.al.us>
Message-ID: <1995Jul25.070753.100966@ua1ix.ua.edu>
Source record: 161740

For Sale: Mega 4 with 16mghtz CPU, SM124 monitor (has a speaker), a STacy 4 with a 20 M HD, a 1040STfm with 1224 color monitor, and a Toadfile HD case, which currently has a Quantum 105, a Syquest 44, and an ICD adapter. I also have gobs of software, including a brand new copy of Mega Check 2, which I will sell will all registrations, etc. I've gone to GEMulator, and it's lots easier for me. If you're interested, make me some offers. I will sell systems, but not just a monitor, etc. All systems are in use right now, all work, all shippable from Alabama.

1276. Re: Imagecopy 4.0 question

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <DCAFxv.7JB@cix.compulink.co.uk>
Source record: 161741

In message <BvFA5Og.lamarth@delphi.com>, lamarth@delphi.com said:
> Does anyone know how to print multipage images on Imagecopy version
> 4.0? I'm trying to print out a TIF catalog of images at a size I can
> read (even if it means glueing together several sheets of printed
> output), but the HP DeskJet 550C that I have will only print the first
> page's worth. After that, both Imagecopy and the printer act as
> if they were printing the next page (that is, Imagecopy still
> increments the 'percentage printed' indicator and the printer's busy
> light flashes) but nothing more ever comes out.

Hi David,

I should ask the programmer Jeremy Hughes (j_hughes@cix.compulink.co.uk)
I'm sure he'll have the answer.

Tell him I sent you:)

Chris (cgood@cix.compulink.co.uk)

1277. Re: DOOM'ed Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: mcwilliams@wmich.edu
Message-ID: <1995Jul25.001753.33252@winnie>
Source record: 161742

In article <126_SDavies@mettav.demon.co.uk>, SDavies@mettav.demon.co.uk (Spencer Davies) writes:
> Hey Roger,
>
> You're giving all us pomms a bad name. If you feel so strongly about
> the superiority of the PC compared to the Atari then why not move yourself
> over to the PC news groups and leave us sad little nongs in peace.
> Many of us using our humble little Atari's which are dead and no longer
> supported, enjoy using them rather than spouting irrelevant nonsense about
> architecturly deficient platforms!
> I own a PC (486DX2@66Mhz), I own a Mac (Quadra 840av) and yet I still
> use my extinct Falcon more than either of these two wonderful platforms!
>
> The question you need to ask yourself Roger is, are you so insecure
> in your choice of computing platform that you have a constant need to
> reassure yourself by knocking other peoples choices in the areas which only
> exist for those platforms discussion and not your platform of choice.
> Take a moment for some introspective analysis and move on to an area
> in which your views will be appreciated.
>
> Spencer

Hey, the ST's have been documented by programmers at Steinberg as
having better timing than the best PC. I'm hanging on to mine!

Brian

>
> spencer@mettav.demon.co.uk
>
> --
>
> ~~~~~~
> | The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
> | Ideals and wording in this message are not necessarily those of |
> | the Sysop of the Tavern BBS |
> ~~~~~~

1278. ??: 19" monitor for the Atari?

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: mcwilliams@wmich.edu
Message-ID: <1995Jul25.235138.33294@winnie>
Source record: 161743

Just curious, my Cubase manual mentions a 19" monitor made by Atari
for the ST. Does such a thing exist?

Thanks,

Brian

1279. Re: German Atari Mags

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FGZQDHBQUP@data.rhein-main.de>
Source record: 161744

In <3us376$43i@bcfreenet.seflin.lib.fl.us> Dale Leideker wrote:

>I am trying to find some German Atari Magazines , they don't have to be
>real current. I am trying to get some contacts in Germany for software
>exchange or trade, any help would be appreciated.
>
What's your problem ? :-))
Please mail, mail, mail..

best regards
Robert
--

* * * robscha@data.rhein-main.de Tel/Fax/Modem: +49 (0)6103-67197
* * * Robert Schaffner@OF2.maus.de
* * * Machines: F030, 2 * 520ST, 64Bit-Jaguar, LYNX I+II, PC486
* * * Betatest: CrazySoundsII, Papyrus, Twilight, PixArt3, GSZRZ, CoNnect

1280. Atari in Netherland ?

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: mschwett@vmprofs.estec.esa.nl
Message-ID: <1995Jul25.114941.28043@news.snu.ac.kr>
Source record: 161745

Hi,
Does any body know shop/compagny saling/repairing ATARI ST in Netherland ?

1281. Re: *** Falcon BBS List ***

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
Message-ID: <Pine.SUN.3.91.950725094354.15831B-100000@nic.cerf.net>
Source record: 161784
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy

Hi,

There's also the SOARing STAR BBS here in the USA:

916 661 1538 14.4K, and 500-something megs on-line (not all
Falcon). This BBS belongs to Steve Kipker of STeve's Software.

Ben Allfree
shadow@iris.yolo.com

1282. Converting NEOCHROME files?

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: Ward@LSM.NRL.NAVY.MIL
Message-ID: <3v2rhh$s60@data.interserv.net>
Source record: 161785

I am , sadly, retiring my MEGA ST, and have a lot of NEOCHROME files that I would like to convert to some form that I can view on DOS or MSWin systems. Can anyone offer suggestions as to the best way of doing this?

Keith B. Ward

1283. 520 ST w/3 drives For Sale cheap

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: dc25@cornell.edu
Message-ID: <dc25-250795102204@cu-dialup-0060.cit.cornell.edu>
Source record: 161786

Hi,

I'm looking to sell my trusty steed:

Atari 520 ST
w/SM124 monchrome monitor
and three (3) SF 354 external drives
w/basic software
in original boxes
All in excellent condition (Aged, but never crashed--
I finally got a mac...forgive me).

$50 + shipping (or pick-up in Ithaca, NY) or best offer
I'll also sell parts if you need to salvage.

e-mail me at dc25@cornell.edu,
Dan

1284. Re: Atari St Pirate Ware

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3v2vsl$f0g@epsilon.qmw.ac.uk>
Source record: 161787

On johnmoon@connexus.apana.org.au, John Moon (johnmoon@connexus.apana.org.au) typed away:
: Roger....tell us all "honestly", why, ...do you bother staying in this
: newsgroup? Did the Tramiel's do something to you personally that caused

It may come as a shock-horror to a lot of people, but Roger owns an
Atari himself and uses it!!!

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1285. Re: Pagestream 2 Drivers

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: Dave Brook <Dave@mbha.demon.co.uk>
Message-ID: <806684227snz@mbha.demon.co.uk>
Source record: 161788

In article <djs.806673420@gen-off-2> djs@jet.uk "David Stevenson" writes:

> Dave Brook <Dave@mbha.demon.co.uk> writes:
>
> >I am particularly interested in any updated drivers for GEM file (in colour)
> >and colour inkjet or colour postscript drivers (QMS etc.).
> I don't know about GEM metafiles, but PageStream v2.2b contains colour
> printers for HP 500C and 550C colour inkjets, and for colour PostScript.
>
> You should contact Soft Logik for upgrade info, I guess.
> --
> Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk
>

Yeah, I have done. The sysop on the SL BBS was polite but I came away
thinking they couldn't really give a sh*t. Oh well. I really don't
understand ATARI. They produce a machine like the TT and then treat
buyers and software houses so poorly that products like PGS are cut
off in their prime. <sigh>. <SIGH>. Ain't life a bitch?

--
dave

- Wizzo -

1286. DUFTP

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <806684804_OASIS_@chowgar.demon.co.uk>
Source record: 161789

Hello there

Is anybody here using DUFTP? It looks like a hell of a nice program but I'm having trouble setting it up. I'm running MiNT and MiNTnet from the TAF disks and disabled X-Windows by commenting out parts of the mint.cnf file but I can't get the dial script set up right. If anybody could help me out, prefereably somebody who has this working okay and is using Demon as their service provider, I would be very grateful.

I know the author is around somewhere but I don't want to bother him as he's working on something that I don't want to interupt him in the middle of.

Cheers.

--

Simon Moore

smoore@chowgar.demon.co.uk

1287. Re: STonX?

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: nino@mips.complang.tuwien.ac.at
Message-ID: <3v3397$opq@news.tuwien.ac.at>
Source record: 161790

Phillip Davey (Path) (pd@mole.bio.cam.ac.uk) wrote:
: Has anything else happened to STonX, the ST emulator for Unix?
: The last update to the web page was on May 17...

Well, that's not entirely true. The last update was today, when I announced the first public release. ;-) I haven't announced it on comp.sys.atari.st yet (well, you can consider this a very unspectacular announcement) because I still need to sort a few things out (problems with the keyboard on some X displays, and some legal questions regarding the TOS system fonts).

Regards,
Marinos

1288. TOS.IMG Loader for Drive C needed

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: tweety@monviso2
Message-ID: <3v31e7$c3f@galileo.polito.it>
Source record: 161791

I need an TOS.IMG loader to be put in the bootsector.
Also if quite old I need it for a compatibility check.
Anyone got this 512 bytes?

Please email: tweety@pmn.it

Format UUENCODE or Mine attached would work. Any ftp pointer
welcome.

Thank you

Jurgen

1289. GAMES/BINARIES??

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: ibkeegan@tcd.ie
Message-ID: <DCA24L.7zH@news.tcd.ie>
Source record: 161792

hi there atari ppl
i was wondering if there are any newsgroups/ftpsites/whatevers
for swapping atari software, games etc ...
like an alt.binaries.games.atari-st or something .

the games market is now non existent on the atari st so
i thought it would be cool for ppl to post uuencoded stuff
so the atari community thrives for longer.

for example i wanna copy of mercenary 2 - damocles ;-)

peace

ian

--
II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II
II "I love the taste of unpredictable licks" II
II Live 4 Love - ibkeegan@tcd.ie II
II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II

1290. ST Graphics to PC

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: sbrown@srb.u-net.com
Message-ID: <3v3j92$o2t@oveja.u-net.com>
Source record: 161793

My apologies if this has been asked before, but I am after a PC program that will convert ST graphic formats, such as Tiny, Degas, etc. into more usable BMPs/PCXs. I have the ST program Imagecopy do to this, but I'm afraid it's not much use to me at the moment as my ST is laid up, and I'm in a bit of a hurry. Thanks in advance.
Steve Brown,
Wirral,
U.K.

1291. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: ab164@yfn.ysu.edu
Message-ID: <3v3km5$3pe@news.ysu.edu>
Source record: 161794

> Is this before or after the price hike? I've been buying STF at
the
>local Barnes and Nobles for $8.65 every month.

The only problem with going this route is what happened to
me! I have Little Professor holding my copy and informing me when it
arrive! I never got the June issue! I can only assume that they get
the remainders from UK and the June issue sold out. This has happened
more than once when some realy good software was on the cover disk!
To be sure of getting every copy, the only route is to subscribe to
it directly!
--
Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 85MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

1292. Re: Sheppard Out Now!

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: Craig Oldfield <Craig@thebrink.demon.co.uk>
Message-ID: <589358300wnr@thebrink.demon.co.uk>
Source record: 161795

In article: <3v21lj$aj1@golem.wcc.govt.nz> sheppard_r@kosmos.wcc.govt.nz (Roger Sheppard..)
writes:

> You are a bloddy lier, and these staements are slander...
> Is this what Atari user have come down to, gee I pity them all...

Strange isn't it. The more excited this moron gets, the worse the
spelling. With luck he will spontaneously combust.
--
Craig Oldfield

1293. Re: DOOM'ed Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: Craig Oldfield <Craig@thebrink.demon.co.uk>
Message-ID: <764627516wnr@thebrink.demon.co.uk>
Source record: 161796

In article: <126_SDavies@mettav.demon.co.uk> SDavies@mettav.demon.co.uk (Spencer Davies) writes:

> Take a moment for some introspective analysis and move on to an area
> in which your views will be appreciated.

Like comp.sys.insecure.fuckwit
--
Craig Oldfield

1294. Gemulator?

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: Ward@LSM.NRL.NAVY.MIL
Message-ID: <3v2sqk$s60@data.interserv.net>
Source record: 161797

I want to retain the ability to view old Neochrome files, and to keep other docs created on an MEGA ST. Is Gemulator what its name implies, sofware that runs under Windows that emulates GEM? Does it allow one to read and run GEM software? Can anyone tell me where I can get it? I have been out of the Atari comp game for about 3 years now, and am hopelessly out of date.

Keith B. Ward

1295. Re: Hisoft Basic V Gfa Basic

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
Message-ID: <Pine.SUN.3.91.950725093831.15831A-100000-100000@nic.cerf.net>
Source record: 161798

> is a True Colour art package for Falcon as is Indy Paint, both are GFA.
> I've even seen a few Falcon demos written in GFA and some games. If you
> know what you are doing just about ANY language can be adapted for the
> Falcon to take advantage of it.

...I don't know for sure, but I get the feeling Dave Munsie writes in GFA. I have to wonder about the speed increase, though. C is much more flexable, and it could very well be that it some instances, a speed increase could be found. However, I was quite pleased with the speed of a program in HiSoft BASIC.

1296. Re: Pagestream 2 Drivers

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.806688067@gen-off-2>
Source record: 161799

Dave Brook <Dave@mbha.demon.co.uk> writes:

>Yeah, I have done. The sysop on the SL BBS was polite but I came away
>thinking they couldn't really give a sh*t. Oh well. I really don't
>understand ATARI. They produce a machine like the TT and then treat
>buyers and software houses so poorly that products like PGS are cut
>off in their prime. <sigh>. <SIGH>. Ain't life a bitch?
PageStream would have failed on the Atari anyway; it's only real saving grace is PostScript support. It's slow and buggy. It has to hold everything in memory at once. It's screen display of colour documents and bitmaps is shite.

I still use it purely because it has colour PostScript output.

SoftLogik developed the Amiga version much further, as Amiga sales were much higher. But there were no Calamus SL or DA's Layout to compete on that platform.

Don't Soft-Logik still have a UK office? I've always found them helpful.

--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==========
The above article is the personal view of the poster and should not be considered as an official comment from the JET Joint Undertaking
==========

1297. STFM <-> IBM-PC

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: chris.crute@almac.co.uk
Message-ID: <8ADE479.02D300D69C.uuout@almac.co.uk>
Source record: 161800

Hi,

This has probably been answered 1000's of times B4, but I'm new to ST's.

A friend has an ST, I have a PC (IBM compatable jobbie). What is the easiest (and cheapest, this is only an experiment) way of transfering files from the PC to the ST?

Thanks, in advance, for any help given,

(hris (rute

BTW If this is covered in a FAQ somewhere I do apologise, I couldn't find one anywhere!!!

1298. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-25 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_3014cc30_Magnus.Kollberg@p11.straight.ct.se>
Source record: 161801

In a message Phil Bacheler wrote to All :
PB> I've been trying to set up DUFPT myself, but keeps saying I don't have
PB> MintNet set up correctly.. something about services tcp etc

I have the same problem. :(

cheers,
Magnus Kollberg

1299. SLM804 forsale

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: Lexicor@world.std.com
Message-ID: <DCBL0p.40L@world.std.com>
Source record: 161652

"lo everyone,

I've got an SLM804 forsale, it requires a new toner, and very soon probably a new drum too. It's great for draft prints but it's been used quite a bit now and I've upgraded my printer and hardly use this one.

100 dollars is what I am asking for this one.

Cheers

Yat

1300. Wanted: ST internal 720k drive

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: gio@wcl-rs.bham.ac.uk
Message-ID: <3v5hdj$f2a@sun4.bham.ac.uk>
Source record: 161653

Subject says it all really... has anyone got a working internal 720k floppy drive for an ST that they don't mind ripping out to sell me? I'm having all sorts of trouble with mine, but I'd rather not send the ST away to be checked out unless I really have to (finances are a bit tight), so I'll try replacing the drive first, and if that doesn't work... we'll have to see.

Am willing to pay reasonable prices plus postage, or will collect if it's not too far from Birmingham.

Thanks in advance...

Be seeing you...

```
/----o-------------------------\
| /~\|/~\ | Giovanni Ciampa |
| \O/\\O/ | gio@wcl.bham.ac.uk |
| / \ |--------------------|
| \_/ | I am but a figment |
| \___/ | of my own deranged |
| \_/ | imagination |
\---------+--------------------/
```

1301. World Wide Web

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: saj@po.CWRU.Edu
Message-ID: <3v4ji3$8fn@usenet.INS.CWRU.Edu>
Source record: 161654

Question: How do I access the world wide web? How do I get
started? Have other Atari users had success accessing the www???

Sherri Jones

--
Elizabeth Tudor stood concealed behind the satin curtains of her bed chamber
watching the handsome, headstrong Essex disappear into the shadows of the
moonlit forest. She smiled a long slow smile, inhaling the ecstasy of the
tender rose. "My favourite," she whispered. (*sigh* - Romance is not Dead.)

1302. Re: help: no cursor under MiNT

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: Vidar Larsen <Vidar.Larsen@lillehammer.it.telenor.no>
Message-ID: <3v4o1h$af3@nntp.nta.no>
Source record: 161655

Hello,

lmuniz@vub.ac.be (MUNIZ LUIS) wrote:
>I have recently installed the unix kit from ftp.cnam.fr, and everything
>works fine, but there is one little problem: there is no cursor in the
>command line.
> [...]
>Does anyone know a remedy?
> [...]

I have not actually tried the unix-kit from ftp.cnam.fr, but
if you are using tcsh, and have a properly configured TERMCAP
file, you should be able to say

% echotc ve

to enable the cursor; complementary

% echotc vi

to turn the cursor off. Put this in an init-file, or something...
If the TERMCAP solution does not work, you could try
to dig up the actual escape-sequence to enable a cursor on a VT52
(which I assume you are using), and then write a script which
'echo'es this to the terminal. I may be able to find this, but
I do not remember it at the moment.

Personally, I am using MiNTOS, which sends my terminal an init-string
with each login, from TERMCAP, so I always get the cursor...

Hope this helps at least part of the way.
--
Vidar Larsen - sommervikar systemutvikling
Telenor IT, Lillehammer - tlf.: 61 26 84 80

1303. Falcon 4meg Memory Board 4 Sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: jperez@uhunix3.its.Hawaii.Edu
Message-ID: <DCAy2M.41r@news.hawaii.edu>
Source record: 161656

For any of you running a 1meg Falcon, I have a 4meg board that I no longer need (since I upgraded to 14meg). If interested, make me an offer - also, if you have any interesting software or hardware that you might be willing to trade for it - just let me know what you have in mind.

Please reply in e-mail

Aloha,

jperez@uhunix.uhcc.hawaii.edu

1304. ST Replay

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: bales@garonne.stortek.com
Message-ID: <DCB95p.J7M@stortek.com>
Source record: 161657

Hi,

I recently bought a second hand ST Replay cartridge for my STE and it worked fine... until I trashed the disk which had the software on it.

As the ST Replay software is unusable without the cartridge, and since the editor has gone under (AFAIK), I was wondering if anyone could mail me the UUencoded software?

If not are there any newer programs on the net that can be used with the ST Replay cartridge (STE enhanced would be great)? I have found a few, but they only play samples and can't record.

Thanks a lot,

Nick


```
,-------------------------------------------------.
\|/ ____ \|/ | Nicholas BALES - Information Specialist |
@'/ ,. \`@ | StorageTek European Operations, Toulouse, France |
/_| \__/ |_\ |-------------------------------------------------|
\__U_/ | (33)62 14 30 79 bales@garonne.stortek.com |
`-------------------------------------------------'
```

1305. Re: Atari St Pirate Ware

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <3v6e1f$anh@gti.gti.net>
Source record: 161658

Roger Sheppard.. (sheppard_r@ix.wcc.govt.nz) wrote:

: But what realy gets me is all the rubish and lies about how good the Atari is,
: may be it is for people that know very litlle about computers or first time
: users, but it no longer has any REAL support...

I think that there are plenty of people here who have stated, rather
explicitly that they either have both Atari and PC clone, or work rather
involved in PC clones during their business days. I, for one, have to deal
with PC clones and MS-Windows on a 7 hour/day basis. I won't list my
creditentials here, mail me if you want them, but when I leave work,
I would rather use a machine that I *like*. There are plenty others here
who feel that way.

: But as of to-day Yes I have moved up to a PC clone, so does any one wan't
: my crappy old Ataries...???

: They can't even be given away here....

Send them to me. I'll take them off your hands.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

1306. Re: Converting NEOCHROME files?

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <ZRKhBWy.ari2550@delphi.com>
Source record: 161659

Hi.

Unfortunately, as far as I know you're out of luck! Viewing Atari pics on the PC is difficult at best simply because A) no one wants to take the time to write a viewer and B) the screen memory and binary format is different so it would take more effort.

There's a program that lets one view DEGAS .PI1 (uncompressed) Atari pics available as freeware on the internet for the PC but that's it.

Perhaps you can convert your NEO files to .PI1 images (not difficult to do at all on the Atari side)? Or, you can try converting your pics as .IFF files (rename them to .LBM) and many PC programs can read them.

Or, how about porting them to .GIF or .PCX using GEMview?

If you want to maintain compatibility with your Atari, try the .PI1 solution.

Hope this helps.

Ari

Swimming in the Scapa Flow...

1307. FS: Expanded 1040STf System

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: snoret@egon.unx.sas.com
Message-ID: <DCC7xF.8KF@unx.sas.com>
Source record: 161660

I'm moving, and just don't have the room for
my system anymore. I'm going to be relegated to
using an old 'luggable' for the time being.

For Sale:

Expanded Atari 1040STf - $300 (obo)

Enhancements: ICD AdSpeed 16MHz accelerator
4MB Ram (Marpet Xtra-Ram Deluxe SIMM Board)
(Original Documentation and Software for both of
these upgrades is included)
TOS 1.4

Included in above price:

External Atari DS/DD Floppy Drive
SC1224 Color Monitor
SM124 Monochrome Monitor
Monitor Master switchbox
Spectre 128 cartridge w/128K Macintosh ROMs
(with original documentation)
All cables, power supplies, etc.

(I really only want to sell the above items together as a system)

Also Available:

SCSI Hard Drive Subsystem - $300

Includes:

Quantum 420MB Hard Drive

ICD AdSCSI+ Host Adapter: DMA in/out, Real-Time Clock with Battery Backup
(includes original documentation and software), DMA cable

Toad Computers "Shoebox" Enclosure:
power supply, external SCSI ID switches, front-mounted power switch,
room for an additional drive (cd-rom, syquest, etc.)

(I'll throw in my old 20MB Miniscribe SCSI Hard Disk with this, too).

NEC Single-Speed External CD-ROM drive - $45

I will include ExtendDOS CD-ROM driver software, and the Atari GEMini
CD-ROM disk. This CD-ROM drive is all I ever needed. It's a great way
to get into CD-ROM without a lot of money, considering the relative

drought of ATARI-specific CDs out there. This unit is less than
a year old.

All items will be shipped UPS COD.

If interested, send a reply to:

snoret@unx.sas.com

Richard E. Tatem Associate Systems Programmer
snoret@unx.sas.com UNIX Systems Support
(919) 677-8000 x4719 SAS Institute Inc.

1308. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <3v68m2$phh@Einstein.EbiCom.net>
Source record: 161661

azog (azog@gti.gti.net) wrote:
: Stephen K Mulrine (robotron@moroder.demon.co.uk) wrote:

: : The talented programmers won't even attempt it and the ambitious ones will
: : give up when they realise it can't be done. For a graphical web browser
: : (and all the underlying SLIP malarkey) you require multi-tasking and
: : networking functions. Standard GEM supports/allows neither of these.

: : Of the two SLIP solutions which exist for the ST, the KA9Q variants bypass
: : GEM (so they can have full control of the machine) and run under TOS with
: : their own sockets and multi-tasking kernels, and MiNT/MiNTnet replaces
: : GEMDOS completely so a new GUI is required (e.g. X Windows).

This is odd...I reacall being able to run several different programs at once
way back in 1987 or so...with TOS 1.00. It was kind of a pain that I had
to boot them as desktop Accs...but they worked...fully multitasking.
I know it was really multitasking to some degree because I was able to
download a file using a background y modem transfer, and play a midi sequence
at the same time....and you'd think that would be very hard for and ancient
ST since both of the ports (midi and rs232) might need alot of the same
hardware seeing as they are both serial ports that are pretty much cross
compatible in terms of protocols they can use.

Why couldn't the thing be set up to run as a combination of Accs and Prgs?

Brian

1309. FS: 1040STF - $40 US, MEGA keyboards - $20 US

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: hellige@atc.ameritel.net
Message-ID: <3v6av5$c8g@news.ameritel.net>
Source record: 161662

I have a clean Atari 1040STF (cpu only) for sale. It has 1meg RAM and TOS 1.00. System works fine other than the floppy drive acts up occasionally. Would be willing to throw in the TOS 1.02 2-chip set pulled from a MEGA-ST2 (not sure if they'd work though). Asking $40.00 (US) + shipping.

I also have two MegaST keyboards (same style as 1040 keyboard). Both work fine, though one is missing the connecting cable and three keycaps. BEST Electronics probably carry these parts. Asking $40 for both, or $20 each.

Please reply by email to: Hellige@atc.ameritel.net

Jeff

1310. Re: [Falcon] HD Parking??--Help

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: vlefevre@imada.ou.dk
Message-ID: <3v52sj$8b5@news.uni-c.dk>
Source record: 161663

```
the Nothingness before the End (chrishinds@delphi.com) wrote:
: I'm moving very soon, and it would be nice to park the heads on my hard
: disks. Unfortunately, all the nifty things mentioned in the manual don't
: appear to exist. Is there a SHIP.PRG out there somewhere, or some other
: program to accomplish the same thing?
: thanks
: --chris

You don't need any software. The heads are automatically parked when
you switch off the HDs (except if you have very very old HDs).

--
Vincent Lefevre, vlefevre@ens.ens-lyon.fr
Magistere d'informatique 2e annee |
Ecole Normale Superieure de Lyon | Acorn RiscPC600, 4+1MB RAM, 210MB IDE
France | Apple CD-300, SyQuest 270MB
http://www.ens-lyon.fr/~vlefevre | Atari Falcon030, 4MB RAM, 85MB IDE
------------------------------------------------------------------------
[Properties of 17] 17: smallest integer which can be written as a sum of
a square and a cube in 2 different ways: 17 = 3^2 + 2^3 = 4^2 + 1^3.
```

1311. Re: ST Graphics to PC

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DCBG24.457@ridgecrest.ca.us>
Source record: 161664

sbrown@srb.u-net.com (Steve Brown) wrote:
>My apologies if this has been asked before, but I am after a PC
>program that will convert ST graphic formats, such as Tiny, Degas,
>etc. into more usable BMPs/PCXs. I have the ST program Imagecopy do to
>this, but I'm afraid it's not much use to me at the moment as my ST is
>laid up, and I'm in a bit of a hurry. Thanks in advance.
>Steve Brown,
>Wirral,
>U.K.
>

GFA Basic for DOS has a couple of example programs, one being a program that displays .Neo and .Pi? files on a PC. If someone would compile it for you, you could run it without GFA Basic on your machine. If you can't find someone with it in the U.K., e-mail me and i'll run you a copy.

Mike

1312. Re: STFM <-> IBM-PC

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DCBG6E.4AE@ridgecrest.ca.us>
Source record: 161665

chris.crute@almac.co.uk (CHRIS CRUTE) wrote:
>Hi,
>
>This has probably been answered 1000's of times B4, but I'm new to ST's.
>
>A friend has an ST, I have a PC (IBM compatable jobbie). What is the
>easiest (and cheapest, this is only an experiment) way of transfering
>files from the PC to the ST?
>
>Thanks, in advance, for any help given,
>
>(hris (rute
>
>BTW If this is covered in a FAQ somewhere I do apologise, I couldn't
>find one anywhere!!!

Format you 3.5" dos disk to 720K (use a DD disk). The ST can read and
write to the PC formatted floppy.

Mike

1313. Re: Just the Fax!

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: Bryan Wells <bryan@home.foobar.co.uk>
Message-ID: <19950726.203933.04@home.foobar.co.uk>
Source record: 161666

In message <7d8_9507230106@flight.org> Callum Lerwick wrote:

> I have a ViVa Data/Fax modem, works great for data, but I wanna do fax! What
> are my choices for english FAX programs? (other than STraight FAX) I've
> downloaded all sorts of FAX programs, and discovered they're all German... (or
> PC programs that some dork uploaded into the Atari area...)
>
> * (QW|{ 2.6 *
> ---------------------------- -//- ----------------------------
> Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
> | FlightLine data.612.544.5118 <> note: the views of this |
> | Aviation & FlightSim Resource <> user are strictly his own. |
> ---------------------------- -//- ----------------------------

I also am interested in some fax software for the ST, but I don't mind
using STraight FAX - anyone know where I can get a copy. I don't seem
to be able to find it anywhere.

Bryan

| Bryan Wells : bryan@home.foobar.co.uk |

| Eternity is a long time when your shoes are wet. |
\/\/\/

1314. Mega STe / ICD drivers problem

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: mcnaugra@vax.sbu.ac.uk
Message-ID: <1995Jul26.111629.1@vax.sbu.ac.uk>
Source record: 161667

I've just added an external SCSI drive to my Mega STe, using the Link II and ICD driver software. I'm still booting from the internal drive, and since I started using the ICD drivers, I'm getting a lot more crashes during boot-up (I always did get some, but now it's around 50% of the time). I have error reporting turned on in the ICD driver, and I've only once had an error reported during use; all the others are during boot-up.

The new hardware isn't causing the problem, with the new drive disconnected the errors are still present. I've narrowed it down to:

1) One of my auto-folder programs conflicting with the ICD drivers (I think this is the least likely, but at least I can test it)

2) An incompatibility between the drive and the driver software.

3) A fault in the internal drive interface. This seems most likely. I re-partitioned the internal drive when I got the external, and no bad sectors were reported, so it's not that.

Anyone had similar symptoms?

--
Ross McNaughton
mcnaugra@vax.sbu.ac.uk

1315. Re: Offline readers

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: Dave Brook <Dave@mbha.demon.co.uk>
Message-ID: <806747231snz@mbha.demon.co.uk>
Source record: 161668

In article <f39_9507251525@flight.org>
CALLUM.LERWICK@f47.n282.z1.fidonet.org "CALLUM LERWICK" writes:

> Well, I've tracked down my problem to XYZ.TTP. Back before I had a hard drive,
> XYZ worked fine, but when I hooked one up, suddenly whatever I downloaded from
> Flightline BBS onto a hard drive always ended up corrupted, no matter what
> protocol I used. If I downloaded onto a floppy, it worked. If I used some other
> program, it worked. I never had this problem with any other board. Until now: I
> downloaded all kinds of stuff from my FTP provider onto my hard drive just fine
> before, but suddenly any files larger than about 70k get corrupted. I
> downloaded
> Kivi using the GEMRZ program that came with StarCall and it worked!
>
> Anyone else have a similar problem with XYZ ver 2.01? (I'm using ICD drivers
> ver
> 6.0.7)
>
Odd you should say that... I have recently started getting a lot of corrupt
LZH and ZIP files from around the place. Typically LZH decompression fails
with 'bad table or encrypted file', neither should happen. It seems to
coincide with increasing the buffer size with CoNnect, and using the internal
Z-modem. I have just installed GSZRZ, hopefully thast will resolve the problem.

ps I wonder if the HDDriver/Tcache combination might have a problem?
--
dave

- Wizzo -

1316. Re: Sheppard Out Now!

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <3v3sce$sj5@jazz.iinet.com.au>
Source record: 161669

Craig Oldfield (Craig@thebrink.demon.co.uk) wrote:
: In article: <3v21lj$aj1@golem.wcc.govt.nz> sheppard_r@kosmos.wcc.govt.nz (Roger Sheppard..)
: writes:

: > You are a bloddy lier, and these staements are slander...
: > Is this what Atari user have come down to, gee I pity them all...

: Strange isn't it. The more excited this moron gets, the worse the
: spelling. With luck he will spontaneously combust.
: --
: Craig Oldfield

LOTFL..... Craig, we all live in HOPE.... From one who Sheephurd has
callled a 'white abo' (note my spelling, it's so poor old Rog can understand)

Peter Feszczur....
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

1317. Re: Atari St Pirate Ware

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3v5840$pur@golem.wcc.govt.nz>
Source record: 161670

In article <3v2vsl$f0g@epsilon.qmw.ac.uk>, efac001@alpha.qmw.ac.uk (D.Bhabuta) writes:
>On johnmoon@connexus.apana.org.au, John Moon (johnmoon@connexus.apana.org.au) typed away:
>: Roger....tell us all "honestly", why, ...do you bother staying in this
>: newsgroup? Did the Tramiel's do something to you personally that caused
>
>It may come as a shock-horror to a lot of people, but Roger owns an
>Atari himself and uses it!!!

Yes I own 3 Ataries and I started from way back in 1986...

But what realy gets me is all the rubish and lies about how good the Atari is,
may be it is for people that know very litlle about computers or first time
users, but it no longer has any REAL support...

No ! Usenet only support a few users, I think I could count the number here
(NZ) on one hand...

But as of to-day Yes I have moved up to a PC clone, so does any one wan't
my crappy old Ataries...???

They can't even be given away here....

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

1318. Re^4: UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_30164ee9_Jesper.Kock@kockens.ct.se>
Source record: 161671

Hello android Thomason! The 24.07.95 you talked about "UNDELETE",and my reply is:

> I didn't think that, actually. The majority of ST users don't often have
> any need for sector editors.
>
>
>

Sure do! When translating things to Swedish that NOT is in the .RSC file 8-)

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

1319. Re: So I geuss Atari isn't dead!

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <3v4khg$clj@cxc1.cl.msu.edu>
Source record: 161672

mkirgan@whale.st.usm.edu (Michael Kirgan) writes:

>computers. I've had Atari since the first introduction of the Atari 800.
>I thought is was a better computer than the early IBM PC, but you could not
>expand it and it did not get support from many 3rd party companies. This is
>mainly due to poor business sense on the part of Atari's management.
^^

Now _THERE'S_ an understatement if I've ever heard one...

The Tramiel Schlamiels are a bunch of shitheads that couldn't market
their way out of a wet paper bag.
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

1320. Re: Pagestream 2 Drivers

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <3v4kmc$cmm@cxc1.cl.msu.edu>
Source record: 161673

Dave Brook <Dave@mbha.demon.co.uk> writes:

>Has anyone written any printer or import/export drivers for Pagestream?
>I am particularly interested in any updated drivers for GEM file (in colour)
>and colour inkjet or colour postscript drivers (QMS etc.).

I'm looking for a DeskJet 560C driver, myself. Can anybody refer me to
an FTP site, or e-mail me a uuencoded file?

Thanx!
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

1321. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_30161562_Tom.Thomason@fpc.ct.se>
Source record: 161674

On 23 Jul 95, Samy Mesbah shot this through the ether to All ...

SM> My thesis goes in on Thursday and I should be getting Lattice C 5.6
SM> any day now - once that's all done I will start a native GEM WEB
SM> browser. The first version will require Mint/Mintnet but not
SM> MultiTOS or X - this should keep the memory overhead VERY low.

YES, please!! :^)

ATB,
Tom

1322. Re: New Cheap Mk.I Falcons...

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_301615e7_Tom.Thomason@fpc.ct.se>
Source record: 161675

On 23 Jul 95, Graham Irvine shot this through the ether to All ...

GI> Whereas plenty of cheap things come out of NewZealand ..mostly comments
GI> by YOU!
GI>
GI> You have as much relevance to this newgroup and indeed the future of
GI> TOS computers as Atari themselves have ..NONE !

Go get him, Graham!! :^)

ATB,
Tom

1323. Re: Sinclap is AMAZING!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_30161ee8_Tom.Thomason@fpc.ct.se>
Source record: 161676

On 24 Jul 95, sinclap2954 shot this through the ether to Tom Thomason...

>> s> safely be considered OBSESSIVE. Childhood trauma? Learned prejudice?
>>
>> The psychological term "anal retentive" springs to mind. I'm not really
>> sure about the "retentive" part, as he seems to rejoice in spreading
>> lavish amounts of feces around the Net, but "anal" sure seems to fit the
>> bill!
s>
s> Eh?

AAMOF, the latter comments weren't directed at you but were simply a comment on a letter which (despite the subject line) sirsmedley wrote about Roger Sheppard. The psychological term "anal retentive" is commonly used to denote people who exhibit excessively compulsive behaviour. As to your "Eh?", you must be the only one who didn't recognise a back-handed way of saying that the above named individual acts, IMHO, like an anus. If that term is unfamiliar to you, perhaps the more common "asshole" rings a bell.

While we're on the subject, however, I might add that you also display this tendency. It amazes me without end that people who are obviously not (or, at least, no longer) Atari users are willing to waste masses of their own time in order to harass and heap abuse on those that DO!. I've kept quiet about this for several months as I've watched both of you (Sheppard and yourself) put down Atari computers in message after message. To your credit, I've not seen you threaten anyone and you are a good bit less impolite than Mr. Sheppard, but this doesn't alter the situation.

I'm not empowered to speak for everyone in this area (no more than is Mr. Becroft) but, I would think that the volume of mail on this subject which has appeared here over the last couple of weeks would make it painfully obvious that a great number of us object to your comments! Note that I, unlike Mr. Becroft, am not saying that your very presence is undesirable, only that your attitudes and comments are! I'm sure that none of us would object to your presence here if your attitudes and comments were of a _constructive_ nature or if you would keep your mouth shut. If you can do neither of the above, I seem to remember advising you to go out into the middle of the Iowa corn fields, pick an ear (the larger the better) and contemplating over a convenient place to stick it!!

ATW,
Tom

1324. REQ: Pics & sounds of famous Atarians

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_30161f85_Tom.Thomason@fpc.ct.se>
Source record: 161677

On 23 Jul 95, Graham Irvine shot this through the ether to All ...

GI> There is a picture of Roger Sheppard as if by Magic on page 60 of the
GI> August issue of Atari World (issue 4) :-)

Shouldn't that be page 41 of issue 3?

ATB,
Tom

1325. Re: Sheppard Out Now!

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_30162ab6_Tom.Thomason@fpc.ct.se>
Source record: 161678

On 25 Jul 95, Roger Sheppard.. shot this through the ether to All ...

RS> You are a bloddy lier, and these staements are slander...

Now here's a case of the pot calling the kettle black if I ever did see one!
And you're still illiterate!!

Tom

1326. Re: Colonization for Amiga 500..?!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507261814.AA00832@ilmen.lanl.gov>
Source record: 161679

In a previous article, satty@cix.compulink.co.uk ("Stephen Atty") wrote:

> Anybody got Microproses email address?

For those with web access, their www URL is

http://www.microprose.com/mpshp.html

For those who are "web challenged," their email address is:

support@microprose.com

At least this way would save you a stamp. :)

-Hutch- @ Fair Dinkum Tech

1327. Disk Transfer ST-UNIX

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: pikoehn@cip.informatik.uni-erlangen.de
Message-ID: <3v5k8m$503@cd4680fs.rrze.uni-erlangen.de>
Source record: 161680

I have a problem with transfering data from my ST computer to the
university UNIX system via disk:
- If I format the disk on the ST, the UNIX system cannot read it
- I don't know how to format the disk on the UNIX-system

Stupid Question: Is the UNIX format the same as MS-DOS?

1328. Re: [Q] Reading ST disks on a Mac

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-2607951930510001@dum.dummy>
Source record: 161681

In article <kmack-260795000830@kmack.dialup.access.net>, kmack@panix.com (Kevin Mack) wrote:

> I've tried the
> MagicMac demo (German edition), but it doesn't seem to read the old
> low-density floppies, and I don't know whether it can save outside of its
> shell in a Mac-readable format

Unfortunately, MagiCMac reads only the 720 KB formatted disks, not the single sided ones. With the 720 KB disks, you can easily copy the files from with MagiCMac from drive A: to drive C: and open them on the Mac's Finder from the folder named MAGIC_C.

On the Macintosh, I have no idea which other tools could read single sided Atari disks. Sorry.

Thomas

1329. Re: Hisoft Basic V Gfa Basic

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507261846.AA00853@ilmen.lanl.gov>
Source record: 161682

In a previous article, libaubt1@nic.cerf.net wrote:

> ...I don't know for sure, but I get the feeling Dave Munsie writes in
>GFA.

Of course, he does. Dave is one of the true GFA-guru's out there and
while he can program in other languages, he generally prefers GFA for
many of the same reasons I and many other programmers do... ease of use,
speed of development, and overall performance. It ain't ATARI BASIC. :)

>I have to wonder about the speed increase, though. C is much more
>flexable, and it could very well be that it some instances, a speed
>increase could be found.

It all depends on what you are trying to do. I generally found most
versions of C (I used to use Laser C quite a bit) could give me a
somewhat faster executable (especially with floating point math) and
almost always a _smaller_ executable than my best efforts with GFA.
But those relatively small gains came with a penalty in development
and debugging time. A 'real' C-guru would be more efficient, of course.
Make no doubt about it, C _is_ more flexible but it ain't a Godsend
for every programming chore. The skills of the programmer are MUCH
more important than the language specs.

-Hutch- @ Fair Dinkum Tech

1330. comp.sys.atari.st

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Jul26.204212.46813@cobra.uni.edu>
Source record: 161683

```
In article <DC8zHG.LHx@ridgecrest.ca.us>, michael grove <mgrove@owens.ridgecrest.ca.us>
writes:
> sinclap2954@cobra.uni.edu wrote:
>>In article <DC422x.97K@ridgecrest.ca.us>, michael grove
> <mgrove@owens.ridgecrest.ca.us> writes:
>>> scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:
>>>>In article <3udd35$m69@sun168.rz.ruhr-uni-bochum.de>
>>> markuss@risc.techem.ruhr-uni-bochum.de (Markus Soick) writes:
>>>>|sinclap2954@cobra.uni.edu wrote:
>>>>|: ||The 630 series has the above capabilities starting at
> $999(8/250/CD
>>> and
>>>>|: ||Keyboard) from the various Mac Resellers.
>>>>|: |
>>>>|: | Yes, right, buy a graphics board for 1000 US$s, buy a new Mac =|
>
>>> throw
>>>>|: | away the board or sell it with the Performa.
>>>>|
>>>>|: Why would you need a graphic board? I have 16 bit color.
>>>>|
>>>>|You can't use 24bit color and you don't have the serious sizes above
>>>>|1024*800 with more than 72Hz.
>>>>|
>>>>|: Can you add a graphic board for the ST/Falcon?
>>>>|
>>>>|Yes, just buy the board.
>>>> And where are u going to plug it in? Where inside the case will
>>>> it fit?
>>>>
>>>> & are they still selling obsolete ISA cards for nearly as much as
>>>> a low end base pc?
>>>>
>>>> Nothing like a $600 T4000 card... and people wonder why there
>>> have
>>>> been defections...
>>>
>>> SinPlop,
>>>
>>> Make sure you tell everyone that when they try to install "some"
>>> video cards in "some" Macs, that there is an interference problem
>>> that must be delt with. So much for plug and play. Why is it that
>>> my whimppy little Falcon can drive an Idek 5017 with no mods, and
>>> "standard" Macs need a "special" card to do this?
```

>>
>>Hey Mickey,
>>
>>You said some Macs have a video problem? Can you define some Macs? My
> 630 is
>>fine whats wrong with yours? My wimpy 630 can drive a 17' without any
> mods..
>>Why would I need to use an IDEK one when I have more choices? Even if I
> needed
>>a video card, the card plus the 630 would still cost less than the under
>>powered and over priced Falcon!
>>
>>
>>>
> (rest of his usual crap cut)
>
> I am talking about a Quadra 630, the one I use at work. If you ever
> can afford a high-res 24 bit card for your Quadra and have reason to
> place a 32meg simm in the Quadra's single slot, you will find that the
> card will not clear the simm without modification. I know it's not much,
> but it's kinda like hammering on a Corvette, if you get my drift. I never
> said the Falcon was a better machine than the Quadra, but it's better for
> me. I could afford a Quadra, but why? The first "professional" software
> package I would have to purchase for the Mac would easily offset the
> "over" priced Falcon cost. I'm just sick and tired of your presence in
> this news group and wish you would %#$*-off and die.

And the Falcon is much more ideal to expand internaly? As for professional
software, which one are you referring too? Does the Falcon have professional
software besides midi ones? And how much?

>
> Mike:)
>

The Atari Jihad....not as powerful as Iran, but equally fanatical..

Peter Sinclair-Day Performa 636/8-250/CD
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into
a third world country. Two hundred billionaires and 260 million poor
people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

Internet-democrats-request@webcom.com / Type subscribe in body of message

1331. STFM <-> IBM-PC

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <4df_9507261525@flight.org>
Source record: 161684

> This has probably been answered 1000's of times B4, but I'm new to ST's.

Yep, sure has!

> A friend has an ST, I have a PC (IBM compatable jobbie). What is the
> easiest (and cheapest, this is only an experiment) way of transfering
> files from the PC to the ST?

1) Format a disk on the PC using a 720k (not 1.44mb!) format.
2) Write whatever files you want to transfer onto the disk.
3) Stick the disk in the ST, it will happily read it like any other disk.

You can also take files from the ST to the PC using the same disk.

---
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------

1332. [Falcon] HD Parking??--He

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <4e0_9507261525@flight.org>
Source record: 161685

> I'm moving very soon, and it would be nice to park the heads on my hard
> disks. Unfortunately, all the nifty things mentioned in the manual don't
> appear to exist. Is there a SHIP.PRG out there somewhere, or some other
> program to accomplish the same thing?
> thanks

Pretty much all hard drives have been auto-parking for quite a while. You won't
need a program, the hard drive parks itself when the power is cut.

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

1333. Re: Latest ICD utils: whe

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <4e1_9507261525@flight.org>
Source record: 161686

```
> Callum Lerwick <Callum.Lerwick@f47.n282.z1.fidonet.org> writes:
>
> >To: dpj@delphi.com
> >On 07-10-95 DPJ@DELPHI.COM
> > ---------------------------- -//- ----------------------------
> > Internet: Callum.Lerwick@f47.n282.z1.fidonet.org
> >| FlightLine data.612.544.5118 <> note: the views of this |
> >| Aviation & FlightSim Resource <> user are strictly his own. |
> > ---------------------------- -//- ----------------------------
>
>
> Callum,
>
> Are you doing something differently - there's no body to your message
> replies! <g> All that appears are the addressee and your sig.

Hmmm, this is new... How long has this been happening? I've been having
numerous
problems with my QWK reader, all the ones Flightline has available are old,
buggy, and basicly crap. I got Kivi off of a.a.u.e and everything should be OK
now... (I also missed a large amount of messages, I quick scanned through as
many as I could...)

___
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

1334. Atari ST games on sale!

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: jorge@sfsu.edu
Message-ID: <3v5ue1$eq8@news.csus.edu>
Source record: 161687

```
Atari ST games for sale! Everything in good
shape (box, disk, manual)

a) Deep Space.............................$4

b) Wanderer...............................$4

c) Forgotten Worlds.......................$4

d) Mr. Heli...............................$4

e) Ghouls 'n' Ghosts......................$4

f) Obliterator............................$4

g) Terrorpods.............................$4

h) Triad 2 (compilation) of:
Menace, Tetris, & Baal (all 3 games)...$8

i) Triad 3 (compilation) of:
Speedball, Blood Money & Rocket Ranger.$8

j) 3 brand new PELIKAN multistrike replacement
ribbon for these printers:
-Atari SMM804, XMM801
-Blue Chip Electr M120-10, M150-10
-BMC International BX80, 80PLUS, 130
-Commodore 1516, 1521, 1526, 4023, MPS802
-Legend 800, 808, 880, 1080, 1380
-Tally Spirit 80
------------------>each ribbon.........$10

Prices don't include s/h...($2/item in the US)

--

[1;35m __,__
/ \
vvvvvvv /|__/|
I /[5;33mO[m[1;35m,[5;33mO[m[1;35m |
I /_____ | [1;32m /|/|[1;35m
J|/^ ^ ^ \ | [1;32m /00 | [1;34m _//|[1;35m
|^ ^ ^ ^ |W| [1;32m|/^^\ | [1;34m /oo | [5;37m[m[1;35m
\m___m__|_| [1;32m \m_m_| [1;34m \mm_| [1;31mTotoro!

[m[37m
[m
```

1335. Re: Just the Fax!

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: sos@sos.shn.com
Message-ID: <FG1UFAAIUP@sos.shn.com>
Source record: 161688

In <7d8_9507230106@flight.org> Callum Lerwick wrote:

>I have a ViVa Data/Fax modem, works great for data, but I wanna do fax! What
>are my choices for english FAX programs? (other than STraight FAX) I've
>downloaded all sorts of FAX programs, and discovered they're all German... (or
>PC programs that some dork uploaded into the Atari area...)

Well, I think most of these German programs are available in English.
For example COMA is very good and includes an answering machine. It's
available in English.

SOS

--
Forgot a smiley somewhere? Sorry. :-) :-)) :-(:-}
PGP key available on request.
--

1336. Re: STonX?

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: Daniel_Roesen@su.maus.de
Message-ID: <199507262205.a34297@su.maus.de>
Source record: 161689

Hi Phil!

PDP>Has anything else happened to STonX, the ST emulator for Unix? The
PDP>last update to the web page was on May 17...

He's still working on it. Looks great so far.

Greetings,
/Daniel/

1337. re: [falcon] hd parking??--help

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2081rcain@nest.demon.co.uk>
Source record: 161690

```
On 26 Jul 95 Invalid wrote:
IU> I'm moving very soon, and it would be nice to park the heads on my
IU> hard disks. Unfortunately, all the nifty things mentioned in the
IU> manual don't appear to exist. Is there a SHIP.PRG out there
IU> somewhere, or some other program to accomplish the same thing?
IU> thanks

Don't fret. Nowadays all HDs auto-park on power down.

Roger
rcain@nest.demon.co.uk

--
```

1338. re: stfm <-> ibm-pc

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2082rcain@nest.demon.co.uk>
Source record: 161691

On 26 Jul 95 Chris wrote:
CC> This has probably been answered 1000's of times B4, but I'm new to
CC> ST's.
CC> A friend has an ST, I have a PC (IBM compatable jobbie). What is
CC> the easiest (and cheapest, this is only an experiment) way of
CC> transfering files from the PC to the ST?

Format a floppy to 720k on the PC and use that!

If you want to do more get GHOSTLINK (PD) and a null modem cable which
allows you to handle your PC filestore on the ST as if it were just another
GEM partition.

Roger
rcain@nest.demon.co.uk

--

1339. 72-pin SIMM in Falcon!?

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199507262324.a28769@do2.maus.de>
Source record: 161692

SW>A friend opened up his 4meg Falcon, and took out a board, which he
SW>discovered had a 72-pin SIMM in it. This is a new Falcon with no
SW>mod's done, so, can he just stick a 16-meg 72-pin SIMM into it and get
SW>the 14meg? Or is this some sort of abnormal Atari design?

Try to find out if there is a jumper on this board. When you want to install a 16meg-Simm on this board you have to change this jumper.

Tschuess Frank

1340. NOW! at a Web Site Near YoU! CAIN Newsletter

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: xx004@cleveland.Freenet.Edu
Message-ID: <3v4c7b$3ft@usenet.INS.CWRU.Edu>
Source record: 161746
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,rec.games.video.atari,alt.games.lynx

```
If you already subscribe to CAIN Newsletter, you will be getting your issue
shortly!
```

1341. web crawler for Atari ST

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: jfitz@globalone.net
Message-ID: <3v4f7n$47g@news.globalone.net>
Source record: 161747

Has anyone seen a web crawler for the ST. I would
like to download one. If you know of one please
e-mail me at jfitz@globalone.net.

thanks :)

1342. [Q] Reading ST disks on a Mac

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: kmack@panix.com
Message-ID: <kmack-260795000830@kmack.dialup.access.net>
Source record: 161748

I apologize if this is a FAQ, which I'm certain it is, but I did everything I could to figure it out on my own without any success.

Here's the deal: I used a 520ST for a number of years, running ST Wordwriter, and now the ROM on the ST has burned up, but I need to rescue a few documents from the disks. All I need is a utility that will allow a Mac or a PC to transfer files from a GEM formatted floppy so I can convert them to MSWord format.

I've tried one PC utility: ST2DOS, which doesn't really do what I need - I don't want the boot sectors on the floppies altered. I've tried the MagicMac demo (German edition), but it doesn't seem to read the old low-density floppies, and I don't know whether it can save outside of its shell in a Mac-readable format. I've heard something about Gemulator for the PC, but I don't know any ftp site addresses that carry it, or whether it's capable of translation. If anybody else has solved this problem, please let me know.

Thanks for your help.

Kevin Mack
<kmack@panix.com>

1343. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DCBEqK.2w8@ridgecrest.ca.us>
Source record: 161749

>Hutch wrote
> > Just curious... what's an Idek 5017 video card? What resolutions and
> > color depth does it support? And is it Falcon only?
Harry wrote
>It's not a video card, Hutch. It's a monitor made by Idek (now IIYAMA).
>
>17" FST, 0.26 dot pitch.
>Sync: Horizontal 23.5-86kHz, Vertical 50-120Hz
>135MHz bandwidth

I believe those are the specs for the current model.
Mine is slightly older.

Mike

>I'm using the lower spec 15" version, myself.
>
>--
> regards * InterNet: sidcelery@cix.compulink.co.uk *
> *%*%*%*%*%* # also: 100:1011/143.0@turbonet.ftn #
> % Harry S % * 2:254/108.16@fidonet.org *
> *%*%*%*%*%* # 90:102/143.0@nest.ftn #
>

1344. Re: Converting NEOCHROME files?

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DCBFAE.3Ez@ridgecrest.ca.us>
Source record: 161750

Ward@LSM.NRL.NAVY.MIL wrote:
>I am , sadly, retiring my MEGA ST, and have a lot of NEOCHROME
>files that I would like to convert to some form that I can view on DOS
>or MSWin systems. Can anyone offer suggestions as to the best way of
>doing this?
>
>Keith B. Ward
>

GemView will convert many formats, however I haven't used it in a
long while. It is a shareware program that you could ftp from most
any Atari supported site. (If you purchased Gemulator you could still
use most of your ST software on the PC, by the way). If you don't mind
spinding a few bucks, pick up ImageCopy from an Atari dealer and you
can convert Neo's to most any format you wish (about 40.00).

So Long

Mike :)

1345. Re: Gemulator?

Newsgroup: comp.sys.atari.st
Date: 1995-07-26 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DCBFs3.3vH@ridgecrest.ca.us>
Source record: 161751

Ward@LSM.NRL.NAVY.MIL wrote:
>I want to retain the ability to view old Neochrome files, and to keep
>other docs created on an MEGA ST. Is Gemulator what its name
>implies, sofware that runs under Windows that emulates GEM? Does
>it allow one to read and run GEM software? Can anyone tell me
>where I can get it? I have been out of the Atari comp game for about
>3 years now, and am hopelessly out of date.
>
>Keith B. Ward
>
Hello again (didn't read far enough the first time)

Gemulator does run Gem programs on a PC. Best to use a 486/XX
or better. It is fairly compatible. The latest version is said to
have many improvements over previous versions.

Branch Always Software
14150 N.E. 20th St.
Suite 302
Bellevue, Wa. 98007
206-369-5513

Mike
China Lake Naval Air Warfare Center :)

1346. Re: [Q] Reading ST disks on a Mac

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507271446.AA00955@ilmen.lanl.gov>
Source record: 161602

In a previous article, s9205525@otto.bf.rmit.edu.au (John Moon) wrote:

> Red Format is the only utility that i know of that will allow a mac to
> read a pc formatted disk from an atari.

Well, if the Mac in question has a 1.4Mb floppy drive (which all Macs have had since the old SE), you can easily read Atari and PC formatted DSDD/DSHD disks with Apple File Exchange, Access PC, or other utilities. This capability is built-in to all the newer Macs, AFAIK. I don't know how to get the Mac to read a 360K SSDD Atari disk, however, unless it is the 'Red Format' utility John speaks of.

-Hutch- @ Fair Dinkum Tech

1347. Re: comp.sys.atari.st

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <3v8929$er8@ccshst05.cs.uoguelph.ca>
Source record: 161603

```
: And the Falcon is much more ideal to expand internaly? As for professional
: software, which one are you referring too? Does the Falcon have professional
: software besides midi ones? And how much?

Hey look at this ... once again, Peter ignores advocacy and
wastes the time and money of people who have to pay for net access by
violating nettiquette and posting in innapropriate groups!

Sinflop ... rec.games.video.advocacy and comp.sys.atari.advocacy
were designed for people like you to bash Atari all you want. Do it there
and not here!

>> Mark <<

--
===============================================================================
Mark Rathwell = "Gentlemen ... we can rebuild him. We have the
The University Of Guelph = technology! We can make him better than he was
= was before. Better ... stronger ... faster!"
mrathwel@uoguelph.ca =
= Look for my web page, coming soon!
===============================================================================
```

1348. Re: ??: 19" monitor for the Atari?

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <3v7pu6$qqn@news.rrz.uni-koeln.de>
Source record: 161604

Brian McWilliams (mcwilliams@wmich.edu) wrote:

: Just curious, my Cubase manual mentions a 19" monitor made by Atari
: for the ST. Does such a thing exist?

Hi,

I read in some magazines some time ago, that a 19"-monitor for ST
exists (STM 194). Don't ask me where to find these, I have never seen one.

:-)~

Kerstin

1349. So I geuss Atari isn't de

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: Dan.Dreibelbis@balmybeach.gryn.org
Message-ID: <7b5_9507280138@tor250.org>
Source record: 161605

```
M > I still like my old Atari and I would not mind using it for
M > non busines purposes. So if Atari is still making computers
M > or if there is anyone still supplying Atari hardware and/or
M > software, please tell me how I can get in touch with them. I
M > would like to get a new drive and a hard drive to get may 1040
M > working again. I would also like to get something to emulate
M > my Atari 800xl or get it fixed. I have tons of software for
M > it, but I can not get it to recoginize any external device
M > (like my disk drive, modem, or printer).

The best way to find out just what's available for your Atari ST
and 8-bit in the US (including parts, software, and advice) is Toad
Computers in Maryland - they've got lots of stuff, and are VERY
enthusiastic about the platform. Phone them at 1-410-544-6943 or fax
them at 1-410-544-1329 and ask for their current catalogue.

Unfortunately, Atari finally announced this year that they have
dropped the computer line in favour of the Jaguar game system - but
the GOOD news is before they did, they licensed a number of
companies to produce clones of their TT and Falcon computers. And
one company, C-LAB, seems to be determined to make the most of what
demand there is for Ataris in the MIDI field, as well as looking at
expanding the market for other potential users of an Atari system.
So there's some life left in the old dog left :)

... Auntie Em - hate you, hate Kansas, took the dog .... Dorothy
___ Mountain Reader II - #00000007
--
| Fidonet: Dan Dreibelbis 1:250/422
| Internet: Dan.Dreibelbis@balmybeach.gryn.org
```

1350. Roger's Reign of Error

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: Dan.Dreibelbis@balmybeach.gryn.org
Message-ID: <7b6_9507280138@tor250.org>
Source record: 161606

To all:

As of last night, I have formally placed a letter of complaint via E-mail to the Government of New Zealand/City Council's Internet server in regards to the behavior of Roger Sheppard in this conference - particularly his recent attacks upon Brian Brecroft, and his use of language which can be construed as racist (i.e. refering to Australians as "White Abos"). I have requested that they look into this conference and judge accordingly whether any action should be taken against Mr. Sheppard. I have not demanded that his account be quashed, as ultimately it should be up to them to decide how to proceed should such action be warranted; however, I did note to them that it seemed inappropriate that a government Internet server was being used for one person's twisted personal agenda.

Should anyone else be interested in also filing a complaint against Roger's constant bullying and abusive language in these conferences, here are the addresses of those you'll need to send your missives to:

postmaster@ix.wcc.govt.nz

hunt@ix.wcc.govt.nz

I didn't want to have to do this; but I had no choice. I will not have those who have given me good advice and who I consider my friends here, as well as those others who come for this conference looking for advice and help with their computers, be pushed around by the egomaniacal Mr. Sheppard, who is in obvious need of help spiritually and professionally regarding his conduct. His reign of error must stop, hopefully through his own admission that his behaviour here is wrong, and that he will take the steps necessary to repent of his doings and do them no more, as well as full apologies to all those he has wronged. I would hate to see him lose his Internet account, but if it is necessary to stop the personal attacks, so be it.

... I know now what I must do - Stimpy
___ Mountain Reader II - #00000007
--
| Fidonet: Dan Dreibelbis 1:250/422
| Internet: Dan.Dreibelbis@balmybeach.gryn.org

1351. Re: So I geuss Atari isn't dead!

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <3v9mfi$jov@cxc1.cl.msu.edu>
Source record: 161607

wells_s@kosmos.wcc.govt.nz (Steve Wells) writes:

>] The Tramiel Schlamiels are a bunch of shitheads that couldn't market
>] their way out of a wet paper bag.

>Apparently, some new guy has taken over marketing, and seems to know
>what he's talking about. Anyone shed any light on this? ^^^^
^^^^^^^^^^^^^^^^^^^^^^

That's the death knell at Atari....
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

1352. Re: [Q] Reading ST disks on a Mac

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: dlang@cln.etc.bc.ca
Message-ID: <1995Jul27.031011.21187@news.etc.bc.ca>
Source record: 161608

In a previous article, kmack@panix.com (Kevin Mack) says:

>I apologize if this is a FAQ, which I'm certain it is, but I did everything
>I could to figure it out on my own without any success.
>
>Here's the deal: I used a 520ST for a number of years, running ST
>Wordwriter, and now the ROM on the ST has burned up, but I need to rescue a
>few documents from the disks. All I need is a utility that will allow a
>Mac or a PC to transfer files from a GEM formatted floppy so I can convert
>them to MSWord format.
>
>I've tried one PC utility: ST2DOS, which doesn't really do what I need - I
>don't want the boot sectors on the floppies altered. I've tried the
>MagicMac demo (German edition), but it doesn't seem to read the old
>low-density floppies, and I don't know whether it can save outside of its
>shell in a Mac-readable format. I've heard something about Gemulator for
>the PC, but I don't know any ftp site addresses that carry it, or whether
>it's capable of translation. If anybody else has solved this problem,
>please let me know.
>
>Thanks for your help.
>--------------------------
>
>Kevin Mack
><kmack@panix.com>
>
This will probably be no help whatsoever, but here goes anyways. :) I
tried reading an ST-formatted disk on the Macs at school. It took a LONG
time for the Mac to figure it out, but it eventually did read the disk.
The DELETED file showed up, but I don't think anything worked. It was
very spammy, but if you REALLY need that stuff, it may be worth a try.
Sorry if it doesn't.

Good luck,

Dustin
dlang@cln.etc.bc.ca

1353. Re: [Falcon] HD Parking??--He

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: dlang@cln.etc.bc.ca
Message-ID: <1995Jul27.031333.21608@news.etc.bc.ca>
Source record: 161609

In a previous article, CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) says:

>> I'm moving very soon, and it would be nice to park the heads on my hard
>> disks. Unfortunately, all the nifty things mentioned in the manual don't
>> appear to exist. Is there a SHIP.PRG out there somewhere, or some other
>> program to accomplish the same thing?
>> thanks
>
>Pretty much all hard drives have been auto-parking for quite a while. You won't
>need a program, the hard drive parks itself when the power is cut.
>
>___
>* Kivi (unregistered) 1.41 *
> ---------------------------- -//- ----------------------------
> Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
>| FlightLine data.612.544.5118 <> note: the views of this |
>| Aviation & FlightSim Resource <> user are strictly his own. |
> ---------------------------- -//- ----------------------------
>

ICD puts out a program called HDPARK.PRG of something similar. I don't
know if the program will be able to reason with your HD, but it's worth a
try. Also, I don't know if ICD will appreciate their program being given
away, so I'm not gonna offer, but you might be able to FTP it.

Dustin
dlang@cln.etc.bc.ca

1354. Need help adding a PC hard drive to ST.

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: dlang@cln.etc.bc.ca
Message-ID: <1995Jul27.031553.21962@news.etc.bc.ca>
Source record: 161610

Hey all you HD gurus, listen up!! I've got an old Seagate
HD and controller, the drive is an ST250R, the controller
is ST11R. The controller fits into an expansion slot.
However, I'm running an obsolete (?!) Atari 1040ST, so I don't have
expansion slots. I have a SCSI host adapter, and I'd like
to hook up this drive. If you can help in any way, please
e-mail me at dlang@cln.etc.bc.ca. Pinouts for the
48-connection card-edge of the controller would be very
helpful.

Thanks.

Dustin

1355. Re: Disk Transfer ST-UNIX

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: Jens Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.ULT.3.91.950727092406.21578A-100000@mars>
Source record: 161611

On 26 Jul 1995, Philipp Koehn wrote:

> I have a problem with transfering data from my ST computer to the
> university UNIX system via disk:
> - If I format the disk on the ST, the UNIX system cannot read it
> - I don't know how to format the disk on the UNIX-system
>
> Stupid Question: Is the UNIX format the same as MS-DOS?

We haven't got floppys attached to our UNIX-network so I wouldn't know,
but try using a MS-DOS formatted disk and you'll know. Me think it is
system dependent.

// Jens M Andreasen

1356. Re: When do we get color X? R6?

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: tks@st.rim.or.jp
Message-ID: <3v8mpv$qc3@news.rim.or.jp>
Source record: 161612

In article <3uoks4$gu2@news.bu.edu>, Steven Selick <selick@bu.edu> wrote:
>Is there currently anyone working on X11-R6 with low bandwidth X? Color?

It's already there with Linux-68K distribution. You can find them on
tsx-11 mirrors.

>Thanks,
>Steve
><selick@acs.bu.edu>
>

Takashi

1357. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: Stephen K Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199507271918.AA04115@moroder.demon.co.uk>
Source record: 161613

In a recent article, azog@gti.gti.net (azog) wrote:
>So you've never heard of MultiTOS, that allows you to multitask GEM
>programs? I can run multible telnet and lynx programs in TOSWIN
>windows, and a GEM-specific application named DUfp in a GEM
>window...

Perhaps I was mangling my concepts a bit, but my basic point is that an ordinary ST can't run an interactive GEM-based WWW browser without a replacement operating system.

Stephen
--
robotro robo robot Black thick stockings and I can't see a sausage
n@morod tron@m ron@morod To the bank with a water pistol in my pocket
er.demo oroder.d er.demon. And the water leaks out, I am wet and soggy
n.co.uk emon.co.uk co.uk Knees are knocking and it's hot in the stocking

1358. Re: Just the Fax!

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: ab164@yfn.ysu.edu
Message-ID: <3v8qul$bai@news.ysu.edu>
Source record: 161614

>Bryan Wells <bryan@home.foobar.co.uk wrote:>
>I also am interested in some fax software for the ST, but I don't mind
>using STraight FAX - anyone know where I can get a copy. I don't seem
>to be able to find it anywhere.
>
This is as it should be, as StraightFax is a commercial product.
It isn't PD or Shareware! You can order it from TOAD! To find out if it
will work with your modem, get Sysinfo2 or whatever the latest version
is from their bbs or Umich. When you run it it checks your whole setup
including the modem.
--
Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 85MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

1359. Re: ST Replay

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <3v8qkg$eni@golem.wcc.govt.nz>
Source record: 161615

] If not are there any newer programs on the net that can be used
] with the ST Replay cartridge (STE enhanced would be great)? I have
] found a few, but they only play samples and can't record.

Try "Soundlab". I use it rather than ST-Replay as it's a LOT faster
in everything it does. It supports STE DMA, and samples/playsback
at up to 30Khz. (IIRC ST-Replay can do up to 41Khz, but only on a
faster machine). Soundlab should be available from ftp.uni-kl.de in
pub/atari/ or atari.archive.umich.edu in atari/sound/ the filename
is something like sndlb11.lzh. It's a very good program, well wort
registering. (Assuming it's still supported that is - and I don't think
it is :)

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! Motorcyclist extraordinare.

1360. Gulam

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <3v8r3i$eni@golem.wcc.govt.nz>
Source record: 161616

Just wondering, is version 1.03.04.05 of Gulam the latest English
version of it? I've just started looking at it and for a 90K program
it's incredibly powerful.

Also, is there a listing of key-commands etc. for both Gulam and
the emacs editor? The doc's are a bit sparse on this subject. I've
worked out that "0" on the keypad jumps into the terminal, and insert
is page up etc. But I've worked out very few control key combinations
(^L - redraw/mapping reset) etc.

Lastly, can I put Gulam into standard keyboard mapping directly on
entering rather than having to press Shift+HELP as having to use the
"#" key for the "\" symbol gets a bit annoying. :) It keeps telling
me "mark set" otherwise - how do marks work? :)
alias grovel Yes Master.
:)

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! Motorcyclist extraordinare.

1361. Re: So I geuss Atari isn't dead!

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <3v8r60$eni@golem.wcc.govt.nz>
Source record: 161617

] The Tramiel Schlamiels are a bunch of shitheads that couldn't market
] their way out of a wet paper bag.

Apparently, some new guy has taken over marketing, and seems to know
what he's talking about. Anyone shed any light on this?

WELLS_S@IX.WCC.GOVT.NZ I am in no way affiliated with the Government or City
Steve Wells. Council! Motorcyclist extraordinare.

1362. Soft PC

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: aford@t-ph.demon.co.uk
Message-ID: <806870364_OASIS_@t-ph.demon.co.uk>
Source record: 161618

In article <216_graham@grasper.demon.co.uk>
graham@grasper.demon.co.uk (Graham Irvine) said:-

>It was none other than Andy Ford who did write on 22 Jul 95 that ....
> >> ftp servers but never the actual program itself ?
> AF> I would also like to know the outcome of this, I used to use this
> AF> program with MSDOS 5 installed on it. It's now archived on a
> AF> couple of disks at the back of a dark and dingy drawer somewhere .
>
>Anything good or bad to say about it ?
>

The only bad thing is it's so slow and it doesn't use the the hard drive conventionally. It creates files on your hard drive which are then formatted and used as normal hard drives. This means you have a massive file on your hard drive for every softPC drive, I used to have two 20 meg files on my drive, one for C: and one for D: .
I think there is also an option to share a partition with the Falcon but I could never get this to work so can't comment on it.

The good point is that it does actually work, I used to use it with wordperfect version 5 if my memory serves me correct and it worked pefectly.

Ahhh! one more bad point, it only recognises 720k floppies. I never found out if this could be changed.

--

****
* Andy Ford * USING OASIS 1.12 *
* aford@t-ph.demon.co.uk * *
****

1363. Re: [Q] Reading ST disks on a Mac

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <3v8t1j$rnm@fitzherbert.pavilion.co.uk>
Source record: 161619

dlang@cln.etc.bc.ca (dustin lang) wrote:

>>Here's the deal: I used a 520ST for a number of years, running ST
>>Wordwriter, and now the ROM on the ST has burned up, but I need to rescue a
>>few documents from the disks. All I need is a utility that will allow a
>>Mac or a PC to transfer files from a GEM formatted floppy so I can convert
>>them to MSWord format.
>>I've tried one PC utility: ST2DOS, which doesn't really do what I need - I
>>don't want the boot sectors on the floppies altered. I've tried the
>>MagicMac demo (German edition), but it doesn't seem to read the old
>>low-density floppies, and I don't know whether it can save outside of its
>>shell in a Mac-readable format. I've heard something about Gemulator for
>>the PC, but I don't know any ftp site addresses that carry it, or whether
>>it's capable of translation. If anybody else has solved this problem,
>>please let me know.
>>
I have just read a 83k Atari formatted disk with Proview for Windows
from MacAfee. The prog came from Imperial College I think in the
Windows3 directory. I am sure it could manage a normally formatted ST
disk. MInd you I couldn't save it to another disk so it might not help
very much! It might suggest that a disk editor is the way forward
though?

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

1364. Re: Gemulator 4.0

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: Chris Richardson <richards>
Message-ID: <3v8tgi$kk2@mmddvan.mdd.comm.mot.com>
Source record: 161620

st39@bton.ac.uk (Stephen Ticehurst) wrote:

>Hmmm, I think that makes sense :) Anyway, anyone got any experience of
>running this under OS/2?

Yes and no: Yes, I have OS/2 Warp and have tried running Gemulator 4.0 under it; NO, it doesn't work.

The program starts up OK, the Windows title bar changes to "Rebooting..." then to "GEMULATOR 4.0, TOS 2.06, 2M, 640x480", grinds away a bit at the disk (I have 8MB system and Warp really calls for twice that), then disappears without warning or error messages. It has been suggested to me that I try with a 512K memory configuration instead of 2MB, but have not done so as I have been spending all my time trying to get my old apps working under Windows 3.11.

I've found that neither Neodesk 3.03 nor Timeworks will run, and I have problems
with disk transfers, in particular the floppy drive will not recognize disk labels and on occasion the desktop folder windows suddenly lose all objects and report "0 bytes in 0 items".

I also installed the old Gemulator 3.3 code supplied as "GEM4DOS" on the installation diskettes, and found to my surprise that all of the problems I've had disappeared (although I've not yet tried Timeworks), so it looks like something's gone missing in the translation.

CR

This message produced from 100% post-consumer materials and is 100% recyclable.

1365. Re: Looking for ICD Host Adapter

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3v8rj1$epi@golem.wcc.govt.nz>
Source record: 161621

In article <1995Jul27.010948.2677@news.etc.bc.ca>, dlang@cln.etc.bc.ca (dustin lang)
writes:
>
>In a previous article, charles@eskimo.com (Charles Christensen) says:
>
>>I need one for an old Mega4. What do they go for these days? Are they
>>even available?
>I just got the Toad Computers catalog today. The ICD link, which is a
>DMA <--> SCSI adapter, is $90 new. The ICD ADSCSI+ with clock is $99.
>If you have the room, I'd suggest the ADSCSI+ (it's not too big
>anyways). I'm sure you could get one second-hand for cheaper, but I
>don't know of anybody who's selling one. (and you can't have mine so
>don't ask *grin*)

I thought this chap stated he had a MEGA ST...

Well the host adapter is the MICRO HOST, not the otheres that you list....

I do have 2 and they are brand new never used ...

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

1366. Re: GAMES/BINARIES??

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: ibkeegan@tcd.ie
Message-ID: <DCE8Fs.JMn@news.tcd.ie>
Source record: 161622

flame me if u dare!
i am new to this group so forgive me if this has been
discussed before.

perhaps u dont care that the ST is dead, but i would
like to still have atari users to talk to in 5 years time.

do u really think there will be any left?
i am already considering using my mac for midi instead
of me 1040ste

BTW big thanks to all who helped with my sm124 queries
i lost addresses but am grateful to these ppl

peace
ian

--
II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II
II "I love the taste of unpredictable licks" II
II Live 4 Love - ibkeegan@tcd.ie II
II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II

1367. AstroPanic94! rev.e

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: baldrick@terminator.rs.itd.umich.edu
Message-ID: <3v913g$imh@lastactionhero.rs.itd.umich.edu>
Source record: 161623

AstroPanic 94! rev. e is now available at a.a.u.e. under
atari/Games/Space/p94_reve.zip and ftp.cnam.fr under
pub/Atari/Games/p94_reve.zip.

Updates: Several small bug fixes plus new images, including mono
images for mono and 4 color modes.

AstroPanic 94! also won the YOLO shareware programming contest.
Thanks to everyone there and please someone online get back in touch with me.

What is AstroPanic 94! ?

It's a small shootem up that runs in 2,4,16 & 256 color modes in
any resolution you through at it. And it supports digital sound on all
atari 680x0 machines.

That's right a game that supports graphic cards on the Atari!

So if you enjoy a nice small bash now and then please try it and
let me know what you think. Registration which get's you more alien
types is only $5 (US) for online updates and $10 (US) for physical snail
mail copies.

I would also like to thank all my beta testers, registered users
and of course the folks at YOLO for their support, without which this
version would still be languishing on my hard drive.

Dan Ackerman
baldrick@terminator.rs.itd.umich.edu

1368. Poor Old Roger

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: ai063@FreeNet.Carleton.CA
Message-ID: <DCE6HJ.I39@freenet.carleton.ca>
Source record: 161624

After reading the thrust and riposte of messages to, from and about Roger Shepherd, I cannot escape the conclusion that clever Roger is pulling a lot of chains around here and is having a grand time deliberately provoking a lot of people just for the fun of it. He certainly is succeeding if that's his game.

He is not completely ignorant about things Atari; some of his remarks show more than a passing knowledge of our favourite beast(s).

If you really want to get rid of Roger, I suggest you merely stop rising to the bait and don't reply. Without sufficient response, I'm sure he'll stop his mumbling.

I also have a feeling the clever chap is a secret Atari user and admirer and is simply playing at the nasty character he portrays on the Internet.

Walter A. Cole ai063@freenet.carleton.ca
--
Walter A. Cole
ai063@freenet.carleton.ca

1369. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: boisson@netpress.fr
Message-ID: <3v94qu$jlu@sct1.sct.fr>
Source record: 161625

Stephen K Mulrine (robotron@moroder.demon.co.uk) wrote:
| Perhaps I was mangling my concepts a bit, but my basic point is that an
| ordinary ST can't run an interactive GEM-based WWW browser without a
| replacement operating system.

--
Stephane Boisson | 11, rue de la Garenne | Falcon030, MiNT, GEM, Un*x
boisson@worldnet.net | 92310 Sevres FRANCE | TCP/IP, XWindow, C, 680x0

1370. Re: Atari St Pirate Ware

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3v9501$p0c@status.gen.nz>
Source record: 161626

Roger Sheppard.. (sheppard_r@ix.wcc.govt.nz) wrote:
: But as of to-day Yes I have moved up to a PC clone, so does any one wan't
: my crappy old Ataries...???
:
:
: They can't even be given away here....

Mr Shepherd, contact me re your Atari equipment. Our New Zealand club
would be interested in your offer...

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------

1371. Re: Art of NOISE

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3v959g$p0c@status.gen.nz>
Source record: 161627

Jens Andreasen (jens-and@dsv.su.se) wrote:
: Yes, I loose my temper at times, but is this stil comp.sys.atari.st
: or is it alt.sys.roger.bashing.......... :-|

Yes! I whole-heartedly agree! People of the world please post your
articles to the area for argument.

This is comp.sys.atari.advocacy

What a great area for all the pros and cons about anything in particular!

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------

1372. Re: World Wide Web

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: dlang@cln.etc.bc.ca
Message-ID: <1995Jul27.050837.6572@news.etc.bc.ca>
Source record: 161628

In a previous article, saj@po.CWRU.Edu (Sherri A. Jones R.N.) says:

>
>Question: How do I access the world wide web? How do I get
>started? Have other Atari users had success accessing the www???
>
>Sherri Jones
>
>--
>Elizabeth Tudor stood concealed behind the satin curtains of her bed chamber
>watching the handsome, headstrong Essex disappear into the shadows of the
>moonlit forest. She smiled a long slow smile, inhaling the ecstasy of the
>tender rose. "My favourite," she whispered. (*sigh* - Romance is not Dead.)
>

Me and my trusty 1040ST have been successfully roaming WWW for the past several months. I'm connected via Community Learning Network, and one of the main menu items is "Connect to CLN WWW page," so it's very easy for me. The connection is via Lynx, which is text-only. This means that instead of the beautiful multi-million-colour pictures one sees on Macs, one gets, "[IMAGE]". However, I'm not browsing "the web" for pretty pictures, I'm interested in information. Oops, I seem to have gotten rather far away from the topic :). Anyways, I don't believe it's the computer that is the limiting factor, it's your connect service. As far as that goes, I can't help, but I just thought I'd let you know that it IS possible. I'm also sure there are telecomm programs out there that would give quasi-pretty pictures, but for me it's not worth the trouble (or $$$) :).

Good luck!!

Dustin
dlang@cln.etc.bc.ca

1373. Re: Term programs

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: dlang@cln.etc.bc.ca
Message-ID: <1995Jul27.051633.7488@news.etc.bc.ca>
Source record: 161629

In a previous article, CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) says:

>I've been using AnsiTerm, and its a little bare-bones. What are some nice GEM
>based term programs to look out for? I'll be checking out Connect, any others?
>
>___
>* Kivi (unregistered) 1.41 *
> ---------------------------- -//- ----------------------------
> Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
>| FlightLine data.612.544.5118 <> note: the views of this |
>| Aviation & FlightSim Resource <> user are strictly his own. |
> ---------------------------- -//- ----------------------------
>

I'm currently using STalker, a program which I find to be perfectly
suited to my needs: simple on the surface, but with some powerful
commands hiding beneath. Anyways, STalker can run as a program or an
accessory. The commands are used with a simple pull-down menu system.
(just like the good ol' desktop :)). Optionally, it can use GDOS
monospaced fonts. It has an auto-login feature, which is really handy
for lazy people like me :). Although I haven't used a lot of terminal
programs, this is the best I've used :). I'm not sure where you can get
your paws on a copy, unless your local (hahahaha) Atari dealer.

If you want Fax abilities, STraight FAX 2 is available from Toad
Computers for $80. Stalker 3 is available from Toad for $35.

Dustin
dlang@cln.etc.bc.ca

PS I don't work for Toad, I just received their catalog today, so it's
the most current pricing information I have :)

1374. URL for Toad Computers?

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: jwasinge@slate.Mines.Colorado.EDU
Message-ID: <3v8n0u$tm8@slate.Mines.Colorado.EDU>
Source record: 161630

Does TOAD Computers have a WWW Server?

What is its URL?

Thanks!

1375. Jeff Minter games

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <c32_9507280106@flight.org>
Source record: 161631

Where can I get some Jeff Minter games? I have Llamatron, Revenge of the Mutant

Camels, and Trip-a-Tron so far...

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

1376. Crobots & Warbots

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <c33_9507280106@flight.org>
Source record: 161632

A friend recently showed me some nifty games for MS-DOS, One was a game called Warbots, where you program a bunch of robots using a Basic-type language, and watch them kill each other, it needs EGA or VGA graphics so it won't work with PC Ditto. Another was Crobots, a similar game where you program a bunch of robots using C. It used a simple text display, so it did work with PC ditto, although at an unbareably slow speed. These games a really pretty cool to watch,
and a good way to practice your programming skills. Anyone know of similar programs for Ataris? For Linux boxen? Is corewars anything like this?

---
* Kivi (unregistered) 1.41 *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

1377. 3D on ST

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <c34_9507280106@flight.org>
Source record: 161633

What kind of PD/Shareware 3D rendering programs are available for ST's? (not STe/TT/Falcon) Gourad shading would suffice, raytrace would take ages...

---
* Kivi (unregistered) 1.41 *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

1378. SMF archive

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <c35_9507280106@flight.org>
Source record: 161634

Where can I find good* standard MIDI files? Classical stuff, folk songs, etc...

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

1379. Re: Atari St Pirate Ware

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3v8p56$33g@news.xs4all.nl>
Source record: 161635

efac001@alpha.qmw.ac.uk (D.Bhabuta) writes:

>It may come as a shock-horror to a lot of people, but Roger owns an
>Atari himself and uses it!!!

Well, Danny, with all due respect:

He shouldn't.

Maarten van den Berg
email: maberg@xs4all.nl

>Danny
>--
>Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
>---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
>e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
> D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1380. DUFTP

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <286_graham@grasper.demon.co.uk>
Source record: 161636

It was none other than Simon Moore who did write on 26 Jul 95 that ....
SM> Hello there
SM>
SM> Is anybody here using DUFTP? It looks like a hell of a nice
SM> program but I'm having trouble setting it up. I'm running MiNT and
SM> MiNTnet from the TAF disks and disabled X-Windows by commenting
SM> out parts of the mint.cnf file but I can't get the dial script set
SM> up right. If anybody could help me out, prefereably somebody who
SM> has this working okay and is using Demon as their service provider,
SM> I would be very grateful.

DuFTP uses DIP as the Dialer and it needs some files to be in /etc instead of
the "normal" place for them to be (/usr/etc) try coping route ,slattach,ifconfig and iflink
from the later to former directories.

AS for the dial script Craigs example one needs only your IP address
in the $Local variable and Demons in the $remote variable then look for the
bits for the login requests and change those to your username and password.
I seem to recall having to make another small adjustment in the script for
something else so that it branched to error when something happened but it
was not critical ..the above SHOULD <ahem> still work :-)
I don;t however use duFTP to logon to demon but use DIP seperately to do it
and only when connected do I use DuFTP but I would say its much of the same
thing but you could try that if you still getting problems ??(i.e move dip and slip.dip to
a directory in your path variable.) and run
'dip slip.dip' from your command shell).
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

1381. re: icd adscsi+ clock problem...

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: dlang@cln.etc.bc.ca
Message-ID: <1995Jul27.004952.29679@news.etc.bc.ca>
Source record: 161693

In a previous article, rcain@nest.demon.co.uk (Roger Cain) says:

>On 19 Jul 95 John wrote:
> JT> I've got a problem with the real-time clock on my AdSCSI+ host
> JT> adaptor... My ST just won't recognise it - 'IDCHECK.PRG' skips over
> JT> the SCSI address of the RTC with the message 'skipped by IDCHECK'
> JT> (or something).
> JT>
> JT> It did work once! Honest!!
>
>Are you sure that ICDBOOT is set up right? The BOOTCONFIG allows you to
>nominate highest ID to check or IDs to skip - ID 6 might have been blagged
>by this.
>
>Roger
>rcain@nest.demon.co.uk
>
>
>--
>
I'm also using the ICD ADSCSI+. I just checked IDCHECK.PRG, and the
clock showed up on ID6. That's probably no help whatsoever :)
Anyways... um.. *shrug* maybe the battery's dead. *grin* sorry.

1382. Re: Colonization for Amiga 500..?!!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: mr2@irz.inf.tu-dresden.de
Message-ID: <3v7hs2$99t@irz201.inf.tu-dresden.de>
Source record: 161694

```
>In a previous article, 3upjdk$bs4@sphinx.Gsu.EDU>, gs01tph@panther.Gsu.EDU
>wrote:
> > So, MICROPROSE will port their COLONIZATION (sequel to Civilization)
> > for AMIGA 500 and 1200........
> >
> > And guess what those bastards will tell us?
> >
> > "Your Ataris couldn't handle this game, so sorry - and forget it.."
All they will do is whine, since Colonization is DEFINITLY the LAST Amiga-
conversion from Microprose. After that, no more.
Matthias
--
.----------------------+---------------------------------------------,
| Matthias Rauhut > mail: mr2@irz.inf.tu-dresden.de /
| Maintainer of > WWW: http://www.inf.tu-dresden.de/~mr2 /
| The > IRC: st-guru /
| Patches Scrolls > real life:huh? /
+----------------------+-----------------------------------------+
| finger god@earth.com : No such user /
`-----------------------------------------------------------------'
```

1383. Re: Looking for ICD Host Adapter

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: dlang@cln.etc.bc.ca
Message-ID: <1995Jul27.010948.2677@news.etc.bc.ca>
Source record: 161695

In a previous article, charles@eskimo.com (Charles Christensen) says:

>I need one for an old Mega4. What do they go for these days? Are they
>even available?
>
>
>

I just got the Toad Computers catalog today. The ICD link, which is a
DMA <--> SCSI adapter, is $90 new. The ICD ADSCSI+ with clock is $99.
If you have the room, I'd suggest the ADSCSI+ (it's not too big
anyways). I'm sure you could get one second-hand for cheaper, but I
don't know of anybody who's selling one. (and you can't have mine so
don't ask *grin*)

1384. Final beta release of MGIF v5.00

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <3v7m6t$fsv@nyheter.chalmers.se>
Source record: 161696

After more than two years it's now almost time for another release
of the image viewing/processing program MGIF.
The final beta version is now available for anyone who's interested.

Since MGIF is FreeWare, I'd really suggest that you try it out if you
ever want to watch or manipulate (not draw) images. If you don't like
it, it won't cost you anything (I'd be interested in hearing what you
didn't like, though. ;-)

Traditionally MGIF has been a monochrome GIF viewer, hence the name,
but the last release (v4.2) could also load JPEGs. For the current
version the name is no longer valid on any point, since colour is now
fully supported.

A few things worth mentioning:
- Now completely GUI driven (no windows though), but the old text
interface is still available, for example if you want to run MGIF
from a shell started without GEM.
- Colour display in any ST/Falcon/TT graphics mode (where it's possible)
and on any 8 bit graphics card (via VDI).
- Fastest GIF loader around (Unless something new has turned up recently.)
MGIF can actually load and display an image in 8 bit colour quite a bit
quicker than TurboGIF 1.3 on a Falcon. Mostly it's the displaying that
is faster, but also the loading.
- Loads GIF/JPEG/Targa/PPM/(X)IMG
- Writes GIF/Targa/PPM/IMG
- Quite a few image processing functions

MGIF will not use any of the kind of tricks 'Speed of Light' or
'Photochrome' does to give nicer colour display in low res, 4 bit modes.

For a bit more information, see the longer article in c.s.a.announce when
it shows up or simply connect to the WWW/ftp site given in the .signature.
The text from c.s.a.announce can be found in a twice as long version on
the site, as can the full MGIF history file and the program archive itself.

All comments, suggestions, bug reports etc are very welcome.

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | www/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5 and QLem)

1385. FS: 1040 STF

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: gxa114@psu.edu
Message-ID: <3v7n5v$f7j@hearst.cac.psu.edu>
Source record: 161697

I have an old 1040 STF that I dont use anymore, it has 2 floppys and a color monitor. I just want to get rid of it, so the best offer takes it.

geof

gxa114@psu.edu

1386. STonX 0.4 released

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: nino@mips.complang.tuwien.ac.at
Message-ID: <3v7ua9$1ri@news.tuwien.ac.at>
Source record: 161698

STonX is an Atari ST emulator for Unix with the X Window System. STonX includes
a VDI driver for X11, which is 20-100 times faster than the emulated TOS VDI,
so you can work comfortably with a fast GUI even on slow machines. It's still
very limited (no serial ports etc.), but I released it anyway in order to
get some feedback. You need a copy of TOS 2.06 (as a file named "tos.img")
in order to run STonX. Linux binaries and the complete source code are
available from
http://www.complang.tuwien.ac.at/nino/stemu.html

The best platform to run STonX on is a Linux-PC (GEMBench reports 280% CPU
speed on a DX4-100 relative to a 8MHz ST), or anything fast.

There is some on-line documentation available (look at the links from that
page), but nothing more (sorry). Please let me know what you think of it.

Regards,
Marinos

PS. People who don't have a keyboard which matches their TOS (i.e. US TOS
with US keyboard etc.) will have some problems due to the nature of the
keyboard emulation.
--

>>>> Marinos Yannikos (nino@mips.complang.tuwien.ac.at) <<<<
~~~~~~
~~~~~~

1387. Re: ??: 19" monitor for the Atari?

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <3v7sjs$ntv@inca01.inca.co.nz>
Source record: 161699

Brian McWilliams (mcwilliams@wmich.edu) wrote:
> Just curious, my Cubase manual mentions a 19" monitor made by Atari
> for the ST. Does such a thing exist?

The SM194. (American market models may have been differently numbered, however). It is, however, also known as a Moniterm monitor.

The name is made up of several parts, to identify what it is : S = ST, M = Monochrome, 19 = 19 inch, 4 = "generation" number. (Whoever dreamed up this numbering scheme for peripherals deserves a heap of praise from me.)

It was originally for the Mega ST computers ("pizza-box with attached keyboard"), and used the internal Processor-Direct-Slot (which Atari calls the "Megabus") to connect a driver card for it.

In order to drive it, you need TOS 1.4 ("Rainbow TOS"), according to the salesman who demoed it at the Tariland Computer Club meeing in Auckland City, New Zealand in 1990. This need for TOS 1.4 was echoed by the Atari rep at the annual computer show a month later.

I believe that you can also use a standard SM124 monochrome monitor at the same time.

It displays 1280 x 960 pixels at a 66Hz frame rate. The "pixel clock" was something over 80Mhz.

1388. Re: falcon tos 4.92 w/mint

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507271429.AA00942@ilmen.lanl.gov>
Source record: 161700

In a previous article, magnus.kollberg@p11.straight.ct.se (Magnus Kollberg) wrote:

|In a message Hutch wrote to All :
| >> I have also heard that Atari have taken up the production of the falcon!
| >> Great news in my ears!
| H>
| H> And yet another unsubstantiated rumor. Hope springs eternal in the
| H> hearts of the faithful. :)

Yey it does! And it will as long as I use an Atari computer. :)

There is nothing wrong with a little hope, that's for sure. But it
needs to be tempered with a dash of reality and common sense, too.

In the meantime, we can enjoy our machines of choice.

-Hutch-

1389. Re: falcon tos 4.92 w/mint

Newsgroup: comp.sys.atari.st
Date: 1995-07-27 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507271435.AA00945@ilmen.lanl.gov>
Source record: 161701

In message <3uv1bs$af0@inca01.inca.co.nz>, gmiller@inca.co.nz said:
>
> The real reason is that THEY MUST PAY A ROYALTY TO
> _Digital_Research_Inc_ FOR EVERY COPY OF GEM CREATED/SOLD/GIVEN-AWAY!

Not unless you are required to pay a royalty to a company that no
longer exists. Besides, I was under the impression that they had
bought a license from DR years ago. ;-)

-Hutch- @ Fair Dinkum Tech

1390. For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <e88_9507281526@flight.org>
Source record: 161552

> For Sale: Mega 4 with 16mghtz CPU, SM124 monitor (has a speaker), a STacy
> 4 with a 20 M HD, a 1040STfm with 1224 color monitor, and a Toadfile HD
> case, which currently has a Quantum 105, a Syquest 44, and an ICD
> adapter. I also have gobs of software, including a brand new copy of Mega
> Check 2, which I will sell will all registrations, etc. I've gone to
> GEMulator, and it's lots easier for me. If you're interested, make me
> some offers. I will sell systems, but not just a monitor, etc. All
> systems are in use right now, all work, all shippable from Alabama.

Arrgh, can't send you Email, your address is too long...
Try sending me an Email message so I can reply to it.

---
* Kivi (unregistered) 1.41 *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

1391. BINKLEY/IOS/LED..HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <07281995.221111@empyr.dircon.co.uk>
Source record: 161553

Hi, My sysop tells me that I can now become a point off his BBS.
He runs a 486 PC, and I'm on my ST.

I've got hold of BinkleyTerm, IOSmail and LED (and a German shell program
that's in German <believe it or not !>

I've also tried reading EZFIDO, the 'idiots guide to binkley etc'.

Excuse me a minute...ARGHHHHHHHH !!!! That's better ! :-)

Are these guys serious ?!?! Have you SEEN these programs ? Talk about
needing a Masters Degree in Astrophysics !!

So...are there any geniuses (geni-ii ?) out there who have Masters Degrees
in setting someone up as a point ?

PLEEEEEASE help me ! There is NO WAY I will be able to wrap my brains
around this without help :-)

I haven't got the faintest idea of what I'm doing !

Help me Obi-Wan, you're my only hope :-)

Cheers,

Kev.

/// ReJoinDer v1.1f

```
+-------------------------------------------------------------------+
| Kevan@empyr.dircon.co.uk |
| +------------------------+
| PGP Public Key available on request | No files >50k please ! |
+-------------------------------------------------------------------+
VQWK 6.20 [Rev H - 04/04/94]
```

1392. RE: 520STFM MEMORY UPG

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <07281995.221152@empyr.dircon.co.uk>
Source record: 161554

```
> > On 28 Jun 95 Callum wrote:
> > CL> From: CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK)
> > CL> I have an 8088 XT clone motherboard sitting here with 640k (I think
> > CL> it really is 1mb), there are 36 RAM chips on this thing, and I was
> > CL> wondering if I could steal 512k off of it and put them in this
> > CL> 520STfm. When I opened it up it had two banks of RAM, one was
> > CL> unfilled. Where can I get a text file detaling how to do this type o
> > CL> upgrade? And a memory check program to see if it works when I'm
> > CL> done...
> >
> > It's too simple a job to require a text file, I think. The texts I HAVE
> > seen (by Barry Orlando et. al.) are to do with the replacement of 4164
> > chips with 1Mbit chips to obtain 2Mb in each bank.
>
> Hmmm, the ST has a revision E board, I do need to stick a bunch of
> capacitors in it too, what kind do I need? There are a few pairs of soder
> switches on the ST too, IIRC one marked 128k (??) and one 1mb...

AFAIK, these are to select whether you are using 256k [6 chip set] (not 128k
BTW), or 1Mb [2 chip set] TOS ROMS, and have nothing to do with the RAM.

/// ReJoinDer v1.1f

+--------------------------------------------------------------------+
| Kevan@empyr.dircon.co.uk |
| +------------------------+
| PGP Public Key available on request | No files >50k please ! |
+--------------------------------------------------------------------+
VQWK 6.20 [Rev H - 04/04/94]
```

1393. RE:URGENT: GETTING 21...

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <07281995.221157@empyr.dircon.co.uk>
Source record: 161555

> From: Peter_Missel@ll.maus.de (Peter Missel)
>
> Morning!
>
> [totally off-topic, sorry]
>
> A good friend of mine is getting 21 in a few days, and I don't want to send her
> a standard type greeting card, so here's the question:
>
> In _YOUR_ home country (and/or in the country you currently live in), what
> duties and rights are added to you at this age?
>
> All normal things, and especially wierd things, are welcome. If there's any,
> please include district/town specific stuff, too.
>
> Please, everybody who reads this, send me e-Mail including the duty/right and
> the country/district/town it belongs to.
>
> I intend to do a card like the following example:
>
> ---
> So, you're 21 now. So what?
>
> Well...
>
> In Germany, you may now drive trucks and become Bundeskanzler.
> [...]

In Britain, you can also drive a truck, but you have to be 42 before you
can *say* 'Bundeskanzler' :-)

VQWK 6.20 [Rev H - 04/04/94]

1394. RE: PAGE 43 OF ATARI WORL

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <07281995.221158@empyr.dircon.co.uk>
Source record: 161556

>] : Does anybody know exactly what was on page 43? I'd guess that it was eit
>]
>] Now wouldn't you like to find out... suppose you won't, unless some
>] other AW writer, or person who bought the mag at the show, or in
>] Sweden will tell you.
>]
>] I'm keeping my mouth shut, though. ;-)
>
> I know, it was a picture of the new 128Mhz Atari Condor wasn't it!? :)
>
> Capable of 1280*960 resolution in 32-bit true color, with 64Mhz DSP & Blitter,
> FPU, 68881, Internal 1gig SCSI-2 drive, Serial port capable of up to 230400
> Baud. Packaged with an IBM-Emulation card which perfectly emulates
> a 486-DX2-66 including Sound-Blaster 16, and, and, and......

Nah.....it was an article on how Tramiel's lot were all going on a
'Effective Marketing' course ;-)

VQWK 6.20 [Rev H - 04/04/94]

1395. RE: URGENT: GETTING 21...

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <07281995.221204@empyr.dircon.co.uk>
Source record: 161557

```
>
> : Yes. A sexual act involving two (or more:>) men is legal provided it
> : takes place between consenting adults, in private. For this purpose
> : "adult" means over 21. (For heterosexual acts it is 16 in England,
> : 15 in Scotland: for female homosexuals there is no minimum age).
>
>
> I didn't know homosexuality was classified under 'sodomy.' I wonder why
> there's a distinction between male and female homosexuality?

Probably because of the fact that Queen Victoria (*many* years ago !)
refused to accept that Lesbianism existed. She was prepared to accept
that men had sex together, but being a weird old cow she couldn't wrap her
brains around two women. Also it probably has something to do with the
upper class public school system in England, where male gay sex was rampant
(and probably still is).

/// ReJoinDer v1.1i

+-------------------------------------------------------------------+
| Kevan@empyr.dircon.co.uk |
| +-------------------------+
| PGP Public Key available on request | No files >50k please ! |
+-------------------------------------------------------------------+
VQWK 6.20 [Rev H - 04/04/94]
```

1396. Re: More memory to the TT, How much and where?

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3vbm9n$r9j@status.gen.nz>
Source record: 161558

Jaak Arendi (jarendi@se.oracle.com) wrote:
: in getting either 8+8 or 4 ST and 16 TT ram. Are there any
: boards that enables one to use 30 or 72 pinn SIMM modules?

Certainly email System Solutions ssolutions@cix.compulink.co.uk

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------

1397. Re: Gemulator 4.0

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <3vandp$8s7@inca01.inca.co.nz>
Source record: 161559

Stephen Ticehurst (st39@bton.ac.uk) wrote:
[snip]
> ... OS/2 is (and always has been) 32bit ...
[snip]

(Small correction to that blanket statement)

OS/2 v1.x was 16-bit.

Following the messy and acrimonious IBM/Microsoft divorce, IBM rewrote
OS/2 as a mixture of 16- and 32-bit code.

OS/2 Warp (v3) is 32-bit.

1398. Re: Roger's Reign of Error

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3vape4$per@golem.wcc.govt.nz>
Source record: 161560

In article <7b6_9507280138@tor250.org>, Dan.Dreibelbis@balmybeach.gryn.org (Dan Dreibelbis) writes:
> To all:
>
> As of last night, I have formally placed a letter of complaint
>via E-mail to the Government of New Zealand/City Council's Internet
>server in regards to the behavior of Roger Sheppard in this
>conference - particularly his recent attacks upon Brian Brecroft,
>and his use of language which can be construed as racist (i.e.
>refering to Australians as "White Abos"). I have requested that they

This person is a BIG lier and has told many many lies about be on the net, even stating that I had caused problems on GEnie, I don't post articles on GEnie at all..

Also this person has never ever lived in OZZ and does not know the hatred to English people their, I lived their for 4 years and many of us were called BLOODY POMMY BARSTARDS and they ment it, to shut them up we refered to them as White Abo's...

I do sugest that you get a life if you can as you don't have one here at all...

```
*******************************************************************************
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
*******************************************************************************
```

1399. CDROM (inc Atari stuff) for sale, UK

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.806940547@gen-off-2>
Source record: 161561

Due to upgrade I am selling a CDROM, WITH driver s/w and a CD for Ataris.

Drive: NEC 2Xi internal, switchable SCSI-1 or SCSI-2.
Double speed, tray-loading. Front panel headphone socket and
volume control. Multisession etc, fully PhotoCD compliant.

S/W: ExtenDOS Pro v2 driver software, allows audio control as well
as data access. (Currently sold for £30 by HiSoft).

CD: Walnut Creek's Gemini Atari CDROM, full of PD, shareware, demos etc.
(£39.95 new, IIRC).

Price: £140, inc VAT, s/w, disk, postage (UK), etc.

This drive works with STs, Falcons and Macs. So should work OK with TTs too.

If interested, or you require more info,
please Email me at home (hoagy@cix.compulink.co.uk)

--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

1400. Re: Latest ICD utils: whe

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RRBC5XP.dpj@delphi.com>
Source record: 161562

CALLUM LERWICK <CALLUM.LERWICK@f47.n282.z1.fidonet.org> writes:

>Hmmm, this is new... How long has this been happening? I've been having
>numerous
>problems with my QWK reader, all the ones Flightline has available are old,

I only noticed it happening to a half dozen or so of your message
replies. One of them was addressed to me, so I thought I'd better
inquire. <g>

Dana @ STReport International Online Magazine

1401. ST/Falcon ratio in this group!

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: msh@mserv1.dl.ac.uk
Message-ID: <3vat0t$9m5@mserv1.dl.ac.uk>
Source record: 161563

I was wondering what the ratio of Falcon to ST owners was in this group and
also the numbers of people who use this group. As such I'd like anyone who
reads this message to reply to me via email listing which Atari(s) they own.
Once this message has disappeared from my newserver I will count the results
and post my findings here. I don't ask for any personal details and your
email address will not be passed on or used for any other means.

If you would like to participate in this then please mail me with your
machine(s). Thanks in advance.

```
++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
+ Mark Stephen Smith : msh@dl.ac.uk or dlms@nessie.mcc.ac.uk +
+ Atari Web Pages : http://www.mcc.ac.uk/~dlms/atari.html +
+ +
+============================================================================+
+ Atari FTP List maintainer, Atari Web Page creator and maintainer. +
+ Member and writer for CAIN (Central Atari Information Network) +
+ Atari 1040STF, 4Mb Falcon 127Mb HD, Atari Jaguar, Atari Lynx +
++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
```

1402. Re: Atari stock up --Why?

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: gdg7@vision.hrz.uni-giessen.de
Message-ID: <3vaq8h$kgn@c4.hrz.uni-giessen.de>
Source record: 161564

Markvanwyk (markvanwyk@aol.com) wrote:
: ...Also - is there any hope that
: I will ever be able to use my Mega STe to browse the Web, text AND
: graphics?

Hope so... I have a HTML browser here which actually isn't able to access the net. This will change soon as it has an interface to external networking software. I will work on such software as soon as I have some working ethernet drivers for MiNT-net for PAMs ethernet boards and for those project of the TU Vienna and TU Munich. For more details just EMail me...

- Torsten

1403. Re: Looking for ICD Host Adapter

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: charles@eskimo.com
Message-ID: <DCFMAx.Er2@eskimo.com>
Source record: 161565

```
In article <3v8rj1$epi@golem.wcc.govt.nz>, sheppard_r@ix.wcc.govt.nz says...
>
>In article <1995Jul27.010948.2677@news.etc.bc.ca>, dlang@cln.etc.bc.ca (dustin l
>ang) writes:
>>
>>In a previous article, charles@eskimo.com (Charles Christensen) says:
>>
>>>I need one for an old Mega4. What do they go for these days? Are they
>>>even available?
>>I just got the Toad Computers catalog today. The ICD link, which is a
>>DMA <--> SCSI adapter, is $90 new. The ICD ADSCSI+ with clock is $99.
>>If you have the room, I'd suggest the ADSCSI+ (it's not too big
>>anyways). I'm sure you could get one second-hand for cheaper, but I
>>don't know of anybody who's selling one. (and you can't have mine so
>>don't ask *grin*)
>
>
>I thought this chap stated he had a MEGA ST...
>
>
>Well the host adapter is the MICRO HOST, not the otheres that you list....
>
>
>I do have 2 and they are brand new never used ...
>
>
>
>
>*******************************************************************************
>* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
>* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
>*******************************************************************************
>

Yeah, it is a Mega4 St. It's for an external case though. The Micro Host is designed for
internal, right? How much do you want for one?

Thanks,
Charles

Also-- Could someone post the phone number for Toad Computers? Better yet, their URL?
```

1404. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Jul28.163257.46896@cobra.uni.edu>
Source record: 161566

In article <FGUCDFCSUP@cabal.shnet.org>, guenther@cabal.shnet.org (Thorsten Guenther)
writes:
> In <1995Jul16.112758.46275@cobra.uni.edu> sinclap2954@cobra.uni.edu wrote:
>>In article <FGPGDBCCUP@cabal.shnet.org>, guenther@cabal.shnet.org (Thorsten Guenther)
writes:
>>> Yes, right, buy a graphics board for 1000 US$s, buy a new Mac => throw
>>> away the board or sell it with the Performa.
>>
>>Why would you need a graphic board? I have 16 bit color.
>
> Because I already have the same, and if I want a new computer, it should
> have an advantage over mine in that respect.

Which one are you referring too?

>
>>Can you add a graphic board for the ST/Falcon?
>
> Yes, and yes.
>

After you hack it up..

> Thorsten
>
> --
> - guenther@cabal.shnet.org (Thorsten G&#65533;nther) - _O
> -- /
> - In the sky a mighty eagle doesn't care about what's illegal - _
> - On it's wings the rainbow's light it's flying to eternity. -)

Jag...console or religious cult....on the next edition of Geraldo!

Peter Sinclair-Day Performa 636/8-250/CD
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into
a third world country. Two hundred billionaires and 260 million poor
people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

Internet-democrats-request@webcom.com / Type subscribe in body of message

1405. Need help with MagiC!

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: ppospis@mtroyal.ab.ca
Message-ID: <1995Jul28.123537.4982@mtroyal.ab.ca>
Source record: 161567

I have just gotten MagiC v2.0 and have been unimpressed with its performance so far on my 1040ST with 4Mb.

I am using ICD v 6.5.5 for my HD and MagiC causes the HD to boot twice before I get to the desktop. Does MagiC have a problem with ICD's HD utilities or just this version?

I have been testing MagiC incrementally on the regular programs I have been using with single-TOS and it doesn't seem to be work with any of them. The programs I have tested are Uniterm and an older version of Tempus.

Uniterm works fine as long as you stay in it exclusively, switching out of Uniterm to another program results in never being allowed back into Uniterm. Is this a result of a conflict between Magic's method of handling the serial port and the way Uniterm expects it to be handled?

Tempus actually works, however, it chews up all remaining memory and when terminated doesn't seem to return it. I have tried using LIMITMEM to limit the amount of memory TEMPUS gets but it doesn't seem to work. Any ideas on what is going on here?

This is rather disappointing since multitasking is the reason I bought MagiC. If anyone can suggest specific programs that they have working with MagiC I would be grateful. As well is there anyway of contacting the producers of MagiC with specific questions? Thanks.

Paul Pospisil
ppospis@MtRoyal.ab.ca
Mount Royal College
Calgary, Alberta
CANADA

1406. Re: Gemulator 4.0

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: Chris Richardson <richards>
Message-ID: <3vbclq$4l8@mmddvan.mdd.comm.mot.com>
Source record: 161568

Most of my problems with Gemulator 4.0 have been cured by switching to
CHD mode (big files which look like hard drive partitions to the emulation
software). Unfortunately, now I can't read drive A.

I'm stuck with loading Gemulator 3.02 to copy files from diskette and then
running v4.0 to do work.

Darek blames Windows 3.1 for the "0 bytes in 0 items" problem and suggests
increasing the FILES and BUFFERS of DOS to compensate.

My 486/66 runs the software quite quickly. As a comparison I tested Timeworks
2
startup on my old ST against the Gemulator, and observed a substantial
reduction: from 1.5 minutes to 40 seconds total load time. This involves a
lot of GDOS fonts, too.

This message produced from 100% post-consumer materials and is 100% recyclable.

1407. Re: Imagecopy 4.0 question

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: lamarth@delphi.com
Message-ID: <hXAh5JM.lamarth@delphi.com>
Source record: 161569

"Christopher Good" <cgood@cix.compulink.co.uk> writes:

>I should ask the programmer Jeremy Hughes (j_hughes@cix.compulink.co.uk)
>I'm sure he'll have the answer.

Oh, I didn't know he had a Internet address :) Thanks for passing it
on to me- I'll ask him about it then!

David (lamarth@delphi.com)

1408. Re: Magnavox Color Monitor For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: frobnett@sparc10
Message-ID: <DCFwAx.I8G@tigadmin.ml.com>
Source record: 161570
Cross-posted to: comp.sys.atari.st,misc.forsale.computers,misc.forsale.computers.other

```
Randy Parker (zoerp@slip.net) wrote:
: Magnavox Professional RGB Monitor 80 For Sale!

: Model Number: 8CM515

: Works With: Atari, Commodore 64, TI, and Apple II Computers

: TV! Can be used as TV Monitor if hooked up to a VCR (excellent picture!)

: Manual and all cables included

: Price: Best Offer

: ----------------

: SPECS:

: Screen: 13 inches

: Deflection Angle: 90 degrees
^^^^^^^^^^
hmmmm thats important to know

: Video Input Signal
: * Composite Video, 1Vp-p, negative sync, phono connection type
: * TTL level digital video, separate horizontal & vertical syncs
: * Analog video 0.7Vp-p
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
I think anyone who still owns a computer that needs one of these
monitors does not care about these specs

: Horizontal Resolution: 640 dots (RGB)

: Character Field: 25 lines of 80 characters (2000 total)
^^^^^^^^^^^^
oh .. that's what 80x25 equals !!!

: Audio Input Level: Up to 150 mV, phono connector type

: Audio Output Level: Up to 1W @ 5% distortion

: Power Supply: 120Vac +/- 10%, 50-60Hz

: Power Consumption: 75 watts maximum

: Dimensions (H x W x D): 320 x 350 x 387mm

: ----------------
```

: Please contact me at the email address below...

: --
: Randy Parker
: zoerp@slip.net
: "Vaya con huevos..."

why all of the details on a composite RGB monitor which
is worth about $5.00 ... It's not even worth shipping ANYWHERE !!!

1409. Branch Always Software?

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <3vbl97$1nu@newsbf02.news.aol.com>
Source record: 161571

What is Branch Always Software phone number. Also, do they have email addresses.
Tom

1410. Re: Roger's Reign of Error

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3vbkjd$r9j@status.gen.nz>
Source record: 161572

Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:

Rodger, tell me, why don't you take your comments to the area on the internet designed for it - one area for instance would be *advocacy*.

It says on my screen *attacking and defending Atari computers* or similar. That is Advocacy. That is what it is for. That is where you should be commenting in the manner you are practised at.

Your technical comments are for this forum or programmer etc. You have been on the net for a long time and know everthing there is to know. There are enough comments addressed to you defending your good nature to allow you the space to make these decisions. It is sad to see you wrestling with your own dragons.

Go on - do it mate!

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!--President Tariland Computer Club Auckland New Zealand--------------------

1411. Re: Disk Transfer ST-UNIX

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DCEH1E.8xn@cix.compulink.co.uk>
Source record: 161573

In message <3v5k8m$503@cd4680fs.rrze.uni-erlangen.de>,
pikoehn@cip.informatik.uni-erlangen.de said:
> I have a problem with transfering data from my ST computer to the
> university UNIX system via disk:
> - If I format the disk on the ST, the UNIX system cannot read it
> - I don't know how to format the disk on the UNIX-system
>
> Stupid Question: Is the UNIX format the same as MS-DOS?

There is no one Unix disk format - though most can read DOS disks with a
little help.

The command tends to be *something* along the lines of:

/etc/mount -t msdos /dev/fd0h /mnt

This attempts to mount the disk on device fd0h into the directory /mnt.

Note - this example hasn't a hope of working on your system - as I made
it up! Its losely based on Linux though.

Try

man mount

for ideas - though I think you might have to be logged in as 'root' to make
anything work.

OTOH I'd recomend using FTP. Assuming you can access the Unix machine
via a PC, there is a good chance that FTP software is available to you to
allow transfer between the PC's disks and the Unix machine.

:-)

Roland.

1412. Re: shareware games by dave munsie web site!

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: diehl@r-node.io.org
Message-ID: <3v9c8s$1ni@ionews.io.org>
Source record: 161574

Dave Munsie (dmunsie@delphi.com) wrote:
: Hi Eric, havn't seen any email from you in a while! I've also been doing
: alot of fishing lately too. I wonder how long my email stays in my box?
: Hmm....

Odd ... missing E-Mail could be quite a problem, I'd say; I'd talk to the management at Delphi to see what can be done about this and if it's a problem at their end or what... perhaps get the particulars. I believe I sent you some mail a couple of days back (in reply to your message about lost E-Mail, in fact); did that arrive okay?

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

1413. Okidata 20 interface

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: fs817@cleveland.Freenet.Edu
Message-ID: <3v9jj7$rk8@usenet.INS.CWRU.Edu>
Source record: 161575

Hi,

I'm am seeking an Okidata 20 Interface card to
make it compatible with my 1040ST
Can anyone help me out in my search?

Thanks in advance,
--Rich

1414. Re: Gemulator 4.0

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.234.000966E8@ti.com>
Source record: 161576

In article <3v8tgi$kk2@mmddvan.mdd.comm.mot.com> Chris Richardson <richards> writes:
>labels and on occasion the desktop folder windows suddenly lose all objects
>and report "0 bytes in 0 items".

On my windows for workgroup with win32s, I get the "0 bytes in 0 items" every other time I reboot Gemulator. This may be something to do with NVDI. Anyway, even with NVDI, it's too slow to be useable on a 486DX33. The reboot was not intentional also, it was crashing on one of my 'home brewed' application.

>I also installed the old Gemulator 3.3 code supplied as "GEM4DOS" on the
>installation diskettes, and found to my surprise that all of the problems I've
>had disappeared (although I've not yet tried Timeworks), so it looks like
>something's gone missing in the translation.

IMHO, Gemulator 3 is more usable on my system (sad about those large virtual disk files...) but when I upgrade to a Pentium 90/120 & Win95, I think Gemulator 4 will be good on it.

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520ST/4Mb/Tos2.06/44M HDD/14.4Kbps
Internet Email: wongck@ti.com | ||| 486DX33/8Mb/210M+850M HDD/WFW3.11
|/ | \
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

1415. Re: URL for Toad Computers?

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: rcollins@magnus.acs.ohio-state.edu
Message-ID: <3v9kv1$gba@charm.magnus.acs.ohio-state.edu>
Source record: 161577

In article <3v8n0u$tm8@slate.mines.colorado.edu>,
Wasinger <jwasinge@slate.Mines.Colorado.EDU> wrote:
>Does TOAD Computers have a WWW Server?
>
>What is its URL?
>
>Thanks!
>

Web Home page: http://www.charm.net/~toad/

Raymond Collins	Atari TT030 4/4 MB ST/TT RAM 245 HD
rcollins@magnus.acs.ohio-state.edu	Travel By ZyXEL 19,200 bps
or rcollins@freenet.columbus.oh.us	Die Hard Atari Fan since 1983

1416. Re: Best ST demos

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: leg5386@u.cc.utah.edu
Message-ID: <3v9krk$gho@news.cc.utah.edu>
Source record: 161578

CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:

: If I could afford an STe or Falcon I woulden't be asking for ST only demos.
: I'd also like to know where to get them...
: FWIW: I've downloaded the classic CyberScape demo (not great by todays
: standards), and the Oh Poor Mosqueto demo from a.a.u.e...

atari.archives.umich.edu and its mirror sites have quite a few megademos
for the ST.

1417. indie head bbs

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: ikirwin@nest.demon.co.uk
Message-ID: <2085ikirwin@nest.demon.co.uk>
Source record: 161579

ATARI ST CLEAROUT!!!!!!

Hardware:

ICD Micro ADscsi host adaptor £20 SOLD

Hand Scanner with software £30 SOLD

Quickshot Steering Wheel £10

Quickshot Foot pedals £10

WHOOPS!!!! A FEW BITS AND PIECES I FORGOT:

TopLink SCSI Host Adaptor £25ono SOLD

2MB of SIMMS £35ono SOLD

Software:

Obsession (Unique Developments) £10 SOLD

Kingmaker (US Gold) £7 SOLD

Ancient Art of War in SKies (Microprose) £7 SOLD

Microprose F1 Grand Prix (Microprose) £7 under offer

M1 Tank Platoon (Microprose) £5

Microprose Golf (Microprose) £7 under offer

The Greatest (Beau Jolly)
includes Shuttle, Jimmy White
and lure of the temptress. £7 under offer

Premier Manager 2 (Gremlin) £5

Reach For The Skies (Virgin) £5 SOLD

European Champions (Ocean) £5

D-Day (US Gold) £5 SOLD

Cannon Fodder (Virgin) £7

Sensible Soccer v1.1 (Renegade) £5

Flight Of The Intruder (Spectrum Holo) £5

Toyota Celica GT Rally (Gremlin) £3

Superski II (Microids) £1

Utopia (Gremlin) £3

Their Finest Missions (Lucasarts) £3 SOLD

Winning Team (Domark) includes:
Klax, APB, Vindicators, Robot Monsters
and Cyberball. £3

Robocop 3 (Ocean) £3 under offer

Cybercon 3 (US Gold) £3

Operation Stealth (Delphine) £5

The Secret Of Monkey Island (Lucasarts) £5

Sabre Team (Krisalis) £3

Fighter Command (Impressions) £3

Cruise For A Corpse (Delphine) £5

International Sports Challenge (Empire) £3

Full Blast (Ubisoft) includes:
Ferrari F1, Carrier Command, P47,
Chicago 90, Highway Patrol, Rick
Dangerous. £3 SOLD

ALL THE ABOVE PRICES INCLUDE P&P WITHIN THE UK!!!!!!!

If you want three or more of the above, I'm willing to haggle.

Ian ikirwin@nest.demon.co.uk

RING ME VOICE ON 0151-449-1598!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

Athough the BBS has now shut down, you can still netmail me on:

Fidonet 2:250/237
NeST 90:107/0
Internet ikirwin@nest.demon.co.uk

[IOSmail 0.89]
[IOSmail 0.89]
[IOSmail 0.89]
[IOSmail 0.89]
[IOSmail 0.89]
[IOSmail 0.89]
[IOSmail 0.89]
[IOSmail 0.89]

--

1418. indie head bbs

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: ikirwin@nest.demon.co.uk
Message-ID: <2086ikirwin@nest.demon.co.uk>
Source record: 161580

I regret to announce that:

```
///// //// /////// / ///// // /// /// /// ///
/ / / // / / / / // / // / / // //
/ / /// / / /// /////// ///// / /// /// //
/ / // / / / / // / // / / // / //
//// //// /////// / ////// //// /// /// ///
I N D I E H E A D B B S
```

Has now closed down for good!! All files that were available on this BBS, will soon be available on the forthcoming Druid BBS, situated in Prestatyn, Wales. Watch this space for details.

Thanks for making my BBS such an enjoyable one to run, and I'll miss you all. Can I just say a special thanks to Daron Brewood who does a great job running NeST, under considerable pressure. Well, I'll keep in touch.

Ian ikirwin@nest.demon.co.uk

�5

Reach For The Skies (Virgin) �5 SOLD

European Champions (Ocean) �5

D-Day (US Gold) �5 SOLD

Cannon Fodder (Virgin) �7

Sensible Soccer v1.1 (Renegade) �5

Flight Of The Intruder (Spectrum Holo) �5

Toyota Celica GT Rally (Gremlin) �3

Superski II (Microids) �1

Utopia (Gremlin) �3

Their Finest Missions (Lucasarts) �3 SOLD

Winning

--

1419. Re: URL for Toad Computers?

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: Thor and Valkyrie <thorvalk@sol.earthlight.co.nz>
Message-ID: <Pine.SUN.3.91.950728180846.17171B-100000@sol.earthlight.co.nz>
Source record: 161581

```
On 27 Jul 1995, Wasinger wrote:

> Does TOAD Computers have a WWW Server?
>
> What is its URL?

try http:/www.charm.net/~toad/

> Thanks!
>
>
>

--
(/T\) _____ *Warriors Heaven* (/V\)
(-,-) ()Thor) . . + . . + ('.')
\(o)/ -|3 . . . . . J\~/L
/='"'===//|| + . I /\0 0/\
,OOO//| | "" . + . <Valkyrie%%%O >|< \ooo,
O:O:O LLLLL + . . . . . I " //|\\ o:0:o
\OOO/ || || . . . . + . ~|~|~ \ooo/
C_) (_D thorvalk@sol.earthlight.co.nz _I I_
Fight for peace not for destruction
```

1420. STonX 0.4 aviable on another ftp-server

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: Markus Vicari <vicari@chemie.fu-berlin.de>
Message-ID: <3va291$ang@fu-berlin.de>
Source record: 161582

Hi All,

you can upload STonX at the ftp sites

ftp.complang.tuwien.ac.at in /pub/nino/stonx/
ftp.fu-berlin.de in /pub/atari/stonx/

On WWW at http://www.complang.tuwien.ac.at/nino/stemu.html

So long, Markus

<vicari@chemie.fu-berlin.de>

1421. Re: Poor Old Roger

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3va56p$ln2@golem.wcc.govt.nz>
Source record: 161583

In article <DCE6HJ.I39@freenet.carleton.ca>, ai063@FreeNet.Carleton.CA (Walter A. Cole) writes:
>After reading the thrust and riposte of messages to, from and about
>Roger Shepherd, I cannot escape the conclusion that clever Roger is
>pulling a lot of chains around here and is having a grand time
>deliberately provoking a lot of people just for the fun of it. He
>certainly is succeeding if that's his game.
>
>He is not completely ignorant about things Atari; some of his remarks
>show more than a passing knowledge of our favourite beast(s).

Yes I have had Atari from way way back, I now have 3 Ataries STFM 2.5 megs,
a STE 4 megs and a fully fited out MEGA ST 2 with ADspeed, 250meg Quantum,
Auto Overscan, and with about 4000 disks of software, what offers..:-)..

And now the BEST OF ALL a PC CLONE 486 DX4/100 with 16 megs
of Ram and a 1 Gig Hard drive, AWE32 and a 4 speed CD and with a 17" digital
monitor..

And guess what for far less than a Falcon with a monitor....

Yes and I also get local support and software for my PC Clone system...

Also if some of you can read this is a PUBLIC system that I am using and
its FREE and run by Local Goverment, and Yes I was born in the UK at Feltham
MX as it used to be called, very close to London Airport and the old
home of Aston Martin the sports car people.......

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

1422. Re: REQ: Pics & sounds of famous Atarians

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: SDavies@mettav.demon.co.uk
Message-ID: <227_SDavies@mettav.demon.co.uk>
Source record: 161584

Out of the ether, the following was mentioned by Graham...:

GI> There is a picture of Roger Sheppard as if by Magic on page 60 of the
GI> August
GI> issue of Atari World (issue 4) :-)
Oh very droll! ;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1423. Re: DOOM'ed Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: SDavies@mettav.demon.co.uk
Message-ID: <228_SDavies@mettav.demon.co.uk>
Source record: 161585

Out of the ether, the following was mentioned by Brian...:

BM> Hey, the ST's have been documented by programmers at Steinberg as
BM> having better timing than the best PC. I'm hanging on to mine!
As I am hanging onto my Falcon. I only have the PC and Mac for work reasons
(plus the odd game on the PC ;-)
Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1424. Re: DOOM'ed Atari

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: SDavies@mettav.demon.co.uk
Message-ID: <229_SDavies@mettav.demon.co.uk>
Source record: 161586

Out of the ether, the following was mentioned by Craig...:

>> Take a moment for some introspective analysis and move on to an area
>> in which your views will be appreciated.
CO> Like comp.sys.insecure.fuckwit
Perhaps we should raise a RFD then! ;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1425. The CyberDen BBS

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: bat@cyberden.com
Message-ID: <3901943774.920624@cyberden.com>
Source record: 161587

```
The CyberDen
Worldwide Alternative Music and Entertainment Network

Featuring Online Record Labels, Bands and much more. Your one stop electronic
network for the alternative, gothic, industrial, ambient, techno, noise and
experimental music scene. Featuring:

News and Mail
-------------
OneNet forums (over 150 of the most active, most appropriate groups)
UseNet forums (over 250 of the most appropriate groups)
OneNet E-Mail
Internet E-Mail
Internet Mailing Lists center
Internet E-Zines center

The Carrousel
-------------
Cultural areas (Contributions to the various scenes supported on the den)
- Gothic, Industrial, Ambient, Alternative
The Listening Room (Download complete songs online - Some unreleased!)
The Black Pages (Email listings of tons of labels, bands, companies,
magazines, etc)
Press Releases (See and Hear about new music, media, venues, etc.)
Vomit Lunch (Special area for the most disturbing pictures around)
Plus new areas added all the time.

CyberLink
---------
Previews of new releases from record labels, bands, etc. - Hear and see new
releases! You can also access CyberLink via http://www.cyberden.com/ and even
get your own WEB page!
Entities include:
- Cleopatra
- Astralwerks
- Fifth Colvmn
- 21st Circuitry
- Extreme Records
- COP International
- Manifest Records
- Anubis Recordings
- Machinery/Dynamica
- 16 Volt
- Xorcist
- the bleeding stone
```

- Obe/KOF
- plus more!

CyberInfo

Lyric database
Band discographies
Reviews and Interviews

Extensive File Area

Macintosh, DOS/Windows and Atari-ST file areas and CD Roms online
FileNet Software Network (Macintosh and DOS/Windows)
MIDI music files (Over 800 and growing)
MOD, WAV, STM and other music files
Synthesizer and Sampler programs and patches/sample dumps
MIDI and studio software (Mac, DOS/Windows, Atari)
CD Audio support areas (Players, Burners, Readers)
Sample editors/converters area (All platforms)
Online sample area
Master picture area (From the tasteful to the tasteless...)

You can reach us at 510-633-9811 or through the Internet to cyberden.com port 3000 with the FirstClass software and the TCP/IP option.

See our CyberLink area, get more info and obtain the FirstClass software and our Settings Files for both Macintosh and IBM computers at: http://www.cyberden.com/ or anonymous ftp to ftp.cyberden.com. (/pub/info)

1426. Re: URL for Toad Computers?

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: sacha@aslan.en.open.de
Message-ID: <280719951050501D3091@aslan.en.open.de>
Source record: 161588

jwasinge@slate.Mines.Colorado.EDU (Wasinger) wrote:
>
> Does TOAD Computers have a WWW Server?
>
> What is its URL?

Try http://www.charm.net/~toad/specials.html

Sacha

--
Sacha Moufarrege - eMail: sacha@aslan.en.open.de
Sacha.M.Moufarrege@rz.ruhr-uni-bochum.de

1427. Open letter to AW

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: mandus.soderberg@master.ct.se
Message-ID: <ftn_2.203.203$fidonet.org_30193efc_Mandus.Soderberg@master.ct.se>
Source record: 161589

OPEN LETTER TO THE UK MAGAZINE 'ATARI WORLD'
/\

Dear Sirs,

I'm most disappointed in the review of Rainbow II Multimedia written by Nial Grimes. Not because of the low rating (4/10, when ST Format gave it 96%!), what I'm upset with is the way he wrote the review. First of all he seems biased towards Apex, but what's more important, he doesn't seem to have tested Rainbow II for more than 15 minutes. If he would have tested it I'm sure the article would have had more details (positive and negative ones), instead of dedicating most of the review to the interface.

I have the following objections to some quotes from the review:

"Apex Media has pretty much sewn up the high-end Falcon graphics market, but there's still plenty of room left for low cost art packages that can make good use of the machine's abilities. The original Rainbow slipped nicely into that category."
I see, obviously there can be only one Falcon art package costing more than ?29.95...

"At first Rainbow II seems like a major upgrade, but mentally strip out the parts that you will never use and you'll probably find that you're left with the picture and photo studios..."
Rainbow II is a multimedia program, intended to be used by people who want BOTH graphics and sound.
I don't believe anyone talked about "mentally stripping out" the drawing capabilities of Apex Media, just because its morphing and animation parts were more developed.

"...but when you're looking at a close to ?60 -a 50% stake in a copy of that giant among art and multimedia programs known as Apex Media -these things do start to matter, big time."
So ?60 is expensive, and ?120 is cheap?
Maybe Nial Grimes meant to say that Apex Media is far superior to Rainbow II, and therefore worth its price tag, unlike Rainbow II?
I strongly object to that. I mean, what is there to compare? They are two completely different programs.
Rainbow II doesn't have morphing and support for animations

(apart from the Sprite Studio), and Apex doesn't have sound
editing, slideshows etc.
As I see it, they have only one thing in common: Picture
editing, which in many ways is much more advanced in Rainbow II.
I would like to point out that I have nothing against
Apex Media.
On the contrary, I think it's a well written morphing/animation
package, and I know for a fact that many people have bought both
Apex Media and Rainbow II Multimedia as the two programs
complement each other.

"* where's the multimedia?"
I'm sure even Nial Grimes would find some multimedia aspects of
Rainbow II, if he'd only try the program out!...

I encourage you to publish the whole or parts of this letter,
even though I doubt that you will.
Also, feel free to forward this letter to Nial Grimes (I would
have sent it to him myself, if I only had known his address).

Best Regards, Mandus Soderberg /Addiction Software

*** ADDICTION SOFTWARE -developer/publisher of Falcon specific software ***
** E-mail: addict@tripnet.se Support BBS: +46 246 60187 **
* Available now: Rainbow 1.2, Rainbow II Multimedia *

* Kivi (unregistered) 1.41 *

1428. MagicMac trouble with TempusWord graphics

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: mk@musik.auc.dk
Message-ID: <3va7na$14k@aud1.aud.auc.dk>
Source record: 161637

Tempus Word (2.8) text-files including graphics under MagicMac 1.2
PPC-version with NVDI 3.31 on a PowerMac 7100/66AV causes the
menu-items to disappear completely, but only in Tempus Word.
No problems with text-files without graphics.
Any solutions? (according to CCD there shouldn't be any problems.)

1429. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <806925174_OASIS_@yeadontt.demon.co.uk>
Source record: 161638

In article <199507271918.AA04115@moroder.demon.co.uk>
Stephen K Mulrine <robotron@moroder.demon.co.uk> said:-

>In a recent article, azog@gti.gti.net (azog) wrote:
>>So you've never heard of MultiTOS, that allows you to multitask GEM
>>programs? I can run multible telnet and lynx programs in TOSWIN
>>windows, and a GEM-specific application named DUfp in a GEM
>>window...
>
>Perhaps I was mangling my concepts a bit, but my basic point is that an
>ordinary ST can't run an interactive GEM-based WWW browser without a
>replacement operating system.
>

Why not?

Don't just make statements like this without backing it up with facts.
Just because it hasn't been done, doesn't mean it is impossible.

--

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The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
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============ Phil Yeadon ====== phil@yeadontt.demon.co.uk ===========

1430. So what the hell about Barracuda: Is it out or not ?!?!

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.950728110331.29475B-100000@bull.mimuw.edu.pl>
Source record: 161639
Cross-posted to: comp.sys.atari.st,com.sys.atari.st.tech

That's it. Can anyone tell me something about it?

regards,

Simon.

1431. Re: Roger's Reign of Error

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.806934929@gen-off-2>
Source record: 161640

Dan.Dreibelbis@balmybeach.gryn.org (Dan Dreibelbis) writes:

> I didn't want to have to do this; but I had no choice. I will
Yes you do, put him in a kill file.

As far as I am concerned, he has his right to talk as much crap as
he likes.

Who do you think you are?
--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

1432. Re: falcon tos 4.92 w/mint

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <3vao6a$8s7@inca01.inca.co.nz>
Source record: 161641

Hutch (hutch@ilmen.lanl.gov) wrote in response to:
> my statement that
> > The real reason is that THEY MUST PAY A ROYALTY TO
> > _Digital_Research_Inc_ FOR EVERY COPY OF GEM CREATED/SOLD/GIVEN-AWAY!
> Not unless you are required to pay a royalty to a company that no
> longer exists. Besides, I was under the impression that they had
> bought a license from DR years ago. ;-)

You are correct that DRI "no longer exists".

In July 1991, at about the same time as Borland acquired Ashton-Tate, and IBM, Apple and Motorola joined up to produce the PowerPC chip and the computers which used them, DRI was bought by Novell.

It was my understanding that, when one purchases another company, all rights to copyrights and patents and so forth are transferred to the company which "swallows" the smaller acquisition.

Therefore, Novell owns the copyright rights to DR-DOS, GEM and any other DRI product.

I could be wrong about this, however. Any lawyers out there care to correct my interpretation?

1433. More memory to the TT, How much and where?

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: Jaak Arendi <jarendi@se.oracle.com>
Message-ID: <3vasce$m62@inet-nntp-gw-1.us.oracle.com>
Source record: 161642

Hi!
I need to boost the memory in my TT and want to know where
i can get hold off it as there's no way of getting this
in Sweden. I have 4+4 at the moment but i would be interested
in getting either 8+8 or 4 ST and 16 TT ram. Are there any
boards that enables one to use 30 or 72 pinn SIMM modules?

Rgds

Jaak

1434. Re: Poor Old Roger

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507281442.AA01105@ilmen.lanl.gov>
Source record: 161643

In a previous message, sheppard_r@kosmos.wcc.govt.nz (Roger Sheppard..) wrote:

| Yes I have had Atari from way way back, I now have 3 Ataries STFM 2.5 megs,
| a STE 4 megs and a fully fited out MEGA ST 2 with ADspeed, 250meg Quantum,
| Auto Overscan, and with about 4000 disks of software, what offers..:-)..
^^^^^^^^^^^^^^^^^^^^^^

No thanks. I don't care to expand my library with pirated software.

But you should donate the hardware to the NZ user group or a local school.
That way you could end your Atari 'career' with a small note of decency.

-Hutch-

1435. Trade 486 for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: glupien@cyber1.servtech.com
Message-ID: <3vau9l$507@murphy.servtech.com>
Source record: 161644

I have a 486DX50 that I'm not currently using..

It has the following:

486DX50 VESA 3 SLOT
5 MB RAM
240 MB Hard Disk
2 Meg Tseng Labs VESA SVGA
3.5" Floppy

Lots of Etc. Etc.

Anyone Want to trade a Falcon system which is somewhat comparable and up to date (TOS, etc) for this sytem with an NEC 4FGe 17" monito? (unless of course I can use the NEC with the Falcon, in which case foret I said that...

(The PCI is a clone in a FULL tower case. It is not a piece of crap name brand. I will warranty it for a couple months...

I've also cot some other things that may be neat for trade. I'd like some atari stuff, so how about a 24 bit 600dpi scanner (full page scsi) a 24 bit TV frame grabber, a greaphics tablet, and some other goodies...

- Gordon Lupien

Replies to glupien@cyber1.servtech.com

1436. ATARI-clock

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: plug@pavilion.co.uk
Message-ID: <806923564_OASIS_@pavilion.co.uk>
Source record: 161645

In article <3ula2rFo1f@uni-erlangen.de>
fp270@fim.uni-erlangen.de (Klaus Seyferth) said:-

>erlangen.de!fp270
>From: fp270@fim.uni-erlangen.de (Klaus Seyferth)
>Newsgroups: comp.sys.atari.st
>Subject: ATARI-clock
>Date: Thu, 20 Jul 1995 10:10:35 GMT
>Organization: Free-Net Erlangen Nuernberg, Germany
>Message-ID: <3ula2rFo1f@uni-erlangen.de>
>NNTP-Posting-Host: freenet-a.fim.uni-erlangen.de
>Lines: 17
>
>
>Hi all.
>
>My ATARI MEGA2 has a built in real time clock which 6 months ago
>stopped working. It shows the date 06/04/89 every time I start
>the system.
>
>New batteries won't do.
>
>Anyone any suggestions, hints?
>

Might be worth opening the casing. There is a liitle lead with a miniatur plug
that runs from the battery compartment into the computer. Maybe that little
plug is dirty and could be cleaned with a little switch cleaner. It's a
possibility.

--

---

plug@pavilion.co.uk | "I don't care to belong to any social |
(richard thomas) | organisation that will accept me as a member" |
| (Groucho Marx) |

1437. Re: [Falcon] HD Parking??--He

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DCFrx9.H2K@cix.compulink.co.uk>
Source record: 161646

In message <4e0_9507261525@flight.org>,
CALLUM.LERWICK@f47.n282.z1.fidonet.org said:
>
> Pretty much all hard drives have been auto-parking for quite a while.
> You won't need a program, the hard drive parks itself when the power
> is cut.

However its still a good idea to handle the computer with some care - i.e.
don't just chuck it into a van and let it bounce around

Steve

1438. Best way to upgrade MegaSTe video?

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: jws4p@fermi.clas.Virginia.EDU
Message-ID: <DCFuGJ.C7x@murdoch.acc.Virginia.EDU>
Source record: 161647

I have a Mega STe and want to upgrade the video capabilities. Currently I only have a standard SC1224 monitor. I called Toad and they are out of Crazy Dots and Nova graphics cards for the Mega's VME slot. I was even going to settle for a multisync monitor so I could at least have ST color and ST monochrome without having two monitors (ridiculous), but apparently only 15.75 KHz horizontal scan rate multisync monitors are compatible with ST video signals, and those monitors aren't made anymore (and can't even be found in the monitors for sale news group). Anyway does anybody out there know of anything still available that would upgrade my resolution or at least give me multisync, or is this a lost cause?

Thanks,
John

--
John Stanmeyer/jws4p@virginia.edu/504 Rugby Rd Ch'ville VA 22903/804-979-5457

1439. How to restore lost IBM partition?

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: jws4p@fermi.clas.Virginia.EDU
Message-ID: <DCFv5z.Cvy@murdoch.acc.Virginia.EDU>
Source record: 161648

The first partition on my hard drive is IBM format so I can use it with a pc emulator as well as from TOS. The other day I defragmented my hard drive using Diamond Edge's optimize function. Suddenly I cannot boot MS-DOS from my hard drive anymore... I get a "Non System Disk" message. MS-DOS will still recognize the drive if I boot from a floppy. Thus I suspect that somehow optimizing the drive partition has removed the IBM information from the boot sector. So my question is: Is there a way I can restore the boot sector or write a new one without formatting the entire partition?
Thanks,
John

--
John Stanmeyer/jws4p@virginia.edu/504 Rugby Rd Ch'ville VA 22903/804-979-5457

1440. Gemulator 4.0 at Indy Atarifest

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <3vbcdv$hb2@news1.halcyon.com>
Source record: 161649

Just a reminder that we will be showing and selling the new
Gemulator 4.0 Atari ST/STE emulator for Windows at the Indianapolis
Atarifest tomorrow, July 29th, in Indianapolis. This is the 7th
year this Atari show has been held and our third time exhibiting.

Also at the show we will be releasing our brand new PC Xformer 3.2
Atari 130XE Emulator, now optimized to be 40% to 70% faster than
PC Xformer 3.0 with other new features. See our message in
comp.sys.atari.8bit for more info on PC Xformer 3.2 or visit
our web page.

- Darek @ Branch Always Software

--
==
Darek Mihocka, email:brasoft@halcyon.com http://www.halcyon.com/brasoft/
c/o Branch Always Software, 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 Compuserve:73657,2714 AOL:brasoft

1441. Re: US Robotics Sportster power supply

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <3vbern$7s5@fitzherbert.pavilion.co.uk>
Source record: 161650

sheppard_r@ix.wcc.govt.nz (Roger Sheppard..) wrote:

>In article <3umk24$squ@enterprise.america.com>, ducky@enterprise.america.com (Ducky)
writes:
>>
>> I just bought a US Robotics Sportster modem for my Falcon, but the
>>person from whom I bought it forgot to ship the power supply. I have a
>>variable power supply here, just need to know what voltage is needed as
>>well as the positive and negative. Thanks for anyone that can help.

>A lot of Modems only use AC power packs, like 9 volts AC at about 800ma..

Actually my 14.4 Sportster uses 9V 400Ma adaptor.

>***
>* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
>* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
>***

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

1442. QWK readers

Newsgroup: comp.sys.atari.st
Date: 1995-07-28 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <e87_9507281526@flight.org>
Source record: 161651

> >AAAAAAAAARRRRGGGGGGHHHH!! (banging head on wall) <whap!> <whap!>
>
> Do not not suspect your archive program? STZip or LHarc?

I tracked down my problem to a bizzare bug in XYZ.TTP (ver 2.01). I posted a message about it, hopefully it made it on here...

> >Anyway, how was your day? :(
>
> Fine - You seem to have mail problems though! I've seen a few messages with no
> content and this one was repeated 4 times!

(grumble) Apperently Captains QWK is worse than MicroTalk was. I got a copy of Kivi and everythings OK so far...

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

1443. Re: URL for Toad Computers?

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: rcb@bix.suba.com
Message-ID: <3vecu2$dq8@bix.suba.com>
Source record: 161502

Thor and Valkyrie <thorvalk@sol.earthlight.co.nz> writes:
>try http:/www.charm.net/~toad/

That probably won't work well, but this stands a better chance:

http://www.charm.net/~toad/

Roy
e-mail: rcb@bix.suba.com
Web: http://bix.suba.com/~rcb/

1444. Re: Term programs

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <3vd3ak$utu@jazz.iinet.com.au>
Source record: 161503

CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
: I've been using AnsiTerm, and its a little bare-bones. What are some nice GEM
: based term programs to look out for? I'll be checking out Connect, any others?

Yep, try STarCall. There is now a 98% English version available (Ver 2.0E)
It's fully featured shareware comm's package with a 10 sec reminder to
register. Nice GEM interface with built-in editor and buffer (in their
own GEM windows) TTY, ANSI, vt52-100-200 & 220 emulation. Also has
terminal window which uses alternate fonts (GEM bitmaps, with Gdos). All
in all a pretty neat package that supports X,Y & Z modem transferes.

Should be able to find it on FTP sites in Europe, if not drop me a line
and I'l send you a copy (I'm the Australian support person)

Try it you'll like it......

Regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

1445. Re: Need help with MagiC!

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <3vd8hl$455@news.rrz.uni-koeln.de>
Source record: 161504

Hi,

ppospis@mtroyal.ab.ca wrote:
: I have just gotten MagiC v2.0 and have been unimpressed with its
: performance so far on my 1040ST with 4Mb.

: I am using ICD v 6.5.5 for my HD and MagiC causes the HD to boot
: twice before I get to the desktop. Does MagiC have a problem with
: ICD's HD utilities or just this version?

At beginning (every coldboot) the MagiC-Booter fires the old singletasking
system out of your RAM to install MagiC which is a complete OS on its own.
This is absolutely normal and nothing to be worried about.

: I have been testing MagiC incrementally on the regular programs I have
: been using with single-TOS and it doesn't seem to be work with
: any of them. The programs I have tested are Uniterm and an
: older version of Tempus.

The problem is, that older software usually does not support multitasking.
Sometimes it is helpful to run older software under the singletasking
mode of MagiC. Did you try this?
Otherwise, you should update your software, if possible.

: Uniterm works fine as long as you stay in it exclusively, switching
: out of Uniterm to another program results in never being allowed back
: into Uniterm. Is this a result of a conflict between Magic's method
: of handling the serial port and the way Uniterm expects it to be handled?

I do not know Uniterm, but I am working with Connect, which runs
GEM-based and supports multitasking alright.
Connect is available as English version as well.

: Tempus actually works, however, it chews up all remaining memory
: and when terminated doesn't seem to return it. I have tried using
: LIMITMEM to limit the amount of memory TEMPUS gets but it doesn't
: seem to work. Any ideas on what is going on here?

As textsystem I use That's Write, which is commercial software and needs
higher performance. It might be a bit slow on 4 Mb RAM.
But there are smaller text systems of the same software distributor which
should run as well: a smaller That's Write version and First Word plus 4.
Sure, these are not exactly simple editors, they are made for "heavy
textworkers" (What's the correct English expression?).

: This is rather disappointing since multitasking is the reason I
: bought MagiC. If anyone can suggest specific programs that they

: have working with MagiC I would be grateful. As well is there
: anyway of contacting the producers of MagiC with specific questions?
: Thanks.

The first thing striking me, when I changed from Single TOS to MagiC was the increase of speed.

The managing of memory is different in multitasking. Software needs to be adapted to this and shouldn't capture the entire RAM as older programmes usually do.

Here is the german (snail mail) address of ASH (Application Systems Heidelberg):

ASH
Postfach 102646
D-69016 Heidelberg
Germany
Fax.: 06221-300389

I don't think, it is of any use giving you a german bbs-phone-number. This would be a little too expensive from Canada to Germany, right? They should habe an e-mail address as well (I cannot tell you).

Another thing you can try: Have a look in the german newsgroups with a "maus.atari.software" or similar in it. These are the newsgroups where the programmers of MagiC are "present" in discussion. Send a request into this newsgroup (English should be no problem).

Bye,

Kerstin

1446. HTML to ASCII Converter

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950729085157.2913A-100000@moose.erie.net>
Source record: 161505

Is there an HTML to ASCII conversion program available for the ST? I've looked but haven't found on.

1447. GodFather Computer, Inc. *Keep the Atari Alive* *Read*

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <3vehhe$p55@newsbf02.news.aol.com>
Source record: 161506

Hello there: I need some feedback from the Atari community. GodFather Computer, Inc. currently manufactures 486/Pentium based windows computers and are thinking about making a GEMbino series system with the Gemulator card pre-installed and configured to work out of the box. Since Atari no longer makes computers and there are tons of folks out there still using the older Atari computers, we thought about adding the GEMbino system to our line up for those wishing to continue using their Atari software and also moving into a new system.

Are there people out there that are ready to buy that new system but want to continue using the Atari software also. GodFather Computer would like to offer this GEMbino system if there is enough interest. Please email me at ERCORP@AOL.COM with any responses.

We also sell Apple PowerMac systems and may look into offering a Mac with the preinstalled MagicMac software that runs Atari software on the PowerMac. If there is enough interest, we will look into acquiring direct capabilities with the makers of these fine Atari emulators/Operating Systems and offer them pre-installed in our great GodFather Computer systems. We have a 2 year warranty on the computers and 3 year warranty on the monitors. The computers come in desktop/mini/mid/tower design and the monitors are 14"/15"/17" in size. All this includes our GodFather Computer Welcome kit that easily gets the user on the way to computing and we even offer USA wide On-Site service at a small fee.

Let me now.

Thomas Ferreira
GodFather Computer, Inc.
"Knocking Off The Competition"
(510) 417-6809 and fax (510)417-8787

1448. Where can I get Isue 4 and 5 of AEO PJ

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: Charles Hirlimann <ch@valholl.u-strasbg.fr>
Message-ID: <3vddal$olm@apopi.u-strasbg.fr>
Source record: 161507

I'de like to read atari explorer online programmer's journal issue 4, and
was wondering if 5 was out yet ? If so can someone send me a copy via
E-mail at fg024@Cleveland.freenet.edu and post a copy to usenet.

Thx
Tsk Falcon 4/270 vga, fpu, Joypad
==> Support shareware Authors or the ST line WILL Die <==

1449. Re: ??: 19" monitor for the Atari?

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FG4ECFDKUP@cabal.shnet.org>
Source record: 161508

In <3v7pu6$qqn@news.rrz.uni-koeln.de> Kerstin Hoef-Emden wrote:
>Brian McWilliams (mcwilliams@wmich.edu) wrote:
>
>
>: Just curious, my Cubase manual mentions a 19" monitor made by Atari
>: for the ST. Does such a thing exist?

>I read in some magazines some time ago, that a 19"-monitor for ST
>exists (STM 194). Don't ask me where to find these, I have never seen one.

They are quite easily available in Germany, though...but only for MegaSTs,
AFAIK, perhaps for MegaSTEs, too, for they basically are a montior/gfx
board bundle.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

1450. Re: Papyrus, Calamus ??

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FG4ECFDNUP@cabal.shnet.org>
Source record: 161509

In <FGZQDHBTUP@data.rhein-main.de> Robert Schaffner wrote:
>In <3us24i$855@brachio.zrz.TU-Berlin.DE> Christian Nieber wrote:
>> Christian Nieber +-----------------+
[.signature]

>Wen man hier so alles trifft...
>Guten Tag mein lieber, wie geht es ? :-)
>
>Lange nichts mehr gehï¿½rt..

...vom Unterschied zwischen News und Mail.

FYI: this guy sent something more suited for mail to this newsgroup.
Nothing of general interest.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

1451. Re: BINKLEY/IOS/LED..HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_301a5976_Jesper.Kock@kockens.ct.se>
Source record: 161510

Hello android Winch! The 29.07.95 you talked about "BINKLEY/IOS/LED..HELP !!!",and my reply is:

> Excuse me a minute...ARGHHHHHHHH !!!! That's better ! :-)
>
> Are these guys serious ?!?! Have you SEEN these programs ? Talk about
> needing a Masters Degree in Astrophysics !!
>

Hehe!! ;-)

Yes.. Its not easy for beginners :-)

But i have a complete pointpkt on my BBS, so my users can download it and become points.. There is an easy step by step manual, and even a beginner cant screw it up. The filename is POINTPKT.ZIP and can be Freq from either my NeST Adress 90:1102/0 or my FidoNet node 2:200/423.0 . I cant UUencode it and send it to you because its to big. (500kb) (Im only alowed to send max 128kb via my Gateway). But if you send me a disc, and your address i will return the pkt to you. You can also log on to my BBS (Kockens BBS +4646250256) and DL it if you want. If not: Send a disc to:

Kockens BBS
Nevisborg 5C
245 45 STaffanSTorp
SWEDEN

Grtz from Sweden:

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_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
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1452. Re: 3D on ST

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DCH6CD.8IL@ridgecrest.ca.us>
Source record: 161511

CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) wrote:
>What kind of PD/Shareware 3D rendering programs are available for ST's?
(not
>STe/TT/Falcon) Gourad shading would suffice, raytrace would take ages...
>
>___
>* Kivi (unregistered) 1.41 *
> ---------------------------- -//- ----------------------------
> Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
>| FlightLine data.612.544.5118 <> note: the views of this |
>| Aviation & FlightSim Resource <> user are strictly his own. |
> ---------------------------- -//- ----------------------------

If your not real serious, GFA Raytrace was on a STart cover
disk years ago. It will run on my STf switched to TOS 1.02 but
not switched to 2.06. Actually its kind of fun, and produces
nice results if you have something to do while it texture maps :).
There is also a PD program to convert the file format to a Spectrum
format.

Mike

1453. The Recipe Box (5.0)

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: awatson@pacifier.com
Message-ID: <3vdkgj$3lp@pacifier.com>
Source record: 161512

The Recipe Box
The Leader in Recipe Storage Systems

In May of 1992, Mountain Software introduced The Recipe Box to the Atari ST community. Since that time, the program has been through numerous revisions, and has been ported to the Commodore Amiga and Apple Macintosh. Now, more than a year since the last revision, we are happy to announce the arrival of The Recipe Box 5.0 for the Atari ST!

Rather than trying to build on old technology, we completely rewrote version 5.0 from the ground up. The result being a more compact, more reliable, and more flexible application.

One of our primary goals in version 5.0 was to make the program even easier to use, and the new button bar was the first step towards that goal. You can now jump effortlessly between all sections of the program instead of quitting back to the main menu for every task. In addition, we cleaned up most menus in the program by switching to context sensitive mouse response. Now right clicking an object will bring up the appropriate editor for that object.

By eliminating unneeded buttons in the index menu, we were able to increase chapter titles to 24 characters, and record titles to 50 characters. This means that you will now have more room for those recipes with long titles!

In addition, we added a new "information" record type. This new record type lets you store up to 5 pages of 80 column text in each record. The possibilities this new record type opens up are enormous. These include simple uses such as storing nutritional information or cooking tips, up to entirely new uses for The Recipe Box such as personal information managers, diaries, address books, song/poetry books, family histories, inventories, etc.

New database structures allowed us to increase storage capacity to over 65000 chapters with 2000 records in each chapter. And, new loading routines mean nearly instantaneous chapter loading.

The internal text editors have been greatly improved to be faster, more feature filled, and easier to use than previous versions.

The recipe import formats have been enhanced, and we've added additional formats, including "Mastercook II" and the "Usenet Cookbook". Recipes that do not adhere to recognized formats may be imported easily using the manual import feature. And, any text file may be imported as an information record for easy management within

The Recipe Box.

As with earlier versions, recipe records may be exported directly in the latest "Meal-Master" format for easy recipe exchange with other users. And information records are easily exported for use with other software.

The accuracy of the print routines has been greatly improved, and now supports multiple print formats including various notebook sizes, 3x5 cards, and 4x6 cards.

The new grocery menu has undergone many improvements to improve the speed of the database, and to make preparing grocery lists even easier.

A new "Locate" feature allows you to quickly find the item you are looking for even when there are many items with similar descriptions.

The grocery item editor now includes a "Staple" field for automatically inserting those items you buy on a frequent basis. In addition, any changes made to an item in the item list are reflected in both the item and grocery lists.

The shopping list created by the grocery manager has been improved to be more readable, and more compact than previous versions.

The old Meal Manager of previous versions has been replaced with a new Calendar Menu. This new menu features a full graphic calendar and an easy to understand event list. Any record in the database can be attached to any date on the calendar, or simply drag a record to the calendar to attach it to the current date. Personal notes may be entered on any date in the calendar as well.

There is no limit on the number of events you may store in the calendar, and you may place as many events on a single day as you wish. In addition, events will be retained for as long as you wish, though outdated events are easily removed when you desire it. Or, simply drag the event to a new date on the calendar.

The batch menu allows you to select any of your desired records for printing or exporting.

The new "Find" menu allows you to search the entire database for records matching your search string. The complete text or the titles only of each record may be searched depending on your needs. The results of each search are maintained so that you can quickly view multiple records that match your searches.

The new graphical user interface is now much more configurable, and includes the ability to use up to 16 colors if your system supports it. Virtually every aspect of the interface is user selectable, and a number of presets are available to get you started.

A new help system is built-in providing instant access to the program documentation, from any point in the program. The help system features a hypertext style document allowing quick access to any part of the text.

A new statistics display makes it easy to determine the program version, the registered owner, the number of records stored in the database, the free memory available, etc.

The Recipe Box runs on all Atari ST, TT, and Falcon computers with 1 Meg or more of RAM. A hard drive is highly recommended. GDOS/SpeedoGDOS is required for all printing functions. The program runs in color or monochrome in any resolution of 640x200 or greater (ST Medium, ST High, or greater).

The Recipe Box lists for $45.00 and is available through better Atari dealers. Or, you may order directly from Mountain Software at:

Mountain Software
6911 NE Livingston Road
Camas, Washington 98607 USA

Check or Money order in US Funds only! Shipping is free in the US and Canada, $5.00 elsewhere. Residents of Washington State, please add 7.6% sales tax.

Registered users of any previous version may upgrade to version 5.0 for only $20, by sending a copy of your receipt, or a photocopy of your master disk.

Users who have purchased older versions on or after June 1, 1995 may receive a FREE update by sending a copy of your sales receipt showing the purchase date.

Questions regarding The Recipe Box may be directed to the following E-mail addresses, and a demo version should be available at most of these sites soon.

GEnie: A.WATSON6
Internet: awatson@pacifier.com
Internet: a.watson6@genie.geis.com
WWW: http://www.pacifier.com/~awatson
FTP: ftp.pacifier.com/pub/users/awatson
Bear Cavern BBS: (360) 573-2054 (E-mail to Anthony Watson)
Postal Service: Mountain Software
6911 NE Livingston Road
Camas, Washington 98607 USA

___ Mountain Reader II - #AUTHOR 1

1454. Falcon tape drives?

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: lamarth@delphi.com
Message-ID: <JJKhJZe.lamarth@delphi.com>
Source record: 161513

Does anyone know what brands of tape backup drives out there are compatible with both the SCSI interface on a Falcon and the archive software currently available? I'm thinking of getting a tape drive and I'm interested inf finding outwhich ones to avoid...

Thanks!

David (lamarth@delphi.com)

1455. Re: Falcon tape drives?

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RrNBhDZ.dpj@delphi.com>
Source record: 161514

<lamarth@delphi.com> writes:

>Does anyone know what brands of tape backup drives out there are compatible
>with both the SCSI interface on a Falcon and the archive software currently
>available? I'm thinking of getting a tape drive and I'm interested inf
>finding outwhich ones to avoid...

I'm currently using my ICD Tape drive on the Falcon. I had to "modify" it
a bit to be able to use it, but it works great. The mod I did was to
remove the host adaptor that was connected to the hard drive also in
the case. You may be able to find less expensive tape units; I believe
you can only use a SCSI device, though.

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.icba.com/streport
```

1456. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: Stephen K Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199507291737.AA04120@moroder.demon.co.uk>
Source record: 161515

In a recent article, phil@yeadontt.demon.co.uk (Phil Yeadon) wrote:
> In article <199507271918.AA04115@moroder.demon.co.uk>
> Stephen K Mulrine <robotron@moroder.demon.co.uk> said:-
>>Perhaps I was mangling my concepts a bit, but my basic point is that an
>>ordinary ST can't run an interactive GEM-based WWW browser without a
>>replacement operating system.
> Why not?
> Don't just make statements like this without backing it up with facts.
>Just because it hasn't been done, doesn't mean it is impossible.

As I said earlier in the thread, standard GEM neither supports nor allows
the required multi-tasking and networking facilities. Why do you suppose
Chimera requires MiNTnet and X, and at least one other chap is working on a
GEM-based browser which requires MiNTnet and a replacement version of GEM?

Stephen
--
robotro robo robot Black thick stockings and I can't see a sausage
n@morod tron@m ron@morod To the bank with a water pistol in my pocket
er.demo oroder.d er.demon. And the water leaks out, I am wet and soggy
n.co.uk emon.co.uk co.uk Knees are knocking and it's hot in the stocking

1457. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: Stephen K Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199507291759.AA04121@moroder.demon.co.uk>
Source record: 161516

In a recent article, bjr@EbiCom.net (Brian Roland) wrote:
>I reacall being able to run several different programs at once way back in
>1987 or so...with TOS 1.00. It was kind of a pain that I had to boot them
>as desktop Accs...but they worked...fully multitasking. I know it was
>really multitasking to some degree because I was able to download a file
>using a background y modem transfer, and play a midi sequence at the same
>time....and you'd think that would be very hard for and ancient ST since
>both of the ports (midi and rs232) might need alot of the same hardware
>seeing as they are both serial ports that are pretty much cross compatible
>in terms of protocols they can use.

I believe the MIDI and serial ports are completely separate - the former uses an ACIA and the latter uses the MFP chip. Anyway, this is bogus multi-tasking done with interrupts. Other examples are chip music while you use the desktop, background printer spoolers, etc. None of these requires a great deal of processor time and can quite happily run under the standard GEM desktop. Also, you'll notice that all these examples simply throw bytes at a peripheral. They run and make a note of where the next bytes to be transferred are (for the next interrupt) before terminating. A SLIP connection, on the other hand, is far too complex to be done this way. (But if anybody knows better, please speak up.)

Stephen
--
robotro robo robot Black thick stockings and I can't see a sausage
n@morod tron@m ron@morod To the bank with a water pistol in my pocket
er.demo oroder.d er.demon. And the water leaks out, I am wet and soggy
n.co.uk emon.co.uk co.uk Knees are knocking and it's hot in the stocking

1458. TOS system fonts legal issues... (was: STonX?)

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <avg.807029623@news.cwi.nl>
Source record: 161517

nino@mips.complang.tuwien.ac.at (Marinos Yannikos) writes:

>I still need to sort a few things out (problems with the keyboard on some
>X displays, and some legal questions regarding the TOS system fonts).

...hm reminds me of something. In my Edith Professional port to
X Windows, I carefully copied, dot by dot, the busybee and flat hand
mouse forms (who will not agree the busy bee is much more cosy than
that _UGLY_ X window hourglass), thinking Atari is near-dead anyway, so
who cares here.

The same of course goes for the font (except I have absolutely no wish
to use that in favour to a blasting lucida typewriter 18 or helvetica).

Anyway, they can't even afford a lawyer these days, can they? And what
for?

--
Annius V. Groenink | avg@cwi.nl | Private/Edith/ZFC:
CWI, Kruislaan 413 | zfc@zfc.nl | P.O. Box 12079
1098 SJ Amsterdam | Room M233 ext. 4077 | NL 1100 AB Amsterdam
The Netherlands | Phone: +31 20 592 4077 | Phone: +31 20 695 9901

1459. Re: STonX?

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <avg.807029959@news.cwi.nl>
Source record: 161518

cpage@shell2.best.com (Chad Page) writes:

> Well... fonts themselves don't have copyrights (only font *names*
>do). I'm interested in STonX, but I don't have the TOS 2.06 image file,
>so I can't use it. Where can I get it (from Atari?)

What we could do is post it on comp.binaries.atari.st as a final
issue, and then close the Atari binaries and sources groups down
forever...

--
Annius V. Groenink | avg@cwi.nl | Private/Edith/ZFC:
CWI, Kruislaan 413 | zfc@zfc.nl | P.O. Box 12079
1098 SJ Amsterdam | Room M233 ext. 4077 | NL 1100 AB Amsterdam
The Netherlands | Phone: +31 20 592 4077 | Phone: +31 20 695 9901

1460. SCSI potential in MegaSTE's

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: shunt@sb.dcs.uga.edu
Message-ID: <3vdq6g$eh1@hobbes.cc.uga.edu>
Source record: 161519

I was told that it was possible to put a standard SCSI drive into
an Atari MegaSTe if a certain plug could be found on the motherboard.
Is this true? Mine is the 2 Meg model, with 720k floppy.

--
Stephen Hunt "If the Universe should decide to stop, what then??"
shunt@sb.dcs.uga.edu * Biology and Computer Sci Undergrad * -- D. Tibet
shunt@phoenix.cs.uga.edu * University of Georgia, Hell, Earth *
http://www.cs.uga.edu:80/~hunt ** "Good is Reason, Evil is Energy." - Blake

1461. 4Sale: SM124 Mono Monitor; maybe 520stfm

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: fusiong@STD.Teradyne.COM
Message-ID: <9507291742.AA00225@std.teradyne.com>
Source record: 161520

I have a potential buyer for a 520stfm CPU, but I don't
want to unload it without the monitor. So...

FOR SALE: SM124 Mono monitor, like new, no burn-ins. I'd
like to get $65 plus shipping.

OR, 520stfm with the monitor. The CPU has an internal
DS/DD drive. some SW: pc ditto, timeworks word processor.

reply to: fusiong@std.teradyne.com

1462. SWAP: Amiga for Atari.

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: ade@adesamm.demon.co.uk
Message-ID: <315446432snz@adesamm.demon.co.uk>
Source record: 161521

Hi.
I have an Amiga 500 (1 meg) which I wish to swap for an Atari ST (1meg) or
a STE (half meg or one meg), if interested E-mail me on the address below.
Thanx.
Ade.

--
ade@adesamm.demon.co.uk
Ade Samm, (ASL) Luton Air Scouts, Lea Valley, Luton, Beds, England.

{Insert favourite quote.}

1463. re: falcon tape drives?

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2114rcain@nest.demon.co.uk>
Source record: 161522

```
On 29 Jul 95 Invalid wrote:
IU> Does anyone know what brands of tape backup drives out there are
IU> compatible with both the SCSI interface on a Falcon and the archive
IU> software currently available? I'm thinking of getting a tape drive
IU> and I'm interested inf finding outwhich ones to avoid...

If you get hold of the archive software, GEMAR, you will find the package
contains a list of configurations on which it has been tested OK.

Roger
rcain@nest.demon.co.uk

--
```

1464. BLITTER CHIP SOCKETS !!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <07291995.201645@empyr.dircon.co.uk>
Source record: 161523

Can anyone suggest a source for a 68 pin PLCC socket (for the Blitter chip) ?

I bought one, but the pins do not line up with the holes on the Atari board :-(The one I got had the two rows of pins down each side, in line with each other like this : . . . . . .
. . . . . .

What I need is one that has offset pins like this : . . . . . .
. . . . . .

Can anyone help please ?

If I can't find the correct socket, I have a funny feeling I am going to try wiring up 68 wires to the pins on the socket I have, not a pleasant thought !

Cheers,

Kev.

Kevan@empyr.dircon.co.uk

VQWK 6.20 [Rev H - 04/04/94]

1465. Re: Atari St Pirate Ware

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3019f725_Tom.Thomason@fpc.ct.se>
Source record: 161524

On 25 Jul 95, D.Bhabuta shot this through the ether to All ...

DB> It may come as a shock-horror to a lot of people, but Roger owns an
DB> Atari himself and uses it!!!

Neither shock nor horror on my part, Danny. But it does re-open the question
of WHY he keeps knocking the platform.

ATB,
Tom

1466. Re^4: UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3019f973_Tom.Thomason@fpc.ct.se>
Source record: 161525

On 26 Jul 95, Jesper Kock shot this through the ether to Tom Thomason...

JK>
>> I didn't think that, actually. The majority of ST users don't often
>> have any need for sector editors.
>>
JK> Sure do! When translating things to Swedish that NOT is in the .RSC
JK> file 8-)

I *know* what you *can* do with them, it's just that _most_ users don't do translations on their own. If they did, I wouldn't have so much work on my desk!! 8^)

Mvh,
Tom

1467. QWK readers

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: bseburn@vaxxine.com
Message-ID: <DCGn0x.I3n@vaxxine.com>
Source record: 161526

Well there you go. I could never get Captian's QWK to work hardly at all so gave up on it. Used Mico Talk for awhile but didn't have all the features I wanted at the time. Also tried IMHO, bombed way to many times for me. Found MRII and have been using it without a glitch for ages. Downloaded the demo, used it for a bit.. never hicupped once, so registerd it (nagware has to be the best way to force registration.. jeeze it drives me nuts). Anyway, its been great for me, it has all the features I wanted plus some.

and to answer your question: "how was your day?" better then yours by the sounds of it! :-)

Brian

___ Mountain Reader II - #00000039

1468. Chimera questions

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <807046204_OASIS_@hender.dungeon.com>
Source record: 161527

In article <mkbbs31849@mkbbs.co.uk>
graham.jarvis@mkbbs.co.uk said:-

>1) What,exactly,is included on the installation disks?

Everything to install Mintnet, XWindows and the browser Chimera onto one of
your hard drive partitions.

>2) What else do I need apart from an Atari computer and the disks do I
> need?

A Hard drive and a few minutes.

>3) Can Chimera be used with a Compuserve connection?

No idea.

>4) What Falcon resolution does it work in?

I had to set my Falcon resolution to the SVGA 2 colour setting using the
program Bootconf. You may have come across this file, it sets the NV-RAM in
the Falcon. Run this program once and the you can use Stoop as per normal but
choose the XWindows/Mint set up.

>5) Is it really a hassle to set up?

The real hassle comes with ST/Falcon users with only 4Mb RAM. Chimera/XWindows
will only work fully with more than that.

>6) Is it any good?
>
(see 5) I'd say probably yes on a 14Mb Falcon...

--

See ya,

Carl Hender

|-=-|STF
| Falcon4Mb/605HD/SVGA. carl@hender.dungeon.com |SWM
| Icom IC-R72, Navada-MS1000, Netset Pro44 |AW
|-=-|

1469. FPU add on for STE

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: nanos@cix.compulink.co.uk
Message-ID: <DCHozr.ErA@cix.compulink.co.uk>
Source record: 161528

Is there a cheap (around 10-20 UKP) 68881 or 68882 FPU add on for
the STE, that is also easy to fit, and what languages support it?
(Ideallly ones that are PD and/or very cheap.)+(Lazor 'C'?)

The reason I want this is that some home grown software I have
requires a lot of floating point work, and it would be nice to use
my STE as a stop gap whilst I save for a PC.
(Or get my super computer fixed.)

Nigel

nanos@cix.compulink.co.uk

Get a head, make your own.

1470. Re: STonX?

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: cpage@shell2.best.com
Message-ID: <3vc2jt$onb@news1.best.com>
Source record: 161590

Marinos Yannikos (nino@mips.complang.tuwien.ac.at) wrote:
: Phillip Davey (Path) (pd@mole.bio.cam.ac.uk) wrote:
: : Has anything else happened to STonX, the ST emulator for Unix?
: : The last update to the web page was on May 17...

: Well, that's not entirely true. The last update was today, when I announced
: the first public release. ;-) I haven't announced it on comp.sys.atari.st
: yet (well, you can consider this a very unspectacular announcement) because
: I still need to sort a few things out (problems with the keyboard on some
: X displays, and some legal questions regarding the TOS system fonts).

Well... fonts themselves don't have copyrights (only font *names*
do). I'm interested in STonX, but I don't have the TOS 2.06 image file,
so I can't use it. Where can I get it (from Atari?)

- Chad

1471. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <304_graham@grasper.demon.co.uk>
Source record: 161591

It was none other than Stephen K Mulrine who did write on 28 Jul 95 that ....
>> GEM programs? I can run multible telnet and lynx programs in
>> TOSWIN windows, and a GEM-specific application named DUfp in a
>> GEM window...
SKM> Perhaps I was mangling my concepts a bit, but my basic point is
SKM> that an ordinary ST can't run an interactive GEM-based WWW
SKM> browser without a replacement operating system.

not quite a replacement OS but needs the network sockets (Which is what
mintnet is) ... but then that much is needed by any operating system . Some
obviously have now gone for building it internally to the OS but that maybe
not IMHO be an altogether good idea ...
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

1472. Soft PC

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <306_graham@grasper.demon.co.uk>
Source record: 161592

It was none other than Andy Ford who did write on 28 Jul 95 that ....
>> this AF> program with MSDOS 5 installed on it. It's now archived
>> on a AF> couple of disks at the back of a dark and dingy drawer
>> somewhere .
>> Anything good or bad to say about it ?
AF> The only bad thing is it's so slow and it doesn't use the the hard
AF> drive conventionally. It creates files on your hard drive which
AF> are then formatted
AF> and used as normal hard drives. This means you have a massive
AF> file on your hard drive for every softPC drive, I used to have two
AF> 20 meg files on my drive, one for C: and one for D: .

Ah ,right I was wondering about that ... the term virtual harddisk was
puzzling me . Anyone know if these virtual drives work on a minixfs ?
and does softPC even work with mint ?

AF> The good point is that it does actually work, I used to use it
AF> with wordperfect version 5 if my memory serves me correct and it
AF> worked pefectly.

Mm ,thats not bad but with this sort of NR. I guess a bit slow . I am hoping
to attempt comms with it .... using remote6 (Co-session) :-)
MHYG
Graham

--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

1473. Re: [Q] Reading ST disks on a Mac

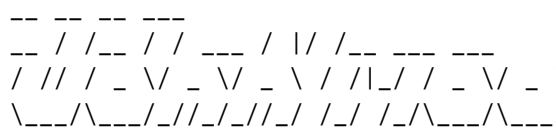
Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3vdnan$gpv@studioweb.com>
Source record: 161593

Hey Hutch! 8-)

: This capability is built-in to all the newer Macs, AFAIK. I don't know
: how to get the Mac to read a 360K SSDD Atari disk, however, unless it
: is the 'Red Format' utility John speaks of.

I've had a lot of trouble getting Mac's (mostly Centris's) to read my
DD disks, but this RED FORMAT thingy works puuurrrrrfectly!
The only thing is, I dont know if its PD or not. It dosnt tell you!

--



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

1474. Re: World Wide Web

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3vdo2u$gpv@studioweb.com>
Source record: 161594

: >Question: How do I access the world wide web? How do I get
: >started? Have other Atari users had success accessing the www???

Hmmm... well it depends on what sort of Net account you have.

If you are using a standard Unix Shell account, and you are running any
of the standard Atari comm's programs, you can access the WEB by
using "lynx".....just type the command lynx
You will then get an ascii display NO GRAPHICS!!!!! but that's cool,
it's so much faster than using a web browser like Netscape, mosaic etc.
if you want to retrieve info quickly. If you want to be entertained by
all the pretty pic's, then you will need to have a slip/ppp account,
and a WEB BROWSER. There is at present a web browser for Atari which
runs under MintNet, X-Windows and uses the Chimera Browser. It works
fine and with the TAF disks which you can get from either ftp at Hensa
and other places (ftp.cnam.fr) it will self install itself. You will
need a separate HD partition with a minimum 10meg I recommend at least
20meg if you want to install any additional mint clients. The BIG
problem for ST owners, is that even tho the thing is perfectly usable
at 8mhz, 4 meg of Ram is NOT ENOUGH to be able to view a web page
in all its glory! Chimera will bomb cos it needs the extra ram
to display any .gif's that are on the Web Page in question.
I suppose if you disable X-Windows it may free up some Ram, but I
cant really say. Some other Mint-Heads here may be able to take it
to the next step. If you want to be entertained, with the pretty
pic's etc, then get a PC. Me, i can live without the graphics, It's
just the information from the web that I want, mind you, I have heard
that there are a couple of other projects going on which may mean us
average ST owners can see the Web like PC users. FINGERS X'd.

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johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

1475. Re: Roger's Reign of Error

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3vdomv$gpv@studioweb.com>
Source record: 161595

Hmmmm......Dan, even tho' the "white ABO" remark was aimed squarely at me, I think that the best course of action from anyone on this or "other" Atari newsgroups is to (as the AMISH in pennsylvania do) SHUN the guy completely. Totally give him NO help to any queries he has, do NOT reply to any comments he makes etc., etc. I think that after a while, a total freeze out from the newsgroup's will force him to give up.

By any of us reacting to the guys "inane" comments plays entirely into his hands. In fact, I think he enjoys the irritation he causes.

Ignore him completely is the best advice I can give 8-)

In the end, he WILL pay! 8-)


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```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

1476. for sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: Martin Colledge <colledge@mbnet.mb.ca>
Message-ID: <3ve78c$h1a@canopus.cc.umanitoba.ca>
Source record: 161596

```
FOR SALE
1: Atari SLM 605 laser printer - like new - $350
2: Epson LQ 950 24 pin dot matrix printer - wide carriage - $100
3: Micrograph hand scanner plus latest version of touch up - $100
4: Atri Mono monitor - $50
5: Spectre GCR (macintosh emulator) with mac ROMs - $100
6: Diamond back 3 - $25
7: Data lite 2 - $25
8: Diamond edge - $25
9: Dr T's Tunesmith - $25
10: Micraph OCR - $50
11: Copyist Profesional music DTP $50
12: Atari monitor lengthening cable - $5
13: Labtec stereo amplified computer speakers - $10

contact

Martin

colledge@mbnet.mb.ca
phone 204-772-0523
fax 774-9918
```

1477. Re: Final beta release of MGIF v5.00

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FG4OEGBJUP@zaphot.augusta.de>
Source record: 161597

In <3v7m6t$fsv@nyheter.chalmers.se> Johan Klockars wrote:

>After more than two years it's now almost time for another release
>of the image viewing/processing program MGIF.
>The final beta version is now available for anyone who's interested.
[...]

Ahem ... what about the stuff to implement nice colour pics for
Thing-Desktop ;-) ???

Ciao... Arno
(Autor of Thing)

--
Arno Welzel (aw@zaphot.augusta.de)

1478. Re: TOS system fonts legal issues... (was: STonX?)

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: d2cg@dtek.chalmers.se
Message-ID: <3veacg$19r@nyheter.chalmers.se>
Source record: 161598

In article <avg.807029623@news.cwi.nl>, Annius Groenink <avg@cwi.nl> wrote:
>...hm reminds me of something. In my Edith Professional port to
>X Windows, I carefully copied, dot by dot, the busybee and flat hand
>mouse forms (who will not agree the busy bee is much more cosy than
>that _UGLY_ X window hourglass), thinking Atari is near-dead anyway, so
>who cares here.
>
>Anyway, they can't even afford a lawyer these days, can they? And what
>for?
>
Didn't you hear of the SEGA 'deal'? Anyway, I think they will chose someone
with a _little_ more money than you and me to use a lawyer on, so I guess you
needn't worry ;-).

/Christer
--
****
* Chalmers * USENET: d2cg@dtek.chalmers.se * "Today I've started *
* University * SNAIL: Christer Gustavsson * earning my second *
* of * Hasselvagen 6 * million. The first *

1479. Re: Just the Fax!

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <3vebie$igo@fitzherbert.pavilion.co.uk>
Source record: 161599

Callum.Lerwick@f47.n282.z1.fidonet.org (Callum Lerwick) wrote:

>I have a ViVa Data/Fax modem, works great for data, but I wanna do fax! What
>are my choices for english FAX programs? (other than STraight FAX) I've
>downloaded all sorts of FAX programs, and discovered they're all German... (or
>PC programs that some dork uploaded into the Atari area...)
>
In fact the latest versions (128->) of CoMa have English docs and an
English version. It is a bit expensive though but does all sorts of
things. It is crippleware and recieves fine but only sends a very
short fax until you register. If you just want to recieve try BTFax
which is free and designed to work with Binkley.

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

1480. Spitfire 40 - ST game for sale

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: saj@po.CWRU.Edu
Message-ID: <3vcg12$4pt@usenet.INS.CWRU.Edu>
Source record: 161600

copyright 1988. best offer. manual included. involves flying
simulations in world war II

sherri

--
Elizabeth Tudor stood concealed behind the satin curtains of her bed chamber
watching the handsome, headstrong Essex disappear into the shadows of the
moonlit forest. She smiled a long slow smile, inhaling the ecstasy of the
tender rose. "My favourite," she whispered. (*sigh* - Romance is not Dead.)

1481. 1mb ST's

Newsgroup: comp.sys.atari.st
Date: 1995-07-29 00:00:00 UTC
From: jeremy@icw.com
Message-ID: <3vecla$9mg@news.cc.utah.edu>
Source record: 161601

I have the following equipment for sale, accepting offers :

(2) Atari SC1224 color monitors
(2) 1mb Atari 520ST's with mouse
(1) Omniswitch - connect your ST to a third floppy, plus switch
between color/mono monitors, and connect to a multisync or
RF / Composite video

Leave e-mail to jeremy@icw.com if interested in any of the above.

1482. Re: QWK readers

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: Jeffrey.Wisniewski@Microserve.com
Message-ID: <95073068216@microserve.com>
Source record: 161452

Callum,

>I tracked down my problem to a bizzare bug in XYZ.TTP (ver 2.01).

Did you know that version 2.02 has been out and about for awhile?.

Jeff Wisniewski
Internet Address: Jeffrey.Wisniewski@Microserve.com

1483. Atari ST Complete system For Sale.

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: dhanna@delphi.com
Message-ID: <xVGBRdR.dhanna@delphi.com>
Source record: 161453

The system I have consists of the following.

1. 520ST cpu upgraded to 1 meg of memory.
2. The B&W monitor. (Atari)
3. The Color monitor (Atari)
4. A Thompson monitor. Color
5. 1 Single side disk drive. (Atari)
6. 1 Double Side Disk drive. (Atari)
7. 1. Aatri mouse.
8. Lots of software.

Everything works fine. I will gurantee it against DOA.

Asking $175.00 .

also I have a CZ101 that I used with it.
Asking $35.00 for the CZ..

Total $200.00 for everything.

Northern Indiana area.

Shipping can be discussed.

1484. Re: Roger's Reign of Error

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <3vg1s6$bec@studioweb.com>
Source record: 161454

Dan Dreibelbis (Dan.Dreibelbis@balmybeach.gryn.org) wrote:
: Should anyone else be interested in also filing a complaint
: against Roger's constant bullying and abusive language in these
: conferences, here are the addresses of those you'll need to send
: your missives to:
:

The bullying and the spelling I can put up with BUT.....

The Spelling.....AAAAAAAAAAAAAAAHHHHHHHHHHHHHHHHHHHHHHHHHHHHHH !

:-)
--

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\|/ \/|_/|_/|/\/|_/ | |_/ _/ |/|_/|_/_/ | \/|_/
(| julian@connexus.apana.org.au |) |)

1485. (For Sale, Australia) Falcon hand scanner.

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <3vg268$bec@studioweb.com>
Source record: 161455

My friend wants to sell his Migraph Colourburst hand scanner. It does colour and black and white. Everything included. Perfect condition. $Aus300. (Cost $700 new)
Please email me if interested.
Thanks

--

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\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

1486. Re: Roger's Reign of Error

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <3vg9cn$dc3@studioweb.com>
Source record: 161456

: The Spelling.....AAAAAAAAAAAAAAAHHHHHHHHHHHHHHHHHHHHHHHHHHHHHH !

I must admit, that probably erks me the most about Roger! 8-)

The only thing worse than a bigot is an illiterate bigot.

__ __ __ ___
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___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

1487. Re: ======== Using my ST to cross-post files to differnt newsgr

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: Jeffrey.Wisniewski@Microserve.com
Message-ID: <95073068727@microserve.com>
Source record: 161457

>In reading various rec.photo. groups I will see the same message posted to
>reach all interested parties. How do they do it?

It is generally not a good idea to cross-post your messages. You could
generate alot of anger and alot of hate email to you.

Jeff Wisniewski
Internet Address: Jeffrey.Wisniewski@Microserve.com

1488. Re: REQ: Pics & sounds of famous Atarians

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <321_graham@grasper.demon.co.uk>
Source record: 161458

It was none other than Spencer Davies who did write on 29 Jul 95 that ....
GI>> There is a picture of Roger Sheppard as if by Magic on page 60 of
GI>> the August issue of Atari World (issue 4) :-)
SD> Oh very droll! ;-)

:-) The idea is that loads of people (and esp Roger) will be inclined to have
a look for it , and maybe in his case realise that "Atari" (not Atari corp)
has moved on since the last time he looked beyond his narrow outlook on it...
hey more chance of a Falcon040 I think :-)
MHYG
Graham

--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

1489. Need help with MagiC!

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <322_graham@grasper.demon.co.uk>
Source record: 161459

It was none other than ppospis@mtroyal.ab.ca who did write on 29 Jul 95 that
... p> I am using ICD v 6.5.5 for my HD and MagiC causes the HD to boot
p> twice before I get to the desktop. Does MagiC have a problem
p> with ICD's HD utilities or just this version?

No that is becuse Magic completely replaces TOS with its own OS routines and
the reboot is due to the install of this.
ICD should work fine but I think most people will tell you that HDDriver is a
faster more compatible and more supported Driver system these days.
p> This is rather disappointing since multitasking is the reason I
p> bought MagiC. If anyone can suggest specific programs that they
p> have working with MagiC I would be grateful. As well is there
p> anyway of contacting the producers of MagiC with specific
p> questions? Thanks.

Worked fine on my old FTN point system software real nice
(Semper/Jetmail/LeD) which was perhaps why I liked it so much , I could dial
out whilst still editing mail or doing other things.
TBH the programs you mention are somewhat older than magic and are If
I am not mistaken unsupported now. I found very few programs not working
with magic and worked very much faster in general. Most GEM programs with
versions released post magic2 release will work.
Replace Tempus with Papyrus for docs or Everest for edit.
Replace Uniterm with Connect.

--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

1490. Imagecopy 4 and NVDI 3.02

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <323_graham@grasper.demon.co.uk>
Source record: 161460

Anyone else experiencing a complete failure with getting Imagecopy V4 to work with NVDI 3 on a Falcon ? I have tried everything and it will lock up as soon as you try to close the first opened dialogue .. even the info panel ?
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

1491. Re: Atari in Netherland ?

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: VanMil@mindlink.bc.ca
Message-ID: <75408-807156202@mindlink.bc.ca>
Source record: 161461

Just wondering a bit what some one with a address in Korea wants a address
for ATARI in the Neterlands for but here it is anyway,

DATA-SKIP
Oosthaven 58
2801 PE Gouda
The Netherlands (Holland)
Attention : Ton Versluis
Phone : 31-(0)-1820-20581
Fax : 31-(0)-1820-22724

Hope this helps.

Ben Van Mil,
Vancouver, Canada.

1492. Re: FAST hard drive for Falcon..!

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: stehlik@PROBLEM_WITH_INEWS_DOMAIN_FILE
Message-ID: <3vfigr$n9l@rhino.cis.vutbr.cz>
Source record: 161462

Tommi Hietavuo TKKK (thietavu@news.abo.fi) wrote:
: I just installed SEAGATE ST5660A IDE-drive inside my Falcon, and IT FLIES!

I know it too - its name is Decathlon!

: Seagates don't have the best reputation, but this is something:
: 2.7 MB/s (How Fast test program)... =-)

I have a new model from Seagate - Decathlon 850! I tested it on my accelerated
Falcon (20 MHz) and I've got 3.3 MB/s !!!
So it is the _fastest_ HDdrive I've ever seen and it is a far faster than any
SCSI drive on a Falcon...
The Decathlon is really "Multimedia-ready" (D2D recording etc).

: The previous Seagate model with slightly smaller capacity, only (?) transferred 1.7 MB/s
- so this 5660 is a lot faster, though t

Yes, it has to be the "Decathlon", not the "Media"...

: I recommend strongly!

I recommend it to everybody with Falcon too!

Petr

1493. Re: [Falcon] HD Parking??--Help

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: Peter_Missel@ll.maus.de
Message-ID: <199507301029.a534@ll.maus.de>
Source record: 161463

>I'm moving very soon, and it would be nice to park the heads on my hard
>disks. Unfortunately, all the nifty things mentioned in the manual
>don't appear to exist. Is there a SHIP.PRG out there somewhere, or some
>other program to accomplish the same thing?

No need for that, especially on Falcon030. All Atari shipped drives from Megafile 60 Rev. 2 onwards, autopark their heads on power-down. Falcon internal drives are 2,5" notebook style drives that are explicitly made for portable systems; these do of course also park and secure their heads when turned off.

bye, Peter

1494. re: offline readers

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2124rcain@nest.demon.co.uk>
Source record: 161464

On 30 Jul 95 Thorsten wrote:
>> IU> Odd you should say that... I have recently started getting a lot
>> of IU> corrupt LZH and ZIP files from around the place. Typically
>> LZH IU> decompression fails with 'bad table or encrypted file',
>> neither IU> should happen. It seems to coincide with increasing the
>> buffer size IU> with CoNnect, and using the internal
>> IU> Z-modem. I have just installed GSZRZ, hopefully thast will
>> resolve IU> the problem.
TG>
>> Same prob. ZIP and LZH files d/led by Z-modem with Connect 2.46 are
>> corrupt. I haven't yet fiddled with buffer size (currently at 8192)
>> or tried other protocols. Using GSZRZ could be a problem as few BBS
>> support this.
TG>
TG> Yes, yes, all this happens if one uses cracked copies of CoNnect 2.46,
TG> AFAIK, instead of registered ones.

Hi Thorsten. I was using an unreg. demo version and my time was 30 1.112538e-308xpired
when this started to happen to me. After much hair-tearing I re-extracted
connect.prg from the archive and the problem now seems to have gone away
(but my time is still running out!). It seems funny that a corrupt .prg
should SEEM to function OK (apart from Z-mod) instead of giving bombs -it's
a funny old world :)

Roger
rcain@nest.demon.co.uk

--

1495. ??: 19" monitor for the A

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: Dan.Dreibelbis@balmybeach.gryn.org
Message-ID: <ac5_9507311259@tor250.org>
Source record: 161465

M > Just curious, my Cubase manual mentions a 19" monitor made by
M > Atari for the ST. Does such a thing exist?

for the ST? not that I know of. However, Atari DID make a 19"
monitor designed for use with the TT. As well, someone a few years
ago developed a card that, with driver software, could allow a Mega
ST to utilize a Viking 19" monochrome monitor. I saw this in action
at an Atari dealership in Scarborough (a borough of Toronto) and it
looked quite slick, especially if you're running something like
Calamus, which benefits from a larger screen size.....

One of the reasons I'm considering a C-LAB Falcon Mk. I is the
ability to use a larger monitor, for use with both Calamus SL and
Logic - I really want to get more on my screen :)

... What a LOVELY lace doily! - Arnold Schwarzenegger
___ Mountain Reader II - #00000007
--
| Fidonet: Dan Dreibelbis 1:250/422
| Internet: Dan.Dreibelbis@balmybeach.gryn.org

1496. Hisoft Basic V Gfa Ba

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: Dan.Dreibelbis@balmybeach.gryn.org
Message-ID: <ac4_9507311259@tor250.org>
Source record: 161466

```
H > Dave is one of the true GFA-guru's out there and while he can
H > program in other languages, he generally prefers GFA for many
H > of the same reasons I and many other programmers do... ease of
H > use, speed of development, and overall performance. It ain't
H > ATARI BASIC. :)

A question - I've always been interested in doing some
programming of my own, but have always been bogged down by what I
see, to me, as complex gobbledegook. My recent attempts with
programming .HYPs for ST GUIDE, however, is showing me that perhaps
I may have a small knack for doing some simple programs.

In your opinion, then, which of the languages should I be
looking at to start as a good building area for a somewhat complete
beginner? I've heard lots of good things about GFA BASIC and HiSoft
BASIC - should I be looking at those? Would either make a good
starting language?

... Without my ignorance, your knowledge would be meaningless.
___ Mountain Reader II - #00000007
--
| Fidonet: Dan Dreibelbis 1:250/422
| Internet: Dan.Dreibelbis@balmybeach.gryn.org
```

1497. Re: Just the Fax!

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: dcohen@cix.compulink.co.uk
Message-ID: <DCJE3D.Hps@cix.compulink.co.uk>
Source record: 161467

Straigt Fax can be ontained from System Solutions in the UK (and IIRC from Toad in the US). It's pricey though.

If you use the USR Sportster, be warned that this is Fax class 1 and 2.0. Clas 2.0 is different from class2, and Straight Fax doesn't yet support it, so you have to use the slower Class 1.

What happened to the English version of Junior Office?

Daniel Cohen
e-mail: D.E.Cohen@qmw.ac.uk or dcohen@cix.compulink.co.uk

1498. Re: BINKLEY/IOS/LED..HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FG5NFCURUP@dksoft.ping.dk>
Source record: 161468

In <07281995.221111@empyr.dircon.co.uk> Kevan Winch wrote:

>Are these guys serious ?!?! Have you SEEN these programs ? Talk about
>needing a Masters Degree in Astrophysics !!
>
>So...are there any geniuses (geni-ii ?) out there who have Masters Degrees
>in setting someone up as a point ?
>
>PLEEEEEASE help me ! There is NO WAY I will be able to wrap my brains
>around this without help :-)
>
>I haven't got the faintest idea of what I'm doing !
>

We are a few people here who already use the programs you talk about.
Though i would like to advice you to get Semper insted, as Binkley is
a very hard program to go through unless you know what your doing, which
i doubt you are 8-)
But if you really want Binkley, we can get that to work as well if you like.

I could start a major message about how to set things up, but this would lead
to a very big message. It would be better if you told us what exact problems
you have. Or perhaps try call someone near you who already runs such a system.
who can tell you more about this. It's highly needed and recommended that
you know exactly whats going on.
For your information, people who knows what they're dealing with in this
matter, use around 10 minutes to set up such a system. For people who doesn't
and don't get any help, it can takes months to understand 8-)

In case you can't find anyone near you, feel free to write me, and i'll
guide you through this as best as i can via email. (this may take a while
to get it up running though).

Last, when i started this kind of networking, i was at the very same spot
as you. It took me a very long time to understand. I had a friend in The
Netherlands to help me.

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

1499. WANTED

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: graham.mcdonald@wa-bbs.com
Message-ID: <8AE3249.1BA20033BE.uuout@wa-bbs.com>
Source record: 161469

I am looking for a game called Thunder Hawk.
If you have it for sale please respond with a phone number so that I can
call you.

Also looking for any commercial Star Trek Games. I know they are out there
somewhere (I already have rebel universe).

--- WinQwk 2.0 #0

1500. re: offline readers

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FG5IFIAWUP@cabal.shnet.org>
Source record: 161529

In <2099rcain@nest.demon.co.uk> Roger Cain wrote:
>On 27 Jul 95 Invalid wrote:
> IU> From: Dave Brook <Dave@mbha.demon.co.uk>
>
> IU> Odd you should say that... I have recently started getting a lot of
> IU> corrupt LZH and ZIP files from around the place. Typically LZH
> IU> decompression fails with 'bad table or encrypted file', neither
> IU> should happen. It seems to coincide with increasing the buffer size
> IU> with CoNnect, and using the internal
> IU> Z-modem. I have just installed GSZRZ, hopefully thast will resolve
> IU> the problem.

>Same prob. ZIP and LZH files d/led by Z-modem with Connect 2.46 are
>corrupt. I haven't yet fiddled with buffer size (currently at 8192) or
>tried other protocols. Using GSZRZ could be a problem as few BBS support
>this.

Yes, yes, all this happens if one uses cracked copies of CoNnect 2.46,
AFAIK, instead of registered ones.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

1501. Re: Looking for ICD Host Adapter

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3vfs6p$h75@golem.wcc.govt.nz>
Source record: 161530

In article <DCFMAx.Er2@eskimo.com>, charles@eskimo.com (Charles Christensen) writes:
>In article <3v8rj1$epi@golem.wcc.govt.nz>, sheppard_r@ix.wcc.govt.nz says...
>>
>>In article <1995Jul27.010948.2677@news.etc.bc.ca>, dlang@cln.etc.bc.ca (dustin l
>>ang) writes:
>>>
>>>In a previous article, charles@eskimo.com (Charles Christensen) says:
>
>Yeah, it is a Mega4 St. It's for an external case though. The Micro Host is designed for
>internal, right? How much do you want for one?

Well they did cost $40us and they are still in there boxes OK if you drive is
small in size not bytes....

The Micro host is fitted with a Boot up deley thing as well....

>
>Thanks,
>Charles
>
>
>Also-- Could someone post the phone number for Toad Computers? Better yet, their URL?
>
****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

1502. Re: Crobots & Warbots

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: diehl@twitch.io.org
Message-ID: <3vf1e2$3nd@ionews.io.org>
Source record: 161531

CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
: A friend recently showed me some nifty games for MS-DOS, One was a game called
: Warbots, where you program a bunch of robots using a Basic-type language, and
: watch them kill each other, it needs EGA or VGA graphics so it won't work with
: PC Ditto. Another was Crobots, a similar game where you program a bunch of
: robots using C. It used a simple text display, so it did work with PC ditto,
: although at an unbareably slow speed. These games a really pretty cool to
: watch,
: and a good way to practice your programming skills. Anyone know of similar
: programs for Ataris? For Linux boxen? Is corewars anything like this?

Corewars is exactly like this, though it is not C; it closer to assembler
than anything. There's also Mars, which is also a Corewars-type game.

And if you're into the more technical aspects -- hardware design --
there's a great program called Robugs, where you design tiny computer
"bugs" using various gates (AND, OR, NAND, etc.) to give them
instructions, and a rudimentary memory system -- very brilliant. You can
program bugs, watch them reproduce, die, feed, or fight one another.
Comes with a lot of sample bots, too.

: ___
: * Kivi (unregistered) 1.41 *
: ---------------------------- -//- ----------------------------
: Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
: | FlightLine data.612.544.5118 <> note: the views of this |
: | Aviation & FlightSim Resource <> user are strictly his own. |
: ---------------------------- -//- ----------------------------

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

1503. Re: Jeff Minter games

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: diehl@twitch.io.org
Message-ID: <3vf190$3nd@ionews.io.org>
Source record: 161532

CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
: Where can I get some Jeff Minter games? I have Llamatron, Revenge of the Mutant

: Camels, and Trip-a-Tron so far...

An playable demo of Hardcore (written after Revenge...) is available I
think on most FTP sites ... he never finished the game, however.

There's also Defender II, which is a commercial product; you could
probably order that through Toad (1-800-448-TOAD, or on the net, E-Mail
toad@charm.net, or web over to http://www.charm.net/~toad)

And if you have a Falcon, Llamazap (also a commercial product) is available.

Did I miss any?

: ___
: * Kivi (unregistered) 1.41 *
: ---------------------------- -//- ----------------------------
: Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
: | FlightLine data.612.544.5118 <> note: the views of this |
: | Aviation & FlightSim Resource <> user are strictly his own. |
: ---------------------------- -//- ----------------------------

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

1504. Re: Crobots & Warbots

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: ad329@freenet.hamilton.on.ca
Message-ID: <3vf71a$2sh@main.freenet.hamilton.on.ca>
Source record: 161533

CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
: A friend recently showed me some nifty games for MS-DOS, One was a game called
: Warbots, where you program a bunch of robots using a Basic-type language, and
: watch them kill each other, it needs EGA or VGA graphics so it won't work with
~^

There's a game for the STs called ROBUGS. You build wee robots out of
logic circuits (and, nor, or, ex-or and other gates). It's a pretty good
way to learn about digital circuit design, and alot of fun.

CRACKERS
(Experimenters games from hell!!!)

1505. Just the Fax!

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: plug@pavilion.co.uk
Message-ID: <807117570_OASIS_@pavilion.co.uk>
Source record: 161534

In article <7d8_9507230106@flight.org>
Callum.Lerwick@f47.n282.z1.fidonet.org (Callum Lerwick) said:-

>I have a ViVa Data/Fax modem, works great for data, but I wanna do fax! What
>are my choices for english FAX programs? (other than STraight FAX) I've
>downloaded all sorts of FAX programs, and discovered they're all German... (or
>PC programs that some dork uploaded into the Atari area...)
>
I went through this a couple of months back when I bought a fax modem..looking
for good English programs. The best I could find were German.. I currently use
one called Junior office which is available for FTP just about everywhere. Coma
is also very good, but the demo version is so called "crippleware" and is
really only useful for demonstartion if you dont send off your registration.
Junior office is usable as it is though, but cut down from the fully registerd
version. The German menus are fairly intuitive, and it is so straightforward to
complile a fax from text and/or graphics. I am sure there is probably an
English rsc file available if you register. It seems to be an Atari fact of
life that much of the best software has German origin, that's my experience
anyway.
Regards,
--

---
plug@pavilion.co.uk | "I don't care to belong to any social |
(richard thomas) | organisation that will accept me as a member" |
| (Groucho Marx) |

1506. Re: Falcon tape drives?

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: lamarth@delphi.com
Message-ID: <h-FAhJd.lamarth@delphi.com>
Source record: 161535

<dpj@delphi.com> writes:

>I'm currently using my ICD Tape drive on the Falcon. I had to "modify" it
>a bit to be able to use it, but it works great. The mod I did was to
>remove the host adaptor that was connected to the hard drive also in
>the case. You may be able to find less expensive tape units; I believe
>you can only use a SCSI device, though.

Right, it does have to be a SCSI drive. I was thinking of trying to find a used PC external tape drive with SCSI, but I wasn't sure what brands would be supported by Atari software.

David (lamarth@delphi.com)

1507. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FG5MBBBDUP@cabal.shnet.org>
Source record: 161536

In <1995Jul28.163257.46896@cobra.uni.edu> sinclap2954@cobra.uni.edu wrote:

>In article <FGUCDFCSUP@cabal.shnet.org>, guenther@cabal.shnet.org (Thorsten Guenther)
writes:
>> In <1995Jul16.112758.46275@cobra.uni.edu> sinclap2954@cobra.uni.edu wrote:
>>>In article <FGPGDBCCUP@cabal.shnet.org>, guenther@cabal.shnet.org (Thorsten Guenther)
writes:
>>>> Yes, right, buy a graphics board for 1000 US$s, buy a new Mac => throw
>>>> away the board or sell it with the Performa.
>>>
>>>Why would you need a graphic board? I have 16 bit color.
>>
>> Because I already have the same, and if I want a new computer, it should
>> have an advantage over mine in that respect.
>
>Which one are you referring too?

Crazy Dots HC. 15 Bit (as a Mac, I have yet to see a Mac with 65536
colours) 1 meg.

>>>Can you add a graphic board for the ST/Falcon?
>>
>> Yes, and yes.
>
>After you hack it up..

And your point is? BTW, for MegaST, MegaSTE and TT it's unnecessary to
"hack" them "up".

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

1508. Re: Best way to upgrade MegaSTe video?

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FG5MBBBGUP@cabal.shnet.org>
Source record: 161537

In <DCFuGJ.C7x@murdoch.acc.Virginia.EDU> John Stanmeyer wrote:
>Anyway does anybody out
>there know of anything still available that would upgrade my resolution or
>at least give me multisync, or is this a lost cause?

They already advised a gfx board to you at Toad. Buy one.

Nope, they are not compatible with games, but that is IMHO only a slight
drawback. Just keep your SC1224 and buy an additional SVGA monitor.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

1509. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: Stephen K Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199507301848.AA04122@moroder.demon.co.uk>
Source record: 161538

In a recent article, sasmesba@kingcong.uwaterloo.ca (Samy Mesbah) wrote:
>In article <199507271918.AA04115@moroder.demon.co.uk>,
>Stephen K Mulrine <robotron@moroder.demon.co.uk> wrote:
>>Perhaps I was mangling my concepts a bit, but my basic point is that an
>>ordinary ST can't run an interactive GEM-based WWW browser without a
>>replacement operating system.
>This is not true either - Mint/Mintnet are an EASIER way of implementing
>a GEM based browser - it is still possible to incorporate all the networking
>code into a web browser, but this is generally not how its done on
>other platforms.

I'm not convinced. If it's a straight GEM browser with all the SLIP stuff
built in, what happens if you use a desk accessory, or call up the file
selector? (Or even have a dialog box to negotiate?) Unless the actual
connection was done with interrupts, and I've got serious doubts about
that..

>It is possible to run Mint and Mintnet and still run a SINGLE GEM
>application. As many TOS/TTP applications as you wish can run
>simultaneously. I am starting a WEB browser very soon and I plan to have
>the interface as the GEM application and all the picture decoding, HTML
>parsing, etc as separate TOS programs will will RUN in the background and
>use the Mint 1.xx capability of shared memory. The browser will require
>Mint/Mintnet but not MultiTOS.

So the multi-tasking kernel runs the application, and not the other way
around.. This actually sounds ideal.

Stephen
--
robotro robo robot Black thick stockings and I can't see a sausage
n@morod tron@m ron@morod To the bank with a water pistol in my pocket
er.demo oroder.d er.demon. And the water leaks out, I am wet and soggy
n.co.uk emon.co.uk co.uk Knees are knocking and it's hot in the stocking

1510. Re: Jeff Minter games

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: t94patsa@ida.liu.se
Message-ID: <t94patsa.807108129@news>
Source record: 161539

CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) writes:

>Where can I get some Jeff Minter games? I have Llamatron, Revenge of the Mutant

>Camels, and Trip-a-Tron so far...

a) get Hardcore at ftp atari.archive.umich.edu
or b) buy Llamazap for the Falcon
or c) buy a Jaguar and Tempest 2000 :)

--

Patrik Sanfridsson Linkoping Institute of Technology, Sweden
t94patsa@und.ida.liu.se URL: http://www-und.ida.liu.se/~t94patsa/

1511. ======== Using my ST to cross-post files to differnt newsgroups ???

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: graphic@delphi.com
Message-ID: <xLGAhrU.graphic@delphi.com>
Source record: 161540

Can anyone give me instructions on how to post an ASCII file to usegroups
on the internet? In reading various rec.photo. groups I will see the same
message posted to reach all interested parties. How do they do it?
I also see quotes from a previous post preceded by ">" on each line.
Is there any Atari software that supports capturing a newsgroup message, and
adding a reply to it *and* uploading it to *several* differnt usegroups?
Please send me an e-mail message if you can solve my problem....Thanks.

1512. Infocom Games

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: jtc@thunder.cis.ufl.edu
Message-ID: <3vgofr$qup@sand.cis.ufl.edu>
Source record: 161541

I am hoping some fellow Atarian can help me. Back in 1986 I bought 2 Infocom games - AMFV and HHGG. Recently I came across those 2 packages and decided to play them again. They had been stored away for about 5 years. But the ST can no longer read the diskettes. I have tried reading the disks in several different systems but nothing works. I am hoping that someone can help me recover these 2 games. I still have the original packaging and diskettes, so I just need replacement disks. Even copies of the files would be fine.

Please respond with email
jtc@cis.ufl.edu

1513. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: eretic@tiac.net
Message-ID: <3vgpnd$8qs@sundog.tiac.net>
Source record: 161542

: ||||
: ||||Why would you need a graphic board? I have 16 bit color.
: |||
: ||| Because I already have the same, and if I want a new computer, it should
: ||| have an advantage over mine in that respect.
: ||
: ||Which one are you referring too?
: |
: |Crazy Dots HC. 15 Bit (as a Mac, I have yet to see a Mac with 65536
: |colours) 1 meg.
: |
: ||||Can you add a graphic board for the ST/Falcon?
: |||
: ||| Yes, and yes.
: ||
: ||After you hack it up..
: |
: |And your point is? BTW, for MegaST, MegaSTE and TT it's unnecessary to
: |"hack" them "up".
: So, when I got my clone, I should have gotten an Atari with
: one measely expansion slot, that isn't even standard accross
: models and payed more for it to boot.

: Not to mention that there are 4 ataris with expansion busses
: and 3 different busses making anything bought for a MegaST
: a very expensive doorstop. Not to mention Mac-esque video card
: pricing.

: Nevermind that the vast majority of the installed userbase is NOT
: running TT's or a form of Mega.
Just to add to this confusion. I found the best way to upgrade my Atari
system is by using the Gemulator 4 card. Considering I paid $70
for a 24 bit Vesa local bus card for my PC. It gives me 16 million colors
on the 640 x 480 resolution for the best colour depth. Or the most useful
on the Internet when using Netscape is using 800 x 600 in 16 bit color.

I'll soon be getting Gemulator, and I hope to be running Atari programs
such as Calamus SL in full colour where I couldn't before on my unupgraded
Mega 2 ST.

No flames. I sold my Atari system ... but kept ALL my software in the
even I would do something like this.

Eric

1514. Re: ??: 19" monitor for the Atari?

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: sos@sos.shn.com
Message-ID: <FG5SCDAJUP@sos.shn.com>
Source record: 161543

In <3v7pu6$qqn@news.rrz.uni-koeln.de> Kerstin Hoef-Emden wrote:

>Brian McWilliams (mcwilliams@wmich.edu) wrote:
>
>: Just curious, my Cubase manual mentions a 19" monitor made by Atari
>: for the ST. Does such a thing exist?
>
>I read in some magazines some time ago, that a 19"-monitor for ST
>exists (STM 194). Don't ask me where to find these, I have never seen one.

Well, I had such a 19' moniter (Proscreen TT) for a very long time.
The quality is VERY good. It looks like a sheet of paper. This
monitor uses 1280x960 with 72 Hz. The price (for a used one) is
in Germany $400-$550.
Can you imagine a SM124 with a resolution of 1280x960? That's it. The only
difference: the 19' uses the whole place on the screen. The SM124 doesn't.

Now I use 1024x768 with 256 colors and 75Hz on a 17' monitor.
And it's the same Atari, but it has a grapiccard.

>Kerstin

SOS

--
Forgot a smiley somewhere? Sorry. :-) :-)) :-(:-}
PGP key available on request.
--

1515. Re: ??: 19" monitor for the Atari?

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: sos@sos.shn.com
Message-ID: <FG5SCDAMUP@sos.shn.com>
Source record: 161544

In <3v7sjs$ntv@inca01.inca.co.nz> Gaven Miller wrote:

>I believe that you can also use a standard SM124 monochrome monitor at the
>same time.

That is correct. But if you use a TT you don't need any additional
hardware. Just plug in..... Then you can't use it at he same time
together with a SM124.

>It displays 1280 x 960 pixels at a 66Hz frame rate. The "pixel clock" was
>something over 80Mhz.

You're wrong. It displays a frame rate of 72 Hz.

SOS

--
Forgot a smiley somewhere? Sorry. :-) :-)) :-(:-}
PGP key available on request.
--

1516. Re: ??: 19" monitor for the Atari?

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: sos@sos.shn.com
Message-ID: <FG5SCDAPUP@sos.shn.com>
Source record: 161545

In <FG4ECFDKUP@cabal.shnet.org> Thorsten Guenther wrote:

>In <3v7pu6$qqn@news.rrz.uni-koeln.de> Kerstin Hoef-Emden wrote:
>>Brian McWilliams (mcwilliams@wmich.edu) wrote:
>>
>>
>>: Just curious, my Cubase manual mentions a 19" monitor made by Atari
>>: for the ST. Does such a thing exist?
>
>>I read in some magazines some time ago, that a 19"-monitor for ST
>>exists (STM 194). Don't ask me where to find these, I have never seen one.
>
>They are quite easily available in Germany, though...but only for MegaSTs,
>AFAIK, perhaps for MegaSTEs, too, for they basically are a montior/gfx
>board bundle.

Thorsten, don't forget the Atari TT! (You have often been here, so
I wonder about this text above.)

>Thorsten

SOS

--
Forgot a smiley somewhere? Sorry. :-) :-)) :-(:-}
PGP key available on request.
--

1517. Re: Need help with MagiC!

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: sos@sos.shn.com
Message-ID: <FG5SCDASUP@sos.shn.com>
Source record: 161546

In <1995Jul28.123537.4982@mtroyal.ab.ca> ppospis@mtroyal.ab.ca wrote:

>I have just gotten MagiC v2.0 and have been unimpressed with its
>performance so far on my 1040ST with 4Mb.
>
>I am using ICD v 6.5.5 for my HD and MagiC causes the HD to boot
>twice before I get to the desktop. Does MagiC have a problem with
>ICD's HD utilities or just this version?

No, it's all Ok with the ICD utilities. MagiC needs a reset to get
into a defined position. But this reset is only needed after a coldboot.
This doesn't matter at all and performs a better stability.

>I have been testing MagiC incrementally on the regular programs I have
>been using with single-TOS and it doesn't seem to be work with
>any of them. The programs I have tested are Uniterm and an
>older version of Tempus.

Well, you're using two very old programs. Both are not clean programmed.
This is not a problem of MagiC!

>Uniterm works fine as long as you stay in it exclusively, switching
>out of Uniterm to another program results in never being allowed back
>into Uniterm. Is this a result of a conflict between Magic's method
>of handling the serial port and the way Uniterm expects it to be handled?

Use a good program! For example: CoNnect, CoNnect, CoNnect. :-))
But if you don't like CoNnect then there are a lot of others: Rufus,
STalker, Starcall and a bundle of terminalprograms I don't know.

>Tempus actually works, however, it chews up all remaining memory
>and when terminated doesn't seem to return it. I have tried using
>LIMITMEM to limit the amount of memory TEMPUS gets but it doesn't
>seem to work. Any ideas on what is going on here?

These kind of programs MALLOC() all reachable memory. This is not
a problem of MagiC that the programmer made a mistake! Good programs
use only the needed memory.
Try EVEREST, 7UP, QED, EDISON, XEDIT or another one.

>This is rather disappointing since multitasking is the reason I
>bought MagiC. If anyone can suggest specific programs that they
>have working with MagiC I would be grateful. As well is there
>anyway of contacting the producers of MagiC with specific questions?

Ask in "maus.sys.atari.software". This is a german newsgroup, but
there are enough people speaking english. And if you get flames,

ignore them.

>Paul Pospisil

SOS

PS: Sorry for my bad english.

--
Forgot a smiley somewhere? Sorry. :-) :-)) :-(:-}
PGP key available on request.
--

1518. Re: SMF archive

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <3vgquo$mr@cxc1.cl.msu.edu>
Source record: 161547

CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) writes:

>Where can I find good* standard MIDI files? Classical stuff, folk songs, etc...
Take a look at alt.binaries.sound.midi...
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

1519. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Jul30.151849.46988@cobra.uni.edu>
Source record: 161548

In article <FG5MBBBDUP@cabal.shnet.org>, guenther@cabal.shnet.org (Thorsten Guenther)
writes:
> In <1995Jul28.163257.46896@cobra.uni.edu> sinclap2954@cobra.uni.edu wrote:
>
>>In article <FGUCDFCSUP@cabal.shnet.org>, guenther@cabal.shnet.org (Thorsten Guenther)
writes:
>>> In <1995Jul16.112758.46275@cobra.uni.edu> sinclap2954@cobra.uni.edu wrote:
>>>>In article <FGPGDBCCUP@cabal.shnet.org>, guenther@cabal.shnet.org (Thorsten Guenther)
writes:
>>>>> Yes, right, buy a graphics board for 1000 US$s, buy a new Mac => throw
>>>>> away the board or sell it with the Performa.
>>>>
>>>>Why would you need a graphic board? I have 16 bit color.
>>>
>>> Because I already have the same, and if I want a new computer, it should
>>> have an advantage over mine in that respect.
>>
>>Which one are you referring too?
>
> Crazy Dots HC. 15 Bit (as a Mac, I have yet to see a Mac with 65536
> colours) 1 meg.

You have not looked at all. Lots of macs with 24 bit color.

>
>>>>Can you add a graphic board for the ST/Falcon?
>>>
>>> Yes, and yes.
>>
>>After you hack it up..
>
> And your point is? BTW, for MegaST, MegaSTE and TT it's unnecessary to
> "hack" them "up".
>

What about the flagship Falcon?

> Thorsten
>
> --
> - guenther@cabal.shnet.org (Thorsten G&#65533;nther) - _O
> ---------- /
> - In the sky a mighty eagle doesn't care about what's illegal - _
> - On it's wings the rainbow's light it's flying to eternity. -)

The Atari Jihad...not as powerful as Iran, but equally fanatical!

Peter Sinclair-Day Performa 636/8-250/CD
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into a third world country. Two hundred billionaires and 260 million poor people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.....

Internet-democrats-request@webcom.com / Type subscribe in body of message

1520. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <3vggmtINNdh6@brain.cis.ohio-state.edu>
Source record: 161549

In article <FG5MBBBDUP@cabal.shnet.org> guenther@cabal.shnet.org (Thorsten Guenther)
writes:
|In <1995Jul28.163257.46896@cobra.uni.edu| sinclap2954@cobra.uni.edu wrote:
|
||In article <FGUCDFCSUP@cabal.shnet.org|, guenther@cabal.shnet.org (Thorsten Guenther)
writes:
||| In <1995Jul16.112758.46275@cobra.uni.edu| sinclap2954@cobra.uni.edu wrote:
||||In article <FGPGDBCCUP@cabal.shnet.org|, guenther@cabal.shnet.org (Thorsten Guenther)
writes:
||||| Yes, right, buy a graphics board for 1000 US$s, buy a new Mac =| throw
||||| away the board or sell it with the Performa.
||||
||||Why would you need a graphic board? I have 16 bit color.
|||
||| Because I already have the same, and if I want a new computer, it should
||| have an advantage over mine in that respect.
||
||Which one are you referring too?
|
|Crazy Dots HC. 15 Bit (as a Mac, I have yet to see a Mac with 65536
|colours) 1 meg.
|
||||Can you add a graphic board for the ST/Falcon?
|||
||| Yes, and yes.
||
||After you hack it up..
|
|And your point is? BTW, for MegaST, MegaSTE and TT it's unnecessary to
|"hack" them "up".
So, when I got my clone, I should have gotten an Atari with
one measely expansion slot, that isn't even standard accross
models and payed more for it to boot.

Not to mention that there are 4 ataris with expansion busses
and 3 different busses making anything bought for a MegaST
a very expensive doorstop. Not to mention Mac-esque video card
pricing.

Nevermind that the vast majority of the installed userbase is NOT
running TT's or a form of Mega.

1521. Converting NEOCHROME file

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: Jeff.Thomas@balmybeach.gryn.org
Message-ID: <a0d_9507300744@tor250.org>
Source record: 161550

```
W > I am , sadly, retiring my MEGA ST, and have a lot of NEOCHROME
W > files that I would like to convert to some form that I can view on DOS
W > or MSWin systems. Can anyone offer suggestions as to the best way of
W > doing this?

Yeah their is a program out there that will convert NEO to GIF format. It
runs on ST's, can't remember the name off hand though.

Later...

... OFFLINE 1.52
--
| Fidonet: Jeff Thomas 1:250/422
| Internet: Jeff.Thomas@balmybeach.gryn.org
```

1522. STFM <-> IBM-PC

Newsgroup: comp.sys.atari.st
Date: 1995-07-30 00:00:00 UTC
From: Jeff.Thomas@balmybeach.gryn.org
Message-ID: <a0e_9507300744@tor250.org>
Source record: 161551

```
C > A friend has an ST, I have a PC (IBM compatable jobbie). What is the
C > easiest (and cheapest, this is only an experiment) way of transfering
C > files from the PC to the ST?
C >
Try a DSDD floppy at 720K formatted on your PC. Just pop the disk into
the drive on the ST, and copy your files. The PC and ST disk format are
compatable. More so on later versions of the ST. There are also formaters
for the ST that do PC format.

The other option is though the modem, or a null-modem. The disks are the
quickest and less complicated though.

Later...

... OFFLINE 1.52
--
| Fidonet: Jeff Thomas 1:250/422
| Internet: Jeff.Thomas@balmybeach.gryn.org
```

1523. Trade 486 for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: Michael.Farrell@balmybeach.gryn.org
Message-ID: <ac8_9507311259@tor250.org>
Source record: 161402

-> Replies to glupien@cyber1.servtech.com

I have a full Atari 1040 STe 4meg system to possibly trade for your dx250,
Interested...? My internet email assress is
Michael.Farrell@balmybeach.tor250.org

Michael Farrell
--
| Fidonet: Michael Farrell 1:250/422
| Internet: Michael.Farrell@balmybeach.gryn.org

1524. Selectric problem

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <3vj235$cif@sinsen.oslonett.no>
Source record: 161403

I'm wondering if anyone has the same problem as I have with the
"Selectric" file selector, or if it's just due to my installment and working on
a high density disk drive....

I normally use a RAMdisk (M:\) and the built in disk drive (A:\). I don't have
a hard disk (yet).

The problem is this, that when I change disks and want to load something from
the new disk it doesn't return to the root, but stays in the same path as the
previous disk! That means I have to move it back to the root "manually" by
clicking at the "\" at the top of the little square "box" on the left.
If I just click on the new file to be loaded it just adds the new
directories to the path, but gets me nowhere.
Anyone with the same problem? I just want to find out if this happens with
selectric or if I've done something wrong with the connection of the disk
drive.

Hallvard

--
[Sun SPARCstation 20/Atari STe/Connect 2.46/USR 14400 fax/data]
Norway,Norvege,Noruega,Norwegen,Norge- land of the midnight sun
[Online mail -Unix EMACS 19.28.1]

1525. Re: Need help with MagiC!

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: rm03@ic.ac.uk
Message-ID: <3vj8r0$k8c@oban.cc.ic.ac.uk>
Source record: 161404

in article <1995Jul28.123537.4982@mtroyal.ab.ca>, ppospis@mtroyal.ab.ca wrote:
>I have just gotten MagiC v2.0 and have been unimpressed with its
>performance so far on my 1040ST with 4Mb.

>I am using ICD v 6.5.5 for my HD and MagiC causes the HD to boot
>twice before I get to the desktop. Does MagiC have a problem with
>ICD's HD utilities or just this version?

This worried me at first too, but it's actually how it is meant to work.
After a cold boot, MagiC forces a warm boot. Its no problem if you have
a boot manager, I find.

Most of your other problems are caused by programs which break the rules
and do things at too low a level. I'm afraid you'll may have to replace to
programs with less naughty ones.
[....]

>Uniterm works fine as long as you stay in it exclusively, switching
>out of Uniterm to another program results in never being allowed back
>into Uniterm. Is this a result of a conflict between Magic's method
>of handling the serial port and the way Uniterm expects it to be handled?

It's probably more of a GEM conflict.
Try switching into Uniterm's `Help' mode (The part where you can see the
menu bar and a list of key commands.) Then switch apps from there. This
fixed lots of problems under MultiTOS, but I haven't tried it under Magic.

Failing this, try Connect, which is much cleaner, but somewhat slower, than
Uniterm. There are lots of other term programs out there too, like Rufus,
FreezeDried, etc.

-- Robert Mellish (YSFC, soon to be KoX and SP)
Email: r.mellish@ic.ac.uk Net: rm03@sg1.cc.ic.ac.uk
Jack the sound barrier. Bring the noise. - [Fido, `Snow Crash']

1526. Re: Sending Faxes

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <3vjcu4$814@fitzherbert.pavilion.co.uk>
Source record: 161405

alfasoldt@aol.com (Al Fasoldt) wrote:

>>CoMa ,STFax and Junior Office will send and recieve faxes. These are
>>shareware.

>Keith,

>STFAX is not shareware.

Quite right. Sorry.

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

1527. Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DCLMBv.3rM@eskimo.com>
Source record: 161406

I have an STE and an STf that I would like to connect together. Is it possible to use the printer port or the cartridge port? I have modems connected to the rs232 port already. I also would like them to both use the same hard drive although they would have their own directories. What would be the best way to accomplish this? Thanks for any input.

--

Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request

1528. Re: Roger's Reign of Error

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507311544.AA01366@ilmen.lanl.gov>
Source record: 161407

In a previous article, johnmoon@connexus.apana.org.au (John Moon) wrote:

> Ignore him completely is the best advice I can give 8-)

Easy to say, hard to do, eh, John? ;-)

BTW, as many of you know, I forward the contents of the comp.sys.atari.* newsgroups to GEnie on a daily basis, for the benefit of those poor individuals out there who are "internet impaired." Strangely, however, Roger's posts never seem to make the cut and therefore -never- appear on that service. It's my way of limiting the spread of his pollution.

Why do I do this? Because I can. :)

-Hutch-

1529. Roger's Reign of Error

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: Dan.Dreibelbis@balmybeach.gryn.org
Message-ID: <b01_9507311755@tor250.org>
Source record: 161408

S > This person is a BIG lier and has told many many lies about be
S > on the net, evenstating that I had caused problems on GEnie, I
S > don't post articles on GEnie atall..

Roger, stop it. I think enough people know me well enough here to know that I am NOT lying, nor have I lied to anyone on here.

As for the GEnie thing - I was never claimed that you caused problems on GEnie, EVER. In fact, the original thread, which was not posted by me, talked about how certain GEnie people were laughing about the wrongheadedness of a certain Roger W. Sheppard in this conference. When you replied in your ascerbic manner that they were "lying", that there was no way that they could have read those posts on GEnie, I countered that they could have read them in the Internet access GEnie has (not knowing at the time that GEnie only allowed for Internet mail sending and receiving only).

Next thing I know, I get a private e-mail from you in which you pointed out that fact to me (after calling me a liar), and also mentioned that the Usenet postings could be had in the ST ROUNDTABLE's library in compressed files (why didn't you mention this fact in the open, BTW - or were you afraid of being caught with your pants down again?) . You also threatened that if I "lied" again, that you would contact my postmaster and have me kicked off the board where I access this feed.

At no time have I EVER "lied", Roger. I've been wrong, but I am NOT a liar. And anything I've said about you here, IN THE OPEN, is the TRUTH. THE TRUTH.

S > Also this person has never ever lived in OZZ and does not know
S > the hatred to English people their, I lived their for 4 years
S > and many of us were called BLOODY POMMY BARSTARDS and they
S > ment it, to shut them up we refered to them as White Abo's...

I may not have lived in Australia, but I did live in Western Canada for a number of years, in a very conservative small city. During that time I, being of a somewhat nonconformist nature (I dislike bigotry in all forms, think nuclear war is stupid, have religious beliefs not considered in mainstream Christianity to be "normal", have this thing against having sex before marriage and don't believe in "male bonding a.k.a communal barfing" :)) as well as being a landed immigrant from the United States, I'd been called many things like a "dweeb", a "dirty Yankee", a "retard", and other things I can't and don't care to repeat here, had my sexuality questioned, been roughed up by beer-swilling punks and told to get

out of town, and had even been threatened with death by one redneck oaf. As you can see, I am no stranger to suffering the slings and arrows of thoughtless people. But I almost never let it get to me, and certainly never tried to get back at other people by hurling epiphets back at them of a racist/sacreligious nature, nor did I stoop to their level - well, maybe strongly applied sarcasm :).

TWO WRONGS DON'T MAKE A RIGHT, ROGER! Despite what you may think, that very term is racist, and designed to hurt people. Or is that what you want, as part of your little game? Please spare me from justifying your actions.

... The bigger the smile, the sharper the knife. 48th RoA
___ Mountain Reader II - #00000007
--
| Fidonet: Dan Dreibelbis 1:250/422
| Internet: Dan.Dreibelbis@balmybeach.gryn.org

1530. component 74LS11

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: fp270@fim.uni-erlangen.de
Message-ID: <3vj1ruFlfg@uni-erlangen.de>
Source record: 161409

- 1 -

Hello everybody !

I've got a question concerning my machine.

I've got a MEGA ST2 upgraded to 4mb.

I bought ot as it is second hand.

Now I removed the cover, because it started

quitting some time ago and I thought

of the old ATARI overheating problem.

Since I removed the cover it stopped quitting.

But as I removed the cover I discovered that

a component is missing which apparently had once

been part of the machine and was removed some time.

Since I know nothing of computer architecture

I don't know what this component does and why

it had been removed.

Maybe anybody could tell me?

I checked with a friend of mine who has also an

upgraded MEGA ST2, and in whose machine this

component is still present.

It is located at the front of the machine, it is the

second from left.

It's a seven pin component named 74LS11.

It houses three and-and circuits, as I learned from

an electronics catalogue.

If anybody has any information on that, please

respond directly to my e-mail adress.

Thanx a lot.

fp270@fim.uni-erlangen.de
--
Keep the fire burning !!! ^:^
\-/
Bye the Bye by Zeff'95

1531. Re: Sheppard Out Now!

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <3vj42esti1@mhafm.production.compuserve.com>
Source record: 161410
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Perhaps we should take up a collection and have some nice big men named
Guido and Nunzio visit Mr. Shepperd...

1532. Vidi-ST 12

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <145_graham@grasper.demon.co.uk>
Source record: 161411

It was none other than Neil Halliday who did write on 31 Jul 95 that ....
NH> Does anybody know how to access the hardware of Vidi-ST 12 to grab
NH> images? I have managed to get data input, but it is very unstable,
NH> and flickers a lot. If you know how to access the hardware, please
NH> get in touch.. I am looking to write a new version of a grabber.

write to Rombo UK , can't remember the name of the person who developed the Atari software But I know that he will make available to you the full source code and maybe some other information if you want it . They are very helpful people who were good supporters of the Atari and from my conversations with them over the years were really into the Falcon but were forced to abandon further development like so many small companys because of the economic climate and the lure of the much more lucrative PC market .Let me know how you get on as I have the VidiST 12 and somtimes use it although I have now got an Expose Board the VIDI does some things maybe even better than that !
MHYG
Graham

--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

1533. Re: BLITTER CHIP SOCKETS !!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: ab164@yfn.ysu.edu
Message-ID: <3vjb96$a1q@news.ysu.edu>
Source record: 161412

Can anyone suggest a source for a 68 pin PLCC socket (for the Blitter chip) ?

Your best bet for getting that socket, at least from someone that would know what you want without a part no. is BEST Electronics of California. Unfortunately I can't seem to find their Catalog to give you the phone no.s! Maybe someone else can supply them.
--
Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 85MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

1534. Re: STReport #11.30

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ptLiRrl.dpj@delphi.com>
Source record: 161413

David Poon <David.Poon@miramax.yonet.org> writes:

>Do you have an official FTP site where I can download the latest STReport??

I'm not sure how many sites carry STReport as I don't visit them all too
often. However, I do know that Hensa does (or did) carry our issues.
You can also check out the STReport Web page (check the address at the
end of my .sig).

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.icba.com/streport
```

1535. Re: Crobots & Warbots

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <5b4_9507311533@flight.org>
Source record: 161414

> Corewars is exactly like this, though it is not C; it closer to assembler
> than anything. There's also Mars, which is also a Corewars-type game.

I got Corewars from the Games directory at a.a.u.e, it was really* buggy, so I deleted it. Anyone have a good* copy of Corewars? Where can I find Mars?

> And if you're into the more technical aspects -- hardware design --
> there's a great program called Robugs, where you design tiny computer
> "bugs" using various gates (AND, OR, NAND, etc.) to give them
> instructions, and a rudimentary memory system -- very brilliant. You can
> program bugs, watch them reproduce, die, feed, or fight one another.
> Comes with a lot of sample bots, too.

Neat, where can I find it?

---
* Kivi (unregistered) 1.41 *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

1536. Mnilu

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <5b5_9507311533@flight.org>
Source record: 161415

```
> The GfA BASIC 2 Compiler. Compile GfA BASIC files
> into stand-alone GEMDOS executable relocatable files.
>
> - extremely fast compiliation speed
> - create .TOS or .PRG program files
> - minimum file length of output file only 28K
> - easy to use GEM user interface
> - fully compitable with 95% of GfA v2 written
> source code

What I* want is the ability to compile GFA stuff into object files that can be
linked with C and asm stuff...

---
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

1537. Re: [Q] Reading ST disks

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <5b6_9507311533@flight.org>
Source record: 161416

> Well, if the Mac in question has a 1.4Mb floppy drive (which all Macs
> have had since the old SE), you can easily read Atari and PC formatted
> DSDD/DSHD disks with Apple File Exchange, Access PC, or other utilities.
> This capability is built-in to all the newer Macs, AFAIK. I don't know
> how to get the Mac to read a 360K SSDD Atari disk, however, unless it
> is the 'Red Format' utility John speaks of.

Not quite, the earlier SE's had 800k drives, and so did the earlier Mac II's.
No Mac's have the ability to read PC disks "built in", but they have come with
the Apple PC Exchange utility pre-installed for quite a while.

btw: Apple File Exchange sucks, it only allows you to copy files from PC disks,
Apple PC Exchange is the one that allows you to mount PC (and Apple II ProDOS)
disks directly onto the finder.

---
* Kivi (unregistered) 1.41 *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

1538. AstroPanic94! rev.e

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <5b7_9507311533@flight.org>
Source record: 161417

> It's a small shootem up that runs in 2,4,16 & 256 color modes in
> any resolution you through at it. And it supports digital sound on all
> atari 680x0 machines.
>
> That's right a game that supports graphic cards on the Atari!

Neat-o! Wonder if it will work with my friends MagicMac-outfitted Mac with a
huge screen...

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

1539. Re: SMF archive

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <5b8_9507311533@flight.org>
Source record: 161418

> > Where can I find good* standard MIDI files? Classical stuff, folk songs,
> > etc..
>
> Take a look at alt.binaries.sound.midi...

Ack! I'd prefer FTP, binary groups are a pain in the ass, and I doubt the sysop here would carry a binary group...

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

1540. Re: [Q] Reading ST disks on a Mac

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: jpetzold@cnct.com
Message-ID: <jpetzold-3107952027490001@192.0.0.1>
Source record: 161419

>In a previous article, johnmoon@connexus.apana.org.au (John Moon) wrote:
>
>> I've had a lot of trouble getting Mac's (mostly Centris's) to read my
>> DD disks, but this RED FORMAT thingy works puuurrrrrfectly!
>> The only thing is, I dont know if its PD or not. It dosnt tell you!
>

I'm just dealing with some problems reading ATARI disks on my MAC, too.

Did I get it right, that 'RED FORMAT' is able to read (or can enable the
MAC to read) ATARI disks also in formats which the MAC with 'PC Exchange'
installed can't read?
If yes, where can I obtain 'RED FORMAT'?
Is it an extension or an application program?

Joachim Petzold

---- from Brooklyn, New York ----

<76642.744@compuserve.com> or <jpetzold@cnct.com>

1541. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950731211422.16234C-100000@moose.erie.net>
Source record: 161420

On Mon, 31 Jul 1995, Randell Spreadborogh wrote:

> I have an STE and an STf that I would like to connect together. Is it
> possible to use the printer port or the cartridge port? I have modems
> connected to the rs232 port already. I also would like them to both use the
> same hard drive although they would have their own directories. What would
> be the best way to accomplish this? Thanks for any input.

Your best bet is Medium Net or Duet. They can network the two
computers through the MIDI ports. Not fast (31.5 kilobaud), but a lot
quicker than swapping floppies. Either of these programs will allow you to
have desktop icons for the hard disk partitions on the "other" computer.
I have used Medium Net for over a year with no problems. Duet I only
tried once. It worked fine, but once it is run the set-up is fixed.
That is, the hard drive partition (s) specified in the set-up are the
only ones that can be accessed. Medium Net, on the other hand, is an
ACC and allows you to change the selected partitions easily.

Try them both and see which one suits your needs!

1542. Falcon "Extender" Upgrade?

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: jperez@uhunix3.its.Hawaii.Edu
Message-ID: <DCLr5z.81J@news.hawaii.edu>
Source record: 161421

Help,

I heard something briefly about a Falcon upgrade that would
enhance CPU, BUS, DSP, and Math Co-Processor speeds. It may be out of
Germany...

Any information regarding Falcon enhancements of this type would
be much appreciated...

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030 - STacy25 - Portfolio - 2600 - Lynx - Jaguar - 400/800 - 130 XE
----------Sorcery Computing Services----------

1543. Mint-Net How to?

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95212.182732STIRRE31@MAINE.MAINE.EDU>
Source record: 161422

Are there any fairly decent documents out there that explain how to set-up Mint-Net? I tried (unsuccessfully) to set it up last year. This year I plan to buy a good modem (14.4K) and get a Slip account at my University. However, I am leary to buy a modem and then not be able to find software that works for me. Any help would be greatly appreciated.
-scott tirrell
P.S. With all of the requests for easy-to-use Slip software here it would seem like it would a be a profitable venture. Perhaps we could all write letters to a developer like Compo asking for something like Trumpet Winsock? Just a thought....

1544. gcc help needed

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: uq086@freenet.Victoria.BC.CA
Message-ID: <1995Jul31.190459.6123@freenet.victoria.bc.ca>
Source record: 161423

I've recently installed gcc-2.6.3 but have not been able to fully compile anything because I keep getting the error message stating "ld not found". I'm assuming this is a linker but I've been unable to find a copy do download. Does anyone either know where to find it or a switch to use so cpp etc does it?

1545. Re: re: falcon tape drives?

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: lamarth@delphi.com
Message-ID: <htECRXq.lamarth@delphi.com>
Source record: 161424

Roger Cain <rcain@nest.demon.co.uk> writes:

>If you get hold of the archive software, GEMAR, you will find the package
>contains a list of configurations on which it has been tested OK.

Is it shareware or commercial?

David (lamarth@delphi.com)

1546. SALE: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: ehood@convex.com
Message-ID: <3vjrnu$gai@imagine.convex.com>
Source record: 161425

I have the following for sale:

Atari Mega ST2 $200
MC68000 8 Mhz, 2MB RAM
DSDD Floppy Drive, Color monitor, keyboard, mouse
Tweety board (hook sound to stereo)
Monitor master
Bunch of games

If there is interest, I can compile a list of all the games that are
included.

--ewh

Earl Hood | CONVEX Computer Corporation
ehood@convex.com | 3000 Waterview Parkway
Phone: (214) 497-4387 | P.O. Box 833851
FAX: (214) 497-4500 | Richardson, TX 75083-3851

1547. Falcon in a tower?..anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_301cb99e_Tom.Thomason@fpc.ct.se>
Source record: 161426

On 23 Jul 95, falcon shot this through the ether to All ...

f> has anyone put a falcon in a tower?
f> if so what size and make of tower?
f> where can i buy this tower?

We build our towers based on a standard PC "Maxi" tower and a custom back plate. A small bit of the tower's inner frame has to be removed for correct placement of the Falcon motherboard. The tower can be purchased anywhere, the problem is the back plate.

f> --
f>
f> ^^^^^^^^^^ ^^^^^^^^^
f> \\\\\\\\\\ ^^^^ ^^^^ /////////
f> \\\\\\\\\\ \=====/ ////////
f> \..... === ...../
f> \ +++++ /
f> \ ~~~ /
f> selah @ccnet.com
f>
f>
f> --
f>
f> ^^^^^^^^^^ ^^^^^^^^^
f> \\\\\\\\\\ ^^^^ ^^^^ /////////
f> \\\\\\\\\\ \=====/ ////////
f> \..... === ...../
f> \ +++++ /
f> \ ~~~ /
f> selah @ccnet.com

Lot's of messages from you lately with up to 5-6 pages of this sig. Think you could do something about it?

ATB,
Tom

1548. Re: comp.sys.atari.st

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_301cba9b_Tom.Thomason@fpc.ct.se>
Source record: 161427

On 27 Jul 95, Mark Rathwell shot this through the ether to All ...

MR> : And the Falcon is much more ideal to expand internaly? As for
MR> professional : software, which one are you referring too? Does the
MR> Falcon have professional : software besides midi ones? And how much?
MR>
MR> Hey look at this ... once again, Peter ignores advocacy and
MR> wastes the time and money of people who have to pay for net access by
MR> violating nettiquette and posting in innapropriate groups!
MR>
MR> Sinflop ... rec.games.video.advocacy and comp.sys.atari.advocacy
MR> were designed for people like you to bash Atari all you want. Do it
MR> there and not here!

Although sinclap isn't my favorite person in this world, for once, his comment didn't actually come out as Atari bashing but, rather, as a simple question as to availability and price of professional software for the Falcon. Jump on him all you want when he's being unreasonable, but leave him alone otherwise.

Cheers,
Tom

1549. Re: Just the Fax!

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_301cbb04_Tom.Thomason@fpc.ct.se>
Source record: 161428

On 27 Jul 95, tom lamparty shot this through the ether to All ...

tl> This is as it should be, as StraightFax is a commercial product.
tl> It isn't PD or Shareware! You can order it from TOAD! To find out if
tl> it will work with your modem, get Sysinfo2 or whatever the latest
tl> version is from their bbs or Umich. When you run it it checks your whole
tl> setup including the modem.

As he seems to be located in the UK, he'd do better getting it from System Solutions there.

ATB,
Tom

1550. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <3vjtsm$kn@gti.gti.net>
Source record: 161429

Stephen K Mulrine (robotron@moroder.demon.co.uk) wrote:

: As I said earlier in the thread, standard GEM neither supports nor allows
: the required multi-tasking and networking facilities. Why do you suppose
: Chimera requires MiNTnet and X, and at least one other chap is working on a
: GEM-based browser which requires MiNTnet and a replacement version of GEM?

This is still rubbish. Chimera requires X simple because it was written
with the Athena widgets! MintNet is required because MintNet supplies
sockets...

If multitasking is such a concern, why does KA9Q NOS exist? That runs under
single TOS/GEM, altho it has it's own internal multitasking. But it STILL
RUNS under single TOS!

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

1551. Re: ??: 19" monitor for the Atari?

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FG6TDFAFUP@cabal.shnet.org>
Source record: 161430

In <FG5SCDAPUP@sos.shn.com> Soeren Schnee wrote:
>In <FG4ECFDKUP@cabal.shnet.org> Thorsten Guenther wrote:
>>In <3v7pu6$qqn@news.rrz.uni-koeln.de> Kerstin Hoef-Emden wrote:
>>>Brian McWilliams (mcwilliams@wmich.edu) wrote:
>>>
>>>: Just curious, my Cubase manual mentions a 19" monitor made by Atari
>>>: for the ST. Does such a thing exist?
>>
>>>I read in some magazines some time ago, that a 19"-monitor for ST
>>>exists (STM 194). Don't ask me where to find these, I have never seen one.
>>
>>They are quite easily available in Germany, though...but only for MegaSTs,
>>AFAIK, perhaps for MegaSTEs, too, for they basically are a montior/gfx
>>board bundle.
>
> Thorsten, don't forget the Atari TT! (You have often been here, so
> I wonder about this text above.)

I was addressing the 19" monitor for the ST, not the one for the TT.
The TT has the logic for video output on these ECL monitors onboard, the
ST doesn't.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

1552. Looking for 1224

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: laciakr@aol.com
Message-ID: <3vk7u0$aig@newsbf02.news.aol.com>
Source record: 161431

Looking for a monitor for ST computer.

Please email your asking price to Ras Dva Records:

Laciakr@aol.com

Thanks

Ric

1553. Re: Atari in Netherland ?

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <3vjfi7$9e4@mark.ucdavis.edu>
Source record: 161432

Ben Van Mil (VanMil@mindlink.bc.ca) wrote:
: Just wondering a bit what some one with a address in Korea wants a address
: for ATARI in the Neterlands for but here it is anyway,
[bits removed]
: Vancouver, Canada.

Just thought it was cute that a Canadian was helping a Korean find an address in the Netherlands, and couldn't help sticking my US nose into the picture. It is a global community now, I guess.

1554. re: offline readers

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2132rcain@nest.demon.co.uk>
Source record: 161433

On 31 Jul 95 Dave wrote:
IU> From: Dave Brook <Dave@mbha.demon.co.uk>
IU> Yep, i think so too. I have now tried GSZRZ as an ACC, and it has
IU> worked fine, even with the files I got corrupted with the internal z-
IU> modem. Dont know why I changed from GSZRZACC in the first place.
IU> Bummer. :-(

My Connect started to behave again when I re-extracted it from the archive.

Now, this GSZRZ, can you use it as a direct substitute for Z-modem or do
you need to have complimentary software at the other end?

IU> Anyway... if only i could get the screen freezes fixed Grrrrrr.
IU> Doesn't happen with starcall, perhaps i should change... Pity though
IU> cos the user interface on CoNnect is far the better of the two.

What's all this then? You didn't say you had screen freezes last time.

I agree that Connect is the best terminal program around atm. I have had to
ditch trusty old Vanterm because it just didn't get on with Magic which
I've just installed.

Roger
rcain@nest.demon.co.uk

--

1555. Re: Best way to upgrade MegaSTe video?

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DCLrpJ.5Ev@cix.compulink.co.uk>
Source record: 161434

In message <DCFuGJ.C7x@murdoch.acc.Virginia.EDU>,
jws4p@fermi.clas.Virginia.EDU said:

> monitors (ridiculous), but apparently only 15.75 KHz horizontal scan
> rate multisync monitors are compatible with ST video signals, and
> those monitors aren't made anymore (and can't even be found in the

I have a Microvitec 1438(?) multisync monitor which does this. It also does
SVGA up to 800x600 (non interlaced) and 1024x768 (interlaced). I bought
this less than a year ago from System Solutions in the UK for about 300ukp.

AFAIK Microvitec is a UK company - so they may not be easy for you to get.

I've heard that some models of IDEK monitors are also suitable - as I'm
sure I was offered one of these as an option when I bought the Microvitec.

:-)

Roland.

@CiX

1556. Re: SCSI potential in MegaSTE's

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DCLrpL.5FI@cix.compulink.co.uk>
Source record: 161435

In message <3vdq6g$eh1@hobbes.cc.uga.edu>, shunt@sb.dcs.uga.edu said:
> I was told that it was possible to put a standard SCSI drive into an
> Atari MegaSTe if a certain plug could be found on the motherboard.
> Is this true? Mine is the 2 Meg model, with 720k floppy.

MSTEs were shipped either with or without an internal SCSI HD. Those that never had one will need some sort of host adaptor. Mine came with an ICD MicroSCSI as the dealer bought in a MSTE1 w/o HD and sold it me as a MSTE4 with 105MB HD. Those that were shipped from Atari with a HD have some sort of Atari host adaptor - which has a SCSI drive attached.

So it really depends on the history of your machine. If a previous owner removed the HD mechanism - then all you chould need to do it fit a new one. Otherwise you will probably need to fit a host adaptor as well.

All AFAIK and IMHO,

Roland.

@CiX

1557. MSTe & graphic cards

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <3vi6k2$kee@jazz.iinet.com.au>
Source record: 161470

G'day to all, can anyone advise on what graphics card I should purchase for my MSTe (to fit in the VME slot). I was thinking of Crazy Dots but I read the other day (on this newsgroup) that Toad no longer stock them..

Does this mean that even the MSTe is coming to the end of it's productive life ??? Hope not, cos I don't want to quit mine... The only thing I want to change on it is the COLOUR resolutions....I want more colours.!!!

If anyone has info on what to buy please advise WHERE to get it as well as there is little or NO support for Atari in West Australia..

Thanks in advance

P.S. I don't need any help from the New Zealander, Roger Sheephurd....
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

1558. SLIP-Software

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: wa@mtq02.wzl.rwth-aachen.de
Message-ID: <3vi7tq$7q8@inet-nntp-gw-1.us.oracle.com>
Source record: 161471

Hi !

Is ther any Software for the ST supporting SLIP (PD or shareware).

I'm also looking for internet client software (telnet, ftp, news, WWW, ...)

Sorry if this is a FAQ

Thanx

Wolfgang Wagner

e-mail wa@mtq02.wzl.rwth-aachen.de

1559. Re: STonX?

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3vi8bi$5nv@epsilon.qmw.ac.uk>
Source record: 161472

On pd@mole.bio.cam.ac.uk, Phillip Davey (Path) (pd@mole.bio.cam.ac.uk) typed away:
: Has anything else happened to STonX, the ST emulator for Unix?
: The last update to the web page was on May 17...

Nah, the page is updated quite frequently. Get there via HENSAs WWW
pages. :-) A direct link to Marinos' pages.

Dan
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1560. Re: STonX?

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: Chad Page <cpage@shell1.best.com>
Message-ID: <Pine.BSF.3.91.950731023550.23679B-100000@shell1.best.com>
Source record: 161473

On Mon, 31 Jul 1995, Marinos Yannikos wrote:

> In article <3vc2jt$onb@news1.best.com> you wrote:
> : Well... fonts themselves don't have copyrights (only font *names*
> : do).
>
> That's quite interesting... I was told that distributing the TOS fonts
> in .pcf format would be illegal.

Executor (the Mac emulator) uses the Chicago font, along with the
Apple Logo... :) their legal status, according to them, is rather good -
they've prided themselves on clean room techniques, for instance.

> 1. You can by it (recommended for your consciousness, but might not be worth
> it if it's just for STonX)
>
Now, if it worked with Gemulator :) Seriously, how much would
that cost? I wish they put older versions up for ftp (like pre 7.1 MacOS
versions...)

> 2. You can try to dump it to disk from a real ST's ROMs (using the dumptos.ttp
> program from the STonX-0.4/atari subdirectory on our FTP server)

If it can run on an old 520ST with a 720K disk, I should be able
to do that... I was thinking of something like that.

> 4. You can use an older ST's TOS image file, but I need to fix a bug first
> (which makes this impossible)

(as in the 1985 pre-1.0 releases?)

Alas, the ST I have (boxed up practically) is quite old... 1986,
with TOS 1.0something.

Thanks for the info!

- Chad

1561. RS232 Broke/ Jumper bad pin?

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DCK27K.1H9@eskimo.com>
Source record: 161474

My computer recieves data but cannot send. Is it possible to solder a jumper wire from the defective pin to an appropriate trace on the board? The socket itself would be hard to remove and resoldering the outside pins did not seem to help. If someone could tell me where to solder a jumper wire on the board I would be most appreciative. Also which of the pins is the sending one so I can jumper the right pin. Thanks for any help.

--

Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request

1562. Re: RS232 Broke/ Jumper bad pin?

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DCK5nG.7Lp@eskimo.com>
Source record: 161475

I should add that I have an STE as the board is probably different and
therefore the jumper would probably be different also. Thanks again.
--
Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request

1563. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <3vhli0$9ct@Einstein.EbiCom.net>
Source record: 161476

Samy Mesbah (sasmesba@kingcong.uwaterloo.ca) wrote:
: In article <199507271918.AA04115@moroder.demon.co.uk>,
: Stephen K Mulrine <robotron@moroder.demon.co.uk> wrote:
: >In a recent article, azog@gti.gti.net (azog) wrote:

: For those of you out there who want a WEB browser, I was planning to
: support 640x400 up (mono,16,256,and true color). ANy commments on this?
: 4 colors is really not worth it and 640x200 is too low to browse the
: WEB graphically anyway. I was also planning to use GDOS for fancier
: fonts so NVDI would be recommended.

: Sam

Sam,
This is reasonable...however...it would be a kind gesture if you
were to put in a 16 color mode, or a greyscale medium res mode. You could
give it a very large virtual screen that scrolls with the mose...and...or...
put it in a window. This is true what you say...it's not much resolution,
but could come in handy for some ST users who might not have mono, and the
memory to run a decent mono emulator in conjunction with mint, your
application, and larger graphics files.
Using GDOS is also a great idea...NVDI's even better. I'd much
rather be able to use scaleable fonts than megs and megs of bitmaps.
Just kicking around ideas...any way you can do it would be much
appreciated my many of us Atarians. I'm ready to register my copy already!

Brian

1564. Re: SCSI potential in MegaSTE's

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: dlang@cln.etc.bc.ca
Message-ID: <1995Jul31.045829.18601@news.etc.bc.ca>
Source record: 161477

In a previous article, shunt@sb.dcs.uga.edu (Stephen Hunt) says:

>I was told that it was possible to put a standard SCSI drive into
>an Atari MegaSTe if a certain plug could be found on the motherboard.
>Is this true? Mine is the 2 Meg model, with 720k floppy.
>
>--
>Stephen Hunt "If the Universe should decide to stop, what then??"
>shunt@sb.dcs.uga.edu * Biology and Computer Sci Undergrad * -- D. Tibet
>shunt@phoenix.cs.uga.edu * University of Georgia, Hell, Earth *
>http://www.cs.uga.edu:80/~hunt ** "Good is Reason, Evil is Energy." - Blake
>

I don't know about actually putting a SCSI drive _inside_ a Mega, but if
you use ICD's Link or ADSCSI+, you can connect a SCSI drive to the DMA
port. The Link is $90 from Toad, and the ADSCSI+ is $99.

Dustin
dlang@cln.etc.bc.ca

1565. Where can I find a .GIF or .JPG viewer?

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: dlang@cln.etc.bc.ca
Message-ID: <1995Jul31.050021.18905@news.etc.bc.ca>
Source record: 161478

Anybody know where I can get [ftp] a .GIF or .JPG viewer? Please respond via e-mail.

Thanks!!

Dustin
dlang@cln.etc.bc.ca

1566. Re: SCSI potential in MegaSTE's

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: dlang@cln.etc.bc.ca
Message-ID: <1995Jul31.052825.23323@news.etc.bc.ca>
Source record: 161479

In a previous article, shunt@sb.dcs.uga.edu (Stephen Hunt) says:

>I was told that it was possible to put a standard SCSI drive into
>an Atari MegaSTe if a certain plug could be found on the motherboard.
>Is this true? Mine is the 2 Meg model, with 720k floppy.
>
>--
>Stephen Hunt "If the Universe should decide to stop, what then??"
>shunt@sb.dcs.uga.edu * Biology and Computer Sci Undergrad * -- D. Tibet
>shunt@phoenix.cs.uga.edu * University of Georgia, Hell, Earth *
>http://www.cs.uga.edu:80/~hunt ** "Good is Reason, Evil is Energy." - Blake
>

I was just looking through my new catalog from Toad, and here's what it
says abnout Mega STe

"...and can support one standard half-height 3.5" SCSI hard disk when
used with the optional internal host adapter."

You did buy the optional internal host adapter, didn't you :)

Dustin
dlang@cln.etc.bc.ca

1567. Re: STonX?

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: cpage@shell1.best.com
Message-ID: <3vhtq7$si6@news1.best.com>
Source record: 161480

Annius Groenink (avg@cwi.nl) wrote:
: cpage@shell2.best.com (Chad Page) writes:

: > Well... fonts themselves don't have copyrights (only font *names*
: >do). I'm interested in STonX, but I don't have the TOS 2.06 image file,
: >so I can't use it. Where can I get it (from Atari?)

: What we could do is post it on comp.binaries.atari.st as a final
: issue, and then close the Atari binaries and sources groups down
: forever...

Yeah... we can't go around posting Atari's OS straight to the
'net... there was an exception in the case of the 8-bit OS's use in Atari
XFormer (but that's different, since it was all Atari code...)

The *real* question is, how can I get it from Atari, and how much
does it cost?

- Chad

: --
: Annius V. Groenink | avg@cwi.nl | Private/Edith/ZFC:
: CWI, Kruislaan 413 | zfc@zfc.nl | P.O. Box 12079
: 1098 SJ Amsterdam | Room M233 ext. 4077 | NL 1100 AB Amsterdam
: The Netherlands | Phone: +31 20 592 4077 | Phone: +31 20 695 9901

1568. Re: BLITTER CHIP SOCKETS !!!

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-3107950853360001@47.85.0.99>
Source record: 161481

In article <07291995.201645@empyr.dircon.co.uk>, kevan@empyr.dircon.co.uk wrote:

> Can anyone suggest a source for a 68 pin PLCC socket (for the Blitter
> chip) ?
>
> I bought one, but the pins do not line up with the holes on the Atari
> board :-(The one I got had the two rows of pins down each side, in line
> with each other like this : . . . . . .
> . . . . . .
>
> What I need is one that has offset pins like this : . . . . . .
> . . . . . .
>
> Can anyone help please ?
>
> If I can't find the correct socket, I have a funny feeling I am going to
> try wiring up 68 wires to the pins on the socket I have, not a pleasant
> thought !
>
> Cheers,
>
> Kev.
>
> Kevan@empyr.dircon.co.uk

The Blitter socket is special, will not be easy to find in the usual catalogues.
Try systems Solutions inthe UK, they used to sell the Blitter upgrade,
maybe they have a few sockets left, or a souce for them.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1569. Re: ACC order on desktop

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <3vi4d0$mdp@newsbf02.news.aol.com>
Source record: 161482

In article <1995Jun23.180653@w211zrz.zrz.TU-Berlin.DE>,
petefagc@w211zrz.zrz.TU-Berlin.DE (Peter Kellogg) writes:

>anybody know how I can change the order of installed ACCs, displayed on
the
>desktop's pull-down menu? Altering the boot order won't help. Any ideas?
>
>
Peter,

You can't reliably change the loading order of accessories without using some kind of batch loader or doing it manually (via Geneva or MagiC). Even when you *think* you are controlling the order, you may run into an accessory that is slow to initialize and is therefore leapfrogged by another one.

In general, DAs load in their physical order on disk. Under OldTOS, the list in the Desk menu is backwards -- the last DA in that list was the first to load. But there is so much voodoo in the way OldTOS handles DA loading that the order cannot be reliably predicted.

1570. Re: Atari St Pirate Ware

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: pl4266@u.cc.utah.edu
Message-ID: <3vi4af$hcf@news.cc.utah.edu>
Source record: 161483

: But as of to-day Yes I have moved up to a PC clone, so does any one wan't
: my crappy old Ataries...???

: They can't even be given away here....

To: sheppard_r@ix.wcc.govt.nz
Subject: Re: Atari St Pirate Ware
Newsgroups: comp.sys.atari.st

: Yes I own 3 Ataries and I started from way back in 1986...

: But as of to-day Yes I have moved up to a PC clone, so does any one wan't
: my crappy old Ataries...???

: They can't even be given away here....

I'll take 'em! I can do a lot with an ATARI.
I work with 200 486 IBM Value Points everyday and while they are a
suitable machine, my Falcon is a much finer piece of hardware and would
be far more versatile if enough people would get a clue and buy them to
make developpers write for them. Even so, I have evry kind of App for my
Falcon and I lack for nothing but popular Video Games, but that again is
a function of the proliferation of the PC which is a direct result of an
ignorant, computer illiterate, "tell me what to buy" market. One of the
main reasons for the phenomenon of Alternative computers being so much
better yet so much less popular is that the people who are behind the
Atari's and Amiga's of this world are engineers who aren't tainted by
habits of doing things the old way. They simply find the best way to
build their machines, not governed by the bad habits of the past
industry. The draw back is that these people are not business people but
Computer Crafters. Clone companies look at computers as a cash crop, but
real computer makers create works of art.

:) Paul.Luscher@m.cc.utah.edu
Het leven is een eigenaardige verzameling van alles buitengewoon!

1571. Re: Sending Faxes

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <3vi4nd$mer@newsbf02.news.aol.com>
Source record: 161484

In article <3ssd51$ou6@fitzherbert.pavilion.co.uk>, keiths@pavilion.co.uk (Keith Sunderland) writes:

>CoMa ,STFax and Junior Office will send and recieve faxes. These are >shareware.

Keith,

STFAX is not shareware.

1572. re: offline readers

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: Dave Brook <Dave@mbha.demon.co.uk>
Message-ID: <807176844snz@mbha.demon.co.uk>
Source record: 161485

In article <2099rcain@nest.demon.co.uk>
rcain@nest.demon.co.uk "Roger Cain" writes:

> Hmm.. odd you should say that too :). I was just about to send out a
> general call to see whether I was alone in this.
>
> Same prob. ZIP and LZH files d/led by Z-modem with Connect 2.46 are
> corrupt. I haven't yet fiddled with buffer size (currently at 8192) or
> tried other protocols. Using GSZRZ could be a problem as few BBS support
> this. ^^^^^^^^^^^^^
>
> For the record I don't use HDDriver or Tcache (Supra driver and CACHEXXX)
> so it's unlikely this is the trouble.
>
> I think my next steps will be to try the d/l with grotty old Y-modem and,
> if I get a success, use Egale to find out where the difference in files
> occurs.
>
> I rather think that Z-modem in Connect 2.46 is knackered but would be happy
> for it to be proved otherwise.
>
> Roger
> rcain@nest.demon.co.uk
>

Yep, i think so too. I have now tried GSZRZ as an ACC, and it has worked
fine, even with the files I got corrupted with the internal z-modem. Dont
know why I changed from GSZRZACC in the first place. Bummer. :-(

Anyway... if only i could get the screen freezes fixed Grrrrrr. Doesn't
happen with starcall, perhaps i should change... Pity though cos the
user interface on CoNnect is far the better of the two.

--
dave

- Wizzo -

1573. re: offline readers

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: Dave Brook <Dave@mbha.demon.co.uk>
Message-ID: <807177013snz@mbha.demon.co.uk>
Source record: 161486

In article <FG5IFIAWUP@cabal.shnet.org>
guenther@cabal.shnet.org "Thorsten Guenther" writes:

> In <2099rcain@nest.demon.co.uk> Roger Cain wrote:
> >On 27 Jul 95 Invalid wrote:
> > > IU> From: Dave Brook <Dave@mbha.demon.co.uk>
> > >
> >Same prob. ZIP and LZH files d/led by Z-modem with Connect 2.46 are
> >corrupt. I haven't yet fiddled with buffer size (currently at 8192) or
> >tried other protocols. Using GSZRZ could be a problem as few BBS support
> >this.
>
> Yes, yes, all this happens if one uses cracked copies of CoNnect 2.46,
> AFAIK, instead of registered ones.
>
> Thorsten
>
> --

Whoa! settle down buddy, I use the shareware (unregistered to be sure).
In any case, GSZRZACC works fine. What about the screen freezes though?

--
dave

- Wizzo -

1574. re: offline readers

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <3vi9k5$398@golem.wcc.govt.nz>
Source record: 161487

In article <807177013snz@mbha.demon.co.uk>, Dave Brook <Dave@mbha.demon.co.uk> writes:
>In article <FG5IFIAWUP@cabal.shnet.org>
> guenther@cabal.shnet.org "Thorsten Guenther" writes:
>
>> In <2099rcain@nest.demon.co.uk> Roger Cain wrote:
>> >On 27 Jul 95 Invalid wrote:
>> > IU> From: Dave Brook <Dave@mbha.demon.co.uk>
>> >
>> >Same prob. ZIP and LZH files d/led by Z-modem with Connect 2.46 are
>> >corrupt. I haven't yet fiddled with buffer size (currently at 8192) or
>> >tried other protocols. Using GSZRZ could be a problem as few BBS support
>> >this.
>>
>> Yes, yes, all this happens if one uses cracked copies of CoNnect 2.46,
>> AFAIK, instead of registered ones.

I thought that their is a Buged version of Connect around, and it does stuff up
Zmodem dnloads...

GSZRZ is the best Zmodem for the Atari and the fastest...

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

1575. Re: DUFTP

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: cs93dlh@wolf.dcs.exeter.ac.uk
Message-ID: <DCKzBD.F3E@exeter.ac.uk>
Source record: 161488

In article <286_graham@grasper.demon.co.uk> graham@grasper.demon.co.uk (Graham Irvine) writes:

> DuFTP uses DIP as the Dialer and it needs some files to be in /etc instead
> of the "normal" place for them to be (/usr/etc) try coping route ,
> slattach,ifconfig and iflink from the later to former directories.

The easy way to do it is just to symbolic link the files needed from /usr/etc into /etc - i.e. ln --symbolic /usr/etc/slattach /etc/slattach
That way everything can find them wherever they look.

--
* {{{ Dan }}} * Atari Falcon030 4Mb RAM 65Mb IDE 340Mb SCSI *
* MiNT * MiNT-OS * MiNT-NET * Minixfs * X11r5 *
* Looking for a Falcon sample editor? Get SuperSam v1.08! *

1576. v23INF3: Introduction to comp.binaries.atari.st

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <DCL0L4.J3D@cwi.nl>
Source record: 161489
Cross-posted to: comp.binaries.atari.st,comp.sys.atari.st

Submitted-by: avg@cwi.nl (Annius Groenink)
Posting-number: Volume 23, Info 3

This article is posted twice a month. It gives a short introduction to comp.binaries.atari.st and describes how to submit binaries to the group.

I am always looking for suggestions on how to improve the usefulness of the newsgroup, and can be contacted at the following internet address:

avg@cwi.nl

Annius Groenink, Moderator.

ABOUT comp.binaries.atari.st

The moderated usenet group comp.binaries.atari.st contains publications or announcements of binary packages for Atari TOS computers. The publications on comp.binaries.atari.st may be freely distributed as long as no modifications are made to the packages. The packages may contain public domain software, shareware or demos of commercial programs.

THIS IS A MODERATED GROUP. YOU CANNOT POST TO IT BY YOURSELF. Read the instructions below for submitting material intended for publication on comp.binaries.atari.st.

SUBMITTING BINARIES FOR PUBLICATION

Items intended for posting or queries and problem notes should be sent to avg@cwi.nl. If you are on a UUCP-only site, you can send them to uunet!cwi.nl!avg. Note that comp.binaries.atari.st is not the correct place to ask general questions or to ask, "Does anyone have software that does X?" Post such requests to comp.sys.atari.st or comp.sys.atari.st.tech.

If you want verification of arrival, say so at the beginning of your submission, or in a cover note. I try to verify that a program works, and if I can't get it to work, I may hold up posting it for a couple of days. Please note that, except in rare cases, software without documentation will not be published. The backlog from receipt to posting varies from one to four weeks depending mostly on the set of submissions currently in my queue.

If you are submitting both sources and binaries, PLEASE send the two separately. If I have to separate your sources from your binaries by hand, your submission will most likely sit on the back burner for a while, or be rejected outright.

Please include a description of your program at the top of your article. Look at old issues of comp.binaries.atari.st for examples of the sorts of descriptions I'm looking for. In general you should indicate what the program does, on what types of Atari TOS computers, whether your program requires a certain amount of on-board memory, a hard disk or a certain screen resolution. If necessary, I may rewrite or add to this information in order to make the postings to the group more uniform. I can't check your submission in all possible configurations, and see what works and what doesn't. Without a description, your submission is likely to be rejected.

If possible, submit your binaries in a Zoo 2.1 archive. I will generally check that everything in the archive is OK and that the files in the archive make sense on an ordinary Atari ST system (i.e. they are MS-DOS style files), unless the archive is specifically intended for use with an alternative file system such as Minixfs. If necessary, I will re-pack the binaries using Zoo 2.1.

If you are submitting a demo of a commercial program, or a shareware program, please keep the amount of advertising to an absolute minimum. If you want to solicit orders, do it in a README file or an About... dialog box, not in a message that comes up every time the user does something. But feel free to post demo versions. Submissions which I feel are of an excessively commercial nature will not be posted.

THE STRUCTURE OF COMP.BINARIES.ATARI.ST ARTICLES

There are two types of articles in comp.binaries.atari.st: "information postings" and "binaries". The binary postings are also called "Issues". The postings of type 'announcement' (history has only known 1) are no more supported, as we now have a group comp.sys.atari.announce for those. The type of a posting can be distinguished by the subject line:

Subject: v06INF1: Introduction to comp.binaries.atari.st

This first word in the title identifies this as the first info posting of volume six. Similarly, the subject line shown below:

Subject: v20i081 (binary): deadwrtr -- Ouija-word processor part01/01

identifies this as the 81st issue in Volume 20, and it's a binary posting. Large programs are broken up into smaller pieces, and have subject lines that look like this:

Subject: v20i041 (binary): pet -- CBM PET emulator part04/39

The "References:" line, if present, points to the previous part of a multi- part program, so that newsreaders (trn, tin, nn, etc.) which can

follow threads will recognize a large program as a single thread.

The first few lines of an article's body are auxiliary headers that look like this:

```
Submitted-by: jackt@atari.com (Jack Tramiel)
Environment: high resolution, tt
Posting-number: Volume 19, Issue 80
Archive-name: rsn
Supersedes: atw: Volume 10, Issue 10-15
```

"Submitted by" is the author of the program. If you have comments about the binaries published in comp.binaries.atari.st this is the person to contact. When possible, this address is in domain form, otherwise it is a UUCP bang path relative to some major (backbone) site. This will usually be the same as the "From:" line in the article's main header.

Certain information about the system configuration required to use the program is given on the Environment: line.

```
Environment: 1meg, medium res, high res
```

This means that the program requires at least one meg of RAM and runs in medium or high resolution. Following is a list of keywords; new ones may be added as needed. They are mostly self-explanatory. Examples:

```
high - runs in high resolution (monochrome)
medium - runs in medium resolution
low - runs in low resolution
1meg - needs 1 meg of RAM
ste - requires an STe
tt - requires a TT
```

The "Posting-number:" line repeats the volume/issue information for the aid of notes sites and automatic archiving programs.

The "Archive-name:" is the "official" name of this program in the archive. Large postings will have names that look like this:

```
Archive-name: desktop/part01
```

The "Supersedes:" header line, if present, indicates that the program replaces an earlier version.

REPORTING AND TRACKING BUGS AND PATCHES TO POSTINGS

Updates to programs are usually announced in comp.sys.atari.st. When large changes are made to a program, the entire thing will be reposted to comp.binaries.atari.st.

To report bugs, contact the person listed in the Submitted-by header. Often there is a contact address in a README file, too. I do not maintain the programs I moderate, so don't send your bug reports to me.

If the program documentation mentions some file that isn't included in the posting (for instance, a font editor's documentation might refer to some sample fonts), contact the submitter, not me. I post articles in their entirety, so if it isn't posted, I probably don't have it.

HOW TO OBTAIN OLD ISSUES

There is currently no officially documented archive for this group.

--
Annius V. Groenink | avg@cwi.nl | Private/Edith/ZFC:
CWI, Kruislaan 413 | zfc@zfc.nl | P.O. Box 12079
1098 SJ Amsterdam | Room M233 ext. 4077 | NL 1100 AB Amsterdam
The Netherlands | Phone: +31 20 592 4077 | Phone: +31 20 695 9901

1577. v08INF6: Introduction to comp.sources.atari.st

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <DCL0LH.J4A@cwi.nl>
Source record: 161490
Cross-posted to: comp.sources.atari.st,comp.sys.atari.st

Submitted-by: avg@cwi.nl (Annius Groenink)
Posting-number: Volume 8, Info 6

This article is posted twice a month. It gives a short
introduction to comp.sources.atari.st and describes how to submit
sources or digressions to the group.

I am always looking for suggestions on how to improve the usefulness of
the newsgroup, and can be contacted at the following internet address:

avg@cwi.nl

Annius Groenink, Moderator.

ABOUT comp.sources.atari.st

The moderated usenet group comp.sources.atari.st contains publications
or announcements of sources and texts about programming for Atari TOS
computers. The publications on comp.sources.atari.st may be freely
distributed as long as modifications are documented and the original
authors are mentioned.

THIS IS A MODERATED GROUP. YOU CANNOT POST TO IT BY YOURSELF. Read the
instructions below for submitting material intended for publication on
comp.sources.atari.st.

SUBMITTING SOURCES OR DIGRESSIONS FOR PUBLICATION

Items intended for posting or queries and problem notes should be sent
to avg@cwi.nl. If you are on a UUCP-only site, you can send them to
uunet!cwi.nl!avg.

If you want verification of arrival, say so at the beginning of your
submission, or in a cover note. I try to verify that a program works,
and if I can't get it to work, I may hold up posting it for a couple of
days. Please note that, except in rare cases, software without
documentation will not be published. The backlog from receipt to posting
varies from one to four weeks depending mostly on the set of submissions
currently in my queue.

If you are submitting both sources and binaries, PLEASE send the two
separately. If I have to separate your sources from your binaries by
hand, your submission will most likely sit on the back burner for a

while, or be rejected outright.

Sources can be submitted in ASCII form, but for large pacages, a ZOO 2.1 archive encoded using Dumas uuencode is preferred.

Please include a description of your program at the top of your article. Look at old issues of comp.binaries.atari.st for examples of the sorts of descriptions I'm looking for. In general you should indicate what the program does, on what types of Atari TOS computers, whether your program requires a certain amount of on-board memory, a hard disk or a certain screen resolution. If necessary, I may rewrite or add to this information in order to make the postings to the group more uniform. I can't check your submission in all possible configurations, and see what works and what doesn't. Without a description, your submission is likely to be rejected.

THE STRUCTURE OF COMP.SOURCES.ATARI.ST ARTICLES

There are two types of articles in comp.binaries.atari.st: "information postings" and "sources". The source postings are also called "Issues". For a while, 'announcements' were also accepted, but there is now a dedicated group, comp.sys.atari.announce, for that purpose. The type of a posting can be distinguished by the subject line:

Subject: v02INF1: Introduction to comp.sources.atari.st

This first word in the title identifies this as the first info posting of volume two. Similarly, the subject line shown below:

Subject: v06i081: godsrc -- Universe simulator

identifies this as the 81st source article in Volume 6. Large sources are broken up into smaller pieces, and have subject lines that look like this:

Subject: v06i088: decbustr -- VMS clone in ST-LOGO, Part03/08

Certain information about the system configuration required to use the program is given on the keywords line.

Keywords: MWC, Megamax, 1meg, high

This means that the program compiles with Mark Williams or Megamax C, requires at least one meg of RAM and only runs in high resolution. Following is a list of keywords; new ones may be added as needed. They are mostly self- explanatory.

Alcyon - Alcyon C (included with Atari developer's kit)
MWC - Mark Williams C
Megamax - Megamax C
Laser - Laser C
Lattice - Lattice C
C - Any C compiler

OSS - OSS Personal Pascal
BASIC - ST BASIC (this is not a joke!)
uuencode - program is uuencoded (uudecode required to unpack)
arc - program is archived (arc required to unpack)
zoo-high - program is archived (Zoo 2.1 required to unpack)
lharc - program is archived (lharc required to unpack)
high - high resolution
medium - medium resolution
low - low resolution
1meg - needs 1 meg of RAM

The References: line, if present, points to the previous part of a multi-part program, so that newsreaders (trn, nn, etc.) which can follow threads will recognize a large program as a single thread.

The first few lines of an article are auxiliary headers that look like this:

Submitted-by: david@bdt.UUCP (David Beckmeyer)
Posting-number: Volume 6, Issue 80
Archive-name: micro-rtx

The "Submitted by" is the author of the program. If you have comments about the sources published in comp.sources.atari.st this is the person to contact. When possible, this address is in domain form, otherwise it is a UUCP bang path relative to some major (backbone) site.

The second line repeats the volume/issue information for the aide of notes sites and automatic archiving programs.

The Archive-name is the "official" name of this source in the archive. Large postings will have names that look like this:

Archive-name: desktop/part01

REPORTING AND TRACKING BUGS AND PATCHES TO POSTINGS

Most of the time, bugs and updates will be posted to comp.sys.atari.st. Sometimes, "official" updates from the author will be posted submitted to comp.sources.atari.st so that they are archived with the sources.

Since there is no easy way to apply source code patches on the ST, changes to a program often result in a whole new version being posted.

To report bugs, contact the person listed in the Submitted-to header. Often there is a contact address in a README file, too. I do not maintain the sources I moderate, so don't send your bug reports to me.

HOW TO OBTAIN OLD ISSUES

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The Netherlands | Phone: +31 20 592 4077 | Phone: +31 20 695 9901

1578. v08INF6: Introduction to comp.sources.atari.st

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <DCL0MJ.J5B@cwi.nl>
Source record: 161491
Cross-posted to: comp.sources.atari.st,comp.sys.atari.st

Submitted-by: avg@cwi.nl (Annius Groenink)
Posting-number: Volume 8, Info 6

This article is posted twice a month. It gives a short
introduction to comp.sources.atari.st and describes how to submit
sources or digressions to the group.

I am always looking for suggestions on how to improve the usefulness of
the newsgroup, and can be contacted at the following internet address:

avg@cwi.nl

Annius Groenink, Moderator.

ABOUT comp.sources.atari.st

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SUBMITTING SOURCES OR DIGRESSIONS FOR PUBLICATION

Items intended for posting or queries and problem notes should be sent
to avg@cwi.nl. If you are on a UUCP-only site, you can send them to
uunet!cwi.nl!avg.

If you want verification of arrival, say so at the beginning of your
submission, or in a cover note. I try to verify that a program works,
and if I can't get it to work, I may hold up posting it for a couple of
days. Please note that, except in rare cases, software without
documentation will not be published. The backlog from receipt to posting
varies from one to four weeks depending mostly on the set of submissions
currently in my queue.

If you are submitting both sources and binaries, PLEASE send the two
separately. If I have to separate your sources from your binaries by
hand, your submission will most likely sit on the back burner for a

while, or be rejected outright.

Sources can be submitted in ASCII form, but for large pacages, a ZOO 2.1 archive encoded using Dumas uuencode is preferred.

Please include a description of your program at the top of your article. Look at old issues of comp.binaries.atari.st for examples of the sorts of descriptions I'm looking for. In general you should indicate what the program does, on what types of Atari TOS computers, whether your program requires a certain amount of on-board memory, a hard disk or a certain screen resolution. If necessary, I may rewrite or add to this information in order to make the postings to the group more uniform. I can't check your submission in all possible configurations, and see what works and what doesn't. Without a description, your submission is likely to be rejected.

THE STRUCTURE OF COMP.SOURCES.ATARI.ST ARTICLES

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Subject: v02INF1: Introduction to comp.sources.atari.st

This first word in the title identifies this as the first info posting of volume two. Similarly, the subject line shown below:

Subject: v06i081: godsrc -- Universe simulator

identifies this as the 81st source article in Volume 6. Large sources are broken up into smaller pieces, and have subject lines that look like this:

Subject: v06i088: decbustr -- VMS clone in ST-LOGO, Part03/08

Certain information about the system configuration required to use the program is given on the keywords line.

Keywords: MWC, Megamax, 1meg, high

This means that the program compiles with Mark Williams or Megamax C, requires at least one meg of RAM and only runs in high resolution. Following is a list of keywords; new ones may be added as needed. They are mostly self- explanatory.

Alcyon - Alcyon C (included with Atari developer's kit)
MWC - Mark Williams C
Megamax - Megamax C
Laser - Laser C
Lattice - Lattice C
C - Any C compiler

OSS - OSS Personal Pascal
BASIC - ST BASIC (this is not a joke!)
uuencode - program is uuencoded (uudecode required to unpack)
arc - program is archived (arc required to unpack)
zoo-high - program is archived (Zoo 2.1 required to unpack)
lharc - program is archived (lharc required to unpack)
high - high resolution
medium - medium resolution
low - low resolution
1meg - needs 1 meg of RAM

The References: line, if present, points to the previous part of a multi-part program, so that newsreaders (trn, nn, etc.) which can follow threads will recognize a large program as a single thread.

The first few lines of an article are auxiliary headers that look like this:

Submitted-by: david@bdt.UUCP (David Beckmeyer)
Posting-number: Volume 6, Issue 80
Archive-name: micro-rtx

The "Submitted by" is the author of the program. If you have comments about the sources published in comp.sources.atari.st this is the person to contact. When possible, this address is in domain form, otherwise it is a UUCP bang path relative to some major (backbone) site.

The second line repeats the volume/issue information for the aide of notes sites and automatic archiving programs.

The Archive-name is the "official" name of this source in the archive. Large postings will have names that look like this:

Archive-name: desktop/part01

REPORTING AND TRACKING BUGS AND PATCHES TO POSTINGS

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Since there is no easy way to apply source code patches on the ST, changes to a program often result in a whole new version being posted.

To report bugs, contact the person listed in the Submitted-to header. Often there is a contact address in a README file, too. I do not maintain the sources I moderate, so don't send your bug reports to me.

HOW TO OBTAIN OLD ISSUES

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1579. v23INF3: Introduction to comp.binaries.atari.st

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <DCL0Mq.J67@cwi.nl>
Source record: 161492
Cross-posted to: comp.binaries.atari.st,comp.sys.atari.st

Submitted-by: avg@cwi.nl (Annius Groenink)
Posting-number: Volume 23, Info 3

This article is posted twice a month. It gives a short introduction to comp.binaries.atari.st and describes how to submit binaries to the group.

I am always looking for suggestions on how to improve the usefulness of the newsgroup, and can be contacted at the following internet address:

avg@cwi.nl

Annius Groenink, Moderator.

ABOUT comp.binaries.atari.st

The moderated usenet group comp.binaries.atari.st contains publications or announcements of binary packages for Atari TOS computers. The publications on comp.binaries.atari.st may be freely distributed as long as no modifications are made to the packages. The packages may contain public domain software, shareware or demos of commercial programs.

THIS IS A MODERATED GROUP. YOU CANNOT POST TO IT BY YOURSELF. Read the instructions below for submitting material intended for publication on comp.binaries.atari.st.

SUBMITTING BINARIES FOR PUBLICATION

Items intended for posting or queries and problem notes should be sent to avg@cwi.nl. If you are on a UUCP-only site, you can send them to uunet!cwi.nl!avg. Note that comp.binaries.atari.st is not the correct place to ask general questions or to ask, "Does anyone have software that does X?" Post such requests to comp.sys.atari.st or comp.sys.atari.st.tech.

If you want verification of arrival, say so at the beginning of your submission, or in a cover note. I try to verify that a program works, and if I can't get it to work, I may hold up posting it for a couple of days. Please note that, except in rare cases, software without documentation will not be published. The backlog from receipt to posting varies from one to four weeks depending mostly on the set of submissions currently in my queue.

If you are submitting both sources and binaries, PLEASE send the two separately. If I have to separate your sources from your binaries by hand, your submission will most likely sit on the back burner for a while, or be rejected outright.

Please include a description of your program at the top of your article. Look at old issues of comp.binaries.atari.st for examples of the sorts of descriptions I'm looking for. In general you should indicate what the program does, on what types of Atari TOS computers, whether your program requires a certain amount of on-board memory, a hard disk or a certain screen resolution. If necessary, I may rewrite or add to this information in order to make the postings to the group more uniform. I can't check your submission in all possible configurations, and see what works and what doesn't. Without a description, your submission is likely to be rejected.

If possible, submit your binaries in a Zoo 2.1 archive. I will generally check that everything in the archive is OK and that the files in the archive make sense on an ordinary Atari ST system (i.e. they are MS-DOS style files), unless the archive is specifically intended for use with an alternative file system such as Minixfs. If necessary, I will re-pack the binaries using Zoo 2.1.

If you are submitting a demo of a commercial program, or a shareware program, please keep the amount of advertising to an absolute minimum. If you want to solicit orders, do it in a README file or an About... dialog box, not in a message that comes up every time the user does something. But feel free to post demo versions. Submissions which I feel are of an excessively commercial nature will not be posted.

THE STRUCTURE OF COMP.BINARIES.ATARI.ST ARTICLES

There are two types of articles in comp.binaries.atari.st: "information postings" and "binaries". The binary postings are also called "Issues". The postings of type 'announcement' (history has only known 1) are no more supported, as we now have a group comp.sys.atari.announce for those. The type of a posting can be distinguished by the subject line:

Subject: v06INF1: Introduction to comp.binaries.atari.st

This first word in the title identifies this as the first info posting of volume six. Similarly, the subject line shown below:

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Subject: v20i041 (binary): pet -- CBM PET emulator part04/39

The "References:" line, if present, points to the previous part of a multi- part program, so that newsreaders (trn, tin, nn, etc.) which can

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The first few lines of an article's body are auxiliary headers that look like this:

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Submitted-by: jackt@atari.com (Jack Tramiel)
Environment: high resolution, tt
Posting-number: Volume 19, Issue 80
Archive-name: rsn
Supersedes: atw: Volume 10, Issue 10-15
```

"Submitted by" is the author of the program. If you have comments about the binaries published in comp.binaries.atari.st this is the person to contact. When possible, this address is in domain form, otherwise it is a UUCP bang path relative to some major (backbone) site. This will usually be the same as the "From:" line in the article's main header.

Certain information about the system configuration required to use the program is given on the Environment: line.

```
Environment: 1meg, medium res, high res
```

This means that the program requires at least one meg of RAM and runs in medium or high resolution. Following is a list of keywords; new ones may be added as needed. They are mostly self-explanatory. Examples:

```
high - runs in high resolution (monochrome)
medium - runs in medium resolution
low - runs in low resolution
1meg - needs 1 meg of RAM
ste - requires an STe
tt - requires a TT
```

The "Posting-number:" line repeats the volume/issue information for the aid of notes sites and automatic archiving programs.

The "Archive-name:" is the "official" name of this program in the archive. Large postings will have names that look like this:

```
Archive-name: desktop/part01
```

The "Supersedes:" header line, if present, indicates that the program replaces an earlier version.

REPORTING AND TRACKING BUGS AND PATCHES TO POSTINGS

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To report bugs, contact the person listed in the Submitted-by header. Often there is a contact address in a README file, too. I do not maintain the programs I moderate, so don't send your bug reports to me.

If the program documentation mentions some file that isn't included in the posting (for instance, a font editor's documentation might refer to some sample fonts), contact the submitter, not me. I post articles in their entirety, so if it isn't posted, I probably don't have it.

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The Netherlands | Phone: +31 20 592 4077 | Phone: +31 20 695 9901

1580. Re: Hisoft Basic V Gfa Basic

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <3vin0q$anp@inca01.inca.co.nz>
Source record: 161493

Hutch (hutch@ilmen.lanl.gov) wrote:
> In a previous article, libaubt1@nic.cerf.net wrote:
> >I have to wonder about the speed increase, though. C is much more
> >flexable, and it could very well be that it some instances, a speed
> >increase could be found.

> It all depends on what you are trying to do. I generally found most
> versions of C (I used to use Laser C quite a bit) could give me a
> somewhat faster executable (especially with floating point math) and
> almost always a _smaller_ executable than my best efforts with GFA.
> But those relatively small gains came with a penalty in development
> and debugging time. A 'real' C-guru would be more efficient, of course.
> Make no doubt about it, C _is_ more flexible but it ain't a Godsend
> for every programming chore. The skills of the programmer are MUCH
> more important than the language specs.

I agree that C is more flexible when compared to BASIC.

<begin slightly-off-topic waffle>

Some years back, a "scurrilous" copy of Laser C managed to find me. I tried it out, and liked the compiler. I was using a Mega 4 at the time, and compilations were _FAST_ (until one reached 1500+ lines - then it really slowed down)

The environment was good, but, unfortunately, took too many shortcuts. In short, it was a little "flaky". After every fourth or fifth compile, I would experience an "Exception 5" or "Exception 4" (division-by-zero and "illegal instruction" errors), and the machine would hang.

The source-code debugger was great. Unfortunately, it was an extra-cost option, which I believe few took up. The ability to step through C source code, press a few keys and then be looking at 68000 assembly language was great. Another few keystrokes and I could be looking at C source code again. This could happen at any time whilst debugging.

At the time I received it, I was part way through paying for a hard-drive. I kept the compiler and used it whilst I saved the pennies to purchase the compiler from a local retailer.

As a non-ANSI compiler, it was quite good. It was about to be upgraded to ANSI standard when I received my copy.

I fronted up with the cash to purchase it from my local retailer. They didn't have it in stock, but they told me of the soon-to-be ANSI upgrade. I waited for it, but nothing came.

So, I bought Lattice C v5 from Hisoft, and disposed of Laser C (by destroying all traces of Laser C that I had). Compared to Laser, it [Lattice] was a disc-bound behemouth, sluggish and somewhat temperamental until configured correctly.

I currently use Lattice C v5.6 from Hisoft, which, in my opinion, is a much better product than v5. It is still a bit of a mongrel to set up, but is more stable and more productive than the earlier version. It just isn't very friendly when trying to run installed tools under MultiTOS. The linker is a pain as well, because if I have made it resident, the second or third time it is run, it will hang the machine completely under MultiTOS. It's not that I do not have enough RAM - I frequently have between ten and twelve megabytes free when programming under MultiTOS with Memory-Protection 'on'.

(Memo to Hisoft : Some of us run with MultiTOS all day, and require tools which do not hang the computer and require a reboot. Your language products seem to be "MTOS compatible" [runs under MTOS], but not "MTOS friendly" [gets on well with other co-resident, simultaneously running software]. Please fix as part of your "on-going support" for Atari products. I, for one, will gladly pay a reasonable price to upgrade.)

<end of slightly-off-topic waffle>

Recently, I was asked to produce some code for Hisoft BASIC - to colour expand 4-bit (16 colour) graphics to 8-bit (256 colours) and 16-bit True-colour (65536 colours) for the Falcon running a screen expander. At the time, I believed that the images could be quite large, possibly over half-a-megapixel in size, so I coded it in Devpac 3.1 (an assembler).

In order to do so, I needed to know what sort of machine-code Hisoft Basic produced - how parameters were passed, what CPU registers were sacred, how results were to be returned, and so forth.

Looking at it, Hisoft Basic has a faster compiler, but produces worse machine code than most C compilers I have used.

(The manual accompanying Hisoft Basic even has a few errors about how to produce assembly-language modules for it. "Parameters passed in reverse order" means two different things, depending on whether you are coding for Lattice C or Hisoft Basic)

Simple bit-fiddling, computation-intensive or low-level code is very much poorer when produced by Hisoft Basic.

The best results are achieved when using a combination of BASIC, C and/or assembler, using the strengths of each one.

Commented source code can also alleviate the development/debugging time problem.

As can a source-level debugger. Which the version of 'Mon' bundled with Hisoft products definately isn't.

I should qualify that last sentence - Hisoft Basic, Lattice C and Devpac 3.1 allow you to compile with debugging info included in the programs. Unfortunately, Mon [the debugger] will only take note of the first lot of debug info. If your code is at all like mine - spread throughout more than one source file - then you are out of luck. As you step through your program, a "source" window will stay in sync with the "disassembly" window - but only for the one "debuggable" module, everything else is ignored. (Laser C was a lot better in this regard - I once had a 50-module C program to debug, and every one of those 50 modules were debuggable at the C source level. This is not possible in Hisoft language products, as far as I am aware).

I do agree with Hutch about the skill of the programmer being important. A good programmer can make a computer do wonderous things when using the right tools.

1581. Printing problems w/MEGA STe?

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: Scott Wilkinson <scottw@ctv.bell-atl.com>
Message-ID: <3viq30$8oq@banews01.bell-atl.com>
Source record: 161494

I have a Mega STE that I use exclusively for MIDI sequencing with
C-LAB Notator.

I tried to print some music from within Notator (something I last did
a year ago and it worked fine) but every attempt resulted in a system
crash (freeze-up) each time I clicked on "Print."

First, I decided it might be a software problem, so I reloaded the
software from the original disks. Still had the problem.

Second, I thought the Atari might not be communicating with my
HP DeskJet 300. So I tried printing something from Pagestream, and
it worked fine.

Anybody have any clue what might be causing this?

Thanks,
Scott

1582. STReport #11.30

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: David.Poon@miramax.yonet.org
Message-ID: <f94_9507310730@miramax.yonet.org>
Source record: 161495

dpj@delphi.com wrote in a message to All:

dd> From: dpj@delphi.com
dd> Subject: STReport #11.30
dd> Organization: Delphi (info@delphi.com email, 800-695-4005
dd> voice)

> 07/28/95 STR 1130 "The Original * Independent * OnLine Magazine!"
dd> """""""""""""""""
dd> - CPU INDUSTRY REPORT - Taiwanese CPUs - Adobe &
dd> WEB - Intel Pentiums - CDRom News Updates -
dd> Dvorak's NEW OUI - ST Linux Emulator - USR 33.6 Muscle
dd> Modem - Canadian Sentenced - Don's CatNips -
dd> People Talking - Jaguar NewsBits
dd> -* CompUSA Launches Win95 Campaign *-
dd> -* APPLE, NEW PERFORMAS *-
dd> -* PRODIGY FIGHTS ON *-
dd>
dd>
dd>
dd> ___ ___
dd> / \----/ \ Dana P. Jacobson - Atari Editor
dd> - STReport |-----| |-----| STReport
dd> International Online Magazine /_0_/ _0_/\
dd> The Original * Independent * Online Magazine -| o o
dd> |- -* FEATURING WEEKLY *- /
dd> _____________/ \ "Accurate UP-TO-DATE News and
dd> Information" \ \ | | | | / / Mail
dd> subscription: dpj@delphi.com ww ooooo----ooooo ww
dd> STReport's WEB Site
dd> http://www.icba.com/streport

Do you have an official FTP site where I can download the latest STReport??

Thanks. Please reply my request to my Internet address. Thank you..

Cheers! -=Team OS/2 Member=-
[InterNet] USR Sportster V34 <-> Miramax GATEWAY =-
[N1: Courier 33.6K+ / N2: ZyXEL 2864 28.8K / N3: Telebit WorldBlazer 23.0K]
--
|Fidonet: David Poon 1:153/7091
|Internet: David.Poon@miramax.yonet.org
|
| Standard disclaimer: The views of this user are strictly his own.

1583. Re: Disk Transfer ST-UNIX

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: davef@impala.inmos.co.uk
Message-ID: <3vir3f$4rg@lion.inmos.co.uk>
Source record: 161496

```
|> In message <3v5k8m$503@cd4680fs.rrze.uni-erlangen.de>,
|> pikoehn@cip.informatik.uni-erlangen.de said:
|> > I have a problem with transfering data from my ST computer to the
|> > university UNIX system via disk:
|> > - If I format the disk on the ST, the UNIX system cannot read it
|> > - I don't know how to format the disk on the UNIX-system
|> >
|> > Stupid Question: Is the UNIX format the same as MS-DOS?
|>
Look for a copy of 'mtools' for UNIX. It is PD. Using 'mtools', you can
refer to your local floppy drive as a: and read and write MSDOS ( and Atari
[TOS 1.4 upwards]) format disks. e.g. mcopy fred.prg a:

+--------------------------( Dave Foy )------------------------------+
| Disclaimer: The opinions above are my own personal views etc. |
| SGS Thomson Microelectronics Ltd, |
| 1000 Aztec West, |
| Bristol, UK Email : davef@bristol.st.com |
+----------------------( +44 454 616616 X526 )-------------------------+
```

1584. FS: Atari Monitors,Software

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: cfuhrman@cray-ymp.acm.stuorg.vt.edu
Message-ID: <3visnl$npp@solaris.cc.vt.edu>
Source record: 161497
Cross-posted to: misc.forsale.computers.other.misc,comp.sys.atari.st

For Sale:

Hardware:
Atari SC1224 Color Monitor
Atari SM124 High-rez Monochrome Monitor

Software:
Papyrus Gold 3.57 (US/UK)
Checkmate 2000

Best Offer + Shipping for Hardware and Software. I would like to sell
the monitors before I got back to college in Mid-August, so please
respond before then. Thank you.

Also for sale, Digital DECstation 5000/20. Please e-mail if interested.

--
Chris Fuhrman || "Give me the liberty to know,
cfuhrman@vt.edu || to utter, and to argue freely
Asst. Administrator -> acm.vt.edu || according to conscience, above
http://csugrad.cs.vt.edu/~cfuhrman || all liberties." -John Milton

1585. Thing and MTOS

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: "J.D.Coleman" <J.D.Coleman@ncl.ac.uk>
Message-ID: <3visr3$sc6@whitbeck.ncl.ac.uk>
Source record: 161498

Hi,

I'm trying to run Thing as my alternative desktop under MultiTOS. I've copied the Thing files (1 app, 2 prg, 2 rsc) to c:\thing and added 'shell C:\THING\THING.APP` to the end of my gem.cnf. When I reboot I get a dialogue (from the AES?) saying 'TOS Error #--.' then a dialogue from Thing saying 'Can't find icon resource file'. Thing doesn't load and I have to manually load newdesk. If I load Thing from newdesk, it runs fine.

I assume I'm missing something completely obvious. How do I get thing to run under MTOS?

Thanks,

J

--
Core files are like Aero bars, you see.

1586. Re: [Q] Reading ST disks on a Mac

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9507311535.AA01361@ilmen.lanl.gov>
Source record: 161499

In a previous article, johnmoon@connexus.apana.org.au (John Moon) wrote:

> I've had a lot of trouble getting Mac's (mostly Centris's) to read my
> DD disks, but this RED FORMAT thingy works puuurrrrrfectly!
> The only thing is, I dont know if its PD or not. It dosnt tell you!

Hmmmm... well, I'd assume that it _is_ PD if and until you learn
differently. Commercial software is normally chockerblock full of
copyright and trademark notices and shareware software certainly
should have a registration notice. Besides, I've never heard of it.
If it includes the address of the author, you could always write
and ask. But if not...

-Hutch- @ Fair Dinkum Tech

1587. Portfolio

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <807205288_OASIS_@chowgar.demon.co.uk>
Source record: 161500

Does anybody here know if it's possible to transfer files to and from
the Portfolio from an ST or Falcon using the parallel interface?

Regards.

--

Simon Moore

smoore@chowgar.demon.co.uk

1588. Atari St and the Net

Newsgroup: comp.sys.atari.st
Date: 1995-07-31 00:00:00 UTC
From: Bill Stunt <bstunt@ottawa.cbc.ca>
Message-ID: <3viu3n$p14@noc.tor.hookup.net>
Source record: 161501

I am currently using a PC clone from the office to surf the net.
I'm using Netscape as a Web Browser. Is there anything available for
the Atari? I have a 1040 and a Mega at home. I would like to get
on the net from my home via my Ataris. What are people using?
I would love to know all the alternatives and the costs so I can decide
wether get an account for home.

Thanks in advance.....Bill

1589. Re: STonX?

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: grillo@olivea.ATC.Olivetti.Com
Message-ID: <3vkrv1$c5n@frontier.ICO.Olivetti.Com>
Source record: 161352

I visited the STonX web sites (thanks to HENSA link..) and it seems that
there is no SunOS binaries "ready-to-use". There is source code but
GCC is needed to compile it (er..and a certain amount of skill....).

Could the Author (big A here!!) upload a SunOS binary version?
I'll be veeeeery interested to try out such piece of (great) software....

Ciao

Savino

--

____
| |
| Savino Grillo - Olivetti - grillo@iconet.ico.olivetti.com |
| |
| 10015 IVREA (TO) - ITALY - Via G. Jervis,11 - Tel. ++39-125-521213 |
|____|

1590. Re: STonX?

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: nino@mips.complang.tuwien.ac.at
Message-ID: <3vku9h$som@news.tuwien.ac.at>
Source record: 161353

Grillo " The Cricket (grillo@olivea.ATC.Olivetti.Com) wrote:
[...]
: Could the Author (big A here!!) upload a SunOS binary version?

OK, I'll make one available for FTP, but I'm not sure whether a statically
or a dynamically linked binary is better, since I have a very old version
of SunOS (4.1).

Regards,
Marinos

1591. Re: Thing and MTOS

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3vkvgg$rlg@status.gen.nz>
Source record: 161354

J.D.Coleman (J.D.Coleman@ncl.ac.uk) wrote:
: Hi,
:
: I'm trying to run Thing as my alternative desktop under MultiTOS. I've
: copied the Thing files (1 app, 2 prg, 2 rsc) to c:\thing and added
[...]

I found that Thing tries to look in your home dir for it's icons.resource and various configuration files. Try moving them there. I had a few problems like this when I first installed it, but after a little fiddling with the location of the configuration files it got fixed. Perhaps, you have them in your home dir, but your home dir is set after the "Shell" command, leaving Thing not knowing where to look.

Hope this helps,
-Mario Becroft (mbecroft@iconz.co.nz)

1592. Re: Disk Transfer ST-UNIX

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <3vl2vl$7b8@hpscit.sc.hp.com>
Source record: 161355

Philipp Koehn (pikoehn@cip.informatik.uni-erlangen.de) wrote:
: Stupid Question: Is the UNIX format the same as MS-DOS?

No. If you happen to work on a HP workstation, there's a set of
DOS filesystem utilities available (the dosif package) to read/write
DOS disks. For other machines as well as HP workstations, there's
'mtools' which serves the same purpose.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---

1593. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3vl386$8v6@epsilon.qmw.ac.uk>
Source record: 161356

On mcguired@moose.erie.net, Dennis McGuire (mcguired@moose.erie.net) typed away:
: I have used Medium Net for over a year with no problems. Duet I only
: tried once. It worked fine, but once it is run the set-up is fixed.

Which can easily be changed with a text editor, followed by a reboot.

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1594. Re: Memory-Mapped I/O hack

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: gdg7@c3.hrz.uni-giessen.de
Message-ID: <3vl5oh$gqk@c4.hrz.uni-giessen.de>
Source record: 161357

Wasinger (jwasinge@slate.Mines.Colorado.EDU) wrote:
:
: I have a question though about the ST's "MMU" and Glue chips. I know
: that the Glue chip decodes the 68k address bus and generates appropriate
: chip select signals. I can add logic on my project board to decode
: a presently unused section of the memory map and generate my own chip
: select signals. So, my first question is: What are safe regions of the
: memory map to use for this???
:
Some of the official address ranges (for an MEGA ST) are:
$00C00000-$00CFFFFF
$00FF0000-$00FF7FFF

There are some other rather small areas within the ST IO area but I don't
know them by heart...
But you can use also other areas which are not used by your machine, e.g.
$00D00000-$00EFFFFF (Attn: TOS 2.x/3.x resides in the $00Exxxxx area)...
Important: The Falcon uses another memory layout!
:
: My other main question is about the Bus or Address Errors that the MMU
: chip (I think that this is correct) generates if it sees an illegal
^- Well, the GLUE generates the bus and address errors...
: memory operation. Is the MMU hardwired to reject any memory I/O to
: addresses which were not part of the original Atari design ??? Or does
: it just signal errors for I/O outside of the 4M limit or word/long I/O
: to odd addresses? If I build decode logic that selects a perip. chip's
: register in an unused portion of the ST memory map will the MMU (or Glue)
: generate a Bus or Address Error? If so, does anyone know of another
: way to add extra memory-mapped I/O chips to the ST h/w?
Bus errors are generated if the processor accesses an address to which no
/DTACK appears around 64 cycles after the access started. But even if you
have less than 4MB of RAM you should not use the RAM area (the first 4MB)
for your purposes since different custom chips behave in a different way
So you may use all areas where you normally get bus errors (important: some
areas of the custom chips are not fully decoded - e.g. when there are 6
byte-wide registers the custom chips (GLUE) may decode full 8 words). But
I think the address range from $00400000-$00DFFFFF should be big enough for
your project :-)
A last thing: You should keep an area of around 256KB free after the first
4MB since the TOS memory scanning routine accesses these addresses when
checking for memory...

- Torsten Lang

1595. Re: Hisoft Basic V Gfa Basic

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508011420.AA01465@ilmen.lanl.gov>
Source record: 161358

In a previous article, gmiller@inca.co.nz (Gaven Miller) wrote:

> I do agree with Hutch about the skill of the programmer being important. A
> good programmer can make a computer do wonderous things when using the
> right tools.

Bingo! And conversely, a poor programmer can do horrendous things even
when using the best tools. :)

The programmer makes the choice as to what tools to use; but the user
shouldn't care didly what language was used as long as his needs are met.

-Hutch- @ Fair Dinkum Tech

1596. Re: Roger's Reign of Error

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508011503.AA01483@ilmen.lanl.gov>
Source record: 161359

In a previous article, bleeding heart Arturo Larizza <arch@netspace.net.au> wrote:

> Mr Shepherd has just as much right as anyone to say whatever he wants,
> whenever he wants to whomever he wants and if it hurts, tough!

Sorry, I don't buy that train of thought.

No one has the "right" to continually throw the demeaning, personal insults
and racial slurs that Roger has done in this public forum. Internet access
is a privilege, not a right.

> Ever heard of a KILL FILE???

Sure, but hiding your head in the sand or covering your ears does not make
the problem go away.

> Just had to have my say in public!

No worries. Me too.

-Hutch- @ Fair Dinkum Tech

1597. Re: AstroPanic94! rev.e

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: baldrick@terminator.rs.itd.umich.edu
Message-ID: <3vlgbr$ipd@lastactionhero.rs.itd.umich.edu>
Source record: 161360

>> It's a small shootem up that runs in 2,4,16 & 256 color modes in
>> any resolution you through at it. And it supports digital sound on all
>> atari 680x0 machines.
>>
>> That's right a game that supports graphic cards on the Atari!

>Neat-o! Wonder if it will work with my friends MagicMac-outfitted Mac
>with a
>huge screen...

> Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org

I have been told that it works under the full version of MagicMac.
Although I had no success with the demo version of MagicMac when I tried it.

Dan Ackerman
aka. baldrick@terminator.rs.itd.umich.edu

1598. Re: Magnavox Color Monitor For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: vfanlza@avocet.ma.iup.edu
Message-ID: <3vlgv5$5i8@jake.esu.edu>
Source record: 161361
Cross-posted to: comp.sys.atari.st,misc.forsale.computers,misc.forsale.computers.other

```
Fernando Robnett (frobnett@sparc10) wrote:
: Randy Parker (zoerp@slip.net) wrote:
: : Magnavox Professional RGB Monitor 80 For Sale!

: : Model Number: 8CM515

: : Works With: Atari, Commodore 64, TI, and Apple II Computers

: : TV! Can be used as TV Monitor if hooked up to a VCR (excellent picture!)

: : Manual and all cables included

: : Price: Best Offer

: : ----------------

: : SPECS:

: : Screen: 13 inches

: : Deflection Angle: 90 degrees
: ^^^^^^^^^^
: hmmmm thats important to know

: : Video Input Signal
: : * Composite Video, 1Vp-p, negative sync, phono connection type
: : * TTL level digital video, separate horizontal & vertical syncs
: : * Analog video 0.7Vp-p
: ^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
: I think anyone who still owns a computer that needs one of these
: monitors does not care about these specs

Maybe SOMEBODY wants to know 'em!

: why all of the details on a composite RGB monitor which
: is worth about $5.00 ... It's not even worth shipping ANYWHERE !!!
:
Actually, they are very good monitors. It's just too bad they are not
beefy enough to handle VGA.

I think people like you should let people like the guy who posted
this, alone. He didn't even try to impose a stoopid price. If you are
going to respond to messages, either leave an offer, or some piece of
information that other people might be interested in.

Just my opinion!
```

1599. * Thing-Update *

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FHBMDCAIUP@zaphot.augusta.de>
Source record: 161362

Hello folks,

A new version of Thing is available...

Thing 0.59 Beta
The alternate desktop for all Atari's and MagiC!Mac

What's new:

- Many bugfixes ;-)
- 3D buttons in dialog boxes - also for monochrome monitors
- Icons at any size (16*2 up to 128*128 pixels)
- Desktop-icons without text boxes
- Support of Freedom
- Support of extended file attributes of MiNT (rwxrwxrwx)
- More options for the console window (sliders etc. can be turned off)
- More options for programs ('empty' VA_STARTs, running ACCs as
program without confirmation etc.)
- Many non-modal dialog boxes (similar to CoNnect or Freedom)
etc...

The package is, however, available at ftp.augusta.de in
/pub/sys/atari/ -> thin059d.lzh (german) and thin059e.lzh (english).

I called this version 'Beta-Version', as not all features are finished
yet. Copying/moving/deleting files is not possible in background yet.

Ciao...

--
Arno Welzel (aw@zaphot.augusta.de)

1600. Eizo 21" monitor, VERY cheap!!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DCn4I7.8As@cf.ac.uk>
Source record: 161363

Immaculate 21" Eizo 6500 greyscale display monitor, suitable for TT hi-rez, ST high and graphics cards (e.g. reflex), Falcon with screen expanders, PC's, MAC's, indeed anything !!!

A beautiful monitor, little used, FST paper white screen, ECL and composite/separate or VGA inputs, picture adjustment controls,

Simply the ultimate 21" greyscale display monitor there is!!!!!

Cost new over ï¿½1400, but need the space !

Offers around ï¿½600...

Email Dr Simon Williams on spesgw@cf.ac.uk if interested

(P.S. It's rather heavy to post so best if you live in UK!!!)

1601. 4MB TT fastram board for sale...

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DCn4M3.8ro@cf.ac.uk>
Source record: 161364

A 4MB TT fastram board with... you guessed 4MB RAM installed!!!

Plugs into any TT.

Offers around ï¿½70.

Email Dr Simon Williams if interested at spesgw@cf.ac.uk

1602. Atari STE genlock unit for sale....

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DCn4rG.8x4@cf.ac.uk>
Source record: 161365

For sale....

GRAFITTI genlock unit by Titan Designs, suitable for Atari STE.

Allows overlaying of computer graphics onto live video from a camera,
video recorder or other source. Variable fade, transparency, colour and
keying. Comes with software for titling, animating and graphics.

Offers around ï¿½120....

If interested, contact Dr Simon Williams on spesgw@cf.ac.uk

1603. Lynx help!

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: Chris Arrison <102101.3036@CompuServe.COM>
Message-ID: <3vllpo$1tt$1@mhafn.production.compuserve.com>
Source record: 161366

I've copied all of the proper files to their respective directories, now how do I access Lynx?

1604. Re: offline readers

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: wwc@lars.desy.de
Message-ID: <WWC.95Aug1185853@lars.desy.de>
Source record: 161367

In article <807177013snz@mbha.demon.co.uk> Dave Brook <Dave@mbha.demon.co.uk> writes:

Whoa! settle down buddy, I use the shareware (unregistered to be sure).
In any case, GSZRZACC works fine. What about the screen freezes though?

Hi - in fact you might use a shareware version which behaves like the
registered one - namely no time restriction, etc. So in this case
you are using a cracked version, which is illegal btw. So the best
thing you can do is to register and get a fully operational version
which does not have screen freezes and z-modem problems like the
huge number of registered user do not have this problems.

In fact - this effects are really included by a patch which can be
applied to connect and produces exactly the above effects and some
other even more unuseful. I cannot help it as I did not write this
kind patch program...

Wolfgang
--
_/ _/ _/ _/ _/_/_/ . Wolfgang Wander HERMES Collaboration
_/ _/ _/ _/ _/ . DESY Hamburg Email: wwc@hermes.desy.de
_/_/_/ _/_/_/ _/ . Notkestr. 85 Tel: +49 40 8998 2720 Fax: -3438
_/_/_/ _/_/_/ _/_/_/ . 22603 Hamburg WWW: http://dxhra1.desy.de/wander.html

1605. Re: Converting NEOCHROME files?

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <3vm6ri$mrt@fitzherbert.pavilion.co.uk>
Source record: 161368

Ward@LSM.NRL.NAVY.MIL wrote:

>I am , sadly, retiring my MEGA ST, and have a lot of NEOCHROME
>files that I would like to convert to some form that I can view on DOS
>or MSWin systems. Can anyone offer suggestions as to the best way of
>doing this?

Get Gemview, run it on the Mega ST convert the files to GIF and then
youu can read them with PaintShop Pro.

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

1606. Re: Chimera questions

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: Chris Arrison <102101.3036@CompuServe.COM>
Message-ID: <3vm7ga$j05$1@mhadf.production.compuserve.com>
Source record: 161369

Yes, Chimera can be used with a CompuServe connection. You have to edit
the Chatfile so that it matches the CIS logon sequence.

1607. Email address for MagicMac company!

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <3vm96d$p4s@newsbf02.news.aol.com>
Source record: 161370

Does anyone have an Email address for the makers of Magic Mac? I woild like to email a note to them and need this address!
Tom Ferreira

1608. Re: [Q] Reading ST disks

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508011501.AA01480@ilmen.lanl.gov>
Source record: 161371

In a previous article, CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) argued:

> Not quite, the earlier SE's had 800k drives, and so did the earlier Mac II's.

Well, if you want to argue about sweat on the gnat's nose...

While the SE's originally came with one or two 800K floppy drives, they
were the first Macs to be offered with 1.44Mb "SuperFloppy" drives, IIRC.

> No Mac's have the ability to read PC disks "built in", but they have come with
> the Apple PC Exchange utility pre-installed for quite a while.

Again, this is true, but for the purposes of this forum, I considered my
simplified "built in" claim to be accurate. You buy the machine, you
take it home, turn it on and it can read/write PC disks with no outward
intervention from the user. That's close enough to "built in" to me. ;-)

> btw: Apple File Exchange sucks [...]

No argument there. It worked, but barely. The newer Apple PC Exchange is
much better, though still somewhat short of Insignia's Access PC, IMHO.

I've never had difficulty getting my Falcon to read PC disks formatted on
the Mac, although that can certainly vary from drive to drive.

-Hutch- @ Fair Dinkum Tech

1609. Re: Atari St and the Net

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: Larry@its1984.demon.co.uk
Message-ID: <807316576snz@its1984.demon.co.uk>
Source record: 161372

In article <807263153.21222@ivecoft.demon.co.uk>
Rod@ivecoft.demon.co.uk "Rod Keen" writes:

> Bill Stunt <bstunt@ottawa.cbc.ca> wrote:
>
> >I am currently using a PC clone from the office to surf the net.
> >I'm using Netscape as a Web Browser. Is there anything available for
> >the Atari? I have a 1040 and a Mega at home. I would like to get
> >on the net from my home via my Ataris. What are people using?
> >I would love to know all the alternatives and the costs so I can decide
> >wether get an account for home.
>
> >Thanks in advance.....Bill
> Hi Bill
> Oasis is quite popular. It replaces the Demon NOS package for offline
> stuff only at the moment. Phil Yeadon plans to write a replacement for
> the online portion also.
> Have a look at his posting yesterday (31/07) and you will see that
> v1.20 is due to be released very soon. I have been beta testing for
> him on my 4m 1040 ste but it runs quite nicely on a 1m as well.
>
> seeya
>
> Rod Keen
> ~~~~~~
> Rod Keen. Std disclaimer applies to
> HR Systems. Iveco Ford Truck Ltd. all comments made above
> Alela of the 3rd Harpenden Apache Cub Scouts.
> email to Rod@gaiasys.demon.co.uk (home) Atari Oasis users
> Rod@ivecoft.demon.co.uk (work)
> ~~~~~~

Hello Rod,

I'm using NOS on an Atari STe (4megs RAM).

I have tried Oasis 1.12 but find it too buggy. The 'add E-mail'
won't work. Plenty of ???????????? etc. lurking in the background
(on directories, and spotted when changing modes)
The newsgroups, add and unbatch also intermittent faults.

Have these bugs been fixed with the new v1.20 ?

regards

--
****
Larry@its1984.demon.co.uk
****

1610. Re: Thing and MTOS

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FHBMDCASUP@zaphot.augusta.de>
Source record: 161373

In <3visr3$sc6@whitbeck.ncl.ac.uk> "J.D.Coleman" wrote:

>I'm trying to run Thing as my alternative desktop under MultiTOS. I've
>copied the Thing files (1 app, 2 prg, 2 rsc) to c:\thing and added
>'shell C:\THING\THING.APP` to the end of my gem.cnf. When I reboot I
>get a dialogue (from the AES?) saying 'TOS Error #--.' then a dialogue
>from Thing saying 'Can't find icon resource file'. Thing doesn't load
>and I have to manually load newdesk. If I load Thing from newdesk, it
>runs fine.

1) Try this:

setenv THINGDIR=C:\THING

2) If this will not work - maybe you have set HOME.

Unhappily Thing 0.54 tries to load ICONS.RSC etc. from the directory
wich is specified in HOME (e.g. if you are using MiNT-OS etc.).

Get a later version of Thing then - i've just release Thing 0.59
wich handles HOME and THINGDIR in a better way: Setting THINGDIR
will force Thing to use the specified directory always - even
if HOME is set.

It can be found at ftp.augusta.de - /pub/sys/atari/thin059e.lzh

Good Luck!

--
Arno Welzel (aw@zaphot.augusta.de)

1611. Re: DUFTP

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <168_graham@grasper.demon.co.uk>
Source record: 161374

It was none other than D.L.Hastings who did write on 31 Jul 95 that ....
>> of the "normal" place for them to be (/usr/etc) try coping route ,
>> slattach,ifconfig and iflink from the later to former directories.
DLH> The easy way to do it is just to symbolic link the files needed from
DLH> /usr/etc
DLH> into /etc - i.e. ln --symbolic /usr/etc/slattach /etc/slattach
DLH> That way everything can find them wherever they look.

even better , still a bit new to this unix lark and I obviously am not
thinking like a true user yet :-)
MHYG
Graham

--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

1612. Re: Hisoft Basic V Gfa Ba

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: leg5386@u.cc.utah.edu
Message-ID: <3vllm0$kkk@news.cc.utah.edu>
Source record: 161375

Dan Dreibelbis (Dan.Dreibelbis@balmybeach.gryn.org) wrote:

: In your opinion, then, which of the languages should I be
: looking at to start as a good building area for a somewhat complete
: beginner? I've heard lots of good things about GFA BASIC and HiSoft
: BASIC - should I be looking at those? Would either make a good
: starting language?

I found GFA BASIC to be the easiest language I've ever used... it had the structure of most modern programming languages, but combined it with the fun and ease of BASIC. (Tell me what you like, but I always had more fun programming in messy Atari BASIC than in C or Pascal or the like.) I would highly recommend GFA as a starting language...

1613. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <786796349wnr@jimbee.demon.co.uk>
Source record: 161376

In article: <Pine.LNX.3.91.950731211422.16234C-100000@moose.erie.net> Dennis McGuire <mcguired@moose.erie.net> writes:

> Your best bet is Medium Net or Duet. They can network the two
> computers through the MIDI ports. Not fast (31.5 kilobaud), but a lot
> quicker than swapping floppies. Either of these programs will allow you to

At 31.5Kbaud it would take 5 minutes 26 seconds to transfer a meg. Floppies would be MUCH quicker than this...

> have desktop icons for the hard disk partitions on the "other" computer.

Now that's an advantage, not having to write your own software. But if you know what you're doing it's easy.

--Jim

1614. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <756827223wnr@jimbee.demon.co.uk>
Source record: 161377

In article: <DCLMBv.3rM@eskimo.com> zap@eskimo.com (Randell Spreadborogh) writes:

> I have an STE and an STf that I would like to connect together. Is it
> possible to use the printer port or the cartridge port? I have modems
> connected to the rs232 port already. I also would like them to both use the
> same hard drive although they would have their own directories. What would
> be the best way to accomplish this? Thanks for any input.

I have started writing software to connect a PC and an ST together using the
printer ports but I keep getting random inteference. But I can say this
definitely does will work and will be quite fast (10-20KB/second roughly).

It would be possible to write this for the ST-ST link, but I dont know if
anyone has written the software....

--Jim

1615. Teacher in need of help...

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: hseldon@interaccess.com
Message-ID: <hseldon.21.008810BF@interaccess.com>
Source record: 161378

As a teacher for the Chicago Public Schools, I often feel lucky to receive a box of pens for my classroom (although, that might be changing soon...). However, I received something much larger late last school year--three Atari 1040STs for my classroom.

Only problem with this generous(?) gift was that they had been sitting and collecting dust for three or four years, and students (playing with seemingly dead computers) destroyed all three mice and one of the internal floppy drives.

I have decided to prove many older, more cynical teachers that these computers can be used to help these inner-city kids learn--and that I would go out, on my own, and improve these seemingly-worthless computers.

Before you hit that close button, I am not asking for donations or freebies (although I wouldn't turn any away :->), but for honest help in locating inexpensive parts to fix these babies up and create a computer learning lab in my classroom. (As an aside, all you have to do is see the look in these kids' eyes when they get to play with ANY computer, even a nine-year old, less than state of the art Atari 1040ST--and you'll know how eager they really can be to learn!)

I am looking for the following items at inexpensive prices:

-Three working Atari mice
-One internal Atari 1040ST floppy drive
-A SCSI interface for the Atari (I have donated my older 150mb SCSI hard drive to the cause..I just need a way to connect it.)
-A full-height SCSI case (to contain my donated drive)
-Any kind of device(s) that will allow me to "network" the three computers to one hard drive and/or one printer
-Any educational software
-Additional Atari 520STs with 1mb RAM or 1040STs--either color or monochrome monitors would be fine

I have already purchased an additional 520ST with 1mb of memory to allow me to try out software and so-on at home--however, I will probably move the 520ST to the classroom in September for additional computing power.

Anything you can help me with would be greatly appreciated by myself as well as my students (now and in the future!)!

Please send responses to me via email...

Thanks in advance,

David
hseldon@interaccess.com

1616. Rodger Sheppard: THE TRUTH:known reoffender

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3vmdm2$5ad@status.gen.nz>
Source record: 161379
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

I am president of the largest Atari Club in New Zealand and am in a
position to tell those disgusted or intrigued or defendable, the following:

Rodger Sheppard is well known in Atari circles in this country for his
bad mouthing tactics, both on the net, on BBS here and general demenour
amongst those computer interested. It is also on record that he has tried
his verbal attitude on other computer platforms.

He is definitely not respected in New Zealand for his activities.

To those that think he has a right to state his opinions on the net,
think again. His mistake is that he has for a long time now abused his
priviledge and annoyed many people. He has destroyed his own credibility,
which is a great pity, since he has a wealth of experience.
The fact is, that he can have his say, everyone agrees with that, the
Atari groups have even been designed with this purpose in mind. It could
even be said that people are not using the facility enough, although I
understand that not all people get (or want?) to subscribe to *advocacy*.

The problem of course is that Rodger Sheppard is reknown for his impetuosity.
A welcome change perhaps, but a transgression in the long run.

We in New Zealand are completely, and absolutely sick and tired of Mr
Rodger Sheppard and the more people that take up the suggestion of Dan
and email his provider to complain, the better.

Thankyou.

The addresses again:

postmaster@ix.wcc.govt.nz

hunt@ix.wcc.govt.nz

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------

1617. Re: SWAP: Amiga for Atari.

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_301eaaa6_Jesper.Kock@kockens.ct.se>
Source record: 161380

```
> Hi.
> I have an Amiga 500 (1 meg) which I wish to swap for an Atari ST (1meg)
> or a STE (half meg or one meg), if interested E-mail me on the address

<sob> Im moved to tears <sob>.. This makes me so happy!!

8-)

Grtz from Sweden:

_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

1618. Re^5: UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_301de486_Jesper.Kock@kockens.ct.se>
Source record: 161381

Hello android Thomason! The 29.07.95 you talked about "UNDELETE",and my reply is:

JK>> Sure do! When translating things to Swedish that NOT is in the .RSC
JK>> file 8-)
>
> I *know* what you *can* do with them, it's just that _most_ users don't
> do translations on their own. If they did, I wouldn't have so much work on
> my desk!! 8^)
>

Well.. You think its fun! Admit it! :-)

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

1619. Re: Rodger Sheppard: THE TRUTH:known reoffender

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Aug1.221155.47102@cobra.uni.edu>
Source record: 161382
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <3vmdm2$5ad@status.gen.nz>, mbecroft@iconz.co.nz (Mario Becroft) writes:
> I am president of the largest Atari Club in New Zealand and am in a
> position to tell those disgusted or intrigued or defendable, the following:
>
> Rodger Sheppard is well known in Atari circles in this country for his
> bad mouthing tactics, both on the net, on BBS here and general demenour
> amongst those computer interested. It is also on record that he has tried
> his verbal attitude on other computer platforms.
>
> He is definitely not respected in New Zealand for his activities.

Who saids? Who appointed you to decide?

>
> To those that think he has a right to state his opinions on the net,
> think again. His mistake is that he has for a long time now abused his
> priviledge and annoyed many people. He has destroyed his own credibility,
> which is a great pity, since he has a wealth of experience.
> The fact is, that he can have his say, everyone agrees with that, the
> Atari groups have even been designed with this purpose in mind. It could
> even be said that people are not using the facility enough, although I
> understand that not all people get (or want?) to subscribe to *advocacy*.
>

What a hypocrate..If you do not like what he saids, do not respond. Ignore
hime. What gives you the right to play Miss Censor...

> The problem of course is that Rodger Sheppard is reknown for his impetuosity.
> A welcome change perhaps, but a transgression in the long run.
>

And you...

> We in New Zealand are completely, and absolutely sick and tired of Mr
> Rodger Sheppard and the more people that take up the suggestion of Dan
> and email his provider to complain, the better.

Speak for yourself and don't include 'we'...

>
> Thankyou.
>
> The addresses again:
>
> postmaster@ix.wcc.govt.nz
>

> hunt@ix.wcc.govt.nz
>
>

> -Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
> -President Tariland Computer Club Auckland New Zealand--------------------

What a jerk...

The Atari Jihad...not as powerful as Iran, but equally fanatical!

Peter Sinclair-Day Performa 636/8-250/CD
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into
a third world country. Two hundred billionaires and 260 million poor
people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

Internet-democrats-request@webcom.com / Type subscribe in body of message

1620. Re: MSTe & graphic cards

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: Gerhard_Huber@la.maus.de
Message-ID: <199508010625.a23937@la.maus.de>
Source record: 161383

NOVA cards are still produced.

Greetings
Gerhard

1621. Re: Thing and MTOS

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: Ole_Arndt@of2.maus.sub.org
Message-ID: <199508011637.a23270@of2.maus.de>
Source record: 161384

>I assume I'm missing something completely obvious. How do I get thing
>to run under MTOS?

Put the following line into your gem.cnf:

setenv HOME=c:\thing

Ole

1622. Re: Thing and MTOS

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FHBUEGBGUP@zaphot.augusta.de>
Source record: 161385

In <3vkns7$2uu@percy.cs.bham.ac.uk> Chris Ridd wrote:

>I run Thing with MTOS, and it works fine. But I had similar problems
>with Thing not finding its resource and inf files. Do you have a
>HOME environment variable? If Thing finds one, it loads all its files
>from there. Thing will also use THINGDIR if it finds it.

As i already stated in another posting - Thing 0.59 and later will
handle HOME and THINGDIR better:

It will use HOME to load thing.inf, 0xxx.inf and colorxxx.inf ONLY.
It will use THINGDIR for ALL files, if set - even HOME will be ignored.

>I don't think this is documented well enough in the manual.

Sorry ;-)

>I also had big problems because I put Thing on a case-sensitive
>partition, where 'THING.RSC' is a different file from 'thing.rsc'.
>Thing will only load files in uppercase.

Get Thing 0.59! This version uses lower-case-filenames! :)

Ciao...

--
Arno Welzel (aw@zaphot.augusta.de)

1623. ***** 520 STFM system For Sale *******

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: gathings@cs.utk.edu
Message-ID: <3vkihoINNrrp@duncan.cs.utk.edu>
Source record: 161436
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit

F O R S A L E

Item Desc Asking Price

Atari 520 stfm $100 (shipped)
with user manuals
(this is the model with
the internal floppy)

Will throw in
communication software
and st314 (720k DSDD drive)
for FREE

Note: All prices Negotiable.
I would like to sell system as a system and not break up.

Golando

1624. Re: Is Chimera the beginn

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <e84_9508020153@flight.org>
Source record: 161437

> Perhaps I was mangling my concepts a bit, but my basic point is that an
> ordinary ST can't run an interactive GEM-based WWW browser without a
> replacement operating system.

There is no reason why you can't* write a GEM based WWW browser, its just that
its not worth the trouble to write TCP/IP sockets for standard TOS, you'd need
at least MiNT and MiNTnet resident.

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

1625. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FHBTBFAFUP@cabal.shnet.org>
Source record: 161438

```
In <3vggmtINNdh6@brain.cis.ohio-state.edu> kevin eugene scruggs wrote:
>In article <FG5MBBBDUP@cabal.shnet.org> guenther@cabal.shnet.org (Thorsten Guenther)
writes:
>|In <1995Jul28.163257.46896@cobra.uni.edu| sinclap2954@cobra.uni.edu wrote:
>||In article <FGUCDFCSUP@cabal.shnet.org|, guenther@cabal.shnet.org (Thorsten Guenther)
writes:
>||| In <1995Jul16.112758.46275@cobra.uni.edu| sinclap2954@cobra.uni.edu wrote:
>||||In article <FGPGDBCCUP@cabal.shnet.org|, guenther@cabal.shnet.org (Thorsten Guenther)
writes:
>||||| Yes, right, buy a graphics board for 1000 US$s, buy a new Mac =| throw
>||||| away the board or sell it with the Performa.
>||||
>||||Why would you need a graphic board? I have 16 bit color.
>|||
>||| Because I already have the same, and if I want a new computer, it should
>||| have an advantage over mine in that respect.
>||
>||Which one are you referring too?
>|
>|Crazy Dots HC. 15 Bit (as a Mac, I have yet to see a Mac with 65536
>|colours) 1 meg.
>|
>||||Can you add a graphic board for the ST/Falcon?
>|||
>||| Yes, and yes.
>||
>||After you hack it up..
>|
>|And your point is? BTW, for MegaST, MegaSTE and TT it's unnecessary to
>|"hack" them "up".
> So, when I got my clone, I should have gotten an Atari with
> one measely expansion slot, that isn't even standard accross
> models and payed more for it to boot.

Excuse me? This description exactly fits that of the PDS in low-cost Macs.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
---------------------------------------------------------------- /
- In the sky a mighty eagle doesn't care about what's illegal - \_
- On it's wings the rainbow's light it's flying to eternity. - )
```

1626. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FHBTBFAIUP@cabal.shnet.org>
Source record: 161439

In <1995Jul30.151849.46988@cobra.uni.edu> sinclap2954@cobra.uni.edu wrote:
>In article <FG5MBBBDUP@cabal.shnet.org>, guenther@cabal.shnet.org (Thorsten Guenther)
writes:
>> In <1995Jul28.163257.46896@cobra.uni.edu> sinclap2954@cobra.uni.edu wrote:
>>
>>>In article <FGUCDFCSUP@cabal.shnet.org>, guenther@cabal.shnet.org (Thorsten Guenther)
writes:
>>>> In <1995Jul16.112758.46275@cobra.uni.edu> sinclap2954@cobra.uni.edu wrote:
>>>>>In article <FGPGDBCCUP@cabal.shnet.org>, guenther@cabal.shnet.org (Thorsten Guenther)
writes:
>>>>>> Yes, right, buy a graphics board for 1000 US$s, buy a new Mac => throw
>>>>>> away the board or sell it with the Performa.
>>>>>
>>>>>Why would you need a graphic board? I have 16 bit color.
>>>>
>>>> Because I already have the same, and if I want a new computer, it should
>>>> have an advantage over mine in that respect.
>>>
>>>Which one are you referring too?
>>
>> Crazy Dots HC. 15 Bit (as a Mac, I have yet to see a Mac with 65536
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
>> colours) 1 meg.
^^^^^^^
>You have not looked at all. Lots of macs with 24 bit color.

2^24=16777216. There are no Macs with 16 bit colour. And you "forget" to
mention that most Macs have 15 bit colour only, iincluding such cheap
machines as the AWS 95.

>>>>>Can you add a graphic board for the ST/Falcon?
>>>>
>>>> Yes, and yes.
>>>
>>>After you hack it up..
>>
>> And your point is? BTW, for MegaST, MegaSTE and TT it's unnecessary to
>> "hack" them "up".
>
>What about the flagship Falcon?

What about the Classic?

Thorsten

```
--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
------------------------------------------------------------- /
- In the sky a mighty eagle doesn't care about what's illegal - \_
- On it's wings the rainbow's light it's flying to eternity. - )
```

1627. FS: MIDI stuff

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <e85_9508020153@flight.org>
Source record: 161440

```
For sale:

Copyist DTP
brand new with registration + manual $45

Akai S612 MIDI sampling unit
with sample editor software for ST's $300

Roland MT32
with Rohn Whittle mods (battery backup,
85 db sn, MIDI FX control, etc...)
with MT-32 Capture! patch editing software for ST's $500

Will trade Akai or MT32 for Soundscape or other high-end General MIDI
module.

___
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

1628. Re: Need help with MagiC!

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.239.00086574@ti.com>
Source record: 161441

In article <3vj8r0$k8c@oban.cc.ic.ac.uk> rm03@ic.ac.uk (Mr R. Mellish) writes:
>>I am using ICD v 6.5.5 for my HD and MagiC causes the HD to boot
>>twice before I get to the desktop. Does MagiC have a problem with
>>ICD's HD utilities or just this version?
>
>This worried me at first too, but it's actually how it is meant to work.
>After a cold boot, MagiC forces a warm boot. Its no problem if you have
>a boot manager, I find.

Why are people surprise with the double reboot (is this the correct term?) of
MagiC booter program? This is the same procedure for loading a disk loaded Tos
over the ROM Tos.

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520ST/4Mb/Tos2.06/44M HDD/14.4Kbps
Internet Email: wongck@ti.com | ||| 486DX33/8Mb/210M+850M HDD/WFW3.11
|/ | \
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

1629. Re: MiNT dislikes BlowUP?! Please help!

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <324_Spencer@mettav.demon.co.uk>
Source record: 161442

Out of the ether, the following was mentioned by root...:

r> BTW: What's your BlowUP-version?
1.7

Spencer

PS I'm suprised you don't set yourself up a proper account for mailing from.

--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1630. Re: SLIP-Software

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: cokford@acs5.acs.ucalgary.ca
Message-ID: <3vkg6l$1b8g@ds2.acs.ucalgary.ca>
Source record: 161443

wa@mtq02.wzl.rwth-aachen.de wrote:

: Is ther any Software for the ST supporting SLIP (PD or shareware).

: I'm also looking for internet client software (telnet, ftp, news, WWW, ...)

: Sorry if this is a FAQ

check
http://pharmdec.wustl.edu:80/wuarchive/systems/atari/umich.edu/Mint/Network

--
Conan Ford cokford@acs.ucalgary.ca
The opinions expressed herein are my own and not those of
the University of Calgary.

1631. Re: MSTe & graphic cards

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: rcollins@magnus.acs.ohio-state.edu
Message-ID: <3vkl34$fph@charm.magnus.acs.ohio-state.edu>
Source record: 161444

In article <3vi6k2$kee@jazz.iinet.com.au>,
Peter Feszczur <fezzy@iinet.com.au> wrote:
>G'day to all, can anyone advise on what graphics card I should purchase
>for my MSTe (to fit in the VME slot). I was thinking of Crazy Dots but I
>read the other day (on this newsgroup) that Toad no longer stock them..
>
>Does this mean that even the MSTe is coming to the end of it's productive
>life ??? Hope not, cos I don't want to quit mine... The only thing I want
>to change on it is the COLOUR resolutions....I want more colours.!!!
>
>If anyone has info on what to buy please advise WHERE to get it as well
>as there is little or NO support for Atari in West Australia..
>
>Thanks in advance
>

Cybercube Research Limited VME card CyRel Sunrise
126 Grenadier Crescent
Thornhill, ON, L4J 7V7, Canada

Tel. (416) 882 0294
Fax (416) 886 3261

Cybercube Research ralf.doewich@canrem.com (Ralf Doewich)
cyrel@cybercube.com
cyrel@interlog.com
cybercub@genie.geis.com

Lexicor Software Corp. VME graphics cards for the Mega ST, TT030
36 Queensberry, suite 6 and the Medusa T40.
Boston, MA 02215

Phone 617-437-0414
FAX 617-437-9413

Email ysiu@lexicor.com

Raymond Collins	Atari TT030 4/4 MB ST/TT RAM 245 HD
rcollins@magnus.acs.ohio-state.edu	Travel By ZyXEL 19,200 bps
or rcollins@freenet.columbus.oh.us	Die Hard Atari Fan since 1983

1632. FS: 1040st $50

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: jschlich@ecst.csuchico.edu
Message-ID: <3vklds$76j@charnel.ecst.csuchico.edu>
Source record: 161445

$50+ shipping, obo.

Jeff

1633. Re: Atari St and the Net

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: Rod@ivecoft.demon.co.uk
Message-ID: <807263153.21222@ivecoft.demon.co.uk>
Source record: 161446

Bill Stunt <bstunt@ottawa.cbc.ca> wrote:

>I am currently using a PC clone from the office to surf the net.
>I'm using Netscape as a Web Browser. Is there anything available for
>the Atari? I have a 1040 and a Mega at home. I would like to get
>on the net from my home via my Ataris. What are people using?
>I would love to know all the alternatives and the costs so I can decide
>wether get an account for home.

>Thanks in advance.....Bill
Hi Bill
Oasis is quite popular. It replaces the Demon NOS package for offline
stuff only at the moment. Phil Yeadon plans to write a replacement for
the online portion also.
Have a look at his posting yesterday (31/07) and you will see that
v1.20 is due to be released very soon. I have been beta testing for
him on my 4m 1040 ste but it runs quite nicely on a 1m as well.

seeya

Rod Keen
~~~~~~
Rod Keen. Std disclaimer applies to
HR Systems. Iveco Ford Truck Ltd. all comments made above
Alela of the 3rd Harpenden Apache Cub Scouts.
email to Rod@gaiasys.demon.co.uk (home) Atari Oasis users
Rod@ivecoft.demon.co.uk (work)
~~~~~~

1634. Re: More memory to the TT, How much and where?

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: C.J.Ridd@cs.bham.ac.uk
Message-ID: <3vkn9d$2o7@percy.cs.bham.ac.uk>
Source record: 161447

Jaak Arendi <jarendi@se.oracle.com> writes:
>in getting either 8+8 or 4 ST and 16 TT ram. Are there any
>boards that enables one to use 30 or 72 pinn SIMM modules?

Yes, the German MegTT FastRAM board has 8 slots for 30 pin SIMMs.
I don't know how you'd buy it from Sweden though...

--
--Chris
Other email addresses:
Work: C.Ridd@imc.exec.nhs.uk
Cix: chrisridd@cix

1635. Re: Crobots & Warbots

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: diehl@wink.io.org
Message-ID: <3vkobs$94b@ionews.io.org>
Source record: 161448

CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:

: I got Corewars from the Games directory at a.a.u.e, it was really* buggy, so I
: deleted it. Anyone have a good* copy of Corewars? Where can I find Mars?

I got Mars also from a.a.u.e I think in /atari/Games -- I /think/ it's
called Mars; it's named after a planet, anyway. :-)

: Neat, where can I find it?

Again, a.a.u.e. I believe, probably also in the atari/Games directory.

: ___
: * Kivi (unregistered) 1.41 *
: ---------------------------- -//- ----------------------------
: Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
: | FlightLine data.612.544.5118 <> note: the views of this |
: | Aviation & FlightSim Resource <> user are strictly his own. |
: ---------------------------- -//- ----------------------------

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

1636. Re: Branch Always Software?

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-0108951005510001@tempel.muc.de>
Source record: 161449

In article <3vbl97$1nu@newsbf02.news.aol.com>, ercorp@aol.com (ERCORP) wrote:

> What is Branch Always Software phone number. Also, do they have email
> addresses.
> Tom

Try this one:

darekm@microsoft.com

Thomas

1637. Re: Roger's Reign of Error

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: Arturo Larizza <arch@netspace.net.au>
Message-ID: <3vkog7$s41@otis.netspace.net.au>
Source record: 161450

johnmoon@connexus.apana.org.au (John Moon) wrote:
>: The Spelling.....AAAAAAAAAAAAAAAHHHHHHHHHHHHHHHHHHHHHHHHHHHHH !
>
>I must admit, that probably erks me the most about Roger! 8-)
>
>The only thing worse than a bigot is an illiterate bigot.

Erks? Erks??? Spelling??? Illiterate????!!!!

Now that really is IRKSOME!

Leave the guy alone. Learn to use a dictionary. Be more patient and
understanding. Learn to LAUGH! It takes all kinds to make a world and
Mr Shepherd has just as much right as anyone to say whatever he wants,
whenever he wants to whomever he wants and if it hurts, tough!

Ever heard of a KILL FILE???

Nothing personal, John. Just had to have my say in public!

And now, back to your regular programme...

cheers.

1638. Re: Thing and MTOS

Newsgroup: comp.sys.atari.st
Date: 1995-08-01 00:00:00 UTC
From: C.J.Ridd@cs.bham.ac.uk
Message-ID: <3vkns7$2uu@percy.cs.bham.ac.uk>
Source record: 161451

"J.D.Coleman" <J.D.Coleman@ncl.ac.uk> writes:
>'shell C:\THING\THING.APP` to the end of my gem.cnf. When I reboot I
>get a dialogue (from the AES?) saying 'TOS Error #--.' then a dialogue
>from Thing saying 'Can't find icon resource file'. Thing doesn't load

I run Thing with MTOS, and it works fine. But I had similar problems
with Thing not finding its resource and inf files. Do you have a
HOME environment variable? If Thing finds one, it loads all its files
from there. Thing will also use THINGDIR if it finds it.

I don't think this is documented well enough in the manual.

I also had big problems because I put Thing on a case-sensitive
partition, where 'THING.RSC' is a different file from 'thing.rsc'.
Thing will only load files in uppercase.

--
--Chris
Other email addresses:
Work: C.Ridd@imc.exec.nhs.uk
Cix: chrisridd@cix

1639. Re: ATARI-clock

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: gdg7@c3.hrz.uni-giessen.de
Message-ID: <3vnqfv$iu1@c4.hrz.uni-giessen.de>
Source record: 161302

richard thomas (plug@pavilion.co.uk) wrote:
: In article <3ula2rFo1f@uni-erlangen.de>
: fp270@fim.uni-erlangen.de (Klaus Seyferth) said:-

: >erlangen.de!fp270
: >From: fp270@fim.uni-erlangen.de (Klaus Seyferth)
: >Newsgroups: comp.sys.atari.st
: >Subject: ATARI-clock
: >Date: Thu, 20 Jul 1995 10:10:35 GMT
: >Organization: Free-Net Erlangen Nuernberg, Germany
: >Message-ID: <3ula2rFo1f@uni-erlangen.de>
: >NNTP-Posting-Host: freenet-a.fim.uni-erlangen.de
: >Lines: 17
: >
: >
: >Hi all.
: >
: >My ATARI MEGA2 has a built in real time clock which 6 months ago
: >stopped working. It shows the date 06/04/89 every time I start
: >the system.
: >
: >New batteries won't do.
: >
: >Anyone any suggestions, hints?
: >

: Might be worth opening the casing. There is a liitle lead with a miniatur plug
: that runs from the battery compartment into the computer. Maybe that little
: plug is dirty and could be cleaned with a little switch cleaner. It's a
: possibility.

Another idea: I had the trouble with some special TOS versions which do
not initialize the RTC correctly. So when the batteries are empty or some
other prog "shot" the clock it may be necessary to initilize it "by hand".
I used TOS 2.06 (as a relocated loadable file) temporary to reinitialize
the RTC...

- Torsten

1640. Re: How to restore lost IBM partition?

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: gdg7@c3.hrz.uni-giessen.de
Message-ID: <3vnqsm$iu1@c4.hrz.uni-giessen.de>
Source record: 161303

John Stanmeyer (jws4p@fermi.clas.Virginia.EDU) wrote:
: The first partition on my hard drive is IBM format so I can use it with a
: pc emulator as well as from TOS. The other day I defragmented my hard
: drive using Diamond Edge's optimize function. Suddenly I cannot boot
: MS-DOS from my hard drive anymore... I get a "Non System Disk" message.
: MS-DOS will still recognize the drive if I boot from a floppy. Thus I
: suspect that somehow optimizing the drive partition has removed the IBM
: information from the boot sector. So my question is: Is there a way I
: can restore the boot sector or write a new one without formatting the
: entire partition?

I think you have some trouble now :-(*Never* reorganize a DOS boot partition with non DOS-aware software. DOS expects some system files (IBMDOS.COM, IBMBIO.COM or some other names depending on your DOS version) at fixed places on your harddisk. So when your organizer moves around these files DOS won't boot. The "clean" way is to copy all your data to another partition and reformat the DOS partition from DOS. Then copy back all files except the system files of course. Your emulator should now boot again...

- Torsten

1641. Re: comp.sys.atari.forsale

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: Kai-Ming Mei <mei_k_m@inch.com>
Message-ID: <3vo9nk$cl4@worm.inch.com>
Source record: 161304

I would also like to see this as a newsgroup. Especially if people wouldn't crosspost like crazy to c.s.a.s.

1642. NEC 5D

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <3vo8nv$gvv@newdelph.cig.mot.com>
Source record: 161305

Hey all!

I have a chance to purchase an NEC 5D made in late 1991. There's no manual with it, but does anyone know if it will sync down to ST color mode?

Thanks in advance,
Mike
whitema@cig.mot.com

1643. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950802102109.24253B-100000@moose.erie.net>
Source record: 161306

On Tue, 1 Aug 1995, Jim Boulton wrote:

> In article: <Pine.LNX.3.91.950731211422.16234C-100000@moose.erie.net> Dennis McGuire
> <mcguired@moose.erie.net> writes:
>
> > Your best bet is Medium Net or Duet. They can network the two
> > computers through the MIDI ports. Not fast (31.5 kilobaud), but a lot
> > quicker than swapping floppies. Either of these programs will allow you to
>
> At 31.5Kbaud it would take 5 minutes 26 seconds to transfer a meg. Floppies
> would be MUCH quicker than this...

Well, I suggest you try it. First of all, when you do it with
floppies, you have to transfer the data twice. The average data transfer
rate to floppy on the ST is about 10-12K a second. Since you have to
do it twice the effective data transfer rate is only about twice as
fast as the MIDI network. Secondly, you have to physically transport the
disk which may not be very time consuming, but is extremely inconvenient.
Also, since most ST's only have 720K floppies, you won't be able to put a
full meg on a disk and will have to do this in multiple steps. (Hmmm,
this could get complicated if the one meg of data is a single file and
won't fit on the floppy!)

Most importantly, the MIDI connection let's me walk away when I
want do this. So, it actually only takes a few seconds of MY time and I
can use the other 5 minutes plus to do something more productive (or more
relaxing!) :)

> > have desktop icons for the hard disk partitions on the "other" computer.
>
> Now that's an advantage, not having to write your own software. But if you
> know what you're doing it's easy.

It may be easy (I'm not a programmer so I don't know), but I
looked for a MIDI networking utility like Medium Net for over 5 years
before I finally found one that worked reliably! It's been a tremendous
time saver!

1644. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950802111017.24253C-100000@moose.erie.net>
Source record: 161307

On Tue, 1 Aug 1995, Jim Boulton wrote:

> In article: <Pine.LNX.3.91.950731211422.16234C-100000@moose.erie.net> Dennis McGuire
> <mcguired@moose.erie.net> writes:
>
> > Your best bet is Medium Net or Duet. They can network the two
> > computers through the MIDI ports. Not fast (31.5 kilobaud), but a lot
> > quicker than swapping floppies. Either of these programs will allow you to
>
> At 31.5Kbaud it would take 5 minutes 26 seconds to transfer a meg. Floppies
> would be MUCH quicker than this...

By the way, I have measured the overall effective transfer rates
with Medium Net and they average about 2.5K/second. So it would actually
take about 6 minutes and 40 seconds to transfer a full meg, but since I
don't have to wait for it and the computer works cheap, who cares! :)

1645. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950802111341.24253D-100000@moose.erie.net>
Source record: 161308

On Tue, 1 Aug 1995, Jim Boulton wrote:

> In article: <DCLMBv.3rM@eskimo.com> zap@eskimo.com (Randell Spreadborogh) writes:
>
> > I have an STE and an STf that I would like to connect together. Is it
> > possible to use the printer port or the cartridge port? I have modems
> > connected to the rs232 port already. I also would like them to both use the
> > same hard drive although they would have their own directories. What would
> > be the best way to accomplish this? Thanks for any input.
>
> I have started writing software to connect a PC and an ST together using the
> printer ports but I keep getting random inteference. But I can say this
> definitely does will work and will be quite fast (10-20KB/second roughly).
>
> It would be possible to write this for the ST-ST link, but I dont know if
> anyone has written the software....

Now this would be even better than MIDI networking for those of
use who have Atari laser printers and unoccupied printer ports! I
thought one of the reasons this had not been done before was that the ST
printer port was not fully bidirectional. I'd be very interested in your
progress on this software and would be glad to beta test it for you.

1646. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <799000990wnr@jimbee.demon.co.uk>
Source record: 161309

In article: <Pine.LNX.3.91.950802111341.24253D-100000@moose.erie.net> Dennis McGuire <mcguired@moose.erie.net> writes:

> Now this would be even better than MIDI networking for those of
> use who have Atari laser printers and unoccupied printer ports! I
> thought one of the reasons this had not been done before was that the ST
> printer port was not fully bidirectional. I'd be very interested in your
> progress on this software and would be glad to beta test it for you.

Unfortunately I do not have 2 ST's and so cannot develop the software easily. If I can borrow an ST sometime I will endevour to do exactly this software.

The printer port is not a problem, it is easy to select the input/output status of the port by setting a single bit.

If anyone else is interested in this program drop me an e-mail and I'll see wheather it's worth me getting stuck into writing it.

Thanks,

--Jim

1647. Re: STonX?

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: randyh@sr.hp.com
Message-ID: <3vog2q$ive@canyon.sr.hp.com>
Source record: 161310

Could someone please post the web site for STonX? I have a hard time getting
to Hensa.

Thanks,
--
Randy Hosler
randyh@sr.hp.com

1648. Re: HTML to ASCII Converter

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: ab164@yfn.ysu.edu
Message-ID: <3vojjg$qop@news.ysu.edu>
Source record: 161311

Dennis McGuire (mcguired@moose.erie.net) wrote:

>: Is there an HTML to ASCII conversion program available for the
>: ST? I've looked but haven't found on.
>
>Isn't HTML already ASCII?
>
>
You might try using the \ key in Lynx to look at the source for all those
nice highlighted entries on your favorite Home Pages!
That way they come thru as plain text URL's!
--
Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 85MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

1649. Re: HTML Editor for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: ab164@yfn.ysu.edu
Message-ID: <3vojuo$r5t@news.ysu.edu>
Source record: 161312

> kwd9152@is2.nyu.edu (Schmeep(@NYU))Said:
>
>I'm looking for an HTML editor for the ST... or perhaps suggestions for a
>text editor program that allows you to have multiple documents open at
>the same time for cut & pasting.
>
>From what I know, I think some of the more advanced word processors(a la
>AtariWorks) can do this... but is there something a little smaller?

There is a very nice shareware text editor named Everest, It's up to
version 3.3 with very active support. It should do what you want, and
it's available at most Atari FTP sites.
--
Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 85MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

1650. Re: REQ: Pics & sounds of famous Atarians

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <354_Spencer@mettav.demon.co.uk>
Source record: 161313

Out of the ether, the following was mentioned by Graham...:

GI> corp) has moved on since the last time he looked beyond his narrow
GI> outlook on it...
GI> hey more chance of a Falcon040 I think :-)
Or even a Falcon060! ;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1651. sell!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: you@somehost.somedomain
Message-ID: <3vokrv$o9u@deimos.rz.uni-osnabrueck.de>
Source record: 161314

```
Atari Monitore 85 DM, Atari Mega2+Atonce 8088 450DM,
Festplatte Vortex20 190 DM, Megafile 30 250 DM,
massenhaft original IDL PD-Software Vhs.
```

1652. toSELL!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: moenkedi@titan.rz.uni-osnabrueck.de
Message-ID: <3vol87$o9u@deimos.rz.uni-osnabrueck.de>
Source record: 161315

ATARI Monitore 85 DM, MEGA2 incl.ATonce8088 450 DM,
Festplatte Vortex20 190 DM, Megafile30 250, STE komplett
320 DM, original IDL PD-soft 800 Disks moegl. komplett.
Alles VHS.
MM

1653. Re: HTML to ASCII Converter

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: L.J.Sak@kub.nl
Message-ID: <L.J.Sak.6.301F661D@kub.nl>
Source record: 161316

>Dennis McGuire (mcguired@moose.erie.net) wrote:

>: Is there an HTML to ASCII conversion program available for the
>: ST? I've looked but haven't found on.

>Isn't HTML already ASCII?

Yes, the official Hypertext markup language is ASCII. But I think what Dennis means if there is a ST-Guide hypertext to ASCII converter (excuse me if I am wrong :)).. Nope, not that I know of. You'll have to have the original file. After it is compiled there's no way back.

L.J.Sak, Ludo Sak

1654. Re: HTML to ASCII Converter

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: rcb@bix.suba.com
Message-ID: <3vo546$e9q@bix.suba.com>
Source record: 161317

kwd9152@is2.nyu.edu (Schmeep(@NYU)) writes:
>Dennis McGuire (mcguired@moose.erie.net) wrote:

>: Is there an HTML to ASCII conversion program available for the
>: ST? I've looked but haven't found on.

>Isn't HTML already ASCII?

For the most part, it is, but if you're just trying to read the content of a page written in HTML, it can be hard to read with the tags still in place. Also, there are some HTML'isms like < for < and > for > which could be converted to ASCII.

Um, unfortunately, I don't know the answer to the original poster's question. But, if there were such a program I knew of for any platform, it would likely be portable to the ST. For example, I think it wouldn't be hard to write such a thing in Perl and Perl is available for the ST.

--
Roy
e-mail: rcb@bix.suba.com
Web: http://bix.suba.com/~rcb/
"Keep it simple, but don't judge."

1655. comp.sys.atari.forsale

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <3vo5rb$esp@inca01.inca.co.nz>
Source record: 161318

I have recently noticed an increase in the "For Sale" posts in the comp.sys.atari newsgroup.

Perhaps a .forsale newsgroup dedicated to wanted-to-buy or the sale of atari stuff could be created. (If such a group exists, I apologise - my net host does not carry it).

(There is a misc.computers.forsale [or something similar] newsgroup, but it seems to get _very_ little usage Atari-wise).

1656. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DCpA3E.874@cix.compulink.co.uk>
Source record: 161319

In message <1995Jul28.163257.46896@cobra.uni.edu>, sinclap2954@cobra.uni.edu said:
> In article <FGUCDFCSUP@cabal.shnet.org>, guenther@cabal.shnet.org
> (Thorsten Guenther) writes:

> > > Can you add a graphic board for the ST/Falcon?
> >
> > Yes, and yes.
> >
>
> After you hack it up..

Nope - the Mega and TT can take an VME based QVision card with no modification

> > --
> > - guenther@cabal.shnet.org (Thorsten G&#65533;nther) - _O
> > ---
> > / - In the sky a mighty eagle doesn't care about what's illegal
> > - _ - On it's wings the rainbow's light it's flying to eternity.
> > -)

Is it really necessary to quote people's sig files?

Steve

1657. Seeking Geneva Release 4 patch

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <3vovlv$ejs@Einstein.EbiCom.net>
Source record: 161320

I recently recieved my new upgrade to NeoDesk4. It's great!
I seem to recall the manual suggesting that Geneva users
upgrade to relase 4. Anyone know where I could find the release 4
patch via ftp? I've tried umich, and hensa with no luck...found
the release 3 patch...but no release 4. Does release 4 even exist yet?
Any help would be much appreciated.

Thanks,
Brian

1658. Falcon In Stacy Case

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <3vovso$ejs@Einstein.EbiCom.net>
Source record: 161321

Wouldn't it be great if someone found a way to put a Falcon in a Stacy case? Anyone know of a way to suggest such a thing to C-Labs? I hear they are the only company still producing the Falcon. Such a computer in a portable format would be quite useful!

Brian

1659. Re: Vidi-ST 12

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: sidewind@crl.com
Message-ID: <3vobgv$7pd@crl11.crl.com>
Source record: 161322

Graham Irvine (graham@grasper.demon.co.uk) wrote:
: It was none other than Neil Halliday who did write on 31 Jul 95 that ....
: NH> Does anybody know how to access the hardware of Vidi-ST 12 to grab
: NH> images? I have managed to get data input, but it is very unstable,
: NH> and flickers a lot. If you know how to access the hardware, please
: NH> get in touch.. I am looking to write a new version of a grabber.

: write to Rombo UK , can't remember the name of the person who developed the
: Atari software But I know that he will make available to you the full source
: code and maybe some other information if you want it . They are very helpful
: people who were good supporters of the Atari and from my conversations with
: them over the years were really into the Falcon but were forced to abandon
: further development like so many small companys because of the economic
: climate and the lure of the much more lucrative PC market .Let me know how
: you get on as I have the VidiST 12 and somtimes use it although I have now
: got an Expose Board the VIDI does some things maybe even better than that !
: MHYG
: Graham

THe VIdi-RT Amiga is also a great pieace of hardware and yes they have
gone o n
to the PC im sure like all small computer companies who do Amiga/Atari
the gravity of PC is just so damn hard to resist..
SIDEWINDER: --

: ---
: Falcon030/MiNTnet/Net2Net betatest Site.
: graham@grasper.demon.co.uk grin@mettav.demon.co.uk
: 100:1011/8@turbonet.ftn 90:102/145@nest.ftn
: 2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn
:

1660. Atari Web Site

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <3vp14j$o5c@mark.ucdavis.edu>
Source record: 161323

OK, here's another Web page for you all to check out. It's been around since April, but it never got much publicity back then, so I am giving it a plug now. It is the Yolo Atari Club's home page, and has a ton of *well organized* links to other pages. It also has the beginnings of an attempt to update the International TOS Software Catalog. YAC would be very keen on any assistance the i-net community could give us in making this a valuable and much used resource.

http://dcn.davis.ca.us/~dmlarson/yac/

We hope to update these pages frequently.

.....
: Eric Hays -- Program Assistant -- Internship & Career Center -- UC Davis :
: -- elhays@ucdavis.edu -- 271 Voorhies Hall -- 916-752-2819 -- :
=====

1661. SPOF

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: rolf.johansson@space.ct.se
Message-ID: <ftn_2.203.202$fidonet.org_301fd845_Rolf.Johansson@space.ct.se>
Source record: 161324

Easy question: How do I save _transparent_ GIF 89a images from SPOFlight?

\Rolf Johansson (http://www.tripnet.se/~rojo)

1662. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <136825544wnr@jimbee.demon.co.uk>
Source record: 161325

> The Amiga is back into production, A4000 towers and A1200's
> are pumping off the assembly lines as fast as Amiga Technologies
> (a wholy owned subsidiary of Escom GmBh) can make them. The Atari
> is dead.

I was talking with a guy a couple of weeks back and the conversation
got onto computer graphics. He said he owned an Amiga and I was waiting
for the endless drone of how great Amigas are.... it didnt happen!

He said the price of the Amiga, a new 68040-68060 chip, and a video
toaster was about 6000 pounds. Then he compared a similar spec PC
for about 1500 pounds... The Amiga has lost it's neiche! :>

Also, have you seen the price of the new A1200? 400 pounds? FOR A
BASE MODEL?!??! It's worse than the price of a Falcon!

> I remember all the Atarians laughing at the Amiga when CBM
> (DESERVEDLY!) went belly up. How does it feel?

Great, the Amiga has no niche left, no software which hasnt already
been ported to the PC and it's well and truely DEAD.

The Falcon and ST still have the niche MIDI market and have 3rd
party manugacturers for both ST (Medusa?) and Falcon.

Face it, AMIGA is a dead machine and is now as useful as a dead
herring...

> Of course, the Amiga will never gain popular acceptance, its
> heyday is long gone. Heck, I was an Amigoid from 1985 to 1993
> but have since switched to 486 class machines. But for the Amiga
> faithfull, there will be more new machines, more product development,
> and a FUTURE. Ill always have a spot in my heart for the Amiga.
> It was the best the computer industry had to offer for a long time.

Admittedly the Amiga was a VERY good machine for a long time, now
it's time it died gracefully rather than hacking and spitting trying
to regain sales... It wont happen...

This is all true, the Amiga is no more...

--Jim

1663. Atari's History Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: jonathan_evans@fast.iaccess.za
Message-ID: <35d_9508022049@fast.iaccess.za>
Source record: 161326

In the '80s I was an eager Atari user, first owning and Atari 400 followed by an 800xl. Due to sanctions from the U.S. South Africa was totally shut to Atari goodies and my hobby faded. Now that we're back on the map could anyone fill me in on whats happened over the last ten years as far as makes and models etc. are concerned? The last Atari I heard of was the ST.

Thanks

jonathan.evans@fast.iaccess.ac.za

... Catch the Blue Wave!

1664. Re: Atari St and the Net

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FHCTCJASUP@zaphot.augusta.de>
Source record: 161327

In <3viu3n$p14@noc.tor.hookup.net> Bill Stunt wrote:

>I am currently using a PC clone from the office to surf the net.
>I'm using Netscape as a Web Browser. Is there anything available for
>the Atari? I have a 1040 and a Mega at home. I would like to get
>on the net from my home via my Ataris. What are people using?

I nice peace of software for mail/news via UUCP is UPoint medium
from Stefan Brusch (Germany). I use it to post this mail at the moment ;-)

It is full GEM based, runs without MiNT ;-), and has many nice
features (PGP, ROT13, UUEncode/decode, multiple user access, adressbook
etc.). An english version is available too.

UPoint is available from Stefan Brusch (brusch@eslapion.shnet.org).

Ciao...

--
Arno Welzel (aw@zaphot.augusta.de)

1665. Re: Thing and MTOS

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: "J.D.Coleman" <J.D.Coleman@ncl.ac.uk>
Message-ID: <3voq21$j1u@whitbeck.ncl.ac.uk>
Source record: 161328

I wrote :
>'shell C:\THING\THING.APP` to the end of my gem.cnf. When I reboot I
>get a dialogue (from the AES?) saying 'TOS Error #--.' then a dialogue
>from Thing saying 'Can't find icon resource file'. Thing doesn't load

Chris Ridd (C.J.Ridd@cs.bham.ac.uk) wrote:
: I run Thing with MTOS, and it works fine. But I had similar problems
: with Thing not finding its resource and inf files. Do you have a
: HOME environment variable? If Thing finds one, it loads all its files
: from there. Thing will also use THINGDIR if it finds it.

Hmm, I'm now a little further forward, but still stumped. I have only
THINGDIR (not HOME) set. Now, I can only load Thing if I have no ACC's
loaded. If I have any ACC, I get the same errors as before (AES 4.0 or
4.1 - apart from the TOS Error is 65534 under 4.0)

Help!

J

--
Core files are like Aero bars, you see.

1666. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_301ff42d_Jesper.Kock@kockens.ct.se>
Source record: 161329

Hello android Spreadborogh! The 31.07.95 you talked about "Connecting 2 Sts via printer port?",and my reply is:

> I have an STE and an STf that I would like to connect together. Is it
> possible to use the printer port or the cartridge port? I have modems
> connected to the rs232 port already. I also would like them to both use
> the same hard drive although they would have their own directories. What
> would be the best way to accomplish this? Thanks for any input.
> --

Use the Midiports with softwares like MikeNet, Midi-Comm or Duet.

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

--
l'Ecole des Bas Artes. You want fries with that?

1667. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: hseldon@interaccess.com
Message-ID: <hseldon.26.00FD0D08@interaccess.com>
Source record: 161330

>On Mon, 31 Jul 1995, Randell Spreadborogh wrote:

>> I have an STE and an STf that I would like to connect together. Is it
>> possible to use the printer port or the cartridge port? I have modems
>> connected to the rs232 port already. I also would like them to both use the
>> same hard drive although they would have their own directories. What would
>> be the best way to accomplish this? Thanks for any input.

> Your best bet is Medium Net or Duet. They can network the two
>computers through the MIDI ports. Not fast (31.5 kilobaud), but a lot
>quicker than swapping floppies. Either of these programs will allow you to
>have desktop icons for the hard disk partitions on the "other" computer.
>I have used Medium Net for over a year with no problems. Duet I only
>tried once. It worked fine, but once it is run the set-up is fixed.
>That is, the hard drive partition (s) specified in the set-up are the
>only ones that can be accessed. Medium Net, on the other hand, is an
>ACC and allows you to change the selected partitions easily.

> Try them both and see which one suits your needs!

As I'm looking to try and "network" my classroom STs, this whole concept seems
extremely interesting to me. However, being an ST novice, I have a couple
questions...

1. Will this setup (Medium Net or whatever) allow me to "network" more than
two STs? (Seeing as I have four now..)

2. Will this allow me to hook up the (or more) STs so that I may use one hard
drive (and/or printer) with all of them? With the hard drive, can they all
access the same partitions of the drive? (So I could, for example, have four
students load up the same ST-Writer software for their respective computers.)

3. What does a system like Medium Net cost?

Thanks again,

David
hseldon@interaccess.com

1668. Re: Rodger Sheppard: THE TRUTH:known reoffender

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: Craig Oldfield <Craig@thebrink.demon.co.uk>
Message-ID: <338426650wnr@thebrink.demon.co.uk>
Source record: 161331

In article: <3vn84k$28t@golem.wcc.govt.nz> sheppard_r@kosmos.wcc.govt.nz (Roger Sheppard..)
writes:

> Well think he is one of those snotty nosed teenagers tha refered
> to here as this chap also full of himself and is acting this way...

Oh dear, oh dear. Whatever happened to English.

> Or is it that I don't reply to his supid e-mails, and he had the cheek to ask me

Gets worse.

> Gee I am glad that I have moved on from this Supid machine and people like this
> one..

Well kindly sod off, take Sinclap with you and visit alt.dickhead.learn.to.spell
--
Craig Oldfield

1669. Re: Rodger Sheppard: THE TRUTH:known reoffender

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: Craig Oldfield <Craig@thebrink.demon.co.uk>
Message-ID: <161276025wnr@thebrink.demon.co.uk>
Source record: 161332

In article: <1995Aug1.221155.47102@cobra.uni.edu> sinclap2954@cobra.uni.edu writes:

> Who saids? Who appointed you to decide?

Saids?

> What a hypocrate..If you do not like what he saids, do not respond. Ignore
> hime. What gives you the right to play Miss Censor...

hypocrate? does this mean beneath a large wooden box?
saids? hime?

> What a jerk...

My thoughts exactly when I saw the poster.
--
Craig Oldfield

1670. Re: Infocom Games

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: Paul.Moss@adlib.centron.com
Message-ID: <3067313b@adlib.centron.com>
Source record: 161333

Greetings!

You recently said:

Jt> I am hoping some fellow Atarian can help me. Back in 1986 I bought 2
Jt> Infocom games - AMFV and HHGG. Recently I came across those 2
Jt> packages and decided to play them again. They had been stored away
for
Jt> about 5 years. But the ST can no longer read the diskettes. I have
Jt> tried reading the disks in several different systems but nothing
works.
Jt> I am hoping that someone can help me recover these 2 games. I still
Jt> have the original packaging and diskettes, so I just need replacement
Jt> disks. Even copies of the files would be fine.

Now I'm responding to this in echomail 'cos I think all you folks should
know!

I recently bought *both* the Infocom collections for the IBM PC...
to run on my Atari... As my Atari can read the disks, accessing the *data*
files (ie story.dat) is not a problem.

Now listen up - until *very* recently (Zork 0 and Return to Zork, which
had
graphics) *all* infocom adventures were written in ZIL (Zork Interpretive
Language) - which saved costs as once they had written *one* ZIL
interpreter
for a platform (atari, mac, IBM) they could then release the *entire* set
of
adventures.

What this means is - if you have *any* working interpreter (the .prg) then
you
can run any adventure. The best interpreters are version 3 and up - I have
one
version 5 interpreter on my atari... and there are at least *two*
shareware or
public domain interpreters available...

The reason that I purchased the two collections (lost treasures of infocom
vols
1 and 2) - besides gaining another couple of titles (I already have most
of the
originals) was that the box set contains maps and hints for all of the
contents
which might prove to be very useful! :-) no extras - such as scratch

cards/LGOP
or peril sensitive sunglasses and fluff/HHGTTG but certainly worth it!

Best of luck whichever path you choose.

P.

... You are in a maze of twisted little messages, all alike!
___ Blue Wave/QWK v2.12

1671. Time bombs - 1040st

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: Mark Court <mark@midcoast.com.au>
Message-ID: <DConwM.86H@online.tmx.com.au>
Source record: 161334

I was just wondering if anyone out there could help me?

Although not an atari user myself, a friend of mine has one as part of a midi setup. Recently he's been having trouble with little cartoon pictures of bombs appearing in lines on his screen.

Is this phenomenon a virus or some nice way of the system telling you to start saving your pocket money?

Any help would be appreciated.

Thanks,
.\\ark

1672. Time bombs - 1040st

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: Mark Court <mark@midcoast.com.au>
Message-ID: <DConx3.878@online.tmx.com.au>
Source record: 161335

I was just wondering if anyone out there could help me?

Although not an atari user myself, a friend of mine has one as part of a midi setup. Recently he's been having trouble with little cartoon pictures of bombs appearing in lines on his screen.

Is this phenomenon a virus or some nice way of the system telling you to start saving your pocket money?

Any help would be appreciated.

Thanks,
.\\ark

1673. Re: Atari in Netherland ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: wilko@yedi.iaf.nl
Message-ID: <DCp8LK.1yo@yedi.iaf.nl>
Source record: 161336

szhays@bullwinkle.ucdavis.edu (Eric Hays) writes:

>Ben Van Mil (VanMil@mindlink.bc.ca) wrote:
>: Just wondering a bit what some one with a address in Korea wants a address
>: for ATARI in the Neterlands for but here it is anyway,
> [bits removed]
>: Vancouver, Canada.

>Just thought it was cute that a Canadian was helping a Korean find an
>address in the Netherlands, and couldn't help sticking my US nose into
>the picture. It is a global community now, I guess.

Hello earth! ;-)

From what I've heard, the Atari Benelux office has gone belly up
(quite?) some time ago...

Wilko

1674. Sources to MSA wanted.

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: mdg@ukc.ac.uk
Message-ID: <979@stork.ukc.ac.uk>
Source record: 161386
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'm looking for the source to MSA, or docs describing the MSA
format.
Also many years ago, someone told me there was a hacked version
of ACOPY which could create a diskfile image of any disk, even
protected disks.
(The reason I want this info, is to write convertors for use with
STonX - the Atari ST emulator for Unix)

Griff
--

1675. Re: Open letter to AW

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: michael grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DCoCpA.AK2@ridgecrest.ca.us>
Source record: 161387

mandus.soderberg@master.ct.se (Mandus Soderberg) wrote:
>OPEN LETTER TO THE UK MAGAZINE 'ATARI WORLD'
>/\
>
>Dear Sirs,
>
> I'm most disappointed in the review of Rainbow II Multimedia
>written by Nial Grimes. Not because of the low rating (4/10,
>when ST Format gave it 96%!), what I'm upset with is the way he
>wrote the review. First of all he seems biased towards Apex,
>but what's more important, he doesn't seem to have tested
>Rainbow II for more than 15 minutes. If he would have tested it
>I'm sure the article would have had more details (positive and
>negative ones), instead of dedicating most of the review to the
>interface.
>
>I have the following objections to some quotes from the review:
>-------------------------
> "Apex Media has pretty much sewn up the high-end Falcon
> graphics market, but there's still plenty of room left for
> low cost art packages that can make good use of the
> machine's abilities. The original Rainbow slipped nicely into
> that category."
>I see, obviously there can be only one Falcon art package
>costing more than ?29.95...
>
> "At first Rainbow II seems like a major upgrade, but mentally
> strip out the parts that you will never use and you'll
> probably find that you're left with the picture and photo
> studios..."
>Rainbow II is a multimedia program, intended to be used by
>people who want BOTH graphics and sound.
>I don't believe anyone talked about "mentally stripping out" the
>drawing capabilities of Apex Media, just because its morphing
>and animation parts were more developed.
>
> "...but when you're looking at a close to ?60 -a 50% stake
> in a copy of that giant among art and multimedia programs
> known as Apex Media -these things do start to matter, big
> time."
>So ?60 is expensive, and ?120 is cheap?
>Maybe Nial Grimes meant to say that Apex Media is far superior
>to Rainbow II, and therefore worth its price tag, unlike
>Rainbow II?

>I strongly object to that. I mean, what is there to compare?
>They are two completely different programs.
>Rainbow II doesn't have morphing and support for animations
>(apart from the Sprite Studio), and Apex doesn't have sound
>editing, slideshows etc.
>As I see it, they have only one thing in common: Picture
>editing, which in many ways is much more advanced in Rainbow II.
>I would like to point out that I have nothing against
>Apex Media.
>On the contrary, I think it's a well written morphing/animation
>package, and I know for a fact that many people have bought both
>Apex Media and Rainbow II Multimedia as the two programs
>complement each other.
>
> "* where's the multimedia?"
>I'm sure even Nial Grimes would find some multimedia aspects of
>Rainbow II, if he'd only try the program out!...
>-------------------------
>
> I encourage you to publish the whole or parts of this letter,
>even though I doubt that you will.
>Also, feel free to forward this letter to Nial Grimes (I would
>have sent it to him myself, if I only had known his address).
>
>
>Best Regards, Mandus Soderberg /Addiction Software
>
>*** ADDICTION SOFTWARE -developer/publisher of Falcon specific software
***
> ** E-mail: addict@tripnet.se Support BBS: +46 246 60187
**
> * Available now: Rainbow 1.2, Rainbow II Multimedia
*
>
>* Kivi (unregistered) 1.41 *
>
>
I would like to make the following user statement concerning Rainbow
Multimedia II. Rainbow is a very creditable program. It=92s performance
cannot be compared to any other Photo/Paint Studio available for the
Falcon. The speed at which it performs image processing is simply amazing
considering the platform it is running on. Its friendly user interface
and multiple workstations have found a permanent home on my hard disk.
I haven=92t seen DA=92s Picture , but I do own DA=92s Vector. Atarians using
Calamus may find the GUI familiar, but for the rest of us, it remains
complicated. Speaking German would be of great help too for this
program. TruePaint and TrueImage do not even compare to Rainbow II.
Apex is another great program, mabey better than RainbowII, but what one
lacks, the other definitely excels at. The copy protection (look up a
word in the manual) is annoying,but only has to be performed if the

Falcon is switched off (it survives reset). I=92m sure this
can be defeated by some lowly hacker, further diminishing the Falcon
software market. I have only briefly looked at the animation and
recording studios, but they appear to be as majestic as its other studios
(and as easily accessible).
I can=92t image what it takes to code a program like RainbowII or Apex
Media, but both are definitely worth their asking price. If Apex Media is
an STF 98%, then RainBow II is at least 90%, IMHO. :)
Now all we have to wait for is a DSP/Falcon specific rendering program.
Doug? Mandus?

Just my two cents

Mike :)

mgrove@owens.ridgecrest.ca.us

1676. Re: ACC order on desktop

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: C.J.Ridd@cs.bham.ac.uk
Message-ID: <3vnl16$q6p@percy.cs.bham.ac.uk>
Source record: 161388

alfasoldt@aol.com (Al Fasoldt) writes:
>In general, DAs load in their physical order on disk. Under OldTOS, the
>list in the Desk menu is backwards -- the last DA in that list was the
>first to load. But there is so much voodoo in the way OldTOS handles DA
>loading that the order cannot be reliably predicted.

The order the entries appear in the Desk menu is dependant on how fast
each DA registers its name, and how many other AES calls (causing
context switches) each DA calls beforehand.

--
--Chris
Other email addresses:
Work: C.Ridd@imc.exec.nhs.uk
Cix: chrisridd@cix

1677. Re: Latest MS office with Spectre?

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: p.moors@bk.tudelft.nl
Message-ID: <p.moors-0208951122240001@mac-moors.bk.tudelft.nl>
Source record: 161389

In article <3uoko4$gu2@news.bu.edu>, selick@bu.edu (Steven Selick) wrote:

> What is the latest version of MS office that will still work with system 6
> and Spectre? I am really interested in Word and Excel. Are there current
> versions that are not system 7 specific?
>
> Thanks,
> Steve
> <selick@acs.bu.edu>

Excel 4.0 is the latest version of Excel that works with Spectre. In the
case of Word I don't know, because I don't use Word.

Peter Moors.
email: p.moors@bk.tudelft.nl

1678. Re: ??: 19" monitor for the Atari?

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DCnqBo.EGM@cix.compulink.co.uk>
Source record: 161390

In message <FG5SCDAJUP@sos.shn.com>, sos@sos.shn.com said:

> Well, I had such a 19' moniter (Proscreen TT) for a very long time.
>
> The quality is VERY good. It looks like a sheet of paper. This
> monitor uses 1280x960 with 72 Hz. The price (for a used one) is
> in Germany $400-$550.
> Can you imagine a SM124 with a resolution of 1280x960? That's it. The
> only
> difference: the 19' uses the whole place on the screen. The SM124
> doesn't.

I can 2nd this as well. I'm using a ProScreenTT on my TT at the moment and
it is absolutly excellent. Just like a SM124 but so much bigger!

:-)

Roland.

@CiX

1679. Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: dwiza@pinn.net
Message-ID: <3vmua0$fcd@everest.pinn.net>
Source record: 161391

The Amiga is back into production, A4000 towers and A1200's
are pumping off the assembly lines as fast as Amiga Technologies
(a wholy owned subsidiary of Escom GmBh) can make them. The Atari
is dead.

I remember all the Atarians laughing at the Amiga when CBM
(DESERVEDLY!) went belly up. How does it feel?

Of course, the Amiga will never gain popular acceptance, its
heyday is long gone. Heck, I was an Amigoid from 1985 to 1993
but have since switched to 486 class machines. But for the Amiga
faithfull, there will be more new machines, more product development,
and a FUTURE. Ill always have a spot in my heart for the Amiga.
It was the best the computer industry had to offer for a long time.

Gravity. Its not just a good idea. ITS THE LAW.
A message from the Minister of Science, Soviet Government
in Exile BBS, 804-471-5728. Comrade Gorby - Sysop

1680. Re: HTML to ASCII Converter

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: kwd9152@is2.nyu.edu
Message-ID: <3vmlmt$5ed@cmcl2.NYU.EDU>
Source record: 161392

Dennis McGuire (mcguired@moose.erie.net) wrote:

: Is there an HTML to ASCII conversion program available for the
: ST? I've looked but haven't found on.

Isn't HTML already ASCII?

--

_ _ _ _ _ _ _ _ _ _ _ _ _
"Just Plain Kevbo" ___//
http://www.j51.com/~tmaster/ <O O>
kwd9152@is2.nyu.edu _/
- - - - - - - - - - - - -

1681. HTML Editor for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: kwd9152@is2.nyu.edu
Message-ID: <3vmlst$5ed@cmcl2.NYU.EDU>
Source record: 161393

I'm looking for an HTML editor for the ST... or perhaps suggestions for a text editor program that allows you to have multiple documents open at the same time for cut & pasting.

From what I know, I think some of the more advanced word processors(a la AtariWorks) can do this... but is there something a little smaller?

Peace.

_ _ _ _ _ _ _ _ _ _ _ _ _
"Just Plain Kevbo" ___//
http://www.j51.com/~tmaster/ <O O>
kwd9152@is2.nyu.edu _/
- - - - - - - - - - - - -

1682. FS: SLM 804 Drums, SCSI drive cheap

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: aa414@FreeNet.Carleton.CA
Message-ID: <DCo2AM.J3G@freenet.carleton.ca>
Source record: 161394

Hi Everyone,
I have a couple of brand new SLM 804 drums for the incredible price of
125 US$.
I also have a brand new external NEC 540 meg SCSI drive for only 285 US$.
I also have a couple of brand new ICD links for 90 US$.
If interested, please leave me email or call me at (613) 722-0901.

Nima

--
/\/\ Nima Montaser \ /\/\
/\/\ |=> aa414@freenet.carleton.ca /\/\

1683. Re: Rodger Sheppard: THE TRUTH:known reoffender

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3vn7g2$28t@golem.wcc.govt.nz>
Source record: 161395
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <3vmdm2$5ad@status.gen.nz>, mbecroft@iconz.co.nz (Mario Becroft) writes:
>I am president of the largest Atari Club in New Zealand and am in a
>position to tell those disgusted or intrigued or defendable, the following:
>
>Rodger Sheppard is well known in Atari circles in this country for his
>bad mouthing tactics, both on the net, on BBS here and general demenour
>amongst those computer interested. It is also on record that he has tried
>his verbal attitude on other computer platforms.

Why do you have to Lie all the Time I don't use BBS here at all,
so why the Lies is it because I refuse to reply to your e-mails and insults
and that I will never ever sell you a thing...

Please give this all up as all you are doing is showing how bad you are and no
credit to Atari at all..

PLEASE TRY AND GROW UP IF YOU CAN, as you are looking like a supid little Boy..

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

1684. Re: Internet connections for my Old 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: siepert@crl.com
Message-ID: <3vn8ho$ha2@crl3.crl.com>
Source record: 161396

A. A good 14.4 modem B. The Whole Internet (Ed Krol, O'Reilly Associates)
C. A Simple communications program and solid telephone service D. A
Unix book (Check out Unix in Plain English or Unix for Dummies) E. A
Unix shell account (flat rate, not hourly. OK, so it's not an elegant
set-up, but it: Conserves memory, gives hours of pleasure, and will
make you learn a few things.

jkersey@ix.netcom.com (jerry kersey) writes:

>i would love to find out some infor on this machine anyone with help
>please contact.
>
>In <3tupt4$rag@news2.deltanet.com> Casa Destroy Productions
><cdp@deltanet.com> writes:
>>
>>I am new to this internet stuff but have been using Atari computers
>for
>>ten years as music sequencers. Here at work a new mac system has been
>>implemented and that is how I am getting here now. I still have my
>old
>>1040 ST sitting around at home and was wondering what it's going to
>take
>>to get set up for an Internet connection. Is there software that is
>anyware
>>as elgant as the stuff that works on this here Macintosh, such as
>Eudora,
>>and Netscape and the like... In otherwords, can I make it work cheap.
>>Please send replies to Andy B. cdp@deltanet.com. Please direct your
>>responses in a technically unsophisticated manner, so I can understand
>>what I need to do. Thanks in advance.
>>
>> Andy B.
>>

1685. Re: Best way to upgrade MegaSTe video?

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: Lexicor@world.std.com
Message-ID: <DCo8rL.529@world.std.com>
Source record: 161397

In article <DCFuGJ.C7x@murdoch.acc.Virginia.EDU>,
John Stanmeyer <jws4p@fermi.clas.Virginia.EDU> wrote:
>I have a Mega STe and want to upgrade the video capabilities. Currently I
>only have a standard SC1224 monitor. I called Toad and they are out of
>Crazy Dots and Nova graphics cards for the Mega's VME slot. I was even

The CRDOTS isn't being made anymore, the NOVA Board is which is available
in the US trough Lexicor Software.

Cheers

1686. Re: Rodger Sheppard: THE TRUTH:known reoffender

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: sheppard_r@kosmos.wcc.govt.nz
Message-ID: <3vn84k$28t@golem.wcc.govt.nz>
Source record: 161398
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <1995Aug1.221155.47102@cobra.uni.edu>, sinclap2954@cobra.uni.edu writes:
>In article <3vmdm2$5ad@status.gen.nz>, mbecroft@iconz.co.nz (Mario Becroft) writes:
>> I am president of the largest Atari Club in New Zealand and am in a
>> position to tell those disgusted or intrigued or defendable, the following:
>
>
>> -Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
>> -President Tariland Computer Club Auckland New Zealand--------------------
>
>What a jerk...

Well think he is one of those snotty nosed teenagers tha refered
to here as this chap also full of himself and is acting this way...

Or is it that I don't reply to his supid e-mails, and he had the cheek to ask me
to sell one of my Atari machines to him...

Gee I am glad that I have moved on from this Supid machine and people like this
one..

Z

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

1687. Re: Rodger Sheppard: THE TRUTH:known reoffender

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <807351943snz@mbha.demon.co.uk>
Source record: 161399
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

In article <3vmdm2$5ad@status.gen.nz>
mbecroft@iconz.co.nz "Mario Becroft" writes:

> I am president of the largest Atari Club in New Zealand and am in a
> position to tell those disgusted or intrigued or defendable, the following:
>
> Rodger Sheppard is well known in Atari circles in this country for his
> bad mouthing tactics, both on the net, on BBS here and general demenour
> amongst those computer interested. It is also on record that he has tried
> his verbal attitude on other computer platforms.
>
> He is definitely not respected in New Zealand for his activities.
>
> To those that think he has a right to state his opinions on the net,
> think again. His mistake is that he has for a long time now abused his
> priviledge and annoyed many people. He has destroyed his own credibility,
> which is a great pity, since he has a wealth of experience.
> The fact is, that he can have his say, everyone agrees with that, the
> Atari groups have even been designed with this purpose in mind. It could
> even be said that people are not using the facility enough, although I
> understand that not all people get (or want?) to subscribe to *advocacy*.
>
> The problem of course is that Rodger Sheppard is reknown for his impetuosity.
> A welcome change perhaps, but a transgression in the long run.
>
> We in New Zealand are completely, and absolutely sick and tired of Mr
> Rodger Sheppard and the more people that take up the suggestion of Dan
> and email his provider to complain, the better.
>

Oh dear, we're off again... can we stop this please guys, it's becoming
tedious. Perhaps if you can't avoid slagging each other off and dripping
poison into the net it would be better to retain a dignified silence.

And it's been so nice the past few days without the abuse <sigh>

--
dave

- Wizzo -

1688. Re: MSTe & graphic cards

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FHCTAHAFUP@cabal.shnet.org>
Source record: 161400

In <3vi6k2$kee@jazz.iinet.com.au> Peter Feszczur wrote:
[Crazy Dots]
>If anyone has info on what to buy please advise WHERE to get it as well
>as there is little or NO support for Atari in West Australia..

I fear you won't be able to get an unused one. A Spektrum 1TC, a Nova VME
or a used Crazy Dots will do the same (the Spektrum also is an ET4000
board), but I don't know how good the MegaVision300 is on an MSTE.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

1689. Re: AstroPanic94! rev.e, MagiC and graphics cards...

Newsgroup: comp.sys.atari.st
Date: 1995-08-02 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DCoLz1.Lsn@cf.ac.uk>
Source record: 161401

I run Astropanic on an Atari TT in 1600x1400 pixels at 256 colours and under MagiC, it's fab! It's quite tiring getting your gun from the left to the right side of a 21" screen !!!!

Simon
spesgw@cf.ac.uk

1690. Hardware diagnostic software

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: Leen Kievit <kievit>
Message-ID: <3vqnb5$mgr@mailnews.kub.nl>
Source record: 161252

Hello,

I'm experiencing some problems with my Atari, and since this is the n-th time, I don't feel like taking it to a repair shop again (lst two times, the ppl claimed I had 'bad contacts due to oxydation', although the simplicity of the problem was not refelcted in the costs). What I need is some decent diagnostic software that can help me find out what's wrong, so I can repair it myself (don't worry, I know something about computers).

Leen Kievit

1691. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950803111606.7698A-100000@moose.erie.net>
Source record: 161253

On Thu, 3 Aug 1995, Randell Spreadborogh wrote:

> Does Duet use the midi ports or is that a null cable program? If anyone who
> has successfully run Duet would send me a sample duet.inf file that has
> worked I would appreciate it. Thanks!

DUET can use the MIDI ports, serial ports, or the LAN ports on
the TT/Mega STe. I have never tried the LAN ports and heard one
unconfirmed report that it only works properly on the TT LAN ports.

1692. FOR SALE: hardware/misc

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <3vp3ue$3p9@express.ior.com>
Source record: 161254

I need space for new hardware! And $$$'s to upgrade exhisting
hardware! So the unneeded equipment has to go! Not to mention,
I could use the room..... It's getting crowded in here!

FOR SALE!!!!

1040STF (asking $250)
720K Internal Drive
TOS 1.4 ("Rainbow Tos")
2.5mb RAM (Upgradeable to 4mb)
TWEETY BOARD
Z-Keys
IBM (Internal) keyboard hardware
IBM (External) Keyboard
Original Box
Power Cable
No manual
Good condition
Note1: This computer has the nicest, CLEANEST, upgrades that I have ever
seen. And I have seen many :)
NOTE2: It still has the regular keyboard. Both the IBM keyboard
(that comes with it) and the standard Atari keyboard are still
useable. No heavy modifications have been made to make this work.
The IBM keyboard plugs into the back, to it's own special connector.
What I'm getting at is, if you don't like/want to use the IBM
external keyboard, your not stuck with it!

520ST (asking $50)
Stock from the factory
Power Supply
Original box
Good Condition
No manual

GTS-100 External Floppy Drive (asking $75)
Double sides drive
Power Supply
Nice black case
Good condition
LED Display
Note1: These types of drives work exellently!!

2400 baud Modem (asking $30)
Cardinal is the brand
New Condition
Original Box

Manual
Power Supply

Trackball (asking $15)
"TripleTrack" by Craft
Original Box
New Condition
Useable with left or right handed people
Has "drag" button or "rapid fire" button

Computer Table (Asking $75)
In good shape from what I have seen. has a partial 'hutch' with it also.
I would be using it, except I don't have enough room!

Joysticks (Make offer)
SOme misc joysticks. May throw these in with the 1040 if they have not
been boughten by the time the 1040 has been. Otherwise, make me an offer
on them!

`=`=`=

1693. Re: component 74LS11

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DCpLBC.IFo@cix.compulink.co.uk>
Source record: 161255

In message <3vj1ruFlfg@uni-erlangen.de>, fp270@fim.uni-erlangen.de said:

> It's a seven pin component named 74LS11.
> It houses three and-and circuits, as I learned from
> an electronics catalogue.

Yup - though its a 16 pin package.

Totally standard - and worth about 50 cents.

Can't tell you what its there for - or why it might be missing - but its
going to cost you very little to fit another one.

:-)

Roland.

@CiX

1694. Re: STonX on Solaris

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.241.000A4D41@ti.com>
Source record: 161256

In article <3vku9h$som@news.tuwien.ac.at> nino@mips.complang.tuwien.ac.at (Marinos Yannikos) writes:
>OK, I'll make one available for FTP, but I'm not sure whether a statically
>or a dynamically linked binary is better, since I have a very old version
>of SunOS (4.1).

Is there a Solaris 2.x version for STonX?
It would be great if there is, so I can use a ST at work!!

William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520ST/4Mb/Tos2.06/44M HDD/14.4Kbps
Internet Email: wongck@ti.com | ||| 486DX33/8Mb/210M+850M HDD/WFW3.11
|/ | \
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

1695. Re: HTML to ASCII Converter

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: Leon Brocard <lglb@doc.ic.ac.uk>
Message-ID: <3vq219$lrq@frigate.doc.ic.ac.uk>
Source record: 161257

Dennis McGuire (mcguired@moose.erie.net) wrote:

> Is there an HTML to ASCII conversion program available for the
> ST? I've looked but haven't found on.

Do you mean formatted or unformatted ASCII? (Do you want to see the indents,
paragraphs, bullets etc.?)

I think I may have a program to do either knocking around somewhere...

Have fun, Leon.

--
Leon Brocard.....................................DoCSoc Vice Chairman
lglb@doc.ic.ac.uk.............<URL:http://www-students.doc.ic.ac.uk/~lglb>

.. Duct tape is like the force. It has a light side, and a dark side, and
.. it holds the universe together ...

1696. Re: MSTe & graphic cards

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: Gard Eggesboe Abrahamsen <ga@www.hials.no>
Message-ID: <3vqpur$37n@doffen.uninett.no>
Source record: 161258

guenther@cabal.shnet.org (Thorsten Guenther) wrote:
>In <3vi6k2$kee@jazz.iinet.com.au> Peter Feszczur wrote:
>[Crazy Dots]
>>If anyone has info on what to buy please advise WHERE to get it as well
>>as there is little or NO support for Atari in West Australia..
>
>I fear you won't be able to get an unused one. A Spektrum 1TC, a Nova VME
>or a used Crazy Dots will do the same (the Spektrum also is an ET4000
>board), but I don't know how good the MegaVision300 is on an MSTE.

Actually, the Nova VME is an ET4000 board, too. ;^)

Gard Eggesboe Abrahamsen ga@alesund.fylkesbibl.no Happiest guy in the world
PO Box 5061, Larsgaarden ga@www.hials.no http://www.hials.no/~ga/
N-6021 Aalesund, Norway ga@www.moredata.no

(Now running TOS programs in VGA text mode... ;^)

1697. NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3vqp2n$31f@news.xs4all.nl>
Source record: 161259

I Just received the new "Atari ST Nieuws", a dutch magazine, and it has
an article about the forthcoming Atari "MicroBox". This, according to
the article, is Atari's newest *computer* that was designed in the last
few years. It was kept very, very secret.
Alas, As we all know, the time between letting the public know it's
there and it *actually* being available, is in (good?) Atari tradition
a long time. And it doesn't figure that atari comes out with a new
computer when they already stopped production on the Falcon. Or does it ?

In any case the specs are *fantastic*, let's hope this is not
vaporware...
Luckily for us Atari is very slow in delivering the things they promised
but AFAIK they *never* announced vaporware.
(they always kept their promises, apart from terrible delays)
So I believe this machine *is* going to be reality. If it is not too late
by then, is another story really.

Take a look at this:

CPU: 68060 @ 50 MHz
8 MB (max 128) RAM
Video: TOM, 64-bit RISC, 2 MB DRAM, 27 MIPS (from Jaguar)
DSP: Jerry, 64-bit RISC (from Jaguar)
Audio: 12-channel digital 16 bit
Quad-speed CD-Rom
1 GB Harddisk
OS: TOS 5.0 (full multitasking)
Case: Towercase designed by Apple craftsmen
Optional: MPEG hardware decoder
Optional: 486DX2-66
Connections include but are not limited to:
- SCSI, Parallel, Serial, Audio, Video.

The Magazine-publisher is Atari-distributor for the Netherlands, so I
guess this article does have a bit more to it than just a rumour.
All specs are taken from the article and reprinted without mistakes.
(or permission ;-))

I just wonder what you all have to say about this.

Maarten van den Berg
maberg@xs4all.nl
tel. +31 (0)20 6392337
****
* MARFIX Reparaties The Atari Service Center in the Netherlands *
****

```
* Falcon w/40 MHz 68030 / 68882 / 14 MB / 420 MB / 850 MB SCSI / *
* 44 MB Syq. / Sony CD-ROM / FDI / 17" Iiyama *
* Mega ST w/28 MHz 68000 / 12 MB / 850 MB / 44 MB Syq. / ET-4000 / *
* HD-FDD / HP DJ 500 / SLM 605 / MAG 17" *
* ST-Book w/1MB / 40 MB / Tabby digitizer-tablet *
* 1040 STf w/4 MB / 52 MB / Jprommer / Pixelwonder / 16 MHz 68000 *
* 3 * Weller Station / Hameg Scope / Fluke 12 / $ 2500 worth of tools *
* Apex / Neodesk 4 / MagiC / LDW / Superbase / Cubase Audio / Inshape / *
* Calamus SL / Cranach Studio / ICD pro / Diamond Edge / NVDI / Xboot / *
* Okami newsreader / SED, by Claus Brod / Gem-view / Kobold / Stalker / *
* Q-fax / ST-guide / Sleepy Joe / Fastcopy pro / UIS 3 / That's Write / *
* Papyrus / STedi / Megapaint / 7 Up / PureC / Mint 1.12 / Poison / etc *
**************************************************************************
```

1698. Re: Sheppard Out Now!

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <807468493snz@mbha.demon.co.uk>
Source record: 161260

In article <DCqnGt.M7A@cix.compulink.co.uk>
ogal@cix.compulink.co.uk "Ofir Gal" writes:

> Roger Sheppard, you are a sad, sad, sad, sad, sad, sad, sad, sad, sad,
> sad, sad, sad, sad, sad, sad, sad, sad, sad, sad, sad, sad, sad, sad,
> sad, sad, sad person.
>
> ------------------------------
> Ofir ogal@cix.compulink.co.uk
> ------------------------------
>
Harrumph...

Ok, I admit I am curious. There are obviously some abuse addicts here.
Gotta get their daily fix. I am clearly missing out on a big buzz here,
no good, gotta have some. Where can I get find some good abuse to fling
around? or has this newsgroup cornered the world supply? Where can I find some
really good clever dick lines to insult someone with? How do I become
truly dependant upon insulting other people? How can I too become an addict
of abuse? Do I snort it. Do I inject it? Do I rub on all over and become
immersed in the warm glow of being a complete pain in the backside?

This is not for me guys. Alas I am to be denied the orgasmic pleasure of
abusing my fellow atarians when I should be enjoying their electronic
company and benefitting from their knowledge and experience. Serves them
right for having knowledge and experience right?

What a bummer.

Tell you what guys... take your abuse and administer it like an enema.

Then bugger off. I am out of here to find more congenial and mature company.

Thanks for fucking up my enjoyment of the net.

--
dave

- Wizzo -

1699. Re: SMF archive

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: jon@powerslv.demon.co.uk
Message-ID: <19950803.130945.72@powerslv.demon.co.uk>
Source record: 161261

In message <c35_9507280106@flight.org> CALLUM LERWICK wrote:

> Where can I find good* standard MIDI files? Classical stuff, folk songs, etc...

This one's probably worth posting in case there's anybody else wanting
it ...

ftp.cs.ruu.nl is an excellent place to start looking for all things MIDI-
related, including songs, and also docs, progs etc. The site is wholly or
partially mirrored at

ftp.cis.nctu.edu.tw /MIDI/SONGS/
ftp.pu-toyama.ac.jp /pub/ftpmail/ftp.cs.ruu.nl/pub/MIDI/SONGS
ftp.monash.edu.au /pub/midi/SONGS
ftp.funet.fi /pub/sounds/midi
ftp.ibp.fr /pub/midi

A large collection of midifiles can be found on wuarchive.wustl.edu,
in /systems/ibmpc/ultrasound/sound/midi/files. Some of these files
are specific for the Gravis Ultrasound card but most are also usable
for other synthesizers.

ftp.und.ac.za contains midifiles and programs for the Sound Canvas and
MT-32 in directory: /pub/pc/midi/.

It may seem a silly question but ... do you mean SMFs or GM files. There
is a significant difference - SMF is well-defined portable file format,
while GM is a definition of a standard for patch number-voice relations
(so patch 0x00 is always an acoustic grand piano, patch 0x40 is always a
soprano sax and patch 0x7f is always a gunshot), which also specifies a
minimal set of controllers which must be implemented.

Hope this helps.

--
Cheers __
| /\ |\ |
\/ \/ | \|

1700. Re: Seeking Geneva Release 4 patch

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DCqx6J.6F9@tron.bwi.wec.com>
Source record: 161262

In article <3vovlv$ejs@Einstein.EbiCom.net>, bjr@EbiCom.net says...
>
>I recently recieved my new upgrade to NeoDesk4. It's great!
>I seem to recall the manual suggesting that Geneva users
>upgrade to relase 4. Anyone know where I could find the release 4
>patch via ftp? I've tried umich, and hensa with no luck...found
>the release 3 patch...but no release 4. Does release 4 even exist yet?
>Any help would be much appreciated.
>
>Thanks,
>Brian
It has not been released just yet.

1701. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: pd@mole.bio.cam.ac.uk
Message-ID: <3vr5li$pef@lyra.csx.cam.ac.uk>
Source record: 161263

maberg@xs4all.nl (maberg) writes:
>I Just received the new "Atari ST Nieuws", a dutch magazine, and it has
>an article about the forthcoming Atari "MicroBox". This, according to
>the article, is Atari's newest *computer* that was designed in the last
>few years. It was kept very, very secret.

>Take a look at this:

[specs deleted]

>I just wonder what you all have to say about this.

I would be *amazed* if this was true.
I think it's more likely someone thought of an ideal machine they would
like Atari to produce and the "rumour" has gone on from there.

I'm not saying this is not true, just extremely unlikely! :)
It sounds like a really good machine (a bit too good if you ask me...)

Phil
--
[E-mail pd@mole.bio.cam.ac.uk]

Love your enemies: they'll go crazy trying to figure out what you're up to.

1702. 1M MegaST,1040 ST for sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: hchoi@medschool.hscbklyn.edu
Message-ID: <hchoi-0308951454490001@tibia.medschool.hscbklyn.edu>
Source record: 161264

```
1040 ST 1M MegaST
Atari color monitor Tweety board installed
Atari mouse Atari color monitor
------------------- Atari Mouse
$100 OBO ----------------------
$150 OBO

Some software included, but nothing very impressive.

You pay for shipping.

If interested, fax 718.533.8016
```

1703. Re: Crobots & Warbots

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: nanos@cix.compulink.co.uk
Message-ID: <DCr0pB.1L8@cix.compulink.co.uk>
Source record: 161265

>There's a game for the STs called ROBUGS. You build wee robots out of
>logic circuits (and, nor, or, ex-or and other gates). It's a pretty good
>way to learn about digital circuit design, and alot of fun.
>
> CRACKERS
> (Experimenters games from hell!!!)

Where can I find it???

Or perhaps someone might like to email me it...
(That's if it's non-commercial.)

Tell me first, before sending it that you can, so I don't get
loads of people filling my mailbox up with numberious versions, I
just want one version of it! :-)

Or a BBS in the UK I can pull it off for free.

Nigel

nanos@cix.compulink.co.uk

Get a head, make your own.

1704. STs for sale addendum

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: hchoi@medschool.hscbklyn.edu
Message-ID: <hchoi-0308951531530001@tibia.medschool.hscbklyn.edu>
Source record: 161266

if you purchase one of the systems listed in the previous message, you can add on an 24pin Epson LQ500 printer with cable for $25. You pay for shipping (from Brooklyn, New York). Fax 718.533.8016.

1705. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <48267907wnr@jimbee.demon.co.uk>
Source record: 161267

In article: <hseldon.26.00FD0D08@interaccess.com> hseldon@interaccess.com (David C. Lieb) writes:

> As I'm looking to try and "network" my classroom STs, this whole concept seems
> extremely interesting to me. However, being an ST novice, I have a couple
> questions...
>
> 1. Will this setup (Medium Net or whatever) allow me to "network" more than
> two STs? (Seeing as I have four now..)

Yes. Up to 32 I think...

> 2. Will this allow me to hook up the (or more) STs so that I may use one hard
> drive (and/or printer) with all of them? With the hard drive, can they all
> access the same partitions of the drive? (So I could, for example, have four
> students load up the same ST-Writer software for their respective computers.)

Yes, should work...

> 3. What does a system like Medium Net cost?

Ah, now that's where I'm stuck... :> It's a software and hardware based system consisting of some serial cables which link ST's via the MIDI port and a software server which sends and receives commands over the MIDI link.

I guess about 50 ukp...

--Jim

1706. Re: HTML to ASCII Converter

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950803151624.15812C-100000@moose.erie.net>
Source record: 161268

On 2 Aug 1995, Schmeep wrote:

> Dennis McGuire (mcguired@moose.erie.net) wrote:
>
>
> : Is there an HTML to ASCII conversion program available for the
> : ST? I've looked but haven't found on.
>
> Isn't HTML already ASCII?

Yes, but I want something that will automatically strip out the
non-text formatting characters.

1707. Re: RS232 Broke/ Jumper bad pin?

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: af221@ccn.cs.dal.ca
Message-ID: <DCr8DA.E3A@cs.dal.ca>
Source record: 161269

Randall Dale Spreadborough (zap@eskimo.com) wrote:
: On Wed, 2 Aug 1995, George Seto wrote:

: Is it possible to test values across pins with my handy multimeter to
: find out if the chips you mention are defective?

I don't know off hand. Check with your local dealer to find the pinouts and see which line is the output and input lines. Referencing them with the ground MAY give you enough information, but the data coming out is usually too fast for a multimeter to check out. Best to use a scope to ascertain whether data is being output.

<<<<< Anail a' Gha\idheil - air a' mhullach. >>>>>
George / Seo\ras Seto
Internet Address: af221@cfn.cs.dal.ca

1708. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: ekallion@cc.Helsinki.FI
Message-ID: <3vrj79$ff2@oravannahka.Helsinki.FI>
Source record: 161270

maberg (maberg@xs4all.nl) wrote:

: Take a look at this:
:
: CPU: 68060 @ 50 MHz
: 8 MB (max 128) RAM
: Video: TOM, 64-bit RISC, 2 MB DRAM, 27 MIPS (from Jaguar)
: DSP: Jerry, 64-bit RISC (from Jaguar)
: Audio: 12-channel digital 16 bit
: Quad-speed CD-Rom
: 1 GB Harddisk
: OS: TOS 5.0 (full multitasking)
: Case: Towercase designed by Apple craftsmen
: Optional: MPEG hardware decoder
: Optional: 486DX2-66
: Connections include but are not limited to:
: - SCSI, Parallel, Serial, Audio, Video.
:

What a crap ! I don't understand it,if someone wants to put up a rumour
why it can't be even done propely. Editors of this magazine (if there
is any ..) have to just be plain stupid.

eSa

--

Esa Kallioniemi ekallion@cc.helsinki.fi
"YouCanDoDangerousThingsWithAssembler"

1709. Re: More memory to the TT, How much and where?

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3vqk0n$2q0@epsilon.qmw.ac.uk>
Source record: 161271

```
On C.J.Ridd@cs.bham.ac.uk, Chris Ridd (C.J.Ridd@cs.bham.ac.uk) typed away:
: Jaak Arendi <jarendi@se.oracle.com> writes:
: >in getting either 8+8 or 4 ST and 16 TT ram. Are there any
: >boards that enables one to use 30 or 72 pinn SIMM modules?
: Yes, the German MegTT FastRAM board has 8 slots for 30 pin SIMMs.
: I don't know how you'd buy it from Sweden though...

The Falcon Pro Centre in Gothenburg is a good place to start. :-) You
can e-mail them on tom.thomason@fpc.ct.se

Dan
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk
```

1710. Falcon Games for Sale (USA)

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <3vppqv$qpd@usenet.INS.CWRU.Edu>
Source record: 161272

Ishar II -Silmarils $20 No docs!

Pong 2000 -Holland Game Design $15 Nice!

Pinball Dreams -Digital Illusions $20 RGB and VGA versions

Will trade all for NVDI 3.x or Toad/Suzy Bee CD-ROM set !

Includes U.S. shipping . . .

Thanx!
--
~ ~
Sanjay Parker K2000/EPS/ASR/More!!
Showcase Studios 216/481-1161 PD/SW Samples/Patches/Progs
~ ~

1711. Re: STonX?

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <3vq00j$21e@hpscit.sc.hp.com>
Source record: 161273

Randy Hosler (randyh@sr.hp.com) wrote:
: Could someone please post the web site for STonX? I have a hard time getting
: to Hensa.

http://www.complang.tuwien.ac.at/nino/stemu.html

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---

1712. Has anyone registered Rainbow [falcon]??

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: stuart@scapa.cs.ualberta.ca
Message-ID: <3vre0n$b1r@scapa.cs.ualberta.ca>
Source record: 161274

I live in Canada, and I am interested in registering Rainbow for the falcon, and I was wondering who I should approach, and what the cost would be in Canadian dollars (U.S. is okay, I can convert between the two).

Dave
--
\o/\o/\o/\o/\o/ \o/\o/\o/\o/\o/email:stuart@falun.cs.ualberta.ca
L A T E R D U D E S http://ugweb.cs.ualberta.ca/~stuart/newpage.cgi/
< \< \< \< \/ \ / \/ >/ >/ >/ >http://ugweb.cs.ualberta.ca/~stuart/monty.cgi/
David Stuart, AMUS. 2nd yr. Computing Science University of Alberta Canada

1713. Re: GAMES/BINARIES??

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: II <ibkeegan@alf2.tcd.ie>
Message-ID: <Pine.OSF.3.91.950803222030.26119A-100000-100000@alf2.tcd.ie>
Source record: 161275

On Wed, 2 Aug 1995 trek@ihgp6z.emsr.att.com wrote:

> Take your piracy to the pc newsgroups where it belongs,please. That's
> not tolerated here. Wayne

How dare you compare me to a software pirate you fucking
scumbag.

I am interested in keeping the atari alive. and that involves
getting new software, be it commercial or shareware. if there
is no new software, i believe that sharing of older, unavailable
pieces of software is a good idea if our beloved ataris are
to survive.

i can understand how people consider 'piracy is piracy' and that
no matter what it is a mortal sin. if that is how you feel
then DONT DO IT.

who are you to be so high and mighty and judgemental as
to what is published on our newsgroup. i will tell you
what is unacceptable in the newsgroup : ignorant idiots
who shout down people who speak their mind.

the internet is about freedom of expression. the atari newgroup
is about people who like atari machines sharing a common interest.
to that end, your hostility is misplaced...

this is not a thread... i understand your views on piracy, but that
is no longer the issue.

Ian Keegan

II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II
II "I love the taste of unpredictable licks" II
II Live 4 Love - ibkeegan@tcd.ie II
II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II

1714. Re: 74LS11

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3vrfrt$etf@news.xs4all.nl>
Source record: 161276

Don't put a 74LS11 IC in if it isn't there already.
There is no need for it: If you have a 2-Rom TOS set it *must* be there.
If you have a 6-Rom TOS it should *not* be there.
That's all there is to it.

L8R,

Maarten van den Berg
email: maberg@xs4all.nl

1715. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95215.184134STIRRE31@MAINE.MAINE.EDU>
Source record: 161277

Will this be a ROM upgrade or will it be loaded via disk?
With 4 megs of RAM on my Falcon (and no easy way to upgrade :-()
this would be limiting if on disk.
-scott tirrell
BTW, when will C-Lab announce their new clones?

1716. QUESTION Re:19"monitor for falcon

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <3vs1is$9pp@ccnet3.ccnet.com>
Source record: 161278

```
[ Article crossposted from comp.sys.atari.st.tech ]
[ Author was falcon ]
[ Posted on 22 Jul 1995 23:22:31 -0700 ]

From ccnet.com!ccnet.com!not-for-mail Sat Jul 22 23:03:00 1995
Path: ccnet.com!ccnet.com!not-for-mail
From: selah@ccnet.com (falcon)
Newsgroups: comp.sys.atari.st
Subject: QUESTION Re:19"monitor for falcon
Date: 22 Jul 1995 23:01:00 -0700
Organization: CCnet Communications (510-988-7140 guest)
Lines: 21
Message-ID: <3usois$60q@ccnet3.ccnet.com>
NNTP-Posting-Host: ccnet3
X-Newsreader: TIN [version 1.2 PL2]

has anyone ever used a 19" monitor on a falcon?
is there any 19" that support both color and mono?
please let me know..

does a Moniterm work on a falcon?
can the falcon be modified to make it work?

how about the atari tt194 (i think this is the model number of this)
anyone know how much they go for and if they will work?

thank you

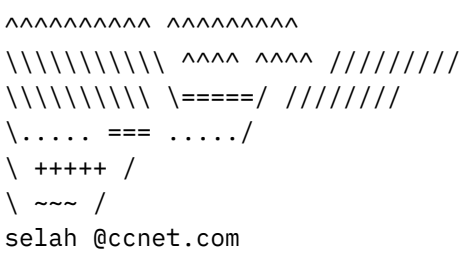
--

^^^^^^^^^^ ^^^^^^^^^
\\\\\\\\\\ ^^^^ ^^^^ /////////
\\\\\\\\\\ \=====/ ////////
\..... === ...../
\ +++++ /
\ ~~~ /
selah @ccnet.com

--

^^^^^^^^^^ ^^^^^^^^^
\\\\\\\\\\ ^^^^ ^^^^ /////////
\\\\\\\\\\ \=====/ ////////
\..... === ...../
\ +++++ /
\ ~~~ /
selah @ccnet.com
```

--



selah @ccnet.com

1717. CLASS 1 SHAREWARE FAX ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <08031995.233601@empyr.dircon.co.uk>
Source record: 161279

Hi,

Anyone know of a shareware fax program that will send CLASS 1 faxes ???

I have downloaded a ton (well, ok, a couple) but they only support class 2
:-(...

My little 'ole Dowty Quantum can only handle class 1 faxes.

I don't want any extras, just a basic program that will send a fax.

Cheers,

Kev.

/// ReJoinDer v1.1k

+---+ |

| Kevan@empyr.dircon.co.uk |

| +-------------------------+

| PGP Public Key available on request | No files >50k please ! |

+---+

VQWK 6.20 [Rev H - 04/04/94]

1718. LADBROKE COMP. EMAIL ADDR

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <08031995.233603@empyr.dircon.co.uk>
Source record: 161280

Hi, Anyone know if Ladbroke Computers in the UK have an e-mail address ?

Cheers,

Kev.

/// ReJoinDer v1.1k

+---+ |

| Kevan@empyr.dircon.co.uk |

| +-------------------------+

| PGP Public Key available on request | No files >50k please ! |

+---+

VQWK 6.20 [Rev H - 04/04/94]

1719. Falcon "Extender" Upgrade?

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3020c6ca_Tom.Thomason@fpc.ct.se>
Source record: 161281

On 01 Aug 95, John Perez shot this through the ether to All ...

JP> I heard something briefly about a Falcon upgrade that would
JP> enhance CPU, BUS, DSP, and Math Co-Processor speeds. It may be out of
JP> Germany...

You're probably thinking of the Speed Res Card from Hard & Soft in Germany. It can accelerate the CPU up to 40 MHz but is somewhat unreliable at that speed. The best bet is to keep it to 36MHz. Some software doesn't get along with it.

There is also an 040 based card called Afterburner which has just been released in Germany. It uses a 68EC040 (or should that be LC?) at 66MHz and has room for 64MB of on board RAM in the form of either standard or 72-pin TT FastRAM. Haven't seen any reviews of the finished product as yet. It's now produced by GE Soft.

Another one to llok our for is a new accelerator from the makers of the BlowUp screen enhancer. They're developing an 030 accelerator which will run at 40MHz (dependably), has room for 16MB of TT Fast or standard SIMM's, built-in screen enhancer AND it will accept the original Atari Falcon RAM card (4MB, I'm not sure about the 1MB card) which is used as video RAM. Preliminary pricing puts it at around the $200 mark.

ATB,
Tom

1720. Re^5: UNDELETE

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3020c71b_Tom.Thomason@fpc.ct.se>
Source record: 161282

Den 01 Aug 95 skrev Jesper Kock fï¿½ljande till Tom Thomason...

>> do translations on their own. If they did, I wouldn't have so much work
>> on my desk!! 8^)
JK>
JK> Well.. You think its fun! Admit it! :-)

Well, sometimes, if I'm in the mood, maybe! 8^)

Mvh,
Tom

1721. videotape backup

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.241.00094DC3@cfcsc.dnd.ca>
Source record: 161283

Would anybody have heard anything about using a VHS videotape (in a VCR of course) for backup. I saw something for the IBM clone market once, and was curious as to whether or not there was anything similar for the ST/e - Falcon - TT
thanks.merci

1722. re: atari's history anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2149rcain@nest.demon.co.uk>
Source record: 161284

On 03 Aug 95 Jonathan.Evans wrote:
JE> In the '80s I was an eager Atari user, first owning and Atari 400
JE> followed by an 800xl. Due to sanctions from the U.S. South Africa
JE> was totally shut to Atari goodies and my hobby faded. Now that we're
JE> back on the map could anyone fill me in on whats happened over the
JE> last ten years as far as makes and models etc. are concerned? The
JE> last Atari I heard of was the ST.

You may be surprised to hear that MANY people are still getting great satisfaction from this same machine. I have had an early STM since year dot and it can still do everything I need.

Yes, I have added RAM, hard discs, modem, decent printer and a tape streamer but all at a lower cost than a major machine swap AND much of my original s/w is still used.

While there is not a lot of competition amongst commercial s/w suppliers there are adequate and very good products. The shareware scene is vibrant with many talented programmers making applications available.

Communal spirit as expressed in this, and other, echoes is (usually!) positive, informed and helpful.

You could do a lot worse than get a 2.5Mb STe or, if you have the cash and want extensive sound and graphics, a Falcon.

Roger

--

1723. Re: Is Chimera the beginning, or the end

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <807480246_OASIS_@cnserv.dungeon.com>
Source record: 161285

In article <228@grasper.demon.co.uk>
graham@grasper.demon.co.uk (Graham Irvine) said:-

>Falcon030/MiNTnet/Net2Net betatest Site.

What's Net2Net?

--

ATB,
Karl.

Computer Network Services, Suite 110, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

1724. Re: Atari St and the Net

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FHDKAFBGUP@zaphot.augusta.de>
Source record: 161286

In <FHCTCJASUP@zaphot.augusta.de> Arno Welzel wrote:

>I nice peace of software for mail/news via UUCP is UPoint medium
>from Stefan Brusch (Germany). I use it to post this mail at the moment ;-)

Uups ... should be: "A nice piece of software..."

Sorry for my bad english ;-)

Ciao...

--
Arno Welzel (aw@zaphot.augusta.de)

1725. Re: HTML Editor for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FHDKAFBJUP@zaphot.augusta.de>
Source record: 161287

In <3vmlst$5ed@cmcl2.NYU.EDU> Schmeep(@NYU) wrote:

>I'm looking for an HTML editor for the ST... or perhaps suggestions for a
>text editor program that allows you to have multiple documents open at
>the same time for cut & pasting.
>
>From what I know, I think some of the more advanced word processors(a la
>AtariWorks) can do this... but is there something a little smaller?

Yes: Everest. You can open up to 10 windows at the same time and
it needs only 240kB on my machine.

Another nice feature: Everest allows you to define shortcuts for
keywords often used (e.g. you type 'be', press [Esc] and it will be
completed to '\begin document' ... as an example for TeX-writing ;-),
but you can define all HTML-keywords as well).

Look at ftp.cs.tu-berlin.de ... AFAIK you can get it there.

Ciao...

--
Arno Welzel (aw@zaphot.augusta.de)

1726. Re: Nameservers and MiNTNet

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <3vrbss$gs3@gti.gti.net>
Source record: 161337
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

David D. Hagood (73437.3162@CompuServe.COM) wrote:
: I've been having some trouble with my MiNTNet installation. I cannot seem
: to get MiNTNet to use a nameserver to look up site names. If I manually enter
: them into the hosts list, it'll find them, but it cannot request the nameserver
: on the system I dial into to look them up. Anyone got any suggestions?

Do you have an /etc/resolv.conf file? I think the format is like:

domain domain.level
nameserver xx.xx.xx.xx

where the xx is the *IP* address(es) of your nameservers

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

1727. Nameservers and MiNTNet

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <3vqo3fqgh1@mhafn.production.compuserve.com>
Source record: 161338
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

I've been having some trouble with my MiNTNet installation. I cannot seem to get MiNTNet to use a nameserver to look up site names. If I manually enter them into the hosts list, it'll find them, but it cannot request the nameserver on the system I dial into to look them up. Anyone got any suggestions?

1728. TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: Matthias Baesken <baesken>
Message-ID: <3vq0as$jj8@coli-gate.coli.uni-sb.de>
Source record: 161339

```
It seems, that C-LAB will release a new TOS-version in the next few months.
I have heard, that the price will be around 75 DM.
This information is not 100% sure, but lets hope, that they will really release
new TOS-versions.
```

1729. Re: Rodger Sheppard: THE TRUTH:known reoffender

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3vq1kd$7d3@status.gen.nz>
Source record: 161340
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

dave (dave@mbha.demon.co.uk) wrote:
: Oh dear, we're off again... can we stop this please guys, it's becoming
: tedious. Perhaps if you can't avoid slagging each other off and dripping
: poison into the net it would be better to retain a dignified silence.
:
: And it's been so nice the past few days without the abuse <sigh>

Thanks for the support and I that find is quite easy to agree with.

It is nice though having it in advocacy, instead of fouling up the other groups where it doesn't belong!
Mr Shepherd is keen to slang off abou the Atari - then this is where he can have a ball, all encouragement to him! Also he and anyone else that wants to participate needs to see that this can be a contentious area...

He said he couldn't give the machines away, well that is not a problem Mr Shepherd. I know people in Wellington who would get a lot of enjoyment from taking them off your hands.

Then you said make me an offer. Again, no problem, Mr Shepherd, I have offered you the resource of our magazine advertising and country wide circulation to help find someone to buy your *amazing collection*.

You know, I am very keen to help you. the Atari fraternity here are a friendly bunch, if you are lonely, we'll even send you a bunch of flowers. we can even understand why you want to slang off about the Atari computer. We've seen people exhibiting your *Burnout* behaviour before. They generally move on, often very abusively, but find merrier climes. And it sounds like you have just found yours.

I just had to correct your idea that the Atari scene is dead here in New Zealand.

It is alive and kicking. We even have people with Power Macs and PCs in our club. They wouldn't be in the club, paying fees if they had no Atari machine. So it takes all sorts doesn't it Mr Shepherd!

And sure I emailed you to give you the opportunity to rest your gear. Like some people I know, they have long since moved on, but they still keep their Atari stuff. I guess there is some nostalgia in you too!

cheers Rodger - and - *(keep it in advocacy)*

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand--------------------

1730. Re: Thing and MTOS

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: C.J.Ridd@cs.bham.ac.uk
Message-ID: <3vq1a2$cck@percy.cs.bham.ac.uk>
Source record: 161341

aw@zaphot.augusta.de (Arno Welzel) writes:
>As i already stated in another posting - Thing 0.59 and later will
>handle HOME and THINGDIR better:

Sorry, I never read that article :-(

>It will use HOME to load thing.inf, 0xxx.inf and colorxxx.inf ONLY.
>It will use THINGDIR for ALL files, if set - even HOME will be ignored.
>
>>I don't think this is documented well enough in the manual.
>
>Sorry ;-)

The new method sounds good though!

>Get Thing 0.59! This version uses lower-case-filenames! :)

Hurrah! I downloaded 0.59 today fro ftp.augusta.de, I'll check it out
tonight.

--
--Chris
Other email addresses:
Work: C.Ridd@imc.exec.nhs.uk
Cix: chrisridd@cix

1731. Re: RS232 Broke/ Jumper bad pin?

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: Randall Dale Spreadborough <zap@eskimo.com>
Message-ID: <Pine.SUN.3.91.950803004245.27629A-100000@eskimo.com>
Source record: 161342

On Wed, 2 Aug 1995, George Seto wrote:

<stuff deleted>

> It's possible the RS232 send chip is bad and I think it's better for you
> to have it serviced by someone who knows about 1488/1489's. It could also
> be the 6850 that's gone bad as well.

Is it possible to test values across pins with my handy multimeter to
find out if the chips you mention are defective?
>
> Don't try to jumper out the defective component. You'll probably cause
> more problems. Usually this sort of thing is NOT a problem with the
> connector unless the connector has a cold solder joint, which case it
> would be a quick matter or re-soldering the connector.

I resoldered one side thinking it might be a bad connection but it did
not work. I can't get to the other side without sucking out all the
solder and removing the connector. I don't know about the STf but the STE
is rather crowded by the rs232 port.

Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request

1732. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: bjb@praxis.co.uk
Message-ID: <3vq12s$hs8@skolem.praxis.co.uk>
Source record: 161343

Newsgroups: comp.sys.atari.st
Subject: Re: Connecting 2 Sts via printer port?
References: <DCLMBv.3rM@eskimo.com> <756827223wnr@jimbee.demon.co.uk>
<Pine.LNX.3.91.950802111341.24253D-100000@moose.erie.net>

:> I have started writing software to connect a PC and an ST together using the
:> printer ports but I keep getting random inteference. But I can say this
:> definitely does will work and will be quite fast (10-20KB/second roughly).
:> It would be possible to write this for the ST-ST link, but I dont know if
:> anyone has written the software....

: Now this would be even better than MIDI networking for those of
:use who have Atari laser printers and unoccupied printer ports! I
:thought one of the reasons this had not been done before was that the ST
:printer port was not fully bidirectional. I'd be very interested in your
:progress on this software and would be glad to beta test it for you.

If you want ST-ST networking through the printer ports, MiNT-Net does
that fine - remote login, remote mounting of disks and directories,
ftp, etc.
--
Ben --
--/// ---------------------These opinions are my own and not---------
--bjb @ praxis.co.uk ---------necessarily those of my employers.-----
--_/ --

1733. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DCq6uo.Fzx@eskimo.com>
Source record: 161344

Does Duet use the midi ports or is that a null cable program? If anyone who has successfully run Duet would send me a sample duet.inf file that has worked I would appreciate it. Thanks!

--

Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request

1734. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: mrz5149@rit.cs.rit.edu
Message-ID: <mrz5149-0308950019540001@ppp2.cs.rit.edu>
Source record: 161345

In article <FHBTBFAIUP@cabal.shnet.org>, guenther@cabal.shnet.org
(Thorsten Guenther) wrote:

I saw this "15 bit" stuff a while ago. I thought the poster was in error
and meant 16 so I didn't respond but since he's repeating it...

> 2^24=16777216.

Yes you to can own a pocket calculator. :] :]

>There are no Macs with 16 bit colour. And you "forget" to
> mention that most Macs have 15 bit colour only, iincluding such cheap
> machines as the AWS 95.

Ok, I'd like to know where you get this information. Right now, I can switch
from 8 bit 256 color mode to 16 bit 65535 color mode. Let's see if it works....
[Moments later]
Yep. I'm typing this in glorious 16 bit color. :] :]

Oh, and if you care to check *Designing Cards and Drivers for the Macintosh
Family 3rd edition*, you'll notice that direct video devices are defined as
having 16 or 24 bits per pixel (not 15). In fact, I can find no documentation
that says anything about 15 bits. So where are you getting this information?
It's sure not the same place the video hardware designers are getting it! :]

Machines as wimpy as the LC can do 16 bit colors stock (or was it the LCII,
I can never remember).

> >What about the flagship Falcon?
>
> What about the Classic?

What about it? They don't make 'em anymore. I think the lowest machine that's
still in production is the 68040 based Performa 603. Even that will fade into
the past when the new low end 603's appear. And what does this have to do
with the Falcon anyway?

I think it's stupid that people continually feel the need argue about the ST.
I used to own an ST and a Mega STe. In fact, I was using ATARI's since the days
of the 400. However, I fail to see how spreading dis-information about Macs is
supposed to make people feel good.

15 bit color? That's dumber than a football bat! ^_^

--

Michael Zucca <> mrz5149@rit.cs.rit.edu <> Rochester Institute Of Technology
"If the speed of light is not infinite, then it's awful damned fast."

- Galileo -

1735. Re: RS232 Broke/ Jumper bad pin?

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0308951236240001@47.85.0.99>
Source record: 161346

In article <Pine.SUN.3.91.950803004245.27629A-100000@eskimo.com>, Randall
Dale Spreadborough <zap@eskimo.com> wrote:

> On Wed, 2 Aug 1995, George Seto wrote:
>
> <stuff deleted>
>
> > It's possible the RS232 send chip is bad and I think it's better for you
> > to have it serviced by someone who knows about 1488/1489's. It could also
> > be the 6850 that's gone bad as well.
>
> Is it possible to test values across pins with my handy multimeter to
> find out if the chips you mention are defective?
> >
> > Don't try to jumper out the defective component. You'll probably cause
> > more problems. Usually this sort of thing is NOT a problem with the
> > connector unless the connector has a cold solder joint, which case it
> > would be a quick matter or re-soldering the connector.
>
> I resoldered one side thinking it might be a bad connection but it did
> not work. I can't get to the other side without sucking out all the
> solder and removing the connector. I don't know about the STf but the STE
> is rather crowded by the rs232 port.
>

I missed the start of this, so I don't know what the actual problem is,
but I can guess that you are having Tx/Rx problems on the RS232 port.

The 6850 ACIA chip is fairly safe, it has buffers (1488/1489's) to protect
it from transients,etc, so a Tx/Rx failure could be due to one of these
being defective.

If you set up a terminal program to transfer a file out the port, you can
see the voltages changing on the pins (especially if you set the baud rate
to
< 300 baud. Receiving a file should cause the voltages on the receiver
pins to toggle. A small amount of knowledge about RS232 ports is all you
need to confirm what the problem actually is.

I actually had my STFM for years before I found the RS232 port could not
transmit. This was due to a dead +/- 12 volt power supply to the driver
chip.

--
Gerry O'Rourke
Materials Engineering

Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1736. just A Test

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: grillo@olivea.ATC.Olivetti.Com
Message-ID: <3vqdh0$8jg@frontier.ICO.Olivetti.Com>
Source record: 161347

```
Just a Test
```

1737. Re: HTML Editor for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: msh@mserv1.dl.ac.uk
Message-ID: <3vqf1o$9qo@mserv1.dl.ac.uk>
Source record: 161348

```
>> kwd9152@is2.nyu.edu (Schmeep(@NYU))Said:
>>
>>I'm looking for an HTML editor for the ST... or perhaps suggestions for a
>>text editor program that allows you to have multiple documents open at
>>the same time for cut & pasting.
>>
>>From what I know, I think some of the more advanced word processors(a la
>>AtariWorks) can do this... but is there something a little smaller?
>
>There is a very nice shareware text editor named Everest, It's up to
>version 3.3 with very active support. It should do what you want, and
>it's available at most Atari FTP sites.

Edith Professional is a good choice of text editor. It comes with its own
set of HTML kurzels making the placing of HTML into documents a really simple
task. Demos of Edith should be available from FTP sites or contact Annius
at avg@cwi.nl or zfc@zfc.nl for details on the full version.

Hope this helps.

++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
+ Mark Stephen Smith : msh@dl.ac.uk or dlms@nessie.mcc.ac.uk +
+ Atari Web Pages : http://www.mcc.ac.uk/~dlms/atari.html +
+ +
+============================================================================+
+ Atari FTP List maintainer, Atari Web Page creator and maintainer. +
+ Member and writer for CAIN (Central Atari Information Network) +
+ Atari 1040STF, 4Mb Falcon 127Mb HD, Atari Jaguar, Atari Lynx +
++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
```

1738. Re: Rodger Sheppard: THE TRUTH:known reoffender

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <3vqeo0$h1m@gti.gti.net>
Source record: 161349
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:

: Why do you have to Lie all the Time I don't use BBS here at all,
: so why the Lies is it because I refuse to reply to your e-mails and insults
: and that I will never ever sell you a thing...

: Please give this all up as all you are doing is showing how bad you are and no
: credit to Atari at all..

: PLEASE TRY AND GROW UP IF YOU CAN, as you are looking like a supid little Boy..

Nice grammer.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

1739. Re: Rodger Sheppard: THE TRUTH:known reoffender

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.807454656@gen-off-2>
Source record: 161350
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

azog@gti.gti.net (azog) writes:

>Nice grammer.
His spelling is on a par with yours, too.

--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

1740. Re: Sheppard Out Now!

Newsgroup: comp.sys.atari.st
Date: 1995-08-03 00:00:00 UTC
From: ogal@cix.compulink.co.uk
Message-ID: <DCqnGt.M7A@cix.compulink.co.uk>
Source record: 161351

```
Roger Sheppard, you are a sad, sad, sad, sad, sad, sad, sad, sad, sad,
sad, sad, sad, sad, sad, sad, sad, sad, sad, sad, sad, sad, sad, sad,
sad, sad, sad person.

-------------------------------
Ofir ogal@cix.compulink.co.uk
-------------------------------
```

1741. ST GAMES FOR SALE!!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <3vsg4v$knc@usenet.INS.CWRU.Edu>
Source record: 161202

$5 per game . . . Original disks w/ docs . . . Shipping discussed . . .

(S) Simulation (A) Arcade (G) Graphic Adventure (RP/F) Role Playing/Fantasy

```
Sierra MicroProse Epyx
----- ---------- ----
Ultima II (G) Pirates (S) Rogue (G)
King's Quest II (G) Dive Bomber (S)
Sub Battle (S)

FTL Thunder Mt MicroDeal
--- ---------- ---------
Dungeon Master (RP/F) Summer Challenge (A) Karate Kid II (A)
Sundog (G/S) Leviathan (S) Tanglewood (G)
Tau Ceti (G)

RainBird Accolade Strategic Simulations
-------- -------- --------------------
Black Lamp (RP/F) Day of the Viper (G) Road War 2000 (S)
Space Cutter (A) Rings of Zilfin (RP/F)
Elite (S) DataSoft Stellar Crusade (S)
StarGlider (A/S) -------- Phantasie III (G)
Carrier Command (S) Alternate Reality

Tengen Psygnosis Digitek
------ --------- -------
Hard Drivin/Toobin (A) Ballistix (A) Vampire's Empire (A)
A.P.B. (A) Barbarian (A)

Bethesda Softworks EAS Impressions
------------------ --- -----------
Gridiron Football (S) Ring Side (S) Brick Busta' (Breakout) (A)

Taito Cinemaware Access
----- ---------- ------
Renegade (A) Sinbad (G) Pro Golf Simulator (S)
Speedball (A)

Electronic Arts BroderBund OmniTrend
--------------- ---------- ---------
Lord of Conquest (RP) Search for Typhoon(A/S) Universe III (G)

Gamestar Miscellaneous
-------- -------------
2-on-2 Basketball (A) Paladin (RP/F)
Wanderer 3D (A)
Leather Goddesses (Text)
```

Balance of Power (S)

Thanx!

--
~ ~
Sanjay Parker Call/E-mail for Free Catalog! K2000/EPS/ASR/More!!
Showcase Studios 216/481-1161 PD/SW Samples/Patches/Progs
~ ~

1742. Video animations with DA Vektor Pro...

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DCs7sJ.ovp@cf.ac.uk>
Source record: 161203

Those of you who have used DA's vektor pro, will know that there is a useful facility of being to automatically load a series of ascending numerically filenamed fill patterns, these can then be incorporated into animations, with the fill pattern type changing between frames.
The fill patterns have to be in the form of uncompressed TIC files, a variation on the TIF format.
Now using the PD utility AVI player 0.95, available from most ftp atari sites, it is possible to step through an AVI video sequence (obtained from a PC CD ROM for example) frame at a time. It is also possible to save the current frame to disk, as an ESM file.
I set about saving out 5 seconds worth of video (approx 125 frames) by laboriously stepping through each frame and saving it as an ESM file, numbered 1.esm, 2.esm and so on. Then, using GEMView I converted the batch of ESM files into TIF files, and finally laboriously loaded each one into DA COnvert program and saved them as TIC files! Phew!
Why did I do all this you might ask? Well, I proceeded to load them into DA Vektor Pro (easy bit - automatically) and then create a simple animation of a few circles and boxes flying round the screen, 125 frames or so long. I then filled these shapes with the fill pattern incrementing for each frame. The result, a video clip within each object! After compiling the movie, I played it back in the movie player, WOW! The speed is incredible, smooth 25 fps video being animated at the same time!
(I should point out that this was done on a TT with 16MB fastram and a matrix graphics card, but similar results would be possible using a falcon I'm sure).

Well, the results were very impressive and once the separate TIC frames are on the harddisk, many different animations can be created quickly. The problem is it takes so long to prepare these frames. What is needed is a small utility that can take an AVI file, request how many frames to be saved out (say every 1,2,5 frames) and automatically save a sequence of picture files to harddisk, numbered incrementing. Ideally they would be saved as TIC files, ready to go straight into DA's vektor, but if a suitable save module for GEMVIEW could be added to batch convert into TIC files, then any format would do. Finally, has anyone used the microdeal videomaster system? it's a realtime video digitiser and sound sampler for the atari's and dead impressive! The only thing is that it doesnt save AVI files, but its own VID or FLM files. Now, how about supporting these as well?
Wish I could program, as I would develop these utils. Maybe there's some keen programmers out there who could offer some light on this project?

THanks for taking the time to read this message...

Dr Simon Williams
spesgw@cf.ac.uk

1743. Re: Need help with MagiC!

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <3vsriqE86o@uni-erlangen.de>
Source record: 161204

Magic can only multitask programs, that are written in a way that
allows things like that. That means a program using no windows - like
uniterm - certainly can NEVER run under any multitasking system. Get connect
instead, for example.

As far as I know, you have an optin in tempus to tell the program
how many memory it may take and you have another option in Magic telling Magic
how many memory to give to a specific program.

--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united

1744. Atari Transputer Workstation -- any info?

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: jlothian@castle.ed.ac.uk
Message-ID: <DCsK0y.CIo@festival.ed.ac.uk>
Source record: 161205
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.transputer,alt.folklore.computers

Hi. I'm trying to get some information about an Atari
Transputer Workstation, model ATW800. It seems to date
from about 1990. It's in a large tower-style case.
On a cursory examination, it seems to contain most
of the innards of an ST, along with a large board
with a T800 transputer on it and another board that
seems to be a video card of some sort. All I've got
is the box and the keyboard; no monitor, no mouse,
no manuals. I'm told that it runs Helios.

Basically, I'm looking for any information about this
machine; in particular, I'd be very grateful for
pointers to any companies that might still be able
to supply documentation for the machine and its
software.

Thanks in advance,
James

--

James Lothian | "It's life, Jim,
james@uk.ac.ed.caad | but not as we know it"

These opinions have nothing to do
with Edinburgh University.

1745. Re: Term programs

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: jim.gain@primetime.org
Message-ID: <1e3.5090.4071@primetime.org>
Source record: 161206

-> Yep, try STarCall. There is now a 98% English version available (Ver 2.0E)
-> It's fully featured shareware comm's package with a 10 sec reminder to

-> Should be able to find it on FTP sites in Europe, if not drop me a line and
-> I'l send you a copy (I'm the Australian support person)

Sorry to butt in Peter... but I would love a copy of STarCall and I DON'T currently have anything other than Internet E-Mail access. Would you mind sending me a copy of STarCall if it's not too much trouble?

My address is: J. Gain
R.R. 2, 162 Hillcrest Drive
Huntsville, Ontario
CANADA
P0A 1K0

If there is a program that you're having trouble finding... just let me know and I'll return the favour.

Hope to hear from you. (pretty please??!) ;-)

Internet: jim.gain@primetime.org (Jim Gain)
This message lovingly processed in beautiful Muskoka, Ontario, Canada by:
PrimeTime BBS - (705)689-1757

1746. Re: HTML to ASCII Converter

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <3vshr7$ejj@epsilon.qmw.ac.uk>
Source record: 161207

On lglb@doc.ic.ac.uk, Leon Brocard (lglb@doc.ic.ac.uk) typed away:
: Dennis McGuire (mcguired@moose.erie.net) wrote:
: > Is there an HTML to ASCII conversion program available for the
: > ST? I've looked but haven't found on.
: Do you mean formatted or unformatted ASCII? (Do you want to see the indents,
: paragraphs, bullets etc.?)

UDO will do this. UDO will be available at HENSA soon, and will also
be supported in the UK by me. What UDO does:

Currently
Converts between:
Its own format (U)
ST-Guide
Latex
ASCII
RTF
Pure C help

Next version (of which I have the Beta) includes HTML too, and in the
future it will be able to do Windows Help too.

The later version should be available by the end of the month.

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1747. re: binkley/ios/led..help !!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: pcarr@nest.demon.co.uk
Message-ID: <2153pcarr@nest.demon.co.uk>
Source record: 161208

In a message of 29 Jul 95 Kevan Winch (90:100/106) wrote to All :
KW> I've got hold of BinkleyTerm, IOSmail and LED (and a German shell
KW> program that's in German <believe it or not !>
KW>
KW> I've also tried reading EZFIDO, the 'idiots guide to binkley etc'.
KW>
KW> PLEEEEEASE help me ! There is NO WAY I will be able to wrap my
KW> brains around this without help :-)
KW>
KW> I haven't got the faintest idea of what I'm doing !

Hi Kevan,

You have my sympathy. I remember being in the same position that you are in, with the same files, with the same frustrations and sense of 'what the hell do I do first'!! :-)

Still, patience, perseverance, coffee, tea, beer, shouting, swearing, poring over docs and configs, all helped to eventually get the thing up and running. It still has hiccups but I think I've cracked it.

So, if I can help you out I will. Just EMail me at the address below, or call.

Ta Ra for now

Pete

==========
>*< pcarr@nest.demon.co.uk The Druid +44 (0)1745 853503 Wales UK
>*< Online 21:00 - 08:00 hrs daily (Currently Mail Only)
==========

--

1748. Re: Open letter to AW

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: mandus.soderberg@master.ct.se
Message-ID: <ftn_2.203.203$fidonet.org_3022979c_Mandus.Soderberg@master.ct.se>
Source record: 161209

Hi Mike,

mg> I would like to make the following user statement concerning Rainbow
mg> Multimedia II. Rainbow is a very creditable program. It?s performance
mg> cannot be compared to any other Photo/Paint Studio available for the
mg> Falcon. The speed at which it performs image processing is simply amazing
mg> considering the platform it is running on. Its friendly user interface
mg> and multiple workstations have found a permanent home on my hard disk.
Thanks, I'm glad you like it.

mg> I can?t image what it takes to code a program like RainbowII or Apex
mg> Media, but both are definitely worth their asking price.
It takes A LOT of hard work, and I'm sure Douglas Little and the other
guys at BSS agree.

mg> If Apex Media is
mg> an STF 98%, then RainBow II is at least 90%, IMHO. :)
As a matter of fact, AFAIK, Apex got 93% in ST Format and
Rainbow II got 96%...
Anyway, I don't think you can compare the two, as they are completely
different packages.

Best Regards, Mandus Soderberg

*** ADDICTION SOFTWARE -developer/publisher of Falcon specific software ***
** E-mail: addict@tripnet.se Support BBS: +46 246 60187 **
* Available now: Rainbow 1.2, Rainbow II Multimedia *

* Kivi (unregistered) 1.41 *

1749. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DCsvqz.2DL@dk3uz.hanse.de>
Source record: 161210

If you have the inclination to continue this thread, would you please do
it in comp.sys.<machine>.advocacy?

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

1750. Re: MSTe & graphic cards

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: whitema@ocampa.cig.mot.com
Message-ID: <3vt1a3$cu3@newdelph.cig.mot.com>
Source record: 161211

In article <FHCTAHAFUP@cabal.shnet.org> guenther@cabal.shnet.org (Thorsten Guenther) writes:
>I fear you won't be able to get an unused one. A Spektrum 1TC, a Nova VME
>or a used Crazy Dots will do the same (the Spektrum also is an ET4000
>board), but I don't know how good the MegaVision300 is on an MSTE.
>
>Thorsten

The MegaVision300 is nice, if you can read German. The only problem I've found is that (at least with an external hard drive) you must turn on your computer a second or two before turning on your hard drive.

Mike
whitema@cig.mot.com

1751. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <3vt4em$g66@osiris.wu-wien.ac.at>
Source record: 161212

Claus Brod (clausb@hpbbn.bbn.hp.com) wrote:

: A lot will also depend on the price.

: : CPU: 68060 @ 50 MHz
: : 8 MB (max 128) RAM
: : Video: TOM, 64-bit RISC, 2 MB DRAM, 27 MIPS (from Jaguar)
: : DSP: Jerry, 64-bit RISC (from Jaguar)
: : Audio: 12-channel digital 16 bit

IMO, this are the specs of the Falcon040, with the 060 just having
replaced the 040. While I do think, that such a machine exists in the
laboratories, Ihighly doubt that that protype will ever go into
production (just think about the cost of the 68060 only).

1752. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: d2cg@dtek.chalmers.se
Message-ID: <3vt5ag$fhm@nyheter.chalmers.se>
Source record: 161213

In article <3vso8m$jlr@hpscit.sc.hp.com>,
Claus Brod <clausb@hpbbn.bbn.hp.com> wrote:
>maberg (maberg@xs4all.nl) wrote:
>: CPU: 68060 @ 50 MHz
>: 8 MB (max 128) RAM
>: Video: TOM, 64-bit RISC, 2 MB DRAM, 27 MIPS (from Jaguar)
>: DSP: Jerry, 64-bit RISC (from Jaguar)
>: Audio: 12-channel digital 16 bit
>
>Isn't Jerry in the Jaguar used for sound? I wonder why there should
>be two soundchips.
>
The dsp can't actually handle analogue signals, just digital. You need
something to convert between analogue and digital signals and that's were
the AD/DA-converters come in. If you examine some texts about the Falcon you
will find that it is built this way.

Regards, Christer
--
****
* Chalmers * USENET: d2cg@dtek.chalmers.se * "Today I've started *
* University * SNAIL: Christer Gustavsson * earning my second *
* of * Hasselvagen 6 * million. The first *

1753. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: spn@hitec.com
Message-ID: <3vt78o$ru5@news1.svc>
Source record: 161214

> I just wonder what you all have to say about this.

What do I have to say? Damn...I'm a die hard Atari fan, and I hope they're actually doing this,
Hell, I'll buy the first one off the line (grin)

--Steve

1754. Re: HTML to ASCII Convert

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: artoj@mits.mdata.fi
Message-ID: <3vtekj$m55@news.mdata.fi>
Source record: 161215

```
L> Yes, the official Hypertext markup language is ASCII. But I think what
L> Dennis means if there is a ST-Guide hypertext to ASCII converter
L> (excuse me if I am wrong :) ).. Nope, not that I know of. You'll have
L> to have the original file. After it is compiled there's no way back.

Wrong, ST-Guide hypertexts can be compiled to ascii from the
compiled .HYP file. There is a switch in the ST-Guide compiler
(was it -r, I don't remember).

Regards,
Arto Jalkanen
artoj@mits.mdata.fi

---
* Kivi 1.41a *
```

1755. Mac Color Depth (Was: Re: ATARI ST PIRATE WAREZ SITES)

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508041602.AA01966@ilmen.lanl.gov>
Source record: 161216

In a previous article, guenther@cabal.shnet.org (Thorsten Guenther) wrote:
In <1995Jul30.151849.46988@cobra.uni.edu> sinclap2954@cobra.uni.edu wrote:

>> You have not looked at all. Lots of macs with 24 bit color.

> 2^24=16777216. There are no Macs with 16 bit colour. And you "forget" to
> mention that most Macs have 15 bit colour only

Well, yes and no. While most modern Macs with at least 1Mb VRAM supports
the "Thousands of Colors" setting, the actual maximum number of colors
one can simultaneously display is ~32,000 (2^15) not ~65,000 (2^16).
That's because that last bit is reserved for use as an "alpha channel,"
IIRC, which could be used as the transparency bit, for example.

It's true that no desktop Mac can display true 24 bit color (2^24 =
~16.8 million colors) but only because we don't have any monitors with
that many individual pixels! :)

>> >What about the flagship Falcon?

> What about the Classic?

Apples and oranges, mate. The Falcon is the latest and greatest Atari
Corp computer. The Classic is far from Apple's top dog and only came
back (for awhile) due to user demand, nostalgia, or other dementia. :)

Don't waste your time arguing with Peter. Like someone else we know,
he only frequents this newsgroup to stir up trouble. :)

-Hutch- @ Fair Dinkum Tech

1756. Spectre 128 and Dave Small?

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <3vtj5c$r2c@usenet.INS.CWRU.Edu>
Source record: 161217

I just bought a used 1040 that has a Spectre 128 cartridge (MAC)
attached. The software that came along with it is version 1.9f.
Small, Inc. (who made the cartridge appears to be out of business.
In the readme file with the software, it talks about a version
2.0. Was it ever released? Anybody know where it may still be
gotten? Or what happened to Dave and the Spectre?
I would appreciate any information. Please e-mail
to Prof. B. D. Cahan, CWRU

bdc2@po.cwru.edu

Thanx

1757. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3vtldr$p3u@news.xs4all.nl>
Source record: 161218

ad329@freenet.hamilton.on.ca (Chris Cracknell) writes:
>
>Atari is KING of vapourware.
>
>How quickly we've forgotten the infamous AMY chip for the STs which was
>supposed to have a sound that beat even the most expensive of synths at
>the time.
>
>Then there was the Atari Synthesizer (which was supposed to use this
>fabulous AMY chip). It was going to be the ultimate in synths, designed
[message cut]
>unexpressive controllers out there). It was a major let down.

I did not know this. So you're right. When was this anyway ?
And, what have synthesizers got to do with computers ?

>
>I doubt very much that Atari is planning on getting back into the
>computer business. After the way they released then quickly abandoned the
>falcon you can sure as hell bet that developers are going to think twice
>before they decide to support a machine that will probably be
>discontinued in a week.

Maybe they realised they needed a better machine than the falcon.
In any case the falcon was a good opportunity for them to learn about
harddisk recording, digital audio, DSP's. That gives hope for the future.

>Our only hopes for TOS machines lie with third party manufacturers and
>even then the market is going to be patheticaly small and tha machines
>will be horrendously overpriced.
>
>The best plan af action for Atari users is to just stick to whatever
>atari they've got until it no longer serves their needs then abandone the
>platform and move to either a Mac or PC. I plan to continue squeezing as
>much life out of my ST as I can, but unless some marketing miracle takes
>place at Atari or the Tramiels finally sell the company to someone who
>knows how to run a computer business in the 90s, i won't be giing Atari
>Corp another penny.

> CRACKERS
> (fed up with the Tramiels from hell!!!!!!!!!!!)

1758. LOGITECH mouse; where can I buy it?

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <3vtld4$9rc@sinsen.oslonett.no>
Source record: 161219

Where can I buy the logitech mouse for the ST? I know they stopped
production of it a short while ago, but some store somewhere must have a
few left.

Hallvard
--
[Sun SPARCstation 20/Atari STe/Connect 2.46/USR 14400 fax/data]
Norway,Norvege,Noruega,Norwegen,Norge- land of the midnight sun
[Online mail -Unix EMACS 19.28.1]

1759. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: robotron@moroder.demon.co.uk
Message-ID: <199508041805.AA00016@moroder.demon.co.uk>
Source record: 161220

In a recent article, azog@gti.gti.net (azog) wrote:
>If multitasking is such a concern, why does KA9Q NOS exist? That runs under
>single TOS/GEM, altho it has it's own internal multitasking. But it STILL
>RUNS under single TOS!

Yes, because even the CLI it provides is a subprocess of the kernel. The
OS doesn't/can't interfere so KA9Q doesn't get suspended for long periods of
time. How could a single TOS/GEM application deal with an incoming NNTP
connection (or indeed any incoming connection) if the file selector has been
called, or the mouse is in the menu bar?

Stephen
--
robotro robo robot Black thick stockings and I can't see a sausage
n@morod tron@m ron@morod To the bank with a water pistol in my pocket
er.demo oroder.d er.demon. And the water leaks out, I am wet and soggy
n.co.uk emon.co.uk co.uk Knees are knocking and it's hot in the stocking

1760. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3vtnal$pk6@news.xs4all.nl>
Source record: 161221

clausb@hpbbn.bbn.hp.com (Claus Brod) writes:

>maberg (maberg@xs4all.nl) wrote:
>: I Just received the new "Atari ST Nieuws", a dutch magazine, and it has
>: an article about the forthcoming Atari "MicroBox". This, according to
>: the article, is Atari's newest *computer* that was designed in the last
>: few years. It was kept very, very secret.

>: Luckily for us Atari is very slow in delivering the things they promised
>: *but* AFAIK they *never* announced vaporware.
>: (they always kept their promises, apart from terrible delays)

>Yeah, but in this case they didn't promise anything. It's just an
>article in some magazine, and since the publisher is also an Atari
>distributor, they will be interested in everything which helps
>Atari customers to stick with the company, including rumors of
>any kind.

Soo very true, indeed. -Hope your're wrong though...

OTOH, it might have some truth to it. In the early days
>of the Jaguar, we kept hearing about some mythical combination
>of Atari's computer technology and their Jaguar chips, so Atari
>could have built some prototypes. The "MicroBox" might be one of
>those prototypes.

>: So I believe this machine *is* going to be reality. If it is not too late
>: by then, is another story really.

>A lot will also depend on the price.

I heard about the same price for a basic system (4 MB RAM, no HD, but
with CD-ROM drive) as a comparable MAC or clone.

>: CPU: 68060 @ 50 MHz
>: 8 MB (max 128) RAM
>: Video: TOM, 64-bit RISC, 2 MB DRAM, 27 MIPS (from Jaguar)
>: DSP: Jerry, 64-bit RISC (from Jaguar)
>: Audio: 12-channel digital 16 bit

>Isn't Jerry in the Jaguar used for sound? I wonder why there should
>be two soundchips.
there is one DSP (Jerry) and a soundsubsystem (DMA<>RAM, A/D & D/A
converters) just like the falcon has.

>: Case: Towercase designed by Apple craftsmen

>"Apple craftsmen"... sounds fishy to me...
Sorry, "craftsmen" were *my* words. The magazine writes : "The new Atari computer comes in a, by Apple designers designed, modern minitower-case with a golden Atari MicroBox-logo and a red power-switch."
(in Deutsch: 'entwurfen' dachte ich.) This sentence hopefully shows why I preferred the "craftsmen".

>: Optional: MPEG hardware decoder
>: Optional: 486DX2-66

>Now, this sounds a lot like Atari 8-)! You can have virtually
>*anything* as an option as long as you have only one processor
>bus slot. You just wait long enough until a third-party company
>comes up with a solution...

I thought there was an MPEG card for the Jag. If this is so, it must be the same one... Saves money. Not everyone needs it so it figures to keep it an option at additional cost. I myself would not buy *anything* with an Intel inside, even if it is a dishwasher ;->

>So I remain skeptical, but I'd love to be proven wrong here.

Well, it ain't *that* impossible, think about it:

1) Ge-soft and Medusa have 68060 systems available or nearly ready.

2) Atari kept the Falcon 030 a secret too during the design-stage.
And the ST-book. And the...

3) All announced atari hardware *did* hit the market, think about the ATW 800, TT 030, Falcon 030, Jaguar, ST-Book, CD-Rom, Portfolio...
The *only* exeption is the TT/X wich was not a new machine but a TT in a new case. It was cancelled due to economic, not technical, reasons.

4) The main hardware is already there, no additional cost in designing custom-IC's. (Jerry from Jaguar, Tom from Jaguar)

5) The towercase with (apple?) look really exists: the magazine has a photo of it printed in the article. (and it is *not* a cheap pc-tower with a paintjob done...;-))

6) Tos 5.0 should be finished by then, I heard there exists a 4.93 version or so somewhere. Better still, Atari should licence MagiC for "normal" users who don't want no hassle, and sell Mint OS for users who want a full Un*x-like OS. The best of both worlds to choose from.

7) Atari *did* make some money selling the Jaguar, and from the licence of the jag technology to a PC-card developer (name escapes me now, wasn't it insignia or sigma or something like that?).
And didn't Atari say that they competely focused on the Jag just to make some cash and thus be able to come back with a new computer ?
That was exactly what they gave as a reason for retiring from the computermarket IIRC.

Let's all just hope for a miracle... This platform really deserves it.

Maarten van den Berg
maberg@xs4all.nl
tel. +31 (0)20 6392337

1761. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3vtobl$pug@news.xs4all.nl>
Source record: 161222

h9250467@idefix.wu-wien.ac.at (Alfred Radauer) writes:

>Claus Brod (clausb@hpbbn.bbn.hp.com) wrote:

>: A lot will also depend on the price.

>: : CPU: 68060 @ 50 MHz
>: : 8 MB (max 128) RAM
>: : Video: TOM, 64-bit RISC, 2 MB DRAM, 27 MIPS (from Jaguar)
>: : DSP: Jerry, 64-bit RISC (from Jaguar)
>: : Audio: 12-channel digital 16 bit

>IMO, this are the specs of the Falcon040, with the 060 just having
>replaced the 040. While I do think, that such a machine exists in the
>laboratories, Ihighly doubt that that protype will ever go into
>production (just think about the cost of the 68060 only).

Wait just a minute. First, a 68030 is fitted in the falcon, *not* a 040.
This 68030 @ 16 MHz does 4 MIPS IIRC. The 68060 @ 50 Mhz does about
75 (!) MIPS (source: MC680x0-FAQ: 68060 @ 66 MHz: 100 MIPS). That's
almost 5 times as fast as the Falcon DSP, and 19 times what the CPU can.
Second: how dare you compare the sad VGA videochip in the falcon with a
64-bit RISC processor? It's at _least_ 2 generations difference between
the two. (remember the Jaguar is, to this date, the *fastest* game
machine in the world...)

I'm not sure what a 68060 would cost, let alone if you buy 20.000 at once.
Maybe Herrn F. Aschwanden can comment on this...?

Maarten van den Berg
email: maberg@xs4all.nl

1762. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FHEDDCCUUP@cabal.shnet.org>
Source record: 161223

In <3vmua0$fcd@everest.pinn.net> Comrade_Gorby wrote:

>The Amiga is back into production, A4000 towers and A1200's

The Falcon still is in production.

>are pumping off the assembly lines as fast as Amiga Technologies
>(a wholy owned subsidiary of Escom GmBh) can make them. The Atari
>is dead.

Yes, and I have seen the price tags of the Escom Amigas. Very "cheap", a
400oT for the price of a Pentium. Just the Pentium happens to have twice
the RAM, a 1 gig HDD and a 2 meg graphics board.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

1763. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <3vridj$2i3@jazz.iinet.com.au>
Source record: 161224

Randell Spreadborogh (zap@eskimo.com) wrote:
: I have an STE and an STf that I would like to connect together. Is it
: possible to use the printer port or the cartridge port? I have modems
: connected to the rs232 port already. I also would like them to both use the
: same hard drive although they would have their own directories. What would
: be the best way to accomplish this? Thanks for any input.
: --
: Randall Dale Spreadborough <zap@eskimo.com>
: PGP v2.6.2 Public Key Available by Request
I have seen and used ATARI software that IIRC uses the printer port to
transfer data to and from the ST Book (as the BOOK does not have have a D
drive). It uses a modified cable but the instructions were supplied.
From memory it was called ST_TRANS.PRG, the more I think of it the more
I'm sure it's uses the centronics port.

Hope this helps, regards Fezzy
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

1764. For Sale UK

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: jwoakes@tdc.dircon.co.uk
Message-ID: <3vu1sc$i81@newsgate.dircon.co.uk>
Source record: 161225

Do you live in Bristol UK or near enough????

I am going to Canada so.....

300 UK pounds the lot

<<<<<< F o r S a l e >>>>>>

Atari 1040 STf 4 meg

105 meg Gasteiner hard drive

Philips colour monitor

Atari SM125 mono monitor

Optical mouse & standard mouse

joy stick

Mercury V32 modem 9600 baud (error-correcting)

NEC pinwriter P2Q 24 pin printer

DID I MENTION the software? All with manuals.

Auto-Route
Lattice C compiler
Superbase Personal 2 Database
LOGiSTiX spreadsheet
Populous
Redacteur 3
NeoDESK 3
Civilization the best!
Monkey Island
Captain Blood

Countless (well I'am not going to count them) cover disks and
their magazines and PD software including lots of comms stuff.

The Atari Compendium (a book,..... THE BOOK!)

It has all got to go.

e-mail me at jwoakes@dircon.co.uk or phone 0117 9424748 in the UK

1765. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3vu1tl$41h@news.xs4all.nl>
Source record: 161226

hutch@ilmen.lanl.gov (Hutch) writes:

>You are deluding yourself, I'm afraid. Atari has a history of announcing
>and even formally showing hardware and software products that never made
>it to dealer's shelves. Several 8-bit machines, their CD-ROM player, and
>the Developer's CD come immedidately to mind. Other folks can add their
>favorite "the check is in the mail" Atari product.

Their CD-Rom player ? I happen to have had one myself, those terrible
CDAR-whatevers. What do you mean it never made it to the dealer's shelves ?

>The 68060 is quite an expensive little chip since it is not mass produced
>in quantity like the 040 is. And TOS 5.0 was never finished, AFAIK. The
>MPEG hardware decoder and 486DX2-66 options sound like wishful thinking.
>And this is supposed to come from Atari Corp (not a 3rd party outfit)?
>Sunnyvale has never before been able to keep a secret about a soon to
>be released (or announced) product. Why should this be any different?

>Specs look good, but let's just say I'll believe it when I see it. ;-)

I completely agree with that, I too am a sceptic after what Atari has
done to us over the years. But I'm only a sceptic when Atari announces
when it will be available, *not* when they announce it period.
Anyway I just wanted to share this news about the new Atari with you all.

Maarten van den Berg
email: maberg@xs4all.nl

1766. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508041533.AA01945@ilmen.lanl.gov>
Source record: 161227

In a previous article, maberg@xs4all.nl (maberg) wrote:

> I Just received the new "Atari ST Nieuws", a dutch magazine, and it has
> an article about the forthcoming Atari "MicroBox". This, according to
> the article, is Atari's newest *computer* [...]

[...]

> Luckily for us Atari is very slow in delivering the things they promised
> *but* AFAIK they *never* announced vaporware.

You are deluding yourself, I'm afraid. Atari has a history of announcing and even formally showing hardware and software products that never made it to dealer's shelves. Several 8-bit machines, their CD-ROM player, and the Developer's CD come immedidately to mind. Other folks can add their favorite "the check is in the mail" Atari product.

> I just wonder what you all have to say about this.

The 68060 is quite an expensive little chip since it is not mass produced in quantity like the 040 is. And TOS 5.0 was never finished, AFAIK. The MPEG hardware decoder and 486DX2-66 options sound like wishful thinking. And this is supposed to come from Atari Corp (not a 3rd party outfit)? Sunnyvale has never before been able to keep a secret about a soon to be released (or announced) product. Why should this be any different?

Specs look good, but let's just say I'll believe it when I see it. ;-)

-Hutch- @ Fair Dinkum Tech

1767. Re: Need help with MagiC!

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <3vu8np$72r@newsbf02.news.aol.com>
Source record: 161228

Is there an email address for the folks who make MagicMac. I have some
questions about acquiring the program for distribution here in the USA.
Tom Ferreira

1768. Atari FTP sites???

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: glupien@cyber1.servtech.com
Message-ID: <3vu90f$dme@murphy.servtech.com>
Source record: 161229

Hi folks,

Are there any public domain ftp sites for Atari software and documentation? I remember when I used to own one (I do again, now) I had access to TONS of pd software and information texts such as "how to upgrade your 520ST to 1 meg", etc. Anyone out there have a site or know of some BBS's or sites???

THANKS!

- Gordon Lupien

- glupien@cyber1.servtech.com

1769. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <3vtkj9INN6h2@brain.cis.ohio-state.edu>
Source record: 161230

In article <136825544wnr@jimbee.demon.co.uk> jim@jimbee.demon.co.uk writes:
[deletia]
|
|Also, have you seen the price of the new A1200? 400 pounds? FOR A
|BASE MODEL?!??! It's worse than the price of a Falcon!
Prices on the Falcons must've dropped QUITE a bit.
|
|| I remember all the Atarians laughing at the Amiga when CBM
|| (DESERVEDLY!) went belly up. How does it feel?
|
|Great, the Amiga has no niche left, no software which hasnt already
|been ported to the PC and it's well and truely DEAD.
|
|The Falcon and ST still have the niche MIDI market and have 3rd
|party manugacturers for both ST (Medusa?) and Falcon.
|
|Face it, AMIGA is a dead machine and is now as useful as a dead
|herring...
I'll keep that in mind the next time I see Babylon-5 &
Voyager...
|
|| Of course, the Amiga will never gain popular acceptance, its
|| heyday is long gone. Heck, I was an Amigoid from 1985 to 1993
|| but have since switched to 486 class machines. But for the Amiga
|| faithfull, there will be more new machines, more product development,
|| and a FUTURE. Ill always have a spot in my heart for the Amiga.
|| It was the best the computer industry had to offer for a long time.
|
|Admittedly the Amiga was a VERY good machine for a long time, now
|it's time it died gracefully rather than hacking and spitting trying
|to regain sales... It wont happen...
|
|This is all true, the Amiga is no more...

--
When the crew of the USS Voyager were given the Turing test,

Only the doctor passed...

1770. Re: How to restore lost IBM partition?

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <3vtsv6$f20@golem.wcc.govt.nz>
Source record: 161231

```
] I think you have some trouble now :-( *Never* reorganize a DOS boot par
] with non DOS-aware software. DOS expects some system files (IBMDOS.COM,
] IBMBIO.COM or some other names depending on your DOS version) at fixed
] on your harddisk. So when your organizer moves around these files DOS
] won't boot. The "clean" way is to copy all your data to another partiti
] reformat the DOS partition from DOS. Then copy back all files except th
] system files of course. Your emulator should now boot again...

Nah, just boot up MS-DOS, then type SYS C:\
It'll reinstall the system as it should be, problem solved.

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law
```

1771. Re: Mint-Net How to?

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <3vuo10$6ni@gti.gti.net>
Source record: 161232

STIRRE31@MAINE.MAINE.EDU wrote:
: Are there any fairly decent documents out there that explain how
: to set-up Mint-Net? I tried (unsuccessfully) to set it up last
: year. This year I plan to buy a good modem (14.4K) and get a
: Slip account at my University. However, I am leary to buy a
: modem and then not be able to find software that works for
: me. Any help would be greatly appreciated.

MiNTnet is rather easy to set up, but IMHO it's all the stuff in
the distribution package that confuses people: all the source, and
many differnet directories.

I put together a quick how-to, but it's short, and given the possibilites,
not cookbook. There are other peices of software to get, and it's not
obvious.

In short, all you do is copy the sockdev.xdd into the /mint or /multitos
directory. Copy either slip.xif or ppp.xif, depending on your interface,
into this directory as well. Copy any files in the tools/ distribution
directory into /etc, and you're set!

The gotcha's are that, this gives you a great TCP/IP stack, but what
do you do with it? Familiarity with Unix helps, since all MiNT stuff
seems to try to match Unix's structure.

So now you need a dialler, either dip (which can be used for both
SLIP and PPP connections; this is what I use), or pppd for PPP connections.
Writing the dialling scripts for dip isn't that easy or obivous. I can
send a copy of my azog.dip, which is a static SLIP account.

After the dialler, you need net stuff! lynx, telnet, ncftp, any of which
could have their own seperate documentation.

: P.S. With all of the requests for easy-to-use Slip software
: here it would seem like it would a be a profitable venture.
: Perhaps we could all write letters to a developer like Compo
: asking for something like Trumpet Winsock? Just a thought....

GEMSOCK! I think someone discussed something similar to this sometime
back, but all the nay-says give the impression that It Can't Be Done.
Which is bullocks, if you ask me. Unfortunately, I am not a programmer.
Having a Winsock type of setup would preclude the need for MiNT and MiNTnet
and would allow a nice GEM browser...

If anyone is interested in any of my homegrown documentation of any
MiNT, MiNTnet, etc stuff, let me know, and I will put it on my home
page. Again, I am not a programmer, would classify myself as an admin

type. (admin on Unix for approx 6 years and VMS TCP/IP for 5 years, as well as running Linux and BSD on various architechures...)

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

1772. Re: Need help with MagiC!

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: jpetzold@cnct.com
Message-ID: <jpetzold-0408952327390001@192.0.2.1>
Source record: 161233

In article <3vu8np$72r@newsbf02.news.aol.com>, ercorp@aol.com (ERCORP) wrote:

>Is there an email address for the folks who make MagicMac. I have some
>questions about acquiring the program for distribution here in the USA.
>Tom Ferreira

The company is called 'Application Systems Heidelberg'.
I am not sure if they have an e-mail account somewhere, but here's their
postal address:
Application Systems Heidelberg
Postfach 102 646
69016 Heidelberg
Germany

Fax (from US): 011 49-6221-300 389

I hope that helps

Joachim Petzold

---- from Brooklyn, New York ----

<76642.744@compuserve.com> or <jpetzold@cnct.com>

1773. Beta testers wanted

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: mud08@cc.keele.ac.uk
Message-ID: <3vtupd$cgi@gabriel.keele.ac.uk>
Source record: 161234

I am looking for one or two people to beta test a midi sample dump program I am writing. At the moment I need people with Falcons, TT's and more exotic systems (colour preferably). It would help if you have collections of .wav or aiff/aiffc sample files on disc. This is a very early version which does not yet perform sample dumps. I also need feedback very quickly!

If interested, please email me with a description of your system.

Thanks,

Richard.

--

Richard Evans | JANET | mud08@keele.ac.uk

1774. RE: RODGER SHEPPARD: THE

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <08041995.233515@empyr.dircon.co.uk>
Source record: 161235

> Roger Sheppard.. (sheppard_r@kosmos.wcc.govt.nz) wrote:

> : Why do you have to Lie all the Time I don't use BBS here at all,
> : so why the Lies is it because I refuse to reply to your e-mails and insults
> : and that I will never ever sell you a thing...

> : Please give this all up as all you are doing is showing how bad you are and no
> : credit to Atari at all..

> : PLEASE TRY AND GROW UP IF YOU CAN, as you are looking like a supid little Boy..

> Nice grammer.

> --
> Billy D'Augustine
> azog@gti.gti.net

Nice speling ! ;-)

/// ReJoinDer v1.1k

+---+ |

| Kevan@empyr.dircon.co.uk |

| +-------------------------+

| PGP Public Key available on request | No files >50k please ! |

+---+

VQWK 6.20 [Rev H - 04/04/94]

1775. Re: Radio

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: p003445b@pbfreenet.seflin.lib.fl.us
Message-ID: <3vrsqa$oao@bcfreenet.seflin.lib.fl.us>
Source record: 161288

David Mitchell (dmitchel) wrote:
: hi

: Does anyone know anystuff about Ham radio
: using the ST?? Rtty or sstv.

Davy, the call here is WB5LMJ. I run an amateur radio support BBS called
Ben's Place. It has 50 or so megs of ham Atari software. sstv, packet,
TCP/IP, JNOS, RTTY, Pactor, and more are all available for the ST computers.

The number for Ben's Place is 407 659-1961. It runs 300 to 14.4kb.

There is also an Atari Amateur Radio Net each Sunday at 1600 UTC on
14.325 Mhz. Check it out. 73 Terry

--
Director Corporate Computer Training
Post Office Box 24708
Palm Beach Atlantic College
West Palm Beach, Florida 33416-4708

Terrence R Redding
p003445b@pbfreenet.seflin.lib.fl.us

1776. Re: Sheppard Out Now!

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <3vs277$p5k@status.gen.nz>
Source record: 161289
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

dave (dave@mbha.demon.co.uk) wrote:
: Thanks for fucking up my enjoyment of the net.

All hero to you Dave! and others. I think there is no problem if it is
posted to advocacy or at least cross posted there.
The point of the originator of the many comments, is simply that he has
cultivated a reputation, which I might add, quietness does not improve.
I share your feeling, I just didn't want to state it so bluntly.

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------

1777. Re: SCSI potential in MegaSTE's

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: eretic@tiac.net
Message-ID: <3vs314$art@sundog.tiac.net>
Source record: 161290

dustin lang (dlang@cln.etc.bc.ca) wrote:

: In a previous article, shunt@sb.dcs.uga.edu (Stephen Hunt) says:

: >I was told that it was possible to put a standard SCSI drive into
: >an Atari MegaSTe if a certain plug could be found on the motherboard.
: >Is this true? Mine is the 2 Meg model, with 720k floppy.
: >
: >--
: >Stephen Hunt "If the Universe should decide to stop, what then??"
: >shunt@sb.dcs.uga.edu * Biology and Computer Sci Undergrad * -- D. Tibet
: >shunt@phoenix.cs.uga.edu * University of Georgia, Hell, Earth *
: >http://www.cs.uga.edu:80/~hunt ** "Good is Reason, Evil is Energy." - Blake
: >

: I don't know about actually putting a SCSI drive _inside_ a Mega, but if
: you use ICD's Link or ADSCSI+, you can connect a SCSI drive to the DMA
: port. The Link is $90 from Toad, and the ADSCSI+ is $99.

I had an 85 meh Quantum drive in my Mega ST with the use of an Adscsi Micro.
Plugs right into the internal DMA connection in the Mega, and the hard
drive sits right next to the floppy.

I wish I never gave my system away now. I miss it..... sh*t....

Eric

1778. FS: 16MB TT-Ram, video card, more

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: jeffmay@magnus.acs.ohio-state.edu
Message-ID: <3vs3o9$fle@charm.magnus.acs.ohio-state.edu>
Source record: 161291

I have the following items for sale. Some prices are negotiable.

16-MB Atari TT-RAM board $500

Crazy Dots 15 VME board $150
includes NVDI ET-4000
(German version)
resolutions up to 1664 x 1200
in monochrome to 16 colors
1280 x 800 in 256 colors
800 x 600 in 32768 colors

Lattice C 5.60 $50
includes all manuals and
"Modern Atari System Software"
book

The Atari Compendium $20

Diamond Back 3 $20

Diamond Edge $20

I also have a monitor I may be selling. It's a 20" Mitsubishi Diamond Scan. It has horizontal scan rates from 15.7 - 38kHz, so can display any of the standard Atari screen modes, including ST low. If anyone is interested, let me know.

--Jeff

1779. Re: RS232 Broke/ Jumper bad pin?

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3vrqql$llq@news.xs4all.nl>
Source record: 161292

gigxr01@nt.com (Gerry O'Rourke) writes:
>> > It's possible the RS232 send chip is bad and I think it's better for you
>> > to have it serviced by someone who knows about 1488/1489's. It could also
>> > be the 6850 that's gone bad as well.

What gives ? The 6850 has *nothing* to do with the serial port, although
it is conceived for serial transmission. The 6850's only do the keyboard
and midi interfaces.
The serial port is handled by the MFP 68901 thru the 1488/1489 pair.

>> Is it possible to test values across pins with my handy multimeter to
>> find out if the chips you mention are defective?
Depends on what you know about electronics. It is also *very* easy to
shorten two pins with cheap measuring equipment. Better stay clear if you
don't know what you're doing.

>> I resoldered one side thinking it might be a bad connection but it did
>> not work. I can't get to the other side without sucking out all the
>> solder and removing the connector. I don't know about the STf but the STE
>> is rather crowded by the rs232 port.
One side *is* enough, ever heard of double sided PCB's that are metalized
though the holes ? (what's the right english word for this ?)

>The 6850 ACIA chip is fairly safe, it has buffers (1488/1489's) to protect
>it from transients,etc, so a Tx/Rx failure could be due to one of these
>being defective.

Wrong. Already commented couple of lines earlier.

>If you set up a terminal program to transfer a file out the port, you can
>see the voltages changing on the pins (especially if you set the baud rate
>to
>< 300 baud. Receiving a file should cause the voltages on the receiver
>pins to toggle. A small amount of knowledge about RS232 ports is all you
>need to confirm what the problem actually is.

I would do it like this : connect pins 2-3 with a loopback connector, send
a file and check with a logic probe where signal disappears. A multimeter
should *not* be considered useful, the cheaper (=normal) ones can't go
beyond about 200 Hz.

>I actually had my STFM for years before I found the RS232 port could not
>transmit. This was due to a dead +/- 12 volt power supply to the driver
>chip.

Very likely indeed that this is the problem.

Maarten van den Berg
email: maberg@xs4all.nl

1780. SPECTRE GCR For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: James Teays <jteays@class.org>
Message-ID: <3vs2st$ald@news.cerf.net>
Source record: 161293

Anyone need a good Spectre GCR Mac Emulator?
3.0 software and drive cable. Manual included.

1781. looking for an 1 meg st with a small hard drive

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: eretic@tiac.net
Message-ID: <3vsicp$jkr@sundog.tiac.net>
Source record: 161294

I need an Atari ST (any model, 1 meg a must) with a 20 meg or better hard drive. No monitor needed, but would be nice, I have a mouse, and VideoKey left from when I got rid of my ST setup. I'd like to get another one, just for the sole purpose of driving my DVT backup cart. I found a VCR that will work perfect with the cart, and I've got a batch file I wrote on my PC to zip up entire driectories, then split the large file into 512K chunks, perfect for the DVT software, then null modem to the ST.

I have no other way to drive the cart, than with an Atari. And I've looked all over for a viable (cheap) archiving solution. My Colorodo 250 drive takes $20 tapes for 120 megs of data. I can store 360 meg on a $2 videocassette if everything works out. The bottleneck in the whole thing is the null modem connection of 19200 (I don't like sneakernet to move data - floppies -)

Can someone out there part with such a system for say $100? (1 meg ST, <> 20 meg drive).

Thanks.

Eric

1782. Re: RS232 Broke/ Jumper bad pin?

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0408950851580001@47.85.0.99>
Source record: 161295

In article <3vrqql$llq@news.xs4all.nl>, maberg@xs4all.nl (maberg) wrote:

> The serial port is handled by the MFP 68901 thru the 1488/1489 pair.

YOU ARE CORRECT, sorry, I was thinking of another computer :)

>
> >> Is it possible to test values across pins with my handy multimeter to
> >> find out if the chips you mention are defective?
> Depends on what you know about electronics. It is also *very* easy to
> shorten two pins with cheap measuring equipment. Better stay clear if you
> don't know what you're doing.
>
> One side *is* enough, ever heard of double sided PCB's that are metalized
> though the holes ? (what's the right english word for this ?)

Plated thru Holes.

> >The 6850 ACIA chip is fairly safe, it has buffers (1488/1489's) to protect
> >it from transients,etc, so a Tx/Rx failure could be due to one of these
> >being defective.
>
> Wrong. Already commented couple of lines earlier.

Well, the MFP 68901 should be o.k then.
>
> >If you set up a terminal program to transfer a file out the port, you can
> >see the voltages changing on the pins (especially if you set the baud rate
> >to
> >< 300 baud. Receiving a file should cause the voltages on the receiver
> >pins to toggle. A small amount of knowledge about RS232 ports is all you
> >need to confirm what the problem actually is.
>
> I would do it like this : connect pins 2-3 with a loopback connector, send
> a file and check with a logic probe where signal disappears. A multimeter
> should *not* be considered useful, the cheaper (=normal) ones can't go
> beyond about 200 Hz.

Agreed, but if he does not have a logic probe or an oscilliscope, then a DVM or
multimeter will give some indication. If the pins don't toggle when they
should, even a cheap multimeter will show this.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

1783. Re: HTML to ASCII Converter

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3vsjtv$ept@btmpjg.god.bel.alcatel.be>
Source record: 161296

In article <Pine.LNX.3.91.950803151624.15812C-100000@moose.erie.net>, Dennis McGuire <mcguired@moose.erie.net> writes:

| On 2 Aug 1995, Schmeep wrote:

| > Dennis McGuire (mcguired@moose.erie.net) wrote:
| >
| >
| > : Is there an HTML to ASCII conversion program available for the
| > : ST? I've looked but haven't found on.
| >
| > Isn't HTML already ASCII?

|
| Yes, but I want something that will automatically strip out the
| non-text formatting characters.

Can't you just `Save as ASCII' from Lynx or Chimera or whatever?

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

1784. Re: Atari in Netherland ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: Leen Kievit <L.A.Kievit@kub.nl>
Message-ID: <3vslk9$cgu@mailnews.kub.nl>
Source record: 161297

Hi..

For those looking for a repair service in the NL..

Haarlem : Compair, Kampersingel

(I can find the exact addie, if someone needs it)

Leen Kievit

1785. Re: Falcon tape drives?

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3vsk8l$ept@btmpjg.god.bel.alcatel.be>
Source record: 161298

I'm using a Wangtek 6200HS (I think -- model number typed from memory).
It works fine with Diamond Back 3, but I never got GEMAR to work with it
(when I try to write, GEMAR hangs and then bombs).
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

1786. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <3vso8m$jlr@hpscit.sc.hp.com>
Source record: 161299

maberg (maberg@xs4all.nl) wrote:
: I Just received the new "Atari ST Nieuws", a dutch magazine, and it has
: an article about the forthcoming Atari "MicroBox". This, according to
: the article, is Atari's newest *computer* that was designed in the last
: few years. It was kept very, very secret.

: Luckily for us Atari is very slow in delivering the things they promised
: *but* AFAIK they *never* announced vaporware.
: (they always kept their promises, apart from terrible delays)

Yeah, but in this case they didn't promise anything. It's just an
article in some magazine, and since the publisher is also an Atari
distributor, they will be interested in everything which helps
Atari customers to stick with the company, including rumors of
any kind. OTOH, it might have some truth to it. In the early days
of the Jaguar, we kept hearing about some mythical combination
of Atari's computer technology and their Jaguar chips, so Atari
could have built some prototypes. The "MicroBox" might be one of
those prototypes.

: So I believe this machine *is* going to be reality. If it is not too late
: by then, is another story really.

A lot will also depend on the price.

: CPU: 68060 @ 50 MHz
: 8 MB (max 128) RAM
: Video: TOM, 64-bit RISC, 2 MB DRAM, 27 MIPS (from Jaguar)
: DSP: Jerry, 64-bit RISC (from Jaguar)
: Audio: 12-channel digital 16 bit

Isn't Jerry in the Jaguar used for sound? I wonder why there should
be two soundchips.

: Case: Towercase designed by Apple craftsmen

"Apple craftsmen"... sounds fishy to me...

: Optional: MPEG hardware decoder
: Optional: 486DX2-66

Now, this sounds a lot like Atari 8-)! You can have virtually
anything as an option as long as you have only one processor
bus slot. You just wait long enough until a third-party company
comes up with a solution...

So I remain skeptical, but I'd love to be proven wrong here.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---

1787. Re: Time bombs - 1040st

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <3vsonf$ept@btmpjg.god.bel.alcatel.be>
Source record: 161300

In article <DConx3.878@online.tmx.com.au>, Mark Court <mark@midcoast.com.au> writes:
> I was just wondering if anyone out there could help me?

> Although not an atari user myself, a friend of mine has one as part of a
> midi setup. Recently he's been having trouble with little cartoon
> pictures of bombs appearing in lines on his screen.

> Is this phenomenon a virus or some nice way of the system telling you to
> start saving your pocket money?

> Any help would be appreciated.

The bombs are the usual way for the Atari to say goodbye -- like GPF
on a pc, guru numbers on an Amiga, etc.. The number of bombs may be
significant.

If your friend has been installing new software, especially gizmos
in the form of AUTO programs or .ACCs, then the reason could be
a conflict between different bits of software. Could also be a
virus, but normally these cause more "interesting" results than
just bombing.

If the machine is old and/or has been knocked about a bit -- not
unusual for musicians :) -- then it could be a hardware problem.
Often this means nothing more than a chip having worked loose from
its socket, so the repair needn't be expensive.

Eliminate the first possibility by neutralising all AUTO programs
and accessories, and see if the problem goes away. If no joy then
we'll start to worry about the hardware.

HTH

Chris

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

1788. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-04 00:00:00 UTC
From: ad329@freenet.hamilton.on.ca
Message-ID: <3vs2sg$nsl@main.freenet.hamilton.on.ca>
Source record: 161301

maberg (maberg@xs4all.nl) wrote:
: In any case the specs are *fantastic*, let's hope this is not
: vaporware...
: Luckily for us Atari is very slow in delivering the things they promised
: *but* AFAIK they *never* announced vaporware.
: (they always kept their promises, apart from terrible delays)
~^~^~^

CRACKERS
(fed up with the Tramiels from hell!!!!!!!!!!)

1789. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: diehl@twitch.io.org
Message-ID: <400hep$mru@ionews.io.org>
Source record: 161152

John Stanmeyer (chandler@village.ios.com) wrote:

: Hmmmmmmmmmmmmmmmmmmmmmm.....
: What about the Atari ABAQ Transputer Workstation???

Became the ATW and was released for a short time in the UK. Note: WAS
released.

: Or the Atari CD-ROM (it would have been basically the first consumer

The CDAR 504 was released for about one year in the USA. Note: WAS released.

: affordable CD-ROM ever if they had released it ontime, or ever period...)
: Or the 8 zillion Jaguar games that were supposed to be out in time for
: last Christmas (or was it the Christmas before that???)

They are still in the works. Note: IN THE WORKS != NEVER RELEASED.

: Or the Atari 1450XLD!?!?!?

The 1400XLS and 1450XLD were scrapped because they were too expensive to
manufacture and would have cost far too much in the stores. The same is
true for the 65XEM and 65XEP. None of these made it past the production
model. The 130ST was never released because it was just plain rediculous
-- you couldn't run any software with 128k of RAM. The 260ST was
released very briefly in Germany, as I understand it.

: Atari... announce vaporware??? Nah! Never!

Show me one company that hasn't done this in the past. Just ONE company.

: -John

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

1790. NEED ATARI ST for MIDI

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: sidewind@crl.com
Message-ID: <400ku8$7bi@crl6.crl.com>
Source record: 161153

Interested in buying
the following
ATari ST any model with 1 or 2 MEGs
capable of running the latest CUbase MIDI software
ATari Monitor if possible
and a HD at least 20 MEGs
any additional hardware

basically a small setup to drive a keyboard since i cant afford a MAC/PC ect
SIDEWINDER

1791. Re: videotape backup

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <400lfi$edk@status.gen.nz>
Source record: 161154

Ken Macdonald (macdonald@cfcsc.dnd.ca) wrote:
: Would anybody have heard anything about using a VHS videotape (in a VCR of
: course) for backup. I saw something for the IBM clone market once, and was

I seem to remember an ad in an old start magazine for doing exactly that,
but I would have to look back to find it. I am sure there was a device
for this some years ago.
I would also be interested if anyone knows more. There can't be much to
the circuitry surely?!

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------

1792. JNR OFFICE - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <08051995.191303@empyr.dircon.co.uk>
Source record: 161155

Hi,

I just downloaded Junior Office, as I'm trying to get my Class 1 modem to send faxes, and erm....it's all in German.

I try to run the program and it gives me an error message in German.

Has anyone successfully configured this program, and if so... HOW !?!?

Cheers,

Kev.

/// ReJoinDer v1.1L

+---+ |

| Kevan@empyr.dircon.co.uk |

| +-------------------------+

| PGP Public Key available on request | No files >50k please ! |

+---+

VQWK 6.20 [Rev H - 04/04/94]

1793. Re: Mint-Net How to?

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <400v23$623@fitzherbert.pavilion.co.uk>
Source record: 161156

azog@gti.gti.net (azog) wrote:

>If anyone is interested in any of my homegrown documentation of any
>MiNT, MiNTnet, etc stuff, let me know, and I will put it on my home
>page. Again, I am not a programmer, would classify myself as an admin
>type. (admin on Unix for approx 6 years and VMS TCP/IP for 5 years, as
>well as running Linux and BSD on various architechures...)

Yes I am. Thanks for the explanation so far. Could you let me know how
to install X Windows on top of Mintnet?

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

1794. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: jperez@uhunix3.its.Hawaii.Edu
Message-ID: <DCur8A.Fzs@news.hawaii.edu>
Source record: 161157

Comrade_Gorby (dwiza@pinn.net) wrote:
: The Amiga is back into production, A4000 towers and A1200's
: are pumping off the assembly lines as fast as Amiga Technologies
: (a wholy owned subsidiary of Escom GmBh) can make them. The Atari
: is dead.

: I remember all the Atarians laughing at the Amiga when CBM
: (DESERVEDLY!) went belly up. How does it feel?

It would be better if you refrained from posting this sort of
thing in this newsgroup, since you obviously don't read other postings
here, and aren't aware of what is going on in the Atari world.
Most people should be aware that Atari sold manufacturing rights
for the Falcon to C-Lab. The Falcon has been improved, and is being
manufactured in the original facility, in the same case, etc... Toad
computers (at least) will be selling the C-Lab Falcon in the US.

--- This excerpt appears in Atari Explorer On-Line 0405

=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=
//// C-Lab Falcons Through Toad
=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=

When it became clear that Atari would no longer manufacture the
Falcon030, we were all glad to hear that C-LAB of Germany had licensed
the design and would be producing their own machines.

C-LAB then revamped the Falcon, cleaned up its audio circuitry and
added an internal SCSI bus to produce the 14MB C-LAB Falcon MK-II.
While the machine was aimed squarely at the digital audio recording
market, it seemed too expensive for most hobbyists and came in only
one configuration.

C-LAB has since revived the FALCON MK-I, and Toad Computers is
importing them, in addition to new designs of the FALCON MK-II, at
prices identical to our previous pricing! Without further ado, let us
summarize the new Falcon pricing schedule:

FALCON MK I: Original Falcon w/Audio & CPU Mods for Cubase Audio
==
4MB, No Hard Disk $ 999.00
14MB, No Hard Disk $1,499.00
4MB, 170MB Hard Disk $1,299.00
14MB, 170MB Hard Disk $1,899.00

FALCON MK II: Enhanced Super-Falcon w/Internal SCSI 514MB HD
==

4MB, 514MB Hard Disk $1,899.00
14MB, 514MB Hard Disk $2,799.00

Monitor Adapters
================
ST Monitor Adapter $ 14.95
VGA Monitor Adapter $ 14.95

The C-LAB Falcon (both MK-I and MK-II) has undergone many design
enhancements but is still compatible with all hardware and software
upgrades available for standard Atari Falcon computers.

C-LAB FALCON FAST FACTS:

* Imported to the U.S. By Toad Computers
* Available by 8/1/95
* Same case as Atari Falcon030
* Other Hard Disk Sizes Available, Please Ask
* Bundles w/Cubase Audio Available
* Pricing subject to change due to currency exchange rates
Pricing valid through 8/31/95
* All plugs & ports identical to Atari Falcon030
* Accepting Orders as of 7/14/95

For more information on the C-LAB Falcon or any product we sell,
please call Toad Computers at (410) 544-6943.

==========

You're listening to the voice of underdog computing:

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Send E-Mail to: toad@charm.net
toad@charm.net@INET# (from GENIE)
toad@genie.geis.com

Web Home Page: http://www.charm.net/~toad/

THANKS from EVERYONE at Toad Computers!

Dave, Jennifer, Ray, Jamie, Jo Ann, Dale, Justin, Keith, Tom, Colin,
Tanya, Mark -- and Zoe the dog!

We appreciate your support!

========== (C) TC Inc 07/14/95 ==========

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030 - STacy25 - Portfolio - 2600 - Lynx - Jaguar - 400/800 - 130 XE
----------Sorcery Computing Services----------

1795. Re: Mac Color Depth (Was: Re: ATARI ST PIRATE WAREZ SITES)

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: Ingo Dirk Michel <ingodirk.michel@post.uni-bielefeld.de>
Message-ID: <DCuz4A.B2w@hermes.hrz.uni-bielefeld.de>
Source record: 161158

In article <9508041602.AA01966@ilmen.lanl.gov> Hutch,
hutch@ilmen.lanl.gov writes:
ï¿½
>The Falcon is the latest and greatest Atari
>Corp computer.

... and obviously the last model.

Cheers,
Dirk.

1796. Re: Starcall English

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <3vv0vv$7jm@jazz.iinet.com.au>
Source record: 161159

Thor and Valkyrie (thorvalk@sol.earthlight.co.nz) wrote:
: It was mentioned on here a while ago that there was an English version of
: the german comms program Starcall out. Does anyone know an ftp site that
: I can find this

At the moment it is available from the author's (Ingo Linkweiler) BBS on
Germany 02363 2610. However I am the Australian support person, I can if
you wish eMail the English comm's module to you. (let me know via email)

I will check with Ingo to find out which ftp sites it is avaiable from.
I can also check if I can put it in my service provider's pub dir
Hope that is of help, regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

1797. Re: HTML -> ASCII Convert

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <37f_9508051859@genesplicer.org>
Source record: 161160

Re: _HTML -> ASCII Convert_, Frank Vuotto wrote to All on 05 Aug 95:

FV> Written in GFA so I doubt if it will work on a TT or Falcon.

I use many GFA programs on my Falcon. In fact, I use GFA itself on my Falcon.

... Are dog biscuits made from collie flour?

1798. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <380_9508051859@genesplicer.org>
Source record: 161161

Re: _NEW Atari Announced_, Jim Boulton wrote to All on 05 Aug 95:

JB> The Panther is the only exception to my knowledge... They seem to be OK
JB> at releasing stuff, they just never advertise or support the bloody

Where can I buy an ST Book, an ST Pad or an Atari CD-ROM?

JB> things!! If they were just a bit bigger Atari could do well...

They'll never be any bigger as long as they retain the same incompetent
management. It's no accident or coincidence why they remain so small.

... Borgen-Daas Ice Cream - "Calories are irrelevant."

1799. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FHFGAIJNUP@cabal.shnet.org>
Source record: 161162

In <mrz5149-0308950019540001@ppp2.cs.rit.edu> M. R. Zucca wrote:
>In article <FHBTBFAIUP@cabal.shnet.org>, guenther@cabal.shnet.org
>(Thorsten Guenther) wrote:
>
>I saw this "15 bit" stuff a while ago. I thought the poster was in error
>and meant 16 so I didn't respond but since he's repeating it...
>
>> 2^24=16777216.
>
>Yes you to can own a pocket calculator. :] :]
>
>>There are no Macs with 16 bit colour. And you "forget" to
>> mention that most Macs have 15 bit colour only, iincluding such cheap
>> machines as the AWS 95.
>
>Ok, I'd like to know where you get this information. Right now, I can switch
>from 8 bit 256 color mode to 16 bit 65535 color mode. Let's see if it works....
>[Moments later]
>Yep. I'm typing this in glorious 16 bit color. :] :]

Whoah, nice try, have you counted them that fast? the 16th bit is dropped
and irrelevant for video output. My sources are several issues of "ST
Computer" (who advocate Mac/MagiCMac), excerpts from the MacFAQ from
Mausnet, etc.. Of course - as Mac users still think 17" is a screen
resolution - they will believe anything the Mac tells them it does.

>Machines as wimpy as the LC can do 16 bit colors stock (or was it the LCII,
>I can never remember).

The MacUp 3/95 lists them, but the data given is unusable, as they only
give the maximum "resolution" at the maximum colour depth.

>> >What about the flagship Falcon?
>>
>> What about the Classic?
>
>What about it? They don't make 'em anymore.

Atari doesn't produce the Falcon anymore.

>I think it's stupid that people continually feel the need argue about the ST.
>I used to own an ST and a Mega STe. In fact, I was using ATARI's since the days
>of the 400. However, I fail to see how spreading dis-information about Macs is
>supposed to make people feel good.
>
>15 bit color? That's dumber than a football bat! ^_^

Yes, the German MacFAQ in Mausnet is then - by definition - dumber than a
football bat?

I will get it and post it here.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

1800. Starcall English

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: Thor and Valkyrie <thorvalk@sol.earthlight.co.nz>
Message-ID: <Pine.SUN.3.91.950805102428.24723A-100000@sol.earthlight.co.nz>
Source record: 161163

It was mentioned on here a while ago that there was an English version of
the german comms program Starcall out. Does anyone know an ftp site that
I can find this

C_) (_D thorvalk@sol.earthlight.co.nz _I I_
Fight for Peace not Destruction

1801. Re: Hardware diagnostic software

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DCt9rI.D8n@freenet.carleton.ca>
Source record: 161164

Leen Kievit (kievit) writes:
> Hello,
>
> I'm experiencing some problems with my Atari, and since this is the n-th time,
> I don't feel like taking it to a repair shop again (lst two times, the ppl
> claimed I had 'bad contacts due to oxydation', although the simplicity of the
> problem was not refelcted in the costs). What I need is some decent diagnostic
> software that can help me find out what's wrong, so I can repair it myself
> (don't worry, I know something about computers).
>
> Leen Kievit
>
I had an STf which developed a bad habit--it would load and run, but when
I tried to save to disk, it would shred the FAT, rendering the disk useless.
The repairman mentioned having a diagnostics cartridge which would fit in--
you guessed it--the cartridge port. I never saw the thing, and by the way,
he and two other repair people failed to fix the problem. The machine was
finally written off as having an intermittent crack in the motherboard.
however, I was intrigued by the idea of the diagnostic cartridge.

--
Songshop Musical Productions
Located at the luxurious and mysterious
3-D House of "Bob", in downtown
Shawville, Quebec 647-6022

1802. Need Mac emulator

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: George Pongas <pongas>
Message-ID: <3vuch4$df0@usenet.INS.CWRU.Edu>
Source record: 161165

I recently got hold of a 1040ST with a mono monitor and a 20MB hard drive.
I remember a friend of mine used to own one, and he had demonstrated a
software-only Mac emulator. I have tried to find one, but I guess it is
not shareware/PD, since I didn't find it on any FTP sites.

If somebody has the software, please suggest a way for me to get it.
Replies/suggestions via personal e-mail please (better than to hunt for
your answer in a newsgroup...)

aTdHvAaNnKcSe
--
George (pongas@alpha.ces.cwru.edu)

1803. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <3vuqp6$5co@lastactionhero.rs.itd.umich.edu>
Source record: 161166
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- baldrick 29887 Aug 3 13:17 ./Games/0index
-rw-r--r-- baldrick 224600 Aug 1 18:23 ./Games/Arcade/ult_ar13.zip
-rw-r--r-- baldrick 876131 Aug 3 12:50 ./Games/Space/sci-fi_1.zip
-rw-r--r-- baldrick 135578 Aug 3 20:01 ./0ls-lR.Z
-rw-rw-r-- entropy 32141 Aug 3 19:56 ./Utilities/0index
-rw-r--r-- baldrick 348358 Aug 3 16:36 ./Utilities/Desktop/thin059e.zip
-rw-r--r-- baldrick 134735 Aug 3 20:04 ./0ls-lRc.Z
-rw-r--r-- baldrick 13587 Aug 3 13:13 ./Falcon/0index
-rw-r--r-- baldrick 37455 Jul 27 19:39 ./Falcon/Sound/Editors/gemrec01.zip
-rw-r--r-- baldrick 863073 Jul 26 13:34 ./Magazines/Diskmags/Stnews/stn_10_1.zip
-rw-r--r-- boydm 6094 Aug 3 13:04 ./Network/0index
-rw-r--r-- baldrick 178959 Jul 27 19:37 ./Network/Www/rtftohtml.tgz
-rw-r--r-- baldrick 170379 Aug 3 19:59 ./0compind.Z
-rw-r--r-- baldrick 423691 Aug 3 19:59 ./0index
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

1804. Re: videotape backup

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <3vv02n$ovj@mark.ucdavis.edu>
Source record: 161167

Ken Macdonald (macdonald@cfcsc.dnd.ca) wrote:
: Would anybody have heard anything about using a VHS videotape (in a VCR of
: course) for backup. I saw something for the IBM clone market once, and was
: curious as to whether or not there was anything similar for the ST/e - Falcon
: - TT
: thanks.merci

Yeah, there was a product called DVT Hard Drive Backup that did exactly
this. I remember seeing ads for it way back, maybe five years ago, in
STart magazine and other places. You could try calling STeve's or Toad
and seeing if they have it. I know San Jose Computers used to carry it,
but I don't know their number by heart. STeve is 800-487-7753, and Toad
is 800-448-8623. Or try your fellow Canadian Computer Direct at
800-547-9203. I am not affiliated with any of the above mentioned
companies and only mention them as companies I have dealt with
successfully in the past.

--
....
: Eric Hays -- Program Assistant -- Internship & Career Center -- UC Davis :
: -- elhays@ucdavis.edu -- 271 Voorhies Hall -- 916-752-2819 -- :
===

1805. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: Joerg_Riewenherm@pb2.maus.de
Message-ID: <199508052307.a18501@pb2.maus.de>
Source record: 161168

Kommentar zu A27533@AC3 in der Gruppe CS.ATARI

M>Maybe they realised they needed a better machine than the falcon.

Hmm... Maybe ATARI has realized that the console-market is going to break down
and the C-Lab deal maybe only has been made to support the TOS-market while
they are planning a new machine. Mr Buergerhoff from C-Lab is going to be quite
angry if this rumor's true.
Let's wait and see...

Ciao...

...Joerg.

1806. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: Joerg_Riewenherm@pb2.maus.de
Message-ID: <199508052318.a18502@pb2.maus.de>
Source record: 161169

Kommentar zu A27972@AC3 in der Gruppe CS.ATARI

S>BTW, when will C-Lab announce their new clones?

C-Lab already sells Falcon MKI (4MB, no HD) and Falcon MKII (14MB, 850MB HD(?)).

Ciao...

...Joerg.

1807. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3029360225404b0@xs4all.nl>
Source record: 161170

Alfred Radauer (h9250467@idefix.wu-wien.ac.at) wrote:

>: Wait just a minute. First, a 68030 is fitted in the falcon, *not* a 040.
>: This 68030 @ 16 MHz does 4 MIPS IIRC. The 68060 @ 50 Mhz does about
>: 75 (!) MIPS (source: MC680x0-FAQ: 68060 @ 66 MHz: 100 MIPS). That's
>: almost 5 times as fast as the Falcon DSP, and 19 times what the CPU can.
>: Second: how dare you compare the sad VGA videochip in the falcon with a
>: 64-bit RISC processor? It's at _least_ 2 generations difference between
>: the two. (remember the Jaguar is, to this date, the *fastest* game
>: machine in the world...)
>
>Well, if you reread I talked about the Falcon040, not the Falcon030. Some
>time ago, when I wrote the "open letter" to John Townsend, I had a talk
>by e mail with a former Atari technician who worked at the Texas
>facility. He told me he had worked on the Flacon040, a machine with
>Jaguar chips, Audio subssystem with DSP (exactly the same specs as you
>are stating, however, he did not mention the "Jerry" DSP, he just stated
>"..with DSP"), "full speed 68040" CPU and 8 new custom chips, of which
>some were clocked at 110 MHz. The facility was closed, none of the
>techinicians stayed with Atari then from the Texas facility. The machine
>should have been ready by 1993.

Aha, that explains it. I didn't realize you were talking about an
imaginary computer that never made it ;-). I suppose it's the same
machine indeed, but with a few modifications to keep it up to date.

Besides, I followed the entire thread resulting from your "open letter"
to John Townsend but have missed that letter starting it. Could you send
it to me via private Email please ? I would be much obliged...

>Well, even if- today's RISc CPUS are not only cheaper, but by far more
>powerful than 680x0 chips. The PPC 604 can emulate, for example, a 68040
>FASTER than the original chip. Other CPUs are even faster (Alpha AXP); to
>include the 68060 is a solution if and only if MicroBox has a COU slot,
>whereone could replace the 68060 by a RISC chip, when (if?) TOS or Magic
>is available in Native form for a RISC CPU.

That is true, but it doesn't automatically make the 68060 a *bad* chip.
It does compare good to a Pentium, that should be enough for now (?).
The 68060 is (internally) almost a true RISC processor BTW !
Apple did not choose for the PPC for speed reasons (the 68060 _is_ just as
fast as emulated code on a PPC 604) but because the PPC processors have
a better future than the 680x0 series (there will never be a 68070).
But the RISC processors _are_ better, no argument about that though...
Still I think most of us _would_ have a Medusa T60 (and be *very* happy
with it, too) instead of our ST's if only the Medusa's price was $1500.

According to the comp.sys.68k FAQ : (talking about MC68060 processor):

"It has a list price of $US 308 probably at quantity. (unverified)"
Although "unverified", this should be considered a fair estimate...

>On the other hand, why should Atari publish a new machine, when they
>actually
>1) closed down all activities in continental Europe, especially in
>Germany, where they culd sell most of them
>2) cancelled all treaties with Atari dealers. How are they going to
>distribute the machines?
>3) I willnot talk about the marketing here, alll whathas to be said, has
>been said in the past

That could prove to be _very_ difficult indeed. But when the falcon was
introduced, the dealernet (at least in europe) got bigger again, after a
real bad period. Same goes for the software-developers, especially the
shareware-programmers. The same could happen when a new revolutionary
computer is marketed. (marketed...? by Atari...? Naaahh ! >;->)
You never know.
But every week that goes by makes it more and more improbable...

>BTW, In Austria we had the official introduction of the SONY playstation,
>announced even on TV and on Teletext (Videotext IMO it's called in some
>countries).
>Still no Jaguar around.

Well that's very stupid from Atari and very unfortunate too...
However it only shows Atari's bad economic insights (as reason 1), and the
fact that SONY is such a _huge_ multinational with so many resources and
power that the _only_ company with the power to win from SONY is probably
Microstuffed (as reason 2).
I mean, _if_ Atari's marketing would be any good, would they _then_ be
able to take on giants as SONY with any chance of succes ? I think not.

Which brings me to another point:
If the entire worldwide community (and the US-government, IBM, Apple, etc.)
does not stand up soon to Microstuffed and Bill (his first name says it all,
doesn't it ;-)) G*tes, and their increasingly agressive marketing-politics,
no computer company, bar none, will have _any_ chance of releasing _any_
future new 'different' computers at all. I myself am very happy paying much
more for a computer, if I thus prevent to get microstuffed-dependent.
Providing it does what I need of it, that is. And if it's harder for me to
turn it off than it is to turn it on that's just fine by me ;-)

Maarten van den Berg
Amsterdam - the Netherlands
email: maberg@xs4all.nl

1808. Re:Translators for OASIS

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <807630910_OASIS_@yeadontt.demon.co.uk>
Source record: 161236
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

I recently posted a request for people to translate the OASIS manual
into variuos languages.

The response has been very good, I have so far had offers of translation
into the following languages:-

German
Finnish
Swedish
Dutch
Spanish

I would still iike to add French and Itallian to the list. If anyone is
interested please feel free to get in touch.

Please be warned, I cannot make anyone rich for performing this task,
but as we intend to write a NOS replacement and a Web Browser which would be
shareware, free versions of these programs would of course be sent to the
translators.

Come on people, do your bit to keep the Atari scene alive, the more
people who have access to Atari software the longer we all get to use these damn
fine computers.

Thank you in advance to anyone who feels up to the task.

--


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============ Phil Yeadon ====== phil@yeadontt.demon.co.uk ===========
```

1809. Falcon In Stacy Case

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: Dan.Dreibelbis@balmybeach.gryn.org
Message-ID: <f46_9508060044@tor250.org>
Source record: 161237

```
B > Wouldn't it be great if someone found a way to put a Falcon in
B > a Stacy case? Anyone know of a way to suggest such a thing to
B > C-Labs? I hear they are the only company still producing the
B > Falcon. Such a computer in a portable format would be quite
B > useful!

When you think of it, a C-Lab Falcon Mk II with its internal
hard drive would be pretty portable to begin with! Combine that with
a flat LCD monitor that could attach to its monitor port...come to
think of it, does anybody make a VGA/SVGA stand-alone flat monitor?

TAF has something close to that when we have our meetings - we
utilize a special monitor tablet along with an overhead projector
with the club Falcon - makes it pretty cool and the audience can see
what's going on in software demos. Sure beats having 30 people
crouching over a single PS3000 monitor like we'd done in the past :).

... Captain's Excedrin Headache #239 : Harcourt Fenton Mudd
___ Mountain Reader II - #00000007
--
| Fidonet: Dan Dreibelbis 1:250/422
| Internet: Dan.Dreibelbis@balmybeach.gryn.org
```

1810. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <408743066wnr@jimbee.demon.co.uk>
Source record: 161238

In article: <400av2INN9th@brain.cis.ohio-state.edu> scruggs@cis.ohio-state.edu (kevin eugene
scruggs) writes:

> You are completely full of it, you have absolutely no idea what
> you are talking about.
>

As you dont seem to be grasping what I'm saying, here it is again:

Amiga has Lightwave 3D which is VERY good so they used an Amiga setup
To get the quality in image display they use a Video Toaster
Lightwave is available on the PC
PC is quicker than Amiga (even with 68'60 and accelerator)
PC SVGA cards give as good results as a toaster
PC is cheaper than an accelerated Amiga
They use a PC

And my comment about any machine with a graphics card being able to
render the images; it's perfectly true. An ST could render the images
and display them with a suitable card, admittedly it would be
unbeleiveably slow and unusable, but possible!

Sooo... What do you think is bullshit about this?

--Jim

1811. Re: RS232 Broke/ Jumper bad pin?

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DCtw7H.Mv2@eskimo.com>
Source record: 161239

I want to thank all of you for the wealth of information regarding the rs232 port. I was a little hesitant to do more than resolder the connections. I had disconnected the computer and taken it to a friend to hook up to his scope. Before we tore it down we ran it again from his house. Everything seemed to work fine which was puzzling. To make a long story short we tracked the problem down to some fast routines that loaded in at bootup. After disabling the offending programs I was able to send and recieve. The odd thing was that I had been using the same set up for some time with no problem so it was the last thing I suspected. I did take your advice though and was going to use the scope rather than a multimeter and risk shorting out something. Thanks again for all your help.
--
Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request

1812. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: chandler@village.ios.com
Message-ID: <3vv9b1$c6o@news.ios.com>
Source record: 161240

maberg (maberg@xs4all.nl) wrote:
: Luckily for us Atari is very slow in delivering the things they promised
: *but* AFAIK they *never* announced vaporware.
: (they always kept their promises, apart from terrible delays)

Hmmmmmmmmmmmmmmmmmmmmmm.....
What about the Atari ABAQ Transputer Workstation???
Or the Atari CD-ROM (it would have been basically the first consumer
affordable CD-ROM ever if they had released it ontime, or ever period...)
Or the 8 zillion Jaguar games that were supposed to be out in time for
last Christmas (or was it the Christmas before that???)
Or the Atari 1450XLD!?!?!?

Atari... announce vaporware??? Nah! Never!

-John

1813. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <3vvidt$8h0@osiris.wu-wien.ac.at>
Source record: 161241

maberg (maberg@xs4all.nl) wrote:

: >: : CPU: 68060 @ 50 MHz
: >: : 8 MB (max 128) RAM
: >: : Video: TOM, 64-bit RISC, 2 MB DRAM, 27 MIPS (from Jaguar)
: >: : DSP: Jerry, 64-bit RISC (from Jaguar)
: >: : Audio: 12-channel digital 16 bit

: >IMO, this are the specs of the Falcon040, with the 060 just having
: >replaced the 040. While I do think, that such a machine exists in the
: >laboratories, Ihighly doubt that that protype will ever go into
: >production (just think about the cost of the 68060 only).

: Wait just a minute. First, a 68030 is fitted in the falcon, *not* a 040.
: This 68030 @ 16 MHz does 4 MIPS IIRC. The 68060 @ 50 Mhz does about
: 75 (!) MIPS (source: MC680x0-FAQ: 68060 @ 66 MHz: 100 MIPS). That's
: almost 5 times as fast as the Falcon DSP, and 19 times what the CPU can.
: Second: how dare you compare the sad VGA videochip in the falcon with a
: 64-bit RISC processor? It's at _least_ 2 generations difference between
: the two. (remember the Jaguar is, to this date, the *fastest* game
: machine in the world...)

Well, if you reread I talked about the Falcon040, not the Falcon030. Some
time ago, when I wrote the "open letter" to John Townsend, I had a talk
by e mail with a former Atari technician who worked at the Texas
facility. He told me he had worked on the Flacon040, a machine with
Jaguar chips, Audio subssystem with DSP (exactly the same specs as you
are stating, however, he did not mention the "Jerry" DSP, he just stated
"..with DSP"), "full speed 68040" CPU and 8 new custom chips, of which
some were clocked at 110 MHz. The facility was closed, none of the
techinicians stayed with Atari then from the Texas facility. The machine
should have been ready by 1993.

: I'm not sure what a 68060 would cost, let alone if you buy 20.000 at once.
: Maybe Herrn F. Aschwanden can comment on this...?

Well, even if- today's RISc CPUS are not only cheaper, but by far more
powerful than 680x0 chips. The PPC 604 can emulate, for example, a 68040
FASTER than the original chip. Other CPUs are even faster (Alpha AXP); to
include the 68060 is a solution if and only if MicroBox has a COU slot,
whereone could replace the 68060 by a RISC chip, when (if?) TOS or Magic
is available in Native form for a RISC CPU.

On the other hand, why should Atari publish a new machine, when they
actually
1) closed down all activities in continental Europe, especially in

Germany, where they culd sell most of them
2) cancelled all treaties with Atari dealers. How are they going to distribute the machines?
3) I willnot talk about the marketing here, alll whathas to be said, has been said in the past

BTW, In Austria we had the official introduction of the SONY playstation, announced even on TV and on Teletext (Videotext IMO it's called in some countries).
Still no Jaguar around.
Some specailised shops, which had the Jaguar, cancelled them 2 to 3 months ago due to little demand.
The 2 years lead for Atari in game console technology is just vapor over here.

Regards,

Alfred

1814. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: ad329@freenet.hamilton.on.ca
Message-ID: <3vv5g6$so9@main.freenet.hamilton.on.ca>
Source record: 161242

maberg (maberg@xs4all.nl) wrote:
: I did not know this. So you're right. When was this anyway ?
: And, what have synthesizers got to do with computers ?
~^~^~^

1815. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: <>
Message-ID: <807629538_OASIS_@yeadontt.demon.co.uk>
Source record: 161243

In article <199508041805.AA00016@moroder.demon.co.uk>
robotron@moroder.demon.co.uk said:-

>In a recent article, azog@gti.gti.net (azog) wrote:
>>If multitasking is such a concern, why does KA9Q NOS exist? That runs under
>>single TOS/GEM, altho it has it's own internal multitasking. But it STILL
>>RUNS under single TOS!
>
>Yes, because even the CLI it provides is a subprocess of the kernel. The
>OS doesn't/can't interfere so KA9Q doesn't get suspended for long periods of
>time. How could a single TOS/GEM application deal with an incoming NNTP
>connection (or indeed any incoming connection) if the file selector has been
>called, or the mouse is in the menu bar?
>
If you use Event_Multi to detect all system actions (Mouse, Windows etc)
and include a timer event, GEM will drop out after a period of time, allowing
the TCP/IP data packets to be handled. The only item that presents dificulty is
the Menus.

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============ Phil Yeadon ====== phil@yeadontt.demon.co.uk ===========

1816. ST520 For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: mharrell@emi.net
Message-ID: <DCuDqy.Gr7@emi.net>
Source record: 161244

Have a Atari ST520 for sale if anybody is interested. If you are send me an email for the details of the software and hardware config and then we can discuss price.

1817. Video Card Wanted for TT

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: trek@ihgp2.ih.att.com
Message-ID: <DCuHtM.2E5@ssbunews.ih.att.com>
Source record: 161245

I am looking for a video card for my TT. Anyone having one, please describe card, capabilities, condition and asking price. Let's make a deal. Wayne Booth

1818. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <177439660wnr@jimbee.demon.co.uk>
Source record: 161246

In article: <3vtkj9INN6h2@brain.cis.ohio-state.edu> scruggs@cis.ohio-state.edu (kevin eugene
scruggs) writes:

> I'll keep that in mind the next time I see Babylon-5 &
> Voyager...

B5 has moved from the Amiga/Toaster/Lightwave setup to a PC/Lightwave setup
because the output is (apparently) better and the price is less... Apparently...

Dunno about Voyager though, but saying that any computer with a graphics
card could do effects as seen on B5... If It had a quick enough processor
it'd do it quick to... :)

--Jim

1819. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <464618361wnr@jimbee.demon.co.uk>
Source record: 161247

> >Atari is KING of vapourware.

No, Nintendo with the SuperCD and the Ultra Cack Machine...

> >I doubt very much that Atari is planning on getting back into the
> >computer business. After the way they released then quickly abandoned the
> >falcon you can sure as hell bet that developers are going to think twice
> >before they decide to support a machine that will probably be
> >discontinued in a week.

Too true. Atari=Cack in the developers eyes... :(

> >Our only hopes for TOS machines lie with third party manufacturers and
> >even then the market is going to be patheticaly small and tha machines
> >will be horrendously overpriced.

It's odd ST's and Falcs get third party but not the Amiga... Odd...

> >The best plan af action for Atari users is to just stick to whatever
> >atari they've got until it no longer serves their needs then abandone the
> >platform and move to either a Mac or PC. I plan to continue squeezing as
> >much life out of my ST as I can, but unless some marketing miracle takes
> >place at Atari or the Tramiels finally sell the company to someone who
> >knows how to run a computer business in the 90s, i won't be giing Atari
> >Corp another penny.

Sounds about right...

--Jim

1820. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <745042401wnr@jimbee.demon.co.uk>
Source record: 161248

In article: <3vtnal$pk6@news.xs4all.nl> maberg@xs4all.nl (maberg) writes:

> 3) All announced atari hardware *did* hit the market, think about the
> ATW 800, TT 030, Falcon 030, Jaguar, ST-Book, CD-Rom, Portfolio...
> The *only* exeption is the TT/X wich was not a new machine but a TT in
> a new case. It was cancelled due to economic, not technical, reasons.

The Panther is the only exception to my knowledge... They seem to be OK at releasing stuff, they just never advertise or support the bloody things!! If they were just a bit bigger Atari could do well... Perhaps if the Jag makes a bit of money from the VR kit.... Who knows?

> 4) The main hardware is already there, no additional cost in designing
> custom-IC's. (Jerry from Jaguar, Tom from Jaguar)

Yep, damn fine processors, both of 'em...

> 5) The towercase with (apple?) look really exists: the magazine has a
> photo of it printed in the article. (and it is *not* a cheap pc-tower
> with a paintjob done...;-))

What happened to the Falcon available in Tower form? Nothing, they stuck it in an ST box and sprayed it a funny colour. Never trust Atari specs 'till the goods are on the table.

Look at the Falcon, the specs said 16.7M colours and a PC co-pro slot. They axed both.... Wait for finalised specs!! :>

> 6) Tos 5.0 should be finished by then, I heard there exists a 4.93
> version or so somewhere. Better still, Atari should licence MagiC for
> "normal" users who don't want no hassle, and sell Mint OS for users
> who want a full Un*x-like OS. The best of both worlds to choose from.

It's odd how Win95 is turning into GEM... Hmmm... MigiC is nice... :)

> 7) Atari *did* make some money selling the Jaguar, and from the licence
> of the jag technology to a PC-card developer (name escapes me now,
> wasn't it insignia or sigma or something like that?).

Sigma Designs, yup...

> And didn't Atari say that they competely focused on the Jag just to
> make some cash and thus be able to come back with a new computer ?

That I dont know! But it has been rumoured Atari would do a computer based around the Jag sub-system.
I know I'd buy one... Mind you, I'm a sucker... :>

> Let's all just hope for a miracle... This platform really deserves it.

Right on! :>

--Jim

1821. Magic, Ease and LAN Appletalk?

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: Lexicor@world.std.com
Message-ID: <DCuMrC.LsC@world.std.com>
Source record: 161249

Hi

I've been wondering about a method to hook up at least my TT's via a LAN (using the appletalk) network, or perhaps even serial network. That in general isn't a problem, but hooking it up with Magic or Geneva seems to not want to work.

ANy suggestions?

Cheers

1822. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <400av2INN9th@brain.cis.ohio-state.edu>
Source record: 161250

In article <177439660wnr@jimbee.demon.co.uk> jim@jimbee.demon.co.uk writes:
>In article: <3vtkj9INN6h2@brain.cis.ohio-state.edu> scruggs@cis.ohio-state.edu (kevin eugene
|scruggs) writes:
|
|| I'll keep that in mind the next time I see Babylon-5 &
|| Voyager...
|
|B5 has moved from the Amiga/Toaster/Lightwave setup to a PC/Lightwave setup
|because the output is (apparently) better and the price is less... Apparently...
|
|Dunno about Voyager though, but saying that any computer with a graphics
|card could do effects as seen on B5... If It had a quick enough processor
|it'd do it quick to... :)
You are completely full of it, you have absolutely no idea what
you are talking about.

--
When the crew of the USS Voyager were given the Turing test,

Only the doctor passed...

1823. Re: Time bombs - 1040st

Newsgroup: comp.sys.atari.st
Date: 1995-08-05 00:00:00 UTC
From: Jens Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.ULT.3.91.950805191736.26738A-100000@mars>
Source record: 161251

On Wed, 2 Aug 1995, Mark Court wrote:

> pictures of bombs appearing in lines on his screen.
>
> Is this phenomenon a virus or some nice way of the system telling you to
> start saving your pocket money?

No, this is (most probably) not a virus. It's the Ataris polite way of
saying that it can't cope with the program it's running. Does this happen
all the time no matter what program your friend is running, or could you
track it down to a certain program/accessory/autofolderprogram/disk/...?
The number of bombs that it is throwing may also give a clue to what kind
of trouble it's about.

// Jens M Andreasen

1824. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199508061629.a43129@ms.maus.de>
Source record: 161102

In article <3vq0as$jj8@coli-gate.coli.uni-sb.de>, Matthias Baesken
wrote:
>It seems, that C-LAB will release a new TOS-version in the next few months.
>I have heard, that the price will be around 75 DM.
>This information is not 100% sure, but lets hope, that they will really
release
>new TOS-versions.

4.92 is the unfinished beta version of TOS 5.0. I am surprised that
they really want to sell it. Hopefully, they'll finish it (which I
doubt).

1825. Available: Atari TT-030 computer/peripherals

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: dgc@teleport.com
Message-ID: <4042c4$miq@kelly.teleport.com>
Source record: 161103
Cross-posted to: comp.sys.atari.st,pdx.forsale

I have a "large" Atari TT-030 system that I haven't turned on for
a number of months (I'm basically converting over to Linux).
It still has some sentimental value for me, but if somebody offers
enough it's for sale...

Some details:
Atari TT-030 computer system
newer motherboard; 32mhz cpu, fpu chip, 1.4 meg floppy
"Catamaran" 48-mhz cpu upgrade installed and working
4meg ST memory
4meg TT memory
512meg internal SCSI hard disk (made by IBM)
German video card installed in VME bus slot; gives 800x600
resolution on 14 inch SVGA monitor; bigger resolutions
on more specialized monitors
double speed CD-ROM drive

2 Atari specific CD-ROM's

a 60meg (DC600?) SCSI tape drive that works (at least) with
the public domain Atari tape driver software

a large quantity of Atari developer documentation, development
software, text-processing software, utility software

(and depending on the offer, possibly a 14" .28dpi NI SVGA monitor)

$1000 ???

Dave Clemans

dgc@teleport.com

--
dgc@teleport.COM Public Access User --- Not affiliated with Teleport
Public Access UNIX and Internet at (503) 220-1016 (2400-28800, N81)

1826. MintNet and NNTP

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: bbeck@lilfort.mlnet.com
Message-ID: <FHGXCGAGUP@lilfort.mlnet.com>
Source record: 161104

I have got MintNet up and running with ftp, telnet, lynx, irc, etc. and was wondering if anyone knows of any nntp software for it. I have looked at just about every ftp site and can't seem to find anything. I did try tin (from UMICH) but can't seem to get connected with it.

Thanks in advance for any help.

Brad

1827. help

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2163dbrewood@nest.demon.co.uk>
Source record: 161105

CHRS: IBMPC 2
I've got a slight problem I need some assistance with.

I'm now trying to install Thing 0.59e to work with my printer on my system.
The printer is a LaserJet (I), and will only work on the serial port at
2400
baud.

Thing seemed to need a program to do the printing so I downloaded and
installed GEM Spooler 3.3 (uk).

All seems to work well enough if I install the modem.cpx to run at 2400
baud,
but even when setting GS to only print one copy I get a minimum of three
copies!!

Anyone got any solutions to using GS, or can they suggest another program.
Ideally I want something that will auto-switch the serial port to 2400
baud,
dump the file to the printer, then to reset the port to 19200 baud.

And before anyone ask's it's set to 19200 baud as I can not get the
SupraFAX
modem to work at a higher baud rate with the Falcon and HSMODA06.

BTW, what is the best way to set Thing to use a default text editor for
viewing files? Setting application to view *.* seems to fail?

--

1828. falcon "extender" upgrade?

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2164dbrewood@nest.demon.co.uk>
Source record: 161106

CHRS: IBMPC 2
In a message of 06 Aug 95 Tom Thomason (0) wrote to All :

TT> Another one to llok our for is a new accelerator from the makers of
TT> the BlowUp screen enhancer. They're developing an 030 accelerator
TT> which will run at
TT> 40MHz (dependably), has room for 16MB of TT Fast or standard SIMM's,
TT> built-in screen enhancer AND it will accept the original Atari Falcon
TT> RAM card (4MB, I'm
TT> not sure about the 1MB card) which is used as video RAM. Preliminary
TT> pricing puts it at around the $200 mark.

Sounds interesting Tom. Will it work with just the 4mb of memory installed?

Daron - dbrewood@nest.demon.co.uk

--

1829. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_3024c623_Magnus.Kollberg@p11.straight.ct.se>
Source record: 161107

In a message maberg wrote to All :
m> I completely agree with that, I too am a sceptic after what Atari has
m> done to us over the years. But I'm only a sceptic when Atari announces
m> *when* it will be available, *not* when they announce it period.
m> Anyway I just wanted to share this news about the new Atari with you
m> all.

What do Atari them self in Sunnyvale say about this "new" computer? If I understand it all right it were anounced in the Netherlands and not by Atari coporation directly.

Maybe the rumours abot Atari have taken up the production of the falcon is wrong and they have taken up the production of this new super duper computer. :)))))))))

cheers,
Magnus Kollberg

1830. JNR OFFICE - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199508062124.a37438@do2.maus.de>
Source record: 161108

KW> I just downloaded Junior Office, as I'm trying to get my Class 1
KW>modem to send faxes, and erm....it's all in German.
KW> I try to run the program and it gives me an error message in German.
KW> Has anyone successfully configured this program, and if so... HOW !?!?

Junior Office (current version is 3.04) is preinstalled for Drive C: When you want to change your path then rename the file "FAXDRV.MTX" from folder "OFFICE\MTX" to FAXDRV.PRG , start it with CONTROL-key pressed and change your path to the folder where you can see "SYSTEM", "FAXE.IN", "FAXE.OUT" and "MTX". click OK. Then choose FAXDRV.PRG and click OK again. Then change FAXDRV.PRG back to FAXDRV.MTX
Then do the same prcedure with J_OFFICE.PRG.

Tschuess Frank

PS.: You must have a GDOS installed (e.g. AMCGDOS, NVDI, SPEEDO)

1831. Re: JNR OFFICE - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <401ta1$1co@golem.wcc.govt.nz>
Source record: 161171

In article <08051995.191303@empyr.dircon.co.uk>, kevan@empyr.dircon.co.uk (Kevan Winch) writes:
>Hi,
>
>I just downloaded Junior Office, as I'm trying to get my Class 1 modem to
>send faxes, and erm....it's all in German.
>
>I try to run the program and it gives me an error message in German.
>
>Has anyone successfully configured this program, and if so... HOW !?!?

Yes it will work if you get the Class 1 driver, but I don't think its on
the Net, but could be on Maus net...

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

1832. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: donaldp@scowpat
Message-ID: <1995Aug06.093447.670@sco.com>
Source record: 161172

Won't MintNET work with the plip (parallel port) driver?
I don't have two Ataris, so I haven't tried it.

Donald

--
Donald Page donaldp@sco.com
SCO, Hatters Lane, Watford, WD1 8YN, UK +44(0)1923 813563

1833. Re: More memory to the TT, How much and where?

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: az058@torfree.net
Message-ID: <DCvsrH.I1F.0.queen@torfree.net>
Source record: 161173

Jaak Arendi (jarendi@se.oracle.com) wrote:
: Hi!
: I need to boost the memory in my TT and want to know where
: i can get hold off it as there's no way of getting this
: in Sweden. I have 4+4 at the moment but i would be interested
: in getting either 8+8 or 4 ST and 16 TT ram. Are there any
: boards that enables one to use 30 or 72 pinn SIMM modules?

You can buy an original Atari TT RAM board (without any RAM) from Best Electronics in San Jose, California (phone # 408-243-6950). The board takes either 4 megs or 16 megs of standard SIMM's and in April, the price was $150.00 U.S.

--
Harvey

1834. Re: 3D on ST

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: steve attwood <steve@g7mrp.demon.co.uk>
Message-ID: <664806908wnr@g7mrp.demon.co.uk>
Source record: 161174

>Callum Lerwick (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:

>What kind of PD/Shareware 3D rendering programs are available for ST's?
(not
>STe/TT/Falcon) Gourad shading would suffice, raytrace would take ages...

The best (copywrited freeware) 3D rendering program (personal opinion) is
POV-Ray. I don't know of a program that uses Gourad shading, but you
can use the 'Quality' option in POV to reduce the number of colours in
the 'trace and hence reduce the render times. Use +q1 to 9 where 1 is crap
quality, and 9 is best.

I think Douglas Little (Apex Media/BSS fame) put the files together, but the
compile was from France - there doesn't seem to be an EMail address where
to contact the people who did the compilation on the program (c) message.

This copy of POV was on ST Format's coverdisk issue 49, which was version
1.0 converted to the ST as version 1.18 (an unofficial compile I think). The
program name was POV68000.TTP, complete with all the support files.
Oh, and you'll need a CLI too, theres one on the coverdisk if you can get
it,
and a minimum of 1Mb RAM and it runs perfectly on STFM's too. The files were
put into two self-extractling archives called POV_1.TOS and POV_2.TOS.

Sorry, I don't know where you can still get a copy of this (FTP etc.) - it's
not on the official POV-Ray ftp site (ftp.povray.org) and the latest
versions
of POV (2.2) seem to only run on '030 based machines (Falcon, TT, PAK 68/3),
as seen on the Atari section of Raytech BBS (+44 01862 832020 8,N,1 ANSI).

There is also QRT 1.5 (another ST Format coverdisk jobbie) - issue 33. Not
as
fully-featured as POV, but worth a look. Try the FTP Atari site at imperial
college for this one. I used QRT to get into Raytracing two years ago,
before
moving over to POV - with publication of my 'Blobbysnake' picture in STF 52
that took 15 hours to render and the F@~*&%G head detail was still wrong! -
I still sent it off to STF anyway... :#)

All de best

Steve----->

Steve@g7mrp.demon.co.uk
Today's thought - Shouldn't ST Format issues 73 be renamed ST Pamphlet? :#)

1835. Sources of CyberStudio stuff?

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: steve attwood <steve@g7mrp.demon.co.uk>
Message-ID: <540600568wnr@g7mrp.demon.co.uk>
Source record: 161175

Hi graphics orientated type dude(tte)s!

Anyone know of a FTP/URL sites where I can get loads of Cyber Studio stuff? Mainly .3d2 files for CyberSculpt, but Cyber animations/information /tips etc would also be useful.

I've already got the official POV-Ray CD-ROM with some .3D2 files, but I'm looking for more .3d2 files for conversion to POV-Ray.

Many thanks in advance!

Steve----->

Steve@g7mrp.demon.co.uk
Today's thought - Shouldn't ST Format issue 73 be renamed ST Pamphlet? :#)

1836. Lost MSDOS boot sector info

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: steve attwood <steve@g7mrp.demon.co.uk>
Message-ID: <208434892wnr@g7mrp.demon.co.uk>
Source record: 161176

>John Stanmeyer (jws4p@fermi.clas.Virginia.EDU) Wrote:

>The first partition on my hard drive is IBM format so I can use it with a
>pc emulator as well as from TOS. The other day I defragmented my hard
>drive using Diamond Edge's optimize function. Suddenly I cannot boot
>MS-DOS from my hard drive anymore... I get a "Non System Disk" message.
>MS-DOS will still recognize the drive if I boot from a floppy. Thus I
>suspect that somehow optimizing the drive partition has removed the IBM
>information from the boot sector. So my question is: Is there a way I
>can restore the boot sector or write a new one without formatting the
>entire partition?

Normally in DOS, you would do the following;

Boot from your system disk on the floppy drive, and type from the DOS
prompt;

SYS C: <assuming that drive C: is the DOS drive>

This puts the hidden DOS system files MSDOS.SYS and IO.SYS, along
with COMMAND.COM back onto your hard drive. Your HDD should then
boot (don't forget to make a backup before trying this out! :#))

Don't know if having partitions from a different OS (ie. GEM) will make
any difference due to location of bootsector, etc.

Best of luck anyway!

Steve----->

Steve@g7mrp.demon.co.uk
Today's thought - Shouldn't ST Format issue 73 be renamed ST Pamphlet? :#)

1837. Re: FPU add on for STE

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: h9250467@idefix.wu-wien.ac.at
Message-ID: <402c0u$7gs@osiris.wu-wien.ac.at>
Source record: 161177

Nigel Jarman (nanos@cix.compulink.co.uk) wrote:
: Is there a cheap (around 10-20 UKP) 68881 or 68882 FPU add on for
: the STE, that is also easy to fit, and what languages support it?
: (Ideallly ones that are PD and/or very cheap.)+(Lazor 'C'?)

: The reason I want this is that some home grown software I have
: requires a lot of floating point work, and it would be nice to use
: my STE as a stop gap whilst I save for a PC.
: (Or get my super computer fixed.)

the Mega STE has a chip slot ready and reserved for a 68881-16
Coprocessor (I am no hardware expert, but you need the one in the sqaue
casing). You just have to olug it in.
You also need a GAL to plug in.
I got both of this at the ProTOS fair last year for around DM 30.
This setup is compatible to the SFP 004 Coprocessor card Atari releeased
for the Mega ST.
IMO all serious development systems support the copro. The one where I am
certain about it is Pure C, Pure Pascal and I asumme also Lattice C. As
fo r the PD compilers, I don't know abot the PD stuf (namely Sozobon C
and GNUC/C++).

Regards,

Alfred

: nanos@cix.compulink.co.uk

: Get a head, make your own.

1838. Space Quest 2 & 4

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: gerco@cs.vu.nl
Message-ID: <DCv40D.Cqs.0.-s@cs.vu.nl>
Source record: 161178

Hi,

I'm looking for the games Space Quest 2 and 4, for my Mega ST2.
Is there anybody willing to supply them to me? I would prefere a legal
version of the game. But it does not to seem be available anymore (just
as any other atari game) in shops. All info will be appreciated...

Gerco.
--
---------------------------------v----------------------------------
G.C. Ballintijn | Oh, Fortuna
Email: gerco@cs.vu.nl | Velut luna
http://www.cs.vu.nl/~gerco/ | Statu variabilis.....

1839. ATARI ST GAMES FOR SALE==CHEAP!!!!!!!!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: fg997@cleveland.Freenet.Edu
Message-ID: <4014sr$1r4@usenet.INS.CWRU.Edu>
Source record: 161179

Atari st games for sale
I have a total of 35 games (mostly from EPYX). I'm asking for $50.00 plus shipping. Make me an offer.

Mark Ringholz

1840. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: ab164@yfn.ysu.edu
Message-ID: <401d2d$79s@news.ysu.edu>
Source record: 161180

```
>maberg (maberg@xs4all.nl) wrote:
>: Luckily for us Atari is very slow in delivering the things they promised
>: *but* AFAIK they *never* announced vaporware.
>: (they always kept their promises, apart from terrible delays)
>
>Hmmmmmmmmmmmmmmmmmmmmmm.....
>What about the Atari ABAQ Transputer Workstation???
>Or the Atari CD-ROM (it would have been basically the first consumer
>affordable CD-ROM ever if they had released it ontime, or ever period...)
>Or the 8 zillion Jaguar games that were supposed to be out in time for
>last Christmas (or was it the Christmas before that???)
>Or the Atari 1450XLD!?!?!?
>
>Atari... announce vaporware??? Nah! Never!

I'm pretty sure that a few Transputers were sold! And I am sitting
here looking at my Atari CDAR504, so it hit the market a little late!
Still works great! don't have to use the computer to control it when
playing music CD's, came with it's own remote, single speed of course.

--
Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 85MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware
```

1841. FS: DR'Ts XOR EDITOR/LIBRAIAN

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <401qf0$gh@ccnet3.ccnet.com>
Source record: 161181

[Article crossposted from comp.music]
[Author was falcon]
[Posted on 6 Aug 1995 00:16:50 -0700]

selling XOR for ATARI

EDITOR / LIBRARIAN

TAKES SNAPSHOTS OF YOUR MIDI SETUP!

LOGS YOUR BANKS ON YOUR HARDRIVE

CREATES NEW PATCHES FROM YOUR OLD ONES!
50.00 PLUS 8.00 SHIPPING

TOTAL 58.00

--

\\\\\\\\\\\ ^^^^ ^^^^ ////////
\\\\\\\\\ \=====/ ////////
\..... === ...../
selah @ccnet.com
--

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\..... === ...../
selah @ccnet.com

1842. FS: DR'Ts XOR EDITOR/LIBRAIAN

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <401qff$go@ccnet3.ccnet.com>
Source record: 161182

[Article crossposted from comp.music]
[Author was falcon]
[Posted on 6 Aug 1995 00:11:33 -0700]

--

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\..... === ...../
selah @ccnet.com
--

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selah @ccnet.com

1843. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: nanos@cix.compulink.co.uk
Message-ID: <DCw68q.9p8@cix.compulink.co.uk>
Source record: 161183

>CPU: 68060 @ 50 MHz
>8 MB (max 128) RAM
>Video: TOM, 64-bit RISC, 2 MB DRAM, 27 MIPS (from Jaguar)
>DSP: Jerry, 64-bit RISC (from Jaguar)
>Audio: 12-channel digital 16 bit
>Quad-speed CD-Rom
>1 GB Harddisk
>OS: TOS 5.0 (full multitasking)
>Case: Towercase designed by Apple craftsmen
>Optional: MPEG hardware decoder
>Optional: 486DX2-66
>Connections include but are not limited to:
> - SCSI, Parallel, Serial, Audio, Video.

How many MFLOPS? (linpack DP)
(Price ukp?)

Nigel

nanos@cix.compulink.co.uk

Get a head, make your own.

1844. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950806091503.11360A-100000@moose.erie.net>
Source record: 161184

On 3 Aug 1995, Ben Bell wrote:

> Newsgroups: comp.sys.atari.st
> Subject: Re: Connecting 2 Sts via printer port?
> References: <DCLMBv.3rM@eskimo.com> <756827223wnr@jimbee.demon.co.uk>
<Pine.LNX.3.91.950802111341.24253D-100000@moose.erie.net>
>
>
> :> I have started writing software to connect a PC and an ST together using the
> :> printer ports but I keep getting random inteference. But I can say this
> :> definitely does will work and will be quite fast (10-20KB/second roughly).
> :> It would be possible to write this for the ST-ST link, but I dont know if
> :> anyone has written the software....
>
> : Now this would be even better than MIDI networking for those of
> :use who have Atari laser printers and unoccupied printer ports! I
> :thought one of the reasons this had not been done before was that the ST
> :printer port was not fully bidirectional. I'd be very interested in your
> :progress on this software and would be glad to beta test it for you.
>
> If you want ST-ST networking through the printer ports, MiNT-Net does
> that fine - remote login, remote mounting of disks and directories,
> ftp, etc.

I've heard of MintNet, but never used it. Does it still allow use
of the desktop and how much RAM and hard disk space are required to run it?

1845. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950806091702.11360B-100000@moose.erie.net>
Source record: 161185

On 4 Aug 1995, Peter Feszczur wrote:

> Randell Spreadborogh (zap@eskimo.com) wrote:
> : I have an STE and an STf that I would like to connect together. Is it
> : possible to use the printer port or the cartridge port? I have modems

> : Randall Dale Spreadborough <zap@eskimo.com>
> : PGP v2.6.2 Public Key Available by Request
> I have seen and used ATARI software that IIRC uses the printer port to
> transfer data to and from the ST Book (as the BOOK does not have have a D
> drive). It uses a modified cable but the instructions were supplied.
> From memory it was called ST_TRANS.PRG, the more I think of it the more
> I'm sure it's uses the centronics port.
>

Anyone know where to find ST_TRANS.PRG???????

1846. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <402jfk$uv@inca01.inca.co.nz>
Source record: 161186

maberg (maberg@xs4all.nl) wrote:

> 7) Atari *did* make some money selling the Jaguar, and from the licence
> of the jag technology to a PC-card developer (name escapes me now,
> wasn't it insignia or sigma or something like that?).

Atari licensed Jaguar technology to Sigma Designs for use in their "Reel Magic" multimedia card for PC's.

(This was from a press release printed in Current Notes magazine about a year or so ago. I no longer have the issue, so I can't be more specific).

1847. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: Jeffrey.Wisniewski@Microserve.com
Message-ID: <95080641018@microserve.com>
Source record: 161187

```
--------------------------------------------------------------------------------
Jeff Wisniewski
Internet Address: Jeffrey.Wisniewski@Microserve.com
--------------------------------------------------------------------------------
```

1848. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: Jeffrey.Wisniewski@Microserve.com
Message-ID: <95080641041@microserve.com>
Source record: 161188

>Our only hopes for TOS machines lie with third party manufacturers and
>even then the market is going to be patheticaly small and tha machines
>will be horrendously overpriced.

Actually they are not horrendously overpriced. The TT clone (with what it
has in it) is actually less than the Atari TT.

Jeff Wisniewski
Internet Address: Jeffrey.Wisniewski@Microserve.com

1849. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <340074599wnr@jimbee.demon.co.uk>
Source record: 161189

In article: <380_9508051859@genesplicer.org> Terry.May@rebel.genesplicer.org (Terry May) writes:
>
> Re: _NEW Atari Announced_, Jim Boulton wrote to All on 05 Aug 95:
>
> JB> The Panther is the only exception to my knowledge... They seem to be OK
> JB> at releasing stuff, they just never advertise or support the bloody
>
> Where can I buy an ST Book, an ST Pad or an Atari CD-ROM?

I thought we were talking about hardware which was NEVER available...
The ST Book, Pad and CD were all available at one point. Just not for
very long periods or in large quantities...

> JB> things!! If they were just a bit bigger Atari could do well...
>
> They'll never be any bigger as long as they retain the same incompetent
> management. It's no accident or coincidence why they remain so small.

That is VERY true... :(

--Jim

1850. Atari SLM804 Laser Printer - Excellent - $220

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <402rfc$ema@usenet.INS.CWRU.Edu>
Source record: 161190

Hi. This is 8 pages/min, relatively new toner and drum . . .

Flawless case, etc.

Will split shipping.

Thanx!

--
~ ~
Sanjay Parker Call/E-mail for Free Catalog! K2000/EPS/ASR/More!!
Showcase Studios 216/481-1161 PD/SW Samples/Patches/Progs
~ ~

1851. MiNT memory problems.

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <807728372_OASIS_@chowgar.demon.co.uk>
Source record: 161191

Hello there

When I'm running MiNT 1.12, tcsh, and lynx along with Blowup and NVDI which I find neccessary on my 4 meg Falcon, as you can imagine the amount of free memory for me to use drops drastically to about 1 meg.

After I've done anything, such as look at a large text file in Everest, I find that when I've exited Everest I don't have as much memory available as I dod have beforehand. Is there a program that will allow me to recover the memory that has been taken? I don't see why this happens, is it something to do with the memory becoming fragmented or something ?

Cheers.

--

Simon Moore

smoore@chowgar.demon.co.uk

1852. Invision Elite

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <DCwHDq.6rx@cix.compulink.co.uk>
Source record: 161192

I've got a demo of an old graphics program called Invision Elite. I've found that it works on my Falcon. It's from Canada by a company called Power Thought Software. These are the details I have on it.

Version v1.12 July '92
Design/Programming by Harlan M. Hugh
Power Thought Software
Box No. 48
275 King St. East
Toronto
Ontario
Canada
M5A 1K2
Phone (416) 594 9355

Does anyone know if a proper version ever saw the light of day? Does the company still exsist? Does anyone know the programmer? I wouldn't mind a copy if anyone's got one.

Email with details if you know anything about this program.

BFN

Chris

1853. Re: Falcon tape drives?

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: lamarth@delphi.com
Message-ID: <ZxEiSgt.lamarth@delphi.com>
Source record: 161193

Chris Gray <cgra@se.bel.alcatel.be> writes:

>I'm using a Wangtek 6200HS (I think -- model number typed from memory).
>It works fine with Diamond Back 3, but I never got GEMAR to work with it
>(when I try to write, GEMAR hangs and then bombs).

Hmm- from what I've heard from everyone it seems that either Wangtek, Exabyte and Archive are the most popular choices. What I'm wondering tho is if someone has tried, say a Colorado Systems or a Conner Tape drive off a PC. I *KNOW* those would be fairly easy to get.

David (lamarth@delphi.com)

1854. ScreenBlaster II - can it work with TAF package?

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4030ml$nqn@usenet.INS.CWRU.Edu>
Source record: 161194

I know that there's a patch for Blowup, but is there one for Screenblaster?

Thanx to anyone who helps!
--
~ ~
Sanjay Parker Call/E-mail for Free Catalog! K2000/EPS/ASR/More!!
Showcase Studios 216/481-1161 PD/SW Samples/Patches/Progs
~ ~

1855. Re: Need help with MagiC!

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <40355n$7bd@golem.wcc.govt.nz>
Source record: 161195

] Magic can only multitask programs, that are written in a way that
] allows things like that. That means a program using no windows - like
] uniterm - certainly can NEVER run under any multitasking system. Get co
] instead, for example.

That's what the "Singletask" button in "Install Application" is for. :)

Looks like I backed the wrong horse when I got Geneva, seems like
Magic is the way to go. Oh well, maybe when I'm rich! ;-)

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

1856. WANTED: TOS 1.4

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: glupien@cyber1.servtech.com
Message-ID: <403d9h$4gn@murphy.servtech.com>
Source record: 161196

Anyone have TOS 1.4 (the real released version) that they wish to sell cheap? I assume that this is the latest TOS release that will run on the 520/1040/MegaST's. If I'm wrong, then lemme know and offer me the latest that will run :-)

Thanks!

Gordon

glupien@cyber1.servtech.com

1857. Re: 3D on ST

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: mark@aveleymc.demon.co.uk
Message-ID: <807743658_OASIS_@aveleymc.demon.co.uk>
Source record: 161197

In article <664806908wnr@g7mrp.demon.co.uk>
steve attwood <steve@g7mrp.demon.co.uk> said:-

>>Callum Lerwick (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
>
>>What kind of PD/Shareware 3D rendering programs are available for ST's?
>(not
>>STe/TT/Falcon) Gourad shading would suffice, raytrace would take ages...
>
>The best (copywrited freeware) 3D rendering program (personal opinion) is
>POV-Ray. I don't know of a program that uses Gourad shading, but you
>can use the 'Quality' option in POV to reduce the number of colours in
>the 'trace and hence reduce the render times. Use +q1 to 9 where 1 is crap
>quality, and 9 is best.

>Sorry, I don't know where you can still get a copy of this (FTP etc.) - it's
>not on the official POV-Ray ftp site (ftp.povray.org) and the latest
>versions
>of POV (2.2) seem to only run on '030 based machines (Falcon, TT, PAK 68/3),
>as seen on the Atari section of Raytech BBS (+44 01862 832020 8,N,1 ANSI).

These are available - I got the sources & binaries a while ago - but I can't
remember where! I still have these, and no they aren't just for 68030.
In fact it comes as a generic set of code, with a bunch of machine-specific
bits & I just took the basic PC stuff, did a tiny bit of editing of one file,
& it worked :-)
Very impressive bit of portable code there!
Thinking about it, it _was_ the official POV-Ray ftp site in the states:

' Internet

The POV-Ray files are also available over Internet by
anonymous FTP from alfred.ccs.carleton.ca (134.117.1.1). '

I would agree there isn't a huge lot of 3D stuff for the ST otherwise; most
of mine is fragments of source code nailed together, rather than glossy PRGs.

--

---
mark@aveleymc.demon.co.uk

1858. Re: Rodger Sheppard: THE TRUTH:known reoffender

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: BobR <76702.1466@CompuServe.COM>
Message-ID: <403hvd$r3c$1@mhadg.production.compuserve.com>
Source record: 161198
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

> We in New Zealand are completely, and absolutely sick and tired of Mr
> Rodger Sheppard

Cool.. you were elected by EVERYONE in New Zealand to represent them here
on the InterNet..?

Wow.. what power..

BobR

1859. Re: HTML to ASCII Converter

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: rrice@ccat.sas.upenn.edu
Message-ID: <403kn0$r4f@netnews.upenn.edu>
Source record: 161199

"P"rint off of LYNX will give you more or less straight ASCII
text--Printing to a file off Netscape 1.1 will give you (be warned,
although it can be great) PostScript! I did write a pretty effective
macro for Word Perfect 4.1 before I started getting better results with Lynx.

Rob S. Rice
rrice@ccat.sas.upenn.edu

1860. Re: Mac Color Depth (Was: Re: ATARI ST PIRATE WAREZ SITES)

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FHGUABAOUP@cabal.shnet.org>
Source record: 161200

In <9508041602.AA01966@ilmen.lanl.gov> Hutch wrote:
>In a previous article, guenther@cabal.shnet.org (Thorsten Guenther) wrote:
>In <1995Jul30.151849.46988@cobra.uni.edu> sinclap2954@cobra.uni.edu wrote:
>
>>> You have not looked at all. Lots of macs with 24 bit color.
>
>> 2^24=16777216. There are no Macs with 16 bit colour. And you "forget" to
>> mention that most Macs have 15 bit colour only
>
>Well, yes and no. While most modern Macs with at least 1Mb VRAM supports
>the "Thousands of Colors" setting, the actual maximum number of colors
>one can simultaneously display is ~32,000 (2^15) not ~65,000 (2^16).
>That's because that last bit is reserved for use as an "alpha channel,"
>IIRC, which could be used as the transparency bit, for example.
>
>It's true that no desktop Mac can display true 24 bit color (2^24 =
>~16.8 million colors) but only because we don't have any monitors with
>that many individual pixels! :)

Very funny, many of them don't have a 3 bytes/pixel video mode.
among them smaller PowerMacs and "cheap" machines like the AWS 95 I
mentioned before. _That's_ what I call 24 bit colour, as three bytes are
24 bits.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

1861. Atari's History Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-08-06 00:00:00 UTC
From: Dan.Dreibelbis@balmybeach.gryn.org
Message-ID: <fc8_9508061723@tor250.org>
Source record: 161201

J > In the '80s I was an eager Atari user, first owning and Atari
J > 400 followed by an 800xl. Due to sanctions from the U.S.
J > South Africa was totally shut to Atari goodies and my hobby
J > faded. Now that we're back on the map could anyone fill me in
J > on whats happened over the last ten years as far as makes and
J > models etc. are concerned? The last Atari I heard of was the
J > ST.

To bring you back in the loop, here are the facts - Atari recently announced that they are currently out of the personal computer business. However, they have licensed the use of TOS (their operating system) and their hardware to several third-party developers to use in their own machines.

To go through the entire history of the last few years may be a bit daunting here (there were quite a few machines released on the ST technology!). You can, however, find some Atari FAQs on the Internet. Here are some addresses via the World Wide Web to check out:

TOAD Computers (large American Atari store) - www.charm.net/~toad/

ZFC Atari page - www.nl.net/~zfc/Atari/index.html

Atari Home Page - www.fwi.uva.hl/~mdekker/atari.html.

I will say this - being an ST or any Atari owner certainly is not boring, to say the least - there have been some wonderful products released for the ST line throughout its life. I mainly use mine for MIDI, telecommunications, DTP design for work, some graphics manipulation and viewing. And, despite the occasional flame war in this area (mostly from ex-Atarians who feel the compunction to evangelize us, the "great unwashed", to cease our delusional attraction to our efficient machines and join them on the "dark side"), the average Atarian is pretty quick to help each other out and is generally friendly.

If you're using a PC to access this, you can still experience the joy of using an Atari! There's at least two emulator boards out there that will replicate an ST on your platform so you can at least utilize productivity and graphics software. There's even now a software 8-bit emulator, PCXformer, that will allow you to relive your 800 XL days.

Welcome back - you've been gone ten years too long! :)

... Mr. Safety Tip #7 - never throw a porcupine and yell THINK FAST!
___ Mountain Reader II - #00000007
--
| Fidonet: Dan Dreibelbis 1:250/422
| Internet: Dan.Dreibelbis@balmybeach.gryn.org

1862. Re: Rainbow

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: mandus.soderberg@master.ct.se
Message-ID: <ftn_2.203.203$fidonet.org_30254ff2_Mandus.Soderberg@master.ct.se>
Source record: 161052

Hello David,

DS> I live in Canada, and I am interested in registering Rainbow for the
DS> falcon, and I was wondering who I should approach, and what the cost
DS> would be in Canadian dollars (U.S. is okay, I can convert between the
DS> two).
I don't know the exact prices in Canada and the U.S, but the company
who distributes Rainbow 1.2 and Rainbow II Multimedia in North America
is STeve's Atari SALES.
Telephone: (916)/6613328, E-mail: ATARISALES@delphi.com
Give him a call/mail, and he'll be happy to tell you!

Best Regards, Mandus Soderberg

*** ADDICTION SOFTWARE -developer/publisher of Falcon specific software ***
** E-mail: addict@tripnet.se Support BBS: +46 246 60187 **
* Available now: Rainbow 1.2, Rainbow II Multimedia *

* Kivi (unregistered) 1.41 *

1863. HTML Editor for ST?

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3025cbae_Tom.Thomason@fpc.ct.se>
Source record: 161053

On 02 Aug 95, Schmeep(@NYU shot this through the ether to All ...

S> a text editor program that allows you to have multiple documents open
S> at the same time for cut & pasting.
S>
S> From what I know, I think some of the more advanced word processors(a
S> la AtariWorks) can do this... but is there something a little smaller?

Try Everest or Edith.

Cheers,
Tom

1864. Re: HTML to ASCII Converter

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3025ce0b_Tom.Thomason@fpc.ct.se>
Source record: 161054

On 02 Aug 95, SAK L.J. shot this through the ether to All ...

SLJ> Yes, the official Hypertext markup language is ASCII. But I think
SLJ> what Dennis means if there is a ST-Guide hypertext to ASCII converter
SLJ> (excuse me if I am wrong :)).. Nope, not that I know of. You'll have
SLJ> to have the original file. After it is compiled there's no way back.

Wrong. If I'm not mistaken, HCP.TTP, which is used to convert ASCII format
to ST-Guide format, will also perform the operation in reverse if you drag a
HYP file to it.

ATB,
Tom

1865. CoNnect

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3025ceb2_Tom.Thomason@fpc.ct.se>
Source record: 161055

Hi Wolfgang,

I was just wondering when we could expect the release of CoNnect 2.5E.

Gruss,
Tom

1866. Re: More memory to the TT, How much and where?

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3025d099_Tom.Thomason@fpc.ct.se>
Source record: 161056

On 03 Aug 95, D.Bhabuta shot this through the ether to All ...

DB> : Yes, the German MegTT FastRAM board has 8 slots for 30 pin SIMMs.
DB> : I don't know how you'd buy it from Sweden though...
DB>
DB> The Falcon Pro Centre in Gothenburg is a good place to start. :-) You
DB> can e-mail them on tom.thomason@fpc.ct.se

Thanks for the plug, Danny! I saw the original message but didn't reply as I thought the reference to Sweden was a mistake, given the fact that the addresses shown were in the UK and US. If the individual in question will contact me, either in here or by calling me on +46 - 31 - 54 55 26 I will certainly do my best to help him.

ATB,
Tom

1867. NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3025d46c_Tom.Thomason@fpc.ct.se>
Source record: 161057

On 03 Aug 95, maberg shot this through the ether to All ...

m> CPU: 68060 @ 50 MHz
m> 8 MB (max 128) RAM
m> Video: TOM, 64-bit RISC, 2 MB DRAM, 27 MIPS (from Jaguar)
m> DSP: Jerry, 64-bit RISC (from Jaguar)

------------------------------ cut ----------------------------

m> The Magazine-publisher is Atari-distributor for the Netherlands, so I
m> guess this article does have a bit more to it than just a rumour.
m> All specs are taken from the article and reprinted without mistakes.
m> (or permission ;-))
m>
m> I just wonder what you all have to say about this.

It sounds to good to be true. I've been informed that this article (with minor changes) was lifted from one which appeared in the French "Atari Magazine" several months ago. The specs are, of course, marvellous. The big question is what this machine will cost if it ever actually appears. If it palces itself in the same price class as the Commodore A4000 machines, for example, it won't be anything that will be accessible to the mainstream of Atari users.

The other point that bothers me about the report is that Atari Corps clearly stated a couple of months ago that ALL development on the computer side of the business had been scrapped. I realise that Atari have a tendency to either say too much or nothing at all, but it's unlike them to totally deny the existence of any development if they had something like this in the works. I would have expected something more on the order of "we're working on something but we don't want to release any details at this time".

OTOH, there WAS a rumour among Atari developers about a Power Atari type of machine being developed for release at the end of next year. The machine was to include RISC based (Jaguar) technology and this would seem to be confirmed by the specs you've presented here. Then again there are still rumours concerning a Jaguar version with keyboard and HD faciclities. I suspect that we won't know the truth until a new machine is suddenly presented at some show. I, for one, am not holding my breath. The latest news I've heard is that Atari have started up the Falcon production lines again due to sufficient orders having been placed. This is, in a way, good news, but it's also somewhat of a stab in the back for C-Lab, whose contract, AFAIK, forbids them to produce low price Falcon clones as long as Atari themselves have stocks of standard Falcons.

ATB,
Tom

1868. Has anyone registered Rainbow [falcon]??

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3025d7b6_Tom.Thomason@fpc.ct.se>
Source record: 161058

On 03 Aug 95, David Stuart shot this through the ether to All ...

DS> I live in Canada, and I am interested in registering Rainbow for the
DS> falcon, and I was wondering who I should approach, and what the cost
DS> would be in Canadian dollars (U.S. is okay, I can convert between the
DS> two).

If you're refering to the art program Rainbow2 there is, to my knowledge, no established North Ameraican distributor. Toad Computers in the US would be the most likely ones to have it. The program isn't, as you seem to believe, shareware but, rather, a fully commercial product. Theoretically, you should contact:

Adiction Software
Box 5012
S-451 05 UDDEVALLA
Sweden

as they've retained the distribution rights with the exception of the UK, France and Sweden itself (I'm the Swedish distributor). Mandus and Rasmus (the programmers can be E-mailed on:

addict@tripnet.se

Hope this provides the help required.

ATB,
Tom

1869. Re: Time bombs - 1040st

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3025d993_Tom.Thomason@fpc.ct.se>
Source record: 161059

On 04 Aug 95, Chris Gray shot this through the ether to All ...

CG> The bombs are the usual way for the Atari to say goodbye -- like GPF
CG> on a pc, guru numbers on an Amiga, etc.. The number of bombs may be
CG> significant.

Not quite right, actually. The bombs are the system's way of telling the user that there has been a major system error. It's usually, but not always, "fatal" and demands a machine reset. There is no damage to the machine, however. The number of bombs which appear denote which particular error has occured and can run anywhere from 2- (I think) 14 bombs.

ATB,
Tom

1870. LOGITECH mouse; where can I buy it?

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3025db66_Tom.Thomason@fpc.ct.se>
Source record: 161060

On 04 Aug 95, Hallvard Tangeraas shot this through the ether to All ...

HT> Where can I buy the logitech mouse for the ST? I know they stopped
HT> production of it a short while ago, but some store somewhere must have
HT> a few left.

I thought I'd already answered this for you once, Hallvard. We have 4
Logitech Pilot mice left in stock. These are all the ST model. I still don't
think that these are the best mice we have but, if that's what you want, we can
supply htem to you. The price is SEK 195:- including Swedish moms. Carriage and
postal fees must be added to that.

Mvh,
Tom

1871. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3025de49_Tom.Thomason@fpc.ct.se>
Source record: 161061

On 04 Aug 95, maberg shot this through the ether to All ...

m> Wait just a minute. First, a 68030 is fitted in the falcon, *not* a
m> 040. This 68030 @ 16 MHz does 4 MIPS IIRC. The 68060 @ 50 Mhz does
m> about 75 (!) MIPS (source: MC680x0-FAQ: 68060 @ 66 MHz: 100 MIPS).
m> That's almost 5 times as fast as the Falcon DSP, and 19 times what the
m> CPU can. Second: how dare you compare the sad VGA videochip in the falcon
m> with a 64-bit RISC processor? It's at _least_ 2 generations difference
m> between the two. (remember the Jaguar is, to this date, the *fastest*
m> game machine in the world...)

I think that you should pay attention to Claus' statements here. He's recognised (or, at least was, his name hasn't come to my attention in the last couple of years) as one of the leading authorities on Atari hardware, especially in the realm of hard drives.

As for his comment about Falcon 040, he's perfectly correct. I have personal confirmation from a source fairly high up in the Atari hierarchy that there are, in fact, a couple of prototypes of the Falcon 040 in existence but that "they're probably being used as doorstops in Sunnyvale" and that there were, at the time, no plans for the model to be released on the open market.

I, too, would be among the happiest of people to see the machine described in ST Nieuws were to actually appear. I'll believe it when I see it.

ATB,
Tom

1872. Re: GAMES/BINARIES??

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3025e827_Tom.Thomason@fpc.ct.se>
Source record: 161062

On 03 Aug 95, II shot this through the ether to All ...

I> How dare you compare me to a software pirate you fucking
I> scumbag.

Err, we don't usually use that kind of language in here. Yes, I do use those terms in private but some people do react very negatively to profanity.

I> *I* am interested in keeping the atari alive. and that involves
I> getting new software, be it commercial or shareware. if there
I> is no new software, i believe that sharing of older, unavailable
I> pieces of software is a good idea if our beloved ataris are
I> to survive.

The point is that there IS a greta deal of new software, both commercial and shareware, appearing at the moment and the fact that you, personally haven't been able to find a supplier doesn't make it right for you to spread unauthorised copies of the softwarel. I understand your point where it concerns software where the original author or distributor simply isn't there any more, but this would tend to concern older software which doesn't usually meet modern standards. Further, the fact that, for example, Microprose no longer supports the Atari platform (other than the Jaguar) doesn't mean that they have released the software into the puclic domain. You could get into a heap of trouble if somebody decides to make an issue of it. You don't have to crack a piece of software yourself to get indicted as a software pirate. I'm not trying to start or continue an argument with you on this point, so please don't send me an abusive message in reply. That would be childish.

I, myself, am a distributor of both commercial programs and software and I can tell you that the type of distribution which you seem to be advocating would hurt our business and lead to exactly the situation which you seem to deplore. We want to keep supporting the Atari platform, but this means that we need the support of the user base, as well. It's all symbiotic.

I must admit that I'm surprised that you claim not to be able find new software. Your address informs me that you're located in Ireland and, although I'm unaware of the existence of any Atari retailers in Eire itself, there are a number of very active retailers and distributors in the UK. Try buying a copy of ST Format or subscribing to Atari World (whose publisher is, himself, Irish) and you'll find adverts from a number of commercial retailers as well as various PD'Shareware firms which are very much alive and kicking.

I> the internet is about freedom of expression. the atari newgroup
I> is about people who like atari machines sharing a common interest.
I> to that end, your hostility is misplaced...

I don't seem to remember the person who sent you the original message as opposing your right to express yourself but simply pointing out the possibly illegal and potentially harmful effects of your suggestion.

ATB,
Tom

1873. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3025e984_Tom.Thomason@fpc.ct.se>
Source record: 161063

On 05 Aug 95, Jim Boulton shot this through the ether to All ...

JB> Look at the Falcon, the specs said 16.7M colours and a PC co-pro slot.

Not quite. They said "True Colour" when they should have said "High Colour".
I've never actually seen the figure "16.7 million colours" used.

ATB,
Tom

1874. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3025ea43_Tom.Thomason@fpc.ct.se>
Source record: 161064

On 05 Aug 95, kevin eugene scruggs shot this through the ether to All ...

kes> |Dunno about Voyager though, but saying that any computer with a
kes> graphics |card could do effects as seen on B5... If It had a quick
kes> enough processor |it'd do it quick to... :)

kes> You are completely full of it, you have absolutely no idea what
kes> you are talking about.

I have no idea as to whether his comments about the changeover by B5 to another platform are accurate or not, Eugene. It might, however, be a good idea if you would substantiate your comments rather than just flaming the guy.

Cheers,
Tom

1875. Re: help

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <405pdm$j8i@golem.wcc.govt.nz>
Source record: 161065

] Thing seemed to need a program to do the printing so I downloaded and
] installed GEM Spooler 3.3 (uk).

I use MS_SPOOL (Magic Spooler). Does most of what GEM-spool does,
except selective queuing, and is a tiny fraction of the size. Lets you
use files as a temp' file for the spool as well, so as long as you've
got the hard-drive space, you can have buffers several megs large.

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

1876. Re: Branch Always Software?

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <4064lo$sln@news1.halcyon.com>
Source record: 161066

In article <tt-0108951005510001@tempel.muc.de>,
Thomas Tempelmann <tt@muc.de> wrote:
>In article <3vbl97$1nu@newsbf02.news.aol.com>, ercorp@aol.com (ERCORP) wrote:
>
>> What is Branch Always Software phone number. Also, do they have email
>> addresses.

Our email address is:

brasoft@halcyon.com

From the internet that is the only address you should use.

- Darek

--
==========
Darek Mihocka, email:brasoft@halcyon.com http://www.halcyon.com/brasoft/
c/o Branch Always Software, 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 Compuserve:73657,2714 AOL:brasoft

1877. Where can I find a .GIF or .JPG viewer?

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <807816588_OASIS_@hender.dungeon.com>
Source record: 161067

In article <1995Jul31.050021.18905@news.etc.bc.ca>
dlang@cln.etc.bc.ca (dustin lang) said:-

>
>Anybody know where I can get [ftp] a .GIF or .JPG viewer? Please respond

Try either the incoming dir of ftp.dungeon.com or the pub/atari dir for the
wonderful Apex viewers APEXFV3.ZIP. I've just uploaded them.

--

See ya,

Carl Hender
|-=-|
| Falcon4Mb/605HD/SVGA. carl@hender.dungeon.com |
| VHF/UHF+SWL(all mode) Navada,Icom,Netset |
|-=-|

1878. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <9df_9508081226@flight.org>
Source record: 161068

> How quickly we've forgotten the infamous AMY chip for the STs which was
> supposed to have a sound that beat even the most expensive of synths at
> the time.

I thought the AMY is what became the DMA sound in the STe/TT?

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

1879. Falcon In Stacy Case

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <9e0_9508081226@flight.org>
Source record: 161069

> When you think of it, a C-Lab Falcon Mk II with its internal
> hard drive would be pretty portable to begin with! Combine that with
> a flat LCD monitor that could attach to its monitor port...come to
> think of it, does anybody make a VGA/SVGA stand-alone flat monitor?

Yes, but they're hard to find, and pretty expensive when ya do
find 'em...

---
* Kivi (unregistered) 1.41 *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

1880. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <9e1_9508081226@flight.org>
Source record: 161070

> And didn't Atari say that they competely focused on the Jag just to
> make some cash and thus be able to come back with a new computer ?
> That was exactly what they gave as a reason for retiring from the
> computermarket IIRC.
>
> Let's all just hope for a miracle... This platform really deserves it.

My guess (knowing Atari) is that by the time the MicroBox is
relesed, PC and Mac users will have moved on to proccessors of
such speed & power, to be unimagainable today. The MicroBox will
be small potatoes...

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

1881. Trade mega 2 for Ste memory

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: pnf@dana.ucc.nau.edu
Message-ID: <403l9m$1n7@ruby.ucc.nau.edu>
Source record: 161109

```
--
I have a mege2 st with a atari sc1224(color) and sm124(mono) to trade for
any compatible simm combo to take my 1040 ste up to four megs.

The mega is in perfect condition with the exception of a sticky disk
eject tab and the monochrome monitor needs a new fuse.

Please e-mail -

_-ARIK-_ Implosion Studios at pnf@dana.ucc.nau.edu
```

1882. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DCx0H3.608@cix.compulink.co.uk>
Source record: 161110

In message <3vqp2n$31f@news.xs4all.nl>, maberg@xs4all.nl said:

> Luckily for us Atari is very slow in delivering the things they
> promised *but* AFAIK they *never* announced vaporware.

Apart from things like the STylus, ST Book, ST Pad etc.

Sure these things were prototyped and shown but never made into full production.

> (they always kept their promises, apart from terrible delays) So I

Hmm - I think not.

> Take a look at this:

Looks like somebody's wish list IMHO. Nice specification but why would Atari want to sell a machine like that - especailly as they have killed of the TOS based range officially anyway? Who is going to buy it?

Roland.

@CiX

1883. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DCx0H4.60x@cix.compulink.co.uk>
Source record: 161111

te.edu> <177439660wnr@jimbee.demon.co.uk> <400av2INN9th@brain. <408743066wnr@j
imbee.demon.co.uk>
X-Newsreader: CixRead/CixComm

In message <408743066wnr@jimbee.demon.co.uk>, jim@jimbee.demon.co.uk said:

> And my comment about any machine with a graphics card being able to
> render the images; it's perfectly true. An ST could render the images
> and display them with a suitable card, admittedly it would be
> unbeleiveably slow and unusable, but possible!

Whats more why not just render on the fastest machine you can lay your
hands on (which certainly won't be an Amiga), then display the output
using the bast graphic output you have - which of course can be on another
machine. Shouldn't be any problem moving the stuff over with a network or
a decent optical disk.

:-)

Roland.

@CiX

1884. Re: WANTED: TOS 1.4

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.242.00096011@ti.com>
Source record: 161112

In article <403d9h$4gn@murphy.servtech.com> glupien@cyber1.servtech.com (gordon lupien jr) writes:
>sell cheap? I assume that this is the latest TOS release that will run on
>the 520/1040/MegaST's. If I'm wrong, then lemme know and offer me the
>latest that will run :-)

The newest TOS that will work on ST & MST is TOS 2.06. You can contact toad computers at toad@charm.net for a quote.

William
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520ST/4Mb/Tos2.06/44M HDD/14.4Kbps
Internet Email: wongck@ti.com | ||| 486DX33/8Mb/210M+850M HDD/WFW3.11
|/ | \
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

1885. BEST Electronics E-Mail Address?

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: ac_green@bruny.cc.utas.edu.au
Message-ID: <40420a$qug@franklin.cc.utas.edu.au>
Source record: 161113

Hi there,
Could somebody please tell me if BEST Electronics in USA have an e-mail address? If so, what is it?

Thanks,
Anthony Green
e-mail: ac_green@postoffice.utas.edu.au

PS: Please reply to me personally as I don't read the groups very often these days because I'm rather busy, but I encourage you to stick it up in the newsgroup as well for general consumption.

1886. Componium

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: aa860@ccn.cs.dal.ca
Message-ID: <DCxAKM.70E@cs.dal.ca>
Source record: 161114

Hello - has anyone heard or tried a program by Compo called Componium?
According to the ad in Toad's catalogue it looks like a very decent
sample tracker, but the ad doesn't mention if it supports playback via
any sample carts. If it does I'll probably buy it!

--

Steven Slater "Implicit Listening"
aa860@ccn.cs.dal.ca Mon. 8-9PM
6209 Allan St CKDU 97.5 FM
Halifax, NS B3L 1G8
Canada Librarian for Nova Scotia Atari
902-492-0609 (h) Computer Users Group

http://www.ccn.cs.dal.ca/~aa860/Profile.html my site
http://www.ccn.cs.dal.ca/Media/CKDU/ckduindex.html CKDU-M's site
http://www.ccn.cs.dal.ca./Technology/NSACUG/NSACUG.html NSACUG's site
"""

1887. Configuring TAF package for SLIP?

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <4049pd$inv@usenet.INS.CWRU.Edu>
Source record: 161115

Hi - I have gotten the TAF package (sincere cudos to everyone involved!) to work on my Falcon 4/210e (TOS 4.04/Supra v.32) - sort of. I have three main problems: 1) I must manually use dip to login to my university SLIP line (see below) 2) Chimera will not work when connected (can't locate dip) and 3) I can't 'get' any files, as my FTP connection often locks up, and I get booted for timeout delays (even when not getting). (I set the site to transmit binary and lcd:J).

This is what I have been doing to log on (In case anyone cares!) . . .

```
J:home/ dip -t
DIP> port /dev/modem2
DIP> dial 754-7547
DIP> term
```

(from here, I logon and connect, then return to dip via ^])

```
DIP> get $local _my_ip_address
DIP> get $remote 129.22.120.5
DIP> get $mtu 1500
DIP> default
DIP> mode CSLIP
```

(Now I can FTP, sort of . . .)

My university provides no PPP connections, and this type of networking on my Falcon would be a dream come true . . . so any and all help will be appreciated!

Thanx!

--
~ ~
Sanjay Parker Call/E-mail for Free Catalog! K2000/EPS/ASR/More!!
Showcase Studios 216/481-1161 PD/SW Samples/Patches/Progs
~ ~

1888. Atari 800 and ST Games for Sale, Trade, Buy

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: Martin
Message-ID: <404bpo$emk@steel.interlog.com>
Source record: 161116

A friend of mine has Atari 800 and ST games for sale or to trade. He is also willing to buy games.

Please contact me and I'll forward your request to him.

Thank you.

Martin
--

1889. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <404gch$2ki@hpscit.sc.hp.com>
Source record: 161117

maberg (maberg@xs4all.nl) wrote:
: I heard about the same price for a basic system (4 MB RAM, no HD, but
: with CD-ROM drive) as a comparable MAC or clone.

What's "comparable"?

: >: Case: Towercase designed by Apple craftsmen

: >"Apple craftsmen"... sounds fishy to me...
: Sorry, "craftsmen" were *my* words.

What I thought was sounding fishy is that they should use a case
made or designed by Apple. Well, if it's just a prototype, it makes
some sense, but you wouldn't try to sell a Atari box in an Apple
case if you were Atari, right?

: 3) All announced atari hardware *did* hit the market, think about the
: ATW 800, TT 030, Falcon 030, Jaguar, ST-Book, CD-Rom, Portfolio...
: The *only* exeption is the TT/X wich was not a new machine but a TT in
: a new case. It was cancelled due to economic, not technical, reasons.

Interesting. I never heard about a TT/X project - any details?

: 4) The main hardware is already there, no additional cost in designing
: custom-IC's. (Jerry from Jaguar, Tom from Jaguar)

The main hardware is always there... glueing together the system
and balancing is where a lot of design time is spent.

: 5) The towercase with (apple?) look really exists: the magazine has a
: photo of it printed in the article. (and it is *not* a cheap pc-tower
: with a paintjob done...;-))

So they might have access to a prototype.

: 7) Atari *did* make some money selling the Jaguar, and from the licence
: of the jag technology to a PC-card developer (name escapes me now,
: wasn't it insignia or sigma or something like that?).
: And didn't Atari say that they competely focused on the Jag just to
: make some cash and thus be able to come back with a new computer ?
: That was exactly what they gave as a reason for retiring from the
: computermarket IIRC.

That's what they said back when, and they even might have believed it
for some time. Right now, they're in a struggle with gaming industry
giants.

: Let's all just hope for a miracle... This platform really deserves it.

Any platform other than those dang clones deserves some success, really.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---

1890. Re: FPU add on for STE

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <404gr8$d52@golem.wcc.govt.nz>
Source record: 161118

In article <402c0u$7gs@osiris.wu-wien.ac.at>, h9250467@idefix.wu-wien.ac.at (Alfred Radauer) writes:
>Nigel Jarman (nanos@cix.compulink.co.uk) wrote:
>: Is there a cheap (around 10-20 UKP) 68881 or 68882 FPU add on for
>: the STE, that is also easy to fit, and what languages support it?
>: (Ideallly ones that are PD and/or very cheap.)+(Lazor 'C'?)
>
>: The reason I want this is that some home grown software I have
>: requires a lot of floating point work, and it would be nice to use
>: my STE as a stop gap whilst I save for a PC.
>: (Or get my super computer fixed.)

Their is one that I know of, its the ADspeed acelerator by ICD has a FPU socket fitted but only on the STE version..

Their could be some around Contact ICD or Toad...

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

1891. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <404haf$2ki@hpscit.sc.hp.com>
Source record: 161119

Roland Givan (rgivan@cix.compulink.co.uk) wrote:
: In message <3vqp2n$31f@news.xs4all.nl>, maberg@xs4all.nl said:

: > Luckily for us Atari is very slow in delivering the things they
: > promised *but* AFAIK they *never* announced vaporware.

: Apart from things like the STylus, ST Book, ST Pad etc.

: Sure these things were prototyped and shown but never made into full
: production.

If my memory serves me right, the STylus was explictly demonstrated
as a design study; they never really announced the machine.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---

1892. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: bales@sweng.stortek.com
Message-ID: <DCxKz2.KIo@stortek.com>
Source record: 161120

```
>
>From zap@eskimo.com (Randell Spreadborogh)
>Newsgroups: comp.sys.atari.st
>Subject: Re: Connecting 2 Sts via printer port?
>Organization: Eskimo North (206) For-Ever
>Date: Thu Aug 03 10:13:35 MET DST 1995
>
>Does Duet use the midi ports or is that a null cable program? If anyone who
>has successfully run Duet would send me a sample duet.inf file that has
>worked I would appreciate it. Thanks!

Duet should work both on Midi and serial ports from STE to Falcon.
however, I tried it to connect my STE to my old STF, but it doesn't
seem to run on the STF with TOS 1.0 : It displays a message in german
about the cookie-jar. Don't STFs have a cookie jar?...

>--
>Randall Dale Spreadborough <zap@eskimo.com>
>PGP v2.6.2 Public Key Available by Request
>

,-------------------------------------------------.
\|/ ____ \|/ | Nicholas Bales | StorageTek European Operations |
@'/ ,. \`@ |-------------------------------------------------|
/_| \__/ |_\ | Opinions expressed above are mine, who else would |
\__U_/ | want them anyway? bales@garonne.stortek.com |
`-------------------------------------------------'
```

1893. Re: Connecting 2 Sts via printer port?

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: bjb@praxis.co.uk
Message-ID: <404hbk$p6e@skolem.praxis.co.uk>
Source record: 161121

Dennis McGuire <mcguired@moose.erie.net> writes:

>> If you want ST-ST networking through the printer ports, MiNT-Net does
>> that fine - remote login, remote mounting of disks and directories,
>> ftp, etc.

> I've heard of MintNet, but never used it. Does it still allow use
>of the desktop and how much RAM and hard disk space are required to run it?

Yes. Both MiNT and MiNTnet are simply extensions to the operating
system. People often get confused between MiNT and a
MiNT/MiNTnet/MiNTOS/X etc Un*x like system, which is more
complicated. To use MiNTnet with GEM is not too difficult, though
there is only one GEM-based client for it at the moment. It will allow
you to mount another machine's hard disk to a local directory and if
that's all you want then it should work fine. As to how much RAM and
hard disk space it takes the straight answer is - I'm not sure! I'm
sure someone will correct me on this estimate but, about 500K RAM?
Possibly? I am fairly sure you won't need a Minix partition on your
harddisk and if I'm right that will make things easier. Once again at
a guess I'd say you'd need about a meg of hard disk space for MiNT,
MiNTnet and NFS.
Anyone care to correct me?

Ben
--
Ben --
--/// ---------------------These opinions are my own and not---------
--bjb @ praxis.co.uk ---------necessarily those of my employers.-----
--_/ --

1894. Re: Invision Elite

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: mparrott@SINCOM.COM
Message-ID: <404k2l$6oe@cutter.sincom.com>
Source record: 161122

RE: Invision Elite:

>Does anyone know if a proper version ever saw the light of day? Does the
>company still exsist?

Power Thought, as near as I know, no longer exists. However, the program has apparently been bought and upgraded by DMC Publishing and is now up to version 2.0, much enhanced over the demo you've seen.

While the interface is essentially the same, some tools have been regrouped and enhanced, the program now works in color (number of colors dependent on current video mode up to 256 colors) and handles a few more file types. I've found it to be a pretty good program overall and FAR more reliable than Prism Paint 2.

It should be available for just over $100 well-invested dollars from Toad Computers. Some copies of versions 1.x are still floating around; make sure you specify you want version 2.0 unless you want to be stuck in monochrome! :)

- -
Michael Parrott !!! Proudly Using Atari
mparrott@sincom.com (. .) Computers!
mparrott@kendaco.telebyte.com ((v)) TT030@48Mhz/4/16/630
o-----/m-m-----o
'Hyrashio' on FurryMUCK/FurToonia * Artist Wannabe * Guitarist (Kinda)
- -

1895. Re: Where can I get Isue 4 and 5 of AEO PJ

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: Landstrider <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DCxM67.409@ridgecrest.ca.us>
Source record: 161123

Try <http://web.cnam.fr/Comp/Atari>. If I managed the correct address you will find the AEO PJ's. They also have a nice Falcon archive.:)

Mike

1896. Re: Vidi-ST 12

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: Landstrider <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DCxMKv.447@ridgecrest.ca.us>
Source record: 161124

I have the VidiST 12 and somtimes use it although I have now
>: got an Expose Board the VIDI does some things maybe even better than
that !
>: MHYG
>: Graham

Stop the press! I have credit card in hand ready to purchase
Expose. Are you saying that it is an inferior product compaired
to Vidi-ST? I use VideoMaster Falcon, and while single frame
capture is not bad from a camera, I would hope Expose is many
times better. What is the quality of the video stream captured?
Is it better quality than MPEG?

Thanks for any info

Mike

1897. Re: Video animations with DA Vektor Pro...

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: Landstrider <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DCxn6o.4AD@ridgecrest.ca.us>
Source record: 161125

"Dr Simon G.K. Williams" <williamssg@cf.ac.uk> wrote:
>Those of you who have used DA's vektor pro, will know that there is a
>useful facility of being to automatically load a series of ascending
>numerically filenamed fill patterns, these can then be incorporated into
>animations, with the fill pattern type changing between frames.
>The fill patterns have to be in the form of uncompressed TIC files, a
>variation on the TIF format.
>Now using the PD utility AVI player 0.95, available from most ftp atari
>sites, it is possible to step through an AVI video sequence (obtained
>from a PC CD ROM for example) frame at a time. It is also possible to
>save the current frame to disk, as an ESM file.
>I set about saving out 5 seconds worth of video (approx 125 frames) by
>laboriously stepping through each frame and saving it as an ESM file,
>numbered 1.esm, 2.esm and so on. Then, using GEMView I converted the
>batch of ESM files into TIF files, and finally laboriously loaded each
>one into DA COnvert program and saved them as TIC files! Phew!
>Why did I do all this you might ask? Well, I proceeded to load them
into
>DA Vektor Pro (easy bit - automatically) and then create a simple
>animation of a few circles and boxes flying round the screen, 125 frames
>or so long. I then filled these shapes with the fill pattern
incrementing
>for each frame. The result, a video clip within each object! After
>compiling the movie, I played it back in the movie player, WOW! The
speed
>is incredible, smooth 25 fps video being animated at the same time!
>(I should point out that this was done on a TT with 16MB fastram and a
>matrix graphics card, but similar results would be possible using a
>falcon I'm sure).
>
>Well, the results were very impressive and once the separate TIC frames
>are on the harddisk, many different animations can be created quickly.
>The problem is it takes so long to prepare these frames. What is needed
>is a small utility that can take an AVI file, request how many frames to
>be saved out (say every 1,2,5 frames) and automatically save a sequence
>of picture files to harddisk, numbered incrementing. Ideally they would
>be saved as TIC files, ready to go straight into DA's vektor, but if a
>suitable save module for GEMVIEW could be added to batch convert into
TIC
>files, then any format would do. Finally, has anyone used the microdeal
>videomaster system? it's a realtime video digitiser and sound sampler
for
>the atari's and dead impressive! The only thing is that it doesnt save
>AVI files, but its own VID or FLM files. Now, how about supporting these

>as well?
>Wish I could program, as I would develop these utils. Maybe there's some
>keen programmers out there who could offer some light on this project?
>
>THanks for taking the time to read this message...
>
>Dr Simon Williams
>spesgw@cf.ac.uk
>
Simon, I have done the same with VideoMaster Falcon. Digitizing,
frame by frame off a VCR then converting the TPI format to TGA
and loading to ApexMedia. It would be nice if Apex supported loading
numbered files, as you mentioned, easing the task. I was told by
Lexicor that in the Pro package there is a utility to convert a
string of GIF's to the FLI format.Was this included with your
package? I do have a PC utility that does the same if you number
your GIF's in order. I am interested in user opinions concerning
Expose, it you know of any.

Mike

1898. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: mrz5149@rit.cs.rit.edu
Message-ID: <mrz5149-0708950008430001@ppp7.cs.rit.edu>
Source record: 161126

In article <FHFGAIJNUP@cabal.shnet.org>, guenther@cabal.shnet.org
(Thorsten Guenther) wrote:

> Whoah, nice try, have you counted them that fast? the 16th bit is dropped
> and irrelevant for video output.

Don't tempt me to count each color :] :]

While I have recieved mail about the "alpha channel bit", which I have
heard of before but not since the days of the MacII, I think that was a
quirk of the older video cards (like the 8*24 and the HRVC). The reason
I say this is that I can't find any mention of the "alpha channel bit"
in any of the Macintosh technical documentation. This includes Desgining
Cards and Drivers for the Macintosh Family 3rd Ed, Imaging w/ Quickdraw
and Advanced Imaging. This is the stuff people use to design freakin' video
cards and write imaging programs. If it's not in there, it's going to be
mighty obscure. I will check more sources but I still can't find any
mention of it.

> My sources are several issues of "ST
> Computer" (who advocate Mac/MagiCMac), excerpts from the MacFAQ from
> Mausnet, etc..

The problem is, where are these sources getting their info? We're talking
about tertiary to quarnary (?) sources of information here.

If the 16th bit is not used for color, then it's used for something else.
If it's used for something else, then it's mighty obscure but most likely,
quite useful. My question is, if it's useful, where's the docs?

The 16th bit would definately, not just be "tossed out". Hardware designers,
no matter how stupid they may be, would not go out of their way to get out
of a power of 2. It's just too much of a pain. The 16th bit is used for
something.

> I will get it and post it here.

Please do. I'd like to see this information and compare it with other sources.

--

Michael Zucca <> mrz5149@rit.cs.rit.edu <> Rochester Institute Of Technology
"If the speed of light is not infinite, then it's awful damned fast."
- Galileo -

1899. Internal IDE/SCSI in a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: pd@mole.bio.cam.ac.uk
Message-ID: <404tsm$g12@lyra.csx.cam.ac.uk>
Source record: 161127
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

How do you connect an internal SCSI disk to a Falcon? As far as I can tell the only SCSI connector is the external one. Is there an internal one as well?

I am trying to fit a SCSI disk inside my Falcon as well as the internal IDE disk. Is this possible? What happens to all the connectors on the back of the board if you put it in a desktop case? I thought the idea was to put everything inside the case.

Physical space inside the falcon isn't a problem, it's just the connector. Also, is all that shielding *really* necessary? :)

Thanks,
Phil
--
[E-mail pd@mole.bio.cam.ac.uk]

Love your enemies: they'll go crazy trying to figure out what you're up to.

1900. Re: Atari Transputer Workstation -- any info?

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <404rv3$m42@btmpjg.god.bel.alcatel.be>
Source record: 161128
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.transputer,alt.folklore.computers

In article <DCsK0y.CIo@festival.ed.ac.uk>, jlothian@castle.ed.ac.uk (J Lothian) writes:
> Hi. I'm trying to get some information about an Atari
> Transputer Workstation, model ATW800. It seems to date
> from about 1990. It's in a large tower-style case.
> On a cursory examination, it seems to contain most
> of the innards of an ST, along with a large board
> with a T800 transputer on it and another board that
> seems to be a video card of some sort. All I've got
> is the box and the keyboard; no monitor, no mouse,
> no manuals. I'm told that it runs Helios.

Yup, the i/o server is a modified 1MB MegaST (with a SCSI
driver chip called Morpheus) and the other board is indeed
the video (based on a chip called Blossom). Helios was
indeed the OS supplied wih the machine.

> Basically, I'm looking for any information about this
> machine; in particular, I'd be very grateful for
> pointers to any companies that might still be able
> to supply documentation for the machine and its
> software.

Perihelion still support Helios, but not the ATW bits of
it (the iserver and video driver, mainly). They publish
a book called _The Heios Parallel Operating System_ which
describes Helios in general, but doesn't help much with
the ATW aspects.

In sum I don't think you'll get documentation from any
company; however I have some provisional stuff from the
developer's kit which I could probably copy for you without
getting into too much trouble from either Atari or Perihelion
-- get in touch with me by email if you want to discuss this
further.

As far as the monitor and mouse are concerned, you're looking
for an Atari SM124 or SM144 and a standard Atari mouse (or
compatible).

Best wishes

Chris

> James Lothian | "It's life, Jim,
> james@uk.ac.ed.caad | but not as we know it"

P.S. the address in your .sig is arse-about-tit by Internet standards.
Bigendian addressing went out with the ark. ;>

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

1901. MiNT and stuff how-to

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4064m0$cr2@gti.gti.net>
Source record: 161129
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Ok, after a few requests regarding my posting my homegrown documentation
on MiNT, MiNTnet and other stuff, you can find it at:

http://www.gti.net/azog/mint-docs.txt

it's somewhat a large and rambling file... turned out that after I cleaned
it up so that others can make sense of it, I made more and more changes.
I still need to add GCC, MintOS and X to it, but it covers the basics
of MiNT, some of the more nessassary utilties like shells, and MiNTnet.

Any suggestions are welcome...

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

1902. Re: Configuring TAF package for SLIP?

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <404r3d$t7k@gti.gti.net>
Source record: 161130

```
Sanjay Parker (sxp17@po.CWRU.Edu) wrote:

[ ... blah blah blah ... ]

: This is what I have been doing to log on (In case anyone cares!) . . .

[ ... dip script ... ]
: My university provides no PPP connections, and this type of networking on
: my Falcon would be a dream come true . . . so any and all help will be
: appreciated!

I have the TAF package working under my static SLIP account just
fine. The only difference between your dip script and mine is that
I set the netmask to 255.255.255.0:

get $local 199.171.27.188
get $remote 199.171.27.2
netmask 255.255.255.0
port /dev/modem2
speed 38400
[ ... login stuff ... ]
default
mode SLIP

and off I go...

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/
```

1903. Re: GAMES/BINARIES??

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: Alan Gauton <ag@spd.eee.strath.ac.uk>
Message-ID: <Pine.SOL.3.91.950807121209.16997A-100000@humpback>
Source record: 161131

On Tue, 25 Jul 1995, II wrote:

> hi there atari ppl
> i was wondering if there are any newsgroups/ftpsites/whatevers
> for swapping atari software, games etc ...
> like an alt.binaries.games.atari-st or something .
>
> the games market is now non existent on the atari st so
> i thought it would be cool for ppl to post uuencoded stuff
> so the atari community thrives for longer.
>
> for example i wanna copy of mercenary 2 - damocles ;-)

Promptly ignoring any copyright issues in SOME countries around the
world. Why not try and get them from a mail-order company.

AG

Alan Gauton | Tel +44-(0)141-552 4400 x.2686
Signal Processing Division | Fax +44-(0)141-552 2487
Dept. of Electronic and Electrical Eng. | E-Mail ag@spd.eee.strath.ac.uk
University of Strathclyde, Glasgow G1 1XQ.|http://www.spd.eee.strath.ac.uk/~ag/

1904. Re: Atari St and the Net

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: Rod@ivecoft.demon.co.uk
Message-ID: <807799643.5215@ivecoft.demon.co.uk>
Source record: 161132

Larry@its1984.demon.co.uk (Secret Squirrel) wrote:

>In article <807263153.21222@ivecoft.demon.co.uk>
> Rod@ivecoft.demon.co.uk "Rod Keen" writes:

[sniped out bits from Bill Stunt and my previous post]

>Hello Rod,
>I'm using NOS on an Atari STe (4megs RAM).
>I have tried Oasis 1.12 but find it too buggy. The 'add E-mail'
>won't work. Plenty of ????????????? etc. lurking in the background
>(on directories, and spotted when changing modes)
>The newsgroups, add and unbatch also intermittent faults.
>Have these bugs been fixed with the new v1.20 ?
>Larry@its1984.demon.co.uk
>*************************

Hello Larry
Phil admits that v1.10 and 1.12 were a bit buggy (!) He can say that
again.
Version 1.20 has been a rewrite job. The bugs you mentioned I also
found in 1.12 have now sorted out and the general "feel" of the
program has been improved no end. Speed of access of mail/news has
been increased by changing the file format and the language the
programs are written in. It now runs under multi tasking opsys such as
MagiC but the online bit does not (yet). This is the bit Phil is
working on now (or soon)
Right then lets put things into perspective.
I am quite happy to let my wife and 2 sons loose on the Atari using
Oasis 1.20 (no offence to any ladies reading this). What more can I
say!

When I was using NOS I wouldn't let them within 20 metres of it. Lets
face it NOS is a pile of nasty, brown smelly stuff

written at work on a PC (agh!)

~~~~~~
Rod Keen. Std disclaimer applies to
HR Systems. Iveco Ford Truck Ltd. all comments made above
Alela of the 3rd Harpenden Apache Cub Scouts.
email to Rod@gaiasys.demon.co.uk (home) Atari Oasis users
Rod@ivecoft.demon.co.uk (work)
~~~~~~

1905. Re: Rodger Sheppard: THE TRUTH:known reoffender

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: qhsjoot@ebbe6
Message-ID: <4053kq$ak3@erinews.ericsson.se>
Source record: 161133
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

May I just say that people who engage themselves in this kind of mudslinging are merely demonstrating their childishness and lack of sense. If you are sensible, you realize that replying to an affront merely a) shows you are no better than the other guy and b) it will only lead to destruction. I mean, this place looks like ex-Yugoslavia or Northern Ireland. Just realize that the guy who is behaving badly is only making a public display of his own foolishness.

Use your killfiles and improve the signal/noise ratio, please!

--
Jonas Otter, consultant affiliated with Konsultpoolen of Sweden.

The opinions above are my own and nobody elses.

1906. Re: Falcon In Stacy Case

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: cudabert@aol.com
Message-ID: <405463$jrq@newsbf02.news.aol.com>
Source record: 161134

>> When you think of it, a C-Lab Falcon Mk II with its internal
>>hard drive would be pretty portable to begin with! Combine that with
>>a flat LCD monitor that could attach to its monitor port...come to
>>think of it, does anybody make a VGA/SVGA stand-alone flat monitor?

NEC makes a large (like 13" or 14") color 800x600 SVGA LCD monitor, but it
is a bit pricey... $11,000.

Another company makes a 640x380 VGA mono 9.4", 64 gray scale, optional
touch screen...they also have color STN, TFT & EL. I don't know their
prices, but here is their phone#. I suspect they are cheaper than NEC!

Gounder Technologies, Inc.
(708)559-9291
(708)205-9411 FAX

Safe sex doesn't mean no sex,
it just means use your imagination

1907. Re: Atari St Pirate Ware

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: gio@wcl-rs.bham.ac.uk
Message-ID: <40597m$ngd@sun4.bham.ac.uk>
Source record: 161135

Once upon a time... azog wrote:
: Roger Sheppard.. (sheppard_r@ix.wcc.govt.nz) wrote:

: : But as of to-day Yes I have moved up to a PC clone, so does any one wan't
: : my crappy old Ataries...???

: : They can't even be given away here....

: Send them to me. I'll take them off your hands.

Likewise I'm sure... how much is the postage?

Be seeing you...

```
/----o-------------------------\
| /~\|/~\ | Giovanni Ciampa |
| \O/\\O/ | gio@wcl.bham.ac.uk |
| / \ |--------------------|
| \_/ | I am but a figment |
| \___/ | of my own deranged |
| \_/ | imagination |
\---------+--------------------/
```

1908. Re: Atari in Netherland ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <4055kg$kai@btmpjg.god.bel.alcatel.be>
Source record: 161136

Not forgetting ATIN in Valkenburg (ZH), if they're still there ...
address is in Bloemenlaan. And that's Valkenburg (ZH) (just outside
Leiden), not Valkenburg (L) ... :>
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

1909. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508071532.AA02305@ilmen.lanl.gov>
Source record: 161137

In article: <3vtnal$pk6@news.xs4all.nl> maberg@xs4all.nl (maberg) writes:

> And didn't Atari say that they competely focused on the Jag just to
> make some cash and thus be able to come back with a new computer ?

Nope. Atari never made that statement, AFAIK. Users have surmised that -IF- Atari made lots of money with the Jag they might come back into the personal computer market in a big way. But given the market today and the relatively lackluster success of the Jag, I really doubt this would happen.

But time will tell, eh?

-Hutch- @ Fair Dinkum Tech

1910. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508071553.AA02315@ilmen.lanl.gov>
Source record: 161138

In a previous article, maberg@xs4all.nl (maberg) wrote:

> Their CD-Rom player ? I happen to have had one myself, those terrible
> CDAR-whatevers. What do you mean it never made it to the dealer's shelves ?

OK... it never made it to MY dealer's shelves. :) Yes, you are absolutely correct in that the CDAR unit did have a short production run. Congratulations on your ownership of a, er, "classic" piece of Atari equipment. ;-)

> Anyway I just wanted to share this news about the new Atari with you all.

And thanks for that, too. While I still have my doubts, stranger things have happened and hey, wouldn't it be great if this wunder-box DID come about? We can always hope, right?

Thanks,

-Hutch-

1911. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508071554.AA02318@ilmen.lanl.gov>
Source record: 161139

In a previous article, Jeffrey.Wisniewski@Microserve.com (Jeffrey Wisniewski) wrote:

Re: NEW Atari Announced
.
.
<nothing>
.
.

Now that's REAL vaporware!!! :)

-Hutch- @ Fair Dinkum Tech

1912. Atari ST Hardware for Sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: klassa@aur.alcatel.com
Message-ID: <405g5s$or4@aurns1.aur.alcatel.com>
Source record: 161140
Cross-posted to: triangle.forsale,comp.sys.atari.st

I've got the following for sale (or local trade; see below). Everything
is in good, working order (except where noted).

o Atari 1040ST (1MB RAM, TOS 1.4), internal floppy, mouse $150
o Atari Color Monitor (no burn-in) $100
o Atari Mono Monitor (no burn-in; *) .... $ 75
o Supra 20MB Hard Drive (case, power supply) .... $ 50

(*) The mono monitor gets a little flaked-out when it gets overly warm.
Tweaking one of the pots always fixes it, but I wanted to mention this
"feature" in advance.

If you don't like my prices, please make a counter-offer... I'm
especially open to offers on the whole system.

I've had a couple of deals fall through due to either miscommunication
or bad timing... So that I'm totally up-front, here's how I'd like to
do this:

o Local sale... We meet at my place, I demonstrate that
everything works :-), we agree on a price, you give me cash,
you take the equipment home.

o Non-local sale... We exchange email, we agree on a price,
I ship COD. *Buyer pays shipping*.

If you're local to me (Raleigh, NC area), I'm open to trading for
working, in-good-shape PC "stuff" (at the moment, I'm looking for
72-pin, *parity* SIMMs and hard drives [IDE or SCSI]). We'd have to
verify that your stuff works in my system before we finalize the deal.

Again, make counter-offers if you don't like my prices.

Thanks-
John

--
John Klassa Subject: @CMD help \ /\ /\
Alcatel Network Systems for info... \ /\ & \/ \
Raleigh, NC, USA klassa@aur.alcatel.com \/ \/ \

"It's not a 'conference' or a 'board' or a 'base'... It's a *newsgroup*!" --me
---

1913. Substation Game

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: jws4p@fermi.clas.Virginia.EDU
Message-ID: <DCyD3q.92o@murdoch.acc.Virginia.EDU>
Source record: 161141

I recently downloaded the demo of Substation (the "DOOM"-like game) by Obscession Software. (The game is at the umich atari archive in the ste directory for anyone who is interested). However, the file did not include any information whatsoever on how to contact the developer or order the full version. Does anybody have a phone # or email address where I can order the full game? Thanks in advance,

John Stanmeyer

--

1914. FOR SALE:

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: anderson@cnd.bwh.harvard.edu
Message-ID: <anderson-070895155333@134.174.143.28>
Source record: 161142

```
FOR SALE:

Hi-res 124 Monochrome monitor
Citizen 120D dot-matrix printer

Want to sell both of them together for $75.00.

E-mail me at:
anderson@cnd.bwh.harvard.edu

Thanks,

Dave
```

1915. HSMODEM/AtariNOS problems

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: awood@f030.demon.co.uk
Message-ID: <807825792snz@f030.demon.co.uk>
Source record: 161143
Cross-posted to: demon.ip.support.atari,comp.sys.atari.st

Your help would be appreciated....

I'm running a Falcon030(4/85) with a SupraFax V32bis Fax Modem and
want to get the best data transfer speed when connected to the Net using
Demon's AtariNOS Internet Software - after all, when paying for a 'phone line,
you need to keep time on-line short!

I've come across HSModem6 and have installed the DRIVIN.PRG and
SCC.PRG (without changes) in the AUTO folder with DRIVIN running before SCC.

I've also ammended the 'attach asy' line in STARTUP.NOS to SER2:
instead of AUX: and have set the baud rate to '134'. In the dial string I
have also set the modem return codes to display full connect, compression
protocol and carrier.

Now - and this is where I might well be misunderstanding things - the
Supra V32bis modem is capable of 57,600 bps throughput (approx 5000 cps ?) and
one of its Result Codes is CONNECT 57600.

When I run the NOS software and key 'A' to log-on I get a brief line
saying 'unknown asy rs232 speed(134)' (or something like that) and then the
log-on carries on. I get the folllowing on screen

CARRIER 14400
COMPRESSION V.42BIS
PROTOCOL: LAP-M
CONNECT 19200

The cps rates appear to increase from about 1100-1200 up to 1400-1500,
but not to what I was quite expecting! I thought the CONNECT would show 57600
and everything would be a lot faster...

So please - am I doing something wrong: the 'unknown speed' line
worries me!

Many thanks in advance - e-mail or response in the newsgroups would be
gratefully received.

Andy
--

Andrew Wood
54 Ely Street, CV37 6LN, UK
awood@f030.demon.co.uk

1916. WTB: Mega STE 4/50

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: steve@metal.mercury.co.il
Message-ID: <405u54$5et@nnews.netvision.net.il>
Source record: 161144

I am looking to buy a Mega STE 4/50. Please send E-mail with info to steve@merc-int.com.

1917. Exists some dvi-2-lbp driver?

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: lafrance@iesd.auc.dk
Message-ID: <LAFRANCE.95Aug7152806@turing.iesd.auc.dk>
Source record: 161145
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari

As mentions under the subject-item, I am looking for something that
can make my Canon lbp-4 printer handle TeX-things.

Im running the CTex-shell (dont know the version, but its fairly new)
and Im using MusicTex sometimes.

By now I have to bring my .dvi-files at work to use dvips, but there
must be some way to bring the lbp-4 alive.

If not directly from tex, then by some conversion-of-graphic-means

Please e-mail if possible.

Thanks,

lafrance@musik.auc.dk
Lars Frandsen
Aalborg University, Denmark

1918. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: mrz5149@rit.cs.rit.edu
Message-ID: <mrz5149-0708951122530001@ppp5.cs.rit.edu>
Source record: 161146

In article <mrz5149-0708950008430001@ppp7.cs.rit.edu>,
mrz5149@rit.cs.rit.edu (M. R. Zucca) wrote:

> In article <FHFGAIJNUP@cabal.shnet.org>, guenther@cabal.shnet.org
> (Thorsten Guenther) wrote:
>
> If the 16th bit is not used for color, then it's used for something else.
> If it's used for something else, then it's mighty obscure but most likely,
> quite useful. My question is, if it's useful, where's the docs?
>
> The 16th bit would definately, not just be "tossed out". Hardware designers,
> no matter how stupid they may be, would not go out of their way to get out
> of a power of 2. It's just too much of a pain. The 16th bit is used for
> something.

OK, I've checked the comp.sys.mac.hardware.video and found the 32k reference
and somebody has also pointed out a technical source in the old Inside the
Mac series.

I'm glad this is resolved, even if it's not in my favor. However, what
disturbs me the most is that the information was so hard to find from a
technical stand point.

--

Michael Zucca <> mrz5149@rit.cs.rit.edu <> Rochester Institute Of Technology
"If the speed of light is not infinite, then it's awful damned fast."
- Galileo -

1919. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: Jeffrey.Wisniewski@Microserve.com
Message-ID: <95080768453@microserve.com>
Source record: 161147

Hutch,

Yep, but actually it was a slip of thekeyboard.

Jeff Wisniewski
Internet Address: Jeffrey.Wisniewski@Microserve.com

1920. Re: Invision Elite

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DCy8oD.Hv6@tron.bwi.wec.com>
Source record: 161148

In article <DCwHDq.6rx@cix.compulink.co.uk>, cgood@cix.compulink.co.uk
says...
>
>I've got a demo of an old graphics program called Invision Elite. I've
>found that it works on my Falcon. It's from Canada by a company called
>Power Thought Software. These are the details I have on it.
>
>Version v1.12 July '92
>Design/Programming by Harlan M. Hugh
>Power Thought Software
>Box No. 48
>275 King St. East
>Toronto
>Ontario
>Canada
>M5A 1K2
>Phone (416) 594 9355
>
>Does anyone know if a proper version ever saw the light of day? Does the
>company still exsist? Does anyone know the programmer? I wouldn't mind a
>copy if anyone's got one.
>
>Email with details if you know anything about this program.
>
>BFN
>
>Chris
>
INVISION ELITE is now at version 2.0 (color).
It is commercial software and sold by (here in North America),
DMC - distributors for Calamus SL.

Contact Nathan Potechin at potechin@genie,geis.com for current pricing.

1921. Re: Connecting 2 Sts via printer port? (long)

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: sidcelery@cix.compulink.co.uk
Message-ID: <DCyoAE.8E6@cix.compulink.co.uk>
Source record: 161149

In response to contacts@mini.mits.mdata.fi's message:
> Yep, Here it is (I just got it from a local BBS, but you propably don't
> want to spend a fortune on a phone bill. I suppose it's freeware now,
> the BBS (oldest in Finland) supposed also so. Filesize 40Kb, 648 lines
> of UUE (Esscode 6.4) --Pekka Saarinen

Pekka,

I know you sent that with the best of intentions but would you consider
sending it by EMail rather than blasting 40k UUE'd messages in a non-binary
group like this next time please?

If you think others may be interested, you could always put a short reply
in here to confirm that it's available by UUE'd EMail.

--
regards * InterNet: sidcelery@cix.compulink.co.uk *
%%*%*%*%* # also: 100:1011/143.0@turbonet.ftn #
% Harry S % * 2:254/108.16@fidonet.org *
%%*%*%*%* # 90:102/143.0@nest.ftn #

1922. Re: RS232 Broke/ Jumper bad pin?

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: Randall Dale Spreadborough <zap@eskimo.com>
Message-ID: <Pine.SUN.3.91.950807160820.7928A-100000@eskimo.com>
Source record: 161150

On Sat, 5 Aug 1995, George Seto wrote:

<stuff deleted>
> : short we tracked the problem down to some fast routines that loaded in at
> : bootup. After disabling the offending programs I was able to send and
> : recieve. The odd thing was that I had been using the same set up for some
>
<stuff deleted>
>
> Glad everything worked out. Maybe you might want to give some information
> about these routines, in case someone else might want to use them as
> well. Were they from programs available at ftp sites or something else?
>
The programs were DRIVN.PRG and MFP.PRG which were run from my
auto folder. I'm sure the programs work perfectly but I am still
running at 2400 baud and don't really need the routines.

> <<<<< Anail a' Gha\idheil - air a' mhullach. >>>>>
> George / Seo\ras Seto
> Internet Address: af221@cfn.cs.dal.ca
>
>
>

Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request

1923. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-07 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <B-IBCM1.ari2550@delphi.com>
Source record: 161151

Falcons still sell for over $1500 USD for a HD equipped system???

Sheesh!!!! Its criminal!

When I had a bird it cost that - now its almost 2 yrs later...

I'm planning to invest in a new computer in a couple of months and
plan to sell out $1700. You can bet for my hard-earned-money I'm gonna
get a FAST, FULLY LOADED machine that can run lots of software.

Will it be a Falcon? Hell no, not for that money... will it be a Mac?
Maybe, but doubtful... Will it be a brain-dead PC? You bet!

For that kind of money I can have a nice P-90, CD quality sound, and a
GIG HD!

Flame me if you wish - I spent 7+ yrs as a die-hard ST user (and developer).
But, the prices are way too high for old technology.

Ari

Owner of a Norwegian Elkhound coat... :)

1924. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <419_Spencer@mettav.demon.co.uk>
Source record: 161071

Out of the ether, the following was mentioned by Eric...:

EM> : Atari... announce vaporware??? Nah! Never!
EM> Show me one company that hasn't done this in the past. Just ONE
EM> company.
Sinclair Research! ;-)

Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

1925. Re: Disk Transfer ST-UNIX

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: davef@impala.inmos.co.uk
Message-ID: <407cl6$ksf@lion.inmos.co.uk>
Source record: 161072

```
|> On 26 Jul 1995, Philipp Koehn wrote:
|>
|> > I have a problem with transfering data from my ST computer to the
|> > university UNIX system via disk:
|> > - If I format the disk on the ST, the UNIX system cannot read it
|> > - I don't know how to format the disk on the UNIX-system
|> >
|> > Stupid Question: Is the UNIX format the same as MS-DOS?
|>

Get hold of a PD utility for UNIX called 'mtools'. It enables you to refer
to the Unix floppy drive as a: in MSDOS format. eg mcopy unixfile.prg a:

--

+---------------------------( Dave Foy )------------------------------+
| Disclaimer: The opinions above are my own personal views etc. |
| SGS Thomson Microelectronics Ltd, |
| 1000 Aztec West, |
| Bristol, UK Email : davef@bristol.st.com |
+----------------------( +44 454 616616 X526 )-------------------------+
```

1926. Re: 3D on ST

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.807877098@gen-off-2>
Source record: 161073

steve attwood <steve@g7mrp.demon.co.uk> writes:

>of POV (2.2) seem to only run on '030 based machines (Falcon, TT, PAK 68/3),
>as seen on the Atari section of Raytech BBS (+44 01862 832020 8,N,1 ANSI).
POV is provided with source, if you get a proper distribution, so
you can compile for 60000/20/30/40 with/without FPU, whatever.

I used to use the 030/FPU version, now that I have an LC040, I just recompiled
without FPU support.
--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==

1927. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: Yiannis Paschalidis <u943409@student.canberra.edu.au>
Message-ID: <Pine.SOL.3.91.950808201826.26794A-100000@student.canberra.edu.au>
Source record: 161074

On 7 Aug 1995, Hutch wrote:

> In a previous article, maberg@xs4all.nl (maberg) wrote:
>
> > Their CD-Rom player ? I happen to have had one myself, those terrible
> > CDAR-whatevers. What do you mean it never made it to the dealer's shelves ?
>
> OK... it never made it to MY dealer's shelves. :) Yes, you are absolutely
> correct in that the CDAR unit did have a short production run. Congratulations
> on your ownership of a, er, "classic" piece of Atari equipment. ;-)

Hey - The CDAR was a great unit for its time. I bought one from Atari Oz
for A$60. Funny thing though - it made this horrible loud buzzing noise
from the audio out. The reason... when I opened it, on a big label it
said "DO NOT EATH THIS APPLIANCE", and what had they gone and done?
they earthed it! - making it totally useless! Simple solution though, one
snipped wire and it worked fine. I like the fact that it had an IR remote
and controls for playing audio CDs as well. Used it for a long time until
I sold my STe and got a Falcon...

Yiannis

1928. Hybrid Arts still around?????

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: tiger88@sirius.pixi.com
Message-ID: <406hup$egf@rigel.pixi.com>
Source record: 161075

Hi,
Does anyone know how I can get in touch with Hybrid Arts. Their phone#, BBS#, or e-mail address would be much appreciated. They are the company that created "Gen Edit" and "Gen Patch" and CZ-Android. Please e-mail to me if you know.
Thankyou,
Greg

1929. Atari Ham radio BBS

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: p003445b@pbfreenet.seflin.lib.fl.us
Message-ID: <406jn4$la1@bcfreenet.seflin.lib.fl.us>
Source record: 161076

Ben's Place is an Atari Ham Radio support BBS. Call 407 659-1961 to
download Atari ham related software. New arrivals include
TCP/IP pe1chl
JNOS KD6GEO
Digipoint 4.05 full featured packet BBS, sat tracker, and databases.

Also, the Atari Micro-computer network meets each Sunday at 1600 UTC on
14.325 MHz.

73 Terry
WB5LMJ @ WB4MOZ.FL.USA.NA

--
Director Corporate Computer Training
Post Office Box 24708
Palm Beach Atlantic College
West Palm Beach, Florida 33416-4708

Terrence R Redding
p003445b@pbfreenet.seflin.lib.fl.us

1930. Re: Educational & business software

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: p003445b@pbfreenet.seflin.lib.fl.us
Message-ID: <406k29$la1@bcfreenet.seflin.lib.fl.us>
Source record: 161077

My wife and kids use this 1040STe for school work using Atari works. I use it as does my wife for dialup internet access. Hope that helps.

PC 5,
East Bham College, Learning Resources (mpc5@ebham.ac.uk) wrote:
: I've been asked to give a talk to parents at a local primary school.
: One of the topics they've asked me to talk about is how parents can
: use their childrens' home computers for educational or business use.
: Some of them have Atari STs. Can anyone give me any information that
: they would find useful.

: Thanks,

: Paul Brown
: East Birmingham College,
: England

: pbrown@ebham.ac.uk

--
Director Corporate Computer Training
Post Office Box 24708
Palm Beach Atlantic College
West Palm Beach, Florida 33416-4708

Terrence R Redding
p003445b@pbfreenet.seflin.lib.fl.us

1931. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3026e60089f9050@xs4all.nl>
Source record: 161078

Alfred Radauer (h9250467@idefix.wu-wien.ac.at) wrote:

>: Wait just a minute. First, a 68030 is fitted in the falcon, *not* a 040.
>: This 68030 @ 16 MHz does 4 MIPS IIRC. The 68060 @ 50 Mhz does about
>: 75 (!) MIPS (source: MC680x0-FAQ: 68060 @ 66 MHz: 100 MIPS). That's
>: almost 5 times as fast as the Falcon DSP, and 19 times what the CPU can.
>: Second: how dare you compare the sad VGA videochip in the falcon with a
>: 64-bit RISC processor? It's at _least_ 2 generations difference between
>: the two. (remember the Jaguar is, to this date, the *fastest* game
>: machine in the world...)
>
>Well, if you reread I talked about the Falcon040, not the Falcon030. Some
>time ago, when I wrote the "open letter" to John Townsend, I had a talk
>by e mail with a former Atari technician who worked at the Texas
>facility. He told me he had worked on the Flacon040, a machine with
>Jaguar chips, Audio subssystem with DSP (exactly the same specs as you
>are stating, however, he did not mention the "Jerry" DSP, he just stated
>"..with DSP"), "full speed 68040" CPU and 8 new custom chips, of which
>some were clocked at 110 MHz. The facility was closed, none of the
>techinicians stayed with Atari then from the Texas facility. The machine
>should have been ready by 1993.

Aha, that explains it. I didn't realize you were talking about an
imaginary computer that never made it ;-). I suppose it's the same
machine indeed, but with a few modifications to keep it up to date.

Besides, I followed the entire thread resulting from your "open letter"
to John Townsend but have missed that letter starting it. Could you send
it to me via private Email please ? I would be much obliged...

>Well, even if- today's RISc CPUS are not only cheaper, but by far more
>powerful than 680x0 chips. The PPC 604 can emulate, for example, a 68040
>FASTER than the original chip. Other CPUs are even faster (Alpha AXP); to
>include the 68060 is a solution if and only if MicroBox has a COU slot,
>whereone could replace the 68060 by a RISC chip, when (if?) TOS or Magic
>is available in Native form for a RISC CPU.

That is true, but it doesn't automatically make the 68060 a *bad* chip.
It does compare good to a Pentium, that should be enough for now (?).
The 68060 is (internally) almost a true RISC processor BTW !
Apple did not choose for the PPC for speed reasons (the 68060 _is_ just as
fast as emulated code on a PPC 604) but because the PPC processors have
a better future than the 680x0 series (there will never be a 68070).
But the RISC processors _are_ better, no argument about that though...
Still I think most of us _would_ have a Medusa T60 (and be *very* happy
with it, too) instead of our ST's if only the Medusa's price was $1500.

According to the comp.sys.68k FAQ : (talking about MC68060 processor):

"It has a list price of $US 308 probably at quantity. (unverified)"
Although "unverified", this should be considered a fair estimate...

>On the other hand, why should Atari publish a new machine, when they
>actually
>1) closed down all activities in continental Europe, especially in
>Germany, where they culd sell most of them
>2) cancelled all treaties with Atari dealers. How are they going to
>distribute the machines?
>3) I willnot talk about the marketing here, alll whathas to be said, has
>been said in the past

That could prove to be _very_ difficult indeed. But when the falcon was
introduced, the dealernet (at least in europe) got bigger again, after a
real bad period. Same goes for the software-developers, especially the
shareware-programmers. The same could happen when a new revolutionary
computer is marketed. (marketed...? by Atari...? Naaahh ! >;->)
You never know.
But every week that goes by makes it more and more improbable...

>BTW, In Austria we had the official introduction of the SONY playstation,
>announced even on TV and on Teletext (Videotext IMO it's called in some
>countries).
>Still no Jaguar around.

Well that's very stupid from Atari and very unfortunate too...
However it only shows Atari's bad economic insights (as reason 1), and the
fact that SONY is such a _huge_ multinational with so many resources and
power that the _only_ company with the power to win from SONY is probably
Microstuffed (as reason 2).
I mean, _if_ Atari's marketing would be any good, would they _then_ be
able to take on giants as SONY with any chance of succes ? I think not.

Which brings me to another point:
If the entire worldwide community (and the US-government, IBM, Apple, etc.)
does not stand up soon to Microstuffed and Bill (his first name says it all,
doesn't it ;-)) G*tes, and their increasingly agressive marketing-politics,
no computer company, bar none, will have _any_ chance of releasing _any_
future new 'different' computers at all. I myself am very happy paying much
more for a computer, if I thus preventing to get microstuffed-dependent.
Providing it does what I need of it, that is. And if it's harder for me to
turn it off than it is to turn it on that's just fine by me ;-)

Maarten van den Berg
Amsterdam - the Netherlands
email: maberg@xs4all.nl

1932. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: chrisl@ici.net
Message-ID: <72.6427T1305T2977@ici.net>
Source record: 161079

>They use a PC

They use NT workstations with MIPS or DEC processors.

1933. Re: Atari Transputer Workstation -- any info?

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: I.vanderMolen@telecom.ptt.nl
Message-ID: <I.vanderMolen.33.000DD2AC@telecom.ptt.nl>
Source record: 161080
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.transputer,alt.folklore.computers

In article <404rv3$m42@btmpjg.god.bel.alcatel.be> cgra@se.bel.alcatel.be (Chris Gray)
writes:
>From: cgra@se.bel.alcatel.be (Chris Gray)
>Subject: Re: Atari Transputer Workstation -- any info?
>Date: 7 Aug 1995 11:04:03 GMT
>Keywords: ATW800

>In article <DCsK0y.CIo@festival.ed.ac.uk>, jlothian@castle.ed.ac.uk (J Lothian)
>writes:
>> Hi. I'm trying to get some information about an Atari
>> Transputer Workstation, model ATW800. It seems to date
>> from about 1990. It's in a large tower-style case.
>> On a cursory examination, it seems to contain most
>> of the innards of an ST, along with a large board
>> with a T800 transputer on it and another board that
>> seems to be a video card of some sort. All I've got
>> is the box and the keyboard; no monitor, no mouse,
>> no manuals. I'm told that it runs Helios.

>Yup, the i/o server is a modified 1MB MegaST (with a SCSI
>driver chip called Morpheus) and the other board is indeed
>the video (based on a chip called Blossom). Helios was
>indeed the OS supplied wih the machine.

This Morpheus chip is located at address $FF0000 in the memory of the ST. It
controls the SCSI interface (I think it's SCSI-1), and the diagnostic bus. Via
the diagnostic bus transputers can be reset etc.
The TOS version is 1.2 but you can upgrade to 1.4 by just replacing the ROM's.

>> Basically, I'm looking for any information about this
>> machine; in particular, I'd be very grateful for
>> pointers to any companies that might still be able
>> to supply documentation for the machine and its
>> software.

>Perihelion still support Helios, but not the ATW bits of
>it (the iserver and video driver, mainly). They publish
>a book called _The Heios Parallel Operating System_ which
>describes Helios in general, but doesn't help much with
>the ATW aspects.

>In sum I don't think you'll get documentation from any
>company; however I have some provisional stuff from the
>developer's kit which I could probably copy for you without
>getting into too much trouble from either Atari or Perihelion

>-- get in touch with me by email if you want to discuss this
>further.

Atari Benelux said they didn't support the ATW anymore. I could not even get
any docs. Perihelion can still sell the Helios software for about 800 pounds
sterling. Just a little to expensive for me (for a completely unsupported
system). However, I am porting the INMOS standard iserver so I can use
the T800's (still in pre-alpha state:-)
But I've still got a few problems: can't get the T800 on the motherbord
running (farmcard Ok), and the system crashes if I try to read anything from a
Quantum LP105S SCSI disc. So I'm using a Megafile 30 disc on the DMA port and
the first processor of the Farmcard as my root processor.

>As far as the monitor and mouse are concerned, you're looking
>for an Atari SM124 or SM144 and a standard Atari mouse (or
>compatible).

Not to expensive anymore:-)

>Best wishes

>Chris

For more info, (or to keep in touch) send E-mail to
I.vanderMolen@telecom.ptt.nl

Greetings,
Ids.

1934. Re: Disk Transfer ST-UNIX

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: avsec@westminster.ac.uk
Message-ID: <DCztxq.J5M@westminster.ac.uk>
Source record: 161081

```
: |> > - If I format the disk on the ST, the UNIX system cannot read it
: |> > - I don't know how to format the disk on the UNIX-system
: |> >
: |> > Stupid Question: Is the UNIX format the same as MS-DOS?
: |>

: Get hold of a PD utility for UNIX called 'mtools'. It enables you to refer
: to the Unix floppy drive as a: in MSDOS format. eg mcopy unixfile.prg a:

All the unix systems I have used have this already - if yours doesn't,
complain.

I've successfully done it with MS-DOS formatted double density disks (720k).
All you need to know is:

mdir a:
mcopy unixfile a:\file
mcopy a:\file unixfile

Thats it. Just msdos commands with an 'm' at the start.

Phil.

--
/*------------------------------------------------------------------------*/
Phil Shore - email: avsec@wmin.ac.uk or shore@bbsrc.ac.uk

Atari Falcon030 4mb/120HD/FPU
```

1935. Re: dip 3.3.7l-uri for linux-68k? Where?

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: michi@pluto.ping.de
Message-ID: <0HN3BSF@pluto.ping.de>
Source record: 161082

Hi,

Christer Gustavsson (d2cg@dtek.chalmers.se) wrote:
> I'm looking for binaries or sources for dip 3.3.7l-uri for linux68k. I tried
> compiling the linux-x86 sources, but it seems like they need some changes, and
> I'm a very lazy person. Where can I find them?

take a look at ftp.fu-berlin.de/pub/atari/linux/bin/dip-3.3.7.bin.tar.gz

cu, michi
--
* *
* Michael Plonus michi@pluto.ping.de *
* Dortmund Michael_Plonus@do2.maus.ruhr.de *
* Germany *

1936. Re: SPECTRE GCR For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: abstract@wam.umd.edu
Message-ID: <407vdo$85u@cville-srv.wam.umd.edu>
Source record: 161083

How Much?

1937. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508081523.AA02585@ilmen.lanl.gov>
Source record: 161084

In a previous article, tom.thomason@fpc.ct.se (Tom Thomason) wrote:

> It sounds too good to be true.

What's that old saying? If it sounds too good to be true, then it
probably isn't? :)

> OTOH, there WAS a rumour among Atari developers about a Power Atari type
of machine being developed for release at the end of next year.

Not from THIS developer (or anyone _I_ know and trust in that arena).

> Then again there are still rumours concerning a Jaguar version with
> keyboard and HD faciclities.

Something similar to this has been discussed... but no further than that.

> The latest news I've heard is that Atari have started up the Falcon
> production lines again due to sufficient orders having been placed.
> This is, in a way, good news, but it's also somewhat of a stab in the
> back for C-Lab [...]

If it was true, it might hurt C-Lab; but it's not, so it doesn't. ;-)

Oh... all IMHO, OK?

-Hutch- @ Fair Dinkum Tech

1938. Re: Connecting 2 Sts via printer port? (long)

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508081529.AA02591@ilmen.lanl.gov>
Source record: 161085

In a previous article, contacts@mini.mits.mdata.fi (Pekka Saarinen) wrote:

.
[long binary file deleted]
.

I know you meant well, Pekka, but...

Please do NOT post binaries to comp.sys.atari.st! Much better to send it to the .binaries newsgroup and then put a post here letting people know where they can find it -IF- they are interested.

People need to understand that some folks have to pay for their net access and that some newsreaders do not allow you to skip over unwanted articles. If they don't care for your long binary file, you just cost them money, time and aggravation.

So please try to be considerate of others, OK? NetRules DO have a purpose.

Thanks,

-Hutch-

1939. 4 sale...

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: Robert Anisko <robert.anisko@daytonoh.ncr.com>
Message-ID: <DCzyyw.Cu6@intruder.daytonoh.attgis.com>
Source record: 161086

Well, I have a few Atari ST-related items for sale, if anyone is
interested:

-MegaSTe/4
-1040STf (2.5 megs)
-Megafile 30/Supra30 hard disk combo
-Spectre GCR (3.0) with ROMs
-Mouse Master
-misc old ('86-'89) games

If anyone is interested in any of these items, send me some
email at:

Robert.Anisko@daytonoh.attgis.com

Thanks...

rja/ff

1940. Help please

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: ade@adesamm.demon.co.uk
Message-ID: <807912854snz@adesamm.demon.co.uk>
Source record: 161087
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

Hello to all,
I've got a few questions that I would like some help with please post
back to the group or e-mail me if you can help.

(TOS 1.2 -> 1.4)
Mother has an old 1040STfm with TOS 1.2 can this easily be upgraded to
1.4? (No we don't want TOS 2.06!)

(Hard Drive Q1)
Should mothers ST be able to read my Hard drive?
My drive is running on an STE, and uses SDManager driver.

(Hard Drive Q2)
I want to use an alternative driver, got any suggestions.
SDManager lets me boot from floppy by just pressing 'A' on boot-up
the driver must have a similar, as easy feature.
The Drive is 1Gig, and I don't want too many partitions, one larger than
200Meg would be nice, SDManager doesn't seem to like any much bigger
than this.

(Oasis)
This is the thing I need most help with.
I've been having problems with it from the start but I like the package
and have only heard encouraging things from everyone who has got it to
work... So I wanna be able to do the same!
So I need to eliminate which part of my set-up doesn't like Oasis.
So if you have used Oasis, and it's behaved badly let me know what
config you are using, Computer, TOS, Hard Driver, Memory, and anything
else you think important. Let me also know if you wanna here the results
I will of course tell the programmers when I figure it out, maybe it
will help them out for the next version.
Just for the record my config is:-
STE TOS 1.62 4Meg Memory, SDManager Driver.
(I get //// and ????? instead of text with Oasis)

Sorry this post is a bit long but I wanna sort this lot out so if you can be
helpful I would be most greatful.

Ade.

--
ade@adesamm.demon.co.uk (ASL) Luton Air Scouts, Lea Valley, Luton, Beds, England

Dr McCoy - Your pulse is 242, you blood pressure is practically non-existent,
assuming you call that green stuff in your veins blood...
Mr Spock - The readings are perfectly normal for me, Doctor, thank you, and as

for my anatomy being different from yours, I am delighted.

1941. Re: Amiga is back...Atari

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <26e_9508081527@flight.org>
Source record: 161088

```
> Dunno about Voyager though, but saying that any computer with a graphics
> card could do effects as seen on B5... If It had a quick enough processor
> it'd do it quick to... :)

I belive Voyager uses Silicon Graphics boxen...

---
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

1942. Atari Programming Books

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508082152.AA02678@ilmen.lanl.gov>
Source record: 161089

I've got some extra programming manuals that are taking up valuable
shelf space. Take them all off my hands for $23, including USA shipping:

Atari ST Application Programming Datatech 530pp
Atari ST GEM Programmer's Reference Abacus 414pp
DSP56000/DSP56001 User's Manual Motorola 400pp
ST Assembly Language Workshop Taylor Ridge 261pp+disk

If anyone is interested, I also have some miscellaneous DOS/Windows and
Macintosh books and software. Send email for a list.

-Hutch- @ Fair Dinkum Tech

1943. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: cokford@acs5.acs.ucalgary.ca
Message-ID: <408ktc$e7m@ds2.acs.ucalgary.ca>
Source record: 161090

Phil Yeadon (oasis@.demon.co.uk) wrote:
: If you use Event_Multi to detect all system actions
: (Mouse, Windows etc) and include a timer event, GEM will drop out
: after a period of time, allowing the TCP/IP data packets to be
: handled. The only item that presents dificulty is the Menus.

The other difficulty is that on many versions of TOS (up to 1.4,
I think), the event Timer will not work properly. Not sure how
to run Event_Multi to work when the file selector is up, though.

1944. Best PD/Shareware games

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: "Paul E.S. Brown" <brownp@soc.plym.ac.uk>
Message-ID: <4080ru$54d@auntie.bbcnc.org.uk>
Source record: 161091

Hi,

I'm looking for reccomendations for games to get from the internet.
I'm not a regular Atari ST user, but my mum uses the machine
for DTP and WP and would like to play some simple puzzle/card games.
Any suggestions would be appreciated.

Regards,

Paul.

1945. Help!: Disk conversion - MAC to ATARI

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: Noel.da.Costa@pixie.co.za
Message-ID: <408qge$egu@foxbat.pix.za>
Source record: 161092

I've recently been working on a MAC using Emagic Logic software for MIDI sequencing. I have the file saved on HD 3,5" disk as a standard MIDI file. Problem is: I need to load it up, and continue working with the file, on Atari C-Lab, which won't read my disk.

*Does any one have any solutions?
*How can I convert the file(and/or disk format) so that my Atari can read it?
*Please E-mail me with idiot-proof instructions; I'm brand new to the Atari.

1946. Wanted UK - Memory upgrade from 520STFM to 1 meg

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: Jax
Message-ID: <807925709.20361@blueflag.demon.co.uk>
Source record: 161093

If anyone has a memory upgrade for an STFM in the UK, let me know and I'll buy it off you.

Jax@blueflag.demon.co.uk

--

Random Quote of the Day :

A verbal contract isn't worth the paper its printed on.
-Sam Goldwyn

1947. ~LEAVING ATARI SALE!!!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <40922g$1tc@ccnet3.ccnet.com>
Source record: 161094

SELLING ALL ATARI GEAR...MOVING ON.. buyer pays shipping

TT030 TOS 3.06
CATTAMARAN 48mhz accellerator
345 meg internal h/d
ptc 1426 monitor 14"

1300.00
~~~~~~~~~~~~~~~~~~~~~~~~~~~
SOFTWARE FOR SALE

CALAMUS SL latest version
includes modules:MOUNT,
BRIDGE,EXTEND CLIPBOARDS,TOOL BOX,SPEED LINE

also selling COMPUGRAPHIC FONT SETS:
palacio, souvenier
CHERRY FONT SETS
1 THROUGH 6
~~~~~~~~~~~~~~~~~~~~~~~~
OUTLINE ART VER 3.0 50.00
DYNA CAD VER 2.04 250.00
CALAMUS FONT EDITOR VER 1.0 25.00
WORD PERFECT VER 4.1 40.00
EASY DRAW VER 3.0 40.00
MEGA PAINT PRO LATEST VERSION 50.00
LATTICE C VER 5.6 75.00
TRUE PAINT VER 1.04 30.00
PAPYRUS VER 3.62 100.00
COMPO SCRIPT VER 1.04 100.00
GENEVA VER 1.02 30.00
SPEEDO GDOS 30.00
NEODESK VER 4.02 30.00
NVDI VER 3 35.00
~~~~~~~~~~~~~~~~~
COBALT FILE MANAGER VER 2.5 35.00
STRAIGHT FAX VER 2.20 35.00
SPEEDO GDOS 5.0 UPGRADE 25.00
DIAMONBACK VER 3.51 35.00
DIAMOND EDGE VER 2.01 25.00
EXTEND DOS VER 1.1 10.00
IMAGCOPY VER 3.5 35.00
FLASH VER 2.2 25.00
SPEEDO VER 4.2 GDOS WITH ATARI WORKS 50.00
~~~~~~~~~~~~~~~~~~~~~~~~~~

HARDWARE

CD ROM DRIVE NEC 210 2X WITH 3 CDS (GEMINI,CRAWLY CRIPT VOLS 1~2) INQUIRE

ICD TAPE BACKUP 155 MEG WITH 5 TAPES 200.00

--

\\\\\\\\\\ ^^^^ ^^^^ ////////
\\\\\\\\\ \=====/ ///////
\..... === ...../
selah @ccnet.com

1948. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FHIDCFDRUP@cabal.shnet.org>
Source record: 161095

In <mrz5149-0708950008430001@ppp7.cs.rit.edu> M. R. Zucca wrote:
>In article <FHFGAIJNUP@cabal.shnet.org>, guenther@cabal.shnet.org
>(Thorsten Guenther) wrote:
>> My sources are several issues of "ST
>> Computer" (who advocate Mac/MagiCMac), excerpts from the MacFAQ from
>> Mausnet, etc..
>
>The problem is, where are these sources getting their info? We're talking
>about tertiary to quarnary (?) sources of information here.

Markus Fritze (mfritze@mail.hh.provi.de) is a Mac programmer.
AFAIK, _he_ is responsible for the MacFAQ in Mausnet.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

1949. Re: Atari's History Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FHITBCAFUP@cabal.shnet.org>
Source record: 161096

In <fc8_9508061723@tor250.org> Dan Dreibelbis wrote:
> If you're using a PC to access this, you can still experience
>the joy of using an Atari! There's at least two emulator boards out
>there that will replicate an ST on your platform so you can at least
>utilize productivity and graphics software.

Just one point to add here: the Atari desktop's got many features of
Windows '95.

In fact, one of the largest newspapers in Germany, the Sï¿½ddeutsche
Zeitung, had mentionings of Atari in two articles on Windows'95.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

1950. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FHITBCAIUP@cabal.shnet.org>
Source record: 161097

In <380_9508051859@genesplicer.org> Terry May wrote:

>Re: _NEW Atari Announced_, Jim Boulton wrote to All on 05 Aug 95:
>
> JB> The Panther is the only exception to my knowledge... They seem to be OK
> JB> at releasing stuff, they just never advertise or support the bloody
>
>Where can I buy an ST Book, an ST Pad or an Atari CD-ROM?

The ST Book is available here in Germany, but true, it is a rare beast.
The CDAR 504 flopped (it was out too early), but I personally had a fellow
student at my university who owned one.

The ST Pad was never released, but it existed. Who'd have bought it, BTW?
Remember Shivji's "Momenta" flop or Apple's Newton?

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

1951. Re: 3D on ST

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: Alan Gauton <ag@spd.eee.strath.ac.uk>
Message-ID: <Pine.SOL.3.91.950808141121.1831B-100000@humpback>
Source record: 161098

On Sun, 6 Aug 1995, steve attwood wrote:

> >Callum Lerwick (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
>
> >What kind of PD/Shareware 3D rendering programs are available for ST's?
> (not
> >STe/TT/Falcon) Gourad shading would suffice, raytrace would take ages...
>

Bits about POV 1 deleted.

>
> Sorry, I don't know where you can still get a copy of this (FTP etc.) - it's
> not on the official POV-Ray ftp site (ftp.povray.org) and the latest
> versions
> of POV (2.2) seem to only run on '030 based machines (Falcon, TT, PAK 68/3),
> as seen on the Atari section of Raytech BBS (+44 01862 832020 8,N,1 ANSI).
>

and bits on QRT as well.......

Anyway, I got a copy of POV 2 from a web site somewhere in France I
believe, and I use that on a plain vanilla STE with 4Mb RAM. I found it
when I was trecking through all the Atari related sites I could find.

I'll see if there's a reference to the location when I get home (& if I
remember - I've got a lot to think about at the moment)

AG

Alan Gauton | Tel +44-(0)141-552 4400 x.2686
Signal Processing Division | Fax +44-(0)141-552 2487
Dept. of Electronic and Electrical Eng. | E-Mail ag@spd.eee.strath.ac.uk
University of Strathclyde, Glasgow G1 1XQ.|http://www.spd.eee.strath.ac.uk/~ag/

1952. Re: STonX?

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <407q6u$np9@epsilon.qmw.ac.uk>
Source record: 161099

On randyh@sr.hp.com, Randy Hosler (randyh@sr.hp.com) typed away:
: Could someone please post the web site for STonX? I have a hard time getting
: to Hensa.

Make sure you access HENSA between the hours of 8pm-8am British time,
and you will have no problems accessing us.

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1953. Help with games

Newsgroup: comp.sys.atari.st
Date: 1995-08-08 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95220.190456STIRRE31@MAINE.MAINE.EDU>
Source record: 161100

```
There are a few games on ftp.cnam.fr that I cannot get to work
with my Falcon.
First, Zodiax: I don't know how to install. I don't know any German
so I don't know what is going on.
Arena: What is an *.msa file, anyway? I did get it uncompressed
from the Umich site but couldn't get it running. It would
give me a TOS error and kick me back the desktop. Any suggestions?
Crown: Not a problem but I would like to know what it is. Also,
what would one do with a .001 file? I haven't downloaded it
yet but will if it is worthwhile.
Thanks for any help.
-scott tirrell
-stirre31@maine.maine.edu
```

1954. ST/Falcon Ratio Follow-up

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: msh@mserv1.dl.ac.uk
Message-ID: <40a3e7$g6l@mserv1.dl.ac.uk>
Source record: 161002

I just wanted to say a big thanks to everyone who replied to my small survey and to say sorry I haven't had a chance to respond to any of you yet personally. The flow of mail for this survey has just about stopped now so I will compile the results and hopefully post them here by Friday.

Once again thanks to everyone who took part.

```
++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
+ Mark Stephen Smith : msh@dl.ac.uk or dlms@nessie.mcc.ac.uk +
+ Atari Web Pages : http://www.mcc.ac.uk/~dlms/atari.html +
+ +
+================================================================================+
+ Atari FTP List maintainer, Atari Web Page creator and maintainer. +
+ Member and writer for CAIN (Central Atari Information Network) +
+ Atari 1040STF, 4Mb Falcon 127Mb HD, Atari Jaguar, Atari Lynx +
++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
```

1955. help

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <52_graham@grasper.demon.co.uk>
Source record: 161003

It was none other than Daron Brewood who did write on 08 Aug 95 that ....
DB> And before anyone ask's it's set to 19200 baud as I can not get the
DB> SupraFAX modem to work at a higher baud rate with the Falcon and
DB> HSMODA06.

I assume you can get DATA to work at higher bauds (!) and it is just FAX that
is giving a problem ? Have you got M1EMU switch in the SCC.PRG set to "U"
.that cured this problem with STFAX for me anyway .
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

1956. Re: Vidi-ST 12

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <53_graham@grasper.demon.co.uk>
Source record: 161004

It was none other than Landstrider who did write on 08 Aug 95 that ....
L> I have the VidiST 12 and somtimes use it although I have now
>> : got an Expose Board the VIDI does some things maybe even better than
L> that !
L> Stop the press! I have credit card in hand ready to purchase
L> Expose. Are you saying that it is an inferior product compaired
L> to Vidi-ST? I use VideoMaster Falcon, and while single frame

Nonono ! Most certainly not ! EXPOSE is a much better product all round but there is just one area that VIDI ST is 'capable' and that is grabbing screens at higher resolutions (768*576*TC) more easily , the fact that it is much harder work to get anything of quality out of it cannot be under stressed though since it does not have the on board RAM for example so you need much more expensive and better spec'd video equipment. As for Capturing anything other than ROCK solid Freezed frame SVHS Vidi 12 is quite frustrating sometimes and not capable all of grabbing realtime video at all. The two products are simple not in the same league at all.
L> capture is not bad from a camera, I would hope Expose is many
L> times better. What is the quality of the video stream captured?
L> Is it better quality than MPEG?

Videomaster I have not used but I can safely say I think (and based on conversation with someone who had VM and now has EXPOSE) that it is not in the same league either in terms of Capturing video animation and/or still image .
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

1957. [FS] TTFast-RAM

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: Lexicor@world.std.com
Message-ID: <DD0sJq.LK6@world.std.com>
Source record: 161005

Hello Hello,

I've got a TTFastRAM Board forsale which is from GeSOFT. It is
currently stuffed with 16Megabyte (30pin) simms.

700 dollars or make me an offer

Cheers

Yat

1958. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: diehl@nudge.io.org
Message-ID: <409kq3$d7n@ionews.io.org>
Source record: 161006

Spencer Davies (Spencer@mettav.demon.co.uk) wrote:
: Out of the ether, the following was mentioned by Eric...:

: EM> : Atari... announce vaporware??? Nah! Never!
: EM> Show me one company that hasn't done this in the past. Just ONE
: EM> company.
: Sinclair Research! ;-)

Even they've done it. I recall an apparent joint venture between Sinclair Research, Psion and some other company who were working on the successor to the Quantum Leap; I believe they got as far as the preliminary stages, and then Sinclair generally dropped their computer line. But they had announced it, if only briefly and to a small(ish) audience. I can't remember its name; I'll have to re-read the Sinclair FAQ again.

: Spencer

: spencer@mettav.demon.co.uk

: --

: ~~~~~~
: | The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
: | Ideals and wording in this message are not necessarily those of |
: | the Sysop of the Tavern BBS |
: ~~~~~~

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

1959. For Sale: GI Mouse

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: jcassara@anshar.shadow.net
Message-ID: <40as73$t22@anshar.shadow.net>
Source record: 161007
Cross-posted to: comp.sys.amiga.marketplace,comp.sys.atari.st

I have a like-new Golden Image mouse for sale: only used once. I can
be used with both Amiga and Atari. Please make an offer. E-MAIL me if
interested.
--
Joe Cassara
jcassara@shadow.net

Check out the WIOD Home Page at -> http://www.shadow.net/~jcassara/WIOD

1960. Shielding in a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: pd@mole.bio.cam.ac.uk
Message-ID: <40afdk$rp3@lyra.csx.cam.ac.uk>
Source record: 161008
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Is the shielding *really* necessary inside a falcon?
(by shielding I mean the metal sheets screwed on to cover up the board)
What is likely to happen if I take some or all of it out?

I need some more room, and that is the obvious thing to remove.

Thanks for any help,
Phil
--
[E-mail pd@mole.bio.cam.ac.uk]

Love your enemies: they'll go crazy trying to figure out what you're up to.

1961. Internal *SCSI* disk possible?

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: pd@mole.bio.cam.ac.uk
Message-ID: <40afio$rug@lyra.csx.cam.ac.uk>
Source record: 161009
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Is it possible to mount a SCSI disk *inside* a falcon?
How/where do I connect it?

AFAIK there is a internal IDE connector but no obvious internal SCSI
connector.

Thanks for any help,
Phil
--
[E-mail pd@mole.bio.cam.ac.uk]

Love your enemies: they'll go crazy trying to figure out what you're up to.

1962. Re: Internal IDE/SCSI in a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DD1nyu.Er6@crash.cts.com>
Source record: 161010
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Phillip Davey (Path) (pd@mole.bio.cam.ac.uk) wrote:
: How do you connect an internal SCSI disk to a Falcon? As far as I can
: tell the only SCSI connector is the external one. Is there an internal
: one as well?

Nope.

: I am trying to fit a SCSI disk inside my Falcon as well as the internal
: IDE disk. Is this possible? What happens to all the connectors on the
: back of the board if you put it in a desktop case? I thought the idea was
: to put everything inside the case.

Put it in a tower case and you'll be able to run a line directly from the
SCSI-II connector to the drive internally in the tower case. Impossible
with the existing Falcon case.

: Physical space inside the falcon isn't a problem, it's just the connector.
: Also, is all that shielding *really* necessary? :)

The shielding not only keeps your neighbors from running you out of town,
because you'd ruin their TV reception; it also prevents your Falcon from
being interfered with by external radio sources (CB's, HAMs, Cellular
phones, etc.). Besides, with the limited space you destroy the small
amount of air space that the puny little fan needs to cool. Things are
already running pretty warm as it is.

Rich

1963. Beta testers wanted

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: plug@pavilion.co.uk
Message-ID: <807963126_OASIS_@pavilion.co.uk>
Source record: 161011

In article <3vtupd$cgi@gabriel.keele.ac.uk>
mud08@cc.keele.ac.uk (R.D. Evans) said:-

>I am looking for one or two people to beta test a midi sample dump program I
>am writing. At the moment I need people with Falcons, TT's and more exotic
>systems (colour preferably). It would help if you have collections of .wav or
>aiff/aiffc sample files on disc. This is a very early version which does not
>yet perform sample dumps. I also need feedback very quickly!
>
>If interested, please email me with a description of your system.
>
>Thanks,
>
>Richard.

I am using Cubase Audio Falcon with a 1gig HD and mono monitor and would not
mind testing the program if it is relevant to my work in some way which sounds
highly likely!

--

---

plug@pavilion.co.uk | "I don't care to belong to any social |
(richard thomas) | organisation that will accept me as a member" |
| (Groucho Marx) |

1964. sale SCSI-DISK

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: mluoto@cc.Helsinki.FI
Message-ID: <40a69l$3c3@oravannahka.Helsinki.FI>
Source record: 161012

I've got one Qunatum 170 lps (170MB) hard disk for sale,
goes for the highest bidder...

--
email: Markku.Luoto@Helsinki.Fi # ...Es kann schwierig sein,
(will find me where ever...) # mich zu verstehen, aber...
fax: +358-0-4524015 (manual) # ...underestanding is the
voice: +358-40-5013210 (gsm) 24h/day # beginning of acceptance...

1965. Incredible Package Deals!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: eifert@ix.netcom.com
Message-ID: <40adh0$b8b@ixnews7.ix.netcom.com>
Source record: 161013

****** INCREDIBLE PACKAGE DEALS ********
(Please pass this on to your Atari user group -- Thanks!)

The J. V. Fletcher Library in Westford, MA is reluctantly selling the following Atari packages for the best offer. We have used and maintained these machines for the past few years, and even offered the main Mega 4 system for public use (very popular). For a while there I was probably the only person in America to use an IBM at home (DTP side business) and an Atari at work. But time marches on, and we have had to convert to IBM contemptibles in order to standardize with the rest of the town. The following systems are being offered AS A UNIT -- they are packaged and ready to mail along with *most* of the documentation (*all* the software comes with original box and manuals, some of the hardware may be missing a manual). If a package has more than you want, make an offer and sell the excess to your friends <grin>.

IMPORTANT NOTE: These systems will be shipped C.O.D., with the shipping charges ADDED to the purchase amount. When the lucky winner picks up his (or her) system, be prepared to pay the agreed price PLUS C.O.D. and shipping charges (probably $20 - $30). Once I have accepted an offer, I'll e-mail with the total charges. Those living near Eastern Massachusetts can save C.O.D. charges by picking up their systems personally at the library.

*** Don't be shy folks!!***
Every offer will be considered!! Just remember that other avid Atarians will also be bidding <grin>

OK, on to the great deals:
(NOTE: Anyone buying System 1 gets a FREE 1040STf w/1 meg RAM -- works great, useful for spare parts)

---------- System 1 ----------
Hardware:
25 Mhz Atari Mega 2 upgraded to 4 megs RAM
Megafile 30 hard drive
Atari SM124 Mono monitor
Migraph hand scanner with Touchup and Migraph OCR
Software:
Convector / Arabesque
Calamus 1.0 / Outline Art

That's Write
LDW Power
Superbase
XBoot
Diamond Edge hard drive utilities
Image CAT
GEMvelope

```
-------------- System 2 --------------
Hardware:
Atari 1040STe with 2 megs RAM
Impulse 40MB hard drive (Supra host)
SM 124 Mono monitor
Software:
Atari Works with scaleable font GDOS
GFA Draft
-------------------------------------------------

-------------- System 3 --------------
Hardware:
Atari 1040STe with 2 megs RAM
Impulse 32MB hard drive (Supra host)
SM 124 Mono monitor
Software:
Calligrapher 3 Gold with Garamond Font disk.
ST Master CAD
-------------------------------------------------

-------------- System 4 --------------
Hardware:
Atari 1040STe with 2 megs RAM
Atari SH 204 20M hard drive
Emerson color / mono monitor with Omniswitch and cables
Software:
Word Perfect 4.1
Microsoft Write
Deluxe Paint
Cyber Studio CAD 3D 2.0
TCB Tracker (music program)
-------------------------------------------------
```

---------- System 5 ----------
Hardware:
1040STe with 1 Meg RAM
Atari SC 1224 color monitor (the nice one)
External DSDD disk drive
Software:
Mavis Beacon Teaches Typing
Curse of the Azure Bonds
Populous

Populous II
Secret of Monkey Island
Battle Chess
Sim City
Loom
Lemmings
Oh No! More Lemmings
Imperium
Colonel's Bequest (Sierra)
Conquest of Camelot (Sierra)
Fun School 3 (English set of kids programs)
North and South (Civil War sim)

```
-------------- LASER PRINTER!! -----------------
Atari SLM 605 with interface box -- (NOTE: paper misfeeds
often -- may need repair to the feed mechanism)
Comes with a spare Epson IBS 300 toner cartridge *and* new
LPS-604 Drum unit. Also packaged with the old Atari desktop
publishing program Deskset II, which works only with the SLM
series laser printers.
-------------------------------------------------
```

OK, lets hear from the last remaining intelligent computer
users in America!! This is great stuff, and it's going to go
out at Oh-my-gosh-how-much-did-you-pay-for-all-that???
prices, so you'd better move fast!!


```
Send e-mail offers to Darrell at either:
eifert@mvlc.lib.ma.us (library e-mail)
eifert@ix.netcom.com (personal e-mail).

You can also reach me by regular mail at:

Darrell Eifert
J. V. Fletcher Library
50 Main St.
Westford, MA 01886
Ph. (508) 692-5555
```

1966. Re: MiNT dislikes BlowUP?! Please help!

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <40ac5f$dl3@wn1.sci.kun.nl>
Source record: 161014

In article <125_SDavies@mettav.demon.co.uk>, SDavies@mettav.demon.co.uk (Spencer Davies) writes:
> Out of the ether, the following was mentioned by Sander...:
>
> >> GEM=D:\CLI\MINT\GEM.SYS
> >> EXEC C:\AUTO\BLOWBOOT.PRX
> SS> Now try the same with the GEM-line commented out. You'll see what
> SS> I mean. I want to run MiNT without MultiTOS.
> Hmmm, tricky as BLOWUP requires that GEM be initialised for it to install its
> screen routines. I don't see any way of using it without initialising GEM.
> You can initialise GEM without having to load either AES 4.0 or 4.1 by
> running GEM.PRG (I have it somewhere if needed). This definately came with
> earlier versions of Mint (the ones that Eric released 0.8x and 0.9x).
> This will, as stated above, initialise GEM without the multitasking AES,
> though it will not give you a purely text based large screen. It will be one
> way of getting BlowBoot to work within Mint.

I didn't want a big text-only MiNT system - I just want it the way it
was _before_ MultiTOS. I had one GEM-program running, and used TOSWIN
to have one or more text shells in windows. That worked great. It
was fast enough. I experimented with STARTER.PRG, but I didn't get
it to work yet. I'll try some more.
If I just comment out the GEM= line, I get a BlownUP (:-) screen, but
with the `mouse droppings'. Strange enough, setting it to GEM.PRG
doesn't make any difference.

Note: Under MultiTOS things work fine, but with the AES 4.1 kernel I
also get the `mouse droppings' sometimes. It's not relaxing to work
in the lower part of the screen when the system can freeze up any
time...

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

1967. RFD: comp.sys.atari.forsale

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <40afqn$9dj@inca01.inca.co.nz>
Source record: 161015

I recently wrote:
> I have recently noticed an increase in the "For Sale" posts in the
> comp.sys.atari.* newsgroups.

> Perhaps a .forsale newsgroup dedicated to wanted-to-buy or the sale of
> atari stuff could be created.

Since then, there appears to have been an increase in for-sale posts to these forums.

A group comp.sys.atari.forsale would be an advantage in that people wishing to sell/trade/buy Atari equipment or peripherals would have a forum dedicated to this. Amiga users have one called (I believe) .marketplace, and the absence of a similar area here is surprising.

So, let us have a discussion as to whether such a group would be worthwhile and get a reasonable amount of traffic through it.

1968. Re: Atari's History Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508091420.AA02741@ilmen.lanl.gov>
Source record: 161016

In a previous article, guenther@cabal.shnet.org (Thorsten Guenther) wrote:

> Just one point to add here: the Atari desktop's got many features of
> Windows '95.

Hmmm... I'd much rather say that Windows '95 has many features of the
Atari desktop. ;-)

-Hutch- @ Fair Dinkum Tech

1969. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <40agfa$9dj@inca01.inca.co.nz>
Source record: 161017

Matthias Baesken (baesken) wrote:
> It seems, that C-LAB will release a new TOS-version in the next few months.
> I have heard, that the price will be around 75 DM.
> This information is not 100% sure, but lets hope, that they will really
> release new TOS-versions.

Hopefully it will be available for older hardware than Falcons - such as
my TT.

Also hope that it wont be a "Music-TOS" with only music-oriented
improvements done to it.

Atari users, whether their lives revolve around Direct-To-Disc recording
or not, would, from previous postings about TOS 4.92, gain a lot from this
being released.

The sensible moves that C-Lab have made with the Falcon show that they
are headed in the right direction.

BTW : Will there be a Falcon Mk 3 (or 4) with more RAM and processor power
beyond the 14MB Mark 2?

1970. defrag

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: zwoerner@physnet.uni-hamburg.de
Message-ID: <40ag1u$auk@rzsun02.rrz.uni-hamburg.de>
Source record: 161018

Hello everyone,

is there a decent defrag programme for Ataris available, which neither costs a fortune to get the full version nor requires the user to do everything her/herself (i.e. allocating defragmented blocks to free blocks on your hd) ?

Thanks,

Oliver.

1971. Spread sheet program for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: mcneely@binah.cc.brandeis.edu
Message-ID: <40ahki$ifr@news.cs.brandeis.edu>
Source record: 161019

I am looking for a spread sheet program for an Atari 1040 st can anyone out
there tell me wher I can buy software for the Atari and give me an opinion
if they have used a spread sheet program that was good.
I am not an Atari knowledgable person.
Thanks in advance,
Matt

1972. 21" monitor for sale...

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DD1r65.70s@cf.ac.uk>
Source record: 161020

Eizo flexiscan 6500, greyscale 21" display, FST, pc/mac/atari compatible.
ECL i/p for TT high res mode, comp and ttl video ins for others, incl. ST
high rez and graphics cards. Immaculate, hardly used, paper white display
and very comforting on eyes (much nicer than SM124!).
Boxed and complete with manuals and leads. Upto 1660x1440 and refresh
upto 100Hz, Bandwidth > 120MHz!

Cost over ï¿½1400 but need space so offers around ï¿½550!

contact Dr Simon Williams, spesgw@cf.ac.uk.

1973. NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: rji@cheetah.inmos.co.uk
Message-ID: <40ao83$t4m@lion.inmos.co.uk>
Source record: 161021

diehl@twitch.io.org said:

> John Stanmeyer (chandler@village.ios.com) wrote:
>
> : Hmmmmmmmmmmmmmmmmmmmmm.....
> : What about the Atari ABAQ Transputer Workstation???
>
> Became the ATW and was released for a short time in the UK. Note: WAS
> released.

Was released in Europe as well as the UK - like Holland, Germany etc.

Damn fine machine - if anyone knows of any in skips or in need of a good home
drop me an e-mail :

rji@bristol.st.com or rji@inmos.co.uk

Bye,

Richard.

1974. Whatever happened to ATW disposal ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: rji@cheetah.inmos.co.uk
Message-ID: <40aoed$42@lion.inmos.co.uk>
Source record: 161022

Hello,

I remember last year that someone from Germany posted saying they knew of a job lot of ATWs for sale at a warehouse, whatever happened to them anyone know ?

Cheers,

Richard.

1975. SCSI 2.5" HDD Data Adaptor Needed

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <40af0r$2oj@preeda.internex.net.au>
Source record: 161023

I need a SCSI Data Adaptor Kit (Mounting Kit), to connect a
Quantum SCSI 2.5 inch Go-Drive to the normal SCSI 50 way ribbon
cable connector. I would like at least two kits but 10 would be better :-)

If not, where can I get the connector that plugs onto the 2.5 inch drive?
It is a 3M 150 series or Dupont 69764-050, 50 pin connector.

Prices?

I would appreciate any help or info at all.
Please email me directly. Thanks in advance,
Julian.

--

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\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

1976. Re: RFD: comp.sys.atari.forsale

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: Lexicor@world.std.com
Message-ID: <DD1zqK.DEM@world.std.com>
Source record: 161024

In article <40afqn$9dj@inca01.inca.co.nz>,
Gaven Miller <gmiller@inca.co.nz> wrote:
>I recently wrote:
>> I have recently noticed an increase in the "For Sale" posts in the
>> comp.sys.atari.* newsgroups.
>
>> Perhaps a .forsale newsgroup dedicated to wanted-to-buy or the sale of
>> atari stuff could be created.
>
>Since then, there appears to have been an increase in for-sale posts to
>these forums.
>
>A group comp.sys.atari.forsale would be an advantage in that people
>wishing to sell/trade/buy Atari equipment or peripherals would have a
>forum dedicated to this. Amiga users have one called (I believe)
>.marketplace, and the absence of a similar area here is surprising.
>
>So, let us have a discussion as to whether such a group would be
>worthwhile and get a reasonable amount of traffic through it.
>

Gaven,

in order to make this official you need to post it to other newsgroups
as well such as newusers and newsgroup. I can help you make it as I've
planted two newsgroups this way before (programmer and announce).

However, unless there is a better argument than the one I am seeing,
I would have to say that I disagree to the creation of such a group. Mainly
because the term "recently" was used which is indeed very true. "Recently" is
becaues a lot of people are changing platforms and selling their hardware,
just to leave the atari platform (which is understandable). However this
implies that this newsgroup (seeing that the atari sin't a growing market,
simply shrinking) has a very limited lifespan AND it is not productive for
the atari commn`unity and its developers I would have to vote against it if
it was passed on the way it is.

I would be much more interested in the creation of a
comp.sys.atari.marketplace which offers support of sales and advertising
of companies and developers as well as second hand sales. FORSALE newsgroups
offer the "flea-market" impression (and actually marketplace does too in a
way).

Cheers

1977. Help: Character Set Conversion

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: brian@zing.demon.co.uk
Message-ID: <807984834_OASIS_@zing.demon.co.uk>
Source record: 161025

I keep getting email from various mexicans, unfortunately my near inability to read spanish is made more of a problem by the lack of accents - and garbled email because (I'm assuming) of encoded data for including accents.

The emails in question include in the headers:
Content-Type: text/plain; charset="ISO-8859-1"; Name="Message Body"
Content-Transfer-Encoding: quoted-printable

My guess is that the ISO-8859-1 character set includes accented characters.
If this is right, then what I need is a program to convert form ISO-8859-1 to the Atari character set.
Does such a program exist?
If so - where can it be found?
If not - where can I get the information needed on ISO-8859-1 to write such a program?

(I'd hate to have to admit defeat using the Atari and have to transfer the file to a PC!)

Help needed fairly urgently!
--
Brian Dew

1978. What packer was used in the Grandad STOS games?

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <DD21F7.KEw@freenet.carleton.ca>
Source record: 161026

As I have a mega Ste, TOS 2.05, I've tried on a number of occasions to unpack the PRG file in Grandad one in order to fix it with stosfix, so that I can play it. Mega Depack and New Depack do not recognize the packer used. Any suggestions? I also tried the same on Plop, and got the same response. Any help would be appreciated.

Mark M.
--
Mark Montreuil (ai066@freenet.carleton.ca)
World Wide Web (WWW) page creation/consultation and posting
http://www2.magmacom.com/~montreum/index.html

1979. Re: Time bombs - 1040st

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: pete@bangert.demon.co.uk
Message-ID: <808001672snz@bangert.demon.co.uk>
Source record: 161027

In article <DConwM.86H@online.tmx.com.au>
mark@midcoast.com.au "Mark Court" writes:

> I was just wondering if anyone out there could help me?
>
> Although not an atari user myself, a friend of mine has one as part of a
> midi setup. Recently he's been having trouble with little cartoon
> pictures of bombs appearing in lines on his screen.

There is a program around - run from the Auto folder called
ANTIBOMB.PRG. It has been distributed with cover disks, so I assume
it's available from one of the ftp sites.

It intercepts the Bomb display (which dissappears quite quickly) and
gives a GEM box with an explanatory text. May help.

I had a similar probem in my studio once and tracked it down to
interference from a PD desk accessory prog called (from memory)
INCONTRL or similar. Check non-proprietary software first (and that
is not a slur on PD authors in anyway !).

Regards,
Pete
--
Pete Bangert I think I'm a novice
pete@bangert.demon.co.uk I just wish I had enough expertise to be sure

1980. Re: MiNT dislikes BlowUP?! Please help!

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: paa@hol.gr
Message-ID: <40b12r$8q6@newsflash.hol.gr>
Source record: 161028

I had the same problem with Screeblaster. Generally scrren expanders wait
for the v_opnwk() call (normally done by AES). Of course this is not the
case if you are not running GEM (of any kind). The solution is simple.
I wrote a program that simply opens and closes the PHYSICAL screen
workstation. That's enough to activate your screen expander before MiNT (or
anything else) runs.

If you want this little program just email me.

Panayiotis Andriopoulos

paa@prometheus.hol.gr
panos.patra.hol.gr

1981. help

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2194dbrewood@nest.demon.co.uk>
Source record: 161029

CHRS: IBMPC 2
In a message of 09 Aug 95 Graham Irvine (0) wrote to All :

GI> I assume you can get DATA to work at higher bauds (!) and it is just
GI> FAX that is giving a problem ? Have you got M1EMU switch in the
GI> SCC.PRG set to "U" .that cured this problem with STFAX for me anyway

The problem seems to be with the modem settings somewhere.

Daron - dbrewood@nest.demon.co.uk

--

1982. Re: Where can I get a PD C compiler/interpreter?

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: gufl0000@stud.uni-sb.de
Message-ID: <40bh5u$4l3@hades.rz.uni-sb.de>
Source record: 161030

Gareth Davies (932907da@udcf.gla.ac.uk) wrote:
: Hello!

: Can anyone help: do you know where I can get a PD/Shareware/Freeware C compiler or/and
: interpreter? If you do know would you tell me?!

: I know that St Format published one a couple of months back - as I can't get
: a back issue I can't get the prog - if someone would send me the prog
: via e-mail I promise that I won't tell. What's more you'll have a
: friend for life.

: Gareth.

Hi Gareth,

I have the Sozobon C Compiler at home which is quite powerful. One of the authors gave the following electronic adress for support:

Tony Andrews
UUCP: onecom!raid5!tony
Citadel:Tony Andrews@FWBBS

He might be able to help you. You will need a shell and an editor as well.
If this doesn't help you, feel free to e-mail me. Maybe I can send you a
copy of my compiler.

bye

Guido

1983. atari@atari.archive.umich.edu

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_30293d02_Jesper.Kock@kockens.ct.se>
Source record: 161031

Hi!

I want to get in touch with someone in charge of atari@atari.archive.umich.edu

Someone who's got an E-mail adress to wright to ??

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

1984. Re: Returning to ST Land

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <30291d168aaa580@xs4all.nl>
Source record: 161032

Steve G. wrote on Thu 01-06-95 01:22:

>
>Okay, I now have a couple of dollars to throw around and I thought I'd

[lots of stuff deleted]

>No, I'm not Atari bashing here (contrary to what it looks like). I really
>want to get back into the Atari 16-bit scene, but there's just no way in
>hell I'm going to spend a LOT more money for a LOT less computing power.
>I mean, is it just me that sees this? Why the hell is all of this weak,
>underpowered, underconfigured Atari hardware so friggin' expensive?!?
>
>Any insight to this would be appreciated.

No insight. You're just damn right and it THUCKS, Butthead!

--

____
	vertaler	translator	traductor
Jos den Bekker	Engels en Spaans	English and Spanish	espaï¿½ol e inglï¿½s
<josdb@xs4all.nl>	---
	WWW: http://xs4all.nl/~josdb

1985. Re: RFD: comp.sys.atari.forsale

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <40bctb$r1c@mark.ucdavis.edu>
Source record: 161033

I agree with Gaven. And I don't believe it is really that new a thing. I have been grazing this newsgroup off and on since 1987, and there have always been a large number of "FS" or "For Sale" threads. Usually I am not interested in such threads and skip over them. It would be much nicer if there were a separate newsgroup for such threads.

I don't like the idea of a "Marketplace" newsgroup as much because I would be much happier to see new products and such listed in the "Announce" newsgroup, including dealership's special offerings.

I do not know what is considered sufficient traffic to have or continue a newgroup. c.s.a.st seems to have about 80 messages a day of late, and will probably pick up when colleges are back in session. At a guess, about 1/4 of that traffic is "for sale" stuff.

.....
: Eric Hays -- Program Assistant -- Internship & Career Center -- UC Davis :
: -- elhays@ucdavis.edu -- 271 Voorhies Hall -- 916-752-2819 -- :
=====

1986. Re: Hybrid Arts still around?????

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: pete@bangert.demon.co.uk
Message-ID: <807981646snz@bangert.demon.co.uk>
Source record: 161034

In article <406hup$egf@rigel.pixi.com>
tiger88@sirius.pixi.com "Greg Malick" writes:

> Does anyone know how I can get in touch with Hybrid Arts.

I include this extract from an advert on Compuserve for anyone else
who is interested in Hybrid Arts Software.

Regards, Pete

Binary Sounds ANNOUNCES !!! We have taken over the marketing and
distribution and support of The MidiTrack ST Series (SmpteTrack and
EditTrack), EZ-Track, GenEdit, EZ-Score and MidiMaze of Hybrid Arts
Fame. Stefan Daystrom will continue support and upgrading of the
MidiTrack ST Sequ encers. We are also lowering prices to make our
products some of the best values for the amateur, semi-pro and pro
musician!

Binary Sounds is operated by:
Rick Ladage and Bob Semaan in Houston, TX. USA
We can be reach by E-mail or snailmail or tele or fax!

Rick Ladage
Internet...bondservant@delphi.com
Bob Semaan
Internet...bosem@delphi.com

Binary Sounds
431 Oak Dale
Houston, Tx. 77477 USA
713-776-9118 9am-9pm Central Time Mon-Sat
713-449-3129 6pm-9pm Tue-thurs

Compuserve support will continue to be provided by Stefan Daystrom
(75300,3331 on CompuServe; 75300.3331@compuserve.com over the
Internet) in the MIDIAVENDOR forum, in section 12 (whose name will be
changing from "Barefoot/Hybrid" to probably "Binary Snds /Hybrid").

--
Pete Bangert I think I'm a novice
pete@bangert.demon.co.uk I just wish I had enough expertise to be sure

1987. Is there a IBM .MOV viewer for the ST ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <40a30c$o0a@jazz.iinet.com.au>
Source record: 161035

G'day all.
The subject line says it all. I have a CD with .MOV files on it, I'd
like to view them.... (if at all possible)

If anyone knows of one please let me know it's name (and mayby where I
can FTP it from)
Thanks in advance
Regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

1988. Re: SCSI potential in MegaSTE's

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3028b27f_Claes.Holmerup@p5.dada.ct.se>
Source record: 161036

Hi there,
I went through some mail and found this:

> In a previous article, shunt@sb.dcs.uga.edu (Stephen Hunt) says:
>
>> I was told that it was possible to put a standard SCSI drive into
>> an Atari MegaSTe if a certain plug could be found on the
>> motherboard. Is this true? Mine is the 2 Meg model, with 720k
>> floppy.

> I don't know about actually putting a SCSI drive _inside_ a Mega, but
> if you use ICD's Link or ADSCSI+, you can connect a SCSI drive to the
> DMA port. The Link is $90 from Toad, and the ADSCSI+ is $99.

In the MegaSTe's that were distributed with a hard disk, there was always a SCSI interface internally - placed on a connector that's located beside the floppy connector. If there was no hard disk from the start, there should be some jumpers on the connector instead, to bypass it and get the signals to the DMA port instead. The interface is a small card with a few components, a 3 or 4 pole dip switch and a 50-pin flatcable SCSI connector on. If my memory doesn't play a trick on me, I think that there is an ADSCSI that's made especially for this internal connector in the MegaSTe. I don't think that Atari's own model is available anymore, since the MegaSTe is out of production. If the ADSCSI for MegaSTe isn't available either, the only possibility is to use the DMA port, in which case I'd prefer a LinkII.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1989. Re: Internal IDE/SCSI in a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3028c5f0_Claes.Holmerup@p5.dada.ct.se>
Source record: 161037

To: pd@mole.bio.cam.ac.uk

Hello Phillip,

> How do you connect an internal SCSI disk to a Falcon? As far as I can
> tell the only SCSI connector is the external one. Is there an
> internal one as well?

Regretfully no internal SCSI connector - only the IDE connector is internal.

> I am trying to fit a SCSI disk inside my Falcon as well as the
> internal IDE disk. Is this possible? What happens to all the connectors
> on the back of the board if you put it in a desktop case? I thought the
> idea was to put everything inside the case.

I have a big towercase for my falcon and the solution for the SCSI is the same in all tower/desktop cases I've seen, with a cable from the external connector and into the case. All the connectors are on the back of the case. I believe that it's the most practical solution - even though it's a bit annoying to have a cable inserted in the SCSI port, just to go inside the case again. You could always try to solder a flatcable on the SCSI connector on the soldering side of the PCB, but I wouldn't recommend it.

> Physical space inside the falcon isn't a problem, it's just the
> connector. Also, is all that shielding *really* necessary? :)

The shielding isn't necessary for the computer's sake, but if you don't want to disturb radio and maybe some sensitive equipment, you should have the shielding plates - or a tower case (which is made of metal) - the plastic cover doesn't shield anything.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1990. Re: RS232 Broke/ Jumper bad pin?

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3028d064_Claes.Holmerup@p5.dada.ct.se>
Source record: 161038

To: zap@eskimo.com

Hi there,

> My computer recieves data but cannot send. Is it possible to solder a
> jumper wire from the defective pin to an appropriate trace on the
> board? The socket itself would be hard to remove and resoldering the
> outside pins did not seem to help. If someone could tell me where to
> solder a jumper wire on the board I would be most appreciative. Also
> which of the pins is the sending one so I can jumper the right pin.
> Thanks for any help. --

I would NOT recommend you to try soldering a wire in any way, since the serial
0 and 1 have a voltage of -12V and +12V, instead of the computer's levels of 0V
and +5V and this can damage your computer if you connect it wrongly. The most
probable cause of your problem is (if the connector itself isn't broken) that
one of the IC's that deal with the serial communication is broken or maybe even
some sort of software problem.
These IC's are named 1488 and 1489, two small IC's near the serial port -I
always seem to forget which one is in and which one is out and I don't have the
schematics at hand right now.
They are always soldered, so I suggest that you place a socket when you
exchange them - so you don't have to solder again if the problem comes back in
the future.

Good luck and best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1991. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3028d0ab_Claes.Holmerup@p5.dada.ct.se>
Source record: 161039

To: ari2550@delphi.com

> I'm planning to invest in a new computer in a couple of months and
> plan to sell out $1700. You can bet for my hard-earned-money I'm
> gonna get a FAST, FULLY LOADED machine that can run lots of software.
>
> Will it be a Falcon? Hell no, not for that money... will it be a
> Mac? Maybe, but doubtful... Will it be a brain-dead PC? You bet!
>
> For that kind of money I can have a nice P-90, CD quality sound, and
> a GIG HD!
>
> Flame me if you wish - I spent 7+ yrs as a die-hard ST user (and
> developer). But, the prices are way too high for old technology.

Hi there.

If I would build my harddisk recording system with a PC or Mac, it would have been at least twice as expensive and still wouldn't work better than my Falcon system. If you build a PC system, you'll need either Session8 or a Yamaha hardware thing that I've forgotten the name of and if your computer is a Mac, you'll need Session8 or some expensive cards to plug into the computer. There are cheaper alternatives for PC's, but I don't find it very funny to have to sync two programs together and when recording/editing have to switch between two programs, so I stick to Cubase Audio, which is the best - with no competition!

Ok, the PC might be faster than an Atari in some cases, but when talking about PC's - don't blame any other computers for using old technology -even if it's a Pentium, the technology is still the same as a 386! The 486 is in principal two 386's in parallell and the Pentium is in principal two 486's in parallell - impressive technology, isn't it?
Besides, everybody knows that the Motorola processors have a much more effective way of working than Intel, and that it's impossible to compare clock frequencies to see which one is faster.

If you'll switch to a PC, that's your problem and I wish you luck - you'll certainly need it.

Regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths

nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

1992. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <40a2e2$6vh@epsilon.qmw.ac.uk>
Source record: 161040

On jim@jimbee.demon.co.uk, Jim Boulton (jim@jimbee.demon.co.uk) typed away:
: The Panther is the only exception to my knowledge... They seem to be OK at
: releasing stuff, they just never advertise or support the bloody things!!

The Jaguar is a renamed Panther...

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

1993. Re: Has anyone registered Rainbow [falcon]??

Newsgroup: comp.sys.atari.st
Date: 1995-08-09 00:00:00 UTC
From: stuart@gsb010.cs.ualberta.ca
Message-ID: <409kro$7lp@scapa.cs.ualberta.ca>
Source record: 161101

David Stuart (stuart@scapa.cs.ualberta.ca) wrote:
: I live in Canada, and I am interested in registering Rainbow for the
: falcon, and I was wondering who I should approach, and what the cost
: would be in Canadian dollars (U.S. is okay, I can convert between the
: two).

Yes, I'm following up my own post..

Mainly I'm just urging for a reply-- I hate not getting so much as a
single follow up.. Even if you only roughly know the cost, that would
be helpful...

Dave
--
\o/\o/\o/\o/\o/ \o/\o/\o/\o/\o/email:stuart@falun.cs.ualberta.ca
L A T E R D U D E S http://ugweb.cs.ualberta.ca/~stuart/newpage.cgi/
< \< \< \< \/ \ / \/ >/ >/ >/ >http://ugweb.cs.ualberta.ca/~stuart/monty.cgi/
David Stuart, AMUS. 2nd yr. Computing Science University of Alberta Canada

1994. Distributors (R2M)

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3029d8d8_Tom.Thomason@fpc.ct.se>
Source record: 160902

On 08 Aug 95, Rasmus Soderberg shot this through the ether to All ...

RS> To avoid any confusions on where you can and can not find the
RS> Falcon specific software Rainbow II Multimedia, here is some
RS> brief info on the distributors:

Thanks, Rasmus. I didn't have the names of all of them, apparently.

Mvh,
Tom

1995. falcon "extender" upgrade?

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3029d9a5_Tom.Thomason@fpc.ct.se>
Source record: 160903

On 06 Aug 95, Daron Brewood shot this through the ether to All ...

TT>> 40MHz (dependably), has room for 16MB of TT Fast or standard SIMM's,
TT>> built-in screen enhancer AND it will accept the original Atari Falcon
TT>> RAM card (4MB, I'm
DB>
DB> Sounds interesting Tom. Will it work with just the 4mb of memory
DB> installed?

Tell me and we'll both know! 8^) I don't see why it shouldn't work, per
se. Especially if you have the original Atari card to use as video RAM.

ATB,
Tom

1996. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3029ea44_Tom.Thomason@fpc.ct.se>
Source record: 160904

On 08 Aug 95, Maarten van den Berg shot this through the ether to All ...

MvdB> I mean, _if_ Atari's marketing would be any good, would they _then_
MvdB> be able to take on giants as SONY with any chance of succes ? I think
MvdB> not.

I agree. On the other hand, they *might* be able to get a slightly larger share of the new customers who haven't yet purchased their first computer, and they *might* be able to keep some of the present Atari users who are in the process of changing platforms.

ATB,
Tom

1997. Mac 15/16bit graphics

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: steve attwood <steve@g7mrp.demon.co.uk>
Message-ID: <808084802snz@g7mrp.demon.co.uk>
Source record: 160905

Michael Zucca (mrz5149@rit.cs.rit.edu) Wrote:

>In article <FHBTBFAIUP@cabal.shnet.org>, guenther@cabal.shnet.org
>(Thorsten Guenther) wrote:

>I saw this "15 bit" stuff a while ago. I thought the poster was in error
>and meant 16 so I didn't respond but since he's repeating it...

> 2^24=16777216.

>Yes you to can own a pocket calculator. :] :]

>>There are no Macs with 16 bit colour. And you "forget" to
>> mention that most Macs have 15 bit colour only, iincluding such cheap
>> machines as the AWS 95.

>Ok, I'd like to know where you get this information. Right now, I can switch
>from 8 bit 256 color mode to 16 bit 65535 color mode. Let's see if it works....
>[Moments later]
>Yep. I'm typing this in glorious 16 bit color. :] :]

>Oh, and if you care to check *Designing Cards and Drivers for the Macintosh
>Family 3rd edition*, you'll notice that direct video devices are defined as
>having 16 or 24 bits per pixel (not 15). In fact, I can find no documentation
>that says anything about 15 bits. So where are you getting this information?
>It's sure not the same place the video hardware designers are getting it! :]

>Machines as wimpy as the LC can do 16 bit colors stock (or was it the LCII,
>I can never remember).

The LC would only do 8 bit colour at 512x384 res, same for the LCII. Of course,
you could get more colours with a VRAM upgrade (UK spec).

>> >What about the flagship Falcon?
> >
> >What about the Classic?

The Classic is a B/W machine at 512x384 res.

>What about it? They don't make 'em anymore. I think the lowest machine that's
>still in production is the 68040 based Performa 603. Even that will fade into

The *630* is now the entry level Macintosh #but# I think the 630 is being
killed off in december along with all the other remaining 680X0 machines
(this is just a rumour from a UK dealer).

>I think it's stupid that people continually feel the need argue about the ST.
>I used to own an ST and a Mega STe. In fact, I was using ATARI's since the days
>of the 400. However, I fail to see how spreading dis-information about Macs is

>supposed to make people feel good.

>15 bit color? That's dumber than a football bat! ^_^

I'm sure I read somewhere (a mac graphics feature or a spec sheet on one of
the new Mac's I setup for work) that Mac's have 15bit colour (32768) PLUS 1bit
for an alpha channel (transparency) = 16bit. Lots of dealers refer to Mac's
only having 15bit colour, and all the others say they've got 16bit, which,
in the end, confuses the poor old users!
Besides, whats 32768 colours between friends????? :#)

Update: Apple's spec sheet states 15bit/32768 colours on the 630 (I had one
delivered at work yesterday)

>the past when the new low end 603's appear. And what does this have to do
>with the Falcon anyway?

I agree !!!!!

Just thought I'd put my four quid in.....

All de best,

Steve----->

Steve@g7mrp.demon.co.uk
'Everything not strictly forbidden is now manditory' - Schwa (Fortean Times)

1998. WANTED: TOS 1.4

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <48e_9508121225@flight.org>
Source record: 160906

> Anyone have TOS 1.4 (the real released version) that they wish to
> sell cheap? I assume that this is the latest TOS release that will run on
> the 520/1040/MegaST's. If I'm wrong, then lemme know and offer me the
> latest that will run :-)

1.4 is the latest that you can plug directly into an ST, (you'll have to set a few soder switches if your upgradeing from a 6-chip v1.0, no big deal) 2.06 is the* latest that can be put into an ST, it requires a special upgrade board to work. (Although I saw a text file on Compu$pend on how to install 2.06 without an upgrade board...)

---
* Kivi (unregistered) 1.41 *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

1999. Re: Rodger Sheppard: THE

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <48f_9508121225@flight.org>
Source record: 160907

> Use your killfiles and improve the signal/noise ratio, please!

Ug, the QWK door I use allows you to filter out messages whose subject line
contains certain phrases, unfortunatly it has a bug in it that it considers
"Sheppard" a different word than "Sheppard:", and it doesn't allow wilcards...
(grumble grumble)

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- --------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- --------------------------

2000. Componium

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <490_9508121225@flight.org>
Source record: 160908

```
> Hello - has anyone heard or tried a program by Compo called Componium?
> According to the ad in Toad's catalogue it looks like a very decent
> sample tracker, but the ad doesn't mention if it supports playback via
> any sample carts. If it does I'll probably buy it!

On a similar note:

My dad came in while I was playing some MOD files, and he wants to try
composing
some, but he is a musician and not a programmer. What programs are out there
that allow you to edit MOD files in standard musical notation on an ST? Can
Componium do MOD files? Is StormTracker still around?

___
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

2001. FzDSTerm Key wanted

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <491_9508121225@flight.org>
Source record: 160909

TSIA

___
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------

2002. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: mrz5149@rit.cs.rit.edu
Message-ID: <mrz5149-1008950128160001@ppp12.cs.rit.edu>
Source record: 160952

In article <FHIDCFDRUP@cabal.shnet.org>, guenther@cabal.shnet.org
(Thorsten Guenther) wrote:

>
> Markus Fritze (mfritze@mail.hh.provi.de) is a Mac programmer.

So am I. Granted, I may new :)

It seems that you were correct after all. However, I also found out *WHY*
the bits are ignored.

16 bits. 3 colors (RGB). 16 is not divisible by 3 evenly. So you do 15
which gives you 5 bits per color. Yeech! So you just ship the whole pack in
a 16 bit parcel and things work more smoothly and you get an alpha channel
bit to play with.

Now that brings us to true 16 bit color. Since 16 is not divisible evenly
by 3 you're going to have to skew one or more of the colors (green would get
more bits or something like that) or do floating point based pixels :) :)

If you're going to be bothered with junk like this, you might as well just
do 24 bit color in a 32 bit packet. Then each channel is even, you're doing
damn near every color the eye can see, and you get a "real" alpha channel
that is as large as all the other channels.

So the Mac scheme is not as "unlogical" as some would portray it.

Anyway, I'm sure there's much better things to talk about in Atari group.

--

____
Michael Zucca <> mrz5149@rit.cs.rit.edu <> Rochester Institute Of Technology
"If the speed of light is not infinite, then it's awful damned fast."
- Galileo -

2003. Atari magazines - bargain prices

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: trek@ihgp6z.ih.att.com
Message-ID: <DD3H13.LzL@ssbunews.ih.att.com>
Source record: 160953

HELP, please! I'm running out of room in my bookcases. Please make me any offer:

Atari ST Users/with disk: 4/91 (#62); 3/94 (#98)

Atari ST Users/no disk: 12/90 (#58); 3/91 (#61); 6/92 (#76)

Atari ST User-JUST disk: 7/90 (#53); 11/91 (#69); 1/92 (#71); 10/93 (#92)

Atari ST Formats/no disk: 2/90 (#7); 4/91 (#21); 5/91 (#22); 7/91 (#24); 8/91 (#25); 9/91 (#26)

Atari ST Formats/with disk: 10/90 (#15); 2/91 (#19)

Atari ST Format-JUST disk: 3/90 (#8); 11/91 (#28)
1/92 (#30 - both disks);
12/92 (#41 - 1 disk - Protext v4.3)

ST Log 1/87 (#10); 2/87 (#11); 3/87 (#12);
5/87 (#14)

ST Journal 4-5/90

STart 10/89 (V4#3); 4/90 (V4#9); 11/90 (V5#3);
12/90 (V5#4); 2-3/91 (V5#6)

STart with disk Fa87 (V2#2); Sp88 (V2#5); Su88 (V3#1);
5/90 (V4#10); 6/90 (V4#11); 7/90 (V4#12);
10/90 (V5#2); 11/90 (V5#3); 1/91 (V5#5)

STart disks SU87 (V2#1); WI87 (V2#3); 2/88 (SI#2);
5/88 (V2#6); 6/88 (V3#1); 8/88 (V3#2);
10/88 (V3#3); 11/88 (V3#4); 12/88 (V3#5);
1/89 (V3#6); 2/89 (V3#7); 12/89 (V4#5);
8/90 (V5#1); 12/90 (V5#5)

Current Notes: V9#5 (6/89); V10#6-9 (7-11/90);
V11#3, #4, #6, #7 (4-9/91 less 6/91)

CN Disk of the Month: 2/94 (#0-ST Zip, LZH); 3/94 (#1);
4/94 (#2)

Atari Interface (AIM) 10/90(V2#9); 11/90(V2#10); 1/92(V4#1);
2/92(V4#2); 3/92(V4#3); 4/92(V4#4);
5/92(V4#5); 6/92(V4#6)

Compute 7/86(I74); 10/86(I77); 11/86(I78);
12/86(I79)

Wayne Booth - trek@ihgp.ih.att.com

2004. Cheap - but just the disks - no docs

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: trek@ihgp6z.ih.att.com
Message-ID: <DD3H5J.M1p@ssbunews.ih.att.com>
Source record: 160954

Lots of games and applications - original disks but no manuals -
for the Atari ST series. (Shipping not included for single item
purchases - will probably be $3) Want several - let's talk
turkey.

**********Games**********

S.D.I. (2 disk) (simulation) Mindscape $5
Shanghai (tile removal game) Activision $5
Shanghai (tile removal game-label obscured) Activision $3
Major Motion (arcade game) Michtron $5
F-19 Stealth Fighter (3 disk - simulation) Microprose $8
Test Drive (2 disk - driving simulation) Accolade $5
Silent Service (sub simulation) Microprose $5
Stunt Car Racer (driving simulation) MicroStyle $5
Rogue (adventure) Epyx $5
Time Bandit (arcade game) Michtron $5
Hex (good graphic strategy game) Mark of Unicorn $5
War Zone (shoot em up) Eidersoft $5
Leaderboard (Pro gold simulation) Access SW $5
World Games (2 disk) Epyx $8

*********Applications**********

Thunder! (comm software) Batteries Included $4
Word Writer ST (program and dictionary) Timeworks $4
Data Manager ST (database) Timeworks $4
Wercs (resource construction set) Michtron $4
Cornerman (desktop accessory) Michtron $4
Utilities Plus (utilities package) Michtron $4
Publishing Partner (v1.03) SoftLogik $6
Turbojet (printer software) Neocept $4
VIP Professional (integrated spreadsheet) VIP $4
Universal Item Selector (V3.0) A&D $4
GIST (sound tool) Antic $4
Personal Pascal (v2-) O.S.S. $4

Wayne Booth at trek@intgp1.ih.att.com

2005. Productivity Software for Sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: trek@ihgp6z.ih.att.com
Message-ID: <DD3H7I.M4u@ssbunews.ih.att.com>
Source record: 160955

I have accumulated several banks of application software for the ST for
hich I don't have manuals. Inexpensive backups for your collection or
a chance to inexpensively try out some of the packages. All are
the original disks. (Shipping not included for single item purchases
- usually $3) Want several, I'll make you a great deal.

A-Seka Antic $2
Cornerman (desktop accessory) Michtron $3
Data Manager ST (database) Timeworks $3
Degas Elite (art package) Batteries Included $5
DevPacST (assembler for ST by HiSoft) Michtron $4
GIST (sound tool) Antic $2
Let's Write (wp, comm, spell checker) Mark Williams Co $6
M-Disk (ST ram disk) Michtron $2
Master CAD (ST 3D CAD program) Michtron $5
Michtron Utilities Michtron $4
NeoDesk Developer's Kit (for V2/later) Gribnif $6
NeoDesk Icon Disk Gribnif $1
Personal Pascal (v2-) O.S.S. $4
Publishing Partner (v1.01)
(try some desktop publishing) SoftLogik $6
SoftSpool (ST Print Utility) Michtron $3
Thunder! (comm software) Batteries Included $4
Turbojet (v1.2 deskjet printer driver) Neocept $5
Universal Item Selector (V3.0) A&D $4
Utilities Plus (utilities package) Michtron $4
VIP Professional (integrated spreadsheet) VIP $4
Wercs (resource construction set) Michtron $4
Word Writer ST (program and dictionary) Timeworks $4

Wayne Booth at trek@intgp1.ih.att.com

2006. Games SW for sale - with docs

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: trek@ihgp6z.ih.att.com
Message-ID: <DD3H95.M62@ssbunews.ih.att.com>
Source record: 160956

Here's some great games for the ST line. All have docs. Shipping not included for single item purchases - usually $3) Want several, I'll deal, I want to move these out.

Advanced Dungeons & Dragons - Hillsfar SSI $24.00
Airborne Ranger (daner behind enemy lines) Microprose $15.00
Amazon (adventure) Telarium $10.00
Barbarian 1 & 2 collection Psygnosis $15.00
Battle of Midway - 1943 Capcom $10.00
Black Lamp Rainbird $6.00
Captain Blood (galactic adventure) Mindscape $12.00 (no manual)
Carrier Command (Strategy simulation) Rainbird $7.50
Corruption Rainbird $20.00
Chrono Quest Psygnosis $15.00
Cosmic Relief (Prof Renegade to the Rescue) Datasoft $6.00
Crack'ed Atari $6.00
Deja Vu (nightmare come true) Mindscape $10.00
Dive Bomber (sink the Bismarck) US Gold $12.00
Dungeon Master (D&D)+DM Guide FTL Game $10.00
F-16 Combat Pilot Electronic Arts $10.00
F-29 Retaliator (flight simulator) Ocean $12.00
Falcon (F-16 Flight simulator) Spectrum $10.00
Flight Simulator II Sublogic $8.00
Flood Bullfrog $8.00
GATO (submarine simulator) Spectrum $5.00
Gauntlet's 1 & 2 Mindscape $15.00
Global Commander Datasoft $8.00
Gold Runner MicroDeal $5.00
Golden Path Firebird $15.00
Gone Fish'n (bass fishing simulation) Interstel $10.00
Gunship (helicopter simulator) Microprose $7.50
Harley Davidson-The Road to Sturgis Mindscape $12.00
Harrier Combat Simulation (flight simulator) Mindscape $10.00
Hunt for Red October (submarine combat) DataSoft $7.50
Invasion Michtron $6.00
Jet (F-16 or F-18 vs Mig-21 or 23 Dog fights) Sublogic $8.00
Kennedy Approach Microprose $15.00
Knight Force Titus $8.00
LCS Wanderer Pyramid SW $3.00
Midway Battles (WW2 simulation) TDC Dist. $4.00
Murders in Venice (adventure set in Venice) Cobra Soft $15.00
Nine Princes in Amber (adventure) Telarium $12.00
OO-Topos (interactive novel) Polarware $8.00
Overlord (d-day invasion simulation) Scorpion $18.00

Phantasie II-The Wrath of Nikademus SSI $10.00
Pirates of the Barbary Coast (Strategy Action) Starsoft $7.50
Populous (world simulation - 4 scenarios) Bullfron $15.00
Prime Time (tv network simulation) First Row $10.00
Project Neptune Epyx $4.00
Razrats-the match J. Nolan $3.00
Red lightning (WW3 simulation) SSI $12.00
Rogue (adventure) Epyx $10.00
S.D.I. Cinemaware Prod.$12.00
Sentry Firebird $6.00
Shadowgate (heroic fantasy) Mindscape $10.00
Shanghai (tile game) Activision $12.00
SimCity (City simulation) Broderbund $15.00
Sinbad and the Throne of the Falcon Cinemaware $12.00
Sky Chase (fast smooth jet flight simulation) Broderbund $12.00
Space Conquest - A Galactic Odyssey StarSoft Dev. $6.00
Space Harrier (space flight sim) Sega $6.00
Space Math (educational game) Intracorp $5.00
Space Quest (3d animated adv) Sarien Encounter Sierra $10.00
Speed Buggy (race) Data East $8.00
ST Star Raiders Atari $15.00
Star Trek-The Rebel Universe (graphics adv) Paramount Pictu $20.00
Stellar Crusade (exploration,strategy,conquest) SSI $10.00
Steve McQueen West Phaser (old West Simulation) Loriciel $8.00
Stunt Car Racer (race stunt cars) MicrO-Style $10.00
Sub Battle (sub simulation) Epyx $10.00
SunDog Frozen Legacy (classic adventure) FTL Games $12.00
Tanglewood MicroDeal $15.00
Targhan (adventure) Silmarils $12.00
TechnoCop US Gold $6.00
Temple of Apshai Trilogy Epyx $15.00
Test Drive (driving simulation - 5 car choice) Accolade $7.50
Trivial Pursuit - A new Beginning Domark $20.00
Uninvited (adventure) Mindscape $10.00
Universe II Omnitrend $12.00
Willow (cinematic adventure) Mindscape $15.00

Collections:
ST Five Star (Crazy Cars, Rampage, Barbarian
Wizball, Enduro Racer) Ocean $15.00
Light Force (Bio Challenge, R-Type, Voyager) Ocean $12.00

Wayne Booth at trek@ihgp.ih.att.com

2007. WTB: ST compat. multisync monitor

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: jws4p@fermi.clas.Virginia.EDU
Message-ID: <DD3HJz.56E@murdoch.acc.Virginia.EDU>
Source record: 160957

I am looking for a multisync monitor that I can use for both ST color and ST monochrome high resolution modes. According to the Toad catalog, such monitors must have a 15.75KHz horizontal scan rate. If you have such an item and are willing to sell, email me with details. Thanks,
John

--

2008. Re: is there a decent defragger for the atari?

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DD3Jun.EHy@cf.ac.uk>
Source record: 160958

The best is by far Diamond Edge, now available in a new version. It's reasonably priced (approx ï¿½40) and not only defrags but checks for lost clusers, and other problems that could lead to eventual corruption and disaster! It's indispensable and certainly worth the hardship caused by losing data on your hardrive!

Simon

2009. substation demo

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: David Mitchell <dmitchel>
Message-ID: <40cngm$5ka@dux.dundee.ac.uk>
Source record: 160959

How/where do you get the yellow pass ??

Thanks in advance,

Davy

2010. Re: RFD: comp.sys.atari.forsale

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508101419.AA02994@ilmen.lanl.gov>
Source record: 160960

In a previous article, szhays@bullwinkle.ucdavis.edu (Eric Hays) wrote:

> I don't like the idea of a "Marketplace" newsgroup as much because I
> would be much happier to see new products and such listed in the
> "Announce" newsgroup, including dealership's special offerings.

Bingo. There is far too much commercialization of the net already.

I would guess that "wanted" and "for sale" posts from individuals would generate more traffic than what we are seeing in the comp.sys.atari. programmer newsgroup (the latest one to be added). It might indeed be seasonal but I still think it is a logical move.

If it comes to a CFV, I'll vote "yes" for it. I'm generally opposed to making additional newsgroups without good reason, but this one qualifies, IMHO.

-Hutch- @ Fair Dinkum Tech

2011. Binaries (Was: Re: Connecting 2 Sts via printer port? (long))

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508101444.AA03008@ilmen.lanl.gov>
Source record: 160961

In a previous article, contacts@mini.mits.mdata.fi (Pekka Saarinen) wrote:

> Sorry! I thought that wasn't too long (after all some faq postings here are
> twice that big) [...]

Yes, but the faq's can be immediately read by all and are appropriate here.
Still, I know what you mean. We waste more space in this newsgroup from
horrendously long .signatures, "me too" replies, and those vapid people
that insist on including the signatures of posts they reply to. Duhhhh...

> BTW: can't you just skip the message if you see it's marked as "long"?

That's a common misconception as not all newsreaders are built alike.
I've seen some newsreaders that suck down the entire contents of the
newsgroup "file" and you get it all, like it or not. An inconvenience
for most, a waste of money for those that pay for their net access.

> but now I know better.

No worries. Thanks for being considerate.

-Hutch- @ Fair Dinkum Tech

2012. Re: Atari St and the Net

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: artoj@mits.mdata.fi
Message-ID: <40d900$6ip@news.mdata.fi>
Source record: 160962

R> programs are written in. It now runs under multi tasking opsys such as
R> MagiC but the online bit does not (yet). This is the bit Phil is

The online bit doesn't?? Argh... well it is good that you told
it before I got too deep in installing Oasis. Now I can trash
it while waiting for a working version (I'm using MultiTOS).
I hope the author posts something to Atari areas when it works
fully with MTOS.

---
* Kivi 1.41a *

2013. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: artoj@mits.mdata.fi
Message-ID: <40d902$6ir@news.mdata.fi>
Source record: 160963

```
m> 2) Atari kept the Falcon 030 a secret too during the design-stage.
m> And the ST-book. And the...

Atari didn't keep the Falcon 030 secret very well. There was
rumours of it more than a year before it was released.

Even if this machine would exist (which I doubt), it would
take Atari too long to get it in the markets, I think.

But, this machines specs sounded just cool. I would buy it
if it'd be reasonably priced.

m> Let's all just hope for a miracle... This platform really deserves it.

Yes it does, but don't hope too much. Life sucks. ;-)

Regards,
Arto Jalkanen
artoj@mits.mdata.fi

---
* Kivi 1.41a *
```

2014. Re: atari@atari.archive.umich.edu

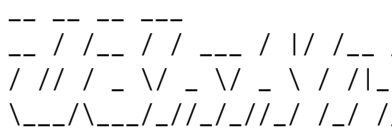
Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <40d6cq$t5i@preeda.internex.net.au>
Source record: 160964

Jesper Kock (jesper.kock@kockens.ct.se) wrote:
: I want to get in touch with someone in charge of atari@atari.archive.umich.edu

Well I'm not sure about this, but if my memory serves me well, Mickey Boyd
had something to do with the umich archive.... you can try Mickey
and if anyone knows, he will.....boyd@math.fsu.edu

Cya!

--



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2015. Wanted; Trip-a-Tron

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DD3s49.9uo@freenet.carleton.ca>
Source record: 160965

Where can I get a copy of Trip-a-Tron, the light machine synthesizer?
I was browsing through some old issues of ST User, and saw this thing
advertised and reviewed, and it looks like a real gas!
I use my Atari(s) for video titling and special effects for music
videos (among many many other uses) so this could add a real edge to
my future-retro funky folk rock videos.
###
--
Songshop Musical Productions
With Offices Located within the Luxurious and Mysterious
3-D House of "Bob",
in downtown

2016. Whatever Happened to the Hotz Box?

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DD3sDz.A3H@freenet.carleton.ca>
Source record: 160966

Whatever happened to that seemingly miraculous MIDI controller,
the Hotz Box? I never got a chance to see or (as far as I know)
hear one in action. Fleetwood Mac was supposedly <hot> on the
idea.
While we're at it, how about the ST Book? One of Atari's many
superior ideas that were ahead of their time, and outran the
marketeers entirely?
###
--
Songshop Musical Productions
With Offices Located within the Luxurious and Mysterious
3-D House of "Bob",
in downtown

2017. Re: defrag

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <40dhn7$2rv@newsbf02.news.aol.com>
Source record: 160967

In article <40ag1u$auk@rzsun02.rrz.uni-hamburg.de>,
zwoerner@physnet.uni-hamburg.de (Oliver Zwoerner) writes:

>is there a decent defrag programme for Ataris available, which neither
>costs a fortune to get the full version nor requires the user to do
>everything her/herself (i.e. allocating defragmented blocks to free
>blocks on your hd) ?
>
>

Diamond Edge does this very well, on both GEM and BGM partitions. It's
commercial, but worth every bit it costs.

2018. Re: HTML to ASCII Converter

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <40dhn7$2ru@newsbf02.news.aol.com>
Source record: 160968

In article <ftn_2.203.203.15$fidonet.org_3025ce0b_Tom.Thomason@fpc.ct.se>,
tom.thomason@fpc.ct.se (Tom Thomason) writes:

> Wrong. If I'm not mistaken, HCP.TTP, which is used to convert ASCII
format
>to ST-Guide format, will also perform the operation in reverse if you
drag a
>HYP file to it.
>
>

You're right, Tom. I do this often.

2019. TOS 3.06 vs. TOS 3.01

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <40dfu8$9uu@ccshst05.cs.uoguelph.ca>
Source record: 160969

Title says it all, really. What are the differences, and should I upgrade my TT from 3.01 to 3.06?

THeo

2020. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <40d993$lqh@wn1.sci.kun.nl>
Source record: 160970

In <40ci00$4nb@news.mdata.fi> contacts@mini.mits.mdata.fi (Pekka Saarinen) writes:

>Could someone post those specs again, please? I'd like to put them under
>my pillow...

:-) !!

--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

2021. Re: Is Chimera the beginning, or the end...

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: robotron@moroder.demon.co.uk
Message-ID: <199508101929.AA00044@moroder.demon.co.uk>
Source record: 160971

In a recent article, cokford@acs5.acs.ucalgary.ca (Conan Orion K Ford) wrote:
>Phil Yeadon (oasis@.demon.co.uk) wrote:
^^^^^^^^^^^^^^^^^^ !! Unbelievable.
>: If you use Event_Multi to detect all system actions
>: (Mouse, Windows etc) and include a timer event, GEM will drop out
>: after a period of time, allowing the TCP/IP data packets to be
>: handled. The only item that presents dificulty is the Menus.
>The other difficulty is that on many versions of TOS (up to 1.4,
>I think), the event Timer will not work properly. Not sure how
>to run Event_Multi to work when the file selector is up, though.

From my scant understanding of GEM it would appear that both fsel_input()
and form_do() suspend program control, so you'd need your own file selector
and dialog box handler. Desk accessories also pose a problem. I think
there are just so many complications that if (by some absolute fluke) this
thing did ever see the light of day, it would be totally unusable. But
it's not going to be any time soon, that's for sure.

Stephen
--
robotro robo robot Black thick stockings and I can't see a sausage
n@morod tron@m ron@morod To the bank with a water pistol in my pocket
er.demo oroder.d er.demon. And the water leaks out, I am wet and soggy
n.co.uk emon.co.uk co.uk Knees are knocking and it's hot in the stocking

2022. Re: Best PD/Shareware games

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <40doaf$qs9@golem.wcc.govt.nz>
Source record: 160972

] I'm looking for reccomendations for games to get from the internet.
] I'm not a regular Atari ST user, but my mum uses the machine
] for DTP and WP and would like to play some simple puzzle/card games.
] Any suggestions would be appreciated.

Have a hunt around in atari/Games/ on atari.archive.umich.edu (available
via Gopher at gopher://merit.archive.edu.

A good arcade game is "Hector Vs the Vampire Tomatoes from hell", good
simple fun. As far as puzzles, try: Tuzzle, Oxyd, Shift (mono),
molecule.

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2023. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <40dodm$qs9@golem.wcc.govt.nz>
Source record: 160973

] C-LAB tries do mimic Microsoft when selling beta versions of operating
] systems. TOS 4.92 is about two years old now and Atari themselves didn'
] release it because it's incomplete and buggy. C-LAB doesn't seem to car
] about this if they really are going to sell such a system to customers

] BTW, I have some unfinished programs of my own that are several years o
] too. Anyone willing to buy them? I think the price will be around 75 DM

Um, I _suspect_ they'll fix the holes in the code and release it as
TOS 5.00. Besides, even it is old, a multitasking OS on ROM would
still be nice!

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2024. Re: Atari St and the Net

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <808081022_OASIS_@yeadontt.demon.co.uk>
Source record: 160974

In article <40d900$6ip@news.mdata.fi>
artoj@mits.mdata.fi (Arto Jalkanen) said:-

>R> programs are written in. It now runs under multi tasking opsys such as
>R> MagiC but the online bit does not (yet). This is the bit Phil is
>
>The online bit doesn't?? Argh... well it is good that you told
>it before I got too deep in installing Oasis. Now I can trash
>it while waiting for a working version (I'm using MultiTOS).
>I hope the author posts something to Atari areas when it works
>fully with MTOS.
>
>

The online part of OASIS is still NOS, so if you have had no problems
with this, go ahead and use OASIS. To the best of my knowledge OASIS has
always been compatible with MultiTOS.

--

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The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
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============ Phil Yeadon ====== phil@yeadontt.demon.co.uk ===========

2025. NOS/OASIS and dynamic IP allocation

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <DD418u.L68@freenet.carleton.ca>
Source record: 160975

Is there anyone out there who could shed some light as to why NOS/OASIS cannot handle dynamic IP allocation? Is there any way of getting around this, as, for a lot of Atari users, this combo of utilities would go a long way towards providing "painless" net access. Just curious.

--
Mark Montreuil (ai066@freenet.carleton.ca)
World Wide Web (WWW) page creation/consultation and posting
http://www2.magmacom.com/~montreum/index.html

2026. Re: 3D on ST

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: mark@aveleymc.demon.co.uk
Message-ID: <808090418_OASIS_@aveleymc.demon.co.uk>
Source record: 160976

>> >Callum Lerwick (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
>>
>> >What kind of PD/Shareware 3D rendering programs are available for ST's?
>> (not
>> >STe/TT/Falcon) Gourad shading would suffice, raytrace would take ages...
>>

Here's a few:
---micros.hensa.a
c.uk /micros/atari/tos: m436 26/07/90 ---- maze 3d maze navigation program
micros.hensa.ac.uk /micros/atari/tos: m741 15/07/92 s--- render 512 displays 3d solid
objects on screen
micros.hensa.ac.uk /micros/atari/tos: n032 17/03/93 ---- mathblst (demo) 3d projections of
the mandelbrot set
micros.hensa.ac.uk /micros/atari/tos: n106 29/04/94 ---- deskmorf 1.0 3d look to your st
desktop. demo, lasts 10 mins
micros.hensa.ac.uk /micros/atari/tos: p040 16/11/94 ---- cybersculpt 3d2 to pov sourcecode
converter 1.2 (g)
ftp.cnam.fr: applications/calp_13d.tos : calepin v1.3 demo
ftp.cnam.fr: disk/bc13demo.lzh : blitz copy 1.31 (copie de disquettes)
ftp.cnam.fr: falcon/demos/are_you.zip : demo d'eko. au menu: animation fli, 3d space cut,
effet de de feu, cube mappe shade, mars mountains, end part.
ftp.cnam.fr: falcon/demos/conflict.zip : rgb demo for the falcon030 by dead hackers
society (loads of great plane-mode effects, converted from ste, inc. cheesboards, 3d models
etc.)
ftp.cnam.fr: falcon/demos/eclipse.zip : demo d'eclipse. objects 3d dans les etoiles
ftp.cnam.fr: falcon/demos/hover_94.zip : hover '94 3d graphics demo by suma
ftp.cnam.fr: falcon/demos/rot3dbmp_falcon.zip : rotation d'un plan mappe en 3d
ftp.cnam.fr: falcon/demos/rot_bitmap_falcon.zip : rotation d'un plan mappe en 3d
ftp.cnam.fr: falcon/games/crown_11.000 : crown of creation 3d, pre-preview d'un jeu pour
falcon 030, ray tracing, 3d ombree ...
ftp.cnam.fr: falcon/games/wolf3d06.zip : demo d'un jeu genre wolfstein 3d
ftp.cnam.fr: falcon/graphics/3d2objs.zip : objets 3d2 (cad 3d)
ftp.cnam.fr: falcon/graphics/3dxfiles.zip : 3dx files...
ftp.cnam.fr: falcon/graphics/3dxviewr.zip : animates .3dx files
ftp.cnam.fr: falcon/graphics/3dxwatch.zip : 2nd version of 3danim for falcon
ftp.cnam.fr: falcon/graphics/billy_de.lzh : billy render v1.00, logiciel de rendu 3d (avec
copro)
ftp.cnam.fr: games/3d_ski.zip : egotistical robot takes the slopes (stos)
ftp.cnam.fr: games/japlish.lzh : japlish attack, 3d filled vector graphics shoot 'em up.
ftp.cnam.fr: games/morpion4.lzh : tic tac toe en 3d et 4d a 2 ou vs cpu en lowres. (tres
design)
ftp.cnam.fr: games/nh313gemd.zoo : nethack, gem version. 3.1.3d
ftp.cnam.fr: graphics/3dp09.tos : createur de height fields pour pov2. vous pouvez ceee des

function style z=exp(1-x^2...
ftp.cnam.fr: graphics/c3d2_pov.lzh : cybersculpt 3d2 to pov sourcecode converter 1.2
ftp.cnam.fr: graphics/files3d2.lzh : fichiers d'animation .3d2
ftp.cnam.fr: graphics/morph3d2.lzh : source d'un morpher de 2 fichiers 3d2
ftp.cnam.fr: graphics/muta.zip : accessoire pour faire du morphing entre 2 fichiers cad3d (3d2)
ftp.cnam.fr: graphics/polyfilm.zip : editeur 3d
ftp.cnam.fr: programming/eglib123.zip : easy gem library is an enhanced gem library with 3d interface, memory manager, help with gdos fint, international keyboard, with full free sources
ftp.cnam.fr: programming/htc3demo.zip : how to code iii demo version.
ftp.cnam.fr: programming/spin3d.lzh : c sources teach basic 3d graphic programming
ftp.cnam.fr: programming/wingdemo.zip : demo glcb d'un labyrinthe 3d mappee
ftp.cnam.fr: utilities/cla3demo.zip : cla logiv 2 release 3a digital logic design, simulation
ftp.cnam.fr: utilities/phx3demo.zip : ???
micros.hensa.ac.uk /micros/atari/tos: p029 13/03/95 s--- stis 3-d 2.0 create stereograms (e)
ftp.cnam.fr: demos/rotate.lzh : rotates a cube in 3-d space
ftp.cnam.fr: falcon/demos/rotate.lzh : rotates a cube in 3-d space
ftp.cnam.fr: graphics/stis2.zip : stis 3-d 2.0 create stereograms

--

---

mark@aveleymc.demon.co.uk

2027. Atari ST soft/harware sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: asmodeus@telerama.lm.com
Message-ID: <40dvnt$h9g@epicycle.lm.com>
Source record: 160977

Here is a list of Atari ST software and hardware that I am selling.
All reasonable offers will be considered.

BBS:(412)343-1422
Internet: asmodeus@telerama.lm.com

ATARI HARDWARE FOR SALE
hard 1040 ST/F 4megs mem., tos2.06 TEC board, ADspeed 16mhz upgrade.
hard 1040 ST/F(M?) 1meg memory MIGHT BE 520
hard 1040 STE 4megs mem.
hard 3 Color Monitors (1 not working - power box) All atari brands
hard SM124 Mono Monitor
hard Indus GT External 720k Floppy
hard The BEst TrackBall
hard The Cordless Mouse (Practical Solutions)
hard Toadfile 130meg + 80meg HD w/ICD+ host
hard ShoeBox 80meg HD w/ICD+ host
hard Mouse Master
hard Monitor Master(toad brand?)
hard Video Key
hard ST Video Digitizer
hard The Complete Colour Solution (Vidi-ST, Vidi-RGB and VidiChrome ST)
hard Stereo Replay audio digitizer
hard ST Sound Digitizer (Hippopotamaus)
hard 2 assorted internal floppy drives for parts
hard 1040 case and rf shield (used)

ATARI SOFTWARE FOR SALE
soft Arctic Fox
soft Atari 1st Word ST (2 of them)
soft Atari ST Academy
soft Atari ST User Magazine: Disks: Oct 1990 - Sept 1991,
w/2 unknown demo disks
soft Autoduel
soft Backup! (Michtron)
soft Balance of Power 1990 edition
soft Battle Chess
soft Battletech - cresent hawk's inception
soft BBS Express ST
soft Blacklamp
soft Bloodwych
soft Bureaucracy
soft Club Backgammon
soft Codehead G+ Plus
soft Codehead Hotwire

soft Codehead Lookit & Popit
soft Codehead Maxifile
soft Codehead Multidesk Deluxe
soft Codehead Utilities
soft Codehead Warp 9
soft Curse of the Azure Bonds
soft DC Data Diet
soft DC Desktop
soft DC Utilities
soft Death Bringer
soft Death Sword
soft Defender of the Crown
soft Deluxe Paint ST
soft Diamond Back II
soft Diamond Edge
soft Dragons of Flame
soft Dungeon Master (2 of them)
soft E-Z Data (database)
soft Ed Hak
soft Elite
soft FAST (util)
soft FAST - Key SHell and "AND"
soft Gauntlet
soft GFA Basic 3.5e
soft H&D Base (database)
soft Hacker II: Doomsday Papers
soft Hard Disk Toolkit (Beckmeyer Develop.)
soft Hillsfar
soft ICD - Advantage ST - Harddrive util disk
soft ICD Clean-up ST
soft Ikari Warriors
soft Image Art - icons, 2 disks
soft Interlink ST (term)
soft Jewels of Darkness
soft Kis Terminal
soft Laser "C"
soft Lock-on (2 of them)
soft Lurking Horror
soft Ma Hubbards Cupboard and assorted utils
soft Mega Traveller 1: Zhodani Conspiracy
soft Metro Cross
soft Michtron BBS 3.0
soft Mindshadow
soft MVG - Multi Viewer Graphica
soft Neodesk
soft PACE (Pittsburgh Atari Computer Enthusiasts) Library Disks
Aprox 350 disks
soft PACE UK Disks 200 disk
soft PC Ditto
soft Populous

soft Primetime
soft Print Master Plus, w/ art gallery 1 & 2
soft Pro Copy 1.22
soft Roadwar 2000
soft Roadwar Europa
soft Rogue (2 of them)
soft Rolling Thunder
soft Scurples
soft Shadowgate
soft Shanghai
soft Space Conquest: A Galactic Odyssey
soft Speedball 2
soft ST Action Magazine: Disks: 10, 12, 14-25
soft ST Format Magazine: Disks: 15-27 + Jan 91 Interphase game demo
soft ST Karate
soft ST X-press Magazine: Disks: vol.2 #8 jan 89
soft ST-Talk Professional 2.0
soft STalker 3 term
soft START Magazine: Disks: Vol.5#7, vol.5#3, vol.4#7
soft STeno
soft Temple of Aphsai Trilogy
soft Time Link
soft Timeworks Data Manager ST
soft Timeworks Word Writer ST
soft Tool Box volume 1
soft Top Gun, 2 copies, one still in box
soft Ultima V: Wariors of Destiny
soft Ultimate Virus Killer
soft Universal Item Selector 3.32
soft Universe II
soft Universe III
soft Wanderer
soft Wizworks Image Cat - pic cataloger
soft Wizworks Mugshot w/data disks 1-3

ASSORTED ATARI MAGAZINES
mag ST Informer, ST Format, STart, Current Notes, etc
email for complete list of mags.

BBS:(412)343-1422
Internet: asmodeus@telerama.lm.com

2028. Ghostlink?

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: gwood@tibalt.supernet.ab.ca
Message-ID: <40dta9$i9u@tibalt.supernet.ab.ca>
Source record: 160978

Hello there everyone.

I've been trying to use the Ghostlink ST-to-PC transfer program (a beta version I found on GEnie). For the life of me, I can't seem to get it to work. Anyone have any ideas? I'm running a Mega STe and a 486 DX/2, connected by a null modem cable. I can't so much as get Ghostlink to even recognize that the PC exists, much less transfer data.

Appreciate any help anyone can give me. Thanks in advance.

Garth
"Data! Data! Data! I can't make bricks without clay!"

- Sherlock Holmes,
The Adventure of the Copper Beeches

2029. Re: JNR OFFICE - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <40e1b0$pgr@fitzherbert.pavilion.co.uk>
Source record: 160979

sheppard_r@ix.wcc.govt.nz (Roger Sheppard..) wrote:

>In article <08051995.191303@empyr.dircon.co.uk>, kevan@empyr.dircon.co.uk (Kevan Winch)
writes:
>>Hi,
>>
>>I just downloaded Junior Office, as I'm trying to get my Class 1 modem to
>>send faxes, and erm....it's all in German.

I believe that the latest version has English docs available.

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

2030. Re: Toad

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508101425.AA03002@ilmen.lanl.gov>
Source record: 160980

In a previous article, wells_s@ix.wcc.govt.nz (Steve Wells) wrote:

> I just got the Toad catalog in the mail, and gee, I'm impressed [...]

Even more impressive are the people that form Toad Computers. Dave Troy and Ray Mitchell have been supporting Atari users for years and Dave's lovely wife, Jennifer, is very nice and knowledgable, too. I haven't had any dealings with Zoe (the dog) as yet, however.

Anyway, they've taken the risk to become _the_ US supplier of all things Atari and have done a very respectable job in the process, IMHO.

-Hutch- @ Fair Dinkum Tech

P.S.: Dave, where is my latest endorsement check? :)

2031. Re: Spread sheet program for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: bales@garonne.stortek.com
Message-ID: <DD3M7q.3q0@stortek.com>
Source record: 160981

```
>From mcneely@binah.cc.brandeis.edu
>Newsgroups: comp.sys.atari.st
>Subject: Spread sheet program for Atari
>Date: Wed Aug 09 16:44:34 MET DST 1995
>Organization: Brandeis University
>
>I am looking for a spread sheet program for an Atari 1040 st can anyone out
>there tell me wher I can buy software for the Atari and give me an opinion
>if they have used a spread sheet program that was good.
>I am not an Atari knowledgable person.
>Thanks in advance,
>Matt

There is a nice spreadsheet program available through your
closest ftp site called OPUS (v2.something).

Nick

,-------------------------------------------------.
\|/ ____ \|/ | Nicholas BALES - Information Specialist |
@'/ ,. \`@ | StorageTek European Operations, Toulouse, France |
/_| \__/ |_\ |-------------------------------------------------|
\__U_/ | (33)62 14 30 79 bales@garonne.stortek.com |
`-------------------------------------------------'
```

2032. Re: is there a decent defragger for the atari?

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <40e27k$g44@status.gen.nz>
Source record: 160982

I believe that there is also a Shareware programme called Zorg available from HENSA/micros Atari Section which can defrag Hard Discs.

-Mario Becroft (mbecroft@iconz.co.nz)

2033. Re: Educational & business software

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: hlazar@netaxs.com
Message-ID: <40e2ik$ahg@netaxs.com>
Source record: 160983

I use mine at my dental office for just about everything
including running my practice. The Atari at home is used when it's just
easier to work at home (letters and such) My wife and kids use the thing
for school papers -- sometimes I'll have to finish and correct them
during free time at work. The fax modem is at the office so fax's have to
be sent from there expecially late papers my kids need sent to their school.
Henry L Lazarus hlazar@netaxs.com

: PC 5,
: East Bham College, Learning Resources (mpc5@ebham.ac.uk) wrote:
: : I've been asked to give a talk to parents at a local primary school.
: : One of the topics they've asked me to talk about is how parents can
: : use their childrens' home computers for educational or business use.
: : Some of them have Atari STs. Can anyone give me any information that
: : they would find useful.

: : Thanks,

: : Paul Brown
: : East Birmingham College,
: : England

: : pbrown@ebham.ac.uk

: --
: Director Corporate Computer Training
: Post Office Box 24708
: Palm Beach Atlantic College
: West Palm Beach, Florida 33416-4708

: Terrence R Redding
: p003445b@pbfreenet.seflin.lib.fl.us

2034. Re: Is there a IBM .MOV viewer for the ST ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: the Nothingness before the End <chrishinds@delphi.com>
Message-ID: <JVEDand.chrishinds@delphi.com>
Source record: 160984

Peter Feszczur <fezzy@iinet.com.au> writes:

>The subject line says it all. I have a CD with .MOV files on it, I'd
>like to view them.... (if at all possible)
>
>If anyone knows of one please let me know it's name (and mayby where I
>can FTP it from)

Dieter F. has one thats called AQT_PLAY, I think. It doesn't handle every compression format, nor sound, but might allow you to get a glimpse of what's on your CD's. I believe it's at HENSA, and probable ftp.uni-kl also.

--chris

2035. Falcon and HTML WWW Development...

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <J3OCiFQ.ari2550@delphi.com>
Source record: 160985

Having recently gotten into the so-called multimedia industry recently,
I'm surprised that there hasn't been any serious push by Atari users and
developers to make the Falcon a HTML WWW development machine.

I think this is actually one area where the Falcon can excell - afterall,
it has excellent (albeit slow) graphics capabilities and great audio
hardware and it certainly has its share of hi-power gfx tools like
Aprex Media, Rainbow, & Gemview.

If you users want to see the platform survive you got to help make a
niche for it.

Just my thoughts on the matter...

Ari

2036. ATARI 8-BIT PARTS, SOFTWARE & BOOKS

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: rmax99@ix.netcom.com
Message-ID: <40d50g$g2q@ixnews3.ix.netcom.com>
Source record: 160986

American Techna-Vision has a huge inventory of new replacement parts,
commercial software and reference books for your Atari 8-bit system.
If you would like a free catalog EMAIL me with your Name and STREET
ADDRESS. Or phone 510-352-3787 - Ralph

2037. Re: Toad

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <49d_9508101512@genesplicer.org>
Source record: 160987

Re: _Toad_, Steve Wells wrote to All on 09 Aug 95:

SW> I just got the Toad catalog in the mail, and gee, I'm impressed,

Yes, their catalog /is/ very nice.

SW> (Hmmm, this picture has the jaguar logo _with_ the eyes
SW> on it, I better check out this page & replace my desktop pic' :)

I have a _killer_ Jaguar background pic. I don't even have a Jaguar (with no plans of getting one), but it's still one of my favorite background pics.

... Vulcan aerobics - Live long and perspire.

2038. .GL Player?

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <49e_9508101512@genesplicer.org>
Source record: 160988

Is there a .GL player for the Falcon? I've recently had a ton of .GL files uploaded to my BBS and would like to be able to view them.

... Been there, done that, got the t-shirt.

2039. ** Norwegian users: LOOK HERE **

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: oruud@oslonett.no
Message-ID: <40dehf$t2o@hasle.oslonett.no>
Source record: 160989

```
---------------------------------------------------------------
Hei! Jeg har solgt STen min, og selger derfor endel
ST-relaterte saker for en billig penge:
---------------------------------------------------------------

--> Blader:

Atari ST User 31 stk.
Atari ST Action 13 stk.
Atari ST Format 34 stk.
Atari ST Review 5 stk.
Atari ST Games 2 stk.
Zero 2 stk.
Ace 1 stk.

Totalt: 98 stk.

Selges med mesteparten av Cover Disk'ene for 250 kr. (verdt over 6000 kr.)

--> Spill (Med eske og manualer):
Rainbow Islands 50 kr.
Turrican II 50 kr.
Challengers 50 kr.
(Stunt Car Racer, Fighter Bomber, Super Ski, Kick Off)
Rick Dangerous 50 kr.
F-19 Stealth Fighter 50 kr.
Driller 40 kr.
Blood Money & Anarchy 40 kr.
Dragons Breath & Indiana Jones 30 kr.
Batman 30 kr.
HKM & Impossible Mission 20 kr.
Outrun & Super Cycle 20 kr.

Eller alt samlet for 250 kr. (verdi: 900 kr.)

--> Bok: Introducing Atari ST Machine Code
80 kr. (nypris: 200 kr.)

--> Hardware: The Ultimate Ripper Cartridge -- SOLGT

Ta kontakt med:

Knut Andreas Ruud
Nico Hambros vei 9
0969 Oslo
Tlf. 22 10 76 29

Email: oruud@oslonett.no
```

2040. FS: 520ST (w/ 1MB), 2 FD, color and b/w monitors MUST SELL

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: "That's Mr. Park" <jin@seattleu.edu>
Message-ID: <40d966$jsn@elvis.seattleu.edu>
Source record: 160990

I have the following for sale:

- 520ST w/ 1MB RAM and spring-loaded keyboard
- 2 floppy drives (ss and ds)
- Atari color monitor
- Atari hi-res (b/w) monitor
- monitor switch box
- miscellaneous games and software (Star Trek, Oids, Flash, couple of word processors, and I will have to look to see what else I have).

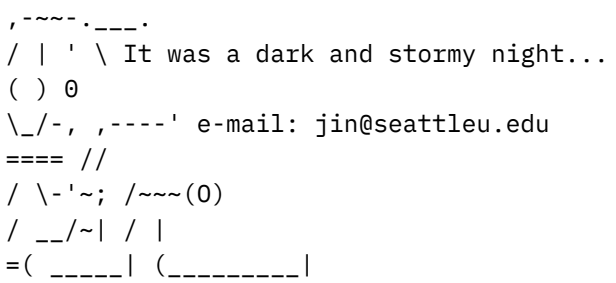
Make me an offer -- I will consider all offers (ridiculous or not). I'd like to sell the whole lot but will consider selling in parts.

And to give you a warm fuzzy feeling, all the money raised through the sale will go towards acquiring a puppy. ;)

For those in the greater Seattle area, I will deliver.

-Young

--



2041. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.808069180@aix8.rhrk.uni-kl.de>
Source record: 160991

Matthias Baesken <baesken> writes:

>It seems, that C-LAB will release a new TOS-version in the next few months.
>I have heard, that the price will be around 75 DM.
>This information is not 100% sure, but lets hope, that they will really release
>new TOS-versions.

C-LAB tries do mimic Microsoft when selling beta versions of operating
systems. TOS 4.92 is about two years old now and Atari themselves didn't
release it because it's incomplete and buggy. C-LAB doesn't seem to care
about this if they really are going to sell such a system to customers
foolish enough to buy it.
BTW, I have some unfinished programs of my own that are several years old,
too. Anyone willing to buy them? I think the price will be around 75 DM.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
****

2042. Re: Atari's History Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: Jens Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.ULT.3.91.950810232945.20356A-100000@mars>
Source record: 160992

On Tue, 8 Aug 1995, Thorsten Guenther wrote:

> Just one point to add here: the Atari desktop's got many features of
> Windows '95.
>=20
> In fact, one of the largest newspapers in Germany, the S=FCddeutsche
> Zeitung, had mentionings of Atari in two articles on Windows'95.
>=20
Could you quote? German is allright for email but english translation is=20
prefered in this newsgroup.

// Jens M Andreasen

2043. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Aug10.212144.47461@cobra.uni.edu>
Source record: 160993

In article <J3FgyFW.ari2550@delphi.com>, Ari Feldman <ari2550@delphi.com> writes:
>
> Claes:
>
> I switched to a PC over a year ago... :)
>
> At one time I had 2 STs and a Falcon030 so I'm quote aware of the system's
> capabilities, etc.
>
> I'm not knocking the Falcon for what it can or can't do but rather the
> price it is STILL retailing for. All I'm saying is that I'd rather
> (or any sane person who doesn't need digital editing) get a more powerful
> machine if I'm going to shell out $1500+ for a computer.
>
> Atari computers are (were) great - its obvious I believed that because I
> owned and actively used 3 of them but they are not worth the money for
> what you're getting anymore - this isn't 1991 anymore...
>
> PCs do suck - I've actually come to like Macs but I have so much invested
> in technical know-how, hardware, and software that it doesn't pay to
> switch. Besides, even die-hard Mac users will admit that Apple's days
> are numbered and all Apple will be doing in a few years is OS and software
> development. PCs and Windoze will rule the land - unfortunately....

I beg your pardon.....Apple is here to stay. A company that grows over a
billion U.S. dollars a year is not going anywere...

>
>
> Ari
>
> ---
> Interactive Marketing Associate@WCJ & owner of an Elkhound coat...

Who needs 64 bit titles...thats why I love my Jag...

Peter Sinclair-Day Performa 636/8-250/CD
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into
a third world country. Two hundred billionaires and 260 million poor
people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

Internet-democrats-request@webcom.com / Type subscribe in body of message

2044. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <J3FgyFW.ari2550@delphi.com>
Source record: 160994

Claes:

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Ari

Interactive Marketing Associate@WCJ & owner of an Elkhound coat...

2045. Heard of Iomega 1 gig removable drive?

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <40e3kd$g44@status.gen.nz>
Source record: 160995

I have heard that this drive is being released later this year and at a very cheap price. (5 1/4" media)
Does anyone else know about this? I was hoping it might be a marvellous replacement for the bad Syquest 270 removables (I am on to my 3rd replacement) and recording D2D with the Falcon...

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------
-Makeatape at Createatape in the Freezer at Kumeu in the Country----------

2046. WTB: ADSCSI+ card

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: foltin@cherokee.nsuok.edu
Message-ID: <DD4010.Jx0@cherokee.nsuok.edu>
Source record: 160996

It looks like my old Adaptec controller card went belly up.
Anyone has the newer ADSCSI+ card that they could part with?

Thanks.

Bela Foltin

foltin@cherokee.nsuok.edu

2047. Re: ST Format..

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: hillsp@genrad.co.uk
Message-ID: <1995Aug10.141610.369@genrad.co.uk>
Source record: 160997

Rolf Johansson (rolf.johansson@space.ct.se) wrote:

> It seems like they're lying, right? I really hope STF dissappears from the ST
> scene forever...

This is a particularly unhelpful attitude to take when we are
existing in a diminishing market. If you don't think the magazine is
value for money any more, then don't buy it. It's not compulsory. You
sound like Mary Whitehouse!

Paul

2048. help installing linux

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: nell@cs.cornell.edu
Message-ID: <40edh3$kjb@aesir.cs.cornell.edu>
Source record: 160998

Hello, I was wondering if anyone could give me some pointers for installing linux on my TT (i.e. where to get files, what files are necessary, etc.). I've poked around in several ftp sites but I haven't found anything too useful in terms of instructions. Any help would be greatly appreciated.

Thanks,
Bill

--
nell@cs.cornell.edu | Anytime something screeches across the room
201 Maple Ave. Apt G5D | and attaches itself to some guy's neck and
Ithaca, NY 14850 | he can't get it off, I just have to laugh.
607-275-0648 | Because, what is that thing? - Jack Handey

2049. Re: Available: Atari TT-030 computer/peripherals

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: Jay T Millar <jmillar@delphi.com>
Message-ID: <ZhJBahR.jmillar@delphi.com>
Source record: 160999

Dave Clemans <dgc@teleport.com> writes:

>I have a "large" Atari TT-030 system that I haven't turned on for
>a number of months (I'm basically converting over to Linux).

You do know that Linux runs on the TT don't you? I'm sure Linux/68k
and X11R6 aren't as easy to install as on the PC (I've done the former
for my Falcon), but I can attest that it's a fully functional Linux!

As a matter of fact, the system you have sounds like an ideal platform
to run Linux/68k.....I wish I owned a TT, my Falcon only manages
to crank out 3.95 BogoMIPs.... :(

Take it easy!

Jay T. Millar | Atari Falcon030 4/80 & Jaguar |||
jmillar@delphi.com | 64-bit Multimedia System |||
------------------- ---------------------------------- / | \
"Quick to judge, quick to anger, slow to understand; Ignorance and
prejudice and fear walk hand in hand." Neil Peart, RUSH

2050. Re: WTB: ST compat. multisync monitor

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: sonicsin@aol.com
Message-ID: <40eggc$cun@newsbf02.news.aol.com>
Source record: 161000

I just bought an NEC Multisync 3Ds Monitor, which is one of the only Multisync's that I know of that go that far down on the horiz. scan rate. So far, it works great, but I did have to build a switch box based on some information I received online.

- Steve

2051. An ST with Tom and Jerry

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: "Xavier Gallagher (using Debbie's news reader)." <x-gallag@nimr.mrc.ac.uk>
Message-ID: <40cmu2$8uo@mercury.hgmp.mrc.ac.uk>
Source record: 161001

Strange though at 3:07 am, sleep escapes me, every time I close my eyes I see Tempest 2000 type baddies climbing up the inside of my eyelids---urrgh, thumbs twitch insanely....

Then I get wielrd thought, how expensive would an ST based around the Jaguar chipset be---I mean the Jag has a 68000, Tom, Jerry and a 64 bit data bus (etc), so couldn't it be programmed with a TOS like OS, be rehoused gived a couple of peripherals and be turned in to a very powerful low cost home computer?

It was just a thought.

Xavier

2052. Misc ST Software For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: ap748@cleveland.Freenet.Edu
Message-ID: <40btoe$sr7@usenet.INS.CWRU.Edu>
Source record: 161041

Hi,

Here's some Atari ST software that I'm not using
anymore. Those are my asking prices. I'm open to offers.
Buyer pays shipping. E-Mail me or call me at
216-729-0761 evenings EST.
I am also open to trade offers. E-mail me your list.

MISC

IMG Scan. Scanner that attaches to print head of dot-matrix
printers. Scans at 75, 150, 216, 300, 360, and 1000 DPI.
Scans up to 256 gray scales. Complete with box, docs,
and disks. $20.00

GAMES

Carrier Command by Rainbird. Complete with box, docs, and disks $10.00

Conquest of Camelot by Sierra. Complete with box, docs, and disks $10.00

Dragonflight by Thalion. Complete with box, docs, and disks $15.00

Gold Rush by Sierra. Complete with box, docs, and disks $10.00

Ishar 2 by Silmarils. Complete with box, docs, and disks $20.00

Omega by Origin. Complete with box, docs, and disks $10.00

Wayne Gretzky Hockey by Bechesda Software. Complete with
box, docs, and disks $10.00

Atari Magazines

Atari Explorer 3.00 each

Jan 1992
Jul/Aug 1992 (2)

Current Notes 2.00 each

May 1993
Jul/Aug 1993
Sep 1993

Oct 1993

Radical Type (Atari DTP Mag) 1.00 each

Feb/Mar 1991
Aug/Sep 1991
Nov/Dec 1991
Mar/Apr 1992
Sept 1992
Feb 1993

ST Applications (UK Mag) 2.00 each

May 1993

TOS (German Mag with cover disk) 5.00 each

Jun 1993
--
Novell DOS 7.0 and IBM OS/2 user Fred Horvat
Falcon 030 4/60 Free-Net Atari Portfolio Sigop
Atari Classic/LYNX/Jaguar gamer
And Let's Not Forget an ADAMite!

2053. Toad

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <40c1pc$j8d@golem.wcc.govt.nz>
Source record: 161042

I just got the Toad catalog in the mail, and gee, I'm impressed, everything you ever wanted Atari-related, and a lot you didn't :) Anyone who wants to buy _anything_ Atari related, (Lynx, Jaguar, ST, Falcon, TT, hardware, software, etc.) check out their homepage on: http://www.charm.net/~toad

Maybe it 's more impressive for because I haven't seen any Atari stuff for ages, but still.... (Hmmm, this picture has the jaguar logo _with_ the eyes on it, I better check out this page & replace my desktop pic' :)

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400 Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2054. Archiv-bit under MagicMac

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: Martin Knakkergaard <mk@musik.auc.dk>
Message-ID: <Pine.SOL.3.91.950810085031.7506A-100000@musik.auc.dk>
Source record: 161043

Does anyone know how to make MagicMac (Ease) handle the archiv-bit
correctly (or at all). As it is know changing the attributes does not
have any affect what so ever.
(There is not a similar problem with Magic (Ease) on the Atari.)

Martin Knakkergaard
Institut for musik og musikterapi
Aalborg Universitet
DK-9220 Aalborg 0

2055. Re: Whatever happened to ATW disposal ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Aug10.003135.47431@cobra.uni.edu>
Source record: 161044

In article <40aoed$42@lion.inmos.co.uk>, rji@cheetah.inmos.co.uk (Richard Ingram) writes:
> Hello,
>
> I remember last year that someone from Germany posted saying they knew of a
> job lot of ATWs for sale at a warehouse, whatever happened to them anyone
> know ?

Landfil...

>
> Cheers,
>
> Richard.
>

The Atari Jihad..not as powerful as Iran, but equally fanatical..

2056. Re: Atari's History Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Aug10.003412.47432@cobra.uni.edu>
Source record: 161045

In article <FHITBCAFUP@cabal.shnet.org>, guenther@cabal.shnet.org (Thorsten Guenther)
writes:
> In <fc8_9508061723@tor250.org> Dan Dreibelbis wrote:
>> If you're using a PC to access this, you can still experience
>>the joy of using an Atari! There's at least two emulator boards out
>>there that will replicate an ST on your platform so you can at least
>>utilize productivity and graphics software.
>
> Just one point to add here: the Atari desktop's got many features of
> Windows '95.

Not all?

>
> In fact, one of the largest newspapers in Germany, the S�ddeutsche
> Zeitung, had mentionings of Atari in two articles on Windows'95.

Cool, I bet that made your day..

>
> Thorsten
>
> --
> - guenther@cabal.shnet.org (Thorsten G�nther) - _O
> -- /
> - In the sky a mighty eagle doesn't care about what's illegal - _
> - On it's wings the rainbow's light it's flying to eternity. -)

Jag...console or religious cult?..on the next edition of Geraldo!

Peter Sinclair-Day Performa 636/8-250/CD
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into
a third world country. Two hundred billionaires and 260 million poor
people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

Internet-democrats-request@webcom.com / Type subscribe in body of message

2057. Re: Connecting 2 Sts via printer port? (long)

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <40chpt$4n3@news.mdata.fi>
Source record: 161046

In article <DCyoAE.8E6@cix.compulink.co.uk>,
Harry Sideras <sidcelery@cix.compulink.co.uk> wrote:
>In response to contacts@mini.mits.mdata.fi's message:
> > Yep, Here it is (I just got it from a local BBS, but you propably don't
>
>I know you sent that with the best of intentions but would you consider
>sending it by EMail rather than blasting 40k UUE'd messages in a non-binary
>group like this next time please?

Sorry! I thought that wasn't too long (after all some faq postings here are
twice that big), but no I know better. BTW: can't you just skip the message
if you see it's marked as "long"?

>If you think others may be interested, you could always put a short reply
>in here to confirm that it's available by UUE'd EMail.

I'll do that.

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/

2058. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <40ci00$4nb@news.mdata.fi>
Source record: 161047

Could someone post those specs again, please? I'd like to put them under
my pillow...

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/

2059. Hardware FORSALE

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: Jackdeth@cris.com
Message-ID: <40cifd$4um@warp.cris.com>
Source record: 161048

```
FORSALE: Atari 520 STfm System
- 2 Megs of Ram
- Atari Color Monitor
- 600+ Disks FULL of Software!
USRobotics 14.4 Sporster
- External
- 2 months old

Anyone interested should Email me at: jackdeth@cris.com

JACKDETH
```

2060. Re: Internal IDE/SCSI in a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: pd@mole.bio.cam.ac.uk
Message-ID: <40crsf$r18@lyra.csx.cam.ac.uk>
Source record: 161049
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

richcsst@crash.cts.com (Richard John Kelsch) writes:
>Phillip Davey (Path) (pd@mole.bio.cam.ac.uk) wrote:
>: I am trying to fit a SCSI disk inside my Falcon as well as the internal
>: IDE disk. Is this possible? What happens to all the connectors on the
>: back of the board if you put it in a desktop case? I thought the idea was
>: to put everything inside the case.

>Put it in a tower case and you'll be able to run a line directly from the
>SCSI-II connector to the drive internally in the tower case. Impossible
>with the existing Falcon case.

Does this mean the case has to be bigger than the board to accomodate the
space used by the connector?
Any suggestions for cases?

>The shielding not only keeps your neighbors from running you out of town,
>because you'd ruin their TV reception; it also prevents your Falcon from
>being interfered with by external radio sources (CB's, HAMs, Cellular
>phones, etc.).

What is this likely to do? AFAIK nobody near where I live has any of these...

>Besides, with the limited space you destroy the small
>amount of air space that the puny little fan needs to cool. Things are
>already running pretty warm as it is.

But surely if you put it in a new case, you would have to leave out the
shielding anyway?

Phil
--
[E-mail pd@mole.bio.cam.ac.uk]

Love your enemies: they'll go crazy trying to figure out what you're up to.

2061. Re: Atari Transputer Workstation -- any info?

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: Gard Eggesboe Abrahamsen <ga@www.hials.no>
Message-ID: <40ctqc$60l@doffen.uninett.no>
Source record: 161050
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.transputer,alt.folklore.computers

I.vanderMolen@telecom.ptt.nl (I.H. van der Molen) wrote:
>Atari Benelux said they didn't support the ATW anymore. I could not even get
>any docs. Perihelion can still sell the Helios software for about 800 pounds

So where is it possible to get your hands on an ATW and how much does it cost these days? Just curious - might want to have one and solder it onto my M4STe or something. ;^)

Gard Eggesboe Abrahamsen ga@alesund.fylkesbibl.no Happiest guy in the world
PO Box 5061, Larsgaarden ga@www.hials.no http://www.hials.no/~ga/
N-6021 Aalesund, Norway ga@www.moredata.no

2062. Re: Shielding in a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-08-10 00:00:00 UTC
From: hillsp@genrad.co.uk
Message-ID: <1995Aug10.084231.368@genrad.co.uk>
Source record: 161051
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

pd@mole.bio.cam.ac.uk (Phillip Davey (Path)) writes:

>Is the shielding *really* necessary inside a falcon?
>(by shielding I mean the metal sheets screwed on to cover up the board)
>What is likely to happen if I take some or all of it out?

It depends where you're operating your computer. In a domestic
situation it is very unlikely you will have any problems if you remove
the shielding. You may get interference on your television or radio if
it is too close however. In an industrial environment (where it may be
close to switchgear, or automotive machinery) the electrical noise can
upset the computer (and even corrupt RAM contents). I suppose it is
possible that the hard disc could get corrupted by high magnetic fields,
although I doubt that the flimsy shielding in the falcon would reduce
the field strength by much anyway.

Paul

2063. Re: Heard of Iomega 1 gig removable drive?

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <40frok$g44@epsilon.qmw.ac.uk>
Source record: 160852

On mbecroft@iconz.co.nz, Mario Becroft (mbecroft@iconz.co.nz) typed away:
: I have heard that this drive is being released later this year and at a
: very cheap price. (5 1/4" media)
: Does anyone else know about this? I was hoping it might be a marvellous

Yes, it is supposed to be called the JAZZ drive.

Rumoured price for the unit is around 250 GBP, with 1Gb didks costing
around 100GBP

Dan
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2064. Re: Whatever happened to ATW disposal ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: bales@sweng.stortek.com
Message-ID: <DD50JB.DoD@stortek.com>
Source record: 160910

>From rji@cheetah.inmos.co.uk (Richard Ingram)
>Newsgroups: comp.sys.atari.st
>Subject: Whatever happened to ATW disposal ?
>Date: Wed Aug 09 18:40:45 MET DST 1995
>Organization: INMOS Software and Systems Group, Bristol, UK
>
>Hello,
>
>I remember last year that someone from Germany posted saying they knew of a
>job lot of ATWs for sale at a warehouse, whatever happened to them anyone
>know ?
>
>Cheers,
>
>Richard.
>

There was an article in the french ST Magazine a few months ago (or was
it last year?) about all those weird Atari machines. There were a few words
about the Sparrow (which was the Falcon040) the MagicBox (which from what
they said, appeared on Tramiel's desk at several news conferences, but it
was so small nobody ever noticed, any details anyone?)

There was also a paragraph about a whole stock of experimental transputers
that was bought by Kodak just before they started their Photo CD development.
Apparently their were about 30 of them, in plain ST cases, all connected
together in big racks. Now this seems strange because I thought transputers
came in Mega ST cases.

Anyone working at Kodak listening?

I'd give more dtails about this article if I had some time. Unfortunately
I haven't.

Cya,

Nick

,--.
\|/ ____ \|/ | Nicholas Bales | StorageTek European Operations |
@'/ ,. \`@ |--|
/_| __/ |_\ | Opinions expressed above are mine, who else would |
__U_/ | want them anyway? bales@garonne.stortek.com |
`--'

2065. 520st system for sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: smokin@libertel.montreal.qc.ca
Message-ID: <3TQ3BV2F@news.uqam.ca>
Source record: 160911

I am posting this for a friend.

He has a:

520ST w/rf jack
color monitor
DSDD disk drive with a brand new mechanism
various disks with a lot of PD software on them

asking $150 canadian, negociable.

When writing back, I will probably not have access to this account until
about the 27th of august, so if I'm a little late at getting back, don't
worry, I'll get back to you.

Thanks for your time,

Joseph Hogan

smokin@libertel.montreal.qc.ca

--
: : "I bought a box of powdered water, :
:Joseph Hogan : but I didn't know what to add." :
:smokin@libertel.montreal.qc.ca : :
: : Steven Wright :

2066. Atari TT digitisers ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DD55Lt.4MC@cf.ac.uk>
Source record: 160912

Can anyone help.
I'm looking for a good quality colour digitiser to use on the Atari TT. I've already got Videomaster, but the quality is crap (16 grey levels at 320*200), I wonder if Vidi12 st would work on a TT, I've heard it has problems with the cartridge port. So far, my only option appears to be the MatDigi option for my matrix card, that does 24-bit in hi-rez but it's very expensive. Has anyone tried the colour splitter (RGB) for the videomaster, and if so is it any good? At the moment it seems cheaper to buy a second hand pc and fit a digi to that!

Simon.

2067. Is matrix systems on email / internet?

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DD561H.7Dz@cf.ac.uk>
Source record: 160913

Does anyone know if the german graphics card manufacturers Matrix can be contacted by email?

Simon Williams

2068. before dawn

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: sumyy@hg.uleth.ca
Message-ID: <40e94n$ljf@holly.cc.uleth.ca>
Source record: 160914

Does anyone know where I can Find "Crazy Sounds?" It goes with
the before dawn acc.

You can email me at

sumyy@hg.uleth.ca

Thanks for the help

Patric

2069. Re: Spread sheet program for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: Jens Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.ULT.3.91.950811054337.8047A-100000@mars>
Source record: 160915

On 9 Aug 1995 mcneely@binah.cc.brandeis.edu wrote:

> I am looking for a spread sheet program for an Atari 1040 st can anyone out
> there tell me wher I can buy software for the Atari and give me an opinion
> if they have used a spread sheet program that was good.

I remember that I have seen 3d spreadsheets announced for Atari. To me
that would be the most important feature.

[to be followed up by other Atarians]

// Jens M Andreasen

2070. Atari in Netherland ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: fvdakker@sterbbs.nl
Message-ID: <794720917501@sterbbs.nl>
Source record: 160916

Chris Gray (Chris_Gray@bcs.org.uk) wrote:

IN>Not forgetting ATIN in Valkenburg (ZH), if they're still there ...

They didn't leave the Atari-market, because they still have some old
programs/hardware to sell.
They were one of the biggest in the Netherlands, but now they're
almost gone :-(

Greetings,

Frits.
Frits van den Akker, JFA Software, E-mail: fvdakker@sterbbs.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)1880 - 40035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

2071. [Q] WP: Different size fonts for printing

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <40e8tl$lc8@status.gen.nz>
Source record: 160917

Hello,

I am trying to find a Word Processor which can use the inbuilt printer fonts of a HP Colour Inkjet Printer. Prefereably it should have the support as a point and click function, rather thn having to add the printers escape codes by hand, but if there is no other way around it, then that would be better than nothing.

It would be good if it was PD or Shareware, but if there are only commercial programems to do this, than I would like to know anyhow.

Thanks for any help!

-Mario Becroft (mbecroft@iconz.co.nz)
(Tiny) Web Page: http://iconz.co.nz/~mbecroft/

2072. Spread sheet program for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <82_graham@grasper.demon.co.uk>
Source record: 160918

It was none other than mcneely@binah.cc.brandeis.edu who did write on 10 Aug 95 that .... m> I am looking for a spread sheet program for an Atari 1040 st can anyone m> out there tell me wher I can buy software for the Atari and give me an m> opinion if they have used a spread sheet program that was good. m> I am not an Atari knowledgable person. m> Thanks in advance,

Three programmes spring to mind ,None have been upgraded for some time but at least will work fine with Falcon so are good for ST.
LDW Power .. LOTUS123 Clone and very good too , you can pick this up new for about 10 quid if you shop around.
OPUS 2.3 Again a Lotus clone but shareware (But no longer supported shareware so no registration available)
Sheet . Another Shareware Offering that has less of the nice GEM face of the above two but some very nice macro functions in it (Uses a Basic like interpretor rather than a lotus macro type) . I haven't a clue as too the current status of this ,haven't seen any version upgrades but then it worksfine as is

The above are all very good considering they are all about 5 years old now
I heard a rumour ages ago about a new version of LDW but I really doubt it is going to happen.
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

2073. NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: bikerbob@wchat.on.ca
Message-ID: <DD4s1I.L9n@wchat.on.ca>
Source record: 160919

I have a question to any who might have any useful information on these utilities.

I want to try and speed up my STE as fast and a cheaply as possible. Now the first is with these screen accellerators.

I have Warp 9... I do not think it is the latest version to be released. I have read a great deal about NVDI from the UK magazines.

Does anyone have an stats and opinons as to which is better from the accelleration point of view. Now Warp 9 has the screen saver stuff but NVDI has the new GDOS routines written in as well.

Anyone, help please.

James

2074. Wanted to Find

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: bikerbob@wchat.on.ca
Message-ID: <DD4s9t.n0q@wchat.on.ca>
Source record: 160920

There as several items that I am trying to find for my STE

First is an accellerator board. Either a ADspeed 16 or a T28 or something.

Also anyone with any info as to how useful a board on there is would be helpful... just how fast does a ADspeed or T28 really go. What does the speed help the most... do you have to disable it some of the time or more than you would like???

And I would like to ask any and all Spectre CGR users out there if they have come across the program Async LaserWriter... so that you can print direct in MAC mode to a postscript printer through the serial port.

Thanks

James

Bikerbob@wchat.on.ca

2075. Re: Shielding in a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DD56vC.966@crash.cts.com>
Source record: 160921
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Phillip Davey (Path) (pd@mole.bio.cam.ac.uk) wrote:
: Is the shielding *really* necessary inside a falcon?
: (by shielding I mean the metal sheets screwed on to cover up the board)
: What is likely to happen if I take some or all of it out?

Yes, it is *really* necessary. SHIELDING has its name for a reason. It shields out unwanted radio frequency interference and shields external devices from the Falcon's own radio frequencies. You are better off getting a bigger case to put your Falcon in so you have the room. A metal tower case has excellent shielding and plenty of room.

Besides, removing the shielding hinders the air-flow from the already wimpy fan.

You may be able to operate your Falcon for months at a time without any problems and complaints from your neighbors (if you're lucky), but say "bye bye birdie" if someone decides to key in their 500 watt linear CB amplifier near by.

You have been warned :-)

Rich

2076. MiNT aware zmodem program?

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <302b0dd86b2880@xs4all.nl>
Source record: 160922
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I'm looking for a zmodem program that works well under MiNT. Currently
I'm using xyz.ttp, which comes up frequently with CRC errors under
MiNT.

--


```
_____________________________________________________________________
| | vertaler | translator | traductor |
| Jos den Bekker |Engels en Spaans|English and Spanish|espaï¿½ol e inglï¿½s|
|<josdb@xs4all.nl>|-----------------------------------------------------|
| | WWW: http://xs4all.nl/~josdb |
---------------------------------------------------------------------
```

2077. Re: Atari Transputer Workstation -- any info?

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <40fkoa$rdh@btmpjg.god.bel.alcatel.be>
Source record: 160923
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.transputer,alt.folklore.computers
Body handling: HTML body converted to readable text

In article , I.vanderMolen@telecom.ptt.nl (I.H. van der Molen) writes:

> Atari Benelux said they didn't support the ATW anymore. I could not even get
> any docs. Perihelion can still sell the Helios software for about 800 pounds
> sterling. Just a little to expensive for me (for a completely unsupported
> system). However, I am porting the INMOS standard iserver so I can use
> the T800's (still in pre-alpha state:-)
> But I've still got a few problems: can't get the T800 on the motherbord
> running (farmcard Ok), and the system crashes if I try to read anything from a
> Quantum LP105S SCSI disc. So I'm using a Megafile 30 disc on the DMA port and
> the first processor of the Farmcard as my root processor.

My ATW came with Helios, and Perihelion allowed me to upgrade (perhaps
they changed their policy when Atari dumped their stock? Couldn't
blame them for that.) So far everything works except the X driver
(can't get my SVGA monitor to sync to the ATW's VGA-like modes).
Disc access is slow, but works. (The disc drives are pretty old, but
I think that going through the chain Morpheus->STRAM->iserver->tp-link
has something to do with it. Anyone seen an ACSILA lying around?)

> For more info, (or to keep in touch) send E-mail to
> I.vanderMolen@telecom.ptt.nl

Noted.

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

2078. Re: JNR OFFICE - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199508112041.a40978@do2.maus.de>
Source record: 160924

KS>I believe that the latest version has English docs available.

Version 3.03 of Junior Office has only German Docs. Perhaps 3.04 has.

Tschuess Frank

2079. Re: Wanted; Trip-a-Tron

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: Jens Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.ULT.3.91.950811055119.8047B-100000@mars>
Source record: 160925

On Thu, 10 Aug 1995, Robert Wills wrote:

> Where can I get a copy of Trip-a-Tron, the light machine synthesizer?

This is AFIK copyright to Jeff Minter. He is monitoring this newsgroup
from time to time. Sorry I haven't got his email@, anybody else ??

// Jens M Andreasen

2080. Re: Whatever Happened to the Hotz Box?

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: ad329@freenet.hamilton.on.ca
Message-ID: <40ep7o$iec@main.freenet.hamilton.on.ca>
Source record: 160926

Robert Wills (cj439@FreeNet.Carleton.CA) wrote:
: Whatever happened to that seemingly miraculous MIDI controller,
: the Hotz Box? I never got a chance to see or (as far as I know)
: hear one in action. Fleetwood Mac was supposedly <hot> on the
: idea.
~^~^~^

2081. Re: NOS/OASIS and dynamic IP allocation

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <302b263c782710@xs4all.nl>
Source record: 160927

Mark Montreuil wrote on Thu 10-08-95 19:38:

>
>Is there anyone out there who could shed some light as to why NOS/OASIS
>cannot handle dynamic IP allocation?

It can.

>Is there any way of getting around
>this, as, for a lot of Atari users, this combo of utilities would go a
>long way towards providing "painless" net access. Just curious.

In your startup.nos put:

ip addr [0.0.0.0.]

Mail me if you want more specs. (I use PPP, by the way.)

Good luck!

--
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_____________________________________________________________________
| | vertaler | translator | traductor |
| Jos den Bekker |Engels en Spaans|English and Spanish|espaï¿½ol e inglï¿½s|
|<josdb@xs4all.nl>|-----------------------------------------------------|
| | WWW: http://xs4all.nl/~josdb |
---------------------------------------------------------------------
```

2082. Videomaster RGB colour splitter...

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DD5FC6.1IF@cf.ac.uk>
Source record: 160928

Has anyone used the colour splitter RGB unit with Videomaster on a STe or ST? What's it like? I'm wondering whether to get one or not, filters are a pain in the neck!

Simon.

2083. Re: Heard of Iomega 1 gig removable drive?

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508111417.AA03175@ilmen.lanl.gov>
Source record: 160929

In a previous article, mbecroft@iconz.co.nz (Mario Becroft) wrote:

> I have heard that this drive is being released later this year and at a
>very cheap price. (5 1/4" media) Does anyone else know about this?

Yes, I just read an article about it in the latest MacUser magazine.
It's called the "Jaz" and uses a standard 3.5" Winchester hard-disk
technology enclosed in a cartridge, similar to the Syquest units.
I don't know what you consider "very cheap" but it's expected the Jaz
drive will go for around US$600 (internal version $500) with 1Gb
cartridges selling for around $125 each. The Jaz can also read 540Mb
cartridges ($69). It's a SCSI-2 device with a reported 10Mb/sec transfer
rate, 12ms average seek time and 17.5ms average access time. It has
automatic SCSI termination and user-selectable SCSI ID. The case is
similar, although somewhat larger, than the Zip drive, is dark
green in color and can be stacked vertically or horizontally. It
weighs about 2 pounds and although the article didn't say, I imagine
it will come with an external power supply due to the small case. All
this information is based on a press release, not hands-on testing.
Iomega's phone numbers are 800-697-8833 or 801-778-1000.

Iomega's Zip drive is attractively priced at US$199 but 100Mb per cart
is too limiting and 29ms too slow for me. The new Syquest 135 (directly
competing with the Zip) looks a lot better with it's 13.5ms average
access time but it costs a bit more and it still stores "only" 135Mb
per cart. The Jaz unit should fit the bill nicely for those that need
massive -removable- storage. But remember, you can still buy an external
fixed hard drive for less, including the case and power supply.

> I was hoping it might be a marvellous replacement for the bad Syquest
> 270 removables (I am on to my 3rd replacement) and recording D2D with
> the Falcon...

Ackkk! What's wrong with the Syquest 270 unit? I just bought one (second
hand at a -very- good price with 4 carts). Should I expect problems???
Or is it maybe that you have just been, er, "lucky?" ;-)

-Hutch- @ Fair Dinkum Tech

2084. Problems with GCC and GNUmake

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: oberle@informatik.uni-koblenz.de
Message-ID: <40fjdf$mtl@newshost.uni-koblenz.de>
Source record: 160930

Hello everybody,

I have a problem getting GCC and GNUmake running
on my machine. This is my configuration:

TT, 4+4 MB, runs in 1280x960 mono
MagiC 3.0, NVDI 3.01, Gemini 1.A

Free ST-RAM: 2.650.190 Bytes
Free TT-RAM: 2.995.626 Bytes

FIRST PROBLEM: GCC

GCC is installed on an own partition (k:), including
the required directories (bin, include, g++inc, lib).
The compiler itself can be found under \bin\gcc-cc1.ttp
and - for C++ - under \bin\gcc-cc1p.ttp

Environment variables are set in MAGIX.INF according
to the README file (GCC_EXEC_PREFIX etc.). I've also
included k:\bin as path for executable files (PATH).

In k:\work there are my current workfiles, i.e. at
the moment the only one is hello.c :

```
#include <stdio.h>

void main (void)
{
printf ("\nHallo Welt, ich bin da!\n");
}
```

BEHAVIOUR (in Mupfel) :
----

1) Start with "gcc hello.c"
There doesn't seem to happen anything. There also
isn't any error message.

2) Start with "gcc"
I get the message "gcc: no input files"

3) Start with "k:\bin\gcc-cc1p.ttp"
The compiler starts and immediately throws out an error message
for line 1 (#include <stdio.h>): "undefined or invalid # directive"

HOW DO I GET THIS F...ING PROGRAM COMPILED?

SECOND PROBLEM: GNU MAKE

GNU make can be found on the same partition (K:) in the
directory /make. If I start make, I get the message
"make: not enough memory".

Is this possible? Are about 3 MB of remaining TT-RAM not
enough to get make running?

HELP!

Christoph

2085. Re: Best PD/Shareware games

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-1108951811340001@tempel.muc.de>
Source record: 160931

In article <4080ru$54d@auntie.bbcnc.org.uk>, "Paul E.S. Brown"
<brownp@soc.plym.ac.uk> wrote:
> I'm looking for reccomendations for games to get from the internet.
> I'm not a regular Atari ST user, but my mum uses the machine
> for DTP and WP and would like to play some simple puzzle/card games.

OXYD is one of the best shareware puzzle games. You can even play it with
two persons via modem or midi.

If you have a WWW browser, check out "http://dongleware.web.de".
It should be available on Compuserve, too.

Thomas

2086. SLIP connection probs

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: Ein Auslander <replicant@bOilERhOUSE>
Message-ID: <Pine.LNX.3.91.950811204516.8615A-100000@prometheus.hol.gr>
Source record: 160932

howdy!
I do not know whether it was a good idea or not, but having some time to kill
i decided to install mintnet the other day...
So i downloaded the TAF diskset from hensa, followed the instructions, and
all (mint/chimera/x-windows) installed o.k. (i guess so :).
I'm now trying to get a working SLIP connection. I'm not using a script yet,
i want to do it manually first by going into term mode (via DIP). I dial &
login as usual and then exit back and enter SLIP mode. This is what i type:

```
get $locip 127.0.0.1
get $rmtip <ip# of my provider>
default
port modem2
term
<login>
^]
mode SLIP
```

and then it's problem time:

1) If i select the www browser option from the pop-up menu i ALWAYS get this error:
"exec: chimera: no such file or directory (or pid)"

Any idea how i can avoid this? Chimera runs with no probs every time i boot
as defined in .xinitrc

2) If i want to use ftp, then the ftp-window appears o.k. and i can connect
to an ftp site allright...i login ok, i cd to any directory i want ok...but
(there's always a but) if i try to 'ls' or 'get' a file the damn thing hangs
there even though the modem does seem to receive & send data for a moment.
It hangs and it hangs until i get thrown out for inactivity. So i kill
the process and retry..It gets worse! I then get "host name lookup failure"
and i can't even connect...

Needless to say i'm no guru at this and any help is appreciated. :)

e-mail: replicant@prometheus.hol.gr
or: fuzzy@ars.ath.forthnet.gr

2087. Re: JNR OFFICE - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950811125815.2716A-100000@moose.erie.net>
Source record: 160933

On Thu, 10 Aug 1995, Keith Sunderland wrote:

> sheppard_r@ix.wcc.govt.nz (Roger Sheppard..) wrote:
>
> >In article <08051995.191303@empyr.dircon.co.uk>, kevan@empyr.dircon.co.uk (Kevan Winch) writes:
> >>Hi,
> >>
> >>I just downloaded Junior Office, as I'm trying to get my Class 1 modem to
> >>send faxes, and erm....it's all in German.
>
> I believe that the latest version has English docs available.

Where is this latest version of Junior Office available? It
doesn't appear to be at HENSA or on the other major FTP sites. The
latest version of Junior Office I have seen is 2.01.

2088. Help with games

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: alex@alshouse.demon.co.uk
Message-ID: <808172660_OASIS_@alshouse.demon.co.uk>
Source record: 160934

In article <95220.190456STIRRE31@MAINE.MAINE.EDU>
<STIRRE31@MAINE.MAINE.EDU> said:-

>Arena: What is an *.msa file, anyway? I did get it uncompressed
>from the Umich site but couldn't get it running. It would
>give me a TOS error and kick me back the desktop. Any suggestions?

msa - Magic Shardow Archiver. A utility that compressed a disk image into a
file for up/downloading. You should be able to ftp from
src.doc.ic.ac.uk/computing/systems/atari/umich/...

Run it, select the file and it will format a floppy and create the disk image.
Then run the disk (it may be a auto-booter). Can't help with the other stuff
though. Sorry :(

Alex

2089. Re: Printing problems w/MEGA STe?

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: "John C. Budden" <jesa@sv.span.com>
Message-ID: <808179421snx@sv.span.com>
Source record: 160935

In article <3viq30$8oq@banews01.bell-atl.com>
Scott Wilkinson <scottw@ctv.bell-atl.com> writes:
>
> I have a Mega STE that I use exclusively for MIDI sequencing with
>C-LAB Notator.
> I tried to print some music from within Notator (something I last did
>a year ago and it worked fine) but every attempt resulted in a system
>crash (freeze-up) each time I clicked on "Print."
> First, I decided it might be a software problem, so I reloaded the
>software from the original disks. Still had the problem.
> Second, I thought the Atari might not be communicating with my
>HP DeskJet 300. So I tried printing something from Pagestream, and
>it worked fine.

I also use a Mega STE with a Deskjet500 and Notator(V3.15). I use it
constantly and have few problems. It DOES freeze very occasionaly during
printing, at the end of a line, but this is not common.
What version of Notator do you have? and what are your printer settings?

=---------------------------------.---=
| - John C. Budden - |
| InterNet : jesa@sv.span.com |
=---------------------------------.---=

2090. Re: Heard of Iomega 1 gig removable drive?

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DD60DE.MF8@tron.bwi.wec.com>
Source record: 160936

In article <40e3kd$g44@status.gen.nz>, mbecroft@iconz.co.nz says...
>
>I have heard that this drive is being released later this year and at a
>very cheap price. (5 1/4" media)
>Does anyone else know about this? I was hoping it might be a marvellous
>replacement for the bad Syquest 270 removables (I am on to my 3rd
>replacement) and recording D2D with the Falcon...
>
>-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New
Zealand!-
>-President Tariland Computer Club Auckland New
Zealand--------------------
>-Makeatape at Createatape in the Freezer at Kumeu in the
Country----------

It's called the JAZ Drive (by Iomega). And I'd say we are all waiting for
it with bated breath.

2091. Re: Atari in Netherland ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: jules@cs.ruu.nl
Message-ID: <40f73q$if6@krant.cs.ruu.nl>
Source record: 160937

In <794720917501@sterbbs.nl> fvdakker@sterbbs.nl writes:

>IN>Not forgetting ATIN in Valkenburg (ZH), if they're still there ...
>
>They didn't leave the Atari-market, because they still have some old
>programs/hardware to sell.
>They were one of the biggest in the Netherlands, but now they're
>almost gone :-(

I called them about two weeks ago and they told me they had stopped
supporting/selling Atari stuff.

-- Jules

2092. Help! What's wrong with my HD?

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: "Paul E.S. Brown" <brownp@soc.plym.ac.uk>
Message-ID: <40fs0f$bmh@auntie.bbcnc.org.uk>
Source record: 160938

Something seems to have gone wrong with my Hard Drive, can anybody help?

As of last night, when I boot up my ST from the Hard Drive I get the message: 'Insert disk into drive A:` (whether there is a floppy in the drive or not) and when I click on the proceed button the system re-boots, and hence I am stuck in a loop.

The only way I can boot the system is with the HD switched off.

I think either a virus has hit my system or something is wrong with my HD. Can anybody help.

Thanks in advance

Paul

2093. Help: English Mupfel?

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: ppospis@mtroyal.ab.ca
Message-ID: <1995Aug11.144311.4989@mtroyal.ab.ca>
Source record: 160939

Hi,

I have heard from a number of people that an English version of
Mupfel is or should be available. Which is true and if there
is an english version where is it? I have seen the German version
and it looks quite good, but without any ability in german it has
limited use. Thanks.

Paul Pospisil
ppospis@MtRoyal.ab.ca
Mount Royal College
Calgary, AB, Canada

2094. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <5rBBqlY.ari2550@delphi.com>
Source record: 160940

Peter:

I know you're a MAC fanatic but I've worked with people who know a lot more about them (and the industry in general) and they feel that Apple is doomed down the road - perhaps not tomorrow or even next year but definately down the road. The Intel systems won the war (unfortunately) like it or not.

Ari

2095. Re: RFD: comp.sys.atari.forsale

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <40fsmc$qs9@preeda.internex.net.au>
Source record: 160941

Gaven Miller (gmiller@inca.co.nz) wrote:

I agree!

--

```
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__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2096. Re: JNR OFFICE - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <40gpab$69c@fitzherbert.pavilion.co.uk>
Source record: 160942

Dennis McGuire <mcguired@moose.erie.net> wrote:

> Where is this latest version of Junior Office available? It
>doesn't appear to be at HENSA or on the other major FTP sites. The
>latest version of Junior Office I have seen is 2.01.

I am not sure, I am only repeating what I have read. I will have a and
if I find it I will let you know.

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

2097. LEAVING ATARI SALE! TT030 ETC.....!

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <40h5si$gro@ccnet3.ccnet.com>
Source record: 160943

SELLING ALL ATARI GEAR...MOVING ON.. buyer pays shipping

TT030 TOS 3.06 4 meg ST ram/ 4 meg TT ram

CATTAMARAN 48mhz accellerator installed

345 meg internal h/d installed

ptc 1426 monitor 14"

1300.00 or best offer
~~~~~~~~~~~~~~~~~~~~~~~~~~~
SOFTWARE FOR SALE

CALAMUS SL latest version
includes modules:MOUNT,
BRIDGE,EXTEND CLIPBOARDS,TOOL BOX,SPEED LINE

also selling COMPUGRAPHIC FONT SETS:
palacio, souvenier
CHERRY FONT SETS
1 THROUGH 6
~~~~~~~~~~~~~~~~~~~~~~~~
OUTLINE ART VER 3.0 50.00
DYNA CAD VER 2.04 250.00
CALAMUS FONT EDITOR VER 1.0 25.00
WORD PERFECT VER 4.1 40.00
EASY DRAW VER 3.0 40.00
MEGA PAINT PRO LATEST VERSION 50.00
LATTICE C VER 5.6 75.00
TRUE PAINT VER 1.04 30.00
PAPYRUS VER 3.62 100.00
COMPO SCRIPT VER 1.04 100.00
GENEVA VER 1.02 30.00
SPEEDO GDOS 30.00
NEODESK VER 4.02 30.00
NVDI VER 3 35.00
~~~~~~~~~~~~~~~~~~
COBALT FILE MANAGER VER 2.5 35.00
STRAIGHT FAX VER 2.20 35.00
SPEEDO GDOS 5.0 UPGRADE 25.00
DIAMONBACK VER 3.51 35.00
DIAMOND EDGE VER 2.01 25.00
EXTEND DOS VER 1.1 10.00
IMAGCOPY VER 3.5 35.00
FLASH VER 2.2 25.00
~~~~~~~~~~~~~~~~~~

SPEEDO VER 4.2 GDOS WITH ATARI WORKS 50.00
~~~~~~~~~~~~~~~~~~~~~~~~~~

HARDWARE

CD ROM DRIVE NEC 210 2X WITH 3 CDS (GEMINI,CRAWLY CRIPT VOLS 1~2) INQUIRE

ICD TAPE BACKUP 155 MEG WITH 5 TAPES 200.00

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\\\\\\\\\\ ^^^^ ^^^^ ////////
\\\\\\\\\ \=====/ ///////
\..... === ...../
selah @ccnet.com
~~~~~~~~~~~~~~~~~~~~~~~~~~

2098. Re: Help! What's wrong with my HD?

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: Earl Tate <etat@delphi.com>
Message-ID: <xVMAi9a.etat@delphi.com>
Source record: 160944

There is always a way to access your hard-drive provided it hasn't died.
If you are using ICD utilities, there are docs explaining how to do it..
With Supra, you have to go about it a little differently. I have the docs
for both lying around here somewhere if you need them. It sounds like
you may possibly have added too many Acc's or files in your Auto on the
HD...it happens to all of us now and then. Or you have changed your
bootup systems on the hard drive... If I can help you, let me know.
You are aware that you need to defrag/optimize your Hd now and then to
keep the garbage off it so it won't screw up, right?
Good Luck.

2099. Re: Has anyone registered Rainbow [falcon]??

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_302b4e0f_Tom.Thomason@fpc.ct.se>
Source record: 160945

On 09 Aug 95, David Stuart shot this through the ether to All ...

DS> : would be in Canadian dollars (U.S. is okay, I can convert between
DS> the : two).
DS>
DS> Yes, I'm following up my own post..
DS>
DS> Mainly I'm just urging for a reply-- I hate not getting so much as a
DS> single follow up.. Even if you only roughly know the cost, that would
DS> be helpful...

Both I and the programmer of Rainbow 2 have sent you replies. I refered
you to Addiction Software (the publisher) and Mandus refered you to STeve's
Atari Sales.

ATB,
Tom

2100. Re: Whatever happened to ATW disposal ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_302b50c6_Tom.Thomason@fpc.ct.se>
Source record: 160946

On 10 Aug 95, sinclap2954 shot this through the ether to All ...

>> I remember last year that someone from Germany posted saying they knew of
>> a job lot of ATWs for sale at a warehouse, whatever happened to them
>> anyone know ?
s>
s> Landfil...

I see you haven't found that corncob yet.

Tom

2101. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_302b51fd_Tom.Thomason@fpc.ct.se>
Source record: 160947

On 10 Aug 95, Pekka Saarinen shot this through the ether to Tom Thomason...

PS> Could someone post those specs again, please? I'd like to put them
PS> under my pillow...

You've got it the wrong way round, Pekka. You put _teeth_ under your
pillow for the tooth fairy. Requests to Santa Claus must be sent to him by
SnailMail. You ought to know that since Santa 's workshop is in Finland! 8^)

Cheers,
Tom

2102. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: em09@liverpool.ac.uk
Message-ID: <DD4yyr.3F3@liverpool.ac.uk>
Source record: 160948

James Schofield (bikerbob@wchat.on.ca) wrote:

: I have a question to any who might have any useful information on
: these utilities.

: I want to try and speed up my STE as fast and a cheaply as possible.
: Now the first is with these screen accelerators.

: I have Warp 9... I do not think it is the latest version to be
: released. I have read a great deal about NVDI from the UK magazines.

: Does anyone have an stats and opinions as to which is better from the
: acceleration point of view. Now Warp 9 has the screen saver stuff but
: NVDI has the new GDOS routines written in as well.

: Anyone, help please.

: James

FWIW, I have NVDI version 2.5 which I DO NOT USE because it screws up
Cubase (3.1 and Score 2) on me.

There is only ONE other person I know of in the world who has had a
similar problem - everybody else thinks its the best thing.

Try this test: Load Everest and enter a short bit of text. Now click
the mouse in the upper scroll bar (shaded part) and the lower scroll
bar repeatedly. After about four cycles the Atari STe will crash.

Do this WITHOUT NVDI and it works fine.

Hope this helps but remember - this is only MY experience and (AFAIK)
only ONE other person in the world. So make up your own mind.

John.
--
Mechanical Engineering Department John Boyes
University of Liverpool email: em09@liverpool.ac.uk
P.O. Box 147 phone: +44 (0)151-794-4861
Liverpool fax: +44 (0)151-794-4848
L69 3BX (U.K.) ftp: ftp.mechnet.liv.ac.uk /pub/j_boyes/..

2103. Re: is there a decent defragger for the atari?

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: mud08@cc.keele.ac.uk
Message-ID: <40fajs$81t@gabriel.keele.ac.uk>
Source record: 160949

Go for Diamond Edge. I tried Zorg (one of the recent versions), but found it unstable with my hard drive (Protar Progate 40). We use Diamond Edge 2 at University, and the only time it has ever crashed was when I deliberately nested a file in a huge number of subdirectories to test a recursive file search routine I was writing; seeing as the desktop and MagiC also crashed, it's probably not the kind of thing worth doing every day!

Richard.

--

Richard Evans | JANET | mud08@keele.ac.uk

2104. re: ghostlink?

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2206rcain@nest.demon.co.uk>
Source record: 160950

On 11 Aug 95 Garth wrote:
GW> Hello there everyone.
GW>
GW> I've been trying to use the Ghostlink ST-to-PC transfer program (a
GW> beta version I found on GEnie). For the life of me, I can't seem
GW> to get it to work. Anyone have any ideas? I'm running a Mega STe
GW> and a 486 DX/2, connected by a null modem cable. I can't so much as
GW> get Ghostlink to even recognize that the PC exists, much less
GW> transfer data.
GW>
GW> Appreciate any help anyone can give me. Thanks in advance.

You ARE running PCSLAVE.EXE in the PC, aren't you? Thought it worth asking as usually there is no prob. with ghostlink apart from getting a decent match on the comms. speed. Normally you will just get a few "duff transfer" displays until you get the speed right.

What about the serial port at the ST end. Have you set the speed with CONTROL.ACC (or similar), have you removed all handshaking (RTS/CTS, XON/XOFF) as per instructions? Do you have the data bits/parity/stop bit set as per instructions?

Roger
rcain@nest.demon.co.uk

--

2105. Re: is there a decent defragger for the atari?

Newsgroup: comp.sys.atari.st
Date: 1995-08-11 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <40f64p$3k0@epsilon.qmw.ac.uk>
Source record: 160951

On mbecroft@iconz.co.nz, Mario Becroft (mbecroft@iconz.co.nz) typed away:
: I believe that there is also a Shareware programme called Zorg available
: from HENSA/micros Atari Section which can defrag Hard Discs.

Yes, this is available at HENSA (now at version 1.96bis)... a version
2 is going to be available soon.

path: micros/atari/tos/p/p046/zorg_196bis.lzh

This is a French program (translated into English), programmed by
Ludovic Rousseau, the ftp-admin at ftp.cnam.fr for the atari
section... you you can find it there too, in pub/Atari/Disk/

Registration terms have changed recently. Joe Connor no longer
supports it, but I have taken it on, where he left it. Registration is
still 12 pounds through me. E-mail me for more details.

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2106. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <481_Spencer@mettav.demon.co.uk>
Source record: 160853

Out of the ether, the following was mentioned by Eric...:

EM> Even they've done it. I recall an apparent joint venture between
EM> Sinclair Research, Psion and some other company who were working on
EM> the successor to the Quantum Leap; I believe they got as far as the
EM> preliminary stages, and then Sinclair generally dropped their
This wouldn't be Tonto would it?
I've used one. It was a sick brown colour, had twin microdrives (the version
I had also had twin 3.5" floppy drives) and a built in colour display.
It came with a number of apps including Psion chess and were on sale for a
while but never really sold (quite expensive!)
Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2107. Re: Whatever happened to ATW disposal ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: diehl@wink.io.org
Message-ID: <40hppk$h9a@ionews.io.org>
Source record: 160854

Nicolas Bales (Toulouse) (bales@sweng.stortek.com) wrote:

: There was an article in the french ST Magazine a few months ago (or was
: it last year?) about all those weird Atari machines. There were a few words
: about the Sparrow (which was the Falcon040) the MagicBox (which from what
: they said, appeared on Tramiel's desk at several news conferences, but it
: was so small nobody ever noticed, any details anyone?)

The Sparrow was the development name of the Falcon030.

: There was also a paragraph about a whole stock of experimental transputers
: that was bought by Kodak just before they started their Photo CD development.
: Apparently their were about 30 of them, in plain ST cases, all connected
: together in big racks. Now this seems strange because I thought transputers
: came in Mega ST cases.

The ATW (formerly ABAQ) came in a large tower case.

: Anyone working at Kodak listening?

: I'd give more dtails about this article if I had some time. Unfortunately
: I haven't.

: Cya,

: Nick

: ,--.
: \|/ ____ \|/ | Nicholas Bales | StorageTek European Operations |
: @'/ ,. \`@ |---|
: /_| __/ |_\ | Opinions expressed above are mine, who else would |
: __U_/ | want them anyway? bales@garonne.stortek.com |
: `--'

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

2108. Re: What packer was used in the Grandad STOS games?

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: diehl@wink.io.org
Message-ID: <40hpro$h9a@ionews.io.org>
Source record: 160855

Mark Montreuil (ai066@FreeNet.Carleton.CA) wrote:

: As I have a mega Ste, TOS 2.05, I've tried on a number of occasions to
: unpack the PRG file in Grandad one in order to fix it with stosfix, so
: that I can play it. Mega Depack and New Depack do not recognize the
: packer used. Any suggestions? I also tried the same on Plop, and got the
: same response. Any help would be appreciated.

AFAIK, it's packed with the STOS program packer.

: Mark M.
: --
: Mark Montreuil (ai066@freenet.carleton.ca)
: World Wide Web (WWW) page creation/consultation and posting
: http://www2.magmacom.com/~montreum/index.html

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

2109. Re: Wanted; Trip-a-Tron

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: diehl@wink.io.org
Message-ID: <40hq4c$h9a@ionews.io.org>
Source record: 160856

Robert Wills (cj439@FreeNet.Carleton.CA) wrote:
: Where can I get a copy of Trip-a-Tron, the light machine synthesizer?
: I was browsing through some old issues of ST User, and saw this thing
: advertised and reviewed, and it looks like a real gas!
: I use my Atari(s) for video titling and special effects for music
: videos (among many many other uses) so this could add a real edge to
: my future-retro funky folk rock videos.

E-Mail Jeff Minter at llamaman@ix.netcom.com and ask him about it. I'm
not sure if it is available on any FTP sites, though I believe it is
Shareware. It's a little buggy, but basically loads o' fun. :-)

: ###
: --
: Songshop Musical Productions
: With Offices Located within the Luxurious and Mysterious
: 3-D House of "Bob",
: in downtown

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

2110. The new bumper ST Format

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: robotron@moroder.demon.co.uk
Message-ID: <199508120007.AA00046@moroder.demon.co.uk>
Source record: 160857

The September issue of ST Format (issue 74) is the first to be stapled and looks extremely flimsy as a result - I really felt like Mr Stupid when I handed over £4.25 for it. Closer inspection revealed that only 13.5 of the 84 pages were adverts, and only 9.75 pages' worth were not for other Future publications. Hence the extortionate price, I'm sure. No magazine can stay afloat for long with such feeble advertising revenues, and I'll be surprised if STF is still around a year from now.

On the plus side, there was much more space for articles and I have no complaints about the content. Better still, there was a reader's letter pointing out that the Good Times virus was a hoax (what an embarrassment it was to read that warning on the STF News page) and another which described Team as "totally unplayable".

Stephen
--
robotro robo robot Black thick stockings and I can't see a sausage
n@morod tron@m ron@morod To the bank with a water pistol in my pocket
er.demo oroder.d er.demon. And the water leaks out, I am wet and soggy
n.co.uk emon.co.uk co.uk Knees are knocking and it's hot in the stocking

2111. atari medium resolution mono monitor for sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: Tom Jankiewicz <tomj@eurobeat.demon.co.uk>
Message-ID: <950812005114001 94@eurobeat.demon.co.uk>
Source record: 160858

viewtek mono monitor medium resoultion with high resolution emulation
software, excellent condition hardly used 35 uk pounds

--
Tom.

London UK

2112. Re: MiNT dislikes BlowUP?! Please help!

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: Spencer@mettav.demon.co.uk
Message-ID: <482_Spencer@mettav.demon.co.uk>
Source record: 160859

Out of the ether, the following was mentioned by Sander...:

SS> Note: Under MultiTOS things work fine, but with the AES 4.1 kernel
SS> I also get the `mouse droppings' sometimes. It's not relaxing to
SS> work in the lower part of the screen when the system can freeze up
SS> any time...
Hmmm, when using 4.1 I don't recall getting any mouse droppings? I will have
to reinstall Multitos and give it a proper test.
Spencer

spencer@mettav.demon.co.uk

--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

2113. Re: RFD: comp.sys.atari.forsale

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <40gv2b$op3@mark.ucdavis.edu>
Source record: 160860

Actually, an even better idea might be to create a newsgroup in the misc.forsale.computer heirarchy, such as:

misc.forsale.computer.atari

The real problem I see in converting peopl to this line of thought is that most people would either ignorantly continue to post forsale posts to c.s.a.st, or would post here for fear that no-one is reading the "for sale" group. As both issues contradict the principals of the Usenet structure, I don't see them as holding merit. An RFV for either comp.sys.atari.forsale or misc.forsale.computer.atari would get a yes vote from me.

2114. Re: falcon "extender" upgrade?

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <40gvpt$op3@mark.ucdavis.edu>
Source record: 160861

: 40MHz (dependably), has room for 16MB of TT Fast or standard SIMM's,
: built-in screen enhancer AND it will accept the original Atari Falcon
: RAM card (4MB, I'm

This sounds a lot like the Hawk that Wizztronics is (supposedly) selling here in the US. Here is Wizztronic's 7/28 post to GEnie describing the Hawk (by the way, someone was asking for the Wizztronics e-mail address earlier, it looks like s.cohen27@geinie.com should do):

------------8<---------------8<------------

Atari-ST RoundTable, Category 26, Topic 7, Fri Jul 28, 1995
S.COHEN27

The Hawk is scheduled for a late September release. The Price as it stands on 7/28/95 is $725.00 USD $800.00 with the ram option, please keep in mind these are Retail prices for the 48 MHz model.

BTW The Barracuda is not dead, it has been placed on the back burner for a while so we can iron out the OS problems we were having.

meanwhile

If you want to use your old 882 it has to be a PGA, because that is the socket the Hawk is being fitted with.

The Hawk is 100% compatible with all existing software, here is the newest feature list sent to Distrubitors:

From Wizztronics

The Hawk is a Falcon 030 Accelerator that incorporates a Motorola 68030 Microprocessor operating at speeds from 33 MHz to 48 MHz

* NEW FEATURE * We are now adding Video Acceleration as part of this overall Accelerator, for even better performance.

System Specifications

The Hawk is configured as follows:

Plug and Play design for ease of installation.

128K level 2 cache expandable to 256K

32 Bit System RAM, Made for plug and play with the stock Atari Ram board (supports 4 or 14 MB ram card or 72 pin sim module).

32 Bit System ROM.

32 Bit TT compatible extended Ram up-to 64 Megabyte using 4 standard
32 bit sims. **

Enhanced Video capabilities extending the palette some examples are:

448 x 512 True Color

896 x 512 256 Color

1280 x 960 in 16,4 and 2 color modes

* New Feature * Video Accelerator 1 Megabyte, and 2 Megabyte Video
Ram models. Reduces Processor time needed for screen updates, by
up-to 75% for faster Video

Expandability and Flexibility

Video port connector for the addition of the Video Funnel (Frame
Grabber) and the VES 2000,3000, and 5000 (Video Editing System) 96 pin
VME style connector for add on peripherals i.e.: 486 PC emulator card
Addresses up-to 64 MB of TT local Fast Ram using Standard 72 pin, 32 Bit
sims, in both 4 Megabyte and 16 Megabyte Modules.

Performance Factor
100% compatible with all existing software.
Current Falcon Benchmark 3-4 Mips.
With Hawk Accelerator 16 Mips @ 48MHz.*
Video acceleration over 100% (resolution dependent).
400% to 500% Raw Speed increase over a Stock Falcon.*
Enhanced DMA access.
1 Wait State ROM.
0-2 Wait State System Ram.
0 Wait State TT Fast Ram.

* Based on Preliminary test Results
** plug in option (logic Intergrated Circuit)

MSRP 725.00 USD
1 Meg VRam, 128K CACHE Ram Expansion on board

**64 MB Ram option (logic IC) add $75.00

Hope this answers a few questions

Steve Cohen

Wizztronics

2115. Re: Sheppard Out Now!

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: ianm@jolt.mpx.com.au
Message-ID: <40h5vu$lkq@inferno.mpx.com.au>
Source record: 160862
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

I've said it before and I'll say it again:

Virtually all mailreaders have Killfiles or twit filters, so why don't we ALL start using them on the objectionable Mr. Sheppard?

Start a regular posting telling newcomers why this ranting idiot seems to post his lying vilifications unopposed, and advising them to twit the guy immediately.

If the whole newsgroup(s) ignores him, even Roger will _eventually_ get sick of whining into a vacuum.

The only time I've been bothered at all by this pratt for months is when you do him the favour of quoting him and boosting his hungry ego.

--
_--_|\ |
/ \ Ian Mackereth | His .sig bore this strange device:
_.--._/ President, | "Excelsior!"
v Atari Computer Enthusiasts (NSW)

2116. Re: Has anyone registered Rainbow [falcon]??

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: stuart@scapa.cs.ualberta.ca
Message-ID: <40h766$q9a@scapa.cs.ualberta.ca>
Source record: 160863

Tom Thomason (tom.thomason@fpc.ct.se) wrote:
: On 03 Aug 95, David Stuart shot this through the ether to All ...

: DS> I live in Canada, and I am interested in registering Rainbow for the
: DS> falcon, and I was wondering who I should approach, and what the cost
: DS> would be in Canadian dollars (U.S. is okay, I can convert between the
: DS> two).

: If you're refering to the art program Rainbow2 there is, to my knowledge, no
: established North Ameraican distributor. Toad Computers in the US would be the
: most likely ones to have it. The program isn't, as you seem to believe,
: shareware but, rather, a fully commercial product. Theoretically, you should
: contact:

: Adiction Software
: Box 5012
: S-451 05 UDDEVALLA
: Sweden

Theoretically...

: as they've retained the distribution rights with the exception of the UK,
: France and Sweden itself (I'm the Swedish distributor). Mandus and Rasmus (the
: programmers can be E-mailed on:

: addict@tripnet.se

ah-ha! This is more like it... thanks..

: Hope this provides the help required.

: ATB,
: Tom

Dave
--
\o/\o/\o/\o/\o/ \o/\o/\o/\o/\o/email:stuart@falun.cs.ualberta.ca
L A T E R D U D E S http://ugweb.cs.ualberta.ca/~stuart/newpage.cgi/
< \< \< \< \/ \ / \/ >/ >/ >/ >http://ugweb.cs.ualberta.ca/~stuart/monty.cgi/
David Stuart, AMUS. 2nd yr. Computing Science University of Alberta Canada

2117. 1040ST with "stuff" for sale!

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: jke@thunder.cis.ufl.edu
Message-ID: <40i8ht$sev@sand.cis.ufl.edu>
Source record: 160864

I have a 1040ST for sale. It comes with (obviously) the keyboard, the monitor, and a whole box full of disks (probably blank). Send me some e-mail and we'll talk!

Thanks!

--Jeff
jke@cis.ufl.edu
P.S. I don't regularly read this newsgroup so please E-MAIL your response to me! (Which, you know, you should do anyway to avoid wasting bandwidth and getting flamed... 8))

2118. WANTED: DVT disk-to-video-tape backup system.

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: rover@erinet.com
Message-ID: <40idbv$4qv@eri.erinet.com>
Source record: 160865

I am looking to buy a D.V.T. cartridge and software,
this lets you back up your floppies to a regular video tape.
Please respond with asking price.

2119. FOR SALE: SC1224 Color Monitor

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: rover@erinet.com
Message-ID: <40idm9$4vc@eri.erinet.com>
Source record: 160866

I have for sale an Atari SC1224 color monitor, works perfect!
this is the newer one that has the connector cord you can unplug.
Guess what---- I lost the cord!
Make offer!

2120. Re: Heard of Iomega 1 gig removable drive?

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: jperez@uhunix3.its.Hawaii.Edu
Message-ID: <DD68tu.8x7@news.hawaii.edu>
Source record: 160867

In case anyone is interested, I have been looking into the Olympus Magneto Optical drives (From Deltis). I haven't been able to determine whether they will actually work with Atari computers as yet... They ae SCSI mechanisms.

Deltis 230meg MO, 4200rpm, 2.44meg/sec data transfer rate, 18ms seek $ 600
Deltis 1300meg MO, 3500rpm, 3meg/sec data transfer rate, 17ms seek $1700

Of course, Magneto-opticals are _significantly_ more robust than other forms of magnetic media. 230meg disks can be had for $30, 1.3gig are about $80 a piece.

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030 - STacy25 - Portfolio - 2600 - Lynx - Jaguar - 400/800 - 130 XE
----------Sorcery Computing Services----------

2121. UK National Lottery Program Now Available

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: Mark Butler <Mark@dwell.demon.co.uk>
Message-ID: <419138879wnr@dwell.demon.co.uk>
Source record: 160868

Following on from Lottery Companion 1 which achieved 60% in ST Format,
I've just completed version 2.

Rather than posting the program straight to the Newsgroup and
increasing everyones phone bill, I will instead send copies direct to
anyone interested - Just mail me.

The program will be included in UUE format, and will produce Self extracting
TOS files.

Anyone not familiar with this can send me a Disc and S.A.E. to
8 Brookside, LE10 2TL, UK.

Note that the program is Shareware, and if you use it the Registration
fee is Five Pounds to receive the registered version via Email, or
Seven Pounds via Post.

Features include:

Up to 7007 Number Set entries per file

Random, Manual, Hot, Cold, Range and Wheel with up to 5 Banker
selection.

Friendly Window and RSC display.

Range of Statistics displays including Bar Chart, Frequency, Hot/Cold,
History and Pattern. the last two include every ball drawn in order and
Machine and Ball Sets and date of draw. you can also 'Filter' the stats
to isolate information such as the performance of a particular machine.

Edit data sets and stats files.

Compatible with all Ataries including Falcon.

Why not take a look?
--
Mark Butler

2122. Falcon & S/W for sale (US)

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: renfro@bnr.ca
Message-ID: <40ije1$h6j@bcrkh13.bnr.ca>
Source record: 160869

Atari Falcon030 with 4 Meg ram & 84 Meg HD.

Includes all the S/W that came with US Falcons
(Atari Works, D2D, AFM, etc.), VGA adaptor plug,
SC1224 adaptor plug, complete HiSoft BASIC 2
package (version before they added specific
Falcon support, but it does work fine as is),
and various other S/W downloaded from the Net.

I'll include a SCSI 2 cable for hook-up to
external SCSI devices.

Approx. 2 years old, in perfect condition.

Asking $750.00 USD including shipping.

I live in Richardson, Texas (north of Dallas).

Also for Sale:

Calamus SL (latest version) - $250.00 plus font editor & vector images
VIDI ST cart and s/w - $50.00 Video image digitizer
Migraph Hand Scanner plus
Touch-Up v1.69 - $85.00 plus scan & save, merge it s/w
DVT VCR hard drive backup - $20.00 backup your drive to video tape

All above come with original boxes and user manuals. Price includes shipping.

Send mail to R.HOEKSTRA1@genie.geis.com

RandyH

2123. Gasteiner E-mail address!

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: ade@adesamm.demon.co.uk
Message-ID: <808249094snz@adesamm.demon.co.uk>
Source record: 160870
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

Hi,
Anyone know of an E-mail address for Gasteiner.
Thanx,
Ade.

--
ade@adesamm.demon.co.uk (ASL) Luton Air Scouts, Lea Valley, Luton, Beds, England

Dr McCoy - Your pulse is 242, you blood pressure is practically non-existent,
assuming you call that green stuff in your veins blood...
Mr Spock - The readings are perfectly normal for me, Doctor, thank you, and as
for my anatomy being different from yours, I am delighted.

2124. Re: .GL Player?

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FHMNADAIUP@cabal.shnet.org>
Source record: 160871

In <49e_9508101512@genesplicer.org> Terry May wrote:

>Is there a .GL player for the Falcon? I've recently had a ton of .GL files
>uploaded to my BBS and would like to be able to view them.

There are .GL players. One is quite crappy and available as v0.9xb, the
other one seems to be moslty perfect, but still is beta and not available
to the general public.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

2125. Re: Atari TT digitisers ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FHMNADALUP@cabal.shnet.org>
Source record: 160872

In <DD55Lt.4MC@cf.ac.uk> "Dr Simon G.K. Williams" wrote:
>So far, my only option appears to be
>the MatDigi option for my matrix card, that does 24-bit in hi-rez but
>it's very expensive.

But it's excellent also. The only alternative I can advise: get a used
Falcon w/ ScreenEye instead.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

2126. *********super deal*********

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: kid@hscbklyn.edu
Message-ID: <kid-1208951412370001@tibia.medschool.hscbklyn.edu>
Source record: 160873

```
1040ST
Atari color monitor
keyboard
mouse
software (mostly lame stuff)
-----------------
$45

1Mb MegaST w/ tweety board
Atari color monitor
keyboard
mouse
Epson LQ500 24pin printer
software (mostly lame stuff)
------------------
$95

Everything in excellent condition.

Greater NYC metropolitan area: **FREE DELIVERY**
Anywhere else, shipping to be discussed

I don't read this newsgroup regularly
so please fax me at 718.533.8016
```

2127. WANTED

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: graham.jarvis@mkbbs.co.uk
Message-ID: <mkbbs-26159@mkbbs.co.uk>
Source record: 160874

Hi All,

This is just a quick message to ask if anyone would like to start a group for programming Falcon\TT\ST\e utilities,applications and games.

People needed are the obvious :-)

Programmers,Musicians and Graphic artists.

If anyone is interested drop me an E-mail for more details at the address below.

Graham

graham.jarvis@mkbbs.co.uk

---
* Kivi (unregistered) 1.41 *

2128. Re: Mac 15/16bit graphics

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: ralunsfo@uncc.edu
Message-ID: <40j3hi$ic3@news.uncc.edu>
Source record: 160875

In article <808084802snz@g7mrp.demon.co.uk>,
steve attwood <steve@g7mrp.demon.co.uk> wrote:
>
>I'm sure I read somewhere (a mac graphics feature or a spec sheet on one of
>the new Mac's I setup for work) that Mac's have 15bit colour (32768) PLUS 1bit
>for an alpha channel (transparency) = 16bit. Lots of dealers refer to Mac's
>only having 15bit colour, and all the others say they've got 16bit, which,
>in the end, confuses the poor old users!
>Besides, whats 32768 colours between friends????? :#)
>
>Update: Apple's spec sheet states 15bit/32768 colours on the 630 (I had one
>delivered at work yesterday)
>

FWIW, my Pmac 8100/100 displays 32768 colors in 16 bit mode. 15 bits for
color. Then there is 32-bit mode which uses 24 bits for color. I have
verified this through my research from 'Inside Macintosh' books (developer
books).

Russ
--
****
"Let yourself go with the disease, be with it, keep company with it - this
is the way to be rid of it." - Bruce Lee
ralunsfo@uncc.edu

2129. Re: Heard of Iomega 1 gig removable drive?

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: ralunsfo@uncc.edu
Message-ID: <40j3ln$iga@news.uncc.edu>
Source record: 160876

In article <40e3kd$g44@status.gen.nz>,
Mario Becroft <mbecroft@iconz.co.nz> wrote:
>I have heard that this drive is being released later this year and at a
>very cheap price. (5 1/4" media)
>Does anyone else know about this? I was hoping it might be a marvellous
>replacement for the bad Syquest 270 removables (I am on to my 3rd
>replacement) and recording D2D with the Falcon...
>

I've heard about it. Whatever I read implied that it would be pretty quick,
and I think quick enough for D2D, but that could have been my overly
optimistic mind warping the info a little :)

Russ

--
****
"Let yourself go with the disease, be with it, keep company with it - this
is the way to be rid of it." - Bruce Lee
ralunsfo@uncc.edu

2130. Magic Mac problems with 8100/100 AV

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: ralunsfo@uncc.edu
Message-ID: <40j4mf$ilf@news.uncc.edu>
Source record: 160877

First off, does anyone have an email address for the company that is responsible for MagicMac?

Second, I'll describe the problem I had for those that are interested. Downloaded the Pmac demo version of MagicMac, ran it. The first time I tried, it worked fine. It was beautiful. When I tried to exit from the demo, my computer froze. Ok, my computer does this from time to time (as computers do), so I thought I'd just reboot. Well, I tried to reboot, then the computer would not recognize the internal hard drive. This does not happen from time to time. No problem (I thought), Norton will fix it. Whipped out Norton, which fixed some of the problems, then aborted saying that it could not fix all the problems. Basically, I had to reinitialize my hard disk to get it to work again. I was not happy.

Being the optimist I sometimes am, I decided that it could have just been some kind of system fluke, and tried to run it again ('bout a month later). This time, I did not even get into the demo...it just crashed before opening. Same result (though this time I did have more stuff backed up <- net result, I didn't have to start Dark Forces all over again :)

Just posting this so that anyone with a Pmac, or more specifically an 8100/100 AV, will be cautious when trying this demo out.

BTW, I trashed the demo file after the last crash...Then thought about it rationally and decided I should at least submit a bug report :)

Russ
--
****
"Let yourself go with the disease, be with it, keep company with it - this is the way to be rid of it." - Bruce Lee
ralunsfo@uncc.edu

2131. STReport #11.32

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JdOgKtj.dpj@delphi.com>
Source record: 160878

08/11/95 STR 1132 "The Original * Independent * OnLine Magazine!"

- CPU INDUSTRY REPORT - Visio 5 for 95 News - Adobe PhotoShop 3.04
- USR PC Card - SYBEX a Leader! - MicroGrafx NEWS!
- Travelrama Review - GATEWAY NEWS! - OS/2 Warp Setup
- Mr. T's CATnips - People Talking - Jaguar NewsBits

-* Feds Won't Block Win95 Release! *-
-* Apple Drops Power Mac Prices!! *-
-* MCI & Delphi to Marry Online! *-

Ask about our Internet mailing/subscriber options!

Dana @ STReport International Online Magazine

2132. Re: JNR OFFICE - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950812182254.26747A-100000@moose.erie.net>
Source record: 160879

On Fri, 11 Aug 1995, Frank Szymanski wrote:

> KS>I believe that the latest version has English docs available.
>
> Version 3.03 of Junior Office has only German Docs. Perhaps 3.04 has.

Where is this version of Junior Office available?

2133. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950812183245.26747B-100000@moose.erie.net>
Source record: 160880

On 10 Aug 1995 sinclap2954@cobra.uni.edu wrote:

> In article <J3FgyFW.ari2550@delphi.com>, Ari Feldman <ari2550@delphi.com> writes:
> >
> > PCs do suck - I've actually come to like Macs but I have so much invested
> > in technical know-how, hardware, and software that it doesn't pay to
> > switch. Besides, even die-hard Mac users will admit that Apple's days
> > are numbered and all Apple will be doing in a few years is OS and software
> > development. PCs and Windoze will rule the land - unfortunately....
>
> I beg your pardon.....Apple is here to stay. A company that grows over a
> billion U.S. dollars a year is not going anywere...
>

So now Clap-Man, the great guru of Northern Iowa and owner of an
obsolete Performa 636, is into business predictions! Get a life and go out
and pick some corn, man!!!! :) :) :)

2134. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <824465721wnr@jimbee.demon.co.uk>
Source record: 160881

In article: <40a2e2$6vh@epsilon.qmw.ac.uk> efac001@alpha.qmw.ac.uk (D.Bhabuta) writes:
>
> On jim@jimbee.demon.co.uk, Jim Boulton (jim@jimbee.demon.co.uk) typed away:
> : The Panther is the only exception to my knowledge... They seem to be OK at
> : releasing stuff, they just never advertise or support the bloody things!!
>
> The Jaguar is a renamed Panther...

No it isnt. The Panther (32-bit sprite shifter) was in production in parallel
with the Jaguar (64-bit powerful thingy) but the Panther was shelved because
the Jaguar development was going so quickly...

I think Jeff Minter had an early Panther to play with... Although this may
be wrong, I'm not definite...

--Jim

2135. Re: An ST with Tom and Jerry

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <683273756wnr@jimbee.demon.co.uk>
Source record: 160882

In article: <40cmu2$8uo@mercury.hgmp.mrc.ac.uk> "Xavier Gallagher (using Debbie's news reader)."
<x-gallag@nimr.mrc.ac.uk> writes:
>
>
> Strange though at 3:07 am, sleep escapes me, every time I close my
> eyes I see Tempest 2000 type baddies climbing up the inside of my
> eyelids---urrgh, thumbs twitch insanely....
>
> Then I get wielrd thought, how expensive would an ST based around
> the Jaguar chipset be---I mean the Jag has a 68000, Tom, Jerry and
> a 64 bit data bus (etc), so couldn't it be programmed with a TOS like
> OS, be rehoused gived a couple of peripherals and be turned in to a
> very powerful low cost home computer?
>
> It was just a thought.

Hmmm.... Add a keyboard to the Jag (there is a port on the back)...
Add a diskdrive (you could do it through the ROM port, like the toilet
CD add-on)... Add JAG-TOS (TOS 2.06 with Tom and Jerry supprt?) and,
voila, a Jag computer...

It's almost possible as a 'Home Hack' if someone wants to write the TOS
for it! :)

You could also emulate an ST/TT/Falc (sound/video) using the Tom and
Jerry chips to give full ST/Falc/TT software support...

Sounds good to me. All the parts shouldn't cost more than 60 quid in all
and a Jag is only 150 quid... A supercomputer for 200 quid? :D

I can dream...

--Jim

2136. LEAVING ATARI SALE! TT030 ETC.....!

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <40js7n$7fu@ccnet3.ccnet.com>
Source record: 160883

SELLING ALL ATARI GEAR...MOVING ON.. buyer pays shipping

TT030 TOS 3.06 4 meg ST ram/ 4 meg TT ram

CATTAMARAN 48mhz accellerator installed

345 meg internal h/d installed

ptc 1426 monitor 14"

1300.00 or best offer
~~~~~~~~~~~~~~~~~~~~~~~~~~~
SOFTWARE FOR SALE

CALAMUS SL latest version
includes modules:MOUNT,
BRIDGE,EXTEND CLIPBOARDS,TOOL BOX,SPEED LINE

also selling COMPUGRAPHIC FONT SETS:
palacio, souvenier
CHERRY FONT SETS
1 THROUGH 6 all for 200.00 !
~~~~~~~~~~~~~~~~~~~~~~~~
OUTLINE ART VER 3.0 50.00
DYNA CAD VER 2.04 250.00
CALAMUS FONT EDITOR VER 1.0 25.00
WORD PERFECT VER 4.1 40.00
EASY DRAW VER 3.0 40.00
MEGA PAINT PRO LATEST VERSION 50.00
LATTICE C VER 5.6 75.00
TRUE PAINT VER 1.04 30.00
PAPYRUS VER 3.62 100.00
COMPO SCRIPT VER 1.04 100.00
GENEVA VER 1.02 30.00
SPEEDO GDOS 30.00
NEODESK VER 4.02 30.00
NVDI VER 3 35.00
~~~~~~~~~~~~~~~~~~
COBALT FILE MANAGER VER 2.5 35.00
STRAIGHT FAX VER 2.20 35.00
SPEEDO GDOS 5.0 UPGRADE 25.00
DIAMONBACK VER 3.51 35.00
DIAMOND EDGE VER 2.01 25.00
EXTEND DOS VER 1.1 10.00
IMAGCOPY VER 3.5 35.00
FLASH VER 2.2 25.00
~~~~~~~~~~~~~~~~~~

SPEEDO VER 4.2 GDOS WITH ATARI WORKS 50.00
~~~~~~~~~~~~~~~~~~~~~~~~~~

HARDWARE

CD ROM DRIVE NEC 210 2X WITH 3 CDS (GEMINI,CRAWLY CRIPT VOLS 1~2) INQUIRE

ICD TAPE BACKUP 155 MEG WITH 5 TAPES 200.00

--

\\\\\\\\\\ ^^^^ ^^^^ ////////
\\\\\\\\\ \=====/ ///////
\..... === ...../
selah @ccnet.com
~~~~~~~~~~~~~~~~~~~~~~~~~~

2137. Re: Atari Transputer Work

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <dd5_9508130121@flight.org>
Source record: 160884

> >As far as the monitor and mouse are concerned, you're looking
> >for an Atari SM124 or SM144 and a standard Atari mouse (or
> >compatible).
>
> Not to expensive anymore:-)

No color?

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

2138. Wanted; Trip-a-Tron

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <dd6_9508130121@flight.org>
Source record: 160885

> Where can I get a copy of Trip-a-Tron, the light machine synthesizer?
> I was browsing through some old issues of ST User, and saw this thing
> advertised and reviewed, and it looks like a real gas!
> I use my Atari(s) for video titling and special effects for music
> videos (among many many other uses) so this could add a real edge to
> my future-retro funky folk rock videos.

The Trip-a-Tron program itself is Shareware. You should be able to find it on
an FTP site somewhere. A quote from the README:

This is a shareware release of Trip-A-Tron. The software is
complete, but to utilise all the features you will need the
manual. This is available upon payment of the registration
fee of ten pounds UK, twelve pounds overseas (to cover excess
postage etc). The program works on all versions of
the ST, but there is a bug in the release version which means that
the file selector does not work properly on STEs and later releases
of TOS. You can get the fixed version at the same time you
register - just ask for the STE fixed version. (However, the
STE Fixed version requires 1MB of RAM).

-end-

Anyway, Jeff Minter has gone on to bigger and better things, I doubt he is
still
doing registrations, anyone know more?

---
* Kivi (unregistered) 1.41 *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

2139. WTB: STe

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <dd7_9508130121@flight.org>
Source record: 160886

```
Wanted: STe for around $100, mouse not needed, 512k? I don't care, as long as
it
works...

___
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

2140. Wanted: Atari newsgroup l

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <dd8_9508130121@flight.org>
Source record: 160887

Subject: Wanted: Atari ST newsgroup list

What are the exact names for all the Atari ST newsgroups, so the sysop here can pick 'em up for me? He only has this one and c.s.a.tech so far...

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

2141. Re: is there a decent def

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <dd9_9508130121@flight.org>
Source record: 160888

```
> The best is by far Diamond Edge, now available in a new version. It's
> reasonably priced (approx u40) and not only defrags but checks for lost
> clusers, and other problems that could lead to eventual corruption and
> disaster! It's indispensable and certainly worth the hardship caused by
> losing data on your hardrive!

You make it sound as if it causes* your hard drive to go blooey...

;)


---
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

2142. NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <dda_9508130121@flight.org>
Source record: 160889

> I have Warp 9... I do not think it is the latest version to be
> released. I have read a great deal about NVDI from the UK magazines.

3.8 is the latest for ST/STe/TT, 3.81 for falcon.

> Does anyone have an stats and opinons as to which is better from the
> accelleration point of view. Now Warp 9 has the screen saver stuff but
> NVDI has the new GDOS routines written in as well.

If your looking for maximum speed, go with NVDI.

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

2143. Re: STReport #11.32

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <397_9508122128@genesplicer.org>
Source record: 160890

Re: _STReport #11.32_, dpj@delphi.com wrote to All on 12 Aug 95:

d> 08/11/95 STR 1132 "The Original * Independent * OnLine Magazine!"
d>
d> - CPU INDUSTRY REPORT - Visio 5 for 95 News - Adobe PhotoShop
d> 3.04 - USR PC Card - SYBEX a Leader! - MicroGrafx
d> NEWS! - Travelrama Review - GATEWAY NEWS! - OS/2 Warp
d> Setup - Mr. T's CATnips - People Talking - Jaguar
d> NewsBits
d> -* Feds Won't Block Win95 Release! *-
d> -* Apple Drops Power Mac Prices!! *-
d> -* MCI & Delphi to Marry Online! *-

What does the "ST" in STReport stand for?

... "All good things must come to an end." - Q

2144. Re: .GL Player?

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <398_9508122128@genesplicer.org>
Source record: 160891

Re: _.GL Player?_, Thorsten Guenther wrote to All on 12 Aug 95:

TG> There are .GL players. One is quite crappy and available as v0.9xb, the
TG> other one seems to be moslty perfect, but still is beta and not
TG> available to the general public.

Do you have a site for the crappy one? I'd rather have a crappy one than none
at all. Thanks...

... "Oh by the way, which one's Pink?"

2145. falcon "extender" upgrade?

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2211dbrewood@nest.demon.co.uk>
Source record: 160892

CHRS: IBMPC 2
In a message of 12 Aug 95 Tom Thomason (0) wrote to All :

TT> Tell me and we'll both know! 8^) I don't see why it shouldn't work,
TT> per se. Especially if you have the original Atari card to use as video
TT> RAM.

We can hope so. Who is this one from Tom?

Daron - dbrewood@nest.demon.co.uk

--
UFP Starfleet Command: End Transmission

--

2146. The new bumper ST Format

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <808196318_OASIS_@pwomar.demon.co.uk>
Source record: 160893

In article <199508120007.AA00046@moroder.demon.co.uk>
robotron@moroder.demon.co.uk said:-

>The September issue of ST Format (issue 74) is the first to be stapled and
>looks extremely flimsy as a result - I really felt like Mr Stupid when I
>handed over #4.25 for it. Closer inspection revealed that only 13.5 of the
>84 pages were adverts, and only 9.75 pages' worth were not for other Future
>publications. Hence the extortionate price, I'm sure. No magazine can stay
>afloat for long with such feeble advertising revenues, and I'll be surprised
>if STF is still around a year from now.

This is nobodies fault except Future Publishing's. As soon as they bought out
ST Review the doubled the rates because they were the only mag, now with Atari
World in the shops and rates a fair bit lower STF are shooting themselves in
the foot.

>On the plus side, there was much more space for articles and I
have no
>complaints about the content. Better still, there was a reader's letter
>pointing out that the Good Times virus was a hoax (what an embarrassment it
>was to read that warning on the STF News page) and another which described
>Team as "totally unplayable".
>
>Stephen

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

2147. Re: Atari in Netherland ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_302c6e95_Tom.Thomason@fpc.ct.se>
Source record: 160894

On 11 Aug 95, Jules Vleugels shot this through the ether to All ...

JV> I called them about two weeks ago and they told me they had stopped
JV> supporting/selling Atari stuff.

AFAIK, they sold their remaining stock to ACN in Haarlem.

Cheers,
Tom

2148. test post-ignore

Newsgroup: comp.sys.atari.st
Date: 1995-08-12 00:00:00 UTC
From: root@zippy
Message-ID: <1995Aug12.093414.9269@alder.cc.kcl.ac.uk>
Source record: 160895

```
test
--
Keith Tomlin
tomlin@zippy.spods.dcs.kcl.ac.uk
//////////////////////////////////////\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\
/ S.P.O.D.S Site Earth = http://www.spods.dcs.kcl.ac.uk \
/ Installing Linux on a Falcon = http://www.spods.dcs.kcl.ac.uk/~tomlin \
\ Linux/m68k & Falcon030 stuff = /
\ ftp zippy.spods.dcs.kcl.ac.uk:/pub/Authors/tomlin or /pub/linux/linux-68k /
\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\
```

2149. Re: [Q] WP: Different size fonts for printing

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: dferran@crash.cts.com
Message-ID: <DD8p2E.8Bq@crash.cts.com>
Source record: 160802

Mario Becroft (mbecroft@iconz.co.nz) wrote:
: I am trying to find a Word Processor which can use the inbuilt printer
: fonts of a HP Colour Inkjet Printer. Prefereably it should have the
: support as a point and click function, rather thn having to add the
: printers escape codes by hand, but if there is no other way around it,
: then that would be better than nothing.

: It would be good if it was PD or Shareware, but if there are only
: commercial programems to do this, than I would like to know anyhow.

MultiWriter comes with three printer drivers:

Driver Printer Remark
---------- -------------------- ------------------------
HP_550C.DAT Hewlett Packard 550 C Inkjet, marked "Untested"
KXP4455.DAT Panasonic KX-P 4455 LaserJet II Compatible
NX1000.DAT Star NX-1000 Dot Matrix (Probably)
[none] Epson Dot Matrix

: Thanks for any help!

: -Mario Becroft (mbecroft@iconz.co.nz)
: (Tiny) Web Page: http://iconz.co.nz/~mbecroft/

Have fun!

-- George

2150. Re: Substation Game

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: Jim Collins <jimcollins@delphi.com>
Message-ID: <5jHASpi.jimcollins@delphi.com>
Source record: 160803

John Stanmeyer <jws4p@fermi.clas.Virginia.EDU> writes:

>I recently downloaded the demo of Substation (the "DOOM"-like game) by
>Obscession Software. (The game is at the umich atari archive in the ste
>directory for anyone who is interested). However, the file did not
>include any information whatsoever on how to contact the developer or
>order the full version. Does anybody have a phone # or email address
>where I can order the full game? Thanks in advance,

chro_MAGIC Software Innovations is the exclusive North American
distributor for SubSTation. chro_MAGIC's phone # is (417) 623-7393.
You can get the game direct from them or from finer Atari Dealers
throughout North America. The game has a suggested retail price of
$44 (US) and is available now.

2151. FS: Atari ST Soft/Hardware

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: asmodeus@telerama.lm.com
Message-ID: <40lhai$fm4@terrazzo.lm.com>
Source record: 160804
Cross-posted to: comp.sys.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,misc.forsale.computers,misc.forsale.computers.other.systems,misc.forsale.computers.other.software,pa.forsale,pgh.forsale,pitt.forsale,us.forsale.computers

Here is a list of Atari ST software and hardware that I am selling. Please make an offer, as I am still trying to figure out pricing. All reasonable offers will be considered. This is a sale, not an auction, first resonable offer will be accepted.

BBS:(412)343-1422
Internet: asmodeus@telerama.lm.com

ATARI HARDWARE FOR SALE
hard 1040 ST/F 4megs mem., tos2.06 TEC board, ADspeed 16mhz upgrade.
hard 1040 ST/F(M?) 1meg memory MIGHT BE 520 (GF's)
hard 1040 STE 4megs mem.
hard 3 Color Monitors (1 not working - power box) All atari brands
hard SM124 Mono Monitor
hard Indus GT External 720k Floppy
hard The BEst TrackBall
hard The Cordless Mouse (Practical Solutions)
hard Toadfile 130meg + 80meg HD w/ICD+ host
hard ShoeBox 80meg HD w/ICD+ host
hard 20meg Shoebox Atari HD, w/Atari Host, sh204?(GF's)
hard Mouse Master
hard Monitor Master(toad brand?)
hard Video Key
hard ST Video Digitizer
hard The Complete Colour Solution (Vidi-ST, Vidi-RGB and VidiChrome ST)
hard Stereo Replay audio digitizer
hard ST Sound Digitizer (Hippopotamaus)
hard 2 assorted internal floppy drives for parts
hard 1040 case and rf shield (used)

ATARI SOFTWARE FOR SALE
soft Arctic Fox
soft Atari 1st Word ST (2 of them)
soft Atari ST Academy
soft Atari ST User Magazine: Disks: Oct 1990 - Sept 1991,
w/2 unknown demo disks
soft Autoduel
soft Backup! (Michtron)
soft Balance of Power 1990 edition
soft Battle Chess
soft Battletech - cresent hawk's inception
soft BBS Express ST
soft Blacklamp

soft Bloodwych
soft Bureaucracy
soft Club Backgammon
soft Codehead G+ Plus
soft Codehead Hotwire
soft Codehead Lookit & Popit
soft Codehead Maxifile
soft Codehead Multidesk Deluxe
soft Codehead Utilities
soft Codehead Warp 9
soft Curse of the Azure Bonds
soft DC Data Diet
soft DC Desktop
soft DC Utilities
soft Death Bringer
soft Death Sword
soft Defender of the Crown
soft Deluxe Paint ST
soft Diamond Back II
soft Diamond Edge
soft Dragons of Flame
soft Dungeon Master (2 of them)
soft E-Z Data (database)
soft Ed Hak
soft Elite
soft FAST (util)
soft FAST - Key SHell and "AND"
soft Gauntlet
soft GFA Basic 3.5e
soft H&D Base (database)
soft Hacker II: Doomsday Papers
soft Hard Disk Toolkit (Beckmeyer Develop.)
soft Hillsfar
soft ICD - Advantage ST - Harddrive util disk
soft ICD Clean-up ST
soft Ikari Warriors
soft Image Art - icons, 2 disks
soft Interlink ST (term)
soft Jewels of Darkness
soft Kis Terminal
soft Laser "C"
soft Lock-on (2 of them)
soft Lurking Horror
soft Ma Hubbards Cupboard and assorted utils
soft Mega Traveller 1: Zhodani Conspiracy
soft Metro Cross
soft Michtron BBS 3.0
soft Mindshadow
soft MVG - Multi Viewer Graphica
soft Neodesk

soft PACE (Pittsburgh Atari Computer Enthusiasts) Library Disks
Aprox 350 disks
soft PACE UK Disks 200 disk
soft PC Ditto
soft Populous
soft Primetime
soft Print Master Plus, w/ art gallery 1 & 2
soft Pro Copy 1.22
soft Roadwar 2000
soft Roadwar Europa
soft Rogue (2 of them)
soft Rolling Thunder
soft Scurples
soft Shadowgate
soft Shanghai
soft Space Conquest: A Galactic Odyssey
soft Speedball 2
soft ST Action Magazine: Disks: 10, 12, 14-25
soft ST Format Magazine: Disks: 15-27 + Jan 91 Interphase game demo
soft ST Karate
soft ST X-press Magazine: Disks: vol.2 #8 jan 89
soft ST-Talk Professional 2.0
soft STalker 3 term
soft START Magazine: Disks: Vol.5#7, vol.5#3, vol.4#7
soft STeno
soft Temple of Aphsai Trilogy
soft Time Link
soft Timeworks Data Manager ST
soft Timeworks Word Writer ST
soft Tool Box volume 1
soft Top Gun, 2 copies, one still in box
soft Ultima V: Wariors of Destiny
soft Ultimate Virus Killer
soft Universal Item Selector 3.32
soft Universe II
soft Universe III
soft Wanderer
soft Wizworks Image Cat - pic cataloger
soft Wizworks Mugshot w/data disks 1-3

ASSORTED ATARI MAGAZINES
mag ST Informer, ST Format, STart, Current Notes, etc
email for complete list of mags.

BBS:(412)343-1422
Internet: asmodeus@telerama.lm.com

2152. Phantom mouse button!

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950813212602.11765B-100000@moose.erie.net>
Source record: 160805

I have a Mega STe which seems to be possessed. It seems to be getting random right mouse button clicks. When I'm running the STorm terminal program, it switches randomly back and forth between the terminal screen and capture buffer. I suspected the mouse, but with the mouse disconnected it still does it although at a slower rate. I'd appreciate suggestions on where to look to correct this problem or feedback from anyone else who has encountered it!

2153. Re: Available: Atari TT-030 computer/peripherals

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: Jay T Millar <jmillar@delphi.com>
Message-ID: <ZDKDCnw.jmillar@delphi.com>
Source record: 160806

Pekka Saarinen <contacts@mini.mits.mdata.fi> writes:

>How is it: can you run any Linux code in Atari-Linux system just like
>that or do you have to compile the sources and make your own binaries?
>Is there an ftp-site that holds all that you need for Atari Linux?

Linux/68k kernel source, kernel binaries, release notes, precompiled
binaries, bootstrap programs, X11R6, and prepackaged filesystems
can all be found on the official Linux ftp server 'tsx-11.mit.edu'.

Everything you need to get started can be found on this server.

Also, there is a WWW page for Linux/68k support (which, of course,
I don't remember the address for ;) which you can seek out.

I'm running Linux/68k 0.9.9 on an Atari Falcon030 4/80 with TOS 4.04
with FPU and two external SCSI mechs. It's too bad my Falcon is one
with the SCSI timing problems :(, but it works well most of the time.
As a matter of fact, I'm typing this to you through Minicom 1.60
under Linux/68k with the newly implemented SCC serial driver for the
Falcon modem port. It's pretty damned cool. :)

If you have any other questions please feel free.........

--
Jay T. Millar | Atari Falcon030 4/80 & Jaguar |||
jmillar@delphi.com | 64-bit Multimedia System |||
------------------- ---------------------------------- / | \
RUSH, Dream Theater, Blues Traveler, Spin Doctors, Boston, Styx, Kansas

2154. Re: Gasteiner E-mail address!

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: Paul Civati <paul@xciv.demon.co.uk>
Message-ID: <808314219snz@xciv.demon.co.uk>
Source record: 160807
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

In article <808249094snz@adesamm.demon.co.uk>
ade@adesamm.demon.co.uk "Ade" writes:

> Anyone know of an E-mail address for Gasteiner.

Messages like this should be in demon.tech.atari ;-)

-Paul- (Wanting to see d.t.a actually used)

--
Paul Civati, paul@xciv.demon.co.uk, http://www.domino.org/~paulc/
FYI my surname is pronounced 'sivarty' ;-) Civ on IRC
"I'll spell potato any fu*king way I want." - Dan Quayle (Bill Hicks)

2155. TAF-X-MiNT: questions and complaints

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <40krsf$q8l@news.mdata.fi>
Source record: 160808

My problem:

There's a SLIP (SLIRP) service in my host (via BBS-system/UNIX),
and I would like to use the Chimera with that. Problem is that
I have to use Connect to enter BBS and start SLIRP.
How do I get Chimera detect the open line (It doesn't)?

The BBS tells the addresses are like this, after staring SLIRP:

IP address of SLiRP host: 192.89.182.1
IP address of your DNS(s): 192.89.182.2, 192.98.43.2
Your address is 10.0.2.15
(or anything else you want)

...Where (in what files) files do I put these in X-Mint?
How do I tell Chimera to use SLIP-connection, and not PPP?

PS. It still seems to me that doing a WWW-connection under
MultiTos is the only proper way to get a decent WWW system
done before year 2000. This X-MiNT is slow, and very difficult to
set up (where's the dialog for IP's etc??), usin vi is like going
back to Spectrum, plus the long
filenames force you to use a disk (partition) that does not
operate the rest of the system - A high cost for just
wanting to see WWW-graphics.
But the main flaw is that a proper WWW system needs graphics
space and colour: I can run MultiTOS/HTML in my normal 960*640/16
resolution, and X-MiNT puts me right back to the start (1987):
640*400/2.

Multitos is here, AES 4.1 is here, Alexander Clauss' HTML
reader is here - why X-windows in B/W is what we get?

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/

2156. Canon BJ-10 driver for Cubase Audio?

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: thaanpaa@news.abo.fi
Message-ID: <40l2ot$mrn@aton.abo.fi>
Source record: 160809

Does anyone know of a Canon Bj-10 driver for Cubase Audio?
I guess it's the same as for Score or any other Cubase. Any
help would be greatly appreciated.

Timo

--
** Timo Haanpaa * Turku, Finland **

2157. My Mouse keeps running away!?

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <40k9dj$moe@status.gen.nz>
Source record: 160810

Two mice of different species and a track ball all exhibit this often annoying behaviour. Does anyone know why - and better still - how to fix it. The mouse pointer usually moves horizontally across the screen unaided. There is not much inside the mouse. I would be interested to know if this is common to other people (or less seriously) - if it is all the cats I keep!

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------
-Makeatape at Createatape in the Freezer at Kumeu in the Country----------

2158. Re: Spread sheet program for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <40l6la$kr9@news.rrz.uni-koeln.de>
Source record: 160811

Hi,

Graham Irvine (graham@grasper.demon.co.uk) wrote:
: Three programmes spring to mind ,None have been upgraded for some time but
: at least will work fine with Falcon so are good for ST.
: LDW Power .. LOTUS123 Clone and very good too , you can pick this up new for
: about 10 quid if you shop around.

No!-Software is working at LDW3. I have seen a beta-Version of the
programm. It will be distributed by Compo like other No!-Software.
In contrast to LDW2 it runs under multitasking-conditions.

Another spreadsheet-programm, still not available but in development and
heavily discussed in German newsgroups, is Texel.

Bye,

Kerstin Hoef-Emden

2159. Re: Heard of Iomega 1 gig removable drive?

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: ab164@yfn.ysu.edu
Message-ID: <40l8td$ltq@news.ysu.edu>
Source record: 160812

Alittle off topic, but I'd like more info on the Syquest problem!
>Does anyone else know about this? I was hoping it might be a marvellous
>replacement for the bad Syquest 270 removables (I am on to my 3rd
>replacement) and recording D2D with the Falcon...

I have a Syquest 105M removable and have been having trouble getting
my STe to recognized the drives? Is this consistent with the trouble that
you had? It seems that the Syquest comes up to speed the light blinks like normal
but the typewriter like noise it makes when it comes up normally is sometimes
missing! When this happens, I either get no drives active and boot off A
or it will boot off my old Seagate St296N 85M and when I use IDCHECK, it
either say unrecognized device or doesn't see the drive at all! Thought my
ICD adscsi+ was biting out! I was just about to switch to a spare advantageST
that I have laying around to check if it was the host adapter or one of the
drives.
--
Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 85MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

2160. Re: STReport #11.32

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <59BCqrk.dpj@delphi.com>
Source record: 160813

Terry May <Terry.May@rebel.genesplicer.org> writes:

>What does the "ST" in STReport stand for?

The "ST" stands for "Silicon Times". In years past, it had a different
significance, however.

Dana @ STReport International Online Magazine

2161. Dallas Atari show (repost)

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: sirsmedley@delphi.com
Message-ID: <JjACSF9.sirsmedley@delphi.com>
Source record: 160814

For those who missed it, or who just need to be reminded, here are the details on this October's Atari show in Dallas.

The Atari Users of North Texas Computer Exposition

The Atari Users of North Texas (AUNT) presents the D/FW Exchange Underground Computer Exposition (DEUCE). The show will be held in Dallas this October in conjunction with the monthly DFW XChange Corporation "Super Saturday" activities at the beautiful Dallas Infomart. Show date is Saturday, October 7th. The exposition, along with the Super Saturday activities, is free and open to the general public. The one day exposition will begin at 8:30 AM and run until 4:00 PM. Both a Friday evening pre-show get together and a post show get together are also being planned.

October is a great time to visit the Dallas/Fort Worth Metroplex. For one thing we probably have better weather in October than most of the rest of the world. The DFW Xchange Corporation "Super Saturday" activities are a monthly computer extravaganza where thousands of computer enthusiast get together, share their computer interests and enjoy some of the best computer and high-tech electronic buys in Texas. This October will be special for us Atarians because many of our finest developers and dealers will be participating in the activities.

The Dallas Infomart facility - a replica of the famous 1895 World Fair Crystal Palace - is located in the heart of the Dallas Market District. The facility is leased by the DFW Xchange Corporation each month to provide a community service to all computer users in the Metroplex area. The Atari Users of North Texas is one of many participating user groups that help support this community service by sharing our Atari computer interests, general computer expertise and providing user assistance to our local Atarians and the interested general public.

Vendors currently planning on participating include; It's All Relative, Systems for Tomorrow, chroMagic, Crawly Crypt Corporation, Oregon Research, Dave Munsie, DMJ software and Branch Always Software.

Vendors interested in participating can contact:
David Acklam
(214) 242-9655
GEnie ..... D.ACKLAM
Internet .... d.acklam@genie.geis.com.

-=-

AUNT will be publishing a smallformat (8.5 X 5.5) Program Guide for the DEUCE show. The main purpose will be to provide ad space for

Atarirelated product dealers and software publishers. Due to the rules of the D/FW XChange, these ads will be AUNT's only source of income from the show. You need not be a show participant to advertise in the Guide, any Atarirelated advertising or advertising from companies marketting Atari products will be accepted.

All ads will be monochrome (black & white). The advertising rates will be the same per square inch as the new lower rates charged for ads in our monthly newsletter AUNT BYTES:

11 X 8.5 double page $12.00 US
5.5 X 8.5 single page $7.00 US
5.5 X 4.25 half page $4.00 US

Pages will have .25" margins all around, but doublepage ads need not allow for a center margin. Ad copy can be submitted "camera ready" for pasteup or in a number of digital formats including:

Calamus(1.09, SL, NT) PageStream

1st Word, 1st Word+, Word Writer ASCII Text
RTF (AtariWorks or ANSI) WordPerfect

IMG GIF TIFF IFF
BMP CVG GEM EPS
PI[1-3] PC[1-3, X, D] PNT MAC
NEO TN[1-3] TGA AIM
RAW ???

Aw heck, just send whatever you have; somebody down here will be able to do something with it to make you look good.

Send it (hardcopy, 720K or 1.44MB floppy] to:

John L. Battey
717 Juniper Ln.
Lewisville, TX 75067283517
USA

or electronically to:

GEnie GEMail J.BATTEY1
Internet j.battey@genie.geis.com
or j.battey@genie.com
AUNT BBS [2144469733] J. L. Battey

If you are inclined to data compression, use any compression technique that seems safe to you. If I can't decompress it, I'm sure our Sysop can.

John L. Battey
Dal.I-Dotter

2162. Re: My Mouse keeps running away!?

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <40lblg$1q4@sinsen.oslonett.no>
Source record: 160815

Mario Becroft (mbecroft@iconz.co.nz) wrote:
: Two mice of different species and a track ball all exhibit this often
: annoying behaviour. Does anyone know why - and better still - how to fix
: it. The mouse pointer usually moves horizontally across the screen
: unaided. There is not much inside the mouse. I would be interested to
: know if this is common to other people (or less seriously) - if it is
: all the cats I keep!

Yes, it has happened to me as well. I bought a new mouse in hope of
getting a better one than the Atari mouse, but I was wrong.
This piece of garbage keeps running away on it's own...

You can fix it by trying to align the infrared LED and reciever on
each side (X and Y axis), this usually helps, but it hasn't
helped me....
Good luck!

Hallvard
--
[Sun SPARCstation 20/Atari STe/Connect 2.46/USR 14400 fax/data]
Norway,Norvege,Noruega,Norwegen,Norge- land of the midnight sun
[Online mail -Unix EMACS 19.28.1]

2163. Web Browsers : State of Play?

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: frank@tachyon.demon.co.uk
Message-ID: <808341258_OASIS_@tachyon.demon.co.uk>
Source record: 160816

I'm working on a piece about the current state of play with web browsers and net software in general, graphical or otherwise. If anyone is developing, or knows someone who is developing internet software of any kind, but especially web browsers, *please* Email me asap. I doesn't matter if your stuff runs under MiNTnet, TOS, BSD or even Linux, if you're working on an original piece or a port, please get in touch.

Cheers,
Frank Charlton, ST Format Reviews Editor & Comms Writer.

--

-=-
Frank Charlton : Reviews Editor, ST Format Magazine.
frank@tachyon.demon.co.uk -=- stformat@cix.compulink.co.uk
Using a USR Courier Dual Standard V.34 provided by US Robotics
-=-

2164. re: .gl player?

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2216dbrewood@nest.demon.co.uk>
Source record: 160817

CHRS: IBMPC 2
In a message of 13 Aug 95 Thorsten Guenther (0) wrote to All :

TG> the other one seems to be moslty perfect, but still is beta and not
TG> available to the general public.

Who is coding this one Thorsten?

Daron - dbrewood@nest.demon.co.uk

--
I am the end of all your dreams

--

2165. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: diehl@bonk.io.org
Message-ID: <40llj8$s2q@ionews.io.org>
Source record: 160818

D.Bhabuta (efac001@alpha.qmw.ac.uk) wrote:

: The Jaguar is a renamed Panther...

Not quite; the Panther was originally being designed as a 32-bit game
system. When Flare2 showed up with their chipset, Atari decided to work
on that, too. As it turned out, the Jaguar was advancing much quicker
than the Panther, and the Panther was dropped in favour of the 64-bit
Jaguar. (It would have been counterproductive to release a 32-bit system
after a 64-bit system)

: --
: Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
: ---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
: e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
: D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

2166. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: diehl@bonk.io.org
Message-ID: <40llmf$s2q@ionews.io.org>
Source record: 160819

Spencer Davies (Spencer@mettav.demon.co.uk) wrote:
: This wouldn't be Tonto would it?
: I've used one. It was a sick brown colour, had twin microdrives (the version
: I had also had twin 3.5" floppy drives) and a built in colour display.
: It came with a number of apps including Psion chess and were on sale for a
: while but never really sold (quite expensive!)
: Spencer

That sounds vaguely like the OPD (One Per Desk), though I don't think
that was a Sinclair box. You might be right, though; I havn't checked
the FAQ yet. This is starting to bug me. :-)

: spencer@mettav.demon.co.uk

: --

: ~~~~~~
: | The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
: | Ideals and wording in this message are not necessarily those of |
: | the Sysop of the Tavern BBS |
: ~~~~~~

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

2167. Re: Wanted: Atari newsgroup l

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: diehl@bonk.io.org
Message-ID: <40lm6u$s2q@ionews.io.org>
Source record: 160820

CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
: Subject: Wanted: Atari ST newsgroup list

: What are the exact names for all the Atari ST newsgroups, so the sysop here can
: pick 'em up for me? He only has this one and c.s.a.tech so far...

From memory:

comp.sys.atari.announce
comp.sys.atari.st
comp.sys.atari.st.tech
comp.sys.atari.advocasy (Fringe, with more flamewars than anything)
comp.sys.atari.programmer

There are other mostly dead ones (like abg.atari.st) on fringe networks.

Other Atari newsgroups:

alt.jaguar
alt.2600
rec.games.video.atari
rec.games.video.2600
rec.games.video.classic (arguable; lots of 2600 buffs though)

There's also the Jaguar mailing list.

: ___
: * Kivi (unregistered) 1.41 *
: ---------------------------- -//- ----------------------------
: Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
: | FlightLine data.612.544.5118 <> note: the views of this |
: | Aviation & FlightSim Resource <> user are strictly his own. |
: ---------------------------- -//- ----------------------------

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

2168. Re: My Mouse keeps running away!?

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <40lmcu$osc@status.gen.nz>
Source record: 160821

Forgot to mention in my original posting that some of my mice don't run away, but some do. This would suggest it is a problem with the mice, not the computer. Some are scared of the cat and some aren't :-)

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand-

2169. Obsession/Substation

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <40ln3h$ct4@newsbf02.news.aol.com>
Source record: 160822

I just picked up a brand new game ("Substation") and a fairly new game ("Obsession") for my Mega STe. These games are very impressive graphically, and will work only on STe and Falcon computers (I don't know about TT computers).
Both games are put out by Unique Development of Sweden. It's nice to see that new stuff is still being developed for Atari computers. Does anyone know of any other good, new games available for my Mega STe? A lot of excellent "classic" ST games and software won't work on Mega STe computers (!!!).
markvanwyk@aol.com

2170. Re: Available: Atari TT-030 computer/peripherals

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <40lndt$t5j@news.mdata.fi>
Source record: 160823

In article <ZhJBahR.jmillar@delphi.com>,
Jay T Millar <jmillar@delphi.com> wrote:
>Dave Clemans <dgc@teleport.com> writes:
>
>You do know that Linux runs on the TT don't you? I'm sure Linux/68k
>and X11R6 aren't as easy to install as on the PC (I've done the former
>for my Falcon), but I can attest that it's a fully functional Linux!
>
>As a matter of fact, the system you have sounds like an ideal platform
>to run Linux/68k.....I wish I owned a TT, my Falcon only manages
>to crank out 3.95 BogoMIPs.... :(

How is it: can you run any Linux code in Atari-Linux system just like
that or do you have to compile the sources and make your own binaries?
Is there an ftp-site that holds all that you need for Atari Linux?

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/

2171. Anyone use Improviser Pro?

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <40lmr3$pal@status.gen.nz>
Source record: 160824

Does anyone use Improviser Pro by Paul Hodgson and is it a good programme? Since it is reasonably expensive I would like to talk to someone who uses it before buying.

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand-

2172. Atari ST + parts for sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: aliko@xnet.com
Message-ID: <40lmss$2lc@flood.xnet.com>
Source record: 160825

Hi,

I need to get rid of some of my Atari stuff...

Atari ST w/ 1 meg of RAM
1 external 720 k floppy drive
1 external 720k floppy drive (not working)
2 bare 720k floppy drives (taken out from an old laptop)
14" Thomson color monitor (works with atari - cable included, vcr
but no speaker and on/off button is gone, other wise
works very well, no screen burn)
Computer Eye color video digitizer catridge(no software)
1 external 5 1/2" IB floppy drive
Non working Atari Mega Ste (no ram, not working - propably
fried TOS chips), w/ scsi hard disk controller but
no hard disk)
And a few games.

$200 firm + shipping + COD

thanks

...
cherd

2173. Net on Compuserve? GEnie?

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <40lnqk$d41@newsbf02.news.aol.com>
Source record: 160826

I want to "surf" the net with my Atari computer. I realize that, to date, no web browsing software is available that allows Atari to see graphics, but it is possible to see text only. Can I do this by subscribing to CompuServe?

I currently subcribe to America On-Line (which has my local newspaper, the San Jose Mercury News, on line). In order to get AOL, I have to be in Macintosh mode using Spectre GCR, because you must use AOL's modem software, which is available only for Macs and PCs. Unfortunately, I can't cruise the Net on AOL with my Atari emulating a Mac. It just won't work.

I have been told that I can subscribe to CompuServe on my Atari using my own Flash software. Does anyone subscribe to CompuServe using an Atari Computer, and if so, are you able to cruise the Net?

Does GEnie have any net service yet? When I quit GEnie three years ago, it was very archaic, difficult to use, and pretty boring all around. Has GEnie improved any over the last few years, or does it still "suck?" I read an article recently that GEnie (the "official Atari on line service") is dying. True?

markvanwyk@aol.com

2174. Speed O light

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: heere+@pitt.edu
Message-ID: <40lp2k$8q7@usenet.srv.cis.pitt.edu>
Source record: 160827

Does anybody know what is the status of Stuart Denman (author of Speed of Light graphics program)? I attempted to register for SOL 3.8 over a month ago and have gotten no response fron him. Any info is appreciated.

2175. Re: An ST with Tom and Jerry

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <40ln71$eqo@golem.wcc.govt.nz>
Source record: 160828

] Then I get wielrd thought, how expensive would an ST based around
] the Jaguar chipset be---I mean the Jag has a 68000, Tom, Jerry and
] a 64 bit data bus (etc), so couldn't it be programmed with a TOS like
] OS, be rehoused gived a couple of peripherals and be turned in to a
] very powerful low cost home computer?

It was going to be done at one time. But Atari changed their minds, such a machine will never be seen. (Not from Atari anyway). The way they're going, I'll be surprised for them to still exist by the turn of the century. It's either Messy-Dos/Windoze or Mac machines, or nothing, both of which are not as nice IMO as my good ole' ST... (Although, more speed, better resolution and more up to date software would be nice :)

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2176. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Aug13.154827.47542@cobra.uni.edu>
Source record: 160829

In article <5rBBqlY.ari2550@delphi.com>, Ari Feldman <ari2550@delphi.com> writes:
>
> Peter:
>
> I know you're a MAC fanatic but I've worked with people who know a lot
> more about them (and the industry in general) and they feel that Apple is
> doomed down the road - perhaps not tomorrow or even next year but definately
> down the road. The Intel systems won the war (unfortunately) like it or
> not.

I know them too. Howver, I know many that have stated the opposite. Its funny when the gloom and doomers state hat when a company has double digit growth in unit sales and have annual increases of a billion and or more in dollar sales..I have had these predicitions annual..

>
> Ari
>

The Atari Jihad...not as powerfull as Iran, but equally fanatical..

Peter Sinclair-Day Performa 636/8-250/CD
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into a third world country. Two hundred billionaires and 260 million poor people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

Internet-democrats-request@webcom.com / Type subscribe in body of message

2177. Re: Available: Atari TT-030 computer/peripherals

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <40lt0a$4tc@gti.gti.net>
Source record: 160830

Pekka Saarinen (contacts@mini.mits.mdata.fi) wrote:

: How is it: can you run any Linux code in Atari-Linux system just like
: that or do you have to compile the sources and make your own binaries?
: Is there an ftp-site that holds all that you need for Atari Linux?

You can run any Linux/68k binary without recompiling. Any binary that
was compiled for Intel would need to be rebuilt from the source.

Check out:

http://www-users.informatik.rwth-aachen.de/~hn/linux68k.html

For a whole shitload of Linux/68k stuff...

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

2178. Re: Whatever Happened to the Hotz Box?

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: 70007.3240@compuserve.com
Message-ID: <19950813235251.70007.3240@compuserve.com>
Source record: 160831

Robert Wills wrote:
>Whatever happened to that seemingly miraculous MIDI controller,
>the Hotz Box? I never got a chance to see or (as far as I know)
>hear one in action. Fleetwood Mac was supposedly <hot> on the
>idea.
>While we're at it, how about the ST Book? One of Atari's many
>superior ideas that were ahead of their time, and outran the
>marketeers entirely?

Jimmy was giving a lot of them away, almost eliminating the need to sell such a high end system. (Remember, it was going for around $10,000 a unit). Atari finally pushed him to do the low cost end user system that was supposed to allow the users to play along with just about any recording out there that had "Hotz Code" on the albums. He never got that done, and Atari was starting to re-think their whole involvement in the project. One of the big kickers was that it was supposed to be so easy to use the Hotz Box, but damn near all I heard him play was Stairway to Heaven. :-(

The ST Book was sold in Germany, and a few in Canada. The lack of upgradability really hurt the machine. Neat units though. The one meg unit probably never should have been built, as it really limited what many of the people that were interested/REALLY READY TO BUY wanted to do with the system. Also, there was a demand for a docking type of system, but Atari didn't want to do that. Instead, they produced a software program kind of like laplink to transfer the files around.

2179. Kurzweil Librarian/Editor Programme

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <40m2s3$5pv@status.gen.nz>
Source record: 160832

K Edit and Object Mover are two Librarian programmes for the Kurzweil. I am trying to find them. Can anyone help me? I don't know what range of Kurzweil Synthesizers they cover, but I have the PX 1000 module.

Kurzweil have told me that K Edit is no longer supported and Object Mover is not on Internet yet. Also, if anyone out there has worked with SYSEX (from the 60 page booklet on the subject), then please contact me.

Any info at all would much appreciated.

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand--------------------

2180. Falcon DSP will not unlock.

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <40m3be$5pv@status.gen.nz>
Source record: 160833

My friend turned his Falcon off while it was in the middle of playing an animation using the demo of Apex Media. Now, any programme that uses the DSP will not run. He has written a programme to unlock the DSP using the appropriate call, but it will not unlock. Now his Falcon is unusable for many applications. He has been told the problem is with the static ram chips. Can anyone explain how simply turning the computer off like he did, could have damaged anything, and what is the remedy?

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand--------------------

2181. Re: *********super deal*********

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: hchoi424@aol.com
Message-ID: <40mfkr$l19@newsbf02.news.aol.com>
Source record: 160834

MegaST (actually it was a Mega ST2) ***SOLD!!!***

2182. Re: MiNT dislikes BlowUP?! Please help!

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <40mc2l$1m0@gti.gti.net>
Source record: 160835

Graham Irvine (graham@grasper.demon.co.uk) wrote:

: The symtoms he describes are the result of using a version of Mint that has
: been compiled without MULTITOS and with FASTTEXT flags.
: I beleive all the freemint binaries disctibutions are so compiled and have to
: be recompiled to work with GEM AES correctly.

This is interesting, and may explain why FreeMiNT seemed rather buggy
to me. Running it under MTOS, I would get unexplained "operating system
halted" messages, doing "normal" things I've always done...

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

2183. Date 00.00.2048 on STE

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: gts@columbus.clipper.de
Message-ID: <926_9508142125@clipper.de>
Source record: 160836

Ringstedt, den 06.08.95

Hallo ihr...

Everytime a friend puts his Harddisk on his STE the date changes to
00.00.2048 and soon after that the computer shots down.

Does anybody know what that is?
Maybe a virus, and if, how to get rid of it?

Thanx... Guido

2184. Is there PPP software for the ST?

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <808316738_OASIS_@pwomar.demon.co.uk>
Source record: 160837

In article <40jgdt$uf@cmcl2.NYU.EDU>
kwd9152@is2.nyu.edu (Kevin Dolorico) said:-

>
>I just got an External 28.8k Motorola modem for use with my "other"
>computer, and I was wondering if there is any PPP software for the ST.
>
>I know that there is a SLIP protocol available for the ST. The place I'm
>calling is supporting PPP, while slip is currently being faded out and
>technically still works, but is unsupported.
>
>
>Can someone upload an archive somewhere with embedded folders that's
>ready to be decompressed and run? In tha past, I had problems setting it
>up...but if it's ready to roll, that'd be great! Does such a thing exist
>anywhere... or is there a "quick-setup" FAQ for this type of thing around?

Yep. Use NOS V0.42, I use it all the time. You can get it from the Atari Archive either in all it's separate parts-software, newsreader etc or as the startup110.tos or something like that. Also get Oasis as it is a bit tricky to get working on some machines but is well worth it. The current versions are always held at ftp.demon.co.uk but the archive is nearest to you.

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

2185. Atari TT digitisers ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <103_graham@grasper.demon.co.uk>
Source record: 160896

It was none other than Dr Simon G.K. Williams who did write on 12 Aug 95 that
...
DSGKW> I'm looking for a good quality colour digitiser to use on the Atari
DSGKW> TT. I've already got Videomaster, but the quality is crap (16 grey
DSGKW> levels at 320*200), I wonder if Vidi12 st would work on a TT, I've
DSGKW> heard it has problems with the cartridge port. So far, my only

I have used a VIDI12 on a Falcon and it didn't have any problems at all with
the cartridge port on that so I would think it stands a good chance of being
okay with the TT aswell but then the Literature I have to say mentions
compatibilty with the ST.STE and Falcon ..ne mention of TT so either they
have forgotten to mention it or there is indeed a problem peculiar to the TT

DSGKW> option appears to be the MatDigi option for my matrix card, that
DSGKW> does 24-bit in hi-rez but it's very expensive. Has anyone tried the
DSGKW> colour splitter (RGB) for the videomaster, and if so is it any
DSGKW> good? At the moment it seems cheaper to buy a second hand pc and
DSGKW> fit a digi to that!

You can pick up Vidi12 Extermely cheaply recently , I think they were selling
at about 30UKP and it has a built in RGB splitter and I thought the results I
got were pretty good , with the qualification that it dependedly very much on
the Video Quality and lighting !!!
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

2186. Replay 4 Help Request

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: shinobi@alpha2.csd.uwm.edu
Message-ID: <40jmce$lsu@uwm.edu>
Source record: 160897

I've had Microdeal's (Michtron's) Replay 4 sampling hardware/software sampling package for quite some time, and recently started fiddling with the MIDI features. Supposedly, you are able to sample and specify up to 10 preset samples, and then trigger them with a MIDI device. I can get that to work, but the computer can't tell how large the samples are and assigns the full sample space to each one (319000 something bytes). If you have more than one sample loaded, it will play all of them in a row, even though you have assigned them different MIDI note numbers(using different pads on my drum machine). For reference, I am using a 520STfm with TOS 1.6, (I think), and the Replay software is version 4.3. If anyone could provide me with some assistance, it would be appreciated. Please reply to e-mail. Also, if anyone could give me Microdeal/Michtron's e-mail address (if they still exist) it would be appreciated also. Thank you.

-Scott

2187. Is there PPP software for the ST?

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: kwd9152@is2.nyu.edu
Message-ID: <40jgdt$uf@cmcl2.NYU.EDU>
Source record: 160898

I just got an External 28.8k Motorola modem for use with my "other" computer, and I was wondering if there is any PPP software for the ST.

I know that there is a SLIP protocol available for the ST. The place I'm calling is supporting PPP, while slip is currently being faded out and technically still works, but is unsupported.

Can someone upload an archive somewhere with embedded folders that's ready to be decompressed and run? In tha past, I had problems setting it up...but if it's ready to roll, that'd be great! Does such a thing exist anywhere... or is there a "quick-setup" FAQ for this type of thing around?

_ _ _ _ _ _ _ _ _ _ _ _ _
Kevin Dolorico ___//
http://www.j51.com/~tmaster/ <O O>
kwd9152@is2.nyu.edu _/
"Brand new flavor in 'yer ear"

2188. In Canada: Looking for a 1040SE, high-res B/W set-up.

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: helling@uwindsor.ca
Message-ID: <DD8FME.HrK@news.uwindsor.ca>
Source record: 160899

A friend has asked me to get him a basic midi set-up...

From what I understand, a 1040SE, it's mouse, the 720floppy built in, 1M, and the midi cables will do. The only monitor wanted would be the high-res B/W one...

Any other variant, with the same basic features will be considered...but no 8-bit stuff please... Similarly, do not need any other monitors than the H/R B/W

Now.. if you got, and can sell cheaper than it will cost me to scrounge up a hard drive-less Mac Plus, and a $40 midi box, I want to hear from you...

I'm looking for a Canadian seller, because shipping and exchange will add %50 to the cost, making the Mac or (gasp) a dumpster-built 386-with-sound-blaster-clone a better idea...

Just looking for a midi banger, izzall..
B/H
helling@server.uwindsor.ca

2189. Re: Substation Game

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <40kc4f$51q@newsbf02.news.aol.com>
Source record: 160900

I just bought "Substation" from B&C Computervisions of Santa Clara, CA. I got their next to last copy this afternoon (Saturday, Aug. 12, 1995). The game is available at dealers. For information on the game game, call or write the U.S. distributor: Chro Magic, 516 North Jackson, Joplin, MO, 64801-2755, USA. Phone 1-417-623-7393, Fax: 1-417-624-0700

2190. Re: Videomaster RGB colour splitter...

Newsgroup: comp.sys.atari.st
Date: 1995-08-13 00:00:00 UTC
From: Landstrider <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DD8poC.B3H@ridgecrest.ca.us>
Source record: 160901

"Dr Simon G.K. Williams" <williamssg@cf.ac.uk> wrote:
>Has anyone used the colour splitter RGB unit with Videomaster on a STe
or
>ST? What's it like? I'm wondering whether to get one or not, filters are
>a pain in the neck!
>
>Simon.
>
>
Simon, I use the splitter on my Falcon. When you "click" capture
you see the software scan the signal three times (R,G,B). The total
time is approxmately 10 seconds. On the Falcon, using a camera, the
quality is very good. Grabbing from video tape is much less pleasing.
There are connectors that tie into the printer and game port. There
is blackness and color control available in addition to the V/M cart
device controls.

Mike

2191. Re: Whatever happened to ATW disposal ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Aug14.230026.47593@cobra.uni.edu>
Source record: 160702

In article <ftn_2.203.203.15$fidonet.org_302b50c6_Tom.Thomason@fpc.ct.se>,
tom.thomason@fpc.ct.se (Tom Thomason) writes:
> On 10 Aug 95, sinclap2954 shot this through the ether to All ...
>
> >> I remember last year that someone from Germany posted saying they knew of
> >> a job lot of ATWs for sale at a warehouse, whatever happened to them
> >> anyone know ?
> s>
> s> Landfil...
>
> I see you haven't found that corncob yet.

Corncob? Is that the best you can do?

>
> Tom
>
>

The Jag....overflowing in Sunnyvale's landfill....

Peter Sinclair-Day Performa 636/8-250/CD
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into
a third world country. Two hundred billionaires and 260 million poor
people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

Internet-democrats-request@webcom.com / Type subscribe in body of message

2192. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Aug14.230530.47594@cobra.uni.edu>
Source record: 160703

In article <40ci00$4nb@news.mdata.fi>, contacts@mini.mits.mdata.fi (Pekka Saarinen)
writes:
> Could someone post those specs again, please? I'd like to put them under
> my pillow...

Atari is out of the computer business, deal with it..

>
> Best Regards,
>
> ----Pekka Saarinen
>
> Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)
> ---
> AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
> CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
> LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
> ---
>

The Atari Jihad...not as powerfull as Iran, but equally fanatical!

Peter Sinclair-Day Performa 636/8-250/CD
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into
a third world country. Two hundred billionaires and 260 million poor
people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

Internet-democrats-request@webcom.com / Type subscribe in body of message

2193. Re: JNR OFFICE - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199508142325.a43206@do2.maus.de>
Source record: 160704

DM> > KS>I believe that the latest version has English docs available.
DM>> > Version 3.03 of Junior Office has only German Docs. Perhaps 3.04
DM>has.

DM> Where is this version of Junior Office available?

I don't know where you can find V. 3.0x on the net but you can download it from the TKS-Support-BBS. The number is:

049 431 30 54 316 or
049 431 33 61 99 or
049 431 33 84 41

Tschuess Frank

2194. [Q] STe corrupts Hard Drive but really the DMA.

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <40mkec$jeg@status.gen.nz>
Source record: 160752

My STe has run well for a number of years but gradually has caused problems with Hard Drive corruption over the past 6 months or so. Now you can't use the Hard Drive at all on that computer. But is this always implicate the DMA as being faulty? This is different I think to the STe machines that had a faulty DMA from the beginning.
Have other ST owners encountered this problem?

Thanks for any help.

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand--------------------

2195. Re: My Mouse keeps running away!?

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <40mifu$n2m@usenet.INS.CWRU.Edu>
Source record: 160753

In a previous article, mbecroft@iconz.co.nz (Mario Becroft) says:

>Two mice of different species and a track ball all exhibit this often
>annoying behaviour. Does anyone know why - and better still - how to fix
>it. The mouse pointer usually moves horizontally across the screen
>unaided. There is not much inside the mouse. I would be interested to
>know if this is common to other people (or less seriously) - if it is
>all the cats I keep!
>

I have the same problem with my Falcon 4MB TOS 4.04; My mouse pointer runs
down vertically, however. . .

It even does it with the MINT/TAF package under X-windows . . .
--
~ ~
Sanjay Parker Call/E-mail for Free Catalog! K2000/EPS/ASR/More!!
Showcase Studios 216/481-1161 PD/SW Samples/Patches/Progs
~ ~

2196. [Q] How do you unstick the HD shaft once and for all.

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <40mkvu$jeg@status.gen.nz>
Source record: 160754

I have used 3 Hard Drives that have had the platter shaft finally seize up
One is a JVC 40meg 2 1/2" and two Seagate STN 157.

I am easily able to get the Seagates going again with a quick free up
with a pair of narrow nose pliers on the shaft. I know this sounds crude
but the drive has no problems otherwise. The JVC 2 1/2" drive has the
shaft internally encased. We have to take the lid off the drive to and
very carefully move the platter by a push with a pen, again crude but
we have been doing this for a couple of years now. The drives work
absolutely fine otherwise.

The shafts get stuck very firmly and just need a little nudge to free up.

Has anyone come up with an answer to freeing up the shafts permanently?

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand--------------------

2197. [Q] Atari Works developer contact.

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <40ml4q$jeg@status.gen.nz>
Source record: 160755

Does anyone have the contact address for the company developing Atari Works?

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand--------------------

2198. PC emulator

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: Christophe Devalland <cdevalla@cominfo.fr>
Message-ID: <40mtce$99h@zaphod.crihan.fr>
Source record: 160756

I am looking for an atari ST emulator for PC....
Where can I find it ?
Thank's

2199. network st (nest) the biggest atari network going!

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2217dbrewood@nest.demon.co.uk>
Source record: 160757

```
Network ST International Association (NeST).
=============================================

Press Release Issue 011 (15/07/95)

What is NeST?

NeST (Network ST) is an international network based on FidoNet technology,
dedicated to the Atari range of computers, in particular the Atari ST, TT
and Falcon. The aim of the network is to provide messaging facilities to
all Atari users the world over who are interested in the world of
communications and in the ST. Eventually it is planned that NeST will
extend to virtually every country in the world, however NeST now links the
following countries:

United Kingdom
Canada
The United States
Germany
The Netherlands
Australasia
Italy
France
Spain
Sweden
Czech Republic
Poland
Norway
Denmark
Luxembourg
South East Asia
Belgium

This is by far the largest Atari dedicated network in the world, and it is
growing rapidly, with an average of a new country coming online every
couple of months.

NeST members work closely together to generate a good atmosphere; within
NeST you will not find any political battles, something which can't be
said for a lot of other alternets. NeST also has a habit of collecting
programers from every walk of life, including some very well known names,
who are either members of the network itself, or affiliated with it.

NeST has a wealth of message and file echos, ninety percent of which are
echo'd round the world, and replies can be achieved within three to four
days. The message echo's cover a terrific range, running from software
```

support (ACS, LED, JEKYLL, JetMail, MakeDiff, etc), programing (GFA, C, assembler etc), and general interest echo's like the common room where chaos rules, and users let off steam, and the Q&A echo where weird and wonderful queries are posted.

Or if you are looking for something a little different why not take an interest in Space Empire Elite? The game runs throughout the network, using special programs coded by NeST members to coordinate and send inter-BBS attacks through the network.

NeST allows the use of almost any mailing software, be it F-Net/Crossnet, or fidonet technology, to be used to collect mail, giving a very flexible system of mailing. Point systems are given rights too, if they take a 'Pvt' address in the master NeSTList, they are allowed full participation in the network, including taking part in votes on major changes within the network,again this is rarely allowed in other networks.

One item that worries some users, and sysops is cost, that is network fees for linking into the network itself. With NeST no such fees exist, as each member works freely to gain the best connections, minimising mail costs as much as possible.

If you want to join a network that's friendly, fun, well informed, and concious of what's going on, well why not try NeST, I don't think you'll regret it!

For more information contact:

Daron Brewood - 90:90/0.0@nest.ftn
- dbrewood@nest.demon.co.uk
- dbrewood@cix.compulink.co.uk

I look forward to hearing from you...

Daron Brewood - NeST Coordinator

--

2200. Fixed STE DMA IC for sale...

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <40mv98$qtb@golem.wcc.govt.nz>
Source record: 160758

I have one left of the hard to get DMA chips part No. C398739-001A

Will be sold to the highest offer....

Only by E-mail.....

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

2201. Cubase:questions and WTB

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: Geoffrey Walton Allen <nth@gladstone.uoregon.edu>
Message-ID: <Pine.SOL.3.91.950814175144.8560C-100000@ccserver>
Source record: 160759
Cross-posted to: rec.music.marketplace,rec.music.makers.synth,comp.sys.atari.st

Hi everyone,
I've just entered the world of MIDI and the only thing preventing me from becoming a drum and bass superstar:) is my cruddy sequencer. Will Cubase 2.0(Audio? 3.0? Pro?) run on an Atari 520 ST with 1meg and a single sided drive? And if so, do any of you have a copy you'd be willing to part with?

All praises,
geoff

2202. Re: help installing linux

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: michi@pluto.ping.de
Message-ID: <JGU3B5DB@pluto.ping.de>
Source record: 160760

Hi,

William Nell (nell@cs.cornell.edu) wrote:
> Hello, I was wondering if anyone could give me some pointers for installing
> linux on my TT (i.e. where to get files, what files are necessary, etc.).
> I've poked around in several ftp sites but I haven't found anything too
> useful in terms of instructions. Any help would be greatly appreciated.

there is an distribution of Linux68k here in germany by Whiteline Soft. It
is available on Floppy-Disk an on CD-ROM. The other way is to get it with
ftp, for example from tsx-11.mit.edu, they have a 680x0 tree in their linux
directory.

First you need a precompiled kernel, a bootstrapper and a ramdisk filesystem.
Mostly you get all the things you'll need first in the getting_started
directory. In the doc directory you can get an FAQ, so you can get further
with it.

An other source of information are the two Linux-68k mailling-lists, one in
germany at phil.uni-sb.de (mail to majordomo) and the other at
vger.rutgers.edu (mail to majordomo).

cu, michi
--
* *
* Michael Plonus michi@pluto.ping.de *
* Dortmund Michael_Plonus@do2.maus.ruhr.de *
* Germany *

2203. Re: LOGITECH mouse; where can I buy it?

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: L.J.Sak@kub.nl
Message-ID: <L.J.Sak.8.302F27FE@kub.nl>
Source record: 160761

In article <3vtld4$9rc@sinsen.oslonett.no> hallvart@oslonett.no (Hallvard Tangeraas) writes:

>Where can I buy the logitech mouse for the ST? I know they stopped
>production of it a short while ago, but some store somewhere must have a
>few left.

>Hallvard
>--

You could try to call logitech. I had them on the phone just a couple of days ago and they said they themselves had atari-mouses in stock.
If you need the number, just mail back (holland number though). The number nearest to you will be in Logitech documentation. If you don't have these yourself just visit a shop ;)

Greetz,
L.J.Sak@kub.nl, Ludo Sak

Falcon14/500 FPU

2204. Re: Available: Atari TT-030 computer/peripherals

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: frank@tachyon.demon.co.uk
Message-ID: <808399346_OASIS_@tachyon.demon.co.uk>
Source record: 160762

In article <ZDKDCnw.jmillar@delphi.com>
Jay T Millar <jmillar@delphi.com> said:-

>I'm running Linux/68k 0.9.9 on an Atari Falcon030 4/80 with TOS 4.04
>with FPU and two external SCSI mechs. It's too bad my Falcon is one
>with the SCSI timing problems :(, but it works well most of the time.

How do you manage to get round the SCSI bug? Linux won't even extract the root
and usr.tgz on my Falcon because of this damned bug :(

Which kernel are you using?

Cheers,
Frank.

--

-=-
Frank Charlton : Reviews Editor, ST Format Magazine.
frank@tachyon.demon.co.uk -=- stformat@cix.compulink.co.uk
Using a USR Courier Dual Standard V.34 provided by US Robotics
-=-

2205. Re: Substation Game

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: chainxor@kom.auc.dk
Message-ID: <40nb3e$bjb@news.iesd.auc.dk>
Source record: 160763

Hi there,

I was thinking if anybody outthere got their copy of STARDUST ??

I just got mine a few days ago, and it's GREAT !!!!

I got it from a dealer here in Denmark, that imported it from
Daze Markerting in the UK. I've heard that some people ordered
it thru ST Format, and that they haven't got it yet. But I thought
since my copy did arrive (with a 2 month delay)
- I was wondering if all the other people who ordered it
has got a copy now ??

The graphics in STARDUST are BRILLIANT, the sound is COOL and
the game is EXTREMELY ADDICTIVE !!!!

Keep Cool and Flying...

ChainXOR...

2206. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: chainxor@kom.auc.dk
Message-ID: <40nbva$bjb@news.iesd.auc.dk>
Source record: 160764

In article <40a2e2$6vh@epsilon.qmw.ac.uk>, efac001@alpha.qmw.ac.uk (D.Bhabuta) writes:
> On jim@jimbee.demon.co.uk, Jim Boulton (jim@jimbee.demon.co.uk) typed away:
> : The Panther is the only exception to my knowledge... They seem to be OK at
> : releasing stuff, they just never advertise or support the bloody things!!
>
> The Jaguar is a renamed Panther...

No, it is not. The Panther is the abandonned 32-bit console from Atari.
Is was dropped because the Jaguar was almost finished at the time, and
the Jag is a 64-bit machine - ya know.

Keep Cool and Flying...

ChainXOR...

2207. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: msh@mserv1.dl.ac.uk
Message-ID: <40nj99$2he@mserv1.dl.ac.uk>
Source record: 160765

>The Jaguar is a renamed Panther...

Sorry Danny, but the Panther was a 32 bit system Atari was working on but
dropped as progress on the Jaguar was faster than expected. They aren't
the same thing.

++
+ Mark Stephen Smith : msh@dl.ac.uk or dlms@nessie.mcc.ac.uk +
+ Atari Web Pages : http://www.mcc.ac.uk/~dlms/atari.html +
+ +
+==+
+ Atari FTP List maintainer, Atari Web Page creator and maintainer. +
+ Member and writer for CAIN (Central Atari Information Network) +
+ Atari 1040STF, 4Mb Falcon 127Mb HD, Atari Jaguar, Atari Lynx +
++

2208. Re: Falcon DSP will not unlock.

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: Charles Hirlimann <ch@valholl.u-strasbg.fr>
Message-ID: <40nk4k$niv@apopi.u-strasbg.fr>
Source record: 160766

In article <40m3be$5pv@status.gen.nz> Mario Becroft, mbecroft@iconz.co.nz
writes:
>and what is the remedy
Try to unlock nvram first do this using the only call which deals with
nvram ...

2209. Dumping TOS 2.6

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: troyc@bnr.ca
Message-ID: <40nqsq$bh7@batph8.bnr.ca>
Source record: 160767

Does anyone know how to dump ROMs from my Mega STE to disk? I am trying
to get the image so that I can try STonX. The dump program in the STonX
package does not seems to work for me.

Thanks

Bell-Northern Research Troy Carpenter Atlanta, Georgia
troyc@bnr.ca I speak for myself, not BNR
"You're so open minded that your brain leaked out" - Steve Taylor
>>>>>>>>>>>>>>>>>> The best thing in life costs exactly that <<<<<<<<<<<<<<

2210. Mega STe + Extras for sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: troyc@bnr.ca
Message-ID: <40nr45$bit@batph8.bnr.ca>
Source record: 160768

I have the following item for sale. I have not used them for quite some
time, so they are just sitting around collecting dust:

Individual Price
1. Atari MegaSTE System ($400)
- 16 mHz 68000 CPU
- 4 Megs RAM
- TOS 2.06
- 1.44 Meg Floppy
- External Keyboard
SC1224 Color Monitor ($85)

Whole System for $450.

2. Spectre GCR 3.0
All original software included
All Mac disks I have
PRICE: $150, shipping included

3. PC Ditto II
All original software & hardware & manuals
I got this to work once, but then I switched to a Mega STE so I
cannot use this board. I cannot guarentee it works.
PRICE: $50, you pay shipping

Send email to:

Bell-Northern Research Troy Carpenter Atlanta, Georgia
troyc@bnr.ca I speak for myself, not BNR
"You're so open minded that your brain leaked out" - Steve Taylor
>>>>>>>>>>>>>>>>>> The best thing in life costs exactly that <<<<<<<<<<<<<<

2211. Beta testers needed to test ObjectDesk!

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: ethami@duna.ericsson.se
Message-ID: <40nrjh$iec@erinews.ericsson.se>
Source record: 160769

I'm looking for 10 creative people who would beta test
a fully object-oriented replacement desktop I am writing for a long time.
ObjectDesk is close to the first release.
Hardware req: any Atari machines (ST/STe/TT/Falcon).
theoretically works in any resolutions, but currently >=640
horizontal resolution is needed due to some large forms
Software req: any TOS versions, works with MultiTOS
(currently not with MinixFS)
I need quick feedback as I would like to update the program as quickly
as possible after getting your bug-report.

If you're interested write me
your full name:
e-mail address:
on-line mail? :(Y/N)
maximum mail size you can receive:
TOS versions you have:
Short description of your system:

So I'm waiting for the first 10 fortunate people's mail ;)

Attila Mezei
ethami@duna.ericsson.se

PS: If you already contacted me about beta testing, don't have to hurry,
but please send me these infos. Thanks.

2212. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.808395904@aix8.rhrk.uni-kl.de>
Source record: 160770

gmiller@inca.co.nz (Gaven Miller) writes:

>Atari users, whether their lives revolve around Direct-To-Disc recording
>or not, would, from previous postings about TOS 4.92, gain a lot from this
>being released.

Please explain to us why users gain anything from paying money for a buggy,
outdated and two years old beta version of an operating system.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
****

2213. Re: Help!: Disk conversion - MAC to ATARI

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-1408951756500001@tempel.muc.de>
Source record: 160771

In article <408qge$egu@foxbat.pix.za>, Noel.da.Costa@pixie.co.za (Noel da Costa) wrote:

> I've recently been working on a MAC using Emagic Logic software for
> MIDI sequencing. I have the file saved on HD 3,5" disk as a standard
> MIDI file. Problem is: I need to load it up, and continue working with
> the file, on Atari C-Lab, which won't read my disk.
>
> *Does any one have any solutions?
> *How can I convert the file(and/or disk format) so that my Atari can
> read it?
> *Please E-mail me with idiot-proof instructions; I'm brand new to the
> Atari.

The Atari can't read Mac disks but it can read MSDOS compatible DD disks, so you have to put your file on such a disk.

First, you must get back to a Macintosh computer. It should have System 7.5 installed (if not, it should have PC Access, PC Exchange or DOS Mounter installed).
Initialize a new disk (double density, not HD!) on the Mac with MSDOS-format (put in either a non-formatted disk or choose "Erase Disk..." from the Special menu). Copy your MIDI file on it. If your file is larger than about 710KB, you should compact it first using a ZIP or LHZ compression utility on the Mac.

If you need more help doing this, write me an e-mail.

Thomas

2214. Re: Help: Character Set Conversion

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-1408951802060001@tempel.muc.de>
Source record: 160772

In article <807984834_OASIS_@zing.demon.co.uk>, brian@zing.demon.co.uk wrote:

> I keep getting email from various mexicans, unfortunately my near
inability to
> read spanish is made more of a problem by the lack of accents - and garbled
> email because (I'm assuming) of encoded data for including accents.
>
> The emails in question include in the headers:
> Content-Type: text/plain; charset="ISO-8859-1"; Name="Message Body"
> Content-Transfer-Encoding: quoted-printable

AFAIK, this ISO char set is a 8 bit code and is used also by the Amiga OS
and Windows.
So all you have to do is to find a tool that can convert Amiga or Windows
text files. Blinex could be such a program but don't ask me where to get
it.

Thomas

2215. Re: Archiv-bit under MagicMac

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: tt@muc.de
Message-ID: <tt-1408951806340001@tempel.muc.de>
Source record: 160773

In article <Pine.SOL.3.91.950810085031.7506A-100000@musik.auc.dk>, Martin Knakkergaard <mk@musik.auc.dk> wrote:

> Does anyone know how to make MagicMac (Ease) handle the archiv-bit
> correctly (or at all). As it is know changing the attributes does not
> have any affect what so ever.
> (There is not a similar problem with Magic (Ease) on the Atari.)

Currently, MagiCMac does not support the archive bit on drives that are located on Macintosh volumes. If you connect a SCSI disk to the Macintosh that was partitioned on an Atari (AHDI compatible), archive bits are supported.

Archive bits are on the TODO list but it may take some more weeks...

Thomas

2216. Fs: Atari 800 with disk drive

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: salimk@bnr.ca
Message-ID: <40o0jm$n31@bcrkh13.bnr.ca>
Source record: 160774

Atari 800 system, with Atari 810 disk rive, 2 joy sticks, 2 Power supplies,
7 game cartridges, manuals, some software and all the interface ables:

All for $65 + s & h

Salim Khan
salimk@bnr.ca
Bell Northern Research Inc. Norcross, Georgia

Standard disclaimer applies ..... My employer has nothing to do
with my opinoins in this post, or for that matter anywhere.

2217. TOS files written to DOS disks?

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: marra@ldeo.columbia.edu
Message-ID: <1995Aug14.171306.16316@lamont.ldgo.columbia.edu>
Source record: 160775

Could someone please remind me of the formatting commands to create a DOS disk that will write files from TOS?

Thanks for the help.

John Marra
marra@ldeo.columbia.edu

2218. Re: Available: Atari TT-030 computer/peripherals

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: trek@ihgp6z.ih.att.com
Message-ID: <DDB7np.D7M@ssbunews.ih.att.com>
Source record: 160776

In article <40lndt$t5j@news.mdata.fi>,
Pekka Saarinen <contacts@mini.mits.mdata.fi> wrote:
>In article <ZhJBahR.jmillar@delphi.com>,
>Jay T Millar <jmillar@delphi.com> wrote:
>>Dave Clemans <dgc@teleport.com> writes:
>>
>>You do know that Linux runs on the TT don't you? I'm sure Linux/68k
>>and X11R6 aren't as easy to install as on the PC (I've done the former
>>for my Falcon), but I can attest that it's a fully functional Linux!
>>
>>As a matter of fact, the system you have sounds like an ideal platform
>>to run Linux/68k.....I wish I owned a TT, my Falcon only manages
>>to crank out 3.95 BogoMIPs.... :(
>
>How is it: can you run any Linux code in Atari-Linux system just like
>that or do you have to compile the sources and make your own binaries?
>Is there an ftp-site that holds all that you need for Atari Linux?

Linux does run on a TT - I can testify to that. My son ran Linux
demos at MIST VII, the show at Indianapolis about 2 weeks ago. He
has found some binaries available for the 68000 and they usually work
- other times he grabs sources (Tcl/Tk) and compiles them and then
they work. Many times they require no changes. Occassionally they
will bump up against some capability that the Atari port of Linux
hasn't included yet (a driver for one of our more "exotic" ports
or pieces of hardware) but Linux seems to be getting better and
better with each release.

Jonathan had Linux up and running for the 5 hours of the show. We
tried PPP this weekend but we think we are missing some setting and
didn't have enough time to pursue it then. Expect to have it up by
this coming weekend. We have run Chimera on Linux. Wayne

2219. FS: atari parts

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: nnoiseux <nnoiseux@tiac.net>
Message-ID: <40o9qg$l7o@sundog.tiac.net>
Source record: 160777

all functional except as stated. located in boston ma area.
these are difficult and expensive to ship, shipping extra.
all guaranteed money back. all prices bo each.

wanted to buy:
sun sparc related equipment
750m-1200m 3.5" scsi harddrive
72 pin 70ns parity simms
i860 related equipment - hauppauge

Atari 1040st motherboards (2 and 6 chip tos available)
Atari 1040st keyboards
Atari 1040st power supplies
color monitors
Adaptec 4000/4070 scsi controllers
unfortunately, no mice, no floppies.
for more info send e-mail. thanks!

2220. Re: Obsession/Substation

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: L676791@LMSC5.IS.LMSC.LOCKHEED.COM
Message-ID: <173FAB286S86.L676791@LMSC5.IS.LMSC.LOCKHEED.COM>
Source record: 160778

In article <808362866_OASIS_@tachyon.demon.co.uk>
frank@tachyon.demon.co.uk (Frank Charlton) writes:

> In article <40ln3h$ct4@newsbf02.news.aol.com>
> markvanwyk@aol.com (Markvanwyk) said:-
>
>>know of any other good, new games available for my Mega STe? A lot of
>>excellent "classic" ST games and software won't work on Mega STe computers
>
>Try switching to 8MHz and disabling the cache, you may find more work like
>that.
>Cheers,
>Frank.
>

Excellent suggestion. Unfortunately, this doesn't work with all games and soft
ware, because I've tried it. My friendly local dealer (one of the last in the
U.S.) has a strict no return policy. Once you buy it, it's yours, whether or n
ot it works on your computer. So -- What I need is a reliable list of stuff th
at will and will not work on a Mega STe. Does list that reliably gives the com
patibility of software and the various types of Atari computers (ST, Mega ST,
STe, Mega STe, TT, and Falcon) exist? It would have been nice if good old Atar
i had paid more attention to making sure that their different computer models
were a bit more compatible, eh? --Mark van Wyk

2221. Re: Rodger Sheppard: THE TRUTH:known reoffender

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: s9205525@otto.bf.rmit.edu.au
Message-ID: <40nu6h$41e@aggedor.rmit.EDU.AU>
Source record: 160779
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

```
: Cool.. you were elected by EVERYONE in New Zealand to represent them here
: on the InterNet..?

Obviously you don't know much about NZ. There are not a lot of people
there, but jeez there's a billion sheep! 8-)

--


__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

s9205525@otto.bf.rmit.edu.au
```

2222. TOS.IMG

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <b07_9508141527@flight.org>
Source record: 160780

I want to make a TOS.IMG file. At what adress does the TOS ROM start, and how large is it? (I want to be able to get 1.x and 2.06, if there is a difference)

And: is there any chance of burning a v2.06 TOS.IMG into some EPROMS, and have it work in this 520STfm? (upgradeing from 1.0 to 2.06 without one of those special cards)

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

2223. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <b08_9508141527@flight.org>
Source record: 160781

```
> >Could someone post those specs again, please? I'd like to put them under
> >my pillow...
>
> :-) !!
```

Whatever...

```
> /* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
> */K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
> int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
> __]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

Well, I coulden't get your .sig to compile under SozobonX, but I was able to
dial up my friends Linux box and with some modification compile it under GCC...

```
___
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

2224. RAMWORLD 2

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <b09_9508141527@flight.org>
Source record: 160782

The Aug'93 issue of Atari ST Review mentions a program similar to 3D construction set called "RAMWORLD 2". Anyone know where to find this? And: What the heck is 3D construction set?

---
* Kivi (unregistered) 1.41 *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

2225. Re: Substation Game

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: SpaceInvaders <invaders@inet.uni-c.dk>
Message-ID: <40ob77$9rh@news.uni-c.dk>
Source record: 160783

Well, sorry to tell you that Daze marketing just stopped supporting the
STE.

Lotza Regards

Sodas

2226. Re: Speed O light

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: SpaceInvaders <invaders@inet.uni-c.dk>
Message-ID: <40obe6$abk@news.uni-c.dk>
Source record: 160784

Try to reach him via his WWW homepage.

Lotza Regards

Sodas

2227. UK National Lottery Companion 2 program available

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: Mark Butler <Mark@dwell.demon.co.uk>
Message-ID: <530946332wnr@dwell.demon.co.uk>
Source record: 160785

Following on from Lottery Companion 1 which achieved 60% in ST Format, Lottery Companion 2 is now available.

The program is arguably the most powerful and comprehensive National Lottery Program available for the Atari range of computers, and even runs on the Falcon.

Complete UK statistics including Ball Set, Draw Machine, Draw Order and Date of Draw are included.

It uses a friendly combination of Windows, Drop-down menu's and Resource fields and buttons on top of a powerful number generation and statistical engine.

Random, Manual, Range, Hot, Cold, and Wheel with 0 to 5 Bankers can be used to select over 7000 number sets per file. you can have as data files as you like with personal or syndicate number sets.

The program is Shareware with Registration and six months Support from as little as five pounds.

But why not look for yourself? - Message a request for a copy of the program personally to me, and I'll be happy to mail it back in UUE format.

Alternatively send a Disc and S.A.E. to LC2, 8 Brookside, LE10 2TL.

Note: This is not a ruse to add your name to a mailing list, I am an independent Shareware author who has been writing for the Atari 16/32 bit range since 1988. I will only contact you again if invited to do so.

It's great to see such a thriving Atari community of the NET, and I look forward to becoming involved in the many On-Line discussions.

I hope to hear from you soon.

--
Mark Butler

2228. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <40oafh$9ti@golem.wcc.govt.nz>
Source record: 160786

] From: seimet@rhrk.uni-kl.de (Uwe Seimet)
] Subject: Re: TOS 4.92 out soon?
] Date: Mon, 14 Aug 1995 10:25:04 GMT
] Lines: 15
]
] gmiller@inca.co.nz (Gaven Miller) writes:
]
] >Atari users, whether their lives revolve around Direct-To-Disc recordi
] >or not, would, from previous postings about TOS 4.92, gain a lot from
] >being released.
]
] Please explain to us why users gain anything from paying money for a bu
] outdated and two years old beta version of an operating system.

Hello!? McFly?! Anybody home!? Think, McFly, Think!

C-Lab obviously aren't as stupid as Atari, and therefore will obviously
fix the majority of the problems..... Besides, even "two years old", is
still more recent than the latest Falcon-TOS!

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2229. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <40of27$or9@gti.gti.net>
Source record: 160787

Uwe Seimet (seimet@rhrk.uni-kl.de) wrote:
: gmiller@inca.co.nz (Gaven Miller) writes:

: >Atari users, whether their lives revolve around Direct-To-Disc recording
: >or not, would, from previous postings about TOS 4.92, gain a lot from this
: >being released.

: Please explain to us why users gain anything from paying money for a buggy,
: outdated and two years old beta version of an operating system.

And explain to us where else one can get a newer up-to-date operating
system. The original posting talked about Atari giving the rights to
TOS to C-Labs, and since Atari isn't going to do any more TOS development,
looks like this is the only place

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

2230. Jeffrey Wisniewski - Lottery Companion

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: Mark Butler <Mark@dwell.demon.co.uk>
Message-ID: <838857811wnr@dwell.demon.co.uk>
Source record: 160788

Sorry - But I'm having trouble mailing you Lottery Companion 2. Could
you send another message to confirm your Email address please -

--
Mark Butler

2231. Re: Soft PC

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: jason@whatnext.demon.co.uk
Message-ID: <808437503.12486@whatnext.demon.co.uk>
Source record: 160789

Can any one tell me where I can get Soft_pc?

If it's shareware or PD, it it available for ftp?

I would really like to try to run it on my TT...

jason.

==========
What Next! Media Services
Design, Typesetting, Artwork & Printing
==========

2232. Re: My Mouse keeps running away!?

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: mud08@cc.keele.ac.uk
Message-ID: <40n7f6$i8g@gabriel.keele.ac.uk>
Source record: 160790

Hallvard Tangeraas (hallvart@oslonett.no) wrote:

: You can fix it by trying to align the infrared LED and reciever on
: each side (X and Y axis), this usually helps, but it hasn't
: helped me....

Blimey, are you sure it isn't just a loose connection? It's probably either a duff mouse lead, or (much more likely), the mouse socket has come loose from the keyboard and needs to be resoldered- It's easy enough to do yourself, but you need to remove about fifty tiny screws from the keyboard before you can start!

Cheers,

Richard.

--

Richard Evans | JANET | mud08@keele.ac.uk

2233. Using Hewlet Packard printers on Atari's?

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: msh@mserv1.dl.ac.uk
Message-ID: <40nkoi$2he@mserv1.dl.ac.uk>
Source record: 160791

I'm considering buying a printer later this year and have looked at the
HP 520 and 560 at the low end of the range. Now I have graphical software
that should work with HP printers my question is what about plain word
processors, text editors and DTP programs that have no HP drivers for them.

For the most part I use 1st Word, can anyone comment if this would print
correctly without a HP printer, with perhaps a Epson or IBM printer driver?
Also for text editing I use editors such as Edith and Everest. Can these
print plain ASCII with out the need for any special drivers?

What about programs like "That's Write", "Calligrapher" and "Timeworks 1"?
I know these tools are fairly dated and primitive but before I spend money
on a HP printer and sell my 24pin Star (which works with these okay), I need
to know if I will be able to print plain and specially formatted documents
using these on my Atari.

Has anyone got any experience or can anyone advise me? Thanks in advance and
please contact me directly by email.

++
+ Mark Stephen Smith : msh@dl.ac.uk or dlms@nessie.mcc.ac.uk +
+ Atari Web Pages : http://www.mcc.ac.uk/~dlms/atari.html +
+ +
+==+
+ Atari FTP List maintainer, Atari Web Page creator and maintainer. +
+ Member and writer for CAIN (Central Atari Information Network) +
+ Atari 1040STF, 4Mb Falcon 127Mb HD, Atari Jaguar, Atari Lynx +
++

2234. Dumping TOS 2.6

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <808435048_OASIS_@pwomar.demon.co.uk>
Source record: 160792

In article <40nqsq$bh7@batph8.bnr.ca>
troyc@bnr.ca (Troy Carpenter) said:-

>Does anyone know how to dump ROMs from my Mega STE to disk? I am trying
>to get the image so that I can try STonX. The dump program in the STonX
>package does not seems to work for me.
>
>Thanks
Yep. You need a program like Shell Buffer, I think there might be some other
alternative as this is meant to patch the 4k newdesk.inf bug but if you want it
i'll uue it to you, I thinks it's about 30k but i'm not too sure.

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

2235. Atari 1040STFM & SM125 mono monitor for sale with Cubase

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: Tom Jankiewicz <tomj@eurobeat.demon.co.uk>
Message-ID: <950814195444002000@eurobeat.demon.co.uk>
Source record: 160793

1meg Atari 1040STFM with high res mono monitor SM125 (monitor includes tilt and swivel base and is larger than SM124 and has picture size adjustment controls). Both are in perfect condition and have original boxes.

Cubase is version 3, not a pirate, with dongle and manual.

250 pounds no offers please

Location: Slough near Heathrow

--
Tom.

2236. Re: [Q] WP: Different size fonts for printing

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <40ov58$c83@newsbf02.news.aol.com>
Source record: 160794

In article <40e8tl$lc8@status.gen.nz>, mbecroft@iconz.co.nz (Mario Becroft) writes:

>I am trying to find a Word Processor which can use the inbuilt printer
>fonts of a HP Colour Inkjet Printer. Prefereably it should have the
>support as a point and click function...

There are many DAs and CPXes that do this, and work with most WPs, too.

Al

2237. Re: Net on Compuserve? GEnie?

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <40ov59$c84@newsbf02.news.aol.com>
Source record: 160795

In article <40lnqk$d41@newsbf02.news.aol.com>, markvanwyk@aol.com (Markvanwyk) writes:

>Does GEnie have any net service yet?

Yes, GEnie offers full Internet access. GEniacs who own STs, TTs and Falcons have Aladdin available (dedicated front-end software for GEnie, working 100% offline). Aladdin is now capable of 130kbps, if incoming lines support 28.8k modems (some do now).

Al

2238. Re: Phantom mouse button!

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <40ov5c$c85@newsbf02.news.aol.com>
Source record: 160796

In article <Pine.LNX.3.91.950813212602.11765B-100000@moose.erie.net>,
Dennis McGuire <mcguired@moose.erie.net> writes:

> I have a Mega STe which seems to be possessed. It seems to be
>getting random right mouse button clicks. When I'm running the STorm
>terminal program, it switches randomly back and forth between the
>terminal screen and capture buffer.

Dennis, does it do this when you are NOT running Storm?

Al

2239. Re: [Q] Atari Works developer contact.

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <40ovjt$cdo@newsbf02.news.aol.com>
Source record: 160797

In article <40ml4q$jeg@status.gen.nz>, mbecroft@iconz.co.nz (Mario Becroft) writes:

>Does anyone have the contact address for the company developing Atari Works?
>
>

Huh? Someone is developing Atari Works?

Al

2240. Re: Using Hewlet Packard printers on Atari's?

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <40ovks$cfa@newsbf02.news.aol.com>
Source record: 160798

In article <40nkoi$2he@mserv1.dl.ac.uk>, msh@mserv1.dl.ac.uk (M.S. Smith) writes:

>For the most part I use 1st Word, can anyone comment if this would print >correctly without a HP printer, with perhaps a Epson or IBM printer driver?
>Also for text editing I use editors such as Edith and Everest. Can these

>print plain ASCII with out the need for any special drivers?
>
>What about programs like "That's Write", "Calligrapher" and "Timeworks 1"?
>I know these tools are fairly dated and primitive but before I spend money
>on a HP printer and sell my 24pin Star (which works with these okay), I need
>to know if I will be able to print plain and specially formatted documents
>using these on my Atari.
>
>

TW3, Callig and most other word processors will work just fine with an HP DeskJet. If you use a GDOS-based WP, you'll have no trouble at all; HP DJ drivers are all over the place. If you use a non-GDOS WP, you can use any of a dozen or more freeware or shareware ACCs and/or CPXes that let you control the DJ from within any program. Plus, DJ drivers have been written for most of the older WPs. My DJ works with everything, and, since I write for a living and have a fascination with word processors (and therefore tend to collect them), that's a pretty good endorsement of an HP DJ for use with an Atari.

Al

2241. [Q] ICD Link - chaining onto other ACSI

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <808435848_OASIS_@pwomar.demon.co.uk>
Source record: 160799

In article <40m553$5pv@status.gen.nz>
mbecroft@iconz.co.nz (Mario Becroft) said:-

>I have been using the ICD Link 2 to access a SCSI drive on my ST. It
>works perfectly on it's own, however I have been unable to chain it onto
>another ACSI device (Megafile 30.)
>
>Do I need to change the ID of the Megafile 30, and if so, how can this be
>done?
>
>Thanks for your help.
Not a lot that you can do really except remove the host adaptor from the
megafile and use it as a bare SCSI device. Does the Megafile have In & Out
ports? If so chuck the link away for a bit and just cahain it through. I hight
be wrong about all of this as I ahve never used Megafiles as I hate thge
things! No offence.

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

2242. Re: Available: Atari TT-030 computer/peripherals

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: Jay T Millar <jmillar@delphi.com>
Message-ID: <xTHiKfw.jmillar@delphi.com>
Source record: 160800

Frank Charlton <frank@tachyon.demon.co.uk> writes:

>How do you manage to get round the SCSI bug? Linux won't even extract the root
>and usr.tgz on my Falcon because of this damned bug :(
>
>Which kernel are you using?

Dunno. Sometimes it hangs during the fsck step in the boot and during
heavy disk access, but most of the time it's OK. I guess patience
is the key word here! :)

I'm simply using the precompiled version of 0.9.9 on tsx-11. It's very
large, but it works well so far. I'm going to try my hand with PPP
very soon.......this stuff kicks my *ss! Very nice work by the
programmer community at large.

BTW, sorry this stuff isn't coming out spaced correctly. I don't know
if it's because DELPHI sucks or what, but my messages are definitely
not formatted the same way I'm seeing them before they're posted.

--
Jay T. Millar | Atari Falcon030 4/80 & Jaguar |||
jmillar@delphi.com | 64-bit Multimedia System |||
------------------- ---------------------------------- / | \
RUSH, Dream Theater, Blues Traveler, Spin Doctors, Boston, Styx, Kansas

2243. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_302f6cd0_Jesper.Kock@kockens.ct.se>
Source record: 160801

Hello android LERWICK! The 12.08.95 you talked about "NVDI vs Warp9",and my reply is:

> If your looking for maximum speed, go with NVDI.
>

Nope.. Thats not true..

We have just had this discussion here in Sweden, and i proved that on a clean ordinary STE with TOS 1.62 a Gembench test with Warp9 (v3.80) gave 246% in Medium Resolution. And NVDI (v3.02) gave only 223%. So your statement is wrong.

Warp is faster.

If you dont bealive me i will include the test results.

Try it for yourself and see.

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

--
Sweden,Sweden ï¿½ber alle

2244. Re: Atari Transputer Workstation -- any info?

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: michi@pluto.ping.de
Message-ID: <67T3BQF@pluto.ping.de>
Source record: 160838
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.transputer,alt.folklore.computers

Hi,

Gard Eggesboe Abrahamsen (ga@www.hials.no) wrote:

> So where is it possible to get your hands on an ATW and how much does it cost
> these days? Just curious - might want to have one and solder it onto my M4STe
> or something. ;^)

I bought one on a Computer Show here in Dortmund a few month ago. A dutch
vendor sold the collected rest of former european Atari departments. I payed
DM 150.-- for it, that are about $110. It came without harddisk and keyboard.

The ATW800 is divided in to parts, the T800 Transputerboard and an IO-Host,
a Mega-ST-like board. Because the tower-case is very nice and stable, I plugged
my PAK3 on it, added a Quantum ELS 85 and a Quantum Lightning 540, installed
Linux68k and I am happy that I made that good deal :-)).

cu, michi
--
* *
* Michael Plonus michi@pluto.ping.de *
* Dortmund Michael_Plonus@do2.maus.ruhr.de *
* Germany *

2245. Re: Help! What's wrong with my HD?

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DD9yus.LHG@cix.compulink.co.uk>
Source record: 160839

In message <40fs0f$bmh@auntie.bbcnc.org.uk>, brownp@soc.plym.ac.uk said:

> As of last night, when I boot up my ST from the Hard Drive I get the
> message: 'Insert disk into drive A:` (whether there is a floppy in
> the drive or not) and when I click on the proceed button the system
> re-boots, and hence I am stuck in a loop.

This is pretty odd as an ST will boot quite happily without a floppy or
hard disk. AFAIK it never asks for a disk - unless you have the original
16K boot ROMs - which you would know if you did.

It is possible though for a corrupt hard disk to interfere with the
operation of the floppy. I had this with my original TCT hard disk.

To cure it I did:

Boot from floppy with the hard disk off.
Load the boot software (ICDBOOT in my case) into a RAM disk.
Turn the hard disk on.
Run the boot software from the RAM disk.

This gave me back control of the drive so I could then replace the autoboot
software on it.

Its risky however as it could blow your DMA chip. Unlikely - but it could
happen. OTOH it might be blown anyway. This might account for why the hard
disk is interfering with the floppy anyway.

:-)

Roland.

@CiX

2246. Re: Atari TT digitisers ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DD9yut.LI2@cix.compulink.co.uk>
Source record: 160840

In message <103_graham@grasper.demon.co.uk>, graham@grasper.demon.co.uk
said:

> I have used a VIDI12 on a Falcon and it didn't have any problems at
> all with the cartridge port on that so I would think it stands a good
> chance of being okay with the TT aswell but then the Literature I

The VIDIST12 *software* works on the TT at least - though it doesn't know
about TT video modes though. I haven't had the guts yet to actually plug
the cartridge into my TT yet. Its currently residing in my STM.

> mention of TT so either they have forgotten to mention it or there
> is indeed a problem peculiar to the TT

I wondered about this too.

> You can pick up Vidi12 Extermely cheaply recently , I think they were
> selling at about 30UKP and it has a built in RGB splitter and I

1st Computer Centre (0113 2319444) still appear to be selling them at 69.99ukp.
They can be picked up 2nd hand for 30-40ukp however.

> thought the results I got were pretty good , with the qualification
> that it dependedly very much on the Video Quality and lighting !!!

I was pretty impressed with the results too. Live grabs from my Panasonic
VHS-C camcorder were very good - as was freeze frame from my Panasonic VHS
VCR.

Totally useless for any sort of moving image - except stop frame animation,
which is what I intend to use it for anyway.

:-)

Roland.

@CiX

2247. Re: RFD: comp.sys.atari.forsale

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: DOMINGO@news.delphi.com
Message-ID: <40n8gi$2mf@news2.delphi.com>
Source record: 160841

gmiller@inca.co.nz (Gaven Miller) writes:

>I recently wrote:
>> I have recently noticed an increase in the "For Sale" posts in the
>> comp.sys.atari.* newsgroups.

>> Perhaps a .forsale newsgroup dedicated to wanted-to-buy or the sale of
>> atari stuff could be created.

>Since then, there appears to have been an increase in for-sale posts to
>these forums.

>A group comp.sys.atari.forsale would be an advantage in that people
>wishing to sell/trade/buy Atari equipment or peripherals would have a
>forum dedicated to this. Amiga users have one called (I believe)
>.marketplace, and the absence of a similar area here is surprising.

>So, let us have a discussion as to whether such a group would be
>worthwhile and get a reasonable amount of traffic through it.

I agree that a separate .forsale group would help streamline the
c.s.a.st. architecture. I read the FS messages most of the time, but it
would be nice to a have a place to "look" at them exclusively.

I would vote Yes.

Dom

2248. Re: Obsession/Substation

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: frank@tachyon.demon.co.uk
Message-ID: <808362866_OASIS_@tachyon.demon.co.uk>
Source record: 160842

In article <40ln3h$ct4@newsbf02.news.aol.com>
markvanwyk@aol.com (Markvanwyk) said:-

>know of any other good, new games available for my Mega STe? A lot of
>excellent "classic" ST games and software won't work on Mega STe computers

Try switching to 8MHz and disabling the cache, you may find more work like
that.

Cheers,
Frank.

--

-=-
Frank Charlton : Reviews Editor, ST Format Magazine.
frank@tachyon.demon.co.uk -=- stformat@cix.compulink.co.uk
Using a USR Courier Dual Standard V.34 provided by US Robotics
-=-

2249. [Q] RGB monitor in TC on Falcon gets bands

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <40m3vj$5pv@status.gen.nz>
Source record: 160843

We have a ST RGB monitor which we have been using on our Falcon030.

It works perfectly in any number of colours up to 256, but in TrueColour mode bands appear between two pixels next to each other horizontally when one has an odd green shade and one has an even green shade. When they both have even or both have odd shades of green, there is no band between them. The bands do not occur when the two pixels are above or below one another.

Each band appears to be about the width of a single pixel. The bands are a very dark shade of the colour of the two pixels which the band is next to.

This makes a horrible effect when one uses a gradient fill from one colour to another when one or both of those colours contain some green. Since a lot of colours contain green, this makes it impossible to use the Falcon030 for this sort of thing. Of course the bands are not actually saved with the picture, they are generated by the monitor. The same picture that looks bad on the RGB monitor looks fine when viewed on a VGA monitor (or another RGB monitor).

We have obtained another RGB monitor, and the bands do not occur on this monitor, so the problem is with the monitor.

Is it just a matter of adjusting the monitor, and if so, how can this be done.

Any help with this problem would be much appreciated.

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand-

2250. [Q] True Greyscale Scanner Available?

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <40m4vj$5pv@status.gen.nz>
Source record: 160844

I have seen a 256 Greyscale Scanner advertised some time ago in an English Atari magazine. I wonder if this or something similar is still available.

There are many "Greyscale" scanners which only save a Black&White image, but simulate greyscales with dithering. I am thinking of a Scanner which can actually save a greyscale image (i.e. a TIFF file or whatever).

If someone is thinking of selling such a scanner, please get in touch.

Or is there a way the common Black&White dithering scanners can be altered to produce "True Greyscales"? Is the scanner head actually producing greyscales, and the software is dithering it (in which case it would be a matter of replacing the software) or is the dithering generated by the scanning head?

There are programmes which can convert a dithered image file into a greyscale, but the ones I have tried didn't produce very good results. If anyone using software which does a good job, please let us know.

I know the antiquated IMG Scan "Printer Scanner" could do this, but it is not a realistic tool to use, as the results are very variable.

Thanks very much for any help.

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand-

2251. Re: MiNT dislikes BlowUP?! Please help!

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <113_graham@grasper.demon.co.uk>
Source record: 160845

It was none other than Spencer Davies who did write on 13 Aug 95 that ....
SS>> Note: Under MultiTOS things work fine, but with the AES 4.1 kernel
SS>> I also get the `mouse droppings' sometimes. It's not relaxing to
SS>> work in the lower part of the screen when the system can freeze up
SS>> any time...
SD> Hmmm, when using 4.1 I don't recall getting any mouse droppings? I
SD> will have
SD> to reinstall Multitos and give it a proper test.

The symtoms he describes are the result of using a version of Mint that has
been compiled without MULTITOS and with FASTTEXT flags.
I beleive all the freemint binaries disctibutions are so compiled and have to
be recompiled to work with GEM AES correctly.
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

2252. [Q] ICD Link - chaining onto other ACSI devices

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <40m553$5pv@status.gen.nz>
Source record: 160846

I have been using the ICD Link 2 to access a SCSI drive on my ST. It works perfectly on it's own, however I have been unable to chain it onto another ACSI device (Megafile 30.)

Do I need to change the ID of the Megafile 30, and if so, how can this be done?

Thanks for your help.

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand-

2253. Atari Ghostscript 3.33 Available

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: "Timothy E. Gallivan" <timg>
Message-ID: <40man8$moe@news1.is.net>
Source record: 160847

Hi all,

After much delay (I had good reason :-), I have made source and
executables for Atari Ghostscript 3.33 available for ftp from:

ftp://lifshitz.ph.utexas.edu/pub/atari/ghostscript/3.33/gs333b.zoo
" /gs333s.zoo

New features since 3.12 include the return of working color (I hope)
and the ability to read and display documents in Adobe PDF format
(this part is somewhat buggy).

The Atari Ghostscript WWW page is a bit outdated now, but these files
can also be accessed through links found there:

http://godel.ph.utexas.edu/Members/timg/gs.html

I can find little time nowdays to work on GS, so please read the docs
before sending me questions.

Regards,

Tim Gallivan
timg@is.net
gallivan@ufpsprod.attmail.com

2254. Re: Canon BJ-10 driver for Cubase Audio?

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: arch@netspace.net.au
Message-ID: <arch-1408951100280001@dialup-a33.netspace.net.au>
Source record: 160848

In article <40l2ot$mrn@aton.abo.fi>, thaanpaa@news.abo.fi (Timo Haanp{{
UPR) wrote:

>Does anyone know of a Canon Bj-10 driver for Cubase Audio?
>I guess it's the same as for Score or any other Cubase. Any
>help would be greatly appreciated.

Try using the Epson LQ driver. The BJ has Epson emulation but be sure to
set the dip switches correctly!

cheers.

arch

--

Aim high now, Senator; Purify!

http://netspace.net.au/~arch

2255. Help request

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: shinobi@alpha2.csd.uwm.edu
Message-ID: <40mj7o$ntn@uwm.edu>
Source record: 160849

Anyone have Microdeal's e-mail address? I'm having problems with the MIDI features in Replay 4.3. Any help would be appreciated. Thanks.

-Scott

2256. [Q] How do you do the SLM 804 off mod

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <40mjqs$jeg@status.gen.nz>
Source record: 160850

My friend in publishing has had this mod done by someone in the USA, that allows the printer to be off and still plugged in while the computer is turned on. Can anyone describe how to do this mod myself?
I already leave the back door wedged open, so the printer is on but leaves the mechanicals disabled, which works, but I'd like to know how to do the real thing.

Thanks.

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand--------------------

2257. [Q] My Stacy screen gets bad dropouts.

Newsgroup: comp.sys.atari.st
Date: 1995-08-14 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <40mk4u$jeg@status.gen.nz>
Source record: 160851

Do other Stacy owners have this problem? The screen has a sudden burst of interference lines across the screen for a second accompanied by an alarming squelch noise, and then returns to normal. Sometimes it does it a lot (every hour or so,) sometimes not at all...
It makes the spine shiver.

Interested in the answer.

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand--------------------

2258. Re: Speed O light

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <40r40r$hjs@news.telebyte.com>
Source record: 160652

RE: Haven't heard from Stuart Denman on SOL registration

You might try reaching him at sdenman@cs.washington.edu.

I'm not sure what the delay may be with your registration; I sent mine
off a little over two weeks ago and received my registration info via
e-mail this past weekend. Of course, I only live about two or three hours
drive away from where he lives, which may have something to do with it...

I'd say just ask him about it; it's always possible for something to slip
between the cracks.

- -
Michael Parrott !!! Proudly Using Atari
mparrott@olympic.net (. .) Computers!
(Hyrashio on FurryMuck) ((v)) TT030@48Mhz/4/16/630
o-----/m-m------o
"Old Immortals don't die; they just... DON'T..."
"I'm not a freak... I'm a prototype!"
- -

2259. Re: Net on Compuserve? GEnie?

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <e93_9508151810@genesplicer.org>
Source record: 160653

Re: _Net on Compuserve? GEnie?_, Markvanwyk wrote to All on 14 Aug 95:

M> When you say GEnie now offers access to the Web, does that include
M> graphics, too? Or just text?

Text only. You need a VT100- or VT102-compatible terminal.

... Please give to Band Aid -> ����.��������.

2260. Re: *** Falcon BBS List ***

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <e94_9508151810@genesplicer.org>
Source record: 160654

Re: _*** Falcon BBS List ***_, Charles Hirlimann wrote to All on 15 Aug 95:

CH> The Rebel
CH> 702 435 0786 2400-14.4Kbps no ratios 8-N-0

Please change this to 9600-33.6Kbps. Thanks!

... "On the left, on the right, on the nail."

2261. Re: Falcon & S/W for sale (US)

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: Joe.Scozzari@rebel.genesplicer.org
Message-ID: <e95_9508151810@genesplicer.org>
Source record: 160655

RH>> From: renfro@bnr.ca (Randy Hoekstra)
RH>> Date: 12 Aug 1995 16:04:17 GMT

RH>> Atari Falcon030 with 4 Meg ram & 84 Meg HD.

RH>> Includes all the S/W that came with US Falcons
RH>> (Atari Works, D2D, AFM, etc.), VGA adaptor plug,
RH>> SC1224 adaptor plug, complete HiSoft BASIC 2 package (version before
RH>> they added specific
RH>> Falcon support, but it does work fine as is), and various other S/W
RH>> downloaded from the Net.

RH>> I'll include a SCSI 2 cable for hook-up to external SCSI devices.

RH>> Approx. 2 years old, in perfect condition.

RH>> Asking $750.00 USD including shipping.

RH>> I live in Richardson, Texas (north of Dallas).
RH>> Also for Sale:

RH>> Calamus SL (latest version) - $250.00 plus font editor & vector
RH>> images
RH>> VIDI ST cart and s/w - $50.00 Video image digitizer
RH>> Migraph Hand Scanner plus
RH>> Touch-Up v1.69 - $85.00 plus scan & save, merge it s/w
RH>> DVT VCR hard drive backup - $20.00 backup your drive to video
RH>> tape

RH>> All above come with original boxes and user manuals. Price includes
RH>> shipping.

RH>> Send mail to R.HOEKSTRA1@genie.geis.com

RandyH

I AM INTERESTED IN YOUR FALCON WILL YOU TAKE 650.00 FOR IT

2262. FALCON WANTED

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: Joe.Scozzari@rebel.genesplicer.org
Message-ID: <e96_9508151810@genesplicer.org>
Source record: 160656

```
LOOKING FOR A USED FALCON PLEASE REPLY
GIVE SPECS & CONDITION , & PRICE
REPLY HERE
```

2263. Re: Help!: Disk conversio

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <82b_9508160106@flight.org>
Source record: 160657

> Initialize a new disk (double density, not HD!) on the Mac with

Why not? The Falcon has a HD drive, and I know for a fact that PC Exchange can
format a PC-compatable HD disk.

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

2264. TOS files written to DOS

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <82c_9508160106@flight.org>
Source record: 160658

```
> Could someone please remind me of the formatting commands to create a DOS
> disk that will write files from TOS?

You mean format a 720k disk in MS-DOS? Assumeing your using drive A, type
"format a: /F:720".


---
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

2265. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <82d_9508160106@flight.org>
Source record: 160659

> > If your looking for maximum speed, go with NVDI.
>
> Nope.. Thats not true..
>
> We have just had this discussion here in Sweden, and i proved that on a clean
> ordinary STE with TOS 1.62 a Gembench test with Warp9 (v3.80) gave 246% in
> Medium Resolution. And NVDI (v3.02) gave only 223%. So your statement is
wrong.
>
> Warp is faster.
>
> If you dont bealive me i will include the test results.
>
> Try it for yourself and see.

Hmm, I'm a Warp9 user myself. I've never used NVDI, nor I know anyone with it.
But according to "the word on the street", NVDI is faster. And a review of NVDI
in ST Review, NVDI was faster than Warp9 on a Falcon. Oh well.

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

2266. HP Deskjet 500 Printer Driver

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <40qviu$f54@express.ior.com>
Source record: 160660

Does anyone know where I can get an HP Deskjet 500 (the B&W one) printer driver for SpeedoGDOS? And if you have one (if it's PD/Shareware/freeware of course) could you send it to me?

I'm in desperite need here....

Please do not respond to this message via USENET. Please email me at DANBROWN@ON-RAMP.IOR.COM .... thanks!

Thanks for taking the time to read this!

Dan Brown

2267. 'Interactive' sequencers for Atari ST? H

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <808518654_OASIS_@whalley.demon.co.uk>
Source record: 160661

In article <40q2gt$bvo@pobox.csc.fi>
tkorpi@convex.csc.FI (Teemu Korpipaa) said:-

>Could someone recommend a flexible sequencer with real-time-controlling-of-
>sequences for atari ST?

[snip]

>I just need a program that lets me to
>compose the 'bricks' and then just to 'build' the wall then playing live.

[snip again]

I vaguely recall seeing a review or article about a program called
Midigrid which did something similar. I think it allowed you to put
short sequences into a grid on screen which played when you clicked
the appropriate square.

Mail me if this sounds like it might do the job and I'll see if I can
dig up anything about it.

HTH
John

--

John Whalley
john@whalley.demon.co.uk

2268. Atari Networking Guide (TCPIP.FAQ)

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: baldrick@terminator.rs.itd.umich.edu
Message-ID: <40q78p$nqe@lastactionhero.rs.itd.umich.edu>
Source record: 160662

The August 15th version of the Atari Guide to Network
Connectivity has been placed on atari.archive.umich.edu under
Info/tcpip.zip. It's much larger that the old version. You might notice
while perusing it that it seems to be a work in progress. Well it is.
The last few months have been extremely busy and I'm slowly getting some
free time opening back up. Why mention this? Well since I've been so
busy this release is actually more that a month later than I had
planned. I decided that instead of just letting rot on my harddrive I
would send it out. As I have included lots of new information. So
please excuse how out of date some sections are and if a section seems
only half edited.

New info included (at least to some extent):

Linux
Xwindows
More MiNT Net info
expanded local networking info
More NOS info
plus lots of litle additions here and there throughout the document.

I haven't sent it up to the group as the new version is over 100k
in size. And I'm sure someone would play net police if I sent it out.

Now for a few requests. The size and scope of this document has
greatly expanded. In fact I would say it is impossible for one person
to do a good job in all of it's areas. So I am looking to recruit a few
people to help me. So if you have a good knowledge of one of the
areas in the guide and some freetime, please drop me a note.

Dan Ackerman
baldrick@terminator.rs.itd.umich.edu

ps. I would also like to apoligize to some authors. As I stated
this version is actually about 2 months out of date. So some packages
do not appear or only appear in passing. I do intend to rectify this in
latter revisions, some please don't be angry if you don't show up now.

2269. Re: Atari Networking Guide (TCPIP.FAQ)

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: baldrick@terminator.rs.itd.umich.edu
Message-ID: <40q7jf$nuj@lastactionhero.rs.itd.umich.edu>
Source record: 160663

I almost forgot to mention that thanks to Craig Graham and his
wonderful DuFTP. I have now included a dip script that handles dynamic
ip addressing. DIP is and automated way to log onto online tcpip services
(Dialup Internet Protocol). This is just one of the topics that's asked
about here frequently.

Dan Ackerman
baldrick@terminator.rs.itd.umich.edu

2270. Re: TOS.IMG

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3032593414dc0120@xs4all.nl>
Source record: 160664

Callum Lerwick (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:

>And: is there any chance of burning a v2.06 TOS.IMG into some EPROMS, and have
>it work in this 520STfm? (upgradeing from 1.0 to 2.06 without one of those
>special cards)

The _reason_ for needing a 'special card' is that the 2.06 TOS needs 256 KB
whereas the 1.x TOS need 192 KB. And those eproms have 32 pins instead of 28.
So, yes, you can burn TOS 2.06 into eproms, but _no_, you cannot, then, fit
those eproms in your 520. (unless you want to do a lot of soldering or buy
the card you mention)
You did not honestly believe people would design a special card to fit TOS
2.06 in an 'older' ST if there was no need for this card in the first place,
now did you ?

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2271. Re: Copying without copy protection?

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <826003807wnr@jimbee.demon.co.uk>
Source record: 160665

In article: <40qj62$i6t@ixnews5.ix.netcom.com> followel@ix.netcom.com (Byron Followell) writes:

> snazzier and sounds snazzier, but, it still won't read copy protected
> disks. That means I can't play The Pawn, Dungeon Master, Barbarian,
> Chaos Strikes Back or any of my other favorites. Does any one know of
> a way to copy disks over without the protection? Has anyone ever been
> able to get any of the mentioned games to run on Gemulator, and, if
> so, how? Any help would be greatly appreciated. Thanks in advance.

The only answer is to get cracked versions, they contain no protection
and are smaller than their original counterparts due to file compression
by the cracking groups.

Generaly games that dont run on the STE will run when cracked also...

--Jim

2272. *** Falcon BBS List ***

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: Charles Hirlimann <ch@valholl.u-strasbg.fr>
Message-ID: <40pkid$krf@apopi.u-strasbg.fr>
Source record: 160705
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st

```
BBS that have a Falcon 030 section
==========================
Version : 0.07
Here is a List of BBSs that have a Falcon Section, If you Have more
please E-mail me info of:
+Name
+Country
+Phone numbers
+Speed (Min /Max)
+Ratios
+Parity ( n of bits ; Even/Odd/None ; bit of stop )
+Used Spaced for Falcon

Now my gathering (by the way I would like to thanki¿½s the people who have
contributed to this list).

Canada (+ 1)
-----------
Grand Central Galaxy
403 986 9843 14.4 kbps 5/1 8-N -1

Total Eclipse II
604 451 0524 14.4 Kbps ??? ???

1ST STeps
604 522 7205 28.8 kbps ??? ???

Denmark (+ 45)
-------------
DK-Soft
43 71 70 75 19.2 kbps ??? ???

Finland (+358)
-----------
Limited Infinity
9 73 311465 14.4 Kbps no ratios 8-N-1

France (+33)
----------
ACE
1 45 88 75 48 2.4-2.28 Kbps ??? 8-N-1

Brasil
1 44 67 08 44 2.4-28.8 Kbps ??? 8-N-1
```

TheBbs
1 42 51 11 35 2.4-28.8 Kbps ??? 8-N-1

World is Crazy
21 57 14 70 9.6-19.2 Kbps 4/1 ???

Germany (+49)

GoreZone
4841 6069 2.4-19.2 Kbps no ratios 8-N-1

SOS
402994043 0.3-28.8 Kbps no ratios 8-N-1

Wild Box
2381 161398 9.6-19.2 Kpbs no ratios 8-N-1

Norway (+47)

The STand
56 30 58 57 14.4 kbps no ratios 8-N-1

XBASE
73 52 30 18 28.8 kbps ??? ???

Sweden (+46)

Crime City
8 760 40 67 28.8 kbps no ratios ???

Dead Hackers Society North HQ
22551759 0.3-14.4 Kbps no ???
22550532 0.3-14.4 Kbps no

Jabberwocky
31 7956724 14.4 Kbps no ratios 8-N-1

Kockens
46 250256 1.2-14.4 kbps 1/10 8-N-1

MaSTer
303 92083 28.8 kbps no ratios 8-N-1

MidiNet
40 160655 28.8 Kbps Membership 8-N-1
(Free for Foreigners)
STraight
31 363973 28.8 Kbps no ratios 8-N-1

DataLine
87 782886 300-14.4 kbps 10:1 or free 8-N-1

Switzerland

Central Data
+41 (0) 12514827 ??? ??? 8-N-1

U K (+44)

???
0272 881095 14.4Kbps Yes (?) 8-N-1

Chameleon
1454 881095 28.8 no ratios 8-N-1

STandard Pro
(0)1394-27155 0.3-14.4 Kbps ??? 8-N-1

The Falconï¿½s Realm
1254 386151 14.4 Kbps no ratios 8-N-1

U S A (+ 1)

Neostag
216 792 2580 14.4 kbps no ratios 8-O-1

Cumberland county
609 451 7475 14.4 kbps ??? 8-?-?

Molinï¿½s Den of inquity
313 451 0524 300-14.4 Kbps no ratios 8-N-1

Puddle City
503 289 9429 28.8 Kbps ??? ???

The Machine
516 764 5748 0.3-14.4 Kbps 1/14 8-N-1

The Rebel
702 435 0786 2400-14.4Kbps no ratios 8-N-0

The Round Table
609 256 7524 1.2-28.8 Kbps 1/5 & 1/10 8-N-0

PLEASE NOTE:
This list is copyright 1995 by Hirlimann Ludovic. It should be widely distributed as long has NO MONEY IS MADE OUT OF IT. So please distribute it. Upload it to your favorite bbs. If youhave any information dealing with Falcon bbss please mail them to me, those info will be added to the List.

2273. looking for power supply

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: mazik1@ix.netcom.com
Message-ID: <40oobm$5s0@ixnews2.ix.netcom.com>
Source record: 160706
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

We are looking for an ATARI power supply. The atari item number is
ASPF34-3. any suggestions or ideas will be well appreciated.

Thanks

Isaac
mazik1@ix.netcom.com
707-447-1564

2274. Re: My Mouse keeps running away!?

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: andrew@minster.york.ac.uk
Message-ID: <808480292.3@cs.york.ac.uk>
Source record: 160707

Mario Becroft (mbecroft@iconz.co.nz) wrote:
: Two mice of different species and a track ball all exhibit this often
: annoying behaviour. Does anyone know why - and better still - how to fix
: it. The mouse pointer usually moves horizontally across the screen
: unaided. There is not much inside the mouse. I would be interested to
: know if this is common to other people (or less seriously) - if it is
: all the cats I keep!

My mouse does this too. I have a Logic 3 mouse, (I think, I can't remember the exact name.) I'll be just sat watching reading with hand off my mouse and the pointer will move up/down slowly or left/right slowly. (only one direction) I always thing my mouse is about to fall off the desk and grab it. Once I've moved it the automatic movement stops.

--
Andrew Hague -- Madly writing my D.Phil thesis - (Computers and Education)
Department of Computer Science, University of York, YORK, England. YO1 5DD
Tel: (+44/0)1904 432762 E-MAIL: andrew@minster.york.ac.uk
http://www.cs.york.ac.uk/~andrew/ (including Atari Jaguar pages)
Impending "Games Design Researcher" (start on October 2nd 1995)

2275. Calamus for MagiCMac

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <40pt5n$kf5@sphinx.Gsu.EDU>
Source record: 160708

Simply: if I purchased Calamus SL for MagiCMac, would it work with ordinary Atari TOS 3.06, or with MagiC 3..? Any correct information very welcome =-) ! Anybody tried this yet?

Tommi

2276. Expose, Calamus SL and the universe

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <40ptg3$kf5@sphinx.Gsu.EDU>
Source record: 160709

Are there any high quality 24-bit digitizers available for Atari TT today ? Can Expose be used with TT - and if yes, what are the specs (especially: how long does it take to digitize a 16- or 24-bit full-size SVHS picture..? Matrix MatDigi does this 15 seconds - and that's too long for my use..).

Greetings,
TH

2277. Re: TOS files written to DOS disks?

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: am136@FreeNet.Carleton.CA
Message-ID: <DDBsu0.50v@freenet.carleton.ca>
Source record: 160710

john marra (marra@ldeo.columbia.edu) writes:
>Could someone please remind me of the formatting commands to create a DOS
>disk that will write files from TOS?

format /f:720 a:

Stephen

2278. Re: Spread sheet program for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <127_graham@grasper.demon.co.uk>
Source record: 160711

It was none other than Kerstin Hoef-Emden who did write on 14 Aug 95 that .... KH> : LDW Power .. LOTUS123 Clone and very good too , you can pick this up
KH> new for about 10 quid if you shop around.
KH> No!-Software is working at LDW3. I have seen a beta-Version of the
KH> programm. It will be distributed by Compo like other No!-Software.
KH> In contrast to LDW2 it runs under multitasking-conditions.

Oh ! Are these "upgrades" from LDW power in the true sense of the word or merely sharing the same name .. I love the nice Clean feel to LDW .
LDW2 already out ? This is astounding news to me !! Compo have never attempted to sell these in the UK AFAIK .. are they tranalsted into English By any chance ?
Hope LDW3 appears in the UK though as I rarely work in Single tasking env anymore so would not really be interested in V2 at this late stage.
What sort of changes apart from that are being made to V3 .. I suppose against V1 even ?
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

2279. Re: Rodger Sheppard: THE TRUTH:known reoffender

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <40oqdg$d41@status.gen.nz>
Source record: 160712
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

John Moon (s9205525@otto.bf.rmit.edu.au) wrote:
: : Cool.. you were elected by EVERYONE in New Zealand to represent them here
:
: Obviously you don't know much about NZ. There are not a lot of people
: there, but jeez there's a billion sheep! 8-)

Hi John, you said it, we can both baa about it :-) :-) I think you have
more sheep in Oz, but why argue about it? No, I am *Not * an authority.
However New Zealand is a small country. I am simply proud to inform
people that Atari is very far from dead in our country. And we value the
contacts with the clubs in Oz, especially in Melbourne.
Hey, Great mag!!

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand--------------------

2280. Re: Phantom mouse button!

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: jws4p@fermi.clas.Virginia.EDU
Message-ID: <DDC2t0.n2u@murdoch.acc.Virginia.EDU>
Source record: 160713

You've probably already thought of this, but try disconnecting your keyboard as well, not just the mouse. This will at least help you isolate the problem to either the CPU or the keyboard. The Mega STe keyboard has its own microprocessor which sends the mouse, joystick, and keyboard signals all through that phone cord. This is how your keyboard can get temporarily scrambled if you boot with a joystick plugged in... it iterferes with the initialization of the keyboard microprocessor. Anyway good luck, if that doesn't work call Toad. By the way I think they also have replacement keyboards for about $40 or so.

-John
--

2281. Wanted 1040ST 1 Meg!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: stevedc@ac.dal.ca
Message-ID: <1995Aug15.005957.40533@ac.dal.ca>
Source record: 160714

```
Wanted 1040ST E-mail please if you have one and how much!
/s

send
```

2282. * What happened to Quick ST II? *

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: garnerg@esu.edu
Message-ID: <40p8r8$ofg@jake.esu.edu>
Source record: 160715

---> Does anybody know what happened to Branch Always Software, the
authors of Quick ST II, a great Gem desktop accellerator? I tried to
call in a credit order but got some lady (weird). A call to Ontario
Directory Assistance (I don't have any of the Canada phone books :P)
revealed nothing for Branch Always. I hope they didn't go out of
business. I'd hate to think I'm stuck with this demo copy forever! If
somebody knows where I can find Branch Always or a registered copy of
Quick ST II I would be highly appreciative. (And if anybody wants to
sell theirs that's fine too :P).
Thanks in advance for any responses! :)

George Garner
--
~~~~~~
"Imagine no possessions. I wonder if you can. No need for greed or
hunger. A brotherhood of man. Imagine all the people sharing all the
world. You may say I'm a dreamer, but I'm not the only one. I hope some
day you will join us, and the world will live as one."
--- John Lennon, "Imagine" 1971
~~~~~~

If anything in the above message sounds interesting, please respond at:

===> garnerg@esu.edu ** George W. Garner **

Thank you, drive through.

2283. Re: Net on Compuserve? GEnie?

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <40pbok$hfo@newsbf02.news.aol.com>
Source record: 160716

When you say GEnie now offers access to the Web, does that include
graphics, too? Or just text?
markvanwyk@aol.com

2284. Conversion DB-master One -> ASCII/PC-database

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: scheer@nlr.nl
Message-ID: <40ph6k$jc4@nlrgup.nlr.nl>
Source record: 160717
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Hello,

A friend of mine is currently using an Atari ST 520. He is
using the program DB-master One, for keeping a quite large
database. Now, he's feeling the computer is getting to slow,
and for compatibility reasons, he wants to buy a PC.

Is there someone who knows if there is any conversion possible
from the db-master fileformat to a standard PC database format,
or eventually to ASCII?

When there's no such tool, can somebody explain the db-master
format to me, I can write a tool myself.

Please answer by email, I don't read this group too often.

Thanks in advance,

Rienk.

--
Rienk van der Scheer
scheer@cs.utwente.nl / scheer@nlr.nl
http://www.cs.utwente.nl/~scheer/

2285. Re: TOS.IMG

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <40phfc$rj2@inca01.inca.co.nz>
Source record: 160718

CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
> I want to make a TOS.IMG file. At what adress does the TOS ROM start, and
> how large is it? (I want to be able to get 1.x and 2.06, if there is a
> difference)

> And: is there any chance of burning a v2.06 TOS.IMG into some EPROMS, and
> does it work in this 520STfm? (upgradeing from 1.0 to 2.06 without one of
> those special cards)

TOS 1.0 to TOS 1.4 appear in memory at address $00FC0000, and are 196608
bytes in size (192k)

TOS 1.06 and 1.62 appear at $00E00000 and is 262144 bytes (256k) in size.

TOS 2.x and 3.x appear at $00E00000 and are 524288 bytes (512k) in size.

2286. Re: [Q] ICD Link - chaining onto other ACSI

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <40phf1$1qb@status.gen.nz>
Source record: 160719

Paul Womar (paul@pwomar.demon.co.uk) wrote:
: In article <40m553$5pv@status.gen.nz>
: mbecroft@iconz.co.nz (Mario Becroft) said:-
:
: Not a lot that you can do really except remove the host adaptor from the
: megafile and use it as a bare SCSI device. Does the Megafile have In & Out
As the bare drive in the Megafile is not a SCSI device, this is not possible.

To clarify:

The megafile is plugged into the computer's ACSI port. We want to plug
the Link into the Through of the Megafile (and of course the SCSI device
onto the link.)
What happens, is the Link works fine with the SCSI drive attached on it's
own, the Megafile works fine on it's own, but when they are chained as
above they don't work (presumably due to conflicting ids.)

I can't find a way of changing the Link's id, so I guess I have to change
the id of the Megafile. If this is the case, where are the id jumpers
located? And how can the id of the link be changed if necessary?

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand-

2287. 'Interactive' sequencers for Atari ST? Help wanted!

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: tkorpi@convex.csc.FI
Message-ID: <40q2gt$bvo@pobox.csc.fi>
Source record: 160720
Cross-posted to: comp.sys.atari.st,comp.music,alt.emusic,rec.music.makers.synth

Could someone recommend a flexible sequencer with real-time-controlling-of-sequences for atari ST? OK, I know KCS Omega II, of course... I just got a letter from Dr.T's music software: Omega II is discontinued from their line of programs. I've had the impression that they are dumping their whole line of atari-programs. I may be able to track a copy of KCS anyway, but I think it may be a little too advanced to my situation. I don't need algorhythmic composition or morphing effects. I just need a program that lets me to compose the 'bricks' and then just to 'build' the wall then playing live. Most computer-sequencers (the ones I've seen) behave like tape-recorders, which is fine, but don't work in what I'm trying to do. I do think that the KCS would be fine to me, but it may be difficult to track it down and I may be trying to open the nut with a sledgehammer. Is there anything simpler with similar options. Actually I don't even own a ST yet, so if you know something similar to Amiga... tell me (Macs and PCs don't fit in to my budget, I'm afraid).

Thanks in advance.

from Teemu ----> tkorpi@csc.fi
---
from a Sunday Times interview with Marvin the Paranoid Android
Q: Music?
A: Hate it.
Q: Hobbies?
A: Hating music.
Q: What do you like the least?
A: The entire multi-dimensional infinity of all creation.
I don't like that at all.

2288. Copying without copy protection?

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: followel@ix.netcom.com
Message-ID: <40qj62$i6t@ixnews5.ix.netcom.com>
Source record: 160721
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Well, I see BRASOFT has come out with a new version of Gemulator. Version 4.0 works with Windows 95 and is now STe compatible. It looks snazzier and sounds snazzier, but, it still won't read copy protected disks. That means I can't play The Pawn, Dungeon Master, Barbarian, Chaos Strikes Back or any of my other favorites. Does any one know of a way to copy disks over without the protection? Has anyone ever been able to get any of the mentioned games to run on Gemulator, and, if so, how? Any help would be greatly appreciated. Thanks in advance.

Sincerely,
- Byron Followell
followel@ix.netcom.com

2289. Re: *** Falcon BBS List ***

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <40qps0$1u7@mark.ucdavis.edu>
Source record: 160722
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,comp.sys.atari.st.tech

Charles Hirlimann (ch@valholl.u-strasbg.fr) wrote:
: BBS that have a Falcon 030 section
:
: Here is a List of BBSs that have a Falcon Section, If you Have more
: please E-mail me info of:
: +Name
: +Country
: +Phone numbers
: +Speed (Min /Max)
: +Ratios
: +Parity (n of bits ; Even/Odd/None ; bit of stop)
: +Used Spaced for Falcon

I'm sure I e-mailed a reply to an earlier request for this information,
and I know I saw a public post to this newsgroup from another user of our
locall BBS, but, once again, here is the information about Soaring Star BBS

Soaring Star BBS
USA
916-661-1538
1200 through 14.4K (at least, may be 28.8 too)
Ratios unknown
8-N-1
An icredible amount of HD space. I don't remember offhand how big, nor
would I know how much is currently Falcon specific.

2290. Re: Atari Transputer Workstation -- any info?

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: I.vanderMolen@telecom.ptt.nl
Message-ID: <I.vanderMolen.37.0011BCA0@telecom.ptt.nl>
Source record: 160723
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.transputer,alt.folklore.computers

In article <40ctqc$60l@doffen.uninett.no> Gard Eggesboe Abrahamsen <ga@www.hials.no>
writes:
>From: Gard Eggesboe Abrahamsen <ga@www.hials.no>
>Subject: Re: Atari Transputer Workstation -- any info?
>Date: 10 Aug 1995 12:24:44 GMT

>I.vanderMolen@telecom.ptt.nl (I.H. van der Molen) wrote:
>>Atari Benelux said they didn't support the ATW anymore. I could not even get
>>any docs. Perihelion can still sell the Helios software for about 800 pounds

>So where is it possible to get your hands on an ATW and how much does it cost
>these days? Just curious - might want to have one and solder it onto my M4STe
>or something. ;^)

ACN in the Netherlands probably still can sell them.
ATW800 system (1 Inmos T800) + keyboard = 599,- guilders
MEGA ST I/O system = 599,-
Farmcard (4 Inmos T800) = 599,0

The MEGA ST board is modified to be able to communicate with a transputer. So
it contains a Morpheus chip (Atari custom DMA chip ??) which controlls the
Inmos C012 comminucation chip, the NCR5380 SCSI chip and some signals for the
diagnostic bus.

You can create some additional hardware to your M4STe to control the
transputers, but that will be quite difficult, I think.

Greetings,
Ids.

2291. SLIP and X for MiNT...

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: gs01tph@panther.Gsu.EDU
Message-ID: <40pue0$kf5@sphinx.Gsu.EDU>
Source record: 160724

Could some of you "gurus" tell me how I make a SLIP-connection with my local university server.. The (otherwise well done) Toronto Atari-user group's X11R6 for MiNT -kit just doesn't give any information about this =-(...

There are lots of people like me around who know practically _nothing_ about UNIX-environment, or transfer protocols. Those info files provided with most GNU-, MiNT-, X-, etc. programs could as well be written with Hebrew... They're just not comprehensible without lots of background knowledge. So, now when more and more people among us will try WWW and other Internet services, something like "How a complete Idiot can make a SLIP -connection" and "An Idiot's Guide to Most Common UN*X Features" !

Thanks for any help =-) !

Tommi (lost in Internet..)

2292. Re: * What happened to Quick ST II? *

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <B9ABbwI.dpj@delphi.com>
Source record: 160725

George W Garner <garnerg@esu.edu> writes:

>---> Does anybody know what happened to Branch Always Software, the
>authors of Quick ST II, a great Gem desktop accellerator? I tried to

Branch Always is still around. However, Darek moved out of Canada a few years ago and is now in Washington state (or Oregon, can't remember offhand!). QuickST was sold to CodeHead a few years ago also; it was reincarnated as Warp 9 - very nice. Warp 9 can be found at most dealers, I'm sure.

Dana @ STReport International Online Magazine

2293. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508151403.AA00404@ilmen.lanl.gov>
Source record: 160726

In a previous article, Ari Feldman <ari2550@delphi.com> wrote:

> I know you're a MAC fanatic but I've worked with people who know a lot
> more about them (and the industry in general) and they feel that Apple is
> doomed down the road - perhaps not tomorrow or even next year but definately
> down the road. The Intel systems won the war (unfortunately) like it or
> not.

Oh come now, Ari. Who are these "all-knowing, all-seeing" pundits of yours that have such a firm grasp of the future? Intel has some 90% of the world marketplace in personal computers, true. But the world is a very large place, indeed. Poor little 'ol Apple, the meager runner-up, sold 1.4 million PowerPC's in the last 12 months and I don't know how many 040 systems. That makes them the world's largest manufacturer of RISC-based systems and they've been the largest personal computer manufacturer for some time. The licensing of their MacOS to third-party vendors will likely increase their market share, over time, as well.

Sure, Apple may -eventually- close its doors and succumb to the Intel & MS giants, but with numbers like these, being #2 ain't all that bad. And as Windoze continues to evolve to make PC's more and more "Mac-like" <cough> we can be glad that little upstart companies like Apple (& Atari) were around to "point the way" to the future. Without them, PC users would still be staring at that durn C:> prompt and asking, "What do I do now?" ;-)

-Hutch- @ Fair Dinkum Tech

2294. Re: *********super deal*********

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: followel@ix.netcom.com
Message-ID: <40q540$dr2@ixnews7.ix.netcom.com>
Source record: 160727

kid@hscbklyn.edu (hg) wrote:

>1040ST
>Atari color monitor
>keyboard
>mouse
>software (mostly lame stuff)
>-----------------
>$45

>1Mb MegaST w/ tweety board
>Atari color monitor
>keyboard
>mouse
>Epson LQ500 24pin printer
>software (mostly lame stuff)
>------------------
>$95

>Everything in excellent condition.

>Greater NYC metropolitan area: **FREE DELIVERY**
>Anywhere else, shipping to be discussed

>I don't read this newsgroup regularly
>so please fax me at 718.533.8016

If the price ($45) is right on the 1040st system and it's still
available, then, i'll take it. Send me email and let mer know if that
was the correct price and if it's still available. I'd be happy to pay
shipping and extra for your packing troubles. I tried to send you
email, but, my postmaster kept sending it back as undeliverable.
Something about it couldn't find your server or no such user or
something like that.

Sincerely,
- Byron Followell
followel@ix.netcom.com

2295. ftp.std.com/pub/atari ? Does it exist?

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DDCvwE.LI2@cf.ac.uk>
Source record: 160728

Has anyone managed to access the atari section at ftp.std.com? It doesnt appear to exist.

Simon

2296. Re: Using Hewlet Packard printers on Atari's?

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: kahmadi@cs.strath.ac.uk
Message-ID: <40qbkg$s0@dunlop.cs.strath.ac.uk>
Source record: 160729

>For the most part I use 1st Word, can anyone comment if this would print
>correctly without a HP printer, with perhaps a Epson or IBM printer driver?
>Also for text editing I use editors such as Edith and Everest. Can these
>print plain ASCII with out the need for any special drivers?

I use a Deskjet 520 with First Word Plus amongst others without problems. There are printer drivers available in the public domain for the Deskjet series and the printers themselves come with an IBM proprinter emulation mode.

Kev <kahmadi@cs.strath.ac.uk>

2297. Re: Rodger Sheppard: THE TRUTH:known reoffender

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508151439.AA00413@ilmen.lanl.gov>
Source record: 160730

John Moon (s9205525@otto.bf.rmit.edu.au) wrote:
: : Cool.. you were elected by EVERYONE in New Zealand to represent them here
:
: Obviously you don't know much about NZ. There are not a lot of people
: there, but jeez there's a billion sheep! 8-)

Ah, the beautiful land of New Zealand...

Where the men are men, and the sheep are SCARED!

Sorry, Mario... I just couldn't resist. :)

-Hutch- @ Fair Dinkum Tech

2298. Quick ST II & PC Emulators

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508151448.AA00420@ilmen.lanl.gov>
Source record: 160731

A "two-for-the-price-of-one" reply...

In a previous article, garnerg@esu.edu (George W Garner) wrote:

> ---> Does anybody know what happened to Branch Always Softwaree, the
> authors of Quick ST II, a great Gem desktop accellerator?

and Christophe Devalland <cdevalla@cominfo.fr> wrote:

> I am looking for an atari ST emulator for PC....
> Where can I find it ?

They (Darek Michoka) are very much in business, but have moved to the US now (his day job is with Microsoft in Washington state). Be advised that Quick ST was sold a loooong time ago to CodeHead Software and has been marketed as Warp 9. Branch Always is probably more famous for the Gemulator ST emulator product for the PC now.

You can reach them at brasoft@genie.geis.com.

Cheers,

-Hutch-

2299. Reading MS-DOS disks with ST: How?

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: tkorpi@convex.csc.FI
Message-ID: <40q17k$bgh@pobox.csc.fi>
Source record: 160732

OK, stupid questions part I...

I don't even own a ST yet (trying furiously to buy one, thought), but I would like to know is it possible to read MS-DOS formatted disks with ST. Or is it possible to write atari-format (TOS isn't it?) with PC? I remember reading that the procedure is possible, but how?

Thanks in advance.

from: Teemu ---> tkorpi@convex.csc.fi

'I can't forget...
but I don't remember what'
-Leonard Cohen-

2300. Re: Beta testers needed to test ObjectDesk!

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <40qdq4$vj@preeda.internex.net.au>
Source record: 160733

I replied to you direct but your server came back as unknown.

: If you're interested write me
: your full name: John Moon
: e-mail address: johnmoon@connexus.apana.org.au
: on-line mail? :(Y/N) Y
: maximum mail size you can receive: 2meg
: TOS versions you have: 1.62
: Short description of your system: 4 meg STe 270meg HDD

--

```
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/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2301. WTB - 1040STe

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: followel@ix.netcom.com
Message-ID: <40q61f$dr2@ixnews7.ix.netcom.com>
Source record: 160734

I'd like to buy a 1040STe system that is in nM condition and, preferably, as all the books, boxes, software, etc. If anyone has one they're trying to get rid of, email me and let me know how much. I won't pay any crazy price, but i'll consider any sales offer that comes in. Thanks.

Sincerely,
- Byron Followell
followel@ix.netcom.com

2302. Food for thought (Re: Amiga is back...Atari is dead. FLAME BAIT!)

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: jon@powerslv.demon.co.uk
Message-ID: <19950815.163424.17@powerslv.demon.co.uk>
Source record: 160735

In message <J3FgyFW.ari2550@delphi.com> Ari Feldman wrote:

> PCs do suck - I've actually come to like Macs but I have so much invested
> in technical know-how, hardware, and software that it doesn't pay to
> switch. Besides, even die-hard Mac users will admit that Apple's days
> are numbered and all Apple will be doing in a few years is OS and software
> development. PCs and Windoze will rule the land - unfortunately....

Ari,
do you really, in your heart of hearts, believe that the x86 architecture has more than five years left in it? P6 is pushing the boundaries of what is feasible w/ current chip fabrication techniques; unless someone in a lab somewhere has got an X-ray etching system up and running reliably and cheaply, there ain't gonna be a P7. Why do you think Intel are jumping into bed with HP? VLIW technology, that's why. Intel will survive, Microsoft may (unfortunately IMHO) survive, tho' what'll be left of them when the Justice Department's finished, god only knows, but the hegemony of the x86 box running DOS and Windows is drawing to a close. Both are straining to support the apps. that people want to use on their home multimedia peecees; fundamental architectural flaws which, for reasons of 'backwards compatability', Microsoft have repeatedly refused to address mean that any new processor architecture is going to require a new OS to exploit it to any great extent. Yes, NT may do the job (NT on an Alpha is possibly the best MS product since Altair BASIC in terms of bearability) but in the real OS market, NT is just one of a crowd of good OSes - *nices, for all their many and well documented faults, are starting to penetrate, due largely to the success of Linux and the people who have ported the GNU tools to every platform under the sun (and that too :-), QNX seems to be well on the way to becoming a standard in the real-time OS market etc, NeXTstep appears to have won many developers' hearts etc. Hell, even MacOS may take off, and, let's face it, Apple have always been a *very* good marketing company.

No matter what processor does win out in the medium term, be it MIPS, Alpha, POWER, PA-RISC or whatever, the days of the PC as a machine even vaguely close to the cutting edge are numbered. They've basically pushed the old traffic light controller as far as it'll go (puzzled by this last insult? It wasn't an insult - check what the 4004 was originally used for. And what MS were originally called. Coincidence? Or just cosmic patterns. Who knows!)

(and to all the computer/OS bigots out there - you know who you are - remember the following:

1. Just 'cos you own a particular machine doesn't mean that all others are worthless

2. Some of us have been around a *long* time in this game and have seen it all before

and 3. Everything is obsolescent sooner than you know or would wish. Accept it and cope with it.)

(this last wasn't intended as a dig at Ari, who has always appeared to me to be a most reasonable person.)

--
Cheers __
| /\ |\ |
\/ \/ | \|

2303. Falcons and SVGA monitors

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: alex@alshouse.demon.co.uk
Message-ID: <808514862_OASIS_@alshouse.demon.co.uk>
Source record: 160736

Does anyone know where I can get hold of a Falcon Video Port to a standard PC SVGA monitor convertor. I'm toying with getting an SVGA monitor because gem is very boring on my Old SM124 and the TV has been relegated to the living room so people can watch TV!

Cheers in advance of any help

--

Alex.
"Oh..."

2304. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <40qu41$3jg@golem.wcc.govt.nz>
Source record: 160737

] From: jesper.kock@kockens.ct.se (Jesper Kock)
] Newsgroups: comp.sys.atari.st
] Subject: Re: NVDI vs Warp9
] Date: Mon, 14 Aug 95 16:29:00 +0200
] Lines: 32
]
] Hello android LERWICK! The 12.08.95 you talked about "NVDI vs Warp9",an
] reply is:
]
] > If your looking for maximum speed, go with NVDI.
] >
]
] Nope.. Thats not true..
]
] We have just had this discussion here in Sweden, and i proved that on a
] ordinary STE with TOS 1.62 a Gembench test with Warp9 (v3.80) gave 246%
] Medium Resolution. And NVDI (v3.02) gave only 223%. So your statement i

Using NVDI v2.5, I got 275% for display tests....

Most people prefer NVDI because it's a great deal more compatible with
software, and unlike Warp-9, is still supported. (IIRC, the last
update to warp-9 was over 2 years ago).

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2305. Re: Substation Game

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <40qu84$3jg@golem.wcc.govt.nz>
Source record: 160738

] I was thinking if anybody outthere got their copy of STARDUST ??
]
] I just got mine a few days ago, and it's GREAT !!!!

Yeah, I got it about half a year back... :)

] I got it from a dealer here in Denmark, that imported it from
] Daze Markerting in the UK. I've heard that some people ordered
] it thru ST Format, and that they haven't got it yet. But I thought
] since my copy did arrive (with a 2 month delay)

I ordered it direct from Aggression, had it within a week, (impressive!)

] The graphics in STARDUST are BRILLIANT, the sound is COOL and
] the game is EXTREMELY ADDICTIVE !!!!

Agreed. The best version of Blasteroids you'll ever find. If only
the music wasn't techno, I _HATE_ techno! :)

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2306. WANTED - FALCON!

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: gaghon@nevada.edu
Message-ID: <40r384$ilf@news.nevada.edu>
Source record: 160739

Does anyone have or know someone that has a Falcon 030 for sale.
If so, please leave the specs and price to:

gaghon@nevada.edu

Thanks....

Vince

2307. Re: Spread sheet program for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <40q5tb$fa5@news.rrz.uni-koeln.de>
Source record: 160740

Hallo Graham and everyone else interested,

Graham Irvine (graham@grasper.demon.co.uk) wrote:

: Oh ! Are these "upgrades" from LDW power in the true sense of the word or
: merely sharing the same name .. I love the nice Clean feel to LDW .

This is a real update/upgrade from LDW.

In the past there has been trouble with the support, the distributors
changed several times. Now No!Software took over the sources.
If you have been registrated you should write to Compo that you are
interested in being informed for an update. Compo did not get any list of
the users by the former distributors: They have been told that the data
got lost!

: LDW2 already out ? This is astounding news to me !! Compo have never
: attempted to sell these in the UK AFAIK .. are they tranalsted into English
: By any chance ?
I cannot say anything about the existance of an English version. LDW2 was
given to a suisse distributor. Like Markt & Technik before they were not
interested in a serious support. Things may now change.
As a matter of fact the dialogues in the beta-version of LDW3 are still a
funny mixture of German and English. I think Compo will release an
English version as well.

: Hope LDW3 appears in the UK though as I rarely work in Single tasking env
: anymore so would not really be interested in V2 at this late stage.
: What sort of changes apart from that are being made to V3 .. I suppose
: against V1 even ?
Until now I did not work seriously with LDW. Just intend to getting
started, but there must have been quite a few changes between V1 and 2.
About LDW3: One of the no!-programmers told me that they increased
the precision of calculations. Another feature, sure, is
multitasking-compatibility (it works under Multi-Tos and MagiC). They
want to change the concept of printing, in using the same drivers they use
for their text software That's Write. And they want both
programmes to work together in exporting data from LDW to That's Write.

I guess they will present it, ready for distribution or not, on the
proTos in Bonn/Hennef in November 25/26th.

Bye,

Kerstin

2308. Re: Atari TT digitisers ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <140_graham@grasper.demon.co.uk>
Source record: 160741

It was none other than Roland Givan who did write on 15 Aug 95 that ....
RG> graham@grasper.demon.co.uk said:
>> I have used a VIDI12 on a Falcon and it didn't have any problems at
>> all with the cartridge port on that so I would think it stands a
>> good chance of being okay with the TT aswell but then the Literature
RG> The VIDIST12 *software* works on the TT at least - though it doesn't
RG> know about TT video modes though. I haven't had the guts yet to

That is strange as it works IIRC in Falcon Video modes (Including BlowUP ones).
>> mention of TT so either they have forgotten to mention it or there
>> is indeed a problem peculiar to the TT
RG> I wondered about this too.

I can't see it doing any harm to either device to plug it in and trying it ?
But some technical details of any diffs to the pin outs of the cartridge
ports between TT and Other Ataris might be a prudent first step !!
>> You can pick up Vidi12 Extermely cheaply recently , I think they
>> were selling at about 30UKP and it has a built in RGB splitter and I
RG> 1st Computer Centre (0113 2319444) still appear to be selling them at
RG> 69.99ukp. They can be picked up 2nd hand for 30-40ukp however.

Rombo themselves were selling them for 30 UKP at the Last London Atari show ?
Maybe of course a Show special but I think they advertised a similar price in
ST review aswell IIRC.
RG> I was pretty impressed with the results too. Live grabs from my
RG> Panasonic VHS-C camcorder were very good - as was freeze frame from my
RG> Panasonic VHS VCR.

The only problem I had was getting a good contract/brightness balance with
indoor or poorly light video source but the colour and definition was prettyacceptable.

RG> Totally useless for any sort of moving image - except stop frame
RG> animation, which is what I intend to use it for anyway.

Yep if you want to do real time Video grabbing then you need the Expose Board
which is excellent at this sort of thing .
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

2309. Re: Help: Character Set Conversion

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <141_graham@grasper.demon.co.uk>
Source record: 160742

It was none other than Thomas Tempelmann who did write on 15 Aug 95 that ....
TT> AFAIK, this ISO char set is a 8 bit code and is used also by the Amiga
TT> OS and Windows.
TT> So all you have to do is to find a tool that can convert Amiga or
TT> Windows text files. Blinex could be such a program but don't ask me
TT> where to get it.

Blinex is included as part of Idealist.

--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

2310. TOS files written to DOS disks?

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <142_graham@grasper.demon.co.uk>
Source record: 160743

It was none other than john marra who did write on 15 Aug 95 that ....
jm> Organization: Lamont-Doherty Earth Observatory of Columbia
jm> University
jm>
jm> Could someone please remind me of the formatting commands to create a
jm> DOS disk that will write files from TOS?
jm>
jm> Thanks for the help.

For DD drives you mean then it is Format a: /f:720. For HD drives format a:
will work just fine.
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

2311. Re: RAMWORLD 2

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <808445910_OASIS_@pwomar.demon.co.uk>
Source record: 160744

In article <b09_9508141527@flight.org>
CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) said:-

>The Aug'93 issue of Atari ST Review mentions a program similar to 3D
>construction set called "RAMWORLD 2". Anyone know where to find this? And: What
>the heck is 3D construction set?
3D constuction kit is a massive game creator like seuck but for 3d games but
they are all the same and boring. If you tell me the source listed in Review
then I'll try and get a copy and put it in the archive.

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

2312. UK People-Do You Like PD?

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <808446680_OASIS_@pwomar.demon.co.uk>
Source record: 160745

Please all forgive me for this cheap plug. I have bucketloads of Atari
software-far more software than the Atari Archive. I have loads of new
compilations from the major compilers and you can even customise your own disks.
I'm not a PDL, you don't get fancy labels or nothing but you get PD as cheap as
I can do it and you choose what you want from our 4 DISK catalogue of COMPRESSED
listings. Anyone who is interested please mail me. If you recieve no reply
please repeat mail me as my mail seems to get lost a LOT! Thanks for listening.

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

2313. Re: Food for thought (Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <hjMCjoH.ari2550@delphi.com>
Source record: 160746

Jon:

Ok. You win. You put up a fair arguement. Perhaps you are right. I have my doubts about the 80x86 architechture as well. It was ugly back in 1985 when I got my PCjr and its still ugly now!

I use a PowerMac at work and have to admit I do like it - but that is more to do with the apps and the OS than the performance of the machine.

Anyway, my arguement was based on many things:

1. What I see happening around me

2. Where I work (multimedia and internet service, etc.)

3. People who I know WHO really know what's going on (i.e. hackers, professional developers, etc.)

There are just so many things going on in the industry right now it just makes one's head spin. Who know what will happen? Maybe in 2 years we'll all be running some dialect of Windoze 97 running on a home version of the DEC Alpha!

I've learned that when you're dealing with the computer market - anything can happen.

Regards,

Ari

2314. Re: UK National Lottery Companion 2 program available

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: cokford@acs5.acs.ucalgary.ca
Message-ID: <40r1v8$1212@ds2.acs.ucalgary.ca>
Source record: 160747

Mark Butler (Mark@dwell.demon.co.uk) wrote:

: But why not look for yourself? - Message a request for a copy of the program
: personally to me, and I'll be happy to mail it back in UUE format.

Alternatively, realize that how low the probability is of winning
big in the lottery, and that the government is the real winner.

2315. Re: Wanted: Atari newsgroup l

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: erichall@io.org
Message-ID: <40rl2g$d73@ionews.io.org>
Source record: 160748

In article <40lm6u$s2q@ionews.io.org>, Eric March <diehl@bonk.io.org> wrote:
>CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
>: What are the exact names for all the Atari ST newsgroups.....
>
>From memory:
>
>Other Atari newsgroups:
>
>alt.2600 <<<<<<<<<<<<

I should have let this one pass, since you did say you were just recalling
from memory, but so as not to sully the good name of Atari (uh_huh)....

alt.2600 - is _not_ Atari related, but rather a very, very low signal to
noise newsgroup dedicated to phreaking, hacking and generally
related nonsense - taken from the hackerz magazine of the same
name and originally from the frequency used for certain control
signalling on the telephone switching network

don't mind me... just being picky.

2316. Re: Substation Game

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <143_graham@grasper.demon.co.uk>
Source record: 160749

It was none other than SpaceInvaders who did write on 15 Aug 95 that ....
S> Well, sorry to tell you that Daze marketing just stopped supporting
S> the STE.

But there entire Catalogue AFAIK is anyway available via 16/32

--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

2317. Re: MiNT dislikes BlowUP?! Please help!

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <144_graham@grasper.demon.co.uk>
Source record: 160750

It was none other than azog who did write on 15 Aug 95 that ....
a> : been compiled without MULTITOS and with FASTTEXT flags.
a> : I beleive all the freemint binaries disctibutions are so compiled and
a> have to be recompiled to work with GEM AES correctly.
a> This is interesting, and may explain why FreeMiNT seemed rather buggy
a> to me. Running it under MTOS, I would get unexplained "operating
a> system halted" messages, doing "normal" things I've always done...

seems likely , I continue to use 1.12h2 compiled for use with multiTOS for
this very reason and I get no problems at all running all sundry of stufftogether.

--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

2318. Help request

Newsgroup: comp.sys.atari.st
Date: 1995-08-15 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <139_graham@grasper.demon.co.uk>
Source record: 160751

```
It was none other than Scott F Hetzer who did write on 15 Aug 95 that ....
SFH> Anyone have Microdeal's e-mail address? I'm having problems with the
SFH> MIDI features in Replay 4.3. Any help would be appreciated. Thanks.
SFH>
Microdeal are no longer but hisoft took over some of there catalogue so try
mail them I guess.
--

---
Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn
```

2319. New User Group

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: Bill Ash <ash@muskoka.com>
Message-ID: <40to7h$l72@blue.muskoka.com>
Source record: 160602

I have started a new ST/TT/Falcon user group in Canada. If anyone wants more info e-mail me

ash@muskoka.com

2320. Re: Atari Transputer Work

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <40smar$j5p@btmpjg.god.bel.alcatel.be>
Source record: 160603

In article <dd5_9508130121@flight.org>, CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) writes:

> No color?

The SM124 is used as a ``system console'' -- plain text, 24x80, but with `virtual screens' between which you can flip using Alt-F1. There are also connections for a colour monitor in various modes from 640x480 x256 (VGA) to 1280x960x16. In principle you only need the SM124 to get things set up, once you have X running on the colour monitor you can throw the SM124 away.

Unfortunately I haven't yet got my cheap SVGA multisync to work with any of the ATW video modes, despite fiddling with sync widths and who knows what. :(

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

2321. Re: Reading MS-DOS disks with ST: How?

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DDF7yD.83z@freenet.carleton.ca>
Source record: 160604

Teemu Korpipaa (tkorpi@convex.csc.FI) writes:
> OK, stupid questions part I...
>
> I don't even own a ST yet (trying furiously to buy one, thought), but I would
> like to know is it possible to read MS-DOS formatted disks with ST. Or is it
> possible to write atari-format (TOS isn't it?) with PC? I remember reading
> that the procedure is possible, but how?
>
> 'I can't forget...
> but I don't remember what'
> -Leonard Cohen-

Atari ST's can read DOS double density (720K) disks MOST of the time.
Mega STe's, TT's & Falcons or other ST's equipped with TOS 2.06< can
read high density (1.4M) disks.
Reading the disk means it will read the directories and ASCII text,
an ST won't run DOS programs without an emulator. I frequently
import Lotus files from a DOS machine into LDW on Atari. Word Perfect
files are a mess of control codes, which have to be laboriously
removed, but it is possible.
Some programs, such as MaxiFile and TLC Formatter, have a DOS compatible
format option, so that these Atari disks can be read by a DOS machine.
I say most of the time, because some DOS machines will not read a disk
written by another DOS, much less an Atari. I've yet to encounter that
problem on Atari-Atari, even though I routinely format to 820K.

--
Songshop Musical Productions
With Offices Located within the Luxurious and Mysterious
3-D House of "Bob", in downtown
Shawville, Quebec (819) 647-6022

2322. Re: Rodger Sheppard: THE TRUTH:known reoffender

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <40t44v$12d@preeda.internex.net.au>
Source record: 160605
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

Mario Becroft (mbecroft@iconz.co.nz) wrote:
: contacts with the clubs in Oz, especially in Melbourne.
: Hey, Great mag!!

Hey you get the MAG? cool.... I think you should mail the editor with what is happening in NZ from time to time (you can do it through me if you like hehehe), he is always looking for stuff to put in the MAG...

MACE at the moment is going thru a bit of a transition at the moment, It is about to go RATSOFT on the BBS (Michtron has seen better days), we have a new president, and a couple of us "net" animals are gradually converting the masses to get on to the net. Things are reasonably healthy here in Oz Atari-wise, regardless of the rubbish that comes out of R.S's (hmmmm..... R S now what could that stand for?) mouth.

Cya.

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2323. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3032593414dc0601@xs4all.nl>
Source record: 160606

Jesper Kock (jesper.kock@kockens.ct.se) wrote:

>We have just had this discussion here in Sweden, and i proved that on a clean
>ordinary STE with TOS 1.62 a Gembench test with Warp9 (v3.80) gave 246% in
>Medium Resolution. And NVDI (v3.02) gave only 223%. So your statement is wrong.
>
>Warp is faster.
>
>
>If you dont bealive me i will include the test results.
>
>Try it for yourself and see.

Well, Big Deal !
You really think anyone else than you still bothers with medium resolution ?
Who still uses it anyway. Hi-Rez is the way to go. Or go beyond and run
1024 * 768 * 256 + NVDI (like me).
Besides, benchmarks give a warped view anyhow, if you're running normal
GEM-applications not all tests/GEM-calls have the same effect on performance.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2324. Re: [Q] ICD Link - chaining onto other ACSI

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3032593414dc0d22@xs4all.nl>
Source record: 160607

Paul Womar (paul@pwomar.demon.co.uk) wrote:

> In article <40phf1$1qb@status.gen.nz>
> mbecroft@iconz.co.nz (Mario Becroft) said:-
>>I can't find a way of changing the Link's id, so I guess I have to change
>>the id of the Megafile. If this is the case, where are the id jumpers
>>located? And how can the id of the link be changed if necessary?
>Sorry about that-probably my fault. The Link had an ID of 8(maybe 7) as far as I
>know and this will pobably conflict with either the host in the megafile or with
>either drive. I can't really help you except to say use the HDscan program or
>use an HD util which can scan the id's of device eg Diamond Edge, ICD Utils etc.
>This wil give the ID's so you can see which ones are conflicting. Changing the
>ID on the LINK is not to be recommended as the host adaptor is expected to have
>a certain number. You will have to find out the id's then examine the jumpers on
>your drive either SCSI or Megafile as i understand it, the pins are normally in
>banks of about 10 accros and almost always 2 pins wide and the 1st 3 pins are
>for the ID as follows:
>
>ID: 1 2 4
>Pin Row 1: 0 0 0 0 0 0 0 0 0 0
> | |
>Pin Row 2: 0-0 0 0 0 0 0 0 0 0
>
>The pinout shows both pins of 2 & 4 jumped together and 1 is left blank which
>gives an ID of 6. If you find out the ID with software you should be able to
>decode which pins are which. I can't help anymore for now but if you need the
>HDscan software then you need only mail me...

This is *definitely* wrong. The Link merely translates the SCSI-signal from the
drive to ACSI and as such has *NO* ID at all ! The SCSI-drive(s) define the ID.
So either change the ID of the external SCSI disk (every brand is different
I'm afraid) or:
Open megafile, look through round hole in shielding just in front of fan,
you'll see a red dipswitch. With a pen or similar flick the middle switch of
the three towards you. Thereby you've set it to ID 1 instead of 0. Don't touch
the switch located to the right BTW.
The computer always boots from the drive with the lowest ID, so decide first
which drive you want to change before doing it.

Regards,

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

```
Error opening home/etc/.microsoft This item seems corrupt and/or unusable
```

2325. Re: [Q] How do you do the SLM 804 off mod

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3032593614dc1323@xs4all.nl>
Source record: 160608

Mario Becroft (mbecroft@iconz.co.nz) wrote:

>My friend in publishing has had this mod done by someone in the USA, that
>allows the printer to be off and still plugged in while the computer is
>turned on. Can anyone describe how to do this mod myself?
>I already leave the back door wedged open, so the printer is on but
>leaves the mechanicals disabled, which works, but I'd like to know how to do
>the real thing.
>
>Thanks.
>
>-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
>-President Tariland Computer Club Auckland New Zealand--------------------

!!! You will need a bit of knowledge of electronics for this.
!!! Don't blame me if you blow something up.

The trick is that you always supply power to the controller (the little box
between ST and SLM)
You need a 5 V supply such as a *modified* mains-adapter. Modified because
you need a truely stabilised 5 V supply and typical units don't provide such.
This is _very_ important because you wreck the whole controller with a mere
6 Volts. So verify with a multimeter; it should be within 4.75 - 5.25 V (!).
A 7405 + 2*100 nF cap's are most helpful for this job.
Q: what is a 7405 ?
A: you better forget about this :)
Open the box, locate the biggest elco, and solder the new supply onto this.
Don't ask me which lead is positive and which negative, if you don't know you
had better not try this mod yourself ;-)
The last thing to do is make *sure* the supply-trace(s) that go towards the
SLM are all cut. That is, *you* have to cut them. This is the tricky bit.
(you can't have two powersupplies in parallel because one will start smoking)
Where those traces are and to which pin(s) they go I don't remember, alas.
You're on your own there I guess. Try following the traces yourself, which
is difficult because it's a double-sided PCB.

Email me for insults / begs / info / new printers / legal harassment ;-)

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2326. Re: Net on Compuserve? GEnie?

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <40u85v$2b3@newsbf02.news.aol.com>
Source record: 160609

In article <40rclh$41r@superman.ids.net>, mclambl@conan.ids.net (Lee Mclamb) writes:

>Does this mean they have found a way for the older STs to run the serial >port above 19.2k? Or is it still required to make some type of hardware mod?
>
>

A hardware mod is needed for STs and STe models, as always. Newer Ataris can achieve higher rates, as you know.

Al

2327. Re: TOS.IMG

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <40u85v$2b4@newsbf02.news.aol.com>
Source record: 160610

Upgrade to MagiC and avoid all this worry.

Al

2328. Re: Reading MS-DOS disks with ST: How?

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <40u860$2b5@newsbf02.news.aol.com>
Source record: 160611

In article <40q17k$bgh@pobox.csc.fi>, tkorpi@convex.csc.FI (Teemu Korpipaa) writes:

>I don't even own a ST yet (trying furiously to buy one, thought), but I would
>like to know is it possible to read MS-DOS formatted disks with ST. Or is it
>possible to write atari-format (TOS isn't it?) with PC? I remember reading
>that the procedure is possible, but how?
>
>

Any ST that has a double-sided floppy drive (all but the earliest ones) will read 720K (DD) MS-DOS disks. All STs, TTs and Falcons with a 1.44-M drive will read 1.44-M (HD) disks. The disk formats are the same; the boot sector of a TOS disk sometimes is unreadable on a PC. In all other respects they are the same.

Al

2329. Re: THING: Icons & Fonts

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <40u87h$2cn@newsbf02.news.aol.com>
Source record: 160612

In article <40s62d$pgq@olivea.ATC.Olivetti.Com>,
grillo@olivea.ATC.Olivetti.Com (Savino Grillo AB) writes:

> 1- Is it possible to replace/change fonts using GDOS/Tos 1.4
> (so no Magic neither Nvdi..)
>
> 2- Which is the best/easy way to import or design new icons ?
> I tried with some resource editor but frankly was a nightmare
> so I give up....
>
>
Thing does not care what flavor of GDOS you are using. It uses the GDOS device-independent method for font display. MagiC has nothing to do with fonts or GDOS, but you should consider upgrading to it.

There are some excellent RSC editors out there, including some that handle icons as well as other kinds of RSC files. Thing's icons can be changed using one of them.

Al

2330. Re^2: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_30321ff8_Jesper.Kock@kockens.ct.se>
Source record: 160613

Hello android Wells! The 15.08.95 you talked about "NVDI vs Warp9",and my reply is:

>] Nope.. Thats not true..
>]
>] We have just had this discussion here in Sweden, and i proved that on a
>] ordinary STE with TOS 1.62 a Gembench test with Warp9 (v3.80) gave 246%
>] Medium Resolution. And NVDI (v3.02) gave only 223%. So your statement i
>
> Using NVDI v2.5, I got 275% for display tests....

1. Use the LATEST versions when testing.

2. Test ALL not only display.

With the newest versions, Warp is faster.

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

--
Psycho dad,Killed his wife cause she was fat!

2331. Games $5 each Atari ST 512K

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: pepper@freenet.edmonton.ab.ca
Message-ID: <Pine.A32.3.91.950816205328.27251B-100000@fn1.freenet.edmonton.ab.ca>
Source record: 160614

I have 13 original Boxed with instructions Games All complete
These games havn't been tested since i don't have an atari ST computer so
All games Are sold as is

All Time Favouzites includes -- testdrive, mean 18, famous courses VI & VII,
Hardball, (6 disks) package deal $5.00

Hit Disks V1 includes -- Goldrunner, Jupiter Probe, Slaygon, Karate Kid
part II (5 disks) package deal $5.00

Championship Baseball contains (1 disk)
Gridiron contains (1 disk)
International soccer contains (1 disk)
Leader board Golf Dual Pack contains (2 disks) with toggle
Math Point contains (1 disk)
Summer Challenge contains (2 disks)
Trivia Challenge contains (1 disk)
TV Sports Football contains (1 disk)
Waterloo contains (1 disk)
Winter Challenge contains (2 disks)
World Games contains (2 disks)
World Karate champ. contains (2 disks)

Please Note All games are complete
E-Mail me

W A N T W A NT

I'm looking for Old Video game cartriges Like atari 2600
and many other system E-Mail me
_/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ Classic Video Game
_/ _/ _/ _/ _/ _/ _/ _/ _/ _/ Collector/Trader
_/_/_/_/ _/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/ _/_/_/_/ Atari / Intv
_/ _/ _/ _/ _/ _/ _/
_/ _/_/_/_/ _/ _/ _/_/_/_/ _/ _/@freenet.edmonton.ab.ca

2332. Help please

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <808584214_OASIS_@hender.dungeon.com>
Source record: 160615

In article <807912854snz@adesamm.demon.co.uk>
ade@adesamm.demon.co.uk (Ade) said:-

>(Oasis)
> This is the thing I need most help with.
> I've been having problems with it from the start but I like the package

I've just got hold of v1.20 of Oasis but I'm having problems getting it to run on my Falcon I get an error026 when I start. That's not to say it won't run on your system though. It claims to be alot less buggy than the last version and also alot quicker. It might be worth ftping this version from somewhere.

--

See ya,

Carl Hender
|-=-|
| Falcon4Mb/605HD/SVGA. carl@hender.dungeon.com |
| VHF/UHF+SWL(all mode) <PGP Key available> |
|-=-|

2333. Re: TOS.IMG

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: I.vanderMolen@telecom.ptt.nl
Message-ID: <I.vanderMolen.38.000B4011@telecom.ptt.nl>
Source record: 160666

Hello,

In article <b07_9508141527@flight.org> CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) writes:>From: CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK)>Date: 14 Aug 95 11:19:00
>Subject: TOS.IMG

>I want to make a TOS.IMG file. At what adress does the TOS ROM start, and how
>large is it? (I want to be able to get 1.x and 2.06, if there is a difference)

TOS 1.4 : start at FC0000 end = FF0000 size = 192K
TOS 2.06 : start at E00000 size = 256K (I'm not 100 % sure this is the right start address).

>And: is there any chance of burning a v2.06 TOS.IMG into some EPROMS, and have
>it work in this 520STfm? (upgradeing from 1.0 to 2.06 without one of those
>special cards)

No way. The reason they made those special cards is that TOS 2.06 starts at a different address. Also TOS 2.06 is written to run relative to this address. You need some modifications in hardware.

CU,
Ids.

2334. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <40sfkv$elr@newsbf02.news.aol.com>
Source record: 160667

In article <ftn_2.200.423_302f6cd0_Jesper.Kock@kockens.ct.se>,
jesper.kock@kockens.ct.se (Jesper Kock) writes:

>We have just had this discussion here in Sweden, and i proved that on a
clean
>ordinary STE with TOS 1.62 a Gembench test with Warp9 (v3.80) gave 246%
in
>Medium Resolution. And NVDI (v3.02) gave only 223%. So your statement is
>wrong.
>
>

Rubish. I own and use both Warp 9 and NVDI in their current versions.
Something must have been munged in your NVDI setup.

Al

2335. Re: Net on Compuserve? GEnie?

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <40sfkt$elo@newsbf02.news.aol.com>
Source record: 160668

In article <40pbok$hfo@newsbf02.news.aol.com>, markvanwyk@aol.com (Markvanwyk) writes:

>When you say GEnie now offers access to the Web, does that include >graphics, too? Or just text?

Graphics for those who access via GEnie's Mac or Windows front-end software, text for Atari Lynx access.

Al

2336. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <40sfm7$elu@newsbf02.news.aol.com>
Source record: 160669

In article <40of27$or9@gti.gti.net>, azog@gti.gti.net (azog) writes:

>And explain to us where else one can get a newer up-to-date operating
>system.

From any dealer that sells MagiC.

Al

2337. atari sotware forsale-250 disks- 90 pounds

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: egg@yolk.demon.co.uk
Message-ID: <808511731.5655@yolk.demon.co.uk>
Source record: 160670

Everything you can dream of for the atari plus manuals only 90 pounds.
250 disks-Too may programs to name (gbp)

Meg Lee Chin O'Leqry
phone/fax: 0171-437-1207
Soho, London, England
egg@yolk.demon.co.uk

2338. Re: * What happened to Quick ST II? *

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <808536366_OASIS_@pwomar.demon.co.uk>
Source record: 160671

In article <40p8r8$ofg@jake.esu.edu>
garnerg@esu.edu (George W Garner) said:-

>---> Does anybody know what happened to Branch Always Software, the
>authors of Quick ST II, a great Gem desktop accellerator? I tried to
>call in a credit order but got some lady (weird). A call to Ontario
>Directory Assistance (I don't have any of the Canada phone books :P)
>revealed nothing for Branch Always. I hope they didn't go out of
>business. I'd hate to think I'm stuck with this demo copy forever! If
>somebody knows where I can find Branch Always or a registered copy of
>Quick ST II I would be highly appreciative. (And if anybody wants to
>sell theirs that's fine too :P).
> Thanks in advance for any responses! :)
>
> George Garner
Quick ST eventually evolved into Warp 9. However NVDI overall is almost as fast
and faster in many respects as Warp 9, it is far more compatible and allows you
to use Speedo & Truetype fonts for not a hell of a lot extra. Americans rate
Warp 9 & Europeans rate NVDI-explains it all really!

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

2339. Re: [Q] ICD Link - chaining onto other ACSI

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <808536668_OASIS_@pwomar.demon.co.uk>
Source record: 160672

In article <40phf1$1qb@status.gen.nz>
mbecroft@iconz.co.nz (Mario Becroft) said:-

>Paul Womar (paul@pwomar.demon.co.uk) wrote:
>: In article <40m553$5pv@status.gen.nz>
>: mbecroft@iconz.co.nz (Mario Becroft) said:-
>:
>: Not a lot that you can do really except remove the host adaptor from the
>: megafile and use it as a bare SCSI device. Does the Megafile have In & Out
>As the bare drive in the Megafile is not a SCSI device, this is not possible.
>
>To clarify:
>
>The megafile is plugged into the computer's ACSI port. We want to plug
>the Link into the Through of the Megafile (and of course the SCSI device
>onto the link.)
>What happens, is the Link works fine with the SCSI drive attached on it's
>own, the Megafile works fine on it's own, but when they are chained as
>above they don't work (presumably due to conflicting ids.)
>
>I can't find a way of changing the Link's id, so I guess I have to change
>the id of the Megafile. If this is the case, where are the id jumpers
>located? And how can the id of the link be changed if necessary?
Sorry about that-probably my fault. The Link had an ID of 8(maybe 7) as far as I know and this will pobably conflict with either the host in the megafile or with either drive. I can't really help you except to say use the HDscan program or use an HD util which can scan the id's of device eg Diamond Edge, ICD Utils etc. This wil give the ID's so you can see which ones are conflicting. Changing the ID on the LINK is not to be recommended as the host adaptor is expected to have a certain number. You will have to find out the id's then examine the jumpers on your drive either SCSI or Megafile as i understand it, the pins are normally in banks of about 10 accros and almost always 2 pins wide and the 1st 3 pins are for the ID as follows:

```
ID: 1 2 4
Pin Row 1: 0 0 0 0 0 0 0 0 0 0
| |
Pin Row 2: 0-0 0 0 0 0 0 0 0 0
```

The pinout shows both pins of 2 & 4 jumped together and 1 is left blank which gives an ID of 6. If you find out the ID with software you should be able to decode which pins are which. I can't help anymore for now but if you need the HDscan software then you need only mail me...

--

```
--------------------------------------------------------------------------------
This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo
--------------------------------------------------------------------------------
```

2340. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: GERD@HELIOS.THEO2.PHYSIK.UNI-STUTTGART.DE
Message-ID: <40sgq6$odq@info4.rus.uni-stuttgart.de>
Source record: 160673

In <ftn_2.200.423_302f6cd0_Jesper.Kock@kockens.ct.se> jesper.kock@kockens.ct.se writes:

> Nope.. Thats not true..
>
> We have just had this discussion here in Sweden, and i proved that on a clean
> ordinary STE with TOS 1.62 a Gembench test with Warp9 (v3.80) gave 246% in
> Medium Resolution. And NVDI (v3.02) gave only 223%. So your statement is wrong.
>
> Warp is faster.

That's allmost the truth 8-).

Warp 9 is faster with TEXT. Warp 9 doesn't improve the speed of graphics
(unlike NVDI).

The speed of WARP vs NVDI depends on the weighting of text against graphics
in the benchmark program and in your applications.

If you are only using editors, WARP 9 is faster. But in this case NVDI 3.0x
provides Speedo and TrueType fonts which you might need.

If you are using vector graphics (KandinskY, chart programs etc) WARP
is allmost as slow as plain TOS and NVDI is REALLY fast.

==========
The speed of WARP 9 vs NVDI depends on the type of your program.
==========

Regards,
Gerd

gerd@theo2.physik.uni-stuttgart.de G.Castan@physik.uni-stuttgart.de
Gerd Castan * Hoehbergstr. 16 * D-70327 Stuttgart

2341. Re: Atari St and the Net

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <40s8sm$j5p@btmpjg.god.bel.alcatel.be>
Source record: 160674

Is OASIS demon-specific, or should it work with any service provider?
More specifically, does it do POP over PPP?
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

2342. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.808558011@aix8.rhrk.uni-kl.de>
Source record: 160675

wells_s@kosmos.wcc.govt.nz (Steve Wells) writes:

>] BTW, I have some unfinished programs of my own that are several years o
>] too. Anyone willing to buy them? I think the price will be around 75 DM

>Um, I _suspect_ they'll fix the holes in the code and release it as
>TOS 5.00. Besides, even it is old, a multitasking OS on ROM would
>still be nice!

I suspect they won't fix anything but I hope they do.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
****

2343. Re: Net on Compuserve? GEnie?

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: mclambl@conan.ids.net
Message-ID: <40rclh$41r@superman.ids.net>
Source record: 160676

In article <40ov59$c84@newsbf02.news.aol.com>,
Al Fasoldt <alfasoldt@aol.com> wrote:

>Yes, GEnie offers full Internet access. GEniacs who own STs, TTs and
>Falcons have Aladdin available (dedicated front-end software for GEnie,
>working 100% offline). Aladdin is now capable of 130kbps, if incoming
>lines support 28.8k modems (some do now).
>
>Al
Does this mean they have found a way for the older STs to run the serial
port above 19.2k? Or is it still required to make some type of hardware mod?

Lee

--
Lee McLamb |Anyone who is capable of getting | mclambl@conan.ids.net
|themselves made president should |
|on no account be allowed to do | http://conan.ids.net/~mclambl/
|the job. --Douglas Adams | home.html

2344. Re: Wanted: Atari newsgroup l

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: diehl@twitch.io.org
Message-ID: <40s59m$e6e@ionews.io.org>
Source record: 160677

Eric Hall (erichall@io.org) wrote:

: I should have let this one pass, since you did say you were just recalling
: from memory, but so as not to sully the good name of Atari (uh_huh)....

: alt.2600 - is _not_ Atari related, but rather a very, very low signal to
: noise newsgroup dedicated to phreaking, hacking and generally
: related nonsense - taken from the hackerz magazine of the same
: name and originally from the frequency used for certain control
: signalling on the telephone switching network

: don't mind me... just being picky.

Ah. I had no idea it was nothing to do with Atari. I've never been in
it (or for that matter any of the 2600 newsgroups); I just remember
seeing it in a newsgroup listing and took it to mean what to me was the
obvious definition. :-)

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

2345. THING: Icons & Fonts

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: grillo@olivea.ATC.Olivetti.Com
Message-ID: <40s62d$pgq@olivea.ATC.Olivetti.Com>
Source record: 160678

HI there,

I started playng with that fine piece of software that is THING,
it's very good and I'm considering to register...but I have two questions:

1- Is it possible to replace/change fonts using GDOS/Tos 1.4
(so no Magic neither Nvdi..)

2- Which is the best/easy way to import or design new icons ?
I tried with some resource editor but frankly was a nightmare
so I give up....

Thanks in Advance.......

Ciao
Savino

--

____
| |
| Savino Grillo - Olivetti - ITALY - grillo@iconet.ico.olivetti.com |
|____|

2346. SuperBoot and G+DOS

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: grillo@olivea.ATC.Olivetti.Com
Message-ID: <40s68b$pgq@olivea.ATC.Olivetti.Com>
Source record: 160679

Hi There,

I have some problem using SuperBoot (8.1) and G+Dos (tos 1.4)

I'm using TOS 1.4 - 4 megRam - ICD 6.23 scsi driver

G+Dos want to be the first program in the Auto folder but
superboot MUST be the first to properly work.

I tried to put gdos after superboot but it hangs the system,
so I put it BEFORE superboot, and I set a boot configuration with
Gdos ,in this way it works but I have to reboot TWO time selecting
the same boot configuration to see gdos active.

Any Hint/Tips on how to setup gdos/superboot properly?

Thanks a lot

Savino

--

____
| |
| Savino Grillo - Olivetti - ITALY - grillo@iconet.ico.olivetti.com |
|____|

2347. ST-GUIDE and CUBASE

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: grillo@olivea.ATC.Olivetti.Com
Message-ID: <40s6bk$pgq@olivea.ATC.Olivetti.Com>
Source record: 160680

Hi There,

Anyone experienced problem using St-Guide running Cubase ?

If I have the St-Guide accessory loaded my Cubase 2.01 will load
then hangs. This will happen with the atari desktop and the
replacement desktop THING.
With NEODESK 3.1 an attempt to load the St-Guide acc cause the ST
bombing...

I'm using TOS 1.4 - 4 megRam ICD - 6.23 scsi driver

Ciao

Savino

--

____
| |
| Savino Grillo - Olivetti - ITALY - grillo@iconet.ico.olivetti.com |
|____|

2348. Re: Copying without copy protection?

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: sheppard_r@ix.wcc.govt.nz
Message-ID: <40siog$ch1@golem.wcc.govt.nz>
Source record: 160681
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <40qj62$i6t@ixnews5.ix.netcom.com>, followel@ix.netcom.com (Byron Followell) writes:
>
>Well, I see BRASOFT has come out with a new version of Gemulator.
>Version 4.0 works with Windows 95 and is now STe compatible. It looks
>snazzier and sounds snazzier, but, it still won't read copy protected
>disks. That means I can't play The Pawn, Dungeon Master, Barbarian,
>Chaos Strikes Back or any of my other favorites. Does any one know of
>a way to copy disks over without the protection? Has anyone ever been
>able to get any of the mentioned games to run on Gemulator, and, if
>so, how? Any help would be greatly appreciated. Thanks in advance.

Gemulator was never ever intended to run any games at all, he has stated
that here many many times..

Its intended to run Clean Gem software....

****
* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
****

2349. Re: Copying without copy protection?

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: followel@ix.netcom.com
Message-ID: <40t0h7$36s@ixnews6.ix.netcom.com>
Source record: 160682
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

sheppard_r@ix.wcc.govt.nz (Roger Sheppard..) wrote:

>In article <40qj62$i6t@ixnews5.ix.netcom.com>, followel@ix.netcom.com (Byron Followell)
writes:
>>
>>Well, I see BRASOFT has come out with a new version of Gemulator.
>>Version 4.0 works with Windows 95 and is now STe compatible. It looks
>>snazzier and sounds snazzier, but, it still won't read copy protected
>>disks. That means I can't play The Pawn, Dungeon Master, Barbarian,
>>Chaos Strikes Back or any of my other favorites. Does any one know of
>>a way to copy disks over without the protection? Has anyone ever been
>>able to get any of the mentioned games to run on Gemulator, and, if
>>so, how? Any help would be greatly appreciated. Thanks in advance.

>Gemulator was never ever intended to run any games at all, he has stated
>that here many many times..

>Its intended to run Clean Gem software....

>***
>* R. W. Sheppard Internet sheppard_r@kosmos.wcc.govt.nz *
>* +64-4298-7249 GEnie r.sheppard5@genie.geis.com *
>***

Yes, but, if you read his product literature it says it will run
90-95% of all Atari software. I think games make up about 75-80% of
the ST's library. So, where's that figure come from. Also, it doesn't
say it won't run games or that it will only run gem software anywhere.
All it says is that it won't run copy protected software. So, if there
was a way to make a workable, unprotected copy of say, Dungeon Master
on a non-twisted, normally formatted disk, then it should run. That's
the reason for my question. So, from now on, if no one has an answer,
please don't respond. Thank you.

Sincerely,
- Byron Followell
followel@ix.netcom.com

2350. ***** 520 STFM system For Sale *******

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: gathings@cs.utk.edu
Message-ID: <40tecoINN58c@duncan.cs.utk.edu>
Source record: 160683
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit

```
F O R S A L E

Item Desc Asking Price

Atari 520 stfm $100 (shipped )
with user manuals
(this is the model with
the internal floppy )

Will throw in
communication software
and st314 (720k DSDD drive )
for FREE

Note: All prices Negotiable.
I would like to sell system as a system and not break up.

Golando
```

2351. Searching for STARCALL

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <RDABj4a.mindbomb_bbs@delphi.com>
Source record: 160684

Does anyone know where the latest version of Starcall is, I read a while ago that there was a new (1995) ENGLISH version released, anyone know where the FTP site is where I could grab it?

The only version I can find is a german version from 1993... Doh!

Any help appreciated, Andy

2352. Re: Copying without copy protection?

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <J-AgLAd.ari2550@delphi.com>
Source record: 160685

Yes, on the Atari (or any computer for that matter), it isn't easy to
get emulators to run copy-protected games. The reason is quite simple:

The Gemulator is a software emulator - it emualates most of the ST's
features but not necessarilly its unique components such as the
Shifter or the WD1772 FDC which wrote the copy protection in the first-place.

Theoretically, it *might* be possible to write emulation code in the
Gemulator to handle copy-protected disks since the PC and ST share the
same disk structure - but even if this was done (and its still a pain-in-
the-ass to bother with), there's no guarentee that the games would work.

ST games have always relied on tricks or quirks of the systems to do
their magic. The Gemulator would have to emulate things such as
Raster scans, VSYNCs, digital replay, etc. So many things can go wrong
with such emualtion that it probably just doesn't pay.

Ari

2353. problems w/Falcon/SM124?

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <hZGhzmM.johnhechtman@delphi.com>
Source record: 160686

I just yesterday set up our new (well, almost new) Falcon and hooked it up to our trusty SM124 mono monitor. The good news is that Notator Logic and the Falcon get along great (grin). The bad news is that there seems to be a lot of noise on the SM124 picture. There are also some faintly visible vertical bars on the screen that "shimmy" when any drive is accessed. I got the VGA to SM124 adaptor from Toad and tried the snap-on ferrite bead noise filter that comes with the adaptor, but the problem persists.

My question is, is this normal using the SM124 on the Falcon? I got a less noisy picture with _no_ vertical bars or "shimmy" when it was hooked up to the old 1040STe. Why should I get _worse_ picture quality with the Falcon?

I'd like to hear from anyone who's used the SM124/Falcon combo. Tell me what kind of picture quality to expect. Would a VGA monitor solve the problem? I want to make sure I _have_ a real problem before I start busting the chops of the guy who sold me the Falcon ;)

Thanks in advance to all who reply! It would be especially helpful to direct your information to my Internet address as I am posting this to a number of places to get the broadest possible response. Post replies to: "johnhechtman@delphi.com". And thanks again! (grin)

2354. 1040 STf manuals

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: mnementh@netcom.com
Message-ID: <mnementhDDE6xq.Hxn@netcom.com>
Source record: 160687

I just bought a 1040 STf, mouse, and SC1224 but it didn't come with anything else. What manuals, disks or other goodies are normally packed with a 1040 STf?

2355. Mono monitor and HD for sale.

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: robt@salsa.inmos.co.uk
Message-ID: <40sarc$7h2@lion.inmos.co.uk>
Source record: 160688

Hi Folks,

I will shortly be leaving the country and need to sell some of my
atari goodies.

Atari mono monitor (with tilt & swivel base) 60 UKP
Supra hard drive with 48MB Seagate drive installed 100 UKP
520STFM with 2MB xtraram - needs new keyboard make me an offer

I think these prices are reasonable, but I'll also listen to people who
want to make me an offer instead.

--

Rob Thompson robt@bristol.st.com
SGS-THOMSON Microelectronics "nothing unreal exists"

2356. Re: Wanted: Atari newsgroup l

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: John Steinmetz <jongleur@delphi.com>
Message-ID: <h1LBryM.jongleur@delphi.com>
Source record: 160689

Eric March <diehl@bonk.io.org> writes:

>CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
>: Subject: Wanted: Atari ST newsgroup list
>
>: What are the exact names for all the Atari ST newsgroups, so the sysop here can
>: pick 'em up for me? He only has this one and c.s.a.tech so far...
>
>From memory:
>
>comp.sys.atari.announce
>comp.sys.atari.st

>comp.sys.atari.st.tech
>comp.sys.atari.advocasy (Fringe, with more flamewars than anything)
>comp.sys.atari.programmer
>
>There are other mostly dead ones (like abg.atari.st) on fringe networks.
>
>Other Atari newsgroups:
>
>alt.jaguar
>alt.2600

>rec.games.video.atari
>rec.games.video.2600
>rec.games.video.classic (arguable; lots of 2600 buffs though)

Actually, alt.2600 is NOT an Atari group. It is a hacker/phreaker group.
Just so ya know...

--John Steinmetz
jongleur@delphi.com

2357. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: frank@tachyon.demon.co.uk
Message-ID: <808577262_OASIS_@tachyon.demon.co.uk>
Source record: 160690

In article <40sfm7$elu@newsbf02.news.aol.com>
alfasoldt@aol.com (Al Fasoldt) said:-

>From any dealer that sells MagiC.

Ahahahaha... Sorry, I'm over it now. The time we've had to wait for a Falcon version of MagiC is absolutely stupid :(Considering the original thread was about TOS 4.xx for Falcon users, MagiC still isn't an option yet. I wish it !*&%^"*&^!" was, but it ain't :-(

Cheers,
Frank.

--

-=-
Frank Charlton : Reviews Editor, ST Format Magazine.
frank@tachyon.demon.co.uk -=- stformat@cix.compulink.co.uk
Using a USR Courier Dual Standard V.34 provided by US Robotics
-=-

2358. Re: Atari St and the Net

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: frank@tachyon.demon.co.uk
Message-ID: <808577498_OASIS_@tachyon.demon.co.uk>
Source record: 160691

In article <40s8sm$j5p@btmpjg.god.bel.alcatel.be>
cgra@se.bel.alcatel.be (Chris Gray) said:-

>Is OASIS demon-specific, or should it work with any service provider?

You should be able to configure and use OASIS/NOS with any provider which can provide SLIP or PPP accounts. I've configured and used it for .netkonect with no problems, so it isn't Demon specific.

>More specifically, does it do POP over PPP?

Er... POP? If you mean POP3, that's a mail protocol. There is a modified version of NOS 0.42 which handles POP3 mail which you can use with OASIS. Connect to ftp.demon.co.uk and look in /pub/atari/ka9q/contrib/ - I think the file is called nos_pop3.zip or similar.

Cheers,
Frank.

--

-=-=-=

2359. Re: My Mouse keeps running away!?

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: tks@st.rim.or.jp
Message-ID: <40thiu$q2q@news.rim.or.jp>
Source record: 160692

In article <40mifu$n2m@usenet.INS.CWRU.Edu>,
Sanjay Parker <sxp17@po.CWRU.Edu> wrote:
>
>In a previous article, mbecroft@iconz.co.nz (Mario Becroft) says:
>
>>Two mice of different species and a track ball all exhibit this often
>>annoying behaviour. Does anyone know why - and better still - how to fix
>>it. The mouse pointer usually moves horizontally across the screen
>>unaided. There is not much inside the mouse. I would be interested to
>>know if this is common to other people (or less seriously) - if it is
>>all the cats I keep!
>>
>
>
>I have the same problem with my Falcon 4MB TOS 4.04; My mouse pointer runs
>down vertically, however. . .
>
>It even does it with the MINT/TAF package under X-windows . . .

Mine runs only in Z axis... Vertical, to be honest.
Do you have a separate keyboard interface? I have both DEKA2 and FreeKeys intefaces, and both has the same toruble.

Takashi

2360. ST/Falcon Ratio Results (at last)!

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: msh@mserv1.dl.ac.uk
Message-ID: <40srvo$et9@mserv1.dl.ac.uk>
Source record: 160693

Results of Survey
~~~~~~~ ~~ ~~~~~~

First a big thanks to everyone who took part, I'm sorry if you wished to take part but missed out on this survey. The results are based upon the 66 responses I received (including myself), of which many of you owned several machines, and a number of you answered for the other members of your family or club members.

Overall a very good response for a survey that ran a little over a week. Based on my results I may decide to run a more in depth survey in the future to see how much many of you have expanded your systems.

The results are as follows (please allow for any very minor discrepencies in these figures as the calculator I'm using on the SUN here in work seems to be emulating Pentium maths logic, or put another way the results vary for the same sums from one input to another). I have to combat this ran the figures through 4 times and balanced them out roughly.

```
================================================================================
Machine Number counted Percentage Comments

TOS Based:

ST 69 32.86% Large as expected
STE 27 12.86% Less than I imagined
Mega ST 13 6.24%
Mega STE 3 1.44%
TT 12 5.76%
Falcon 52 24.96% Lot higher than expected

8 Bit:

Atari 400 1 0.48%
Atari 600XL 1 0.48%
Atari 800XL 5 2.40%
Atari 130XE 2 0.96%

Consoles/Handhelds:

2600 3 1.44%
Lynx 4 1.92% { Low but it was a
Jaguar 6 2.88% { computer survey

Portables/Other Atari's:

Stacy 3 1.44%
Portfolio 2 0.96%
ST Book 2 0.96%
```
~~~~~~~

Other Computers Running Atari Software:

PC 3 1.44%
Macintosh 2 0.96% Both using MacMagiC

==========

Totals
~~~~~~

Total TOS Based Machines = 176 (84.48%)
Total 8 Bit Machines = 9 (4.32%)
Total Consoles/Handhelds = 13 (6.24%)
Total Portables/Other Atari's = 7 (3.36%)
Total Other Computers = 5 (2.40%)

Total Number of Machines = 210

Hope you find these results interesting. Bye!

++
+ Mark Stephen Smith : msh@dl.ac.uk or dlms@nessie.mcc.ac.uk +
+ Atari Web Pages : http://www.mcc.ac.uk/~dlms/atari.html +
+ +
+==+
+ Atari FTP List maintainer, Atari Web Page creator and maintainer. +
+ Member and writer for CAIN (Central Atari Information Network) +
+ Atari 1040STF, 4Mb Falcon 127Mb HD, Atari Jaguar, Atari Lynx +
++
~~~~~~

2361. Wanted - YAK's WWW page or email address

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: geoffc@adam.com.au
Message-ID: <40t0ns$kmt@eden.adam.com.au>
Source record: 160694

Hi all...

Anyone know YAK's (Jeff Minter) WWW page or e-mail address.

Thanks for the help.

Geoff
---
geoffc@adam.com.au -- geoffc@campg.mtx.net.au

2362. Re: * What happened to Quick ST II? *

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <40tbqa$p55@news1.halcyon.com>
Source record: 160695

In article <40p8r8$ofg@jake.esu.edu>, George W Garner <garnerg@esu.edu> wrote:
>---> Does anybody know what happened to Branch Always Software, the
>authors of Quick ST II, a great Gem desktop accellerator? I tried to
>call in a credit order but got some lady (weird). A call to Ontario

George, perhaps you haven't check any Atari magazines in the last few years.
Branch Always Software moved to Washington state in 1990, so the Ontario
number and address you have is way way way out of date. Quick ST 2 was
upgraded to Quick ST 3 in 1991 which was then upgraded to Warp 9 in 1992
and is now sold by Codehead. So just call any Atari dealer in the known
universe and ask to buy Warp 9, and what you are really getting is an
upgraded version of Quick ST II.

- Darek

--
==========
Darek Mihocka, email:brasoft@halcyon.com http://www.halcyon.com/brasoft/
c/o Branch Always Software, 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 Compuserve:73657,2714 AOL:brasoft

2363. FS: ATARI 1040 ST with tons of stuff

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: aisriley@acs.eku.edu
Message-ID: <1995Aug16.144452.6116@acs.eku.edu>
Source record: 160696

I am posting this for a friend. Send replies to AISRILEY@ACS.EKU.EDU

ATARI 1040ST - 1MB memory, internal disk drive and color monitor,
external disk drive (Master 3S/3SD), 1200 baud external modem (AVATEX
1200hc), with owners manuals, all cables and power packs, plus the
following software (all purchased).

Flight Simulator and 4 scenery disk.
Sundog the Frozen Legacy
Time Bandit
Micro Leauge Baseball (game & box score disk, stat compier disk)
Basketball
Superbike Challenge
Speedball
Falcon
Red Lighting
Balance of Power
Test Drive
Gaunlet
Blood Money
Sub Battle
Carrier Command
Xenon
Silent Service
Mean 188
Populous
Waterloo
Virus Firebird
Bloodwych
North & South
Red Storm Rising
Deep Space
Dragons of Flame
Comic Pirate
Powermonger
Disciples of Steel
Millennium
Show of the Beast
Kult
Pirates
Stargoose
Lost Duchmans Mine
Police Quest 1 & 2
Manhunter
Advanced Destroyer Simulator

ST Talk

Asking $150.00 or best offer for all of the above (buyer pays shipping).

2364. Re: UK National Lottery Program Now Available

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: Mark Butler <Mark@dwell.demon.co.uk>
Message-ID: <446577233wnr@dwell.demon.co.uk>
Source record: 160697

Re - the lottery is a Con by the government.

I'm not the government! - Although I do agree that the lottery on the whole is a bit a a con - i.e. we buy the tickets and some opera that most of us will never see gets x-million pounds.

The program makes no claims to improve your chances significantly, and is very honest about the actual chances of winning - Quotes in the manual file include the fact that your chances are 14 million to 1, And that 50% of the money is given away, and the rest is heavily biassed towards the jackpot.

You will get approx 24% of your stake back.

Lottery Companion simply makes things easier for those users who choose the play the lottery, especially if you run a syndicate.

Personally its a bit of fun for a couple of quid a week. Definately NOT to be taken seriously.

The program is very usable in unregistered format, and the registration fee is a measly five pounds. And the amount of hours that I have spent on this project doesn't add up to many pence per hour for my trouble.

By all means have a go at the government (I work as a engineer for BT - so I've got plenty to contribute) - But as a programmer still supporting the Atari, I would appreciate it if you didn't have a go at me persionally (Maybe I'm being a bit sensitive - but we do get attached to our programs!)

Thank you for your time - Especially to all those who have so far shown an interest, which includes a lot of very interesting people, I've enjoyed talking to you all..

--
Mark Butler

2365. Re: My Mouse keeps running away!?

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: alex@alshouse.demon.co.uk
Message-ID: <808597040_OASIS_@alshouse.demon.co.uk>
Source record: 160698

In article <40mifu$n2m@usenet.INS.CWRU.Edu>
sxp17@po.CWRU.Edu (Sanjay Parker) said:-

>
>In a previous article, mbecroft@iconz.co.nz (Mario Becroft) says:
>
>>Two mice of different species and a track ball all exhibit this often
>>annoying behaviour. Does anyone know why - and better still - how to fix
>>it. The mouse pointer usually moves horizontally across the screen
>>unaided. There is not much inside the mouse. I would be interested to
>>know if this is common to other people (or less seriously) - if it is
>>all the cats I keep!
>
>I have the same problem with my Falcon 4MB TOS 4.04; My mouse pointer runs
>down vertically, however. . .

Same here to, I've tried everything but it still happens. I always parinoid that
i've been reinfected by the Ghost virus. Well I guess I could write a program
to monitor the IKBD to see if it is the IKBD sending commands or the OS
dreaming :). My machine is a Falcom030 4MB Tos 4.01 btw.

--

Alex.
"Oh..."
No Cats in the house, maybe a few rats though.....

2366. Re: Copying without copy protection?

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: ab164@yfn.ysu.edu
Message-ID: <40tl78$30r@news.ysu.edu>
Source record: 160699

>Yes, but, if you read his product literature it says it will run
>90-95% of all Atari software. I think games make up about 75-80% of
>the ST's library. So, where's that figure come from. Also, it doesn't
>say it won't run games or that it will only run gem software anywhere.
>All it says is that it won't run copy protected software. So, if there
>Shown 84%, press <SPACE> for more, 'q' to quit, or 'h' for help
was a way to make a workable, unprotected copy of say, Dungeon Master
>on a non-twisted, normally formatted disk, then it should run. That's
>the reason for my question. So, from now on, if no one has an answer,
>please don't respond. Thank you.

If it could have been done the hackers and crackers would have
been running Dungeon Master off their hard drives way back when! You
will have to resign yourself to only being able to run games that,
A. aren't copy protected, and B. don't insist on playing tricks with
the system.
The majority of ST commercial games don't meet these criteria,
though there were some that allowed HD installation. Most of those
should be playable.
heck for around $150.00 plus shipping you can get a used
1040ST w/SC1224 and play your brains out, or at least till your wrist
feels like it is going to fall off! 8-)
Tom Lamparty (ab164@yfn.ysu.edu)
--
Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 85MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

2367. Re: THING: Icons & Fonts

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FHQSBJALUP@zaphot.augusta.de>
Source record: 160700

In <40s62d$pgq@olivea.ATC.Olivetti.Com> Savino Grillo AB wrote:

> 1- Is it possible to replace/change fonts using GDOS/Tos 1.4
> (so no Magic neither Nvdi..)

When you are using Atari's FontGDOS, you can use any GDOS fonts for
Thing's windows. Just copy all the files from GEMSYS-folder of Thing's
distribution archive into your local C:\GEMSYS-folder on your harddisk
and edit C:\ASSIGN.SYS:

PATH = C:\GEMSYS <- this is the folder, where all FNT-files are

04p SCREEN.SYS <-- use 04p for 640*400 ST
DCHENM05.FNT 03p for 640*200 ST
DCHENM07.FNT 02p for 320*200 ST
DCHENM11.FNT
DCHENP07.FNT
DCHENP10.FNT
DCHENP13.FNT
DCHENP17.FNT
THING04.FNT
THING10.FNT

With VDIFont (sorry ... i don't know where to FTP it...) you can
replace the system font too - but alternate system fonts must be
8*8 or 8*16 pixels!

> 2- Which is the best/easy way to import or design new icons ?
> I tried with some resource editor but frankly was a nightmare
> so I give up....

Try any RSC-editor wich is able to handle colour icons (Interface, Zoom)

or

use only MONOICON.RSC (remove ICONS.RSC, copy MONOICON.RSC to Thing's
start directory and rename it to ICONS.RSC) and you can edit the resource
with every RSC-editor wich is able to handle standard monochrome GEM icons.
(e.g. ORCS, WERCS etc.).

Ciao... Arno

--
Arno Welzel aw@zaphot.augusta.de
Arno_Welzel@A.maus.de

2368. New User Group

Newsgroup: comp.sys.atari.st
Date: 1995-08-16 00:00:00 UTC
From: Bill Ash <ash@muskoka.com>
Message-ID: <40to70$l72@blue.muskoka.com>
Source record: 160701

I have started a new ST/TT/Falcon user group in Canada. If anyone wants more info e-mail me

ash@muskoka.com

2369. FALCON WANTED

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <b35_9508171527@flight.org>
Source record: 160552

```
> LOOKING FOR A USED FALCON PLEASE REPLY
> GIVE SPECS & CONDITION , & PRICE
> REPLY HERE

COULD YOU TURN OFF YOUR CAPS LOCK? My ears are ringing!

---
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

2370. Re: TOS.IMG

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <b36_9508171527@flight.org>
Source record: 160553

> >I want to make a TOS.IMG file. At what adress does the TOS ROM start, and
how
> >large is it? (I want to be able to get 1.x and 2.06, if there is a
difference)
>
> TOS 1.4 : start at FC0000 end = FF0000 size = 192K
> TOS 2.06 : start at E00000 size = 256K (I'm not 100 % sure this is the right
> start address).
>
> >And: is there any chance of burning a v2.06 TOS.IMG into some EPROMS, and
have
> >it work in this 520STfm? (upgradeing from 1.0 to 2.06 without one of those
> >special cards)
>
> No way. The reason they made those special cards is that TOS 2.06 starts at a
> different address. Also TOS 2.06 is written to run relative to this address.
> You need some modifications in hardware.

Or hack the TOS.IMG? Oh well.

The simple program I wrote to dump TOS 1.0 in GFA Basic 2.0 doesn't work, I
just get a file full of 0xFF's when lookd at with MemFile (3.0). it looks
something
like this:

```
open "O",#1,"c:\tos.img"
bput #1,&HFC0000,192000
close #1
```

I also tried using MemFile's copy command to do this, but it skips the last 6k
and gives me a "Can't copy one or more addresses" or somesuch error. Arrgghh!
Has someone already written a program to dump TOS.IMG files? Anyone know of any
better Hex editors that can copy RAM/ROM into a disk file? Could someone just
send me a 2.06 image file?

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

2371. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <b37_9508171527@flight.org>
Source record: 160554

> > Warp is faster.
>
> That's allmost the truth 8-).
>
> Warp 9 is faster with TEXT. Warp 9 doesn't improve the speed of graphics
> (unlike NVDI).

Thats* almost the truth, yes, on my machine Warp 9 accelerates text over
1000% of normal. But Warp9 does* improve graphics 200%-400% of normal too.

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

2372. Re: TOS files written to

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <b38_9508171527@flight.org>
Source record: 160555

```
> >Could someone please remind me of the formatting commands to create a DOS
> >disk that will write files from TOS?
>
> format /f:720 a:

AFAIK, you have to put the "a:" before* any switches, or else FORMAT.COM will
barf.


---
* Kivi (unregistered) 1.41 *
------------------------------ -//- ------------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
------------------------------ -//- ------------------------------
```

2373. Re: RAMWORLD 2

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <b39_9508171527@flight.org>
Source record: 160556

> >The Aug'93 issue of Atari ST Review mentions a program similar to 3D
> >construction set called "RAMWORLD 2". Anyone know where to find this? And:
Wha
> t
> >the heck is 3D construction set?
> 3D constuction kit is a massive game creator like seuck but for 3d games but
> they are all the same and boring. If you tell me the source listed in Review
> then I'll try and get a copy and put it in the archive.

It says: L.A.P.D, 80 Lee Lane, Langley, Heaton, Derbyshire, DE7 7HN
Its disk no. M.107.

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

2374. Was the ST Book ever actually made?

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: fender@intellimedia.com
Message-ID: <4106qs$pc4@nntp.atlanta.com>
Source record: 160557

Years ago I remember seeing a preview and picture
of a smaller-than-Stacy ST laptop. Was it ever
manufactured? If so, I'd love to have one.

THE Storehouse of the Arcane

2375. What Atari-compatible computers are...

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: fender@intellimedia.com
Message-ID: <4106tq$pc4@nntp.atlanta.com>
Source record: 160558

...available now? I remember reading about a revised
Falcon and perhaps other systems.

THE Storehouse of the Arcane

2376. Re: Reading MS-DOS disks with ST: How?

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: Mark Butler <Mark@dwell.demon.co.uk>
Message-ID: <136923659wnr@dwell.demon.co.uk>
Source record: 160559

In article: <40q17k$bgh@pobox.csc.fi> tkorpi@convex.csc.FI (Teemu Korpipaa)
writes:
> Path:
dwell.demon.co.uk!news.demon.co.uk!dispatch.news.demon.net!demon!tank.news.p
ipex.net!pipex!news.sprintlink.net!sunic!sunic.sunet.se!news.funet.fi!news.c
sc.fi!convex!tkorpi
> From: tkorpi@convex.csc.FI (Teemu Korpipaa)
> Newsgroups: comp.sys.atari.st
> Subject: Reading MS-DOS disks with ST: How?
> Date: 15 Aug 1995 11:42:44 GMT
> Organization: CSC - Tieteellinen laskenta
> Lines: 15
> Distribution: sfnet
> Message-ID: <40q17k$bgh@pobox.csc.fi>
> NNTP-Posting-Host: convex-e.csc.fi
>
> OK, stupid questions part I...
>
> I don't even own a ST yet (trying furiously to buy one, thought), but I
would
> like to know is it possible to read MS-DOS formatted disks with ST. Or is
it
> possible to write atari-format (TOS isn't it?) with PC? I remember reading
> that the procedure is possible, but how?
>

Any D/S disc (720k) formatted on my PC is read by my STE, but Discs
formatted on the STE can't be read on the PC.

The formats are almost identical - It's just that the ST is more aggreeable
than the PC.

There are programs that allow the ST to create a disc that the PC will read
- But I prefer to work the other way.

--
Mark Butler

2377. Re: Wanted - YAK's WWW page or email address

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: ekallion@cc.Helsinki.FI
Message-ID: <410eqh$j6b@oravannahka.Helsinki.FI>
Source record: 160560

geoff camp (geoffc@adam.com.au) wrote:
: Hi all...

: Anyone know YAK's (Jeff Minter) WWW page or e-mail address.

www.magicnet.net/~yak/

eSa

--
Esa Kallioniemi ekallion@cc.helsinki.fi
"YouCanDoDangerousThingsWithAssembler"

2378. Re: New User Group

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508171430.AA00510@ilmen.lanl.gov>
Source record: 160561

In comp.sys.atari.st, you wrote:

> I am Starting an Atari ST/TT/Falcon user group in Canada and am
> looking for new users. For more info email me

Er... one post would have been sufficient, Bill.

You posted this same message 8 times! Fall asleep on the keyboard?

-Hutch- @ Fair Dinkum Tech

2379. Re: Conversion DB-master One -> ASCII/PC-database

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.83.000A3D68@cfcsc.dnd.ca>
Source record: 160562
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

In article <40ph6k$jc4@nlrgup.nlr.nl> scheer@nlr.nl (Rienk van der Scheer) writes:
>Hello,
>A friend of mine is currently using an Atari ST 520. He is
>using the program DB-master One, for keeping a quite large
>database. Now, he's feeling the computer is getting to slow,
>and for compatibility reasons, he wants to buy a PC.
>Is there someone who knows if there is any conversion possible
>from the db-master fileformat to a standard PC database format,
>or eventually to ASCII?
>When there's no such tool, can somebody explain the db-master
>format to me, I can write a tool myself.
>Please answer by email, I don't read this group too often.
>Thanks in advance,
>Rienk.
I am not familiar with db-master, however you should be able to export in
ascii delimited format, which should be acceptable to any dbase program.
good luck.bonne chance
-ken

2380. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: molin@cxc1.cl.msu.edu
Message-ID: <4111ob$rhj@cxc1.cl.msu.edu>
Source record: 160563

bikerbob@wchat.on.ca (James Schofield) writes:

>Does anyone have an stats and opinons as to which is better from the
>accelleration point of view. Now Warp 9 has the screen saver stuff but
>NVDI has the new GDOS routines written in as well.

I have only recently made the jump from Warp9 to NVDI and I'm continually amazed that it took me so long to do it. I get roughly 110% _BETTER_ screen acceleration with NVDI than I did with Warp9 (using GEM Bench) and I have had a _SIGNIFICANT_ decrease in crash prone-ness with my Falcon.

Nothing scientific about this, but here's me gut reaction to both products:

Warp9 developer is slipping out of the Atari community, future enhancements are not likely to appear.

NVDI version of GDOS is _NOTICEABLY_ faster than SpeedoGDOS. (It also has a utility for creating your own GDOS printer driver...)

NVDI is amazingly configurable, and allows printing to disk.

Warp9 has excellent mouse accleration controls, where NVDI is weak in this respect.

Warp9 includes a "PinHead" routine that speeds up loading program files. NVDI does not, and while ST users won't care (because PinHead is available for their machines) PinHead doesn't come close to performing on the Falcon as well as it does on STs...

Warp9 allows animated screen savers, which usually eat huge chunks of processor power. NVDI does not have screen saver feature at all.

What else? ..... I'm sure I"ll think of something.

Oh yeah... My final preference? I use NVDI. It's faster and more dependable.
--
=-=-=-=-=-=-= molin@terminator.rs.itd.umich.edu =-=-=-=-=-=-=-=
|||
Keep up the fight ||| I love my country
or lose the right... / | \ but I fear my government

2381. Re: Copying without copy protection?

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <4105f5$su@golem.wcc.govt.nz>
Source record: 160564

] If it could have been done the hackers and crackers would have
] been running Dungeon Master off their hard drives way back when! You
] will have to resign yourself to only being able to run games that,
] A. aren't copy protected, and B. don't insist on playing tricks with
] the system.

It _can_ be done. I managed to get dungeon master to run off hard-drive
a while back. It still checked the file with the protection from floppy,
but everything else was from hard-drive. Didn't make a lot of difference,
as it takes so long to depack the code, it's almost the same speed :)

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2382. Mint/Mintos/Mintnet/SLIP....

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <4105lk$su@golem.wcc.govt.nz>
Source record: 160565

Am I doing something wrong, or do I have to be a master C programmer,
and Unix master to get Mintnet running? I downloaded it, but all it
consists of is almost 2meg of source code. Presumably I now have to locate
the correct version of Mint, GCC, learn to use GCC, compile it, and then
try to work out how to patch it etc.... Is there any point in my
trying to get SLIP running decently on my ST, or shall I turf it and
by a cheap 286 or something to do it on?

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2383. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <40vof0$62l@preeda.internex.net.au>
Source record: 160566

Well I use BOTH warp and nvdi2.5 and nvdi3.0.

Personally i use warp for just about everything. But with nvdi 3.0 and speedofonts and TT fonts you cant go past it on ATARI WORKS & PAPYRUS (the demo version unfortunately) its great and really makes works quicker IMO.

I took the totally unscientific approach as far as choosing which accelerator by using my eyes. It seemed to me that Warp "looks" faster.

Mind you for musical stuff, NOTATOR SL (my seq of choice) should be run completely clean for safety reasons and even tho Cubase is supposedly compatible with NVDI, I still won't take a chance if i am using that program.

I've never really had any problems with WARP!

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2384. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <fa5_9508172257@genesplicer.org>
Source record: 160567

Re: _NVDI vs Warp9_, Maarten van den Berg wrote to All on 16 Aug 95:

MvdB> You really think anyone else than you still bothers with medium
MvdB> resolution ?

My guess is there are more people using ST Medium than any other Atari resolution, including ST High.

MvdB> Besides, benchmarks give a warped view anyhow, if you're running
MvdB> normal GEM-applications not all tests/GEM-calls have the same effect on
MvdB> performance.

True, and the CodeHeads have been saying as much all along, but NVDI advocates have been using benchmarks for years to make their case, so I think turnabout is fair play.

... Modem sex begins with a handshake...

2385. Re: Shielding in a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: James.Alexander@balmybeach.gryn.org
Message-ID: <75b_9508170845@tor250.org>
Source record: 160568

Just as an aside to the rf shielding issue. If someone did power up 500 watt cb amplifier they'd likely be paid a visit by the police before long as the legal limit is 4 wats (both USA and Canada). It would do more than mess somebodies falcon. The harmonics of the CB frequencies tend to sneak out easily and would land in the aircraft bands quite noisily.

TTYL,
James
--
| Fidonet: James Alexander 1:250/422
| Internet: James.Alexander@balmybeach.gryn.org

2386. Re: [Q] ICD Link - chaining onto other ACSI

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <808687776_OASIS_@pwomar.demon.co.uk>
Source record: 160569

In article <3032593414dc0d22@xs4all.nl>
maberg@xs4all.nl (Maarten van den Berg) said:-

>Paul Womar (paul@pwomar.demon.co.uk) wrote:
>
>> In article <40phf1$1qb@status.gen.nz>
>> mbecroft@iconz.co.nz (Mario Becroft) said:-
>>>I can't find a way of changing the Link's id, so I guess I have to change
>>>the id of the Megafile. If this is the case, where are the id jumpers
>>>located? And how can the id of the link be changed if necessary?
>>Sorry about that-probably my fault. The Link had an ID of 8(maybe 7) as far as I
>>know and this will pobably conflict with either the host in the megafile or with
>>either drive. I can't really help you except to say use the HDscan program or
>>use an HD util which can scan the id's of device eg Diamond Edge, ICD Utils etc.
>>This wil give the ID's so you can see which ones are conflicting. Changing the
>>ID on the LINK is not to be recommended as the host adaptor is expected to have
>>a certain number. You will have to find out the id's then examine the jumpers on
>>your drive either SCSI or Megafile as i understand it, the pins are normally in
>>banks of about 10 accros and almost always 2 pins wide and the 1st 3 pins are
>>for the ID as follows:
>>
>>ID: 1 2 4
>>Pin Row 1: 0 0 0 0 0 0 0 0 0 0
>> | |
>>Pin Row 2: 0-0 0 0 0 0 0 0 0 0
>>
>>The pinout shows both pins of 2 & 4 jumped together and 1 is left blank which
>>gives an ID of 6. If you find out the ID with software you should be able to
>>decode which pins are which. I can't help anymore for now but if you need the
>>HDscan software then you need only mail me...
>
>This is *definitely* wrong. The Link merely translates the SCSI-signal from the
>drive to ACSI and as such has *NO* ID at all ! The SCSI-drive(s) define the ID.
>So either change the ID of the external SCSI disk (every brand is different
>I'm afraid) or:
>Open megafile, look through round hole in shielding just in front of fan,
>you'll see a red dipswitch. With a pen or similar flick the middle switch of
>the three towards you. Thereby you've set it to ID 1 instead of 0. Don't touch
>the switch located to the right BTW.
>The computer always boots from the drive with the lowest ID, so decide first
>which drive you want to change before doing it.
It is NOT *definiely* wrong at all. Virtually everything I said was right(if not
all of it), obviously you have/have used a Megafile and you were better equiped
to this specific problem, the info I gave was corredt but inappropriate. Only a

few weeks ago I would have agreed with you that the Link had no ID but I quote from the HiSoft Squirel Storage Systems manual: " ... This is normally a numer between 0 and 6, allowing up to 7 devices to be connected on your SCSi chain (SCSI interfaces often have an ID of 7)." So who is more likely to be right-The manufacturers or a bloke with a Megafile?

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

2387. Re: ftp.std.com/pub/atari ? Does it exist?

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.79.0009B991@cfcsc.dnd.ca>
Source record: 160570

In article <DDCvwE.LI2@cf.ac.uk> "Dr Simon G.K. Williams" <williamssg@cf.ac.uk> writes:
>Has anyone managed to access the atari section at ftp.std.com? It doesnt
>appear to exist.
>Simon
try ftp.std.com:/customers3/src
or just ftp.std.com:/src which is a link to customers3/src
the atarist directory only has gnu and mint files

2388. Re: help installing linux

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <40v2t9$5ud@news.mdata.fi>
Source record: 160616

In article <40edh3$kjb@aesir.cs.cornell.edu>,
William Nell <nell@cs.cornell.edu> wrote:
>Hello, I was wondering if anyone could give me some pointers for installing
>linux on my TT (i.e. where to get files, what files are necessary, etc.).
>I've poked around in several ftp sites but I haven't found anything too
>useful in terms of instructions. Any help would be greatly appreciated.

Try http://www.spods.dcs.kcl.ac.uk/~tomlin
Hensa's WWW-site has also Linux-link to many Linux-sites and texts.

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/

2389. Re: ATARI ST PIRATE WAREZ SITES

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: Landstrider <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DDG8n1.LCr@ridgecrest.ca.us>
Source record: 160617

mrz5149@rit.cs.rit.edu (M. R. Zucca) wrote:
>In article <FHIDCFDRUP@cabal.shnet.org>, guenther@cabal.shnet.org
>(Thorsten Guenther) wrote:
>
>>
>> Markus Fritze (mfritze@mail.hh.provi.de) is a Mac programmer.
>
>So am I. Granted, I may new :)
>
>It seems that you were correct after all. However, I also found out
WHY
>the bits are ignored.
>
>16 bits. 3 colors (RGB). 16 is not divisible by 3 evenly. So you do 15
>which gives you 5 bits per color. Yeech! So you just ship the whole pack
in
>a 16 bit parcel and things work more smoothly and you get an alpha
channel
>bit to play with.
>
>Now that brings us to true 16 bit color. Since 16 is not divisible
evenly
>by 3 you're going to have to skew one or more of the colors (green would
get
>more bits or something like that) or do floating point based pixels :)
:)
>
>If you're going to be bothered with junk like this, you might as well
just
>do 24 bit color in a 32 bit packet. Then each channel is even, you're
doing
>damn near every color the eye can see, and you get a "real" alpha
channel
>that is as large as all the other channels.
>
>So the Mac scheme is not as "unlogical" as some would portray it.
>
>Anyway, I'm sure there's much better things to talk about in Atari
group.
>

While this is still fresh, I have a MagicCMac question that fits
into this discussion. I just installed NVDI for the Mac and in
the docs it states that it is compatible with Mac screens. With

out going into detail of the set up, I can not run 640*480 in 16bit (15bit<grin>) color. As a matter of fact NVDI refuses to load in that mode at any color setting except for mono,(looks like an assign.sys error), however at 800*600/256 everything is fine. Any Ideas? The machine is a Qudra 630/fpu/32meg ram/standard video (?).

Mike

2390. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: Landstrider <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DDG8zG.LGp@ridgecrest.ca.us>
Source record: 160618

tom.thomason@fpc.ct.se (Tom Thomason) wrote:
>On 03 Aug 95, maberg shot this through the ether to All ...
>
> m> CPU: 68060 @ 50 MHz
> m> 8 MB (max 128) RAM
> m> Video: TOM, 64-bit RISC, 2 MB DRAM, 27 MIPS (from Jaguar)
> m> DSP: Jerry, 64-bit RISC (from Jaguar)
>
>----------------------------- cut ---------------------------
>
> m> The Magazine-publisher is Atari-distributor for the Netherlands, so
I
> m> guess this article does have a bit more to it than just a rumour.
> m> All specs are taken from the article and reprinted without mistakes.
> m> (or permission ;-))
> m>
> m> I just wonder what you all have to say about this.
>
> It sounds to good to be true. I've been informed that this article
(with
>minor changes) was lifted from one which appeared in the French "Atari
>Magazine" several months ago. The specs are, of course, marvellous. The
big
>question is what this machine will cost if it ever actually appears. If
it
>palces itself in the same price class as the Commodore A4000 machines,
for
>example, it won't be anything that will be accessible to the mainstream
of
>Atari users.
>
> The other point that bothers me about the report is that Atari Corps
clearly
>stated a couple of months ago that ALL development on the computer side
of the
>business had been scrapped. I realise that Atari have a tendency to
either say
>too much or nothing at all, but it's unlike them to totally deny the
existence
>of any development if they had something like this in the works. I would
have
>expected something more on the order of "we're working on something but
we
>don't want to release any details at this time".

>
> OTOH, there WAS a rumour among Atari developers about a Power Atari
type
>of machine being developed for release at the end of next year. The
machine was
>to include RISC based (Jaguar) technology and this would seem to be
confirmed
>by the specs you've presented here. Then again there are still rumours
>concerning a Jaguar version with keyboard and HD faciclities. I suspect
that we
>won't know the truth until a new machine is suddenly presented at some
show. I,
>for one, am not holding my breath. The latest news I've heard is that
Atari
>have started up the Falcon production lines again due to sufficient
orders
>having been placed. This is, in a way, good news, but it's also somewhat
of a
>stab in the back for C-Lab, whose contract, AFAIK, forbids them to
produce low
>price Falcon clones as long as Atari themselves have stocks of standard
>Falcons.
>
>ATB,
>Tom
>
>

I agree about a stab in the back. I just purchased the Falcon Field
Service Manual from B&C Computer and in their add they announced
that new Falcons would be available in Sept. As I don't think Toad
could offer the C-Lab Falcon for re-sale at a profitable price, they
must be talking about Atari's rumored new production run.

Mike

2391. Re: Expose, Calamus SL and the universe

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: Landstrider <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DDG9EC.LKo@ridgecrest.ca.us>
Source record: 160619

gs01tph@panther.Gsu.EDU (Tommi Pekka Hietavuo) wrote:
>Are there any high quality 24-bit digitizers available for Atari TT
>today ? Can Expose be used with TT - and if yes, what are the specs
>(especially: how long does it take to digitize a 16- or 24-bit full-size
>SVHS picture..? Matrix MatDigi does this 15 seconds - and that's too
>long for my use..).
>
>Greetings,
>TH
>
Expos'e plugs into the Falcon PD port. Sorry :(

Mike

2392. St/Falcon Ratio Thoughts!

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: msh@mserv1.dl.ac.uk
Message-ID: <40v2oc$et9@mserv1.dl.ac.uk>
Source record: 160620

Well I've had a number of people contact me saying how interesting they found the results and how they'd like to take part in future surveys. A few interesting points that were raised included the high level of Falcon to ST computers. Sure if you add in STE's as an ST it is more like you'd expect but it was very high. Also people have mentioned that there seem to be less STE's and Mega ST's than they imagined.

Additional to the results given I have spotted a few that slipped through. These are a Falcon, a Jaguar, and an Atari 2600. Sorry about leaving these off. From my personal knowledge of peoples Atari range I could have extended the survey further but didn't want to do this, besides I know it would have added more Falcons and not so many extra ST's.

Question is then why is the number of Falcon's in comparison to other machines so high? I don't really have an answer but I can generally say most replies where either:

1. An ST or a few, another Atari and perhaps a Falcon (shows an upgrade path).
2. A single high spec Falcon (by high spec I mean lots of extras bolted on).
3. An ST another Atari and a PC or Mac (again shows an upgrade path).

Nobody in the survey from memory had more than one Falcon (odd exceptions were computer clubs with several of each machine). Very few people has a single ST, or at least a single un-expanded machine and no others. Lots of people owned 2 or 3 machines.

Draw your own conclusions but I'd love to read any further thoughts to this in a thread here. It would seem numbers for a Falcon group that several people requested in the survey may be justified.

++
+ Mark Stephen Smith : msh@dl.ac.uk or dlms@nessie.mcc.ac.uk +
+ Atari Web Pages : http://www.mcc.ac.uk/~dlms/atari.html +
+ +
+==+
+ Atari FTP List maintainer, Atari Web Page creator and maintainer. +
+ Member and writer for CAIN (Central Atari Information Network) +
+ Atari 1040STF, 4Mb Falcon 127Mb HD, Atari Jaguar, Atari Lynx +
++

2393. New User Group

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: Bill Ash <ash@muskoka.com>
Message-ID: <40u3c0$qi3@blue.muskoka.com>
Source record: 160621

I am Starting an Atari ST/TT/Falcon user group in Canada and am looking for new users. For more info email me

ash@muskoka.com

2394. New User Group

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: Bill Ash <ash@muskoka.com>
Message-ID: <40u3ct$qi3@blue.muskoka.com>
Source record: 160622

I am Starting an Atari ST/TT/Falcon user group in Canada and am looking for new users. For more info email me

ash@muskoka.com

2395. New User Group

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: Bill Ash <ash@muskoka.com>
Message-ID: <40u3d4$qi3@blue.muskoka.com>
Source record: 160623

I am Starting an Atari ST/TT/Falcon user group in Canada and am looking for new users. For more info email me

ash@muskoka.com

2396. New User Group

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: Bill Ash <ash@muskoka.com>
Message-ID: <40u3dd$qi3@blue.muskoka.com>
Source record: 160624

I am Starting an Atari ST/TT/Falcon user group in Canada and am looking for new users. For more info email me

ash@muskoka.com

2397. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <160_graham@grasper.demon.co.uk>
Source record: 160625

It was none other than sinclap2954@cobra.uni.edu who did write on 15 Aug 95
that .... s> Atari is out of the computer business, deal with it..

No Atari Corporation is out of the computer business ! Dealt with !

s> The Atari Jihad...not as powerfull as Iran, but equally fanatical!

I'd say your personal crusade in this newsgroup is by far the most fanatical
rubbish going . We after all enter here with no attempts to do anything but
discuss some of our computer interests and also to help supportour fellow Atari users

.. what exactly are you doing thought and what are you hoping to acheive ?
I don't think you know either as It strikes me you are a man possessed and If
I am not mistakes a man with a secret love affair with his old STFM which he
refuses to acknowledge due to a repressed childhood and some sort of mother
fixation ... <grin>
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

2398. FS: Mega ST4 DTP System

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: fillmore@pt.Cyanamid.COM
Message-ID: <DDFLu0.HL3@news.zippo.com>
Source record: 160626

Mega 4, color with all acoutraments including second DS drive and
SLM605 Laser -- $2,000; includes shipping!

Call Wendy Fillmore 908/422-6737 or reply to msg.

2399. TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: erabosa@lmera.ericsson.se
Message-ID: <40user$a8@erinews.ericsson.se>
Source record: 160627

Hi,

I need TOS 2.06 to try STonX, the old TOS 1.4 in my ancient ST
dosen't work, since I will use it for STonX only a img file
is all I need (no ROM:s), I know TOS is Copyright Atari, so my
questions are:

Is Atari selling TOS 2.06 as a separate product ?

Is there some upgrade 1.4 -> 2.06 options ?

Or even better may I use TOS 2.06 free if I can get a copy of it
from some generous person on the net (hint hint...) since I do
own an Atari (which ofcourse includes a TOS right to use license) ?

If I have to buy it can someone give me a hint of a store in Sweden
that is selling it, the last store that sold Atari stuff around
here was closed a while ago.

/Anders Bostr&#65533;m

2400. Re: Cubase:questions and WTB

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <410her$dh5@preeda.internex.net.au>
Source record: 160628
Cross-posted to: rec.music.marketplace,rec.music.makers.synth,comp.sys.atari.st

John Moon (johnmoon@connexus.apana.org.au) wrote:
: : Will Cubase 2.0(Audio? 3.0? Pro?) run on an Atari 520 ST with 1meg
: : and a single sided drive? And if so, do any of you have a copy you'd
:
: Cubase will run on a 1meg machine, But.....2 meg is preferable.
: You can run 2.0 from one disk, but 3.0 is a different proposition,
: you should really be using a Hard Disk for it as it is quite large.
:
: Qbase Audio on the seq side is really qb3.0 it will be to no advantage
: to you unless you have the Yamaha CBXD5 or whatever you want to use
: for digital recording.
:

: (Flames galore for this one)I reckon if you want REAL power then go
: the NOTATOR SL route, it's not quite as friendly at first, but after
: you get into it you'll find its a MUVVA****** of a sequencer.

Apart from CUBASE being better the notator :-), I'm not sure how you'll
go with a single sided disk drive.

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

2401. Re: Cubase:questions and WTB

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <40voss$62l@preeda.internex.net.au>
Source record: 160629
Cross-posted to: rec.music.marketplace,rec.music.makers.synth,comp.sys.atari.st

```
: Will Cubase 2.0(Audio? 3.0? Pro?) run on an Atari 520 ST with 1meg
: and a single sided drive? And if so, do any of you have a copy you'd

Cubase will run on a 1meg machine, But.....2 meg is preferable.
You can run 2.0 from one disk, but 3.0 is a different proposition,
you should really be using a Hard Disk for it as it is quite large.

Qbase Audio on the seq side is really qb3.0 it will be to no advantage
to you unless you have the Yamaha CBXD5 or whatever you want to use
for digital recording.

(Flames galore for this one)I reckon if you want REAL power then go
the NOTATOR SL route, it's not quite as friendly at first, but after
you get into it you'll find its a MUVVA****** of a sequencer.

I use both sequencers, but for me NOTATOR rules.

--
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

2402. FS: Atari ST Soft/Hardware

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: asmodeus@telerama.lm.com
Message-ID: <410dt4$4sr@india.lm.com>
Source record: 160630
Cross-posted to: comp.sys.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,misc.forsale.computers,misc.forsale.computers.other.systems,misc.forsale.computers.other.software,pa.forsale,pgh.forsale,pitt.forsale,us.forsale.computers

Most software has original boxes and documentation.
All software are original disks, not back-ups or copies.
Some of the hardware also has the boxes that they came in,
but some do not, such as the hard drives, disk drives for parts,
1040 case and RF shield, etc.

All prices are in US Dollars and do not include Shipping costs.
All prices are negotiable and open to reasonable offers.
Payment by personal check will be shipped after the check clears
my bank, aprox. 5 working days. Payments by money orders will be
shipped the day after payment is received.
Priority will be given to orders of 5 or more items.
This list current as of: 8/17/95

Item Name starting with (P) is possibly sold, in negotiations,
or awaiting payment.

ATARI HARDWARE FOR SALE:
ASKING
PRICE ITEM NAME

$350.00 1040 ST/F 4megs mem., tos2.06 TEC board,
ADspeed 16mhz upgrade.
$175.00 1040 ST/F(M?) 1meg memory MIGHT BE 520
$350.00 1040 STE 4megs mem.
$125.00 Color Monitors Atari brands
$125.00 Color Monitors Atari brands
$25.00 Color Monitors Atari brands (broken, power box)
$90.00 SM124 Mono Monitor
$80.00 (P) Indus GT External 720k Floppy
$25.00 The BEst TrackBall
$35.00 The Cordless Mouse (Practical Solutions)
$300.00 Toadfile 130meg + 80meg HD w/ICD+ host
$160.00 ShoeBox 80meg HD w/ICD+ host
$110.00 20meg shoebox, atari adapter
$20.00 Mouse Master
$15.00 Monitor Master(toad brand?)
$30.00 Video Key
$15.00 ST Video Digitizer
$110.00 The Complete Colour Solution (Vidi-ST, Vidi-RGB
and VidiChrome ST)
$100.00 Stereo Replay audio digitizer
$35.00 ST Sound Digitizer (Hippopotamaus)

$8.00 2 assorted internal floppy drives for parts
$10.00 1040 case and rf shield (used)

ATARI SOFTWARE FOR SALE
ASKING
PRICE ITEM NAME

$5.00 Arctic Fox
$5.00 Atari 1st Word ST
$5.00 Atari 1st Word ST
$5.00 Atari ST Academy
$5.00 Atari ST User Magazine: Disks: Oct 1990 - Sept
1991, w/2 unknown demo disks
$10.00 Autoduel
$10.00 Backup! (Michtron)
$5.00 Balance of Power 1990 edition
$10.00 (P) Battle Chess
$10.00 Battletech - cresent hawk's inception
$15.00 BBS Express ST
$5.00 Blacklamp
$10.00 Bloodwych
$10.00 (P) Bureaucracy
$10.00 Club Backgammon
$10.00 Codehead G+ Plus
$20.00 Codehead Hotwire
$10.00 Codehead Lookit & Popit
$20.00 Codehead Maxifile
$20.00 Codehead Multidesk Deluxe
$10.00 Codehead Utilities
$15.00 Codehead Warp 9
$10.00 Curse of the Azure Bonds
$10.00 DC Data Diet
$10.00 DC Desktop
$5.00 DC Utilities
$5.00 Death Bringer
$5.00 Death Sword
$10.00 Defender of the Crown
$25.00 Deluxe Paint ST
$15.00 Diamond Back II
$20.00 (P) Diamond Edge
$5.00 Dragons of Flame
$10.00 Dungeon Master
$10.00 Dungeon Master
$5.00 E-Z Data (database)
$10.00 Ed Hak
$10.00 Elite
$5.00 FAST (util)
$5.00 FAST - Key SHell and "AND"
$5.00 Gauntlet
$45.00 GFA Basic 3.5e disk, 3.0 manual

$5.00 H&D Base (database)
$10.00 Hacker II: Doomsday Papers
$10.00 Hard Disk Toolkit (Beckmeyer Develop.)
$10.00 Hillsfar
$10.00 ICD - Advantage ST - Harddrive util disk
$20.00 ICD Clean-up ST
$5.00 Ikari Warriors
$5.00 Image Art - icons, 2 disks
$15.00 Interlink ST (term)
$5.00 (P) Jewels of Darkness
$5.00 Kis Terminal
$35.00 Laser "C"
$5.00 Lock-on
$5.00 Lock-on
$5.00 (P) Lurking Horror
$7.00 Ma Hubbards Cupboard and assorted utils
$10.00 Mega Traveller 1: Zhodani Conspiracy
$7.00 Metro Cross
$15.00 Michtron BBS 3.0
$10.00 Mindshadow
$10.00 MVG - Multi Viewer Graphica
$5.00 (P) Neodesk
$250.00 PACE (Pittsburgh Atari Computer Enthusiasts)
Library Disks Aprox 350 disks
$100.00 PACE UK Disks 200 disk
$5.00 (P) PC Ditto
$10.00 Populous
$5.00 Primetime
$15.00 Print Master Plus, w/ art gallery 1 & 2
$5.00 Pro Copy 1.22
$8.00 Roadwar 2000
$7.00 Roadwar Europa
$5.00 Rogue (2 of them) selling both together
$7.00 Rolling Thunder
$7.00 Scurples
$10.00 Shadowgate
$8.00 Shanghai
$5.00 Space Conquest: A Galactic Odyssey
$15.00 Speedball 2
$7.00 ST Action Magazine: Disks: 10, 12, 14-25
$7.00 ST Format Magazine: Disks: 15-27 + Jan 91
Interphase game demo
$5.00 ST Karate
$1.00 ST X-press Magazine: Disks: vol.2 #8 jan 89
$10.00 ST-Talk Professional 2.0
$15.00 (P) STalker 3 term
$3.00 START Magazine: Disks: Vol.5#7, vol.5#3, vol.4#7
$10.00 (P) STeno
$10.00 Temple of Aphsai Trilogy
$5.00 Time Link

$15.00 Timeworks Data Manager ST
$15.00 Timeworks Word Writer ST
$5.00 Tool Box volume 1
$8.00 Top Gun, still in box
$8.00 Top Gun
$15.00 Ultima V: Wariors of Destiny
$15.00 Ultimate Virus Killer
$10.00 Universal Item Selector 3.32
$10.00 Universe II
$10.00 Universe III
$5.00 Wanderer
$10.00 Wizworks Image Cat - pic cataloger
$12.00 Wizworks Mugshot w/data disks 1-3

$35.00 Assorted Atari Magazines
ST Informer, ST Format, STart, Current Notes, etc

asmo
Internet: asmodeus@telerama.lm.com
WWW: http://www.lm.com/~asmodeus/
BBS: (412)343-1422 username: SysOp*Aragon

Web page will be added soon to have the current status of Atari
items for sale and asking prices. I will also be adding the
up to date list to my plan file, to get my plan file:
finger asmodeus@telerama.lm.com

2403. Re: TOS files written to

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: am136@FreeNet.Carleton.CA
Message-ID: <DDHBw9.E42@freenet.carleton.ca>
Source record: 160631

CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) writes:
>>format /f:720 a:
>AFAIK, you have to put the "a:" before* any switches, or else FORMAT.COM
>will barf.

No you don't and no it doesn't.

Stephen

2404. FS: Atari ST Games, $10 each: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <411cud$957@linda.teleport.com>
Source record: 160632
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale

Bravo Sierra Computers
On-Line Games Catalog!

U=Unopened=Brand New. Still Shrink
Wrapped. If U is shown then B-M-D
all apply and I won't open Box.
B=Box=Box or Original Packaging
M=Manuals/Docs. If # before M means
More than 1 piece Manual/Doc i.e. 2M
D=Disk/s # of Disks i.e. 4D. If just D
than only 1 Disk.

=--=Any Game $10=--=Any Game $10=--= =--=Any Game $10=--=Any Game $10=-=
Title: Make: Codes:|U-B-M-D|
------------------------------------ ----------------------------|-------|
A.L.C.O.N. Taito |U |
Archipelagos Britannica | B M D|
BoBo InfoGrames/Terrific SoftWare|U |
California Games Epyx | B M2D|
ChampionShip Wrestling Epyx |U |
Crash Garret Metal Hurlant Logiciels |U |
Death Sword Epyx |U |
Deja Vu II / Lost in Las Vegas Icom Simulations, Inc. | B2M2D|
Dive Bomber Epyx | B M2D|
Dragon Scape Free Spirit SoftWare |U |
Final Assault Epyx |U |
Flight Simulator II SubLogic | 4M D|
The Games / Winter Edition Epyx |U |
Gato Spectrum HoloByte | M D|
Gauntlet Mindscape | B M2D|
Gauntlet Mindscape | M2D|
GFL Championship Football Gamestar |U |
Gold Runner II MicroDeal |U |
Golden Oldies (4 Games in One) Computer SoftWare Classics | B M D|
Golden Path FireBird |U |
Gunship Micro Prose | B3M2D|
The Hunt for Red October DataSoft | B2M D|
ISHAR Legend of the Fortress Silmarils | M2D|
Jet SubLogic | B2M D|
Joust Atari | M D|
Kings Quest/Quest for the Crown Sierra | B2M2D|
Kings Quest II/Romancing the Throne Sierra | B2M2D|
Kings Quest II/Romancing the Throne Sierra | M2D|
Kings Quest III/To Heir is Human Sierra | B2M3D|

Kings Quest III/To Heir is Human Sierra | M3D|
Knight Orc Rainbird/Firebird |U |
Major Motion MichTron | M D|
Man Hunter Sierra |U |
Mean 18 Famous Course Disk Volume II Accolade |U |
Metro Cross US Gold |U |
OIDS FTL Games/SoftWare Heaven | M D|
Out Run Sega | M D|
The Pawn RainBird/FireBird |U |
The Pawn RainBird/FireBird | B3M D|
The Pawn RainBird/Magnetic Scrolls | M D|
Phantasm Exocet Software |U |
Populous Electronic Arts | M D|
Prime Time First Row Software Publishng|U |
Project Neptune Epyx |U |
Questron II SSI | B2M2D|
Read-A-Rama Unicorn Educational SoftWare| B M2D|
Renegade Taito |U |
Rings of Zilfin SSI | B2M3D|
S.D.I. Cinemaware | B M2D|
Shadowgate Icom Simulations, Inc. | B2M2D|
Space School Simulator (the Academy). CRL Group PLC |U |
Space Station Oblivion Epyx |U |
ST Karate Paradox/ElderSoft SoftWare | M D|
ST Mega Pack / 5 Disk set of Games. Tyne Soft | M5D|
Star Glider RainBird/FireBird | B3M D|
Star Quake Terrific Software |U |
SwiftaR Accustar Software | B M D|
Techno Cop US Gold | B M2D|
Test Drive Accolade | M2D|
Their Finest Hour LucasFilm Games | B3M2D|
TV Sports FootBall CinemaWare | M D|
Ultima V (Warriors of Destiny) Origin Systems Inc. |U |
Warship SSI |U |
WishBringer InfoCom | B2M D|
World Karate Championship Epyx | M2D|
World Karate Championship Epyx | B M2D|
Zero Gravity MicroDeal | B M D|
Zynaps Hewson |U |
------------------------------------ ---------------------------|-------|

=--=Any Disk $5=--=Any Disk $5=--= =--=Any Disk $5=--=Any Disk $5=-=
Title: Make Codes:|U#B#M#D|
------------------------------------ ---------------------------|-------|
Balance of Power\Geopolitics in Nuclea Chris Crawford (1986) | D|
Balance of Power\The 1990 Edition MindScape, Inc. (1989) | D|
Brataccas Psygnosis | D|
Colonial Conquest SSI | D|
Defender of the Crown MindScape, Inc. | 2D|
Flight Simulator II SubLOGIC | D|

HippoBackgammon Hippopotamus SoftWare, Inc. | D|
International Soccer microdeal | D|
Leader Board with Dongle Access Software | D|
Millenium 2.2 Electric Dreams SoftWare | 2D|
MindShadow Activision | 2D|
OIDS FTL Games/SoftWare Heaven | D|
Sex Vixens From Space Free Spirit SoftWare | 2D|
Super Cycle Epyx | D|
------------------------------------ ----------------------------------|

All interested Parties Reply in E-Mail
to: bensmith@teleport.com or call
(503)256-9974 Anytime. Call for faster
service! Customer pays Shipping &
Handling. Feel Free to Distribute this
List!
--
Atari ST and Classic 8 Bit, Hardware, Software, 4 Sale. 24HRs. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs updated monthly. All replies in E-Mail to bensmith@teleport.com

2405. FS: Productivty SoftWare, etc. $5, $10 & $20 a title: Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <411deu$9m9@linda.teleport.com>
Source record: 160633
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale

```
Bravo Sierra Computers
On-Line Productivity Catalog

U=Unopened=Brand New. Still Shrink
Wrapped. If U is shown then B-M-D
all apply and I won't open Box.
B=Box=Box or Original Packaging
M=Manuals/Docs. If # before M means
More than 1 piece Manual/Doc i.e. 2M
D=Disk/s # of Disks i.e. 4D. If just D
than only 1 Disk.

=--=Any Title $20=--=Any Title $20=--= =--=Any Title $20=--=Any Title $20=-=
Title: Make: Codes:|U#B#M#D|
------------------------------------ ---------------------------|-------|
Easy-Draw MiGraph | B M6D|
The Graphic Artist (Application) Progressive Computer Applica| B M3D|
PHA$AR (Proffessional Home Accounting) Antic | B M2D|
Publishing Partner Professional Soft-Logik | B3M5D|
------------------------------------ ----------------------------------

=--=Any Title $10=--=Any Title $10=--= =--=Any Title $10=--=Any Title $10=-=
Title: Make: Codes:|U#B#M#D|
------------------------------------ ---------------------------|-------|
Analyze (Spread Sheet) Micro Systems Software | M D|
BB/ST (Bulletin Board SoftWare) QMI | M D|
Dac Easy Accounting dac SoftWare | M2D|
Data Manager ST (DataBase) TimeWorks | B M D|
Macro Mouse Antic | M D|
Modula-2 /ST Language/w xtra Text Book TDI SoftWare | 2M2D|
Personal Pascal (Prog. Language) Optimized Systems Software | M D|
PrintMaster Kyocera Unison World | M2D|
Publishing Partner Soft-Logik | 2M3D|
Read-A-Rama Unicorn Educational SoftWare| B M2D|
VIP Professional VIP Technologies | B5M3D|
VIP Professional VIP Technologies | M D|
------------------------------------ ----------------------------------

=--=Any Title $5=--=Any Title $5=--= =--=Any Title $5=--=Any Title $5=-=
Title: Make Codes:|U#B#M#D|
------------------------------------ ---------------------------|-------|
Analyze (Spread Sheet) Micro Systems Software | D|
Copy II ST Central Point SoftWare | M D|
Data Map Collect(Req. Maps & Legends 2 Antic | D|
```

EZ-Grade (Elect. Teachers GradeBook) Integral SoftWare | D|
1st Word Atari | 2M D|
FONTZ! (?) v.1.03 NEOCept | D|
GFA Basic Book Programmer Tutorial MichTron | D|
Let's Make Greeting Cards (PrintShop?) ValueTime | D|
Multi-Desk CodeHead | D|
The Music Studio Activision | D|
ProCopy Proco Products | M2D|
ST-Talk QMI | D|
Turbo ST SofTrek | D|
---------- ----------

All interested Parties Reply in E-Mail
to: bensmith@teleport.com or call
(503)256-9974 Anytime. Call for faster
service! Customer pays Shipping &
Handling. Feel Free to Distribute this
List!
--
Atari ST and Classic 8 Bit, Hardware, Software, 4 Sale. 24HRs. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs updated monthly. All replies in E-Mail to bensmith@teleport.com

2406. Stacey Wanted

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: Bill_von_Hagen@transarc.com
Message-ID: <UkB0BvGSMV1bA_S9A7@transarc.com>
Source record: 160634

I'm looking for a cheap Stacey for my collection. Please let me know if you have one that you'd be willing to sell cheaply. I'd even be interested in a broken one.

Thanks!

Bill
wvh@transarc.com

2407. Re: [Q] STe corrupts Hard Drive but really the DMA.

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3033b264_Claes.Holmerup@p5.dada.ct.se>
Source record: 160635

To: mbecroft@iconz.co.nz

Hello Mario,
You wrote:

> My STe has run well for a number of years but gradually has caused
> problems with Hard Drive corruption over the past 6 months or so. Now
> you can't use the Hard Drive at all on that computer. But is this
> always implicate the DMA as being faulty? This is different I think to
> the STe machines that had a faulty DMA from the beginning.
> Have other ST owners encountered this problem?

Check out which DMA IC is in your computer. In an STe, it should NEVER be
C025913. If it is, you should exchange it.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2408. Re: [Q] How do you unstick the HD shaft once and for all.

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3033b3e5_Claes.Holmerup@p5.dada.ct.se>
Source record: 160636

To: mbecroft@iconz.co.nz

Hi there Mario,
You wrote:

> I am easily able to get the Seagates going again with a quick free up
> with a pair of narrow nose pliers on the shaft. I know this sounds
> crude but the drive has no problems otherwise. The JVC 2 1/2" drive has
> the shaft internally encased. We have to take the lid off the drive to
> and *very* carefully move the platter by a push with a pen, again crude
> but we have been doing this for a couple of years now. The drives
> work absolutely fine otherwise.
>
> The shafts get stuck very firmly and just need a little nudge to free
> up.
> Has anyone come up with an answer to freeing up the shafts
> permanently?

Only possible thing, as far as I know, is to leave the HD's running at all
times. The problem is a sign of the motor giving up - even though it's possible
to keep it alive for some time (probably a long time) - there is no solution
but to exchange the spinning motor (if they are possible to come by...).

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2409. Re: Cubase:questions and WTB

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3033b664_Claes.Holmerup@p5.dada.ct.se>
Source record: 160637

To: nth@gladstone.uoregon.edu

Hello Geoffrey,
You wrote:

> I've just entered the world of MIDI and the only thing preventing me
> from becoming a drum and bass superstar:) is my cruddy sequencer.
> Will Cubase 2.0(Audio? 3.0? Pro?) run on an Atari 520 ST with 1meg
> and a single sided drive? And if so, do any of you have a copy you'd
> be willing to part with?

All Cubase versions (except Cubase Audio) runs on 1MB machines. However, if you plan to make score editing, you'll need at least 2MB. As far as I know, all versions are distributed on double sided disks, so there is a big problem if you don't have one.

Have a nice day,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2410. Re: Reading MS-DOS disks with ST: How?

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3033b851_Claes.Holmerup@p5.dada.ct.se>
Source record: 160638

To: tkorpi@convex.csc.FI

Hello Teemu,

> I don't even own a ST yet (trying furiously to buy one, thought), but I
> would
> like to know is it possible to read MS-DOS formatted disks with ST. Or
> is it possible to write atari-format (TOS isn't it?) with PC? I
> remember reading that the procedure is possible, but how?

The ST has no problems reading PC formatted disks - as long as they are
formatted as 720kB disks. The Falcon uses the 1.44MB format as well and older
machines can be enhanced with an 1.44MB drive (if you get an Ajax floppy
controller, TOS2.06 and make some other small modifications).

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2411. Re: 'Interactive' sequencers for Atari ST? Help wanted!

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3033b980_Claes.Holmerup@p5.dada.ct.se>
Source record: 160639

To: tkorpi@convex.csc.FI

Hello Teemu,

> Could someone recommend a flexible sequencer with real-time-controlling-
> of- sequences for atari ST? OK, I know KCS Omega II, of course... I
> just got a letter from Dr.T's music software: Omega II is discontinued
> from their line of programs. I've had the impression that they are
> dumping their whole line of atari-programs. I may be able to track a
> copy of KCS anyway, but I think it may be a little too advanced to my
> situation. I don't need algorhythmic composition or morphing effects. I
> just need a program that lets me to compose the 'bricks' and then just
> to 'build' the wall then playing live. Most computer-sequencers (the
> ones I've seen) behave like tape-recorders, which
> is fine, but don't work in what I'm trying to do. I do think that the
> KCS would be fine to me, but it may be difficult to track it down and I
> may be trying to open the nut with a sledgehammer. Is there anything
> simpler with similar options. Actually I don't even own a ST yet, so if
> you know something
> similar to Amiga... tell me (Macs and PCs don't fit in to my budget,
> I'm afraid).

I think you should check out Cubase. You can work in some different ways with
it and as far as I know, it's the only commercial program that certainly will
be developed further. The function that you need could maybe be something like
the Group tracks in Cubase. Try it - you'll like it!

Best regards,

Claes

```
***********************************************************************
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
***********************************************************************
```

2412. Re: The new bumper ST Format

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <40v82o$mvf@inca01.inca.co.nz>
Source record: 160640

robotron@moroder.demon.co.uk wrote:
> The September issue of ST Format (issue 74) is the first to be stapled and
^^^^^^^^^ ^^^^^^^^^^^^^^^^^^

<anorak-wearing-know-it-all-prat-mode on>

Actually, the August issue (number 73) was stapled as well.

<anorak-wearing-know-it-all-prat-mode off>

2413. Re: Expose, Calamus SL and the universe

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: frank@tachyon.demon.co.uk
Message-ID: <808664758_OASIS_@tachyon.demon.co.uk>
Source record: 160641

In article <DDG9EC.LKo@ridgecrest.ca.us>
Landstrider <mgrove@owens.ridgecrest.ca.us> said:-

>Expos'e plugs into the Falcon PD port. Sorry :(

Although David at Titan have stated that it would be theoretically possible to redesign the system to work with TTs and even STs, but they'd have to use the cartridge port as the interface. Considering Expose gets its speed from using the expansion bus, a cartridge Expose probably wouldn't be anywhere near as good :(

Cheers,
Frank.

--

-=-
Frank Charlton : Reviews Editor, ST Format Magazine.
frank@tachyon.demon.co.uk -=- stformat@cix.compulink.co.uk
Using a USR Courier Dual Standard V.34 provided by US Robotics
-=-

2414. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508171436.AA00513@ilmen.lanl.gov>
Source record: 160642

In a previous article, Landstrider <mgrove@owens.ridgecrest.ca.us> wrote:

|tom.thomason@fpc.ct.se (Tom Thomason) wrote:
|>The latest news I've heard is that Atari have started up the Falcon
|>production lines again due to sufficient orders having been placed.
|>This is, in a way, good news, but it's also somewhat of a stab in
|>the back for C-Lab, whose contract, AFAIK, forbids them to produce
|>low price Falcon clones as long as Atari themselves have stocks of
|>standard Falcons.
|
|I agree about a stab in the back. I just purchased the Falcon Field
|Service Manual from B&C Computer and in their add they announced
|that new Falcons would be available in Sept. As I don't think Toad
|could offer the C-Lab Falcon for re-sale at a profitable price, they
|must be talking about Atari's rumored new production run.

Oh, pleeeease, people. Come on now. Toad's announcements and latest
catalog references the C-Lab Falcon packages specifically. Imported
C-Lab machines may be expensive, true, but they will likely sell a
lot better than a warehouse full of unsubstantiated RUMORS!

Enthusiastic optimism is one thing. Letting it overcome logic to
destroy your common sense is quite another.

-Hutch- @ Fair Dinkum Tech

2415. Re: Spread sheet program for Atari

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: davef@impala.inmos.co.uk
Message-ID: <40vl5o$epu@lion.inmos.co.uk>
Source record: 160643

```
In article <40ahki$ifr@news.cs.brandeis.edu>, mcneely@binah.cc.brandeis.edu writes:
|> I am looking for a spread sheet program for an Atari 1040 st can anyone out
|> there tell me wher I can buy software for the Atari and give me an opinion
|> if they have used a spread sheet program that was good.
|> I am not an Atari knowledgable person.
|> Thanks in advance,
|> Matt

Try Opus 2.3. It isn't supported anymore but I've used it with good results.
It's PD.
--
+---------------------------( Dave Foy )------------------------------+
| Disclaimer: The opinions above are my own personal views etc. |
| SGS Thomson Microelectronics Ltd, |
| 1000 Aztec West, |
| Bristol, UK Email : davef@bristol.st.com |
+----------------------( +44 454 616616 X526 )-------------------------+
```

2416. Re: FS: Mega ST4 DTP System

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: abstract@wam.umd.edu
Message-ID: <40vrc2$2e7@cville-srv.wam.umd.edu>
Source record: 160644

```
: Mega 4, color with all acoutraments including second DS drive and
: SLM605 Laser -- $2,000; includes shipping!

I believe the going price for Mega ST4's is about $200-$250... I
might be interested except for the $2,000 cost!
```

2417. Re: Searching for STARCALL

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: diehl@twitch.io.org
Message-ID: <410366$68u@ionews.io.org>
Source record: 160645

Andy Maccallum (mindbomb_bbs@delphi.com) wrote:
: Does anyone know where the latest version of Starcall is, I read a while
: ago that there was a new (1995) ENGLISH version released, anyone know
: where the FTP site is where I could grab it?

I have the English version, but buggered if I can get it to work
properly. Every time I try and get it to work in 16 Colour ANSI mode,
the font completely screws up. It seems to work okay in GEM windowed 4
colour mode. The GErman version appears to work in 16-colour ANSI mode,
however.

:
: The only version I can find is a german version from 1993... Doh!
:
: Any help appreciated, Andy

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

2418. genie

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: sumyy@hg.uleth.ca
Message-ID: <41030a$okb@holly.cc.uleth.ca>
Source record: 160646

can anyone send me the program MOST2.zip from the GEnie Network.
I would be most happy.. I don't have a genie account

Patric

2419. alice in wonderland hypertext

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: sumyy@hg.uleth.ca
Message-ID: <4103p8$opk@holly.cc.uleth.ca>
Source record: 160647

does anyone know where I can find this?

thanks for any help

-----------------------------------Who ever ties a knot must
--------------------------------untie. Iron & silk

Patric

2420. Re: Atari St and the Net

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <3033a8ee1978b21@xs4all.nl>
Source record: 160648

Frank Charlton wrote on Wed 16-08-95 12:51:

>>Is OASIS demon-specific, or should it work with any service provider?
>
>You should be able to configure and use OASIS/NOS with any provider which can
>provide SLIP or PPP accounts. I've configured and used it for .netkonect with no
>problems, so it isn't Demon specific.
>
>>More specifically, does it do POP over PPP?
>
>Er... POP? If you mean POP3, that's a mail protocol. There is a modified version
>of NOS 0.42 which handles POP3 mail which you can use with OASIS. Connect to
>ftp.demon.co.uk and look in /pub/atari/ka9q/contrib/ - I think the file is
>called nos_pop3.zip or similar.

I can't, for the world, understand why people would want to use SLIP/PPP for mail and news. SLIP/PPP _only_ makes sense if you want to use a graphical Web browser. I mean, the whole silly business is so theeth-grindingly slow, it's unbelievable. And anyhow, it is plain silly to use your own computer as a node in the net, since the machines of most providers - and you normally have access to them - are very powerful and fast Unix machines. Why not let them work for you? If you just logon with normal terminal software, you can make use of that fast multitasking machine to gather your mail and news for you, and compress it in a neat (SOUP) package for subsequent downloading. Just write two simple scripts, one for mail and one for news, run them in the background and you are free in the meantime to explore the Web, or do an ftp session. Nothing can be easier and more time and money saving!

One dramatic example. Today I gathered 250 news articles from my host, using NOS and PPP. The session averaged a CPS rate of approximately 600 - with a 14K4 modem - which is quite fast, because normally I reach only about 200. And that is _uncompressed_ date. Using zmodem to download compressed mail and news packages I easily average a CPS rate of 1600-1700, making this method, since compression of ASCII files usually reaches 50 percent, about six times faster. And to this must also be added the (long) time it takes to connect to the newsserver, etc. All together, the PPP session lasted about fifteen minutes. I then contacted the server again to gather the same batch of news in a SOUP packet, compress it and download it with zmodem. Total login time: a little under two minutes. Count your blessings!

And what's more: There exists an excellent offline mail and news reader for the Atari which can handle SOUP packets. And it has been

around for years. It is a GEM program at that, very versatile, very elegant, very flexible, and _very_ stable. It's available on most of the major Atari ftp sites.

Now you can stop scratching your head.

--


```
_____________________________________________________________________
| | vertaler | translator | traductor |
| Jos den Bekker |Engels en Spaans|English and Spanish|espaï¿½ol e inglï¿½s|
|<josdb@xs4all.nl>|---------------------------------------------------|
| | WWW: http://xs4all.nl/~josdb |
---------------------------------------------------------------------
```

2421. Using Hewlet Packard prin

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <b32_9508171527@flight.org>
Source record: 160649

```
> What about programs like "That's Write", "Calligrapher" and "Timeworks 1"?
> I know these tools are fairly dated and primitive but before I spend money
> on a HP printer and sell my 24pin Star (which works with these okay), I need
> to know if I will be able to print plain and specially formatted documents
> using these on my Atari.

That's Write will work with an HP, I dunno about Calligrapher, Timeworks 1
will not* work with a Deskjet, but it works with LazerJets. I'll have to drag
the manual out and check this...

---
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

2422. Re: Phantom mouse button!

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <b33_9508171527@flight.org>
Source record: 160650

> > I have a Mega STe which seems to be possessed. It seems to be
> >getting random right mouse button clicks. When I'm running the STorm
> >terminal program, it switches randomly back and forth between the
> >terminal screen and capture buffer.
>
> Dennis, does it do this when you are NOT running Storm?

Wonder if this could have anything to with a joystick plugged in into the second port, the right mouse button is* the same as the joystick port fire button...

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

2423. Re: Wanted: Atari newsgro

Newsgroup: comp.sys.atari.st
Date: 1995-08-17 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <b34_9508171527@flight.org>
Source record: 160651

```
> >alt.2600 <<<<<<<<<<<<
>
> I should have let this one pass, since you did say you were just recalling
> from memory, but so as not to sully the good name of Atari (uh_huh)....
>
> alt.2600 - is _not_ Atari related, but rather a very, very low signal to
> noise newsgroup dedicated to phreaking, hacking and generally
> related nonsense - taken from the hackerz magazine of the same
> name and originally from the frequency used for certain control
> signalling on the telephone switching network
>
> don't mind me... just being picky.

Cool, I'll have to look in on this...

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------
```

2424. STonX

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <5fd_9508181528@flight.org>
Source record: 160502

Would some kind soul send me a TOS.IMG file so I can get STonX working on my
friends Linux box?

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

2425. Term proggies

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <5fe_9508181528@flight.org>
Source record: 160503

Well, I've been searching for a better term proggie to replace ANSITerm. I don't like TeddyTerm, Connect puts your terminal in a window, which doesn't allow you to get a full 80 column screen on an ST-medium screen, the Silent Line function of Flash II is incredibly handy, but Flash really sucks otherwise. So far FzDSTerm meets my needs. But I need a key, and I'd really like to have a GEM interface, I think I'll have to finish my CalTerm program... (STalker sounds neat, is there a demo somewhere?)

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

2426. Pictures

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: Paul Purdom <pwp@cs.indiana.edu>
Message-ID: <1995Aug18.211005.17612@news.cs.indiana.edu>
Source record: 160504

What do people recommend for viewing pictures on ST these days? I am particularly interested in GIF and JPG formats. If you know which techniques a program used I would be interested in hearing about that. I know that STs are not very good for viewing pictures, but many clever ways have been thought of which reduce these limitations.

2427. Re: Mint/Mintos/Mintnet/SLIP....

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <412vkb$ar4@ccshst05.cs.uoguelph.ca>
Source record: 160505

Steve Wells (wells_s@kosmos.wcc.govt.nz) wrote:
: Am I doing something wrong, or do I have to be a master C programmer,
: and Unix master to get Mintnet running? I downloaded it, but all it
: consists of is almost 2meg of source code. Presumably I now have to locate
: the correct version of Mint, GCC, learn to use GCC, compile it, and then
: try to work out how to patch it etc.... Is there any point in my
: trying to get SLIP running decently on my ST, or shall I turf it and
: by a cheap 286 or something to do it on?

No, you're doing everything right. IIRC, the distribution _is_ mostly
source, but the binaries are in there somewhere. Look for socket.xdd and
slip.xif files. It's been a while since I've set up my system, so I'm not
sure if there's more to just tossing the *.xdd and *.xif files in you
c:\mint folder, but try it, and it should work. Whether you'll actually
be able to do anything is another story, since MintNet doesn't actually
supply the software you need to dial in to your provider. Get the MintNet
FAQ, uploaded fairly recently to a.a.u.e, according to a posting here,
and you should be doing a lot better...

THeo

2428. Re: FTN pointing

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: frank@tachyon.demon.co.uk
Message-ID: <808742840_OASIS_@tachyon.demon.co.uk>
Source record: 160506

In article <410pvv$kfj@columbia.acc.brad.ac.uk>
P.A.Booth@bradford.ac.uk (Paul Booth) said:-

>Can someone tell me what software's needed/available for me to become an
>FTN point?

1) A Mailer program, to call your node and send/receive mail packets - either BinkleyTerm or Semper will do.
2) A Mail processor, to import and export the mail bundles, pack areas and so on. A number exist, such as MarsMail, IOS and JetMail.
3) A message reader. Only one, really - LED.
4) A nodelist compiler, to erm, compile the nodelists :) BTNC or similar.
5) Standard archivers (STZip, LHarc).

There are other nice things you can add, like a shell for the whole kit and kaboodle. Both Avalon and Mr. Pointy are good.

>Any idea where I could get it (in the UK if non-internet ;).

I haven't seen much FTN stuff on the net, TBH. Any major UK BBS which is connected to NeST/AtariNet should be able to supply the lot. Paul Civati also wrote a very good FAQ on pointing - he might well reply to this anyway, otherwise try mailing him at paul@xciv.demon.co.uk for it.

Cheers,
Frank.

--

-=-
Frank Charlton : Reviews Editor, ST Format Magazine.
frank@tachyon.demon.co.uk -=- stformat@cix.compulink.co.uk
Using a USR Courier Dual Standard V.34 provided by US Robotics
-=-

2429. GFA basic Manual

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <DDIsu3.Grs@freenet.carleton.ca>
Source record: 160507

I have GFA Basic Version 3.5E, and the GFA Basic version 3 manual. Am I missing anything important, or is the version 3 manual relevent enough to version 3,5E?

Thanks!

--
Mark Montreuil (ai066@freenet.carleton.ca)
World Wide Web (WWW) page creation/consultation and posting
http://www2.magmacom.com/~montreum/index.html

2430. Re: Copying without copy protection?

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <RVEDjQp.ari2550@delphi.com>
Source record: 160508

Getting cracked versions of games is one answer to the problem but
I certainly don't recommend it for two reasons.

1. Its been my experience that many cracked games simply aren't as stable
as their original counterparts. Crackers remove or modify portions of
the original program and in some cases, they inadvertantly introduce
errors into the game. This can also happen when they hack their own
intro screens (which often tend to be better than the game in the first
place).

2. Cracking games just isn't right! I regret pirating things in the past.
Piracy was one of the factors that led to the demise of some ST developers.

Ari

2431. MIST report

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: Paul Purdom <pwp@cs.indiana.edu>
Message-ID: <1995Aug18.151952.29439@news.cs.indiana.edu>
Source record: 160509

```
From shuffman@ideanet.doe.state.in.us Thu Aug 17 21:42:39 1995
Received: from ideanet.doe.state.in.us by moose.cs.indiana.edu
(8.6.12/9.4jsm) id VAA01958; Thu, 17 Aug 1995 21:42:37 -0500
Received: by ideanet.doe.state.in.us (5.65/1.35)
id AA10736; Thu, 17 Aug 95 21:49:57 -0500
Date: Thu, 17 Aug 1995 21:49:57 -0500 (EST)
From: Stewart Edward Huffman <shuffman@ideanet.doe.state.in.us>
To: Paul Purdom <pwp@cs.indiana.edu>
Subject: Re: MIST Report
In-Reply-To: <9508171957.AA25251@ideanet.doe.state.in.us>
Message-Id: <Pine.PTX.3.91.950817214454.10569A-100000@ideanet.doe.state.in.us>
Mime-Version: 1.0
Content-Type: TEXT/PLAIN; charset=US-ASCII
Status: R

Success: MIST AtariFest VII at Indianapolis July 29, 1995
Next Year? It'll be a week earlier if all goes well in '96!

Sorry to be so late with a report, but ....

Success of MIST AtariFest VII is official: David Troy proclaims it on the
Toad Computer Home Page on the World Wide Web (http://www.charm.net/~toad/
[changed as of mid-August to http://www.toad.net/ and to
ftp://ftp.toad.net while the Troys are dave@toad.net and
jennifer@toad.net]) ... but the main message is that if you missed
MIST VII, you missed super Atari action.

Co-Chair Charlie Sears says in a preliminary report that
attendance was down -- but the two ballrooms provided so much
extra elbow-room that everyone could spread out in the double
space.

Ticketed attendance totaled 257, off only 20 from 1994. That's
barely 40 down from earlier years when the MIST guess-timates
were "about 300."

Gross revenue is will exceed expenses to pay the hotel and cover
other costs such as promotions and postage.

Next year? Another AtariFest? That's the obvious plan, but how
can appeal be widened? Perhaps MIST can incorporate more of the
era's reality, such as the interest in Jaguar game machines? And
by then the Atari Virtual Reality machines may be considered a
part of the program, too. Post your opinion, please!

BTW: The Best Western Hotel is not available on the LAST
Saturday of July next year. It is available a week earlier, July
```

20, 1996. Pencil in that date, but remember that the date of any event next year is likely to be July 20.

Five Jaguar games donated by Atari Corp. were sold at a silent auction. Top bidders and prices on each game:

-- Alien v. Predator and T2K to Edward Baiz, Granger, Indiana
-- Iron Soldier and Doom to Alan Horton, Berkeley, Illinois --
Hover Strike, Marcella Elswick, Columbus, Ohio

Winner of the Jaguar game machine donated by Atari Corp. as the No. 1 door prize was Douglas Hodson of Rising Star Computers at Dayton, Ohio, an AtariFest vendor in past years who came as a user this year. Dorothy Brumleve of Urbana, Illinois, was another former vendor who attended this year as a user -- and as a writer for the GEnie Light magazine.

Other door prizes and their winners:

BARE BONES SOFTWARE
-- Shadow of the Beast to Larry White, Mooresville, Indiana
-- Leander to Jim Banner, Ellisville, Missouri
-- Awesome ST to Richard Smiley, Kokomo, Indiana
-- Ork to Robert Mattingly, Rising Sun, Indiana
-- Armour Geddon to Roger Baker, Indianapolis

BRANCH ALWAYS SOFTWARE
-- PC X-former 3.2 to Henry Murphy, Urbana, Illinois

COMPUTER DUNGEON
-- Rock 'n' Roll Slams to Kathy Henderson, South Bend,
Indiana

CLEAR THINKING
-- EditPlus to Bill Haddick, Collinsville, Ohio

chroMAGIC
-- RAM Gizmo to Aaron Cardinal, Martinsville, Indiana
-- Pianistics to David Bullock, Beaver Creek, Ohio

CRAWLY CRYPT
-- Crawly Crypt Collection CD-ROM, Volume 1,
to Marcella Elswick, Columbus, Ohio

GRIBNIF
-- CardFile 4 to Rob Cable, Canton, Michigan

IT'S ALL RELATIVE
-- Walnut Creek CD-ROMs to:
Ronald Elsass, Wapakoneta, Ohio
Ralph Siemers, Plainfield, Indiana
Mike White, Schaumberg, Illinois

L.C.A.C.E
-- License Plate Holders to:
Craig Harvey, Ann Arbor, Michigan
Robert St. Clair, Fort Wayne, Indiana
-- 10 Public Domain Disks to Robert Goodwin, Louisville
MISSION WARE
-- Flash II to Nick Dimasi, Glen Ellyn, Illinois

MTS CREATIONS
-- Trak Ball to Kevin Yurkus, Lafayette, Indiana

SYSTEMS FOR TOMORROW
-- "Motorola Inside" T-Shirt to Sherri Thomas, Danville,
Illinois

TOAD COMPUTERS
-- ProStick to Dave Pennekamp, Norwood, Ohio
-- "My Other Computer Is an Atari" T-Shirts to:
Jerry Coppess, Greenville, Ohio
Hassen Hammoud, Indianapolis
-- ST Format magazine to Ronald Elsass, Wapakoneta, Ohio
W.A.C.O.
-- Star Raiders to:
Syndee Knight, Bloomington, Indiana
Thomas Tolman, Beaver Creek, Ohio
Ann Cornell, New Lexington, Ohio
Ben Haddick, Collinsville, Ohio
Adam Elsas, Wapakoneta, Ohio
Paul Schintgen, Chicago, Illinois
-- Home Filing Manager to Paul Cornell, Somerset, Ohio
-- STar Quake to Paul Palmer, Solon, Ohio

Many thanks to all who helped make MIST a success again:

from the co-chairs, Charlie Sears and Stu Huffman

* *
Stu Huffman, Indiana Dept. of Education: shuffman@ideanet.doe.state.in.us
US Snail: State House 229, Indianapolis, IN 46204-2798
Office Voice: 317.232.6618 FAX: 317.232.6618
Home: 610 Artists Dr, Box 1215, Nashville, IN 47448-1215 V:812.988.7558
* *

2432. network st (nest) the big

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: slc.dennis.bishop@muskrat.hi.net
Message-ID: <9508181509302247@muskrat.hi.net>
Source record: 160510

I would love to get into a Network like that with my BBS, the Black Hole BBS, but I've never gotten any help in getting either one of the fidonet from end mailers to work and I've asked all over the place. So I've been stuck with being connected into the slowly dieing ISIS network.

Black Hole BBS 1-808-696-7763 14.4kb ISIS#11

... "One. Two. Three. Four." - Sinclair
___ Mountain Reader II - #Demo 001

2433. [Q] How do you unstick th

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: slc.dennis.bishop@muskrat.hi.net
Message-ID: <9508181509302248@muskrat.hi.net>
Source record: 160511

Your bushings are about to totally go out on you! The 157's and the other drive get a lot of heat build up in them and over time the bushings start to lose the lub that came with them. I've had 3 157's on my BBS during the last 3 years, two of them have burned up and frozen and could not be gotten to go again. I would make backups of everything on those drives and start looking for some new scsi drives. Also watch out for the platters on the 157's to start turning from chrome shine to burned black!

... "Garibaldi's taking it pretty hard."
___ Mountain Reader II - #Demo 001

2434. Dallas Atari show (repost

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: slc.dennis.bishop@muskrat.hi.net
Message-ID: <9508181509302249@muskrat.hi.net>
Source record: 160512

If your lucky maybe some of the little Hilters from ISIS Node 56
will stay away from the show!

... We were pretty good sharks ourselves once.<Londo>
___ Mountain Reader II - #Demo 001

2435. Atari Ghostscript 3.33 Av

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: slc.dennis.bishop@muskrat.hi.net
Message-ID: <9508181509302250@muskrat.hi.net>
Source record: 160513

Is there a mail address where I could send some blank disks for
this? The ftp part where I have my account has never worked for me,
I always get a message saying try some other time.

Black Hole BBS 1-808-696-7763 14.4kb.

... Run out of small children to BUTCHER? - G'Kar
___ Mountain Reader II - #Demo 001

2436. MegaSTE/TT Keyboard wanted

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: jperez@uhunix.its.Hawaii.Edu
Message-ID: <DDIwI6.86r@news.hawaii.edu>
Source record: 160514

If there is anyone out there that has a spare MegaSTE/TT Keyboard for sale, please let me know how much you would like for it.

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030 - STacy25 - Portfolio - 2600 - Lynx - Jaguar - 400/800 - 130 XE
----------Sorcery Computing Services----------

2437. Re: Was the ST Book ever actually made?

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <4120ir$9vq@jazz.iinet.com.au>
Source record: 160515

Arcanity (fender@intellimedia.com) wrote:
: Years ago I remember seeing a preview and picture
: of a smaller-than-Stacy ST laptop. Was it ever
: manufactured? If so, I'd love to have one.

Yep, I even know a person who had TWO, he sold one and now he has ONE
which works really well... I can't tell you where to get one though, sorry

Regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

2438. How do I show .IMG files on-screen in Atari Works?

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <412gul$aaf@usenet.INS.CWRU.Edu>
Source record: 160516

Hi- I have a 4/65 Falcon, and I used to be able to display the graphics
along with text (and some earlier documents I created still show this), but
I can no longer do so. (All I get is the "X" box with no real picture).

Is there anything that I must have set/reset?

Thanx!
--
Sanjay Parker
sxp17@po.cwru.edu

2439. Re: FS: Mega ST4 DTP System

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: flanders@cfcsc.dnd.ca
Message-ID: <flanders.5.000B3726@cfcsc.dnd.ca>
Source record: 160517

In article <40vrc2$2e7@cville-srv.wam.umd.edu> abstract@wam.umd.edu (Day Tripper) writes:
>: Mega 4, color with all acoutraments including second DS drive and
>: SLM605 Laser -- $2,000; includes shipping!
> I believe the going price for Mega ST4's is about $200-$250... I
>might be interested except for the $2,000 cost!
that seems a little cheap! at approx. 50$/meg RAM for 200$ you're getting a
free computer! I'd think approx. 700$ would be a more reasonable price as
compared to 2000$

2440. Re: Atari St and the Net

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: psu01223@odin.cc.pdx.edu
Message-ID: <4118u4$k88@odin.cc.pdx.edu>
Source record: 160518

In article <3033a8ee1978b21@xs4all.nl>, Jos den Bekker <josdb@xs4all.nl> wrote:
>
>And what's more: There exists an excellent offline mail and news
>reader for the Atari which can handle SOUP packets. And it has been
>around for years. It is a GEM program at that, very versatile, very
>elegant, very flexible, and _very_ stable. It's available on most of
>the major Atari ftp sites.
>

I know I'm entering this thread late, but--cool! What's this program
called, Jos? (I know, I could probably find it, but it'd be faster if
someone tells me.)

TIA,

Alex

2441. [FS] 1040STe/4Mb/SM124

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: Lexicor@world.std.com
Message-ID: <DDItCA.EFo@world.std.com>
Source record: 160519

'Lo everyone,

I've got a

1040 STe with 4 Megs of RAM
SM124
Atari Mouse
and some basic atari software, uch as 1st word that came along with it.

The floppy works, but the cover is broken, so it's not handsome on the
side.

I'd like 250 dollars for this package deal. + shipping.

Cheers

Yat

2442. Re: *** Falcon BBS List ***

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: sidcelery@cix.compulink.co.uk
Message-ID: <DDIv2F.1Mx@cix.compulink.co.uk>
Source record: 160520
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st

In response to ch@valholl.u-strasbg.fr's message:
> BBS that have a Falcon 030 section
> ==========
> UK
> ==
> The Falcon's Realm
> 1254 386151 14.4 Kbps no ratios 8-N-1

```
This BBS is now permanently closed

--
regards * InterNet: sidcelery@cix.compulink.co.uk *
*%*%*%*%*%* # also: 100:1011/143.0@turbonet.ftn #
% Harry S % * 2:254/108.16@fidonet.org *
*%*%*%*%*%* # 90:102/143.0@nest.ftn #
```

2443. Re: Wanted; Trip-a-Tron

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: sidcelery@cix.compulink.co.uk
Message-ID: <DDIv2D.1M7@cix.compulink.co.uk>
Source record: 160521

In response to CALLUM.LERWICK@f47.n282.z1.fidonet.org's message:
> > Where can I get a copy of Trip-a-Tron, the light machine synthesizer?
>
> The Trip-a-Tron program itself is Shareware. You should be able to
> find it on an FTP site somewhere. A quote from the README: ...
>
> Anyway, Jeff Minter has gone on to bigger and better things, I doubt
> he is still doing registrations, anyone know more?

His registrations were being taken at his parents address AIUI - at least
it was last year when I finally registered Llamatron.

--
regards * InterNet: sidcelery@cix.compulink.co.uk *
%%*%*%*%* # also: 100:1011/143.0@turbonet.ftn #
% Harry S % * 2:254/108.16@fidonet.org *
%%*%*%*%* # 90:102/143.0@nest.ftn #

2444. Request for assistance from the internet community

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: jdeaver@u.washington.edu
Message-ID: <415os6$o5e@nntp5.u.washington.edu>
Source record: 160522

This is a request for help from the Internet community.

I first off want to apologize for spamming on a massive scale. I will accept all flames like a man. I have been involved with Internet since 1989 so I know the extent of my trespass by posting to all newsgroups.

I am asking for help.

I have a digital publishing company that delivers fully formatted magazines directly to subscribers e-mail boxes. These magazines include all the text, graphics, and layout of paper magazines with the benefits of a digital format. What I am having trouble with is that although my format is by far superior to the Web for distribution of magazines I am too small of a company to create market awareness. I am asking everybody who reads this post if you could call, write, or e-mail any magazines that you read on a regular basis and let them know they might want to check into my service.

What I am doing for you is trying to talk magazines into distributing for free and making their money off of advertisements. So you would benefit by this as well as me. imagine receiving quality magazines directly in your e-mail box, FOR FREE!

please, Please, PLEASE help me out.

Judd Deaver
President
D-Magz Publishing
(206)559-2771
jdeaver@u.washington.edu

2445. falcon "extender" upgrade?

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_30346252_Tom.Thomason@fpc.ct.se>
Source record: 160523

On 12 Aug 95, Daron Brewood shot this through the ether to All ...

TT>> Tell me and we'll both know! 8^) I don't see why it shouldn't work,
TT>> per se. Especially if you have the original Atari card to use as
TT>> video RAM.
DB>
DB> We can hope so. Who is this one from Tom?

If I remember the thread correctly, I was talking about the card that is
being developed by the makers of BlowUp with the collaboration of Sound Pool.

ATB,
Tom

2446. Re: Re^2: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <411auc$6lu@golem.wcc.govt.nz>
Source record: 160571

] > Using NVDI v2.5, I got 275% for display tests....
]
] 1. Use the LATEST versions when testing.

I have no use for speedo, so why get NVDI 3? It just chews up & spits
out RAM I need. I understand your point though, but the good points
of NVDI outweigh the good points of Warp-9. Just the sheer compatibility
makes NVDI superior, plus the fact that, if you want it, it does
bitstream fonts in a manner superior to Speedo-GDOS.

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2447. Falcon Wanted

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: egg@yolk.demon.co.uk
Message-ID: <808714947.21120@yolk.demon.co.uk>
Source record: 160572

Does Anyone out there have a Falcon for sale ?
I'm looking a a Falcon, Cubase Audio and an AV hard drive.

Thanks,
Meg Lee Chin O'Leary
egg@yolk.demon.co.uk
phone/fax 0171-437-1207
mobile: 0956-408-690

2448. Re: Was the ST Book ever actually made?

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: msh@mserv1.dl.ac.uk
Message-ID: <411maq$if@mserv1.dl.ac.uk>
Source record: 160573

```
>Years ago I remember seeing a preview and picture
>of a smaller-than-Stacy ST laptop. Was it ever
>manufactured? If so, I'd love to have one.
>
>THE Storehouse of the Arcane

Well the results of my recent survey prove it was as 2 people owned
one. I don't know where you would get one from now, or how many
were made though.

++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
+ Mark Stephen Smith : msh@dl.ac.uk or dlms@nessie.mcc.ac.uk +
+ Atari Web Pages : http://www.mcc.ac.uk/~dlms/atari.html +
+ +
+============================================================================+
+ Atari FTP List maintainer, Atari Web Page creator and maintainer. +
+ Member and writer for CAIN (Central Atari Information Network) +
+ Atari 1040STF, 4Mb Falcon 127Mb HD, Atari Jaguar, Atari Lynx +
++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
```

2449. Re: What Atari-compatible computers are...

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: chainxor@kom.auc.dk
Message-ID: <411mdf$bqr@news.iesd.auc.dk>
Source record: 160574

In article <4106tq$pc4@nntp.atlanta.com>, fender@intellimedia.com (Arcanity) writes:
> ....available now? I remember reading about a revised
> Falcon and perhaps other systems.
>
> THE Storehouse of the Arcane

You can get the new C-Lab Falcon MK-I and MK-II machines, which are both 100 % Falcon030 compatible. The difference from the Falcon030 and the MK machines is the quality of the sound system which is MUCH better on the MK-I & MK-II machines. The MK-II also has an internal SCSI-II slot.

Toad Computers in the US imports the C-Lab machines.

Other Atari compatible systems I know of are the MEDUSA T40 (& T60 - rare), EAGLE (New - don't know if it is avaiable yet), all MacIntosh computers with at least a 68030 CPU or better running the Operating System MagiCMac (the Mac-version of the Atari 32-bit multitasting OS MagiC v.3)

The Medusa T40 comes with a 68040 @ 64 Mhz (internal), the T60 comes with a 68060 @ 64 Mhz.

Lexicor in the US imports (I think) the Medusa T40.

The prices have been changing lately, so I don't know exactly what these machines cost.

Hope this helps...

Keep Cool and Flying...

ChainXOR...

2450. Re: Substation Game

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: chainxor@kom.auc.dk
Message-ID: <411noh$bqr@news.iesd.auc.dk>
Source record: 160575

In article <40ob77$9rh@news.uni-c.dk>, SpaceInvaders <invaders@inet.uni-c.dk> writes:
> Well, sorry to tell you that Daze marketing just stopped supporting the
> STE.
>
> Lotza Regards
>
> Sodas

I got my version of STARDUST from Daze just two week's ago.

Are you sure ?

Keep Cool and Flying...

ChainXOR...

2451. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: GERD@HELIOS.THEO2.PHYSIK.UNI-STUTTGART.DE
Message-ID: <411pa9$1n76@info4.rus.uni-stuttgart.de>
Source record: 160576

In <b37_9508171527@flight.org> CALLUM.LERWICK@f47.n282.z1.fidonet.org writes:

> > > Warp is faster.
> >
> > That's allmost the truth 8-).
> >
> > Warp 9 is faster with TEXT. Warp 9 doesn't improve the speed of graphics
> > (unlike NVDI).
>
> Thats* almost the truth, yes, on my machine Warp 9 accelerates text over
> 1000% of normal. But Warp9 does* improve graphics 200%-400% of normal too.

That's allmost the truth. a xxx% acceleration doesn't say anything without
telling us, which resolution, whick graphics card and which machine you
are using.

Gerd

gerd@theo2.physik.uni-stuttgart.de G.Castan@physik.uni-stuttgart.de
Gerd Castan * Hoehbergstr. 16 * D-70327 Stuttgart

2452. Re: [Q] How do you do the SLM 804 off mod

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: bericd@bri.hp.com
Message-ID: <DDHv7F.2Gr@bri.hp.com>
Source record: 160577

Maarten van den Berg (maberg@xs4all.nl) wrote:
: Mario Becroft (mbecroft@iconz.co.nz) wrote:

: >My friend in publishing has had this mod done by someone in the USA, that
: >allows the printer to be off and still plugged in while the computer is
: >turned on. Can anyone describe how to do this mod myself?
: >I already leave the back door wedged open, so the printer is on but
: >leaves the mechanicals disabled, which works, but I'd like to know how to do
: >the real thing.
: >
: >Thanks.
: >
: >-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
: >-President Tariland Computer Club Auckland New Zealand--------------------

: !!! You will need a bit of knowledge of electronics for this.
: !!! Don't blame me if you blow something up.

: The trick is that you always supply power to the controller (the little box
: between ST and SLM)
: You need a 5 V supply such as a *modified* mains-adapter. Modified because
: you need a truely stabilised 5 V supply and typical units don't provide such.
: This is _very_ important because you wreck the whole controller with a mere
: 6 Volts. So verify with a multimeter; it should be within 4.75 - 5.25 V (!).
: A 7405 + 2*100 nF cap's are most helpful for this job.
: Q: what is a 7405 ?
: A: you better forget about this :)

STOP STOP STOP STOP STOP STOP STOP STOP STOP STOP STOP STOP STOP

A 7405 is a logic gate and will not do the job!

What you want is a 7805 voltage regulator!

Otherwise I agree with Maarten - only do this if you know what you
are doing with a soldering iron.

--
Beric Dunn (Hewlett-Packard Computer Peripherals Bristol)

The views stated here are entirely my own and are not necessarily
shared by my employers.

2453. Re: Expose, Calamus SL and the universe

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: msh@mserv1.dl.ac.uk
Message-ID: <411krs$if@mserv1.dl.ac.uk>
Source record: 160578

The software that Expose relies upon on the Falcon makes heavy usage of the
DSP and so even if a version was adapted for the other Atari's the chances
are performance would be greatly reduced.

++
+ Mark Stephen Smith : msh@dl.ac.uk or dlms@nessie.mcc.ac.uk +
+ Atari Web Pages : http://www.mcc.ac.uk/~dlms/atari.html +
+ +
+==+
+ Atari FTP List maintainer, Atari Web Page creator and maintainer. +
+ Member and writer for CAIN (Central Atari Information Network) +
+ Atari 1040STF, 4Mb Falcon 127Mb HD, Atari Jaguar, Atari Lynx +
++

2454. Nos and Dynamic PPP possible?

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: P.A.Booth@bradford.ac.uk
Message-ID: <410ptf$kfj@columbia.acc.brad.ac.uk>
Source record: 160579

I read somewhere that someone had managed to get Nos working properly
with dynamic PPP. I think it was either here or .tech but I couldn't
find the article for the life of me (it was only yesterday that I read it
too :( ).

Anyway, I was wondering if it was possible to set up Nos (or
Mint/MintNET for that matter) to handle dynamic PPP using these
conditions that our CC gave us:

Access is PPP only.
Uses PAP authentication - normal usercode and password as keys.
DNS domain is brad.ac.uk.
DNS servers are 143.53.2.5 143.53.238.5 143.53.240.2.
Client *must* accept IP address offered.
Netmask is 255.255.255.0.

Any help on this appreciated...

Thanks in advance,

Paul.

--
Paul Booth, Student of EEE at the University of Bradford, England
Fidonet: Paul Booth at 2:257/108.12 WWW: http://www.brad.ac.uk/~compsoc
Internet: p.a.booth@bradford.ac.uk or pabooth@cyberspace.org (finger here)
PGP 2.6.i public key available on request or via public key server

2455. Re: JNR OFFICE - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <410v5o$ho8@preeda.internex.net.au>
Source record: 160580

Frank Szymanski (Frank_Szymanski@do2.maus.ruhr.de) wrote:
: DM> > KS>I believe that the latest version has English docs available.
: DM>> > Version 3.03 of Junior Office has only German Docs. Perhaps 3.04
: DM>has.
:
: DM> Where is this version of Junior Office available?
:
: I don't know where you can find V. 3.0x on the net but you can download it from the
TKS-Support-BBS. The number is:
:
: 049 431 30 54 316 or
: 049 431 33 61 99 or
: 049 431 33 84 41

And please upload it to an FTP site and let us all know.
Thanks, Julian.
--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

2456. Re: Speed O light

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: aa860@ccn.cs.dal.ca
Message-ID: <DDHJ64.2Mr@cs.dal.ca>
Source record: 160581

I registered with Stuart earlier this year. He said at the time that he would be away for the summer, so possibly he has not returned from vacation yet.

Jannette L Hutchison (heere+@pitt.edu) wrote:

: Does anybody know what is the status of Stuart Denman (author of Speed of
: Light graphics program)? I attempted to register for SOL 3.8 over a month ago and have gotten no response fron him. Any info is appreciated.

--

Steven Slater "Implicit Listening"
aa860@ccn.cs.dal.ca Mon. 8-9PM
6209 Allan St CKDU 97.5 FM
Halifax, NS B3L 1G8
Canada Librarian for Nova Scotia Atari
902-492-0609 (h) Computer Users Group

http://www.ccn.cs.dal.ca/~aa860/Profile.html my site
http://www.ccn.cs.dal.ca/Media/CKDU/ckduindex.html CKDU-M's site
http://www.ccn.cs.dal.ca./Technology/NSACUG/NSACUG.html NSACUG's site
"""

2457. Re: [Q] Atari Works developer contact.

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: aa860@ccn.cs.dal.ca
Message-ID: <DDHMH2.5o9@cs.dal.ca>
Source record: 160582

Unfortunately, this was an actual Atari program so no one afaik, is
developing it. This is a shame as it only needs a couple of little tweaks
and ideas to be a super program. It is a good wordprocessor and I like
the database and how they interact but it doesn't even support odd or
even page printing which I find a major problem as I work on longish
documents with a 9 pin printer. This alone would be a fabulous
enhancement. On the other hand it has excellent mailmerge, very logical
and easy to write with so it is great for invoices, etc.
would strongly reccomend trying a copy first to see if it suits your needs!

Mario Becroft
(mbecroft@iconz.co.nz) wrote:
: Does anyone have the contact address for the company developing Atari Works?

: -Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
: -President Tariland Computer Club Auckland New Zealand--------------------

--

Steven Slater "Implicit Listening"
aa860@ccn.cs.dal.ca Mon. 8-9PM
6209 Allan St CKDU 97.5 FM
Halifax, NS B3L 1G8
Canada Librarian for Nova Scotia Atari
902-492-0609 (h) Computer Users Group

http://www.ccn.cs.dal.ca/~aa860/Profile.html my site
http://www.ccn.cs.dal.ca/Media/CKDU/ckduindex.html CKDU-M's site
http://www.ccn.cs.dal.ca./Technology/NSACUG/NSACUG.html NSACUG's site
"""

2458. Re: TOS.IMG

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: miqco@sci.fi
Message-ID: <3033d0ec1b7a320@sci.fi>
Source record: 160583

Callum Lerwick (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:

>I want to make a TOS.IMG file. At what adress does the TOS ROM start, and how
>large is it? (I want to be able to get 1.x and 2.06, if there is a difference)
>
>And: is there any chance of burning a v2.06 TOS.IMG into some EPROMS, and have
>it work in this 520STfm? (upgradeing from 1.0 to 2.06 without one of those
>special cards)
>
Well, on the file called CHIPS212.*** was mentioned one trick
to do. I have used it and now I have upgraded my TOS 1.62
to 2.06 without any hardware modifications.
I just use few wires (3) to connect 2.06 ROMs correctly to
my STE board. I hope You have 2 chip TOS. Otherwise I can't
help.
I have used my STE few times and find nothing unusal on it,
except that new TOS. E-Mail me if interested...
--
_/_| _| Veikko Vanamo
_/ InterNet E-Mail : _/ _| _/| _/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_>
/ VVANAMO@tays.fi (E-Mail only !)/ _| _/_| _/ Lahtomaenkatu 3 B 38
/ miqco@sci.fi (Use this one !!)/ _|_/ _|_/ 33580 Tampere
/_/ _|/ _|/ FINLAND

2459. FTN pointing

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: P.A.Booth@bradford.ac.uk
Message-ID: <410pvv$kfj@columbia.acc.brad.ac.uk>
Source record: 160584

Can someone tell me what software's needed/available for me to become an
FTN point?

Any idea where I could get it (in the UK if non-internet ;).

Rgds,

Paul.

--
Paul Booth, Student of EEE at the University of Bradford, England
Fidonet: Paul Booth at 2:257/108.12 WWW: http://www.brad.ac.uk/~compsoc
Internet: p.a.booth@bradford.ac.uk or pabooth@cyberspace.org (finger here)
PGP 2.6.i public key available on request or via public key server

2460. FS: Atari ST HardWare: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <411eb7$alt@linda.teleport.com>
Source record: 160585
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale

```
Bravo Sierra Computers
On-Line HardWare Catalog
------------------------------------ ------------------------------------
1040ST w/built in DSDD 720K Drive.
Comes complete with everything as when
new, in box..............$150.00 U.S.

SC1224 Color Monitor, everyone needs a
color monitor!.............$75.00 U.S.

SM124 MonoChrome Monitor, Great for
DeskTop Publishing, Word Processing
and a Must for Midi........$75.00 U.S.

SF314 DSDD Drive w/Cable & Power
Supply. Brand New, being sold for
Atari Store. Some places sell New for
$175..We sell, Brand New,.$100.00 U.S.

SF314 DSDD Drive w/Cable & Power
Supply.....................$75.00 U.S.

DVT-VCR Hard Drive Backup System. Use
your VCR to Backup your Hard Drive. By
Seymor/Radix..............$25.00 U.S.

VideoKey RGB Convertor. Gives your ST
RF Output. ColorLoc adjustment, Pass-
Through Port for your Monitor, Audio
& Video Port..............$50.00 U.S.

ComputerEyes Video Digitizer (Color or
Mono) Plugs into Cartridge Port,
digitizes off of any Video Source.
.........................$50.00 U.S.

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--
Atari ST and Classic 8 Bit, Hardware, Software, 4 Sale. 24HRs. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
```

Catalogs updated monthly. All replies in E-Mail to bensmith@teleport.com

2461. FS: ST Magazines & Disks: Listed!

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <411ep0$b1i@linda.teleport.com>
Source record: 160586
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale

Bravo Sierra Computers
On-Line MagaZine Catalog

If D is present, that means a Disk is included. If a Number appears before
the D, that indicates more than One disk and how many. 2D indicates 2 Disks.

_____
If M is present, that means a Magazine is included. Should a Number appear |
before the M, that indicates that their is more than one piece two the |
Magazine. The number before the M indicates how Many Pieces |
_____ |
Your Choice, any Issue: $4. | |
Magazine: Issue: Codes:|#M#D|
---------- ----------|----|
COMPUTE!'s Atari ST October 1986/Premier Issue | M D|
COMPUTE!'s Atari ST December 1986 | M D|
COMPUTE!'s Atari ST February 1987 | M D|
COMPUTE!'s Atari ST April 1987 | M D|
COMPUTE!'s Atari ST June 1987 | M D|
COMPUTE!'s Atari ST August 1987 | M D|
COMPUTE!'s Atari ST October 1987 | M D|
COMPUTE!'s Atari ST December 1987 | D|
COMPUTE!'s Atari ST February 1988 | M D|
COMPUTE!'s Atari ST April 1988 | M D|
COMPUTE!'s Atari ST June 1988 | D|
STart SDS0686/Premier Issue/Summer'86| M D|
STart SDS0986/Fall 1986 | D|
STart SDS1286/Winter 1987 | D|
STart SDS0387/Spring 1987 | M D|
STart SDS0687/Spring 1987 | D|
STart SDS0987/Fall Issue 1987 | M D|
STart SDS1287/Winter Issue 1987 | M D|
STart SDS0288/Special Issue #2 | M D|
STart SDS0388/Spring 1988 | D|
STart SDS0588/Special Issue #3 | M D|
STart SDS0688/Summer 1988 | M D|
STart SDS0888/Special Issue #4 | D|
STart SDS1088/October 1988 | D|
STart SDS1188/November 1988 | M D|
STart SDS1288/December 1988 | D|
STart SDS0189/January 1989 | D|
STart SDS0289/February 1989 | D|
ST-LOG Issue 14/May 1987 | M D|
ST-LOG Issue 15/June 1987 | M D|

ST-LOG Issue 16/July-August 1987 | M D|
ST-LOG Issue 17/September 1987 | M D|
---------- ----------|----|
-=-Any Issue $4-=- -=-Any Issue $4-=- -=-Any Issue $4-=- -=-Any Issue $4-=-

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Atari ST and Classic 8 Bit, Hardware, Software, 4 Sale. 24HRs. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs updated monthly. All replies in E-Mail to bensmith@teleport.com

2462. FS: Atari ST Books & References: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <411f12$b9u@linda.teleport.com>
Source record: 160587
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale

```
Bravo Sierra Computers
On-Line Book Catalog
Title: Publisher/Author: |Amount|
------------------------------------ ----------------------------|------|
The Atari ST Book (ST User's Guide) Index Legalis/Ralph C. Turner|$10.00|
Atari ST Internals Abacus/Bruckman,English,Gerts|$10.00|
Atari ST Logo User's Guide Abacus/G. Sauer |$10.00|
Atari ST User's Handbook Weber Systems/Gilbert Held | $6.00|
Introduction to Sound & Graphics COMPUTE!/Tim Knight |$10.00|
Kids and the Atari ST COMPUTE!/Edward H. Carlson |$10.00|
Mastering Sound & Music On the Atri ST Sybex/Tim Knight |$10.00|
Presenting the Atari ST Abacus/L.English,J. Walkowiak|$10.00|
ST Applications COMPUTE!/Brian & John J.Flynn|$10.00|
ST Programmer's Guide COMPUTE! |$10.00|
Understanding Atari ST Basic Programm. Sybex/Tim Knight |$10.00|
Working with the Atari ST Sunshine/Lawrence & England | $5.00|

All interested Parties Reply in E-Mail
to: bensmith@teleport.com or call
(503)256-9974 Anytime. Call for faster
service! Customer pays Shipping &
Handling. Feel Free to Distribute this
List!
--
Atari ST and Classic 8 Bit, Hardware, Software, 4 Sale. 24HRs. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs updated monthly. All replies in E-Mail to bensmith@teleport.com
```

2463. FS: (two) TT/030

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: mats@netcom.com
Message-ID: <matsDDHvrL.G6u@netcom.com>
Source record: 160588

I've got a pair of TT/030's from an old project; I'm moving and
they can't go with me.

Both machines are loaded with Unix SVR4, and run x11r4.
Apparently, Linux can be run on these machines, which
would make for a more interesting platform for experimentation;
however they work quite well as is - they were my main machines
for a long while and I'm still using #1 as my "internet gateway"
(okay, so I dial in to a service provider with kermit, big deal...).

#1: 14MB memory, 200MB SCSI disk, 19" TTM194 monitor (mono),
ethernet card. The 14MB is attained by 2MB base ST RAM,
8MB expansion ST RAM, 4MB TT RAM.

Asking $600.

#2: 20MB memory, 340MB SCSI disk, 19" TTM195 monitor (mono),
ethernet card, QIC 150 cartridge tape (external).
The 20MB is attained by 2MB+2MB ST RAM, 16MB TT RAM.
The disk is split into a 50MB TOS partition, the
rest for Unix, and it's possible to switch between
them (the TOS partition is devoid of software, however;
it boots and that's about it).

Asking $850.

I've also got a lurking 4MB TT ram that came out of #2
when the 16MB went in...any takers? Make an offer...

Feel free to make me an offer for the lot.

I don't have a lot of feel for prices on Atari gear, but from
what I see here, these ought to be pretty good prices, esp.
given the amount of RAM. I'm in a hurry and want to move this
stuff out!

I'd prefer not to ship these, partly because I don't have shipping
materials (esp. an issue for the monitors) and partly because I don't
have time to deal with it; so SF Bay Area buyers would be best; if I
have to ship them, postage and COD charges will be added.

-- mats

2464. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <411glp$7ce@golem.wcc.govt.nz>
Source record: 160589

] True, and the CodeHeads have been saying as much all along, but NVDI ad
] have been using benchmarks for years to make their case, so I think tur
] is fair play.

ST-Medium, outside of Germany, is the standard ST-resolution used in
the majority of cases. The Falcon and other machines don't exist
in great enough numbers to change this.

GEM-Bench was written with the express purpose of being non-biased towards
any TSR, or any other software/hardware addition to the machine, so using
it in the same setup as whatever you're comparing whatever against,
should yield fair & accurate results. Me, I'd like a Pak030, with
4meg of RAM, and a 500Meg hard-drive, but other than the RAM, they're
all way out of my league price-wise, so I just put up with the small
compensation NVDI gives for speed, and Neodesk 4 gives for
functionality.....

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2465. Wanted: D-50 bank structure info / Dr.T email address

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: kruisweg@flatearth.xs4all.nl
Message-ID: <081895153141Rnf0.79b6@flatearth.xs4all.nl>
Source record: 160590
Cross-posted to:
rec.music.makers.synth,alt.music.midi,fidonet.midi-programming,fidonet.midi-net,comp.sys.atari.st,comp.sys.atari.st.tech

I've recently got a large number of Roland D-50 banks. The only problem is
that I've got at least half a dozen incompatible formats. For some of these
banks I don't even have a loader program. I'm thinking of writing a program
(Windows, maybe Atari ST) to convert all these different formats to at least
Dr.T and Synthworks, maybe others too if I get enough info.

Before I can start I have to find out the structure of all these formats. Who
has more info on the following D50 bank formats.

```
Ext Filesize
-----------------------------------------------------------------
*.D50 34688 (Dr.T, Atari, PC, Amiga, etc.)
*.BNK 70100 (Atari program: BANKLOAD.PRG)
*.MEX 36048 (Atari program, distributed by Dutch music store)
*.D50 34690
*.DMP 36048 (Mac sys ex dump?)
*.D50 49152 (Atari program: D50DUMP.PRG)
```

If you have banks in other formats, D-50 editors (PC, Amiga, ST), (email)
addresses of MIDI software publishers that have made software for the Roland
D-50, other useful information, please send it to me. I've already contacted
Steinberg, the address I need most now is that of Dr.T. Do they have an email
address? I also need a more recent email address of the author of the Atari
ST program MT32-D5-D10-D110-D50 Explorer, because the email address in the
README.TXT bounced.

Ruud

```
==
This signature is for rent - Email or fax me for details ]
Ruud van de Kruisweg - The Flat Earth Company - kruisweg@flatearth.xs4all.nl
```

2466. Re: Copying without copy protection?

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: ab164@yfn.ysu.edu
Message-ID: <413933$k0h@news.ysu.edu>
Source record: 160591

```
>] If it could have been done the hackers and crackers would have
>] been running Dungeon Master off their hard drives way back when!
>It _can_ be done. I managed to get dungeon master to run off hard-drive
>a while back. It still checked the file with the protection from floppy,
>but everything else was from hard-drive. Didn't make a lot of difference,
>as it takes so long to depack the code, it's almost the same speed :)
The original post was to do with running it off of a PC or clone
with an emulator! Yep there were a couple of games that would let you run
them off the hard drive if you left the original disk in drive A to check
the copy protection. But that won't do him any good as whatever is being
checked for by the ST, fails on a PC drive! Wrong Hardware! Sorry! 8-(
--
Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 85MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware
```

2467. Re: Substation Game

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: frank@tachyon.demon.co.uk
Message-ID: <808779380_OASIS_@tachyon.demon.co.uk>
Source record: 160592

In article <411noh$bqr@news.iesd.auc.dk>
chainxor@kom.auc.dk (Henrik Lunardi Weide) said:-

>I got my version of STARDUST from Daze just two week's ago.
>
>Are you sure ?

Yep. They're not developing or marketing any new titles, and they're selling existing stuff cheap - including StarduST for 5 pounds.

Cheers,
Frank.

--

-=-=-=

2468. Re: Falcons and SVGA monitors

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DDI6K8.I2q@crash.cts.com>
Source record: 160593

Alexis Bennee (alex@alshouse.demon.co.uk) wrote:
: Does anyone know where I can get hold of a Falcon Video Port to a standard PC
: SVGA monitor convertor. I'm toying with getting an SVGA monitor because gem is
: very boring on my Old SM124 and the TV has been relegated to the living room so
: people can watch TV!

: Cheers in advance of any help

Any Atari related dealer should be able to get you a VGA (SVGA is the
same plug) to Falcon adapter. It's a standard item for the Falcon.

Rich

2469. Re: [Q] ICD Link - chaining onto other ACSI

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: I.vanderMolen@telecom.ptt.nl
Message-ID: <I.vanderMolen.39.000DD5C4@telecom.ptt.nl>
Source record: 160594

In article <40phf1$1qb@status.gen.nz> mbecroft@iconz.co.nz (Mario Becroft) writes:

>The megafile is plugged into the computer's ACSI port. We want to plug
>the Link into the Through of the Megafile (and of course the SCSI device
>onto the link.)
>What happens, is the Link works fine with the SCSI drive attached on it's
>own, the Megafile works fine on it's own, but when they are chained as
>above they don't work (presumably due to conflicting ids.)

The probably both use id 0.

>I can't find a way of changing the Link's id, so I guess I have to change
>the id of the Megafile. If this is the case, where are the id jumpers
>located? And how can the id of the link be changed if necessary?

There should be a dip switch close to the fan of the megafile. 3 switches. I
don't exactly know how to set the id. Just experiment with it.

>-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
>-President Tariland Computer Club Auckland New Zealand-

CU,
Ids

2470. Re: Re^2: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: Patrik Sanfridsson <z94patsa@isy.liu.se>
Message-ID: <4121b4$heg@newsy.ifm.liu.se>
Source record: 160595

```
jesper.kock@kockens.ct.se (Jesper Kock) wrote:
>Hello android Wells! The 15.08.95 you talked about "NVDI vs Warp9",and my reply
>is:
>
> > ] We have just had this discussion here in Sweden, and i proved that on a
> > ] ordinary STE with TOS 1.62 a Gembench test with Warp9 (v3.80) gave 246%
> > ] Medium Resolution. And NVDI (v3.02) gave only 223%. So your statement i
> >
> > Using NVDI v2.5, I got 275% for display tests....
>
>1. Use the LATEST versions when testing.
>
>2. Test ALL not only display.
>
>With the newest versions, Warp is faster.

In hi-res also?

What is the newest version of Warp 9 anyway? Is it still supported?

I usually prefer NVDI since it has built-in GDOS.

--
------------------------------------------------------------------------------
Patrik Sanfridsson Linkoping Institute of Technology, Sweden
z94patsa@isy.liu.se URL: http://www.edu.isy.liu.se/~z94patsa/
------------------------------------------------------------------------------
```

2471. Re: Was the ST Book ever actually made?

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: Patrik Sanfridsson <z94patsa@isy.liu.se>
Message-ID: <4121tc$heg@newsy.ifm.liu.se>
Source record: 160596

fender@intellimedia.com (Arcanity) wrote:
>Years ago I remember seeing a preview and picture
>of a smaller-than-Stacy ST laptop. Was it ever
>manufactured? If so, I'd love to have one.

Yes, it was manufactured in small numbers before it was dropped. Recently I
saw one for sale here in Sweden so you might find one if you're lucky, but they
usually cost a fortune because they are so rare.

--

Patrik Sanfridsson Linkoping Institute of Technology, Sweden
z94patsa@isy.liu.se URL: http://www.edu.isy.liu.se/~z94patsa/

2472. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <4128vg$gh7@news.mdata.fi>
Source record: 160597

```
In article <808577262_OASIS_@tachyon.demon.co.uk>,
Frank Charlton <frank@tachyon.demon.co.uk> wrote:
> In article <40sfm7$elu@newsbf02.news.aol.com>
> alfasoldt@aol.com (Al Fasoldt) said:-
>
>>From any dealer that sells MagiC.
>
>Ahahahaha... Sorry, I'm over it now. The time we've had to wait for a Falcon
>version of MagiC is absolutely stupid :( Considering the original thread was
>about TOS 4.xx for Falcon users, MagiC still isn't an option yet. I wish it
>!*&%^"*&^!" was, but it ain't :-(
>
> -=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-
> Frank Charlton : Reviews Editor, ST Format Magazine.
> frank@tachyon.demon.co.uk -=- stformat@cix.compulink.co.uk
> Using a USR Courier Dual Standard V.34 provided by US Robotics
> -=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-

Do you have any info *why* MagiC for Falcon is not released?

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra ( Playin' the Bass! )
---------------------------------------------------------------------
AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/
---------------------------------------------------------------------
```

2473. ftn pointing

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2276dbrewood@nest.demon.co.uk>
Source record: 160598

```
CHRS: IBMPC 2
In a message of 18 Aug 95 Paul Booth (0) wrote to All :

PB> Can someone tell me what software's needed/available for me to become
PB> an FTN point?
PB> Any idea where I could get it (in the UK if non-internet ;).

Most UK NeST BBS's will carry the software. Let me know what part of the UK
you are in and I can post you a BBS list.

Daron - dbrewood@nest.demon.co.uk

--
UFP Starfleet Command: End Transmission.

--
```

2474. Re: Reading MS-DOS disks with ST: How?

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: vlefevre@imada.ou.dk
Message-ID: <4129qc$cus@news.uni-c.dk>
Source record: 160599

Teemu Korpipaa (tkorpi@convex.csc.FI) wrote:
: I don't even own a ST yet (trying furiously to buy one, thought), but I would
: like to know is it possible to read MS-DOS formatted disks with ST. Or is it
: possible to write atari-format (TOS isn't it?) with PC? I remember reading
: that the procedure is possible, but how?

A floppy disk formatted from an ST (with the standard formatter) can't
be read on a PC. A disk formatted from a PC can be read by both a ST
and a PC; once the disk is formatted, you can write to it with either
a PC or a ST, but not both, otherwise files get sometimes corrupted.

--
Vincent Lefevre, vlefevre@ens.ens-lyon.fr
Magistere d'informatique 2e annee |
Ecole Normale Superieure de Lyon | Acorn RiscPC600, 4+1MB RAM, 210MB IDE
France | Apple CD-300, SyQuest 270MB
http://www.ens-lyon.fr/~vlefevre | Atari Falcon030, 4MB RAM, 85MB IDE

[Properties of 17] The ring of the integers of the cyclotomic
field ${\Bbb Q}(\xi_{17})$ is factorial.

2475. Re: [Q] STe corrupts Hard Drive but really the DMA.

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DDIw9I.2B7@tron.bwi.wec.com>
Source record: 160600

In article
<ftn_2.200.136.5$fidonet.org_3033b264_Claes.Holmerup@p5.dada.ct.se>,
claes.holmerup@p5.dada.ct.se says...
>
>To: mbecroft@iconz.co.nz
>
>Hello Mario,
>You wrote:
>
> > My STe has run well for a number of years but gradually has caused
> > problems with Hard Drive corruption over the past 6 months or so. Now
> > you can't use the Hard Drive at all on that computer. But is this
> > always implicate the DMA as being faulty? This is different I think
to
> > the STe machines that had a faulty DMA from the beginning.
> > Have other ST owners encountered this problem?
>
>Check out which DMA IC is in your computer. In an STe, it should NEVER
be
>C025913. If it is, you should exchange it.
>
If you are using a host adapter (instead of a Link I or II) then you
should exchange it instead. It is more likely that is the culprit. Faults
on a host adapter can sometimes let it appear the hard drive(s) may be
functioning ok. But in fact they can cause read/write errors to the FAT
and boot sectors which will scramble all of your data and partitions.
There may be absolutely nothing wrong with the hard drive at all, but you
can't tell that be reading the directory.

Get a spare adapter board and also get yourself Diamond Edge (file and
disk repair - defragmenter/optimizer).

2476. Windeath

Newsgroup: comp.sys.atari.st
Date: 1995-08-18 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <5fc_9508181528@flight.org>
Source record: 160601

"Star Trek Lost Episodes"

<Picard> "Mr. LaForge, have you had any success with your attempts at finding a weakness in the Borg? And Mr. Data, have you been able to access their command pathways?"

<Geordi> "Yes, Captain. In fact, we found the answer by searching through our archives on late Twentieth-century computing technology."

<Geordi presses a key, and a logo appears on the computer screen.>

<Riker looks puzzled.> "What the hell is 'Microsoft'?"

<Data turns to answer.> "Allow me to explain. We will send this program, for some reason called 'Windows', through the Borg command pathways. Once inside their root command unit, it will begin consuming system resources at an unstoppable rate."

<Picard> "But the Borg have the ability to adapt. Won't they alter their processing systems to increase their storage capacity?"

<Data> "Yes, Captain. But when 'Windows' detects this, it creates a new version of itself known as an 'upgrade'. The use of resources increases exponentially with each iteration. The Borg will not be able to adapt quickly enough. Eventually all of their processing ability will be taken over and none will be available for their normal operational functions."

<Picard> "Excellent work. This is even better than that 'unsolvable geometric shape' idea."

. . . . 15 Minutes Later . . . .

<Data> "Captain, We have successfully installed the 'Windows' in the command unit and as expected it immediately consumed 85% of all resources. We however have not received any confirmation of the expected 'upgrade'."

<Geordi> "Our scanners have picked up an increase in Borg storage and CPU capacity to compensate, but we still have no indication of an 'upgrade' to compensate for their increase."

<Picard> "Data, scan the history banks again and determine if their is something we have missed."

<Data> "Sir, I believe their is a reason for the failure in the 'upgrade'. Apparently the Borg have circumvented that part of the plan by not sending in their registration cards.

<Riker> "Captain we have no choice. Requesting permission to begin emergency escape sequence 3F . . ."

<Geordi, excited> "Wait, Captain I just detected their CPU capacity has suddenly dropped to 0% !"

<Picard> "Data, what do your scanners show?"

<Data> "Apparently the Borg have found the internal 'Windows' module named 'Solitaire' and it has used up all the CPU capacity."

<Picard> "Lets wait and see how long this 'solitaire' can reduce their functionality."

. . . . Two Hours Pass . . . .

<Riker> "Geordi what's the status on the Borg?"

<Geordi> "As expected the Borg are attempting to re-engineer to compensate for increased CPU and storage demands, but each time they successfully increase resources I have setup our closest deep space monitor beacon to transmit more 'windows' modules from something called the 'Microsoft fun-pack'.

<Picard> "How much time will that buy us ?"

<Data> "Current Borg solution rates allow me to predicate an interest time span of 6 more hours."

<Geordi> "Captain, another vessel has entered our sector."

<Picard> "Identify."

<Data> "It appears to have markings very similar to the 'Microsoft' logo"

<Over the speakers> "THIS IS ADMIRAL BILL GATES OF THE MICROSOFT FLAGSHIP MONOPOLY. WE HAVE POSITIVE CONFIRMATION OF UNREGISTERED SOFTWARE IN THIS SECTOR. SURRENDER ALL ASSETS AND WE CAN AVOID ANY TROUBLE. YOU HAVE 10 SECONDS"

<Data> "The alien ship has just opened its forward hatches and released thousands of humanoid shaped objects."

<Picard> "Magnify forward viewer on the alien craft"

<Riker> "Good God captain! Those are humans floating straight toward the Borg ship with no life support suits ! How can they survive the tortures of deep space ?!"

<Data> "I don't believe that those are humans sir, if you will look closer I believe you will see that they are carrying something recognized by twenty-first century man as doe-skin leather briefcases, and wearing Armani suits."

<Riker and Picard together horrified> "Lawyers !!"

<Geordi> "It can't be. All the Lawyers were rounded up and sent
hurtling into the sun in 2017 during the Great Awakening."

<Data> "True, but apparently some must have survived."

<Riker> "They have surrounded the Borg ship and are covering it with
all types of papers."

<Data> "I believe that is known in ancient venacular as 'red tape';
it often proves fatal."

<Riker> "They're tearing the Borg to pieces !"

<Picard> "Turn off the monitors. I can't stand to watch, not even
the Borg deserve that."

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

2477. Re: GFA basic Manual

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <808858874_OASIS_@yeadontt.demon.co.uk>
Source record: 160452

In article <DDIsu3.Grs@freenet.carleton.ca>
ai066@FreeNet.Carleton.CA (Mark Montreuil) said:-

>
>I have GFA Basic Version 3.5E, and the GFA Basic version 3 manual. Am I
>missing anything important, or is the version 3 manual relevent enough to
>version 3,5E?
>

You should have received about 30 pages to add to the manual (chapter 13
I think), with the upgrade from 3.0 to 3.5E

--

==========

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
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============ Phil Yeadon ====== phil@yeadontt.demon.co.uk ===========

2478. STReport #11.33

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BTHjDG7.dpj@delphi.com>
Source record: 160453

08/18/95 STR 1133 "The Original * Independent * OnLine Magazine!"

- CPU INDUSTRY REPORT - HP OFFERS OWN PC - NeXT & WEB Tools
- US & PGP Policy - NETSCAPE 1.2 - Corel 6.0
- Visual dBase 5.5 - ABC Graphic Suite - ApproveIT
- Mr. T's CatNIPS - People Talking - Jaguar NewsBits

-* AOL SUED OVER RATE STRUCTURE! *-
-* SEARS LOOKING TO DUMP PRODIGY?? *-
-* AT&T TO SELL; INTERNET SERVICES!! *-

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.icba.com/streport
```

2479. New User Group

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <181_graham@grasper.demon.co.uk>
Source record: 160454

It was none other than Bill Ash who did write on 17 Aug 95 that ....
BA> Organization: Muskoka Internet Provider
BA>
BA>
BA> I am Starting an Atari ST/TT/Falcon user group in Canada and am
BA> looking for new users. For more info email me

Yeah things are looking rosy in Canada with all these user groups starting up
recently :-)
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

2480. Re: Conversion DB-master One -> ASCII/PC-database

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: jwatkins@cix.compulink.co.uk
Message-ID: <DDKBME.5vD@cix.compulink.co.uk>
Source record: 160455
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

>A friend of mine is currently using an Atari ST 520. He is
>using the program DB-master One, for keeping a quite large
>database. Now, he's feeling the computer is getting to slow,

Yeah, as computers get older the electrons take longer to go along the
wires!

--
John Watkins
jwatkins@cix.compulink.co.uk

2481. Re: Atari St and the Net

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <30364e242497d90@xs4all.nl>
Source record: 160456

Alexander Chamberlain wrote on Fri 18-08-95 05:37:

>>And what's more: There exists an excellent offline mail and news
>>reader for the Atari which can handle SOUP packets. And it has been
>>around for years. It is a GEM program at that, very versatile, very
>>elegant, very flexible, and _very_ stable. It's available on most of
>>the major Atari ftp sites.
>>
>
>I know I'm entering this thread late, but--cool! What's this program
>called, Jos? (I know, I could probably find it, but it'd be faster if
>someone tells me.)

How stupid of me! I forgot to tell its name. It is: Okami. Look for
the archive file o_026.zip (or another archive extension). You can
find it on atari.archive.umich.edu (don't know which directory), and
on ftp.cnam.fr:/pub/Atari/Telecomm/o_026.zip, among others.

--

```
_____________________________________________________________________
| | vertaler | translator | traductor |
| Jos den Bekker |Engels en Spaans|English and Spanish|espaï¿½ol e inglï¿½s|
|<josdb@xs4all.nl>|-----------------------------------------------------|
| | WWW: http://xs4all.nl/~josdb |
---------------------------------------------------------------------
```

2482. Q: SM124 adjustments?

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: psu01223@odin.cc.pdx.edu
Message-ID: <415ooj$aob@odin.cc.pdx.edu>
Source record: 160457

Subject says it all. I picked up a SM124 monitor at a garage sale--it works great but the picture is very small, there's about a two-inch border between the physical edge of the screen and the edge of the lit-up area. So I want to open it up and adjust the apppriate controls. I've done this before, but only on old IBM-type monochrome monitors. Can anybody give me any hints, tips, or tricks for adjusting the SM124?

Thanks,

Alex

||| Proud Alex Chamberlain #define tall unsigned
||| ATARI === double tall latte;
/ | \ User psu01223@odin.cc.pdx.edu (Thanks to Derek Peschel)

2483. Re: Pictures

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_30365283_Sven.Bornemark@p56.dada.ct.se>
Source record: 160458

Hi Paul, Hi Claes,

>> What do people recommend for viewing pictures on ST these days?
>
> I'd recommend Gemview (shareware) or Imagecopy (commercial) - these are
> both great pieces of software.

How true!

We're also eagerly awaiting Positive Image from Floppyshop. Should hit the streets during October, and it's *crammed* with useful goodies. I know - I've seen the betas!

As always

-Sven-
Sven Bornemark Musik
Lergodsv 79, S-238 40 OXIE, Sweden. +46-40 54 54 54
sven@dada.ct.se | 2:200/136.56 | 90:1102/116.56
Hot software from the cold north

2484. >Wanted : Atari 8&16 Bit Info<

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: Jason Suslak <102370.2727@CompuServe.COM>
Message-ID: <415o27$7c7$2@mhafm.production.compuserve.com>
Source record: 160459

Dear All,
I might be interested in purchasing an Atari 8 or 16 bit
microcomputer, and was wondering if anyone out there in
cyberspace could give me a history of the Atari microcomputers
and list all of them and give a little info on each. Any help
would be greatly appreciated. -Jason-

P.S.- E-Mail replies, please.

2485. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199508191944.a43468@ms.maus.de>
Source record: 160460

In article <0oafh$9ti@golem.wcc.govt.nz>, Steve Wells
(wells_s@ix.wcc.govt.nz) wrote:
>] Please explain to us why users gain anything from paying money for a bu
>] outdated and two years old beta version of an operating system.
>
>Hello!? McFly?! Anybody home!? Think, McFly, Think!
>
>C-Lab obviously aren't as stupid as Atari, and therefore will obviously
>fix the majority of the problems..... Besides, even "two years old", is
>still more recent than the latest Falcon-TOS!

1) It is *not* more recent than TOS 4.04.
2) I doubt that C-Lab has the technical ability to even get the sources
compiled and linked together :-(

2486. FS - ST/STe Games

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <416acp$abn@newsbf02.news.aol.com>
Source record: 160461

For sale- $15 each, $30 for the lot (negotiable - all games originally $50+), plus mailing cost. Includes original disks, box, docs, and receipts.

"F-15 Strike Eagle" (Microprose)
"Epic (Ocean)
"Psion Chess" (Psion)
"Enchanter" (Infocom)

Buyer pay by check first, then I'll send the game(s). If interested, e-mail to:
markvanwyk@aol.com

2487. Re: Beta testers needed to test ObjectDesk!

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
Message-ID: <Pine.SUN.3.91.950819232040.17046B-100000@nic.cerf.net>
Source record: 160462

```
> your full name:
> e-mail address:
> on-line mail? :(Y/N)
> maximum mail size you can receive:
> TOS versions you have:
> Short description of your system:

Ben Allfree
shadow@iris.yolo.com
Yes
Unlimited, to my knowledge
4.04
Falcon030 4/85, TOS, MiNT, Geneva/NeoDesk, MultiTOS, TeraDesk, X11, tcsh,
40-meg Minix partition...NVDI running always (latest version)

Please reply to shadow@iris.yolo.com, NOT the current address.
```

2488. Re: Term proggies

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
Message-ID: <Pine.SUN.3.91.950819233258.17046C-100000@nic.cerf.net>
Source record: 160463

> otherwise. So far FzDSTerm meets my needs. But I need a key, and I'd really
> like to have a GEM interface, I think I'll have to finish my CalTerm

Wait -- you want a GEM interface, but not a GEM terminal? OK, FzDSTerm
is just about that. I don't know why you don't want a GEM terminal,
though. Might as well get it. Hang onto CoNnect. I don't know why you
can't get an 80-comumn screen. If you're going to get a Falcon (I
noticed you wanted one), it will work very nicely (I know, I use it).

As for getting a key for FzDT: Why don't you register it? You might
want to check if good 'ole Aaron is still in business, though, because _A
LOT_ of people didn't recieve their keys after they registered. He
should still be around, if he's not in jail for fraud <g> =)

> * Kivi (unregistered) 1.41 *

Hmm, register this too :) I think you'll be the 1st.

shadow@iris.yolo.com

2489. Re: SuperBoot and G+DOS

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: bign@fragile.termfrost.org
Message-ID: <414tos$ioo@echoes.Wittenberg.EDU>
Source record: 160464

On 16 Aug 1995 07:20:43 GMT Savino Grillo AB (grillo@olivea.ATC.Olivetti.Com) wrote:
: Hi There,

: I have some problem using SuperBoot (8.1) and G+Dos (tos 1.4)

: I'm using TOS 1.4 - 4 megRam - ICD 6.23 scsi driver

: G+Dos want to be the first program in the Auto folder but
: superboot MUST be the first to properly work.

Scrap your G+Dos and use G+Plus which doesn't need to be the first in
line. Also SuperBoot (v8.1) does not need to be the first program in auto
folder to work properly. Simply hide the files from SuperBoot via the
"hide" function built into the super_cs.prg.
^--
****
* Todd Hogarth | Beer, *
* bign@eskimo.com | It's not just for breakfast anymore! *
* bign@fragile.termfrost.org | Help Me Find Bigfoot (Ale) In Ohio *
****

2490. NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: slc.dennis.bishop@muskrat.hi.net
Message-ID: <9508202353322320@muskrat.hi.net>
Source record: 160465

Who Uses Med Rez on an 1040ST? I do, almost 100%, I have a mono monitor but very few programs to use it, all the rest is done in med.rez in color. There's lots of color users out there.

... *BING* BabCom Here -- Message for Commander Sinclair
___ Mountain Reader II - #Demo 001

2491. megafile/syquest scsi id jumpers

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.247.000FA564@cfcsc.dnd.ca>
Source record: 160466

just recently someone asked if I knew how to set the scsi id on a megafile.
well the megafile documentation tells you how to do it on the magefile case,
but if you remove the syquest from the case you might be stuck :^)
here's what i've dug up:
looking at the back of the syquest

power : : : : : :
supply
P T C B A
P=parity
T=test
C=4
B=2
A=1
if A is jumpered (second from the right) then you have a scsi id of 1,
if A and B then a scsi id of 3, etc
if anyone sees anything wriong with this don't hesitate in letting us know.

Syquest tech support
Norfolk VA USA 203-876-9930
Fremont CA USA 510-226-4154
ext 4000 customer service
ext 4127 , or 4280, or 4141, or 4131 tech
good luck. bonne chance

2492. Re: How do I show .IMG files on-screen in Atari Works?

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.248.000FC2D5@cfcsc.dnd.ca>
Source record: 160467

In article <412gul$aaf@usenet.INS.CWRU.Edu> sxp17@po.CWRU.Edu (Sanjay Parker) writes:
>Hi- I have a 4/65 Falcon, and I used to be able to display the graphics
>along with text (and some earlier documents I created still show this), but
>I can no longer do so. (All I get is the "X" box with no real picture).
>Is there anything that I must have set/reset?
yes, rtfm! :^)
>Thanx!
my memory and the manual states that only vector files will display (*.gem)
and theat bitmap files (*.img) will only show as a box with an X through it.
see page 3-33 amd 3-34 of the manual, section titles metafile snad bit image
files.
later.plus tard
-ken

2493. Re: The new bumper ST Format

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: robotron@moroder.demon.co.uk
Message-ID: <199508192142.AA00109@moroder.demon.co.uk>
Source record: 160468

In a recent article, gmiller@inca.co.nz (Gaven Miller) wrote:
><anorak-wearing-know-it-all-prat-mode on>
>Actually, the August issue (number 73) was stapled as well.
><anorak-wearing-know-it-all-prat-mode off>

Oops, so it was. Erm, I mean, well spotted - I was just testing to see if anyone was paying attention. (:

Stephen
--
robotro robo robot Black thick stockings and I can't see a sausage
n@morod tron@m ron@morod To the bank with a water pistol in my pocket
er.demo oroder.d er.demon. And the water leaks out, I am wet and soggy
n.co.uk emon.co.uk co.uk Knees are knocking and it's hot in the stocking

2494. Re: MIDI from ATARI to PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <713980543wnr@jimbee.demon.co.uk>
Source record: 160469

In article: <8137cb$142a32.36@justnt.wineasy.se> klefelt@wineasy.se (Martin Klefelt) writes:

> I've written a bloody symphony, hours and hours of music, using Notator on an
> ATARI ST at the place I used to work.
> Now they've sold the ATARI, and all I've got is my disks.
>
> At home I use CUBASE 2.61.
> How do I get the files into my PC?

If the problem is just getting the files onto the PC then that's no prblem.
If the ST you were using had a TOS of 1.4+ all you need to do is put the
disk in the drive and the PC should read them no prblem. HOWEVER if the disk
format is a bit odd (TOS 1.2 or some PD formatter) then the PC wont read them
directly. :(

You can read these oddball disk formats using a PC program, which I cant
remember the name of. Sorry. :(Anyone?!

--Jim

2495. Re: Atari ST monitor-pinout

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <699441308wnr@jimbee.demon.co.uk>
Source record: 160470

In article: <41418q$i05@idefix.eunet.fi> teliiri@kauhajoki.fi (Teijo Liiri) writes:
>
> Could somebody mail me ST:s monitor-interface pinout.

Here's my ASCII art version:

```
-------
1 / o o o o \ 4
5 | o o o o | 8
9 | o o o o | 12
\ o /
-------
13
```

N.B. The view is from the point of soldering/back of the ST...

Pin Description
1 Audio out (mono)
2 Composite video
3 General purpose output
4 Monochrome detect
5 Audio in
6 Green
7 Red
8 Peritel power
9 Horizontal sync
10 Blue
11 Monochrome
12 Vertical sync
13 Groud

--Jim

2496. Re: JNR OFFICE - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199508190932.a45714@do2.maus.de>
Source record: 160471

JG>Frank Szymanski (Frank_Szymanski@do2.maus.ruhr.de) wrote:
Look at this: ^^^^^^^^^^^^^^^^^

JG>: : DM> Where is this version of Junior Office available?

JG> And please upload it to an FTP site and let us all know. Thanks,

Unfortunately it is impossible for me to upload it to any FTP site.

Tschuess Frank

2497. BBS Software for ST

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: storey@alaska.net
Message-ID: <storey-1908952019030001@anc-p3-130.alaska.net>
Source record: 160472

I have a 520 ST and I want to ɪun a very simple BBS on it. Does anyone make the software that I seek?

-.-..--..-.--.-..-..--..-..--..-..--..-.-..--.-.-..-.--..-.-.-..-.-.-...-..--.--.-.-..-.-..-..-..-..-..--..-.-.-.---.-..-..-..-.-..
voice of digital.free.alaska storey@alaska.net
-.-..--..-.--.-..-..--..-..--..-..--..-.-..--.-.-..-.--..-.-.-..-.-.-...--..-..--..-.-..--.-.-..-.--..-.-.-..-.-.-...-..--.--.-.-..---.-

2498. SLM804 & Falcon030

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.244.000EF7F5@cfcsc.dnd.ca>
Source record: 160473

Some time ago (a year?) I saw a brief mention of software and/or hardware that would allow one to use the SLM804 with a Falcon030. Can anyone tell me anything about this?
thanks for any help!
plus tard.later
-ken

2499. Atari Games For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: mlake@dgs.dgsys.com
Message-ID: <4150hf$1p8@DGS.dgsys.com>
Source record: 160474

ST Software for sale (all items come with original disks and docs
except where noted):

Warlock 6
Baal 5
The Killing Game Show 6
Rick Dangerous 7
Rick Dangerous 2 6
Awesome 7
Barbarian II 7
Parasol Stars 7
Captain Blood (not STe) 8
Chart Attack (not STe)
(Lotus Espirit Turbo Challenge,
James Pond Underwater Agent,
Ghouls 'N' Ghosts, & Venus) 8
Gobliiins 8
Prince of Persia 8
Wayne Gretzky Hockey 8
The Gold of the Aztecs 9
Stunt Car Racer (not STe) 9
Xenon 2 9
Dark Castle 8
Hole-In-One 5
Lemmings 9
Sleepwalker 9
Terrorpods 6
Lost Dutchman Mine 7
10th Frame 7
Gauntlet II 8
Vroom 9
Super Off Road 7
Sundog 8
King's Quest II 7
Dungeon Master 9
Oids 7
Paperboy 7
Toobin' 7
Anarchy 8
Speedball 2 9
Defender of the Crown (no docs) 3
Street Fighter 2 8
Arcade Fever (Stormlord & Onslaught) 5
Super Space Invaders 6

Oblivion 3
Paradroid 90 5
Shanghai (no docs) 3
Vampire's Empire 3
C.O.L.R. Object Editor 3
Targhan 3
Black Lamp 3

Please add $1 per order to help cover shipping.

Marshall Lake
POB 7332
Washington, DC 20044-7332
Tel 703-533-2132
Fax 703-538-4598

--
Marshall Lake
mlake@dgs.dgsys.com

2500. Hard Drive help in Houston

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: troyc@bnr.ca
Message-ID: <413qr0$s96@batph8.bnr.ca>
Source record: 160524

Hello all.

I have a friend in Houston who was messing around with his Hard drive configuration. It seems he has overwritten his partition sector and now the drive can only see the C partition. I am 99% sure the rest of the data is intact on the other partitions, but unfortunately he does not remember the partition sizes (otherwise this would be just an academic exercise).

The best solution I could offer him was to rewrite the drive partition table with a large C partition then use some kind of sector scanner to scan for some pattern that appears in the first sector of each logical partition, thereby finding out what sector number the next partition starts at.

Unfortunately, I don't know what to scan for, and my friend really only has the Atari for its MIDI capabilities (read: he doesn't know much about what I am talking about).

Now, myself being from Austin, I know there is a large Atari contingency in Houston. Would someome from there be willing to help my friend recover his hard drive? He is willing to pay for any services rendered.

He lives on Enclave Parkway in the 77077 zip code, if that helps you place what area of the city he lives in.

His system, from what I remember, is a Mega 4 ST, Monochrome monitor, ICD Link, ~85meg Seagate HD.

This guy is so desparate that he is willing to drive out here to Atlanta next weekend if I don't find someone to help him.

So please, those in Houston, look upon this opportunity to help a fellow Atari user, and musician who chose the Atari line. If you can help this person, or know someone who can, please send me email at the address below.

Thanks a bunch

Bell-Northern Research Troy Carpenter Atlanta, Georgia
troyc@bnr.ca I speak for myself, not BNR
"You're so open minded that your brain leaked out" - Steve Taylor
>>>>>>>>>>>>>>>>>> The best thing in life costs exactly that <<<<<<<<<<<<<<<

2501. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: troyc@bnr.ca
Message-ID: <413r33$sf0@batph8.bnr.ca>
Source record: 160525

In article <5fd_9508181528@flight.org>,
CALLUM LERWICK <CALLUM.LERWICK@f47.n282.z1.fidonet.org> wrote:
>Would some kind soul send me a TOS.IMG file so I can get STonX working on my
>friends Linux box?
>

I am not sure that is legal (that is, to send you a copy for a friend).

On the same note, I am trying to find a program that will dump my TOS 2.06
from my MegaSTE to use with STonX on my HP workstation. The dump program
that comes with STonX does not work for me.

If anyone has a program that will dump the TOS image, please let me know.
I have grep'ed through atari.archive for one, but perhaps I missed it.

Bell-Northern Research Troy Carpenter Atlanta, Georgia
troyc@bnr.ca I speak for myself, not BNR
"You're so open minded that your brain leaked out" - Steve Taylor
>>>>>>>>>>>>>>>>>> The best thing in life costs exactly that <<<<<<<<<<<<<<

2502. Sinister Developments

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <hLEB7Ki.jyoung57@delphi.com>
Source record: 160526

Is there an FTP site where I can find 'Painter' by Sinister Developments?

2503. Syquest EZ Drives?

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <pLFCbsm.mindbomb_bbs@delphi.com>
Source record: 160527

Anyone know if the new Syquest EZ drives will run on an ST/e with Link?
Seem like a slightly better proposition than a zip for us St-ers...

Anyone know for sure, or am i the one to order and see? hehehe :}

Andy.

2504. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <413o2d$k39@lastactionhero.rs.itd.umich.edu>
Source record: 160528
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- baldrick 21702 Jul 29 11:41 ./Diskutils/pysghm15.zip
-rw-rw-r-- entropy 12574 Aug 15 12:03 ./Diskutils/0index
-rw-r--r-- baldrick 127013 Aug 3 16:46 ./Games/parallax.zip
-rw-r--r-- baldrick 29940 Aug 15 12:08 ./Games/0index
-rw-rw-r-- entropy 15304 Aug 15 11:57 ./Mint/0index
-rw-r--r-- baldrick 158251 Aug 14 21:52 ./Mint/Lib/mntsox46.zoo
-rw-r--r-- baldrick 134499 Aug 15 18:43 ./0ls-lR.Z
-rw-r--r-- baldrick 134951 Aug 15 18:45 ./0ls-lRc.Z
-rw-r--r-- baldrick 53271 Jul 27 09:06 ./Ste/lascan31.lzh
-rw-rw-r-- weiner 3200 Aug 15 12:05 ./Ste/0index
-rw-r--r-- baldrick 44024 Aug 14 01:47 ./Info/tcpip.zip
-rw-rw-r-- weiner 598 Aug 15 09:13 ./Info/0index
-rw-r--r-- baldrick 109687 Aug 1 19:50 ./Programming/libpng-atari-gnu.zip
-rw-r--r-- baldrick 58922 Aug 1 19:50 ./Programming/libpng-atari-lattice.zip
-rw-r--r-- baldrick 30206 Aug 14 21:52 ./Programming/mit2mot103.zoo
-rw-r--r-- baldrick 115146 Aug 1 19:50 ./Programming/zlib-atari-gnu.zip
-rw-r--r-- baldrick 83155 Aug 1 19:52 ./Programming/zlib-atari-lattice.zip
-rw-r--r-- entropy 9777 Aug 15 11:42 ./Programming/0index
-rw-r--r-- boydm 6137 Aug 15 12:09 ./Network/0index
lrwxr-xr-x baldrick 17 Aug 15 12:08 ./Network/tcpip.zip -> ../Info/tcpip.zip
-rw-r--r-- baldrick 171610 Aug 15 18:41 ./0compind.Z
-rw-r--r-- baldrick 425968 Aug 15 18:41 ./0index
-rw-r--r-- baldrick 30067 Aug 17 10:51 ./Games/0index
-rw-r--r-- baldrick 351387 Aug 17 09:22 ./Games/Adventure/anoraks1.lzh
-rw-r--r-- baldrick 113246 Aug 17 09:24 ./Games/Adventure/anoraks2.lzh
-rw-r--r-- baldrick 135491 Aug 17 11:11 ./0ls-lR.Z
-rw-r--r-- baldrick 135435 Aug 17 11:16 ./0ls-lRc.Z
-rw-r--r-- baldrick 298164 Aug 15 19:17 ./Network/Ka9q/Nos/nos_68030.ttp
-rw-r--r-- baldrick 156560 Aug 15 19:18 ./Network/Ka9q/Nos/nos_pop3.zip
-rw-r--r-- baldrick 428838 Aug 15 19:05 ./Network/Ka9q/Nos/oasis120.tos
-rw-r--r-- boydm 6334 Aug 17 10:57 ./Network/0index
lrwxr-xr-x baldrick 8 Aug 17 10:51 ./Network/Nos -> Ka9q/Nos
-rw-r--r-- baldrick 171681 Aug 17 11:04 ./0compind.Z
-rw-r--r-- baldrick 426292 Aug 17 11:04 ./0index
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

2505. Re: Cubase:questions and WTB

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30351d51_Claes.Holmerup@p5.dada.ct.se>
Source record: 160529

To: johnmoon@connexus.apana.org.au

Hi there John,

> Cubase will run on a 1meg machine, But.....2 meg is preferable.
> You can run 2.0 from one disk, but 3.0 is a different proposition,
> you should really be using a Hard Disk for it as it is quite large.

Quite right.

> Qbase Audio on the seq side is really qb3.0 it will be to no
> advantage to you unless you have the Yamaha CBXD5 or whatever you want
> to use for digital recording.

The sequencer in Cubase Audio is the same as in Cubase Score and nothing else,
but the rest is true (if you don't aim for a Falcon).

> (Flames galore for this one)I reckon if you want REAL power then go
> the NOTATOR SL route, it's not quite as friendly at first, but after
> you get into it you'll find its a MUVVA****** of a sequencer.

Try to go further - to Logic Audio for Falcon. E-magic haven't been able to
make it work properly yet and I know several cases here in Sweden, when
dissapointed customers have made the shops take Logic Audio back, and after
they bought Cubase Audio instead - everything has worked!

> I use both sequencers, but for me NOTATOR rules.

The sequencer part in Notator/Logic probably works perfectly - I know some
people who have used it for years with no problems at all (in fact, there are
some functions I would want to see in future versions of Cubase),
but when it comes to audio recording - there is only one alternative that's a
realistic choise: Cubase Audio.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2506. Atari ST monitor-pinout

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: teliiri@kauhajoki.fi
Message-ID: <41418q$i05@idefix.eunet.fi>
Source record: 160530

Could somebody mail me ST:s monitor-interface pinout.

2507. Re: Phantom mouse button!

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950819225827.8383B-100000@moose.erie.net>
Source record: 160531

On 17 Aug 1995, CALLUM LERWICK wrote:

> > > I have a Mega STe which seems to be possessed. It seems to be
> > >getting random right mouse button clicks. When I'm running the STorm
> > >terminal program, it switches randomly back and forth between the
> > >terminal screen and capture buffer.
> >
> > Dennis, does it do this when you are NOT running Storm?
>
> Wonder if this could have anything to with a joystick plugged in into the
> second port, the right mouse button is* the same as the joystick port fire
> button...

Thanks for the suggestion, but I don't have a joystick plugged
in. It appears that the problem is in my Golden Image mouse. It was
intermittent previously, but now it's consistent, so it's the mouse cable
or something in the mouse itself.

2508. Re: RAMWORLD 2

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <808793878_OASIS_@pwomar.demon.co.uk>
Source record: 160532

In article <b39_9508171527@flight.org>
CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) said:-

>> >The Aug'93 issue of Atari ST Review mentions a program similar to 3D
>> >construction set called "RAMWORLD 2". Anyone know where to find this? And:
>Wha
>> t
>> >the heck is 3D construction set?
>> 3D constuction kit is a massive game creator like seuck but for 3d games but
>> they are all the same and boring. If you tell me the source listed in Review
>> then I'll try and get a copy and put it in the archive.
>
>It says: L.A.P.D, 80 Lee Lane, Langley, Heaton, Derbyshire, DE7 7HN
>Its disk no. M.107.
Sadly that is one of 3 PDLs that I wish to have NOTHING to with. If anyone reads
ST Format you hay have seen my response to their outrageous letter which
basically slagged of PDLs that stock full disks at reasonable prices rather than
the empty ones that they stock at 50% more cash. If i was you I wouldn't worry
about it most 3D construction kit games are not too good anyway! Sorry guys.

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

2509. Re: Pictures

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <e6c_9508200115@genesplicer.org>
Source record: 160533

Re: _Pictures_, Claes Holmerup wrote to All on 19 Aug 95:

>> What do people recommend for viewing pictures on ST these days? I am
>> particularly interested in GIF and JPG formats. If you know which
>> techniques a program used I would be interested in hearing about that.
>> I know that STs are not very good for viewing pictures, but many clever
>> ways have been thought of which reduce these limitations.
CH>
CH> I'd recommend Gemview (shareware) or Imagecopy (commercial) - these are
CH> both great pieces of software.

Those are great conversion programs, but he wants an ST viewer, and neither one does a real good job in that respect. I'd recommend PhotoChrome and Speed of Light. Both use tricks (which he alludes to) to simulate more than the 16 colors normally available.

... If Q were castrated, would he become O?

2510. Freshen with LHarc 3.10

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <e6d_9508200115@genesplicer.org>
Source record: 160534

I have some files from H:\BASES\ archived (directory included) in J:\BACKUPS\DRIVE_H.LZH.

Is there a command line where I can freshen this archive? No matter what I try, LHarc tells me it can't find any files. I can get update to work, but I need to use freshen. Any ideas?

... Join AtariNet - Stay Informed - Freq ATARINET @ 1:209/745!

2511. Re: Was the ST Book ever actually made?

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <413g7c$fkn@status.gen.nz>
Source record: 160535

Arcanity (fender@intellimedia.com) wrote:
: Years ago I remember seeing a preview and picture
: of a smaller-than-Stacy ST laptop. Was it ever
: manufactured? If so, I'd love to have one.

It was manufactured, and you may obtain one second hand somehow. It is an excellent size and weight, much better than the STacy. It has no built in disc drive though, so you need another ST to transfer files off disc to the Book. The Book comes with software to do this in ROM, and on disc. Also has HD formatting software in ROM. In theory you can plug a Disc Drive into a special port it has, but I'm not sure how.

Good luck!

Mario Becroft (mbecroft@iconz.co.nz)
(Tiny) Web Page: http://iconz.co.nz/~mbecroft/

2512. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: nino@mips.complang.tuwien.ac.at
Message-ID: <414m37$9oe@news.tuwien.ac.at>
Source record: 160536

Troy Carpenter (troyc@bnr.ca) wrote:
[...]
: I am not sure that is legal (that is, to send you a copy for a friend).

: On the same note, I am trying to find a program that will dump my TOS 2.06
: from my MegaSTE to use with STonX on my HP workstation. The dump program
: that comes with STonX does not work for me.

Sorry, it's broken (again) :-(. I'll try to bring a fixed version soon
(we had lots of trouble with broken HW here in the last few days), but
in the mean time you can use WINX (winx21.lzh for example) to dump TOS 2.06
to disk. It even patches it for you so you can use more windows :-).

Regards,
Marinos

2513. Re: GFA basic Manual

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <5pCBrIo.ari2550@delphi.com>
Source record: 160537

When you upgraded to v3.5E of GFA, they sent you a few loose pages of reference materials that pertain to the enhanced features of the STe series. You need the original v3 manual if you want to get a grasp on all of the GFA syntax - there were A LOT of changes made from over v2.2!

Ari

2514. wanted

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: slc.dennis.bishop@muskrat.hi.net
Message-ID: <9508190346042264@muskrat.hi.net>
Source record: 160538

I have a User on my BBS that wants/needs a new keyboard, he needs a TT/MSTe keyboard, used is Ok IF it's in good working order and not crud. Either reply in E-mail to me or fax me at 808-696-0817 10pm to 8am H.S.T. or 24 hours on my BBS .

Black Hole BBS 808-696-7763 14.4kb.

He needs it ASAP.

... The year is 2258. The name of the place is Babylon 5.
___ Mountain Reader II - #Demo 001

2515. Amiga is back...Atari

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: slc.dennis.bishop@muskrat.hi.net
Message-ID: <9508190346042265@muskrat.hi.net>
Source record: 160539

Then GO AWAY and join the rest of the fools who want to give their money to 'Bill [suck up your money] Gates'. We sure don't need you nor want you and Welcome to my Twit list, Twit!

... The year is 2258. The name of the place is Babylon 5.
___ Mountain Reader II - #Demo 001

2516. Re: Sinister Developments

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <xxADrSj.mindbomb_bbs@delphi.com>
Source record: 160540

<jyoung57@delphi.com> writes:

>Is there an FTP site where I can find 'Painter' by Sinister Developments?
>

I'm not sure, but wanted to butt in and mention it is packaged with the
game Invaders, so look for that and you'll find them both. :)

Andy

2517. Re: Dallas Atari show (repost

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: sirsmedley@delphi.com
Message-ID: <xXPC7Kh.sirsmedley@delphi.com>
Source record: 160541

Slc.dennis Bishop <slc.dennis.bishop@muskrat.hi.net> writes:

>If your lucky maybe some of the little Hilters from ISIS Node 56
>will stay away from the show!
>

Hey... I'M on ISIS node 56! Why you little @#$@#$%@#^(^&!!!!!

2518. Atari E-mail list, Aug 19th update

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: sirsmedley@delphi.com
Message-ID: <57ADr8g.sirsmedley@delphi.com>
Source record: 160542

The Atari Community E-mail Address Book
Revised 19-Aug-95

Hello all!

This list has been compiled to provide Atarians worldwide with the addresses to contact other members of our ever-changing Atari community. There are 4 distinct sections - user groups, Atari computer contacts, Jaguar and Lynx contacts, and World Wide Web pages. Please note that addresses that are of interest to both Atari computer users AND Jag/Lynx owners will be found in the computer section.

Using this list -
I created this list to encourage communication between Atarians everywhere. If you have a question without an answer, or are moving soon and need to find a new user group, this list should help. It is also a great way to distribute Atari related press releases, such as upcoming Atari shows and new product announcements. And I would LOVE to see user groups sharing newsletter articles via these addresses! However, it SHOULD NOT be used as an advertising tool. If you are a retailer looking to advertise, please contact the individuals on the list and ask if they want to receive your mailings. Some people must pay for their e-mail by the character and would not want unsolicited commercial mailings.

If you have any changes, additions, or suggestions, please contact me via private e-mail. My addresses are listed under AUNT.

Dan Mazurowski, AKA Sir Smedley
Semi-official e-mail contact for AUNT

PS - This list may be printed and distributed at will, though I would like credit for compiling it.

-=-=-=

ABUG Atari Boise Users Group
r.whittam@genie.com Ron Whittam, Pres.

ACEC Atari Computer Enthusiasts of Columbus (Columbus, OH)
msteve@magnus.acs.ohio-state.edu Michael Steve

ACE-HI Atari Computer Enthusiasts of Hawaii
jperez@uhunix.uhcc.hawaii.edu John Perez, President

ACE-NSW Atari Computer Enthusiasts, NSW (Sydney, Australia)
ianm@mpx.com.au Ian Mackereth

AKA-Frbg Anwender Kreis Atari, Freiburg (Freiburg, Deutschland)
werner_laass@traveller.fido.de Werner Laass

AUNT Atari Users of North Texas (Dallas, TX)
d.acklam@genie.com David Acklam, Pres.
j.battey@genie.com J. L. Battey, Editor
l.webb@fastlane.net Lonnie Webb, Sysop
sirsmedley@delphi.com Dan Mazurowski

BLAST ??? (Indianapolis, IN)
shuffman@ideanet.doe.state.in.us Stu Shuffman, Sec/Treas

CACE Canterbury Atari Computer Enthusiasts (New Zealand)
scotts@pointless.gen.nz Scott G. Stringer, Sec.

EACH Edmonton Atari Computer Hobbyists (Edmonton, Canada)
leslieh@warpcon.ersys.edmonton.ab.ca Leslie Hartmier, VP

FOG-F Falcon Owners Group, Finland
peseb@cute.fi Peter Sebastian Bach

FOG-UK Falcon Owners Group, United Kingdom
requiem@bs47c.staffs.ac.uk Richard Davey

GCACE Garden City Atari Computer Enthusiasts (Canada)
ua558@freenet.victoria.bc.ca Gordon Hooper, Pres.
ud264@freenet.victoria.bc.ca Ted Skrecky, ST Lib.

HBO-AUG Hamilton-Burlington-Oakville (Canada)
jondinga@io.org Jon Dinga

KCAC Kansas City Atari Connection
cysco@tyrell.net Jeffrey Krzystow, Pub Lib

MGAUG Middle Georgia Atari User's Group (Macon, GA)
l.w.benjamin@genie.com Lee Benjamin, Editor

NEOSTAG North East Ohio ST Atari Group
ab164@yfn.ysu.edo Tom Lamparty, Sec & Treas

NSACUG Nova Scotia Atari Computer User Group (Halifax, Nova Scotia)
brian.h@genie.com Brian Harvey, Pres.
ab380@cfn.cs.dal.ca Len Mitchell, Sec & Treas

PAC Portland Atari Club
Martin.Crommie@f79.n105.z1.fidonet.org Martin Crommie, Sysop
Max.Denebian@f318.n105.z1.fidonet.org Max Denebian, Sec

PARATARI ParAtari Users Group (Valladolid, Spain)
explorer@luna.gui.uva.es Joaquin Ferrero, Pres.

SAGE Spectrum Atari Group of Erie (Erie, PA)
mcguired@moose.erie.net D. Mcguire, Pres & Sysop

SCAT Suburban Chicago ATarians
nickd@vpnet.chi.il.us Nick Dimasi, Pres
turbonick@delphi.com Nick's alternate address

TAF Toronto Atari Federation (Canada)
zaleska@io.org Peter Zaleska, Pres
schrist@io.org Stephen Christian, ST VP
h.carson@genie.com Howard Carson

WAACC Western Australia Atari Computer Club (Midvale, W. Australia)
Lance@perth.DIALix.oz.au Lance H. Barrett

WAUG Washtenaw Atari User Group (Ann Arbor, MI)
molin@atari.archive.umich.edu Michael Olin, Treas

WMAUG W. Massachusetts Atari User Group (Springfield, MA)
arthurs@delphi.com Arthur Santos, Pres.

YAC Yolo Atari Club (Davis, CA)
szhays@dale.ucdavis.edu Eric Hays, VP

-=-

Atari Computer Developers, Dealers, Gurus, etc...

Name: Internet e-mail address: Who & What:

16/32 Systems nharlow@cix.compulink.co.uk Falcon dist, (esp. games)
Anodyne Software r.burrows1@genie.com Roger Burrows
Atari atari@genie.com Atari Customer Support
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75300.1606@compuserve.com Bill Rehbock
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d.mcnamee@genie.com Dan McNamee, Testing
d.thomas@genie.com Don Thomas, Dir Cust Rel
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70007.6363@compuserve.com Greg LaBrec
75300.2631@compuserve.com Laury Scott, Prod Dev?
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Cyrel Research cyrel@cybercube.com TT hardware manufacturer
DMC Publishing dmcpublish@genie.com Nathan Potechin
Ensley, Tomas st.muse@genie.com Advice & troubleshooting
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Gribnif Software gribnif@genie.com Gribnif tech support
rflashma@mhc.mtholyoke.edu Rick Flashman
ICD Inc. icdinc@genie.com Atari HD utilities, etc.
It's All Relative greg@genie.com Atari dealer, esp CD-ROM
Keylard, Frans fkeylard@on-ramp.ior.com TT & Jag info source
Lexicor info@lexicor.com Atari software/hardware
europasales@lexicor.com European sales
usasales@lexicor.com North American sales
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staff@lexicor.com The Lexicor staff
ysiu@lexicor.com Yat Siu
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awatson@pacifier.com Andrew's alternate
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Scriba Communis R. scriba@www.hials.no The Society of The Answer
ga@www.hials.no Gard Eggesboe Abrahamsen
kh@unix1.hials.no Kai Trygve Holst
Sinister Dev mike@sindev.demon.co.uk Mike Watson, Programmer
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Toad Computers toad@charm.net Atari retailer
TLC Software dragons-egg@genie.com Jeff Wisniewski, owner
Vesperman, Andrew dancer@ozspace.brisnet.org.au Atari guru
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Wilson, Walter st.wally@genie.com Enthusiast, answer man
wally.w@genie.com Wally's alternate

-=-=-=

Name: Internet e-mail address: Who & What:

4-Play legrand@tesla.mbi.ucla.edu Scott LeGrand, Programmer
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Beyond Games tim.huntsman@m.cc.utah.edu Tim Huntsman, Programmer
73150.1553@compuserve.com Kris Johnson
Dark Science Soft. karz@delphi.com Steve Karstensen (Prog?)
Digital Design ddesign@cix.compulink.co.uk Jag developers
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GamePro aeddy@iftw.com Andy Eddy, Sr. Editor
the-mail.gamepro@iftw.com Letters to the Editor col
Gano, Kerry kerryg@interaccess.com Jaguar Programmer
Gorilla Systems cerebus@packet.net Brian Geiger
HandMade Software hms@cix.compulink.co.uk Jag & Lynx developers
Hyperimage Prod. pgood@hyperimage.com Paul Good, Director
jgordon@hyperimage.com Jeremy Gordon, Programmer
Id Software help@idsoftware.com Jag developers
american@idsoftware.com American Mcgee
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Level 7 Software jschlich@ecst.csuchico.edu Jeff Schlicht
Millerville Games rob@p10.stacken.ct.se Rob, programmer?
Next Generation ngonline@imagine-inc.com Game magazine
Photosurrealism ab@nova.cc.purdue.edu Al Braunsdor, Programmer
Pixel Satori DB@CHO004.CHO.GE.COM Duncan Brown, Programmer
Rebellion Software rebel@cix.compulink.co.uk Jaguar developer
Shiny Entertainment ccmshe!aastor@netcom.com Game developer
Springer Spaniel Dave@davel.demon.co.uk Jag, PC Software
SWAT Pro magazine swatmail@iftw.com General mail for SWAT Pro
Ubi Soft 100072.661@compuserve.com Frank Slater
Visual Impact jaguar@einstein.rug.ac.be Jag Developers

-=-=-=

Mountain Software page http://www.pacifier.com/~awatson

Scriba Communis Responsi http://www.hials.no/~scriba

Steve's Software Hompage http://promedia.net/~dvm/STeves/

Toad Computers Homepage http://www.charm.net/~toad/

Yak's Zoo (Jeff Minter) http://www.magicnet.net/~yak/

2519. MIDI from ATARI to PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: klefelt@wineasy.se
Message-ID: <8137cb$142a32.36@justnt.wineasy.se>
Source record: 160543

I need help!

I've written a bloody symphony, hours and hours of music, using Notator on an
ATARI ST at the place I used to work.
Now they've sold the ATARI, and all I've got is my disks.

At home I use CUBASE 2.61.
How do I get the files into my PC?

Is there an emulator somewhere? Do I need to do something to the drive?

Please help me!

Martin
Mana Inc

2520. probs w/Falcon/SM124 - HELP!

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <JjCC7q-.johnhechtman@delphi.com>
Source record: 160544

This is a repost as the first one got horribly mangled in the upload and I've also gained some information since the original post. But my question still remains - what could cause the "shimmy" I describe and how could it be fixed?

I just recently set up our new (well, almost new) Falcon and hooked it up to our trusty SM124 mono monitor. The good news is that Notator Logic and the Falcon get along great (grin). The bad news is that there seems to be a lot of noise on the SM124 picture. There are also some faintly visible vertical bars on the screen that "shimmy" when any drive is accessed. I got the VGA to SM124 adaptor from Toad and tried the snap-on ferrite bead noise filter that comes with the adaptor, but the problem persists.

My question is, is this normal using the SM124 on the Falcon? I got a less noisy picture with _no_ vertical bars or "shimmy" when it was hooked up to the old 1040STe. Why should I get _worse_ picture quality with the Falcon?

I talked to Steve Cohen of Wizztronics and he said that it might be caused by a bad PSU in the Falcon - he says that anything less then 4.8vdc on the 5v supply indicates a bad PSU and that will pull down the video. Does this sound plausible? I've tried it with _2_ different SM124's and the vertical bars and "shimmy" appear on both. I've also tried relocating the monitor and having it as far away from the cpu as the video cord will reach and I still get the $#@! lines/shimmy! I've also talked to 2 people who have used SM124's or equivalent with the Falcon and they had no problems. I'm a tech and I'll open the Falcon Sunday to have a look at the PSU. What else could cause a symptom such as I describe?

I'd like to hear from anyone who's used the SM124/Falcon combo. Tell me what kind of picture quality to expect. Would a VGA monitor solve the problem? I want to make sure I _have_ a real problem before I start busting the chops of the guy who sold me the Falcon ;)

Thanks in advance to all who reply! It would be especially helpful to direct your information to my Internet address as I am posting this to a number of places to get the broadest possible response. Post replies to: "johnhechtman@delphi.com". And extra thanks to those who already replied, you've helped me make better judgements by sharing your experiences!

2521. Re: Pictures

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3035d038_Claes.Holmerup@p5.dada.ct.se>
Source record: 160545

To: pwp@cs.indiana.edu

In a message of <18 Aug 95 23:10:01>, Paul Purdom (2:200/427.1) writes in area 'COMP.SYS.ATARI.ST':
> What do people recommend for viewing pictures on ST these days? I am
> particularly interested in GIF and JPG formats. If you know which
> techniques a program used I would be interested in hearing about that.
> I know that STs are not very good for viewing pictures, but many clever
> ways have been thought of which reduce these limitations.

I'd recommend Gemview (shareware) or Imagecopy (commercial) - these are both great pieces of software.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2522. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <eca_9508191529@flight.org>
Source record: 160546

> >We have just had this discussion here in Sweden, and i proved that on a
> clean
> >ordinary STE with TOS 1.62 a Gembench test with Warp9 (v3.80) gave 246%
> in
> >Medium Resolution. And NVDI (v3.02) gave only 223%. So your statement is
> >wrong.
>
> Rubish. I own and use both Warp 9 and NVDI in their current versions.
> Something must have been munged in your NVDI setup.

Are you using an ST/e? I've heard NVDI is faster than Warp9 on Falcon, dunno
about the TT, but apperently Warp9 is faster when used on an ST/e...

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

2523. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <ecb_9508191529@flight.org>
Source record: 160547

```
> >And explain to us where else one can get a newer up-to-date operating
> >system.
>
> From any dealer that sells MagiC.

Or get Linux-68k.

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- --------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- --------------------------
```

2524. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <ecc_9508191529@flight.org>
Source record: 160548

> > > > Warp is faster.
> > >
> > > That's allmost the truth 8-).
> > >
> > > Warp 9 is faster with TEXT. Warp 9 doesn't improve the speed of graphics
> > > (unlike NVDI).
> >
> > Thats* almost the truth, yes, on my machine Warp 9 accelerates text over
> > 1000% of normal. But Warp9 does* improve graphics 200%-400% of normal too.
>
> That's allmost the truth. a xxx% acceleration doesn't say anything without
> telling us, which resolution, whick graphics card and which machine you
> are using.

Arrgh! He was saying Warp9 only* speeds up text. If that is true, then where is

this 200%-400% increase in graphics speed comeing from? (I'm using a 520STfm upgraded to 1mb in medium resolution) Anyway, this is getting stupid, into the killfile this thread goes...

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

2525. Re: Expose, Calamus SL an

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <ecd_9508191529@flight.org>
Source record: 160549

```
>
++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
> +
> + Mark Stephen Smith : msh@dl.ac.uk or dlms@nessie.mcc.ac.uk

> +
> + Atari Web Pages : http://www.mcc.ac.uk/~dlms/atari.html

> +
> +

> +
>
+================================================================================
> +
> + Atari FTP List maintainer, Atari Web Page creator and maintainer.

> +
> + Member and writer for CAIN (Central Atari Information Network)

> +
> + Atari 1040STF, 4Mb Falcon 127Mb HD, Atari Jaguar, Atari Lynx

> +
>
++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
> +

Ack! Think you could shave that sig down to 75 columns or so? Somewhere alon
the line word wrapping is being preformed, and making it look twice as big as
it really is....

---
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

2526. Pictures

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <ece_9508191529@flight.org>
Source record: 160550

> What do people recommend for viewing pictures on ST these days? I am
> particularly interested in GIF and JPG formats. If you know which techniques
> a program used I would be interested in hearing about that. I know that STs
> are not very good for viewing pictures, but many clever ways have been
> thought of which reduce these limitations.

Speed of Light is great for all-around use, it uses a flickerdraw mode that extends how many color are displayed. Photochrome uses a lot better looking flickerdraw variant, but its handleing of pics smaller than 320x200 is buggy, its a lot slower than SoL, and it doesn't allow you to scroll around pictures larger than the screen in real time like SoL does.

Latest Speed of Light: 3.8
Latest Photochrome: 4.0, last I heard

---
* Kivi (unregistered) 1.41 *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

2527. Re: Wanted; Trip-a-Tron

Newsgroup: comp.sys.atari.st
Date: 1995-08-19 00:00:00 UTC
From: simon@orme.u-net.com
Message-ID: <808866940_OASIS_@orme.u-net.com>
Source record: 160551

In article <dd6_9508130121@flight.org>
CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) said:-

>doing registrations, anyone know more?

I heard he was working on BattleZone 2000 for the Jag
(2000 being the release date)
Working for Atari corp he'll need all the fivers you can send him :)

Simon.

--

---
simon@orme.u-net.com NeST 90:107/2

2528. E-mail address of Stephen Cornio, author of ST Tools

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
Message-ID: <Pine.SUN.3.91.950820130537.12195T-100000@nic.cerf.net>
Source record: 160402

Same question: does anyone know it? I can't find him :(

Thanks :)

2529. [Q] E-mail address of Eugene Sothan, author of Autosort

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
Message-ID: <Pine.SUN.3.91.950820130621.12195U-100000@nic.cerf.net>
Source record: 160403

Does anyone know it?

Thanks :)

(Gosh, I'm full of questions today)

2530. [Q] E-mail address of Gair Shields, author of Xlator

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
Message-ID: <Pine.SUN.3.91.950820130724.12195V-100000@nic.cerf.net>
Source record: 160404

Anyone? Anyone? :)

Thanks in advance, if you know it :)

2531. [Q] E-mail address of Holger Weets, author of ST-Guide

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
Message-ID: <Pine.SUN.3.91.950820130813.12195W-100000@nic.cerf.net>
Source record: 160405

Does anybody know this guy's address?

Thanks :)

2532. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <666_9508201152@genesplicer.org>
Source record: 160406

Re: _NVDI vs Warp9_, CALLUM LERWICK wrote to Al Fasoldt on 19 Aug 95:

CL> Are you using an ST/e? I've heard NVDI is faster than Warp9 on Falcon,
CL> dunno about the TT, but apperently Warp9 is faster when used on an
CL> ST/e...

It's not a Falcon ST/e thing. It's Falcon-MODES vs. ST/e-MODES. Warp 9 was written for the ST/e, and support for Falcon modes was almost an afterthought, so Warp 9 does it's best work on ST/e modes. But that also applies to ST/e modes on a Falcon (and presumably a TT).

... Join AtariNet - Stay Informed - Freq ATARINET @ 1:209/745!

2533. Re: Pictures

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <667_9508201152@genesplicer.org>
Source record: 160407

Re: _Pictures_, CALLUM LERWICK wrote to "Paul Purdom" on 19 Aug 95:

CL> Speed of Light is great for all-around use, it uses a flickerdraw mode
CL> that extends how many color are displayed. Photochrome uses a lot better
CL> looking flickerdraw variant, but its handleing of pics smaller than
CL> 320x200 is buggy, its a lot slower than SoL, and it doesn't allow you to
CL> scroll around pictures larger than the screen in real time like SoL
CL> does.

If you convert those >320x200 pics with RAW2RAW first, it will handle them just fine, as RAW2RAW will create a 320x200 pic with equal black borders.

RAW2RAW is also good for larger pics, because it gives you even scaling, something not available in PhotoChrome (unless the pic is evenly divisible by 320x200). Even 640x480 pics look better when even scaled.

The only drawback is it only offers 2x reduction, so on pics larger than 640x400 you only get the top left 640x400. So on a 640x480 pic you lose the bottome 80 lines. (Of course, you can use Speed of Light or some other utility to to clip the image first.)

... ST: The Next Generation -> Falcon030

2534. Re: Pictures

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <668_9508201152@genesplicer.org>
Source record: 160408

Re: _Pictures_, tom lamparty wrote to All on 19 Aug 95:

tl> For Jpg files Speed of light gives the best
tl> display and works with the AdSpeed STe at 16mhz!
tl> Converting them is another story.

What do you mean by that? Speed of Light converts JPEGs just fine here. It screwed some of them up on older versions, but recent versions (the latest and probably last is 3.8) do a fantastic job of converting them.

... ST: The Next Generation -> Falcon030

2535. Re: RAMWORLD 2

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: "clive f. booth" <clive@lapd.demon.co.uk>
Message-ID: <808954642snz@lapd.demon.co.uk>
Source record: 160409

paul@pwomar.demon.co.uk "Paul Womar" writes:

> >It says: L.A.P.D, 80 Lee Lane, Langley, Heaton, Derbyshire, DE7 7HN
> >Its disk no. M.107.
> Sadly that is one of 3 PDLs that I wish to have NOTHING to with. If anyone reads> ST Format you hay have seen my response to their outrageous letter which
> basically slagged of PDLs that stock full disks at reasonable prices rather than> the empty ones that they stock at 50% more cash. If i was you I wouldn't worry
> about it most 3D construction kit games are not too good anyway! Sorry guys. >

Get your facts right. L.A.P.D. never slagged off other PDL's that stock full disks. Most of the L.A.P.D. disks are full, and some of those that are not are that way because L.A.P.D. talk to authors and it is the authors wish that their work is not 'bundled'.
What L.A.P.D. actually objected too was some of the compilation disks distributed by other libraries where an author's work is abused. Firstly, with licenceware programs being included (which are not PD) and secondly with text files being removed presumably to save space on the disks.
Compilation groups seem to think that because a program is in the 'public domain' they can do what they want with it. That is not the case, the author still has rights. If L.A.P.D. annoy you because they defend those rights on behalf of the authors, then tough. They'll annoy you a lot more in the future if you continue posting misinformation.
Finally, if anyone wants a copy of RAMWORLD 2 then send a blank disk and a s.s.a.e. to L.A.P.D., PO BOX 2, HEANOR, DERBYSHIRE, DE75 7YP and we'll send you one at no extra cost.

Clive F. Booth
L.A.P.D.

2536. Re: Web Browsers : State of Play?

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <417h7a$9fm@preeda.internex.net.au>
Source record: 160410

Frank Charlton (frank@tachyon.demon.co.uk) wrote:

I just wish someone would do a port of NETSCAPE!!!!!

--


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2537. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Landstrider <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DDMqxB.736@ridgecrest.ca.us>
Source record: 160411

hutch@ilmen.lanl.gov (Hutch) wrote:
>In a previous article, Landstrider <mgrove@owens.ridgecrest.ca.us>
wrote:
>
>|tom.thomason@fpc.ct.se (Tom Thomason) wrote:
>|>The latest news I've heard is that Atari have started up the Falcon
>|>production lines again due to sufficient orders having been placed.
>|>This is, in a way, good news, but it's also somewhat of a stab in
>|>the back for C-Lab, whose contract, AFAIK, forbids them to produce
>|>low price Falcon clones as long as Atari themselves have stocks of
>|>standard Falcons.
>|
>|I agree about a stab in the back. I just purchased the Falcon Field
>|Service Manual from B&C Computer and in their add they announced
>|that new Falcons would be available in Sept. As I don't think Toad
>|could offer the C-Lab Falcon for re-sale at a profitable price, they
>|must be talking about Atari's rumored new production run.
>
>
>Oh, pleeeease, people. Come on now. Toad's announcements and latest
>catalog references the C-Lab Falcon packages specifically. Imported
>C-Lab machines may be expensive, true, but they will likely sell a
>lot better than a warehouse full of unsubstantiated RUMORS!
>
>Enthusiastic optimism is one thing. Letting it overcome logic to
>destroy your common sense is quite another.
>
>-Hutch- @ Fair Dinkum Tech
>
>
Hutch, I was refering to B&C Computers add, not Toad Computers. What
B&C knows is beyond me, and if I need another Falcon I would probably
buy a C-Lab machine from Toad as they are the same price as any leftovers
that any dealers may have.:)

Mike

P.S. Uncle just bought me an 840AV and 21"NEC XP monitor :)
>

2538. Re: Available: Atari TT-030 computer/peripherals

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Landstrider <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DDMrB5.7AD@ridgecrest.ca.us>
Source record: 160412

frank@tachyon.demon.co.uk (Frank Charlton) wrote:
> In article <ZDKDCnw.jmillar@delphi.com>
> Jay T Millar <jmillar@delphi.com> said:-
>
>>I'm running Linux/68k 0.9.9 on an Atari Falcon030 4/80 with TOS 4.04
>>with FPU and two external SCSI mechs. It's too bad my Falcon is one
>>with the SCSI timing problems :(, but it works well most of the time.
>
>How do you manage to get round the SCSI bug? Linux won't even extract
the root
>and usr.tgz on my Falcon because of this damned bug :(
>
>Which kernel are you using?
>
>Cheers,
>Frank.
>
>__
>
> -=-
> Frank Charlton : Reviews Editor, ST Format Magazine.
> frank@tachyon.demon.co.uk -=- stformat@cix.compulink.co.uk
> Using a USR Courier Dual Standard V.34 provided by US Robotics
> -=-
>
>
Frank, are you saying there is a SCSI timing problem that can not be
resolved with the F08N/F04N timing mod? I do have timing problems
with my Mighty Sonic and SCSI port, and this subject caught my eye.
I have talked to Don Maple about this, but as of late he does not
respond.

Mike

2539. Re: FS: Mega ST4 DTP System

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: abstract@wam.umd.edu
Message-ID: <417vq5$jod@cville-srv.wam.umd.edu>
Source record: 160413

Jake Flanders (flanders@cfcsc.dnd.ca) wrote:
: In article <40vrc2$2e7@cville-srv.wam.umd.edu> abstract@wam.umd.edu (Day Tripper)
writes:
: >: Mega 4, color with all acoutraments including second DS drive and
: >: SLM605 Laser -- $2,000; includes shipping!
: > I believe the going price for Mega ST4's is about $200-$250... I
: >might be interested except for the $2,000 cost!
: that seems a little cheap! at approx. 50$/meg RAM for 200$ you're getting a
: free computer! I'd think approx. 700$ would be a more reasonable price as
: compared to 2000$
Perhaps with the extra drive and printer... I was only
considering the base unit itself...

--LuNATiC

2540. Re: Un-'Tar'ing with long filenames?

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
Message-ID: <Pine.SUN.3.91.950820182901.28596A-100000@nic.cerf.net>
Source record: 160414

> The only copy of DETAR.TTP I have, only supports 8+3 filenames, which
> is a bit of a bummer when it comes to unpacking the MiNTNET archive!

In the umich archive under mint somewhere is a 'MiNT-friendly' tar
program. Look in the index to find the exact directory. Heh..I had the
same problem not 3 months ago :)

2541. TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_303715cf_Tom.Thomason@fpc.ct.se>
Source record: 160415

On 17 Aug 95, Anders Bostrom shot this through the ether to All ...

AB> If I have to buy it can someone give me a hint of a store in Sweden
AB> that is selling it, the last store that sold Atari stuff around
AB> here was closed a while ago.

You can buy Swedish TOS 2.06 from the Falcon Pro Center in Gothenburg. The telephone number is 031-54 55 26. You may require a special card to adapt it to your particular computer.

Mvh,
Tom

2542. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3037173b_Tom.Thomason@fpc.ct.se>
Source record: 160416

On 17 Aug 95, Landstrider shot this through the ether to Tom Thomason...

L> I agree about a stab in the back. I just purchased the Falcon Field
L> Service Manual from B&C Computer and in their add they announced
L> that new Falcons would be available in Sept. As I don't think Toad
L> could offer the C-Lab Falcon for re-sale at a profitable price, they
L> must be talking about Atari's rumored new production run.

I spoke to the head of C-Lab on Friday and he says that the new production
run is only a figment of someone's imagination.

Cheers,
Tom

2543. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <2f7_9508201741@flight.org>
Source record: 160417

> >Would some kind soul send me a TOS.IMG file so I can get STonX working on my

> >friends Linux box?
>
> I am not sure that is legal (that is, to send you a copy for a friend).
>
> On the same note, I am trying to find a program that will dump my TOS 2.06
> from my MegaSTE to use with STonX on my HP workstation. The dump program
> that comes with STonX does not work for me.
>
> If anyone has a program that will dump the TOS image, please let me know.
> I have grep'ed through atari.archive for one, but perhaps I missed it.

Errrm, I know I know, but I've had no luck tracking down someone with TOS 2.06,

grrr...

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

2544. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <2f8_9508201741@flight.org>
Source record: 160418

> : On the same note, I am trying to find a program that will dump my TOS 2.06
> : from my MegaSTE to use with STonX on my HP workstation. The dump program
> : that comes with STonX does not work for me.
>
> Sorry, it's broken (again) :-(. I'll try to bring a fixed version soon
> (we had lots of trouble with broken HW here in the last few days), but
> in the mean time you can use WINX (winx21.lzh for example) to dump TOS 2.06
> to disk. It even patches it for you so you can use more windows :-).

So does STonX work with Winx? Cool! Which brings me to another question...

Well, I've been hearing neat things about Winx, so I downloaded v2.2. The docs say that with TOS 1.0 you can just throw it in your Auto folder, so I did. Well, it booted up, and as it got to Winx, two little bombs appeared and it continued booting, no change to GEM. Well, just for the heck of it I stuck GEMRAM in front of Winx, this time two bombs for GEMREM, two for Winx. So I assume Winx & GEMRAM don't like US TOS versions? Grrrr....

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

2545. MIDI from ATARI to PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <2f9_9508201741@flight.org>
Source record: 160419

> I need help!
>
> I've written a bloody symphony, hours and hours of music, using Notator on an

> ATARI ST at the place I used to work.
> Now they've sold the ATARI, and all I've got is my disks.
>
> At home I use CUBASE 2.61.
> How do I get the files into my PC?
>
> Is there an emulator somewhere? Do I need to do something to the drive?
>
> Please help me!

Try this:

Stick the ST disk in your PC, and try to access it. (flip the write protect tab

if your paranoid) If it works, hurray!, if it doesn't, then it gets
complicated.
You can try getting a small program to modify the disk to allow you to
use it on the PC, but this won't work if you've done any fancy formatting with
the disk. If you have* formatted the disk with one of those 800k (or more)
formats, then ya have to fool with your CONFIG.SYS file...

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
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---------- -//- ----------

2546. Re: Pictures

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <2fa_9508201741@flight.org>
Source record: 160420

> > What do people recommend for viewing pictures on ST these days? I am
> > particularly interested in GIF and JPG formats. If you know which
> > techniques a program used I would be interested in hearing about that.
> > I know that STs are not very good for viewing pictures, but many clever
> > ways have been thought of which reduce these limitations.
>
> I'd recommend Gemview (shareware) or Imagecopy (commercial) - these are both
> great pieces of software.

Yea, these are great for converting, and viewing on Falcons & fancy video
cards and such, but we're talking about a stock ST! Speed of Light and
Photochrome do neat-o tricks to extend the number of colors displayed...

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

2547. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <2fb_9508201741@flight.org>
Source record: 160421

> Oh yeah... My final preference? I use NVDI. It's faster and more
> dependable.

On a Falcon. yes. But people are telling me Warp9 is faster on STe's... (and I woulden't think an ST would be much different, exept maybe the ones w/o blitter...)

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

2548. Re: Term proggies

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <2fc_9508201741@flight.org>
Source record: 160422

> > otherwise. So far FzDSTerm meets my needs. But I need a key, and I'd really

> > like to have a GEM interface, I think I'll have to finish my CalTerm
>
> Wait -- you want a GEM interface, but not a GEM terminal? OK, FzDSTerm
> is just about that. I don't know why you don't want a GEM terminal,
> though. Might as well get it. Hang onto CoNnect. I don't know why you
> can't get an 80-comumn screen. If you're going to get a Falcon (I
> noticed you wanted one), it will work very nicely (I know, I use it).

Doesn't everybody? <g> I want a GEM menubar, but I don't want my terminal in a window. Or at least a way to disable the scrollbars & titlebar. What I'd really like is a layout like ANSITerm, exept with a medium res screen with a Gem menubar on top similar to ANSITerm's custom thing...

> As for getting a key for FzDT: Why don't you register it? You might
> want to check if good 'ole Aaron is still in business, though, because _A
> LOT_ of people didn't recieve their keys after they registered. He
> should still be around, if he's not in jail for fraud <g> =)

Last I heard the key-makeing software no longer exists or something, and I dont think Aaron really cares about FzTerm anymore anyway...

> > * Kivi (unregistered) 1.41 *
>
> Hmm, register this too :) I think you'll be the 1st.

I'm saveing up my $5 every month or so "allowance" to do so... (arrgh, so many things to register, so little money...)

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

2549. Re: What Atari-compatible computers are...

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: dferran@crash.cts.com
Message-ID: <DDMouB.H8w@crash.cts.com>
Source record: 160423

Arcanity (fender@intellimedia.com) wrote:
: ...available now? I remember reading about a revised
: Falcon and perhaps other systems.

: THE Storehouse of the Arcane

Lessee, now, I've heard of:
1) The DirecTT from Computer Direct of Canada.
2) The C-Lab Falcon Mark I (England, relatively inexpensive).
3) The C-Lab Falcon Mark II (England, relatively expensive).
4) The Eagle (Germany).
5) The Medusa (Germany).
6) Rumors that Atari still offers STEs, Mega STEs, and TTs.

It would appear that we have better clone choices than Apple
Mac users (oops, sorry! Thought this was *.advocacy....)

-- George

2550. Re: Un-'Tar'ing with long filenames?

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: baldrick@terminator.rs.itd.umich.edu
Message-ID: <418gd8$fej@lastactionhero.rs.itd.umich.edu>
Source record: 160424

TAR1112 handles minix partitions. I believe that's the version name at least you can find it on any archive that has a good Mint section. I believe it's under utils on a.a.u.e. Although I'm not 100% certain about that. I am certain that it's in the Mint section.

Dan Ackerman
aka. baldrick@terminator.rs.itd.umich.edu

2551. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199508201348.a43481@ms.maus.de>
Source record: 160425

In article <4128vg$gh7@news.mdata.fi>, Pekka Saarinen
(contacts@mini.mits.mdata.fi) wrote:
>Do you have any info *why* MagiC for Falcon is not released?

Because it's not finished (rewriting the audio and DSP support
was delayed because of other projects like MagicMac, NVDI3 etc.).

2552. Re: Term proggies

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <5RJDT06.mindbomb_bbs@delphi.com>
Source record: 160426

CALLUM LERWICK <CALLUM.LERWICK@f47.n282.z1.fidonet.org> writes:

>
>Last I heard the key-makeing software no longer exists or something, and I
>dont think Aaron really cares about FzTerm anymore anyway...
>

I do believe this is now the case, the author of my BBS software is a
co-founder of Freeze Dried Software and Aaron has passed sources of some of
his products to him (Freezedried Full Screen Editor / Freezedried chat) to
use in the BBS.

Freeze Dried Term is not supported, despite the "new" hope of v3.0 that
were circulating last year... unfortunate, but true.

Andy

2553. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: herve.piedvache@genesis8.frmug.fr.net
Message-ID: <8AF8083.00AD003E22.uuout@genesis8.frmug.fr.net>
Source record: 160427

In a message of <17.08.95>, Hutch (2:320/220) writes:
tom.thomason@fpc.ct.se (Tom Thomason) wrote:
|>> The latest news I've heard is that Atari have started up the Falcon
|>> production lines again due to sufficient orders having been placed.
|>> This is, in a way, good news, but it's also somewhat of a stab in
|>> the back for C-Lab, whose contract, AFAIK, forbids them to produce
|>> low price Falcon clones as long as Atari themselves have stocks of
|>> standard Falcons.
H> |
H> |I agree about a stab in the back. I just purchased the Falcon Field
H> |Service Manual from B&C Computer and in their add they announced
H> |that new Falcons would be available in Sept. As I don't think Toad
H> |could offer the C-Lab Falcon for re-sale at a profitable price,
H> they |must be talking about Atari's rumored new production run.

Wizztronic announced that the Barracuda will be ready for January 1996 !
and a rumor said that they try to by the TOS 4.x ??

Do you have more informations ?

Regards,

--
"I just stepped on a factoid!" - Zippy

Herve - Herve@thebbs.freenix.fr

--- JetMail 0.99beta21
* Origin: --==> THE BBS for ATARI <==-- Paris, France (FidoNet 2:320/107)

2554. Re: Atari St and the Net

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <30387b84618914b0@xs4all.nl>
Source record: 160428

John Moon (johnmoon@connexus.apana.org.au) wrote:

>: I can't, for the world, understand why people would want to use
>: SLIP/PPP for mail and news.
>
>It's quite simple actually, by having your own slip account all mail
>etc goes directly into your machine for later offline reading.

So, how's that different from what we do ?
It's _exactly_ what we (Jos and I) do... _offline_ reading !
But without the need for SLIP/PPP.

>I think all our English friends are in the unfortunate position
>of having timed local calls, and as well as having to pay X amount
>of pounds for each hour they are online. They can just download
>what they want very quickly and then logoff. It's a bit different
>here in Australia we have a VERY large nationwide public access network
>that has only one yearly charge and NO timed local calls.

So ? I just was online less than one minute to collect and download my
mail and news, about 60 KB this time (23 KB zipped).

>: SLIP/PPP _only_ makes sense if you want to
>: use a graphical Web browser. I mean, the whole silly business is so
>: theeth-grindingly slow, it's unbelievable.
>
>Absolutely true, but unfortunately a lot of people are not able/willing
>to learn a bit of unix so that they can run a shell account. The slip/ppp
>thing is a very simple point and click affair and i think most people
>would rather put up with a bit of speed degradation and get surfing
>than have to worry about learning a completely new and user unfriendly
>operating system.

Once you have a (working - many thanks Jos ;-) script it is fully automatic.
No need to learn anything but to log in, type 'post' (in my case) and
uploading replies, collecting mail & news, zipping it and downloading it
is all automatically done for me.

[snipped stuff about providers and their respective speeds]

>: And what's more: There exists an excellent offline mail and news
>: reader for the Atari which can handle SOUP packets. And it has been
>: around for years. It is a GEM program at that, very versatile, very
>
>You can use the Unix uqwk to upload and d/l packets anyway.

Yes, of course, that is precisely how it works, you figured that out ;-)

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2555. Re: Syquest EZ Drives?

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <30387b8461891af1@xs4all.nl>
Source record: 160429

Andy Maccallum (mindbomb_bbs@delphi.com) wrote:

>Maarten van den Berg <maberg@xs4all.nl> writes:
>
>>IMHO, the ZIP-Drive may be the _best_ product available since a few
>>years. I see it as the floppydisk of the future (...).
>>What makes you think the syquest EZ are a better deal ?
>
>
>Well, the fast that there is no reliable ST driver for it comes to mind, the
>EZ-s have more capacity, faster times and are negligibly more expensive...
>
>Andy :}

Well, I am unable to test it as I am still impatiently awaiting my ZIP-drive
I ordered over two months ago, but my distributor tells me that it works
absolutely fine with most newer harddiskdrivers. Maybe someone who owns a
ZIP-drive in the US (or so) can substantiate this ? In europe there is a
huge delay shipping the drives apparently...

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2556. re: jr office english docs ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2304rcain@nest.demon.co.uk>
Source record: 160430

On 20 Aug 95 Kevan wrote:
KW> I have been told that the latest versions of Jr Office come with
KW> English docs.
KW>
KW> Does anyone have the latest version and could e-mail the english docs
KW> to me please ?

I'm interested in this, too.

Roger
rcain@nest.demon.co.uk

--

2557. Re: My Falcon's keyboard is dieing!

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <586529320wnr@jimbee.demon.co.uk>
Source record: 160431

In article: <3037775454d460b0@xs4all.nl> maberg@xs4all.nl (Maarten van den Berg) writes:

> >Please respond to me in email at millert@grad.csee.usf.edu, because if
> >you post to the newsgroup, I will NOT get your reply.
>
> So I guess you'll never read it, eh ? What a waste of bandwidth this is
> reply then... :-(
>
> Sorry, if _you_ can't take the time to read a newsgroup after you ask a
> question there _I_ can't be bothered to take the effort and write you a
> reply. Don't you think time is precious to us all ? Huh ?
> If you ask a question at least be so polite as to read your answers at
> the place you asked in the first place.

Oh come on, how difficult is it to hit 'Reply to author' instead of 'Reply
to newsgroup'.

Scince you obviouly couldn't be bothered to mail the guy I forwarded it to
him. Beleive it or not some people have problems with usenet or have to
pay for the net service by the character. Having 100K of usenet a day on
the off-chance there will be 200 bytes worth reading is just plain studid.

--Jim

2558. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FHUPEEAXUP@cabal.shnet.org>
Source record: 160432

In <4173om$75c@nyheter.chalmers.se> Christer Gustavsson wrote:
>In article <199508191944.a43468@ms.maus.de>,
>Julian Reschke <Julian_Reschke@ms.maus.de> wrote:
>
>>2) I doubt that C-Lab has the technical ability to even get the sources
>>compiled and linked together :-(
>
>We've heard that one before. What prevents them from hiring someone who has
>the technical ability? Why shouldn't they be clever enough to do that?

Atari hasn't done it, why should _they_ start acting sensible?
And Julian is one of the first people they'd hire, I presume.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

2559. Re: Cubase:questions and WTB

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FHUQCJUXUP@dksoft.ping.dk>
Source record: 160433
Cross-posted to: rec.music.marketplace,rec.music.makers.synth,comp.sys.atari.st

In <Pine.SOL.3.91.950814175144.8560C-100000@ccserver> Geoffrey Walton Allen wrote:

>
> Hi everyone,
> I've just entered the world of MIDI and the only thing preventing me
> from becoming a drum and bass superstar:) is my cruddy sequencer.
> Will Cubase 2.0(Audio? 3.0? Pro?) run on an Atari 520 ST with 1meg
> and a single sided drive? And if so, do any of you have a copy you'd
> be willing to part with?
>

I doubt you will be able to put all the needed files to a single side
floppy drive. If i remeber correctly it nearly fits on a 720kb (doubble
side) floppy. Thats for minimum use ofcouse.

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

2560. My Falcon's keyboard is dieing!

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Timothy Miller <millert@csee.usf.edu>
Message-ID: <Pine.SUN.3.91.950820010719.10049B-100000@grad>
Source record: 160475
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I need some advice on fixing my Falcon's keyboard. The $85 replacement is NOT an option, since I simply don't have the money to waste.

What's happening is that keys, especially the 'E' key, simply don't respond some times when I press them. I have had the keyboard apart a few times since it started dying on me, trying to fix individual keys. Recently, I discovered that the cup for the E key was torn up. So what I did was sew (with needle and thread) the cup back together, and then switched it with the cup for th Clr/Home key. Ironically, the Clr/Home key works just fine, while the 'E' key with the new cup is not functioning properly. Plus, I am having problems with other keys not responding properly either.

Now, I can either try to fix the problem, if anyone has any suggestions, or I can replace the keyboard from one in a 1040 that has since died with a salvageable keyboard.

Please respond to me in email at millert@grad.csee.usf.edu, because if you post to the newsgroup, I will NOT get your reply.

Thank you.

Timothy Miller millert@grad.csee.usf.edu Computer Engineering
Science Fiction Music Theory Theoretical Linguistics

2561. *** Falcon BBS List update ***

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Charles Hirlimann <ch@valholl.u-strasbg.fr>
Message-ID: <416ove$rtu@apopi.u-strasbg.fr>
Source record: 160476
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,comp.sys.atari.st.tech,fr.comp.sys.atari,de.comp.sys.st

```
BBS that have a Falcon 030 section
==========================
Version : 0.07
Here is a List of BBSs that have a Falcon Section, If you Have more
please E-mail me info of:
+Name
+Country
+Phone numbers
+Speed (Min /Max)
+Ratios
+Parity ( n of bits ; Even/Odd/None ; bit of stop )
+Used Spaced for Falcon

Now my gathering (by the way I would like to thankï¿½s the people who have
contributed to this list).

Canada (+ 1)
-----------
Grand Central Galaxy
403 986 9843 14.4 kbps 5/1 8-N -1

Total Eclipse II
604 451 0524 14.4 Kbps ??? ???

1ST STeps
604 522 7205 28.8 kbps ??? ???

Denmark (+ 45)
-------------
DK-Soft
43 71 70 75 19.2 kbps ??? ???

Finland (+358)
-----------
Limited Infinity
9 73 311465 14.4 Kbps no ratios 8-N-1

France (+33)
----------
ACE
1 45 88 75 48 2.4-2.28 Kbps ??? 8-N-1
Brasil
1 44 67 08 44 2.4-28.8 Kbps ??? 8-N-1

TheBbs
1 42 51 11 35 2.4-28.8 Kbps ??? 8-N-1
```

World is Crazy
21 57 14 70 9.6-19.2 Kbps 4/1 ???

Germany (+49)

GoreZone
4841 6069 2.4-19.2 Kbps no ratios 8-N-1

SOS
402994043 0.3-28.8 Kbps no ratios 8-N-1

Wild Box
2381 161398 9.6-19.2 Kpbs no ratios 8-N-1

Norway (+47)

The STand
56 30 58 57 14.4 kbps no ratios 8-N-1

XBASE
73 52 30 18 28.8 kbps ??? ???

Sweden (+46)

Crime City
8 760 40 67 28.8 kbps no ratios ???

Dead Hackers Society North HQ
22551759 0.3-14.4 Kbps no ???
22550532 0.3-14.4 Kbps no

Jabberwocky
31 7956724 14.4 Kbps no ratios 8-N-1

Kockens
46 250256 1.2-14.4 kbps 1/10 8-N-1

MaSTer
303 92083 28.8 kbps no ratios 8-N-1

MidiNet
40 160655 33.6 Kbps Midi 8-N-1
(Free for Foreigners)
STraight
31 363973 28.8 Kbps no ratios 8-N-1

DataLine
87 782886 300-14.4 kbps 10:1 or free 8-N-1

Switzerland

Central Data
+41 (0) 12514827 ??? ??? 8-N-1

U K (+44)

???
0272 881095 14.4Kbps Yes (?) 8-N-1
> Number unobtainable ...
Chameleon
1454 881095 28.8 no ratios 8-N-1

STandard Pro
(0)1394-27155 0.3-14.4 Kbps ??? 8-N-1
> Number is wrong ...

U S A (+ 1)

Alternate Eternities
503 649-7615 0.3-14.4 kbps 1/10 8-N-1

Neostag
216 792 2580 14.4 kbps no ratios 8-O-1

Cumberland county
609 451 7475 14.4 kbps ??? 8-?-?

Molinï¿½s Den of inquity
313 451 0524 300-14.4 Kbps no ratios 8-N-1

Puddle City
503 289 9429 28.8 Kbps ??? ???

SOARing STAR
916 661 1538 14.4 Kbps ??? ???

The Machine
516 764 5748 0.3-14.4 Kbps 1/14 8-N-1

The Rebel
702 435 0786 9.6-33.6Kbps no ratios 8-N-0

The Round Table
609 256 7524 1.2-28.8 Kbps 1/5 & 1/10 8-N-0

PLEASE NOTE:
This list is copyright 1995 by Hirlimann Ludovic. It should be widely distributed as long has NO MONEY IS MADE OUT OF IT. So please distribute it. Upload it to your favorite bbs. If youhave any information dealing with Falcon bbss please mail them to me, those info will be added to the List.
E-mail: Fg024@Cleveland.freenet.edu

2562. Atari stuff FS in Canada

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: djc126@alf.usask.ca
Message-ID: <416uem$bag@tribune.usask.ca>
Source record: 160477

Hi. Please email for a list. Thanks.

2563. New CRPG on atari.archive

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: odonnllb@vax1.tcd.ie
Message-ID: <1995Aug20.011044@vax1.tcd.ie>
Source record: 160478

I've had a CRPG put onto atari.archive.umich.edu. Look for anoraks.txt,
anoraks1.lzh and anoraks2.lzh if you are interested.
It should be playable on ST/STe with anything above 512K and one disk drive.
It's got all the standard stuff (except possibly creativity), but is really
a testbed for a game designer I have written, and I would appreciate feedback
on what else I should put in and whether anybody would be interested in the
game designer.
Brian O'Donnell
TCD Library
odonnllb@tcd.ie

2564. Re: Pictures

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: ab164@yfn.ysu.edu
Message-ID: <4160bu$rs7@news.ysu.edu>
Source record: 160479

>What do people recommend for viewing pictures on ST these days? I am
>particularly interested in GIF and JPG formats. If you know which techniques
>a program used I would be interested in hearing about that. I know that STs
>are not very good for viewing pictures, but many clever ways have been
>thought of which reduce these limitations.

Your best bets for "Viewing" Gif's are Speed of Light and
Photochrome, with Photochrome having a decided edge in display, but
choking on some Gif's and not liking the Cache in the AdspeedSTe
(timing is critical). For Jpg files Speed of light gives the best
display and works with the AdSpeed STe at 16mhz!
Converting them is another story.
--
Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 85MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

2565. Monitor and Disk Drive For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: cburns@mail2.sas.upenn.edu
Message-ID: <4166q1$j1a@netnews.upenn.edu>
Source record: 160480

Atari ST monitor model number SC1224 and disk drive model number SF534
(3.5") for sale.

Best offer. We are in Brooklyn, and would prefer not to ship this, so if
you're in the NYC area, either Email us at natalia@bway.net (different
address from above) or call (718) 768-3015.

Also, a box full of 3.5" disks full of software will be included.

We need to get rid of this hardware. The CPU is long since dead and
gone, and the monitor box is now only taking up space in our apartment.

Thanks,
Charles and Natalia.
--
Charles J. Burns VII O
cburns@sas.upenn.edu -+- http://www.sas.upenn.edu/~cburns
Gothic/Industrial Archaeologist | web page under construction...
----'-----,--{@ |

2566. Re: Pictures

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3036b32c4b404270@xs4all.nl>
Source record: 160481

Paul Purdom (pwp@cs.indiana.edu) wrote:

>What do people recommend for viewing pictures on ST these days? I am
>particularly interested in GIF and JPG formats. If you know which techniques
>a program used I would be interested in hearing about that. I know that STs
>are not very good for viewing pictures, but many clever ways have been
>thought of which reduce these limitations.
>
>
For .GIF I'm using Watch-it; very nice, fast, uses Gem.
For .JPG I'm using 1ST-guide (does MPEG etc. etc. too).
Unless you own a falcon, these are the programs to go for.
Also worth checking out are Speed of Light and Gemview.
Gemview is not as fast as the others but offers a lot of additional
features and can read almost any existing picture-format known to mankind.
Speed of Light is _very_ fast, I believe the fastest available, but is
unsuited for _my_ purpose because it doesn't use a window.
If you are solely using ST resolutions (I'm using a graphic card) there
are many, many more viewers available.
For ST's I heard photochrome is good, but I have never used it so I
cannot comment on that.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2567. Re: Syquest EZ Drives?

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3036b32c4b404811@xs4all.nl>
Source record: 160482

Andy Maccallum (mindbomb_bbs@delphi.com) wrote:

>Anyone know if the new Syquest EZ drives will run on an ST/e with Link?
>Seem like a slightly better proposition than a zip for us St-ers...
>
>Anyone know for sure, or am i the one to order and see? hehehe :}
>
>Andy.

IMHO, the ZIP-Drive may be the _best_ product available since a few
years. I see it as the floppydisk of the future (...).
What makes you think the syquest EZ are a better deal ?
I, for once, am a bit scared by all the 270 MB drives that have problems.
I don't know Syquest fixed that yet, possibly they did.
Anyway, I think Syquest was *forced* to market the EZ drive due to the
introduction of the ZIP drive and I'm not sure they weren't forced to
market a drive they haven't finished yet, at a premature date.
I go for the ZIP-Drive.

On a similar note:
What is it that makes people so damn unsatisfied with what they've got ?
The ZIP-drive is barely there and already I see posts in this group asking
why the JAZ-drive isn't there yet.
It can never be enough for you can it ?
The ZIP-drive is a great product. When another drive from Iomega sees the
light, let's deal with it when it's there, not beforehand.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2568. Re: [Q] ICD Link - chaining onto other ACSI

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3036b32e4b404f32@xs4all.nl>
Source record: 160483

Paul Womar (paul@pwomar.demon.co.uk) wrote:

> In article <3032593414dc0d22@xs4all.nl>
> maberg@xs4all.nl (Maarten van den Berg) said:-
>
>>This is *definitely* wrong. The Link merely translates the SCSI-signal from the
>>drive to ACSI and as such has *NO* ID at all ! The SCSI-drive(s) define the ID.
>>So either change the ID of the external SCSI disk (every brand is different
>>I'm afraid) or:
>>Open megafile, look through round hole in shielding just in front of fan,
>>you'll see a red dipswitch. With a pen or similar flick the middle switch of
>>the three towards you. Thereby you've set it to ID 1 instead of 0. Don't touch
>>the switch located to the right BTW.
>>The computer always boots from the drive with the lowest ID, so decide first
>>which drive you want to change before doing it.

>It is NOT *definiely* wrong at all. Virtually everything I said was right(if not
>all of it), obviously you have/have used a Megafile and you were better equiped
>to this specific problem, the info I gave was corredt but inappropriate. Only a
>few weeks ago I would have agreed with you that the Link had no ID but I quote
>from the HiSoft Squirel Storage Systems manual: " ... This is normally a numer
>between 0 and 6, allowing up to 7 devices to be connected on your SCSi chain
>(SCSI interfaces often have an ID of 7)." So who is more likely to be right-The
>manufacturers or a bloke with a Megafile?

Sorry to disagree with you _again_ ;) : I am.

I'm not just a bloke with a Megafile. I have used and serviced almost all
known harddrives available to Atari users and, for instance, know the books
'Scheibenkleister 2' and the 'Atari Profibuch' by heart.

I've been an Atari dealer/repaircenter for about six years now, and know all
the ins and outs of Atari equipment, so if you _are_ quoting from a Hisoft
manual, *they* should get their facts straight 'real soon now', or you
should try and read better.

Whether it's ACSI/DMA or SCSI makes no difference; the *Computer*
should be the 'hostadapter' and have an ID.
As the ASCI-bus doesn't support this hostadapter-ID, this was never used.

The hostadapters for Atari as we know them are not true hostadapters,
but only 'translate' the ACSI commands to SCSI commands.
So a SCSI ID nr. 3 *will* be conflicting with an ACSI ID nr. 3, 'cause
they're the same.
(exept for the TT of course as it has separate ACSI- and SCSI- buses.)
And, as stated, they have _NO_ ID number !

This goes for all hostadapters known to me, including all ICD ADSCSI
series & LINK adapters, adapters by GE-Soft, Hard&soft, HDP, etc.
If you don't believe me, try all ID's 0 trough 7 on your own harddrive.
You'll see it will work fine at all 8 numbers.
Or run IDCHECK.PRG ; Harddisks, yes, but NO Hostadapter ID's...
The Falcon and TT do have ID numbers, Link's and other hostadapters do not.

Maybe the really new hostadapters sporting SCSI-arbitration do, I don't
know yet, but that's a very small part of all available LINK's anyhow
and not relevant in this case, being the problem of the original poster.

Regards,

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2569. Re: My Falcon's keyboard is dieing!

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3037775454d460b0@xs4all.nl>
Source record: 160484
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Timothy Miller (millert@csee.usf.edu) wrote:

>I need some advice on fixing my Falcon's keyboard. The $85 replacement
>is NOT an option, since I simply don't have the money to waste.

Yeah, well, sometimes you'll just have to pay a price for a replacement
part in order to get your system running again.
Deal with it, nothing comes for free.

>What's happening is that keys, especially the 'E' key, simply don't
>respond some times when I press them. I have had the keyboard apart a few
>times since it started dying on me, trying to fix individual keys.
>Recently, I discovered that the cup for the E key was torn up. So what I
>did was sew (with needle and thread) the cup back together, and then
>switched it with the cup for th Clr/Home key. Ironically, the Clr/Home
>key works just fine, while the 'E' key with the new cup is not functioning
>properly. Plus, I am having problems with other keys not responding
>properly either.

The keys are connected through a matrix; if you also have trouble with
S, X, D, W, 3, 2, F5 (column) or [control], Q, T, G, I, P, etc. (row)
(some or all keys) possibly a trace on the PCB is broken (or a wire)

>
>Now, I can either try to fix the problem, if anyone has any suggestions,
>or I can replace the keyboard from one in a 1040 that has since died with
>a salvageable keyboard.
>
>Please respond to me in email at millert@grad.csee.usf.edu, because if
>you post to the newsgroup, I will NOT get your reply.

So I guess you'll never read it, eh ? What a waste of bandwidth this is
reply then... :-(

Sorry, if _you_ can't take the time to read a newsgroup after you ask a
question there _I_ can't be bothered to take the effort and write you a
reply. Don't you think time is precious to us all ? Huh ?
If you ask a question at least be so polite as to read your answers at
the place you asked in the first place.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2570. Re: Help please

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <56_kfoley@cnserv.dungeon.com>
Source record: 160485

In a message of 19 Aug 95 Carl Hender wrote ...
CH> I've just got hold of v1.20 of Oasis but I'm having problems getting
CH> it to run on my Falcon I get an error026 when I start.

Further to my previous message I started suffering this!!!

But... It's caused by any network news postings not having a blank line as
the third line.
If you have this ([end] being last character)

<808919280_OASIS_@cnserv.dungeon.com>
dungeon.test[end]

Instead of

<808919280_OASIS_@cnserv.dungeon.com>
dungeon.test
[end]

You will get the "ERROR 026" message followed (in my case) by a TOS error
-230!
--

ATB,
Karl.

Computer Network Services, Suite 110, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

2571. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: d2cg@dtek.chalmers.se
Message-ID: <4173om$75c@nyheter.chalmers.se>
Source record: 160486

In article <199508191944.a43468@ms.maus.de>,
Julian Reschke <Julian_Reschke@ms.maus.de> wrote:

>2) I doubt that C-Lab has the technical ability to even get the sources
>compiled and linked together :-(

We've heard that one before. What prevents them from hiring someone who has
the technical ability? Why shouldn't they be clever enough to do that?

/Christer

2572. JR OFFICE ENGLISH DOCS ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <08201995.120606@empyr.dircon.co.uk>
Source record: 160487

Hi,

I have downloaded Junior Office v2.01 from a local BBS and would like to try it out, but unfortunately, all the docs are in German, which I cannot understand.

I have been told that the latest versions of Jr Office come with English docs.

Does anyone have the latest version and could e-mail the english docs to me please ?

I know that any such docs will refer to features not found in v2.01, but I'm sure that a great deal of it *will* be applicable.

Many thanks in advance,

Cheers,

Kev.

/// ReJoinDer v1.1L

+--+ |

| Kevan@empyr.dircon.co.uk |

| +------------------------+

| PGP Public Key available on request | No files >50k please ! |

+--+

VQWK 6.20 [Rev H - 04/04/94]

2573. Re: RAMWORLD 2

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: frank@tachyon.demon.co.uk
Message-ID: <808923642_OASIS_@tachyon.demon.co.uk>
Source record: 160488

In article <808793878_OASIS_@pwomar.demon.co.uk>
paul@pwomar.demon.co.uk (Paul Womar) said:-

>Sadly that is one of 3 PDLs that I wish to have NOTHING to with. If anyone reads
>ST Format you hay have seen my response to their outrageous letter which
>basically slagged of PDLs that stock full disks at reasonable prices rather than
>the empty ones that they stock at 50% more cash. If i was you I wouldn't worry
>about it most 3D construction kit games are not too good anyway! Sorry guys.

LAPD are one of *the* most professional outfits I've dealt with. I just recently spent a day in their offices, and they run a *very* professional setup and don't make a profit. You're obviously entitled to your opinion Paul, but publicly sounding off about them isn't nice. The letter you're referring to wasn't only from LAPD - it was also co-signed by Mike Goodman from Goodman Enterprises. I suppose you're telling me Goodman are an outfit you wouldn't deal with, for the same reasons?

The letter was about PDLs who produce packed 'compilation' disks, stripping out document files, and often leaving phone numbers etc. in there for the original library they bought the disks from. LAPD have had problems with this, as the buyer somes back to them when files are missing from the disks.

Believe me, you won't find many libraries which are willing to provide telephone support like LAPD do.

Cheers,
Frank.

--

-=-
Frank Charlton : Reviews Editor, ST Format Magazine.
frank@tachyon.demon.co.uk -=- stformat@cix.compulink.co.uk
Using a USR Courier Dual Standard V.34 provided by US Robotics
-=-

2574. Re: FS: (two) TT/030

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Richard Grable <richie@wolfe.net>
Message-ID: <417fdj$csl@news1.wolfe.net>
Source record: 160489

mats@netcom.com (Mats Wichmann) wrote:
>I've got a pair of TT/030's from an old project; I'm moving and
>they can't go with me.
>

>#1: 14MB memory, 200MB SCSI disk, 19" TTM194 monitor (mono),
> ethernet card. The 14MB is attained by 2MB base ST RAM,
> 8MB expansion ST RAM, 4MB TT RAM.
>
> Asking $600.
>
I've sent you email about this TT but just in case here is a second
reply. Am interested in this TT to replace an aging Mega ST-2. Reply
here or call 509-966-7343.

2575. network st (nest) the biggest atari network going!

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: dpoon@miramax.yonet.org
Message-ID: <035_9508200701@miramax.yonet.org>
Source record: 160490

Daron Brewood wrote in a message to All:

DB> From: dbrewood@nest.demon.co.uk (Daron Brewood)
DB> Subject: network st (nest) the biggest atari network going!

DB>
DB> Network ST International Association (NeST).
DB>
DB> ==
DB> Press Release Issue 011 (15/07/95)
DB>
DB> What is NeST?
DB>
DB> NeST (Network ST) is an international network based on
DB> FidoNet technology, dedicated to the Atari range of
DB> computers, in particular the Atari ST, TT and Falcon. The
DB> aim of the network is to provide messaging facilities to
DB> all Atari users the world over who are interested in
DB> the world of communications and in the ST. Eventually
DB> it is planned that NeST will extend to virtually every
DB> country in the world, however NeST now links the following
DB> countries:
DB>
DB> United Kingdom
DB> Canada
DB> The United States
DB> Germany
DB> The Netherlands
DB> Australasia
DB> Italy
DB> France
DB> Spain
DB> Sweden
DB> Czech Republic
DB> Poland
DB> Norway
DB> Denmark
DB> Luxembourg
DB> South East Asia
DB> Belgium
DB>
DB> One item that worries some users, and sysops is cost, that
DB> is network fees for linking into the network itself. With
DB> NeST no such fees exist, as each member works freely to
DB> gain the best connections, minimising mail costs as much as

DB> possible.

How about Internet?? Would be nice if it is possible since I can FTP
over and grab the mail packets directly off the FTP server and
send the replies back the same way.. Fidonet backbone mail and filebone
are achieved this way now on some boards and I am also moving to this
direction as I have a permanent internet connection..

DB>
DB> Daron Brewood - 90:90/0.0@nest.ftn
DB> - dbrewood@nest.demon.co.uk
DB> - dbrewood@cix.compulink.co.uk
DB>
DB> I look forward to hearing from you...
DB>

Btw, I am still a NeST node I hope, but ofcourse, the cost of calling
long distance for the mail halted me in getting further echoes for NeST..
If you have Internet support, then I would start immediately to import
those echoes back again. :)

Cheers! -=Team OS/2 Member=-
[InterNet] USR Sportster V34 <-> Miramax GATEWAY =-
[N1: Courier 33.6K+ / N2: ZyXEL 2864 28.8K / N3: Telebit WorldBlazer 23.0K]
--
|Fidonet: David Poon 1:153/7091
|Internet UUCP: dpoon@miramax.yonet.org
|
|Internet PPP: Gating Coordinator, dpoon@miramay.com
|
| PPP access for 24hrs/day News and Send Mail gating with V.34.
| GUUCP access for incoming mail only with Telebit Worldblazer.
|
|Standard disclaimer: The views of this user are strictly his own.
|
| [Miramax BBS, Vancouver BC, Canada. 1-604-323-9698. (Atari Support).
| [Vantari BBS (Vancouver Atari Support) is now part of Miramax BBS]

2576. Re: Atari ST monitor-pinout

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30373471_Claes.Holmerup@p5.dada.ct.se>
Source record: 160491

To: teliiri@kauhajoki.fi

In a message of <19 Aug 95 08:44:42>, Teijo Liiri (2:200/427.1) writes in area 'COMP.SYS.ATARI.ST':
> Could somebody mail me ST:s monitor-interface pinout.

Certainly, here it is:

1 Audio out
2 Composite video
3 General purpose output
4 Monochrome detect
5 Audio in
6 Green
7 Red
8 Plus 12-volt pullup
9 Horizontal sync
10 Blue
11 Monochrome
12 Vertical sync
13 Ground

Monitor inputs:
Hsync TTL level, negative, 3.3 kohm
Vsync TTL level, negative, 3.3 kohm
Monochrome Digital 1.0V P-P, 75 ohm
R,G,B Analog 0-1.0V P-P, 75 ohm
Audio 1V P-P, 1 kohm

Everything according to the "Field service manual".

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2577. Re: Syquest EZ Drives?

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <plKC7C7.mindbomb_bbs@delphi.com>
Source record: 160492

Maarten van den Berg <maberg@xs4all.nl> writes:

>IMHO, the ZIP-Drive may be the _best_ product available since a few
>years. I see it as the floppydisk of the future (...).
>What makes you think the syquest EZ are a better deal ?

Well, the fast that there is no reliable ST driver for it comes to mind, the
EZ-s have more capacity, faster times and are negligibly more expensive...

Andy :}

2578. Re: Atari St and the Net

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <417gun$9fm@preeda.internex.net.au>
Source record: 160493

: I can't, for the world, understand why people would want to use
: SLIP/PPP for mail and news.

It's quite simple actually, by having your own slip account all mail
etc goes directly into your machine for later offline reading.
I think all our English friends are in the unfortunate position
of having timed local calls, and as well as having to pay X amount
of pounds for each hour they are online. They can just download
what they want very quickly and then logoff. It's a bit different
here in Australia we have a VERY large nationwide public access network
that has only one yearly charge and NO timed local calls.

: SLIP/PPP _only_ makes sense if you want to
: use a graphical Web browser. I mean, the whole silly business is so
: theeth-grindingly slow, it's unbelievable.

Absolutely true, but unfortunately a lot of people are not able/willing
to learn a bit of unix so that they can run a shell account. The slip/ppp
thing is a very simple point and click affair and i think most people
would rather put up with a bit of speed degradation and get surfing
than have to worry about learning a completely new and user unfriendly
operating system.

: And anyhow, it is plain
: silly to use your own computer as a node in the net, since the
: machines of most providers - and you normally have access to them -
: are very powerful and fast Unix machines.

That's crap..... I have three separate net accounts with three separate
providors. One is with a university (so you can imagine the size of the
mainframes!), the other 2 are with public access providors. One of
the PA providors runs his system on a Pentium and the one that i am
on at the moment just runs a 486.

The slowest is the Pentium, and the 486 and the Uni speed differences are
absolutely negligble. It all depends on how they are set up......

: And what's more: There exists an excellent offline mail and news
: reader for the Atari which can handle SOUP packets. And it has been
: around for years. It is a GEM program at that, very versatile, very

You can use the Unix uqwk to upload and d/l packets anyway.

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
```

___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2579. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3037775454d46681@xs4all.nl>
Source record: 160494

Christer Gustavsson (d2cg@dtek.chalmers.se) wrote:

>In article <199508191944.a43468@ms.maus.de>,
>Julian Reschke <Julian_Reschke@ms.maus.de> wrote:
>
>>2) I doubt that C-Lab has the technical ability to even get the sources
>>compiled and linked together :-(
>
>We've heard that one before. What prevents them from hiring someone who has
>the technical ability? Why shouldn't they be clever enough to do that?
>
Yes, they could indeed. I do hope they find someone good.
Hey, Julian, have they not tried to contact you yet ? ;-)

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2580. Un-'Tar'ing with long filenames?

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: simon@bassland.anglianet.co.uk
Message-ID: <808943242snz@bassland.anglianet.co.uk>
Source record: 160495

I have a slight problem here!
Q. Where can I get an un-tar program from that will support MiniXFS?

The only copy of DETAR.TTP I have, only supports 8+3 filenames, which
is a bit of a bummer when it comes to unpacking the MiNTNET archive!

And help would be apreciated!

--
Simon Williams
simon@bassland.anglianet.co.uk

2581. re: q: sm124 adjustments?

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2298rcain@nest.demon.co.uk>
Source record: 160496

On 20 Aug 95 Alexander wrote:
AC> Subject says it all. I picked up a SM124 monitor at a garage sale--
AC> it works great but the picture is very small, there's about a two-
AC> inch border between the physical edge of the screen and the edge of
AC> the lit-up area. So I want to open it up and adjust the apppriate
AC> controls. I've done this before, but only on old IBM-type monochrome
AC> monitors. Can anybody give me any hints, tips, or tricks for
AC> adjusting the SM124?

There is a text file around which describes how to do this, I'm afraid I've forgotten its name.

Anyway, if you open up the 124 you will find that the presets are well labelled and you should have no trouble finding the width and height controls.

If I remember rightly the height is adjusted by turning the core of a RF transformer. The one one mine was jammed solid and I was afraid of cracking the core so stopped. I'm not sure of the best way to unstick these cores but I was going to give it a drop of easing oil next time I went inside. Anyone got any better methods.

When you are doing the adjustments make sure you have a display of a true square available so that you can get the aspect ratio right.

After getting the shape right you will prob need to tweak the H and V holds to get best image stability.

Unless you have a meter, DON'T adjust the preset B-ADJ (or something like that). It changes the DC levels from the switched mode PSU and could seriously compromise the life of components!

Roger
rcain@nest.demon.co.uk

--

2582. Atari for Video ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Jason Suslak <102370.2727@CompuServe.COM>
Message-ID: <417td8eph1@mhadf.production.compuserve.com>
Source record: 160497

Dear All,
I work in the video industry, and run an Amiga 2000 to do graphics and assorted video editing. Now I hear that some people use the Atari 16 bit computers to edit video (some system called the 'Falcon' or something like that) and that these machines are still being made and could be bought new (an advantage over the Amiga). If anyone out there can help me out and explain what system does this, can I get it new, what extras would I have to buy, and about how much would it cost, I would be greatly appreciative. -Jason-

2583. Backward II

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
Message-ID: <Pine.SUN.3.91.950820122549.12195B-100000@nic.cerf.net>
Source record: 160498

I'm searching for the Internet e-mail address of Cyrille Dupuydauby (that's a mouth-full in America, anyway!), author of Backward. I'd like to send him my registration money, but I first want to know if he's still alive :>

2584. CoNnect

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
Message-ID: <Pine.SUN.3.91.950820122929.12195C-100000@nic.cerf.net>
Source record: 160499

Does anyone know the current e-mail address(es) of Wolfgang & Lars Wander?
Thanks :)

2585. E-mail address of D.R. Oldcorn, author of Jpeg 2.20

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
Message-ID: <Pine.SUN.3.91.950820130311.12195R-100000@nic.cerf.net>
Source record: 160500

Does anyone know it?

Thanks :)

2586. E-mail address of Mark Matts, author of Splitter

Newsgroup: comp.sys.atari.st
Date: 1995-08-20 00:00:00 UTC
From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
Message-ID: <Pine.SUN.3.91.950820130447.12195S-100000@nic.cerf.net>
Source record: 160501

Does anyone know this one? :)

Thanks :)

2587. Re: Emulate ATARI ST on the PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DDny2L.IJv@tron.bwi.wec.com>
Source record: 160352

In article <8157cb$9319.310@justnt.wineasy.se>, klefelt@wineasy.se
says...
>
>Noone seems to know where to find an ATARI emulator for the PC. One that
will
>let me read my ATARI disks in the PC's 1.44 drive.
>And I do believe the disks where formatted with TOS 1.2 (the ATARI I was
using
>was kind of old), but then I'm not an ATARI user. I just want to
transfer a
>bunch of files from a load of disks (both single and double)
>
>Where kind I find a suitable program?
>
>Martin
>Mana Inc
>
To truly run Atari software on a PC, look for GEMULATOR from Branch
Always (Darek Mihoka). This has recently been upgraded to version 4.0 and
consists of a hardware board (with TOS 2.06) and software. The version 4
software is 32-bit application (meaning for WfW 3.11 you will need to
install WIN32S).

The beauty of this version is that you now have access to all of the
hardware hooked to the PC - local or networked. Also floppy drive access
is MUCH better than the previous incarnation of Gemulator (v3.02).

2588. [Q] Hypertext doc creator

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
Message-ID: <Pine.SUN.3.91.950821081935.6770C-100000@nic.cerf.net>
Source record: 160353

Does anyone know of a good hypertext document creator? I'd like to get into that stuff -- it looks neat :)

Thanks!

Ben Allfree

2589. Atari Mega ST for sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: chuck@umbc.edu
Message-ID: <41a8bd$cqn@alumni.umbc.edu>
Source record: 160354

```
Atari ST System for sale
------------------------

Mega ST 2 (Upgraded to 4 megs)
SM124 monitor
Keyboard
Mouse
Spectre GCR (w/roms)
ICD AD-SCSI Board
Bare Double-Sided 3.5" drive (never made use of it)
Personal Pascal
Modula-2
Cyber Studio 3-D
Cyber Control
Spectrum 512
Easy Draw
Phantasie 1, 2, & 3
over 100 disks of other software
several boxes of other ST stuff

Make your best offer! (But, be serious now)

Chuck Rickard
chuck@alumni.umbc.edu

--

Chuck Rickard
(chuck@umbc8.umbc.edu)
```

2590. SyQuest 44 meg bare drive for sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: chuck@umbc.edu
Message-ID: <41a8d9$crd@alumni.umbc.edu>
Source record: 160355
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.storage

```
SyQuest 44 for sale
-------------------

SyQuest SQ-555 44 meg removeable SCSI drive
5 carts

$300 or best offer

Chuck Rickard
chuck@alumni.umbc.edu

--

Chuck Rickard
(chuck@umbc8.umbc.edu)
```

2591. Re: Emulate ATARI ST on the PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: brasoft@coho.halcyon.com
Message-ID: <41aaq8$gmt@news1.halcyon.com>
Source record: 160356

In article <8157cb$9319.310@justnt.wineasy.se>,
Martin Klefelt <klefelt@wineasy.se> wrote:
>Noone seems to know where to find an ATARI emulator for the PC. One that will
>let me read my ATARI disks in the PC's 1.44 drive.
>And I do believe the disks where formatted with TOS 1.2 (the ATARI I was using
>was kind of old), but then I'm not an ATARI user. I just want to transfer a
>bunch of files from a load of disks (both single and double)
>
>Where kind I find a suitable program?

If all you wish to do is read your Atari disks on a PC, you do not need
an emulators, since PCs have been able to read Atari disks since day
one. They use the exact same disk format, except that TOS 1.0 and TOS
1.2
didn't quite get it right. All you need to do is run one of probably
dozens of public domain and shareware disk utilities on the Atari ST
that a fixes the format of your disk, and then the disk is readable on
almost any PC. Note that some PCs can't handle the 10 sector 800K or
11 sector formats, so try to keep your disks in the standard 720K
format.

You can download one such utility from our web page. If you do really
want an Atari ST emulator for your PC, our web page gives you
information on the Gemulator as well. The web page is at:

http://www.halcyon.com/brasoft/

and you want to check out the Gemulator 4.0 page and the Free Downloads
page.

- Darek

--
==
Darek Mihocka, email:brasoft@halcyon.com http://www.halcyon.com/brasoft/
c/o Branch Always Software, 14150 N.E. 20th St. #302, Bellevue, WA 98007
phone:206-236-0540 fax:206-236-0257 Compuserve:73657,2714 AOL:brasoft

2592. Re: Term proggies

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <41abhg$30q@preeda.internex.net.au>
Source record: 160357

Auburn Placer County - Tahoe City (libaubt1@nic.cerf.net) wrote:
: As for getting a key for FzDT: Why don't you register it? You might
: want to check if good 'ole Aaron is still in business, though, because _A
: LOT_ of people didn't recieve their keys after they registered. He
: should still be around, if he's not in jail for fraud <g> =)

Well Hopkins no longer supports FZDT and he has other people's money
that he has not returned. I suggest that you contact the U.K.
distributor BEN VAN BOKKEM he is extremely reliable but I dont know
if he is still handling the program. His number is.....
+44 296395935 (INTERNET BBS).

I just wish Hopkins had have hung around for one more last revision
just to get it up to vt100/101/102 emulation, if it had made it that
far then Connect, Stalker etc would not have been in the race.

--

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```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2593. 16-Bit Stereo Sample Sequencing/Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: ba186@freenet.buffalo.edu
Message-ID: <DDo47C.F7q@freenet.buffalo.edu>
Source record: 160358

For anyone with a Falcon: Are there at least 4-Track 16-Bit Stereo Sample Sequencers out for the Falcon? I want to play with samples, not so much MIDI stuff (not yet) and need at least 4-tracks minimum to sequence 16-Bit Stereo samples. Right now, I am using a 1040STe w/4MB and a Stereo 16 Replay cartridge. This configuration works fine for me, but the problems occur when I want to sequence samples. I have not found a sequencer/ tracker that will handle 16-Bit Stereo Sound and play through the Replay cartridge. I know the Breakthru programs do this, up to 4-tracks, but it is kind of expensive and limited when I am guessing a Falcon can handle at least 4-Tracks and probably more (Breakthru is 4-Tracks only for samples) and hopefully has direct-to-disk recording, which I can make use of for remixing. I'd obviously like to stay on my 1040STe, so any help with either maching would be appreciated. Thanks,

Theron

2594. Re: HSMODEM

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <41ad4p$1bh@ccshst05.cs.uoguelph.ca>
Source record: 160359

Andy Ford (aford@t-ph.demon.co.uk) wrote:
: What am i doing wrong with Hsmodem ?

: None of my comms programs work after running DRVIN and SCC .
: Connect gives me a message that it can't find device U:\DEV\MODEM1
: if i run Mtos it doesn't give the message but still doesn't work.

: I have a TOS 4.01 Falcon. Can someone explain to me what i'm doing
: wrong or mail me a working setup that i could use.

I had somewhat the same problem with my TT. Running just the SCC driver
after DRVIN would make CoNnect unable to set the bps rate on Serial 2,
and would also make it think that Modem 1 and Serial 1 had disappeared.
Anyway, I was able to fix the problem by running ST_MFP just before SCC.
I don't know why it worked, but it did to my satisfaction. I think Modem
2 is still gone, but Serial 2 works, so I don't really care <g>

THeo

2595. Re: Web Browsers : State of Play?

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <41ahtj$dp7@newsbf02.news.aol.com>
Source record: 160360

In article <417h7a$9fm@preeda.internex.net.au>,
johnmoon@connexus.apana.org.au (John Moon) writes:

>I just wish someone would do a port of NETSCAPE!!!!!
>
>

Check out the HTML offline browser for a real treat, John. It's an
excellent start toward an online, Netscape-type browser. And it works very
well with anything you've stored locally or across a local network.

Al

2596. Atari 1040STFM & SM125 mono monitor for sale with Cubase

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: Tom Jankiewicz <tomj@eurobeat.demon.co.uk>
Message-ID: <950821185733002O6@eurobeat.demon.co.uk>
Source record: 160361

1meg Atari 1040STFM with high res mono monitor SM125 (monitor includes tilt and swivel base and is larger than SM124 and has picture size adjustment controls). Both are in perfect condition and have original boxes.

Cubase is version 3, not a pirate, with dongle and manual.

225 pounds

Location: Slough near Heathrow

--
Tom.
--
Tom.

2597. Atari ST wanted

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: sidewind@crl.com
Message-ID: <41aitu$3u9@crl13.crl.com>
Source record: 160362

```
If anyone has an Atari ST or Mega im interested in buying
for simple MIDI work . 1 MEG acceptable 2 MEG prefered..
+ mono monitor if possible..
thanks
SIDEWINDER
```

2598. Re: Shielding in a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DDo61K.M3o@crash.cts.com>
Source record: 160363

James Alexander (James.Alexander@balmybeach.gryn.org) wrote:
: Just as an aside to the rf shielding issue. If someone did power up 500
: watt cb amplifier they'd likely be paid a visit by the police before
: long as the legal limit is 4 wats (both USA and Canada). It would do
: more than mess somebodies falcon. The harmonics of the CB frequencies
: tend to sneak out easily and would land in the aircraft bands quite
: noisily.

Nope, the FCC only responds to complaints based on overpowered transmissions on "free" bands. They do not monitor CB, as CB does not require a license. If the FCC receives enough complaints to warrant a triangulation search, then they will apoply resources to do it.

Besides, people transmitting on CB with lots of power tend to use unusual antenna setups (like miles of barbed wire or chain-linked fences). Which make triangulation impossible, as the signal comes from all over instead of one location.

Also, it is most likely the FBI, or Federal Marshalls, would be the enforcement agency to confiscate the equipment, as the rules are Federal. The local Sheriff would be asked to assist.

Rich

2599. <None>

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: jsisul@cstp.umkc.edu
Message-ID: <1995Aug21.131717.1@cstp.umkc.edu>
Source record: 160364

I have the following equipment for sale

520ST
360Kb SS Disk Drive
Monochrome Monitor
Mouse

All of the above are in good working order

In addition, I have a 1040ST that works, but has a bad video driver chip.

If you are interested, I want to sell the whole pile. Please
e-mail me an offer. If you're the high bid, I'll pay shipping
and send it COD.

Thanks,

--Jim

2600. Atari Corp

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: ddupras@mathworks.com
Message-ID: <41ak1c$qh0@turing.mathworks.com>
Source record: 160365

What companies are producing C/C++ compilers for the Atari, and will they run on the new Atari emulators for Windows NT?

Though Atari hardware is becoming out-dated, I believe that the operating system (GEM/TOS) and the Atari philosophy were superior than the PC's. I would like to develop new apps for those who are interested in this new hybrid environment.

- Derek

2601. Re: UK National Lottery Companion 2 program available

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: Mark Butler <Mark@dwell.demon.co.uk>
Message-ID: <691256493wnr@dwell.demon.co.uk>
Source record: 160366

In article: <418t6k$kn2@inferno.mpx.com.au> ianm@jolt.mpx.com.au (Ian Mackereth) writes:
> Path: dwell.demon.co.uk!news.demon.co.uk!dispatch.news.demon.net!demon!tank.news.pipex.net!pipex!news.sprintlink.net!simtel!harbinger.cc.monash.edu.au!news.cs.su.oz.au!inferno.mpx.com.au!jolt!ianm
> From: ianm@jolt.mpx.com.au (Ian Mackereth)
> Newsgroups: comp.sys.atari.st
> Subject: Re: UK National Lottery Program Now Available
> Date: 21 Aug 1995 03:05:56 GMT
> Organization: Microplex Pty Ltd
> Lines: 28
> Message-ID: <418t6k$kn2@inferno.mpx.com.au>
> References: <40r1v8$1212@ds2.acs.ucalgary.ca> <530946332wnr@dwell.demon.co.uk> <446577233wnr@dwell.demon.co.uk>
> NNTP-Posting-Host: jolt.mpx.com.au
> X-Newsreader: TIN [version 1.2 PL2]
>
> Mark Butler (Mark@dwell.demon.co.uk) wrote:
> : Re - the lottery is a Con by the government.
>
> : I'm not the government! - Although I do agree that the lottery on the
> : whole is a bit a a con - i.e. we buy the tickets and some opera that
> : most of us will never see gets x-million pounds.
> : You will get approx 24% of your stake back.
>
> We've had State-run lotteries for decades here in Oz (invented the
> things, I'm told) and they're treated in the right way by most people I
> know: A cheap form of entertainment where, for a quid or two, you get to
> spend hours dreaming of what you'd do with all that money!
>
> It's only sad when you see people spending money they don't have to
> spare, really expecting to win.
>
> Other than that, lotteries are considered to be gambling for the
> statistically impaired or a tax on stupidity!
>
> (Sorry Mark; guess I won't be registering your program! There's others
> written here and in the States for similar purposes, but yours seems far
> more complete than most.)

Well that's a reccomendation of sorts! - Writing lottery programs isn't exactly a money spinner either - But then you have to program with your Heart and not your Head these days - Especially for Atari!

All the best in OZ - Bet it's hotter over here!

--
Mark Butler, Atari 16/32 Shareware Programmer.

2602. Re: Available: Atari TT-030 computer/peripherals

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: frank@tachyon.demon.co.uk
Message-ID: <809011664_OASIS_@tachyon.demon.co.uk>
Source record: 160367

In article <DDMrB5.7AD@ridgecrest.ca.us>
Landstrider <mgrove@owens.ridgecrest.ca.us> said:-

>Frank, are you saying there is a SCSI timing problem that can not be
>resolved with the F08N/F04N timing mod? I do have timing problems

Not AFAIK, it's just that I don't have the details to actually do that mod to my
Falcon. If you or anyone else does, I'd be grateful for some mail from you :)

Cheers,
Frank.

--

-=-
Frank Charlton : Reviews Editor, ST Format Magazine.
frank@tachyon.demon.co.uk -=- stformat@cix.compulink.co.uk
Using a USR Courier Dual Standard V.34 provided by US Robotics
-=-

2603. Re: Syquest EZ Drives?

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DDnxtr.o6p@tron.bwi.wec.com>
Source record: 160368

In article <30387b8461891af1@xs4all.nl>, maberg@xs4all.nl says...
>
>Andy Maccallum (mindbomb_bbs@delphi.com) wrote:
>
>>Maarten van den Berg <maberg@xs4all.nl> writes:
>>
>>>IMHO, the ZIP-Drive may be the _best_ product available since a few
>>>years. I see it as the floppydisk of the future (...).
>>>What makes you think the syquest EZ are a better deal ?
>>
>>
>>Well, the fast that there is no reliable ST driver for it comes to
mind, the
>>EZ-s have more capacity, faster times and are negligibly more
expensive...
>>
>>Andy :}
>
>Well, I am unable to test it as I am still impatiently awaiting my
ZIP-drive
>I ordered over two months ago, but my distributor tells me that it works
>absolutely fine with most newer harddiskdrivers. Maybe someone who owns
a
>ZIP-drive in the US (or so) can substantiate this ? In europe there is a
>_huge_ delay shipping the drives apparently...
>
The ICD INC. Company has been the only ones to provide a beta release of
a driver for using the Iomega ZIP drive for any of the Atari computers.
According to others, this is not quite stable yet. If you are fortunate
to have a TT or Falcon, then all you will need to (try to) use a ZIP will
be this software. All other models will require an ICD LINK unit and be
able to modify a connection to the ZIP to provide termination power.
Due to limitations of the ZIP's SCSI unit address (only two numbers) and
that it is more of a 'floptical' than a real hard drive - Syquest's
response with the EZ135 seems more to anyone else's liking (doesn't have
those limitations).

2604. Re: Atari St and the Net

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <30389a38507fc60@xs4all.nl>
Source record: 160369

John Moon wrote on Sun 20-08-95 14:30:

>It's quite simple actually, by having your own slip account all mail
>etc goes directly into your machine for later offline reading.
>I think all our English friends are in the unfortunate position
>of having timed local calls, and as well as having to pay X amount
>of pounds for each hour they are online. They can just download
>what they want very quickly and then logoff. It's a bit different
>here in Australia we have a VERY large nationwide public access network
>that has only one yearly charge and NO timed local calls.

You're begging the question. My complaint precisely was that SLIP/PPP
is so SLOW.

>Absolutely true, but unfortunately a lot of people are not able/willing
>to learn a bit of unix so that they can run a shell account.

The Unix you have to learn is absolutely minimal and there are loads
of ready-to-run scripts widely available on the net.

>The slip/ppp
>thing is a very simple point and click affair

Very simple indeed! Most programs to run SLIP/PPP require
configuration files - ever thought about that? It took me three days
to get NOS up and running and I see people asking questions on the net
about the damn thing almost daily.

>and i think most people
>would rather put up with a bit of speed degradation

You still don't understand. It's not _a bit_ of speed degradation,
it's _a fantastic amount_!

>That's crap..... I have three separate net accounts with three separate
>providors. One is with a university (so you can imagine the size of the
>mainframes!), the other 2 are with public access providors. One of
>the PA providors runs his system on a Pentium and the one that i am
>on at the moment just runs a 486.

A 486 with Unix is a very fast machine. But anyway, most providers
will have more powerful machines and there are simply no modems or
SLIP/PPP protocols which can beat the compression power of archive
programs like zip or lharc. And that is to name only one of the
aspects of the case.

>The slowest is the Pentium, and the 486 and the Uni speed differences are
>absolutely negligble.

But you use SLIP/PPP, don't you? So how would you notice the speed
difference?

>You can use the Unix uqwk to upload and d/l packets anyway.

Wrong: uqwk is used to _collect_ and _send_ mail on Unix machines. It
is not a stand-alone program, it uses sendmail and inews, for
instance. It is the program most widely used to create SOUP packets.

--


```
_____________________________________________________________________
| | vertaler | translator | traductor |
| Jos den Bekker |Engels en Spaans|English and Spanish|espaï¿½ol e inglï¿½s|
|<josdb@xs4all.nl>|-----------------------------------------------------|
| | WWW: http://xs4all.nl/~josdb |
---------------------------------------------------------------------
```

2605. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <30389d6c6330e730@xs4all.nl>
Source record: 160370

Patrik Sanfridsson (t94patsa@ida.liu.se) wrote:

>Terry.May@rebel.genesplicer.org (Terry May) writes:
>
>>Re: _NVDI vs Warp9_, Maarten van den Berg wrote to All on 16 Aug 95:
>
>> MvdB> You really think anyone else than you still bothers with medium
>> MvdB> resolution ?
>
>>My guess is there are more people using ST Medium than any other Atari
>>resolution, including ST High.
>
>Forgive me but I find that very hard to believe. Anyone using the ST for
>serious work is bound to be working in high-res, or go crazy trying.
>
>And if you don't use your ST for serious work, you have no need for neither
>Warp 9 or NVDI so why bother comparing?
>
>I own both and Warp 9 aren't that bad but it's had its day. It's like
>comparing LGSelect to Selectric. Game, set and match to the Germans.

I do hope you're talking about NVDI, and not about Steffi. :-)

>And it's no coincidence either, since nearly all state-of-the-art programs
>have emerged from Germany. They're awfully talented programmers.

Yes. But they're just as human as we are, otherwise ;)

>Perhaps Microsoft could learn something from them? It might help them produce
>a useable operating system before the end of this decade. :-)

Well put (shouldn't it be century though ?) ! See also my .sig >:->

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2606. Re: q: sm124 adjustments?

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: VanMil@mindlink.bc.ca
Message-ID: <76633-809015678@mindlink.bc.ca>
Source record: 160371

DUMMMYS DUMMYS DUMMYS.............

The reason why the core seems to be stuck is 'YOU CRACKED IT', it only should get adjusted with the proper little tool called a trimmer, and since n ot to many people have these little tools it usually gets done with a screw driver.

The other thing that happens when you adjust the height by making this adjustment is that you burn out the fly-back transformer, should be obvious in about 6 months to a year so don't come and tell me mine seems to work fine, if it actually is working fine there is only one word for that 'LUCKY'.

So leave the adjustments alone!!

BVM.

2607. Release of OASIS 1.20E

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <809037404_OASIS_@yeadontt.demon.co.uk>
Source record: 160372

As of Monday 21/8/95 OASIS 1.30E has been uploaded to the Demon and Hensa
FTP sites.

Two files have been uploaded.

OASIS130.TOS is a complete version of OASIS for people who have either
never installed OASIS before or who have a version of OASIS below 1.20E.

UPD_130.TOS is the files that have changed from version 1.20E for those
who have already installed 1.20E.

--

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The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
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============ Phil Yeadon ====== phil@yeadontt.demon.co.uk ===========

2608. re: q: sm124 adjustments?

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DDo6uJ.5Jq@freenet.carleton.ca>
Source record: 160373

Roger Cain (rcain@nest.demon.co.uk) writes:
> On 20 Aug 95 Alexander wrote:
> AC> Subject says it all. I picked up a SM124 monitor at a garage sale--
> AC> it works great but the picture is very small, there's about a two-
> AC> inch border between the physical edge of the screen and the edge of
>
> There is a text file around which describes how to do this, I'm afraid I've
> forgotten its name.
>
> Anyway, if you open up the 124 you will find that the presets are well
> labelled and you should have no trouble finding the width and height
> controls.
>
> If I remember rightly the height is adjusted by turning the core of a RF
> transformer. The one one mine was jammed solid and I was afraid of cracking
> the core so stopped. I'm not sure of the best way to unstick these cores
> but I was going to give it a drop of easing oil next time I went inside.
> Anyone got any better methods.
>
> When you are doing the adjustments make sure you have a display of a true
> square available so that you can get the aspect ratio right.
>
> After getting the shape right you will prob need to tweak the H and V holds
> to get best image stability.
>
> Unless you have a meter, DON'T adjust the preset B-ADJ (or something like
> that). It changes the DC levels from the switched mode PSU and could
> seriously compromise the life of components!
>

Yes, I have a copy of that text file (but I'm not at my main desk right now
I'll upload it soon). There is also a small share/prog which displays
squares, parallel lines, etc. for adjusting the monitor. I've done the
adjustments many times. The first time was pretty nerve-wracking, because
there are components there which can fry you! At least, invest in a set of
plastic-handled adjusting tools.
You may find, as I did, that there is a reason for the border; the full-
out screen is subject to warping at the edges, and the focus is a
compromise between center in focus, or edge in focus--you can't have both.
So, after tweaking around a dozen SM124's, I ended up setting most of
them back close to factory specs. I prefer the look of the screen slightly
stretched vertically, although that means I have to calibrate my picture
boxes when doing DTP.

--
Songshop Musical Productions
Box 266, Shawville, Quebec
J0X 2Y0 (819) 647-6022

2609. Re: Amiga is back...Atari

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: dwiza@pinn.net
Message-ID: <41b62g$omt@everest.pinn.net>
Source record: 160374

In article <9508190346042265@muskrat.hi.net>,
slc.dennis.bishop@muskrat.hi.net says...
>
>Then GO AWAY and join the rest of the fools who want to give their
>money to 'Bill [suck up your money] Gates'. We sure don't need you
>nor want you and Welcome to my Twit list, Twit!
>
>
>... The year is 2258. The name of the place is Babylon 5.
>___ Mountain Reader II - #Demo 001

And the name of the computer used to make Babylon 5? Amiga!
Hope you enjoy the graphics... ;-)

Sorry, could not help it. In 1986 I chose an Amiga over an ST.
In retrospect I am not so sure it was a good decision...Atari
is at least still alive! Now I am a stinking clone owner. *sigh*

Gravity. Its not just a good idea. ITS THE LAW.
A message from the Minister of Science, Soviet Government
in Exile BBS, 804-471-5728. Comrade Gorby - Sysop

2610. re: hsmodem

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2311rcain@nest.demon.co.uk>
Source record: 160375

On 21 Aug 95 Andy wrote:
AF> What am i doing wrong with Hsmodem ?
AF>
AF> None of my comms programs work after running DRVIN and SCC .
AF> Connect gives me a message that it can't find device U:\DEV\MODEM1
AF> if i run Mtos it doesn't give the message but still doesn't work.
AF>
AF> I have a TOS 4.01 Falcon. Can someone explain to me what i'm doing
AF> wrong or mail me a working setup that i could use.

Funny!

SEMPER will not run UNLESS it has HSMODEM.

Connect has its own serial port handler and is not dependent on HSMODEM.

I have STM TOS1.04 + MagiC, always load HSMODEM and can run SEMPER, Vanterm
and Connect with no probs.

Roger
rcain@nest.demon.co.uk

--

2611. Re: SLM804 & Falcon030

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <41agkp$8gf@usenet.INS.CWRU.Edu>
Source record: 160376

>: Some time ago (a year?) I saw a brief mention of software and/or hardware that
>: would allow one to use the SLM804 with a Falcon030. Can anyone tell me
>: anything about this?

>it is some sort of controller called "Heatseeker" to plug in between the
>Falcon and the SLM 804. I never tested it - so I do not know how good it works.
>

The company behind this never came through with the product, and some
people who put down money in advance allegedly never got their money back.

This is still a product that I would be interested in. I am tempted to buy
a LaserJet, but I would lose so much speed that it seems a pity.

Doesn't SCSI contain DMA features? Why can't something be arranged with
this? Also, why aren't there cheap SCSI printers on the market? They
would provide a much greater speed/cost ratio.

Sigh.

--
Sanjay Parker
sxp17@po.cwru.edu

2612. Re: What Atari-compatible computers are...

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: sinclap2954@cobra.uni.edu
Message-ID: <1995Aug21.144736.47859@cobra.uni.edu>
Source record: 160377

In article <DDMouB.H8w@crash.cts.com>, dferran@crash.cts.com (George Crissman - Ferran Scientific) writes:
> Arcanity (fender@intellimedia.com) wrote:
> : ...available now? I remember reading about a revised
> : Falcon and perhaps other systems.
>
> : THE Storehouse of the Arcane
>
> Lessee, now, I've heard of:
> 1) The DirecTT from Computer Direct of Canada.
> 2) The C-Lab Falcon Mark I (England, relatively inexpensive).
> 3) The C-Lab Falcon Mark II (England, relatively expensive).
> 4) The Eagle (Germany).
> 5) The Medusa (Germany).
> 6) Rumors that Atari still offers STEs, Mega STEs, and TTs.
>
> It would appear that we have better clone choices than Apple
> Mac users (oops, sorry! Thought this was *.advocacy....)

In what way? Are any of these over priced Falcon clones available in the U.S.
that are competitve to a $1699 PowerComputing 100(601-100mhz)?

>
> -- George
>
>

Jag...console or sex cult? ...on the next edition of Jenny Jones!

Peter Sinclair-Day Performa 636/8-250/CD
University of Northern Iowa

We're in the clutches of a bunch of folks trying to turn the U.S. into
a third world country. Two hundred billionaires and 260 million poor
people. And they haven't done enough damage yet to be beaten.

Garrison Keillor on the Republican Congress.......

Internet-democrats-request@webcom.com / Type subscribe in body of message

2613. Re: Term proggies

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: rm03@ic.ac.uk
Message-ID: <41alst$9gr@oban.cc.ic.ac.uk>
Source record: 160378

in article <5fe_9508181528@flight.org>, CALLUM LERWICK
(CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
>Well, I've been searching for a better term proggie to replace ANSITerm. I

Try Uniterm if you haven't already. Always been my favourite.
Though I'm not sure what you mean by `A GEM interface' if you don't want
the term in a window. I guess Uniterm sort-of fits the bill - No window,
but all the configuration is done via dialogue boxes.

-- Robert Mellish (YSFC #20) rm03@ic.ac.uk
`Promise me something, Pinky. Never breed'

2614. Re: Emulate ATARI ST on the PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <R9ECLvH.ari2550@delphi.com>
Source record: 160379

Jim:

PC's have trouble with extended formats due to either the version of DOS or BIOS version they're using. Theoretically, they should work fine but often one needs to load in a TSR or device drive that patches the DOS and BIOS disk tables so PCs can access the extra sectors and tracks.

Also, be aware that many PC clones have really shitty disk mechanisms that can't always reliably read more than 80 disk tracks whereas almost all ST drives can go to 82 tracks w/o problems.

Ari

2615. Re: q: sm124 adjustments?

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: VanMil@mindlink.bc.ca
Message-ID: <76662-809055193@mindlink.bc.ca>
Source record: 160380

Re. the adjustments......

As for it being a older used model I get your point, to adjust it to a larger screen size still means that you need to bring up the voltage with the result that you will likely fry something, if you want it to last bring it to a shop where they can do this properly.

To draw a parralel, if you have an old car and wnat to replace the engine for a better stronger one but do not change the transmission the next thing you are likely to have problems with is the transmission or the rear-end, the same holds true for Monitors.

By the way, the screen size on a Hi-res monitor is positioned more in from the side then that of a Mid-res monitor.

BVM.

2616. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <2e3_9508211626@genesplicer.org>
Source record: 160381

Re: _NVDI vs Warp9_, Patrik Sanfridsson wrote to All on 20 Aug 95:

>> My guess is there are more people using ST Medium than any other Atari
>> resolution, including ST High.
PS>
PS> Forgive me but I find that very hard to believe. Anyone using the ST
PS> for serious work is bound to be working in high-res, or go crazy
PS> trying.

I didn't say everyone using the ST for serious work. I simply said more people use ST Medium than any other resolution. At least that's the way it is in the U.S., based on my years of observation. It may be different in Europe.

PS> And if you don't use your ST for serious work, you have no need for
PS> neither Warp 9 or NVDI so why bother comparing?

I don't know how you define "serious work," but I think anyone using an ST for anything other than games would be well served by buying either NVDI or Warp 9.

PS> I own both and Warp 9 aren't that bad but it's had its day. It's like
PS> comparing LGSelect to Selectric. Game, set and match to the Germans.

Let's not turn this into a My Program/Country is Better Than Your Program/Country. The original point of this thread was that according to GEM Bench, Warp 9 is faster in ST Medium, and you've said nothing to dispute that.

* LED v1.30 * ST: The Next Generation -> Falcon030

2617. Re: q: sm124 adjustments?

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: psu01223@odin.cc.pdx.edu
Message-ID: <41at0l$g49@odin.cc.pdx.edu>
Source record: 160382

In article <76633-809015678@mindlink.bc.ca>,
Ben Van Mil <VanMil@mindlink.bc.ca> wrote:
>DUMMMYS DUMMYS DUMMYS.............
>
>The reason why the core seems to be stuck is 'YOU CRACKED IT', it only
>should get adjusted with the proper little tool called a trimmer, and since
>n ot to many people have these little tools it usually gets done with a
>screw driver.

You mean those little flexible plastic screwdrivers? I thought everyone
had those. You can get a whole pack of them at Radio Shack for $5 or so.

>
>The other thing that happens when you adjust the height by making this
>adjustment is that you burn out the fly-back transformer, should be obvious
>in about 6 months to a year so don't come and tell me mine seems to work
>fine, if it actually is working fine there is only one word for that
>'LUCKY'.

Let me repeat my original post. I got the monitor used and it is
obviously way out of adjustment. I'd just like to return it to factory
specs. Besides, monitor picture geometry DOES change with age. What are
you supposed to do then? Isn't that what the adjustment pots are for?

>
>So leave the adjustments alone!!

See above: so, what do you suggest I do with an SM124 whose scanned area
is 2" from the CRT frame on all four sides? Is there something else
wrong with it besides?

---Alex

--
||| Proud Alex Chamberlain #define tall unsigned
||| ATARI === double tall latte;
/ | \ User psu01223@odin.cc.pdx.edu (Thanks to Derek Peschel)

2618. Re: Term proggies

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: frank@tachyon.demon.co.uk
Message-ID: <809049118_OASIS_@tachyon.demon.co.uk>
Source record: 160383

In article <41abhg$30q@preeda.internex.net.au>
johnmoon@connexus.apana.org.au (John Moon) said:-

>Well Hopkins no longer supports FZDT and he has other people's money
>that he has not returned. I suggest that you contact the U.K.
>distributor BEN VAN BOKKEM he is extremely reliable but I dont know
>if he is still handling the program. His number is.............
>+44 296395935 (INTERNET BBS).

AFAIK BvB has nothing to do with FzDT any longer, and I don't even think he has
an Atari any more.

Cheers,
Frank.

--

-=-
Frank Charlton : Reviews Editor, ST Format Magazine.
frank@tachyon.demon.co.uk -=- stformat@cix.compulink.co.uk
Using a USR Courier Dual Standard V.34 provided by US Robotics
-=-

2619. Re: BBS Software for ST

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <357405532wnr@jimbee.demon.co.uk>
Source record: 160384

In article: <storey-1908952019030001@anc-p3-130.alaska.net> storey@alaska.net (Gregory Storey)
writes:
>
> I have a 520 ST and I want to run a very simple BBS on it. Does anyone
> make the software that I seek?

There is some VERY good BBS software for the ST, the best being RatSoft (IMO).
But if you want a free (well, shareware) package then check out QBBS (Quick
BBS), it should be on Umich.

--Jim

2620. Re: MIDI from ATARI to PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <817585533wnr@jimbee.demon.co.uk>
Source record: 160385

In article: <2f9_9508201741@flight.org> CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK)
writes:

> use it on the PC, but this won't work if you've done any fancy formatting with
> the disk. If you have* formatted the disk with one of those 800k (or more)
> formats, then ya have to fool with your CONFIG.SYS file...

I can use 820K disks on the PC with *NO* hassle at all!! The only thing you have
to make sure of is that the disk is formatted with *NO* interleve.

The PC is real crap in this area because is EXPECTS the sectos to be in order
when it reads them!! Poor coding...

--Jim

2621. Re: Emulate ATARI ST on the PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <307278425wnr@jimbee.demon.co.uk>
Source record: 160386

In article: <41aaq8$gmt@news1.halcyon.com> brasoft@coho.halcyon.com (Darek Mihocka) writes:

> almost any PC. Note that some PCs can't handle the 10 sector 800K or
> 11 sector formats, so try to keep your disks in the standard 720K
> format.

WHAT? Why do people think that because you cant format 10 sectors from DOS the PC cant handle it?!?!?

As long as the disk is *NOT* and interleved format the PC can handle 10 sector disks just as easily as 9.

--Jim

2622. Re: Atari TT digitisers ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DDoo8K.2tM@cix.compulink.co.uk>
Source record: 160387

In message <140_graham@grasper.demon.co.uk>, graham@grasper.demon.co.uk
said:
> It was none other than Roland Givan who did write on 15 Aug 95 that
> ....
> RG> graham@grasper.demon.co.uk said:
> > > I have used a VIDI12 on a Falcon and it didn't have any problems
> > > at all with the cartridge port on that so I would think it stands
> > > a good chance of being okay with the TT aswell but then the
> > > Literature
> RG> The VIDIST12 *software* works on the TT at least - though it
> doesn't know about TT video modes though. I haven't had the guts yet to
>
> That is strange as it works IIRC in Falcon Video modes (Including
> BlowUP ones).

Okay - I just assumed that it didn't know about them as there weren't
necessarily Falcon equivilents. I'll give it a go though.

> > > mention of TT so either they have forgotten to mention it or there
> > > is indeed a problem peculiar to the TT
> RG> I wondered about this too.
>
> I can't see it doing any harm to either device to plug it in and trying
> it ? But some technical details of any diffs to the pin outs of the
> cartridge ports between TT and Other Ataris might be a prudent first
> step !!

AFAIK the pinouts are supposed to be the same.

I've tried it now anyway - and it does work!

I've only done a few grabs but the VIDIST12 does seem to work fine on the
TT. I have my one plugged in at the moment and it causes no interferance
with the normal working of the TT either - least AFAICS.

> RG> 69.99ukp. They can be picked up 2nd hand for 30-40ukp however.
>
> Rombo themselves were selling them for 30 UKP at the Last London Atari
> show ? Maybe of course a Show special but I think they advertised
> a similar price in ST review aswell IIRC.
> RG> I was pretty impressed with the results too. Live grabs from my

Fair enough. I've not seen that price though.

> RG> Panasonic VHS-C camcorder were very good - as was freeze frame
>
> The only problem I had was getting a good contract/brightness balance

> with indoor or poorly light video source but the colour and definition
> was prettyacceptable.

Yes this is a bit tricky. Good lighting seems very important for any kind
of video work.

> RG> Totally useless for any sort of moving image - except stop frame
>
> Yep if you want to do real time Video grabbing then you need the Expose
> Board which is excellent at this sort of thing .

Basically I'll buy something for my PC if I need anything more flashy. The
VIDIST-12 will do for the moment though.

:-)

Roland.

@CiX

2623. Re: Mint/Mintos/Mintnet/SLIP....

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DDoo8M.2uJ@cix.compulink.co.uk>
Source record: 160388

In message <4105lk$su@golem.wcc.govt.nz>, wells_s@kosmos.wcc.govt.nz said:
> Am I doing something wrong, or do I have to be a master C programmer,
> and Unix master to get Mintnet running? I downloaded it, but all
> it consists of is almost 2meg of source code. Presumably I now have

The binaries will be in there somewhere - just that like true UNIX programs
they have no filename extensions. Look for some large files.

Having said that - If you are completly new to UNIX type systems - then
MiNT-Net is pretty hard to install.

Its worth it though IMHO.

:-)

Roland.

@CiX

2624. Re: My Falcon's keyboard is dieing!

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: paul@parkview.iaf.nl
Message-ID: <5sJc__bDqnB@parkview.iaf.nl>
Source record: 160389
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In a public message dated 21.08.95 Maarten=B7(maberg@xs4all.nl) writes:

> Sorry, if _you_ can't take the time to read a newsgroup after you ask a
> question there _I_ can't be bothered to take the effort and write you a
> reply. Don't you think time is precious to us all ? Huh ?
> If you ask a question at least be so polite as to read your answers at
> the place you asked in the first place.
>

Hey, don't be such a jerk - the guy had only a problem with his computer.
If he'd needed someone to piss him off like you just did I'm sure he would
have asked for it.

Paul

P a r k v i e w G r a p h i c s | 'I wish I were back in the jungle,
digital art * cartooning * design | where men are apes'
Groningen - - Netherlands | Groucho Marx
CrossPoint v3.02

2625. The Fools Errand

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: ckormos@delphi.com
Message-ID: <phLAjpE.ckormos@delphi.com>
Source record: 160390

Help! I can't solve two of the riddles on this game. The Fish and The High Priestess have me stumped. Will someone please just give me the answers?
Thanks in advance!
Charley

2626. HP 540 printer

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: ckormos@delphi.com
Message-ID: <hDLDDPE.ckormos@delphi.com>
Source record: 160391

I could use some help integrating this printer with my ST. I have already downloaded all the files here. I still can't properly print italics and can't get addresses on an envelope. ANy users out there that can help me?
Charley

2627. Re: Atari 800 and ST Games for Sale, Trade, Buy

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: ckormos@delphi.com
Message-ID: <hjDBrBA.ckormos@delphi.com>
Source record: 160392

Hello,
Charley here and I also have ST and 8-bit stuff to sell or trade.
Pass my name along please. E-mail me for postal address.
Charley

2628. Re: Syquest EZ Drives?

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <303940606b25cf00@xs4all.nl>
Source record: 160393

Daniel W McAndrew (mcandrew.d.w@NORT.BWI.WEC.COM) wrote:

>In article <30387b8461891af1@xs4all.nl>, maberg@xs4all.nl says...
>>
>>Andy Maccallum (mindbomb_bbs@delphi.com) wrote:
>>
>>>Maarten van den Berg <maberg@xs4all.nl> writes:
>>>
>>>>What makes you think the syquest EZ are a better deal ?
>>>
>>>
>>>Well, the fast that there is no reliable ST driver for it comes
>>>to mind, the EZ-s have more capacity, faster times and are
>>>negligibly more expensive...
>>>
>>Well, I am unable to test it as I am still impatiently awaiting
>>my ZIP-drive I ordered over two months ago, but my distributor
>>tells me that it works absolutely fine with most newer
>>harddiskdrivers. Maybe someone who owns a
>>ZIP-drive in the US (or so) can substantiate this ? In europe
>>there is a _huge_ delay shipping the drives apparently...
>>
>The ICD INC. Company has been the only ones to provide a beta release of
>a driver for using the Iomega ZIP drive for any of the Atari computers.
>According to others, this is not quite stable yet. If you are fortunate
>to have a TT or Falcon, then all you will need to (try to) use a ZIP will
>be this software.

If you say so... However this strikes me as very odd, comparable drives
(also SCSI, also removable) like the MO drives and Syquests do not need
any special software. I mean, formatting and partitioning a SCSI device
should be possible with all software on _any_ drive. What makes the
ZIP-drive so special that it needs special software ? Any ideas ?

BTW do you use a ZIP-drive yourself or are you just quoting information ?
Because, as stated in the first post, I have information too, that says
it works without any need for new driversoftware...
Too many unsubstantiated rumours are around right now. (yes, mine too ;-)

>All other models will require an ICD LINK unit and be
>able to modify a connection to the ZIP to provide termination power.

I know, but I trust myself in _that_ department, easily done. ;)

>Due to limitations of the ZIP's SCSI unit address (only two numbers) and

That's enough provided these are not numbers 0 and 1. It's 5 and 6 IIRC...

>that it is more of a 'floptical' than a real hard drive - Syquest's
>response with the EZ135 seems more to anyone else's liking (doesn't have
>those limitations).

Ok, but the latest I've seen of Syquest, notably the 270, is quite prone
to malfunctions IMHO (at least some units, or was that a firmwareproblem ?)

What's the price of the cartridges for the EZ135 ? $ per MB counts for me.
And is it shipping yet or just announced (vapourware / longwaitware) ?

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2629. $@%# QWK door screwes up again

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <34a_9508220106@flight.org>
Source record: 160394

Well the QWK door here is f*cked up again, its refuseing to send me my personal mail. If you've Emailed me and have not gotten a reply, now you know why...

---
* Kivi (unregistered) 1.41 *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

2630. Re: Available: Atari TT-030 computer/peripherals

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: Thorsten_Floeck@rs.maus.de
Message-ID: <199508212139.a52263@rs.maus.de>
Source record: 160395

Hallo Mike,

L>I do have timing problems with my Mighty Sonic and SCSI port

If I remember correctly, the Mighty Sonic spend you TT-Ram on the Falcon?
If this is correct, than you have no timing-problem, but the known behaviour
of using SCSI and TT-Ram on a Falcon. There is a bug, but no known resolve. The
only resolve is to disable the TT-Ram with the -t option for the bootstra.ttp
to disable the whole TT-Ram!

Thorsten

2631. Re: What Atari-compatible computers are...

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: Thorsten_Floeck@rs.maus.de
Message-ID: <199508212142.a52264@rs.maus.de>
Source record: 160396

GCFS>Lessee, now, I've heard of:

GCFS>5) The Medusa (Germany).

Germany isn't correct, the Medusa is produced in Switzerland by Fredi Aschwanden at Uster. There is a german distributor (mw elektronik), but they are not the producer!

Thorsten

2632. Atari ST external disk drive power supply for sale/trade

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: 6500dtpt@ucsbuxa.ucsb.edu
Message-ID: <41bjhk$ue@ucsbuxa.ucsb.edu>
Source record: 160397

I've got an Atari power supply

input 117V 60HZ 25VA
output 5V DC 0.72A 12V DC 0.21A

(with female connector)

for trade or sale....(I don't want much...it's just in my closet
and I figure someone might need one)

anyone interested in this?

--

6500dtpt@ucsbuxa.ucsb.edu David Tipton

2633. Re: looking for power supply

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <xdDCjc8.johnhechtman@delphi.com>
Source record: 160434

Isaac Magal <mazik1@ix.netcom.com> writes:

>We are looking for an ATARI power supply. The atari item number is
>ASPF34-3. any suggestions or ideas will be well appreciated.

I don't know if what I have will fill your need - but - I have a dead Megafile 20 HD with a _working_ power supply in it. The problem is with the HD itself. I'll sell you the whole thing for $20 _plus_ shipping. Brad at Best Electronics is selling 20 meg drives for about $20! So you could likely fix it or just use the PSU which is the only part I can say for sure works (I tested it). Good luck!

2634. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: t94patsa@ida.liu.se
Message-ID: <t94patsa.808963312@news>
Source record: 160435

Terry.May@rebel.genesplicer.org (Terry May) writes:

>Re: _NVDI vs Warp9_, Maarten van den Berg wrote to All on 16 Aug 95:

> MvdB> You really think anyone else than you still bothers with medium
> MvdB> resolution ?

>My guess is there are more people using ST Medium than any other Atari
>resolution, including ST High.

Forgive me but I find that very hard to believe. Anyone using the ST for
serious work is bound to be working in high-res, or go crazy trying.

And if you don't use your ST for serious work, you have no need for neither
Warp 9 or NVDI so why bother comparing?

I own both and Warp 9 aren't that bad but it's had its day. It's like
comparing LGSelect to Selectric. Game, set and match to the Germans.

And it's no coincidence either, since nearly all state-of-the-art programs
have emerged from Germany. They're awfully talented programmers.

Perhaps Microsoft could learn something from them? It might help them produce
a useable operating system before the end of this decade. :-)
--

Patrik Sanfridsson Linkoping Institute of Technology, Sweden
t94patsa@und.ida.liu.se URL: http://www-und.ida.liu.se/~t94patsa/

2635. HSMODEM

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: aford@t-ph.demon.co.uk
Message-ID: <808963636_OASIS_@t-ph.demon.co.uk>
Source record: 160436

What am i doing wrong with Hsmodem ?

None of my comms programs work after running DRVIN and SCC .
Connect gives me a message that it can't find device U:\DEV\MODEM1
if i run Mtos it doesn't give the message but still doesn't work.

I have a TOS 4.01 Falcon. Can someone explain to me what i'm doing
wrong or mail me a working setup that i could use.

cheers
Andy

--

****
* Andy Ford * USING OASIS 1.20 *
* aford@t-ph.demon.co.uk * *
****

2636. Re: UK National Lottery Program Now Available

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: ianm@jolt.mpx.com.au
Message-ID: <418t6k$kn2@inferno.mpx.com.au>
Source record: 160437

Mark Butler (Mark@dwell.demon.co.uk) wrote:
: Re - the lottery is a Con by the government.

: I'm not the government! - Although I do agree that the lottery on the
: whole is a bit a a con - i.e. we buy the tickets and some opera that
: most of us will never see gets x-million pounds.
: You will get approx 24% of your stake back.

We've had State-run lotteries for decades here in Oz (invented the things, I'm told) and they're treated in the right way by most people I know: A cheap form of entertainment where, for a quid or two, you get to spend hours dreaming of what you'd do with all that money!

It's only sad when you see people spending money they don't have to spare, really expecting to win.

Other than that, lotteries are considered to be gambling for the statistically impaired or a tax on stupidity!

(Sorry Mark; guess I won't be registering your program! There's others written here and in the States for similar purposes, but yours seems far more complete than most.)

--
_--_|\ |
/ \ Ian Mackereth | His .sig bore this strange device:
_.--._/ |
v | "Excelsior!"

2637. Re: probs w/Falcon/SM124 - HELP!

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <5ZDirsz.johnhechtman@delphi.com>
Source record: 160438

Since my last post I checked the PSU and found the 5vdc fine at 5.03v, but the 12vdc is a tad low at 11.39v. Could this be a cause of the problem? I also hooked the Falcon up to a friend's SVGA and all looked swell. No lines or shimmy. However _many_ folks have said this is not normal for a Falcon/SM124 combo. So it seems I have a sick bird :(:(Now can anyone help me further with a fix? Thanks to all who answer!

2638. Re: [Q] E-mail address of Holger Weets, author of ST-Guide

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: dl1fdt@magicnet.net
Message-ID: <dl1fdt-2008952354140001@pm2-03.magicnet.net>
Source record: 160439

Try following address:

Holger_Weets@ol.maus.de

Ralf

2639. Emulate ATARI ST on the PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: klefelt@wineasy.se
Message-ID: <8157cb$9319.310@justnt.wineasy.se>
Source record: 160440

Noone seems to know where to find an ATARI emulator for the PC. One that will let me read my ATARI disks in the PC's 1.44 drive.
And I do believe the disks where formatted with TOS 1.2 (the ATARI I was using was kind of old), but then I'm not an ATARI user. I just want to transfer a bunch of files from a load of disks (both single and double)

Where kind I find a suitable program?

Martin
Mana Inc

2640. Re: *** Falcon BBS List update ***

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: paul@parkview.iaf.nl
Message-ID: <5sJbZ3eiqnB@parkview.iaf.nl>
Source record: 160441
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.st,de.comp.sys.st,fr.comp.sys.atari

Groningen, /21.08.95 /10:25

Another one: SSAG BBS Almere Netherlands
(Atari & PC, probably the largest Atari BBS in Holland. Large Falcon
section)

tel 031 (?) 36 5333981 (28K8)

cheers,

Paul

P a r k v i e w G r a p h i c s | 'I wish I were back in the jungle,
digital art * cartooning * design | where men are apes'
Groningen - - Netherlands | Groucho Marx
CrossPoint v3.02

2641. Re: My Falcon's keyboard is dieing!

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DDo5n1.LnH@crash.cts.com>
Source record: 160442
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Maarten van den Berg (maberg@xs4all.nl) wrote:
: >Please respond to me in email at millert@grad.csee.usf.edu, because if
: >you post to the newsgroup, I will NOT get your reply.

: So I guess you'll never read it, eh ? What a waste of bandwidth this is
: reply then... :-(

: Sorry, if _you_ can't take the time to read a newsgroup after you ask a
: question there _I_ can't be bothered to take the effort and write you a
: reply. Don't you think time is precious to us all ? Huh ?
: If you ask a question at least be so polite as to read your answers at
: the place you asked in the first place.

Oh pull that crowbar out of your ass. If you woud have looked at the return address, then you would have noticed that it comes from a university. How many times have yu found yourself able to spend lots of time searching through news articles every day in hopes of finding what you need and have time for school-work?? It's much easier to check to see if you have mail and immediately print it out and get on with your busy day.

Besides, if you would have read his entire message BEFORE forwarding to a Newsgroup, then your reply would have been MAILed, because you would have known you needed to send an Email REPLY.

Geez!

Rich

2642. Re: Help: Character Set Conversion

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <419nu6Em7d@uni-erlangen.de>
Source record: 160443

tt@muc.de (Thomas Tempelmann) writes:

>In article <807984834_OASIS_@zing.demon.co.uk>, brian@zing.demon.co.uk wrote:

>> The emails in question include in the headers:
>> Content-Type: text/plain; charset="ISO-8859-1"; Name="Message Body"
>> Content-Transfer-Encoding: quoted-printable

>AFAIK, this ISO char set is a 8 bit code and is used also by the Amiga OS
>and Windows.
>So all you have to do is to find a tool that can convert Amiga or Windows
>text files.

As I now own a Mac and ATARI, and have to work on PCs at the university I
wrote the program EXchange (for all ATARIs) to convert MAC, DOS, Windows
and ATARI text into each other.

The program will be available soon on ftp, but if you need it urgently
I could mail it to you.

--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united

2643. Re: Help: Character Set Conversion

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <419o09Emak@uni-erlangen.de>
Source record: 160444

graham@grasper.demon.co.uk (Graham Irvine) writes:

>Blinex is included as part of Idealist.

Unfortunately it doesn't seem to work on my Falcon :-(
--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united

2644. Re: q: sm124 adjustments?

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: psu01223@odin.cc.pdx.edu
Message-ID: <419330$juj@odin.cc.pdx.edu>
Source record: 160445

In article <2298rcain@nest.demon.co.uk>,
Roger Cain <rcain@nest.demon.co.uk> wrote:
>Anyway, if you open up the 124 you will find that the presets are well
>labelled and you should have no trouble finding the width and height
>controls.
>
>If I remember rightly the height is adjusted by turning the core of a RF
>transformer. The one one mine was jammed solid and I was afraid of cracking
>the core so stopped. I'm not sure of the best way to unstick these cores
>but I was going to give it a drop of easing oil next time I went inside.
>Anyone got any better methods.
[...]

Thanks very much Roger. Anybody else know the text file Roger mentioned?

--Alex

--
||| Proud Alex Chamberlain #define tall unsigned
||| ATARI === double tall latte;
/ | \ User psu01223@odin.cc.pdx.edu (Thanks to Derek Peschel)

2645. 2mb 1040ste 4 sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: seward@magicnet.net
Message-ID: <seward-2108952249330001@pm3-09.magicnet.net>
Source record: 160446

Hello all.

I have a 1040ste I must part with. It has the following:

2mb ram (Dealer installed)
20mb external shoe box HD
external 3.5" diskette drive (= two drives)
LOTs of software including Calamus and many games
joysticks
books and magazines
THE WORKS!
all in great condition

I'm asking $400 for it all or any reasonable offer.
Please note me at
seward@magicnet.net

2646. Q: info on ICD AdSCSI Plus board?

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: psu01223@odin.cc.pdx.edu
Message-ID: <4193q4$kd5@odin.cc.pdx.edu>
Source record: 160447

Hello everybody. I've acquired an ICD AdSCSI Plus board without docs or disks, can anybody give me some info on it?

It looks like I should be able to just run a ribbon cable from the SCSI connector on the board to a hard drive--is it that easy? Can I daisy-chain SCSI devices with this board, or can it only control one?

Do I need any kind of driver software or anything? (This is my first ST hard drive experience, so forgive the dumb questions. 8-)

Thanks,
Alex

--
||| Proud Alex Chamberlain #define tall unsigned
||| ATARI === double tall latte;
/ | \ User psu01223@odin.cc.pdx.edu (Thanks to Derek Peschel)

2647. Re: Term proggies

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: matija@sirius.ijs.si
Message-ID: <1995Aug21.132509.25@cathy.ijs.si>
Source record: 160448

In article <Pine.SUN.3.91.950819233258.17046C-100000@nic.cerf.net>,
Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net> wrote:
>> * Kivi (unregistered) 1.41 *
>
>Hmm, register this too :) I think you'll be the 1st.
No, he won't be. However, some of us are not using it for reading the
newsgroups, just the local BBS conferences...

--
"My name is Not Important. Not to friends.But you can call me mister Important"
- Not J. Important
Matija.Grabnar@ijs.si A Slovenian and a Falcon Atarian
Josef Stefan Inst. Ljubljana Stefan's law: the highest power in the Universe

2648. Re: SLM804 & Falcon030

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <419t98$haf@news.rrz.uni-koeln.de>
Source record: 160449

Ken Macdonald (macdonald@cfcsc.dnd.ca) wrote:
: Some time ago (a year?) I saw a brief mention of software and/or hardware that
: would allow one to use the SLM804 with a Falcon030. Can anyone tell me
: anything about this?
: thanks for any help!
: plus tard.later
: -ken

Hi,

it is some sort of controller called "Heatseeker" to plug in between the
Falcon and the SLM 804. I never tested it - so I do not know how good it works.

Kerstin Hoef-Emden

2649. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <41a0sa$j9p@wn1.sci.kun.nl>
Source record: 160450

In <8AF8083.00AD003E22.uuout@genesis8.frmug.fr.net> herve.piedvache@genesis8.frmug.fr.net (HERVE PIEDVACHE) writes:

>Wizztronic announced that the Barracuda will be ready for January 1996 !
>and a rumor said that they try to by the TOS 4.x ??

>Do you have more informations ?

Huh?? Latest I heard here was that Wizz flushed the Barracude
project. It seems _very_ hard to make a 68040 card - I've heard some
rumours about the Afterburner, and even seen an official GE-Soft ad,
but it seems not to be for sale yet. When did Wizztronic say this?

Isn't there a 68060 card for Amigas called the Drago or something?
And can't we just use 030->040 upgrade cards for Macs? Strange.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

2650. AES 4.0 vs 4.1 speed comparisons

Newsgroup: comp.sys.atari.st
Date: 1995-08-21 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <41a1hc$jla@wn1.sci.kun.nl>
Source record: 160451

```
Hello,

I did some speed comparisons with AES 3.4, AES 4.0 and AES 4.1 on my
Falcon. AES 4.1 is indeed slightly faster than 4.0 but uses more
memory (about 160K more).

GEM Bench v4.03 Ofir Gal - 3 March 95
=============================================
Falcon 030 TOS 4.02
AES v3.40
GEMDOS v0.48
MiNT not present
Blitter Enabled
NVDI not present
Video Mode: 640*480*16
FPU not present
Run and Malloc from STRAM
Ref: F030, 640*480*16
=============================================
GEM Dialog Box: 5.030 91%
VDI Text: 5.295 90%
VDI Text Effects: 11.070 92%
VDI Small Text: 5.155 89%
VDI Graphics: 12.125 94%
GEM Window: 2.325 94%
Integer Division: 3.100 100%
Float Math: 0.000 ----
RAM Access: 2.475 103%
ROM Access: 2.330 92%
Blitting: 3.670 100%
VDI Scroll: 6.735 100%
Justified Text: 5.755 93%
VDI Enquire: 1.870 93%
New Dialogs: 6.130 95%
=============================================
Graphics: 93%
CPU: 98%
Average: 94%

GEM Bench v4.03 Ofir Gal - 3 March 95
=============================================
Falcon 030 TOS 4.02
AES v4.00
GEMDOS v0.48
MiNT 1.0C
```

```
Blitter Enabled
NVDI not present
Video Mode: 640*480*16
FPU not present
Run and Malloc from STRAM
Ref: F030, 640*480*16
2636608
==========================================
GEM Dialog Box: 5.795 79%
VDI Text: 5.405 88%
VDI Text Effects: 11.250 91%
VDI Small Text: 5.340 86%
VDI Graphics: 12.485 92%
GEM Window: 4.135 53%
Integer Division: 5.115 60%
Float Math: 0.000 ----
RAM Access: 4.025 63%
ROM Access: 4.030 53%
Blitting: 3.845 95%
VDI Scroll: 6.855 99%
Justified Text: 5.990 90%
VDI Enquire: 2.410 72%
New Dialogs: 7.275 80%
==========================================
Graphics: 84%
CPU: 58%
Average: 78%

GEM Bench v4.03 Ofir Gal - 3 March 95
==========================================
Falcon 030 TOS 4.02
AES v4.10
GEMDOS v0.48
MiNT 1.0C
Blitter Enabled
NVDI not present
Video Mode: 640*480*16
FPU not present
Run and Malloc from STRAM
Ref: F030, 640*480*16
2473216
==========================================
GEM Dialog Box: 5.695 81%
VDI Text: 5.415 88%
VDI Text Effects: 11.240 91%
VDI Small Text: 5.290 86%
VDI Graphics: 12.400 92%
GEM Window: 3.955 55%
Integer Division: 3.650 85%
Float Math: 0.000 ----
```

RAM Access: 2.980 85%
ROM Access: 2.905 74%
Blitting: 3.840 95%
VDI Scroll: 6.860 99%
Justified Text: 5.920 91%
VDI Enquire: 2.075 84%
New Dialogs: 6.735 86%
==========
Graphics: 86%
CPU: 81%
Average: 85%

And again in a little overview:

AES 3.4 4.0 4.1
Graphics: 93% 84% 86%
CPU: 98% 58% 81%
Average: 94% 78% 85%

As you can see, the CPU performance is increased quite a bit. Why my
`clean' TOS values aren't all 100% is a riddle to me. No floating
point test could be done as GemBench couldn't find AUTOFPU.BIN
(although it was right there, under its nose :-) Tell me how to fix
this, Ofir, and I'll register!)

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

2651. Re: Emulate ATARI ST on the PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <B1CjT7a.ari2550@delphi.com>
Source record: 160252

Jim:

You are lucky that your drive can handle 84 tracks - you're the exception to the rule. IBM & Microsoft physically limit you to 80 normally because there are literally hundreds of different drives available and in use while on the Atari most were one particular brand or a small number of brands with consistent support for 82 tracks.

PCs do suck but they are cheap and offer good performance for the $. Macs are better - I now have a PowerPC w/40 megs of RAM on my desk at work and life is good but it would bankrupt me to buy one.

PCs are the future even though the architechture sucks... :(

Ari

2652. atari scsi interfaces

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: phosk@raddi.uah.ualberta.ca
Message-ID: <phosk.16.0084A52A@raddi.uah.ualberta.ca>
Source record: 160253

Can anyone give me some advice about scsi interfaces for my atari ste 1040? I have an old 100 meg hd and i want to connect it.

Thanks in advance,

Paul

2653. Re: SLM804 & Falcon030

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <41d4r8$3rj@chatlink.com>
Source record: 160254

Kerstin Hoef-Emden (a1960563@athena.rrz.Uni-Koeln.DE) wrote:
: Ken Macdonald (macdonald@cfcsc.dnd.ca) wrote:
: : Some time ago (a year?) I saw a brief mention of software and/or hardware that
: : would allow one to use the SLM804 with a Falcon030. Can anyone tell me
: : anything about this?
: : -ken

: it is some sort of controller called "Heatseeker" to plug in between the
: Falcon and the SLM 804. I never tested it - so I do not know how good it works.
: Kerstin Hoef-Emden

.........One of our readers says he sent for Heatseeker, his check was
cashed but he never received the product. Buyer Beware....

.........Regards, Rod MacDonald, ST Informer Mag

--
"Keep On Keepin' On" | (503)476-0071 | stinformer@chatlink.com
ST Informer - A&D Software |Fx (503)479-1825 |
909 NW Starlite Place | Orders | GEnie : ST-INFORMER
Grants Pass, OR 97526 | (800)800-2563 | CompuServe: 75300,2514

2654. Re: Was the ST Book ever

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: James.Alexander@balmybeach.gryn.org
Message-ID: <d8c_9508230113@tor250.org>
Source record: 160255

Hullo.

I know this is almost a week late but I also saw an ST-book laptop. I saw one in downtown Toronto (canada) back in the summer of 1992 or1993 I beleive. It wasn't a flyer but an actual working ST-book on display in a computer store, it was in the same price range as a TT030. I was brok then (and still am now), but dognammit if I had the money then I would have grabbed it, I could sure use it now!

Bfn,
James
--
| Fidonet: James Alexander 1:250/422
| Internet: James.Alexander@balmybeach.gryn.org

2655. atari medium resolution mono monitor for sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: Tom Jankiewicz <tomj@eurobeat.demon.co.uk>
Message-ID: <950822323240600209@eurobeat.demon.co.uk>
Source record: 160256

viewtek mono monitor medium resoultion with high resolution emulation
software, excellent condition hardly used 25 uk pounds

--
Tom.

London UK

2656. Re: Emulate ATARI ST on the PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <584506667wnr@jimbee.demon.co.uk>
Source record: 160257

In article: <R9ECLvH.ari2550@delphi.com> Ari Feldman <ari2550@delphi.com> writes:

> PC's have trouble with extended formats due to either the version of DOS
> or BIOS version they're using. Theoretically, they should work fine but
> often one needs to load in a TSR or device drive that patches the DOS and
> BIOS disk tables so PCs can access the extra sectors and tracks.

Well, I've had no problems on ANY PC i've used...

> Also, be aware that many PC clones have really shitty disk mechanisms that
> can't always reliably read more than 80 disk tracks whereas almost all
> ST drives can go to 82 tracks w/o problems.

Hmmm... My ST drive can handle 82 tracks, my PC drive can handle 84. PC's
are crap, aren't they?

But I agree this is probably only my setup, many people wont be so
fortunate...

--Jim

2657. Re: Emulate ATARI ST on the PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <41e5m2INN82n@brain.cis.ohio-state.edu>
Source record: 160258

In article <584506667wnr@jimbee.demon.co.uk> jim@jimbee.demon.co.uk writes:
|In article: <R9ECLvH.ari2550@delphi.com| Ari Feldman <ari2550@delphi.com| writes:
|
|| PC's have trouble with extended formats due to either the version of DOS
|| or BIOS version they're using. Theoretically, they should work fine but
|| often one needs to load in a TSR or device drive that patches the DOS and
|| BIOS disk tables so PCs can access the extra sectors and tracks.
|
|Well, I've had no problems on ANY PC i've used...
Then would you please enlighten us? My pc requires a special program
just to access my ST disks tos 1.0-1.62 various formats including
standard...
|
|| Also, be aware that many PC clones have really shitty disk mechanisms that
|| can't always reliably read more than 80 disk tracks whereas almost all
|| ST drives can go to 82 tracks w/o problems.
The disk mechanisms are identical, at least no less shitty than
those put into ST's.
|
|Hmmm... My ST drive can handle 82 tracks, my PC drive can handle 84. PC's
|are crap, aren't they?
Horribly inconsistent...

--
When the crew of the USS Voyager were given the Turing test,

Only the doctor passed...

2658. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <41e5r4INN83i@brain.cis.ohio-state.edu>
Source record: 160259

In article <249386376wnr@jimbee.demon.co.uk> jim@jimbee.demon.co.uk writes:
|In article: <41b62g$omt@everest.pinn.net| dwiza@pinn.net (Comrade_Gorby) writes:
|
|| And the name of the computer used to make Babylon 5? Amiga!
|| Hope you enjoy the graphics... ;-)
||
|| Sorry, could not help it. In 1986 I chose an Amiga over an ST.
|| In retrospect I am not so sure it was a good decision...Atari
|| is at least still alive! Now I am a stinking clone owner. *sigh*
|
|How can I put this; the graphics on Bab5 are produced by *lightwave*
|which will run on anything. The fact that they are using Amigas as the
|hardware is irrelevant. Now piss off.
And without years of running on the toaster, when no other
desktop pc could support it, before it gained wide acceptance
and other machines caught up enough that a port was possible,
it wouldn't exist. You conveniently ignore history.
--
When the crew of the USS Voyager were given the Turing test,

Only the doctor passed...

2659. Re: MIDI from ATARI to PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: edderoos <eddy.deroos@rug.ac.be>
Message-ID: <41djq5$mla@infoserv.rug.ac.be>
Source record: 160260

normally, there should be no problem loading a song written on
an older version of Cubase into an update, even on PC.
Anyway, you can always convert your song into a MIDI file and
load it into Cubase for windows.In this case, look for someone
who still works on ATARI for the conversion.
There are sometimes problems with hacked versions,though.

2660. Re: Speed O light

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <41cba1$6qg@epsilon.qmw.ac.uk>
Source record: 160261

On aa860@ccn.cs.dal.ca, Steven Slater (aa860@ccn.cs.dal.ca) typed away:
: I registered with Stuart earlier this year. He said at the time that he
: would be away for the summer, so possibly he has not returned from
: vacation yet.

: Jannette L Hutchison (heere+@pitt.edu) wrote:

: : Does anybody know what is the status of Stuart Denman (author of Speed of
: : Light graphics program)? I attempted to register for SOL 3.8 over a month ago and have gotten no response fron him. Any info is appreciated.

I got a mail message back from Stuart today after mailing him
yesterday. It seems to me from what he said that he is very
busy... mail him again regading registering, or you can go via me to
register.

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2661. Re: Un-'Tar'ing with long filenames?

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <41cbfu$6qg@epsilon.qmw.ac.uk>
Source record: 160262

On simon@bassland.anglianet.co.uk, Simon Williams (simon@bassland.anglianet.co.uk) typed away:
: I have a slight problem here!
: Q. Where can I get an un-tar program from that will support MiniXFS?

A copy of GNU Tar can be found at

micros.hensa.ac.uk in

micros/atari/tos/o/o056

HTH
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk, D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2662. Re: Term proggies

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <41cbqj$6qg@epsilon.qmw.ac.uk>
Source record: 160263

On matija@sirius.ijs.si, Matija Grabnar (matija@sirius.ijs.si) typed away:
: In article <Pine.SUN.3.91.950819233258.17046C-100000@nic.cerf.net>,
: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net> wrote:
: >> * Kivi (unregistered) 1.41 *
: >
: >Hmm, register this too :) I think you'll be the 1st.
: No, he won't be. However, some of us are not using it for reading the
: newsgroups, just the local BBS conferences...

Correct, he won't be the 1st. I received another registration for it
this morning (me being the UK support site for Kivi... now at 1.41a)

I have seen many postings on BBSs over the past 2 months from people
using Kivi. They started with Kivi 1.37 (unregisterd) and have moved
on to 1.41a unregistered. IMHO, they should pay up if they are using
it so much! Especially if they go onto newer versions... It doesn't
cost that much, and think about the savings on phone costs.

Dan
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2663. Lattice C 5.6 for Sale $125.00

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: tdcflcn@infinet.com
Message-ID: <41ba1h$t8l@horus.infinet.com>
Source record: 160302

```
Lattice C 5.6 for sale $125.00, installed, played a little, no
time...., sold Falcon.... must sell. Make me an offer.

Also for sale:

Studio Photo - Art Package $20.00
DATAlite - Disk Doubler $20.00

E-Mail me with offers.
```

2664. Superbase Professional 3.2 ... Aaarrrgggh - BUGS??

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: psmith@sydney.DIALix.oz.au
Message-ID: <41a3rm$hp9$1@sydney.DIALix.oz.au>
Source record: 160303

Hi,

My Superbase Professional 3.2 seems to lose contact with the system DOS on saving some records. It is not the dreaded 'problem positioning in data file' error, the error is 'file not found'.

If anybody has any suggestions I would be glad to hear them.

My file structure is:

File Records Indexes Fields

Address 14000 5 11

Contact 20000 3 8

The files are linked on one field , the record number.

Thanks, Peter

2665. Convert samples to .au format?

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <41bmlf$get@preeda.internex.net.au>
Source record: 160304

Does anyone know where i can get a sample conversion program that
will convert a file to .au format? Soundlab or 525 do just about
everything EXCEPT convert TO that format. Thanks.
--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2666. fs falcon,w/fpu &16meg $1000.00

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: arlynm@ccnet.com
Message-ID: <41bdn9$gm5@ccnet2.ccnet.com>
Source record: 160305

For sale Falcon w/fpu and 16 meg memory and 1224 monitor.
85 meg HD and all software that came in factory box. Also the 4meg card
and a lot of software: Geneva, Lattice "C" ver. 5.6 ,Warp 9, Stalker 3, Photo show,
and others. Anyone interested I'll send a compleate list by E-mail. Unit is in
Northeren California Bay Area would prefer to hand over face to face., saves shipping
and hassels later. $1000.00 plus expences (shipping, boxing and insurance)

arlynm@ccnet.com

2667. NVDI & Graphics Cards

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: rcollins@magnus.acs.ohio-state.edu
Message-ID: <41bk4t$id1@charm.magnus.acs.ohio-state.edu>
Source record: 160306

I would like to know if the present version of NVDI 3.04
is compatible with Cybercube's CyRel Sunrise, M16-1280
graphics card for the TT030 Atari computers?

If there is anyone who uses this program please contact me
or send me an Email address that will put me in contact with
the authors of this program.

Raymond Collins	Ohio State University
rcollins@magnus.acs.ohio-state.edu	Neuropathology
or rcollins@freenet.columbus.oh.us	Research Assistant

2668. Automation Packer De-compression?

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: hej@jmk.su.se
Message-ID: <hej-220895085607@130.237.155.14>
Source record: 160307

I'm looking for a decompression utility for files packed with Automation Packer v2.3r. Preferably it should run on a 520STFM or Macintosh. Can anybody help?

2669. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: matija@sirius.ijs.si
Message-ID: <1995Aug22.140917.28@cathy.ijs.si>
Source record: 160308

In article <2e3_9508211626@genesplicer.org>,
Terry May <Terry.May@rebel.genesplicer.org> wrote:
>Re: _NVDI vs Warp9_, Patrik Sanfridsson wrote to All on 20 Aug 95:
>
> >> My guess is there are more people using ST Medium than any other Atari
> >> resolution, including ST High.
> PS>
> PS> Forgive me but I find that very hard to believe. Anyone using the ST
> PS> for serious work is bound to be working in high-res, or go crazy
> PS> trying.
>Let's not turn this into a My Program/Country is Better Than Your
>Program/Country. The original point of this thread was that according to GEM
>Bench, Warp 9 is faster in ST Medium, and you've said nothing to dispute that.
According to the recent survey, approximately the same number of people in this
newsgroup have Falcons as STs. If you think the Falcon users are using
ST-Medium, you are deluding yourself. The reset are TT users, and I don't think
they use ST-medium either :-)

So I think more people using their Atari's for serious work don't use
ST-Medium - at least not of the people reading this group.

--
"My name is Not Important. Not to friends.But you can call me mister Important"
- Not J. Important
Matija.Grabnar@ijs.si A Slovenian and a Falcon Atarian
Josef Stefan Inst. Ljubljana Stefan's law: the highest power in the Universe

2670. TRADE: My Vectrex for your Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: mstclair@iac.net
Message-ID: <41cng4$a8@wabash.iac.net>
Source record: 160309

Well, I don't really expect this to work, but I'll give it a shot....

I have a Vectrex video game system that I am preparing to auction off in a week or so, but I would be willing to trade it for a Falcon instead.

It doesn't have to have a hard drive or monitor, but two megs would sure be nice... Of course, If I get multiple offers (yeah, right), the most loaded one wins :)

Seriously, if you want to own a piece of videogame history (vector graphics!), here's your chance. Oh, yeah, it's got about eight games, and almost all of them have the overlay, manual, and box.
--
****
| Mike St. Clair | "Pay no attention to the DOS behind Win 95." |
| mstclair@iac.net | - Microsoft |
****

2671. Re: Shielding in a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DDpHow.3Hr@crash.cts.com>
Source record: 160310

Richard John Kelsch (richcsst@crash.cts.com) wrote:
: James Alexander (James.Alexander@balmybeach.gryn.org) wrote:
: : Just as an aside to the rf shielding issue. If someone did power up 500
: : watt cb amplifier they'd likely be paid a visit by the police before
: : long as the legal limit is 4 wats (both USA and Canada). It would do
: : more than mess somebodies falcon. The harmonics of the CB frequencies
: : tend to sneak out easily and would land in the aircraft bands quite
: : noisily.

: Nope, the FCC only responds to complaints based on overpowered
: transmissions on "free" bands. They do not monitor CB, as CB does not

Sorry, I meant "NON-free"^^^^^^

: require a license. If the FCC receives enough complaints to warrant a
: triangulation search, then they will apoply resources to do it.

: Besides, people transmitting on CB with lots of power tend to use unusual
: antenna setups (like miles of barbed wire or chain-linked fences). Which
: make triangulation impossible, as the signal comes from all over instead
: of one location.

: Also, it is most likely the FBI, or Federal Marshalls, would be the
: enforcement agency to confiscate the equipment, as the rules are Federal.
: The local Sheriff would be asked to assist.

: Rich

2672. Re: JNR OFFICE - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <41cod3$m1@preeda.internex.net.au>
Source record: 160311

Frank Szymanski (Frank_Szymanski@do2.maus.ruhr.de) wrote:
: JG>Frank Szymanski (Frank_Szymanski@do2.maus.ruhr.de) wrote:
: Look at this: ^^^^^^^^^^^^^^^^^

: JG>: : DM> Where is this version of Junior Office available?

: JG> And please upload it to an FTP site and let us all know. Thanks,

: Unfortunately it is impossible for me to upload it to any FTP site.

If you can email it to me, I'll upload it to an ftp site. :-)

--

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| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

2673. Re: 16-Bit Stereo Sample Sequencing/Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: jperez@uhunix.its.Hawaii.Edu
Message-ID: <DDpJHr.94F@news.hawaii.edu>
Source record: 160312

Theron Eduardo Ross (ba186@freenet.buffalo.edu) wrote:

: For anyone with a Falcon: Are there at least 4-Track 16-Bit Stereo Sample
: Sequencers out for the Falcon? I want to play with samples, not so much
: MIDI stuff (not yet) and need at least 4-tracks minimum to sequence 16-Bit
: Stereo samples. Right now, I am using a 1040STe w/4MB and a Stereo 16

Componium, from COMPO software, supports 8 16-bit tracks on the Falcon,
or 8 8-bit tracks on an ST/STe. It uses a musical score type of
graphical interface and includes 60 sound samples. COMPO can be reached
at 415-355-0862, or by e-mail at compo@genie.geis.com. The ad is in a
Toad computers catalog, so I imagine it may also be available through
them, at 1-800-448-TOAD.

Aloha,

The Borg
jperez@uhunix.uhcc.hawaii.edu
President - Atari Computer Enthusiasts of Hawaii (ACE-HI)
Falcon030 - STacy25 - Portfolio - 2600 - Lynx - Jaguar - 400/800 - 130 XE
----------Sorcery Computing Services----------

2674. Re: Conversion DB-master One -> ASCII/PC-database

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: nicole@seas.smu.edu
Message-ID: <41cshl$ek@giant.seas.smu.edu>
Source record: 160313
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

In DB Master, the ascii delimited output is in the form of a report.
DBMaster breaks the entries with CRLF, but you should be able to find
a program that converts the carriage-return,line-feed to comma if you
need to. Or your PC program might be able to perform that as part of
its import function.

Let us know how this turns out, please
nicole@seas.smu.edu

2675. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.950822170241.6591C-100000@bull.mimuw.edu.pl>
Source record: 160314

Sorry, what exactly is STonX and where it is available?

Simon.

2676. Re: Mint/Mintos/Mintnet/SLIP....

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <41d1b1$58v@ccshst05.cs.uoguelph.ca>
Source record: 160315

Graham Irvine (graham@grasper.demon.co.uk) wrote:
: It was none other than Theodore L Hopman who did write on 19 Aug 95 that ....
: TLH> Whether you'll actually be able to do anything is another story,
: TLH> since MintNet doesn't actually supply the software you need to dial
: TLH> in to your provider. Get the MintNet FAQ, uploaded fairly recently to
: TLH> a.a.u.e, according to a posting here, and you should be doing a lot
: TLH> better...
: This is not true , Thre are Mint software to do whatever you want on the net
: including all Client and server applications . to dial into provider all he needs is either DIP (SLIP) or PPPD (PPP) and a few mintes to edit the
: script files.

I agree, the software does exist, and it works well, but AFAIK, much of it requires MintOS to work because many of the packages are ports from UNIX. MintOS is _not_ part of MintNet, although the first does require the second. Also, unless you get a compilation, the various client/servers/etc. need to be gotten separately again from MintOS.

THeo

2677. Re: Emulate ATARI ST on the PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <41d5d8$rnq@newsbf02.news.aol.com>
Source record: 160316

The Company I own sells both 486 and Pentium based systems that include
the Gemulator 4 w/TOS. If you need detailed information, call me @
510/417-6809 for information. I can get you the GEMulator pre-intsalled
or you can put it in yourself. Email address here is ERCORP@AOL.COM
Tom Ferreira

2678. Re: [Q] E-mail address of Eugene Sothan, author of Autosort

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
Message-ID: <Pine.SUN.3.91.950822120019.830A-100000@nic.cerf.net>
Source record: 160317

> I think he has an account on Genie; I don't know offhand what the
> account name is.
>
> dgc

Well, in all honesty, that's not too helpful ;-)

But hey, it's a start. Is there any way to search for a user on GEnie?
I don't have a GEnie account. Thanks for the effort, though :)

2679. Hypertext and ST-Guide

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
Message-ID: <Pine.SUN.3.91.950822121116.830C-100000@nic.cerf.net>
Source record: 160318

Hi everyone,

I'm fiddling with hypertext, and I keep having a problem. I'm
trying to load resource files into the text. It works, as long as I
reference the objects by number, and not by any #define statement in a
header file. This is strange to me, because ST-Guide says that you can
@include a header file with define statements for the object. However,
every time I try, the compiler says something about how the define for
FORM1 was not found.. Example:

```
@include test.h

@node test
@tree OBJECT
OK OK_node
CANCEL Cancel_node
@endtree

@{"Click here to see dialog" link test.rsc/OBJECT}
@endnode

@pnode OK_node
This is an OK button
@endnode

@pnode Cancel_node
This is a cancel button
@endnode
```

Now, what is wrong with that? It should work, but it doesn't :(
Any ideas?

2680. Re: q: sm124 adjustments?

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: valega@qns2.qns.com
Message-ID: <41c1u2$l9i@qns2.qns.com>
Source record: 160319

Ben Van Mil (VanMil@mindlink.bc.ca) wrote:
: Re. the adjustments......

: As for it being a older used model I get your point, to adjust it to a
: larger screen size still means that you need to bring up the voltage with
: the result that you will likely fry something,
This is not true. Yes you are increasing the voltage, but the chasis was designed with the ability to handle this increased voltage. Many SM124's that have not been adjusted out fail also, just as soon. This is a myth that expanding the screen by tweaking causes failure.

if you want it to last bring
: it to a shop where they can do this properly.

: To draw a parralel, if you have an old car and wnat to replace the engine
: for a better stronger one but do not change the transmission the next thing
: you are likely to have problems with is the transmission or the rear-end,
: the same holds true for Monitors.

: By the way, the screen size on a Hi-res monitor is positioned more in from
: the side then that of a Mid-res monitor.
This >is< true, most of us know this. some SM124's came from the factory with slightly more border area than others. They can all be adjusted.
: BVM.
As someone else pointed out though, you can't have razor sharp focus in the middle of the screen, and at the corners at the same time. You can have one, or the other, or a compromise between the two, which is what you want, slightly favoring the center of the screen. Enlarging SM124's by adjustment also sometimes leaves the corners looking less "square", than before adjustment. If your really brave, there are 4 small magnets in metal clips, that are attached to the backside of the yoke (coil on neck of tube) with 1 philips screw each. These are for correcting the "squareness" of the corners. However, they are glued to the metal clips, and sometimes need to be "unglued" and rotated within the clip slightly, besides moving the position via the clip. These magnets have a small square hole in the middle. You can get square tools also.... This is only if your really anal retentive about your corners though. I agree with the person who set his back close to normal. You get better overall focus when SM124's are settup in normal size, and a little enlargement looks good, without getting blurry near the corners.
Just my 2 cents.... Dan Valega (valega@qns.com)

--

I've never met a computer monitor, that I didn't want to repair :-)
For the best monitor service, call MultiMedia Service 1-405-942-5766

2681. Re: Mint/Mintos/Mintnet/SLIP....

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: michi@pluto.ping.de
Message-ID: <0333BZG@pluto.ping.de>
Source record: 160320

Hi,

Steve Wells (wells_s@kosmos.wcc.govt.nz) wrote:
> Am I doing something wrong, or do I have to be a master C programmer,
> and Unix master to get Mintnet running? I downloaded it, but all it
> consists of is almost 2meg of source code. Presumably I now have to locate
> the correct version of Mint, GCC, learn to use GCC, compile it, and then
> try to work out how to patch it etc.... Is there any point in my
> trying to get SLIP running decently on my ST, or shall I turf it and
> by a cheap 286 or something to do it on?

There are ready-to-install MiNT and MiNT-Net distributions, for example
the TAF-packet, KGMD.

cu, michi
--
* *
* Michael Plonus michi@pluto.ping.de *
* Dortmund Michael_Plonus@do2.maus.ruhr.de *
* Germany *

2682. Re: Mint/Mintos/Mintnet/SLIP....

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <212_graham@grasper.demon.co.uk>
Source record: 160321

It was none other than Theodore L Hopman who did write on 19 Aug 95 that ....
TLH> No, you're doing everything right. IIRC, the distribution _is_
TLH> mostly source, but the binaries are in there somewhere. Look for
TLH> socket.xdd and slip.xif files. It's been a while since I've set up my
TLH> system, so I'm not sure if there's more to just tossing the *.xdd and
TLH> *.xif files in you c:\mint folder, but try it, and it should work.

Yes from Mintnet archive that is all that is required ... the easy bit .
However there are 2 slip drivers and Only 1 should be added asnd unless you
need it there is also another one not neccesary (The driver for the parallel
port ethernet adaptors (De600)).
TLH> Whether you'll actually be able to do anything is another story,
TLH> since MintNet doesn't actually supply the software you need to dial
TLH> in to your provider. Get the MintNet FAQ, uploaded fairly recently to
TLH> a.a.u.e, according to a posting here, and you should be doing a lot
TLH> better...

This is not true , Thre are Mint software to do whatever you want on the net
including all Client and server applications . to dial into provider all he needs is either
DIP (SLIP) or PPPD (PPP) and a few mintes to edit the
script files.
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

2683. re: [q] hypertext doc creator

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2334rcain@nest.demon.co.uk>
Source record: 160322

```
On 21 Aug 95 Invalid wrote:
IU> From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
IU> Does anyone know of a good hypertext document creator? I'd like to
IU> get into that stuff -- it looks neat :)

An authoring kit comes with ST-Guide.

Roger
rcain@nest.demon.co.uk

--
```

2684. re: q: sm124 adjustments?

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2335rcain@nest.demon.co.uk>
Source record: 160323

On 21 Aug 95 Ben wrote:
BVM> From: VanMil@mindlink.bc.ca (Ben Van Mil)
BVM> DUMMMYS DUMMYS DUMMYS.............

Is this a normal Californian greeting?

BVM> The reason why the core seems to be stuck is 'YOU CRACKED IT', it
BVM> only should get adjusted with the proper little tool called a
BVM> trimmer, and since n ot to many people have these little tools it
BVM> usually gets done with a screw driver.

Of course I used a trimmer tool. I was asking if anyone had any tips about how to ease a jammed core - I presume you don't.

Roger
rcain@nest.demon.co.uk

--

2685. re: q: info on icd adscsi plus board?

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2336rcain@nest.demon.co.uk>
Source record: 160324

On 21 Aug 95 Alexander wrote:
AC> Hello everybody. I've acquired an ICD AdSCSI Plus board without docs
AC> or disks, can anybody give me some info on it?

You have probably got the best available, then! Lucky guy.

AC> It looks like I should be able to just run a ribbon cable from the
AC> SCSI connector on the board to a hard drive--is it that easy? Can
AC> I daisy-chain SCSI devices with this board, or can it only control
AC> one?

Yup. You need 5v and ground to the P4 pins. DMA to DMA IN (did you get a cable?) then a ribbon cable (less than 3 metres total) with enough connectors on it to plug into all (!) your SCSI devices. You can have 7 devices on this bus - SCSI ID 6 is reserved for the on-board battery backed clock.

You should remove termination from all devices other than that furthest away from the controller board. The AdSCSI+ will handle devices which need parity so there are no worries here.

If this is your first SCSI experience you may well need to get a PSU to power the board and devices. Think seriously about seeking out a second-hand PC cabinet. This will have a PSU of around 200w with a bundle of connectors PLUS the right shaped bays to mount your devices! They can be had for peanuts.

AC> Do I need any kind of driver software or anything? (This is my first
AC> ST hard drive experience, so forgive the dumb questions. 8-)

Of course! You would probably be best starting off with the ICD stuff. You should be able to get most of this (except for the commercial CLEANUP.PRG and SCSI.PRG) from bulletin boards. After a while you may decide to use another driver for reasons of speed - HDDriver is supposed to be good and the one I use, from Supra, is very nippy and reliable.

You are in for an exciting experience, m8e, let me know if I can be of further help.

Roger
rcain@nest.demon.co.uk

--

2686. Printer drivers again?? (Canon bj 200e)

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: Christian Bantzer <bantzer@atmos.washington.edu>
Message-ID: <41dkhd$o6u@nntp5.u.washington.edu>
Source record: 160325

Hi,
I just resurrected my 1040ST and treated it with a bubble jet printer
(Canon bj 200e). Most of the stuff which is on my disk is 7+ years old,
and it seems like I could use up to date printer drivers.

The software I am currently using is 1st word+, Singnum2 and STAD.

Does anyone have the appropriate printer drivers for those programs, or can
tell me what to change in the printer settings in the case of STAD?

Thanks a lot
Christian

--
Christian Bantzer INTERNET: bantzer@atmos.washington.edu

University of Washington
JISAO, GJ-40
Seattle, WA 98195
(206) 616-1578
fax (206) 685 3397

2687. Re: HSMODEM

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
Message-ID: <Pine.SUN.3.91.950822151623.23176A-100000@nic.cerf.net>
Source record: 160326

> Please, send me the Email address for the author of CoNnect.
>
> Raymond

Man, his address is in high demand right now :) First me, then you!
That's got to be, what -- 50% of the Atari market right there, no? (ha-ha)

It's wwc@dxhra1.desy.de
His name is Wolfgang Wander, and he made it with Lars Wander. I don't
know Lars' address.

2688. FS: Boston area Atari ST

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: timmi@ftp.com
Message-ID: <41cr0f$fkl@lard.ftp.com>
Source record: 160327
Cross-posted to: comp.sys.atari.st,ne.forsale

I've been lugging around this 1040 ST for about 6 years now
and am tired of it. I'm pretty sure it's a STf 1meg, no HD,
SM124 mono monitor, Wordperfect for the ST and something
called Printmaster Plus included. Make me an offer and you
have to be willing to come to Newton, MA before Sept 1 to
pick it up.

--
Timothy G. Reynolds
(617) 965-5441

"He deals the cards to find the answer. The sacred geometry of chance.
The hidden law of a probable outcome. The numbers lead a dance."

2689. Wanted - recommendation for ST dealer in SW UK

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: gbccljlb@ibmmail.com
Message-ID: <gbccljlb-2208951728190001@146.105.1.8>
Source record: 160328

Hi,

I am looking for some positive recommendations for dealers pref in the UK
based in the South West, as there are some bits of ST kit I need to buy
and it has been a while since I have had dealings with the Atari market.

Regards

Julian

--
Julian Lewis-Booth
AppleLink - JLBOOTH
Internet - GBCCLJLB@ibmmail.com or Julian@lbooth.demon.co.uk
e.World - jlbooth

2690. Re: NVDI & Graphics Cards

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: ttennis@bu.edu
Message-ID: <41cshi$oa7@news.bu.edu>
Source record: 160329

Raymond Collins (rcollins@magnus.acs.ohio-state.edu) wrote:
: I would like to know if the present version of NVDI 3.04
: is compatible with Cybercube's CyRel Sunrise, M16-1280
: graphics card for the TT030 Atari computers?

As far as know, NVDI never worked on the CyRel board. I know it
exists for the crazy dots and nova. Perhaps anyone knows an email of the
makers of NVDI?

I think cybercube email is cybercube@interlog.com?

!@#$!%&*#$%*#$!!!
3462#$
1$^!

2691. Re: Is There Any Video Software for 1040 ST?

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: ttennis@bu.edu
Message-ID: <41csrt$oa7@news.bu.edu>
Source record: 160330

John Cotter (a027832t@bcfreenet.seflin.lib.fl.us) wrote:
: I am anxious to find out if there is any software (editing, CG,
: Genlock, Graphics, Paint programs, etc.) for the 1040 ST/

: I would be most grateful for any information. Thanks.

A long time ago there was once the JRI Genlock, what happened to that
invention? And there was the antic line of software.

Arriva

2692. Re: How do I show .IMG files on-screen in Atari Works?

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <41d676$ru3@newsbf02.news.aol.com>
Source record: 160331

In article <412gul$aaf@usenet.INS.CWRU.Edu>, sxp17@po.CWRU.Edu (Sanjay Parker) writes:

>Hi- I have a 4/65 Falcon, and I used to be able to display the graphics >along with text (and some earlier documents I created still show this), but
>I can no longer do so. (All I get is the "X" box with no real picture).

IMG files can't be scaled without blockiness. GEM files are vector graphics, and they're what you see on the screen in Works.

Al

2693. Re: Term proggies

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <41d68o$rv3@newsbf02.news.aol.com>
Source record: 160332

In article <2fc_9508201741@flight.org>,
CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) writes:

>I want a GEM menubar, but I don't want my terminal in a
>window. Or at least a way to disable the scrollbars & titlebar.

That's what you can do with STalker. As a beta tester for STalker and
other Gribnif products, I can tell you STalker is well supported, and is
continualy being updated.

Al

2694. Re: HSMODEM

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
Message-ID: <Pine.SUN.3.91.950822120255.830B-100000@nic.cerf.net>
Source record: 160333

> None of my comms programs work after running DRVIN and SCC .
> Connect gives me a message that it can't find device U:\DEV\MODEM1
> if i run Mtos it doesn't give the message but still doesn't work.

I just got an e-mail from Wolfgang Wander, and he said that CoNnect doesn't need HSmodem, so if you don't understand it, don't use it. So, I ended up taking out SCC and DRVIN, and now I can set my port rate for 115200, which I couldn't do before.

As for the U:\DEV\MODEM1, that's for use under MultiTOS. Modify your MiNT.CNF file so that it mentions something about (falcon.doc):

Running MultiTOS on the Falcon, CoNnect sometimes did not
find the right serial device to work on. Use one of the
following lines in MINT.CNF to get rid of the problem.

either
setenv MODEMDEV U:\DEV\AUX
or
setenv MODEMDEV U:\DEV\MODEM1
or
setenv MODEMDEV U:\DEV\MODEM2

Without MiNT, this stuff does not need to be done, though. So, remove HSmodem and see if it works. I couldn't get mine to work either :)

I run Bmapfix and Fpatch2 in my auto folder.

Ben Allfree
shadow@iris.yolo.com

2695. Re: Printer drivers again?? (Canon bj 200e)

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: Christian Bantzer <bantzer@atmos.washington.edu>
Message-ID: <41dl0d$ogg@nntp5.u.washington.edu>
Source record: 160334

Oh I forgot: The Canon printer has two modes one compatible with an
IBM Proprinter X24E, the other with an Epson LQ.

In case that helps

Christian Bantzer INTERNET: bantzer@atmos.washington.edu

University of Washington
JISAO, GJ-40
Seattle, WA 98195
(206) 616-1578
fax (206) 685 3397

2696. 1040 STE or Mega ST4?

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: pgl@draco.bison.mb.ca
Message-ID: <41cumh$emn@draco.bison.mb.ca>
Source record: 160335

G'day all. I've been running Cubase 3.11 on an ol' 1040 ST with TOS 1.0. I've been happy with the combo, but I really could use more memory and maybe a faster machine. There is a used 1040 STE and a Mega ST4 for sale in town, and I'm just wondering what would be a better choice? I'd be using it for MIDI work only. The STE has only 1 meg, but I could add a 4 meg SIMM, right? Any insight would be appreciated. Thanks!

2697. Re: Available: Atari TT-030 computer/peripherals

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: Thorsten_Floeck@rs.maus.de
Message-ID: <199508222215.a52318@rs.maus.de>
Source record: 160336

Hi Mike,

L>Is bootstra.ttp a TT program? It is not with the Mighty Sonic package.

I don't know what you mean with the Mighty Sonic package, i am talking about Linux/68k, so may be a misunderstanding? The bootstra.ttp (ataboot.ttp) is a linux loader program.

L>Is this also related to the TT ram? I was told to add a buffer at the L>32mhz clock on the Falcon U8. Do you know about this?

No nothing.

Thorsten

2698. Re: Emulate ATARI ST on the PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: wubbetmg@worldaccess.nl
Message-ID: <41dedh$mpf@worldxs.worldaccess.nl>
Source record: 160337

There is a very good Atari ST emulator for the PC. It is sold under the name Gemulator. The product is a combination of a 8-bit PC card on which you can place more than one version of TOS and software for the emulation. The current version of the software is 4.0. This version supports windows 95. You ST can run very smoth under Windows 95. Gemulator is supplied bij Branch Always Software. Gemulator is developed by Darek Mihocka (a former microsoft employee).

Gemulator is a very good product and gives you a very good oppertunity tu run your terrific Atari software in combination with Windows and DOS software.

Gemulator is ditributed in Europe by ACN/ Atari ST nieuws, P.O. Box.5011, NL 2000 CA Haarlem, The Netherlands.

Hoping to have served you with this information

Wubbe Tammenga
klefelt@wineasy.se (Martin Klefelt) wrote:

>Noone seems to know where to find an ATARI emulator for the PC. One that will
>let me read my ATARI disks in the PC's 1.44 drive.
>And I do believe the disks where formatted with TOS 1.2 (the ATARI I was using
>was kind of old), but then I'm not an ATARI user. I just want to transfer a
>bunch of files from a load of disks (both single and double)

>Where kind I find a suitable program?

>Martin
>Mana Inc

2699. Re: Automation Packer De-compression?

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <194105512wnr@jimbee.demon.co.uk>
Source record: 160338

In article: <hej-220895085607@130.237.155.14> hej@jmk.su.se (Hej) writes:
>
> I'm looking for a decompression utility for files packed with Automation
> Packer v2.3r. Preferably it should run on a 520STFM or Macintosh. Can
> anybody help?

Get MULTI-DEPACK by Sinister Developments (I think it was them). It can handle pretty much EVERY packer on the ST!

If you cant find it anywhere mail me and I'll dig it up for you...

--Jim

2700. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <249386376wnr@jimbee.demon.co.uk>
Source record: 160339

In article: <41b62g$omt@everest.pinn.net> dwiza@pinn.net (Comrade_Gorby) writes:

> And the name of the computer used to make Babylon 5? Amiga!
> Hope you enjoy the graphics... ;-)
>
> Sorry, could not help it. In 1986 I chose an Amiga over an ST.
> In retrospect I am not so sure it was a good decision...Atari
> is at least still alive! Now I am a stinking clone owner. *sigh*

How can I put this; the graphics on Bab5 are produced by *lightwave*
which will run on anything. The fact that they are using Amigas as the
hardware is irrelevant. Now piss off.

--Jim

2701. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <213_graham@grasper.demon.co.uk>
Source record: 160340

```
It was none other than Julian Reschke who did write on 21 Aug 95 that ....
>> C-Lab obviously aren't as stupid as Atari, and therefore will
>> obviously fix the majority of the problems..... Besides, even "two
>> years old", is still more recent than the latest Falcon-TOS!
JR>
JR> 1) It is *not* more recent than TOS 4.04.
JR> 2) I doubt that C-Lab has the technical ability to even get the
JR> sources compiled and linked together :-(

So we have to await MiNA then ? What is happening with that ..was it just a
bit of net rumour ?
--

---
Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn
```

2702. Re: Atari TT digitisers ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <221_graham@grasper.demon.co.uk>
Source record: 160341

It was none other than Roland Givan who did write on 22 Aug 95 that ....
>> I can't see it doing any harm to either device to plug it in and
RG> trying
RG> AFAIK the pinouts are supposed to be the same.
RG> I've tried it now anyway - and it does work!

great !

>> Rombo themselves were selling them for 30 UKP at the Last London
>> show ? Maybe of course a Show special but I think they
>> advertised a similar price in ST review aswell IIRC.
>> RG> I was pretty impressed with the results too. Live grabs from
RG> Fair enough. I've not seen that price though.

Phone Rombo ?

>> with indoor or poorly light video source but the colour and
>> definition was pretty acceptable.
RG> Yes this is a bit tricky. Good lighting seems very important for
RG> any kind of video work.

yep normal house lights give too much RED balance and trying to kill that
washs away a lot of colour. I found thought that VIDI would grab everything
very dark indoors though .. could be my VC I suppose ?
Expose doesn't seem nearly as sensitive in this area and seems to behave
quite well in ordinary lit indoor situations.
>> Yep if you want to do real time Video grabbing then you need the
>> Expose Board which is excellent at this sort of thing .
RG> Basically I'll buy something for my PC if I need anything more
RG> flashy. The VIDIST-12 will do for the moment though.
RG> :-)

Seen some nice desktop TV things for the PC and FalcAM (Bundled with Expose)
the Falcon equiv is not as good as it could have been I think... the Window whilst giving a
very good frame rate is not resizable so you
are stuck with a very small window on a hi res screen .. I would have liked
to have been able to sacrifice a bit of frame rate to get slightly bigger
displays.
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

2703. SIMPLE VT100 TERM PROG ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <08221995.223410@empyr.dircon.co.uk>
Source record: 160342

Hi, I'm looking for a simple terminal program that will do proper VT100 emulation. I need it to log onto my university site from home.

I did have an english demo version of Connect that worked OK, ... until my hard drive died ! I downloaded it again, but this one was in German ! Anyway, Connect is far too big for what I want.

Any suggestions ?

Cheers,

Kev.

/// ReJoinDer v1.1L

+---+ |

| Kevan@empyr.dircon.co.uk |

| +-------------------------+

| PGP Public Key available on request | No files >50k please ! |

+---+

VQWK 6.20 [Rev H - 04/04/94]

2704. Wanted: NEC-P5 color driver

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <41dpk8$9rq@golem.wcc.govt.nz>
Source record: 160343

I'm trying to find a GDOS, or at least, Pagestream 2 printer driver
for an NEC-P5-XL Color printer. The manual says an Epson-JX driver
will do the job failling the correct one being available.

Any ideas?

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2705. BBS Software for ST

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <3ab_9508230109@flight.org>
Source record: 160344

A giant chicken in the guise of Gregory Storey clucked:

> I have a 520 ST and I want to run a very simple BBS on it. Does anyone
> make the software that I seek?

STadel works fine in 512k, but STadel is old, the source has passed through many hands and Fnordadel is the latest encarnation of STadel. Haveing never fooled with Fnordadel I don't know if it still works in 512k. You can find STadel and Fnordadel on a.a.u.e in the Telecomm directory, but it is not the latest. (last actually) If you need help with connecting with CitaNet, just ask.

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

2706. Re: Emulate ATARI ST on t

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <3ac_9508230109@flight.org>
Source record: 160345

A giant chicken in the guise of Darek Mihocka clucked:

> almost any PC. Note that some PCs can't handle the 10 sector 800K or
> 11 sector formats, so try to keep your disks in the standard 720K
> format.

Actually, I succesfully got a PC to read a 82 track 11 sector disk.
But I no longer have the PC and I've forgotten how exactly to do it, but I can
easily look it up if anyone is interested. You have to add a "driveparam" line
of somesort to your CONFIG.SYS...

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

2707. Re: Web Browsers : State

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <3ad_9508230109@flight.org>
Source record: 160346

A giant chicken in the guise of Al Fasoldt clucked:

> >I just wish someone would do a port of NETSCAPE!!!!!
>
> Check out the HTML offline browser for a real treat, John. It's an
> excellent start toward an online, Netscape-type browser. And it works very
> well with anything you've stored locally or across a local network.

I recently downloaded this. It's c00l! Can't wait till the color support and
network stuff comes... (It could also use a better name...)

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

2708. Re: MIDI from ATARI to PC

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <3ae_9508230109@flight.org>
Source record: 160347

A giant chicken in the guise of Jim Boulton clucked:

> > use it on the PC, but this won't work if you've done any fancy formatting
wit
> h
> > the disk. If you have* formatted the disk with one of those 800k (or more)
> > formats, then ya have to fool with your CONFIG.SYS file...
>
> I can use 820K disks on the PC with *NO* hassle at all!! The only thing you
hav
> e
> to make sure of is that the disk is formatted with *NO* interleve.
>
> The PC is real crap in this area because is EXPECTS the sectos to be in order
> when it reads them!! Poor coding...

Hmmm, some can and some can't, I guess. On the PC I no longer have I had to
fool
with CONFIG.SYS to make it read an extended format disks...

Hehe, I've heard Macro$haft is now putting their software on exteded format
disks of some sort, yet another example of MS stealing from the rich and
giveing to the poor...

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

2709. Re: Emulate ATARI ST on t

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <3af_9508230109@flight.org>
Source record: 160348

A giant chicken in the guise of Jim Boulton clucked:

> > almost any PC. Note that some PCs can't handle the 10 sector 800K or
> > 11 sector formats, so try to keep your disks in the standard 720K
> > format.
>
> WHAT? Why do people think that because you cant format 10 sectors from
> DOS the PC cant handle it?!?!?
>
> As long as the disk is *NOT* and interleved format the PC can handle 10
> sector disks just as easily as 9.

Maybe yours can, but not all can. Of the many PC's I've tried it with, only one

could directly read an 800k disk...

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

2710. Re: Substation Game

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3039a72f_Tom.Thomason@fpc.ct.se>
Source record: 160349

On 18 Aug 95, Henrik Lunardi Weide shot this through the ether to All ...

HLW> I got my version of STARDUST from Daze just two week's ago.

The support has now been taken over by 16/32 Systems.

ATB,
Tom

2711. FS: Hardware/Computer Table

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <41dchi$rb1@express.ior.com>
Source record: 160350

I need space for new hardware! And $$$'s to upgrade exhisting
hardware! So the unneeded equipment has to go! Not to mention,
I could use the room.... It's getting crowded in here!

F O R S A L E

* 1040STF *

720K Internal Drive
TOS 1.4 ("Rainbow TOS")
2.5mb RAM (Upgradable to 4mb <?>)
Z-Keys (?)
Tweety Board!!
IBM (Internal) keyboard hardware
IBM (External) Keyboard included!
Original Box
Power cable
Great Condition!!
NOTE: This computer has the nicest, CLEANEST upgrades to it that I
have ever seen. And I've seen a many!
Asking $250 + shipping

* 520 ST *

Power Supply
Original Box
Z-Keys
512K RAM
Asking $50 + shipping

* Futures Systems 3.5" floppy drive model GTS-100 *

External double sided drive
Power Supply
Full black case
Good Condition
LED display
These types of drives work exellently!!
Asking $75 + shipping

* 2400 baud modem *

Made by Cardinal
New Condition
Original Box
Manual
Power Supply

Asking $30 + shipping

* Computer Table *

From what I've actually seen of this computer table,
it's in good condition. Partital 'hutch'.
Asking $75 + Shipping

* Joysticks *

Some misc joysticks. May throw these in with the 1040STf,
if they have not been boughten by the time the 1040 sells.
Otherwise, make me an offer!!

* Hard Drive Case *

Will hold up to 4 drives. Comes with the power cable, power supply,
and fan. It's not great to look at, but it deffinaly does the job!
it's grey with a creamy-white face plate. Asking $30 + shipping

* Hard drive Case *

Desktop style case that will hold 2 drives with LOTS of room left over.
It's off-white in color. It looks fairly nice! Comes with power supply,
power cable and fan. Asking $25 + Shipping

`=`=`=

2712. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <298_9508230228@genesplicer.org>
Source record: 160351

Re: _NVDI vs Warp9_, Matija Grabnar wrote to All on 22 Aug 95:

MG> According to the recent survey, approximately the same number of people
MG> in this newsgroup have Falcons as STs. If you think the Falcon users are
MG> using ST-Medium, you are deluding yourself. The reset are TT users, and I
MG> don't think they use ST-medium either :-)

And if you think this group accurately represents the Atari userbase as a whole, then it's you who is deluding yourself. Surely, you don't think there are more Falcon and TT users than ST/e users.

MG> So I think more people using their Atari's for serious work don't use
MG> ST-Medium - at least not of the people reading this group.

I'm not disputing that, but I never was talking about this group specifically. I was talking about Atari users in general.

* LED v1.30 * Join AtariNet - Stay Informed - Freq ATARINET @ 1:209/745!

2713. ***** 520 STFM system For Sale *******

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: gathings@cs.utk.edu
Message-ID: <41bqqhINN6sk@duncan.cs.utk.edu>
Source record: 160398
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit

F O R S A L E

Item Desc Asking Price

Atari 520 stfm $100 (shipped)
with user manuals
(this is the model with
the internal floppy)

Will throw in
communication software
and st314 (720k DSDD drive)
for FREE

Note: All prices Negotiable.
I would like to sell system as a system and not break up.

Golando

2714. FS: Atari ST soft/hardware 1040STe 4meg, etc

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: asmodeus@telerama.lm.com
Message-ID: <41c1f8$ivq@india.lm.com>
Source record: 160399
Cross-posted to: comp.sys.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,misc.forsale.computers,misc.forsale.computers.other.systems,misc.forsale.computers.other.software,pa.forsale,pgh.forsale,pitt.forsale,us.forsale.computers

Most software has original boxes and documentation.
All software are original disks, not back-ups or copies.
Some of the hardware also has the boxes that they came in,
but some do not, such as the hard drives, disk drives for parts,
1040 case and RF shield, etc.

All prices are in US Dollars and do not include Shipping costs.
All prices are negotiable and open to reasonable offers.
Payment by personal check will be shipped after the check clears
my bank, aprox. 5 working days. Payments by money orders will be
shipped the day after payment is received.
Priority will be given to orders of 5 or more items.
This list current as of: 8/20/95

Item Name starting with (P) is possibly sold, in negotiations,
or awaiting payment.

ATARI HARDWARE FOR SALE:
ASKING
PRICE ITEM NAME

$350.00 1040 ST/F 4megs mem., tos2.06 TEC board,
ADspeed 16mhz upgrade.
$175.00 1040 ST/F(M?) 1meg memory MIGHT BE 520
$350.00 1040 STE 4megs mem.
$125.00 Color Monitors Atari brands
$125.00 Color Monitors Atari brands
$25.00 (P)Color Monitors Atari brands (broken, power box)
$90.00 SM124 Mono Monitor
$80.00 (P) Indus GT External 720k Floppy
$25.00 The BEst TrackBall
$35.00 The Cordless Mouse (Practical Solutions)
$300.00 Toadfile 130meg + 80meg HD w/ICD+ host
$160.00 ShoeBox 80meg HD w/ICD+ host
$110.00 20meg shoebox, atari adapter
$20.00 Mouse Master
$15.00 Monitor Master(toad brand?)
$30.00 Video Key
$15.00 ST Video Digitizer
$110.00 The Complete Colour Solution (Vidi-ST, Vidi-RGB
and VidiChrome ST)
$100.00 Stereo Replay audio digitizer
$35.00 ST Sound Digitizer (Hippopotamaus)

$8.00 2 assorted internal floppy drives for parts
$10.00 1040 case and rf shield (used)

ATARI SOFTWARE FOR SALE
ASKING
PRICE ITEM NAME

$5.00 Arctic Fox
$5.00 Atari 1st Word ST
$5.00 Atari 1st Word ST
$5.00 Atari ST Academy
$10.00 Autoduel
$10.00 Backup! (Michtron)
$5.00 Balance of Power 1990 edition
$10.00 (P) Battle Chess
$10.00 Battletech - cresent hawk's inception
$15.00 BBS Express ST
$5.00 Blacklamp
$10.00 Bloodwych
$10.00 (P) Bureaucracy
$10.00 Club Backgammon
$10.00 Codehead G+ Plus
$20.00 Codehead Hotwire
$10.00 Codehead Lookit & Popit
$20.00 Codehead Maxifile
$20.00 Codehead Multidesk Deluxe
$10.00 Codehead Utilities
$15.00 (P) Codehead Warp 9
$10.00 Curse of the Azure Bonds
$10.00 DC Data Diet
$10.00 DC Desktop
$5.00 DC Utilities
$5.00 Death Bringer
$5.00 Death Sword
$10.00 Defender of the Crown
$25.00 Deluxe Paint ST
$15.00 (P) Diamond Back II
$20.00 (P) Diamond Edge
$5.00 Dragons of Flame
$10.00 Dungeon Master
$10.00 Dungeon Master
$5.00 E-Z Data (database)
$10.00 Ed Hak
$10.00 Elite
$5.00 FAST (util)
$5.00 FAST - Key SHell and "AND"
$5.00 Gauntlet
$45.00 GFA Basic 3.5e disk, 3.0 manual
$5.00 H&D Base (database)
$10.00 Hacker II: Doomsday Papers

$10.00 Hard Disk Toolkit (Beckmeyer Develop.)
$10.00 Hillsfar
$10.00 ICD - Advantage ST - Harddrive util disk
$20.00 ICD Clean-up ST
$5.00 Ikari Warriors
$5.00 Image Art - icons, 2 disks
$15.00 Interlink ST (term)
$5.00 (P) Jewels of Darkness
$5.00 Kis Terminal
$35.00 Laser "C"
$5.00 Lock-on
$5.00 Lock-on
$5.00 (P) Lurking Horror
$7.00 Ma Hubbards Cupboard and assorted utils
$10.00 Mega Traveller 1: Zhodani Conspiracy
$7.00 Metro Cross
$15.00 (P) Michtron BBS 3.0
$10.00 Mindshadow
$10.00 MVG - Multi Viewer Graphica
$5.00 (P) Neodesk
$250.00 PACE (Pittsburgh Atari Computer Enthusiasts)
Library Disks Aprox 350 disks
$100.00 PACE UK Disks 200 disk
$5.00 (P) PC Ditto
$10.00 Populous
$5.00 Primetime
$15.00 Print Master Plus, w/ art gallery 1 & 2
$5.00 Pro Copy 1.22
$8.00 Roadwar 2000
$7.00 Roadwar Europa
$5.00 Rogue (2 of them) selling both together
$7.00 Rolling Thunder
$7.00 Scurples
$10.00 Shadowgate
$8.00 Shanghai
$5.00 Space Conquest: A Galactic Odyssey
$15.00 Speedball 2
$5.00 ST Karate
$10.00 ST-Talk Professional 2.0
$15.00 (P) STalker 3 term
$10.00 (P) STeno
$10.00 Temple of Aphsai Trilogy
$5.00 Time Link
$15.00 Timeworks Data Manager ST
$15.00 Timeworks Word Writer ST
$5.00 Tool Box volume 1
$8.00 Top Gun, still in box
$8.00 Top Gun
$15.00 Ultima V: Wariors of Destiny
$15.00 Ultimate Virus Killer

$10.00 Universal Item Selector 3.32
$10.00 Universe II
$10.00 Universe III
$5.00 Wanderer
$10.00 Wizworks Image Cat - pic cataloger
$12.00 Wizworks Mugshot w/data disks 1-3

$65.00 Assorted Atari Magazines: Includes all disks that came with mags.
ST Informer, ST Format, STart, Current Notes, etc
E-mail for a complete listing.

asmo
Internet: asmodeus@telerama.lm.com
WWW: http://www.lm.com/~asmodeus/
BBS: (412)343-1422 username: SysOp*Aragon

Web page will be added soon to have the current status of Atari
items for sale and asking prices. I will also be adding the
up to date list to my plan file, to get my plan file:
finger asmodeus@telerama.lm.com

2715. Wanted: Automation Packer De-compression

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: g-sjopet@jmk.su.se
Message-ID: <g-sjopet-220895090851@130.237.155.14>
Source record: 160400

I'm looking for a decompression utility for files packed with Automation Packer v2.3r. Preferably it should run on a 520STFM or Macintosh. Can anybody help?

Petter Sjoelund, JMK, Stockholm, Sweden

2716. Re: Available: Atari TT-030 computer/peripherals

Newsgroup: comp.sys.atari.st
Date: 1995-08-22 00:00:00 UTC
From: Landstrider <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DDpB1L.1Kp@ridgecrest.ca.us>
Source record: 160401

Thorsten_Floeck@rs.maus.de (Thorsten Floeck) wrote:
>Hallo Mike,
>
>L>I do have timing problems with my Mighty Sonic and SCSI port
>
>If I remember correctly, the Mighty Sonic spend you TT-Ram on the
Falcon?
>If this is correct, than you have no timing-problem, but the known
behaviour
>of using SCSI and TT-Ram on a Falcon. There is a bug, but no known
resolve. The
>only resolve is to disable the TT-Ram with the -t option for the
bootstra.ttp
>to disable the whole TT-Ram!
>
>Thorsten

Thank you for that information. I have tried several fixes, with none working. Is bootstra.ttp a TT program? It is not with the Mighty Sonic package. I also have problems with the DSP at 32mhz. Is this also related to the TT ram? I was told to add a buffer at the 32mhz clock on the Falcon U8. Do you know about this? I know other users that do not have this problem and some that do.

Thanks,

Mike

2717. Re: Atari Corp

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
Message-ID: <Pine.SUN.3.91.950823142450.9640C-100000@nic.cerf.net>
Source record: 160202

> What companies are producing C/C++ compilers for the Atari, and will
> they run on the new Atari emulators for Windows NT?

Hmm, I recommend Lattice C 5.6 from HiSoft (or Michtron). Also, I've
heard that 'Pure C' is nice, but I've never used it, so I don't know who
makes it :(

2718. 19" Mono Monitor Drivers

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: dac@pyrtech.mis.pyramid.com
Message-ID: <41gngd$7cm@pyrtech.mis.pyramid.com>
Source record: 160203
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

Folks,
Im looking for a copy of a program called Xmon for the Atari.
It is a screen driver for a Moniterm 19" monitor (SM194). Apparently
it was written by Doug Wheeler (Ex "Code Head" programmer). Any one
know where I may be able to get a copy of this program?
Alternatively any one know what/where drivers are available for the
19" mono monitors. My friend (whom I'm requesting this for) is currently
running bigmon. He's had a few problems with this and was advised to get
xmon. Any differances??? Comments??

Thanks,

David

-----m------ David Anthony Clark ---------------------- dac@pyramid.com.au ---
---__mmm------ P Y R A M I D ---- 173 Pacific Hwy Ph : +61-02-925-2001 -
-____mmmmm-- DATA CENTRE SYSTEMS - North Sydney 2065 Fax: +61-02-925-2090 -
_____mmmmmm--------------------------- AUSTRALIA ----------------------------

2719. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <41flmmINN1vv@brain.cis.ohio-state.edu>
Source record: 160204

In article <9508231459.AA01088@ilmen.lanl.gov> hutch@ilmen.lanl.gov (Hutch) writes:
|In a previous article, CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) wrote:
|
|| Errrm, I know I know, but I've had no luck tracking down someone with
|| TOS 2.06,
|
|You can legally purchase new TOS 2.06 ROMs. But a TOS image of 2.06 was
|never released by Atari and hence, any such image obtained otherwise
|would be considered a pirated software.
|
|Deal with it.
Sure we love your impression of a rabbid dog...

--
When the crew of the USS Voyager were given the Turing test,

Only the doctor passed...

2720. Re: CoNnect

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FHXSECAFUP@cabal.shnet.org>
Source record: 160205

In <Pine.SUN.3.91.950820122929.12195C-100000@nic.cerf.net> Auburn Placer County - Tahoe City wrote:

>Does anyone know the current e-mail address(es) of Wolfgang & Lars Wander?
>Thanks :)

Wolfgang_Wander@hh2.maus.de

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
--- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

2721. Re: What Atari-compatible computers are...

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FHXSECAIUP@cabal.shnet.org>
Source record: 160206

In <1995Aug21.144736.47859@cobra.uni.edu> sinclap2954@cobra.uni.edu wrote:
>In article <DDMouB.H8w@crash.cts.com>, dferran@crash.cts.com (George Crissman - Ferran Scientific) writes:
>> Arcanity (fender@intellimedia.com) wrote:
>> : ...available now? I remember reading about a revised
>> : Falcon and perhaps other systems.
>>
>> : THE Storehouse of the Arcane
>>
>> Lessee, now, I've heard of:
>> 1) The DirecTT from Computer Direct of Canada.
>> 2) The C-Lab Falcon Mark I (England, relatively inexpensive).
>> 3) The C-Lab Falcon Mark II (England, relatively expensive).
>> 4) The Eagle (Germany).
>> 5) The Medusa (Germany).
>> 6) Rumors that Atari still offers STEs, Mega STEs, and TTs.
>>
>> It would appear that we have better clone choices than Apple
>> Mac users (oops, sorry! Thought this was *.advocacy....)
>
>In what way? Are any of these over priced Falcon clones available in the U.S.
>that are competitve to a $1699 PowerComputing 100(601-100mhz)?

Of course the Falcons are competitive to a PowerCrap. E.g. compare Cubase Audio 16 with the Macintrash version. You save thousands of bucks if you decide to buy the Falcon w/ CA16 instead of the Mac plus CA _plus_ expensive additional Audio hardware.

This money can then be invested in a nice Triton board PCI Pentium running Linux.

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

2722. WTB - 1040STe

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: Michael.Farrell@balmybeach.gryn.org
Message-ID: <e9d_9508240641@tor250.org>
Source record: 160207

-> I'd like to buy a 1040STe system that is in nM condition and,
-> preferably, as all the books, boxes, software, etc. If anyone has one
-> they're trying to get rid of, email me and let me know how much. I won't pay
-> any crazy price, but i'll consider any sales offer that comes in. Thanks.

I am selling a 1040 Ste System with 4 Mb of Ram
An sc1435 color monitor
a sh204 Shoebox Hard-drive with a 50 Mb drive installed
also externally hooked up original st225 20Mb drive. Both have no bad sectors &
the computer works excellent.
also I have an external sf354 external floppy & a mouse, mousepad & a joystick.

The drive has some programs on it, Neodesk 4 & some other useful utils, I'll
leave it on if you want, if you don't you can delete it... I bought the drive
loaded so I don't have all the manuals...

Also I have a GVC 14.4 External Modem (6 months Old) with the original boxes &
stuff...

The Ste & the Monitor have the origibnal boxes, but the Hard-drive doesn't have
the box, but I do have the manual...

Also I have a Citizen 120D 9pin dot matrix printer to go with it too..

I am asking for everything... 650.00

Which I think is a steal considering the STe is only 2 years old...

The 1435 monitor has an add on low rad filter on it...

I think this price is more than fair...

Don't you

My phone number is (416)-253-9509 & ask for Mike, that's me & we can discuss it
further...

Thankyou for your time

Michael Farrell

My address on Balmy Beach is michael.farrell@balmybeach.tor250.org
--
| Fidonet: Michael Farrell 1:250/422
| Internet: Michael.Farrell@balmybeach.gryn.org

2723. Re: JNR OFFICE - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199508232034.a52196@do2.maus.de>
Source record: 160208

JG>: : Unfortunately it is impossible for me to upload it to any FTP site.
JG> If you can email it to me, I'll upload it to an ftp site. :-)

Email seems to be impossible, but send me a PM with your adress and you soon will receive version 3.03 of Junior Office via snail mail, but be warned, there isn't any english documentation included.

Tschuess Frank

2724. Re: [Q] STe corrupts Hard Drive but really the DMA.

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DDsDro.sB@cix.compulink.co.uk>
Source record: 160209

In message <40mkec$jeg@status.gen.nz>, mbecroft@iconz.co.nz said:
> My STe has run well for a number of years but gradually has caused
> problems with Hard Drive corruption over the past 6 months or so.
> Now you can't use the Hard Drive at all on that computer. But is this
> always implicate the DMA as being faulty? This is different I think
> to the STe machines that had a faulty DMA from the beginning. Have
> other ST owners encountered this problem?

My ST used to work OK until you streamed to or from the disk which caused
it to fall over. The problem was the ASCI cable - I think the driver was
a bit flaky and the capacitance of the cable screwed up the data.

I'd suggest trying a new cable (System Solutions and I went through about
4 before we found one that worked)

Steve

2725. Re: My Mouse keeps running away!?

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DDsDrs.u4@cix.compulink.co.uk>
Source record: 160210

In message <808597040_OASIS_@alshouse.demon.co.uk>,
alex@alshouse.demon.co.uk said:

> Same here to, I've tried everything but it still happens. I always
> parinoid that i've been reinfected by the Ghost virus. Well I guess
> I could write a program to monitor the IKBD to see if it is the IKBD
> sending commands or the OS dreaming :). My machine is a Falcom030
> 4MB Tos 4.01 btw.
>

The mouse on my ST used to do this - when I got my Falcon I moved the mouse
and the problem (slowly sliding upto the top of the screen) followed it.
So I junked the mouse!

Steve

2726. Re: UK National Lottery Companion 2 program available

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: Pwilson_allatsea_sentinel_co_uk@allatsea.sentinel.co.uk
Message-ID: <cd8_9508250630@sentinel.co.uk>
Source record: 160211

In a message of <21.08.95>, Mark@dwell.demon.co.uk (2:2500/603) writes:
M> Path:
M> exnet2!weld.news.pipex.net!pipex!tank.news.pipex.net!pipex!dispatch.ne
M> ws.dem
M> on.net!demon!mail2news.demon.co.uk!dwell.demon.co.uk!Mark
M> From: Mark Butler <Mark@dwell.demon.co.uk>
M> Subject: Re: UK National Lottery Companion 2 program available
M> Organization: None

M> Well that's a reccomendation of sorts! - Writing lottery programs
M> isn't exactly a money spinner either - But then you have to program
M> with your Heart and not your Head these days - Especially for Atari!

I left you a message about this on a certain BBs,but basically i thought this
an excellent Prg,well thought out,and well presented..

My reg will be with you soon

Well Done

Phil (/Lancashire/ *UK*)
Internet pwilson@allatsea.sentinel.co.uk
--
Communication channels are now open
--
| Fidonet: Pwilson@allatsea.sentinel.co.uk 2:2500/706.3
| Internet: Pwilson_allatsea_sentinel_co_uk@allatsea.sentinel.co.uk
|
| Sent via The SENTINEL Internet gateway +44 (0)1922-712819
| Multiple networks access, Free Email, Usenet groups available
| Email gateway@sentinel.co.uk for details of feeds
|

2727. MIDI EDITOR FS, Morphous ed. included

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: michaelk@pacifier.com
Message-ID: <41e96l$14i@news.pacifier.com>
Source record: 160264

MOTU's Xor (universal editor/librarian) for Atari ST & Falcon

*latest version, includes Morphous editor

*all documents & registration

$100

--
---
pacifier.com - Vancouver's Public access Internet (206) 693-0325
telnet or dial the above and type "new" at the prompt to register

2728. Re: Cubase:questions and WTB

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: gints@prophet.esd.sgi.com
Message-ID: <41ehae$nhl@gazette.engr.sgi.com>
Source record: 160265
Cross-posted to: rec.music.marketplace,rec.music.makers.synth,comp.sys.atari.st

In article <FHUQCJUXUP@dksoft.ping.dk>, kim@dksoft.ping.dk (Kim
Andersen) writes:
|> From: kim@dksoft.ping.dk (Kim Andersen)
|> X-Newsreader: UPoint-'light' (23. Dec. '94)
|> References: <Pine.SOL.3.91.950814175144.8560C-100000@ccserver>
|> Message-ID: <FHUQCJUXUP@dksoft.ping.dk>
|> MIME-Version: 1.0
|> Content-Type: text/plain; charset=ISO-8859-1
|> Content-Transfer-Encoding: 8bit
|> Content-Length: 856
|> Lines: 22
|> Xref: gazette.engr.sgi.com rec.music.marketplace:45030
|> rec.music.makers.synth:67834 comp.sys.atari.st:116819
|>
|> In <Pine.SOL.3.91.950814175144.8560C-100000@ccserver> Geoffrey Walton
|> Allen wrote:
|>
|> >
|> > Hi everyone,
|> > I've just entered the world of MIDI and the only thing
|> preventing me
|> > from becoming a drum and bass superstar:) is my cruddy sequencer.
|> > Will Cubase 2.0(Audio? 3.0? Pro?) run on an Atari 520 ST with
|> 1meg
|> > and a single sided drive? And if so, do any of you have a copy
|> you'd
|> > be willing to part with?
|> >
|>
|> I doubt you will be able to put all the needed files to a single
|> side
|> floppy drive. If i remeber correctly it nearly fits on a 720kb
|> (doubble
|> side) floppy. Thats for minimum use ofcouse.

Some of the reformatting programs reach 400K side. I think the Format
was Twister, which offered higher capacity and at least faster reads.

2729. TOS 4.9x programer searched!

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: sm001pe@e45-hrze.uni-duisburg.de
Message-ID: <41eu5e$77a@h20-hrze.uni-duisburg.de>
Source record: 160266

Dear Atari Programer !

C-Lab is still looking for people to complete the TOS 4.9x Team !
It's urgent !!It's well payed !!!

If you are interested write to:

C-Lab Digital Media GmbH
(for Mr. Buergerhoff)
Postfach 700 303
22003 Hamburg
Germany

Mention what you know best...

Best regards, Filipe :-)

2730. Re: Mint/Mintos/Mintnet/SLIP....

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <41f02n$na3@gti.gti.net>
Source record: 160267

Theodore L Hopman (thopman@uoguelph.ca) wrote:

: I agree, the software does exist, and it works well, but AFAIK, much of it
: requires MintOS to work because many of the packages are ports from UNIX.
: MintOS is _not_ part of MintNet, although the first does require the
: second. Also, unless you get a compilation, the various
: client/servers/etc. need to be gotten separately again from MintOS.

I have to beg to differ. The only thing you need to run dip is an
/etc/passwd file, which you can fake out by adding one line:

root::1:1::/

Or something similar. MintOS is nice, but is not required for any of
the net software.

What client/servers are you talking about? there is httpd which is a
seperate archive, and inetd as another seperate file. In MintOS is the
finger client, but that's not terribly important that you can't live
without it.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

2731. amateur radio s/w for 1040STFM?

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: Andy <Andy@sevenoak.demon.co.uk>
Message-ID: <809169104.26261@sevenoak.demon.co.uk>
Source record: 160268

Hi! Can anyone please help me find any radio STuff?

Morse code readers and stuff like that would be cool!

Thanks in advance!
Andy Bowd

andy@sevenoak.demon.co.uk

2732. Backward II

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_303a6d48_Sven.Bornemark@p56.dada.ct.se>
Source record: 160269

To: libaubt1@nic.cerf.net

Hi there,

> I'm searching for the Internet e-mail address of Cyrille Dupuydauby
> (that's a mouth-full in America, anyway!),..

In Sweden too!

> ...author of Backward. I'd like to send him my registration money, but I
> first want to know if he's still alive :>

Beleive me, he *is* alive!

You can reach him on "dupuyda@ibm.net".

I happen to handle Swedish registrations for (amongst other shareware)
Backward, and I know that *sometimes* he's a trifle slow in responding. If you
don't get a reply, re-mail!

Best regards

-Sven-
Sven Bornemark Musik
Lergodsv 79, S-238 40 OXIE, Sweden. +46-40 54 54 54
sven@dada.ct.se | 2:200/136.56 | 90:1102/116.56
Hot software from the cold north

2733. CoNnect

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_303a6dc9_Sven.Bornemark@p56.dada.ct.se>
Source record: 160270

To: libaubt1@nic.cerf.net

> Does anyone know the current e-mail address(es) of Wolfgang & Lars
> Wander? Thanks :)

You're welcome!

If all else fails, ask Dag Dao (or Dada to his friends) on "dada@dada.ct.se".
Dag handles CoNnect registrations in Sweden.

Bye

-Sven-
Sven Bornemark Musik
Lergodsv 79, S-238 40 OXIE, Sweden. +46-40 54 54 54
sven@dada.ct.se | 2:200/136.56 | 90:1102/116.56
Hot software from the cold north

2734. Re: 16-Bit Stereo Sample Sequencing/Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_303a6bcd_Claes.Holmerup@p5.dada.ct.se>
Source record: 160271

To: ba186@freenet.buffalo.edu

In a message of <21 Aug 95 17:54:47>, Theron Eduardo Ross (2:200/427.1) writes
in area 'COMP.SYS.ATARI.ST':
> For anyone with a Falcon: Are there at least 4-Track 16-Bit Stereo
> Sample Sequencers out for the Falcon? I want to play with samples, not
> so much MIDI stuff (not yet) and need at least 4-tracks minimum to
> sequence 16-Bit Stereo samples. Right now, I am using a 1040STe w/4MB
> and a Stereo 16 Replay cartridge. This configuration works fine for me,

Hi Theron,
If I've understood you right, you need some kind of hard disk recording system.
Most things I know of are commercial products, but there may be some good
shareware programs as well - maybe someone else knows...

There is Clarity Falcon - successive to your Replay 16 - which only handles 2
tracks, so if you want 4 tracks, that's not of any use.

SoundPool has made 'Audio Tracker', an 8 track digital "taperecorder" that
records to a SCSI hard disk on the Falcon. This has no midi sequencer built in,
but can be synced to MTC as master or slave. It has a lot of functions, f ex
reverb, 10 band equalizer, punch in/out and many other.

SoundPool also has a Mastering system called 'Audio Master', but this only uses
2 tracks. However, it seems to be a very professional program, which is module
built, with the additional modules: 'Midi sync', 'Analyser', 'Equalizer' and
'Dynamic compressor'. The program's main goal is to make mastering, with level
optimizing, cutting, rearrangement, crossfades and a lot more...

If you plan on getting into serious hard disk recording and eventually also
midi sequencing, there is only one thing to do: Get Cubase Audio.
Cubase Audio is by far the best hard disk recording system and if run on a
Falcon instead of a PC or Mac, you can still buy much more stuff to the studio
when a PC/Mac owner still tries to save money for buying the essential stuff
for the hard disk recording - the price for a comparable system is at least the
double if run on other platforms than the Falcon.

I hope I've helped you out a little with my comments.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths

nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2735. Re: NVDI & Graphics Cards

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: cfav1@leonis.nus.sg
Message-ID: <41f54v$slb@nuscc.nus.sg>
Source record: 160272

Raymond Collins (rcollins@magnus.acs.ohio-state.edu) wrote:
: I would like to know if the present version of NVDI 3.04
: is compatible with Cybercube's CyRel Sunrise, M16-1280
: graphics card for the TT030 Atari computers?

: If there is anyone who uses this program please contact me
: or send me an Email address that will put me in contact with
: the authors of this program.

If you add the MPT-16 Module to CyRel Sunrise M16-1280 card, you can also
have true monochrome mode. In this mode, NVDI v3.04 will work very
nicely; NVDI will not work in colour mode for Sunrise.
--
Victor Pang Electronic Music Laboratory MultiMedia Studio
cfav1@leonis.nus.sg The Centre For The Arts 1 Rochor Canal Road
National University of Singapore #04-22, Sim Lim Square
Kent Ridge Singapore 0718
Singapore 0511 Telephone: 339-1835
Telephone: 772-2492/3 Telefax: 339-2680

2736. Re: HSMODEM

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: John Steinmetz <jongleur@delphi.com>
Message-ID: <B-EhLxf.jongleur@delphi.com>
Source record: 160273

Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net> writes:

>His name is Wolfgang Wander, and he made it with Lars Wander. I don't
>know Lars' address.

If I read correctly, Lars is the son of Wolfgang. His picture is on
the back cover of the manual to CoNnect. He appears to be an infant!
Therefore I assume he does not read much e-mail yet.

John Steinmetz
jongleur@delphi.com

2737. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: Patrik Sanfridsson <z94patsa@isy.liu.se>
Message-ID: <41ess7$307@newsy.ifm.liu.se>
Source record: 160274

Terry.May@rebel.genesplicer.org (Terry May) wrote:
>Re: _NVDI vs Warp9_, Patrik Sanfridsson wrote to All on 20 Aug 95:
>
> >> My guess is there are more people using ST Medium than any other Atari
> >> resolution, including ST High.
> PS>
> PS> Forgive me but I find that very hard to believe. Anyone using the ST
> PS> for serious work is bound to be working in high-res, or go crazy
> PS> trying.
>
>I didn't say everyone using the ST for serious work. I simply said more people
>use ST Medium than any other resolution. At least that's the way it is in the
>U.S., based on my years of observation. It may be different in Europe.

Maybe... That was the case in Sweden many years ago but today anyone still
using the ST for anything but games is most likely using high-resolution.

> PS> And if you don't use your ST for serious work, you have no need for
> PS> neither Warp 9 or NVDI so why bother comparing?
>
>I don't know how you define "serious work," but I think anyone using an ST for
>anything other than games would be well served by buying either NVDI or Warp 9.

"Serious work" - anything other than playing games and watching demos.

Anyone using an ST for anything other than games would be even better served by
first buying a high-res monitor, then we can start discussing software. :-)

> PS> I own both and Warp 9 aren't that bad but it's had its day. It's like
> PS> comparing LGSelect to Selectric. Game, set and match to the Germans.
>
>Let's not turn this into a My Program/Country is Better Than Your
>Program/Country. The original point of this thread was that according to GEM
>Bench, Warp 9 is faster in ST Medium, and you've said nothing to dispute that.

I'm not turning this into anything, it was a "my program is better than your
program" to begin with. I'm not disputing your statement, only saying that
NVDI is overall a much better product than Warp 9. That's my opinion based on
first-hand perspective, having used *both* products on the ST, STE and Falcon.

If you don't agree, fine with me. You're entitled to an opinion, just as I am.

Patrik Sanfridsson Linkoping Institute of Technology, Sweden
z94patsa@isy.liu.se URL: http://www.edu.isy.liu.se/~z94patsa/

2738. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508231455.AA01085@ilmen.lanl.gov>
Source record: 160275

In a previous article, Landstrider <mgrove@owens.ridgecrest.ca.us> wrote:

> Hutch, I was refering to B&C Computers add, not Toad Computers. What
> B&C knows is beyond me, and if I need another Falcon I would probably
> buy a C-Lab machine from Toad as they are the same price as any leftovers
> that any dealers may have.:)

Ohhhhh... I understand. Sorry about that, Mike. I missed the part about
B&C Computers. I stand (er, "sit") corrected.

> P.S. Uncle just bought me an 840AV and 21"NEC XP monitor :)

Wowsa! Is your uncle interested in adopting any new nephews in need? :)

-Hutch- @ Fair Dinkum Tech

2739. Re: Was the ST Book ever actually made?

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: fami <cerita@pasal.mulut.masin>
Message-ID: <41eh0h$112t@otho.cc.flinders.edu.au>
Source record: 160276

fezzy@iinet.com.au (Peter Feszczur) wrote:

> Yep, I even know a person who had TWO, he sold one and now he has ONE
> which works really well... I can't tell you where to get one though, sorry

What? In Australia.....please tell me who and how much for....at
the moment I am deciding whether to rip apart a 1040STFM and turn
it into a _really_ portable machine....

.does anyone know where to get LCD 640x400 screens???

>
> Regards
> --
> _-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
> / \ Known as Fezzy or: fezzy@perth.dialix.oz.au
> *_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
> v ** "What, use a clone & windoze, Never!! There are other ways" **

Skip.
Adelaide Atari Computer Club.
No, I don't have a real email adress.....;)

2740. Atari ST hard drive

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: Duncan Waldron <photo@roe.ac.uk>
Message-ID: <DDrrM0.JF6@festival.ed.ac.uk>
Source record: 160277
Cross-posted to: comp.sys.atari.st,ed.general

Anyone got a hard drive for the Atari ST, that they would like to
part with? Doesn't need to be huge - anything considered.

2741. Question about Atari 520 ST

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: 917254@edna.swin.edu.au
Message-ID: <41f79l$kl4@lucy.swin.edu.au>
Source record: 160278

Could anyone please e-mail me any information about the atari 520 ST, my girlfriends family has just been given one with very few working games, and other programmes. It has a single 3.5" floppy drive. It plugs into the TV and works fine with what it has got, mouse included.
When was it created, it seems newish in some aspects and old in others, eg the about says that the desktop display is copywrite 1984 or something. looks like a mac on 320X200 res.

I have found an ftp site that has a few games for an atari and I was wondering if there would be any possibility of putting these programmes on a disk with an IBM based computer. Do you have anything which will allow me to copy programmes in atari format on my computer. Also are these games likely to work on such an old machine. if it is as old as it seems.

Any information would be extreemly welcome.
by e-mail to:
u3917254@scrooge.ee.swin.oz.au

Thanx in advance,
Ron.

2742. Re: HSMODEM

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: wwc@lars.desy.de
Message-ID: <WWC.95Aug23174518@lars.desy.de>
Source record: 160279

His name is Wolfgang Wander, and he made it with Lars Wander. I don't know Lars' address.

Well Lars does not have an e-mail address, yet. He is 24 since 3 weeks. 24 months - not years ,-)

Wolfgang

--
_/ _/ _/ _/ _/_/_/ . Wolfgang Wander HERMES Collaboration
_/ _/ _/ _/ _/ . DESY Hamburg Email: wwc@hermes.desy.de
_/_/_/ _/_/_/ _/ . Notkestr. 85 Tel: +49 40 8998 2720 Fax: -3438
_/_/_/ _/_/_/ _/_/_/ . 22603 Hamburg WWW: http://dxhra1.desy.de/wander.html

2743. Re: q: sm124 adjustments?

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <303b5eb49bc7980@xs4all.nl>
Source record: 160280

Dan Valega (valega@qns2.qns.com) wrote:

>Ben Van Mil (VanMil@mindlink.bc.ca) wrote:
>: Re. the adjustments......
>
>: As for it being a older used model I get your point, to adjust it to a
>: larger screen size still means that you need to bring up the voltage with
>: the result that you will likely fry something,
>This is not true. Yes you are increasing the voltage, but the chasis was
>designed with the ability to handle this increased voltage. Many SM124's that
>have not been adjusted out fail also, just as soon. This is a myth that
>expanding the screen by tweaking causes failure.

STOP STOP STOP

NEVER adjust the powersupplyvoltage of a (any) monitor !
If you want a bigger screen there are other ways to do that; adjusting the
VSIZE, HSIZE controls is the way to go.
If you increase the powersupplyvoltage you thereby increase the cathode-ray
tube high-tension voltage too.
That may have very dramatic results; amongst them are
-_much_ faster burn-in of the tube
-much higher strain on the flyback
-shortened life of the monitor and tube
-exponential increase of radiation from tube.
Especially the harmful radiation is something to realize, this monitor
does not comply to any (SCO'92, MPRII) minimum radiation standards as it is,
but why make it possibly 10 times worse ?
Tube manufacturers always define a strict maximum voltage for their tubes.
This is done with good reason.
I'd _like_ to get a nice tan looking at my monitor, but there must be
better ways...:-)

[snip]

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2744. Newbie Q: Which TOS for 1040STf?

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: psu01223@odin.cc.pdx.edu
Message-ID: <41eomq$cag@odin.cc.pdx.edu>
Source record: 160281

Subject says it all. I'd like to upgrade my old 1040STf to a newer version of TOS... but which one is best? Mark Baines' Atari A to Z says TOS 1.4 is the last version that will work on a 1040ST... but other people have posted that version 2.06 will also work and is preferable. I want to upgrade mainly because I'm getting a hard drive for my ST, and it looks like TOS 1.4 is less susceptible to the "40 folder bug".

If I upgrade TOS, will I have compatibility problems with my old software? I'm especially concerned about Word Writer ST, Easy Draw, and Lattice C--not sure of the version numbers, but they are all about the same age as the ST.

If I buy MagiC, will that relieve me of the need to upgrade to a newer TOS? If you're using MagiC, does it matter what version of TOS is on the computer's ROMS?

Thanks,

Alex
--
||| My Other Computer Alex Chamberlain
||| Is An ===
/ | \ A T A R I psu01223@odin.cc.pdx.edu

2745. Text, not Editor!

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: ami0209@rrz.Uni-Koeln.DE
Message-ID: <41fcag$cpt@news.rrz.uni-koeln.de>
Source record: 160282

Hi all,

maybe you can help me and point out any FTP-archive for the ST, where I can download some decent little word-processing programme? I am looking for something where I can create block-texts, have simple search/replace options; you know, something a little more comfortable than Editors (I tried some, they're fast, but rather rough to use if you want to just create some ASCII-Text, letters, etc.

Any help is greatly appreciated. Mail to: <ami0209@rrz.uni-koeln.de>

Cheers,

Johannes

2746. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: steve-j@teleport.com
Message-ID: <41ft1q$gbs@kelly.teleport.com>
Source record: 160283

In article <41a0sa$j9p@wn1.sci.kun.nl>,
Sander Stoks <sanders@sci.kun.nl> wrote:

>>Wizztronic announced that the Barracuda will be ready for January 1996 !
>>and a rumor said that they try to by the TOS 4.x ??

>Huh?? Latest I heard here was that Wizz flushed the Barracude
>project. It seems _very_ hard to make a 68040 card - I've heard some
>rumours about the Afterburner, and even seen an official GE-Soft ad,
>but it seems not to be for sale yet. When did Wizztronic say this?

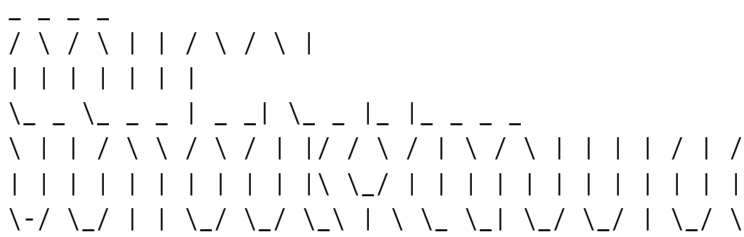
Wizztronics hasn't abandoned the Barracuda, just delayed it. They
have another board called the Hawk that they are focusing on right
now (I don't have the spec list handy) that should be available
within the next few months.

2747. Mint - Where Can I Get It

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: "C:WINSOCKKA9QSPOOLMAIL" <robert@hipovert.demon.co.uk>
Message-ID: <726989525wnr@hipovert.demon.co.uk>
Source record: 160284

I am looking for the shareware version of the Mint multitasking
operating system for the Atari STE. Where can I get it on the
internet? Or is there a better multi tasking system I can get on the
internet, and if so, where from?
Any help Appreciated.

--



Software For Psion 3a Handheld Computers
Written By : Robert Longbottom
Program requests or suggestions to : Robert@hipovert.demon.co.uk

2748. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508231504.AA01092@ilmen.lanl.gov>
Source record: 160285

In a previous article, CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) wrote:

> On a Falcon. yes. But people are telling me Warp9 is faster on STe's...
> (and I woulden't think an ST would be much different, exept maybe the
> ones w/o blitter...)

Good grief, who gives a rat's behind about which is fastest anyway???

NVDI is faster in some respects while Warp9 is faster in others. Both
are excellent products with marginal speed differences between the two.

Either one will do a fine job of acceleration. Pick one and be happy.

-Hutch- @ Fair Dinkum Tech

2749. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <41fp5n$6v5$1@mhafm.production.compuserve.com>
Source record: 160286

I purchased Warp 9 and tried to run it on my TT under MiNT. It crashed horribly. I contacted Codehead and their response was "We think you will like our screen accellerator better than multitasking" . NOT! I've heard of several apps that are not compatible with Warp 9. IMHO, this is because Warp 9 tries to be all things to all people: a Pinhead routine, a mouse accelerator, a screen saver, and an graphics accelerator. Result: it hooks into about everything in the system. NVDI seems to "mind it's knitting" and just be a faster VDI. I run NVDI exclusively now.

2750. re: atari scsi interfaces

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2344rcain@nest.demon.co.uk>
Source record: 160287

On 23 Aug 95 Paul wrote:
PH> Can anyone give me some advice about scsi interfaces for my atari ste
PH> 1040? I
PH> have an old 100 meg hd and i want to connect it.

If it's not a SCSI then forget it - it won't be worth the effort. If it IS a SCSI (2 rows of 25 pins for bus input) then investigate whether it will work with parity disabled (some drives insist on parity).

You will need a host adapter to connect ST DMA port to SCSI. If your drive can run with parity disabled you can go for any h/a - otherwise you will have to get the ICD AdSCSI+ (there are one or two others but I couldn't swear to their identities).

You wil need a power supply giving 5v and 12v. For an old drive go for around 30 watt. The easiest way to get something like this is to buy an old PC case which will have a PSU, cabling and bays to mount your drive(s).

You should be able to find HD driver and utilities on BBSs if you don't get it with your h/a.

Ask again if any probs.

Roger
rcain@nest.demon.co.uk

--

2751. re: simple vt100 term prog ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2345rcain@nest.demon.co.uk>
Source record: 160288

On 23 Aug 95 Kevan wrote:
KW> Hi, I'm looking for a simple terminal program that will do proper
KW> VT100 emulation. I need it to log onto my university site from
KW> home.

UNITERM does VT100. It was made for just the job you want it for.
KW> I did have an english demo version of Connect that worked OK, ...
KW> until my hard drive died ! I downloaded it again, but this one was
KW> in German ! Anyway, Connect is far too big for what I want.

There's a v2.46 around in English. I'm very impressed with it - I've even registered! You're right, though, for simple connects it's overspecified.

Roger
rcain@nest.demon.co.uk

--

2752. Re: 1040 STE or Mega ST4?

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: akeady@nmrc.ucc.ie
Message-ID: <41g5t4$6k5@bastion.nmrc.ucc.ie>
Source record: 160289

Paul Linton (pgl@draco.bison.mb.ca) wrote:
: G'day all. I've been running Cubase 3.11 on an ol' 1040 ST with TOS 1.0.
: I've been happy with the combo, but I really could use more memory and
: maybe a faster machine. There is a used 1040 STE and a Mega ST4 for sale
: in town, and I'm just wondering what would be a better choice? I'd be
: using it for MIDI work only. The STE has only 1 meg, but I could add a 4
: meg SIMM, right? Any insight would be appreciated. Thanks!

Depends !

The Mega has an expansion bus for graphics cards and the separate keyboard
is nice. On the other hand, the STE has a more modern version of the
operating system (1.62 vs 1.02) and you can just plug in SIMMs as you say.
The 1Mb version has 4x256kb SIMMs so you need 4x1Mb SIMMs to go to 4Mb.
The STE also has better sound than the original (or Mega ST) and `extended'
controller ports. The best recently-released games work only on the STE
and Falcon (Stardust, Substation) so that's another reason to go for it.
Neither of these is any faster than the original ST, though (apart from
having blitters which makes some difference to graphics).
Unless, of course, the Mega ST is a Mega STe, in which case it has a
16MHz processor with cache RAM so it is considerably faster than the
earlier machines and worth getting (also VME bus like the TT).

Overall, if it's a choice between an STE and a regular Mega. I'd go for the
STE but it's not a big improvement over what you've got. It might be
cheaper to get a RAM upgrade for your old machine and maybe a TOS
upgrade - 1.04 is a plug-in option and is similar to 1.62 in functionality.

Aidan.

2753. Re: Text, not Editor!

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <41g83u$oeh@golem.wcc.govt.nz>
Source record: 160290

] maybe you can help me and point out any FTP-archive for the ST, where I
] download some decent little word-processing programme? I am looking for
] something where I can create block-texts, have simple search/replace
] options; you know, something a little more comfortable than Editors (I
] some, they're fast, but rather rough to use if you want to just create
] ASCII-Text, letters, etc.

The most popular ones seem to be Edith and 7up. There's also ALiCE,
Edhak (Shareware)....

Have a dig around in the Editors/ directory on atari.archive.umich.edu,
or even in the Applications/ directory. Many of those editors are
very quick & simple, others have more features than the average word-
processor. Myself, I use Edhak most of the time. Runs as an accessory
in a window, works as a binary/hex/ascii editor, edit stuff larger
than available RAM, very handy :)

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2754. Re: Automation Packer De-compression?

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <41g8a5$oeh@golem.wcc.govt.nz>
Source record: 160291

] I'm looking for a decompression utility for files packed with Automatio
] Packer v2.3r. Preferably it should run on a 520STFM or Macintosh. Can
] anybody help?

You'll never find one for the macintosh, heck, it's hard enough finding
depackers for LZH, ZIP etc. on the mac' :)

The program you want is "New Depack". If the machine doesn't have the
memory to handle the combined size of the packed & unpacked file, then
it can't unpack it. New Depack is in an archive called something
like ndepak11.lzh, anyway, hook up to micros.hensa.ac.uk and have a look
in the Atari directory on there, (pub/micros/atari/ IIRC)
It's easierr via Gopher or WWW.

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2755. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508231459.AA01088@ilmen.lanl.gov>
Source record: 160292

In a previous article, CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) wrote:

> Errrm, I know I know, but I've had no luck tracking down someone with
> TOS 2.06,

You can legally purchase new TOS 2.06 ROMs. But a TOS image of 2.06 was
never released by Atari and hence, any such image obtained otherwise
would be considered a pirated software.

Deal with it.

-Hutch- @ Fair Dinkum Tech

2756. Wordprocessor saving postscript ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: msumik@msu.eua.ericsson.se
Message-ID: <41eib3$qt7@euas20.eua.ericsson.se>
Source record: 160293

Hi!

Is there a wordprocessor for the Falcon that can save the document
as a postscript file ? Can Papyrus or Calamus handle that ?

/Mikael Hillborg
email: Mikael.Hillborg@msu.eua.ericsson.se

2757. Re: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508231513.AA01095@ilmen.lanl.gov>
Source record: 160294

In a previous article, t94patsa@ida.liu.se (Patrik Sanfridsson) wrote:

> Forgive me but I find that very hard to believe. Anyone using the ST for
> serious work is bound to be working in high-res, or go crazy trying.

You have to keep your demographics in mind, Patrik. In Europe, the monochrome monitor is by -far the most popular unit, with an installed base of some 80%, IIRC from the last survery. In the US, on the other hand, it's almost the reverse. The vast majority of users use color.

There is no doubt that word processing, dtp, and a slew of other tasks are much easier to perform (if not outright mandatory) in high res mono. But... if one is programming software for a given market, you need to use a monitor that is compatible with the majority of your customer base, and in the US, that's color. The best monitor of choice depends on the application so the term "serious work" is highly subjective.

-Hutch- @ Fair Dinkum Tech

2758. Sundog Fans Rejoice !!

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: followel@ix.netcom.com
Message-ID: <41f7bu$svb@ixnews2.ix.netcom.com>
Source record: 160295

All Sundog - The frozen Legacy fans can rejoice. I called FTL yesterday to find out if Dungeon Master, Chaos Strikes Back and Sundog were still available (they are) and which were available for the PC (Dungeon Master). While I was on the phone they told me that they are working on a super, advanced, multimedia version of our old favorite for the PC (and in all liklihood, the Mac)!!
I don't know about you, but , I'm excited at the thought of FTL producing some new software and can't wait to get my hands on this new version! If anyone wants the address or phone number for FTL, just email me and i'll be happy to post or send it.

Sincerely,
- Byron Followell
followel@ix.netcom.com

2759. Atari 520 STFM for sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: Andrew Thomas <techat@barncoll.demon.co.uk>
Message-ID: <809192901snz@barncoll.demon.co.uk>
Source record: 160296

If anyone's interested, I have an ATARI 520 STFM sitting in my cupboard (has been for the past few years) NOT gathering dust (cos it's wrapped in a plastic bag) for sale. I've got about 10 games (originals), boxed, mouse, manuals and various other bits and bobs - all in perfect condition.

Can anyone give me an idea as to its worth and, even better, mail me to make an offer.

I'm based in Barnet, Herts of the UK so local interest would be better and cheaper!

Thank for reading.

Andrew Thomas
techat@barncoll.demon.co.uk

2760. Re: SIMPLE VT100 TERM PROG ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: ddupras@mathworks.com
Message-ID: <41fgn1$bti@turing.mathworks.com>
Source record: 160297

kevan@empyr.dircon.co.uk (Kevan Winch) wrote:

>Hi, I'm looking for a simple terminal program that will do proper VT100
>emulation. I need it to log onto my university site from home.

There was an Antic program called Flash that had decent VT100
emulation. I don't know if it is available anymore, though.

>I did have an english demo version of Connect that worked OK, ... until
>my hard drive died ! I downloaded it again, but this one was in German !
>Anyway, Connect is far too big for what I want.

>Any suggestions ?

>Cheers,

>Kev.
>

>/// ReJoinDer v1.1L

>+---+ |

>| Kevan@empyr.dircon.co.uk |

>| +-------------------------+

>| PGP Public Key available on request | No files >50k please ! |

>+---+

> VQWK 6.20 [Rev H - 04/04/94]

2761. Help with TTRAM needed

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: aa414@FreeNet.Carleton.CA
Message-ID: <DDrot2.663@freenet.carleton.ca>
Source record: 160298

Hi,
I am in desparate need of help for installing my TTRAM. I have an upgradable TTRAM board which I would liket o go up to 16megs. I bought 4 4x3 simms. I installed them and set the jumper as the following:

{looking fromt he front of the TT}
top row D
bottom row DDUUD

D is down and U is up position.

BUt upon booting up, it passes the memory test, loads the Auto STUFF, but soon after getting on the desktop or running memory intensive apps, it will crash on me.

Can anyone help me?

Best regards,
Nima

--
/\/\ Nima Montaser \ /\/\
/\/\ |=> aa414@freenet.carleton.ca /\/\

2762. Wordprocessor saving postscript ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <809206696_OASIS_@whalley.demon.co.uk>
Source record: 160299

In article <41eib3$qt7@euas20.eua.ericsson.se>
msumik@msu.eua.ericsson.se (Mikael Hillborg) said:-

>Is there a wordprocessor for the Falcon that can save the document
>as a postscript file ? Can Papyrus or Calamus handle that ?

Papyrus won't do this. I think Calamus SL might have a module for
postscript output, but someone who uses it would know for sure. 1.09
certainly doesn't do it. Calligrapher has postcript output, and should
run OK on a Falcon AFAIK.

HTH
John

--

John Whalley
john@whalley.demon.co.uk

2763. For sale - ATARI ST softare and Manuals CHEAP

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: samhuin@wam.umd.edu
Message-ID: <41g2n9$7u6@cville-srv.wam.umd.edu>
Source record: 160300

I have a bunch of Atari programming utilities, languages, manuals,
books etc... I am willing to sell either individually or the
whole thing inexpensively, but am looking to sell ONLY to someone
in the Washington D.C. Metropolitan area or possibly Baltimore.
I don't want to sell by mail unless I can't find any local buyers.

Some of the stuff I have is:

HSOFT FORTH language disk and manual
A few C compilers and manuals
Personal PASCAL
HSOFT Assembler language disks and manuals.
Minix for Atari ST - disks and thin manual that comes with it (I don't
have the thick Tannenbaum text book on operating systems)
Books on Atari Internals, Graphics programming etc...
Full set of manuals and compilers, utilities etc... for Atari Development
Kit.

I just don't have time for ST hacking anymore. So, all this stuff is
for sale, plus lots I didn't list. Just name a price for it all and
if you pick up in D.C. area, it is all yours. New, it cost me
a bit - some I got used, but I will give it to you WAY cheaper than
I paid.

Finally, I got a Supra 20MB hard drive that a friend already has
reserved for buying, but if that falls through, please give me
your best offer. It is a fairly new disk in it, but MIGHT have a slight
controller/disk problem, since I can only use 80% or so of the disk.
It includes case and power supply. Just turn it on and start up.
It is being sold for $50.

------- Mike

2764. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1995-08-23 00:00:00 UTC
From: nino@mips.complang.tuwien.ac.at
Message-ID: <41fpem$de7@news.tuwien.ac.at>
Source record: 160301

Hutch (hutch@ilmen.lanl.gov) wrote:
: You can legally purchase new TOS 2.06 ROMs. But a TOS image of 2.06 was
: never released by Atari and hence, any such image obtained otherwise
: would be considered a pirated software.

The next version of STonX will (hopefully) support older TOSes (i.e. 1.0-1.4),
but if it doesn't, you'll know soon...

Regards,
Marinos

2765. Re: Un-'Tar'ing with long filenames?

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: simon@bassland.anglianet.co.uk
Message-ID: <809225514snz@bassland.anglianet.co.uk>
Source record: 160212

Thankyou folks :) ----- I'm about to look now...

Cheers!
--
Simon Williams
simon@bassland.anglianet.co.uk

2766. Looking for a cheap ST system

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: Lawrence Silverman <70372.1506@CompuServe.COM>
Message-ID: <41giu8hik1@mhadf.production.compuserve.com>
Source record: 160213

I am looking to acquire a cheap 1040 or 1040e system (including
monitor) to fiddle around with. I have about $100 to $150 to
work with, and am located in the Miami area. Any takers?

--
Lawrence Silverman 70372,1506@compuserv.com

2767. Memory Mail-Order Rip-Off

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: etc4350@is.nyu.edu
Message-ID: <41gkaa$bfi@cmcl2.NYU.EDU>
Source record: 160214

BEWARE!

MEMORY PRODUCTS INC.
P.O.BOX 1040
ADDISON, TX 75001
1-800-595-3003

I ordered 1MB simms in the middle of January of '95. I never
received my package, and I was promised by the salesmen and
the manager that they would reimburse me through my credit
card. Now, even after numerous calls and letters to the
company, I still haven't received my reimbursement. In fact
as soon as I mention my name, they hang up, and the manager
is nowhere to be found. Any suggestions would be appreciated.

--

Evan Chen
etc4350@is.nyu.edu

2768. Re: Memory Mail-Order Rip-Off

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: stchip@delphi.com
Message-ID: <xxPiDVS.stchip@delphi.com>
Source record: 160215

Evan T. Chen <etc4350@is.nyu.edu> writes:

>
>
>BEWARE!
>
> MEMORY PRODUCTS INC.
> P.O.BOX 1040
> ADDISON, TX 75001
> 1-800-595-3003
>
>I ordered 1MB simms in the middle of January of '95. I never

>received my package, and I was promised by the salesmen and
>the manager that they would reimburse me through my credit
>card. Now, even after numerous calls and letters to the
>company, I still haven't received my reimbursement. In fact
>as soon as I mention my name, they hang up, and the manager
>is nowhere to be found. Any suggestions would be appreciated.
>
>
>--
>

>Evan Chen
>etc4350@is.nyu.edu
>
>

Yes, contest the charges with you credit card company. Talk to the Attorney
General in your state and theirs and call the Better Business Bereau in their
city.
Sorry about the spelling.

Jon O:}

2769. Re: Atari TT digitisers ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DDsHsw.AAD@cix.compulink.co.uk>
Source record: 160216

In message <221_graham@grasper.demon.co.uk>, graham@grasper.demon.co.uk
said:

> > > Rombo themselves were selling them for 30 UKP at the Last London
> RG> Fair enough. I've not seen that price though.
>
> Phone Rombo ?

I supose so - though as I already have one - I'm not in the market to buy
another! ;-)

> RG> Yes this is a bit tricky. Good lighting seems very important for
> RG> any kind of video work.
>
> yep normal house lights give too much RED balance and trying to kill
> that washs away a lot of colour. I found thought that VIDI would grab

The 'White Balance' on my camcorder (Panasonic NVR-33) copes very well with
this, unless I started mixing different types of light sources. Getting
the overal light levels high enough is the main problem. The 'backlight'
feature on the camcorder increases the grain too much.

> everything very dark indoors though .. could be my VC I suppose ?

Adjusting the sliders in the VIDIST12 software does help a great deal.

> Seen some nice desktop TV things for the PC and FalcAM (Bundled with
> Expose) the Falcon equiv is not as good as it could have been I
> think... the Window whilst giving a very go od frame rate is not

The bottom line with me is that I don't own a Falcon and am unlikely to
buy one at this late stage. Therefore AFAIK Exposes is a non starter for
me. The PC is pretty unsuitable for this type of work - but at least it
is fast, has loads of disk/RAM and a decent video card.

> are stuck with a very small window on a hi res screen .. I would have
> liked to have been able to sacrifice a bit of frame rate to get
> slightly bigger displays.

I know what you mean. Not sure whats going to work out best for me at them
moment.

:-)

Roland.

@CiX

2770. Re: Syquest EZ Drives?

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DDsHsz.AB5@cix.compulink.co.uk>
Source record: 160217

In message <DDnxtr.o6p@tron.bwi.wec.com>, mcandrew.d.w@NORT.BWI.WEC.COM
said:
> computers. According to others, this is not quite stable yet. If you
> are fortunate to have a TT or Falcon, then all you will need to (try
> to) use a ZIP will be this software. All other models will require
> an ICD LINK unit and be able to modify a connection to the ZIP to
> provide termination power. Due to limitations of the ZIP's SCSI unit

My TT, at least, does *not* supply termination power (TERMPWR) so the ZIP
is unlikely to work directly from it. However it is fairly easy to get many
other SCSI devices to supply TERMPWR - so as long as you have something
else on the SCSI BUS which does supply it - it should still work.

As IMHO and AFAIK

:-)

Roland.

@CiX

2771. Re: Wordprocessor saving postscript ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: a1960563@athena.rrz.Uni-Koeln.DE
Message-ID: <41hsg5$4nj@news.rrz.uni-koeln.de>
Source record: 160218

Mikael Hillborg (msumik@msu.eua.ericsson.se) wrote:
: Hi!

: Is there a wordprocessor for the Falcon that can save the document
: as a postscript file ? Can Papyrus or Calamus handle that ?

Hello,

to write and save postscript files you can use That's Write PS, a
postscript version of the text programme.

Bye,

Kerstin

2772. Re: Help request

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: cs93dlh@lyn.dcs.exeter.ac.uk
Message-ID: <DDtHsw.Dn5@exeter.ac.uk>
Source record: 160219

In article <40mj7o$ntn@uwm.edu> shinobi@alpha2.csd.uwm.edu (Scott F Hetzer) writes:

> Anyone have Microdeal's e-mail address? I'm having problems with the MIDI
> features in Replay 4.3. Any help would be appreciated. Thanks.

Microdeal no longer exist *sob*. They were taken over by HiSoft
(hisoft@cix.compulink.co.uk) a few years ago.
--
* {{{ Dan }}} * Atari Falcon030 4Mb RAM 65Mb IDE 340Mb SCSI *
* MiNT * MiNT-OS * MiNT-NET * Minixfs * X11r5 *
* Looking for a Falcon sample editor? Get SuperSam v1.08! *

2773. Re: Convert samples to .au format?

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: cs93dlh@lyn.dcs.exeter.ac.uk
Message-ID: <DDtJA5.G9q@exeter.ac.uk>
Source record: 160220

In article <41bmlf$get@preeda.internex.net.au> johnmoon@connexus.apana.org.au (John Moon) writes:

> Does anyone know where i can get a sample conversion program that
> will convert a file to .au format? Soundlab or 525 do just about
> everything EXCEPT convert TO that format. Thanks.

If you are using a Falcon030, try SuperSam. It will save files in .au format quite happily, although note that they are still saved as PCM rather than mu-law or a-law which are more usual in .au files.

Look for SSAM108B.ZIP - should be on almost all Atari ftp sites by now.

I hope to release a new version by the end of October which will handle conversions to and from a-law/mu-law formats.
--
* {{{ Dan }}} * Atari Falcon030 4Mb RAM 65Mb IDE 340Mb SCSI *
* MiNT * MiNT-OS * MiNT-NET * Minixfs * X11r5 *
* Looking for a Falcon sample editor? Get SuperSam v1.08! *

2774. Moving files from Minix to Gem partition

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <41i7va$gd6@Einstein.EbiCom.net>
Source record: 160221

Aloha,
What do I need to do? I've used ftp under mint to download stuff
for my atari. It is all currently sitting on a minix partition and I'd like
to move it over to a GEM partition so I can use it under normal TOS. Can
I just mv the files from drive e to drive c? Thought it would be a good
Idea to ask around...don't want to risk wiping out my whole GEM partition.

Oh, by the way...why is there a shadow of the minix partition when I boot
mint? My minix partition is physicaly set to drive letter E, but there
is a shadow of it under U.

I've looked all over for a FAQ on mint...and have very little documentation
on the stuff...know of anywhere I could find such animals?

Thanks much,
Brian

2775. ftp site

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: sumyy@hg.uleth.ca
Message-ID: <41gh1d$2h1@holly.cc.uleth.ca>
Source record: 160222

Where is there a good ftp site just for pictures?

thank you for your help

Patric

sumyy@hg.uleth.ca
z

2776. MasterSound trouble...

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: ppp435@news.salford.ac.uk
Message-ID: <ppp435.52.0@news.salford.ac.uk>
Source record: 160223

Hello,
I've got an olf TOS 1.0 FM Marpet-Boarded up to 4 Meg. I use the old MasterSound sampler catridge that uses the cartidge port. Trouble is I've usually only got access to my old SM124. The software only works in low res, but none of the color emulators I have seem to work after I installed the RAM upgrade. Are there any emulators that can do this or is there some P.D. around that can use the cartridge ?
Thanks,
Giles.

2777. TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DDtpo0.5CK@freenet.carleton.ca>
Source record: 160224

I have an STe with TOS 1.06. Someone gave me TOS 1.06.2 chips, but I haven't gotten around to installing them yet. I'm not very comfortable with hardware hacking, esp. removing the very brain of my best computer! What are the advantages of TOS 1.06.2 over 1.06? When and if I do the swap, would I be able to install the 1.06 in one of my other machines STf or STfm? Would there be any advantage to this?
Thanks, Atarians!

--
Songshop Musical Productions
Box 266, Shawville, Quebec
J0X 2Y0 (819) 647-6022

2778. Re: Syquest EZ Drives?

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: dcohen@cix.compulink.co.uk
Message-ID: <DDttsy.GKM@cix.compulink.co.uk>
Source record: 160225

In message <DDsHsz.AB5@cix.compulink.co.uk>, rgivan@cix.compulink.co.uk
said:
> My TT, at least, does *not* supply termination power (TERMPWR) so the
> ZIP is unlikely to work directly from it. However it is fairly easy
> to get many other SCSI devices to supply TERMPWR - so as long as you
> have something else on the SCSI BUS which does supply it - it should
> still work.

Current situation in the UK is that Hisoft are advertising the Zip drive
(their ads say end of August, but were composed a while ago, so it is
likely to be later) with specially written software, but no comments about
TERMPWR.

System Solutions aren't advertising it yet, but said some time ago that
they would modify the drive so that TERMPWR is supplied, but they said
nothing about software.

Daniel Cohen
e-mail: D.E.Cohen@qmw.ac.uk or dcohen@cix.compulink.co.uk

2779. RE: JNR OFFICE - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <08241995.164244@empyr.dircon.co.uk>
Source record: 160226

> Frank Szymanski (Frank_Szymanski@do2.maus.ruhr.de) wrote:
> : JG>Frank Szymanski (Frank_Szymanski@do2.maus.ruhr.de) wrote:
> : Look at this: ^^^^^^^^^^^^^^^^^
> :
> : JG>: : DM> Where is this version of Junior Office available?
> :
> : JG> And please upload it to an FTP site and let us all know. Thanks,
> :
> : Unfortunately it is impossible for me to upload it to any FTP site.

> If you can email it to me, I'll upload it to an ftp site. :-)

> julian@connexus.apana.org.au

Just trying to keep this thread going, as I'm sure there are a lot of us
who would love to get the English version.

/// ReJoinDer v1.1L

+---+ |

| Kevan@empyr.dircon.co.uk |

| +-------------------------+

| PGP Public Key available on request | No files >50k please ! |

+---+

VQWK 6.20 [Rev H - 04/04/94]

2780. Atari 1040ST 4 sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: fg997@cleveland.Freenet.Edu
Message-ID: <41itf1$ina@usenet.INS.CWRU.Edu>
Source record: 160227

I have a 1040 ST 4 sale with the
following:
Sc1224 Color monitor
20MB supra drive
1200 baud Modem
Mouse
45 games ALL WITH BOX AND DOCS
Ins. manuals for everything!!
Everything is in good working order. I'masking 175.00 Or make me an offer.

Mark

2781. Re: Sundog Fans Rejoice !!

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DDu86J.IF2@cix.compulink.co.uk>
Source record: 160228

In message <41f7bu$svb@ixnews2.ix.netcom.com>, followel@ix.netcom.com said:
> All Sundog - The frozen Legacy fans can rejoice. I called FTL yesterday
> to find out if Dungeon Master, Chaos Strikes Back and Sundog were
> still available (they are) and which were available for the PC

So the ST version is a still a stock item?! ;-)

> (Dungeon Master). While I was on the phone they told me that they
> are working on a super, advanced, multimedia version of our old
> favorite for the PC (and in all liklihood, the Mac)!!

Good news! Sundog is an excellent game - which I'd play all the way through again if I had the time. Much better trading than Elite ever had. A decent PC version of Sundog I most certainly would look at.

:-)

Roland.

@CiX

2782. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DDu86L.IFp@cix.compulink.co.uk>
Source record: 160229

In message <41fpem$de7@news.tuwien.ac.at>, nino@mips.complang.tuwien.ac.at said:

> The next version of STonX will (hopefully) support older TOSes (i.e.
> 1.0-1.4), but if it doesn't, you'll know soon...

This would make it much more attractive. I no longer own TOS 2.06 (sold my MSTE in favour of a TT), but *do* own both 1.0 and 1.4 ROM sets and a STM to fit them in. I'd quite like to have STonX running on my PC.

:-)

Roland.

@CiX

2783. Convert samples to .au format?

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <41ibvs$2ff@preeda.internex.net.au>
Source record: 160230

Does anyone know of a utility that can convert .wav SAMPLES etc.,
to .au format?
--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
___/___/_//_/_//_/ /_/ /_/___/___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2784. Re: SIMPLE VT100 TERM PROG ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <RVGCL7u.ari2550@delphi.com>
Source record: 160231

Try Uniterm! That program emulates the VT100, has built-in Kermit protocol, and has loads of other features. You can find it everywhere.

Ari

2785. Re: Memory Mail-Order Rip-Off

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <RXOA7js.ari2550@delphi.com>
Source record: 160232

Have you tried the Better Business Bureau in that area?

Perhaps you should write the State Attorney General of Texas. I'm sure
that you're not the only one who has had problems...

Ari

2786. Re: Emulate ATARI ST on the PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <Z1HDLLr.ari2550@delphi.com>
Source record: 160233

Actually, the for the first couple of years in the Atari ST's production run, they used EPSON drives. These drives are distinguished by the small ejector buttons. Later, Atari switched to Panasonic (I think) drives which had the large ejector button. Still, these drives were all capable of accessing 82 tracks w/no problem ever. In fact, I remember creating a disk with 86 tracks at one time...

PC's on the otherhand, use no-name brand or cheap brands like Chinon or Qume. I've heard various bad things about such mechanisms although I don't have any bad experiences myself. A PC can afford a cheap floppy since they're so cheap and easy to replace as well as only seldom used. Meanwhile, on the average ST, they are the only way to read/write data if you don't have a HD.

BTW, if you have problems reading ST disks on your PC, you can try the program FD-Format. It contains a TSR that allows PCs to read extended disk formats. There's another program (the name escapes me) that also allows you to write PC compatible boot sectors to your ST disks on the PC.

Ari

2787. Atari Web Site

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <41iets$50h@mark.ucdavis.edu>
Source record: 160234

The Yolo Atari Club Web page has enjoyed another update. Check it out and make sure we have your favorite US dealer listed in the list of dealers, make sure we have your favorite software publishers listed with links to their e-mail or web pages, make sure we have your favorite user-groups listed, favorite Atari-related magazines, favorite software products, etc... We will try to update these pages frequently. Hopefully they will make it easier for people to find the software they want, find dealers to get stuff from, and find out how to get in touch with the people creating software and hardware.

2788. Re: Atari Web Site

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: szhays@rocky.ucdavis.edu
Message-ID: <41if10$nsl@mark.ucdavis.edu>
Source record: 160235

For those who haven't already found the YAC page, our URL is:

http://dcn.davis.ca.us/~dmlarson/yac/

2789. Re: Mint - Where Can I Get It

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: hohmuth@irs.inf.tu-dresden.de
Message-ID: <41i9ea$spk@irzr17.inf.tu-dresden.de>
Source record: 160236

In article <726989525wnr@hipovert.demon.co.uk>,
C:WINSOCKKA9QSPOOLMAIL <robert@hipovert.demon.co.uk> wrote:

> I am looking for the shareware version of the Mint multitasking
> operating system for the Atari STE. Where can I get it on the
> internet? [...]

I don't believe there is a shareware version of MiNT available.

However, there are to freeware versions: One directly from Atari
Corp. at atari.archive.umich.edu:/atari/Mint/mint112[bds].zoo and one
hacked-up version called FreeMiNT from the MiNT mailing list at
ftp.inf.tu-dresden.de:/pub/atari/Mint/Kernel/freemint-1.12.4-{bin,src}.tar.gz.

Michael
--
Email: hohmuth@inf.tu-dresden.de
WWW: http://www.inf.tu-dresden.de/~mh1/

2790. Re: Sundog Fans Rejoice !

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <40e_9508241526@flight.org>
Source record: 160237

A giant chicken in the guise of Max Denebian clucked:

> What I'm waiting for them to produce is DM for the Jaguar. I call them about
> every 3 or 4 months to bug them about that, but the owners are a bit
esoteric,
> or ultra conservative. Beats the hell out of me. They ought to know that
for
> every Jag out there, 99 percent of the jag owners would buy Dungeon Master.

Hehehe, that would be as cool as hell!

---
* Kivi (unregistered) 1.41 *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

2791. Q:System solutions still alive?

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: miqco@sci.fi
Message-ID: <303cff8410223c1@sci.fi>
Source record: 160238

Is System Solutions still with us ?
I have ordered HDDriver+NVDI3 two month ago
and they are still lurking somewhere.

Also, here in Tampere/Finland I can't find STFormat
anymore. Issue 72 is last I have. Is it still alive ?

Ciao...

Miquel
--
Veikko Vanamo, InterNet E-Mail : miqco@sci.fi

2792. Re: Un-'Tar'ing with long filenames?

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: simon@bassland.anglianet.co.uk
Message-ID: <809231490snz@bassland.anglianet.co.uk>
Source record: 160239

In article <809225514snz@bassland.anglianet.co.uk>
simon@bassland.anglianet.co.uk "Simon Williams" writes:

> Thankyou folks :) ----- I'm about to look now...
>
> Cheers!
> --

Well, I've now got it....and un-zoo'd it!
But what now? I have NET-072.TAR to unpack. So I type 'tar -x net-072.tar',
at the command line, but TAR cannot find the file. I also tried many other
options at the command line, but it just doesn't want to know!! :(

Any more help would be apreciated.

Thanks.
--
Simon Williams
simon@bassland.anglianet.co.uk

2793. Re: BBS Software for ST

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: af221@ccn.cs.dal.ca
Message-ID: <DDsHKo.Gwu@cs.dal.ca>
Source record: 160240

Jim Boulton (jim@jimbee.demon.co.uk) wrote:
: In article: <storey-1908952019030001@anc-p3-130.alaska.net> storey@alaska.net (Gregory Storey)
: writes:
: >
: > I have a 520 ST and I want to run a very simple BBS on it. Does anyone
: > make the software that I seek?

: There is some VERY good BBS software for the ST, the best being RatSoft (IMO).
: But if you want a free (well, shareware) package then check out QBBS (Quick
: BBS), it should be on Umich.

However for a 512K system, I would recommend the STadel software which should still be at umich. It DEFINITELY runs on the 512K machine, and isn't that bad on a floppy only system. I ran one for 4 years with NO problems which weren't of my own silly tampering with the system.

It's TOTALLY different than most bbs's you see, but is VERY simple and low in sysop maintenance. The last version was 3.1g as I recall, but there was a Fnordadel variant of this software, but I don't recall if it ran in a 512K machine. I don't expect RatSoft would be very useful in less than a 1Meg and Hard Drive system.

<<<<< Gum bi thu beo\ ann an a\m u\idheil. >>>>>
George / Seo\ras Seto
Internet Address: af221@cfn.cs.dal.ca

2794. Trade software

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: storey@alaska.net
Message-ID: <storey-2408950854480001@anc-p3-141.alaska.net>
Source record: 160241
Cross-posted to: comp.sys.atari.st,comp.sys.amiga.marketplace

I have a few Amiga titles that I am looking to sell or trade for Atari ST software. Email if interested.

-.-..--..-.--.-..-..--..-..--..-..--..-.-..--.-.-..-..--..-.-.-..-.-.-...-..--..-.-..-.-..-.-..-..--..-.-.--.---.-..-..-..-.-..
voice of digital.free.alaska storey@alaska.net
-.-..--..-.--.-..-..--..-..--..-..--..-.-..--.-.-..-..--..-.-.-..-.-.-...-..--..-.-..-.-..-.-..-..--..-.-.-..-.-..-.-..-.-...-..--.--.-.-..---.-

2795. HSMODEM

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: Dan.Dreibelbis@balmybeach.gryn.org
Message-ID: <0d5_9508250159@tor250.org>
Source record: 160242

A > None of my comms programs work after running DRVIN and SCC .
A > Connect gives me a message that it can't find device
A > U:\DEV\MODEM1 if i run Mtos it doesn't give the message but
A > still doesn't work. I have a TOS 4.01 Falcon. Can someone
A > explain to me what i'm doing wrong or mail me a working setup
A > that i could use.

I've just gotten a used Falcon myself, and was having a similar problem with STalker. All you have to do is get ahold of the program FPATCH2 and stick it in your AUTO folder, and it'll re-map your operating system so that programs can find the modem port - the problem was that Atari changed the addresses in the system so the program is looking for it in the place it would normally find it on an ST or a TT......

(The Falcon's GREAT, BTW - now all I need is a VGA/SVGA monitor)

... Great Lies #3: "All you have to do is plug it in."
___ Mountain Reader II - #00000007
--
| Fidonet: Dan Dreibelbis 1:250/422
| Internet: Dan.Dreibelbis@balmybeach.gryn.org

2796. LEAVING ATARI SALE/TT030 ETC!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <41jait$ep8@ccnet3.ccnet.com>
Source record: 160243

SELLING ALL ATARI GEAR...MOVING ON.. buyer pays shipping

TT030 TOS 3.06 4 meg ST ram/ 4 meg TT ram

CATTAMARAN 48mhz accellerator installed

345 meg internal h/d installed

ptc 1426 monitor 14"

1100.00 or best offer
~~~~~~~~~~~~~~~~~~~~~~~~~~~
SOFTWARE FOR SALE

CALAMUS SL latest version
includes modules:MOUNT,
BRIDGE,EXTEND CLIPBOARDS,TOOL BOX,SPEED LINE

also selling COMPUGRAPHIC FONT SETS:
palacio, souvenier
CHERRY FONT SETS
1 THROUGH 6 200.00 for all of above!
~~~~~~~~~~~~~~~~~~~~~~~~
OUTLINE ART VER 3.0 40.00
DYNA CAD VER 2.04 250.00
CALAMUS FONT EDITOR VER 1.0 25.00
WORD PERFECT VER 4.1 40.00
EASY DRAW VER 3.0 40.00

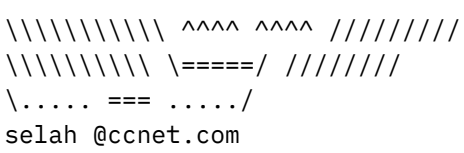
TRUE PAINT VER 1.04 30.00
PAPYRUS VER 3.62 100.00
COMPO SCRIPT VER 1.04 100.00
GENEVA VER 1.02 30.00
SPEEDO GDOS 30.00
NEODESK VER 4.02 30.00
NVDI VER 3 35.00
~~~~~~~~~~~~~~~~~~
COBALT FILE MANAGER VER 2.5 35.00

DIAMOND EDGE VER 2.01 25.00
EXTEND DOS VER 1.1 10.00
IMAGCOPY VER 3.5 35.00
FLASH VER 2.2 25.00
SPEEDO VER 4.2 GDOS WITH ATARI WORKS 50.00

HARDWARE

ICD TAPE BACKUP 155 MEG WITH 5 TAPES 200.00
~~~~~~~~~~~~~~~~~~

--


selah @ccnet.com

2797. re: q: sm124 adjustments?

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2360rcain@nest.demon.co.uk>
Source record: 160244

On 24 Aug 95 Dan wrote:
DV> Someone mentioned the switching
DV> power supply. They don't
DV> have switching supply's in SM124's.

Well, the UK model does. I had quite a struggle getting one working a year or so ago and tracked the fault to a faulty RF inductance in the switcher's base circuit. I was puzzled to find this component there and, at the time, put it down to a requirement of the strict US RF emissions standards.

DV> Any other monitors should never have
DV> the power supply's B+, or output voltage adjusted, unless you know
DV> what to set it to. i.e. you have the serv. manual, and have repaired
DV> the power supply and need to confirm it's output.

It also had a B+ ADJ pot.

Roger
rcain@nest.demon.co.uk

--

2798. Re: Falcons and SVGA monitors

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <809288726_OASIS_@hender.dungeon.com>
Source record: 160245

In article <808514862_OASIS_@alshouse.demon.co.uk>
alex@alshouse.demon.co.uk (Alexis Bennee) said:-

>Does anyone know where I can get hold of a Falcon Video Port to a standard PC
>SVGA monitor convertor. I'm toying with getting an SVGA monitor because gem is

I'm using a bog standard PC SVGA ATM all I needed was a connector for the
monitor because the one it had was too wide for the Falcons video port. I think
it was about 10ukp from Gasteiner. Is this what you're after?
BTW the display is excelent. I could be looking at a PC ;)

--

See ya,

Carl Hender
|-=-|
| Falcon4Mb/605HD/SVGA. carl@hender.dungeon.com |
| VHF/UHF+HF(all mode) <PGP Key available> |
|-=-|

2799. Re^2: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_303caa6d_Jesper.Kock@kockens.ct.se>
Source record: 160246

Hello android Fasoldt! The 16.08.95 you talked about "NVDI vs Warp9",and my reply is:
> Rubish. I own and use both Warp 9 and NVDI in their current versions.
> Something must have been munged in your NVDI setup.
>

Sorry about the delayed answer,the gate to my internetlink was gone for a while.

Nothing was wrong with my NVDI setup. But i clearly stated that the tests was done with Gembench (v 4.03). And with Gembench, Warp is faster.

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

--
Trans Europe Express

2800. Re^2: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_303caafc_Jesper.Kock@kockens.ct.se>
Source record: 160247

Hello android Castan! The 16.08.95 you talked about "NVDI vs Warp9",and my reply is:

>> Warp is faster.
>
> That's allmost the truth 8-).
>
> Warp 9 is faster with TEXT. Warp 9 doesn't improve the speed of graphics
> (unlike NVDI).
>
> The speed of WARP vs NVDI depends on the weighting of text against
> graphics in the benchmark program and in your applications.
>

Sorry about the delayed answer,the gate to my internetlink was gone for a while!

Yes, i know. And i clearly stated that i used Gembench (v4.03) and with Gembench, Warp is faster.

And i am more interessted about faster text than graphics. I dont play games. I use my computers to work with.

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

--
Space is the place.

2801. Re^2: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_303cac33_Jesper.Kock@kockens.ct.se>
Source record: 160248

Hello android van den Berg! The 16.08.95 you talked about "NVDI vs Warp9",and
my reply is:

Sorry about the delayed answer,the gate to my internetlink was gone for a
while.

> Well, Big Deal !

Nice argument.... :-(

> You really think anyone else than you still bothers with medium resolution
> ? Who still uses it anyway.
>

Alot of us SysOps out there is using Medium res. So !

> Besides, benchmarks give a warped view anyhow, if you're running normal
> GEM-applications not all tests/GEM-calls have the same effect on
> performance.

Yes.. But you cant get printed testresults with normal Gem-applications :-/

That is why people creates benchmark programs. *-)

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

--
Are we not men? We are DEVO

2802. Re^2: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_303cad46_Jesper.Kock@kockens.ct.se>
Source record: 160249

Hello android Wells! The 18.08.95 you talked about "NVDI vs Warp9",and my reply is:
Sorry about the delayed answer,the gate to my internetlink was gone for a while!

>] 1. Use the LATEST versions when testing.
>
> I have no use for speedo, so why get NVDI 3? It just chews up & spits
> out RAM I need.
>

Good point.

> I understand your point though, but the good points
> of NVDI outweigh the good points of Warp-9. Just the sheer compatibility
> makes NVDI superior, plus the fact that, if you want it, it does
> bitstream fonts in a manner superior to Speedo-GDOS.
>

I use Speedo-GDOS with Warp instead.. Same effects. But faster than NVDI 8-)

But yes.. I understand what your getting at. Its always better to have one program doing the same things as two.

But hey. We all have different taste :-)

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

--
Kockens BBS-The Ultimate Choice

2803. Re^2: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_303cae32_Jesper.Kock@kockens.ct.se>
Source record: 160250

Hello android Sanfridsson! The 18.08.95 you talked about "NVDI vs Warp9",and my reply is:

Sorry about the delayed answer,the gate to my internetlink was gone for a while!

>> 1. Use the LATEST versions when testing.
>>
>> 2. Test ALL not only display.
>>
>> With the newest versions, Warp is faster.
>
> In hi-res also?
>
> What is the newest version of Warp 9 anyway? Is it still supported?

I think the newest full release is v3.80 . But i dont think its supported anymore. Correct me if im wrong in any of the above points.

> I usually prefer NVDI since it has built-in GDOS.
>

I use Speedo-Gdos instead when ever i need other Fonts. But the fonts to Warp is not that bad either.. But they are not GDOS compatible.

And Warp together with Speedo-Gdos is still faster than NVDI :-)

Grtz from Sweden:


```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```


--
"He's DEAD, Jim. Get his ears." - Spock

2804. Re: Emulate ATARI ST on t

Newsgroup: comp.sys.atari.st
Date: 1995-08-24 00:00:00 UTC
From: i0080108@ws.rz.tu-bs.de
Message-ID: <41iebu$rlr@ra.ibr.cs.tu-bs.de>
Source record: 160251

CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
: A giant chicken in the guise of Jim Boulton clucked:

: > > almost any PC. Note that some PCs can't handle the 10 sector 800K or
: > > 11 sector formats, so try to keep your disks in the standard 720K
: > > format.
: >
: > WHAT? Why do people think that because you cant format 10 sectors from
: > DOS the PC cant handle it?!?!?
: >
: > As long as the disk is *NOT* and interleved format the PC can handle 10
: > sector disks just as easily as 9.

That depends on the BIOS.

Some BIOSes actually look at the disk and read the number of tracks/
sectors, but most are more comaptible and say ``Oh, it's a DD-disk,
let's use T80/S9''.

BTW the disk-format has been specified by Microsoft :-)

IBM introduce a new format to store more information on a disk
for OS/2.

They are using larger sectors and have reduced the ``overhead'' between
sectors. I've seen it somewhere before, in the late 80s :-)

--
Axel Kielhorn

i0080108@ws.rz.tu-bs.de

2805. STReport #1134

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <J3Ag733.dpj@delphi.com>
Source record: 160102

```
08/25/95 STR 1134 "The Original * Independent * OnLine Magazine!"
ASCII Edition
- CPU INDUSTRY REPORT - MOVE OVER ..MCI!! - Object DeskTop Review
- Win'95 FAQs - RegWiz Rumor Dispelled - MSI The Annihilator
- Frankies' Corner - MS Web Browser - Red China & Warp
- Mr. T's CatNIPS - People Talking - Jaguar NewsBits

WINDOWS 95 HAS ARRIVED!!
FACT or FANTASY from IBM??
IBM doomed OS/2 2.0!!!

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.icba.com/streport
```

2806. Re: Un-'Tar'ing with long

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <485_9508260105@flight.org>
Source record: 160103

A giant chicken in the guise of Simon Williams clucked:

> Well, I've now got it....and un-zoo'd it!
> But what now? I have NET-072.TAR to unpack. So I type 'tar -x net-072.tar',

> at the command line, but TAR cannot find the file. I also tried many other
> options at the command line, but it just doesn't want to know!! :(

Its looking for your non-existant tape drive, its is after all short for "Tape
ARchive". Type "tar xvf foo.tar" to make it use the hard drive.

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

2807. MultiGEM

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <486_9508260105@flight.org>
Source record: 160104

Does anyone know anything about MultiGEM? I got it off a local board, and set up the install disk. I started the install, and after grinding away at the disks for several minutes, it gave me a "Unknown TOS version" error! I have TOS

1.0. Whats the deal?

---
* Kivi (unregistered) 1.41 *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

2808. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FHZOAECSUP@zaphot.augusta.de>
Source record: 160105

In <DDtpo0.5CK@freenet.carleton.ca> Robert Wills wrote:

>I have an STe with TOS 1.06. Someone gave me TOS 1.06.2 chips, but
>I haven't gotten around to installing them yet. I'm not very
>comfortable with hardware hacking, esp. removing the very brain of
>my best computer! What are the advantages of TOS 1.06.2 over 1.06?

Maybe the TOS 1.62 (not 1.06.2 - btw) comes in other ROMs. There
are three 'jumpers' (0-ohms-resistors) the mainboard to specify,
which kind of ROMs/EPROMs you are using.

The jumpers are labeled 'W102', 'W103' and 'W104' and have to be
connected in the following way:

Eprom-Type W102 W103 W104

27256 open 1 and 3 open
27512 2 and 3 2 and 3 open
571001/27C1000/531000 2 and 3 2 and 3 2 and 3
27010/571000/27C1001 1 and 2 2 and 3 1 and 2

You should try settings for 27010 first, when your TOS 1.62 comes
in chips with 28 pins.

What are the advantages in TOS 1.62?

IIRC TOS 1.62 contains a better GEMDOS (version 0.21 - TOS 1.6 is only a
version of TOS 1.4 with STE-specific code and GEMDOS 0.19) and the
'DESKTOP.INF'-bug was fixed (you will not need STE_FIX.PRG any longer).

>When and if I do the swap, would I be able to install the 1.06
>in one of my other machines STf or STfm? Would there be any

No! TOS 1.6, 1.62, 2.5 and 2.6 are 256kB (TOS 1.4, 1.2 is only 192kB)
and start at address $E00000 (TOS 1.4, 1.2 starts at $FC0000). So you
can not just swap chips!!

The second problem: TOS 1.6, 1.62 and 2.5 contains STE-specific code which
will cause TOS to crash on old machines! - even if you have additional
hardware (like the TEC-board) to use the chips in an ST, STfm etc..!! Only
TOS 2.6 can be used in 'non-STE'-machines too.

Ciao... Arno

--
Arno Welzel aw@zaphot.augusta.de
Arno_Welzel@A.maus.de

2809. Re: E-mail address of Mark Matts, author of Splitter

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <41kcd2$7t2@epsilon.qmw.ac.uk>
Source record: 160106

On libaubt1@nic.cerf.net, Auburn Placer County - Tahoe City (libaubt1@nic.cerf.net) typed away:
: Does anyone know this one? :)

Mark Matts has now left the Atari scene (sometime in September last year), and has left the computing scene for a couple of years.... so his previous e-mail address is no longer valid.

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk, D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

2810. Re: Term proggies

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <487_9508260105@flight.org>
Source record: 160107

A giant chicken in the guise of D.Bhabuta clucked:

> : >> * Kivi (unregistered) 1.41 *
> : >
> : >Hmm, register this too :) I think you'll be the 1st.
> : No, he won't be. However, some of us are not using it for reading the
> : newsgroups, just the local BBS conferences...
>
> Correct, he won't be the 1st. I received another registration for it
> this morning (me being the UK support site for Kivi... now at 1.41a)

Would you please* tell me where to get 1.41a? I can't find it anywhere!

> I have seen many postings on BBSs over the past 2 months from people
> using Kivi. They started with Kivi 1.37 (unregisterd) and have moved
> on to 1.41a unregistered. IMHO, they should pay up if they are using
> it so much! Especially if they go onto newer versions... It doesn't
> cost that much, and think about the savings on phone costs.

Once I save up enough of my almost non-existant allowance, Kivi will be the
first program I've ever registered...

---
* Kivi (unregistered) 1.41 *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------

2811. Re: LEAVING ATARI SALE/TT030 ETC!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: em09@liverpool.ac.uk
Message-ID: <DDux21.7s4@liverpool.ac.uk>
Source record: 160108

falcon (selah@ccnet.com) wrote:
: SELLING ALL ATARI GEAR...MOVING ON.. buyer pays shipping
:
: TT030 TOS 3.06 4 meg ST ram/ 4 meg TT ram

: CATTAMARAN 48mhz accellerator installed

: 345 meg internal h/d installed

: ptc 1426 monitor 14"

: 1100.00 or best offer
: ~~~~~~~~~~~~~~~~~~~~~~~~~~
: SOFTWARE FOR SALE

: CALAMUS SL latest version
: includes modules:MOUNT,
: BRIDGE,EXTEND CLIPBOARDS,TOOL BOX,SPEED LINE
:
: also selling COMPUGRAPHIC FONT SETS:
: palacio, souvenier
: CHERRY FONT SETS
: 1 THROUGH 6 200.00 for all of above!
: ~~~~~~~~~~~~~~~~~~~~~~~
: OUTLINE ART VER 3.0 40.00
: DYNA CAD VER 2.04 250.00
: CALAMUS FONT EDITOR VER 1.0 25.00
: WORD PERFECT VER 4.1 40.00
: EASY DRAW VER 3.0 40.00

: TRUE PAINT VER 1.04 30.00
: PAPYRUS VER 3.62 100.00
: COMPO SCRIPT VER 1.04 100.00
: GENEVA VER 1.02 30.00
: SPEEDO GDOS 30.00
: NEODESK VER 4.02 30.00
: NVDI VER 3 35.00
: ~~~~~~~~~~~~~~~~~
: COBALT FILE MANAGER VER 2.5 35.00

: DIAMOND EDGE VER 2.01 25.00
: EXTEND DOS VER 1.1 10.00
: IMAGCOPY VER 3.5 35.00
: FLASH VER 2.2 25.00
: SPEEDO VER 4.2 GDOS WITH ATARI WORKS 50.00

: HARDWARE

: ICD TAPE BACKUP 155 MEG WITH 5 TAPES 200.00

: --
:
: \\\\\\\\\\\ ^^^^ ^^^^ ////////
: \\\\\\\\\\ \=====/ ////////
: \..... === ...../
: selah @ccnet.com

Who are you?

Where are you?

Are the prices in US dollars, UK pounds or camels?

Please give more information.

John.
--
Mechanical Engineering Department John Boyes
University of Liverpool email: em09@liverpool.ac.uk
P.O. Box 147 phone: +44 (0)151-794-4861
Liverpool fax: +44 (0)151-794-4848
L69 3BX (U.K.) ftp: ftp.mechnet.liv.ac.uk /pub/j_boyes/..

2812. HELP - Mac software on Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: claude@mathis.com
Message-ID: <claude-2508952047040001@slip16.cs2.electriciti.com>
Source record: 160109

My friend has an Atari St and wants to know what he needs to run Macintosh software on this model.

Thanks in advance.

Claude Mathis
--
http://www.mathis.com/~claude

2813. Re: Convert samples to .au format?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <41j7af$ah0@golem.wcc.govt.nz>
Source record: 160152

] Does anyone know of a utility that can convert .wav SAMPLES etc.,
] to .au format?

Try 525 or SOX. Both should be on micros.hensa.ac.uk and
atari.archive.umich.edu in the Sound/Utilities/ directory.

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2814. Ease

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <41j7b8$ah0@golem.wcc.govt.nz>
Source record: 160153

Was there ever an English version of the Ease Desktop demo released? If
so, where can I grab it from?

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2815. Re: 1040 STE or Mega ST4?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: m152244@proffa.cc.tut.fi
Message-ID: <41k3ef$rsr@cc.tut.fi>
Source record: 160154

Paul Linton (pgl@draco.bison.mb.ca) wrote:
: G'day all. I've been running Cubase 3.11 on an ol' 1040 ST with TOS 1.0.
: using it for MIDI work only. The STE has only 1 meg, but I could add a 4
: meg SIMM, right? Any insight would be appreciated. Thanks!

Well, the MegaST4 with TOS 1.2 and with blitter chip is quite the same as
the STE considering the speed but STEs have a little bit better(?) TOS
version, at least 1.6. This version has some shortcuts etc and a better
fileselector but when the only purpose is MIDI, it is not so important.

What I really want to say is that 1040 STEs which are originally
equipped with such a memory has four 256 SIMMs and if you want more RAM
you must take those old SIMMs away and puchase 1MEG SIMMs.

The other subject is that the oldest STEs had some problems with HD so
if you are going to get an HD it is better to test it with your machine.
But if the STE is not 89-90 -model, it should have no problems.

--
Kari Monkala, Tampere, Finland, Europe
kari.monkala@cc.tut.fi

2816. GCC Cross Compiler

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: erabosa@lmera.ericsson.se
Message-ID: <41k9m4$67f@erinews.ericsson.se>
Source record: 160155

Hi,

One short (but maybe difficult) question:

Is it possible to build a GCC cross compiler Linux (x86) -> Atari ST (mint)
using the patched source code gcc-2.6.3-mint.tar.gz ?

/Anders

2817. Re: FS: (two) TT/030

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: rodwells@delphi.com
Message-ID: <h-Khbjq.rodwells@delphi.com>
Source record: 160156

i am interested in TT package #2. do you still have either TT package?
i can be reached here or at 405-588-2065

rod wells
*s

2818. x/ymodem problem with uniterm

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: shrabar@zea.cc.fer.hr
Message-ID: <41kbmk$hdd@nippur.irb.hr>
Source record: 160157

Some times ago (about month) i found some articles on this group which
claimed that UNITERM is one of the best VT100 emulators available. I
got it and I am generaly satisfied. But I have problem with file transfer:
xmodem and ymodem work correct for download (UNIX host to ST) but sending files
in oposite direction does not work. After several errors and retries UNITERM
reports :No acknowl. of sector. At UNIX side situation is very strange:
the host received file (but with several escape characters at the beginig
and the end of each line), but it is received as COMMAND instead as file.
I will be very grateful if someone can help me!

Silvio Hrabar

2819. Re: NVDI v3.04

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: GERD@HELIOS.THEO2.PHYSIK.UNI-STUTTGART.DE
Message-ID: <41kbel$122g@info4.rus.uni-stuttgart.de>
Source record: 160158

In <a9d_9508240258@genesplicer.org> Terry.May@rebel.genesplicer.org writes:

> Anyone know what's changed in NVDI from v3.02 to v3.04?
Please let me know, too.

Regards,
Gerd

gerd@theo2.physik.uni-stuttgart.de G.Castan@physik.uni-stuttgart.de
Gerd Castan * Hoehbergstr. 16 * D-70327 Stuttgart

2820. RE. sm124 adjustments

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: ELUAG@leeds.ac.uk
Message-ID: <41kdtf$7v0_001@leeds.ac.uk>
Source record: 160159

Dead_mon.zip is the file to look for.

Allan Gilmour A.Gilmour@leeds.ac.uk
Language Centre Technician eluag@leeds.ac.uk

2821. Re: Moving files from Minix to Gem partition

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: C.J.Ridd@cs.bham.ac.uk
Message-ID: <41kfj0$aml@percy.cs.bham.ac.uk>
Source record: 160160

bjr@EbiCom.net (Brian Roland) writes:
>Aloha,
> What do I need to do? I've used ftp under mint to download stuff
>for my atari. It is all currently sitting on a minix partition and I'd like
>to move it over to a GEM partition so I can use it under normal TOS. Can
>I just mv the files from drive e to drive c? Thought it would be a good
>Idea to ask around...don't want to risk wiping out my whole GEM partition.

Yes, just move the file from your Minix partition to your TOS
partition using your favourite method (desktop, mv, whatever - not
Kobold though)

>Oh, by the way...why is there a shadow of the minix partition when I boot
>mint? My minix partition is physicaly set to drive letter E, but there
>is a shadow of it under U.

The U: drive ("Unified") contains links to all drives, A: B: and so
on. It also contains some special directories like dev (for devices),
shm (for sharing memory between programs), and pipe (for inter-process
communication).

--
--Chris
Other email addresses:
Work: C.Ridd@imc.exec.nhs.uk
Cix: chrisridd@cix

2822. shareware ppp/www-programme?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: bottaro@xs4all.nl
Message-ID: <bottaro-2508951426530001@asd01-22.dial.xs4all.nl>
Source record: 160161

A friend of mine is interested in connecting his ST520 to the internet (WWW). Is there any sharewareprogramme (PPP to connect, WWW to view) available for this computer? Thanks for your time.

Marco Bottaro

--
Marco Bottaro
University of Amsterdam
The Netherlands
bottaro@xs4all.nl

2823. Re: Atari Corp

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: ddupras@mathworks.com
Message-ID: <41kh5d$qdd@turing.mathworks.com>
Source record: 160162

Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net> wrote:

>> What companies are producing C/C++ compilers for the Atari, and will
>> they run on the new Atari emulators for Windows NT?

>Hmm, I recommend Lattice C 5.6 from HiSoft (or Michtron). Also, I've
>heard that 'Pure C' is nice, but I've never used it, so I don't know who
>makes it :(

Is HiSoft (Michtron) still in business? Are they carrying new Atari
titles? I remember them from the days of Time Bandit... does anyone
have a phone number?

2824. Minix / GNU request

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: guyt@dutigp.twi.tudelft.nl
Message-ID: <41kikt$g1@mo6.rc.tudelft.nl>
Source record: 160163

Hello,

Where can I find (by ftp) Minix and a GNU CC compiler for the Atari ST ?
I'd be very glad to know.

Abraham Guyt.

Abraham Guyt P.O.Box 356
Department of Information Systems 2600 AJ Delft
Faculty Technical Mathematics & Informatics The Netherlands
Delft University of Technology tel: +31 15 78 5969
E-mail: guyt@twi.tudelft.nl NeXT-mail welcome

2825. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: hutch@ilmen.lanl.gov
Message-ID: <9508251537.AA00560@ilmen.lanl.gov>
Source record: 160164

In a previous article, scruggs@cis.ohio-state.edu (kevin eugene scruggs) wrote:

In article <9508231459.AA01088@ilmen.lanl.gov> hutch@ilmen.lanl.gov (Hutch) writes:
>|You can legally purchase new TOS 2.06 ROMs. But a TOS image of 2.06 was
>|never released by Atari and hence, any such image obtained otherwise
>|would be considered a pirated software.
>|
>|Deal with it.
>
> Sure we love your impression of a rabbid dog...

Beg your pardon???

I didn't realize that stating the fact that TOS 2.06 was only available
in ROM format above was an indication of being "rabbid" [sic].

Appears to me that YOU are the only one foaming at the mouth. :)

-Hutch- @ Fair Dinkum Tech

2826. Re: BBS Software for ST

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9508250451342525@muskrat.com>
Source record: 160165

He could run BBS Express ST which can even be run using just floppy drives! It has a lot more support too.

2827. Re: Wordprocessor saving postscript ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: bscello@laplaza.taos.nm.us
Message-ID: <41kqec$g0o@laplaza.taos.nm.us>
Source record: 160166

I believe Marcel (shareware) has postscript output.

Frank /~ fvuotto@laplaza.taos.nm.us
@/ GEnie F.VUOTTO

2828. Re: Web Browsers : State of Play?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <41ksk2$s39@preeda.internex.net.au>
Source record: 160167

Al Fasoldt (alfasoldt@aol.com) wrote:
: Check out the HTML offline browser for a real treat, John. It's an
: excellent start toward an online, Netscape-type browser. And it works very
: well with anything you've stored locally or across a local network.

Oh I have it, BUT.....unfortunately it's not in the same ballpark as
Netscape. It's ok, but it's not good enough for serious HTML authoring,
it reminds me a bit of MACWEB in that it dosnt read all HTML2 tags.

It's a start though.

--

```
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```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2829. NetHack for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: pob41@sci.fi
Message-ID: <41ko5u$s4i@tron.sci.fi>
Source record: 160168

Where can I get NetHack for Atari ST?

replies by email, please
Sami.

pob41@sci.fi

2830. Re: CoNnect

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FHZNBBBIUP@data.rhein-main.de>
Source record: 160169

```
>>Does anyone know the current e-mail address(es) of Wolfgang & Lars Wander?
>>Thanks :)
>
>Wolfgang_Wander@hh2.maus.de
>
wwc@lars.desy.de

Much faster :)

regards
Robert

--

* * * robscha@data.rhein-main.de Tel/Fax/Modem: +49 (0)6103-67197
* * * Robert Schaffner@OF2.maus.de
* * * Machines: F030, 2 * 520ST, 64Bit-Jaguar LYNX 1 + 2, PC486
* * * Betatest: CrazySoundsII, Papyrus, Twilight, Pixart3
* * * GSZRZ, CoNnect, VideoText
```

2831. Re: Atari for Video ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: Bill Ash <ash@muskoka.com>
Message-ID: <41l5tt$cv4@blue.muskoka.com>
Source record: 160170

Jason Suslak <102370.2727@CompuServe.COM> wrote:
>Dear All,
> I work in the video industry, and run an Amiga 2000 to do
>graphics and assorted video editing. Now I hear that some people
>use the Atari 16 bit computers to edit video (some system called
>the 'Falcon' or something like that) and that these machines are
>still being made and could be bought new (an advantage over the
>Amiga). If anyone out there can help me out and explain what
>system does this, can I get it new, what extras would I have to
>buy, and about how much would it cost, I would be greatly
>appreciative. -Jason-

Well, The Falcon is a 32-bit computer. Atari dosen't make any computers anymore, but there are several new Atari clones out. I know of two Falcon clones: Mk.1 and Mk.2, both made by C-lab(a german music company). They are aimed at the MIDI and Music market, but they will run all Falcon programs, including video ones. I am not aware of price, but you can get one from Toad Computers.

2832. Re: TOS 4.9x programer searched!

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FHZQDDAJUP@data.rhein-main.de>
Source record: 160171

>They don't happen to have an e-mail address?

No way...
Contact only by phone or fax.

(Hallo Claus) :-)

regards
Robert

--

* * * robscha@data.rhein-main.de Tel/Fax/Modem: +49 (0)6103-67197
* * * Robert Schaffner@OF2.maus.de
* * * Machines: F030, 2 * 520ST, 64Bit-Jaguar LYNX 1 + 2, PC486
* * * Betatest: CrazySoundsII, Papyrus, Twilight, Pixart3
* * * GSZRZ, CoNnect, VideoText

2833. Re: MasterSound trouble...

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <809372132_OASIS_@whalley.demon.co.uk>
Source record: 160172

In article <ppp435.52.0@news.salford.ac.uk>
ppp435@news.salford.ac.uk (G.R.GREENWAY) said:-

> I've got an olf TOS 1.0 FM Marpet-Boarded up to 4 Meg. I use the old
>MasterSound sampler catridge that uses the cartidge port. Trouble is I've
>usually only got access to my old SM124. The software only works in low res,
>but none of the color emulators I have seem to work after I installed the
>RAM upgrade. Are there any emulators that can do this or is there some P.D.
>around that can use the cartridge ?
> Thanks,
> Giles.

If you have one of the copies of the Replay software given away on
coverdisks by ST Format or ST Review (possibly both), I think you'll
find it works OK. Seemed to when I tried it out of curiosity, though I
didn't test it for any great length of time.

HTH
John

--

John Whalley
john@whalley.demon.co.uk

2834. Re: Un-'Tar'ing with long filenames?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <41lbuh$kid@golem.wcc.govt.nz>
Source record: 160173

To untar a file, type:

tar xvf [filename].tar

if it's a .tgz file you can type

tar xvfz [filename].tgz

and it will un-GZIP, and then untar it.

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2835. printer drivers

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: shammass@expert.cc.purdue.edu
Message-ID: <41lhi9$qcl@mozo.cc.purdue.edu>
Source record: 160174

Hello i just got my hands on an atari st 1040 and installed a Canon Bjc-70 printer to it but i need some printer drivers. Any suggestions as to where i could find them as in an ftp site or bbs would be greatly appreciated. It can emulate IBM proprinter or Epson LQ printers.

email:shammass@expert.cc.purdue.edu

2836. ST+TT peripherals

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: Lexicor@world.std.com
Message-ID: <DDvnp1.HAA@world.std.com>
Source record: 160175

Hi

I've got a 2 Meg STRAm Expansion I'd like to sell and I've got a
spare 32 Megabyte TT-FastRAM (GeSOFT) Board with 32 Megs for sale.

I've also got a 1040 STe with 4 Megs, 1 SC1224 and 1 SM124
1 Mega ST with 2 Megs, and another SM124

Make me an offer, whole or part :)

Cheers

2837. Q:System solutions still alive?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_303e4069_Sven.Bornemark@p56.dada.ct.se>
Source record: 160176

To: miqco@sci.fi

Hi Veikko,

> Also, here in Tampere/Finland I can't find STFormat
> anymore. Issue 72 is last I have. Is it still alive ?

ST Format is still alive, yes.

And so is *Atari World!* Read on:

- - - - - - -[cut here]- -

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Hot software from the cold north

2838. Yet another TAR question...

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <246_graham@grasper.demon.co.uk>
Source record: 160177

It was none other than Gary Wagner who did write on 24 Aug 95 that ....
GW> I spent a few hours last night attempting to backup my minix
GW> partitions, mainly because I have 4 of them and I want to
GW> compress that a little (I keep adding more as I get rid of my TOS
GW> partitions, and it's getting silly with 4!)
GW> I used TAR, and all went well until about the 30th disk when the
GW> damn thing BUS errored on me :-(I was using the MiNT friendly
GW> version in the Tools directory at a.a with the options -c -b 2 -L
GW> 780 -v -z -M Which if I understand correctly is for -c (create) -b
GW> 2 (block size 2x512=1024) -L 780 (Disk size 780 blocks) -v
GW> (verbose) -z (compressed) and -M (Multi-volume) . Oh, I forgot '-f
GW> /a/backup.tgz'
GW> Anybody had any luck doing this themselves? I'm running MiNT 1.12
GW> and MinixFS 0.6pl9 (I think)

Nope I use GEMAR and stick everything onto TAPE<G> ...

However I think you're problem might be down to the stack size allocated to
TAR ... sounds similar to a problem that I have come across copying large
files between minix and TOS files systems.
Try running fixstk <size>K on Tar and try again .

<Size> try 20 and see if that helps , when you first run it it will report
the current size which is possible 0 in which case I think this is def. you
problem. Are the disks minix BTW ? Sorry if that is a silly question as I
never tried tar onto Floppy..
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

2839. Re: ST Ram Doubler...do they exist?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <41lad6$fq1@newsbf02.news.aol.com>
Source record: 160178

In article <41h96d$2o7@Einstein.EbiCom.net>, bjr@EbiCom.net (Brian Roland) writes:

>Yes....I've already cleared up every speck of memory I can...no disk buffers,
>no gdos, no Nvdi, etc...X-windows just takes such a big chunk that
>there's not much room to run anything on top of it...let alone multitask
>anything. OH well...would like to hear some possible solutions...that
>would work happily under TOS and Mint (yes....minix and gem HD partitions).
>
>

You need more physical RAM. That means you'd require a TT or a Falcon.

There are, as yet, no RAM doublers for the Ataris, but that dfoes not mean it can't be done. I know of one talented developer who says he could do it (he'd done it on another platform), but the payback would be small for all the work involved. It may also require 030 machines -- which, when you think of it, negates part of the value of a RAM doubler, since 030 Ataris can handle a lot of physical RAM already.

Al

2840. Re: Syquest EZ Drives?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DDw4JM.M7F@cix.compulink.co.uk>
Source record: 160179

In message <809088610_OASIS_@tachyon.demon.co.uk>, frank@tachyon.demon.co.uk said:

> > > All other models will require an ICD LINK unit and be able to
> > > modify a connection to the ZIP to provide termination power.
>
> Only if there are no other devices on the SCSI bus. If the Link is
> already attached to an existing SCSI device (HD, CDROM) then no
> modification is needed.

Provided that other device is supplying TERMPWR. If its not then you are no better off than with just the ZIP on its own.

The other device should be supplying TERMPWR but I have seen working SCSI systems with no termination or TERMPWR. They only go wrong when you start adding more devices.

All AFAIK and IMHO of course ;-)

:-)

Roland.

@CiX

2841. Re: ST Ram Doubler...do they exist?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DDw4Jq.M8E@cix.compulink.co.uk>
Source record: 160180

In message <41h96d$2o7@Einstein.EbiCom.net>, bjr@EbiCom.net said:
> I've noticed here lately that there are a number of products on the
> market that double the RAM of PC and Macintosh computers by way of
> software.
>
> Anyone know if such an animal exists for the ST? It would be great
> to have a way to jump up to 6 or 8 RAM on an ST (since you can't get
> above an actual 4 Meg of hardware ram). I know there are some virtual
> hard disk ram extensions for the Atari...but what about in RAM
> compression like on the Mac and PC?

All these tricks require a real MMU (not the MMU chip in the standard ST),
which limits it down to the TT, Falcon or other 68030 based Atari/clone.

It is possible to go past 4Mb on a normal ST. There is aparrently some
German(?) hack involving a second (Atari ST type) MMU chip. However the
best bet would be a Marpet XTRA+8 RAM board. This will take a 4Mb TOS 2.06
ST up to 12Mb. Not cheap - and I don't know if it is MiNT compatible.

> with most ST software, or only a few select programs designed
> specificly for it? I seem to recall Lexicor offering some sort of

These are generally compatible - though MiNT-X (as used in the TAF package)
was never very happy with them AFAIK. Same need for a 68030 CPU as well.

> keep running out of memory really quickly. Speed isn't all that
> important for me at this point...so I don't mind waiting a bit for
> a hard drive to grind...I'd just like to be able to run some of the
> larger Unix type X-windows software, and 4 meg just wont cut it.

I've tried X on my PC Linux box in 4Mb. Constant swapping - and almost
totally unusable. Virtual Memory is a neat hack - but is best used as a
top up to a reasonble amount of main memory - not as a solution for not
enough memory. I run X under Linux on my TT in 8MB RAM and its great. It
does delve into the virtual memory from time to time - but this doesn't
cause the machine to thrash.

> be greatly appreciated. I'd like to tinker with Mint, Linux,
> Xwindows, and some big gem based graphics applications (Big pics

In order to tinker with Linux you will need that 68030 again - and a FPU
chip. ;-(Linux does however come with Virtual Memory built in - so at
least you don't have to buy any more software. Much better than any MiNT
lash up IMHO.

All AFAIK and IMHO of course,

:-)

Roland.

@CiX

2842. Re: Moving files from Minix to Gem partition

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DDw4Js.M93@cix.compulink.co.uk>
Source record: 160181

In message <41i7va$gd6@Einstein.EbiCom.net>, bjr@EbiCom.net said:

> Oh, by the way...why is there a shadow of the minix partition when
> I boot mint? My minix partition is physicaly set to drive letter
> E, but there is a shadow of it under U.

U: is the universal drive. All the disk drive letters in the system appear
under it as directories.

The advantage of this is that UNIX shell commands (like 'ls') don't
know about drive letters so as long as you work drom drive U: you never
need to specify a drive letter to get at any file on any of your disk
drives.

There are other uses for it as well, mainly to do with 'virtually'
reorganising your disk structure to be more UNIX like.

:-)

Roland.

@CiX

2843. Re: Emulate ATARI ST on the PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DDw4Ju.MA1@cix.compulink.co.uk>
Source record: 160182

> Actually, the for the first couple of years in the Atari ST's
> production run, they used EPSON drives. These drives are

They also used a *lot* of Chinon drives in early single sided external
drives and STFMs. These had the large ejector button.

> PC's on the otherhand, use no-name brand or cheap brands like Chinon
> or Qume. I've heard various bad things about such mechanisms although

Atari had its fair share of problems with shoddy drives.

> I don't have any bad experiences myself. A PC can afford a cheap
> floppy since they're so cheap and easy to replace as well as only

Quite honestly I don't believe drives in PCs have been any better or worse
in general than those fitted in Ataris.

All IMHO and AFAIK.

:-)

Roland.

@CiX

2844. Re: Emulate ATARI ST on the PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <BvEijPw.ari2550@delphi.com>
Source record: 160183

Roland:

I've heard that some people had experienced quality control problems
with their Atari hardware. However, I was fortunate in that I owned
3 different Atari models (ST, STe, & Falcon) and never had one problem
with them.

Guess I was lucky, huh?

Ari

2845. Virus protection for the Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: sstearns@river.biddeford.com
Message-ID: <sstearns-2508952219220001@bidd5.biddeford.com>
Source record: 160184

Can anyone recommend a good virus protection program for use with a 1040ST?

Thanks for your help
Steve

2846. Address

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9508251651462532@muskrat.com>
Source record: 160185

If anyone has sent e-mail, my e-mail address has changed ...

starlord@muskrat.com is my new e-mail address.

still looking for a z-ram upgrade for a 1040ST that's cheap.

2847. Re: Help with TTRAM needed

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <303e4852280c980@xs4all.nl>
Source record: 160186

Nima Montaser (aa414@FreeNet.Carleton.CA) wrote:

> I am in desparate need of help for installing my TTRAM. I have an
>upgradable TTRAM board which I would liket o go up to 16megs. I bought 4
>4x3 simms. I installed them and set the jumper as the following:
>
>{looking fromt he front of the TT}
>top row D
>bottom row DDUUD
>
>D is down and U is up position.

I cannot help you if you don't specify the brand of the card...
And even then it's not too easy, I don't have all docs.

>BUt upon booting up, it passes the memory test, loads the Auto STUFF, but
>soon after getting on the desktop or running memory intensive apps, it
>will crash on me.

Very likely due to a defective SIMM or different type (all four *must*
be of the same brand & speed) or SIMM's that just will not work.
The TT Ram cards, alas, are very picky when it comes to SIMM's.
You can sometimes fix that by setting the waitstates (jumpers) properly,
but again, you must know the brand of the card.

>Can anyone help me?

Well, I tried didn't I ? Email or Post of you got additional info.
While you're at it tell me the brand and speed of the SIMM's too.
The brand sometimes is only a logo. If so, describe it.
If you don't know the speed, describe all the characters of one of the
chips.

>Best regards,
>Nima
>

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2848. Re: My Mouse keeps running away!?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <303e4852280cfd1@xs4all.nl>
Source record: 160187

Stephen Atty (satty@cix.compulink.co.uk) wrote:

>In message <808597040_OASIS_@alshouse.demon.co.uk>,
>alex@alshouse.demon.co.uk said:
>
> > Same here to, I've tried everything but it still happens. I always
> > parinoid that i've been reinfected by the Ghost virus. Well I guess
> > I could write a program to monitor the IKBD to see if it is the IKBD
> > sending commands or the OS dreaming :). My machine is a Falcom030
> > 4MB Tos 4.01 btw.
> >
>
>The mouse on my ST used to do this - when I got my Falcon I moved the mouse
>and the problem (slowly sliding upto the top of the screen) followed it.
>So I junked the mouse!
>
>Steve
>

Yes, it is a problem with some mice. IIRC for instance Genius suffers
from this. I know there is a hardware solution (inside the mouse) because I
read about it some years ago. As it is impossible to track down where I
read it, I guess junking is about the only solution :-(
It had something to do with timing or bad design of electronic circuits.
For the brave-hearted: try copying the atari- or logitech electronic circuit
and put something similar in the bad mouse, that should fix it.
...NOT easy, that one...
ACN in the netherlands have logitech mice for sale. So have I but I don't
deliver abroad, sorry... Very nice mice indeed.
Prices anywhere in the $25 - $50 range.(I'm really not sure...)
Reach them, if you're lucky, at +31 23 351100.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2849. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <303e4852280d4f2@xs4all.nl>
Source record: 160188

Hi you all !

Yet another message from the original poster who started this thread.

I recently had a conversation with one of the top men at ACN,
who published the article about the MicroBox.
He said that his source was *very* reliable but he declined all my
questions otherwise, out of fear the source could get in deep trouble.
Though he did not say so much as that, I believe someone at Atari
spilled his guts. The fact that ACN, of all people, got the right to
buy the entire stock of Atari europe at vianen (about a year ago)
leads me to believe they have connections quite high up.
Anyway _I_ got the strong feeling he meant what he said...

On another note, I read in a dutch newsgroup that the former technical
staff boss at Atari netherlands, W. Kilwinger, said he heard about the
MicroBox development but claims it was a 68030 based system that was
abandoned in 1993.
He left Atari 'round that time to join Vobis, so I reckon he might not
be aware of later developments though.
But he tried hard to convince everyone there was no hope left for Atari.
As I know him, that is not surprising... I think he (although he is a
very good engineer) never really felt at home at Atari...
Kinda reminds me (a very little) of one certain R. S. we all know.

Food for thought ?
You all draw your own conclusions, I do have high hopes.

L8R,

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2850. Re: q: sm124 adjustments?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <303e4854280dd53@xs4all.nl>
Source record: 160189

Dan Valega (valega@qns2.qns.com) wrote:

>Maarten van den Berg (maberg@xs4all.nl) wrote:

>: STOP STOP STOP
>
>: NEVER adjust the powersupplyvoltage of a (any) monitor !
>
>Sorry, but I was not telling anyone to adjust the power supply voltage up !
>That is not even possible on the 3 different versions of SM124's I have
>seen here in the US. Someone mentioned the switching power supply. They don't
>have switching supply's in SM124's. They are linear, with no adjustment.
>They put out 12VDC via a 7812 regulator. Any other monitors should never have
>the power supply's B+, or output voltage adjusted, unless you know what to
>set it to. i.e. you have the serv. manual, and have repaired the power supply
>and need to confirm it's output.

Well, that proves again that versions differ from country to country.
Over here we basically have two models, the ones with fixed powercords and
the ones with a normal mains socket on the unit. The ones with the fixed
cables have SMPS and are somewhat in the majority. They are the 'newer' ones.

>: If you want a bigger screen there are other ways to do that; adjusting the
>: VSIZE, HSIZE controls is the way to go.
>Agreed, and the V Linearity >may< need to be tweaked after increasing the
>vert. Size. same for H.Lin, when increasing the H. Size.

Sure. thanks for filling in the gaps. :-)

>: If you increase the powersupplyvoltage you thereby increase the cathode-ray
>: tube high-tension voltage too.
>: That may have very dramatic results; amongst them are
>: -_much_ faster burn-in of the tube
>: -much higher strain on the flyback
>: -shortened life of the monitor and tube
>: -exponential increase of radiation from tube.
>That's IF, like I said, you can not adjust the 12V output of the power supply
>it's fixed by a non-adjustable regulator.
>: Especially the harmful radiation is something to realize, this monitor
>: does not comply to any (SCO'92, MPRII) minimum radiation standards as it is,
>Who cares ? the government ? or the salesman selling new monitors ?

If anyone, the _user_ should.

>Many TV's put off far more than this monitor, why scare people ?
>: but why make it possibly 10 times worse ?
>It won't get worse, period.

I don't agree with you. That is, _if_ you are saying augmenting the power-
supply voltage does not increase radiation.
Fiddling with the _other_ controls is indeed safe in that respect.

[rest of post deleted because a) I agree, and b) already commented on above.]

>.............Dan Valega (valega@qns.com)

BTW, I have had monitors I could not or didn't want to repair; When the
flyback has died. Too f*cking expensive and very hard to come by.
Happens with one out of ten monitors approximately.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2851. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <303e4854280e504@xs4all.nl>
Source record: 160190

Callum Lerwick (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:

>A giant chicken in the guise of Szymon Stasik clucked:
>
>> Sorry, what exactly is STonX and where it is available?
>
>Its an STe emulator for Unix running Xwindows. Its still in beta stages, can't
>wait to get the damn thing working... I got my copy from ftp.fu-berlin.de in
>atari/stonx/

AH ! Great ! Now it should be possible for me to run ST software.
Running MiNT and Xwindows on a Falcon that is. ;-)

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Naaah... Let's _not_ call 'em lerwick. :-)

2852. Re: Syquest EZ Drives?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <303e4854280ea15@xs4all.nl>
Source record: 160191

Roland Givan (rgivan@cix.compulink.co.uk) wrote:

>In message <DDnxtr.o6p@tron.bwi.wec.com>, mcandrew.d.w@NORT.BWI.WEC.COM
>said:
> > computers. According to others, this is not quite stable yet. If you
> > are fortunate to have a TT or Falcon, then all you will need to (try
> > to) use a ZIP will be this software. All other models will require
> > an ICD LINK unit and be able to modify a connection to the ZIP to
> > provide termination power. Due to limitations of the ZIP's SCSI unit
>
>My TT, at least, does *not* supply termination power (TERMPWR) so the ZIP
>is unlikely to work directly from it. However it is fairly easy to get many
[snip]

No, you're wrong about that, but an understandable mistake :-)
The ZIPdrive does not need termpwr, but the Link does.
But you don't need a Link on a TT or Falcon so no problem.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2853. Re: TOS 4.9x programer searched!

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <303e4854280f076@xs4all.nl>
Source record: 160192

Claus Brod (clausb@hpbbn.bbn.hp.com) wrote:

>Pereira Martins (sm001pe@e45-hrze.uni-duisburg.de) wrote:
>: C-Lab Digital Media GmbH
>: (for Mr. Buergerhoff)
>: Postfach 700 303
>: 22003 Hamburg
>: Germany
>
>They don't happen to have an e-mail address?
>
>--clausb@bbn.hp.com--
>Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
>--#include <std_disclaimer>---

Claus, are you considering joining them ?
Rejoice ! Justice after all. There may be hope left for us all !
Keep up the good work.
P.S. do us all a favor and build SED into TOS 5.xx ;-)

Greetings,

Maarten.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2854. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <303e4854280f617@xs4all.nl>
Source record: 160193

Robert Wills (cj439@FreeNet.Carleton.CA) wrote:

>I have an STe with TOS 1.06. Someone gave me TOS 1.06.2 chips, but
>I haven't gotten around to installing them yet. I'm not very
>comfortable with hardware hacking, esp. removing the very brain of
>my best computer! What are the advantages of TOS 1.06.2 over 1.06?
>When and if I do the swap, would I be able to install the 1.06
>in one of my other machines STf or STfm? Would there be any
>advantage to this?
>Thanks, Atarians!
>
No advantages at all, read on...
Check your info again. TOS 1.06.2 never existed. If you mean TOS 2.06
you need to change two soldered 'jumpers' on the motherboard, IIRC
W1 and W3.
I don't think 1.06 will work in a STf(m). TOS 1.06 was a TOS 1.04 with
the necessary changes for the STe.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2855. Re: Was the ST Book ever

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <303e4856280fb48@xs4all.nl>
Source record: 160194

James Alexander (James.Alexander@balmybeach.gryn.org) wrote:

>Hullo.
>
>I know this is almost a week late but I also saw an ST-book laptop. I
>saw one in downtown Toronto (canada) back in the summer of 1992 or1993 I
>beleive. It wasn't a flyer but an actual working ST-book on display in
>a computer store, it was in the same price range as a TT030. I was brok
>then (and still am now), but dognammit if I had the money then I would
>have grabbed it, I could sure use it now!
>
>Bfn,
>James

Theoretically I have one for sale, in _perfect_ condition (*).
One megabyte RAM only as you will probably know. 40 MB harddisk. Monochrome.
6 Months old, used 3 months. I am first owner, it was imported from the US.
BUT there IS a big problem: I really cannot ship abroad, too risky and I
dont want to get hassled with exportlaws, -regulations etc.
But if you're _really_ interested you can try and convince me otherwise...
Or pick it up when you're on holiday :-)
I'm afraid I will not part from it for anything under 2000 dutch guilders.

(*) Apart from my engraved name and adress inside it (not normally visible)

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2856. Re: q: sm124 adjustments?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: valega@qns2.qns.com
Message-ID: <41m7a6$5de@qns2.qns.com>
Source record: 160195

<big snip>

: If anyone, the _user_ should.

: >Many TV's put off far more than this monitor, why scare people ?
: >: but why make it possibly 10 times worse ?
: >It won't get worse, period.

: I don't agree with you. That is, _if_ you are saying augmenting the power-
: supply voltage does not increase radiation.
Agreed, the B+ to the flyback is directly related to the radiation, and even
making the vert & horiz. adjustments does increase the VLF magnetic field,
but very marginally. If you put two monitors side by side, within 8" or less,
you can see the effect of each monitors vert. field emitted from the yoke,
it will interfere with both monitors, causing a funny looking effect. I >think<
that is part of the spec for clean emissions, that is the Very Low Frequency
emissions, IOW, the vertical field put out by the yoke (coil around the tube)

: Fiddling with the _other_ controls is indeed safe in that respect.

: [rest of post deleted because a) I agree, and b) already commented on above.]

: BTW, I have had monitors I could not or didn't want to repair; When the
: flyback has died. Too f*cking expensive and very hard to come by.
: Happens with one out of ten monitors approximately.
Hmm, the little flybacks usually can be had for about $20 to $30 here in the
US..... Dan
: --
: Maarten van den Berg -------- Amsterdam -------- The Netherlands
: ------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

: Error opening home/etc/.microsoft This item seems corrupt and/or unusable

--

I've never met a computer monitor, that I didn't want to repair :-)
For the best monitor service, call MultiMedia Service 1-405-942-5766

2857. Re: Un-'Tar'ing with long filenames?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <244_graham@grasper.demon.co.uk>
Source record: 160196

It was none other than Simon Williams who did write on 24 Aug 95 that ....
SW> Well, I've now got it....and un-zoo'd it!
SW> But what now? I have NET-072.TAR to unpack. So I type 'tar -x
SW> net-072.tar',
SW> at the command line, but TAR cannot find the file. I also tried
SW> many other

no it won't becuse you need to add f(File) to the command line ..

i.e tar -xvf net-072.tar.

SW> options at the command line, but it just doesn't want to know!!
SW> :(

tar is designed mostly for tape archives I think so it needs to be told it is
looking for a file (and not the tape device) to extract from.
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

2858. Re: Atari TT digitisers ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <245_graham@grasper.demon.co.uk>
Source record: 160197

It was none other than Roland Givan who did write on 24 Aug 95 that ....
>> everything very dark indoors though .. could be my VC I suppose
RG> Adjusting the sliders in the VIDIST12 software does help a great
RG> deal.
yep but at the expense of quality sometimes.

>> Seen some nice desktop TV things for the PC and FalcAM (Bundled
>> with Expose) the Falcon equiv is not as good as it could have
>> been I think... the Window whilst giving a very go od frame rate
RG> The bottom line with me is that I don't own a Falcon and am
RG> unlikely to buy one at this late stage. Therefore AFAIK Exposes is
RG> a non starter for me. The PC is pretty unsuitable for this type of
RG> work - but at least it is fast, has loads of disk/RAM and a decent
RG> video card.

Yes and the availability of some pretty flash expensive kit. On a value for
Value basis Expose is very good especially in cohoots with Apex its a very
nice system.
>> liked to have been able to sacrifice a bit of frame rate to get
>> slightly bigger displays.
RG> I know what you mean. Not sure whats going to work out best for me
RG> at them moment.
RG> :-)

People keep trying to tell me all about Silicon Graphics Computers ..where
will it end :-)
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

2859. [Q] E-mail address of Holger Weets, author of ST-Guide

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_303db632_Tom.Thomason@fpc.ct.se>
Source record: 160198

On 20 Aug 95, Auburn Placer County - Tahoe City shot this through the ether to
All ...

APCTC> Does anybody know this guy's address?

holger_weets@ol.maus.de

ATB,
Tom

2860. Re: SLM804 & Falcon030

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_303dc748_Tom.Thomason@fpc.ct.se>
Source record: 160199

On 21 Aug 95, Kerstin Hoef-Emden shot this through the ether to All ...

KH> it is some sort of controller called "Heatseeker" to plug in between
KH> the Falcon and the SLM 804. I never tested it - so I do not know how
KH> good it works.

Leider Kerstin, Heatseeker was never released into the marketplace and I
don't know of any other interface for Atari Lasers. I've been trying to find
one for my customers for over a year now.

Gruss,
Tom

2861. Amiga is back...Atari

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: Bill.Pike%79@crystals.aloha.or.us
Message-ID: <54d_9508251735@crystals.aloha.or.us>
Source record: 160200

```
d > Sorry, could not help it. In 1986 I chose an Amiga over an
d > ST. In retrospect I am not so sure it was a good
d > decision...Atari is at least still alive! Now I am a stinking
d > clone owner. *sigh*

Hey you do have to admire old Wild Bill Gates. He has suckered all them Messy
DOS users into doing what all the Atari, Amy, and Mac users have been doing fo
r 10+ years and charging them 100+ clams to do it. On top of that he has convi
nced then that what he is peddleing is the latest technology.

Isn't it interesting that Microsoft is taking 50megs of disk space and 16meg o
f ram to do what Atari and Amy and Mac accomplish in 200-500k and 1 meg of ram.
They flout that as major progress and people are buying it.

Like PT Barnam is quoted,"There is a sucker born every minute."

... EUNUCHS UNITE...You have NOTHING to lose!!
___ Mountain Reader II - #00000043
```

2862. FS: STEINBERG FA-8 for ATARI FALCON

Newsgroup: comp.sys.atari.st
Date: 1995-08-25 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <41lon6$mfg@ccnet3.ccnet.com>
Source record: 160201

STEINBERG ATARI FALCON FA-8.

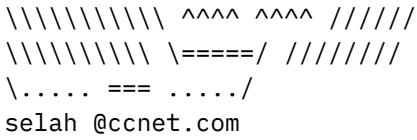
8 ANALOG OUTPUTS USING CUBASE AUDIO

625.00 YOU PAY SHIPPING

EXCELLENT CONDITION.

contact me at selah@ccnet.com

--



2863. Re: SIMPLE VT100 TERM PROG ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DDw7Dn.M8L@cf.ac.uk>
Source record: 160110

Kevan Winch (kevan@empyr.dircon.co.uk) wrote:
: Hi, I'm looking for a simple terminal program that will do proper VT100
: emulation. I need it to log onto my university site from home.

: I did have an english demo version of Connect that worked OK, ... until
: my hard drive died ! I downloaded it again, but this one was in German !
: Anyway, Connect is far too big for what I want.

I'm doing exaclty that right now using vt100emu.lzh ftp from
micros.hensa.ac.uk which is entirely in German
BUT I'm told that someone is working on an English machine code utility
to work with oasis. Mail me if you want more info.

BTW if you use the German one don't forget to issue the 'echo accept'
command before you log in to the College unix system.

Neil Martin

<smu3nam@cf.ac.uk>

2864. E-magics Unitor II wanted

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: pnf@dana.ucc.nau.edu
Message-ID: <41lo7c$ilv@ruby.ucc.nau.edu>
Source record: 160111

```
--

Hello all,

I'm looking for someone with a used Unitor II that they
would want to sell me. Please e-mail me your asking
price.

Take care,

_-ARIK-_ Implosion Studios at pnf@dana.ucc.nau.edu
```

2865. Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: kulabocca@aol.com
Message-ID: <41mcdt$2gi@newsbf02.news.aol.com>
Source record: 160112

Hopefully a fellow Falconeer can guide me in the right direction!

I'm trying to get a USRobotics 28.8 Sportster modem working with my Falcon. Using STalker with the modem on the TT/MSTe Modem 2 Port, I can only manage connection to remote modems at 9600 baud or less. I have tried with and without hardware handshaking. I've also tried different combinations of serial fixes (HSMODEM, FASTXSER, DRVIN & SCC.) Not sure what could be wrong... have also tried many different software settings (hell, I used to run a BBS, I thought I knew how to setup a modem!) :)

Perhaps, I need to modify one of the Falcon's ports to gain higher data rates than 19200 (previously used a 14.4 Sportster for 19.2 access with the greatest of ease.) If anyone is using the new 28.8, I'd love to see your configs!

Thanks,
Kula

2866. **** Ch.A.O.S. ****

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: Jeffrey Wood <woodzy@delphi.com>
Message-ID: <RpOArv5.woodzy@delphi.com>
Source record: 160113

Hi, and welcome to Ch.A.O.S. Country. Welcome to the revolution. The Cheyenne Area Orphaned Systems, or Ch.A.O.S., is a club devoted solely for the preservation of classic non-IBM systems, such as ours, and for the defeat of Microsoft. If we wanted IB
M compatability, we would have abandoned our systems long ago. Those of us who do have IBMs, but still use our classics, only bought them out of necessity, such as for work or school.��This is not a political organization. We do not hold any specific r
ight wing or left wing political views. We do believe in fair competition and Microsoft is NOT fair. We spent all that time and money on our respective systems because the performed the task or tasks we bought them for. Wether it be for gaming, educat
ion, office, or whatever, our classic systems performed upto our expectations, and in some cases, beyond the original design. Why should we abandoned everything we put into our systems?��I have been working on the designs of two programs that I feel wou
ld unite all of our systems, yet retain the sovereignty or flavor of each individual system:��1. A terminal shell with game maker to allow two or more non-compatable systems to play games over the modem or in a mini-network. Of course, standard protoco
ls will have to be set between computers to ensure game play. But, graphics between two different systems wont have to be the same because screen data wont be sent, just tiny info packets. The games would take full advantage of the graphics and sound c
apabilities of each individual system. The games would be played as close to real time as possible.��2. A DEVICE OPERATING SYSTEM (DOS) desgined on a bi-level format: The primary level is a whole new computer that provides cross-platform compatability
between our classic systems. The computer will be based on the PowerPC. This will allow each classic system to be enhanced to that of at least a 486. Without losing much compatability with the existing sytems. Full compatability is not guaranteed be
cause of the new enhancements to each individual operating system. But, at least you wont have to abandon your whole classic system! The secondary level is a whole new disk operating system for the original classic. This will allow direct disk access
communication between ALL systems. Yes, even IBM. Just imagine, a C64 computer operating system with 38k free RAM, can now have as much as 3.75 Meg free RAM on a 4 Meg System! This is directly accessable without bankswitching or even use as a RAMDISK!
Just imagine the fresh, new applications that can be developed that retained the original C64s flavor. No, this is not limited to the C64, but to all classic systems, such as the Atari, Tandy CoCo, VIC20 (YES!), Apple, etc.��All of our classic systems
have their own uniqueness, their own distinctiveness. That is why we refused to follow the industry or marketing trends. This would allow us to preserve our systems and at the same time develop a cross-platform industry standard. Who says we have to
follow the Microsoft standard? Lets follow a standard, sure, but we should also be allowed to keep our systems we have devoted so much time and energy into!���Cheyenne Area Orphaned Systems�c/o Jeffrey Wood�813 Covered Wagon Drive�Cheyenne, Wyoming 820
07-1671�

2867. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <RRNibdw.ari2550@delphi.com>
Source record: 160114

What's this? TOS 1.62 never existed? Bah! My STe had TOS 1.62...

The differences between TOS 1.62 and TOS 1.6 were very minor - mainly bug fixes like fixing the AES/VDI window handles, the memory pool bug, etc.

It might of only been available on US machines but it did indeed exist!

Ari

2868. Calamus SI

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: arneri@login.eunet.no
Message-ID: <41n4jn$dqf@oslo-nntp.eunet.no>
Source record: 160115

Can anyone tell me how I can get *fresh* information about Calamus
software and hardware.
Bulletin Board Systemes, Conferences, magazines and so on

Please answer either by entering a message og contact us

Fax: +47 52816588
E-Mail arne.ringdal@login.eunet.no
og andreasr@rol.bbs.no

2869. Re: Emulate ATARI ST on the PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <41ni36INNfr3@brain.cis.ohio-state.edu>
Source record: 160116

In article <Z1HDLLr.ari2550@delphi.com> Ari Feldman <ari2550@delphi.com> writes:
|
|Actually, the for the first couple of years in the Atari ST's production run,
|they used EPSON drives. These drives are distinguished by the small
|ejector buttons. Later, Atari switched to Panasonic (I think) drives which
|had the large ejector button. Still, these drives were all capable of
|accessing 82 tracks w/no problem ever. In fact, I remember creating a
|disk with 86 tracks at one time...
|
|PC's on the otherhand, use no-name brand or cheap brands like Chinon or
|Qume. I've heard various bad things about such mechanisms although I don't
|have any bad experiences myself. A PC can afford a cheap floppy since
|they're so cheap and easy to replace as well as only seldom used. Meanwhile,
|on the average ST, they are the only way to read/write data if you don't
|have a HD.
|
|BTW, if you have problems reading ST disks on your PC, you can try
|the program FD-Format. It contains a TSR that allows PCs to read extended
|disk formats. There's another program (the name escapes me) that also
|allows you to write PC compatible boot sectors to your ST disks on the PC.
I tried this second program and all it did was make my disk totally
unreadable. There is also a program STTOPC.com that will copy from
even extended formated disks. After using ST2DOS on a previously
readable disk (with STTOPC), that disk was no longer readable
(with anything). This was with a 9/80 too... ???

--
When the crew of the USS Voyager were given the Turing test,

Only the doctor passed...

2870. Wich type drive in Megafile 30?

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DDxFrE.Fxz@freenet.carleton.ca>
Source record: 160117

Which type drive mechanism did Atari use in the Megafile 30?
(MFM, RLL, IDE, SCSI?) I have outgown 30 Megs, and am wondering
if I can put another drive in beside or instead of, the 30.
In case they used different types, how can I tell the difference
in one type and another?

By the way, thanks for the several answers to my TOS question.

--
Songshop Musical Productions
Box 266, Shawville, Quebec
J0X 2Y0 (819) 647-6022

2871. The Return of Steve Taylor

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <809464986_OASIS_@bpfd.demon.co.uk>
Source record: 160118

Dear fellow Atarians,

I am back from my oh-so-long break. I used to be sptaylor@bradford.ac.uk but having left university at Easter, I have only just got around to setting up an account with an OLR.

I must have missed literally thousands of rivetting discussions as well as the usual padding, so please forgive me if I post questions or answers which are old hat.

Oh, and thanks verily Frank for helping me back onto the Internet - expect more moans when it breaks again :-(

For those who have been waiting for the English translation of Junior Office FAX software, please see the separate posting by me entitled: 'Announce: English Fax Software'

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

2872. Re: Amiga is back...Atari is dead. FLAME BAIT!

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <809461720_OASIS_@bpfd.demon.co.uk>
Source record: 160119

In article <249386376wnr@jimbee.demon.co.uk>
Jim Boulton <jim@jimbee.demon.co.uk> said:-

>In article: <41b62g$omt@everest.pinn.net> dwiza@pinn.net (Comrade_Gorby) writes:
>
>> And the name of the computer used to make Babylon 5? Amiga!
>> Hope you enjoy the graphics... ;-)
>>
>
>How can I put this; the graphics on Bab5 are produced by *lightwave*
>which will run on anything. The fact that they are using Amigas as the
>hardware is irrelevant. Now piss off.

Where can I get *lightwave* for my Spectrum? It sounds like just what I need to spruce up those home videos!

Seriously though, try not to be so nasty. If it is not plainly obvious to you that the author mentioned this purely out of fun, then note that a smiley is included.

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

2873. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: wlamar@charm.net
Message-ID: <41nqk8$bnn@canton.charm.net>
Source record: 160120

Kula Bocca (kulabocca@aol.com) wrote:
: Hopefully a fellow Falconeer can guide me in the right direction!

: I'm trying to get a USRobotics 28.8 Sportster modem working with my
: Falcon. Using STalker with the modem on the TT/MSTe Modem 2 Port, I can
: only manage connection to remote modems at 9600 baud or less. I have
: tried with and without hardware handshaking. I've also tried different
: combinations of serial fixes (HSMODEM, FASTXSER, DRVIN & SCC.) Not sure
: what could be wrong... have also tried many different software settings
: (hell, I used to run a BBS, I thought I knew how to setup a modem!) :)
:
: Perhaps, I need to modify one of the Falcon's ports to gain higher data
: rates than 19200 (previously used a 14.4 Sportster for 19.2 access with
: the greatest of ease.) If anyone is using the new 28.8, I'd love to see
: your configs!

: Thanks,
: Kula

I'm not sure what else you will need but you should upgrade STalker to
version 3.04 (the latest) This upgrade was available a while back on
GEnie and actually went through two levels before arriving at 3.04. I
believe you could contact Gribnif Software at (413) 247-5620 and get the
upgrade. It will give you the port speeds you need ie.: 38.4k, 76.8k,
153.6k. You may also need to have the HSmodem or whatever activated but
STalker 3.04 has the port speeds you need to get started.

--
****
* Walter M. Lamar Jr. KB5WGT wlamar@charm.net *
* *
* "When the going gets weird, The weird turn pro!!" *
* Dr. Hunter S. Thompson *
* *
* Composed on an Atari Falcon 030 *
****

2874. Geneva 004 and Neodesk 4.04 Updates?

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: sasmesba@kingcong.uwaterloo.ca
Message-ID: <DDxJ7B.DB8@novice.uwaterloo.ca>
Source record: 160121

Hey all,

I just got a newsletter from Gribnif stating that Geneva 004
is ready and patch disks are available. It can now run over
MiNT - I can't wait to see that since I have rarely used Geneva
since MintX came out and now I tend to use MultiTOS so that
I can still connect via PPP and run telnet and ftp and lynx and
tin, etc. Neodesk 4.04 is also available as a patch disk.

Are these on any ftp sites yet? I would rather download them
then wait the 4-6 weeks for a patch disk if I order them. I am
also moving next week so I'll be in a state of flux for a while.
I assume they are posted to GENIE (to which I do not subscribe),
do the Gribnif guys have any objections to putting the patch disks
on the 'standard' internet archives of atari stuff. I know they've
been pretty good about it in the past.

BTW, after I move I will try and get some updates to the TAF
MintX/Chimera distribution out the door and I will be working
hard on a GEM WEB browser now that I'm done with school. FOr
those of you who e-mailed me with questions, I will try my
best to find a day to reply to everyone. I will also be
finding a new internet service provider and will have a new
address soon.

Thanks,
Samy Mesbah

2875. Mint/Magix/Thing

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <41nokn$1gm@golem.wcc.govt.nz>
Source record: 160122

Is it possible to use Magic (v2.01), AND MiNT (v1.12), using Thing
as the desktop so I can use the minix filesystem & Things support for it?

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2876. Atari World in Scandinavi

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: m9174@abc.se
Message-ID: <41mep7$efh@oden.abc.se>
Source record: 160123

To: sven.bornemark@dada.ct.se

Sven,

Could you give me the _latest_ prices for an Atari World subscription?

Thanks for spreading this magazine in the Scandinavia!

Carl.Lofgren@abc.se

---
* Kivi 1.41a *

2877. Super Sequencer Package FS!

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <h3Mh7I+.johnhechtman@delphi.com>
Source record: 160124

****** SUPER MIDI SEQUENCING PACKAGE FOR SALE! ******

1-1040STE with 4 megs of ram/TOS 2.06/Atari mouse. Unit is very clean and well maintained. Would be "like new" except for small cigarette burn on case that I polished out so you can barely see it.

1-C-Lab Notator/Creator SL package. This is actually _2_ sets of disks for both Notator _and_ Creator, along with _2_ dongle cartridges - one for Notator, one for Creator. You could set up _2_ systems with this software - one w/Notator, one w/Creator (of course you'd need a second ST as well). The Notator disks have the latest updates to version 3.21 or maybe 3.22 (I'd have to look). Full manual, disks, all in perfect condition.

1-SM124 Hi-rez mono monitor. No burn-in and the "100% failure rated" 2.2uf bipolar capacitor has been replaced. Case is clean, but has a bit of the mounting pad for a mouse holder that was stuck to it on one side of the case. Unit has been tweeked to expand the image (it's BIG). This is the monitor that C-Lab recommended for use with Notator SL.

1-ICD Link 1 with software, manual and ACSI-to-SCSI cable. We used this to hook up our floptical drive (21 meg removable) but you can use it to hook any SCSI drive to the 1040STE. I use an identical unit to access my cd-rom drive, SCSI HD and floptical - works great! The Link, cable, disks and manual are all like new.

I want $500 USD for this system and I want to sell it _as a system_! I'll think about selling individually only if no one picks it up as a unit. So you're welcome to bid on individual items, but your bids will be considered _after_ those of package buyers. Please, no silly low-ballers - don't waste your/my time.

If this system is so great, why am I selling it? We got a Falcon and Notator Logic! Works like a charm, but now I have to make back _some_ of the upgrade cost (grin). Please send replies to my Internet address at Delphi - it's "johnhechtman@delphi.com".

2878. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: bscello@laplaza.taos.nm.us
Message-ID: <41nt59$m9b@laplaza.taos.nm.us>
Source record: 160125

If your TOS is socketed (rare w/1.06) install the 1.06.2, if not, be sure to use POOLFIX and STE_FIX (for color).

Frank /~
F10 Software @/

2879. Announce: English Fax Software

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <809465118_OASIS_@bpfd.demon.co.uk>
Source record: 160126

```
================================================================
JUNIOR OFFICE FAX SOFTWARE (by TKR) - English Translation (by me)
----------------------------------------------------------------

Denesh has kept me up to date with the demand for this piece of
software, and I can only make the most profuse apologies for not
having publicly released it as of yet.

The fact is that I have been simply too busy since Easter setting up
my own small business (BPFD), and have neglected most of my life,
including anything computer-wise.

Actually, the Fax software works quite well, and is practically all in
good English. Unfortunately there are numerous bugs within it, which
were probably introduced by my translation...

However, if you are prepared to live with certain limitations it is
most definitely usable - It has handled the incoming and outgoing Fax
needs of my business acceptably (NOT faultlessly!)

I do not intend to rectify these faults - in fact I doubt whether I
could without starting the translation from scratch.

What I intend to do instead is get old of Junior Office version 3 from
the authors, and translate this from scratch, avoiding errors. This
will subsequently be available as an incentive for those users who
register version 2.

Registrations will be available through:
CyberSTrider, 203 Parr Lane, Unsworth, Bury, Lancashire. UK.
by Denesh Bhabuta (danny@micros.hensa.ac.uk or dbhabuta@cix.compulink.co.uk)
```

and will _probably_ cost in the region of £10-£15.

```
STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.
```

2880. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: matija@sirius.ijs.si
Message-ID: <1995Aug26.151830.39@cathy.ijs.si>
Source record: 160127

In article <41mcdt$2gi@newsbf02.news.aol.com>,
Kula Bocca <kulabocca@aol.com> wrote:
>Perhaps, I need to modify one of the Falcon's ports to gain higher data
>rates than 19200 (previously used a 14.4 Sportster for 19.2 access with
>the greatest of ease.) If anyone is using the new 28.8, I'd love to see
>your configs!
You do not need to do any hardware modifications. Here are a few tips:
1) Try different software. I suggest you download Connect and try with that.
Perhaps the terminal emulator you are using was simply not written with
Falcon in mind.

2) Re-install HSMOD. Read the documentation carefuly. Both SCC and DRVIN have
to be installed and in the correct order. If only one of them is active, you
will get crashes.

While I use a 14400 modem (ZyXEL 1496E), the link between my modem and my
Falcon is permanently set to 76Kb/s, so you should not have trouble with
your 28K8 modem.

--
"My name is Not Important. Not to friends.But you can call me mister Important"
- Not J. Important
Matija.Grabnar@ijs.si A Slovenian and a Falcon Atarian
Josef Stefan Inst. Ljubljana Stefan's law: the highest power in the Universe

2881. Re: MultiGEM

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: mparrott@olympic.net
Message-ID: <41o8dn$g55@oly.olympic.net>
Source record: 160128

> Does anyone know anything about MultiGEM? I got it off a local board, and
> set up the install disk. I started the install, and after grinding away at
> the disks for several minutes, it gave me a "Unknown TOS version" error! I
> have TOS 1.0. Whats the deal?

The deal is, that you have a pirated copy of the software; it is a
commercial program that, to the best of my knowledge, hasn't been
supported in several years. I did a review of it once, and the problem
you're having is due to the fact that the copy protection scheme requires
the original disks in order to set up the program. The warning you
received seems to be a generic warning that has little to do with the
actual problem.

So, simply put, it ain't gonna work. And aside from the fact that your
copy is illegal, it really isn't worth the effort; MultiGEM rather stinks
compared to any of the other multitasking utilities available today.

- -
Michael Parrott !!! Proudly Using Atari
mparrott@olympic.net (. .) Computers!
mparrott@delphi.com ((v)) TT030@48Mhz/4/16/630
o-----/m-m-----o
'Hyrashio' on FurryMUCK/FurToonia * Artist Wannabe * Guitarist (Kinda)
- -

--
- -
Michael Parrott !!! Proudly Using Atari
mparrott@olympic.net (. .) Computers!
mparrott@delphi.com ((v)) TT030@48Mhz/4/16/630
o-----/m-m-----o
'Hyrashio' on FurryMUCK/FurToonia * Artist Wannabe * Guitarist (Kinda)
- -

2882. Re: GCC Cross Compiler

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: michi@pluto.ping.de
Message-ID: <QZ83BPH@pluto.ping.de>
Source record: 160129

Hi,

Anders Bostrom (erabosa@lmera.ericsson.se) wrote:
> Hi,

> One short (but maybe difficult) question:

> Is it possible to build a GCC cross compiler Linux (x86) -> Atari ST (mint)
> using the patched source code gcc-2.6.3-mint.tar.gz ?

there is no Linux68k target in the original gcc sources yet, you'll have
to add the Linux68k diffs too. With that, it should be possible to make
the obove mentioned crosscompiler.

cu, michi
--
* | pluto: ATW 800 with 50 MHz PAK3 *
* Michael Plonus, 44143 Dortmund, Germany | on the IO-Host. Current *
* michi@pluto.ping.de | OS: Linux68k 0.9.10 *
* Michael_Plonus@do2.maus.ruhr.de | *

2883. Re: Moving files from Minix to Gem partition

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: michi@pluto.ping.de
Message-ID: <UZ83BSJ@pluto.ping.de>
Source record: 160130

Hi,

Chris Ridd (C.J.Ridd@cs.bham.ac.uk) wrote:
> bjr@EbiCom.net (Brian Roland) writes:
> >Aloha,
> > What do I need to do? I've used ftp under mint to download stuff
> >for my atari. It is all currently sitting on a minix partition and I'd like
> >to move it over to a GEM partition so I can use it under normal TOS. Can
> >I just mv the files from drive e to drive c? Thought it would be a good
> >Idea to ask around...don't want to risk wiping out my whole GEM partition.

> Yes, just move the file from your Minix partition to your TOS
> partition using your favourite method (desktop, mv, whatever - not
> Kobold though)

I sometimes had problems, when I copied or moved *.tar.gz-files from
Minix-FS partitions to TOS partitions. (I did get corupted archives).
The most save way for me was with dd (disk-dump).

cu, michi
--
* | pluto: ATW 800 with 50 MHz PAK3 *
* Michael Plonus, 44143 Dortmund, Germany | on the IO-Host. Current *
* michi@pluto.ping.de | OS: Linux68k 0.9.10 *
* Michael_Plonus@do2.maus.ruhr.de | *

2884. Re: Yet another TAR question...

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: gary@wagner.demon.co.uk
Message-ID: <809478680_OASIS_@wagner.demon.co.uk>
Source record: 160131

In article <246_graham@grasper.demon.co.uk>
graham@grasper.demon.co.uk (Graham Irvine) said:-

>It was none other than Gary Wagner who did write on 24 Aug 95 that ....
> GW> I spent a few hours last night attempting to backup my minix
> GW> partitions, mainly because I have 4 of them and I want to
> GW> compress that a little (I keep adding more as I get rid of my TOS
> GW> partitions, and it's getting silly with 4!)
> GW> I used TAR, and all went well until about the 30th disk when the
> GW> damn thing BUS errored on me :-(I was using the MiNT friendly
> GW> version in the Tools directory at a.a with the options -c -b 2 -L
> GW> 780 -v -z -M Which if I understand correctly is for -c (create) -b
> GW> 2 (block size 2x512=1024) -L 780 (Disk size 780 blocks) -v
> GW> (verbose) -z (compressed) and -M (Multi-volume) . Oh, I forgot '-f
> GW> /a/backup.tgz'
> GW> Anybody had any luck doing this themselves? I'm running MiNT 1.12
> GW> and MinixFS 0.6pl9 (I think)
>
>Nope I use GEMAR and stick everything onto TAPE<G> ...
>
>However I think you're problem might be down to the stack size allocated to
>TAR ... sounds similar to a problem that I have come across copying large
>files between minix and TOS files systems.
>Try running fixstk <size>K on Tar and try again .
>
><Size> try 20 and see if that helps , when you first run it it will report
>the current size which is possible 0 in which case I think this is def. you
>problem. Are the disks minix BTW ? Sorry if that is a silly question as I
>never tried tar onto Floppy..

I was using a TOS floppy, I couldn't see the point in minit'ing a load of
floppy just to put one tar file on each. (I think I might invest in a
second hand tape drive anyway, when I can afford it!)

Thanks for the hint though - I'll try changing the stacksize when I've got
some time to sit down with that pile of disks again :-)

Cheers, Gary

--

My plan is to rid this world of the foul brew they call lager and install
Guinness in it's place... gary@wagner.demon.co.uk

2885. Re: RFD: comp.sys.atari.forsale

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: Lonnie McClure <lmcclure@delphi.com>
Message-ID: <hdFibl3.lmcclure@delphi.com>
Source record: 160132

The precense of a ".forsale" group would also likely result in more people making use of it, than the current setup where posts are intermixed with general ST conversation. When the CFV comes up, you can count on a "YES" vote from me.

2886. Re: Emulate ATARI ST on the PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <xnMjzz7.ari2550@delphi.com>
Source record: 160133

Actually, ST2DOS just writes an IBM compatible boot sector to your ST disks just like the MSDOS boot sector option of DC-Format...

There are other differences between the early ST disk format and the 720kb PC format as well - this being a different distribution and location of FAT sectors. This is why your PC can't read the disk.

You *might* try using Norton Disk Doctor on a backup copy of the disk to make a correction to your disk. I've done this before and have had occassional success.

BTW, there is also a program on the Atari side called something like IBMCVT that will convert your ST disk to a fully IBM FAT compatible disk structure...worth a try!

Ari

2887. Can you tell me about MacMint?

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <xFFDLV4.ari2550@delphi.com>
Source record: 160134

Hi. I vaguely remember seeing some references to a Mac based Atari emulator...

I'd like to know more about it. Having a PC and being an old Atari ex-patriot and now falling for my 40meg RAM PowerPC at work, I'd might be interested in this product.

Thanks.

Ari

Interactive Marketing Associate @ Wunderman Cato Johnson NY

2888. Re^3: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <886_9508261702@genesplicer.org>
Source record: 160135

Re: _NVDI vs Warp9_, Jesper Kock wrote to All on 24 Aug 95:

>> What is the newest version of Warp 9 anyway? Is it still supported?
JK>
JK> I think the newest full release is v3.80 . But i dont think its
JK> supported anymore. Correct me if im wrong in any of the above points.

Correct, except the latest Falcon and TT versions is 3.81.

* LED v1.31 * Freq ATARINET @ 1:209/745 and supplement your Atari diet!

2889. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <887_9508261702@genesplicer.org>
Source record: 160136

Re: _Falcon and 28.8 Modems_, Kula Bocca wrote to All on 25 Aug 95:

KB> Perhaps, I need to modify one of the Falcon's ports to gain higher data
KB> rates than 19200 (previously used a 14.4 Sportster for 19.2 access with

No, the Falcon does speeds up to 115200 right out of the box.

KB> the greatest of ease.) If anyone is using the new 28.8, I'd love to
KB> see your configs!

Set STalker to 38400 (the highest rate in common with USR modems that it currently supports). Set up STalker for hardware (RTS/CTS) flow control, and make sure your modem is also set up that way.

Put DRIVIN.PRG and SCC.PRG, in that order, last in your AUTO folder, and configure SCC to the following settings:

Drivin: ON SCC: 0
OFF 0
OFF
OFF
0
ON
OFF
OFF
65534
2048
u
u

Now, many of those will work with other settings, and your mileage may vary and all that, but this is what I use on my BBS and with STalker, and I have no problems getting CONNECT speeds up to 33600 (my USR Courier goes that high).

* LED v1.31 * Get off that Atari diet - Freq ATARINET @ 1:209/745 and pig out!

2890. Amiga is back...Atari

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: Bill.Pike%79@crystals.aloha.or.us
Message-ID: <457_9508262045@crystals.aloha.or.us>
Source record: 160137

```
d > Sorry, could not help it. In 1986 I chose an Amiga over an
d > ST. In retrospect I am not so sure it was a good
d > decision...Atari is at least still alive! Now I am a stinking
d > clone owner. *sigh*

Hey you do have to admire old Wild Bill Gates. He has suckered all them Messy
DOS users into doing what all the Atari, Amy, and Mac users have been doing fo
r 10+ years and charging them 100+ clams to do it. On top of that he has convi
nced then that what he is peddleing is the latest technology.

Isn't it interesting that Microsoft is taking 50megs of disk space and 16meg o
f ram to do what Atari and Amy and Mac accomplish in 200-500k and 1 meg of ram.
They flout that as major progress and people are buying it.

Like PT Barnam is quoted,"There is a sucker born every minute."

... EUNUCHS UNITE...You have NOTHING to lose!!
___ Mountain Reader II - #00000043
```

2891. Re: Convert samples to .au format?

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: s9205525@otto.bf.rmit.edu.au
Message-ID: <41mfsk$qmp@aggedor.rmit.EDU.AU>
Source record: 160138

```
: If you are using a Falcon030, try SuperSam. It will save files in .au format

I'm not unfortunately, i need one for an STe.

--


__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

s9205525@otto.bf.rmit.edu.au
```

2892. Re: Substation Game

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: carl@hender.dungeon.com
Message-ID: <809466246_OASIS_@hender.dungeon.com>
Source record: 160139

In article <808779380_OASIS_@tachyon.demon.co.uk>
frank@tachyon.demon.co.uk (Frank Charlton) said:-

>>I got my version of STARDUST from Daze just two week's ago.
>>
>>Are you sure ?
>
>Yep. They're not developing or marketing any new titles, and they're selling
>existing stuff cheap - including StarduST for 5 pounds.

Stardust is out of this world, in more ways than one. I believe 16/32 are now
selling Stardust. It will still sell for 6ukp, don't miss this offer. I
didn't. BTW Stardust running on a Falcon with SVGA is ultra fast.

--

See ya,

Carl Hender
|-=-|
| Falcon4Mb/605HD/SVGA. carl@hender.dungeon.com |
| VHF/UHF+HF(all mode) <PGP Key available> |
|-=-|

2893. re: printer drivers

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2384rcain@nest.demon.co.uk>
Source record: 160140

```
On 26 Aug 95 shammass@expert.cc.purdue.edu wrote:
s> Hello i just got my hands on an atari st 1040 and installed a
s> Canon Bjc-70 printer to it but i need some printer drivers. Any
s> suggestions as to where i could find them as in an ftp site or
s> bbs would be greatly appreciated. It can emulate IBM proprinter
s> or Epson LQ printers.

Well, you just use a driver for one of these then - you should be able to
find oodles of LQ drivers.

Roger
rcain@nest.demon.co.uk

--
```

2894. Re: 1040 STE or Mega ST4?

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_303f4526_Claes.Holmerup@p5.dada.ct.se>
Source record: 160141

To: m152244@proffa.cc.tut.fi

Hi there,

In a message of <25 Aug 95 10:59:58>, Monkala Kari (2:200/427.1) writes in
area 'COMP.SYS.ATARI.ST':
> The other subject is that the oldest STEs had some problems with HD
> so if you are going to get an HD it is better to test it with your
> machine. But if the STE is not 89-90 -model, it should have no
> problems.

The problem with the faulty DMA chip is solved quite easily - just by
exchanging the DMA chip to the one that was actually made for the STe.
Atari managed to place the wrong DMA chip in a whole series of motherboards
(the chip was made for the old ST/f/m machines) and this makes the hard disk go
nuts. The sad part is that for a period of time all these machines were known -
because of the serial number - but in the end of the STe era there could be
faulty motherboards in any of the new machines as well, so it's not safe to
assume that it's only a limited series any more. If you intend to buy an STe
and want to use a hard disk, just open the computer and check which DMA chip is
present (U300) - it should never be C025913 in an STe, but rather 398739-001A.
Another chip that has caused problems in some cases is C100110-001 - this one
was made for the STe, but it doesn't work as it should in all machines and in
case of any harddisk problems, it should be exchanged to 398739-001A (this one
should work perfectly in all STe's).

Have a nice day,

Claes

e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also

2895. Re: Atari Corp

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_303f46e1_Claes.Holmerup@p5.dada.ct.se>
Source record: 160142

To: ddupras@mathworks.com

In a message of <25 Aug 95 14:49:38>, -Unknown- (2:200/427.1) writes in area 'COMP.SYS.ATARI.ST':
> Is HiSoft (Michtron) still in business? Are they carrying new Atari
> titles? I remember them from the days of Time Bandit... does anyone
> have a phone number?

Sure, here is HiSoft's adress etc:

HiSoft
The Old School, Greenfield
Bedford MK45 5DE UK
Tel: +44(0)1525 718181
Fax: +44(0)1525 713716

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

2896. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <4d0_9508271436@flight.org>
Source record: 160143

A giant chicken in the guise of Maarten van den Berg clucked:

> >> Sorry, what exactly is STonX and where it is available?
> >
> >Its an STe emulator for Unix running Xwindows. Its still in beta stages,
can't
> >wait to get the damn thing working... I got my copy from ftp.fu-berlin.de in
> >atari/stonx/
>
> AH ! Great ! Now it should be possible for me to run ST software.
> Running MiNT and Xwindows on a Falcon that is. ;-)

I thought about that, it needs at least 8mb RAM, 14 is better, it also does
proccessor emulation, so it would be pretty slow on a non-accelerated Falcon.
Get the source, compile it, and tell us what happens...

---
* Kivi (unregistered) 1.41 *
------------------------------ -//- ----------------------------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
------------------------------ -//- ----------------------------

2897. eMail address for Migraph

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <41mb9o$psb@jazz.iinet.com.au>
Source record: 160144

G'day fellow Atari users, can anyone tell me if MIGRAPH have an eMail address. If so, can you pass it on to me.......

Thanks in advance, regards

--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

2898. Re: E-magics Unitor II wanted

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: pnf@dana.ucc.nau.edu
Message-ID: <41mt9q$koa@ruby.ucc.nau.edu>
Source record: 160145

Peggy N. Ferrin (pnf@dana.ucc.nau.edu) wrote:

: --

: Hello all,

: I'm looking for someone with a used Unitor II that they
: would want to sell me. Please e-mail me your asking
: price.

: Take care,

: _-ARIK-_ Implosion Studios at pnf@dana.ucc.nau.edu
:

--

2899. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: jon@powerslv.demon.co.uk
Message-ID: <19950826.182657.92@powerslv.demon.co.uk>
Source record: 160146

In message <41mcdt$2gi@newsbf02.news.aol.com> Kula Bocca wrote:

> Hopefully a fellow Falconeer can guide me in the right direction!
>
> I'm trying to get a USRobotics 28.8 Sportster modem working with my
> Falcon. Using STalker with the modem on the TT/MSTe Modem 2 Port, I can
> only manage connection to remote modems at 9600 baud or less. I have
> tried with and without hardware handshaking. I've also tried different
> combinations of serial fixes (HSMODEM, FASTXSER, DRVIN & SCC.) Not sure
> what could be wrong... have also tried many different software settings
> (hell, I used to run a BBS, I thought I knew how to setup a modem!) :)
>
> Perhaps, I need to modify one of the Falcon's ports to gain higher data
> rates than 19200 (previously used a 14.4 Sportster for 19.2 access with
> the greatest of ease.) If anyone is using the new 28.8, I'd love to see
> your configs!

It might be worth checking with USR that you've got a good Sportster;
there was a batch which went out a few months ago with dodgy ROMs (IIRC).
USR are replacing them gratis; try getting in touch with them (sorry, don't
know their US phone no. or email address.)

--
Cheers __
| /\ |\ |
\/ \/ | \|

2900. Re: 1040 STE or Mega ST4?

Newsgroup: comp.sys.atari.st
Date: 1995-08-26 00:00:00 UTC
From: jon@powerslv.demon.co.uk
Message-ID: <19950826.180325.44@powerslv.demon.co.uk>
Source record: 160147

In message <41cumh$emn@draco.bison.mb.ca> Paul Linton wrote:

> G'day all. I've been running Cubase 3.11 on an ol' 1040 ST with TOS 1.0.
> I've been happy with the combo, but I really could use more memory and
> maybe a faster machine. There is a used 1040 STE and a Mega ST4 for sale
> in town, and I'm just wondering what would be a better choice? I'd be
> using it for MIDI work only. The STE has only 1 meg, but I could add a 4
> meg SIMM, right? Any insight would be appreciated. Thanks!

If you're only interested in running Cubase and assorted ancilliary programs, then my advice would be to go for the Mega4 - the advantages of the e and TOS 1.62 are worth far less in the music game than the 4MB of memory. If you want to speed Cubase up, lash out on a copy of NVDI 2.5 - System Solutions in the UK are knocking it out at UKP30. The merits and otherwise of NVDI and Warp9 have been debated at length recently; personally I've found Cubase runs *very* happily with NVDI, and in a timing-critical system such as a MIDI sequencer, I'd trust a VDI accelerator far more than a speeded-up processor. All IM(NS)HO, of course.

It may also be worth pointing out that second hand Sound Tools systems keep turning up; if you're interested in digital audio, a preloved Sound Tools is probably going to be the cheapest way into it - and you *must* have a Mega for it to run.

If you buy the Mega and can't get on with it, drop me a line and I'll swap it for my 4MB STe, and pay postage!

--
Cheers __
| /\ |\ |
\/ \/ | \|

2901. Re: Moving files from Minix to Gem partition

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <251_graham@grasper.demon.co.uk>
Source record: 160052

It was none other than C.J.Ridd@cs.bham.ac.uk who did write on 25 Aug 95
that .... CJR> The U: drive ("Unified") contains links to all drives, A: B: and
CJR> so on. It also contains some special directories like dev (for
CJR> devices), shm (for sharing memory between programs), and pipe
CJR> (for inter-process communication).

moving off on a slight tangent to that point . Is there any way to stop
the annoying searching and warning on no disk inserted in drive A and Drive B
when you do a cd / to the root of the unified file system ?
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

2902. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <41om4i$ah2@blackice.winternet.com>
Source record: 160053

> kulabocca@aol.com (Kula Bocca) writes:
> Hopefully a fellow Falconeer can guide me in the right direction!
>
> I'm trying to get a USRobotics 28.8 Sportster modem working with my
> Falcon. Using STalker with the modem on the TT/MSTe Modem 2 Port, I can
> only manage connection to remote modems at 9600 baud or less. I have
> tried with and without hardware handshaking. I've also tried different
> combinations of serial fixes (HSMODEM, FASTXSER, DRVIN & SCC.) Not sure
> what could be wrong... have also tried many different software settings
> (hell, I used to run a BBS, I thought I knew how to setup a modem!) :)
>
> Perhaps, I need to modify one of the Falcon's ports to gain higher data
> rates than 19200 (previously used a 14.4 Sportster for 19.2 access with
> the greatest of ease.) If anyone is using the new 28.8, I'd love to see
> your configs!
>
>
>>>>

Yes, with STalker you will have to select the 'Other' port to
be able to set the speed up to 38.4 or 57.6. I don't use any serial fixes
in the AUTO folder and I connect at 28.8 most of the time. Once in a
while, it will only get to 26.4 or 24 on Long distance calls. Oops,
FPATCH2.PRG, does that have a serial fix in it? I think so.

Rich Mier

2903. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: kulabocca@aol.com
Message-ID: <41os6d$dc@newsbf02.news.aol.com>
Source record: 160054

Thanks Rich and Terry for the advice... I'll see what happens!

Kula

2904. Re: Problems with Chimera

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <41oefg$p59@due.unit.no>
Source record: 160055

Martin.Byttebier (ping1030@ping1030.ping.be) wrote:
: When using CHIMERA I accountered several problems.

:
: 4) It is not possible to disconnect through the normal way.
: When I do try this I get the message "kill: can't find kill".
:

I also have this problem.

: 5) Most of the time I can't quit X-windows with the Fvwn exit command.
: When I try this to leave X-windows this way the computer sometime's
: hangs up.

Me too. If you enable memory/protection (68030 -> only) this will work OK,
but this introduces numerous other problems...

:
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

2905. TTRAM problem solved!

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: aa414@FreeNet.Carleton.CA
Message-ID: <DDyG6z.Gq5@freenet.carleton.ca>
Source record: 160056

Hi,
Thanks to everyone who replied to my plea. The problem with the TTRAM I beleive was with the type of RAM. When I use a 3chip 4x9 simm, it wouldn't work, but 4x8 did.

Nima

--
/\/\ Nima Montaser \ /\/\
/\/\ |=> aa414@freenet.carleton.ca /\/\

2906. Re: Cubase:questions and WTB

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: plug@pavilion.co.uk
Message-ID: <809522380_OASIS_@pavilion.co.uk>
Source record: 160057

In article <FHUQCJUXUP@dksoft.ping.dk>
kim@dksoft.ping.dk (Kim Andersen) said:-

>In <Pine.SOL.3.91.950814175144.8560C-100000@ccserver> Geoffrey Walton Allen wrote:
>
>>
>> Hi everyone,
>> I've just entered the world of MIDI and the only thing preventing me
>> from becoming a drum and bass superstar:) is my cruddy sequencer.
>> Will Cubase 2.0(Audio? 3.0? Pro?) run on an Atari 520 ST with 1meg
>> and a single sided drive? And if so, do any of you have a copy you'd
>> be willing to part with?
>>
>
>I doubt you will be able to put all the needed files to a single side
>floppy drive. If i remeber correctly it nearly fits on a 720kb (doubble
>side) floppy. Thats for minimum use ofcouse.

To run Cubase (non-audio) really well you are going to need 2mb of Ram or
more, 1mb is a little cramped. To run Cubase Audio well you will need a
Falcon, with its DSP chip, and 14mb of ram to have a decent audio buffer
size. To get good information and ongoing discussion about Cubase and
access to some of the programmers who regularly contribute, send an e-mail
to majordomo@.mcc.ac.uk leave the subject line blank and write this
as your first line of the letter:

subscribe cubase-users <your e-mail address>

(Don't include the angle brackets)

Regards,

Richard.

--

---
plug@pavilion.co.uk | "I don't care to belong to any social |
(richard thomas) | organisation that will accept me as a member" |
| (Groucho Marx) |

2907. Re: Wich type drive in Megafile 30?

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DDysF9.6u4@crash.cts.com>
Source record: 160058

Robert Wills (cj439@FreeNet.Carleton.CA) wrote:
: Which type drive mechanism did Atari use in the Megafile 30?
: (MFM, RLL, IDE, SCSI?) I have outgown 30 Megs, and am wondering
: if I can put another drive in beside or instead of, the 30.
: In case they used different types, how can I tell the difference
: in one type and another?

The Megafile-30 uses a RLL mechanism, and most are Seagates (which suck). Any RLL drive should work, but keep in mind RLL drives are no longer manufactured and any you buy will be refurbished or used.

Some extra info... The Megafile-30's are based on the Adaptec ACB-4070 architechture.

I recommend selling your M30 and buying a ACSI-to-SCSI host adapter (ICD preferrably) and a SCSI drive. They are far faster than RLL's and come in outlandish sizes for little money (compared to a RLL). You'll be glad you did.

Rich

2908. Re: Calamus Sl

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: cfav1@leonis.nus.sg
Message-ID: <41pk8n$ic3@nuscc.nus.sg>
Source record: 160059

Arne Ringdal (arneri@login.eunet.no) wrote:
: Can anyone tell me how I can get *fresh* information about Calamus
: software and hardware.
: Bulletin Board Systemes, Conferences, magazines and so on

: Please answer either by entering a message og contact us

: Fax: +47 52816588
: E-Mail arne.ringdal@login.eunet.no
: og andreasr@rol.bbs.no

You might contact DMC Publishing, Canada. Off-hand, I can only remember
their email address: dmcpublish@genie.geis.com

Regards.
--
Victor Pang Electronic Music Laboratory MultiMedia Studio
cfav1@leonis.nus.sg The Centre For The Arts 1 Rochor Canal Road
National University of Singapore #04-22, Sim Lim Square
Kent Ridge Singapore 0718
Singapore 0511 Telephone: 339-1835
Telephone: 772-2492/3 Telefax: 339-2680

2909. Question about Atari 520 ST

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: 917254@edna.swin.edu.au
Message-ID: <41pp0h$cvb@lucy.swin.edu.au>
Source record: 160060

I have been told that the computer that I have posted about.
I would happily hear from people who have software sites, I would like to
find some graphics drawing packages, and a chess game.

Ron.

2910. re: e-mail address of mark matts, author of splitter

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2385dbrewood@nest.demon.co.uk>
Source record: 160061

In a message of 27 Aug 95 efac001@alpha.qmw.ac.uk (0) wrote to All :

e> Mark Matts has now left the Atari scene (sometime in September last
e> year), and has left the computing scene for a couple of years.... so
e> his previous e-mail address is no longer valid.

He does still have his Demon account, but rarely checks it with his PC.

Daron - dbrewood@nest.demon.co.uk

--
Remember the NeST UUCP Gate at 90:100/106@nest.ftn

--

2911. Cursor keys in CoNnect 2.46

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <41pv0r$iri@gti.gti.net>
Source record: 160062

I am using the english version of ConNect 2.46, and lately have noticed
a very annoying habit that changes my cursor keys from VT220 numeric
to VT220 application.

What happens is I save my setup for 8 bit VT220 and numeric cursor keys,
but at some point in time, it switches into application mode. This is
mildly annoying, especially when running Lynx, as I have to keep going
back to the setup menu and changing it around.

The same thing also happens for character set. I often access a VAX running
VMS, so have the character set at VTxxx, but each of the banks
is set for ASCII. Again, at some point, bank G1 changes into graphic
character set.

Does this happen to anyone else? How can I stop it from happening?

Thanx

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

2912. 1040/hard drive for sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: plug@pavilion.co.uk
Message-ID: <809536234_OASIS_@pavilion.co.uk>
Source record: 160063

Sorry to be posting "for sales" here but where else is there for Atarians?
Anyway here we go...

1040 STF and Supra 30mb Hard drive (no monitor)

Make me an offer

--

---

plug@pavilion.co.uk | "I don't care to belong to any social |
(richard thomas) | organisation that will accept me as a member" |
| (Groucho Marx) |

2913. Re: Problems with Chimera

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: sasmesba@kingcong.uwaterloo.ca
Message-ID: <DDz39y.6Bz@novice.uwaterloo.ca>
Source record: 160064

In article <41p5ma$v7o@einstein.ebicom.net>,
Brian Roland <bjr@EbiCom.net> wrote:
>Martin.Byttebier (ping1030@ping1030.ping.be) wrote:
>: When using CHIMERA I accountered several problems.
>
>
>: 4) It is not possible to disconnect through the normal way.
>: When I do try this I get the message "kill: can't find kill".
>
>I've found that one way to disconnect is to open the tcsh window
>and issue the command "hangup". The module on the X-windows menu
>doesn't work on my STe either...but the alias command in tcsh seems
>to work fine. If hangup doesn't work...type alias and you'll see
>a list of commands...I remember it being hang-something. You can
>also use the wat command to establish a connection from the shell.
>
>Brian
>
SORRY folks - the Disconnect menu option never did work - I meant
to fix that before I put the disks together but we were in a bit
of a rush!. The hangup alias in a tcsh window does work and wat
is a substitute for 'Connect' from the menu. The reason it is
wat is because I was using it to connect to the University of Waterloo.

All this stuff will be fixed in the next update (which should be soon)

Sam

2914. Re: Virus protection for the Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30405f54_Claes.Holmerup@p5.dada.ct.se>
Source record: 160065

To: sstearns@river.biddeford.com

In a message of <26 Aug 95 04:19:22>, Steven W. Stearns (2:200/427.1) writes
in area 'COMP.SYS.ATARI.ST':
> Can anyone recommend a good virus protection program for use with a
> 1040ST?

I'd recommend UVK (Ultimate Virus Killer) from Douglas Communications.

Best regards,

Claes

```
***************************************************************
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
***************************************************************
```

2915. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_30406127_Claes.Holmerup@p5.dada.ct.se>
Source record: 160066

To: kulabocca@aol.com

In a message of <26 Aug 95 07:45:33>, Kula Bocca (2:200/427.1) writes in area 'COMP.SYS.ATARI.ST':
> I'm trying to get a USRobotics 28.8 Sportster modem working with my
> Falcon. Using STalker with the modem on the TT/MSTe Modem 2 Port, I
> can only manage connection to remote modems at 9600 baud or less. I
> have tried with and without hardware handshaking. I've also tried
> different combinations of serial fixes (HSMODEM, FASTXSER, DRVIN &
> SCC.) Not sure what could be wrong... have also tried many different
> software settings (hell, I used to run a BBS, I thought I knew how to
> setup a modem!) :)
> Perhaps, I need to modify one of the Falcon's ports to gain higher
> data rates than 19200 (previously used a 14.4 Sportster for 19.2 access
> with the greatest of ease.) If anyone is using the new 28.8, I'd love
> to see your configs!

There are no hardware modifications of the port, but you'll need HSmodem (the Falcon version consists of two programs in the AUTO folder: DRVIN and SCC).
Also make sure that you don't run the serial CPX that came on your language disk - it should be placed where it belongs - in the trash!
I run a Sportster 28800 with no problems at all on my Falcon, so it should work on yours too.

Best regards,

Claes

```
***************************************************************
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
***************************************************************
```

2916. Re: Wich type drive in Megafile 30?

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3040651b_Claes.Holmerup@p5.dada.ct.se>
Source record: 160067

To: cj439@FreeNet.Carleton.CA

In a message of <26 Aug 95 18:42:50>, Robert Wills (2:200/427.1) writes in
area 'COMP.SYS.ATARI.ST':
> Which type drive mechanism did Atari use in the Megafile 30?
> (MFM, RLL, IDE, SCSI?) I have outgown 30 Megs, and am wondering
> if I can put another drive in beside or instead of, the 30.
> In case they used different types, how can I tell the difference
> in one type and another?

Hi Robert,

The drive they used was RLL. If I remember correctly, you can also use MFM - I
seem to remember that the interfaces should be compatible, but one of them is
faster (I don't remember which one).
However, RLL and MFM drives are no longer manufactured, so your only chance to
get hold of them is buying used stuff or at some surplus sale.
I would get a Link II SCSI interface and a SCSI harddisk instead, since these
are available without any problems.

Best regards,

Claes

```
***************************************************************
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
***************************************************************
```

2917. TOS 1.6?

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: aa860@ccn.cs.dal.ca
Message-ID: <DDz61M.Bx8@cs.dal.ca>
Source record: 160068

I've just switched to an STE running TOS 1.6 and am curious what the bugs
in it are so that if they occur I will know its them and not my machine
dying! The only hint I've had so far is the Poolfix program whose notes
say the bug is rare. On the other hand others have told me 1.62 fixed
some bugs but they don't really know what they were.
I look forward to some poetic waxing from a die hard Atarian let loose
with an opportunity to both praise and complain at the same time!

--

Steven Slater "Implicit Listening"
aa860@ccn.cs.dal.ca Mon. 8-9PM
6209 Allan St CKDU 97.5 FM
Halifax, NS B3L 1G8
Canada Librarian for Nova Scotia Atari
902-492-0609 (h) Computer Users Group

http://www.ccn.cs.dal.ca/~aa860/Profile.html my site
http://www.ccn.cs.dal.ca/Media/CKDU/ckduindex.html CKDU-M's site
http://www.ccn.cs.dal.ca./Technology/NSACUG/NSACUG.html NSACUG's site
"""

2918. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FH2OBCAFUP@data.rhein-main.de>
Source record: 160069

>Hopefully a fellow Falconeer can guide me in the right direction!
>
>I'm trying to get a USRobotics 28.8 Sportster modem working with my
>Falcon. Using STalker with the modem on the TT/MSTe Modem 2 Port, I can
>only manage connection to remote modems at 9600 baud or less.

I use CoNnect, Upoint and CoMa on Falcon's Modem2. No Problems.
(RTS/CTS-Handshake working at any Programm)
HSModem is installed. (First you must copy DRIVIN.PRG, second SCC.PRG
into your Autofolder!) SCC's setting is korrect?
Serial speed ZyXEL <-> Falcon/Modem2 is locked by 76800 Bd
16K8, 19K2 conections all time ready.
I think it's only a problem by your hsmodem/modemsetup.

STalker ? I dont now..

regards
Robert

--

* * * robscha@data.rhein-main.de Tel/Fax/Modem: +49 (0)6103-67197
* * * Robert Schaffner@OF2.maus.de
* * * Machines: F030, 2 * 520ST, 64Bit-Jaguar LYNX 1 + 2, PC486
* * * Betatest: CrazySoundsII, Papyrus, Twilight, Pixart3
* * * GSZRZ, CoNnect, VideoText

2919. serial patch?

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: ae900@FreeNet.Carleton.CA
Message-ID: <DDzE13.Fy1@freenet.carleton.ca>
Source record: 160070

Is there some kind of patch software needed in order to take advantage of a 14.4 modem with a TOS 1.0 1040STf (using Flash 1.6)? Will the "19200" setting for baud rate work?

RMS

2920. Screen Dump to HP Laser...

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <41qemf$cel@Einstein.EbiCom.net>
Source record: 160071

Aloha,
Anyone know if there is a TOS patch out there that allows the GEM
desk top to dump to HP Laser printers (HPL 5 Printer Language)? This option
doesn't work with either of my printers (the other is an LQ-500) and I
think I read somewhere this could be changed to suit your printer.

Thanks,
Brian

2921. Windows on Supercharger

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <41qfu8$cel@Einstein.EbiCom.net>
Source record: 160072

Aloha,
I've an old supercharger (1.05 Software)that I rarely ever use...
but it does still work. Just for kicks I booted it up the other day, and
found myself questioning its usefulness this day in age. So, here's a few
questions...

1. Can a 1meg supercharger run Windows 3.1? I have used 3.0 in protected
mode before, but didn't keep it in the setup because it wasn't my own
registered copy of Windows (I hate pirates). It didn't want to multi task,
but it would run most of the Windows stuff I borrowed to experiment with.

2. Has anyone found a way to get the Supercharger to look at a CD Rom?
I have a Chinon 525 and Extendos. DOS looks at all my partitions except
the CD. Yes...the CD drive letter is after the DOS partition...so might
it read it if I could find a program that swaps drive letters around? I
had an ICD accessary that would do this...but when I switched to an STe
it refused to run on TOS 1.62.

3. Anyone succeded in getting a SuperCharger to run WinSok? If not...
anyone know of a PPP package for DOS? A DOS netscape or Mosaic perhaps?
With only 1 meg of ram...I'd really rather stay away from Windows.

4. What is the latest DOS you've managed to get installed on your
SuperCharger? I'm still using DOS 4, and wondering if it is possible
to upgrade to the latest DOS.

Thanks,
Brian

2922. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <12d_9508271149@genesplicer.org>
Source record: 160073

Re: _Falcon and 28.8 Modems_, wrote to All on 26 Aug 95:

> Yes, with STalker you will have to select the 'Other' port to
> be able to set the speed up to 38.4 or 57.6.

STalker directly supports the Modem2 port.

> Oops, FPATCH2.PRG, does that have a serial fix in it? I think so.

Yes, you definitely need FPATCH2, but you still need a serial fix, such as
HSModem.

* LED v1.31 * Freq ATARINET @ 1:209/745 and supplement your Atari diet!

2923. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <12e_9508271149@genesplicer.org>
Source record: 160074

Re: _Falcon and 28.8 Modems_, Matija Grabnar wrote to All on 26 Aug 95:

MG> 1) Try different software. I suggest you download Connect and try with
MG> that. Perhaps the terminal emulator you are using was simply not written
MG> with Falcon in mind.

STalker works fine at high speeds on the Falcon.

MG> 2) Re-install HSMOD. Read the documentation carefuly. Both SCC and DRVIN
MG> have to be installed and in the correct order. If only one of them is
MG> active, you will get crashes.

I don't know about crashes, but yes, DRVIN has to be first.

MG> While I use a 14400 modem (ZyXEL 1496E), the link between my modem and
MG> my Falcon is permanently set to 76Kb/s, so you should not have trouble
MG> with your 28K8 modem.

That won't work on his Sportster, because USR modems don't do 76k. They do
38.4k, 57.6k and 115.2k, but since the highest of those that STalker also
supports is 38.4k, that's what he needs to use.

* LED v1.31 * Freq ATARINET @ 1:209/745 and supplement your Atari diet!

2924. Re: SuperBoot and G+DOS

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: mud08@cc.keele.ac.uk
Message-ID: <41qp22$gig@gabriel.keele.ac.uk>
Source record: 160075

```
: Scrap your G+Dos and use G+Plus which doesn't need to be the first in
: line. Also SuperBoot (v8.1) does not need to be the first program in auto
: folder to work properly. Simply hide the files from SuperBoot via the
: "hide" function built into the super_cs.prg.
: ^--

Even better, get NVDI.

Richard.

--

Richard Evans | JANET | mud08@keele.ac.uk
```

2925. Atari World in Scandinavia

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_3040e9f3_Sven.Bornemark@p56.dada.ct.se>
Source record: 160076

Hi Carl,

> Could you give me the _latest_ prices for an Atari World
> subscription?
> Thanks for spreading this magazine in the Scandinavia!

My pleasure! Read on:

ATTENTION ALL SCANDINAVIAN ATARI USERS!

Subscribe to English monthly Atari magazine

A T A R I W O R L D

Sven Bornemark Musik handles Nordic subscriptions
for this superb mag, written by former ST Review
staff.

One neat trick is that you can subscribe WITHOUT
or WITH Readers Disk, and also on a quarterly or
annual (yearly) basis.

==========
Here are the *Swedish* prices:
==========
3 issues without Readers Disk : SEK 140:-
3 issues with Readers Disk : SEK 190:-
13 issues without Readers Disk : SEK 560:-
13 issues with Readers Disk : SEK 760:-

Back issue (magazine only) : SEK 60:-
Readers Disk (each) : SEK 30:-
==========
Pay to postgiro account *23 59 59-4*

==========
Here are the *Norwegian* prices:
==========
3 issues without Readers Disk : NOK 120:-
3 issues with Readers Disk : NOK 160:-
13 issues without Readers Disk : NOK 480:-
13 issues with Readers Disk : NOK 640:-

Back issue (magazine only) : NOK 50:-
Readers Disk (each) : NOK 25:-
==========
Pay to postgiro account *0806 1903977*

==========
Here are the *Danish* prices:
==========
3 issues without Readers Disk : DKK 110:-
3 issues with Readers Disk : DKK 140:-
13 issues without Readers Disk : DKK 440:-
13 issues with Readers Disk : DKK 560:-

Back issue (magazine only) : DKK 50:-
Readers Disk (each) : DKK 25:-
==========
Pay to postgiro account *015-3087*

==========
Here are the *Finnish* prices:
==========
3 issues without Readers Disk : FIM 85,-
3 issues with Readers Disk : FIM 110,-
13 issues without Readers Disk : FIM 340,-
13 issues with Readers Disk : FIM 440,-

Back issue (magazine only) : FIM 40,-
Readers Disk (each) : FIM 20,-
==========
Pay to postgiro account *800053-1092211*

Please state clearly:

1. What issue your subscription should begin with,
ie "issue 5/September".

2. Your name and address (makes life so much easier
for me!).

A letter or email confirming your order won't hurt
either.

As a bonus you'll also receive a Scandinavian
Supplement (with Swedish text and ads).

Stay in touch with the REAL world - ATARI WORLD!

Best regards

-Sven-
Sven Bornemark Musik
Lergodsv 79, S-238 40 OXIE, Sweden. +46-40 54 54 54
sven@dada.ct.se | 2:200/136.56 | 90:1102/116.56
Hot software from the cold north

2926. Wanted

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9508271350372606@muskrat.com>
Source record: 160077

I have a User on my BBS that has the money for another computer, he wants to buy an Atari MegaSTe 4/50. Please send me E-mail at starlord@muskrat.com with your asking price. I will relay it to him, he want the machine NOW! if not sooner!
Please include your phone number in e-mail.

2927. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_304091d0_Jesper.Kock@kockens.ct.se>
Source record: 160078

Hello android Bocca! The 26.08.95 you talked about "Falcon and 28.8 Modems",and
my reply is:

> I'm trying to get a USRobotics 28.8 Sportster modem working with my
> Falcon. Using STalker with the modem on the TT/MSTe Modem 2 Port, I can
> only manage connection to remote modems at 9600 baud or less. I have

Have you changed the portspeed in STalker to 38400!!!??
You cant run a 28.8 with 19200 setting.

> Perhaps, I need to modify one of the Falcon's ports to gain higher data

No. That is not needed on a Falcon.

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

--
My towel stinks...WHY..????

2928. Re^2: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_30409267_Jesper.Kock@kockens.ct.se>
Source record: 160079

Hello android Feldman! The 26.08.95 you talked about "TOS question",and my reply is:

> What's this? TOS 1.62 never existed? Bah! My STe had TOS 1.62...

Sure it existed. I have it to :-)

> It might of only been available on US machines but it did indeed exist!
>

I have a Swedish machine. With Swedish TOS 1.62

So its not only US.

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

--
Mr Spocks brain - Oh what a pain im going insane.

2929. Re: TOS 4.9x programer searched!

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30407294_Magnus.Kollberg@p11.straight.ct.se>
Source record: 160080

In a message Maarten van den Berg wrote to All :

MvdB> Claus, are you considering joining them ?
MvdB> Rejoice ! Justice after all. There may be hope left for us all !
MvdB> Keep up the good work.
MvdB> P.S. do us all a favor and build SED into TOS 5.xx ;-)

And someone Winx. :)

cheers,
Magnus Kollberg

2930. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <41p1ci$6ah@golem.wcc.govt.nz>
Source record: 160081

] What's this? TOS 1.62 never existed? Bah! My STe had TOS 1.62...
]
] The differences between TOS 1.62 and TOS 1.6 were very minor - mainly
] bug fixes like fixing the AES/VDI window handles, the memory pool bug,
] etc.
]
] It might of only been available on US machines but it did indeed exist!

Nup, my UK STe has TOS 1.62 as well, AFAIK, there were also all the
other versions, (German, French....) of 1.62.

There were only 2 changes. They got rid of that stupid bug that
caused the desktop to be unable to boot up in Medium resolution without
hacking DESKTOP.INF or using a patch, and fixing the problem requiring
POOLFIX. My nice new STe, (although it had a stuffed audio pin
on the RF out which Roger fixed, as well as a dodgy SIMM port, which
he also replaced all of, which now contain a nice 4meg :) came with
UK-TOS v1.92 back in, oh, I'd say late 1990/early 1991.

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2931. Re: Problems with Chimera

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <41p5ma$v7o@Einstein.EbiCom.net>
Source record: 160082

Martin.Byttebier (ping1030@ping1030.ping.be) wrote:
: When using CHIMERA I accountered several problems.

: 4) It is not possible to disconnect through the normal way.
: When I do try this I get the message "kill: can't find kill".

I've found that one way to disconnect is to open the tcsh window
and issue the command "hangup". The module on the X-windows menu
doesn't work on my STe either...but the alias command in tcsh seems
to work fine. If hangup doesn't work...type alias and you'll see
a list of commands...I remember it being hang-something. You can
also use the wat command to establish a connection from the shell.

Brian

2932. Re: Geneva 004 and Neodesk 4.04 Updates?

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <41p1mp$6ah@golem.wcc.govt.nz>
Source record: 160083

] Are these on any ftp sites yet? I would rather download them
] then wait the 4-6 weeks for a patch disk if I order them. I am

I ordered my update the other day, Dan was surprised how quickly I'd ordered as they'd only posted the letter about 5 days previous, (unusually fast for air-mail), and he reckoned that being so flat-out at the moment, it's far quicker to get them via mail than email at the moment. Everything I've ordered from Gribnif has turned up very quickly, (with the exception of my pre-ordering Neodesk 4 by about 4 months, my problem, not theirs :) They're certainly one of the many quick & helpful Atari companies still going & via the internet....

] BTW, after I move I will try and get some updates to the TAF
] MintX/Chimera distribution out the door and I will be working
] hard on a GEM WEB browser now that I'm done with school. FOr

How about a GEM-Lynx for us poor sods with ST's for Medium resolution? (Basically your WWW without the graphics, which seems to be most of the call for higher res', so, should be possible!?)

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400 Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2933. Re: Emulate ATARI ST on the PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <41p1v7$6ah@golem.wcc.govt.nz>
Source record: 160084

```
] |Actually, the for the first couple of years in the Atari ST's producti
] |they used EPSON drives. These drives are distinguished by the small
] |ejector buttons. Later, Atari switched to Panasonic (I think) drives
] |had the large ejector button. Still, these drives were all capable of
] |accessing 82 tracks w/no problem ever. In fact, I remember creating a
] |disk with 86 tracks at one time...

I've owned 3 ST's, my original, an old 520STFM, had a crappy Chinon
disk drive which packed up. My second, a slightly faulty 1040STe had
a Sony drive. I forget what this machine has, but I've also seen some
with Epson and Teac drives. AFAIK, the brands they have used have been:

Chinon
Sony
Teac
Epson
and as you say, probably panasonic, although, you may be thinking of Sony
there, similar sort of companies.

I've had them being able to format 81 tracks (the Chinon), to 84 tracks
(whatever this one is, Epson I _think_)

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law
```

2934. Oasis 1.30/NOS: H E L P ! !

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: floating pile of pestilence <chrishinds@delphi.com>
Message-ID: <RPADc4P.chrishinds@delphi.com>
Source record: 160085

So far, I've gotten finger,ftp, and ping to work OK

The problem with news is an inability to post...I can get news articles fine, but I keep getting "480 Transfer permission denied" from the news server. Has anyone else had this problem, or could it be the service providers problem???

On the mail side, I can send mail usually with no problem, but I cannot receive anything. I know other people had this problem, but I thought with them it was because of POP3, but my provider has SMTP, so I don't know what's going on.

Don't I have to specify my username somewhere in order to get my mail? But looking through the startup.nos file, my username is nowhere to be found

I'm at my wit's end...I want OASIS to work so badly, but I seem to have nothing but trouble. I'm especially concerned about the mail problem. Has anyone used OASIS to receive mail using a NON-Demon internet provider.

On a related note, the docs for Oasis 1.30 say that it is no longer Demon specific. I guess that's technically true, but I still had to go through STARTUP.NOS and edit the whole thing to remove all the Demon stuff Using the set-up in Oasis only changed a few lines of Startup.nos. I also had to edit the active.dat file, because Oasis didn't change it to my news server. I think it tried, but wasn't completely successfull because the first line still had demon, etc, and my news server was at the end of the file, as if it had just been appended.

Can ANYONE help in ANY way??? (or am I gonna have to buy a friggin' PeeCee just so I can hook up to the Internet?)

many thanks in advance!
--chris

2935. Re: Windows on Supercharger

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3041289c1179cb60@xs4all.nl>
Source record: 160086

IIRC the supercharger was an XT, 8086 processor at 8 MHz.
In that case I think trying running any new software like PPP, windows,
word 6, WP 6, etc. is futile.
1 MB won't get you anywhere anyway, even if the processor was newer.
CD-Roms won't work. Dos-drivers will not find the hardware they expect.
Remember comparable PC's are obsolete for several (5? 7? 10?) years now.
Not without good reason.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2936. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: kulabocca@aol.com
Message-ID: <41rego$mbh@newsbf02.news.aol.com>
Source record: 160087

Thanks everyone for the suggestions, I have followed all good advice (STalker set to TT/MSTe Modem 2 Port. 38400 baud. RTS/CTS. DRVIN and SCC installed in order and set according to previous posted settings. Not even running CPX, so that should not be the problem. Yes, even running FPATCH2. No other autoboots or cp's running.)

Unfortunately, the modem is still not working properly. What's strange is that this same modem works fine on a mac 8100/80. I forgot to mention that when using the 28.8 on the falcon, I can connect with remote modems at 300, 1200, 2400, and 9600 baud rates without any noticeable problems. Removing the 28.8 modem and replacing it with the a Sportster 14.4 (and without changing any system settings) I can connect at 14.4 with no problems.

Perhaps what I really need is to see an example of Claes' actual modem configuration. Claes, would it be possible to capture an ATI4 command from ya'?

Thanks again everyone for your much needed help!

Kula

2937. Ann: Mnilu Tranquil

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: jib@login
Message-ID: <41qu9k$n54@login.bigblue.no>
Source record: 160088

[No readable article body recovered]

2938. Re: CoNnect

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FH2BEBBIUP@cabal.shnet.org>
Source record: 160089

In <FHZNBBBIUP@data.rhein-main.de> Robert Schaffner wrote:
>>>Does anyone know the current e-mail address(es) of Wolfgang & Lars Wander?
>>>Thanks :)
>>
>>Wolfgang_Wander@hh2.maus.de
>>
>wwc@lars.desy.de
>
>Much faster :)

You think he'll like being bothered during the working hours?

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
-- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

2939. Home Page Editor

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: ad329@freenet.hamilton.on.ca
Message-ID: <41qnjt$l4m@main.freenet.hamilton.on.ca>
Source record: 160090

Can anyone recommend a PD or Shareware programme for the ST that'll allow me to create a Web Home Page (I guess I'm looking for a HTML editor)?

Thanks
CRACKERS
(Just getting the hang from hell!!!!)

2940. RE: JNR OFFICE - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199508271935.a55476@do2.maus.de>
Source record: 160091

KW>Where is this version of Junior Office available? > : > : JG> And

KW> Just trying to keep this thread going, as I'm sure there are a lot of
KW>us who would love to get the English version.

A few days ago I wrote a message to the devoloper. When I get response I will let you know, whether there is an english version or not.

Tschuess Frank

2941. Problems with Chimera

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: ping1030@ping1030.ping.be
Message-ID: <809485356_OASIS_@ping1030.ping.be>
Source record: 160148

When using CHIMERA I accountered several problems.

1) During unpacking the floppy's I get a few times the following
message. gzip: stdin trailing garbage ignored
gzip: stdin interal error, invalid method
tar: child returned status 1
These message appears when I try to unpack the following archive's
archive 2
archive 3a, 3b
archive 6a. 6b

Is this meaning that not all the file's are unpacked?

2) When I try to download a file from a anonymous ftp-site I get the
message: "access denied: 421 services not available remote server
has closed connection"

3) I can't save a www-page. If I try to save a page I always get a
error message.

4) It is not possible to disconnect through the normal way.
When I do try this I get the message "kill: can't find kill".

5) Most of the time I can't quit X-windows with the Fvwn exit command.
When I try this to leave X-windows this way the computer sometime's
hangs up.

Is there somebody out there who knows how I can solved these problems.
Please keep in mind that I'm a complete novice with mint, mintnet,
unix, x-windows etc. These things are completely new to me.

--

Martin.Byttebier@ping.be

2942. STonX -- dumptos doesn't work

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: klassa@aur.alcatel.com
Message-ID: <41od9v$g6g@aurns1.aur.alcatel.com>
Source record: 160149

I've got a 1040ST with TOS 1.4. When I run dumptos, I get a busy bee
for a half second, then go back to the desktop. What am I doing wrong?

Thanks-
John

--
John Klassa klassa@aur.alcatel.com Free Randal
Alcatel Network Systems Send "Subject: @CMD help" Schwartz! Email
Raleigh, NC, USA for mailbot... fund@stonehenge.com

2943. Problem E-mail with Oasis

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: ping1030@ping1030.ping.be
Message-ID: <809485674_OASIS_@ping1030.ping.be>
Source record: 160150

With Oasis I can't receive E-mail although I use a special NOS.TTP
version (downloaded from ftp.dungeon.com pub/atari) which can handle
the POP3 account I have. I've tried several times to send a E-mail to
myself. Apparantly the program mailed the post but I don't receive
them.
When I do a pop kick command the programs sometimes says
"mailhost not defined yet (pop mailhost <host>).
A smtp kick mailed the post.

The following shows mine startup.nos

```
**********************************************************************

# startup file for KA9Q-NOS ST (DIS Version)

hostname ping1030.ping.be
#hostname ping1030
ip addr [0.0.0.0]

# Attach the SLIP driver to the serial port
# if port 0 slip dev buff mru baud
# --- ---- - ---- --- ---- --- ----
attach asy AUX: 0 ppp pp0 32767 1500 19200

# how many hops before a packet is discarded (Time To Live)
ip ttl 64

# tcp parameters can be tuned.
tcp mss 1460
tcp window 11680
tcp irtt 3000
tcp syndata on

# ppp parameters
ppp pp0 lcp local mru 1500
ppp pp0 lcp remote mru 1500
ppp pp0 lcp local accm 0x000a0000
ppp pp0 lcp local pfc on
ppp pp0 lcp local acfc on
ppp pp0 ipcp local compress tcp 16 1
ppp pp0 lcp open active
ppp pp0 ipcp open active
ppp pp0 idle 600 exit

# Setup Simple Mail Transfer Protocol parameters
#smtp timer 600
smtp wait 20
```

```
smtp trace 0
smtp maxclients 10
smtp beep on
#smtp gateway 193.74.114.1
smtp verbose on
#smtp delay 600
smtp batch off
pop mailbox ping1030@pophost.ping.be
pop mailhost relay.ping.be 3
pop userdata Martin.Byttebier <my password>
pop timer 600
smtp dir i:\OASIS\spool\mail

# Setup Network News Transfer Protocol parameters
#nntp groups demon.announce demon.ip.support.atari
nntp addserver news.ping.be 600
nntp dir i:\OASIS\spool\articles
nntp trace 1
nntp verbose on
nntp batch on 16
nntp safety off
nntp newgroups on

# function keys F1-10 59-68 (do not use 68)
# sh F1-f10 84-93
# ct f1-f10 94-103
# at f1-f10 104-113
# help 98
fkey 59 "dialer pp0 dialer.pp0"
fkey 60 "ppp pp0 lcp close"
fkey 61 "nntp kick"
fkey 62 "nntp status"
fkey 63 "ftp.uni-paderborn.de"
fkey 64 "ftp.uni-regensburg.de"
fkey 65 "ftp.uni-stuttgart.de"
fkey 66 "micros.hensa.ac.uk"
fkey 67 "Martin.Byttebier@ping.be^j"
fkey 84 "mirror.archive.umich.edu"
fkey 85 "ftp.switch.ch"
fkey 86 "ftp.demon.co.uk"
fkey 87 "ftp.cs.tu-berlin.de"
fkey 88 "ftp.cnam.fr"
fkey 89 "ftp.uni-kl.de"
fkey 90 "ftp.uni-muenster.de"
fkey 91 "archie.th-darmstadt.de"
fkey 92 "archie.doc.ic.ac.uk"
fkey 93 "ftp.ee.pdx.edu"
fkey 94 "<Empty>"
fkey 95 "<Empty>"
echo refuse
```

```
# Start the servers
start smtp
start discard
start finger
start ttylink

# set up the domains
domain addserver [193.74.114.1]
#domain addserver [158.152.1.71]
#domain addserver [158.152.1.193]
domain suffix ping.be
domain cache clean on
domain cache size 100
domain cache wait 300

icmp echo on
icmp trace off

#route add default pp0 193.74.114.1
route add default pp0
log I:\OASIS\spool\nos.log

#time server 158.152.1.65
time auto on

ftpopt byte
ftpopt page on
ftpopt binary
#dialer pp0 dialer.pp0
cd m:\temp\spool

**********************************************************************

These are my personal data provided by my server
IP adress: 0.0.0.0
Domain name server IP adres: 193.74.114.1
Domain suffix: ping.be
Login: ping1030
POP3 account: ping1030@pophost.ping.be
SMTP host: relay.ping.be

Can someone help me? I'm dying to use E-mail.

--
------------------------------------------------------------------------
Martin.Byttebier@ping.be
------------------------------------------------------------------------
```

2944. Convert samples to .au format?

Newsgroup: comp.sys.atari.st
Date: 1995-08-27 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <250_graham@grasper.demon.co.uk>
Source record: 160151

It was none other than johnmoon@connexus.apana.org.au who did write on 25 Aug 95 that .... j> Does anyone know of a utility that can convert .wav SAMPLES etc., j> to .au format?
j> --

525 is pretty good and certainly can handle both these formats although I have only used it the other way round (au->wav).
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

2945. re: [a]connect:confused zmodem

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2404rcain@nest.demon.co.uk>
Source record: 159952

On 28 Aug 95 bjr@EbiCom.net wrote:
b> I remember reading a day or so ago that someone was having a problem
b> with CoNnect's internal Z modem.

It was me, Brian. Turned out to be a corrupt prog. file from the archive. I can quite see how interruptions from a screen saver could muck things up though.

Roger
rcain@nest.demon.co.uk

--

2946. Re: Request for Software Developers

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: bbeck@lilfort.mlnet.com
Message-ID: <FH3SCECDUP@lilfort.mlnet.com>
Source record: 159953

In <41ta3d$opo@golem.wcc.govt.nz> Steve Wells wrote:

>Hopefully ICE will fix this, if/when it's released.

ICE? I don't recall reading about this before. Is it another shell for NOS, does it need MiNT or is all the networking built into the program? Any idea how close it is for release?

Brad

2947. Request for Software Developers

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <41s51b$t45@Einstein.EbiCom.net>
Source record: 160002

This is a plea...
A suggesstion...

Can someone look into developing a software based Ram Doubler for the ST and STe? If it's possible...please write it, and charge good money for it.

See...I've been watching the computer market for years now...and have noticed that no matter what platform you get stuck with...it's only a matter of a couple of years before you can't get software for it anymore. Yes...the PC clone and Mac worlds have this problem too (looking at the old 286 clone in the corner that isn't even plugged in [it's my room mate's] thinking of the 2 year old Mac SE up in the music studio and the thousands of dollars of software for it that is barely if even supported now that almost everything requires System 7...which it can't run).

Any way...I'm a medium to heavy Atari User...I do Word Processing, DTP, MIDI, FAX, Music Scoring, Database, Spreadsheet, Telecom, and some Color Gfx to Video work on my STe. This machine does a great job at each of these tasks so there is really no need to go out and buy a $3,000 Mac or PC, and another $3,000 worth of software simply to arrive at the same sort of problem I have with the STe...hard to find, barely supported software.

If I could only get another 2 or three meg, and some decent internet software (stable and efficent...not necessiarly glossy and colorful), I'd be set for the next 3 to five years, and will actually have had a chance to wear out my second ST (it's only a year old, my old one would only hack up to 2 meg so I traded it in for this STe). Yeah, I know that if I looked hard enough I might find a TT or Falcon used for six or seven hundred dollars, but I shouldn't have to. Not when all I need is a simple little ram doubler that loads up at boot for around $150...that is...if it's possible on the ST/STe.

Oh well...here's my wish list.

1. A resaonably fast software based Ram Doubler

2. Internet Package that runs under MultiTos/Geneva/Majic/GDOS of your choice
Includes Graphical Web Browser in all Atari Resolutions (be creative here)
Includes Mail management
Includes News Reader
Includes or is compatable with gem text editor
Includes a flexable/coustomizable telnet/rlogin client (offers page pause,
Includes a system log of what you've done/when capture, and macros)
Includes FTP, XYZ transfer, kermit, ASCII, etc...
Includes A simple but useful remote mode

Nice extras would be clients like gopher, netsearch, etc...

3. A 16 bit sample editor/librarian that can send and recieve via SMIDI/SCSI.

These things would make this Atari user quite content with his stock 1040STe.
A TT or Falcon would be major overkill considering these non hacking options
are all I'm (and a lot of other ST users) crying for.

None of these applications are really out of scope for the ST...
Some sort of compression technique for the ram doubler seems sensible.
A web browser doesn't seem impossible either...we've been looking at gifs
on our ST's for years now...and HTML/Hyper Text was practicaly invented
on the Atari platform (NeoDesk and Geneva Uses it!). No...we can't
expect it to be as glossy as the High Res of NetScape or Mosaic, or even
to be set up in the exact same style of interface...but it could be solid
and functional. PPP and Slip is also possible...I'm connected right now
via MiNT...but I can't seem to get all the unix apps working...(NO PID),
this MiNt thing is very frustrating and time consuming...I don't know how
to write and compile source :/ As for the SMIDI/SCSI...this shouldn't be
impossible either...or even too difficult...surely the ICD, Supra, and Atari
SCSI interfaces meet SCSI standards...or they wouldn't run SCSI drives.
PC cards...made to the same Standards don't seem to have any problems
doing SMIDI sample dumps.

I hope someone out there is listening...not just Atari developers...but
all software developers. This gripe and wish list isn't confined to
Atari owners...it spans over almost 15 years of high teck rip off...from
TI-994A, VIC20, Atari 800, PC Jr, clear up to todays super PC. 7 out of
10 people who purchase a computer, for home or for work, have to finance
it in some way...it's usually fine hardware...quite capable...but they
find that once it's paid for, it's hard to get the gas that makes it go.
Kinda like buying a new car on a 3 year financing, and after 1 and a half
years of driving it...you learn the new cars only burn moonshine, so all
the gas stations quit pumping gas. Guess you're forced to either walk,
or buy a moonshine burning engine :/

Brian

2948. Re: Oasis 1.30/NOS: H E L P ! !

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: plug@pavilion.co.uk
Message-ID: <809607368_OASIS_@pavilion.co.uk>
Source record: 160003

In article <RPADc4P.chrishinds@delphi.com>
floating pile of pestilence <chrishinds@delphi.com> said:-

>So far, I've gotten finger,ftp, and ping to work OK
>
>The problem with news is an inability to post...I can get news articles
>fine, but I keep getting "480 Transfer permission denied" from the
>news server. Has anyone else had this problem, or could it be the
>service providers problem???
>
>On the mail side, I can send mail usually with no problem, but I cannot
>receive anything. I know other people had this problem, but I thought
>with them it was because of POP3, but my provider has SMTP, so I don't
>know what's going on.
>
>Don't I have to specify my username somewhere in order to get my mail?
>But looking through the startup.nos file, my username is nowhere to be
>found
>
>I'm at my wit's end...I want OASIS to work so badly, but I seem to
>have nothing but trouble. I'm especially concerned about the mail problem.
>Has anyone used OASIS to receive mail using a NON-Demon internet provider.
>
>On a related note, the docs for Oasis 1.30 say that it is no longer Demon
>specific. I guess that's technically true, but I still had to go
>through STARTUP.NOS and edit the whole thing to remove all the Demon stuff
>Using the set-up in Oasis only changed a few lines of Startup.nos. I also
>had to edit the active.dat file, because Oasis didn't change it to my
>news server. I think it tried, but wasn't completely successfull because
>the first line still had demon, etc, and my news server was at the end
>of the file, as if it had just been appended.
>
>Can ANYONE help in ANY way??? (or am I gonna have to buy a friggin'
>PeeCee just so I can hook up to the Internet?)

This sounds exactly like the crap I went through a couple of months ago
trying to get my Atari connected with my server. I had outgoing mail,
incoming news and ftp. But I discovered an answer and I bet it will sort
you out to. I uploaded a file to demon to help out people who might find
themselves in a similar position. It is a version of nos with POP3 and news
that works with my server. I've had quite a few people follow up to me who
finally got their connection working. Go to Demon and look in
pub/atari/ka9q/contrib and download nos_pop3, copy it into your Oasis
folder replacing the NOS which is currently there. Add these commands to
your STARTUP.NOS

pop user <your user id> <yourpassword>
pop mailhost <your mailhost address>
pop mailbox <your user id>
pop timer 300

(Dont include the angle brackets by the way)

I have to do another couple of things to do to make it work once online.
First I have to use the command: ifconfig sl0 ipaddress 193.160.131.xxx
This is because my server allocates a different last 3 figures to the
address each time I log on, and I have to put that in.
Second I issue the command: pop kick (this kicks incoming mail)
Third I issue the command: nntp kick (this kicks news in/out)
Fourth I issue the command: smtp kick (this kicks outgoing mail)

If you dont need to use the "ifconfig" command with your server then you
can probably include the kick commands in your STARTUP.NOS file

Anyway it is not as difficult as it sounds because I have all the commands
programmed as macros on the F keys, so it is all done in less than a
second.

I hope this sorts you out... it is great when you finally see all that mail
come in automatically, and can contribute to news properly. Mail me if it
works... mail me if I can help further. It all works very well with Oasis
which is improving all the time. Good luck.

Regards,

Richard.

--

----
plug@pavilion.co.uk | "I don't care to belong to any social |
(richard thomas) | organisation that will accept me as a member" |
| (Groucho Marx) |

2949. [A]CoNnect:Confused Zmodem

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <41s70o$t45@Einstein.EbiCom.net>
Source record: 160004

I remember reading a day or so ago that someone was having a problem with CoNnect's internal Z modem. I've recently downloaded this term to give it a try, and made several successful Zmodem transfers with no problems. That is, until I downloaded a really large file that was estimated by Zmodem to take some 8 minutes or so on a 14,400 modem (actually several files in a batch). The transfer started burping and complaining about Garbage counts, then quietly exited. By accident, I caught a quick split second flicker of the screen, and noticed that my screen saver (which was set for 5 minutes) had tried to activate itself. Before Dawn is the exact screen saver in question. I went to the screen saver options and set it to not only look for mouse movement and key strokes, but to also listen to the modem port. It's been working fine ever since. So...ya might want to check your screen saver and other desk accessarys before giving up on CoNnect's Zmodem.

Brian

2950. Here's my new address

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: contacts@mini.mits.mdata.fi
Message-ID: <41s8un$6go@news.mdata.fi>
Source record: 160005

Hey you all asking questions about CAF and Gerbils:

My new address is contacts@walrus.megabaud.fi (Pekka Saarinen)

Old address "contacts@mits.mdata.fi" will be inactive very soon (now
it forwards the incoming mail).

Sorry for wasting bandwidth, but I would have wasted it even more by
posting this to all 200 people in my addressbook...

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/

2951. Re: Wordprocessor saving postscript ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: Kev <kahmadi@cs.strath.ac.uk>
Message-ID: <41s6aa$euq@dunlop.cs.strath.ac.uk>
Source record: 160006

Calligrapher Pro can output postscript on a Falcon

Kev

2952. Re: GCC Cross Compiler

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.950828134619.4016D-100000@bull.mimuw.edu.pl>
Source record: 160007

On 25 Aug 1995, Anders Bostrom wrote:

> Hi,
>
> One short (but maybe difficult) question:
>
> Is it possible to build a GCC cross compiler Linux (x86) -> Atari ST (mint)
> using the patched source code gcc-2.6.3-mint.tar.gz ?
>
> /Anders

Yeah, sure (and you don't need to compile the compiler :). You have just to compile all the libraries under linux (especially the crt files are needed). The assembler code generated by 2.6.3-mint is exactly the same as 2.6.3-linux68k code. So the only difference is the format of libraries and startup code. So for me it's easier to compile and keep new format of libs than another version of same compiler.

regards,

Simon.

2953. Re: TOS 4.9x programer searched!

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: ma2ljg@bath.ac.uk
Message-ID: <DE0sCr.CuF.B.mary@bath.ac.uk>
Source record: 160008

In the referenced article, clausb@hpbbn.bbn.hp.com (Claus Brod) writes:
>Maarten van den Berg (maberg@xs4all.nl) wrote:
>: P.S. do us all a favor and build SED into TOS 5.xx ;-)
>
>Hold it! I was just asking an innocent question 8-) Now since
>they don't have email, they don't really seem to be a cool company...
>
>Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?

For those of you who may be wondering what kind of machine will have
TOS 5.xx might be interested in this email I got from C-lab's UK
distributor.....

Date: Fri, 28 Jul 95 17:54 BST-1
From: Digital Awareness <digit_aware@cix.compulink.co.uk>
Subject: Re: Can we expect to see a Falcon040 this year?
To: ma2ljg@bath.ac.uk
Reply-To: digit_aware@cix.compulink.co.uk
X-Mailer: Cixread v3.5

In-Reply-To:

>I was wondering if C-lab still intend to release a
>040 version of the falcon, if so what would you
>expect it this year?

C-Lab still intend to release a Falcon with a more powerful CPU but as yet
I do not know which one. They may even jump straight to a 68060 (this is
one of the possibilities I have heard being discussed). The first of these
machines is planned as a rack mount for recording studio use but
tower/desktop versions may follow

Sorry no dates available yet

watch this space

Thanks for your interest

Paul Wiffen

2954. Re: fs falcon,w/fpu &16meg $1000.00

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: jperez@uhunix4.its.Hawaii.Edu
Message-ID: <DE0K7K.Bt@news.hawaii.edu>
Source record: 160009

arlynm@ccnet.com wrote:
: For sale Falcon w/fpu and 16 meg memory and 1224 monitor.
: 85 meg HD and all software that came in factory box. Also the 4meg card
: and a lot of software: Geneva, Lattice "C" ver. 5.6 ,Warp 9, Stalker 3, Photo show,
: and others. Anyone interested I'll send a compleate list by E-mail. Unit is in
: Northeren California Bay Area would prefer to hand over face to face., saves shipping
: and hassels later. $1000.00 plus expences (shipping, boxing and insurance)

: arlynm@ccnet.com

Please confirm that this is the correct e-mail address. Have been having
trouble getting a message through.
Thanks

2955. WTB: Lynx Games

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: boyd@gauss.math.fsu.edu
Message-ID: <41sgls$fs6@news.fsu.edu>
Source record: 160010

I'm looking for Lynx (Atari handheld game system) games, accessories, and possibly even base units, either for sale or trade. I have a bunch of Atari ST/STE stuff available for trade. Send email if interested! Thanks in advance.

--
****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

2956. Re: TOS 1.6?

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DE144v.6oy@freenet.carleton.ca>
Source record: 160011

Steven Slater (aa860@ccn.cs.dal.ca) writes:
> I've just switched to an STE running TOS 1.6 and am curious what the bugs
> in it are so that if they occur I will know its them and not my machine
> dying! The only hint I've had so far is the Poolfix program whose notes
> say the bug is rare. On the other hand others have told me 1.62 fixed
> some bugs but they don't really know what they were.
> I look forward to some poetic waxing from a die hard Atarian let loose
> with an opportunity to both praise and complain at the same time!
>
> --
> ---
> Steven Slater "Implicit Listening"
> aa860@ccn.cs.dal.ca Mon. 8-9PM
> 6209 Allan St CKDU 97.5 FM
> Halifax, NS B3L 1G8
> Canada Librarian for Nova Scotia Atari
> 902-492-0609 (h) Computer Users Group

Hello, fellow Canadian/Atarian!
I have an STe with TOS 1.6. See previous posting "TOS question".
The thing I noticed most was that with the librarian program for
my Akai sampler, when I was trying to select the sample number to
load or get, the STe would register more than one mouse click for
each actual click. This meant that I would have to go around and
around the cycle of 16 memory locations, two or three at a time,
until it happened to land on the one I wanted. The STe Fix prg
seems to have eliminated that. It's also a weakness in the
program, that it doesn't have keyboard equivalents, so that I could
type in the correct number.

--
Songshop Musical Productions
Box 266, Shawville, Quebec
J0X 2Y0 (819) 647-6022

2957. Re^2: NVDI vs Warp9

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <53c_9508281225@flight.org>
Source record: 160012

A giant chicken in the guise of Jesper Kock clucked:

> > What is the newest version of Warp 9 anyway? Is it still supported?
>
> I think the newest full release is v3.80 . But i dont think its supported
> anymore. Correct me if im wrong in any of the above points.

3.8 is latest for ST/STe/TT, 3.81 for the Falcon. It is supported, its just not

being updated.

---
* Kivi (unregistered) 1.41 *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

2958. Re: MasterSound trouble..

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <53d_9508281225@flight.org>
Source record: 160013

A giant chicken in the guise of John Whalley clucked:

> If you have one of the copies of the Replay software given away on
> coverdisks by ST Format or ST Review (possibly both), I think you'll
> find it works OK. Seemed to when I tried it out of curiosity, though I
> didn't test it for any great length of time.

Do you know what version it was? Version 4.2 came with my Replay 4 cart, I've
been wondering if there is a newer version floating around... Also: A friend
of mine wants some software to play WAV's with, I use the Replay software to
pay WAVs, is there something better? I've been wondering if it would be leagal
to give him a copy of my Replay stuff. btw: I have an ST, he's got an STe.

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

2959. Re: MultiGEM

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <53e_9508281225@flight.org>
Source record: 160014

A giant chicken in the guise of Mike Parrott clucked:

> > Does anyone know anything about MultiGEM? I got it off a local board, and
> > set up the install disk. I started the install, and after grinding away at
> > the disks for several minutes, it gave me a "Unknown TOS version" error! I
> > have TOS 1.0. Whats the deal?
>
> The deal is, that you have a pirated copy of the software; it is a
> commercial program that, to the best of my knowledge, hasn't been
> supported in several years. I did a review of it once, and the problem
> you're having is due to the fact that the copy protection scheme requires
> the original disks in order to set up the program. The warning you
> received seems to be a generic warning that has little to do with the
> actual problem.
>
> So, simply put, it ain't gonna work. And aside from the fact that your
> copy is illegal, it really isn't worth the effort; MultiGEM rather stinks
> compared to any of the other multitasking utilities available today.

Hmmm, I kinda though it was fishy that I had to make an install disk... Oh
well. Maybe it doesn't like US TOS? It is a German program...

---
* Kivi (unregistered) 1.41 *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

2960. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <53f_9508281225@flight.org>
Source record: 160015

A giant chicken in the guise of Ari Feldman clucked:

> What's this? TOS 1.62 never existed? Bah! My STe had TOS 1.62...

1.06.2 never existed. 1.62 did.

---
* Kivi (unregistered) 1.41 *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

2961. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: dcohen@cix.compulink.co.uk
Message-ID: <DE18oK.HD@cix.compulink.co.uk>
Source record: 160016

Could it be a fault with the modem? (But the fact that it works OK on a Mac suggests not).

I know that some 28.8. Sportsters had a faulty chip that produced problems like yours, and the chip had to be changed. I don't use that model, so I can't remember details, but maybe someone else will remember.

Daniel Cohen
e-mail: D.E.Cohen@qmw.ac.uk or dcohen@cix.compulink.co.uk

2962. Re: Oasis 1.30/NOS: H E L P ! !

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <809631720_OASIS_@xs4all.nl>
Source record: 160017

In article <RPADc4P.chrishinds@delphi.com>
floating pile of pestilence <chrishinds@delphi.com> said:-

>So far, I've gotten finger,ftp, and ping to work OK
>
>The problem with news is an inability to post...I can get news articles
>fine, but I keep getting "480 Transfer permission denied" from the
>news server. Has anyone else had this problem, or could it be the
>service providers problem???
>

The DEMON NOS041/2 version uses the IHAVE mechanisme to post articles - it first asks the server if the article is not already there. This mechamism is usefull in dialogs between servers, between client-server it is useless. Therefore most providers expect a POST command. This is implemented in the NOS_POP3 version of NOS042 at atari/archive/umich/edu /atari/ .This version has been compiled by a person who does the good works in silence. In the banner you will find JWC.

>On the mail side, I can send mail usually with no problem, but I cannot
>receive anything. I know other people had this problem, but I thought
>with them it was because of POP3, but my provider has SMTP, so I don't
>know what's going on.

Sometimes SMTP is used to send mail and POP3 (or 2) te receive - as in my case.

>
>Don't I have to specify my username somewhere in order to
get my mail?

Try the NOS042_POP3 version. My user ID is allmidd (see my address). If you specify your own user ID in the user menu (SETUP) of OASIS AND in the POP3 commands in STARTUP.NOS it should work if your provider has POP3. The command lines in STARTUP.NOS read as follows:

```
# Set up POP commands if POP implemented
# To use POP, uncomment these lines. Fill in "pop mailhost" with
# the IP address of the station serving as your POP server.
# The "3" behind the IP address denotes POP3. For POP2 use "2"
# Fill in the
# "pop mailbox" name with your hostname, i.e. your call. The "pop
# userdata" line needs to have your hostname, followed by a password
# (in my case the password I use to log on, no <> of course)
# (as negotiated with your mail server). "pop timer" sets
# how often, in seconds, to query for mail.
pop mailhost 193.78.33.42 3
pop mailbox allmidd
```

pop userdata allmidd <password>
pop timer 600

When you are connected, issue the command "POP KICK". When noting happens there is no mail, otherwise you get a message.

Do not forget that NOS042 has some batch facilities for FTP (see doc's at FTP.DEMON.CO.UK)

>But looking through the startup.nos file, my username is nowhere to be found >
>I'm at my wit's end...I want OASIS to work so badly, but I seem to
>have nothing but trouble. I'm especially concerned about the mail problem.
>Has anyone used OASIS to receive mail using a NON-Demon internet provider.

I did and do receive mail

>
>On a related note, the docs for Oasis 1.30 say that it is no longer Demon
>specific. I guess that's technically true, but I still had to go

This is certainly not true. To avoid rewriting DIAL.TXT by OASIS use DAIL_1.TXT (or any other name) for the dialup file. Do not forget to change the command line in STARTUP.NOS refering to DIAL.TXT

OASIS is a fine prg we have all been waiting for but:
- it is centainly not as versatile as the authors claim and
- it is certainly not bugfree i.e. foolproof.

Good luck

Johan

--

---

allmidd@xs4all.nl is the common address of Johan & Jan Middendorp

---

2963. Re: STonX -- dumptos doesn't work

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <30424941wnr@jimbee.demon.co.uk>
Source record: 160018

In article: <41s4ag$afj@news.tuwien.ac.at> nino@a1.complang.tuwien.ac.at (Marinos Yannikos) writes:
>
> John M. Klassa (klassa@aur.alcatel.com) wrote:
> : I've got a 1040ST with TOS 1.4. When I run dumptos, I get a busy bee
> : for a half second, then go back to the desktop. What am I doing wrong?
>
> Sorry - you're right, dumptos.ttp doesn't work... I haven't got round to fixing
> it and putting it on our server, but you can use WINX instead (winx21.lzh).

You could also use the devpac MonST prog and use save binary option (B? S?) and save the following memory:

Tos Start End Size
<1.4 $fc0000 $ff0000 192K
>=1.4 $e00000 $e40000 256K

I'm not sure about any new TOS ROMS for falcons etc... (which wont work anyway) but these addresses should work for normal ST TOS ROMs.

--Jim

2964. Re: Was the ST Book ever actually made?

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: mdsh@public.nethead.co.uk
Message-ID: <41t391$oc0@bsdi002.britain.eu.net>
Source record: 160019

>: Years ago I remember seeing a preview and picture
>: of a smaller-than-Stacy ST laptop. Was it ever
>: manufactured? If so, I'd love to have one.
I've got one. It's not used too much nowerdays 'couse the NiCad
bateries have gone duff. But it's a great machine =:-)
I got mine sent to me from Holand. I can dig out the details if you
want.
--
Enjoy! Mark Himsley. Snail: 39 Sunninghill Court
Email: mdsh@cix.compulink.co.uk Bollo Bridge Road, Acton
London. W3 8BB. UK.
+44 (0) 181 993 4143

2965. Re: Windows on Supercharger

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: rzb20@ccc.amdahl.com
Message-ID: <1995Aug28.185130.7541@ccc.amdahl.com>
Source record: 160020

In article <41qfu8$cel@Einstein.EbiCom.net> bjr@EbiCom.net (Brian Roland) writes:
>Aloha,
> I've an old supercharger (1.05 Software)that I rarely ever use...
>but it does still work. Just for kicks I booted it up the other day, and
>found myself questioning its usefulness this day in age. So, here's a few
>questions...
>
(stuff omitted)
>
>2. Has anyone found a way to get the Supercharger to look at a CD Rom?
>I have a Chinon 525 and Extendos. DOS looks at all my partitions except
>the CD. Yes...the CD drive letter is after the DOS partition...so might
>it read it if I could find a program that swaps drive letters around? I
>had an ICD accessary that would do this...but when I switched to an STe
>it refused to run on TOS 1.62.
>
Unfortunately this isn't easy :-(. I borrowed a Supercharger to
investigate this (and some other stuff) a while back. I forget the
exact details, but basically you would need MSCDEX on the IBM side,
plus a device driver on that side that would talk across the supercharger
interface to some software on the Atari side that would issue the
appropriate SCSI commands. I think it's do-able, but I don't think
the marketplace is there ...

>Thanks,
>Brian

You're welcome, sorry to be discouraging ...

Roger Burrows / Anodyne Software

--
Roger Burrows | (613) 238-8151 | rzb20@juts.ccc.amdahl.com |
Amdahl Corporation | | |
[The opinions expressed above are mine, solely, and do not]
[necessarily reflect the opinions or policies of Amdahl Corp.]

2966. Re: Mint/Magix/Thing

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <41t60b$59d@newsbf02.news.aol.com>
Source record: 160021

In article <41nokn$1gm@golem.wcc.govt.nz>, wells_s@kosmos.wcc.govt.nz
(Steve Wells) writes:

>Is it possible to use Magic (v2.01), AND MiNT (v1.12), using Thing
>as the desktop so I can use the minix filesystem & Things support for it?

I dunno, Steve. I'll try it, though. Never thought of trying to run MiNT
on top of MagiC 2.01. (I use Ease, but have Thing available, too.)

Al

2967. Re: 40 Folder fix in MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <41t61p$59t@newsbf02.news.aol.com>
Source record: 160022

In article <wongck.250.000A208C@ti.com>, wongck@ti.com (William Wong) writes:

>Anyway, I am using MagiC now... so anyone have any ideas as to whether I need
>
>the folder patch or not? I guess the MagiC programmers should fix it, but I
>am
>not sure.

Sorry to have missed this question before. MagiC uses a different method of dynamically allocating space for folder (and file) handles. It normally has no problem maintaining system space for these, but it comes with ADDMEM.PRG, which allocates more space (I don't know how much). I have hit the MagiC dialog that warns me to use ADDMEM only once, when running a search app through a CD-ROM; since that time, I merely added ADDMEM to the auto folder, and have not seen that dialog again, even when running CD-ROM searches.

Al

2968. Re: Windows on Supercharger

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: P.A.Booth@bradford.ac.uk
Message-ID: <41t67d$t61@columbia.acc.brad.ac.uk>
Source record: 160023

Maarten van den Berg (maberg@xs4all.nl) wrote:
: IIRC the supercharger was an XT, 8086 processor at 8 MHz.
: In that case I think trying running any new software like PPP, windows,
: word 6, WP 6, etc. is futile.
: 1 MB won't get you anywhere anyway, even if the processor was newer.
: CD-Roms won't work. Dos-drivers will not find the hardware they expect.
: Remember comparable PC's are obsolete for several (5? 7? 10?) years now.
: Not without good reason.

If I remember correctly there was an upgraded version available for a
short time that emulated a 286 with more upgrade options (including an
8-bit slot in the back?) but I don't remember it being around for long
and my memory's very hazy on the subject.

Rgds,

Paul.

--
Paul Booth, Student of EEE at the University of Bradford, England
Internet: pabooth@bradford.ac.uk or pabooth@cyberspace.org (finger here)
Fidonet: Paul Booth at 2:257/108.12 WWW: http://www.brad.ac.uk/~compsoc
PGP 2.6.i public key available on request or via public key server

2969. Re: serial patch?

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: P.A.Booth@bradford.ac.uk
Message-ID: <41t6cl$t61@columbia.acc.brad.ac.uk>
Source record: 160024

Roger M. Selby (ae900@FreeNet.Carleton.CA) wrote:

: Is there some kind of patch software needed in order to take advantage of
: a 14.4 modem with a TOS 1.0 1040STf (using Flash 1.6)? Will the "19200"
: setting for baud rate work?

You need HSMODA06 to eliminate the rts/cts bug in Tos so you'll get the
best out of 19200. If you fit a simple hardware mod you can run the
serial port at 38400.

HSMODA06 and the info for that patch are available at ftp.demon.co.uk in
pub/atari/comms/

Rgds,

Paul.

--
Paul Booth, Student of EEE at the University of Bradford, England
Internet: pabooth@bradford.ac.uk or pabooth@cyberspace.org (finger here)
Fidonet: Paul Booth at 2:257/108.12 WWW: http://www.brad.ac.uk/~compsoc
PGP 2.6.i public key available on request or via public key server

2970. Re: Convert samples to .au format?

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <41t6ef$6nd$1@mhade.production.compuserve.com>
Source record: 160025

You might to try SOX. This is a port of a Unix program that will convert
just about anything into just about anything else. It will do .WAV <=> .AU

2971. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: P.A.Booth@bradford.ac.uk
Message-ID: <41t6un$t61@columbia.acc.brad.ac.uk>
Source record: 160026

Robert Wills (cj439@FreeNet.Carleton.CA) wrote:
: I have an STe with TOS 1.06. Someone gave me TOS 1.06.2 chips, but
: I haven't gotten around to installing them yet. I'm not very
: comfortable with hardware hacking, esp. removing the very brain of
: my best computer! What are the advantages of TOS 1.06.2 over 1.06?
: When and if I do the swap, would I be able to install the 1.06
: in one of my other machines STf or STfm? Would there be any
: advantage to this?

There are patches available to solve the problems in 1.6 and thus make it the same as 1.62 so if your set of TOS isn't socketed it's probably not worth the hassle of playing about with a soldering iron trying to take them out. If they are socketed then you might as well swap since the medium res bug on it's own is a pain in the arse and to have it permanently in rom is a slight advantage so you're not carting bug fixes around.

You can't put 1.62 tos chips in an STf or and STfm since they have different addresses and wouldn't work on top of that there might be 6 TOS chips instead of 2 in the later machines and they're probably not socketed.

If you want to upgrade the TOS in your machines you can consider 3 main rom options, 1.4, 2.06 or Magix blown onto eproms. Depending on your needs I'd say it's between 1.4 or Magix since Magix is better than 2.06 for serious apps and you can't run the majority of games on either 2.06 or Magix. But then again, 2.06 is by far the easiest TOS upgrade to get nowadays soooooo....

Rgds,

Paul.

--
Paul Booth, Student of EEE at the University of Bradford, England
Internet: pabooth@bradford.ac.uk or pabooth@cyberspace.org (finger here)
Fidonet: Paul Booth at 2:257/108.12 WWW: http://www.brad.ac.uk/~compsoc
PGP 2.6.i public key available on request or via public key server

2972. Re: Memory Mail-Order Rip-Off

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <41t6np$6nd$2@mhade.production.compuserve.com>
Source record: 160027

As in any mail order exchange, you are best off using a credit card. That way, you can have your credit card company get your money back if the company doesn't live up to their side of the bargin. Just call your credit card company and explain to them what happened. They will get the money for you...

2973. Re: Mint - Where Can I Get It

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <41t6pl$6nd$3@mhade.production.compuserve.com>
Source record: 160028

Mint and the TCP/IP package MiNTNet are available at atari.archive.umich.edu

2974. Re: Request for Software Developers

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <41ta3d$opo@golem.wcc.govt.nz>
Source record: 160029

] 1. A resaonably fast software based Ram Doubler

Not possible. On the Falcon or TT, _maybe_, but doubtful. On an 8Mhz
ST, you've got no 030, and so no memory protection etc, and it
certainly isn't quick enough to compress data into & out of RAM on
the fly, and still be usable.

] 2. Internet Package that runs under MultiTos/Geneva/Majic/GDOS of your
] Includes Graphical Web Browser in all Atari Resolutions (be creative
] Includes Mail management
] Includes News Reader
] Includes or is compatable with gem text editor
] Includes a flexable/coustomizable telnet/rlogin client (offers page
] Includes a system log of what you've done/when capture, and
] Includes FTP, XYZ transfer, kermit, ASCII, etc...
] Includes A simple but useful remote mode
] Nice extras would be clients like gopher, netsearch, etc...

Oasis claims to do a lot of this, but by the sounds of it is full
of problems, a pig to setup, and awkward to use when you manage to
get it going anyway. Hopefully ICE will fix this, if/when it's released.

If you don't mind losing a partition and a lot of hair after tearing
it out in frustration, you can try running MiNT+Minix+MiNT-Net+Chimera
etc. A real pain to get going, but trying the TAF distribution disks
may make things simpler, apparently the version on micros.hensa.ac.uk
has a problem somewhere in it though....

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

2975. Re: MasterSound trouble...

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <809608566_OASIS_@bpfd.demon.co.uk>
Source record: 160030

In article <ppp435.52.0@news.salford.ac.uk>
ppp435@news.salford.ac.uk (G.R.GREENWAY) said:-

> Hello,
> I've got an olf TOS 1.0 FM Marpet-Boarded up to 4 Meg. I use the old
>MasterSound sampler catridge that uses the cartidge port. Trouble is I've
>usually only got access to my old SM124. The software only works in low res,
>but none of the color emulators I have seem to work after I installed the
>RAM upgrade. Are there any emulators that can do this or is there some P.D.
>around that can use the cartridge ?

I wrote a small BASIC program to do this which was basically a shell for the
supplied routines. Unfortunately, I managed to fry my cartridge port before I
got it to work. (The ST does not boot now with anything in the cart port - any
ideas folks?).

All I am saying then is that it is possible, using the supplied code on disk.
Good luck!

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

2976. TOS emulator for X

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: elias@omicron.se
Message-ID: <41spro$qpe@sargas.omicron.se>
Source record: 160031

I heard there was an Atari emulator (i think it was called stonx) for X
available. Can anybody confirm this? And perhaps give me the address?

Best regards /

--
Elias Martenson ! When I come up with a good joke,
elias@omicron.se ! it will be here.

2977. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <41tf1i$p08@blackice.winternet.com>
Source record: 160032

> Terry.May@rebel.genesplicer.org (Terry May) writes:
> Re: _Falcon and 28.8 Modems_, wrote to All on 26 Aug 95:
>
> > Yes, with STalker you will have to select the 'Other' port to
> > be able to set the speed up to 38.4 or 57.6.
>
> STalker directly supports the Modem2 port.
>
> > Oops, FPATCH2.PRG, does that have a serial fix in it? I think so.
>
> Yes, you definitely need FPATCH2, but you still need a serial fix, such as
> HSModem.
>
Are you sure about that? I pulled the Serial fix when I installed
FPATCH2 and the 28.8. I've seen it hit 2900 CPS on Long Distance calling.
It's been so long since I've done anything except power on and GO, that
I don't remember how or where to change the settings. I'd have to get
out the book on STalker.

Rich Mier

2978. STonX

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: troyc@bnr.ca
Message-ID: <41t6nk$5a7@batph8.bnr.ca>
Source record: 160033

I finally got my TOS 2.06 dumped and sent to my HP-UX machine at work.
Since I use an NCD xterm, I had to have my administrators install the
ST fonts which were extracted from my TOS image.

I fired off stonx.hpux and boom! I got a screen with the friendly Atari
logo and the familiar (to the latter TOS users) RAM check. The first
thing I noticed is that while the STonX window was active, the network
activity light on my NCD keyboard stayed lit...so STonX appears to be
network intensive.

Screen redraws are slow and understandable. I tried some of the benchmark
programs on the defaultdisk. I found that the system died during the graphics
benchmarks, but the CPU benchmarks were interesting. I got almost %500 over
a stock ST, I think %140 over a stock Falcon, and a disappointing %50 over a
stock TT. Nice to know my TT is faster than a HP RISC processor (big grins).
(that was a joke for you sarcastically impared persons).

I could not get the hard disk image to work for me, and I found the mouse
movements were annoying. What you get are two mouse pointers...the regular
X pointer, and the ST pointer...and they do not align themselves, although I
found a way to get them to do that.

In short. I am impressed. I look forward to seeing this product improve.
I find it currently crashes too much for regular use, but it is novel to
show people here at work.

Now, if I can just get STonX on my Linux68k system. Then I could run Linux
on the STonX emulator running on my Linux system...

Bell-Northern Research Troy Carpenter Atlanta, Georgia
troyc@bnr.ca I speak for myself, not BNR
"You're so open minded that your brain leaked out" - Steve Taylor
>>>>>>>>>>>>>>>>>> The best thing in life costs exactly that <<<<<<<<<<<<<<

2979. Tif to JPEG convertor

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: arne.ringdal@login.eunet.no
Message-ID: <41taj6$jq9@oslo-nntp.eunet.no>
Source record: 160034

I have a little problem by getting scanned pictures from my fathers
Atari TT and over to my .. Ehemm pc.
The main problem is that his scanner programm only saves pics in TIF
format which is extremely large and space consuming (limits pictures
to be under 1,4 megs). I have tried Gemview (don't remember wich
version) but it could only read JPEGs, not write.
It do save as GIF but since it is only 256 colours, and GW converts
them pretty bad it didn't give a satisfying result.

Can anybody tell me where I'can get hold of a convertor.

Please Answer to either arneri@login.eunet.no or andreasr@rol.bbs.no

2980. Wanted: Atari Stacey

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: Hygeia360BC <town@acomp.usf.edu>
Message-ID: <Pine.SUN.3.91.950828184557.2187A-100000@soleil>
Source record: 160035

I would like to acquire one of these... I am a musician, so I do have synth gear to trade, or whatever... please mail me about it if you have one. Thanks,

Terrence

2981. Re: MasterSound trouble..

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DE1KrH.4yx@freenet.carleton.ca>
Source record: 160036

CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) writes:
> A giant chicken in the guise of John Whalley clucked:
>
>> If you have one of the copies of the Replay software given away on
>> coverdisks by ST Format or ST Review (possibly both), I think you'll
>> find it works OK. Seemed to when I tried it out of curiosity, though I
>> didn't test it for any great length of time.
>
> Do you know what version it was? Version 4.2 came with my Replay 4 cart, I've
> been wondering if there is a newer version floating around... Also: A friend
> of mine wants some software to play WAV's with, I use the Replay software to
> pay WAVs, is there something better? I've been wondering if it would be leagal
> to give him a copy of my Replay stuff. btw: I have an ST, he's got an STe.

I believe MIDI Music Maker will play WAV's. It's up to about version 2.8(?)

--
Songshop Musical Productions
Box 266, Shawville, Quebec
J0X 2Y0 (819) 647-6022

2982. Clipart of the Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: koogles@onramp.net
Message-ID: <41tabi$tn@news.onramp.net>
Source record: 160037

Where can I get clipart OF the Atari ST?
Something pretty detailed with or without the monitor is needed.
Thanks!
PS. Please reply via email. Not often in this newsgroup..

2983. Re: Syquest EZ Drives?

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DE1oCJ.4Bz@cix.compulink.co.uk>
Source record: 160038

In message <303e4854280ea15@xs4all.nl>, maberg@xs4all.nl said:
> Roland Givan (rgivan@cix.compulink.co.uk) wrote:

> > My TT, at least, does *not* supply termination power (TERMPWR) so
>
> No, you're wrong about that, but an understandable mistake :-) The
> ZIPdrive does not need termpwr, but the Link does. But you don't need
> a Link on a TT or Falcon so no problem.

So the Link requires the attached SCSI device to provide TERMPWR for the Link as well as itself? I supose something has to supply TERMPWR and if it isn't the Link - it must be the SCSI device?

Fair enough though.

BTW my ICD AdSCSI+ doesn't supply TERMPWR either - so I supose its in the same boat.

:-)

Roland.

@CiX

2984. Re: Atari TT digitisers ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DE1oCL.4CK@cix.compulink.co.uk>
Source record: 160039

In message <245_graham@grasper.demon.co.uk>, graham@grasper.demon.co.uk said:

> RG> Adjusting the sliders in the VIDIST12 software does help a great
> RG> deal.
> yep but at the expense of quality sometimes.

Too true. Better lighting is the only real cure AFAIK.

:-)

Roland.

@CiX

2985. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DE1oCM.4D7@cix.compulink.co.uk>
Source record: 160040

In message <RRNibdw.ari2550@delphi.com>, ari2550@delphi.com said:

> What's this? TOS 1.62 never existed? Bah! My STe had TOS 1.62...

> It might of only been available on US machines but it did indeed exist!

I'm pretty sure it was around in the UK as well.

:-)

Roland.

@CiX

2986. Re: Request for Software Developers

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DE1oCo.4Dx@cix.compulink.co.uk>
Source record: 160041

In message <41s51b$t45@Einstein.EbiCom.net>, bjr@EbiCom.net said:
> This is a plea...
> A suggesstion...
>
> Can someone look into developing a software based Ram Doubler for the
> ST and STe? If it's possible...please write it, and charge good money
> for it.

I'm 99% possitive this is *not* possible. The 68000 CPU does not have the memory management facilities which allow you to implement Virtual Memory which AFAIK is what a Ram Doubler is really.

Of course it *is* possible to build a machine with a 68000 chip which does have some sort of Virtual Memory. IIRC the SUN 1 was such a machine. This had extra hardware to make up for the deficiencies in the 68000 chip. Even without extra hardware - it would be possible to build Process Swapping into the OS. This might help out a bit - but its very slow, not all that flexible and requires a good hard disk. I don't think writing a version of TOS/MagiC which implements Swapping is practical at this late stage in the ST(e)'s life.

A 68010 doesn't help either (before somebody suggests it ;-) as it still lacks a proper MMU chip. A 68010 + proper MMU combination might be able to be used - but this wouldn't be a drop in replacement for the 68000 (even though the 68010 on its own is (mostly)).

> (looking at the old 286 clone in the corner that isn't even plugged
> in [it's my room mate's] thinking of the 2 year old Mac SE up in the
> music studio and the thousands of dollars of software for it that

Both the 286 and Mac SE suffer from the same lack of memory management facilites which is why they are obsolete like the ST(e) is.

If you have a TT or Falcon (or even a 68030/68040 upgrade) then its a different and more possitive story. There are a couple of commercial products which do what you want - and Linux/68 implements proper Virtual Memory for free.

All IMHO and AFAIK

:-(

Roland.

@CiX

2987. Re: Re^2: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3042567c20378e22@xs4all.nl>
Source record: 160042

Jesper Kock (jesper.kock@kockens.ct.se) wrote:

>Hello android Feldman! The 26.08.95 you talked about "TOS question",and my
>reply is:
>
>
> > What's this? TOS 1.62 never existed? Bah! My STe had TOS 1.62...
>
>Sure it existed. I have it to :-)
>
> > It might of only been available on US machines but it did indeed exist!
>
>I have a Swedish machine. With Swedish TOS 1.62
>
>So its not only US.
>
Sorry, my mistake. I just got confused by the awkward 'spelling' :
TOS 1.06.2 instead of 1.62 .
I still cannot get used to those changes Atari made afterwards in the
numbering (for no apparent reason).

Does this also mean we can call M$ Windows95 Windows 0.95 instead ? ;-)

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

2988. ****supreme deal****

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: kid@hscbklyn.edu
Message-ID: <kid-2808951947520001@tibia.medschool.hscbklyn.edu>
Source record: 160043

I have this package FS:

Atari 1040ST, 1 meg ram w/ DSDD floppy
Atari color monitor
Atari mouse
power supplies/cables
some s/w

Excellent condition, only $50
& FREE DELIVERY!!!!!!!!!

(please, New York City area only)

call/fax (718) 533-7423
please DO NOT eMail me, this is not a permanent acct.

2989. Re: Convert samples to .au format?

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <41ssut$l9e@preeda.internex.net.au>
Source record: 160044

I actually got SOX10 from UMICH with a cheat sheet included 8-)
It works great, thanks WELLSY!

--


```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

2990. Re: TOS 4.9x programer searched!

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <41ronl$3ki@hpscit.sc.hp.com>
Source record: 160045

Maarten van den Berg (maberg@xs4all.nl) wrote:
: P.S. do us all a favor and build SED into TOS 5.xx ;-)

Hold it! I was just asking an innocent question 8-) Now since
they don't have email, they don't really seem to be a cool company...

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>---

2991. Re: 40 Folder fix in MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <41rp25$3ki@hpscit.sc.hp.com>
Source record: 160046

William Wong (wongck@ti.com) wrote:
: Does anyone knows if there is a need for a 40 folder fix patch program in
: MagiC ? I am not even sure if it is fixed in tos 2.06, I think it is but I
: read from a doc stating that I need the folder patch in 2.06 as well.

TOS 2.06 does not have known leaks in its internal static memory, but it
still uses a memory block of a given size. If you work with an application
which opens a lot of directories and/or calls Malloc() a zillion times,
then you will have to use the FOLDRxxx program (or any equivalent) to
extend the internal static memory area.

MagiC's predecessors used a different program for the same purpose.
I'm not sure whether MagiC still has the same kind of limitation,
though.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>--

2992. Re: GCC Cross Compiler

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: erabosa@lmera.ericsson.se
Message-ID: <41rskj$jev@erinews.ericsson.se>
Source record: 160047

In article <QZ83BPH@pluto.ping.de>, michi@pluto.ping.de (Michael Plonus) writes:
>Hi,
>
>Anders Bostrom (erabosa@lmera.ericsson.se) wrote:
>> Hi,
>
>> One short (but maybe difficult) question:
>
>> Is it possible to build a GCC cross compiler Linux (x86) -> Atari ST (mint)
>> using the patched source code gcc-2.6.3-mint.tar.gz ?
>
>there is no Linux68k target in the original gcc sources yet, you'll have
>to add the Linux68k diffs too. With that, it should be possible to make
>the obove mentioned crosscompiler.

Ok, thanks, I was not asking about Linux68k but Linux (x86) the original
Intel PC version, but I think it answered my question anyway, it should
be possible to build the crosscompiler since there is a Linux (x86) target
in the original gcc source. Is that right ?

/Anders

2993. Re: GCC Cross Compiler

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <41rt3c$eq@banaan.fwi.uva.nl>
Source record: 160048

erabosa@lmera.ericsson.se wrote:

:In article <QZ83BPH@pluto.ping.de>, michi@pluto.ping.de (Michael Plonus) writes:
:>Hi,
:>
:>Anders Bostrom (erabosa@lmera.ericsson.se) wrote:
:>> Hi,
:>
:>> One short (but maybe difficult) question:
:>
:>> Is it possible to build a GCC cross compiler Linux (x86) -> Atari ST (mint)
:>> using the patched source code gcc-2.6.3-mint.tar.gz ?
:>
:>there is no Linux68k target in the original gcc sources yet, you'll have
:>to add the Linux68k diffs too. With that, it should be possible to make
:>the obove mentioned crosscompiler.
:
:Ok, thanks, I was not asking about Linux68k but Linux (x86) the original
:Intel PC version, but I think it answered my question anyway, it should
:be possible to build the crosscompiler since there is a Linux (x86) target
:in the original gcc source. Is that right ?

if there is such a target, then you can make te cross compiler. In any
distribution of gcc, you will find good docs about porting gcc/making
cross compilers.

--
Martijn Dekker | PFF/Ishido info:
University of Amsterdam |
Math department | http://www.fwi.uva.nl/~mdekker/ishido.html
E-mail: mdekker@fwi.uva.nl| Ishido: a game for GEM and X Windows

2994. Re: 40 Folder fix in MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <2d6_9508281914@genesplicer.org>
Source record: 160049

Re: _40 Folder fix in MagiC ??_, William Wong wrote to All on 28 Aug 95:

WW> Does anyone knows if there is a need for a 40 folder fix patch program
WW> in MagiC ? I am not even sure if it is fixed in tos 2.06, I think it is
WW> but I read from a doc stating that I need the folder patch in 2.06 as
WW> well.

It was fixed in all TOS versions starting with 1.4. You might still need to _increase_ your folder/memory pool slots, but that's not a bug, but simply how the operating system works (not unlike DOS, from what I'm told).

* LED v1.31 * Get off that Atari diet - Freq ATARINET @ 1:209/745 and pig out!

2995. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <2d7_9508281914@genesplicer.org>
Source record: 160050

Re: _Falcon and 28.8 Modems_, Kula Bocca wrote to All on 27 Aug 95:

KB> Perhaps what I really need is to see an example of Claes' actual modem
KB> configuration. Claes, would it be possible to capture an ATI4 command
KB> from ya'?

Here's mine. It's not a Sportster, but the settings should be very similar:

USRobotics Courier V.32bis V.34+ Fax Settings...

B0 C1 E0 F1 M0 Q0 V1 X6
BAUD=38400 PARITY=N WORDLEN=8
DIAL=PULSE OFF HOOK TIMER

&A3 &B1 &C1 &D2 &G0 &H1 &I0 &K1 &L0 &M4 &N0
&P0 &R2 &S0 &T5 &X0 &Y1 %N6

S00=000 S01=000 S02=043 S03=013 S04=010 S05=008 S06=002 S07=060
S08=002 S09=006 S10=007 S11=055 S12=050 S13=000 S14=001 S15=008
S16=000 S17=000 S18=000 S19=000 S20=000 S21=010 S22=017 S23=019
S24=150 S25=005 S26=001 S27=000 S28=008 S29=020 S30=000 S31=000
S32=009 S33=000 S34=000 S35=000 S36=000 S37=000 S38=000 S39=000
S40=000 S41=000 S42=126 S43=200 S44=015 S45=000 S46=000 S47=000
S48=000 S49=000 S50=000 S51=000 S52=000 S53=000 S54=064 S55=000
S56=000 S57=000

* LED v1.31 * ST: The Next Generation -> Falcon030

2996. >>> Gastiner Hard Drive SCSI ID Question <<<

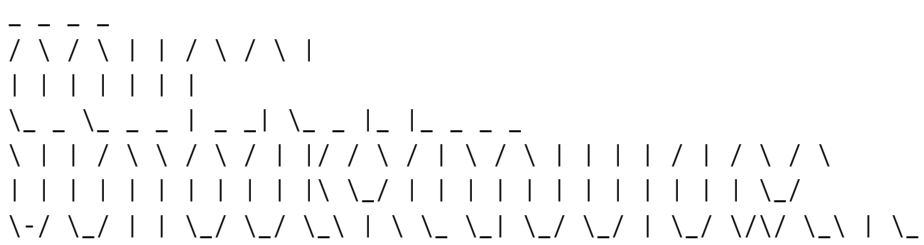
Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: "C:WINSOCKKA9QSPOOLMAIL" <robert@hipovert.demon.co.uk>
Message-ID: <302944726wnr@hipovert.demon.co.uk>
Source record: 160051

I have two 50meg Gastiner SCSI hard disks for my Atari STE. Each
has a controller built in. To link both to my Atari at the same time,
I need to change the SCSI ID of one of the drives. Does anybody know
how to do this? I have read the manuals and it says "just change the
jumper leads inside the drive". I have opened up one of the drives and
found no leads to change!!

Any help would be greatly appreciated because I am fast running out
of disk sapce :-)

Thanks in advance - Robert.

--



Software For Psion 3a Handheld Computers
Written By : Robert Longbottom
Program requests or suggestions to : Robert@hipovert.demon.co.uk

2997. Educational software for ST

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: nigelayres@dae-comp.demon.co.uk
Message-ID: <809550665.15298@dae-comp.demon.co.uk>
Source record: 160092

I would be very interested to hear of any WWW or FTP sites which carry edsoft for the ST. Please post here or E-mail me.

TIA

Nigel

2998. Re: serial patch?

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: nigelayres@dae-comp.demon.co.uk
Message-ID: <809550851.15298@dae-comp.demon.co.uk>
Source record: 160093

ae900@FreeNet.Carleton.CA (Roger M. Selby) wrote:

>Is there some kind of patch software needed in order to take advantage of
>a 14.4 modem with a TOS 1.0 1040STf (using Flash 1.6)? Will the "19200"
>setting for baud rate work?

>RMS

You should always use a serial port baud rate higher than the line
speed of the modem. Thus, 19200 (or higher) is correct. Forgive me if
I have misinterpreted your question, but I believe that you may be
under the common misconception that one needs a DTE speed of 14400 to
use a 14400 baud modem. This is /not/ so.

Hope this helps.

Nigel

2999. Virus protection for the Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <255_graham@grasper.demon.co.uk>
Source record: 160094

It was none other than sstearns@river.biddeford.com who did write on 27 Aug 95 that .... s> Can anyone recommend a good virus protection program for use with a s> 1040ST?

Sagrotan.

--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

3000. Re: Yet another TAR question...

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <256_graham@grasper.demon.co.uk>
Source record: 160095

It was none other than gary@wagner.demon.co.uk who did write on 27 Aug 95
that .... >> GW> Anybody had any luck doing this themselves? I'm running MiNT
>> 1.12 GW> and MinixFS 0.6pl9 (I think)
>> However I think you're problem might be down to the stack size
>> allocated to TAR ... sounds similar to a problem that I have come
>> across copying large files between minix and TOS files systems.
>> Try running fixstk <size>K on Tar and try again .
>> <Size> try 20 and see if that helps , when you first run it it will
>> report the current size which is possible 0 in which case I think
>> this is def. you problem. Are the disks minix BTW ? Sorry if that
>> is a silly question as I never tried tar onto Floppy..
g> I was using a TOS floppy, I couldn't see the point in minit'ing a
g> load of floppy just to put one tar file on each. (I think I might
g> invest in a second hand tape drive anyway, when I can afford it!)

No I don't think the effort would be worth it either .. the reason I asked
was to clarify that you were copying from Minix to TOS filesystems. This
inscreases the likelihood that it is the stacksizethat needs fixing to a higher calue IMO.

g> Thanks for the hint though - I'll try changing the stacksize when
g> I've got some time to sit down with that pile of disks again :-)

:-(

--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

3001. WTB: CLab Combiner

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DDzwpu.5Bp@cf.ac.uk>
Source record: 160096

Does anyone know where I can find this little hardware add-on. I want to be able to run Notator (unitor) and Synthworks without playing 'juggle the dongle' every time I switch programs. I don't think it's made any more, but maybe someone's got one lying around.

Thanks

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
home phone +44 (0)1495 249370
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3002. 40 Folder fix in MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.250.000A208C@ti.com>
Source record: 160097

Does anyone knows if there is a need for a 40 folder fix patch program in MagiC ? I am not even sure if it is fixed in tos 2.06, I think it is but I read from a doc stating that I need the folder patch in 2.06 as well.

Anyway, I am using MagiC now... so anyone have any ideas as to whether I need the folder patch or not? I guess the MagiC programmers should fix it, but I am not sure.

William
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520ST/4Mb/Tos2.06/44M HDD/14.4Kbps
Internet Email: wongck@ti.com | ||| 486DX33/8Mb/210M+850M HDD/WFW3.11
|/ | \
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

3003. FS: Atari 1040STf, Sc1224, SF314

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: Hong <jonchen@cardinal1.Stanford.EDU>
Message-ID: <Pine.SUN.3.91.950828151709.4083B-100000@cardinal1.Stanford.EDU>
Source record: 160098
Cross-posted to: rec.music.makers.marketplace,comp.sys.atari.st

For sale:

Atari 1040 STf w 1 meg memory, internal DD Drive

Sc1224 Color monitor

SF 314 Disk Drive
All in Excellent condition, with original cables, manuals and boxes
(except monitor)

$150 OBO

please, someone take it off my hands!
please email me.

jon

3004. ***** 520 STFM system For Sale *******

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: gathings@cs.utk.edu
Message-ID: <41tf81INNcgf@duncan.cs.utk.edu>
Source record: 160099
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit

F O R S A L E

Item Desc Asking Price

Atari 520 stfm $100 (shipped)
with user manuals
(this is the model with
the internal floppy)

Will throw in
communication software
and st314 (720k DSDD drive)
for FREE

Note: All prices Negotiable.
I would like to sell system as a system and not break up.

Golando

3005. FTP sites for ST

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: m152244@proffa.cc.tut.fi
Message-ID: <41s3os$npt@cc.tut.fi>
Source record: 160100

Could somebody please tell me some addresses of FTP sites which have new
(or less new) ST-stuff, not shitty games but utilities etc.

--
Kari Monkala, Tampere, Finland, Europe
kari.monkala@cc.tut.fi

3006. Re: STonX -- dumptos doesn't work

Newsgroup: comp.sys.atari.st
Date: 1995-08-28 00:00:00 UTC
From: nino@a1.complang.tuwien.ac.at
Message-ID: <41s4ag$afj@news.tuwien.ac.at>
Source record: 160101

John M. Klassa (klassa@aur.alcatel.com) wrote:
: I've got a 1040ST with TOS 1.4. When I run dumptos, I get a busy bee
: for a half second, then go back to the desktop. What am I doing wrong?

Sorry - you're right, dumptos.ttp doesn't work... I haven't got round to fixing
it and putting it on our server, but you can use WINX instead (winx21.lzh).

Regards,
Marinos

3007. NOS unattended??

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <809723676_OASIS_@xs4all.nl>
Source record: 159902

Does anybody know a way to run NOS unattended? I want to start my ST with a clock, then start NOS automatically and instead of typing "Exit" let it exit by itself when mail etc has been fetched. How?

Johan

--

---
allmidd@xs4all.nl is the common address of
Johan & Jan Middendorp & Marianne Braun

3008. Wanted to buy - Falcn FDI!

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: sbushman@igc.net
Message-ID: <4203dt$gqv@atlantis.igc.net>
Source record: 159903

PLease....I am in desperate need of a Falcon Digital Interface. Without it, my thousands of dollars of equipment are useless. If you have one, or can get one, I will pay shipping! Name your price...E-mail at

sbushman@igc.net

thanks...
shane

3009. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FH4QADUXUP@dksoft.ping.dk>
Source record: 159904

In <41mcdt$2gi@newsbf02.news.aol.com> Kula Bocca wrote:

>Hopefully a fellow Falconeer can guide me in the right direction!
>
>I'm trying to get a USRobotics 28.8 Sportster modem working with my
>Falcon. Using STalker with the modem on the TT/MSTe Modem 2 Port, I can
>only manage connection to remote modems at 9600 baud or less. I have
>tried with and without hardware handshaking. I've also tried different
>combinations of serial fixes (HSMODEM, FASTXSER, DRVIN & SCC.) Not sure
>what could be wrong... have also tried many different software settings
>(hell, I used to run a BBS, I thought I knew how to setup a modem!) :)
>
>Perhaps, I need to modify one of the Falcon's ports to gain higher data
>rates than 19200 (previously used a 14.4 Sportster for 19.2 access with
>the greatest of ease.) If anyone is using the new 28.8, I'd love to see
>your configs!
>

I'm using a 28800 on my Falcon, and i have no problems at all. Use connect
and set the port at 115000 baud, everything is working just fine.

The modem is a Hornet Legato V34

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

3010. F-D-I For Cubase Audio Needed!

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: sbushman@igc.net
Message-ID: <41tlm2$eb@atlantis.igc.net>
Source record: 159954

I really need a Falcon Digital Interface for my little home studio - Falcon's audio ports suck...If you have one for sale...or know who still has them IN STOCK NOW, please let me know...I'm at e-mail address sbushman@igc.net...Name the price...and we'll see!

Shane

3011. Re: Dumping TOS 2.6

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <41ulq0$c3h@epsilon.qmw.ac.uk>
Source record: 159955

On troyc@bnr.ca, Troy Carpenter (troyc@bnr.ca) typed away:
: Does anyone know how to dump ROMs from my Mega STE to disk? I am trying
: to get the image so that I can try STonX. The dump program in the STonX
: package does not seems to work for me.

Use WinX.

Dan
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3012. Re: Mint - Where Can I Get It

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: gd63@vision.hrz.uni-giessen.de
Message-ID: <41ujcb$pj3@c4.hrz.uni-giessen.de>
Source record: 159956

Hi *

In <41t6pl$6nd$3@mhade.production.compuserve.com>,
David D. Hagood (73437.3162@CompuServe.COM) wrote:
: Mint and the TCP/IP package MiNTNet are available at atari.archive.umich.edu

a complete and easy-to-install version of MiNT with compiler/uucp/TCP/IP
etc. is avaiable as
"Knarf's German MiNT Distribution" (KGMD).
but
is is completly in german!

Try ftp://ftp.ui-giessen.de/pub/atari/mint/KGMD-1.0/

Martin
---
martin.schmidt@physik.uni-giessen.de

PGP public key fingerprint: 24 ff 2a c6 6d b1 52 0f d8 17 ac 72 7e c0 48 26

3013. Re: Backward II

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <41umgt$c3h@epsilon.qmw.ac.uk>
Source record: 159957

On libaubt1@nic.cerf.net, Auburn Placer County - Tahoe City (libaubt1@nic.cerf.net) typed away:
: I'm searching for the Internet e-mail address of Cyrille Dupuydauby
: (that's a mouth-full in America, anyway!), author of Backward. I'd like
: to send him my registration money, but I first want to know if he's still
: alive :>

His address is dupuyda@ibm.net

You may also register via me, if you wanna send money to the UK... or
if you want a local US contact to send money to for me, then e-mail
me.

Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3014. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: nino@a1.complang.tuwien.ac.at
Message-ID: <41usaf$cgj@news.tuwien.ac.at>
Source record: 159958

Troy Carpenter (troyc@bnr.ca) wrote:
: I fired off stonx.hpux and boom! I got a screen with the friendly Atari
: logo and the familiar (to the latter TOS users) RAM check.

Oh, you scared me for a while there...
: The first
: thing I noticed is that while the STonX window was active, the network
: activity light on my NCD keyboard stayed lit...so STonX appears to be
: network intensive.

It is - it has to update the screen frequently - this is done by sending
it over then network (of course).

: Screen redraws are slow and understandable. I tried some of the benchmark
: programs on the defaultdisk. I found that the system died during the graphics
: benchmarks, but the CPU benchmarks were interesting. I got almost %500 over
: a stock ST, I think %140 over a stock Falcon, and a disappointing %50 over a
: stock TT. Nice to know my TT is faster than a HP RISC processor (big grins).
: (that was a joke for you sarcastically impared persons).

Did you take the 100HZ Timer C into account? If not, those rations should be
divided by 2 (sorry).

: I could not get the hard disk image to work for me, and I found the mouse
: movements were annoying. What you get are two mouse pointers...the regular
: X pointer, and the ST pointer...and they do not align themselves, although I
: found a way to get them to do that.

Did you try the -vdi option? Since you installed the fonts, it should work.
Its benefits are: 1) faster graphics, 2) little or no network load, 3) only
1 mouse cursor (the X one), 4) slightly faster emulation.

: In short. I am impressed. I look forward to seeing this product improve.
: I find it currently crashes too much for regular use, but it is novel to
: show people here at work.

Could you describe the crashes a bit more accurately? The way STonX is written,
some (ST-)crashes are fatal, but that'll hopefully change in the next version...

: Now, if I can just get STonX on my Linux68k system. Then I could run Linux
: on the STonX emulator running on my Linux system...

I doubt that, STonX emulates only a 68000 (no PMMU or FPU, which Linua
requires).

Regards,
Marinos

3015. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: Alex@alshouse.demon.co.uk
Message-ID: <809697954_OASIS_@alshouse.demon.co.uk>
Source record: 159959

In article <41mcdt$2gi@newsbf02.news.aol.com>
kulabocca@aol.com (Kula Bocca) said:-

>Hopefully a fellow Falconeer can guide me in the right direction!
>
>I'm trying to get a USRobotics 28.8 Sportster modem working with my
>Falcon. Using STalker with the modem on the TT/MSTe Modem 2 Port, I can
>only manage connection to remote modems at 9600 baud or less. I have
>tried with and without hardware handshaking. I've also tried different
>combinations of serial fixes (HSMODEM, FASTXSER, DRVIN & SCC.) Not sure
>what could be wrong... have also tried many different software settings
>(hell, I used to run a BBS, I thought I knew how to setup a modem!) :)
>
>Perhaps, I need to modify one of the Falcon's ports to gain higher data
>rates than 19200 (previously used a 14.4 Sportster for 19.2 access with
>the greatest of ease.) If anyone is using the new 28.8, I'd love to see
>your configs!
>

Well I use a Falcon/Hayes Accura 28.8 but I did have a few problems. I use HSMODEM06. The two progs you need in your AUTO folder are DRIVIN (the serial driver loader) and SCC (the program for the SCC chip!). You then should set the baud rate to 150 (theres a table in the manual) using the Control Panel CPX. HSMODEM intercepts this and hey presto your actually working at 115,000 bps. If you get the modem to report the connection speed modem-DTE you'll know its working. The port itself is quite cabable of running at full speed, only the ST needs its ports modifying for higher speed.

I also have FPACTH2 to fix the bcomap bug. Hope this helps..

--

Alex

3016. Re: Emulate ATARI ST on the PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: jxk@crosfield.co.uk
Message-ID: <1995Aug29.134555.14611@crosfield.co.uk>
Source record: 159960

In article <Z1HDLLr.ari2550@delphi.com> Ari Feldman <ari2550@delphi.com> writes:
>
>BTW, if you have problems reading ST disks on your PC, you can try
>the program FD-Format. It contains a TSR that allows PCs to read extended
>disk formats. There's another program (the name escapes me) that also
>allows you to write PC compatible boot sectors to your ST disks on the PC.
>
>
>Ari
>
Hi anyone know what type of grease is used on the drive spindle which moves the
read/write head backwards and forwards in the 3 1/2 inch floppy disk drives?
I,m having trouble with the one in an Atari, and I think re-greasing it may
help.

Cheers John

3017. Re: Atari Corp

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: konjagr@eua.ericsson.se
Message-ID: <41v6sf$gb7@euas20.eua.ericsson.se>
Source record: 159961

In article 100000@nic.cerf.net, Auburn Placer County - Tahoe City <libaubt1@nic.cerf.net>
() writes:
> > What companies are producing C/C++ compilers for the Atari, and will
> > they run on the new Atari emulators for Windows NT?
>
> Hmm, I recommend Lattice C 5.6 from HiSoft (or Michtron). Also, I've
> heard that 'Pure C' is nice, but I've never used it, so I don't know who
> makes it :(

I have made a high level (source) debugger for the Lattice-C 5.6 and I can
send it to you (or to anyone), but I don't know any good place to send it
to. Anyone interested ?

/Jan-Olof

3018. Re: Moving files from Minix to Gem partition

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: konjagr@eua.ericsson.se
Message-ID: <41v7ad$gb7@euas20.eua.ericsson.se>
Source record: 159962

In article gd6@Einstein.EbiCom.net, bjr@EbiCom.net (Brian Roland) writes:
> Aloha,
> What do I need to do? I've used ftp under mint to download stuff
> for my atari. It is all currently sitting on a minix partition and I'd like
> to move it over to a GEM partition so I can use it under normal TOS. Can
> I just mv the files from drive e to drive c? Thought it would be a good
> Idea to ask around...don't want to risk wiping out my whole GEM partition.

Just do a 'cp'.

>
> Oh, by the way...why is there a shadow of the minix partition when I boot
> mint? My minix partition is physicaly set to drive letter E, but there
> is a shadow of it under U.

The U is for the Unified (?) file system. All filesystems should be accessed
through the U "drive" (when using MiNT).

>
> I've looked all over for a FAQ on mint...and have very little documentation
> on the stuff...know of anywhere I could find such animals?

Currently I'm working on merging the Chimera (WWW) and KGMD (UNIX) package
for my TT. I got this stuff from a BBS here in Sweden (a LOT of files),
but I guess you can get it from other places as well. Anyone who knows ??

>
> Thanks much,
> Brian

3019. Atari's History Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9508290405042658@muskrat.com>
Source record: 159963

There's the Mega ST, the STe, Mega STe, STacey, TT/030 and Falcon030.

... "I know, I know,it's a Russian thing." - Ivanova
___ Mountain Reader II - #Demo 001

3020. BINKLEY/IOS/LED..HELP

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9508290405042659@muskrat.com>
Source record: 159964

KA> Semper insted,

I've got two beta versons of that program and their docs are
about the same as blinkly, about as clear as MUD.

... Babylon 5 was our last, best hope for peace.
___ Mountain Reader II - #Demo 001

3021. Atari St and the Net

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9508290405042660@muskrat.com>
Source record: 159965

But is there anything that'll work on a stock 1040ST w/tos 1.4?

... Even for an alien-this one is pretty alien.
___ Mountain Reader II - #Demo 001

3022. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: konjagr@eua.ericsson.se
Message-ID: <41v7kc$gb7@euas20.eua.ericsson.se>
Source record: 159966

In article 303e4852280d4f2@xs4all.nl, maberg@xs4all.nl (Maarten van den Berg) writes:
> Hi you all !
>
> Yet another message from the original poster who started this thread.
>
> I recently had a conversation with one of the top men at ACN,
> who published the article about the MicroBox.
> He said that his source was *very* reliable but he declined all my
> questions otherwise, out of fear the source could get in deep trouble.
> Though he did not say so much as that, I believe someone at Atari
> spilled his guts. The fact that ACN, of all people, got the right to
> buy the entire stock of Atari europe at vianen (about a year ago)
> leads me to believe they have connections quite high up.
> Anyway _I_ got the strong feeling he meant what he said...
>
> On another note, I read in a dutch newsgroup that the former technical
> staff boss at Atari netherlands, W. Kilwinger, said he heard about the
> MicroBox development but claims it was a 68030 based system that was
> abandoned in 1993.
> He left Atari 'round that time to join Vobis, so I reckon he might not
> be aware of later developments though.
> But he tried hard to convince everyone there was no hope left for Atari.
> As I know him, that is not surprising... I think he (although he is a
> very good engineer) never really felt at home at Atari...
> Kinda reminds me (a very little) of one certain R. S. we all know.

Who is R.S. ??

>
> Food for thought ?
> You all draw your own conclusions, I do have high hopes.
>
> L8R,
>
> --
>
> Maarten van den Berg -------- Amsterdam -------- The Netherlands
> ------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------
>
> Error opening home/etc/.microsoft This item seems corrupt and/or unusable

3023. Looking for 314 diskdrive

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: dhong@wam.umd.edu
Message-ID: <41v8tm$kk2@cville-srv.wam.umd.edu>
Source record: 159967
Cross-posted to: comp.sys.atari.st,

I am looking for SF314 drives in good working condition, considered that
I spent $15 on a working 520ST + SM124, I am not going to spend
a fortune on it. About $10-$15 is my price range. Power supply
is not a must, (including in the $15 deal is 1 SF314 and 1 354
with power supplies, but both drives do not work).

Anyway, if you have one laying around, let me know.
(BTW, if you have a working 1040ST that you want to get rid
of, let me know too.)

Thanks,
Sze

--
==========
David Sze Yuen Hong Address 6837 Damsel Road | GO TERPS GO! |
Phone (301) 345 8350 Greenbelt, MD 20770 | GO TERPS GO! |
dhong@wam.umd.edu dhong@eng.umd.edu URL:http://www.wam.umd.edu/~dhong/ |

3024. NVDI 3.02 problems

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: R.Noske@let.uva.nl
Message-ID: <Pine.SOL.3.91.950829182436.20009A-100000@cclsun01>
Source record: 159968

Hello there,
I have NVDI 2.03, and I cannot load many outline fonts.
Does anyone know how I should modify my NVDI.INF file in order to load
the .TTF fonts (converted from MAC TT-fonts)? I now get the message that the
files are damaged. Due to a hard disk crash, I lost the NVDI.INF file
in which this change had already been made. It seems that NVDI should
be prevented from making some check. Can somebody help?

Roland Noske (R.Noske@let.uva.nl)

3025. Re: Web Browsers : State

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: Alex@alshouse.demon.co.uk
Message-ID: <809701684_OASIS_@alshouse.demon.co.uk>
Source record: 159969

In article <41ksk2$s39@preeda.internex.net.au>
johnmoon@connexus.apana.org.au (John Moon) said:-

>Al Fasoldt (alfasoldt@aol.com) wrote:
>: Check out the HTML offline browser for a real treat, John. It's an
>: excellent start toward an online, Netscape-type browser. And it works very
>: well with anything you've stored locally or across a local network.
>
>Oh I have it, BUT.....unfortunately it's not in the same ballpark as
>Netscape. It's ok, but it's not good enough for serious HTML authoring,
>it reminds me a bit of MACWEB in that it dosnt read all HTML2 tags.

Where is it ?

--

Alex

3026. Re: Calamus Sl

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: s9205525@otto.bf.rmit.edu.au
Message-ID: <41vfpu$4vo@aggedor.rmit.EDU.AU>
Source record: 159970

: : Can anyone tell me how I can get *fresh* information about Calamus
: : software and hardware.
: : Bulletin Board Systemes, Conferences, magazines and so on

You should try the Calamus User Group in the U.K.

Email: caluser@cix.compulink.co.uk.

```
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/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

s9205525@otto.bf.rmit.edu.au

3027. FS: Calamus SL (Oct '94 Version)

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: ey159@cleveland.Freenet.Edu
Message-ID: <41vkot$70s@usenet.INS.CWRU.Edu>
Source record: 159971

Please email me reasonable offers for the complete Calamus SL
desktop publishing program at the address below. Highest offer
takes it.

Thomas
em129@cleveland.freenet.edu

3028. ICD SCSI Host Adaptor for sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: "Jack Nutting"
Message-ID: <41vro4$d2r@acsnews.uswc.uswest.com>
Source record: 159972

I have an old, but hardly used, DMA/SCSI Host Adaptor made by ICD. It was used for about half a year, several years ago. Plugs into the DMA port on a standard ST, and is designed to mount in a box with your hard drive(s). Includes card, cable, software, manual, and box. Please e-mail me for more details (I don't regularly read this newsgroup).

I'm looking to sell this for $35 including shipping.

/* Jack Nutting Integrity Solutions *
* jnutting@is.com (612)223-8474 *
* <http://www.is.com/Users/jnutting/homePage.html> */

3029. Re: 40 Folder fix in MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: mud08@cc.keele.ac.uk
Message-ID: <41vd09$b3m@gabriel.keele.ac.uk>
Source record: 159973

William Wong (wongck@ti.com) wrote:
: Does anyone knows if there is a need for a 40 folder fix patch program in
: MagiC ? I am not even sure if it is fixed in tos 2.06, I think it is but I
: read from a doc stating that I need the folder patch in 2.06 as well.

No you dont need this patch, MagiC can work perfectly well by itself!

Cheers,

Richard.

--

Richard Evans | JANET | mud08@keele.ac.uk

3030. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: Jan Dooms <jandooms@tornado.be>
Message-ID: <42021o$em1@tornix.tornado.be>
Source record: 159974

VME vga card for ATARI MEGA STE???
How am I gonna do that, I allready have a card but it is ISA, are there other ways to fit it into my computer? And what about the software? NVDI et4000 or some shareware? Or is it really necessary that I buy the VME card and NVDI et4000 from ACN in Holland? That would be than about $300... a little expensive, than I'll better wait for the mighty ATARI MICROBOX wich has the best specifications I have ever seen!!!
And my memory, can I put normal 30 pins simms into the sockets or do I need to by simms "specialy" made for that computer. For the moment I have simms 4x1MB but I want to change them with 2x4MB can I just do that?

3031. Link + ZIP = Help!!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <809733448_OASIS_@pwomar.demon.co.uk>
Source record: 159975

Is there anyone out there using an ICD Link 1 (the one WITHOUT the LED) with the ZIP. I have tried using it and supplying extra power from the joystick port and when I connect the Link to it and load up ICDFMT it simply can not find the drive and I am begining to think that th drive requires parity whick the Link 1 simply does not support. Please help!!!
Thanks in advance.

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3032. Re: MasterSound trouble...

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: john@whalley.demon.co.uk
Message-ID: <809676932_OASIS_@whalley.demon.co.uk>
Source record: 159976

In article <53d_9508281225@flight.org>
CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) said:-

>A giant chicken in the guise of John Whalley clucked:

I shall ignore that remark...:-)

>> If you have one of the copies of the Replay software given away on
>> coverdisks by ST Format or ST Review (possibly both), I think you'll
>> find it works OK. Seemed to when I tried it out of curiosity, though I
>> didn't test it for any great length of time.
>
>Do you know what version it was? Version 4.2 came with my Replay 4 cart, I've
>been wondering if there is a newer version floating around...

Well, the copy floating about on my hard drive is Stereo Replay
v.1.02, for what it's worth. Whether it'll work with the older
cartridge I really don't know. BTW, after a quick hunt through my
floppy collection, I can confirm that it was on the cover disk of ST
Review (of blessed memory) number 22. I'm pretty certain one of the
other UK magazines gave it away, too.

>Also: A friend
>of mine wants some software to play WAV's with, I use the Replay software to
>pay WAVs, is there something better?

Sorry, can't help you there.

>I've been wondering if it would be leagal
>to give him a copy of my Replay stuff. btw: I have an ST, he's got an STe.

Would have thought this was highly *illegal* if you kept a copy, too.
It would be OK if you sold or gave him the whole package, otherwise
it's piracy.

HTH
John

--

John Whalley
john@whalley.demon.co.uk

3033. Protext Upgrade

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: bede@newshost.li.net
Message-ID: <41vj5t$fep@linet02.li.net>
Source record: 159977

Does anyone have information on the content of the new Protext 6.6? The recent review in Atari World said 'buy it' without saying what was new in the upgrade. As an avid Protext user (on TT and MacPowerbook via MagicMac) I'd love to upgrade to this wp that's better with words IMHO than anything else on either the Atari of the Mac. But, as a matter of principle, I like to know what I'm getting first. I've asked Compo, but they're not saying.
-- Cliff

3034. Happy Windows 95 (Wait Is Over)

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <4202dp$8jp@golem.wcc.govt.nz>
Source record: 159978

For all those who look behind the hype and know what a hack of poor
coding Windoze .95 really is....

By Jim Conner (jc30@cornell.edu)

Happy Windows 95 (Wait Is Over)

with apologies to Yoko Ono & John Lennon

(Happy Windows Bill)
(Happy Windows Microsoft)

So this is Windows
And what must you do
Another big upgrade
Hard- and software too
And so this is Windows
I hope you have fun
Spend hours and hours
Just to get it to run

A phenomenal upgrade
The hype and the plugs
Let's hope it's a good one
Without any bugs

And so this is Windows
You've waited so long
A superior product
Bill Gates can't be wrong
And so happy Windows
Just pray it won't bomb
Can't talk to the modem
Or the new CD-ROM

A phenomenal upgrade
The hype and the plugs
Let's hope it's a good one
Without any bugs

And so this is Windows
All the old drivers fail
Got the Microsoft Network
Only can't read the mail
And so happy Windows
But must take it back
Can't get it to work right

Try OS/2 or Mac

A mind-boggling upgrade
The hype and the plugs
It isn't a good one
Has too many bugs
Wait is over, but who wants it
Wait is over now

Happy Windows

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

3035. Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: m9174@abc.se
Message-ID: <41vl9n$95@oden.abc.se>
Source record: 159979

Hi,

Has ANYONE in this newsgroup tested a ZIP Drive together with an Atari
computer yet?

Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3036. Re: RAMWORLD 2

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: <>
Message-ID: <809727690_OASIS_@pwomar.demon.co.uk>
Source record: 159980

In article <808923642_OASIS_@tachyon.demon.co.uk>
frank@tachyon.demon.co.uk (Frank Charlton) said:-

> In article <808793878_OASIS_@pwomar.demon.co.uk>
> paul@pwomar.demon.co.uk (Paul Womar) said:-
>
>>Sadly that is one of 3 PDLs that I wish to have NOTHING to with. If anyone reads

>LAPD are one of *the* most professional outfits I've dealt with. I just
recently
>spent a day in their offices, and they run a *very* professional setup and don't
>make a profit. You're obviously entitled to your opinion Paul, but publicly
>sounding off about them isn't nice. The letter you're referring to wasn't only
>from LAPD - it was also co-signed by Mike Goodman from Goodman Enterprises. I
>suppose you're telling me Goodman are an outfit you wouldn't deal with, for the
>same reasons?
>
>The letter was about PDLs who produce packed 'compilation' disks, stripping out
>document files, and often leaving phone numbers etc. in there for the original
>library they bought the disks from. LAPD have had problems with this, as the
>buyer somes back to them when files are missing from the disks.
>
>Believe me, you won't find many libraries which are willing to provide telephone
>support like LAPD do.
>
>Cheers,
>Frank.
As you will have noticed, I di say it was 1 of 3 libraries that I did not deal
with. The other 2 WERE the co-signants of the letter(I think Merlin is OK), I
have dealt with all of
the and they all did offer a *FANTASTIC* service and I can and will not remove
the credit for that. However more goes on behind the scenes than many people
know and I object to the high prices that they charge and so do not use them. I
simply CAN NOT go into details about LAPD for legal reasons as i'm sure LAPD
wouls start threatening legal action at me, I know it sounds like a cop out and
if you like the service a library gives you then use them by all means.
I find it more than easy to believe LAPD do not make a profit and this
worries me. They have so many adverts that I can not understand how on earth
they even begin to cover costs, this is why they treat compilers so badly. The
big libraries would rather supply stuff on 3 disks rather than on 1 and so they
loose money. And so they make up stories about people leaving docs and important
info out of the compils. Admitedly this used to happen often but now it is
frowned upon by the whole PD community and many people will simply (and rightly)
refuse to spread it. There are many good compilers who DO keep ALL docs on the
disks and want to keep the PD scene going with people getting PD for free as it

shoud be.
I have over 1000 disks in my PD collection and 800 of these were
completely FREE. I have not bought a single disk in over a year and yet my
collection has had a 500 0ncrease in size. And so I do not deal with ANY
library for money but if you do want to get good value for money then try Power
or Asciilum.

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3037. Atari FTP sites (repost)

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <41tgal$8hp@jazz.iinet.com.au>
Source record: 159981

This might help those who are new..... Thanks to the person who put it
all together in the 1st place.....

Posted to newsgroups: comp.sys.atari.st, comp.sys.atari.st.tech,
comp.sys.atari.announce
- -

Last edit: 6-July-1995
Additions/changes since last list: 3

- ftp.informatik.uni-muenchen.de (New Site)
- ftp.e-technik.tu-muenchen.de (Replaces reseq.regent.e-technik.tu-muenchen.de)
- phlem.ph.kcl.ac.uk (Directory change only holds Linux 68K)

- -

```
()==========================()
// ____/__ __/ ____/ //\\
// / / / _/ // ()
// __/ / ____/ // //
// / / / // //
// _/ _/ _/ Archives // //
// // //
()==========================() //
\\ \\//
()==========================()
```

(log in with "anonymous" as name, and full name/e-mail address as password)
FTP instructions after this list!

A T A R I S T F T P S I T E S :

USA:
---
atari.archive.umich.edu...(141.211.120.11)..../atari/
email server.............atari@atari.archive.umich.edu
cs-ftp.bu.edu.............(128.197.13.20)...../PC/ATARI-ST/
world.std.com.............(192.74.137.5)....../src/atarist/ and /pub/atari/
ftp.std.com...............(192.74.137.7)....../pub/atari/
f.ms.uky.edu..............(128.163.128.6)...../pub2/atari/

CZECH REPUBLIC:
----
ftp.dcs.muni.cz.....(147.251.48.3)........../pub/archives/atari/

SLOVAKIA:

```
ftp.upjs.sk.........(158.197.16.30)........./pub/systems/atari

NETHERLANDS:
------------
nikhefh.nikhef.nl...(192.16.199.1)........../pub/atari/
star.cs.vu.nl.......(192.31.231.42)........./pub/atari/
ftp.twi.tudelft.nl..(130.161.156.11)........./pub/atari/
ftp.icce.rug.nl.....(129.125.14.129)........./pub/erikjan/Atari

FINLAND:
--------
ftp.funet.fi........(128.214.248.6)........ /pub/atari/

FRANCE:
-------
ftp.cnam.fr.........(163.173.128.15)......../pub/Atari/

GERMANY:
--------
alice.fmi.uni-passau.de...(132.231.1.180)...../pub/atari/
ftp.uni-kl.de.............(131.246.9.95)....../pub/atari/ or /pub3/atari/
ftp.uni-erlangen.de.......(131.188.1.43)....../pub/atari/
ftp.tu-clausthal.de.......(139.174.2.10)....../pub/atari/
email server.............mail-server@ftp.tu-clausthal.de
ftp.uni-muenster.de.......(128.176.121.55)..../pub/atari/
ftp.uni-paderborn.de......(131.234.10.42)...../atari/
ftp.cs.tu-berlin.de.......(130.149.144.4)...../pub/atari/
email server.............mail-server@cs.tu-berlin.de
ftp.fu-berlin.de..........(160.45.10.6)......./pub/atari/
ftp.uni-regensburg.de.....(132.199.1.202)...../freeware/software/atari/
vax.ph-cip.uni-koeln.de...(134.95.64.1)...... /pub/atari/
ftp.germany.eu.net........(192.76.144.75)...../pub/comp/atari-st/
email server.............archive-server@Germany.eu.net
ftp.uni-stuttgart.de......(129.69.8.13)......./pub/systems/atari/
email server.............ftpmail@ftp.uni-stuttgart.de
ftp.informatik.tu-muenchen.de...(131.159.0.198)..../pub/comp/platforms/atari/
ftp.informatik.rwth-aachen.de......(137.226.225.3)....../pub/comp/Atari/
ftp.uni-bremen.de.........(134.102.228.2)...../pub/atari_st/
ma2s2.mathematik.uni-karlsruhe.de..(129.13.115.2)........./pub/atari/
ftp.e-technik.tu-muenchen.de....(129.187.231.131 or 129.187.42.1)
.../pub/comp/platforms/atari
email server...........ftp-mailer@ftp.informatik.tu-muenchen.de
ftp.hrz.uni-kassel.de....(141.51.12.12)......./pub/machines/atari/
ftp.ira.uka.de...........(129.13.10.90)......./pub/systems/atari/
ftp.thp.uni-koeln.de.....(134.95.64.1)........./pub/atari/
ftp.rz.tu-bs.de..........(134.169.9.44)......./pub/atari/
ftp.coli.uni-sb.de.......(134.96.68.1)........./pub/comp/atari
ftp.inf.tu-dresden.de....(141.76.1.11) ......./pub/atari/
ftp.uni-giessen.de.......(134.176.2.177)....../pub/atari
ftp.rz.tu-harburg.de.....(134.28.240.5)......./ATARI/
ftp.uni-oldenburg.de.....(134.106.40.9)......./pub/atari
```

```
ftp.uni-frankfurt.de.....(141.2.1.7)........../pub/Atari
ftp.informatik.uni-muenchen.de...(129.187.249.15).../pub/comp/platforms/atari

UK:
---
micros.hensa.ac.uk (148.88.8.84) ............./micros/atari/
email server......archive-server@micros.hensa.ac.uk
disabuse.demon.co.uk.(158.152.1.44)........../pub/atari/
phlem.ph.kcl.ac.uk...(137.73.4.24)........../pub/Linux/

SWITZERLAND:
-----------
ftp.isbiel.ch.....(147.87.2.27)............/atari/
ezinfo.ethz.ch....(129.132.2.72)............./st/
ftp.switch.ch.....(130.59.1.40)............/mirror/atari/
ftp.switch.ch.....(130.59.1.40)............/software/atari/

AUSTRALIA:
---------
closer.brisnet.org.au.....(203.4.149.97).../pub/archive1/ATARIST

FTP "mirror"-sites:('back-door' to other FTP sites when they are too busy
------------------- or there are other problems accessing them!)

mirror.archive.umich.edu...(128.252.135.4) or (128.193.2.13) or
(128.193.4.2) or (128.255.21.233) or (128.255.40.200)
barnone.citi.umich.edu.....(141.211.128.22)...
/afs/umich.edu/group/itd/archive/atari
- (umich.edu, USA)
archive.wustl.edu (128.252.135.4)....../mirrors/archive.umich.edu/atari/
- (umich.edu, USA)
ftp.switch.ch.............(130.59.10.40) or (130.59.1.40)...
/mirror/atari/ - (umich.edu, USA)
src.doc.ic.ac.uk (146.169.2.1)........./packages/atari/umich/
PS!!! 155.198.1.40 is more reliable!!! - (umich.edu, USA)
src.doc.ic.ac.uk (146.169.2.1)........./packages/atari/uni-paderborn
PS!!! 155.198.1.40 is more reliable!!! - (uni-paderborn, GERMANY)

- to find the numbered address of the FTP site, use the following command,
while inside FTP: ftp> !host FTP-address [CR] i.e. "!host cs.bu.edu"

DOWNLOADING FILES, Instructions: [CR]= carriage return/return/enter
--------------------------------
1) Go to the directory where you want the files to be downloaded.
2) ftp [CR].
3) open {ftp address} [CR]. i.e. "open ftp.uni-kl.de" [CR]
OR use the (IP) number address, NOT both!
4) "Name": anonymous [CR].
5) "Password": {full e-mail name/address}. i.e. "hallvart@ifi.uio.no" [CR]
6) use "cd" to access the appropriate directory. i.e. "cd pub/atari" [CR]
7) bin [CR]. (set `binary` transfer mode)
8) hash [CR]. (shows 'hash` signs (#####...) when transferring data)
```

9) get {filename} [CR]. i.e. "get rename.lzh" [CR]
10) mget [CR] to get several files at once.
i.e. "mget syst12.Z fixdsk.arc icon4.zip" [CR]
11) prompt [CR] to download several files with "mget" without having
to reply "y" for each file when asked "get {filename}?".
12) quit [CR] to end FTP session and go back to UNIX
13) close [CR] to close the FTP site you're currently on, so that another
site can be opened without having to set bin, hash, prompt etc. again.

- bin, hash, prompt will be turned on/off each time it's typed!
- Be sure to check if all modes are set correctly (especially 'bin')!
- stat [CR] or; status [CR] will show all modes and where you are connected.
- Most files are compressed. Use an appropriate program on your computer on
which the programs were intended, or in UNIX ....
- uncompress [CR] if ".Z" file
- uudecode [CR] if ".uu" file
- very often, files are still compressed in another format after
uncompressing .Z and/or .uu.
Use the appropriate decompression program for this.

- ls [CR] lists files (shows all files in current directory).
- pwd [CR] shows path. i.e. /pub/mirrors/umich/atari/utilities
- If down-loading several files with similar names use "*".
i.e. "mget *sys" [CR] (will get f.x.; datasys, lm23isys,
xlinksys etc...) (ALL files with "sys" in their names)
i.e. "mget *.lzh" [CR] (will get f.x.; stest.lzh, dw3.lzh,
xlba.lzh etc...) (ALL files ending with ".lzh")
i.e. "mget * [CR] (will get ALL files in the current directory!)
- If your computer doesn't have a disk drive you can "remote login" to
another computer (use an other terminal's disk drive);
- rlogin {computer name} [CR]. i.e. "rlogin hnoss" [CR].
- You can now access the disk just as if it was on your own machine.
- eject [CR] to eject disk on disk-drives without "eject button"

TRANSFERRING FILES TO MS-DOS DISKS

Part of this is dependent on you having the GNU msdos-utilities available
at your site. If you don't, ask your local system operator how to transfer
files to/from MSDOS disks.

- mcopy {filename} a: [CR] i.e. mcopy microtcx.zoo a:
i.e. mcopy microtcx.zoo icone.lzh shblr.arc a:

- mdir [CR] to show disk-directory/space left.

- fdformat -d [CR] to format an MS-DOS 3.5" 1.44mMb disk ("-d" for MS-DOS)

- fdformat -l -d [CR] to format an MS-DOS 720Kb 3.5" disk ("-l" for
"low density")

- mcopy a:{filename on disk} {copy filename} [CR] to get a file from
disk to computer. i.e. "mcopy a:dlist.txt test1.zip"

- mdel a:{filename} [CR] to delete a file on disk. i.e. "mdel a:dslist.txt".

- eject [CR] to eject disks from disk-drives that don't have "eject buttons".

- -
Original idea and list compilation by Hallvard Tangeraas, Oslo, Norway

Now handled by Mark Stephen Smith (msh@dl.ac.uk) with permission from Hallvard

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with all data intact.

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++
+ Mark Stephen Smith : msh@dl.ac.uk or dlms@nessie.mcc.ac.uk +
+ Atari Web Pages : http://www.mcc.ac.uk/~dlms/atari.html +
+ +
+==+
+ Atari FTP List maintainer, Atari Web Page creator and maintainer. +
+ Member and writer for CAIN (Central Atari Information Network) +
+ Atari 1040STF, 4Mb Falcon 127Mb HD, Atari Jaguar, Atari Lynx +
++

--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

3038. Re: MasterSound trouble...

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: sumyy@hg.uleth.ca
Message-ID: <4206ir$254@holly.cc.uleth.ca>
Source record: 159982

>Also: A friend
>of mine wants some software to play WAV's with, I use the Replay software to
>pay WAVs, is there something better?

I just downloaded a nice neat program called lps124
have you tried it?

Patric

sumyy@hg.uleth.ca
zzzzzzz

3039. Soft-PC

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: VanMil@mindlink.bc.ca
Message-ID: <77054-809751831@mindlink.bc.ca>
Source record: 159983

Can anyone tell me the limitations of what you can and can not do with this Software emulator when you run it on a Falcon, What kind of RAM it requires,
if anyone has run Windows (yes I am sorry for asking) and what it is good for.

Thanks.

BVM.

3040. Re: Request for Software Developers

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: Gerrit_Meyer@ol2.maus.de
Message-ID: <199508291336.a34602@ol2.maus.de>
Source record: 159984

Hi Brian,

BR>Can someone look into developing a software based Ram Doubler for the
BR>ST and STe? If it's possible...please write it, and charge good money
BR>for it.
[...]
BR>but I shouldn't have to. Not when all I need is a simple little ram
BR>doubler
BR>that loads up at boot for around $150...that is...if it's possible
BR>on the ST/STe.
[...]
BR>None of these applications are really out of scope for the ST...

Yes, the Ram Doubler is!

BR>Some sort of compression technique for the ram doubler seems sensible.

The problem is not the compression technique, but the operating system and
memory management of the Atari. If a program requests the OS to allocate memory
for it, it gives just the desired amount to the OS and gets back the start
adress of a RAM area to use. Then the program may freely access this RAM area,
wihtout jumping throug OS routines. This makes a Ram Doubler impossible,
there's no way to supress the user program's RAM acess and compress/decompress
the data. For there's no difference between data and instruction RAM, you may
not even differ what you may compress or not.

I'm sorry to say that a RAM DOUBLER is NOT possible for any Atari.
If it was possible, someone would have written a doubler already. Especially
demo coders like me would have had something like a ram doubler soon.
If you already got 4 Megs, you have to buy a TT or Falcon. If not, buy SIMMs.
This is the only way to get more memory.

BR>Kinda like buying a new car on a 3 year financing, and after 1 and a
BR>half
BR>years of driving it...you learn the new cars only burn moonshine, so
BR>all
BR>the gas stations quit pumping gas. Guess you're forced to either walk,
BR>or buy a moonshine burning engine :/

Well, unfortunately that's it. :-(

CU,

Gerrit

-Avaï¿½ï¿½ar / ABSENCE-

3041. Re: Emulate ATARI ST on the PC?

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <xlBiMeV.ari2550@delphi.com>
Source record: 159985

Yes, I think I can help you there...

Way back when I had a PCjr, I had to grease the drive rails to stop the head from vibrating...

I used a teflon based oil from Radio Shack (a big electronics chain here in the US). It was called the precision oiler and did the trick.

Perhaps this might be of use?

Ari

3042. Gem_Web.Lzh

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: Max.Denebian%318@crystals.aloha.or.us
Message-ID: <535_9508291927@crystals.aloha.or.us>
Source record: 159986

Has anyone used this program? How do you like it?

3043. Re: ST Ram Doubler...do they exist?

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_304309eb_Tom.Thomason@fpc.ct.se>
Source record: 159987

On 25 Aug 95, Al Fasoldt shot this through the ether to All ...

AF> You need more physical RAM. That means you'd require a TT or a Falcon.
AF>
AF> There are, as yet, no RAM doublers for the Ataris, but that dfoes not
AF> mean it can't be done. I know of one talented developer who says he

I may be mistaken as to your meaning concerning what you're calling a "RAM doubler" above BUT, there's a board available from Marpet in the UK which allows the RAM in Mega ST's and standard STe's (they weren't sure about MSTe compatibility) to a total of 12MB. The card uses the original 4MB of SIMMs plus 8MB of it's own. Marpet can be reached at +44-1423-712 600. They also make the Forget-Me-Clock.

Regards,
Tom

3044. Mike Morris.. please WB

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: Hygeia360BC <town@acomp.usf.edu>
Message-ID: <Pine.SUN.3.91.950829024839.2870B-100000@soleil>
Source record: 159988

Mike, I got your message about the Stacey, but could not reply, as the mail bounced at that address. I am interested... how much do you want for it? Also, would you be willing to do a trade for synth gear?

3045. Home Page Editor

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: bseburn@vaxxine.com
Message-ID: <DE1y9p.K7q@vaxxine.com>
Source record: 159989

a > Can anyone recommend a PD or Shareware programme for the ST tha
a > me to create a Web Home Page (I guess I'm looking for a HTML ed

Don't know if there is one, but if not.. and your a ok typer.. just use your favourite word prosessor and put the commands in youself (thats how I built my page at first). Once your finished save it as ASCII and your all ready to go.

Brian

==
Brian Seburn + Internet address' + Gadgets BBS
St. Catharines, Ont. + bseburn@vaxxine.com + 905-687-9041
Canada + bseburn@freenet.niagara.com + 14.4 v.32/.42
----
homepage: http://vaxxine.com/bseburn
==

___ Mountain Reader II - #00000039

3046. Re: probs w/Falcon/SM124 - HELP!

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: Landstrider <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DE29K3.AI8@ridgecrest.ca.us>
Source record: 159990

John Hechtman <johnhechtman@delphi.com> wrote:
>Since my last post I checked the PSU and found the 5vdc fine at 5.03v,
but
>the 12vdc is a tad low at 11.39v. Could this be a cause of the problem?
>I also hooked the Falcon up to a friend's SVGA and all looked swell. No
>lines or shimmy. However _many_ folks have said this is not normal for
a
>Falcon/SM124 combo. So it seems I have a sick bird :(:(Now can
anyone
>help me further with a fix? Thanks to all who answer!

I just purchased some fuses for my SM124 <grin>. When attached
to my Falcon I too see a "sand whirling in a glass of water"
effect, but no bands. I think that this topic was covered a while
ago and mabey someone will repost what was discussed. The SM display
looks fine on my Mega and ST. I have an old NEC gs, which works
well on the Falcon as does my '3D.

Mike

\"All My Other Computers Run Atari Software" /
****

3047. Re: NEW Atari Announced

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: Landstrider <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DE29tv.AoH@ridgecrest.ca.us>
Source record: 159991

```
Landstrider <mgrove@owens.ridgecrest.ca.us> wrote:
>hutch@ilmen.lanl.gov (Hutch) wrote:
>>In a previous article, Landstrider <mgrove@owens.ridgecrest.ca.us>
>wrote:
>>
>>|tom.thomason@fpc.ct.se (Tom Thomason) wrote:
>>|>The latest news I've heard is that Atari have started up the Falcon
>>|>production lines again due to sufficient orders having been placed.
>>|>This is, in a way, good news, but it's also somewhat of a stab in
>>|>the back for C-Lab, whose contract, AFAIK, forbids them to produce
>>|>low price Falcon clones as long as Atari themselves have stocks of
>>|>standard Falcons.
>>|
>>|I agree about a stab in the back. I just purchased the Falcon Field
>>|Service Manual from B&C Computer and in their add they announced
>>|that new Falcons would be available in Sept. As I don't think Toad
>>|could offer the C-Lab Falcon for re-sale at a profitable price, they
>>|must be talking about Atari's rumored new production run.
>>
>>
>>Oh, pleeeease, people. Come on now. Toad's announcements and latest
>>catalog references the C-Lab Falcon packages specifically. Imported
>>C-Lab machines may be expensive, true, but they will likely sell a
>>lot better than a warehouse full of unsubstantiated RUMORS!
>>
>>Enthusiastic optimism is one thing. Letting it overcome logic to
>>destroy your common sense is quite another.
>>
>>-Hutch- @ Fair Dinkum Tech
>>
>>
>Hutch, I was refering to B&C Computers add, not Toad Computers. What
>B&C knows is beyond me, and if I need another Falcon I would probably
>buy a C-Lab machine from Toad as they are the same price as any
leftovers
>that any dealers may have.:)
>
>Mike
>
>P.S. Uncle just bought me an 840AV and 21"NEC XP monitor :)
>>
>
>
I just called B&C and inquired about their add. The add does
```

refer to the C-Lab Falcons that will be available in Sept. from
their store.

Mike

3048. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_30430d0d_Tom.Thomason@fpc.ct.se>
Source record: 159992

On 25 Aug 95, Maarten van den Berg shot this through the ether to All ...

MvdB> No advantages at all, read on...
MvdB> Check your info again. TOS 1.06.2 never existed. If you mean TOS
MvdB> 2.06 you need to change two soldered 'jumpers' on the motherboard,
MvdB> IIRC W1 and W3.
MvdB> I don't think 1.06 will work in a STf(m). TOS 1.06 was a TOS 1.04
MvdB> with the necessary changes for the STe.

And TOS 1.62 was the version released about 2-3 months later with a number of important bug fixes. Among others, the ability to save the desktop in medium resolution, if that rings a bell. These two TOS should actually be termed "1.06" and "1.06.2" as the ealier Atari convention (caused by some obscure fault in the operating systems) reversed the order of the numbers after the first decimal point. I.e. TOS 1.4 was actually TOS 1.04. However, the ".6" TOS'es are generally refered to as "TOS 1.6" and "TOS 1.62".

I believe you're correct concerning the use of both of the above TOS versions on STF(m) machines. They just don't want to play without the STe's extra hardware. TOS 2.06, however, runs happily on these machines. They just don't get the extra benefits intended for the (e) series.

ATB,
Tom

3049. Amiga is back...Atari

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_30430fa0_Tom.Thomason@fpc.ct.se>
Source record: 159993

On 26 Aug 95, Bill Pike shot this through the ether to All ...

BP> Hey you do have to admire old Wild Bill Gates. He has suckered all them
BP> Messy DOS users into doing what all the Atari, Amy, and Mac users have
BP> been doing for 10+ years and charging them 100+ clams to do it. On top
BP> of that he has convinced then that what he is peddling is the latest
BP> technology. Isn't it interesting that Microsoft is taking 50megs of disk
BP> space and 16meg o f ram to do what Atari and Amy and Mac accomplish in
BP> 200-500k and 1 meg of ram. They flout that as major progress and people
BP> are buying it.

This is the same gentleman who, 18 months prior to the advent of the first version of Windows, informed the great unwashed (that's us) that people didn't _want_ mice, windows and pull down menus. When the release of Windows became imminent he immediately declared himself to be one of the pioneers when it came to mouse handling.

BP> Like PT Barnam is quoted,"There is a sucker born every minute."

A hundred years old and the quote is still valid!! Says something about mankind, in general, I think.

ATB,
Tom

3050. ~~LEAVING ATARI SALE/TT030 ETC!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <420s5c$d8v@ccnet3.ccnet.com>
Source record: 159994

SELLING ALL ATARI GEAR...MOVING ON.. buyer pays shipping

TT030 TOS 3.06 4 meg ST ram/ 4 meg TT ram

CATTAMARAN 48mhz accellerator installed

345 meg internal h/d installed

ptc 1426 monitor 14"

1100.00 or best offer
~~~~~~~~~~~~~~~~~~~~~~~~~~~
SOFTWARE FOR SALE

CALAMUS SL latest version
includes modules:MOUNT,
BRIDGE,EXTEND CLIPBOARDS,TOOL BOX,SPEED LINE

also selling COMPUGRAPHIC FONT SETS:
palacio, souvenier
CHERRY FONT SETS
1 THROUGH 6 200.00 for all of above!
~~~~~~~~~~~~~~~~~~~~~~~~
OUTLINE ART VER 3.0 40.00
DYNA CAD VER 2.04 250.00
CALAMUS FONT EDITOR VER 1.0 25.00
WORD PERFECT VER 4.1 40.00
EASY DRAW VER 3.0 40.00

TRUE PAINT VER 1.04 30.00
PAPYRUS VER 3.62 100.00
COMPO SCRIPT VER 1.04 100.00
GENEVA VER 1.02 30.00
SPEEDO GDOS 30.00
NEODESK VER 4.02 30.00
NVDI VER 3 35.00
~~~~~~~~~~~~~~~~~~
COBALT FILE MANAGER VER 2.5 35.00

DIAMOND EDGE VER 2.01 25.00
EXTEND DOS VER 1.1 10.00
IMAGCOPY VER 3.5 35.00
FLASH VER 2.2 25.00
SPEEDO VER 4.2 GDOS WITH ATARI WORKS 50.00

HARDWARE

ICD TAPE BACKUP 155 MEG WITH 5 TAPES 200.00
~~~~~~~~~~~~~~~~~~

--

\\\\\\\\\\\ ^^^^ ^^^^ /////////
\\\\\\\\\\ \=====/ ////////
\..... === ...../
selah @ccnet.com

3051. FS: STEINBERG FA-8 for ATARI FALCON

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <420s3a$d72@ccnet3.ccnet.com>
Source record: 159995

STEINBERG ATARI FALCON FA-8.

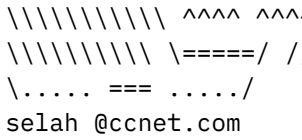
8 ANALOG OUTPUTS USING CUBASE AUDIO

625.00 YOU PAY SHIPPING

EXCELLENT CONDITION.

contact me at selah@ccnet.com

--



3052. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.101.000EA3B2@cfcsc.dnd.ca>
Source record: 159996

In article <303e4854280f617@xs4all.nl> maberg@xs4all.nl (Maarten van den Berg) writes:
>No advantages at all, read on...
>Check your info again. TOS 1.06.2 never existed. If you mean TOS 2.06
>you need to change two soldered 'jumpers' on the motherboard, IIRC
>W1 and W3.
>I don't think 1.06 will work in a STf(m). TOS 1.06 was a TOS 1.04 with
>the necessary changes for the STe.
hmmm...
system info programs report that I have TOS 1.062. (I purchased my 1040STe
in 1992) I'd always thought that this was an STe specific TOS, as oppossed to
the ST TOS (1.06). what say all?

do you 'ken'?-Atari/TOS1.062- MAC/System6.08- IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnulaich-speaking only for myself
CFCSCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com

3053. Windows on Supercharger

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <5c8_9508300106@flight.org>
Source record: 159997

A giant chicken in the guise of Brian Roland clucked:

> 1. Can a 1meg supercharger run Windows 3.1? I have used 3.0 in protected
> mode before, but didn't keep it in the setup because it wasn't my own
> registered copy of Windows (I hate pirates). It didn't want to multi task,
> but it would run most of the Windows stuff I borrowed to experiment with.

What proccessor is in the SuperCharger? 3.1 added support for "386 Enhanced"
mode, there is no point in running 3.1 on anything other than a 386 or better.
Stick with 3.0 on 286's and lower.

> 4. What is the latest DOS you've managed to get installed on your
> SuperCharger? I'm still using DOS 4, and wondering if it is possible
> to upgrade to the latest DOS.

DOS 4 is buggy crap, get DOS 5, or 3.3. If you're planning on running Windont
then 6.x is recommended.

---
* Kivi (unregistered) 1.41a *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

3054. Re: Request for Software

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <5c9_9508300106@flight.org>
Source record: 159998

A giant chicken in the guise of Steve Wells clucked:

> Not possible. On the Falcon or TT, _maybe_, but doubtful. On an 8Mhz
> ST, you've got no 030, and so no memory protection etc, and it
> certainly isn't quick enough to compress data into & out of RAM on
> the fly, and still be usable.

On 68000, no way. But I don't see any reason why a Falcon, TT, or PAK-outfitted

ST/e coulden't do it!

---
* Kivi (unregistered) 1.41a *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

3055. Re: Request for Software Developers

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3044ebfc4275051@xs4all.nl>
Source record: 159999

Roland Givan (rgivan@cix.compulink.co.uk) wrote:

>In message <41s51b$t45@Einstein.EbiCom.net>, bjr@EbiCom.net said:
> > Can someone look into developing a software based Ram Doubler for the
> > ST and STe? If it's possible...please write it, and charge good money
> > for it.
>
>I'm 99% possitive this is *not* possible. The 68000 CPU does not have the
>memory management facilities which allow you to implement Virtual Memory
>which AFAIK is what a Ram Doubler is really.
>
[snip]
>
>If you have a TT or Falcon (or even a 68030/68040 upgrade) then its a
>different and more possitive story. There are a couple of commercial
>products which do what you want - and Linux/68 implements proper Virtual
>Memory for free.
>

Yes, I too am very sceptical about the possibility to write such a piece of
software without proper hardware to support it.
But _one_ program got it implemented very well, namely Cranach Studio.
It uses virtual RAM on any ST and is quite stable and reasonably fast.
This proves it *can* be done, though it is really very difficult.
I guess the sourcecode will remain a mystery to us all, this program was
sold commercially...

BTW I think a ram-doubler is not the same thing as virtual RAM.
A RAM-doubler uses realtime compression AFAIK.
With an 68000 @ 8 MHz this is impossibly slow.

A Question too...
I heard some of you talk about a program that installs virtual RAM.
I don't recall the name right now, but I looked for it on many ftp sites
(grep-ing indexes) and could not find it. Have I misunderstood it or...?
I know of both Outside and Vram but is there anything else available ?
I am in the fortunate (?) position to have some 300 MB free harddiskspace
but only 6 MB ram. Impatiently awaiting my order of 2 * 4 MB SIMM's...
(why are some SIMM's (or ramcards) so damn incompatible...)
Any pointers are greatly appreciated.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

```
Error opening home/etc/.microsoft This item seems corrupt and/or unusable
```

3056. Re: Tif to JPEG convertor

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3044ebfc4275622@xs4all.nl>
Source record: 160000

Arne Ringdal (arne.ringdal@login.eunet.no) wrote:

>I have a little problem by getting scanned pictures from my fathers
>Atari TT and over to my .. Ehemm pc.
>The main problem is that his scanner programm only saves pics in TIF
>format which is extremely large and space consuming (limits pictures
>to be under 1,4 megs). I have tried Gemview (don't remember wich
>version) but it could only read JPEGs, not write.
>It do save as GIF but since it is only 256 colours, and GW converts
>them pretty bad it didn't give a satisfying result.
>
>Can anybody tell me where I'can get hold of a convertor.
>
>Please Answer to either arneri@login.eunet.no or andreasr@rol.bbs.no

Gemview can save in some other formats too, but none of them are compressed
as good as GIF or JPEG AFAIK. You need a different approach :
ZIP the TIFF's !
If I'm not mistaken, ZIP compresses just as well as the algorithm in GIF does.
With any luck you'll get pictures of up to 5 MB on a single HD floppy.
BTW, if you don't know already: it's STZIP26.*, on all better ftp sites.

You are better off selling your PC though ;->

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

3057. MintNet And Doamin Names

Newsgroup: comp.sys.atari.st
Date: 1995-08-29 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <148_kfoley@cnserv.dungeon.com>
Source record: 160001

In MiNT-Net is it possible to have a completion domain like NOS?

I'd like to just type post, news, ftp, etc. And get post.dungeon.com,
news.dungeon.com, etc.
Anyone please?

--

ATB,
Karl.

Computer Network Services, Suite 110, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

3058. Re: Soft-PC

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <4224mi$951@wn1.sci.kun.nl>
Source record: 159852

In <77054-809751831@mindlink.bc.ca> VanMil@mindlink.bc.ca (Ben Van Mil) writes:

>Can anyone tell me the limitations of what you can and can not do with this
>Software emulator when you run it on a Falcon, What kind of RAM it
>requires,
>if anyone has run Windows (yes I am sorry for asking) and what it is good
>for.

It emulates a 286 at NI ~1, i.e. the speed of an original IBM XT @4.77 MHz.
It gives you 640K RAM, runs in 640x480 in 16 colors and uses virtual
harddisks (it was originally developed for Mac, and it seems they've
kept this virtual drive system although it's not necessary: The TOS
filsystem would be perfectly compatible.) This is a shame, because
this limits the exchange of files between DOS and TOS to the old way
via floppies. It can only read 720K floppies, BTW.

I haven't tried Windows (I won't) but it could run, perhaps. What it
is good for? For fun, and for running PC programs that don't exist in
an Atari version.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3059. Re: VME Bus Question

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <4229dg$pu3@newsbf02.news.aol.com>
Source record: 159853

In article <421sf2$3gi@euas20.eua.ericsson.se>, konjagr@eua.ericsson.se (Jan-Olof Granlund) writes:

> mparrott@olympic.net (. .) Computers!
>> mparrott@delphi.com ((v))
TT030@48Mhz/4/16/630
> =====
> !
> How do you manage to run it at this speed ?? --------------+

CaTTamaran ($99 U.S.) makes a TT run at 48MHz.

Al

3060. Re: Atari Corp

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: C.J.Ridd@cs.bham.ac.uk
Message-ID: <421r0h$d1@percy.cs.bham.ac.uk>
Source record: 159854

konjagr@eua.ericsson.se writes:
>I have made a high level (source) debugger for the Lattice-C 5.6 and I can
>send it to you (or to anyone), but I don't know any good place to send it
>to. Anyone interested ?

Yes please! I suggest you also send a copy to Denesh Bhabuta (Danny)
<danny@micros.hensa.ac.uk> so that he can put a copy of on the HENSA
WWW and ftp site.

--
--Chris
Other email addresses:
Work: C.Ridd@imc.exec.nhs.uk
Cix: chrisridd@cix

3061. Re: NOS unattended??

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <775_pbaker@mettav.demon.co.uk>
Source record: 159855

In a previous message allmidd@xs4all.nl wrote
> Organization: XS4ALL, networking for the masses
>
>
> Does anybody know a way to run NOS unattended? I want to start my ST
> with a clock, then start NOS automatically and instead of typing "Exit"
> let it exit by
> itself when mail etc has been fetched. How?
>

No , it's not possible...I did send the author a request for this but didn't
evan get a reply...though I understand he's very busy at work.
The best I've managed to come up with so far is to set my modems timeout
setting to 2 minutes , so after 2 minutes of nothing happening it hangs up
the line....unfortunately this rarely happens usually in the 2 minutes the
news server kicks in again with more mail...:-<
--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3062. MIDI / Forth / Atari ST

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: andy@access2.digex.net
Message-ID: <422l6k$bhl@news4.digex.net>
Source record: 159856
Cross-posted to: comp.lang.forth,comp.music,comp.sys.atari.st

Hey, has anybody got any experience or clues for MIDI applications in Forth, preferably on an Atari ST? I've just set out to explore using Forth to (a) map my playing (MIDI in) to notes/sounds (MIDI out), possibly with various kinds of transformations; (b) generate/compose music/sounds and play them (MIDI out); (c) analyze or "listen" to my playing (MIDI in); etc... I decided to look at Forth because I've hacked it a little in the past, it looks to me like it would be relatively easy and even fun (I'm sick of structured/planned coding at work all day), as well as appropriate to exploratory/experimental stuff. Anyway, I'd be interested in discussing anything you've already done in this area, or any thoughts you have on how it can/should be approached... Thanks...

--
Andy Moore andy@access.digex.net <http://www.access.digex.net/~andy>

_____
(rapidly losing track of who he's working for...)

3063. Re: RFD: comp.sys.atari.forsale

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.103.000A89B0@cfcsc.dnd.ca>
Source record: 159857

In article <hdFibl3.lmcclure@delphi.com> Lonnie McClure <lmcclure@delphi.com> writes:
>The precense of a ".forsale" group would also likely result in more people
>making use of it, than the current setup where posts are intermixed with
>general ST conversation. When the CFV comes up, you can count on a "YES"
>vote from me.
A 'YES' vote from me is also to be expected. :^)

do you 'ken'?-Atari/TOS1.062- MAC/System6.08- IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnulaich-speaking only for myself
CFCSCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com

3064. Re: MintNet And Doamin Names

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: ali@birnie.demon.co.uk
Message-ID: <421stk$59@birnie.demon.co.uk>
Source record: 159858

Karl Foley (kfoley@cnserv.dungeon.com) wrote:
: In MiNT-Net is it possible to have a completion domain like NOS?

: I'd like to just type post, news, ftp, etc. And get post.dungeon.com,
: news.dungeon.com, etc.
: Anyone please?

No problem at all.
Just plug them in as aliases in your hosts file eg:

xxx.yyy.zzz.aaa post.dungeon.com post
qqq.ppp.rrr.sss news.dungeon.com news
etc

But, and its a big but, all the software that you want to do this
must be linked with the latest version of socket lib, otherwise your
progs will try your nameservers before consulting your hosts file.
The latest socket lib tries hosts first before looking elsewhere.
All AFAIK and IMHO, but it sure works for me.

regards.
--
Alasdair Campbell The Birnie Inn
Email: ali@birnie.demon.co.uk Birnie
Phone: 01343 860417 ELGIN
Moray IV30 3SP.

3065. ERGO!pro for GFABASIC: English version?

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: cb170@city.ac.uk
Message-ID: <422ppr$3nm@bambam.soi.city.ac.uk>
Source record: 159859

Hi all,

Does anyone know if an English version of ERGO!pro is going to be (or has been) released in the UK?

I had heard that an English version was coming, but I never heard anything else about it.

I have a German demo of it, and it's really good, but my German's not so hot, and I wanna buy the full version.

Thanks,

--

|> | | WWW: http://web.city.ac.uk/~cb170
|> E |\| |-| /\ |_ |_ EMAIL: cb170@city.ac.uk

3066. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <098_9508310446@genesplicer.org>
Source record: 159860

Re: _Falcon and 28.8 Modems_, wrote to All on 28 Aug 95:

>> Yes, you definitely need FPATCH2, but you still need a serial fix, such
>> as HSModem.
>>
> Are you sure about that? I pulled the Serial fix when I installed
> FPATCH2 and the 28.8.

Yes, FPATCH2 has nothing to do with flow control. It fixes a bug in the way
the serial port is mapped.

* LED v1.31 * Get off that Atari diet - Freq ATARINET @ 1:209/745 and pig out!

3067. Re: Tif to JPEG convertor

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <099_9508310446@genesplicer.org>
Source record: 159861

Re: _Tif to JPEG convertor_, Arne Ringdal wrote to All on 28 Aug 95:

AR> Can anybody tell me where I'can get hold of a convertor.

Buy Imagecopy from your favorite Atari dealer. You won't be disappointed!

* LED v1.31 * FidoNet SysOps: Please Freq ATARINET @ 1:209/745!

3068. Hspeed modem help?

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: 3ws5@qlink.queensu.ca
Message-ID: <422la1$ml7@knot.queensu.ca>
Source record: 159862

I just bought a zx288 v.34 zoltrix modem. I am having a few problems with it. It seems that it can hook up to a host fine, (it says connected at 115200 bps, I don't know what that means in baud.) however, if the line is busy, the modem starts beeping consistently in a low pitched annoying rhythm. The oh signal remains on. I cannot hang-up from stalker and I cannot get a response such as busy, or anything else. Thus redialing does not work. The only thing that works is to shut the modem off and then turn it back on. Then try and redial and hope it is not busy. I have two programs drvin and scc. I know that they are serial patches, but I don't have any other info on them. I also have serpatch 2.0 installed. I was running a serial mouse driver, which I have disconnected but have not found out the effect of it yet. Thus, I don't know if I have a hardware problem (tt or zoltrix modem) or a software problem in which I have to configure or optimize the system. Also I have no idea of the top speed or baud rate on a tt and how it relates to bps. Does connecting at 115200 bps mean a buad rate connection of 28800? I was wondering if anyone out there can recognize some of these systems. The modem checks out at least partly o.k in that I'm using it right now at 115200 bps (whatever speed that is) and in that it responds no problem to at commands on a terminal program. I would greatly appreciate some help on this very frustating matter. Oh and I forgot, I run stalker 3.0 and have my modem connected to serial 2. Should I use modem port 2? Or what port should I hook it too? Help?

Thanx
Waheed.

3069. Re: Serialfix for MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <809781558_OASIS_@bpfd.demon.co.uk>
Source record: 159863

In article <wongck.253.00087A57@ti.com>
wongck@ti.com (William Wong) said:-

>Does anyone know if I need SerialFix on MagiC ?
>I have HSModem installed but do I need the SerialFix program ?

MagiC AFAIK has no serial bugs so a patch prog is not necessary.
However, HSMODEM _may_ improve your transfer speeds (it makes no difference for me) and is necessary if you install the RSVE (and SCC?) upgrades.

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

3070. FS:Atari STuff: New items, prices lowered!

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: asmodeus@telerama.lm.com
Message-ID: <420r2d$frc@terrazzo.lm.com>
Source record: 159905
Cross-posted to: comp.sys.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,misc.forsale.computers,misc.forsale.computers.other.systems,misc.forsale.computers.other.software,pa.forsale,pgh.forsale,pitt.forsale,us.forsale.computers,alt.forsale

NOTE: A few things added, some sold, many prices dropped.
Enclosed is a list of the hardware and software that I am selling.
Please send me an e-mail if you are interested in something.
All prices are NEGOTIABLE.
You can contact me at:
BBS: (412)343-1422
Internet: asmodeus@telerama.lm.com
WWW: http://www.lm.com/~asmodeus/
there is a link on my home page for the current list of atari items

All above prices do NOT include shipping, and will be dealt with on
an idividual basis per order. All prices are in US Dollars, and payment
is to be in US Funds. Money Order payments will be shipped the day
after I receive payment, and personal checks payments will be shipped when
the check clears.

ATARI HARDWARE FOR SALE
All harware is Negotionable in price.
COMPUTERS:
1040 ST/F 4megs mem., tos2.06 TEC board,
ADspeed 16mhz upgrade. $300.00
1040 ST/F(M?) 1meg memory $175.00
1040 STE 4megs mem. $300.00

MONITORS:
Color Monitors atari brands $100.00
Color Monitors atari brands $100.00
(P) Color Monitors(broken, power box) $25.00
SM124 Mono Monitor $75.00

STORAGE DEVICES: (Hard drives and Floppy)
(P) Indus GT External 720k Floppy $70.00
Toadfile 130meg + 80meg HD w/ICD+ host $270.00
ShoeBox 80meg HD w/ICD+ host $110.00
20meg shoebox, atari adapter $90.00

OTHER HARD WARE:
WICO Bat-handle joystick (9-pin) $10.00
Epyx The Grip joystick (9-pin) $10.00
The BEst TrackBall $20.00
The Cordless Mouse (Practical Solutions)$30.00
Mouse Master $20.00
VIDEO:

(P)Monitor Master(toad brand?) $15.00
Video Key $30.00
ST Video Digitizer $15.00
The Complete Colour Solution (Sold ONLY as a set)
(Vidi-ST, Vidi-RGB and VidiChrome ST) $100.00
AUDIO:
Stereo Replay audio digitizer $90.00
ST Sound Digitizer (Hippopotamaus) $25.00
PARTS:
2 assorted Atari internal floppy drives for parts $8.00
1040 case and rf shield (used) $10.00
4 Atari 256k Simms from Ste (Make Offer) $35.00

ATARI SOFTWARE FOR SALE
(SHW) = Still in shrinkwrap
Disk (P) = pending payment
|Manual (SOLD) = item has been sold
||Box Software Title ASKING PRICE
||| ======================================
DMB Arctic Fox $5.00
DMB Atari 1st Word ST $5.00
DMB Atari ST Academy $5.00
DMB Autoduel $10.00
DMB Backup! (Michtron) $10.00
DMB Balance of Power
1990 edition (SHW) $5.00
DMB Battle Chess $10.00
DMB Battletech -
cresent hawk's inception $10.00
DM BBS Express ST $15.00
DMB Blacklamp $5.00
DMB Bloodwych $10.00
DMB (SOLD) Bureaucracy *******
DMB Club Backgammon $10.00
DM Codehead G+ Plus $10.00
DM Codehead Hotwire $20.00
DM Codehead Lookit & Popit $10.00
DM Codehead Maxifile III $20.00
DM Codehead Multidesk Deluxe $20.00
DM Codehead Utilities $10.00
DM (P) Codehead Warp 9 $15.00
DMB Curse of the Azure Bonds $10.00
Above includes Adventures Journal
DM DC Data Diet $10.00
DM DC Desktop $10.00
DM DC Utilities $5.00
DMB Death Bringer $5.00
DMB Death Sword $5.00
DMB Defender of the Crown $10.00
DMB Deluxe Paint ST $25.00

DM (P) Diamond Back II $15.00
DM (SOLD) Diamond Edge ******
DMB Dragons of Flame $5.00
DMB Dungeon Master $10.00
DB Dungeon Master no manual, $10.00
includes: The Lost
Scrolls of Mount Anaias help book
DMB Dungeon Master II: $12.00
Chaos Strikes Back; Above includes Gaming Aids disk
DM E-Z Data (database) $5.00
DM Ed Hak $10.00
DMB Elite w/Leroy's $10.00
Helpbook for Elite
DM FAST (util) $5.00
DMB FAST - Key SHell and AND $5.00
DMB Gauntlet $5.00
DMB GFA Basic3.5e disk, 3.0manual$45.00
DM H&D Base (database) $5.00
DMB Hacker II: Doomsday Papers $10.00
DM Hard Disk Toolkit $10.00
(Beckmeyer Develop.)
DMB Hillsfar $10.00
DM (P)ICD - Advantage ST - $10.00
Harddrive util disk
DM ICD Clean-up ST $20.00
DMB Ikari Warriors $5.00
D (P)Image Art - icons, 2 disks $5.00
D Interlink ST (term) $15.00
DB (SOLD) Jewels of Darkness *****
DB Kis Terminal $5.00
DM Laser C $35.00
DMB Lock-on $5.00
DMB (SOLD) Lurking Horror *****
DM Ma Hubbards Cupboard and $7.00
assorted utils (SHW)
DMB Mega Traveller 1: $10.00
Zhodani Conspiracy
DMB Metro Cross $7.00
DMB (P) Michtron BBS 3.0 $15.00
DMB Mindshadow $10.00
DM MVG - Multi Viewer Graphica $10.00
??B Neochrome ???? $5.00
DM (SOLD) Neodesk *****
D PACE Library Disks, $200.00
(Pittsburgh Atari Computer Enthusiasts)
Aprox 350 disks
D PACE UK Disks 200 disk $100.00
D PC Ditto $5.00
DMB Populous $10.00
DMB Primetime $5.00

DM3B Print Master Plus, $15.00
w/ art gallery 1 & 2
D Pro Copy 1.22 $5.00
DMB Roadwar 2000 $8.00
DMB Roadwar Europa $7.00
2DM2B Rogue (2 of them) $5.00
selling both together
DMB Rolling Thunder $7.00
DMB Scurples $7.00
DMB Shadowgate $10.00
DMB Space Conquest: $5.00
A Galactic Odyssey
M Spectrum 512 $7.00
DMB Speedball 2 $15.00
DMB ST Karate $5.00
DMB ST-Talk Professional 2.0 $10.00
DMB (SOLD) STalker 3 term ******
DM (SOLD) STeno $10.00 ******
DMB Temple of Aphsai Trilogy $10.00
DB Temple of Aphsai Trilogy $10.00
D Time Link $5.00
DMB Timeworks Data Manager ST $15.00
DMB TimewrksDesktopPublisher(SHW)$20.00
D?B Timeworks Word Writer ST $15.00
DB Tool Box volume 1 $5.00
DMB Top Gun, (SHW) $8.00
DMB Top Gun $8.00
DMB Ultima V: Wariors of Destiny $15.00
w/cloth map and coin
DM Ultimate Virus Killer $15.00
DM Universal Item Selector3.32 $10.00
DMB Universe II $10.00
DMB Universe III $10.00
DB Wanderer, w/2 3d glasses $5.00
DM Wizworks Image Cat $10.00
picture cataloger
4DM Wizworks Mugshot $12.00
w/data disks 1-3

mag Assorted Atari Magazines: INCLUDING DISKS $65.00 OBO
ST Informer, ST Format, STart, Current Notes, etc
Comlete List: http://www.lm.com/~asmodeus/
use the link from my home page to see full list of mags.

book Atari Logo Sourcebook $6.00
book ST Basic Sourcebook and Tutorial $6.00
book Compute!'s ST Programmer's Guide $6.00
book The Atari ST Book (Turner) $6.00
book Intermediate and Advanced Atari ST Subjects (Turner) $6.00
book Turner's Third Book of Atari ST Topics (Turner) $6.00

You can contact me at:
BBS:(412)343-1422
Internet: asmodeus@telerama.lm.com
WWW: http://www.lm.com/~asmodeus/
there is a link on my home page for the current list of atari items

All above prices do NOT include shipping, and will be dealt with on
an idividual basis per order. All prices are in US Dollars, and payment
is to be in US Funds. Money Order payments will be shipped the day
after I receive payment, and personal checks payments will be shipped when
the check clears.

3071. Serialfix for MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.253.00087A57@ti.com>
Source record: 159906

Does anyone know if I need SerialFix on MagiC ?
I have HSModem installed but do I need the SerialFix program ?

Regards
William
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520ST/4Mb/Tos2.06/44M HDD/14.4Kbps
Internet Email: wongck@ti.com | ||| 486DX33/8Mb/210M+850M HDD/WFW3.11
|/ | \
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

3072. WTB: Star Raiders

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: collinsm@nevada.edu
Message-ID: <420e5v$qvo@news.nevada.edu>
Source record: 159907

Does anyone have the commercial version of Star Raiders for the ST that they want to sell? All I have is some funky demo version with a Neochrome screen for the title page.

Thanks,

Matt Collins
collinsm@nevada.edu

3073. Re: Atari Corp

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DE3Kvq.BtA@cix.compulink.co.uk>
Source record: 159908

In message <41v6sf$gb7@euas20.eua.ericsson.se>, konjagr@eua.ericsson.se
said:

> I have made a high level (source) debugger for the Lattice-C 5.6 and
> I can send it to you (or to anyone), but I don't know any good place
> to send it to. Anyone interested ?

Sounds interesting. I have LC 5.5.X - would it work with that also?

Thanks

:-)

Roland.

@CiX

3074. Re: Wordprocessor saving postscript ?

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <420q9e$rde@Einstein.EbiCom.net>
Source record: 159909

Page Stream will do this as well...
PS is very Post Script Friendly...
It'll do Type II Post Script at any size (paper format) with really professional crop marks and everything. Will also let you save it as mirrored, negative, and much much more.
One drawback is that the company that makes Page Stream still sells it, but has pretty much drop continuting support and upgrades for it (except for a few printer drivers from time to time), but it is a good solid program in which any future development would mostly be speed ups...it's pretty complete and bugless however.

Brian

3075. Re: FS:Atari STuff: New items, prices lowered!

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: davidw@rd.bbc.co.uk
Message-ID: <421nam$952@bbcnews.rd.bbc.co.uk>
Source record: 159910
Cross-posted to: comp.sys.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,misc.forsale.computers,misc.forsale.computers.other.systems,misc.forsale.computers.other.software,pa.forsale,pgh.forsale,pitt.forsale,us.forsale.computers,alt.forsale

Please could you put the country you live in on the title of your article
if you're selling stuff because it winds me up to go through all these
articles just to find one in the correct country.

-David White.

3076. Re: Atari Corp

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: konjagr@eua.ericsson.se
Message-ID: <4213p9$3gi@euas20.eua.ericsson.se>
Source record: 159911

In article BtA@cix.compulink.co.uk, rgivan@cix.compulink.co.uk ("Roland Givan") writes:
> In message <41v6sf$gb7@euas20.eua.ericsson.se>, konjagr@eua.ericsson.se
> said:
>
> > I have made a high level (source) debugger for the Lattice-C 5.6 and
> > I can send it to you (or to anyone), but I don't know any good place
> > to send it to. Anyone interested ?
>
> Sounds interesting. I have LC 5.5.X - would it work with that also?
>
> Thanks
>
> :-)

It works for 5.0.6 up to (including) 5.6

Is'nt there some ftp site I can send it to ?

/Jan-Olof

>
> Roland.
>
> @CiX
>

3077. Re: Atari FTP sites (repost)

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: konjagr@eua.ericsson.se
Message-ID: <4213tj$3gi@euas20.eua.ericsson.se>
Source record: 159912

Thanks !!!

/Jan-Olof

3078. PC keyboard connected to STE!!

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: marshall@wayne.ircam.fr
Message-ID: <1995Aug30.081413.22057@ircam.fr>
Source record: 159913

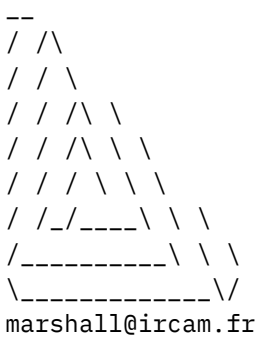
Hi all,

I am currently in the process of re-housing my STE into a pc desktop case and am looking for a way to connect a pc keyboard to my ST. I know that there have been a couple of hardware devices to do this but is their a way to do this in software (like the serial port mouse program)?

Another solution is if anyone has just the keyboard case from a Mega ST/STE that they would be willing to part with.

Any help greatly appreciated

Jonathan



marshall@ircam.fr

3079. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: richcsst@crash.cts.com
Message-ID: <DE4D7F.Go8@crash.cts.com>
Source record: 159914

Kula Bocca (kulabocca@aol.com) wrote:
: Thanks everyone for the suggestions, I have followed all good advice
: (STalker set to TT/MSTe Modem 2 Port. 38400 baud. RTS/CTS. DRVIN and
: SCC installed in order and set according to previous posted settings. Not
: even running CPX, so that should not be the problem. Yes, even running
: FPATCH2. No other autoboots or cp's running.)
:
: Unfortunately, the modem is still not working properly. What's strange is
: that this same modem works fine on a mac 8100/80. I forgot to mention
: that when using the 28.8 on the falcon, I can connect with remote modems
: at 300, 1200, 2400, and 9600 baud rates without any noticeable problems.
: Removing the 28.8 modem and replacing it with the a Sportster 14.4 (and
: without changing any system settings) I can connect at 14.4 with no
: problems.
:
: Perhaps what I really need is to see an example of Claes' actual modem
: configuration. Claes, would it be possible to capture an ATI4 command
: from ya'?
:
: Thanks again everyone for your much needed help!

: Kula

I am not familiar with STalker, but I use my own program for
telecommunicating (I wrote it myself as I hate the others). I currently
have HSMODEM6 set to replace the lower rates with 115200, 76800, 57600, and
38400 rates. I use the 115200 rate with my 28.8 modem and I get
absolutely no problems. The "slot" that HSMODEM replaces for the 115200
rates is the former 150 rate.

So, in laymen's terms my setup would be:

HSMODEM
RTS/CTS hardware handshaking
150 bps (remember HSMODEM replaces it with 115200)

With text files I get an approximate transfer rate of 9500 cps when
logged on at 28.8, V.42, LAPM.

I get ZERO errors.

Rich

3080. Re: MultiGEM

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: jsd617s@nic.smsu.edu
Message-ID: <42226b$2nap@nic.smsu.edu>
Source record: 159915

CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
: Does anyone know anything about MultiGEM? I got it off a local board, and set
: up the install disk. I started the install, and after grinding away at the
: disks for several minutes, it gave me a "Unknown TOS version" error! I have TOS

: 1.0. Whats the deal?

Well, as far as I know it's not public domain, I paid about $50 US for it
It works well with enough memory.

3081. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: petefagc@w216zrz.zrz.TU-Berlin.DE
Message-ID: <1995Aug30.090615@w216zrz.zrz.TU-Berlin.DE>
Source record: 159916

Hi there!

|>Well I use a Falcon/Hayes Accura 28.8 but I did have a few problems. I use
|>HSMODEM06. The two progs you need in your AUTO folder are DRIVIN (the serial
|>driver loader) and SCC (the program for the SCC chip!). You then should set

Note the order: run DRIVIN before SCC!!! (of course, physical order on your HD
is relevant).

|>I also have FPACTH2 to fix the bcomap bug. Hope this helps..

When using HSMODEM you don't need any of the FPATCHES! HSMODEM does all that
patching for you.

Regards,
Peter
****
Peter Kellogg Phone/Fax: 49 30 622 5371
Mail: kellogg@ftsu09.ee.tu-berlin.de
OR
petefagc@w206zrz.zrz.tu-berlin.de
****

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****
Peter Kellogg Phone/Fax: 49 30 622 5371
Mail: kellogg@ftsu09.ee.tu-berlin.de
OR
petefagc@w206zrz.zrz.tu-berlin.de
****

3082. Re: STonX -- dumptos doesn't work

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: desnogue@unice.fr
Message-ID: <DESNOGUE.95Aug30142454@alto.unice.fr>
Source record: 159917

```
> You could also use the devpac MonST prog and use save binary option (B? S?) and
> save the following memory:
>
> Tos Start End Size
> <1.4 $fc0000 $ff0000 192K
> >=1.4 $e00000 $e40000 256K

Under MonST use the S option. Your table should read:

TOS Start End
< 1.6 $FC0000 $FEFFFF
>= 1.6 $E00000 $E3FFFF

Also note I don't think STonX has ever been tested with anything but
TOS 2.06.
--

Laurent Desnogues
```

3083. Request for Software Deve

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: m9174@abc.se
Message-ID: <421pb9$499@oden.abc.se>
Source record: 159918

bjr@EbiCom.net wrote...

b> 3. A 16 bit sample editor/librarian that can send and recieve via
b> SMIDI/SCSI.

Write to: peter@vinga.trillium.se

He will be able to help you.

Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3084. Atari on the Net

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: doctord@cent.com
Message-ID: <4227oq$2bi@esol.intermedia.com>
Source record: 159919

I have a question for my son-in-law.

He is running my old Atari 520 ST w/ 2.5 megs of Ram and tos 1.06.
He wants to get on the net and I told him that he should be running at least a 14,400 modem.

My question is: Can he run that modem on his present equipment and does he need to run it through
a high speed serial port?
Also what software should he be running if he can run this setup.

Please email me at doctord@cent.com as I don't get to this newsgroup very often.

Thank you

Bob

3085. Re: MultiGEM

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <421vis$n8j@newsbf02.news.aol.com>
Source record: 159920

In article <53e_9508281225@flight.org>,
CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) writes:

>Hmmm, I kinda though it was fishy that I had to make an install disk...
Oh
>well. Maybe it doesn't like US TOS? It is a German program...
>
>

MultiGEM is an old, old attempt at multitasking. Geneva, MagiC and (even)
MultiTOS are worth looking into. Don't waste your time with MutliGEM.

Al

3086. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <421viu$n8m@newsbf02.news.aol.com>
Source record: 159921

In article <41t6un$t61@columbia.acc.brad.ac.uk>, P.A.Booth@bradford.ac.uk (Paul Booth) writes:

>If you want to upgrade the TOS in your machines you can consider 3 main >rom options, 1.4, 2.06 or Magix blown onto eproms.

Hardly. MagiC doesn't need to be put into eproms at all. It's a software driver that replaces TOS at bootup.

Al

3087. Search printerdriver Calamus

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: ping1030@ping1030.ping.be
Message-ID: <809805620_OASIS_@ping1030.ping.be>
Source record: 159922

Hi there,

a friend of my owns a Canon BJC4000 colorprinter. Unfortunately he hasn't any
driver for it. He desperately search a driver for Calamus SL.
Can somebody tell me if there exist a Calamus driver, commercial or shareware,
for this type of printer?

--

3088. Grandad

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: ade@adesamm.demon.co.uk
Message-ID: <809778850_OASIS_@adesamm.demon.co.uk>
Source record: 159923

Can anyone tell me if Ian Scott is still taking regerstrations for Grandad 1 & 2

Thanx
Ade.

--

ade@adesamm.demon.co.uk (ASL) Luton Air Scouts, Lea Valley, Luton, Beds, UK.

(This .sig contains no artificial colourings or preservatives)

3089. HELP! St-Guide

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: ade@adesamm.demon.co.uk
Message-ID: <809778526_OASIS_@adesamm.demon.co.uk>
Source record: 159924

Hello,
Can some please help me here, I've just re-installed ST-Guide on my hardrive,
(just re-partitioned it as it partitions were annoying!).
When trying to run ST-Guide it will suddenly lock up, sometimes straight away,
other times it lets me select a link then locks up!
Any one able to help?
The Guides and files for it are kept on partition G but all the paths in the
inf have been set to G !
I've had it working before, and it's not conflicting with any software, at the
moment the system has only got, GDOS and the Auto Clock in the auto folder and
no other accs, I'm also running Terradesk, but I've had all this running before!

Thanx for any help.
Ade.

--

ade@adesamm.demon.co.uk (ASL) Luton Air Scouts, Lea Valley, Luton, Beds, UK.

(This .sig contains no artificial colourings or preservatives)

3090. Re: Clipart of the Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <809788372_OASIS_@bpfd.demon.co.uk>
Source record: 159925

In article <41tabi$tn@news.onramp.net>
koogles@onramp.net said:-

>Where can I get clipart OF the Atari ST?
>Something pretty detailed with or without the monitor is needed.

I have an IMG of a Mega ST - dunno where it came from. Let me know if it is any use to you!

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

3091. Re: Request for Software Developers

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <809788550_OASIS_@bpfd.demon.co.uk>
Source record: 159926

In article <41ta3d$opo@golem.wcc.govt.nz>
wells_s@ix.wcc.govt.nz (Steve Wells) said:-

>Oasis claims to do a lot of this, but by the sounds of it is full
>of problems, a pig to setup, and awkward to use when you manage to
>get it going anyway. Hopefully ICE will fix this, if/when it's released.

It is fairly easy to setup - I managed it :-) It does have some problems, and
there are certainly many improvevements which could be made in the
user-friendliness dept.
My list of these is on its way to the authors!

--
STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

3092. Re: VME Bus Question

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: konjagr@eua.ericsson.se
Message-ID: <421sf2$3gi@euas20.eua.ericsson.se>
Source record: 159927

In article oiq@oly.olympic.net, mparrott@olympic.net (Mike Parrott) writes:
>
mparrott@olympic.net (. .) Computers!
> mparrott@delphi.com ((v)) TT030@48Mhz/4/16/630
=====
!
How do you manage to run it at this speed ?? --------------+

> o-----/m-m-----o
> 'Hyrashio' on FurryMUCK/FurToonia * Artist Wannabe * Guitarist (Kinda)
> -

3093. zmodem program

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: shrabar@zea.cc.fer.hr
Message-ID: <422fnh$a8m@nippur.irb.hr>
Source record: 159928

Hello,

I heard there is a good Zmodem program which can be used with Uniterm
(as ACC?). Does anyone know where I can get it ?

Silvio Hrabar

3094. POV and CYBERstuff?

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: robert@informix.com
Message-ID: <422637$l8v@news.informix.com>
Source record: 159929

For folks who have used the CYBER series of 3D CAD/Animation
software...

I have Persistance of Vision, both at home and at work, and I'd
like to import some of the objects I've made with CYBERSCULPT into POV.
POV can't import this stuff directly, but can as a RAW file...which would
be an ascii listing of all the triangles that make up the object, described
by listing each vertex of each triangle.

Now, I've looked through the CYBERSCULPT and CAD-3D manuals, and
I can't find a way to just output this kind of information...but I know I
did, once, by accident. I did something, I don't know what, that caused
this info to go to the printer. There are PRINT options, but it appears
to me that these print line drawings, not the data I'm looking for...so,
does anyone know how to do what I did?

Also, that's still not a complete solution to my problem, because
I would need to redirect the output from the printer into a file. Dredging
my memory provides the info that there are programs that make this possible
(something like "barrel"?) but I can't remember exactly what or where
(this is one of those things I never imagined I'd need, so I didn't pay a
lot of attention to it).

The whole process, given what I know, would be to design the
object, "Print" it, redirect the printfile to a file, massage the output
via a C program I'd have to write myself so that it was in the right
format, add surface normal info (or use a PD program I found for DOS that
will do that) and finally add it into the POV program. Am I making this
harder than it has to be?

Any info appreciated.

Robert Coleman
--

Disclaimer: My company has not yet seen fit to
elect me as spokesperson. Hmmpf.

3095. Re: Web Browsers : State

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <42285c$pie@newsbf02.news.aol.com>
Source record: 159930

In article <809701684_OASIS_@alshouse.demon.co.uk>,
Alex@alshouse.demon.co.uk (Alexis Bennee) writes:

>Where is it ?
>
>

Where's the HTML GEM browser? Should be out here on the Net someplace. I
got it from GEnie. Someone here must know where it originally came from,
or where it might be mirrored.

It has German and English RSC files.

Al

3096. Re: NVDI 3.02 problems

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <42285d$pif@newsbf02.news.aol.com>
Source record: 159931

In article <Pine.SOL.3.91.950829182436.20009A-100000@cclsun01>,
R.Noske@let.uva.nl (Roland Noske) writes:

>I have NVDI 2.03, and I cannot load many outline fonts.
>Does anyone know how I should modify my NVDI.INF file in order to load
>the .TTF fonts (converted from MAC TT-fonts)? I now get the message that
the
>files are damaged. Due to a hard disk crash, I lost the NVDI.INF file
>in which this change had already been made. It seems that NVDI should
>be prevented from making some check. Can somebody help?

Sure, Roland, I can help. (You're referring to 3.02, not 2.03 -- looks
like a type there, yes?)

Put CHECK_FONTS = 0 at the bottom of the NVDI.INF file. (Dang it, it might
be spelled CHECKFONTS = 0, though; try them both.)

That turns off the font ID checking. NOTE: When NVDI saves its cache
settings, it does NOT keep that line! You'll have to stick it in again.

I've had to put that line in my INF file. NVDI 3.01 worked just fine with
all my TT fonts, and 3.02 choked on them until I turned off the ID check.

Al

3097. Re: ST Ram Doubler...do they exist?

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <42285d$pid@newsbf02.news.aol.com>
Source record: 159932

In article <ftn_2.203.203.15$fidonet.org_304309eb_Tom.Thomason@fpc.ct.se>,
tom.thomason@fpc.ct.se (Tom Thomason) writes:

> I may be mistaken as to your meaning concerning what you're calling a
"RAM
>doubler"

RAM doublers are usually taken to mean software programs that compress RAM
and move unused apps from RAM to VMM (hard disk).

I know about the Marpet upgrade. That's just RAM.

Al

3098. Re: Gem_Web.Lzh

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <42285m$pij@newsbf02.news.aol.com>
Source record: 159933

In article <535_9508291927@crystals.aloha.or.us>,
Max.Denebian%318@crystals.aloha.or.us (Max Denebian) writes:

>Has anyone used this program? How do you like it?
>
>

Gem_Web? An alpha, not even a beta. I'll wait for the beta. (I tried it,
and it's got some promise.)

Al

3099. Re: Serialfix for MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <42285o$pin@newsbf02.news.aol.com>
Source record: 159934

In article <wongck.253.00087A57@ti.com>, wongck@ti.com (William Wong)
writes:

>Does anyone know if I need SerialFix on MagiC ?
>I have HSModem installed but do I need the SerialFix program ?
>
>

No, William. MagiC's TOS is totally rewritten. And the impetus for MagiC
in the first place was to clean up the @#$% serial routines.

HSMODEM will do nothing. Serial Fix won't even know what to do.

Al

3100. Re: Soft-PC

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <42285o$pil@newsbf02.news.aol.com>
Source record: 159935

In article <77054-809751831@mindlink.bc.ca>, VanMil@mindlink.bc.ca (Ben Van Mil) writes about SoftPC:

>Can anyone tell me the limitations of what you can and can not do with this
>Software emulator when you run it on a Falcon, What kind of RAM it >requires,
>if anyone has run Windows (yes I am sorry for asking) and what it is good >for.

I don't know if it runs on a Falcon, sorry. I won't run Windows 3.xx or Win 95. It will run GeoWorks, slowly.

The main purpose of SoftPC is to let you run PC stuff that you can't live without -- DOS programs, not Win stuff, obviously. I don't have any PC stuff I can't live without, even though I own and use PCs (and teach others how to use them), so SoftPC is just a pleasant curiosity. I got MS-DOS 6.20 to load fine, and even DoubleSpaced my "drives" under SoftPC (they are not physical partitions or even virtual partitions, but rather are huge files that are seen by DOS as drives).

On my 48MHz TT, I got the same speed I get on an old PC.

Al

3101. Re: Atari Corp

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: bjb@praxis.co.uk
Message-ID: <4214o5$s51@skolem.praxis.co.uk>
Source record: 159936

>In message <41v6sf$gb7@euas20.eua.ericsson.se>, konjagr@eua.ericsson.se
>said:

> > I have made a high level (source) debugger for the Lattice-C 5.6 and
> > I can send it to you (or to anyone), but I don't know any good place
> > to send it to. Anyone interested ?

Very! You could upload it to HENSA and Atari Archive.

Ben

--
Ben --
--/// ---------------------These opinions are my own and not---------
--bjb @ praxis.co.uk ---------necessarily those of my employers.-----
--_/ --

3102. Soundpool FA-8

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: lars.reynold@midinet.ct.se
Message-ID: <ftn_2.200.128.0_4453aa2_Lars.Reynold@midinet.ct.se>
Source record: 159937

Hi All!

Does anybody know how much it is for a Sound Pool FA-8 interface for Cubase Audio. I would like to know the prices in Germany and UK.

If somebody has a second hand (fully working of course) then I'm very interested.

/Lars

3103. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: jonord@krynn.solace.mh.se
Message-ID: <jonord.809776305@krynn>
Source record: 159938

nino@a1.complang.tuwien.ac.at (Marinos Yannikos) writes:

>Troy Carpenter (troyc@bnr.ca) wrote:
>: I fired off stonx.hpux and boom! I got a screen with the friendly Atari
>: logo and the familiar (to the latter TOS users) RAM check.

>Oh, you scared me for a while there...

I must say I didn't have the same luck. For me it hung _big time_! I
had to press the resetbutton, it seems like the load rushed to
maximum. It could of course be the TOS.IMG I used, it is an early
diskversion of 1.04, the only TOS.IMG I could get hold of. And as
noted earlier, DUMPTOS doesn't work. ;) (noone who has a tos.img for 2.04 to
lend me or any other tos.img that works with STonX? ;) If so, you can upload it to
pinky2.itv.se)

/J

--
See you on the dark side of the moon...
/|\ Joakim Nordlander jonord@solace.mh.se

3104. re: serialfix for magic ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2427rcain@nest.demon.co.uk>
Source record: 159939

```
On 30 Aug 95 wongck@ti.com wrote:
w> Does anyone know if I need SerialFix on MagiC ?
w> I have HSModem installed but do I need the SerialFix program ?

You not only don't need but you MUST NOT HAVE serial fix if you use HSMODEM
:)

Roger
rcain@nest.demon.co.uk

--
```

3105. Re: Atari Corp

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: konjagr@eua.ericsson.se
Message-ID: <421jn3$3gi@euas20.eua.ericsson.se>
Source record: 159940

```
In article s51@skolem.praxis.co.uk, bjb@praxis.co.uk (Ben Bell) writes:
> >In message <41v6sf$gb7@euas20.eua.ericsson.se>, konjagr@eua.ericsson.se
> >said:
>
> > > I have made a high level (source) debugger for the Lattice-C 5.6 and
> > > I can send it to you (or to anyone), but I don't know any good place
> > > to send it to. Anyone interested ?
>
> Very! You could upload it to HENSA and Atari Archive.
>
> Ben
>
>

OK. I will try to do it this night. At least it should be there
by tomorrow afternoon. I'll make an announcement in this news
group.

The name of the file will be: JDEB.LZH

/Jan-Olof

> --
> Ben ------------------------------------------------------------------
> --/// ---------------------These opinions are my own and not---------
> --bjb @ praxis.co.uk ---------necessarily those of my employers.-----
> --\_/ ------------------------------------------------------------------
```

3106. VME Bus Question

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: mparrott@olympic.net
Message-ID: <421kat$oiq@oly.olympic.net>
Source record: 159941

I've noticed that my TT030 has a VME bus, and I know this can be used for adding video cards in this particular system. But I've also started noting more and more types of systems in the navigation and communications fields with 'VME bus architecture', supposedly to allow more flexibility in configuration and upgrading of certain components.

My question is, what does VME stand for, and is there any place to get one's hands on specs for that type of bus? I've been asking around where I work for weeks now, and no one seems to know.

Thanks for any info,

--
- -
Michael Parrott !!! Proudly Using Atari
mparrott@olympic.net (. .) Computers!
mparrott@delphi.com ((v)) TT030@48Mhz/4/16/630
o-----/m-m-----o
'Hyrashio' on FurryMUCK/FurToonia * Artist Wannabe * Guitarist (Kinda)
- -

3107. Re: ST Ram Doubler...do they exist?

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DE5BFA.31B@cix.compulink.co.uk>
Source record: 159942

In message <ftn_2.203.203.15$fidonet.org_304309eb_Tom.Thomason@fpc.ct.se>,
tom.thomason@fpc.ct.se said:

> I may be mistaken as to your meaning concerning what you're calling
> a "RAM doubler" above BUT, there's a board available from Marpet in

The RAM doubler being talked about here is a software patch to provide
Virtual Memory. Its not possible with the 68000 chip, though proper Virtual
Memory is possible with a 68030.

> weren't sure about MSTe compatibility) to a total of 12MB. The card

There was apparently a seperate MSTE version - but I only ever met one
person with one in his MSTE. Nobody could tell me why the plain STE version
wouldn't work - and it was much cheaper. I sold my MSTE and bought a TT
instead.

:-)

Roland.

@CiX

3108. Re: Atari Corp

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DE5BFC.323@cix.compulink.co.uk>
Source record: 159943

> > > I have made a high level (source) debugger for the Lattice-C 5.6
>
> It works for 5.0.6 up to (including) 5.6

Good news!

> Is'nt there some ftp site I can send it to ?

I would suggest atari.archive.umich.edu as this gets mirrored arround the world pretty well.

:-)

Roland

3109. PAC Picnic

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: Martin.Crommie%79@crystals.aloha.or.us
Message-ID: <efa_9508301456@crystals.aloha.or.us>
Source record: 159944

```
/-------------------------------------------------------------------------\
| |
| Buy your Tickets for the upcomming PAC Picnic to be held at: |
| |
| |
| Columbia Cottage in Columbia Park |
| 4339 N. Lombard 4pm til 7pm Sept 9th 1995 |
| |
| on the menu will be chicken,Hamburgers,garden burgers Corn |
| Potato salad Ice Tea POP Plus!!! |
| |
| A&D Software ( ST Informer ) |
| Oregon Research GemuLator |
| Vision Computers Hopefully Mountain Software |
| |
| Midi Demos Door prizes and MOST of all Fun |
| |
| Get your tickets from Bill Blose at : |
| 15847 S.E. Stark #5 |
| Portland, Ore. 97233 |
| or Phone 503-253-8851 Tickets cost $10.00 each |
\_________________________________________________________________________/

_____________________________________________________________
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
| Supporting ALL Atari products 1-503-289-9429 28.8 1.2 Gig |
|_____________________________________________________________|
```

3110. Witch TOS for STonX?

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.950830140632.11870B-100000@bull.mimuw.edu.pl>
Source record: 159945

Can I use Falcon TOS 4.02 with stonx? If not than how I will be able to
get mentioned 2.06 version??

please help!

Simon.

3111. FAQ: GDOS 2.7 (english, ascii)

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: GERD@HELIOS.THEO2.PHYSIK.UNI-STUTTGART.DE
Message-ID: <421kic$17d6@info4.rus.uni-stuttgart.de>
Source record: 159946

More Joy of GDOS*

Version 2.7

Gerd Castan **

Augst, 19th 1995

---

* English version posted in comp.sys.atari.st -
German Version posted in de.comp.sys.st and maus.gui.gem
** English translation by Stefan Damerau (cookie@cookie.syd.de)

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1 Technical Info

My email address will change more than once nexttime. Due to this reason I have an alias, pointing to my actual location - and if it's in the MAUS-Net: G.Castan@physik.uni-stuttgart.de

For easy location of this document at servers and mailboxes, I ask for using the following name(s) and saving the ascii AND TeX versions:
FILENAME = gdosi27 (German version)
FILENAME = gdosi27e (English version)
CR+LF should be used when saving at UNIX-Fileservers too, not just LF.

2 Introduction

I'm writing a program that prints out using GDOS. However, I have a problem because there is often no documention included with printer drivers.

There can also be different drivers with the same filename. What are the differences?

Here I have briefly (Stef: *briefly*?? Well, that's not *that* right anymore <g>) collected my experiences with printer drivers.

This collection doesn't generally explain to coders how to use printer drivers (except to problems not mentioned in literature). And you wont find information about the concept or how to install printer drivers. To get this refer to the list at the end of this FAQ.

What I want to describe here is more information about the several drivers:

o Where are the drivers available?
o How to distinguish them?
o What are the problem with them?
o Which drivers can be used for certain printers?

If anybody has more experience or questions, please write me. I will face the work to update this FAQ.

Credits:
Kay Prisille (MIGRAPH-products, Calligrapher lite)
Julian Reschke (IMG-0???)
Volker Ritzhaupt
Juergen Voorgang (Working Title - products)
Herwig Schelauske (Installation of GDOS, name-conventions)
Normen Kowalewski (Font-GDOS)

Erik Dick (SpeedoGDOS)
Patrick Dubbrow
Ulrich Rossgoderer (WYSIWYG)
Stefan Hintz (CHARLY IMAGE)
Ulli 'Huhu' Ramps (SpeedoGDOS 4.2)
Laurenz Pruessner (SLM_HS)
Marcel Boom (1st Postcard!)
Joerg Tochtenhagen (Misc)
Ralf Heckmann (Spellchecker for the German version 8-)
Andreas M. Koepfer (EASE, That's Write, MagiC!)
Wilfried Behne (misc)
Ulrich Kaiser (ABC-GDOS)

Gerd Castan.

3 Motivation

With GDOS it took me ~2 hours of coding, to get the screen-output to the printer at maximum quality. And with (almost) no extra work I get output to printers I even don't know.

If anybody wants to write a program with printing options, they can use GDOS and take better care over the main program.

Nobody wants to pay for printer drivers if there's another program that didn't take the coder extra work with such stuff making this program less expensive (and surely better).

The user has - besides the lower price - another advantage. If he uses several programs he need place for the driver and the fonts only one time on the disc.

SpeedoGDOS is available from Atari shops (Atari Competence Center in Germany) now.

The (qualified) feedback to my FAQ has - compared to autumn '92 - raised remarkable. Due to Speedo the interest in GDOS coming from the coders seems to be bigger.

4 Changes

Since V2.4 I switched back to listing the changes here, not in the table of contents ...
Anyway, a "*" stand for changed chapter and "+/-" for new or removed chapter (I guess you'll know which char stands for what <g>)

+ 5.4 Port of an ISO-Modula-2 Compiler
* 10.7.4 & 19.1 got a reference to each other
+ 12 Signum!4
* 14
+ 14.1
* 16.3.5
* 16.4
* 18.4

* 19.3

One Important thing to note: The dates of the GDOS drivers are in German format, that is: DD.MM.YY! Remember that! (But I guess you alreade noticed that?)

5 Notes to the reader

Notes about problems right in this text weren't as effective as I wanted them to be. So, here are they in one chapter:

5.1 Programs

I only have few of the listed utilities. And I guess I'll never get to know each program put in a BBS or being updated. So you coders out there,

Send me information about your product

It's useful for you and users of your program too: Programs listed in this FAQ may be used by more people and the possibility of further development is higher.

5.2 Printers

A complete list in chapter 11 surely is very useful when looking for the right printer driver (e.g. for exotic printers). But I only got 2 useful mails yet. The way this list actually is, it's quite useless. Will I get more information or do I have to remove this list?

5.3 Bitmap fonts

Recently I got a very detailed description of the GDOS bitmap font format. But this would only be useful for the coders of font editors and converters (an I guess there aren't more than three or so), so I didn't include it here. If YOU think it would be useful here, convince me.
(Stef: and me for translating that <g>)

5.4 ISO-Modula-2

Someone asked me to include this note:

Wanted: Port of an ISO-Modula Compiler (100% - with Oberon extension) of an English producer (ported to UNIX, Mac, Windows, Amiga yet).

Profile: Computer scientist with interest in compilers (and creation)
ANSI-C experiences required due to the source code being written in ANSI-C.
Knowledge of English (for e-mail and docs)
Internet access (foer e-mail and ftp)

The port possibly will be without commercial background (but NDA). The port should be as shareware for the ATARIans

Contact: Gerd Castan (G.Castan@physik.uni-stuttgart.de)

6 VDI drivers

In these tables I have listed distributor, errors and useable fonts.

Drivers for NVDI 3 are listed in 6.8.3 seperately.

6.1 Ink printers with 150, 300 ... dpi

Name	Date	Length	Distributor	Errors	Others	Fonts
HP_LJET	22.02.89	45512	BELA		n.p.	LS
HP_LASER	25.09.89	36928	Atari,I			LS
LASERJET	06.03.91	54517	Atari			LS
LASERJET	27.01.92	60194	FontGDOS,I		n	LS, OTL
LASERJET	28.01.93	61907	SGDOS 4.0		n	LS, SPD
LASERJET	02.07.93	64408	SGDOS 4.2		n	LS,SPD,TT,T1
HPL150	12.04.86	51541	wt		150dpi	LL
HPL300	24.04.86	51541	CL,wt			LS
DESKJET	13.05.92	45637	BELA		p.	LS?
DESKJET	14.05.91	46040	CL,WT		p.	300x600
DESKJET	06.03.91	54285	Atari,I			LS?
DESKJET	?	45618	?		p.	LS
DESKJET	?	45285	?		p.	LS
DESKJET5	14.05.91	46040	CL,WT		delta	LS
DJ5	27.01.92	60600	FontGDOS,I		n	OTL
DJ5	?	60538	?			
DJ5	28.01.93	62251	SGDOS 4.0		n	SPD
DJ5	02.07.93	64319	SGDOS 4.2		n	SPD,TT,T1
DJ550C	11.10.93	68870	SGDOS 5.0		n	LS,SPD,TT,T1
DJ550C	11.10.93	68870	T.R.		n	LS,SPD,TT,T1
DJ_550C2	14.04.94	68746	SGDOS 5.0		n	LS,SPD,TT,T1
DJ_500C	14.04.94	68761	SGDOS 5.0		n	LS,SPD,TT,T1
DJ_510	17.05.94	61921	SGDOS 5.0		n	LS,SPD,TT,T1
DJ_510T	17.05.94	61925	SGDOS 5.0		n	LS,SPD,TT,T1

Note: The drivers named HP_LJET and DESKJET can be used for (HP compatible) ink and laser printers. The difference is in the transfer to the printer: Packed (p.) or not packed (n.p.). 'Delta' means that the data is delta packed.

6.2 Ink printers with 180, 360 ... dpi

Name	Date	Length	Distributor	Errors	Others	Fonts
BJ10E	20.11.90	45917	WT			NC
BJ10	20.11.85	45919	CL			NC
BJ10	28.08.91	45660	BELA			NC
BJ10	27.01.92	59715	FontGDOS,I		n	NC, OTL
BJ10	28.01.93	61428	SGDOS 4.0		n	NC, SPD
BJ10	02.07.93	63496	SGDOS 4.2		n	NC,SPD,TT,T1
STYLUS	25.04.94	60848	SGDOS 5.0		n	NC,SPD,TT,T1
MT90	21.12.90	44881	BELA		180dpi	SP
PAINTJET	27.01.92	60005	FontGDOS		n	SP, OTL

PAINTJET	?	60173					SP
PAINTJET	28.01.93	61648	SGDOS 4.0		n		SP, SPD
PAINTJET	02.07.93	63642	SGDOS 4.2		n		SP,SPD,TT,T1
PAINTJET	14.08.92	60173	I				SP, OTL
_PAINTJET__	13.10.91	_45934	_WT________	___	___	_______	SP__________

PAINTJET:
80X180: 2-8 colo(u)rs
90x90: 16 colo(u)rs

MT90 is made by Patrick Dubbrow.

Using ink drivers produces a problem with bitmap fonts. Using 300dpi all is ok. But 360dpi fonts are optimised for best efforts with pin printers having thick pins. Using ink printers makes the fonts look much too thin.

Solution: either use 300 [600, 1200 :-)] or exclusively use vector fonts

6.3 9pin drivers

____
Name	Date	Length	Distributor	Errors	Others	Fonts
__________	________	_______	___________	_1_	_2_	________	__________
FX240DPI	22.12.89	45396	BELA	y			SR
FX80	22.12.89	45396	BELA,wt	n			EP
FX80_2	12.06.91	45396	I				EP
FX80	24.09.91	45525	CL				EP
FX80	16.12.87	45396	Atari	n			EP
FX80	27.01.92	59236	FontGDOS,I	n	n		EP, OTL
FX80	28.01.93	61111	SGDOS		n		EP, SPD
FX80	02.07.93	63177	SGDOS 4.2		n		EP, SPD
FX80HIGH	22.01.89	44730	Atari,I	n			SR
FX80_QD	24.09.91	45525	WT				EP
NX1000	27.01.92	58719	FontGDOS	n	n		EP, OTL
NX1000	28.01.93	60723	SGDOS		n		EP, SPD
NX1000	02.07.93	62717	SGDOS 4.2		n		EP, SPD
NX1000	14.08.92	58887	I				EP, OTL
OKI20	27.01.92	58491	FontGDOS	n	n		EP, OTL
OKI20	28.01.93	60495	SGDOS		n		EP, SPD
OKI20	17.03.93	60511	SGDOS 4.2		n		EP, SPD
OKI20	14.08.92	58659	I				EP, OTL
SMM804	16.12.87	44801	Atari				LB
SMM804_2	16.06.91	44801	I				LB
SMM804	27.01.92	59201	FontGDOS,I		n		LB, OTL
SMM804	28.01.93	61076	SGDOS		n		LB, SPD
_SMM804____	02.07.93_	_63142_	_SGDOS _4.2_	___	_n_	________	LB,_SPD___

Note: FX80HIGH prints normal text twice, FX240DPI once, FX80_QD printer in quad density.

NX1000 and OKI20 are color drivers with 8 colors

6.4 24pin drivers

Name	Date	Length	Distributor	Errors	Others	Fonts
EPSON360	04.04.90	45619	BELA	y		NC
EPSON360	16.09.92	45547	WT			180x360	
EPSLQPAR	14.02.91	44939	I				
LQ_500	15.11.93	68068	T.R.		n		SP,SPD,TT,T1
LQ570	28.01.93	62051	SGDOS 4.0		n		SPD
LQ570	02.07.93	64228	SGDOS 4.2		n		SPD,TT,T1
LQ_800	15.11.93	68068	T.R.		n		SP,SPD,TT,T1
LQ_850	15.11.93	68068	SGDOS 5.0		n		SP,SPD,TT,T1
LQ_850	15.11.93	68068	T.R.		n		SP,SPD,TT,T1
LQ_1000	15.11.93	68068	T.R.		n		SP,SPD,TT,T1
LQ_1050	15.11.93	68068	T.R.		n		SP,SPD,TT,T1
LX800	14.11.93	67989	T.R.		n		SP,SPD,TT,T1
NB15	22.12.89	44881	BELA,wt	n			SP
NB15	16.12.87	44881	Atari,CL	n			SP
NB15_2	12.06.91	44881	I				SP
NB15	27.01.92	59121	FontGDOS,I	n	n		SP, OTL
NB15	28.01.93	60989	SGDOS 4.0	n	n		SP, SPD
NB15	02.07.93	63055	SGDOS 4.2	n	n		SP,SPD,TT,T1
NECP6	12.04.80	45199	wt				NC
NECP6	10.04.91	45619	BELA	y			NC
NECP6	06.02.86	44906	Atari,I	y			NC
NECP6_2	28.06.91	46557	I				NC
NECP	27.01.92	59516	FontGDOS	y	n		NC, OTL
NECP	28.01.93	61229	SGDOS 4.0		n		NC, SPD
NECP	02.07.93	63297	SGDOS 4.2		n		NC,SPD,TT,T1
NEC_P	14.08.92	59516	I				NC, OTL
P24M	08.04.89	47104	I				
P24ML	08.04.89	47104	I				
P24MWID	08.04.89	47104	I				
P24MWIDL	08.04.89	47104	I				

6.5 Laser drivers

Name	Date	Length	Distributor	Errors	Others	Fonts
RICOH12	23.06.92	45438	WT			400dpi	
HP_LJET	22.02.89	45512	BELA			n.p.	LS
HP_LASER	25.09.89	36928	Atari,I				LS
LASERJET	06.03.91	54517	Atari				LS
LASERJET	27.01.92	60194	FontGDOS,I		n		LS, OTL
LASERJET	28.01.93	61907	SGDOS		n		LS, SPD
LASERJET	02.07.93	64408	SGDOS 4.2		n		LS, SPD
HPL150	12.04.86	51541	wt			150dpi	LL
HPL300	24.04.86	51541	CL,wt				LS
LJ4_300	12.01.91	61910	SGDOS 5.0		n		LS,SPD,TT,T1
LJ4_600	12.01.94	61910	SGDOS 5.0		n		SPD,TT,T1
DESKJET	13.05.92	45637	BELA			p.	LS
DESKJET	14.05.91	46040	CL				LS

DESKJET	06.03.91	54285	Atari,I				LS
CANONLBP	26.09.89	36980	Atari,I				LS
_LBP_____	13.01.92_	_45453_	_WT_____	___	___	_____	LS_____

6.6 Atari laser drivers

Name	Date	Length	Distributor	Errors	Others	Fonts
SLM804	12.04.91	47496	BELA		n		LS
SLM804	16.12.87	45788	Atari,I,CL,wt		y		LS
SLM	12.12.90	48399	Language				LS
SLM	27.01.92	60036	FontGDOS,I		n		LS, OTL
SLM	28.01.93	61911	SGDOS		n		LS, SPD
SLM	02.07.93	63987	SGDOS 4.2		n		LS, SPD
_SLM_HS____	17.01.94_	_63663_	_ROM_____	___	_n_	_____	LS,_SPD_____

SLM_HS is a SLM driver for the Falcon (when using the Heatseeker interface)

6.7 Screen drivers

The screen is (if VDI functions are used) seen as an output device just like printer, plotter etc. That's why fonts for the screen can be installed in ASSIGN.SYS just like for printers.

Normally this isn't noticed because the drivers are in ROM. But they can be used like printer drivers.

Note: For system fonts only (like the original ones) non proportional fonts with a 8*8 or 8*16 matrix can be used. That's limited by the AES not VDI.

With newer AES (from 4.0?) it's no problem to use fonts of free choice (Variable AE_FONTID and AE_FONTSIZE in GEM.CNF, see [Sche93]). Coders should make sure their programs can take that. (even like scrollbars of free width)

Bitmap fonts not assigned for screen driver 1 are not available for other screen drivers.

6.7.1 LineA

The so-called LineA routines are subprograms of the screen drivers from the ST series, to bee seen undocumented. This is the hardware depending part of these drivers.

The attentive readers will notice this: Exchanging the drivers removes the LineA routines as well. As happened on the TT, for example.

So never use them!

You can still /read/ from the LineA variables, but why bother?

6.7.2 Setscreen & Getscreen

These XBIOS-Functions (mostly Setscreen) should'nt be used.

But what am I talking. For those useing them or those being tortured
because someone did it:

The video hardware of 1040STE and Mega STE has an hardware bug. When defining
a new physbase with Setscreen (and if it's the same gotten with Getscreen),
it may happen that the screen is 'folded'. This happens due to the movement
of a register at a special moment, which is only allowed to be moved at
special phases of the screen output.

What has to be done?

Users: The programs NVDI and FALT_OFF stop this error. Or give this FAQ to
coder.

Coders: Either even don't use Setscreen.
If You use it though: If physbase isn't changed, the value taken
with Getscreen may not be used. Use the
value -1 than physbase!

6.7.3 NVDI and WARP 9

There are two often used programs exchanging the ROM drivers: NVDI and WARP
9 (earlier QuickST). TurboST was distributed by BELA but isn't updated no
more.

If these are used once, one will never want to miss them: the Desktop seems
to be terribly slow. I will never want to work without NVDI on my Atari.
Others say the same about WARP 9.

NVDI uses strongly optimised drivers for the ST and TT resolutions. Sadly I
don't know which drivers are used by WARP 9.

NVDI is available from Behne & Behne and contains not only the drivers but a
GDOS and a manual describing exactly all VDI calls.

WARP 9 is available from CodeHead.

Due to this NVDI is spread in Germany and WARP 9 in the US

Unlike NVDI, WARP 9 only speeds up the text output and graphics stay
as slow as before. AND the newest version doesn't work with MultiTOS. It
Works on the Falcon too, but I don't know if it supports *all*
resolutions there. (Like with Screenblaster, BlowUp030 or others)
15 bit and 16 bit screen modes aren't supported by it.

6.8 Other drivers

Name	Date	Length	Distributor	Errors		Others	Fonts
				1	2		
META	11.04.89	5644	I			MF	
META	08.10.88	9325	BELA			MF	
META	16.12.87	9325	Atari			MF	
META_2	14.06.91	9325	I			MF	
META	27.01.92	9718	FontGDOS		n	MF, OTL	
META	28.01.93	9733	SGDOS 4.0		n	MF, SPD	

```
| META |02.07.93| 11174| SGDOS 4.2 | | n | |MF,SPD,TT,T1|
| MEMORY |27.01.92| 58397| FontGDOS | | n | |LS, OTL |
| MEMORY |28.01.93| 60265| SGDOS 4.0 | | n | |LS, SPD |
| MEMORY |02.07.93| 62331| SGDOS 4.2 | | n | |LS,SPD,TT,T1|
| CYPRESS | | | | | MEMORY | |
| PSCRIPT |14.10.92| 33016| WT | | | | |
| HPGL |08.07.91| 48885| ST458 | | | V 1.4r2 | |
| ZEBRA |07.12.91| 45746| WT | | | | |
| T_OFFICE | | | wt | | |98/196dpi| |
| T_OFFICE | | | wt | | |98/196dpi| SPD |
|_IMG-0300_|________|______|_Reschke,wt|_n_|___|_________|LS__________|
```

IMG-0300 can be copied (non commercial). The other IMG-0??? drivers are by SciLab. ZEBRA is for the Zebra Labelprinter.

6.8.1 Memory drivers

A memory driver doesn't do anything else than a screen driver (see [Pru93b/c]). But the output doesn't get to the screen driver, but in another memory to be influenced there.

The usual v_openwk binding doesn't have all parameters needed to open this driver. If not included to the language this binding must be made by yourself. A listing is found at [Pru93c].

The memory driver listed above is only capable of b/w output only and has a logical resolution of 300dpi. The (matrix) drivers tested by me have no problems with fonts installed that are for other other drivers. The memory driver should take screen fonts - due to the 300dpi.

Problem could appear because of the aspect ratio (relation of pixel width to height) - normally not similar to the screen resolution.
Due to this circles can be displayed as ellipses.

With NVDI 2.5 or higher, you can output to offscreen (colour)bitmaps. These work with all VDI calls, and you can copy the resulting bitmap to the screen window.

6.8.2 Plotter drivers

A HPGL driver seems to be distributed with the program DATA. On PD disk ST 458 (German PD series) is one too. If I get more about it I'll include this info here.

6.8.3 NVDI 3 drivers

NVDI 3 has its own driver concept. Only a small quantity of drivers is included, but they're very fast, small and flexible.

The drivers are:

```
_____________________________
|_Treiber______|_Datum____|
| PINPRN.SYS | 19.10.94 |
```

PAGEPRN.SYS	19.10.94
IMG.SYS	30.10.94
MEMORY.SYS	18.10.94
META.SYS	18.10.94
_ATARILS.SYS__	_18.10.94_

Depending to the colo(u)r printing capability of a printer (this can be set in the MAKEPRN.APP), the drivers have to use different offscreen drivers to create the graphics (this can't be found in the manual coming with NVDI 3
[Stef: A manual like for NVDI 2.x is in work]
Gerd: It will be an ascii file for FTP servers and BBS, not a printed one)

The Offscreen drivers are:

_____
_Treiber_____	_Datum____	Farben__
OFF002.NOD	06.11.94	2
OFF004IP.NOD	06.11.94	4
OFF016IP.NOD	06.11.94	16
OFF256IP.NOD	06.11.94	256
_OFF32KFL.NOD__	_06.11.94_	_32768__

The actual NVDI 3.01 can't handle colo(u)r printing though :-(
3.02 will. (Which is soon to be released. More then ...)

The flexibility to create a driver's INF for printers is great. To code a driver for SpeedoGDOS you have to become a developer for SpeedoGDOS.
It isn't that easy ...
With NVDI you only have to enter you printer's codes in MAKEPRN.APP. So you only have to check you printer's manual, not learn or do C coding.

The codes driving the printer are saved in the INF files belonging to each driver. A flaw is that these assignments aren't simply exchangeable.
There's no documentation about the file format and no program to extract or add codes yet. The only way is to exchange the complete INF file.

Another problem not even noted in the manual occurs when assigning pixel fonts in the ASSIGN.SYS. Guess that you have assigned 180dpi fonts to the PINPRN.SYS. It's easy to change the output resolution to 360dpi by the CPX.
Then the printout will be catastrofugly.

A workaround is to duplicate the driver with another name (close to the first ...) and assign this one to in the ASSIGN.SYS too, but with different fonts.

At last I think those drivers conceptionally are much better compared to the ones coming with SpeedoGDOS 5. No colour printing yet, though.

6.9 What's missing

I don't know drivers using the abilities of the following printers:

o Canon BJC 600 - A colour printer with 4 heads (CMYK) 64 nozzles each.
In the colour mode he's compatible to:

- Canon BJC 800
- Epson LQ 2550/2500
It's resolution is 360x360. I dont's know any GDOS driver supporting the BJC's capabilities directly (or via compatibility mode) when using colours.

7 Errors

Errors in the printers drivers - that I know - are the following:

1 These drivers display Fonts with the attribute 'light'
2 Doesn't work on TT
3 The EXTENDED ENQUIRE FUNCTION (VDI 102, vq_extnd) doesn't give back the parameters as listed in the German 'Profibuch' (Jankowski, Rabich, Reschke - Sybex)
4 Using the attributes 'italic' and 'outlined' the letters of bitmap fonts are cut off on the right side. This error appears independent from other attributes being used.
This error was in the Libraries of the driver sources from Atari and seems to be included in all drivers except to NVDI and SpeedoGDOS.

If theres nothing written about an error I don't know if this error appears or not.

Seems it's no accident, that Xact only uses the attributes 'fat', 'italic' and 'underlined'. (See [Res92]

Another reason against using 'outlined' is the following:
If You make a driver calculate an outlined font from a normal one it get's 'wider' by two pixels. Due to the reason that a pixel has a width depending to the resolution (other than a fitted font) a text gets different widthes in each resolution. But who wants to have different textformat on different printers? The only way to stop this is letterspacing - typographic 'bullshit'.

8 Fonts

8.1 The meaning of ''Font`` and ''Face``

First: What's the difference between a fonts and a face?

When calling a font selector there may be Dutch 801, Dutch 801 italic, Durch 801 Bold and Dutch 801 Bold Italic. These are 4 faces, alltogether creating a font.

This separation isn't that simple at bitmap fonts, because all attributes are created from only one file (this can be made with vector fonts too, but it's quite nonsens In my opinion). That's why I first didn't note that this attribute creation is buggy in some versions of SpeedoGDOS (see 16.3.3).

Using vector fonts this border isn't that sharp with Multiple Master fonts (see 10.4.1) and TrueType GX fonts (see 10.5.2) too.

Me I'm not always using this separation of font and face in this FAQ.
Especially in the chapter about font formats. ("Face format" doesn't exist
and it'd sound strange if one says:
''These faces are saved in each font format.``)

8.2 The meaning of ''format`` and ''representation``

''Format`` is used in two ways when talking about fonts, what makes it a
bit confusing.

First it's used e.g. for the TrueType and the Type 1 *format* and second
it's used to differ the Macontosh and the Windows *format* (and others)

To solve this confusion in this FAQ

o We'll use ''format`` to seperate TrueType, Type 1, Speedo ...
o ''Representation`` will be used to seperate the file formats.
This is used for mathematics and physics when groups *look*
different but both can be displayed bijectively upon each
other - even in their structure
(Stef: harggngrl. Sorry, I hope Gerd or Chris will help here.
Chris thought of using ''version`` instead)

Then there's no more confusion about this:
- Macintosh TrueType format in Macintosh representation
- Macintosh TrueType format in Windows representation
- TrueType for Windows format in Macintosh representation
- TrueType for Windows format in Windows representation

(Stef: looks funny <g>)

And it's easier to say that Speedo (from 5.0) and NVDI (from 3.0) need to
use the Windows representation of a font, but don't care if the fonts are
in Windows or Macintosh format.

9 Bitmap fonts

The fonts used are bitmap fonts in the DR standard format. They have to be
saved in Intel format. Motorola format isn't supported by any GDOS.
(See [Whe88] and appendix)

GDOS bitmap fonts have their width information defined in both, screen font
and printer fonts. Sadly the designers were a bit too zealous and fitted the
width of the sreen fonts to make them look very beautiful. They've done a
good job, but they're not similar to the printer fonts and don't allow
WYSIWYG.

There are many fonts on the Internet only for the screen and maybe useable
for one printer. Everybody using these fonts should know that he can't print
documents in an acceptable quality via GDOS.

But in the Atari and former BELA package there are included fonts for
all printer drivers in this package (the 360*360dpi fonts are missing in the
Atari package). If you have a useable program you can print every document
with every driver.

10 Vector fonts

Vector fonts don't use pixels, they are created with algorithms - supported by shapes and hints. These algorithms (see METAFONT for a good example) make the fonts copyrighted like normal programs. (See [Walsh] for this)

Here I'll write a bit about vector formats. Why should a pure user try to understand it? Nowaydays you'll just get a cheap Font CD, choose 17 of the most interesting fonts for your first poster an print out the creation.

Problems are: I have one face in different formats. Which one should I take? Sometimes I have problems on screen, when I print out something or only when using a specific size. So what?

(When you have 17 Garamond styles from 17 different distributors it's better to read a magazine about typography or DTP to get help)

10.1 FSMGDOS fonts

The vector fonts with the old FSM-GDOS format by QMS/Imagen Corp. are named with OTL.

These fonts and drivers should'nt be used no more and are listed to only for completion of this FAQ.

10.2 Bitstream Fontware fonts

Just to prevent confusion:
Bitstream uses the Fontware format. This - for example - can't handle hints.

It's got nothing to do with the GDOS font formats listed here.

10.3 Bitstream Speedo fonts

The vector fonts in SpeedoGDOS format are named with SPD.

They are supported by all SpeedoGDOS releases and by NVDI 3.0 or higher.

10.4 Type 1 fonts

Type 1 fonts are available for MacIntosh abd MS-DOS/Windows. They only have differences in the internal representation, not in the information.

At least one of these formats is supported by SpeedoGDOS from V5.0a. But I already found some that SpeedoGDOS 5.0a can't display.

Just a note:
It's wrong thinking PS interpreters could use Type 1 fonts just because Adobe's original PS interpreter does this.
It depends on the producer of the interpreter to decide, which font's format is used. But one thing you can trust:
A PS document looks different on screen and printer (Stef: hehehe, Calamus)

7.3.5 Multiple Master (MM) fonts

ATM 3.01 (Adobe Type Manager) for Windows now is capable of scaling MM fonts. With this technology not only height, size, skew angle and rotation can be set for output, there's one more continuosly parameter. This is to set, what thick a face is to be displayed. This is no simple algorithm - like others at GDOS - but the font designer can make sure where to change a face when it's more or less fat.

This subsection only is FYI. SpeedoGDOS 5.0 only can handle normal Type 1 fonts - and NVDI none.

When taking a look at [Hil95] (about the URW PrintWorks CD), it's visible that
URW has such technology - internally - too. The extremely interesting book [Kar92a] is by URW too.

Q: These MM fonts are an extension to Type 1 fonts, right?

A: Yeah!

Q: So I can use MM fonts with Windows, but what do I do with my old PostScript printer?

A: No matter, he can handle it anyway.

Q: Huh? Which way?

A: It's been noted already that vector fonts are algorithms. Adobe simply defined a new operator.

Q: My old PostScript printer doesn't understand that operator, right?

A: Right. But the definition of this operator can be distributed within the font. That's the way it's actually done.

Q: That's why all PS printers can handle this?

A: Sure. Only the coding interface should have to be fixed. That's why a new ATM is released for Windows.

Q: Great! Then I won't have to get 50 faces for each font.

A: Yeah, and you'll have enough money left for an ice ;-)=

10.4.2 Type 1 GX fonts

These are told to have the same features as TrueType GX fonts (see 10.5.2).

10.5 TrueType fonts

This format is available for MacIntosh and MS-DOS/Windows too.

SpeedoGDOS from V5.0a and NVDI from version 3.0 can handle both, no matter if it's for MacIntosh or MS-DOS/Windows. The MS-DOS format

is a superset of the MacIntosh format.

By Apple's definition it's got different tables (like the chunks known from the IFF format). In the table's header a name and a length is noted. This way a program can ignore tables it can't handle. When new types of tables are defined, they have to be announced to Apple. Required and optional Tables are defined by Apple too.

On Macs, .suit is the suffix for TrueType files. The data is found in the resource fork.
(Stef: That's not always right, with System 7 fonts are in the folder Fonts in the System folder. They may be in a suitcase there)

I don't know any official documentation which tables are used or required by SpeedoGDOS 5.0 ff or NVDI 3.0 ff.

10.5.1 TrueType for Windows 3.0

Microsoft used this procedure to announce new tables and make them mandatory for Windows.

The difference between the Apple and Microsoft format simply is that Microsoft declared more tables as mandatory. Plus the fixed order of glyphs when special flags are set. A definition of the Microsoft format is found in [Mic]

10.5.2 TrueType GX fonts (or TrueType 2.0)

Apple expanded the TrueType format for any design axle. So we have a technology similar to Multiple Master fonts (see 10.4.1).

New Features:

o TT GX fonts may contain Type 1 data
o automatic ligature substitution
o more than one base line (e.g. for mathematic formula)
o track kerning informations (NVDI from 3.02 uses them)

These features are distributed by the Line Layout Manager (LLM) on the Mac an they are independent from the scaler used. So - at least on a Mac - these features can be used by all font technologies

Informations are available by the Apple developer support organization (APDA).
Their EMail address is: adpa@applelink.apple.com
The ''TrueType Book`` describing TrueType 1.0 and the ''QuickDraw GX Font Formats Book`` (describing the GX extensions) can be ordered there.

TrueType 2.0 has new tables requiring (different to MM fonts) new scalers to use this technology.

10.5.3 TrueType for Windows NT

Instead of using the GX font's definition Microsoft defined another new font's format for Windows NT (Stef: When are they about to define

darkness as a standard <g>) A special feature is the double amount of required characters compared to TrueType 1.0

10.6 Calamus fonts

Can YOU tell me more about these?

10.7 Comparison of vector formats

There's no noncommercial program on any platform that can convert one format to the other. A lot of fonts are only available in one format.

But what makes a conversion so difficult? To ask different: Which informations are stored by which way?

10.7.1 Curves

First the shape of the chars should be saved. But that for many ways are used (see [Kar92a]):
Type 1: Uses cubic Bezier curves aka cubic B-splines
TrueType: Uses square Bezier curves aka square B-splines
Speedo: Uses cubic Bezier curves aka cubic B-splines

For most applications there should be no difference between several font formats. Therefore SpeedoGDOS transforms TrueType characters into cubic bezier curves for v_getoutline. I'd like to get (optional) quadratic bezier curves in this case and v_bez_fill should be able to cope with it.

Square B-splines are much faster than cubic Bezier curves but you have to store about 4 times as much points to achieve the same quality.

10.7.2 Hints, instructions, switches

The next problem is the display on media with low resolution. For a neutral observer Speedo fonts always look quite good on the screen (well, some fonts are ugly by nature).

But I've found TrueType fonts that look as ugly as nothing else on the screen. For example the two vertical lines of an 'n' are not the same, one is 1 pixel and the other is 2 pixels thick.

The way to prevent those errors are hints. Companies use different names for Hints.

o Adobe: Hints
o Apple: Instructions
o URW: Switches

This method is used by Speedo, Type 1 and TrueType (but not by Type 3 and CFN). But hints given by the format don't mean that they're used too! (That's why others got different experiences with these formats than me)

So, finally: All these three font types can look very good on the screen, Type 3 and CFN can't. [ever tried to print CFNs on a printer with less than 360x360dpi?]

Now I've noted, what hints are doing and in which formats they're used. But *how* do they work? Specific parts of a character have a specific >>job<<, like serif, bow etc. This is saved besides the font's outline. This way the scaler e.g. can create similar vertical lines of a >n<. More is found in [Kar92a]

Type 1 only can handle very few different hints compared to other formats. But the new MM technology (see 10.4.1) makes Type 1 much better at some parts.

Note:
with v_getoutline you get the outlines in the workstation's actual resolution. Remember that using hints depend of the resolution. Plans exist to make v_getoutline independent from the actual hint size.

10.7.3 Internal resolution

After the problem with low resolution now there's the problem with the high resolution. Even if you think there shouldn't be any; there are! (See [Kar92b] too)

To display a vector font first an internal system of coordinates has to be selected. To do this the em-square is devided in units. CFN has one from 0 to 16000, Type 1 (which was created when there were no high-res printers) one from 0 to thousand. Due to this there are 'corners' visible at large letters or high resolutions (in the professional league)

Referring to [Kar92a] the internal resolution can be raised by the DIV operator. But this has to be supported by the font editor.
(Is this done regularly and does the scaler get remarkably slower by this?

CFN can make the big deal here.

With TrueType, the font designer can choose a resolution up to 16768. Resolutions equal to 2^ are faster than others.

(Which internal resolutions do Speedo, TrueType and OTL have? Is the Bitstream format mentioned in [Kar92a] identical to the Speedo format?)

10.7.4 Linear and optical scaling

Do we now have - with the description of the shape, a high internal resolution and the hints - a scalable font? Sure not!

A font being designed for 16pt has a totally different shape as a doubled 8pt fonts (see Knuth: The METAFONT book; Kopka: LaTeX, [Kar92a] etc.). A well designed font isn't lineary scalable.

In large fonts vertical lines are much thicker than the empty space between them. But this information for optical scaling can be saved in a font too.

So a font, being 20 pixels high on the screen (this is usually a large font) should look different to one being 20 pixels high on a laser printer (this is a small font that should have small vertical lines).

The rest of this subsection was misunderstood by to many people. Anyway I seem to be the only one thinking here's a problem. That may have (at least) three causes:

o I can't make you understand what I think
o I'm a crazy mind
o the problem's too complicated to make anyone even *see* a problem here

Well, let me (Stef: and me) start anew:

Vector formats make it possible for the font designer to decide a face may look different in points or pixels below a specific size. For example it's useful to make a face broader when used with a small size [Kar92a] -independent from the printer's output quality.

So, let's display a small text in a window (e.g. with a size of 8pt). And the font designer made this face look broader at 8pt or smaller.

Another window is used as a magnifier to get a doubled size (Almost any Word processor has this function - Stef: really?)

This doubled view in the magnifier's window *should* be broader like the 8pt text, the WP's coder shouldn't have to take care about that.

But the coder has to use a size of 16pt in the magnifier's window - and now the designer's decision (to make the face look broader from 8pt) is ignored!

To solve this problem there are two ways:

1. The coder sets two values for the size.
- The linear size (16pt here)
- The optical size
But the font engine and the bindings have to be fixed to that.
(it's my recommendation, no reality)
2. The only method acutally possible to be done are the offscreen bitmaps handled by NVDI (when the EdDI cookie exists). When opening these workstations the logical pixel size has to be set. After that it can't be changed no more each optical scaled font size costs a lot of RAM. Especially for printing each (non standard-) optical scaled text has to be buffered as bitmap (either by the driver or the program itself; it depends on the GDOS release if the driver saves bitmaps). This bitmap can cost more than the user's (or his computer's) RAM.
3. Another (not yet existing) possibility would be a free choice of of linear an optical scaling by v_getbitmap.
4. The most simple way - there wouldn't be a buffer fo bitmaps needed - would be as follows:
the logical pixel size can all physical and logical workstations.
The scalers *can* handle different pixel sizes, so I think it wouldn't be difficulty to make NVDI and SpeedoGDOS handle this.

The problem with the magnifying window could be solved by using another virtual workstation with logical pixels half as big. Both windows could use the 8pt text then. Both windows would display this text as the font designer wanted it to look like - and the magnifying window would display the double size of the normal window.

If different optical scaling can be found in a document, the logical pixel size has to be changed afterwards - or the linear and optical scaling has to be set at the font size.

See 19.1

Did anyone get it? (Stef: Yeah, I'd like to get feedback too!)

10.8 Format conversion of scalable fonts

From what I wrote above I hope you'll realize that converting a font from one format to another is about as easy as converting a highly optimized program from one language to another ...

Problems:

o The only converting program I (Stefan) know for Atari
is TypetoType fby Hasso Baudis, converting Type1 to CFN
o There isn't any program on any platform that is accepted by the
comp.fonts community (according to the comp.fonts FAQ)
o For a program capable of converting fonts you'll pay a big
amount of money. But even good programs need manual corrections.
Looking for a PD or shareware program won't be
successfull ...

10 Printers

Producer	Printer	Drivers Fitting
NEC	P6+,P7+, NECP...	
	P60,P70	NB15_(FX...,NX1000)
HP	LaserJet_II	HP_LJET
HP	DeskJet,_LaserJet_III,IV	DESKJET_(HP_LJET)
CANON	BJ10E	BJ10
CANON	LBP_4/8	CANONLBP,_LBP
Mannesmann-Tally	MT_90	MT90
Epson	Stylus_800	STYLUS

Drivers in parantheses work but don't use the ability of the printer totally. This means - for 24pin printers - that these are used in 9pin mode. At HP compatible Laser and Ink printers this means that the data isn't packed though being supported by the printers.

Some Deskjet drivers are said to make problems. In this case try the Laserjet driver. The printing takes longer then (due to more data) but the problems should disappear.

The BJ10 drivers use the Proprinter emulation. Don't use them in the epson mode!

The Stylus shouldn't be used with 24needle drivers. The needles overlap (the ink dots of the stylus don't) and so the drivers just don't print some dots.

The meaning of compatible normally is made by the producers of the compatible printers.

Notes:

o If You don't find your printer in the list and knows a fitting driver, please write me a note.
o Try other drivers even if you have found one fitting to your printer.
o Of course the FontGDOS drivers have a lot of problems with the memory. But the speed of'em is faster than the other (except Speedo ones).

12 Programs

Nowadays it's obvious (but not usual) to use GDOS in every program.

The following list is limited to those using GDOS to print too.

```
_____________________________________________________________________________
Kind of Program______|Program_____________|Distributor_____________________|Sp|
Chart/Measureanalysis|Xact |SciLab |y |
|MM-Graph |Overscan | |
|Off-Axis |ByTech |y |
|DATA_Professional 4 |Ralf Wirtz | |
|MessPlot (Shareware) |Michael Siek (Shareware) |y*|
|DPE |MAXON (Special disc) | |
|GRAPH |Hans-C Ostendorf (Shareware) |y |
_____________________|rho-Analyse__________|rhotron_GmbH___________________|y_|
Graphics |Xact Draw |SciLab |y |
|Kandinsky 2.01 |U. Rossgoderer (Shareware) |y |
|TRIPLE_D |U. Rossgoderer (Postcardware) |y*|
|Chagall |Confect Corp. |y*|
|Easydraw |MIGRAPH | |
|TouchUp |MIGRAPH | |
|GEM-View |D. Fiebelkorn (Shareware) |y*|
|CHARLY_IMAGE |Wilhelm_Mikroelektronik |y*|
|STELLA |Thomas Kuenneth |y |
_____________________|Tarkus_____________|Eickmann_Computer_____________|y_|
Spreadsheet |LDW Power Calc 2 |COMPI | |
|K_Spread_4 |Omikron | |
|Graal Calc 3 |Editions Profil | |
|Atari Works |Atari Corp. |y |
|OPUS |Doug Harrison (PD) |n |
_____________________|BASiChart____________|Dr.__Ackermann_________________|y_|
Text/DTP |Calligrapher |Working Title | |
|Wordflair II |H3 | |
|Timeworks Publisher |GST/H3 | |
|G&D Text II |Hard & Soft | |
|Cypress |Sascha Luedemann | |
|Papyrus (Gold) S |R.O.M. |y |
```

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|Infinity |ByTech GbR | |
|Atari Works |Atari Corp. |y |
|7Up |Michael Thaenitz (Shareware) |y |
|Tempus Word | |y |
|Gut'nberg |BlowUp |y |
|JANE |DeltaLabs |y |
|QED |Quellenberg/Felsch (PD) |y |
|1st Word Plus 4.1 |GST/ICP/COMPO |y |
|Signum!4 |Application Systems Heidelberg|y |
_____________________|TWIST_3_Office_______|MAXON_____________________________|y_|
Fax |Junior Office |TKR |y |
|Tele Office |TKR |y |
|Straight Fax! |Toad Computer |y |
_____________________|CoMa_________________|SoftBaer Gbr_____________________|y_|
Sim._of_dyn._Syst.___|Dynasys_____________|Digital_Systems_&_Consulting__|__|
Text/List printing |IdeaList |Chr. Bartholme (Shareware) |y |
_____________________|ProList_____________|Richstein_&_Dick_____________|y_|
Chem.__Displaying |Monoklin 2.0 |MAXON (Special disc) | |
_____________________|Chemograph Plus______|DigiLab_____________________|__|
Circuitlayout |Route iT! & Circu iT!|Think! | |
_____________________|Platon______________|VHS_____________________________|y*|
Vektoriser___________|Convector_II________|ZYN/TEAM-Computer_____________|__|
Hardcopy_____________|rhocopy_____________|rhotron_____________________|__|
Disk-List-printers___|TreeView_2.4________|Stephan_Gerle_________________|__|
Fraktals_____________|Fractals_IV_________|Harald+Martin_Hansen__________|__|
PS-Interpreter_______|Postman_____________|SILICON_Technology_&_Promotion|__|
Concordance__________|Concordance_________|SPIRIT_WARE___________________|__|
Packershell_f.__MTOS_|MARC_4.0____________|Think!_____________________|y_|
Logikanalyser________|CLA_v2r1____________|C._Graham_(Shareware)_________|y_|
Adress base__________|Pegasus_____________|Pergamon Software_____________|y_|
Symbolic mathematics_|Solutions |Elan Software | |
_____________________|Riemann II__________|Richter Distributor___________|__|
Database_____________|Atari Works_________|Atari Corp._____________________|y_|
Notators_____________|MIDI File Printer____|ST PD-Disc 677 (Public Domain)|__|
CASE_Nassi Schneider.|UpToCase____________|Michael_Nolte_________________|y_|
Invoicing____________|Kundendirektor_+_____|Michael_Kammerlander__________|y_|
Desktop______________|EASE_from_V.3.1______|ASH_____________________________|__|
Games________________|Stello (Othello Game)|Claus_J._Petersen_____________|y_|
```

This list is no commercial. I'll include every program I get to know.
(Comment by the Translator: Sorry for mentioning Atari Works three times,
but I wanted to keep the 'Text/DTP' and 'Spreadsheet' Chapters')

Notes:

o Programs listed in the Speedo column with 'y*' support Speedo but don't
use it - don't output text too.
o Xact can print Speedo fonts without Speedo too.
o FSM-GDOS is included in the Wordflair II package.
o Platon only uses GDOS to make output of metafiles
o I didn't make it to print via GDOS in OPUS.

(I've been told, OPUS doesn't chose the fonts it can handle with,
and doesn't print if even one of these fonts is installed. See 7.1 too)
o Programs only printing via device 21 (like OPUS and CLA are out! (see
16.2 too)
o 7up only uses non proportional fonts (e.g. Monospace 821 from Speedo)
o Tempus Word only supports Speedo Fonts but prints with its own drivers
This seems to be due to the capablity of handling CFN and its own fonts
o That's Write & 1st WordPlus 4 both can use Speedo fonts without
Speedo. TW 4 will be able to use TTF and Type 1 without SpeedoGDOS
(well, TW and the SpeedoGDOS 5.x font extension to TTF and Type 1
is created by the same coders ...)
o LDW-PowerCalc: MAXON lost the purchaser database. Ask COMPO for updates
(Stef: hmm, it seems to be a German-only problem?)
o Tarkus is a label printing program.
o In 16.1.2 you'll find a list of programs working *only* with ABC-GDOS.
o It seems that Signum!4 only works with NVDI 3.*, not with SpeedoGDOS 5.*

Kandinsky Version 1.73
ftp://ftp.cs.tu-berlin.de pub/atari/Graphic/kand173
(Version 2.01 is the actual one, though, note by Stefan;
Gerd: but not on any FTP-Server
Stef: Should anyone put it there?)

13 Utilities

13.1 fontfix

Problem: The font height is included wrong at some fonts. fontfix discovers
this error and corrights it.

In the Internet fontfix can be found here:

ftp://ftp.uni-muenster.de/pub/atari/Applications/Dtp/Fonts/Gdos
ftp://ftp.cs.tu-berlin.de /pub/atari/utils

13.2 Outline fonts

Outline Fonts Accessory by CJG

What for: This utility edits the EXTEND.SYS for SpeedoGDOS. This file
contains a description of the volume from the Speedo caches, the
fonts and the font-sizes. The caches can be saved to disc and loaded
again from there too.
A good done program except to the preset cache sizes fitted to
FSM-GDOS not Speedo.

Filename: OUTLINE.PRG alias OUTLINE.ACC, 67644 Bytes
Speedo 5 49254 Bytes

Spread with SpeedoGDOS.

(Why doesn't Atari make it to make programs including a display of the
version?
Chris: Because Atari aren't in the computer business any more :-(

)

13.3 Printer drivers

GDOS Devices Accessory by CJG

What for: To edit the ASSIGN.SYS

Filename: DRIVERS.PRG alias DRIVERS.ACC, 64878 Bytes
Speedo 5 41592 Bytes

Before starting this program it's better to create a backup of the
ASSIGN.SYS!
The (at least) two reasons are the following:

1. The informations about the bitmap fonts are removed without comment.
2. ASSIGN.SYS is removed by a new one if 'Benutzereigen'-'Hinzufuegen' (in
the German release) is selected wihtout any chance to get it back.
(The English Version should have a Dialog like 'Own drivers' 'Add' or
similar). To all coders: Don't copy that style!

If this utility should display no drivers sometimes simply start ASSIGN.PRG
(see next subsection)

DRIVERS.PRG/ACC only displays the Speedo drivers of my collection. Does
anybody know, how it does this? Even it doesn't display the Filename but a
name being included as string in the driver. How does one get there?

13.4 ASSIGN

ASSIGN 1.0d is by Dirk Sabiwalsky (PD).
(Supplied with NVDI3?)

It tests three things:

o Are there several fonts using the same ID and have different Names
(Typefaces)?
o Are there several fonts using the same ID and the same Pixelheight?
o Are there several fonts with the same name (Typeface) and different
IDs?

13.5 FONTCHK

FONTCHK tests GDOS fonts if they have possible errors.

For example, it's spread with ProList.

13.6 FONTCNV

Converts GDOS fonts from Motorola to Intel format.

Comes with ProList too.

13.7 GEMFont

Fonteditor being able to read Signum- and PK (TeX)- Fonts too.

Internet: ftp.tu-clausthal.de:pub/atari/systools/gdos/gemfo120.lzh

Use the chance to get a new unlzh or lhxarc.

13.8 FontMonger

Converter and editor for different vector formats. Only works on IBMs or
MAC though.
(Chris: Does *not* work with Speedo fonts. We have a copy at work and
I've tried!)

13.9 Font ID

Font-ID is a little freeware tool made by Frank Schneider. In a window it
displays the fonts installed with GDOS or SpeedoGDOS including the Font-ID
in different sizes. So you can get an overview when you don't have a program
with font selector/ID display function at the moment.

13.10 X4U

Speedo fonts have much more glyphs than the ones displayed in the ASCII
charset. With this program by Peter Hellinger you can setup, which char is
to be used at which ASCII code. It's distributed by R.O.M.

Now a little story about this program (MausNet readers may remember):
R.O.M. logicware planned to put this tool on the SpeedoGDOS 4.2 disc too.
That didn't work, Peter used his Magic library (see subsection 14.3)
making the program too large. So R.O.M. sold it seperately for DM 25.-
what made Peter (often called ''Helli``) force a lawsuit (Stef: correct
translation?). Ulli Ramps got tired of this argument and set X4U's status to
PD, making Helli call his lawyer again (Stef: *sigh*)
(Hold the line, to be continued next subsection)

13.11 Charmap

Charmap is Atari's original tool making the same as X4U, but only
developers got it.

But charmap is the name of Helli's newer-better-larger (Stef: that's my
note there) version of X4U, which is - at version number 0.9 - Freeware.
(To be continued)

13.12 GDOS-Font

Filename: GFONT112.LZH
Shareware with limitations
GDOS-Font 1.12 (Aug. 22nd 1994) by Holger Weets@ol.maus.de
(Remember: when sending mail to any @maus.de user, no mail bigger than
16KB!)
Display and editing of GDOS fonts, including or removing them in the
ASSIGN.SYS! = Never more manually changing the ASSING.SYS, GDOSFONT does it for
you!
(Stef: This is the - translation of - the original FILE_ID.DIZ. Just to
note this, if you think it's a commercial <g>)

13.13 REFONT

This Program converts Type-1 fonts between Mac- Unix- and Windows format and TrueType fonts between Mac- and Windows. But no conversion from TT to T! or vice
versa (Stef: :-/=)

13.14 Arkus

Arkus is a font manager by Pergamon Software

But I didn't quite get the point, what this program may be used for. Can you tell me?

14 Font Selectors

We all know this useful thing about file selectors:
The Operating system soesn't only offer a file selector, it's got an interface to use own file selectors in every application.

A scaled interface for FONT selectors doesn't exist, normally they're offering their jobs by cookies. The work to make a program support font selectors via cookies is much smaller than writing one for yourself. If there wouldn't ... but let's take a look at the candidates first.

According to font selectors there have been a lot of changes in the last months that are not yet in this FAQ. That's why the descriptions about most of the listed selectors are no more actual now and there are new ones, that aren't in this list too. (Like Calvino or the new FontSel)

14.1 the quick brown fox

I guess a lot of you out there (at least in non English speaking countries) sometimes get rid of the sentence ''the quick brown fox jumps over the lazy dog`` which is used to display the font selected. Why is this sentence always used? The answer is quite simple: In this short text you'll find all letters of the alphabet.

In a book of (IMO) Martin Gardner I discovered are a lot of such sentences (English and German). Sadly I don't know which of my 18 Gardner books contains these examples. Hints are very welcome.

14.2 UFSL

UFSL from Michael Thaenitz is freeware and is allowed to be distributed with any application. The last version is 0.97 from April 30th 1994.

Fonts (faces) and size can be selected comfartable. But I didn't get a face displayed after selecting a free size.

Attributs are missing and the dialoge is only modal.

UFSL sadly isn't in development no more. But for further development of an *unique* interface for font selectors, the sources are free!

14.3 XUFSL

XUFSL 1.05 by Stefan Rogel is the one with most features - compared to the other ones mentioned here. It even can handle Speedo 5 (and NVDI 3,

note by Stefan) too.

This selector looks great to me. The large amount of information is handled very well with index cards. The flaw I noted (Popups to select faces), doesn't disturb me as much as in release 1.03 (where the big amount of popups were quite irritating).

All interesting informations about the face selected are shown, the complete ASCII table can be requested.

My wishes would be:

- printing the ASCII table of the font selected
- access to the complete 16Bit charset

14.4 Magic (from Peter Hellinger, *not* MagiC!)

This selector is part of Magic 4.00 from Peter Hellinger and not available separately. Magic itself - NOT MagiC! the multitasking OS - can be copied freely. But the information how to use it must be paid.

It's nice that this selector can be set in a non modal dialog, FlyDial or normal dialog. Scrolling through the list is fast too.

Attributes aren't selectable and the size selection in the edit line isn't acceptable the way it's done.

The selector only can be used when the event handling is completely done by Magic, what makes the coder use a fixed code structure (working parts must be rewritten, other things don't work anymore) and produces new errors.

14.5 FontSel

FontSel from Holger Weets is totally cmpatible to UFSL for the programs. It's small size and the selecteable attributes are a very nice feature.

Version 1.00 from May, 11th 1994 only shows the System Font when using Speedo 5.0a.

14.6 Minimum requirements

A Font selector should work with all OS-releases (TOS, MiNT, MultiTOS, MagiC!, Geneva, MagiCMac, Janus, GEMulator Stef: uuh hard stuff for coders <g>). Plus with every video hardware supported by the VDI and should show each font available from every GDOS version. (Pixel fonts, Speedo fonts, Type1 and TrueType).

14.7 Characteristics liked to be seen

14.7.1 Attributes and selection

Its quite complicated to make the user set further characteristics of fonts in an extra dialog. So, at least the standard attributes (bold, outlined, ...) should be directly made available. Well, this could cause lotsa argues, but when using vector fonts, attributes are selected by using another face of the font (bold, italic ...) and not enabling this

for bitmap fonts would be very inconsistent (Stef: It's great to have a German<->English dictionary for computer related words <g>). If a program doesn't support them they should be made invisilbe (Stef: or - as the menu use - disabled).

Same with the skew angle.

Not every program can handle all fonts. According to this every program must be able to set, which faces have to be invisible or disabled.
An example:
Some programs (like 7up) only use non proportional fonts.
A further feature (but not exlusively, due to BASIC) it should be possible to pipe a procedure variable to the selector setting the kind of displaying for each face.

14.7.2 Windows and event handling

It would be nice if the program could set the selector in a window or normal dialog too. It can be done much easier and more flexible than in Magic.
The font selector opens a window in the calling program's name and gives back the window handle to it. The application further handles the events and if one is for the font selector's window it is passed to it via a procedure call. This simple mechanism enables the use of multiple (system wide) selectors, colour pickers (and more) distributed by different producers being in windows on the screen the same time.

Once more:
This parallel work only is possible when no selector uses its own evnt_multi loop.

Almost all utility coders want to make it the other way (and do so). So, let me show you, what happens, when utilities make their own evnt_multi call and set unhandled events to the application:

In this case there are several utilities for an application, all making the evnt_multi call themselves. One of those utilities makes this call, can't work with it and gets it to the application. And now? What should the app do with it? It isn't able to get this event to other utils, but one of'em has to handle it. But all utils won't take any events from the app ...

Due to this an app can use one (window) utility as maximum. If an app uses Magic (by Peter Hellinger) it can't use *any* utility.

14.7.3 misc

Finally an application should be able to set if it doesn't matter if a font is proportional or not (the user can have displayed it if he really wants to). When not using this information the call of a selector can happen much faster!

My favourite selector actually is the one of papyrus, but it only works in papyrus (yet?) [Stefan says: It's my favourite too ;-)]

14.8 About dialogs

This subtopic is quite off topic to this FAQ, but I think it fits here.
Take it as a note by me about Tim Oren [Ore85]

I was quite curious about why I like papyrus' font selector much more than
XUFSL 1.03. This one does include all features offered by the new
libraries. *And* it doesn't break any design rule I've read.
The thougts below are a common proposal, not only for XUFSL 1.03

So I'll try to write, what's disturbing me intuitively [hrrrgn, note by
Stef] And that's not about font selectors but about dialogs in common - but
fixed to a concrete example ...

The popups (with sliders) are, what's disturbing me most.

State-of-the-art user interfaces (Gerd writes "Benutzeroberflaechen", but
in German it's "Benutzungsoberflaechen", the first is the user's skin <g>)
offer selection instead of input (like those *'&" MS-DOS programs). To make
this possible, the selectable thing have to be visible at first sight.

Popups surely can't show everything. And if there are more of'em it's
impossible to take a short look, but one has to take a deeper check what's
available too. Plus one more mouse click to open the popup.

For the theory: Popups are modal parts in non modal (or worse: in modal)
dialogs and modal dialogs are quite interrupting (not only to the user!)

Popups don't fit to the ideas of intuitive user interfaces. I know you're
proud of using Popups (even with sliders) but please: don't use them if
possible.
(Note by stef: file selectors are soon not out of concurrence, there's a
new - non modal - one, released early '95! Looks nice, I recently got it.
FREEDOM 1.0 beta;
Note by Gerd: It uses a different mechanism than described above; it
needs an additional process
Stef: But the server - ''eating`` about 180KB of RAM - can be reloaded
when needed and is ended after use; good thing)

15 Distribution

15.1 Atari

The drivers named with Atari are availabel from Atari.

This Package is available at Atari shops too.

No docs but for this price ...
(That's the way in Germany - other countrys may differ!)

15.2 BELA

The fonts named BELA were available from BELA

There were two disks with packed printer drivers and fonts for them.

The fonts DO have the same IDs like the ones from Atari, but the internal
font NAME is different. Due to this these fonts are correctly not accepted

by some programs if used with Atari fonts.

There's almost no documentation. Not even a hint about the one owning the copyright for the drivers or about the author(s)

One last thing about BELA: R.I.P. ;-)

15.3 Language

The driver named Language is spread on the language disc of the MegSTE

15.4 Internet

The drivers signed with 'I' are to be found in the Internet.
For example: ftp://ftp.cs.tu-berlin.de/...

15.5 Working Title

The WT drivers are spread with Calligrapher. They are (c)Working Title, the wt driver are licensed by Working Title.

No drivers are on the Calligrapher DEMO-disc. The drivers coming with Calligrapher-lite (DM15.-) are signed with CL in the tables.

Screen fonts are on both discs.

15.6 XWindow System

There are PD Speedo fonts from Bitstream. These can be used with Speedo 4.2.
I (Gerd) have no problem using them (even the umlauts are correct)

To find them let Archie (see 11.12 FTP) search as follows:
set search sub
prog speedo-

The fonts
font0648.spd -bitstream-charter-medium-r-normal--0-0-0-0-p-0-iso8859-1
font0649.spd -bitstream-charter-medium-i-normal--0-0-0-0-p-0-iso8859-1
font0709.spd -bitstream-charter-bold-r-normal--0-0-0-0-p-0-iso8859-1
font0710.spd -bitstream-charter-bold-i-normal--0-0-0-0-p-0-iso8859-1
font0419.spd -bitstream-courier-medium-r-normal--0-0-0-0-m-0-iso8859-1
font0582.spd -bitstream-courier-medium-i-normal--0-0-0-0-m-0-iso8859-1
font0583.spd -bitstream-courier-bold-r-normal--0-0-0-0-m-0-iso8859-1
font0611.spd -bitstream-courier-bold-i-normal--0-0-0-0-m-0-iso8859-1

(Stef: These fonts have been spread to German BBS in one package, maybe one helpful soul got it to your next BBS? Some CD-ROMs have them too)

15.7 COMPO

COMPO offer two Bitstream Speedo packets with 100 fonts each. One costs DM99.- Their names are ''OFFICE`` and ''GOLD``
(At your own risk)
The Office pack is good value. The fonts are:

Futura (17) Humanist Slabs 712 (4)
Blackletter 686 (1) Americana (4)
Bernhard Modern (4) Caslon 540 (2)
Blippo (1) Bernhard Bold Condensed (1)
Bernhard Tango (1) Balloon (3)
Bruce Old Style (2) Copperplate Gothic (5)
Bookman (2) Caslon Openface (1)
Caslon Bold (2) Futura Black (1)
Compacta (6) Humanist 970 (2)
Humanist 521 (11) Aldine 721 (7)
Humanist 531 (3) Bernhard Fashion (1)
Humanist 777 (7) Caslon Old Face (3)
Aldine 401 (4) Bitstream Amerigo (5)

Another package with 40 Speedo faces - called ''Intro`` costs DM69.-

Since some time COMPO also offers a CD-ROM with TrueType and Type1 fonts/faces.
These seem to be the same ones as on the StarType CD, but TrueType and Type1
on a single CD-ROM.
The price is DM99.-

15.8 IMG-0300

This is a Freeware GDOS driver for monochrome IMG output. It can be used
as a normal printer driver (21-30 in the ASSIGN.SYS)

In the Internet:

ftp://ftp.uni-muenster.de/pub/atari/Gdos

15.9 FTP

Many students can get software worldwide via ftp. Prices for steady
connections are constant, but connections between America and Europe
have to be paid depending to the volume of data transferred.

Please try not to ftp across the big blue and use short ways.
Use transferring times not in the range of working at the server!
('9 to 5')

Files with known names can be found by Archie.

In Germany:
telnet archie.th-darmstadt.de
login: archie
help

In the US e.g.:
archie.ans.net

Archie will automatically display other archies. use the one thats' closest
to you.

The Archie databases ask about once each month one ftp server after the
other for freely available files

One more small hint: atari.archive.umich.edu ist always totally busy. Not
even mirroring to other servers helps.
Better connect to
- amiga.archive.umich.edu
and type cd atari from there.
This computers have the same HD mounted. BUT: First search your own vicinity!

15.11 SciLab

SciLab's GDOS drivers are not mentioned in the driver's tables though they
are very favourite - specially the colour drivers.

These drivers no langer can be ordered without a program. This is due to the
programs that lots of programs have when using the colour drivers. SciLab
would be blamed then.

You only can get these drivers by ordering a program from SciLab or making
the distributor (of the software you use) licensing those drivers. SciLab
always has 'an open ear' for that. Those are especially the Speedo capable
drivers for HP 600dpi and HP 500C/550C. Actually these are distributed with
Speedo 5 too.

15.12 Star Division

Star Division sells two CD-ROMs (StarType) with 500 TrueType/Type1
fonts/faces. These are mostly complete packages of fonts.
One example:
Zapf Humanist 601 is available as:

o roman
o italic
o bold
o bold italic
o demi
o demi italic
o ultra
o ultra italic

(Stef: and lotsa Swiss 721 ...)

A lot of Bitstream fonts are included. (e.g. Zapf Humanist 601 as noted above)
There are two ITC faces too. In Germany these two CDs are (at least)
available for DM69.- from Vobis. A booklet with a short overview is available
there too.

15.12 Thierry Rodolfo

Thierry Rodolfo made the drivers with T.R. as note.
You'll find them in the BBS BRASIL and on
ftp://hensa.micro.ac.uk/atari/tos/n/n196/...

MEMORY_2 can be found at:
ftp://ftp.cs.tu-berlin.de/pub/atari/GDOS/

15.13 Others

I don't make a choice of drivers. The limit is all of them. The authors (and users) of the programs are asked now to write me, which GDOS drivers come with the programs (With information of: Codelength, Date and known bugs).

A comparison of TrueType collection CDs is found in [Hil95]

Anyone using one of those low priced CD (500 faces for $9, DM15, #6) shouldn't take care of Umlauts (Stef: I still recommend "vowels" for this ...), kerning or a good looking print image. *Then* it's not ugly to use more than 20 fonts on a poster (*sigh!*)

16 GDOS Versions

16.1 The ones from the bones

Atari-GDOS, AMCGDOS, ABCGDOS, NVDI and possibly G+Plus use the same drivers.

16.1.1 Atari-GDOS 1.X and AMCGDOS

The Atari-GDOS is the father of each GDOS coming after it. It's most remarkable character are lots of bugs and it's horrible slow speed. But that's history.

AMCGDOS is faster and has less bugs. But it almost has the same capabilities and was distributed together with Atari-GDOS.
(Stef: Atari GDOS 1.1 and AMCGDOS - 3.21 and newer tested - work with MagiCMac)

16.1.2 ABCGDOS

ABC-GDOS is included in ABC's GEMVDI.PRG. When using this GDOS an expanded syntax has to be used for the ASSIGN.SYS:

driver number driver's file name ; technical info ;
icon text

The first '';`` makes other GDOS version ignore the further information (commented part).

technical info: the driver's real name as available by vqt_devinfo with SpeedoGDOS 7 4.2 or NVDI 7 3.0.

It only works with 68000 based Atari computers - I guess the interupt level is manipulated (Stef: good coding ...)

ABC-GDOS is from The Netherlands and did spread almost not.

ABC ported some Digital Research programs to Atari computers. These programs won't work with other GEM releases than 2.2 (ABC-GDOS). So I'll note them only here:

WordChart, Graph, Paint and Draw

(Stef: hmm, seems to be no big loss <g>)

16.1.3 G+Plus

Does anyone know anything about it?

(Chris: Yes I have some info around somewhere... It is just a GDOS 1.1 clone which runs faster. It also automatically switches the ASSIGN.SYS settings depending on the program being run. A very old GDOS.)

16.2 One step forward

Even though there was a very good GDOS in NVDI, Atari had an open ear to the request of users and coders and tried to raise the capabilities of GDOS.

16.2.1 FontGDOS 2.0

This is a GDOS still using bitmap fonts. It uses own drivers.

The drivers from this package are really much faster than the former ones. (Only bitmap fonts and graphics are comparable of course)

I didn't have any problem using these with other GDOS versions but you must limit to the old fonts.

FontGDOS is the follower of the Atari GDOS. Mainly it differs with the Bezier function and faster (and color-able) drivers. It's got nothing to do with FSM-GDOS or SpeedoGDOS.

FontGDOS is availabel from several companies which use it for their programs.

16.2.2 FSMGDOS 3.0

During the development of FontGDOS, Atari created a GDOS that can handle vector fonts (named OTL in this FAQ). So FSMGDOS isn't a follower of FontGDOS, but was developed the same time. FSMGOS practically was ready to be released but due to massive protest by the developers it was cancelled in the last moment. Except to bundles it never has been distributed officially.

the Imagen outline font format by QMS/Imagen Corp. was used

16.3 Actual Developments

16.3.1 SpeedoGDOS 4.0 and 4.1

See [Res92] too.

The information if it's a Speedo or bitmap font can be found in byte 33 of the Fontname (vqt_name, INQUIRE FACE NAME AND INDEX, VDI 130). zero means bitmap font and one means FSM- or Speedo font.

Some Problems are inportant to be mentioned:

A coder can't find out if a driver can handle Speedo fonts (see last question in 10.3)

Some font IDs are used by bitmap AND Speedo fonts, though different fonts with similar IDs may never be installed the same time.

If you don't take care of this you'll get bombs.

It depends to the user to install the right drivers and fonts. The coder can't help here to stop errors.

The best way is only to install bitmap fonts with the right drivers or to use a Speedo only system.

The monospace font coming with SpeedoGDOS 4.0 has no umlauts (ae, oe, ue ...)

SpeedoGDOS is still in development, ignore the note in [Pru93c].

For installation and coding best is to refer to [Dic93a to c]
Remember starting NVDI before SpeedoGDOS in the AUTO-Folder!

The ones that bought Speedo got 4.0, the Falcon buyers got 4.1

16.3.2 SpeedoGDOS 4.2

Let's see, what Ulli Ramps has to say:

Huhu! [TM] (Stef: Ulli doesn't Huhu, he got bored of it)

The following is a list of changes made to SpeedoGDOS.

1) Line-A - Due to many requests from developers, SpeedoGDOS is now no longer Line-A dependent. All output is done through VDI calls. This was done to make Speedo compatible with various graphics cards, and to make it more multi-tasking-friendly. In addition, users should be able to use various VDI replacements with GDOS.

Another benefit from removing the Line-A dependency is that we no longer have to worry about the scratch buffer used for algorithmic special effects. We have implemented the special effects inside of SpeedoGDOS and the drivers, so that the user/program does not have to worry about the memory needed to accomodate arbitrary sized characters. Unfortunately, this means that old drivers need to be relinked with the new independent library (found in the new driver kit).

There are plusses and minuses of the new implementation of special effects. In many cases, the special effects will be slower. With all previous incarnations of GDOS, you could not use 'bolding' or 'skewing' at non-90 degree rotations; now both of these work at all rotations. On the other hand, 'lightening' used to work at all angles and combinations of effects; now 'bold' mixed with 'lighten' only work at 90 degree rotation angles.

Miscellaneous Note - When using special effects, many applications have a hard time placing the cursor. In both the v_gtext() call and the v_ftext() call, the only cursor compensation to be made is for bolding. Bolding adds the thicken value to the number of pixels of each character. For rotated characters, note that the extra pixels can be considered a vector along the positive x-axis which is rotated at the same angle as the text and added to the advance vector; therefore, the length of the text string should remain the same at any angle. This is true even when SpeedoGDOS generates characters on a scanline basis (when the character does not fit in the character cache),

although it does not implement the special effects. Also, applications should watch for the case when they keep track of the cursor position with vqt_advance() or vqt_width(), instead of vqt_extent() or vqt_f_extent(). In versions prior to 4.2, the application could accurately place the cursor by adding two pixels for every outline character and by adding left and right skew offsets for a skewed string. Now these effects are generated by the outline font engine, so the application must either rely on the extent calls or it must inquire for the advance vectors for characters that are skewed and/or outlined separately. For compatibility purposes, it is recommended that the version number of SpeedoGDOS is checked so that programs can handle both old and new characteristics.

2) Font ID's - Speedo font id's have been promoted to a higher range of ID numbers. This was introduced to avoid conflicts with bitmap fonts and more importantly, with the system font (which conflicted with a variation of Swiss 721). For those applications which use the usual interface with Speedo (i.e. use vqt_name() to find out what the font ID's are), there should be no problem, except if documents have font ID's embedded into formatting information. Of course, all the user has to do is substitute the font. If the application actually goes into the font file header to read the ID, note that we are adding 5000(decimal) to all Speedo font ID's.

3) Printer Driver Incompatibilities - Speedo will now check the printer driver it is trying to load for the '_FSM_HDR' cookie embedded in the driver header information. If GDOS does not find the cookie, it will not allow the loading of any fonts; therefore, you can still use your driver for non-text applications. For future reference, please be sure that the driver header begins on a word boundary for all drivers to be used with this version and any future versions of GDOS.

4) Vst_load_fonts() - We have made two optimizations to the loading of fonts. The first is when a load_font call is made, GDOS checks the date of the extend.sys file to see if it was modified since the last load. A reload used to be mandatory because a bigger scratch buffer might have been required. Since we no longer need a scratch buffer, GDOS only checks to see if a change has been made to the list.

The second change is that GDOS no longer deallocates the global list of fonts if there are no more workstations using GDOS fonts. Therefore, application launches will be faster. On the other hand, the miscellaneous cache never gets cleared of font header information, unless a reboot happens.

5) Memory.sys - The memory driver used to mistakenly open a printer handle.

6) vst_height() - Vst_height used to have a bug in which a maximum point size is reached and then the size begins to shrink. This is fixed.

7) Postscript table - The Postscript table has been fixed (i.e. the indexes were off by 32 for certain Postscript files).

8) Fixed vrt_copyfm() in the drivers.

9) When in 'bicsmode', character 0 was not passed through to the font engine. [Gerd: Speedo can use two different character sets for each font. Once sorted like a normal Atari font and once like a Bitstream font. When using the Bitstream mode, character 0 is space. That's why the recommendation to set a 16Bit char zero terminated (in [San94]) is wrong)

10) Negative point and set sizes - The handling of negative point and set sizes has been made consistent with the original handling in FSMGDOS.

11) The handling of fractional setsizes was incorrect in the drivers, and is now fixed.

12) V_ftext() in the drivers can now handle the offsets passed into the ptsin array.

13) Screen drivers can now safely load as device 10.

14) The memory driver can be loaded residently.

15) vqt_devinfo() - Vqt_devinfo() now returns information, whether or not the device has been opened. Furthermore, the device drivers name, found in the driver header, is copied into the ptsout array; the name is 26 bytes long. Note: if the driver is not SpeedoGDOS-compatible, a null string is returned, and if there is an error, a -1 is returned in ptsout[1].

16) vst_width() - A new call has been added to Speedo. The call is similar to vst_height() except that it sets the width. The bindings are identical except that the opcode is 231. Note: As with vst_arbpt() and vst_setsize(), you must call the general call (i.e. vst_arbpt() or vst_height()) before using the width calls (i.e. vst_setsize() and vst_width()). In addition, the general calls always reset the widths.

Miscellaneous Note: Although these have been published before, many requests have come in for the SpeedoGDOS error codes. Here they are:
Code 1 Out of memory
2 File open
3 File read
4 File write
5 Speedo engine error
6 Character too large (not used, defaults to line output)
7 No room for scratch buffer
8 Character cache error
255 Miscellaneous
These errors are placed in the error code address that applications should provide. Note that if you have MultiTOS installed, GDOS will

report the error to Salert, the system alert box. A revision of the error handling is overdue, since some of the errors are no longer relevant (e.g. code 6), and error code 5 is returned for the lack of availability for pair and track kerning (in addition to the serious errors).

Well, again a big thank you to Ulli!

Now it's me again:

The Installation program for Speedo 4.2 had a small bug yet. If a NEC P printer is selected, NEC_P.SYS ist written into ASSIGN.SYS. But the distributed driver hat NECP.SYS as filename. R.O.M. fixed that.

16.3.3 SpeedoGDOS 5.0

SpeedoGDOS 5.0 was developed by COMPO/no!software using the sources by Atari.
More than Speedo 4.x it can scale TrueType and Type 1 (see 7.2). Price: DM129.-
(at your own risc)

Now 9 printer drivers are included - the additional ones. Speedo 5.0 is an upgrade, so you have the other drivers. But: Which are the old divers? The ones before Speedo 4.1 don't work (and only falcon users have 4.1; the ones who bought Speedo from COMPO in the beginning only got 4.0)

So I at once printed a text using Speedo 5.0, NECP.SYS (Speedo 4.2) and ProList. And? Surprise! It works. That's really astounding because ProList and my own program (see 2) had problems with this driver and Speedo 4.2.

Using the drivers of Speedo 4.0 at least shouldn't work due to the changed jobs of Speedo 4.2 and the drivers.
(Could anyone test Speedo 4.1 drivers with Speedo 5.0? I don't quite believe this works)

Here's how I think an upgrade works (be careful satire)

==========
User: Dear Mr. Compo [...] but my Speedo 4.0 drivers don't work any more.

COMPO: ... best wishes to your decision ... BUT: Speedo 4.2 isn't an official release. It's especially made for papyrus and not useful for other programs. On the other hand...though...seen from a different point...maybe...possibly...Finally you need the drivers from Speedo 4.2. But we don't distribute them. Ask R.O.M. about it ...

[later]

USER: Dear Mr. R.O.M., ...I'd like to get a downgrade, free of course.

R.O.M.: ...don't work...our own costs...bla...etc...better wait for NVDI 3.0, we certainly can put you on the list.

User: "'$&"'$/(!'&!^≠
====================

Well, *I'm* full of anticipation how users that only had Speedo 4.0 will be
able to make printouts.

Versions of Speedo 5.0 until now:

5.0a (Aug. 3rd 1994)
First release

5.0b (Aug. 8th 1994)
From now T1 & TT font loading works faster.

Known Bug: After calling vqt_headerinfo() the files arent' closed again.
Whe using programs making this with all fonts there maybe can be no more
filehandles (the amount of them differs from one TOS release to another).

Since Speedo 4.2 the 'outlined' attribute only works in special conditions.
It depends on the font used, the SpeedoGDOS version, the point size ... and
which Mantra's are mumbled at full moon.

5.0c (Aug. ? 1994)
From here LOWMEM=0 works like noted in the manual.

Now LOWMEM=0 works as stated in the manual.

16.3.4 NVDI up to V2.51

These releases were made of very fast screen drivers and a very fast GDOS.
Compared to Atari-GDOS, NVDI had almost no bugs. But there functions weren't
almost any more functions.

The use of this release is still *very* useful for those
working with SpeedoGDOS 5.0, which doesnt' have a faster VDI ...

16.3.5 NVDI 3.0

From 3.0 NVDI is capable of scaling Speedo and TrueType fonts. Different
from SpeedoGDOS it can't scale Type1. The Behne brothers (correctly!) say
this format has least capabilities and only would blow up NVDI. But lots of
special fonts are only available as Type1 and I could use some of them.
But since the existence of Multiple Master fonts (see 7.3.5) I don't think
the decision was that good ...

A (by principle very good) conversion of the formats is possible but very
difficulty (see chapter 10.8) and no Atari program doing this exists yet. So
the Behne's decision has advantages and flaws.

NVDI's printer drivers are found in 6.8.3

bugs and problems (I know about):

o All released versions of NVDI ignore the pixel size relation. (aspect ratio)
for output of circles and ellipses.
o when calling v_clswrk after vqt_devinfo to a physical workstation creates a
privilege violation when using MultiTOS. Since NVDI 3.02 we got rid of this

bug
o The character mapping isn't compatible to SpeedoGDOS 5.0
o There's no alert when you try to install NVDI (release before November '94) on a full (hard)disk.
o You'll get a memory violation when using the cache CPX with MTOS. Again, NVDI 3.02 fixes this
o Output of rotated text doesn't work with some fonts (e.g. MONACO08.FNT), the chars are always set to 0 degrees.
And bitmap fonts with 8pt or less aren't light when this attribute is set. This happened when using the monochrome driver and the 8pt system font; not woth other fonts or bit depths. Fixed since Nov. 10th '94
o vqt_fontheader get's an incorrect TDF path.
o Track kerning doesn't have effect.
o When a skew angle is set, vector character's positions aren't located correctly. Once a skew angle is set the text is moved to the left or right (depends on the skew angle - positive or negative). This doesn't happen with SpeedoGDOS. Is fixed with NVDI 3.02
o When using MiNT the memory where this NVDI cookie points to write and (that's the problem) read protected.
o When calling vqt_info (VDI 229), NVDI 3.02 only fills the style variable at some faces

Coder's documentation: [Beh95]

16.4 Comments

Users and coders should be happy with the speed of development. Even the numbers of font format included in the programs doesn't have anything comparable on any other platform.

The time between the releases of SpeedoGDOS 5.0a to 5.0c - making one think there wasn't much of betatesting - doesn't satisfy a lot but, on the other hand it's nice to see that the competition by NVDI 3.0 makes the developers hurry.

SpeedoGDOS 5.0 creates problems in some applications that worked perfectly with Speedo 4.x. This may be due to the negative handles that 5.0 uses for the new formats. That's not a bug, because one shouldn't calculate with handles. But some apps do it though.
The coming workaround is the interpretation of handles as unsigned integer (SHORTCARD).

For coders the manuals coming with SpeedoGDOS 5 and NVDI 3 are only a bad joke. Even simple user's questions aren't answered:
TrueType (and Type1 with SpeedoGDOS) are handled. But these fonts are created in platform specific formats. Which ones are handled and what files with what extensions are needed? Without this information both programs aren't very useful.

A ''beta`` of the coder's docs for NVDI 3 is Public Domain and available by ftp or from BBS's [Beh95]. COMPO promised the same for SpeedoGDOS 5.

A provisional coder documentation is free on request when updating to SpeedoGDOS 5. You only have to *know* that it's possible. Sorry for this late information but I didn't know this before too. It's still available (for three Deutschmark in Germany by sending a stamped envelope addressed to yourself). It's 90% Englisch and 10% German, so it's sent to foreign countries too (Stef: try your country's COMPO dealer?)

Here some more differences between NVDI 3 and SpeedoGDOS 5. Get your own clues.

o The driver's concept
A real plus for NVDI 3. They're small, fast and easy to be configured by the user. But they're not able to print with colours yet! And setups aren't to be copied, due to everything set in one file.
o Print to files
NVDI drivers can print in a file and the program won't notice this (SpeedoGDOS can't)
o Need of RAM.
NVDI 3 needs about as much RAM as SpeedoGDOS 5 and NVDI 2.5 (when using the same cache sizes with both GDOS versions)
o Installation
NVDI 3 is begginer-friendly to install BUT: Everything having the same name as a file to be saved is overwritten without any request to the user: META.SYS and the old Screen drivers. This makes different configurations for testing quite difficulty.
But this may be more interesting to coders (and freaks) and they'll be able to rename the old folders before, aren't they ?-)
Only since November '94 there's an alert when there's not enough disc space for NVDI 3.0
o VDI Speed
NVDI 3 is a bit faster than SpeedoGDOS 5 and NVDI 2.5, which is much faster than SpeedoGDOS 5 without NVDI. But SpeedoGDOS 5 and NVDI 2.5 can be enough. This combination is about as fast as NVDI 3 when the fonts used fit into the caches.
o Scaler Speed
Both scalers are the same. Don't look here, why SpeedoGDOS is slower.
o Bugs
Current changes here. I don't know, who actually distributes more bugs.
o Number of font formats
Only SpeedoGDOS has Type1 capability. Some of those fonts are very expensive, but there are special fonts not available in other formats.
o The font's concept
Insiders are fascinated by NVDI's font concept. But you won't get the documentation for "normal coders" from the Behnes. Did'nt even Microsoft lose a t court for such actions?
(Stef: I guess the concept is close to Bitstream's recommendations (font suitcases and more). And Bitstream's docs aren't free too. I talked with the Behnes at the ProTOS fair about it)
o Via cookie NVDI claims to be like SpeedoGDOS 5.0, but (obviously) it isn't. But SpeedoGDOS 5.0 isn't SpeedoGDOS compatible too. Huh? You ask why? Well: There are several versions of SpeedoGDOS 5 (with different

functions/opcodes) and none is documented. Even worse:
Some SpeedoGDOS Version have some experimental functions that aren't
allowed to be used. In the past functions *always* were documented that
it's allowed to call VDI function to check their existence.
(Chris: Aaarrrrgggghhhh!)

17 Source

Being a developer it's possible to get an almost complete printer driver in
object code. This one only must be adapted to the special printer.

This package is available for GDOS and SpeedoGDOS.

18 Tips'n Tricks for users

18.1 Pixeltrash at printing

Printing graphics on a NEC P6+ (maybe other printers too) including a lot of
black in a line I often had the problem that one line was left out (Speedo-
drivers NB15, NECP) or two lines were printed displaced in one line (Speedo-
drivers FX80, NX1000).

This happens when printing directly and via CENSPEED. When using VARSPOOL
this effect is gone.

VARSPOOL can be found on the driver disk of the NEC-printers.

18.2 NEC P6+

Once in a while a NEC P6+ will get noisy (rrrrrrrrrrraattatatattaa).
When You open the front you'll see a round stick (about 1cm thick).
Put two drops of sewing machine oil on it each year (you'll get it from
Mom)

18.3 HP Deskjet 550C, 560C and Deskwriter 510, 520

These printers have a hardware error in the series produced between June
93 and March 94: From time to time the pinch rollers don't work.
Registered users get ''bug fixing`` parts ...

18.4 Overwritten Speedo faces

Sometimes Speedo writes in face files producing interesting effects. To fix
this I have a second order besides GEMSYS filled with the Speedo faces on my
harddisk. If I get strange effects again I copy these files to the GEMSYS
folder. The almost fixes it in most cases.

Since SpeedoGDOS 5.0 I didn't reproduce this.

19 Tips'n Tricks for coders

19.1 Fontsize and Pixelsize

Here are my experiences with GDOS and WYSIWYG. Credits to Ulrich Rossgoderer
for confirming these.

It's about the output of vector graphics and text on screen and printer.

The size of text is defined in point and is always the same - independent
from the resolution of the output device.

Different are vector graphics: they have to be recalculated in pixels before
the output. Should be no problem because when opening a virtual/physical
workstation You get the pixel size in micrometers in devParm[3] and
devParm[4].

Let's assume the vector graphic is saved internally in micrometers, then the
definition points at the output simply have to be divided by devParm[3] or
devParm[4] to get the position in pixels. When doing the output in windows
an offset has to be added. but thats not relevant here.

So far for the theory being quite simple so to this point (see [Gar93]).
Now for the practice.

As described above we output a text and a border - saved internally as
vector graphic. It doesn't matter here if the text is a Speedo or bitmap font.
To have a better chance to compare the border exactly surrounds the text.

Doing this I got the following experineces: The text exactly filling the
border on the screen (ST-high) is - when printed - much too small compared
to the border.

An error in the recalculation of the pixelsize can't be the problem, because
I made the printing with the drivers NB15, NECP, FX80, NX1000 and the results
are the same.

I have only one explanation for this: The screen driver supposes a different
resolution for the pixel size than for the font size.

Two solutions I can offer:

First you can use another pixel size on the screen than the one given from
the operating system. After opening the virtual workstation (and ONLY
this one!) I calculated
devParm[3] := 282
devParm[4] := 282
and with this parameter I made the recalculation from micrometers in pixels.
Now the relation from graphic to text on screen and print-out is exactly
the same. But now a DIN A4 page doesn't fit on the screen in it's width.
The numbers are found by me the experimental way and possibly can be
optimised

Another solution may be this: Use a smaller font size for the screen (and
ONLY there!) by multiplicating the size with 72/96. This is simple with
Speedo fonts because the size in points can be defined by almost endless
values behind the point. Using bitmap fonts this won't work due to not
having a screen font in the 72/96ish size for every printer font.
(Stef: Difficulty to translate this, sorry)

This method surely is to be midified for ST-Mid and other resolutions.

From Wilfried Behne (Half NVDI ...) SpeedoGDOS ignores the devParm[3] and [4] - values of the screen drivers. The values of physical workstations ARE taken.

See 10.7.4 too.

19.2 Selecting drivers

When testing several GDOS programs I found out, that some coders have problems
with the following reasons:

Users can freely assign drivers in the ASSIGN.SYS.
There may be a setup like

23 FX80.SYS
27 NECP.SYS
28 NB15.SYS
31 META.SYS
61 MEMORY.SYS

How may a coder find out which drivers are installed (and ready)? Even though there's no Printer 21?
Quite easy: When the program supports printers ALL drivers from 21 to 30 are to be opened and closed again at once. An installed driver gives back a devicehandle >0 when being opened. vf_devinfo gives back correct values when a driver is opened.

Do the same thing with drivers 61 to 70 when MEMORY drivers are supported.

The ASSIGN.SYS as printed above is very useful. That's because the NEC P printers support all these drivers and print in different resolutions.

19.3 The Metafile format

If been asked to count, what i don't know about Metafiles 8-)))

By the idea the Metafile format is quite simple. It's a recording of VDI calls (including parameters) made by a program.

A program making it's output via GDOS will open a Metafile driver instead of a printer driver (see 6.8) and the output will get there just as if it were a printer.

A Metafile reading program recreates this recording.

But the simplicity of this format is one of the biggest problems of metafiles because different GDOS releases exist and different drivers with different capabilities. So, one programs makes output being understood by the GDOS actually installed. When this Metafile is read by a program running under a different GDOS with less or different capabilities, how can the recording be recreated?

Concrete examples:
The length of ptsin and intin fields is limited (different for different drivers) usually. The Metafile driver can handle this in another way.

This can have influence to text output, poly line & marker, filled area
and more ...

Next problem:
A font face not available on the output system is used. In which way another
(most similar) face has to be requested by the program making the output?

(If possible) the coder should at least select the face by the name and not
by the ID because NVDI 3 and SpeedoGDOS 5 use different IDs. SpeedoGDOS
5.0's META driver always writes the face's name into the metafile, even if
the font is selected by ID.

At this point, this is a problem to be handled by the coders of the
reading graphics programs (who willknow, what they're doing).

But when writing a metafile header you have to know, what you're doing. I
don't but I'll give it a try ;-)
The resolution set for a metafile is a decision of the application. If
there's no resolution set, 300dpi are used. That's a pixel width of
0.085mm.
Screen drivers are only capable of handling raster coordinates. For
metafile output the same routines are used, so I'll limit the next info to
raster coordinates (even though metafile can handle NDC's). Those
coordinates are defined from upper left to lower right.

To define a system of coordinates, metafile do this:

o (W)idth and (H)eight are set in millimeters (mm) via vm_pagesize.
That's the (positive) difference beetween the lower right and upper
left corner (which doesn't have to be in the origin)
o The rectangle (xmin, ymin, xmax and ymax) is defined in pixels via
vm_coords. The way to calculate this rect. is found below.
o Here inside another rectangle is defined in pixels via v_meta_extents.
It's got nothing to do with the system, the MF reading application
get's info how to clip (what doesn't *have* to be done!)
Note: papyrus doesn't clip; kandinsky does, but it moves the graphic
to the lower right a bit making miss a bit of it on the screen.
So it could be useful to set the size for v_meta_extents a bit
larger than the one for vm_coords.

This way the system of coordinates, the resolution (width and height of a
system) has a fixed definition.

But the veriables set aren't the ones an application usually calculates
with.
Here's an example what's to do, when the application knows the resolution
wished (in dpi), the upper left (X1,Y1) and the lower right dot in tenths
of a millimeter (or a multiple of it).

Here's how to get the width and height of a pixel by the resolution:

25400
(Pixel height in tenths of a millimeter) = --------------------

vertical res. in dpi

25400
(Pixel width in tenths of a millimeter) = ----------------------
horizontal res. in dpi

(W)idth and (H)eight (in millimeters) are needed for vm_pagesize:

W = (X2 - X1 + 1) * (Pixelwidth in 1/10mm)
H = (Y2 - X1 + 1) * (Pixelheight in 1/10mm)

xmin, ymin, xmax and ymax (in pixels) are needed for vm_coords:

X1
xmin= --------------------
Pixelwidth in 1/10mm

Y1
ymin= ----------------------
Pixelheight in 1/10mm

X2
xmax= --------------------
Pixelwidth in 1/10mm

Y2
ymax= ----------------------
Pixelheight in 1/10mm

v_meta_extents is found the same way as vm_coords. To make Kandinsky
display everything, xmin & ymin can be set smaller and xmax & ymax larger.

Before making any output into a MF, first set the system of coordinates.

(In the early past I noticed, that my desriptions are that good, that even
I understood them <g> [Stef:I hope the translation is that good too])

Further informations:
Ulrich Rossgoderer coordinates a list of further informations to put
in a MF via v_write_meta (See version 2.4 of this FAQ). The Profibuch
[Jan92] the Atari Compendium [San94] and the standard book "Ueber
FIleformate [Bor94] contain further information. And every literature
about VDI calls is helpful, too.

20 Expanded Sub opcodes for metafiles

Metafiles have one important predicate: The reading application has to
ignore unknown calls. But it can use any sub codes that can be written in
a metafile by v_write_meta.

The information of this chapter once was created to be a standard, but,
well it didn't get to be. Maybe it wasn't the time for it there were no
SpeedoGDOS and no media to promote it.

The definition following now should at least be supported for *not* using sub opcodes for any other purpose. If *any* program uses this definition please send me information!!!!!!!!!!!!!

Here's an extract from the KandinskY manual:

Kandinsky uses the *.GEM format to save and load drawings - as noted several times before (i.e. the Metafile format).

This format can be (compatibly) expanded almost without any limit using user defined sub opcodes.

KandinskY uses some special sub opcodes, e.g. to save and restore fine grey scale setting, window positions and more. Besides sub opcodes I know are supported.

KandinskY's saving routines are coded in a way not recommending that another Program - loading a drawing created with KandinskY - doesn't *have* to understand these sub opcodes. There shouldn't be any difference in the display then. Problems can occur if a program makes a wrong interpretation of a sub opcode. That's because of value overlapping (sp?)

So, if you dear reader use your own sub opcodes too:
It would be great sending me (Ulrich Rossgoderer) a short description of them. Because the use of the extension only makes sense if sub opcodes of the same value are interpreted the same way by any meta file using program. I have a list in mind describing any used sub opcode with their meaning (like the XBRA list).

Refer to the Profibuch [Jan92] for more information about sub opcodes. They're mentioned in the chapter about VDI OS routines. Take a special look at the v_write_meta which is used to write sub opcodes into a meta file.

20.1 Supported sub obcodes

First here's a short overview about supported sub opcodes . Table 1 lists the names offered, their obligatory values the their results.

Name	value	short decription
GEM_START_GROUP	10	Group begin
GEM_END_GROUP	11	Group end
GEM_NO_LINE_STYLE	49	Switch off any line style
GEM_START_SHADOW	50	Object shdow begin
GEM_END_SHADOW	51	Shadow's end
GEM_START_FILL	80	Filled plane begin
GEM_END_FILL	81	Filled plane end
GEM_START_BGIF	170	BGI vector text begin
GEM_END_BGIF	171	BGI vector text end
GEM_WIND	190	Window position, Zoom value etc.
GEM_GRID	191	Raster settings
GEM_ALIGN	192	Reference object's informations
GEM_START_GREY	193	Gray value begin

```
|_GEM_END_GREY_______|_194_|End of it_________________________|
| GEM_START_BEZIER | 195 |Bezier begin |
|_GEM_END_BEZIER_____|_196_|End of it_________________________|
| GEM_START_JOIN | 197 |Following blocks are one unit |
|_GEM_END_JOIN_______|_198_|... from here no more____________|
```

Table 1: Sub-Opcode overview

The next subsections are a drscription of the functions listed here.

20.2 group information

GEM_START_GROUP marks the beginning of a group, i.e. a couple of objects belonging together. Their end is marked by GEM_END_GROUP

20.3 object shadow

The VDI calls between GEM_START_SHADOW and GEM_END_SHADOW are used to set are used to draw a shadow for the first object *after* GEM_END_SHADOW.

20.4 filling area

Borders around VDI planes aren't always drawn correctly. That's the reason for the existence of GEM_START_FILL AND GEM_END_FILL.
All VDI calls included are used to draw a filled plane with or without border.

As a description the drawing of a polygon with shadow and border is made step-by-step here:

o GEM_START_FILL
o GEM_START_SHADOW
o Setting filling attributes for the shadow
o v_fillarea(...) offset by dx and
o GEM_END_SHADOW
o Setting of filling attributes for the plane
o v_fillarea(...)
o Setting of line attributes for the border
o v_pline(...)
o GEM_END_FILL

20.5 vector text

GEM_START_BGIF starts text output with BGI vector charset. Here are the functions of the VDI arrays:

```
_____________________________________________________
| intin[0] GEM_START_BGIF |
| intin[1] 0: not proportional |
| intin[2...10] Name, z.B. EURO: intin[2] = 69 ... |
|_intin[11...]__Text with zero at the end___________|
| ptsin[0] The text's x-coordinate (in 1/10mm)|
| ptsin[1] The text's y-coordinate (in 1/10mm)|
| ptsin[2] Letter width (in 1/10mm)|
```

```
| ptsin[3] Letter height (in 1/10mm)|
|_ptsin[4]______Rotation______(in 1/10 of a degree)|
```

The v_pline(...) calls before GEM_END_BGIF are set if a program can't make use of these sub opcodes needed to display text.

20.6 window settings

20.6.1 window position

GEM_WIND sets position, magnification value and format of a window.

```
_____________________________________________
| intin[0] GEM_WIND |
| intin[1] The window's x-Position in pixels|
| intin[2] The window's y-position in pixels|
| intin[3] Window's width in pixels|
| intin[4] Window's height in pixels|
| intin[5] Slider's x-position in pixels|
| intin[6] Slider's y-position in pixels|
| intin[7] Zooming value in percent|
|_intin[8]__0:_vert. format,_1:hor. format___|
|_ptsin[...]_no entries_____________________|
```

20.6.2 raster setups

GEM_GRID permanently saves a window's raster setup.

```
_________________________________________________
| intin[0] GEM_GRID |
| intin[1] 0: Raster inaktive |
| intin[2] 0: don't draw raster |
| intin[3] Rasters' width in 1/10mm |
| intin[4] Raster's height in 1/10mm |
| intin[5] help line's hor. distance in 1/10mm |
| intin[6] help line's vert. distance in 1/10mm |
|_intin[7]__0:__help lines_,_else:_help_dots_____|
|_ptsin[:::]_no_entries___________________________|
```

20.6.3 reference object

GEM_ALIGN describes the reference object

```
_____________________________________________________
| intin[0] GEM_ALIGN |
| intin[1] 0: don't show reference object (RO) |
| intin[2] RO's x-coordinate in 1/10mm |
| intin[3] RO's y-coordinate in 1/10mm |
| intin[4] RO's width in 1/10mm |
|_intin[5]__RO's height_____________in_1/10mm_|
|_ptsin[:::]_no entries___________________________|
```

20.7 gray scales

Here are the calls to set a gray scale for to fill an object. Values
between zero to 255 (white to black) are possible.

```
_______________________________
| intin[0] GEM_START_GREY |
|_intin[1]__Gray scale, 0-255_|
|_ptsin[...]_no etries________|
```

A user defined pattern with the gray scale set is set between
GEM_START_GREY and GEM_END_GREY. Again they're only set for programs
unable to handle these sub opcodes.

20.8 beziers

A bezier is defined with GEM_START_BEZIER. All informations are found in
the intin and ptsin fields.

```
_____________________________________________________
| intin[0] GEM_START_BEZIER |
| intin[1] recursion's depth <5!! |
| intin[2..2n + 2 - 1] anchor point's attributes |
| corner: Bit 0 set |
| moves: Bit 1 set |
| visible: Bit 2 set |
|_____________________Line_instead of bezier:__Bit_3_set_|
| ptsin[0..4n - 1] The n bezier segment's coordinates |
|_____________________four points each_____________________|
```

Guess what? Yeah, the v_pline calls until GEM_END_BEZIER is set draw a
polygon for programs unable to handle these sub opcodes (Stef: hmmm, good
thing to think of those old fashioned programs <g>)

20.9 VDI block summarizing

To save more coordinates than allowed by the metafile driver
GEM_START_JOIN is used. If KandinskY discovers this sub opcode, the ptsin
fields between ..START.. and ..END.. are used to summarize the following
VDI blocks to a large field

```
_____________________________________
| intin[0] GEM_START_JOIN |
|_intin[1]__total of coordinate pairs_|
|_ptsin[...]_no entries_______________|
```

This definition can be used - besides v_pline, v_fillarea and v_pmarker -
for v_gtext, v_justified and v_ftext too yet.
Text longer than one line can be saved this way too. The following
definition is used then:

```
_____________________________________________
| intin[0] GEM_START_JOIN |
| intin[1] value of following v_gtext calls |
|___________(one each line)___________________|
|_ptsin[...]_no entries_______________________|
```

The first VDI output call following GEM_START_JOIN is used to mark this
further definition of intin[1].

Well, so much for this extract of KandinskY's manual.

21 Addresses

(Lot's of stuff is available from the friendly Atari dealer 'around the
corner ;-/)

(Note: All addresses are German ones - except when marked!)

Application Systems Heidelberg (ASH)
Postfach 102646 * 69016 Heidelberg
Tel.: +49 6221 300002

ATARI (Europe)
Postbus 70 * NL-4130 EB Vianen * The Netherlands

Behne & Behne Systemsoftware GbR
Lindenkamp 2 * 31515 Wunstorf
Tel./Fax.: +49 5031 8629

BELA Computer GmbH: R.I.P.

ByTech GbR
Detlef Kuhl, Frank Hieronymi
Bismarckstrasse 88 * 10627 Berlin
Tel.: +49 30 3134258

Gerd Castan
Hoehbergstr. 16 * 70327 Stuttgart
G.Castan@physik.uni-stuttgart.de

COMPO Software GmbH
Ritzstrasse 13 * Postfach 1051 * 54591 Pruem
Tel.: +49 6551 6067

DigiLab GmbH
Posener Str. 18 * 24161 Daenischhagen

DigitalDesktop (DDT) Is a dealers community
Addresses are to be found in Atari-magazines
(Stef: Does this community still exist???)

Digital Systems & Consulting
Soester Str. 306 * 59071 Hamm
Tel.: +49 2381 889413; Fax.: +49 2381 889812

Stefan Damerau
Bergholm 31 * 24857 Fahrdorf
cookie@cookie.syd.de

Elan Software
550 Charest Est

P.O.Box 30232
Quebec, G1K 8Y2
Canada
Voice: (418) 692-0565; Fax: (418) 683-9189 CANADA!!!

Dieter Fiebelkorn
Gruener Weg 29a * D-45768 Marl-Brassert

Stephan Gerle
Ruthstrasse 8 * 44149 Dortmund

H3 Systems
Haeusserstrasse 44 * 69115 Heidelberg
Tel.: +49 6221 164031; Fax.: +49 6221 184541

Harald und Martin Hansen
Weserstrasse 82 * 12059 Berlin

Hard & Soft
Obere Muensterstr. 33-35 * 44575 Castrop-Rauxel
Tel.: +49 2305 18014; Fax.: +49 2305 32463

ICP GmbH & Co.KG
Leserservice TOS * Innere-Cramer-Klett-Strasse 6 * 90403 Nuernberg 1

Konfect Corp. Vertriebsbuero A-D-CH
Postfach 1113 * D-63797 Kleinostheim
Tel. +49 6027 99941; Fax +49 6027 99942

MAXON Computer GmbH
Schwalbacher Strae 52 * 65734 Eschborn
Tel.: +49 6196 481811

Migraph Inc.
32700 Pacific Highway S.
Suite 12, Federal Way
WA 98003, USA USA!!!
Tel.: 0012068384677

Michael Nolte Computersysteme
Vasters Str. 10, 50825 Koeln
Tel.: +49 221 558269, Fax: +49 221 5504629

OMIKRON Soft+Hardware GmbH
Sponheimerstr. 12a * 75117 Pforzheim
Tel.: +49 7231 356033

Pergamon Software * Lehmann & Herzog
Wegscheidestr. 29 * 60435 Frankfurt/Main
Tel.: +49 69 5488279
Am Roten Hang 14 * 61476 Kronberg/Ts.
Tel.: +49 6173 940063

rhotron GmbH
Entenmuehlstrasse 57 * 66424 Homburg/Saar
Tel.: +49 6841 64067; Fax.: +49 6841 2467

Richstein & Dick GbR (Kaktus)
Konrad-Adenauer Strasse 19 * 67663 Kaiserslautern
Tel.: +49 631 22253

Richter Distributor
Hagener Str. 65 * 58285 Gevelsberg
Te.: +49 2332 2706

Thierry Rodolfo
47 rue Pierre Brossolette
92300 LEVALLOIS FRANCE!!!
France

R.O.M. Software
Christian Nieber & Ullrich Ramps
Raschdorffstr. 99 * 13409 Berlin
Tel.: +49 30 4924127

RoSoft Stefan Rogel
Koehlerweg 1 * 67661 Kaiserslautern
Stefan_Rogel@LU.maus.de und Stefan_Rogel@WI2.maus.de

SciLab GmbH
Isestrasse 57 * 20149 Hamburg
Tel.: +49 40 4603702

SHIFT Computer + Werbung GmbH (quit!!)

Michael Siek
Bohlweg 6a * 38678 Clausthal-Zellerfeld
Tel.: +49 5323 4413

SILICON Technology & Promotion
Wilhelmshoeher Allee 124 * 34119 Kassel
Tel.: +49 561 711924

Softbaer GbR
Richardstr. 60 * 12055 Berlin
Tel.: +49 30 6226884

SPIRIT WARE
Bible Church 15211
15th Avenue NE Seattle, WA 98155 (USA) USA!!!

TKR
Stadtparkweg 2 * 24106 Kiel
Tel.: +49 431 337881; Fax.: +49 431 35984

Holger Weets
Tangastr. 45 * 26121 Oldenburg
E-Mail: Holger_Weets@OL.maus.de (Not above 45kB!)

Dipl.-Phys.-Ing. Ralf Wirtz
Kasterstr. 30 * 52428 Juelich
Tel.: +49 2461 1255

Wilhelm Mikroelektronik
Luenen

Working Title GbR
Lilienweg 12 * 53123 Bonn
Tel.: +49 228 647020

3K Computerbild
Wevelinghoven 26 * 41334 Nettetal
Tel.: +49 2153 91860

22 Miscellaneous

22.1 Critics

22.1.1 Critics to the author

Critics are greatly welcomed. To get more info, send email to:

G.Castan@physik.uni-stuttgart.de

Possibly one writing me has already tested two or three drivers.
Please write me if the errors listed above occured or not.

Anybody knowing different driver support addresses, please write me an
email.

22.1.2 Critics to the translator

Hi, this is Stefan writing :-)= (Huh? Yeah, a goatee)
Why I wrote this translation? In the former versions of this FAQ I
claimed not to know the reason exactly. Well, it's quite obvious:
Support the TOS fans all over the world (hmm, at least those
understanding *my* English*)
If you find some errors in this translation, please don't send them to Gerd
but
to me:

cookie@cookie.syd.de

Referring to the feedback on this translation there seems to be ANY error in
it.
It would be interesting to me, WHO is happy with this FAQ, so send me
postcards, discs, books, whatever you want - no mail bombs please ;-)))

Thank you and have fun and lot's of experience with this FAQ.

Bye
Stefan

22.2 Praise

If this FAQ helped you out of a problem, please write me a postcard in your next holidays.

Postcards I received yet: 2 (Chris Ridd visited Marrakesh)

22.3 For my support

Due to actual experiences I ask the distributors to switch on verify when copying update disks.

I only know two distributors not making any problem with this.

Does one of the readers want to code a Speedo font editor? We (Gerd & Stefan) offer our time to beta test it ;-)

22.4 Trademarks

This document is full of trademarks, no to be used freely.

22.5 Guarantee

I'll offer no guarantee.

23 Literature

[Whe88] Douglas N. Wheeler,
EVERYTHING YOU EVER WANTED TO KNOW ABOUT GDOS (AND MORE)
(Internet, Filename: GDOS.ARC oder GDOS.TXT)
Here's written all what's important to know about GDOS drivers.
(AND MORE)

[Jan92[Jankowski, Rabich, Reschke
Atari Profibuch [Professionals book]
10. Auflage, SYBEX, Duesseldorf (1992)
The Standard. For Coders: In the VDI part you'll find how to use screen and printer drivers correctly.

[San94] Scott Sanders,
The ATARI Compendium, first revision, SDS Publishing,
Long Beach '94
Another standard. More actual compared to the Profibuch (VDI calls up to SpeedoGDOS 4.2) and very complete. The official GEM useri nterface guidelines are included too! But it can't replace the Profibuch.
A plus is the list of operating system functions, from which release they're available and which way their existence can be requested. If this FAQ ever will have a chapter about layout, this book will be an example. A negtive one, though.

[Gar93] Marc Rene Gardeya
VDI fuer jedermann [VDI for everyone], ST-Computer 10/93
Introduction in correct programming of screen and printer outputs.

[Res92] Julian Reschke
Herbstgedanken, ST-Magazin 11/92

Autumn thoughts about SpeedoGDOS and FontGDOS.

[Dic93a] Erik Dick
Schoen und schnell? [Pretty and Fast?] , ST-Computer 7/93
Common info about GDOS and installation of Speedo. Almost the same standing in the installation manual, but more information about special problems

[Dic93b] Erik Dick
SPEEDO-Gonzales, ST-Computer 8/93
Important stuff about programming Speedo. Description of the new bindings tips for coders for standard-uses.

[Dic93c] Erik Dick
SPEEDO-Gonzales, ST-Computer 9/93
Meaning of the Speedo error messages and bindings of the Bezier and cache routines

[Dic94a] Erik Dick
Mit Speedo in die zukunft?, ST-Computer 6/94
What's new with Speedo 4.2? New bindings are described too.

[Dic94b] Erik Dick
Thronfolge Teil 1, ST-Computer 11/94
Comparison of NVDI 3 and SpeedoGDOS 5: Contents, installation and handling.

[Dic94c] Erik Dick
Thronfolge Teil 2, ST-Computer 1/95
Part 2 of the comparison of NVDI 3 & SpeedoGDOS 5 Speed, more handling and safety

[Schr92] Raymond Schroeder
Atari-Hotline, ST-Magazin 7/92
Whats GDOS for? Which programs supports it? How to install it?

[Beh91] Wilfried Behne, Andreas Kromke
Traps in the Atari ST's VDI and how to get around them, c't 1991, Nr. 3 A lot about errors in the screen drivers.

[Beh92] Sven Behne, Wilfried Behne
NVDI-Dokumentation, BELA/2B
VDI-description. But no description of the differences between screen and printer drivers.
Certainly this is only the coder's documentation up to NVDI 2.51. See [Beh95] for docs about NVDI 3

[Beh95] Wilfried Behne, ''beta`` coder's docs about NVDI 3
ftp://ftp.cs.tu-berlin/pub/atari/Gdos/nvdiguid.zip
A PD documentation about almost everything a coders has to know about NVDI 3 functions

[Pru92] Laurenz Pruessner
Es ist alles so schoen Bunt hier [Oh, take a look at these

colors] ST-Magazines 5/92, 7/92, 9/92
How to handle more than 256 colors with device depending
formats

[Pru93a] Laurenz Pruessner
Auf ein Neues!, ST-Magazin 1/93
OFF TOPIC Everyone using FlyDials or similar Libraries should
read this.
Problem: New AES's releases use (formerly free accessible)
ob_state-Bits that are used by these libraries too
This only is important for AES 3.31 (TOS 4.01) and is
fixed now.
[Pru93b] Laurenz Pruessner
Sekt oder Selters [Champaign or mineral water], ST-Magazin 4/93
MEMORY.SYS: Binding, way to handle color resolutions, font
output with and without SpeedoGDOS.

[Pru93c] Laurenz Pruessner
Summertime Blues, ST-Magazin 6/93
Listing to open the MEMORY driver.

[Pru934] Laurenz Pruessner
Mehr Schub!, ST-Computer 2/94
Printing with GDOS - espacially it's about printing of bitmap
rasters - color too.

[Sche93] Oliver Scheel
Erste Hilfe fuer [1st aid for] MultiTOS, ST-Magazin 6/93
Common information to install MultiTOS.

[Bor93] Guenter Born
Dateiformate [Dataformats] Programmierhandbuch [Coders
manual] Addison-Wesley, Bonn (1993)
Sources (TurboC, TurboPascal) for loading and saving the
formats. To use the datas still [Bor94] is recommended.

[Bor94] Guenter Born
Referenzhandbuch Dateiformate [Reference Dataformats],
3. Edition, Addison-Wesley, Bonn (1994)
With the right drivers it's quite simple to make output in
.IMG and in .GEM Format In this book is a description how to
read these formats again (and more).

[Ore85] Tim Oren
Professional GEM, (Internet, Filename: PROGEM)
Tim Oren almost only describes the programming of the AES but
without him this list would not be complete.

[Walsh] Norman Walsh et al
comp.fonts FAQ
TeX DVI, PostScript, and info versions of this FAQ are
available from
ftp.shsu.edu in archive/help/comp-fonts-FAQ.

A Gopher is also maintained at shsu.edu which can provide
interactive access to the FAQ.
Finally, an online, hypertext version of the FAQ ist
maintained (experimentally) on jasper.ora.com where an HTP
server runs. For example, point XMosaic (or a similar WWW
browser)
to http://jasper.ora.com/.

[D81] Bundestag
Lobby et al, Typeface law, law to the agreement of vienna
(June, 12th 1973) about protection of typographic typefaces
(Typeface law) Dated July, 6th 1981 (BGBl.II S. 382)
last change by law of December, 18th 1986 (BGBl.I S. 2501)
ftp://ftp.uni-stuttgart.de/pub/doc/law/german/SchriftzeichenG

[Kar92a] Peter Karow
Schrifttechnologie, Springer (1992) / Font technology,
Springer (1994)
This book really fascinated me (though the Speedo format is
missing). Intelligent scaling: Which tricks (Hints and more)
does a font format have, (T1, TT, F3, IF, II)? One reading
this chapter, will know, why the Behne's don't support T1 with
NVDI 3 ...
Lots about a fonts quality, readability and copyrights.

[Kar92b] Peter Karow
Digitale Schriften, Springer (1992) / Digital typefaces,
Springer (1994)
Display and formats of scalable font formats like Type 1, True
Type, F3, Intellifont etc. (Speedo is only mentioned shortly).
Lots of concepts are mentioned. Appendix F is a small
dictionary about words from the writing league (German -
English - French)

[Mer94] Thomas Merz
Name of truth, c't 12/1994
How to get font names and other informations from a true type
font file.

[Mic] Microsoft
Several documentations and programs about TrueTypeFonts
ftp://ftp.microsoft.com/developr/drg/TrueType-Info/...

[Hil95] Ulrich Hilgefort
Fonts mit Mengenrabatt, c't 1/95
Quality comparison of some TTF CD's:

o Accurate Research: Dr. Fonts (2275 s/w & PD faces, TTF)
o ARI Heidelberg (1268 sw & PD faces, TTF)
o Bitstream Typeshop (502 faces, TTF)
o PrimaFont TrueType CD (1812 faces, 1203 of them are digitized
Berthold faces)

o SoftMaker Profi-CD Version 2 (750 faces, TTF+T1)
o URW PrintWorks (503 faces of 10 fonts, TTF+T1)
o Wayzata Technology Font Pro 2 (213 faces, TTF+T1=
(Stef: Gerd used "TT" for TrueType but I use TTF instead)

[Gla83] Philip Glass
Koyaanisqatsi, Island Records (1983)
It's astoundishing that so many documental films use this music
without any note ...
---EOF---

--
Stefan Damerau - Bergholm 31 - D-24857 Fahrdorf - FRG

gerd@theo2.physik.uni-stuttgart.de G.Castan@physik.uni-stuttgart.de
Gerd Castan * Hoehbergstr. 16 * D-70327 Stuttgart

3112. Re^2: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_3044d3b6_Jesper.Kock@kockens.ct.se>
Source record: 159947

Hello android van den Berg! The 29.08.95 you talked about "TOS question",and my reply is:

>> > It might of only been available on US machines but it did indeed
>> exist!
>> I have a Swedish machine. With Swedish TOS 1.62
>>
>> So its not only US.
>>
> Sorry, my mistake. I just got confused by the awkward 'spelling' :
> TOS 1.06.2 instead of 1.62 .
> I still cannot get used to those changes Atari made afterwards in the
> numbering (for no apparent reason).
>

No. Its a bit silly ;)

> Does this also mean we can call M$ Windows95 Windows 0.95 instead ? ;-)
>

Why not :-)

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

--
Atari,My own personal Jesus

3113. Re: Home Page Editor

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <422qj3$rdu@status.gen.nz>
Source record: 159948

Chris Cracknell (ad329@freenet.hamilton.on.ca) wrote:
: Can anyone recommend a PD or Shareware programme for the ST that'll allow
: me to create a Web Home Page (I guess I'm looking for a HTML editor)?

The easiest way would be to write it in an ASCII text editor. I can email
yuo with some basics on how to do this if you are interested. Or look on
my homepage, wher there is link to the HTML Primer - tells you all you
need to know on making web pages. But it may go into too much detail if
you are a beginner.

Hope that helps.

Mario Becroft (mbecroft@iconz.co.nz)
(Tiny) Web Page: http://iconz.co.nz/~mbecroft/

3114. Re: VME Bus Question

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <4229dh$pu6@newsbf02.news.aol.com>
Source record: 159949

In article <421kat$oiq@oly.olympic.net>, mparrott@olympic.net (Mike Parrott) writes:

>My question is, what does VME stand for, and is there any place to get >one's hands on specs for that type of bus? I've been asking around where I
>work for weeks now, and no one seems to know.

Vaporware Mistake, Eh?

I dunno. I'll have to check my hypertexts in my home office.

Someone may know if the specs are easy to get to. The only VME cards I've dealt with are graphics cards, although there is at least one good network card for the MSTe/TT in the VME design.

Al

3115. Re: Atari Corp

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: sasmesba@kingcong.uwaterloo.ca
Message-ID: <DE53CB.Luv@novice.uwaterloo.ca>
Source record: 159950

In article <421r0h$d1@percy.cs.bham.ac.uk>,
Chris Ridd <C.J.Ridd@cs.bham.ac.uk> wrote:
>konjagr@eua.ericsson.se writes:
>>I have made a high level (source) debugger for the Lattice-C 5.6 and I can
>>send it to you (or to anyone), but I don't know any good place to send it
>>to. Anyone interested ?
>
>Yes please! I suggest you also send a copy to Denesh Bhabuta (Danny)
><danny@micros.hensa.ac.uk> so that he can put a copy of on the HENSA
>WWW and ftp site.
I would like this too. Please upload to an ftp site!

Sam

3116. Re: WTB: Star Raiders

Newsgroup: comp.sys.atari.st
Date: 1995-08-30 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95242.204938STIRRE31@MAINE.MAINE.EDU>
Source record: 159951

Matt,
I bought my copy from Ceejay Software. Their e-mail address is
c.cates@genie.geis.com. The price was reasonable (around $5).
Hope this helps.
-scott tirrell

3117. Re: MasterSound trouble...

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: ppp435@news.salford.ac.uk
Message-ID: <ppp435.56.0@news.salford.ac.uk>
Source record: 159802

In article <809608566_OASIS_@bpfd.demon.co.uk> steve@bpfd.demon.co.uk (Steve Taylor) writes:
>From: steve@bpfd.demon.co.uk (Steve Taylor)
>Subject: Re: MasterSound trouble...
>Date: Mon, 28 Aug 95 11:16:06 GMT
> In article <ppp435.52.0@news.salford.ac.uk>
> ppp435@news.salford.ac.uk (G.R.GREENWAY) said:-

>>usually only got access to my old SM124. The software only works in low res, >>but none of the color emulators I have seem to work after I installed the >>RAM upgrade. Are there any emulators that can do this or is there some P.D. >>around that can use the cartridge ?
>
>I wrote a small BASIC program to do this which was basically a shell for the
>supplied routines. Unfortunately, I managed to fry my cartridge port before I
>got it to work. (The ST does not boot now with anything in the cart port - any
>ideas folks?).
>
>All I am saying then is that it is possible, using the supplied code on disk.
>Good luck!
>__

Possible, but the manual says that the basic code uses a cut-down version of the sampling routines, so quality might suffer a bit...

Giles.

3118. Working TOS dumper!

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <66a_9508311530@flight.org>
Source record: 159803
Body handling: 1 inline base64-encoded payload block was not displayed

I have just wrote a TOS dumper, works fine on my TOS 1.0 machine, I see no reason why it won't work with other TOS versions, but of course I can't test it. Here it is:

This MIME-Encoded message was created with ESS-Code 6.3, for the
Atari (Mega) ST(e)/TT/Falcon. The same utility can be used to decode
this message, or the MUNPACK utility (UNIX, IBM, Amiga, & Macintosh)
can be used instead.

Content-Disposition: inline; filename="TOSDUMP.LZH"
Content-MD5: n4DZ+NPeL4cbLTG7WFpwpg==

[Inline base64-encoded payload not displayed]

------------------------------ -//- ------------------------------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
------------------------------ -//- ------------------------------

3119. Re: Comms prg for MagiC

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4245ed$ne5@epsilon.qmw.ac.uk>
Source record: 159804

On wongck@ti.com, William Wong (wongck@ti.com) typed away:
: So in a nutshell... what are the recommendations for 16 colour ANSI comms and: Zmodem xfer prg for MagiC ?

GSZRZ is the only zmodem program which works under MagiC
AFAIK. Shareware, but well worth it, i use it all the time, whether
under single or multitasking.

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3120. Re: Serialfix for MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <4245gu$ne5@epsilon.qmw.ac.uk>
Source record: 159805

On wongck@ti.com, William Wong (wongck@ti.com) typed away:
: Does anyone know if I need SerialFix on MagiC ?
: I have HSModem installed but do I need the SerialFix program ?

Nope. HS-Modem does everything...

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3121. WTB: Monitor Master (or such device)

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <4258dj$8p5@golem.wcc.govt.nz>
Source record: 159806

Okay, I'm after one of these switchboxes for the ST & a color & mono'
monitor that lets you plug both in at the same time, and select them
with a switch rather than plugging & unplugging the separate monitors
all the time. I don't know if you can still get them new as someone
has moved my Toad catalog and I can't find it :(

So, anyone with a "Monitor Master" they want to sell to me, the cheaper
the better, please contact me, preferably in email at this address,
but a reply on this newsgroup should do the trick :)

Even if someone could _make_ such a device more me, I'd make it worth
your time. ^for
I can't imagine them being too complicated, but I'm hopeless with making
electronic type devices...

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

3122. Re: Request for Software Developers

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: Gard Eggesboe Abrahamsen <ga@www.hials.no>
Message-ID: <424u7d$7jg@doffen.uninett.no>
Source record: 159807

Gerrit_Meyer@ol2.maus.de (Gerrit Meyer) wrote:
>I'm sorry to say that a RAM DOUBLER is NOT possible for any Atari.

Bullshit! Trying to use memory outside exisiting RAM will create a bus-error trap. You can install your virtual memory management routine on this trap. Whenever this trap occures, alter your memory mapping to suite and continue what you were doing, losing time only for each page fault. However, this is possible only if you have an MMU. You'll find MMUs on any 68030 or better, meaning that the TT and the Falcon can both do this. Doing it on a 68000 would be somewhat harder, but still possible. The trap routine can't swap pages without the MMU, so you'd have to emulate the instruction that invoked the trap routine before returning to the _next_ instruction. Running a program in virtual memory would be gross, but any allocated data would be "ok" - just TERRIBLY slow.
With the MSTe's VME-slot, however, it should be possible to create a little black box which allowed you to swap pages on RAM > 4Meg. Would need some hell of an engineering, but it should be possible.

>If it was possible, someone would have written a doubler already. Especially
>demo coders like me would have had something like a ram doubler soon.

There is a Virtual RAM program for the Falcon. A demo version which gives you 6 Megs if you have 4. It's a bit slow, but the final and commerical version should be faster and allow you to tell the computer how big swap file you want.

As for RAM doubling, this is the same as swapping, except that instead of swapping to disk, you swap to a compressed RAM disk.

>If you already got 4 Megs, you have to buy a TT or Falcon. If not, buy SIMMs.
>This is the only way to get more memory.

Bull! An ST can address 24 bits. However, "negative" addresses have been set off for I/O, so you can only use 23. If you don't have any sort of expansion port with all address lines (like the VME slot on the MSTe), there's noone stopping you from hacking your hardware a little... ;^}

But the bottom line is - nothing is _impossible_... ;^]

Gard Eggesboe Abrahamsen ga@alesund.fylkesbibl.no Happiest guy in the world
PO Box 5061, Larsgaarden ga@www.hials.no http://www.hials.no/~ga/
N-6021 Aalesund, Norway ga@www.moredata.no

3123. Re: Atari Corp

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_3045fb2e_Magnus.Kollberg@p11.straight.ct.se>
Source record: 159808

```
In a message Jan-Olof Granlund wrote to All :
JG> I have made a high level (source) debugger for the Lattice-C 5.6 and I
JG> can send it to you (or to anyone), but I don't know any good place to
JG> send it to. Anyone interested ?

OPSS!! Yes I want this!

mvh,
Magnus Kollberg
```

3124. Re: VME Bus Question

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: Gard Eggesboe Abrahamsen <ga@www.hials.no>
Message-ID: <424up5$7jg@doffen.uninett.no>
Source record: 159809

alfasoldt@aol.com (Al Fasoldt) wrote:
>In article <421kat$oiq@oly.olympic.net>, mparrott@olympic.net (Mike
>Parrott) writes:
>>My question is, what does VME stand for, and is there any place to get
>>one's hands on specs for that type of bus? I've been asking around where
>I
>>work for weeks now, and no one seems to know.
[...]
>Someone may know if the specs are easy to get to. The only VME cards I've
>dealt with are graphics cards, although there is at least one good network
>card for the MSTe/TT in the VME design.

Actually, there's a company on the net (don't remember where, but I'll try to dig it up again) which sells VME soundcards and DSP cards. The VME bus is the "professional" multitasking bus which Cern and people like that use. I have a PC card in a black box attached to a PC->VME bus converter thing (i.e. Nova VME graphics card for MSTe/TT). In the comp.sys.hardware.homebuilt FAQ, there's a information about the PC bus, so documenting the needed parts of the VME bus should be just a matter of following the lines on the converter thingy and taking the address convertion it does into consideration. I'll see if I can have this done during the weekend if I get the time. Otherwise, you can find more information about VME at Cern's WWW site, with the address of the company behind the VME bus, where you can buy the full documentation.
I'm gonna hack the stuff anyways, since I'm very interested in the information myself.

Gard Eggesboe Abrahamsen ga@alesund.fylkesbibl.no Happiest guy in the world
PO Box 5061, Larsgaarden ga@www.hials.no http://www.hials.no/~ga/
N-6021 Aalesund, Norway ga@www.moredata.no

3125. TT ports

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <425de1$rhs@express.ior.com>
Source record: 159810

A friend needs to know the wiring diagrams (Well, he needs to know what each pin does/is for) for the TT's serial and SCSI ports.

If you can help, please reply to my email at danbrown@on-ramp.ior.com as I will pry miss the message if it's in here. Thanks!

Dan Brown

3126. TT ports

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <425dgd$rhs@express.ior.com>
Source record: 159811

A friend needs to know the wiring diagrams (Well, he needs to know what each pin does/is for) for the TT's serial and SCSI ports.

If you can help, please reply to my email at danbrown@on-ramp.ior.com as I will pry miss the message if it's in here. Thanks!

Dan Brown

3127. TT ports

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <425dju$rhs@express.ior.com>
Source record: 159812

A friend needs to know the wiring diagrams (Well, he needs to know what each pin does/is for) for the TT's serial and SCSI ports.

If you can help, please reply to my email at danbrown@on-ramp.ior.com as I will pry miss the message if it's in here. Thanks!

Dan Brown

3128. Falcon For Sale!

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: "Info. Sys. Professionals" <isp@teleport.com>
Message-ID: <425dta$nkd@maureen.teleport.com>
Source record: 159813

SYSTEM FOR SALE:

Hardware:
Atari Falcon030 w/ Internal HD Floppy Drive (like new!)
4MB RAM
85MB Hard Drive, partitioned for Falcon Speed
Motorola 68882 FPU
Falcon Speed 6.2 DOS Emulation Daughtercard w/ software
Supra 2400 Modem w/ cable
SCSI-2 Cable to attach an external drive (drive not included)
VGA & RGB Video Cable Adapters -- use a PC monitor!
Latest CPU Modification
Mouse
CPU & mouse covers
Surge Protector

LOTS of software -- almost 100 floppiesï¿½ worth -- such as:
Truepaint (painting/drawing)
Ishar (game)
AtariWorks (word processor / database / spreadsheet)
Chaos Strikes Back (game)
Castles (game)
The Immortal (game)
Hostage Rescue Mission (game)
Dragon Lord (game)
STalker 3.04 (telecommunications / modem software)
STeno 2.11 (text editor)
DOS / Windows 3.1 installed on hard drive, w/ utilities, etc.
LOTS of shareware/freeware/demos
and more....

Comes with all necessary cables, original system disks & manuals. Asking
$1150, but make me an offer!

3129. Re: Substation Game

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: chrisw@perth.DIALix.oz.au
Message-ID: <424esv$qe6$1@perth.DIALix.oz.au>
Source record: 159814

Carl hender (carl@hender.dungeon.com) wrote:
: In article <808779380_OASIS_@tachyon.demon.co.uk>
: frank@tachyon.demon.co.uk (Frank Charlton) said:-
:
: >>I got my version of STARDUST from Daze just two week's ago.
: >>
: >Yep. They're not developing or marketing any new titles, and they're selling
: >existing stuff cheap - including StarduST for 5 pounds.
:
:

For those of us on the other side of the globe from Daze - can anyone
advise me of their email address, please?

Chris Whitelock
Perth
Western Australia

3130. Help needed: Atari disks on Macintosh

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: bspin@iaehv.nl
Message-ID: <bspin-3108951540430001@pm1d20.iaehv.nl>
Source record: 159815

Sometimes I have to transport data from my old and still useful Atari to my Macintosh. It worked pretty well, until after installing sys 7.5, Apple File Exchange did not to run anymore. This was the only program I could find that could to the proper conversion. Now I have to reinstall sys 7.1 every time to read a Atari disk. Is this a common problem? Is there another way to get data from Atari to Macintosh?

TIA

Bert

--
Bert Spin | Eindhoven (NL)
Illustrator | Voice & Fax +31 40 481936
--

3131. Change of email address!

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: msh@mserv1.dl.ac.uk
Message-ID: <424g4c$4i5@mserv1.dl.ac.uk>
Source record: 159816

I'm writing this small announcement that from tommorow 1st September my current email address msh@dl.ac.uk will no longer be vaild and that you should use my new and permanent email address dlms@nessie.mcc.ac.uk. Please also note that I'm going to be off the net for a few weeks until roughly the 25th of September so please be patient if you write to my new address and don't get an answer. I will deal with all mail when I return and and will clear the 40+ backlog I have at the time of writing this.

Whilst I'm away the Atari Web pages will obviously have a bit of a holiday, but believe me it will be under a major set of revisions, improvements and additions when I return as I have tons of updates just waiting to be included and I'm designed graphics to improve it's appearance.

See you all in just over three weeks. Take care!

```
++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
+ Mark Stephen Smith : dlms@nessie.mcc.ac.uk +
+ Atari Web Pages : http://www.mcc.ac.uk/~dlms/atari.html +
+ +
+====================================================================+
+ Atari FTP List maintainer, Atari Web Page creator and maintainer. +
+ Member and writer for CAIN (Central Atari Information Network) +
+ Atari 1040STF, 4Mb Falcon 127Mb HD, Atari Jaguar, Atari Lynx +
++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
```

3132. Re: Serialfix for MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <424g2h$fej@newsbf02.news.aol.com>
Source record: 159817

In article <4245gu$ne5@epsilon.qmw.ac.uk>, efac001@alpha.qmw.ac.uk
(D.Bhabuta) writes:

>: Does anyone know if I need SerialFix on MagiC ?
>: I have HSModem installed but do I need the SerialFix program ?
>
>Nope. HS-Modem does everything..

Ahem. MagiC does not need HSMODEM. MagiC's own TOS serial-port routines
were written with help from the HSMODEM author. MagiC's TOS does not need
such a patch.

Al

3133. Re: Comms prg for MagiC

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <424g3h$ff1@newsbf02.news.aol.com>
Source record: 159818

In article <4245ed$ne5@epsilon.qmw.ac.uk>, efac001@alpha.qmw.ac.uk
(D.Bhabuta) writes:

>GSZRZ is the only zmodem program which works under MagiC
>AFAIK. Shareware, but well worth it, i use it all the time, whether
>under single or multitasking.

Where does this kind of comment come from? STalker works under MagiC, and
its Zmodem routines are fast and reliable. CoNnect works very well under
MagiC, Zmodem ditto. Flash II 3.0 works under MagiC, Zmodem ditto. Storm
works under MagiC, Zmodem ... you get the point.

Al

3134. Re: Protext Upgrade

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DE77x9.288@cf.ac.uk>
Source record: 159819

cliff steward (bede@newshost.li.net) wrote:
: Does anyone have information on the content of the new Protext 6.6? The

It's got print preview. There's a pile of other improvements too. Why not
ask ARNOR rather than Compo???

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
home phone +44 (0)1495 249370
==-==-==-==-==-==-==-==-==-==-==-==-==

3135. Re: Request for Software Developers

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DE78Cu.5D9@cix.compulink.co.uk>
Source record: 159820

In message <3044ebfc4275051@xs4all.nl>, maberg@xs4all.nl said:
> Roland Givan (rgivan@cix.compulink.co.uk) wrote:
> >
> > I'm 99% possitive this is *not* possible. The 68000 CPU does not
> > have the memory management facilities which allow you to implement

> Yes, I too am very sceptical about the possibility to write such a
> piece of software without proper hardware to support it.
> But _one_ program got it implemented very well, namely Cranach Studio.
> It uses virtual RAM on any ST and is quite stable and reasonably fast.

Yes - but this program is probably only doing Virtual Memory for itself. I'm not familier with this program myself but it is almost certainly using some sort of overlays or paging - much like Expanded memory on the PC. This can be done without extra hardware (though PC Expanded memory does have some), but isn't true Virtual Memory as each program in question needs to rewritten to do the overlays. Some programs (eg GCC) are not well suited to this sort of thing.

> BTW I think a ram-doubler is not the same thing as virtual RAM. A
> RAM-doubler uses realtime compression AFAIK.

I disagree. The Ram Doubler may use realtime compression - but there is no reason why Virtual Memory cannot use realtime compression either.

In the simplest form just assume there is realtime disk compression. Any data stored to the disk by the Virtual Memory software will automatically become compressed.

If you are only concerned about compression whilst in memory - then consider that the Virtual Memory partition can be on a RAM disk in theory at least. Add real time disk compression to the RAM disk - and suddenly you've 'doubled' the amount of available RAM! Actually the compression ratio would be a trade off between the size of the RAM disk against the remaining free RAM. The larger the RAM disk - the better the compression ratio - but the slower the performamce - as each and every memory block stored in the ram disk needs to be de-compressed into real RAM before it can be used.

Still all needs a MMU which for most people means a TT or Falcon.

All IMHO and AFAIK,

:-)

Roland.

@CiX

3136. Re: ST Ram Doubler...do they exist?

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DE78Cw.5Dz@cix.compulink.co.uk>
Source record: 159821

In message <423ue4$app@m1.cs.man.ac.uk>, lais@cs.man.ac.uk said:

> > in the UK which allows the RAM in Mega ST's and standard STe's (they
> > weren't sure about MSTe compatibility) to a total of 12MB. The card
>
> I'm pretty sure there was a MegaSTe-specific version of this, because
> it requires TOS 2.06 (standard in most MegaSTe machines) and I

I think all the XtraRAM+8 boards required TOS 2.06. TOS 2.05 might have
worked as well AFAICR.

:-)

Roland.

@CiX

3137. Re: ST Ram Doubler...do they exist?

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DE78Cy.5Eo@cix.compulink.co.uk>
Source record: 159822

In message <199508311732.AA00189@moroder.demon.co.uk>,
robotron@moroder.demon.co.uk said:
> > there's a board available from Marpet in the UK which allows the
> > RAM in Mega ST's and standard STe's (they weren't sure about MSTe
>
> Doesn't software have to be written to be explicitly aware of the extra
> memory? As far as I know, only a limited number of packages support

I thought this memory was supposed to appear like TT-RAM, and TOS would
automatically allocate it based on the memory allocation flags in the
program header.

Having said all that - I did read that several well know pieces of
software were unhappy with it - even though they should have worked.

All IMHO and AFAIK.

:-)

Roland.

@CiX

3138. Re: Home Page Editor

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <424kmr$355@mark.ucdavis.edu>
Source record: 159823

```
: Chris Cracknell (ad329@freenet.hamilton.on.ca) wrote:
: : Can anyone recommend a PD or Shareware programme for the ST that'll allow
: : me to create a Web Home Page (I guess I'm looking for a HTML editor)?
: :
: : Thanks
```

Any ASCII text editor will do. Also, I saw a while ago someone uploaded a set of Kerzels (sp?) to go with Everest (Everest is a shareware text editor), that, I assume, simplify the process even further.

```
.....................................................................
: \|/ ____ \|/ : Eric Hays -- elhays@ucdavis.edu -- 916-752-2819 :
: @'/ ,. \`@ : Prg. Assist. -- Intern. & Career Ctr. -- UC Davis :
: /_| \__/ |_\ :-- 271 Voorhies Hall -- http://128.120.110.171/ --:
: \__U_/ Opinions are my own, who else would want them anyway?:
"""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""""
```

3139. Re: Home Page Editor

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <424jfi$93h@preeda.internex.net.au>
Source record: 159824

HTML-Browser V0.93 is the only thing going in Atari-Land.
You should be able to get it from Umich or Hensa.
It's not Netscape, but it implements quite a few of the HTML 2 tags.

--


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johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3140. Re: Tif to JPEG convertor

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <424jka$93h@preeda.internex.net.au>
Source record: 159825

: Can anybody tell me where I'can get hold of a convertor.

Gem View 3.15 does what you want. You must have a VERY early version of
Gem View tho'

--

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johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3141. The new bumper ST Format

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: rji@cheetah.inmos.co.uk
Message-ID: <424hio$qn@lion.inmos.co.uk>
Source record: 159826

You call it a bumper issue - I call it a sad sarcastic joke, for 4.75 or was it 4.95 you get the thinnest computer mag EVER !!

Rich.

3142. ST and Amateur Radio/Packet software

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: joneil@infi.net
Message-ID: <425ouq$2a5@allnews.infi.net>
Source record: 159827

I'm looking for software to run my AEA PK232MBX with my Atari ST520
system. I've checked most of the Atari FTP sites and a lot of the
packet/amateur radio sites without luck. Any suggestions?
Please respond by email if possible. :-)

Thanks!
John O'Neil
joneil@infi.net

3143. Re: zmodem program

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <783_pbaker@mettav.demon.co.uk>
Source record: 159828

```
In a previous message shrabar@zea.cc.fer.hr wrote
> Organization: Ruder Boskovic Inst., Zagreb, CROATIA
>
>
>
> Hello,
>
> I heard there is a good Zmodem program which can be used with
> Uniterm (as ACC?). Does anyone know where I can get it ?
>

Try GSZRZ , it requires registering as it's shareware but you can try it
out...works well as an ACC
--

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
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3144. Re: NOS unattended??

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <784_pbaker@mettav.demon.co.uk>
Source record: 159829

In a previous message paul@pwomar.demon.co.uk wrote
>
> In article <809723676_OASIS_@xs4all.nl>
> allmidd@xs4all.nl (Johan Middendorp) said:-
>
>> Does anybody know a way to run NOS unattended? I want to start my ST
>> with a clock, then start NOS automatically and instead of typing
>> "Exit" let it
> exit by
>> itself when mail etc has been fetched. How?
>>
>> Johan
> It's a nice idea. I can only think of using a macro program so you can
> record it
> all but it might be a bit tricky. If you have Tos 2.06 the assigning
> the program
> to a function key and then running the Macro would make thinks easy,
> but the problem is that there is no easy way to know when NOS has
> finished and tell the
> Macro to close it unless you can find a macro system that allows
> simple commands, if you find anything i'd love to know!

unless someone can write a TSR that checks incoming text for a specific set
of text and then sends 'EXIT<CR>' out of the modem port.
--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3145. Re: Help needed: Atari disks on Macintosh

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: kulabocca@aol.com
Message-ID: <425ro1$df@newsbf02.news.aol.com>
Source record: 159830

>Sometimes I have to transport data from my old and still useful Atari to my Macintosh...<

You could always email the files to yourself, if that's an option?

kula

3146. Re: Lighthouse or desktopper users?

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: yc1663@CNSVAX.ALBANY.EDU
Message-ID: <425bmn$p9v@rebecca.albany.edu>
Source record: 159831

In article <809897532_OASIS_@yeadontt.demon.co.uk>, phil@yeadontt.demon.co.uk (Phil Yeadon) writes:
> In article <4245p6$9ai@lyra.csx.cam.ac.uk>
> pd@mole.bio.cam.ac.uk (Phillip Davey (Path)) said:-
>
>>(snip)>
>
> AFAIK the Lighthouse and Desktopper don't contain a power supply. Myself
>and a friend recently put my TT and his Falcon in bog standard PC tower cases.
>There was a bit of metal cutting involved, but in the end it was worth it.
>
> Phil

I have a PC case and extra wiring and am planning to adapt it for
an ST. What did you use to cut the metal?

-DAn

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>
> ============ Phil Yeadon ====== phil@yeadontt.demon.co.uk ===========
>
>
>

3147. Re: The new bumper ST Format

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: yc1663@CNSVAX.ALBANY.EDU
Message-ID: <425bvu$p9v@rebecca.albany.edu>
Source record: 159832

In article <424hio$qn@lion.inmos.co.uk>, rji@cheetah.inmos.co.uk (Richard Ingram) writes:
>You call it a bumper issue - I call it a sad sarcastic joke, for 4.75 or was
>it 4.95 you get the thinnest computer mag EVER !!
>
>Rich.
>
It has steadily been getting thinner for the past year, and the list
of advertisers has grown shorter and shorter. I have to pay US$8.65 for it,
and five months ago I quit buying it. Now I just browse at the local bookstore
with pen and paper in hand to jot down anything of use.
Which happens once in a blue moon, but I think that's just typical
of concentration on the user instead of useful stuff the 8bit mags had in
them.(Antic, AtariLog)

---Dan.

3148. Re: Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: Gerrit_Meyer@ol2.maus.de
Message-ID: <199508311854.a34682@ol2.maus.de>
Source record: 159833

Hi Carl,

CL>Has ANYONE in this newsgroup tested a ZIP Drive together with an Atari
CL>computer yet?

Yes, I own a ZIP and it works fine with my Falcon.
average 733KB/s, up to 1200 KB/s, 79.2 ms Step (one Head, two sides, you know
;-)
It also runs with a Mega ST, but it doesn't work with some host adaptors...

CU,

Gerrit

3149. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <423jd9$mng@inca01.inca.co.nz>
Source record: 159834

Maarten van den Berg (maberg@xs4all.nl) wrote:
> Sorry, my mistake. I just got confused by the awkward 'spelling' :
> TOS 1.06.2 instead of 1.62 .
> I still cannot get used to those changes Atari made afterwards in the
> numbering (for no apparent reason).

> Does this also mean we can call M$ Windows95 Windows 0.95 instead ? ;-)

I doubt that it is advanced enough to warrant being v0.95. :)

3150. Re: Request for Software Developers

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <423jvg$mng@inca01.inca.co.nz>
Source record: 159835

Roland Givan (rgivan@cix.compulink.co.uk) wrote:
> In message <41s51b$t45@Einstein.EbiCom.net>, bjr@EbiCom.net said:
> > This is a plea...
> > A suggesstion...
> >
> > Can someone look into developing a software based Ram Doubler for the
> > ST and STe? If it's possible...please write it, and charge good money
> > for it.

> I'm 99% possitive this is *not* possible. The 68000 CPU does not have the
> memory management facilities which allow you to implement Virtual Memory
> which AFAIK is what a Ram Doubler is really.

> Of course it *is* possible to build a machine with a 68000 chip which does
> have some sort of Virtual Memory. IIRC the SUN 1 was such a machine. This
> had extra hardware to make up for the deficiencies in the 68000 chip. Even
> without extra hardware - it would be possible to build Process Swapping
> into the OS. This might help out a bit - but its very slow, not all that
> flexible and requires a good hard disk. I don't think writing a version of
> TOS/MagiC which implements Swapping is practical at this late stage in the
> ST(e)'s life.

> A 68010 doesn't help either (before somebody suggests it ;-) as it still
> lacks a proper MMU chip. A 68010 + proper MMU combination might be able
> to be used - but this wouldn't be a drop in replacement for the 68000 (even
> though the 68010 on its own is (mostly)).
>
> > (looking at the old 286 clone in the corner that isn't even plugged
> > in [it's my room mate's] thinking of the 2 year old Mac SE up in the
> > music studio and the thousands of dollars of software for it that

> Both the 286 and Mac SE suffer from the same lack of memory management
> facilites which is why they are obsolete like the ST(e) is.

> If you have a TT or Falcon (or even a 68030/68040 upgrade) then its a
> different and more possitive story. There are a couple of commercial
> products which do what you want - and Linux/68 implements proper Virtual
> Memory for free.

> All IMHO and AFAIK

> :-(

The SUN 1 was a 68010, not a 68000. This was the only major machine to
ship with said chip. Virtually all other computer manufacturers skipped
this 16-bit chip and went to the 32-bit 68020.

The MMU _designed_for_ the 68010 was known as the 68451. This was a simple base/bounds MMU, and was something of a commercial disaster - very few machines shipped with it installed. (I do not believe that it would work in a 68000 system, but am ready to be proven incorrect).

The 68010 would require alterations to TOS to run on the earlier ST's, as its exception/interrupt stackframes differ from that which the 68000 expect. As the early versions of TOS were designed around the 68000, a complete TOS upgrade would be needed. (I believe TOS 2 would suffice, but, not having laid my grubby mitts on it, I am unable to state whether it will work properly.)

3151. Re: Lighthouse or desktopper users?

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <809897532_OASIS_@yeadontt.demon.co.uk>
Source record: 159836

In article <4245p6$9ai@lyra.csx.cam.ac.uk>
pd@mole.bio.cam.ac.uk (Phillip Davey (Path)) said:-

>Has anyone got any comments about either the lighthouse tower case or the
>desktopper case for a falcon?
>I am looking for a new case, and these are the two choices I have found
>so far.
>Do these come with a power supply and/or keyboard?
>Are they worth the money?
>

AFAIK the Lighthouse and Desktopper don't contain a power supply. Myself
and a friend recently put my TT and his Falcon in bog standard PC tower cases.
There was a bit of metal cutting involved, but in the end it was worth it.

Phil
--

==========

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============ Phil Yeadon ====== phil@yeadontt.demon.co.uk ===========

3152. Re: STonX -- dumptos doesn't work

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <896096581wnr@jimbee.demon.co.uk>
Source record: 159837

In article: <DESNOGUE.95Aug30142454@alto.unice.fr> desnogue@unice.fr (Laurent.DESNOGUES) writes:

> TOS Start End
> < 1.6 $FC0000 $FEFFFF
> >= 1.6 $E00000 $E3FFFF
>
> Also note I don't think STonX has ever been tested with anything but
> TOS 2.06.

I thought 1.4 was E00000? Apparently not! :)

As for STONX, it has been tested with 1.6, 1.7 and 2.6. Admittedly 1.6/1.7 didnt work... :>

--Jim

3153. re: serialfix for magic ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2453rcain@nest.demon.co.uk>
Source record: 159838

```
On 31 Aug 95 wongck@ti.com wrote:
w> Scanning the MagiC doc in more detail review that I don't need serial
w> fix, but
w> it said that I can install HSMODA. Suppose to do some improvements. So
w> what the thinking on this ?

Errm...dunno the answer to your question but if you are not using SEMPER
mailer I wouldn't bother using HSMOD as the Magic serial stuff is OK. For
some reason SEMPER won't work without HSMOD being there though.

Roger
rcain@nest.demon.co.uk

--
```

3154. re: serialfix for magic ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2459rcain@nest.demon.co.uk>
Source record: 159839

```
On 31 Aug 95 alfasoldt@aol.com wrote:
>> : Does anyone know if I need SerialFix on MagiC ?
>> : I have HSModem installed but do I need the SerialFix program ?
>>
>> Nope. HS-Modem does everything..
a>
a> Ahem. MagiC does not need HSMODEM. MagiC's own TOS serial-port
a> routines were written with help from the HSMODEM author. MagiC's TOS
a> does not need such a patch.

Aha, thought so. BUT....if you are running the SEMPER mailer it seems to
INSIST on HSMODEM whether you've got Magic or not.

Roger
rcain@nest.demon.co.uk

--
```

3155. re: mouse in australia!

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2460rcain@nest.demon.co.uk>
Source record: 159840

On 31 Aug 95 smcgill@ozemail.com.au wrote:
s> I am in need of a new mouse or trackball for an Atari ST.
s> Does anybody know of a shop in Australia that sells them.

This is the second sick Australian mouse reported today! Is it the weather?

Roger
rcain@nest.demon.co.uk

--

3156. re: wanted : mouse

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2461rcain@nest.demon.co.uk>
Source record: 159841

On 31 Aug 95 s933380@yallara.cs.rmit.EDU.AU wrote:
s> Does anyone know where I can get another mouse for my
s> Atari 520STFM somewhere in Melbourne ? (As my current one is still
s> the first
s> is now it very bad shape)

Have you done all the normal maintenance? Cleaning its ball and rollers?

Sorry I can't suggest antipodean suppliers, though.

Roger
rcain@nest.demon.co.uk

--

3157. re: convert samples to .au format?

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2462dbrewood@nest.demon.co.uk>
Source record: 159842

In a message of 31 Aug 95 mppi76@cd4680fs.rrze.uni-erlangen.d (90:100/106) wrote to All :

m> Author: Harald Schoenfeld Address: mppi76@cd4680fs.rrze.uni-
m> erlangen.de
m> Get '525', that's a sound convert program with an easy to use user
m> interface. Version 2.11 even provides frequency conversion now.

I don't suppose it converts from the .WVE format as used on the Psion machines?

Daron - dbrewood@nest.demon.co.uk

--
I am the end of all your dreams.

--

3158. Re: Serialfix for MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <298_9508311927@genesplicer.org>
Source record: 159843

Re: _Serialfix for MagiC ??_, Al Fasoldt wrote to All on 30 Aug 95:

AF> No, William. MagiC's TOS is totally rewritten. And the impetus for
AF> MagiC in the first place was to clean up the @#$% serial routines.

Considering they used the HSModem routines, that doesn't make any sense. Why would they be motivated to write a new OS to fix serial problems, and then fix it with code that's already written and widely available as a patch? What would be the point?

* LED v1.31 * Freq ATARINET @ 1:209/745 and supplement your Atari diet!

3159. Re: Gem_Web.Lzh

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <42471l$clv@jazz.iinet.com.au>
Source record: 159844

Max Denebian (Max.Denebian%318@crystals.aloha.or.us) wrote:
: Has anyone used this program? How do you like it?

Is this a web browser ??? if so WHERE can it be found ???
Tried a few archie sites without finding a "match"

I'll try it if I can find it
Regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

3160. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <393_9509010053@genesplicer.org>
Source record: 159845

Re: _Falcon and 28.8 Modems_, Kim Andersen wrote to All on 29 Aug 95:

KA> I'm using a 28800 on my Falcon, and i have no problems at all. Use
KA> connect and set the port at 115000 baud, everything is working just
KA> fine.

STalker doesn't do 115200 yet. The best he can do is 38400. (STalker has higher speeds, but none in common with the Sportster.)

* LED v1.31 * Freq ATARINET @ 1:209/745 and supplement your Atari diet!

3161. Re: Gem_Web.Lzh

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: Max.Denebian%318@crystals.aloha.or.us
Message-ID: <efc_9508312211@crystals.aloha.or.us>
Source record: 159846

> Al Fasoldt (alfasoldt@aol.com) wrote:

Hi Al,

>> Has anyone used this program? How do you like it?
>
> I gave it a try, but I was rather disappointed. I tried several
> documents that I've stored on my HD that are linked (and worked with
> HTML_09); not only will Gem_Web not show a page as scrollable, but it
> won't jump to any of the links either.

I'm wondering if in it's present form if it is non functional and
non editable because the author wanted us to take a peak at it, or
mayby one has to register first? Not much documentation from the file
I saw.

Anyone know?

3162. [Q] Connecting Monitor on ATW 800

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: michi@pluto.ping.de
Message-ID: <I0C4BVE@pluto.ping.de>
Source record: 159847
Cross-posted to: comp.sys.transputer,comp.sys.atari.st

Hi,

I have a Atari Transputer Workstation ATW 800, board rev. 4.5.
I'd liked to connect my Multisync Monitor to the RGB-connector on the
ATW. I think, my monitor isn't able to sync-on-green, but the graphic-
adaptor of the ATW seems to have H-Sync and V-Sync.

Is there anybody who has already solved a similar problem? Who can help?

cu, michi
--
* | pluto: ATW 800 with 50 MHz PAK3 *
* Michael Plonus, 44143 Dortmund, Germany | on the IO-Host. Current *
* michi@pluto.ping.de | OS: Linux68k 0.9.10 *
* Michael_Plonus@do2.maus.ruhr.de | *

3163. Re: NOS unattended??

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <809834486_OASIS_@pwomar.demon.co.uk>
Source record: 159864

In article <809723676_OASIS_@xs4all.nl>
allmidd@xs4all.nl (Johan Middendorp) said:-

>Does anybody know a way to run NOS unattended? I want to start my ST with a
>clock, then start NOS automatically and instead of typing "Exit" let it exit by
>itself when mail etc has been fetched. How?
>
>Johan
It's a nice idea. I can only think of using a macro program so you can record it
all but it might be a bit tricky. If you have Tos 2.06 the assigning the program
to a function key and then running the Macro would make thinks easy, but the
problem is that there is no easy way to know when NOS has finished and tell the
Macro to close it unless you can find a macro system that allows simple
commands, if you find anything i'd love to know!

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3164. Mega STe System for sale

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <423323$fj8@bigboote.WPI.EDU>
Source record: 159865

Well, I may have found a Falcon I want, but i need to sell this system first so here goes:

Mega STe 4 (16 MHz) with internal 170 meg Hard Drive
Sc1224 color monitor
Math Coprocessor chip, not installed
Mouse and all system software
USRobotics 9600 baud external modem
1.44 Floppy drive upgrade

As you can imagine, quite a bit of software and programming manuals, etc included (A CRAP LOAD)

Will entertain offers starting at $750. If you would like more info let me know, but i would like to sell this soon. If you do not like my price, please keep it to yourself. I do believe it is fair and it is what i need, nothing more.

Thanks

rhett@wpi.wpi.edu

3165. Spectre etc.

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <4237o3$q1a@golem.wcc.govt.nz>
Source record: 159866

This morning I was told of someone giving away free an Atari system, consisting of Atari SM124 monitor, Spectre GCR cartridge, 1040STFM computer and Megafile-30 hard disk. Amazingly I beat everyone else to it, and all goes well except for one small problem.

The Spectre GCR comes with the software on the hard-disk and the cartridge. No manuals, and no proper Spectre GCR install or utilities disks. And, bigger problem, it's version 2 of the software.

Is there any kind soul out there who I might possibly be able to get copies of the v3.1 disks from? I know it's bordering on piracy, but 2 major problems prevent me from getting it otherwise. Gadgets by small no longer exists, so I can't get it from them. And, it's not as if the disk would be a lot of use without the cartridge.

It all goes, I just need the newer version of the software.... Now I'm running on a nice 4meg machine with color & mono' monitors, GCR, hard-disk etc. Just what I've been working on, a fully-upgraded 1040STe with all the extras, now I just need a PAK-030 :)

So, anyone out there able to help me out?

A listing of the key-commands would be good as well, all I can remember from the last time I had one (I only had 1meg, and it was too painful to use, so I sold it), is that Control Maps to the key with the squiggle on it, and Control+F1, F2 etc. forces a media change on the appropriate drive....

Help!

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400 Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

3166. WAV, wierd types?

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <42389g$q1a@golem.wcc.govt.nz>
Source record: 159867

I've been getting a few WAVe files from local BBS's lately, and I notice that some of them seem to be non-standard. I try playing them and they sound as if they're signed when they should be unsigned or vice versa, but changing the sign makes little difference. I can make out the sound behind a lot of static etc. But 525 gives me "Unsupported File Format" and sound-lab will try playing it, but Signed or Unsigned, it sounds a mess. But, for other WAV files, either program will deal with it quite happily. Any ideas? (The files don't appear to be compressed in any way, as having a look in the file itself, the headers seem to be as they should....) Is there more than one type of WAVe format? (Other than differing speeds?)

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400 Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

3167. Re: Lighthouse or desktopper users?

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: phodgkins@cix.compulink.co.uk
Message-ID: <DE6vEs.4JG@cix.compulink.co.uk>
Source record: 159868
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In message <4245p6$9ai@lyra.csx.cam.ac.uk>, pd@mole.bio.cam.ac.uk said:

>Has anyone got any comments about either the lighthouse tower case or the
>desktopper case for a falcon?

I have a Desktopper, it's a bit flimsy but there's lots of space inside, I have 3.5" IDE and PSU in it with easily enough space for a CDROM and possibly a 2nd drive. The front of the case has two plastic inserts whch need to be cut to make space for a drive which you need access to, such as a CD ROM - a bit cheap and tacky looking.

You will need Freekeys to go with it, this takes
your keyboard out from the Falcon (or ST) and puts it in a new case. The
cost from Sys Sol last time I looked was £100 for both.

There are some hidden extras, you can mount the power switch and reset
button at the front for another £15 and the SCSI kit is even more.

I don't know about the Lighthouse case, but I should give Sys Sol a list of your requirments and ask for a quote for both cases.

The other option is to get a PC tower case and adapt it.

Phil.

3168. Lighthouse or desktopper users?

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: pd@mole.bio.cam.ac.uk
Message-ID: <4245p6$9ai@lyra.csx.cam.ac.uk>
Source record: 159869
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Has anyone got any comments about either the lighthouse tower case or the
desktopper case for a falcon?
I am looking for a new case, and these are the two choices I have found
so far.
Do these come with a power supply and/or keyboard?
Are they worth the money?

Thanks for any help,
Phil
--
[E-mail pd@mole.bio.cam.ac.uk]

Love your enemies: they'll go crazy trying to figure out what you're up to.

3169. Comms prg for MagiC

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.256.00086A17@ti.com>
Source record: 159870

Here's another question on MagiC. Started to use MagiC since my TEC board decided to go on a journey of no return.

Is there a good _ANSI_emulating comms program which works for MagiC ?
I tried Connect but I am not satisfy with it, it's a far from ANSITERM in terms of the colour. (Connect have lots of niffy stuff but I want the colours)

Isn't there a 16 colour ANSI comms program like ANSITERM which works on MagiC?
ANSITERM works in single mode but doesn't release back memory to the kernel, and spawning Starfall's XYZ.PRG Zmodem xfer program from ANISTERM does not work.

So in a nutshell... what are the recommendations for 16 colour ANSI comms and Zmodem xfer prg for MagiC ?

Regards
William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Magic2.01/EASE
ProbeHouse Software developer | ||| &
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

3170. Re: Serialfix for MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.257.00089DD0@ti.com>
Source record: 159871

In article <42285o$pin@newsbf02.news.aol.com> alfasoldt@aol.com (Al Fasoldt) writes:

Scanning the MagiC doc in more detail review that I don't need serial fix, but
it said that I can install HSMODA. Suppose to do some improvements. So what
the thinking on this ?

Regards
William
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Magic2.01/EASE
ProbeHouse Software developer | ||| &
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

3171. Re: >>> Gastiner Hard Drive SCSI ID Question <<<

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: "J.D.Coleman" <J.D.Coleman@ncl.ac.uk>
Message-ID: <423tpq$pnn@whitbeck.ncl.ac.uk>
Source record: 159872

C:WINSOCKKA9QSPOOLMAIL (robert@hipovert.demon.co.uk) wrote:

: I have two 50meg Gastiner SCSI hard disks for my Atari STE. Each
: has a controller built in. To link both to my Atari at the same time,
: I need to change the SCSI ID of one of the drives. Does anybody know
: how to do this? I have read the manuals and it says "just change the
: jumper leads inside the drive". I have opened up one of the drives and
: found no leads to change!!

There should be a set of SCSI id jumpers on the back or bottom of the drive.
They are usually on the back next to the SCSI connector :

```
_____________________________ __________
::::: |:::::::::::::::::::::::::::::| | * * * * |
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~ `~~~~~~~~~'
Jumpers SCSI connector Power
```

There are 3 jumpers to set the SCSI id in the range 0 to 7. They work as
bits with values 1, 2 and 4. The usual setting is all open, SCSI id 0.
If you want :

SCSI id Jumpers to make
0 -
1 1
2 2
3 1, 2
4 3
5 1, 3
6 2, 3
7 1, 2, 3

If there are more than 3 jumper pins next to the SCSI connector, you will
have to work out which are the SCSI id ones. If it is a Seagate drive, I
think there are 5 connectors, with the outermost three being id1, id2, id3.
There might even be text on the board next to the jumpers.

The machine will boot off the drive with the lowest id, so set your second
drive to (say) 1. If you are using AHDI, you must set the id's to 0 and 1,
as AHDI looks for devices starting at id 0 and then stops if there is an
id with no device.

J

--
Core files are like Aero bars, you see.

3172. Re: ST Ram Doubler...do they exist?

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <423ue4$app@m1.cs.man.ac.uk>
Source record: 159873

In article <ftn_2.203.203.15$fidonet.org_304309eb_Tom.Thomason@fpc.ct.se>,
tom.thomason@fpc.ct.se (Tom Thomason) writes:
> I may be mistaken as to your meaning concerning what you're calling a "RAM
> doubler" above BUT, there's a board available from Marpet in the UK which
> allows the RAM in Mega ST's and standard STe's (they weren't sure about MSTe
> compatibility) to a total of 12MB. The card uses the original 4MB of SIMMs plus
> 8MB of it's own.

I'm pretty sure there was a MegaSTe-specific version of this, because it requires
TOS 2.06 (standard in most MegaSTe machines) and I remember contemplating buying
one when it first came out, but... ah, the price!!!

S.Lai

3173. Re: Atari Corp

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: avsec@westminster.ac.uk
Message-ID: <DE64Fp.Kpt@westminster.ac.uk>
Source record: 159874

Andrew Hague (andrew@minster.york.ac.uk) wrote:

: : > I have made a high level (source) debugger for the Lattice-C 5.6 and

: I have Lattice-C 5.6 and this source level debugger sounds interesting to me
: also. I'll take a copy and test it out for you :-)

No, hands off! I wanna test it!
(Let us know when you get it Danny! 8-)

Phil.

--
/*--*/
Phil Shore - email: avsec@wmin.ac.uk or shore@bbsrc.ac.uk

Atari Falcon030 4mb/120HD/FPU

3174. WANTED : mouse

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: s933380@yallara.cs.rmit.EDU.AU
Message-ID: <423nfj$su4@goanna.cs.rmit.edu.au>
Source record: 159875

Does anyone know where I can get another mouse for my
Atari 520STFM somewhere in Melbourne ? (As my current one is still the first
is now it very bad shape)

Thanks in advance.

Karl Punt
s933380@yallara.cs.rmit.edu.au

3175. Photochrome

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <424198$bdo@m1.cs.man.ac.uk>
Source record: 159876

Is anyone doing anything good with this? It seems like Douglas Little
is too busy beavering away on awesome Falcon stuff to cater for us
poor ones with STs. I think the STe could do with a 'loadsacolour'
paint program and Photochrome is the standard to do it with. It's
a waste of potential, anyone agree? I still use Neochrome for rough outline
work, and Spectrum 512 to add a dash of colour/photo retouching but that
package is soooo slow and crashes on a MegaSTe (just press a key!) and
has sync problems and lots of other quirks... aaarrgh! I dream of a
modern-day Spectrum 512 using Photochrome.

S.Lai

3176. IDE-Harddisc problem

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: Matthias Helge Hennig <hennimba@rz.ruhr-uni-bochum.de>
Message-ID: <Pine.HPP.3.91.950831121101.29084A-100000@hp138.rz.ruhr-uni-bochum.de>
Source record: 159877

Hi everyone!

I have connected a Western Digital IDE-Harddrive (AC2850RTL, 850 MB) to
my Falcon, but the AHDI-driver does not respond. Is there any alternative
driver that supports this drive?

Bye, Matthias...

3177. Wanted : Chuckie Egg

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: buxmjp@zippy.dct.ac.uk
Message-ID: <1995Aug31.112541.20173@zippy.dct.ac.uk>
Source record: 159878

If anyone out there has Chuckie Egg (of any edition) for the ST I would appreciate a copy, what you get back is entirely negotiable. I know it did exist, but it is severely ancient.

I don't care if it is a pirate copy, or if you blow me out for being a pirate. The company that produced it seem to have disappeared many years ago, and I can't find anyone to sell me a legitimate copy (though if you have one, mail me) so no one is losing out. Also, any other classic BBC games (games that appeared on both BBC and ST, rather than clones of the game type) would be much appreciated.

Reply only through email please

the hatter

3178. Re: Convert samples to .au format?

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <42442b$60e@cd4680fs.rrze.uni-erlangen.de>
Source record: 159879

Get '525', that's a sound convert program with an easy to use user
interface. Version 2.11 even provides frequency conversion now.

--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united

3179. Q: SM124 adjustments?

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9508310147542743@muskrat.com>
Source record: 159880

That is the normal viewing area for that monitor, do anything to it
and you'll blow it!

... "Tell me about it." - Sinclair

___ Mountain Reader II - #Demo 001

3180. Shielding in a Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9508310147542744@muskrat.com>
Source record: 159881

Cops can't do much about hi powered cb radios and the fcc doesn't realy care anymore. I turn on mine and hear lots of hi powered ones across the nation as well as here.

... "Something I can do for you, Ambassador?" - Garibaldi
___ Mountain Reader II - #Demo 001

3181. MegaSTE/TT Keyboard wante

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9508310147542745@muskrat.com>
Source record: 159882

I've got an Amiga PC keyboard!

... What DID happen to Babylon 4, anyway?
___ Mountain Reader II - #Demo 001

3182. Dallas Atari show (re

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9508310147542746@muskrat.com>
Source record: 159883

S > Hey... I'M on ISIS node 56! Why you little @#$@#$%@#^(^&!!!!!

It's a wonder the sysop of that node lets you onto the I-nets,
where you might see some opions which he would not agree with! Good
thing about the I-nets, he can't kick a node out of it because he
doesn't agree with the sysop. Node 56 is about worthless as can be.
My node has been in ISIS for almost 4 to 5 years now. I heard he
realy got pissed off when he wasn't made the Nat.Con. for ISIS too.

Black Hole BBS 808-696-7763 14.4kb ISIS Node 11 Major Astronomy BBS
of Hawaii.

... "Ivanova will rip your lungs out." - Ivanova
___ Mountain Reader II - #Demo 001

3183. Re: Soft-PC

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <424bm5$eh9@newsbf02.news.aol.com>
Source record: 159884

In article <4224mi$951@wn1.sci.kun.nl>, sanders@sci.kun.nl (Sander Stoks) writes:

>I haven't tried Windows (I won't) but it could run, perhaps. What it >is good for? For fun, and for running PC programs that don't exist in >an Atari version.

It should be possible to run Windows 3.0 in standard mode via SoftPC. You can't run Windows 3.1 or 3.11 because SoftPC does not supply any extended memory (even in simulated form), and Windows 3.1 and 3.11 require at least 200+k of extended memory to run.

Al

3184. MOUSE in Australia!

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: smcgill@ozemail.com.au
Message-ID: <424d1l$cus@oznet07.ozemail.com.au>
Source record: 159885

I am in need of a new mouse or trackball for an Atari ST.
Does anybody know of a shop in Australia that sells them.

Thanks.
You can reply to smcgill@ozemail.com.au if you like.

3185. To TOS, or not to TOS

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: troyc@bnr.ca
Message-ID: <424e3s$g2e@batph8.bnr.ca>
Source record: 159886

Since everyone on this group seems to be so fired up about piracy,
then here is a question for all the ethics experts out there:

I have a TOS.IMG file. I dumped this from my own MegaSTe. I use it for
my own personal enjoyment of STonX with my HP workstation here at work.
While some may argue that dumping my TOS was a violation of something, I
don't have a problem with it since this is for my own personal use.

Now, here is the question:

Someone with a different TOS (particularly a Falcon) has asked to "borrow"
my TOS image to use with STonX. I guess the thinking is that since the
person already owns an Atari computer, then that person should have access
to this TOS version, especially since it is a "lower" version that the one
being used in the Falcon.

My arguement would be that in spite of the above arguement, TOS 2.06 is
still being sold by third party vendors. Giving this person a TOS.IMG file
would be violating copyright laws and esentially taking money from the third
party vendors. After all, you are paying your $70 in part to buy the code,
as well as the EPROMS and the "labor" of burning them.

So, to summarize the question: would you give a TOS.IMG to this person?

Replies posted here would be greater appreciated by the public than a personal
email response.

Bell-Northern Research Troy Carpenter Atlanta, Georgia
troyc@bnr.ca I speak for myself, not BNR
"You're so open minded that your brain leaked out" - Steve Taylor
>>>>>>>>>>>>>>>>>> The best thing in life costs exactly that <<<<<<<<<<<<<<

3186. Re: Gem_Web.Lzh

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: fvuotto@laplaza.taos.nm.us
Message-ID: <424hjr$lca@laplaza.taos.nm.us>
Source record: 159887

Couldn't get it to work at all.

Frank /~ fvuotto@laplaza.taos.nm.us
F10 Software @/ GEnie F.VUOTTO

3187. Re: Help needed: Atari disks on Macintosh

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <424jul$ihb@news.duke.edu>
Source record: 159888

No problem if you use PCExchange with 7.5 and 1.4 MB Dos compatible disks or 720 K DOS compatible disks. I do this all the time.

Or: how's about MagicMac ? I have it running on my PB. No problem eg even to mount a syquest which is Ahdi formatted.

Thomas

Bert Spin (bspin@iaehv.nl) wrote:

: Sometimes I have to transport data from my old and still useful Atari to
: my Macintosh. It worked pretty well, until after installing sys 7.5,
: Apple File Exchange did not to run anymore. This was the only program I
: could find that could to the proper conversion. Now I have to reinstall
: sys 7.1 every time to read a Atari disk. Is this a common problem? Is
: there another way to get data from Atari to Macintosh?

: TIA

: Bert

: --
: Bert Spin | Eindhoven (NL)
: Illustrator | Voice & Fax +31 40 481936
: --

3188. Re: Gem_Web.Lzh

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: thoth@vircom.com
Message-ID: <4246jo$83o@news.wisenet.com>
Source record: 159889

Al Fasoldt (alfasoldt@aol.com) wrote:

> >Has anyone used this program? How do you like it?

I gave it a try, but I was rather disappointed. I tried several documents
that I've stored on my HD that are linked (and worked with HTML_09); not
only will Gem_Web not show a page as scrollable, but it won't jump to any of
the links either.

Jeff

--
```
================================================================================
][:-)][ From the Realm of the Dead... ][:-)][
][:-9][ THOTH ][:-9][
][8-I][ Jeff Boman thoth@vircom.com ][*-I][
================================================================================
```

3189. [FS] portfolio palmtop

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: damms002@acpub.duke.edu
Message-ID: <424kca$ihb@news.duke.edu>
Source record: 159890

I switched to the Newton so I have no use for my portfolio anymore.

It comes with 64 kb memory card, parallel interface and Folio Talk, a software to easily exchange information between ST/STE/TT and Portfolio. You can basically browse through the directorys of the Portfolio in a window as you could do with an external harddrive. The software to connect to the PC is also included.

I could throw in the German manual and a power supply for 220 V.
You could use the powersupply with a converter available in most travel and luggage stores everywere.

Offers please to my Email account

Thomas Damms
damms002@acpub.duke.edu

3190. Re: Wich type drive in Megafile 30?

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: diehl@wink.io.org
Message-ID: <424kse$bnj@ionews.io.org>
Source record: 159891

Robert Wills (cj439@FreeNet.Carleton.CA) wrote:
: Which type drive mechanism did Atari use in the Megafile 30?
: (MFM, RLL, IDE, SCSI?) I have outgown 30 Megs, and am wondering
: if I can put another drive in beside or instead of, the 30.
: In case they used different types, how can I tell the difference
: in one type and another?

It's RLL. Most Megafile 30s use Segate ST225R mechanisms, though older models might house a Miniscribe. You could upgrade to a larger mechanism - I did, but in my case it requqired a new case (5.25" FH mech) and a new power supply (50W wasn't enough to drive it).

: By the way, thanks for the several answers to my TOS question.

: --
: Songshop Musical Productions
: Box 266, Shawville, Quebec
: J0X 2Y0 (819) 647-6022

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

3191. Re: Atari Corp

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: andrew@minster.york.ac.uk
Message-ID: <809858158.0@cs.york.ac.uk>
Source record: 159892

Roland Givan (rgivan@cix.compulink.co.uk) wrote:
: In message <41v6sf$gb7@euas20.eua.ericsson.se>, konjagr@eua.ericsson.se
: said:

: > I have made a high level (source) debugger for the Lattice-C 5.6 and
: > I can send it to you (or to anyone), but I don't know any good place
: > to send it to. Anyone interested ?

: Sounds interesting. I have LC 5.5.X - would it work with that also?

I have Lattice-C 5.6 and this source level debugger sounds interesting to me
also. I'll take a copy and test it out for you :-)

--
Andrew Hague -- Madly writing my D.Phil thesis - (Computers and Education)
Department of Computer Science, University of York, YORK, England. YO1 5DD
Tel: (+44/0)1904 432762 E-MAIL: andrew@minster.york.ac.uk
http://www.cs.york.ac.uk/~andrew/ (including Atari Jaguar pages)
Impending "Games Design Researcher" (start on October 2nd 1995)

3192. Re: Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: s925799@mailserv.cuhk.hk
Message-ID: <423ske$ohk@hpg30a.csc.cuhk.hk>
Source record: 159893

>Has ANYONE in this newsgroup tested a ZIP Drive together with an Atari
>computer yet?

Yes.
I have it with my Falcon TOS4.04, 16meg ram and ICD Pro SCSI 6.5.5.
It works just fine.
It functions just like a floppy. You can remove and replace the Zip
disk at any time.
Though without the latest driver, one cannot:
Use password,
Adjust the auto sleep time, etc.

3193. Re: Home Page Editor

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: dferran@crash.cts.com
Message-ID: <DE5tH7.9ss@crash.cts.com>
Source record: 159894
Body handling: HTML body converted to readable text

Hi, Chris!

Web Page Creation

Available Software

Just about any text editor will do the trick, whether it's
MicroEMACS, Tempus, or even PICO (used for this web
document).

Available Instruction

An excellent introduction is the straightforward and somewhat
irreverent Teach Yourself Web Publishing With HTML In A Week
by Laura Lemay. From Sams Publishing, it will cost US$25.00.

ISBN 0-672-30667-0

Good luck and have fun!

George Crissman dferran@ferran.com

Chris Cracknell (ad329@freenet.hamilton.on.ca) wrote:
: Can anyone recommend a PD or Shareware programme for the ST that'll allow
: me to create a Web Home Page (I guess I'm looking for a HTML editor)?
:
: Thanks
: CRACKERS

3194. Re: POV and CYBERstuff?

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <424qgg$g9a@ccshst05.cs.uoguelph.ca>
Source record: 159895

Robert Coleman (robert@informix.com) wrote:
: For folks who have used the CYBER series of 3D CAD/Animation
: software...
Not me :(
: I have Persistance of Vision, both at home and at work, and I'd
: like to import some of the objects I've made with CYBERSCULPT into POV.
: POV can't import this stuff directly, but can as a RAW file...which would
: be an ascii listing of all the triangles that make up the object, described
: by listing each vertex of each triangle.
[...]
There is a program on atari.archive, named c3d2raw.zoo, in the Graphics
directory that claims to do what you wish. I haven't used it myself
(note to self: must get POV up and running), though, so you'll have to
see for yourself...

Theo

3195. A man in need of VDI/AES bookies!

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: udem148@bay.cc.kcl.ac.uk
Message-ID: <1995Aug31.182320.9515@alder.cc.kcl.ac.uk>
Source record: 159896

I have aquired Heat and Serve Sozobon quite a while back, and also used
a Graphics lib with basic functions compatible with Turbo C, which allows
my C progs to be easily portable between PC's and my ST.
However, since I needed to increase the fp precision to IEEE double 64 bit
catered for in SozobonX the graphics lib cannot be linked since it requires the
old fplib of H'n Serve (old Sozo fplib20) which allows only 32 bit fp.
I have still not got to grips with the basics of assembly coding and
so haven't found an quick and easy solution to the prob. The best option open
would be to use AES/VDI libs with the necessary graphics functions. However,
within the Sozobon Docs it points, for a complete description of AES/VDI
functions, to GEM: The Programmers Guide Vol 2: VDI interface + vol 3 for AES.

Anyone know where I could get my hands on this ?

Thanks much in advance.

-Alastair MacLeod-
-udem148@bay.cc.kcl.ac.uk-

3196. Re: A man in need of VDI/AES bookies!

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: rm03@ic.ac.uk
Message-ID: <424tuu$23h@oban.cc.ic.ac.uk>
Source record: 159897
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

in article <1995Aug31.182320.9515@alder.cc.kcl.ac.uk>,
udem148@bay.cc.kcl.ac.uk wrote:
[...]
>would be to use AES/VDI libs with the necessary graphics functions. However,
>within the Sozobon Docs it points, for a complete description of AES/VDI
>functions, to GEM: The Programmers Guide Vol 2: VDI interface + vol 3 for AES.
> Anyone know where I could get my hands on this ?

I don't know of those two books: It may refer to the `Compute' GEM guides,
which are very good (lots of examples), but I think no longer available.

Probably your best bet is `The Atari Compendium' by Sanders, which has
lots of other extremely useful stuff in it, as well as AES & VDI (it's also
up to date on GDOS, etc.). In the UK, it should still be available from
HiSoft.

Both ST Applications and ST Review magazines ran series a while ago which
introduced the basics of GEM programming. You may be able to get back
copies. The ST Applications `Programmer's Forum' pages occasionally print
whole listings of simple GEM programs, which you should be able to pick up
a lot on.

On the net, there is the `Professional GEM' series of articles by Tim Oren.
They are good, but a little dated now. Available on atari.archive in a
number of different formats.

Failing all those, I have an extremely bad book, the Abacus GEM programmers
guide. I would give it away, except that it has so many typos and outright
mistakes in it, I wouldn't want anyone to learn GEM programming that way.

-- Robert Mellish (YSFC #20) rm03@ic.ac.uk
`Like, I don't dig the part-time job thing, Moondoggie.'
`Tough Cahoonies, Babsie!'

3197. Re: ST Ram Doubler...do they exist?

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199508311732.AA00189@moroder.demon.co.uk>
Source record: 159898

In a recent article, tom.thomason@fpc.ct.se (Tom Thomason) wrote:
>there's a board available from Marpet in the UK which allows the RAM in
>Mega ST's and standard STe's (they weren't sure about MSTe compatibility)
>to a total of 12MB.

Doesn't software have to be written to be explicitly aware of the extra
memory? As far as I know, only a limited number of packages support it.

Stephen
--
Talking to a girl on the south coast of France
She was on an 18-30 but I still took a chance
ro tr @m od .d on o. Then on that last night, 'neath the stars in Marseille
bo on or er em .c uk She said that Robin Askwith was.. funny

3198. wanted:Atari computer/good price

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: gary@core.symnet.net
Message-ID: <4253di$9mj@tempest.symnet.net>
Source record: 159899

Want to buy an atari computer system for a good price. Want the cpu,mouse,
harddrive and color monitor. Must be reasonable price and in good condition.
Please leave me a message here or contact me...David...davidtalkn@aol.com
or leave me a message with friend Gary..he will return all replys to me too.
Thanks....David

--
BE GRATEFUL! At least you didn't re-incarnate as a tree!!

3199. Re: x/ymodem problem with uniterm

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: boyd@zeno.math.fsu.edu
Message-ID: <4253c9$4hn@news.fsu.edu>
Source record: 159900

Silvio Hrabar ZVFT (shrabar@zea.cc.fer.hr) wrote:
> Some times ago (about month) i found some articles on this group which
> claimed that UNITERM is one of the best VT100 emulators available. I
> got it and I am generaly satisfied. But I have problem with file transfer:
> xmodem and ymodem work correct for download (UNIX host to ST) but sending files
> in oposite direction does not work. After several errors and retries UNITERM
> reports :No acknowl. of sector. At UNIX side situation is very strange:
> the host received file (but with several escape characters at the beginig
> and the end of each line), but it is received as COMMAND instead as file.
> I will be very grateful if someone can help me!

This is typical of a flow control problem. Make sure you have hardware
(RTS/CTS) flow control selected, and software (XON/XOFF) flow control turned
off. Also, check your modem manual, and make sure its default settings are
such that hardware flow control will work.

It is relatively easy to get and external zmodem package to work with Uniterm.
All you need are a couple of small macros.

--
****
* Mickey Boyd * Office Phone: (904)644-7167 *
* Systems Administrator * Digital Pager: (904)657-6425 *
* Florida State University * FAX: (904)644-4053 *
* Mathematics Department * http://www.math.fsu.edu/~boyd *
****

3200. Re: MasterSound trouble...

Newsgroup: comp.sys.atari.st
Date: 1995-08-31 00:00:00 UTC
From: ppp435@news.salford.ac.uk
Message-ID: <ppp435.55.0@news.salford.ac.uk>
Source record: 159901

In article <809372132_OASIS_@whalley.demon.co.uk> john@whalley.demon.co.uk (John Whalley) writes:
>Subject: Re: MasterSound trouble...
>From: john@whalley.demon.co.uk (John Whalley)
>Date: Fri, 25 Aug 95 17:35:32 GMT
> In article <ppp435.52.0@news.salford.ac.uk>
> ppp435@news.salford.ac.uk (G.R.GREENWAY) said:-

<snip>

>>usually only got access to my old SM124. The software only works in low res, >>but none of the color emulators I have seem to work after I installed the >>RAM upgrade. Are there any emulators that can do this or is there some P.D. >>around that can use the cartridge ?
>> Thanks,
>> Giles.
>
>If you have one of the copies of the Replay software given away on
>coverdisks by ST Format or ST Review (possibly both), I think you'll
>find it works OK. Seemed to when I tried it out of curiosity, though I
>didn't test it for any great length of time.
>
I'll try, but I thought replay worked through the centronics port.
We'll see...
Giles.

3201. vga-card for mega ste? and more than 4mb ram?

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: Jan Dooms <jandooms@tornado.be>
Message-ID: <427pit$c7c@tornix.tornado.be>
Source record: 159702

VME vga card for ATARI MEGA STE???
How am I gonna do that, I allready have a card but it is ISA, are there other ways to fit it into my computer? And what about the software? NVDI et4000 or some shareware? Or is it really necessary that I buy the VME card and NVDI et4000 from ACN in Holland? That would be than about $300... a little expensive, than I'll better wait for the mighty ATARI MICROBOX wich has the best specifications I have ever seen!!!
And my memory, can I put normal 30 pins simms into the sockets or do I need to by simms "specialy" made for that computer. For the moment I have simms 4x1MB but I want to change them with 2x4MB can I just do that?

3202. Re: Serialfix for MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <985_9509011630@genesplicer.org>
Source record: 159703

Re: _Serialfix for MagiC ??_, Al Fasoldt wrote to All on 01 Sep 95:

AF> 2B didn't use HSMODEM's routines as a patch. They used HSMODEM's method
AF> of doing block I/O.

I see. I sit corrected. :^)

* LED v1.31 * Join AtariNet - Stay Informed - Freq ATARINET @ 1:209/745!

3203. 1040STfm For Sale in Canada

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: ash@muskoka.com
Message-ID: <427qup$2sc@blue.muskoka.com>
Source record: 159704

I have an Atari 1040STfm with 1mg. RAM and a SC1224 colour
monitor for sale in southern Ontario. Asking $200Cnd OBO.
e-mail me at: ash@muskoka.com

<427qup$2sc@blue.muskoka.com>

3204. Starting a new Atari shop in Belgium...

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: Jan Dooms <jandooms@tornado.be>
Message-ID: <427r1v$caq@tornix.tornado.be>
Source record: 159705

Hi,

What would all of you think of that, starting a new atari
shop in Belgium?
My computer dealer (ibm compatibles) and I are discussing it,
beacause we had a shop like that a while ago, but it is not
there anymore, so there are many people here who have an atari,
and there is also an atari club in our town. And I am very high
in atari, so reasons enough to do so, not?
Any comment is allways welcom!!!

Greetings, Jan Dooms.(jandooms@tornado.be)

3205. Re: Falcon + S/W for sale (US)

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: Richard Grable <richie@wolfenet.com>
Message-ID: <4283d4$8vb@news1.wolfe.net>
Source record: 159706

renfro@bnr.ca (Randy Hoekstra) wrote:
>
>Atari Falcon030 with 4 Meg ram & 84 Meg HD.
>
>Includes all the S/W that came with US Falcons
>(Atari Works, D2D, AFM, etc.), VGA adaptor plug,

>I'll include a SCSI 2 cable for hook-up to
>external SCSI devices.
>
>Approx. 2 years old, in perfect condition.
>
>Asking $750.00 USD including shipping.

Have been looking for a Falcon and this would save me the trouble of converting the bbs over to a Mac. You can contact me on Genie as RGRABLE or voice (509)966-7343 PDT. Or email me your voice number and I'll give you a call.

3206. Re: The new bumper ST Format

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199509012350.AA00200@moroder.demon.co.uk>
Source record: 159707

In a recent article, rji@cheetah.inmos.co.uk (Richard Ingram) wrote:
>You call it a bumper issue - I call it a sad sarcastic joke, for 4.75 or
>was it 4.95 you get the thinnest computer mag EVER !!

When I said "bumper", I was being ironic. It was #4.25, although not far along the shelf was a somewhat more substantial PC Format with three cover disks and a #4.75 price tag (or was it #4.50?). I guess Future don't believe in cross-subsidisation.

Stephen
--
Talking to a girl on the south coast of France
She was on an 18-30 but I still took a chance
ro tr @m od .d on o. Then on that last night, 'neath the stars in Marseille
bo on or er em .c uk She said that Robin Askwith was.. funny

3207. Ann: Mnilu Tranquil

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: jib@login
Message-ID: <42800a$dr0@login.bigblue.no>
Source record: 159708
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

```
S T e c t r e
presents

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// // // // // ////// //////

T r a n q u i l

Welocme to Mnilu . .... Now at least Mnilu Tranquil ,GFA BASIC
'Compiler' is here for all you GFA BASIC coders. It's not the
official GFA compiler ,and nor can it replace the official compiler,
but it will enable everyone without a Compiler to turn their .BAS or .GFA
files into stand-alone .PRG files.

Mnilu Tranquil can be considerd the 'second' version of Mnilu.
It is by no mean the 'old' Mnilu with added support for GFA BASIC 3.5E,
but the GFA v2 compiler part has also had a _huge_ face lift.

Fully compitable with most GFA BASIC (v2 or v3.5e) files.

Mnilu Tranquil will soon be avaliable from the major Atari ftp-sites.
Or email to get back a UUEcoded version.

Please note that Mnilu Tranquil is postcardware.

--
___ __ ___ __ __ ___ _ __ ___________________________________
\ /_ / /_ / / / ) /_ -=> Jabran Akhtar <=- /////
\\ __/ / /_ \_ / / \ /_ ///
\\\_________________________________ jib@login.bigblue.no ____//
```

3208. Give your IBM the Look and Feel of an Atari ST for $45!

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DE7A4o.DGs@freenet.carleton.ca>
Source record: 159752

I have several complete copies of GEM version 3 (the last release
for IBM), together with a copy of GEM draw for sale for only $45
(all original/ licenced, with manuals, packaging, etc). This
software runs on any IBM compatible (XT up to a Pentium) and
gets along with any DOS above 3.1.

With GEM installed, you IBM suddenly takes-on the personality
of an Atari ST, but runs all of your favorite DOS programs from
a hassle-free desktop environment (one familiar to any ST Atari
user). You can format disks (even the 1.44 variety), run your
CD ROM, copy files, launch applications, etc. just as you would
on an ST (it even provides support for desktop accessories,
several of which are included in the package.

In addition to running all DOS applications (even those which can't
be run from within Windoze or DOS Shell, this software allows you
run dozens of IBM-native GEM applications (including recent
releases of Ventura; a DTP package rivaling Calamus, Page Streamer
Caligrapher, Payprus, etc.). The IBM GEM desktop can even be
loaded into high memory on 386 machines (using DOS 6.X's MEMMAKER)
so that GEM uses no conventional memory. GEM for IBM can even be run
in an IBM window (serving as a much better file manager than the
one supplied with Windoze). This capability means that you can
also multitask IBM-native GEM applications (GEM draw, Ventura, etc.)
along-side windows and DOS aplications, running concurrently).
one supplied with Windoze). This capability means that you can
also multitask IBM-native GEM applications (GEM draw, Ventura, etc.)
along-side windows and DOS aplications, running concurrently).

GEM was originally written in the earlier 1980's for IBM and was
subsequently recoded for the Atari (this explains the high common-
ality betwwen the Atari and IBM versions). In the IBM environment
it didn't get its break (due to the market advantages enjoyed by
Microsoft). However, newer versions of DOS have breathed new life
into GEM for IBM and this handy desktop seems to be just hitting its
stride, running today's much more powerful DOS applications and taking
advantage of the better memory management capablities of newer DOS
versions (GEM for IBM sits on top of DOS, just as GEM for the ST
sits on top of TOS).

No, GEM for IBM won't run ST applications (get the unrelated GEMULATOR
if you want to do that). GEM for IBM isn't emulating anything. Its
just running DOS and IBM-native applications from a much more user
friendly interface; in my opinion the best interface availible to
any IBM user.

Version 3 (dated 1990) will work with your VGA/ SVGA monitor and virtually any mouse you are using. I have only three copies of this excellent desktop (including GEM Draw and related desk accesory package) available for sale at $45. First come first served.

Keith Murchison
(613) 727-0536 days (613) 225-9643 some evgs.
cb092@freenet.carleton.ca

3209. Adding 500MB Seagate 3600N to MegaSTE

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: gcarter@promega.com
Message-ID: <4279cl$hfp@homer.alpha.net>
Source record: 159753
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi,

Well, I decided I am going to setup a BBS with my MegaSTE with
version 2.05 of TOS, that has UUCP internet ability. Only thing is I
have the Atari HDX V5.0 program, which doesn't seem to recognize the
Seagate drive I put onto it.
(It came out of my Macintosh Q840AV).

My MegaSTE is a very capable machine and I still enjoy programming
it. So I want it to do something. :)

Does anyone know how to format, partition and install this 500MB
monster on my MegaSTE. I try the AHDI.PRG program, but it won't
acknowledge that a drive is there.

Gregory Carter | "I'm a stranger in a
strange
Unix Network Administrator (Among other things) | land...All alone I
stand...
Promega Corporation | on the outside
look'in in."
gcarter@promega.com (aka root@promega.com) | -Eddie Money

3210. Re: Adding 500MB Seagate 3600N to MegaSTE

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: Jan Dooms <jandooms@tornado.be>
Message-ID: <427ql5$c7c@tornix.tornado.be>
Source record: 159754
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello,

Have you already tried the program HD PLUS 6.0f from
the German company Eickmann? It is a great program to
handle scsi, and other. You can make partitions almost
as big as you want. I have it also for my mega ste with
only a 105 mb scsi but it works really good.
I hope you can do something with this information.

greetings, Jan Dooms.(jandooms@tornado.be)

3211. Re: Adding 500MB Seagate 3600N to MegaSTE

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: Jan Dooms <jandooms@tornado.be>
Message-ID: <427ql6$cal@tornix.tornado.be>
Source record: 159755
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello,

Have you already tried the program HD PLUS 6.0f from
the German company Eickmann? It is a great program to
handle scsi, and other. You can make partitions almost
as big as you want. I have it also for my mega ste with
only a 105 mb scsi but it works really good.
I hope you can do something with this information.

greetings, Jan Dooms.(jandooms@tornado.be)

3212. Offline reader?

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <809946368.714@mbha.demon.co.uk>
Source record: 159756

Can anyone tell me if there is an offline reader I can use in conjunction with NOS or Oasis. Ideally I would want it to do the same as FreeAgent for the PC, that is download all subscribed newsgroup headers, then be able to mark them for subsequent body retrieval at a later session. Anyone got any ideas?

Thanks in advance

dave

- Wizzo -

3213. v23INF4: Introduction to comp.binaries.atari.st

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <DE8A0s.FoF@cwi.nl>
Source record: 159757
Cross-posted to: comp.binaries.atari.st,comp.sys.atari.st

Submitted-by: avg@cwi.nl (Annius Groenink)
Posting-number: Volume 23, Info 4

This article is posted twice a month. It gives a short introduction to comp.binaries.atari.st and describes how to submit binaries to the group.

I am always looking for suggestions on how to improve the usefulness of the newsgroup, and can be contacted at the following internet address:

avg@cwi.nl

Annius Groenink, Moderator.

ABOUT comp.binaries.atari.st

The moderated usenet group comp.binaries.atari.st contains publications or announcements of binary packages for Atari TOS computers. The publications on comp.binaries.atari.st may be freely distributed as long as no modifications are made to the packages. The packages may contain public domain software, shareware or demos of commercial programs.

THIS IS A MODERATED GROUP. YOU CANNOT POST TO IT BY YOURSELF. Read the instructions below for submitting material intended for publication on comp.binaries.atari.st.

SUBMITTING BINARIES FOR PUBLICATION

Items intended for posting or queries and problem notes should be sent to avg@cwi.nl. If you are on a UUCP-only site, you can send them to uunet!cwi.nl!avg. Note that comp.binaries.atari.st is not the correct place to ask general questions or to ask, "Does anyone have software that does X?" Post such requests to comp.sys.atari.st or comp.sys.atari.st.tech.

If you want verification of arrival, say so at the beginning of your submission, or in a cover note. I try to verify that a program works, and if I can't get it to work, I may hold up posting it for a couple of days. Please note that, except in rare cases, software without documentation will not be published. The backlog from receipt to posting varies from one to four weeks depending mostly on the set of submissions currently in my queue.

If you are submitting both sources and binaries, PLEASE send the two separately. If I have to separate your sources from your binaries by hand, your submission will most likely sit on the back burner for a while, or be rejected outright.

Please include a description of your program at the top of your article. Look at old issues of comp.binaries.atari.st for examples of the sorts of descriptions I'm looking for. In general you should indicate what the program does, on what types of Atari TOS computers, whether your program requires a certain amount of on-board memory, a hard disk or a certain screen resolution. If necessary, I may rewrite or add to this information in order to make the postings to the group more uniform. I can't check your submission in all possible configurations, and see what works and what doesn't. Without a description, your submission is likely to be rejected.

If possible, submit your binaries in a Zoo 2.1 archive. I will generally check that everything in the archive is OK and that the files in the archive make sense on an ordinary Atari ST system (i.e. they are MS-DOS style files), unless the archive is specifically intended for use with an alternative file system such as Minixfs. If necessary, I will re-pack the binaries using Zoo 2.1.

If you are submitting a demo of a commercial program, or a shareware program, please keep the amount of advertising to an absolute minimum. If you want to solicit orders, do it in a README file or an About... dialog box, not in a message that comes up every time the user does something. But feel free to post demo versions. Submissions which I feel are of an excessively commercial nature will not be posted.

THE STRUCTURE OF COMP.BINARIES.ATARI.ST ARTICLES

There are two types of articles in comp.binaries.atari.st: "information postings" and "binaries". The binary postings are also called "Issues". The postings of type 'announcement' (history has only known 1) are no more supported, as we now have a group comp.sys.atari.announce for those. The type of a posting can be distinguished by the subject line:

Subject: v06INF1: Introduction to comp.binaries.atari.st

This first word in the title identifies this as the first info posting of volume six. Similarly, the subject line shown below:

Subject: v20i081 (binary): deadwrtr -- Ouija-word processor part01/01

identifies this as the 81st issue in Volume 20, and it's a binary posting. Large programs are broken up into smaller pieces, and have subject lines that look like this:

Subject: v20i041 (binary): pet -- CBM PET emulator part04/39

The "References:" line, if present, points to the previous part of a multi- part program, so that newsreaders (trn, tin, nn, etc.) which can

follow threads will recognize a large program as a single thread.

The first few lines of an article's body are auxiliary headers that look like this:

```
Submitted-by: jackt@atari.com (Jack Tramiel)
Environment: high resolution, tt
Posting-number: Volume 19, Issue 80
Archive-name: rsn
Supersedes: atw: Volume 10, Issue 10-15
```

"Submitted by" is the author of the program. If you have comments about the binaries published in comp.binaries.atari.st this is the person to contact. When possible, this address is in domain form, otherwise it is a UUCP bang path relative to some major (backbone) site. This will usually be the same as the "From:" line in the article's main header.

Certain information about the system configuration required to use the program is given on the Environment: line.

```
Environment: 1meg, medium res, high res
```

This means that the program requires at least one meg of RAM and runs in medium or high resolution. Following is a list of keywords; new ones may be added as needed. They are mostly self-explanatory. Examples:

```
high - runs in high resolution (monochrome)
medium - runs in medium resolution
low - runs in low resolution
1meg - needs 1 meg of RAM
ste - requires an STe
tt - requires a TT
```

The "Posting-number:" line repeats the volume/issue information for the aid of notes sites and automatic archiving programs.

The "Archive-name:" is the "official" name of this program in the archive. Large postings will have names that look like this:

```
Archive-name: desktop/part01
```

The "Supersedes:" header line, if present, indicates that the program replaces an earlier version.

REPORTING AND TRACKING BUGS AND PATCHES TO POSTINGS

Updates to programs are usually announced in comp.sys.atari.st. When large changes are made to a program, the entire thing will be reposted to comp.binaries.atari.st.

To report bugs, contact the person listed in the Submitted-by header. Often there is a contact address in a README file, too. I do not maintain the programs I moderate, so don't send your bug reports to me.

If the program documentation mentions some file that isn't included in
the posting (for instance, a font editor's documentation might refer to
some sample fonts), contact the submitter, not me. I post articles in
their entirety, so if it isn't posted, I probably don't have it.

HOW TO OBTAIN OLD ISSUES

There is currently no officially documented archive for this group.

--
Annius V. Groenink | avg@cwi.nl | Private/Edith/ZFC:
CWI, Kruislaan 413 | zfc@zfc.nl | P.O. Box 12079
1098 SJ Amsterdam | Room M233 ext. 4077 | NL 1100 AB Amsterdam
The Netherlands | Phone: +31 20 592 4077 | Phone: +31 20 695 9901

3214. **** JDEB - Software announcement ****

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: konjagr@eua.ericsson.se
Message-ID: <426m59$a21@euas20.eua.ericsson.se>
Source record: 159758

```
**************************************************************
* *
* S O F T W A R E A N N O U N C E M E N T *
* *
**************************************************************
```

I have now put the JDEB High Level (source) debugger on the net
at:

Location : ftp.uni-regensburg.de
Adress : 132.199.1.202
Directory : incoming (if they have'nt moved it by now)
File : jdeb_ok.lzh

Hints: Use the program tv56.prg (part of the package) to get
more knowledge of how to use JDEB. This is done by
simply unpack the package in some nice directory and
then drop the tv56.prg over the JDEB icon.

Put the WALLCHRT.TXT on your wall, so you don't have
to have the HELP window opened all the time.

Read the MANUAL.TXT at least once (helps a lot).

(Don't forget to put your ftp program in binary mode, as
I often do, hehe...)

Info: There will be a FAQ in this group (is there a better
one?) about JDEB.

Have fun/
Jan-Olof

3215. Re: JNR OFFICE - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <426n5q$d1h@epsilon.qmw.ac.uk>
Source record: 159759

On Frank_Szymanski@do2.maus.ruhr.de, Frank Szymanski (Frank_Szymanski@do2.maus.ruhr.de) typed away:
: KW>Where is this version of Junior Office available? > : > : JG> And

: KW> Just trying to keep this thread going, as I'm sure there are a lot of
: KW>us who would love to get the English version.

: A few days ago I wrote a message to the devoloper. When I get response I will let you know, whether there is an english version or not.

I have just received version 3.04 of Junior Office. Translation work has now started on this, and should be available RSN. This is the official translation!

We had translated version 2.01, but many bugs seemed to appear in it... more on the new version later..

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk, D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3216. Re: Gem_Web.Lzh

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <426na7$d1h@epsilon.qmw.ac.uk>
Source record: 159760

On Max.Denebian%318@crystals.aloha.or.us, Max Denebian
(Max.Denebian%318@crystals.aloha.or.us) typed away:
: Has anyone used this program? How do you like it?

Hey, wait a minute... this is only a closed beta version, and wasn't
supposed to go walk abouts... how and where did you get it????

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3217. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: tomlin@zippy.spods.dcs.kcl.ac.uk
Message-ID: <1995Sep1.120411.9523@alder.cc.kcl.ac.uk>
Source record: 159761

CALLUM LERWICK (CALLUM.LERWICK@flight.org) wrote:
: > AH ! Great ! Now it should be possible for me to run ST software.
: > Running MiNT and Xwindows on a Falcon that is. ;-)

: I thought about that, it needs at least 8mb RAM, 14 is better, it also does
: proccessor emulation, so it would be pretty slow on a non-accelerated Falcon.
: Get the source, compile it, and tell us what happens...

I tried it under Linux/m68k but it didn't work :(, but it could be because I
used the tos.img produced from my Falcon.
--
Keith Tomlin
tomlin@zippy.spods.dcs.kcl.ac.uk
////////////////////////////////////\\
/ S.P.O.D.S Site Earth = http://www.spods.dcs.kcl.ac.uk \
/ Installing Linux on a Falcon = http://www.spods.dcs.kcl.ac.uk/~tomlin \
\ Linux/m68k & Falcon030 stuff = /
\ ftp zippy.spods.dcs.kcl.ac.uk:/pub/Authors/tomlin or /pub/linux/linux-68k /
\\////////////////////////////////////

3218. Re: Atari Corp

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: Kev <kahmadi@cs.strath.ac.uk>
Message-ID: <426pg7$ds7@dunlop.cs.strath.ac.uk>
Source record: 159762

>I have made a high level (source) debugger for the Lattice-C 5.6 and I can
>send it to you (or to anyone), but I don't know any good place to send it
>to. Anyone interested ?

>/Jan-Olof

I would be very interested in your debugger, please feel free tosend me a copy.

Thanks

Kev

3219. re:need of VDI..Mr.Keith Tomlin..read on

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: udem148@bay.cc.kcl.ac.uk
Message-ID: <1995Sep1.125208.9528@alder.cc.kcl.ac.uk>
Source record: 159763

In article <1995Sep1.124911.9526@alder.cc.kcl.ac.uk>, udem148@bay.cc.kcl.ac.uk writes:
> In article <1995Aug31.182320.9515@alder.cc.kcl.ac.uk>, udem148@bay.cc.kcl.ac.uk writes:
>> I have aquired Heat and Serve Sozobon quite a while back, and also used
>> a Graphics lib with basic functions compatible with Turbo C, which allows
>>
snippo

Sooory for using bandwidth but could a Mr Keith Tomlin
who gave me an offer for some VDI/AES books please come forward with a
repliable e-mail address, and not tomlin@zippy.spods.dcs.kcl.ac.uk-

Thanku muchly!

-Alastair-

-udem148@bay.cc.kcl.ac.uk-

3220. ** FAQ on JDEB.LZH **

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: konjagr@eua.ericsson.se
Message-ID: <426mma$a21@euas20.eua.ericsson.se>
Source record: 159764

```
FAQ for JDEB.LZH, the Lattice-C source debugger:
************************************************

-----------------------------------------------------------------------
> How well does it work in MultiTOS? With MemoryProtection ON?
>

The program(s) (Yes, you may have more than one programs loaded
at the same time) to debug becomes a part of the debugger itself,
so I guess the memory protection is no problem.

-----------------------------------------------------------------------

> Can I jump between source level and assembly-language level?
>

Of course. You may have as many source OR assembly windows
opened as you wish. Only limitation is the size of your
memory. In the assembly windows you may execute, single
step, watch variables,....e.t.c. the same way as in the
source windows. Variables will change content during execution
as well as the content of any memory-dump-window.

-----------------------------------------------------------------------

> How big is it? 100k? 200k? (I must pay for data transferred over
> the net, so this will be an important point)
>

The .LZH file is about 130k.

-----------------------------------------------------------------------

> How do I do to evalute expressions ?
>

Well just open the EXPRESSION box by hitting CTL-v and then type
in any C-expression. You may for instance type:

1 + 2*2.34 <ret>

or

mVar1 = 237 + (mVar2 & 0x01) - p_pointer <ret>

..this will change the value of 'mVar1' in your program, if that
variable is part of it.

-----------------------------------------------------------------------
```

3221. Lattice C v5.6, cheap sources ? & HSC update?

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: udem148@bay.cc.kcl.ac.uk
Message-ID: <1995Sep1.130449.9530@alder.cc.kcl.ac.uk>
Source record: 159765

Anyone?
Got Heat'n'Serve C v1.4. Read that hscv 2.? was around. If so
where (does it support double fp?..also got SozobonX newest releases from
the ftp.fu-berlin.de site but the fp math lib is a little bug ridden).
Cheers in advance.

-Alastair MacLeod-
-udem148@bay.cc.kcl.ac.uk-

3222. v08INF7: Introduction to comp.sources.atari.st

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <DE8A15.FpB@cwi.nl>
Source record: 159766
Cross-posted to: comp.sources.atari.st,comp.sys.atari.st

Submitted-by: avg@cwi.nl (Annius Groenink)
Posting-number: Volume 8, Info 7

This article is posted twice a month. It gives a short
introduction to comp.sources.atari.st and describes how to submit
sources or digressions to the group.

I am always looking for suggestions on how to improve the usefulness of
the newsgroup, and can be contacted at the following internet address:

avg@cwi.nl

Annius Groenink, Moderator.

ABOUT comp.sources.atari.st

The moderated usenet group comp.sources.atari.st contains publications
or announcements of sources and texts about programming for Atari TOS
computers. The publications on comp.sources.atari.st may be freely
distributed as long as modifications are documented and the original
authors are mentioned.

THIS IS A MODERATED GROUP. YOU CANNOT POST TO IT BY YOURSELF. Read the
instructions below for submitting material intended for publication on
comp.sources.atari.st.

SUBMITTING SOURCES OR DIGRESSIONS FOR PUBLICATION

Items intended for posting or queries and problem notes should be sent
to avg@cwi.nl. If you are on a UUCP-only site, you can send them to
uunet!cwi.nl!avg.

If you want verification of arrival, say so at the beginning of your
submission, or in a cover note. I try to verify that a program works,
and if I can't get it to work, I may hold up posting it for a couple of
days. Please note that, except in rare cases, software without
documentation will not be published. The backlog from receipt to posting
varies from one to four weeks depending mostly on the set of submissions
currently in my queue.

If you are submitting both sources and binaries, PLEASE send the two
separately. If I have to separate your sources from your binaries by
hand, your submission will most likely sit on the back burner for a

while, or be rejected outright.

Sources can be submitted in ASCII form, but for large pacages, a ZOO 2.1 archive encoded using Dumas uuencode is preferred.

Please include a description of your program at the top of your article. Look at old issues of comp.binaries.atari.st for examples of the sorts of descriptions I'm looking for. In general you should indicate what the program does, on what types of Atari TOS computers, whether your program requires a certain amount of on-board memory, a hard disk or a certain screen resolution. If necessary, I may rewrite or add to this information in order to make the postings to the group more uniform. I can't check your submission in all possible configurations, and see what works and what doesn't. Without a description, your submission is likely to be rejected.

THE STRUCTURE OF COMP.SOURCES.ATARI.ST ARTICLES

There are two types of articles in comp.binaries.atari.st: "information postings" and "sources". The source postings are also called "Issues". For a while, 'announcements' were also accepted, but there is now a dedicated group, comp.sys.atari.announce, for that purpose. The type of a posting can be distinguished by the subject line:

Subject: v02INF1: Introduction to comp.sources.atari.st

This first word in the title identifies this as the first info posting of volume two. Similarly, the subject line shown below:

Subject: v06i081: godsrc -- Universe simulator

identifies this as the 81st source article in Volume 6. Large sources are broken up into smaller pieces, and have subject lines that look like this:

Subject: v06i088: decbustr -- VMS clone in ST-LOGO, Part03/08

Certain information about the system configuration required to use the program is given on the keywords line.

Keywords: MWC, Megamax, 1meg, high

This means that the program compiles with Mark Williams or Megamax C, requires at least one meg of RAM and only runs in high resolution. Following is a list of keywords; new ones may be added as needed. They are mostly self- explanatory.

Alcyon - Alcyon C (included with Atari developer's kit)
MWC - Mark Williams C
Megamax - Megamax C
Laser - Laser C
Lattice - Lattice C
C - Any C compiler

OSS - OSS Personal Pascal
BASIC - ST BASIC (this is not a joke!)
uuencode - program is uuencoded (uudecode required to unpack)
arc - program is archived (arc required to unpack)
zoo-high - program is archived (Zoo 2.1 required to unpack)
lharc - program is archived (lharc required to unpack)
high - high resolution
medium - medium resolution
low - low resolution
1meg - needs 1 meg of RAM

The References: line, if present, points to the previous part of a multi-part program, so that newsreaders (trn, nn, etc.) which can follow threads will recognize a large program as a single thread.

The first few lines of an article are auxiliary headers that look like this:

Submitted-by: david@bdt.UUCP (David Beckmeyer)
Posting-number: Volume 6, Issue 80
Archive-name: micro-rtx

The "Submitted by" is the author of the program. If you have comments about the sources published in comp.sources.atari.st this is the person to contact. When possible, this address is in domain form, otherwise it is a UUCP bang path relative to some major (backbone) site.

The second line repeats the volume/issue information for the aide of notes sites and automatic archiving programs.

The Archive-name is the "official" name of this source in the archive. Large postings will have names that look like this:

Archive-name: desktop/part01

REPORTING AND TRACKING BUGS AND PATCHES TO POSTINGS

Most of the time, bugs and updates will be posted to comp.sys.atari.st. Sometimes, "official" updates from the author will be posted submitted to comp.sources.atari.st so that they are archived with the sources.

Since there is no easy way to apply source code patches on the ST, changes to a program often result in a whole new version being posted.

To report bugs, contact the person listed in the Submitted-to header. Often there is a contact address in a README file, too. I do not maintain the sources I moderate, so don't send your bug reports to me.

HOW TO OBTAIN OLD ISSUES

There is currently no officially documented archive for this group.

--
Annius V. Groenink | avg@cwi.nl | Private/Edith/ZFC:
CWI, Kruislaan 413 | zfc@zfc.nl | P.O. Box 12079
1098 SJ Amsterdam | Room M233 ext. 4077 | NL 1100 AB Amsterdam
The Netherlands | Phone: +31 20 592 4077 | Phone: +31 20 695 9901

3223. Falcon + S/W for sale (US)

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: renfro@bnr.ca
Message-ID: <4271b6$97j@bcrkh13.bnr.ca>
Source record: 159767

Atari Falcon030 with 4 Meg ram & 84 Meg HD.

Includes all the S/W that came with US Falcons
(Atari Works, D2D, AFM, etc.), VGA adaptor plug,
SC1224 adaptor plug, complete HiSoft BASIC 2
package (version before they added specific
Falcon support, but it does work fine as is),
and various other S/W downloaded from the Net.

I'll include a SCSI 2 cable for hook-up to
external SCSI devices.

Approx. 2 years old, in perfect condition.

Asking $750.00 USD including shipping.

I live in Richardson, Texas (north of Dallas).

Also for Sale:

Calamus SL (latest version) - $250.00 plus font editor & vector images
VIDI ST cart and s/w - $50.00 Video image digitizer
Migraph Hand Scanner plus
Touch-Up v1.69 - $85.00 plus scan & save, merge it s/w

All above come with original boxes and user manuals. Price includes shipping.

Send mail to R.HOEKSTRA1@genie.geis.com

RandyH

3224. Csound for Falcon ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: msumik@eua.ericsson.se
Message-ID: <4274lg$b73@euas20.eua.ericsson.se>
Source record: 159768

Hi!

(Where) can I get Csound for my Falcon ?

Regards

/Mikael Hillborg
email: Mikael.Hillborg@eua.ericsson.se

3225. Re: Text editors...

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <4274vk$9k0@newsbf02.news.aol.com>
Source record: 159769

In article <426cd0$pdd@southern.co.nz>, chriswil@southern.co.nz (Chris Wilkinson) writes:

>Does anyone know of an accessory text viewer/editor that can display text

>using a small TOS or GDOS font, is NVDI 3 friendly (some aren't) and most

>of all is Falcon030 friendly (again some aren't)...I wish to display a
>list of files held by Atari ftp servers in a window whilst online. I'm
>using CoNnect 2.46 on a 4 Meg Falcon. I dont have a printer so cant print

>these lists out. I just thought having them in a window onscreen while I
>was on the net would be a groovy thing...

1stView does this, 1stGuide does this, ST-Guide does this, STeno does this, EditPlus does this ... and the list goes on. For a mere viewer, 1stView can hardly be beat.

Al

3226. Re: HSModa for MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <4274vk$9k2@newsbf02.news.aol.com>
Source record: 159770

In article <wongck.261.000A2967@ti.com>, wongck@ti.com (William Wong)
writes:

>So the question now is "Do I need HSModa patch for magiC 2.01??"
>I hope not because all these stuff takes up memory (and I am already on 4
>Meg).
>
>

No, William. A thousand times No. :-)

Al

3227. Re: HELP - Mac software on Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: Bill Yung <billyung@aol.com>
Message-ID: <4275rg$5b4@news-e1a.megaweb.com>
Source record: 159771

He needs Spectre GCR to run Mac software on his ST. The main limitations are you must run System version prior to 7 (1990) and there is no color support.

3228. Re: ERGO!pro for GFABASIC: English version?

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: Mark Butler <Mark@dwell.demon.co.uk>
Message-ID: <554284447wnr@dwell.demon.co.uk>
Source record: 159772

In article: <422ppr$3nm@bambam.soi.city.ac.uk> cb170@city.ac.uk (Hall BJ)
writes:
> Path:
dwell.demon.co.uk!news.demon.co.uk!dispatch.news.demon.net!demon!tank.news.p
ipex.net!pipex!sunsite.doc.ic.ac.uk!cs.city.ac.uk!cb170
> From: cb170@city.ac.uk (Hall BJ)
> Newsgroups: comp.sys.atari.st
> Subject: ERGO!pro for GFABASIC: English version?
> Date: 30 Aug 1995 22:47:23 GMT
> Organization: School of Informatics, City University, London
> Lines: 20
> Message-ID: <422ppr$3nm@bambam.soi.city.ac.uk>
> NNTP-Posting-Host: paddington.city.ac.uk
>
> Hi all,
>
> Does anyone know if an English version of ERGO!pro is going to be (or
> has been) released in the UK?
>
> I had heard that an English version was coming, but I never heard
> anything else about it.
>
> I have a German demo of it, and it's really good, but my German's not
> so hot, and I wanna buy the full version.
>
> Thanks,
>
>
>
> --
> --
> |> | | WWW: http://web.city.ac.uk/~cb170
> |> E |\| |-| /\ |_ |_ EMAIL: cb170@city.ac.uk
> --
>
>

Ditto - I've heard that patches exist for upgrading current versions of GFA
- As I'm struggling to get 3.5EE working on all machines including the
Falcon this would be very useful. I did have version 3.6, but it was buggy -
Did they ever sort it? - All adds seem to be for 3.5 which I've already got.

Does anyone sell a decebt version of 3.6 or higher?

Any help - pointers to FTP directories etc greatly appreciated.

P.S. anyone wanting the 'best' Atari National Lottery Program - Mail me.
--
Mark Butler, Atari 16/32 Shareware Programmer.

3229. FS: Boston area Atari ST

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9508312203342802@muskrat.com>
Source record: 159773

I'll pay the shipping to me if you'll donate it to me.

... Do you mind if I invoke privacy?
___ Mountain Reader II - #Demo 001

3230. Re: ****supreme deal****

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: kid@hscbklyn.edu
Message-ID: <kid-0109951250060001@tibia.medschool.hscbklyn.edu>
Source record: 159774

The computer has been sold, pls, no more requests.

3231. ST Games

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <68a_9509011225@flight.org>
Source record: 159775

Ug, whats a good* FTP site to get ST games from? I seem to have all the really good ones... Umich seems to have mostly old crap, and Hensa doesn't have games...

---
* Kivi (unregistered) 1.41a *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

3232. POV and CYBERstuff?

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <68b_9509011225@flight.org>
Source record: 159776

A giant chicken in the guise of Robert Coleman clucked:

> I have Persistance of Vision, both at home and at work, and I'd
> like to import some of the objects I've made with CYBERSCULPT into POV.
> POV can't import this stuff directly, but can as a RAW file...which would
> be an ascii listing of all the triangles that make up the object, described
> by listing each vertex of each triangle.

Somwhere within the /graphics/pov directory at the Umich there is a program for

converting 3d2 files to RAW format. Is this what your looking for?

---
* Kivi (unregistered) 1.41a *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

3233. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <68c_9509011225@flight.org>
Source record: 159777

A giant chicken in the guise of Joakim Nordlander clucked:

> I must say I didn't have the same luck. For me it hung _big time_! I
> had to press the resetbutton, it seems like the load rushed to
> maximum. It could of course be the TOS.IMG I used, it is an early
> diskversion of 1.04, the only TOS.IMG I could get hold of. And as
> noted earlier, DUMPTOS doesn't work. ;) (noone who has a tos.img for 2.04 to
> lend me or any other tos.img that works with STonX? ;) If so, you can upload
it
> to pinky2.itv.se)

STonX currently does not* work with TOS 1.4! 2.06 is the only version that is
suppost to work, other 2.x versions might* work, there is a very small chance
that 1.6 or 1.62 will work, but 1.4 will not* work! (and neather will 1.0 or
1.2)

Just wondering: Has anyone tried using that MagicROM program to make a MagiC
TOS.IMG to run with STonX? It would be really* cool...

---
* Kivi (unregistered) 1.41a *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

3234. Witch TOS for STonX?

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <68d_9509011225@flight.org>
Source record: 159778

A giant chicken in the guise of Szymon Stasik clucked:

> Can I use Falcon TOS 4.02 with stonx? If not than how I will be able to
> get mentioned 2.06 version??
>
> please help!

Put word out an a local board, and hand them my quick-and-dirty TOS dumper...

---
* Kivi (unregistered) 1.41a *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

3235. Re: Web Browsers : State

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <68e_9509011225@flight.org>
Source record: 159779

A giant chicken in the guise of Al Fasoldt clucked:

> >Where is it ?
>
> Where's the HTML GEM browser? Should be out here on the Net someplace. I
> got it from GEnie. Someone here must know where it originally came from,
> or where it might be mirrored.
>
> It has German and English RSC files.

I got my copy off of Hensa.

---
* Kivi (unregistered) 1.41a *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

3236. Help needed: Atari disks

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <68f_9509011225@flight.org>
Source record: 159780

A giant chicken in the guise of Bert Spin clucked:

> Sometimes I have to transport data from my old and still useful Atari to
> my Macintosh. It worked pretty well, until after installing sys 7.5,
> Apple File Exchange did not to run anymore. This was the only program I
> could find that could to the proper conversion. Now I have to reinstall
> sys 7.1 every time to read a Atari disk. Is this a common problem? Is
> there another way to get data from Atari to Macintosh?

Apple File Exhange sucks! There is a better program called Apple PC Exhange. It lets you mount PC/Atari/Apple II ProDos directly onto the desktop! It should* have come with the sys7.5! Look in your System Folder:Control Panels folder for it. If its there, just stick an Atari disk in the drive, and its icon will pop right up on the desktop! Warning: be sure to only stick 720k or 1.44k disks in there, if you stick, say, an 820k disk in there, it will format it!!

---
* Kivi (unregistered) 1.41a *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

3237. CAPTIVE... who wrote it?

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: spork@primenet.com
Message-ID: <spork-0109950229540001@ip120.phx.primenet.com>
Source record: 159781

As much as I used to play this game, I can't remember the author's name...Fernandez or something. I'm just interested in whether this game has been ported to the pee cee or Mac...seems like I even saw it on an Amiga a while back. (sorry if I'm rhyming here... :)

3238. Re: The new bumper ST Format

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <DE8Bpp.7u7@cix.compulink.co.uk>
Source record: 159782

> I really felt like Mr Stupid when I
> handed over #4.25 for it.

But it'll cost you just #2.50 a month to subscribe and this deal gets you a second disk. Both glossy Atari mags seems to be readying themselves for the time when newsstand distribution ceases to be viable in the UK.

> No magazine can stay
> afloat for long with such feeble advertising revenues,

Just comparing the number of paid-for pages in AW and STF does not tell you anything about the advertising revenues of these magazines!

Paul

3239. Re: Can you tell me about MacMint?

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: fuerst@tu-freiberg.de
Message-ID: <fuerst-0109951542340001@hammer.geophysik.tu-freiberg.de>
Source record: 159783

In article <xFFDLV4.ari2550@delphi.com>, Ari Feldman <ari2550@delphi.com> wrote:

> Hi. I vaguely remember seeing some references to a Mac based Atari
> emulator...
>
> I'd like to know more about it. Having a PC and being an old Atari
> ex-patriot and now falling for my 40meg RAM PowerPC at work, I'd might
> be interested in this product.
>

Hi Ari,

MacMiNT only supports MiNT/TOS not GEM. Most TOS-programms may be run.
MacMiNT implements some required TOS-routines and uses MiNT v0.95 (or v1.08).
It will be run as a Macintosh application.

For a perfect TOS/GEM emulation you should use the commercial MagiCMac
from Application Systems Heidelberg (ASH) (Germany). It is a port from the
Multitasking Atari-OS MagiC! developed by ASH which will be run the most
GEM- and TOS-programs.

address:
Application Systems Heidelberg Software GmbH
Postfach 102 646
D-69016 Heidelberg
- per Telefon: 06221 300002 (Mo.-Fr. 10.00-12.30 Uhr)
- per Telefax: 06221 300389
- per Mailbox: 06221 303671

MagiCMac costs 300 DM (-> $200).
If you are interested I can send you the latest Demoversion (v1.1) wich
include PowerPC support.

Greetings, Bernhard.

,,,
o o
----------ooo--O--ooo----------
REAL PROGRAMMERS don't comment their code -
if it was hard to write, it should be hard to read.

Bernhard Fuerst fuerst@tu-freiberg.de
TU Bergakademie Freiberg

3240. Re: CAPTIVE... who wrote it?

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <468769616wnr@jimbee.demon.co.uk>
Source record: 159784

In article: <spork-0109950229540001@ip120.phx.primenet.com> spork@primenet.com (Spork) writes:

> As much as I used to play this game, I can't remember the author's
> name...Fernandez or something. I'm just interested in whether this game
> has been ported to the pee cee or Mac...seems like I even saw it on an
> Amiga a while back. (sorry if I'm rhyming here... :)

Tony Crowther is is name I think. He wrote numerous other games like Nightmare, Liberation (both of which are not a patch on Dungeon Master or Chaos Strikes Back IMO!) and Bombuzal. Fernandez may have been his handle, it does sound familiar...

I think he did speccy/amstrad stuff too early on... Amiga is his main platform though. (Liberation was CD32 for instance).

By the way, what happened to the CD32? :> What crap that was... Almost as badly advertised as the Jaguar!

--Jim

3241. Re: Comms prg for MagiC

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <427nnq$m3u@golem.wcc.govt.nz>
Source record: 159785

```
] >GSZRZ is the only zmodem program which works under MagiC
] >AFAIK. Shareware, but well worth it, i use it all the time, whether
] >under single or multitasking.
]
] Where does this kind of comment come from? STalker works under MagiC, a
] its Zmodem routines are fast and reliable. CoNnect works very well unde
] MagiC, Zmodem ditto. Flash II 3.0 works under MagiC, Zmodem ditto. Stor
] works under MagiC, Zmodem ... you get the point.

STalker works great, and heck, I even got XYZ.TTP to go :)

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law
```

3242. Re: Request for Software Developers

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <427nqr$m3u@golem.wcc.govt.nz>
Source record: 159786

] Yes, I too am very sceptical about the possibility to write such a piec
] software without proper hardware to support it.
] But _one_ program got it implemented very well, namely Cranach Studio.
] It uses virtual RAM on any ST and is quite stable and reasonably fast.
] This proves it *can* be done, though it is really very difficult.
] I guess the sourcecode will remain a mystery to us all, this program wa
] sold commercially...

Doesn't Calamus do the same thing? Uses the hard-disk as extended memory?

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

3243. Re: Comms prg for MagiC

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <427o15$m3u@golem.wcc.govt.nz>
Source record: 159787

```
] Isn't there a 16 colour ANSI comms program like ANSITERM which works on
] ANSITERM works in single mode but doesn't release back memory to the ke
] and spawning Starfall's XYZ.PRG Zmodem xfer program from ANISTERM does
] work.

Ansi-Term runs in low resolution, and switches resolution to get there,
which is why Magic doesn't like it much. There is no program that will
do 16-color ANSI in a legal manner in Medium res'. (I _think_ teddyterm
flickers the screen to get more colors or something....)

If you've got a Falcon or TT then STalker will give you 16 color ANSI,
and I'm pretty sure Connect should as well. (Can't think why not).
But, if you have an ST, then you're stuck with 4 colors! (I live with it...)

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law
```

3244. Re: Text editors...

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <427o87$m3u@golem.wcc.govt.nz>
Source record: 159788

] Does anyone know of an accessory text viewer/editor that can display te
] using a small TOS or GDOS font, is NVDI 3 friendly (some aren't) and mo
] of all is Falcon030 friendly (again some aren't)...I wish to display a
] list of files held by Atari ftp servers in a window whilst online. I'm
] using CoNnect 2.46 on a 4 Meg Falcon. I dont have a printer so cant pri
] these lists out. I just thought having them in a window onscreen while
] was on the net would be a groovy thing...

STeno will do it with a GDOS font. Edhak will do it with a TOS font.
STeno is commercial, and Edhak is shareware. There should be demos of
both in the usual places. (atari.archive.umich.edu atari/ micros.hensa.ac.uk
pub/micros/atari/ ftp.uni.kl.de pub/atari/ ftp.cnam.fr pub/atari/)

Have a look in the /atari/Applications/ directory on atari-archive, there's
more than likely some non-disabled shareware program that does what you
want. I'm not sure if "Masterbrowse" runs as ACC but it it does, it'd
do what you want.

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

3245. Re: zmodem program

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <427odf$m3u@golem.wcc.govt.nz>
Source record: 159789

] Try GSZRZ , it requires registering as it's shareware but you can try i
] out...works well as an ACC

I take it the shareware version doesn't run as ACC then? I remember trying it, and it installs but isn't selectable from the menu. Is this why?

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400 Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

3246. Re: MIDI / Forth / Atari ST

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: sa435@utb.shv.hb.se
Message-ID: <sa435.134@utb.shv.hb.se>
Source record: 159790
Cross-posted to: comp.lang.forth,comp.music,comp.sys.atari.st

In article <422l6k$bhl@news4.digex.net> andy@access2.digex.net (Andy Moore) writes:

>Hey, has anybody got any experience or clues for MIDI applications in
>Forth, preferably on an Atari ST?

No, but I know there's an excellent package from Phil Burk called something
like Hierarchical Music Langauge, I'm sure it would be quite easy for you to
make an Atari ST version of it since it's already running fine on both Amiga
and Macintosh. I don't have his email but Mike Haas probably have and he
visits this group occasionally.

CU

Mvh: Tommy Hallgren(sa435@utb.shv.hb.se) IRC: D-Bug

... A C64 is like a clitoris - It's small,
pretty badly designed, not very powerful,
and yet it's one of the best things you'll ever touch...

- Anonymous at comp.sys.cbm

3247. Re: POV and CYBERstuff?

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <427tkl$h6m@status.gen.nz>
Source record: 159791

Robert Coleman (robert@informix.com) wrote:
: For folks who have used the CYBER series of 3D CAD/Animation
: software...
:
: I have Persistance of Vision, both at home and at work, and I'd
: like to import some of the objects I've made with CYBERSCULPT into POV.
: POV can't import this stuff directly, but can as a RAW file...which would
: be an ascii listing of all the triangles that make up the object, described
: by listing each vertex of each triangle.

What you need to do is obtain "3D2POV" which converts CAD-3D files into
POV format files. Then load your Cybersculpt object into CAD 3D, save it
as 3D2 and convert it.

If you can't find 3D2POV, please email me and I will send it to you.

Hope that helps!

Mario Becroft (mbecroft@iconz.co.nz)
(Tiny) Web Page: http://iconz.co.nz/~mbecroft/

3248. 9wm window move/resize?

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: selick@acs.bu.edu
Message-ID: <42805v$8ik@news.bu.edu>
Source record: 159792

How does one resize or reshape windows under 9wm, Mint, Mintnet, X11R5? At least it lets you choose the place you want to put the windows on the outset, but how can I move them or resize them after they are placed? The directions say to use the third mouse button, which my 1040STe doesn't have.

Thanks,
Steve
<selick@acs.bu.edu>

3249. Another TOS dumper

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.260.000A084B@ti.com>
Source record: 159793
Body handling: Inline uuencoded payload not displayed: ROM_IMG.PRG

Hi guys,

Actually I had this for a long time (several years)... but didn't post it as
it may be illegal to dump your TOS. Anyway, saw someone post out their
version of tos dumper, so I guess it's OK.

This TOS dumper is done by someone else, I cannot claim credit for it (author
please stand up). I have tried it on my ex-MSTE TOS 2.05 and STFM TOS 1.02 &
2.06. But not tried for Falc (I don't own one). It's very small -- about 300
bytes and it's call rom_img.prg. Just double click on it, and it will create a
TOS.IMG file in your current folder. Here is the UUencode of it.

So now everyone can dump their own TOS IMG !!
Please remember the copyright law... don't come after me! If you think it
infringes the copyright law please don't decode it.

=== Cut here ==

[Inline uuencoded payload not displayed: ROM_IMG.PRG]

=== end cut ==

William
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Magic2.01/EASE
ProbeHouse Software developer | ||| &
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

3250. Text editors...

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <426cd0$pdd@southern.co.nz>
Source record: 159794

Hi There...

Does anyone know of an accessory text viewer/editor that can display text using a small TOS or GDOS font, is NVDI 3 friendly (some aren't) and most of all is Falcon030 friendly (again some aren't)...I wish to display a list of files held by Atari ftp servers in a window whilst online. I'm using CoNnect 2.46 on a 4 Meg Falcon. I dont have a printer so cant print these lists out. I just thought having them in a window onscreen while I was on the net would be a groovy thing...

Ciao, Chris W., Christchurch, New Zealand /|\ ;^)

3251. Re: Protext Upgrade

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: bede@newshost.li.net
Message-ID: <427aoq$sjd@linet02.li.net>
Source record: 159795

Neil-
ARNOR went bankrupt and Compo UK took over Protext. Previous
versions have print preview. Have you heard any details on what's in the
"pile of other improvements"? Nobody who should know is saying.
-- Cliff

neil martin (martinna@cf.ac.uk) wrote:
: cliff steward (bede@newshost.li.net) wrote:
: : Does anyone have information on the content of the new Protext 6.6? The

: It's got print preview. There's a pile of other improvements too. Why not
: ask ARNOR rather than Compo???

: Neil

: ==-==
: Neil Martin, music undergraduate, University of Wales College of Cardiff
: martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
: home phone +44 (0)1495 249370
: ==-==-==-==-==-==-==-==-==-==-==

3252. Re: Gem_Web.Lzh

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <427aho$b3v@newsbf02.news.aol.com>
Source record: 159796

In article <42471l$clv@jazz.iinet.com.au>, fezzy@iinet.com.au (Peter Feszczur) writes:

>Is this a web browser ??? if so WHERE can it be found ???
>Tried a few archie sites without finding a "match"

The only GEM Web browser is HTML (whatever the full name), which does offline browsing only, but is superb otherwise.

Al

3253. Re: Serialfix for MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <427ai6$b48@newsbf02.news.aol.com>
Source record: 159797

In article <298_9508311927@genesplicer.org>,
Terry.May@rebel.genesplicer.org (Terry May) writes:

>Considering they used the HSModem routines, that doesn't make any sense.
Why
>would they be motivated to write a new OS to fix serial problems, and
then
>fix
>it with code that's already written and widely available as a patch?
What
>would be the point?

Terry,

2B didn't use HSMODEM's routines as a patch. They used HSMODEM's method of
doing block I/O.

Al

3254. Re: Protext Upgrade

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DE8MM9.MIF@cix.compulink.co.uk>
Source record: 159798

>Does anyone have information on the content of the new Protext 6.6?
Over v6.5 the diferences are to do with graphics printing.
You can still contact Mark Tilley at mtilley@cix.compulink.co.uk.

>I've asked Compo, but they're not saying.
Compo seem unwilling to get to grips with Protext.

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

3255. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DE8MMA.MJ4@cix.compulink.co.uk>
Source record: 159799

>system info programs report that I have TOS 1.062.
It's wrong. Try PROFILE 2 which is THE definitive system analyser.

There is no TOS 1.06.2 or 1.062. It is 1.62.

If you look at the OS at _sysbase offset 2 you'll see 2 hex digits 01 62.
In TOS 1.6 you'll see 01 06. THESE are the real TOS version numbers.

TOS 1.0, 1.2, 1.4, 1.6 and 1.62 were all known as that at first. Then TOS
2.01 and 3.01 came out.

Atari, in their wisdom, saw fit to rename all the earlier TOS versions in
accordance with the new nomenclature for TOS 2 and 3 and also to reflect what
the OS code in the ROM says.

So, they became TOS 1.00, 1.02, 1.04, 1.06 BUT TOS 1.62 had to remain 1.62.
There is no zero preceding the '62' in the OS. Adding a zero just makes it a
greater mockery than it has already become. The confusion is something else
which is evident from the posts here in the past week or so. We have Atari
and others needlessly fiddling with the numbers to thank for that.

For differences between the TOS versions I refer you and others here to The
Atari A to Z book from me.

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

3256. Re: Help needed: Atari disks on Macintosh

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: dcohen@cix.compulink.co.uk
Message-ID: <DE8n4M.15u@cix.compulink.co.uk>
Source record: 159800

In message <bspin-3108951540430001@pm1d20.iaehv.nl>, bspin@iaehv.nl said:
> Sometimes I have to transport data from my old and still useful Atari
> to my Macintosh. It worked pretty well, until after installing sys
> 7.5, Apple File Exchange did not to run anymore. This was the only
> program I could find that could to the proper conversion. Now I have
> to reinstall sys 7.1 every time to read a Atari disk. Is this a common
> problem? Is there another way to get data from Atari to Macintosh?

I don't use the Mac, so I'm not sure. But I think that the Mac with 7.5
can read PC disks directly without the use of Apple File Exchange, and can
also format disks as PC disks.

The ST format for disks is almost compatible with the PC format, but not
quite. You should be able to read PC disks on the ST and write to them.
And there are plenty PD programs which format ST disks which are completely
compatible with PC.

Daniel Cohen
e-mail: D.E.Cohen@qmw.ac.uk or dcohen@cix.compulink.co.uk

3257. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: mdg@ukc.ac.uk
Message-ID: <86@cypress.ukc.ac.uk>
Source record: 159801

In article <1995Sep1.120411.9523@alder.cc.kcl.ac.uk> tomlin@zippy.spods.dcs.kcl.ac.uk (Keith Tomlin) writes:
>CALLUM LERWICK (CALLUM.LERWICK@flight.org) wrote:
:>: > AH ! Great ! Now it should be possible for me to run ST software.
:>: > Running MiNT and Xwindows on a Falcon that is. ;-)
:>
:>: I thought about that, it needs at least 8mb RAM, 14 is better, it also does
:>: proccessor emulation, so it would be pretty slow on a non-accelerated Falcon
:>: Get the source, compile it, and tell us what happens...
:>
:>I tried it under Linux/m68k but it didn't work :(, but it could be because I
:>used the tos.img produced from my Falcon.

The Falcon TOS contains 68030 instructions and hence will not work with STonX, since STonX only emulates a 68000 CPU. STonX should run under MiNT/X with a TOS2.06 rom image. The next version of STonX will fix a few bugs in the 68000 emulator which should allow MiNT to run under STonX - thus you will be able to run MiNT under (stonx) MiNT.... and recurse infinitely.....

Griff
--

3258. Atari 520STFM and large collection of original software for sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: Tom Jankiewicz <tomj@eurobeat.demon.co.uk>
Message-ID: <950901004400000221@eurobeat.demon.co.uk>
Source record: 159848

Atari is in immaculate condition with mainly games software and 2 joysticks.
Boxed. As a bonus I am including an Epson LX80 printer with printer cable
(although the printer has lost one cover panel on the top which is cosmetic
and doesn't affect its performance). 60 pounds for the lot.

--
Tom.

3259. Falcon Clock Modification for Audio

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: egg@yolk.demon.co.uk
Message-ID: <809920302.22953@yolk.demon.co.uk>
Source record: 159849

Does anybody know how to do the clock modification to the falcon in order to stabilize the running for Cubase Audio?

3260. HSModa for MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.261.000A2967@ti.com>
Source record: 159850

In article <424g2h$fej@newsbf02.news.aol.com> alfasoldt@aol.com (Al Fasoldt) writes:

>Ahem. MagiC does not need HSMODEM. MagiC's own TOS serial-port routines
>were written with help from the HSMODEM author. MagiC's TOS does not need
>such a patch.

I think what you say is true as far as MagiC 3.0 is concern. However, what I
have is MagiC 2.01, and the docs says that I don't need any serial patch prg
except that I may want to use HSModa. IIRC, it also states that the MagiC
developer is getting HSModa author help in their future release (Magic 3 ??).

So the question now is "Do I need HSModa patch for magiC 2.01??"
I hope not because all these stuff takes up memory (and I am already on 4 Meg).

Regards
William
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Magic2.01/EASE
ProbeHouse Software developer | ||| &
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

3261. Re: wanted:Atari computer/good price

Newsgroup: comp.sys.atari.st
Date: 1995-09-01 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <J3EhM+2.johnhechtman@delphi.com>
Source record: 159851

Gary Stollman <gary@core.symnet.net> writes:

>Want to buy an atari computer system for a good price. Want the cpu,mouse,
>harddrive and color monitor. Must be reasonable price and in good condition.
>Please leave me a message here or contact me...David...davidtalkn@aol.com

I have almost exactly what you want (grin) - here it is:
1-1040STE with 4 meg/RAM, TOS 2.06, Atari mouse.....$250
1-SM124 Monitor (hi-rez mono).....$50
1-Link 1 SCSI _adaptor_ w/cable & software.....$50
1-Set of Notator/Creator disks & dongles - enough to run
two sequencers Notator & Creator at the same time!.....$150

You can buy all or part - but if you take the whole thing, I'll pay shipping
and throw in some extra goodies (grin).

3262. Re: Geneva 004 and Neodesk 4.04 Updates?

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: chrisw@perth.DIALix.oz.au
Message-ID: <427aoi$943$1@perth.DIALix.oz.au>
Source record: 159709

Samy Mesbah (sasmesba@kingcong.uwaterloo.ca) wrote:
: Hey all,
:
: I just got a newsletter from Gribnif stating that Geneva 004
: is ready and patch disks are available. (some stuff deleted)
:
: Are these on any ftp sites yet? I would rather download them
: then wait the 4-6 weeks for a patch disk if I order them

Gribnif quoted me US$5 per patch disk ... plus postage to Oz.
(that was a couple of months ago, when they had yet to be released).

If I could ftp them, that would be great...

Hoping

Chris Whitelock
Perth, Western Australia

3263. WTB: SC1224 Colour Monitor

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: whynot@well.sf.ca.us
Message-ID: <428ao1$4ek@nkosi.well.com>
Source record: 159710

Southern california, or cheap enough to ship there!

Email if you've got one.

John

3264. Re: Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_304795fa_Claes.Holmerup@p5.dada.ct.se>
Source record: 159711

To: m9174@abc.se

In a message of <29 Aug 95 20:12:07>, Carl Lofgren (2:200/427.1) writes in
area 'COMP.SYS.ATARI.ST':
> Hi,
>
> Has ANYONE in this newsgroup tested a ZIP Drive together with an
> Atari computer yet?

Hello Carl,

If I remember correctly, HiSoft don't have the drives until some time in
September - which should be very soon.
They won't sell the driver software separately however, so the only possibility
is to buy the complete package from them (if some smart shareware programmer
doesn't make drivers as well).
I don't know what would be necessary for making it work - in my eyes the ZIP
should behave like any removable disk in the SCSI chain, but I may be wrong.
The drive only responds to two SCSI unit numbers (don't know which ones, but
probably 0 and 1 or something like that), according to some info I got, so a
small adjustment of your current SCSI devices' unit numbers may be needed.

Have a nice day,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3265. Re: Link + ZIP =3D Help!!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3047988d_Claes.Holmerup@p5.dada.ct.se>
Source record: 159712

To: paul@pwomar.demon.co.uk

In a message of <29 Aug 95 23:57:28>, Paul Womar (2:200/427.1) writes in area 'COMP.SYS.ATARI.ST':
> Is there anyone out there using an ICD Link 1 (the one WITHOUT the LED)
> with the
> ZIP. I have tried using it and supplying extra power from the joystick
> port and
> when I connect the Link to it and load up ICDFMT it simply can not find
> the drive and I am begining to think that th drive requires parity
> whick the Link 1
> simply does not support. Please help!!!
> Thanks in advance.

Hi Paul,
It may be the parity that gives you problems, but it could also be that the Link 1 can't deal with all SCSI-II devices (I'm not sure). The ZIP is a SCSI-II only device and I don't think it works with a SCSI-I controller.
HiSoft has driver software, but they only sell it together with the drive -I don't know what is so special with the software, but it could be that it's necassary to be able to run the ZIP.
Maybe you could try with a Link 2 if you know anyone who has it?
Please tell me any progress - I'm very interested.

Have a nice day,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3266. Re: Soundpool FA-8

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3047a045_Claes.Holmerup@p5.dada.ct.se>
Source record: 159713

In a message of <30 Aug 95 08:31:09>, Lars Reynold (2:200/128) writes in area 'COMP.SYS.ATARI.ST':
> Hi All!
>
> Does anybody know how much it is for a Sound Pool FA-8 interface for
> Cubase Audio. I would like to know the prices in Germany and UK.

Hello Lars,
In Germany the recommended price is DM698:- with the German MwST (VAT) included.

There is also a very interesting Swedish product available, called JAM8. It's priced at SKR3595:- (including Moms/VAT) here in Sweden and should be available from most Atari shops, for example Mr Data AB in Malmoe, tel +46 40 974400, fax +46 40 974060.

The JAM8 seems to be great, since it has eight 1/4 jacks out and 1-bit D/A converters with 18 bit resolution.
The outputs are electronically balanced for professional use.
If I didn't already have the FA-8 I'd get JAM8 instead - in my studio the +4dB is better suited than -10dB.

Frequency response: 10Hz-22kHz +- 0.1dB at 48kHz
Dynamic range: 93dB A-weighted
Harmonic distortion: 0.005%
Output unbalanced: 1.4V RMS
Output balanced: 2.8V RMS
Size: 129*47*134 mm

As an extra bonus, there is a low noise A/D converter in development for use together with the JAM8 (then you won't need the DAT to make professional recordings through the S/P dif interface). Release date for that little baby hasn't been announced yet, but I guess it'll be soon.

Have a nice day,

Claes

```
*********************************************************************
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
*********************************************************************
```

3267. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <428lbf$n40@lastactionhero.rs.itd.umich.edu>
Source record: 159714
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- boydm 135986 Aug 27 22:52 ./0ls-lR.Z
-rw-r--r-- boydm 136031 Aug 27 22:54 ./0ls-lRc.Z
-rw-r--r-- weiner 798 Aug 27 22:45 ./Lynx/0index
-rw-r--r-- boydm 333429 Aug 27 22:42 ./Lynx/Lynx-Hyperstack-0895.hqx
-rw-r--r-- boydm 171756 Aug 27 22:50 ./0compind.Z
-rw-r--r-- boydm 426443 Aug 27 22:49 ./0index
-rw-r--r-- molin 135032 Aug 28 01:26 ./0ls-lR.Z
-rw-r--r-- molin 136249 Aug 28 01:31 ./0ls-lRc.Z
-rw-r--r-- molin 171814 Aug 28 01:19 ./0compind.Z
-rw-r--r-- molin 426530 Aug 28 01:18 ./0index
-rw-rw-r-- entropy 15363 Aug 31 16:47 ./Mint/0index
-rw-r--r-- baldrick 76162 Aug 31 16:36 ./Mint/Network/gemmail.0pl7.tgz
-rw-r--r-- baldrick 134444 Aug 31 16:57 ./0ls-lR.Z
-rw-r--r-- baldrick 136034 Aug 31 17:01 ./0ls-lRc.Z
-rw-r--r-- baldrick 171878 Aug 31 16:53 ./0compind.Z
-rw-r--r-- baldrick 426589 Aug 31 16:53 ./0index
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

3268. Keyboard ST-compatible?

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: Doug Finch <76337.1067@CompuServe.COM>
Message-ID: <429l0sngp1@mhadf.production.compuserve.com>
Source record: 159715

My niece recently inherited a Casio CTK-450 keyboard, and since I was in the process of giving her my old 520STfm (expanded to 2.5MB), can anyone tell me if the keyboard will interface with the Atari? Although there's no mention of MIDI capability in the operator's manual, the Casio has an output jack marked for "Phones/Output." Since by now you realize I'm a total newbie when it comes to music/MIDI on the ST, can someone tell me what I need to get these two guys to make beautiful music together? Thanks in advance for your help. DF

| Doug Finch, On-Target Text Address E-Mail to: |
| D.FINCH7@genie.geis.com or 76337.1067@compuserve.com |

--
| Doug Finch, On-Target Text Address E-Mail to: |
| D.FINCH7@genie.geis.com or 76337.1067@compuserve.com |

3269. Media players?

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <810036204snz@mbha.demon.co.uk>
Source record: 159716

Can anyone recommend _GOOD_ media players for the TT. I am looking for
AVI,MOV and DL players. I already have AVI_096,AQT_096 IstGuide and DL-view.

They are all a bit slow with the exception of dl-view.

Any thoughts anyone?

Thanks in advance

--
dave

- Wizzo -

3270. Looking for authors of TAZ

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: Yves Pelletier <71307.1100@CompuServe.COM>
Message-ID: <429o1h$4a8$1@mhadg.production.compuserve.com>
Source record: 159717

```
Hello...

Would someone who knows the whereabouts of the authors
of TAZ (terminal software) kindly send me some e-mail?

thanks

--

Yves Pelletier
```

3271. Re: Home Page Editor

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: Geburah@kether.snafu.de
Message-ID: <FICIAHAFUP@kether.snafu.de>
Source record: 159718

In <424jfi$93h@preeda.internex.net.au> John Moon wrote:

>
>HTML-Browser V0.93 is the only thing going in Atari-Land.
>You should be able to get it from Umich or Hensa.
>It's not Netscape, but it implements quite a few of the HTML 2 tags.
>
>
>--
> __ __ __ ___
> __ / /__ / / ___ / |/ /__ ___ ___
> / // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
> ___/___/_//_/_//_/ /_/ /_/___/___/_//_/
>
> johnmoon@connexus.apana.org.au
>
> WWW Home Page http://connexus.apana.org.au/~johnmoon

It's calling HTML093.LZH and the archiv is 107119 Bytes long.
I got it from a MAUS NET BOX. Should I send it in a binary group ?

CIAO
Renï¿½

>* rene_ceron-palomino@b.maus.de -*- Geburah@kether.snafu.de *<

3272. Was GemRec ever finished?

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: artoj@mits.mdata.fi
Message-ID: <429fsu$5gg@news.mdata.fi>
Source record: 159719

Hi, did the author of GEMREC ever finish this fine direct 2
disc recorder? I downloaded the test/beta version from
HENSA and liked it. Does anyone know if the author has
a new e-mail address or where I could obtain the full
version?

Thanks,
Arto Jalkanen
artoj@mits.mdata.fi

___ Blue Wave/QWK v2.12

3273. Mint/TAF etc

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <42a20j$53p@dux.dundee.ac.uk>
Source record: 159720

What is included with the TAF 'X' disks? Also how fast is the system once it is up and running, my current system is a Falcon with 4meg and an FPU.

I'd also apprciate any comments people may have on all the 'X' stuff.

Rod

--
Rod McCall, Student, Applied Computer Studies Division, Dundee University
ex-President, University of Dundee, Dramatic Society

3274. Lynx/Mint/(.Net issue 10)

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: Larry@its1984.demon.co.uk
Message-ID: <810059888_OASIS_@its1984.demon.co.uk>
Source record: 159721

I'm thinking of having a go at setting up the Lynx browser software mentioned in issue 10 (Sept. '95) of .net magazine, p. 81.

Please would someone let me know which is the best Mint and Mintnet version to use (also the Lynx software, if it has any versions).

What is the best .Zoo depacker/uncompressor. (I've got one for .zip and .lzh, but, as it usually turns out, not the required one!). Or if possible the name of a multi-uncompressor which will do all standards.

Thanks.

--

****
* Larry@its1984.demon.co.uk *
* PGP 2.6.2 public key available on request or via public key server *
****

3275. Re: Keyboard ST-compatible?

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: s9205525@otto.bf.rmit.edu.au
Message-ID: <42a1g5$6e@aggedor.rmit.EDU.AU>
Source record: 159722

The Keyboard MUST have a midi in and midi out/thru jacks to connect to
the ST. If not, tough luck.
--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

s9205525@otto.bf.rmit.edu.au

3276. Re: Protext Upgrade

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DE9qop.6pA@cf.ac.uk>
Source record: 159723

cliff steward (bede@newshost.li.net) wrote:
: Neil-
: ARNOR went bankrupt and Compo UK took over Protext. Previous
: versions have print preview. Have you heard any details on what's in the
: "pile of other improvements"? Nobody who should know is saying.
: -- Cliff

: : cliff steward (bede@newshost.li.net) wrote:
: : : Does anyone have information on the content of the new Protext 6.6? The

Sorry I'm behind with the news. I had such lousy support from Arnor I
didn't even notice they've gone. The readme file from ver 6.5 is too big
to post. I'll email it to you direct.

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
home phone +44 (0)1495 249370
==-==-==-==-==-==-==-==-==-==-==-==-==

3277. Re: HSModa for MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: drpiper@cix.compulink.co.uk
Message-ID: <DEA91s.4zt@cix.compulink.co.uk>
Source record: 159724

> > Ahem. MagiC does not need HSMODEM. MagiC's own TOS serial-port
> > routines were written with help from the HSMODEM author. MagiC's
> > TOS does not need such a patch.
>
> I think what you say is true as far as MagiC 3.0 is concern. However,
> what I have is MagiC 2.01, and the docs says that I don't need any
> serial patch prg except that I may want to use HSModa. IIRC, it also
> states that the MagiC developer is getting HSModa author help in their
> future release (Magic 3 ??).
>
> So the question now is "Do I need HSModa patch for magiC 2.01??" I
> hope not because all these stuff takes up memory (and I am already
> on 4 Meg).

you do need DRVIN.PRG and the relavant serial port driver in both Magic
2.0x and 3.00 I'm not sure about newer versions of Magic 3. With my
Magic 3.00, DRVIN loads then it loads in my case SCC.PRG but after DRVIN.PRG
is then freed from memory, its job is to hook in SCC.PRG into Magic.
With Magic 2.0x it stays and provides a couple of calls that this earlier
version of Magic does not provide.

Bye folks....

--
Darryl

.---.
| email through the InterNet to :- drpiper@cix.compulink.co.uk |
'---'

• 8Meg TT, 625 Mbyte Hard disk, CD Rom, blah, blah, blah...

3278. Re: HSModa for MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: drpiper@cix.compulink.co.uk
Message-ID: <DEA91v.518@cix.compulink.co.uk>
Source record: 159725

```
you don't need it, but of course it does still speed up the Magic
routines... why don't you try it ?

why you should use it depends if you are short of memory, or want the extra
speed.

Bye folks....

--
Darryl

.-------------------------------------------------------------------.
| email through the InterNet to :- drpiper@cix.compulink.co.uk |
'-------------------------------------------------------------------'
```

• 8Meg TT, 625 Mbyte Hard disk, CD Rom, blah, blah, blah...

3279. Re: Hspeed modem help?

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: drpiper@cix.compulink.co.uk
Message-ID: <DEA91u.50I@cix.compulink.co.uk>
Source record: 159726

With HSModem, you don't need any other serial patches.

Bye folks....

--
Darryl

.---.
| email through the InterNet to :- drpiper@cix.compulink.co.uk |
'---'

 8Meg TT, 625 Mbyte Hard disk, CD Rom, blah, blah, blah...

3280. Re: Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: contacts@walrus.megabaud.fi
Message-ID: <4296mv$dnp@walrus.megabaud.fi>
Source record: 159727

In article <423ske$ohk@hpg30a.csc.cuhk.hk>,
Malcolm <s925799@mailserv.cuhk.hk> wrote:
>
>>Has ANYONE in this newsgroup tested a ZIP Drive together with an Atari
>>computer yet?
>
>Yes.
>I have it with my Falcon TOS4.04, 16meg ram and ICD Pro SCSI 6.5.5.
>It works just fine.
>It functions just like a floppy. You can remove and replace the Zip
>disk at any time.
>Though without the latest driver, one cannot:
>Use password,
>Adjust the auto sleep time, etc.

How do you eject the disk by software? Is "Install devices" enough for
mounting a newly inserted cartridge?
I remember reading it had only two choices of SCSI-id's. Does it work OK
if you already use 0,1,2 and put ZIP as 6 (Falcon manual recommends
successive numbering, and ICD-manual don't mention about it).

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/

3281. Re: POV and CYBERstuff?

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: contacts@walrus.megabaud.fi
Message-ID: <42972h$dp9@walrus.megabaud.fi>
Source record: 159728

In article <422637$l8v@news.informix.com>,
Robert Coleman <robert@informix.com> wrote:
> For folks who have used the CYBER series of 3D CAD/Animation
>software...
>
> I have Persistance of Vision, both at home and at work, and I'd
>like to import some of the objects I've made with CYBERSCULPT into POV.
>POV can't import this stuff directly, but can as a RAW file...which would
>be an ascii listing of all the triangles that make up the object, described
>by listing each vertex of each triangle.

If you get ftpov (Faster than POV)-package from Hensa, you'll get also
a program called 3D2-POV.TTP, it does what you want.
It was converted from a PC-version by Douglas Little (APEX-programmer).
Bad (or good) news is that it's ported only to Atari Falcon030, TT030 &
other 68030+FPU based TOS machines.

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/

3282. Re: ST Ram Doubler...do they exist?

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199509022254.AA00205@moroder.demon.co.uk>
Source record: 159729

In a recent article, rgivan@cix.compulink.co.uk ("Roland Givan") wrote:
>In message <199508311732.AA00189@moroder.demon.co.uk>,
>robotron@moroder.demon.co.uk said:
>>Doesn't software have to be written to be explicitly aware of the extra
>>memory? As far as I know, only a limited number of packages support
>I thought this memory was supposed to appear like TT-RAM, and TOS would
>automatically allocate it based on the memory allocation flags in the
>program header.

Right enough. I was thinking that Mxalloc() would have to be used instead
of Malloc(), but the Atari Compendium says that Malloc() behaves according
to the program header flags.

>Having said all that - I did read that several well know pieces of
>software were unhappy with it - even though they should have worked.

Maybe this was the list I saw and I only half-remembered the details. (:

Stephen
--
Talking to a girl on the south coast of France
She was on an 18-30 but I still took a chance
ro tr @m od .d on o. Then on that last night, 'neath the stars in Marseille
bo on or er em .c uk She said that Robin Askwith was.. funny

3283. Re: Give your IBM the Look and Feel of an Atari ST for $45!

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: stevehol@lucky.cloverleaf.com
Message-ID: <428u9u$97@news.cloverleaf.com>
Source record: 159730

Keith N. Murchison (cb092@FreeNet.Carleton.CA) wrote:

: I have several complete copies of GEM version 3 (the last release
: for IBM)

: With GEM installed, you IBM suddenly takes-on the personality
: of an Atari ST, but runs all of your favorite DOS programs from
: a hassle-free desktop environment (one familiar to any ST Atari
: user).

And if you are fortunate enough to aquire a copy of GEM 1.x, you will
find that the desktop.app from the old pre-apple-lawsuit version of GEM
will replace the desktop.app from GEM 3 and run quite happily over the
newer OS giving you compatibility with newer GEM software and a desktop
with _exactly_ the "look and feel" of your ST.

And this really does make an excellent substitute for (cough) File Finder.

Steve Holiman / stevehol@cloverleaf.com | The rogue opinions which just
HACK / Holiman Audio/Computer Kibitzing | escaped do not necessarily reflect
Los Angeles CA (310) 942-0314 voice/fax | my moments of clear perception ...

3284. BLITTER UPGRADE NOT WORK

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <09021995.144011@empyr.dircon.co.uk>
Source record: 159731

Hi, I have recently been given a Blitter Chip, and I can't get it to work.

I have an 520 STFM (Rev 'D' board), with the following upgrades already installed:

Marpet XTRA-RAM Deluxe board with 4Mb on it.

TOS has been changed from 1.02 to 1.04 (Possibly 1.41 if such a version exists, as four of the TOS chips have 1.41 on them, the other two have 1.40)

Everything has been working fine up until I tried to install the Blitter.

I got the correct socket (at a price !) and soldered it to the board, the correct way around, NO dry joints / breaks / joins etc. I removed the solder from pads W3 and W4 (Blitter enable points) and installed the Blitter the correct way around (small dot pointing to the left, where pin 1 is marked on the PCB).

When I switch on, all I get is a black screen (hi res mono) and the power light on the ST. Nothing else. The floppy light does not come on and it won't boot at all.

If I remove the Blitter and reconnect the W3 and W4 solder pads, my ST works fine again.

Is there some strange incompatibility with Blitter Chips and TOS 1.04 ??

...or do I have a dead Blitter chip ?

The Blitter part number is: C101643-011, ATARI 1987, B004 38809.

Is there any way I can test it ? I have a variety of test gear, including a 20MHz oscilloscope, a good Digital meter with a zillion functions on it, but no logic probe.

PLEASE !!! Can ANYONE offer me any help on this ? It has taken me almost a month to track down the correct socket and now it all seems in vain.

MANY thanks in advance,

Kev.

/// ReJoinDer v1.1L

+---+

| Kevan@empyr.dircon.co.uk | Empyrion BBS, South Wales, UK |

```
+-------------------------------------------------------------+
| NO uuencoded files to this address please.... Many Thanks |
+-------------------------------------------------------------+
*************************************************************
* Beta testing 'ReJoinDer', a superb new FREEWARE QWK mail reader *
* for the Atari range..... General release due imminently... *
*************************************************************
VQWK 6.20 [Rev H - 04/04/94]
```

3285. looking for MegaST ST mono mon

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: sidewind@crl.com
Message-ID: <42abl5$2iu@crl3.crl.com>
Source record: 159732

Im looking for an ATari ST with 2 MEgs at least
and also a mono monitor for use with simple MIDI applications..
thanks
SIDEWINDER

3286. Re: ERGO!pro for GFABASIC: English version?

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: Jeffrey.Wisniewski@Microserve.com
Message-ID: <95090259510@microserve.com>
Source record: 159733

Yes, there is an English version of ERGO, and it is just about ready for release.

==========
Jeffrey S. Wisniewski

Internet : jeffrey.wisniewski@microserve.com
dragons-egg@genie.com
via GEnie: DRAGONS-EGG
==========

3287. Re: Protext Upgrade

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: bede@newshost.li.net
Message-ID: <42aolu$iv3@linet02.li.net>
Source record: 159734

Mark Baines (msbaines@cix.compulink.co.uk) wrote:

: >I've asked Compo, but they're not saying.
: Compo seem unwilling to get to grips with Protext.

My gripe is their failure to come to grips. Such a great program ... pity.

To repeat, I'm running Protext 6.5 on a TT and also on a Mac
Powerbook 150 (030/b&w) via MagicMAc where it far outperforms anything
(and I've tried a few) on the Mac side.

That recent non-review of Protext 6.6 in Atari World was a large
letdown.

Also, what about the journal "Exfile"? I'm a subscriber and you,
I believe, are a contributor. Another pity to drop it as well.

Perhaps the sun will come out tomorrow. (Tho' likely not where
you live ;-))

Best, -- Cliff

3288. Re: atari scsi interfaces

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: firefox@byron.apana.org.au
Message-ID: <428hv0$e0j@hack.byron.apana.org.au>
Source record: 159735

Paul Hoskinson (phosk@raddi.uah.ualberta.ca) wrote:
: Can anyone give me some advice about scsi interfaces for my atari ste 1040? I
: have an old 100 meg hd and i want to connect it.

: Thanks in advance,

: Paul

3289. Re: MIDI / Forth / Atari ST

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: mhx@iaehv.IAEhv.nl
Message-ID: <42abth$f2@iaehv.IAEhv.nl>
Source record: 159736
Cross-posted to: comp.lang.forth,comp.music,comp.sys.atari.st

Andy Moore <andy@access.digex.net> wrote:

> Hey, has anybody got any experience or clues for MIDI
> applications in Forth, preferably on an Atari ST? I've just set
> out to explore using Forth to (a) map my playing (MIDI in) to
> notes/sounds (MIDI out), possibly with various kinds of
> transformations; (b) generate/compose music/sounds and play them
> (MIDI out); (c) analyze or "listen" to my playing (MIDI in); etc...

Not for the ST, but for the PC: check out iForth. It comes with
MANX, which is a language extension for expressing music in
strict ASCII (for easy manipulation). The input/output layer can
be MIDI, but direct speaker I/O and mechanical means (relays)
are also supported.

MANX comes with fairly complete drivers for BOSS DS-330, CASIO
HT-700 and Roland JV-1080 (just started working on this one).
Incredible complex things can be done with it.

For more info: ftp to iaehv.iaehv.nl, directory pub/users/mhx,
or send me email.

Also check out the Formula package, it's for the ST.
Grab the user manual from ftp://bigbird.csd.scarolina.edu/pub/formula/
(info supplied by -b0b- <quasar@wco.com>)

-marcel {mhx@iaehv.iehv.nl}

3290. Re: Lynx/Mint/(.Net issue 10)

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <42adf2$pt9@status.gen.nz>
Source record: 159737

Secret Squirrel (Larry@its1984.demon.co.uk) wrote:
: Please would someone let me know which is the best Mint and Mintnet version to
: use (also the Lynx software, if it has any versions).

Just get the latest of both. You can either get MiNT 1.12 or FreeMiNT
1.12.4. I can't seem to get FreeMiNT working well enough, but I'm told
that FreeMiNT has a number of bug fixes, so I guess you sould go for this.
I think net-072.tgz is the latest MiNTNet.
There is one version of Lynx at ftp.cnam.fr. One for 020 one for 68K.
Just get the proper one for your setup.

: What is the best .Zoo depacker/uncompressor. (I've got one for .zip and .lzh,
: but, as it usually turns out, not the required one!). Or if possible the name
: of a multi-uncompressor which will do all standards.

I do not recommend one of these "Multi" ones, as you'll have difficulty
operating it completely from a commandline.

You should find Zoo 2.1 somewhere, that's what I use. And you'll be stuck
without Tar and GZip.

Hope that helps

Mario Becroft (mbecroft@iconz.co.nz)
(Tiny) Web Page: http://iconz.co.nz/~mbecroft/

3291. Re: Adding 500MB Seagate 3600N to MegaSTE

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: rincewind@discworld.oche.de
Message-ID: <3049fd988b1d5@discworld.oche.de>
Source record: 159738
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

ggcarter (gcarter@promega.com) wrote:

g>version 2.05 of TOS, that has UUCP internet ability. Only thing is I
g>have the Atari HDX V5.0 program, which doesn't seem to recognize the
g>Seagate drive I put onto it.

WHen using the MSTE internal host adapter, you need to
- turn off parity on the disk drive
- set the drive to ID 0
- switch off termination on the drive (jumper or remove termination
resistors)

HDX should then work with the drive - otherwise, you could try the ICD Pro,
or SCSItool software.

cu
Michael
--
Michael Schwingen - Ahornstraï¿½e 36 - 52074 Aachen - Germany
Home: rincewind@discworld.oche.de Maus: Michael Schwingen@AC3 IRC: Rincewind
Univ.: michaels@pool.informatik.rwth-aachen.de <--- use this for mails >100K

3292. Re: The new bumper ST Format

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199509022215.AA00202@moroder.demon.co.uk>
Source record: 159739

In a recent article, stclub@cix.compulink.co.uk ("Paul Glover Simple ") wrote:
>robotron@moroder.demon.co.uk wrote:
>>I really felt like Mr Stupid when I handed over #4.25 for it.
>But it'll cost you just #2.50 a month to subscribe and this deal gets you
>a second disk. Both glossy Atari mags seems to be readying themselves for
>the time when newsstand distribution ceases to be viable in the UK.

That might still be a long way off (for one of them, at least) - I'm sure
I've seen Amstrad PCW and QL magazines on the shelves fairly recently, and
both those machines have a much smaller user base than the Atari series.

Anyway, I've never subscribed to a magazine in my life because I reserve the
right to flick through a particular issue on the shelves and decide it just
isn't worth the money. And I'd certainly feel like Mr Stupid's simple
country cousin if I committed myself to another 12 months of STF. (:

>>No magazine can stay afloat for long with such feeble advertising revenues,
>Just comparing the number of paid-for pages in AW and STF does not tell you
>anything about the advertising revenues of these magazines!

I suppose not, especially when STF supposedly charges significantly more for
the privilege. If the costs are as high as other posters have indicated, I
don't quite see how all these PD libraries and discount software houses can
afford it. It may be significant that most of what I would call the
"quality" advertisers have moved over to Atari World completely.

Stephen
--
Talking to a girl on the south coast of France
She was on an 18-30 but I still took a chance
ro tr @m od .d on o. Then on that last night, 'neath the stars in Marseille
bo on or er em .c uk She said that Robin Askwith was.. funny

3293. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: tsoyran@prometheus.hol.gr
Message-ID: <42ar5j$bto@newsflash.hol.gr>
Source record: 159740

Terry.May@rebel.genesplicer.org (Terry May) wrote:

>Re: _Falcon and 28.8 Modems_, Kula Bocca wrote to All on 27 Aug 95:

> KB> Perhaps what I really need is to see an example of Claes' actual modem
> KB> configuration. Claes, would it be possible to capture an ATI4 command
> KB> from ya'?

>Here's mine. It's not a Sportster, but the settings should be very similar:

>USRobotics Courier V.32bis V.34+ Fax Settings...

> B0 C1 E0 F1 M0 Q0 V1 X6
> BAUD=38400 PARITY=N WORDLEN=8
> DIAL=PULSE OFF HOOK TIMER

> &A3 &B1 &C1 &D2 &G0 &H1 &I0 &K1 &L0 &M4 &N0
> &P0 &R2 &S0 &T5 &X0 &Y1 %N6

> S00=000 S01=000 S02=043 S03=013 S04=010 S05=008 S06=002 S07=060
> S08=002 S09=006 S10=007 S11=055 S12=050 S13=000 S14=001 S15=008
> S16=000 S17=000 S18=000 S19=000 S20=000 S21=010 S22=017 S23=019
> S24=150 S25=005 S26=001 S27=000 S28=008 S29=020 S30=000 S31=000
> S32=009 S33=000 S34=000 S35=000 S36=000 S37=000 S38=000 S39=000
> S40=000 S41=000 S42=126 S43=200 S44=015 S45=000 S46=000 S47=000
> S48=000 S49=000 S50=000 S51=000 S52=000 S53=000 S54=064 S55=000
> S56=000 S57=000

> * LED v1.31 * ST: The Next Generation -> Falcon030

I am using it for my MEGA ST4 and for PC486 with UART 14650a
all the changes you will notice are made
by loading the f1 configuration (by at&f1) and writing the changes I
would like (eg. atx3 , at&w,...) so the only thing i have to do
opening my modem is : atz.
I have changed a lot of the configuration eg ats56=128 (I disable the
V.FC because I not have very good connections, ats10=255 because i
have a lot of lost connections...)
I found that the results of ati4 depends on the Configuration
Profile... that you can get by ati7
Here is mine configuration:

ATI4
USRobotics Sportster 28800 Fax Settings...

B0 E1 F1 M1 Q0 V1 X3
BAUD=57600 PARITY=N WORDLEN=8
DIAL=PULSE ON HOOK

```
&A3 &B1 &C1 &D2 &G2 &H1 &I0 &K3 &M4
&N0 &P1 &R2 &S0 &T5 &Y1

S00=000 S01=000 S02=043 S03=013 S04=010 S05=008 S06=002
S07=045 S08=002 S09=006 S10=255 S11=095 S12=050 S13=000
S14=000 S15=000 S16=000 S17=000 S18=000 S19=000 S20=000
S21=010 S22=017 S23=019 S24=000 S25=005 S26=000 S27=001
S28=008 S29=020 S30=000 S31=000 S32=000 S33=000 S34=000
S35=000 S36=000 S37=000 S38=000 S39=012 S40=000 S41=000
S42=126 S43=200 S44=015 S45=000 S46=000 S47=000 S48=000
S49=000 S50=000 S51=000 S52=000 S53=000 S54=064 S55=000
S56=128 S57=000

LAST DIALED #:

OK
ATI7
Configuration Profile...

Product type International External
Options V32bis,V.FC,V.34
Fax Options Class 1/Class 2.0
Clock Freq 20.16Mhz
Eprom 256k
Ram 32k

Supervisor date 01/26/95
DSP date 11/23/94

Supervisor rev 6.0
DSP rev 11.3

**********************************************************
Tsourinakis Antonis email:tsoyran@prometheus.hol.gr
Piraeus-Greece
**********************************************************
* Come to Greece - here the sun solves all the problems *
**********************************************************
```

3294. X-Mint

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <42apah$d68@dux.dundee.ac.uk>
Source record: 159741

Will ther ever be a colour version of X?

Rod

--
Rod McCall, Student, Applied Computer Studies Division, Dundee University
ex-President, University of Dundee, Dramatic Society

3295. Why wont these TTP's not run ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: peters@damp.apana.org.au
Message-ID: <428m46$43u@frisbee.damp.apana.org.au>
Source record: 159742
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,frisbee.atari

Greetings fellow Atarians !

I have a problem with a couple of old (circa 1988) ttp programs. The problem being that they wont run.
The two programs are parts of an algorithmic music system called Ravel. When I first tried to run them they would not start. I ran them again under Kaosdesk (gives better feedback on problems) and this told me that the progs were not executable. I then ran Knife st to check the disk etc and then ran the prog again under Knife using the run other program option. Knife then told me that the prog had an invalid program load format.

Now how, apart from data corruption, could this happen ? Is it something to do with old tos versus new tos ? I am running an Ste with tos 1.6. I would have thought that there shouldnt really be any backwards compatibility problems between tos's ? I have tried just about everything to get it to work even dearchived the originals again just incase something went wrong on the download but to no avail. The original archive was a tar.Z but I wouldnt think that would make much difference.

Can anyone help me with this ? I would really like to get it all up and running.

Many thanks in anticipation of excellent replies (by E-mail pref).

Peter Sansom
peters@damp.apana.org.au

3296. Re: Lynx/Mint/(.Net issue 10)

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <42asm3$41c@gti.gti.net>
Source record: 159743

Mario Becroft (mbecroft@iconz.co.nz) wrote:
: 1.12.4. I can't seem to get FreeMiNT working well enough, but I'm told
: that FreeMiNT has a number of bug fixes, so I guess you sould go for this.

I've had lots of problems getting FreeMiNT working, lots of "fatal error operating system killed" errors, when I know the same thing works fine with MiNT. I've read somewhere that FreeMiNT is not compiled for MultiTOS, and that may make a difference...

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

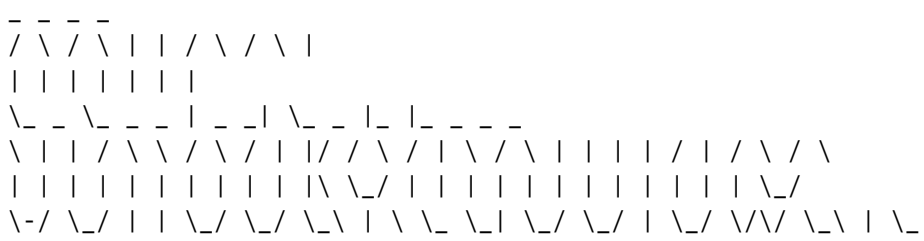
3297. Re: >>> Gastiner Hard Drive SCSI ID Question <<<

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: "C:WINSOCKKA9QSPOOLMAIL" <robert@hipovert.demon.co.uk>
Message-ID: <477499831wnr@hipovert.demon.co.uk>
Source record: 159744

Thanks, I finally found them (5 pins) well hidden under the drive,
and noticed that only 3 of the had resistors on the end. I decided
that these 3 must be the ones I was looking for and connected two of
them together. I managed to connect the wrong one to start with of
course and ended up with SCSI ID4 :-) Ooops. After a quick dismatle
again, I managed to set it to ID1, so I now have 100meg instead of 50.
Thanks for your help. I wasnt really expecting any replies!

Robert.

--



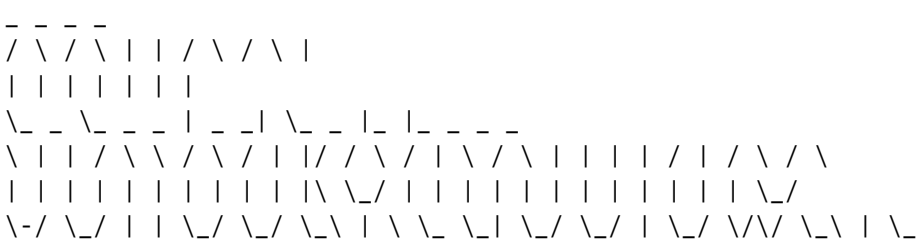
Software For Psion 3a Handheld Computers
Written By : Robert Longbottom
Program requests or suggestions to : Robert@hipovert.demon.co.uk

3298. Re: The new bumper ST Format

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: "C:WINSOCKKA9QSPOOLMAIL" <robert@hipovert.demon.co.uk>
Message-ID: <352445966wnr@hipovert.demon.co.uk>
Source record: 159745

I agree completely! I picked it up in the shop and thought I must
have half of it on the shelf by accident. Its discraceful, and there
wasnt really anything worth having on the cover disk either...

--



Software For Psion 3a Handheld Computers
Written By : Robert Longbottom
Program requests or suggestions to : Robert@hipovert.demon.co.uk

3299. Re: JNR OFFICE - HELP !!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199509021422.a62048@do2.maus.de>
Source record: 159746

D>I have just received version 3.04 of Junior Office. Translation work
D>has now started on this, and should be available RSN. This is the
D>official translation!

And that is the newest version available and it looks very stable.

D>We had translated version 2.01, but many bugs seemed to appear in
D>it... more on the new version later..

Yes, there are a lot of bugs. Warning! Don't use Junior Office 2.01 and MetaDOS, it kills files on your harddisk. Use V. 3.0x instead.

Tschuess Frank

3300. STReport #11.35

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZTHAE7M.dpj@delphi.com>
Source record: 159747

```
09/01/95 STR 1135 "The Original * Independent * OnLine Magazine!"

- CPU INDUSTRY REPORT - Dungeon Master 2 - Commsuite 7.0
- Corel 6 Ships! - Bit-Bot's Math - ALR Adds Pentiums
- CD Sales Soar - Micrografx News - NEW PowerBook!
- Mr. T's CatNIPS - People Talking - Jaguar NewsBits

-* MICROSOFT SELLS 1M WIN95 COPIES *-
-* APPLE GIVES EXECS 'PARACHUTES' *-
-* IBM'S OS/2 ADS RETURN TO TV *-

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.icba.com/streport

"Coming October 6, Plug in the WIRE."
```

3301. Re: Serialfix for MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: sos@sos.shn.com
Message-ID: <FICTEFAFUP@sos.shn.com>
Source record: 159748

In <wongck.253.00087A57@ti.com> William Wong wrote:

>
>Does anyone know if I need SerialFix on MagiC ?

You don't really need it. But it's very good (and fast)
to have HSMODEM installed.

>I have HSModem installed but do I need the SerialFix program ?

HSMODEM fixes all problems and speeds the transfer up to maximum
possible speed. So if you use HSMODEM, then you DON'T need
any other serial fix program.

>Regards
>William

Better regards :-)

SOS

3302. Re: Grandad

Newsgroup: comp.sys.atari.st
Date: 1995-09-02 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <810052840_OASIS_@bpfd.demon.co.uk>
Source record: 159749

In article <809778850_OASIS_@adesamm.demon.co.uk>
ade@adesamm.demon.co.uk (ade@adesamm.demon.co.uk) said:-

>Can anyone tell me if Ian Scott is still taking regerstrations for Grandad 1 & 2

And for that matter, is it available anywhere online? I looked about a year ago with no success. I would love to try that game but I would hate to snail-mail a cheque to some PDL.

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

3303. Re: Cannot open URL

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <42djea$ms9@gti.gti.net>
Source record: 159652
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

David D. Hagood (73437.3162@CompuServe.COM) wrote:

: I suspect that my DNS is set up incorrectly, but have no idea how to set it
: up. I have it pointed to the name server on my Internet host, but it does
: not seem to want to look up the names.

: I REITERATE: WHAT AM I DOING WRONG????

Have you got an /etc/resolv.conf? It looks something like:

```
domain domain.name
nameserver xx.xx.xx.xx
```

You can have more than one nameserver (and it's a good idea), but you can
only belong to one domain. You must put IP addresses in the nameserver,
because to resolve hostnames, you need a nameserver to resolve from!

: SO WHY DOESN'T ANYONE HAVE THE GUTS TO RESPOND TO MY QUESTIONS?

Lighten up, bobo. With an attitude like that, you won't get any answers.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

3304. Re: Mint/TAF etc

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: koh@sirius.pixi.com
Message-ID: <42astn$ok6@rigel.pixi.com>
Source record: 159653

Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
: What is included with the TAF 'X' disks? Also how fast is the
: system once it is up and running, my current system is a Falcon

I'm also using a Falcon, I think you need 14 mb to do much. It seemed pretty slow at first, although with Xcontrol.acc running, and with my Fserial.cpx set to 38400, it seems to be a little faster.

I only use it for the Web browsing, I'm doing this on Stalker running tin.

Keith

3305. Re: Moving files from Minix to Gem partition

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: koh@sirius.pixi.com
Message-ID: <42atfq$ok6@rigel.pixi.com>
Source record: 159654

When I reboot with MultiTos, I can copy files over to the GEM
partitions. The only problem is if the file has illegal names.

Keith

3306. Re: CAPTIVE... who wrote it?

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: diehl@nudge.io.org
Message-ID: <42c25n$4jd@ionews.io.org>
Source record: 159655

Jim Boulton (jim@jimbee.demon.co.uk) wrote:

: Tony Crowther is is name I think. He wrote numerous other games like
: Nightmare, Liberation (both of which are not a patch on Dungeon
: Master or Chaos Strikes Back IMO!) and Bombuzal. Fernandez may have
: been his handle, it does sound familiar...

His alias was Ratt. As far as Captive and Knightmare go, I'm still
playing Captive. (I'm still absolutely amazed how he managed to fit so
many bloody levels on one single disk -- there just doesn't seem to be
any end! I'm on Mision 7, level 1, and I _know_ there are more than 20
missions - that's more than 220 levels! Even if each level is only 5k,
that's _still_ 1.1 megs -- and that's just for 20 levels; I know there
are more! Compressed, maybe he could get that down to
300k, add in the digital sound, the game, intro, etc. and it's still
pretty excellent coding. Pee Cee programmers could learn some o' that
sort of efficiency)
Anyway. Knightmare I quite liked. BOth games are pretty fast; Dungeon
Master had the atmosphere definitely, and the gameplay with those myriad
spells and whatnot, but I think it suffered a little from being too slow.

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet Productions .oOo. diehl@io.org

3307. Re: Help needed: Atari disks on Macintosh

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: arch@netspace.net.au
Message-ID: <arch-0309951658510001@dialup-a25.mel.netspace.net.au>
Source record: 159656

In article <bspin-3108951540430001@pm1d20.iaehv.nl>, bspin@iaehv.nl wrote:

>Sometimes I have to transport data from my old and still useful Atari to
>my Macintosh. It worked pretty well, until after installing sys 7.5,
>Apple File Exchange did not to run anymore. This was the only program I
>could find that could to the proper conversion. Now I have to reinstall
>sys 7.1 every time to read a Atari disk. Is this a common problem? Is
>there another way to get data from Atari to Macintosh?

> Bert Spin | Eindhoven (NL)
> Illustrator | Voice & Fax +31 40 481936

You could try downloading the MagicMac demo (an archie search should find one near you) and run that on your Mac. It will read Atari formatted disks and even though the demo only lasts a short time (15 minutes, I think) it's long enough to copy some files over for direct transfer to your Mac HD.

On the other hand, you could simply format a disk to Dos 720k on your ST, (there are a few utilities that will do this; Redformat and FCopy Pro are two that come to mind) and copy the files you want to transfer to it. If your Mac is running PC Exchange (doesn't it come with System 7.5?) it will happily read this disk as if it were a Dos formatted disk with no further effort on your part.

I have heard reports that formatting floppies to Dos 720k on the Mac and then using them on the ST will produce unreliable (at best!) results. However, I am able to perform this feat without a hitch, so I can't vouch for it.

cheers.

arch.

3308. Re: Help needed: Atari disks on Macintosh

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: bspin@iaehv.nl
Message-ID: <bspin-0309951249020001@pm2d06.iaehv.nl>
Source record: 159657

Thank you for your answers. I now port data to my mac via the demo
version of magicmac, which I uploaded. It supports regular atari
formats which are a lot easier to work with of course.

Bert

--
Bert Spin | Eindhoven (NL)
Illustrator | Voice & Fax +31 40 481936
--

3309. FS:UK only 4meg STe

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: Russell Hawkins <Russell@sprout.demon.co.uk>
Message-ID: <413106215wnr@sprout.demon.co.uk>
Source record: 159658

Hi All

I have for sale a 4 meg upgraded 520 STe with a Quantum
lps 105 meg harddrive (access 11ms,no bad sectors) all
leads and manuals,TV modulator and mouse. Offers please.

Also available :-

Joysticks
Mice
Trackball
Software
500 dsdd's (PD and Shareware)
Mags :-
St Format
St User
Public Domain
All in mint condition with cover disks
all supplements and sleeves where
appropriate.

Please note for sale in the uk only.
--

------------------------------|
Russell@sprout.demon.co.uk
Home is where the wife lets
you do exactly what she wants!
------------------------------|

3310. Re: convert samples to .au format?

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <42c9ck$ita@cd4680fs.rrze.uni-erlangen.de>
Source record: 159659

dbrewood@nest.demon.co.uk (Daron Brewood) writes:

> m> Author: Harald Schoenfeld Address: mppi76@cd4680fs.rrze.uni-
> m> erlangen.de
> m> Get '525', that's a sound convert program with an easy to use user
> m> interface. Version 2.11 even provides frequency conversion now.

>I don't suppose it converts from the .WVE format as used on the Psion
>machines?

I don't know what WVE is, but it could be WaVE, which means WAV and
that one is supported by 525. Besides, most samples can be imported as
raw files. And the next version 2.11a will even be able to skip headers
at the beginning of raw files. that way it is possible to convert .sd
(sound designer) files, too.
--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united

3311. Beer Case Mouse Fix

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DEC0G4.MrK@freenet.carleton.ca>
Source record: 159660

I've had nearly a dozen different new and used STs over the years and have worn out several mice. Perhaps it is my Scottish extraction which has kept me from pitching out these dead rodents when their time had come.

Recently, I pull three out of my junk box. I wanted to figure out what it takes to fix an Atari mouse. All three exibited same problem; the left mouse button moved and clicked, but failed to do anything useful.

I popped open the case of the first and found that pushing on the microswitch itself (the yellow rubbery protrusion on the circuitboard inside the mouse) allowed me to launch programs, etc. as normal. This indicated that the problem with this first mouse was that the external mouse button no longer had enough travel to operate the microswitch below. I carefully removed enough material from the mouse housing and from the appropriate surface of the external mouse button itself to allow this first mouse to point and click like new.

Dead mouse two and three proved to have the same problem as no. 1.

However, these were resurrected by an even easier, more eloquent means. I decided that instead of increasing the button travel, I only needed to raise the circuit board inside the mouse by a few hundreds of an inch. This was accomplished by shimming the forward end of the board up with a single piece of cardboard cut from the top of a beer twelve pack (cereal box cardboard may work for you more clean living types). When you install the shim, be sure that you put it right on top of the shoulder which is molded into the mouse housing. If you put it into the airspace recess under the circuit board, it will be out-of-play and won't do anthing.

I now have three working mice for my trouble. Hope that this fix helps you to overcome the most common mouse malady!

Keith Murchison

3312. Connecting a NEC VGA to an ST

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DEC0HE.MuB@freenet.carleton.ca>
Source record: 159661

I've heard that an NEC Multisync monitor can delivery
output all three ST resolutions when properly connected.

Is there anyone out there who can tell me how this is
done? In particular, I'd be interested in knowing how
one comes up with the right cable (do you make it or
can they be bought. If you make it, where do you get
the necessary supplies (particularly the ST end of the
cable). How does one get sound?

on a separate matter, I have a freind with an SC1435
monitor, but no interface cable. Can the cable be
bought anywhere? If best has them, does anyone have
their Phone, fax or e-mail no.?

Many thanks for any info you can provide!!

Keith Murchison

3313. Re: Link + ZIP =3D Help!!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <810089860_OASIS_@pwomar.demon.co.uk>
Source record: 159662

In article <ftn_2.200.136.5$fidonet.org_3047988d_Claes.Holmerup@p5.dada.ct.se>
claes.holmerup@p5.dada.ct.se (Claes Holmerup) said:-
>Hi Paul,
>It may be the parity that gives you problems, but it could also be that the
>Link 1 can't deal with all SCSI-II devices (I'm not sure). The ZIP is a SCSI-II
>only device and I don't think it works with a SCSI-I controller.
>HiSoft has driver software, but they only sell it together with the drive -I
>don't know what is so special with the software, but it could be that it's
>necassary to be able to run the ZIP.
>Maybe you could try with a Link 2 if you know anyone who has it?
>Please tell me any progress - I'm very interested.
Sadly, although I was assured by HiSoft that it would work ok with the Link 1
(as I had problems with my CD Rom), it did not work and eventually they admitted
I need a Link 2 which will arrive on Monday so I'll tell you how I do.
HiSoft' software is not yet ready and wll be released in Mid/Late September. As
far as I know it does not actaualy drive the ZIP(this is done by the ICD
software) but simply allows you to write protect, password protect, eject &
format your disks. I'll tell you what the software is like as soon as I get it..

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3314. Re: BLITTER UPGRADE NOT WORK

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <810090378_OASIS_@pwomar.demon.co.uk>
Source record: 159663

In article <09021995.144011@empyr.dircon.co.uk>
kevan@empyr.dircon.co.uk (Kevan Winch) said:-

>Hi, I have recently been given a Blitter Chip, and I can't get it to
>work.
>[snip]
>Is there some strange incompatibility with Blitter Chips and TOS 1.04 ??
>
>...or do I have a dead Blitter chip ?

Sorry to offer you such poor advice but Tos 1.4 was nicknamed (if I remember correctly) "Blitter TOS" as it was the 1st to give proper Blitter support so I doubt it is that but I know nothing about chips so I just help that someone else has more technical knowledge than me!
P.S. Try posting to comp.sys.atari.st.tech they'll probably have better knowledge.

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3315. >>> I Need Help <<<

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: gbutler@hic.net
Message-ID: <42bdca$io3@news.hic.net>
Source record: 159664

I got started in computers with the Atari ST.
Gave it to my little brother when I got my first
386SX. I've sinced moved on to bigger and
better stuff. Now I have several Pentium
machines and I have become a very literate
computer user. Started with DOS and then
did the Windoze thingey.

Got another Atari1040ST the other day for
basically nothing. Want to use it for one
particular piece of MIDI software that I used
to use a bunch.

My problem is the SH204 that came with it.
It don't seem to work. Unlike my old SH204,
this one's light just comes on and stays on.
What's the deal. Is the HD screwed up?
How can I go about using another type of
HD for the ST?

I used to have everything that was worth
having for this series of computer. The funny
thing is that I've totally forgotten how to use this
machine. AUTO folders....forgot all about that.
Desk accessories.....nuther thing I forgot about.

Please help me if you can....thanks...

3316. Re: Falcon Clock Modification for Audio

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: contacts@walrus.megabaud.fi
Message-ID: <42bou5$g31@walrus.megabaud.fi>
Source record: 159665

In article <809920302.22953@yolk.demon.co.uk>,
Meg Lee Chin O'Leary <egg@yolk.demon.co.uk> wrote:
>Does anybody know how to do the clock modification to the falcon in
>order to stabilize the running for Cubase Audio?

What does "stabilize the running" mean? If you have timing problems,
your hard disk is propably too slow (with a good a/v drive there are
no timing problems at all). If your stereo audio gets distorted
sometimes ("reset devices" fixes that!), it's a bug in some Falcon's
that Steinberg has not been abnle to find yet (DSP rounding error).
If you get audio clicks when using FDI and "Offline"'s Tapepitch or
Sample Rate Convert -functions, it's because FDI is put on top of
your Falcon's disk drive and things get too hot (put FDI on the table
and you don't have clicks any more)...

Clock modification should fix only distortion problems when playing
very long audio files. You can find instructions from:
ftp.mcc.ac.uk dir pub/cubase/incoming or pub/cubase/MISC,
or from any Atari-repairshop (it needs accurate soldering!).

Join the mailing list:
Send Email to majordomo@mcc.ac.uk
No subject,
Body text:subscribe cubase-users put.your@email.address.here
... And you'll receive info and confirmation after a successful
subscribtion.

Put "who" as body text, if you want to see who's already in
the list.

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/

3317. GEMMail

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <42covd$ier@gti.gti.net>
Source record: 159666

I downloaded GEMMail and wanted to play with it, but there are no real instructions. It's a .GTP file, but I've no idea what parameter to pass. I double-click on it, and just press enter at the request for parameters, and shortly it comes back and tells me that user does not exist.

Has anyone played with this to any extent? Can I use it to remotely read my mail? If so, how do I get my mail, do I have to nfsmount the mail directory on my server? etc

Thanx

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

3318. Re: Lynx/Mint/(.Net issue 10)

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: Larry@its1984.demon.co.uk
Message-ID: <810120552_OASIS_@its1984.demon.co.uk>
Source record: 159667

In article <42adf2$pt9@status.gen.nz>
mbecroft@iconz.co.nz (Mario Becroft) said:-

>Secret Squirrel (Larry@its1984.demon.co.uk) wrote:
>: Please would someone let me know which is the best Mint and Mintnet version to
>: use (also the Lynx software, if it has any versions).
>
>Just get the latest of both. You can either get MiNT 1.12 or FreeMiNT
>1.12.4. I can't seem to get FreeMiNT working well enough, but I'm told
>that FreeMiNT has a number of bug fixes, so I guess you sould go for this.
>I think net-072.tgz is the latest MiNTNet.
>There is one version of Lynx at ftp.cnam.fr. One for 020 one for 68K.
>Just get the proper one for your setup.
>

I've got a copy of MiNT 1.12 but can't make much of it. Will MiNTNet run using
the files in 1.12, or do I have to do something with these files? (I'm totally
unfamiliar with anything other than TOS, and I've read that MiNT is difficult to
install).

What is '020' and '68'K ?

>: What is the best .Zoo depacker/uncompressor. (I've got one for .zip and .lzh,
>: but, as it usually turns out, not the required one!). Or if possible the name
>: of a multi-uncompressor which will do all standards.
>
>I do not recommend one of these "Multi" ones, as you'll have difficulty
>operating it completely from a commandline.
>
>You should find Zoo 2.1 somewhere, that's what I use. And you'll be stuck
>without Tar and GZip.
>

I've just obtained Zoo 2.1, and will be looking for the others your mention.

>Hope that helps
>
>Mario Becroft (mbecroft@iconz.co.nz)
>

Yes, thanks very much.

Larry.

--

****
* Larry@its1984.demon.co.uk *

```
* PGP 2.6.2 public key available on request or via public key server *
**********************************************************************
```

3319. Towers 2 help

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <810152208_OASIS_@chowgar.demon.co.uk>
Source record: 159668

Has anybody managed to get very far in this game yet, when it first came out a couple of months ago there was loads of talk about it but none for quite some time.

I'm stuck on a part where there are loads of teleporters and each one takes you backwards and forwards between rooms with wierd little grey monsters. They look a bit like standing up snakes with large flat heads and they are extremely hard to kill. I managed to open a secret door and drop through a hole where there was a bloke who told me he would tell me how to free the sword from the stone if I gave him something but when I levitated back up through the hole I was killed by one of those damn grey things.

Can anybody help?

Cheers.

--

****
* Simon Moore - smoore@chowgar.demon.co.uk *
****

3320. Re: CAPTIVE... who wrote it?

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: Jim Boulton <jim@jimbee.demon.co.uk>
Message-ID: <482200402wnr@jimbee.demon.co.uk>
Source record: 159669

In article: <42c25n$4jd@ionews.io.org> diehl@nudge.io.org (Eric March) writes:

> His alias was Ratt. As far as Captive and Knightmare go, I'm still

Ah, yeah, course! :) I remember now...

> playing Captive. (I'm still absolutely amazed how he managed to fit so
> many bloody levels on one single disk -- there just doesn't seem to be
> any end! I'm on Mision 7, level 1, and I _know_ there are more than 20
> missions - that's more than 220 levels! Even if each level is only 5k,
> that's _still_ 1.1 megs -- and that's just for 20 levels; I know there
> are more! Compressed, maybe he could get that down to

It was too "samey" for me. I got bored by about mission 4 or thereabouts...
Find the little things, pop some dynamite in them, run like buggery...

> 300k, add in the digital sound, the game, intro, etc. and it's still
> pretty excellent coding. Pee Cee programmers could learn some o' that
> sort of efficiency)

Graphics are 16 colour, PC are 256. This immediately doubles the ammount of
K needed for graphics.
Sound is generaly 16-bit, not 8. So this doubles the K for the sound...
It goes on! :)

> Anyway. Knightmare I quite liked. BOth games are pretty fast; Dungeon
> Master had the atmosphere definitely, and the gameplay with those myriad
> spells and whatnot, but I think it suffered a little from being too slow.

It was only slow if you were low on stamina, otherwise I thought is was an
absolutely SUPERB game! :>

--Jim

3321. Re: BLITTER UPGRADE NOT WORK

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: ali@birnie.demon.co.uk
Message-ID: <42d0ge$3e@birnie.demon.co.uk>
Source record: 159670

Kevan Winch (kevan@empyr.dircon.co.uk) wrote:

: I have an 520 STFM (Rev 'D' board), with the following upgrades already
: installed:
[stuff deleted..]
: If I remove the Blitter and reconnect the W3 and W4 solder pads, my ST
: works fine again.

: Is there some strange incompatibility with Blitter Chips and TOS 1.04 ??

: ...or do I have a dead Blitter chip ?

I have nearly exactly the same set-up as you describe, the only
exception being that my Atari was originally a 1040 STFM, and the
blitter/TOS 1.04 work just fine. So assuming you got all the solder
off W3/W4, I'm afraid it looks like a duff chip to me.

: The Blitter part number is: C101643-011, ATARI 1987, B004 38809.

My blitter chip is marked S8830 MM9092Y and was supplied by Paul Rossiter.

Have you checked the continuity from the actual pins on the chip thru
to the tracks on both sides of the PCB? You might have a bad connection
in the socket or a bad plated-through hole. Happens sometimes.

regards.
--
Alasdair Campbell The Birnie Inn
Email: ali@birnie.demon.co.uk Birnie
Phone: 01343 860417 ELGIN
Moray IV30 3SP.

3322. Re: ERGO!pro for GFABASIC: English version?

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <810128852_OASIS_@yeadontt.demon.co.uk>
Source record: 159671

In article <95090259510@microserve.com>
Jeffrey.Wisniewski@Microserve.com (Jeffrey Wisniewski) said:-

>
>Yes, there is an English version of ERGO, and it is just about ready for
>release.

What is ERGO?

I have been using GFA Basic for nearly 8 years and am always interested
in anything to get more out of it.

--

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The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
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============ Phil Yeadon ====== phil@yeadontt.demon.co.uk ===========

3323. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <8d7_9509031046@genesplicer.org>
Source record: 159672

Re: _TOS question_, "Mark Baines" wrote to All on 01 Sep 95:

B> TOS 1.0, 1.2, 1.4, 1.6 and 1.62 were all known as that at first. Then
B> TOS 2.01 and 3.01 came out.
B>
B> Atari, in their wisdom, saw fit to rename all the earlier TOS versions
B> in accordance with the new nomenclature for TOS 2 and 3 and also to
B> reflect what the OS code in the ROM says.
B>
B> So, they became TOS 1.00, 1.02, 1.04, 1.06 BUT TOS 1.62 had to remain
B> 1.62. There is no zero preceding the '62' in the OS.

You're close, but your history needs a little brushing up on. It was TOS 1.62 that caused history to be rewritten, not TOS 2.01 and 3.01.

What's amazing is Atari claimed, for example, that TOS 1,04 was _always_ 1.04, even though their own Rainbow TOS docs repeatedly referred to it as 1.4.

And who but a moron would make a very minor update to a v1.06 and call it v1.62??? For that matter, who would use v1.02, v1.04, v1.06, etc., in the first place?

This was all done to explain away the way the TOS version is stored and read in the ROMs, and it was all brought about when TOS 1.62 came out and started confusing programs that read the TOS version the old way.

* LED v1.31 * Freq ATARINET @ 1:209/745 and supplement your Atari diet!

3324. Re: Mint/TAF etc

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: drpiper@cix.compulink.co.uk
Message-ID: <DECIAw.Ao6@cix.compulink.co.uk>
Source record: 159673

```
> I'm also using a Falcon, I think you need 14 mb to do much. It seemed
> pretty slow at first, although with Xcontrol.acc running, and with
> my Fserial.cpx set to 38400, it seems to be a little faster.
>
> I only use it for the Web browsing, I'm doing this on Stalker running
> tin.

well considering the desktop never gets launched, and thus no accesories
will be loaded, you must be imagining it !
with a Falcon, one of the config files allows you to change the serial port
speed to 38400.

Bye folks....

--
Darryl

.-------------------------------------------------------------------.
| email through the InterNet to :- drpiper@cix.compulink.co.uk |
'-------------------------------------------------------------------'
```


 8Meg TT, 625 Mbyte Hard disk, CD Rom, blah, blah, blah...

3325. Re: Adding 500MB Seagate 3600N to MegaSTE

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_304a10c6_Claes.Holmerup@p5.dada.ct.se>
Source record: 159674

To: gcarter@promega.com

> Well, I decided I am going to setup a BBS with my MegaSTE with
> version 2.05 of TOS, that has UUCP internet ability. Only thing is I
> have the Atari HDX V5.0 program, which doesn't seem to recognize the
> Seagate drive I put onto it.
> (It came out of my Macintosh Q840AV).

> Does anyone know how to format, partition and install this 500MB
> monster on my MegaSTE. I try the AHDI.PRG program, but it won't
> acknowledge that a drive is there.

Hello there,
If my memory doesn't fail me, I think that the internal SCSI-interface (if it's Atari's own interface) could only handle one SCSI-device!?!?!?
If you have the internal SCSI interface you'll need to get a Link II or another interface that connects to the DMA-port to be able to handle more devices.
Check out if it's possible to switch off the parity on the drive -the problem could lie there. Most interfaces can't handle hard disks if the parity check is switched on. Link II doesn't care so any hard disks should work with it. Make sure that the devices come in order - if the unit numbers aren't in order 0-1-2-3..., AHDI doesn't search for them.

Good luck and best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3326. Re: Protext Upgrade

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DEC2I1.M8y@cix.compulink.co.uk>
Source record: 159675

>ARNOR went bankrupt and Compo UK took over Protext.
Mark Tilley and another are still writing and developing Protext.
Compo in the UK only distribute it.

>Previous versions have print preview. Have you heard any details on what's
>in the "pile of other improvements"?
Over which other version?
The article referred to version 6.6. This has very few improvements over v6.5
and are mostly concerned with better graphics output especially in colour.

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

3327. Re: Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <42db62$gdh@golem.wcc.govt.nz>
Source record: 159676

] > Has ANYONE in this newsgroup tested a ZIP Drive together with an
] > Atari computer yet?
]
] If I remember correctly, HiSoft don't have the drives until some time i
] September - which should be very soon.

What has HiSoft got to do with ZIP Drives? Very little I hope.

There are ICD Drivers for them, and for most practical purposes, they work
on Ataris in the same fashion as a normal removable-media hard-drive
type device.

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

3328. Q: Broken SM124

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <42dbuf$gdh@golem.wcc.govt.nz>
Source record: 159677

I got an SM124 monochrome monitor for my STe the other day, and although it worked for a while, it has now packed up. (It was free so I can't complain too much). The problem is this. I turn on everything as usual, all seems to work, except that there is very little white on the monitor, only the pixels immediately to the right of where black pixels are show up as white. The rest of the screen is black. This is what it _looks_ like anyway. It _is_ usable, but difficult to read text, and all the "colors" are wrong. The sound works. I've also tried it on an STFM, and same problem, so it's a pretty good bet it's not the computer.

I notice that using it on the STe, whenever the hard-disk or floppy is accessed, the flicker on the SM124 worsens until it stops accessing. Even when it is displaying white space, there are a lot of flickering vertical lines on the monitor. The SC1224 I'm using now works fine, but the monochrome doesn't want to go. I tried adjusting the internal brightness and vertical setup things, but they didn't help.

Basically, what should be white on the screen is black, and what should be black, is also black, although some bits of white do appear, enough to make text etc. barely readable. There is also a ~3 pixel stripe on the left hand side of the screen which is pure white....

Is the tube stuffed? Or is this one of the common problems with these monitors, that hopefully a not-terrible-great repair-person like myself might fix? (i.e., no delicate soldering).

Any help would be good, as the Spectre-GCR isn't too pleasant in color mode....

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400 Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

3329. Re: >>> I Need Help <<<

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: VanMil@mindlink.bc.ca
Message-ID: <77305-810169729@mindlink.bc.ca>
Source record: 159678

So you are Computer literate,

Pardon for the smart remark, but it truly does not sound like that is the case.

First, if you get something for nothing it is problably for a good reason, fact that the light stays on means it is hooked up wrong or it is just plain broken, so get it FIXED.

Second, the Auto folder realy is not that much different from the Auto exec for the DOS boxes, it is only a lot easier to work with.

So the deal is, you came back to a good computer and forgot how easy it is to run it after running Windoze.

3330. QUANTUM HD WARM UP ????

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <09031995.121732@empyr.dircon.co.uk>
Source record: 159679

Hi, I have got a Quantum LPS105S 105Mb SCSI-2 drive connected to my AdSCSI+ host adaptor. When I first switch my system on, I get 'MSense $FE 0,0' errors quite often. It will sometimes just bypass several auto folder programs and just launch Ease Desktop which is the application selected to autorun in XBOOT.

For the first 10 minutes or so If I try to run any applications, I frequently get 'Data may be damaged on Drive (n)' errors and 'MSense $FE' errors.

After it has 'warmed up' the problems disappear.

The Quantum also makes periodic TCU's (Thermal Compensation Updates, or 'chk chk chk' noises) which I have gathered are quite normal, but these also disappear once the unit has been on for about 20 minutes.

I have recently added a Seagate ST125N 20Mb SCSI drive to the chain, as ID 1, and so far, this has not given any similar problems, although I do not boot from this drive.

Has anyone ever heard of hard drives needing to 'warm up' before they will function correctly before ?

I do not have the docs for the ICDPro drivers I am using, just the handbook for the AdSCSI+ and there is no mention of a 'MSense' error. I have seen 'Sense' errors before on my old and now totally dead Rodime, but never 'Msense'.

Anyone got any ideas ?

Many thanks in advance.

Kev.

/// ReJoinDer v1.1L

+---+

| Kevan@empyr.dircon.co.uk | Empyrion BBS, South Wales, UK |

+---+

| NO uuencoded files to this address please.... Many Thanks |

+---+

****

* Beta testing 'ReJoinDer', a superb new FREEWARE QWK mail reader *

* for the Atari range..... General release due imminently... *

****

VQWK 6.20 [Rev H - 04/04/94]

3331. Keyboard ST-compatible?

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_304a163d_Sven.Bornemark@p56.dada.ct.se>
Source record: 159680

Hi Doug,

> My niece recently inherited a Casio CTK-450 keyboard, and since I
> was in the process of giving her my old 520STfm (expanded to
> 2.5MB), can anyone tell me if the keyboard will interface with the
> Atari? Although there's no mention of MIDI capability in the
> operator's manual, the Casio has an output jack marked for
> "Phones/Output."

Sorry, no way! "Phones/Output" is the output jack that should be connected to earphones or possibly a HiFi system.

A MIDI plug has a 5-pole DIN connector for each direction: MIDI in and MIDI out, just like those on the left side of your Atari.

> Since by now you realize I'm a total newbie when it comes to music/MIDI
> on the ST, can someone tell me what I need to get these two guys to make
> beautiful music together?

Well, you've got the right computer for making music, that's for sure!

My advice is that you shop around for a another keyboard instrument: one *with* MIDI plugs. Shouldn't be too expensive, especially if you find something second hand.

You then need a MIDI sequencing program to feed your Atari with. For an easy start I'd recommend *Sweet Sixteen.* I'm not sure if that one is available where you live, but either you shop around for a similar program, or I'll ship you a copy of Sweet Sixteen - the programmmer happens to be a friend of mine. Price is approx 80 USD.

Remember, you don't need the newest, fanciest stuff to enjoy music making!

Best regards

-Sven-
Sven Bornemark Musik
Lergodsv 79, S-238 40 OXIE, Sweden. +46-40 54 54 54
sven@dada.ct.se | 2:200/136.56 | 90:1102/116.56
Hot software from the cold north

3332. Re: Gem_Web.Lzh

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: Max.Denebian%318@crystals.aloha.or.us
Message-ID: <b22_9509031624@crystals.aloha.or.us>
Source record: 159681

> From: fezzy@iinet.com.au (Peter Feszczur)
>
> Max Denebian (Max.Denebian%318@crystals.aloha.or.us) wrote:
> : Has anyone used this program? How do you like it?
>
> Is this a web browser ??? if so WHERE can it be found ???
> Tried a few archie sites without finding a "match"

It's suppose to be. It's up on GEnie.

3333. Re: Gem_Web.Lzh

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: Max.Denebian%318@crystals.aloha.or.us
Message-ID: <b23_9509031624@crystals.aloha.or.us>
Source record: 159682

> (Max.Denebian%318@crystals.aloha.or.us) typed away:
> : Has anyone used this program? How do you like it?
>
> Hey, wait a minute... this is only a closed beta version, and wasn't
> supposed to go walk abouts... how and where did you get it????
>
> Danny
> --

Hi Danny.

For a closed beta version, it sure has legs... I found it up on GEnie.

Cheers!

3334. Re: BLITTER UPGRADE NOT WORK

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <a88_9509031631@genesplicer.org>
Source record: 159683

Re: _BLITTER UPGRADE NOT WORK_, Paul Womar wrote to All on 02 Sep 95:

PW> Sorry to offer you such poor advice but Tos 1.4 was nicknamed (if I
PW> remember correctly) "Blitter TOS" as it was the 1st to give proper
PW> Blitter support so I doubt it is that but I know nothing about chips so I
PW> just help that someone else has more technical knowledge than me!

No, TOS 1.2 was BLiTTER TOS and TOS 1.4 was Rainbow TOS (it added rotating
colors to the Atari logo in the About dropdown menu selection).

* LED v1.31 * Freq ATARINET @ 1:209/745 and supplement your Atari diet!

3335. Re: Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199509032134.a44009@ms.maus.de>
Source record: 159684

In article <ftn_2.200.136.5$fidonet.org_304795fa_Claes.Holmerup@p5.dada.ct.se>,
Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:
>If I remember correctly, HiSoft don't have the drives until some time in
>September - which should be very soon.
>They won't sell the driver software separately however, so the only
possibility
>is to buy the complete package from them (if some smart shareware programmer
>doesn't make drivers as well).
>I don't know what would be necessary for making it work - in my eyes the ZIP
>should behave like any removable disk in the SCSI chain, but I may be wrong.
>The drive only responds to two SCSI unit numbers (don't know which ones, but
>probably 0 and 1 or something like that), according to some info I got, so a
>small adjustment of your current SCSI devices' unit numbers may be needed.

As far as I know, there's nothing special a driver has to do for ZIP drives.
There are SCSI-Tool/HuSHI users using ZIP drives, without us having ever done
anything special for these drives.

3336. Re: Link + ZIP =3D Help!!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199509032134.a44010@ms.maus.de>
Source record: 159685

In article <ftn_2.200.136.5$fidonet.org_3047988d_Claes.Holmerup@p5.dada.ct.se>,
Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:
>It may be the parity that gives you problems, but it could also be that the
>Link 1 can't deal with all SCSI-II devices (I'm not sure). The ZIP is a
SCSI-II
>only device and I don't think it works with a SCSI-I controller.

Every SCSI 2 device works with normal host adapters, except if it needs
parity (some host adapters provide that) or bus arbitration (not in this
case).

3337. Re: Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: Gerrit_Meyer@ol2.maus.de
Message-ID: <199509031641.a34785@ol2.maus.de>
Source record: 159686

Hi,

PS>How do you eject the disk by software?

Hard Ship. It's simply the head ship option. But you don't need it, it has an eject button...

PS>Is "Install devices" enough for mounting a newly inserted cartridge?

It's like any other hd with changeable media, the media change usually is detected by the system automatically, but may be forced by hitting ESC

PS>I remember reading it had only two choices of SCSI-id's. Does it work
PS>OK if you already use 0,1,2 and put ZIP as 6

Yes, of course.

PS>(Falcon manual recommends successive numbering,

that's bullshit. ;-)

PS>and ICD-manual don't mention about it).

It doesn't matter at all. Use SCSI-IDs freely if just running with your falcon...

CU,

Gerrit

3338. Re: atari scsi interfaces

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <816_pbaker@mettav.demon.co.uk>
Source record: 159687

In a previous message firefox@byron.apana.org.au wrote
> Organization: Byron - Full Internet Access
>
> Paul Hoskinson (phosk@raddi.uah.ualberta.ca) wrote:
> : Can anyone give me some advice about scsi interfaces for my atari ste
> 1040? I
> : have an old 100 meg hd and i want to connect it.
>
> : Thanks in advance,
>

Try the Link 2 using ICD Pro or HD Driver....

If you can get a second hand one try getting an ICD SCSI 2 adaptor board as
I've found these the most reliable.
--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3339. Help with Space Quest

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95246.235735STIRRE31@MAINE.MAINE.EDU>
Source record: 159688

I have gotten stuck again in Space Quest. I have reached the settlement
(Ulena Flats?) via the skimmer but am perplexed on what to do next.
I can get points through drinking and hearing the story of the Deltaur
and by buying the droid but how do I arrange transportation? Any help
would be very much appreciated! Thanks in advance.
-scott tirrell
-stirre31@maine.maine.edu

3340. Re: RAMWORLD 2

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: "clive f. booth" <clive@lapd.demon.co.uk>
Message-ID: <810131543snz@lapd.demon.co.uk>
Source record: 159689

o
> > In article <808793878_OASIS_@pwomar.demon.co.uk>
> > paul@pwomar.demon.co.uk (Paul Womar) said:-
> >
> I simply CAN NOT go into details about LAPD for legal reasons as i'm sure
>LAPD would start threatening legal action at me, I know it sounds like a cop
>out and if you like the service a library gives you then use them by all means.

We can only take legal action against you if the claims you make against
L.A.P.D. are false. If you speak the truth you have nothing to worry about. So
go on say what you wish and if it's true fair enough, if it's not then you'll
make our day.....

> I find it more than easy to believe LAPD do not make a profit and this
> worries me. They have so many adverts that I can not understand how on earth
> they even begin to cover costs

LAPD is run as a hobby by two dedicated Atari fans. It isn't expected
to make a profit. Why should you worry about us covering costs?

> ... this is why they treat compilers so badly.

Actually, L.A.P.D. do have compilation disks in the library. Legal
ones ... and the compilers have never complained.

> The big libraries would rather supply stuff on 3 disks rather than on
> 1 and so they loose money. And so they make up stories about people leaving
> docs and important info out of the compils. Admitedly this used to happen
> often but now it is frowned upon by the whole PD community and many people
> will simply (and rightly) refuse to spread it.

My God, just what are we dealing with here? He says we make up stories
about people leaving douments and important info out of compilations then, in
the very next sentence he says 'admittedly this used to happen often'. If he
accepts it used to happen then we're not making it up are we? He then says
that 'many people will simply (and rightly) refuse to spread it'. But that's
exactly what we are doing ... simply and rightly refusing to spread it. So
just what the hell is he complaining about?
If he's saying that the situation has improved and that compilers
are more responsible then prove it. As for the two libraries that he mentions
as giving good value a check through the catalogue of at least one of them
will reveal areas were compilation disks have been removed for copyright
reasons, i.e. they were distributing pirate software on compilation disks.
It's sad if he thinks that is good value. Some of the pirate titles that have
appeared on compilations have been our licenceware disks. At peak times we have
paid in excess of 1,000 uk pounds per quarter to our licenceware authors thus

giving them a return for their efforts and encouraging them to produce more first class programs. The blatant ripping off of those programs by compilers and the uncaring distribution by other less reputable libraries takes income from the authors. I can't see it stopping until some form of legal action is taken and it may come down to us to be the ones to do that.

Lastly, consider that when L.A.P.D. and the other companies that support the ST finally stop advertising the ST magazines will disappear and the ST scene will die, so don't knock it.

Clive F. Booth
L.A.P.D.

3341. Re: Serialfix for MagiC ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <78e_9509040112@flight.org>
Source record: 159690

A giant chicken in the guise of Al Fasoldt clucked:

> >: Does anyone know if I need SerialFix on MagiC ?
> >: I have HSModem installed but do I need the SerialFix program ?
> >
> >Nope. HS-Modem does everything..
>
> Ahem. MagiC does not need HSMODEM. MagiC's own TOS serial-port routines
> were written with help from the HSMODEM author. MagiC's TOS does not need
> such a patch.

MagiCMac, however, is a different story...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

3342. English GSZRZ docs

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <78f_9509040112@flight.org>
Source record: 159691

Anyone have english docs for GSZRZ? I downloaded a copy from Umich, and I can't

figure out how to make the GSZRZ.ACC to do something...

---
* Kivi (unregistered) 1.41a *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

3343. Re: Falcon Clock Modifica

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <790_9509040112@flight.org>
Source record: 159692

A giant chicken in the guise of Robert Schaffner clucked:

> >Does anybody know how to do the clock modification to the falcon in
> >order to stabilize the running for Cubase Audio?
>
> Checkout this File, i think it works.
> (Sorry, all Text in German) (.JPGs include!)

SHIT MAN! NO WONDER MY QWK PACKET ENDED UP BEING OVER 200k IN SIZE!

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

3344. Keyboard ST-compatible?

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <791_9509040112@flight.org>
Source record: 159693

A giant chicken in the guise of Doug Finch clucked:

> My niece recently inherited a Casio CTK-450 keyboard, and since I
> was in the process of giving her my old 520STfm (expanded to
> 2.5MB), can anyone tell me if the keyboard will interface with the
> Atari? Although there's no mention of MIDI capability in the
> operator's manual, the Casio has an output jack marked for
> "Phones/Output." Since by now you realize I'm a total newbie when
> it comes to music/MIDI on the ST, can someone tell me what I need
> to get these two guys to make beautiful music together? Thanks in
> advance for your help. DF

Nope, no way. At least no cheap* way...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

3345. TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <792_9509040112@flight.org>
Source record: 159694

Ug, still looking for an English (preferably US, I guess UK would do) TOS 2.06
image file...

---
* Kivi (unregistered) 1.41a *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

3346. re: beer case mouse fix

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2502rcain@nest.demon.co.uk>
Source record: 159695

On 03 Sep 95 cb092@FreeNet.Carleton.CA wrote:
c> Author: Keith N. murchison Address: cb092@FreeNet.Carleton.CA
c> I now have three working mice for my trouble. Hope that this
c> fix helps you to overcome the most common mouse malady!

I LIKE this, Keith. My sort of technology!

Roger
rcain@nest.demon.co.uk

--

3347. Re: Comms prg for MagiC

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: sos@sos.shn.com
Message-ID: <FIDUEBAFUP@sos.shn.com>
Source record: 159696

In <wongck.256.00086A17@ti.com> William Wong wrote:

>Here's another question on MagiC. Started to use MagiC since my TEC board
>decided to go on a journey of no return.
>
>Is there a good _ANSI_emulating comms program which works for MagiC ?
>I tried Connect but I am not satisfy with it, it's a far from ANSITERM in

[about ANSI colors]
Just configure CoNnect right! I don't know the right word in english,
but start CoNnect and open the setup-dialog. The third point (in German
"Darstellung", I guess in english "view"?) allows you to activate the
colors. Then CoNnect works in the way you like it. The default is that
CoNnect works only monochrome......

SOS

PS: Sorry for my bad English.

--
Forgot a smiley somewhere? Sorry. :-) :-)) :-(:-}
PGP key available on request.
--

3348. Re: To TOS, or not to TOS

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: sos@sos.shn.com
Message-ID: <FIDUEBALUP@sos.shn.com>
Source record: 159697

In <424e3s$g2e@batph8.bnr.ca> Troy Carpenter wrote:

>I have a TOS.IMG file. I dumped this from my own MegaSTe. I use it for
>my own personal enjoyment of STonX with my HP workstation here at work.
>While some may argue that dumping my TOS was a violation of something, I
>don't have a problem with it since this is for my own personal use.

That's Ok. But never use your Atari and your workstation at the same time.
You've only the right to use TOS 2.06 once at the same time! If you want
to use it on different computer at the same time you have to pay for it.

>Now, here is the question:
>
>Someone with a different TOS (particularly a Falcon) has asked to "borrow"
>my TOS image to use with STonX. I guess the thinking is that since the
>person already owns an Atari computer, then that person should have access
>to this TOS version, especially since it is a "lower" version that the one
>being used in the Falcon.

Then he should use his TOS on STonX. If that doesn't work he should buy
a TOS 2.06.

>My arguement would be that in spite of the above arguement, TOS 2.06 is
>still being sold by third party vendors. Giving this person a TOS.IMG file
>would be violating copyright laws and esentially taking money from the third
>party vendors. After all, you are paying your $70 in part to buy the code,
>as well as the EPROMS and the "labor" of burning them.

That's right.

>So, to summarize the question: would you give a TOS.IMG to this person?

Hm, it's not legal. But in fact that Atari seems not to develop a new
Computer (with new TOS)..... I would help him. :-))

>Troy Carpenter

SOS

--
Forgot a smiley somewhere? Sorry. :-) :-)) :-(:-}
PGP key available on request.
--

3349. Re: HSMODEM

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: sos@sos.shn.com
Message-ID: <FIDWDDBFUP@sos.shn.com>
Source record: 159698
Body handling: HTML body converted to readable text

In John Steinmetz wrote:

>Auburn Placer County - Tahoe City writes:
>
>>His name is Wolfgang Wander, and he made it with Lars Wander. I don't
>>know Lars' address.
>
>If I read correctly, Lars is the son of Wolfgang. His picture is on
>the back cover of the manual to CoNnect. He appears to be an infant!
>Therefore I assume he does not read much e-mail yet.

That's right! Wolfgang got a lot of power from his son. :-))
I would say, that Lars is about one year old now.....

>John Steinmetz
>jongleur@delphi.com

SOS

--
Forgot a smiley somewhere? Sorry. :-) :-)) :-(:-}
PGP key available on request.
--

3350. Re: 1040 STE or Mega ST4?

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: m152244@proffa.cc.tut.fi
Message-ID: <42bknm$7jj@cc.tut.fi>
Source record: 159750

Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:

: The problem with the faulty DMA chip is solved quite easily - just by
: exchanging the DMA chip to the one that was actually made for the STe.

That sounds easy. I did not know that before so thanks for the information.

Fortunately, this very STE (1990) I own works fine, at least with Megafiles.

--
Kari Monkala, Tampere, Finland, Europe
kari.monkala@cc.tut.fi

3351. *** Falcon BBS List ***

Newsgroup: comp.sys.atari.st
Date: 1995-09-03 00:00:00 UTC
From: Charles Hirlimann <ch@valholl.u-strasbg.fr>
Message-ID: <42c1ru$k53@apopi.u-strasbg.fr>
Source record: 159751
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,fr.comp.sys.atari,de.comp.sys.st

```
BBS that have a Falcon 030 section
==========================
Version : 0.09
Here is a List of BBSs that have a Falcon Section, If you Have more
please E-mail me info of:
+Name
+Country
+Phone numbers
+Speed (Min /Max)
+Ratios
+Parity ( n of bits ; Even/Odd/None ; bit of stop )
+Used Spaced for Falcon

Now my gathering (by the way I would like to thankï¿½s the people who have
contributed to this list).

Canada (+ 1)
-----------
Grand Central Galaxy
403 986 9843 14.4 kbps 5/1 8-N -1

Total Eclipse II
604 451 0524 14.4 Kbps ??? ???

1ST STeps
604 522 7205 28.8 kbps ??? ???

Denmark (+ 45)
-------------
DK-Soft
43 71 70 75 28.8 kbps no ratios ???

Finland (+358)
-----------
Limited Infinity
9 73 311465 14.4 Kbps no ratios 8-N-1

France (+33)
----------
ACE
1 45 88 75 48 2.4-2.28 Kbps ??? 8-N-1
Brasil
1 44 67 08 44 2.4-28.8 Kbps ??? 8-N-1

TheBbs
1 42 51 11 35 2.4-28.8 Kbps ??? 8-N-1
```

World is Crazy
21 57 14 70 9.6-19.2 Kbps 4/1 ???

Germany (+49)

Doa-Lin-Haï¿½y (Fido Mail only : No files online)
528197505 2.4-14.4 Kbps 2Meg/Day 8-N-1

GoreZone
4841 6069 2.4-19.2 Kbps no ratios 8-N-1

SOS
402994043 0.3-28.8 Kbps no ratios 8-N-1

Wild Box
2381 161398 9.6-19.2 Kpbs no ratios 8-N-1

Netherlands (+31)

SSAG
365333981 28.8 Kbps ??? ???
Norway (+47)

The STand
56 30 58 57 14.4 kbps no ratios 8-N-1

XBASE
73 52 30 18 28.8 kbps ??? ???

Sweden (+46)

Crime City
8 760 40 67 28.8 kbps no ratios ???

Dead Hackers Society North HQ
22551759 0.3-14.4 Kbps no ???
22550532 0.3-14.4 Kbps no

Jabberwocky
31 7956724 14.4 Kbps no ratios 8-N-1

Kockens
46 250256 1.2-14.4 kbps 1/10 8-N-1

MaSTer
303 92083 28.8 kbps no ratios 8-N-1

MidiNet
40 160655 33.6 Kbps Midi 8-N-1
(Free for Foreigners)
STraight
31 363973 28.8 Kbps no ratios 8-N-1

DataLine
87 782886 300-14.4 kbps 10:1 or free 8-N-1

Switzerland

Central Data
+41 (0) 12514827 ??? ??? 8-N-1

U K (+44)

???
0272 881095 14.4Kbps Yes (?) 8-N-1
> Number unobtainable ...
Chameleon
1454 881095 28.8 no ratios 8-N-1

STandard Pro
(0)1394-27155 0.3-14.4 Kbps ??? 8-N-1
> Number is wrong ...

U S A (+ 1)

Alternate Eternities
503 649-7615 0.3-14.4 kbps 1/10 8-N-1

Neostag
216 792 2580 14.4 kbps no ratios 8-O-1

Cumberland county
609 451 7475 14.4 kbps ??? 8-?-?

Molinï¿½s Den of inquity
313 451 0524 300-14.4 Kbps no ratios 8-N-1

Puddle City
503 289 9429 28.8 Kbps ??? ???

SOARing STAR
916 661 1538 14.4 Kbps ??? ???

The Machine
516 764 5748 0.3-14.4 Kbps 1/14 8-N-1

The Rebel
702 435 0786 9.6-33.6Kbps no ratios 8-N-0

The Round Table
609 256 7524 1.2-28.8 Kbps 1/5 & 1/10 8-N-0

PLEASE NOTE:
This list is copyright 1995 by Hirlimann Ludovic. It should be widely distributed as long has NO MONEY IS MADE OUT OF IT. So please distribute it. Upload it to your favorite bbs. If youhave any information dealing with Falcon bbss please mail them to me, those info will be added to the List.
E-mail: Fg024@Cleveland.freenet.edu

3352. Starfall ??

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: perck@colargol.idb.hist.no
Message-ID: <42fafm$g27@astfgl.idb.hist.no>
Source record: 159552

Someone know if Starfall is stil suporting the XYZ-modem prog ??

3353. Re: vga-card for mega ste? and more than 4mb ram?

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: Gard Eggesboe Abrahamsen <ga@www.hials.no>
Message-ID: <42fav0$j1o@doffen.uninett.no>
Source record: 159553

Jan Dooms <jandooms@tornado.be> wrote:
>VME vga card for ATARI MEGA STE???

Yes, I have one.

>How am I gonna do that, I allready have a card but it is ISA, are

Check out the Nova cards. These are in fact ISA-bus cards with a VME to ISA bus converter. So install converter into VME slot, and an ISA graphics card on the other end. My VGA card has one meg on board RAM at address $c00000, and I/O addresses for the card begin at $d00000. The NOVA cards are made by "Computer Insel" in Germany. I don't have their address, but if anybody else on the group has it and posts it on the group, contact them and they might send you just the converter alone.

>And my memory, can I put normal 30 pins simms into the sockets
>or do I need to by simms "specialy" made for that computer. For
>the moment I have simms 4x1MB but I want to change them with
>2x4MB can I just do that?

AFAIK, the simm slots only take 256k, 512k and 1M simms. More RAM would need to be added to the VME bus. I don't have the VME specifications, but theoretically, you should be able to "split" the VME bus and have two cards in parallell as long as they have different addresses. Check for RAM boards for VME bus. Anyone know if these exist? I'd be interested in these, too.

Gard Eggesboe Abrahamsen ga@alesund.fylkesbibl.no Happiest guy in the world
PO Box 5061, Larsgaarden ga@www.hials.no http://www.hials.no/~ga/
N-6021 Aalesund, Norway ga@www.moredata.no

3354. Re: BLITTER UPGRADE NOT W

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <7ab_9509041231@flight.org>
Source record: 159554

A giant chicken in the guise of Paul Womar clucked:

> >Is there some strange incompatibility with Blitter Chips and TOS 1.04 ??
> >
> >...or do I have a dead Blitter chip ?
>
> Sorry to offer you such poor advice but Tos 1.4 was nicknamed (if I remember
> correctly) "Blitter TOS" as it was the 1st to give proper Blitter support so
I
> doubt it is that but I know nothing about chips so I just help that someone
els
> e
> has more technical knowledge than me!
> P.S. Try posting to comp.sys.atari.st.tech they'll probably have better
> knowledge.

TOS 1.2 was "Blitter TOS", 1.4 was "Rainbow TOS". (could someone tell me why*
its called Rainbow TOS?) Your TOS version shoulden't be a problem.

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

3355. PC Mouse?

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <7ac_9509041231@flight.org>
Source record: 159555

A giant chicken in the guise of Steve Wells clucked:

> I've seen this asked before, but I don't recall any definitive yes/no
> answer, with info if possible.
>
> I have a PC Mouse, switchable between being a serial bus mouse, and
> a microsoft mouse. It uses the standard 9-pin D plug connection, and
> by messing around with a multimeter & the standard Atari mouse, I got
> this:
> [snip]
> PC Mouse: X = Unconnected Pin
>
> 1 X 3 4 X
> X X 8 X
> [snip]
> It doesn't _look_ as if it'd be easy to make a PC mouse work on the
> ST going by this information, although the basic circuitry appears
> almost identical, it is obviously transmitting different information
> to the machine. Can anyone confirm/deny this?

It looks to me like you have a serial mouse. Get a DB-9 to DB-25 adaptor, plug
it into the serial port, and find yourself one of those serial mouse drivers.

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

3356. Re: Grandad

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: ade@adesamm.demon.co.uk
Message-ID: <810253662_OASIS_@adesamm.demon.co.uk>
Source record: 159556

In article <810052840_OASIS_@bpfd.demon.co.uk>
steve@bpfd.demon.co.uk (Steve Taylor) said:-

> In article <809778850_OASIS_@adesamm.demon.co.uk>
> ade@adesamm.demon.co.uk (ade@adesamm.demon.co.uk) said:-
>
>>Can anyone tell me if Ian Scott is still taking regerstrations for Grandad 1 & 2
>
>And for that matter, is it available anywhere online? I looked about a year ago
>with no success. I would love to try that game but I would hate to snail-mail a
>cheque to some PDL.
>__
>
ftp src.doc.ic.ac.uk
cd pub/packages/atari/Games/Adventure
get grandad.zip ;for grandad 1
mget grand2_1.zip grand2_2.zip ;for grandad 2

Well I've posted the money now and waiting to see !!!
lets hope its o.k. !!

--

ade@adesamm.demon.co.uk (ASL) Luton Air Scouts, Lea Valley, Luton, Beds, UK.

(This .sig contains no artificial colourings or preservatives)

3357. Re: ST Games

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: odonnllb@vax1.tcd.ie
Message-ID: <1995Sep4.014420@vax1.tcd.ie>
Source record: 159557

In article <68a_9509011225@flight.org>, CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) writes:
> Ug, whats a good* FTP site to get ST games from? I seem to have all the really
> good ones... Umich seems to have mostly old crap, and Hensa doesn't have
> games...
>
> ___
> * Kivi (unregistered) 1.41a *
> ---------------------------- -//- ----------------------------
> Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
> | FlightLine data.612.544.5118 <> note: the views of this |
> | Aviation & FlightSim Resource <> user are strictly his own. |
> ---------------------------- -//- ----------------------------
I object! Anoraks is _new_ crap; it just looks old:-)
Brian O'Donnell
TCD Library
odonnllb@tcd.ie

3358. How to read my ST disks in Works/Windows?

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: parrthom@fox.nstn.ca
Message-ID: <42dmnm$g62@Owl.nstn.ca>
Source record: 159602

I have recently aquired a Comax (IB compatable) 486 DX and would like
to be able to read/transfer my Atari ST files. Any sugestions for software and
sources?

Thanks in advance!

3359. SPECTRE

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <42dtet$iuu@golem.wcc.govt.nz>
Source record: 159603

Well, it looks like the archive is all okay, brilliant, thanks again! :)

What is the most stable/working version of System 6.0.x for use with
Spectre. I seem to recall it being 6.0.5 is this correct? If I can't
get that, would 6.0.8 be a good second choice? (A friend of mine
works for a company that sells mac's so he's having a hunt around for
me, to see if he can find any system disks that old ;-)

Thanks again!

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

3360. Re: *** Falcon BBS List ***

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: Richard Grable <richie@wolfenet.com>
Message-ID: <42f9di$rrm@news1.wolfe.net>
Source record: 159604
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,fr.comp.sys.atari,de.comp.sys.st

Add ACEY BBS to the list supporting the Falcon. Although I just
switched over to a Mac for the bbs there will be a Falcon and Atari St
section. Give me a call at (509)966-8555 (bbs). Also have the 7 disk
Internet set (as on zip file) and the GEM Web brouser. Full access to
first time callers.

3361. FS:Atari STuff: New items, prices lowered!

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: asmodeus@telerama.lm.com
Message-ID: <42fot4$anl@india.lm.com>
Source record: 159605
Cross-posted to: comp.sys.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,misc.forsale.computers,misc.forsale.computers.other.systems,misc.forsale.computers.other.software,pa.forsale,pgh.forsale,pitt.forsale,us.forsale.computers,alt.forsale

Updated: 9/4/95

NOTE: A few things added, some sold, many prices dropped.
Enclosed is a list of the hardware and software that I am selling.
Please send me an e-mail if you are interested in something.
All prices are NEGOTIABLE.
You can contact me at:
BBS: (412)343-1422
Internet: asmodeus@telerama.lm.com
WWW: http://www.lm.com/~asmodeus/
there is a link on my home page for the current list of atari items

All above prices do NOT include shipping, and will be dealt with on
an idividual basis per order. All prices are in US Dollars, and payment
is to be in US Funds. Money Order payments will be shipped the day
after I receive payment, and personal checks payments will be shipped when
the check clears.

ATARI HARDWARE FOR SALE
All harware is Negotionable in price.
COMPUTERS:
1040 ST/F 4megs mem., tos2.06 TEC board,
ADspeed 16mhz upgrade. $300.00
1040 ST/F(M?) 1meg memory $130.00
1040 STE 4megs mem. $300.00

MONITORS:
Color Monitors atari brands $100.00
Color Monitors atari brands $100.00
(P) Color Monitors(broken, power box) $25.00
SM124 Mono Monitor $75.00

STORAGE DEVICES: (Hard drives and Floppy)
(P) Indus GT External 720k Floppy $70.00
Toadfile 130meg + 80meg HD w/ICD+ host $270.00
ShoeBox 80meg HD w/ICD+ host $110.00
20meg shoebox, atari adapter $90.00

OTHER HARD WARE:
WICO Bat-handle joystick (9-pin) $10.00
Epyx The Grip joystick (9-pin) $10.00
The BEst TrackBall $20.00
The Cordless Mouse (Practical Solutions)$30.00

Mouse Master $20.00

VIDEO:
(SOLD)Monitor Master(toad) ******
Video Key $30.00
ST Video Digitizer $15.00
The Complete Colour Solution (Sold ONLY as a set)
(Vidi-ST, Vidi-RGB and VidiChrome ST) $100.00

AUDIO:
Stereo Replay audio digitizer $90.00
ST Sound Digitizer (Hippopotamaus) $25.00

PARTS:
2 assorted Atari internal floppy drives for parts $8.00
1040 case and rf shield (used) $10.00
4 Atari 256k Simms from Ste (Make Offer) $35.00

ATARI SOFTWARE FOR SALE
(SHW) = Still in shrinkwrap
Disk (P) = pending payment
|Manual (SOLD) = item has been sold
||Box Software Title ASKING PRICE
||| ======================================
DMB Arctic Fox $5.00
DMB Atari 1st Word ST $5.00
DMB Atari ST Academy $5.00
DMB Autoduel $10.00
DMB Backup! (Michtron) $10.00
DMB (P)(SOLD) Balance of Power
1990 edition (SHW) ******
DMB Battle Chess $10.00
DMB Battletech -
cresent hawk's inception $10.00
DM BBS Express ST $15.00
DMB Blacklamp $5.00
DMB Bloodwych $10.00
DMB (SOLD) Bureaucracy *******
DMB Club Backgammon $10.00
DM Codehead G+ Plus $10.00
DM Codehead Hotwire $20.00
DM Codehead Lookit & Popit $10.00
DM Codehead Maxifile III $20.00
DM Codehead Multidesk Deluxe $20.00
DM Codehead Utilities $10.00
DM (SOLD) Codehead Warp 9 ******
DMB Curse of the Azure Bonds $10.00
Above includes Adventures Journal
DM DC Data Diet $10.00
DM DC Desktop $10.00
DM DC Utilities $5.00

DMB Death Bringer $5.00
DMB Death Sword $5.00
DMB Defender of the Crown $10.00
DMB Deluxe Paint ST $25.00
DM (SOLD) Diamond Back II ******
DM (SOLD) Diamond Edge ******
DMB Dragons of Flame $5.00
DMB Dungeon Master $10.00
DB Dungeon Master no manual, $10.00
includes: The Lost
Scrolls of Mount Anaias help book
DMB Dungeon Master II: $12.00
Chaos Strikes Back; Above includes Gaming Aids disk
DM E-Z Data (database) $5.00
DM Ed Hak $10.00
DMB Elite w/Leroy's $10.00
Helpbook for Elite
DM FAST (util) $5.00
DMB FAST - Key SHell and AND $5.00
DMB Gauntlet $5.00
DMB GFA Basic3.5e disk, 3.0manual$45.00
DM H&D Base (database) $5.00
DMB Hacker II: Doomsday Papers $10.00
DM Hard Disk Toolkit $10.00
(Beckmeyer Develop.)
DMB Hillsfar $10.00
DM (SOLD)ICD - Advantage ST - ******
Harddrive util disk
DM ICD Clean-up ST $20.00
DMB Ikari Warriors $5.00
D (SOLD)Image Art-icons, 2disks******
D Interlink ST (term) $15.00
DB (SOLD) Jewels of Darkness *****
DB Kis Terminal $5.00
DM Laser C $35.00
DMB Lock-on $5.00
DMB (SOLD) Lurking Horror *****
DM Ma Hubbards Cupboard and $7.00
assorted utils (SHW)
DMB Mega Traveller 1: $10.00
Zhodani Conspiracy
DMB Metro Cross $7.00
DMB Michtron BBS 3.0 $15.00
DMB Mindshadow $10.00
DM MVG - Multi Viewer Graphica $10.00
??B Neochrome ???? $5.00
DM (SOLD) Neodesk *****
D PACE Library Disks, $200.00
(Pittsburgh Atari Computer Enthusiasts)
Aprox 350+ disks

D PACE UK Disks 200 disk $100.00
D PC Ditto $5.00
DMB Populous $10.00
DMB Primetime $5.00
DM3B Print Master Plus, $15.00
w/ art gallery 1 & 2
D Pro Copy 1.22 $5.00
DMB Roadwar 2000 $8.00
DMB Roadwar Europa $7.00
2DM2B Rogue (2 of them) $5.00
selling both together
DMB Rolling Thunder $7.00
DMB Scurples $7.00
DMB Shadowgate $10.00
DMB Space Conquest: $5.00
A Galactic Odyssey
M Spectrum 512 $7.00
DMB Speedball 2 $15.00
DMB ST Karate $5.00
DMB ST-Talk Professional 2.0 $10.00
DMB (SOLD) STalker 3 term ******
DM (SOLD) STeno $10.00 ******
DMB Temple of Aphsai Trilogy $10.00
DB Temple of Aphsai Trilogy $10.00
D Time Link $5.00
DMB Timeworks Data Manager ST $15.00
DMB TimewrksDesktopPublisher(SHW)$20.00
D?B Timeworks Word Writer ST $15.00
DB Tool Box volume 1 $5.00
DMB Top Gun, (SHW) $8.00
DMB Top Gun $8.00
DMB Ultima V: Wariors of Destiny $15.00
w/cloth map and coin
DM Ultimate Virus Killer $15.00
DM Universal Item Selector3.32 $10.00
DMB (P)(SOLD)Universe II ******
DMB Universe III $10.00
DB Wanderer, w/2 3d glasses $5.00
DM Wizworks Image Cat $10.00
picture cataloger
4DM Wizworks Mugshot $12.00
w/data disks 1-3

mag Assorted Atari Magazines: INCLUDING DISKS $65.00 OBO
ST Informer, ST Format, STart, Current Notes, etc
Comlete List: http://www.lm.com/~asmodeus/
use the link from my home page to see full list of mags.

book Atari Logo Sourcebook $6.00
book ST Basic Sourcebook and Tutorial $6.00
book Compute!'s ST Programmer's Guide $6.00

book The Atari ST Book (Turner) $6.00
book Intermediate and Advanced Atari ST Subjects (Turner) $6.00
book Turner's Third Book of Atari ST Topics (Turner) $6.00

You can contact me at:
BBS:(412)343-1422
Internet: asmodeus@telerama.lm.com
WWW: http://www.lm.com/~asmodeus/
there is a link on my home page for the current list of atari items

All above prices do NOT include shipping, and will be dealt with on
an idividual basis per order. All prices are in US Dollars, and payment
is to be in US Funds. Money Order payments will be shipped the day
after I receive payment, and personal checks payments will be shipped when
the check clears.

3362. Various TT problems: HD floppy & blitter

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <42fnp1$1cs@gti.gti.net>
Source record: 159606
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I have a TT that's acting up in several annoying ways.

First, the floppy isn't working correctly. The machine was originally TOS 3.05, but was upgraded to a WinX patched version of German 3.06, and has the upgraded floppy controller chip (AJAX?). I can read high-density floppies created on my Falcon, but cannot read double-density (720k) floppyies created on the same machine. Nor can I even format floppies at all. Running Profiler 2.4 tells me that drive A: is a high-density floppy.

I tried to install a new drive mech. to test it out, but the system doesn't even recognize that a floppy exists with this new mech. I know the drive mech. works fine, since I also use it on my 486 system. When I power the TT on (with the new drive mech. in), the drive light glows real sickly (weak). When I try to access A:, I get "drive A: does not exist". Is there any thing I should be aware of when replacing the mech? I noticed some jumpers on both the old and new, but they don't match. Even when I matched them up, it still doesn't work.

Also when running Profiler 2.4, it tells me that there is no blitter installed in the system. I thought these were stock on TT's? I didn't see any empty sockets when I opened the machine, so hopefully this doesn't mean that I have a bad blitter!

Finally, does anyone know of a way I can get hold of a English (american) TOS 3.06? Call me a purist or anal retentive but I like to have things like this as original as possible.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

3363. Want: the cheapest way to hook a Hard Drive to a 1040stfm

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: helling@uwindsor.ca
Message-ID: <DEDB4v.KFr@news.uwindsor.ca>
Source record: 159607

Ok.... Have mfm, rll, and scsi drives of small size in the junk box... Am
getting a 1040fm set up for a friend to do midi notation...
There is a thing called an ICD box... and other odd solutions...
I suppose they all need odd low-level formatting software too...

Price at lowest levcel is major cancern... appearances, speed, noise no
big deal....

Suggestions??? (help!)
Atari newbie....
B/H.

3364. Tos for STonX

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: Kev <kahmadi@cs.strath.ac.uk>
Message-ID: <42eihf$3o6@dunlop.cs.strath.ac.uk>
Source record: 159608

I have been trying to get a tos.img file for using with STonX and have run into difficulties.

I have tried using the MON program that comes with Lattice C V5.6 on both my Falcon (TOS v4.01) and my STE (TOS v1.6? I think).

When I am running it from my Falcon's hard disk there is no problem, it saves the tos to file and everything is fine. But if I run it from floppy on the Falcon it produces an error message (ERROR 50).

On the STE, which has no hard disk, it simply locks up and leaves a file with the correct name but zero length.

At first I thought it was a disk space problem but this does not seem to be the case.

It has been said that the Falcon tos is no use for STonX, so can someone please tell me what I am doing wrong with the STE. I have tried both versions of MON (68000 & 68030).

Thanks in advance

Kev.

3365. Re: Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <42ep79$3te@btmpjg.god.bel.alcatel.be>
Source record: 159609

In article <199509031641.a34785@ol2.maus.de>, Gerrit_Meyer@ol2.maus.de (Gerrit Meyer) writes:

> PS>(Falcon manual recommends successive numbering,

> that's bullshit. ;-)

> PS>and ICD-manual don't mention about it).

> It doesn't matter at all. Use SCSI-IDs freely if just running with your
> falcon...

My mileage varied; I found AHDI would only recognise drives that were consecutively numbered starting from zero ... but maybe I was doing something wrong ...

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

3366. Re: To TOS, or not to TOS

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <42esb1$amr@newsbf02.news.aol.com>
Source record: 159610

In article <424e3s$g2e@batph8.bnr.ca>, troyc@bnr.ca (Troy Carpenter)
writes:

>would you give a TOS.IMG to this person?

Nope.

Al

3367. re: wanted : mouse

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: udem148@bay.cc.kcl.ac.uk
Message-ID: <1995Sep4.134422.9569@alder.cc.kcl.ac.uk>
Source record: 159611

In article <2461rcain@nest.demon.co.uk>, rcain@nest.demon.co.uk (Roger Cain) writes:
> On 31 Aug 95 s933380@yallara.cs.rmit.EDU.AU wrote:
> s> Does anyone know where I can get another mouse for my
> s> Atari 520STFM somewhere in Melbourne ? (As my current one is still
> s> the first
> s> is now it very bad shape)
>
> Have you done all the normal maintenance? Cleaning its ball and rollers?
>
Gotta' be a PC/Amiga shop somewhere in Melbourne OZ (local services/
shop phone catalogues should indicate), that sells the 'Eclipse' mouse which
has been out for ages and is sold in practically most computer
software/hardware shops here in the UK.

-Alastair MacLeod-
-udem148@bay.cc.kcl.ac.uk-

3368. Repairs/spares in UK?

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: noblei@hursley.ibm.com
Message-ID: <42eva5$e82@zen.hursley.ibm.com>
Source record: 159612

The joystick/mouse sockets on my much-loved ST have finally given up the ghost for about the fifth time, and my own repeated attempts at fixing them are beginning to look like bandages on top of bandages. Does anyone know of either a reliable repairer in the UK who won't charge me more than the value of the machine to get it back on its feet, or alternatively where I can get my hands on a replacement keyboard?

-Ian Noble

3369. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: cs93dlh@vega.dcs.exeter.ac.uk
Message-ID: <DEDwII.8CI@exeter.ac.uk>
Source record: 159613

Will STonX work with a Falcon TOS image such as 4.01 or 4.92?

--
* {{{ Dan }}} * Atari Falcon030 4Mb RAM 65Mb IDE 340Mb SCSI *
* MiNT * MiNT-OS * MiNT-NET * Minixfs * X11r5 *
* Looking for a Falcon sample editor? Get SuperSam v1.08! *

3370. Re: WAV, wierd types?

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: cs93dlh@vega.dcs.exeter.ac.uk
Message-ID: <DEDx5x.9Hn@exeter.ac.uk>
Source record: 159614

In article <42389g$q1a@golem.wcc.govt.nz> wells_s@ix.wcc.govt.nz (Steve Wells) writes:

> I've been getting a few WAVe files from local BBS's lately, and I notice
> that some of them seem to be non-standard. I try playing them and they
> sound as if they're signed when they should be unsigned or vice versa,
> but changing the sign makes little difference. I can make out the
> sound behind a lot of static etc. But 525 gives me "Unsupported File
> Format" and sound-lab will try playing it, but Signed or Unsigned, it
> sounds a mess. But, for other WAV files, either program will deal with
> it quite happily. Any ideas? (The files don't appear to be compressed
> in any way, as having a look in the file itself, the headers seem to
> be as they should....) Is there more than one type of WAVe format? (Other
> than differing speeds?)

There are I have discovered, several types of WAV file, though the differences
are mainly cosmetic changers in the header and won't affect the sound data.

However, the RIFF-WAVE specification does support storing the sound data
in formats other than PCM (Pulse Code Modulation - the "normal" method),
i.e. A-law or Mu-law forms, or as compressed PCM.

The most likely thing is that these are compressed PCM WAVs - not many
Atari products support them, the only one I can think off offhand that
does is Atari's System Audio Manager - no use to you if you don't have a
Falcon.

--
* {{{ Dan }}} * Atari Falcon030 4Mb RAM 65Mb IDE 340Mb SCSI *
* MiNT * MiNT-OS * MiNT-NET * Minixfs * X11r5 *
* Looking for a Falcon sample editor? Get SuperSam v1.08! *

3371. For Sale: Atari Mega 2 w/Digital Audio Work Station

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: Art Munson <artmuns@edge.ercnet.com>
Message-ID: <42f40u$q06@excalibur.edge.net>
Source record: 159615

Atari Mega 2 ST computer with monitor, keyboard, mouse. Comes with a complete digital audio work station consisting of DigiDesign Sound Tools which inludes a digital interface with S/PDIF and AES/EBU I/O. Included is a 650 meg hard drive and a lot of music software consisting of patch liberians, Akai S900 sampler editor, synth editors, utilities, Master Tracks Pro sequencer and much more. $750 or best offer.

Because of my mail order tape business, I am able to take MC/Visa or Amex.

If you have any questions please feel free to e-mail me at: artmuns@tape.com.

Thanks

Art Munson

==========
Cassette House: Voice 800-321-5738 Fax 800-848-5738
web page http://www.edge.net/ch/index.html
"I will use no track before its time"

3372. Re: Edcational Music Software - sources?

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DEE0os.1HE@freenet.carleton.ca>
Source record: 159616

parrthom (parrthom@fox.nstn.ca) writes:
> I am looking for music software suitable for 520st and 1040st aimed at students in
> grades Primary through Five. Can you help?
>
Music Studio is a simple, kid-oriented sequencer, which does not require a
MIDI keyboard. Chordex shows chord patterns on keyboard and guitar, the
chords are selectible among major, minor, diminished and seventh, sixth,
and ninth. Both are for colour only. I obtained Chordex through Suzy Bee
Software in New York state (Toad has their CD ROM) or you could look in
ST Informer for the address of Suzy.

--
Songshop Musical Productions
Box 266, Shawville, Quebec
J0X 2Y0 (819) 647-6022

3373. Re: Want: the cheapest way to hook a Hard Drive to a 1040stfm

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DEE19B.295@freenet.carleton.ca>
Source record: 159617

Helling Bernie (helling@uwindsor.ca) writes:
> Ok.... Have mfm, rll, and scsi drives of small size in the junk box... Am
> getting a 1040fm set up for a friend to do midi notation...
> There is a thing called an ICD box... and other odd solutions...
> I suppose they all need odd low-level formatting software too...
>
> Price at lowest levcel is major cancern... appearances, speed, noise no
> big deal....
>
> Suggestions??? (help!)
> Atari newbie....
> B/H.
>
One of the beauties of Atari is that small size drives are still of
some use. I have a 20 Meg Supra which has all my MIDI programs,
sample files and VIDI programs. I also have a Megafile 30 which I use
for DTP, because it's too damn noisy for music! Sounds like a helicopter
landing on the roof! It's the fan that does it. I reduced the noise
by clipping off the grill pieces, allowing the air to exhaust more
freely.

--
Songshop Musical Productions
Box 266, Shawville, Quebec
J0X 2Y0 (819) 647-6022

3374. Re: Repairs/spares in UK?

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <42f8bu$q1l@sinsen.oslonett.no>
Source record: 159618

noblei@hursley.ibm.com wrote:
: The joystick/mouse sockets on my much-loved ST have finally given up the ghost
: for about the fifth time, and my own repeated attempts at fixing them are
: beginning to look like bandages on top of bandages. Does anyone know of either
: a reliable repairer in the UK who won't charge me more than the value of the
: machine to get it back on its feet, or alternatively where I can get my hands on a
: replacement keyboard?
:
: -Ian Noble

How about System solutions?

Hallvard

--
[Sun SPARCstation 20/Atari STe/Connect 2.46/USR 14400 fax/data]
Norway,Norvege,Noruega,Norwegen,Norge- land of the midnight sun
[Online mail -Unix EMACS 19.28.1]

3375. Re: Lattice C v5.6, cheap sources ? & HSC update?

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: dsb@cs.duke.edu
Message-ID: <42euua$bk5@duke.cs.duke.edu>
Source record: 159619

From the Holy Book of <1995Sep1.130449.9530@alder.cc.kcl.ac.uk>
as spake by udem148@bay.cc.kcl.ac.uk :
> Got Heat'n'Serve C v1.4. Read that hscv 2.? was around.

HSC v2.01 was never released, as that was right about the time Ian
Lepore vanished from the `net. The last beta was just too unstable to
release to the public.

> If so
>where (does it support double fp?

Nope. The main improvement from 1.40 to 2.01 IIRC was long external
symbol names.

> also got SozobonX newest releases from
>the ftp.fu-berlin.de site but the fp math lib is a little bug ridden).

Hmm. I haven't used the new FP stuff much, so I can't confirm or deny
that. You have reported this bug, of course?

-sbigham
--
Scott Bigham | WE ARE NETSCAPE OF BORG.
dsb@cs.duke.edu | STANDARDIZATION IS IRRELEVANT.
http://www.cs.duke.edu/~dsb/ | PLATFORM-INDEPENDENCE IS IRRELEVANT.
= PGP spoken here = | YOU WILL BE ASSIMILATED.

3376. Re: Announce: English Fax Software

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <810211538_OASIS_@bpfd.demon.co.uk>
Source record: 159620

JUNIOR OFFICE V3 (ENGLISH!)

I now have version 3 in my possession, and I have had a good look round it. I have not yet translated any of it but it should be a fairly simple task (if a bit long-winded!)

There appear to be no new features over the old version, but the following improvements are immediately apparent:

1) Vastly improved speed
2) Vastly improved stability (it hasn't crashed or failed yet!)
3) Improved User Interface (much more intuitive)
4) 4 Fax Drivers are included as standard so all Fax-modems should be suitable

**********WATCH THIS SPACE!**********

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

3377. Re: zmodem program

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <810212684_OASIS_@bpfd.demon.co.uk>
Source record: 159621

In article <427odf$m3u@golem.wcc.govt.nz>
wells_s@ix.wcc.govt.nz (Steve Wells) said:-

>] Try GSZRZ , it requires registering as it's shareware but you can try i
>] out...works well as an ACC
>
>I take it the shareware version doesn't run as ACC then? I remember
>trying it, and it installs but isn't selectable from the menu. Is this
>why?

Nope.. IIRC The unregistered version ONLY runs as an .ACC It is not selectable
because it should only be called by another program (e.g. CoNnect, Uniterm etc.)
and is not designed to be selected.

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

3378. Re: Happy Windows 95 (Wait Is Over)

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: fp270@fim.uni-erlangen.de
Message-ID: <42fcnpFicb@uni-erlangen.de>
Source record: 159622

Subject: song

Well, that would become a real chart breaker, if ever released!
:))))

Servus
--
/\
\ ZEFF THE GREAT /
/ fp270@fim.uni-erlangen.de | klseyfer@freenet.hut.fi \
\/

3379. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DEE6DI.2n7@cf.ac.uk>
Source record: 159623

(a) Does anyone know how to access vidi12st ?
(b) if they do, how about writing a nice gemmy utility to digi in colour without resorting to st low rez!

3380. Anyone have source code to access vidi-12st?

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DEE6E1.E4F@cf.ac.uk>
Source record: 159624

(a) Does anyone know how to access vidi12st ?
(b) if they do, how about writing a nice gemmy utility to digi in colour without resorting to st low rez!

3381. Re: MIDI / Forth / Atari ST

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: quasar@wco.com
Message-ID: <42fe16$2ip@news.wco.com>
Source record: 159625
Cross-posted to: comp.lang.forth,comp.music,comp.sys.atari.st

In <422l6k$bhl@news4.digex.net>, andy@access2.digex.net (Andy Moore) writes:
>Hey, has anybody got any experience or clues for MIDI applications in
>Forth, preferably on an Atari ST? I've just set out to explore
>using Forth to (a) map my playing (MIDI in) to notes/sounds (MIDI out),
>possibly with various kinds of transformations; (b) generate/compose
>music/sounds and play them (MIDI out); (c) analyze or "listen" to my
>playing (MIDI in); etc... I decided to look at Forth because I've hacked
>it a little in the past, it looks to me like it would be relatively
>easy and even fun (I'm sick of structured/planned coding at work all day),
>as well as appropriate to exploratory/experimental stuff. Anyway, I'd
>be interested in discussing anything you've already done in this area,
>or any thoughts you have on how it can/should be approached... Thanks...
>
>--
> Andy Moore andy@access.digex.net <http://www.access.digex.net/~andy>
>____
> (rapidly losing track of who he's working for...)

In 1991 I made a cassette album of algorithmic music on the Atari ST.
I used Mitch Bradley's Forthmacs and an extension package called FORMULA
(Forth Music Language). I found the package to be extremely versatile, and
recommend it highly to anyone interested in algorithmic composition.

One of the most interesting aspects was the ability to interact with the
composition as it is playing. For example, I created several "musician"
processes, each with its own style and instrument assignment. These
entities were taking their cues from a global variable that contained
the current chord. I could change that chord from the Forth terminal
while the music was playing, thus influencing the musical decisions
that the processes were making.

I have yet to find another musical computer language that approaces the
flexibility of the Forthmacs/FORMULA package.

-b0b-
---
quasar@wco.com (Bob Lee) - http://www.wco.com/~quasar/

3382. Comms program for the Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: Meg Lee Chin O'Leary <egg@yolk.demon.co.uk>
Message-ID: <810238454snz@yolk.demon.co.uk>
Source record: 159626

Hi,

I am currently on the Internet using a PC, but I have recently acquired a Falcon and would love to use the Falcon in order to download some Falcon Software and specifically, information about modifying the clock rate chip in the Falcon for Cubase Audio Applications. I've received a lot of good advice as to where I can get the specs for this modification but unfortunately I can't view these files on my PC! Now.... does anybody know where I can get Internet software for my Falcon? I'll probably need to order it via snail mail, seeing as I can't figure out how to log on to Demon. They tell me they have no Falcon software available on disk.

Thanks a lot.

--
Meg Lee Chin O'Leary
egg@yolk.demon.co.uk

3383. Has Roger Gone?

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <42f71n$rml@preeda.internex.net.au>
Source record: 159627

I know I'm probably tempting fate here, But gee it's nice and quiet
now that Roger Shepphard seems to have departed! 8-)
--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3384. Positive image demo on hensa micro's...

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DEE1u8.JnJ@cf.ac.uk>
Source record: 159628

Has anyone tried this demo yet of Positive image?

Yawn, why is it so slow! My god, it's like watching paint dry! I hope
the release version will be a bit faster at screen display than this is!

Simon.

3385. Re: CAPTIVE... who wrote it?

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: Max.Denebian%318@crystals.aloha.or.us
Message-ID: <7f4_9509040919@crystals.aloha.or.us>
Source record: 159629

> His alias was Ratt. As far as Captive and Knightmare go, I'm still

Anyone know what the guy is doing now? There were supposed to be sequels to both Knightmare and Captive!

> Anyway. Knightmare I quite liked. BOth games are pretty fast;
> Dungeon Master had the atmosphere definitely, and the gameplay with
> those myriad spells and whatnot, but I think it suffered a little from
> being too slow.

I'd sure like to get out of where I'm stuck in Knighmare! I'd like to hear from anyone who could help me out here.

I'm stuck in a spot where there is a large room with floor buttons. Each button you step on keys a fireball. I have one key which opens a door at the end of a short hallway at the exit end of this fireball room. I open the door to find another door, with a large smiling moon on it.

When I open this door, those little short guys come at me with a vengeance and I keep getting killed. Does anyone know how to get out of this situation??? I've been stuck there for way too long.

3386. Re: Towers 2 help

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: Max.Denebian%318@crystals.aloha.or.us
Message-ID: <7f5_9509040919@crystals.aloha.or.us>
Source record: 159630

TO: smoore@chowgar.demon.co.uk

Subject: Towers 2 help
>
> I'm stuck on a part where there are loads of teleporters and each one
> takes you backwards and forwards between rooms with wierd little grey
> monsters. They look a bit like standing up snakes with large flat
> heads and they are extremely hard to kill. I managed to open a secret
> door and drop through a hole where there was a bloke who told me he
> would tell me how to free the sword from the stone if I gave him
> something but when I levitated back up through the hole I was killed by
> one of those damn grey things.

Hello Simon,

I can't help you because I'm stuck at the same spot I believe.

There are three connecting rooms here, right? Teleporters are in the center
room, and the room with with smaller antechamber.

I've not found the drop through door. Where the heck is that? I've not been
able to kill one of those little whorlwinds either. I'm thiking of
walling them in.

How did you get the teleport spell? I don't have it. I've got
"heal" 'hammer' 'Wall of fire' 'food' 'Make wall'.

I'm still working on it, so let's keep in touch and try to work through
this game if you don't mind?

Max

3387. Re: NOS unattended??

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <184_kfoley@cnserv.dungeon.com>
Source record: 159631

In a message of 04 Sep 95 pbaker@mettav.demon.co.uk wrote ...
>>> Does anybody know a way to run NOS unattended? I want to start my ST
>>> with a clock, then start NOS automatically and instead of typing
>>> "Exit" let it exit by itself when mail etc has been fetched. How?

p> unless someone can write a TSR that checks incoming text for a specific
p> set of text and then sends 'EXIT<CR>' out of the modem port.

I use PPP and have the following line in STARTUP.NOS

"PPP sl0 idle 300 exit"

This means that if the link is inactive for 5 mins then exit. This also
means that some SNMP station pinging you _could_ keep the link up. :(
You could also use the "AT" command. This can cause you to to exit from NOS
at a specific time or at now + specific time elapse period.
This is all unusable to me as I run a patched serial port and find that NOS
leaves the serial port unusable. If I exit and re-run Semper all is ok.
Dows anyone have a program to reinitialise the serial port?

--

ATB,
Karl.

Computer Network Services, Suite 110, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

3388. Hawk scanner

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: jtace@prometheus.hol.gr
Message-ID: <3048b1ce26ebc0@prometheus.hol.gr>
Source record: 159632

I am using PrintTechnic scanner (its a flatbed A4 scanner) ,
with print option (it can print on thermal paper and it's compatible
with Hawk A4 scanner). It has a very good quality as printer, when i
print from calamus program (calamus has Hawk scanner driver) and i
wonder if any of you have drivers for this scanner , in order to print
from other programs, such as 1stWord or GDOS drivers....!
Thanks for replies..if any!

Bye Bye from Greece!
--

----------Friendly----------
Jim Sourmelidis * jtace@prometheus.hol.gr *
----------Athens, Greece----------
The important thing is never to stop questioning.....
Albert Einstein

Okami Newsreader Version 0.26

3389. FS: Atari 520ST

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: cox@pioneer.nevada.edu
Message-ID: <42fqq8$235@news.nevada.edu>
Source record: 159633

Two Atari 520ST CPUs
One is an early without TOS in ROM,
The other is a newer model with a 3.5" drive built in.

One external 3.5" floppy drive, one SC1224 color monitor,
power supply, operating disks, and software including TimeWorks Wordwriter,
TimeWorks desktop publisher, and a few games from Sierra.(King's Quest, etc.)
(Specific list of software on request)

Asking $150 for everything, buyer pays shipping.

If interested, or for more details, e-mail cox@nevada.edu

3390. Re: Various TT problems: HD floppy & blitter

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <hxIgcha.ari2550@delphi.com>
Source record: 159634

Forgive me if I'm wrong but I always thought that TT's were never designed with the Blitter in mind. Their unique video subsystem design and the 68030@32 Mhz was supposed to negate the need for the extra hardware...

There's actually a PD program called "Blitter Simulator" that will mimic the blitter in the handful of programs that actually call it.

Ari

3391. Re: Moving files from Minix to Gem partition

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: C.J.Ridd@cs.bham.ac.uk
Message-ID: <42eb8f$1cv@percy.cs.bham.ac.uk>
Source record: 159635

graham@grasper.demon.co.uk writes:
>moving off on a slight tangent to that point . Is there any way to stop
>the annoying searching and warning on no disk inserted in drive A and Drive B
>when you do a cd / to the root of the unified file system ?

No, it is the way MTOS works :-(however some desktop programs (eg
Thing) contain a fiddle to stop the floppy access when you open U:\.

--
--Chris
Other email addresses:
Work: C.Ridd@imc.exec.nhs.uk
Cix: chrisridd@cix

3392. Re: Grandad

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: rm03@ic.ac.uk
Message-ID: <42fimf$fr3@oban.cc.ic.ac.uk>
Source record: 159636

in article <810052840_OASIS_@bpfd.demon.co.uk>,
Steve Taylor (steve@bpfd.demon.co.uk) wrote:
> ade@adesamm.demon.co.uk (ade@adesamm.demon.co.uk) said:-
>>Can anyone tell me if Ian Scott is still taking regerstrations for Grandad
>> 1 & 2

>And for that matter, is it available anywhere online? I looked about a year
[...snip...]

It's on atari.archive.umich.edu, though as you're in the UK, it's best to
go to the mirror:

ftp://src.doc.ic.ac.uk/packages/atari/umich/Games/Adventure/grandad.zip

There is also grand2_1.zip and grand2_2.zip which are the two parts of
Grandad 2.

-- Robert Mellish (YSFC #20) rm03@ic.ac.uk
Who was Xenu? Did he use renegades? Read alt.religion.scientology and find out!

3393. Re: Help with Space Quest

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95247.142533STIRRE31@MAINE.MAINE.EDU>
Source record: 159637

Update on my Space Quest game :-). I have gambled successfully to buy
a ship and droid and am now confronted with the Deltaur. How do I
board the ship? I think I may need a jet pack but where can I find it?
Thanks for any help!
-scott tirrell
-stirre31@maine.maine.edu

3394. Re: Request for Software Developers

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DEEKn0.EK4@cix.compulink.co.uk>
Source record: 159638

In message <423jvg$mng@inca01.inca.co.nz>, gmiller@inca.co.nz said:
> Roland Givan (rgivan@cix.compulink.co.uk) wrote:
>
> > Of course it *is* possible to build a machine with a 68000 chip which
> > does have some sort of Virtual Memory. IIRC the SUN 1 was such a
> > machine. This had extra hardware to make up for the deficiencies

> The SUN 1 was a 68010, not a 68000. This was the only major machine
> to ship with said chip. Virtually all other computer manufacturers
> skipped this 16-bit chip and went to the 32-bit 68020.

Fair enough. The story I heard was that it was a original 68000 not the 68010 - and that the extra hardware in question was not the MMU you mention below (I was aware of this), but something to get around the non restartability of some of the 68000's instructions.

Something along the lines of making sure it was always executing a 'dummy' instruction when a page swap was needed - so that the failed instruction could just be chucked away. I have no real idea how this (was supposed to have) worked.

> The MMU _designed_for_ the 68010 was known as the 68451. This was a
> simple base/bounds MMU, and was something of a commercial disaster
> - very few machines shipped with it installed. (I do not believe that
> it would work in a 68000 system, but am ready to be proven incorrect).

I'm pretty sure this wouldn't work with the original 68000 either.

> The 68010 would require alterations to TOS to run on the earlier ST's,
> as its exception/interrupt stackframes differ from that which the

Agreed. I was aware some minor software changes would have to be made.

:-)

Roland.

@CiX

3395. Re: Beer Case Mouse Fix

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DEEKn2.EKt@cix.compulink.co.uk>
Source record: 159639

In message <DEC0G4.MrK@freenet.carleton.ca>, cb092@FreeNet.Carleton.CA said:

> external mouse button no longer had enough travel to operate the
> microswitch below. I carefully removed enough material from the mouse
> housing and from the appropriate surface of the external mouse button
> itself to allow this first mouse to point and click like new.

I fixed a mouse with this problem a few years ago. What I used was a few
mm of matchstick jammed into the top of the microswitch. Took a couple of
attempts but worked very well.

:-)

Roland.

@CiX

3396. Help Help Help !!! Request for Protext!

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: David Carter <david@oxn_serve.worldwindownet.co.uk>
Message-ID: <9509042040.aa13225@news.demon.net>
Source record: 159640

Dear all,

A friend of mine (who is completely computer illeterate) has wiped her only copy of PROTEXT. She has 10Mb of files created with this prog. and doesn't really want the hassle of learning a new text editor and loading her old protext files into it.

Does ANYONE know:-

a) The author's name, address, telephone or e-mail?

b) A software archive or BBS where I can get it (i.e. by post in Atari format - I can only get onto the Internet or BBS's using PC's and my friend does not have one of those DOS recognising disks).

c) If it's still publicly available, and if so will it recognise the old file format?

Failing all that, could someone post me ST Format disk #41, which, I'm told has the old copy of Protext on it.

Many many AtDhVaAnNkCsE,
David
David Carter The Oxford Internet Centre 193 Cowley Road, Oxford, OX4 1UT.
Tel: 01865 299066 e-mail: david@oxn_serve.worldwindownet.co.uk

3397. Re: The new bumper ST Format

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <42ftam$jp4@inca01.inca.co.nz>
Source record: 159641

Stephen Mulrine (robotron@moroder.demon.co.uk) wrote:
> In a recent article, rji@cheetah.inmos.co.uk (Richard Ingram) wrote:
> >You call it a bumper issue - I call it a sad sarcastic joke, for 4.75 or
> >was it 4.95 you get the thinnest computer mag EVER !!

> When I said "bumper", I was being ironic. It was #4.25, although not far
> along the shelf was a somewhat more substantial PC Format with three cover
> disks and a #4.75 price tag (or was it #4.50?). I guess Future don't
> believe in cross-subsidisation.

(The following is based on information I recieved aeons ago. It may not
still be appropriate today, though, but I put it forward for discussion)

Actually, it appear that they do.

If one assumes that each disc is fixed at one pound in price (disc media,
labels, duplication costs, "attaching it to the cover" and so forth), then
the disc-less price of STF is 3.25. Divide this by 80 pages or so, and you
get four pennies per page.

Applying the same rules to the PCF mag, 4.75 less three pounds for three
discs at one pound per disc leaves 1.75. At 4p per page, if PCF is 44
pages or more (44 pages times four pennies per page equals 1.76), then the
price per page of PCF is being subsidised by the <higher> STF price per
page.

If they were truly charging the same price-per-page for all of their mags,
with discs priced at one pound each, then the PC mag would need to be
priced higher. (Or, if the PC mag is truly representative of the price per
page, then STF should reduce in price). Otherwise there is some cross
subsidisation going on.

I believe that the cost to print one page does not differ violently
according to what is put on it (as long as one is comparing like with like
i.e. comparing A4 glossy to A4 glossy)

Of course, they may also point to the fact that STF sells perhps one copy
for every ten copies of PCF sold. thereby meaning the cost per mag is
less. Or that <PC mag competitor> sells for the same price, so they can
not afford to price themselves higher.

(Or reduce the price of STF to the same price-per-page ad PCF. Yeah,
right. Like they'd do that sort of thing. But we can dream).

Another reason for the (relative) cheapness of PCF might be that the demo
versions of "commercial software" so prevalent on magazines today are mass
produced by the company promoting the software "featured" on the PCF disc.

Therefore the only cost to Future in this case would be mounting it on the cover.

Perhaps someone from Future Publishing would care to comment.

All AFAIK and IMO.

(Sorry. This post probably belongs in advocacy)

3398. Re: Help with Space Quest

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <42g009$ruf@golem.wcc.govt.nz>
Source record: 159642

] Update on my Space Quest game :-). I have gambled successfully to buy
] a ship and droid and am now confronted with the Deltaur. How do I
] board the ship? I think I may need a jet pack but where can I find it?
] Thanks for any help!

Try to find the "Games Domain" WWW site. Its search engine will find
complete solutions to virtually every game around. I think
http://webcrawler.com would be a good site to use to find the Games Domain,
otherwise, just whatever searcher you'd use. (Of course, this is assuming
you have Lynx/WWW access :)

If it was SQ3, LSL1, 2 or 3, or Police Quest, then I could help you :)

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

3399. Re: Grandad

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <42g039$ruf@golem.wcc.govt.nz>
Source record: 159643

] And for that matter, is it available anywhere online? I looked about a
] with no success. I would love to try that game but I would hate to snai
] cheque to some PDL.

Grandad: The search for the holy vest, and Grandad 2 (I can't remember
the sub-title), are both AFAIK available on atari.archive.umich.edu
somewhere in the atari/Games/ directory. I _know_ they're on one
of the major sites. (micros.hensa.ac.uk, ftp.uni-kl.de, or ftp.cnam.fr)
Very strange games. Good fun though :)

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

3400. Re: Various TT problems: HD floppy & blitter

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <42g0iu$h7f@gti.gti.net>
Source record: 159644

Ari Feldman (ari2550@delphi.com) wrote:
:
: Forgive me if I'm wrong but I always thought that TT's were never
: designed with the Blitter in mind. Their unique video subsystem design
: and the 68030@32 Mhz was supposed to negate the need for the extra
: hardware...
:

Sounds fair enough. I don't have a manual for the TT. I got it about a
year ago, in a trade for some PC equipment, and just now am making room
to hook it up! So all the questions which I probably asked the original
owner (and hence long since gone) are coming back to haunt me...

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

3401. re: want: the cheapest way to hook a hard drive to a 1040stfm

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2511rcain@nest.demon.co.uk>
Source record: 159645

On 04 Sep 95 helling@uwindsor.ca wrote:
h> Ok.... Have mfm, rll, and scsi drives of small size in the junk box...

Forget the RLL and MFM, they wil be old, unreliable and will need an extra interface card over and above........

h> Am getting a 1040fm set up for a friend to do midi notation...
h> There is a thing called an ICD box... and other odd solutions...

...the DMA-SCSI host adaptor. ICD are probably the most common but Supra did one which had no probs. You ought to be able to find a used one (ICD or Supra) for about 40 ukp (say $60). You will also need a 5v/12v power supply rated at about 30w or above. One out of an old PC will do and will have the right connectors hanging off it.

h> I suppose they all need odd low-level formatting software too...

ICD s/w tends to want to run against ICD host adapters only. The Supra stuff and Atari stuff doesn't seem to care what h/a it has. The standard s/w can be found on BBS or from the person you buy the h/a from.

h> Atari newbie....

Don't worry, it's all pretty simple stuff.

Roger
rcain@nest.demon.co.uk

--

3402. Falcon & USR28.8k Sportster Modem - Problem Over!

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: kulabocca@aol.com
Message-ID: <42gfth$r58@newsbf02.news.aol.com>
Source record: 159646

To everyone who has offered me advice over the last week(s). My problem has been solved by exchanging the Sportster for a Zoom V.34X 28.8 modem which has worked flawlessly since I hooked it up. And I didn't even have to mess with the settings from the factory. Whewww... I'm tired of all those AT commands.

Several folks have mentioned that USR had let go of a bunch of the 28.8k Sportsters that had a bug which caused some weird problems with the higher data rates. But when calling USR's tech-line, the operator rudely informed me that there were no problems with the modem, just with my software/hardware combination. Whatever... USRobotics has forever lost me as a client. They suck as far as I'm concerned.

btw, the Zoom was even a few dollars less! :)

kula

3403. MagicMac on PowerMac???

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: kulabocca@aol.com
Message-ID: <42gg0p$r5v@newsbf02.news.aol.com>
Source record: 159647

Is there a version that works on Pmacs now?

kula

3404. Wanted: Video Input Device.

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: VanMil@mindlink.bc.ca
Message-ID: <77375-810276333@mindlink.bc.ca>
Source record: 159648

I am looking for a Vidoe input divice, I am wanting to take stills from a VCR and dump them into a Standard 1040ST.

Anyone???

Ben Van Mil.

Vanmil@mindlink.bc.ca

3405. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_304b1ffe_Tom.Thomason@fpc.ct.se>
Source record: 159649

On 29 Aug 95, Ken Macdonald shot this through the ether to All ...

KM> system info programs report that I have TOS 1.062. (I purchased my
KM> 1040STe in 1992) I'd always thought that this was an STe specific TOS,
KM> as oppossed to the ST TOS (1.06). what say all?

TOS 1.06 (or 1.6, if you will) is/was STe specific. 1.062 (1.62) was
released in order to remedy a number of bugs in the original release.

ATB,
Tom

3406. Re: Home Page Editor

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_304b211b_Tom.Thomason@fpc.ct.se>
Source record: 159650

On 31 Aug 95, Eric Hays shot this through the ether to All ...

EH> Any ASCII text editor will do. Also, I saw a while ago someone
EH> uploaded a set of Kerzels (sp?) to go with Everest (Everest is a
EH> shareware text editor), that, I assume, simplify the process even
EH> further.

Have you got a file name for that "kï¿½rzel" (kuerzel) file?

ATB,
Tom

3407. Re: ST Ram Doubler...do they exist?

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_304b23a7_Tom.Thomason@fpc.ct.se>
Source record: 159651

On 31 Aug 95, S94 shot this through the ether to Tom Thomason...

S> I'm pretty sure there was a MegaSTe-specific version of this, because it
S> requires TOS 2.06 (standard in most MegaSTe machines) and I remember
S> contemplating buying one when it first came out, but... ah, the price!!!

Even the guy I spoke to at Marpet wasn't sure about the MSTe version. The
price wasn't so horrendous. About UKP 60.

ATB,
Tom

3408. Cannot open URL

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <42dh9g$52c$1@mhafn.production.compuserve.com>
Source record: 159699
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

I cannot get Chimera or DUFTP to work!!
First of all, every time I try to move Chimera around on the screen,
it jumps over to the right edge of the display, leaving me looking at
a few pixels of scroll bar. Also, any time I try to link to any document,
Chimera gives me a "cannot open html::<document name>" message.

WHAT AM I DOING WRONG????

I have a good PPP connection to the net, and I can use FTP.TTP to connect
to a site IF I GIVE THE IP ADDRESS, but if I give the name of the site,
no dice.

Also, DUFTP does not want to connect to any site I give it. It cannot locate
the site.

I suspect that my DNS is set up incorrectly, but have no idea how to set it
up. I have it pointed to the name server on my Internet host, but it does
not seem to want to look up the names.

I REITERATE: WHAT AM I DOING WRONG????

I have repeatedly posted these questions to all the pertainant
COMP.SYS.ATARI groups, with no help. COME ON PEOPLE, LET'S STICK TOGETHER!
I have answered other peoples questions to the best of my ability. I
know there are some people out there who are using Chimera successfully.
SO WHY DOESN'T ANYONE HAVE THE GUTS TO RESPOND TO MY QUESTIONS?
Any advice would be appreciated!

I'd really like to get on the Web, and I'd really like to to it on a
machine that does not have to have a personal blessing from Bill Gates
to boot, but with this level of non-support, even a long-time Atarian
like myself gets a little frustrated. And every one of us that leaves
hurts the community.

COME ON, SOMEBODY ANSWER ME!

3409. PC Mouse?

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: wells_s@ix.wcc.govt.nz
Message-ID: <42dg14$h2b@golem.wcc.govt.nz>
Source record: 159700

I've seen this asked before, but I don't recall any definitive yes/no answer, with info if possible.

I have a PC Mouse, switchable between being a serial bus mouse, and a microsoft mouse. It uses the standard 9-pin D plug connection, and by messing around with a multimeter & the standard Atari mouse, I got this:

Atari mouse: (Looking at plug, NOT socket!)

X 2 3 4 5
6 7 8 9

PC Mouse: X = Unconnected Pin

1 X 3 4 X
X X 8 X

Line of wiring on ST mouse PCB: (Buttons on left) 6 9 2 3 7 5 4 8

Pins as used on the ST Mouse (From User Manual)

1 Not Connected
2 Right (Blue)
3 Left (Green)
4 Down (Orange)
5 Up (Brown)
6 Right Button (White)
7 Ground (Black)
8 +5V DC (Red)
9 Left Button (Yellow)

Obviously, as far as the ST is concerned, the PC mouse is only using the pings for Left, Down, and +5V DC. Presumably Left is the X value and Down is the Y value for the PC version, and pin 1 is used to send the signal for which button(s) are being pressed.

It doesn't _look_ as if it'd be easy to make a PC mouse work on the ST going by this information, although the basic circuitry appears almost identical, it is obviously transmitting different information to the machine. Can anyone confirm/deny this?

I gave my original ST mouse a good clean, and using NVDI's mouse accelerator, it's still quite usable. But I wouldn't mind having this other one to play around with. It doesn't say what resolution it is, and the spacing & number of gaps etc. in the light-detector rollers looks about the same as the ST one, so there's probably not a lot of difference...

All else failling, I can salvage it and experiment with it on the spare
ST mouse I've got :)

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400
Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

3410. Edcational Music Software - sources?

Newsgroup: comp.sys.atari.st
Date: 1995-09-04 00:00:00 UTC
From: parrthom@fox.nstn.ca
Message-ID: <42dmfh$g62@Owl.nstn.ca>
Source record: 159701

I am looking for music software suitable for 520st and 1040st aimed at students in grades Primary through Five. Can you help?

3411. MagiC Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: dhedberg@tao.kuai.se
Message-ID: <42ib3i$q8g@bundy.mdk.se>
Source record: 159502

Is there anyone who can tell when MagiC Falcon will show up? I want it badly and I have heard that it's ready but there is some kind of problem with the distribution? Also, how much will it costs? I have no idea, I don't even know how much you have to give for MagiC 3.

--
// Take Care, Daniel Hedberg of New Beat Development.

TiME BOMB - The Home of New Beat Development and Addiction Software
Atari Only - 392Mb Online - Call +46-246-60187

3412. Re: Please help on 1040STf

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: VanMil@mindlink.bc.ca
Message-ID: <77415-810355675@mindlink.bc.ca>
Source record: 159503

I myself use Feeze Dried Terminal Version 2.2, it has a lot of functions in it and works very nice. I know that the product is no t suported anymore but it seems to not realy need very much more then what it already has. I am very happy with it and would recommend it to any one using a standard 1040STf.

Just my thoughts, I am sure others will argue this but that is for the same reason why a lot of people seem to like STalker, I myself tried it and could do without, all a matter of preference !!

BVM.

3413. MONSTER ST OF CSA CONTEST

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <09051995.211404@empyr.dircon.co.uk>
Source record: 159504

How far has anyone gone in upgrading a plain vanilla Atari ST ?

I would love to hear of some 'Monster STs' in existence !

Not that I stand a chance of holding the title of
'Monster ST of C.S.Atari', but I'll start the ball rolling with my current
setup:

Started off as: Atari 520 STFM, TOS 1.02, 0.5Mb RAM, bugger all else.

Current upgrades: 4Mb RAM on Marpet board, TOS 1.04, Blitter Chip, Mono &
Color monitors, 105Mb and 20Mb SCSI-2 hard drives,
AdSCSI+ host adaptor with real time clock, 9600 baud
modem and Audio Out from monitor socket going to Stereo
Amplifier. Plus Maxtor 800Mb optical SCSI WORM drive
waiting to be connected as soon as I can get the media !

So....come on, I'm SURE there are much higher spec STs out there !!!

Let's hear from you ! (..and be HONEST ;-)...also only equipment you
already own can be counted. (I was going to say *already connected*, but
then that would have excluded my WORM drive ! ;-))))

Kev.

/// ReJoinDer v1.1L

```
+-------------------------------------------------------------------+
| Kevan@empyr.dircon.co.uk | Empyrion BBS, South Wales, UK |
+-------------------------------------------------------------------+
| NO uuencoded files to this address please.... Many Thanks |
+-------------------------------------------------------------------+

**********************************************************************
* Beta testing 'ReJoinDer', a superb new FREEWARE QWK mail reader *
* for the Atari range..... General release due imminently... *
**********************************************************************
VQWK 6.20 [Rev H - 04/04/94]
```

3414. CANCEL: BLITTER PROBLEM !

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: kevan@empyr.dircon.co.uk
Message-ID: <09051995.211402@empyr.dircon.co.uk>
Source record: 159505

Hi,

Further to my plea for help in getting my Blitter upgrade to work, there is now no need for any assistance...it works !

The problem was an intermittent connection on my Marpet XTRA-RAM board which just happened to go away when I removed the Blitter after thinking the Blitter was bad.

I have seen a few of these Marpet Boards go funny, especially the solder joints, they seem to oxidize and leave salt residues. Anyone else had similar experieces with them ?

RIght, now I am fully Blitterised, erm...what improvements am I supposed to be seeing ? So far, the only difference I can see is a small increase in performace of the Gem Draw routines, and then I only discovered that by running QuickIndex !

I was rather hoping it would provide a similar performance increase as NVDI has already done to my system.

Thanks to everyone who replied.

Cheers,

Kev.

/// ReJoinDer v1.1L

+---+

| Kevan@empyr.dircon.co.uk | Empyrion BBS, South Wales, UK |

+---+

| NO uuencoded files to this address please.... Many Thanks |

+---+

****

* Beta testing 'ReJoinDer', a superb new FREEWARE QWK mail reader *

* for the Atari range..... General release due imminently... *

****
VQWK 6.20 [Rev H - 04/04/94]

3415. Re: Best hard drive for Cubase Audio on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_304ccda0_Claes.Holmerup@p5.dada.ct.se>
Source record: 159506

To: egg@yolk.demon.co.uk

In a message of <04 Sep 95 16:16:21>, Meg Lee Chin O'Leary (2:200/427.1)
writes in area 'COMP.SYS.ATARI.ST':
> Anyone have an opinion on the best hard drive for Cubase Audio?
> Ideally speaking, something fast reliable and inexpensive would get
> my vote..

Hello there,
I use one Conner CFP1060S (1GB) and one Conner CFP2105S (2.1GB) in my recording studio and both work like a dream. Conner are reliable and pretty cheap, so they should suit you fine. There is no meaning in getting expensive A/V drives. I've never understood the meaning of those - they were originally made by the companies that had calibrating hard drives, in order to be able to record without interruptions. I have a friend who works with big hard disk towers for PC servers and he told me that if a customer wants the A/V type of drive, they only change a ROM on the interface PCB on the hard drive (and charge a little extra), the drive mechanics and the rest of the electronics are exactly the same in both drives.
It's somewhat like the parity bit in SIMM's - on PC's you've always had to use SIMM's with parity before, but now the manufacturers of motherboards have discovered something revolutionary - the parity check isn't necessary at all and they've stopped using it (Atari machines have never had any use of the parity check - they've worked for years without it and finally, PC's have started to get a little closer to the truth).
Some brands of hard disks, like Conner, have never (to my knowledge) had these idiotic calibrating drives - their drives are reliable even if they are the standard type. I believe that Seagate have some good, cheap drives too - but I haven't tested them, so I'm not sure.
The most important is that the drive you get can read at least 1.2MB/s and that it has an average seek rate at a maximum of 11ms and that it never calibrates. Most modern 1GB drives can handle these requirements.

Have a nice day,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3416. Re: Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_304cd021_Claes.Holmerup@p5.dada.ct.se>
Source record: 159507

To: cgra@se.bel.alcatel.be

In a message of <04 Sep 95 13:51:05>, Chris Gray (2:200/427.1) writes in area 'COMP.SYS.ATARI.ST':
>> PS>(Falcon manual recommends successive numbering,
>
>> that's bullshit. ;-)
>
>> PS>and ICD-manual don't mention about it).
>
>> It doesn't matter at all. Use SCSI-IDs freely if just running with
>> your falcon...
>
> My mileage varied; I found AHDI would only recognise drives that were
> consecutively numbered starting from zero ... but maybe I was doing
> something wrong ...

Hello Chris,
You aren't doing anything wrong - AHDI needs successive numbering to be able to find all connected SCSI devices, don't believe anything else.
I've had an old version of AHDI that didn't need it, but that one doesn't work on the Falcon. Some other drivers, like SCSI-tools or ICD might handle devices that aren't successive numbered (I haven't tried because I want an easy-to-check-for-troubles setup). Also beware of faulty termination -the termination should be on the last unit on the cable and nowhere else.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3417. Re: Q: Broken SM124

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_304cd226_Claes.Holmerup@p5.dada.ct.se>
Source record: 159508

To: wells_s@ix.wcc.govt.nz

In a message of <04 Sep 95 00:58:23>, Steve Wells (2:200/427.1) writes in area 'COMP.SYS.ATARI.ST':
> Basically, what should be white on the screen is black, and what
> should be black, is also black, although some bits of white do appear,
> enough to make text etc. barely readable. There is also a ~3 pixel
> stripe on the left hand side of the screen which is pure white....

Hello Steve,
I would suspect that your problem is a bad soldering somewhere on the main board of the monitor - I've fixed several with similar problems. I can't tell you exactly where because it has always been different. If you can't fix it by re-soldering the PCB, it could be a bad capacitor somewhere, but that's much more difficult to locate.

Good luck,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3418. re: blitter upgrade not w

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2530rcain@nest.demon.co.uk>
Source record: 159509

On 05 Sep 95 gateway@nest.demon.co.uk wrote:
g> (could someone tell me why* its called Rainbow TOS?)

Look at the "Info" dialogue on a colour monitor. The Atari logo has
animated colours.

Roger
rcain@nest.demon.co.uk

--

3419. re: req: file transfer

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2531rcain@nest.demon.co.uk>
Source record: 159510

On 05 Sep 95 robinp@sherwood.uk.sun.com wrote:
r> I would like to transfer files from my ST to a PC (running windows)
r> and don't want
r> to use hundreds of floppy disks.
r> I thought perhaps a serial or parallel cable and some software (like
r> kermit) could
r> do this.
r>
r> Anybody got anthing to help ?

Yup. Get GHOSTLINK which works over a null modem cable with the PC. You actually see your PC filestore on the ST in the normal GEM window and can manipulate it in the normal way.

GHOSTLINK should be on any half-decent BBS.

Roger
rcain@nest.demon.co.uk

--

3420. GSZRZ

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <8db_9509052114@genesplicer.org>
Source record: 159511

Re: _zmodem program_, Steve Taylor wrote to All on 04 Sep 95:

ST> Nope.. IIRC The unregistered version ONLY runs as an .ACC

No, the unregistered version runs as a PRG, but is limited to something like
80k for downloads, does not keep a log, and has a nuisance alert at the end of
each transfer.

* LED v1.31 * Freq ATARINET @ 1:209/745 and increase your Atari knowledge!

3421. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <8dc_9509052114@genesplicer.org>
Source record: 159512

Re: _TOS question_, Tom Thomason wrote to All on 04 Sep 95:

TT> TOS 1.06 (or 1.6, if you will) is/was STe specific. 1.062 (1.62) was
TT> released in order to remedy a number of bugs in the original release.

Yeah, that number was two: The PoolFix bug and the STE_FIX (aka med res
DESKTOP.INF) bug.

Also, it's 1.62, not 1.062. Even Atari, with their penchant for rewriting
history, has never called it 1.062.

* LED v1.31 * AtariNet - The International Atari Network!

3422. Re: BLITTER UPGRADE NOT W

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: ali@birnie.demon.co.uk
Message-ID: <42i12a$28@birnie.demon.co.uk>
Source record: 159513

CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:

: TOS 1.2 was "Blitter TOS", 1.4 was "Rainbow TOS". (could someone tell me why*
: its called Rainbow TOS?) Your TOS version shoulden't be a problem.

It was called "Rainbow TOS" because the Atari logo in the info panel
was multi-coloured with a shifting rainbow effect.

--
Alasdair Campbell The Birnie Inn
Email: ali@birnie.demon.co.uk Birnie
Phone: 01343 860417 ELGIN
Moray IV30 3SP.

3423. Re: Home Page Editor

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FIFUCJAVUP@zaphot.augusta.de>
Source record: 159514

In <ftn_2.203.203.15$fidonet.org_304b211b_Tom.Thomason@fpc.ct.se> Tom Thomason wrote:

> EH> Any ASCII text editor will do. Also, I saw a while ago someone
> EH> uploaded a set of Kerzels (sp?) to go with Everest (Everest is a
> EH> shareware text editor), that, I assume, simplify the process even
> EH> further.
> Have you got a file name for that "kuerzel" (kuerzel) file?

For Everest name it EVEREST.KRZ.

Ciao...

--
Arno Welzel aw@zaphot.augusta.de
Arno_Welzel@A.maus.de

3424. Re: Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: Gerrit_Meyer@ol2.maus.de
Message-ID: <199509051718.a34860@ol2.maus.de>
Source record: 159515

Hi Chris,

CG>My mileage varied; I found AHDI would only recognise drives that were
CG>consecutively numbered starting from zero ... but maybe I was doing
CG>something wrong ...

No, that's right. But AHDI itself _is_ bullshit in that point ;-)
Try some other AHDI-compatible drivers.
(Why the heck is AHDI aborting searching drives, for the TOS searches _any_
drive for booting up?)

Regards,

Gerrit
(No mails >16KB!)

3425. Tos for STonX

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <92a_9509080134@flight.org>
Source record: 159516

A giant chicken in the guise of Kev clucked:

> I have been trying to get a tos.img file for using with STonX and have run
into
> difficulties.
>
> I have tried using the MON program that comes with Lattice C V5.6 on both my
> Falcon (TOS v4.01) and my STE (TOS v1.6? I think).
>
> When I am running it from my Falcon's hard disk there is no problem, it saves
> the tos to file and everything is fine. But if I run it from floppy on the
> Falcon it produces an error message (ERROR 50).
[snip]
> It has been said that the Falcon tos is no use for STonX, so can someone
please
> tell me what I am doing wrong with the STE. I have tried both versions of MON
> (68000 & 68030).

Try using my TOS dumper. I'd like people to tell me if it works or not...

I posted it a few days ago. I just now got full internet, so I'll have to stick

it on Hensa or something...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

3426. MagicMac on PowerMac???

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <930_9509080134@flight.org>
Source record: 159517

A giant chicken in the guise of Kula Bocca clucked:

> Is there a version that works on Pmacs now?

Yep. Been out for quite a while, actually. But it ain't native PPC code
though...

---
* Kivi (unregistered) 1.41a *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

3427. TOS.IMG

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <92d_9509080134@flight.org>
Source record: 159518

Does anyone know of a TOS.IMG booter? I know there's GEMRAM, but that just loads a copy of TOS into RAM, which then modified by an autofolder program. I want something that will boot a TOS.IMG file directly off a disk. That way I can hack TOS with a ResEditor, etc...

---
* Kivi (unregistered) 1.41a *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

3428. Re: WANTED: Dealers for S

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <92e_9509080134@flight.org>
Source record: 159519

A giant chicken in the guise of Gordon Fecyk clucked:

> ==// //========
> = "I am Gordon Fecyk of Winterpeg. Windows is futile." // // =
> = E-MAIL: gordonf@freenet.vancouver.bc.ca // // =
> = Fido: 1:153/9105 (Dark Delusions) \\ \\// // =
> = Phone: +1-604-526-8724 \\ XX // =
> = \X/\X/ =
> = "I am Hitler of BorgSoft. I am the middle inital of William H. Gates. =
> = He has been assimilated. Resistance was futile. Heil Windows. =
> ==
> (This signature file is the deranged opinion of one fanatical Amiga user
> and should not be taken seriously... until the Gates Thought Police
> confiscate my Amiga...)

Heh, whatever...

---
* Kivi (unregistered) 1.41a *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------

3429. Re: Games $5 each Atari ST 512K

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: pepper@freenet.edmonton.ab.ca
Message-ID: <Pine.A32.3.91.950905232245.56999A-100000@fn1.freenet.edmonton.ab.ca>
Source record: 159520

I have 11 original Boxed with instructions Games All complete
These games havn't been tested since i don't have an atari ST computer so
All games Are sold as is

Hit Disks V1 includes -- Goldrunner, Jupiter Probe, Slaygon, Karate Kid
part II (5 disks) package deal $5.00

Championship Baseball contains (1 disk)
Gridiron contains (1 disk)
International soccer contains (1 disk)
Summer Challenge contains (2 disks)
Trivia Challenge contains (1 disk)
TV Sports Football contains (1 disk)
Waterloo contains (1 disk)
Winter Challenge contains (2 disks)
World Games contains (2 disks)
World Karate champ. contains (2 disks)

Please Note All games are complete but havn't been tested thanks
E-Mail me

_/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ Classic Video Game
_/ _/ _/ _/ _/ _/ _/ _/ _/ _/ Collector/Trader
_/_/_/_/ _/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/ _/_/_/_/ Atari / Intv
_/ _/ _/ _/ _/ _/ _/
_/ _/_/_/_/ _/ _/ _/_/_/_/ _/ _/@freenet.edmonton.ab.ca

3430. Re: Gem_Web.Lzh

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <927_9509080134@flight.org>
Source record: 159521

A giant chicken in the guise of Max Denebian clucked:

> > : Has anyone used this program? How do you like it?
> >
> > Hey, wait a minute... this is only a closed beta version, and wasn't
> > supposed to go walk abouts... how and where did you get it????
>
> For a closed beta version, it sure has legs... I found it up on GEnie.

Just wondering what this is. Is is an online browser, or an offline like HTML?
I may want to grab it before is dissapears... ;-)

---
* Kivi (unregistered) 1.41a *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

3431. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <929_9509080134@flight.org>
Source record: 159522

A giant chicken in the guise of D.L.Hastings clucked:

> Will STonX work with a Falcon TOS image such as 4.01 or 4.92?

According to the one person that tried it that I've heard from, nope!

btw: Could someone tell me where TOS 4.x resides? I'd like to add it to my TOS dumper...

---
* Kivi (unregistered) 1.41a *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

3432. FuLl InTeRnEt!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <931_9509080134@flight.org>
Source record: 159523

I am now the proud owner of a full-blown I-net shell account!!

Now what do I do with it?

1) I have the recently posted Atari FTP site list
2) Where can I find the Atari Web sites list thingy?
3) How 'bout IRC? (channels to look out for, nick's to look for...)
(my provider is very* small, only three lines, one taken up by the
internet connection which is a 28.8 modem, if more that one person
trys to use the connection, things slow way* down, IRC tends to suffer
greatly, I never got to talk to someone on the #atari channel...)
4) Any other goodies?

---
* Kivi (unregistered) 1.41a *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

3433. Req: File Transfer

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <932_9509080134@flight.org>
Source record: 159524

A giant chicken in the guise of Robin Peatfield clucked:

> I would like to transfer files from my ST to a PC (running windows) and don't
w
> ant
> to use hundreds of floppy disks.
> I thought perhaps a serial or parallel cable and some software (like kermit)
co
> uld
> do this.
>
> Anybody got anthing to help ?

There is a program called Ghostlink that allows serial networking between DOS
boxen and ST's. I belive the DOS side of this works in the background under
Windont... (or is SIO2DOS the one that works in the backround...)

---
* Kivi (unregistered) 1.41a *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

3434. Re: Home Page Editor

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <933_9509080134@flight.org>
Source record: 159525

A giant chicken in the guise of Tom Thomason clucked:

> EH> Any ASCII text editor will do. Also, I saw a while ago someone
> EH> uploaded a set of Kerzels (sp?) to go with Everest (Everest is a
> EH> shareware text editor), that, I assume, simplify the process even
> EH> further.
>
> Have you got a file name for that "knrzel" (kuerzel) file?

Connect with Hensa and search for "HTML", you'll find it...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

3435. TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <928_9509080134@flight.org>
Source record: 159526

Yay! I now have a TOS 2.06 image file. Now all that remains to to get another copy of STonX... (long story, basicly my friends hard drive is screwed...)

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

3436. Re: Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <92b_9509080134@flight.org>
Source record: 159527

A giant chicken in the guise of Chris Gray clucked:

> > PS>(Falcon manual recommends successive numbering,
>
> > that's bullshit. ;-)
>
> > PS>and ICD-manual don't mention about it).
>
> > It doesn't matter at all. Use SCSI-IDs freely if just running with your
> > falcon...
>
> My mileage varied; I found AHDI would only recognise drives that were
> consecutively numbered starting from zero ... but maybe I was doing
> something wrong ...

AFAIK, AHDI needs your drives to be numbered in consecutive order. ICD and most

other popular drivers don't care.

---
* Kivi (unregistered) 1.41a *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

3437. Wanted

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <92c_9509080134@flight.org>
Source record: 159528

Lets try this one* more time: (my mail screwed up the two other times I asked this...)

Wanted: 1mb ST(e) w/ mono monitor. Around $150 for an ST, maybe $200 for STe...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

3438. Falcon & USR28.8k Sportst

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <92f_9509080134@flight.org>
Source record: 159529

A giant chicken in the guise of Kula Bocca clucked:

> To everyone who has offered me advice over the last week(s). My problem
> has been solved by exchanging the Sportster for a Zoom V.34X 28.8 modem
> which has worked flawlessly since I hooked it up. And I didn't even have
> to mess with the settings from the factory. Whewww... I'm tired of all
> those AT commands.
>
> Several folks have mentioned that USR had let go of a bunch of the 28.8k
> Sportsters that had a bug which caused some weird problems with the
> higher data rates. But when calling USR's tech-line, the operator rudely
> informed me that there were no problems with the modem, just with my
> software/hardware combination. Whatever... USRobotics has forever lost
> me as a client. They suck as far as I'm concerned.
>
> btw, the Zoom was even a few dollars less! :)

Hmmmmm, I've heard Zoom's are great for dialing out, but they tend to be a pain

in the ass when you try to run a BBS with one...

---
* Kivi (unregistered) 1.41a *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

3439. Re: Various TT problems: HD floppy & blitter

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DEEo3s.y1@cix.compulink.co.uk>
Source record: 159558
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In message <42fnp1$1cs@gti.gti.net>, azog@gti.gti.net said:

> Also when running Profiler 2.4, it tells me that there is no blitter
> installed in the system. I thought these were stock on TT's? I didn't
> see any empty sockets when I opened the machine, so hopefully this
> doesn't mean that I have a bad blitter!

No blitter in a TT at all. The machine is too fast for the standard ATARI
blitter AFAIK. Just add NVDI if you want a little more speed.

:-)

Roland.

@CiX

3440. Lynx/Mint/(.Net issue 10)

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <271_graham@grasper.demon.co.uk>
Source record: 159559

It was none other than Larry@its1984.demon.co.uk who did write on 03 Sep 95
that .... L> I'm thinking of having a go at setting up the Lynx browser software
L> mentioned in issue 10 (Sept. '95) of .net magazine, p. 81.

excellent choice !

L> Please would someone let me know which is the best Mint and Mintnet
L> version to use (also the Lynx software, if it has any versions).

MinT 1.12h2 I find is the best ATM.because I use MultiTOS and later versions
are not working with GEM very well.Mintnet archive 072 is latest.

If you have a TT or Falcon get the 030 version of Lynx which is great , don't
know about running it on a ST .
L> What is the best .Zoo depacker/uncompressor. (I've got one for .zip
L> and .lzh, but, as it usually turns out, not the required one!). Or
L> if possible the name of a multi-uncompressor which will do all

There is a ZOO packer available but there is also one included with DCExtract.

--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

3441. Re: Why wont these TTP's not run ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_304b8a6a_Claes.Holmerup@p5.dada.ct.se>
Source record: 159560

To: peters@damp.apana.org.au

In a message of <02 Sep 95 06:51:27>, Peter Sansom (2:200/427.1) writes in
area 'COMP.SYS.ATARI.ST':
> I have a problem with a couple of old (circa 1988) ttp programs. The
> problem
> being that they wont run.
> Now how, apart from data corruption, could this happen ? Is it
> something to do
> with old tos versus new tos ? I am running an Ste with tos 1.6. I would
> have
> thought that there shouldnt really be any backwards compatibility
> problems between tos's ? I have tried just about everything to get it

Hello Peter,
Sadly, there have been LOTS of compatibility problems between TOS versions, so
I'd say that's the most probable cause.
The programs would probably work on an older machine with TOS 1.0, 1.02 or
1.04, but that's no help to your current situation.
Dou you really need this program or could there be another one that does the
same thing? You could maybe check for upgrades on some BBS's or
Shareware-libraries (if the program is PD/SW).

Good luck,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3442. Re: Falcon Clock Modification for Audio

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_304b9877_Claes.Holmerup@p5.dada.ct.se>
Source record: 159561

To: egg@yolk.demon.co.uk

>> Does anybody know how to do the clock modification to the falcon in
>> order to stabilize the running for Cubase Audio?
>
> What does "stabilize the running" mean? If you have timing problems,
> your hard disk is propably too slow (with a good a/v drive there are
> no timing problems at all).

An A/V-drive is NOT necessary! They were a couple of years ago, because 'normal' drives weren't fast enough, but today almost any 1GB SCSI hard drive handles the data fast enough for audio recording. I run with no problems at all on one Conner CFP1060S and one Conner CFP2105S and they both work perfectly in my studio - both with 8 and 16 audio tracks. Read more in my little 'guide' to Cubase problems below.

> If you get audio clicks when using FDI and "Offline"'s Tapepitch or
> Sample Rate Convert -functions, it's because FDI is put on top of
> your Falcon's disk drive and things get too hot (put FDI on the table
> and you don't have clicks any more)...

Audio clicks is a very well known problem when the CPU clock isn't stable, and a modification has to be done. If clicks occour when the hints in my little 'guide' have been followed there has to be something else wrong with your hardware. The Falcon doesn't get hot in the area around the disk drive, so I don't think that the FDI gets too hot by standing over the drive -in fact, it was meant to be put there...
Read on...

++

Problems with clicks in your recordings with Cubase Audio for Falcon?

After fax exchanges with Atari in the Netherlands, discussions with the Swedish distributor of Cubase - Fitzpatrick Import Group, other cunning persons and various experiments of my own, I can now, with great certainty, say that I have all the facts to make shure there is never another click in the recordings.

* The CPU clock has to be modified because the clock pulses aren't clean enough and Cubase Audio is very sensitive to flaws in the hardware (any little error and the program won't work properly, it seems). Two different modifications are provided but regretfully there is no way of telling which one to do - if the first one doesn't work, the other one will. Always start with modification number one. The Falcon machines that are delivered at present are said to be modified from the start.

* When using HDX/AHDI a maximum of 256MB partitions is allowed on the hard disk or it won't work as it should. When using SCSItools from Hard&Soft it also works fine with partitions up to 511.9 MB. When partitioning in SCSItools the Sector size has to be adjusted to 8192 bytes and the Partition size to a maximum of 65532 sectors (I don't know why I wasn't able to go up to 512 MB, but 511.9 worked fine). In HDX these parameters can't be adjusted - partitions of more than 256 MB automatically get a Sector size of 16384 bytes, which doesn't work at all with Cubase Audio -the program simply says that it's impossible to record on the drive. I can also tell you that with a Conner 1 GB, I get a transfer of 1.3 MB/s with AHDI and 1.8 MB/s with SCSItools (SCSItools gives me a transfer rate with my 850 MB Conner EIDE of almost 3 MB/s !!!). For some strange reason, Atari have limited the SCSI-II port to 2 MB/s, but it's enough to be able to make audio recordings, so don't worry.

* A fast hard drive is essential, as well as a NON CALIBRATING drive. If the drive calibrates during playback or recording everything stops, since Cubase can't access the drive fast enough to maintain the data flow, so it's impossible to work with a calibrating hard drive. To run 8 tracks from the hard drive it seems that a seek rate of around 11ms is a maximum (most 1 GB drives manage this). It's possible to use slower drives as well, if the recordings are located on different drives (different PHYSICAL hard drives, not only different partitions). Another possibility is to use the RAM-tracks to get some load off the drive - that is, if enough RAM is available (I recommend 16 MB RAM).

* DEFRAGMENT!!! If the hard drive is fragmented (which it will become if you erase, clip and record over again), the playback / recording gets slower, since the drive heads have to seek over larger areas to get the recordings together - compared to what it is like when the recordings lie in a nice, long unbroken file. If recordings have been made to a fragmented drive and clicks have occured because of this, there is only one way of getting it right - make a new recording. I strongly advice everyone to buy Diamond Edge from HiSoft - it's the best defragmentation program that I know of and the one I use. Also note that slower hard disks are more sensitive to fragrentation than the faster ones.

* Always update the program (at the moment it's version 2.03). Cubase Audio gets updated all the time, with some small improvements and some bug fixes. With a program as advanced as Cubase Audio, it's always best to have the latest version.

If these steps are taken, there doesn't remain any possibility of getting clicks in the recordings. The last point is not of importance for the click problem since it's caused by circumstances outside of the program, but it's always best to have the latest one.

The clock modification should be covered by the warranty (it is here in Sweden, anyway) and made by your service center. However, if the warranty has run out you can do the modification yourself (DON'T if you aren't very experienced with a soldering pen and surface mounted components - I've seen terrible examples of soldering and if you're not 200% certain that you can do it, DON'T). I can send the schematics for these modifications if you request it by sending a mail to me (address below).
In most cases it's best to disable all software hard disk caches, since

Cubase handles the reading/writing in it's own way and extra caches may
interfere with the main program.

SCSI drives I have tested myself are:
Conner CFP1060S (1.06GB), Conner CFP1080S (1.08GB), Conner CFP2107S (2.1GB),
Conner CFP2105S (2.1GB), Seagate ST31200 (1GB) (the Seagate is much slower than
the others - about 400kB/s slower - but seem to work). The CFP1080S has
problems with timestretching, but the regular recording works fine. I hope that
I'll get the opportunity to test some more hard disks soon, and if they turn
out right I'll add them to the list.

I use one CFP1060S and one CFP2105S in my recording studio.

Good luck and best regards,

Claes Holmerup, service engineer at Micro Rescource Data AB in Malmoe, Sweden
(as well as Cubase Audio user).

++

I hope this can help everyone with Cubase Audio problems.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3443. F.S. 1040ST $100+SH

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: jeff Kloth <75202.646@CompuServe.COM>
Message-ID: <42gaao$e85$1@mhadf.production.compuserve.com>
Source record: 159562

Or will trade for music stuff... What have you got?
Shipped from Chicago.

--
JPK

3444. 5.25" Ext. drive fs

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: jeff Kloth <75202.646@CompuServe.COM>
Message-ID: <42gad6$e85$2@mhadf.production.compuserve.com>
Source record: 159563

$30 plus shipping. Great cond.
Jeff

--
JPK

3445. FS ST monitor $50+sh COLOR

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: jeff Kloth <75202.646@CompuServe.COM>
Message-ID: <42gafk$e85$3@mhadf.production.compuserve.com>
Source record: 159564

Or will trade for something. E-mail

--
JPK

3446. Re: Repairs/spares in UK?

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <829_pbaker@mettav.demon.co.uk>
Source record: 159565

```
In a previous message noblei@hursley.ibm.com wrote
> Organization: IBM UK Laboratories Ltd.
>
> The joystick/mouse sockets on my much-loved ST have finally given up
> the ghost
> for about the fifth time, and my own repeated attempts at fixing them
> are beginning to look like bandages on top of bandages. Does anyone
> know of either
> a reliable repairer in the UK who won't charge me more than the value
> of the machine to get it back on its feet, or alternatively where I can
> get my hands on a
> replacement keyboard?
>

You could try tony campo....He works for systems solutions...but does repairs
himself.
TCampo@mettav.demon.co.uk

--

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| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
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```

3447. Re: English GSZRZ docs

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <830_pbaker@mettav.demon.co.uk>
Source record: 159566

In a previous message CALLUM LERWICK wrote
> Organization: Fidonet: FlightLine BBS None
>
> Anyone have english docs for GSZRZ? I downloaded a copy from Umich, and
> I can't
>
> figure out how to make the GSZRZ.ACC to do something...
>

Yep....I have it on this BBS..

0181-445-6514

--

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| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3448. Re: Grandad

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <831_pbaker@mettav.demon.co.uk>
Source record: 159567

In a previous message steve@bpfd.demon.co.uk wrote
>
>
> In article <809778850_OASIS_@adesamm.demon.co.uk>
> ade@adesamm.demon.co.uk (ade@adesamm.demon.co.uk) said:-
>
>> Can anyone tell me if Ian Scott is still taking regerstrations for
>> Grandad
> 1 & 2
>
> And for that matter, is it available anywhere online? I looked about a
> year ago
> with no success. I would love to try that game but I would hate to
> snail-mail a
> cheque to some PDL.

Yep...at this BBS 0181-445-6514

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| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
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3449. FORSALE: Atari ST/TT Software

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: umcordes@cc.umanitoba.ca
Message-ID: <umcordes.810273643@toliman>
Source record: 159568
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.other

```
======================================================================
SOFTWARE
======================================================================
OSS Personal Pascal.............$ 22.00 (full manual included but no box)

Night Shift.....................$ 10.00 (cute fun Lucasfilm platform/action)
Firezone........................$ 5.00 (strategic war game)

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Other items FORSALE! For a list, send e-mail with the *subject* "SEND INDEX"
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
All prices are suggested, feel free to make an offer, though I will give first
priority to those offering my asking prices. If you are interested in any of
the items, please reply via e-mail as soon as possible. Questions are
welcome. All prices are in US dollars. Buyer pays shipping. Shipping costs
are non-negotiable. Volume discounts available.
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

--
<Trevor_Cordes@umanitoba.ca> $ Atari TT030/8 48Mhz $ cds,comics,s/wr,videos,
3rd Year CompSci Honours $ PreludeVTEC Techno $ 4 SALE: E-mail me with
University Of Manitoba, Canada $ DrWho SCTV Unix AvT $ the subject: SEND INDEX
$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
```

3450. Re: Various TT problems: HD floppy & blitter

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: gd63@vision.hrz.uni-giessen.de
Message-ID: <42h58r$153k@c4.hrz.uni-giessen.de>
Source record: 159569
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi *

In <42fnp1$1cs@gti.gti.net>, azog (azog@gti.gti.net) wrote:
: I have a TT that's acting up in several annoying ways.

: First, the floppy isn't working correctly. The machine was originally
: TOS 3.05, but was upgraded to a WinX patched version of German 3.06,
: and has the upgraded floppy controller chip (AJAX?). I can read
: high-density floppies created on my Falcon, but cannot read double-
: density (720k) floppyies created on the same machine. Nor can I even
: format floppies at all. Running Profiler 2.4 tells me that drive A:
: is a high-density floppy.
: I tried to install a new drive mech. to test it out, but the system
: doesn't even recognize that a floppy exists with this new mech. I know
: the drive mech. works fine, since I also use it on my 486 system. When
: I power the TT on (with the new drive mech. in), the drive light glows
: real sickly (weak). When I try to access A:, I get "drive A: does not
: exist". Is there any thing I should be aware of when replacing the
: mech? I noticed some jumpers on both the old and new, but they don't
: match. Even when I matched them up, it still doesn't work.
All PC disk drives has to be jumpered (?) as drive 1 (one). You do this
choosing Drive Select 1 (one) with the jumpers.
The Atari needs drives that react as drive 0 (zero). So you have to chance
the jumper in the drive you got from your PC.
I'm not sure ybout it, but I can imagine that the floppy controller needs
the information if there's a DD disk inserted. You may reach this setting
the right jumper in the disk drive.

: Also when running Profiler 2.4, it tells me that there is no blitter
: installed in the system. I thought these were stock on TT's? I didn't
: see any empty sockets when I opened the machine, so hopefully this
: doesn't mean that I have a bad blitter!
The TT has _NO_ Blitter. Due to the new Video System and the higher clock
rate on the bus the blitter would _slow down_ the speed.
BTW: TOS 3.06 still supports the blitter. You may see this when you use a
68030-Card with TOS 3.06 in you ST.

: Finally, does anyone know of a way I can get hold of a English (american)
: TOS 3.06? Call me a purist or anal retentive but I like to have things
: like this as original as possible.
No idea. Sorry.

Hope it helps.

Martin
---
martin.schmidt@physik.uni-giessen.de

PGP public key fingerprint: 24 ff 2a c6 6d b1 52 0f d8 17 ac 72 7e c0 48 26
cogito, ergo sum... ...hic falso

--
---
martin.schmidt@physik.uni-giessen.de

PGP public key fingerprint: 24 ff 2a c6 6d b1 52 0f d8 17 ac 72 7e c0 48 26
"Wenn ist das Nunstueck git und Slotermeyer?
Ja! ... Beiherhund das Oder die Flipperwaldt gersput." Monty Python (1969)

3451. Re: Various TT problems: HD floppy & blitter

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DEGB7L.LCG@cix.compulink.co.uk>
Source record: 159570
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In message <42fnp1$1cs@gti.gti.net>, azog@gti.gti.net said:

>I have a TT that's acting up in several annoying ways.

>First, the floppy isn't working correctly. ...

Is switch 7 on J203 on?

>I tried to install a new drive mech. to test it out, but the system
>doesn't even recognize that a floppy exists ...

You need to change the jumpers to select `drive 0'.

Also check that pin 1 on your 34 way cable is connected to pin 1 on the
drive.

What is the drive model number?

>Also when running Profiler 2.4, it tells me that there is no blitter
>installed in the system.

There is no blitter in the TT.

>Finally, does anyone know of a way I can get hold of a English (american)
>TOS 3.06?

You can get UK versions from Compo, for US try Best in San Jose.

ATB Barry wilsontjb@cix.compulink.co.uk

3452. Re: Various TT problems: HD floppy & blitter

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <42ip0f$fkh@gti.gti.net>
Source record: 159571
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

BARRY WILSON (wilsontjb@cix.compulink.co.uk) wrote:
: In message <42fnp1$1cs@gti.gti.net>, azog@gti.gti.net said:

: >I have a TT that's acting up in several annoying ways.

: >First, the floppy isn't working correctly. ...

: Is switch 7 on J203 on?

: >I tried to install a new drive mech. to test it out, but the system
: >doesn't even recognize that a floppy exists ...

: You need to change the jumpers to select `drive 0'.

: Also check that pin 1 on your 34 way cable is connected to pin 1 on the
: drive.

I don't want to sound nasty, especially since I am asking for help, and
you were kind enough to reply. But you apperently didn't read my entire
post, or missed the point:

The floppy can read previously formatted HD floppies, so the switch
on the main board is set properly, and also implies that the cable is
connected properly. You don't know me, but these are the things that
I would normally check before posting for help...

I was able to make some progress with it today. There are a series of
jumpers on the drive, and I just took each position and noted the
behaviour. I was able to get it to operate in the reverse manner!
Prior, I could read HD flops, but not DD. Now I can read DD but not
HD! Odd thing is, now I can *format* HD flops, even tho I can't read
them afterwards. Still can't format DD flops...

I am thinking of just putting the old controller chip back in the machine
and dealing with it. This is a bummer, tho...

:
: What is the drive model number?

The original drive, which I have a feeling may be bad, is a Teac FD-235HF.
The drive I am trying to work with is Mitsumi D359T3.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

3453. FS: ST Games

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <5pFBUbR.jyoung57@delphi.com>
Source record: 159572

Hello,

I have two original ST games with box and docs for sale:

Frontier: Elite 2 : $10 + $4 shipping
Street Fighter 2 : $10 + $4 shipping

Please E-Mail if interested.

Jeff

3454. about high speed modems and tos fixes

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <42gpla$42g@solaria.sol.net>
Source record: 159573

Hi Atarians,

I am a little confused about high speed modems and the serial fixes
required for telecommunications. First, I own a 520 wt TOS 1.00 and
a Supra 14.4K modem. I get 340-360 bytes/sec on xmodem crc downloads.
Shouldn't I get something like 1/10th the baud rate? Shouldn't I be
getting about 1440 bytes/sec thouroughput? I tried to install the
program HSMODA06.lzh and I used the MFP.PRG with default settings.
(Am I supposed to install DRVIN.PRG after GDOS.PRG? then install MFP.PRG?)
Then I also tried to install the program serialfix.lzh. My question is;
do I need both of these programs or just HSMODA06 ? Also, how come I'm
not seeing any significant improvement? I only get 340bytes/sec? This
is frustrating. Thanks to anyone for any help.
--
Douglas Zander | editor of GAMES Player's Zine (GPZ)
dzander@solaria.sol.net | an ezine for subscribers of GAMES Magazine (tm)

3455. Re: Atari Corp

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <42h5g6$rj8@epsilon.qmw.ac.uk>
Source record: 159574

On avsec@westminster.ac.uk, Philip Shore (avsec@westminster.ac.uk) typed away:
: Andrew Hague (andrew@minster.york.ac.uk) wrote:

: : : > I have made a high level (source) debugger for the Lattice-C 5.6 and

: : I have Lattice-C 5.6 and this source level debugger sounds interesting to me
: : also. I'll take a copy and test it out for you :-)

: No, hands off! I wanna test it!
: (Let us know when you get it Danny! 8-)

Not received it yet, so I have e-mailed the author about it...

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3456. Re: ST and Amateur Radio/Packet software

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <42h5pc$rj8@epsilon.qmw.ac.uk>
Source record: 159575

On joneil@infi.net, John P. O'Neil (joneil@infi.net) typed away:
: I'm looking for software to run my AEA PK232MBX with my Atari ST520
: system. I've checked most of the Atari FTP sites and a lot of the
: packet/amateur radio sites without luck. Any suggestions?
: Please respond by email if possible. :-)

I have about 30 disk fulls of HAM Radio stuff to upload to
HENSA... coming soon. I only just received them too. :-)

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3457. Re: Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: matija@sirius.ijs.si
Message-ID: <1995Sep5.123132.52@cathy.ijs.si>
Source record: 159576

In article <42ep79$3te@btmpjg.god.bel.alcatel.be>,
Chris Gray <cgra@se.bel.alcatel.be> wrote:
>In article <199509031641.a34785@ol2.maus.de>, Gerrit_Meyer@ol2.maus.de (Gerrit Meyer)
writes:
>My mileage varied; I found AHDI would only recognise drives that were
>consecutively numbered starting from zero ... but maybe I was doing
>something wrong ...
Normaly it does. However, there is a program AHDIconfig, which can change
the AHDI configuration and make it scan EXACTLY the drives you want scanned.
You need AHDI>3.0 to support this set-up, however.

--
"My name is Not Important. Not to friends.But you can call me mister Important"
- Not J. Important
Matija.Grabnar@ijs.si A Slovenian and a Falcon Atarian
Josef Stefan Inst. Ljubljana Stefan's law: the highest power in the Universe

3458. Req: File Transfer

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: robinp@sherwood.uk.sun.com
Message-ID: <42h92q$pli@uk-usenet.uk.sun.com>
Source record: 159577

I would like to transfer files from my ST to a PC (running windows) and don't want to use hundreds of floppy disks.
I thought perhaps a serial or parallel cable and some software (like kermit) could do this.

Anybody got anthing to help ?

Thanks,
Robin.

3459. Re: GEMMail

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <42h9l6$6a3@status.gen.nz>
Source record: 159578

azog (azog@gti.gti.net) wrote:
: I downloaded GEMMail and wanted to play with it, but there are no
: real instructions. It's a .GTP file, but I've no idea what parameter
: to pass. I double-click on it, and just press enter at the request

You do not need to pass any parameter. It just finds what the current user is, and uses that. If you pass a username, it will look for that user's mail.

: for parameters, and shortly it comes back and tells me that user does
: not exist.

Do you have a passwd file? Do you have a /usr/spool/mail/<user> file for it to look at?

: Has anyone played with this to any extent? Can I use it to remotely
: read my mail? If so, how do I get my mail, do I have to nfsmount
: the mail directory on my server? etc

I think you first need to get the mail into /usr/spool/mail/<user> on your machine, then GEMMail can be used to look at it, post mail (sort of a shell to sendmail) and to move messages around. Rather like Elm or Pine, but GEM from what I can make out. Looks like an excellent idea.

-Mario Becroft (mbecroft@iconz.co.nz)

3460. Re: MintNet And Doamin Names

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: "J.D.Coleman" <J.D.Coleman@ncl.ac.uk>
Message-ID: <42h2dg$dje@whitbeck.ncl.ac.uk>
Source record: 159579

Karl Foley (kfoley@cnserv.dungeon.com) wrote:
: In MiNT-Net is it possible to have a completion domain like NOS?

: I'd like to just type post, news, ftp, etc. And get post.dungeon.com,
: news.dungeon.com, etc.
: Anyone please?

I have my domain name in my /etc/resolv.conf. Yours should look something
like :

```
domain dungeon.com
search dungeon.com .
nameserver x.y.z.a # Whatever
nameserver x.y.z.b # Whatever
```

When you type `telnet host', the resolver routine will append the domains in
the search list. For example :

```
$ftp ftp
Connected to ftp.dungeon.com
```

J

PS. I can't remember if you need the domain line when there is a search line
in resolv.conf.

--
Core files are like Aero bars, you see.

3461. Re: MagicMac on PowerMac???

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FIFJADBLUP@zaphot.augusta.de>
Source record: 159580

In <42gg0p$r5v@newsbf02.news.aol.com> Kula Bocca wrote:

>Is there a version that works on Pmacs now?

Yes.

Ciao... Arno

--
Arno Welzel aw@zaphot.augusta.de
Arno_Welzel@A.maus.de

3462. PC BUS mouse to Atari Mouse - Instructions

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <42h7ks$5e9@news.telebyte.com>
Source record: 159581

Enough people have asked that I've assembled some instructions for modifying a Microsoft Mouse (Bus Version Only!) to work with an Atari ST/STE/TT/Falcon. I have only tested this with the Microsoft Mouse II, but it should work with any mouse/trakball designed for a bus interface card on a PC. Included are general instructions for modifying the PC Bus mouse itself and for building an interface box which will allow any PC Bus mouse/trakball to be connected to an Atari ST/STE/TT/Falcon without further modification. Any particulars mentioned herein can easily be modified to fit whatever situation you may find yourself in - at least with respect to making a PC Bus mouse work on your Atari.

First, a NOTE: I am not in any way, shape or form responsible for any harm that may come to you, your computer, your mouse or other controller device, or anything whatsoever, through your use of the information contained in this file. While I believe all of the information to be accurate, I make no guarantees as to its accuracy and have no guarantee that you will perform everything in a safe manner or according the instructions provided. So you're on you're own here; however, it did work for me.

STUFF YOU MIGHT NEED FOR THIS PROJECT:

(items with "+" are for building the box)
(and may not be needed if you plan to)
(modify the bus device directly)

- Bus Mouse/Trakball + Electronics Project Box

+ Coffee, tea, soda, milk, water, beer, hard liquor, Everclear or whatever liquid refreshment/stimulant you feel necessary to continue

- Atari Mouse Cord (recommended) -OR- joystick cord with all 9 wires -OR- nine-wire conductor and DB-9 connector

- Solder & Soldering Iron + Hot Glue Gun & glue sticks

- Ohmmeter/Multimeter + Drill

- No. 1 Philips and Slot screwdrivers

+ Aspirin or Non-aspirin pain reliever (just in case)

ON WITH THE SHOW

Here are the pin and signal assignments for the PC Bus mouse and Atari mouse connectors:

```
Bus Mouse Signal Atari Mouse
--------- ------ -----------
1 Ground 8
2 Rt Btn 9 (Right Button)
3 -- -
4 -- -
5 LftBtn 6 (Left Button)
6 YA 3 (Vertical Cursor)
7 YB 4
8 XA 1 (Horizontal Cursor)
9 XB 2
10 +5v DC 7
```

Note that, as it pertains to this modification, pin 5 is not used on the Atari connector, pin 3 does not exist on the Bus connector, and pin 4 on the Bus connector is not used.

Looking in from the business end of the connectors (i.e., the part that normally plugs into the computer), the pins are labeled as follows for the purposes of this mod (this may or may not match any standard numbering conventions):

```
Bus Mouse Atari Mouse
--------- -----------

/-----\
--------- -------------
/ 4 2 1 \ \ 5 4 3 2 1 /
| 8 7 6 5 | \ 9 8 7 6 /
\ 10 9 / ---------
---------
```

Note the blank area at the top of the "Bus Mouse" figure. This is a "key" of sorts to prevent improper insertion of the plug, and is a handy way to differentiate between a Bus plug and a PS/2 plug, both of which are round. Another way to tell the two apart is the Bus configuration has ten places for pins, while the PS/2 configuration has only 6 pins. YOU MUST USE A BUS MOUSE/TRAKBALL FOR THIS PROJECT TO WORK. Serial, PS/2 and MousePort mice do not have the proper signals to work with the Atari mouse port.

```
BEFORE GETTING STARTED:
-----------------------
```

There's several ways this mod can be done, and you'll want to prepare for each a little differently. The first step, of course, to read over all the instructions carefully and make sure you understand them before proceeding.

Obviously, the mouse/trakball has to plug into the Atari. The best way to do this is to use the cord from an unused Atari mouse. The second best way is to use a DB-9 connector, which can be attached directly to the cord of the bus mouse, or to an un-used Atari mouse cord which can then be patched to the bus mouse. Note that the mouse cord MUST HAVE

ALL CONDUCTORS AVAILABLE with the exception of pin 5. Not all mice use the same number of conductors, and many have simply left the unused conductors out of the cord. You must use a cord which has the required conductors (1-4, 6-9) available for use. Joystick cables with the required conductors will also work, but are not as flexible as mouse cords; the same is true of most other cables you might make up yourself.

To simplify things later on, you might go ahead and determine which wire in the cable(s) are connected to which pins. Each wire should be a different color, which makes it easy to create a table listing each wire color and the pin it goes to. If the wires are all the same color, simply label each wire with a piece of tape and the number of the pin it connects with. You can get this information either by opening up the body of the PC Bus mouse and using an ohmmeter to trace continuity; checking things out visually, or by using a very small divining rod and immense faith in your ability to use it.

TO MODIFY THE BUS MOUSE/TRAKBALL DIRECTLY:

Using whatever 9-pin connector/cable combination you have chosen to use, simply connect the pins/wires from the Bus mouse connector to the Atari mouse connector as described in the chart at the beginning of this text.

If you will be cutting the connector off of the Bus mouse cord and replacing it with an Atari/DB-9 connector, make sure you have already generated a listing of what color wires go to what pins! Otherwise you'll be hard pressed to tell which wires go where and may never get it working right.

Once the connections have been made, check all of them and if all looks well, plug it in and give it a go. Make sure to check out all functions of the mouse (cursor up/down/left/right, left/right buttons). If it doesn't work properly, refer to TROUBLESHOOTING below for some tips. If it does work, congratualtions!

TO BUILD A BUS MOUSE/TRAKBALL INTERFACE

If you have an un-used IBM bus card handy, it can be used to construct a plug-in box which will allow the use of any other bus controller (i.e., mice, trakballs or pen mice) without having to perform further modifications to equipment. The Microsoft Bus mouse comes with an 8-bit ISA Bus card; if the PC Bus mouse you obtained did not come with a card and you do not have another, you might try obtaining just the 10-pin Bus jack from an electronics supply store or via mail order.

My box uses the card that came with the Microsoft Bus mouse. If one bends the metal bracket on the card parallel to each side of the circuit card and cuts the circuit card at the bracket ends, the resulting card will fit into most small electronics project boxes of about 2" x 2" x 3". I took the resulting card to a local Radio Shack and found a box

that would fit for under $3.00.

Place the card into the box and determine where to drill two holes: A big one for the PC Bus mouse to plug into the card, and a smaller one for the mouse cord which will plug into the Atari.

Once the holes are drilled, use an ohmmeter to determine where, on the "chopped" circuit board, the pins of the jack can be accessed. This allows for easier connecting of the Atari mouse cable to the circuit card. Ideally there should be a row of un-used solder pads on the top of the circuit board, near the jack, which can be used for this purpose. Keep good notes and/or label the solder pads so you know which ones lead to which pins on the bus jack. Also keep in mind that the pin numbers on the jack are mirrored left-to-right, as compared to looking at the bus connector on the mouse itself.

Thread the end of the cable which will be leading to the Atari connector through the small hole in the project box so that the plug is outside the box and the leads are accessable within the box. Tie a knot in the cable about three inches from the ends of the leads to prevent the cord from being pulled out from the plug end.

Solder the appropriate wires of the Atari cord to the solder pads on the circuit card which match the proper pins on the Bus connector. Before connecting the box to the Atari for testing, double check all connections my using an ohmmeter, making sure the PC Bus pin-to-Atari pin assignments are correct.

Test the box by plugging the Atari connector into the computer and the Bus mouse into the jack of the circuit card, making sure to test all functions (left/right/up/down cursor; left/right click). If there's a God in Heaven and all is right with the world, everything will function properly. If it doesn't, take a look at TROUBLESHOOTING below.

Once you've verified that all works well, place the ciruit board in the project box so the mouse connector lines up with the hole drilled for it and hot-glue the circuit board in place using plenty of glue along the edges of the metal bracket. Pull the mouse cord to the Atari connector so the knot in the cable is placed against the inside of the project box, making sure the leads to the ciruit board aren't being stressed, and hot glue that in place as well. Before securing the lid to the box, make sure that the PC Bus mouse easily plugs into the connector in the box. Then secure the lid to the box, and you're good to go!

You now have an interface that should let you plug any standard PC Bus mouse, trakball or cheese grater directly to the Atari without any further modification. In other words, you won't have to do this again and won't have the excuse again later, so you might as well sit back and have that beer now.

TROUBLESHOOTING

Those making an interface box will likely experience the most difficulty, as it is easy to lose track of where on the circuit board one can make a good connection with a particular pin on the connector. Being careful and meticulous and using a "paper brain" will help avoid problems later on.

The first thing to do, of course, is to check all connections to make sure the correct pins are connected to each other, and check each connection to make sure it is electrically secure and complete. If this fails, try using some of the tips below, which is basically the same advice in table form: ;)

Symptom	Probable Cause	Solution
Mouse cursor movement reversed (left moves to right, up moves down, etc.)	XA/XB or YA/YB signals reversed for horizontal, YA/YB to signals for vertical problems.	Reverse XA/XB signals
Mouse cursor movement really hosed up (left moves up, up moves right, etc.)	XA/XB and YA/YB signals connected to wrong pins PC Bus/Signal/Atari Mouse table	Ensure XA/XB and YA/YB connected to proper pins as per
Right or Left mouse button does not work. _or_ are reversed. This can be checked by trying each button as if it were the other button.	Signals not connected correctly; Check the signals; Check not reversed.	Check pin-to-pin connections for mouse button signals; Check to ensure Lft Btn and Rt Btn signals are
Any given function does not work.	Signal not properly connected.	Electrically check the connection for that signal; Check pin-to-pin connections.
All else fails.	Did not try, or did not try again.	Did Try; Try again.

Set forth in electronic text for all posterity this 29th day of May, 1994, for the edification of the masses and to while away a few moments that would otherwise have made up a dull day,

Michael Parrott
mparrott@kendaco.telebyte.com

Many thanks to everyone who's ever written anything whatsoever about modifying a bus mouse to work on an Atari computer, whether in textual or graphic format. I've tried not to draw directly from any other source for this file, but have surely been influenced by other information I've found on the subject, so thanks to those folk, whomever they may be,

are definitely in order. So there.
--
Michael Parrott !!! Proudly Using Atari
mparrott@kendaco.telebyte.com (. .) Computers!
mparrott@delphi.com ((v)) TT030@48Mhz/4/16/630M
Hyrashio on FurryMUCK o-----/m-m-----o Artist--Guitarist

3463. Cheap Atari ETHERNET Network

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: tasmeran@ars.ath.forthnet.gr
Message-ID: <7973-296525701@ars.ath.forthnet.gr>
Source record: 159582

ss

--
Sent via ARS_FORUM ONLINE INFORMATION SYSTEM, ATHENS GREECE

3464. Re: X-Mint

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: andrew@minster.york.ac.uk
Message-ID: <810313662.4@cs.york.ac.uk>
Source record: 159583

Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
: Will ther ever be a colour version of X?

I'd like to know this too. Have they released the source yet?

-Andrew

--
Andrew Hague -- Madly writing my D.Phil thesis - (Computers and Education)
Department of Computer Science, University of York, YORK, England. YO1 5DD
Tel: (+44/0)1904 432762 E-MAIL: andrew@minster.york.ac.uk
http://www.cs.york.ac.uk/~andrew/ (including Atari Jaguar pages)
Impending "Games Design Researcher" (start on October 2nd 1995)

3465. arrow key bindings for MiNT

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: cs93dlh@vega.dcs.exeter.ac.uk
Message-ID: <DEFp6p.Mnt@exeter.ac.uk>
Source record: 159584

Can anyone tell me what key bindings I need to do to make the arrow keys work in programs such as emacs? tcsh seems to read them ok, but a lot of unix ports such as emacs and ircII 2.8 don't. :(

--
* {{{ Dan }}} * Atari Falcon030 4Mb RAM 65Mb IDE 340Mb SCSI *
* MiNT * MiNT-OS * MiNT-NET * Minixfs * X11r5 *
* Looking for a Falcon sample editor? Get SuperSam v1.08! *

3466. 1.44 Floppy Drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: musicman@sirius.pixi.com
Message-ID: <42hu9m$7o@rigel.pixi.com>
Source record: 159585

Does anyone know if there are 1.44 floppy drives that can be used with my Atari 1040stf system? And know of any locations where I can get it?

thanks and aloha....

3467. Re: Grandad

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <42ht5i$nhr@preeda.internex.net.au>
Source record: 159586

It's at Umich and Hensa AFAIK! (Both versions)

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3468. Re: Protext Upgrade

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DEG17A.7tp@cix.compulink.co.uk>
Source record: 159587

>My gripe is their failure to come to grips. Such a great program ... pity.
I quite a gree, although it has to be said that Compo are ONLY the
distributor and have no part in the development of Protext which is still in
the hands of the original team.

>To repeat, I'm running Protext 6.5 on a TT and also on a Mac
>Powerbook 150 (030/b&w) via MagicMAc where it far outperforms anything
>(and I've tried a few) on the Mac side.
Again, I know what you mean. I completely typeset and printed at 600dpi my
book using Protext. Using any other program would have taken MUCH longer and
have been more hassle. Protext is so intelligent and the print quality using
a HPLJ4 surpassed anything else available.

>That recent non-review of Protext 6.6 in Atari World was a large
>letdown.
Yes, the choice of reviewer was disappointing IMHO.

>Also, what about the journal "Exfile"? I'm a subscriber and you,
>I believe, are a contributor. Another pity to drop it as well.
I can't see EXFILE being continued. I've not heard anything from Mark Tilley
about it recently. It was an excellent little journal and I learnt a
tremendous amount from it.

>Perhaps the sun will come out tomorrow. (Tho' likely not where
>you live ;-))
Not ATM, although we had the best summer perhaps for a hundred years or
more up to last week ;-(

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

3469. Re: Protext Upgrade

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: bede@newshost.li.net
Message-ID: <42i40h$dvv@linet02.li.net>
Source record: 159588

Mark:
Neil Martin of Cardif managed to ferret out from Compo the actual
existanec of Protext 6.61. Here is what he reports ...

New features for 6.61
colour graphics
compression of print files to speed up graphics printing
images located in any column
$ now means revert to previous style
metric measurements now in mm rather than cm

The new printing features are not supported on all printers.
The new version includes a quick reference sheet.

I suggested it might be a profitable exercise to mail all the
registered users with details of the upgrade as it seems (to me)
worthwhile. He agreed, but wasn't sure where to find the list!!!

Meanwhile I have ordered the upgrade so if you want to hang on a few
days I'll send you more complete details."

Good sleuthing, Neil. Either he or I will report here after the
upgrade is received. Unless Compo is shamed into doing it sooner.

-- Cliff

3470. Re: BLITTER UPGRADE NOT W

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-0509952026480001@47.85.0.99>
Source record: 159589

In article <7ab_9509041231@flight.org>,
CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) wrote:

> TOS 1.2 was "Blitter TOS", 1.4 was "Rainbow TOS". (could someone tell me why*
> its called Rainbow TOS?) ^^^^^^^^^^^^^^^^^^^^^^^^^^

If you have a colour monitor, there should be a "Rainbow' effect on the
Atari logo in the copyright notice.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

3471. Thorsten Allen?!

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <42i8kq$hrc@dux.dundee.ac.uk>
Source record: 159590

My mailer crashed, before I had a chance to read your message, could
you re send it?

Rod

--
Rod McCall, Student, Applied Computer Studies Division, Dundee University
ex-President, University of Dundee, Dramatic Society

3472. Atari Hardware For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: snoret@egon.unx.sas.com
Message-ID: <DEG67G.4JE@unx.sas.com>
Source record: 159591

I have the following Atari-related Hardware items for sale:

1 Atari SM124 Monochrome monitor. Good condition.
$30 plus shipping.

1 Atari SF314 External 3.5" DS/DD Floppy Disk Drive, w/power supply.
$20 plus shipping.

1 Epson Action Printer 3250. 24 pin dot matrix. ESC/P2 compatible.
Excellent condition. $75 plus shipping.

1 Beetle Mouse. Hi-resolution, long cable. Red w/Black buttons.
Excellent condition. $10 plus shipping.

1 ICD AdSCSI+ host adapter w/real-time clock. Driver software and
manual included. $50 plus shipping.

1 Toad Computers Shoebox Hard Disk Enclosure w/power supply. Holds two drives.
SCSI In/Out. Front mounted power switch. External SCSI ID selectors.
$50 plus shipping.

Most prices are negotiable. I'd prefer UPS C.O.D. (add $4.95), but can also
work with other other methods.

Rick

Richard E. Tatem Associate Systems Programmer
snoret@unx.sas.com UNIX Systems Support
SAS Institute Inc.

3473. Atari Software For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: snoret@egon.unx.sas.com
Message-ID: <DEG69E.4tJ@unx.sas.com>
Source record: 159592

I have the following Atari ST software for sale:
(all items come with original boxes and manuals, unless otherwise stated)

APPLICATION/UTILITY:

$10 Geneva (replacement AES, by Gribnif)
$10 Diamond Back 3 (Oregon Research)
$10 Timeworks Publisher
$10 That's Write (Compo)

GAMES:

$10 B-17 Flying Fortress (Microprose)
$8 Life and Death (Software Toolworks)
$8 Precious Metal (4 games: Arkanoid,Capt. Blood,Super Hang-On,Xenon)
$1 Overlord (Normandy Invasion wargame)
$2 Street Fighter (Capcom)
$2 Jewels of Darkness (Firebird)
$10 Falcon (Spectrum Holobyte)
$2 WWF Wrestlemania (Ocean)
$4 Midi Maze (Hybrid Arts)
$5 Little Computer People (EA)
$10 Frontier: Elite II (Gametek)
$2 Mousetrap
$3 Arctic Fox (Dynamix)
$10 Dungeon Master (FTL)
$2 A.L.C.O.N. (Taito)
$2 Bubble Bobble (Taito)
$2 Championship Wrestling (Epyx)
$2 The Pawn (Rainbird)
$2 Bride of the Robot
$3 Xenophobe
$10 Sim City/Populous combo (EA,Maxis,Bullfrog)
$8 Station Fall (Infocom)
$8 Wish Bringer (Infocom) *unopened!

(The following have no box, but come with manuals)

APPLICATION/UTILITY:

$8 Flash (Telecomm program, by Antic)
$8 Warp 9 (Codehead)

GAMES:

$4 Rogue (Epyx)
$5 Time Bandit

$5 Star Wars
$2 The Games, Winter Edition (Epyx, 2 disks)

Prices are negotiable, especially if buying more than 1 item. Prices do not include shipping. Preferred terms are UPS C.O.D., but can work with other methods.

Rick

Richard E. Tatem Associate Systems Programmer
snoret@unx.sas.com UNIX Systems Support
SAS Institute Inc.

3474. Spectre, Mac Roms, DOCS for sale.

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: fah@uhhepk.phys.hawaii.edu
Message-ID: <DEFtJt.6LL@news.hawaii.edu>
Source record: 159593

I have Spectre 3.0, Mac roms, Mac OS 6.07, manuals, and a collection
of useful Mac PD and shareware software. Asking $125 which includes shipping.
US only, please.
Fred Harris

3475. Emacs for the KGMD package ??

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: konjagr@eua.ericsson.se
Message-ID: <42h10n$h4r@euas20.eua.ericsson.se>
Source record: 159594

Is there anybody out there who has or knows where to find
binaries for the Emacs, runnable in the KGMD/UNIX environment.

I'm tired of the stinking VI editor (who is'nt ...). :-<

Thanks/
konjagr

3476. Re: vga-card for mega ste? and more than 4mb ram?

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: Lexicor@world.std.com
Message-ID: <DEG8pt.EoL@world.std.com>
Source record: 159595

In article <42fav0$j1o@doffen.uninett.no>,
Gard Eggesboe Abrahamsen <ga@www.hials.no> wrote:
>Jan Dooms <jandooms@tornado.be> wrote:
>>VME vga card for ATARI MEGA STE???
>
>Yes, I have one.
>
>>How am I gonna do that, I allready have a card but it is ISA, are
>
>Check out the Nova cards. These are in fact ISA-bus cards with a VME to ISA bus
>converter. So install converter into VME slot, and an ISA graphics card on the
>other end. My VGA card has one meg on board RAM at address $c00000, and I/O
>addresses for the card begin at $d00000. The NOVA cards are made by "Computer
>Insel" in Germany. I don't have their address, but if anybody else on the group
>has it and posts it on the group, contact them and they might send you just the
>converter alone.

The ISA bus cards of the NOVA don't use ET-4000 anymore, they now use the
ATI Mach chip series. Lexicor Software distributes them in the USA
at: (617) 437 0414 or you can also email nova@lexicor.com

>be added to the VME bus. I don't have the VME specifications, but
>theoretically, you should be able to "split" the VME bus and have two cards in
>parallell as long as they have different addresses. Check for RAM boards for
>VME bus. Anyone know if these exist? I'd be interested in these, too.

I don't think any of these exist

Cheers

3477. FS: Atari STe

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: speaker@cinenet.net
Message-ID: <42iher$8qg@marina.cinenet.net>
Source record: 159596

For sale:

Atari STe, 4 meg RAM
3.5" floppy
SM124 monitor
Megafile 30 HD.

$350 plus shipping, obo

--

Seth Jackson

3478. Re: Repairs/spares in UK?

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <810344946_OASIS_@bpfd.demon.co.uk>
Source record: 159597

In article <42f8bu$q1l@sinsen.oslonett.no>
hallvart@oslonett.no (Hallvard Tangeraas) said:-

>noblei@hursley.ibm.com wrote:
>: The joystick/mouse sockets on my much-loved ST have finally given up the ghost
>: for about the fifth time, and my own repeated attempts at fixing them are
>: beginning to look like bandages on top of bandages. Does anyone know of either
>: a reliable repairer in the UK who won't charge me more than the value of the
>: machine to get it back on its feet, or alternatively where I can get my hands on a
>: replacement keyboard?
>
>How about System solutions?

Note his sentence regarding cost :-(Syssols are _not_ cheap (although they
are reasonable for some things)

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

3479. Re: Lynx/Mint/(.Net issue 10)

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: Larry@its1984.demon.co.uk
Message-ID: <810327774_OASIS_@its1984.demon.co.uk>
Source record: 159598

In article <271_graham@grasper.demon.co.uk>
graham@grasper.demon.co.uk (Graham Irvine) said:-

>It was none other than Larry@its1984.demon.co.uk who did write on 03 Sep 95
>that .... L> I'm thinking of having a go at setting up the Lynx browser software
> L> mentioned in issue 10 (Sept. '95) of .net magazine, p. 81.
>
>excellent choice !
>
> L> Please would someone let me know which is the best Mint and Mintnet
> L> version to use (also the Lynx software, if it has any versions).
>
>MinT 1.12h2 I find is the best ATM.because I use MultiTOS and later versions
>are not working with GEM very well.Mintnet archive 072 is latest.
>
>If you have a TT or Falcon get the 030 version of Lynx which is great , don't
>know about running it on a ST .
> L> What is the best .Zoo depacker/uncompressor. (I've got one for .zip
> L> and .lzh, but, as it usually turns out, not the required one!). Or
> L> if possible the name of a multi-uncompressor which will do all
>
>There is a ZOO packer available but there is also one included with DCExtract.
>
>--
>
>---
>Falcon030/MiNTnet/Net2Net betatest Site.
>graham@grasper.demon.co.uk grin@mettav.demon.co.uk
>100:1011/8@turbonet.ftn 90:102/145@nest.ftn
>2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn
>
>
>

Thanx for the info.

--

****
* Larry@its1984.demon.co.uk *
* PGP 2.6.2 public key available on request or via public key server *
****

3480. BBS Software

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <42i8mk$hrc@dux.dundee.ac.uk>
Source record: 159599

I am looking to set up a small BBS with the aim of it getting
larger over the next 12 months or so. Basically can anyone
recommend an easy to use, powerful system?

Rod

--
Rod McCall, Student, Applied Computer Studies Division, Dundee University
ex-President, University of Dundee, Dramatic Society

3481. Re: BBS Software

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <RzJBEDg.mindbomb_bbs@delphi.com>
Source record: 159600

Rod McCall <rmccall@mcs.dundee.ac.uk> writes:

>I am looking to set up a small BBS with the aim of it getting
>larger over the next 12 months or so. Basically can anyone
>recommend an easy to use, powerful system?

Well, I've been a sysop of my system and so far I've used three different products...

Triplink (now called Intrepid BBS) - Pretty easy to use, Shareware, a little old-style looking compared to some, but pretty sturdy and not a hog on your system (2megs reccomended).

TLC (no longer developed) I beta tested it, and it was the best <sob>.

Foresight (currently betatesting) - Should be released soon, very modern and "slick" looking, pretty powerful, 1-2meg needed, 4meg if you want to network without any weird problems occuring when you do something silly! hehe.

It should be publicly available soon, and is donationware. Easily on par with Ratsoft IMHO.

...Hope that helps.

There is also Octupus which has a strong following, what does your system 'look' like, ie: MagiC? Geneva? TOS? Meggage?

Andy

3482. Re: MIDI / Forth / Atari ST

Newsgroup: comp.sys.atari.st
Date: 1995-09-05 00:00:00 UTC
From: andy@access2.digex.net
Message-ID: <42hr89$i62@news4.digex.net>
Source record: 159601
Cross-posted to: comp.lang.forth,comp.music,comp.sys.atari.st

I originally wrote:
} Hey, has anybody got any experience or clues for MIDI applications in
} Forth, preferably on an Atari ST? I've just set out to explore...

Thanks so much for the responses I've received (nearly a dozen)!! Over the labor day weekend I "auditioned" a half-dozen Forth's for the Atari ST (wow, that's impressive by itself), and have tenatively settled on Forthmacs as the best for my purposes. I'll look for Formula next. Again, thanks for the help and tips...

Andy Moore andy@access.digex.net <http://www.access.digex.net/~andy>

3483. Re: Has Roger Gone?

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: P.A.Booth@bradford.ac.uk
Message-ID: <42ku90$s7a@columbia.acc.brad.ac.uk>
Source record: 159452

John Moon (johnmoon@connexus.apana.org.au) wrote:
: I know I'm probably tempting fate here, But gee it's nice and quiet
: now that Roger Shepphard seems to have departed! 8-)

On a 'similar' theme, has anyone noticed how quiet the .tech groups is nowadays... I didn't have time to read it for the past couple of weeks and at one point it dropped to about 15 articles :(.

Our server doesn't expire articles that quickly either.

C'est la vie I suppose.

Rgds,

Paul.

Paul Booth, Student of ECCE at the University of Bradford, England
Internet: pabooth@bradford.ac.uk or pabooth@cyberspace.org (finger here)
Fidonet: Paul Booth at 2:257/108.12 WWW: http://www.brad.ac.uk/~compsoc
PGP 2.6.i public key available on request or via public key server

3484. Re: Serialfix for MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <42kurb$355@newsbf02.news.aol.com>
Source record: 159453

In article <FICTEFAFUP@sos.shn.com>, sos@sos.shn.com (Soeren Schnee)
writes:

> HSMODEM fixes all problems and speeds the transfer up to maximum
> possible speed. So if you use HSMODEM, then you DON'T need
> any other serial fix program.
>
>

We're talking about serial fixes for use with MagiC here, and that's like
talking about a fourth leg for use on a three-legged stool. MagiC does not
need serial fixes, period.

Al

3485. Re: Positive image demo on hensa micro's...

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: sf@socrates.itl.co.uk
Message-ID: <810394488.3721@socrates.itl.co.uk>
Source record: 159454

Dr Simon G.K. Williams (williamssg@cf.ac.uk) wrote:
: Has anyone tried this demo yet of Positive image?

: Yawn, why is it so slow! My god, it's like watching paint dry! I hope
: the release version will be a bit faster at screen display than this is!

What hardware are you using ??

Try the options dialogue and ensure that VDI drawing is turned OFF. The program uses direct screen access this way and is MUCH faster. (Assuming you have standard Atari hardware IE No graphics cards).

Steve Found

3486. Re: Comms program for the Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: contacts@walrus.megabaud.fi
Message-ID: <42kg16$3ee@walrus.megabaud.fi>
Source record: 159455

In article <810238454snz@yolk.demon.co.uk>,
Meg Lee Chin O'Leary <egg@yolk.demon.co.uk> wrote:
>Hi,
>
>I am currently on the Internet using a PC, but I have recently acquired
>a Falcon and would love to use the Falcon in order to download some
>Falcon Software and specifically, information about modifying the clock
>rate chip in the Falcon for Cubase Audio Applications. I've received a lot of
>good advice as to where I can get the specs for this modification but
>unfortunately I can't view these files on my PC! Now.... does anybody know
>where I can get Internet software for my Falcon? I'll probably need to order it
>via snail mail, seeing as I can't figure out how to log on to Demon. They
>tell me they have no Falcon software available on disk.

If you already have Internet connection with your PC, use it, and save the
stuff you get, to MS-DOS disks. Falcon will read them OK.

There are not any easy to run/install WWW-browsers for Falcon, I
use Connect 2.46e terminal software for netsurfing (with UNIX-shell
VT-102 connection).

I suppose you have some hypertext-files (.HYP) and a couple of .IMG pictures
about the modifications. ST-Guide is the hypertext program you need
(there's a version in almost every atari-ftp-site. In PC there are
multi-format picture viewers that can show .IMG-pictures, but you could
also get an Atari-program Gemview (version 3.xx), which is a bit slow,
but it can show 99% of any pictures you care to drag over it.

Try ftp.cnam.fr, src.doc.ic.ac.uk (directory pub/packages/atari/umich)
or some other well-kept ftp-site.

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/

3487. WTB: Atari ST "Monitor Master"

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: millert@xyzzy.cs.colorado.edu
Message-ID: <42j2dv$37@csnews.cs.colorado.edu>
Source record: 159456
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.other.misc

I'm looking for a Practical Periferals "Monitor Master" or
the equivalent for my old ST. It is of prime importance
to have the RCA-style audio and video out ports.

Someone recently sold one of these in c.s.a.st for $15
which seems like an ok price to me--if you disagree then
offer what you think is appropriate. If you have one of
these gathering dust and are will to part with it, please
drop me a line.

- todd
--
Todd C. Miller Sysadmin--University of Colorado Todd.Miller@cs.colorado.edu

3488. what is/how to use SLIP/PPP?

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <42kjvr$bok@sinsen.oslonett.no>
Source record: 159457

I'm curious about what SLIP/PPP is....

I know that it's some sort of "direct connection" to the net
as opposed to the usual terminal emulation that I am using now
via Connect, but this is just about what I know.

What are the pro/cons compared to a terminal emulation connection,
how do you set it up, what is needed of software/hardware...?
I'm grateful for any information.
Thanks.

Hallvard

--
[SunOS Unix/Sun SPARCstation 20]
Norway- land of the fjords and the midnight sun
[Online mail -Unix EMACS 19.28.1]

3489. re: please help on 1040stf

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2536rcain@nest.demon.co.uk>
Source record: 159458

On 06 Sep 95 as475@cleveland.Freenet.Edu wrote:
a> Thanks for those of you who read this and even more thanks in
a> advance for those of you who help me in my quest. I have an Atari
a> 1040STf which I just fired up after being ofline for about 6
a> months...

Hooray!

a> I am sorting through damaged disks and lost programs so I
a> would like to know if anyone out there has any good term program
a> thoughts...I have uniterm right now but I don't like the fact that it
a> has no redial feature and lack of menu structure kind-of turns me off.
a> I need something vt100+ and a nice ability to D/L on XYZ.

Connect, IMO, is the best term. prog. around ATM. You will need to
register, though, as the evaluation copy (have a go!) only gives 30 hours
use.

a> I also was
a> wondering if anyone had the docs for memory upgrades to the 1040 so it
a> can be a 4 meg machine?

I did this job on a STM a few months ago. The EASIEST way is to find a
Marpet Xtra-RAM board and fill it with SIMMs. If you want to do it the hard
way though (as I did for the 1Mb->2Mb step) there are Barry Orlando's
instructions on most BBS. He describes how to doctor chip sockets and fit
them to the existing holes in the PCB. The files are called 520_UPGR and
2MEG_MK1 (either ZIP of LZH). Basically you need to replace each of your 2
banks of 256Kb chips with 1Mb chips - the biggest job is getting the new
address line (A9) to them.

Roger
rcain@nest.demon.co.uk

--

3490. FS: Cheap Atari Stuff (UK)

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <810429950_OASIS_@pwomar.demon.co.uk>
Source record: 159459

Hi All,
I've got loads of stuff that I've been wanting to get rid of for a while
so if you want anything then give me a mail, anyway let's just get on with it.

All games cost One UK Pound + Appropriate P&P (ie actual cost of postage + jiffy
bag(20p)). All games are original and normally come with manuals. If you wish
to buy more than 2 products then discounts may be made available. If you want to
buy or want more info then mail: paul@pwomar.demon.co.uk. Please not that I can
NOT send parcels out of the UK or accept payments not in UK Pounds.

Games:
������
A.P.B. ￼1.20,
Armour Geddon ￼3.50,
Atomic Robokid ￼1.20,
Baal ￼1.20,
Back To The Future 2,
Backlash,
Boulderdash+Construction Kit,
Championship Water Skiing,
Chase HQ 2,
Dragons Lair 2 ￼5,
Eliminator,
Epic ￼3.50,
Fire & Forget,
Fish,
Foundations Waste ￼1.20,
Future Basketball,
Garfield-"Big,Fat,Hairy Deal",
Ghostbusters 2 ￼2.80,
Gremlins 2,
Indoor Sports,
Jimmy White's Whirlwind Snooker ￼3,
Kid Gloves,
Las Vegas,
Leisure Suit Larry III ￼3.50,
Licence To Kill,
Midwinter 2-Flames of Freedom ￼5,
Mindbender,
Night Shift ￼3,
Operation Thunderbolt ￼2,
Power Drift ￼1.80,
Predator ￼1.20,
Risk,

Road Runner,
Space Quest III £3.50,
Star Wars,
Starray & Star Goose,
Super Space Invaders £1.80,
Superman £2,
Venus The Fly Trap £1.25,
Wanted,
Yogi's Great Escape.

Serious Stuff:
£££££££££££££££
1st Word Plus 3.20 £10,
Datalite 2 £30,
Diamond Edge 1.10 £23,
Ed Hak £5,
HotWire £10,
ICD Link £40,
Ultimae Virus Killer 6.3 £5.

And if anyone wants to buy my Diamond Back III, if you give me a good offer I might sell it but i'm not too sure yet...

3491. Farewell ye all.

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: wells_s@kosmos.wcc.govt.nz
Message-ID: <42l41h$n5l@golem.wcc.govt.nz>
Source record: 159460

I won't be on the 'net after today, so I'd just like to say that in the majority of cases, it's been good talking to you all! (A few exceptions like sinclap will happily be forgotten). It's been a few years of mostly useful advice, but it's time to go. My mail should still get read for the next couple of days, but please disregard any previous postings I've made, as likely the information will not be seen. I may return once I've got a Powermac & Magicmac PPC :)

Signing off for the final time.....

WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
I am in no way affiliated with the Government or City Council Honda GB400 Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

3492. Re: Req: File Transfer

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.114.0008E389@cfcsc.dnd.ca>
Source record: 159461

In article <42h92q$pli@uk-usenet.uk.sun.com> robinp@sherwood.uk.sun.com (Robin Peatfield) writes:
>I would like to transfer files from my ST to a PC (running windows) and don't
>want
>to use hundreds of floppy disks.
>I thought perhaps a serial or parallel cable and some software (like kermit)
>could
>do this.
>Anybody got anthing to help ?
Try Ghostlink. a serial cable connection between your ST and PC. You create
drives on your ST that represent drives on your PC. so to copy, just
select those files you want and drag them over. too easy.
support shareware.
>Thanks,
>Robin.
good luck.bonne chance

do you 'ken'?-Atari/TOS1.062- MAC/System6.08- IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnulaich-speaking only for myself
CFCSCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com

3493. Re: BBS Software

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: kulabocca@aol.com
Message-ID: <42l84n$5uc@newsbf02.news.aol.com>
Source record: 159462

I used to run a BBS using Wayne Watson's user-friendly program Transcendence. It's freeware for now until he finishes the new version he's been working on for over a year now. It might be found somewhere on the net, or you can download it direct from his board at (803)879-4186.

Very easy to setup and use. Small or large setups no problem. This is a great program to use if you don't like writing scripts for everything (ala BBS Express... and others.)

Not claiming this to be the best out there (I haven't tried ALL of them!) But Transcendence served my users well (most were suprised to find that an Atari was behind it all! "How'd ya get your Pong machine to do that?")

Good luck!

3494. Best hard drive for Cubase Audio on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <274_graham@grasper.demon.co.uk>
Source record: 159463

It was none other than egg@yolk.demon.co.uk who did write on 05 Sep 95 that
... e> Anyone have an opinion on the best hard drive for Cubase Audio?
e> Ideally speaking, something fast reliable and inexpensive would
e> get my vote..

I beleive it is possible to use some standard HD's (If they are fast enough)
but I would think the best ones to go for are AV class like the Micropolis to
get the best performance.
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

3495. Re: Moving files from Minix to Gem partition

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <275_graham@grasper.demon.co.uk>
Source record: 159464

It was none other than C.J.Ridd@cs.bham.ac.uk who did write on 05 Sep 95
that .... >> moving off on a slight tangent to that point . Is there any way to
>> stop the annoying searching and warning on no disk inserted in
>> drive A and Drive B when you do a cd / to the root of the unified
>> file system ?
CJR> No, it is the way MTOS works :-(however some desktop programs
CJR> (eg Thing) contain a fiddle to stop the floppy access when you
CJR> open U:\.

mmm ,must recheck Thing again as someone else has mentioned it has a way of
displaying log file names on the desktop aswell !
I suppose I just have to get back into the habit of leaving a disk in the
drive. I rarely use floppys these days anyway.
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

3496. Re: Home Page Editor

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <42kp8e$5s4@mark.ucdavis.edu>
Source record: 159465

Tom Thomason (tom.thomason@fpc.ct.se) wrote:
: On 31 Aug 95, Eric Hays shot this through the ether to All ...
:
: EH> uploaded a set of Kerzels (sp?) to go with Everest (Everest is a
:
: Have you got a file name for that "k�rzel" (kuerzel) file?
: Tom

Give this a try:

ftp.uni-paderborn.de/atari/newitems/html2krz.zip

3497. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199509060837.a44108@ms.maus.de>
Source record: 159466

In article <ftn_2.203.203.15$fidonet.org_304b1ffe_Tom.Thomason@fpc.ct.se>,
Tom Thomason (tom.thomason@fpc.ct.se) wrote:
TT>On 29 Aug 95, Ken Macdonald shot this through the ether to All ...
TT>
TT> KM> system info programs report that I have TOS 1.062. (I purchased my
TT> KM> 1040STe in 1992) I'd always thought that this was an STe specific TOS,
TT> KM> as oppossed to the ST TOS (1.06). what say all?
TT>
TT> TOS 1.06 (or 1.6, if you will) is/was STe specific. 1.062 (1.62) was
TT>released in order to remedy a number of bugs in the original release.

Right (after reading twice :-).

TOS 2.06 is the TOS version which runs on all kinds of STs (if you have
an STe/MegaSTe or have a ROM card which allows to plug the ROMs into
the $e00000 adress space).

3498. Re: vga-card for mega ste? and more than 4mb ram?

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: Gard Eggesboe Abrahamsen <ga@www.hials.no>
Message-ID: <42jrsv$d8k@doffen.uninett.no>
Source record: 159467

```
Lexicor@world.std.com (ysiu@lexicor.com) wrote:
>In article <42fav0$j1o@doffen.uninett.no>,
>Gard Eggesboe Abrahamsen <ga@www.hials.no> wrote:
>>be added to the VME bus. I don't have the VME specifications, but
>>theoretically, you should be able to "split" the VME bus and have two cards in
>>parallell as long as they have different addresses. Check for RAM boards for
>>VME bus. Anyone know if these exist? I'd be interested in these, too.
>
>I don't think any of these exist

Given that both Cern and NASA use VME-based computer systems, I think there is
a very good chance there is.

Gard Eggesboe Abrahamsen ga@alesund.fylkesbibl.no Happiest guy in the world
PO Box 5061, Larsgaarden ga@www.hials.no http://www.hials.no/~ga/
N-6021 Aalesund, Norway ga@www.moredata.no
```

3499. Re: BBS Software

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <xfNhEZs.mindbomb_bbs@delphi.com>
Source record: 159468

Kula Bocca <kulabocca@aol.com> writes:

>Not claiming this to be the best out there (I haven't tried ALL of them!)
>But Transcendence served my users well (most were suprised to find that an
>Atari was behind it all! "How'd ya get your Pong machine to do that?")
>

Isn't that great when you get mail from a PC-er asking for a copy of the
software, hehehe.

Do you happen to know when the new version of Trans. may be available, I've
kinda made it a hobby of mine to set up every bbs I can get my grubby hands
on. :)

Andy @ Mindbomb_BBS

3500. Easy Q about Jr. Office

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: m9174@abc.se
Message-ID: <42l92a$7c5@oden.abc.se>
Source record: 159469

Is Junior Office shareware or freeware?

Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3501. Please help on 1040STf

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: as475@cleveland.Freenet.Edu
Message-ID: <42iom8$ljp@usenet.INS.CWRU.Edu>
Source record: 159530

Thanks for those of you who read this and even more thanks in advance
for those of you who help me in my quest. I have an Atari 1040STf which
I just fired up after being ofline for about 6 months...I am sorting
through damaged disks and lost programs so I would like to know if
anyone out there has any good term program thoughts...I have uniterm
right now but I don't like the fact that it has no redial feature and
lack of menu structure kind-of turns me off. I need something vt100+
and a nice ability to D/L on XYZ. I also was wondering if anyone had
the docs for memory upgrades to the 1040 so it can be a 4 meg machine?
I know that Toad Computers has some nice stuff but I would like to see
what people have out there...If anyonwe has any ST items forsale please
let me know as well...I'm looking for SCSIO HDs and the SCSI card for
the ST. Any hardware that you may not want please email me. I really
do appreciate any replies that help me out!
Thanks!
_Jesse

--
The end of the world is upon us...Soon it will all turn to dust
So GET UP! Forget the past...Go outside and have a blast.
Goodbye my friend. -Another really cool trance song.

3502. Re: Grandad

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <810347916_OASIS_@bpfd.demon.co.uk>
Source record: 159531

In article <42ht5i$nhr@preeda.internex.net.au>
johnmoon@connexus.apana.org.au (John Moon) said:-

>
>It's at Umich and Hensa AFAIK! (Both versions)

A game? At HENSA? The funding body will go ape!
(Sorry Danny - I'm sure it's not on there really :-)

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

3503. [Q] What BBS software to use, must work w. CDROM

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <42ipb1$i5a@status.gen.nz>
Source record: 159532

Hello,

The Tariland club here is trying to upgrade their BBS.

At present we are using ST Keep, but have found this unsatisfactory. We have installed QBBS (with no key), and it would appear that this is the way to go. However, I believe there is other excellent BBS software, such as Ratsoft ST.

The software would need to:
- work with a CD ROM without need for an external door.
- allow the use of ASCII, ANSI and VT52
- allow user defined menus/scripts so as to completely customise the BBS
- hopefully work correctly under a MultiTOS (i.e. either be GEM based and run in a window, or a "TOS" programme which can then run under Miniwin.
- allow the posting of public/private messages
- allow users to upload and download files to and from the hard drive
- allow groups of users to be created, so that some users can have their access to certain areas restricted
- all the normal functions you would expect of a BBS, basically.

Thanks for any help!

-Mario Becroft (mbecroft@iconz.co.nz)
(Tiny) Web Page: http://iconz.co.nz/~mbecroft/

3504. WTD: Atari 1040ST. (I am in US)

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: khan0349@cslabs1c2
Message-ID: <DEGJ8t.JB@ees1a0.engr.ccny.cuny.edu>
Source record: 159533

I am interested in buying a Atari 1040ST, monitor and whatever software you may have. I live in New Jersey, USA so the system will have to be shipped here. However, if you live in the Tri-State region I can also pick it up. Please e-mail if interested. Thanks.

Asim.

3505. Re: Wanted: Video Input Device.

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DEGLBt.7rE@cix.compulink.co.uk>
Source record: 159534

In message <77375-810276333@mindlink.bc.ca>, VanMil@mindlink.bc.ca said:
> I am looking for a Vidoe input divice, I am wanting to take stills
> from a VCR and dump them into a Standard 1040ST.

What you are looking for is a VIDI12ST IMHO.

Works great on my STM and TT and produces really nice grabs. Needs a still video input though. Either a decent freeze frame on the VCR or a static scene through a camcorder.

I don't have one for sale though. In the UK they retail for about 69ukp - though there must be 2nd hand ones around.

:-)

Roland.

@CiX

3506. Re: BLITTER UPGRADE NOT W

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DEGLBw.7s2@cix.compulink.co.uk>
Source record: 159535

In message <7ab_9509041231@flight.org>,
CALLUM.LERWICK@f47.n282.z1.fidonet.org said:

> TOS 1.2 was "Blitter TOS", 1.4 was "Rainbow TOS". (could someone tell
> me why* its called Rainbow TOS?) Your TOS version shoulden't be a

Rainbow TOS is so called due to the rainbow colour scrolling effect on the
ATARI Logo in the DESKTOP info box.

:-)

Roland.

@CiX

3507. Zip drives on an Atari TT ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DEHDLA.M92@cf.ac.uk>
Source record: 159536

I'm considering buying one of these new zip drives, I understand they are SCSI so can I just connect it to my TT and use my HDDriver and Dimaond Back 3 software with it. I don't really want to get it from HiSoft, too long to wait and pricey. Anyone tried one yet? Who's the cheapest UK distributor for them?

Simon.

3508. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: koh@sirius.pixi.com
Message-ID: <42je1g$70u@rigel.pixi.com>
Source record: 159537

Jon Kale (jon@powerslv.demon.co.uk) wrote:
: In message <41mcdt$2gi@newsbf02.news.aol.com> Kula Bocca wrote:

: > Hopefully a fellow Falconeer can guide me in the right direction!
: >
: > I'm trying to get a USRobotics 28.8 Sportster modem working with my
: > Falcon. Using STalker with the modem on the TT/MSTe Modem 2 Port, I can
: > only manage connection to remote modems at 9600 baud or less. I have
: > tried with and without hardware handshaking. I've also tried different
: > combinations of serial fixes (HSMODEM, FASTXSER, DRVIN & SCC.) Not sure

On my Mouseboot setting for Stalker 3, I don't run any serial fixes, just
Fpatch and Bmapfix. I don't believe that Stalker (latest version)
requires any. Of course, I only have a 14.4 modem.

3509. >>Searching MPEG-Player

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: Ruediger.Busch@arbi.informatik.uni-oldenburg.de
Message-ID: <1995Sep6.114916.5276@arbi.Informatik.Uni-Oldenburg.DE>
Source record: 159538

Hi,
a few weeks ago somebody told me about a MPEG-Player (PD or Shareware)
for the FALCON, which is able to play B and P-streams.
But he doesn't exactly know where I can find it. So, does anybody know it,
then please tell me!
Read you,

Ruediger

3510. PC monitor with STfm

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: h9104374@hkuxa.hku.hk
Message-ID: <DEHGFt.Iw3@hkuxb.hku.hk>
Source record: 159539

Hello,

I have a 520STfm and is currently using the RF out for video.
Since I could find some old PC monitors cheap here, could I use those monitors (CGA and dual display) with the ST? If it is possible, any hints to make/find the necessary adapter? BTW, my ST have 1 bank of RAM sockets not used (the other used 4 4c256 chips). Here, I have some spare 41265 chips, could I use these 41256's to fill up the other bank? Any necessary jumper/connection setting to bring this bank to life? Thanks a million.

Best Regards,

William

3511. More Towers 2 help

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <810396666_OASIS_@chowgar.demon.co.uk>
Source record: 159540

Hello

FOllowing on from my post of a couple of days ago I have now got a lot further into this game. I've got the mace of elements fully charged and killed everything I can find on the first four levels but there are still two doors I can't open.

The first one is one level 3, after I've killed the Golems in the library I went through the door they were guarding into the room that tells you about the mace of elements, then through the next door where there are three scrolls that mention somebody else. There is a blue looking door here that I can't open. I've tried all the keys I've found but no use.

The second door is inside the Ice Elementals area. It's in the middle of the big room just opposite the secret door behind which lies the place where you charge the mace of elements.

I can't find anywhere I haven't been and I think I've done everything I should have done up to know, I got a load of spells, even though I can't cast lightening bolt yet, and looking at the maps that were around a couple of months ago I seem to have been everywhere.

Can anybody help??

p.s. Can the person who e-mailed me about this get back to me as I've lost your address.

Cheers.

--

****
* Simon Moore - smoore@chowgar.demon.co.uk *
****

3512. Re: MIDI / Forth / Atari ST

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: seda@celsiustech.se
Message-ID: <42k7mi$kv@world.celsiustech.se>
Source record: 159541
Cross-posted to: comp.lang.forth,comp.music,comp.sys.atari.st

```
In article <42hr89$i62@news4.digex.net>,
Andy Moore <andy@access2.digex.net> wrote:
>I originally wrote:
>} Hey, has anybody got any experience or clues for MIDI applications in
>} Forth, preferably on an Atari ST? I've just set out to explore...
>
>Thanks so much for the responses I've received (nearly a dozen)!! Over
>the labor day weekend I "auditioned" a half-dozen Forth's for the Atari
>ST (wow, that's impressive by itself), and have tenatively settled on
>Forthmacs as the best for my purposes. I'll look for Formula next.
>Again, thanks for the help and tips...
>-------------------------------------------------------------------------
>
> Andy Moore andy@access.digex.net <http://www.access.digex.net/~andy>

Formula could be found at

ftp://bigbird.csd.scarolina.edu/pub/formula

source and doc.

/Sten

--
Sten Dahlgren CelsiusTech Systems ! "I'd rather have 35 Hp under my arm
S-175 88 Jaerfaella Sweden ! than one under my backside"
seda@celsiustech.se +46-8 58084430 ! join your nearest karting club now !!
```

3513. re: monster st of csa contest

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2535rcain@nest.demon.co.uk>
Source record: 159542

On 06 Sep 95 kevan@empyr.dircon.co.uk wrote:
k> Not that I stand a chance of holding the title of
k> 'Monster ST of C.S.Atari', but I'll start the ball rolling with my
k> current setup:
k>
k> Started off as: Atari 520 STFM, TOS 1.02, 0.5Mb RAM, bugger all
k> else.
k> Current upgrades: 4Mb RAM on Marpet board, TOS 1.04, Blitter Chip,
k> Mono & Color monitors, 105Mb and 20Mb SCSI-2 hard drives,
k> AdSCSI+ host adaptor with real time clock, 9600 baud
k> modem and Audio Out from monitor socket going to
k> Stereo Amplifier. Plus Maxtor 800Mb optical SCSI WORM drive
k> waiting to be connected as soon as I can get the media
k> !
k>
k>
k> So....come on, I'm SURE there are much higher spec STs out there !!!

C'mon, Kev, you're nowhere near champ yet. Where is your tape streamer and
CD-ROM? Try again when your SCSI IDs are all used and you have a fast modem.

:)

Roger
rcain@nest.demon.co.uk

--

3514. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DEHvKq.3By@cix.compulink.co.uk>
Source record: 159543

>You're close, but your history needs a little brushing up on. It was TOS 1.62
>that caused history to be rewritten, not TOS 2.01 and 3.01.
hmm, not my memory of events over the past years at all. In fact I recall
stuff from Pratt et al on this matter that it was TOS 2 and 3 that changed it
as TOS 1.62 was already out by then. I remember because I've always had a
vested interest in this because of PROFILE 2 and it's precursors, ST_TYPE and
ST_DATA. Anyway, it's a minor point of little consequence so I'll agree to
disagree :-)

>What's amazing is Atari claimed, for example, that TOS 1,04 was _always_ 1.04,
>even though their own Rainbow TOS docs repeatedly referred to it as 1.4.
Yes, in fact in most quotes from Atari staff in ForumNet echoes and here and
in the docs I have they seldom used the new number system.

>And who but a moron would make a very minor update to a v1.06 and call it
>v1.62???
Atari?
Quite, see my docs for PROFILE 2 which makes this point.

>This was all done to explain away the way the TOS version is stored and read in
>the ROMs, and it was all brought about when TOS 1.62 came out and started
>confusing programs that read the TOS version the old way.
Yes, in fact many called it 1.98 as they took the minor version number to be
a hex value and converted into decimal.

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

3515. Re: Home Page Editor

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_304dae0c_Sven.Bornemark@p56.dada.ct.se>
Source record: 159544

Hej Tom,

> On 31 Aug 95, Eric Hays shot this through the ether to All ...
>
EH>> Any ASCII text editor will do. Also, I saw a while ago someone
EH>> uploaded a set of Kerzels (sp?) to go with Everest (Everest is a
EH>> shareware text editor), that, I assume, simplify the process even
EH>> further.
>
> Have you got a file name for that "kï¿½rzel" (kuerzel) file?

Hah! That's an easy one. The Kuerzels you're referring to are described as
follows:

-------------[cut here]-------------------------------------

This archive contains a *.KRZ-file to speed up the development of HTML
2.0 documents using the Everest text editor (or an editor that can handle
Everest *.KRZ files).

Full details in DOC file.

----------[back in real time]--------------------------------

This package is included in Everest 3.5S, and the author is the same guy who
translated the program into Swedish: Nils Ekholm.

If all else fail, it's available where supported shareware is usually found -
at Dada & Surrealismus BBS, tel+46-40 30 29 93 in Malmo, Sweden.

Best regards

-Sven-
Sven Bornemark Musik
Lergodsv 79, S-238 40 OXIE, Sweden. +46-40 54 54 54
sven@dada.ct.se | 2:200/136.56 | 90:1102/116.56
Hot software from the cold north

3516. Re: Grandad

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_304db0b1_Sven.Bornemark@p56.dada.ct.se>
Source record: 159545

Hi Steve,

>> Can anyone tell me if Ian Scott is still taking regerstrations for
>> Grandad 1 & 2

Last time I communicated with Ian, in May last year, he'd moved over to some stupid, well known platform, and said he wasn't supporting the Atari line any more. As a matter of fact, he was considering porting Grandad to the PC...

He probably still supplies registered versions/keys though.

I also asked him if there was any chance I could continue playing Grandad II on my (then) newly bought Falcon, but he had no idea how that could be achieved.

Best regards

-Sven-
Sven Bornemark Musik
Lergodsv 79, S-238 40 OXIE, Sweden. +46-40 54 54 54
sven@dada.ct.se | 2:200/136.56 | 90:1102/116.56
Hot software from the cold north

3517. TOS Answers

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DEHuGB.EC3@freenet.carleton.ca>
Source record: 159546

```
Towns' Little Guide to TOS Revisions, version 1.0, March 1991.
---------------------------------------------------------------
Written by John Townsend, Atari Corporation

This is a small document that explains in very terse terms the
differences between the TOS revisions available for ST/MEGA/STE/
Mega STE/TT machines, what patches are needed for what revisions, the
formats they are available in, and any notes I can think of.

I hope this will clear up some of the confusion with the different
TOS versions. If you have any questions on this document, please
let me know here on GEnie. My GEnie Address is: TOWNS.

Special thanks to Leonard Tramiel, Allan Pratt, and Doug Wheeler
for their involement with this little Document. Thanks again!

Comments are welcome..

-- John Townsend
Atari Corp.

================================================================================

ROM TOS (TOS 1.0)
-------

The original ROM TOS, this version shipped in 520ST and 1040ST
machines. It is no longer shipping in any machines.

Formats: 2 chip ROMs, 6 chip ROMs

Machines: 520ST, 1040ST

Utilities: FOLDRXXX.PRG

FOLDRXXX.PRG will add more entries into your OS Pool.
In TOS 1.0 and TOS 1.02, the limit for the number of
directories that you can enter is around 40. With this
program you can extend that limit much higher. If you
are using a hard drive, this program is recommended
highly. It will work with all TOS versions and will
improve the performance of your system.

Notes: GET TOS 1.04 TODAY! TOS 1.04 is the latest version of TOS
for 520/1040/MEGA owners. It is MUCH faster, has faster,
better disk I/O, many other improvements.

MEGA TOS (TOS 1.02)
--------
```

This is commonly referred to as MEGA TOS. This version of TOS fixes some minor problems in TOS 1.0 and has support for the BLiTTER chip and Real-Time Clock chip.

Formats: 2 chip ROMs, 6 chip ROMs

Machines: 520ST, 1040ST, Mega 2, Mega 4

Utilities: FOLDRXXX.PRG

FOLDRXXX.PRG is explained above.

Notes: See notes for TOS 1.0.. GET TOS 1.04 TODAY!

Rainbow TOS (TOS 1.04)

TOS 1.04 or Rainbow TOS, as it is commonly known is the latest version of TOS available for 520/1040/MEGA owners. It has been available as a dealer upgrade for awhile now. It has much more robust Disk I/O, Autorunning of GEM programs at boot up, a fix for the 40 folder limit, and much more. Most of all is it much faster than previous versions of the Operating System.

Formats: 2 chip ROMs, 6 chip ROMs (available as Upgrade!)

Machines: Stacy

Utilities: TOS14FIX.PRG, POOLFIX3.PRG, CACHEXXX.PRG, FOLDRXXX.PRG

TOS14FIX.PRG solves some small problems in the AES (for additional information, please see the documentation that accompanies the TOS14FIX.PRG program).

POOLFIX3.PRG fixes a bug in GEMDOS. Documentation that accompanies the POOLFIX3.PRG program explains (in detail) the problem that it fixes.

CACHEXXX.PRG is a new program that adds GEMDOS buffers to your system. The caching of data and disk directories by GEMDOS (when this program is used) will result in your system running much faster! This program is highly recommended and requires TOS 1.04 or higher for full benefits!

FOLDRXXX.PRG is explained above.

Notes: Please use the utilities available and if you haven't upgraded to this version of TOS yet.. please consider doing so. It's a very worthwhile upgrade.

There are some disk-based versions of _early_ developer only releases of TOS 1.04 floating around on BBS systems here in the United States and abroad. Please don't use them! They are bad news! They have some very nasty bugs and have been known to corrupt data!

STE TOS, Rev 1 (TOS 1.06)

TOS 1.06 is the TOS version that is shipped with the 1040STE and
520STE machines. It is essentially TOS 1.04 with support for the new
hardware that the STE has.

Formats: 2 chip ROMs

Machines: 520STE, 1040STE

Utilities: STE_FIX.PRG, POOLFIX3.PRG, CACHEXXX.PRG, FOLDRXXX.PRG

STE_FIX fixes the infamous Desktop Medium/Low resolution
bug. The problem is that there is a bug in the desktop
code in this version of TOS that prevents the user from
booting into Medium Resolution. The patch program STE_FIX
will solve the problem. Once it is executed in the AUTO
folder, the problem no longer exists.

FOLDRXXX.PRG, CACHEXXX.PRG, and POOLFIX3.PRG are
explained above.

Notes: This version is only available in 1040STE and 520STE
machines. It isn't available for upgrading. It won't
work in older machines.

STE TOS, Rev 2 (TOS 1.62)

This is a slightly revised revision of TOS 1.6. It fixes the POOLFIX
problem in GEMDOS and the problem in the Desktop that was present in
TOS 1.06.

Formats: 2 chip ROMs

Machines: 520STE, 1040STE

Utilities: CACHEXXX.PRG, FOLDRXXX.PRG

CACHEXXX.PRG and FOLDRXXX.PRG are explained above.

Notes: This version is only available in 1040ST and 520STE
machines. It isn't available for upgrading.

Mega STE TOS (TOS 2.05)

TOS 2.05 is the version of TOS currently shipping in the Mega STE.

Formats: 2 chip ROMs

Machines: Mega STE

Utilities: CACHEXXX.PRG, FOLDRXXX.PRG

CACHEXXX.PRG and FOLDRXXX.PRG are explained above.

Notes: This version is only available in the Mega STE. It isn't
available for upgrading.

TT TOS (TOS 3.01)

TOS 3.01 is the version of TOS that originally shipped in the TT030.

Formats: 4 chip ROMs

Machines: TT030

Utilities: CACHEXXX.PRG, FOLDRXXX.PRG

CACHEXXX.PRG and FOLDRXXX.PRG are explained above.

Notes: This version is only avaible in the TT030. It isn't
available for upgrading.

TT TOS (TOS 3.05)

TOS 3.05 is the latest version of TOS currently shipping in the
TT030.

Formats: 4 chip ROMs

Machines: TT030

Utilities: CACHEXXX.PRG, FOLDRXXX.PRG, SERPTCH1.PRG

CACHEXXX.PRG and FOLDRXXX.PRG are explained above.

Notes: This version is only avaible in the TT030. It isn't
available for upgrading.

==========

Pretty close to definitive, eh? Still doesn't really answer the
question "What problem on bootup with TOS 1.6? If that's all I've
used, how can I know the difference?

--
Songshop Musical Productions
Box 266, Shawville, Quebec
J0X 2Y0 (819) 647-6022

3518. Re: Please help on 1040STf

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: dhedberg@tao.kuai.se
Message-ID: <42kcjj$9s7@bundy.mdk.se>
Source record: 159547

```
: I myself use Feeze Dried Terminal Version 2.2, it has a lot of functions in
: it and works very nice. I know that the product is no t suported anymore
: but it seems to not realy need very much more then what it already has.
: I am very happy with it and would recommend it to any one using a standard
: 1040STf.

I agree, I also used Freeze Dried Terminal before I bought my Falcon030,
now I am using Connect, but according to me Connect is way too slow on a
standard ST. Go for FZDT, is a great piece of software!

: Just my thoughts, I am sure others will argue this but that is for the same
: reason why a lot of people seem to like STalker, I myself tried it and
: could do without, all a matter of preference !!

Right! 8-)

// Take Care, Daniel Hedberg of New Beat Development.
---------------------------------------------------------------------
TiME BOMB - The Home of New Beat Development and Addiction Software
Atari Only - 392Mb Online - Call +46-246-60187
```

3519. Combiner for cartridge port

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DEHzq8.BHr@cf.ac.uk>
Source record: 159548

Does anyone know where I can find a combiner for an stfm cartridge port
so that I do not have to keep swopping dongles?

All help appreciated.

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
home phone +44 (0)1495 249370
==-==

3520. Re: [Q] What BBS software to use, must work w. CDROM

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <844_pbaker@mettav.demon.co.uk>
Source record: 159549

In a previous message mbecroft@iconz.co.nz wrote
> Organization: Tariland Atari Computer Club, Auckland, New Zealand.
>
> Hello,
>
> The Tariland club here is trying to upgrade their BBS.
>
> At present we are using ST Keep, but have found this unsatisfactory.
> We have installed QBBS (with no key), and it would appear that this is
> the way to go. However, I believe there is other excellent BBS software,
> such as Ratsoft ST.
>
> The software would need to:
> - work with a CD ROM without need for an external door.
> - allow the use of ASCII, ANSI and VT52
> - allow user defined menus/scripts so as to completely customise the
> BBS - hopefully work correctly under a MultiTOS (i.e. either be GEM
> based and run in a window, or a "TOS" programme which can then run
> under Miniwin. - allow the posting of public/private messages
> - allow users to upload and download files to and from the hard drive
> - allow groups of users to be created, so that some users can have
> their access to certain areas restricted
> - all the normal functions you would expect of a BBS, basically.
>

I would recommend Octopus BBS.

It does all this and more....

CD ROM no problem

The BBS it 95ontrolled by a script file only a very few set areas.

Gem Based Yep , I run it here as a GTP.

Upload/Download Of course

Access Level and User Keys , restrictions to message areas / file areas
and evan menu functions depenatnt on the lele or/and key if you want to.

--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3521. Re: BBS Software

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <845_pbaker@mettav.demon.co.uk>
Source record: 159550

In a previous message rmccall@mcs.dundee.ac.uk wrote
> Organization: The University, Dundee, DD1 4HN, Scotland, UK.
>
> I am looking to set up a small BBS with the aim of it getting
> larger over the next 12 months or so. Basically can anyone
> recommend an easy to use, powerful system?
>
> Rod

See my previous message about Octopus BBS.

--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3522. Software for sale...UK only please

Newsgroup: comp.sys.atari.st
Date: 1995-09-06 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <846_pbaker@mettav.demon.co.uk>
Source record: 159551

I have the following items of orginal ATARI games software for sale ,

All are in their original boxes and also with all the accompanying bumf that
came with the items at the time of sale.

3 quid each plus p+p.

Atari Family Curriculum Pack (postage only)
Backlash
Bubble Dizzy
Blood Money
Captive
Crazy Cars II
Cool World
Chuck Yeagers Advanced flight trainer 2.0
Carrier Command
Castle Master
E-Motion
European Space Simulator
Fighter Bomber
Gravity
Gauntlet II
Hunter
Hard Drivin
Hard Drivin II
Hawaiian Odyssey scenery Disk for Flight Sim II
Interphase
James Pond II (robocod)
Knights of the Sky
Leisure Suit Larry goes Looking for love (in all the wrong places)
Leisure Suit Larry in Passionate Patti in pursiut of the Pulsating Pectorals
Legend Of Djel
Mr Heli
Millenuium 2.2
Midwinter
M1 Tank Platoon
Magic Fly
Night Shift
No Second prize
Nevermind
Orbiter Space Shuttle Simulator
Pacland
Pacmania (3d pacman)
Populous expansion ~ The Promised Lands
Powermonger

Power Drift
Populous
Puffy's Saga
Personal Nightmare
R-Type
Rainbow Islands
Robocop 3
Stunt Car Racer
Starglider
Star Wars
Silkworm
Sleeping gods lie
Treasure Island Dizzy
Trivial Pursuit (a new beginning)
The Chaos Engine
The Newzealand Story
Virus (game) & virus killer (not a game) (count as one)
Voyager
WizKid
Whirligig
Warhead
Western European scenery Disk for Flight Sim II
Weird Dreams
XYBOTS

Software NOT games

3D contstruction Kit
Adavanced OCP art studio
Tempus 2 editor from hisoft
STOS & STOS Compiler (count as one)

--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3523. Re: BLITTER UPGRADE NOT W

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <922_9509080134@flight.org>
Source record: 159352

A giant chicken in the guise of "Roland Givan" clucked:

> > TOS 1.2 was "Blitter TOS", 1.4 was "Rainbow TOS". (could someone tell
> > me why* its called Rainbow TOS?) Your TOS version shoulden't be a
>
> Rainbow TOS is so called due to the rainbow colour scrolling effect on the
> ATARI Logo in the DESKTOP info box.

Like the old DLI effects that the startup screen of a lot of 8-bit games
had? Neat, I'd like to see this, for noglestia's (sp) sake...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

3524. Re: FS:Atari STuff: New items, prices lowered!

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: Maurice.Daniels%79@crystals.aloha.or.us
Message-ID: <537_9509072023@crystals.aloha.or.us>
Source record: 159353

Give me a call @ 404-595-6172
About the STE

3525. PC monitor with STfm

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <925_9509080134@flight.org>
Source record: 159354

A giant chicken in the guise of William clucked:

> I have a 520STfm and is currently using the RF out for video.
> Since I could find some old PC monitors cheap here, could I use those
> monitors (CGA and dual display) with the ST? If it is possible, any hints
> to make/find the necessary adapter? BTW, my ST have 1 bank of RAM sockets
> not used (the other used 4 4c256 chips). Here, I have some spare 41265
> chips, could I use these 41256's to fill up the other bank? Any necessary
> jumper/connection setting to bring this bank to life? Thanks a million.

1) I have succesfully hooked a CGA monitor to an ST with nothing but a propper cable. But due to incompatability between the TTL signal used by CGA, and Analog used by the ST, instead of getting the full 512 color spectrum, you only

get eight. This is fine for comms, word proccesing and the like. But games look

auful! You also don't get audio. (The monitor I used also included Composite and Audio. I lucked out.)
2) Dunno what you mean by "Dual display"
3) I did this type of RAM upgrade on the machine I'm using right now. Just sodder the chips in the empty bank. And sodder a .1uF capacitor next to each chip. That was the hard part. To get this extra RAM to register, look for a row

of resistors, they will be located near the MMU. (one of the big square chips) There will be three unfilled spaces on the end, fill these in with the same type of resistors as the rest of the row. Make sure to get quarter or sixth watt resistors.

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

3526. TOS Answers

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <926_9509080134@flight.org>
Source record: 159355

A giant chicken in the guise of Robert Wills clucked:

> STE TOS, Rev 2 (TOS 1.62)
> --------------
>
> This is a slightly revised revision of TOS 1.6. It fixes the POOLFIX
> problem in GEMDOS and the problem in the Desktop that was present in
> TOS 1.06.
>
> Formats: 2 chip ROMs
>
> Machines: 520STE, 1040STE
>
> Utilities: CACHEXXX.PRG, FOLDRXXX.PRG
>
> CACHEXXX.PRG and FOLDRXXX.PRG are explained above.
>
> Notes: This version is only available in 1040ST and 520STE
^^^
Is that a typo?

---
* Kivi (unregistered) 1.41a *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------

3527. Re: BLITTER UPGRADE NOT W

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <91f_9509080134@flight.org>
Source record: 159356

A giant chicken in the guise of Gerry O'Rourke clucked:
> > TOS 1.2 was "Blitter TOS", 1.4 was "Rainbow TOS". (could someone tell me
why*
> > its called Rainbow TOS?)
^^^^^^^^^^^^^^^^^^^^^^^^^^
>
> If you have a colour monitor, there should be a "Rainbow' effect on the
> Atari logo in the copyright notice.

Hmmm, did/does any other TOS version do this?

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

3528. 1040ST urgently needed in Tucson, AZ

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: tgandet@azstarnet.com
Message-ID: <42npun$g9b@news.azstarnet.com>
Source record: 159357

My faithful 1040ST died and can't be repaired. However, I'm left with beacoup files on floppies I need to print and save onto IBM formatted disks for importation into a PC program (MIDI files). Is there anyone in the Tucson, AZ area with a 1040 who would be willing to loan or rent it to me for several weeks? I would be willing to buy a used and working system. Reply via e-mail, please. Thanks a lot.

Cheers,
Thom

3529. TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <924_9509080134@flight.org>
Source record: 159358

Where might I find the docs for makeing TOS 2.06 work in an ST without a commercial board? If I feel I can do it, I may stick it in this machine, If not... Well heck, for what it costs to get TOS 2.06 and the magic board from Toad, I could get an STe that already has it!

---
* Kivi (unregistered) 1.41a *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

3530. Re: Question

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: popemerlin@delphi.com
Message-ID: <hzHA8n-.popemerlin@delphi.com>
Source record: 159359

William Yeadon <yeadon@ix.netcom.com> writes:

>How is the Atari ST doing? IS Atari still making them?

Hi,

1. No, they gave up a while back. 2.Great, the games scene is alive and kicking on the STE (STFM's are seemingly being phased out of the games scene). 3. New C-Lab falcons are available and are becoming world beaters in the music and graphics side (APEX and Expose)

Hope this helps with your query.

Phineas Pope

Email for full catalogue of all our games and public domain (FOC)

3531. Re: Atari's History Anyone?

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: popemerlin@delphi.com
Message-ID: <hTHhcB5.popemerlin@delphi.com>
Source record: 159360

The ST book and Portfolio together with other non-Atari manufactured TOS machines.

Phin

3532. [Q] Addiction Software's Email address

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: popemerlin@delphi.com
Message-ID: <hVIAU13.popemerlin@delphi.com>
Source record: 159361

Hi,

I am looking for the email address of Addiction Software (publishers of Rainbow 1+2)

Can any one on the net help, please?

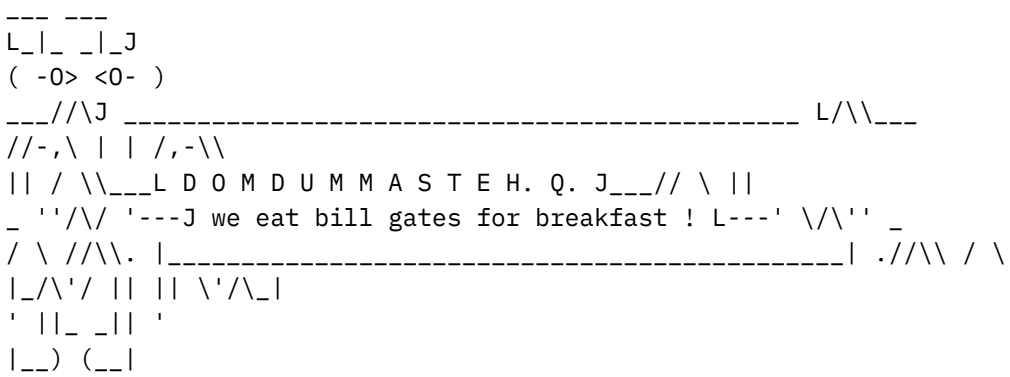
Phin

3533. ZIP drive benchtest ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: m9003@oden.abc.se
Message-ID: <42mfmf$9fr@oden.abc.se>
Source record: 159362

Has anyone in here got a ZIP drive yet and could speedtest it ?
I want to know the ordinary stuff and preferably on both 25 and 100
Mb disks. I'm *not* interested in what the company who made it says
but what *you* measure it to with HUSHI or some other known tool.

Cheers,
Martin R.



3534. Falcon NVRAM problem solved

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: nuuja@cc.Helsinki.FI
Message-ID: <42lli9$hbp@oravannahka.Helsinki.FI>
Source record: 159470

Thanks to Eddy Morfan's brilliant idea, my Falcon is up and running
again!

The Story:

I messed up with the NVRAM and "killed" my bird. No picture on screen,
keyboard not working, external data storage devices inoperative. And the
particular clock/NVRAM chip version in Falcon (at least in mine) cannot not be
reset externally. So there seems to be no other choice but to replace the
whole chip...

Then suddenly Eddy Morfan comes up with this great idea. The machine has to
be "booted" from a cartridge. I start looking for a suitable cart base.
Thanks to Pauli Leppala, I get one. Then I write a simple program to be
put on the cart. After buying two eprom chips, I begin to look for a
prommer service. Finding one turns out to be very difficult. After 12
hours of continuous search and visiting numerous companies I finally
find a computer repairs company that agrees to burn the program on the
chips. They don't even ask for any charge for doing it! Too bad I can't
recall the name of the company...

When I get home I put the chips on the cart on insert it in the cart
port. Then I turn the machine on. Nothing seems to happen. I switch the
chips other way round. Nothing happens. I start to get desperate. After
closely examining the cartridge I begin to understand that it has to be
inserted "upside down". I switch the chips other way round again and
insert the cartridge. Then I turn the machine on and... nothing still
happens. I decide to switch the chips other way around again (although
it doesn't seem like a very logical thing to do). Wondering if I've
already caused a short circuit, I insert the cart for the fourth time
and turn the computer on. For some unknown reason the cartridge finally
does what it was built for. The Falcon is alive again!

Technical details:

After doing some more research on the NVRAM I found out that the cause
of the problems is a single NVRAM video register. Writing an
inappropriate value in this register not only causes video problems but
a total hardware deadlock, too! The cause of this problem is a software
bug in the TOS code. I do not know if similar situation is possible on
a more up to date Falcon TOS. My TOS version is something about 4.01.
I'd be happy to replace my TOS chip with a new one if someone wants to
sell me one.

*LarryTee - Any electricity is good electricity. Or was it about publicity?

3535. Re: Towers 2 help

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: gaghon@pioneer.nevada.edu
Message-ID: <42lh13$ito@news.nevada.edu>
Source record: 159471

: Subject: Towers 2 help
: >
: > I'm stuck on a part where there are loads of teleporters and each one
: > takes you backwards and forwards between rooms with wierd little grey
: > monsters. They look a bit like standing up snakes with large flat
: > heads and they are extremely hard to kill. I managed to open a secret
: > door and drop through a hole where there was a bloke who told me he
: > would tell me how to free the sword from the stone if I gave him
: > something but when I levitated back up through the hole I was killed by
: > one of those damn grey things.

: Hello Simon,

: I can't help you because I'm stuck at the same spot I believe.

: There are three connecting rooms here, right? Teleporters are in the center
: room, and the room with with smaller antechamber.

: I've not found the drop through door. Where the heck is that? I've not been
: able to kill one of those little whorlwinds either. I'm thiking of
: walling them in.

: How did you get the teleport spell? I don't have it. I've got
: "heal" 'hammer' 'Wall of fire' 'food' 'Make wall'.

: I'm still working on it, so let's keep in touch and try to work through
: this game if you don't mind?

Ok, this should help you two out...
In the earth area, behind one of the doors. There is a chain, bag of
holding, a pit, and an earth elemental.
You need to fall in the pit. In there, is a theif and you need to give
him an item.

3536. Re: CANCEL: BLITTER PROBLEM !

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DEIEzG.3v0@cix.compulink.co.uk>
Source record: 159472

In message <09051995.211402@empyr.dircon.co.uk>, kevan@empyr.dircon.co.uk said:

> RIght, now I am fully Blitterised, erm...what improvements am I
> supposed to be seeing ? So far, the only difference I can see is
> a small increase in performace of the Gem Draw routines, and then
> I only discovered that by running QuickIndex !
>
> I was rather hoping it would provide a similar performance increase
> as NVDI has already done to my system.

Well if you already have NVDI - then the blitter is a bit of a waste of time IMHO. NVDI is more efficient than the blitter in many respects - and often (if not always) turns the blitter off.

Try doing some tests without NVDI loaded. The speed differences are noticable then.

:-)

Roland.

@CiX

3537. Re: PC - ST compatible diskette formats

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: konjagr@eua.ericsson.se
Message-ID: <42mm6o$h4r@euas20.eua.ericsson.se>
Source record: 159473

In article cdl@news.INbe.net, emel <mellene@innet.be> () writes:
> I need to convert some files from the atari st to a pc system.
>
> I have received the shareware PCtrans for the pc and STtrans for the ST
>
> These programs are on a 1.44 hd ms-dos diskette.
>
> The atari refuses to recognize this diskette.
>
> How do i get the atari software loaded on the st ???
>

It seems to me like you don't have an 1.44 hd drive in your
ST. Anyway, do like this:

1. Format some 720 kb diskettes on the PC.
2. Copy the 1.44 mb disks to the 720 kb disks.
3. Use the 720 kb disks in your ST.

/Jan-Olof

3538. Re: Csound for Falcon ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: mud08@cc.keele.ac.uk
Message-ID: <42lj0e$rmv@gabriel.keele.ac.uk>
Source record: 159474

Mikael Hillborg (msumik@eua.ericsson.se) wrote:

: (Where) can I get Csound for my Falcon ?

The Composers Desktop Project (A collection of sound synthesis and processing tools for Atari ST/TT/Falcon, PC and SGI) have done a port of Csound for the Falcon. The problem is that last time I heard, this package was very very expensive - I have used the ST and PC tools, and although they can produce excellent results, they are also difficult to use and have a number of anomalies in the way they operate.

To get more details, try emailing Tom Endrich tendrich@cix.compulink.co.uk or Richard Dobson masrwd@bath.ac.uk (snail: 3 Farrant Road, Frome, Somerset, UK, BA11 3EP).

Cheers,

Richard.

--

Richard Evans | JANET | mud08@keele.ac.uk

3539. Re: Falcon Clock Modification for Audio

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: contacts@walrus.megabaud.fi
Message-ID: <42m70t$5h0@walrus.megabaud.fi>
Source record: 159475

In article <ftn_2.200.136.5$fidonet.org_304b9877_Claes.Holmerup@p5.dada.ct.se>,
Claes Holmerup <claes.holmerup@p5.dada.ct.se> wrote:
>To: egg@yolk.demon.co.uk
>
> >> Does anybody know how to do the clock modification to the falcon in
> >> order to stabilize the running for Cubase Audio?
> >
> > What does "stabilize the running" mean? If you have timing problems,
> > your hard disk is propably too slow (with a good a/v drive there are
> > no timing problems at all).
>
>An A/V-drive is NOT necessary! They were a couple of years ago, because
>'normal' drives weren't fast enough, but today almost any 1GB SCSI hard drive
>handles the data fast enough for audio recording. I run with no problems at all
>on one Conner CFP1060S and one Conner CFP2105S and they both work perfectly in
>my studio - both with 8 and 16 audio tracks. Read more in my little 'guide' to
>Cubase problems below.

A/V means generally a drive that has sustained data rate, and does NOT
do thermal calibration. And that's just what CAF needs.

It doesn't matter how fast your drive is - if it calibrates it will
destroy your work under heavy and continuous work. Try to use a calibrating
drive with 8 tracks of continuous audio (different recordings in each track,
more than 10 minutes long), and it's a mess.
Also, cycling Midi & audio is a good HD-test, it the drive calibrates and is
thus too slow, they drift slowly out of sync.

> > If you get audio clicks when using FDI and "Offline"'s Tapepitch or
> > Sample Rate Convert -functions, it's because FDI is put on top of
> > your Falcon's disk drive and things get too hot (put FDI on the table
> > and you don't have clicks any more)...
>
>Audio clicks is a very well known problem when the CPU clock isn't stable, and
>a modification has to be done. If clicks occour when the hints in my little
>'guide' have been followed there has to be something else wrong with your
>hardware. The Falcon doesn't get hot in the area around the disk drive, so I
>don't think that the FDI gets too hot by standing over the drive -in fact, it
>was meant to be put there...

I have all the fixes done. I did over 100 offline tests when finding out
the reason for that problem. The reason _was_ FDI's placement. It could be
that Wings-card and other circumstances are different to your machine's
specs, but nevertheless the reason for the clicks was FDI's placement,
and they disappeared after the FDI was placed on the desk and things cooled

down.

All other audio functions, playing/recording and manipulating/sync works
fine, it affected only those two functions.

>impossible to record on the drive. I can also tell you that with a Conner 1 GB,
>I get a transfer of 1.3 MB/s with AHDI and 1.8 MB/s with SCSItools (SCSItools
>gives me a transfer rate with my 850 MB Conner EIDE of almost 3 MB/s !!!).
>For some strange reason, Atari have limited the SCSI-II port to 2 MB/s, but
>it's enough to be able to make audio recordings, so don't worry.

A good test if the drive is good for audio is to put HOW_FAST.PRG to make
500 read/writes of some equal amount of bytes (eg. 30Kb). In the resulting
graph you'll see how it can do continuous read/writes, and the effect of
calibration. In my IBM DPES-31080 the graph is almost straight line from to
the end, and even it's relatively slow (1.4 Mb/s) in tests, it performs
flawlessly with CAF in full load.

>In most cases it's best to disable all software hard disk caches, since
>Cubase handles the reading/writing in it's own way and extra caches may
>interfere with the main program.

But CAF bypasses the hard disk driver when playing/recording audio. It uses
the driver for Offline only (info from Charlie Steinberg).

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/

3540. Re: Hd driver software: Where?

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: frank@tachyon.demon.co.uk
Message-ID: <810474492_OASIS_@tachyon.demon.co.uk>
Source record: 159476

In article <810413871snz@yolk.demon.co.uk>
Meg Lee Chin O'Leary <egg@yolk.demon.co.uk> said:-

>Does anyone know where I can get the hd driver software or something similar
>for partitioning my hard disk for my Atari Falcon? Apparently, the software
>that comes with Cubase audio only allows you to do small partitions less
>than 240 meg.

System Solutions in the UK - mail ssolutions@cix.compulink.co.uk for details.

Cheers,
Frank.

--

-=-
Frank Charlton : Reviews Editor, ST Format Magazine.
frank@tachyon.demon.co.uk -=- stformat@cix.compulink.co.uk
Using a USR Courier Dual Standard V.34 provided by US Robotics
-=-

3541. Re: CAPTIVE... who wrote it?

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: miqco@sci.fi
Message-ID: <304de25415aad92@sci.fi>
Source record: 159477

Jim Boulton (jim@jimbee.demon.co.uk) wrote:

>In article: <42c25n$4jd@ionews.io.org> diehl@nudge.io.org (Eric March) writes:
>
>> missions - that's more than 220 levels! Even if each level is only 5k,
>> that's _still_ 1.1 megs -- and that's just for 20 levels; I know there
>> are more! Compressed, maybe he could get that down to

I have heard that there is about 65 000 possible stages.

>It was too "samey" for me. I got bored by about mission 4 or thereabouts...
>Find the little things, pop some dynamite in them, run like buggery...
>
...
>> Anyway. Knightmare I quite liked. BOth games are pretty fast; Dungeon
>> Master had the atmosphere definitely, and the gameplay with those myriad
>> spells and whatnot, but I think it suffered a little from being too slow.
>
>It was only slow if you were low on stamina, otherwise I thought is was an
>absolutely SUPERB game! :>
>
All those games are superb. DM is slow when compared to
Captive/Knightmare. But it has better feeling, and clear
graphics.
I bought DMII to my brothers (PC). It is not as good
as I hoped it to be. They have change the spelling
and fighting system to wrong direction.
I wrote to Interplay/FTL asking are they gonna convert DMII
to Ataris (Falcon).
Maybe they don't but there is allways Ishar series for
Atari, and especially for Falcon owners it's recommended
(2 or 3) if You like RPG:s. And for Falcon there is
Towers II too and Substation.
And other shareware for Falcon is Lasers et hommes II.
I'm waiting for next Towers game, if they improve it as much
as they did from Towers I, it will be a killergame.
Now I continue playin TowersII, where I'm stucked in 12th
floor.
--
\ /
,-- \,O,/
(Snail Mail: Veikko Vanamo, Lahtomaenkatu 3 B 38,)^(
) 33580 Tampere, Finland (v)
(InterNet E-Mail: miqco@sci.fi \|/
'---'-

3542. Re: Towers 2 help

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: miqco@sci.fi
Message-ID: <304de25815acc84@sci.fi>
Source record: 159478

Max Denebian (Max.Denebian%318@crystals.aloha.or.us) wrote:

>TO: smoore@chowgar.demon.co.uk
>
>Subject: Towers 2 help
> >
> > I'm stuck on a part where there are loads of teleporters and each one
> > takes you backwards and forwards between rooms with wierd little grey
> > monsters. They look a bit like standing up snakes with large flat
> > heads and they are extremely hard to kill. I managed to open a secret
> > door and drop through a hole where there was a bloke who told me he
> > would tell me how to free the sword from the stone if I gave him
> > something but when I levitated back up through the hole I was killed by
> > one of those damn grey things.
>
>Hello Simon,
>
>I can't help you because I'm stuck at the same spot I believe.
>
>There are three connecting rooms here, right? Teleporters are in the center
>room, and the room with with smaller antechamber.
>
>I've not found the drop through door. Where the heck is that? I've not been
>able to kill one of those little whorlwinds either. I'm thiking of
>walling them in.
>
>How did you get the teleport spell? I don't have it. I've got
>"heal" 'hammer' 'Wall of fire' 'food' 'Make wall'.
>
>I'm still working on it, so let's keep in touch and try to work through
>this game if you don't mind?
>
>Max
I'm in level 12 on Towers II. I'm not sure where You are, but
those snakes (that I couldn't kill either) are only on level 3,
I used this method to snakes; if there is doors in those three
teleport rooms, after I find the door I opened it, if there was
snake in room, I run and Snake came after me. Then I go through
the door that I was opened earlier, and stand up and wait for snake.
If you are close enough door, and closed it, snake get jammed
to it. If you are too close, you get jammed (and snake doesn't) !

I'll tell more after I play it again and find the place You are
really talkin about.
--

\ /
,-- \,O,/
(Snail Mail: Veikko Vanamo, Lahtomaenkatu 3 B 38,)^(
) 33580 Tampere, Finland (v)
(InterNet E-Mail: miqco@sci.fi \|/
'---'-

3543. Re: WAV, wierd types?

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <42mmi7$do8@cd4680fs.rrze.uni-erlangen.de>
Source record: 159479

cs93dlh@vega.dcs.exeter.ac.uk (D.L.Hastings) writes:

>In article <42389g$q1a@golem.wcc.govt.nz> wells_s@ix.wcc.govt.nz (Steve Wells) writes:

>> I've been getting a few WAVe files from local BBS's lately, and I notice
>> that some of them seem to be non-standard. I try playing them and they
>> sound as if they're signed when they should be unsigned or vice versa,
>> but changing the sign makes little difference. I can make out the
>> sound behind a lot of static etc. But 525 gives me "Unsupported File
>> Format" and sound-lab will try playing it, but Signed or Unsigned, it
>> sounds a mess. But, for other WAV files, either program will deal with
>> it quite happily. Any ideas? (The files don't appear to be compressed

>There are I have discovered, several types of WAV file, though the differences
>are mainly cosmetic changers in the header and won't affect the sound data.

>However, the RIFF-WAVE specification does support storing the sound data
>in formats other than PCM (Pulse Code Modulation - the "normal" method),
>i.e. A-law or Mu-law forms, or as compressed PCM.

>The most likely thing is that these are compressed PCM WAVs - not many
>Atari products support them, the only one I can think off offhand that
>does is Atari's System Audio Manager - no use to you if you don't have a
>Falcon.

There are basically 2 WAV-Formats that are not yet supported by our
525. It's 4 bit (hm, all I say is PC!) and ADPCM, which is a kind
of packed format. We are working on both at the moment.

If someone wants us to include new or extended formats, there are 2 things
he should do:

1. Send me the file that does not work or is not supported
2. Send us the registration fee ;-)))

We are also looking to find someone who could tell us the
structure of the header of .sd sounddesigner files. Any idea?

--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united

3544. Re: WTB: Atari ST "Monitor Master"

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: jsd617s@nic.smsu.edu
Message-ID: <42n55c$2oav@nic.smsu.edu>
Source record: 159480
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.other.misc

Todd C Miller (millert@xyzzy.cs.colorado.edu) wrote:
: I'm looking for a Practical Periferals "Monitor Master" or
: the equivalent for my old ST. It is of prime importance
: to have the RCA-style audio and video out ports.

: Someone recently sold one of these in c.s.a.st for $15
: which seems like an ok price to me--if you disagree then
: offer what you think is appropriate. If you have one of
: these gathering dust and are will to part with it, please
: drop me a line.
I've got one
send me some e-mail 'jsd617s@nic.smsu' we can work something out.

3545. Re: PC - ST compatible diskette formats

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: emel <mellene@innet.be>
Message-ID: <42mtr0$p7p@news.INbe.net>
Source record: 159481

already answered, thanks

3546. DirecTT030 vs. C-lab Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: Larry Carter <LarryX_Carter@ccm.jf.intel.com>
Message-ID: <42ni40$275@news.jf.intel.com>
Source record: 159482

Since I am now considering to go for a new Atari to replace my
520STfm, I need some help.

I have been outside the Atari loop for a LONG time, so I know
very little about the new machines.

So, can any tell me which would be the better machine between a
DirecTT030 and a C-lab Falcon. I don't have any specs/prices
from the retailers yet, but expect it soon. I would really
appreciate anyones oppinions either way.

Thanks
Larry

3547. 1.44MB floppy replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: Larry Carter <LarryX_Carter@ccm.jf.intel.com>
Message-ID: <42ni63$275@news.jf.intel.com>
Source record: 159483

Can I put a 1.44MB floppy drive in my 520STfm (Rainbow TOS)?
If so, can I also put a 1.44 in my SF354 case (replace the SS)?

Thanks
Larry

3548. Re: Positive image demo, latest news!

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DEJ9Iq.HxH@cf.ac.uk>
Source record: 159484

Further to my post on how slow I felt the demo of positive image was, especially with VDI plotting on my Matrix card, steve delaney from Floppyshop and Atari World kindly posted me this reply.

Simon

Steve wrote ;
I saw your posting on Usenet re the Positive Image demo. On a standard
Atari setup, screen redraws are much slower in the demo due to the fact that the
current version contains a lot of debugging code which slows everything down.
This will obviously not be the case with the final release version. Also, please
check the Options menu to ensure that VDI Plotting is switched off, otherwise
redraws will be even slower.

If you have a graphics card, VDI Plotting is currently your only choice in the
demo version. However, the full version now supports the Cyrel Sunrise C16,
Coco, Matrix and ET4000 cards directly thus, improving screen redraws on these
setups dramatically. This was added after the current demo version was compiled.

Positive Image is still a few weeks away from final release and the demo is only
designed as a sneak preview of the package. An up to date demo will be posted to
Hensa nearer to the completion date. My software is not currently allowing me to
post to the newsgroups. Please feel free to post this reply on my behalf.

Regards
Steve Delaney
sdelaney@steil.wintermute.co.uk

Well this is encouraging news! I hope steve can post an updated demo version of the software soon, I'll report on its performance with the Matrix Card (TC1208), TT and MagiC.

Simon.

3549. Re: Towers 2 help

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <810494060_OASIS_@chowgar.demon.co.uk>
Source record: 159485

In article <42lh13$ito@news.nevada.edu>
gaghon@pioneer.nevada.edu (GEORGE GAGHON) said:-

>
>: Subject: Towers 2 help
>: >
>: > I'm stuck on a part where there are loads of teleporters and each one
>: > takes you backwards and forwards between rooms with wierd little grey
>: > monsters. They look a bit like standing up snakes with large flat
>: > heads and they are extremely hard to kill. I managed to open a secret
>: > door and drop through a hole where there was a bloke who told me he
>: > would tell me how to free the sword from the stone if I gave him
>: > something but when I levitated back up through the hole I was killed by
>: > one of those damn grey things.
>
>: Hello Simon,
>
>: I can't help you because I'm stuck at the same spot I believe.
>
>: There are three connecting rooms here, right? Teleporters are in the center
>: room, and the room with with smaller antechamber.
>
>: I've not found the drop through door. Where the heck is that? I've not been
>: able to kill one of those little whorlwinds either. I'm thiking of
>: walling them in.
>
>: How did you get the teleport spell? I don't have it. I've got
>: "heal" 'hammer' 'Wall of fire' 'food' 'Make wall'.
>
>: I'm still working on it, so let's keep in touch and try to work through
>: this game if you don't mind?
>
>Ok, this should help you two out...
>In the earth area, behind one of the doors. There is a chain, bag of
>holding, a pit, and an earth elemental.
>You need to fall in the pit. In there, is a theif and you need to give
>him an item.
>

Thanks for the info, I actually managed to solve this bit before now anyway
but I've now reached a bit where I'm stuck. I need a key to open a the door
in the ice elemental room, I've charged the mace but I can't get into that
little room in the middle. The other door I can't open is just South of
the Library, a blue door.

Cheers.

--

****
* Simon Moore - smoore@chowgar.demon.co.uk *
****

3550. Re: Towers 2 help

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: smoore@chowgar.demon.co.uk
Message-ID: <810494194_OASIS_@chowgar.demon.co.uk>
Source record: 159486

In article <304de25815acc84@sci.fi>
miqco@sci.fi (Veikko Vanamo) said:-

> I'm in level 12 on Towers II. I'm not sure where You are, but
> those snakes (that I couldn't kill either) are only on level 3,
> I used this method to snakes; if there is doors in those three
> teleport rooms, after I find the door I opened it, if there was
> snake in room, I run and Snake came after me. Then I go through
> the door that I was opened earlier, and stand up and wait for snake.
> If you are close enough door, and closed it, snake get jammed
> to it. If you are too close, you get jammed (and snake doesn't) !
>
> I'll tell more after I play it again and find the place You are
> really talkin about.

I actually to managed to kill them, they are air elementals and if you get
the spell called wind mastery they aren't to much of a problem. I'm now stuck
on another part, I can't open a door in the ice elemental room and another
door I can't open is on level 3, South of the Library, a blue door.

Regards.

--

****
* Simon Moore - smoore@chowgar.demon.co.uk *
****

3551. Re: [Q] What BBS software to use, must work w. CDROM

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <42lv5j$3pr@preeda.internex.net.au>
Source record: 159487

Ratsoft is the way to go :-)

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

3552. Ethernet and Atari?

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: thwang@atom.ecn.purdue.edu
Message-ID: <42nl56$aoh@mozo.cc.purdue.edu>
Source record: 159488

What is available for the Atari machines in terms of ethernet?
also which Atari would I need? I must use TCPIP protocol.

3553. Re: BBS Software

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <329_9509071313@genesplicer.org>
Source record: 159489

Re: _BBS Software_, cptblade wrote to All on 06 Sep 95:

c> I would highly recommend Octopus as the BBS software, Rod. IF you plan
c> to add fido-type network capability, then Semper and Jetmail are
c> likewise top-of-the-mark.

Agreed on all counts!

* LED v1.31 * AtariNet - The International Atari Network!

3554. FS:(USA)Atari SLM804 Laser Printer w/DMA switch (Mint cond.)

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: jerbil@Gramercy.ios.com
Message-ID: <jerbil-0709950902060001@ppp-nyc-2-46.ios.com>
Source record: 159490

I am selling my Atari SLM804 Laser printer with a fairly new laser installed in it. I am including an additional toner cartridge, a DMA switch (so the LAser printer need not be turned on while running the system), and the Pagestream Publishing Program (v 1.8) with manual. All original docs, controller, and cables are included. It is in mint condition working fine but will need a new drum soon. Drums are available from TOAD ATARI PRODUCTS on their owninternet WWW homepage.

This all cost me around $1900 originally. I am asking $400 or best offer. Buyer pays and selects method of shipping. (FYI: It's rather large and heavy.)

It's a great machine and creates wonderful 300x300dpi "crisp edge" copy.

Please contact: Jeff.

--
(((((((( )))))))))
//// JeRBil -> Home of the Musical Mouse ////
(((((((( )))))))))

3555. Re: Comms program for the Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95250.095145STIRRE31@MAINE.MAINE.EDU>
Source record: 159491

Meg,
I thought that there was a program to allow your Falcon to connect to
Demon called KA9Q/NOS. It is available on the Net. I got my copy
on umich. It is easy to setup and is called STNet, I believe. Being
in the US, I am not using the program to connect to Demon but am
instead planning to use it with my University's Slip account.
Hope this helps.
-scott tirrell

3556. Give your IBM the Look and Feel of an Atari ST - $45

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DEJIp4.MFF@freenet.carleton.ca>
Source record: 159492

In reply to my previous post of this same title, Steve Hollman has written>

Quote:

Keith N. Murchison (cb092@FreeNet.Carleton.CA) wrote:

: I have several complete copies of GEM version 3 (the last release
: for IBM)

: With GEM installed, you IBM suddenly takes-on the personality
: of an Atari ST, but runs all of your favorite DOS programs from
: a hassle-free desktop environment (one familiar to any ST Atari
: user).

And if you are fortunate enough to aquire a copy of GEM 1.x, you will find that the desktop.app from the old pre-apple-lawsuit version of GEM will replace the desktop.app from GEM 3 and run quite happily over the newer OS giving you compatibility with newer GEM software and a desktop with _exactly_ the "look and feel" of your ST.

And this really does make an excellent substitute for (cough) File Finder.

Unquote:

Steve has his facts right, version 1.x is even truer to the ST model, in that it features the Trash can, and moveable, scaleable windows, while Version 3's desktop features to fixed ST type Windows (with ST type ICONs, Common menus, common drag and drop features, etc.). Unfortunately, versions 1.X don't run at quite as high a screen resolution when run on a VGA or SVGA monitor. Spefically You get 640X350x16. This difference doesn't effect any DOS applications you launch form the desktop.

I also have two copies of GEM 1.X for sale at the same price ($45). These packages also include GEM draw for IBM and several IBM GEM desk accessories.

Whether you pick GEM 3.0 or 1.2 you are way ahead relative to other user interfaces available for your PC (including the DOS prompt, WINDOZE and DOSSHELL - cough)

Keith M.
(613)225-9643
cb092@freenet.carleton.ca

3557. Atari ST STuff for Sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DEJJ23.Mu8@freenet.carleton.ca>
Source record: 159493

Caligrapher Gold (complete commercial package, one of the best wordprocessing/ document processing packages ever written for the ST), as new, in the box, $300 value, sell $50

Original Atari 3 1/2 inch single sided external floppy drive (model SF354). Use as is or adapt the case for to hold a 1.44 drive., offers

Various software titles, all as new, in the box. Most $5 each. List as follows:

ALCON
Bentley Bear Equaltion Builder
Bentley Bear Magical Anagrams
Bentley Bear Spelling Bea
Black Cauderon (2 disks), $10
Cracked
Decimal Dungeon
Defenders of the Crown (2 disks), $10
Devonaire
Double Daily Horse Racing
First CADD for ST
First Word, $10
Gambler
GDOS (3 disks), $12
GFA Basic (offers)
Hoyle Book of Games, $8
Jinxter
Joe Blade
Procopy Ver 1.3
Procopy Ver 1.8
Project Neptune (2 disk set),$10
R-Type (2 disk set), $8
Ransom (3 disk set), $8
Shadow of the Beast II
Slaygon (2 disk set), $8
Warp 9
Write 90

call Keith Murchison 613 727-0536 or E-mail me at cb092@Freenet.carleton.ca

3558. Upper case file names under MiNT?

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <304f5654248f560@xs4all.nl>
Source record: 159494

Hello,

Does anyone know how to get upper case file names under MiNT?

--

```
_____________________________________________________________________
| | vertaler | translator | traductor |
| Jos den Bekker |Engels en Spaans|English and Spanish|espaï¿½ol e inglï¿½s|
|<josdb@xs4all.nl>|-----------------------------------------------------|
| | WWW: http://xs4all.nl/~josdb |
---------------------------------------------------------------------
```

3559. Re: Adding 500MB Seagate 3600N to MegaSTE

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: dhedberg@tao.kuai.se
Message-ID: <42n098$6c4@bundy.mdk.se>
Source record: 159495

Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:

: Hello there,
: If my memory doesn't fail me, I think that the internal SCSI-interface (if it's
: Atari's own interface) could only handle one SCSI-device!?!?!?
: If you have the internal SCSI interface you'll need to get a Link II or another
: interface that connects to the DMA-port to be able to handle more devices.
: Check out if it's possible to switch off the parity on the drive -the problem
: could lie there. Most interfaces can't handle hard disks if the parity check is
: switched on. Link II doesn't care so any hard disks should work with it. Make
: sure that the devices come in order - if the unit numbers aren't in order
: 0-1-2-3..., AHDI doesn't search for them.

Well, I have a MegaSTE myself and the interface built in can not handle
parity, nor two drives. But it's possible to modify the interface, a
friend of mine modified it so now I can run two drives and it doesn't
matter if parity is on or not.

As far I know there is also a replacement available for the internal
interface that can handle up to eight SCSI units and parity

// Take Care, Daniel Hedberg of New Beat Development.

TiME BOMB - The Home of New Beat Development and Addiction Software
Atari Only - 392Mb Online - Call +46-246-60187

3560. PC - ST compatible diskette formats

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: emel <mellene@innet.be>
Message-ID: <42m9i3$cdl@news.INbe.net>
Source record: 159496

I need to convert some files from the atari st to a pc system.

I have received the shareware PCtrans for the pc and STtrans for the ST

These programs are on a 1.44 hd ms-dos diskette.

The atari refuses to recognize this diskette.

How do i get the atari software loaded on the st ???

Suggestions are welcom as answer or email to mellene@innet.be

Thanks & greatings from Belgium

3561. New Atari Clone by GodFather Computer!

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <42o2da$pj@newsbf02.news.aol.com>
Source record: 159497

Come visit our web site at:

http://www.netrep.com/home/GODFATHER

We offer a PENTIUM based and 486/DX4-100 based system pre-configured with the new and awesome GEMulator 4 Atari Emulator. The system are super fast, great cases, and offer the best upgrade path for Atari users needing someting more from a PC. If you need to upgrade, come by our home page and check out the GEMbino series of Atari clones that we manufacture at GodFather Computer, inc.

Or call 510/417-6809 for more information.

Thomas Ferreira
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3562. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <42neca$nas@newsbf02.news.aol.com>
Source record: 159498

In article <42je1g$70u@rigel.pixi.com>, koh@sirius.pixi.com (Keith Hasama)
writes:

>On my Mouseboot setting for Stalker 3, I don't run any serial fixes, just

>Fpatch and Bmapfix. I don't believe that Stalker (latest version)
>requires any. Of course, I only have a 14.4 modem.
>
>

STalker doesn't have any serial fixes built in.

Al (STalker beta tester)

3563. Re: How to read my ST disks in Works/Windows?

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: alfasoldt@aol.com
Message-ID: <42necb$nat@newsbf02.news.aol.com>
Source record: 159499

In article <42dmnm$g62@Owl.nstn.ca>, parrthom@fox.nstn.ca (parrthom)
writes:

>I have recently aquired a Comax (IB compatable) 486 DX and would like
>to be able to read/transfer my Atari ST files. Any sugestions for
software
>and
>sources?
>
>

Format floppies on the PC, then use those disks to transfer files.

Al

3564. MagiC Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <920_9509080134@flight.org>
Source record: 159500

A giant chicken in the guise of Daniel Hedberg clucked:

> Is there anyone who can tell when MagiC Falcon will show up?

Only God knows... (and maybe not even him...) :) hehe...

> I want it badly and I have heard that it's ready but there is some kind
> of problem with the distribution? Also, how much will it costs? I have
> no idea, I don't even know how much you have to give for MagiC 3.

I think they almost released it, but at the last minute caught some serious
bugs and ended up haveing to rework a large part of the code...

---
* Kivi (unregistered) 1.41a *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

3565. Re: Best hard drive for C

Newsgroup: comp.sys.atari.st
Date: 1995-09-07 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <921_9509080134@flight.org>
Source record: 159501

A giant chicken in the guise of Claes Holmerup clucked:

> It's somewhat like the parity bit in SIMM's - on PC's you've always had to
use
> SIMM's with parity before, but now the manufacturers of motherboards have
> discovered something revolutionary - the parity check isn't necessary at all
> and they've stopped using it (Atari machines have never had any use of the
> parity check - they've worked for years without it and finally, PC's have
> started to get a little closer to the truth).

I heard this quite a while back, but I doubt its changed: The US Govenment
requires parity on all the 'puters it buys, due to paranoia about solar rays
flipping bits. IBM's have used parity since the original PC due to this. There
is a lot* of money to be made off the government ya know... ;)

A little trivia: Apple tried selling Mac's to the government, but they said
"Sorry, it ain't got parity". So Apple made parity memory an option on certain
Mac II models, just so they could make money off the government... (I think the

IIfx had this, dunno what others did...)

---
* Kivi (unregistered) 1.41a *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

3566. Re: Need mountlist for Amiga to read ST disks

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: wblock@rapidnet.com
Message-ID: <42ppee$68e@rapidnet.com>
Source record: 159363
Cross-posted to: comp.sys.amiga.hardware,comp.sys.atari.st

Carl Chavez (foregone@u.washington.edu) wrote:

: My neighbor recently gave me an Atari 520ST. I would like to copy some of
: the files onto my Amiga 1200's hard drive and use an ST emulator. Are
: there any device definitions available that will let my Amiga floppy
: drive read an ST disk,

If you mean floppy, I've heard elsewhere that the STs just used the
MS-DOS disk format. So try PC0:.

--
.---.
| Warren R. Block * New EMail Address: wblock@rapidnet.com |
| Rapid City SD USA * Brought to you in majestic INEMASCOP! |
`---'

3567. Re: Cannot open URL

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: "David D. Hagood" <73437.3162@CompuServe.COM>
Message-ID: <42q40p$j9t$1@mhadg.production.compuserve.com>
Source record: 159364
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Well, I figured out what I was doing wrong. I had used the environment variable RESOLV_CONF_FILE (I believe that's the name, I'm not at my computer at this time so I cannot look it up) to relocate the resolver config. file from u:/etc/resolv.conf to c:/mintnet/resolv.cnf. Unfortunately, either the resolver wasn't paying attention to the variable or the variable was being set after the drivers were loaded by MiNT. Result: No config. file (as far as the resolver was concerned) and therefor no nameserver.
I put the file in /etc/resolv.conf and all was well.

Thanks for everybodies help.

3568. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <42o4el$47f@news.chatlink.com>
Source record: 159365

Mark Baines (msbaines@cix.compulink.co.uk) wrote:
: >You're close, but your history needs a little brushing up on. It was TOS 1.62
: >that caused history to be rewritten, not TOS 2.01 and 3.01.
: hmm, not my memory of events over the past years at all. In fact I recall
: stuff from Pratt et al on this matter that it was TOS 2 and 3 that changed it
: as TOS 1.62 was already out by then. I remember because I've always had a
: vested interest in this because of PROFILE 2 and it's precursors, ST_TYPE and
: ST_DATA. Anyway, it's a minor point of little consequence so I'll agree to
: disagree :-)

: >What's amazing is Atari claimed, for example, that TOS 1,04 was _always_ 1.04,
: >even though their own Rainbow TOS docs repeatedly referred to it as 1.4.
: Yes, in fact in most quotes from Atari staff in ForumNet echoes and here and
: in the docs I have they seldom used the new number system.

: >And who but a moron would make a very minor update to a v1.06 and call it
: >v1.62???
: Atari?
: Quite, see my docs for PROFILE 2 which makes this point.

: >This was all done to explain away the way the TOS version is stored and read in
: >the ROMs, and it was all brought about when TOS 1.62 came out and started
: >confusing programs that read the TOS version the old way.
: Yes, in fact many called it 1.98 as they took the minor version number to be
: a hex value and converted into decimal.

: Slainte mhath
: Mark
: --
: * Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
: * * NeST: 90:102/107.0@nest.ftn *
: * Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
: * 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

.......WHAT EVERYONE FAILS TO REALIZE is that Atari created several ROM
versions of each generation. The different numbers for the same version
were to highlight the geographic area that the ROM responded to. For
instance TOS 1.4 in the US, was called TOS 1.04 in the UK because of
suttle differences in the ROM product for UK use. The same is true for
for the 1.6 and 1.06 labels that some folks use.

.......so that is "THE REST OF THE STORY"

Regards,
Rod MacDonald, Publisher | (503)476-0071 | stinformer@chatlink.com
ST Informer Magazine(US$22)|Fx (503)479-1825 | "Keep on Keepin' On"

909 NW Starlite Place |Order(800)800-2563 | GEnie : ST-INFORMER
Grants Pass, OR 97526 | MC/Visa/Discover | CompuServe: 75300,2514

3569. Re: LAN ports on the Falcon & TT

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: thwang@atom.ecn.purdue.edu
Message-ID: <42o8e9$po7@mozo.cc.purdue.edu>
Source record: 159366

The lan ports on the tt030 and the Falcon are Local Talk
"compatible". So theoritically, they can be hooked up to Servers
in an Macintosh, NT, or Windows enviroment. I never figured out
if TCPIP is realistic on local talk or not. Please note that
I am only speaking about localtalk as I do not even have an Atari yet.>

3570. GSZRZ and FDT

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: richard.good@almac.co.uk
Message-ID: <8B0B2E8.02D300DF38.uuout@almac.co.uk>
Source record: 159367

Has anyone got information on using GSZRZ v 4.7 with Freeze Dried Terminal
comms program.

I have been unable to configure it to run with FDT on downloads.
It runs ok on uploading.
My set up is to call GSZRZ.prg from one of the protocol slots with -rz
It starts the download but then drops out with no error codes given.

Regards richard

** Point of Origin Kinross**

email- Richard.good@almac.ac.uk

---
* Kivi (unregistered) 1.41a *

3571. I need Bitz Copy

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: lnonvei@jagor.srce.hr
Message-ID: <42pgqe$j17@nippur.irb.hr>
Source record: 159368

Hello!

Is there someone who have BITZ COPY 1.3 (not demo version) to trade
or sell? Please replay via e-mail: lnonvei@public.srce.hr

Loris

3572. re: expanding st ram

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2570rcain@nest.demon.co.uk>
Source record: 159369

On 08 Sep 95 sidewind@crl.com wrote:
s> I would like to know the best (cheapest) method to get 2 MEGS total
s> into my 1040stf?
s> someone told me i could use SIMMS and expand internally not sure
s> exactly whats involved i only need 1 MEG extra for MIDI work
s> thanks

Well 2Mb total is one of those funny numbers which is difficult to get on an Atari. There are 2 memory banks which may each contain 512Kb OR 2Mb. On your machine each is occupied by 512Kb. The next step is to replace oneof these banks with 2Mb. which will give you 2.5Mb total.

This is easily done by using an internal expansion board which will take 2x1Mb SIMMs. I have the Marpet Xtra-RAM but there are others. Just confirm before you buy that it will fit an STF.

There IS a cheaper way but it involves unsoldering one of the internal RAM banks and replacing with doctored chip sockets, 1Mbit RAMs and a number of off-board wires. This is described by Barry Orlando in a text which you will find on a lot of BBSs. I guess you will not want to do this though!

Roger
rcain@nest.demon.co.uk

--

3573. Re: Atari Corp

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: jsd617s@nic.smsu.edu
Message-ID: <42ppeh$1fqv@nic.smsu.edu>
Source record: 159370

: : > I have made a high level (source) debugger for the Lattice-C 5.6 and
: : > I can send it to you (or to anyone), but I don't know any good place
: : > to send it to. Anyone interested ?

I would also like to get my hands on it, keep us informend as to where to
pull it down from (Ftp wise)

3574. Re: MONSTER ST OF CSA CONTEST

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: jsd617s@nic.smsu.edu
Message-ID: <42pq1k$gvf@nic.smsu.edu>
Source record: 159371

: How far has anyone gone in upgrading a plain vanilla Atari ST ?

: I would love to hear of some 'Monster STs' in existence !

A member of our usergroup upgraded his old 1040 with 4 floppy drives
and simms that were soldered to the motherboard(using jumper wires)
along with a homebrewed 'tweety board' (second Yamaha chip).....

The beast was litterally set up all over a 6-foot folding table. with a sign
that said "DO NOT TOUCH", "for your own safety and the safety of those around
you"....

3575. Re: Protext Upgrade

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DELLIM.7F3@cix.compulink.co.uk>
Source record: 159372

>Neil Martin of Cardif managed to ferret out from Compo the actual
>existanec of Protext 6.61. Here is what he reports ...
Thanks for that Cliff.

>images located in any column
That's useful, I've wanted that feature several times.

>$ now means revert to previous style
I'm sure that appeared with v6.5, at least my 6.54 uses $ for that.

>I suggested it might be a profitable exercise to mail all the
>registered users with details of the upgrade as it seems (to me)
>worthwhile. He agreed, but wasn't sure where to find the list!!!
hmmm. What can I say...

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

3576. Re: BBS Software

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <42psav$8ee@preeda.internex.net.au>
Source record: 159373

RATSOFT!!!! it's hot. I have a link on my home page to STeve's Computers
in the states, you can order it from him. Excellent Service btw!

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

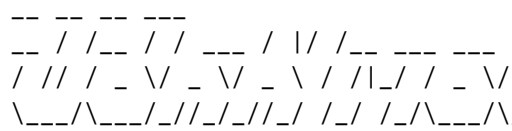
WWW Home Page http://connexus.apana.org.au/~johnmoon

3577. Re: [Q] What BBS software to use, must work w. CDROM

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <42pseu$8ee@preeda.internex.net.au>
Source record: 159374

Ratsoft definately! Go to my home page and find the link to STeve's
Computer's. You will get it from him, and he gives 1st class A Grade service.

--



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3578. Re: 1.44MB floppy replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <efb_9509081048@genesplicer.org>
Source record: 159375

Re: _1.44MB floppy replacement?_, Robert Wills wrote to All on 07 Sep 95:

RW> The consensus seems to be that TOS 2.06 or more is required to
RW> format, read, or write 1.44 Meg disks. With some reworking, a
RW> modern drive mech can be installed into your STfm or the SF354,
RW> but it will only read and write double density, not 1.44 M (HD).

Uh, not quite. Witness the following announcement:

Computer Direct is pleased to announce the availability of a new
High Density Floppy Drive Kit. It doesn't require TOS 2.06, it
doesn't require the AJAX chip and it doesn't require a lot of money!

This kit comes complete with installation instructions and a high
quality TEAC drive. It is simpler than ever to use 1.44 MB floppies
with your Atari!

Available now from Computer Direct for 149.99 CDN including drive!

All the best,

Chris @ Computer Direct

10338-59 Avenue, Edmonton, AB. Canada. T6H 1E6
Info and support: (403)496-2488
Orders: (800)547-9203
Fax: (403)496-2489
BBS: (403)496-2489

internet: compdirect@worldgate.com
web site: http://www.worldgate.com/compdirect

* LED v1.31 * Get off that Atari diet - Freq ATARINET @ 1:209/745 and pig out!

3579. Atari Pages

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <42q4oe$647@dux.dundee.ac.uk>
Source record: 159376

I have some skeleton Atari pages up and running, they are available at:

http://www.mcs.dundee.ac.uk:8080/~rmccall/atari.html

--
Rod McCall, Student, Applied Computer Studies Division, Dundee University
ex-President, University of Dundee, Dramatic Society

3580. Spectre help wanted

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <810594828_OASIS_@mbha.demon.co.uk>
Source record: 159377

Help needed...I have brought SPectreGCR from an ad, but the GCR unit is broke (well- dented, but I assume broke cos it don't work).

I am told the software will still run but I can't get it to load from the system disk. It prompts to insert system disk, but when I hit return it just freezes up.

It's probably something I am doing wrong (or not doing at all), but I am getting frustrated.

Can anyone help? I use a TT with graphics card (matrix coco) and Magic.

Thanks in advance for any help I can get with this.

---

dave

- Wizzo

3581. Re: 1.44MB floppy replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <42qcgq$rj@blackice.winternet.com>
Source record: 159378

> cj439@FreeNet.Carleton.CA (Robert Wills) writes:
> Larry Carter (LarryX_Carter@ccm.jf.intel.com) writes:
> > Can I put a 1.44MB floppy drive in my 520STfm (Rainbow TOS)?
> > If so, can I also put a 1.44 in my SF354 case (replace the SS)?
> >
> The consensus seems to be that TOS 2.06 or more is required to
> format, read, or write 1.44 Meg disks. With some reworking, a
> modern drive mech can be installed into your STfm or the SF354,
> but it will only read and write double density, not 1.44 M (HD).
>
>
>
>>>>
It can be done and it does work BUT, If your STfm doesn't
have the Western Digital WD1772-02-02, you will need to replace it with
the Atari AJAX controler. The -02-02 is important. As for Formating at
1.44, this will require a special formatting utilitly if you do not have
TOS 2.06. Daimond Back 3 comes with one but it is not PD. There
are some out there but I don't know where.
I just updated my STe to a 1.44 Floppy (already had TOS 2.06)
and it is working GREAT. I've sent the 'How To Do' to "ST Informer" a
couple of days ago along with drawings and pictures. The same logic
can be used on a STf or STfm if you can find the points I used on the
Mother boards but I fear you might have to change the WD1772. The
AJAX controler chips are available from BEST Electronics, $40 each he
quoted me.

Rich Mier

3582. Finding TOS on disk and paddles

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: msteve@magnus.acs.ohio-state.edu
Message-ID: <42qc7s$5o4@charm.magnus.acs.ohio-state.edu>
Source record: 159379

I am on a quest to help a poor soul who still runs his 520ST with TOS on disk. I'm sorry, let me rephrase that, used to before the disk was erased. Where can one find/buy another copy so that I and he can live in peace.

Oh yes, I am also looking for mail order places that still sell the old paddles (the breakout version not the driver controller). I know there must be still tons of these still in box.

Michael Steve jr.
The Sequel

_+-=-=-=-=-=-=-+_+_=-=-=-

My right hand doesn't know what my left hand is doing, and that is good because when the FBI comes to take it away, the right one will still be safe.

3583. Re: TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <260_9509081308@genesplicer.org>
Source record: 159380

Re: _TOS 2.06_, CALLUM LERWICK wrote to All on 07 Sep 95:

CL> Where might I find the docs for makeing TOS 2.06 work in an ST without
CL> a commercial board? If I feel I can do it, I may stick it in this machine,
CL> If not... Well heck, for what it costs to get TOS 2.06 and the magic
CL> board from Toad, I could get an STe that already has it!

It would have to be a *MEGA* STe, unless Toad pre-installs it for you.

* LED v1.31 * Join AtariNet - Stay Informed - Freq ATARINET @ 1:209/745!

3584. Re: LAN ports on the Falcon & TT

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950908082315.28218B-100000@moose.erie.net>
Source record: 159381

On 7 Sep 1995, azog wrote:

> Both my Falcon and TT have a port labeled LAN, and they look to be
> the same type (or at least, the physcial connector is the same).
> I haven't seen any dicussion on these ports, nor have I seen any
> software on any of the larger archive sites. Just what are these
> ports and how can I use them?
>
> Since I have both the machines side by side, it would be nice to
> connect them up with these LAN ports. I am unwilling to use the
> MIDI ports to link them up, as I use MIDI on my Falcon.

DUET is supposed to allow networking through the LAN ports, but I
have heard rumors that it only works on the TT.

3585. DirecTT030

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: e9250467@stud1.tuwien.ac.at
Message-ID: <42p3f9$aef@news.tuwien.ac.at>
Source record: 159382

Hi!

Just one question:
What is the DirecTT?

Regards,

Alfred

3586. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <42opgb$jh7@btmpjg.god.bel.alcatel.be>
Source record: 159383

I used to have some ROMs hand-labelled TOS 1.41 ... heaven alone knows
what that was ...
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

3587. Re: DirecTT030 vs. C-lab Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95251.101631STIRRE31@MAINE.MAINE.EDU>
Source record: 159384

Larry,
The way I view it personally is that the DirecTT would be a much more powerful machine. As far as computing muscle this machine would probably be the way to go. However, the Falcon clone would sport better graphics and sound (incdredible sound). Also, DSP apps like Apex Media are impressive from what I've heard.
If you are a game player I might consider a Falcon for the Falcon-only games (Ishar series, Towers II, Robinson's Requim, Bombsquad, some others). Also, because the Falcon has the Blitter it would, I believe be compatible with more STE games than the TT. I am unaware of the compatibility of ST games with the TT, though. They might be more compatible than with the Falcon (someone help me?).
Hope this helps. I, personally, like my Falcon because I am a games player although I think a 48Mhz TT would be a very impressive system.
-scott tirrell

3588. Re: DirecTT030

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95251.102455STIRRE31@MAINE.MAINE.EDU>
Source record: 159385

Alfred,
If you dare you can venture into comp.sys.atari.advocacy where
Rod MacDonald of ST Informer posted some info about the DirecTT030.
From what I know the DirecTT030 is a TT030 clone from a company in
Canada that is in a tower casing and runs at 48Mhz (probably the
Cattamaran upgrade?). The price I heard was a little over $1,000.
I believe the e-mail address of the company was in Rod's post.
Sounds like a fairly good deal.
-scott tirrell

3589. Re: Need palyers for AVI,DL,MOV,MPG

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95251.102837STIRRE31@MAINE.MAINE.EDU>
Source record: 159386

Dave,
From what I have heard, ST Guide will play MPEG files. I hope this
helps. The only other viewers I know of are for the Falcon030.
-scott tirrell

3590. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <42pvv5$lvm@whitbeck.ncl.ac.uk>
Source record: 159387

Uwe Seimet (seimet@rhrk.uni-kl.de) wrote:
> C-LAB tries do mimic Microsoft when selling beta versions of operating
> systems. TOS 4.92 is about two years old now and Atari themselves didn't
> release it because it's incomplete and buggy. C-LAB doesn't seem to care
> about this if they really are going to sell such a system to customers
> foolish enough to buy it.

This is a little unfair - I have a late beta of AES4.1 (ie. not the buggy TOS4.92 beta) and it is very reliable. It's no speed demon, but is a lot faster & stabler than AES4.0 (the one that they released as MultiTOS). I think it does have prospects, although a MiNT aware version of Geneva would most likely be an even better bet. The underlying technology is better than that underlying Windows95, more like NT in terms of what is possible.

Of course, providing virtual memory would be a quantum leap - I hope that they would condsider doing this......

Craig.

3591. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <42q03e$lvm@whitbeck.ncl.ac.uk>
Source record: 159388

Christer Gustavsson (d2cg@dtek.chalmers.se) wrote:
> In article <199508191944.a43468@ms.maus.de>,
> Julian Reschke <Julian_Reschke@ms.maus.de> wrote:

> >2) I doubt that C-Lab has the technical ability to even get the sources
> >compiled and linked together :-(

Hmmm. This in spite of the fact that they produce Notator, one of the few still supported major apps on the atari?

Craig.

3592. Re: Wanted: Video Input Device.

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: dferran@crash.cts.com
Message-ID: <DEKrBF.GCA@crash.cts.com>
Source record: 159389

Hi, Ben!

The catalog from Toad shows a "VideoMaster ST" and a "VideoMaster Falcon"
as a video and sound digitizer.

You might check with toad@charm.net for more info.

-- George

Ben Van Mil (VanMil@mindlink.bc.ca) wrote:
: I am looking for a Vidoe input divice, I am wanting to take stills from a
: VCR and dump them into a Standard 1040ST.

: Anyone???

: Ben Van Mil.

: Vanmil@mindlink.bc.ca

3593. Re: DirecTT030 vs. C-lab Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: dferran@crash.cts.com
Message-ID: <DEKrt0.HJC@crash.cts.com>
Source record: 159390

Hi, Larry!

It's my understanding that the DirecTT may be covered in an
upcoming issue of ST Informer. Maybe. I'm not sure. You
might send an email to the editor (stinformer@chatlink.com)
and ask for a trial issue and subscription information.

-- George

Larry Carter (LarryX_Carter@ccm.jf.intel.com) wrote:
: Since I am now considering to go for a new Atari to replace my
: 520STfm, I need some help.

: I have been outside the Atari loop for a LONG time, so I know
: very little about the new machines.

: So, can any tell me which would be the better machine between a
: DirecTT030 and a C-lab Falcon. I don't have any specs/prices
: from the retailers yet, but expect it soon. I would really
: appreciate anyones oppinions either way.

: Thanks
: Larry

3594. Re: Combiner for cartridge port

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DELnxp.Kxo@tron.bwi.wec.com>
Source record: 159391

In article <DEHzq8.BHr@cf.ac.uk>, martinna@cf.ac.uk says...
>
>Does anyone know where I can find a combiner for an stfm cartridge port
>so that I do not have to keep swopping dongles?
>
>All help appreciated.
>
>
> Neil
>
You want to contact Wizztronics. They make a single unit that allows up
to 4 (I think) cartridges to be plugged in simultaneously and you can
switch between them. Costs $150 I think.
Or contact TOAD COMPUTERS to see if they carry it. 410-544-6943

Best of luck.

3595. Connecting a NEC VGA to an ST

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: John.Kolak@1657.gigo.com
Message-ID: <3f4_9509080321@gigo.com>
Source record: 159392

In a message of 03 Sep 95 06:36:50, Cb092@freenet.Carleton.Ca wrote:

C> I've heard that an NEC Multisync monitor can delivery
C> output all three ST resolutions when properly connected.
C>
C> Is there anyone out there who can tell me how this is
C> done? In particular, I'd be interested in knowing how
C> one comes up with the right cable (do you make it or
C> can they be bought. If you make it, where do you get
C> the necessary supplies (particularly the ST end of the
C> cable). How does one get sound?
C>
C> on a separate matter, I have a freind with an SC1435
C> monitor, but no interface cable. Can the cable be
C> bought anywhere? If best has them, does anyone have
C> their Phone, fax or e-mail no.?
C>
C> Many thanks for any info you can provide!!
C>
C> Keith Murchison
C>
C> --- News headers follow ---
C> Newsgroups: comp.sys.atari.st
C> From: cb092@FreeNet.Carleton.CA (Keith N. Murchison)
C> Subject: Connecting a NEC VGA to an ST
C> Message-Id: <DEC0HE.MuB@freenet.carleton.ca>
C> Sender: cb092@freenet3.carleton.ca (Keith N. Murchison)
C> Organization: The National Capital FreeNet, Ottawa, Ontario, Canada
C> Date: Sun, 3 Sep 1995 13:36:50 GMT
C> Lines:

The easiest is to order the Toadswitch from Toad computers. Recently set one up
for a friend and works great. If you want to build your own it is somewhat of a
hassle as the switch must enable the mono select and route the mono signal to
red, green and blue to get a white screen in hi rez.
--
: Fidonet: John Kolak 1:203/1657 .. speaking for only myself.
: Internet: John.Kolak@1657.gigo.com

3596. Re: about high speed modems and tos fixes

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: Patrick Nestlehut <meister@emrl.com>
Message-ID: <Pqq4aD1w165w@emrl.com>
Source record: 159393

dzander@solaria.sol.net (Douglas Zander) writes:

>
> Hi Atarians,
>
> I am a little confused about high speed modems and the serial fixes
> required for telecommunications. First, I own a 520 wt TOS 1.00 and
> a Supra 14.4K modem. I get 340-360 bytes/sec on xmodem crc downloads.
> Shouldn't I get something like 1/10th the baud rate? Shouldn't I be
> getting about 1440 bytes/sec thouroughput? I tried to install the
> program HSMODA06.lzh and I used the MFP.PRG with default settings.
> (Am I supposed to install DRVIN.PRG after GDOS.PRG? then install MFP.PRG?)
> Then I also tried to install the program serialfix.lzh. My question is;
> do I need both of these programs or just HSMODA06 ? Also, how come I'm
> not seeing any significant improvement? I only get 340bytes/sec? This
> is frustrating. Thanks to anyone for any help.
> --
> Douglas Zander | editor of GAMES Player's Zine (GPZ)
> dzander@solaria.sol.net | an ezine for subscribers of GAMES Magazine (tm)

Try using Zmodem. You're never going to get 1600+ cps without it. I use
the serial fix by Medical Designs...it does the job...

-----
meister@emrl.com (Patrick Nestlehut)
Experimental Media Research Laboratory, Northern California
email INFO@EMRL.COM for more information.

3597. Re: BLITTER UPGRADE NOT W

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: Patrick Nestlehut <meister@emrl.com>
Message-ID: <2Tq4aD2w165w@emrl.com>
Source record: 159394

CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) writes:

> A giant chicken in the guise of Paul Womar clucked:
>
> > >Is there some strange incompatibility with Blitter Chips and TOS 1.04 ??
> > >
> > >...or do I have a dead Blitter chip ?
> >
> > Sorry to offer you such poor advice but Tos 1.4 was nicknamed (if I remembe
> > correctly) "Blitter TOS" as it was the 1st to give proper Blitter support s
> I
> > doubt it is that but I know nothing about chips so I just help that someone
> els
> > e
> > has more technical knowledge than me!
> > P.S. Try posting to comp.sys.atari.st.tech they'll probably have better
> > knowledge.
>
> TOS 1.2 was "Blitter TOS", 1.4 was "Rainbow TOS". (could someone tell me why*
> its called Rainbow TOS?) Your TOS version shoulden't be a problem.
>
> ___
> * Kivi (unregistered) 1.41a *
> ---------------------------- -//- ----------------------------
> Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
> | FlightLine data.612.544.5118 <> note: the views of this |
> | Aviation & FlightSim Resource <> user are strictly his own. |
> ---------------------------- -//- ----------------------------

To my knowledge, it was called Rainbow Tos simply because the info box
that showed the Digital Research copyright on GEM/TOS had the Atari
symbol in Rainbow colors.

---
meister@emrl.com (Patrick Nestlehut)
Experimental Media Research Laboratory, Northern California
email INFO@EMRL.COM for more information.

3598. Re: BBS Software

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: Patrick Nestlehut <meister@emrl.com>
Message-ID: <kwq4aD3w165w@emrl.com>
Source record: 159395

rmccall@mcs.dundee.ac.uk (Rod McCall) writes:

> I am looking to set up a small BBS with the aim of it getting
> larger over the next 12 months or so. Basically can anyone
> recommend an easy to use, powerful system?
>
> Rod
>
> --
> Rod McCall, Student, Applied Computer Studies Division, Dundee University
> ex-President, University of Dundee, Dramatic Society
>
>

I use Turbo ST v2.2.0 which is quite powerful. But you might be happier
with Ratsoft, which had the advantage of actually being supported. Plus
is had a few more graphical bells and whistles than Turbo does...

-----
meister@emrl.com (Patrick Nestlehut)
Experimental Media Research Laboratory, Northern California
email INFO@EMRL.COM for more information.

3599. Re: PC monitor with STfm

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: Patrick Nestlehut <meister@emrl.com>
Message-ID: <J5q4aD4w165w@emrl.com>
Source record: 159396

h9104374@hkuxa.hku.hk (William) writes:

>
> Hello,
>
> I have a 520STfm and is currently using the RF out for video.
> Since I could find some old PC monitors cheap here, could I use those
> monitors (CGA and dual display) with the ST? If it is possible, any hints
> to make/find the necessary adapter? BTW, my ST have 1 bank of RAM sockets
> not used (the other used 4 4c256 chips). Here, I have some spare 41265
> chips, could I use these 41256's to fill up the other bank? Any necessary
> jumper/connection setting to bring this bank to life? Thanks a million.
>
> Best Regards,
>
> William

I just picked up an SC1224 color monitor for 50 bucks. They are selling
in the 50-75 range now...

-----
meister@emrl.com (Patrick Nestlehut)
Experimental Media Research Laboratory, Northern California
email INFO@EMRL.COM for more information.

3600. Re: [Q] What BBS software to use, must work w. CDROM

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: Patrick Nestlehut <meister@emrl.com>
Message-ID: <R7q4aD5w165w@emrl.com>
Source record: 159397

pbaker@mettav.demon.co.uk (Paul Baker) writes:

> In a previous message mbecroft@iconz.co.nz wrote
> > Organization: Tariland Atari Computer Club, Auckland, New Zealand.
> >
> > Hello,
> >
> > The Tariland club here is trying to upgrade their BBS.
> >
> > At present we are using ST Keep, but have found this unsatisfactory.
> > We have installed QBBS (with no key), and it would appear that this is
> > the way to go. However, I believe there is other excellent BBS software,
> > such as Ratsoft ST.
> >
> > The software would need to:
> > - work with a CD ROM without need for an external door.
> > - allow the use of ASCII, ANSI and VT52
> > - allow user defined menus/scripts so as to completely customise the
> > BBS - hopefully work correctly under a MultiTOS (i.e. either be GEM
> > based and run in a window, or a "TOS" programme which can then run
> > under Miniwin. - allow the posting of public/private messages
> > - allow users to upload and download files to and from the hard drive
> > - allow groups of users to be created, so that some users can have
> > their access to certain areas restricted
> > - all the normal functions you would expect of a BBS, basically.
> >
>
> I would recommend Octopus BBS.
>
> It does all this and more....
>
> CD ROM no problem
>
> The BBS it 95ontrolled by a script file only a very few set areas.
>
> Gem Based Yep , I run it here as a GTP.
>
> Upload/Download Of course
>
> Access Level and User Keys , restrictions to message areas / file areas
> and evan menu functions depenatnt on the lele or/and key if you want to.
>
> --
>

> ~~~~~~
> | The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
> | Ideals and wording in this message are not necessarily those of |
> | the Sysop of the Tavern BBS |
> ~~~~~~

It was my understanding that Octopus is still in beta-testing. Has it
been updated to a v1.0?

---

meister@emrl.com (Patrick Nestlehut)
Experimental Media Research Laboratory, Northern California
email INFO@EMRL.COM for more information.

3601. Atari Mega ST2 and VGA monitor

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: kp30870@pinus.cc.etf.hr
Message-ID: <42p8k4$hkc@nippur.irb.hr>
Source record: 159398

Who knows how I can conetct my Atari Mega ST computer and standard
VGA pc monitor?

Thanks:e-mail:Kresimir.Pardon@sprint.pub.hr
kp30870@fer.hr

3602. Atari in the network

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: kp30870@pinus.cc.etf.hr
Message-ID: <42p8vq$hkc@nippur.irb.hr>
Source record: 159399

Hi!
Who knows how I can conetct my Atari Mega St2 in eternet network
with Novell network software?
I have got some IDE HDs. Who knows how I can use it for Atari Mega ST2?
Thanks.
Email:Kresimir.Pardon@sprint.pub.hr
kp30870@fer.hr

3603. Re: MONSTER ST OF CSA CONTEST

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: ebertbd@tick.informatik.uni-stuttgart.de
Message-ID: <42path$j2d@zdi.informatik.uni-stuttgart.de>
Source record: 159400

In article <923_9509080134@flight.org>, CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) writes:
|> A giant chicken in the guise of Kevan Winch clucked:
|>
|> > Current upgrades: 4Mb RAM on Marpet board, TOS 1.04, Blitter Chip, Mono &
|> > Color monitors, 105Mb and 20Mb SCSI-2 hard drives,
|> > AdSCSI+ host adaptor with real time clock, 9600 baud
|> > modem and Audio Out from monitor socket going to Stereo
|> > Amplifier. Plus Maxtor 800Mb optical SCSI WORM drive
|> > waiting to be connected as soon as I can get the media !
|> >
|> > So....come on, I'm SURE there are much higher spec STs out there !!!
|> >
|> > Let's hear from you ! (..and be HONEST ;-)...also only equipment you
|> > already own can be counted. (I was going to say *already connected*, but
|> > then that would have excluded my WORM drive ! ;-))))

Hi,

I have a 520STfm, 4mb ST-Ram with PAK3 (68030+68882+TOS 3.06 (running at 50Mhz) and FRAK (FastRamCard for the PAK, 16mb of TT-compatible RAM).
I also use a Imagine Mega 256 Graphics-Card (with et4000-Chip, its a bit slow...) it is connected with a 14"-Monitor (it will soon be replaced by a 17"-Monitor).
At the ACSI-Port I use a GE-Soft MegaDrive V Hostadapter with the following devices: ID0: Quantum LPS 105S (105MB)
ID1: Quantum Trailblazer 850S (850MB)
ID2: Quantum LPS 120S (120MB)
ID4: Toshiba XM4101TA CD-Rom-Drive
I have a modem with 14400baud and as printer I use a Deskjet 550C.
The whole Machine has ca 200% of TT-Performance, and I'm planning to raise the speed of the mainboard (the 520ST-Board) to 12-16Mhz. (Because access to the ST-RAM and access to the Harddisks will be quite faster then).
Also I'm planning to raise the speed of the serial port to 56700baud and perhabs I'll add a second RS-232-Port.

That's all,

Bernd

3604. Re: the Yak and his web page

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: klassa@aur.alcatel.com
Message-ID: <42pctm$rub@aurns1.aur.alcatel.com>
Source record: 159401

>Uh, it says quite clearly on the front page that it was last updated
>July 23. The last D2K progress report is for July as well.

So I guess "http://hyrax.med.uth.tmc.edu/misc/zoo/zoo.htm" isn't the
place anymore? I didn't realize there was a new site. If you check
this one, you'll see that it says that the last update was on May 21 or
some such.

Thanks-
John
--
John Klassa klassa@aur.alcatel.com Free Randal
Alcatel Network Systems Send "Subject: @CMD help" Schwartz! Email
Raleigh, NC, USA for mailbot... fund@stonehenge.com

3605. Re: KA9Q/NOS in a VT100 window?

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <810596322_OASIS_@mbha.demon.co.uk>
Source record: 159402

In article <41trjn$89l@bcfreenet.seflin.lib.fl.us>
p003445b@pbfreenet.seflin.lib.fl.us (Terrence R Redding) said:-

>
>JNOS is fairly new, but has a dialer. There is a new GEMNOS which is
>even more complete. But I haven't had much time to play with it.
>
>Terrence R Redding
>p003445b@pbfreenet.seflin.lib.fl.us
>

GEMNOS? That sounds an interesting proposition. Where can I have a look at it?

Best regards

--

---

dave@mbha.demon.co.uk

3606. Re: Need palyers for AVI,DL,MOV,MPG

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <810596810_OASIS_@mbha.demon.co.uk>
Source record: 159403

In article <95251.102837STIRRE31@MAINE.MAINE.EDU>
<STIRRE31@MAINE.MAINE.EDU> said:-

>Dave,
>From what I have heard, ST Guide will play MPEG files. I hope this
>helps. The only other viewers I know of are for the Falcon030.
>

Yep, thanx. 1stguide does play mpg files but it is soooooo slooooooowwww :-(
Oh well, perhaps there is a good m/media product out there somewhere.

--

---
sysop@mbha.demon.co.uk

3607. Re: Need mountlist for Amiga to read ST disks

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: james@oddbin.gen.nz
Message-ID: <james.03c0@oddbin.gen.nz>
Source record: 159404
Cross-posted to: comp.sys.amiga.hardware,comp.sys.atari.st

In article <42lptj$ig1@nntp5.u.washington.edu> foregone@u.washington.edu (Carl Chavez) writes:
>
> My neighbor recently gave me an Atari 520ST. I would like to copy some of
> the files onto my Amiga 1200's hard drive and use an ST emulator. Are
> there any device definitions available that will let my Amiga floppy
> drive read an ST disk, and are there any ST emulators that support Amiga
> hard disks?
Doesn't the ST use MS-DOS as the disk format? If so, you can read stuff with
CrossDOS (builtin on OS 2/3)

James Mitchell (phone) +64 9 912-4344 (fax) +64 9 912-4451

3608. Re: Need mountlist for Amiga to read ST disks

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: artgoat@ix.netcom.com
Message-ID: <42pr7u$hmc@ixnews4.ix.netcom.com>
Source record: 159405
Cross-posted to: comp.sys.amiga.hardware,comp.sys.atari.st

wblock@rapidnet.com (Warren Block) wrote:

>Carl Chavez (foregone@u.washington.edu) wrote:

>: My neighbor recently gave me an Atari 520ST. I would like to copy some of
>: the files onto my Amiga 1200's hard drive and use an ST emulator. Are
>: there any device definitions available that will let my Amiga floppy
>: drive read an ST disk,

>If you mean floppy, I've heard elsewhere that the STs just used the
>MS-DOS disk format. So try PC0:.

Nope. This is not quite true. If a disk is formatted on a an ST, it
cannot be read by a PC, though the reverse does work (the ST has a
more clever floppy controller than a PC). I've heard that the
commercial version of Cross Dos does allow reading ST disks, but I
haven't heard if this applies to 82 track disks, or 10 sector twister
format (skewed sectors for faster reading).

Victor Wren

-+
"Do not profer sympathy to the mentally ill -- it is a bottomless PIT. |
Tell them firmly, 'I am not paid to listen to this drivel. You are a +
terminal FOOL.' Otherwise, they'll make you as crazy as they are" |
-- William S. Burroughs +

3609. Re: Need mountlist for Amiga to read ST disks

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: artgoat@ix.netcom.com
Message-ID: <42qhsk$ppj@ixnews4.ix.netcom.com>
Source record: 159406
Cross-posted to: comp.sys.amiga.hardware,comp.sys.atari.st

james@oddbin.gen.nz (James Mitchell) wrote:

>Doesn't the ST use MS-DOS as the disk format? If so, you can read stuff with
>CrossDOS (builtin on OS 2/3)

The version of CrossDos I've got on my A-4000/040 doesn't read my
Atari disks (waitaminit... let me make certain, here) Hmm!! WEll,
that one did (double-sided 720K), though the volume label was goobered
(no great loss), but I can't be certain I didn't format that one in
the PC. (occupational hazard of having all these computers sitting
around!)

I'll have to give it a try with some Twister disks, but I suspect it
won't work, since those weren't even all that standard in the ST
(though the BIOS had no trouble with them). This'll be handy if it
DOES work, since my ST is 700 miles from here.

Victor Wren

-+
"Do not profer sympathy to the mentally ill -- it is a bottomless PIT. |
Tell them firmly, 'I am not paid to listen to this drivel. You are a +
terminal FOOL.' Otherwise, they'll make you as crazy as they are" |
-- William S. Burroughs +

3610. Re: MagicMac on PowerMac???

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: uch435@ux9.hrz.uni-dortmund.de
Message-ID: <42oqph$4kp@nx2.hrz.uni-dortmund.de>
Source record: 159407

Arno Welzel (aw@zaphot.augusta.de) wrote:
: In <42gg0p$r5v@newsbf02.news.aol.com> Kula Bocca wrote:

: >Is there a version that works on Pmacs now?

: Yes.

Let me add:
I have just seen it working on the brand-new PCI-PowerMac 9500/120.
Works very fine; speed (runs in 68K emulation mode) is about that
of a 33MHz 68040.

The soft is purchased by Application Systems Heidelberg (ASH).

Hope this helps...

Jens

--

Jens Cardinal
Uni Dortmund, Germany uch435@ux9.hrz.uni.dortmund.de

3611. Re: 1.44MB floppy replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <d4a_9509090054@genesplicer.org>
Source record: 159408

Re: _1.44MB floppy replacement?_, Robert Wills wrote to All on 08 Sep 95:

>> Available now from Computer Direct for 149.99 CDN including drive!
RW>
RW> And it's Canajun, to boot! Awright! Send more info, like prices?, and
RW> I'll pass it on to my user's group.

Um...the price was in the original announcement, which is all I have.

* LED v1.31 * Freq ATARINET @ 1:209/745 and supplement your Atari diet!

3612. Re: Quantum Empire suitable for AV/Cubase Audio on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3050c8c9_Claes.Holmerup@p5.dada.ct.se>
Source record: 159409

Hello everybody,
Meg Lee Chin O'Leary <egg@yolk.demon.co.uk> wrote:

> I'm thinking of buying a Quantum Empire 2100s 2 gig drive for use
> with Cubase Audio on the Falcon using four megs of ram. Does anyone
> know if this is a good choice?

As far as I know, the only Quantum Empire disk that works with the Falcon is
the half gig. The others are SCSI-III disks and not quite compatible with
SCSI-II according to Atari.
Get a Conner CFP2105S or CFP2107S instead - they work very good with Cubase
Audio. I use a 2105 in my studio.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3613. Re: Atari Mega ST2 and VGA monitor

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: Gard Eggesboe Abrahamsen <ga@www.hials.no>
Message-ID: <42pd3i$31e@doffen.uninett.no>
Source record: 159410

kp30870@pinus.cc.etf.hr (kresimir pardon) wrote:
>Who knows how I can conetct my Atari Mega ST computer and standard
>VGA pc monitor?

If it had been a MSTe, you'd just plug in a graphics card in the VME bus. I don't know how the MST is in expandability like that, but I think Computer Insel still sells VGA cards for all STs. Anyone got addresses please post?
If you don't mind monochrome, however, you could do what I did while I had my new VGA monitor and waitied for the graphics card: Get yourself a multiple line cable, a 13 pin round DIN male connector and a VGA socket (female). Connect the monochrome out on the ST side to R, G and B on the VGA side, put all grounds to ground and put the monochrome detect on the ST side to +5 V, then, of course, horizontal sync to horizontal sync and vertical to vertical. Voila. You can use a VGA montior as a monochrome monitor.
You can't do color resolutions unless you have a multisync monitor SLOW enough to take PAL or NTSC signals. The typical horizontal sync in PAL and NTSC are 10 and 15 kHz (if I'm not too wrong), while the typical VGA monitor, even multisync ones, will demand at least a 30 kHz sync - as far as I can recall.

Gard Eggesboe Abrahamsen ga@alesund.fylkesbibl.no Happiest guy in the world
PO Box 5061, Larsgaarden ga@www.hials.no http://www.hials.no/~ga/
N-6021 Aalesund, Norway ga@www.moredata.no

3614. Music Software for Sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: ggreenbe@mailbox.syr.edu
Message-ID: <42p9rl$11t@newstand.syr.edu>
Source record: 159411

I've got three pieces of music software for the ST that I'd like to
sell:
1. Dr. T's Omega II...$40
2. Band in a Box...$30
3. Midiplay (with Beatles vol. 1)...$15

These prices include shipping. If you're interested, email me at:
ggreenbe@mailbox.syr.edu

Thanks very much,
Gerry
ggreenbe@mailbox.syr.edu

3615. Selectic - latest version?

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <810559988snz@mbha.demon.co.uk>
Source record: 159412

Can anyone tell me what is the current version of Selectric. Is it still
being developed?

--
dave

- Wizzo -

3616. Need palyers for AVI,DL,MOV,MPG

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <810559710snz@mbha.demon.co.uk>
Source record: 159413

Heeeeelp!

Another appeal for players for MPG,DL,AVI,MOV. Are there any commercial,S/W
or other multimedia players for the TT?

Has Deiter Fiebelkorn done any updates to his players past version 0.9x?

Thanks in advance for help...

--
dave

- Wizzo -

3617. Colour-Emulator_Ftp

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: markd@music.qub.ac.uk
Message-ID: <1995Sep8.122507.3434@queens-belfast.ac.uk>
Source record: 159414

Hi,

Does anyone know if there is a Colour Emulator available via FTP
anywhere?

Please let me know if there is!

MarkD.

3618. ForSale:1040STf $75,SM124 $35 BOTH $100

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: selick@bu.edu
Message-ID: <42pc85$3aq@news.bu.edu>
Source record: 159415

Title says it all (basically)

I have a 1040STf with a mouse and internal dsdd floppy & 1 meg ram and an internal clock/calendar for $75 US + shipping (or pick up in NYC/Northern NJ)

1 SM124 Mono monitor for $35 in perfectly good working order for $35+shipping

Take both for $100!

Conditions: You mail a bank check the same day I mail the equipment. That way, we each get what we want at approximately the same time.

Reason for sale: I have a 1040 STe, so I never use the 1040 any more.

Contact Steven Selick @ 718-721-5524 or e-mail <selick@acs.bu.edu>

3619. Re: BLITTER UPGRADE NOT W

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: Alan Gauton <ag@spd.eee.strath.ac.uk>
Message-ID: <Pine.SOL.3.91.950908134653.14471A-100000@humpback>
Source record: 159416

On 7 Sep 1995, CALLUM LERWICK wrote:

> A giant chicken in the guise of Gerry O'Rourke clucked:
> > > TOS 1.2 was "Blitter TOS", 1.4 was "Rainbow TOS". (could someone tell me
> why*
> > > its called Rainbow TOS?)
> ^^^^^^^^^^^^^^^^^^^^^^^^^
> >
> > If you have a colour monitor, there should be a "Rainbow' effect on the
> > Atari logo in the copyright notice.
>
> Hmmm, did/does any other TOS version do this?
>

Yup - I'm sure my STE with TOS 1.6 does it as well, and probably 1.62
would too.

AG

Alan Gauton | Tel +44-(0)141-552 4400 x.2686
Signal Processing Division | Fax +44-(0)141-552 2487
Dept. of Electronic and Electrical Eng. | E-Mail ag@spd.eee.strath.ac.uk
University of Strathclyde, Glasgow G1 1XQ.|http://www.spd.eee.strath.ac.uk/~ag/

3620. Gesoft TT question

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: Lexicor@world.std.com
Message-ID: <DELy1t.57r@world.std.com>
Source record: 159417

Hi there,

the GeSOFT TT board that I have, I just recently configured some changes
to it, but have run into a problem. I lost my manual and I forgot what
the settings where. If anyone knows the settings for the GeSOFT Board
to set the jumper and memory to 16Megs and 32Megs I'd much appreciate it

Thanks

3621. where can I get PPP software?

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <42qac3$pgl@sinsen.oslonett.no>
Source record: 159418

I want to try out a PPP connection, but I don't have the software
needed. Is there any PPP and/or SLIP software for the ST available?
Where?

Hallvard
--
[SunOS Unix/Sun SPARCstation 20]
Norway- land of the fjords and the midnight sun
[Online mail -Unix EMACS 19.28.1]

3622. Mega 2 and SC1224 monitor for sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: wilh0011@maroon.tc.umn.edu
Message-ID: <wilh0011.810599464@maroon.tc.umn.edu>
Source record: 159419

I need to sell my Atari Mega 2 ST and Atari SC1224 color monitor.
Everything works fine, I've used it recently for a programming class. If
interested, please email an offer (to include shipping as well. Pref. COD)

Send offers to: wilh0011@maroon.tc.umn.edu

Thanks,
Ryan Wilhm

3623. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <DELzHI.48K@cix.compulink.co.uk>
Source record: 159420

>
> I used to have some ROMs hand-labelled TOS 1.41 ... heaven alone knows
> what that was ...
> --

System Solutions supplied these in the UK with (some sort of) permission
from Atari UK - they're just patched versions of 1.4. Gemulator does not
work with them. Don't know if the 1.41 version number - or any other
non-Atari version number - has ever been used outside the UK.

Regards
Paul

3624. Re: 1.44MB floppy replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <42q76f$mic@sinsen.oslonett.no>
Source record: 159421

Robert Wills (cj439@FreeNet.Carleton.CA) wrote:
: Larry Carter (LarryX_Carter@ccm.jf.intel.com) writes:
: > Can I put a 1.44MB floppy drive in my 520STfm (Rainbow TOS)?
: > If so, can I also put a 1.44 in my SF354 case (replace the SS)?
: >
: The consensus seems to be that TOS 2.06 or more is required to
: format, read, or write 1.44 Meg disks. With some reworking, a
: modern drive mech can be installed into your STfm or the SF354,
: but it will only read and write double density, not 1.44 M (HD).

That's wrong! As far as I know, the only 1.44MB features in 2.06 is that
the step rate is changed to be able to use HD drives/disks as well as
a high density format option on the desktop.

You can use older TOS versions (as far as I know) with HD disk drives/disks-
what is needed is a small circuit that can change between 16/8MHz
(16 for HD and 8 for DD). This frequency is fed into the WD1772
disk controller chip. As for the step rate you can use a small AUTO
program for that, there are several different programs like that around.

The drive has to be able to send out a logic signal which differentiates
between HD and DD, so it can ask the circuit to send 16 or 8 MHz into
the 1772 chip. The density signal should come out of pin 2 of the disk
drives connector, but tehre are probably other ways around this with some
hardware "hacking".
Hope this helps.

Hallvard
--
[SunOS Unix/Sun SPARCstation 20]
Norway- land of the fjords and the midnight sun
[Online mail -Unix EMACS 19.28.1]

3625. Re: LAN ports on the Falcon & TT

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <42qii0$l3v@gti.gti.net>
Source record: 159422

Dennis McGuire (mcguired@moose.erie.net) wrote:

: On 7 Sep 1995, azog wrote:

: > Both my Falcon and TT have a port labeled LAN, and they look to be
: > the same type (or at least, the physcial connector is the same).
: > I haven't seen any dicussion on these ports, nor have I seen any
: > software on any of the larger archive sites. Just what are these
: > ports and how can I use them?
: >
: > Since I have both the machines side by side, it would be nice to
: > connect them up with these LAN ports. I am unwilling to use the
: > MIDI ports to link them up, as I use MIDI on my Falcon.

: DUET is supposed to allow networking through the LAN ports, but I
: have heard rumors that it only works on the TT.

I've downloaded Duet, and indeed, the docs say that it doesn't work on a Falcon, altho there is a driver for the Falcon LAN port! I sent mail to the author, asking if he still supports Duet, but haven't received an answer yet.

But, there is also ST Informer (?!) who have a LAN solution, for the LAN, MIDI, serial and even apperently the cart port. I sent them mail and just got back some pricing info. For a two node LAN (cable, and software) just a tad over $200. Not unreasonable, IMHO, but I can't afford it just yet...

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

3626. Re: 1.44MB floppy replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DELyDI.H2u@freenet.carleton.ca>
Source record: 159423

Terry May (Terry.May@rebel.genesplicer.org) writes:
> Re: _1.44MB floppy replacement?_, Robert Wills wrote to All on 07 Sep 95:
>
> RW> The consensus seems to be that TOS 2.06 or more is required to
> RW> format, read, or write 1.44 Meg disks. With some reworking, a
> RW> modern drive mech can be installed into your STfm or the SF354,
> RW> but it will only read and write double density, not 1.44 M (HD).
>
> Uh, not quite. Witness the following announcement:
>
> Computer Direct is pleased to announce the availability of a new
> High Density Floppy Drive Kit. It doesn't require TOS 2.06, it
> doesn't require the AJAX chip and it doesn't require a lot of money!
>
> This kit comes complete with installation instructions and a high
> quality TEAC drive. It is simpler than ever to use 1.44 MB floppies
> with your Atari!
>
> Available now from Computer Direct for 149.99 CDN including drive!
>
> All the best,
>
> Chris @ Computer Direct
>
> 10338-59 Avenue, Edmonton, AB. Canada. T6H 1E6
> Info and support: (403)496-2488
> Orders: (800)547-9203
> Fax: (403)496-2489
> BBS: (403)496-2489
>
> internet: compdirect@worldgate.com
> web site: http://www.worldgate.com/compdirect
>
>
> * LED v1.31 * Get off that Atari diet - Freq ATARINET @ 1:209/745 and pig out!

Boy, am I glad to be proven wrong on this one! I do lots of VIDI grabbing,
and each frame at 32K, fills up lots of floppies! It's getting hard to
find DD disks, and the last batch of 50 that I bought a week ago has
already turned up 3 non-formattable duds!
Also, samples for my Akai can wreck a floppy in no time!
And it's Canajun, to boot! Awright! Send more info, like prices?, and
I'll pass it on to my user's group.

--
Songshop Musical Productions
Box 266, Shawville, Quebec
J0X 2Y0 (819) 647-6022

3627. ESDI drive on ST ????

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: sdzubur@dominis.phy.hr
Message-ID: <42qirj$pms@nippur.irb.hr>
Source record: 159424

Does anyone know is it possible to connect ESDI or MFM drive on Atari 1040 stf machine.

thanx...

3628. Re: HELP - Mac software on Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <xFMCMh0.johnhechtman@delphi.com>
Source record: 159425

Claude Mathis <claude@mathis.com> writes:

>My friend has an Atari St and wants to know what he needs to run Macintosh
>software on this model.

Get the Spectre GCR dongle used. I got one for $75 and it works stunningly well with older Mac OS's (no System 7.X support) and software. I just got it working and was blown away by the speed compared to a real Mac. We have an SE-30 and a LC-II Mac at work and my humble Spectre cart does screen re-draws faster than either of them!! I even have Multi-finder working, and can multi-task MS-Word, MS-Excel and Superpaint - all at once on only 4 meg!

Of course I run in mono and use Warp 9 which makes a huge difference (grin).

3629. Re: Gem_Web.Lzh

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: cokford@acs5.acs.ucalgary.ca
Message-ID: <42ql21$an8@ds2.acs.ucalgary.ca>
Source record: 159426

CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
: Just wondering what this is. Is is an online browser, or an
: offline like HTML? I may want to grab it before is dissapears...
It appears to be an online browser, but the config. is fixed, so
good luck getting it to work. (fixed=unchangeable, not unbroken)

--
Conan Ford
cokford@acs.ucalgary.ca
http://www.ucalgary.ca/~cokford

3630. Sheet30-Where is author?

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: rickjnav@nic.wat.hookup.net
Message-ID: <42qo5t$5r3@nic.wat.hookup.net>
Source record: 159427

I recently obtained a demo copy of the spreadsheet program SHEET30 written by Chor-ming Lung of Boston. I was impressed with the ability to include basic program statements in a spreadsheet...a lot more powerfull than the limited Macro language in other Lotus-like programs I have tried. Unfortunately, when I tried to contact Mr. Lung to see about getting an un-inhibited registered version my letter came back "address unknown". Does anyone know his whereabouts, or e-mail address?

I would be interested in hearing from anyone who has used the full version of this program.

While I am at it, I am still seeking the author of the program Silhouette, or someone who would sell me a working copy of the program.

It there a Pagestream user-group out there? There used to be a Pagestream newsletter publiushed from Vancouver Island, but they moved to the US. Does anyone know there current whereabouts, status, e-mail address?????

Thanks to any and all assistance. Cheers, RickJ.

3631. MPEG players

Newsgroup: comp.sys.atari.st
Date: 1995-09-08 00:00:00 UTC
From: paa@hol.gr
Message-ID: <42pdmj$kdt@newsflash.hol.gr>
Source record: 159428

I have tried PLAYMPEG070 and MPEG_DSP. Both are nice but cannot handle all types of frames. Is there any player that fully supports the MPEG-1 standard?

3632. Re: Wanted

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <hrEgt2A.johnhechtman@delphi.com>
Source record: 159302

CALLUM LERWICK <CALLUM.LERWICK@f47.n282.z1.fidonet.org> writes:

>Wanted: 1mb ST(e) w/ mono monitor. Around $150 for an ST, maybe $200 for STe...

How about $250 for a 4meg / TOS 2.06 / 1040STE? Email me if that sounds good!
I'll include mose and lots of s/w floppies :)

3633. Re: Spectre help wanted

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <hJFCIKO.johnhechtman@delphi.com>
Source record: 159303

<dave@mbha.demon.co.uk> writes:

>Help needed...I have brought SPectreGCR from an ad, but the GCR unit is broke
>(well- dented, but I assume broke cos it don't work).
>
>I am told the software will still run but I can't get it to load from the
>system disk. It prompts to insert system disk, but when I hit return it just
>freezes up.
>
>It's probably something I am doing wrong (or not doing at all), but I am
>getting frustrated.

To run Spectre you need _both_ the Spectre disk and a working version of the Mac OS prior to version 7.X. Run the Spectre software and before you hit return, put the floppy with the Mac OS in the A or B drive. When the Mac disk with the question mark appears, hit F1 for drive A, F2 for drive B.

This will (hopefully) load the Mac OS from floppy. If you can get that far, email me and I'll tell you how to set it up for hard drive (grin). It's _very_ improtant to _not_ remove a floppy 'til you see the flashing A or B on the upper right of your screen - if you do so, you can frag your floppies!

3634. STReport #11.36

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hbMA1kE.dpj@delphi.com>
Source record: 159304

```
09/08/95 STR 1136 "The Original * Independent * OnLine Magazine!"

- CPU INDUSTRY REPORT - Visual dBase 5.5 - McAfee 225 NEWS
- Win95 Rollout Smooth - Compaq #1 ASIA - SEGA CHANNEL
- Frankie's Corner - Warp OS/2 - LINUX LINES
- Mr. T's CATnips - People Talking - Jaguar NewsBits

JEROME YORK LEAVES IBM!!
SCREENSIZE SUITS FORCE CHANGES
NEC BUYS INTO PACKARD BELL

___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.icba.com/streport
```

3635. Re: [Q] Hardware mod. modemport TT

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: phil@demon.co.uk
Message-ID: <810681780_OASIS_@demon.co.uk>
Source record: 159305

In article <42sj9p$mcm@ccshst05.cs.uoguelph.ca>
thopman@uoguelph.ca (Theodore L Hopman) said:-

>someone=Martin.Byttebier (someone@ping.be) wrote:
>[...]
>: I'm thinking to speed up my modem port. For the moment I use the HSMODEM6
>: patch on my TT. With this alone I can't go further than 19200. Do I need
>: hardware to accelerate the modem 1 port or are I just doing something
>: wrong with the HSMODEM6 patch?
>I have a TT as well, and as far as I know, Modem 1 won't go faster than
>19200 bps, even with the patches. If you want the higher bps rates, you
>need to use the other serial ports. Serial 2 is best, since it has
>"standard" bps rates and is a "real" RS-232 port. Depending on what
>communication program you have, you will get better speed out of all your
>serial ports if you using HSMODEM (Connect doesn't need it).
>[...]
>

I am using HSMODEM 4 on my TT with a Hayes Accura 288 attached to Serial
2 getting a DTE speed of 115200 baud.
If you want, I can post the settings I have used to achieve this.

--

==========

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
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============ Phil Yeadon ====== phil@yeadontt.demon.co.uk ===========

3636. Hd driver software: Where?

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <289_graham@grasper.demon.co.uk>
Source record: 159306

It was none other than egg@yolk.demon.co.uk who did write on 07 Sep 95 that
... e> Does anyone know where I can get the hd driver software or
e> something similar for partitioning my hard disk for my Atari
e> Falcon? Apparently, the software that comes with Cubase audio only
e> allows you to do small partitions less than 240 meg.

HdDriver is sold by Systems Solutions in the UK .

V4 will be ready in a few weeks I beleive .

--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

3637. Ethernet and Atari?

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <290_graham@grasper.demon.co.uk>
Source record: 159307

It was none other than thwang@atom.ecn.purdue.edu who did write on 07 Sep 95 that .... t> Organization: Purdue University Engineering Computer Network t>
t> What is available for the Atari machines in terms of ethernet?
t> also which Atari would I need? I must use TCPIP protocol.

There is a Driver available for the DLINK DE600 Ethernet adaptor (For MiNTNET). The adaptor plugs into the Parallel Port and has a standard BNC thin ethernet connector on the other end.
I have had mine for ages but I have never got round to using it but am told it does woek.
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

3638. Re: Mega STE keyboard problem

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DEn664.1Bz@dk3uz.hanse.de>
Source record: 159308

lnonvei@jagor.srce.hr (Loris Nonveiller - Gradjevinski fak.) writes:

>I have problem with Mega STE keyboard. CONTROL key doesn't seems to work
>anymore. I opened it and find out that problem lies in membrane - it
>needs to be replaced with new one. Membrane was manufactured by Mitsumi.
>
>So if someone know where to find a new one... drop me a message!

BEST Electronics
2021 The Alameda, Suite 290
San Jose, CA 95126-1127
USA

Phone: +1 408 2436950
FAX: 2438274

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

3639. Re: [Q] Hardware mod. modemport TT

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DEn6D5.1Ex@dk3uz.hanse.de>
Source record: 159309

someone@ping.be (someone=Martin.Byttebier) writes:

>Hi there,

>I've been lurking around for a while now. The more I read these messages,
>the more questions I have.
>I'm thinking to speed up my modem port. For the moment I use the HSMODEM6
>patch on my TT. With this alone I can't go further than 19200. Do I need
> [...]

When I still used MiNT I had fastser.prg in /c/auto. Supports speed INX
of 100kbs.

rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

3640. Re: about high speed modems and tos fixes

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DEnKLC.Czo@eskimo.com>
Source record: 159310

I have a USR Sportster 14.4 and I am getting 85% efficiency out of it
using Stalker Z modem transfer. I,m not complaining but it would be nice to
get 95%+ efficiency using some combination of settings I haven't tried yet.
Any suggestions?
--
Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request

3641. Re: MagiC 3 and Calamus SL

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DEnDFM.2As@cf.ac.uk>
Source record: 159311

What's the problem with Calamus? MagiC 3 hasn't been released in UK yet, but magic 2 works fine with the lastest version of calamus. In earlier version a fix exists for the text problems and windows. Note though that even the latest version seems to have probs with the text editor locking up unless you run Calamus in single mode.

Simon

3642. Re: [Q] Hardware mod. modemport TT

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: someone@ping.be
Message-ID: <810679614_OASIS_@ping.be>
Source record: 159312

In article <42sj9p$mcm@ccshst05.cs.uoguelph.ca>
thopman@uoguelph.ca (Theodore L Hopman) said:-

>I have a TT as well, and as far as I know, Modem 1 won't go faster than
>19200 bps, even with the patches. If you want the higher bps rates, you
>need to use the other serial ports. Serial 2 is best, since it has
>"standard" bps rates and is a "real" RS-232 port. Depending on what
>communication program you have, you will get better speed out of all your
>serial ports if you using HSMODEM (Connect doesn't need it).

The problem is that I had to removed the both serial ports for my Crazy Dots
graphic card.
Connect runs with max 1800 cps (depending of the quality of the telephone
connection). Unfortunately Oasis 1.30, the program I most use, runs when I
have luck with a max of 1500 cps.

Thanks Martin
--

```
// //| // //|
|| || | || || |
|| || | On the seventh day He created Atari || || |
|| || /\_ Please reply to Martin.Byttebier.ping.be || || /\_
_/|| ||\_ /| _/|| ||\_ /|
|_/ |_| \_|/ |_/ |_| \_|/
```

3643. Midi maze $20

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: ggreenbe@mailbox.syr.edu
Message-ID: <42qsms$ige@newstand.syr.edu>
Source record: 159313

Midi maze for sale for $20, including shipping.

--Gerry
ggreenbe@mailbox.syr.edu

3644. Re: 1.44MB floppy replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <42t39h$rbh@news.chatlink.com>
Source record: 159314

Rich Mier (rbmier@winternet.com) wrote:
: > cj439@FreeNet.Carleton.CA (Robert Wills) writes:
: > Larry Carter (LarryX_Carter@ccm.jf.intel.com) writes:
: > > Can I put a 1.44MB floppy drive in my 520STfm (Rainbow TOS)?
: > > If so, can I also put a 1.44 in my SF354 case (replace the SS)?
: > >
: > The consensus seems to be that TOS 2.06 or more is required to
: > format, read, or write 1.44 Meg disks. With some reworking, a
: > modern drive mech can be installed into your STfm or the SF354,
: > but it will only read and write double density, not 1.44 M (HD).
: >>>>
: It can be done and it does work BUT, If your STfm doesn't
: have the Western Digital WD1772-02-02, you will need to replace it with
: the Atari AJAX controler. The -02-02 is important. As for Formating at
: 1.44, this will require a special formatting utilitly if you do not have
: TOS 2.06. Daimond Back 3 comes with one but it is not PD. There
: are some out there but I don't know where.
: I just updated my STe to a 1.44 Floppy (already had TOS 2.06)
: and it is working GREAT. I've sent the 'How To Do' to "ST Informer" a
: couple of days ago along with drawings and pictures. The same logic
: can be used on a STf or STfm if you can find the points I used on the
: Mother boards but I fear you might have to change the WD1772. The
: AJAX controler chips are available from BEST Electronics, $40 each he
: quoted me.
: Rich Mier

.......For those that want to see the whole article, it will appear in
the September 1995 edition #95 of ST Informer Magazine. If interested,
you can check out my signature below for more details.

Regards,
Rod MacDonald, Publisher | (503)476-0071 | stinformer@chatlink.com
ST Informer Magazine(US$22)|Fx (503)479-1825 | "Keep on Keepin' On"
909 NW Starlite Place |Order(800)800-2563 | GEnie : ST-INFORMER
Grants Pass, OR 97526 | MC/Visa/Discover | CompuServe: 75300,2514

3645. ST Software for sale: MS Write, Midimaze, CodeKeys, Fontz!

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: ggreenbe@mailbox.syr.edu
Message-ID: <42s4dg$rq9@newstand.syr.edu>
Source record: 159315

```
I've got the following software for sale. Prices include shipping
within US.
MSWrite wordprocessor -- $20
MidiMaze (game) -------- $20
CodeKeys (macro util) -- $15
Fontz! (font editor) --- $15

Send me a note at ggreenbe@mailbox.syr.edu if you're interested in any
of these.

--Gerry
ggreenbe@mailbox.syr.edu
```

3646. Re: [Q] Addiction Software's Email address

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DEnrBx.A7H@freenet.carleton.ca>
Source record: 159316

(popemerlin@delphi.com) writes:
> Hi,
>
> I am looking for the email address of Addiction Software (publishers of
> Rainbow 1+2)
>
> Can any one on the net help, please?
>
> Phin

I don't know if this is what you're looking for, but it may be a clue...

dhedberg@tao.kuai.se (Daniel Hedberg)

// Take Care, Daniel Hedberg of New Beat Development.

TiME BOMB - The Home of New Beat Development and Addiction Software
Atari Only - 392Mb Online - Call +46-246-60187

--
Songshop Musical Productions
Box 266, Shawville, Quebec
J0X 2Y0 (819) 647-6022

3647. FS in UK : Falcon + SVGA + loads s/w

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: bseddon@molbiol.ox.ac.uk
Message-ID: <1995Sep9.140728@ania.path.ox.ac.uk>
Source record: 159317

```
For sale :
Atari Falcon 4MB Ram, 65Mb Internal Hard Disc,
14" SVGA Monitor,
SC1224 Monitor,
Screenblaster,
Blowup,
New mouse

Software :
Calamus S,
Lattice C v5 (Falcon compatible)
Prospero C,
Truepaint,
+ Lots more than I can remember,
Lots of Falcon games,
Loads of mags + discs etc,
All in excellent condition in original boxes,

Lot for 800 pounds. E-mail me.

Ben...
```

3648. FS: Mega 2 & SC1224

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: wilh0011@maroon.tc.umn.edu
Message-ID: <wilh0011.810690790@maroon.tc.umn.edu>
Source record: 159318

Selling Mega 2 and SC1224 monitor. I'm currently taking the best offer (plus shipping, preferably COD) for either or both. If I don't get any offers within the next week, I'm giving it to Goodwill. Everything works fine. (The plastic tab on the N key broke off, but can be super-glued back on, no problem.)

Please direct all offers to:
wilh0011@maroon.tc.umn.edu

Thanks,
Ryan Wilhm

3649. Re: ESDI drive on ST ????

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DEn2u5.y5@dk3uz.hanse.de>
Source record: 159319

sdzubur@dominis.phy.hr (Sead Dzubur) writes:

>Does anyone know is it possible to connect ESDI or MFM drive on Atari 1040
>stf machine.

Don't know about ESDI, but the e.g. Megafile30 is a MFM drive. And in the
German c't magazine there was once a project called 'Billigloesung' (cheap
soulution) by which one could connect an MFM disc to an ST.

cu, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

3650. re: help with internet

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2592rcain@nest.demon.co.uk>
Source record: 159320

On 09 Sep 95 From: wrote:
FMN> how do I hook up an atari 520 st to a text based server I have a
FMN> modem, can anyone advise me on a vt100 program that will work?

Connect - from Systems Solutions - about 30 quid.

You can get evaluation copies off BBSs which time out after 30 hours.

Roger
rcain@nest.demon.co.uk

--

3651. Re: Need palyers for AVI,DL,MOV,MPG

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: Alex@alshouse.demon.co.uk
Message-ID: <810610370_OASIS_@alshouse.demon.co.uk>
Source record: 159321

In article <810559710snz@mbha.demon.co.uk>
dave <dave@mbha.demon.co.uk> said:-

>
>Heeeeelp!
>
>Another appeal for players for MPG,DL,AVI,MOV. Are there any commercial,S/W
>or other multimedia players for the TT?
>
>Has Deiter Fiebelkorn done any updates to his players past version 0.9x?

Oopps, my last posting must of got lost in the ether-waves :)

ftp micros.hensa.ac.uk

cd micros/atari/falcon

files a052 - Colour MPEG, used by 1st guide
a047 - Mono MPEG, by Griff - faster both are falcon ony and use the DSP

In the tos area file q086 is a quicktime MOV player - hanv't tried it yet as I
havn't got any MOV files unless anyone knows how the read the MAC bit of PCW
CD-ROM?

Version 0.95 of AVI-Play works with windows video files - i couldn't get 0.94 to
work... I think this just uses the 68L

Does anyone know any players that also decode the audio stream?

hope this helps ...

--

Alex

3652. re: [q] hardware mod. modemport tt

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2591rcain@nest.demon.co.uk>
Source record: 159322

On 09 Sep 95 someone@ping.be wrote:
s> I've been lurking around for a while now. The more I read these
s> messages, the more questions I have.

Hi lurker.

s> I'm thinking to speed up my modem port. For the moment I use the
s> HSMODEM6 patch on my TT. With this alone I can't go further than
s> 19200. Do I need hardware to accelerate the modem 1 port or are I just
s> doing something wrong with the HSMODEM6 patch?

You don't say what machine but it must be pre-Falcon or you wouldn't have this problem. With a 28K8 modem you DEFINITELY need to speed up your modem port to use its full potential. The h/w mod. is easy - yu will need a 4040 chip and a small switch (if you want to be able to revert the modem port to 19200). This mod. gives you a DTE speed of 38400.

The trickiest tasks are deciding where to mount the switch so as not to snag the shielding and cutting one leg of a chip on the PCB. But don't let this put you off. The job takes 1 hour tops.

Carry on using HSMODEM.

Roger
rcain@nest.demon.co.uk

--

3653. re: esdi drive on st ????

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2593rcain@nest.demon.co.uk>
Source record: 159323

On 09 Sep 95 sdzubur@dominis.phy.hr wrote:
s> Does anyone know is it possible to connect ESDI or MFM drive on Atari
s> 1040 stf machine.

MFM, yes, provided you can get the right adaptor board (Adaptec 4040, I think). This gives you MFM->SCSI so you still need the usual SCSI->DMA adapter board as well.

Best forget it - the MFM is likely to be past its best by now anyway.

Roger
rcain@nest.demon.co.uk

--

3654. Re: Various TT problems: HD floppy & blitter

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3054951c40436641@xs4all.nl>
Source record: 159324
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

azog (azog@gti.gti.net) wrote:

>BARRY WILSON (wilsontjb@cix.compulink.co.uk) wrote:
>: In message <42fnp1$1cs@gti.gti.net>, azog@gti.gti.net said:
>
>: >I have a TT that's acting up in several annoying ways.
>
>: >First, the floppy isn't working correctly. ...
>
[...]
>
>I was able to make some progress with it today. There are a series of
>jumpers on the drive, and I just took each position and noted the
>behaviour. I was able to get it to operate in the reverse manner!
>Prior, I could read HD flops, but not DD. Now I can read DD but not
>HD! Odd thing is, now I can *format* HD flops, even tho I can't read
>them afterwards. Still can't format DD flops...
>
>I am thinking of just putting the old controller chip back in the machine
>and dealing with it. This is a bummer, tho...

You're getting into deep trouble fiddling with the jumpers on the drive.
I did so a couple of years back and got so stressed and discouraged that
I gave it a rest. I did manage to get *one* brand of drives working after
some weeks(!) trying, and have never used any other brand since.
The trouble you're experiencing lies herein (I had the *exact* same
effects as you describe above) : When the drive has a HD floppy inserted
The drive and the computer both need to know that and act accordingly.
With the jumpers you can do this, but most jumpers seem to influence the
settings of the others. I mean, it is possible that even if all but one
jumper is in the right place, the drive still doesn't do anything...
I had a drive with 10+ jumpers. Still have nightmares about it ;-)
It gets more complicated in that TOS 2 and above have a weird way of
dealing with floppies and that PC-drives sometimes use other pins for
the output/input of the HD-signal.
See next list of possibilities...

pin 2 acts as output, Switch also used for drive.
pin 34 acts as output, Switch also used for drive.
pin 2 acts as output, Switch not used for drive.
pin 34 acts as output, Switch not used for drive.
switch used for drive, computer figures out thru software what type of disk.
switch not used, computer figures out thru software what type of disk and
a) inputs it at pin 34 or

b) inputs it at pin 2

Of the possibilities above only 3 *theoretically* could work.
In *some* system, that is, not specifically in atari's therefore.
Furthermore, if you add to this the trouble with seekrates, drive-ID's,
bad or inadequate floppycontrollerchips (not in your case as you use an AJAX)
trouble with not-recognised diskchanges under some circumstances, etc...
I reckon you will want to stay away from it.
If not, feel free to contact me, but expect no miracles.

>:
>: What is the drive model number?
>
>The original drive, which I have a feeling may be bad, is a Teac FD-235HF.

This one is a very good drive but a pain in the *ss to configure.
I never got it right...

>The drive I am trying to work with is Mitsumi D359T3.

Don't know this one.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

3655. Re: Request for Software Developers

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3054951a40435f60@xs4all.nl>
Source record: 159325

Steve Wells (wells_s@ix.wcc.govt.nz) wrote:

>] Yes, I too am very sceptical about the possibility to write such a piec
>] software without proper hardware to support it.
>] But _one_ program got it implemented very well, namely Cranach Studio.
>] It uses virtual RAM on any ST and is quite stable and reasonably fast.
>] This proves it *can* be done, though it is really very difficult.
>] I guess the sourcecode will remain a mystery to us all, this program wa
>] sold commercially...
>
>Doesn't Calamus do the same thing? Uses the hard-disk as extended memory?

Yes, but not quite as sophisticated. Calamus seems to swap entire *files*
to harddisk, not just parts of ram. Example: If I have 2 Megabytes free
RAM in Calamus and 140 MB free virtual RAM I still cannot load in a .TIFF
file of more than 2 MB (a lot smaller actually, due to overhead)
If however I use 200 pages in my Calamus document with a 300 KB .TIFF on
each and every page, no problem. It swaps the pages I currently do not
use to Harddisk, but the one page I have on screen *must* fit in RAM
completely icluding all associated files like pictures et al.

On the other hand,
If I try to load a 130 MB .TIFF in Cranach Studio, no problem with that.
Well, it will take maybe half an hour loading :-),
but still... it works.

>
>WELLS_S@IX.WCC.GOVT.NZ Steve Wells Motorcyclist Extraordinare
>I am in no way affiliated with the Government or City Council Honda GB400
>Segovia Stratocaster Generation-X Comics FAQ Maintainer Murphys word is law

I hear you're gonna leave us ? It's a pity. Come back soon.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening Windows'95 Airconditioning already installed in 1989 !

3656. Re: Upper case file names under MiNT?

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <810660122_OASIS_@bpfd.demon.co.uk>
Source record: 159326

In article <304f5654248f560@xs4all.nl>
josdb@xs4all.nl (Jos den Bekker) said:-

>Does anyone know how to get upper case file names under MiNT?

Try the SHIFT key which is located at each end of the 2nd row from the bottom
or to save you holding it down, the best computers are even equipped with a key
labelled CAPS LOCK which is to the right of the space bar.

<Sarcasm mode off>

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

3657. Re: Simple FTP/Telnet/Lynx/Mail solution for all TOS Machines*

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <810662436_OASIS_@bpfd.demon.co.uk>
Source record: 159327

Give the guy a carrot.

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

3658. Re: Midi maze $20

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <810663652_OASIS_@bpfd.demon.co.uk>
Source record: 159328

In article <42qsms$ige@newstand.syr.edu>
ggreenbe@mailbox.syr.edu (Gerry) said:-

>Midi maze for sale for $20, including shipping.

The same software that is available free online? Or not???

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

3659. German lawyer

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: rotbard@ix.netcom.com
Message-ID: <42r2ab$rjm@ixnews3.ix.netcom.com>
Source record: 159429

If anyone knows of a German lawyer on the internet, I be very gratefull for their name and internet address.

Thanks!

Eric

rotbard@ix.netcom.com

3660. FS: Spectre 128 (with 128K Roms) $50

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: ggreenbe@mailbox.syr.edu
Message-ID: <42qseh$ige@newstand.syr.edu>
Source record: 159430

I've got a Spectre 128 with ROMS and 3.0 software for sale for $50,
including shipping. If interested, send email to
ggreenbe@mailbox.syr.edu.

--Gerry

3661. Mega STE keyboard problem

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: lnonvei@jagor.srce.hr
Message-ID: <42qljm$s0v@nippur.irb.hr>
Source record: 159431

Hi all!

I have problem with Mega STE keyboard. CONTROL key doesn't seems to work anymore. I opened it and find out that problem lies in membrane - it needs to be replaced with new one. Membrane was manufactured by Mitsumi.

So if someone know where to find a new one... drop me a message!

Loris

3662. Combiner wanted.

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DEM8oC.6DG@cf.ac.uk>
Source record: 159432

Sorry to those of you who have read this before but I haven't had a single response so I figure I'll give it one more try:

I am looking for a cartridge port combiner (for stfm) so that I can plug two dongles in at the same time. Can anyone point me in the right direction please. I know cubase don't make them anymore but surely there must be one somewhere.

Thanks again

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
home phone +44 (0)1495 249370
==-==

3663. Kids stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: ggreenbe@mailbox.syr.edu
Message-ID: <42qskf$ige@newstand.syr.edu>
Source record: 159433

Fraction Action, Read & Rhyme, Animal Kingdom, Kinderama, and First Shapes...$20 for all together, including shipping.

Multiplay. Math education program...$20, including shipping.

If interested, send email to ggreenbe@mailbox.syr.edu.

-Gerry

3664. Re: TOS.IMG

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: Hub3 <the_cafe@hub.co.uk>
Message-ID: <42ru3j$j6h@luggage.rednet.co.uk>
Source record: 159434

CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) wrote:
>Does anyone know of a TOS.IMG booter? I know there's GEMRAM, but that just
>loads a copy of TOS into RAM, which then modified by an autofolder program. I
>want something that will boot a TOS.IMG file directly off a disk. That way I
>can hack TOS with a ResEditor, etc...

Yes... there is one with TOS 4.92... It installs a bootsector on a floppy, which loads in the TOS (reset resistent) and then reboots the machine. It only boots of floppy (with 4.92 anyway...)

Anthony Jacques

(EMAIL TO ADDRESS BELOW)

WWW: http://www.cs.man.ac.uk/~jacquesa/
mailto:jacquesa@cs.man.ac.uk

3665. help with internet

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: Mac.NewsWatcher@epix.net
Message-ID: <Mac.NewsWatcher-08099523044300001@wsfdppp33.epix.net>
Source record: 159435

how do I hook up an atari 520 st to a text based server I have a modem,
can anyone advise me on a vt100 program that will work?
thank you

3666. Re: what is/how to use SLIP/PPP?

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: P.A.Booth@bradford.ac.uk
Message-ID: <42rvto$etc@columbia.acc.brad.ac.uk>
Source record: 159436

Hallvard Tangeraas (hallvart@oslonett.no) wrote:
: I'm curious about what SLIP/PPP is....

: I know that it's some sort of "direct connection" to the net
: as opposed to the usual terminal emulation that I am using now
: via Connect, but this is just about what I know.

: What are the pro/cons compared to a terminal emulation connection,
: how do you set it up, what is needed of software/hardware...?
: I'm grateful for any information.

PPP = point to point protocol
SLIP = not sure :) I think it's Serial Line interface Protocol or
something similar.

These are ways of implementing tcp/ip over serial lines on computers so
you can network them together.

Since tcp/ip was developed primarily for the internet if you get a
ppp/slip connection with a computer connected to the internet then it's
possible to become a site on the internet too.

I.e. you have your own ip address, etc...

The upside of it is that your computer is actually *on* the 'net so you
can run Web Browsers, Ftp clients, Gopher, etc. and have the resulting
files downloaded straight to your computer instead of going through a 3rd
party host.

The downside is that unless you have a leased line or some other
permanent connection that your computer is only temporarily on the
internet, so telnetting to it to collect mail is impossible. There are
ways around this using POP3 which is a mailbox format you can collect by
telnetting to a specific port and it downloads it.

Also because tcp/ip was developed for ethernet systems, the code isn't
optimised for speed and so ppp/slip connections are inefficient compared
to offline readers, sz and the like...

The main ways to go are NOS and MintNET. Depending on what sort of
connection you're looking they vary in how easy they are to set up.

No other hardware's needed apart from a modem, enough memory to run them
and preferably a hard disk...

Rgds,

Paul.

Paul Booth, Student of ECCE at the University of Bradford, England
Internet: pabooth@bradford.ac.uk or pabooth@cyberspace.org (finger here)
Fidonet: Paul Booth at 2:257/108.12 WWW: http://www.brad.ac.uk/~compsoc
PGP 2.6.i public key available on request or via public key server

3667. [Q] Hardware mod. modemport TT

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: someone@ping.be
Message-ID: <810607990_OASIS_@ping.be>
Source record: 159437

Hi there,

I've been lurking around for a while now. The more I read these messages,
the more questions I have.
I'm thinking to speed up my modem port. For the moment I use the HSMODEM6
patch on my TT. With this alone I can't go further than 19200. Do I need
hardware to accelerate the modem 1 port or are I just doing something
wrong with the HSMODEM6 patch?
I haven't the slightest idee how the different drivers are configurated.
I've used them just like they are when I've downloaded HSMODEM6. I do have
a 28800 modem and I want to use them at 28800. Certainly now I've received my
telephonebill. It was quite a lot I can tell you that. :-((

```
// //| // //|
|| || | || || |
|| || | On the seventh day He created Atari || || |
|| || /\_ Please reply to Martin.Byttebier.ping.be || || /\_
_/|| ||\_ /| _/|| ||\_ /|
|_/ |_| \_|/ |_/ |_| \_|/
```

3668. Simple FTP/Telnet/Lynx/Mail solution for all TOS Machines*

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <42rcbc$49p@usenet.INS.CWRU.Edu>
Source record: 159438

*Caveat - must have access to Internet-linked Unix account!

I've been doing this for a while, and it just occured that it may not be so
obvious to all other users.

1) Get an internet-linked Unix account somewhere (easily thru your University)
2) Dial in with ANY terminal program and login to your account
3) From here, you have your choice of ftp, telnet, and mail commands!
In the case of retrieving FTP files, just use "sz [filename]" to send
your binary files to your hard drive. Stalker is superb for this.
4) Lynx is also available through the University Freenet, in my case.

Limitations and etc.
~~~~~~~~~~~~~~~~~~~

1) Can't do graphical WWW (what were you thinking?!!)

2) Must have some knowledge of basic Unix commands (get;lcd;bin;etc)
The commands needed to FTP can be learned in 5 minutes (5 or so commands)

3) You essentially download your files twice (once on the Unix machine -
at app. 86 kbytes/sec for me, and once to your TOS machine - at a measly 3
kbytes/sec on my 14.4 connected at 38.4).

4) You must convince your University Unix account administrator that you
NEED an account. (Give him/her the old orphaned/retro platform plea
and that you have no money to upgrade.)

Advantages
~~~~~~~~~~

1) No messy set up on your hard drive; No alternative operating systems.

2) No SLIP/PPP line or setup required.

3) No pages of configurations and read-me's.

4) Even a 520ST with a 2400 baud modem can do this!

5) All processes on both ends (Unix/TOS) will be able to use time tested
and efficient software. Fast and clean transfers result.

6) Free (at Universities for students, anyway)

~~~~~~

Hope this helps at least ONE person! Please feel free to add/attack . . .
~~~~~~

3669. *** Falcon BBS List ***

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: Charles Hirlimann <ch@valholl.u-strasbg.fr>
Message-ID: <42s63i$5u7@apopi.u-strasbg.fr>
Source record: 159439
Cross-posted to: fr.comp.sys.atari,comp.sys.atari.st,de.comp.sys.st

```
BBS that have a Falcon 030 section
==========================
Version : 0.10
Here is a List of BBSs that have a Falcon Section, If you Have more
please E-mail me info of:
+Name
+Country
+Phone numbers
+Speed (Min /Max)
+Ratios
+Parity ( n of bits ; Even/Odd/None ; bit of stop )
+Used Spaced for Falcon

Now my gathering (by the way I would like to thankï¿½s the people who have
contributed to this list).

aded : Acey, The Tavern, Time Bomb
Changes : Dataline to Dataline System

Canada (+ 1)
-----------
Grand Central Galaxy
403 986 9843 14.4 kbps 5/1 8-N -1

Total Eclipse II
604 451 0524 14.4 Kbps ??? ???

1ST STeps
604 522 7205 28.8 kbps ??? ???

Denmark (+ 45)
-------------
DK-Soft
43 71 70 75 28.8 kbps no ratios ???

Finland (+358)
-----------
Limited Infinity
9 73 311465 14.4 Kbps no ratios 8-N-1

France (+33)
----------
ACE
1 45 88 75 48 2.4-2.28 Kbps ??? 8-N-1
Brasil
1 44 67 08 44 2.4-28.8 Kbps ??? 8-N-1
```

TheBbs
1 42 51 11 35 2.4-28.8 Kbps ??? 8-N-1

World is Crazy
21 57 14 70 9.6-19.2 Kbps 4/1 ???

Germany (+49)

Doa-Lin-Haï¿½y (Fido Mail only : No files online)
528197505 2.4-14.4 Kbps 2Meg/Day 8-N-1

GoreZone
4841 6069 2.4-19.2 Kbps no ratios 8-N-1

SOS
402994043 0.3-28.8 Kbps no ratios 8-N-1

Wild Box
2381 161398 9.6-19.2 Kpbs no ratios 8-N-1

Netherlands (+31)

SSAG
365333981 28.8 Kbps ??? ???
Norway (+47)

The STand
56 30 58 57 14.4 kbps no ratios 8-N-1

XBASE
73 52 30 18 28.8 kbps ??? ???

Sweden (+46)

Crime City
8 760 40 67 28.8 kbps no ratios ???

DataLine System
87 782886 300-28.8 kbps 10:1 or free 8-N-1

Dead Hackers Society North HQ
22551759 0.3-14.4 Kbps no ???
22550532 0.3-14.4 Kbps no

Jabberwocky
31 7956724 14.4 Kbps no ratios 8-N-1

Kockens
46 250256 1.2-14.4 kbps 1/10 8-N-1

MaSTer
303 92083 28.8 kbps no ratios 8-N-1

MidiNet
40 160655 33.6 Kbps Midi 8-N-1
(Free for Foreigners)

STraight
31 363973 28.8 Kbps no ratios 8-N-1

Time Bomb
246 60187 0.3-14.4 Kbps no ratios 8-N-1

Switzerland

Central Data
+41 (0) 12514827 ??? ??? 8-N-1

U K (+44)

???
0272 881095 14.4Kbps Yes (?) 8-N-1
> Number unobtainable ...
Chameleon
1454 881095 28.8 no ratios 8-N-1

STandard Pro
(0)1394-27155 0.3-14.4 Kbps ??? 8-N-1
> Number is wrong ...

The Tavern
181 445 6514 0.3-28.8 Kbps 8-N-1

U S A (+ 1)

ACEY
509 966-8555 ??? ??? ???

Alternate Eternities
503 649-7615 0.3-14.4 kbps 1/10 8-N-1

Neostag
216 792 2580 14.4 kbps no ratios 8-O-1

Cumberland county
609 451 7475 14.4 kbps ??? 8-?-?

Molini¿½s Den of inquity
313 451 0524 300-14.4 Kbps no ratios 8-N-1

Puddle City
503 289 9429 28.8 Kbps ??? ???

SOARing STAR
916 661 1538 14.4 Kbps ??? ???

The Machine
516 764 5748 0.3-14.4 Kbps 1/14 8-N-1

The Rebel
702 435 0786 9.6-33.6Kbps no ratios 8-N-0

The Round Table
609 256 7524 1.2-28.8 Kbps 1/5 & 1/10 8-N-0

PLEASE NOTE:
This list is copyright 1995 by Hirlimann Ludovic. It should be widely distributed as long has NO MONEY IS MADE OUT OF IT. So please distribute it. Upload it to your favorite bbs. If youhave any information dealing with Falcon bbss please mail them to me, those info will be added to the List.
E-mail: Fg024@Cleveland.freenet.edu

3670. Re: what is/how to use SLIP/PPP?

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <42qgvf$97l@jazz.iinet.com.au>
Source record: 159440

Hallvard Tangeraas (hallvart@oslonett.no) wrote:
: I'm curious about what SLIP/PPP is....

: I know that it's some sort of "direct connection" to the net
: as opposed to the usual terminal emulation that I am using now
: via Connect, but this is just about what I know.

: What are the pro/cons compared to a terminal emulation connection,
: how do you set it up, what is needed of software/hardware...?
: I'm grateful for any information.
: Thanks.

: Hallvard

That goes for me to. Try as I may I CAN'T get OASIS to work because I
don't know anything about setting up PPP/SLIP via NOS. And by reading the
NOS doc's makes me more confused !!!!!!

Thanks in advance, Fezzy
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

3671. Re: Simple FTP/Telnet/Lynx/Mail solution for all TOS Machines*

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: scruggs@cis.ohio-state.edu
Message-ID: <42s6b5INN2ei@brain.cis.ohio-state.edu>
Source record: 159441

```
In article <42rcbc$49p@usenet.INS.CWRU.Edu> sxp17@po.CWRU.Edu (Sanjay Parker) writes:
|
|*Caveat - must have access to Internet-linked Unix account!
|
|I've been doing this for a while, and it just occured that it may not be so
|obvious to all other users.
|
|1) Get an internet-linked Unix account somewhere (easily thru your University)
|2) Dial in with ANY terminal program and login to your account
|3) From here, you have your choice of ftp, telnet, and mail commands!
| In the case of retrieving FTP files, just use "sz [filename]" to send
| your binary files to your hard drive. Stalker is superb for this.
|4) Lynx is also available through the University Freenet, in my case.
|
|
|Limitations and etc.
|~~~~~~~~~~~~~~~~~~~
|
|1) Can't do graphical WWW (what were you thinking?!!)
|
|2) Must have some knowledge of basic Unix commands (get;lcd;bin;etc)
| The commands needed to FTP can be learned in 5 minutes (5 or so commands)
|
|3) You essentially download your files twice (once on the Unix machine -
| at app. 86 kbytes/sec for me, and once to your TOS machine - at a measly 3
| kbytes/sec on my 14.4 connected at 38.4).

FTP is a lousy protocol anyways (at least for SLIP). Zmodem
is much faster accross the slower part of the link. For significant
xfers, ftp'ing to a temp dir. on a shell account and then downloading
it is usually MUCH faster than a direct FTP...

--
||| When the crew of the USS Voyager were given the Turing test,
/ | \
Only the doctor passed...
```

3672. Ethernet and Atari?

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <9ba_9509091228@flight.org>
Source record: 159442

A giant chicken in the guise of Tommy Kuei-che Hwang clucked:

> What is available for the Atari machines in terms of ethernet?
> also which Atari would I need? I must use TCPIP protocol.

Its "TCP/IP". It looks goofy without the slash. I belive somewhere within the Network directory at Umich, there is a DIY project for a VME ethernet card. To run such a card you'd need a Mega STe or a TT. I've heard of Ethernet interfaces that connect to the parallel port, but I don't know were to get them. (or if its a DIY project) This interface would work on any Atari, but then you couden't use a parallel printer...

---
* Kivi (unregistered) 1.41a *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

3673. LAN ports on the Falcon &

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <9bb_9509091228@flight.org>
Source record: 159443

A giant chicken in the guise of azog clucked:

> Both my Falcon and TT have a port labeled LAN, and they look to be
> the same type (or at least, the physcial connector is the same).
> I haven't seen any dicussion on these ports, nor have I seen any
> software on any of the larger archive sites. Just what are these
> ports and how can I use them?
>
> Since I have both the machines side by side, it would be nice to
> connect them up with these LAN ports. I am unwilling to use the
> MIDI ports to link them up, as I use MIDI on my Falcon.

All these ports are, are standard serial ports. Get a Macintosh-style null modem cable, and use your favorite serial port networking software.

---
* Kivi (unregistered) 1.41a *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

3674. Re: Upper case file names

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <9bc_9509091228@flight.org>
Source record: 159444

A giant chicken in the guise of azog clucked:

> : Does anyone know how to get upper case file names under MiNT?
>
> Not sure what the question is... MiNT still uses GEMDOS filenames,
> which are case-insensitive, and 8.3 naming conventions. If you want
> real filenames (case-sensitive and up to 64 character filenames),
> you have to run Minix-FS. Look for mfs610b.mumble (or later). This
> includes an .xfs device drive, and utilities to create Minix partitons.
> Be warned, that you need a dedicated partition for Minix filesystems...

How much RAM does Minix use? I've been haveing problems with term, it keeps looking for a .term/termrc file, since I'm not running MinixFS I can't make such a file. I'm running a very small MiNT setup with 1mb RAM. Anyone know of a

TOS file system friendly term?

---
* Kivi (unregistered) 1.41a *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

3675. Re: 1.44MB floppy replace

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <9bd_9509091228@flight.org>
Source record: 159445

A giant chicken in the guise of clucked:

> TOS 2.06. Daimond Back 3 comes with one but it is not PD. There
> are some out there but I don't know where.

My favorite formatting util is Diamond Format. All this program is, is the
formatting program within Diamond Back put into a seperate PD program. Look for

it in Diskutils on Umich.

---
* Kivi (unregistered) 1.41a *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

3676. Re: TOS 2.06

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <9be_9509091228@flight.org>
Source record: 159446

A giant chicken in the guise of Terry May clucked:

> CL> Where might I find the docs for makeing TOS 2.06 work in an ST without
> CL> a commercial board? If I feel I can do it, I may stick it in this
machine,
> CL> If not... Well heck, for what it costs to get TOS 2.06 and the magic
> CL> board from Toad, I could get an STe that already has it!
>
> It would have to be a *MEGA* STe, unless Toad pre-installs it for you.

Naw, there is a DIY project floating around, that tells you how to make TOS
2.06 work in an ST, needs a bit of sodering...

---
* Kivi (unregistered) 1.41a *
--- -//- ---
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--- -//- ---

3677. Re: [Q] Hardware mod. modemport TT

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <42sj9p$mcm@ccshst05.cs.uoguelph.ca>
Source record: 159447

someone=Martin.Byttebier (someone@ping.be) wrote:
[...]
: I'm thinking to speed up my modem port. For the moment I use the HSMODEM6
: patch on my TT. With this alone I can't go further than 19200. Do I need
: hardware to accelerate the modem 1 port or are I just doing something
: wrong with the HSMODEM6 patch?
I have a TT as well, and as far as I know, Modem 1 won't go faster than
19200 bps, even with the patches. If you want the higher bps rates, you
need to use the other serial ports. Serial 2 is best, since it has
"standard" bps rates and is a "real" RS-232 port. Depending on what
communication program you have, you will get better speed out of all your
serial ports if you using HSMODEM (Connect doesn't need it).
[...]

THeo

3678. Re: Simple FTP/Telnet/Lynx/Mail solution for all TOS Machines*

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <42sjj1$mcm@ccshst05.cs.uoguelph.ca>
Source record: 159448

kevin eugene scruggs (scruggs@cis.ohio-state.edu) wrote:
: In article <42rcbc$49p@usenet.INS.CWRU.Edu> sxp17@po.CWRU.Edu (Sanjay Parker) writes:
[...]
: |3) You essentially download your files twice (once on the Unix machine -
: | at app. 86 kbytes/sec for me, and once to your TOS machine - at a measly 3
: | kbytes/sec on my 14.4 connected at 38.4).
: FTP is a lousy protocol anyways (at least for SLIP). Zmodem
: is much faster accross the slower part of the link. For significant
: xfers, ftp'ing to a temp dir. on a shell account and then downloading
: it is usually MUCH faster than a direct FTP...
I find ftp to work very well across a PPP link. If it's not quite as fast
as Zmodem due to the higher over head, it's not much slower. And you can
actually do things online while you're ftping directly to your machine.
Even with a fast modem, tying up the machine while downloading using a
protocol like Zmodem is irritating...

THeo

3679. Re: X-Mint

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: tomlin@zippy.spods.dcs.kcl.ac.uk
Message-ID: <1995Sep9.103726.9659@alder.cc.kcl.ac.uk>
Source record: 159449

Andrew Hague (andrew@minster.york.ac.uk) wrote:
: Rod McCall (rmccall@mcs.dundee.ac.uk) wrote:
: : Will ther ever be a colour version of X?

: I'd like to know this too. Have they released the source yet?

If you mean the source to the X server, try looking on ftp.x.org.

--
Keith Tomlin
tomlin@zippy.spods.dcs.kcl.ac.uk
////////////////////////////////////\\
/ S.P.O.D.S Site Earth = http://www.spods.dcs.kcl.ac.uk \
/ Installing Linux on a Falcon = http://www.spods.dcs.kcl.ac.uk/~tomlin \
\ Linux/m68k & Falcon030 stuff = /
\ ftp zippy.spods.dcs.kcl.ac.uk:/pub/Authors/tomlin or /pub/linux/linux-68k /
\\////////////////////////////////////

3680. Re: Falcon Clock Modification for Audio

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3050d2f8_Claes.Holmerup@p5.dada.ct.se>
Source record: 159450

Hello Pekka,
You wrote:

> A/V means generally a drive that has sustained data rate, and does
> NOT do thermal calibration. And that's just what CAF needs.
>
> It doesn't matter how fast your drive is - if it calibrates it will
> destroy your work under heavy and continuous work. Try to use a
> calibrating drive with 8 tracks of continuous audio (different
> recordings in each track,
> more than 10 minutes long), and it's a mess.
> Also, cycling Midi & audio is a good HD-test, it the drive calibrates
> and is thus too slow, they drift slowly out of sync.

Just my point - the calibration is lethal to a Cubase Audio system, but some manufacturers (like for example Conner) don't have any calibrating hard disks. They are not needed and some manufacturers make "A/V" drives just to get rid of the calibration that wasn't necessary in the first place and sell them a lot more expensive. As I said before my Conner 1GB and 2.1GB work perfectly in my studio, which I use very frequently, both recording normally 8 or 16 tracks and recording to make complete mixes for whole CD's and I have never had any problems at all - even though these drives are not A/V drives. So my conclusion is that A/V drives are not needed at all.

> I have all the fixes done. I did over 100 offline tests when finding
> out the reason for that problem. The reason _was_ FDI's placement. It
> could be that Wings-card and other circumstances are different to your
> machine's specs, but nevertheless the reason for the clicks was FDI's
> placement, and they disappeared after the FDI was placed on the desk
> and things cooled down.

That rings a bell somewhere. I've heard that the Wing SIMM cards have had a problem with disturbing both the diskdrive and the internal hard drive. If you have a Wing card that might very well be the reason for your problems and that you could solve it by moving the FDI. I believe that new Wing cards have another layout and don't have this problem any more.

> A good test if the drive is good for audio is to put HOW_FAST.PRG to
> make 500 read/writes of some equal amount of bytes (eg. 30Kb). In the
> resulting graph you'll see how it can do continuous read/writes, and
> the effect of calibration. In my IBM DPES-31080 the graph is almost
> straight line from to the end, and even it's relatively slow (1.4 Mb/s)
> in tests, it performs flawlessly with CAF in full load.

The speed can be important, since the drive is more sensitive to fragmentation if it reads slower.

Thanks for the tip on HOW_FAST.PRG, where can I find it? I will soon be able to access Internet for real, so is it available somewhere out there?

> But CAF bypasses the hard disk driver when playing/recording audio. It
> uses the driver for Offline only (info from Charlie Steinberg).

Thanks for that info too Pekka.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3681. [Q] Greec font for Wordplus 4

Newsgroup: comp.sys.atari.st
Date: 1995-09-09 00:00:00 UTC
From: someone@ping.be
Message-ID: <810662144_OASIS_@ping.be>
Source record: 159451

Hello,

my brother teach greec. For the moment he has to prepare his textbook with pen
and paper.
On the computer he use Wordplus 4, which in fact is a version of That's Write.
To typeset the textbook he needs a greec font. This font must have the complete
ancient alfabet (with accents). The only font I knew that's meets this
requirements is a old That's Write font. The problem is that he can't load this
font in Wordplus 4
Does someone knew how he can solved that.
Thanx in advance

```
// //| // //|
|| || | || || |
|| || | On the seventh day He created Atari || || |
|| || /\_ Please reply to Martin.Byttebier.ping.be || || /\_
_/|| ||\_ /| _/|| ||\_ /|
|_/ |_| \_|/ |_/ |_| \_|/
```

3682. Re: FuLl InTeRnEt!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <42vfp0$5b9@status.gen.nz>
Source record: 159252

John Moon (johnmoon@connexus.apana.org.au) wrote:
: : 2) Where can I find the Atari Web sites list thingy?
:
: Providing your site has lynx try this URL
:
: http://www.dl.ac.uk/MISC/ATARI/atari.html
:
: it's a good starting point to other links.

This address changed some time ago to:

http://www.mcc.ac.uk/~dlms/atari.html

These are maintained by Mark Smith and seem to be the most popular Atari pages. There are 3 or 4 pages of links, be sure to have a look!

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------
-Makeatape at Createatape in the Freezer at Kumeu in the Country----------

3683. [Q] What BBS software

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9509101056003186@muskrat.com>
Source record: 159253

You want a good BBS program that has lots of GOOD support for it and it's almost 100% foolproof? Then you need BBS Express ST. I run it on my BBS and have been for 5 years now. BBS program has never caused any troubles for me.

Black Hole BBS 808-696-7763 24hrs a day 14.4kb Waianae,Hi.

... Mr Garibaldi, it's a big universe.
___ Mountain Reader II - #Demo 001

3684. ESDI drive on ST ????

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9509101056003187@muskrat.com>
Source record: 159254

SD> MFM drive on Atari 1040

The old Atari SH204 hard drive is a MFM drive, so yeso, the mfm drives can be used, but you'll need to find an Adatic 4000/4010 card to go with them.

... The Earth Alliance can't go around being the galaxy's policeman.
___ Mountain Reader II - #Demo 001

3685. Re: INTERNET GRAPHIC BROWSER?

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <42vhqf$4hn@hasle.oslonett.no>
Source record: 159255

fpinto@yvax.byu.edu wrote:
:
: Hi Atarians! I wonder if theres any graphic Internet browser
: available for Ataris now. I want to use my 1040ST with Monochrome to hook
: up to the Net from home.

I wish that would become a reality but I think I will be getting a new
computer before it happens (and I have no immediate plans of getting
a new machine). I keep wondering what the reason is why we don't have a
graphic web browser yet- is it due to hardware limitations on a standard
ST? Surely a Falcon can handle it? I mean, 68030 based Macs can, as far
as I know.

Hallvard

--
[SunOS Unix/Sun SPARCstation 20]
Norway- land of the fjords and the midnight sun
[Online mail -Unix EMACS 19.28.1]

3686. HELP - CaTTamaran & TT...

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <42vlog$ahm@josie.abo.fi>
Source record: 159256

The problem put simply:

Our new CaTTamaran works fine in its 32 MHz mode, but in 48 MHz mode ONLY ST-RAM is usable - TT-RAM goes immediately crazy.. =-(

System:

TT-030 rev. H, 4 MB ST-RAM, 32 MB TT-RAM (Mighty Mic 32 board, 4 MB/70ns SIMMs)

What on Earth might be wrong here..?

Greetings,

TH

3687. FS: 1 Meg 1040STE, SC1224 color monitor, Spectre GCR 3.0

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: fcampana@ix.netcom.com
Message-ID: <42vrj1$3je@ixnews4.ix.netcom.com>
Source record: 159257

Hi,

I am selling the following:
Asking price
1 meg 1040STe $100
SC1224 color monitor $ 50
Spectre GCR 3.0/MAC ROMS $ 50

Shipping is extra. Email me if interested.

Thanks,
Francis
fcampana@ix.netcom.com

3688. Re: Mint - Where Can I Get It

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: knarf@nasim.cube.net
Message-ID: <42vng2$oct@nasim.nasim.cube.net>
Source record: 159258

Martin Schmidt (gd63@vision.hrz.uni-giessen.de) wrote:

> a complete and easy-to-install version of MiNT with compiler/uucp/TCP/IP
> etc. is avaiable as
> "Knarf's German MiNT Distribution" (KGMD).
> _but_
> is is completly in german!
>
> Try ftp://ftp.ui-giessen.de/pub/atari/mint/KGMD-1.0/

This is not true. Only the installation program and _some_ docs are
in German, but the manpages are untouched.

If anyone wants to translate (and/or improve) the installation procedure,
feel free to cantact me.

Bye,
Knarf
--
Frank Bartels | UUCP/ZModem/Fax: + 49 89 5469593 | MiNT is
knarf@nasim.cube.net | Login: nuucp Index: /pub/ls-lR.nasim.gz | Now TOS!

3689. Selectic - latest version?

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_30532ff6_Sven.Bornemark@p56.dada.ct.se>
Source record: 159259

Hi Dave,

> Can anyone tell me what is the current version of Selectric. Is it
> still being developed?

I run Swedish support for many fine shareware programs, including Selectric. The latest official version is 1.10E. Some time ago I received 1.11E beta, but Stefan hasn't made it an official release.

My personal opinion is that Stefan Radermacher has stopped developing Selectric for reasons only known to himself.

Following in the footsteps of Selectric is Freedom. One may even say that Freedom has taken the concept even further, in that it supports the AV-protocol and multitasking very well indeed.

Freedom is being develpoed as we speak! If I were you I'd take a look at the current Freedom 1.14E. It's slightly crippled (some would say very crippled...) in its unregistered form, but you'll be able to try it out before parting with your cash.

I'd say Freedom - with all its nice and useful little features - saves me about three minutes every working day. Available from better BBSes and, of course, Hensa.

Best regards

-Sven-
Sven Bornemark Musik
Lergodsv 79, S-238 40 OXIE, Sweden. +46-40 54 54 54
sven@dada.ct.se | 2:200/136.56 | 90:1102/116.56
Hot software from the cold north

3690. FS! Notator SL/1040STE(4meg)/ICD Link

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <hxJgtEU.johnhechtman@delphi.com>
Source record: 159260

****** SUPER MIDI SEQUENCING PACKAGE FOR SALE! ******

1-1040STE with 4 megs of ram/TOS 2.06/Atari mouse. Unit is very clean and well maintained. Would be "like new" except for small cigarette burn on case that I polished out so you can barely see it.

1-C-Lab Notator/Creator SL package. This is actually _2_ sets of disks for both Notator _and_ Creator, along with _2_ dongle cartridges - one for Notator, one for Creator. You could set up _2_ systems with this software - one w/Notator, one w/Creator (of course you'd need a second ST as well). The Notator disks have the latest updates to version 3.21 or maybe 3.22 (I'd have to look). Full manual, disks, all in perfect condition.

1-ICD Link 1 with software, manual and ACSI-to-SCSI cable. We used this to hook up our floptical drive (21 meg removable) but you can use it to hook any SCSI drive to the 1040STE. I use an identical unit to access my cd-rom drive, SCSI HD and floptical - works great! The Link, cable, disks and manual are all like new.

1-SM124 Hi-rez mono monitor. No burn-in and the "100% failure rated" 2.2uf bipolar capacitor has been replaced. Case is clean, but has a bit of the mounting pad for a mouse holder that was stuck to it on one side of the case. Unit has been tweeked to expand the image (it's BIG). This is the monitor that C-Lab recommended for use with Notator SL.

FREE BONUS! Buy the package and I'll split shipping 50/50 via UPS/COD within the continental USA and throw in _50_ disks of arc'd and unarc'd Atari utilites - the cream of hundreds of hours of downloading before I went to floptical storage (grin).

I want $500 USD for this system and I want to sell it _as a system_! I'll think about selling individually only if no one picks it up as a unit. So you're welcome to bid on individual items, but your bids will be considered _after_ those of package buyers. Please, no silly low-ballers - don't waste your/my time. For those of you who want an individual item, here's the breakdown:

1040STE.....$280 You can see that the package price
Notator package.....$175 is very reasonable and even the
SM124.....$60 single item prices are well within
ICD Link.....$60 market value for used gear!

Total.....$575 ** Package price = $500! **

If you buy individually, you pay shipping UPS/COD and no free disks! ;)

If this system is so great, why am I selling it? We got a Falcon and Notator Logic! Works like a charm, but now I have to make back _some_ of the upgrade cost (grin). Please send replies to my Internet address at Delphi - it's "johnhechtman@delphi.com". Or you can call me at:

HOME - 212-586-4633 / WORK - 212-246-2444 - ask for John Hechtman

Some folks said they sent me email that I never got - so feel free to call if you don't hear from me - I want to _sell_ this STuff!

3691. Re: HP deskjet printer driver for 1st Word Plus

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <810768982_OASIS_@pwomar.demon.co.uk>
Source record: 159261

In article <42uj53$jcs@altrade.nijmegen.inter.nl.net>
Floris Hack <F.Hack@inter.nl.net> said:-

>Hello,
>
>Could someone help me with a printerdriver of a HP Deskjet
>(or HP laserjet) printer for the 1st Word Plus wordprocessor.
>
>Floris
I have just ordered a disk full of HP drivers from a contact of mine, however he is very slow and I won't have it for about 1 month so if you can't find anything in the next few weeks mail me a reminder and I'll uue it to you. Sorry I couldn;t be of anymore help.

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3692. Re: [Q] EMail addr. for author of EB ED POV, and a bug

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <810769164_OASIS_@pwomar.demon.co.uk>
Source record: 159262

In article <42tkf8$efi@status.gen.nz>
mbecroft@iconz.co.nz (Mario Becroft) said:-

>I have recently been using EB ED POV for the first time to do more than a
>few primitives. It all goes very well really, except for image maps.
>Also, does anybody know of the email address of the author (or does he
>not have one?) Doe anybody kbow of a later version than the one posted
>to ftp.cnam.fr in Jan '95? I seem to have version 1.84d Dec.94.
>
>EB ED POV could turn into an excellent programme if these few bugs
>were ironed out, I hope the author is still developing it.
>
>-Mario Becroft (mbecroft@iconz.co.nz)
I've just spent 20 mins searching my ST mags for the address which I'm sure was
published recently but with no luck, however one of my contacs gave it to me but
I can't read the writing very well but it looks like: mrsdi@bnfl.co.uk (it might
be mrsd1). This is for Mac Sys Data of POV, he is the main coder of the menus
and demos but I don't think that he was responsible for raytrace but try it out
I'm sure he'll help you if he can.
--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3693. Re: UUENCODE

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <810770292_OASIS_@pwomar.demon.co.uk>
Source record: 159263

In article <912_pbaker@mettav.demon.co.uk>
pbaker@mettav.demon.co.uk (Paul Baker) said:-

>Can someone explain to me in plain english how UUENCODING actually works.
>
>I have the C source but can't make head nor tail of 251f the conversion
>routine.
>step by step instructions would help muchly...Thanks.

If you really want to know how it works then I can't help. But if you just want to get on and do it-easily then ftp to: micros.hensa.ac.uk and go into the directory: micros/atari/tos/n/n127 and then type "mget *.*" then de archive i and all will become crystal clear. It's a really good program and it does far more than UUencoding but it often hangs on me but I think it's jus my setup.

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3694. Re: HELP - Mac software on Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <810770656_OASIS_@pwomar.demon.co.uk>
Source record: 159264

In article <xFMCMh0.johnhechtman@delphi.com>
John Hechtman <johnhechtman@delphi.com> said:-

>Claude Mathis <claude@mathis.com> writes:
>
>>My friend has an Atari St and wants to know what he needs to run Macintosh
>>software on this model.
>
>Get the Spectre GCR dongle used. I got one for $75 and it works stunningly
>well with older Mac OS's (no System 7.X support) and software. I just got
>it working and was blown away by the speed compared to a real Mac. We have
>an SE-30 and a LC-II Mac at work and my humble Spectre cart does screen re-
>draws faster than either of them!! I even have Multi-finder working, and
>can multi-task MS-Word, MS-Excel and Superpaint - all at once on only 4 meg!

All true but you migh also bve interested that Dave Small (the man behind the
original Spectre) is working on a new version that will support colour macs and
System 7, just thought you might like to know.

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3695. Re: ZIP drive benchtest ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <810770970_OASIS_@pwomar.demon.co.uk>
Source record: 159265

In article <42mfmf$9fr@oden.abc.se>
m9003@oden.abc.se (Martin Rossel) said:-

>Has anyone in here got a ZIP drive yet and could speedtest it ?
>I want to know the ordinary stuff and preferably on both 25 and 100
>Mb disks. I'm *not* interested in what the company who made it says
>but what *you* measure it to with HUSHI or some other known tool.
>
>
>Cheers,
>Martin R.

I've got a ZIP and I'll do a test if you want. I don't think I have the apropriate software though so if you tell me where to get it from (FTP site and dir) or if it is not available by FTP then UUE it to me and I'll tell you how it all goes.

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3696. MONSTER ST OF CSA CONTEST

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: bertil.jagard@p14.straight.ct.se
Message-ID: <ftn_2.203.221.14_94e06529_Bertil.Jagard@p14.straight.ct.se>
Source record: 159266

In a Message of <05-Sep-95> Kevan Winch writes:

KW> How far has anyone gone in upgrading a plain vanilla Atari ST ?

A bit! :-)

KW> I would love to hear of some 'Monster STs' in existence !

Ok! Here we go!

Started off as: Atari 1040STE + SM124

Current upgrades: Midi-Tower, MegaST keyboard, 4Mb ST-Ram, TOS 2.06, PAK
68/3 40Mhz, FRAK030 with 4Mb TT-Ram, MagiC 2.01E+TOS 2.06
in eprom on the PAK, AdSCSI hostadapter with internal
clock, 341Mb + 1050Mb harddiscs. Patched RS-232 to 38400
Baud, Modem2 + LAN both at 115200 Baud, HD-III and
1.44/720 discdrive + 720 as B-drive, CD-Rom, DAT-backup,
SM124/VGA-Mono and a colour monitor. V.34/V.FC modem,
Canon BJ-200e + Star LC10-Colour, External
printerbuffert.

So whats left of my 1040STE is the motherboard!..:-D

Regards Bertil Jagard SysOp at STraight BBS..

3697. [Q] What BBS software to use, must work w. CDROM

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: bertil.jagard@p14.straight.ct.se
Message-ID: <ftn_2.203.221.14_13c0512d_Bertil.Jagard@p14.straight.ct.se>
Source record: 159267

In a Message of <06-Sep-95> Mario Becroft writes:

MB> The software would need to:
MB> - work with a CD ROM without need for an external door.
MB> - allow the use of ASCII, ANSI and VT52
MB> - allow user defined menus/scripts so as to completely customise the
MB> BBS
MB> - hopefully work correctly under a MultiTOS (i.e. either be GEM based
MB> and
MB>
MB> run in a window, or a "TOS" programme which can then run under Miniwin.
MB> - allow the posting of public/private messages
MB> - allow users to upload and download files to and from the hard drive
MB> - allow groups of users to be created, so that some users can have
MB> their access to certain areas restricted
MB> - all the normal functions you would expect of a BBS, basically.

Octopus can do all this. And I think it's the best choise. I have used MichTron, QBBS, Ratsoft. And are currently running Octopus! If you also is using MagiC then you can set up a multiline board with Semper/Octopus!

Regards Bertil Jagard SysOp STraight BBS...

3698. Re: Home Page Editor

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_30534db5_Tom.Thomason@fpc.ct.se>
Source record: 159268

On 06 Sep 95, Sven Bornemark shot this through the ether to Tom Thomason...

SB> If all else fail, it's available where supported shareware is usually
SB> found - at Dada & Surrealismus BBS, tel+46-40 30 29 93 in Malmo,
SB> Sweden.

I seem to remember hearing about this one somewhere! 8^)

Mvh,
Tom

3699. [Q] EMail addr. for author of EB ED POV, and a bug

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <42tkf8$efi@status.gen.nz>
Source record: 159269

I have recently been using EB ED POV for the first time to do more than a few primitives. It all goes very well really, except for image maps.

When I select image_map in the pigment dialogue, I click on the ________.GIF button, and a Fileselector appears. Here I choose the filename of the image to be mapped. However,if the filename was, say, "A_PIC.GIF", EB ED POV makes it into "A_PIC.GIF.GIF, or sometimes, "A_PIC.A.GIF". Then POV can't find the image of course. This does not seem to occur when bump mapping an image.

Also, EB ED POV seems to like putting a rotation of x -90degrees into the pigment, even if I don't want this. This has the effect of making the image come out wrong, as you can see.

The other bug is that often I make a CSG object, and sometime after I made it, I want to add some more objects into it. So, I go into the CSG editing dialogue, and select some objects that I've just made. Lets say the CSG is object 20, and the object I want to add in is object 70. Well, I add it in, and all seems fine, until POV tries to raytrace it. Now because the new object is #70, and the CSG is #20, the new object is written into the POV script after the CSG which has a reference to the object. POV then complains that there is an undefined identifier in the CSG. So, I end up havign to undo the CSG, delete it, and make another CSG with a higher number than the object. This makes the CSG work. Now, this is already a big hassle, but there's more. Because the original CSG was deleted, all the object numbers above #20 (or whatever number the deleted object was) are moved down one to close the gap. Then all the CSGs that are already defined that opint to an object after #20 are all pointing one number too high. It seems that EB ED POV does not udate existing CSGs after a change in the numbers. I have to go thruogh manually re-doing themall for the right number,

Has anybody else had any luck with these bugs?

Apart from this, I have had few problems (I have not encountered the problems I have seen mentioned by some other users myself, for example being unable to exit popup menus, I just click the right mousebutton and it seems to do the trick.)

Also, does anybody know of the email address of the author (or does he not have one?) Doe anybody kbow of a later version than the one posted to ftp.cnam.fr in Jan '95? I seem to have version 1.84d Dec.94.

EB ED POV could turn into an excellent programme if these few bugs were ironed out, I hope the author is still developing it.

-Mario Becroft (mbecroft@iconz.co.nz)
(Tiny) Web Page: http://iconz.co.nz/~mbecroft/

3700. Re: 1.44MB floppy replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: sumyy@hg.uleth.ca
Message-ID: <42u3p4$pa7@holly.cc.uleth.ca>
Source record: 159270

I have some questions:

> Computer Direct is pleased to ...
Sounds too good to be true?
> It doesn't require TOS 2.06,
You have TOS 2.06 does it work with it?
is it internal or external?
Does it require soldering?

– --

Patric sumyy@hg.uleth.ca

In article <d4a_9509090054@genesplicer.org>, Terry.May@rebel.genesplicer.org (Terry May) writes:
>Re: _1.44MB floppy replacement?_, Robert Wills wrote to All on 08 Sep 95:
>
> >> Available now from Computer Direct for 149.99 CDN including drive!
> RW>
> RW> And it's Canajun, to boot! Awright! Send more info, like prices?, and
> RW> I'll pass it on to my user's group.
>
>Um...the price was in the original announcement, which is all I have.
>
> * LED v1.31 * Freq ATARINET @ 1:209/745 and supplement your Atari diet!

3701. Re: [Q] What BBS software to use, must work w. CDROM

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <911_pbaker@mettav.demon.co.uk>
Source record: 159271

In a previous message julian@connexus.apana.org.au wrote
> Organization: Connexus Internet
>
> Ratsoft is the way to go :-)
>

I don't agree.....Octopus is a much more 'refined' product and is still
supported 100% by it's author.
There should be the latest version of Octopus BBS at ftp.demon.co.uk in
/pub/atari/octopus/ sometime this weekend (or as soon as frank charlton
creates the directory)
--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3702. UUENCODE

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <912_pbaker@mettav.demon.co.uk>
Source record: 159272

Can someone explain to me in plain english how UUENCODING actually works.

I have the C source but can't make head nor tail of 251f the conversion
routine.
step by step instructions would help muchly...Thanks.

--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3703. Re: [Q] What BBS software to use, must work w. CDROM

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <913_pbaker@mettav.demon.co.uk>
Source record: 159273

In a previous message meister@emrl.com wrote
>
>
> It was my understanding that Octopus is still in beta-testing. Has
> it been updated to a v1.0?
>

No , but like a lot of the BBS / network / mailer software for the atari it
is in constant development/upgrade, all of my users comment on how easy the
system is to use from their end...
Having run it for about 3 years since it was first brought on the scene it's
in a state I would consider 99 0.000000inished apart from one small known bug which
should be fixed in the next version.
It can be run without a key so you can set up your BBS , try it and when you
consider it ready , register to get all the features.
If you would like to try it it should be on

ftp.demon.co.uk in /pub/atari/octopus/ in the next week.

I will be uploaing updates to there as and when they appear.

The current version is 0.66

--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3704. TOAD's address

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: allmidd@xs4all.nl
Message-ID: <810726208_OASIS_@xs4all.nl>
Source record: 159274

Anybody knows if toad@charm.net is still the right address of TOAD? Are they still in bussiness?

Johan

--

---

allmidd@xs4all.nl is the common address of
Johan & Jan Middendorp & Marianne Braun

3705. Questions--1040STFM

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: Hygeia360BC <town@acomp.usf.edu>
Message-ID: <Pine.SUN.3.91.950910052336.5065B-100000@soleil>
Source record: 159275

I have a few questions about a 1040STFM that I just bought with a SM124
monitor....

.how do I find out what version of TOS I have, and how do I
upgrade it?
.what is the difference between a 1040STF and a 1040STFM?
.can I upgrade the memory to mmore than a meg? If so, how much?
.it came with Cubase 2.0, but i have no docs for it... does
anyome have the docs?
.the monitor is slightly skewed to the right... can I correct this?

Thanks for your time, esp. if you can help out!

Terrence

3706. Mtools and 820k disks

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a1d_9509110126@flight.org>
Source record: 159276

Well, I'm going to trek over to my friends house to check out STonX (he tells me he has it working). I'm wondering how well Mtools gets along with extended format disks. Should I bother dragging my 89 (last count) 82-track 10-sector twisted format disks? Does the patched version make a difference?

---
* Kivi (unregistered) 1.41a *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

3707. Simple FTP/Telnet/Lynx/Ma

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a1e_9509110126@flight.org>
Source record: 159277

A giant chicken in the guise of Sanjay Parker clucked:

> 4) Even a 520ST with a 2400 baud modem can do this!

Hell, a 300baud modem would work, although really s l o w l y . .

Unless your provider has something against 300 baud users...

---
* Kivi (unregistered) 1.41a *
--------------------------- -//- ---------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
--------------------------- -//- ---------------------------

3708. Re: what is/how to use SL

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a1f_9509110126@flight.org>
Source record: 159278

A giant chicken in the guise of Paul Booth clucked:

> PPP = point to point protocol
> SLIP = not sure :) I think it's Serial Line interface Protocol or
> something similar.

Serial Line Internet Protocol.

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------- -//- ----------

3709. Re: Simple FTP/Telnet/Lyn

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a20_9509110126@flight.org>
Source record: 159279

A giant chicken in the guise of Theodore L Hopman clucked:

> I find ftp to work very well across a PPP link. If it's not quite as fast
> as Zmodem due to the higher over head, it's not much slower. And you can
> actually do things online while you're ftping directly to your machine.
> Even with a fast modem, tying up the machine while downloading using a
> protocol like Zmodem is irritating...

I've always wanted to know how to FTP in the background. The only way I've
figured out how to do it is to do the entire FTP session in the backgroung...
How do you do start an interactive FTP session, start it grabbing stuff, then
pop it in the background? (btw: this is from a shell account, I can't just open

another ptty-thingy under Xwindows or anything similar... And no, I have no
desire to install a SLIP/PPP line on my 1mb ST with 2400 baud modem...)

---
* Kivi (unregistered) 1.41a *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------

3710. FzDzTerm

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: CALLUM.LERWICK@f47.n282.z1.fidonet.org
Message-ID: <a21_9509110126@flight.org>
Source record: 159280

```
Still looking for a key to FzDzTerm...

___
* Kivi (unregistered) 1.41a *
---------------------------- -//- ----------------------------
Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
| FlightLine data.612.544.5118 <> note: the views of this |
| Aviation & FlightSim Resource <> user are strictly his own. |
---------------------------- -//- ----------------------------
```

3711. ICD Software for Zip Drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950910222622.12215A-100000@moose.erie.net>
Source record: 159281

Has ICD de-bugged their software for the Zip drive? Last I heard
there were problems with "write fail" errors, but that was about 2 months
ago.

3712. re: suche atari software

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2614rcain@nest.demon.co.uk>
Source record: 159282

```
On 10 Sep 95 m.weber@magnet.at wrote:
mw> Ich hoffe es kann mir jemand von euch helfen.
mw> Ich brauchte nahmlich fur meinen "Alten" und jetzt "Neuen Rechner"
mw> meiner Mutter (Atari STE) Programme.
mw> Am liebsten ware mir sharewar oder billige gebrauchte Programme.
mw> Es ware mir schon geholfen wenn mir jemand eine Adresse od. Tel.NR.
mw> geben konnte.
mw> Noch besser ware es, wenn jemand von euch
mw> solche Programme hatte.

Es gibt manche Shareware fur Atari. Welche Sort wunschen Sie? Konnen Sie
nicht FTP machen als Sie haben, wahrscheinlich, Internet.

Roger
rcain@nest.demon.co.uk

--
```

3713. Re: 1.44MB floppy replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199509101522.a7222@do2.maus.de>
Source record: 159283

RM> It can be done and it does work BUT, If your STfm doesn't
RM>have the Western Digital WD1772-02-02, you will need to replace it with
RM>the Atari AJAX controler. The -02-02 is important. As for Formating

No thats wrong, the WD1772-02-02 is designed for 8Mhz and all HD-Kits push the Floppycontroller to 16Mhz, so your 1772 may work for months (or years) but one day it'll break. Remember: 1,44MB Floppies on the ATARI need the AJAX-Chip.

RM>AJAX controler chips are available from BEST Electronics, $40 each he

Go out and buy this.

Tschuess Frank

3714. Re: Serialfix for MagiC ??

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: sos@sos.shn.com
Message-ID: <FIKOCFAIUP@sos.shn.com>
Source record: 159284

In <42kurb$355@newsbf02.news.aol.com> Al Fasoldt wrote:

>In article <FICTEFAFUP@sos.shn.com>, sos@sos.shn.com (Soeren Schnee)
>writes:
>
>> HSMODEM fixes all problems and speeds the transfer up to maximum
>> possible speed. So if you use HSMODEM, then you DON'T need
>> any other serial fix program.
>
>We're talking about serial fixes for use with MagiC here, and that's like
>talking about a fourth leg for use on a three-legged stool. MagiC does not
>need serial fixes, period.

You're right. MagiC does not need a fix. But HSMOD improves the speed.
So, without HSMOD you don't get problems, but with HSMOD it's just
better!

>Al

SOS

--
Forgot a smiley somewhere? Sorry. :-) :-)) :-(:-}
PGP key available on request.
--

3715. Re: Towers 2 help

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: miqco@sci.fi
Message-ID: <3050f608243a991@sci.fi>
Source record: 159329

Simon Moore (smoore@chowgar.demon.co.uk) wrote:

>I actually to managed to kill them, they are air elementals and if you get
>the spell called wind mastery they aren't to much of a problem. I'm now stuck
>on another part, I can't open a door in the ice elemental room and another
>door I can't open is on level 3, South of the Library, a blue door.
>

Library(blue door) is not relevant. Use the charged mace.
Take it to your hand in the screen and use it like a key
(touch the door with it), not like a weapon.

--
\ /
,-- \,O,/
(Snail Mail: Veikko Vanamo, Lahtomaenkatu 3 B 38,)^(
) 33580 Tampere, Finland (v)
(InterNet E-Mail: miqco@sci.fi \|/
'---'-

3716. Re: Why wont these TTP's not run ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: sdzubur@dominis.phy.hr
Message-ID: <42tfdv$3j9@nippur.irb.hr>
Source record: 159330

Claes Holmerup (claes.holmerup@p5.dada.ct.se) wrote:
: To: peters@damp.apana.org.au

: In a message of <02 Sep 95 06:51:27>, Peter Sansom (2:200/427.1) writes in
: area 'COMP.SYS.ATARI.ST':
: > I have a problem with a couple of old (circa 1988) ttp programs. The
: > problem
: > being that they wont run.
: > Now how, apart from data corruption, could this happen ? Is it
: > something to do
: > with old tos versus new tos ? I am running an Ste with tos 1.6. I would
: > have
: > thought that there shouldnt really be any backwards compatibility
: > problems between tos's ? I have tried just about everything to get it

: Sadly, there have been LOTS of compatibility problems between TOS versions, so
: I'd say that's the most probable cause.
: The programs would probably work on an older machine with TOS 1.0, 1.02 or
: 1.04, but that's no help to your current situation.

I don't know if it's possible on STE, But you can get 1.0 TOS on floppy, and
boot your machine that way... It definitely worked on newer STF-s (I don't
have these problems, Istill have 1.0 TOS :)

sead

3717. TOS 4.92 NVRAM BUG?

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: nuuja@cc.Helsinki.FI
Message-ID: <42ta2d$j5j@oravannahka.Helsinki.FI>
Source record: 159331

It seems evident that ALL Falcon ROM versions (at least TOS =<4.04) have the fatal NVRAM bug. This means that ALL FALCON COMPUTERS _CAN_ BE DISABLED WITH A SIMPLE PIECE OF SOFTWARE!!! The only cure other than replacing the clock chip is to use a special cartridge to reset the NVRAM. So avoid messing with your NVRAM.

There's a possibility that TOS 4.92 still has this bug. If you don't want to see this bug in the TOS 5.0, please take my message to the C-Lab TOS team or help me to reach them by e-mail.

The end of the world is coming... (I'm not talking about TOS 5.0!)

*LarryTeeTime

3718. PPP help

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: thwang@atom.ecn.purdue.edu
Message-ID: <42tjj9$ld5@mozo.cc.purdue.edu>
Source record: 159332

What exists for the Atari that will allow connection of
PPP from a UNIX shell account? Sort of like Tia is to Amiga, Mac
and MS platforms. Thanks..

3719. Mintnet: lynx and inetd question.

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: simon@bassland.anglianet.co.uk
Message-ID: <810707038snz@bassland.anglianet.co.uk>
Source record: 159333

Hello all. Could somebody help me out on these following problems I have with MintNet.

1. When inetd is run from rc.net; I get the message "/pipe/log not found". How can this be solved?
2. I have put a passwd file in /etc. But what is the proper syntax of each entry in this file? I.e. What do they mean?
3. If I try to ftp my machine from my other Atari, all I get is the message stated in question 1 (above), and the session closes.
4. When I use lynx, I can select 'D' to Download a picture. After the transfer has finished, I get the option to save to disk; except it doesn't! I notice the 'html00?' eppear in the /tmp directory, but no file saved with the filename I give! What needs putting into the 'lynx.cfg' file?

Sorry for a long list of not-so-perfectly-worded questions :) But any help would be much appreciated.
IMO, I am very happy with Mint+MintNet+MiniXFS+Thing desktop, as I can still use the desktop, and have my Falcon connected to my local ISP, via 'modem1' and my ST via serial2!!. I am trying to stop using Nos altogether you see. The reason why I still use 'Nos', is because of its pop3 mail support as well as SMTP. BTW: This version has only just recently appeared on Demons ftp server.

Thanks again, Simon.
--
Simon Williams
simon@bassland.anglianet.co.uk

3720. Re: what is/how to use SLIP/PPP?

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: kwd9152@is2.nyu.edu
Message-ID: <42tojj$ejq@cmcl2.NYU.EDU>
Source record: 159334

Paul Booth (P.A.Booth@bradford.ac.uk) wrote:
: Hallvard Tangeraas (hallvart@oslonett.no) wrote:
: : I'm curious about what SLIP/PPP is....

: : I know that it's some sort of "direct connection" to the net
: : as opposed to the usual terminal emulation that I am using now
: : via Connect, but this is just about what I know.

: : What are the pro/cons compared to a terminal emulation connection,
: : how do you set it up, what is needed of software/hardware...?
: : I'm grateful for any information.

: PPP = point to point protocol
: SLIP = not sure :) I think it's Serial Line interface Protocol or
: something similar.

Ah, it doesn't matter--- servers are capable of supporting both--- they
do essentially the same thing, but PPP is newer and SLIP is being phased out.

: These are ways of implementing tcp/ip over serial lines on computers so
: you can network them together.

: Since tcp/ip was developed primarily for the internet if you get a
: ppp/slip connection with a computer connected to the internet then it's
: possible to become a site on the internet too.

: I.e. you have your own ip address, etc...

: The upside of it is that your computer is actually *on* the 'net so you
: can run Web Browsers, Ftp clients, Gopher, etc. and have the resulting
: files downloaded straight to your computer instead of going through a 3rd
: party host.

Right--- all of these are available directly to you--- you don't have to
go through a unix/vax account to use 'em. However... you will need
dedicated FTP/GOPHER/Telnet/browsers/newsreaders in software on your
end. I don't know how well it works on Atari's, but on Macs & PCs,
you're able to have multiple windows of everything running @ the same
time: for example, you can have multiple telnet sessions, have an FTP
session, and be browsing the web at the same time, with all of them
active--- no time sharing.

Doing this for the first time is great- Most unix accounts allow you to
break in and out of programs via control-Z. Have you ever wished you
could still be doing something productive online while you doing a download?
With PPP one can be downloading in the background and still have another
telnet window open(albeit with some speed loss). This is something that

I've always wished could have been possible in the past when I frequented BBS's...

: The downside is that unless you have a leased line or some other
: permanent connection that your computer is only temporarily on the
: internet, so telnetting to it to collect mail is impossible. There are
: ways around this using POP3 which is a mailbox format you can collect by
: telnetting to a specific port and it downloads it.

Well, actually, normally you'd still have your standard shell account, in which you could use your normal mail-reader(I use PINE) instead of a remote program (ie. Eurdora on the Mac) to do it locally.

There really is NO downside to compared to a standard shell account---since you could always just telnet to that instead(and perform like normal)... eh, actually, yeah,there is a downside: You need to have it all set up right & have the proper programs to do the things you want. Currently, TCP/IP and SLIP/PPP software on the ST is rather difficult to set up(on the mac, it's a matter of putting a file in the system folder and restarting... on the PC, you have to install a bit of software...then you're off).

: Also because tcp/ip was developed for ethernet systems, the code isn't
: optimised for speed and so ppp/slip connections are inefficient compared
: to offline readers, sz and the like...

TCP/IP is very fast, actually-- it's reasonably efficient... people have actually used PPP connections on PCs and Macs @ 2400baud, just for the benefits of having multiple telnet windows(have a mud window open and one to your email account).

I think the main advantage of TCP/IP is that you're able to multitask on the internet...

: The main ways to go are NOS and MintNET. Depending on what sort of
: connection you're looking they vary in how easy they are to set up.

: No other hardware's needed apart from a modem, enough memory to run them
: and preferably a hard disk...

Probably a 14.4k or higher modem as well. Still, other implementations of SLIP/PPP and TCP/IP on other machines are quite a bit more polished...

_ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _
Kevin Dolorico, kwd9152@is2.nyu.edu |___/|
Computer Advocacy @ NYU _E O_ \o o/
http://www.j51.com/~tmaster/ _/

3721. ICD BBS still up?

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: psu01223@odin.cc.pdx.edu
Message-ID: <42u7ea$41t@odin.cc.pdx.edu>
Source record: 159335

Does anybody know if the number for ICD Inc.'s BBS has changed, or if it is even still in operation? I've tried the number in the manual,815-968-2229, about a dozen times at all hours and never got an answer.

TIA,
Alex

--
||| My Other Computer Alex Chamberlain
||| Is An ===
/ | \ A T A R I psu01223@odin.cc.pdx.edu

3722. Re: PC - ST compatible diskette formats

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: jonas.moller.nielsen@p7.dada.ct.se
Message-ID: <ftn_2.200.136.7$fidonet.org_3052b77e_Jonas.Moller.Nielsen@p7.dada.ct.se>
Source record: 159336

What kind of files do you want to transfer from the ST to the PC? any file that is stored on an TOS-formatted 720-kbyte diskette will be read on the PC. If you only want to transfer textfiles you only have to save the file (textdocument) in ASCII, or non WP-format. If you happen to use Papyrus or any other more modern word processor on the ST you can save the file in RTF-format. This format kan be read by most word processors on PCs and Macs. So a special program for converting the files from ST-to PC-format is not nescessary since there does not excist any specific ST-format concerning textfiles or picture files.

Yours sincerely
Jonas Mï¿½ller Nielsen

3723. Re: Mintnet: lynx and inetd question.

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <42umcj$sm6@gti.gti.net>
Source record: 159337

Simon Williams (simon@bassland.anglianet.co.uk) wrote:

: 1. When inetd is run from rc.net; I get the message "/pipe/log
: not found". How can this be solved?

Start syslogd before inetd.

: 2. I have put a passwd file in /etc. But what is the proper syntax of
: each entry in this file? I.e. What do they mean?

Standards vary, but the most common format would be:

username:password:uid:gid:full name:$HOME:shell

Where:

Username is up to 12 character username
Password field can be blank. Most systems use * to indicate the
presense of a shadow password
Uid & Gid depend...
Full name can be anything
$HOME is the directory you live in upon login: /usr/azog
Shell is any shell available on your system

: still use the desktop, and have my Falcon connected to my local ISP,
: via 'modem1' and my ST via serial2!!. I am trying to stop using Nos

I take it you did a mod to extend the internal (normally useless)
modem1 port to a real connector? Can you give any details?

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

3724. HP deskjet printer driver for 1st Word Plus

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: Floris Hack <F.Hack@inter.nl.net>
Message-ID: <42uj53$jcs@altrade.nijmegen.inter.nl.net>
Source record: 159338

Hello,

Could someone help me with a printerdriver of a HP Deskjet
(or HP laserjet) printer for the 1st Word Plus wordprocessor.

Floris

E-Mail: F.Hack@inter.nl.net

3725. Re: Wanted

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: Richard Grable <richie@wolfenet.com>
Message-ID: <42uruq$5el@news1.wolfe.net>
Source record: 159339

My Mega ST-2 is for sale along with your choice of either an SM147, SM124, or the color SC1224. It has TOS 1.04 and a TEAC floppy. Was being used as the bbs host but have switched to a Mac. Email me your offer. Will be out of Town until the 13th.

3726. Suche Atari Software

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: m.weber@magnet.at
Message-ID: <790233086.20311517@magnet.at>
Source record: 159340

Servus Leute !!

Ich hoffe es kann mir jemand von euch helfen.
Ich brauchte nahmlich fur meinen "Alten" und jetzt "Neuen Rechner"
meiner Mutter (Atari STE) Programme.
Am liebsten ware mir sharewar oder billige gebrauchte Programme.
Es ware mir schon geholfen wenn mir jemand eine Adresse od. Tel.NR.
geben konnte.
Noch besser ware es, wenn jemand von euch
solche Programme hatte.

Gesucht wird:

Spiele aller Art
Textverarbeitung
usw.

Danke

CU
McMike

3727. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DEp45B.KIB@cix.compulink.co.uk>
Source record: 159341

>.......WHAT EVERYONE FAILS TO REALIZE is that Atari created several ROM
>versions of each generation. The different numbers for the same version
>were to highlight the geographic area that the ROM responded to. For
>instance TOS 1.4 in the US, was called TOS 1.04 in the UK because of
>suttle differences in the ROM product for UK use. The same is true for
>for the 1.6 and 1.06 labels that some folks use.
This can't be true.
The initial movement for the renumbering of TOS versions came from the US. I have the initial Atari notices around somewhere. Also, if you look at stuff from Pratt and others (such as his definitive list of TOS versions posted here again recently) you'll see he refers to TOS 1.04 which by implication is a US version (they were never consistent in their numbering and would equally refer to TOS 1.4 in Delphi confs etc!).

The differing numbers *do not* signify country of origin. There is another code in ROM for that OS configuration bits at _sysbase + $1C.

I'm sorry but this is just the sort of thing that has added to the total confusion on this issue. The answer is MUCH simpler. Atari wanted to change the numbers after the event and buggered it up!

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

3728. Re: TOS question

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <DEp45C.KIy@cix.compulink.co.uk>
Source record: 159342

>I used to have some ROMs hand-labelled TOS 1.41 ... heaven alone knows
>what that was ...
These are not Atari ROMs but third party blown ROMs where the TOS 1.4 bugs
have been fixed.

Slainte mhath
Mark

--
* Mark S Baines * FidoNet: 2:254/105.10@fidonet.org *
* * NeST: 90:102/107.0@nest.ftn *
* Inver, Scotland * TurboNet: 100:101/12.10@turbonet.ftn *
* 01862 871624 * AtariNet: 51:502/0.10@atarinet.ftn *

3729. Re: ICD BBS still up?

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <RVCj1Eb.mindbomb_bbs@delphi.com>
Source record: 159343

Alexander Chamberlain <psu01223@odin.cc.pdx.edu> writes:

>Does anybody know if the number for ICD Inc.'s BBS has changed, or if it
>is even still in operation? I've tried the number in the
>manual,815-968-2229, about a dozen times at all hours and never got an
>answer.

I've never been able to get through lately. your best bet if you have
questions is to email Tom, [ICDINC@Genie.geis.com] / [ICDING@Genie.com]

3730. Re: ICD BBS still up?

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <RXCj96X.mindbomb_bbs@delphi.com>
Source record: 159344

CORRECTION: the second email address should read ICDINC not ICDING :P

3731. Re: FuLl InTeRnEt!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <42v0pr$aas@preeda.internex.net.au>
Source record: 159345

: Now what do I do with it?
: 1) I have the recently posted Atari FTP site list

I suggest first of all if you don't have much Unix knowledge, then you
should invest in a book called THE WHOLE INTERNET User's Guide and
Catalogue by ED KROL 2nd Edition (O'reilly & Assoc.). For the beginning
"surfer" this is a MUST HAVE piece of Literature. Follow it's
instructions and you won't make a "dog's breakfast" of ftp.

: 2) Where can I find the Atari Web sites list thingy?

Providing your site has lynx try this URL

http://www.dl.ac.uk/MISC/ATARI/atari.html

it's a good starting point to other links.

: 3) How 'bout IRC? (channels to look out for, nick's to look for...)

I personally find it a waste of time, and it is generally inhabited
by immature juvenile's who's main preoccupation is sex.

: 4) Any other goodies?

Get Ed Krol's book and also if you can afford it, The Dummie's Guide to Unix,
and the Internet Yellow Pages.

--

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/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3732. Re: what is/how to use SLIP/PPP?

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <42v1jr$aas@preeda.internex.net.au>
Source record: 159346

```
: What are the pro/cons compared to a terminal emulation connection,
: how do you set it up, what is needed of software/hardware...?

First of all, if you want this type of connection, forget about ATARI.
Unfortunately, we do not have the "universal" software that you will
find on PC's and Mac's.

This type of connection allows you to DIRECTLY dowload all your mail,
news, software etc., into your computer without having to send
commands to your Net providors server i.e. if you use a shell a/c.
and so therefore, if you are in a country that has timed local call's
or your providor charges you my the minute/hour, this makes your
actual online time minimal and supposedly cheaper.

Using a web browser like Netscape, Mosaic, Chimera etc., on this type of
account means that you can view all the graphic and sound wonders of the
net. If you were using Netscape, and you went to my home page, you will
be greeted with a sound sample from Marvin The Martian, but unfortunately
you MUST have either a PC or a MAC running Netscape to hear this.
You cant hear this on an ATARI. If you have the TAF disks installed
on a Falcon with 14meg then you will see all my graphics. Unfortunately
we ATARIAN's have been left way way behind as far as net stuff goes.

You dont need to know any Unix commands either.

The only con is that it cost's you more than a shell account.

--
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

3733. Re: INTERNET GRAPHIC BROWSER?

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: fpinto@yvax.byu.edu
Message-ID: <Pine.PMDF.3.91.950910105752.652228506A-100000@yvax.byu.edu>
Source record: 159347

Hi Atarians! I wonder if theres any graphic Internet browser
available for Ataris now. I want to use my 1040ST with Monochrome to hook
up to the Net from home.
Best Regards!

3734. 4mb 1040STF/software for sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: ae661@freenet.buffalo.edu
Message-ID: <DEpFG5.Lq7@freenet.buffalo.edu>
Source record: 159348

```
1040STF w/ 4mb RAM
SF314 disk drive
1st Write Plus
Degas Elite

make me a reasonable offer, sale or trade. I recently got a new
STE, so I don't need two 1040s.

(if you're interested in trading, let me know what you have.
I'm looking for GFA Basic, a good database, monitor switch
box, or video hardware).
--
------------------------------------------------------------------------
David Anderson ae661@freenet.buffalo.edu
```

3735. Re: Adding 500MB Seagate 3600N to MegaSTE

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_305314ab_Claes.Holmerup@p5.dada.ct.se>
Source record: 159349

Hello Daniel,

> Well, I have a MegaSTE myself and the interface built in can not
> handle parity, nor two drives. But it's possible to modify the
> interface, a friend of mine modified it so now I can run two drives and
> it doesn't matter if parity is on or not.

I would like to know how that can be done - could you please send some more
info on this?

> As far I know there is also a replacement available for the internal
> interface that can handle up to eight SCSI units and parity

Not from Atari, but I think I've seen something from ICD.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3736. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_305317c5_Claes.Holmerup@p5.dada.ct.se>
Source record: 159350

Hello Craig,
You wrote:

>> >2) I doubt that C-Lab has the technical ability to even get the
>> sources >compiled and linked together :-(
>
> Hmmm. This in spite of the fact that they produce Notator, one of the
> few still supported major apps on the atari?

I have to make a little correction, since C-lab has dropped the sequencer development to E-magic, who continue the Notator/Logic series. C-lab work more with hardware now.
Unfortunately, E-magic don't seem so much interested in the Atari market, but more on the Mac. They still don't have an audio version that works properly with the Falcon. Steinberg has had it for a long time...

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3737. Re: [q] hardware mod. modemport tt

Newsgroup: comp.sys.atari.st
Date: 1995-09-10 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <42veue$5b9@status.gen.nz>
Source record: 159351

Roger Cain (rcain@nest.demon.co.uk) wrote:
: On 09 Sep 95 someone@ping.be wrote:
: s> I'm thinking to speed up my modem port. For the moment I use the
: s> HSMODEM6 patch on my TT. With this alone I can't go further than
: s> 19200. Do I need hardware to accelerate the modem 1 port or are I just
: s> doing something wrong with the HSMODEM6 patch?

The TT030 serial ports can support much faster rates (some of the ports go faster than others - I can't remember the exact rates, but I think they vary from about 100K to 300K.) The problem is most likely that your software does not support the faster rates. CoNnect does, and I believe Flash 2 does also.

As far as HSMODEM6 goes, it may be worth installing it anyway, as it's supposed to speed up the software which drives the serial port, making even the TT030 ports act a little quicker, AFAIK.

A club member uses a 28.8k BPS modem on a TT030 and doesn't seem to have a problem.

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------
-Makeatape at Createatape in the Freezer at Kumeu in the Country----------

3738. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <431np4$gc2@usenet.INS.CWRU.Edu>
Source record: 159202

```
>think it does have prospects, although a MiNT aware version of Geneva would
>most likely be an even better bet. The underlying technology is better
>than that underlying Windows95, more like NT in terms of what is possible.
>

FYI - The latest Gribnif newsletter states that Eric Smith's MINT kernal can be
used w/ Geneva for true pre-emptive multitasking.
--
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Sanjay Parker Call/E-mail for Free Catalog! K2000/EPS/ASR/More!!
Showcase Studios 216/481-1161 PD/SW Samples/Patches/Progs
~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~
```

3739. Re: help with internet

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <431njg$k06@preeda.internex.net.au>
Source record: 159203

Simple, dial the telephone number of the providor of your choice.
Type in your login name and password, and then proceed to activate
your account some Unix commands. IF, you dont know any Unix, then
I suggest you go to your nearest technical/computer shop and
purchase a book or two about unix, without any unix knowledge, you will
be unable to activate a shell account.
--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3740. Re: Questions--1040STFM

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DEqyxu.M79@freenet.carleton.ca>
Source record: 159204

Hygeia360BC (town@acomp.usf.edu) writes:
> I have a few questions about a 1040STFM that I just bought with a SM124
> monitor....
>
> .how do I find out what version of TOS I have, and how do I
> upgrade it?

ST Type is a small program which tells various stats about the system.
I got it through Suzy Bee's Software (advertised in ST Informer, or at
Toad). Profile is another (commercial?) program which tells even more.
I believe the author posts here sometimes, so watch for such postings.

> .what is the difference between a 1040STF and a 1040STFM?

The STfm has a modulator, so that you can use a tv as a monitor, or
output to a VCR. There is an extra RCA jack, which must be plugged into
a computer/tv convertor, as used by video game machines, available from
Radio Shack, etc. You can't have the mono monitor plugged in and use
the modulator at the same time, as one of the circuits in the cable
is "mono detect" which automatically puts the ST in high resolution.
Use a colour tv, because you'll lose some resolution, a tv is not as
high resolution as a monitor.
>
.can I upgrade the memory to mmore than a meg?
If so,
how much?

Yes; 2.5 or 4 Megs.

> .it came with Cubase 2.0, but i have no docs for it... does
> anyome have the docs?
` .the monitor is slightly skewed to the right... can I correct this?

Yes, if you're brave, you can take off the cover, reach back to the rear
end of the picture tube, there are two rings which can be rotated in
relation to each other. These control horizontal placement. Of course,
the monitor must be on, and connected to an ST. There is a program
called mono align, which displays squares, circles, etc. to aid in
such adjustments. There are dangerous voltages present inside any tv,
which is what a monitor is, so be careful, or leave it alone!

--
Songshop Musical Productions
Box 266, Shawville, Quebec
J0X 2Y0 (819) 647-6022

3741. Best Electronics address?

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DEqz2G.MBy@freenet.carleton.ca>
Source record: 159205

Can anyone post Best Electronics' address/current phone #, or
best of all, e-mail address?
Thanks,

--
Songshop Musical Productions
Box 266, Shawville, Quebec
J0X 2Y0 (819) 647-6022

3742. Re: PPP help

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <431nnk$k06@preeda.internex.net.au>
Source record: 159206

```
: What exists for the Atari that will allow connection of
: PPP from a UNIX shell account?

Well for starters, you CANNOT start a slip/ppp connection from a shell a/c.

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

3743. [Q] Addiction Software`s

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: m9174@abc.se
Message-ID: <431rk7$sdn@oden.abc.se>
Source record: 159207

popemerlin@delphi.com wrote...

p> I am looking for the email address of Addiction Software (publishers of
p> Rainbow 1+2)
p>
p> Can any one on the net help, please?

addict@tripnet.se

Carl.Lofgren@abc.se

---
* Kivi 1.41a *

3744. Re: Atari Corp (JDEB)

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: konjagr@eua.ericsson.se
Message-ID: <4312fh$665@euas20.eua.ericsson.se>
Source record: 159208

```
The debugger should now be on the following sites:

Location : ftp.uni-regensburg.de
File : jdeb_ok.lzh

Location : micros.hensa.ac.uk
File : jdeb.lzh

/Yep!
```

3745. Re: Simple FTP/Telnet/Lyn

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <431elo$e0l@ccshst05.cs.uoguelph.ca>
Source record: 159209

CALLUM LERWICK (CALLUM.LERWICK@f47.n282.z1.fidonet.org) wrote:
: A giant chicken in the guise of Theodore L Hopman clucked:
Hey! I resent being called a giant chicken! <g>

: I've always wanted to know how to FTP in the background. The only way I've
: figured out how to do it is to do the entire FTP session in the backgroung...
: How do you do start an interactive FTP session, start it grabbing stuff, then
: pop it in the background? (btw: this is from a shell account, I can't just open
: another ptty-thingy under Xwindows or anything similar... And no, I have no
: desire to install a SLIP/PPP line on my 1mb ST with 2400 baud modem...)

Somewhat understandable <g>...anyway, to put an ftp session in the
background, I ftp to whatever site I want to go to, set binary transfer
mode (if I remember :P). If I want to grab more than one file from a
directory without prompting, I type prompt to turn prompting off, and use
mget with either a wildcard or a list of files. Hitting ^Z will return me
to my shell, and typing bg puts the ftp session in the background. When
the transfer(s) are done, you'll see a notice on your shell screen, and
you can type fg to bring the ftp session back to the foreground. You may
even be able to log off while the ftp session is running in the
background, and it'll still keep on going...

THeo

3746. HP 540 Deskjet

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: musicman@sirius.pixi.com
Message-ID: <4320tl$j3f@rigel.pixi.com>
Source record: 159210

Sorry, I don't know where else to post this question!

But why not submit it where I know I can receive help...from people
who care about each other ..... because we stick together!

The Atari Forum Group! YES!

anyway:

Has anyone used the new refillable ink replacements....instead of buying
new cartridges? How do they operate....does it still print well?

Thanks for your ears gang!

ALOHA ..... from the Hawaiian Islands!

3747. Civilisation

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <7979-190825301@sterbbs.nl>
Source record: 159211

Hi,
Does anyone know if Civilisation runs on the Falcon and if not is
there a good emulator to make it work?
Regards
Dean

WinQwk 2.0 #0 Unregistered Evaluation Copy

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)1880 - 40035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

3748. Re: Best Electronics address?

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <4329ri$4u0@blackice.winternet.com>
Source record: 159212

> cj439@FreeNet.Carleton.CA (Robert Wills) writes:
> Can anyone post Best Electronics' address/current phone #, or
> best of all, e-mail address?
> Thanks,
>
>

>>>>
Best Electronics
2021 The Alameda, Suite 290
San Jose, CA 95126-1127

(408) 243-6950
No EMail Address

3749. Re: LAN ports on the Falcon & TT

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: Magnus Soder <soder@ts.umu.se>
Message-ID: <DEqxE4.HA5@cs.umu.se>
Source record: 159213

Dennis McGuire <mcguired@moose.erie.net> wrote:
>
>
>On 7 Sep 1995, azog wrote:
>
>> Both my Falcon and TT have a port labeled LAN, and they look to be
>> the same type (or at least, the physcial connector is the same).
>> I haven't seen any dicussion on these ports, nor have I seen any
>> software on any of the larger archive sites. Just what are these
>> ports and how can I use them?
>>
>> Since I have both the machines side by side, it would be nice to
>> connect them up with these LAN ports. I am unwilling to use the
>> MIDI ports to link them up, as I use MIDI on my Falcon.
>
>
>
> DUET is supposed to allow networking through the LAN ports, but I
>have heard rumors that it only works on the TT.
>
>

You can connect your TT 2 your Falcon through a program called Power
Dos, you can then transfer files at approx. 115Kb/s
The program works happily with f.ex. TT,Falcon trough lan and a 520 ste
trough midi.

Magnus Soder
Civ.Engineer
at Umea university Sweden

3750. Give your IBM the Look and Feel of an Atari ST - $45

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DEqx1A.Jsl@freenet.carleton.ca>
Source record: 159214

I have several complete copies of GEM version 3 (the last release
for IBM), together with a copy of GEM draw for sale for only $45
(all original/ licenced, with manuals, packaging, etc). This
software runs on any IBM compatible (XT up to a Pentium) and
gets along with any DOS above 3.1.

With GEM installed, you IBM suddenly takes-on the personality
of an Atari ST, but runs all of your favorite DOS programs from
a hassle-free desktop environment (one familiar to any ST Atari
user). You can format disks (even the 1.44 variety), run your
CD ROM, copy files, launch applications, etc. just as you would
on an ST (it even provides support for desktop accessories,
several of which are included in the package.

In addition to running all DOS applications (even those which can't
be run from within Windoze or DOS Shell, this software allows you
run dozens of IBM-native GEM applications (including recent
releases of Ventura; a DTP package rivaling Calamus, Page Streamer
Caligrapher, Payprus, etc.). The IBM GEM desktop can even be
loaded into high memory on 386 machines (using DOS 6.X's MEMMAKER)
so that GEM uses no conventional memory. GEM for IBM can even be run
in an IBM window (serving as a much better file manager than the
one supplied with Windoze). This capability means that you can
also multitask IBM-native GEM applications (GEM draw, Ventura, etc.)
along-side windows and DOS aplications, running concurrently).

GEM was originally written in the earlier 1980's for IBM and was
subsequently recoded for the Atari (this explains the high common-
ality betwwen the Atari and IBM versions). In the IBM environment
it didn't get its break (due to the market advantages enjoyed by
Microsoft). However, newer versions of DOS have breathed new life
into GEM for IBM and this handy desktop seems to be just hitting its
stride, running today's much more powerful DOS applications and taking
advantage of the better memory management capablities of newer DOS
versions (GEM for IBM sits on top of DOS, just as GEM for the ST
sits on top of TOS).

No, GEM for IBM won't run ST applications (get the unrelated GEMULATOR
if you want to do that). GEM for IBM isn't emulating anything. Its
just running DOS and IBM-native applications from a much more user
friendly interface; in my opinion the best interface availible to
any IBM user.

Version 3 (dated 1990) will work with your VGA/ SVGA monitor and
virtually any mouse you are using. I have only three copies of this
excellent desktop (including GEM Draw and related desk accesory package)

available for sale at $45. First come first served.

Please note that I also have 2 copies of the earlier GEM 1.x for IBM which pre-dates and APPLE-launched lawsuit (against Digital Research) more closely follows the ST with regards to its desktop layout (trash can, resizable desktop windows, etc.). The desktop of version 1.2 displays at a slightly lower resolution (640x350 - 16 colours), but this doesn't affect the applications you run. The price of the 1.2 package is the same as the 3.0 package - $45 (Canadian)

Whether you pick GEM 3.0
or 1.2 you are way ahead relative to other user interfaces available for your PC (including the DOS prompt, WINDOZE and DOSSHELL

Regards,

Keith M.

3751. Re: LAN ports on the Falcon & TT

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: Magnus Soder <soder@ts.umu.se>
Message-ID: <DEqyuG.I31@cs.umu.se>
Source record: 159215

Dennis McGuire <mcguired@moose.erie.net> wrote:
>
>
>On 7 Sep 1995, azog wrote:
>
>> Both my Falcon and TT have a port labeled LAN, and they look to be
>> the same type (or at least, the physcial connector is the same).
>> I haven't seen any dicussion on these ports, nor have I seen any
>> software on any of the larger archive sites. Just what are these
>> ports and how can I use them?
>>
>> Since I have both the machines side by side, it would be nice to
>> connect them up with these LAN ports. I am unwilling to use the
>> MIDI ports to link them up, as I use MIDI on my Falcon.
>
>
>
> DUET is supposed to allow networking through the LAN ports, but I
>have heard rumors that it only works on the TT.
>
>
There is a program called PowerDos that connects TT 2 Falcon trough the
LAN port, you can then transfer approx: 115KBytes/s
You can allso connect the TT,Falcon network with a 520 f.ex. (trough the
midi ports) and use it as a printer server..
There is allso a program called ConNect (pardon spelling) a Shareware
communications prog. that can connect trough the LAN port (i have not
tried this though..:-)

Cheers
Magnus Soder
2B Civ.Engineer
at Umea University Sweden

3752. Re: LAN ports on the Falcon & TT

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: Magnus Soder <soder@ts.umu.se>
Message-ID: <DEqyvy.I4E@cs.umu.se>
Source record: 159216

Dennis McGuire <mcguired@moose.erie.net> wrote:
>
>
>On 7 Sep 1995, azog wrote:
>
>> Both my Falcon and TT have a port labeled LAN, and they look to be
>> the same type (or at least, the physcial connector is the same).
>> I haven't seen any dicussion on these ports, nor have I seen any
>> software on any of the larger archive sites. Just what are these
>> ports and how can I use them?
>>
>> Since I have both the machines side by side, it would be nice to
>> connect them up with these LAN ports. I am unwilling to use the
>> MIDI ports to link them up, as I use MIDI on my Falcon.
>
>
>
> DUET is supposed to allow networking through the LAN ports, but I
>have heard rumors that it only works on the TT.
>
>
There is a program called PowerDos that connects TT 2 Falcon trough the
LAN port, you can then transfer approx: 115KBytes/s
You can allso connect the TT,Falcon network with a 520 f.ex. (trough the
midi ports) and use it as a printer server..
There is allso a program called ConNect (pardon spelling) a Shareware
communications prog. that can connect trough the LAN port (i have not
tried this though..:-)

Cheers
Magnus Soder
2B Civ.Engineer
at Umea University Sweden

3753. Re: LAN ports on the Falcon & TT

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: Magnus Soder <soder@ts.umu.se>
Message-ID: <DEqyx8.I70@cs.umu.se>
Source record: 159217

Dennis McGuire <mcguired@moose.erie.net> wrote:
>
>
>On 7 Sep 1995, azog wrote:
>
>> Both my Falcon and TT have a port labeled LAN, and they look to be
>> the same type (or at least, the physcial connector is the same).
>> I haven't seen any dicussion on these ports, nor have I seen any
>> software on any of the larger archive sites. Just what are these
>> ports and how can I use them?
>>
>> Since I have both the machines side by side, it would be nice to
>> connect them up with these LAN ports. I am unwilling to use the
>> MIDI ports to link them up, as I use MIDI on my Falcon.
>
>
>
> DUET is supposed to allow networking through the LAN ports, but I
>have heard rumors that it only works on the TT.
>
>
There is a program called PowerDos that connects TT 2 Falcon trough the
LAN port, you can then transfer approx: 115KBytes/s
You can allso connect the TT,Falcon network with a 520 f.ex. (trough the
midi ports) and use it as a printer server..
There is allso a program called ConNect (pardon spelling) a Shareware
communications prog. that can connect trough the LAN port (i have not
tried this though..:-)

Cheers
Magnus Soder
2B Civ.Engineer
at Umea University Sweden

3754. Re: [Q] Addiction Software`s

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: popemerlin@delphi.com
Message-ID: <RDHAtIs.popemerlin@delphi.com>
Source record: 159218

Thanks to everyone who helped. We now have the address noted down and so there is no need to post anything else to this thread.

Thanks again.

Phin

3755. 1040st cubase problem

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: jdc20319@pegasus.cc.ucf.edu
Message-ID: <432d7e$iht@news.cc.ucf.edu>
Source record: 159219

recently i picked up a 1040st with a copy of cubase to rig to my emax se sampler. it seemed to work fine in the store, but when i brought it home... problems! the screen in cubase seems as if it needs more room and the "buttons" on the tape recorder display at the bottom are jumbled over each other. is this because i am using a color monitor, or something far more insidious? if it is the monitor, does anyone need a color monitor in exchange for a monochrome? also (lastly, whew!) i need the docs for cubase 2.0 and any help i can get. quick response appreciated so if it is a serious problem, i can return the faulty machine (i hope).
Thanks a lot,
joshua chiet

3756. Re: MIDI / Forth / Atari ST

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: andy@access2.digex.net
Message-ID: <4326an$500@news4.digex.net>
Source record: 159220
Cross-posted to: comp.lang.forth,comp.music,comp.sys.atari.st

Okay, I found Formula, at ftp://bigbird.csd.scarolina.edu/pub/formula as advertised. Except I can't get it to build! Very frustrating, because I printed and read the manual and I think it is just what I was looking for...

I have an Atari 520ST, memory expanded to 1 meg, TOS version 1.4 (rainbow). I have Forthmacs 1.1. I checked the 'flags' source file, then did an 'fload load', and it starts building as expected, but in 'machine.st', around the definition for '(set-default-mask)' or 'set-default-mask', it sort of loses its mind (appears to me like Forthmacs gets confused about its context, because it starts complaining about each word, including '\' and comments it shouldn't be parsing at all).

I've looked at many of the source files, fiddled with the flags and commenting out some of the code, made sure I had no accessories and stuff eating up memory ('memfree .' always gives me over 100k), put debugging stuff in to try to narrow the problem down, but I'm basically stumped. I need a clue, or else just a pre-compiled FORMULA.TOS (which the manual implies was part of the original release disks).

Final clue: the end of the 'load' file says it is the 'Mladen Milicevic CUSTOM VERSION'. Could something have been tweaked in this version for a later/bigger Atari ST or Mac that would prevent it from building on a 520ST? I'd really appreciate any help anyone can give me. Thanks!

Andy Moore andy@access.digex.net http://www.access.digex.net/~andy "Yeesh!"

3757. Tape drives for Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: lamarth@delphi.com
Message-ID: <RJMA1Yr.lamarth@delphi.com>
Source record: 159221

Hi-

I know I've asked this before but it's been a few months ago...

I just bought a copy of DiamondBack 3 and I'm looking for a good SCSI tape drive for my Falcon. I was originally hoping to find a QIC-80 format drive but I've since learned that those are primarily for MPM, and little (if any) are available for SCSI. Someone suggested QIC-150- is there anyone out there using QIC-150 or maybe even QIC-80? help would be appreciated!

David (lamarth@delphi.com)

3758. Q: SyQuest EZ 135-Drives

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <RPGhdem.mindbomb_bbs@delphi.com>
Source record: 159222

Is there anyone out there currently who is using an EZ drive on the lower level Atari's [ST/STe/Mega] in conjunction w/ICD Link.

I'd like to know if it will work before plonking my cash down on it. Seems like it is a better bet for us non-falconeers, what with the parity probs etc. running a Zip drive on our machines.

ICD seem hopeful, but have yet to get a unit to test it out. Looks like a nice prospect...

...if you know, either way, please email me or leave a msg here.

Thanks.

Andy

3759. Re: Home Page Editor

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_3054be29_Sven.Bornemark@p56.dada.ct.se>
Source record: 159223

Hej Tom!

SB>> If all else fails, it's available where supported shareware is
SB>> usually found - at Dada & Surrealismus BBS, tel+46-40 30 29 93 in
SB>> Malmo, Sweden.
>
> I seem to remember hearing about this one somewhere! 8^)

Your memory serves you admirably! We decided we'd put all our ASSI software
there, didn't we?

I just edited your piece on no!Desk for the Atari World Scandinavian
Supplement. Man, are you wordy!..

See you soon somewhere, I hope!

-Sven-
Sven Bornemark Musik
Lergodsv 79, S-238 40 OXIE, Sweden. +46-40 54 54 54
sven@dada.ct.se | 2:200/136.56 | 90:1102/116.56
Hot software from the cold north

3760. Re: Home Page Editor

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_30541659_Tom.Thomason@fpc.ct.se>
Source record: 159224

On 05 Sep 95, Arno Welzel shot this through the ether to Tom Thomason...

AW> For Everest name it EVEREST.KRZ.

I understood this, Arno, I was looking for the file name for DL that was mentioned. Thanks anyway! :^)

Gruss,
Tom

3761. grandad2

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: Jim Johnston <jjohnst2@freenet.calgary.ab.ca>
Message-ID: <Pine.A32.3.91.950911000228.46081E-100000@srv1.freenet.calgary.ab.ca>
Source record: 159225

I am new to the 'internet' and 'newgroups'. I read several messages about a game called GranDad2. I got the game (several times from differnet sites) and failed to get it to work. It unzips ok, no errors, but when I run it if fails after the 'G2' screen ... when the music from the 'MOD' file is suppose to run. I've tried is on a 1meg 1040st with TOS 1.4 (1.04), and a 4meg 1040ste with TOS 2.06. In both cases there wre no acc or autoprograms in memory, just grandad. Has anyone out there got it to run?

3762. Re: INTERNET GRAPHIC BROWSER?

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: d2cg@dtek.chalmers.se
Message-ID: <430m9b$ci6@nyheter.chalmers.se>
Source record: 159226

In article <42vhqf$4hn@hasle.oslonett.no>,
Hallvard Tangeraas <hallvart@oslonett.no> wrote:
>I wish that would become a reality but I think I will be getting a new
>computer before it happens (and I have no immediate plans of getting
>a new machine). I keep wondering what the reason is why we don't have a
>graphic web browser yet- is it due to hardware limitations on a standard
>ST? Surely a Falcon can handle it? I mean, 68030 based Macs can, as far
>as I know.
>
I think it's more likely because of the time it would take to develop one.
Christian Andersson (I'm not sure about his last name) is working on one that
runs under plain gem and he has gotten quite far. When will you release it
Christian?

/Christer

3763. re: monster st of csa contest

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2631rcain@nest.demon.co.uk>
Source record: 159227

On 11 Sep 95 bertil.jagard@p14.straight.ct.se wrote:
bj> Ok! Here we go!
bj>
bj> Started off as: Atari 1040STE + SM124
bj>
bj> Current upgrades: Midi-Tower, MegaST keyboard, 4Mb ST-Ram, TOS 2.06,
bj> PAK 68/3 40Mhz, FRAK030 with 4Mb TT-Ram, MagiC 2.01E+TOS 2.06
bj> in eprom on the PAK, AdSCSI hostadapter with internal
bj> clock, 341Mb + 1050Mb harddiscs. Patched RS-232 to
bj> 38400 Baud, Modem2 + LAN both at 115200 Baud, HD-III and
bj> 1.44/720 discdrive + 720 as B-drive, CD-Rom, DAT-backup,
bj> SM124/VGA-Mono and a colour monitor. V.34/V.FC modem,
bj> Canon BJ-200e + Star LC10-Colour, External
bj> printerbuffert.

Now that's more like it! Great going, Bertil - this must set some sort of
standard!

Roger
rcain@nest.demon.co.uk

--

3764. Re: FuLl InTeRnEt!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <aa5_9509120105@flight.org>
Source record: 159228

A giant chicken in the guise of John Moon clucked:

> : Now what do I do with it?
> : 1) I have the recently posted Atari FTP site list
>
> I suggest first of all if you don't have much Unix knowledge, then you
> should invest in a book called THE WHOLE INTERNET User's Guide and
> Catalogue by ED KROL 2nd Edition (O'reilly & Assoc.). For the beginning
> "surfer" this is a MUST HAVE piece of Literature. Follow it's
> instructions and you won't make a "dog's breakfast" of ftp.

I know Unix like the back of my hand... (at least from a shell users point of
view)

> : 2) Where can I find the Atari Web sites list thingy?
>
> Providing your site has lynx try this URL
>
> http://www.dl.ac.uk/MISC/ATARI/atari.html
>
> it's a good starting point to other links.

Will check it out.

> : 3) How 'bout IRC? (channels to look out for, nick's to look for...)
>
> I personally find it a waste of time, and it is generally inhabited
> by immature juvenile's who's main preoccupation is sex.

After getting the darn thing to work, I agree...

> : 4) Any other goodies?
>
> Get Ed Krol's book and also if you can afford it, The Dummie's Guide to Unix,
> and the Internet Yellow Pages.

Hmm...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

3765. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <aa6_9509120105@flight.org>
Source record: 159229

A giant chicken in the guise of Hallvard Tangeraas clucked:

> : Hi Atarians! I wonder if theres any graphic Internet browser
> : available for Ataris now. I want to use my 1040ST with Monochrome to hook

> : up to the Net from home.
>
> I wish that would become a reality but I think I will be getting a new
> computer before it happens (and I have no immediate plans of getting
> a new machine). I keep wondering what the reason is why we don't have a
> graphic web browser yet- is it due to hardware limitations on a standard
> ST? Surely a Falcon can handle it? I mean, 68030 based Macs can, as far
> as I know.

I just though of an idea for a web browser: Why don't we have a server program
that can be started from a shell account on a Unix box handeling all the
network stuff, then have a client running in the Atari end displaying
everything? This would do away with a big hairy MiNT/MiNTnet setup, and would
ideally run on an 520st! I only wish I had the skills to pull it off! I'd think

HTML browser could easily be adapted to be a client!

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

3766. Re: Simple FTP/Telnet/Lyn

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <aa7_9509120105@flight.org>
Source record: 159230

A giant chicken in the guise of Theodore L Hopman clucked:

> Somewhat understandable <g>...anyway, to put an ftp session in the
> background, I ftp to whatever site I want to go to, set binary transfer
> mode (if I remember :P). If I want to grab more than one file from a
> directory without prompting, I type prompt to turn prompting off, and use
> mget with either a wildcard or a list of files. Hitting ^Z will return me
> to my shell, and typing bg puts the ftp session in the background. When
> the transfer(s) are done, you'll see a notice on your shell screen, and
> you can type fg to bring the ftp session back to the foreground. You may
> even be able to log off while the ftp session is running in the
> background, and it'll still keep on going...

Ah, ^Z is the magic keycode. I'll try this.

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

3767. Re: ZIP drive benchtest ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <810837914_OASIS_@pwomar.demon.co.uk>
Source record: 159231

In article <42mfmf$9fr@oden.abc.se>
m9003@oden.abc.se (Martin Rossel) said:-

>Has anyone in here got a ZIP drive yet and could speedtest it ?
>I want to know the ordinary stuff and preferably on both 25 and 100
>Mb disks. I'm *not* interested in what the company who made it says
>but what *you* measure it to with HUSHI or some other known tool.
>
>
>Cheers,
>Martin R.
Following my last post I have just seen a screenshot of ICD's RatheHd program
and after searching the Link disks I found it so I thought you might like to
look at the results of both a 100mb ZIP & my Quantum EL170s hard drive. And
just incase I didn't mention it last time, Iomega no longer really plans to use 25meg
disks as they just aren't in any sort of demand atall.
Tests were on a 4meg STe with The ICD Link 2. Although I see no reason why it
will change on a lower spec setup.

Access Rate(K/Sec) Seek Rate(Ms)
Quntum EL170s 961 21
Iomega ZIP 100 862 34

As you can see the ZIP is incredibly fast and if you use a file copier like
Kobold then it works an absolute dream. Also I would very much rate it over the
the Syquest mechanisms in terms of general ease of use and user frienliness BUT
I would be VERY interested in a reading from a Syqest 105mb or similar drive
with a SIngle BGM partition and tested on an ST with Ratehd. If anyone has this
info please post it!

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3768. Re: Civilisation

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: Alex@alshouse.demon.co.uk
Message-ID: <810858704_OASIS_@alshouse.demon.co.uk>
Source record: 159232

In article <7979-190825301@sterbbs.nl>
dean@sterbbs.nl said:-

>
>Hi,
> Does anyone know if Civilisation runs on the Falcon and if not is
>there a good emulator to make it work?
> Regards
> Dean

I run it okay using Backwards II, i can't rember what the setting is but it runs from my HD okay although only on the internal one though. I have trouble with the keyboard so I have to do it all using the mouse. Hope this help?

--

Alex

3769. Sang Megavision

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <4303j4$doh@newdelph.cig.mot.com>
Source record: 159285
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hey all -

I know I asked for this before, but does anyone out there have any
way to contact Sang, the makers of the MegaVision300. I had a contact
from someone before, but it seems to have disappeared from my collection
of files.

Thanks in advance,
Mike White
whitema@cig.mot.com

3770. ICD Fast Pizza Style 80meg HD for sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: ggreenbe@mailbox.syr.edu
Message-ID: <42vv6i$3au@newstand.syr.edu>
Source record: 159286

I've got an ICD pizza Style HD enclosure with a Quantum 80meg HD disk
in it for sale. If you're interested, mail me an offer.
--Gerry
ggreenbe@mailbox.syr.edu

3771. PD/SW Reviews

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: stosser@neon
Message-ID: <42vv42$krg@neon.airtime.co.uk>
Source record: 159287

The REVIEWER

"NOT a diskmagazine"

I have great concern over the amount of software reviews
available for the ATARI, The glossy magazines and disc based
magazines all have review sections,these are usually a great source
of information, unfortunately in my eyes they have two drawbacks,
There isn't enough of them, this complaint cannot be levelled
at the producers of the publications as they can only allow so
much space to each section of there disc/glossy magazine, Are
they reviewing up to date software or indeed are they reviewing
software we really want to see, there are sections in AEO and the
like, these unfortunately although there are plenty can be quite
small,

"I refreshingly enough, do not want anything from you"

But I do have a plan, "The REVIEWER" will be to put simply a
disk full of reviews, these will be where appropriate accompanied
by full colour screen shots,
I will be making a shell (that will be Falcon etc compatible)
to display the review and pictures all in the same file, there
will be no fancy intro or annoying music, just a pleasant user
friendly menu system and a whole load of reviews,

There will be one extra section and that will be the "Authors
corner" or some such named area where authors can have their say,
maybe their product has been updated or indeed maybe the reviewer
has got it wrong, But I do feel there should be a place for
authors to give their opinions if they feel they need to, maybe
even inform us of on going projects or programs recently released,
in fact absolutely anything an author wants to mention, but this
will be the only section other than reviews and will be without
exception for authours only,

There will be no free pd on the disk or anything like that,
just the displayer and the reviews (along with screen shots) and
hopefully authors bits and thats it!,

Subject matter: Anything at all Atari related will be reviewed
whether it be software,hardware commercial or public domain,

Release dates will be as and when it's ready, this notice is
going to be posted everywhere I can get it (you are probably
going to be sick of seeing it), If I get a massive response (!)
and there is enough to fill a couple of disks then I will do, and

release one a day, doesn't bother me at all, if there is very little response (as usual) then the disk will still continue but not as regular, I don't really care whether anyone contributes a review or not, more for me to do:), in other words unlike diskzines, this publication will not rely on contributions, but will be more frequent and infinitely more interesting if you write the reviews, if you want to submit a review then please take note,

Everything submitted will be used unless it is deemed to be an excuse to attack a program,distributer or author, bad reviews will be used, all out attacks will not,

You must include your name and a publishable contact address, this can be home or e-mail or whatever, as all reviews cannot be checked then a lot of trust is involved, there must be some way of getting back to you if there is a problem,

You can review something that has already been reviewed, in fact it is positively encouraged, the reason should be more than obvious?

Do *NOT* send me software, this is not a cheap and nasty way of getting free stuff sent to me, I do not want anything sent to me other than reviews and if possible pictures,

Do not review anything *you* have produced yourself, or indeed anything your best mate has just knocked off, try and get someone else to review it for you, you can always ask for something to be reviewed,

This production is *NOT* to be used as a form of advertisement for any pdl or bbs, therefore you must not include an address for purchasing the product, commercial names and software houses can of course be mentioned, prices for commercial products can be mentioned, but anything that can be obtained on a widespread basis ie: from pdls or bbs's must not be tagged, this will hopefully ensure that certain pdl's will not take the hump and decide not to stock this publication,

If you have no way of grabbing screens then no worry, still send in your reviews, they will all be used,

The REVIEWER will be public domain, no copyright will be held and no person or persons will be allowed to make a profit from it in any form,

Remember it's anything Atari, including Hardware, Software, Magazines, Books, Diskzines, Calculators!, Consoles, Falcon, etc.

Any contributions (reviews) or indeed any thoughts on this idea that *IS* going ahead no matter what, then contact me at:


```
_____________________________________________________
/ e-mail tony@stosser.airtime.co.uk \
```

I think that covers everything, Cheers.....!ynoT

3772. ST REPLAY IV for sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: ggreenbe@mailbox.syr.edu
Message-ID: <42vv3g$3au@newstand.syr.edu>
Source record: 159288

```
I've got a STReplayIV sound digitizer for sale. Send me an offer if
interested.
-Gerry
ggreenbe@mailbox.syr.edu
```

3773. Re: Various TT problems: HD floppy & blitter

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4328ph$jk@gti.gti.net>
Source record: 159289
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Maarten van den Berg (maberg@xs4all.nl) wrote:
: >
: >I am thinking of just putting the old controller chip back in the machine
: >and dealing with it. This is a bummer, tho...

: You're getting into deep trouble fiddling with the jumpers on the drive.
: I did so a couple of years back and got so stressed and discouraged that
: I gave it a rest. I did manage to get *one* brand of drives working after
: some weeks(!) trying, and have never used any other brand since.

I did give up on it. I was able to get it working to a point, but
no matter what I did, I wasn't able to get it working *properly*.
I've since found out what the problem is (or the most likely problem):
the TOS 3.06 is a German version with WinX patched into it. When I
run this TOS set, the floppy doesn't act properly. When I got the
machine, it had a tube with the original TOS, American 3.05. I put
these back in (same drive and controller chip), and it works fine
(as it should... the physcial drive makes a horrible wrenching noise
when it seeks to track 0, shades of the Commodore 1541)

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

3774. ***** 520 STFM system For Sale *******

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: gathings@cs.utk.edu
Message-ID: <432qg9INNc63@duncan.cs.utk.edu>
Source record: 159290
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit

F O R S A L E

Item Desc Asking Price

Atari 520 stfm $100 (shipped)
with user manuals
(this is the model with
the internal floppy)

Will throw in
communication software
and st314 (720k DSDD drive)
for FREE

Note: All prices Negotiable.
I would like to sell system as a system and not break up.

Golando

3775. Re: Positive image demo on hensa micro's...

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DEqCCn.2L1@cf.ac.uk>
Source record: 159291

>What hardware am I using?

Er, a TT030 with 20MB RAM, 1.06GB SCSI2 HD, 2MB Matrix VRAM graphics board.....!

>Try switching VDI plotting off..

Would do but then it doesn't work on the graphics card!

P.S. See my second reply with comments from Floppyshop added...

Simon

3776. Re: More Towers 2 help

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: ajalkane@lk-hp-7.hut.fi
Message-ID: <4313jm$659@nntp.hut.fi>
Source record: 159292

In article <810396666_OASIS_@chowgar.demon.co.uk>,
Simon Moore <smoore@chowgar.demon.co.uk> wrote:
>Hello

>The first one is one level 3, after I've killed the Golems in the library
>I went through the door they were guarding into the room that tells you
>about the mace of elements, then through the next door where there are
>three scrolls that mention somebody else. There is a blue looking door here
>that I can't open. I've tried all the keys I've found but no use.

Don't worry about this door. You'll get there later...

>The second door is inside the Ice Elementals area. It's in the middle of
>the big room just opposite the secret door behind which lies the place
>where you charge the mace of elements.

Read the scrolls in the library well. In those scrolls lies a hint
how to open the door. If you still can't open it, e-mail me.

Arto Jalkanen
ajalkane@snakemail.hut.fi

3777. Re: Atari in the network

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <431463$ch1@whitbeck.ncl.ac.uk>
Source record: 159293

kresimir pardon (kp30870@pinus.cc.etf.hr) wrote:
> Hi!
> Who knows how I can conetct my Atari Mega St2 in eternet network
> with Novell network software?
> I have got some IDE HDs. Who knows how I can use it for Atari Mega ST2?

I connect my falcon into a PC network by running Ghostlink under Windows95
and mounting networked drivesd from the PC onto the falcon - works quite well,
and the Ghostlink server runs as a background task on the PC. Lets me mount
remote hard drives and CDROMS over the network (from any PC, not just my own).

Otherwise, get a DLINK 600 card and the MiNT-net ethernet driver & do it properly...

Craig.

3778. Re: DirecTT030 vs. C-lab Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: chainxor@kom.auc.dk
Message-ID: <4316ck$519@news.iesd.auc.dk>
Source record: 159294

In article <95251.101631STIRRE31@MAINE.MAINE.EDU>, <STIRRE31@MAINE.MAINE.EDU> writes:
Also, DSP apps
> like Apex Media are impressive from what I've heard.
> If you are a game player I might consider a Falcon for the Falcon-
> only games (Ishar series, Towers II, Robinson's Requim, Bombsquad,
> some others). Also, because the Falcon has the Blitter it would,
> I believe be compatible with more STE games than the TT. I am
> unaware of the compatibility of ST games with the TT, though. They
> might be more compatible than with the Falcon (someone help me?).
> Hope this helps. I, personally, like my Falcon because I am a
> games player although I think a 48Mhz TT would be a very impressive
> system.
> -scott tirrell

The Falcon is more ST/STE compatible than the TT, because of a more flexible video-chip. There are more running on the Falcon, than on the TT, only some games runs on the TT. Also most new games that runs on the STE, also runs on Falcon, but often
not on the TT.
By the way, it's also possible to enhance the CPU performance on the Falcon, if that's needed. There are a number of different accelerators avaiable.

Keep Cool and Flying...

ChainXOR...

3779. Re: MagicMac on PowerMac???

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: chainxor@kom.auc.dk
Message-ID: <4316u6$519@news.iesd.auc.dk>
Source record: 159295

In article <42gg0p$r5v@newsbf02.news.aol.com>, kulabocca@aol.com (Kula Bocca) writes:
> Is there a version that works on Pmacs now?
>
> kula

Yup! :-)

Keep Cool and Flying....

ChainXOR...

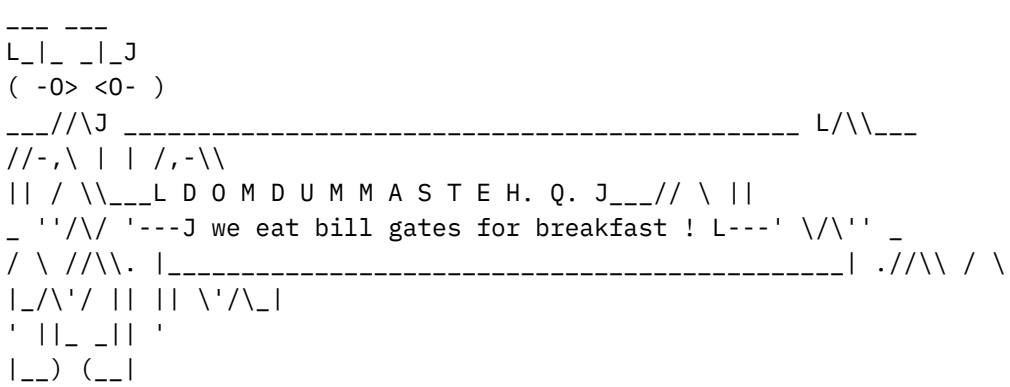
3780. v34 on Falcon ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: m9003@oden.abc.se
Message-ID: <4318lv$rj8@oden.abc.se>
Source record: 159296

Is anyone in here running v34 vq on a Falcon ?
I just got a Dynalink modem and I'm having problems with baud negotiating
at login. I get CONNECT 38.800 but then it turns out to be 2.400.
I'm using STalker and have tried Connect - same thing.
Any Ideas ?

Cheers,
Martin

--



3781. Papyus Gold - next version?

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: whitema@vance.cig.mot.com
Message-ID: <4319jd$htk@newdelph.cig.mot.com>
Source record: 159297

I heard rumor a while back of a new release of Papyrus Gold (version 4).
Anyone have any news on this?

Mike White
whitema@cig.mot.com

3782. Re: Papyus Gold - next version?

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: oberle@infko.uni-koblenz.de
Message-ID: <431frb$e2k@newshost.uni-koblenz.de>
Source record: 159298

In article <4319jd$htk@newdelph.cig.mot.com>, whitema@vance.cig.mot.com (Michael A. White) writes:
|> I heard rumor a while back of a new release of Papyrus Gold (version 4).
|> Anyone have any news on this?
|>

Hi,

The strange thing is that since several months, papyrus 4 is announced in big ads in the german magazine ST-Computer, just as if everyone could purchase it (IIRC 250,- DM, 350,- DM for papyrus Gold). I had sent an update order to R.O.M. but did not get any reply.

After having waited for many, many weeks, I called Ulli Ramps from R.O.M. He told me that the delay is due to the decision to build a system independent version of papyrus with interfaces to TOS/MagiC, MacOS and OS/2:

Any later changes of the program would require to modify the universal version only, so further development easily integrates the three mentioned operating systems in one step. This way, you can be sure to always have an up to date version of the program, no matter if you still use TOS/MagiC.

Basically, this is mentioned in the big ads, too (available for 3 operating systems), but nowhere you can find a hint that version 4 is still under development :(!

According to Ulli, everyone who had wanted to purchase papyrus 4.0 got papyrus 3.6 with a certificate for a free upgrade, as soon as the actual version would be ready. It only is a very sad thing that they did not tell anyone who has ordered an _update_ about the current situation. With the ads in ST-Computer giving the impression that this product _is_ available, I (like probably many other users) felt like a fool ...

Well, the call was about 3 three weeks ago and I was told that the new version still requires "a few weeks". I haven't heard anything new yet.

Bye,

Christoph

3783. Re: LAN ports on the Falcon & TT

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: Magnus Soder <soder@ts.umu.se>
Message-ID: <DEqxw3.HHL@cs.umu.se>
Source record: 159299

Dennis McGuire <mcguired@moose.erie.net> wrote:
>
>
>On 7 Sep 1995, azog wrote:
>
>> Both my Falcon and TT have a port labeled LAN, and they look to be
>> the same type (or at least, the physcial connector is the same).
>> I haven't seen any dicussion on these ports, nor have I seen any
>> software on any of the larger archive sites. Just what are these
>> ports and how can I use them?
>>
>> Since I have both the machines side by side, it would be nice to
>> connect them up with these LAN ports. I am unwilling to use the
>> MIDI ports to link them up, as I use MIDI on my Falcon.
>
>
>
> DUET is supposed to allow networking through the LAN ports, but I
>have heard rumors that it only works on the TT.
>
>

You can connect your TT 2 your Falcon through a program called Power
Dos, you can then transfer files at approx. 115Kb/s
The program works happily with f.ex. TT,Falcon trough lan and a 520 ste
trough midi.

Magnus Soder
Civ.Engineer
at Umea university Sweden

3784. Vidi ST Questions

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: ai066@FreeNet.Carleton.CA
Message-ID: <DEqxzH.Kxt@freenet.carleton.ca>
Source record: 159300

I just picked up a used Vidi St package from a friend who told me that it wasn't working well. I'll be trying it out later, but, after a quick inspection, and a look at the very small docs, I had a few questions:

What are the two variable resistors near the video in, and the variable one on the main board for? They aren't labeled, and I see no mention of them in the doc that was included in the package.

Is Rombo still selling Vidi St's, and, if so, what is the latest version of the SW, and do they have a repair service? What is their current postal address? Thanks!

Mark Montreuil

--
Mark Montreuil (ai066@freenet.carleton.ca)
World Wide Web (WWW) page creation/consultation and posting
http://www2.magmacom.com/~montreum/index.html

3785. Help with KA9Q/NOS

Newsgroup: comp.sys.atari.st
Date: 1995-09-11 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95254.115957STIRRE31@MAINE.MAINE.EDU>
Source record: 159301

I've gotten a SLIP account at my university and have been trying to
get NOS to work but have had no luck thus far. I am using a Falcon
4/85 with a Hayes 2400 baud modem (I will invest in a higher speed
if I can get it to work).
First of all, my account has a dynamic IP address and the NOS docs
mention Bootp but the Atari version of NOS doesn't seem to support
it. Short of dialing up my account with a terminal program daily
to figure out the IP address how can I get past this?
So far, what happens is that I will choose connect with the Demon
menu and the modem seemingly connects. Then the program hangs.
I can only exit by using the ftp command (which doesn't work because
I don't think I am connected correctly).
Anyone have any suggestions? I have heard that Mintnet is even more
difficult to set up than NOS so I will try to avoid that. Anyone
that has gotten NOS to work with his/her university slip account
please help. It would be much appreciated. The tribulations I
have had have made me consider selling my Falcon and getting a
PC or Mac :-(.
Thanks for any help.
-scott tirrell
-stirre31@maine.maine.edu

3786. UUCP Software for atari?

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: sys7@exnet.com
Message-ID: <DEsquz.3tv@exnet.com>
Source record: 159152

Does anyone know if there is any software with a UUCP facility for an atari?
I'd be most grateful for any help or suggestions of ftp sites to visit.

Charles Hirst.

Exnet Systems
--

Caroline Skene Exnet Systems Ltd
0181-244-0077 The World at Your Fingertips
email sys4@exnet.com or sysadmin@exnet.com

3787. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <433qin$mvf@wn1.sci.kun.nl>
Source record: 159153

In <431np4$gc2@usenet.INS.CWRU.Edu> sxp17@po.CWRU.Edu (Sanjay Parker) writes:

>>think it does have prospects, although a MiNT aware version of Geneva would
>>most likely be an even better bet. The underlying technology is better
>>than that underlying Windows95, more like NT in terms of what is possible.
>>

>FYI - The latest Gribnif newsletter states that Eric Smith's MINT kernal can be
>used w/ Geneva for true pre-emptive multitasking.

Aahh, in that case, could you redirect me to some info on Geneva?
Especially to any reasons one could have to prefer Geneva + MiNT over
MultiTOS.
BTW, Magic still won't work with MiNT, will it?

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3788. Re: 1.44MB floppy replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <434s5r$6s9@blackice.winternet.com>
Source record: 159154

> Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) writes:
> RM> It can be done and it does work BUT, If your STfm doesn't
> RM>have the Western Digital WD1772-02-02, you will need to replace it with
> RM>the Atari AJAX controler. The -02-02 is important. As for Formating
>
> No thats wrong, the WD1772-02-02 is designed for 8Mhz and all HD-Kits push
> the Floppycontroller to 16Mhz, so your 1772 may work for months (or years)
> but one day it'll break. Remember: 1,44MB Floppies on the ATARI need the AJAX-Chip.
>
> RM>AJAX controler chips are available from BEST Electronics, $40 each he
>
>>>>
So what's the point? The -02-02 is working just fine in my 1040 STe and
I've been using mostly 1.44 disks now for almost a month. If it goes bad, THEN I'll
buy a AJAX chip.
What I meant was that those WITHOUT the -02-02 have a very little
chance of working reliabily.

3789. ST Items for Sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: sm532492@oak.cats.ohiou.edu
Message-ID: <DEt9r4.Hz8@boss.cs.ohiou.edu>
Source record: 159155

I have the following for sale:

Atari 520ST
2 disk drives (believe the numbers are SF314?)
SC124 Monochrome monitor

Buyer pays all shipping costs. Send email to sm532492@oak.cats.ohiou.edu
with an offer.

Steve

--
Steve McCue Email: sm532492@oak.cats.ohiou.edu

124 East Union Apt. A
Athens, OH 45701

3790. Syquest and TT, drive seems to be dying

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: cl152@cleveland.Freenet.Edu
Message-ID: <433tsr$duj@usenet.INS.CWRU.Edu>
Source record: 159156

My Squest 270 removable is making a strange ticking noise and
the red light is coming on periodically. When the light comes on
it reacts as if a new cartridge had been loaded. This is my
second unit, the first one scrambled a disk just a few weeks
after I had purchased it. It's hooked up to a TT using the ICD
software. I am afraid it is on the same road as the first.
Any ideas, is the above normal, just bad luck?

Thanks

3791. Re: Civilisation

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: akeady@nmrc.ucc.ie
Message-ID: <433sas$bk2@bastion.nmrc.ucc.ie>
Source record: 159157

dean@sterbbs.nl wrote:

: Hi,
: Does anyone know if Civilisation runs on the Falcon and if not is
: there a good emulator to make it work?
: Regards
: Dean

Yes, it does. I had some trouble getting it to work at first but
thanks to some replies to a post on c.s.a.s. it works fine.
The trick is that it has to be in a folder called CIVILIZA.TON
It works with Backward - I can find the settings if you need but
I think just allow 2Mb RAM, 16MHz speeds and it's OK.

Aidan.

3792. Truecolor-Off-Screens in NVDI?????

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: mdlipper@cip.informatik.uni-erlangen.de
Message-ID: <433tce$luj@rznews.rrze.uni-erlangen.de>
Source record: 159158

Hallo! (Hi: English at the bottom!)

Ich hab eine Frage zu den Off-Screen-Treibern in NVDI: Wie bringt man den seit neustem vorhandenen True-Color-Off-Screen-Treiber "OFF16MOV.NOD" zum laufen?? Alle anderen Off-Screen-Treiber funktionieren problemlos (bis 32768 Farben). Ich habs mit allen Kombinationen von Format (Interleaved, Normal, Packed Pixels) und Pixelreihenfolge (Normal, Falcon, Intel) versucht, aber nichts hat geklappt. Als Plane-Anzahl hatte ich jeweils 24 und als Farbanzahl 16777216L angegeben. Was mache ich falsch?

Ueber Antwort wuerde ich mich sehr freuen, am besten bitte ueber e-mail!

- Mani -

Hi, I'll try it also in English: Does anybody know the correct use of the new truecolor offscreen driver "OFF16MOV.NOD" in NVDI?
The others do work fine (up to 32768 colors), but i can't make the truecolor one work yet.
What are the correct work_in's?

- Mani -

""""""
(O O)
+----oooo0---(_)---Ooooo-------------------------------------+
| |
| Manfred Lippert |
| Internet-email: mdlipper@cip.informatik.uni-erlangen.de |
| |
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| ( ) Ooooo |
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3793. Re: TOAD's address

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4348gl$hbu@preeda.internex.net.au>
Source record: 159159

Yep they certainly are, but their URL has changed.
It is now http://www.toad.net

OR

You can get their via my home page!

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

3794. Where is FAQ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: Nick Kennedy <spet0039@sable.ox.ac.uk>
Message-ID: <Pine.OSF.3.91.950912173800.31371A-100000@sable.ox.ac.uk>
Source record: 159160

Where is the FAQ for this newsgroup, and is there a list of differences in hardware specs? I need to know variations between Mega ST/ Mega STe and STe.

Thanks,

Nick

3795. Re: FS: 1 Meg 1040STE, S

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: Maurice.Daniels%79@crystals.aloha.or.us
Message-ID: <c53_9509121013@crystals.aloha.or.us>
Source record: 159161

Fc> From: fcampana@ix.netcom.com (Francis Campana)
Fc> Subject: FS: 1 Meg 1040STE, SC1224 color monitor, Spectre GCR 3.0
Fc> Organization: Netcom

Fc> Hi,

Fc> I am selling the following:
Fc> Asking price
Fc> 1 meg 1040STe $100
Fc> SC1224 color monitor $ 50
Fc> Spectre GCR 3.0/MAC ROMS $ 50

Fc> Shipping is extra. Email me if interested.

Fc> Thanks,
Fc> Francis
Fc> fcampana@ix.netcom.com
SOLD! SOLD! Give me a call @ 404-595-6172 OR E-Mail me
Maurice_Daniels@Neonate.org

* Q-Blue 2.0 [NR] *

3796. Re: FS: Mega 2 & SC1224

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: Maurice.Daniels%79@crystals.aloha.or.us
Message-ID: <c54_9509121013@crystals.aloha.or.us>
Source record: 159162

```
Wi> From: wilh0011@maroon.tc.umn.edu (Ryan K Wilhm)
Wi> Subject: FS: Mega 2 & SC1224
Wi> Organization: University of Minnesota

Wi> Selling Mega 2 and SC1224 monitor. I'm currently taking the best offer
Wi> (plus shipping, preferably COD) for either or both. If I don't get any
Wi> offers within the next week, I'm giving it to Goodwill. Everything works
Wi> fine. (The plastic tab on the N key broke off, but can be super-glued
Wi> back on, no problem.)

Wi> Please direct all offers to:
Wi> wilh0011@maroon.tc.umn.edu

Wi> Thanks,
Wi> Ryan Wilhm

I will take the mega 2 for $100...

* Q-Blue 2.0 [NR] *
```

3797. Re: Mega 2 and SC1224 mon

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: Maurice.Daniels%79@crystals.aloha.or.us
Message-ID: <c55_9509121013@crystals.aloha.or.us>
Source record: 159163

```
Wi> From: wilh0011@maroon.tc.umn.edu (Ryan K Wilhm)
Wi> Subject: Mega 2 and SC1224 monitor for sale
Wi> Organization: University of Minnesota

Wi> I need to sell my Atari Mega 2 ST and Atari SC1224 color monitor.
Wi> Everything works fine, I've used it recently for a programming class. If
Wi> interested, please email an offer (to include shipping as well. Pref.
Wi> COD)

Wi> Send offers to: wilh0011@maroon.tc.umn.edu

Wi> Thanks,
Wi> Ryan Wilhm

Wi> ---
Sold give me a call 404-595-6172

* Q-Blue 2.0 [NR] *
```

3798. Re: Mintnet: lynx and inetd question.

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: donaldp@srvwingb
Message-ID: <1995Sep12.201133.17396@sco.com>
Source record: 159164

Simon Williams (simon@bassland.anglianet.co.uk) wrote:
: Hello all. Could somebody help me out on these following problems I have
: with MintNet.

: 1. When inetd is run from rc.net; I get the message "/pipe/log
: not found". How can this be solved?

You need to run syslogd before you run inetd. I start mine from
mint.cnf. inetd wishes to log an event in the system log.

: 2. I have put a passwd file in /etc. But what is the proper syntax of
: each entry in this file? I.e. What do they mean?

The fields in order are:
username:password:user id:group id:description of user:\
home directory:login shell

: 3. If I try to ftp my machine from my other Atari, all I get is the
: message stated in question 1 (above), and the session closes.

I haven't yet tried ftp-ing back to my box - only out of it, but
your right - fixing point 1 will mean that inetd is running
and know what to do with the ftp request when it comes in.

: 4. When I use lynx, I can select 'D' to Download a picture. After the
: transfer has finished, I get the option to save to disk; except it
: doesn't! I notice the 'html00?' eppear in the /tmp directory, but no
: file saved with the filename I give! What needs putting into the
: 'lynx.cfg' file?

Can't help sorry.

: Sorry for a long list of not-so-perfectly-worded questions :) But any
: help would be much appreciated.
: IMO, I am very happy with Mint+MintNet+MiniXFS+Thing desktop, as I can
: still use the desktop, and have my Falcon connected to my local ISP,
: via 'modem1' and my ST via serial2!!. I am trying to stop using Nos
: altogether you see. The reason why I still use 'Nos', is because of
: its pop3 mail support as well as SMTP. BTW: This version has only
: just recently appeared on Demons ftp server.

Yes, MintNet is fantastic - its given my mega st a new lease of life.
I can happily work from home now.

: Thanks again, Simon.

Your welcome,

Donald

--
Donald Page donaldp@sco.com
SCO, Hatters Lane, Watford, WD1 8YN, UK +44(0)1923 813563

3799. Re: Civilisation

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <433u3c$39c@news.iesd.auc.dk>
Source record: 159165

In article <7979-190825301@sterbbs.nl>, dean@sterbbs.nl writes:
>
> Hi,
> Does anyone know if Civilisation runs on the Falcon and if not is
> there a good emulator to make it work?
> Regards
> Dean
>
> ---
> WinQwk 2.0 #0 Unregistered Evaluation Copy

I think there exists a version which is made Falcon-compatible - somewhere....

Keep Cool and Flying...

ChainXOR...

3800. Re: [Q] Greec font for Wordplus 4

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <433q9s$mpi@wn1.sci.kun.nl>
Source record: 159166

In <810662144_OASIS_@ping.be> someone@ping.be (someone=Martin.Byttebier) writes:

>On the computer he use Wordplus 4, which in fact is a version of That's Write.

Are you sure about this? I don't think WordPlus and That's Write have
anything to do with each other.

I'm sure that WurdPlus 4 supports SpeedoGDOS, and there's a Greek font
for that. You could try this. I haven't checked it for completeness,
though. It's called Symbol.

As an alternative, TeX can typeset Greek texts beautifully, but if
you've never heard of TeX, never mind.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

3801. Re: Civilisation

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: gauthe_a@epita.fr
Message-ID: <4342qm$27c@boson.epita.fr>
Source record: 159167

In article <7979-190825301@sterbbs.nl>, dean@sterbbs.nl writes:

-=)> Hi,
-=)> Does anyone know if Civilisation runs on the Falcon and if not is
-=)> there a good emulator to make it work?

Yes it does. However, colors are not correct: you have a pink sea!!!
You can use NVDI, it works much faster and with correct colors. Anyway,
if sometimes go wrong (2 bombs). Using Backward is OK, too, it works fine but so
slowly!!!

-=)> Regards
-=)> Dean
-=)> ---
-=)> WinQwk 2.0 #0 Unregistered Evaluation Copy

/--\
| Alain GAUTHEROT EPITA, French Computer Science School |
| To finish first, you first have to finish (Enzo Ferrari) |
|____|
| Email: Alain.Gautherot@epita.fr http://www.epita.fr:5000/~gauthe_a/ |
\--/

3802. Re: MONSTER ST OF CSA CONTEST

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <30560d04529e7f30@xs4all.nl>
Source record: 159168

Bernd Ebert (ebertbd@tick.informatik.uni-stuttgart.de) wrote:

>|> A giant chicken in the guise of Kevan Winch clucked:
[...]
>|> > Let's hear from you ! (..and be HONEST ;-)...also only equipment you
>|> > already own can be counted. (I was going to say *already connected*, but
>|> > then that would have excluded my WORM drive ! ;-))))
>

I have _two_ monsters, here they come.

1)
Mega ST in BigTower, 4 MB ST + 8 MB TT RAM, HBS 640 28 MHz accelleratorcard,
ICD ADSCSI+ hostadapter, Quantum Trailblazer 850 MB, Syquest 44 MB removable,
Iomega ZIP-drive 100 MB, 14K4 dynalink modem, HD floppydrive, ET-4000 video-
card, MAG MX17S 17" trinitron monitor, TOS 2.06

This system was originally based on a Mega ST 1, it runs MagiC 2 / Neodesk 4

2)
Falcon 030, 4 MB, HS-40 accelleratorcard 40 MHz in custom case with PC keys.
Toshiba 420 MB 3,5" IDE internal, 15" SVGA monitor. -accompanied by-
Custom DriveTower with Apple CD-300 CDRom, Quantum Trailblazer 850 MB,
Syquest 44 MB removable, HD floppydrive, Iomega ZIP-drive 100 MB.
80 Watt speakersystem, Tabby graphic tablet.

This system is eagerly awaiting a "Speed Resolution Card" and 14 MB RAM...

Both systems built by me. Logitech mice in use.
A HP 500 deskjet is shared by both computers.

[snip...]
>Also I'm planning to raise the speed of the serial port to 56700baud and perhabs
>I'll add a second RS-232-Port.
>
>Bernd

Bernd, I am thinking about the same modifications myself; increasing the speed
of the motherboard itself and adding a second serial port.
Do you have any plans yet ? Maybe we should keep in contact about this...?

Greetings,
Maarten

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

```
Error opening home/etc/.microsoft This item seems corrupt and/or unusable
```

3803. Re: Tape drives for Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: lamarth@delphi.com
Message-ID: <hfOAVsk.lamarth@delphi.com>
Source record: 159169

>I used a QIC150 (which is 250MB uncompressed with 6250 tapes) on an
>STe, Falcon and Mac. On the STe and Falcon I used Diamond Back 3.
>The tape drive is an Archive Viper 150.
Ok- then for Falcons, STes, TTs, etc. I take it that the QIC150s are pretty
much the standard format used?

David (lamarth@delphi.com)

3804. Help with KA9Q/NOS

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: jsteven@oz.sunflower.org
Message-ID: <4356qq$dob@rs3.rz.uni-hohenheim.de>
Source record: 159170

When you find out (if someone sends you email), please post it publically.
I had the same problem, and I finally just gave up.

Jeff
jsteven@oz.sunflower.org

3805. F.S. NEC 3D

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: bicey@delphi.com
Message-ID: <x1CCdcs.bicey@delphi.com>
Source record: 159171

Like it says , NEC 3D multisync monitor asking $210 plus shipping.Thank you

3806. Re: Spectre help wanted

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.118.000AC886@cfcsc.dnd.ca>
Source record: 159172

In article <810594828_OASIS_@mbha.demon.co.uk> dave@mbha.demon.co.uk () writes:
>Help needed...I have brought SPectreGCR from an ad, but the GCR unit is broke
>(well- dented, but I assume broke cos it don't work).
Use GCRtest - among other things it will see if it can format a mac floppy
disk. It will also tell you if the mac rom in the GCRcart is operational

>I am told the software will still run but I can't get it to load from the
>system disk. It prompts to insert system disk, but when I hit return it just
>freezes up.
the software will not run if the GCR is not operational. test your system disk
on a mac to make sure its OK as well.
good luck.bonne chance

do you 'ken'?-Atari/TOS1.062- MAC/System6.08- IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnulaich-speaking only for myself
CFCSCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com

3807. Re: ESDI drive on ST ????

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.120.000B0B99@cfcsc.dnd.ca>
Source record: 159173

In article <42qirj$pms@nippur.irb.hr> sdzubur@dominis.phy.hr (Sead Dzubur) writes:
>Does anyone know is it possible to connect ESDI or MFM drive on Atari 1040
>stf machine.
>thanx...
an adaptec or icd adaptor board would be usefull here for the MFM :^)
this allows you to hook up your drive(w/ attached board) to your atari via an
atari or icd acsi-scsi adaptor.
icd has some info out on using esdi with their adaptor(LinkII I believe)
email them at
icdinc@delphi.com
icdinc@genie.geis.com
good luck.bonne chance

do you 'ken'?-Atari/TOS1.062- MAC/System6.08- IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnulaich-speaking only for myself
CFCSCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com

3808. Re: Papyus Gold - next version?

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: chris@buran.fb10.tu-berlin.de
Message-ID: <435594$j6c@brachio.zrz.TU-Berlin.DE>
Source record: 159174

In article <4319jd$htk@newdelph.cig.mot.com>, whitema@vance.cig.mot.com (Michael A. White) writes:
>Any later changes of the program would require to modify the universal version
>only, so further development easily integrates the three mentioned operating
>systems in one step. This way, you can be sure to always have an up to date
>version of the program, no matter if you still use TOS/MagiC.

That's right.

>Basically, this is mentioned in the big ads, too (available for 3
>operating systems), but nowhere you can find a hint that version 4
>is still under development :(!

It is. Since we had to redesign lots of things internally for portability and did that sort of things for the first time, we underestimated the necessary time rather strongly and have to excuse us for that at our customers. But I can assure you we have worked hard on it all the time. The upgrade will not just be cosmetic changes, but we redesinged fundamental things like using Unicode consequently (a 16-bit character set which, among user things, permits access to all ~560 characters in Speedo fonts and documents portable between platforms), supporting pair kerning, and we did lots of optimisations.

Papyrus 4 will go into beta testing in a few days, and then we'll still need about 2 weeks for new features (the english version may take a little longer). Of course ordered upgrades will be delivered as soon as they are available.

Christian Nieber, Papyrus developer


```
-----------------------------------------------------------------------
Christian Nieber +-----------------+
email chris@buran.fb10.tu-berlin.de | Always plan ahea|
R.O.M. logicware, the Home of Papyrus |_________________d|
Raschdorffstr. 99, D-13409 Berlin | |
Tel. ++49/30/492 41 27, FAX 491 93 67 | |
-----------------------------------------------------------------------
```

3809. Re: Starting a new Atari shop in Belgium...

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DEtEyx.9Fs@ridgecrest.ca.us>
Source record: 159175

Jan Dooms <jandooms@tornado.be> wrote:
>Hi,
>
>What would all of you think of that, starting a new atari
>shop in Belgium?
>My computer dealer (ibm compatibles) and I are discussing it,
>beacause we had a shop like that a while ago, but it is not
>there anymore, so there are many people here who have an atari,
>and there is also an atari club in our town. And I am very high
>in atari, so reasons enough to do so, not?
>Any comment is allways welcom!!!
>
>Greetings, Jan Dooms.(jandooms@tornado.be)
>

Could Joel Robert and Roger DeCoster be at the grand opening?

Seriously, good luck! The more places, the better.

Mike

3810. Re: Anyone have source code to access vidi-12st?

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DEtFFK.9pJ@ridgecrest.ca.us>
Source record: 159176

"Dr Simon G.K. Williams" <williamssg@cf.ac.uk> wrote:
>(a) Does anyone know how to access vidi12st ?
>(b) if they do, how about writing a nice gemmy utility to digi in colour
>without resorting to st low rez!
>
>
>

I have used BSS Debug on my Falcon to run some programs
as if they were running from an interperter. You can watch
program execution and the converted assembly real time. I have
only tried this with Scape881.prg so far, but as the routines
come up, I can watch the screen display at the same time. Kinda
of neat, but to make good use of this you'll have to be an
assembly programer.

Mike

3811. Civilisation

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: Stuart.Lyster@miratel.uniserve.com
Message-ID: <38e_9509121717@miratel.uniserve.com>
Source record: 159177

AK> : Hi, : Does anyone know if Civilisation runs on the
AK> Falcon and if not is : there a good emulator to make it work?
AK> : Regards :
AK> Dean Yes, it does. I had some trouble getting it to work at
AK> first but thanks to some replies to a post on c.s.a.s. it
AK> works fine. The trick is that it has to be in a folder called
AK> CIVILIZA.TON It works with Backward - I can find the settings
AK> if you need but I think just allow 2Mb RAM, 16MHz speeds and
AK> it's OK. Aidan.

I run CIVILIZATION on my Falcon030 without using Backward. With very little problem, too. The subject is covered intensely in the GEnie Atari Roundtable - just do not use the "INSTALL.PRG" when loading to harddisk - and make sure you have the disks with the Jul 12/94 date on them. Microprose will update your disks if you have an earlier date...

Send me e-mail at s.lyster@genie.geis.com if you want more information on how to run CIVILATION on a Falcon.

Stuart

... Reform leader Preston Manning - Canadian Gothic.
___ Mountain Reader II - #00000096

~~~ Blue Wave/RA
--
|Fidonet: Stuart Lyster 1:153/7091
|Internet UUCP: Stuart.Lyster@miratel.uniserve.com
|
|Internet PPP: Gating Coordinator, dpoon@miramay.com
|
| PPP access for 24hrs/day News and Send Mail gating with USR V.34.
| UUCP access for incoming mail only with ZyXEL V.34.
|
|Standard disclaimer: The views of this user are strictly his or her own.
|
| [Miramax BBS, Vancouver BC, Canada. 1-604-323-9698. (Atari Support).
| [Vantari BBS (Vancouver Atari Support) is now part of Miramax BBS]
~~~

3812. Re: Mintnet: lynx and inetd question.

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <4359ne$ar0@gti.gti.net>
Source record: 159178

Simon Williams (simon@bassland.anglianet.co.uk) wrote:
: Thanks for the info regarding the /passwd file Billy.
: I'm actually still trying to find where I get ftp 'syslogd' from. :(

You should be able to find it in any of the ftp sites that have the
Mint/Network directory... or, as a second-best alternative, try
the MiNT-OS package. This is a package that includes an init shell
that gives you an even closer Unix-like envrionment. It also includes
syslogd, if I remember. You'll need to start syslogd from mint.cnf
and add/create /etc/syslogd.conf, to give it logging parameters.

Re-reading your original post, you asked about downing a D via lynx
to save to disk. The option works on my system, I've done it before.
Try out a couple of things: make sure that you have /tmp as environment
variables:

```
sln d:/tmp u:/tmp
setenv TEMP u:/tmp
setenv TMP u:/tmp
```

I may have the syntax for setenv wrong, but you get the idea. Also, whenever
working with Mint at such a low-level, work from drive U:. If you've got

```
sln d:/bin u:/bin
[ ... other symbolic links ... ]
cd u:/
```

Then you can just use /bin and so on, without regard to physcial devices.

Finally (!), make sure that lynx.cfg is in /usr/local/lib as lynx.cfg
and is at least chmod 444 (-r--r--r--)

: With regards to my serial ports:
: 'modem1' is the standard 25-pin male serial port
: 'serial2' is the 8-pin LAN port.

: I haven't done any mods....my Falcons never been opened....yet :)

: When you say "normally useless" port, I take it, you mean 'serial2' NOT
: 'modem1'???

Apperently there is enough elecronics for modem1 port. The Falcon's
only serial port is the 9-pin serial connecter, and that is configured
as modem2. Supposedly modem1 exists, but needs a modification to be
usable.

Anyone, correct me if I am wrong, I am working from an admittibly
terrible memory!

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

3813. NEC CDROM 210

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: Dimitri Junker <Dimitri_Junker@ac.maus.de>
Message-ID: <P7034@AC.maus.de>
Source record: 159179

Hi,

I' am looking for month for a programm to use audio-CD's on the NEC 210 CD-ROM Drive. I was told, that there is a programm from the UK, but with no further details. If you have any further information please send me an answer. I can not read this newsgroup, so please do'nt answer here.
Greetings
Dimitri
No mails >16000 Byte/mail, >64000Byte/day. Please!

3814. Re: Midi maze $20

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <b06_9509130110@flight.org>
Source record: 159180

A giant chicken in the guise of Steve Taylor clucked:

> >Midi maze for sale for $20, including shipping.
>
> The same software that is available free online? Or not???

The original MidiMaze is commercial, and should not* be online. However, some
people have hacked the code, and have come out with MidiMaze 2 and 3, which are

PD.

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

3815. Re: MPEG players

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95255.212135STIRRE31@MAINE.MAINE.EDU>
Source record: 159181

```
Does anyone know if Griff is still working on newer versions of
his MPEG player?
-scott tirrell
```

3816. Re: Home Page Editor

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_30559852_Tom.Thomason@fpc.ct.se>
Source record: 159182

On 06 Sep 95, Eric Hays shot this through the ether to Tom Thomason...

EH> : Have you got a file name for that "k?rzel" (kuerzel) file?
EH> : Tom
EH>
EH> Give this a try:
EH>
EH> ftp.uni-paderborn.de/atari/newitems/html2krz.zip

Thanks for the reply. I'll have a look.

ATB,
Tom

3817. Re: Best Electronics address?

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: ehramm@dk3uz.hanse.de
Message-ID: <DEt2yn.1vp@dk3uz.hanse.de>
Source record: 159183

cj439@FreeNet.Carleton.CA (Robert Wills) writes:

>Can anyone post Best Electronics' address/current phone #, or
>best of all, e-mail address?

Last time I spoke to Bradley, they had no e-mail address. Should you call
Bradley or write to him, maybe you'd hint at what an advantage e-mail would be?

Anyway, this is the address:

2021 The Alameda, Suite 290
San Jose, CA 95126-1127

Tel.: +1 408 2436950
Fax: 2438274

BEST Electronics is a firm I can only recommend. Good and fast service,
even to Europe.

Rgds, Eddi
--
dk3uz@db0hht.ampr.org - ehramm@dk3uz.hanse.de - DK3UZ@DB0HHT.#HH.GER.EU
Linux/m68k, the best U**x ever to hit an Atari!
Distribution of this message via the Microsoft Network is prohibited

3818. re: monster st of csa contest

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199509122109.a9472@do2.maus.de>
Source record: 159184

RC> bj> Started off as: Atari 1040STE + SM124

RC> bj> Current upgrades: Midi-Tower, MegaST keyboard, 4Mb ST-Ram, TOS
RC> bj>2.06,
RC> bj> PAK 68/3 40Mhz, FRAK030 with 4Mb TT-Ram, MagiC 2.01E+TOS 2.06

RC>Now that's more like it! Great going, Bertil - this must set some sort
RC>of standard!

Look at this.

Falcon 030/4MB/TOS4.04/1,44MB Diskdrive

Big-Tower, MegaSTE keyboard, ROMPORTbuffer, internal and external SCSIPort
clockpatch, 210MB SCSI-HD, 44MB Syquest, Mitsumi FX300 CD-ROM, HP Deskjet 500C
NOVA 2MB graphiccard, 17" Sony CPD 1730
3 seriell ports (Modem 2 at 115000, modem 1 at 19200, LAN at 115000)
4 (switchable) printerports.

or what do you think about that?

ATARI 800XL with 1050 diskdrive

1088KB RAM, stereo (second POKEY), 24K Bibomon, bigtower, external keyboard,
centronicsinterface, RS232C (19200), speedy OS, speedy on 1050 (the same as Happychip).

Tschuess Frank

3819. TT Modem Port

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <434fgm$8d@express.ior.com>
Source record: 159185

Could anyone with a handy TT manual send me the pin-outs for the TT's monitor port? Thanks in advance!

Dan Brown

3820. File Editing

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <434fon$8d@express.ior.com>
Source record: 159186

Posting this for a friend.....

Subject: padding a file

There are times when i make my own 'english menu' versions of a program.
No one taught me how to do that. I just started abusing programs until i
learned stuff like 'never change the length of the text segment' 'never
change the length of the file'.

i would like to learn how to break that second rule.
i would like to be able to recognize my translated versions by their file
size.

How do i (safely) add meaningless stuff to the end of a program so that
it still runs like before???

i have EDHAK3, and a lot of other tools, that will allow me to add stuff
to the end of a binary file, i mostly want to know:
is a 'space' character safer than a 'null' character?
should i add a 'Contol-Z' to the end of the file as the last character?

in short, what is the best character string to add???

I'm sure he'll appreciate any help you guys can give!!

Thanks,

Dan brown

3821. Re: ? ppp

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <810944488_OASIS_@pwomar.demon.co.uk>
Source record: 159187

In article <4331co$df3@holly.cc.uleth.ca>
sumyy@hg.uleth.ca (Libby & Patric) said:-

>anyboby know of a program called Oasis?
>
>Patric
Yes. It's a supplement to the KA9Q which gives you gemed News & Mail and the new
version is VERY stable, the latest version is kept at:
ftp.demon.co.uk /pub/atari/oasis or some other very similar directory.

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3822. Re: Sang Megavision

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: Christian_Hellmanzik@hh2.maus.de
Message-ID: <199509121938.a52562@hh2.maus.de>
Source record: 159188

MAW> I know I asked for this before, but does anyone out there have any
MAW>way to contact Sang, the makers of the MegaVision300. I had a contact
MAW>from someone before, but it seems to have disappeared from my
MAW>collection
MAW>of files.
Try this (it's from my SANG-manual):

SANG Computersysteme GmbH
Kruppstrasse 82 (ETEC)
45145 Essen (Germany)

Tel.: 0201/82020-0
Fax: 0201/82020-40
BBS: 0201/82020-41

Tschau, Christian

3823. Re: Mintnet: lynx and inetd question.

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: simon@bassland.anglianet.co.uk
Message-ID: <810873968snz@bassland.anglianet.co.uk>
Source record: 159233

Thanks for the info regarding the /passwd file Billy.
I'm actually still trying to find where I get ftp 'syslogd' from. :(

With regards to my serial ports:
'modem1' is the standard 25-pin male serial port
'serial2' is the 8-pin LAN port.

I haven't done any mods....my Falcons never been opened....yet :)

When you say "normally useless" port, I take it, you mean 'serial2' NOT
'modem1'???
Using Mint is the only way I can use this port!

---Bit of useful info below, (if you live in the UK) :)
If you need a connector, try part no. JX06G - in the Maplin Electronics
Catalogue. Phone (01702) 554461 to obtain a copy, or just go down to
WH Smiths! >:-)

I hope this helps, thanks again...
Simon.
--
Simon Williams
simon@bassland.anglianet.co.uk

3824. Softwares! For Sale!!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: rgbdata@newedge.net
Message-ID: <rgbdata.1.0000AFAE@newedge.net>
Source record: 159234

For sale various used softwares. List to follow! Let us know if there is any particular item you are looking for!

3825. Re: Selectic - latest version?

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: bede@newshost.li.net
Message-ID: <4331ko$duv@linet02.li.net>
Source record: 159235

Sven-
Can you accept credit cards from the States for Freedom 1.14E registered version. I know that the Brits are doing it, but they cannot accept US dollars and getting pound stirling checks here is extremely difficult and prohibitively expensive (relative to shareware fees.
For example, for me to get a postal money order in stirling I first go to my local postoffice and guess what the stirling amount is in US dollars. I give them the dollars. They give me a receipt which I am then to mail 1200 miles to St. Louis, Missouri. At St. Louis, the post office there figures what the dollars are worth in stirling (or Swedish krona, I suppose) and then they send this to the address in the UK or Europe. The chance of getting the amount right is small. And, of yes there are fees for this *service* as well.
I realize you didn't ask for all this, but at the worst, it may amuse you.
Best regards, -- Cliff

3826. ? ppp

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: sumyy@hg.uleth.ca
Message-ID: <4331co$df3@holly.cc.uleth.ca>
Source record: 159236

anyboby know of a program called Oasis?

Patric
zz

3827. Re: MagicMac on PowerMac???

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DEs4C3.EB2@ridgecrest.ca.us>
Source record: 159237

uch435@ux9.hrz.uni-dortmund.de (Jens Cardinal) wrote:
>Arno Welzel (aw@zaphot.augusta.de) wrote:
>: In <42gg0p$r5v@newsbf02.news.aol.com> Kula Bocca wrote:
>
>: >Is there a version that works on Pmacs now?
>
>: Yes.
>
>Let me add:
>I have just seen it working on the brand-new PCI-PowerMac 9500/120.
>Works very fine; speed (runs in 68K emulation mode) is about that
>of a 33MHz 68040.
>
>The soft is purchased by Application Systems Heidelberg (ASH).
>
>Hope this helps...
>
>Jens
>
>
>--
>---

>Jens Cardinal
>Uni Dortmund, Germany
uch435@ux9.hrz.uni.dortmund.de
>---

Is that the speed of an 040 Atari (if they exist) or Quadra, with
or with out Magic C installed?
I run Magic C Mac on a Quadra 630 at my day job, and it simply
flies. Then came the Power Mac's. Of course I had to go faster,
but have always been told that no version exist for them.
I guess they ment no "native" PPC version of Magic existed.
So,I upgraded to a Quadra 950 and added a DiiMOCache 50mhz 040
with 128k cache. It's not up and running yet, but it sounds like
it should out perform the Power Mac's. I should have some bench
marks in a week or so. If any one is interested I'll post them.

Mike

****
/All my other computers run Atari software\
****

3828. WANTED: Music software

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: Hygeia360BC <town@acomp.usf.edu>
Message-ID: <Pine.SUN.3.91.950912004410.11616B-100000@soleil>
Source record: 159238

I am looking for any visual editors/librarians for the Korg DW-8000 or Roland Juno106 to run on my 1040STFM. Also, I am looking for Cubase 3.0 or tha manuals for Cubase 2.0 (maybe a copy of the docs for it... when I bought the machine I just got the disk). Thanks

Terrence

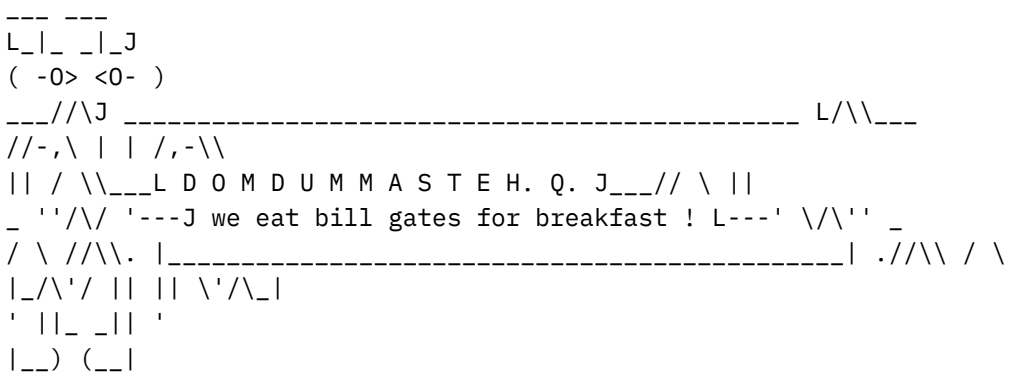
3829. 28.800 BPS (v34) on Falcon ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: m9003@oden.abc.se
Message-ID: <43376l$1j4@oden.abc.se>
Source record: 159239

Is anyone in here running 28.800 BPS on a Falcon ?(v34)
What comm program do you use ?
PLease email

Cheers,
MArtin

--



3830. Re: the Yak and his web page

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <433ke9$m8f@nyheter.chalmers.se>
Source record: 159240

In article <42pctm$rub@aurns1.aur.alcatel.com>,
John Klassa <klassa@aur.alcatel.com> wrote:
>>Uh, it says quite clearly on the front page that it was last updated
>>July 23. The last D2K progress report is for July as well.
>
>So I guess "http://hyrax.med.uth.tmc.edu/misc/zoo/zoo.htm" isn't the
>place anymore? I didn't realize there was a new site. If you check

Ah, I forgot that the address changed some time back.
The new address is:

http://www.magicnet.net/~yak/

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | www/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5 and QLem)

3831. Re: Tape drives for Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.810900077@gen-off-2>
Source record: 159241

lamarth@delphi.com writes:

>are available for SCSI. Someone suggested QIC-150- is there anyone out
>there using QIC-150 or maybe even QIC-80? help would be appreciated!
I used a QIC150 (which is 250MB uncompressed with 6250 tapes) on an
STe, Falcon and Mac. On the STe and Falcon I used Diamond Back 3.

The tape drive is an Archive Viper 150.
--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

3832. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <433ocj$g20@gti.gti.net>
Source record: 159242

CALLUM LERWICK (CALLUM.LERWICK@flight.org) wrote:

: I just though of an idea for a web browser: Why don't we have a server program
: that can be started from a shell account on a Unix box handeling all the
: network stuff, then have a client running in the Atari end displaying
: everything? This would do away with a big hairy MiNT/MiNTnet setup, and would
: ideally run on an 520st! I only wish I had the skills to pull it off! I'd think

: HTML browser could easily be adapted to be a client!

It's called "tia" - the internet adapter. A version exists for a lot
of machines, but Atari isn't one of them. You need two peices: the
server running on a unix host, designed especially for that host
(ie: SunOS, HPUX, etc...) and the client running on the local machine,
again, designed especially for that machine.

Browse Yahoo for tia, I am sure you'll find info on it.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

3833. Help wanted with OASIS/TT/NOS

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <810918408snz@mbha.demon.co.uk>
Source record: 159243

Here's a problem...
I use OASIS (thanks Phil) on my TT. The startup.nos file specifies a bps rate of 38400. Demon can communicate at <= 28800. I use modem.cpx to send all comms traffic to modem 2, but the highest baud the cpx can configure to is 19200. Result - logins to demon run at 19200.

This doesn't present a problem with BBS dialups since CoNnect appears to over-ride the cpx configuration, but how to fix it so that OASIS does the same?

I am nudging the limits of my knowledge here, so any advice would be appreciated...

BTW, thanx to everyone who wrote about my last shriek for help (cannot run spectre). Didn't work but thanks for replying. I can't boot spectre from TOS or MagiC. I am sure it can work but I can't get my head around what I am doing wrong :-(. Are there any further thoughts that might help?

--
dave

- Wizzo -

3834. Re: Papyus Gold - next version?

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DEs514.EsF@ridgecrest.ca.us>
Source record: 159244

oberle@infko.uni-koblenz.de (Christoph Oberle) wrote:
>In article <4319jd$htk@newdelph.cig.mot.com>, whitema@vance.cig.mot.com
(Michael
>A. White) writes:
>|> I heard rumor a while back of a new release of Papyrus Gold (version
4).
>|> Anyone have any news on this?
>|>
>
>Hi,
>
>The strange thing is that since several months, papyrus 4 is announced
>in big ads in the german magazine ST-Computer, just as if everyone could
>purchase it (IIRC 250,- DM, 350,- DM for papyrus Gold). I had sent an
>update order to R.O.M. but did not get any reply.
>
>After having waited for many, many weeks, I called Ulli Ramps from
R.O.M.
>He told me that the delay is due to the decision to build a system
independent
>version of papyrus with interfaces to TOS/MagiC, MacOS and OS/2:
>
>Any later changes of the program would require to modify the universal
version
>only, so further development easily integrates the three mentioned
operating
>systems in one step. This way, you can be sure to always have an up to
date
>version of the program, no matter if you still use TOS/MagiC.
>
>Basically, this is mentioned in the big ads, too (available for 3
>operating systems), but nowhere you can find a hint that version 4
>is still under development :(!
>
>According to Ulli, everyone who had wanted to purchase papyrus 4.0
>got papyrus 3.6 with a certificate for a free upgrade, as soon as
>the actual version would be ready. It only is a very sad thing that
>they did not tell anyone who has ordered an _update_ about the current
>situation. With the ads in ST-Computer giving the impression that
>this product _is_ available, I (like probably many other users)
>felt like a fool ...
>
>Well, the call was about 3 three weeks ago and I was told that the
>new version still requires "a few weeks". I haven't heard anything

>new yet.
>
>Bye,
>
>Christoph
>
>
Yea, I was kinda bumbed too. I didn't read the adverts very close about Papyrus and just assumed it could load color picts. It just goes to show you my little Rosanne Rosanna Danns, look before you leap. BTW, it is a nice addition to the Atari line, but my Stylus 720 isn't very happy :(

Mike

3835. Eagle, Has it landed?

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DEs5E6.EzL@ridgecrest.ca.us>
Source record: 159245

I just opened my monthly mailing of STFormat and Atari World.
After brouseing both issues, I see no mention of the Eagle, or
adverts from Gasteiner detailing arrival.

Whot Hoppened?

Mike

P.S. Very, Very nice issue, Atari World. STFormat seems to have
forgotten it was suppose to merge ST Review into its pages :)

3836. PC and ST Serial Network

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: bugbuster@qm.lectra.fr
Message-ID: <bugbuster-1209951834150001@199.103.123.128>
Source record: 159246

I am looking for a software that allows to link a PC and a ST (I want to
access the data on the PC with the ST, but the contrary is not needed)
without blocking the PC (i.e: it should either be a Windoze programm or
a DOS TSR)
Does it exist ?
Thanks in advance.
Stef

--
In god we trust, all others pay cash.

3837. Re: 1040st cubase problem

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DEswI4.Iov@freenet.carleton.ca>
Source record: 159247

Joshua D Chiet (jdc20319@pegasus.cc.ucf.edu) writes:
> recently i picked up a 1040st with a copy of cubase to rig to my emax se
> sampler. it seemed to work fine in the store, but when i brought it
> home... problems! the screen in cubase seems as if it needs more room and
> the "buttons" on the tape recorder display at the bottom are jumbled over
> each other. is this because i am using a color monitor, or something far
> more insidious?
I suspect this to be the problem. Most musicians seem to prefer mono.
I highly recommend an SM 147, if you can afford it!

>if it i the monitor, does anyone need a color monitor in
> exchange for a monochrome?
If you are anywhere near Shawville, Que. (60 miles upriver from Ottawa)
I'll swap a mono for a colour. Otherwise shipping becomes a problem!

--
Songshop Musical Productions
Box 266, Shawville, Quebec
J0X 2Y0 (819) 647-6022

3838. Help wanted. Getting my Atari online.

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: dwood@chat.carleton.ca
Message-ID: <DEsz2C.72A@cunews.carleton.ca>
Source record: 159248

Hi!
I have an Atari 1040, 1 meg RAM at home. I am an ignorant university student with as much computer experience as money; little to none. How do I go about getting online? I'm online at school now on their PC so I have some basic knowledge but I don't know how to go about finding stuff to do the same for my atari. Do I need a special modem? What programs do I need (if any) to start up. As soon as I can dial up somewhere I'm ok 'cause the server through my school is pretty user friendly but if anyone out there could email me with suggestions or help I'd appreciate it.
Thanks for your time,
Dave Wood.

David Wood "A Bird in the hand, poops in your palm."
Carleton University

Email address: dwood@chat.carleton.ca

3839. Re: Atari Mega ST2 and VGA monitor

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DEsz7z.203@cix.compulink.co.uk>
Source record: 159249

In message <42pd3i$31e@doffen.uninett.no>, ga@www.hials.no said:

> You can't do color resolutions unless you have a multisync monitor SLOW
>enough to take PAL or NTSC signals. The typical horizontal sync in PAL and NTSC
>are 10 and 15 kHz (if I'm not too wrong), while the typical VGA monitor, even
>multisync ones, will demand at least a 30 kHz sync - as far as I can recall.

PAL = 15.625 and NTSC = 15.75kHz.

Barry wilsontjb@cix.compulink.co.uk

3840. Re: Combiner wanted.

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DEsz81.20r@cix.compulink.co.uk>
Source record: 159250

In message <DEM8oC.6DG@cf.ac.uk>, martinna@cf.ac.uk said:

>I am looking for a cartridge port combiner (for stfm) so that I can plug
>two dongles in at the same time.

BEST Electronics in San Jose do them.

You could try Compo and System Solutions first.

Barry wilsontjb@cix.compulink.co.uk

3841. Re: 1.44MB floppy replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-09-12 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <810928794_OASIS_@yeadontt.demon.co.uk>
Source record: 159251

In article <199509101522.a7222@do2.maus.de>
Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) said:-

>RM> It can be done and it does work BUT, If your STfm doesn't
>RM>have the Western Digital WD1772-02-02, you will need to replace it with
>RM>the Atari AJAX controler. The -02-02 is important. As for Formating
>
>No thats wrong, the WD1772-02-02 is designed for 8Mhz and all HD-Kits push the
Floppycontroller to 16Mhz, so your 1772 may work for months (or years) but one day it'll
break. Remember: 1,44MB Floppies on the ATARI need the AJAX-Chip.
>
>RM>AJAX controler chips are available from BEST Electronics, $40 each he
>
>Go out and buy this.
>
My TT (bought in 1991) has a WD1772 labelled 02-02 and had a 720K drive
fitted as standard. I recently bought a 1.44 floppy drive and connected it to
the TT using the original ribbon cable. Everything worked fine, reading and
writing, I could only format from the desktop after I changed the setting of
DIP switch 7 in the front right of the PCB.
I have had no problems from using this drive after nearly four months
now.

--

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The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
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============ Phil Yeadon ====== phil@yeadontt.demon.co.uk ===========

3842. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.267.000CF36D@ti.com>
Source record: 159102

In article <aa6_9509120105@flight.org> CALLUM.LERWICK@flight.org (CALLUM LERWICK) writes:

>I just though of an idea for a web browser: Why don't we have a server program
>that can be started from a shell account on a Unix box handeling all the

Based on the pronciple like the X server and X client, I suppose.

>network stuff, then have a client running in the Atari end displaying
>everything? This would do away with a big hairy MiNT/MiNTnet setup, and would
>ideally run on an 520st! I only wish I had the skills to pull it off! I'd think
>HTML browser could easily be adapted to be a client!

One of the main problems for a ST is the graphics capability. A GIF viewer
uses tricks like screen swapping etc on a ST. So how to display text and
graphics at the same time like Mosiac does ? Multimedia type of Web viewer
will be difficult to implement on ST, but is possible on the falc.

Just my 2 cents worth.

William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Magic2.01/EASE
ProbeHouse Software developer | ||| &
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

3843. Re: MONSTER ST OF CSA CONTEST

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <BpPDVW9.johnhechtman@delphi.com>
Source record: 159103

Maarten van den Berg <maberg@xs4all.nl> writes:

>>|> > Let's hear from you ! (..and be HONEST ;-)...also only equipment you
>>|> > already own can be counted. (I was going to say *already connected*, but
>>|> > then that would have excluded my WORM drive ! ;-))))

OK - Here goes (grin). I have a <<Trisexual>> Mega 4 STF. It runs GEM with
a TEC card for TOS 2.06. It also has a 286 with math co-proc inside (the
AT-Speed) to run DOS _and_ has the Spectre dongle for Mac work. All threee
OS's boot and run off _one_ SCSI hard drive (120 meg) connected by an ICD
Link. There's also the floptical drive for backups and a migraph hand scanner
as well as an Epson (old) LQ800 printer and 14.4 Boca modem. Do I qualify! ;)

JH

3844. Re: HELP - Mac software on Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: Louis Trapani <lou_trap@li.net>
Message-ID: <435pfg$4vh@linet02.li.net>
Source record: 159104

In article <810770656_OASIS_@pwomar.demon.co.uk> Paul Womar,
paul@pwomar.demon.co.uk writes:
>All true but you migh also bve interested that Dave Small (the man behind the
>original Spectre) is working on a new version that will support colour macs and
>System 7, just thought you might like to know.

When the Falcon030 was released there was hints of this, but I thought
the project was shelved. Is this new color version be System 7 savvy?
Will it run only the Falcon? What about the TT?

-= Lou =- | lou_trap@li.net | Trapped Online 1-516-764-5748
Art Trap Productions | arttrap@aol.net | 24 hours - 14.4K - 28.8K
==========

3845. Re: Tape drives for Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: lamarth@delphi.com
Message-ID: <RrHCNox.lamarth@delphi.com>
Source record: 159105

David Stevenson <djs@jet.uk> writes:

>>Ok- then for Falcons, STes, TTs, etc. I take it that the QIC150s are pretty
>>much the standard format used?
>_Was_ pretty much a standard. DAT is the most common now.

Ah :) Well I meant 'standard' as in 'commonly used for Falcons, etc.'.
From what I recall in asking around before it seems that most everyone's choice
was Archive brand, and apparently they manufacture the QIC150s. But the
QIC150 drives are fairly new then, technology-wise, with the DAT drives
being the top-of-the-line?

David (lamarth@delphi.com)

3846. Techies and Newbies

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: korber@urix5.uni-muenster.de
Message-ID: <436j39$lo8@majestix.uni-muenster.de>
Source record: 159106

A friend of mine needs some decent wordprocessor on his 1040STFM (2,5MB RAM (is this possible? Sorry for my ignorance, but I've got an Acorn) with a Megafile 60, dotmatrix), and he was recommended a program called "Tech" (or at least something remotely sounding like that ;-)

I wonder whether you can give me (and him) an advice where to find that particular or any comparable wordprocessor. URLs very welcome, perhaps some friendly soul could also point out where to find FAQs about compression- and archivers on the Atari.

Thanks for bothering!

Sven (please mail to korber@uni-muenster.de)

3847. Re: Zip drives on an Atari TT ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.810992644@aix8.rhrk.uni-kl.de>
Source record: 159107

"Dr Simon G.K. Williams" <williamssg@cf.ac.uk> writes:

>I'm considering buying one of these new zip drives, I understand they are
>SCSI so can I just connect it to my TT and use my HDDriver and Dimaond
>Back 3 software with it. I don't really want to get it from HiSoft, too
>long to wait and pricey. Anyone tried one yet? Who's the cheapest UK
>distributor for them?

HDDRIVER you can get from System Solutions.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
****

3848. Re: TOAD's address

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: brenjb@hg.uleth.ca
Message-ID: <435m3l$9h3@holly.cc.uleth.ca>
Source record: 159108

In article <810726208_OASIS_@xs4all.nl>, allmidd@xs4all.nl (Johan Middendorp) writes:
>Anybody knows if toad@charm.net is still the right address of TOAD? Are they
>still in bussiness?
>
>Johan
>

I think they're still okay, try their WWW site -- http://www.toad.net
it has some nice things.

Jon

3849. Atari ST stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: phand@netcom.com
Message-ID: <phandDEtt1y.8zt@netcom.com>
Source record: 159109

I have for sale:

1 Atari 1040ST in fine working order
1 Color Monitor (SF whatever: one of the early ones; has received
almost no use, and works great)
2 BW Monitors (one in need of adjustment: flickers lots; other
works fine).
1 520 ST (the kind with the 1040 body), defunct since
I removed all the RAM (good for parts, though, or could be repaired).
Specter 128 with Mac ROMs
4MB SIMM RAM-upgrade daughtercard with installation instructions
(no RAM, tho).
1 Double-sided External floppy drive, with power supply, working fine.
TimeWorks Publisher Software
A boxload of programming manuals for the ST, which I'll probably trash.
About 100 Low Density diskettes, some with miscellaneous ST/Mac software.

All this can be yours for $200 plus SH.
Price is negotiable, but you must take it all.

If you want model numbers, I can get 'em; it's been a while
since I used these thing as I have a Linux PC and a NEXT now.

please email phand@netcom.com with any offers, questions, etc.

PAH

--

Peter Hand Work address: BARRA
1995 University Ave. Suite 400
email: phand@netcom.com Berkeley, CA 94704
Home: (510) 540-8337 (510) 649-4629

3850. Re: 1.44MB floppy replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: brenjb@hg.uleth.ca
Message-ID: <435n1b$9id@holly.cc.uleth.ca>
Source record: 159110

In article <199509101522.a7222@do2.maus.de>, Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) writes:
>RM> It can be done and it does work BUT, If your STfm doesn't
>RM>have the Western Digital WD1772-02-02, you will need to replace it with
>RM>the Atari AJAX controler. The -02-02 is important. As for Formating
>
>No thats wrong, the WD1772-02-02 is designed for 8Mhz and all HD-Kits push the Floppycontroller to 16Mhz, so your 1772 may work for months (or years) but one day it'll break. Remember: 1,44MB Floppies on the ATARI need the AJAX-Chip.
>
>RM>AJAX controler chips are available from BEST Electronics, $40 each he
>
>Go out and buy this.
>
>Tschuess Frank

Actually, you might want to check out the offer from Computer Direct,
they're advertising a 1.44 drive kit for ST computers that includes everything
you need to make it work and a 1.44 meg drive for $1.49 CDN. Sounds like
the best option to me.

Jon

3851. MacicMac Demos

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: jahronch@koptss03.delcoelect.com
Message-ID: <436p8p$n79@kocrsv08.delcoelect.com>
Source record: 159111

Looking for the Macic Mac demo that was recently spoken of.
Can someone post an ftp site for this ?

Also, does anyone have a list of ftp sites for Atari archives?

Jim

3852. Re: [Q] IDE drive interface for TT/ST info wanted

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: h9104374@hkuxa.hku.hk
Message-ID: <DEu7xG.DBL@hkuxb.hku.hk>
Source record: 159112

Mario Becroft (mbecroft@iconz.co.nz) wrote:
: I have seen an advert a while ago for an IDE interface for the ST/STe,
: but does anyone know where to get such a thing. I am sure it exists!
:

If such interface exists, would anyone please mail me some info. about
it? BTW, I am using a 520STfm. Thanks.

William

3853. Re: 1040st cubase problem

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: contacts@walrus.megabaud.fi
Message-ID: <4368oo$bbg@walrus.megabaud.fi>
Source record: 159113

In article <432d7e$iht@news.cc.ucf.edu>,
Joshua D Chiet <jdc20319@pegasus.cc.ucf.edu> wrote:
>recently i picked up a 1040st with a copy of cubase to rig to my emax se
>sampler. it seemed to work fine in the store, but when i brought it
>home... problems! the screen in cubase seems as if it needs more room and
>the "buttons" on the tape recorder display at the bottom are jumbled over
>each other. is this because i am using a color monitor, or something far
>more insidious? if it is the monitor, does anyone need a color monitor in
>exchange for a monochrome? also (lastly, whew!) i need the docs for
>cubase 2.0 and any help i can get. quick response appreciated so if it is
>a serious problem, i can return the faulty machine (i hope).
>Thanks a lot,
>joshua chiet

1. Cubase does not work on a colour monitor.
2. Cubase comes with a big manual, when you buy it.

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/

3854. Re: Syquest and TT, drive seems to be dying

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <436akd$3bj@status.gen.nz>
Source record: 159114

Alyre G. Chiasson (cl152@cleveland.Freenet.Edu) wrote:
:
: My Squest 270 removable is making a strange ticking noise and

Yes I do have some ideas to put your mind at rest...
BTW I am on my 4th drive.

I have talked to Syquest in Singapore. The situation is this:
About 4 months ago the factory stopped producing the 270 because of a big problem with the drives. There were bad batches.
However, I am told by the distributor that the factory is now producing the new enhanced drives with the upgraded chips.

However, I have heard from german friends that an article in a german computer magazine on the 270 suggests that "many, but not all the problems are fixed in the new enhanced drive".

My personal experience is that the new enhanced drive can still give big problems.
I have taken delivery of the enhanced drive but had it crash the media within rouhly 15 minutes of operation.

The symptoms are many and varied and your symptoms are quite ordinary but fatal. It is not due to the setup of your computer AFAIK.
I have tried 3 different computers, different power supplies and cables and generally fiddled everthing I could.

I do know several people that use the drives extensively and do so without a problem.

I suggest you take the drive and all media back to point of sale and demand VERY loudly a full replacement!

Remember that Syquest Singapore knows of these problems and it is becoming a liability for them.

I hope other people can add to my story.

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand--------------------

3855. Re: 28.800 BPS (v34) on Falcon ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: jsd617s@nic.smsu.edu
Message-ID: <436vtg$okp@nic.smsu.edu>
Source record: 159115

Martin Rossel (m9003@oden.abc.se) wrote:
: Is anyone in here running 28.800 BPS on a Falcon ?(v34)
: What comm program do you use ?
: PLease email

I am running a USR Courier Dual 33.6k on my falcon
I use Stalker (and COnnect) (and Flash II) using a pair of patch programs called drivin.prg and it's companion file. I routinely get 5500 cps...
Joel
Crawly Crypt (yes, the CD people)

3856. Looking for ST or MegaST for Music Studio/Dr T's KCS use

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: imran@panix.com
Message-ID: <436mpt$kmq@panix.com>
Source record: 159116

Hi. I used to have a 520, then a 1040STF and then a Mega4 but now I am ST-less. I have a whole bunch of Macs and monitoprs but have some files of Music Studio and Dr T's KCS that I need to change to othe rMIDI formats. maybe it is time for me to get a used ST or MegaST, preferably one that I can use with an existing monitor (SVGA or MacCOlor)

I am open to suggestions

Imran Anwar
imran@panix.com

3857. [Q] IDE drive interface for TT/ST info wanted

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <435oih$ho0@status.gen.nz>
Source record: 159117

I have seen an advert a while ago for an IDE interface for the ST/STe,
but does anyone know where to get such a thing. I am sure it exists!

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------
-Makeatape at Createatape in the Freezer at Kumeu in the Country----------

3858. Re: Papyus Gold - next version?

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <437ch6$okn@josie.abo.fi>
Source record: 159118

Christian Nieber (chris@buran.fb10.tu-berlin.de) wrote:

: It is. Since we had to redesign lots of things internally for portability
: and did that sort of things for the first time, we underestimated the
: necessary time rather strongly and have to excuse us for that at our
: customers. But I can assure you we have worked hard on it all the time.
: The upgrade will not just be cosmetic changes, but we redesinged
: fundamental things like using Unicode consequently (a 16-bit character set
: which, among user things, permits access to all ~560 characters in
: Speedo fonts and documents portable between platforms), supporting pair kerning,
: and we did lots of optimisations.

Hello, Christian!

I'd like to ask you, how the forthcoming versions will differ - or if they will at all? I mean, supposingly the MAC-version can import Mac text formats, OS/2 version PC text formats, etc - but will e.g. Atari-version handle all the same text and picture formats as the Mac- and PC-ones..? I REALLY wish it would =-) !!!

Another interesting subject: we've all seen how GIGANTIC and SLOW most modern PC- and Mac word processors have become. So, will Papyrus 4 PC- and Mac-versions be physically bigger than Atari-version (I'm just curious!), and will there be speed differences on comparable computer platforms between the versions?

Finally, the idea of 3 identic Papyrus versions is great, but -please- make certain that it won't lead to the situation where all developing work is done for one or two platforms, and the other version(s) come much later, maybe simplified - or in the worst case, not at all =-(! What happened to Page Stream, Timeworks DTP, and so many other multi-platform Atari programs, simply frightens me... I know the markets will push also you at R.O.M to this direction; the "big money" is in one place, maybe not so
much in another. But still, our needs are the same - from Atari-users (smallest) to PC-users (the "big bullies").

Thanks again for EXCELLENT program =-) !

Tommi (a 99.97% satisfied Papyrus Gold user)

3859. Re: MONSTER ST OF CSA CONTEST

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: michi@pluto.ping.de
Message-ID: <QKR4B0EB@pluto.ping.de>
Source record: 159119

Hi,

Kevan Winch (kevan@empyr.dircon.co.uk) wrote:

> How far has anyone gone in upgrading a plain vanilla Atari ST ?

> I would love to hear of some 'Monster STs' in existence !

Ok, here is mine!

I have an ATW 800 (Atari Transputer Workstation). Beside the Transputerboard there is an Mega-ST-like TOS board as IO-Host for the Workstation. I put a PAK3/50 MHz with 68030/68882 on it and the FRAK RastRAMCard with 4 MB.

Currently I am fiddling with a VOFA, an adaptor for ET4000 VGA Cards.

I have an Hard&Soft Vantage Hostadaptor, an Quantum ELS 85, Quantum Lightning 540S and a Quantum LPS 105. The latter is only for backups, so I have mostly unplugged the DC connecter.

I am looking at you ;) through an 15" Multiscan, but still in 640x400 Mono.

cu, michi
--
* | pluto: ATW 800 with 50 MHz PAK3 *
* Michael Plonus, 44143 Dortmund, Germany | on the IO-Host. Current *
* michi@pluto.ping.de | OS: Linux68k 1.2.13pl1 *
* Michael_Plonus@do2.maus.ruhr.de | *

3860. Re: UUCP Software for atari?

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: michi@pluto.ping.de
Message-ID: <ZKR4B0GB@pluto.ping.de>
Source record: 159120

Hi,

C. Hirst (sys7@exnet.com) wrote:
> Does anyone know if there is any software with a UUCP facility for an atari?
> I'd be most grateful for any help or suggestions of ftp sites to visit.

> Charles Hirst.

There is some uucp stuff around. If you only want to exchange Mail an News,
I recommend UPOINT, a GEM based mail an News exchanger.

If you have an TT and you like Unix, install Linux68k!
With that you have access to all the good stuff (taylor uucp, TCP/IP, SLIP)

If you don't have an TT, but you want Unix, take the KGMD (Knarf's German
MiNT Distribution). It contains all, incl. uucp, to run a 4 MB ST Unix-like.

Just take a look at the main Atari servers a.a.u.e, hensa, ...

cu, michi
--
* | pluto: ATW 800 with 50 MHz PAK3 *
* Michael Plonus, 44143 Dortmund, Germany | on the IO-Host. Current *
* michi@pluto.ping.de | OS: Linux68k 1.2.13pl1 *
* Michael_Plonus@do2.maus.ruhr.de | *

3861. re: monster st of csa contest

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2652rcain@nest.demon.co.uk>
Source record: 159121

On 13 Sep 95 johnhechtman@delphi.com wrote:
j> OK - Here goes (grin). I have a <<Trisexual>> Mega 4 STF. It runs
j> GEM with a TEC card for TOS 2.06. It also has a 286 with math co-proc
j> inside (the AT-Speed) to run DOS _and_ has the Spectre dongle for Mac
j> work. All threee OS's boot and run off _one_ SCSI hard drive (120
j> meg) connected by an ICD Link. There's also the floptical drive for
j> backups and a migraph hand scanner
j> as well as an Epson (old) LQ800 printer and 14.4 Boca modem. Do I
j> qualify! ;)

I think you are low on pure QUANTITY of connected devices, John. But for
pure schizophrenia this is the most AMUSING config. I've heard of in a long
time :)

ROTFL

Roger
rcain@nest.demon.co.uk

--

3862. Re: Tape drives for Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.811002896@gen-off-2>
Source record: 159122

lamarth@delphi.com writes:

>QIC150 drives are fairly new then, technology-wise,
No, not really. I suspect many of the drives used by Atarians are former Unix drives, which had been displaced by DAT. Mine is, anyway!

The Q150 drives are quite slow, but can get 250MB uncompressed (plus more with DB3 compression) per tape, which is reasonable for most Atari people.
--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==========
The above article is the personal view of the poster and should not be considered as an official comment from the JET Joint Undertaking
==========

3863. Looking for Junior Fax driver (USR Sportster)

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <437hva$56h@hasle.oslonett.no>
Source record: 159123

I heard from someone that there is a fax driver for class 1 modems
available for "Junior office", so I can run it with my US Robotics
14.4K Sportster modem. Where can I get this driver?

Hallvard

--
[SunOS Unix/Sun SPARCstation 20]
Norway- land of the fjords and the midnight sun
[Online mail -Unix EMACS 19.28.1]

3864. Re: INTERNET GRAPHIC BROWSER?

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <hNFhdw6.ari2550@delphi.com>
Source record: 159124

I agree. The stock ST and STes won't be able to handle 90% of the
current WWW sites. Most of it is due to the fact that they're designed
for 640x480 mode. Traveling the WWW in 16 colors is bad enough but
to have the Browser dither every graphic to 4 colors would be too slow.

Also, you would need at least 4 megs of RAM to surf as I'm sure that
you want some or all of the pages you're viewing to be cached.

I definately think that the Falcon could browse the net fairly well but
I'm not sure that its 640x480x256 mode would give you good performance
w/o NVDI or Warp9. I've seen Mac LCIII's browse the net and things
seemed a little sluggish to me. Hell, even on my PowerMac 6100/66
at work and a T1 connection, things can crawl!

My two cents...

Ari

3865. Monkey Island 2

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: pete@bangert.demon.co.uk
Message-ID: <811001022_OASIS_@bangert.demon.co.uk>
Source record: 159125

Does anyone know if Monkey Island 2 was released on the ST and if so where can it be obtained please ?

Thanks
Pete

--

Pete Bangert
pete@bangert.demon.co.uk

3866. Re: LAN ports on the Falcon & TT

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DEuFvt.64z@eskimo.com>
Source record: 159126

```
>
> You can connect your TT 2 your Falcon through a program called Power
> Dos, you can then transfer files at approx. 115Kb/s
^^^^^^^
Can the midi connection transfer files as fast as the lan? I still
haven't gotten Duet to work on my STe.

> The program works happily with f.ex. TT,Falcon trough lan and a 520 ste
> trough midi.
>
> Magnus Soder
> Civ.Engineer
> at Umea university Sweden
>
>
>
--
Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request
```

3867. hard drives, seagate or HP

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.125.000A9960@cfcsc.dnd.ca>
Source record: 159127

Hi all:
I was wondering if anyone had either of these two drives:
seagate ST2383ND (330MB) SCSI
HP 97544D (331MB) SCSI
and if so your experience/s with them
thanks for any help

do you 'ken'?-Atari/TOS1.062- MAC/System6.08- IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnulaich-speaking only for myself
CFCSCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com

3868. Re: 1040st cubase problem

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.128.000C0CFA@cfcsc.dnd.ca>
Source record: 159128

In article <432d7e$iht@news.cc.ucf.edu> jdc20319@pegasus.cc.ucf.edu (Joshua D Chiet) writes:
... is this because i am using a color monitor, or something far
>more insidious? if it is the monitor, does anyone need a color monitor in
>exchange for a monochrome? also (lastly, whew!) i need the docs for
>cubase 2.0 and any help i can get. quick response appreciated so if it is
>a serious problem, i can return the faulty machine (i hope).
>Thanks a lot,
>joshua chiet
as a temporary measure you might want to check out SEBRA.
put in your auto folder, and double click on it to configure it, then reboot.
should be able to find it at atari.archive.umich.edu
good luck.bonne chance

do you 'ken'?-Atari/TOS1.062- MAC/System6.08- IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnulaich-speaking only for myself
CFCSCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com

3869. Re: TOAD's address

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.129.000C2BEF@cfcsc.dnd.ca>
Source record: 159129

In article <810726208_OASIS_@xs4all.nl> allmidd@xs4all.nl (Johan Middendorp) writes:
>Anybody knows if toad@charm.net is still the right address of TOAD? Are they
>still in bussiness?
NOPE. NEW ADDRESS IS TOAD.NET
>Johan

do you 'ken'?-Atari/TOS1.062- MAC/System6.08- IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnulaich-speaking only for myself
CFCSCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com

3870. Re: Help wanted with OASIS/TT/NOS

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.130.000D4937@cfcsc.dnd.ca>
Source record: 159130

In article <810918408snz@mbha.demon.co.uk> dave <dave@mbha.demon.co.uk> writes:
>Here's a problem...
>I use OASIS (thanks Phil) on my TT. The startup.nos file specifies a bps
>rate of 38400. Demon can communicate at <= 28800. I use modem.cpx to send
>all comms traffic to modem 2, but the highest baud the cpx can configure to
>is 19200. Result - logins to demon run at 19200.
DON'T USE MODEM.CPX! use hsmode06, configuring and loading in your auto folder.

>This doesn't present a problem with BBS dialups since CoNnect appears to
>over-ride the cpx configuration, but how to fix it so that OASIS does the
same?>BTW, thanx to everyone who wrote about my last shriek for help (cannot
run >spectre). Didn't work but thanks for replying. I can't boot spectre from
>TOS or MagiC. I am sure it can work but I can't get my head around what
>I am doing wrong :-(. Are there any further thoughts that might help?
is your floppy cable hooked up(between the SpectreGCR cartridge and the
floppy port on the back)? if so, there's a test program on the spectre disk.
run that. if your GCR cartridge is not functioning, it will tell you. If its
not functioning SpectreGCR will not work. period.
>-- >dave
bonne chance.good luck

do you 'ken'?-Atari/TOS1.062- MAC/System6.08- IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnulaich-speaking only for myself
CFCSCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com

3871. Re: PC and ST Serial Network

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.131.000D597A@cfcsc.dnd.ca>
Source record: 159131

In article <bugbuster-1209951834150001@199.103.123.128> bugbuster@qm.lectra.fr (Stephane Landier) writes:
>I am looking for a software that allows to link a PC and a ST (I want to
>access the data on the PC with the ST, but the contrary is not needed)
>*without* blocking the PC (i.e: it should either be a Windoze programm or
>a DOS TSR)
>Does it exist ?
>Thanks in advance.
>Stef
Why not run a terminal program in a DOS window? you could copy files between
the two machines, without blocking the PC.
or check out some of the Atari networks, see if they can interface with the PC.
do you 'ken'?-Atari/TOS1.062- MAC/System6.08- IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnulaich-speaking only for myself
CFCSCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com

3872. Civilisation

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <7981-235159001@sterbbs.nl>
Source record: 159132

```
** All ** In:akeady@nmrc.ucc.ie Re: Civilisation 09-13-95 06:09

I >
I >dean@sterbbs.nl wrote:
I >
I >: Hi,
I >: Does anyone know if Civilisation runs on the Falcon and if n
I >: there a good emulator to make it work?
I >: Regards
I >: Dean
I >
I >Yes, it does. I had some trouble getting it to work at first but
I >thanks to some replies to a post on c.s.a.s. it works fine.
I >The trick is that it has to be in a folder called CIVILIZA.TON
I >It works with Backward - I can find the settings if you need but
I >I think just allow 2Mb RAM, 16MHz speeds and it's OK.
I >
I >Aidan.
I >
I >
Aidan,
Thanks very much! I'll try it when I go home at the weekend.
Regards
Dean

---
WinQwk 2.0 #0 Unregistered Evaluation Copy

--
|[From]================================================================|
| Worldgroup Information Services Europe, WISE: +31 (0)1880 - 40035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |
```

3873. Civilisation

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <7981-235152802@sterbbs.nl>
Source record: 159133

** All ** In:gauthe_a@epita.fr Re: Civilisation 09-13-95 06:09

I >
I >
I >In article <7979-190825301@sterbbs.nl>, dean@sterbbs.nl writes:
I >
I >-=)> Hi,
I >-=)> Does anyone know if Civilisation runs on the Falcon and i
I >
I >-=)> there a good emulator to make it work?
I >
I > Yes it does. However, colors are not correct: you have a pink
sea!!!
I > You can use NVDI, it works much faster and with correct colors.
Anywa
I >if sometimes go wrong (2 bombs). Using Backward is OK, too, it works f
I >so
I >slowly!!!
I >
I >
I >-=)> Regards
I >-=)> Dean
I >-=)> ---
I >-=)> WinQwk 2.0 #0 Unregistered Evaluation Copy
I >
I >/--
I >| Alain GAUTHEROT EPITA, French Computer Science School |
I >| To finish first, you first have to finish (Enzo Ferrari) |
I >|____
I >| Email: Alain.Gautherot@epita.fr http://www.epita.fr:5000/~gauthe_a/
I >\--
I >
I >
Alain,
Thanks for your help. Which version of NVDI are you using. I
have version 2.5 and it keeps completly screwing up my monitor so I have
stopped using it. It also did horrible things to Geneva/Neodesk. Anyone
else have problems with NVDI 2.5 and the Falcon?
Regards
Dean

WinQwk 2.0 #0 Unregistered Evaluation Copy

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)1880 - 40035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

3874. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <b60_9509140106@flight.org>
Source record: 159134

A giant chicken in the guise of William Wong clucked:

> >HTML browser could easily be adapted to be a client!
>
> One of the main problems for a ST is the graphics capability. A GIF viewer
> uses tricks like screen swapping etc on a ST. So how to display text and
> graphics at the same time like Mosiac does ? Multimedia type of Web viewer
> will be difficult to implement on ST, but is possible on the falc.
>
> Just my 2 cents worth.

...but HTML browser displays graphics and text on an ST! I'd think using a client-server thing would be much less memory hungry and a lot easier to set up than a MiNT + MiNTnet setup.

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

3875. Help: CoMa->Zmodem...

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: istvan@innet.be
Message-ID: <811033790_OASIS_@innet.be>
Source record: 159135

Hye!

Is there another zmodem prg, usable with CoMa? They say to use
gszrz.prg. Is that the onla option?
The right prg should be installable as an .acc

MTA

Bye!

--

---
* Everything is possible. Because the impossible hasn't happened yet; *
* and what hasn't happened yet, doesn't fall under 'Everything'. *
* Ergo: Everything's possible... *
* Murphy's 29th *

\ Istvan Leelossy --- SOUND with VISION /
_____ pls reply to: istvan@innet.be _____/

3876. Re: [Q] IDE drive interface for TT/ST info wanted

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <30581484f681b92@xs4all.nl>
Source record: 159136

Mario Becroft (mbecroft@iconz.co.nz) wrote:

>I have seen an advert a while ago for an IDE interface for the ST/STe,
>but does anyone know where to get such a thing. I am sure it exists!

Stick to SCSI instead. You'll thank me for this advice, in time. ;)

Keep in mind that IDE drives *need* TOS 2.06 in order to autoboot,
else you have to start the driver from floppy everytime (this also means
ACC's, desktop.inf etc are loaded from floppy)
Besides, IDE drives only work reliably with short (< 40 cm overall)
cables which means you *have* to put the drive inside the computer,
not external.

The cards I know are all made in germany. No adresses known to me, alas.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

3877. Re: 1040st cubase problem

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <436jgc$aqh@status.gen.nz>
Source record: 159137

Joshua D Chiet (jdc20319@pegasus.cc.ucf.edu) wrote:
: each other. is this because i am using a color monitor, or something far
: more insidious? if it is the monitor, does anyone need a color monitor in

I would say it is the monitor, you need the Hi rez screen. I assume you
have the original software, so you should have the docs with it. Hope
someone else can help you more...

-Brian Becroft (mbecroft@iconz.co.nz) -Keeping Atari Alive in New Zealand-
-President Tariland Computer Club Auckland New Zealand--------------------

3878. Re: Spectre help wanted

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: arch@netspace.net.au
Message-ID: <arch-1309950251030001@dialup-a5.mel.netspace.net.au>
Source record: 159189

In article <hJFClKO.johnhechtman@delphi.com>, John Hechtman
<johnhechtman@delphi.com> wrote:

><dave@mbha.demon.co.uk> writes:
>
>>Help needed...I have brought SPectreGCR from an ad, but the GCR unit is broke
>>(well- dented, but I assume broke cos it don't work).

>To run Spectre you need _both_ the Spectre disk and a working version of the
>Mac OS prior to version 7.X.

I had nothing but trouble with system 6.0.8

Stick with 6.0.7 available from ftp.info.apple.com

cheers

arch.

3879. Re: UUCP Software for atari?

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <948_pbaker@mettav.demon.co.uk>
Source record: 159190

In a previous message sys7@exnet.com wrote
> Organization: ExNet Public-Access News, London, UK +44 181 244 0077
>
> Does anyone know if there is any software with a UUCP facility for an
> atari? I'd be most grateful for any help or suggestions of ftp sites to
> visit.
> Charles Hirst.
>

Mail packet conversion software....Stuffit written by steve caple...

Mailer UUCICO

--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3880. Re: *** Falcon BBS List ***

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: Louis Trapani <lou_trap@li.net>
Message-ID: <435p7r$4g0@linet02.li.net>
Source record: 159191
Cross-posted to: fr.comp.sys.atari,comp.sys.atari.st,de.comp.sys.st

In article <42s63i$5u7@apopi.u-strasbg.fr> Charles Hirlimann,
ch@valholl.u-strasbg.fr writes:
>The Machine
>516 764 5748 0.3-14.4 Kbps 1/14 8-N-1
>

The Machine is now...

TRAPPED ONLINE!
===============

Same phone number, but a new system. Still supporting Atari systems. You
can now enjoy a full GUI (FirstClass software) when calling in if you
call using a Macintosh or Windows computer.

-= Lou =- | lou_trap@li.net | Trapped Online 1-516-764-5748
Art Trap Productions | arttrap@aol.net | 24 hours - 14.4K - 28.8K
==========

3881. The Translator

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <435rki$2k9@preeda.internex.net.au>
Source record: 159192
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
Will the Translator DMA to SCSI adaptor run a SCSI 1 or SCSI 2 device ?
TIA
--
```

/| |\ o _, /`` o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/`/`|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

3882. Re: HELP!! NEED TOS on Disk for Original 520ST!

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: tec2@acsu.buffalo.edu
Message-ID: <436j2p$g0j@azure.acsu.buffalo.edu>
Source record: 159193
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Yeah, but will your compensation be comensurate with your pricing on
the equipment you sell?

3883. Re: Selectic - latest version?

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <436ami$sbm@epsilon.qmw.ac.uk>
Source record: 159194

On bede@newshost.li.net, cliff steward (bede@newshost.li.net) typed away:
: Sven-
: Can you accept credit cards from the States for Freedom 1.14E
: registered version. I know that the Brits are doing it, but they cannot
: accept US dollars and getting pound stirling checks here is extremely
: difficult and prohibitively expensive (relative to shareware fees.

I haven't seen this thread till today, but FWIW, here is my
contribution...

Joe Connor and I run Shareware support schemes in the UK.. Selectric,
previously handled by Joe, is now handled by me.. and Joe now has taken
up Freedom.

If you wish to register for any stuff from either joe's or my list,
then you only need to send one of us the total payment with details of
programs you wish to register.

I support some US and Canadian shareware, so you may send the money to
me via the people in those countries, saving you the hassle of buying
an international Money Order etc... when they get your payment, they
e-mail me, and I just send you the registration disks straight away.

If you would like to take advantage of this facility, then please
e-mail me for further details. Also, if registering from abroad please
add an extra pound to each program registration, to cover the extra
shipping I pay.

Coming soon via me.. the facility to pay me cheques in US Dollars, or
any currency for that matter...

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3884. Re: ST Ram Doubler...do they exist?

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: udem148@bay.cc.kcl.ac.uk
Message-ID: <1995Sep13.094227.9690@alder.cc.kcl.ac.uk>
Source record: 159195

In article <42285d$pid@newsbf02.news.aol.com>, alfasoldt@aol.com (Al Fasoldt) writes:
> In article <ftn_2.203.203.15$fidonet.org_304309eb_Tom.Thomason@fpc.ct.se>,
> tom.thomason@fpc.ct.se (Tom Thomason) writes:
>
>> I may be mistaken as to your meaning concerning what you're calling a
> "RAM
>>doubler"
>
> RAM doublers are usually taken to mean software programs that compress RAM
> and move unused apps from RAM to VMM (hard disk).

Hmmm. A utility for atari computers yet to be written. Problem is,
it would only be suitable for the likes of the Falcon or an ST with
a PAK 32 board installed with say the MagiC multitasking software.

-Alastair MacLeod-
-udem148@bay.cc.kcl.ac.uk-

3885. Re: Tape drives for Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.810989719@gen-off-2>
Source record: 159196

lamarth@delphi.com writes:

>Ok- then for Falcons, STes, TTs, etc. I take it that the QIC150s are pretty
>much the standard format used?
Was pretty much a standard. DAT is the most common now.
--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

3886. ST games for sale!

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: jorge@sfsu.edu
Message-ID: <436aen$l56@news.csus.edu>
Source record: 159197

```
Atari ST games for sale! Everything in good
shape (box, disk, manual)

a) Deep Space.............................$4

b) Wanderer...............................$4

c) Forgotten Worlds.......................$4

d) Mr. Heli...............................$4

e) Ghouls 'n' Ghosts......................$4

f) Obliterator............................$4

g) Terrorpods.............................$4

h) Triad 2 (compilation) of:
Menace, Tetris, & Baal (all 3 games)...$8

i) Triad 3 (compilation) of:
Speedball, Blood Money & Rocket Ranger.$8

j) 3 brand new PELIKAN multistrike replacement
ribbon for these printers:
-Atari SMM804, XMM801
-Blue Chip Electr M120-10, M150-10
-BMC International BX80, 80PLUS, 130
-Commodore 1516, 1521, 1526, 4023, MPS802
-Legend 800, 808, 880, 1080, 1380
-Tally Spirit 80
------------------>each ribbon.........$10

Prices don't include s/h...($2/item in the US)

--
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[1;37m `/^\ [0;0m
[1;33m ~ ~ [0;0m
e-mail me at:
[5;45m jorge@.sfsu.edu [0;0m
```

3887. For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <949_pbaker@mettav.demon.co.uk>
Source record: 159198

Archive Viper Tape streamer 150 , can take up-to 250 meg tapes

I also have 20 tapes to go with it.

Offers ?

--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

3888. FDI Data-back SW Where can I buy?

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: pl4266@u.cc.utah.edu
Message-ID: <4368p6$oab@news.cc.utah.edu>
Source record: 159199

Where can I buy the FDI DataBack spooler software that lets me backup any kind of file to Digital Audio Tape via my Steinberg FDI (SPDIF interface) ? Can anyone help?

:) Paul.Luscher@m.cc.utah.edu

3889. Ultima on Falcon ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: pl4266@u.cc.utah.edu
Message-ID: <4368tm$oab@news.cc.utah.edu>
Source record: 159200

Which versions of Ultima Series of Role playing games can be made to work on the Falcon and where does one find thes games 1-8 in all for the Falcon , or atleast that will work on the Falcon ?
THX
Het leven is een eigenaardige verzameling van alles buitengewoon!
:) Paul.Luscher@m.cc.utah.edu

Methought, Hence Mewert!

3890. Re: ERGO!pro for GFABASIC: English version?

Newsgroup: comp.sys.atari.st
Date: 1995-09-13 00:00:00 UTC
From: msy@lafp.tng.oche.de
Message-ID: <FINAFBAFUP@lafp.tng.oche.de>
Source record: 159201

In <810128852_OASIS_@yeadontt.demon.co.uk> wrote:

> In article <95090259510@microserve.com>
> Jeffrey.Wisniewski@Microserve.com (Jeffrey Wisniewski) said:-
>>
>>Yes, there is an English version of ERGO, and it is just about ready for
>>release.
>
> What is ERGO?
>
> I have been using GFA Basic for nearly 8 years and am always interested
>in anything to get more out of it.

ergo!PRO is an Shell for GFABASIC. You can start RSC-Editor, Compiler, Linker,
and so on directly from here. The compiler-ortput is written to an GEM-Window.

But ergo! a A LOT OF FUNCTIONS more...

Crossreferenz-Analyzer, Profiler, Symbolic Variables, ergo! can write the
used Variables directly into an Procedure or function. ergo writes directly
the *.gfa-files. merging long LST-Files is past...

an example...

```
------------
PROCEDURE load_pathfile(a$,busy!,VAR arr$(),arr2$(),ndx&)
.| Glob. Var.: last_pathfile$,time&,dum&,z%,start$,a&
.| Felder : z$()
.| Ruft auf : defmouse,lock_screen,open_busy,update_busy,close_busy
.| unlock_screen
.| Aufruf in : exit_object_selected-1,user_do_on_open-1,
--------
```

Felder = Arrays
Ruft auf = calls up X
Aufruf in = would be called in X

ergo!PRO can MUCH MORE but it is too late for me to write more:

Ohh, i forgot. Christoph Schardt (Author of ergo!PRO) gave me an Mail which
i should post here.

Here it is:

Hi,

yes we are going to present an english ergo!pro-version. But at the moment
I can't tell you exactly, when it is published and who will be the

distributor. For more informations please mail to

cs@socrates.st.bauing.th-darmstadt.de

or send a letter to

Columbus Soft
Kinzigweg 1
64297 Darmstadt
Germany

Bye, Christof

.::::.
:(o o):
---ooO--(_)--Ooo---
Regards, M. Ssykor

--
/~~~

3891. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <43914o$ipu@gti.gti.net>
Source record: 159052

Hiram Lester, Jr. (hwl0978@gemini.tntech.edu) wrote:

: I thought that TIA (The Internet Anywhere?) was commercial... Anyway, there are
: a number of other ones that emulate slip connections. I've used TwinSock on
: the the PC, and I've heard of slipknot and term, but I'm not familiar with
: them. It would be nice if someone could do a project like this. I,
: unfortunately, lack the skills. TwinSock includes full sources, but I also
: know nothing about the way Windows handles winsock.dll stuff.

tia is commercial. There is a major difference between tia and slipknot.
Slipknot is an extremely simple (technically) program. You run a front-end
program that runs lynx on the unix (or whatever) host. Simple text is
rendered as normal, but graphics are downloaded and then display. Such
a front-end should be possible on the ST. We already have a browser, even
if it is only off-line. The front-end downloads the text and/or graphics,
and since the off-line browser can accept arguements on the command-line,
you simply do it that way...

tia, on the other hand, is more complex, in that you don't get a crappy
front end (slipknot just looks ulgy), but you can run any winsock compliant
browser, like Netscape.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

3892. Re: 28.800 BPS (v34) on Falcon ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: magnus@control.auc.dk
Message-ID: <4390g8$3vd@news.iesd.auc.dk>
Source record: 159053

In article <436vtg$okp@nic.smsu.edu>, jsd617s@nic.smsu.edu (Dannelley Joel S) writes:
> Martin Rossel (m9003@oden.abc.se) wrote:
> : Is anyone in here running 28.800 BPS on a Falcon ?(v34)
> : What comm program do you use ?
> : PLease email
>
> I am running a USR Courier Dual 33.6k on my falcon
> I use Stalker (and COnnect) (and Flash II) using a pair of patch programs called
> drivin.prg and it's companion file. I routinely get 5500 cps...
> Joel
> Crawly Crypt (yes, the CD people)
>

You can go up to 115kBaud (DTE) on a 32 Mhz Falcon.

Keep Cool and Flying...

ChainXOR...

3893. Re: HELP - Mac software on Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: 100321.1763@compuserve.com
Message-ID: <811083846_OASIS_@100321.1763.compuserve.com>
Source record: 159054

In article <810770656_OASIS_@pwomar.demon.co.uk>
paul@pwomar.demon.co.uk (Paul Womar) said:-

>All true but you migh also bve interested that Dave Small (the man behind the
>original Spectre) is working on a new version that will support colour macs and
>System 7, just thought you might like to know.

I heard this a couple of times right now. I once wrote to Dave but got no reply.
Is this just rumours or will there really be a Mac emu for the Falcon (soon).

Also, I doubt if such an emulator will be cheaper than a used LCIII f.i., so
chances on the market would be pretty small.

Cheers,
Chris

--

100321.1763@compuserve.com

3894. Colour Match for the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DEw9uu.GFD@freenet.carleton.ca>
Source record: 159055

Ever wanted to make you external modem, monitor stand and other peripherals match the rest of your ST system? Ever wanted to get rid of the weird brown hue you external ST drive takes on over time?. I've found that the best spray paint for the job is sold at Canadian tire as an auto touch-up spray. The colour is described as "dove gray". It apparently is for Dodge/ Chrysler products. You should start the job with a good primer. The gray primer (again sold in a spray by CTC) is the best since it is a close match to the dove gray final coat (less trouble covering the primer).

Keith M.

3895. WANTED: Source for FDI on Cubase Audio Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: ujwb@uxa.ecn.bgu.edu
Message-ID: <43997e$geq@ecom4.ecn.bgu.edu>
Source record: 159056

I am looking for a vendor who sells the FDI for the Cubase Audio Falcon system. Steinberg and Toad say they aren't made anymore, although given the discussion of it on the cubase groups, that is hard to believe. Looking for a vendor who hasn't sold them out.

Jeff

3896. Re: PC and ST Serial Network

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <439a86$d7u@whitbeck.ncl.ac.uk>
Source record: 159057

Hrafnkell Hlodversson (freyr) wrote:
> bugbuster@qm.lectra.fr (Stephane Landier) wrote:
> >I am looking for a software that allows to link a PC and a ST (I want to
> >access the data on the PC with the ST, but the contrary is not needed)
> >*without* blocking the PC (i.e: it should either be a Windoze programm or
> >a DOS TSR)
> >Does it exist ?
> >Thanks in advance.

Under windows 95, just run Ghostlink - it doesn't block the PC and allows you to use the PC drives on your ST - works with networked drives & remote CD ROMs as well :)

(I use it all the time at work - my f030 is easier to use for development work than my PC)

Craig.

3897. connecting 2 STs through printerport

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: mho@ceres.fokus.gmd.de
Message-ID: <439dk3$mda@stern.fokus.gmd.de>
Source record: 159058

im looking for software to connect 2 STs through the parallel port,
enabling the access of the remote drives just like with the various
midi-network packages.

i cant use the midi and serial ports because i am planning to do the
exchanges while running cubase with the serial as an extra midi out.

any hints to existing software or some well documented c-sources of an
existing midi net where i could write a parallelport driver would be
appreciated.

michael

3898. Booting from floppy on MegaSTe

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <439j52$k1t@bigboote.WPI.EDU>
Source record: 159059

i was reading in my owners manual and it gave instructions for booting
from floppy that dont work (Mega STe 4 meg, hard drive).
it says hold ALT down after the power light comes on and release it
when the busy light for the drive comes up and the com,puter should
boot from floppy..

after this didnt work i
played around and found that holding ALT, powering up, letting go when
the busy light turned off, then pressing CON-ALT-RET caused the
computer to boot from floppy.
the reason i am doing this is to get some older commercial games to
boot since they wont run when selected from the desktop (they want to
autoboot).
Well, some worked and some didnt.
Starglider II autoboots without
touching anything, works fine (great game).
Populous loads the title screen, lets you select conquest, and then
freezes with the key combo.
falcon loads title screen, asks for disk 2, and freezes.
wizball loaded fine with the CON-ALT-RET trick.
defender of the crown loaded upto the second disk and then bombed
(again with key combo trick)

what exactly am i doing by pressing the keys that i press?
is there a better way to do it?

from what i hear Falcon should work just fine. Why wont it?

any help would be much appreciated as i want to play the old games
that i still like. call me anachronistic.

rhett@wpi.wpi.edu

3899. Software for Sale/Trade

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <439k0h$n3i@bigboote.WPI.EDU>
Source record: 159060

```
TITLE BOX DOCS PRICE
--------------------------------------------
Turbo ST 1.4 $5
First CADD 1.0 $5
HippoArt 1 $5
Red Storm Rising Y Y $10
Word Up Y Y $15
Thesaurus
Dictionary
G+ Plus Y $10
WERCS Resource Const Set $5
(hypertext system)
Flash 1.5 $5
UNITERM $5
Interlink $5
Mega Check 1.22 $5
Kings Quest 1 $5

Cyber Paint 2.0 Y $10
CAD-3D 2.0 Y $10
cybermate
cybercontrol
cyberprint
CyberTexture Y $10
CyberSculpt Y $10
Cyber VCR(interface) Y Y $15
CAD-3D Developers Disk Y Y $10
CAD-3D Designers Disks $20
Dinosaur
Future
Human
Vintage Aircraft (may be damaged)
Microbot
Woodlands
City icons
Cartoon
Space

LOOKING FOR IN TRADE:
StereoTek 3D glasses/software
SM124 Monitor/SC1224 Monitor/Monitor Master Switch
Megadisk/Polydisk external RAM disks (alpha systems)
Protablet Digitizing Tablet and Software (quantum micro)
Pinball Wizard (accolade)
Roadwar Europa (SSI)
```

Roadwar 2000 (SSI)
Into the Eagles Nest (Mindscape)
Empire (Interstel/EA)
Migraph Hand Scanner and software
JRI Genlock
Breach I
Calamus
Stipple (Zocra Tech)
Diamond Back 3 with docs
Convector
Pure C with docs
Cubase/Midex Plus expander cart

will consider lots of possibilities...

rhett@wpi.wpi.edu

3900. Re: Simple FTP/Telnet/Lynx/Mail solution for all TOS Machines*

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <811042100_OASIS_@bpfd.demon.co.uk>
Source record: 159061

In article <a20_9509110126@flight.org>
CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK) said:-

>I've always wanted to know how to FTP in the background. The only way I've
>figured out how to do it is to do the entire FTP session in the backgroung...
>How do you do start an interactive FTP session, start it grabbing stuff, then
>pop it in the background? (btw: this is from a shell account, I can't just open

If it is anything like the system I used to use, just get it FTP'ing then hit
'CTRL-Z' to suspend it, then type 'bg' to restart it in the background.
If you have hashmark printing turned on though, this will still appear on your
console, as will any status/error messages from the FTP server.

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

3901. Development Tools FREE (Almost!)

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: Larry Carter <LarryX_Carter@ccm.jf.intel.com>
Message-ID: <43a0da$2ff@news.jf.intel.com>
Source record: 159062

Despite my recent resurgance into the Atari world, I have found I just do not have the time to spend on my Atari. Therefore, I am giving my 520STfm to a single parent who can't afford a computer (she's got a young son). However, I do have some nice development stuff that might interest some of you. Since she would not need nor use these kind of things, I thought I might pass the opportunity on to you all. So, here it is:

Prospero Pascal w/bindings - This is a VERY NICE Pascal package with complete TOS/GEM/AES bindings (very close to C bindings, the manual does a good job of explaining differences). True Pascal fans will love this package (I sure did!)

HiSoft Forth - This is a good Forth kernel package. I started to get into it, but Forth is just a bit to weird for me.

GFA Basic 3 Compiler - This is the compiler only for GFAB3 (old I know). It was mailed to me by mistake, and I never bothered to send it back.

GST C Compiler - This one really sucks, but I never cared because I just couldn't stand C. It works though, as far as I know anyway.

GST Macro Assembler - Uh? Assembly? Dropped this crap like a hot potato. I hated Assembly even on easy processors (i.e. Would rather grate my skin off and poor salt on it than program in Assembly). But I'm sure someone would be interested as it is (was?) supposed to be a really good package.

Also have some really awesome ST books:

Computes! ST Programmers reference guide TOS
Computes! ST Programmers reference guide AES
Abacus ST disk drives Inside and Out
Abacus C to Basic
Some other books that I can't remember what they are titled (mostly Abacus) and are not terribly great anyway but.....

PRICE? Well, you pay for shipping and there yours!!!!! :)
However, if anyone wants to through a Jag my way..... ;)

I would rather send this stuff to someone who does not have any development tools and would like some (i.e. Beginner?) or maybe a users group. Basically, anyone who would actually use it for themselves and not turn around and try and sell it, which would really piss me off. I have no clue what it would cost to ship

so that will just have to be worked out later.

Anyone who is interested please mail me.

Larry Carter

3902. Re: Need palyers for AVI,DL,MOV,MPG

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <439b7b$7og@epsilon.qmw.ac.uk>
Source record: 159063

On STIRRE31@MAINE.MAINE.EDU, STIRRE31@MAINE.MAINE.EDU typed away:
: From what I have heard, ST Guide will play MPEG files. I hope this
: helps. The only other viewers I know of are for the Falcon030.

No, not ST-Guide... 1ST-Guide plays MPEGS.. plus allows you to view
program resource files, graphics, sounds and text...

Dan
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3903. [Q] EtherNet on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: jbaumgar@coil.com
Message-ID: <43a1jt$1vf@bronze.coil.com>
Source record: 159064

I know all about the STe/TT EtherNet solutions using the VME, but has anything been designed speficially for use with the Falcon (and possibly Mint/Mintnet)? I'm looking to connect my machine to a 10BaseT setup (RJ-45). Is there anything available, or is it time to get out the assembler? <g>

Jim Baumgardner (jbaumgar@coil.com) http://www.coil.com/~jbaumgar
"A big crab, sure, but a man from space? Hah!" - Crow T. Robot
--
Jim Baumgardner (jbaumgar@coil.com) http://www.coil.com/~jbaumgar
"A big crab, sure, but a man from space? Hah!" - Crow T. Robot

3904. Re: Combiner wanted.

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <43a60n$krn@status.gen.nz>
Source record: 159065

BARRY WILSON (wilsontjb@cix.compulink.co.uk) wrote:
: In message <DEM8oC.6DG@cf.ac.uk>, martinna@cf.ac.uk said:
:
: >I am looking for a cartridge port combiner (for stfm) so that I can plug
: >two dongles in at the same time.

A music shop here in New Zealand is clearing out stock and has two at
NZ$50 each...

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------
-Makeatape at Createatape in the Freezer at Kumeu in the Country----------

3905. Re: [Q] IDE drive interface for TT/ST info wanted

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <43a6hc$krn@status.gen.nz>
Source record: 159066

Maarten van den Berg (maberg@xs4all.nl) wrote:
:
: The cards I know are all made in germany. No adresses known to me, alas.

Maybe you can tell me of shops to contact? Also, can you give me contacts for anyone you know who has an IDE interface. Also, would you post me contacts for any clubs where I might inquire further.

I already have the IDE interface designed for the Mitsumi CD ROM drive and we run that on our club BBS.

I am keen on finding out where to get the IDE interface. Can anyone else help?

Thanks.

-Brian Becroft (mbecroft@iconz.co.nz) Keeping ATARI ALIVE in New Zealand!-
-President Tariland Computer Club Auckland New Zealand--------------------
-Makeatape at Createatape in the Freezer at Kumeu in the Country----------

3906. re: techies and newbies

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2654rcain@nest.demon.co.uk>
Source record: 159067

On 13 Sep 95 korber@urix5.uni-muenster.de wrote:
k> A friend of mine needs some decent wordprocessor on his 1040STFM (2,
k> 5MB RAM (is this possible? Sorry for my ignorance, but I've got an
k> Acorn) with a Megafile 60, dotmatrix), and he was recommended a
k> program called "Tech" (or at least something remotely sounding like
k> that ;-)

Yes, this would be the TeX typesetting system invented by Donald Knuth.
k> I wonder whether you can give me (and him) an advice where to find
k> that particular or any comparable wordprocessor. URLs very welcome,
k> perhaps some friendly soul could also point out where to find FAQs
k> about compression- and archivers on the Atari.

There are at least a couple of PD versions of TeX for the Atari. One by Lindner and the other by Strunk. I wouldn't like to say which to go for as I have only used the Lindner version. You must understand that TeX is NOT a conventional word processor by a high quality typesetting system for the production of professional looking manuscripts. The text input is prepared on any old text editor and contains embedded commands which control style and layout. It comes with a subsidiary program called METAFONT which constructs bit-mapped fonts to match those required by the document. You would obviously need a good printer to do justice to the output (24-pin upwards).

I am only guessing but think that the spec. of TeX may be too advanced for the type of documents you are thinking of. Unless you want to have good overall control of the style and layout of a document you would probably be better off with a conventional WYSIWYG WP. If font variety is important you need something like Calamus, Papyrus, Calligrapher - if you will be satisfied with those fonts provided by the printer then Protext, First Word etc.

Roger
rcain@nest.demon.co.uk

--

3907. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: ad329@freenet.hamilton.on.ca
Message-ID: <439hpg$pb8@main.freenet.hamilton.on.ca>
Source record: 159068

William Wong (wongck@ti.com) wrote:
: One of the main problems for a ST is the graphics capability. A GIF viewer
: uses tricks like screen swapping etc on a ST. So how to display text and
: graphics at the same time like Mosiac does ? Multimedia type of Web viewer
: will be difficult to implement on ST, but is possible on the falc.
~^~^~^

3908. Re: Upgrade for 1stWord+?

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: a1960563@rrz.Uni-Koeln.DE
Message-ID: <439n5r$g5r@news.rrz.uni-koeln.de>
Source record: 159069

Gypsy (abstract@wam.umd.edu) wrote:
: I have First Word Plus v3.something and I'm hearing about a
: version 4... Is there an upgrade available? Thanks in advance...

Hi,

v4 is distributed by Compo. You can ugrade from v3. V4 has got
similarities to That's Write now and handles vector fonts as well.

Bye, Kerstin

3909. C and GFA on MagiCMac

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: thomah@ifi.uio.no
Message-ID: <439s6f$ffn@surt.ifi.uio.no>
Source record: 159070

Does anyone know if GFA Basic v3.5, Lattice C, HiSoft C and/or Sozobon C will work with the latest version of MagiCMac?

I have tried GFA and HiSoft C with v1.21 of the MagiCMac demo, and neither work...

--
- Thomas Hansen - E-mail: thomah@ifi.uio.no
- Oslo, Norway - WWW: http://www.ifi.uio.no/~thomah

3910. Re: PC and ST Serial Network

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3058a56e167bab72@xs4all.nl>
Source record: 159071

Sacha Moufarrege (sacha@aslan.en.open.de) wrote:

>Stephane Landier (bugbuster@qm.lectra.fr) wrote:
>
>>I am looking for a software that allows to link a PC and a ST (I want to
>>access the data on the PC with the ST, but the contrary is not needed)
>>*without* blocking the PC (i.e: it should either be a Windoze programm or
>>a DOS TSR)
>>Does it exist ?
>
>Have you ever seen a windoze application that did _not_ block the PC?
>
>Sorry, couldn't resist :-)
>
>Sacha
>

ROTFL !

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

3911. FS: Gemulator 4 w/Roms $199.00

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <43af8u$qh8@newsbf02.news.aol.com>
Source record: 159072

Come see our GEMbino Atari clones equipped with the great GEMulator 4 Hardware/Software. Either get into a Pentium Based system with the GEMulator 4 installed or if you own the 486 or Pentium already, we sell just the GEMulator 4 w/ 2.06 Roms for $199.99 plus freight. Come see our homepage @

http://www.netrep.com/home/GODFATHER
or email me at
ERCORP@AOL.COM

Tom Ferreira
GodFather Computer, Inc.
"Knocking Off The Competition"
(510)417-6809

3912. Differential SCSI

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.134.000A70B2@cfcsc.dnd.ca>
Source record: 159073

Does anyone know if it possible to use a differential SCSI drive in a STe or Falcon? Apparently differential SCSI drives allow you to have a much longer connecting cable between the SCSI drive and your computer. Any info appreciated, especially as I'm sure few people out there even know what I am talking about :^)
thanks.merci

do you 'ken'?-Atari/TOS1.062- MAC/System6.08- IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnulaich-speaking only for myself
CFCSCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com

3913. Re: INTERNET GRAPHIC BROWSER?

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3058a56e167ba4c1@xs4all.nl>
Source record: 159074

Ari Feldman (ari2550@delphi.com) wrote:

>
>
>I agree. The stock ST and STes won't be able to handle 90% of the
>current WWW sites. Most of it is due to the fact that they're designed
>for 640x480 mode. Traveling the WWW in 16 colors is bad enough but
>to have the Browser dither every graphic to 4 colors would be too slow.

Not very beautiful, OK. But *not* too slow. HTML_093 is faster with the
display option 'monochrome(*)' than it is with 'greyscale' IIRC.
And greyscale looks very neat too, when you need color you'll have to
put up with the longer loading, but as long as one has the choice you
won't hear complaints from me.
(*) in both cases running on a 256 color videocard.

>Also, you would need at least 4 megs of RAM to surf as I'm sure that
>you want some or all of the pages you're viewing to be cached.

Almost all newer software needs more than one Meg. Let's just upgrade
the RAM and consider ourselves lucky we don't have PC's where the absolute
minimum for an acceptable system running Windows is 8 MB.
Also, quite essential things as NVDI, MagiC and Thing or Neodesk also need
more RAM than one as they are running parallel to applications.
Upgrading your RAM is money truely very well spent. As is a harddisk.
The minute you have more RAM or a harddisk you wonder how in hell you ever
did manage without it, everyone who experienced it can corroborate this.

>I definately think that the Falcon could browse the net fairly well but
>I'm not sure that its 640x480x256 mode would give you good performance
>w/o NVDI or Warp9. I've seen Mac LCIII's browse the net and things
>seemed a little sluggish to me. Hell, even on my PowerMac 6100/66
>at work and a T1 connection, things can crawl!

Sure, it never really is fast enough. Let's all order a Medusa 060 @ 66 MHz,
maybe that makes the price drop too... ;-)
I'll talk to my bank in the morning...

>
>My two cents...
>

My five cents... 8-)

>
>Ari
>

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

3914. MSTE/MagicMac network?

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: vegard@henry.interlink.no
Message-ID: <43acap$r23@henry.interlink.no>
Source record: 159075

I just got my PowerMac & MagicMac. I already have a MSTE4. This has a LAN port. What I want/need is some way for the MSTE to access the files on the Mac & vice versa. Is there any software that can do this (preferably PD or shareware...)? I'm getting tired of swapping (720k) disks...!

Vegard Hofsoy
vegard@interlink.no

3915. Re: Tape drives for Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: lamarth@delphi.com
Message-ID: <RFLjdlP.lamarth@delphi.com>
Source record: 159076

David Stevenson <djs@jet.uk> writes:

>No, not really. I suspect many of the drives used by Atarians are former
>Unix drives, which had been displaced by DAT. Mine is, anyway!

Well that's what I had expected that most of the used drives out there
would be for Unix or mainframes- I just wanted to make sure I didn't
wind up with something off of a VAX... ^_^

>The Q150 drives are quite slow, but can get 250MB uncompressed (plus
>more with DB3 compression) per tape, which is reasonable for most Atari

Well I'm not too worried about speed- as long as it's reliable and you can
get up and let it do the backups by itself that's fine with me :)

David (lamarth@delphi.com)

3916. NVDI and *.ttf fonts

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.140.000B426A@cfcsc.dnd.ca>
Source record: 159077

Thanks for all the answers I got.
I put check_fonts = 0 as the last line in NVDI.INF, but it still checks fonts, still finds them damaged! these fonts work fine in coreldraw, and the adobe versions work fine with speedo5.
someone asked if it happened to all fonts, and yes, as far as I can tell it does. I've copied 50 fonts at random from the cd-rom, verified that they were the same size and date as the cd-rom ones, and NVDI reports them as damaged.
No one has been able to tell me what header NVDI expects. If I had even one ttf font that worked, I could check that header and copy it to other ttf fonts. Would someone who has a working ttf font check its (using memfile, or whatever) header and let me know what I have to put in?
thanks for any help.

do you 'ken'?-Atari/TOS1.062- MAC/System6.08- IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnulaich-speaking only for myself
CFCSCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com

3917. Re: [Q] IDE drive interface for TT/ST info wanted

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <43a2h1$glf@sinsen.oslonett.no>
Source record: 159078

Maarten van den Berg (maberg@xs4all.nl) wrote:
: Mario Becroft (mbecroft@iconz.co.nz) wrote:

: >I have seen an advert a while ago for an IDE interface for the ST/STe,
: >but does anyone know where to get such a thing. I am sure it exists!

Yes, there are several IDE interfaces for the ST/STF/M available where
you are supposed to install an IDE drive inside the machine.
I was hoping it would work with an STe as well (as I have) and got
hold of a circuit board/parts for it. I found out that it only
works with ST/F/M machines :-(
Anyway I still have the circuit board and pre-programmed chip
etc. and if you or anyone else is interested I'd be willing to sell it.
Email me for more info.
I also have addresses to some German producers of IDE drive interfaces.

Hallvard, Oslo, Norway
--
[SunOS Unix/Sun SPARCstation 20]
Norway- land of the fjords and the midnight sun
[Online mail -Unix EMACS 19.28.1]

3918. atari/porfolio/rs232

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: geheniau@inter.NL.net
Message-ID: <DEwp2A.FEM@inter.NL.net>
Source record: 159079

Help I need a program for the atari 1040 to send and receive programs.
With my portfolio connected via a serial interface to the modem/rs232
port i send programs, which I want to receive in my atari.
But which program can I use for the atari 1040 to do that.

Help
please email to: geheniau@solair1.inter.NL.net

Thanks Job

3919. Re: Various TT problems: HD floppy & blitter

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DEwy6s.7q8@cix.compulink.co.uk>
Source record: 159080
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In message <4328ph$jk@gti.gti.net>, azog@gti.gti.net said:

>I've since found out what the problem is (or the most likely problem):
>the TOS 3.06 is a German version with WinX patched into it. When I
>run this TOS set, the floppy doesn't act properly. When I got the
>machine, it had a tube with the original TOS, American 3.05. I put
>these back in (same drive and controller chip), and it works fine
>(as it should... the physcial drive makes a horrible wrenching noise
>when it seeks to track 0, shades of the Commodore 1541)

Sounds like the patched ROMs are setting the wrong step rate.

If you are interested in using the patched ROMs, you could check the
step rate with TOS 3.05 installed, eg. using Profile, or peeking at
the word at location 0440 hex. Do the same with the patched ROMs, if the
value is different, then poke the original value.

ATB Barry wilsontjb@cix.compulink.co.uk

3920. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <ba5_9509150107@flight.org>
Source record: 159081

A giant chicken in the guise of Paul Womar clucked:

> The ST isn't really up to colour webs-have you seen how long Photochrome
takes
> to generate a GIF?
> The Falcon is however much luckier, Linux 68k is out very shortly and comes
wit
> h
> a Web browser(Netscape no less) and so the Falcon can do webs just like the
res
> t
> of 'em!

But what about Speed of Light? I'd think if you could intergrate the SoL
GIF-displaying engine you'd have a plenty fast graphical web browser...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

3921. Re: MagicMac on PowerMac?

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <ba6_9509150107@flight.org>
Source record: 159082

A giant chicken in the guise of Ari Feldman clucked:

> BTW, Speed Doubler will significantly boost the speed of the PowerMac's
> 68000 emulation...

Now what is this? :) Is it shareware, commercial or what?

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

3922. Mailing files

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <ba7_9509150107@flight.org>
Source record: 159083

Can someone give me a quick tutorial on mailing files from a shell account?
Preferably using pine... (and mime.. :)

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

3923. Re: FzDzTerm

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: ggranger@bithevn.nl2k.edmonton.ab.ca
Message-ID: <DJHWwAdDBh107h@bithevn.nl2k.edmonton.ab.ca>
Source record: 159084

```
In <a21_9509110126@flight.org> CALLUM.LERWICK@f47.n282.z1.fidonet.org (CALLUM LERWICK)
writes:
>Still looking for a key to FzDzTerm...

>___
>* Kivi (unregistered) 1.41a *
> ---------------------------- -//- ----------------------------
> Internet: CALLUM.LERWICK@f47.n282.z1.fidonet.org
>| FlightLine data.612.544.5118 <> note: the views of this |
>| Aviation & FlightSim Resource <> user are strictly his own. |
> ---------------------------- -//- ----------------------------

Welll, it looks like you'll be looking forever for that one, Callum.
The author of FzDTerm, Aaron Hopkins, no longer supports the program.
If you want a good terminal program, use STalker from Gribnif Software.

--
<<-------------------------------------------->>-<<------------------>>
| Gregeory C. (Greg) Granger ||| "Don't be too proud |
| bithevn!ggranger@nl2k.edmonton.ab.ca ||| of this technolog- |
| 5516-190A Street Edmonton, AB Canada T6M 2L3 ||| ical terror you've |
| + 1 (403) 483-2049 OR +1 (403) 481-5110 ||| constructed." |
<<-------------------------------------------->>-<<------------------>>
```

3924. Re: Vidi ST Questions

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DEwy6u.7qt@cix.compulink.co.uk>
Source record: 159085

In message <DEqxzH.Kxt@freenet.carleton.ca>, ai066@FreeNet.Carleton.CA said:

>Is Rombo still selling Vidi St's, and, if so, what is the latest version

They still sell Atari products.

>of the SW, and do they have a repair service? What is their current
>postal address? Thanks!

According to Atari A to Z :

Rombo Productions Ltd.
2b Young Square
Brucefield Industrial Park
LIVINGSTON
UK EH54 9BX

phone uk 01506 414631

Barry wilsontjb@cix.compulink.co.uk

3925. Re: Best Electronics address?

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DEwy6v.7rE@cix.compulink.co.uk>
Source record: 159086

In message <DEqz2G.MBy@freenet.carleton.ca>, cj439@FreeNet.Carleton.CA said:

>Can anyone post Best Electronics' address/current phone #,

408 243 8274 fax

Barry wilsontjb@cix.compulink.co.uk

3926. Re: Monkey Island 2

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <811118356_OASIS_@pwomar.demon.co.uk>
Source record: 159087

In article <811001022_OASIS_@bangert.demon.co.uk>
pete@bangert.demon.co.uk () said:-

>Does anyone know if Monkey Island 2 was released on the ST and if so where can
>it be obtained please ?
Sadly it never appeared. ST Format got people to write to Lucasfilm to convince
them ans someone even had a quick go at stsrting the conversion themselves,
found it to be OK and even offered to do it for virtually free but Lucasfilm
simply said something about not being able to licence to 3rd parties! Sheesh
some people...
--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3927. Re: connecting 2 STs through printerport

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <811102950_OASIS_@bpfd.demon.co.uk>
Source record: 159088

In article <439dk3$mda@stern.fokus.gmd.de>
mho@ceres.fokus.gmd.de (Michael Hopp) said:-

>im looking for software to connect 2 STs through the parallel port,
>enabling the access of the remote drives just like with the various
>midi-network packages.

This is not possible because the ST's parallel port is "not truly bidirectional"
(to quote somebody or other). However this _should_ be _possible_ on the Falcon.

Your only (AFAIK) option would be to somehow use the cartridge port. Several
companies do a networking system based around the cart port.
But I have fried my cart port... so I cannot try it!

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

3928. ***** 520 STFM system For Sale *******

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: gathings@cs.utk.edu
Message-ID: <438a26INNc18@duncan.cs.utk.edu>
Source record: 159138
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit

F O R S A L E

Item Desc Asking Price

Atari 520 stfm $100 (shipped)
with user manuals
(this is the model with
the internal floppy)

Will throw in
communication software
and st314 (720k DSDD drive)
for FREE

Note: All prices Negotiable.
I would like to sell system as a system and not break up.

Golando

3929. Upgrade for 1stWord+?

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: abstract@wam.umd.edu
Message-ID: <437so8$r4m@cville-srv.wam.umd.edu>
Source record: 159139

I have First Word Plus v3.something and I'm hearing about a
version 4... Is there an upgrade available? Thanks in advance...

--LuNATiC

3930. Re: Papyus Gold - next version?

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: chris@buran.fb10.tu-berlin.de
Message-ID: <437rf0$j1u@brachio.zrz.TU-Berlin.DE>
Source record: 159140

In article <437ch6$okn@josie.abo.fi>,
Tommi Hietavuo TKKK <thietavu@news.abo.fi> wrote:
> I'd like to ask you, how the forthcoming versions will differ - or if
> they will at all? I mean, supposingly the MAC-version can import Mac
> text formats, OS/2 version PC text formats, etc - but will e.g.
> Atari-version handle all the same text and picture formats as the Mac-
> and PC-ones..? I REALLY wish it would =-) !!!

Hi Tommi,
Since the OS/2 anc MacOS versions are still going to take some
month, that's not yet decided. We are trying to find someone who
can license converters from the common text formats into RTF to us.
It depends on how portable they are.
Of course there will be some differences when Papyrus features depend
on special OS features, i.e. DDE (dynamic data exchange) and multithreading
in OS/2.

> Another interesting subject: we've all seen how GIGANTIC and SLOW most
> modern PC- and Mac word processors have become. So, will Papyrus 4 PC-
> and Mac-versions be physically bigger than Atari-version (I'm just curious!)
> and will there be speed differences on comparable computer platforms
> between the versions?

Programs are only as fast as they have to be. Much of the "fatware"
in the IBM-compatible world exists because users are told that
they need faster machines, and believe it, instead of insisting
on more efficient software.
The OS/2 and MacOS versions of Papyrus will be slightly bigger, since the
compilers don't produce quite as good code as those we have
on Atari. On the same hardware, they would also be a little slower,
and there is no OS I am aware of that is as efficient as MagiC or even
newer versions of TOS (except perhaps Acorn's RiscOS). OTOH that is more
than compensated by the average PC/Mac hardware which is much faster.
But since we, as Atari developers, have gone through the school of writing
software that runs acceptably on 1 Meg 68000 systems, we'll continue
to produce powerful software with low hardware requirements.
One of the things we'll avoid is using huge class libraries.

> Finally, the idea of 3 identic Papyrus versions is great, but -please-
> make certain that it won't lead to the situation where all developing
> work is done for one or two platforms, and the other version(s) come
> much later, maybe simplified - or in the worst case, not at all =-(!
> What happened to Page Stream, Timeworks DTP, and so many other
> multi-platform Atari programs, simply frightens me...

That was at a time when ST's were still young, and Atari OSs were
undergoing a quick development which made adaptions of the applications
necessary. Besides, I'm not sure if these companies did as we do,
keeping most of the code in a portable kernel and writing libraries
that translate calls to the individual OS.
I don't think the Atari system software will change much
in the future now, so only few Atari specific things will need updating.
And even if they do, Papyrus 4 uses the EnhancedGEM library for which
the source is freely available and which is supported by the author
Christian Grunenberg.

> I know the markets will push also you at R.O.M to this direction;
> the "big money" is in one place, maybe not so
> much in another. But still, our needs are the same - from Atari-users
> (smallest) to PC-users (the "big bullies").

Well, the income has to do with the market size times the
market share one has. In that respect the Atari market is
still more interesting for us than you may think.

Christian Nieber +-----------------+
email chris@buran.fb10.tu-berlin.de | Always plan ahea|
R.O.M. logicware, the Home of Papyrus |_____________d|
Raschdorffstr. 99, D-13409 Berlin | |
Tel. ++49/30/492 41 27, FAX 491 93 67 | |

3931. Re: hard drives, seagate or HP

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: thwang@atom.ecn.purdue.edu
Message-ID: <4381u8$4kk@mozo.cc.purdue.edu>
Source record: 159141

In article <macdonald.125.000A9960@cfcsc.dnd.ca> macdonald@cfcsc.dnd.ca (Ken Macdonald) writes:
>Hi all:
>I was wondering if anyone had either of these two drives:
>seagate ST2383ND (330MB) SCSI
>HP 97544D (331MB) SCSI
>and if so your experience/s with them
>thanks for any help

I believe I had and still have the Segate one... (well, the number is familiar). I believe that I am using it as the HD where BSDi is located. Other harddrives are used for user accounts, C Developments, and X-Windows, etc... though. It is pretty reliable, except on BSDi, I seem to be unable to softboot and comeback. I alwayse have to physically shut the system down to reboot. That is a pain.

3932. Gribnif Patch Programs

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <437vee$qg5@news.telebyte.com>
Source record: 159142

Just received the latest newsletter from Gribnif about patches for most of the software they distribute. It was mentioned that the patches would be made available on-line.

Query: Are they available anywhere via FTP yet? If so, where?

Thanks for any replies,

--
Michael Parrott !!! Proudly Using Atari
mparrott@kendaco.telebyte.com (. .) Computers!
mparrott@delphi.com ((v)) TT030@48Mhz/4/16/630M
Hyrashio on FurryMUCK o-----/m-m-----o Artist--Guitarist

3933. ATARI ST FOR SALE VERY REASONABLE!!\

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: fg997@cleveland.Freenet.Edu
Message-ID: <4384fu$lfp@usenet.INS.CWRU.Edu>
Source record: 159143

I have an Atari st for sale with the
following:
12000 boud modem
Color Moniter
20 MB Supra Drivr
Mouse
Tons of Games [40+] all games have box
and manuals. I also have the original
manuals for the modem,moniter,and the
computer itself.I'm asking $150.00 or make me a offer.

mark ringholz

3934. Looking for Degas Elite Pictures (for the Atari ST)

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DEvLxM.A5w@freenet.carleton.ca>
Source record: 159144

A Friend of mine is looking for pictures which can
be loaded into Degas Elite, or Degas.

If you have any kindly contact Paul at (819-663-0573)

Thanks,

Keith M.

3935. Re: Various TT problems: HD floppy & blitter

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: dba@jet.uk
Message-ID: <dba.811083960@YE>
Source record: 159145
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

maberg@xs4all.nl (Maarten van den Berg) writes:

>azog (azog@gti.gti.net) wrote:

>>BARRY WILSON (wilsontjb@cix.compulink.co.uk) wrote:
>>: In message <42fnp1$1cs@gti.gti.net>, azog@gti.gti.net said:
>>
>>: >I have a TT that's acting up in several annoying ways.
>>
>>: >First, the floppy isn't working correctly. ...
>>
>[...]
>>
>>
You may be getting interference from your monitor if the monitor
is on top of the TT case!!

[drive problems deleted]

FLOPPY DISK DRIVES
The standard signals are as follows:-

Connectors:
34 way connector on floppy drive (5.25 card edge - 3.5 pin header)
```
.___.
Ground 0v 1| |2 Reserved (High Density Detected on some HD drives)
Ground 0v 3| |4 In Use/Head Load/Open
|---| keyslot only on 5.25 disks
Ground 0v 5| |6 Drive Select 3
Ground 0v 7| |8 Index Pulse Sensor
Ground 0v 9| |10 Drive Select 0
Ground 0v 11| |12 Drive Select 1
Ground 0v 13| |14 Drive Select 2
Ground 0v 15| |16 Motor ON
Ground 0v 17| |18 Direction IN Select
Ground 0v 19| |20 Step Pulse
Ground 0v 21| |22 Write Data Pulses
Ground 0v 23| |24 Write Gate
Ground 0v 25| |26 Track 00 Sensor
Ground 0v 27| |28 Write Protect Sensor
Ground 0v 29| |30 Read Data Pulses
Ground 0v 31| |32 Side ONE Select
Ground 0v 33| |34 Drive Ready
---
```

All signals are active LOW ie the signal is normally high (for example to
switch the Motor ON signal active, pin 16 should be connected to 0 volts).
So be careful plugging in the cables.

Male Power connector on drive
3.5 5.25
---.
|o / o | pin 1 +12 volts DC (may not be required by disk drive)
|o | o | pin 2 0v
|o | o | pin 3 0v
|o \ o | pin 4 +5 volts DC

Pin 2 is the HD detected signal sent from the drive to the TT.
Unfortunatly the 14 pin external connector does not have this signal
availiable, so HD drives can only be used internally on the 34 way
ribbon cable without a mod to the 14 pin connector.

hope this helps
dennis

--
| Dennis Armstrong, CODAS division Joint European Torus
| Abingdon, Oxfordshire, OX14 3EA, UK
| tel ++44 1235 464871
| dba@jet.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

3936. How fast will a Maestro V32 Super Exec modem go?

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <439ci3$j5r@preeda.internex.net.au>
Source record: 159146
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Will this modem do 14400 or only 9600?
If it will do 14400, what is the command to set that speed?

Thanks,

Julian.

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

3937. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: hwl0978@gemini.tntech.edu
Message-ID: <1995Sep14.030255.14489@atlas.tntech.edu>
Source record: 159147

In article <433ocj$g20@gti.gti.net>, azog@gti.gti.net (azog) writes:
> It's called "tia" - the internet adapter. A version exists for a lot
> of machines, but Atari isn't one of them. You need two peices: the
> server running on a unix host, designed especially for that host
> (ie: SunOS, HPUX, etc...) and the client running on the local machine,
> again, designed especially for that machine.
>
> Browse Yahoo for tia, I am sure you'll find info on it.

I thought that TIA (The Internet Anywhere?) was commercial... Anyway, there are a number of other ones that emulate slip connections. I've used TwinSock on the the PC, and I've heard of slipknot and term, but I'm not familiar with them. It would be nice if someone could do a project like this. I, unfortunately, lack the skills. TwinSock includes full sources, but I also know nothing about the way Windows handles winsock.dll stuff.

+------------------------+----------------------+--------------------------+
Hiram W. Lester, Jr.	School:	Home:
Electrical Engineering	TTU P.O. Box 14587	1903 E. Main St.
Tennessee Technological	Cookeville, TN 38505	Murfreesboro, TN 37130
University	hwl0978@tntech.edu	h.lester1@genie.geis.com
+------------------------+----------------------+--------------------------+

3938. Re: FDI Data-back SW Where can I buy?

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: contacts@walrus.megabaud.fi
Message-ID: <438vlr$hjc@walrus.megabaud.fi>
Source record: 159148

In article <4368p6$oab@news.cc.utah.edu>,
Paul Luscher <pl4266@u.cc.utah.edu> wrote:
>Where can I buy the FDI DataBack spooler software that lets me backup any
>kind of file to Digital Audio Tape via my Steinberg FDI (SPDIF interface) ?
>Can anyone help?

It's called DataDAT, and it's directly available from:

SoundPool GmbH
Postfach 1112
D-74373 Zaberfeld (Germany)

Fax: 07046-90315

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/

3939. Tape drives for Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <7982255456902@sterbbs.nl>
Source record: 159149

** All ** In:lamarth@delphi.com Re: Tape drives for Falco 09-13-95 19:10

I >
I >
I >>I used a QIC150 (which is 250MB uncompressed with 6250 tapes) on an
I >>STe, Falcon and Mac. On the STe and Falcon I used Diamond Back 3.
I >>The tape drive is an Archive Viper 150.
I >Ok- then for Falcons, STes, TTs, etc. I take it that the QIC150s are
I >much the standard format used?
I >
I > David (lamarth@delphi.com)

David,
I use a 2nd hand PC Wangdat SCSI II dat drive, which gives 2 - 8GB
and works very well with Diamond Back III. It was about 450 pounds a year
ago.
Regards
Dean

WinQwk 2.0 #0 Unregistered Evaluation Copy

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)1880 - 40035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

3940. PC and ST Serial Network

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <798225545703@sterbbs.nl>
Source record: 159150

** All ** In:bugbuster@qm.lectra.fr PC and ST Serial Network 09-13-95
19:10

I.>
I.>I am looking for a software that allows to link a PC and a ST (I want
I.>access the data on the PC with the ST, but the contrary is not needed)
I.>*without* blocking the PC (i.e: it should either be a Windoze programm
I.>a DOS TSR)
I.>Does it exist ?
I.>Thanks in advance.
I.>Stef
I.>
I.>--
I.>In god we trust, all others pay cash.
I.>
I.>
Stef,
There is PD utility called Ghostlink which I think allows the ST
to access the PC but a later version is meant to work the other way as
well. I'm not sure if this version has been written yet or how well the
current version works.
Regards
Dean

WinQwk 2.0 #0 Unregistered Evaluation Copy

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)1880 - 40035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

3941. Falcon won't recognise my Quantum Empire 2100s

Newsgroup: comp.sys.atari.st
Date: 1995-09-14 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <7982255455104@sterbbs.nl>
Source record: 159151

```
** All ** In:egg@yolk.demon.co.uk Re: Falcon won't recognis 09-13-95 19:05

I >
I >Where can I find the ICD driver? Does anybody know where I can find IC
I >phone number or email address?
I >
I >--
I >
I >Meg Lee Chin O'Leary
I >egg@yolk.demon.co.uk
I >
I >
Meg,
I use them. They are pretty good (got 89% in ST Format 73).
Contact System Solutions (0181) 693 1919
They are 39.95.
ICD's email addresses are icdinc@genie.geis.com OR
icdinc@delphi.com
Regards
Dean

---
WinQwk 2.0 #0 Unregistered Evaluation Copy

--
|[From]============================================================|
| Worldgroup Information Services Europe, WISE: +31 (0)1880 - 40035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |
```

3942. v08INF8: Introduction to comp.sources.atari.st

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <DEy2DL.9ru@cwi.nl>
Source record: 159002
Cross-posted to: comp.sources.atari.st,comp.sys.atari.st

Submitted-by: avg@cwi.nl (Annius Groenink)
Posting-number: Volume 8, Info 8

This article is posted twice a month. It gives a short
introduction to comp.sources.atari.st and describes how to submit
sources or digressions to the group.

I am always looking for suggestions on how to improve the usefulness of
the newsgroup, and can be contacted at the following internet address:

avg@cwi.nl

Annius Groenink, Moderator.

ABOUT comp.sources.atari.st

The moderated usenet group comp.sources.atari.st contains publications
or announcements of sources and texts about programming for Atari TOS
computers. The publications on comp.sources.atari.st may be freely
distributed as long as modifications are documented and the original
authors are mentioned.

THIS IS A MODERATED GROUP. YOU CANNOT POST TO IT BY YOURSELF. Read the
instructions below for submitting material intended for publication on
comp.sources.atari.st.

SUBMITTING SOURCES OR DIGRESSIONS FOR PUBLICATION

Items intended for posting or queries and problem notes should be sent
to avg@cwi.nl. If you are on a UUCP-only site, you can send them to
uunet!cwi.nl!avg.

If you want verification of arrival, say so at the beginning of your
submission, or in a cover note. I try to verify that a program works,
and if I can't get it to work, I may hold up posting it for a couple of
days. Please note that, except in rare cases, software without
documentation will not be published. The backlog from receipt to posting
varies from one to four weeks depending mostly on the set of submissions
currently in my queue.

If you are submitting both sources and binaries, PLEASE send the two
separately. If I have to separate your sources from your binaries by
hand, your submission will most likely sit on the back burner for a

while, or be rejected outright.

Sources can be submitted in ASCII form, but for large pacages, a ZOO 2.1 archive encoded using Dumas uuencode is preferred.

Please include a description of your program at the top of your article. Look at old issues of comp.binaries.atari.st for examples of the sorts of descriptions I'm looking for. In general you should indicate what the program does, on what types of Atari TOS computers, whether your program requires a certain amount of on-board memory, a hard disk or a certain screen resolution. If necessary, I may rewrite or add to this information in order to make the postings to the group more uniform. I can't check your submission in all possible configurations, and see what works and what doesn't. Without a description, your submission is likely to be rejected.

THE STRUCTURE OF COMP.SOURCES.ATARI.ST ARTICLES

There are two types of articles in comp.binaries.atari.st: "information postings" and "sources". The source postings are also called "Issues". For a while, 'announcements' were also accepted, but there is now a dedicated group, comp.sys.atari.announce, for that purpose. The type of a posting can be distinguished by the subject line:

Subject: v02INF1: Introduction to comp.sources.atari.st

This first word in the title identifies this as the first info posting of volume two. Similarly, the subject line shown below:

Subject: v06i081: godsrc -- Universe simulator

identifies this as the 81st source article in Volume 6. Large sources are broken up into smaller pieces, and have subject lines that look like this:

Subject: v06i088: decbustr -- VMS clone in ST-LOGO, Part03/08

Certain information about the system configuration required to use the program is given on the keywords line.

Keywords: MWC, Megamax, 1meg, high

This means that the program compiles with Mark Williams or Megamax C, requires at least one meg of RAM and only runs in high resolution. Following is a list of keywords; new ones may be added as needed. They are mostly self- explanatory.

Alcyon - Alcyon C (included with Atari developer's kit)
MWC - Mark Williams C
Megamax - Megamax C
Laser - Laser C
Lattice - Lattice C
C - Any C compiler

OSS - OSS Personal Pascal
BASIC - ST BASIC (this is not a joke!)
uuencode - program is uuencoded (uudecode required to unpack)
arc - program is archived (arc required to unpack)
zoo-high - program is archived (Zoo 2.1 required to unpack)
lharc - program is archived (lharc required to unpack)
high - high resolution
medium - medium resolution
low - low resolution
1meg - needs 1 meg of RAM

The References: line, if present, points to the previous part of a multi-part program, so that newsreaders (trn, nn, etc.) which can follow threads will recognize a large program as a single thread.

The first few lines of an article are auxiliary headers that look like this:

Submitted-by: david@bdt.UUCP (David Beckmeyer)
Posting-number: Volume 6, Issue 80
Archive-name: micro-rtx

The "Submitted by" is the author of the program. If you have comments about the sources published in comp.sources.atari.st this is the person to contact. When possible, this address is in domain form, otherwise it is a UUCP bang path relative to some major (backbone) site.

The second line repeats the volume/issue information for the aide of notes sites and automatic archiving programs.

The Archive-name is the "official" name of this source in the archive. Large postings will have names that look like this:

Archive-name: desktop/part01

REPORTING AND TRACKING BUGS AND PATCHES TO POSTINGS

Most of the time, bugs and updates will be posted to comp.sys.atari.st. Sometimes, "official" updates from the author will be posted submitted to comp.sources.atari.st so that they are archived with the sources.

Since there is no easy way to apply source code patches on the ST, changes to a program often result in a whole new version being posted.

To report bugs, contact the person listed in the Submitted-to header. Often there is a contact address in a README file, too. I do not maintain the sources I moderate, so don't send your bug reports to me.

HOW TO OBTAIN OLD ISSUES

There is currently no officially documented archive for this group.

--
Annius V. Groenink | avg@cwi.nl | Private/Edith/ZFC:
CWI, Kruislaan 413 | zfc@zfc.nl | P.O. Box 12079
1098 SJ Amsterdam | Room M233 ext. 4077 | NL 1100 AB Amsterdam
The Netherlands | Phone: +31 20 592 4077 | Phone: +31 20 695 9901

3943. Re: MagicMac on PowerMac?

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1509951352310001@47.85.0.99>
Source record: 159003

In article <ba6_9509150107@flight.org>, CALLUM.LERWICK@flight.org (CALLUM LERWICK) wrote:

> A giant chicken in the guise of Ari Feldman clucked:
>
> > BTW, Speed Doubler will significantly boost the speed of the PowerMac's
> > 68000 emulation...
>
> Now what is this? :) Is it shareware, commercial or what?

AFAIK it's commercial & costs about $50.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

3944. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: bjb@praxis.co.uk
Message-ID: <43bqo8$b5e@skolem.praxis.co.uk>
Source record: 159004

zap@eskimo.com (Randell Spreadborogh) writes:

> Could you point me in the right direction for Eric Smith's Mint
>kernal as opposed to another Mint setup? What would be a good place to look
>for it and under what name would I find it? Thanks in advance.

Eric Smith is MiNT's author, so any MiNT kernel falls into that group
really. If you meam you want an unpatched (eg unfixed) version as
released by Eric, try MiNT 1.12, though I'd recommend 1.12h2 (I think
that's the most stable of the recent releases - anyone care to correct
me?)

Ben
--
Ben --
--/// ---------------------These opinions are my own and not---------
--bjb @ praxis.co.uk ---------necessarily those of my employers.-----
--_/ --

3945. C Libraries

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: ibkeegan@tcd.ie
Message-ID: <DEy8nL.AL6@news.tcd.ie>
Source record: 159005

hi there everyone
i just got and old atari sm124 monitor up and running
(thanks to all that helped me out with the pinouts!)

and i have decided to get more into programming in c.
i would love to compile something like vi editor but i
would need unix-y libs - can anyone help?

thanks
ian

--
II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II
II "I love the taste of unpredictable licks" II
II Live 4 Love - ibkeegan@tcd.ie II
II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II

3946. barraucuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: (unknown)
Message-ID: <811125376_OASIS_@mistral.co.uk>
Source record: 159006

I've noticed a few mentions of the Baracuda-040, though nothing that has given me any real information. I believe it to be an 040 accelerator for the Falcon. So my questions are:
Is this available, and if so at what price?
Does it dramatically improve Falcon performance?
Does it have softare incompatibility, I use Cubase Audio, and this is a must for me to be able to use?
Thanks for any any info, mail me or reply here, whichever.

Richard.
--

---

dickie@mistral.co.uk | "I don't care to belong to any social |
(richard thomas) | organisation that will accept me as a member" |
| (Groucho Marx) |

3947. Atari World looking for writers

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: ofir@gal.compulink.co.uk
Message-ID: <AC7E832F96681234C9@gal.compulink.co.uk>
Source record: 159007

If you think you can write, please contact us at
aworld@gal.compulink.co.uk. We are looking for more Atari enthusiasts who
want to contribute and earn some extra money.

Ofir Gal

3948. Re: WANTED: Source for FDI on Cubase Audio Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: contacts@walrus.megabaud.fi
Message-ID: <43c90p$5tn@walrus.megabaud.fi>
Source record: 159008

In article <43997e$geq@ecom4.ecn.bgu.edu>,
Jeff Beer <ujwb@uxa.ecn.bgu.edu> wrote:
>I am looking for a vendor who sells the FDI for the Cubase Audio Falcon
>system. Steinberg and Toad say they aren't made anymore, although given
>the discussion of it on the cubase groups, that is hard to believe. Looking
>for a vendor who hasn't sold them out.

Why not fax SoundPool, the manufacturer of all FDI's:

SoundPool GmbH
Postfach 1112
D-74373 Zaberfeld (Germany)

Fax: 07046-90315

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/

3949. Re: Primal Rage

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: wvelting@ix.netcom.com
Message-ID: <43ciov$sml@ixnews4.ix.netcom.com>
Source record: 159009

In <43b4m3$6lf@newsbf02.news.aol.com> markvanwyk@aol.com (Markvanwyk) writes:
>
>"Primal Rage," the hot new commerical video arcade game by Atari, is
>soon coming to a home video game and/or computer near you when the
>home version of the game is soon released in time for Christmas sales.
>But . . . will this game be made available for Atari Jaguar, Atari
>Falcon, or ST, STe, or TT computers? OF COURSE NOT!! As the TV
>commericals proudly boast, "Primal Rage" will soon be available for ".
>. Sega, Gameboy, and IBM PC CD-ROM," and a few others I don't recall.
>Jaguar isn't mentioned.
>THANK YOU FOR YOUR SUPPORT, ATARI!
>Still, as an Atari stockholder, I must say that the stock went up a
>whopping 1/4 point today (which is a lot when the stock is selling for
>under $3 a share.) The Tramiels must know what they're doing (don't
>they?)
>--Mark van Wyk

Yes, Primal Rage is comming for the Jag. Did you really expect to see
a version for the ST, TT, ect.?

3950. civilization?

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: djurgens@UWYO.EDU
Message-ID: <1995Sep15.115025.14980@roper.uwyo.edu>
Source record: 159010

Hiho, Kermit.. oh, sorry...
Hello, everyone... I'm looking for the game Civilization. I've seen it here in Laramie, WY for the IBM, but don't have any close ATari support. Thanks for the reply.

Dalen Jurgens<DJURGENS@UWYO.EDU>

3951. Re: 1.44MB floppy replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <43ck0a$ao1@blackice.winternet.com>
Source record: 159011

> Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) writes:
> RM> No thats wrong, the WD1772-02-02 is designed for 8Mhz and all HD-

> RM>> >>>> So what's the point? The -02-02 is working just fine in my
> RM>1040 STe and I've been using mostly 1.44 disks now for almost a
> RM>month. If it goes bad, THEN I'll buy a AJAX chip. What I meant was
> RM>that those WITHOUT the -02-02 have a very little chance of working
> RM>reliabily.
>
> O.K. And what about those day when you recognize that you've written
>the one and only version of your 300K sourcecode to a 1,44 meg disc formatted
> with your WD 1772-02-02 and now (because the WD was out of order) you
> can't get your sourcecode back?
>
>>>>
No different than the day your Hard Drive crashes and you forgot
to back it up for the last 2 weeks.
BTW, the Failure Analyis Lab where I work deterimined long ago
that when chip pins are 'Lifted' (bent up) that the failure with these parts is
normally caused by the bending, causing a small crack in the case. Over
time, 1 month - a year, this crack allows contamination into the chip to
cause the failure.
The decision to use the WD1772-02-02 is up to the person
paying for the update. $35 to $60 for a 1.44 FD and $2 for chips or another
$40 plus shippping - - - - it's up to them. Another thing, as long as the
Floppy is not being acessed or doesn't have a 1.44 diskette installed, the
signal to the 1772 is 8 MHz. It is only switched to the 16 MHz signal
when there is a 1.44 Diskette installed AND D0SEL is active.

Rcih Mier

3952. Re: Differential SCSI

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <43cknn$b06@blackice.winternet.com>
Source record: 159012

> macdonald@cfcsc.dnd.ca (Ken Macdonald) writes:
> Does anyone know if it possible to use a differential SCSI drive in a STe or
> Falcon? Apparently differential SCSI drives allow you to have a much longer
> connecting cable between the SCSI drive and your computer. Any info
> appreciated, especially as I'm sure few people out there even know what I am
> talking about :^)
> thanks.merci
>
>
>
>>>>
Don't know of any 'Single Ended' to Diffferential adaptors available
but I know they do make them. But why? Single Ended is good for 6 Meters
but the slow down is quite noticeable. Of course, Differential is good to - -
ah, it's about 80 feet, don't remember what that is in Meters. Here again,
unless you are running 'Fast SCSI', quite a slow down. Also, you need
VERY GOOD Shielded cables, NOT the ordinary flat cables.
I checked my Spec.: It's 25 Meters.
The ST, TT and FALCON do not have 'Fast SCSI', that means
that the 'Handshaking' is always in 'Interlocked Mode'.

Rich Mier

3953. Re: Spectre help wanted

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: beavis@dnaco.net
Message-ID: <beavis-1509951748170001@uhura-14.dnaco.net>
Source record: 159013

In article <arch-1309950251030001@dialup-a5.mel.netspace.net.au>,
arch@netspace.net.au (Arturo Larizza) wrote:

> In article <hJFClKO.johnhechtman@delphi.com>, John Hechtman
> <johnhechtman@delphi.com> wrote:
>
> ><dave@mbha.demon.co.uk> writes:
> >
> >>Help needed...I have brought SPectreGCR from an ad, but the GCR unit
is broke
> >>(well- dented, but I assume broke cos it don't work).
>
> >To run Spectre you need _both_ the Spectre disk and a working version of the
> >Mac OS prior to version 7.X.
>
> I had nothing but trouble with system 6.0.8
>
> Stick with 6.0.7 available from ftp.info.apple.com
>
> cheers
>
> arch.

Doesn't the manual say not to use over system 6.0.5???

later
beavis

--

```
=========================================================================
| Windows 95 will have Plug & Play! Been there, Done That. |
| Where Microsoft wants to take you today, |
| the Macintosh has been there since 1987! |
| |
| beavis@dnaco.net(finger me!) http://www.dnaco.net/~beavis |
=========================================================================
```

3954. Re: PPP help

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: beavis@dnaco.net
Message-ID: <beavis-1509951750420001@uhura-14.dnaco.net>
Source record: 159014

In article <431nnk$k06@preeda.internex.net.au>,
johnmoon@connexus.apana.org.au (John Moon) wrote:

> : What exists for the Atari that will allow connection of
> : PPP from a UNIX shell account?
>
> Well for starters, you CANNOT start a slip/ppp connection from a shell a/c.
>
> --
> __ __ __ ___
> __ / /__ / / ___ / |/ /__ ___ ___
> / // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
> ___/___/_//_/_//_/ /_/ /_/___/___/_//_/
>
> johnmoon@connexus.apana.org.au
>
> WWW Home Page http://connexus.apana.org.au/~johnmoon

Yea you can,

Its a program called TIA (The internet adapator) You run it in you Unix
shell account.

If you wish more information Mail me and I will see if I can find it. (it
been over a year since I have Use it!)

later
beavis

--

```
=========================================================================
| Windows 95 will have Plug & Play! Been there, Done That. |
| Where Microsoft wants to take you today, |
| the Macintosh has been there since 1987! |
| |
| beavis@dnaco.net(finger me!) http://www.dnaco.net/~beavis |
=========================================================================
```

3955. Re: MacicMac Demos

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: beavis@dnaco.net
Message-ID: <beavis-1509951757540001@uhura-14.dnaco.net>
Source record: 159015

In article <436p8p$n79@kocrsv08.delcoelect.com>,
jahronch@koptss03.delcoelect.com (Jim Hronchek) wrote:

> Looking for the Macic Mac demo that was recently spoken of.
> Can someone post an ftp site for this ?
>
> Also, does anyone have a list of ftp sites for Atari archives?
>
> Jim

You should be looking on Mac Sites not Atari sites:

mirror.apple.com:mirrors/Info-Mac.Archive/app/magic-mac-121-demo.hqx

--

```
=========================================================================
| Windows 95 will have Plug & Play! Been there, Done That. |
| Where Microsoft wants to take you today, |
| the Macintosh has been there since 1987! |
| |
| beavis@dnaco.net(finger me!) http://www.dnaco.net/~beavis |
=========================================================================
```

3956. Primal Rage

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <43b4m3$6lf@newsbf02.news.aol.com>
Source record: 159016

"Primal Rage," the hot new commerical video arcade game by Atari, is soon coming to a home video game and/or computer near you when the home version of the game is soon released in time for Christmas sales. But . . . will this game be made available for Atari Jaguar, Atari Falcon, or ST, STe, or TT computers? OF COURSE NOT!! As the TV commericals proudly boast, "Primal Rage" will soon be available for ". . Sega, Gameboy, and IBM PC CD-ROM," and a few others I don't recall. Jaguar isn't mentioned.
THANK YOU FOR YOUR SUPPORT, ATARI!
Still, as an Atari stockholder, I must say that the stock went up a whopping 1/4 point today (which is a lot when the stock is selling for under $3 a share.) The Tramiels must know what they're doing (don't they?)
--Mark van Wyk

3957. STARGLIDER II

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: Tony <abarone@haven.ios.com>
Message-ID: <43b2cu$4jk@news2.ios.com>
Source record: 159017

I have Starglider II for the ST, and remember there being a cheat code
that you could type in to
get unlimited ammo. Does anyone know what this code was, or have any
ideas how
to find it?

3958. Games $5 each Atari ST 512K

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: pepper@freenet.edmonton.ab.ca
Message-ID: <Pine.A32.3.91.950915002550.49153B-100000@fn1.freenet.edmonton.ab.ca>
Source record: 159018

I have 11 original Boxed with instructions Games All complete
These games havn't been tested since i don't have an atari ST computer so
All games Are sold as is. Shipping is $3 US each.

Hit Disks V1 includes -- Goldrunner, Jupiter Probe, Slaygon, Karate Kid
part II (5 disks) package deal $5.00

Championship Baseball contains (1 disk)----$5
Gridiron contains (1 disk)----$5
International soccer contains (1 disk)----$5
Summer Challenge contains (2 disks)---$5
Trivia Challenge contains (1 disk)----$5
TV Sports Football contains (1 disk)----$5
Waterloo contains (1 disk)----$5
Winter Challenge contains (2 disks)---$5
World Games contains (2 disks)---$5
World Karate champ. contains (2 disks)---$5

Please Note All games are complete but havn't been tested thanks
E-Mail me

_/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/_/ Classic Video Game
_/ _/ _/ _/ _/ _/ _/ _/ _/ _/ Collector/Trader
_/_/_/_/ _/_/_/ _/_/_/_/ _/_/_/_/ _/_/_/ _/_/_/_/ Atari / Intv
_/ _/ _/ _/ _/ _/ _/
_/ _/_/_/_/ _/ _/ _/_/_/_/ _/ _/@freenet.edmonton.ab.ca

3959. RAM expansion for ST internal card needed

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: sidewind@crl.com
Message-ID: <43bb3u$4fc@crl.crl.com>
Source record: 159019

anyone have a RAM expansion card for my 1040/520ST to take it up to 1.5
or 2.5 MEGS?

just wonderin if anyone has any for sale ive heard of Frontier ect
either a populated or bare is fine

also anyone selling a monitor switcher available for from color/mono? :)

SIDEWINDER

3960. Re: Differential SCSI

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1509950852200001@47.85.0.99>
Source record: 159020

In article <macdonald.134.000A70B2@cfcsc.dnd.ca>, macdonald@cfcsc.dnd.ca
(Ken Macdonald) wrote:

> Does anyone know if it possible to use a differential SCSI drive in a STe or
> Falcon? Apparently differential SCSI drives allow you to have a much longer
> connecting cable between the SCSI drive and your computer. Any info
> appreciated, especially as I'm sure few people out there even know what I am
> talking about :^)
> thanks.merci

AFAIK you cannot use differential SCSI drives on the ST, nobody has
produced a host adapter that can handle them.

However, I have seen advertisements for boxes which convert from normal
SCSI to differential SCSI & these do allow long cable runs.

The suppliers usually advertise in magazines like EDN or Electronic Design.
I will have a look in the next copy I get. Be warned, these things cost a
few hundred dollars each.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

3961. Re: where can I get PPP software?

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <43b9gp$1js@btmpjg.god.bel.alcatel.be>
Source record: 159021

In article <42qac3$pgl@sinsen.oslonett.no>, hallvart@oslonett.no (Hallvard Tangeraas) writes:
> I want to try out a PPP connection, but I don't have the software
> needed. Is there any PPP and/or SLIP software for the ST available?
> Where?

1) MiNTnet, from all good Atari archives. Turns your ST into a unix host (and turns you into a unix sysadmin :^/). Not recommended for <2MB; OTOH if you have 4MB you can go hog crazy and install X11 (mono only) while you're at it, from the TAF distribution.

2) KA9Q/NOS is the Poor Man's Internet; origially developed by ham radio freaks, it has been running on home computers since the world began (i.e. since around the time the ST was launched). Will probably run in 1MB (haven't tried it myself). Available in easy-to-install form at ftp.demon.co.uk.

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

3962. Re: MSTE/MagicMac network?

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1509950858200001@47.85.0.99>
Source record: 159022

In article <43acap$r23@henry.interlink.no>, vegard@henry.interlink.no
(Vegard Hofsoey) wrote:

> I just got my PowerMac & MagicMac. I already have a MSTE4. This has a LAN
> port. What I want/need is some way for the MSTE to access the files on
> the Mac & vice versa. Is there any software that can do this (preferably
> PD or shareware...)? I'm getting tired of swapping (720k) disks...!
>
AFAIK the LAN port has the same hardware (or can be modified to be the
same) as an Appletalk port. But nobody has ever produced software to
support a connection to an Apple. You would need this on the MSTE4.

Maybe you could try & get some of the serial port software for the ST
(allows two ST's to connect via serial cables) & run this on the MSTE4 &
the Powermac.
You would need a special cable.

Or, how about trying to get a SLIP connection going on both the MSTE4 &
the Powermac.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

3963. Re: what is/how to use SLIP/PPP?

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <43bab3$1js@btmpjg.god.bel.alcatel.be>
Source record: 159023

In article <42v1jr$aas@preeda.internex.net.au>, johnmoon@connexus.apana.org.au (John Moon) writes:

> If you were using Netscape, and you went to my home page, you will
> be greeted with a sound sample from Marvin The Martian, but unfortunately
> you MUST have either a PC or a MAC running Netscape to hear this.

Or any of a number of other browsers (inc. lynx) with a helper app
installed. WARNING: installing a helper app requires the use of a
text editor and at least seven brain cells. Do not undertake un-
accustomed cerebral exercise without first consulting your doctor.

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

3964. Re: Scsi Tools and 74F08: Where?

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3059fa4a_Claes.Holmerup@p5.dada.ct.se>
Source record: 159024

Meg Lee Chin O'Leary <egg@yolk.demon.co.uk> wrote:

> Can somebody tell me where I can buy the Scsi-Tools driver software and
> the 74F08 modification chip for a Falcon running Cubase Audio?

Hi Meg,
Since you're in the UK, you can try System Solutions for SCSI-tools.
The 74F08 (and 04) are standard components which can be found in any
electronics shop.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

3965. Re: PPP help

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <43bb1n$1js@btmpjg.god.bel.alcatel.be>
Source record: 159025

In article <431nnk$k06@preeda.internex.net.au>, johnmoon@connexus.apana.org.au (John Moon) writes:
> : What exists for the Atari that will allow connection of
> : PPP from a UNIX shell account?

> Well for starters, you CANNOT start a slip/ppp connection from a shell a/c.

Funny, because that's just what tia does.

I haven't seen a tia port for the ST, but it shouldn't be hard to do, particularly for MiNTnet. To Tommy Kuei-che Hwang: keep searching those archives, something's bound to show up.
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

3966. Re: C and GFA on MagiCMac

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: sacha@aslan.en.open.de
Message-ID: <305a037621a41f0@aslan.en.open.de>
Source record: 159026

Hej!

Thomas Hansen (thomah@ifi.uio.no) wrote:

>Does anyone know if GFA Basic v3.5, Lattice C, HiSoft C and/or Sozobon
>C will work with the latest version of MagiCMac?
>
>I have tried GFA and HiSoft C with v1.21 of the MagiCMac demo, and
>neither work...

For GFA, you need version 3.6 and a patch program by Uli Ramps (mail
me, if you need it). It will then run in single mode/monochrome.

Sacha

--
Sacha Moufarrege, email: sacha@aslan.en.open.de, Maus: @ DO2
RAI online: http://www.ruhr.de/home/aslan/rai/rai.html

3967. Re: Help wanted. Getting my Atari online.

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: sacha@aslan.en.open.de
Message-ID: <305a037821a4e71@aslan.en.open.de>
Source record: 159027

George Crissman - Ferran Scientific (dferran@crash.cts.com) wrote:

>Hopefully, you'll hear from the shareware authors that have created
>some good terminal software, too. (I'd like to know about them,
>myself <hint> <hint>! :-)

Try CoNnect 2.46 by Wolfgang Wander. It's IMHO the best program on the
market. Available probably at umich.

Sacha

--
Sacha Moufarrege, email: sacha@aslan.en.open.de, Maus: @ DO2
RAI online: http://www.ruhr.de/home/aslan/rai/rai.html

3968. Re: Ultima on Falcon ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <43d1vq$jq8@josie.abo.fi>
Source record: 159028

Paul Luscher (pl4266@u.cc.utah.edu) wrote:
: Which versions of Ultima Series of Role playing games can be made to
: work on the Falcon and where does one find thes games 1-8 in all for
: the Falcon , or atleast that will work on the Falcon ?

At least, Ultima 6 works without any tricks on Falcon. In fact, that game is far too big and slow to work on any ordinary ST or STE well. On a Falcon it's barely fast enough - though the graphics are pretty awful IMHO...

I haven't tried U4 and 5 yet... But maybe I'll try. We'll see...

Greetings,
Tommi

3969. NVDI 3.2

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: Stuart.Lyster@miratel.uniserve.com
Message-ID: <994_9509151518@miratel.uniserve.com>
Source record: 159029

I was wondering if someone could give me a short description of how to load differing fonts into NVDI that I just purchased. I always seem to end up with an ASSIGN.SYS file with nothing in it but

01p System.SYS
02p System.SYS

et. I don't think I am setting the paths properly... and I don't know how to hook up the SpeedoGDOS fonts either. Do I disable the DRIVER.ACC?

Questions questions. I'm afraid I am finding the doc's to be a little skimpy (and in German! most of the doc's on disk are in Deutsch!).

Please respond to s.lyster@genie.geis.com - Thanks!

Stuart

... The world ends at midnight - 12:30 in Newfoundland.

... Canada's $2 coin is called.... an American dollar!
___ Mountain Reader II - #00000096

~~~ Blue Wave/RA
--
|Fidonet: Stuart Lyster 1:153/7091
|Internet UUCP: Stuart.Lyster@miratel.uniserve.com
|
|Internet PPP: Gating Coordinator, dpoon@miramay.com
|
| PPP access for 24hrs/day News and Send Mail gating with USR V.34.
| UUCP access for incoming mail only with ZyXEL V.34.
|
|Standard disclaimer: The views of this user are strictly his or her own.
|
| [Miramax BBS, Vancouver BC, Canada. 1-604-323-9698. (Atari Support).
| [Vantari BBS (Vancouver Atari Support) is now part of Miramax BBS]
~~~

3970. Re: Questions--1040STFM

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <43btte$cef@inca01.inca.co.nz>
Source record: 159030

Hygeia360BC (town@acomp.usf.edu) wrote:
> I have a few questions about a 1040STFM that I just bought with a SM124
> monitor....

> .how do I find out what version of TOS I have, and how do I
> upgrade it?
> .what is the difference between a 1040STF and a 1040STFM?
> .can I upgrade the memory to mmore than a meg? If so, how much?
> .it came with Cubase 2.0, but i have no docs for it... does
> anyome have the docs?
> .the monitor is slightly skewed to the right... can I correct this?

> Thanks for your time, esp. if you can help out!

> Terrence

--

(sorry, can't help with Cubase problem, as I am not a musician)

The ST series followed a reasonably simple naming convention (with some deviancy from them at times).

Of all ST models, the letters following "ST" tells whether you have an RF modulator (to use a household TV) and/or a built in Floppy drive.

M = Modulator
F = Floppy drive

The STE model is essentially a STFME, with the 'E' meaning Enhanced.

So, a 1040STF has a built-in Floppy, whilst a 1040STFM has both floppy and modulator built in.

An STM model (modulator Included) only ever came in the 520ST "body".

The Mega ST was a STF in content, but was in a "Pizza box with keyboard attached" body. The Mega STE was a STFE in content and was marketed as a "cheaper alternative to the TT" in an ST-coloured TT case.

The memory in your STFM can be expanded.

The memory controller in the computer can cope with one or two banks of chips, being either 512k or 2Megs. Therefore, permissible values are 512k, 1 Meg (512k + 512k), 2 Megs, 2.5 Megs (2M + 512k) and 4Megs.

In your case, the 1040STFM would need one or both of the banks of chips removing and 2Mbytes of RAM to replace it (16 1Mbit [128kByte] DRAMs). Removing one and replacing the chips would give you 2.5 Mbytes. Doing

likewise to the other would give you four megs. If you want to go further, third party expansion options allow you to go to (I believe) eight megs.

If you opt for a third-party expansion option, you may be able to use SIMMs, but these vary in design, so I can not go into detail with any certainty.

Only the STE models used SIMMs as "native" memory, as opposed to RAM chips on the motherboard for earlier ST models. (although I do recall that they might have been able to use SIPPs)

3971. Toad Computers announces mirror of UMICH FTP site

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <e7b_9509151719@genesplicer.org>
Source record: 159031

TOAD COMPUTERS ANNOUNCES MIRROR OF UMICH FTP SITE SEPTEMBER 12 1995

SEVERNA PARK, MD, USA--Sept. 12 1995--Toad Computers, a supplier of Atari hardware and software, today announced that they will make available a mirror of the University of Michigan Atari Software Archive. The University of Michigan Atari Software Archive has been the primary FTP site for Atari eight-bit and ST public-domain software for years. However, due to its popularity, it has often been very difficult to get into the site. Various mirrors of the "umich" Atari site exist (wuarchive.wustl.edu), b ut these are sometimes just as difficult to reach.

Toad Computers this week announces that they will maintain a mirror of the "umich" archive at their ftp site, "ftp.toad.net". Toad spokesperson David Troy explains, "We are very excited to be able to offer Atari users something extra; something that goes beyond just our homepage." Since November 1994, Toad Computers has offered a World-Wide-Web homepage which provides news, prices, product information and online ordering to Atari users. Since August 10, 1995, Toad Computers has been connected to the Internet through a high-speed/high-capacity T1 line (1.54MBps).

The Toad Computers "umich" mirror can be reached by ftp at the following address:

ftp://ftp.toad.net/pub/umich/

The Toad "umich" mirror archive is updated daily and contains over 700MB of compressed public domain software for the Atari 8-Bit, ST, STE, TT030 and Falcon computers. It is accessible from anywhere in the world through the Internet and such online services as GEnie, Delphi, CompuServe, America Online, and the Microsoft Network.

Toad Computers is a reseller of hardware and software to Atari users and also provides Internet services in the Annapolis, Maryland area. The company is one of the largest Atari resellers in the world and ships worldwide. Toad Computers is located at 570 Ritchie Highway, Severna Park, Maryland, 21146; 410/544-6943.

EMAIL: info@toad.net
ORDERS: 800-448-8623
FAX: 410-544-1329
INFO: 410-544-6943
WEB: http://www.toad.net/
FTP: ftp://ftp.toad.net/

Toad Computers offers the "umich" mirror as free public-domain and shareware software, makes no warranty as to its suitability for any application and

assumes no liability for its content.

NOTE: The "at" symbol in Internet addresses does not
always translate correctly; there is an at sign
in info"at sign"toad.net

---------- (C) 1995 Toad Computers Inc. -----

* LED v1.31 * Join AtariNet - Stay Informed - Freq ATARINET @ 1:209/745!

3972. Re: atari/porfolio/rs232

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: Gerrit_Meyer@ol2.maus.de
Message-ID: <199509151823.a35277@ol2.maus.de>
Source record: 159032

```
JG>Help I need a program for the atari 1040 to send and receive programs.
JG>With my portfolio connected via a serial interface to the modem/rs232
JG>port i send programs, which I want to receive in my atari.
JG>But which program can I use for the atari 1040 to do that.

It's named PORTFOLI.TOS, but I don't know where to get it :-(

Regards,

Gerrit
(No mails >16 KB)
```

3973. MS Word 2.0 format?

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: Ian_Taylor@a2w.maus.sub.org
Message-ID: <199509151115.a55941@a2w.maus.de>
Source record: 159033

I'm Stuck :(

Can someone tell me how to read a MS Word 2.0 format file on my Atari?

Ian_Taylor@a2w.maus.de The hidden secret of life is

3974. WTB: Spectre or other Mac emulator

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: psu01223@odin.cc.pdx.edu
Message-ID: <43coo3$puq@odin.cc.pdx.edu>
Source record: 159034

Anybody in the US have a Spectre GCR or similar Mac emulator they want to sell, or know where I can get one? Please e-mail ASAP.

---TIA, Alex

--
||| My Other Computer Alex Chamberlain
||| Is An ===
/ | \ A T A R I psu01223@odin.cc.pdx.edu

3975. re: magic falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2661rcain@nest.demon.co.uk>
Source record: 159035

On 15 Sep 95 kim@dksoft.ping.dk wrote:
k> Ofcouse, thats what they've been saying for almost an year now. Who
k> cares anyway what happens to Magic!

I do! It's been the best expenditure I've ever made for my STM (followed closely by NVDI).

What have you got against it, Kim, apart from the fact that a decent Falcon version doesn't exist?

Roger
rcain@nest.demon.co.uk

--

3976. Re: MagiC Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: mud08@cc.keele.ac.uk
Message-ID: <43c8ev$sek@gabriel.keele.ac.uk>
Source record: 159036

Kim Andersen (kim@dksoft.ping.dk) wrote:

: Ofcouse, thats what they've been saying for almost an year now. Who cares
: anyway what happens to Magic!

I would imagine anyone who wants the most powerful and reliable operating system on the Atari platform would care what happens to MagiC. Sure, MultiTos and Mint setups would appear to offer more facilities, but they are so inefficient compared to MagiC. If problems have been found, I would much rather wait for a product than pay 100 pounds (or whatever) for a buggy one and then moan about how long it takes for bug fixes to be released!

Cheers,

Richard.

--

Richard Evans | JANET | mud08@keele.ac.uk

3977. Re: PC and ST Serial Network

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.142.000B2469@cfcsc.dnd.ca>
Source record: 159037

In article <439a86$d7u@whitbeck.ncl.ac.uk> "Craig. Graham" <Craig.Graham@ncl.ac.uk>
writes:
>From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
>Under windows 95, just run Ghostlink - it doesn't block the PC and allows you
to use the PC drives on your ST - works with networked drives & remote CD
ROMs as well>:)
yes. I tested this under OS/2(Warp) also. and it works in a dos window
>(I use it all the time at work - my f030 is easier to use for development work
>than my PC)
>Craig.

do you 'ken'? -Atari/TOS1.62 & 4.04 -MAC/Sys6.08 -IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich-speaking only for myself
CFCSCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com

3978. Speed and RS-232 port

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: Lars-Erik 0sterud <leo@merkur.sds.no>
Message-ID: <43bpam$eug@daneel.sds.no>
Source record: 159038
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Two questions for all wizards out there :-)

1) What is wrong when my MEGA STE won't boot in 16 MHz
As soon as i try to switch from 8 to 16 it lock up - completely
Is there any special chip I could try to change ?

2) Lightning hit my modem and blowed it away :-(
At the same time the RS-232 port (the ST compatible one)
stopped working. When exacly the same thing happened to
my old STE there were to small ICs that needed replacement.
Does anyone now the number (ICx) and location of these in
a MEGA STE (I think everything else survived this time too)

--
Lars-Erik 0sterud Home +4767131571 Data/fax 67132659 larserik@oslonett.no
Atari Developer Work +4722886938 Mob/page 94441729 leo@merkur.sds.no
SysOp ABK-BBS Info/Picture at http://www.oslonett.no/~larserik/

3979. Re: 28.800 BPS (v34) on Falcon ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <124_9509160011@genesplicer.org>
Source record: 159039

Re: _28.800 BPS (v34) on Falcon ?_, Magnus H. Svavarsson wrote to All on 14 Sep 95:

MHS> You can go up to 115kBaud (DTE) on a 32 Mhz Falcon.

You can on a 16 MHz Falcon, too.

* LED v1.31 * ST: The Next Generation -> Falcon030

3980. Re: Simple FTP/Telnet/Lyn

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <bf6_9509160105@flight.org>
Source record: 159040

A giant chicken in the guise of Steve Taylor clucked:

> >I've always wanted to know how to FTP in the background. The only way I've
> >figured out how to do it is to do the entire FTP session in the
backgroung...
> >How do you do start an interactive FTP session, start it grabbing stuff,
then
> >pop it in the background? (btw: this is from a shell account, I can't just
ope
> n
>
> If it is anything like the system I used to use, just get it FTP'ing then hit
> 'CTRL-Z' to suspend it, then type 'bg' to restart it in the background.
> If you have hashmark printing turned on though, this will still appear on
your
> console, as will any status/error messages from the FTP server.

With most programs on my system, when I use this trick it will give me a "<pid>

Stopped: TTY output". I would like to be able to pop Lynx or Gopher into the
background while reciving large pages, or downloading files, but it keeps being

stopped due to its status printout, how do I stop this?

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

3981. Re: where can I get PPP software?

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: paul@pwomar.demon.co.uk
Message-ID: <811208766_OASIS_@pwomar.demon.co.uk>
Source record: 159041

In article <43b9gp$1js@btmpjg.god.bel.alcatel.be>
cgra@se.bel.alcatel.be (Chris Gray) said:-

>
>In article <42qac3$pgl@sinsen.oslonett.no>, hallvart@oslonett.no (Hallvard Tangeraas)
writes:
>> I want to try out a PPP connection, but I don't have the software
>> needed. Is there any PPP and/or SLIP software for the ST available?
>> Where?
>
>1) MiNTnet, from all good Atari archives. Turns your ST into a unix
> host (and turns you into a unix sysadmin :^/). Not recommended for
> <2MB; OTOH if you have 4MB you can go hog crazy and install X11
> (mono only) while you're at it, from the TAF distribution.
>
>2) KA9Q/NOS is the Poor Man's Internet; origially developed by ham
[snip]

Is MiNTnet really that much better than NOS? I use NOS and find it very good but
I have all the Mint stuff on CD-Is it really worth the hastle of setting it
up???

--

This .sig does not waste space-But I do, by my very existence.
Mail: paul@pwomar.demon.co.uk IRC: Wo

3982. grandad2

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_3059edda_Sven.Bornemark@p56.dada.ct.se>
Source record: 159042

Hi Jim,

> I am new to the 'internet' and 'newgroups'. I read several messages
> about a game called GranDad2...
>
> I've tried is on a 1meg 1040st with TOS 1.4 (1.04), and a 4meg 1040ste
> with TOS 2.06. In both cases there wre no acc or autoprograms in memory,
> just grandad. Has anyone out there got it to run?

I remember running it successfully on my former computer, a MEGA/STe (4Mb, TOS 2.06). Only from floppy, though. I tried Grandad 1 as well, but that version didn't seem to like my computer at all.

I still dream about being able to continue playing G2 on my current Falcon. I've tried everything, but without success...

Wonderful game though.

Best regards

-Sven-
Sven Bornemark Musik
Lergodsv 79, S-238 40 OXIE, Sweden. +46-40 54 54 54
sven@dada.ct.se | 2:200/136.56 | 90:1102/116.56
Hot software from the cold north

3983. Re: Selectic - latest version?

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_3059fe8d_Sven.Bornemark@p56.dada.ct.se>
Source record: 159043

Hi Cliff,

> Can you accept credit cards from the States for Freedom 1.14E
> registered version.

Sorry, no cards. Not even playing cards...

> For example, for me to get a postal money order in stirling I first go
> to my local postoffice and guess what the stirling amount is in US
> dollars. I give them the dollars. They give me a receipt which I am then
> to mail 1200 miles to St. Louis, Missouri. At St. Louis, the post office
> there figures what the dollars are worth in stirling (or Swedish krona,
> I suppose) and then they send this to the address in the UK or Europe.
> The chance of getting the amount right is small. And, of yes there are
> fees for this *service* as well. I realize you didn't ask for all this,
> but at the worst, it may amuse you.

I'm stunned! This is yet another good example of how manipulated we all are by the bankers. I consider bankers to be amongst the worst thieves in our society!

Europe is supposed to become easier to live and trade in thanks to the European Union, but we still experience the same hassle whenever sending money abroad.

It's a mad world...

[Meanwhile, back in Atari world...]

Please feel free to send me 25 American dollars in cash notes (in a envelope inside another envelope), and I'll give you the latest version of Freedom plus, of course, the registration key.

I know this method sounds risky, but it may assure you to know that I've sent money this way across the globe for almost two years now, and with a 100% success rate!

Serving American users was not exactly what I had in mind when I started supporting Atari shareware authors, but what the heck...

Anyway, you're welcome. My addresses can be found below.

Best regards

-Sven-
Sven Bornemark Musik
Lergodsv 79, S-238 40 OXIE, Sweden. +46-40 54 54 54
sven@dada.ct.se | 2:200/136.56 | 90:1102/116.56
Hot software from the cold north

3984. Re: MPEG players

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30599e86_Magnus.Kollberg@p11.straight.ct.se>
Source record: 159044

In a message <STIRRE31@MAINE.MAINE.EDU> wrote to All :
<> Does anyone know if Griff is still working on newer versions of
<> his MPEG player?

Does anyone know if Griff is working on anything?
What have happend to his T.D.S.M?

cheers,
Magnus Kollberg

3985. Re: ATARI ST FOR SALE VERY REASONABLE!!\

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: Tony <abarone@haven.ios.com>
Message-ID: <43b1dh$4je@news2.ios.com>
Source record: 159045

Hello, I read your message stating that your selling an Atari ST. I have one myself, so unfortunatly I really don't need to buy it, however, I was wondering if you could help me with something! I have Starglider II for the ST, and remember there being a cheat code that you could type in to get unlimited ammo. Do you know what this code was, or have any ideas how to find it? Thanks! By the way, I might be interested in buying your Hard Drive for the ST if your willing to sell it alone. Let me know.

Tony

3986. WTB: Cubase for Falcon030, audio or not

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: dat91fhu@ludat.lth.se
Message-ID: <43c7ke$nh0@nic.lth.se>
Source record: 159046
Cross-posted to: swnet.pryltorg,comp.sys.atari.st

I want to buy an ORIGINAL copy of Cubase, which will work on the
Atari Falcon030. I would prefer the audio version but other
versions working on the Falcon are also interesting.

Answer by E-mail to: dat91fhu@ludat.lth.se

/HUGO.

--
E-mail : dat91fhu@ludat.lth.se Tel : +46 (0)46 12 11 66
Snail-mail : Fredrik Hugosson, Flormansgatan 6B, S-224 58 LUND
WWW : http://www.ludat.lth.se/~dat91fhu
"There's 70 billion people on earth, where are they hiding?"
Cabaret Voltaire
--
E-mail : dat91fhu@ludat.lth.se Tel : +46 (0)46 12 11 66
Snail-mail : Fredrik Hugosson, Flormansgatan 6B, S-224 58 LUND
WWW : http://www.ludat.lth.se/~dat91fhu
"There's 70 billion people on earth, where are they hiding?"

3987. Re: Ethernet and Atari?

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FIPADGVAUP@dksoft.ping.dk>
Source record: 159089

In <290_graham@grasper.demon.co.uk> Graham Irvine wrote:

>There is a Driver available for the DLINK DE600 Ethernet adaptor (For
>MiNTNET). The adaptor plugs into the Parallel Port and has a standard BNC
>thin ethernet connector on the other end.
>I have had mine for ages but I have never got round to using it but am told
>it does woek.

Hi Graham.
What are the speed then ? If it's slower than i Midinet, i doubt anyone
is really interested 8-)

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

3988. Re: MagiC Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FIPADGVDUP@dksoft.ping.dk>
Source record: 159090

In <920_9509080134@flight.org> CALLUM LERWICK wrote:

>I think they almost released it, but at the last minute caught some serious
>bugs and ended up haveing to rework a large part of the code...
>

Ofcouse, thats what they've been saying for almost an year now. Who cares
anyway what happens to Magic!

Greets
Kim

--
/--\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\--/

3989. Re: Monkey Island 2

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: mr2@irz.inf.tu-dresden.de
Message-ID: <43afd3$gg4@irz201.inf.tu-dresden.de>
Source record: 159091

In article <811001022_OASIS_@bangert.demon.co.uk>, pete@bangert.demon.co.uk
() writes:
>Does anyone know if Monkey Island 2 was released on the ST and if so where
>can
>it be obtained please ?
It wasn't ported anymore - Monkey Island 1 was the last LucasArts game to
be
ported to Atari computers.
Matthias
--
.----------------------+---,
| Matthias Rauhut > mail: mr2@irz.inf.tu-dresden.de /
| Maintainer of > WWW: http://www.inf.tu-dresden.de/~mr2 /
| The > IRC: st-guru /
| Patches Scrolls > real life:huh? /
+----------------------+---+
| finger god@earth.com : No such user /
`----------------------+---'

3990. Re: Eagle, Has it landed?

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <43ap26$phm@inca01.inca.co.nz>
Source record: 159092

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
[snip]
> P.S. Very, Very nice issue, Atari World. STFormat seems to have
> forgotten it was suppose to merge ST Review into its pages :)

... much like ST User 'forgot' to merge ST World into its pages.

Anyhow, the notion I get from this is that ST Format bought out a
competitor to close it down, thereby monopolising ths ST mag market.

3991. Re: Help wanted. Getting my Atari online.

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: dferran@crash.cts.com
Message-ID: <DExELr.GDL@crash.cts.com>
Source record: 159093

David Wood (dwood@chat.carleton.ca) wrote:

: Hi!
: I have an Atari 1040, 1 meg RAM at home. I am an ignorant
: university student with as much computer experience as money; little
: to none. How do I go about getting online? I'm online at school now
: on their PC so I have some basic knowledge but I don't know how to go
: about finding stuff to do the same for my atari.

Send an email to Dave Troy @ Toad Computers < toad@charm.net > and ask
for his printed catalog of Atari stuff.

: Do I need a special modem?

Nope. Any "Hayes-compatible" modem will do. A good speed is 14.4.
If you're on a budget, forget the 28.8. Most of the connect-related
grousing on-line is "how come my 28.8 won't go 28.8". It's probably
due to the quality of the phone line....

Figure the modem will cost about $100.00. Add another $10.00 for
the DB-25 to DB-9/25 cable to connect to your ST.

: What programs do I need (if any) to start up.

The two commercial programs that spring to mind are STalker 3 and
Flash II. STalker has a heavy-duty c-language-like macro capability,
and Flash can display *.GIF images. Either will cost less than
$40.00, and will meet your needs nicely.

Hopefully, you'll hear from the shareware authors that have created
some good terminal software, too. (I'd like to know about them,
myself <hint> <hint>! :-)

: As soon as I
: can dial up somewhere I'm ok 'cause the server through my school is
: pretty user friendly but if anyone out there could email me with
: suggestions or help I'd appreciate it.

You're all set, provided your school does offer dial-up access.

Have fun!

-- George

PS -- Send an email to stinformer@chatlink.com for subscription
information if you'd like to keep up with things Atari.

3992. Re: How fast will a Maestro V32 Super Exec modem go?

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <43bthf$plq@jazz.iinet.com.au>
Source record: 159094
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Julian Gifford (julian@connexus.apana.org.au) wrote:
: Will this modem do 14400 or only 9600?
: If it will do 14400, what is the command to set that speed?
: Thanks,
: Julian.

G'day Julian, I use a Maestro E144FM this is a 14400 data/fax modem it's has a V.32bis/V.17 rating (although I don't know what all that means !!) BUT I can tell you that it runs at 14400, that is ASCII files transfer at upto 2700CPS and binary files at around 1680CPS when downloading via 'z modem'

I set the baud rate to 57600 (port 2 on my MSTe) in my comms prg (STarCall 2.0I) and get the following response when I logon to my server
PROTOCOL: LAP-M
CONNECT 57600

However reading the modem manual it states the following;
model
96 :Max data/fax rate 9,600BPS (V.32/V29)
144 :Max data/fax rate 14,400BPS (V.32bis/V.17)
FM :Fax/Data modem
M :Data only modem
So I would say that if your modem is ONLY V32 and not V32bis you may only have a 9600 modem.... this is of coures IMHO as I am NO expert on comms

Hope this is of help, regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

3993. Re: Tape drives for Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <43behj$1js@btmpjg.god.bel.alcatel.be>
Source record: 159095

I use a Wangtek 6200HS (not too sure about the HS bit) DAT drive. A 90-minute DAT holds 2 GB; with Diamond Back 3 I seem to get a recording speed of not quite 1 GB per hour. One day I'll compile Erling Henager's SCSI drivers and I'll be able to back up my Minix partitions too.

No, it doesn't play DAT audio tapes. There was only one drive which did that and they don't make them any more. If it comes to that I don't use my CD-ROM drive for audio either -- something about the sound quality and my Quad pre-amp threatening to leave me.

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

3994. Re: Starting a new Atari shop in Belgium...

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <43besm$1js@btmpjg.god.bel.alcatel.be>
Source record: 159096

```
Jan Dooms <jandooms@tornado.be> wrote:
>Hi,
>
>What would all of you think of that, starting a new atari
>shop in Belgium?
>My computer dealer (ibm compatibles) and I are discussing it,
>beacause we had a shop like that a while ago, but it is not
>there anymore, so there are many people here who have an atari,
>and there is also an atari club in our town. And I am very high
>in atari, so reasons enough to do so, not?
>Any comment is allways welcom!!!
>
>Greetings, Jan Dooms.(jandooms@tornado.be)
>

Yes please, and in Antwerp, and within 10 mins walk of Alcatel Bell ...
;>

--
------------------------------------------------------------------------

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.
------------------------------------------------------------------------
```

3995. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <43bgah$lj1@epsilon.qmw.ac.uk>
Source record: 159097

On sacha@aslan.en.open.de, Sacha Moufarrege (sacha@aslan.en.open.de) typed away:
: William Wong (wongck@ti.com) wrote:

: >One of the main problems for a ST is the graphics capability. A GIF viewer
: >uses tricks like screen swapping etc on a ST. So how to display text and
: >graphics at the same time like Mosiac does ? Multimedia type of Web viewer
: >will be difficult to implement on ST, but is possible on the falc.

: HTML 0.93 by Alexander Clauss does it though. The problem is just
: that it has no online features (yet). But he's working on that.
: So let's be patient... ;-)

Yeah, let's be patient. :-)

Let's just say, it can be done. ;-)))

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

3996. FS: Atari SM 124 mono monitor

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: john@ee.ed.ac.uk
Message-ID: <43bi6t$ish@scotsman.ed.ac.uk>
Source record: 159098
Cross-posted to: uk.forsale,comp.sys.atari.st

Atari SM124 mono monitor for sale, since I've moved to a PC.

45 pounds + delivery (in original box!)

John Hannah
john@ee.ed.ac.uk

3997. Colour Match for the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DEy8Hz.Fuz@freenet.carleton.ca>
Source record: 159099

Ever wanted to make you external modem, monitor stand and other peripherals match the rest of your ST system? Ever wanted to get rid of the weird brown hue you external ST drive takes on over time?. I've found that the best spray paint for the job is sold at Canadian tire as an auto touch-up spray. The colour is described as "dove gray". It apparently is for Ford products. You should start the job with a good primer. The gray primer (again sold in a spray by CTC) is the best since it is a close match to the dove gray final coat (less trouble covering the primer).

Keith M.

3998. Re: 1.44MB floppy replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: gigxr01@nt.com
Message-ID: <gigxr01-1509950925030001@47.85.0.99>
Source record: 159100

In article <199509131923.a11184@do2.maus.de>,
Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) wrote:

> RM> No thats wrong, the WD1772-02-02 is designed for 8Mhz and all HD-
> RM>Kits push the Floppycontroller to 16Mhz, so your 1772 may work for
> RM>months (or years) but one day it'll break. Remember: 1,44MB Floppies
> RM>on the ATARI need the AJAX-Chip.
> RM>AJAX controler chips are available from BEST Electronics, $40
>
> RM>> >>>> So what's the point? The -02-02 is working just fine in my
> RM>1040 STe and I've been using mostly 1.44 disks now for almost a
> RM>month. If it goes bad, THEN I'll buy a AJAX chip. What I meant was
> RM>that those WITHOUT the -02-02 have a very little chance of working
> RM>reliabily.
>
> O.K. And what about those day when you recognize that you've written the
one and only version of your 300K sourcecode to a 1,44 meg disc formatted
with your WD 1772-02-02 and now (because the WD was out of order) you
can't get your sourcecode back?
>

I will agree that pushing an 8 Mhz chip up to 16 Mhz is going to make it
fail before it's time, but it still might give years of service.

How about arranging the circuit so that it drives the WD 1772-02-02 at 16 Mhz
ONLY when there is a HD disk in the drive & the MOTOR ON line is active.

If this works (and I only thought about it as I read this post),the WD
1772-02-02 would only get switched to 16 Mhz when it needs to read/write a
1.44 Meg floppy. As it would spend most of it's time @ 8 Mhz, it should
have a long life.

--
Gerry O'Rourke
Materials Engineering
Northern Telecom (Ireland) Ltd
E-mail gigxr01@nt.com

3999. v23INF5: Introduction to comp.binaries.atari.st

Newsgroup: comp.sys.atari.st
Date: 1995-09-15 00:00:00 UTC
From: avg@cwi.nl
Message-ID: <DEy2Cx.9qy@cwi.nl>
Source record: 159101
Cross-posted to: comp.binaries.atari.st,comp.sys.atari.st

Submitted-by: avg@cwi.nl (Annius Groenink)
Posting-number: Volume 23, Info 5

This article is posted twice a month. It gives a short introduction to comp.binaries.atari.st and describes how to submit binaries to the group.

I am always looking for suggestions on how to improve the usefulness of the newsgroup, and can be contacted at the following internet address:

avg@cwi.nl

Annius Groenink, Moderator.

ABOUT comp.binaries.atari.st

The moderated usenet group comp.binaries.atari.st contains publications or announcements of binary packages for Atari TOS computers. The publications on comp.binaries.atari.st may be freely distributed as long as no modifications are made to the packages. The packages may contain public domain software, shareware or demos of commercial programs.

THIS IS A MODERATED GROUP. YOU CANNOT POST TO IT BY YOURSELF. Read the instructions below for submitting material intended for publication on comp.binaries.atari.st.

SUBMITTING BINARIES FOR PUBLICATION

Items intended for posting or queries and problem notes should be sent to avg@cwi.nl. If you are on a UUCP-only site, you can send them to uunet!cwi.nl!avg. Note that comp.binaries.atari.st is not the correct place to ask general questions or to ask, "Does anyone have software that does X?" Post such requests to comp.sys.atari.st or comp.sys.atari.st.tech.

If you want verification of arrival, say so at the beginning of your submission, or in a cover note. I try to verify that a program works, and if I can't get it to work, I may hold up posting it for a couple of days. Please note that, except in rare cases, software without documentation will not be published. The backlog from receipt to posting varies from one to four weeks depending mostly on the set of submissions currently in my queue.

If you are submitting both sources and binaries, PLEASE send the two separately. If I have to separate your sources from your binaries by hand, your submission will most likely sit on the back burner for a while, or be rejected outright.

Please include a description of your program at the top of your article. Look at old issues of comp.binaries.atari.st for examples of the sorts of descriptions I'm looking for. In general you should indicate what the program does, on what types of Atari TOS computers, whether your program requires a certain amount of on-board memory, a hard disk or a certain screen resolution. If necessary, I may rewrite or add to this information in order to make the postings to the group more uniform. I can't check your submission in all possible configurations, and see what works and what doesn't. Without a description, your submission is likely to be rejected.

If possible, submit your binaries in a Zoo 2.1 archive. I will generally check that everything in the archive is OK and that the files in the archive make sense on an ordinary Atari ST system (i.e. they are MS-DOS style files), unless the archive is specifically intended for use with an alternative file system such as Minixfs. If necessary, I will re-pack the binaries using Zoo 2.1.

If you are submitting a demo of a commercial program, or a shareware program, please keep the amount of advertising to an absolute minimum. If you want to solicit orders, do it in a README file or an About... dialog box, not in a message that comes up every time the user does something. But feel free to post demo versions. Submissions which I feel are of an excessively commercial nature will not be posted.

THE STRUCTURE OF COMP.BINARIES.ATARI.ST ARTICLES

There are two types of articles in comp.binaries.atari.st: "information postings" and "binaries". The binary postings are also called "Issues". The postings of type 'announcement' (history has only known 1) are no more supported, as we now have a group comp.sys.atari.announce for those. The type of a posting can be distinguished by the subject line:

Subject: v06INF1: Introduction to comp.binaries.atari.st

This first word in the title identifies this as the first info posting of volume six. Similarly, the subject line shown below:

Subject: v20i081 (binary): deadwrtr -- Ouija-word processor part01/01

identifies this as the 81st issue in Volume 20, and it's a binary posting. Large programs are broken up into smaller pieces, and have subject lines that look like this:

Subject: v20i041 (binary): pet -- CBM PET emulator part04/39

The "References:" line, if present, points to the previous part of a multi- part program, so that newsreaders (trn, tin, nn, etc.) which can

follow threads will recognize a large program as a single thread.

The first few lines of an article's body are auxiliary headers that look like this:

```
Submitted-by: jackt@atari.com (Jack Tramiel)
Environment: high resolution, tt
Posting-number: Volume 19, Issue 80
Archive-name: rsn
Supersedes: atw: Volume 10, Issue 10-15
```

"Submitted by" is the author of the program. If you have comments about the binaries published in comp.binaries.atari.st this is the person to contact. When possible, this address is in domain form, otherwise it is a UUCP bang path relative to some major (backbone) site. This will usually be the same as the "From:" line in the article's main header.

Certain information about the system configuration required to use the program is given on the Environment: line.

```
Environment: 1meg, medium res, high res
```

This means that the program requires at least one meg of RAM and runs in medium or high resolution. Following is a list of keywords; new ones may be added as needed. They are mostly self-explanatory. Examples:

```
high - runs in high resolution (monochrome)
medium - runs in medium resolution
low - runs in low resolution
1meg - needs 1 meg of RAM
ste - requires an STe
tt - requires a TT
```

The "Posting-number:" line repeats the volume/issue information for the aid of notes sites and automatic archiving programs.

The "Archive-name:" is the "official" name of this program in the archive. Large postings will have names that look like this:

```
Archive-name: desktop/part01
```

The "Supersedes:" header line, if present, indicates that the program replaces an earlier version.

REPORTING AND TRACKING BUGS AND PATCHES TO POSTINGS

Updates to programs are usually announced in comp.sys.atari.st. When large changes are made to a program, the entire thing will be reposted to comp.binaries.atari.st.

To report bugs, contact the person listed in the Submitted-by header. Often there is a contact address in a README file, too. I do not maintain the programs I moderate, so don't send your bug reports to me.

If the program documentation mentions some file that isn't included in the posting (for instance, a font editor's documentation might refer to some sample fonts), contact the submitter, not me. I post articles in their entirety, so if it isn't posted, I probably don't have it.

HOW TO OBTAIN OLD ISSUES

There is currently no officially documented archive for this group.

--
Annius V. Groenink | avg@cwi.nl | Private/Edith/ZFC:
CWI, Kruislaan 413 | zfc@zfc.nl | P.O. Box 12079
1098 SJ Amsterdam | Room M233 ext. 4077 | NL 1100 AB Amsterdam
The Netherlands | Phone: +31 20 592 4077 | Phone: +31 20 695 9901

4000. Re: barraucuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DEznsv.9Ip@ridgecrest.ca.us>
Source record: 158952

(richard thomas) wrote:
>I've noticed a few mentions of the Baracuda-040, though nothing that has
>given me any real information. I believe it to be an 040 accelerator for
>the Falcon. So my questions are:
>Is this available, and if so at what price?

Yes, it is to be an 040/33mhz card.
No. Suppose to be under 1000.00 U.S. for entry model.
Has been placed on "Back Burner" by Wizztronics.
Suppose to be an 030/48mhz "Hawk" available soon for 750.00

>Does it dramatically improve Falcon performance?

Probably like setting a GM671 Blower on an LS7 at 20% overdrive. :)

>Does it have softare incompatibility, I use Cubase Audio, and this is a
>must for me to be able to use?

Steve Cohen has stated that is their main goal with the "Cudda".

Mike

>Thanks for any any info, mail me or reply here, whichever.
>
>Richard.
>__
>
>

--
> dickie@mistral.co.uk | "I don't care to belong to any social
|
> (richard thomas) | organisation that will accept me as a member"
|
> | (Groucho Marx)
|
>

--
>
>
>

4001. Re: network st (nest) the biggest atari network going!

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: stevehol@lucky.cloverleaf.com
Message-ID: <43drj5$957@news.cloverleaf.com>
Source record: 158953

Graham Irvine (graham@grasper.demon.co.uk) wrote:
: It was none other than dbrewood@nest.demon.co.uk who did write on 14 Sep 95
: that .... d> If you want to join a network that's friendly, fun, well
: d> informed, and concious of what's going on, well why not try NeST,
: d> I don't think you'll regret it!

: Seconded heartily . NeST is a must for Active Atari folks . You'll be
: surprised how many of us are still around :-)
: --

I must have missed a post or two - where is/how do I find NeST?

Steve Holiman / stevehol@cloverleaf.com | The rogue opinions which just
HACK / Holiman Audio/Computer Kibitzing | escaped do not necessarily reflect
Los Angeles CA (310) 942-0314 voice/fax | my moments of clear perception ...

4002. Re: re: magic falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DEzooF.9vL@ridgecrest.ca.us>
Source record: 158954

rcain@nest.demon.co.uk (Roger Cain) wrote:
>On 15 Sep 95 kim@dksoft.ping.dk wrote:
> k> Ofcouse, thats what they've been saying for almost an year now. Who
> k> cares anyway what happens to Magic!
>
>I do! It's been the best expenditure I've ever made for my STM (followed
>closely by NVDI).

I agree 1000 percent! If it's anything like MagicC on the Mac
or the ST I'll be forever happy:) (Still will be looking for
on 040 card though.) That makes me think. If NVDI is optimized
for the 040, and surely MagicC Mac is or could be, that will be
a milestone upgrade for the Falcon. Come on GE-Soft and Wizztronics,
wheres the 040 cards? :)

Mike

>What have you got against it, Kim, apart from the fact that a decent
Falcon
>version doesn't exist?
>
>Roger
>rcain@nest.demon.co.uk
>
>
>--

4003. Re: [Q] EtherNet on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: "J.D.Coleman" <J.D.Coleman@ncl.ac.uk>
Message-ID: <43e7pg$idq@whitbeck.ncl.ac.uk>
Source record: 158955

James E. Baumgardner II (jbaumgar@coil.com) wrote:
: I know all about the STe/TT EtherNet solutions using the VME, but has
: anything been designed speficially for use with the Falcon (and possibly
: Mint/Mintnet)? I'm looking to connect my machine to a 10BaseT setup
: (RJ-45). Is there anything available, or is it time to get out the
: assembler? <g>

The TUW TCP package and MintNet have documentation and drivers for D-Link PC parallel port ethernet adapters connected to the cartridge port. You will need to make an interface circuit for this. There are also SCSI ethernet adapters around, which will give you better throughput, but I don't believe any drivers ahve been written.

D-Link make a 10baseT adapter but I don't know if any SCSI-ethernet supports it directly. You would need to use an external transceiver on the AUI port in that case.

As a rough price guide, new D-Link adapters cost less than #100, transceivers about #20 to #40. I don't know if anyone still makes SCSI-ethernet adapters (at one point they were popular with Apple Mac's), so you would need to search for a 2nd hand one.

J

--
Core files are like Aero bars, you see.

4004. Re: WTD: Atari 1040ST. (I am in US)

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: John Hechtman <johnhechtman@delphi.com>
Message-ID: <RDMhN9X.johnhechtman@delphi.com>
Source record: 158956

KHAN ASIM ALIM <khan0349@cslabs1c2> writes:

>I am interested in buying a Atari 1040ST, monitor and whatever software you may have. I live in New Jersey, USA so the system will have to be shipped here. However, if you live in the Tri-State region I can also pick it up. Please e-mail if interested.
Th
Asim,

I have a 1040STE with 4 meg/TOS 2.06, an SM124 monitor and ICD Link 1 for sale along with a copy of Notator SL. I live in NYC, so you could pick it up. I tried to email you, but there's something wrong with your posted address, so the mail bounced. Call me at 212-586-4633 (home) or 212-246-2444 (work 4-12pm) and I'll give you details. :)

John

4005. grandad2

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: stosser@neon
Message-ID: <43eh9c$3gt@neon.airtime.co.uk>
Source record: 158957

Granda2 the adventure game I presume we are talking about?, will need
STOS FIX in order for it to run on tos 2.06 or over, there should be no
problem on a 1040st with tos 1.4, a dodgy disk would seem to be the answer,

My first joining of a thread, hope I got it right,

!ynoT
tony@stosser.airtime.co.uk

4006. Re: grandad2

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: pete@bangert.demon.co.uk
Message-ID: <811260296_OASIS_@bangert.demon.co.uk>
Source record: 158958

Hi Jim,

> I am new to the 'internet' and 'newgroups'. I read several messages
> about a game called GranDad2...
>
> I've tried is on a 1meg 1040st with TOS 1.4 (1.04), and a 4meg 1040ste
> with TOS 2.06. In both cases there wre no acc or autoprograms in memory,
> just grandad. Has anyone out there got it to run?

I've managed to get it to run OK on both an STFM and STE. I downloaded it from src.ic.ac.uk/packages/atari/umich/Games/Adventure/ and unzipped it using DCXTRACT PLUS. In the process I noticed that the archive contains 2 AUTO folders, one with Grandad2.prg and the other with nothing. I obviously decoded the Auto folder with the prg and ignored the other.

Drop me a note if you can't get it going and I'll zip up my working version for you.

Regards,
Pete

--

Pete Bangert
pete@bangert.demon.co.uk

4007. Civilisation

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: Stuart.Lyster@miratel.uniserve.com
Message-ID: <f18_9509160816@miratel.uniserve.com>
Source record: 158959

SB> Hi Dean

> Does anyone know if Civilisation runs on the Falcon and if not
> is there a good emulator to make it work?

SB> Sure, here's UUEncoded fix written by German games programmer
SB> Olaf Guethe. If you manage to get Civilian up and running
SB> thanks to CivilFix, send Olaf an email - I know he'd
SB> appreciate that. He's on "olaf_guethe@hb2.maus.de".

I have run Civilization on my Falcon without any fix - just do not use the Install.PRG to put it on to HD. With NVDI v 3.2 the screen colours are correct! Also, make sure Microprose supplies you with the Jul 14/94 disks.

Send E-mail to s.lyster@genie.geis.com or look to the Civilization TOPIC on GEnie to see the full discussion of how to run Civ on a Falcon.

Stuart

... Canada's $2 coin is called.... an American dollar!
___ Mountain Reader II - #00000096

~~~ Blue Wave/RA
--
|Fidonet: Stuart Lyster 1:153/7091
|Internet UUCP: Stuart.Lyster@miratel.uniserve.com
|
|Internet PPP: Gating Coordinator, dpoon@miramay.com
|
| PPP access for 24hrs/day News and Send Mail gating with USR V.34.
| UUCP access for incoming mail only with ZyXEL V.34.
|
|Standard disclaimer: The views of this user are strictly his or her own.
|
| [Miramax BBS, Vancouver BC, Canada. 1-604-323-9698. (Atari Support).
| [Vantari BBS (Vancouver Atari Support) is now part of Miramax BBS]
~~~

4008. [Q]Is MiNT built on top of TOS?

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: rfraser@vanisl.decus.ca
Message-ID: <DF04HB.6r7@yew.pfc.forestry.ca>
Source record: 158960

I was wondering if MiNT is a re-write of TOS to make it multitasking or whether MiNT sits on top of TOS? Thanks in advance.

4009. Re: ATARI ST FOR SALE VERY REASONABLE!!!!!!!!!!!!!!!!!!!!!!!!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: Andy Maccallum <mindbomb_bbs@delphi.com>
Message-ID: <RxPi91U.mindbomb_bbs@delphi.com>
Source record: 158961

Tony <abarone@haven.ios.com> writes:

>wondering if you could help me with something! I have Starglider II for
>the ST, and remember there being a cheat code that you could type in to

:

We're on a mission from god - the line from the Blues Brothers. Will
activate the cheat mode... from what I remember.

Andy

4010. FS: Atari laser

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: meikm@gramercy.ios.com
Message-ID: <43f05h$cna@news2.ios.com>
Source record: 158962

For Sale: Atari Laser SLM804

Complete and working great. Fast and pretty output.
I live in New York, but the laser printer exists in the
Berkeley, CA. Includes new toner and cartridge. Will not ship
but you can use, see and pick up for $250 or best offer.
I will throw in a Pagestream 2.2 lastest version w/
registration card for just $30 more (only if you buy the
printer. Please take advantage of the fact that I will only be
in berkeley for a couple of weeks and need to sell it, ship it
or give it away.

Kai-ming Mei (from 9/19 to 9/2 I will be @ (510)524 1307)

4011. Re: TOAD's address

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: diehl@r-node.io.org
Message-ID: <43f5cm$9g5@ionews.io.org>
Source record: 158963

Johan Middendorp (allmidd@xs4all.nl) wrote:
: Anybody knows if toad@charm.net is still the right address of TOAD? Are they
: still in bussiness?

Yes, they are, and yes, that's the right address. You can also visit
their web page at http://www.charm.net/~toad

: Johan
:
: __

: ---
: allmidd@xs4all.nl is the common address of
: Johan & Jan Middendorp & Marianne Braun
: ---

:

--
dMMMMMP dMMMMMb dMMMMMP -[T]- WWW: http://www.io.org/~diehl/
dMP dMP dMP dMP -[O]- Sinclair Spectrum Page:
dMP dMMMMMMP dMMMMMP -[C]- http://www.io.org/~diehl/speccy.html
Eric March @ Tail of the Comet / Current Notes .oOo. diehl@io.org

4012. Re: 1.44MB floppy replace

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <811245662_OASIS_@bpfd.demon.co.uk>
Source record: 158964

In article <42t39h$rbh@news.chatlink.com>
stinformer@chatlink.com (Rod McDonald) said:-

>: It can be done and it does work BUT, If your STfm doesn't
>: have the Western Digital WD1772-02-02, you will need to replace it with
>: the Atari AJAX controler. The -02-02 is important. As for Formating at

Well my STMF _does_ have a WD1772 02-02... And guess what... It doesn't work.
I get _very_ limited use of an HD disk - I actually backed up the whole of my
hard drive onto HD disks once - but I could not read them back, although a PC or
Falcon can.
I normally get as far as the directory listing. but no further.

Have I got a duff 02-02 or wot?

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

4013. Atari ST SF314 Double Sided, External Floppy - $55

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DF01wH.5CK@freenet.carleton.ca>
Source record: 158965

This factory original unit plugs into the external
floppy port of your 520, 1040, Mega or other Atari
ST and gives you a functional, 720K "B" drive.

Great for copiying disks or keeping your midi files,
wordprocessing documents,etc. separate from the
associated programs.

Keith

613-727-0536 days
613-225-9643 evgs
cb092@freenet.carleton.ca

p.s. Price is in Cdn. Dollars

4014. Re: upgrade Warp 9 to latest version?

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: Alan Huyghe <tsr829@freenet.mb.ca>
Message-ID: <Pine.SUN.3.91.950916150811.10907B-100000@winnie.freenet.mb.ca>
Source record: 158966

On 12 Sep 1995, Alexander Chamberlain wrote:

> Does anybody know if there is an upgrade to the latest version of Warp9
> available? There are upgrades on Umich through 3.74, but nothing beyond
> that, and I thought the latest version was 3.8?
>
> TIA,
> Alex
>
>
> --
> ||| My Other Computer Alex Chamberlain
> ||| Is An ===
> / | \ A T A R I psu01223@odin.cc.pdx.edu
>
>

Hello:
I am using Warp 9 v3.81.

Al Huyghe

4015. re: magic falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FIQVEHAFUP@dksoft.ping.dk>
Source record: 158967

In <2661rcain@nest.demon.co.uk> Roger Cain wrote:

>I do! It's been the best expenditure I've ever made for my STM (followed
>closely by NVDI).

Thats good.

>
>What have you got against it, Kim, apart from the fact that a decent Falcon
>version doesn't exist?
>

That is what i have against it. First of all, they supported the old machines
rather than to support new ones, (i could have lived with support for both
old and new machines). Second, they have kept us fooled for so long now,
that it might as well had been an Atari Co. product rather than 2B,
Heidleberg or whoever they are.

I guess too many not kept promisses has taken my pleassure away.

Greets
Kim

--
/--\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\--/

4016. Re: MagiC Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FIQVEHAIUP@dksoft.ping.dk>
Source record: 158968

In <43c8ev$sek@gabriel.keele.ac.uk> R.D. Evans wrote:

>I would imagine anyone who wants the most powerful and reliable operating
>system on the Atari platform would care what happens to MagiC. Sure,

You forgot to say Atari ST/TT platform, as there still isn't any Falcon
version available.

>MultiTos and Mint setups would appear to offer more facilities, but they are
>so inefficient compared to MagiC. If problems have been found, I would much
>rather wait for a product than pay 100 pounds (or whatever) for a buggy one
>and then moan about how long it takes for bug fixes to be released!
>

Almost a year ago we was told a Magic for the falcon would show up soon.
In the mean time we have seen version 1, 2 and now 3 coming up for the
ST/TT, but still nothing around the Falcon version. I didn't buy my Falcon
2 years ago, just to discover developers rather would support the old
machines. Even though it means more money for the developers of such
products, it's a thing like this which will drive people away from the
market. And what good would that bring them then ?
If noone is going to support newer models, there is no chance such market
will last. Thats a fact, specially in the computer business!

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

4017. Re: WANTED: Source for FDI on Cubase Audio Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_305b4d61_Claes.Holmerup@p5.dada.ct.se>
Source record: 158969

Hi there Jeff,

> I am looking for a vendor who sells the FDI for the Cubase Audio
> Falcon system. Steinberg and Toad say they aren't made anymore,
> although given the discussion of it on the cubase groups, that is hard
> to believe. Looking
> for a vendor who hasn't sold them out.

Since SoundPool in Germany manufactures the FDI's (even the ones that Steinberg sell under their own name) you should try to get hold of a retailer who sell their products - they definitely haven't stopped making them! Where do you live? In the UK, I think System Solutions sell them.

Best regards,

Claes

```
***************************************************************
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
***************************************************************
```

4018. [HELP] INFESTATION

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: bign@fragile.termfrost.org
Message-ID: <43flde$rg1@echoes.Wittenberg.EDU>
Source record: 158970

I've lost the little documentation I had for this game by Psygnosis. Does anyone know the keyboard commands? And yes I have the original Disk. Thanks

4019. Can I make an SF354 double-sided?

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: psu01223@odin.cc.pdx.edu
Message-ID: <43fdkh$373@odin.cc.pdx.edu>
Source record: 158971

Subject says it all. I found an SF354 at a thrift store and I just happen to have a 720K PC-standard mechanism sitting around--can I just open up the drive's case and swap mechs? Anybody have any tips, warnings, dire predictions of doom, etc.? 8-)

TIA,
Alex

--
||| My Other Computer Alex Chamberlain
||| Is An ===
/ | \ A T A R I psu01223@odin.cc.pdx.edu

4020. Atari ST for Sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: Bill Schoonmaker <bschoonm@mercury.interpath.net>
Message-ID: <43fmsf$pl7@redstone.interpath.net>
Source record: 158972

I am posting this for a friend of mine, he would like to sell off all his
atari stuff and though that this would be the place to do it.

Atari 1040STf with 1 meg of ram and internal DSDD Disk Drive
External DSDD Disk Drive
Mouse Master (for 2 sticks and mouse) with switch button
SC1224 Color Monitor
SC124 Mono Monitor
Beetle Mouse
2 Joysticks
About 500 Disks with various software programs
Shareware/Public Domain/Commercial Software

Dungeon Master I and II
Degas Elite
Sundog
Spectrum 512
And All sorts of other goodies

Everything works and has all docs and boxes

He is Asking $500.00 Or Best Offer
Call and Leave message at 704-639-1961

Later
--
****
* sssssssss ccccccccc h h ooooooooo oooooooooo n n *
* s c h h o o o o n n n *
* s c h h o o o o n n n *
* sssssssss c hhhhhhhhh o o o o n n n *
* s c h h o o o o n n n *
* s c h h o o o o n n *
* sssssssss ccccccccc h h ooooooooo oooooooooo n n *
* *
****
bschoonm@mercury.interpath.net "I'll be just 5 more minutes, I promise
honey!"

4021. Re^2: MagiC 3 and Calamus SL

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_305a9dda_Jesper.Kock@kockens.ct.se>
Source record: 158973

Hello android Simon G.K. Williams! The 09.09.95 you talked about "MagiC 3 and Calamus SL",and my reply is:

> What's the problem with Calamus? MagiC 3 hasn't been released in UK yet,
> but magic 2 works fine with the lastest version of calamus. In earlier
> version a fix exists for the text problems and windows. Note though that
> even the latest version seems to have probs with the text editor locking
> up unless you run Calamus in single mode.
>

The problems is with the Windows, overlaying one another.
It doesnt update the screen.. And the fixes i have tested doesnt work.
:-/

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

--
X/#"#_!" Dropped Carrier AAARRGGHHH!!!

4022. STReport #11.37

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hvMg9XT.dpj@delphi.com>
Source record: 158974

```
09/15/95 STR 1137 "The Original * Independent * OnLine Magazine!"

- CPU INDUSTRY REPORT - SONY PSX REVIEW! - Adobe Certify
- ATI UPDATES - Frankie's Corner - McAfee UP
- OUI SPECIAL OFFER - Q'Deck buys Prospero - DOMAIN FEES
- Mr T's CATnips - People Talking - Jaguar NewsBITS

-* Compuserve AD SNUBBED! *-
-* AOL HACKED!! *-
-* IBM SOFTWARE SHAKEUP! *-


___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.icba.com/streport

"Coming October 6, Plug in the WIRE network."
```

4023. Re: Ethernet and Atari?

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <329_graham@grasper.demon.co.uk>
Source record: 158975

It was none other than kim@dksoft.ping.dk who did write on 15 Sep 95 that
... >> There is a Driver available for the DLINK DE600 Ethernet adaptor
>> (For MiNTNET). The adaptor plugs into the Parallel Port and has a
>> standard BNC thin ethernet connector on the other end.
>> I have had mine for ages but I have never got round to using it but
>> am told it does woek.
k> What are the speed then ? If it's slower than i Midinet, i doubt
k> anyone is really interested 8-)

on an ST it is ~90Kb/s .. on the Falcon then probably 150Kb/s would be about
a reasonable expectation ?? I haven't got round to using it in anger mostly
becuse I do not have a second adaptor to network it too :-(
So significantly faster than midinet <G>.. but these Adaptors are not cheap
at 100 quid each .. I acquired mine during a network upgrade I was working on
and someone emailed me a driver after I mentioned it in a MiNT newsgroup on
NeST :-)
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

4024. Re: re: monster st of csa contest

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DEznCo.9DF@ridgecrest.ca.us>
Source record: 158976

Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) wrote:
>RC> bj> Started off as: Atari 1040STE + SM124
>
>RC> bj> Current upgrades: Midi-Tower, MegaST keyboard, 4Mb ST-Ram, TOS
>RC> bj>2.06,
>RC> bj> PAK 68/3 40Mhz, FRAK030 with 4Mb TT-Ram, MagiC 2.01E+TOS 2.06
>
>RC>Now that's more like it! Great going, Bertil - this must set some
sort
>RC>of standard!
>
>Look at this.
>
>Falcon 030/4MB/TOS4.04/1,44MB Diskdrive
>
>Big-Tower, MegaSTE keyboard, ROMPORTbuffer, internal and external
SCSIPort
>clockpatch, 210MB SCSI-HD, 44MB Syquest, Mitsumi FX300 CD-ROM, HP

Nice set-up. Could you please explain to a U.S. user what a
ROMPORT buffer is? Did you mod the internal SCSI connector or
is there a nice "kit" available? I have seen an article on the
NOVA graphic card in a Mag. Is there a current UK distrubtor?
Does the card have a PD pass through? (If that is how it connects).
Cost?

thanks,
Mike

Deskjet 500C
>NOVA 2MB graphiccard, 17" Sony CPD 1730
>3 seriell ports (Modem 2 at 115000, modem 1 at 19200, LAN at 115000)
>4 (switchable) printerports.
>
>or what do you think about that?
>
>ATARI 800XL with 1050 diskdrive
>
>1088KB RAM, stereo (second POKEY), 24K Bibomon, bigtower, external
keyboard, centronicsinterface, RS232C (19200), speedy OS, speedy on 1050
(the same as Happychip).
>
>Tschuess Frank

4025. Re: Need palyers for AVI,DL,MOV,MPG

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: mud08@cc.keele.ac.uk
Message-ID: <43fard$d52@gabriel.keele.ac.uk>
Source record: 158977

STIRRE31@MAINE.MAINE.EDU wrote:
: From what I have heard, ST Guide will play MPEG files. I hope this
: helps. The only other viewers I know of are for the Falcon030.

This can't be right, the current English version of ST-Guide displays text or its compressed text, image hypertext format - it doesnt play MPEGs, display GIF's, play AIFF files etc.......

I think you must be talking about 1st Guide, which supports a number of formats - no idea if it supports MPEG though.

Cheers,

Richard

--

Richard Evans | JANET | mud08@keele.ac.uk

4026. PROGRAM ANNOUNCEMENT

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: mud08@cc.keele.ac.uk
Message-ID: <43fgde$dgc@gabriel.keele.ac.uk>
Source record: 158978

```
****************************** ANNOUNCEMENT ******************************

Coming soon:

**************************************************************************
** SampleC - MIDI sample dump, sample conversion and librarian program **
** for the Atari ST, TT, Falcon series of computers. **
**************************************************************************

List of features:

1) Supported formats:

AVR signed and unsigned, AIFF including Cubase Audio, AIFF-C
(uncompressed), WAVE (.WAV), CDP soundfiles. Stereo and mono, 8-16
bit.

2) Can receive and transmit 9-16 bit samples via the MIDI sample dump
protocol.

3) Supports Atari CDP soundfile system (Soundstreamer etc.).

4) Converts between all supported formats - stereo to mono, bit conversion.

5) Non-modal interface, optimised for MagiC operating system.

6) VA_START and FREEDOM support for multiple file loading. Recursive file
selector allowing every available sample to be loaded in one operation.

7) Intuitive interface - drag and drop samples, enhanced GEM facilities,
'iconification' on all TOS systems.

8) ST-GUIDE on-line manual, KOBOLD support.

9) Active registered user support.

SampleC should be available within the next month, and will probably cost 12
UK pounds for registration within the UK - overseas costs TBA. An
unregistered version, which is fully functional but places an 80K limit on
all sample sizes and does not include the ST-GUIDE manual, will be available.
If you would like to receive the unregistered version, please send me a DSDD
disc with a stamped, self addressed envelope - I cannot return discs with no
postage paid.

Send to: SampleC demonstration,
Richard Evans,
3, Gervis Crescent,
Parkstone,
Poole,
```

Dorset,
UK.
BH14 0LR.

Your details will be stored on computer for reference, they will not be passed on in any manner to any individual or organisation. If you are willing for this to happen, please include a signed statement to this effect. If you do not wish to have your details stored, please state this in writing also.

Richard Evans. All trademarks acknowledged.

--

Richard Evans | JANET | mud08@keele.ac.uk

4027. Re: C and GFA on MagiCMac

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DEzo6I.9p6@ridgecrest.ca.us>
Source record: 158979

thomah@ifi.uio.no (Thomas Hansen) wrote:
>Does anyone know if GFA Basic v3.5, Lattice C, HiSoft C and/or Sozobon
>C will work with the latest version of MagiCMac?
>
>I have tried GFA and HiSoft C with v1.21 of the MagiCMac demo, and
>neither work...
>
>--
>- Thomas Hansen - E-mail: thomah@ifi.uio.no
>- Oslo, Norway - WWW: http://www.ifi.uio.no/~thomah

I have tried Lattice C 5.60 and Devpac 3 on an ST under MagX!
and all seems to work well except some of the menu functions.
This is true for all HiSoft products. True Image and True Paint
included. This also occurs under Magic C Mac.
I have just found a patch written by Uwe Semmit (excuse the spelling)
that is suppose to mend this problem for versions 2.0x of MagX!.
I have yet to try it.

Anyone else?

Mike

4028. Re: 1.44MB floppy replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199509161237.a13966@do2.maus.de>
Source record: 158980

GO>> O.K. And what about those day when you recognize that you've written
GO>>the one and only version of your 300K sourcecode to a 1,44 meg disc
GO>>formatted with your WD 1772-02-02 and now (because the WD was out of
GO>>order) you can't get your sourcecode back?

GO> I will agree that pushing an 8 Mhz chip up to 16 Mhz is going to make
GO>it fail before it's time, but it still might give years of service.
GO> How about arranging the circuit so that it drives the WD 1772-02-02
GO>at 16 Mhz ONLY when there is a HD disk in the drive & the MOTOR ON
GO>line is active.

That is how most of the HD-kits work.

GO> If this works (and I only thought about it as I read this post),the
GO>WD 1772-02-02 would only get switched to 16 Mhz when it needs to
GO>read/write a 1.44 Meg floppy. As it would spend most of it's time @ 8
GO>Mhz, it should have a long life.

Imagine what happens when you format a 1.44meg disk? About two minutes of spending in 16Mhz mode. But I believe it is a question whether you want security for your data or not. The one person wants to save money by not buying an AJAX, the other has its data for the rest of the life.

Tschuess Frank

4029. Re: 1.44MB floppy replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199509161247.a13967@do2.maus.de>
Source record: 158981

RM>> O.K. And what about those day when you recognize that you've written RM>> the one and only version of your 300K sourcecode to a 1,44 meg disc RM>> formatted with your WD 1772-02-02 and now (because the WD
RM>> was out of order) you can't get your sourcecode back?
RM>> >>>> No different than the day your Hard Drive crashes and you
RM>forgot to back it up for the last 2 weeks.

We should all use a datstreamer and GEMAR to prevent those disasters.

RM>BTW, the Failure Analyis
RM>Lab where I work deterimined long ago that when chip pins
RM>are 'Lifted' (bent up) that the failure with these parts is normally
RM>caused by the bending, causing a small crack in the case. Over time,
RM>1 month - a year, this crack allows contamination into the chip to
RM>cause the failure.

Very interesting. Does this depend on the chips? I ask because I've got an old ATARI XL were a lot of chips are treated this way.

RM>The decision to use the WD1772-02-02 is up to the
RM>person paying for the update. $35 to $60 for a 1.44 FD and $2 for
RM>chips or another $40 plus shippping - - - - it's up to them.

I agree.

Tschuess Frank

4030. Re: Primal Rage

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: Martin_Lethaus@un.maus.ruhr.de
Message-ID: <199509161241.a12271@un.maus.de>
Source record: 158982

M>"Primal Rage," the hot new commerical video arcade game by Atari, is
M>soon coming to a home video game and/or computer near you when the home
M>version of the game is soon released in time for Christmas sales. But . . .
M>will this game be made available for Atari Jaguar, Atari Falcon, or ST, STe,
M>or TT computers? OF COURSE NOT!! As the TV commericals proudly boast,
M>"Primal Rage" will soon be available for ". . Sega, Gameboy, and IBM PC
M>CD-ROM," and a few others I don't recall. Jaguar isn't mentioned.
M>THANK YOU FOR YOUR SUPPORT, ATARI!

THANK YOU FOR YOUR WRONG INFORMATIONS! Don't blame Atari Corp. USA!!!
Timer Warner Interactive (their own Atari Games) is working on the
JAGUAR CD-VERSION.

The JAGUAR CD-VERSION of PRIMAL RAGE will be released in NOVEMBER 1995!
(planed release date: 14.11.1995)

I have played the preview on the ECTS in London and it's a nice...

Greetings
Martin Lethaus / JAGUAR MAG GERMANY

4031. Soft-Logik Email Address

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: mlake@dgs.dgsys.com
Message-ID: <43g4te$79j@DGS.dgsys.com>
Source record: 158983

Does anyone know an email address for Soft-Logik?

--
Marshall Lake - TEAM Software - mlake@dgs.dgsys.com

4032. re: magic falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2685rcain@nest.demon.co.uk>
Source record: 158984

```
On 16 Sep 95 mud08@cc.keele.ac.uk wrote:
m> I would much rather wait for a product than pay 100
m> pounds (or whatever) for a buggy one and then moan about how long it
m> takes for bug fixes to be released!

Hear, hear!

Roger
rcain@nest.demon.co.uk

--
```

4033. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: ole@murphy.shnet.org
Message-ID: <H.eID.PP60FpjT8z&6I@murphy.shnet.org>
Source record: 158985

In <393_9509010053@genesplicer.org>, Terry.May@rebel.genesplicer.org (Terry May) writes:
>Re: _Falcon and 28.8 Modems_, Kim Andersen wrote to All on 29 Aug 95:
>
> KA> I'm using a 28800 on my Falcon, and i have no problems at all. Use
> KA> connect and set the port at 115000 baud, everything is working just
> KA> fine.
>
>STalker doesn't do 115200 yet. The best he can do is 38400. (STalker has
>higher speeds, but none in common with the Sportster.)
>
I'm using a ZyXEL 2864 ID (64000) on my Falcon. I set the port at 115000
baud (HSMODEM 6 at 150 baud) and all works fine.

Ole
--
Ole Marienhagen e-Mail : marienhagen@tu-harburg.d400.de
Tel.: (49)4121/92349 or ole@murphy.shnet.org
Fax : (49)4121/92302 or OM@iz.maus.de (16 Kb max.)
If possible use the first e-Mail address for international mail.

Murphy's word is law.

4034. Re: Civilisation

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: syoung@compkarori.co.nz
Message-ID: <43bn48$7eq@st-james.comp.vuw.ac.nz>
Source record: 159047

uq086@freenet.Victoria.BC.CA (Nicholas Steele) wrote:

> I also had trouble with Civilisation on my Falcon due to the
>colors and the keyboard. I wrote a small program that sets the
>proper color registers with the correct colors and then I adjust
>the keyboard sensitivity through the Control Panel. Now it runs
>fine.

>Nicholas
any chance of gettinmg a copy of your program.
i have the same problem with battle hawks.
it works fine but the colurs are all wrong.

also if any one is intrested on my crypt cd there is a patch to make
civilistion run on a falcon. I have not tryed it because i dont have
civilisation. but if any one is intrested I can email it to them...

Simon

4035. Re: Primal Rage

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: syoung@compkarori.co.nz
Message-ID: <43bpl0$9i8@st-james.comp.vuw.ac.nz>
Source record: 159048

markvanwyk@aol.com (Markvanwyk) wrote:

>"Primal Rage," the hot new commerical video arcade game by Atari, is soon
>coming to a home video game and/or computer near you when the home version
>of the game is soon released in time for Christmas sales. But . . . will
>this game be made available for Atari Jaguar, Atari Falcon, or ST, STe, or

>they?)
>--Mark van Wyk
Primal Rage was done by the other ATARI not Atari computers.
If you did't know there is one company called Atari they make arcade
games and is owned mainly by time warner.
and then there is the other company called Atari computers owned
mainly by the Tramiels.

Sadly Time warner has decided now to drop the name atari and call it
time warner interactive (TWI)

so Primal Rage and T-mek are the last arcade games to bear the name of
Atari.

but atari computer do have the rights to primal rage and a version
will be coming out for the jag.

Simon.

4036. Re: Primal Rage

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: mr2@irz.inf.tu-dresden.de
Message-ID: <43cuph$n42@irz201.inf.tu-dresden.de>
Source record: 159049

In article <43b4m3$6lf@newsbf02.news.aol.com>, markvanwyk@aol.com
(Markvanwyk) writes:
>"Primal Rage," the hot new commerical video arcade game by Atari, is soon
>coming to a home video game and/or computer near you when the home
>version
>of the game is soon released in time for Christmas sales. But . . . will
>this game be made available for Atari Jaguar, Atari Falcon, or ST, STe,
>or
>TT computers? OF COURSE NOT!! As the TV commericals proudly boast,
>"Primal Rage" will soon be available for ". . Sega, Gameboy, and IBM PC
>CD-ROM," and a few others I don't recall. Jaguar isn't mentioned.
>THANK YOU FOR YOUR SUPPORT, ATARI!
I don't know if you have already recognized it BUT Atari Games and Atari
Computer
are two totally different entities and nowhere related not even by name
anymore.
And Primal Rage is coming to the Jaguar real soon - just check the talk
in rec.games.atari . Primal Rage is coming to nearly every home-computer
and
console system except for handhelds and dead - or so considered by the
general _game-making_ _industry_ - system like the ST/TT/Falcon
Primal Rage for the Jaguar is cool. I played it on a jaguar-CD and liked
it.
Matthias
--
.----------------------+--,
| Matthias Rauhut > mail: mr2@irz.inf.tu-dresden.de /
| Maintainer of > WWW: http://www.inf.tu-dresden.de/~mr2 /
| The > IRC: st-guru /
| Patches Scrolls > real life:huh? /
+----------------------+---+
| finger god@earth.com : No such user /
`--'

4037. Re: Upgrade for 1stWord+?

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: sacha@aslan.en.open.de
Message-ID: <305a194832adfd0@aslan.en.open.de>
Source record: 159050

Kerstin Hoef-Emden (a1960563@rrz.Uni-Koeln.DE) wrote:

>v4 is distributed by Compo. You can ugrade from v3. V4 has got
>similarities to That's Write now and handles vector fonts as well.

Nicely said. AFAIK 1st Word 4 _is_ an old version of That's Write
and has nothing to do with the good old 1st Word.

Sacha

--
Sacha Moufarrege, email: sacha@aslan.en.open.de, Maus: @ DO2
RAI online: http://www.ruhr.de/home/aslan/rai/rai.html

4038. INTERNET GRAPHIC BROWSER 2

Newsgroup: comp.sys.atari.st
Date: 1995-09-16 00:00:00 UTC
From: fpinto@yvax.byu.edu
Message-ID: <Pine.PMDF.3.91.950916112500.652237730A-100000@yvax.byu.edu>
Source record: 159051
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Got it; well: it seems that 1040ST doesn't have enough resources to do the browsing at decent speed; What about an additional hardware? Wouldn't it be nice to make the Atari a "Net Engine"?, I know our machines have plenty of power to handle graphics (remember Metzer's Sketch) with the audio chip handling *.wav, etc; I see that most of the functions made by Net-scape... ok; we DO have all of them in many pieces of software; integration is the main thing our programmers are learning to do.

We have created a Synthetic Reality in order to satisfy the One, we believe, is Alive, inside our minds, our personalities, "don't let the flamme die out".
To all of you guys, have a good day today.

4039. Campus CAD printerdriver

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: nmeeusen@zeelandnet.nl
Message-ID: <43huat$7u7@news.zeelandnet.nl>
Source record: 158902

Hello,

an old friend of mine is still using Campus CAD on his Mega ST. For this program (which, as far as I know , later became known as TechnoCAD or something like that) he only has printerdrivers for matrixprinters and he recently bougth a HP DeskJet.... Does anyone have DeskJet drivers for CampusCAD? Anyone with other ideas??

All help is greatly appreciated!

Niels Meeusen

E-mail: nmeeusen@zeelandnet.nl, or 100567.1404@compuserve.com

4040. Can I make an SF354 doubl

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9509172028203383@muskrat.com>
Source record: 158903

from what I've head, sometimes the ribben cable inside might have to
be turned upside down, but this is only hearsay.

... "It doesn't even have any...attributes!" Londo
___ Mountain Reader II - #Demo 001

4041. FS: Atari laser

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: slc.dennis.bishop@muskrat.com
Message-ID: <9509172028203384@muskrat.com>
Source record: 158904

I would like it, but being on a fixed income I can't afford to pay a lot. If you end up giving it away, I can at lest pay for shipping of it to Hawaii. 808-696-0817 is my voice number.

... "Something I can do for you, Ambassador?" - Garibaldi
___ Mountain Reader II - #Demo 001

4042. Re: PC and ST Serial Network

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: Koos_Kuil
Message-ID: <305be300@f397.n282.z2.fidonet>
Source record: 158905

In a message of <14.09.95>, dean (2:281/202.0) writes:
> There is PD utility called Ghostlink which I think allows the ST
> to access the PC but a later version is meant to work the other way as
> well. I'm not sure if this version has been written yet or how well the
> current version works.

The developement has been closed :-(So v1.02 beta is the first and
lastest release :-((((

--- JetMail 0.99beta21
* Origin: Atari Octopus BBS Developement Fido/NeST/FAN/AtariNet (2:282/397)

4043. Atari 520ST, SF314 Floppy Drive, SC1224 Color Monitor for sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: barnesm@sparky.oit.osshe.edu
Message-ID: <43hsqh$e5s@osshe.edu>
Source record: 158906

I have an Atari 520ST (upgraded to 1 Meg RAM) a SF314 external floppy drive and a SC1224 color monitor collecting dust. I also have 2 WICO bat handle joysticks and a WICO trackball. I don't know what this stuff is worth but I'm willing to listen to any offers.

Please email me at: barnesm@mail.oit.osshe.edu if interested.

4044. Re: Atari ST for Sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: mrathwel@uoguelph.ca
Message-ID: <43htgq$ke1@ccshst05.cs.uoguelph.ca>
Source record: 158907

```
: He is Asking $500.00 Or Best Offer

He is asking waaaaaaaaaayyyyyyyyy too much!

>> Mark <<

--
================================================================================
Mark Rathwell = "This band of slack-jawed trogledytes just cost
= me the election. Yet, if I were to have them
Univeristy Of Guelph = killed ... I would go to prison!"
=
mrathwel@uoguelph.ca = - C. Montgomery Burns, "The Simpsons"
================================================================================
```

4045. Re: connecting 2 STs thro

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <ca2_9509180106@flight.org>
Source record: 158908

A giant chicken in the guise of Steve Taylor clucked:

> >im looking for software to connect 2 STs through the parallel port,
> >enabling the access of the remote drives just like with the various
> >midi-network packages.
>
> This is not possible because the ST's parallel port is "not truly
bidirectional
> "
> (to quote somebody or other). However this _should_ be _possible_ on the
Falcon
> .
>
> Your only (AFAIK) option would be to somehow use the cartridge port. Several
> companies do a networking system based around the cart port.
> But I have fried my cart port... so I cannot try it!

Its not impossable, its just a bit-flipping nightmare. I belive its possable to

network two ST's together via parallel with MiNTnet, but a MiNTnet setup is
overkill for most people. How bad do you want it?

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4046. re: network st (nest) the biggest atari network going!

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2714rcain@nest.demon.co.uk>
Source record: 158909

On 16 Sep 95 stevehol@lucky.cloverleaf.com wrote:
s> I must have missed a post or two - where is/how do I find NeST?

Mail Daron Brewood on dbrewood@nest.demon.co.uk giving your location and he will tell you where your nearest NeST node is.

Roger
rcain@nest.demon.co.uk

--

4047. Re: grandad2

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: ade@adesamm.demon.co.uk
Message-ID: <811351938_OASIS_@adesamm.demon.co.uk>
Source record: 158910

In article <Pine.A32.3.91.950911000228.46081E-100000@srv1.freenet.calgary.ab.ca>
Jim Johnston <jjohnst2@freenet.calgary.ab.ca> said:-

>I am new to the 'internet' and 'newgroups'. I read several messages
>about a game called GranDad2. I got the game (several times from
>differnet sites) and failed to get it to work. It unzips ok, no errors,
>but when I run it if fails after the 'G2' screen ... when the music
>from the 'MOD' file is suppose to run. I've tried is on a 1meg 1040st
>with TOS 1.4 (1.04), and a 4meg 1040ste with TOS 2.06. In both cases
>there wre no acc or autoprograms in memory, just grandad. Has anyone
>out there got it to run?
>

Are you trying to run it from Hard Drive?
This sounds the same as what I was getting when I tried.
Placing it on two floppies and it worked fine.

On a sligtly related line, I asked a week or so a go if Mr Scott was still
doing regerstrations, the answer is a definite yes!
I got my key code and matrix with in a week, so prompt service as well :}

--

ade@adesamm.demon.co.uk (ASL) Luton Air Scouts, Lea Valley, Luton, Beds, UK.

(This .sig contains no artificial colourings or preservatives)

4048. Re: Vidi ST Questions

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: ade@adesamm.demon.co.uk
Message-ID: <811352416_OASIS_@adesamm.demon.co.uk>
Source record: 158911

In article <DEqxzH.Kxt@freenet.carleton.ca>
ai066@FreeNet.Carleton.CA (Mark Montreuil) said:-

>
>
>I just picked up a used Vidi St package from a friend who told me that it
>wasn't working well. I'll be trying it out later, but, after a quick
>inspection, and a look at the very small docs, I had a few questions:
>
>What are the two variable resistors near the video in, and the variable
>one on the main board for? They aren't labeled, and I see no mention of
>them in the doc that was included in the package.
>
The variable resistors are brightness, contrast and something to do with the
screen width.
I can't remember which is which, and I cant find my docs!!!
>Is Rombo still selling Vidi St's, and, if so, what is the latest version
>of the SW, and do they have a repair service? What is their current
>postal address? Thanks!
>
I sent off for a new version of the software, about a year ago I think!
They sent me back version 1.29b, which has stos exstensions on which
the version of the software that was originally packed with it didn't
Address:
Rombo Ltd
6 Fairbairn Road
Kirkton North
Livingston
EH54 6TS
Tel: 01506 414631

--

ade@adesamm.demon.co.uk (ASL) Luton Air Scouts, Lea Valley, Luton, Beds, UK.

(This .sig contains no artificial colourings or preservatives)

4049. Re: Need mountlist for Amiga to read ST disks

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: tsangc@io.org
Message-ID: <43gaq1$qqh@ionews.io.org>
Source record: 158986
Cross-posted to: comp.sys.amiga.hardware,comp.sys.atari.st

No. I remember that you can read ST disks by screwing around with the geomtry settings of a PC file handler. I forgot the name of the program that I used (this was around 1989, 1.3 days, pre Cross DOS) MessyDOS was it? I got a ST disk to read via my A2000's internal drive.

I also got an (get this!) MSX comptaible Yamaha CX5M music computer with a FD03 disk drive disk to read in my A2000 as well...

Try messyDOS.

Calum Tsang - Kami Jageman Group Commodore Amiga 2500/30 - 3000/25
---
tsangc@io.org / Calum_Tsang@kiwi.com | Lego 4558 MetroLiner Train
See the West End Girls Fan Club Page at http://www.io.org/~tsangc

4050. Re: Monkey Island 2

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: chrisw@perth.DIALix.oz.au
Message-ID: <43fmvk$br8$1@perth.DIALix.oz.au>
Source record: 158987

pete@bangert.demon.co.uk wrote:
: Does anyone know if Monkey Island 2 was released on the ST and if so where can
: it be obtained please ?
:

No, it was never released despite much lobbying of Lucasfilm Games by
Atari enthusiasts (co-ordinated or encouraged by the ST magaines.

A great shame as Monkey Island 1 is one of the best games I have ever
played.

Chris Whitelock
Perth, Western Australia

4051. Re: Gribnif Patch Programs

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: chrisw@perth.DIALix.oz.au
Message-ID: <43fn9ecfg1@perth.DIALix.oz.au>
Source record: 158988

Michael Parrott (mparrott@kendaco.telebyte.com) wrote:
:
: Just received the latest newsletter from Gribnif about patches for most
: of the software they distribute. It was mentioned that the patches would
: be made available on-line.
:
: Query: Are they available anywhere via FTP yet? If so, where?
:
: Thanks for any replies,
:

In an email response, Dan Wilga told me last week that he had only _just_
finished the patches and was about to upload them to Genie. He expected
that they would quickly make their way onto the major atari ftp sites for
those of us that do not subscribe to Genie.

4052. Re: INTERNET GRAPHIC BROWSER 2

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: ali@birnie.demon.co.uk
Message-ID: <43hii4$a1@birnie.demon.co.uk>
Source record: 158989
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

fpinto@yvax.byu.edu wrote:

: Got it; well: it seems that 1040ST doesn't have enough resources to
^^^^^^^
: do the browsing at decent speed; What about an additional hardware? Wouldn't

Where, oh where, please?

regards.
--
Alasdair Campbell The Birnie Inn
Email: ali@birnie.demon.co.uk Birnie
Phone: 01343 860417 ELGIN
Moray IV30 3SP.

4053. Questions 1040STFM

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: stosser@neon
Message-ID: <43htqe$gu7@neon.airtime.co.uk>
Source record: 158990

Hi Dennis, Sorry to but in but you seem to know all about the mega ste, I have been offered a mega ste and was aware it was 16MHz but thats about it, as I already own the fm1040 and a ste 1040 then I couldent see any advantages, you mention serial ports and TBH I am in the dark here, if I can get it cheap will it aid my 14/400 or speed up my commsa at all?

Cheers...!ynoT
tony@stosser.airtime.co.uk

4054. Re: Help with Protext problem

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: someone@ping.be
Message-ID: <811371760_OASIS_@ping.be>
Source record: 158991

In article <DF1sKB.BDJ@freenet.carleton.ca>
ai063@FreeNet.Carleton.CA (Walter A. Cole) said:-

>Attention Protext Users!
>
>I'm trying to illustrate an article on Protext with screen snapshots
>of text and dropped menus. I can do this with text using SNAPSHOT as
>a PRG or ACC. But if I call up SNAPSHOT.PRG from the command line the
>menu disappears when I press ESC to get the command line. Same
>problem when I go to the desktop to use SNAPSHOT as an ACC--any
>dropped menu snaps back up when I use the "return to desktop" line
>fron the FILE menu.

With Imagecopy 3.5 or later you can make screenshot without any problems.
Unfortunately Imagecopy isn't free- or shareware. It's a commercial prg.
You can buy the latest version of Imagecopy for ?34.95 at the following adress
FaST Club
7 Musters Road
Nottingham NG2 7 PP
UK
Tel: 01 15-945-5250 Fax: 0115-945-5305

CU

```
**************************************
* On the seventh day He created Atari *
***** Martin.Byttebier@ping.be ********
**************************
```

4055. Re: [Q]Is MiNT built on top of TOS?

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: aw@zaphot.augusta.de
Message-ID: <FIRNCJBVUP@zaphot.augusta.de>
Source record: 158992

In <DF04HB.6r7@yew.pfc.forestry.ca> rfraser@vanisl.decus.ca wrote:

>I was wondering if MiNT is a re-write of TOS to make it multitasking or
>whether MiNT sits on top of TOS? Thanks in advance.

MiNT is just replacing the GEMDOS of an existing TOS and allows you to
run several GEMDOS-processes parallel. AES and VDI will not be changed,
so you can only run TOS/TTPs parallel in windows using the TOSWIN-accessory
of MiNT. Or a single program can create threads running in background
parallel to the current program.

To run GEM-applications parallel you have to use MultiTOS - this replaces
the AES or MagiC - this is a *total* replacement of the whole TOS(!).

Ciao... Arno

--
Arno Welzel aw@zaphot.augusta.de
Arno_Welzel@A.maus.de

4056. Nul-modem

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: stosser@neon
Message-ID: <43i6hq$i32@neon.airtime.co.uk>
Source record: 158993

[No readable article body recovered]

4057. Re: Gribnif Patch Programs

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: Yves Pelletier <afsfpel@cmc.aes.doe.ca>
Message-ID: <Pine.SGI.3.91.950917222843.1377A-100000@castor>
Source record: 158994

On 17 Sep 1995, Rob S. Rice wrote:

> Heckuva a good company, Gribnif--I want to see them do well.
>
>
>

Yeah, I agree. The Geneva upgrade has a lot of work in it. I did not mind paying a few dollars to get it. They're really not asking for much.

Plus, it'll be nice to have a supported AES replacement that works with MiNT.

Yves

"You don't need to mention it. No thanks. I'm a Government Man." --db/be
Standard disclaimers apply.

4058. Re: Converting VGA monitor for use with Atari

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <43hdi3$s8g@huron.eel.ufl.edu>
Source record: 158995

Hi my name is Raymond Lohengrin, Yes, it is possible to adapt a VGA monitor to be used with the ST etc. I talked to a technician in town and he told me that the conversion is very simple. basically all you need to do is to isolate the cables that send the B&W signals so that only these signals go to the monitor. The other signals for color are grounded. He uses SW to select the connection to VGA and bachk to regular ST monitor mode. He told me that I needed to make sure my monitor could handle the ST
monitor frequency. I am trying to get more deatils on this. at the present I have no real need for this because I use my Falcon with the SVGA monitor.

****
Raymond Lohengrin classical guitarist \composer
811 NW 125th Drive
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
Logic Audio Digital Audio Recording System
****

4059. Re: what is/how to use SLIP/PPP?

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <43hbgg$j1j@preeda.internex.net.au>
Source record: 158996

Chris Gray (cgra@se.bel.alcatel.be) wrote:
: > If you were using Netscape, and you went to my home page, you will
: > be greeted with a sound sample from Marvin The Martian, but unfortunately
: > you MUST have either a PC or a MAC running Netscape to hear this.
:
: Or any of a number of other browsers (inc. lynx) with a helper app
: installed.

No, only Netscape, because it defaults to .au files, and afaik the others
dont do this unless you have external client software. Lynx does not
have any facility such as this.

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

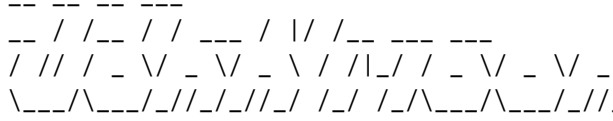
4060. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <43hbm7$j1j@preeda.internex.net.au>
Source record: 158997

: Let's just say, it can be done. ;-)))

If that is so, then let's hope all or most of the Netscapism's can be
implemented as well, cos' 87% of all browsers in Net use are Netscape
for better or worse.

--



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4061. Re: Need palyers for AVI,DL,MOV,MPG

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: (unknown)
Message-ID: <811357106_OASIS_@alshouse.demon.co.uk>
Source record: 158998

In article <43fard$d52@gabriel.keele.ac.uk>
mud08@cc.keele.ac.uk (R.D. Evans) said:-

>STIRRE31@MAINE.MAINE.EDU wrote:
>: From what I have heard, ST Guide will play MPEG files. I hope this
>: helps. The only other viewers I know of are for the Falcon030.
>This can't be right, the current English version of ST-Guide displays text
>or its compressed text, image hypertext format - it doesnt play MPEGs,
>display GIF's, play AIFF files etc.......
>I think you must be talking about 1st Guide, which supports a number of
>formats - no idea if it supports MPEG though.
^^^^^^^^^^^^^^^^^^^^

Yes it is 1st Guide and it does play MPEGS, though very slowly.

--

Alex

4062. Re: Gribnif Patch Programs

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: rrice@ccat.sas.upenn.edu
Message-ID: <43hgj3$2bg@netnews.upenn.edu>
Source record: 158999

I've written Dan and heard that these files would NOT be available electronically, and I can't fault Gribnif for wanting to make some money on the upgrades, although I can't see the logic of preparing and mailing three disks for the same. Good way to make sure you get paid, though.

Perhaps they ought to make them "guiltware," with a say, $3.5o charge per upgrade if you got the files electronically. Another option would be a world wide web page where you could enter your name address, and billing authorization before they zapped it to you or let you zap it from them.

Heckuva a good company, Gribnif--I want to see them do well.

4063. Re: Tape drives for Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <43grce$vi3@jazz.iinet.com.au>
Source record: 159000

lamarth@delphi.com wrote:
: Hi-
: I know I've asked this before but it's been a few months ago...
:
: I just bought a copy of DiamondBack 3 and I'm looking for a good SCSI tape
: drive for my Falcon. I was originally hoping to find a QIC-80 format drive
: but I've since learned that those are primarily for MPM, and little (if any)
: are available for SCSI. Someone suggested QIC-150- is there anyone out
: there using QIC-150 or maybe even QIC-80? help would be appreciated!
:
: David (lamarth@delphi.com)

G'day David, have you considered a ZIP SCSI drive (100meg cart) ??? I
have one on order, as what I have read about them in this news group it's
just a case of plug-in and back-up..... Well I hope thats the case as I
should receive my drive any day now.. (or as we Atarian's are use to R.S.N.
:-})
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

4064. Re: [Q] What BBS software to use, must work w. CDROM

Newsgroup: comp.sys.atari.st
Date: 1995-09-17 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <312_kfoley@cnserv.dungeon.com>
Source record: 159001

In a message of 17 Sep 95 pbaker@mettav.demon.co.uk wrote ...
p> It can be run without a key so you can set up your BBS , try it and
p> when you consider it ready , register to get all the features.
How much does Octopus cost to register Paul?
--

ATB,
Karl.

Computer Network Services, Suite 110, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+

4065. Re: Gribnif Patch Programs

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: flanders@cfcsc.dnd.ca
Message-ID: <flanders.7.000FE2D7@cfcsc.dnd.ca>
Source record: 158852

In article <437vee$qg5@news.telebyte.com> mparrott@kendaco.telebyte.com (Michael Parrott) writes:
>Just received the latest newsletter from Gribnif about patches for most
>of the software they distribute. It was mentioned that the patches would
>be made available on-line.
I received the same newsletter. nowhere did I read that. I'll have to go back and read it again
>Query: Are they available anywhere via FTP yet? If so, where?
not that I can see
>Thanks for any replies,
de rien

4066. Re: Differential SCSI

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: flanders@cfcsc.dnd.ca
Message-ID: <flanders.8.000FF604@cfcsc.dnd.ca>
Source record: 158853

In article <gigxr01-1509950852200001@47.85.0.99> gigxr01@nt.com (Gerry O'Rourke) writes:
>In article <macdonald.134.000A70B2@cfcsc.dnd.ca>, macdonald@cfcsc.dnd.ca
>(Ken Macdonald) wrote:
>> Does anyone know if it possible to use a differential SCSI drive in a STe
or >> Falcon? Apparently differential SCSI drives allow you to have a much
longer >> connecting cable between the SCSI drive and your computer.
>AFAIK you cannot use differential SCSI drives on the ST, nobody has>produced
>a host adapter that can handle them.
>However, I have seen advertisements for boxes which convert from normal
>SCSI to differential SCSI & these do allow long cable runs.
>The suppliers usually advertise in magazines like EDN or Electronic Design.
>I will have a look in the next copy I get. Be warned, these things cost a
>few hundred dollars each.
the reason I was asking is because I've seen 330MBB differential [new] scsi
drives for 29$[U$A]. that's 100$/gigabyte.
sheesh!

4067. Re: [Q] What BBS software to use, must work w. CDROM

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FISEAAAFUP@dksoft.ping.dk>
Source record: 158854

In <312_kfoley@cnserv.dungeon.com> Karl Foley wrote:

>In a message of 17 Sep 95 pbaker@mettav.demon.co.uk wrote ...
> p> It can be run without a key so you can set up your BBS , try it and
> p> when you consider it ready , register to get all the features.
>How much does Octopus cost to register Paul?

Hi Karl. Sorry to butt in.
Speaking about Octopus, the "only" much you get is the program. Koos is only asking 125 DHL, (That should be Dutch Guilders), or DM115,- or 90$,- In my opinion he could ask at least twice as much for his program, (and it would still sell). That is compared to many others sharewar/commercial BBS systems i have tried ofcouse. Octopus is a damn fine program, and Koos is working very hard, (sometimes i think we push him to much 8-)), making sure we're all pleased with his stuff.

I think Kevin Osborne runs the support for Octopus in the Uk, you may try ask him, if he's taking registration as well. If he doesn't, Koos is ofcouse available at NeST, like the rest of us. Try read the Octopus support area in NeST. There you will also get alot of ideas how it's like to feel Octopus for real. If you ask Koos, i'm sure he will provide you with a test key for a coupple of months, for free.
Koos is also avavilable in here, but unless he got the time off from coding you may have to write him email. Ofcouse i can't remember his email adress when i have to 8-/

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

4068. Re: Write Fail on HD

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FISEAAAIUP@dksoft.ping.dk>
Source record: 158855

In <43h33a$jcm@ionews.io.org> Mike Harrison wrote:

>My system is an STe TOS 1.6 4 MB RAM with Quantum ADSCSI hard drive.
>
>I am constantly getting
>
> <Write Fail #0001 (0,0)>
>
>in the upper right-hand corner of the screen when attempting to write
>to my hard drive. It doesn't happen when writing to floppy.
>
>Sometimes it's #0002, or #0008, or whatever. It seems worse when it's
>hot and humid, but happens at other times as well. I have to leave my
>write verify on because without it partitions get trashed randomly.
>
>I would appreciate diagnostic advice, posted either to this newsgroup
>or to my email address as below.
>

When did this start to happen. It sounds like _the_ DMA problem many
STE's suffers from. Only fix is to get the DMA chip changed. Sorry mate.

There is a small .CPX which should be able to tell you more exactly what
the error codes means. Don't know if this .CPX is available to the publich
though, or if you have to get the PRO version.

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

4069. Re: Converting VGA monitor for use with Atari

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FISEAAALUP@dksoft.ping.dk>
Source record: 158856

In <43gk16$550@ds2.acs.ucalgary.ca> Peter Epp wrote:

>Anyone out there know if it's possible to adapt a standard VGA monitor
>so that it can be plugged into and used with an Atari 1040 STf?
>
>Please reply to my personal mail box. Thanx in advance.
>

It can be done allright, (have one running right here now). But you'll
probably only get ST-high res. as only very few monitores supports the
low frequences the Atari/Amiga uses. St-high will work fine though with
any VGA monitor.

Greets
Kim

--
/--\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\--/

4070. Re: 1.44MB floppy replace

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FISEAAARUP@dksoft.ping.dk>
Source record: 158857

In <43h4v9$449@blackice.winternet.com> Rich Mier wrote:

>> steve@bpfd.demon.co.uk (Steve Taylor) writes:
>> In article <42t39h$rbh@news.chatlink.com>
>> stinformer@chatlink.com (Rod McDonald) said:-
>>
>> >: It can be done and it does work BUT, If your STfm doesn't
>> >: have the Western Digital WD1772-02-02, you will need to replace it with
>> >: the Atari AJAX controler. The -02-02 is important. As for Formating at
>>
>> Well my STMF _does_ have a WD1772 02-02... And guess what... It doesn't work.
>> I get _very_ limited use of an HD disk - I actually backed up the whole of my
>> hard drive onto HD disks once - but I could not read them back, although a PC or
>> Falcon can.
>> I normally get as far as the directory listing. but no further.
>>
>> Have I got a duff 02-02 or wot?
>> __
>>>>>
> If you can Format and Write a 1.44 diskette and a Falcon and PC
>can Read it, I don't think the WD1772 is the problem. More like the software.
>Since I've installed my upgrade I ran into a minor problem with STWriter Elite.
>Don't try to Format a 1.44 diskette as 720K. You won't get an error but the
>actual Format is 1.44 with everything else set up as 720K. Unusable. And
>this is on a STe with TOS 2.06. TOS 1.4 and 1.6, I don't know what would
>happen.
>

I bought a HD kit from Hard&soft myself. My STE had the WD1772-02-02 chip, and
i had the very same problems Steve, (or was it Rod. I lost the original
message) mentioned. I changed the WD1772-02-02 to an Ajax chip, and now
my floppy works in 9 out of 10 floppies. Before i could hardly format
a single floppy.
I have been told it has to do with the WD1772-02-02 getting too hot. And
the Ajax is build for this purpose.

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

4071. Re: Can I make an SF354 double-sided?

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FISEAAAOUP@dksoft.ping.dk>
Source record: 158858

In <43fdkh$373@odin.cc.pdx.edu> Alexander Chamberlain wrote:

>Subject says it all. I found an SF354 at a thrift store and I just
>happen to have a 720K PC-standard mechanism sitting around--can I just
>open up the drive's case and swap mechs? Anybody have any tips,
>warnings, dire predictions of doom, etc.? 8-)
>

You sure can, and it should work right after, (have done it myself). The
only problem is, that the SF354 is a doubble height, so it will not fit
correctly in the case. But you can probably figure something out. I left
the top open in my floppy, when i used that one. Today it's no longer in
use.

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

4072. Re: 1.44MB floppy replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.269.00085F3D@ti.com>
Source record: 158912

In article <43ck0a$ao1@blackice.winternet.com> rbmier@winternet.com (Rich Mier) writes:

> BTW, the Failure Analyis Lab where I work deterimined long ago
>that when chip pins are 'Lifted' (bent up) that the failure with these parts is
>normally caused by the bending, causing a small crack in the case. Over
>time, 1 month - a year, this crack allows contamination into the chip to
>cause the failure.

I think bending up a pin should not cause any cracking. The pressure used to
push the IC into a socket is far greater than that of bending the leg. I think
those failure you mentioned about comtamination getting to the chip is more
likely due to delamination between the mold compound and the leadframe.

William

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Magic2.01/EASE
ProbeHouse Software developer | ||| &
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

4073. Re: connecting 2 STs through printerport

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: mho@ceres.fokus.gmd.de
Message-ID: <43ie9l$ab4@stern.fokus.gmd.de>
Source record: 158913

Steve Taylor (steve@bpfd.demon.co.uk) wrote:

: This is not possible because the ST's parallel port is "not truly bidirectional"
: (to quote somebody or other). However this _should_ be _possible_ on the Falcon.

it _is_ possible to use the STs parallel port biderectional.
bit 7 of the soundchip register 7 is used to set the direction,
to be specific :)

4074. Re: Mailing files

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.268.00083108@ti.com>
Source record: 158914

In article <ba7_9509150107@flight.org> CALLUM.LERWICK@flight.org (CALLUM LERWICK) writes:

>Can someone give me a quick tutorial on mailing files from a shell account?
>Preferably using pine... (and mime.. :)

How about 'man pine' ?

William
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Magic2.01/EASE
ProbeHouse Software developer | ||| &
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

4075. Email address for NVDI

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: rcollins@magnus.acs.ohio-state.edu
Message-ID: <43irdb$ihm@charm.magnus.acs.ohio-state.edu>
Source record: 158915

I am configuring a Falcon, TOS 4.04, for a friend who has
NVDI version 3.01.

I am having configation problems with NVDI, SpeedoGDOS v. 5.0c and
AtariWorks v.1.2. I have talked to Compo about SpeedoGDOS and
have followed there suggestions without a satifactory solution. Compo
suggested I get in contact the makers of NVDI.

Also, I would like to find out if there is a USA source for
acquiring upgrades for NVDI.

In addition, I own an Atari TT030 with a Cyrel, Sunrise graphics card
from Cybercube Research. Is there a version of NVDI that works with
this card? Ralf Doewich, has expressed, (to me in phone
conversations) his willingness to work with the NVDI to develope this.

I am looking for an Email address here. If unable to obtain one I
will have to restore to the Snail Mail.

Raymond Collins	Atari TT030 4/4MB ST/TT RAM 245 HD
	Travel via ZyXEL, 28.8 V.34
rcollins@magnus.acs.ohio-state.edu	2MB CyREL, Sunrise M16-1280 video card
rcollins@freenet.columbus.oh.us	Die Hard Atarian since 1983

4076. Best Multitasker?

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: abstract@wam.umd.edu
Message-ID: <43ir2i$2dd@cville-srv.wam.umd.edu>
Source record: 158916

I'm asking for it, but here goes...
I'm looking for multitasking software for my 1040STfm, and I
wanted some opinions on which is the "best". I want to multitask GEM
programs and accesories, or I would just use MiNT. Please reply by email
if possible. Thanks!

--LuNATiC

4077. Graphing Program for the ST/Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: plouie@isc.sjsu.edu
Message-ID: <43j0eu$sa8@nic-nac.CSU.net>
Source record: 158917

I was wondering what good English graphing programs are out for the ST/Falcon. I've heard of First Graph, but it's a bit old I think so I'm afraid it won't be Falcon compatible. (Correct me if I'm wrong.) Are there any other English graphing programs? PD/Shareware/Commercial is fine.

One feature that I need is the ability to highlight one point on a graph to distinguish it from the other points. Proper spacing on the axes would be nice. (ie on the axis is 100, 150, 200, etc., but a point is at 175 so the point should be placed between 150 and 200. MS Excel can't do that unless XY Scatter is used.)

Any help is appreciated.

Thanks, Phil
:w

4078. Re: INTERNET GRAPHIC BROWSER 2

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: fpinto@yvax.byu.edu
Message-ID: <Pine.PMDF.3.91.950918163557.652242502B-100000@yvax.byu.edu>
Source record: 158918
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On 17 Sep 1995, Alasdair Campbell wrote:

> fpinto@yvax.byu.edu wrote:
>
> : Got it; well: it seems that 1040ST doesn't have enough resources to
> ^^^^^^^
> : do the browsing at decent speed; What about an additional hardware? Wouldn't
>
> Where, oh where, please?
>
> regards.
> --
> Alasdair Campbell The Birnie Inn
> Email: ali@birnie.demon.co.uk Birnie
> Phone: 01343 860417 ELGIN
> Moray IV30 3SP.
>
>

RE: Man! You people from Europe MUST have something that I don't know
anything about, I'm surprised with all those things like Medusa, Eagle,
MKII , etc, etc.... Let me know. (by the way how much do they cost?

4079. Re: Spectre help wanted

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: arch@netspace.net.au
Message-ID: <arch-1809951651360001@dialup-a39.mel.netspace.net.au>
Source record: 158919

In article <beavis-1509951748170001@uhura-14.dnaco.net>, beavis@dnaco.net
(beavis) wrote:

>In article <arch-1309950251030001@dialup-a5.mel.netspace.net.au>,
>arch@netspace.net.au (Arturo Larizza) wrote:
>
>> In article <hJFClKO.johnhechtman@delphi.com>, John Hechtman
>> <johnhechtman@delphi.com> wrote:
>>

>> >To run Spectre you need _both_ the Spectre disk and a working version of the
>> >Mac OS prior to version 7.X.
>>
>> I had nothing but trouble with system 6.0.8
>>
>> Stick with 6.0.7 available from ftp.info.apple.com
>>
>> cheers
>>
>> arch.
>
>Doesn't the manual say not to use over system 6.0.5???

Er, dunno about the manual (lost that ages ago!) but I used system 6.0.7
with no problems and was even able to print to my Canon BJ10ex directly
from the ST printer port in Mac mode!

6.0.8 is a special release for machines like the Mac Classic which has
256k roms and I think, Color QuickDraw. It also facilitates printing to
the Apple LaserWriter.

Run system 6.0.7 and Spectre will do what it's supposed to do; emulate a
Mac Plus only faster and with a much larger screen area.

cheers.

arch.

4080. Who's got Blowups new FX card ?

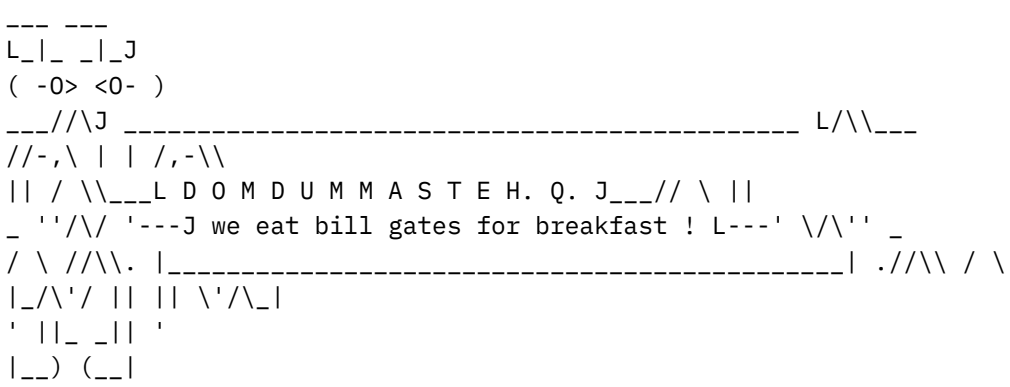
Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: m9003@oden.abc.se
Message-ID: <43j951$mle@oden.abc.se>
Source record: 158920

[Article crossposted from comp.sys.atari.st.tech]
[Author was Martin Rossel]
[Posted on 18 Sep 1995 08:03:04 GMT]

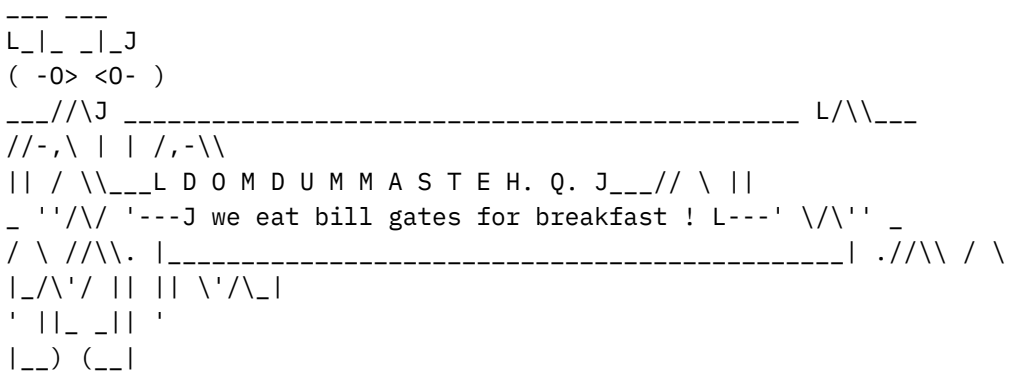
Who's got and installed Blowups new FX card for F030 ?
I want to know if you got the 40 Mhz CPU/bus option going
and what revision of F030 you've got.

Cheers,
Martin

--



--



4081. Re: Easy Q about Jr. Office

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <43jdq3$bkv@epsilon.qmw.ac.uk>
Source record: 158921

On m9174@abc.se, Carl Lofgren (m9174@abc.se) typed away:

: Is Junior Office shareware or freeware?

Shareware. Registration is 15 quid for UK users.. overseas users
please add an extra pound... reg's via me. :-)

Version 3.04 is available in german now, and the English translation
is going to be available RSN... many new enhancements etc.

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4082. Re: FS: 1 Meg 1040STE, SC1224 color monitor, Spectre GCR 3.0

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: djmikem@aol.com
Message-ID: <43jonp$kd0@newsbf02.news.aol.com>
Source record: 158922

I want the sc1224, if it is still for sale.

I can be reached at : DJMIKEM@AOL.COM

Mike...

Micael Mielko - Master Sounds Entertainment
(516)254-4243 - Pro Club & Mobile DJ Services

4083. Re: WANTED: Source for FDI on Cubase Audio Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: ujwb@uxa.ecn.bgu.edu
Message-ID: <43k00m$1rp@ecom4.ecn.bgu.edu>
Source record: 158923

Thanks for the info. Maybe since Toad is selling the new falcons made by C-lab, they also would be willing to carry the FDIs. Since the FDIs definitely increase the marketability of the falcons.

Again, thanks for the help.

Jeff

4084. Re: Email address for NVDI

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <811440594.23791@saffron.imc.exec.nhs.uk>
Source record: 158924

rcollins@magnus.acs.ohio-state.edu (Raymond Collins) wrote:
>I am configuring a Falcon, TOS 4.04, for a friend who has
>NVDI version 3.01.
>
>I am having configation problems with NVDI, SpeedoGDOS v. 5.0c and
>AtariWorks v.1.2. I have talked to Compo about SpeedoGDOS and
>have followed there suggestions without a satifactory solution. Compo
>suggested I get in contact the makers of NVDI.

Perhaps someone here can suggest a fix?

>I am looking for an Email address here. If unable to obtain one I
>will have to restore to the Snail Mail.

They have email addresses, but will not usually respond :-(Send them a fax
or a letter instead. The fax number is the same as their phone number, which
is listed in the front of the NVDI manual.

Chris

4085. Re: PPP help

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <43k3g6$kl6@preeda.internex.net.au>
Source record: 158925

```
: If you wish more information Mail me and I will see if I can find it. (it
: been over a year since I have Use it!)

Only if there is an ATARI port. 8-)

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

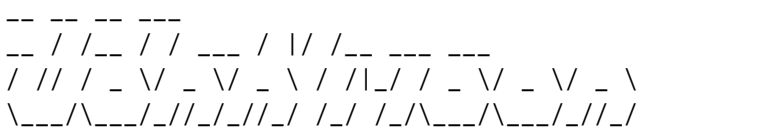
WWW Home Page http://connexus.apana.org.au/~johnmoon
```

4086. Re: MagiC 3 and Calamus SL

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <43k3l6$kl6@preeda.internex.net.au>
Source record: 158926

Have you tried running CALPAT.TOS?

It works on earlier versions of MagiC



johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4087. Re: Primal Rage

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: ad329@freenet.hamilton.on.ca
Message-ID: <43k2pl$3g2@main.freenet.hamilton.on.ca>
Source record: 158927

```
Markvanwyk (markvanwyk@aol.com) wrote:
: TT computers? OF COURSE NOT!! As the TV commericals proudly boast,
: "Primal Rage" will soon be available for ". . Sega, Gameboy, and IBM PC
: CD-ROM," and a few others I don't recall. Jaguar isn't mentioned.
: THANK YOU FOR YOUR SUPPORT, ATARI!
~^~^~^
```

4088. 520 ST, colour, DS disk, etc...

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DF3zK0.HJ8@freenet.carleton.ca>
Source record: 158928

Posting for a friend, e-mail to me or phone Chris Shaw at (819)726-0750.

520 ST, colour monitor, external SS and DS disk drives, 1200 bd modem,
Sim City and other software. All items in excellent condition.

--
Songshop Musical Productions : You may say that I'm a dreamer,
Box 266, Shawville, Quebec : But I'm not the only one
J0X 2Y0 (819) 647-6022 : I hope someday you'll join us...

4089. Re: [Q]Is MiNT built on top of TOS?

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <43j8nc$r0u@status.gen.nz>
Source record: 158929

Arno Welzel (aw@zaphot.augusta.de) wrote:
: In <DF04HB.6r7@yew.pfc.forestry.ca> rfraser@vanisl.decus.ca wrote:
:
: >I was wondering if MiNT is a re-write of TOS to make it multitasking or
: >whether MiNT sits on top of TOS? Thanks in advance.
:
: MiNT is just replacing the GEMDOS of an existing TOS and allows you to
: run several GEMDOS-processes parallel. AES and VDI will not be changed,
: so you can only run TOS/TTPs parallel in windows using the TOSWIN-accessory
: of MiNT. Or a single program can create threads running in background
: parallel to the current program.

Apart from MultiTasking, MiNT also adds a number of functions to GEMDOS,
and allows loading of external device drivers and filesystems. This is
how the dynamically resiable ramdisc, MinixFS and MiNTNet work. It can
also support many unix-ilke features of the filesystem, such as unix like
permissions, ownership etc. Of course if you run X Windows for example,
you can still multitask GUI based programmes, but not GEM ones.

With AES 4.0+ you can run multiple GEM applications. AES 4.0 is
part of the MultiTOS package. And there is MiNA apparently being
developed, though I haven't heard much about it recently. AFAIK, MiNA is
a PD Multitasking AES, similar to AES 4.x, but wih all WinX features and
more.

-Mario Becroft (mbecroft@iconz.co.nz)
(Tiny) Web Page: http://iconz.co.nz/~mbecroft

4090. Mr. Pointy

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: Max.Denebian%318@crystals.aloha.or.us
Message-ID: <d39_9509180234@crystals.aloha.or.us>
Source record: 158930

has anyone set up mr. pointy for their point users?
How does it work for you?

4091. Civilisation

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <7986-208283101@sterbbs.nl>
Source record: 158931

** All ** In:syoung@compkarori.co.n Re: Civilisation 09-17-95 10:28

I.>
I.>uq086@freenet.Victoria.BC.CA (Nicholas Steele) wrote:
I.>
I.>
I.>> I also had trouble with Civilisation on my Falcon due to the
I.>>colors and the keyboard. I wrote a small program that sets the
I.>>proper color registers with the correct colors and then I adjust
I.>>the keyboard sensitivity through the Control Panel. Now it runs
I.>>fine.
I.>
I.>>Nicholas
I.>any chance of gettinmg a copy of your program.
I.>i have the same problem with battle hawks.
I.>it works fine but the colurs are all wrong.
I.>
I.>also if any one is intrested on my crypt cd there is a patch to make
I.>civilistion run on a falcon. I have not tryed it because i dont have
I.>civilisation. but if any one is intrested I can email it to them...
I.>
I.>Simon

Simon,
Yes please! I'd like the fix!
With Thanks
Dean
P.S. Thanks to all those people who suggested fixes to me to get it to run
in the first place. Cheers!

WinQwk 2.0 #0 Unregistered Evaluation Copy

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)1880 - 40035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

4092. Re: [Q] What BBS software to use, must work w. CDROM

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <1038_pbaker@mettav.demon.co.uk>
Source record: 158932

In a previous message kfoley@cnserv.dungeon.com wrote
> Organization: CNS \ STandard ProBBS
>
> In a message of 17 Sep 95 pbaker@mettav.demon.co.uk wrote ...
p>> It can be run without a key so you can set up your BBS , try it and
p>> when you consider it ready , register to get all the features.
> How much does Octopus cost to register Paul?
according to the latest docs...
$90-00 / HFL 125 (Guilders) / DM 115
--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

4093. Re: civilization?

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: Paul Purdom <pwp@cs.indiana.edu>
Message-ID: <1995Sep18.110113.21051@news.cs.indiana.edu>
Source record: 158933

djurgens@UWYO.EDU writes:

>Hiho, Kermit.. oh, sorry...
>Hello, everyone... I'm looking for the game Civilization. I've seen it
>here in Laramie, WY for the IBM, but don't have any close ATari support.
>Thanks for the reply.

>Dalen Jurgens<DJURGENS@UWYO.EDU>

I got my copy from Toad Computer.

I also tried writing Mircoprose, but they said they did not sell it. (I
forget whether they said that their British branch did. Anyway that is who
sells it.)

4094. Re: C Libraries

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: C.J.Ridd@cs.bham.ac.uk
Message-ID: <43jb6f$s1d@percy.cs.bham.ac.uk>
Source record: 158934

ibkeegan@tcd.ie (II) writes:
>hi there everyone
>i just got and old atari sm124 monitor up and running
>(thanks to all that helped me out with the pinouts!)
>
>and i have decided to get more into programming in c.
>i would love to compile something like vi editor but i
>would need unix-y libs - can anyone help?

You *really* want vi??? :-) You don't mention what C compiler you have. You might be able to get away with using whatever libs come with it, or you could also install the Mint libs, which provide many UNIX functions, are free, and work with GCC, Lattice C, Pure C, and Sozobon/Heat & Serve C.

The mintlib sources and binaries are available via ftp from the usual places: atari.archive.umich.edu (or mirrors) and micros.hensa.ac.uk.

--
--Chris
Other email addresses:
Work: C.Ridd@imc.exec.nhs.uk
Cix: chrisridd@cix

4095. Re: NEC CDROM 210

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <43jeuf$bkv@epsilon.qmw.ac.uk>
Source record: 158935

On Dimitri_Junker@ac.maus.de, Dimitri Junker (Dimitri_Junker@ac.maus.de) typed away:
: Hi,

: I' am looking for month for a programm to use audio-CD's on the NEC 210 CD-ROM
: Drive. I was told, that there is a programm from the UK, but with no further
: details. If you have any further information please send me an answer. I can
: not read this newsgroup, so please do'nt answer here.

Yes, the program is CD-Sound, and is 10 pounds to register. I can
uuencode the program to you.. as I haven't uploaded it to HENSA
yet. What's more, it can play Audo CDs without the need for any CD
driver software or HD driver software. Absolutely brilliant program.

The author is Jonathan Waite (jwaite@cix.compulink.co.uk)

Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4096. Re: 1040st cubase problem

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: davef@impala.inmos.co.uk
Message-ID: <43jff7$9s@lion.inmos.co.uk>
Source record: 158936

In article <432d7e$iht@news.cc.ucf.edu>, jdc20319@pegasus.cc.ucf.edu (Joshua D Chiet) writes:
|> recently i picked up a 1040st with a copy of cubase to rig to my emax se
|> sampler. it seemed to work fine in the store, but when i brought it
|> home... problems! the screen in cubase seems as if it needs more room and
|> the "buttons" on the tape recorder display at the bottom are jumbled over
|> each other. is this because i am using a color monitor, or something far
|> more insidious? if it is the monitor, does anyone need a color monitor in

Cubase only runs in Hi-res mode. You could try getting a Hires emulator (Sebra is quite good) off the umich site or local mirrors, and try with that. You may find some of the text inside the buttons a little hard to read without the definition of a hi-res monitor but try it and see !

--
+--------------------------(Dave Foy)------------------------------+
| Disclaimer: The opinions above are my own personal views etc. |
| SGS Thomson Microelectronics Ltd, |
| 1000 Aztec West, |
| Bristol, UK Email : davef@bristol.st.com |
+----------------------(+44 454 616616 X526)-------------------------+

4097. Re: hard drives, seagate or HP

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.258.000194E8@cfcsc.dnd.ca>
Source record: 158937

In article <4381u8$4kk@mozo.cc.purdue.edu> thwang@atom.ecn.purdue.edu (Tommy Kuei-che Hwang) writes:
>In article <macdonald.125.000A9960@cfcsc.dnd.ca> macdonald@cfcsc.dnd.ca (Ken >Macdonald) writes:
>>Hi all:
>>I was wondering if anyone had either of these two drives:
>>seagate ST2383ND (330MB) SCSI
>>HP 97544D (331MB) SCSI
>>and if so your experience/s with them
>>thanks for any help
> I believe I had and still have the Segate one... (well, the number >is familiar). I believe that I am using it as the HD where BSDi is >located. Other harddrives are used for user accounts, C Developments, >and X-Windows, etc... though. It is pretty reliable, except on >BSDi, I seem to be unable to softboot and comeback. I alwayse have >to physically shut the system down to reboot. That is a pain.
I cruised the web looking for info on these drives, and discovered they were differential SCSi drives. Apparently this means they 'echo' the signal. the signal goes out and comes back on two different cables, which *I think* makes them no good for a falcon, or any ST.
Can anyone tell me any differently?
thanls.merci

4098. Re: STARGLIDER II

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: t150315@proffa.cc.tut.fi
Message-ID: <43jn7d$fkd@cc.tut.fi>
Source record: 158938

Tony (abarone@haven.ios.com) wrote:

: I have Starglider II for the ST, and remember there being a cheat code
: that you could type in to
: get unlimited ammo. Does anyone know what this code was, or have any
: ideas how
: to find it?

Try typing something like 'we are on a mission from god' (I don't
remember it exactly :-().

STarglider II was a kewl game as the same (dual-format) floppy worked
both on Amiga and Atari. It's also one of the few action games that
work both on ST color and monchrome resolutions (for mono I prefer
STarglider I as filled polygons don't look as good on mono).

- Eero

4099. Re: MPEG players

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <811467074_OASIS_@mbha.demon.co.uk>
Source record: 158939

```
--

dave

------------------------------------------------------------------------------
- Wizzo -
------------------------------------------------------------------------------
```

4100. Re: Serial ZIP-drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <43l5hl$2ij@gti.gti.net>
Source record: 158940

Gard Eggesboe Abrahamsen (ga@www.hials.no) wrote:
: Recalling that I have seen subject titles concerning ZIP-drives on csas, I
: looked back and found a lot of discussion about SCSI-based ZIP-drives. I
access
: a ZIP-drive which connects to the _serial port_ (very nice for cross-platform
: transportation of loads of data) of any computer which has a serial port
(which
: is most computers these days). Does anyone know of any drivers/utilities for
: making use of this kind of ZIP-drive for harddisk backup on an Atari MSTe?

I find this very hard to belive. First, looking at any of the decent catalogues, like Misco or the like, they only list a SCSI and a parallel connection for the ZIP drives. There is no mention of a serial interface. Second, a serial connection would be horribly slow, even running at a high baud rate of 56k or above.

Serial and parallel ports look alike, execpt for gender. A serial connector is a 25-pin male (on the computer), where a parallel connector is a 25-pin female (on the computer). There are real-life stories of people pluuging printers into modem ports, and vice-versa. Check your connectors, chances are it's a parallel connector.

ObHistory: years ago, in the early 80s, there were a mixture of connector types. Some vendors would use male connectors for serial ports, and some would use female connectors. The confusion still exists, but with less likelyhood, given the 9-pin serial connector.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

4101. Merlin is changing its e-mail address

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: a.pope@auntie.bbcnc.org.uk
Message-ID: <43ku1t$med@auntie.bbcnc.org.uk>
Source record: 158941

```
Hi

We are changing our e-mail address from POPEMERLIN@DELPHI.COM to
a.pope@auntie.bbcnc.org.uk. After the end of September, the mail posted
to the Delphi address will not be answered.

You can order any of the top Atari games through this address together
with your credit card details

**************************************************************************
Phineas Pope MERLIN : THE FIRST CHOICE IN COMPUTERS
**************************************************************************
```

4102. WANTED: Source for FDI on Cubase Audio Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_305d6fed_Tom.Thomason@fpc.ct.se>
Source record: 158942

On 14 Sep 95, Jeff Beer shot this through the ether to All ...

JB> I am looking for a vendor who sells the FDI for the Cubase Audio Falcon
JB> system. Steinberg and Toad say they aren't made anymore, although given
JB> the discussion of it on the cubase groups, that is hard to believe.
JB> Looking for a vendor who hasn't sold them out.

They're still sold by SoundPool in Germany. I believe C-Lab (also Germany)
uses these in combination with their C-Lab MK II Falcons.

The address for SoundPool is:

SoundPool
Postfach 1112
743 73 Zaberfeld
Germany

Tel: +49 7046-90 215
Fax: +49 7046-90 315

They can be obtained in the UK via System Solutions.

Tel: +44 181-693 3355

ATB,
Tom

4103. PLEASE~XOR USER ANSWER THIS.

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: selah@ccnet.com
Message-ID: <43l4bn$snr@ccnet3.ccnet.com>
Source record: 158943

CAN YOU TELL ME IF THE LATEST VERSION OF XOR HAS THE ROLAND JV 1080
MODULE IN IT AS A PROFILE?
HOW MUCH IS THE UPGRADE FROM XOR 1.12?

--

\\\\\\\\\\\ ^^^^ ^^^^ ////////
\\\\\\\\\ \=====/ ////////
\..... === ...../
selah @ccnet.com

4104. [Q] What happened to MiNA?

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <43k0po$han@status.gen.nz>
Source record: 158944

Hello,

I remember that the author of WINX was developing a Multitasking AES to run under MiNT called MiNA. I tried the author's email address, but have got no response.

Does anybody know what has happened to MiNA? I have not been hearing about it lately. Is it still being worked on? How is development progressing?

-Mario Becroft (mbecroft@iconz.co.nz)

4105. Re: Soft-Logik Email Address

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <x9Ki1Zt.dpj@delphi.com>
Source record: 158945

Marshall Lake <mlake@dgs.dgsys.com> writes:

>Does anyone know an email address for Soft-Logik?

76004.1676@compuserve.com for Soft-Logik.

Dana @ STReport International Online Magazine

4106. Re: Can I Undelete a File ?!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.950918181803.5134A-100000@planetx.bloomu.edu>
Source record: 158946

Andrew Drescher <drescher@foobar.co.uk>
has wrote:

>I'm still trying to crack Elite (best space sim ever) but my sister was
>playing around deleting her comander from the floppy when hey presto,
>she wiped an essential file, and now Elite won't boot. The file was
>called bitmap.???

There should be a program called UNDELETE.TPP that should work. You
just type in the name of a file that's been deleted(but still on the
FAT table). I'm sure wildcards can work, but make sure that you have
not added or change any files which overwrites the deleted file.

I got this with Knife ST from ST Format coverdisk, but I think I seen
it on PD. Hope this helps.

Eric Noss

a.k.a "Mr. Maddog"

4107. Re: Need mountlist for Amiga to read ST disks

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <43kqhs$jto@blackice.winternet.com>
Source record: 158947

> mlelstv@serpens.rhein.de (Michael van Elst) writes:
> artgoat@ix.netcom.com (VW) writes:
>
> >Nope. This is not quite true. If a disk is formatted on a an ST, it
> >cannot be read by a PC, though the reverse does work (the ST has a
> >more clever floppy controller than a PC).
>
> Not really true. The ST relies on a read test to determine wether
> it uses single side or double side floppies. The PC reads a description
> from the boot sector which is not written by the ST format program.
> If you just write a PC compatible boot sector then a PC will happily
> read double sided ST disks (the PC doesn't know about single sided
> disks).
(SNIP)
>
>>>>
Doesn't TOS 1.4 and above correct this problem????
I didn't have any problem using TOS 1.6 and now 2.6.

Rich Mier

4108. Re: Questions--1040STFM

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_305d7006_Tom.Thomason@fpc.ct.se>
Source record: 158948

On 15 Sep 95, Gaven Miller shot this through the ether to All ...

GM> Of all ST models, the letters following "ST" tells whether you have an
GM> RF modulator (to use a household TV) and/or a built in Floppy drive.
GM>
GM> M = Modulator
GM> F = Floppy drive
GM>
GM> The STE model is essentially a STFME, with the 'E' meaning Enhanced.
GM>
GM> So, a 1040STF has a built-in Floppy, whilst a 1040STFM has both floppy
GM> and modulator built in.

Almost full points. The original ST (no additional letters) had an external single sided drive. The STf model also sported a single sided, though internal, floppy drive which was later exchanged for a double sided drive. The STfm, as you've pointed out added the modulator for using a TV set as a monitor.

GM> An STM model (modulator Included) only ever came in the 520ST "body".
GM>
GM> The Mega ST was a STF in content, but was in a "Pizza box with keyboard
GM> attached" body. The Mega STE was a STFE in content and was marketed as a
GM> "cheaper alternative to the TT" in an ST-coloured TT case.

The Mega ST was somewhat more than a standard STf as it added the internal bus
to the basic machine. The MSTe was a 16MHz variant of the STe in the same case as was used for the TT (although a different color).

GM> The memory controller in the computer can cope with one or two banks of
GM> chips, being either 512k or 2Megs. Therefore, permissible values are 512k,
GM> 1 Meg (512k + 512k), 2 Megs, 2.5 Megs (2M + 512k) and 4Megs.

The 2.5 Mb configuration needs a software fix in order to work. The only exception I know of is the Marpet Xtra-RAM board which allows the machine to be upgraded directly to 2.5Mb. They also make a board which makes it possible to expand ST's to up to 12Mb (4+8) using the original card plus SIMMs. (I wrote this before reading your next paragraph.)

GM> If you opt for a third-party expansion option, you may be able to use
GM> SIMMs, but these vary in design, so I can not go into detail with any
GM> certainty.
GM>
GM> Only the STE models used SIMMs as "native" memory, as opposed to RAM
GM> chips on the motherboard for earlier ST models. (although I do recall that
GM> they might have been able to use SIPPs)

All ST's can be adapted to use SIMM's. The most common cards are those from Marpet. These use standard 30 pin SIMM's. The minimum speed for these to work correctly is 150 ns, but you can't find SIMM's this slow on the market today. The standard SIMM speed today is 70 ns, although some supplies of 90 ns SIMMs may still exist. There's no price difference between the two.

ATB,
Tom

4109. Re: 1.44MB floppy replacement?

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <43kpum$jto@blackice.winternet.com>
Source record: 158949

> Frank_Szymanski@do2.maus.ruhr.de (Frank Szymanski) writes:
>> RM>> >>>> No different than the day your Hard Drive crashes and you
> RM>forgot to back it up for the last 2 weeks.
>
> We should all use a datstreamer and GEMAR to prevent those disasters.

I use an ARCHIVER 150Meg'er and Diamond Back 3.
>
> RM>BTW, the Failure Analyis
> RM>Lab where I work deterimined long ago that when chip pins
> RM>are 'Lifted' (bent up) that the failure with these parts is normally
> RM>caused by the bending, causing a small crack in the case. Over time,
> RM>1 month - a year, this crack allows contamination into the chip to
> RM>cause the failure.
>
> Very interesting. Does this depend on the chips? I ask because I've got an old ATARI XL
were a lot of chips are treated this way.
>
> Tschuess Frank
>
>>>>
The worst were the 'CERDIP' packages. Worst yet was when
production persons were doing them in large numbers. They got carried away
and became sloppy, putting more stress on the chips. BTW, the 1772 in my
STe was a CERDIP package. I took care pulling the pin out of the via and
up
Rich Mier

4110. re: write fail on hd

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2717rcain@nest.demon.co.uk>
Source record: 158950

On 18 Sep 95 servant@io.org wrote:
s> My system is an STe TOS 1.6 4 MB RAM with Quantum ADSCSI hard drive.
s>
s> I am constantly getting
s>
s> <Write Fail #0001 (0,0)>
s>
s> in the upper right-hand corner of the screen when attempting to
s> write to my hard drive. It doesn't happen when writing to floppy.
s>
s> Sometimes it's #0002, or #0008, or whatever. It seems worse when
s> it's hot and humid, but happens at other times as well. I have to
s> leave my write verify on because without it partitions get trashed
s> randomly.
s> I would appreciate diagnostic advice, posted either to this
s> newsgroup or to my email address as below.

I can't swear that this diagnosis is right but I have had the same thing happen to me. I reckon that the formatted tracks on a HD are subject to wear and fade as time goes by. Temperature can slightly alter the geometry of the HD and make this problem worse. From what you report the errors are occuring at the outer edge of the disc in the partition info. and FATs of the first partition. This is always the one which gets the most use.

So.. what's to be done? My problems went away when I allowed the disc to warm up to operating temperature and then reformatted and repartitioned it. I suppose the attractiveness of this depends on whether you can back up the data easily.

Alternatively you could try running the ICD Clean Up prog. which will mark dodgy sectors as bad so they don't get used. OR the ICD HDUTILS prog. has a facility for scanning the disc and mapping out bad sectors. My only concern about this is that these progs. may well refuse to map out strategic stuff like boot sector info. and FATs. Worth a try, though, before you dive into the long-winded fix.

Roger
rcain@nest.demon.co.uk

--

4111. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-18 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_305d6f00_Tom.Thomason@fpc.ct.se>
Source record: 158951

On 16 Sep 95, Michael Grove shot this through the ether to All ...

>> I've noticed a few mentions of the Baracuda-040, though nothing that has
>> given me any real information. I believe it to be an 040 accelerator for
>> the Falcon. So my questions are:
>> Is this available, and if so at what price?
MG>
MG> Yes, it is to be an 040/33mhz card.

Barracuda is a 68040LC card with a CPU speed of 66MHz.

MG> No. Suppose to be under 1000.00 U.S. for entry model.
MG> Has been placed on "Back Burner" by Wizztronics.

Steve Cohen informs me that the Barracuda will be released in the first
quarter of 1996.

MG> Suppose to be an 030/48mhz "Hawk" available soon for 750.00

The basic version is 33MHz. The 48MHz version pumps the 3-4 MIPS of the
standard Falcon up to 16 MIPS. The speed increase is currently rated at between
400 and 500%.

MG> Steve Cohen has stated that is their main goal with the "Cudda".

The Hawk documentation states "100% compatibility".

The above information comes from _direct_ contact with Steve and from the
material I received from Wizztronics today ((18 September).

ATB,
Tom

4112. Re: 1.44MB floppy replace

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DF67CD.GBL@cix.compulink.co.uk>
Source record: 158802

In message <811245662_OASIS_@bpfd.demon.co.uk>, steve@bpfd.demon.co.uk said:

>Well my STMF _does_ have a WD1772 02-02... And guess what... It doesn't work.
>I get _very_ limited use of an HD disk - I actually backed up the whole of my
>hard drive onto HD disks once - but I could not read them back, although a PC or
>Falcon can.
>I normally get as far as the directory listing. but no further.
>
>Have I got a duff 02-02 or wot?

You need to add a HD drive, and electronics to switch the WD1772 clock to
16MHz for HD disks.

Barry wilsontjb@cix.compulink.co.uk

4113. B.Ware Software is Dead

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: Mark Butler <Mark@dwell.demon.co.uk>
Message-ID: <258954299wnr@dwell.demon.co.uk>
Source record: 158803

B.Ware Software is Dead.

B.Bytes Computer Systems and B.Ware Software of 19 Southfield Road, Hinckley, Leicestershire, LE10 1UA, UK. has officially closed.

Unfortunately the little income from Shareware Registrations was insufficient to cover the bank charges and persistent overdraft.

New Arrangements for Registration and Support of Super Card 3 will be announced shortly. Please don't try to register via B.Ware for the time being as the bank account is closed.

A new version of Super Card and a lower Registration fee are promised.

It is likely that users who Registered over 12 months ago will be given the option to re-register for a small fee - Possible Five Pounds, should they want any further assistance or later versions of the program.

We hope that you consider this to be fair.

Any moneys received will be used to help pay off our creditors.

Ownership of all other B.Ware software titles will revert back to their original authors to do with what they want.

Some B.Ware titles will be released as Public Domain that were formally Shareware.

This in no way effects Lottery Companion 2 by Mark Butler.

Thank you for your interest.

Mark Butler and Chris Beale.

--
Mark Butler, Atari 16/32 Shareware Programmer.

4114. Re: MAKE MONEY FAST !

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: Alex@alshouse.demon.co.uk
Message-ID: <811531968_OASIS_@alshouse.demon.co.uk>
Source record: 158804

Why do people bother with this. I can't belive people are actually taken in by it. As for UUEncodeing a text file! Was this posted by a member of comp.sys.st or is it an opertunistic posting from alt.gulible.chain.letters.

Anyway apoligies for addding a little to the bandwidth.

--

Alex

4115. STOS Falcon Extension v1.1a

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <43mhb4$3jm@m1.cs.man.ac.uk>
Source record: 158805
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st.tech,comp.sys.atari.st

```
**************************************************************************
Announcing the release of the STOS Falcon Extnesion (v1.1a)
**************************************************************************

You want to program your Falcon, yet you dont feel like taking on C or
assembler? Well, you want the STOS Falcon Extension. This extension to
the STOS programming language allows you to easily create Falcon only
games / programs.

Commands include DSP replay of 4 track .MOD files, up to 32 track .DTM
modules, Access to the Falcons sampling hardware, true colour sprites
(with pixel perfect collision detection) hardware scrolling support and
much more.

The extension is shareware, with a registration of 5 uk pounds. An
un-registered version can be downloaded from various ftp sites (uploaded
to incoming directories on 19/9/95) listed below:

micros.hensa.ac.uk
ftp.cnam.fr
ftp.un-kl.de
ftp.tu-berlin.de
ftp.cs.tu-berlin.de
ftp.stuttgart.de

A version can be downloaded via the WWW at the address given below.
For more information email me (Anthony Jacques) at:

jacquesa@cs.man.ac.uk

http://www.cs.man.ac.uk/~jacquesa/falcextn.html
```

4116. Re: Converting VGA monitor for use with Atari

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_305ea348_Tom.Thomason@fpc.ct.se>
Source record: 158806

On 17 Sep 95, afn14016 shot this through the ether to All ...

a> mode. He told me that I needed to make sure my monitor could handle the
a> ST monitor frequency. I am trying to get more deatils on this. at the
a> present I have no real need for this because I use my Falcon with the SVGA
a> monitor.

What he means is that if you want to be able to run ST Low on an SVGA monitor it has to be able to get down to 15kHz. In actual fact, we've discovered that 20kHz will do. Unfortunately, there aren't many VGA/SVGA monitors that do this. You might look around for a NEC 3D.

Regards,
Tom

4117. Hello World

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: <>
Message-ID: <43nggg$59o@news.infocom.net>
Source record: 158807

Ahhh... Old memories... The names have all changed, but still the ole Atari lives on.

Hi to everyone from an old friend.

No Ataris for me any more (now PCs and SPARCstations)...

Michael B. Vederman (formerly Double Click Software)
Vertical Video Productions
Blue Skies!

4118. Any phase-4 animators and renderers out there...?

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DF69wF.4D@cf.ac.uk>
Source record: 158808

Is there anyone on this newsgroup using phoenix (xenomorph) and/or
chronos 3D who would like to exchange ideas, tips, files and the like?
If so, contact me by email sometime.

Simon

....

4119. Re: Differential SCSI

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DF6DHn.G1@cix.compulink.co.uk>
Source record: 158809

In message <macdonald.134.000A70B2@cfcsc.dnd.ca>, macdonald@cfcsc.dnd.ca
said:
> Does anyone know if it possible to use a differential SCSI drive in
> a STe or Falcon? Apparently differential SCSI drives allow you to
> have a much longer connecting cable between the SCSI drive and your
> computer. Any info appreciated, especially as I'm sure few people
> out there even know what I am talking about :^)
> thanks.merci

I'm no expert on SCSI - but I know what you are talking about.

AFAICS it might well work. Effectively a non differential SCSI bus has all
the 'return' lines grounded. However the differential device is not to know
that - and still should just measure the difference between the sets of
pins.

I can't see it hurting to try. YMMV though.

All AFAIK and IMHO.

:-)

Roland.

@CiX

4120. Re: zx288 v.34 modem help

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: Mike Moreau <moreau@bconnex.net>
Message-ID: <43nggv$m10@www.bconnex.net>
Source record: 158810

Could you tell me what software you are using to get on the Internet? I
have a friend who has an ST (he owns no other computer) and he would
like to get on but he has no software.
Any info you could provide me would be a real help.

4121. Re: Email address for NVDI

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_305f4cd0_Claes.Holmerup@p5.dada.ct.se>
Source record: 158811

Chris Ridd <C.Ridd@imc.exec.nhs.uk> wrote this in a message:

> rcollins@magnus.acs.ohio-state.edu (Raymond Collins) wrote:
>> I am configuring a Falcon, TOS 4.04, for a friend who has
>> NVDI version 3.01.
>>
>> I am having configation problems with NVDI, SpeedoGDOS v. 5.0c and
>> AtariWorks v.1.2. I have talked to Compo about SpeedoGDOS and
>> have followed there suggestions without a satifactory solution.
>> Compo suggested I get in contact the makers of NVDI.
>
> Perhaps someone here can suggest a fix?

Why do you use both NVDI3 AND SpeedoGDOS?
You don't need GDOS anymore, because it's functions are built into NVDI3, so I'd suggest you to remove GDOS. How to install Speedofonts and Truetype fonts, as well as printerdrivers is described in the users manual, so take a look in it.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4122. Re: Help wanted. Getting my Atari online.

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <43nc5j$q37@news.chatlink.com>
Source record: 158812

George Crissman - Ferran Scientific (dferran@crash.cts.com) wrote:
: David Wood (dwood@chat.carleton.ca) wrote:
: : I have an Atari 1040, 1 meg RAM at home. I am an ignorant
: : university student with as much computer experience as money; little
: : to none. How do I go about getting online? I'm online at school now

: Send an email to Dave Troy @ Toad Computers < toad@charm.net > and ask
: for his printed catalog of Atari stuff.

: : Do I need a special modem?

: Nope. Any "Hayes-compatible" modem will do. A good speed is 14.4.
: most phone line quality limits use of 28.8.
: Figure the modem will cost about $100.00. Add another $10.00 for
: the DB-25 to DB-9/25 cable to connect to your ST.

: : What programs do I need (if any) to start up.

: I recommend either STalker 3 or Flash II
: STalker has a heavy-duty c-language-like macro capability,
: and Flash can display *.GIF images. Either will cost less than
: $40.00, and will meet your needs nicely.

: : As soon as I can dial up somewhere, I am OK cause the school server
: : is pretty user friently...

: You're all set, provided your school does offer dial-up access.
: -- George

: PS -- Send an email to stinformer@chatlink.com for subscription
: information if you'd like to keep up with things Atari.

.......Thanks for the plug about our magazine. Subscription information
can be obtained at our web page, which can be read thru STalker or Flash
II as you so wisely suggested.

Regards, Rod
Rod MacDonald, Publisher | (503)476-0071 | stinformer@chatlink.com
ST Informer and A&D Softwre|Fx (503)479-1825 | "Keep on Keepin' On"
909 NW Starlite Place |Order(800)800-2563 | GEnie : ST-INFORMER
Grants Pass, OR 97526 | MC/Visa/Discover | CompuServe: 75300,2514
MAGAZINE SUBSCRIPTION RATES AT http://www.chatlink.com/~stinformer/

4123. Graphing Program for the

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95091900125218900@acpu.com>
Source record: 158813

PN> From: plouie@isc.sjsu.edu (Philip N Louie)
PN> Subject: Graphing Program for the ST/Falcon
PN>
PN> I was wondering what good English graphing programs are out for
PN> I've heard of First Graph, but it's a bit old I think so I'm af
PN> be Falcon compatible. (Correct me if I'm wrong.) Are there an
PN> English graphing programs? PD/Shareware/Commercial is fine.
PN>
PN> One feature that I need is the ability to highlight one point o
PN> distinguish it from the other points. Proper spacing on the ax
PN> nice. (ie on the axis is 100, 150, 200, etc., but a point is a
PN> point should be placed between 150 and 200. MS Excel can't do
PN> XY Scatter is used.)
PN>
PN> Any help is appreciated.
PN>
PN> Thanks, Phil
PN> :w

I, too, am looking for one or more graphing programs. I have looked
at First Graph. The demo _will_ run on my TT (in ST resolutions,
because gdos 1.1 will not run in TT rez's), so it might very well
run on the Falcon. I do not know whether it will highlight a point
or not. I will wring out the demo some more after I get a good gdos
(Speedo or NVDI). It is still available from ABC Solutions via Toad.
Atari Works' spreadsheet module includes a graphing program. LDW
Power will graph things also. I tried running Grapher 2.43, but
didn't enjoy it much. KSpread 4 (not Lite) included a graphing
prg., but I have not seen it for sale recently, although Lite is
sold by Toad.
I would have to check with Toad if I were you.

Cheers
"The Poor Deluded Soul"

... CAUTION! Do Not Look Into Laser With Remaining Eye.
___ Mountain Reader II - #00000077

4124. Help wanted. Getting

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <95091900125318901@acpu.com>
Source record: 158814

GC> : What programs do I need (if any) to start up.
GC> The two commercial programs that spring to mind are STalker 3
GC> and Flash II. STalker has a heavy-duty c-language-like macro
GC> capability, and Flash can display *.GIF images. Either will
GC> cost less than $40.00, and will meet your needs nicely.
GC> Hopefully, you'll hear from the shareware authors that have
GC> created some good terminal software, too. (I'd like to know
GC> about them, myself <hint> <hint>! :-)

I am not the author, Mark Matts, who has reportedly gone some sort
of awol, but TeddyTerm2.14 is super. I am using STalker, and love
it, but I recommend Teddy to my friends who are just getting
started. It was shareware, but with Mark Matts out of Atari and
offline, I don't know what its status is now. It is well worth the
shareware fee, IMHO.
Cheers
"The Poor Deluded Soul"
tderrick@acpu.com

... Despite of the cost of living, it remains popular.
___ Mountain Reader II - #00000077

4125. re: pc and st serial network

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2740rcain@nest.demon.co.uk>
Source record: 158815

On 19 Sep 95 From: wrote:
FKK> The developement has been closed :-(So v1.02 beta is the first
FKK> and lastest release :-((((

Ah well. But it works, so let's be thankful for that.

Roger
rcain@nest.demon.co.uk

--

4126. Need mountlist for Amiga

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: Jeff.Thomas@balmybeach.gryn.org
Message-ID: <e9c_9509222043@tor250.org>
Source record: 158816

> My neighbor recently gave me an Atari 520ST. I would like to copy some
> of
> the files onto my Amiga 1200's hard drive and use an ST emulator. Are
> there any device definitions available that will let my Amiga floppy
> drive read an ST disk, and are there any ST emulators that support
> Amiga
> hard disks?

Well with one of the several ST disk formaters out there, you could just
use one to format the a disk into PC comapatible format. ST's can read PC
formatted disks. I'm not sure but I think a friend of mine who has an Amiga
used some special software to read and write to PC formated disks.

Later...
... OFFLINE 1.52
--
| Fidonet: Jeff Thomas 1:250/422
| Internet: Jeff.Thomas@balmybeach.gryn.org

4127. Re: MSTE/MagicMac network?

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: ofir@gal.compulink.co.uk
Message-ID: <AC83D40D9668E230@gal.compulink.co.uk>
Source record: 158859

In article <43acap$r23@henry.interlink.no>,
vegard@henry.interlink.no (Vegard Hofsoey) wrote:

>I just got my PowerMac & MagicMac. I already have a MSTE4. This has a LAN
>port. What I want/need is some way for the MSTE to access the files on
>the Mac & vice versa. Is there any software that can do this (preferably
>PD or shareware...)? I'm getting tired of swapping (720k) disks...!

Midicom is the best solution - I have it and it works. You can either order
it from the German author or contact System Solutions
(ssolutions@cix.compulink.co.uk) for an English version. It works very
well.

Ofir Gal

4128. Re: Write Fail on HD

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <43lhvi$6pl@preeda.internex.net.au>
Source record: 158860

Back up all your HD data immediately !

I hope it turns out to be something easy but it sounds to me like a HD
that is dying.

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ \/|_/|_/|/\/|_/ | |_/ _/ |/|_/|_/_/ | \/|_/
(| julian@connexus.apana.org.au |) |)

4129. Re: Mr. Pointy

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <1047_pbaker@mettav.demon.co.uk>
Source record: 158861

In a previous message Max Denebian wrote
> Organization: *The Crystal Ship*
>
> has anyone set up mr. pointy for their point users?
> How does it work for you?
>
I ave a few points using it , they seem to like it...mind you I have the
author as a point off of me...so they get quick updates and bugfixes.
:->
--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

4130. Dial Scripts

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <811544386_OASIS_@yeadontt.demon.co.uk>
Source record: 158862
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari,demon.tech.atari

Hello,

I am writing the code for the dialer for the graphic NOS replacement
(ICE).

I have completed the basic Dialer routine, but at the moment it is Demon
specific. In order to make the dialer as flexible as possible I need to take a
look at as many different NOS dial scripts as possible.

To this end, I would be grateful if people who do bit access the 'net via
demon.co.uk could send me their DIAL.TXT file. Obviously you will want to keep
your password secret, but I need to see where it is entered, so please replace
your password with the releveant number of '*' characters, ie if you password
is rover replace it with *****.

Thank you in advance for youyr help.

--

```
==============================================================================

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
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============ Phil Yeadon ====== phil@yeadontt.demon.co.uk ===========
```

4131. 2.5" IDE hard drives

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <43nrcu$je5@gti.gti.net>
Source record: 158863
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

The Falcon uses a 2.5" IDE hard drive, which is not exactly cheap when you want more disk space (a 540mb 2.5" is about $450! Compare that with a 3.5" of the same capacity for about $140!). So I know some people who run a used computer store, and in their stock room was a box of 2.5" hard drives. Some had labels like "grinds", or "loud", but most were unlabeled. I grabbed five of them, four unlabeled ones and one that says "loud".

So I yanked apart my Falcon, and plugged one of these in, on the off-chance that it might work. No such luck. All five have the same results: nothing! I put a diskette in with AHDI on it and ran that, but it didn't recognize any hard drives.

Since I got them for nothing, I said the hell with it, and opened up a couple of them to expose the mechanics. When I power on the Falcon, the disk platters don't spin or anything. So now I have three of these left (and the chance to grab many more!).

Since this is a used computer store, and they get this equipment in auction lots, theres a good chance that the drives may not work. But then again, there is just as good a chance that some may work. The owners bid on lots, and most of the lots are what companies deem "obsolete".

So now I am wondering if there is anything to be aware of when working with 2.5" drives. I know they are "normal", having a really small interface cable, and several more pins. The pin configuration matches the Connor drive that is in my Falcon: there 44 pins, an empty spot, and then four more pins. These last four pins don't connect to anything, so I assume it's either external power or HD ready light. I know power is normally supplied on the extra pins 41-44.

The drives themselves are called "PrairieTek", and the model is "Prairie 120", which I assume means 120mb (a far sight better than 85mb that I have now!)

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

4132. Re: Serial ZIP-drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.811495073@aix8.rhrk.uni-kl.de>
Source record: 158864

Gard Eggesboe Abrahamsen <ga@www.hials.no> writes:

>Recalling that I have seen subject titles concerning ZIP-drives on csas, I
>looked back and found a lot of discussion about SCSI-based ZIP-drives. I access
>a ZIP-drive which connects to the _serial port_ (very nice for cross-platform
>transportation of loads of data) of any computer which has a serial port (which
>is most computers these days). Does anyone know of any drivers/utilities for
>making use of this kind of ZIP-drive for harddisk backup on an Atari MSTe?

There is no such tool and I doubt there will ever be one. In my opinion it
makes no sense to use a serial port if you can have SCSI. All serious
platforms allow SCSI devices today and this way cross-platform
transportation is no problem at all.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
****

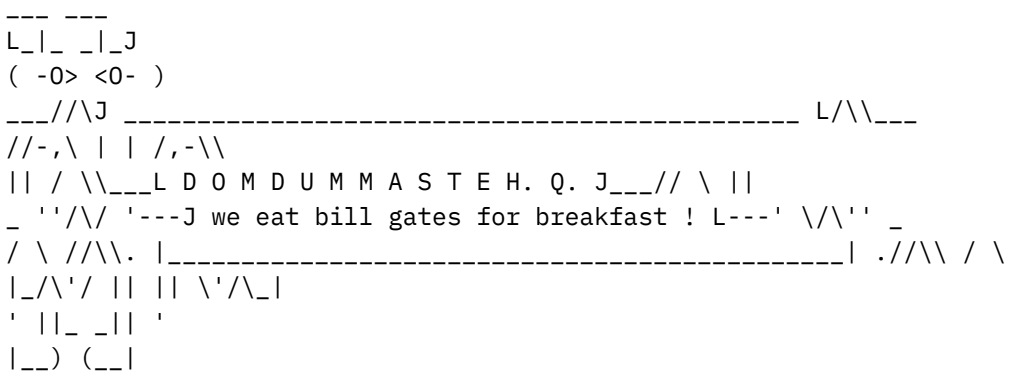
4133. Afterburner040 on its way...

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: m9003@oden.abc.se
Message-ID: <43lrif$r3n@oden.abc.se>
Source record: 158865

Well...in the Atari land of rumours here's another one :-) :

Afterburner 040 is on its way and will retail for about 1200 DM.
I got this from a reliable german source that will be unnamed for
the moment. If it crashes in beta 0.99b7 its one more vapourware
but I personally believe in this one.

Cheers,
Martin



4134. Re: Best Multitasker?

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <811498894.6616@saffron.imc.exec.nhs.uk>
Source record: 158866

MagiC (2 or 3) is probably your best bet IMHO. You can blow it into EPROMs and replace your TOS chips if you want. MagiC is quicker than MTOS (although it doesn't do as much).

You may have problems with old software not expecting to be run in a mtasking environment - either upgrade them or find alternatives. I use MagiC 2 (when I don't use MTOS) and don't have any real problems, but then most of my software is:
a) recent
b) from Germany

--Chris

4135. Re: Converting VGA monitor for use with Atari

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_305e1056_Claes.Holmerup@p5.dada.ct.se>
Source record: 158867

Peter Epp wrote:

> Anyone out there know if it's possible to adapt a standard VGA
> monitor so that it can be plugged into and used with an Atari 1040
> STf?

It is possible, but only for getting a monochrome picture.
Low and Medium resolutions need a monitor that has a horizontal sweep frequency
of 15kHz and most SVGA and Multisync monitors can't handle anything below
30kHz.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4136. scanner

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: teosn@strix.udac.uu.se
Message-ID: <43m86r$21ke@columba.udac.uu.se>
Source record: 158868

Hello everybody.

Does anyone here know what is needed to connect a PC handscanner to an STE.

Yours /SN

--
<-->
< ///---///. Stig Norin, Inst. of Theology >
< // // University of Uppsala, Box 1604 >
< /l " " l/ S-751 46 UPPSALA, Sweden >
< (l + L + l) tel +46 18-182227 fax:+46 18-128471 >
< * --- * e-mail:Stig.Norin@teol.uu.se >
< ******* res. adr: Sandstensv. 4 >
< _/ <> l_ S-752 67 UPPSALA >
< () tel. 018-469557 >
<-->

4137. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: m9003@oden.abc.se
Message-ID: <43lrpp$r3n@oden.abc.se>
Source record: 158869

Tom Thomason (tom.thomason@fpc.ct.se) wrote:
: On 16 Sep 95, Michael Grove shot this through the ether to All ...

: >> I've noticed a few mentions of the Baracuda-040, though nothing that has
: >> given me any real information. I believe it to be an 040 accelerator for
: >> the Falcon. So my questions are:
: >> Is this available, and if so at what price?
: MG>
: MG> Yes, it is to be an 040/33mhz card.

: Barracuda is a 68040LC card with a CPU speed of 66MHz.

: MG> No. Suppose to be under 1000.00 U.S. for entry model.
: MG> Has been placed on "Back Burner" by Wizztronics.

: Steve Cohen informs me that the Barracuda will be released in the first
: quarter of 1996.

: MG> Suppose to be an 030/48mhz "Hawk" available soon for 750.00

: The basic version is 33MHz. The 48MHz version pumps the 3-4 MIPS of the
: standard Falcon up to 16 MIPS. The speed increase is currently rated at between
: 400 and 500%.

: MG> Steve Cohen has stated that is their main goal with the "Cudda".

: The Hawk documentation states "100% compatibility".

: The above information comes from _direct_ contact with Steve and from the
: material I received from Wizztronics today ((18 September).

: ATB,
: Tom

Hi Tom...
What leads you to believe that Wizztronics will get it together this time ?
The Barracuda was firstly announced for release around two years ago.
They've almost broken Atari Corp.'s world record in delayed releaseing ! :-)
Do you know what we don't ?

Hopeful but Pessimistic,
Martin

--

___ ___
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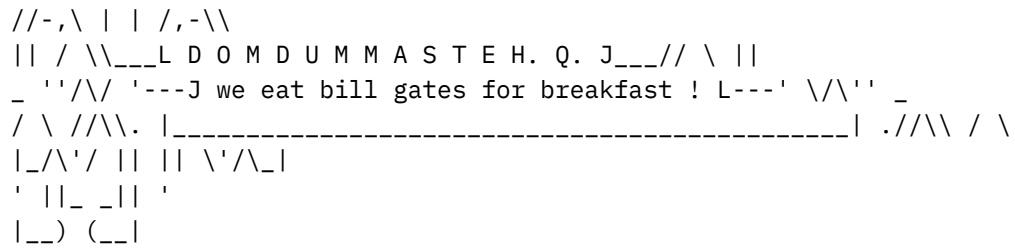
L D O M D U M M A S T E H. Q. J
we eat bill gates for breakfast !

4138. Griff MPG player

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <811497775snz@mbha.demon.co.uk>
Source record: 158870

Er, I have tried to run this with Magic/NVDI/matrix coco card.

Crashola! Every time a winner. Perhaps I have a conflict somewhere but I get
a program exception error every time.

Just a thought but I notice the UUE file decodes to a zipfile of 14000 bytes.
Call me a cynic but I distrust numbers like this |-(. It did unzip OK though.

If you are reading this Griff, any suggestions or can you email the file please?

Best regards,
---
dave

- Wizzo -

4139. Faster PPC 68k emu

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: Jens Andreasen <jens-and@dsv.su.se>
Message-ID: <Pine.ULT.3.91.950917072349.28246B-100000-100000-100000@mars.dsv.su.se>
Source record: 158871

I found this quote in one of the mac groups. Maybe interresting
to MagicMac users/potential users?

// Jens M Andreasen
.....

From: Michael Low <mtrocomm@gold.interlog.com>
-<snip>-

The 9500 is purported to be "the fastest 68k Mac" at the moment.
Connectix has also released an inexpensive fix for the previously slow
68k ^^^^^^^^^^^^^^^
emulation called SpeedDoubler, it has received good reviews.

4140. MagiC and Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: L.J.Sak@kub.nl
Message-ID: <L.J.Sak.2.305EA002@kub.nl>
Source record: 158872

Question:

I am thinking about buying MagiC for my Berd of Prey (Falcon that is) and would like to know if more people thought of that before me.. Is Magic 3 now Falcon compatible? Patches are available for MagiC 2, but will they run on 3? Hack, I don't know, do You?

Thx for replying :)

L.J.Sak@kub.nl
Ludo J. Sak,
Falcon 16/500 FPU

4141. Re: Best Multitasker?

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: magnus@control.auc.dk
Message-ID: <43m6f5$jab@news.iesd.auc.dk>
Source record: 158873

In article <43ir2i$2dd@cville-srv.wam.umd.edu>, abstract@wam.umd.edu (Gypsy) writes:
> I'm asking for it, but here goes...
> I'm looking for multitasking software for my 1040STfm, and I
> wanted some opinions on which is the "best". I want to multitask GEM
> programs and accesories, or I would just use MiNT. Please reply by email
> if possible. Thanks!
>
> --LuNATiC

Well, if you have 4 MB installed in your STfm, you should go for MagiC 3.01.
It's the fastest multitasker OS avaiable for the Atari.

Keep Cool and Flying....

ChainXOR...

4142. FS: Atari 1040ST and color & mono monitors

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: klassa@aur.alcatel.com
Message-ID: <43md58$50u@aurns1.aur.alcatel.com>
Source record: 158874
Cross-posted to: comp.sys.atari.st,triangle.forsale

Hi All-

I've got a 1040ST (1MB RAM, TOS 1.4, 720K floppy, mouse) for sale, along with a color monitor and a mono monitor. Everything is in good working order, but the mono monitor occasionally flips out and requires a tweak to one of the pots.

Take everything for $250 (OBRO), or take pieces as follows:

1. Atari 1040 $150 (OBRO)
2. Color Monitor $100 (OBRO)
3. Mono Monitor $50 (OBRO)

I'm willing to ship via UPS (COD, payable by money order or equivalent)... Buyer pays the shipping costs.

Thanks a bunch-
John

--
John Klassa klassa@aur.alcatel.com Free Randal
Alcatel Network Systems Send "Subject: @CMD help" Schwartz! Email
Raleigh, NC, USA for mailbot... fund@stonehenge.com

4143. Re: MONSTER ST OF CSA CONTEST

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: L.J.Sak@kub.nl
Message-ID: <L.J.Sak.4.305EA73B@kub.nl>
Source record: 158875

Well, I don't have that much, but I want to join too :)

it all started with a
-800 XL + tape + enhanced drive + plotter (toilet paper kinda' thing)
lots a flops and stuff (back in 1984 or 3 what was it)

then
-520 ST + external 3.5" and 5.25", SM124, RGB thingy, ATonce 286, 2.5Mb,
logitech Pilot (the first and award winning), own made HD drive $2 chip
enhancement. Quantum LP85s, advanced ICD+, NEC P2200 (when this was the
cheapest but still Costly)

and then finally till now:
-Falcon 030, 16 Mb (in the times where chipmem did cost plenty), FPU,
logitech mouse, 17" digistuff Vortec VGA display (cost as much as the
computer did *grin*), Quantum, Connor, Mishumi HD SCSI (some 500 Mb),
Epson Stylus 800, Star sj48 (blegh), Jagpad, simple handscanner, build
in bigtower (ownmade), external mega-st keyboard, DAT HP 16 Gb backup,
and of course a Screenblaster inside. Lots of soft too, but that's not
the contest..

Hmm, that's about it (roughly)

Hack, I saw bigger installations on this group, but I had something
to type :)

TTYL,

L.J.Sak@kub.nl
Ludo Sak

4144. portfolio vt100

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: geheniau@inter.NL.net
Message-ID: <DF5I8t.96t@inter.NL.net>
Source record: 158876

I am searching for a terminalprogram for the atari portfolio that can emualte vt100 or vt102 terminals. (to use internet on the poortfolio in textmode)

mail to: geheniau@solair1.inter.NL.net

Thanks Job !

4145. Re: civilization?

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <43mi9s$iua@preeda.internex.net.au>
Source record: 158877

Better still, does anyone have a copy of the game that is date stamped
AFTER 21st May 1993? I'm sick to death of the bugs in this version,
and emailing microprose has turned out to be a waste of time 8-)

--


```
__ __ __ ___
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/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
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```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4146. Re: Primal Rage

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95262.093135STIRRE31@MAINE.MAINE.EDU>
Source record: 158878

Chris,
Where did you get the rumor that Atari will be dropping the
Jaguar? Sounds kinda false to me although I think Atari would
do very well as a PC games developer. Revamps of all the Atari
coin-op classics as well as fairly good new games like AvP
and Iron Soldier would sell well.
-scott tirrell

4147. Gnu C++ : Which files do I need ?

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: charrier@int-evry.fr
Message-ID: <43mobh$ci1@news.cict.fr>
Source record: 158879

Hi everyone.

I recently tried to install the Gnu C++ Compiler on my Falcon, under Monotos.
I had already installed the Gnu C compiler and it worked quite well, but
for some reason the C++ won't work : when compiling the simple "Hello, world"
c++ source, the compiler finds a mistake in the include files (!).

So my question is : Could anybody give me a list of the files (possibly
with their respective versions) that I need to install both the GNU C
and C++ compilers under Monotos ? I know there is a GNU development kit by
Laurent Chemla at the CNAM site, but I do not want to use bash and/or emacs,
so I really need this list.

Thanks in advance,

Laurent.

4148. Screenshot program on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: ajalkane@lk-hp-11.hut.fi
Message-ID: <43mlrf$h8n@nntp.hut.fi>
Source record: 158880

Is there a program for Falcon that would allow taking screenshots
from the screen (in Falcon resolutions, of course) ? I'd need
one that can take the shots while being in game etc...

Thanks,
Arto Jalkanen
ajalkane@snakemail.hut.fi

4149. Re: Write Fail on HD

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DF60D5.CzD@eskimo.com>
Source record: 158881

That is the exact same thing that was happening to me. After about 6 months I finally took it in to a Atari dealer and he found that my host adapter card was bad. I was able to rebuild it but I hope you have a good back up. I lost all my data in the process.
--
Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request

4150. Re: Serial ZIP-drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: Gard Eggesboe Abrahamsen <ga@www.hials.no>
Message-ID: <43m9ue$sl3@doffen.uninett.no>
Source record: 158882

Re serial/parallell confusion, I have not touched the device myself yet, and the information that it is a serial zip-drive is second hand, so it is likely that it is parallell.

seimet@rhrk.uni-kl.de (Uwe Seimet) wrote:
>There is no such tool and I doubt there will ever be one. In my opinion it
>makes no sense to use a serial port if you can have SCSI. All serious
>platforms allow SCSI devices today and this way cross-platform
>transportation is no problem at all.

It is a problem for an MSTe, whose internal interface supports only one SCSI device attached at a time. Of course, if any of you guys out there happens to know exactly how to alter the internal interface to handle >1 SCSI device, I'd be _very_ happy. (And it would also be included in my coming full Atari hardware and TOS/GEM documentation hypertext for ST Guide)

Gard Eggesboe Abrahamsen ga@alesund.fylkesbibl.no Happiest guy in the world
PO Box 5061, Larsgaarden ga@www.hials.no http://www.hials.no/~ga/
N-6021 Aalesund, Norway ga@www.moredata.no

4151. Re: hard drives, seagate or HP

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <43narg$la5@blackice.winternet.com>
Source record: 158883

> macdonald@cfcsc.dnd.ca (Ken Macdonald) writes:
>>I was wondering if anyone had either of these two drives:
> >>seagate ST2383ND (330MB) SCSI
> >>HP 97544D (331MB) SCSI
> >>and if so your experience/s with them
> >>thanks for any help

> I cruised the web looking for info on these drives, and discovered they were
> differential SCSi drives. Apparently this means they 'echo' the signal. the
> signal goes out and comes back on two different cables, which *I think* makes
> them no good for a falcon, or any ST.
> Can anyone tell me any differently?
> thanls.merci
>
>
>
>
>>>>
No, they don't 'echo' the signal. Differential Interface is that each signal
has two wires and the Receiving end looks at the Voltage Difference between the
two wires without regard to GROUND. 4 volts is a HIGH and .1 to .4 would be a LOW.
I think a LOW is a 'ONE' or TRUE signal on the SCSI interface. The SCSI interface
used on ST, PC, MAC and AMIGA's are 'Single Ended'. Each signal line is referenced
to GROUND. FYI, converters if you can find them, cost from $100 and upward.
Hope this helps.

Rich Mier

4152. Could someone send me a screenshot of the ST / TT desktop?

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: bpatters@pcs.cnu.edu
Message-ID: <43lpib$j0r@allnews.infi.net>
Source record: 158884

I'd like to see the current environment (pref. 256 colors +) of
the ST. Or TT. Or whichever. Could someone take a nice shot for me
and uuencode and email it to me at bpatters@pcs.cnu.edu? I'd appreciate
it. Thanks. I used to own a 520ST and a Mega2 ST. Long ago. Thanks!

bp
--
[[[URL: http://www.pcs.cnu.edu/~bpatters]]]
+-------------------------------- ---- -- - - - - -
|Blake W. Patterson "I'm not quite clear about what you just spoke-
|bpatters@pcs.cnu.edu Was that a parable, or a very subtle joke?"
|blake@vigsun1.larc.nasa.gov
+--ToriAmos-LoreenaMcKennitt-Enya-DavidWilcox-SarahMcLachlan-ElvisCostello--+
+----DavidBowie-CrashTestDummies-TheyMightBeGiants-RustedRoot-Pixies-XTC----+

4153. Falcon DSP Port to DAT Interface

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <43ncer$8bc@huron.eel.ufl.edu>
Source record: 158885

I use the Falcon for professional Digital Recording. Iwould like to know if any one has schematics or instructions to make a Falcon DSP port to DAT Digital interface. I know that there are interfaces for sale, but they are $500.00!
If you have the plans for sale I will buy them. Thanks

****
Raymond Lohengrin classical guitarist \composer
811 NW 125th Drive
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
**********.

4154. RE: Serial ZIP-drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: talbote@wc6.wl.aecl.ca
Message-ID: <19SEP95.16062854@wc6.wl.aecl.ca>
Source record: 158886

azog@gti.gti.net (azog) replied to a question by Gard Eggesboe Abrahamsen (ga@www.hials.no) regarding serial Zip drives. As far as I know, the Iomega Zip drives are available in only two forms: SCSI and parallel. Azog has partially missed the point:

Is there anybody considering or attempting to use the non-SCSI version (parallel) Zip drive with an Atari ST?

I currently own both an Atari 520ST without a hard drive (or SCSI adapter) and a 486 PC-compatible with a large hard drive but no suitable backup mechanism. I too would be interested in buying a Zip drive which could be connected to the parallel port of either computer as needed. At this point, I cannot justify spending much money on upgrading my ST when I already have a more capable PC around. However, a peripheral which would be an upgrade to both...

Emile Talbot

4155. Software for Internet

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: Mike Moreau <moreau@bconnex.net>
Message-ID: <43ngaa$m10@www.bconnex.net>
Source record: 158887

A friend of mine would like to know if there is any software available that would allow him to get onto the Internet while using his Atari ST. I have done a quick search for some programs on line but I have had no luck. If anyone could help me here I and my friend would appreciate it.

4156. Software for Internet

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: Mike Moreau <moreau@bconnex.net>
Message-ID: <43ngan$m10@www.bconnex.net>
Source record: 158888

A friend of mine would like to know if there is any software available
that would allow him to get onto the Internet while using his Atari ST.
I have done a quick search for some programs on line but I have had no
luck. If anyone could help me here I and my friend would appreciate it.

4157. Re: LAN ports on the Falcon & TT

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <43n943$ote@news.chatlink.com>
Source record: 158889

Randell Spreadborogh (zap@eskimo.com) wrote:
: > You can connect your TT 2 your Falcon through a program called Power
: > Dos, you can then transfer files at approx. 115Kb/s
: ^^^^^^^
: Can the midi connection transfer files as fast as the lan? I still
: haven't gotten Duet to work on my STe.

: > The program works happily with f.ex. TT,Falcon trough lan and a 520 ste
: > through midi.
: > Magnus Soder
: > Civ.Engineer
: > at Umea university Sweden
: Randall Dale Spreadborough <zap@eskimo.com>
: PGP v2.6.2 Public Key Available by Request

.....YES there is a system like PowerDos that is currently supported for the Atari TOS platform of computers. It is Universal NETwork that utilizes the LAN ports of the TT, Falcon, and MSTe computers, or the MIDI ports of the same when hooked to ST or STe computers. Fully transparent installation allows you to run through a network icon to build a path to any file on any computer attached to the network. It is a true Peer to Peer system. See our http://www.chatlink.com/~stinformer World Wide Web Page for pricing details.

Regards,
Rod MacDonald, Publisher | (503)476-0071 | stinformer@chatlink.com
ST Informer and A&D Softwre|Fx (503)479-1825 | "Keep on Keepin' On"
909 NW Starlite Place |Order(800)800-2563 | GEnie : ST-INFORMER
Grants Pass, OR 97526 | MC/Visa/Discover | CompuServe: 75300,2514
MAGAZINE SUBSCRIPTION RATES AT http://www.chatlink.com/~stinformer/

4158. combiner wanted

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: Neil@yr-ynys.demon.co.uk
Message-ID: <811552338_OASIS_@yr-ynys.demon.co.uk>
Source record: 158890

Sorry to be repeating myself here but someone from New Zealand posted
that a shop over there has two atari st cartridge port combiners for
sale. I tried to Email you direct to ask the phone number/address of
the shop but I got it wrong!

Could whoever sent the post please get back in touch with me - I'd
really appreciate it.

Sorry to everyone else.

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
home phone +44 (0)1495 249370
==-==-==-==-==-==-==-==-==-==-==

4159. Re: PC and ST Serial Network

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <43nacg$ote@news.chatlink.com>
Source record: 158891

Ken Macdonald (macdonald@cfcsc.dnd.ca) wrote:
: In <bugbuster-1209951834150001@199.103.123.128> bugbuster@qm.lectra.fr (Stephane
Landier) writes:
: >I am looking for a software that allows to link a PC and a ST (I want to
: >access the data on the PC with the ST, but the contrary is not needed)
: >*without* blocking the PC (i.e: it should either be a Windoze programm or
: >a DOS TSR)
: >Does it exist ?
: >Thanks in advance.
: >Stef
: Why not run a terminal program in a DOS window? you could copy files between
: the two machines, without blocking the PC.

......YES a coms program using a null modem cable should work for you
doing this. There is also a program in Public Domain called GhostWriter
that will do as you want and is BUILT to work between PC and Atari. Check
it out at your favorite FTP site.

: Or check some Atari networks, see if they can interface : with the PC.

......Unfortunately NO, most (just us really) Atari networks require a
TOS operating system on each end of the connection to function properly.
I suggest the GhostWriter option outlined above.

: Kenneth Macdonald/ macdonald@cfcsc.dnd.ca

......Regards, Rod
Rod MacDonald, Publisher | (503)476-0071 | stinformer@chatlink.com
ST Informer and A&D Softwre|Fx (503)479-1825 | "Keep on Keepin' On"
909 NW Starlite Place |Order(800)800-2563 | GEnie : ST-INFORMER
Grants Pass, OR 97526 | MC/Visa/Discover | CompuServe: 75300,2514
MAGAZINE SUBSCRIPTION RATES AT http://www.chatlink.com/~stinformer/

4160. Dungeon Master from hard drive?

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: followel@ix.netcom.com
Message-ID: <43mjdo$kr3@ixnews6.ix.netcom.com>
Source record: 158892

I noticed that there is a patch for the Amiga version of Dungeon Master that will allow you to install it onto a hard drive. Does anyone know if there is something similar for the ST version of DM or Chaos Strikes Back? If so, where might I find this. Any help would be greatly appreciated. Thanks in advance.

Sincerely,
- Byron Followell
followel@ix.netcom.com

4161. Re: connecting 2 STs through printerport

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: stinformer@chatlink.com
Message-ID: <43nbjd$q37@news.chatlink.com>
Source record: 158893

Michael Hopp (mho@ceres.fokus.gmd.de) wrote:
: Im looking for software to connect 2 STs through the parallel port,
: enabling the access of the remote drives just like with the various
: midi-network packages.
: I cant use the midi and serial ports because i am planning to do the
: exchanges while running cubase with the serial as an extra midi out.
: Any hints to existing software or some well documented c-sources of an
: existing midi net where i could write a parallelport driver would be
: appreciated.
: Michael

.....Dear Michael, the parallel ports of the ST DO NOT have a control contact necessary for parallel communication. You would have to create a device that used the available Printer port pins, and then obtained a control contact from another source. This is usually done at the MIDI port when you need that extra control pin, but in your example, you would have to try for a control pin on the serial port or cartridge port and then build software to address it and use it. Seems the long way around for your purpose, but good luck to you. If you upgraded to MegaSTe machines you could obtain the use of the LANport on each machine and possible get it done using our Universal NETwork program. See our web page for pricing details.

Regards, Rod
Rod MacDonald, Publisher | (503)476-0071 | stinformer@chatlink.com
ST Informer and A&D Softwre|Fx (503)479-1825 | "Keep on Keepin' On"
909 NW Starlite Place |Order(800)800-2563 | GEnie : ST-INFORMER
Grants Pass, OR 97526 | MC/Visa/Discover | CompuServe: 75300,2514
*MAGAZINE RATES & Software Prices at http://www.chatlink.com/~stinformer/

4162. Re: F.S. NEC 3D

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <43mkjp$m1s@news.iesd.auc.dk>
Source record: 158894

[No readable article body recovered]

4163. Re: MagiC 3 and Calamus SL

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-1909951459190001@macmax.irfmn.mnegri.it>
Source record: 158895

In article <43k3l6$kl6@preeda.internex.net.au>,
johnmoon@connexus.apana.org.au (John Moon) wrote:

> Have you tried running CALPAT.TOS?
>
> It works on earlier versions of MagiC
>

Where I can find CALPAT.TOS ?

==
| /|/| |
| / |AX |
| Institute of Pharmacology Research "Mario Negri" |
| E-mail: massimo@irfmn.mnegri.it |
==

4164. Free Agent news reader problems?

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: followel@ix.netcom.com
Message-ID: <43mjs0$st7@ixnews4.ix.netcom.com>
Source record: 158896

I have been using the Forti's excellent Free Agent newsreader to follow this and the ST tech newsgroups. About a week ago Agent stopped responding to both groups. It picks up the new headers then starts to update the files. Then it proceeds to lock up and just sit there with that damned little hourglass on the screen. Has anyone else experienced this problem? Could someone have u/l some kind of strange character in their message that could be causing this. I've never experienced this kind of problem before and it only does it on the two Atari ST groups. Any help would be greatly appreciated. Thanks in advance.

Sincerely,
- Byron Followell
followel@ix.netcom.com

4165. Dev Tools Are All Gone!

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: Larry Carter <LarryX_Carter@ccm.jf.intel.com>
Message-ID: <43n7kl$pkc@news.jf.intel.com>
Source record: 158897

Hey everyone,

Well, I got a great number of responses back from interested parters on the Development tools. I have e-mailed the lucky ones who will be recieving stuff. Sorry I didn't have enough to go around for everyone who replied, but maybe some others here will follow my example and find some of their Atari stuff just collecting dust.... ;-)

Larry

4166. Re: Eagle, Has it landed?

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: mellison@cix.compulink.co.uk
Message-ID: <DF65sI.989@cix.compulink.co.uk>
Source record: 158898

In message <43ap26$phm@inca01.inca.co.nz>, gmiller@inca.co.nz said:

> Anyhow, the notion I get from this is that ST Format bought out a
> competitor to close it down, thereby monopolising ths ST mag market.

You should have heard the noise here on Cix. The Atari World/ST Review
people are here. ST Format got quite a flaming but it seems to have settled
down now.

Cheers,
Mike.

4167. Re: MagiC Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: mud08@cc.keele.ac.uk
Message-ID: <43n783$h0d@gabriel.keele.ac.uk>
Source record: 158899

Kim Andersen (kim@dksoft.ping.dk) wrote:

: You forgot to say Atari ST/TT platform, as there still isn't any Falcon
: version available.

Fair enough.

: Almost a year ago we was told a Magic for the falcon would show up soon.
: In the mean time we have seen version 1, 2 and now 3 coming up for the
: ST/TT, but still nothing around the Falcon version. I didn't buy my Falcon
: 2 years ago, just to discover developers rather would support the old
: machines. Even though it means more money for the developers of such
: products, it's a thing like this which will drive people away from the
: market. And what good would that bring them then ?
: If noone is going to support newer models, there is no chance such market
: will last. Thats a fact, specially in the computer business!

But they are trying to support the new machines! MagiC 3 was only ready for the ST/TT first because it was much easier to code! MagiC 3 for the Falcon is coming - you'll just have to wait. Put it another way - everyone has been waiting ages for Windows 95. It looks like MicroSoft eventually decided to rush out a nearly bug fixed version instead of waiting just that little bit longer (media pressure etc.) The result? Some people think its excellent, many people think that it would probably be excellent if it installed, didnt need 16 meg and a P90 to get any kind of speed, didnt produce GPF's every five minutes........

If you want to use MagiC on the Falcon, why not get the ST/TT MagiC and the Falcon patches available by ftp - you would at least have a decent and reliable multitasking OS for non-Falcon specific serious work, and could switch back to TOS for DSP, sound hardware, games etc. You could then upgrade to MagiC 3 when it is ready.

Cheers,

Richard.

--

Richard Evans | JANET | mud08@keele.ac.uk

4168. Wanted: CDROM.XFS for ST

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: Michael_Eibl@k.maus.de
Message-ID: <199509192157.a48645@k.maus.de>
Source record: 158900

Hello everybody,

I badly need a CD-ROM xfs driver that works on a MegaST.
The drivers I've come across so far want a TT or a Falcon to run on.

Any help is gratefully appreciated.

Regards
/Michael/

Please don't send anything larger than 48K to my Mausnet address.
Use eibl@thp.uni-koeln.de instead. Thank you.

4169. Re: [Q]Is MiNT built on top of TOS?

Newsgroup: comp.sys.atari.st
Date: 1995-09-19 00:00:00 UTC
From: Stefan_Haake@bb.maus.de
Message-ID: <199509192350.a10391@bb.maus.de>
Source record: 158901

```
In a message of 18 Sep 95 mbecroft@iconz.co.nz wrote:
m> part of the MultiTOS package. And there is MiNA apparently being
m> developed, though I haven't heard much about it recently. AFAIK, MiNA
m> is a PD Multitasking AES, similar to AES 4.x, but wih all WinX features
m> and more.

Unfortunately the programmers Atari is broken down... :-(

Ciao, Stefan
```

4170. Enlarge the SM124 Screen

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: fvuotto@laplaza.taos.nm.us
Message-ID: <43prir$jmh@laplaza.taos.nm.us>
Source record: 158752

Frank /~ fvuotto@laplaza.taos.nm.us
F10 Software @/ GEnie F.VUOTTO

-=-=-=

Tools: These are really few in number, and quite simple to come by. Mr. Lew suggested some non-TV type of tools, but I'm going to stick to my guns here, and insist that you use the right tools for the job! You'll need a Phillips screwdriver, preferably a #1 size. (If you don't know the difference between a Phillips, and a slotted-head screwdriver, let me stop you right here, and suggest that you return to your programming!) You'll also need two TV "tuning tools": a hex-tool, 3/32" ("across the flats", as they say) and a flat-bladed tool, 1/8" or so in blade width. Both of these tools should be made of non-conductive (plastic) material, and longer is better! A make-up mirror is also quite handy, particularly a free-standing one. I might also suggest a thick towel or other material to protect the face of your monitor and the top of your desk, during the time that you are moving it around. Finally, the toughest item of all...some CLEAR SPACE! You'll need to move the monitor around a little, and of course, it will need to be connected to your CPU (and I DON'T recommend trying to balance it in your lap!), so plan accordingly.

Next, let's try to orient ourselves, so that you aren't amputating the screen, while _I_ am talking about the power cord! The "front" of the monitor is the viewing screen, the "rear" is where the power cord, and CPU/Monitor connector cable exit the case. Since we're going to turn the entire thing around, so that the screen is facing AWAY from us, "right" will now be the side where the speaker is located, and "left" obviously (it IS, isn't it?) will be opposite that, where the control knobs are. "Top" will still be in its usual location, and if you haven't already figured out where the bottom is, it's time for another cup of coffee!!!

Ready? Here we go!

Boot your system, using either the desktop, with one or more windows opened, or call up a text file. The ideal situation is to have text reaching all four corners of the screen, so that you will be able to compare from one area to another.

Now, unplug the monitor's power cord from the socket in the cabinet, and turn the monitor around, so that the rear of the case is facing you. Place the towel or padding on the desktop in front of the monitor, and tip the entire unit up onto the glass face (carefully!). Now, using the Phillips screwdriver, remove the 5 screws holding the cabinet together. (Two on the bottom, one on each side, about 3/4s of the way up, and one just above the power cable socket.) Once these have been removed, put them somewhere safely out of the way, and don't worry about mixing them up, they're all the same size. Now, gently lift straight upwards on the rear sides of the case, and it should begin to lift away...CAREFUL! You have yet to disconnect the speaker wires, and there's not too much extra wire here. See it? Carefully reach down to the connector where it joins with the mother board, and pull it straight away from the board, disconnecting it. Don't be too concerned about the orientation of the plug, as it _will_ work in either direction. Once you've done this, continue

to lift the rear section of the cabinet away, feeding the CPU/Monitor cable through the opening as necessary.

Set the cabinet out of the way (And don't STEP ON IT!), and proceed with the REAL modifications! Tip the monitor back down to its bottom, and arrange the mirror so that you can see the screen while working at the rear of the unit. Re-connect the power cord, and turn on the monitor, being careful to NOT stick your fingers inside the wrong areas!

Grab your plastic flat-blade tool, and start looking along the right side of the mother board (remember now, we're looking from the rear of the set!). Near the front of the board, neatly tucked between the picture tube, or CRT, and a vertical metal heatsink/power board, is a row of 3 white adjustable controls, or potentiometers, about 1/2" in diameter, labelled "VLINE", "VSIZE", and "VHOLD". We're interested in "VSIZE", which is the middle control "pot". (NOW you know why I suggested a _long_ tuning tool!) Gently slip the tool into the slotted head of the pot, and while watching the screen in the mirror (you DID boot up the system, didn't you?), begin to turn the tool slightly (try not to apply much pressure to the pot, as that CAN effect the setting). The top and bottom of the screen will begin to move, together or apart! Expand the screen to within approximately 1/2" - 3/4" of the top and bottom of the "bezel", or plastic frame on the front of the monitor. (Too close to the bezel, and you'll find that you have to be EXACTLY in front of the screen, or miss some of the information!)

See? Feeling more confident already, aren't we?

Moving right along, we will now swap our tuning tools, opting for the hex-shaped one. Looking near the left rear corner of the mother board, close to the point where the power cord socket is located, you will find a plastic shaft with a slot in it, sticking straight up from the board, and just slightly ahead of that, a strange-looking device, composed of a small-diameter tube, with what appears to be a couple of "bobbins" of wire on it. Inside of that small tube, there is a small, somewhat fragile core of graphite, which WILL break, if mistreated, so act accordingly! Gently lower your hex-tool into this tube, and you will feel it slide home into the core. (Again, don't press down on the core.) By turning this core in a clockwise direction, and watching the mirror, you will see the screen shrink slightly first, and then grow WIDER!!! (Now we're really starting to cook!) Remember to leave about 1/2" - 3/4" border, to avoid having the edges hidden by the bezel.

What's that you say? Your picture got larger, but it looks off-center? Well, cheer up, bunkie, 'cause we're gonna fix THAT right now!

See that big chunk of glass up front? Well, it has a "neck" on it, and the back end is pointing directly at us, with some strange

looking electronic stuff along the way. At the very back of the tube are some electrical connections, but we're not worried about them...what we're after are the two magnets that look sorta like "Q"s around the neck, about 1-2 inches forward of the connections. See 'em? They're dark grey or black, probably, and have a little "ear" sticking up away from the tube, so that you can _gently_ push them around until you get the picture centered on the face of the CRT. Don't worry about touching THEM...just try to keep from resting your hands on any "hot" contacts! This may take a little time to screw up your courage, but once you get the hang of it, you'll find it quite easy! Once you've got the picture fairly well centered, you may need to go back and readjust the VSIZE or Horizontal size, as all of these things are interrelated.

Next, we're gonna make the picture sharp again, in case you're worried that you've just lost that beautiful screen that you love so much!

Remember the slotted plastic shaft at the left rear of the mother board? Well, THAT's the "FOCUS" control, and if you'll again resort to the flat-bladed tuning tool, you can use that control to find the best compromise for YOUR taste! Atari chose to go for a tack-sharp center screen, and let the corners be a little softer in focus. You can do the same, or go for sharp corners and let the center go a little soft, or shoot for some compromise. (Hey! Life's a compromise!) Once you've done this step, you can actually turn the set around, and admire your handiwork!

If you see some other minor fine-tuning that you want to go back and do, feel free. This is now a CUSTOM-TUNED monitor of the first rank, and you will have even more pride in your ST than before!

To reassemble the cabinet, turn off the power, slide the CPU/Monitor cable through the rear cabinet section, and with your third hand...yep, gotta remember to reconnect the speaker leads! There IS a sort of indicator as to which way the plug was originally connected...One side has two slots, and the other side has only one, but the speaker WILL work even if this connector is reversed. Incidentally, if you want to go one step further, Mr. Lew suggests the addition of an Audio-OUT connector from this lead. Your choice.

Finally, having reassembled the cabinet, re-connect the monitor to the CPU, boot the system up, and check out the BIG PICTURE!!! If you have any problems, check first, to see that power is reaching the set, and that the green LED indicator is on. If not, you may not have reconnected the power cord securely, or possibly a fuse has blown or been broken (fuses are located on the vertical power board at the side, near the VSIZE pot, and easily replaced from Radio Shack).

Enjoy your "new" monitor, and if you have any questions on this modification, you can reach me here, on CompuServe, at PPN 75046,476.

Seeya! [Jack]

4171. Gribnif Patch Programs

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <7988-176727903@sterbbs.nl>
Source record: 158753

```
** All ** In:afsfpel@cmc.aes.doe.ca Re: Gribnif Patch Program 09-20-95
05:58

I.>
I.>On 17 Sep 1995, Rob S. Rice wrote:
I.>
I.>> Heckuva a good company, Gribnif--I want to see them do well.
I.>>
I.>>
I.>>
I.>
I.>Yeah, I agree. The Geneva upgrade has a lot of work in it. I did not m
I.>paying a few dollars to get it. They're really not asking for much.
I.>
I.>Plus, it'll be nice to have a supported AES replacement that works wit
I.>MiNT.
I.>
I.>Yves
I.>_____________________________________________________________________
I.>"You don't need to mention it. No thanks. I'm a Government Man." --db/
I.> Standard disclaimers apply.
I.>
I.>
Guys,
I agree too. I use Neodesk and Geneva and like them both a lot.
What are the latest versions of both? I tend to move around a lot as part
of my work and I'm not always abreast of the latest versions of programs I
have.
Cheers
Dean

---
WinQwk 2.0 #0 Unregistered Evaluation Copy

--
|[From]=============================================================|
| Worldgroup Information Services Europe, WISE: +31 (0)1880 - 40035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |
```

4172. Re: MPEG players

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: mdg@ukc.ac.uk
Message-ID: <135@cypress.ukc.ac.uk>
Source record: 158754

In article <ftn_2.203.221.11$fidonet.org_305d8022_Magnus.Kollberg@p11.straight.ct.se>
magnus.kollberg@p11.straight.ct.se writes:
:>In a message M.D.Griffiths wrote to Magnus Kollberg:
:> MDG> Hi, (its Griff here...)
:> MDG> A uuencoded version of my MPEG player which is designed for the
:> MDG> TT/MagicMAC follows - it is fully VDI friendly and will work in
:> MDG> 2/4/16/256/16bit/24bit/32bit colourpacked pixels. It has been tested
:> MDG> under MagicMAC and a TT with NOVA/Matrix cards, unlike the DSP version
:> MDG> it supports all MPEG frame types(I/B/P).
:>
:>Wow. Special delivery! Thanks, but what about the DSP version? Why doesn't the
:>DSP version support I/B/P frames?

Adding P/B frame support to any MPEG decoder adds an order of complexity to the
program - my Falcon MPEG decoder was optimized for I frame(s), which at the
time seemed a good idea, but not such a great idea when you want to add P/B
frame support.... However I'll add Falcon True colour support and DSP acceleration
(IDCT/colourspace) to the next release of the above player. It still won't
be quite as fast as the I frame only version - but it will have the advantage
of still working on TTs and being VDI friendly.

::>And the billion dollar question. What happened to The Digital Sound Module for
:>the falcon? I want to KNOWWW!!!! :))

TDSM is still being worked on, however my University work has been more
important lately.

>Magnus Kollberg

Griff
--

4173. Re: Griff MPG player

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: mdg@ukc.ac.uk
Message-ID: <136@cypress.ukc.ac.uk>
Source record: 158755

In article <811497775snz@mbha.demon.co.uk> dave@mbha.demon.co.uk writes:
:>Er, I have tried to run this with Magic/NVDI/matrix coco card.
:>
:>Crashola! Every time a winner. Perhaps I have a conflict somewhere but I get
:>a program exception error every time.
:>Just a thought but I notice the UUE file decodes to a zipfile of 14000 bytes.
:>Call me a cynic but I distrust numbers like this |-(. It did unzip OK though.
:>
:>If you are reading this Griff, any suggestions or can you email the file please?

I forgot to mention that this MPEG player is a GTP (Gem Takes Parameters),
(there is a bug which causes it to crash if you don't supply it a commandline) .

To play an MPEG just drag an .MPG file to the application.

>dave

Griff
--

4174. Re: Can I Undelete a File ?!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <43pcol$slf@epsilon.qmw.ac.uk>
Source record: 158756

On enoss@planetx.bloomu.edu, Eric Noss (enoss@planetx.bloomu.edu) typed away:
: >I'm still trying to crack Elite (best space sim ever) but my sister was
: >playing around deleting her comander from the floppy when hey presto,
: >she wiped an essential file, and now Elite won't boot. The file was
: >called bitmap.???
: There should be a program called UNDELETE.TPP that should work. You
: just type in the name of a file that's been deleted(but still on the
: FAT table). I'm sure wildcards can work, but make sure that you have
: not added or change any files which overwrites the deleted file.
: I got this with Knife ST from ST Format coverdisk, but I think I seen
: it on PD. Hope this helps.

You could also try ST-Tools which I use all the time for deleted
files..

Dan
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4175. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <43pd2q$slf@epsilon.qmw.ac.uk>
Source record: 158757

On johnmoon@connexus.apana.org.au, John Moon (johnmoon@connexus.apana.org.au) typed away:
: : Let's just say, it can be done. ;-)))
: If that is so, then let's hope all or most of the Netscapism's can be
: implemented as well, cos' 87% of all browsers in Net use are Netscape
: for better or worse.

:-)
As I mentioned... let's be a bit (but not too much) patient....

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4176. Re: Graphing Program for the ST/Falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <43q4a7$725@status.gen.nz>
Source record: 158758

Philip N Louie (plouie@isc.sjsu.edu) wrote:
: I was wondering what good English graphing programs are out for the ST/Falcon.
: I've heard of First Graph, but it's a bit old I think so I'm afraid it won't

I nuderstand that DA's Vector pro has some graphing capabilities, and
tthere's the old Hyperchart, which in addition to extremely flexible 3D
graphs, can do whole presentaions with graphics and text in various
slides, which can easily be flipped between.

Hope that helps,

-Mario Becroft (mbecroft@iconz.co.nz)
(Tiny) Web Page: http://iconz.co.nz/~mbecroft/

4177. Not really an Atari Q

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DF7vKF.HuL@cix.compulink.co.uk>
Source record: 158759

This isn't an Atari question at all but as this newsgroup has the most Australians / New Zealanders (of the groups I subscribe to) it seems the best place to ask.

I have just RX a piece of mail from the Hutt River Province Principality
Claim Administration Office (Box 6643 Gov't Post Office Queensland 4217)
saying that it offers fame and fortune if I return the card (along with
£10) and they will issue me with my Hutt Royal Award.

Does anybody down under know about Hutt River?

Replies via email (rather than the group - to keep the noise down and to keep those flamers fingers itching)

Thanks in advance, and once again sorry for posting way way way off topic

Steve.

4178. Re: Software for Internet

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: Alex@alshouse.demon.co.uk
Message-ID: <811620006_OASIS_@alshouse.demon.co.uk>
Source record: 158760

In article <43ngan$m10@www.bconnex.net>
Mike Moreau <moreau@bconnex.net> said:-

>A friend of mine would like to know if there is any software available
>that would allow him to get onto the Internet while using his Atari ST.
>I have done a quick search for some programs on line but I have had no
>luck. If anyone could help me here I and my friend would appreciate it.
>
>

Yes it is possible to run a SLIP/TCP account using an ST, with a few provisos :)

The program you are looking for is AtariNOS which was based on the KA9Q software on the PC. It was developed for Demon Internet, one of the UK's service providers. It can however be configured to work with other providers (So I'm told, this is all IMHO). This provides a full "all you can eat" internet accoun with e-mail, newgroups, etc all except WWW access. This is available but beyond my scope to detail. For news and mail you can get NOS bundled with a graphical offline reader called Oasis.

A good place to start is demon.support.ip.atari as the "experts" in this field hang out.

Hope this helps.

--

Alex

4179. Re: Atari ST emulator for PC notebooks

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <43poas$jbi@newsbf02.news.aol.com>
Source record: 158761

Right know there is no PC Laptop version of Gemulator but I am sure Branch Always Software, the makers of Gemulator, will make one someday. The only Laptop I know of that can run Atari ST software is a Apple Powerbook. You can buy a European software program that lets Apple Powerbooks or any Mac run many Atari programs. I resell Mac's at my company GodFather Computer and you can buy the MagicMac program from many Atari dealers. I also sell the GEMulator 4 for the IBM/Clones so if you have a desktop computer, the $199.99 Gemulator 4 w/TOS 2.06 works real well.

Tom Ferreira
510/417-6809
GodFather Computer, Inc.
"Knocking Off The Competition"

4180. combiner wanted

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DF8AH4.EEL@cf.ac.uk>
Source record: 158762

I posted this last week and got a reply from someone in New Zealand saying there was a shop over there with a couple of combiners for sale. Somehow I managed to mess up trying to email whoever it was for details.

Could my New Zealand friend maybe send me the address or phone number of the shop please?

Sorry to bother everyone else.

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
home phone +44 (0)1495 249370
==-==-==-==-==-==-==-==-==-==-==

4181. re: want: some kind of hard drive/ hd adapter for 1040: cheap!!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2738rcain@nest.demon.co.uk>
Source record: 158763

On 20 Sep 95 helling@uwindsor.ca wrote:
h> Looking for one of those adapters that allow some kind of HD to be
h> hooked to a 1040st... Have enough small HD's already, and an external
h> case can be scrounged up, so the adapter board is enough...

These drives are SCSI, I hope (50-pin connector). If not you will have the
trouble of needing TWO adapters.

h> Of course... the big thing is COST!!!! As cheap as possible
h> please... I'll consider all kinds of odd kludges, if cheap enough, and
h> still works...

$35 if you are lucky, $70 otherwise! There ought to be some people who have
upgraded to Falcon and may have used the drive from their old ST set p -
but this will leave them with an unused host adapter.

Roger
rcain@nest.demon.co.uk

--

4182. TT030 for sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: tsd@news.gate.net
Message-ID: <tsd.811655181@gate.net>
Source record: 158764

TT030 with 2Meg ST RAM, TT RAM board (empty), Cattamaran (48MHz)
127Meg HD, HD Floppy.

Asking $650 + shipping obo

Reply for more info.

-Bry

4183. Re: zx288 v.34 modem help

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.950920162819.26225B-100000@planetx.bloomu.edu>
Source record: 158765

Mike Moreau worte:

>Could you tell me what software you are using to get on the Internet? I
>have a friend who has an ST (he owns no other computer) and he would
>like to get on but he has no software.
>Any info you could provide me would be a real help.

If he has a dial-up connection, then any terminal program will do as long as it uses VT100 or ANSI. He can use ANSI, but for IRC it won't work right; it must be VT-100. There should be stuff on FTP, if you don't know any Atari sites then try ftp.toad.net/pub/umich. The two commerical programs that can be used are STalker 3 and Flash II.

If it's more like a direct connection, using SLIP for like a graphic browser, then that's more tricky. If he has the memory and a hard drive then the only thing I can think of is to use MiNT. If this is the case then please let me know.

Eric Noss

a.k.a

Mr. Maddog

4184. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DF8864.LtI@ridgecrest.ca.us>
Source record: 158766

djs@jet.uk (David Stevenson) wrote:

>As I said, I have an 040. The 040 does not implement the full
instruction
>set of the 68882 FPU for the 030. However, it is normal for the
operating
>system to emulate the missing functions, so that code is not recompiled.
>TOS does not have these emulations, AIUI. But (for MagiCMac) we have
>an AUTO folder program that adds them.

What is this Auto-App called? (FPU autopatch).
While were on the subject of
MagicC Mac, Do you know of a fix for the HiSoft drop-down
menu problem while running under MagicC Mac? The menus drop
down, but you cannot select the "side" menus under True Paint,
True Image, DevPac3 or Lattice C5.60. I have tried the included
auto folder program included with MagicC Mac, but no change.
I also have this problem on my Mega ST running MagX! 2.0x.
I tried Ofir's patch, but that didn't help HiSoft's software.

Mike

>--
>Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk
>
>===
=======
> The above article is the personal view of the poster and should not
be
> considered as an official comment from the JET Joint Undertaking
>===
=======

4185. Re^2: MagiC 3 and Calamus SL

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: jesper.kock@kockens.ct.se
Message-ID: <ftn_2.200.423_30604985_Jesper.Kock@kockens.ct.se>
Source record: 158767

Hello android Moon! The 18.09.95 you talked about "MagiC 3 and Calamus SL",and
my reply is:

> From: johnmoon@connexus.apana.org.au (John Moon)
>
> Have you tried running CALPAT.TOS?
>
> It works on earlier versions of MagiC
>

I have treid it.. Doesnt work on Magic3.. It gets better.. But not satisfying
enough..

Grtz from Sweden:

```
_____________________________________________________________________
/______ | .___ . \
|( ST ) jesper.kock@kockens.ct.se | // //| |
| |____| | || || | To boldly go |
|< oo > WiZZard on -*-Kockens BBS-*-| || || /\_ were no Atari |
| |\__/| | _/|| ||\_ /| has gone before |
| \____/ ATARI ONLY +46-46-250256 ||_/ |_| \_|/ |
\_____________________________________|_____________________________/
```

--
Never ever trust a klingon! I dont!

4186. Re: LAN ports on the Falc

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <da2_9509210109@flight.org>
Source record: 158768

A giant chicken in the guise of Kula Bocca clucked:

> >All these ports are, are standard serial ports. Get a Macintosh-style
> null
> modem cable, and use your favorite serial port networking software.<
>
> Now how could this work with a Mac and a Falcon? I've tried but had no
> luck.

With a Mac? I don't think anyone has written an AppleShare-compatable network
for Atari's yet. It would be very cool if someone did...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4187. Re: [Q]Is MiNT built on t

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <da3_9509210109@flight.org>
Source record: 158769

A giant chicken in the guise of Mario Becroft clucked:

> With AES 4.0+ you can run multiple GEM applications. AES 4.0 is
> part of the MultiTOS package. And there is MiNA apparently being
> developed, though I haven't heard much about it recently. AFAIK, MiNA is
> a PD Multitasking AES, similar to AES 4.x, but wih all WinX features and
> more.

I can't wait till its finished. I always thought it wasn't quite right that we
Atari users had to pay* for multi tasking when Mac and PC users get it free
with their operating systems...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4188. Re: Need mountlist for Am

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <da4_9509210109@flight.org>
Source record: 158770

A giant chicken in the guise of clucked:

> > Not really true. The ST relies on a read test to determine wether
> > it uses single side or double side floppies. The PC reads a description
> > from the boot sector which is not written by the ST format program.
> > If you just write a PC compatible boot sector then a PC will happily
> > read double sided ST disks (the PC doesn't know about single sided
> > disks).
>
> Doesn't TOS 1.4 and above correct this problem????
> I didn't have any problem using TOS 1.6 and now 2.6.

Yep, this "problem" was fixed in TOS 1.4 and up. I recommend Diamond Format for

formatting MS-DOS disks on pre-1.4 TOS versions. Works flawlessly for me. It
will even format HD disks for you people too lazy to upgrade your TOS when you
do a HD upgrade...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4189. Re: Can I Undelete a File

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <da5_9509210109@flight.org>
Source record: 158771

A giant chicken in the guise of Eric Noss clucked:

> >I'm still trying to crack Elite (best space sim ever) but my sister was
> >playing around deleting her comander from the floppy when hey presto,
> >she wiped an essential file, and now Elite won't boot. The file was
> >called bitmap.???
>
> There should be a program called UNDELETE.TPP that should work. You
> just type in the name of a file that's been deleted(but still on the
> FAT table). I'm sure wildcards can work, but make sure that you have
> not added or change any files which overwrites the deleted file.
>
> I got this with Knife ST from ST Format coverdisk, but I think I seen
> it on PD. Hope this helps.

I used to use DLII before I got Diamond Edge. It allows you to browse through the disk and see all the files that have been deleted. Much more user friendly than a TTP. It should be on an FTP site somewhere. Diamond Edge works well for undelete, but its commercial.

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4190. Re: MONSTER ST OF CSA CON

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <da6_9509210109@flight.org>
Source record: 158772

A giant chicken in the guise of SAK L.J. clucked:

> Epson Stylus 800...

Is there any free* way to get this to work? I have one of these, and it is kind

of a waste using it in 24-pin emulation mode... The only (GDOS) drivers I know of come with a commecial program... (a picture viewer! whats its name? mind is going... ;) I'll have to see what happens when I use the color drivers on hensa

with it...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4191. Re: Falcon and 28.8 Modems

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FIUREGAJUP@dksoft.ping.dk>
Source record: 158773

In <H.elD.PP60FpjT8z&6I@murphy.shnet.org> Ole Marienhagen wrote:

>I'm using a ZyXEL 2864 ID (64000) on my Falcon. I set the port at 115000
>baud (HSMODEM 6 at 150 baud) and all works fine.
>
>Ole

Hey, thats the modem i'm just about to get in a coupple of day 8-)

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

4192. Re: Serial ZIP-drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199509202145.a18256@do2.maus.de>
Source record: 158774

GEA>It is a problem for an MSTe, whose internal interface supports only
GEA>one SCSI device attached at a time. Of course, if any of you guys out
GEA>there happens to know exactly how to alter the internal interface to
GEA>handle >1 SCSI device, I'd be _very_ happy. (And it would also be
GEA>included in my coming full Atari hardware and TOS/GEM documentation
GEA>hypertext for ST Guide)

Hello, yes it is possible to use more than one SCSI device with the internal ATARI hostadapter but you have to modify it quite a bit.
An alternative is to use a hostadapter from third party developers which allows to use up to 8 scsi devices.

Tschuess Frank

4193. re: monster st of csa contest

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2754rcain@nest.demon.co.uk>
Source record: 158775

On 20 Sep 95 mgrove@owens.ridgecrest.ca.us wrote:
m> Nice, very nice. This was a great idea. I thought
m> I was the only "crazy" one. :)

Ha! There seem to be quite a lot of us "growing" STs :)

Roger
rcain@nest.demon.co.uk

--

4194. re: zx288 v.34 modem help

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2739rcain@nest.demon.co.uk>
Source record: 158776

On 20 Sep 95 3ws5@qlink.queensu.ca wrote:
> I am having a few problem with my 28.8 K modem.

From the subject line I guess this is a Zoltrix.

> The software
> (stalker 3.04) cannot interpret the busy signal after dialing.

It's not the s/w which interprets the BUSY signal. The modem does thiis and is supposed to send a BUSY esponse to the s/w. I, too, have a Zolt with the same problem - so far no one has been able to tell me how to make it detect BUSY. I used to think it was to do with the UK tones but obviously you have the same trouble in the USA.

It doesn't bother me too much as I have set S7 to 15 secs and I just get a No Carrier return after this time if the called number is busy.

Roger
rcain@nest.demon.co.uk

--

4195. Re: Serial ZIP-drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950920234307.2967D-100000@moose.erie.net>
Source record: 158777

On 19 Sep 1995, Gard Eggesboe Abrahamsen wrote:

> It is a problem for an MSTe, whose internal interface supports only one SCSI
> device attached at a time. Of course, if any of you guys out there happens to
> know exactly how to alter the internal interface to handle >1 SCSI device, I'd
> be _very_ happy. (And it would also be included in my coming full Atari
> hardware and TOS/GEM documentation hypertext for ST Guide)

I have heard that this was possible, but my previous inquiries on
how to do it brought no repsonses. Can someone say definitively whether
there really is a hardware hack that allows chaining a second SCSI device
from the Mega STe's built-in SCSI controller?

An early response would be appreciated since I can't sleep at
night wondering! :)

4196. Re: NEED DRIVER FOR FARGO PRIMERA COLOR PRINTER

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <305f76ce25269b60@xs4all.nl>
Source record: 158817

afn14016@freenet (afn14016@freenet.ufl.edu) wrote:
>
> I use PageStream on a Falcon 030, and want to buy a Fargo primera
> dye sublimation printer. I have not been able to locate a driver
> for this printer and would like to know if you know of any
> drivers.
>
> I would like to know if it is possible to use or convert the
> Pagesream driver for amiga to St or Falcon.
>
> Thank you very much. Sicerely, raymond Lohengrin
>
> P.S. My e. mail address is afn14016@freenet.ufl.edu
> or you could call me collect at (904) 332-7358
>

AFAIK there is only a driver for Calamus SL. I know someone who uses
this printer with Calamus. It might not be freeware by the way...
I don't know about that.
Pagestream might not be supported anymore.
If so new drivers will be very difficult to get.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

4197. Re: MSTE/MagicMac network?

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <305f76ce2526a391@xs4all.nl>
Source record: 158818

Ofir Gal (ofir@gal.compulink.co.uk) wrote:
>In article <43acap$r23@henry.interlink.no>,
>vegard@henry.interlink.no (Vegard Hofsoey) wrote:
>
>>I just got my PowerMac & MagicMac. I already have a MSTE4. This has a LAN
>>port. What I want/need is some way for the MSTE to access the files on
>>the Mac & vice versa. Is there any software that can do this (preferably
>>PD or shareware...)? I'm getting tired of swapping (720k) disks...!
>
>Midicom is the best solution - I have it and it works. You can either order
>it from the German author or contact System Solutions
>(ssolutions@cix.compulink.co.uk) for an English version. It works very
>well.
>
>Ofir Gal

I have a different system, but I guess the same does apply for this :
I want to connect my Falcon and my Mega via either serial/parallel/midi.
(I have a LAN card too for my Mega, but no softwaredriver for it...)
I have tried many midinetwork- and other networksoftware and they all
work fine *until* you try to run them under MagiC.
Are you saying that Midicom works with MagiC, or only with MagicMaC ?
^^^

Thanks for any information.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

4198. Multiple mice

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: aa860@ccn.cs.dal.ca
Message-ID: <DF6qJv.9o1@cs.dal.ca>
Source record: 158819

Is it possible to wire together more than one mouse to a single computer?
I'm interested in having a multi-user session to try and make computing
more interactive with several people. This isn't for playing games, but
for graphics applications. Is a Y jack possible?

--

Steven Slater "Implicit Listening"
aa860@ccn.cs.dal.ca Mon. 8-9PM
6209 Allan St CKDU 97.5 FM
Halifax, NS B3L 1G8
Canada Librarian for Nova Scotia Atari
902-492-0609 (h) Computer Users Group

http://www.ccn.cs.dal.ca/~aa860/Profile.html my site
http://www.ccn.cs.dal.ca/Media/CKDU/ckduindex.html CKDU-M's site
http://www.ccn.cs.dal.ca./Technology/NSACUG/NSACUG.html NSACUG's site
"""

4199. Want: some kind of hard drive/ HD adapter for 1040: CHEAP!!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: helling@uwindsor.ca
Message-ID: <DF6ouv.CM9@news.uwindsor.ca>
Source record: 158820

Looking for one of those adapters that allow some kind of HD to be hooked
to a 1040st... Have enough small HD's already, and an external case can
be scrounged up, so the adapter board is enough...

OR:
One of those odd 20M atari HD's
Of course... the big thing is COST!!!! As cheap as possible please...
I'll consider all kinds of odd kludges, if cheap enough, and still works...

Thanks...
B/H.
helling@server.uwindsor.ca

4200. WANTED: Utopia

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: ferrer@news.cig.mot.com
Message-ID: <43o9eu$43p@newdelph.cig.mot.com>
Source record: 158821

Looking to trade ST software for a game called Utopia for the
ST. If interested, send replies to: ferrer@cig.mot.com

Thanks,
Arnold

4201. FS: Atari ST Games SoftWare: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <43oe78$oov@kelly.teleport.com>
Source record: 158822
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale,pnw.forsale

Bravo Sierra Computers
On-Line Games Catalog!

U=Unopened=Brand New. Still Shrink
Wrapped. If U is shown then B-M-D
all apply and I won't open Box.
B=Box=Box or Original Packaging
M=Manuals/Docs. If # before M means
More than 1 piece Manual/Doc i.e. 2M
D=Disk/s # of Disks i.e. 4D. If just D
than only 1 Disk.

=--=Any Game $10=--=Any Game $10=--= =--=Any Game $10=--=Any Game $10=-=
Title: Make: Codes:|U-B-M-D|
------------------------------------ ----------------------------|-------|
A.L.C.O.N. Taito |U |
Archipelagos Britannica | B M D|
BoBo InfoGrames/Terrific SoftWare|U |
California Games Epyx | B M2D|
ChampionShip Wrestling Epyx |U |
Crash Garret Metal Hurlant Logiciels |U |
Death Sword Epyx |U |
Deja Vu II / Lost in Las Vegas Icom Simulations, Inc. | B2M2D|
Dive Bomber Epyx | B M2D|
Dragon Scape Free Spirit SoftWare |U |
Final Assault Epyx |U |
Flight Simulator II SubLogic | 4M D|
The Games / Winter Edition Epyx |U |
Gato Spectrum HoloByte | M D|
Gauntlet Mindscape | B M2D|
Gauntlet Mindscape | M2D|
GFL Championship Football Gamestar |U |
Gold Runner II MicroDeal |U |
Golden Oldies (4 Games in One) Computer SoftWare Classics | B M D|
Golden Path FireBird |U |
Gunship Micro Prose | B3M2D|
The Hunt for Red October DataSoft | B2M D|
ISHAR Legend of the Fortress Silmarils | M2D|
Jet SubLogic | B2M D|
Joust Atari | M D|
Kings Quest/Quest for the Crown Sierra | B2M2D|
Kings Quest II/Romancing the Throne Sierra | B2M2D|
Kings Quest II/Romancing the Throne Sierra | M2D|
Kings Quest III/To Heir is Human Sierra | B2M3D|

Kings Quest III/To Heir is Human Sierra | M3D|
Knight Orc Rainbird/Firebird |U |
Major Motion MichTron | M D|
Man Hunter Sierra |U |
Mean 18 Famous Course Disk Volume II Accolade |U |
Metro Cross US Gold |U |
OIDS FTL Games/SoftWare Heaven | M D|
Out Run Sega | M D|
The Pawn RainBird/FireBird |U |
The Pawn RainBird/FireBird | B3M D|
The Pawn RainBird/Magnetic Scrolls | M D|
Phantasm Exocet Software |U |
Populous Electronic Arts | M D|
Prime Time First Row Software Publishng|U |
Project Neptune Epyx |U |
Questron II SSI | B2M2D|
Read-A-Rama Unicorn Educational SoftWare| B M2D|
Renegade Taito |U |
Rings of Zilfin SSI | B2M3D|
S.D.I. Cinemaware | B M2D|
Shadowgate Icom Simulations, Inc. | B2M2D|
Space School Simulator (the Academy). CRL Group PLC |U |
Space Station Oblivion Epyx |U |
ST Karate Paradox/ElderSoft SoftWare | M D|
ST Mega Pack / 5 Disk set of Games. Tyne Soft | M5D|
Star Glider RainBird/FireBird | B3M D|
Star Quake Terrific Software |U |
SwiftaR Accustar Software | B M D|
Techno Cop US Gold | B M2D|
Test Drive Accolade | M2D|
Their Finest Hour LucasFilm Games | B3M2D|
TV Sports FootBall CinemaWare | M D|
Ultima V (Warriors of Destiny) Origin Systems Inc. |U |
Warship SSI |U |
WishBringer InfoCom | B2M D|
World Karate Championship Epyx | M2D|
World Karate Championship Epyx | B M2D|
Zero Gravity MicroDeal | B M D|
Zynaps Hewson |U |
------------------------------------ ---------------------------|-------|

=--=Any Disk $5=--=Any Disk $5=--= =--=Any Disk $5=--=Any Disk $5=-=
Title: Make Codes:|U#B#M#D|
------------------------------------ ---------------------------|-------|
Balance of Power\Geopolitics in Nuclea Chris Crawford (1986) | D|
Balance of Power\The 1990 Edition MindScape, Inc. (1989) | D|
Brataccas Psygnosis | D|
Colonial Conquest SSI | D|
Defender of the Crown MindScape, Inc. | 2D|
Flight Simulator II SubLOGIC | D|

HippoBackgammon Hippopotamus SoftWare, Inc. | D|
International Soccer microdeal | D|
Leader Board with Dongle Access Software | D|
Millenium 2.2 Electric Dreams SoftWare | 2D|
MindShadow Activision | 2D|
OIDS FTL Games/SoftWare Heaven | D|
Super Cycle Epyx | D|
------------------------------------ ----------------------------------|

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Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com

4202. FS: Atari ST Books & References: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <43ofpk$qj1@kelly.teleport.com>
Source record: 158823
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale,pnw.forsale

```
Bravo Sierra Computers
On-Line Book Catalog
Title: Publisher/Author: |Amount|
------------------------------------ ----------------------------|------|
The Atari ST Book (ST User's Guide) Index Legalis/Ralph C. Turner|$10.00|
Atari ST Internals Abacus/Bruckman,English,Gerts|$10.00|
Atari ST Logo User's Guide Abacus/G. Sauer |$10.00|
Atari ST User's Handbook Weber Systems/Gilbert Held | $6.00|
Introduction to Sound & Graphics COMPUTE!/Tim Knight |$10.00|
Kids and the Atari ST COMPUTE!/Edward H. Carlson |$10.00|
Mastering Sound & Music On the Atri ST Sybex/Tim Knight |$10.00|
Presenting the Atari ST Abacus/L.English,J. Walkowiak|$10.00|
ST Applications COMPUTE!/Brian & John J.Flynn|$10.00|
ST Programmer's Guide COMPUTE! |$10.00|
Understanding Atari ST Basic Programm. Sybex/Tim Knight |$10.00|
Working with the Atari ST Sunshine/Lawrence & England | $5.00|

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Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com
```

4203. FS: Atari ST Productivity SoftWare: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <43oem4$pdd@kelly.teleport.com>
Source record: 158824
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale,pnw.forsale

```
Bravo Sierra Computers
On-Line Productivity Catalog

U=Unopened=Brand New. Still Shrink
Wrapped. If U is shown then B-M-D
all apply and I won't open Box.
B=Box=Box or Original Packaging
M=Manuals/Docs. If # before M means
More than 1 piece Manual/Doc i.e. 2M
D=Disk/s # of Disks i.e. 4D. If just D
than only 1 Disk.

=--=Any Title $20=--=Any Title $20=--= =--=Any Title $20=--=Any Title $20=-=
Title: Make: Codes:|U#B#M#D|
------------------------------------ ---------------------------|-------|
Easy-Draw MiGraph | B M6D|
The Graphic Artist (Application) Progressive Computer Applica| B M3D|
PHA$AR (Proffessional Home Accounting) Antic | B M2D|
Publishing Partner Professional Soft-Logik | B3M5D|
------------------------------------ ----------------------------------

=--=Any Title $10=--=Any Title $10=--= =--=Any Title $10=--=Any Title $10=-=
Title: Make: Codes:|U#B#M#D|
------------------------------------ ---------------------------|-------|
Analyze (Spread Sheet) Micro Systems Software | M D|
BB/ST (Bulletin Board SoftWare) QMI | M D|
Dac Easy Accounting dac SoftWare | M2D|
Data Manager ST (DataBase) TimeWorks | B M D|
Macro Mouse Antic | M D|
Modula-2 /ST Language/w xtra Text Book TDI SoftWare | 2M2D|
Personal Pascal (Prog. Language) Optimized Systems Software | M D|
PrintMaster Kyocera Unison World | M2D|
ProCopy ProCo Products | M D|
Publishing Partner Soft-Logik | 2M3D|
Read-A-Rama Unicorn Educational SoftWare| B M2D|
Tracker/ST Step Ahead SoftWare | M D|
VIP Professional VIP Technologies | B5M3D|
VIP Professional VIP Technologies | M D|
------------------------------------ ----------------------------------

=--=Any Title $5=--=Any Title $5=--= =--=Any Title $5=--=Any Title $5=-=
Title: Make Codes:|U#B#M#D|
------------------------------------ ---------------------------|-------|
Analyze (Spread Sheet) Micro Systems Software | D|
```

Copy II ST Central Point SoftWare | M D|
Data Map Collect(Req. Maps & Legends 2 Antic | D|
EZ-Grade (Elect. Teachers GradeBook) Integral SoftWare | D|
1st Word Atari | 2M D|
FONTZ! (?) v.1.03 NEOCept | D|
GFA Basic Book Programmer Tutorial MichTron | D|
Let's Make Greeting Cards (PrintShop?) ValueTime | D|
The Music Studio Activision | D|
ST-Talk QMI | D|
Turbo ST SofTrek | D|
---------- ----------

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Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com

4204. FS: Atari ST MagaZines: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: bensmith@teleport.com
Message-ID: <43of80$q1q@kelly.teleport.com>
Source record: 158825
Cross-posted to: comp.sys.atari.st,pdx.forsale,or.forsale,pnw.forsale

Bravo Sierra Computers
On-Line MagaZine Catalog

If D is present, that means a Disk is included. If a Number appears before
the D, that indicates more than One disk and how many. 2D indicates 2 Disks.

_____
If M is present, that means a Magazine is included. Should a Number appear |
before the M, that indicates that their is more than one piece two the |
Magazine. The number before the M indicates how Many Pieces |
_____ |
Your Choice, any Issue: $4. | |
Magazine: Issue: Codes:|#M#D|
---------- ----------|----|
COMPUTE!'s Atari ST October 1986/Premier Issue | M D|
COMPUTE!'s Atari ST December 1986 | M D|
COMPUTE!'s Atari ST February 1987 | M D|
COMPUTE!'s Atari ST April 1987 | M D|
COMPUTE!'s Atari ST June 1987 | M D|
COMPUTE!'s Atari ST August 1987 | M D|
COMPUTE!'s Atari ST October 1987 | M D|
COMPUTE!'s Atari ST December 1987 | D|
COMPUTE!'s Atari ST February 1988 | M D|
COMPUTE!'s Atari ST April 1988 | M D|
COMPUTE!'s Atari ST June 1988 | D|
STart SDS0686/Premier Issue/Summer'86| M D|
STart SDS0986/Fall 1986 | D|
STart SDS1286/Winter 1987 | D|
STart SDS0387/Spring 1987 | M D|
STart SDS0687/Spring 1987 | D|
STart SDS0987/Fall Issue 1987 | M D|
STart SDS1287/Winter Issue 1987 | M D|
STart SDS0288/Special Issue #2 | M D|
STart SDS0388/Spring 1988 | D|
STart SDS0588/Special Issue #3 | M D|
STart SDS0688/Summer 1988 | M D|
STart SDS0888/Special Issue #4 | D|
STart SDS1088/October 1988 | D|
STart SDS1188/November 1988 | M D|
STart SDS1288/December 1988 | D|
STart SDS0189/January 1989 | D|
STart SDS0289/February 1989 | D|
ST-LOG Issue 14/May 1987 | M D|
ST-LOG Issue 15/June 1987 | M D|

ST-LOG Issue 16/July-August 1987 | M D|
ST-LOG Issue 17/September 1987 | M D|
---------- ----------|----|
-=-Any Issue $4-=- -=-Any Issue $4-=- -=-Any Issue $4-=- -=-Any Issue $4-=-

All interested Parties Reply in E-Mail
to: bensmith@teleport.com or call
(503)256-9974 Anytime. Call for faster
service! Customer pays Shipping &
Handling. Feel Free to Distribute this
List!
--
Atari ST and Classic 8 Bit, Hardware, Software, 4 Sale. 24HRs. (503)256-9974.
Proprieter of Bravo Sierra Computers: Ben Smith! Benjamins BBS (503)255-9657.
Catalogs Requested by & Received Through E-Mail! Specify Classic 8 Bit or ST.
Catalogs are FREE & updated monthly. Reply in E-Mail to bensmith@teleport.com

4205. Re: Email address for NVDI

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <811585209.24864@saffron.imc.exec.nhs.uk>
Source record: 158826

claes.holmerup@p5.dada.ct.se (Claes Holmerup) wrote:
>Chris Ridd <C.Ridd@imc.exec.nhs.uk> wrote this in a message:
>
> > rcollins@magnus.acs.ohio-state.edu (Raymond Collins) wrote:
> >> I am configuring a Falcon, TOS 4.04, for a friend who has
> >> NVDI version 3.01.
> >>
> >> I am having configation problems with NVDI, SpeedoGDOS v. 5.0c and
> >> AtariWorks v.1.2. I have talked to Compo about SpeedoGDOS and
> >> have followed there suggestions without a satifactory solution.
> >> Compo suggested I get in contact the makers of NVDI.
> >
> > Perhaps someone here can suggest a fix?
>
>Why do you use both NVDI3 AND SpeedoGDOS?

Perhaps he requires Type 1 fonts? If that were the case, I'd actually recommend sticking with an older version of NVDI which didn't have a Speedo and TrueType engine, to save memory.

--Chris

4206. Re: civilization?

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: zap@eskimo.com
Message-ID: <DF70qp.8EK@eskimo.com>
Source record: 158827

I agree wholeheartedly! I can't get a decent endgame going. Whenever I get close I get 2 bombs. When I kill all other civilizations I get a scrambled screen for my troubles. None of the winning screens seem to be formatted for my screen..I end up with parts of pictures scattered all over and enevitably it bombs before it completes the end of the game. Pisses me off.

--

Randall Dale Spreadborough <zap@eskimo.com>
PGP v2.6.2 Public Key Available by Request

4207. Re: MagiC and Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.811582451@aix7.rhrk.uni-kl.de>
Source record: 158828

L.J.Sak@kub.nl (SAK L.J.) writes:

>Question:

>I am thinking about buying MagiC for my Berd of Prey (Falcon that is) and
>would like to know if more people thought of that before me.. Is Magic 3 now
>Falcon compatible? Patches are available for MagiC 2, but will they run on
>3? Hack, I don't know, do You?

MagiC 3 for the Falcon is nearly finished and after a long time of waiting
it should be available seeon.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
****

4208. Re: MONSTER ST OF CSA CONTEST

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DF6zD3.3tE@ridgecrest.ca.us>
Source record: 158829

Nice, very nice. This was a great idea. I thought
I was the only "crazy" one. :)

Mike

4209. Re: Eagle, Has it landed?

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DF70CI.4GJ@ridgecrest.ca.us>
Source record: 158830

efac001@alpha.qmw.ac.uk (D.Bhabuta) wrote:
>On gmiller@inca.co.nz, Gaven Miller (gmiller@inca.co.nz) typed away:
>: Anyhow, the notion I get from this is that ST Format bought out a
>: competitor to close it down, thereby monopolising ths ST mag market.
>
>You only just realised this??? Any magazine publisher buys out another
>mag to close it down... that is business.
>

The same business that Microsoft is in? I liked the variety
and don't like to see old friends passed quietly into the
dark. (Where's Tina H.?) At any rate, Atari World is the
best replacement anyone could of possibly hoped for after
ST Reviews assimilation. Only a "Joker" believes resistance
is futile. :) (Gad, I've been reading between the type again).

Mike

>Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include
<std.disclaimer>
>---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524)
594287 :---
>e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk,
vctec@wmin.ac.uk,
> D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk,
rldb@dir.mcc.ac.uk

4210. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DF715v.4vq@ridgecrest.ca.us>
Source record: 158831

tom.thomason@fpc.ct.se (Tom Thomason) wrote:
>On 16 Sep 95, Michael Grove shot this through the ether to All ...
>
> >> I've noticed a few mentions of the Baracuda-040, though nothing that
has
> >> given me any real information. I believe it to be an 040 accelerator
for
> >> the Falcon. So my questions are:
> >> Is this available, and if so at what price?
> MG>
> MG> Yes, it is to be an 040/33mhz card.
>
> Barracuda is a 68040LC card with a CPU speed of 66MHz.
>
> MG> No. Suppose to be under 1000.00 U.S. for entry model.
> MG> Has been placed on "Back Burner" by Wizztronics.
>
> Steve Cohen informs me that the Barracuda will be released in the
first
>quarter of 1996.

Steve Cohen;
"As of now, system incompatibility difficulties between 030 and 040
system addressing has continued to plague the Wizztronics Barracuda
development team, but progress is continuing to be made and
Wizztronics still plans to release this product as soon as the last of
the remaining hurdles have been successfully overcome".

With a statement like that, how can "you" be so sure?

>
> MG> Suppose to be an 030/48mhz "Hawk" available soon for 750.00
>
> The basic version is 33MHz. The 48MHz version pumps the 3-4 MIPS of
the
>standard Falcon up to 16 MIPS. The speed increase is currently rated at
between
>400 and 500%.
>
> MG> Steve Cohen has stated that is their main goal with the "Cudda".
>
> The Hawk documentation states "100% compatibility".

Have you had you timing mod today? :)
>

> The above information comes from _direct_ contact with Steve and from
the
>material I received from Wizztronics today ((18 September).

Or the current issue of AEO. :)

>
>ATB,
>Tom
>

My information came from over the phone line conversation
with Steve Cohen, about a 2 hour one, while we were discussing
the documentation in the Falcon Field Serivce Manual.
However, the last I talked to him was about 4 weeks ago. Seems
the specs have changed again. :)

Mike

4211. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DF71Hs.52L@ridgecrest.ca.us>
Source record: 158832

djs@jet.uk (David Stevenson) wrote:
>tom.thomason@fpc.ct.se (Tom Thomason) writes:
>
>> Barracuda is a 68040LC card with a CPU speed of 66MHz.
>No, they don't make them that fast, it's 33MHz.

I thought so. I just purchased a DiiMoCache 040/50mhz for a Quadra.
That is a 2X 25mhz 040. Next on the list is the 33mhz and the
Quadra 840AV and some Centris have 40mhz 040's. Haven't seen
a 66mhz (Yet).

>What's the price difference between an LC040 and "real" 040?
Power-users
>may well want an FPU, ie full 040. I have to change the processor in
>my Mac for this reason.

I'm not a coder, but have been told that FPU is handled a little
differently in the 040 than the 030. "May" be some problems there
for TOS software relying on an FPU in the 040, unless its recompiled
of course. :)

Mike
>
>--
>Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk
>
>===
=======
> The above article is the personal view of the poster and should not
be
> considered as an official comment from the JET Joint Undertaking
>===
=======

4212. Re: Afterburner040 on its way...

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DF71tM.59y@ridgecrest.ca.us>
Source record: 158833

m9003@oden.abc.se (Martin Rossel) wrote:
>Well...in the Atari land of rumours here's another one :-) :
>
>Afterburner 040 is on its way and will retail for about 1200 DM.
>I got this from a reliable german source that will be unnamed for
>the moment. If it crashes in beta 0.99b7 its one more vapourware
>but I personally believe in this one.
>
>Cheers,
>Martin
>

Will GE-Soft accept trade-in's for problematical Mighty
Sonics (or Falcons, whatever the case may be) :).

Mike

```
> ___ ___
> L_|_ _|_J
> ( -O> <O- )
> ___//\J _____________________________________________ L/\\___
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> || / \\___L D O M D U M M A S T E H. Q. J___// \ ||
> _ ''/\/ '---J we eat bill gates for breakfast ! L---' \/\''
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> / \ //\\. |_____________________________________________| .//\\
/ \
>|_/\'/ || ||
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> ' ||_ _|| '
> |__) (__|
>
```

4213. enlarging the screen size on the sm124?

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: lee@garnet.berkeley.edu
Message-ID: <43olau$drt@agate.berkeley.edu>
Source record: 158834

Recently, I was given the information that there exists a file out there somewhere in cyberspace (sm124.txt?) that contains the necessary information on how to enlarge the screen of the sm124. Well, I looked and looked, but I can't seem to find it anywhere. If any of you kind souls could give me a clue on where this file is, or how I can do this, I'd be eternally grateful.

My eyes thank you,
Lee

4214. Re: Can I Undelete a File ?!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: Andrew Drescher <drescher@foobar.co.uk>
Message-ID: <jaGp2AAVY+XwEAV3@foobar.co.uk>
Source record: 158835

In article <Pine.SUN.3.91.950918181803.5134A-100000@planetx.bloomu.edu>,
Eric Noss <enoss@planetx.bloomu.edu> writes
>
>There should be a program called UNDELETE.TPP that should work. You
>just type in the name of a file that's been deleted(but still on the
>FAT table). I'm sure wildcards can work, but make sure that you have
>not added or change any files which overwrites the deleted file.
>
>I got this with Knife ST from ST Format coverdisk, but I think I seen
>it on PD. Hope this helps.
>
>Eric Noss
>
>a.k.a "Mr. Maddog"
>
>
Thanks Eric,

Will check out ST Format and let you know how it went. I'll email your
pint if your solution works.

Catch you later,

And. %-)
--
Andrew Drescher

Turnpike evaluation. For information, see http://www.turnpike.com/

4215. Re: [Q]Is MiNT built on top of TOS?

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <43or3p$nhu@wn1.sci.kun.nl>
Source record: 158836

In <199509192350.a10391@bb.maus.de> Stefan_Haake@bb.maus.de (Stefan Haake) writes:

>In a message of 18 Sep 95 mbecroft@iconz.co.nz wrote:
> m> part of the MultiTOS package. And there is MiNA apparently being
> m> developed, though I haven't heard much about it recently. AFAIK, MiNA
> m> is a PD Multitasking AES, similar to AES 4.x, but wih all WinX features
> m> and more.

>Unfortunately the programmers Atari is broken down... :-(

Let's donate him one, then :-) Tomorrow is the big Atari-sellout in
The Netherlands...

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

4216. Re: Multiple mice

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: sanders@sci.kun.nl
Message-ID: <43ora7$nkd@wn1.sci.kun.nl>
Source record: 158837

In <DF6qJv.9o1@cs.dal.ca> aa860@ccn.cs.dal.ca (Steven Slater) writes:

>Is it possible to wire together more than one mouse to a single computer?
>I'm interested in having a multi-user session to try and make computing
>more interactive with several people. This isn't for playing games, but
>for graphics applications. Is a Y jack possible?

Probably yes. But you won't get two mouse pointers on the screen -
you'd just be able to control the one pointer with both mice. This
probably won't work too well.

Regards,
--
```
/* sanders@sci.kun.nl */ main(){char*c="2$$,$$2CD$45$$,$$5(D$4%$$,$$%(D$4%J\
*/K*%(K,K2MMPL%2HLH,4LLLL$4HLF$4RLLS$4HL%;5MLLD$5HL&<5MLPL$5HLHL2R,/K$2(K,+";
int _=0,__,K;for(;_<10;_++){for(__=0;__<11;__++)for(K=0;K<6;)putchar(c[11*_+\
__]-36&1<<K++&&__*6+K<65?'#':' ');putchar(10);}} /*ATARI Falcon030 */
```

4217. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.811595390@gen-off-2>
Source record: 158838

Michael Grove <mgrove@owens.ridgecrest.ca.us> writes:

>I'm not a coder, but have been told that FPU is handled a little
>differently in the 040 than the 030. "May" be some problems there
>for TOS software relying on an FPU in the 040, unless its recompiled
>of course. :)
As I said, I have an 040. The 040 does not implement the full instruction
set of the 68882 FPU for the 030. However, it is normal for the operating
system to emulate the missing functions, so that code is not recompiled.
TOS does not have these emulations, AIUI. But (for MagiCMac) we have
an AUTO folder program that adds them.
--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==

4218. wanted TOS

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: m.stekeleburg@student.utwente.nl
Message-ID: <43ouhj$pcq@driene.student.utwente.nl>
Source record: 158839

Someone gave me a 260st which didn't work, but it runs fine now...
The roms contain now TOS 1.00. Where can I get a newer version? I'm able to program eproms...

Because 260 st seems rare. It contains the print of a 520st, and the ram is expanded to 1mb.

Max

4219. Re: Can I Undelete a File ?!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_305f4ee9_Claes.Holmerup@p5.dada.ct.se>
Source record: 158840

Andrew Drescher <drescher@foobar.co.uk> wrote in a message:

> I'm still trying to crack Elite (best space sim ever) but my sister
> was playing around deleting her comander from the floppy when hey
> presto, she wiped an essential file, and now Elite won't boot. The file
> was called bitmap.???
>
> Can it be recovered ? or do I start billing my sister for a new copy

You should be able to undelete it with Diamond Edge.
I believe there is an undelete function in Atari's old CHKDSK3 also, and there
are a lot of PD/SW programs that probably can do the job.
The only way to be reasonably sure of success when trying to undelete a file is
if you haven't saved any info at all to the disk since the mistake.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4220. Re: Multiple mice

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: Gard Eggesboe Abrahamsen <ga@www.hials.no>
Message-ID: <43or4e$h79@doffen.uninett.no>
Source record: 158841

aa860@ccn.cs.dal.ca (Steven Slater) wrote:
>Is it possible to wire together more than one mouse to a single computer?
>I'm interested in having a multi-user session to try and make computing
>more interactive with several people. This isn't for playing games, but
>for graphics applications. Is a Y jack possible?

Nope, a Y jack won't help. That would just ruin the signal. Let me give a small example of what's going on when you move the mouse sideways. Time ticks downwards in the table:

Tick Xa signal Xb signal
0 0 0
1 1 0
2 1 1
3 0 1
4 0 0 (cycle back to tick 0)

Having two mice mixing up the signals, you can see this would not work. However, you can put a serial mouse on the serial port. There are different protocols around, but the Micro$oft standard is a 3 byte packet per movement at 1200 baud, 7+1. The bytes are: data, x, y, where x and y are the number of ticks the mouse has moved in each direction. The data byte contains extra bits for x and y, plus the mouse button states. The 1200 baud gives you 150 bytes/sec, which ultimately gives you 50 packets, so you will get a 50 Hz update on the mouse.

Gard Eggesboe Abrahamsen ga@alesund.fylkesbibl.no Happiest guy in the world
PO Box 5061, Larsgaarden ga@www.hials.no http://www.hials.no/~ga/
N-6021 Aalesund, Norway ga@www.moredata.no

4221. NEED A FALCON DSP to DAT INTERFACE PLANS

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: afn14016@freenet2.freenet.ufl.edu
Message-ID: <43p4ec$a30@huron.eel.ufl.edu>
Source record: 158842

I use the Falcon for professional recording. If you have schematics or details on how to make a DSP to DAT Digital Interface, please let me know. I would be interested in paying for the schematics. Thanks, Raymond Lohengrin. Classical guitarist/composer

4222. Re: MS Word 2.0 format?

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2009951447300001@macmax.irfmn.mnegri.it>
Source record: 158843

In article <199509151115.a55941@a2w.maus.de>, Ian_Taylor@a2w.maus.sub.org
(Ian Taylor) wrote:

> I'm Stuck :(
>
>
> Can someone tell me how to read a MS Word 2.0 format file on my Atari?
>
>

Try to transform it in RTF format and read it with Papyrus or Atari Works...

| /|/| |
| / |AX |
| Institute of Pharmacology Research "Mario Negri" |
| E-mail: massimo@irfmn.mnegri.it |

| TT030 4+8Mb RAM/HD 250Mb Quantum (internal)/HD 120Mb |
|Quantum (external)/GeSoft FastRAM card/CrazyDots graphic|
| card/Philips Brilliance 17"/HP DeskJet 510/Megafile 44 |
| (removable) + HD 48Mb SCSI inside/Modem Trust 14.400 |

4223. Amiga mouse on Atari

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2009951451210001@macmax.irfmn.mnegri.it>
Source record: 158844

Does anyone know if is possible to connect an Amiga mouse on the ST ?
Which pin I must exchange ?

Thanks


```
-------------------------------------------------------
| /|/| |
| / |AX |
| Institute of Pharmacology Research "Mario Negri" |
| E-mail: massimo@irfmn.mnegri.it |
-------------------------------------------------------
| TT030 4+8Mb RAM/HD 250Mb Quantum (internal)/HD 120Mb |
|Quantum (external)/GeSoft FastRAM card/CrazyDots graphic|
| card/Philips Brilliance 17"/HP DeskJet 510/Megafile 44 |
| (removable) + HD 48Mb SCSI inside/Modem Trust 14.400 |
-------------------------------------------------------
```

4224. Re: Hello World

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <43pcg0$slf@epsilon.qmw.ac.uk>
Source record: 158845

On skydiver@, Mike Veterman (skydiver@) typed away:
: Ahhh... Old memories... The names have all changed, but still the ole Atari
: lives on.

: Hi to everyone from an old friend.

: No Ataris for me any more (now PCs and SPARCstations)...

Hi Michael.. welcome back in here. Your software still keeps many
people going, using their Ataris... DC software.. now that is a name
from the past which lives on in the software archives.:-)

Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4225. ST Software For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DF7nF6.LGM@freenet.carleton.ca>
Source record: 158846

I have the following ST software for sale:

SubLogic Flight Simulator II.....box, docs, disk..$10
SubLogic Jet Flight Simulator....."...."....."...$10
Japan Scenery Disk for above....." "...$5
Dr. T's MIDI Recording Studio....." "...$5
Interlink ST term prog by IntraMan (RAMBaby)...." "...$5
Leader Board Golf Game.....dongle, docs, disk.$10
Silent Service submarine simulator....." "...$10
Atari Star Raiders....." "...$5
First Word Plus w/mail merge.....box, " "...$20
Silicon Dreams....." "...$10
DBMan relational database....." " "...$20
MasterPlan Lotus compat.spreadsheet
from Ditek (the Calamus people!)." " "...$10
Bloodwych adventure game....." " "...$10
WordFlair v.2 G-DOS document processor....." " "...$20
TimeWorks Publisher ST....." " "...$25
(run DOS programs on your ST!).....disks only..$10
GFA Basic 3......SOLD!.....box " "...$15
w/Michtron Basic Training Reboot Camp......book.....$5
Accolade Pinball Wizard.....disk only..$3
Michtron Time Bandit..... " "....$3
Epyx Winter Games.....2 disks only.$6
Microdeal Airball.....disk only..$3
Wanderer..... " ".....$3

phone or e-mail if you're interested; we'll talk about shipping

--
Songshop Musical Productions : You may say that I'm a dreamer,
Box 266, Shawville, Quebec : But I'm not the only one
J0X 2Y0 (819) 647-6022 : I hope someday you'll join us...

4226. Re: Atari Days

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <811609480_OASIS_@bpfd.demon.co.uk>
Source record: 158847

In article <43k1vf$83j@galileo.polito.it>
greppi@monviso2 (Marco Greppi) said:-

> <something>

Well I don't know about anyone else, but the complete lack of formatting
information in that post made it unreadable to me. :~(

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

4227. Re: Amiga mouse on Atari

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: jonord@krynn.solace.mh.se
Message-ID: <jonord.811615910@krynn>
Source record: 158848

massimo@irfmn.mnegri.it (Max Farina) writes:

>Does anyone know if is possible to connect an Amiga mouse on the ST ?
>Which pin I must exchange ?

Yep, it is... You have to switch around all the x1/x2 y1/y2 wires (or whatever they're called). I can't remember it now because it was quite some time since I did it. To find out which wire to connect where I made a small program in GFA that showed how the pulse-sheme was..

/J
--
See you on the dark side of the moon...
/|\ Joakim Nordlander jonord@solace.mh.se - http://www.itv.se/~jonord

4228. Any Cheap Memory Upgrades for 520 STs out there??

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: dbush@northnet.org
Message-ID: <dbush.331.0030A3D4@northnet.org>
Source record: 158849

Hey Folks,
I recently got a 520 ST from a friend for cheap (I bought him a hockey ticket for $8 canadian) and it's only got 512k. Is there a cheap way to expand this up to a meg or meg and a half?? For what I've been quuoted on going to a meg and a half by Toad (no offense Toad) - I could buy a 1040 used from one of the guys selling one and have money left over!

Thanks for any help,
- Gossamer

! Gossamer ! An avid fan of the Ottawa and PEI !
! email: dbush@northnet.org ! Senators, as well as the Cornwall !
! or gossamer@bbs.tsf.com ! Aces - See you all at the game!! !

4229. Re: magic falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <43pllh$7jh@dux.dundee.ac.uk>
Source record: 158850

According to System Solutions and Atari World, Magic Falcon is currently
in beta test. From that I would conclude were talking about early next year
before release.

Rod

--
Rod McCall, Student, Applied Computer Studies Division, Dundee University
1994/95 President, University of Dundee, Dramatic Society

4230. Re: MSTE/MagicMac network?

Newsgroup: comp.sys.atari.st
Date: 1995-09-20 00:00:00 UTC
From: uch435@ux9.hrz.uni-dortmund.de
Message-ID: <43pm2n$p8m@nx2.hrz.uni-dortmund.de>
Source record: 158851

Maarten van den Berg (maberg@xs4all.nl) wrote:
: >Midicom is the best solution - I have it and it works. You can either order
: >it from the German author or contact System Solutions
: >(ssolutions@cix.compulink.co.uk) for an English version. It works very
: >well.
: >
: >Ofir Gal

: I have a different system, but I guess the same does apply for this :
: I want to connect my Falcon and my Mega via either serial/parallel/midi.
: (I have a LAN card too for my Mega, but no softwaredriver for it...)
: I have tried many midinetwork- and other networksoftware and they all
: work fine *until* you try to run them under MagiC.
: Are you saying that Midicom works with MagiC, or only with MagicMaC ?
: ^^^
According to the author of MidiCom, Harald Blees (e-mail me, if you are
interested in his e-mail address), MidiCom works definitely under MagiC 2/3.
Ans XFS-network-driver for the version 3.94 of MidiCom (actual: 3.93)
is in work.

Hope this helps,

Jens

Jens Cardinal
Uni Dortmund, Germany uch435@ux9.hrz.uni.dortmund.de

4231. Re: Multiple mice

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: Mark@aveleymc.demon.co.uk
Message-ID: <811712316_OASIS_@aveleymc.demon.co.uk>
Source record: 158702

>In <DF6qJv.9o1@cs.dal.ca> aa860@ccn.cs.dal.ca (Steven Slater) writes:
>
>>Is it possible to wire together more than one mouse to a single computer?
>>I'm interested in having a multi-user session to try and make computing
>>more interactive with several people. This isn't for playing games, but
>>for graphics applications. Is a Y jack possible?

Not as such, no; There is, of course, a joystick socket; It would be possible to
put a mouse in there, and write an event handler to run a second mouse.
I've never seen it done, but I can see how it would be possible.

It isn't easy unless you're an experienced programmer, & I doubt if it's been
done. You'd need different cursor bitmaps too!

--

---
theboys@aveleymc.demon.co.uk [Mark Williams]

4232. i want a portfolio

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: control@u.washington.edu
Message-ID: <43sij4$rh4@nntp5.u.washington.edu>
Source record: 158703

any portfolios for sale? i was looking to spend a bit less than toad's $199 for the unit itself. i would prefer some sort of package deal. any help appreciated. thanks, M.C.

4233. Re: Questions--1040STFM

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DF9wK2.Bw7@cix.compulink.co.uk>
Source record: 158704

In message <ftn_2.203.203.15$fidonet.org_305d7006_Tom.Thomason@fpc.ct.se>,
tom.thomason@fpc.ct.se said:

> Almost full points. The original ST (no additional letters) had an
> external single sided drive. The STf model also sported a single
> sided, though internal, floppy drive which was later exchanged for

ISTR that double sided drives were available from the start - and if STFs
were ever shipped with single sided drives then they stopped doing it
very quickly. The first one I saw was in June 1986 and it had a double
sided drive.

> The 2.5 Mb configuration needs a software fix in order to work. The

Only on STEs. STs could cope with 2.5Mb no problem.

> only exception I know of is the Marpet Xtra-RAM board which allows
> the machine to be upgraded directly to 2.5Mb. They also make a board

Which is nothing to do with the fact a Marpet board was used - and
everything to do with the fact that the board was only used in STs (or
MSTs).

:-)

Roland.

@CiX

4234. Re: Serial ZIP-drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DF9wK6.BxD@cix.compulink.co.uk>
Source record: 158705

In message <19SEP95.16062854@wc6.wl.aecl.ca>, talbote@wc6.wl.aecl.ca said:
> azog@gti.gti.net (azog) replied to a question by Gard Eggesboe
> Abrahamsen (ga@www.hials.no) regarding serial Zip drives. As far
> as I know, the Iomega Zip drives are available in only two forms:
> SCSI and parallel. Azog has partially missed the point:
>
> Is there anybody considering or attempting to use the non-SCSI version
> (parallel) Zip drive with an Atari ST?

This has AFAIK been covered before. The bottom line is that the Atari's
parallel port is not up to the job. It doesn't have all the lines necessary
to make PC style parallel devices work.

An interface could be made. There is a card which fits the cartridge port
which allows a parallel DE600 pocket LAN adaptor to be used with an Atari.
A varient on this interface could almost certianly be used with the ZIP.

However considering that many Atari users already have SCSI interfaces and
the SCSI ZIP is much faster - then I don't see anybody spending the time
or money to develop a special parallel interface.

> I currently own both an Atari 520ST without a hard drive (or SCSI
> adapter) and a 486 PC-compatible with a large hard drive but no

I'm in a similar position except I have fitted SCSI host adaptors to both
my Ataris and my PC. This way when I do get SCSI ZIP drive I'll be able
to use it with everything.

Roland.

@CiX

4235. Re: connecting 2 STs through printerport

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DF9wK8.By4@cix.compulink.co.uk>
Source record: 158706

In message <43nbjd$q37@news.chatlink.com>, stinformer@chatlink.com said:

> .....Dear Michael, the parallel ports of the ST DO NOT have a control
> contact necessary for parallel communication. You would have to create
> a device that used the available Printer port pins, and then obtained
> a control contact from another source. This is usually done at the

I've not tried it myself - but MiNT-Net has a wiring diagram/drivers for
a parallel port connection. Its not going to be compatible with an PC based
design due to the workarounds on the control signals - however AFAICR it
doesn't require borrowing lines from other interfaces.

:-)

Roland.

@CiX

4236. re: any cheap memory upgrades for 520 sts out there??

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2752rcain@nest.demon.co.uk>
Source record: 158707

On 21 Sep 95 dbush@northnet.org wrote:
d> I recently got a 520 ST from a friend for cheap (I bought him a
d> hockey ticket for $8 canadian) and it's only got 512k. Is there a
d> cheap way to expand
d> this up to a meg or meg and a half?? For what I've been quuoted on
d> going to a meg and a half by Toad (no offense Toad) - I could buy a
d> 1040 used from one of the guys selling one and have money left over!

Because of the memory architecture you can only go to 1Mb or 2.5Mb if you leave the current memory intact.

It may be worth looking at the PCB to see whether there are marked positions for an extra 16 chips which would get you to 1Mb at the cost of 16 chip sockets, 16 chips and a bit of patience with a soldering iron.

Otherwise, if new prices amaze you, you should look out for used RAM expansion boards (Frontier, Marpet etc.) when you ought to be able to get up to 1Mb for around $50.

Roger
rcain@nest.demon.co.uk

--

4237. IDE HDD for STe

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: dcooke@lawson.its.utas.edu.au
Message-ID: <43ss0a$hou@cam.its.utas.edu.au>
Source record: 158708

Is it possible to connect an IDE dirve to my 1040STe system? if so where
might I get the connecter from?

thanks in advance
Damo
--

_____
Damien Cooke
Internet: damien@tamarcom.com.au
CompuServe 100355,2554
WWW uptown.turnpike.net/F/Falcon/index.html
Snail Mail: Flat 9 88 Elphin Road
East Launceston
Tas 7250
Australia.
__o
_ \<,_
(_)/ (_)
I Remember the days when Synthesizers were analogue,
Programs were something you watched on T.V and
a Hard Drive was from L.A to New York.....
_____

4238. Re: 2.5" IDE hard drives

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3061e07e_Claes.Holmerup@p5.dada.ct.se>
Source record: 158709

Hello Billy,
You wrote:

> The drives themselves are called "PrairieTek", and the model is
> "Prairie 120", which I assume means 120mb (a far sight better than
> 85mb that I have now!)

As I've worked a lot with repairing Amiga computers, I've come across the PrarieTek drives in those. They are the only ones that have been used by Commodore that require a special cable, so I believe that the drives you have got might need the special cable too...
I know that some of the leads were twisted, but I don't remember how or which ones. All other drives work with a normal cable, however.
If I come across another one, I'll check it out and send a connection scheme to you.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4239. Re: Griff MPG player

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_30613800_Magnus.Kollberg@p11.straight.ct.se>
Source record: 158710

```
In a message dave wrote to All :
d> Er, I have tried to run this with Magic/NVDI/matrix coco card.
d>
d> Crashola! Every time a winner. Perhaps I have a conflict somewhere but I
d> get a program exception error every time.
d>
d> Just a thought but I notice the UUE file decodes to a zipfile of 14000
d> bytes. Call me a cynic but I distrust numbers like this |-(. It did unzip
d> OK though.

I works ok on my falcon. The colours are not pretty, but it works. The ZIP file
I use is 14000 bytes to.

cheers,
Magnus Kollberg
```

4240. Falcon030 For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: ap748@cleveland.Freenet.Edu
Message-ID: <43s9ka$n3g@usenet.INS.CWRU.Edu>
Source record: 158711

Hi,

I've decided to sell my 6 month old Falcon030. Unit is still under the 1
year warranty. The unit is unmodified.

Falcon030 :

68030 CPU 16mhz
4 meg RAM
65 meg internal IDE hard drive
Mouse
2 Video adapters : 1 for Atari monitors and 1 for (S)VGA
All manuals and diskettes that originally came with the unit.
MultiTOS, Atari Works, SpeedoGDOS, Breakout, Landmine....
Original Box and packaging

Asking $700 or best offer.
Please E-mail me or call 216-729-0761 eves 7:00 - 10:00
--
Novell DOS 7.0 and IBM OS/2 user Fred Horvat
Atari Falcon030 4/60 + Mega ST 4/20 Free-Net Atari Portfolio Sigop
Atari Classic/LYNX/Jaguar gamer
And Let's Not Forget an ADAMite!

4241. Re: Software for Internet

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: aa462@FreeNet.Carleton.CA
Message-ID: <DF9Low.KA6@freenet.carleton.ca>
Source record: 158712

I am relatively sucessfully using OASIS 1.33 (NOS). A prety complete package minus a graphical web browser, coming soon aparently. I FTPed it from disabuse.demon.co.uk (158.152.1.44). It's easy to set up, works with GENEVA and uses a GUI.
He may also need HSMODFX if he is using a modem faster than 9600. Any questions, feel free.
Rob

4242. SOFTWARE PACKAGES FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: rhett@bigwpi.WPI.EDU
Message-ID: <43sh9h$r0e@bigboote.WPI.EDU>
Source record: 158713

well, nobody wants all this separate so here are some nice package
deals. prices include shipping

BEGINNER'S PACKAGE: $25
for users of older machines with not a lot for them and not a lot to
spend on them: some basic basic stuff to get started.
these are all original disks, no docs or boxes, but easy enough to
figure out and some of them have on disk docs.

Turbo ST 1.4- old version of warp- screen acceleration is a must have
Copy II- disk copier, old and sturdy
First CADD 1.0- basic 2D CAD, easy
A-RAM- you must have some RAM disk, it is the law
Lots of ST Format, ST Xpress, Compute ST, and STart disks (with
various useful games and utilities)

GAMES PACKAGE: $20
oldies but goodies.

Red Storm Rising - box, docs
Populous I - the first God genre game, box, docs
Kings Quest - if you dont know, you are way too young, just the disks
Universal Military Simulator I - docs, flexible, revolutionary,
classic

WORD PROCESSING PACKAGE: $20

Word Up - includes dictionary and thesaurus, box,docs, needs 1 meg
G+ Plus- much better than GDOS, docs

GENERAL PRODUCTIVITY: $15

Revolver- set up virtual machines, a switcher, just disk
HippoArt I - some art for use in documents, etc
WERCS Resource Construction Set- a weird hypertext/relational database
sort of thing, just disk
Mega Check 1.22- check manager, printer

TELECOMMUNICATIONS PACKAGE: $10
all just disks

Flash 1.5 - popular for a long time, solid
UNITERM - terminal emulators
Interlink - again, old, but here it is

CYBER CAD ADD ONS PACKAGE: $25

Cyber Texture- texture mapper, docs,disk
Cyber Sculpt- 3D object modeller, docs, disk
Cyber VCR- link sequences on sony beta vcr's, cable, disk, box
CAD 3D developers disk- write your own addons, just the disk, docs on disk

if interested, just email, if anybody wants all of it for say $75, shipping inclusive, that would be great.

rhett@wpi.wpi.edu

4243. Re: 2.5" IDE hard drives

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.149.00092ACA@cfcsc.dnd.ca>
Source record: 158714
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <43nrcu$je5@gti.gti.net> azog@gti.gti.net (azog) writes:
>So now I am wondering if there is anything to be aware of when
>working with 2.5" drives. I know they are "normal", having a really
>small interface cable, and several more pins. The pin configuration
>matches the Connor drive that is in my Falcon: there 44 pins,
>an empty spot, and then four more pins. These last four pins don't
>connect to anything, so I assume it's either external power or
>HD ready light. I know power is normally supplied on the extra
>pins 41-44.

the last four pins are usually used(AFAIK) to denote whether it is a
primary or secondary drive, as IDE at that time anyway, could only have
two drives attached to the controller, and one had to be the primary.
good luck.bonne chance

do you 'ken'? -Atari/TOS1.62 & 4.04 -MAC/Sys6.08 -IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich-speaking only for myself
CFCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com T.A.F. RULES!

4244. Re: Best Multitasker?

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.150.000AF760@cfcsc.dnd.ca>
Source record: 158715

>In article <43ir2i$2dd@cville-srv.wam.umd.edu>, abstract@wam.umd.edu (Gypsy)
>writes:
> I'm asking for it, but here goes...
> I'm looking for multitasking software for my 1040STfm, and I
> wanted some opinions on which is the "best". I want to multitask GEM
> programs and accesories, or I would just use MiNT. Please reply by email
> if possible. Thanks!
>
> --LuNATiC
I use Geneva myself, and find it runs fine. I have 4 MB RAM, but Gribnif has
come out with a "stripped-down" version of Geneva that provides multitasking
on low memory (<4MB) systems so if you are low on memory that would be the way
to go. write them at gribnif@genie.geis.com

do you 'ken'? -Atari/TOS1.62 & 4.04 -MAC/Sys6.08 -IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich-speaking only for myself
CFCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com T.A.F. RULES!

4245. Re: Write Fail on HD

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: bob.day@onlinesys.com
Message-ID: <8B18271.0C4A001270.uuout@onlinesys.com>
Source record: 158716

-> >My system is an STe TOS 1.6 4 MB RAM with Quantum ADSCSI hard drive. >
-> >I am constantly getting
-> >
-> > <Write Fail #0001 (0,0)>
-> >
-> >in the upper right-hand corner of the screen when attempting to write >to
-> my hard drive. It doesn't happen when writing to floppy.
-> >
-> >Sometimes it's #0002, or #0008, or whatever. It seems worse when it's >hot
-> and humid, but happens at other times as well. I have to leave my >write
-> verify on because without it partitions get trashed randomly.

The first thing to do is try and get a new DMA cable. This is the #1 cause
of read/write failures of drives that worked OK before. Occasionally
A cable breaks inside and gives a weak signal. Quantum drives usually
last forever so its probably not the drive.

4246. Re: Differential SCSI

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.156.000B97D6@cfcsc.dnd.ca>
Source record: 158717

In article <DF6DHn.G1@cix.compulink.co.uk> rgivan@cix.compulink.co.uk ("Roland Givan") writes:
>In message <macdonald.134.000A70B2@cfcsc.dnd.ca>, macdonald@cfcsc.dnd.ca
>said:
> > Does anyone know if it possible to use a differential SCSI drive in
> > a STe or Falcon? Apparently differential SCSI drives allow you to
> > have a much longer connecting cable between the SCSI drive and your
> > computer. Any info appreciated, especially as I'm sure few people
> > out there even know what I am talking about :^)
> > thanks.merci
>I'm no expert on SCSI - but I know what you are talking about.
>AFAICS it might well work. Effectively a non differential SCSI bus has all
>the 'return' lines grounded. However the differential device is not to know
>that - and still should just measure the difference between the sets of
>pins.
>I can't see it hurting to try. YMMV though.
>Roland.

This might be of interest to other folks considering cheap (100U$A/GB) differential SCSI drives

Return-Path: <icdinc@genie.geis.com>
Received: from relay1.geis.com by otter.cfcsc.dnd.ca (5.65c) with SMTP
id <199509201919.AA06549@otter.cfcsc.dnd.ca>; Wed, 20 Sep 1995 15:19:03 -0400
Received: by relay1.geis.com
(1.37.109.11/15.6) id AA088724761; Wed, 20 Sep 1995 19:19:22 GMT
From: icdinc@genie.geis.com
Message-Id: <199509201919.AA088724761@relay1.geis.com>
Date: Wed, 20 Sep 95 18:59:00 UTC
To: macdonald@cfcsc.dnd.ca
Subject: differential host adaptor
X-Genie-Id: 3504275
X-Genie-From: ICDINC
Sorry but I don't believe that anyone makes a differential host adapter for the Atari computers.Most people I know usually avoid those drives as they are not mainstream.
I suppose one could hack out an adapter to convert single ended to differential but there would need to be a very good reason to make it worthwhile. :-)
- TOM -
do you 'ken'? -Atari/TOS1.62 & 4.04 -MAC/Sys6.08 -IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich-speaking only for myself
CFCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com T.A.F. RULES!

4247. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3061c1d3_Tom.Thomason@fpc.ct.se>
Source record: 158718

On 19 Sep 95, Martin Rossel shot this through the ether to Tom Thomason...

MR> What leads you to believe that Wizztronics will get it together this time
MR> ? The Barracuda was firstly announced for release around two years ago.
MR> They've almost broken Atari Corp.'s world record in delayed releaseing !
:-
MR>) Do you know what we don't ?

Steve told me last night that the Hawk will be out at the end of October and that the Barracuda is on track and will be released on time. The price of the Hawk now includes the Fast RAM uppgrade board (up to 80Mb in addition to the basic RAM). New price in the US is US$699 excluding tax. I have a few more details that I can't release at the present time.

Mvh,
Tom

4248. Re: MagiC Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FIVPFAAKUP@dksoft.ping.dk>
Source record: 158719

In <43n783$h0d@gabriel.keele.ac.uk> R.D. Evans wrote:

>But they are trying to support the new machines! MagiC 3 was only ready for
>the ST/TT first because it was much easier to code! MagiC 3 for the Falcon
>is coming - you'll just have to wait. Put it another way - everyone has been

Don't tell me they needed to release 1,2 and 3 versions for the ST, before
beeing able to release a Falcon version. I simply don't believe this.

>waiting ages for Windows 95. It looks like MicroSoft eventually decided to
>rush out a nearly bug fixed version instead of waiting just that little bit
>longer (media pressure etc.) The result? Some people think its excellent,
>many people think that it would probably be excellent if it installed, didnt
>need 16 meg and a P90 to get any kind of speed, didnt produce GPF's every
>five minutes........

Ahmm, you may want to change some of your statements if you knew the real
story about MS WIN95. First of all, MS promised an release in 95. Well,
we're in 95 now, i hope. Second, WIN95 as it is today is _not_ free of bug's.
Infact there is several bug's. I have been told, they already have a bugfix
ready, but because they want to earn money on that as well, it's not
going to get released until christmas. Thats tough business!
About the speed, thats just typical MS and PC's.
But never than less, i hope MS Win95 doesn't have anything to do with
Magic. Because others are stupid, it doesn't mean the rest have to be
as well, (or does it?).

>
>If you want to use MagiC on the Falcon, why not get the ST/TT MagiC and the
>Falcon patches available by ftp - you would at least have a decent and
>reliable multitasking OS for non-Falcon specific serious work, and could
>switch back to TOS for DSP, sound hardware, games etc. You could then
>upgrade to MagiC 3 when it is ready.
>

But this will force me to buy Magic twice, as i doubt there will be an
upgrade. No way, i'm waiting, (untill i run out of patient), and then
see what happens.

Greets
Kim

--
/--\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\--/

4249. Re: [Q] What BBS software to use, must work w. CDROM

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FIVPFAANUP@dksoft.ping.dk>
Source record: 158720

In <43ohq6$3o1@news.iesd.auc.dk> Henrik Lunardi Weide wrote:

>Hi Kim,
>
>Long time no see, here on News :-)
>

Well, i happens to pop up once in a while. You're not safe anywhere 8)

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

4250. ATARI ST S/W ON THE NET?

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: fatmama@psinet.net.au
Message-ID: <43qf78$61v@swing.iinet.net.au>
Source record: 158721

Hi ATARI people :)
I'm searching for a site on the net where software fdor the ATARI ST
lives ? Something similar to the AMIGA AmiNet wuold be ideal :-)
Thanks for the advice :)

--Travis

```
*****************************************************************************
* // AMIGA 600 2MEG 68000 7.09Mhz * fatmama@wisdom.psinet.net.au *
*\//----------------------------------* Musician and AMIGA Fanatic *
* Well.. at least it runs AmigaDOS 80) * DEATH TO MICRO$LOTH!!! *
*****************************************************************************
*>>>>>>>>>>>>> "You're Twistin' my melon man!" - Shaun Ryder <<<<<<<<<<<<<*
*****************************************************************************
* Look out for the new single "Homebaker" from 6 MILE HIGH out in NOV95 *
* On CD an VINYL(D.J's only) on COLUMBIA Records! (SONY) *
*****************************************************************************
```

4251. Release of OASIS 1.34

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: phil@yeadontt.demon.co.uk
Message-ID: <811712870_OASIS_@yeadontt.demon.co.uk>
Source record: 158722
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari

As of 23/9/95 I have uploaded OASIS 1.34E onto the Demon and Hensa FTP site.

From version 1.34 and onwards OASIS is now shareware. Anybody who wishes to can now pre-register OASIS for the fee of 10 UK pounds.

Pre-registered users will recieve a discount of 10 UK pounds when OASIS 2.0 is released.

Everyone who pre-registers will recieve confirmation by E-Mail, in addition pre-registered users will recieve regular updates on progress with OASIS 2.0.

Send all cheques/international money orders (made payable to Mr P. Yeadon) to:-

Mr P. Yeadon,
29 Bolton Street,
Reddish,
Stockport,
Cheshire,
SK5 6BE,
England

Please include your Name, Snail Mail address and E-Mail address.

Just to add a bit of fun to all this, the FIRST UK and FIRST International user to pre-register OASIS 1.34 or above will recieve the full OASIS 2.0 package FREE when it is available!

Here is a summary of the changes from version 1.33E to version 1.34E of OASIS
OASIS 1.34E

Bug fix for Forward As E-Mail if News articles, it is now possible to select an E-Mail address from the Yellow Pages. Previous versions appeared to 'lock up' if this was attempted.

Bug fix for viewing News and E-Mail items on greater than 640 pixels wide. The text no longer 'escapes' from the right hand edge of the window.

OASIS now checks that there is enough hard drive space before it carries out major taks ie Unbatch news, Index new mail, expire newas and mail etc.

--

==========

The Home Of _/_/_/_/ _/_/_/_/ _/_/_/_/ _/ _/_/_/_/
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============ Phil Yeadon ====== phil@yeadontt.demon.co.uk ===========

4252. Mega ST4 setup - Help!

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: david@bay-tree.demon.co.uk
Message-ID: <811810997.284@bay-tree.demon.co.uk>
Source record: 158723

Apologies if this is some sort of naive FAQ and its posted in the
wrong group, but my brother has been given an ST4 setup as follows:

Mega ST4
SupraDrive Atari 30 MB
Laser printer driver controller SLMC 804
Laser printer SLM 804

- however he lacks some of the documentation, and we're not quite sure
how it should all be connected together (some sockets not being
marked).
I'd appreciate info on how to interconnect these units (ie which
sockets to which)

Many thanks in advance,
David C. Lovatt - G7UHK (2m & 70cm)
Highgate
London
England

4253. Q: program to make graphics/stats

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3064a81e26f8ac20@xs4all.nl>
Source record: 158724

I am looking for a program that can make statistical graphs like
pie-diagrams etc. I recall seeing a program called K-Graph but is
it still supported (out in 1986 IIRC...) and any good ?
There must be more programs like it, does anyone have suggestions ?

Thanks,
Maarten

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

4254. Undelete(Andrew Drescher)

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: Thor and Valkyrie <thorvalk@sol.earthlight.co.nz>
Message-ID: <Pine.SUN.3.91.950921122023.13500A-100000@sol.earthlight.co.nz>
Source record: 158778

Andrew tried to reply to your message but got an unknown user so will put the info here. You can use your pc at work to get the file you need provided you use Double density format on the disk, your ste will then be able to read it. You should be able to find st tools on Umich but it is often easier to go to Phoenix.doc.ic.ac.uk into the atari/umich mirror site. The reason your pc can't read the st disk is because it will use and extended format like 82tracks and 10 sectors though I believe some pc formatters and toolkits can work with these the standard system can't. Hope this helps

--

```
___ _ _ __ ___ ____ _ ____ o
(_ _)| - |/ -\| - )\ //\ | |_ | / / +Thor and Valkyrie + . * . + -+-
U |_-_|\__/|_\_\ \//__\|___)|_\_\ +thorvalk@earthlight.co.nz + . + |
(sig. by Chime) * Death is sweet for warriors chosen to live in Valhalla.!
```

4255. Re: Questions--1040STFM

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: sidcelery@cix.compulink.co.uk
Message-ID: <DF8Dqx.C5A@cix.compulink.co.uk>
Source record: 158779

In response to mcguired@moose.erie.net's message:
> On 15 Sep 1995, Gaven Miller wrote:
> > The Mega ST was a STF in content, but was in a "Pizza box with
> > keyboard attached" body. The Mega STE was a STFE in content and was
> > marketed as a "cheaper alternative to the TT" in an ST-coloured TT
> > case.
> Your ST series model descriptions are reasonably accurate, but the Mega
> STe is much more than an STe with separate keyboard. It's 16MHz speed,
> VME bus, FPU socket, and multiple, higher speed serial ports (LAN,
> Modem 1, Serial 1 & 2) are among the other major distinguishing features.

LAN, Modem 1 & 2 and Serial 2 only here. Also 1.44Mb floppy and battery
backed clock with TOS 2.06 as standard.

4256. Re: Mr. Pointy

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: sidcelery@cix.compulink.co.uk
Message-ID: <DF8Dqz.C5x@cix.compulink.co.uk>
Source record: 158780

In response to Max.Denebian%318@crystals.aloha.or.us's message:
> Has anyone set up mr. pointy for their point users? How does it work
> for you?

Darren Hook has taken over development from Robert Cooper. He should be in your Nodelist if you want to Netmail him (I've forgotten his EMail address).

--
regards * InterNet: sidcelery@cix.compulink.co.uk *
%%*%*%*%*%* # also: 100:1011/143.0@turbonet.ftn #
% Harry S % * 2:254/108.16@fidonet.org *
%%*%*%*%*%* # 90:102/143.0@nest.ftn #

4257. Re: Screenshot program on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3060ba46_Claes.Holmerup@p5.dada.ct.se>
Source record: 158781

There was a note from ajalkane@lk-hp-11.hut.fi (Arto Jalkanen)

> Is there a program for Falcon that would allow taking screenshots
> from the screen (in Falcon resolutions, of course) ? I'd need
> one that can take the shots while being in game etc...

Hi Arto,
The best program for this I believe is Imagecopy - it seems to be able to make snapshots in most programs. There are a lot of other functions in it as well.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4258. Help, Atari printer SLM605

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: koeves@sunserv.kfki.hu
Message-ID: <43rcuc$2mf@sunserv.kfki.hu>
Source record: 158782

Help, I am searching for information on an Atari laser printer SLM-605.

My question is: Is it possible to use this kind of printer with an IBM PC
(clone) computer.
I need technical information on the printer (whether that is usable on a
parallel or serial port, cable pinout description, and so on).
I would appreciate also information on where to find such an information.

I am waiting the answers to my e-mail address:

koeves@sun60.mszki.kfki.hu

Yours sincerely:

Koveshegyi Laszlo

4259. Re: Falcon DSP Port to DAT Interface

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3060d662_Claes.Holmerup@p5.dada.ct.se>
Source record: 158783

Hello Raymond,

> I use the Falcon for professional Digital Recording. Iwould like to
> know if any one has schematics or instructions to make a Falcon DSP
> port to DAT Digital interface. I know that there are interfaces for
> sale, but they are $500.00!
> If you have the plans for sale I will buy them. Thanks

I don't have any schematics for these, as that would mean pirating hardware and
I would never try that, but the price you mention seems high.
Here in Sweden, the SoundPool S/P dif's are sold at SKR2400, which is about
US$335. Maybe you could order it here to get a better price?

Best regards,

Claes

```
*********************************************************************
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
*********************************************************************
```

4260. Re: Best Multitasker?

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <43rg3h$p5m@whitbeck.ncl.ac.uk>
Source record: 158784

Magnus H. Svavarsson (magnus@control.auc.dk) wrote:
> In article <43ir2i$2dd@cville-srv.wam.umd.edu>, abstract@wam.umd.edu (Gypsy) writes:
> > I'm asking for it, but here goes...
> > I'm looking for multitasking software for my 1040STfm, and I
> > wanted some opinions on which is the "best". I want to multitask GEM
> > programs and accesories, or I would just use MiNT. Please reply by email
> > if possible. Thanks!
> >
> > --LuNATiC

> Well, if you have 4 MB installed in your STfm, you should go for MagiC 3.01.
> It's the fastest multitasker OS avaiable for the Atari.

Personally I use the AES4.1 version of multiTOS, with MiNT and MiNT-net, it gives
a wonderful level of internet access (which is what I use it for - in fact,
I'm typing this in a telnet session in a GEM window, whilst running a couple of
DUftp sessions at the same time).

For general use, I'd wait for the next version of Geneva (which will run on top
of MiNT in much the same way as MultiTOS) - then you get all the nice bells
& whistles that Magic is missing, and the top b*llock networking that MiNT
provides.

Craig.

4261. Atari Benelux Sells Out

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <7989255401401@sterbbs.nl>
Source record: 158785

** All ** In:groenink@inter.nl.net Atari Benelux Sells Out 09-20-95 18:55

I>
I>
I>Atari Benelux are selling everything they have in stock. I could
I>offer, on an informal basis, my services to anyone who is interested in
I>small equipment such as Portfolios, disk drives, ATM motherboards etc,
I>but not larger products such as STs or monitors. Of course, it is also
I>not feasible to provide any warranty.
I>
I>Contact me by e-mail (zfc@zfc.nl) for any questions and suggestions.
I>
I>--
I>ZFC Annius V. Groenink
I>P.O. Box 12079 Phone: +31 20 695 9901
I>1100 AB Amsterdam Internet: A.V.Groenink@zfc.nl
I>The Netherlands ZFC WWW/Atari Directory: http://www.NL.net/~zfc/ind

Dear Annius,
I am interested in what Atari has to sell. What do you have
and how much? I am interested in a portfolio. I own a Falcon and Jaguar.
I live in Den Haag and work in Groningen.
Groetjes
Dean Southall - Work (050) 851152

WinQwk 2.0 #0 Unregistered Evaluation Copy

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)1880 - 40035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

4262. Re: Falcon DSP Port to DAT Interface

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: vladi@eworld.com
Message-ID: <43rllj$ck6@hp5.online.apple.com>
Source record: 158786

> I use the Falcon for professional Digital Recording. Iwould like to
know if
> any one has schematics or instructions to make a Falcon DSP port to DAT
> Digital interface. I know that there are interfaces for sale, but they
are
> $500.00!
> If you have the plans for sale I will buy them. Thanks

No they are not!
There are three interfaces on the market:
- one from Catch-Computer
- the FDI from SoundPool (about 500DM)
- P_S_I from BlowUP (448DM including BlowUP030 Soft-only, P_S_I BackUP -
Backup
software for all files on Dat, and a IR-remote
control)

for the latest one refer to
acher@informatik.tu-muenchen.de (they now accept orders by credit-card)

4263. Re: Stunt Car Racer Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: ajalkane@lk-hp-11.hut.fi
Message-ID: <43rlm0$9t6@nntp.hut.fi>
Source record: 158787

>with Geoff Crammond (author of SCR) it said that it was released for the Atari ST and
>Falcon...

Perhaps that just meant SCR works with Falcon (as it does).

Regards,
Arto Jalkanen
ajalkane@snakemail.hut.fi

4264. Re: Screenshot program on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: ajalkane@lk-hp-11.hut.fi
Message-ID: <43rm0o$a4l@nntp.hut.fi>
Source record: 158788

In article <ftn_2.200.136.5$fidonet.org_3060ba46_Claes.Holmerup@p5.dada.ct.se>,
Claes Holmerup <claes.holmerup@p5.dada.ct.se> wrote:
>There was a note from ajalkane@lk-hp-11.hut.fi (Arto Jalkanen)
> > Is there a program for Falcon that would allow taking screenshots
> > from the screen (in Falcon resolutions, of course) ? I'd need
> > one that can take the shots while being in game etc...
>The best program for this I believe is Imagecopy - it seems to be able to make
>snapshots in most programs. There are a lot of other functions in it as well.

If I remember correctly, Imagecopy is a GEM program and therefore I
can't use it to take snapshots from games (that don't use GEM).
Besides, I need a PD program, because I need only few snapshots
for Finland's ST club's disc magazine. In other words, I don't
want to pay for it :).

Regards,
Arto Jalkanen
ajalkane@snakemail.hut.fi

4265. Quadraverb Patch Editor?

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: ac872@ccn.cs.dal.ca
Message-ID: <DF8LBp.JuA@cs.dal.ca>
Source record: 158789

Does anyone know where I might find a patch editor for an Alesis Quadraverb?

4266. Atari shops in the UK.

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: scott@death.dmi.stevens-tech.edu
Message-ID: <SCOTT.95Sep21090315@death.dmi.stevens-tech.edu>
Source record: 158790

Hello all,

Tomorrow (9/22) I will be going on a holiday to England and might have some time to stop by some Atari shops. I will all over the country during my two week stay (edinburgh, nottingham, london, exeter) each for three days. If some of the kind British folk out there can tell me where the Atari shops are I would be most appreciative.

cheers,
scott.

4267. 4x4 meg 30 pin simms wanted

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: 3ws5@qlink.queensu.ca
Message-ID: <43rn2t$4qp@knot.queensu.ca>
Source record: 158791

Pleas contact me by email if you have 4 meg simms (30 pin) for sale. I need the 8, 9 or 3 chip versions.

4268. 4mb 1040STF and SF314 FS

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: ae661@freenet.buffalo.edu
Message-ID: <DF9Axq.2wG@freenet.buffalo.edu>
Source record: 158792

```
4m 1040STF with atari mouse, $125 + $10 shipping
SF 314 DS 3.5" floppy w/ all cables, $30 + $5 shipping

Consider trade for CAD 3D and Cyberpaint software, video modules,
database software, GFA BASIC 3.5, or ??? E-mail me your offer.
--
------------------------------------------------------------------------
David Anderson ae661@freenet.buffalo.edu
```

4269. Re: Can I Undelete a File ?!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: Andrew Drescher <drescher@foobar.co.uk>
Message-ID: <XIF+sJA9GXYwEA6$@foobar.co.uk>
Source record: 158793

In article <43pcol$slf@epsilon.qmw.ac.uk>, "D.Bhabuta"
<efac001@alpha.qmw.ac.uk> writes
>
>You could also try ST-Tools which I use all the time for deleted
>files..
>
>Dan

Thanks Dan,

someone emailed me with the same idea, I think ST-Tools sounds like my
best bet, but can you give me a URL, as a need to download the program
onto my PC at work, then copy it to a DD Disk and take it home for use
on my ST.

I believe this will work as the ST is fairly tolerant at reading MS-DOS
formatted disks.

Thanks again,

And. :-)

Andrew Drescher

Turnpike evaluation. For information, email: info@turnpike.com

4270. FOR SALE: Atari 1040ST (4MB)/40 MB HD/Spectre GCR/Monitor

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: ak237@cleveland.Freenet.Edu
Message-ID: <43rt2m$5uc@usenet.INS.CWRU.Edu>
Source record: 158794

I have the following system for sale:

Atari 1040ST with 4MB RAM
Spectre GCR with MAC 128K ROMS
Supra 40 MB Hard Drive (Quantum)
Monochrome Monitor
Some miscellaneous software for Mac and Atari

I am asking $175 for the system.

Alan Toman
ak237@cleveland.freenet.edu

4271. TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: ap748@cleveland.Freenet.Edu
Message-ID: <43ru03$7e7@usenet.INS.CWRU.Edu>
Source record: 158795

Hi,

I am interested in getting an Atari TT030 computer. I've read about them years ago in magazines but I have never had a chance to use one. I have a few questions about the TT.

1. I know that there are two types of user RAM ST and TT.
I assume through the desktop or CPX I am able to control which RAM to use?
If I run a ST program in TT RAM will the program run or do you need native TT programs to take advantage of TT RAM?
2. I saw that the TT has all standard ST ports. Can I use my ST DMA devices like a SLM804, hard drives, Super Charger...?
3. Does the TT have an internal Hard Drive adapter? If so can I just plug in a SCSI drive and go or do I need an ICD host for an internal drive?
4. What kind of monitor can I use with the TT? SC1224, SM124, VGA, Multisync SVGA? do you get adapters like the Falcon to match whatever monitor you wish to use? I am aware that a Moniterm monitor is required for TT high resolution.
5. Is ST software compatible with the TT? Or is the properly written type that will only? I know that the Falcon is about 50% compatible with ST software does the TT have the same type of compatibility problems as the Falcon due to the 68030 chip?
--
Novell DOS 7.0 and IBM OS/2 user Fred Horvat
Atari Falcon030 4/60 + Mega ST 4/20 Free-Net Atari Portfolio Sigop
Atari Classic/LYNX/Jaguar gamer
And Let's Not Forget an ADAMite!

4272. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <43s350$7lu@btmpjg.god.bel.alcatel.be>
Source record: 158796

In article <43hbm7$j1j@preeda.internex.net.au>, johnmoon@connexus.apana.org.au (John Moon) writes:
> : Let's just say, it can be done. ;-)))

> If that is so, then let's hope all or most of the Netscapism's can be
> implemented as well, cos' 87% of all browsers in Net use are Netscape
> for better or worse.

Personally I'd rather have HTML3 ...

Anyone got Emacs WWW-mode to work? ;>

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

4273. Re: Multiple mice

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: Hrafnkell Hlodversson <freyr>
Message-ID: <43s65g$f10@odin.diku.dk>
Source record: 158797

Gard Eggesboe Abrahamsen <ga@www.hials.no> wrote:
>aa860@ccn.cs.dal.ca (Steven Slater) wrote:
>>Is it possible to wire together more than one mouse to a single computer?
>>I'm interested in having a multi-user session to try and make computing
>>more interactive with several people. This isn't for playing games, but
>>for graphics applications. Is a Y jack possible?
>
>Nope, a Y jack won't help. That would just ruin the signal. Let me give a small
>example of what's going on when you move the mouse sideways. Time ticks
>downwards in the table:
>
>Tick Xa signal Xb signal
> 0 0 0
> 1 1 0
> 2 1 1
> 3 0 1
> 4 0 0 (cycle back to tick 0)
>
>Having two mice mixing up the signals, you can see this would not work.
>However, you can put a serial mouse on the serial port. There are different
>protocols around, but the Micro$oft standard is a 3 byte packet per movement at
>1200 baud, 7+1. The bytes are: data, x, y, where x and y are the number of
>ticks the mouse has moved in each direction. The data byte contains extra bits
>for x and y, plus the mouse button states. The 1200 baud gives you 150
>bytes/sec, which ultimately gives you 50 packets, so you will get a 50 Hz
>update on the mouse.
>
What about plugging another mouse into the other joystick port?

.. Just a thought

--

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(Hrafnkell Freyr Hlodversson, freyr@diku.dk or freyr@centrum.dk)

4274. Re: Atari ST emulator for PC notebooks

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: Hrafnkell Hlodversson <freyr>
Message-ID: <43s6bm$f10@odin.diku.dk>
Source record: 158798

ostein@Xenon.Stanford.EDU (Oliver Steinmeier) wrote:
>
>I am wondering, is there an Atari ST emulator available (commercially
>or share/freeware) that runs on PC notebooks? I am aware that there is
>the GEMulator product for desktop PCs, but unfortunately it seems to
>require a hardware card to hold the ROMs. Obviously this is more for
>copyright and piracy reasons than for technical reasons...
>
>It sure would be nice if I could turn my Pentium notebook into an
>Atari ST/TT whenever I am on the road -- the ST Book becoming reality ;-)
>
Well... you could install Linux and X-Windows on the notebook and then
run STonX - a ST emulator for Unix machines.
You just have to provide the operative system yourself...

--

```
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```

(Hrafnkell Freyr Hlodversson, freyr@diku.dk or freyr@centrum.dk)

4275. Re: hard drives, seagate or HP

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DF9nHx.I6@cix.compulink.co.uk>
Source record: 158799

In message <macdonald.258.000194E8@cfcsc.dnd.ca>, macdonald@cfcsc.dnd.ca said:
>>>I was wondering if anyone had either of these two drives:
>>>seagate ST2383ND (330MB) SCSI
>>>HP 97544D (331MB) SCSI

>> ...

>>to physically shut the system down to reboot. That is a pain.
>I cruised the web looking for info on these drives, and discovered they were
>differential SCSi drives. Apparently this means they 'echo' the signal. the
>signal goes out and comes back on two different cables, which *I think* makes
>them no good for a falcon, or any ST.
>Can anyone tell me any differently?

Correct.

Barry wilsontjb@cix.compulink.co.uk

4276. Re: STARGLIDER II

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: Alex@alshouse.demon.co.uk
Message-ID: <811705276_OASIS_@alshouse.demon.co.uk>
Source record: 158800

In article <43jn7d$fkd@cc.tut.fi>
t150315@proffa.cc.tut.fi (Tamminen Eero) said:-

>Tony (abarone@haven.ios.com) wrote:
>
>: I have Starglider II for the ST, and remember there being a cheat code
>: that you could type in to
>: get unlimited ammo. Does anyone know what this code was, or have any
>: ideas how
>: to find it?
>
>Try typing something like 'we are on a mission from god' (I don't
>remember it exactly :-().
>
>STarglider II was a kewl game as the same (dual-format) floppy worked
>both on Amiga and Atari. It's also one of the few action games that
>work both on ST color and monchrome resolutions (for mono I prefer
>STarglider I as filled polygons don't look as good on mono).
> - Eero

Not to mention working on the Falcon without problems. I was most impressed!

--

Alex

4277. Re: Atari ST emulator for PC notebooks

Newsgroup: comp.sys.atari.st
Date: 1995-09-21 00:00:00 UTC
From: ostein@Xenon.Stanford.EDU
Message-ID: <43sdbt$d0h@Radon.Stanford.EDU>
Source record: 158801

In article <43s6bm$f10@odin.diku.dk>, Hrafnkell Hlodversson <freyr> wrote:
>ostein@Xenon.Stanford.EDU (Oliver Steinmeier) wrote:
>Well... you could install Linux and X-Windows on the notebook and then
>run STonX - a ST emulator for Unix machines.

Cool -- I was planning to install Linux in the very near future anyway!
How compatible is STonX? I am mainly interested in applications, not
so much in games.

>You just have to provide the operative system yourself...

No problem -- can just read out my ROMs of my old machine.

Thanks for your help!

Oliver

4278. Re: Photoshop and IMG files

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: beavis@dnaco.net
Message-ID: <beavis-2209951737120001@uhura-4.dnaco.net>
Source record: 158652

In article <e01_9509220106@flight.org>, CALLUM.LERWICK@flight.org (CALLUM LERWICK) wrote:

> Well, school is back in session, so I get to play with Macs I'd never be
> able to afford that are connected to pheripherals I'd never be able to
> afford. I now have access to an HP ScanJet IIc. Well, I saw an OCR program
> on Hensa, and decided to try to get these neato programs I have listed in a
> book that I'm too lasy to type in by hand scanned in. What I currently am
> doing is scanning the page in, saveing it in PICT format, loading it into
> PhotoShop, and saveing it as a GIF file. With help from PC Exchange I take
> the image home and use GEMview to convert it into the IMG format that ORC
> likes. This is rather slow. It would be a lot better if I could directly
> write IMG files with PhotoShop. Or read PICT files with GEMview. Any ideas?
>
Why not just save it as a Jpeg Its slow on the Atari but it works, or how about Macpaint format, or tiff?

--
later
dan of
Sheri and Dan's MacDoom II page
http://www.dnaco.net/~beavis/macdoom.html

4279. Re: MPEG players

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_3062889d_Magnus.Kollberg@p11.straight.ct.se>
Source record: 158653

In a message M.D.Griffiths wrote to Magnus Kollberg:
:>> Wow. Special delivery! Thanks, but what about the DSP version? Why
:>> doesn't the DSP version support I/B/P frames?
MDG>
MDG> Adding P/B frame support to any MPEG decoder adds an order of complexity
MDG> to the program - my Falcon MPEG decoder was optimized for I frame(s),
MDG> which at the time seemed a good idea, but not such a great idea when you
MDG> want to add P/B frame support.... However I'll add Falcon True colour
MDG> support and DSP acceleration (IDCT/colourspace) to the next release of
MDG> the above player. It still won't
MDG> be quite as fast as the I frame only version - but it will have the
MDG> advantage of still working on TTs and being VDI friendly.

Sounds very nice. So the new VDI DSP version will play B/P frames? What about MPEG2? Is it possible to make a player for MPEG2, as it's going to be the new TV-standard? I would be nice to play CD-ROM movies on the falcon if it's fast enough. :))

::>> And the billion dollar question. What happened to The Digital Sound
::>> Module
MDG> for
:>> the falcon? I want to KNOWWW!!!! :))
MDG>
MDG> TDSM is still being worked on, however my University work has been
MDG> more important lately.

Is it near a release? It sounds _very_ interesting from what I have heard. :)) I hope you will have time to finnish it soon and good luck with your univerity work. :)

cheers,
Magnus Kollberg

4280. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3062a273_Tom.Thomason@fpc.ct.se>
Source record: 158654

On 19 Sep 95, David Stevenson shot this through the ether to Tom Thomason...

>> Barracuda is a 68040LC card with a CPU speed of 66MHz.
DS> No, they don't make them that fast, it's 33MHz.

The 66MHz figure is double-clocked in the same way as Intel release "double-clocked" figures.

DS> What's the price difference between an LC040 and "real" 040? Power-
DS> users may well want an FPU, ie full 040. I have to change the processor
DS> in my Mac for this reason.

According to my dealer's price list the difference is US$150. The only problem
with using the full 040 card is that the address fro the FPU also changes which may lead to problems with some software. The LC040 should be able to use the standard FPU AFAICT.

Cheers,
Tom

4281. External ST SCSI Hard Drive Setup

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DFB7DI.KGH@freenet.carleton.ca>
Source record: 158655

I'm selling a nice external SCSI hard drive box
with or without a 20mb hard drive installed.

The box itself is Atari gray and has about the same
footprint a standard Atari colour monitor (it nessles
neetly under on of these units). It is about 4" tall.

The case has an internal power supply, fan and two bays.
Bay one holds the hard drive (any standard 3.5" SCSI
unit). Bay two is already populated with a 3.5" DS
floppy drive, supported by a standard Atari controller
(also installed within the box).

Priced to sell a $145 with both drives installed (20mb
hard drive plus 720 floppy or $120 for case with the 720
floppy only. Standard Atari floppy cable is included,
but buyer will need to separately acquire LINK 2 SCSI
cable.

Keith M.

613-727-0536 days
613-225-9643 evgs
cb092@freenet.carleton.ca

4282. FS: Mousemaster for ST

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: S1134465@cedarville.edu
Message-ID: <S1134465.6.3062E6D9@cedarville.edu>
Source record: 158656

Mouse Master for sale.
Has two joystick ports and one mouse port.
Allows simple switching between joysticks and mice.
$10 plus $2 shipping
Payment money order or check or COD.

Dale McCrory
s1134465@cedarville.edu

4283. Re: magic falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FIWPFIARUP@dksoft.ping.dk>
Source record: 158657

In <43pllh$7jh@dux.dundee.ac.uk> Rod McCall wrote:

>
>According to System Solutions and Atari World, Magic Falcon is currently
>in beta test. From that I would conclude were talking about early next year
>before release.
>

It has been in betatest since June this year, according to what i've been
told.

Greets
Kim

--
/--\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\--/

4284. *FOR SALE* Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: Mark Santora <santora@delphi.com>
Message-ID: <ZxJAGkZ.santora@delphi.com>
Source record: 158658

I am selling my GCR as I don't have any use for it. FIrst offer over a hundred dollars, not including shipping, gets it. Comes with the latest software, mauals, cables, and even that nifty "Pushing the envelope with Dave Small button!"

Again offers over $100.

-Mark Santora
Santora@Delphi.Com
AEO.4@genie.com

4285. Re: Griff MPG player

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <a2f_9509222048@genesplicer.org>
Source record: 158659

Re: _Griff MPG player_, Magnus Kollberg wrote to All on 21 Sep 95:

MK> I works ok on my falcon. The colours are not pretty, but it works. The
MK> ZIP file I use is 14000 bytes to.

What kind of monitor do you use? On my Falcon w/SC1224 monitor I get 2 bombs.
I tried booting in everything from 16-color mode to TC to ST-High and they all
resulted in the same thing.

* LED v1.31 * Get off that Atari diet - Freq ATARINET @ 1:209/745 and pig out!

4286. AtariNet!

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <30b_9509230202@genesplicer.org>
Source record: 158660

You're invited to AtariNet, a very friendly Fido technology network (ftn) dedicated solely to Atari machines. Perhaps you've read about us in Atari Explorer Online.

We have many message areas to discuss issues related to Ataris, as well as several support areas for various programs, and one general area for everything else.

We also receive a full feed of the FAN (Final Atari Network) file echoes. FAN is often the first place to find new files, many times direct from the authors themselves, especially for European programs.

All that you need to receive all of this is ftn-capable software (widely available) and an Atarinet address.

If you'd like more information about AtariNet, please contact me at Terry.May@rebel.genesplicer.org, or you can contact one of the following AtariNet coordinators:

```
Coordinator FidoNet # BBS number Location
------------------------------------------------------------------------
Bill Scull .......... 1:363/112 .... 407-831-1613 ...... Longwood, FL
Terry May ........... 1:209/745 .... 702-435-0786 ...... Las Vegas, NV
Al Petersen ......... 1:278/210 .... 718-833-0828 ...... New York, NY
Don Liscombe ........ 1:229/100 .... 905-683-3089 ...... Ajax, Ontario
Kevin Osborne ....... 2:254/105 .... 44-181-244-9825 ... London, England
Frank Brodmuehler ... 2:2450/565 ... 49-2236-942080 .... Cologne, Germany
Barry Torrance ...... n/a .......... 403-436-0328 ...... Edmonton, Alberta
Rick Nolan .......... 3:712/520 .... 64-3-389-6178 ..... Christchurch, NZ
Herve Piedvache ..... 2:320/107 .... 33-1-42511135 ..... Paris, France
Dirk de.Vos ......... 2:282/704 .... 31-5610-15121 ..... Wolvega, N'lands
```

If you're already running a FidoNet BBS, you can file request the AtariNet starter package from any of the above addresses, using the magic filename of ATARINET.

Note also that there are dozens of nodes in various locations under each of these coordinators. Your best bet is to contact the coordinator closest to you and he can tell you if there's anyone closer to your specific location.

We'd really like to hear from you and make you part of our growing family!

* LED v1.31 * FidoNet SysOps: Please Freq ATARINET @ 1:209/745!

4287. lan port as serial(modem) port

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199509222210.a20597@do2.maus.de>
Source record: 158661

KM>Is it possible to configure the lan port on a Falcon to be used as a
KM>serial port for a modem (for example)? the hardware is no problem(lan
KM>to 9pin/15pin) but I am unclear on how to configure for the lan port.
KM>Does anybody have an idea? Any help much appreciatted! VVPPT

Yes, its possible to connect a modem to the lanport with an adaptorcable and the right software. That's how my modem is connected to my falcon. Oh yes, the software. I am using HSMODEM 6 and CoNnect and this combination works perfectly allright.

Tschuess Frank

4288. Screenshot program on

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <950922130009191 59@acpu.com>
Source record: 158662

>> Is there a program for Falcon that would allow taking
>> screenshots from the screen (in Falcon resolutions, of course)
>> ? I'd need one that can take the shots while being in game
>> etc...

> The best program for this I believe is Imagecopy - it seems to
> be able to make snapshots in most programs. There are a lot of
> other functions in it as well.

AJ> If I remember correctly, Imagecopy is a GEM program and
AJ> therefore I can't use it to take snapshots from games (that
AJ> don't use GEM). Besides, I need a PD program, because I need
AJ> only few snapshots for Finland's ST club's disc magazine. In
AJ> other words, I don't want to pay for it :).

Once you get it, you'll fall in love with it. I bought v2.5, 3.5,
and am looking forward to v4 when available. Really indispensable,
especially for a newsletter editor/writer. It may not work inside
games, but if anything will, it will be ImageCopy.
This advertisement was not paid for. (:-)
Just my $.00 worth.
"The Poor Deluded Soul"
tderrick@acpu.com

... Everytime I know the answer somebody changes the question
___ Mountain Reader II - #00000077

4289. Re: Atari ST emulator for PC notebooks

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: Juergen_Keitel@ki.maus.de
Message-ID: <199509221541.a58219@ki.maus.de>
Source record: 158663

```
OS>the ST Book becoming reality ;-)
it is reality, but on a Powerbook from Apple.
There's a software-only emulation available.
```

4290. Re: Atari ST emulator for

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <ea6_9509240107@flight.org>
Source record: 158664

A giant chicken in the guise of Oliver Steinmeier clucked:

> Cool -- I was planning to install Linux in the very near future anyway!
> How compatible is STonX? I am mainly interested in applications, not
> so much in games.

It works great with applications, but: You currently are limited to the three standard ST graphics modes. (with the STe 4096 color palette) The VDI driver will eventually allow you to use whatever resolutions your Xwindow monitor will support.

> >You just have to provide the operative system yourself...
>
> No problem -- can just read out my ROMs of my old machine.

NOTE: STonX currently works only* with TOS 2.06. I have yet to hear from anyone getting any other versions to work.

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4291. NEED A FALCON DSP to DAT INTERFACE PLANS

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <43svlh$rhb@huron.eel.ufl.edu>
Source record: 158725

NEED A FALCON DSP to DAT INTERFACE PLANS
I use the Falcon for professional recording. If you have schematics
or details on how to make a DSP to DAT Digital Interface, please let
me know. I would be interested in paying for the schematics. ThanksRaymond Lohengrin.
Classical guitarist/composer

4292. 1meg simms available

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: ae661@freenet.buffalo.edu
Message-ID: <DFAAr4.L1H@freenet.buffalo.edu>
Source record: 158726

I have some 1meg simms available. Just the thing to upgrade your
ST to four meg. Will consider trade or sell outright at $30 ea.
--

David Anderson ae661@freenet.buffalo.edu

4293. Killer Demo...

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <43t875$e86@southern.co.nz>
Source record: 158727

Hi to all Falcon owners,

Do any Falcon owners know where I can ftp killer.z04 from (other than ftp.cnam.fr). The ftp.cnam.fr archive gives an I/O error when I try to ftp this particular file. I pay NZ$8 per/1000000 bytes so will be unhappy if I can't get this last file for this demo to work...

Ciao, Chris Wilkinson, Christchurch, New Zealand.

/|\ (^;

4294. For sale, and i need help :)

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: DBurns@mettav.demon.co.uk
Message-ID: <1101_DBurns@mettav.demon.co.uk>
Source record: 158728

For sale: 1040ST also, can anyone help me, FANSI doesn't work with my
STfm with 1 meg!!
Thanx guys.
|\ /\ \ / |> /\ davro@zip.conquerer.co.uk davro@spark.demon.co.uk
|/ /--\ \/ |\ \/ dburns@mettav.demon.co.uk
--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

4295. Atari Show in Dallas

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: sirsmedley@delphi.com
Message-ID: <x-PAmeB.sirsmedley@delphi.com>
Source record: 158729

Just another reminder about our upcoming Atari show! The Atari Users of North Texas will be hosting an Atari computer show which we have cleverly named DEUCE on October 7th. The event will take place at the Infomart in Dallas from 8am to 2 pm. Yeahm I know, short hours, but that is out of our control. The state fair is the same weekend, in case you would like to do something as well as the show. (In fact, $8 gets you into the fair and you can see the Beach Boys for free Saturday night!) This is only a couple weeks away now, so make your plans! And of course there is Six Flags to visit, and the historic distric downtown. Bring the family, there is plenty to do here! We even got a Ripley's Believe It Or Not museum and a house of wax. (Yeah, we are a certifiable cultural center!)

4296. Re: STOS Falcon Extension v1.1a

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: jacquesa@cs.man.ac.uk
Message-ID: <43ug4o$30a@m1.cs.man.ac.uk>
Source record: 158730
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st.tech,comp.sys.atari.st

In article <43mhb4$3jm@m1.cs.man.ac.uk>, jacquesa@cs.man.ac.uk (Anthony Jacques) writes:

>
>**
> Announcing the release of the STOS Falcon Extnesion (v1.1a)
>**

>The extension is shareware, with a registration of 5 uk pounds. An
>un-registered version can be downloaded from various ftp sites (uploaded
>to incoming directories on 19/9/95) listed below:
>
>micros.hensa.ac.uk
>ftp.cnam.fr
>ftp.un-kl.de
>ftp.tu-berlin.de
>ftp.cs.tu-berlin.de
>ftp.stuttgart.de
>
>A version can be downloaded via the WWW at the address given below.
>For more information email me (Anthony Jacques) at:
>
>jacquesa@cs.man.ac.uk
>
>http://www.cs.man.ac.uk/~jacquesa/falcextn.html

Unfortunately, the uploads seem to be corrupted. However, the version
at my WWW page seems to be corrupted. For anyone who wants a copy,
I'll UUE you a copy...

Sorry about that.

Anthony

4297. Re: i want a portfolio

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: pbaker@mettav.demon.co.uk
Message-ID: <1111_pbaker@mettav.demon.co.uk>
Source record: 158731

In a previous message control@u.washington.edu wrote
> Organization: University of Washington
>
> any portfolios for sale? i was looking to spend a bit less than
> toad's $199 for the unit itself. i would prefer some sort of package
> deal. any help appreciated. thanks, M.C.
I have one for £40-00 UKP ....But I wouldn't want to pay postage to send it
to the USA.
:-<
--

~~~~~~
| The Tavern BBS 300-28000 MNP5 V42Bis 44-(0)181-445-6514 24 Hours |
| Ideals and wording in this message are not necessarily those of |
| the Sysop of the Tavern BBS |
~~~~~~

4298. Diamond Edge V2.02 Buggy?

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DFAoMF.Du3@ridgecrest.ca.us>
Source record: 158732

I just purchased a copy of Diamond Edge from Toad.
The install program worked fine. Once EDGE is started
and the main menu is available, some of the option
boxes are distorted, and when closing the menus
the redraw of the windows is not proper. I tried removing
all acc's and autofolder programs, and ST med to Falcon
VGA in various colors. I even renamed my Newdesk.inf
in case it was bad. Same problem. Selecting any drive
other than A for EDGE to save it's files to causes the
machine to crash big time. Needles to say I removed it
from my harddisk. It looks like it could cause some
big problems.
Anyone else have this problem?

Mike

4299. FS KAOS roms, modem

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <811759714snz@mbha.demon.co.uk>
Source record: 158733

FOR SALE...

Set of EOS roms v1.04.02 enhanced TOS 1.04 roms. 6 chip set. Excellent, much better than the standard roms.

Also...

Phonix 9624 modem, the modem used originally packaged with Tele-office. Runs Class 1 fax at 9600 and comms at 2400 (normal comms is a bit slow but for fax it is very good and reliable).

All offers considered.

--

dave

=-=-=-

4300. Re: Griff MPG player

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: quattro <quattro@twas.demon.co.uk>
Message-ID: <436428666wnr@twas.demon.co.uk>
Source record: 158734

```
> Griff
long time no speak.. remember bradford?
my real email address is quattro@topaz.com
l8r tater
```

4301. Re: Atari MicroBox (computer prototype from Atari)

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: gauthe_a@epita.fr
Message-ID: <43u5in$31j@boson.epita.fr>
Source record: 158735

In article <ftn_2.200.136.7$fidonet.org_305adb9a_Jonas.Moller.Nielsen@p7.dada.ct.se>,
jonas.moller.nielsen@p7.dada.ct.se (Jonas Moller Nielsen) writes:

-=)> I have just read in ST Applications about a prototype of a new Atari computer.
-=)> The specification is VERY impressive. Can anyone comment the rumours.

-=)> How
-=)> credible is it?

Like anytyhing coming from Atari .(((((

-=)> Your sincerely
-=)> Jonas Mller Nielsen

/--\
| Alain GAUTHEROT EPITA, French Computer Science School |
| To finish first, you first have to finish (Enzo Ferrari) |
|____|
| Email: Alain.Gautherot@epita.fr http://www.epita.fr:5000/~gauthe_a/ |
\--/

4302. Re: Write Fail on HD

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: Leen Kievit <L.A.Kievit@kub.nl>
Message-ID: <43tvmi$emo@mailnews.kub.nl>
Source record: 158736

servant@io.org (Mike Harrison) wrote:
>My system is an STe TOS 1.6 4 MB RAM with Quantum ADSCSI hard drive.
>
>I am constantly getting
>
> <Write Fail #0001 (0,0)>
>
>in the upper right-hand corner of the screen when attempting to write
>to my hard drive. It doesn't happen when writing to floppy.
>
>Sometimes it's #0002, or #0008, or whatever. It seems worse when it's
>hot and humid, but happens at other times as well.

I'm currently experiencing the same problems. However, I have managed to confirm, using a friend's ST, that the HD is OK... Seems the problem is in the ST itself. The ST has been examined by professional repair persons, but they could not discover anything wrong with it (probably because the problem only occurs when the computer has been turned on for some time and is warmed up). Any info on where to look for faulty hardware, would be appreciated.

Leen Kievit
L.A.Kievit@kub.nl

4303. Re: what is/how to use SLIP/PPP?

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <43tp9f$1hq@btmpjg.god.bel.alcatel.be>
Source record: 158737

In article <43hbgg$j1j@preeda.internex.net.au>, johnmoon@connexus.apana.org.au (John Moon) writes:
| Chris Gray (cgra@se.bel.alcatel.be) wrote:
| : > If you were using Netscape, and you went to my home page, you will
| : > be greeted with a sound sample from Marvin The Martian, but unfortunately
| : > you MUST have either a PC or a MAC running Netscape to hear this.
| :
| : Or any of a number of other browsers (inc. lynx) with a helper app
| : installed.

| No, only Netscape, because it defaults to .au files, and afaik the others
| dont do this unless you have external client software.
^^^^^^^^^^^^^^^^^^^^^^^^
AKA a helper app, which is what I said.

| Lynx does not have any facility such as this.

You can specify a .au/.wav/.whatever player as a download method in lynx.cfg. True, it won't be automatic the way it is in a GUI browser with images enabled and <IMG SRC=rolf_harris.au>; the user will have to hit a key.

(BTW the only .au I could find in your home page was your email address. I didn't try to listen to it ...)

While we're here, does anyone know where to find a sound driver for MiNT on ST or Falcon?

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

4304. Re: Write Fail on HD

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: Leen Kievit <L.A.Kievit@kub.nl>
Message-ID: <43u30r$hco@mailnews.kub.nl>
Source record: 158738

CALLUM.LERWICK@flight.org (CALLUM LERWICK) wrote:
>
>The "free" version of ICD stuff v6.0.7 I have came with this CPX. (using the
>incedibly usefull Chameleon to load Xcontrol) Nope, only lists Sense (MSense?)
>codes. Says noting about Write Fails.

When I experience the problem, and the file could not be written after 40
attempts, I get a 'Sense $04', which, according to the ICD documentation means
'Drive Not Ready'.
My current hypothesis is that there is a chip, which buffers the DMA port from
the actual address and data buses, which gets over-heated. Gonna see if I can
find a chip that is very hot, and if there's a thermic resistor near it which
may be broken.

Leen

4305. Wanted: cubase audio for falcon

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: epkrgdh@epk.ericsson.se
Message-ID: <43u81u$l81@erinews.ericsson.se>
Source record: 158739

I need cubase audio, now.

==========
Ronny G&#65533;rdh
email: epkrgdh@kaepk.ericsson.se
phone: +46 455 39 5416
+46 455 182 78

The electro synthpopband
VOISTER LITZ is best !!!!
==========

4306. Re: Amiga mouse on Atari

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2209951533140001@macmax.irfmn.mnegri.it>
Source record: 158740

In article <jonord.811615910@krynn>, jonord@krynn.solace.mh.se (Joakim Nordlander) wrote:

> massimo@irfmn.mnegri.it (Max Farina) writes:
>
> >Does anyone know if is possible to connect an Amiga mouse on the ST ?
> >Which pin I must exchange ?
>
> Yep, it is... You have to switch around all the x1/x2 y1/y2 wires (or
> whatever they're called). I can't remember it now because it was quite
> some time since I did it. To find out which wire to connect where I
> made a small program in GFA that showed how the pulse-sheme was..
>
> /J
> --
> See you on the dark side of the moon...
> /|\ Joakim Nordlander jonord@solace.mh.se - http://www.itv.se/~jonord

OK, I will try...
Thanks

| /|/| |
| / |AX |
| Institute of Pharmacology Research "Mario Negri" |
| E-mail: massimo@irfmn.mnegri.it |

| TT030 4+8Mb RAM/HD 250Mb Quantum (internal)/HD 120Mb |
|Quantum (external)/GeSoft FastRAM card/CrazyDots graphic|
| card/Philips Brilliance 17"/HP DeskJet 510/Megafile 44 |
| (removable) + HD 48Mb SCSI inside/Modem Trust 14.400 |

4307. Re: MagiC 3 and Calamus SL

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2209951541300001@macmax.irfmn.mnegri.it>
Source record: 158741

In article <ftn_2.200.423_30604985_Jesper.Kock@kockens.ct.se>,
jesper.kock@kockens.ct.se wrote:

> > Have you tried running CALPAT.TOS?
> >
> > It works on earlier versions of MagiC
> >
>
> I have treid it.. Doesnt work on Magic3.. It gets better.. But not satisfying
> enough..
>

Could I ask you where I can find this patch prg CALPAT.TOS ?
Is it PD, freeware or commercial product?


```
-----------------------------------------------------
| /|/| |
| / |AX |
| Institute of Pharmacology Research "Mario Negri" |
| E-mail: massimo@irfmn.mnegri.it |
-----------------------------------------------------
| TT030 4+8Mb RAM/HD 250Mb Quantum (internal)/HD 120Mb |
|Quantum (external)/GeSoft FastRAM card/CrazyDots graphic|
| card/Philips Brilliance 17"/HP DeskJet 510/Megafile 44 |
| (removable) + HD 48Mb SCSI inside/Modem Trust 14.400 |
-----------------------------------------------------
```

4308. Re: Atari ST emulator for

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: ercorp@aol.com
Message-ID: <43ujd3$55b@newsbf02.news.aol.com>
Source record: 158742

We like the slogan "Knocking Off The Competition" also. Its all in fun and it makes the day at work very interesting. If everyone here enjoys working and takes pride in the company, we will be in business for some time.

Our white collared shirts we had printed up has our logo on the front breast and the "Knocking Off The Competition" on the back in big letters. When I walk down the street or go to computer shows, we turn lots of heads and get good remarks. We sell our shirts too and people just like to buy them for the fun of it all. We are having fun!!

Thanks for the remarks and I enjoy getting feedback like this.

Tom Ferreira
GodFather Computer, Inc.
and as normal "Knocking Off The Competition"

4309. CaTTamaran

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2209951638290001@macmax.irfmn.mnegri.it>
Source record: 158743

Any discussion on CaTTamaran ?
I would like to buy it but I would like to know some experience of TT users...
Have you compatibility problem using this card ?
Thanks


```
-------------------------------------------------------
| /|/| |
| / |AX |
| Institute of Pharmacology Research "Mario Negri" |
| E-mail: massimo@irfmn.mnegri.it |
-------------------------------------------------------
| TT030 4+8Mb RAM/HD 250Mb Quantum (internal)/HD 120Mb |
|Quantum (external)/GeSoft FastRAM card/CrazyDots graphic|
| card/Philips Brilliance 17"/HP DeskJet 510/Megafile 44 |
| (removable) + HD 48Mb SCSI inside/Modem Trust 14.400 |
-------------------------------------------------------
```

4310. Help, Atari printer SLM60

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <950922000008191 29@acpu.com>
Source record: 158744

"31" hung dis in da group:
3 > Help, I am searching for information on an Atari laser printer
3 > SLM-605. My question is: Is it possible to use this kind of
3 > printer with an IBM PC (clone) computer.

From what I am told, the answer is...
no.
Atari Laser printers were designed to be "dumb". They use direct
memory access, and let the computer's brains do the thinking for
them. Since pcs and Macs require fairly "brainy" printers, the
Atari SLMs won't work with them.

"The Poor Deluded Soul"
tderrick@acpu.com

... Drop your carrier...we have you surrounded!
___ Mountain Reader II - #00000077

4311. HELP! I blew up my friend

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <950922000008191 30@acpu.com>
Source record: 158745

"Jim McMahon" hung dis in da group:
JM> HELP! I blew up my friends Atari! I won't boot I ran Diamond
JM> Edge on a friends Atari to fix some hard drive problems (I
JM> know NOTHING at ALL about Atari). The program found a lot of
JM> problems (it also filled the C drive up...is this a part of
JM> the problem???). Anyway, now it just BOMBS (4 bombs). I got
JM> it to boot once from floppy (by holding down Alt or Ctl or
JM> something), but then the hard drives do not show up!

There are plenty of people in this group who can help you more than I can, because they have done this to their own hard drives. Just like me. But here is the help I can give.
If you filled up the C drive, the whole drive may be unrecoverable. There is a bug in TOS (the operating system) that will write one sector past full (so I am told, so I believe) on any disk, hard or floppy. Usually ends up in the boot sector, either of C or of one of the other logical drives. Catastrophic, usually.
Here's how to find out how bad it all is. Boot from floppy, by holding down Alt when the A drive light comes on, until you are staring at the desktop. This is not a universal, but is the way to do it with Atari hard disk utilities for the ST, and probably with what your friend has. (See "bypassing the hard disk driver" in the manual.) Then you can install a "C" drive icon in the "Options" menu. (Make sure that the floppy you boot with has no "ahdi.prg" in an "auto" folder. I ordinarily use a floppy with nothing at all.) Then run AHDI.prg from the desktop, from a "hard disk utilities" floppy disk. You can then take a look at each drive (by installing icons for each) to see if the contents can be recovered.
If I get to this point, and cannot read the disks' contents at all, it's re-format time. Life in the big city. You may be able to work some magic to recover the data, but all the wizards here just shake their heads and moan.
The "language disk" just has ST Basic language, a sample program, and a couple of desk accessories. No use to you in your present predicament, and not much use later, IMHO. It is _not_ a system disk ala MessyDos or Mac. Atari ST operating system is entirely in ROM.
Hope this helps!

"The Poor Deluded Soul"
tderrick@acpu.com

... Does "Bad FAT" mean this disk has high cholesterol?
___ Mountain Reader II - #00000077

4312. Re: Multiple mice

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: Gard Eggesboe Abrahamsen <ga@www.hials.no>
Message-ID: <43ukeo$adp@doffen.uninett.no>
Source record: 158746

Hrafnkell Hlodversson <freyr> wrote:
>What about plugging another mouse into the other joystick port?

Been there, did that. ;^)

It only "partly" works. The ikbd has not been programmed to allow a mouse in the joystick port, and you only have 128 bytes of RAM, so you can't do it yourself. The next best thing is to let the 68k keep track of the signals. However, the signals don't come fast enough, so unless you move the mouse very very slowly, it won't work.

Alternatively, you could reburn the ROM of the ikbd. Unfortunately, I don't have any documentation on the CPU Atari uses for the keyboard, and you'll probably have to increase the clock frequency a bit. You'll also have to alter the ikbd protocol a bit, meaning you'll have to rewrite the keyboard routine as well. But apart from these tiny problems, it's not an impossibility. ;^)

>.. Just a thought

Gard Eggesboe Abrahamsen ga@alesund.fylkesbibl.no Happiest guy in the world
PO Box 5061, Larsgaarden ga@www.hials.no http://www.hials.no/~ga/
N-6021 Aalesund, Norway ga@www.moredata.no

4313. Re: Multiple mice

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: Gard Eggesboe Abrahamsen <ga@www.hials.no>
Message-ID: <43ukfd$adp@doffen.uninett.no>
Source record: 158747

Hrafnkell Hlodversson <freyr> wrote:
>What about plugging another mouse into the other joystick port?

Been there, did that. ;^)

It only "partly" works. The ikbd has not been programmed to allow a mouse in the joystick port, and you only have 128 bytes of RAM, so you can't do it yourself. The next best thing is to let the 68k keep track of the signals. However, the signals don't come fast enough, so unless you move the mouse very very slowly, it won't work.

Alternatively, you could reburn the ROM of the ikbd. Unfortunately, I don't have any documentation on the CPU Atari uses for the keyboard, and you'll probably have to increase the clock frequency a bit. You'll also have to alter the ikbd protocol a bit, meaning you'll have to rewrite the keyboard routine as well. But apart from these tiny problems, it's not an impossibility. ;^)

>.. Just a thought

Gard Eggesboe Abrahamsen ga@alesund.fylkesbibl.no Happiest guy in the world
PO Box 5061, Larsgaarden ga@www.hials.no http://www.hials.no/~ga/
N-6021 Aalesund, Norway ga@www.moredata.no

4314. Re: Questions--1040STFM

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: stevehol@lucky.cloverleaf.com
Message-ID: <43tsln$l7m@news.cloverleaf.com>
Source record: 158748

Roland Givan (rgivan@cix.compulink.co.uk) wrote:
: In message <ftn_2.203.203.15$fidonet.org_305d7006_Tom.Thomason@fpc.ct.se>,
: tom.thomason@fpc.ct.se said:

: > Almost full points. The original ST (no additional letters) had an
: > external single sided drive. The STf model also sported a single
: > sided, though internal, floppy drive which was later exchanged for

: ISTR that double sided drives were available from the start - and if STFs
: were ever shipped with single sided drives then they stopped doing it
: *very* quickly. The first one I saw was in June 1986 and it had a double
: sided drive.

Well, yes and no ;^)

I placed a mail order for 2 systems in 95/Nov and they were held up
waiting for the double-sided drives (which were special order instead of
the standard configuration) until 96/Feb :-J

Steve Holiman / stevehol@cloverleaf.com | The rogue opinions which just
HACK / Holiman Audio/Computer Kibitzing | escaped do not necessarily reflect
Los Angeles CA (310) 942-0314 voice/fax | my moments of clear perception ...

4315. WEB SERVICE :)

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: ade@adesamm.demon.co.uk
Message-ID: <811799026_OASIS_@adesamm.demon.co.uk>
Source record: 158749

Offered to everyone, a new unique WEB Service that doesn't need any Web Software, or even an internet connection, or computer.
Send an SAE to me and I'll send you back the home page of your choice.
Please note due to limitations, (I've only got 5 crayons) pictures will only be seen in a few colours, and much less detail than on a normal connection, (I'm not a very good drawer either!).
Once you have this send me back details of which link you wish to follow and I'll post back (snail mail of course) the next page.
With this NEW SERVICE! you could be surfing to that vital info you want in a matter of months, (if your lucky)

Please send all enquiries to:-
Web snail mail service,
P.O. Box 1

P.S. please don't ask for pictures with to much red in them as my red crayon is getting rather blunt.

(Anyone who's read this far and still wants this service please bang your head against nearest hard surface :-)

--

ade@adesamm.demon.co.uk (ASL) Luton Air Scouts, Lea Valley, Luton, Beds, UK.

(This .sig contains no artificial colourings or preservatives)

4316. FS EOS roms, fax modem

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <811797920snz@mbha.demon.co.uk>
Source record: 158750

FOR SALE,

6 chip set of EOS roms v1.04.02. Excellent, much better than the standard 1.04 roms.

Phonix 9624 fax modem 2400 comms :-(but 9600 fax :-) This is the modem recommended by TKR for use with Tele-offce/Teleoffice Junior. Very stable & reliable.

Offers?

--

dave

=-=-=-

4317. Atari cartridge port

Newsgroup: comp.sys.atari.st
Date: 1995-09-22 00:00:00 UTC
From: Timothy Miller <millert@csee.usf.edu>
Message-ID: <Pine.SUN.3.91.950922163906.9204A-100000-100000-100000@scheifler>
Source record: 158751

I need to know where I can get something to interface between an Atari ST's cartridge port and a project I'm working on. Just the card interface and something that I can solder to or wire-wrap for now.

Also, I need to know how much current I can draw from a Falcon's cartridge port.... I understand that the Falcon's power supply already does not produce enough power. I just want to know if the Falcon can support a Z-80, 7 serial chips, RAM, and and EPROM connected to the cartridge port.

Plus, if anyone can direct me to appropriate newsgroups where I can discuss the Z-80 and to companies from which I can order chips and databooks, it would be appreciated.

Thanks. Also, I would prefer that you respond to me in email.

Timothy Miller, millert@grad.csee.usf.edu Theoretical Linguistics
http://www.csee.usf.edu/~millert Music Theory, Computer Engineering
---

4318. Re: IDE HDD for STe

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: Martin.Crommie%79@crystals.aloha.or.us
Message-ID: <22a_9509232003@crystals.aloha.or.us>
Source record: 158602

> From: dcooke@lawson.its.utas.edu.au (Damien Cooke)
> Subject: IDE HDD for STe
> Organization: University Of Tasmania
>
> Is it possible to connect an IDE dirve to my 1040STe system? if so
> where might I get the connecter from?
>
> thanks in advance
> Damo

I have heard that in Europe they have a controler that will work on an IDE
drive, maybe we can get some insight from some folks in Europe.

____
| |
| Puddle City BBS Portland, Ore and The Portland Atari Club |
| Supporting ALL Atari products 1-503-289-9429 28.8 1.2 Gig |
|____|

4319. Re: [Q]Is MiNT built on t

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <ea7_9509240107@flight.org>
Source record: 158603

A giant chicken in the guise of Graham Irvine clucked:

> >> MiNA is a PD Multitasking AES, similar to AES 4.x, but wih all WinX
> >> features and more.
> CL> I can't wait till its finished. I always thought it wasn't quite
> CL> right that we Atari users had to pay* for multi tasking when Mac
> CL> and PC users get it free with their operating systems...
> Err ... you call 109UKP (plus 45 for MS+) free ?? (This is the non upgrade
> biox shifting price for Windows 95. And still they are not fully supporting
> 32bit !!!

You can get a set of the current Mac system install disks free from your
local Apple dealer, or just copy 'em from a friend. I guess Windont is
another story...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4320. ATARI ST S/W ON THE NET?

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <ea8_9509240107@flight.org>
Source record: 158604

A giant chicken in the guise of Travis Calley clucked:

> From: fatmama@psinet.net.au (Travis Calley)
> Subject: ATARI ST S/W ON THE NET?
> Organization: I need to put my ORGANIZATION here.
>
> Hi ATARI people :)
> I'm searching for a site on the net where software fdor the ATARI ST
> lives ? Something similar to the AMIGA AmiNet wuold be ideal :-)
> Thanks for the advice :)
>
> --Travis
>
> **
> * // AMIGA 600 2MEG 68000 7.09Mhz * fatmama@wisdom.psinet.net.au *
> *\//-----------------------------------* Musician and AMIGA Fanatic *
> * Well.. at least it runs AmigaDOS 8O) * DEATH TO MICRO$LOTH!!! *
> **
> *>>>>>>>>>>>>> "You're Twistin' my melon man!" - Shaun Ryder <<<<<<<<<<<<<*
> **
> * Look out for the new single "Homebaker" from 6 MILE HIGH out in NOV95 *
> * On CD an VINYL(D.J's only) on COLUMBIA Records! (SONY) *
> **
>
>
> ---
> * Origin: Usenet: FlightLine InterNet Gateway - [MSP] Aviation.....
(196:1/99)
>
>

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4321. WEB SERVICE :)

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <ea9_9509240107@flight.org>
Source record: 158605

A giant chicken in the guise of ade@adesamm.demon.co.uk clucked:

> Offered to everyone, a new unique WEB Service that doesn't need any Web
> Software, or even an internet connection, or computer.
> Send an SAE to me and I'll send you back the home page of your choice.
> Please note due to limitations, (I've only got 5 crayons) pictures will only
be
> seen in a few colours, and much less detail than on a normal connection, (I'm
> not a very good drawer either!).
> Once you have this send me back details of which link you wish to follow and
> I'll post back (snail mail of course) the next page.
> With this NEW SERVICE! you could be surfing to that vital info you want in a
> matter of months, (if your lucky)
>
> Please send all enquiries to:-
> Web snail mail service,
> P.O. Box 1
>
> P.S. please don't ask for pictures with to much red in them as my red crayon
is
> getting rather blunt.
>
> (Anyone who's read this far and still wants this service please bang your
head
> against nearest hard surface :-)

Hey, that rocks. Do I have your permission to start up a similar service?
:) :) :)

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4322. Re: Photoshop and IMG fil

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <eaa_9509240107@flight.org>
Source record: 158606

A giant chicken in the guise of beavis clucked:

> Why not just save it as a Jpeg Its slow on the Atari but it works, or how
> about Macpaint format, or tiff?

The rather crappy software that came with the scanner only allows TIFF,
PICT and MacPaint. I've heard bad things about TIFF, I dunno if I want to
fool with it...;) MacPaint is greyed out half the time, I assume because
the format doesn't support the 1000x4000+ pixel size I need... oh well,
I'll have to see how TIFF works out... (btw: I'd still find it very*
usefull to be able to use IMG files with PhotoShop...)

---
* Kivi (unregistered) 1.41a *
------------------------------ -//- ----------------------------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
------------------------------ -//- ----------------------------

4323. Sine wave generator

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <eab_9509240107@flight.org>
Source record: 158607

Does anyone have a multi-channel sine wave sound generator for an ST? (no, I won't say what I want it for... ;) I have written a really lame single-channel one, I have not the skills to write a multi-channel one..

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4324. Stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <eac_9509240107@flight.org>
Source record: 158608

Well, I've been unable to contact the person who wanted this before, so:
Copyist DTP, brand new, with registration. $45

Also: I have a Replay 4 cart here I never use. So feel free to entice me to get rid of it by offering me a portable programmable computing device... (a TI-82/85 calc, a Portfolio, STbook, STacy, PowerBook&MagicMac... heh ;)

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4325. fzdz term key

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: pcarr@nest.demon.co.uk
Message-ID: <2791pcarr@nest.demon.co.uk>
Source record: 158609

TO: callum.lerwick@flight.org

Hi,

I read a message recently in comp.sys.atari.st that you were trying to find
the key to FzDz Term. I have a Public Domain key here if you want one.

Cheers

Pete

```
================================================================
>*< *The Druid* +44 (0)1745 853503 Wales UK >*<
>*< Online 21:00 - 08:00 hrs Daily >*<
================================================================
```

--

4326. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: Heiko_Schaefer@s4.maus.de
Message-ID: <199509230914.a11171@s4.maus.de>
Source record: 158610

Hi Jochen,

JS>I phoned C-Lab a few days ago and they said, that they aren't going to
JS>sell the TOS 4.92 betaversion. At the moment they are looking for
JS>programmers to write TOS 5.00. And if that's finished they'll sell it.
Do you know if I can use this Version with my Standard Falcon?

Greetings
```
. . .
|__| _ *;_/ _
| |(/,|| \(_)
```

Do you like mustard or Windows 95 to your sausages?

4327. Re: Best Multitasker?

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: Heiko_Schaefer@s4.maus.de
Message-ID: <199509230916.a11172@s4.maus.de>
Source record: 158611

Hi,

A>Where does one get AES 4.1?
Via ftp at a ftp-Server of the University of Berlin. I don't know the full
adress, but if you're interested I try to find it out.

Greetings
```
. . .
|__| _ *;_/ _
| |(/,|| \(_)
```

Do you like mustard or Windows 95 to your sausages?

4328. Re: magic falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3063f302_Tom.Thomason@fpc.ct.se>
Source record: 158612

On 21 Sep 95, Henrik Lunardi Weide shot this through the ether to All ...

>> According to System Solutions and Atari World, Magic Falcon is currently
>> in beta test. From that I would conclude were talking about early next
>> year before release.

HLW> Next year!!! Ohhhh no, this is terrible..... :-(((

Odd, since Karl Brandt tells me that the beta testing has been completed and
that it should be released at the end of October.

Mvh,
Tom

4329. Re: Techies and Newbies

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3063f44e_Tom.Thomason@fpc.ct.se>
Source record: 158613

On 16 Sep 95, Jonas Moller Nielsen shot this through the ether to Sven K?rber...

JMN> I do not know about the wordprocessor you mention but the best
JMN> wordprocessor I have ever tried (both on PC and Atari) is Papyrus wich is
JMN> supported and will come out in version 4 very soon. Version 4 will be
JMN> made for both PC (OS/2) and Atari (and in a near future also for Mac I
JMN> have heard). Go for Papyrus!

I agree completely with you concerning Papyrus, Jens, but just for the sake of correct information the program that was recommended to Sven must have been TeX. This is a complete layout program which I'm told is very complex to use and should not be recommended for beginners.

Mvh,
Tom

4330. FS Notator Alpha (UK)

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: alan@aybee.demon.co.uk
Message-ID: <811869842_OASIS_@aybee.demon.co.uk>
Source record: 158614

Anyone interested?

Notator Alpha v1.1 complete (manual,dongle etc)

Will sell for 35ukp or would exchange for a good WP/DP
package such as Calamus 1.09_ or AtariWorks or ?????

Email me If interested

--

Alan Baker alan@aybee.demon.co.uk
Atari-owner/improv/world music/dumb questions +44 1705 529099

4331. fzdzterm key

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: pcarr@nest.demon.co.uk
Message-ID: <2792pcarr@nest.demon.co.uk>
Source record: 158615

In a message of 15 Sep 95 ggranger@bithevn.nl2k.edmonton.a (90:100/106)
wrote to All :
g> (CALLUM LERWICK) writes:
>> Still looking for a key to FzDzTerm...
g>
g>
g> Welll, it looks like you'll be looking forever for that one, Callum.
g> The author of FzDTerm, Aaron Hopkins, no longer supports the
g> program. If you want a good terminal program, use STalker from Gribnif
g> Software.
g> --

The key is now available in Public Domain, and the said article is
available from my BBS - The Druid.

Cheers

Pete

--

4332. Re: Atari MicroBox (computer prototype from Atari)

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: Christian_Hellmanzik@hh2.maus.de
Message-ID: <199509232146.a18259@hh2.maus.de>
Source record: 158616

JMN>I have just read in ST Applications about a prototype of a new Atari
JMN>computer. The specification is VERY impressive. Can anyone comment
JMN>the rumours. How credible is it?

Forget it, ATARI is only making Jaguar and converting games to PC.

Tschau, Christian

4333. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <43vjhu$8tf@epsilon.qmw.ac.uk>
Source record: 158665

On wongck@ti.com, William Wong (wongck@ti.com) typed away:
: In article <43pd2q$slf@epsilon.qmw.ac.uk> efac001@alpha.qmw.ac.uk (D.Bhabuta) writes:

: >:-)
: >As I mentioned... let's be a bit (but not too much) patient....

: So Danny... you know something that we all don't or what ??

Maybe... maybe... :-)

Regards
danny

: William
: ,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
: William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Magic2.01/EASE
: ProbeHouse Software developer | ||| &
: Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
: "I can't quite make a PC sing, but roll over and play dead is easy!"
: ,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4334. Re: Atari ST emulator for PC

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: ostein@Xenon.Stanford.EDU
Message-ID: <43vl06$uv@Radon.Stanford.EDU>
Source record: 158666

In article <dfd_9509220106@flight.org>,
CALLUM LERWICK <CALLUM.LERWICK@flight.org> wrote:
>A giant chicken in the guise of Oliver Steinmeier clucked:
>
>The only thing I can think of is to install Linux on yer laptop and run STonX.
>Not a very good solution. Your best bet for a fast* ST notebook is a PowerBook
>with MagicMac.

How compatible and reliable is STonX? Since I already have a Pentium
notebook, and since I need it to run OS/2 (and soon Linux), switching
to a Mac is not really an option for me.

>
>I bet it would make lots of people happy if someone wrote a software hack for
>GEMulator to allow you to load a TOS.IMG...

Oh yeah... I'd definitely be happy, and I'd certainly be willing to pay
for it. So, Branch Always, are you listening? ;-)

Oliver

4335. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <44016n$dck@lastactionhero.rs.itd.umich.edu>
Source record: 158667
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 973478 Aug 22 18:25 ./Music/compodem.lzh
-rw-rw-r-- weiner 3890 Sep 16 13:54 ./Music/0index
-rw-r--r-- molin 134335 Sep 16 13:58 ./0ls-lR.Z
-rw-r--r-- molin 136052 Sep 16 14:01 ./0ls-lRc.Z
-rw-r--r-- baldrick 13662 Sep 16 13:47 ./Falcon/0index
-rw-r--r-- molin 842745 Aug 22 18:33 ./Falcon/Games/gravdem.lzh
-rw-r--r-- molin 86692 Aug 17 17:53 ./Falcon/Graphics/spooky4.lzh
-rw-r--r-- molin 71328 Aug 17 17:53 ./Magazines/Aeo/aeo_0405.zip
-rw-r--r-- molin 171928 Sep 16 13:56 ./0compind.Z
-rw-r--r-- molin 158515 Aug 17 17:51 ./Jaguar/jagpack8.lzh
-rw-r--r-- molin 426779 Sep 16 13:56 ./0index
-rw-rw-r-- entropy 15491 Sep 20 17:36 ./Mint/0index
-rw-r--r-- baldrick 517819 Sep 18 23:26 ./Mint/X11/Clients/chim_fix.lzh
-rw-r--r-- baldrick 134756 Sep 20 17:45 ./0ls-lR.Z
-rw-r--r-- baldrick 136129 Sep 20 17:48 ./0ls-lRc.Z
-rw-r--r-- baldrick 13776 Sep 20 17:31 ./Falcon/0index
-rw-r--r-- baldrick 9325 Sep 19 14:47 ./Falcon/Games/civilfix.zip
-rw-r--r-- baldrick 715291 Sep 19 14:47 ./Falcon/Games/dublbobl.lzh
-rw-r--r-- baldrick 171991 Sep 20 17:41 ./0compind.Z
-rw-r--r-- baldrick 427021 Sep 20 17:40 ./0index
-rw-r--r-- baldrick 309248 Sep 20 17:54 ./mwiz_11g.zip
--
-- Howard Chu @ Jet Propulsion Laboratory, Pasadena, CA
```

4336. Re: Diamond Edge V2.02 Buggy?

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: koh@sirius.pixi.com
Message-ID: <440fn4$dp3@rigel.pixi.com>
Source record: 158668

Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
: I just purchased a copy of Diamond Edge from Toad.
: The install program worked fine. Once EDGE is started
: and the main menu is available, some of the option

I have Diamond Edge, and haven't experienced any of those problems on my Falcon. I also use a VGA monitor and have Edge installed in a nested folder on drive C, and save all my Diamond Mirror files there. The only objection I have to the program is that the icons on the bottom of the screen don't look very attractive with my pallette, and I don't know of any options to edit them.

Keith

4337. Re: Has Calamus been portet to DOS/Windows?

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: Mattes Schrader <mattes@mail.hh.provi.de>
Message-ID: <440dro$3v9@popcorn.hamburg.pop.de>
Source record: 158669

Hi
Calamus has been ported to Windows 95 and Windows NT.
Call DMC Canada, please.

Mattes.

4338. Drum/Rhythm Editors?

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: mparrott@kendaco.telebyte.com
Message-ID: <440i3e$md6@news.telebyte.com>
Source record: 158670

I've been attempting to use Breakthru 2 as an editor for a MIDI drum machine (Alesis SR-16, if it matters) and have been a bit disappointed with it's built-in Drum Editor screen.

Would anyone out there know of a PD/Shareware/Commercial bit of software that's TT030 compatible and makes editing drum patterns relatively easy?

Thanks for any input,
--
Michael Parrott !!! Proudly Using Atari
mparrott@kendaco.telebyte.com (. .) Computers!
mparrott@delphi.com ((v)) TT030@48Mhz/4/16/630M
Hyrashio on FurryMUCK o-----/m-m-----o Artist--Guitarist

4339. Re: MPEG players

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: mdg@ukc.ac.uk
Message-ID: <141@cypress.ukc.ac.uk>
Source record: 158671

In article <ftn_2.203.221.11$fidonet.org_3062889d_Magnus.Kollberg@p11.straight.ct.se>
magnus.kollberg@p11.straight.ct.se writes:
:>In a message M.D.Griffiths wrote to Magnus Kollberg:
:> :>> Wow. Special delivery! Thanks, but what about the DSP version? Why
:> :>> doesn't the DSP version support I/B/P frames?
:> MDG>
:> MDG> Adding P/B frame support to any MPEG decoder adds an order of complexity
:> MDG> to the program - my Falcon MPEG decoder was optimized for I frame(s),
:> MDG> which at the time seemed a good idea, but not such a great idea when you
:> MDG> want to add P/B frame support.... However I'll add Falcon True colour
:> MDG> support and DSP acceleration (IDCT/colourspace) to the next release of
:> MDG> the above player. It still won't
:> MDG> be quite as fast as the I frame only version - but it will have the
:> MDG> advantage of still working on TTs and being VDI friendly.
:>
:>Sounds very nice. So the new VDI DSP version will play B/P frames? What about
:>MPEG2? Is it possible to make a player for MPEG2, as it's going to be the new
:>TV-standard? I would be nice to play CD-ROM movies on the falcon if it's fast
:>enough. :))

MPEG-2 is quite a lot more complex than MPEG-1 and I'm not sure whether ISO have
finalized the standard, but as soon as I get the ISO MPEG2 docs I'll probably
write one.

Griff
--

4340. Re: Griff MPG player

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: mdg@ukc.ac.uk
Message-ID: <142@cypress.ukc.ac.uk>
Source record: 158672

In article <a2f_9509222048@genesplicer.org> Terry.May@rebel.genesplicer.org (Terry May) writes:
:>Re: _Griff MPG player_, Magnus Kollberg wrote to All on 21 Sep 95:
:> MK> I works ok on my falcon. The colours are not pretty, but it works. The
:> MK> ZIP file I use is 14000 bytes to.
:>What kind of monitor do you use? On my Falcon w/SC1224 monitor I get 2 bombs.
:>I tried booting in everything from 16-color mode to TC to ST-High and they all
:>resulted in the same thing.

My mistake, you need to drag an MPEG to the program - its a GTP (Gem takes parameters) program

Griff
--

4341. Re: civilization?

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DFCxsx.6w2@cix.compulink.co.uk>
Source record: 158673

In message <DF70qp.8EK@eskimo.com>, zap@eskimo.com said:
> I agree wholeheartedly! I can't get a decent endgame going. Whenever
> I get close I get 2 bombs. When I kill all other civilizations I get
> a scrambled screen for my troubles. None of the winning screens seem
> to be formatted for my screen..I end up with parts of pictures
> scattered all over and enevitably it bombs before it completes the
> end of the game. Pisses me off. --

I found these problems within 24 hours of Civilization going on sale. I ended up sending my end games to Microprose so that they could see the problem (so much for sodding QA!). I got a new set of disks which were still flawed. I sent another disk - got another set back. Still problems : rang them again - got another set of disks. These played OK but when you launched the ship to Alpha Centuri the screen displayed was still fucked up.

I gave up ringing Microprose then as they obviously didn't care about the Atari Market which was pity because Civilization is quite of good game - its just a bit too "samey" all the way through.

Railroad Tycoon was a much better game (unless you wanted to run more than 32 trains or have more than 32 stations!)

Steve

4342. Re: Stunt Car Racer Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: wizzo@connexus.apana.org.au
Message-ID: <4414cc$rut@preeda.internex.net.au>
Source record: 158674

Arto Jalkanen (ajalkane@lk-hp-11.hut.fi) wrote:
: >with Geoff Crammond (author of SCR) it said that it was released for the Atari ST and
: >Falcon...
:
: Perhaps that just meant SCR works with Falcon (as it does).
:
Does anything special need to be done to get it to work? The copy I have
(labelled ST/STe compatible on the box) seems to dump me to the desktop no
matter what I try :(

Jared

4343. Re: HELP! I blew up my friends Atari! I won't boot

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <44170l$t5q@preeda.internex.net.au>
Source record: 158675

Jim McMahon (jimmc@primenet.com) wrote: : I ran Diamond Edge on a friends
Atari to fix some hard drive problems (I know : NOTHING at ALL about
Atari).

There is no worse feeling that trying to do someone a favour and STUFFING
IT UP COMPLETELY :-(Been there, done that.
:
: The program found a lot of problems (it also filled the C drive up...is
: this a part of the problem???).

The first rule is...Back up everything first..(Well, next time anyway).
Don't worry yet about those weird files in C drive, hopefully there is a
boot disk around somewhere so that then you can access the hard drive again.
Delete these weird files later if you get access.
:
: Anyway, now it just BOMBS (4 bombs). I got it to boot once from floppy (by
: holding down Alt or Ctl or something), but then the hard drives do not
: show up!
If you are using an ICD boot disk, press A heaps of times to try to
get it to boot from floppy drive A.
If this works, higlight a disk icon, go up to 'Instal a disk drive' and
install a C drive. Do the same for other drives. Use the utilites program
to make it boot from C.
:
: PS: What is the language disk?
:
Forget that.

Good luck.......:-)
--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

4344. LOGIC AUDIO ON FALCON

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <441860$krc@huron.eel.ufl.edu>
Source record: 158676

Hi: Iuse Logic Audio 2.1 on my Falcon. I noticed that if I install the program on the same drive that I am recording the program works a lot faster. If you use Logic Audio please let me know of any installation tips and ways that I could make the program more stable. Which version are you running? Is ver. 2.5 going to be released for the Falcon. Thank you.
Raymond Lohengrin

****
Raymond Lohengrin classical guitarist \composer
811 NW 125th Drive
Newberry, Florida 32669,USA
afn14016@freenet.ufl.edu
Flute & Guitar published by Piper Publications USA
****
Atari Falcon 030 14 megs RAM
Quantum 540 megs SCSI
NEC 74-1 Multispin, Double Speed CD ROM
Apex Media
Logic Audio Digital Audio Recording System
****

4345. Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: Dave F <"No address">
Message-ID: <441bgn$9k@soap.news>
Source record: 158677

Why is there a newsgroup for the crappest machine on earth?? (Apart from the VIC20)
Get a life- get a PC

4346. The pathetic TOS (ha!) operating system!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: Jools W <"No address">
Message-ID: <441c05$cq@soap.news>
Source record: 158678

well well....Tos..what a joke..<grin>
well i had a bit of a scare the other day...i was at a friends house and we decided to look at some mods, so he started up his ST and ran Tos with Terra-Desk - He said "it makes tos look much better - you can even run it in hi-res!!!!" So i was expecting a adequate display with about 4/8 colours but to my shock there where only 2 - yes 2 colours. Oh dear...seriously this is pathetic!!!!! Even the amiga has been doing super hi-res interlaced in up to 256colours (workbench and for art packages 262,144)for about 3 years now!!!!!
Sort it out....and don`t come on about the Falcon...its nearly dead now..I could count te number of users on one hand!!!!!!
please do us all a favour and buy a new computer!!!

4347. Proposed State & Federal Regulations for the INTERNET!

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: Politics@usa.com
Message-ID: <440b16$6e1@newsie.wis.com>
Source record: 158679

My name is Scott Glasrud, and I am running for the New Mexico State Senate during the 1996 elections. One of the reasons I have chosen to run is to combat the
proposed state and federal regulations of the Internet. As you know, the Internet
was never designed to be regulated! It was designed to allow communications in the event of anuclear war or a major catastrophe. I OPPOSE REGULATION, and if elected
will fight to preserve your constitutional rights. HOWEVER, I NEED YOUR HELP!

I am asking each person who reeives this message to send $5.00 to the Scott Glasrud Campaign Committee. If we pull together, we CAN protect our first amendment rights! HELP ME show the politicians the POWER behind this important NETWORK. Please send contributions to:

The Scott Glasrud Campaign Committee
11024 Montgomery Blvd. NE, Suite 179
Albuquerque, New Mexico 87111

Thank you!

4348. Atari 520stfm for Sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: fusiong@STD.Teradyne.COM
Message-ID: <9509231903.AA00261@std.teradyne.com>
Source record: 158680

Atari 520stfm for sale. Includes SW PC-Ditto, monochrome monitor,
some other minor SW. Best Offer. Would Like $125 for everything.
Please reply to: fusiong@std.teradyne.com

4349. Re: The pathetic TOS (ha!) operating system!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DFDIDF.5HI@freenet.carleton.ca>
Source record: 158681

Jools W (No address) writes:
> well well....Tos..what a joke..<grin>
> well i had a bit of a scare the other day...i was at a friends house and
> we decided to look at some mods, so he started up his ST and ran Tos with
> Terra-Desk - He said "it makes tos look much better - you can even run it
> in hi-res!!!!" So i was expecting a adequate display with about 4/8
> colours but to my shock there where only 2 - yes 2 colours. Oh
> dear...seriously this is pathetic!!!!! Even the amiga has been doing super
> hi-res interlaced in up to 256colours (workbench and for art packages
> 262,144)for about 3 years now!!!!!
> Sort it out....and don`t come on about the Falcon...its nearly dead now..I
> could count te number of users on one hand!!!!!!
> please do us all a favour and buy a new computer!!!
>
Why should we do YOU a favor? I'm sure there's some group that specialises
in whatever kind of machine you prefer, why don't you go there, and never
come back? I've seen and used several different computers, and I prefer
by a VAST amount, the Atari. If you're using MessyDOS, you're paying
homage and money to the richest person on earth. The only viable way to
pursue computing without helping Kaiser Bill to control the minds and
wallets of all civilisation is to buy an Atari, and use it to do
something useful or entertaining!

--
Songshop Musical Productions : You may say that I'm a dreamer,
Box 266, Shawville, Quebec : But I'm not the only one
J0X 2Y0 (819) 647-6022 : I hope someday you'll join us...

4350. WTB: Hard-drive DMA cable

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: djc126@alf.usask.ca
Message-ID: <441o95$9v3@tribune.usask.ca>
Source record: 158682

Hi. I need an ICD hard drive cable. Thanks.

4351. Re: Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: VanMil@mindlink.bc.ca
Message-ID: <78324-811886672@mindlink.bc.ca>
Source record: 158683

Why is there a newsgroup for this machine, because we are having FUN......

Why is there a newsgroup for PC's, because they NEED IT..................

That's about it in just a few words!

BVM.

4352. Steven J. Pagliarulo?

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: hellman@teleport.com
Message-ID: <441u06$h7t@linda.teleport.com>
Source record: 158684

Hello All,
Does anyone know the whereabouts of Steven J. Pagliarulo? He wrote Analyze, the ST spreadsheet program back when the ST was brand new. He apparently wrote this whole Lotus clone himself and did a rock solid job. I just used it last night and was impressed with his early complete programming (including making his own item selector and using the TOS clipboard function).
The program has a few mouse problems with later TOS, but otherwise has completely stood the test of time. It would be nice to thank Steve for his work and check about the mouse stuff.

Walter Hellman
--
hellman@teleport.com Internet Public Access User Hillsboro, Oregon USA

4353. Chimera - no text, but graphics work

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: selick@bu.edu
Message-ID: <441tt8$127@news.bu.edu>
Source record: 158685

I have Chimera working - in fact it has on occasion worked perfectly. However, at the moment, I get only the in-line graphics, but no text <<within the page>> - the text for the buttons on top work fine.

Thanks for any help,
Steve
<selick@acs.bu.edu>

4354. Anybody using 9wm with X11?

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: selick@bu.edu
Message-ID: <441u30$127@news.bu.edu>
Source record: 158686

Is anybody out there successfully using the 9wm window manager with X? How can I move a window after it's been created, considering the directions say "Use button #3"?
Thanks,
Steve
<selick@acs.bu.edu>

4355. Re: Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <441vng$lo4@gti.gti.net>
Source record: 158687

Dave F (Noaddress) wrote:
: Why is there a newsgroup for the crappest machine on earth?? (Apart from
: the VIC20)
: Get a life- get a PC

There is a reason why many states don't allow brother and sister to
marry each other, and this fellow is one of them...

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

4356. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: Jools W <"no address">
Message-ID: <44208l$481@soap.news>
Source record: 158688

well let me tell you, I wouldn`t ever want to spend money on software that
would make Bill Gates richer....so becasue of this I own an amiga OK
and don`t even think of slagging the Amiga, because you and i both know
that it is streets ahead of the ST

4357. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: Jools W <"no address">
Message-ID: <4420aq$481@soap.news>
Source record: 158689

HA!!!! you`ll never sell it you sad individual
burn it and then buy an AMIGA

4358. (no subject)

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: Jools W <"no address">
Message-ID: <4420e3$481@soap.news>
Source record: 158690

um..can you speak english or non-ST shit????????
oh you`re american...that explains it!!!

4359. TRUETYPE fonts

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: thomah@ifi.uio.no
Message-ID: <44200s$mju@gymir.ifi.uio.no>
Source record: 158691

Does anybody know the format of the Truetype fonts? I need to know
where in the file the font name can be found etc...

Thanks.

--
- Thomas Hansen - E-mail: thomah@ifi.uio.no
- Oslo, Norway - WWW: http://www.ifi.uio.no/~thomah

4360. Re: Drum/Rhythm Editors?

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: fvuotto@laplaza.taos.nm.us
Message-ID: <4422cn$d2m@laplaza.taos.nm.us>
Source record: 158692

Try ROBO BOP (its at Hensa - micros/atari/tos/q/q028/robo_bop.zip), I'm not sure, but I think it will work in ST-hi.

Frank /~ fvuotto@laplaza.taos.nm.us
@/ GEnie F.VUOTTO

4361. Atari World Anywhere?

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: alan@aybee.demon.co.uk
Message-ID: <811868618_OASIS_@aybee.demon.co.uk>
Source record: 158693

Atari World issue 6 October 95 was supposed to be out 15th Sept.
I have been patient but... has anyone seen it?

Please don't say it's dead already...

--

Alan Baker alan@aybee.demon.co.uk
Atari-owner/improv/world music/dumb questions +44 1705 529099

4362. Fast Base Question

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: fl@io.org
Message-ID: <4424ug$2bs@ionews.io.org>
Source record: 158694

I've been trying out Fast Base Data Base for the Atari by Andrew Brown.

I want to register this shareware, but the given address is several
years
old. Does anyone know if this address is still current?

Andrew Brown
2 Ullswater Drive
Wetherby
West Yorkshire
LS22 4YF
England U.K.

Any information about this program and programmer would be appreciated.

Regards,
FL
--
____/ /
/ / Frank Lockwood
__/ / Toronto, Ontario, Canada
__/ _______

4363. Re: Software for Internet

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: Stephen Mulrine <robotron@moroder.demon.co.uk>
Message-ID: <199509231525.AA00405@moroder.demon.co.uk>
Source record: 158695

In a recent article, aa462@FreeNet.Carleton.CA (Robert Watson) wrote:
>I am relatively sucessfully using OASIS 1.33 (NOS). A prety complete
>package minus a graphical web browser, coming soon aparently.

Not necessarily; it's been "coming soon" since Oasis was launched back in
April. The authors are currently working on the dialler so presumably all
the difficult stuff (i.e. everything else) has still to be attemped.

Stephen
--
Talking to a girl on the south coast of France
She was on an 18-30 but I still took a chance
ro tr @m od .d on o. Then on that last night, 'neath the stars in Marseille
bo on or er em .c uk She said that Robin Askwith was.. funny

4364. Web Access With CompuServe?

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <4426fd$8jv@newsbf02.news.aol.com>
Source record: 158696

I have heard a RUMOR that it is possible to get Atari ST/STe access - TEXT ONLY - to the World Wide Web by subscribing to CompuServe. I tried subscribing to CompuServe, and I can't figure out how to get access to the Web. Can anyone out there tell me IN PLAIN, SIMPLE TERMS, what one needs to do to gain text-only World Wide Web access on Compuserve with my Atari Mega STe using Flash telecommunications software?
(I envy Mac and PC users who can load America On-Line's newest software. Talk about quick and easy access to the Web! I have AOL using my Atari by using the Spectre mac emulation, but I can't use the newest AOL software, which has an excellent Web browser, because it requires System 7 or above.)
Any help that anyone can offer me to get me going on accessing the Web (text only) with Compuserve would be greatly appreciated.
--Mark van wyk, e-mail address:
markvanwyk@aol.com

4365. Re: [Q] What BBS software to use, must work w. CDROM

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: kfoley@cnserv.dungeon.com
Message-ID: <330_kfoley@cnserv.dungeon.com>
Source record: 158697

```
Sometime on 18 Sep 95, pbaker@mettav.demon.co.uk wisely (or not) wrote>
p> Reply Index No: 264

>> How much does Octopus cost to register Paul?
p> according to the latest docs...

p> $90-00 / HFL 125 (Guilders) / DM 115
```

About £40? That seems worth a look then.

```
ATB,
Karl.

--

ATB,
Karl.

Computer Network Services, Suite 110, +----------------------------+
York House, 2-4 York Road, |Novell authorised reseller, |
Felixstowe, Suffolk, England. |training and consultancy |
Tel: 01394-672004 Fax: 01394-271210 +----------------------------+
```

4366. Re: Steven J. Pagliarulo?

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: Steven Pagliarulo <SP@thog.conqeror.com>
Message-ID: <4420qv$481@soap.news>
Source record: 158698

hello there loyal but stupid user.....when I made that program, the ST was brand new - since then things have changed, and you should change with them. Buy a new computer. You know that the ST is looking seriouly dated now, so upgrade. If you really cant let go of the dire ST software then buy a macintosh and get an st emulaor for it. But if you really think about it, you should invest in something like a pentium.....but thank you for remembering me....I must be going, have fun ;-)

4367. Re: enlarging the screen size on the sm124?

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: mellison@cix.compulink.co.uk
Message-ID: <DFDpA5.LGx@cix.compulink.co.uk>
Source record: 158699

- -

On 20 Sep 95 lee@garnet.berkeley.edu wrote:
> l> Recently, I was given the information that there exists a file out
> l> there somewhere in cyberspace (sm124.txt?) that contains the
> l> necessary information on how to enlarge the screen of the sm124. Well,

If you have an ST (but not an STE), you should get it fitted with OverScan
and really make use of the screen. It is the normal resolution, just
bigger.

Cheers,
Mike.

Mike Ellison mellison@cix.compulink.co.uk

-=< AVAILABLE FOR WORK IN OTTAWA IN 1996 >=-
TECHNICAL AUTHOR, SGML, FRAMEMAKER+SGML

4368. ST won't boot prob...

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: Jools W <"No address">
Message-ID: <441c6l$cq@soap.news>
Source record: 158700

Why are you wanting to use it again??? Its only broken because it knows its dead.. an excuse to buy a new computer, one that runs faster than a tortoise...(PC or Amiga)

4369. STReport #1138

Newsgroup: comp.sys.atari.st
Date: 1995-09-23 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <JdADumv.dpj@delphi.com>
Source record: 158701

09/22/95 STR 1138 "The Original * Independent * OnLine Magazine!"

- CPU INDUSTRY REPORT - Intel; New Chip Sites - Adaptec 294x
- New CD Standard - FCC on WEB - W95 Email Bug?
- Netscape Publishing - McAfee 2.26 - New HP Printers
- Mr.T's CATnips - RayMan Review - Jaguar NewsBits

-* APPLE WARNS OF LOW PROFITS! *-
-* FCC INVESTIGATES ISP/ISDN RATES *-
-* SEAGATE TO BUY CONNOR! *-

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.icba.com/streport
```

"Coming October 6, Plug in the WIRE network."

4370. Re: Atari Show in Dallas

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: Heiko_Schaefer@s4.maus.de
Message-ID: <199509240831.a11187@s4.maus.de>
Source record: 158552

Hi,

S>Just another reminder about our upcoming Atari show! The Atari Users of
S>North Texas will be hosting an Atari computer show which we have
S>cleverly named DEUCE on October 7th.
If I could, I would came. But I can't. I have not enough cash to pay a flight
to the USA. Here in Germany is "pantolino morte". Atari is dying here.

Liebe Gruesse
```
. . .
|__| _ *;_/ _
| |(/,|| \(_)
```

Wollen Sie lieber Senf oder Windows 95 zu ihrem Wuerstchen?

4371. Re: Serial ZIP-drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <444koe$act@blackice.winternet.com>
Source record: 158553

> Dennis McGuire <mcguired@moose.erie.net> writes:
>
>
> On 19 Sep 1995, Gard Eggesboe Abrahamsen wrote:
>
> > It is a problem for an MSTe, whose internal interface supports only one SCSI
> > device attached at a time. Of course, if any of you guys out there happens to
> > know exactly how to alter the internal interface to handle >1 SCSI device, I'd
> > be _very_ happy. (And it would also be included in my coming full Atari
> > hardware and TOS/GEM documentation hypertext for ST Guide)
>
>
> I have heard that this was possible, but my previous inquiries on
> how to do it brought no repsonses. Can someone say definitively whether
> there really is a hardware hack that allows chaining a second SCSI device
> from the Mega STe's built-in SCSI controller?
>
> An early response would be appreciated since I can't sleep at
> night wondering! :)
>
>
>
>>>>
I've heard about here but have seen nothing. Just setting here thinking
about it, I would think it would be possible but it would involve a LOT of soldering.
You would have to add a 50 wire ribbon cable to the back side of the existing 50
pin connector so it could be run out the rear of the ST. Patch the external SCSI
drive for ID 1, connect power and go.
I've only seen and installed one of these internal SCSI controlers and
that was a ICD one. I wouldn't think they would go to the trouble of removing
the support for multible devices. Oh, yes, be sure to remove the terminators
from the Internal HD and the External is Terminated.

Rich Mier

4372. Re: lan port as serial(modem) port

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <443n9b$mce@cd4680fs.rrze.uni-erlangen.de>
Source record: 158554

maberg@xs4all.nl (Maarten van den Berg) writes:

>The software is no problem. Use HSmodem. The hardware may be though, contrary
>to what you say. Isn't the LAN port using TTL or ECL -level in/outputs ?
>And RS232 works with -12V/+12V. You'll need a converter for that.

No, that's no problem. You just have to connect and shortcut some pins.
You can get more info on the rs422 to rs232 topic in the macintosh
communcations faq.
--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united

4373. Re: Screenshot program on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: aford@t-ph.demon.co.uk
Message-ID: <811954396_OASIS_@t-ph.demon.co.uk>
Source record: 158555

In article <43rm0o$a4l@nntp.hut.fi>
ajalkane@lk-hp-11.hut.fi (Arto Jalkanen) said:-

>> > Is there a program for Falcon that would allow taking screenshots
>> > from the screen (in Falcon resolutions, of course) ? I'd need

>>The best program for this I believe is Imagecopy - it seems to be able to make
>>snapshots in most programs. There are a lot of other functions in it as well.

>If I remember correctly, Imagecopy is a GEM program and therefore I
>can't use it to take snapshots from games (that don't use GEM).
>Besides, I need a PD program, because I need only few snapshots
>for Finland's ST club's disc magazine. In other words, I don't
>want to pay for it :).
>
>

Do you need any particular format. I have a small program which i wrote
to grab screens from Falcon resolutions. It grabs in a raw data format
much like Degas Elite format of long ago, Just pallette information
followed by screen data. It works by using the ALT+HELP keys.

--

****
* Andy Ford * USING OASIS 1.33E *
* aford@t-ph.demon.co.uk * *
****

4374. CAF and IDE

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <444btl$sl8@josie.abo.fi>
Source record: 158556

I have heard that Cubase Audio for Falcon ONLY uses SCSI-drives for hard disk recording. Then again, a friend of mine swears that CAF also supports up to 4 tracks using IDE...

My quick testing around this subject failed - but what is the truth..?

Also, how does HDDRIVER's switch "F030 SCSI" affect hard disk recording?

Greetings,
Tommi

4375. Re: CaTTamaran

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <444c97$sl8@josie.abo.fi>
Source record: 158557

Max Farina (massimo@irfmn.mnegri.it) wrote:
: Any discussion on CaTTamaran ?
: I would like to buy it but I would like to know some experience of TT users...
: Have you compatibility problem using this card ?
: Thanks

The card seems to be a little tricky to install; harder than one might think.. =-(. It also seems to dislike some TT-motherboards; on one revision H motherboard we didn't get it to work at all reliably - on another, similar (!) unit it works great!

But once it sits comfortably inside one's TT, and one doesn't have trouble with Mighty Mic fast-RAM card (like we did), it works like a charm.

No compatibility problems so far.

I must say that the problems with installing are results from many slightly different TT-designs, not the CaTTamaran itself..

Greetings,
Tommi

4376. Atari World Anywhere?

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: m9174@abc.se
Message-ID: <444p4p$mkc@oden.abc.se>
Source record: 158558

alan@aybee.demon.co.uk wrote...

a> Atari World issue 6 October 95 was supposed to be out 15th Sept.
a> I have been patient but... has anyone seen it?
a>
a> Please don't say it's dead already...

It's not dead.

Carl.Lofgren@abc.se

---
* Kivi 1.41a *

4377. Atari: SLIP.. does it exist?

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: kdamir@fly.cc.fer.hr
Message-ID: <443hva$raf@nippur.irb.hr>
Source record: 158559

So does it?

4378. ftp sites...

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: chriswil@southern.co.nz
Message-ID: <442trg$r5v@southern.co.nz>
Source record: 158560

Hi there...

Does anyone know of an ftp site that holds a list of Atari ftp-sites, including the ones we dont know about!. I would be interested to see if any Falcon030 specific sites exist (and their location!!!).

Ciao, Chris Wilkinson, Christchurch, New Zealand.

-A Myth is a female moth...(old, old tagline)-

/|\ Down Under (but Atari is not out down here!!)

4379. Re: Q: program to make graphics/stats

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: bign@dma.org
Message-ID: <4448bp$qi@sally.dma.org>
Source record: 158561

On Thu, 21 Sep 1995 16:17:56 +0100, Maarten van den Berg
(maberg@xs4all.nl) wrote the following in comp.sys.atari.st:

: I am looking for a program that can make statistical graphs like
: pie-diagrams etc. I recall seeing a program called K-Graph but is
: it still supported (out in 1986 IIRC...) and any good ?
: There must be more programs like it, does anyone have suggestions ?

B/Stat Pro makes many, many statistical graphs as well as calculations.
Should be available in atari archive or Hensa.

Todd Hogarth Beer, It's not just for breakfast anymore
bign@dma.org

4380. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: hyc@troy.la.locus.com
Message-ID: <445a18$n4i@troy.la.locus.com>
Source record: 158562

In article <43ru03$7e7@usenet.ins.cwru.edu>,
Fred Horvat <ap748@cleveland.Freenet.Edu> wrote:
>1. I know that there are two types of user RAM ST and TT.
> I assume through the desktop or CPX I am able to control which RAM to use?
> If I run a ST program in TT RAM will the program run or do you need native
> TT programs to take advantage of TT RAM?

Most programs should be able to execute fine in either ST or TT RAM. ST RAM
is required for most of the ST DMA operations. (I.e., the ST RAM is the only
kind of RAM that can be used for an I/O buffer. The DMA devices aren't able
to access TT RAM. The physical screen buffer also must be in ST RAM.)

>2. I saw that the TT has all standard ST ports. Can I use my ST DMA devices
> like a SLM804, hard drives, Super Charger...?

Yes. Dunno if the SuperCharger needs anything special to work, it may have
68000-specific code in its support drivers.

>3. Does the TT have an internal Hard Drive adapter? If so can I just plug in
> a SCSI drive and go or do I need an ICD host for an internal drive?

Yes, you can just plug in a SCSI drive. A 3.5" half height will fit fine. I
have a 1/3rd height drive installed right now.

>4. What kind of monitor can I use with the TT? SC1224, SM124, VGA,
> Multisync SVGA? do you get adapters like the Falcon to match whatever
> monitor you wish to use? I am aware that a Moniterm monitor is required
> for TT high resolution.

Yes, all those monitors will work. I think the TT connector is a standard
15-pin VGA type, so you'll need an adapter for using the older ST monitors.

>5. Is ST software compatible with the TT? Or is the properly written type
> that will only? I know that the Falcon is about 50% compatible with ST
> software does the TT have the same type of compatibility problems as the
> Falcon due to the 68030 chip?

Probably the same issues as the Falcon. Programs that use software timing loops
are definitely going to lose. (No excuse for that - every ST has always had
sufficiently useful hardware timers that this should never have been done. So
it goes.) Programs that explicitly access the BLiTTer will fail, since the TT
has none. Programs that use the 68000 MOVE from Status Register instruction
will get a privilege violation exception. (This can be accomodated by installing
an exception handler that carries out the desired operation and then returns
for normal execution.) Programs that explicitly access I/O registers using
24 bit addresses instead of 16/32 bit addresses may have problems. (Actually,
come to think of it, that shouldn't be a problem; the TT memory map already

takes that into account.)
--
Howard Chu Principal Member of Technical Staff
hyc@locus.com Locus Computing Corporation

4381. Re: LAN ports on the Falc

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: hyc@troy.la.locus.com
Message-ID: <4459at$nal@troy.la.locus.com>
Source record: 158563

In article <da2_9509210109@flight.org>,
CALLUM LERWICK <CALLUM.LERWICK@flight.org> wrote:
>A giant chicken in the guise of Kula Bocca clucked:
>> >All these ports are, are standard serial ports. Get a Macintosh-style
>> null
>> modem cable, and use your favorite serial port networking software.<

>> Now how could this work with a Mac and a Falcon? I've tried but had no
>> luck.

>With a Mac? I don't think anyone has written an AppleShare-compatable network
>for Atari's yet. It would be very cool if someone did...

I dunno about that, AppleShare really isn't a very nice filesystem as network filesystems go. (I've spent the last 9 months of my life working on an Apple protocol stack for Unix, I'm not all that impressed by the protocols as a whole...) I suppose LocalTalk support would be nice, and a TT/Falcon/MegaSTe could probably handle it with no problem. But even Apple is on the verge of leaving AppleTalk behind; when they go to Open Transport they'll just use TCP/IP like everyone else.
--
Howard Chu Principal Member of Technical Staff
hyc@locus.com Locus Computing Corporation

4382. Re: Griff MPG player

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <e83_9509250434@genesplicer.org>
Source record: 158564

Re: _Griff MPG player_, M.D.Griffiths wrote to All on 23 Sep 95:

MDG> My mistake, you need to drag an MPEG to the program - its a GTP (Gem
MDG> takes parameters) program

Okay, with that info I tried it again on my Falcon and it does indeed work,
albeit not quite as good as my DSP TC player. :^)

BTW, how do you exit, other than using Alt-Cont-Del? ;^)

* LED v1.31 * Freq ATARINET @ 1:209/745 and supplement your Atari diet!

4383. Re: MagiC Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: Julian_Reschke@ms.maus.de
Message-ID: <199509242112.a45007@ms.maus.de>
Source record: 158565

In article <FIVPFAAKUP@dksoft.ping.dk>, Kim Andersen (kim@dksoft.ping.dk)
wrote:
>>But they are trying to support the new machines! MagiC 3 was only ready for
>>the ST/TT first because it was much easier to code! MagiC 3 for the Falcon
>>is coming - you'll just have to wait. Put it another way - everyone has been
>
>Don't tell me they needed to release 1,2 and 3 versions for the ST, before
>beeing able to release a Falcon version. I simply don't believe this.

Release 1 was out long before the Falcon was released.

>But this will force me to buy Magic twice, as i doubt there will be an
>upgrade. No way, i'm waiting, (untill i run out of patient), and then
>see what happens.

Strange. Why do you think that there'll be no update??

4384. re: q: program to make graphics/stats

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2800rcain@nest.demon.co.uk>
Source record: 158566

```
On 24 Sep 95 maberg@xs4all.nl wrote:
m> I am looking for a program that can make statistical graphs like
m> pie-diagrams etc. I recall seeing a program called K-Graph but is
m> it still supported (out in 1986 IIRC...) and any good ?
m> There must be more programs like it, does anyone have suggestions ?

Look for GNUPLOT (PD).

Roger
rcain@nest.demon.co.uk

--
```

4385. Atari Show in Dallas

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: Joerg_Riewenherm@pb2.maus.de
Message-ID: <199509242248.a19375@pb2.maus.de>
Source record: 158567

Kommentar zu A11187@S4 in der Gruppe CS.ATARI

Hi, Heiko!

HS>Atari is dying here.

I don't think so! Look out for the ProTOS '95. It seems to be possible that there will be lots of new products (not from ATARI of course :-( ). Bit I personally hope for Afterburner040. Also Team-Computer announced that they will present sonething spectacular.
Let's wait and see.

Ciao...

...Joerg.

4386. Re: Anybody using 9wm with X11?

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: thopman@uoguelph.ca
Message-ID: <442gdr$sqb@ccshst05.cs.uoguelph.ca>
Source record: 158617

Steven Selick (selick@bu.edu) wrote:
: Is anybody out there successfully using the 9wm window manager with X? How can
: I move a window after it's been created, considering the directions say "Use
: button #3"?
I'm not using it, but I have played around with it. IIRC, the right
button, will, when you click on the desktop, bring up a menu giving you
the option to move/size/kill/exit. If this doesn't work, try editing the
.9wmrc file (I think that's what it's called), to remap the physical
mouse buttons.

THeo

4387. Re: Diamond Edge V2.02 Buggy?

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DFE598.JyG@ridgecrest.ca.us>
Source record: 158618

koh@sirius.pixi.com (Keith Hasama) wrote:
>Michael Grove (mgrove@owens.ridgecrest.ca.us) wrote:
>: I just purchased a copy of Diamond Edge from Toad.
>: The install program worked fine. Once EDGE is started
>: and the main menu is available, some of the option
>
>
>I have Diamond Edge, and haven't experienced any of those problems on my
>Falcon. I also use a VGA monitor and have Edge installed in a nested
folder
>on drive C, and save all my Diamond Mirror files there. The only
objection
>I have to the program is that the icons on the bottom of the screen
don't
>look very attractive with my pallette, and I don't know of any options
to
>edit them.
>
>Keith

When I tried Mono mode, those Icons looked like Icons :), it
did nothing for the option boxes however.

Mike

4388. Re: The pathetic TOS (ha!) operating system!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DFE5Lv.K3H@ridgecrest.ca.us>
Source record: 158619

Jools W <No address> wrote:
> well well....Tos..what a joke..<grin>
>well i had a bit of a scare the other day...i was at a friends house and
Big snip

I'm sorry. It seems that you have posted in the wrong group.
Try alt.binaries.dickhead

Mike

4389. Re: Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DFE5nu.K4J@ridgecrest.ca.us>
Source record: 158620

Dave F <No address> wrote:
>Why is there a newsgroup for the crappest machine on earth?? (Apart from
>the VIC20)
>Get a life- get a PC
>

I'm sorry. You have posted in the wrong group.
Try alt.binaries.dickhead

Mike

4390. Re: Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3064f0642a801f83@xs4all.nl>
Source record: 158621

Dave F (No address) wrote:

>Why is there a newsgroup for the crappest machine on earth?? (Apart from
>the VIC20)
>Get a life- get a PC
>
Oh dear, what have we here ? A frustrated computer-user that is trying to
convince us PCs with their outdated design are better than Ataris !
ROTFL !

He is even a chicken too, he posted it anonymously ! Man you got real guts.

Let me tell you something. The fact that Ataris nowadays are underpowered
and overpriced compared to PC's doesn't mean they're not better computers.

Take a look at the price a 1986-made Atari costs second-hand and the fact
that they are still wanted. But who in the world would by a 1986-based PC ?
Not even $40 will you get for those 8086's, buddy !
The architecture of PC's is so bad it gets outdated at a much higher rate
as any other system available.

Furthermore, I recently had a coversation with someone on USENET who owns
a Pentium 90 with a 1 Gig EIDE harddisk. After exchanging real-life
benchmarks (copying a well-defined amount of data, 50 MB) the result was
that my 28 MHz Atari performed way better than his Pentium-PCI, no matter
what he tried (like 8 MB cache, other PIO-modes, etc.).
So maybe his computer has more computing-power, but what use is that if your
system is so badly designed it can barely get a thoughput of 250 KB/s to
your harddisk ?

And tell me how it is possible that with such a "good" system there is
as yet no way to record eight channel CD-quality audio simultaneously on
a PC whereas Atari Falcons have no problem with that whatsoever ?

Grow up, you fool, and start saving money to buy the necessary 16 MB and
2 Gig HD that will enable you to run W95, thereby getting about the same
functionality as we Atari users already have with 4 MB RAM.

--

Maarten van den Berg ---------- Email: maberg@xs4all.nl

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

4391. Re: Free Agent news reader problems?

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3064f0642a802514@xs4all.nl>
Source record: 158622

Tsourinakis Antonis (tsoyran@prometheus.hol.gr) wrote:

>I am also using this same Program (also the commercial one Agent 0.99b)
>and I have the same problems. I email to Forte and they answered that
>they have reports from other users for the same problem but nothing else
>about solutions. I can only imagine that some atari mailer (used from
>many atarians) is causing the problem. I don't know and I am using two
>readers now ...
>
Well, what do you expect running PC-software ?
I have not found any newsgroups that cause problems with my Atari-software.

I rest my case.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

4392. Re: FS: Atari ST HardWare: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3064f0662a802be5@xs4all.nl>
Source record: 158623

Benjamin Smith (bensmith@teleport.com) wrote:

>
> Bravo Sierra Computers
> On-Line HardWare Catalog
>-------------------------------------
[snipped]
>
> SX212 1200 Baud Atari MoDeM. RS232 &
> SIO Port. Standard MoDeM Connects
> Directly to Atari 8 Bit, ST or any
> Computer that uses RS232 Port.
> Manual & PS, plus ***INCLUDE FREE***
> Term Program with Docs....$25.00 U.S.

My gawd, do you think we are completely *stupid* ?
Who in hell wants a 1200 baud modem ?
Maybe $5.00 is more realistic, what do you think ?

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

4393. Re: lan port as serial(modem) port

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3064f0662a803196@xs4all.nl>
Source record: 158624

Ken Macdonald (macdonald@cfcsc.dnd.ca) wrote:

>Is it possible to configure the lan port on a Falcon to be used as a serial
>port for a modem (for example)? the hardware is no problem(lan to 9pin/15pin)
>but I am unclear on how to configure for the lan port. Does anybody have an
>idea? Any help much appreciatted!
>VVPPT

The software is no problem. Use HSmodem. The hardware may be though, contrary
to what you say. Isn't the LAN port using TTL or ECL -level in/outputs ?
And RS232 works with -12V/+12V. You'll need a converter for that.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

4394. Re: The pathetic TOS (ha!) operating system!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3064f0662a8036f7@xs4all.nl>
Source record: 158625

Jools W (No address) wrote:

> well well....Tos..what a joke..<grin>
>well i had a bit of a scare the other day...i was at a friends house and
>we decided to look at some mods, so he started up his ST and ran Tos with
>Terra-Desk - He said "it makes tos look much better - you can even run it
>in hi-res!!!!" So i was expecting a adequate display with about 4/8
>colours but to my shock there where only 2 - yes 2 colours. Oh
>dear...seriously this is pathetic!!!!! Even the amiga has been doing super
>hi-res interlaced in up to 256colours (workbench and for art packages

You said it... *Interlaced* ! Now what is pathetic, eh ? Get real, OK ?
I am currently typing this on a 1024x786x256 display on my *ST* (yes).

>262,144)for about 3 years now!!!!!
>Sort it out....and don`t come on about the Falcon...its nearly dead now..I
>could count te number of users on one hand!!!!!!

Strange alien you must be with a hand like that with more than 50 fingers.
Ever tried plastic surgery ?

>please do us all a favour and buy a new computer!!!

How could that do *you* a favour ? So we can all join and help you with
setting up and configuring your pathetic PC or what ?

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

4395. ***** 520 STFM system For Sale *******

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: gathings@cs.utk.edu
Message-ID: <442rtoINNnh6@duncan.cs.utk.edu>
Source record: 158626
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.8bit

```
F O R S A L E

Item Desc Asking Price

Atari 520 stfm $80 (shipped )
with user manuals
(this is the model with
the internal floppy )

Will throw in
communication software
and st314 (720k DSDD drive )
for FREE

Note: All prices Negotiable.
I would like to sell system as a system and not break up.

Golando
```

4396. Re: Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: ad329@freenet.hamilton.on.ca
Message-ID: <442he3$6fo@main.freenet.hamilton.on.ca>
Source record: 158627

Dave F (Noaddress) wrote:
: Why is there a newsgroup for the crappest machine on earth?? (Apart from
: the VIC20)
: Get a life- get a PC
~^~^~^

4397. Re: Converting VGA monitor for use with Atari

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <3064f0642a801842@xs4all.nl>
Source record: 158628

Tom Thomason (tom.thomason@fpc.ct.se) wrote:

>On 17 Sep 95, afn14016 shot this through the ether to All ...
>
> a> mode. He told me that I needed to make sure my monitor could handle the
> a> ST monitor frequency. I am trying to get more deatils on this. at the
> a> present I have no real need for this because I use my Falcon with the SVGA
> a> monitor.
>
> What he means is that if you want to be able to run ST Low on an SVGA
>monitor it has to be able to get down to 15kHz. In actual fact, we've
>discovered that 20kHz will do. Unfortunately, there aren't many VGA/SVGA

A 20 kHz model is still 30 % underclocked when driven with 15 kHz so the monitor
will come to a very premature end. Never run any monitor outside its specs,
neither higher nor lower. Manufacturers don't print those specs for nothing.

>monitors that do this. You might look around for a NEC 3D.
>
>Regards,
>Tom
>
>

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

4398. Re: Steven J. Pagliarulo?

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <811935156_OASIS_@mbha.demon.co.uk>
Source record: 158629

In article <4420qv$481@soap.news>
Steven Pagliarulo <SP@thog.conqeror.com> said:-

>hello there loyal but stupid user.....when I made that program, the ST was
>brand new - since then things have changed, and you should change with
>them. Buy a new computer. You know that the ST is looking seriouly dated
>now, so upgrade. If you really cant let go of the dire ST software then
>buy a macintosh and get an st emulaor for it. But if you really think
>about it, you should invest in something like a pentium.....but thank you
>for remembering me....I must be going, have fun ;-)
>
>

Nice one dude... a guy pays you a compliment and you insult him.

Oedipus or anal?

--

dave

4399. Re: Atari MicroBox (computer prototype from Atari)

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <4438jp$dav@cd4680fs.rrze.uni-erlangen.de>
Source record: 158630

jonas.moller.nielsen@p7.dada.ct.se (Jonas Moller Nielsen) writes:

>I have just read in ST Applications about a prototype of a new Atari computer.
>The specification is VERY impressive. Can anyone comment the rumours. How
>credible is it?

Oh no, not again ;-) !

Yes, ATARI developed the microbox SOME(!) years ago, right after the
Falcon was presented. unfortunately there was one design error, so the
machine was never sold.
--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united

4400. Portofolio CardDrive and Win95

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: Leo Plugge <plugge@cs.rulimburg.nl>
Message-ID: <443f6d$d3k@rl0001.rulimburg.nl>
Source record: 158631

Hi,

I still have the Portofolio and the CardDrive (HPC301). It used to work fine with my PC, but now with WIn95 I'm unable to access the CardDrive. (I use the CD.SYS in my config.sys)

What could be the problem? Anyone any idea's?

Please mail me directly, 'cause I don't frequent this list.

TIA

-Leo-
==========
L.A. Plugge
MATRIKS - Maastricht Research Institute for Knowledge and Systems.
http://doddel.cs.rulimburg.nl/usr/plugge/

"anything you don't understand is dangerous until you do understand it" - Larry Niven

4401. Re: Atari World Anywhere?

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: rmccall@mcs.dundee.ac.uk
Message-ID: <443a9t$6jg@dux.dundee.ac.uk>
Source record: 158632

Alan Baker (alan@aybee.demon.co.uk) wrote:
: Atari World issue 6 October 95 was supposed to be out 15th Sept.
: I have been patient but... has anyone seen it?

: Please don't say it's dead already...
: --

I got my issue 6 yesterday. Do you have a subscription? If not I'd
advise that you get one. I used to order mine from the newsagents
but they were unable to get a copy.

Rod

--
Rod McCall, Student, Applied Computer Studies Division, Dundee University
1994/95 President, University of Dundee, Dramatic Society

4402. PLEASE~XOR USER ANSWER THIS.

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_30653652_Sven.Bornemark@p56.dada.ct.se>
Source record: 158633

Hi "Selah",

> CAN YOU TELL ME IF THE LATEST VERSION OF XOR HAS THE ROLAND JV 1080
> MODULE IN IT AS A PROFILE?

Sorry no, but I've seen a truly wonderful JV1080 editor that might interest
you. It's PD or Shareware, and if you want me to I could locate it for you
(can't find it here at the moment...).

Oh yeah, perhaps you'd better hit that CAPS LOCK button once more...

Best regards

-Sven-
Sven Bornemark Musik
Lergodsv 79, S-238 40 OXIE, Sweden. +46-40 54 54 54
sven@dada.ct.se | 2:200/136.56 | 90:1102/116.56
Hot software from the cold north

4403. Re: Screenshot program on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: sven.bornemark@p56.dada.ct.se
Message-ID: <ftn_2.200.136.56$fidonet.org_30653ab3_Sven.Bornemark@p56.dada.ct.se>
Source record: 158634

> From: ajalkane@lk-hp-11.hut.fi (Arto Jalkanen)

Hi Arto, dear subscriber!

>> > Is there a program for Falcon that would allow taking screenshots
>> > from the screen (in Falcon resolutions, of course) ? I'd need
>> > one that can take the shots while being in game etc...
>> The best program for this I believe is Imagecopy - it seems to be able
>> to make snapshots in most programs.
>
> If I remember correctly, Imagecopy is a GEM program and therefore I
> can't use it to take snapshots from games (that don't use GEM).

Right, but I've got a couple of other utilities lying around here. I'll let you
have a look. Expect a UUEncoded file soon.

> Besides, I need a PD program, because I need only few snapshots for
> Finland's ST club's disc magazine. In other words, I don't want to pay
> for it :).

And I would like to have a look at an issue of that disk magazine. Send us a
copy, will you?

Next Atari World due soon.

Best regards

-Sven-
Sven Bornemark Musik
Lergodsv 79, S-238 40 OXIE, Sweden. +46-40 54 54 54
sven@dada.ct.se | 2:200/136.56 | 90:1102/116.56
Hot software from the cold north

4404. Falcon accelerators?

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <443jiu$lgc@due.unit.no>
Source record: 158635

I'm writing an article for a Norwegian disk-mag about accelerators for the Falcon. I've got the impression that there are several German accelerators available, but since I don't read German mags, I don't know anything about them.

So, if anybody out there knows of an accelerator of some kind for the Falcon, please mail me and share your knowledge. Clock doublers, video accelerators, fast-ram, shareware-projects... Anything is of interest.

--
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

4405. Re: WEB SERVICE :)

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: Alex@alshouse.demon.co.uk
Message-ID: <811945408_OASIS_@alshouse.demon.co.uk>
Source record: 158636

In article <ea9_9509240107@flight.org>
CALLUM.LERWICK@flight.org (CALLUM LERWICK) said:-

>A giant chicken in the guise of ade@adesamm.demon.co.uk clucked:
>
>> Offered to everyone, a new unique WEB Service that doesn't need any Web
>> Software, or even an internet connection, or computer.
>> Send an SAE to me and I'll send you back the home page of your choice.
>> Please note due to limitations, (I've only got 5 crayons) pictures will only
>be
>> seen in a few colours, and much less detail than on a normal connection, (I'm
>> not a very good drawer either!).
>> Once you have this send me back details of which link you wish to follow and
>> I'll post back (snail mail of course) the next page.
>> With this NEW SERVICE! you could be surfing to that vital info you want in a
>> matter of months, (if your lucky)
>>
>> Please send all enquiries to:-
>> Web snail mail service,
>> P.O. Box 1
>>
>> P.S. please don't ask for pictures with to much red in them as my red crayon
>is
>> getting rather blunt.
>>
>> (Anyone who's read this far and still wants this service please bang your
>head
>> against nearest hard surface :-)
>
>Hey, that rocks. Do I have your permission to start up a similar service?
>:) :) :)
>

Or alternativly use the real working on-line web-browser released this weeken.

try ftp ftp.demon.co.uk /pub/atari/new or /www

--

Alex

4406. Re: Steven J. Pagliarulo?

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <pJFAuMn.ari2550@delphi.com>
Source record: 158637

Yeah, I agree - if that really was the guy than IMHO that guy's an asshole! I mean - sure - many developers had some bad experiences on the ST but compliments are rare. He should have been a lot nicer...

Ari

4407. Re: (no subject)

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DFEov0.3BJ@ridgecrest.ca.us>
Source record: 158638

Jools W <no address> wrote:
>well let me tell you, I wouldn`t ever want to spend money on software
that
>would make Bill Gates richer....so becasue of this I own an amiga OK
>and don`t even think of slagging the Amiga, because you and i both know
>that it is streets ahead of the ST
>
>
So what.... Go to the alt.binaries.dickhead as you were told then.

Mike

4408. Re: (no subject)

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DFEp21.3C9@ridgecrest.ca.us>
Source record: 158639

Jools W <no address> wrote:
>um..can you speak english or non-ST shit????????
>oh you`re american...that explains it!!!
>
>
Fuck off you shit eating trilobite.

(If that is enough abuse, you may leave now)

Mike

4409. Re: Atari World Anywhere?

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: stosser@neon
Message-ID: <443dfr$e5g@neon.airtime.co.uk>
Source record: 158640

Alan Baker (alan@aybee.demon.co.uk) wrote:
: Atari World issue 6 October 95 was supposed to be out 15th Sept.
: I have been patient but... has anyone seen it?

: Please don't say it's dead already...
: __
Hi Alan

Not dead, just late, but I treked into town every day looking for it, finally asked and J.Menzies (large chain of newsagents?) informed me they no longer stock it as from this month, but this also seems to apply to STF as well, bad sign for a chain to stop stocking ANY Atari mag, or maybe it was a branch decision, I couldent find out, but AW6 should appear this week, hopefully!

Cheers.......!ynoT
tony@stosser.airtime.co.uk

4410. Re: Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: stosser@neon
Message-ID: <443e3a$e5g@neon.airtime.co.uk>
Source record: 158641

Dave F (Noaddress) wrote:
: Why is there a newsgroup for the crappest machine on earth?? (Apart from
: the VIC20)
: Get a life- get a PC

I take it the novelty of playing games has just worn off, sat there wishing you had never sold your ST to buy a PC, getting all twisted inside?, too embarresed to admit you where wrong?, really missing the scene, the friends, the help, th..... well you know what your missing dont you?, all that power and nothing to do, <sigh>

Tony Greenwood.....tony@stosser.airtime.co.uk

4411. Re: Atari World Anywhere?

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: Leigh Caudwell <Leigh@lapd.demon.co.uk>
Message-ID: <876183861wnr@lapd.demon.co.uk>
Source record: 158642

It has just appeared on the shelf at W.H.Smith so hopefully you will,
by now, have a copy, (if not our advertising budget just went to
ratsh*t)
-- Leigh Caudwell (partner @ L.A.P.D.)

4412. Re: CaTTamaran

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: trek@ihgp2.ih.att.com
Message-ID: <DFF5GJ.FzK@ssbunews.ih.att.com>
Source record: 158643

In article <massimo-2209951638290001@macmax.irfmn.mnegri.it>,
Max Farina <massimo@irfmn.mnegri.it> wrote:
>Any discussion on CaTTamaran ?
>I would like to buy it but I would like to know some experience of TT users...
>Have you compatibility problem using this card ?
>Thanks

Only incompatibility I have encountered so far was with a 32M upgrade
board for TT Ram - GESoft's board to be exact. Didn't bother trying
to chase down why the problem since my son was due to leave for school
the next day. Other than that, its been great. (It has the option
to slow it down if you need it.) Wayne Booth

4413. Re: connecting 2 STs through printerport

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <442f1n$d63@jazz.iinet.com.au>
Source record: 158644

Koos_Kuil wrote:
: In a message of <14.09.95>, Michael Hopp (2:281/202.0) writes:
: > im looking for software to connect 2 STs through the parallel port,
: > enabling the access of the remote drives just like with the various
: > midi-network packages.
: Try ST-TRANS from Atari, this works fine with a speed (here)
: from approx 15 Kb/s

: The speed is not extremely high but when running one computer is
: your slave and the other one does run as master.

: It needs a normal 25-p cable, only pin 1 and 11 should be crossed
: to let it work.

: Don't be affraid for your printer port, i've used it between ST,
: Falcon and STacy and i've also inserted the cable in my PC and
: everything does live like normal :-).

I can back this up, as ST-TRANS is the software ATARI supplied with the
ST-BOOK for data transfer to & from the BOOK, as it is not fitted with a
floppy drive. Oh, yes I have seen this working 1st hand...

Regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

4414. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DFFAwH.FuF@cix.compulink.co.uk>
Source record: 158645
Cross-posted to: comp.sys.atari.st,umich.archives

In message <44016n$dck@lastactionhero.rs.itd.umich.edu>,

> -rw-r--r-- baldrick 9325 Sep 19 14:47 ./Falcon/Games/civilfix.zip

Is this a fix that allows Civilization to be played on a Falcon (i.e. no screwed up screen colours)?

Steve

4415. Re: WEB SERVICE :)

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: ade@adesamm.demon.co.uk
Message-ID: <811943642_OASIS_@adesamm.demon.co.uk>
Source record: 158646

In article <ea9_9509240107@flight.org>
CALLUM.LERWICK@flight.org (CALLUM LERWICK) said:-

>A giant chicken in the guise of ade@adesamm.demon.co.uk clucked:
>
>> Offered to everyone, a new unique WEB Service that doesn't need any Web
>> Software, or even an internet connection, or computer.
>> Send an SAE to me and I'll send you back the home page of your choice.
>> Please note due to limitations, (I've only got 5 crayons) pictures will only
>be
>> seen in a few colours, and much less detail than on a normal connection, (I'm
>> not a very good drawer either!).
>> Once you have this send me back details of which link you wish to follow and
>> I'll post back (snail mail of course) the next page.
>> With this NEW SERVICE! you could be surfing to that vital info you want in a
>> matter of months, (if your lucky)
>>
>> Please send all enquiries to:-
>> Web snail mail service,
>> P.O. Box 1
>>
>> P.S. please don't ask for pictures with to much red in them as my red crayon
>is
>> getting rather blunt.
>>
>> (Anyone who's read this far and still wants this service please bang your
>head
>> against nearest hard surface :-)
>
>Hey, that rocks. Do I have your permission to start up a similar service?
>:) :) :)
>
Yeh no problem, maybe we can join forces if you have some different colour
pencils :) :)
>

--

ade@adesamm.demon.co.uk (ASL) Luton Air Scouts, Lea Valley, Luton, Beds, UK.

(This .sig contains no artificial colourings or preservatives)

4416. windows 95

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: sumyy@hg.uleth.ca
Message-ID: <4449i2$6qu@holly.cc.uleth.ca>
Source record: 158647

Enjoy

Subject: [HUMOR] The Man from Microsoft

[original author unknown]

There was a knock on the door. It was the man from Microsoft.

"Not you again," I said.

"Sorry," he said, a little sheepishly. "I guess you know why I'm here."

Indeed I did. Microsoft's $300 million campaign to promote the Windows 95 operating system was meant to be universally effective, to convince every human being on the planet that Windows 95 was an essential, some would say integral, part of living. Problem was, not everyone had bought it. Specifically, I hadn't bought it. I was the Last Human Being Without Windows 95. And now this little man from Microsoft was at my door, and he wouldn't take no for an answer.

"No," I said.

"You know I can't take that," he said, pulling out a copy of Windows 95 from a briefcase. "Come on. Just one copy. That's all we ask."

"Not interested." I said. "Look, isn't there someone else you can go bother for a while? There's got to be someone else on the planet who doesn't have a copy."

"Well, no," The Microsoft man said. "You're the only one."

"You can't be serious. Not everyone on the planet has a computer," I said. "Hell, not everyone on the planet has a PC! Some people own Macintoshes, which run their own operating system. And some people who have PCs run OS/2, though I hear that's just a rumor. In short, there are some people who just have no use for Windows 95."

The Microsoft man look perplexed. "I'm missing your point," he said.

"Use!" I screamed. "Use! Use! Use! Why BUY it, if you can't USE it?"

"Well, I don't know anything about this 'use' thing you're going on about," The Microsoft man said. "All I know is that according to our records, everyone else on the planet has a copy."

"People without computers?"

"Got 'em."

"Amazonian Indians?"

"We had to get some malaria shots to go in, but yes."

"The Amish."

"Check."

"Oh, come on," I said. "They don't even wear BUTTONS. How did you get them to buy a computer operating system?"

"We told them there were actually 95 very small windows in the box," the Microsoft man admitted. "We sort of lied. Which means we are all going to Hell, every single employee of Microsoft." He was somber for a minute, but then perked right up. "But that's not the point!" he said. "The point is, EVERYONE has a copy. Except you."

"So what?" I said. "If everyone else jumped off a cliff, would you expect me to do it, too?"

"If we spent $300 million advertising it? Absolutely."

"No."

"Jeez, back to that again," the Microsoft man said. "Hey. I'll tell you what. I'll GIVE you a copy. For free. Just take it and install it on your computer." He waved the box in front of me.

"No," I said again. "No offense, pal. But I don't need it. And frankly, your whole advertising blitz has sort of offended me. I mean, it's a computer operating system! Great. Fine. Swell. Whatever. But you guys are advertising it like it creates world peace or something."

"It did."

"Pardon?"

"World peace. It was part of the original design. Really. One button access. Click on it, poof, end to strife and hunger. Simple."

"So what happened?"

"Well, you know," he said. "It took up a lot of space on the hard drive. We had to decide between it or the Microsoft Network. Anyway, we couldn't figure out how to make a profit off of world peace."

"Go away," I said.

"I can't," he said. "I'll be killed if I fail."

"You have got to be kidding," I said.

"Look," the Microsoft man said, "We sold this to the AMISH. The Amish!

Right now, they're opening the boxes and figuring out they've been had. We'll be pitchforked if we ever step into Western Pennsylvania again. But we did it. So to have YOU holding out, well, it's embarassing. It's

embarassing to the company. It's embarassing to the product. It's embarassing to BILL."

"Bill Gates does not care about me," I said.

"He's watching right now," the Microsoft man said. "Borrowed one of those military spy satellites just for the purpose. It's also got one of those high-powered lasers. You close that door on me, zap, I'm a pile of grey ash."

"He wouldn't do that," I said, "He might hit that copy of Windows 95 by accident."

"Oh, Bill's gotten pretty good with that laser," the Microsoft man said, nervously. "Okay. I wasn't supposed to do this, but you leave me no choice. If you take this copy of Windows 95, we will reward you handsomely. In fact, we'll give you your own Caribbean island! How does Montserrat sound?"

"Terrible. There's an active volcano there."

"It's only a small one," the Microsoft man said.

"Look," I said, "even if you DID convince me to take that copy of Windows 95, what would you do then? You'd have totally saturated the market. That would be it. No new worlds to conquer. What would you do then?"

The Microsoft man held up another box and gave it to me.

"'Windows 95....For Pets'?!?!?"

"There's a LOT of domestic animals out there," he said.

I shut the door quickly. There was a surprised yelp, the sound of a laser, and then nothing.

--- End of forwarded message
Patric

4417. Re: Amiga mouse on Atari

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.259.000545A1@cfcsc.dnd.ca>
Source record: 158648

In article <macdonald.159.000FACC3@cfcsc.dnd.ca> macdonald@cfcsc.dnd.ca (Ken Macdonald) writes:
>In article <massimo-2009951451210001@macmax.irfmn.mnegri.it>
massimo@irfmn.mnegri.it (Max Farina) writes:>>Does anyone know if is possible
to connect an Amiga mouse on the ST ?>>Which pin I must exchange ?
>>Thanks
I don't know the pins for an Amiga mouse, but here are the pins for an Atari
mouse:

1 2 3 4 5
6 7 8 9

1 Up/XB
2 Down/XA
3 Left/YA
4 Right/YB
5 not connected
6 Fire/Left button
7 +5VDC
8 Ground
9 Joy1 Fire/Right button

good luck.bonne chance

4418. Re: Converting VGA monitor for use with Atari

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.260.00055C0A@cfcsc.dnd.ca>
Source record: 158649

In article <ftn_2.203.203.15$fidonet.org_305ea348_Tom.Thomason@fpc.ct.se>
tom.thomason@fpc.ct.se (Tom Thomason) writes:
>On 17 Sep 95, afn14016 shot this through the ether to All ...
> a> mode. He told me that I needed to make sure my monitor could handle the
> a> ST monitor frequency. I am trying to get more deatils on this. at the
> a> present I have no real need for this because I use my Falcon with the SVGA
> a> monitor.
> What he means is that if you want to be able to run ST Low on an SVGA
>monitor it has to be able to get down to 15kHz. In actual fact, we've
>discovered that 20kHz will do. Unfortunately, there aren't many VGA/SVGA
>monitors that do this. You might look around for a NEC 3D.
>Regards,
>Tom
...or a NEC Multisync II, or a NEC JC-1401P3A. I use both, one with my STe,
the other with my Falcon.

4419. Re: Any Cheap Memory Upgrades for 520 STs out there??

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.261.0005A382@cfcsc.dnd.ca>
Source record: 158650

In article <dbush.331.0030A3D4@northnet.org> dbush@northnet.org (Gossamer) writes:
>Hey Folks,
> I recently got a 520 ST from a friend for cheap (I bought him a hockey
>ticket for $8 canadian) and it's only got 512k. Is there a cheap way to expand
>this up to a meg or meg and a half?? For what I've been quuoted on going to
>a meg and a half by Toad (no offense Toad) - I could buy a 1040 used from
>one of the guys selling one and have money left over!
>Thanks for any help,
>- Gossamer
Well, 1 meg memory is about 50$Cdn, no matter where you get it from, or what
computer you use it for. 2nd hand you could get it for 35-40$Cdn. Marpet in
the UK sells a board for about 100$Cdn so that you can use simms(8 bit I
believe) to upgrade your ST to 1 or 4 meg. So that is about 130$ for 1 meg,
230$ for 4 meg. if ypou wait a bit you might be able to get 4 meg for even
cheaper as people start unloading their macintosh ram.
good luck.bonne chance

4420. Re: Gribnif Patch Programs

Newsgroup: comp.sys.atari.st
Date: 1995-09-24 00:00:00 UTC
From: bjr@EbiCom.net
Message-ID: <444ilb$627@Einstein.EbiCom.net>
Source record: 158651

: Guys,
: I agree too. I use Neodesk and Geneva and like them both a lot.
: What are the latest versions of both? I tend to move around a lot as part
: of my work and I'm not always abreast of the latest versions of programs I
: have.
: Cheers
: Dean

: ---

Dean,
I just recieved a nice news letter from Gribnif...I'm not sure
how far back their data base goes in determining your making the mailing
list, so, just in case you haven't recieved one of these news letters...
Here is some Info on all of the Gribnif upgrades.

Geneva is now up to release 004...
You can upgrade any release of Geneva to release 004 by ordering a patch
disk from Gribnif. The price is $5.00, and I understand that the patch
is also posted to most of the major online services for downloading.

NeoDesk is now up to version 4 release 003...
If you are still running NeoDesk 3, and would like to upgrade to NeoDesk 4,
then you should send your original disks (both INSTALL and EXTRAS) back to
Gribnif. The cost for this upgrade is $25.00, and it includes a completely
new manual and a fresh disk. To upgrade from any NeoDesk 4 release to
the latest, release 003, then all you need do is order a patch disk from
Gribnif for $5.00, or watch for it on the major online services.

NeoDesk CLI is now up to version 2.1...
A patch disk is $10.00.

XBoot is now at 3.1...
Patch disk costs $15.00 if upgrading from XBoot 2.
$10.00 if upgrading from XBoot 3.

Stalker is now at 3.05...
A patch disk is $5.00 if you already have Stalker 3.??...
Call for details if you have an older version...I've the impression
Older versions require a disk and manual swap, and a bit higher price...
There are also options for sending in both Stalker and Steno as one package.

STeno is now at 2.12
Patch disk is $5.00, will upgrade all 2.?? versions to 2.12.
Once again, call and ask if you have both STalker and STeno that need
upgrading...espically older versions.

CardFile is now at 4.06...
Patch disk costs $5.00 if you are at 4.0 or higher...
Cardfile 2 and 3 to 4.06 upgrades require you to send in your disks
and manual. To upgrade Cardfile 2, the cost is $20.00, Cardfile 3
upgrades are $15.00.

The current address and phone number for Gribnif is...
Gribnif Software
P.O. Box 779
Northampton, MA 01061-0779

Voice: (413)532-2434
Fax: (413)532-2540

All of the upgrades offer real improvemnet...extra features...so I highly
encourage you to order all your patch disks ASAP. Well worth the $5.00!

Brian

4421. Re: WEB SERVICE :)

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <f5e_9509260106@flight.org>
Source record: 158502

A giant chicken in the guise of Alexis Bennee clucked:

> Or alternativly use the real working on-line web-browser released this
weeken.
> try ftp ftp.demon.co.uk /pub/atari/new or /www

Ooooh! Will look ASAP!

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4422. New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: ldickey@west.cscwc.pima.edu
Message-ID: <1995Sep25.233636@west.cscwc.pima.edu>
Source record: 158503

Hello Atari St Users-

Could someone help me!

I recently picked up an Atari 520 ST at a local thrift shop. This system
came with the SC1224 monitor, two SF314 drives, and the mouse. Problem is,
no software or manuals came with it and all I can do at the moment is play with
the main screen (built in GUI), and format a disk. It's obvious I'd like to do
more with it.

Could someone answer the following questions:

- What is the standard memory that the 520 came with and how far can I upgrade
it?
- What is the standard DOS that came with it and where can I get a copy
(I'm assuming that there is something more than the GUI that boots up from
ROM)?
- Where can I get a hold of the manual(s) that was packaged with it?
- What sort of programming languages are available for it? (Assuming most of
popular ones such as C, Pascal, os-9, Fortran, etc.....)
- Is there a good VT-100 term program (commercial, share/freeware) and is it
possible to use any type of external modem (assuming a 25 pin RS-232
that it incorporates will work with any modem that has this connector)?

I have many other questions as well, but these are the ones that are burning in
my mind the most. I'd also like to know about some ftp sites available.

Any help would be appreciated.

Thanks-

loren dickey
ldickey@west.cscwc.pima.edu
ldickey@gray.cscwc.pima.edu

4423. Re: lan port as serial(mo

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <f5f_9509260106@flight.org>
Source record: 158504

A giant chicken in the guise of Harald Schoenfeld clucked:

> No, that's no problem. You just have to connect and shortcut some pins.
> You can get more info on the rs422 to rs232 topic in the macintosh
> communcations faq.

Or just go to your local Best Buy, I saw such cables there for around $4...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4424. Re: WEB SERVICE :)

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <f60_9509260106@flight.org>
Source record: 158505

A giant chicken in the guise of ade@adesamm.demon.co.uk clucked:

> Yeh no problem, maybe we can join forces if you have some different colour
> pencils :) :)

I think I have a red crayon in good condition around here somewhere...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4425. FS: 520/1040 and more!

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <445gvq$sa7@express.ior.com>
Source record: 158506

I need space for new hardware! And $$$'s to upgrade exhisting
hardware! So the unneeded equipment has to go! Not to mention,
I could use the room.... It's getting crowded in here!

F O R S A L E

* 1040STf *

720K Internal Drive
TOS 1.4 ("Rainbow TOS")
2.5mb RAM (Upgradable to 4mb)
Z-Keys
IBM (External) Keyboard included!
Tweety Board!! (For "Stereo" sound)
Original Box
Power cable
Great Condition!!
NOTE: This computer has the nicest, CLEANEST upgrades to it that I
have ever seen. And I've seen a many!
Asking $250 + shipping

* 520 ST *

Power Supply
Original Box
Mega Touch Keyboard
512K RAM
RF Modulator
A 'games' machine mostly
Asking $50 + shipping
Note: I will throw in a copy of the docs to do the 1 meg (cheap)
upgrade for this.

* Futures Systems 3.5" floppy drive model GTS-100 *

External double sided drive
Power Supply
Full black case
Good Condition
LED display
These types of drives work exellently!!
Asking $75 + Shipping

* 2400 baud modem *

Made by Cardinal
New Condition

Original Box
Manual
Power Supply
Asking $30 + shipping

* 14.4 baud Modem *

Made by Intel
New Condition
Original Box
Manual
Power Supply
S/R 14.4 fax
Asking $60 + shipping

* Joysticks *

Some misc joysticks
They will pry go with the 1040 if they have not been sold by then.

OR...

$400 for the package, and you pay shipping

If you have any questions, or your interested in one of the items
listed above, PLEASE Email me (danbrown@on-ramp.ior.com), or call
(509) 326-1128.

Thanks for your time!

Dan Brown

4426. FS: hard drive cases

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <445h2i$sa7@express.ior.com>
Source record: 158507

F O R S A L E

* Hard Drive Case *

Will hold up to 4 drives. Comes with the power cable, power supply,
and fan. It's not great to look at, but it deffinaly does the job!
it's grey with an off-white face. Asking $30 + shipping

* Hard drive Case *

Desktop style case that will hold 2 drives with LOTS of room left over.
It's off-white in color. It looks fairly nice! Comes with power supply,
power cable and fan. Asking $30 + shipping

OR... $50 + Shipping for both!

If you have any questions, or your interested in one of the items
listed above, PLEASE Email me (danbrown@on-ramp.ior.com), or call
(509) 326-1128.

Thanks for your time!

Dan Brown

4427. Re: (no subject)

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.950925111923.16987G-100000@planetx.bloomu.edu>
Source record: 158508

Oh, just ignore the last message I posted. I just read his other postings and figured it's not worth responding to. I rather move on in the computer world than stick with the "old people". But read my response to the posting "Re: Crap Machine", it explains what's wrong with the whole mentality of the comptuer world.

Eric Noss

a.k.a

Mr...Oh you know what it says!!!! :)

4428. Re: Can I Undelete a File

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.950925103330.16987D-100000@planetx.bloomu.edu>
Source record: 158509

On 20 Sep 1995, CALLUM LERWICK wrote:

> A giant chicken in the guise of Eric Noss clucked:
>
> >
> > There should be a program called UNDELETE.TPP that should work. You
> > just type in the name of a file that's been deleted(but still on the
> > FAT table). I'm sure wildcards can work, but make sure that you have
> > not added or change any files which overwrites the deleted file.
> >
> > I got this with Knife ST from ST Format coverdisk, but I think I seen
> > it on PD. Hope this helps.
>
> I used to use DLII before I got Diamond Edge. It allows you to browse through
> the disk and see all the files that have been deleted. Much more user friendly
> than a TTP. It should be on an FTP site somewhere. Diamond Edge works well for
> undelete, but its commercial.
>

You may be right, what you're talking about would work better than a
TTP. Actually, you need Knife ST to see where the deleted file is and
you have to know what the first letter is. Undelete works easier if the
file is on the root and you know what the name of the file is. I
suggested it because that's what I have and I buy more coverdisk mags
than I do commercial software(You try finding Atari software in the
states without having to send away for it). Still, there's more than one
solution to any problem so your answer is better...as long as Andrew can
get the needed software. I rather undelete something just by clicking on
it myself; this I have clucked! :)

Eric Noss

a.k.a

Mr. Maddog

4429. Re: Eagle, Has it landed?

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <445av2$32c@inca01.inca.co.nz>
Source record: 158568

D.Bhabuta (efac001@alpha.qmw.ac.uk) wrote:
> In response to a previous posting I made:
> : Anyhow, the notion I get from this is that ST Format bought out a
> : competitor to close it down, thereby monopolising ths ST mag market.

> You only just realised this??? Any magazine publisher buys out another
> mag to close it down... that is business.

Actually, I've been saying that for about six months. I waited a few months after the merger to see if they would surprise me by really including ST Review into ST Format, instead of simply putting a "with ST Review included" logo on the cover.

They didn't, and I wasn't surprised by it.

The post you quoted was the first time I've said anything on the subject in this forum.

4430. Re: TRUETYPE fonts

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <812019508.24313@saffron.imc.exec.nhs.uk>
Source record: 158569

ftp://ftp.sunet.se/pub/vendor/microsoft/developr/drg/TrueType/ttspec1.zip

(also ttspec2.zip and ttspec3.zip)

They are MS Word for Windows files.

--Chris

4431. Re: Atari MicroBox (computer prototype from Atari)

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <445crl$32c@inca01.inca.co.nz>
Source record: 158570

Harald Schoenfeld (mppi76@cd4680fs.rrze.uni-erlangen.de) wrote:
> jonas.moller.nielsen@p7.dada.ct.se (Jonas Moller Nielsen) writes:

> >I have just read in ST Applications about a prototype of a new Atari
> >computer. The specification is VERY impressive. Can anyone comment the
> >rumours. How credible is it?

> Oh no, not again ;-) !

> Yes, ATARI developed the microbox SOME(!) years ago, right after the
> Falcon was presented. unfortunately there was one design error, so the
> machine was never sold.

What was the "design error"?

If they had applied themselves to fixing it, would it ihave been saleable
by now?

4432. Re: (no subject)

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4462s1$f8u@news.iesd.auc.dk>
Source record: 158571

In article <44208l$481@soap.news>, Jools W <no address> writes:
> well let me tell you, I wouldn`t ever want to spend money on software that
> would make Bill Gates richer....so becasue of this I own an amiga OK
> and don`t even think of slagging the Amiga, because you and i both know
> that it is streets ahead of the ST

If you say so :-)

Keep Cool and Flying...

ChainXOR...

Atari Falcon030, 2x130MB IDE, SCSI-II CD-rom, 36 Mhz 68030 CPU, 32 Mhz DSP56001.
640x480 65536 Colors Non-interlaced, 800x600 256 Colors Non-int. 1280x960 16 colors
non-int.

4433. Re: CaTTamaran

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2509951030270001@macmax.irfmn.mnegri.it>
Source record: 158572

In article <444c97$sl8@josie.abo.fi>, thietavu@news.abo.fi (Tommi Hietavuo TKKK) wrote:

> The card seems to be a little tricky to install; harder than one might think.. =-(. It also seems to dislike some TT-motherboards; on one revision H motherboard we didn't get it to work at all reliably - on another, similar (!) unit it works great!
>
> But once it sits comfortably inside one's TT, and one doesn't have trouble with Mighty Mic fast-RAM card (like we did), it works like a charm.
>
> No compatibility problems so far.
>
> I must say that the problems with installing are results from many slightly different TT-designs, not the CaTTamaran itself..
>
> Greetings,
> Tommi
>
>
> Only incompatibility I have encountered so far was with a 32M upgrade
> board for TT Ram - GESoft's board to be exact. Didn't bother trying
> to chase down why the problem since my son was due to leave for school
> the next day. Other than that, its been great. (It has the option
> to slow it down if you need it.) Wayne Booth
>

Uhmmm... I have GESoft Mighty Mic 32Mb card...!
So I could check my TT issue number before to buy CaTTamaran...
I don't know (at this point) if it's better to try PowerUP TT from CATCH COMPUTER (Germany) but I haven't idea if it's very good too.
Thanks

| /|/| |
| / |AX |
| Institute of Pharmacology Research "Mario Negri" |
| E-mail: massimo@irfmn.mnegri.it |

| TT030 4+8Mb RAM/HD 250Mb Quantum (internal)/HD 120Mb |
|Quantum (external)/GeSoft FastRAM card/CrazyDots graphic|
| card/Philips Brilliance 17"/HP DeskJet 510/Megafile 44 |
| (removable) + HD 48Mb SCSI inside/Modem Trust 14.400 |

4434. Re: Photoshop and IMG files

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: johan.nordlander@engelska.umu.se
Message-ID: <johan.nordlander-2509950954340001@ojohan.eng.umu.se>
Source record: 158573

In article <e01_9509220106@flight.org>, CALLUM.LERWICK@flight.org (CALLUM LERWICK) wrote:

> :Well, school is back in session, so I get to play with Macs I'd never be
> :able to afford that are connected to pheripherals I'd never be able to
> :afford. I now have access to an HP ScanJet IIc. Well, I saw an OCR program
> :on Hensa, and decided to try to get these neato programs I have listed in a
> :book that I'm too lasy to type in by hand scanned in. What I currently am
> :doing is scanning the page in, saveing it in PICT format, loading it into
> :PhotoShop, and saveing it as a GIF file. With help from PC Exchange I take
> :the image home and use GEMview to convert it into the IMG format that ORC
> :likes. This is rather slow. It would be a lot better if I could directly
> :write IMG files with PhotoShop. Or read PICT files with GEMview. Any ideas?

You should try Thorsten Lemke's "GraphicConverter" which converts almost any picture format into any other format. It will definitely convert PICT to IMG. BTW, it is a Mac program and shareware, about $35 I think, for non-European residents. You should be able to find it in any INFO-MAC server.

--
Johan Nordlander Atari TT/30 & Mac Quadra 800
Department of English Linguistics -- a profession
Umea University not an opinion!
S-901 87 Umea
Sweden
Tel. int. + 46-90-166236
Fax. int. + 46-90-166023
E-mail:johan.nordlander@engelska.umu.se

4435. Re: The pathetic TOS (ha!) operating system!!!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4463jj$f8u@news.iesd.auc.dk>
Source record: 158574

In article <441c05$cq@soap.news>, Jools W <No address> writes:
> well well....Tos..what a joke..<grin>
> well i had a bit of a scare the other day...i was at a friends house and
> we decided to look at some mods, so he started up his ST and ran Tos with
> Terra-Desk - He said "it makes tos look much better - you can even run it
> in hi-res!!!!" So i was expecting a adequate display with about 4/8
> colours but to my shock there where only 2 - yes 2 colours. Oh
> dear...seriously this is pathetic!!!!! Even the amiga has been doing super
> hi-res interlaced in up to 256colours (workbench and for art packages
> 262,144)for about 3 years now!!!!!

Yeah, isn't that a shame for the Amiga. Interlace, interlace, interlace - now that's pathetic. And it's sooooooooo slooooooooooooooooow.

What about 640x480 in REAL 65536 Colors non-interlaced, or what about 880x660 in 256 Colors or what about 1280x960 in 16 colors non-interlaced ???

Now, that's my Falcon configuration.

> Sort it out....and don`t come on about the Falcon...its nearly dead now..I
> could count te number of users on one hand!!!!!!
> please do us all a favour and buy a new computer!!!

The Falcon dead ???? Hmmmm, C-lab Falcon MK-I and MK-II, the Atari clones like Medusa T40 and T60 and Eagle and MagiC (Pre-emtive multitasking TOS-clone) running on a Mac (even PowerMac's).

Hey, go play some games and puke some other place - will you....

Keep Cool and ....erhh Gaming...

ChainXOR...

4436. Re: PLEASE~XOR USER ANSWER THIS (JV1080ED)

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: ethami@duna.ericsson.se
Message-ID: <446dgh$cq8@erinews.ericsson.se>
Source record: 158575

In article Bornemark@p56.dada.ct.se, Sven Bornemark writes:
>Hi "Selah",
>
> > CAN YOU TELL ME IF THE LATEST VERSION OF XOR HAS THE ROLAND JV 1080
> > MODULE IN IT AS A PROFILE?
>
>Sorry no, but I've seen a truly wonderful JV1080 editor that might interest
^^^^^^^^^^^^^^^
Thanks, Sven! |-))))

>you. It's PD or Shareware, and if you want me to I could locate it for you
>(can't find it here at the moment...).

It is always available when you send me a mail, I will send you the latest version.
Also available at Matthias Kopfermann's homepage:

http://www.math.uni-hamburg.de/~fk5a005/jv-1080.html

It is patchware, i.e. I expect some nice patches that the user created with JV1080ED.
/Attila

- -
Attila Mezei - author of ObjectDesk and JV1080ED
ethami@duna.ericsson.se
- -

4437. Re: Easy Q about Jr. Office

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <44600r$mgk@epsilon.qmw.ac.uk>
Source record: 158576

On mcguired@moose.erie.net, Dennis McGuire (mcguired@moose.erie.net) typed away:
: Where is version 3.04 of Junior Office available? I haven't seen
: it on HENSA or any of the major ftp sites.

I am refraining from adding it to the archives as i would much prefer
the English version to be available first... The german version is
available from TKRs BBS in germany ATM, though.

Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4438. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <446ebk$1me@nyheter.chalmers.se>
Source record: 158577

In article <ftn_2.203.203.15$fidonet.org_3062a273_Tom.Thomason@fpc.ct.se>,
Tom Thomason <tom.thomason@fpc.ct.se> wrote:
>On 19 Sep 95, David Stevenson shot this through the ether to Tom Thomason...
>
> >> Barracuda is a 68040LC card with a CPU speed of 66MHz.
> DS> No, they don't make them that fast, it's 33MHz.
>
> The 66MHz figure is double-clocked in the same way as Intel release "double-
>clocked" figures.

Please, not this again!
The '040 is _not_ clock doubled in the sense that the Intel chips are.
If anything, it's clock halved. ;-)

A 486DX2/66 looks the same from the outside as a 486DX/33, but has the
capacity to run twice as fast internally. That is, it can run up to
66 million instructions per second instead of only 33 million.

The '040 on the other hand only uses the 66MHz clock for synchronization
purposes and such. You'll not get more than 33 million instructions/s.
Using the 66MHz figure is only a marketing ploy.

> According to my dealer's price list the difference is US$150. The only
>problem
>with using the full 040 card is that the address fro the FPU also changes which

Address of the FPU?

>may lead to problems with some software. The LC040 should be able to use the
>standard FPU AFAICT.

An '040 does not have the coprocessor interface necessary to use a 68881/2,
unfortunately. All FP stuff will have to be calculated 'by hand' on an LC.

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | www/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5 and QLem)

4439. Re: Atari: SLIP.. does it exist?

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: michi@pluto.ping.de
Message-ID: <WW54BNG@pluto.ping.de>
Source record: 158578

Hi,

Damir Kaknjo (kdamir@fly.cc.fer.hr) wrote:
> So does it?

yes it does! In shape of OASIS/NOS an MiNT/MiNT-Net.

cu, michi
--
>> We buy things we don't need with the money we don't have to impress
people we don't like << I don't know who did say that, but I like it
* *
* Michael Plonus, 44143 Dortmund, Germany *

4440. Re: Best Multitasker?

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95268.102018STIRRE31@MAINE.MAINE.EDU>
Source record: 158579

Heiko,
I'd certainly like to know where to find AES 4.1. If you could post
where, I'd really appreciate it!
-scott tirrell

4441. Re: Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: stosser@neon
Message-ID: <446gmf$oef@neon.airtime.co.uk>
Source record: 158580

Gossamer (dbush@northnet.org) wrote:
: >: Why is there a newsgroup for the crappest machine on earth?? (Apart from
: >: the VIC20)
: >: Get a life- get a PC

: How's this - I've got a bunch of games for it that I got for nothing but net
: connection costs via FTP. I traded an original 2600 joystick for the 520 ST,
: two double sided 720k drives, and color monitor I've got. AND! It -LOOKS-
: like a real system on my desk in my office, not like a genesis. So it appears
: as if I'm really working when I'm actually playing monopoly, tetris,
: asteroids, Cybernetix, Nitro, or whatever.
:
: Don't get me wrong - I know I could use Opus for Spreadsheets, or 1st Word
: to word process. I have a PC for all of that though.
:
: I just love my ST for playing games. I recognize that people use if for much
: more serious work, as do people with Amigas - so don't bash me for saying
: it's my game machine.

Well said, too many people cringe when playing games is mentioned, I
make games as my hobby, so I need people like you, I also like playing
games so thats handy,
There is no room on the PC for the ametuer hobbyist programmer, its all
too commercialised, its not a friendly family, like us!

Cheers.......!ynoT
stosser@airtime.co.uk

4442. Re: Photoshop and IMG fil

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <446dfm$7t8@btmpjg.god.bel.alcatel.be>
Source record: 158581

If you save as an uncompressed 24-bit TIFF, GEMview should have no probs; the trouble is that there are so many options in the TIFF spec, nobody ever gets round to supporting them all ... of course you now have a 12MB file, so your next question will be, what archiver can split a file over multiple floppies? :) Um, try tar+gzip ...
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

4443. Re: Web Access With CompuServe?

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <446d87$7t8@btmpjg.god.bel.alcatel.be>
Source record: 158582

In article <4426fd$8jv@newsbf02.news.aol.com>, markvanwyk@aol.com (Markvanwyk) writes:
> I have heard a RUMOR that it is possible to get Atari ST/STe access - TEXT
> ONLY - to the World Wide Web by subscribing to CompuServe. I tried
> subscribing to CompuServe, and I can't figure out how to get access to the
> Web. Can anyone out there tell me IN PLAIN, SIMPLE TERMS, what one needs
> to do to gain text-only World Wide Web access on Compuserve with my Atari
> Mega STe using Flash telecommunications software?

I don't think you can. SFAIK Compuserve's web services are only
accessible via the latest versions of [Mac,Win]CIM and Navigator.
Which of course require System 7. :[The interface used between
Compuserve and these clients is *not* published, they only licence
pre-compiled libraries for Mac & PC. So it's not even possible for
some dedicated Atari hacker to come up with a viewer.

I don't even think there's a text-only telnet service available: you
could try GO TELNET, but IIRC it'll try to use that GUI interface
which in your case you have not got.

So my recommendation would be: download KA9Q/NOS (try the version at
ftp.demon.co.uk), and set up a script to use Compuserve's ppp service:
then you'll be able to telnet to an institution which is generous
enough to allow you to run lynx on their machine (yes, they do exist.)
In this case you're just using Compuserve as an internet access pro-
vider. But it works fine, I've done it.

> (I envy Mac and PC users who can load America On-Line's newest software.
> Talk about quick and easy access to the Web! I have AOL using my Atari by
> using the Spectre mac emulation, but I can't use the newest AOL software,
> which has an excellent Web browser, because it requires System 7 or
> above.)

I've heard AOL's browser called many things, but "excellent" wasn't one
of them. Oh well. YMMV.

> Any help that anyone can offer me to get me going on accessing the Web
> (text only) with Compuserve would be greatly appreciated.
> --Mark van wyk, e-mail address:
> markvanwyk@aol.com

--
Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

4444. Uniterm Documentation

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <812046540_OASIS_@bpfd.demon.co.uk>
Source record: 158583

I was just about to throw away the 80 page printout I have of the documentation for Uniterm. If anyone wants it and is prepared to pay shipping, let me know.

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

4445. LOGIC AUDIO FALCON

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <446nhi$1ej@huron.eel.ufl.edu>
Source record: 158584

Hi: Iuse Logic Audio 2.1 on my Falcon. I noticed that if I install the progra
m on the same drive that I am recording the program works a lot faster. If you

uld make the program more stable. Which version are you running? Is ver. 2.5 go
ing to be released for the Falcon. Thank you.
Raymond Lohengrin

4446. Re: Plotter Drivers

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.161.0009A2E2@cfcsc.dnd.ca>
Source record: 158585

In article <ZJJD+WO.jyoung57@delphi.com> jyoung57@delphi.com writes:
>Hello,
>Are there any drivers available for plotters when using AtariWorks?
>Any help is appreciated.
>Jeff
well, to point you in a different direction, AtariWorks doesn't use
printer/plotter drivers, but depends on whatever Speedo or NVDI has loaded.
Now with NVDI3 you can write your own drivers, so you could write a driver for
your plotter, not that hard to do really, just follow what your plotter manual
says about control codes. For Speedo, you'd have to ask them, I myself have
never heard of a plotter driver, although you'd think for CAD applications
there would be one at least.
I'd say NVDI3 would be your best bet, don't depend on others to write a
plotter driver, write your own!
good luck.bonne chance

do you 'ken'? -Atari/TOS1.62 & 4.04 -MAC/Sys6.08 -IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich-speaking only for myself
CFCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com T.A.F. RULES!

4447. Re: lan port as serial(modem) port

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: macdonald@cfcsc.dnd.ca
Message-ID: <macdonald.162.0009C951@cfcsc.dnd.ca>
Source record: 158586

In article <3064f0662a803196@xs4all.nl> maberg@xs4all.nl (Maarten van den Berg) writes:
>The software is no problem. Use HSmodem. The hardware may be though, contrary
>to what you say. Isn't the LAN port using TTL or ECL -level in/outputs ?
>And RS232 works with -12V/+12V. You'll need a converter for that.
well, the lan port is *supposed* to be apple talk compatible, non? I can
get an apple lanport to serial convertor(5$), so I was just going to use that.
I'll let you know how it works out.

do you 'ken'? -Atari/TOS1.62 & 4.04 -MAC/Sys6.08 -IBM/OS-2 3.0Warp
Kenneth Macdonald/ Coinneach Domhnullaich-speaking only for myself
CFCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
OR ken.macdonald@canrem.com T.A.F. RULES!

4448. Re: Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: ad329@freenet.hamilton.on.ca
Message-ID: <446me4$t7v@main.freenet.hamilton.on.ca>
Source record: 158587

Gossamer (dbush@northnet.org) wrote:
: How's this - I've got a bunch of games for it that I got for nothing but net
: connection costs via FTP. I traded an original 2600 joystick for the 520 ST,
: two double sided 720k drives, and color monitor I've got.
~^

Wow! I've got TWO original 2600 joysticks.... i wonder if anyone would
trade me a 520ST colour or mono for one.

CRACKERS
(Good deal from hell!!!!!!)

4449. Re: Photoshop and IMG fil

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: dcohen@cix.compulink.co.uk
Message-ID: <DFH597.DxB@cix.compulink.co.uk>
Source record: 158588

In message <eaa_9509240107@flight.org>, CALLUM.LERWICK@flight.org said:
> I need... oh well, I'll have to see how TIFF works out... (btw: I'd
> still find it very* usefull to be able to use IMG files with
> PhotoShop...)

There are shareware Mac programs that convert between various formats (in addition to the Atari ones), including, I think, from Pict, and certainly to Img. One came on a cover disk of a UK Mac mag recently.

Daniel Cohen
e-mail: D.E.Cohen@qmw.ac.uk or dcohen@cix.compulink.co.uk

4450. Re: Free Agent news reader problems?

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: ab164@yfn.ysu.edu
Message-ID: <446ubi$bto@news.ysu.edu>
Source record: 158589

Tsourinakis Antonis (tsoyran@prometheus.hol.gr) wrote:

>I am also using this same Program (also the commercial one Agent 0.99b)
>and I have the same problems. I email to Forte and they answered that
>they have reports from other users for the same problem but nothing else
>about solutions. I can only imagine that some atari mailer (used from
>many atarians) is causing the problem. I don't know and I am using two
>readers now ...

I hear from my son that he and his Mac can now put a Hyperlink
into Usenet postings! Since I don't have any trouble, I don't know if
this is what is causing yours, but is something that you might want to
check!
--
Tom Lamparty (ab164@yfn.ysu.edu) | Sysop NEOSTAG BBS (216)792-2580
4Meg 1040STe 85MHD 14.4K Modem | 24hrs 14.4k bps V32 SupraFax Modem
Sec./Treas. NEOSTAG | PD/Shareware/Advice/Help
North East Ohio ST Atari Group | Support board for Dr. Bobware

4451. Telnet in NOS

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: ewj8218@u.cc.utah.edu
Message-ID: <812059728_OASIS_@u.cc.utah.edu>
Source record: 158590

I finally got Oasis/NOS working with my Internet account, but NOS's telnet seems almost useless to me because it appears to have no terminal emulation options. (like vt100/vt102) Is this correct, or is there a way to get a telnet session in NOS to emulate vt100 or vt102? I'd love to be able to access lynx via telnet, but without vt100 it's just ASCII garbage.

If it were possible to have something like Uniterm's vt102 routines added to NOS's telnet, it would make it 1006suable for me.

--

\ Eric Jolley \ Eric.Jolley@m.cc.utah.edu
\ Film Studies Major, U. of U. \ Home Page:
\ For PGP Public Key, \ http://www.cc.utah.edu/~ewj8218
\ finger ewj8218@u.cc.utah.edu \

4452. Re: Atari World Anywhere?

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FIZSAFCCUP@data.rhein-main.de>
Source record: 158591

In <811868618_OASIS_@aybee.demon.co.uk> Alan Baker wrote:

>Atari World issue 6 October 95 was supposed to be out 15th Sept.
>I have been patient but... has anyone seen it?
^^

I can't get this magazine here in frankfurt/germany.
please help :)

regards
-Robert-

--

* * * robscha@data.rhein-main.de Tel/Fax/Modem: +49 (0)6103-67197
* * * Robert Schaffner@OF2.maus.de
* * * Machines: F030, 2 * 520ST, 64Bit-Jaguar LYNX 1 + 2, PC486
* * * Betatest: CrazySoundsII, Papyrus, Twilight, Pixart3
* * * GSZRZ, CoNnect, VideoText

4453. Re: Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: dbush@northnet.org
Message-ID: <dbush.340.001545AF@northnet.org>
Source record: 158592

>: Why is there a newsgroup for the crappest machine on earth?? (Apart from
>: the VIC20)
>: Get a life- get a PC

How's this - I've got a bunch of games for it that I got for nothing but net connection costs via FTP. I traded an original 2600 joystick for the 520 ST, two double sided 720k drives, and color monitor I've got. AND! It -LOOKS- like a real system on my desk in my office, not like a genesis. So it appears as if I'm really working when I'm actually playing monopoly, tetris, asteroids, Cybernetix, Nitro, or whatever.

Don't get me wrong - I know I could use Opus for Spreadsheets, or 1st Word to word process. I have a PC for all of that though.

I just love my ST for playing games. I recognize that people use if for much more serious work, as do people with Amigas - so don't bash me for saying it's my game machine.

Everything has a purpose to somebody.....

- Goss

! Gossamer ! An avid fan of the Ottawa and PEI !
! email: dbush@northnet.org ! Senators, as well as the Cornwall !
! or gossamer@bbs.tsf.com ! Aces - See you all at the game!! !

4454. Re: FS: Atari ST HardWare: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: dbush@northnet.org
Message-ID: <dbush.341.00179703@northnet.org>
Source record: 158593

>My gawd, do you think we are completely *stupid* ?
>Who in hell wants a 1200 baud modem ?
>Maybe $5.00 is more realistic, what do you think ?

$5 is too rich for me - I can't -GIVE- 2400 baud modems away.....

- Goss

! Gossamer ! An avid fan of the Ottawa and PEI !
! email: dbush@northnet.org ! Senators, as well as the Cornwall !
! or gossamer@bbs.tsf.com ! Aces - See you all at the game!! !

4455. Re: (no subject)

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <4462ur$f8u@news.iesd.auc.dk>
Source record: 158594

In article <4420aq$481@soap.news>, Jools W <no address> writes:
> HA!!!! you`ll never sell it you sad individual
> burn it and then buy an AMIGA

Is this a joke ??

Keep Cool and Flying...

ChainXOR...

4456. Re: (no subject)

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <446314$f8u@news.iesd.auc.dk>
Source record: 158595

In article <4420e3$481@soap.news>, Jools W <no address> writes:
> um..can you speak english or non-ST shit????????
> oh you`re american...that explains it!!!

Talking about a pre-mature sh*t ejaculator.

Keep Cool and Flying...

ChainXOR...

4457. Atari Portfolio Wanted

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: yum <yum@pomona.edu>
Message-ID: <445srn$7si@jaws.cs.hmc.edu>
Source record: 158596

I am looking for the classic Atari Portfolio. If you are selling one
or have information on where I can get one, please mail me at
bermlee@pomona.edu

Thanks in advance.

4458. Re: Stunt Car Racer Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: ajalkane@lk-hp-11.hut.fi
Message-ID: <4464c2$rcq@nntp.hut.fi>
Source record: 158597

In article <4414cc$rut@preeda.internex.net.au>,
Jared Jeavons Quinert <wizzo@connexus.apana.org.au> wrote:
>Arto Jalkanen (ajalkane@lk-hp-11.hut.fi) wrote:
>: Perhaps that just meant SCR works with Falcon (as it does).
>Does anything special need to be done to get it to work? The copy I have
>(labelled ST/STe compatible on the box) seems to dump me to the desktop no
>matter what I try :(

No, there was nothing special. Hmm... perhaps it was the cracked version
that worked straight with Falcon. You see, I had bought Stunt Car Racer
for the ST. Then when I bought STE, it didn't work on that, so I
copied a cracked version that worked fine. It must have been that
the cracked version works on Falcon.

4459. Re: Web Access With CompuServe?

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: L676791@LMSC5.IS.LMSC.LOCKHEED.COM
Message-ID: <17424C69AS86.L676791@LMSC5.IS.LMSC.LOCKHEED.COM>
Source record: 158598

In article <4426fd$8jv@newsbf02.news.aol.com>, markvanwyk@aol.com (Markvanwyk) writes:
> I have heard a RUMOR that it is possible to get Atari ST/STe access - TEXT
> ONLY - to the World Wide Web by subscribing to CompuServe. I tried
> subscribing to CompuServe, and I can't figure out how to get access to the
> Web. Can anyone out there tell me IN PLAIN, SIMPLE TERMS, what one needs
> to do to gain text-only World Wide Web access on Compuserve with my Atari

(to which Chris Grey replied):

So my recommendation would be: download KA9Q/NOS (try the version at
ftp.demon.co.uk), and set up a script to use Compuserve's ppp service:
then you'll be able to telnet to an institution which is generous
enough to allow you to run lynx on their machine (yes, they do exist.)
In this case you're just using Compuserve as an internet access pro-
vider. But it works fine, I've done it.

Mr. Grey, Thank you very much for trying to explain how I can access the
Web on my Atari on CompuServe. Unlike others, who only spread rumors about
being able to do things they have heard others do, you sound like you have
some real first hand knowledge. Unfortunately, I don't understand a single
thing in the paragraph above. Thanks for trying to explain a solution to
a lamer like myself. --Mark van Wyk
markvanwyk@aol.com

4460. Free classified advertising database on the Web

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: pp000738@interramp.com
Message-ID: <191959.pp000738@ipiws-001.interramp.com>
Source record: 158599

OVERDRIVE

Overdrive has a Worldwide Classified Advertising
Database that is available on the Worldwide Web.
It works just like a newspaper classified advertising
section and is FREE for all to use. You can post an
advertisement of your own, update and delete it.

Sections include:
Announcements and Services
Training and Education
Employment
Financial
Pets and Livestock
Computer & Communications Merchandise
General Merchandise
Real Estate for Rent
Real Estate for Sale
Manufactured Homes
Transportation

When you enter an Ad, you are prompted for a password.
When the record is created, you receive the record
id for your ad. Later, you may update or delete that
ad using the combination of your password and record
id.

Web travelers can search for Ads based on Classified
Section, price, manufacturer, model, etc.

OVERDRIVE can be found at http://www.ipworld.com

4461. Re: [Q]Is MiNT built on t

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <f61_9509260106@flight.org>
Source record: 158600

A giant chicken in the guise of Chris Gray clucked:

> > You can get a set of the current Mac system install disks free from your
> > local Apple dealer, or just copy 'em from a friend. I guess Windont is
> > another story...
>
> Makes you wonder why Apple bother quoting an update price for new System
> releases ... :> As for WinWhyBother, daresay you can copy that from a
> friend too.
>
> NON-current versions of MacOS (up to around 7.1) are available for down-
> loading from infomac or Compuserve, but they come with a warning that
> this service is only intended for developers who need to test compati-
> bility and for unwise virgins who screw up their system discs, and the
> software is *not* free or PD.

Well, I doubt its changed, but in "The Macintosh Bible" (damn, forgot what
edition, I think 6th) it clearly states that is is perfectly legal to copy
the latest system install disks from a friend, your local dealer, or a
users group. Its the manuals, disks and packaging that you have to pay the
upgrade fee for...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4462. Re: FS: Atari ST HardWare

Newsgroup: comp.sys.atari.st
Date: 1995-09-25 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <f5d_9509260106@flight.org>
Source record: 158601

A giant chicken in the guise of Maarten van den Berg clucked:

> > SX212 1200 Baud Atari MoDeM. RS232 &
> > SIO Port. Standard MoDeM Connects
> > Directly to Atari 8 Bit, ST or any
> > Computer that uses RS232 Port.
> > Manual & PS, plus ***INCLUDE FREE***
> > Term Program with Docs....$25.00 U.S.
>
> My gawd, do you think we are completely *stupid* ?
> Who in hell wants a 1200 baud modem ?
> Maybe $5.00 is more realistic, what do you think ?

Well, that SIO to RS232 interface is worth a good $20 by itself...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4463. Help with STiK needed

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: hbcsc048@PROBLEM_WITH_INEWS_GATEWAY_FILE
Message-ID: <449tfq$cco@dewey.csun.edu>
Source record: 158452

I just got the STiK program (WWW.ZIP) and I gotta agree, it's GREAT! The only problem is that I can't get CAB to work with it-- I only have a 1040 ST with 1 meg RAM (poor college student, y'know). Can someone help me figure out how to make it work? I just keep getting "Error Reading page" boxes when I give it a URL...

--
****
Justin Scott * "It looks like a space alien, let's hit it on
hbcsc048@huey.csun.edu * the head with a coconut...." (Animaniacs)
Lost in a snowfilled sky.. * (To a special someone about wonderful memories)
****

4464. HELP WITH STIK BROWSER

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <449tts$si2@huron.eel.ufl.edu>
Source record: 158453

I installed the stik.acc and it does not want to dial, it also and gets locked up. My Stalker dials and connects fine. Can any one give me some tips on this. Thanks
Raymond

4465. HELP! Type 1 fonts

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <449p8n$eer@express.ior.com>
Source record: 158454

What will let me view Type 1 fonts?

Asside from using:
Speedo GDOS 5
Page Stream

Thanks in advance!

4466. Page Stream DEMO?!

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: danbrown@ior.com
Message-ID: <449paf$eer@express.ior.com>
Source record: 158455

I need to know if there is a Page Stream DEMO. If so, where can i get it?
Or if you have it, could you email it to me? Danbrown@on-ramp.ior.com

Thanks in advance!!

4467. Looking for "high tech" font

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <449qar$5va@sinsen.oslonett.no>
Source record: 158456

I'm looking for several "high tech" type fonts. I have a few, like
the LCD font,. but need a couple of others...

- The one often used in science fiction movies where the "E" is
mostly 3 horizontal lines and not the vertical line (maybe just
connecting the middle/bottom line together though, and the "A" is
like a triangle.

- The sort of "typewriter" font, but a little more high tech and
"computerized" than the usual one.

- Also a science fiction type... sort of normal, but with a "fat"
part at the bottom and at one side of teh letters..

Is there anywhere I can find these fonts (or similar) as PD/Shareware,
and what are they called?

Hallvard
--
[SunOS Unix/Sun SPARCstation 20/Atari STe]
Norway- land of the fjords and the midnight sun
[Online mail -Unix EMACS 19.28.1]

4468. Re: Atari MicroBox (computer prototype from Atari)

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <306868b85ad6a53@xs4all.nl>
Source record: 158457

Harald Schoenfeld (mppi76@cd4680fs.rrze.uni-erlangen.de) wrote:

>jonas.moller.nielsen@p7.dada.ct.se (Jonas Moller Nielsen) writes:
>
>>I have just read in ST Applications about a prototype of a new Atari computer.
>>The specification is VERY impressive. Can anyone comment the rumours. How
>>credible is it?
>
>Oh no, not again ;-) !
>
>Yes, ATARI developed the microbox SOME(!) years ago, right after the
>Falcon was presented. unfortunately there was one design error, so the
>machine was never sold. ^^^
^^^^^
One design error and that's the reason they didn't market it ?
How come the Falcon made it then ? It has _several_ design errors. ;)

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

4469. Re: CaTTamaran

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <306868b85ad7134@xs4all.nl>
Source record: 158458

Max Farina (massimo@irfmn.mnegri.it) wrote:
>
>Uhmmm... I have GESoft Mighty Mic 32Mb card...!
>So I could check my TT issue number before to buy CaTTamaran...
>I don't know (at this point) if it's better to try PowerUP TT from CATCH
>COMPUTER (Germany) but I haven't idea if it's very good too.

Yeah, that's what I thought too, two weeks ago. :-(Don't bother, they're
the same cards and they indeed do not work with the MightyMic ramcards.

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

4470. Re: Falcon accelerators?

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <306868b85ad7755@xs4all.nl>
Source record: 158459

Jo Even Skarstein (josk@stud.unit.no) wrote:

>
>I'm writing an article for a Norwegian disk-mag about accelerators for the
>Falcon. I've got the impression that there are several German accelerators
>available, but since I don't read German mags, I don't know anything about
>them.
>
>So, if anybody out there knows of an accelerator of some kind for the Falcon,
>please mail me and share your knowledge. Clock doublers, video accelerators,
>fast-ram, shareware-projects... Anything is of interest.

So, if I understand it correctly, you are going to write an article about
hardware you didn't use or even see yourself ? Just from hearsay ?
Or are you trying to really buy them ? If not, that will be one sorry
article, don't you agree ?

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

4471. Re: Serial ZIP-drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <306868b85ad7c66@xs4all.nl>
Source record: 158460

Dennis McGuire (mcguired@moose.erie.net) wrote:

>
>
>On 19 Sep 1995, Gard Eggesboe Abrahamsen wrote:
>
>> It is a problem for an MSTe, whose internal interface supports only one SCSI
>> device attached at a time. Of course, if any of you guys out there happens to
>> know exactly how to alter the internal interface to handle >1 SCSI device, I'd
>> be _very_ happy. (And it would also be included in my coming full Atari
>> hardware and TOS/GEM documentation hypertext for ST Guide)
>
>
> I have heard that this was possible, but my previous inquiries on
>how to do it brought no repsonses. Can someone say definitively whether
>there really is a hardware hack that allows chaining a second SCSI device
>from the Mega STe's built-in SCSI controller?
>
> An early response would be appreciated since I can't sleep at
>night wondering! :)

Sure. Look for an ST-Guide-format helptext called something like CHIPS???.
I found it in germany and yes, it IS in german too...
Can't remember specifics...

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

4472. Re: Atari Show in Dallas

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: Heiko_Schaefer@s4.maus.de
Message-ID: <199509260656.a11388@s4.maus.de>
Source record: 158461

Hi Joerg,

JR>I don't think so!
If you could read the MausNet-Group "Schwaben" you would see, that Atari is dying.
It's hard to belief, but it's true. But belief me, I stay loyal to Atari. But I suffer a bit from this Anti-Atari talking here in Germany.

JR>Look out for the ProTOS '95.
I go together with the ASP (no exhibitor) and the User-Group "Anonyme Atarianer" from Tuebingen. They organize a bus. I hope to find a stay for the two days in Bonn.
Are you interested to meet us where?

JR>It seems to be possible that there will be lots of new products (not
JR>from ATARI of course :-( ).
Yes, but against the arguments of system changers, there can be innovations over innovations. They aren't interested.
It's sad but true!

JR>Also Team-Computer announced that they will present sonething
JR>spectacular. Let's wait and see.
Do you know the exact date of the ProTOS?

Greetings
```
. . .
|__| _ *;_/ _
| |(/,|| \(_)
```

Do you like mustard or Windows 95 to your sausages?

4473. Re: connecting 2 STs through printerport

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: Dennis McGuire <mcguired@moose.erie.net>
Message-ID: <Pine.LNX.3.91.950926110359.28274B-100000@moose.erie.net>
Source record: 158462

On 24 Sep 1995, Peter Feszczur wrote:

> Koos_Kuil wrote:
> : In a message of <14.09.95>, Michael Hopp (2:281/202.0) writes:
> : > im looking for software to connect 2 STs through the parallel port,
> : > enabling the access of the remote drives just like with the various
> : > midi-network packages.
> : Try ST-TRANS from Atari, this works fine with a speed (here)
> : from approx 15 Kb/s
>
> : The speed is not extremely high but when running one computer is
> : your slave and the other one does run as master.
>
> : It needs a normal 25-p cable, only pin 1 and 11 should be crossed
> : to let it work.
>
> : Don't be affraid for your printer port, i've used it between ST,
> : Falcon and STacy and i've also inserted the cable in my PC and
> : everything does live like normal :-).
>
> I can back this up, as ST-TRANS is the software ATARI supplied with the
> ST-BOOK for data transfer to & from the BOOK, as it is not fitted with a
> floppy drive. Oh, yes I have seen this working 1st hand...

But where is ST-TRANS available? Was it only released with the
ST Book?

4474. Griff MPG player

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: dave <dave@mbha.demon.co.uk>
Message-ID: <812120420snz@mbha.demon.co.uk>
Source record: 158463

Hi Simon,

Works on my TT with MagiC and matrix coco card. Needs files to be dragged and dropped though. Haven't tried defining the application to launch by file extender, but it works fine from the desktop...

Best regards
--
dave

- Wizzo -

4475. Re: Serial ZIP-drive

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: Frank_Szymanski@do2.maus.ruhr.de
Message-ID: <199509261826.a26854@do2.maus.de>
Source record: 158464

DM>I have heard that this was possible, but my previous inquiries on how
DM>to do it brought no repsonses. Can someone say definitively whether
DM>there really is a hardware hack that allows chaining a second SCSI
DM>device from the Mega STe's built-in SCSI controller?
DM> An early response would be appreciated since I can't sleep at night
DM>wondering! :)

Yes, it is possible. I will post it in a few days.

Tschuess Frank

4476. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.272.00085509@ti.com>
Source record: 158510

In article <4460dc$mgk@epsilon.qmw.ac.uk> efac001@alpha.qmw.ac.uk (D.Bhabuta) writes:

>Following on from this... the on-line browser pack has now been
>released... a min contribution of 15 pounds is suggested for all three
>programs (by thrree different authors) is suggested.

What do I require for this package ?

Regards
William
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Magic2.01/EASE
ProbeHouse Software developer | ||| &
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

4477. Name of game?

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: wblair@rmii.com
Message-ID: <447rar$8d8_001@slip862.rmii.com>
Source record: 158511

Years ago, when I still had a 1040ST, there was a lunar lander type of game written by the same people who wrote Dungeon Master. Can anyone give me the name of that simple, but incredibly addictive game?

4478. Re: Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: dferran@crash.cts.com
Message-ID: <447mfu$3ck@news2.cts.com>
Source record: 158512

Isn't there a comp.sys.atari.advocacy for this stuff?

-- George

The blazingly erudite Dave F (Noaddress) wrote in excessive detail:
: Why is there a newsgroup for the cra**est machine on earth??

Because Intel-based clone computers are *still* in use, even though the original design is over 10 years old. And even though the clone users have an inefficient, outdated machine, calling it cra**est is uncalled for!

: Get a life- get a PC

Dictionary Definition for PC: "n. Personal Computer, a microcomputer for use at a table or desk, designed for routine personal or business matters."

Obviously, an Atari computer is a PC.

-- George

BTW -- This really does belong is c.s.a.advocacy

4479. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <448mi9$qgp@gti.gti.net>
Source record: 158513

Johan Klockars (d8klojo@dtek.chalmers.se) wrote:

: A 486DX2/66 looks the same from the outside as a 486DX/33, but has the
: capacity to run twice as fast internally. That is, it can run up to
: 66 million instructions per second instead of only 33 million.

Buzzzt. Wrong answer. It cannot run 66 MIPS. The 66 refers to clock
speed, and clock speed alone.

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

4480. Re: Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DFIrrH.87C@cf.ac.uk>
Source record: 158514

Oh dear, isn't it interesting that such a dosser is reading this newsgroup? Do you tell people who drive round in MGB's or live in victorian mansions to get real and drive a vauxhall corsa or buy a barratt house? After all, what do you use a computer for? Playing games? or should I dare mention... multimedia! MMmm I think that if someone has a purpose for a computer, whether it be midi, graphic design or simply typing a letter, then if they enjoy how a particular system copes with the application, use it! Why use a hammer to crack a nut? Of course I am not saying there's anything technologically wrong with a PC, they represent incredible value for money these days, even if all the parts come from 20,000 different places. Yep, I think newcomers would be better spending their thousands on a pc, if they want to "keep up with the joneses" or join the rat race. This group is for enthusiasts, those who enjoy using a system that perhaps they have grown up with over the years, and has given trouble free service. Atari's might not be upto the speed of a powermac or a pc, nor offer 24 zillion colours and quadrophonic 32-bit sound, but it does many things and is a universal friendly machine. You switch it on and it works! No installing the operating system, or editing config.sys files.
At work i use a 486dx66, after all it provides me with netscape and internet access, as well as fab stuff like coreldraw and word 6. But! its refreshing to get home after a long day and relax using the atari. My harddisk doesnt sound like a hose pipe against a metal bucket for 30 minutes of non-stop activity, and every program is unique and full of character. Ah well, no doubt this will start a flame going, but... isnt that what newsgroups are for? Anyway better finish this before my netscape editor crashes..........

Windoze 95.. plug in and pray?

Glamorous, very pretty, just like playboy,
and full of nothing, but at a price!
....

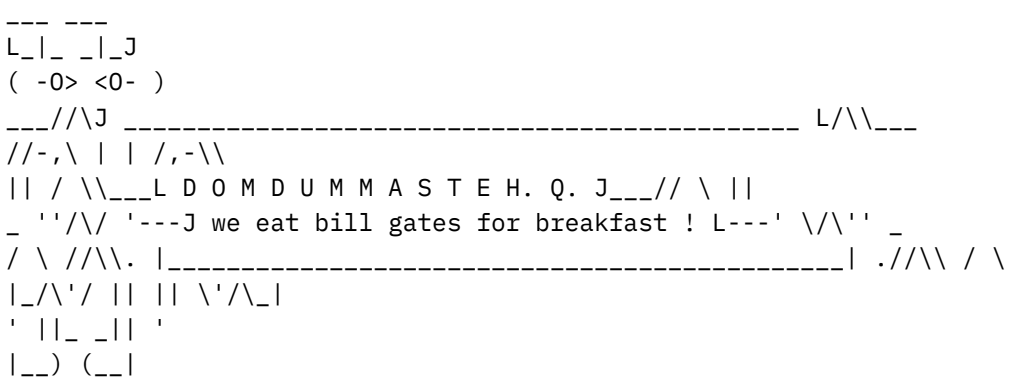
4481. WORKING COLOUR WWWbrowser !!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: m9003@oden.abc.se
Message-ID: <4489o0$smp@oden.abc.se>
Source record: 158515

The brand new webbrowser STIK works *great* in colour and doesn't require
MINT, X-MINT, CHOCOLATE MINTS or any other mints !
The zipped complete pack called www.zip is 148 K big and includes the
everything you need. Steve Adam is the Atari Hero who put it together
(he's using CAB- cool atari browser for the browsing/also packed in)
and the thing is FREEWARE ! Send 2 pounds sterling and you get free updates
et.c.etc....What a guy...Anyway I just browsed the net with my F030 and it
works great . the SLIPconnetct-program is actually a desktop acc. which you
make the connection with. And then you hit the webs...
Works under TOS and MULTITOS too...

Cheers,
Martin

--



4482. Re: Plotter Drivers

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <812104235.11598@saffron.imc.exec.nhs.uk>
Source record: 158516

macdonald@cfcsc.dnd.ca (Ken Macdonald) wrote:
>In article <ZJJD+WO.jyoung57@delphi.com> jyoung57@delphi.com writes:
>>Hello,
>>Are there any drivers available for plotters when using AtariWorks?
>>Any help is appreciated.
>>Jeff
>well, to point you in a different direction, AtariWorks doesn't use
>printer/plotter drivers, but depends on whatever Speedo or NVDI has loaded.
>Now with NVDI3 you can write your own drivers, so you could write a driver for
>your plotter, not that hard to do really, just follow what your plotter manual
>says about control codes. For Speedo, you'd have to ask them, I myself have

Not quite. The concept behind the NVDI 3 drivers is that NVDI 3 (or rather, the offscreen drivers) generates a big bitmap for you. This is parameterized - the actual driver gives it the width, the height, the number of colours etc, and NVDI generates the right bitmap.

The device-specific bit is what you edit using MAKEPRN. This controls how the bitmap is encoded and sent to the printer. If you don't have a printer that can print big bitmaps (eg plotters, PostScript) then you must write your own printer driver in C or assembler.

Are there any plotter drivers for Speedo 4? These might well be useable in NVDI 3.

--Chris

4483. Re: Photoshop and IMG fil

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <448i08$mt5@epsilon.qmw.ac.uk>
Source record: 158517

On cgra@se.bel.alcatel.be, Chris Gray (cgra@se.bel.alcatel.be) typed away:

: have a 12MB file, so your next question will be, what archiver can
: split a file over multiple floppies? :) Um, try tar+gzip ...

ESS-Code can slit and join UUEncoded files, and binary files...

--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4484. Re: Screenshot program on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: ajalkane@lk-hp-11.hut.fi
Message-ID: <448gf8$721@nntp.hut.fi>
Source record: 158518

>>If I remember correctly, Imagecopy is a GEM program and therefore I
>>can't use it to take snapshots from games (that don't use GEM).
>>Besides, I need a PD program, because I need only few snapshots
>>for Finland's ST club's disc magazine. In other words, I don't
>>want to pay for it :).
>Do you need any particular format. I have a small program which i wrote
>to grab screens from Falcon resolutions. It grabs in a raw data format
>much like Degas Elite format of long ago, Just pallette information
>followed by screen data. It works by using the ALT+HELP keys.

That sounds exactly what I need! But the format should be something
general that I can convert it to something viewable ((X)IMG?).

About the colour pallette, can your program grab TC screens as
they haven`t got a pallette?

Regards,
Arto Jalkanen
ajalkane@snakemail.hut.fi

4485. Re: Atari World Anywhere?

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: Mark@aveleymc.demon.co.uk
Message-ID: <812114780_OASIS_@aveleymc.demon.co.uk>
Source record: 158519

In article <444p4p$mkc@oden.abc.se>
m9174@abc.se (Carl Lofgren) said:-

>alan@aybee.demon.co.uk wrote...
>
>a> Atari World issue 6 October 95 was supposed to be out 15th Sept.
>a> I have been patient but... has anyone seen it?
>a>
>a> Please don't say it's dead already...
>
>It's not dead.
>
>Carl.Lofgren@abc.se

It's in my local newsagent's - Looks a bit thin & diskless next to all the others, but it's not dead yet. Perhaps I should have bought one to save it for the world??

--

---

mark@aveleymc.demon.co.uk [Mark Williams]

Doctors bury their mistakes: Architects plant Ivy

4486. Re: Need mountlist for Amiga

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <448k69$lb0@hpscit.sc.hp.com>
Source record: 158520

Jeff Thomas (Jeff.Thomas@balmybeach.gryn.org) wrote:
: Well with one of the several ST disk formaters out there, you could just
: use one to format the a disk into PC comapatible format. ST's can read PC
: formatted disks. I'm not sure but I think a friend of mine who has an Amiga
: used some special software to read and write to PC formated disks.

The ST's disk format is virtually identical to the PC DOS format, so you
probably don't even need a special formatter.

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

4487. LZH compression?

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: ibkeegan@tcd.ie
Message-ID: <DFIMCv.K39@news.tcd.ie>
Source record: 158521

hi!
i was just going around the ftp site ftp.funet.fi and there is LOADS
of cool stuff i wanna put on my atari but unfortunately almost
everything is compressed with a .LZH compression.

i have checked the 'arcers' directory and there is every compresion utility
imaginable EXCEPT for .lzh

can any one help?

thanks

ian

--
II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II
II "I love the taste of unpredictable licks" II
II Live 4 Love - ibkeegan@tcd.ie II
II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II-II

4488. Conversion Signum 2 -> DOS/Unix

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: jtl@tkmhp12.physik.uni-karlsruhe.de
Message-ID: <tdlorbpxl9.fsf@tkmhp12.physik.uni-karlsruhe.de>
Source record: 158522

Hello!

Can anybody tell me if there is any tool to convert documents from
Signum 2 to e.g. ASCII or any standard DOS or UNIX format.

This tool has to work under DOS or Unix of course, as if my friend's
ATARI would still work, we wouldn't need this anyway...

(Maybe any 68k/Linux people know some possibility?)

Please answer by email, as I don't follow this group regulary.
With best regards,

=jens=

4489. Re: LZH compression?

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DFIr1E.DzC@freenet.carleton.ca>
Source record: 158523

```
II (ibkeegan@tcd.ie) writes:
> hi!
> i was just going around the ftp site ftp.funet.fi and there is LOADS
> of cool stuff i wanna put on my atari but unfortunately almost
> everything is compressed with a .LZH compression.
>
> i have checked the 'arcers' directory and there is every compresion utility
> imaginable EXCEPT for .lzh
>
> can any one help?
>
I use DoubleClick's DCX220C extractor-it seems to do a great job on any
type of compression--ZIP, ZOO, LZH, LHARC, ARC. It's easy to use. I got it
from Suzy Bee's Software, it must be widely available.
--
Songshop Musical Productions : You may say that I'm a dreamer,
Box 266, Shawville, Quebec : But I'm not the only one
J0X 2Y0 (819) 647-6022 : I hope someday you'll join us...
```

4490. Any Utilities to Put a Desktop Pic on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: sxp17@po.CWRU.Edu
Message-ID: <449ccn$gia@usenet.INS.CWRU.Edu>
Source record: 158524

You remember all the utilities for the ST, right? I haven't ssen anything that is Falcon specific, or that works on the Falc. I know NeoDesk can do this, but I don't need a desktop replacement . . .

Thanks!
--
Sanjay Parker!
sxp17@po.cwru.edu

4491. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: gd63@vision.hrz.uni-giessen.de
Message-ID: <449c92$40k@c4.hrz.uni-giessen.de>
Source record: 158525

Hi *,

In <445a18$n4i@troy.la.locus.com>, Howard Chu (hyc@troy.la.locus.com) wrote:
: In article <43ru03$7e7@usenet.ins.cwru.edu>,
: Fred Horvat <ap748@cleveland.Freenet.Edu> wrote:

[...]

: >2. I saw that the TT has all standard ST ports. Can I use my ST DMA
: > devices like a SLM804, hard drives, Super Charger...?
: Yes. Dunno if the SuperCharger needs anything special to work, it may have
: 68000-specific code in its support drivers.
The Supercharger will run perfectly, except for the TT specific video modes,
i.e. TT low/mid/high. But it will run with an SM124-Soft-Emulator for the
TT-high-mode (1260*960 @72Hz ... great!!!)

[...]

: >4. What kind of monitor can I use with the TT? SC1224, SM124, VGA,
: > Multisync SVGA? do you get adapters like the Falcon to match whatever
: > monitor you wish to use? I am aware that a Moniterm monitor is required
: > for TT high resolution.

: Yes, all those monitors will work. I think the TT connector is a standard
: 15-pin VGA type, so you'll need an adapter for using the older ST monitors.
Unfortunately you _CANNOT_ use the good old SM124 due to the fact, that all
video modes (except TT-high) will have VGA frequencies. But you can use
these resolutions with just one monitor!
For TT-high (resolution mentioned above) you will need a monitor with ECL
connection. Remember: The clock rate is about 95 MHz, so you need this
special interface. Some Sun Monitors will do the job...

[...]

Hope it helps.

Martin

P.S.: If you can get one of those TT's .... GET ONE, IT'S GREAT !!!!
---
martin.schmidt@physik.uni-giessen.de

PGP public key fingerprint: 24 ff 2a c6 6d b1 52 0f d8 17 ac 72 7e c0 48 26
"Wenn ist das Nunstueck git und Slotermeyer?
Ja! ... Beiherhund das Oder die Flipperwaldt gersput." Monty Python (1969)

4492. Re: Atari: SLIP.. does it exist?

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: kdamir@fly.cc.fer.hr
Message-ID: <449eph$pm@nippur.irb.hr>
Source record: 158526

Damir Kaknjo (kdamir@fly.cc.fer.hr) wrote:
> So does it?

It does. Thank you.

4493. Crap postings

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DFIzMw.Lo5@cix.compulink.co.uk>
Source record: 158527

There have recently been some crap messages posted by several users posting half anonymously.

DON'T REPLY TO THEIR MESSAGES - they aren't going to be reading them so lets just ignore them

Steve

4494. Re: Steven J. Pagliarulo?

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DFIzMz.Lp6@cix.compulink.co.uk>
Source record: 158528

In message <pJFAuMn.ari2550@delphi.com>, ari2550@delphi.com said:
>
> Yeah, I agree - if that really was the guy than IMHO that guy's an
> asshole! I mean - sure - many developers had some bad experiences
> on the ST but compliments are rare. He should have been a lot
> nicer...

I doubt that is was in that it shared just a bit too much with the
flame-bait messages.

Steve

4495. Re: Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: ad329@freenet.hamilton.on.ca
Message-ID: <449ba0$ee9@main.freenet.hamilton.on.ca>
Source record: 158529

Gossamer (dbush@northnet.org) wrote:
: I admit it - I got lucky.
: In all honesty - the guy I got it from got it for nothing. He couldn't get it
: working. I got it for the joystick, held it 6 inches above the desk for
: "the old drop-seat procedure" and it works fine now.
: Almost as bad as my in-laws that got my son one of those battery
: powered cars for $1. The previous owners didn't realize you could
: recharge them..... Talk about stupid.....
~^~^~^

4496. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: Stuart.Lyster@miratel.uniserve.com
Message-ID: <284_9509260715@miratel.uniserve.com>
Source record: 158530

```
du> ,

> -rw-r--r-- baldrick 9325 Sep 19 14:47
> ./Falcon/Games/civilfix.zip

"A> Is this a fix that allows Civilization to be played on a
"A> Falcon (i.e. no screwed up screen colours)?

If this is the fix for screen colours with Civilization on, could
you please e-mail it UUEncoded to:

s.lyster@genie.geis.com

Thanks in advance!

Stuart

... "I lie because I think I'm telling the truth" - Phil Gaglardi
___ Mountain Reader II - #00000096

~~~ Blue Wave/RA
--
|Fidonet: Stuart Lyster 1:153/7091
|Internet UUCP: Stuart.Lyster@miratel.uniserve.com
|
|Internet PPP: Gating Coordinator, dpoon@miratel.com
|
| PPP access for 24hrs/day News and Send Mail gating with USR V.34.
| UUCP access for incoming mail only with ZyXEL V.34.
|
|Standard disclaimer: The views of this user are strictly his or her own.
|
| [Miramax BBS, Vancouver BC, Canada. 1-604-323-9698. (Atari Support).
| [Vantari BBS (Vancouver Atari Support) is now part of Miramax BBS]
```

4497. Re: FS: Atari ST HardWare

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <449plr$nb5@blackice.winternet.com>
Source record: 158531

> CALLUM.LERWICK@flight.org (CALLUM LERWICK) writes:
> A giant chicken in the guise of Maarten van den Berg clucked:
>
> > > SX212 1200 Baud Atari MoDeM. RS232 &

..$25.00 U.S.
> >
> > My gawd, do you think we are completely *stupid* ?
> > Who in hell wants a 1200 baud modem ?
> > Maybe $5.00 is more realistic, what do you think ?
>
> Well, that SIO to RS232 interface is worth a good $20 by itself...
>
> ___
>>>>
Yeah, well if you look around you'll see that SX212's are
selling NEW for $15 to $20, TOPS.

Rich Mier

4498. Re: Atari World Anywhere?

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <812104422.11598@saffron.imc.exec.nhs.uk>
Source record: 158532

robscha@data.rhein-main.de (Robert Schaffner) wrote:
>I can't get this magazine here in frankfurt/germany.
>please help :)

Send email to atari_w_admin@cix.compulink.co.uk and ask how to do this.

(might be atariw_admin@cix.compulink.co.uk)

--Chris

4499. Re: Name of game?

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: Chris Ridd <C.Ridd@imc.exec.nhs.uk>
Message-ID: <812104499.11598@saffron.imc.exec.nhs.uk>
Source record: 158533

wblair@rmii.com (William B. Blair) wrote:
>Years ago, when I still had a 1040ST, there was a lunar lander type of
>game written by the same people who wrote Dungeon Master. Can anyone
>give me the name of that simple, but incredibly addictive game?

Oids?

--Chris

4500. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <448kjl$pfe@m1.cs.man.ac.uk>
Source record: 158534

In article <446ebk$1me@nyheter.chalmers.se>, d8klojo@dtek.chalmers.se (Johan Klockars) writes:
> A 486DX2/66 looks the same from the outside as a 486DX/33, but has the
> capacity to run twice as fast internally. That is, it can run up to
> 66 million instructions per second instead of only 33 million.

Are you sure about this?? It was my understanding that a 486DX33 only clears 14.7 MIPS, but you're implying that it executes one instruction per clock cycle and I've only seen RISC processors do that. I mean, the Falcon's DSP has a parallel architecture and only manages 16 MIPS at 32Mhz.

S.Lai

4501. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: a.pope@auntie.bbcnc.org.uk
Message-ID: <44a100$kau@auntie.bbcnc.org.uk>
Source record: 158535

In article <1995Sep25.233636@west.cscwc.pima.edu>
ldickey@west.cscwc.pima.edu writes:

> Could someone answer the following questions:
>
> - What is the standard memory that the 520 came with and how far can I upgrade
> it?
The standard 520 comes with 1/2 meg but depends whether it is ST or STE
as to what type of memory it uses. STEs use standard simms (well, the
majority do, some use SIPP)
You can upgrade to 4 meg, try Toad in the US for chips.
> - What is the standard DOS that came with it and where can I get a copy
> (I'm assuming that there is something more than the GUI that boots up from
> ROM)?
TOS is built into the ROM startup and can be accessed only by programs
or programmers. You can get disk based versions but you might as well
stick with the ROM version. GEM is the GUI interface, and again boots
up automatically.
> - Where can I get a hold of the manual(s) that was packaged with it?
You can get 'Your second Manual' from most PD libraries which is a much
improved version of the Atari manual, as it is written by users and not
the programmers.
> - What sort of programming languages are available for it? (Assuming most of
> popular ones such as C, Pascal, os-9, Fortran, etc.....)
C, Assembler, Pascal, Basic and Linix can all be used and there are PD
versions around of most of these.
> - Is there a good VT-100 term program (commercial, share/freeware) and is it
> possible to use any type of external modem (assuming a 25 pin RS-232
> that it incorporates will work with any modem that has this connector)?
The best Terminal program in the PD scene is Vanterm, it supports most
modems upto 19.2k. There are better commercial ones but I can't
remember their names now! <g>
> I have many other questions as well, but these are the ones that are burning in
> my mind the most. I'd also like to know about some ftp sites available.
Best thing is to look around Umich which is the biggest Atari archive.
It is situated at Umich.edu
> Any help would be appreciated.
>
> Thanks-
>
> loren dickey
> ldickey@west.cscwc.pima.edu
> ldickey@gray.cscwc.pima.edu

Hope this helps, if you need any more info email us and we will try to help.

Phin
****
Phineas Pope MERLIN : THE FIRST CHOICE IN COMPUTERS
****

4502. FS 1040ST Software Books etc

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: galvez@omni.voicenet.com
Message-ID: <galvez-2609951919390001@philly14.voicenet.com>
Source record: 158536

The following items are for sale. Please make an offer. All reasonable offers will be considered. You pay for shipping. All equipment in working conditions and guarantee against DOA.

Books
ATARI ST Internals
ATARI ST Programming
Generic First CAD
Programmers Guide to GEM

Hardware
Atari 1040ST no monitor (original shipping box)
5-1/4" External Floppy Drive
LogikHron Clock Card
Printer, Gemini-10x (original shipping box)
Supra 20 MB HD (original shipping box)
Parallel Cable
Serial Cable

Software
BASIC Gfa
C Compiler
CP/M
Dac Easy Accounting
Flash (Modem)
Flight Simulator
G+PLUS
HabaSolutions
HabaView
HabaWriter
Hard Disk Accelator
Hardball
Harrier Strike Mission
Mean 18 & Courses
Multi_Format
Rings of Zilfin - 3 disks
Sun Dog
Time Bandits
WERCS
WordUp 2.0 3 disks

Magazines
Various
Start Magazine & Disk (Almost complete collection)

Please specify your offer and for what portion of the above items.

Julio Galvez | Voice 610-531-4941
Lockheed Martin |
Management & Data Systems | Internet: galvez@omni.voicenet.com
P.O. Box 8048 |_____
Philadelphia, PA 19101 | If you can't stand the answer don't ask!

4503. Re: HELP WITH STIK BROWSER

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: gary@wagner.demon.co.uk
Message-ID: <812159388_OASIS_@wagner.demon.co.uk>
Source record: 158537

In article <449tfq$cco@dewey.csun.edu>
hbcsc048@PROBLEM_WITH_INEWS_GATEWAY_FILE (justin scott) said:-

>
>I just got the STiK program (WWW.ZIP) and I gotta agree, it's GREAT! The
>only problem is that I can't get CAB to work with it-- I only have a 1040
>ST with 1 meg RAM (poor college student, y'know). Can someone help me
>figure out how to make it work? I just keep getting "Error Reading page"
>boxes when I give it a URL...
>

Make sure you've set the cache directory up properly, its in the
'Paths' menu I think. I f you don't set this to a directory that
exists it comes up with 'Error Reading Page' the moment you try and
connect to any URL...

Hope this helps you out, cheers, Gazza

--

My plan is to rid this world of the foul brew called lager and
install Guinness in it's place gary@wagner.demon.co.uk

4504. New ATARI product on the web.

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: Votre Nom <VotreLoginID@iprolink.ch>
Message-ID: <449u4r$15c4@fox.iprolink.ch>
Source record: 158538

The OXO Concept WEB pages is now in english.

look at: http://www.oxo.ch

4505. Re: LZH compression?

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: sf@itl.co.uk
Message-ID: <sf.2.017E6026@itl.co.uk>
Source record: 158539

In article <DFIMCv.K39@news.tcd.ie> ibkeegan@tcd.ie (II) writes:
>From: ibkeegan@tcd.ie (II)
>Subject: LZH compression?
>Date: Tue, 26 Sep 1995 13:48:30 GMT

>hi!
>i was just going around the ftp site ftp.funet.fi and there is LOADS
>of cool stuff i wanna put on my atari but unfortunately almost
>everything is compressed with a .LZH compression.

>i have checked the 'arcers' directory and there is every compresion utility
>imaginable EXCEPT for .lzh

>can any one help?

The archiver you need is lharc.ttp or lha.ttp. There is also an LZHSHELL.APP
about at the umich site which gives you a pretty front end a'la STZIP.

Try src.doc.ic.ac.uk in the packages/atari/umich directory.

Hope this helps.

Steve Found

4506. Re: PageStream SE?

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <J5PhuZP.dpj@delphi.com>
Source record: 158540

Michael Olin <molin@cxc1.cl.msu.edu> writes:

>I've been told there's a new version of PageStream coming, to be called
>"PageStream SE" or some such similar thing. Given the authors valiant
>efforts to burn his bridges, this seems like a major about face.
>
>Can anyone confirm this report as fact or fiction?

I believe that the last upgrade for Pagestream was the final version; and
that "SE" is that version. It's my understanding that there is no _new_
update being offered. From what I've seen of all the threads on
CompuServe related to the subject, it's been pretty clear that no further
work has been done on an Atari version. However, I do plan to ask
Soft-Logik to "define" the 'SE' version, to be sure.

Dana @ STReport International Online Magazine

4507. Re: Name of game?

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: Ari Feldman <ari2550@delphi.com>
Message-ID: <J-JCWVD.ari2550@delphi.com>
Source record: 158541

I think its called Oids...

Ari

4508. Re: CAF and IDE

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_306869be_Claes.Holmerup@p5.dada.ct.se>
Source record: 158542

Hello Tommi,

> I have heard that Cubase Audio for Falcon ONLY uses SCSI-drives for
> hard disk recording. Then again, a friend of mine swears that CAF also
> supports up to 4 tracks using IDE...
>
> My quick testing around this subject failed - but what is the
> truth..?

You can consult your user's manual to learn this, but anyway:
Cubase Audio can't use anything else than SCSI for direct recording and
playback. The only thing IDE can be used for is to store RAM- and
Sampler-tracks (after they have been recorded on a SCSI-drive). To use these
functions you need more than 4MB of RAM (i.e. 16MB). If it's used this way, the
audio is loaded directly into the memory when loading the song. The only way
for real-time working with Cubase Audio is with SCSI-disks.

There is AudioTracker from SoundPool, which is an 8-track audio recorder
(without sequencer), where you can use either IDE or SCSI. With an IDE drive
you can use 4-6 tracks depending on how fast the drive is.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4509. Re: Screenshot program on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: cs93dlh@polaris.dcs.exeter.ac.uk
Message-ID: <DFIrrA.Kno@exeter.ac.uk>
Source record: 158543

In article <43rm0o$a4l@nntp.hut.fi> ajalkane@lk-hp-11.hut.fi (Arto Jalkanen) writes:

> > > Is there a program for Falcon that would allow taking screenshots
> can't use it to take snapshots from games (that don't use GEM).
> Besides, I need a PD program, because I need only few snapshots

Doesn't Backwards III have a screenshot function?

--
* {{{ Dan }}} * Atari Falcon030 4Mb RAM 65Mb IDE 340Mb SCSI *
* MiNT * MiNT-OS * MiNT-NET * Minixfs * X11r5 *
* Looking for a Falcon sample editor? Get SuperSam v1.08! *

4510. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <4498de$a3i@nyheter.chalmers.se>
Source record: 158544

In article <448kjl$pfe@m1.cs.man.ac.uk>, S94 <lais@cs.man.ac.uk> wrote:
>In article <446ebk$1me@nyheter.chalmers.se>, d8klojo@dtek.chalmers.se (Johan Klockars)
writes:
>> A 486DX2/66 looks the same from the outside as a 486DX/33, but has the
>> capacity to run twice as fast internally. That is, it can run up to
>> 66 million instructions per second instead of only 33 million.
>
>Are you sure about this?? It was my understanding that a 486DX33 only clears
>14.7 MIPS, but you're implying that it executes one instruction per clock

When the 486 and '040 processors were new I read several articles were
they mentioned that the average number of clock cycles per instruction
(presumably calculated dynamically) for the 486 was about 1.8 and for the
'040 1.3 IIRC.
To reach those numbers you certainly need to have some instructions that
can execute in one clock cycle.

It would really be disappointing if advanced pipelined processors like
the above couldn't get a one instruction per cycle through-put with for
example 32 bit adds between registers. They certainly will take a while
doing division, though.

The MIPS figure you mention is not too far from 33/1.8 and it may of course
be actual VAX MIPS or some arbitrary instruction mix. I can assure you that
not every instruction on a 486 takes 2.24 cycles to execute. ;-)

>cycle and I've only seen RISC processors do that. I mean, the Falcon's DSP

RISC processors are certainly not the only ones with single cycle
instructions. Take a look at the Pentium or '060 if you want to see some
really impressive CISC architecture implementations.

>has a parallel architecture and only manages 16 MIPS at 32Mhz.

For a DSP, MIPS is a lot less informative than for general purpose CPUs
(and it's almost useless even for the latter). A somewhat more useful
figure would be MOPS, which the 56k will get 6*16M IIRC. That would be
one multiplication, one addition, two data moves and two address register
updates. it might be able to do a jump in there as well (hardware loop).

What do you mean with 'has a parallel architecture', by the way? It has
less pipeline stages than an '040 and both have separate internal busses
for instructions and data. If anything, the '040 is more parallel, but I
wouldn't call either of them that.

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se

of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | www/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5 and QLem)

4511. Re: WORKING COLOUR WWWbrowser !!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BbHgebK.dpj@delphi.com>
Source record: 158545

Martin Rossel <m9003@oden.abc.se> writes:

>The brand new webbrowser STIK works *great* in colour and doesn't require
>MINT, X-MINT, CHOCOLATE MINTS or any other mints !
>The zipped complete pack called www.zip is 148 K big and includes the
>everything you need. Steve Adam is the Atari Hero who put it together

Where can it be found?! Can someone upload it to Delphi or CompuServe,
or perhaps uuencode it and send it to me via e-mail?

Dana @ STReport International Online Magazine

4512. Re: WEB SERVICE :)

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4493gj$qdt@preeda.internex.net.au>
Source record: 158546

Hmmm.....sounds almost as good as GEM_WEB!!!! ....not!
--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
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\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4513. Re: Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <4493l4$qdt@preeda.internex.net.au>
Source record: 158547

It's still the best value for money midi machine anyway!
--

```
__ __ __ ___
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/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4514. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <448du5$3kd@btmpjg.god.bel.alcatel.be>
Source record: 158548

In article <446dq0$eme@aggedor.rmit.EDU.AU>, s9205525@otto.bf.rmit.edu.au (John Moon) writes:

> : Personally I'd rather have HTML3 ...

> Maybe, but in the end the marketplace wins out.

That's about as likely as a football field winning the match.

By the end of this year HTML3 browsers will be available for free and Netscape will cost money. Some customers may be influenced by this.
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

4515. Re: Web Access With CompuServe?

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <448e6c$3kd@btmpjg.god.bel.alcatel.be>
Source record: 158549

Sorry to follow-up my own post, but: I did GO TELNET on Compuserve last night, using a terminal program (STorm), and it seemed to work. Only problem was, I couldn't remember the ip address of a single lynx or line-mode www server. {:[I'm convinced there's one in Birmingham, UK, probably at Aston ...
--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

4516. Re: Griff MPG player

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DFI51v.6zG@cf.ac.uk>
Source record: 158550

Doesnt work on my TT either, with the matrix tc1208 card, with or without magic, nor in Tt modes either! If anyone has an mpeg player that works on the TT, please send!

4517. Re: Name of game?

Newsgroup: comp.sys.atari.st
Date: 1995-09-26 00:00:00 UTC
From: STIRRE31@MAINE.MAINE.EDU
Message-ID: <95269.210246STIRRE31@MAINE.MAINE.EDU>
Source record: 158551

Oids, I believe? There have also, I think, been spin-offs of the
same game like Grav and Grav 2 (great on my old STe but won't run on
my Falc). Hope this helps.
-scott tirrell
p.s. Speaking of FTL, what do people think of DM2 for the PC?

4518. Re: MIDI Musicians

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: jmzorko@aol.com
Message-ID: <44cpa0$je9@newsbf02.news.aol.com>
Source record: 158402

All the major sequencers on the Atari platform have a device which generates and reads SMPTE, unfortunately most of the devices only work with the sequencer they were designed for i.e. one cannot use a Phantom with Logic, for instance.

So, with this in mind, what sequencer are you using? If you're using Logic, Emagic makes the Unitor II which will, among other things, generate and read SMPTE. Steinberg made the Time-Lock for use with Pro-24, they make a newer version for use with Cubase. Dr.T's made the Phantom for use with KCS/Omega ...

If you're just looking for the hardware and want to write the software yourself (yeah, right), or are looking for a sequencer/SMPTE pair, I have Pro-24 (I don't use it, I use Logic) and the Time-Lock SMPTE device for it, if you're interested.

|| | |||
|| | ||| JMZorko

4519. Re: LOGIC AUDIO FALCON

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: jmzorko@aol.com
Message-ID: <44cpah$jep@newsbf02.news.aol.com>
Source record: 158403

I'm not sure if LAF 2.5 is going to be real or not ... i've heard things both ways. Logic 2.5 isn't out for Atari yet, though Emagic promises it will be.

|| | |||
|| | ||| JMZorko

4520. Re: PageStream SE?

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5zGC2hJ.dpj@delphi.com>
Source record: 158404

ERCORP <ercorp@aol.com> writes:

>What about trade ups for us Atari folks that have Pagestream 2.1 or 2.2
>that now own Apple Mac's and want to trade up for the Mac version coming
>out. Hopefully, they will give special pricing to us as trade in's for the
>Mac version.

From what I understand from earlier postings, there will be an option to upgrade from an older Atari version to another platform's version when available. However, I haven't seen any announcements regarding prices.

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4521. Re: MagiC Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FI2RAAAJUP@dksoft.ping.dk>
Source record: 158405

In <199509242112.a45007@ms.maus.de> Julian Reschke wrote:

>Release 1 was out long before the Falcon was released.

Perhaps in German only then.

>Strange. Why do you think that there'll be no update??

Just my guess, as well as i guess it'll never arrive for the Falcon.
Hopefully i'm not right, but untill now i have been.

Greets
Kim

--
/---\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\---/

4522. Re: Web Access With CompuServe?

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: markvanwyk@aol.com
Message-ID: <44av5d$3vb@newsbf02.news.aol.com>
Source record: 158406

Still have no clue as to what you're talking about. Terminal program STorm? Where? What? How? GO TELNET? Then what are you supposed to do? Remember, you're talking to a LAMER. I don't know diddly. I need something simple, like America On Line, to walk me through installation and useage. With nice, clear icons to click on. If someone can do this for me and my Atari STe, they have my business. But, I'm not a Computer Science major, so I don't know much about a lot of stuff that's talked about in this Usenet group. I'm trying to learn, but I'm slow. HELP!
markvanwyk@aol.com

4523. Re: Getting back in touch with the ST world

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <44b8ua$2eo@due.unit.no>
Source record: 158407
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Mattias G. Hembruch (mghembru@dictator.uwaterloo.ca) wrote:
: Some of the older readers may recognize me from my involvement with this
: newsgroup WAY BACK around '90/91. It won't kill me if you don't. Anyway,
: I've been out of the Atari world for quite some time, even though I still
: have my 1040STFM w/ ICD host adapter & hard drive up and running. I mainly
: use it for things like print master (so I'm too cheap to buy a PC version - sue
: me). Today I bought a used Mega 2ST w/ TOS 1.4 for $40 (minus power supply and
: internal floppy). However, I have a spare power supply (or just get a line from
: my hard drive setup), and I have a hard drive, so I don't really need a floppy.
Don`t power your Mega with your HD-powersupply! This will most certainly
result in a broken PSU...

:
: I've scanned the newsgroups to see what's up, and I've seen a bunch of programs
: mentioned that I really have no clue about. eg: Geneva, MagiC, AES4.1. Can
: someone give me a BRIEF rundown of what these progs are all about? I'm
: hoping to upgrade the Mega2 to 4 megs soon. So, I'd love to get a unix-like
: setup. I know the machine is no speed demon, but I'm sure it could be
: useful for simulations & such. I played around w/ MiNT way back when, but
: it was just running out of memory way too soon.
:
MagiC is a german multitasking, TOS-kompatible OS for all Ataris (Except
Falcons.). AES 4.1 is the latest version of MultiGEM, but it is not officially
released. Just like the old MultiTOS, it uses MiNT for the actual multitasking.

Geneva is a hybrid of the two mentioned above. Basically it`s just a new AES,
just like AES 4.1, but it supports multitasking on its own. So you can run
Geneva on any ST or Falcon and get multitasking and full AES 4 support on all
machines. Very powerful, but slower that MagiC. The latest version of Geneva
supports MiNT with all it`s extensions, like MiniX filesystem and MiNTnet.
This way you can get the best of two worlds: A stable and powerful, *multi-
tasking* GEM-environment, and all the unix-tools you want.

: First, I should say, I'm looking for free s/w only - I have a PC as my main
: machine running Linux, OS/2, DOS, Win3.1 (in that order). I wouldn't mind a
: task-switcher/multitasker and some unix utilities, as well as a gcc setup.
:
Look above.

: What would be a good setup to go with? Can I run MintNet on my system to set
: up a SLIP/PPP session to my Linux box via NULL modem?

I really don`t know, but I *think* that this is possible.

: Are there any cheap accelerators out for the Mega2? It has a VME bus slot,
: does it not?
:
Look for the T28 and T36-accelerators from System Solutions, UK. They`re quite
cheap and very fast. And no, a Mega *ST* does not have a VME bus. It does have
a processor-bus, but it`s not VME. The only Ataris that have VME is Mega *STE*
and TT.

: Thanks,
: Mattias
: --
: Mattias Hembruch, University of Waterloo, Ontario, Canada.
: BASc Computer Engineering
: MASc Candidate in Parallel & Distributed Systems Group
: mghembru@dictator.uwaterloo.ca http://www.pads.uwaterloo.ca/~mghembru

--
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

4524. Re: Place a Picture on the Falcon's Desktop

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <44b97a$2eo@due.unit.no>
Source record: 158408

afn14016@freenet.ufl.edu wrote:
: You can use a program called Deskpic look for it at umich.edu or cnam.fr
: Raymond
:

This is very unreliable on my Falcon. I`d rather recommend a replacement
desktop like Gemini 1.999, Thing or Neodesk.

--
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

4525. ST parts for sale!

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: BRYEDEWAARD@news.delphi.com
Message-ID: <44clsk$s4i@news2.delphi.com>
Source record: 158409

I am getting rid of a bunch of old stuff from my closet, and thought someone might be interested in the following:

1040ST case & motherboard

This is a DEAD 1040 with a good keyboard and case. There are still some useful IC's in the board.

520STM case & motherboard

This is an incomplete 520, but it has a fully socketed board, so hopefully it can be revived by fully populating it. The keyboard is incomplete.

520STM motherboard

This is a 2nd fully socketed incomplete board. Unknown condition.

3 1040ST power supplies

Again, I don't know if these work, but I'm pretty sure at least one is quite dead.

All these parts can be yours for $25 + shipping.

-Bry

4526. LZH compression?

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <00c_9509280107@flight.org>
Source record: 158410

A giant chicken in the guise of II clucked:

> i was just going around the ftp site ftp.funet.fi and there is LOADS
> of cool stuff i wanna put on my atari but unfortunately almost
> everything is compressed with a .LZH compression.
>
> i have checked the 'arcers' directory and there is every compresion utility
> imaginable EXCEPT for .lzh
>
> can any one help?

The program your looking for is called Lharc. Look for version 3.10

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4527. New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <00d_9509280107@flight.org>
Source record: 158411

A giant chicken in the guise of ldickey@west.cscwc.pima.e clucked:

> - What is the standard memory that the 520 came with and how far can I
upgrade
> it?

512k is standard. You can do a DIY upgrade to 1mb. (this is not for the
faint hearted) Or you can get a commercial upgrade up to a maximum of 4mb.
(I think you can still get 'em for the old 520ST, please tell us if it has
a built in drive or not.)

> - What is the standard DOS that came with it and where can I get a copy
> (I'm assuming that there is something more than the GUI that boots up from
> ROM)?

Nope, there aint. (generally speaking)

> - Where can I get a hold of the manual(s) that was packaged with it?

Don't bother. The cable pinouts are the only usefull thing in 'em...

> - What sort of programming languages are available for it? (Assuming most of
> popular ones such as C, Pascal, os-9, Fortran, etc.....)

C is popular. GFA Basic is also very popular. (this aint your daddy's
basic!)

> - Is there a good VT-100 term program (commercial, share/freeware) and is it
> possible to use any type of external modem (assuming a 25 pin RS-232
> that it incorporates will work with any modem that has this connector)?

Yep, its a standard RS-232 port. And the printer port is a standard
Centronics parallel.

> I have many other questions as well, but these are the ones that are burning
in
> my mind the most. I'd also like to know about some ftp sites available.

atari.archive.umich.edu is one of the major ones, micros.hensa.ac.uk is a
popular, very* well kept site. For best results connect there with WWW or
Gopher. There is an FTP site list somewhere, you can probably find it by
connecting to hensa via WWW and following links 'till you find it...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|

| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------------------------- -//- ----------------------------

4528. Re: New ST owner needs he

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <00e_9509280107@flight.org>
Source record: 158412

A giant chicken in the guise of Phineas Pope clucked:

> From: a.pope@auntie.bbcnc.org.uk (Phineas Pope)
> Subject: Re: New ST owner needs help!
> Organization: Merlin
>
> In article <1995Sep25.233636@west.cscwc.pima.edu>
> ldickey@west.cscwc.pima.edu writes:
>
> > Could someone answer the following questions:
> >
> > - What is the standard memory that the 520 came with and how far can I
upgrad
> e
> > it?
> The standard 520 comes with 1/2 meg but depends whether it is ST or STE
> as to what type of memory it uses. STEs use standard simms (well, the
> majority do, some use SIPP)
> You can upgrade to 4 meg, try Toad in the US for chips.
> > - What is the standard DOS that came with it and where can I get a copy
> > (I'm assuming that there is something more than the GUI that boots up
from
> > ROM)?
> TOS is built into the ROM startup and can be accessed only by programs
> or programmers. You can get disk based versions but you might as well
> stick with the ROM version. GEM is the GUI interface, and again boots
> up automatically.
> > - Where can I get a hold of the manual(s) that was packaged with it?
> You can get 'Your second Manual' from most PD libraries which is a much
> improved version of the Atari manual, as it is written by users and not
> the programmers.
> > - What sort of programming languages are available for it? (Assuming most
of
> > popular ones such as C, Pascal, os-9, Fortran, etc.....)
> C, Assembler, Pascal, Basic and Linix can all be used and there are PD
> versions around of most of these.
> > - Is there a good VT-100 term program (commercial, share/freeware) and is
it
> > possible to use any type of external modem (assuming a 25 pin RS-232
> > that it incorporates will work with any modem that has this connector)?
> The best Terminal program in the PD scene is Vanterm, it supports most
> modems upto 19.2k. There are better commercial ones but I can't
> remember their names now! <g>
> > I have many other questions as well, but these are the ones that are

burning
> in
> > my mind the most. I'd also like to know about some ftp sites available.
> Best thing is to look around Umich which is the biggest Atari archive.
> It is situated at Umich.edu
> > Any help would be appreciated.
> >
> > Thanks-
> >
> > loren dickey
> > ldickey@west.cscwc.pima.edu
> > ldickey@gray.cscwc.pima.edu
>
> Hope this helps, if you need any more info email us and we will try to
> help.
>
> Phin
> ***
> Phineas Pope MERLIN : THE FIRST CHOICE IN COMPUTERS
> ***
>
> ---
> * Origin: Usenet: FlightLine InterNet Gateway - [MSP] Aviation.....
(196:1/99)
>
>

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4529. Re: Telnet in NOS

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <00f_9509280107@flight.org>
Source record: 158413

A giant chicken in the guise of neil martin clucked:

> : isn't there an ANSI emulator you can run ? , one that converts the ST's
> : Character set and stays resident?
>
> I use vt100emu.lzh on my ste with oasis 1.34 and Nos 0.42. You can get it
from
> micros.hensa.ac.uk (I can't remember which directory.

I have a program (in English) called ANSI-ST. (v4.0?) Works great, I just
have no use for it ATM... Look out for it. I don't run NOS so I can't test
compatability tho...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4530. STIK; Where can I get it?

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <010_9509280107@flight.org>
Source record: 158414

A giant chicken in the guise of jprice@ivory.trentu.ca clucked:

> The subject line says it all. Where can I get this software?

Yea, would someone stick it on Hensa or something? I have been unable to
connect to ftp.demon.co.uk, (hint hint) always too busy...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4531. Did I hear "Graphic WWW B

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <011_9509280107@flight.org>
Source record: 158415

A giant chicken in the guise of The Sub-genius clucked:

> Did I hear (read) right, or is it a hoax? If one or
> several WWW graphic browsers are out there and are compatable
> with a 1meg ST, please please PLEASE tell me where to FTP it/them
> from! First one to email me with good info will get a free
> lolipop in the mail!

Its on ftp.demon.co.uk somewhere, I wish it would make its way to Hensa cuz
demon is always too busy whenever I get the chance to check it out... :(

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4532. Re: WORKING COLOR WEB BROWSER; Where and what's needed?

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <44b918$2eo@due.unit.no>
Source record: 158416

jprice@ivory.trentu.ca wrote:
: Sounds great. Where can I get it and what do I need to run it?

I found it on ftp.uni-kl.de in the incoming directory. I think you can run
this on everything from a 1 meg ST with colour-monitor or TV and upwards.
It works quite well on my Falcon, even in 16 colours.

--
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

4533. Telnet and ftp for STiK.

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <44b9cc$2eo@due.unit.no>
Source record: 158417

Give me telnet for STiK, and I`m gonna dump MiNTnet from my harddrive...

--
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

4534. Can`t get IRC to work!

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <44b9ag$2eo@due.unit.no>
Source record: 158418

I`ve installed STiK on my 4 meg Falcon and the browser works very well. But IRC does not work at all! It starts, connects to the server and then it chrashes big-time.

--
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

4535. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: waldi@moacs.indiv.nl.net
Message-ID: <VK84B3Y@moacs.indiv.nl.net>
Source record: 158419

Howard Chu (hyc@troy.la.locus.com) wrote:

> Most programs should be able to execute fine in either ST or TT RAM. ST RAM
> is required for most of the ST DMA operations. (I.e., the ST RAM is the only
> kind of RAM that can be used for an I/O buffer. The DMA devices aren't able
> to access TT RAM. The physical screen buffer also must be in ST RAM.)

SCC-DMA and SCSI-DMA can access both ST- and TT-RAM.
Sound-DMA and ACSI/floppy-DMA are limited to ST-RAM.

Waldi
--
How many Pine programmers does it take to change a lightbulb?
None, Mark Crispin declares dark to be the internet standard.

4536. Downloading Web pages

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: luccau@glo.be
Message-ID: <812237368_OASIS_@glo.be>
Source record: 158420

Hi to you all.

As I'm fairly new to this Internet thing, I took a lot of interested in reading about these offline Web Browsers for our machine. (using a 1040 ste /4 meg). I've got HTML Browser and it looks real nice. I'm also using Oasis to go online, but now the point is : How do I download these Web pages? I've tried to FTP to such a page but that is obviously not the right way to go.
So could anyone please explain me how to do this step by step.
Many thanks,

--

If it's raining this must be Belgium.

luccau@glo.be

4537. New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <950927130007194 30@acpu.com>
Source record: 158421

Greetings, Professor Dickey!
L > I recently picked up an Atari 520 ST at a local thrift shop.
L > This system came with the SC1224 monitor, two SF314 drives,
L > and the mouse. Problem is, no software or manuals came with
L > it and all I can do at the moment is play with the main screen
L > (built in GUI), and format a disk. It's obvious I'd like to
L > do more with it. Could someone answer the following
L > questions: - What is the standard memory that the 520 came
L > with and how far can I upgrade it?
520K. Doesn't sound like much, but most ST software will run on it.
Until you know what all you'll be doing with it, there is no point
in upgrading. Yours may have already been upgraded, but probably
not. Cheap but maybe not easy upgrade to 1M (text files around),
more expensive to 4M (several possibilities - but I recommend that
you stay away from ZRAM), even more $$$ to 8M (12M?) (Marpet board,
available from Toad Computers)

L > What is the standard DOS
L > that came with it and where can I get a copy (I'm assuming
L > that there is something more than the GUI that boots up from
L > ROM)?
Nope - the whole OS is in ROM. There are plenty of enhancements
around, desk accessories and auto folder programs, and other OSes,
but everything you need for the moment is already there.

L > Where can I get a hold of the manual(s) that was
L > packaged with it?
I bought one from Atari Corp - call them up and ask.

L > What sort of programming languages are
L > available for it? (Assuming most of popular ones such as C,
L > Pascal, os-9, Fortran, etc.....)
I have seen most all of those and more.

L > Is there a good VT-100 term
L > program (commercial, share/freeware)
Opinions vary - STalker (commercial - about $35) does vt100, but I
am not using it at the moment. FreezeDriedTerminal does vt100 too,
but its status is not clear.
L > and is it possible to use
L > any type of external modem (assuming a 25 pin RS-232 that it
L > incorporates will work with any modem that has this connector)?
Pretty much, although there may be some weirdies out there that do
not work, or work well. Any Hayes-compatible modem should work.

Welcome to Atari computing!

"The Poor Deluded Soul"
tderrick@acpu.com

... Confusion IS my natural state of mind, thank you.
___ Mountain Reader II - #00000077

4538. PageStream SE?

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <950927130007194 31@acpu.com>
Source record: 158422

Greetings, Professor Olin!

MO> (Press release(?) about Pagestream 2.2 snipped)

MO> What's the real story here?

Pretty obvious to me. SoftLogik is trying to wring any remaining
value out of their R&D costs for PageSTream 2.2. I can't really say
that it is a bad move. We attempted a letter writing campaign to
keep them working on the v3 port to Atari, and to continue after
that, but we obviously failed.
At $39, v2.2 represents darn good value. I have used 2.2 for
several years, and it works well. Pretty slow on my ST, but
acceptably fast on my TT.
For those retailers that have stocks priced at ~$200, the
announcement may come as a shock, but I hope that SoftLogik
coordinated with them so that "dusty copies" will not now have to be
sold at a loss.
Which reminds me: anybody want to buy Publishing Partner, PageSTream
1.51, and/or 1.8? _real cheap_! (:-)

"The Poor Deluded Soul"
tderrick@acpu.com

... Despite of the cost of living, it remains popular.
___ Mountain Reader II - #00000077

4539. Laser C patch for TOS 1.4

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: tderrick@acpu.com
Message-ID: <9509280000819472@acpu.com>
Source record: 158423

Greetings, Professor Matthias!

MG> Like it says - I've just aquired a machine with TOS 1.4, and
MG> now I find that my Laser C doesn't want to run. It says "not
MG> compatable with this TOS - use patch.prg".

Probably what you need is tos14fx.prg, and poolfix4.prg. Do not use
poolfix92, according to John Eidsvoog, who would know. Atari made
several mistakes in tos1.4 (rainbow tos), and these two are
required to put it right. They are run in the auto folder.
You'll also need a "serial patch" for telecommunications - I used
serfx20.prg, but consensus around here is for HSModem6 (I think I
didn't get the name right).

"The Poor Deluded Soul"
tderrick@acpu.com

___ Mountain Reader II - #00000077

4540. Re: PageStream SE?

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: mlake@dgs.dgsys.com
Message-ID: <44bd2f$2si@DGS.dgsys.com>
Source record: 158424

```
>PageStream ...
>However, I do plan to ask
>Soft-Logik to "define" the 'SE' version, to be sure.

The SE version of PageStream contains a new manual.

--
Marshall Lake - TEAM Software - mlake@dgs.dgsys.com
```

4541. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: Eric Noss <enoss@planetx.bloomu.edu>
Message-ID: <Pine.SUN.3.91.950927170952.3065A-100000@planetx.bloomu.edu>
Source record: 158425

ldickey@west.cscwc.pima.edu has pleaded:

>Could someone help me!

Yes, I can....have a seat grasshopper, while I explain the mysteries
of the ST.

- What is the standard memory that the 520 came with and how far can I
upgrade
it?

520's have 512K of RAM. It's enough for the smaller programs, but
for the more complicated stuff you may need to upgrade. With certain
upgrades, you may be able to get up to 14Mb(but some real true ST
guru can confirm this).

- What is the standard DOS that came with it and where can I get a copy
(I'm assuming that there is something more than the GUI that boots up from
ROM)?

You already have it! See, the whole TOS system contains a 16-bit
clone of MS-DOS and the GEM interface(the GUI) on one single 192K ROM
chip. To upgrade that, you can either get a newer TOS chip or use
patch programs which you can just stick in the AUTO folder.

- Where can I get a hold of the manual(s) that was packaged with it?

You can try Atari, but I doubt if they can help much. Basically, you
don't have to read much in the manual to use the ST. Feel free to
play around with it.

- What sort of programming languages are available for it? (Assuming
most of
popular ones such as C, Pascal, os-9, Fortran, etc.....)

The most popular ones are C and assembly. The two top BASIC's are
GFA and STOS(with some extensions). You can also get Pascal,
Fortran, Cobol...but you may have to look around a bit.

- Is there a good VT-100 term program (commercial, share/freeware) and is it
possible to use any type of external modem (assuming a 25 pin RS-232
that it incorporates will work with any modem that has this connector)?

The two good commerical programs are STalker 3 and Flash II. Any
ANSI terminal like KM-Term canwork on the Internet except for IRC
which needs a pure VT-100 like ST-Term which is old. Any external
modem with a 25-pin RS-232 will work on an ST. Make sure you get the
right cables for it.

>I have many other questions as well, but these are the ones that are
burning in
>my mind the most. I'd also like to know about some ftp sites available.
>Any help would be appreciated.

You can start out with ftp.toad.net as a site. Go to /pub and /umich
for the good stuff. These web pages can give you easier access:

HENSA/micros (UK) Atari Software Archive
http://micros.hensa.ac.uk/micros/atari.html

UMICH Software Archives (Gopher)
gopher://gopher.archive.merit.edu/11/.software-archives

For the commerical stuff, I recommend Toad Computers. Call
(410)-544-6943 and ask for their catalog. If you can find a Atari
user group, then that will be real helpful. Although you can read
the postings on comp.sci.atari.st and there's also the IRC channel
#atari which I'm on as well as other Atari people. The ST community
is on that helps out other Atari computer users. Keep asking around
for anything you need, someone might point you to a FAQ.

>Thanks-

No, prob :) Welcome to the world of Atari Computers.

Eric Noss

a.k.a

Mr. Maddog

4542. Wanted : Your Old Computers

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: Jason Suslak <102370.2727@CompuServe.COM>
Message-ID: <44aefm$7nl$1@mhade.production.compuserve.com>
Source record: 158465
Cross-posted to: comp.sys.apple2.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.cbm,comp.sys.tandy

Dear All,
I have been wanting an old computer to play around with
for awhile. I will accept almost any of your unwanted working (or
near working) computers (even the old eight bit ones). I will pay
for shipping. Please E-mail me all replies. Thanks. -Jason-

4543. Getting back in touch with the ST world

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: mghembru@dictator.uwaterloo.ca
Message-ID: <DFJEv4.B84@novice.uwaterloo.ca>
Source record: 158466
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Some of the older readers may recognize me from my involvement with this newsgroup WAY BACK around '90/91. It won't kill me if you don't. Anyway, I've been out of the Atari world for quite some time, even though I still have my 1040STFM w/ ICD host adapter & hard drive up and running. I mainly use it for things like print master (so I'm too cheap to buy a PC version - sue me). Today I bought a used Mega 2ST w/ TOS 1.4 for $40 (minus power supply and internal floppy). However, I have a spare power supply (or just get a line from my hard drive setup), and I have a hard drive, so I don't really need a floppy.

I've scanned the newsgroups to see what's up, and I've seen a bunch of programs mentioned that I really have no clue about. eg: Geneva, MagiC, AES4.1. Can someone give me a BRIEF rundown of what these progs are all about? I'm hoping to upgrade the Mega2 to 4 megs soon. So, I'd love to get a unix-like setup. I know the machine is no speed demon, but I'm sure it could be useful for simulations & such. I played around w/ MiNT way back when, but it was just running out of memory way too soon.

First, I should say, I'm looking for free s/w only - I have a PC as my main machine running Linux, OS/2, DOS, Win3.1 (in that order). I wouldn't mind a task-switcher/multitasker and some unix utilities, as well as a gcc setup.

What would be a good setup to go with? Can I run MintNet on my system to set up a SLIP/PPP session to my Linux box via NULL modem?

Are there any cheap accelerators out for the Mega2? It has a VME bus slot, does it not?

Thanks,
Mattias
--
Mattias Hembruch, University of Waterloo, Ontario, Canada.
BASc Computer Engineering
MASc Candidate in Parallel & Distributed Systems Group
mghembru@dictator.uwaterloo.ca http://www.pads.uwaterloo.ca/~mghembru

4544. Laser C patch for TOS 1.4?

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: mghembru@dictator.uwaterloo.ca
Message-ID: <DFJo65.K08@novice.uwaterloo.ca>
Source record: 158467
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Like it says - I've just aquired a machine with TOS 1.4, and now I find that my Laser C doesn't want to run. It says "not compatable with this TOS - use patch.prg". Shortly thereafter I get 4 (or was it 5) bombs. Any ideas?
Is there some program to reset my TOS version to fool the program? Is this patch actually available?

Thanks,
Mattias

--
Mattias Hembruch, University of Waterloo, Ontario, Canada.
BASc Computer Engineering
MASc Candidate in Parallel & Distributed Systems Group
mghembru@dictator.uwaterloo.ca http://www.pads.uwaterloo.ca/~mghembru

4545. Re: WORKING COLOR WEB BROWSER; Where and what's needed?

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: jprice@ivory.trentu.ca
Message-ID: <DFJG6F.D3F@blaze.trentu.ca>
Source record: 158468

Sounds great. Where can I get it and what do I need to run it?

4546. mac emulator

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: sanking@hubcap.clemson.edu
Message-ID: <sanking.812171250@hubcap>
Source record: 158469

I have a Spectre GCR for sale, with Roms and documentation. Asking $100. Turns an Atari into a Mac.

Sandy King
136 Stonegate Court
Easley, SC 29642 Sanking@hubcap.clemson.edu

4547. Re: WORKING COLOUR WWWbrowser !!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: wongck@ti.com
Message-ID: <wongck.273.000AE0DE@ti.com>
Source record: 158470

In article <BbHgebK.dpj@delphi.com> dpj@delphi.com writes:

So Danny, is this what you are keeping quite about?
Wonder how coulourful it is going to be on my ST.... :-)

William
,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,
William Wong --- ST user in Singapore | ||| 520STFM/4Mb/44M HDD/Magic2.01/EASE
ProbeHouse Software developer | ||| &
Internet Email: wongck@ti.com |/ | \ 486DX33/8Mb/210M+850M HDD/WFW3.11
"I can't quite make a PC sing, but roll over and play dead is easy!"
,-*~'`^`'~*-,._.,-*~'`^`'~*- Disclaimer: What I say here is my own view `'~*-,

4548. Re: Place a Picture on the Falcon's Desktop

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: afn14016@freenet.ufl.edu
Message-ID: <44aejm$8v7@huron.eel.ufl.edu>
Source record: 158471

You can use a program called Deskpic look for it at umich.edu or cnam.fr
Raymond

4549. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <DFJqF4.DKK@freenet.carleton.ca>
Source record: 158472

(ldickey@west.cscwc.pima.edu) writes:
> Hello Atari St Users-
>
> Could someone help me!
>
> I recently picked up an Atari 520 ST at a local thrift shop. This system
> came with the SC1224 monitor, two SF314 drives, and the mouse. Problem is,
> no software or manuals came with it and all I can do at the moment is play with
> the main screen (built in GUI), and format a disk. It's obvious I'd like to do
> more with it.
>
> Could someone answer the following questions:
>
> - What is the standard memory that the 520 came with and how far can I upgrade
> it?
512Kbytes, upgradeable to 1M, 2.5M or 4M.

> - What is the standard DOS that came with it and where can I get a copy
> (I'm assuming that there is something more than the GUI that boots up from
> ROM)?
Nope; what you see is what you get; great, eh? No system disks, etc. The
OS is not subtracted from your meager .5M of RAM

> - Where can I get a hold of the manual(s) that was packaged with it?
Check for a local Atari User's Group; there are many out there, and/or
check with some of the people who post here advertising hardware or
software for sale. My first Atari came without manuals, and I didn't miss
them very much. It's really that easy a system to use! If you're used to
DOS, this is gonna seem like falling off a log!

> - What sort of programming languages are available for it? (Assuming most of
> popular ones such as C, Pascal, os-9, Fortran, etc.....)
Somebody else better take this one; I know Basic, C, Pascal are in there...

> - Is there a good VT-100 term program (commercial, share/freeware) and is it
> possible to use any type of external modem (assuming a 25 pin RS-232
> that it incorporates will work with any modem that has this connector)?
STalker 3 has VT100 emulation; if you get it, also get STeno, the online
text editor .ACC. Flash II no doubt covers VT100 (both commercial) Uniterm
is a shareware program which does, and others such as Connect, etc.
Yes the RS-232 is standard; most external modems such as Supra, Practical
Peripherals, Hayes, US Robotics, will work with Atari, Amiga, or DOS box.
>
> I have many other questions as well, but these are the ones that are burning in
> my mind the most. I'd also like to know about some ftp sites available.

Check out Toad Computers' Web site, and ST Informer magazine for more info.

--
Songshop Musical Productions : You may say that I'm a dreamer,
Box 266, Shawville, Quebec : But I'm not the only one
J0X 2Y0 (819) 647-6022 : I hope someday you'll join us...

4550. Re: (no subject)

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <44b2f1$h6@josie.abo.fi>
Source record: 158473

Paul Baker (pbaker@mettav.demon.co.uk) wrote:
: In a previous message mgrove@owens.ridgecrest.ca.us wrote

: >> oh you`re american...that explains it!!!
: >>
: >>
: > F**k off you s**t eating trilobite.
: >
: > (If that is enough abuse, you may leave now)
: >
: Do you notice he's hasn't got enough guts to give his Internet address?
: At least if I voice my opinions on another machine I don't edit my address
: out of the message...
: Jeez what a coward.

That's what they usually are... Spoiled children who think they're smart when they try to irritate other people. I wouldn't say he's a coward, though - necessarily... I think that guy just wants to make people angry at him, and he doesn't bother to start any intelligent conversation. He doesn't care about your or my opinions, or facts. He just wants to insult - that's all, I think... Sad, isn't it? Internet seems to be a good place to get relief to your frustrations (e.g. because of owing an Amiga ;-) by
writing senseless messages here and there!

Maybe this message is useless and senseless, too - but at least, I don't want to insult Amiga-owners in their news-areas. I think they're mostly people like us - and against the Bill Gates -imperium, like us. So, we're on the same side, after all...

TH

4551. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <44b3hl$f2e@nyheter.chalmers.se>
Source record: 158474

In article <448mi9$qgp@gti.gti.net>, azog <azog@gti.gti.net> wrote:
>Johan Klockars (d8klojo@dtek.chalmers.se) wrote:
>
>: A 486DX2/66 looks the same from the outside as a 486DX/33, but has the
>: capacity to run twice as fast internally. That is, it can run up to
>: 66 million instructions per second instead of only 33 million.
>
>Buzzzt. Wrong answer. It cannot run 66 MIPS. The 66 refers to clock
>speed, and clock speed alone.

That depends on your definition of MIPS. I said _up to_ 66 million instr/s.
I've never claimed a MIPS figure.

It should be easy to see, though, that having an average instruction time
of 1.8 cycles, or even the 2.24 someone else mentioned, more or less
requires that some instructions do in fact take a single cycle to execute
(or rather don't stall the pipeline).
Sure, you won't be able to do anything much with only such instructions,
but that's beside the point. They exist, and therefore you _can_ execute
them at a rate of 66 million/s. You might not be able to do it for a whole
second either (depends on if there are any single cycle jumps), but that's
also beside the point.

The number 66 of course refers to the clock speed, but I'm sure you'll
agree there's a relationship between that and the execution time of the
instructions. The fact remains that the DX2/66 _can_ run twice as fast as
a DX/33 and there has got to be instructions that don't stall the pipeline.
Intel could very well do a DX2/66 that could be put directly into a DX33
socket, without even changing the external clock, if they wanted. Doubling
the frequency could be done internally (perhaps they already do this).

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | www/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5 and QLem)

4552. Font conversion

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: gio@wcl-rs.bham.ac.uk
Message-ID: <44b4c1$prf@sun4.bham.ac.uk>
Source record: 158475

Does anybody know of any programs that, given an outline font (any type) and a point size, will generate a suitable GDOS font?

TIA,

Gio

4553. Crazy with MiNTnet...

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <44b41m$h6@josie.abo.fi>
Source record: 158476

Just a hint for You who design WWW-, FTP- and other Internet-stuff... Please, try to develop a sensible installer program! I'm probably not the only one who had to surrender after trying to get DuFTP (with MiNTnet), X11 for MiNT's WWW- connections, or even OASIS 1.20 (with NOS) to function... =-(

Especially the very UN*X-like MiNT requires very much knowledge - and there isn't much comprehensible information easily available. And, sadly, packages like DuFTP and OASIS don't help much with setting up the connection! They apparently presume that one knows how to use MinixFS, SLIP, etc. This has to change, if these programs are meant for common use among all kinds of people.

Or are Internet-services on Atari platform meant for "pros" only.. ;-) ?

Greetings,
TH

4554. Re: [Q]Is MiNT built on t

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: steve@earth.ox.ac.uk
Message-ID: <1995Sep27.092846.11185@euclid.earth.ox.ac.uk>
Source record: 158477

```
In article <f61_9509260106@flight.org>,
CALLUM LERWICK <CALLUM.LERWICK@flight.org> wrote:
>Well, I doubt its changed, but in "The Macintosh Bible" (damn, forgot what
>edition, I think 6th) it clearly states that is is perfectly legal to copy
>the latest system install disks from a friend, your local dealer, or a
>users group. Its the manuals, disks and packaging that you have to pay the
>upgrade fee for...
```

This was true for all version up to, but not including, System 7.0. All versions of System 7 and above cost real money, about £40.00 in the UK I believe.

```
Steve

--
------------------------------------------------------------------------
Computer Systems Administrator, Dept. of Earth Sciences, Oxford University.
E-Mail: steve@uk.ac.ox.earth (JANET) steve@earth.ox.ac.uk (Internet).
Tel:- Oxford (01865) 282110 (UK) or +44 1865 282110 (International).
```

4555. Re: (no subject)

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <44b542$l60@news.iesd.auc.dk>
Source record: 158478

In article <f08_9509250108@flight.org>, CALLUM.LERWICK@flight.org (CALLUM LERWICK) writes:
> A giant chicken in the guise of Jools W clucked:
>
> > well let me tell you, I wouldn`t ever want to spend money on software that
> > would make Bill Gates richer....so becasue of this I own an amiga OK
> > and don`t even think of slagging the Amiga, because you and i both know
> > that it is streets ahead of the ST
>
> Ok, now tell me: Where is the Amiga's DSP?
>

Yeah, and where is the Amiga`s REAL High-Color mode (ie. 65536 colors) ?

HAM is fake and sucks and slooooow.
(I wonder if he actually reads this again)

Keep Cool and Flying...

ChainXOR...

4556. MIDI Musicians

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: musicman@sirius.pixi.com
Message-ID: <44b8hc$68q@rigel.pixi.com>
Source record: 158479

I am looking for some source either software or hardware that can give me a SMPTE code...so I can record to my 8 track recorder to be able to use my 8 track as the controller.

I have searched just about everywhere....everyone knows what i am talking about but they don't seem to know where I can get this code.

Any help appreciated!
Aloha from Hawaii!

4557. Re: Font conversion

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2709951146090001@macmax.irfmn.mnegri.it>
Source record: 158480

In article <44b4c1$prf@sun4.bham.ac.uk>, gio@wcl.bham.ac.uk wrote:

> Does anybody know of any programs that, given an outline font (any type) and
> a point size, will generate a suitable GDOS font?
>
> TIA,
>
> Gio

Please, if you have some answer about this miracle contact me...
(Do you speak italian ?)


```
-----------------------------------------------------------
| /|/| |
| / |AX |
| Institute of Pharmacology Research "Mario Negri" |
| E-mail: massimo@irfmn.mnegri.it |
-----------------------------------------------------------
| TT030 4+8Mb RAM/HD 250Mb Quantum (internal)/HD 120Mb |
|Quantum (external)/GeSoft FastRAM card/CrazyDots graphic|
| card/Philips Brilliance 17"/HP DeskJet 510/Megafile 44 |
| (removable) + HD 48Mb SCSI inside/Modem Trust 14.400 |
-----------------------------------------------------------
```

4558. Re: Steven J. Pagliarulo?

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: "J.D.Coleman" <J.D.Coleman@ncl.ac.uk>
Message-ID: <44bcqa$grg@whitbeck.ncl.ac.uk>
Source record: 158481

Ari Feldman (ari2550@delphi.com) wrote:
: Yeah, I agree - if that really was the guy than IMHO that guy's an
: asshole! I mean - sure - many developers had some bad experiences on
: the ST but compliments are rare. He should have been a lot nicer...

If you look at the reply from `Steven J. Pagliarulo', you might notice that it can from Pipex/Unipalm, which (coincidently?) is the same site that the other clueless postings have originated. It was also posted using that wonderful invention Netscape, which allows you to put any return address and name that you like (or none at all).

Just a guess, but if the program wasn't developed after its initial release, the author has long left the Atari scene and is unlikely to be reading this group.

J

--
Core files are like Aero bars, you see.

4559. Re: Steven J. Pagliarulo?

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: Alan Gauton <ag@spd.eee.strath.ac.uk>
Message-ID: <Pine.SOL.3.91.950927120453.21307A-100000@humpback>
Source record: 158482

On Tue, 26 Sep 1995, Stephen Atty wrote:

> In message <pJFAuMn.ari2550@delphi.com>, ari2550@delphi.com said:
> >
> > Yeah, I agree - if that really was the guy than IMHO that guy's an
> > asshole! I mean - sure - many developers had some bad experiences
> > on the ST but compliments are rare. He should have been a lot
> > nicer...
>
> I doubt that is was in that it shared just a bit too much with the
> flame-bait messages.

Including the NNTP server (s)he was using! We could always try Unipalm to complain! Based on the message id's, they could locate the culprit.

AG

Alan Gauton | Tel +44-(0)141-552 4400 x.2686
Signal Processing Division | Fax +44-(0)141-552 2487
Dept. of Electronic and Electrical Eng. | E-Mail ag@spd.eee.strath.ac.uk
University of Strathclyde, Glasgow G1 1XQ.|http://www.spd.eee.strath.ac.uk/~ag/

4560. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: djs@jet.uk
Message-ID: <djs.812205317@gen-off-2>
Source record: 158483

tom.thomason@fpc.ct.se (Tom Thomason) writes:

> DS> No, they don't make them that fast, it's 33MHz.

> The 66MHz figure is double-clocked in the same way as Intel release "double-
>clocked" figures.

Don't start this thread again, PLEASE!

The Motorola chips are _not_ clock doubled in the same way as the Intel
chips. Claiming a 66MHz 040 is misleading.
--
Email: David.Stevenson@jet.uk or hoagy@cix.compulink.co.uk

==========
The above article is the personal view of the poster and should not be
considered as an official comment from the JET Joint Undertaking
==========

4561. STIK; Where can I get it?

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: jprice@ivory.trentu.ca
Message-ID: <DFKEot.It6@blaze.trentu.ca>
Source record: 158484

The subject line says it all. Where can I get this software?

4562. Did I hear "Graphic WWW Browser?"

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: laramary@er5.rutgers.edu
Message-ID: <44bjlh$2lo@er5.rutgers.edu>
Source record: 158485

```
Did I hear (read) right, or is it a hoax? If one or
several WWW graphic browsers are out there and are compatable
with a 1meg ST, please please PLEASE tell me where to FTP it/them
from! First one to email me with good info will get a free
lolipop in the mail!

--
|------------------------I'm the one without a soul-------------------------|
| I'm the one with this big fucking hole |
|-----------------------------------NIN-----------------------------------|
```

4563. Re: PageStream SE?

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: pd@mole.bio.cam.ac.uk
Message-ID: <44bkus$5f5@lyra.csx.cam.ac.uk>
Source record: 158486

molin@cxc1.cl.msu.edu (Michael Olin) writes:
>I've been told there's a new version of PageStream coming, to be called
>"PageStream SE" or some such similar thing. Given the authors valiant
>efforts to burn his bridges, this seems like a major about face.

[snip]

>PAGESTREAM 2.2 RETURNS:

>To celebrate its 10th anniversary, Soft-Logik is re-releasing
>PageStream 2.2, the best-selling desktop publishing program for Amiga
>and Atari computers. Bundled with a new 90 page manual, PageStream 2.2
>SE will probably top the sales charts again at its incredible new
>price. PageStream 2.2, which originally had a suggested retail price
>of $299.95 will now sell for just $39. The new lower price will help
>bring desktop publishing to people who couldn't previously afford a
>professional quality DTP program.

>----------------------

>No price, no list of new features, etc.

>What's the real story here?

Well, it does say it is rereleasing 2.2 so I doubt very much if
the program will be any different to the previously released one.
It's still a pretty good deal for $40 though. (that's what I call a price
reduction!!)

I do own 2.2b and would love to see an improved version (it needs it!) but
I don't think this is it. :(

Phil
--
[E-mail pd@mole.bio.cam.ac.uk]

Love your enemies: they'll go crazy trying to figure out what you're up to.

4564. Re: WORKING COLOUR WWWbrowser !!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: pd@mole.bio.cam.ac.uk
Message-ID: <44bl2c$5k9@lyra.csx.cam.ac.uk>
Source record: 158487

m9003@oden.abc.se (Martin Rossel) writes:
>The brand new webbrowser STIK works *great* in colour and doesn't require
>MINT, X-MINT, CHOCOLATE MINTS or any other mints !

:)

>The zipped complete pack called www.zip is 148 K big and includes the
>everything you need. Steve Adam is the Atari Hero who put it together
>(he's using CAB- cool atari browser for the browsing/also packed in)
>and the thing is FREEWARE ! Send 2 pounds sterling and you get free updates
>et.c.etc....What a guy...Anyway I just browsed the net with my F030 and it
>works great . the SLIPconnetct-program is actually a desktop acc. which you
>make the connection with. And then you hit the webs...
>Works under TOS and MULTITOS too...

Sounds pretty good. Is it available from any FTP sites? If not, where do
I get a copy?

Phil
--
[E-mail pd@mole.bio.cam.ac.uk]

Love your enemies: they'll go crazy trying to figure out what you're up to.

4565. Re: WORKING COLOUR WWWbrowser !!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: mcandrew.d.w@NORT.BWI.WEC.COM
Message-ID: <DFKEBK.p7G@tron.bwi.wec.com>
Source record: 158488

In article <4489o0$smp@oden.abc.se>, m9003@oden.abc.se says...
>
>The brand new webbrowser STIK works *great* in colour and doesn't
require
>MINT, X-MINT, CHOCOLATE MINTS or any other mints !
>The zipped complete pack called www.zip is 148 K big and includes the
>everything you need. ....

OK, 'fess up now. Either tell us how and where to get this, or you will
feel Gate's Laser!

<Everything's Cool>

4566. Re: STIK; Where can I get it?

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <44bpiv$q76@preeda.internex.net.au>
Source record: 158489

I ftp'd it from demon. Its called www.zip

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4567. re: new st owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2833rcain@nest.demon.co.uk>
Source record: 158490

On 26 Sep 95 From: wrote:
Fl> Author: Address: From: ldickey@west.cscwc.pima.edu

Fl> - What is the standard memory that the 520 came with and how far can
Fl> I upgrade
Fl> it?

520Kb - funnily enough. It is easily upgradeable by using RAM expansion boards sold by Frontier, Marpet etc. You will be able to step to 1Mb, 2.5Mb and 4Mb.

Fl> - What is the standard DOS that came with it and where can I get a
Fl> copy (I'm assuming that there is something more than the GUI that
Fl> boots up from ROM)?

Npe. What's in ROM is what you get. Lok at the version number in the "About" box. If it is less than 1.4 you would do well to get an upgrade ROM (around $40) some time, especially if you get a hard disc.

Fl> - Where can I get a hold of the manual(s) that was packaged with
Fl> it?

Don't bother - they are not very useful.

Fl - What sort of programming languages are available for it?
Fl> (Assuming most of
Fl> popular ones such as C, Pascal, os-9, Fortran, etc.....)

Can't think of a language which ISN'T available (except RPG, perhaps). Quite a few are PD so all you need is the inclination!

Fl> - Is there a good VT-100 term program (commercial, share/freeware)

There are quite a few, I use Connect. You can try it out for 30 hours free but then need to pay registration (about $40) for a manual and key.

and is it possible to use any type of external modem (assuming a 25 pin RS-232 that it incorporates will work with any modem that has this connector)?

Yes but try to find a Hayes-compatible. Make things a bit easier when comparing notes with other modem users.

Roger
rcain@nest.demon.co.uk

--

4568. re: lzh compression?

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2834rcain@nest.demon.co.uk>
Source record: 158491

```
On 26 Sep 95 ibkeegan@tcd.ie wrote:
i> i have checked the 'arcers' directory and there is every compresion
i> utility imaginable EXCEPT for .lzh

I don't believe this! Look for LHARC*, there should be dozens - I use
LHARC310.

Roger
rcain@nest.demon.co.uk

--
```

4569. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <44bg8a$ns5@news.iesd.auc.dk>
Source record: 158492

In article <44b3hl$f2e@nyheter.chalmers.se>, d8klojo@dtek.chalmers.se (Johan Klockars) writes:
> In article <448mi9$qgp@gti.gti.net>, azog <azog@gti.gti.net> wrote:
> >Johan Klockars (d8klojo@dtek.chalmers.se) wrote:
> >
> >: A 486DX2/66 looks the same from the outside as a 486DX/33, but has the
> >: capacity to run twice as fast internally. That is, it can run up to
> >: 66 million instructions per second instead of only 33 million.
> >
> >Buzzzt. Wrong answer. It cannot run 66 MIPS. The 66 refers to clock
> >speed, and clock speed alone.
>
> That depends on your definition of MIPS. I said _up to_ 66 million instr/s.
> I've never claimed a MIPS figure.
>
> It should be easy to see, though, that having an average instruction time
> of 1.8 cycles, or even the 2.24 someone else mentioned, more or less
> requires that some instructions do in fact take a single cycle to execute
> (or rather don't stall the pipeline).
> Sure, you won't be able to do anything much with only such instructions,
> but that's beside the point. They exist, and therefore you _can_ execute
> them at a rate of 66 million/s. You might not be able to do it for a whole
> second either (depends on if there are any single cycle jumps), but that's
> also beside the point.
>
> The number 66 of course refers to the clock speed, but I'm sure you'll
> agree there's a relationship between that and the execution time of the
> instructions. The fact remains that the DX2/66 _can_ run twice as fast as
> a DX/33 and there has got to be instructions that don't stall the pipeline.
> Intel could very well do a DX2/66 that could be put directly into a DX33
> socket, without even changing the external clock, if they wanted. Doubling
> the frequency could be done internally (perhaps they already do this).

Actually, that how it works. You can plug a DX2 into a normal DX-33 motherboard.

The double-clocking is totally internal.

Keep Cool and Flying...

ChainXOR...

4570. Re: LZH compression?

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: mitala@snakemail.hut.fi
Message-ID: <44brgo$ked@pobox.csc.fi>
Source record: 158493

```
II (ibkeegan@tcd.ie) wrote:
: hi!
: i was just going around the ftp site ftp.funet.fi and there is LOADS
: of cool stuff i wanna put on my atari but unfortunately almost
: everything is compressed with a .LZH compression.

: i have checked the 'arcers' directory and there is every compresion utility
: imaginable EXCEPT for .lzh

Sure there is. Try /pub/atari/arcers/lha310.tos

-- One of the Atari archive maintainers in ftp.funet.fi
```

4571. WTB: Avalon

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: John Maxwell Hobbs <jmax@interport.net>
Message-ID: <44c711$qdl@park.interport.net>
Source record: 158494

The title says it all - I'm looking to buy a used copy of Avalon as cheaply as possible.

Please respond by e-mail

Thanks,

John Maxwell Hobbs
jmax@interport.net www: http://www.interport.net/~jmax/

4572. Re: Atari World Anywhere?

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <FI2RFCBQUP@data.rhein-main.de>
Source record: 158495

In <812104422.11598@saffron.imc.exec.nhs.uk> Chris Ridd wrote:

>Send email to atari_w_admin@cix.compulink.co.uk and ask how to do this.

Thanks! :-)
Regards
Robert

--

* * * Robert Schaffner @OF2.maus.de ** ADM-Diskmagazin **
* * * Tel/Fax/Modem: +49 (0)6103-67197 == CoMa-Voice ==
* * * Machines: F030, 520ST, 64Bit-Jaguar, LYNX I/II
* * * Betatest: CrazySoundsII, Papyrus, Twilight, Pixart3
* * * GSZRZ, CoNnect, VideoText, FtpMail

4573. Help with STiK!

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: gordo@dsoe.com
Message-ID: <44c73s$8k6@sulla.cyberstore.ca>
Source record: 158496

I set up STiK as the instructions say but it will not dial.

I have an Falcon030, with GVC 28800 V.34 modem hooked up to the modem port, and a 212 external scsi II c:\ drive. I have no other accessories running except STiK, and when I choose connect, the mouse pointer changes to a busy bee and then does nothing, no dialing, I have to then reboot.
I set up the STIK_CFG directory as indicated in the instructions with the default.cfg file containing Modem 2 as the SERIALPORT variable. I got the Modem 2 variable from the listport.tos program which is supplied with the package. I configured the default.cfg and the dial.scr files as indicated in the readme file and by what it says in those files, but still does not do anything when I try to connect. I worked on this for 3 hours yesterday, HELP! I already know about the cache path problem for CAB, but that does not do me much good if I cannot hook up to me internet provider, which I can hook up no problem with my communincations program!

4574. Re: Atari 8-bit games?

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <44ch87$kri@cd4680fs.rrze.uni-erlangen.de>
Source record: 158497

sibeling@u.washington.edu (Matthew Martin) writes:

>games? Is it legal to copy these or are they still under copyright?

Basically all kinds of programs are copyrighted, no matter if the company still sells for 8 bit or not. As far as I know, it even does not matter if the company is still in business, because copyright can be owned by the people that wrote the program, too. And even if they died, it still is protected for 50 years!
--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united

4575. Re: Q: program to make graphics/stats

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3069b5af_Claes.Holmerup@p5.dada.ct.se>
Source record: 158498

In a message, maberg@xs4all.nl (Maarten van den Berg) wrote:

> I am looking for a program that can make statistical graphs like
> pie-diagrams etc. I recall seeing a program called K-Graph but is
> it still supported (out in 1986 IIRC...) and any good ?
> There must be more programs like it, does anyone have suggestions ?

Hi Maarten,
I believe that K-graph 3 is still available from HiSoft. The price is GBP49.95
according to their catalogue. Haven't tried it myself, but HiSoft usually have
good products.
I don't know of other programs like it, but as you say there should be others
too - maybe Shareware?

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4576. Re: Atari World Anywhere?

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_3069b778_Claes.Holmerup@p5.dada.ct.se>
Source record: 158499

In a message, robscha@data.rhein-main.de (Robert Schaffner) wrote:

>> Atari World issue 6 October 95 was supposed to be out 15th Sept.
>> I have been patient but... has anyone seen it?
> ^^
>
> I can't get this magazine here in frankfurt/germany.
> please help :)

Hello Robert,
If you can't get hold of AtariWorld, I believe that it would be possible to get it from the Swedish distributor, Sven Bornemark (sven@dada.ct.se) -he takes care of the subscriptions in Sweden, Denmark, Norway and Finland, so I believe that it would be possible to get it through him - write him a mail and ask.

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4577. Re: WORKING COLOUR WWWbrowser !!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: jsd617s@nic.smsu.edu
Message-ID: <44bsj3$27kk@nic.smsu.edu>
Source record: 158500

Martin Rossel (m9003@oden.abc.se) wrote:
: The brand new webbrowser STIK works *great* in colour and doesn't require
: MINT, X-MINT, CHOCOLATE MINTS or any other mints !
: The zipped complete pack called www.zip is 148 K big and includes the
: everything you need. Steve Adam is the Atari Hero who put it together
: (he's using CAB- cool atari browser for the browsing/also packed in)
: and the thing is FREEWARE ! Send 2 pounds sterling and you get free updates
: et.c.etc....What a guy...Anyway I just browsed the net with my F030 and it
: works great . the SLIPconnetct-program is actually a desktop acc. which you
: make the connection with. And then you hit the webs...
: Works under TOS and MULTITOS too...

So where can we find this little GEM?

4578. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-27 00:00:00 UTC
From: tom.thomason@fpc.ct.se
Message-ID: <ftn_2.203.203.15$fidonet.org_3069c21b_Tom.Thomason@fpc.ct.se>
Source record: 158501

On 20 Sep 95, Michael Grove shot this through the ether to Tom Thomason...

>> Steve Cohen informs me that the Barracuda will be released in the
>> first quarter of 1996.
MG>
MG> "As of now, system incompatibility difficulties between 030 and 040
MG> system addressing has continued to plague the Wizztronics Barracuda
MG> development team, but progress is continuing to be made and
MG> Wizztronics still plans to release this product as soon as the last
MG> of the remaining hurdles have been successfully overcome".
MG>
MG> With a statement like that, how can "you" be so sure?

Because I called Steve in New York less than a week ago and he assured me
that the problems had been solved. I don't have any particular reason to
disbelieve him. As far as the Hawk is concerned, he told me that they had had
one up and running without problems for over 3 weeks. The man wants me to order
quantity and I told him I'd order when the product was ready.

>> MG> Suppose to be an 030/48mhz "Hawk" available soon for 750.00

The new price from Wizztronics is US$699 including the 80Mb uppgrade
card.

>> The Hawk documentation states "100% compatibility".
MG>
MG> Have you had you timing mod today? :)

They were aware of the problem and say it's been solved.

MG> Or the current issue of AEO. :)

Haven't read AEO for the last 6 months or so, so none of what I said came
from there.

Regards,
Tom

4579. Re: WORKING COLOUR WWWbrowser: Where to get it!

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: laramary@er7.rutgers.edu
Message-ID: <44daou$50m@er7.rutgers.edu>
Source record: 158302

I got it from wuarchive.wustl.edu in:

systems/atari/umich.edu/Newitems www.zip

I am off to unzip it now. I got my fingers crossed!

--
|------------------------I'm the one without a soul-------------------------|
| I'm the one with this big fucking hole |
|-----------------------------------NIN-----------------------------------|

4580. Re: WORKING COLOUR WWWbrowser !!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: stosser@neon
Message-ID: <44eshd$nkr@neon.airtime.co.uk>
Source record: 158303

justin scott (hbcsc048@PROBLEM_WITH_INEWS_GATEWAY_FILE) wrote:
: John Stanmeyer (jws4p@fermi.clas.Virginia.EDU) wrote:
: > Where can I download this new browser from? Does it work in the original

: Atari Archive has it...

: > ST color modes (640*200*4 colors, perhaps ST low for pictures mixed with

: I've only checked it in 640x200x4, but it seems to work fine. I don't
: display pictures-- they bomb my computer (probably cause I only have 1
: meg). But I'm still quite happy with it, it's really neat.

: --
: **
: Justin Scott * "It looks like a space alien, let's hit it on
: hbcsc048@huey.csun.edu * the head with a coconut...." (Animaniacs)
: Lost in a snowfilled sky.. * (To a special someone about wonderful memories)
: **

Well It works in normal low res' 320x200 and seems to self adjust the
font (wild or what?), it works perfectl;y in medium rs' 640x200,

THE MAIN REASON FOR THE BOMBS is the cache settings, if you are running
on a floppy system then make yourself a folder named cache on drive A and
set your paths accordingly, this was the tip from steve adam the author
after speaking to him on IRC using his very own STik, it can still bomb?,
but this will sort most of it out,
The program as far as i can tell doesent seem to clear the cache folder,
after a bomb out i look inside and its full of folders and files from
previous links,

I am manualy using an accesory to delete the files every now and again,
I dont suggest you do this at all, i am just pasing on what i am doing,
EVERYONE is getting a crash now and then, but the above helps,

I also get the odd two bomb crash on IRC after pressing return to
select the default channel, keep trying as it does work eventualy,

I have tried all the above on a ste, fm and mega,

I also now have (thanks to the STik author) a document explaing all
the commands and everything you need to know about IRC as i am sure many
of you are discovering this for the first time (like i was), well e-mail
me and i will send it you, there is a lot more to irc than meets the eye,
its a whole new world,
hope something in here helps,

Cheers........!ynoT
stosser@airtime.co.uk

4581. Re: Web Access With CompuServe? (long, sorry)

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: cgra@se.bel.alcatel.be
Message-ID: <44en7e$594@btmpjg.god.bel.alcatel.be>
Source record: 158304

Me:
So my recommendation would be: download KA9Q/NOS (try the version at ftp.demon.co.uk), and set up a script to use Compuserve's ppp service: then you'll be able to telnet to an institution which is generous enough to allow you to run lynx on their machine (yes, they do exist.) In this case you're just using Compuserve as an internet access provider. But it works fine, I've done it.

Mark van Wyk:

Mr. Grey, Thank you very much for trying to explain how I can access the Web on my Atari on CompuServe. Unlike others, who only spread rumors about being able to do things they have heard others do, you sound like you have some real first hand knowledge. Unfortunately, I don't understand a single thing in the paragraph above. Thanks for trying to explain a solution to a lamer like myself. --Mark van Wyk
markvanwyk@aol.com

Well, thanks for the compliment ... I'll try to say it more slowly.

There's a program which is sometimes called KA9Q (after the call-sign of the ham radio freaks who originally developed it), and sometimes called NOS (Network Operating System, I think). You can download this either from an ftp site (but that would assume you already had some kind of internet connection), or from Compuserve (GO ATARIPRO and have a look at the libraries).

KA9Q comes in three parts: you'd want the Binaries (i.e. the program) and the Documentation. (The third part is the Source code, which you don't need). When you unpacked these, you'd find (in the Documentation) some instructions on writing a dialling script. This just tells the program what it has to do to get connected: send the dial comand (ATDnnn-nnnn) to the modem, send a couple of carriage returns, get a prompt, type CIS, be prompted for User ID:, etc., all the stuff you have to go through when you log onto compuserve. I guess you use something of the kind already, unless either (1) you use Jim Ness's QuickCIS, or (2) you do everything by hand.

Your script for KA9Q would contain the magic words GO PPPCONNECT. This causes Compuserve to stop acting like Compuserve and become a gateway to the internet. From that moment your ST becomes part of the internet, and can connect to any other computer on the 'net. That includes "ftp sites" where you can find lots of shareware and dirty<<<<<beautiful pictures, "news servers" from which you can download Usenet news, and places that will let you "telnet" in, meaning that your ST becomes a terminal on their machine.

This last category includes servers for gopher (a predecessor of www)
and archie (who searches archives for files), and last but not least
it includes places that will let you use their text-mode web browser.

Well if you didn't get it this time don't worry; if you want to telnet
to a place then just log on to compuserve and type GO TELNET. And
this new program STiK should work via Compuserve's PPPCONNECT; I'll
try it just as soon as I get around to it.

This must be very boring for most people, send me CIS mail at the
address below if you need more advice. Or see you in ATARIPRO ...

--

Chris Gray Chris_Gray@bcs.org.uk Compuserve: 100065,2102
Opinions expressed are purely personal unless otherwise stated.

4582. Re: Griff MPG player

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: mdg@ukc.ac.uk
Message-ID: <157@cypress.ukc.ac.uk>
Source record: 158305

In article <DFMCy4.G34@cf.ac.uk> "Dr Simon G.K. Williams" <williamssg@cf.ac.uk> writes:
:>Ah yes, it works a treat in all except 16-bit (65K) colour mode when the
:>colours get a bit screwed up (I think it uses 15-bit). I've tried it on a
:>TT in fast ram with the matrix tc1208 board, it's faster than my avi
:>player definetly but not so fast. There again I've seen a software mpeg
:>player on my 486dx66 pc under windows, that's pathetic even in black and
:>white!!! So well done griff on an excellent program, if you get it going
:>at 25fps you deserve a knighthood! Now, how about a way of converting an
:>mpeg into a flc file? That would be interesting! Or better still a DA
:>movie file....

Thank you for your complements regarding my MPEG player, however a dx2-66 is several times faster than a Falcon/TT for software playback of MPEG. It is impossible to hope for an MPEG decoder to run a 25fps on a TT/Falcon - they do not even have the memory bandwidth to COPY a 352x240 screen 25 times a second let alone decode the frames as well!

For MPEG related stuff check out ftp.crs4.it /mpeg

Griff
--

4583. Re: Web Access With CompuServe? (long, sorry)

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: L676791@LMSC5.IS.LMSC.LOCKHEED.COM
Message-ID: <17427D67DS86.L676791@LMSC5.IS.LMSC.LOCKHEED.COM>
Source record: 158306

(Mr Grey writes:)
>Well, thanks for the compliment ... I'll try to say it more slowly.
> (blah, blah, blah)
>This must be very boring for most people, send me CIS mail at the
>address below if you need more advice. Or see you in ATARIPRO ...
>
(Mark van Wyk writes)
Thank you VERY much for the simplified explanation. I managed to download STI
K off of the Web with my Mac at work (during lunch, of course). I then took an
IBM formatted diskette, and transferred the file from the Mac to the diskette.
I now plan to attempt to load the software onto my Arari Mega STe at home from
the diskette. My next challenge will be to attempt to unZIP the software. Aft
er that, the next big challenge will be to purchase a decent modem, some decent
telecommunications software (I currently have a 1200 baud modem and the origina
l Flash by Antic -- WON'T DO FOR WEB BROWSING), and attempt to get up and runni
ng surfing the Web with my Atari computer. BTW, your simplfied explanation may
be of interest to more people than you think. I'll bet that "most people" are
just as confused with jargon as I am. --Mark van Wyk
>

4584. Re: Atari MicroBox (computer prototype from Atari)

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: clausb@hpbbn.bbn.hp.com
Message-ID: <44e21v$46l@hpscit.sc.hp.com>
Source record: 158307

Harald Schoenfeld (mppi76@cd4680fs.rrze.uni-erlangen.de) wrote:
: Yes, ATARI developed the microbox SOME(!) years ago, right after the
: Falcon was presented. unfortunately there was one design error, so the
: machine was never sold.

Care to elaborate what the design error was?

Always curious:

Claus

--clausb@bbn.hp.com--
Claus Brod, MDD, HP Boeblingen Have you hugged your manager today?
--#include <std_disclaimer>----------http://hpbmdd28.bbn.hp.com/~clausb---
Explicit permission required for distribution in Microsoft Network.

4585. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <44e3jl$9k1@inca01.inca.co.nz>
Source record: 158308

Johan Klockars (d8klojo@dtek.chalmers.se) wrote:
> In article <ftn_2.203.203.15$fidonet.org_3062a273_Tom.Thomason@fpc.ct.se>,
> Tom Thomason <tom.thomason@fpc.ct.se> wrote:
> >David Stevenson shot this through the ether to Tom Thomason...
> >
> > >> Barracuda is a 68040LC card with a CPU speed of 66MHz.
> > DS> No, they don't make them that fast, it's 33MHz.
> >
> >The 66MHz figure is 2x-clocked in the same way as Intel release "2x
> >clocked" figures.

Actually, Motorola did go so far as to produce a "clock doubled" 68040V
about the same time as Intel was readying the DX2 for sale. It reached
first-silicon, but I do not have any info on whether it was released for
sale.

> Please, not this again!
> The '040 is _not_ clock doubled in the sense that the Intel chips are.
> If anything, it's clock halved. ;-)

> A 486DX2/66 looks the same from the outside as a 486DX/33, but has the
> capacity to run twice as fast internally. That is, it can run up to
> 66 million instructions per second instead of only 33 million.

> The '040 on the other hand only uses the 66MHz clock for synchronization
> purposes and such. You'll not get more than 33 million instructions/s.
> Using the 66MHz figure is only a marketing ploy.

> > According to my dealer's price list the difference is US$150. The only
> > problem with using the full 040 card is that the address fro the FPU
> > also changes which

> Address of the FPU?

> >may lead to problems with some software. The LC040 should be able to
> >use the standard FPU AFAICT.

> An '040 does not have the coprocessor interface necessary to use a 68881/2,
> unfortunately. All FP stuff will have to be calculated 'by hand' on an LC.

The LC and EC variants of the '040 lack an MMU and FPU.

A 'memory mapped' FPU may be possible, however. (can anyone say Atari
SFP001? [Optional FPU for Mega ST and Mega STE, that is accessed as a
memory mapped device, allowing 68000 systems to access it, whereas 68000
systems can not talk to it "direct" like an '020 and '030 can)

4586. Re: STIK; Where can I get it?

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: Derennes <Alain.Derennes@enst-br.fr>
Message-ID: <44e1p4$oqr@melimelo.enst-bretagne.fr>
Source record: 158309

I just found it on the server 128.252.135.4, a mirror of umich.

Good luck

Alain-pierre DERENNES

4587. Re: WORKING COLOUR WWWbrowser !!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: sf@itl.co.uk
Message-ID: <sf.5.006F3D8A@itl.co.uk>
Source record: 158310

In article <DFLz75.MuA@news.metropolis.nl> henkvdg@news.metropolis.nl (H. van der Griendt) writes:
>From: henkvdg@news.metropolis.nl (H. van der Griendt)
>Subject: Re: WORKING COLOUR WWWbrowser !!!
>Date: Thu, 28 Sep 1995 09:18:41 GMT

>I downloaded the package from Hensa. I think I got the SLIP part working.
>Not quite sure, but then, after connecting I get very soon 2, 3 or 4 bombs
>and my computer hangs.
>If one of you succeeded in getting the package running and would like
>to help, please respond.

>I have a Mega ST with 4 MB of ram and TOS 2.06

>Henk

Yes... This sounds familiar. Delete the file HTML.INF from your CAB directory (or rename it). It is full of directory paths which probably do not exist on many systems.

HTML should then boot OK, going into 'options' will enable you to set your own paths for HTML and CACHE directories and you should be OK.

Hope this helps...

Steve Found.

4588. Re: Any Utilities to Put a Desktop Pic on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: kim@dksoft.ping.dk
Message-ID: <FI3DEDCFUP@dksoft.ping.dk>
Source record: 158311

In <449ccn$gia@usenet.INS.CWRU.Edu> Sanjay Parker wrote:

>
>You remember all the utilities for the ST, right? I haven't ssen anything
>that is Falcon specific, or that works on the Falc. I know NeoDesk can do
>this, but I don't need a desktop replacement . . .
>

Why not try deskpicture. Actualy it was one of the first programs released
for the Falcon, as far as i remember.

Greets
Kim

--
/--\
| DK-Soft BBS phone +45 43 71 70 75 | Kim Andersen email kim@dksoft.ping.dk|
\--/

4589. Re: Q: program to make graphics/stats

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: sidcelery@cix.compulink.co.uk
Message-ID: <DFn129.6xA@cix.compulink.co.uk>
Source record: 158312

```
_Claes.Holmerup@p5.dada.ct.se>
Organization: The Celery Patch @ CIX
X-Newsreader: CixRead/CixComm

In response to claes.holmerup@p5.dada.ct.se's message:
> In a message, maberg@xs4all.nl (Maarten van den Berg) wrote:
> > I am looking for a program that can make statistical graphs like
> > pie-diagrams etc. I recall seeing a program called K-Graph but is
> > it still supported (out in 1986 IIRC...) and any good ? There must
> > be more programs like it, does anyone have suggestions ?
>
> Hi Maarten,
> I believe that K-graph 3 is still available from HiSoft. The price is
> GBP49.95 according to their catalogue. Haven't tried it myself, but
> HiSoft usually have good products.

K-Graph 3 is ok, but the method of data entry is very idiosyncratic and
you may easily hate it. It can accept data from spreadsheets like K-Spread
as well, but again the method of doing so isn't very nice.

The output format are Degas, IMG and Metafiles.

A definite try before you buy - I bought v3.9 (aka v3.09) in 1989 and when
I updated it recently it had only reached v3.11 (also in 1989).

--
regards * InterNet: sidcelery@cix.compulink.co.uk *
*%*%*%*%*%*%* # also: 100:1011/143.0@turbonet.ftn #
% Harry S % * 2:254/108.16@fidonet.org *
*%*%*%*%*%*%* # 90:102/143.0@nest.ftn #
```

4590. Re: HELP WITH STIK BROWSER

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: gary@wagner.demon.co.uk
Message-ID: <812329070_OASIS_@wagner.demon.co.uk>
Source record: 158313

In article <44b86u$2eo@due.unit.no>
josk@stud.unit.no (Jo Even Skarstein) said:-

>Gary Wagner (gary@wagner.demon.co.uk) wrote:
>: In article <449tfq$cco@dewey.csun.edu>
>: hbcsc048@PROBLEM_WITH_INEWS_GATEWAY_FILE (justin scott) said:-
>:
>: >
>: >I just got the STiK program (WWW.ZIP) and I gotta agree, it's GREAT! The
>: >only problem is that I can't get CAB to work with it-- I only have a 1040
>: >ST with 1 meg RAM (poor college student, y'know). Can someone help me
>: >figure out how to make it work? I just keep getting "Error Reading page"
>: >boxes when I give it a URL...
>: >
>:
>: Make sure you've set the cache directory up properly, its in the
>: 'Paths' menu I think. I f you don't set this to a directory that
>: exists it comes up with 'Error Reading Page' the moment you try and
>: connect to any URL...
>
>Well I don`t think this is the actual problem. I`ve set up STiK on my
>Falcon, and the browser works great with most servers. But when I try
>to connect to a few servers (Most notably the one where my own homepage
>is...) I get the "Receiving data 0/0", and a "Error Reading Page" after
>pressing ESC. Perhaps it is a problem with STiK not being 100% TCP/IP
>compatible?
>

I must admit, I've had the same problems now that I've used it a bit -
I've always assumed that it's a problem with the server at the other
end (busy or something) but maybe I'm wrong...

I'll have to mail Steve Adam about it, and see if it's a problem with
STiK or at the other end..

Cheers, Gazza

--

My plan is to rid this world of the foul brew known as lager and
install Guinness in it's place gary@wagner.demon.co.uk

4591. Re: HELP WITH STIK BROWSER

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <44entc$n61@turing.fwi.uva.nl>
Source record: 158314

ant@worf.uucp (Anthony Howe) wrote:

:WHERE IS STIK?? Everyone keeps talking about it but no says where they found
:it!

and who programmed it?

--
Martijn Dekker
University of Amsterdam
Math department
E-mail: mdekker@fwi.uva.nl

4592. Falcon/Archive Viper question

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: lamarth@delphi.com
Message-ID: <ppKCmtW.lamarth@delphi.com>
Source record: 158315

I just got a Archive Viper 150 for my Falcon, and when I tried to run Diamondback 3 for a test backup, I got a 'sense' error when Diamondback tried to access the tape drive to begin backup. It even does this if I turn off the 'Immediate Commands' option for SCSI tapes. Has anyone experienced this problem with their setup? What could I be doing wrong?

Thanks!

David (lamarth@delphi.com)

4593. Re: HELP! Type 1 fonts

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: mcareyb@cix.complink.co.uk
Message-ID: <AC90D6F4966815D2B@peckham.compulink.co.uk>
Source record: 158316

In article <449p8n$eer@express.ior.com>,
danbrown@ior.com (Dan Brown) wrote:

>What will let me view Type 1 fonts?
>
>Asside from using:
>Speedo GDOS 5
>Page Stream
>
>
>Thanks in advance!
>

Fonty will convert them to Calamus Format. The Font_show Calamus SL Module
will force Calamus to print every font on a given path.

Matthew

4594. For Sale: Turbo Jet (HP printer driver)

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: ggreenbe@mailbox.syr.edu
Message-ID: <44e1qt$9og@newstand.syr.edu>
Source record: 158317

I have Turbojet (v2.0) that I would like to sell for $20, including
shipping. This is a GDOS driver for STs to work with HP Laserjet and
Deskjet printers.
Send email if interested to ggreenbe@mailbox.syr.edu
Thanks,
Gerry

4595. FS: Two games

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: ggreenbe@mailbox.syr.edu
Message-ID: <44e2om$a2t@newstand.syr.edu>
Source record: 158318

I have the following 2 games I'd like to sell:
1. Major Motion, a battle-driving arcade style game (requires color monitor)
2. Silent Service, a submarine simulation (WWII) (monitor requirements unknown)

The price for each is $15, including shipping.
If interested, email me at ggreenbe@mailbox.syr.edu.

Thanks,
Gerry

4596. re: font conversion

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2856rcain@nest.demon.co.uk>
Source record: 158319

On 27 Sep 95 massimo@irfmn.mnegri.it wrote:
>> Does anybody know of any programs that, given an outline font (any
>> type)
m> and
>> a point size, will generate a suitable GDOS font?
>>
>> TIA,
>>
>> Gio
m>
m> Please, if you have some answer about this miracle contact me...
m> (Do you speak italian ?)

Well, Calligrapher does this for its own purposes but I doubt that you would want to get Calli just for this. Unless, of course, you know someone who has Calli who would do the job for you.

Roger
rcain@nest.demon.co.uk

--

4597. Name of game?

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <069_9509290118@flight.org>
Source record: 158320

A giant chicken in the guise of dean@sterbbs.nl clucked:

> I >Years ago, when I still had a 1040ST, there was a lunar lander type of
> I >game written by the same people who wrote Dungeon Master. Can anyone
> I >give me the name of that simple, but incredibly addictive game?
>
> OIDS!

I have a demo of Oids. I also have the program itself but I'm hanging onto
it... :)

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4598. Re: CaTTamaran

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <306c7cb81fc67db0@xs4all.nl>
Source record: 158321

Max Farina (massimo@irfmn.mnegri.it) wrote:

>In article <306868b85ad7134@xs4all.nl>, maberg@xs4all.nl wrote:
>
>> Max Farina (massimo@irfmn.mnegri.it) wrote:
>> >
>> >Uhmmm... I have GESoft Mighty Mic 32Mb card...!
>> >So I could check my TT issue number before to buy CaTTamaran...
>> >I don't know (at this point) if it's better to try PowerUP TT from CATCH
>> >COMPUTER (Germany) but I haven't idea if it's very good too.
>>
>> Yeah, that's what I thought too, two weeks ago. :-(Don't bother, they're
>> the same cards and they indeed do not work with the MightyMic ramcards.
>>
>Incredible! Now you must decide to use CaTTamaran or MightyMic card !!
>Do you know PowerUP TT from CATCH COMPUTER? Have information about it ?
>I only know the price but not technical characteristics...

What do you mean, incredible ?
I have both the CaTTamaran AND the PowerUP TT cards here before me. They're
completely identical as I said before (or didn't you read that ?)
And guess what ? On the manual it says : " CaTTamaran
PowerUP TT "
Now how's that for proof ?
About the MightMic card... If *you* would have 32 MB's worth of 30-pin SIMMs
in one of those, you wouldn't be prepared to buy a better card that needs
72-pin SIMMs either, now would you ? :-(

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

4599. Re: Atari MicroBox (computer prototype from Atari)

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: Leen Kievit <L.A.Kievit@kub.nl>
Message-ID: <44e2pd$4h7@mailnews.kub.nl>
Source record: 158322

>My friend told me about it too: He has read about in some Netherland Atari
>newspaper.
>Maybe someone has any recent info?

I can translate and post bits of the article if anyone's interested...

Leen Kievit

4600. Re: Any Cheap Memory Upgrades for 520 STs out there??

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: "K.R. Hodge" <hodgek@ehche.ac.uk>
Message-ID: <44e302$j7u@rs3.rz.uni-hohenheim.de>
Source record: 158323

It should be much cheaper - with an unpopulated Marpet board you should be able to slot in 4 256k simms. At current U.K. prices I estimate that the operation would cost a little under 40 dollars. If you're lucky there might be an STE owner out there with the simms knocking around - I originally upgraded my machine for nothing that way...

4601. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: steve@bpfd.demon.co.uk
Message-ID: <812301138_OASIS_@bpfd.demon.co.uk>
Source record: 158324

In article <DFJqF4.DKK@freenet.carleton.ca>
cj439@FreeNet.Carleton.CA (Robert Wills) said:-

>> - What is the standard memory that the 520 came with and how far can I upgrade
>> it?
>512Kbytes, upgradeable to 1M, 2.5M or 4M.

or 2Mb... or 12Mb... or a few other configurations!
>
>> - What is the standard DOS that came with it and where can I get a copy
>> (I'm assuming that there is something more than the GUI that boots up from
>> ROM)?
>Nope; what you see is what you get; great, eh? No system disks, etc. The
>OS is not subtracted from your meager .5M of RAM

Well actually it is - it is loaded from ROM into RAM at bootup!

(I know I'm just being picky)

--

STEVE TAYLOR...ATARIAN 2 Albion Street, Bury, Lancs BL8 2AD
Tel: <work:0161-761 3636><home:01706 827190><mobile:080-222 6256>
Outside UK, substitute your international code +44 for first '0'.

4602. Atari Games For Sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: mlake@dgs.dgsys.com
Message-ID: <44ep4c$b9e@DGS.dgsys.com>
Source record: 158325

ST Software for sale (all items come with original disks and docs
except where noted):

Elite 10
Epic 10
Legend 10
Warlock 6
Baal 5
The Killing Game Show 6
Rick Dangerous 7
Rick Dangerous 2 6
Awesome 7
Parasol Stars 7
Captain Blood (not STe) 8
Chart Attack (not STe)
(Lotus Espirit Turbo Challenge,
James Pond Underwater Agent,
Ghouls 'N' Ghosts, & Venus) 8
The Gold of the Aztecs 9
Stunt Car Racer (not STe) 9
Xenon 2 9
Dark Castle 8
Hole-In-One 5
Lemmings 9
Sleepwalker 9
Terrorpods 6
Lost Dutchman Mine 7
10th Frame 7
Gauntlet II 8
Vroom 9
Super Off Road 7
Sundog 8
King's Quest II 7
Leisure Suit Larry II 7
Dungeon Master 9
Oids 7
Paperboy 7
Toobin' 7
Anarchy 8
Speedball 2 9
Defender of the Crown (no docs) 3
Arcade Fever (Stormlord & Onslaught) 5
Super Space Invaders 6
Oblivion 3

Paradroid 90 5
Shanghai (no docs) 3
Vampire's Empire 3
C.O.L.R. Object Editor 3
Targhan 3
Black Lamp 3

Please add $1 per order to help cover shipping.

Marshall Lake
POB 7332
Washington, DC 20044-7332
Tel 703-533-2132
Fax 703-538-4598

--
Marshall Lake - TEAM Software - mlake@dgs.dgsys.com

4603. Hardware sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <df0_9509301302@genesplicer.org>
Source record: 158326

I'm not leaving the Atari scene, but have a lot of hardware I no longer
need. All of the hardware listed is in excellent, working order.

Atari Falcon 030 w/TOS 4.04, 4 megs & 85 meg hard drive
(Includes built-in Mega keyboard jack.) ....$700 obo
Atari 520ST w/TOS 1.4, 2.5 megs & SF314 floppy drive ..... 150 obo
Hewlett Packard DeskJet 500 inkjet printer .... 150 obo
CMS SCSI tape backup w/12 tapes .... 100 obo
U.S. Robotics Courier HST 14.4k Dual Standard .... 100 obo
Atari mouse (brand new) .... 20 obo
Atari mouse (slightly used) .... 15 obo
Practical Peripherals Monitor Master .... 15 obo
StarFighter joysticks (2 each) 10
Printer cable 5
RS232 cable (3 each) 5

Prices do not include shipping and handling.
Package deals available upon request.

Terry.May@rebel.genesplicer.org

* LED v1.31 * Join AtariNet - Stay Informed - Freq ATARINET @ 1:209/745!

4604. Software sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <df1_9509301302@genesplicer.org>
Source record: 158327

Time to do a little housecleaning. Here's some software I have for sale.
All come with original disk and manuals.

CodeHead Utilities $10
Degas Elite 10
DeskJet Utilities Pak 10
GFA Basic 3.5E 35
G+Plus 10
ICD Pro Utilities 6.5.5 25
MultiTOS 25
Pac-Mania 10
PC Ditto 3.0 (software) 20
Spectrum 512 10
STipple 1.0 10
STyle 1.0 10
Tempus II 20
Turbo ST 5
TV Sports Football 10
Ultimate Virus Killer 5.5 10

Prices do not include shipping and handling.
Package deals available upon request.

Terry.May@rebel.genesplicer.org

* LED v1.31 * Get off that Atari diet - Freq ATARINET @ 1:209/745 and pig out!

4605. FTP sites?

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <df2_9509301302@genesplicer.org>
Source record: 158328

What are the best Atari FTP sites?

* LED v1.31 * ST: The Next Generation -> Falcon030

4606. Re: MIDI Musicians

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: wl712@freenet.Victoria.BC.CA
Message-ID: <1995Sep28.152941.18353@freenet.victoria.bc.ca>
Source record: 158329

I use a device call SmartSync.It allows me to use my
multitrack as a controler to run my computer and
sequencer.Its made by MIDIMAN in Pasadena.Ca.
Their BBS# is (818)449-2019.
I hope this helps. Ron L. wl712@freenet Victoria B.C.
Canada.

4607. Re: Who knows about FLASH?

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: jtrautschold@BIX.com
Message-ID: <jtrautschold.812250193@BIX.com>
Source record: 158426

rogerj@freenet.edmonton.ab.ca () writes:

> ARGH! Trying to get my Flash to behave like a VT100 terminal... Am I
> crazy? If someone has any suggestions, I'd kiss their binary feet. Much
> obliged.

Which version of Flash? Are you using the old Antic version or the newer
Flash II?

Although the older Antic version of Flash has a VT100 emulation (you need
to select ANSI mode) it wasn't the best VT100 emulation around. The newer
Flash II has a true VT100 emulation that might work better for you.

~~~~~~
John R. Trautschold	jtrautschold@bix.com
""""""""""""""""""""	jtrautschold on BIX * 71333,1003 on CIS
Missionware Software	J.TRAUTSCHOL on GEnie * MISSIONWARE on Delphi
~~~~~~

4608. Name of game?

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: dean@sterbbs.nl
Message-ID: <799671134002@sterbbs.nl>
Source record: 158427

** All ** In:wblair@rmii.com Name of game? 09-27-95 13:18

I >
I >Years ago, when I still had a 1040ST, there was a lunar lander type of
I >game written by the same people who wrote Dungeon Master. Can anyone
I >give me the name of that simple, but incredibly addictive game?
I >
I >
OIDS!

Regards
Dean

WinQwk 2.0 #0 Unregistered Evaluation Copy

--
|[From]==|
| Worldgroup Information Services Europe, WISE: +31 (0)1880 - 40035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |

4609. Need: Music Education Software

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: parrthom@fox.nstn.ca
Message-ID: <44d1uf$og3@Owl.nstn.ca>
Source record: 158428

Hello Out There!

I am an elementary school music teacher searching for music education games to run on my 520st and 1040 st. Can you help?

Thanks in advance!

Ross

4610. Which simms for FalconWing??

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: pd@mole.bio.cam.ac.uk
Message-ID: <44el1j$b8d@lyra.csx.cam.ac.uk>
Source record: 158429
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

What kind of simms does the Falcon Wing board take?
Are there any other alternative *cheap* memory boards for the Falcon?

I have the chance to buy 4x4mb 30pin 9 chip, 9bit 70ns simms. Are these
likely to work?
Also, what is the difference between ST ram and Fast ram? Are the simms
themselves different or is it just how the rest of the machine accesses them.
I would like to be able to use these simms in a future fast ram upgrade.

Thanks for any help, fast replies will be much appreciated!
Phil

--
[E-mail pd@mole.bio.cam.ac.uk]

Love your enemies: they'll go crazy trying to figure out what you're up to.

4611. Re: Atari Show in Dallas

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <44dknb$8tt@news.iesd.auc.dk>
Source record: 158430

In article <199509260656.a11388@s4.maus.de>, Heiko_Schaefer@s4.maus.de (Heiko Schaefer) writes:
> Hi Joerg,
>
> JR>I don't think so!
> If you could read the MausNet-Group "Schwaben" you would see, that Atari is
> dying.
> It's hard to belief, but it's true. But belief me, I stay loyal to Atari. But I
> suffer a bit from this Anti-Atari talking here in Germany.
> JR>It seems to be possible that there will be lots of new products (not
> JR>from ATARI of course :-( ).
> Yes, but against the arguments of system changers, there can be innovations
> over innovations. They aren't interested.
> It's sad but true!
>

May I guess ???

ST-Computer (or should I say OpenSystems) have convinced a lot people towards the Mac-platform. Right ?

> JR>Also Team-Computer announced that they will present sonething
> JR>spectacular. Let's wait and see.

Keep Cool and Flying...

ChainXOR...

4612. Re: CaTTamaran

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2809950940080001@macmax.irfmn.mnegri.it>
Source record: 158431

In article <306868b85ad7134@xs4all.nl>, maberg@xs4all.nl wrote:

> Max Farina (massimo@irfmn.mnegri.it) wrote:
> >
> >Uhmmm... I have GESoft Mighty Mic 32Mb card...!
> >So I could check my TT issue number before to buy CaTTamaran...
> >I don't know (at this point) if it's better to try PowerUP TT from CATCH
> >COMPUTER (Germany) but I haven't idea if it's very good too.
>
> Yeah, that's what I thought too, two weeks ago. :-(Don't bother, they're
> the same cards and they indeed do not work with the MightyMic ramcards.
>
> --
>
> Maarten van den Berg -------- Amsterdam -------- The Netherlands
> ------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------
>

Incredible! Now you must decide to use CaTTamaran or MightyMic card !!
Do you know PowerUP TT from CATCH COMPUTER? Have information about it ?
I only know the price but not technical characteristics...

| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |

| TT030 4+8Mb RAM/HD 250Mb Quantum (internal)/HD 120Mb Quantum (external) |
| GeSoft FastRAM card/CrazyDots graphic card/Philips Brilliance 17"/HP DeskJet |
| 510/Megafile 44 (removable) + HD 48Mb SCSI inside/Modem Trust 14.400 |

4613. Re: Atari MicroBox (computer prototype from Atari)

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.950928104940.26702B-100000@bull.mimuw.edu.pl>
Source record: 158432

On Sat, 23 Sep 1995, Christian Hellmanzik wrote:

> JMN>I have just read in ST Applications about a prototype of a new Atari
> JMN>computer. The specification is VERY impressive. Can anyone comment
> JMN>the rumours. How credible is it?
>
> Forget it, ATARI is only making Jaguar and converting games to PC.
>
> Tschau, Christian

My friend told me about it too: He hav read about in some Netherland Atari newspaper. It has to be 68060/50MHz machine with a lot of chips from Jaguar and the speed has to be sth. about 100 MIPS!

Maybe someone has any recent info?

regards,

Simon.

4614. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <44dsje$645@m1.cs.man.ac.uk>
Source record: 158433

In article <4498de$a3i@nyheter.chalmers.se>, d8klojo@dtek.chalmers.se (Johan Klockars) writes:
> In article <448kjl$pfe@m1.cs.man.ac.uk>, S94 <lais@cs.man.ac.uk> wrote:
> >In article <446ebk$1me@nyheter.chalmers.se>, d8klojo@dtek.chalmers.se (Johan Klockars) writes:
> What do you mean with 'has a parallel architecture', by the way? It has
> less pipeline stages than an '040 and both have separate internal busses
> for instructions and data. If anything, the '040 is more parallel, but I
> wouldn't call either of them that.

Sorry - I'm no processor expert :) Better learn quick though 'cos next year I have to design a 16-bit RISC processor as part of my course! I guess I actually meant 'pipelined' but then isn't that parallel in that you have several instructions going through there at once? (Fetch, Decode, Execute) Ignore me. I'll go and do some reading tonight.

Cheers,

S.Lai

4615. NVDI 3

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: lais@cs.man.ac.uk
Message-ID: <44dtch$69s@m1.cs.man.ac.uk>
Source record: 158434

I got the latest version of NVDI 3 from System Solutions about
two months ago (then I guess it may not be the latest by now <g>)
and it's all well and groovy. To test the font scaling engine
I used Wordflair from an old ST Format coverdisk, since I have no
other GDOS programs.

I didn't mess with any configuration files - I just loaded Wordflair
and the fonts were all there under the menu, didn't need to touch
anything. Well, they display nicely but using NVDI's BJ10e driver
with my BJ20 (same as a BJ10ex, just comes with a sheet feeder as
standard. Hey, I bought this in Hong Kong with an extra cartridge for
the same price as a BJ10ex alone in the UK :-)) it crashes.
Using the Epson drivers with the BJ20 in Epson mode just prints
garbage.

Anyone got any ideas? I'd love to get Papyrus - I liked the demo version
very much, but can't afford the full thing AND a mono monitor (I HATE
those mono emulators...)

Oh yes, I'm using a TOS 2.06 MegaSTe 4 if that helps.

S.Lai

4616. Polish accelerator for F030.

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: Szymon Stasik <stasik@bull.mimuw.edu.pl>
Message-ID: <Pine.BUL.3.90.950928105650.26702C-100000@bull.mimuw.edu.pl>
Source record: 158435

This message is specially for atarians from Poland.
Piotr Wika from Gdynia is near to release brand new accelerator for
Falcon 030 - SpeedUp. Here are the specs:

Internal CPU: 16/20/25/40/50MHz
Internal BUS: 16/20/25 MHz
FPU: If available - up to 40MHz for 16MHz models, and up to 80MHz for
32/40MHz models.
Internal DSP: 50MHz

So the benchmarks are sth like that:

at 50/25MHz ~130% of TT with Fast RAM, and ~150% of TT without Fast RAM.

Of course all is software-configurable, so there is 100% backward
compatibility.

The bad news is that there are some serious fixes to be done on the
board, so for now only author is able to install all the stuff. Thats,
why its available only in Poland (or near the Poland) right now. I will
be able to put here some more info in next week, because he will install
SpeedUp in my F030.

for recent info write to me...

regards,

Simon.

4617. FS: 1.2gig HardDrive (SCSI)!

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: sbostw1@umbc.edu
Message-ID: <44db8d$h2f@news.umbc.edu>
Source record: 158436

Posting for a friend of mine so I don't have complete specs.

SeaGate 1.2gig FH 5.25" SCSI HardDrive. Great condition. No price set
so call him if you want it: (410)-653-0512 ask for Howie. East Coast,
so observe time differences.

4618. For Sale: Educational Games

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: ggreenbe@mailbox.syr.edu
Message-ID: <44e22v$9og@newstand.syr.edu>
Source record: 158437

I have the following three educational games I would like to sell:
1. Multiplay (Math exploration, discovery, and practice by DA Brumleve)
2. Donald Duck's Playground (game about change making for ages 7 to 11)
3. Math Blaster Plus (by Davidson and Associates)
The price for each is $20, including shipping.
If interested, send email to ggreenbe@mailbox.syr.edu.
Thanks,
Gerry

4619. Re: MagiC Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <44dk6i$8tt@news.iesd.auc.dk>
Source record: 158438

In article <FI2RAAAJUP@dksoft.ping.dk>, kim@dksoft.ping.dk (Kim Andersen) writes:
> In <199509242112.a45007@ms.maus.de> Julian Reschke wrote:
>
> >Release 1 was out long before the Falcon was released.
>
> Perhaps in German only then.

And version 2.0 was out just before the Falcon hit the streets.

> >Strange. Why do you think that there'll be no update??
>
> Just my guess, as well as i guess it'll never arrive for the Falcon.
> Hopefully i'm not right, but untill now i have been.

MagiC 3 has been updated several times, bug fixes, more implementations etc.
And MagiC Falcon should have all those updates.

Keep Cool and Flying...

ChainXOR...

4620. Re: q: program to make graphics/stats

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: chainxor@control.auc.dk
Message-ID: <44e6nl$d1m@news.iesd.auc.dk>
Source record: 158439

In article <2800rcain@nest.demon.co.uk>, rcain@nest.demon.co.uk (Roger Cain) writes:
> On 24 Sep 95 maberg@xs4all.nl wrote:
> m> I am looking for a program that can make statistical graphs like
> m> pie-diagrams etc. I recall seeing a program called K-Graph but is
> m> it still supported (out in 1986 IIRC...) and any good ?
> m> There must be more programs like it, does anyone have suggestions ?
>
> Look for GNUPLOT (PD).

Do you know, where to find GNU-plot ??

Keep Cool and Flying...

ChainXOR...

4621. magicmac and compatible programs?

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: az822@FreeNet.Carleton.CA
Message-ID: <DFM9ME.AEF@freenet.carleton.ca>
Source record: 158440

Does anyone know if there is a list available of Atari software which will work on the PowerMac under MagicMac. Particularly LDW Power Spreadsheet, Atari Works, XOR, and Pagestream?

Thanks

Angus

4622. MagiC english version

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: massimo@irfmn.mnegri.it
Message-ID: <massimo-2809951447120001@macmax.irfmn.mnegri.it>
Source record: 158441

Does anyone know if MagiC3 english version is ready?
Thanks


```
--------------------------------------------------------------------------
| /|/| |
| / |AX Institute of Pharmacology Research "Mario Negri" |
| Massimo Farina E-mail: massimo@irfmn.mnegri.it |
--------------------------------------------------------------------------
| TT030 4+8Mb RAM/HD 250Mb Quantum (internal)/HD 120Mb Quantum (external) |
| GeSoft FastRAM card/CrazyDots graphic card/Philips Brilliance 17"/HP DeskJet |
| 510/Megafile 44 (removable) + HD 48Mb SCSI inside/Modem Trust 14.400 |
--------------------------------------------------------------------------
```

4623. Re: WORKING COLOUR WWWbrowser !!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: henkvdg@news.metropolis.nl
Message-ID: <DFLz75.MuA@news.metropolis.nl>
Source record: 158442

I downloaded the package from Hensa. I think I got the SLIP part working.
Not quite sure, but then, after connecting I get very soon 2, 3 or 4 bombs
and my computer hangs.
If one of you succeeded in getting the package running and would like
to help, please respond.

I have a Mega ST with 4 MB of ram and TOS 2.06

Henk

4624. Re: Griff MPG player

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DFMCy4.G34@cf.ac.uk>
Source record: 158443

Ah yes, it works a treat in all except 16-bit (65K) colour mode when the colours get a bit screwed up (I think it uses 15-bit). I've tried it on a TT in fast ram with the matrix tc1208 board, it's faster than my avi player definetly but not so fast. There again I've seen a software mpeg player on my 486dx66 pc under windows, that's pathetic even in black and white!!! So well done griff on an excellent program, if you get it going at 25fps you deserve a knighthood! Now, how about a way of converting an mpeg into a flc file? That would be interesting! Or better still a DA movie file....

Simon

4625. Re: Name of game?

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: sum95kd@dmu.ac.uk
Message-ID: <44edp3$rup@macondo.dmu.ac.uk>
Source record: 158444

In article <447rar$8d8_001@slip862.rmii.com>, wblair@rmii.com (William B. Blair) writes:
> Years ago, when I still had a 1040ST, there was a lunar lander type of
> game written by the same people who wrote Dungeon Master. Can anyone
> give me the name of that simple, but incredibly addictive game?

"Oids", I suspect, from the boys and girls at FTL. Top stuff. Mirrorsoft, was it? Hell knows if it's still available anywhere.

Kev

4626. Re: HELP WITH STIK BROWSER

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: ant@worf.uucp
Message-ID: <44e86f$9t3@ia.mks.com>
Source record: 158445

WHERE IS STIK?? Everyone keeps talking about it but no says where they found it!

Anthony

--
Anthony C Howe ant@mks.com http://www.mks.com/~ant/
Mortice Kern Systems Inc. 185 Columbia St. W., Waterloo, On., Canada, N2L 5Z5
"grrrrrr" - Worf

4627. Re: WORKING COLOUR WWWbrowser !!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: hbcsc048@PROBLEM_WITH_INEWS_GATEWAY_FILE
Message-ID: <44ek2v$52k@dewey.csun.edu>
Source record: 158446

John Stanmeyer (jws4p@fermi.clas.Virginia.EDU) wrote:
> Where can I download this new browser from? Does it work in the original

Atari Archive has it...

> ST color modes (640*200*4 colors, perhaps ST low for pictures mixed with

I've only checked it in 640x200x4, but it seems to work fine. I don't
display pictures-- they bomb my computer (probably cause I only have 1
meg). But I'm still quite happy with it, it's really neat.

--
****
Justin Scott * "It looks like a space alien, let's hit it on
hbcsc048@huey.csun.edu * the head with a coconut...." (Animaniacs)
Lost in a snowfilled sky.. * (To a special someone about wonderful memories)
****

4628. Re: Differential SCSI

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: raja@jazz.NoSubdomain.NoDomain
Message-ID: <44ej1g$8pk@frclnews.frcl.bull.fr>
Source record: 158447

In article <macdonald.134.000A70B2@cfcsc.dnd.ca>, macdonald@cfcsc.dnd.ca (Ken Macdonald) writes:
|> Does anyone know if it possible to use a differential SCSI drive in a STe or
|> Falcon? Apparently differential SCSI drives allow you to have a much longer
|> connecting cable between the SCSI drive and your computer. Any info
|> appreciated, especially as I'm sure few people out there even know what I am
|> talking about :^)
|> thanks.merci
|>
|>
|> do you 'ken'?-Atari/TOS1.062- MAC/System6.08- IBM/OS-2 3.0Warp
|> Kenneth Macdonald/ Coinneach Domhnulaich-speaking only for myself
|> CFCSCollege, Toronto, Ontario, Canada = macdonald@cfcsc.dnd.ca
|> OR ken.macdonald@canrem.com

I do use a pair of 330Mb differential SCSI drives from Control Data
for years, for I 've been working on the subject some years ago.
Our lab designed a few prototypes of "normal SCSI" (TTL level) to
"differential SCSI" adapters for evaluation purposes. Lucky enough to get
one, I started using the whole stuff on a MEGA ST4 with an ICD adapter
for years and continue with a Flacon 030 now.

As I can remember, the cables may be up to 30 (15 ?) feet long.

G.Rajaobeliba@frcl.bull.fr

4629. Re: Griff MPG player

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: mdekker@fwi.uva.nl
Message-ID: <44enqi$n5i@turing.fwi.uva.nl>
Source record: 158448

"Dr Simon G.K. Williams" <williamssg@cf.ac.uk> wrote:

:There again I've seen a software mpeg
:player on my 486dx66 pc under windows, that's pathetic even in black and
:white!!

My 486dx2/66 runs mpegs (under DOS) blindingly fast, in fact I have
to use a delay loop, otherwise the movie is just too fast.
so please get a descent mpeg_player for the pc and compare again.
--
Martijn Dekker
University of Amsterdam
Math department
E-mail: mdekker@fwi.uva.nl

4630. Re: NVDI 3

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <44e1jr$lr3@due.unit.no>
Source record: 158449

S94 (lais@cs.man.ac.uk) wrote:
: I got the latest version of NVDI 3 from System Solutions about
: two months ago (then I guess it may not be the latest by now <g>)
: and it's all well and groovy. To test the font scaling engine
: I used Wordflair from an old ST Format coverdisk, since I have no
^^^^^^^^^
I think this is what causes your problems. WF is *old*, and absolutely not
compatible with SpeedoGDOS or NVDI 3. If you absolutely want to use WF get
WF II, but I wouldn`t recommend it.

: other GDOS programs.
:
: I didn't mess with any configuration files - I just loaded Wordflair
: and the fonts were all there under the menu, didn't need to touch
: anything. Well, they display nicely but using NVDI's BJ10e driver
: with my BJ20 (same as a BJ10ex, just comes with a sheet feeder as
: standard. Hey, I bought this in Hong Kong with an extra cartridge for
: the same price as a BJ10ex alone in the UK :-)) it crashes.
: Using the Epson drivers with the BJ20 in Epson mode just prints
: garbage.
:
: Anyone got any ideas? I'd love to get Papyrus - I liked the demo version
: very much, but can't afford the full thing AND a mono monitor (I HATE
: those mono emulators...)
:
: Oh yes, I'm using a TOS 2.06 MegaSTe 4 if that helps.
:
: S.Lai
:
:

--
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

4631. Atari ST items for sale

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: howe@mik.uky.edu
Message-ID: <howe.812314353@mik.uky.edu>
Source record: 158450

FOR SALE:

ATARI STFM WITH EXTERNAL DRIVE AND MONOCHROME MONITOR. PRICE: $200
Also includes monitor master and some commercial software.

SPECTRE GCR 3.1 WITH MAC ROMS. PRICE: $100.00
Comes with system 6.04 and all docs.

ALL PRICES DO NOT INCLUDE SHIPPING CHARGES.

Leave mail at this address or at Howe@ukcc.uky.edu

4632. Re: Can`t get IRC to work!

Newsgroup: comp.sys.atari.st
Date: 1995-09-28 00:00:00 UTC
From: stosser@neon
Message-ID: <44errv$nkr@neon.airtime.co.uk>
Source record: 158451

Jo Even Skarstein (josk@stud.unit.no) wrote:

: I`ve installed STiK on my 4 meg Falcon and the browser works very well. But
: IRC does not work at all! It starts, connects to the server and then it
: chrashes big-time.

: --
Yes I have the same trouble, I dont think its hardware as i have tried
it on a 1meg ste 1meg fm and mega ste, the problem seems to resolve
itself after a few tries, i get 2 bombs and dumped back to desktop on all
3 machines, but I DO get through eventualy,
So all I can tell you is 3 different machines, same problem but all
eventualy work if keep trying,
BTW browser works on them all as well?
Cheers.....!ynoT
stosser@airtime.co.uk

4633. Re: Getting back in touch with the ST world

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DFn51I.JFJ@cix.compulink.co.uk>
Source record: 158330
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In message <DFJEv4.B84@novice.uwaterloo.ca>, mghembru@dictator.uwaterloo.ca said:

> What would be a good setup to go with? Can I run MintNet on my system
> to set up a SLIP/PPP session to my Linux box via NULL modem?

This is quite possible - though just 1Mb would be very tough going. You'd probably also want to do the $5 serial port hack which ups the speed to 38400.

> Are there any cheap accelerators out for the Mega2? It has a VME bus
> slot, does it not?

It was the MSTE which had the VME port. The MST had a proprietry CPU expansion slot. I'm not aware of any CPU upgrades which used these slots anyway. CPU upgrades all seem to piggyback the existing CPU chip/socket.

:-)

Roland.

@CiX

4634. Re: Web Access With CompuServe?

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: chrisw@perth.DIALix.oz.au
Message-ID: <44en76$f61$1@perth.DIALix.oz.au>
Source record: 158331

Markvanwyk (markvanwyk@aol.com) wrote:
: Still have no clue as to what you're talking about. Terminal program
: STorm? Where? What? How? GO TELNET? Then what are you supposed to do?
: Remember, you're talking to a LAMER. I don't know diddly. I need
: something simple, like America On Line, to walk me through installation
: and useage. With nice, clear icons to click on. If someone can do this
: for me and my Atari STe, they have my business. But, I'm not a Computer
: Science major, so I don't know much about a lot of stuff that's talked
: about in this Usenet group. I'm trying to learn, but I'm slow. HELP!
: markvanwyk@aol.com

Don't know much about Compuserve - but many other access providers run
Unix boxes, which have the Unix version of the "lynx" WWW browser.

If you find one of these, log on, and at the command line $ prompt just
type
lynx http://www.charm.net/~toad <Return>

and you will get on to Toad Computers' WWW site for a start.
You will then be able to use the cursor keys on the Atari to navigate
around the links. Enjoy.

Chris Whitelock
Perth, Western Australia

4635. USR Sportster, V.34, 28.8

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <44fd3g$jb4@blackice.winternet.com>
Source record: 158332

For everyone with a USR Sportster, 28.8, V.34. USR is offering a FREE PROM upgrade. The problem is a slowdown while Downloading. I've seen this many times and always figured the other end was busy and causing it.
Anyway, in the US, you have to call their (USR) BBS, 1-708-982-5092 and log in. Follow the prompts. Your will need your Serial Number so have it handy. They are saying 2 to 6 weeks. NO, it is not available at their WWW site. Outside the US, I guess you should contact your local USR dealer and go from there. One more thing; If your UCode date is Apr 1995 or newer, you don't need the update. I think the command to check is "ATI3" , some number from 0 to 7. Check your manual. One of them should return the PROM Ver and date.

Rich Mier

4636. Re: STIK; Where can I get it?

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: bj624@FreeNet.Carleton.CA
Message-ID: <DFn43o.3wK@freenet.carleton.ca>
Source record: 158333

(jprice@ivory.trentu.ca) writes:
> The subject line says it all. Where can I get this software?
It's also on genie.

4637. Re: fzdz term key

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: julian@connexus.apana.org.au
Message-ID: <44fee7$3jc@preeda.internex.net.au>
Source record: 158334

Peter Carr (pcarr@nest.demon.co.uk) wrote:
: TO: callum.lerwick@flight.org
:
: Hi,
:
: I read a message recently in comp.sys.atari.st that you were trying to find
: the key to FzDz Term. I have a Public Domain key here if you want one.
:
Please post it here. Thanks :-)

--

/| |\ o _, /�� o |\ |\ _ |
| | | | |/ | / | /|/| (_ | |/ |/ / _|/�/�|
\|/ V|_/|_/|/V|_/ | |_/ _/ |/|_/|_/_/ | V|_/
(| julian@connexus.apana.org.au |) |)

4638. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DFn51F.JEL@cix.compulink.co.uk>
Source record: 158335

In message <44a100$kau@auntie.bbcnc.org.uk>, a.pope@auntie.bbcnc.org.uk said:

> In article <1995Sep25.233636@west.cscwc.pima.edu>
> ldickey@west.cscwc.pima.edu writes:
> > - What sort of programming languages are available for it? (Assuming
> > most of popular ones such as C, Pascal, os-9, Fortran, etc.....)
> >
> C, Assembler, Pascal, Basic and Linix can all be used and there are
> PD versions around of most of these.

If by Linix, you mean Linux - then this won't work on a 520ST of any type unless it is fitted with a expensive CPU upgrade, lots more memory and a harddisk. Probably not worth doing the upgrade IMHO.

MiNT however gives much of the functionality of Unix without the hardware requirements of Linux.

All IMHO and AFAIK.

:-)

Roland.

@CiX

4639. Re: CaTTamaran

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: thietavu@news.abo.fi
Message-ID: <44firn$ctd@josie.abo.fi>
Source record: 158336

Maarten van den Berg (maberg@xs4all.nl) wrote:
: Max Farina (massimo@irfmn.mnegri.it) wrote:
: >
: >Uhmmm... I have GESoft Mighty Mic 32Mb card...!
: >So I could check my TT issue number before to buy CaTTamaran...
: >I don't know (at this point) if it's better to try PowerUP TT from CATCH
: >COMPUTER (Germany) but I haven't idea if it's very good too.
:
: Yeah, that's what I thought too, two weeks ago. :-(Don't bother, they're
: the same cards and they indeed do not work with the MightyMic ramcards.

No, they _do_ work! But not without a hardware modification on Mighty Mics.. The instructions for this are provided with CaTTamaran at least.

Greetings,
Tommi

4640. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: d8klojo@dtek.chalmers.se
Message-ID: <44fdr5$q5a@nyheter.chalmers.se>
Source record: 158337

In article <44dsje$645@m1.cs.man.ac.uk>, S94 <lais@cs.man.ac.uk> wrote:
>In article <4498de$a3i@nyheter.chalmers.se>, d8klojo@dtek.chalmers.se (Johan Klockars)
writes:
>> In article <448kjl$pfe@m1.cs.man.ac.uk>, S94 <lais@cs.man.ac.uk> wrote:
>> >In article <446ebk$1me@nyheter.chalmers.se>, d8klojo@dtek.chalmers.se (Johan Klockars)
writes:
>> What do you mean with 'has a parallel architecture', by the way? It has
...
>Sorry - I'm no processor expert :) Better learn quick though 'cos next
>year I have to design a 16-bit RISC processor as part of my course! I

:-)
I took a a few courses like that a couple of years ago and it was the most
fun I ever had at the university. Especially the one where I and five
others were doing the architecture design and VHDL model, while two other
teams of about the same size were doing a compiler and an implementation
respectively.

>guess I actually meant 'pipelined' but then isn't that parallel in that
>you have several instructions going through there at once? (Fetch, Decode,

Yes, it is of course parallel in that sense, but then you should perhaps
call a full adder or shift register parallel as well.

It's really a matter of terminology. When you've read a bit about SIMD,
MIMD, VLIW, data-flow, multi-threading etc you'll find it quit difficult
to call a three stage pipeline 'parallel' as well, I think. ;-)

>Execute) Ignore me. I'll go and do some reading tonight.
^^^^^^^^^
No such luck. ;-)
I guess this part of the thread should switch to email if it's going
to continue, though.

--
Chalmers University | Why are these | e-mail: d8klojo@dtek.chalmers.se
of Technology | .signatures | rand@cd.chalmers.se
| so hard to do | www/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5 and QLem)

4641. Re: Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: damien@tamarcom.com.au
Message-ID: <44fl9k$bu8@cam.its.utas.edu.au>
Source record: 158338

In article <446gmf$oef@neon.airtime.co.uk>, stosser@neon says...
>
>Gossamer (dbush@northnet.org) wrote:
>: >: Why is there a newsgroup for the crappest machine on earth?? (Apart
from
>: >: the VIC20)
>: >: Get a life- get a PC
>

Well :)
We use atari hardware for music production, here at Bedouin Music
because no other hardware manufacturer has come up with suitable
platforms for MIDI and powerful sampling tools.
We realise that a 14MB Atari may not seem as a power users dream but
it dose the job better than Microsloth's Windoze and any Mac.

Loll..........

4642. Re: What about a new version DCX?

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: paul_lee@ix.netcom.com
Message-ID: <44fou6$hr2@ixnews7.ix.netcom.com>
Source record: 158339

In <DFIr1E.DzC@freenet.carleton.ca> cj439@FreeNet.Carleton.CA (Robert Wills) writes:
>
>II (ibkeegan@tcd.ie) writes:
>> hi!
>> i was just going around the ftp site ftp.funet.fi and there is LOADS
>> of cool stuff i wanna put on my atari but unfortunately almost
>> everything is compressed with a .LZH compression.
>>
>> i have checked the 'arcers' directory and there is every compresion utility
>> imaginable EXCEPT for .lzh
>>
>> can any one help?
>>
>I use DoubleClick's DCX220C extractor-it seems to do a great job on any
>type of compression--ZIP, ZOO, LZH, LHARC, ARC. It's easy to use. I got it
>from Suzy Bee's Software, it must be widely available.
>--
> Songshop Musical Productions : You may say that I'm a dreamer,
> Box 266, Shawville, Quebec : But I'm not the only one
> J0X 2Y0 (819) 647-6022 : I hope someday you'll join us...

It's kinda cool to see people using DCX in the Atari world!

Maybe I should update the old program... :-)

- Paul

4643. Please Post STiK To comp.binaries.atari.st!

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: dferran@crash.cts.com
Message-ID: <44fud0$31h@news2.cts.com>
Source record: 158340

Instead of fighting my way into one of the ftp sites for
STik -- I'm drooling already -- would someone please submit
all 148K of www.zip to the comp.binaries.atari.st newsgroup?
Then we could download it in parallel instead of serial!

Thanks!

-- George

****
George Crissman Ferran Scientific
11558 Sorrento Valley Road, Suite 1 dferran@ferran.com
San Diego, CA 92121 My Opinions Only!
****
Some believe the theory of dichotomy, but the rest of us do not.

4644. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <44fun4$mh3@inca01.inca.co.nz>
Source record: 158341

Fred Horvat (ap748@cleveland.Freenet.Edu) wrote:

> I am interested in getting an Atari TT030 computer. I've read about them
> years ago in magazines but I have never had a chance to use one. I have a
> few questions about the TT.

> 1. I know that there are two types of user RAM ST and TT.
> I assume through the desktop or CPX I am able to control which RAM to use?
> If I run a ST program in TT RAM will the program run or do you need native
> TT programs to take advantage of TT RAM?

In the first few bytes of a program file is an area reserved for "load
flags", telling the computer where the program wants to run from.

There is a "Run From TT RAM" flag, which, when set, will allow the TT to
load the program into TT RAM if enough is available.

Unfortunately, you can not have the program "half in ST, and half in TT"
RAM. When it loads it must all go into one or the other.

Once running, this limitation is lifted. The program can allocate RAM from
wherever it wants.

The Desktop does not allow you to set/alter these flags. You will need to
locate a PD utility to do so.

> 2. I saw that the TT has all standard ST ports. Can I use my ST DMA devices
> like a SLM804, hard drives, Super Charger...?

Yes. At present I have an old Megafile hard drive, and an SLM laser
printer plugged into the DMA port.

> 3. Does the TT have an internal Hard Drive adapter? If so can I just plug in
> a SCSI drive and go or do I need an ICD host for an internal drive?

A TT does not 'need' a SCSI adapter, it contains a native SCSI subsystem,
so all you need is a SCSI device (drive, scanner, monitor(!!) and cables.
The internal HD is SCSI.

> 4. What kind of monitor can I use with the TT? SC1224, SM124, VGA,
> Multisync SVGA? do you get adapters like the Falcon to match whatever
> monitor you wish to use? I am aware that a Moniterm monitor is required
> for TT high resolution.

VGA, although most TT owners I know use multisync VGA. I do not recall
anyone using Multisync SVGA, however. The ST monitors (SCxxx and SMxxx)
are NOT plug-innable.

> 5. Is ST software compatible with the TT? Or is the properly written type
> that will only? I know that the Falcon is about 50% compatible with ST
> software does the TT have the same type of compatibility problems as the
> Falcon due to the 68030 chip?

If the software was properly written it will run. The first thing to try when it fails is set it to load into ST Ram, using an appropriate util. I use the FILEINFO CPX for that purpose. One of the prime reasons that an app will fail on the TT when run in TT RAM is that the programmer messes with the top byte of the address, and, as the TT has 32-bit addressing compared to the 24-bit addressing of the ST, this will cause many a failure. (A smaller reason for program failure is that Motorola changed a few instructions beginning with the 68010, and use of these at the wrong time will crash your computer - regardless of what make/model)

4645. Re: Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: gmiller@inca.co.nz
Message-ID: <44fupv$mh3@inca01.inca.co.nz>
Source record: 158342

Dave F (Noaddress) wrote:
> Why is there a newsgroup for the crappest machine on earth?? (Apart from
> the VIC20)

... because the IBM PC needs a newsgroup.

4646. Flash 1.06 VT-100 Command

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: dferran@crash.cts.com
Message-ID: <44fuso$32r@news2.cts.com>
Source record: 158343

I use Flash 1.06 (for now) for my .net access and it offers Vt-100
emulation. Your version probably has it, as well. In your *.do file,
add the "Mode ANSI" command, i.e.:

>MO AN|

... preferably near the beginning of the file. I've discovered that
Flash's VT-100 emulation is better than TERMINAL.EXE's VT-100 on the
Clones at work.

(The last bar of the command, BTW, is "shift backslash", and is located
just to the right of the RETURN key.)

-- George

****
George Crissman Ferran Scientific
11558 Sorrento Valley Road, Suite 1 dferran@ferran.com
San Diego, CA 92121 My Opinions Only!
****
Some believe the theory of dichotomy, but the rest of us do not.

4647. Re: Getting back in touch with the ST world

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <306c7cba1fc68c32@xs4all.nl>
Source record: 158344
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Jo Even Skarstein (josk@stud.unit.no) wrote:

>Mattias G. Hembruch (mghembru@dictator.uwaterloo.ca) wrote:
>: Some of the older readers may recognize me from my involvement with this
>: newsgroup WAY BACK around '90/91. It won't kill me if you don't. Anyway,
>: I've been out of the Atari world for quite some time, even though I still
>: have my 1040STFM w/ ICD host adapter & hard drive up and running. I mainly
>: use it for things like print master (so I'm too cheap to buy a PC version - sue
>: me). Today I bought a used Mega 2ST w/ TOS 1.4 for $40 (minus power supply and
>: internal floppy). However, I have a spare power supply (or just get a line from
>: my hard drive setup), and I have a hard drive, so I don't really need a floppy.
>*Don`t* power your Mega with your HD-powersupply! This will most certainly
>result in a broken PSU...

Bull. I have done that for many, many of my customers and my own systems too.
You must of course know exactly what you're doing(!), otherwise don't bother.
Make sure that the intended PSU can provide the neccesary amount of power and
voltages i.e. don't try to run a harddisk *and* a computer off a 30 Watts PSU.
But otherwise there's no problem whatsoever.
[snipped rest of article]

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

Error opening home/etc/.microsoft This item seems corrupt and/or unusable

4648. Re: Atari MicroBox (computer prototype from Atari)

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: Leen Kievit <L.A.Kievit@kub.nl>
Message-ID: <44gc4s$rac@mailnews.kub.nl>
Source record: 158345

wilsontjb@cix.compulink.co.uk ("BARRY WILSON") wrote:
>Hi Leen
>
>I think there is a lot of interest here :-)
>
Okay.. here goes:

==========
The Atari MicroBox

The Atari MicroBox is being developed in Sunnyvale, USA. It is based on the Falcon. The microprocessor is a 68060, running at 50 MHz.
Internal memory is 8 Mb, expandable to 128 Mb. The built-in SCSI hard drive has a capacity of 1 gigabyte. Operating system is TOS 5.0, fully multi-tasking and Atari ST(E) and Falcon compatible.
For the audio and video modules, Atari has used variants of the Tom and Jerry chips which were developed for the Jaguar. Tom is a 64-bit RISC processor, responsible for video. It has 128 pins and contains a complete 64-bit computer, consisting of a 64-bit DRAM controller for memory, a 64-bit object processor, a 64-bit Graphics Processor Unit and a 64-bit blitter. The controller is connected to 16 megabits (2 Mb) of fastpage-mode DRAM. The object processor has a speed of 27 MIPS. Any VGA monitor can be connected to the MicroBox. With the external synchronisation, this makes for a very attractive video workstation.
Jerry is a DSP chip that takes care of audio. It is a 144-pin chip, faster than the Falcon DSP chip. It has 8 Kb zero-waitstate memory, allowing for realtime stereo sound of CD quality.
The MicroBox has a built-in quad-speed CD-rom. Optionally, a MPEG card can be added, allowing playback of CD-I and CD-video.
Another optional addition is a 486DX2/66 MHz processor, allowing MS-DOS and Windows (95) programs to be run. A Pentium upgrade is being worked on.

==========
Leen Kievit

4649. Re: WORKING COLOUR WWWbrowser !!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <44g0s6$i6m@mark.ucdavis.edu>
Source record: 158346

WWW.ZIP is on all the major Atari FTP sites by now (e.g. Hensa, Umich, Cnam, etc...). I've tried it in ST-Low, ST-Medium, ST-High, Falcon-16 and Falcon-256 and it works in all of them. If you are having trouble with the cache over-flowing your disk space, try setting the cache to something less then the 100 megabytes it comes set to as a default. On a floppy drive you probably only have 720K or something, so set the cache limit as something smaller than than (and then make sure it isn't trying to keep 2 megs of that empty ;-)

Anyway, this is what we have all been waiting for. If the various authors continue to develop their respective pieces of it (Alexander Claus needs to get form and table support in there, please; and I don't know who can get it to display as it loads, but that would be nice too, I gorw weary of staring at dialogue boxes ;-) this will be a really awsome package. Even as it is now it is great.

4650. Re: Did I hear "Graphic WWW B

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: akeady@nmrc.ucc.ie
Message-ID: <44ghtt$g2f@bastion.nmrc.ucc.ie>
Source record: 158347

CALLUM LERWICK (CALLUM.LERWICK@flight.org) wrote:
: A giant chicken in the guise of The Sub-genius clucked:

: > Did I hear (read) right, or is it a hoax? If one or
: > several WWW graphic browsers are out there and are compatable
: > with a 1meg ST, please please PLEASE tell me where to FTP it/them
: > from! First one to email me with good info will get a free
: > lolipop in the mail!

: Its on ftp.demon.co.uk somewhere, I wish it would make its way to Hensa cuz
: demon is always too busy whenever I get the chance to check it out... :(

Try the French site ftp.cnam.fr in pub/Atari/Telecomm - it's www101.zip

Aidan.

4651. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: szoli@ludens.elte.hu
Message-ID: <1995Sep29.124714.17390@ludens>
Source record: 158348

```
>
> JS>I phoned C-Lab a few days ago and they said, that they aren't going to
> JS>sell the TOS 4.92 betaversion. At the moment they are looking for
> JS>programmers to write TOS 5.00. And if that's finished they'll sell it.
> Do you know if I can use this Version with my Standard Falcon?
>
> Greetings
> . . .
> |__| _ *;_/ _
> | |(/,|| \(_)
>
> ---
> Do you like mustard or Windows 95 to your sausages?
```

Hmmm, last there were reviews of the finished TOS 5.0 in some Atari related mags, so what's the heck they're doing with it?

4652. Re: Did I hear "Graphic WWW B

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <44gg0m$281@epsilon.qmw.ac.uk>
Source record: 158349

On CALLUM.LERWICK@flight.org, CALLUM LERWICK (CALLUM.LERWICK@flight.org) typed away:
: Its on ftp.demon.co.uk somewhere, I wish it would make its way to Hensa cuz
: demon is always too busy whenever I get the chance to check it out... :(

The one on Demon is an incomplete package!!! some docs are
missing.. and it is an older version... the one on hensa is
newer... and I will be uploading an even newer version today... v1.04
of the package. The docs in the demon one miss out important
registration info... to register for the whole pack is 15 pounds
(three different authors), and not 2 pounds (which is for one of the
authors).

Also, I am supporting the package... so latest versions from me. :-)

Regards
Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4653. Re: WORKING COLOUR WWWbrowser !!!

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: efac001@alpha.qmw.ac.uk
Message-ID: <44ggad$281@epsilon.qmw.ac.uk>
Source record: 158350

On m9003@oden.abc.se, Martin Rossel (m9003@oden.abc.se) typed away:
: (he's using CAB- cool atari browser for the browsing/also packed in)
: and the thing is FREEWARE ! Send 2 pounds sterling and you get free updates

It is not 2 pounds for the whole lot.. it is 2 pounds to register with
me for STiK. To register for the web browser and the HTML.OVL
file.. and STiK.. it is 15 pounds. The only people handling the money
are *me* and Joe Connor in the UK. No one else is handling the money
for this.

So, 15 pounds to register for all three to make you web browse.

Danny
--
Denesh Bhabuta (Danny) ..... The CyberSTrider =);-) #include <std.disclaimer>
---: HENSA/Micros, Lancaster University, Lancashire, UK. (01524) 594287 :---
e-mail: danny@micros.hensa.ac.uk; D.Bhabuta@Lancaster.ac.uk, vctec@wmin.ac.uk,
D.Bhabuta@qmw.ac.uk, dbhabuta@cix.compulink.co.uk, rldb@dir.mcc.ac.uk

4654. Re: Atari MicroBox (computer prototype from Atari)

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <44gmjf$b1l@cd4680fs.rrze.uni-erlangen.de>
Source record: 158351

maberg@xs4all.nl (Maarten van den Berg) writes:

>Harald Schoenfeld (mppi76@cd4680fs.rrze.uni-erlangen.de) wrote:

>>Yes, ATARI developed the microbox SOME(!) years ago, right after the
>>Falcon was presented. unfortunately there was one design error, so the
>>machine was never sold. ^^^
> ^^^^^
>One design error and that's the reason they didn't market it ?
>How come the Falcon made it then ? It has _several_ design errors. ;)

But at least the Falcon WORKS with 256 colors...
--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united

4655. Re: Atari MicroBox (computer prototype from Atari)

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: mppi76@cd4680fs.rrze.uni-erlangen.de
Message-ID: <44gmnj$b5o@cd4680fs.rrze.uni-erlangen.de>
Source record: 158352

clausb@hpbbn.bbn.hp.com (Claus Brod) writes:

>Care to elaborate what the design error was?

The video logic had an error in 256 color / 1 Byte mode, or so. Would have
been nice to just use 1 Byte per pixel instead 1 bit of 8 bytes.
--
Harald Schoenfeld (IRC Nick: Equinoxe) | Nuclear war against nature:
Harald.Schoenfeld@rzmail.uni-erlangen.de | France and China finally united

4656. Re: Help w/STiK dip .ACC :)

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <44g20j$i6m@mark.ucdavis.edu>
Source record: 158353

Jay T Millar (jmillar@delphi.com) wrote:

: I got the STiK distribution (which is unbelievably cool) but I can't get
: the stupid .ACC that comes with it to complete the login process all the
: way through. This is because my slip dial-in requires multiple
: <CR>'s after a random string is printed to my screen saying I'm connected
: using a particular modem. Is there any way to get around this?
:
: I wish it had a timing feature like the STalker auto-login facility.

I had a similar problem, and then Steve Adams wrote a new version of STiK
that solved it. Version 1.04 has a WAIT command. I know Denesh has a
copy of it, so it should be on Hensa toot-sweet.

4657. STIK: Runtime Error 163

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: contacts@walrus.megabaud.fi
Message-ID: <44gqt5$9fl@walrus.megabaud.fi>
Source record: 158354

I get a lot of messages: "Runtime Error 163 at offset 0003Bxxx"
when using my slirp connection. Rebooting the program helps for
a while. Is it a bug in the Stik?

I have 100Mb cache, all fonts etc. set, 800000 bytes for STIK
buffers. I have tried it without any ACC's or AUTO's. FPATCH2 is
active.

It works very nicely in 16 and 256 -colour modes with Screenwonder
Pro! And it's display is fast.

Nice work guys!

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/

4658. Re: Help with STiK needed

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: szhays@bullwinkle.ucdavis.edu
Message-ID: <44g15e$i6m@mark.ucdavis.edu>
Source record: 158355

justin scott (hbcsc048@PROBLEM_WITH_INEWS_GATEWAY_FILE) wrote:

: I just got the STiK program (WWW.ZIP) and I gotta agree, it's GREAT! The
: only problem is that I can't get CAB to work with it-- I only have a 1040
: ST with 1 meg RAM (poor college student, y'know). Can someone help me
: figure out how to make it work? I just keep getting "Error Reading page"
: boxes when I give it a URL...

Try mucking about with the cache settings in the Options menu of
HTML-Browser. If you have a HD you are in luck, but apparently people
have been having success just using their floppy drive for the cache. Be
sure to set the cache paths undr "Paths," and the cache sives to
something _appropriate_ under "Cache." Appropriate meaning, not 100
megs, maybe 720K if you are using a floppy, and then make sure it is keep
only a small percent of that space free.

4659. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: "Craig. Graham" <Craig.Graham@ncl.ac.uk>
Message-ID: <44h68e$ti@whitbeck.ncl.ac.uk>
Source record: 158356

CALLUM LERWICK (CALLUM.LERWICK@flight.org) wrote: > A giant chicken in the guise of William Wong clucked:

> > >HTML browser could easily be adapted to be a client!

> ...but HTML browser displays graphics and text on an ST! I'd think using a
> client-server thing would be much less memory hungry and a lot easier to
> set up than a MiNT + MiNTnet setup.

There's already an on-line version of HTML browser on ftp.demon.co.uk - and a fine program it is too (if a little unstable in this release).

WWW finaly arrives for the ordinary ST (well, actually I've now got 3 browsers on my f030 - Lynx, Chimera and now HTML+STiK online).

Craig.

4660. Tracker/ST support

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: mpook@freenet.npiec.on.ca
Message-ID: <DFoBH8.91H.0.freenet@freenet.npiec.on.ca>
Source record: 158357

I sent a letter by U.S. Mail to Step Ahead Software, 332 Bleecker Street, Suite 39, New York City, NY 10014 some time ago. I never received a response. Would someone please advise me of the E-Mail address for support for this product. I believe that there is also an area on the ST Round Table on GEnie, but unfortunately I do not have a GEnie account.

Please send E-Mail response to <mpook@freenet.npiec.on.ca>

--
Michael Bernard Pook TEL 905-684-9563 FAX 905-988-1137
#22-68 Louth Street, St. Catharines, ON L2E 3X2 Canada
Post Office Box 2274, Niagara Falls, NY 14302-2274 USA
Internet Electronic Address: <mpook@freenet.npiec.on.ca>

4661. stik & slirp

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: FARAMIR@EZINFO.VMSMAIL.ETHZ.CH
Message-ID: <44hado$2od@elna.ethz.ch>
Source record: 158358

Hi!

Has anyone managed to get STiK work with SLiRP?
The DNS server seems to work ok, but I can't get any data over the line..

Thanks for any help,
Martin.
(mbraschl@iiic.ethz.ch)

4662. Looking for info/advice on ST

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: ferrer@news.cig.mot.com
Message-ID: <44hgcr$d9t@newdelph.rtsg.mot.com>
Source record: 158359

Hello all. I have an Atart 1040STf circa 1985.
What would it take to upgrade the TOS? What
version(s) are out there? How diffucult is the
upgrade to do. About how much is it?
Any information would be greatly appreciated.

--Arnold
ferrer@cig.mot.com

4663. Re: Downloading Web pages

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: henkvdg@news.metropolis.nl
Message-ID: <DFoKzH.LBp@news.metropolis.nl>
Source record: 158360

Cautaert Luc (luccau@glo.be) wrote:
: Hi to you all.

: As I'm fairly new to this Internet thing, I took a lot of interested in reading
: about these offline Web Browsers for our machine. (using a 1040 ste /4 meg).
: I've got HTML Browser and it looks real nice. I'm also using Oasis to go online,
: but now the point is : How do I download these Web pages? I've tried to FTP to
: such a page but that is obviously not the right way to go.
: So could anyone please explain me how to do this step by step.
: Many thanks,
: --

: --

: If it's raining this must be Belgium.
:
: luccau@glo.be

: --
If you use a terminal emulator to connect to a UNIX machine, try:
lynx -dump -source <URL> > name.html
then you can use zmodem or the like to get it to your ST or just catch a listing

Henk

:

4664. Re: Amiga mouse on Atari

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: gary.ratliff@starnetbbs.com
Message-ID: <9509291550589181@starnetbbs.com>
Source record: 158361

MF> From: massimo@irfmn.mnegri.it (Max Farina)
> Subject: Amiga mouse on Atari
>
> Does anyone know if is possible to connect an Amiga mouse on the ST ?
> Which pin I must exchange ?
>
> Thanks

Yes, I have seen a post with a detailed diagram on how to do this very thing. Perhaps the originator of that item will resend. I had printed this out but moved and currently have most of my computer books and papers in lartge cardboard boxes.

gary

4665. Re: Any Utilities to Put a Desktop Pic on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: mbecroft@iconz.co.nz
Message-ID: <44hovj$8h4@status.gen.nz>
Source record: 158362

Sanjay Parker (sxp17@po.CWRU.Edu) wrote:
:
: You remember all the utilities for the ST, right? I haven't ssen anything
: that is Falcon specific, or that works on the Falc. I know NeoDesk can do
: this, but I don't need a desktop replacement . . .

The only one I know of is Deskpic 1.05. I think the filename is something like deskpic5.* , so do an archie search for deskpic5 and you should find it.

You may have some troble with the palette getting mixed up, but if you experiment you should get around this problem. It loads GIF and (X)IMG, and probably a few other formats also. Works in all modes except 16bit colour.

Hope that helps!

-Mario Becroft <mbecroft@iconz.co.nz>
(Tiny) Web Page: http://iconz.co.nz/~mbecroft

4666. Re: Can I Undelete a File

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: Andrew Drescher <drescher@foobar.co.uk>
Message-ID: <bZJdSDAYI9awEAK$@foobar.co.uk>
Source record: 158363

Reply to the comments of Eric Noss <enoss@planetx.bloomu.edu>

Previous stuff heavily clipped, but:

Eric Noss suggests UNDELETE.TPP
Callum Lerwick suggests 'DLII'
I,ve also had mail (Philip Shore and others) suggesting ST-Tools

I'd like to try out all three (on a test disk) and let you know the
outcome, but I,ve had no joy in finding them.

Please could you give me an FTP anyone, where I can download them from.

Thanks,

And. :-)

Andrew Drescher

Turnpike evaluation. For information, see http://www.turnpike.com/

4667. Re: Did I hear "Graphic WWW B

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: stosser@neon
Message-ID: <44gm9f$136@neon.airtime.co.uk>
Source record: 158364

Aidan Keady (akeady@nmrc.ucc.ie) wrote:
: CALLUM LERWICK (CALLUM.LERWICK@flight.org) wrote:
: : A giant chicken in the guise of The Sub-genius clucked:

: : > Did I hear (read) right, or is it a hoax? If one or
: : > several WWW graphic browsers are out there and are compatable
: : > with a 1meg ST, please please PLEASE tell me where to FTP it/them
: : > from! First one to email me with good info will get a free
: : > lolipop in the mail!

: : Its on ftp.demon.co.uk somewhere, I wish it would make its way to Hensa cuz
: : demon is always too busy whenever I get the chance to check it out... :(

: Try the French site ftp.cnam.fr in pub/Atari/Telecomm - it's www101.zip

: Aidan.

Its on Hensa and has been for ages, after all the guy is the
distributer, its even in a few different sections and is called the www
browser package,
BTW it works on my 1 meg ST so it will on yours,

My preffered Lolly is Strawberry BTW :-)

Cheers.....!ynoT

4668. Atari MicroBox (computer prototype from Atari)

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: fvdakker@sterbbs.nl
Message-ID: <7997-178569301@sterbbs.nl>
Source record: 158365

```
IN>>My friend told me about it too: He has read about in some
IN>Netherland Atari >newspaper.
IN>>Maybe someone has any recent info?
IN>
IN>I can translate and post bits of the article if anyone's
IN>interested...

The comment Wilfred Kilwinger (ex-Atari Benelux)gave about this
rumor was the MicroBox isn't beeing developped and was a computer
capable of less things as the F030!!!!!

Most of the things mentioned in the article is rubbish!!!!

Sad, but true :-(

Greetings,

Frits.
Frits van den Akker, JFA Software, E-mail: fvdakker@sterbbs.nl
MajorNet: Program@STR Fido: Frits van den Akker@2:2802/221

--
|[From]=================================================================|
| Worldgroup Information Services Europe, WISE: +31 (0)1880 - 40035 |
| Electronic European Clubhouse! Friends, Fun, Facts, Fiction & Files |
| 36 CD-Roms online: Atari, Macintosh, Amiga, MS-DOS, OS/2 Windows |
```

4669. Extra-Floppy Size and Power question

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: tkorpi@convex.csc.FI
Message-ID: <44h7ti$ri2@pobox.csc.fi>
Source record: 158366

What are the dimensions of extra floppy-drive for ST? I'm in process
of building a case for my Mega ST2 and monitor, and I plan to leave room
for (possible) extra floppy-drive. Is the hard-drive considerably larger?
I don't plan to get one (no hard-drives on the road, thank you =), but
just in case. Where are the (possible) holes for air in these things?

Another question: I plan to plug all the power-cords to one multi-connector
and use one switch to 'fire' the system up (pun not intended...). Is there
a reason why I shouldn't do this? I used this kind of system years ago with
my trusty C64, which is working (barely) fine even today. Just wondering...

from: Teemu ---> tkorpi@convex.csc.fi

'I can't forget...
but I don't remember what'
-Leonard Cohen-

4670. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <306c7cba1fc692c3@xs4all.nl>
Source record: 158367

Dr Simon G.K. Williams (williamssg@cf.ac.uk) wrote:

>I use the EIZO 6500 21" flexscan greyscale monitor on the TT high output
>(ECL), wow it's beautiful!!! The colour modes need a standard VGA
>monitor, i.e. ST low, med, high, TT low and TT mid. If you want more then
>you'll need a graphic card for the VME slot. Lexicor and Cybercube offer
>some very nice products, as do matrix germany. I've used the matrix coco
>and no the tc1208 cards, but they dont come so cheap.

True, but then again, neither does the EIZO ;-)

>
>Simon
>
>

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

4671. STiK/CAB "mailing list"

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <44hv59$h6t@raven.cybercomm.net>
Source record: 158368

Hi,

Sounds like I really did something good when coding my part. :-) Anyhow, I seem to be the one who's assembling the package each time something is updated. I've got a little script which will mail out a new version to a group of people. If you would like to be added to the list, then E-MAIL me (posting in this group will NOT get you an the list) and I'll add you. WARNING! Each release is over 200Kb once uuencoded. If you have to pay for the amount of e-mail or something on your ISP then don't do it. Updates can be quite frequent. Well, that's all for now.

Tim Newsome (HTML.OVL :-))
--
Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava rules. Homework is a necessary nefariosity. Linux >> Windows. IRC==fun. question=(be || !be). answer=42. hack!=crack. cogite ergo rideo. 1+1=3 for large values of 1. A chicken is the way an egg reproduces itself. NO CARRIER

4672. Giant chickens

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: maberg@xs4all.nl
Message-ID: <306c7cba1fc69874@xs4all.nl>
Source record: 158369

A giant chicken in the guise of Callum Lerwick (CALLUM.LERWICK@flight.org)
always quotes other giant chickens in guises of Real People and frankly,
don't we have enough troubles already without all those giant chickens
flying around like mad here in this newsgroup ?

--

Maarten van den Berg -------- Amsterdam -------- The Netherlands
------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------

This Message Guaranteed 100 % Micro$oft-free. The bits used herein are not,
and have never been, on any of Micro$ofts (or -related) Data-storage devices.
Upon contact with the Micro$oft NetWork these bits will self-destruct within
twelve minutes, without any preliminary warning.
Please report any malfunctions concerning this matter to Postmaster@[.*]

4673. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_306c3b5c_Magnus.Kollberg@p11.straight.ct.se>
Source record: 158370

In a message Johan Klockars wrote to Tom Thomason:
>> may lead to problems with some software. The LC040 should be able to use
>> the standard FPU AFAICT.
JK>
JK> An '040 does not have the coprocessor interface necessary to use a
JK> 68881/2, unfortunately. All FP stuff will have to be calculated 'by hand'
JK> on an LC.

Can't you buy a FPU for the LC (LC040) range of Mac's? I was told you could. :)

cheers,
Magnus Kollberg

4674. Re: Crazy with MiNTnet...

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_306c3ea9_Magnus.Kollberg@p11.straight.ct.se>
Source record: 158371

```
In a message Tommi Hietavuo TKKK wrote to All :
THT> Just a hint for You who design WWW-, FTP- and other Internet-stuff...
THT> Please, try to develop a sensible installer program! I'm probably not
THT> the only one who had to surrender after trying to get DuFTP (with
THT> MiNTnet), X11 for MiNT's WWW- connections, or even OASIS 1.20 (with NOS)
THT> to function... =-(
THT> Especially the very UN*X-like MiNT requires very much knowledge - and
THT> there isn't much comprehensible information easily available. And,
THT> sadly, packages like DuFTP and OASIS don't help much with setting up the
THT> connection! They apparently presume that one knows how to use MinixFS,
THT> SLIP, etc. This has to change, if these programs are meant for common
THT> use among all kinds of people.
THT> Or are Internet-services on Atari platform meant for "pros" only.. ;-)

What about CAB & STiK?

cheers,
Magnus Kollberg
```

4675. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: magnus.kollberg@p11.straight.ct.se
Message-ID: <ftn_2.203.221.11$fidonet.org_306c3f1c_Magnus.Kollberg@p11.straight.ct.se>
Source record: 158372

In a message William Wong wrote to All :

>> Following on from this... the on-line browser pack has now been
>> released... a min contribution of 15 pounds is suggested for all three
>> programs (by thrree different authors) is suggested.
WW>
WW> What do I require for this package ?

One computer and one modem and TOS. ;)

cheers,
Magnus Kollberg

4676. FS: Atari ST + midi equip and more...

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: borracho@knoware.nl
Message-ID: <44i092$d44@news.knoware.nl>
Source record: 158373

FOR SALE:

MIDI-module : Roland SoundCanvas SC-55,
Masterkeyboard : KeyTek CTS-2000,
Hardware : Atari 520ST+, Hi-Res (b/w) monitor, SF314/SF354 drives,
Software : the usual,
Accessoiries : Flashstand, and loads of cables.

BTW I'm living in De Bilt, the Netherlands.

Send your reply to: borracho@worldaccess.nl or borracho@runner.knoware.nl

--
*** Keep The World Beautiful, Get TATTOOED!!! ***

4677. SPL -> WAV

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: fvuotto@laplaza.taos.nm.us
Message-ID: <44i0g8$ohv@laplaza.taos.nm.us>
Source record: 158374

I am trying to sample excerpts from a CD for a bands Web page using
ST Replay (30K), converting it to a .WAV (22050) and then to
an .AU (8K).

It all works and sounds good except that the WAV files are slightly
slow when played back. This seems to indicate that the Replay 30K
is not exactly 30K. Can anyone tell me what the 30K sampling frequency
really is.

Frank /~ fvuotto@laplaza.taos.nm.us
F10 Software @/ GEnie F.VUOTTO

4678. Re: STIK: Runtime Error 163

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: drz@raven.cybercomm.net
Message-ID: <44i3aj$jv5@raven.cybercomm.net>
Source record: 158375

contacts@walrus.megabaud.fi (Pekka Saarinen) writes:

>I get a lot of messages: "Runtime Error 163 at offset 0003Bxxx"
>when using my slirp connection. Rebooting the program helps for
>a while. Is it a bug in the Stik?

No, these Runtime Errors are problems (bus errors mostly) in Cab/HTML.OVL.
If you can be more specific as to when exactly the errors occur (URL,
message on the screen, ...) I can have a look at it.

>Nice work guys!

Tnx. :-)

Tim
--
Tim Newsome. drz@cybercomm.net. http://www.cybercom.net/~drz/. HotJava
rules. Homework is a necessary nefariosity. Linux >> Windows. IRC==fun.
question=(be || !be). answer=42. hack!=crack. cogite ergo rideo. 1+1=3 for
large values of 1. A chicken is the way an egg reproduces itself. NO CARRIER

4679. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: petefagc@w214zrz.zrz.TU-Berlin.DE
Message-ID: <1995Sep29.170834@w214zrz.zrz.TU-Berlin.DE>
Source record: 158376

Hi!

|>Hmmm, last there were reviews of the finished TOS 5.0 in some Atari related
|>mags, so what's the heck they're doing with it?

You'll never gonna see it ..... too bad. It's been posted so many times
before: TOS 4.92 is *NOT* new. And don't even think about C-Lab distributing a
5.0 version of it. It ain't never gonna happen.

Regards, Peter.

4680. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DFnLo0.3sD@ridgecrest.ca.us>
Source record: 158377

> MG> With a statement like that, how can "you" be so sure?
>
> Because I called Steve in New York less than a week ago and he assured
me
>that the problems had been solved. I don't have any particular reason to
>disbelieve him.

I do not disbelieve him. I think that the problems of fitting
an 040 to a Falcon with "dirty" clock signals is going to be
a difficult task, one i'm sure Wizztronics is up to. That is
what I ment by "can you be sure". Wizztronics developes excellent
hardware. :)

As far as the Hawk is concerned, he told me that they had had
>one up and running without problems for over 3 weeks. The man wants me
to order
>quantity and I told him I'd order when the product was ready.

Yup, that is what I was told, except that the built-in
video accelerator was not functioning properly. He said
when the boys got back from vacation, it would be fixed.
>
> >> MG> Suppose to be an 030/48mhz "Hawk" available soon for 750.00
>
> The new price from Wizztronics is US$699 including the 80Mb uppgrade
>card.

That will be a nice selling feature. If it performs as stated,
32bit Tos ect.... it should be the ultimate set-up (Until the
Barracuda is sorted out). To bad about the 72 pin simms though.
(Or has that changed also?).

> >> The Hawk documentation states "100% compatibility".
> MG>
> MG> Have you had you timing mod today? :)
>
> They were aware of the problem and say it's been solved.

If I remember correctly, they had to lift the PAL's off the
Falcon motherboard and set them on the Barracuda to get the 040
to perform correctly. The timing was to eratic otherwise.
Is this utilized on the Hawk as well?

> MG> Or the current issue of AEO. :)
>
> Haven't read AEO for the last 6 months or so, so none of what I said

came
>from there.

The last issue of AEO should not be missed. There are severl
pages covering current and upcoming Atari computer software
and hardware products.:)

Nice talking to ya,

Mike
>

>Regards,
>Tom
>
>

4681. Re: MagiC Falcon!

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DFnLt5.3v2@ridgecrest.ca.us>
Source record: 158378

chainxor@control.auc.dk (Henrik Lunardi Weide) wrote:
>In article <FI2RAAAJUP@dksoft.ping.dk>, kim@dksoft.ping.dk (Kim
Andersen) writes:
>> In <199509242112.a45007@ms.maus.de> Julian Reschke wrote:
>>
>> >Release 1 was out long before the Falcon was released.
>>
>> Perhaps in German only then.
>
>And version 2.0 was out just before the Falcon hit the streets.
>
>> >Strange. Why do you think that there'll be no update??
>>
>> Just my guess, as well as i guess it'll never arrive for the Falcon.
>> Hopefully i'm not right, but untill now i have been.
>
>MagiC 3 has been updated several times, bug fixes, more implementations
etc.
>And MagiC Falcon should have all those updates.
>
>
> Keep Cool and Flying...
>
> ChainXOR...
>
>

Ok, do I have to mail my MagX! V 2.0 disk to Germany for an upgrade
to version 3.0? (Even for the ST?)

Mike

4682. Re: Telnet and ftp for STiK.

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: matija@sirius.ijs.si
Message-ID: <1995Sep29.110655.104@cathy.ijs.si>
Source record: 158379

In article <44b9cc$2eo@due.unit.no>,
Jo Even Skarstein <josk@stud.unit.no> wrote:
>Give me telnet for STiK, and I`m gonna dump MiNTnet from my harddrive...
Hmm - telnet and PPP.

--
"My name is Not Important. Not to friends.But you can call me mister Important"
- Not J. Important
Matija.Grabnar@ijs.si A Slovenian and a Falcon Atarian
Josef Stefan Inst. Ljubljana Stefan's law: the highest power in the Universe

4683. Re: Announce

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: matej.glavac@uni-mb.si
Message-ID: <1995Sep29.120811.1264@rcum>
Source record: 158380

Hi
I would like to ask if someone could send me a copy of masage "BLOWUP - FX (falcon extender)" that is in the comp.sys atari.announce:, because on my server I can't get it (it blocks everything and I have to interupt it and reenter the usenet). It also bloks all the mesages that have the same date (27.09.95) and also the 22.09.95 and 25.09.95 and so on. Since it has something to do with the Blowup I would realy like to read it, but I can't. I would be very greatfull if some one would email it to me.

Thanx for help
Oblak Andrej
matej.glavac@uni-mb.si

4684. Re: Where are those capacitors for the Falcon audio mods?

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_306b525e_Claes.Holmerup@p5.dada.ct.se>
Source record: 158381

Meg Lee Chin O'Leary <egg@yolk.demon.co.uk> wrote this:

> The Cubase manual gives instructions for some audio mods to the
> Falcon. Well I opened the Falcon, looked around and couldn't find half
> the components
> on the list! I must have searched for C58 and C59 for about an hour. I
> searched
> every inch of the PCB. Where is it? Does anyone know? Am I blind or
> just crazy??????????!!!!!!!

Did you search on the soldering side? :-)
You have to turn the PCB upside down and look near the audio in/out connectors.
All of the components are surface mounted resistors and capacitors, so you need
some experience with a soldering pen if you don't want to risk damaging the PCB
permanently...

Best regards,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4685. Re: Diamond Edge V2.02 Buggy?

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: claes.holmerup@p5.dada.ct.se
Message-ID: <ftn_2.200.136.5$fidonet.org_306b54ab_Claes.Holmerup@p5.dada.ct.se>
Source record: 158382

Michael Grove <mgrove@owens.ridgecrest.ca.us> wrote this:

> I just purchased a copy of Diamond Edge from Toad.
> The install program worked fine. Once EDGE is started
> and the main menu is available, some of the option
> boxes are distorted, and when closing the menus
> the redraw of the windows is not proper. I tried removing
> all acc's and autofolder programs, and ST med to Falcon
> VGA in various colors. I even renamed my Newdesk.inf
> in case it was bad. Same problem. Selecting any drive
> other than A for EDGE to save it's files to causes the
> machine to crash big time. Needles to say I removed it
> from my harddisk. It looks like it could cause some
> big problems.
> Anyone else have this problem?

Hi Michael,
My Diamond Edge 2.02 runs perfectly - could there be some hardware problem with
your computer or maybe a faulty disk?
What partition sizes do you use? DE can't handle partitions with a sector size
larger than 8192 bytes - just like Cubase Audio.

Good luck,

Claes

****
e-mail claes@dada.ct.se * Atari Falcon 030/32MHz+16MB+4GB HD+UPS
fidonet 2:200/136.5 * CD-ROM+OL400 laser+Mag 17"+USR 28800
fujinet 7:102/105.5 * Cubase Audio+FDI+FA-8+MO4+various synths
nest 90:1102/116.5 * These are essential working tools in my
saknet 79:121/103.5 * recording studio-with many other uses also
****

4686. Falcon STiK fix!

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: gordo@dsoe.com
Message-ID: <44hm4p$4dl@sulla.cyberstore.ca>
Source record: 158383

Important information to those that have a Falcon030 with TOS
4.00-4.04, and wish to run STiK TCP/IP program.

The program will not dial the phone unless you have the program
FPATCH1.PRG in your AUTO folder.

This little patch fixes two problems in the Falcon BIOS (TOS 4.00-4.04)

(1) Sound is not initialized properly.
(2) Bconmap() doesn't work.

Gordon Vink
Sept 30th, 95

4687. Re: Falcon/Archive Viper question

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <44hqvm$pbt@blackice.winternet.com>
Source record: 158384

> lamarth@delphi.com writes:
> I just got a Archive Viper 150 for my Falcon, and when I tried to run
> Diamondback 3 for a test backup, I got a 'sense' error when Diamondback
> tried to access the tape drive to begin backup. It even does this if I
> turn off the 'Immediate Commands' option for SCSI tapes. Has anyone
> experienced this problem with their setup? What could I be doing wrong?
>
>>>>
Nope. I'm running 2 of them, 1 on a 4Meg STe and a 2nd on
a FALCON 4/85 (+540Meg). Start rechecking all the cables and terminators.
Also, the tape isn't Write Protected is it? (Little black plastic slotted piece in
the upper left corner.) Clean the head?

Rich Mier

4688. re: falcon/archive viper question

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2876rcain@nest.demon.co.uk>
Source record: 158385

On 29 Sep 95 From: wrote:
Fl> I just got a Archive Viper 150 for my Falcon, and when I tried to
Fl> run Diamondback 3 for a test backup, I got a 'sense' error when
Fl> Diamondback tried to access the tape drive to begin backup. It even
Fl> does this if I turn off the 'Immediate Commands' option for SCSI
Fl> tapes. Has anyone experienced this problem with their setup?
Fl> What could I be doing wrong?

Check that you have version 3.50 - there were a number of changes made to tape handling in the later versions. You should be able to get an upgrade for free if you tell the retailer it won't do the job it's supposed to do.

I have a Viper but run it on an STM through an ICD AdSCSI+ host adaptor. No problems at all.

Have you checked the jumper setting on the back of the Viper?

Why not try erasing the tape?

Does DB3 recognise that the Viper is on-line (you should find it's SCSI ID and identity displayed when you configure for tape back-up).

Roger
rcain@nest.demon.co.uk

--

4689. Re: Any Utilities to Put a Desktop Pic on Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <df3_9509301302@genesplicer.org>
Source record: 158386

Re: _Any Utilities to Put a Desktop Pic on Falcon?_, Sanjay Parker wrote to All on 26 Sep 95:

SP> You remember all the utilities for the ST, right? I haven't ssen
SP> anything that is Falcon specific, or that works on the Falc. I know
SP> NeoDesk can do this, but I don't need a desktop replacement . . .

DeskPic is what you want. Filename to look for is DESKPIC5.ZIP (or .LZH).

* LED v1.31 * Freq ATARINET @ 1:209/745 and supplement your Atari diet!

4690. Re: Griff MPG player

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: Terry.May@rebel.genesplicer.org
Message-ID: <df4_9509301302@genesplicer.org>
Source record: 158387

Re: _Griff MPG player_, M.D.Griffiths wrote to All on 26 Sep 95:

:>> Okay, with that info I tried it again on my Falcon and it does indeed
:>> work, albeit not quite as good as my DSP TC player. :^)
MDG>
MDG> Ah! That'd be my DSP player....

MPEGDSP.TTP? In that case, great job!

* LED v1.31 * AtariNet - The International Atari Network!

4691. re: getting back in touch with the st world

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2882rcain@nest.demon.co.uk>
Source record: 158388

On 29 Sep 95 sakaria@vipunen.hut.fi wrote:
#>> This is quite possible - though just 1Mb would be very tough going.
#>> You'd probably also want to do the $5 serial port hack which ups the
#>> speed to 38400.
s>
s>
s> Which $5 serial port hack? Inquiring minds want to know...

It involves doubling the clock speed of the serial port controller. Just
uses a 4040 chip and a bit of wiring.

If you can find this month's issue of Atari World it is described in there
by Mark Baines.

Roger
rcain@nest.demon.co.uk

--

4692. Help with STiK.....

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: VanMil@mindlink.bc.ca
Message-ID: <78584-812442361@mindlink.bc.ca>
Source record: 158389

Maybe some one can help me, I really have been looking forward to the WWW-Browser day when the Atari's can also make use of this new adventure in a simple way, but I seem to have run into a little start-up problem.....maybe some one can tell me what I am doing wrong!

* I have configured the startup so that I can dail and connect and receiver my session address.

* Then I run the HTML.APP to run the browser part of the setup.

* I can then click on and "resolve host - connect to host" but nothing else
happens.

Am I missing something, doing something wrong, do I need to load anything in the Path locations. The View Source selection does not seem to do much for me either.....

Hope some one can help !!!!

Thanks.

BVM.

4693. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <44h1u1$k3v@preeda.internex.net.au>
Source record: 158390

Chris Gray (cgra@se.bel.alcatel.be) wrote:
: By the end of this year HTML3 browsers will be available for free and
: Netscape will cost money. Some customers may be influenced by this.

Umm.....dunno about sunny old europe, but you can get netscape for free
here in oz anyway! Most providors supply it as part of their subscription
fee.

--

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

4694. Re: fzdz term key

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <44h22t$k3v@preeda.internex.net.au>
Source record: 158391

```
: I read a message recently in comp.sys.atari.st that you were trying to find
: the key to FzDz Term. I have a Public Domain key here if you want one.

PUBLIC DOMAIN KEY!!!!!! Pig's bum.... there is no such thing. I paid
for mine.....anyway it may as well be PD thanks to the support Hopkins
gave us......NOT!!!!

--

__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon
```

4695. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-09-29 00:00:00 UTC
From: "Dr Simon G.K. Williams" <williamssg@cf.ac.uk>
Message-ID: <DFoKAD.Cro@cf.ac.uk>
Source record: 158392

Hi, well here's the answers to your questions :-

1. If you use an alternative desktop like ease, or one of the many utils available, it's possible to set the program and/or its memory allocation to either ST or TT ram. Virtually all the latest gem software will operte in both, the only progs that don't like the TT RAM so much are timimng critical ones like digitising software, cybersculpt (but it only affects the 3D view mode) and certain tos realtime graphic apps. Also some sample playback programs need to run in ST RAM. I run 99% of all my software in TT Ram including papyrus, magic, ease, kobold, notator logic, truepaint, trueimage, phase-4 stuff (except cybersculpt), da vektor, da picture, studio photo, imagecopy, gemview, twist, xboot, everest, 2-in-1, address, avi and mpeg players, replay 16, 525, calamus SL, outline art, etc...

2. The Tt has a standard DMA port and you can connect a harddrive or SLM804 etc to it with no probs.

3. The TT has both an internal SCSI connector (it's got a built in adaptor yes) and an external scsi port, most TT's will have a scsi drive in them, else any scsi drive can be plugged inside simply (one screw removal necessary!). THe external scsi port can be used to connect a cd rom drive and tape drive (as I do).

4. The TT monitor connector is VGA compatible, that is you need a pc type vga or svga monitor. It doesnt work on ordinary atari monitors or tv's! The connector is a standard 15-way high density D-socket as you find on most computers. This gives you all the ST modes and TT low and medium. If you want TT high (1280*960 in mono) then you need an ECL compatible monitor. I use the Eizo 21" 6500 flexscan, works a dream! It switches over with a pin held high, as ST high does on an ordinary ST. There are also a number of VME graphic cards available that plug in the TT to give you 256, 15/16 bit and 24-bit hi-rez graphics!

5. I chose the TT over the falcon because it's a lot more compatible with ST software than the latter! I have an enormous collection of ST software, though not so many games. The only programs that wouldn't run on the TT, apart from most of my older ST games, were cyberpaint, megapaint and script! All the newish gem stuff works great, it's only some of the older tos stuff, games and perhaps languages that may hiccup!

The TT is what the ST should have been many years ago, it's only now that you can pick up one 2nd hand for reasonable costs. I still miss the ability to run falcon software like apex media and direct disk recording, but the TT offers twice the processor speed, a 68030 as opposed to the 68020, a 68882 fpu built in, the ability to expand the TT ram to over 16MB easily, lots of modem ports (and quick ones!), and of course a vme

bus with hi-rez graphic card potential. It's a pity you cant add a dsp and run falcon stuff!

Hope you have luck in getting a TT, let me know if you do.....

Simon

4696. Re: Falcon/Archive Viper question

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: lamarth@delphi.com
Message-ID: <pbHC+lg.lamarth@delphi.com>
Source record: 158202

> rbmier@winternet.com writes:
> Humm, sounds like your's is mounded in a box with Power Supply.
>Mine were bare Tape Drives and I installed them in my own cases. If
>'Banyan' changed anything, it would be the Frimware. Look around on the
>logic and try to identify the PROM/EPROM and check the label. I don't
>know what should be on it but if it has 'Banyan' on it you can bet that it
>has been modifited.
Right, the unit's complete with a fan-cooled power supply and case.
On checking the EPROM- Ok, first let me check with the person I bought it
from. He's offered my money back on it if I can't get it to work but to
see the PROM/EPROM I'll have to pop the case open and I'd better ask him
first if I can do that without voiding the warrenty.

> Another thing, just what Sense Code do you get? Also, if
>you have the ICD ATSCSI PRO program you can use the SCSI
>utililty to send idividual commands to it and read the resposes. It
>also has a 'Define Sense Code' built into it.

Ok, here's exactly what DB3 returns when it errors out:

Operation: Space to end of tape
Condition: NO SENSE
No specific sense code

Extended SCSI Sense Data:
00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00

Unfortunately I don't have the ICD ATSCSI PRO program- I take it it's a
commercial product.

David

4697. Arnor?

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: Phil Gyford <phil@jherek.demon.co.uk>
Message-ID: <950930171826002555@jherek.demon.co.uk>
Source record: 158203

My mother uses Arnor's Protext word processor on her STE, and used their excellent phone support a fair bit in the past. But she said that the other day she tried to ring them and the usual number didn't work. Does anyone have a current phone number for them, or have they disappeared?

.---.
Phil Gyford	fabius@paranoia.com
@	phil@jherek.demon.co.uk
Bristol, UK	http://www.paranoia.com/~fabius
'---'

4698. Re: Falcon accelerators?

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DFpLt9.AF5@ridgecrest.ca.us>
Source record: 158252

>So, if I understand it correctly, I can`t write a summary of what`s
available
>for the Falcon (Specs, price, where it`s available...) without writing
"one
>sorry article"? I actually have to buy and try a Speed Resolution Card
to write
>"It costs about 1500NOK, speeds up the Falcon bus to 18 or 20Mzh, is
available
>from Hard & Soft"? Get real...
>
>Of course, if the manufacturers would bother to ansver my letters or
e-mails,
>or even pick up the phone, I wouldn`t have to ask in this newsgroup and
get
>answers like yours. Had a bad day, or what?
>

Jo

It might be a better idea to look around this newsgroup and follow
some discussions going on. There are a varity of boards available
but it seems that the word of mouth is how they are advertised, at
least from my side of the pond. :) You will find many experts here
and will have to draw your own conculsions as to the correctness
of their statements. If you would like information on the dis-
continued Mighty Sonic, I would be happy to e-mail you the info.

Mike

>Jo Even Skarstein
>e-mail josk@stud.unit.no
>URL: http://www.stud.unit.no/~josk
>Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)
>
>"Pils, hamburger og saccosekk."
>

4699. UUCP for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: Volker Tries <tries@chaplin.physik.uni-mainz.de>
Message-ID: <44j3ru$vpj@kralle.zdv.Uni-Mainz.DE>
Source record: 158253
Cross-posted to: comp.sys.atari.st,maus.sys.atari.st,maus.sys.atari.software

Just this question:

which UUCP package for ATARI ST?
Recommendations, warnigs?
What about Hermes 1.10?

--
Volker tries@chaplin.physik.uni-mainz.de
tries@kph.uni-mainz.de
bvpf03vt@Ufer.zib-berlin.de
http://www.cond-mat.physik.uni-mainz.de/~tries
Staudingerweg 7
Institut f"ur Physik, WA 331-339
Johannes-Gutenberg-Universit"at Mainz
55099 Mainz
Tel.: (+49) 6131 39-3643
FAX : (+49) 6131 39-5441

4700. Scott Tirrell - please read

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: jyoung57@delphi.com
Message-ID: <ZxADuFh.jyoung57@delphi.com>
Source record: 158254

Sorry to have to post one of these annoying messaget I need to
talk to you and have lost your email address. Please contact me at

jyoung57@delphi.com regarding the ST games.

Jeff

4701. Re: Falcon/Archive Viper question

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: rbmier@winternet.com
Message-ID: <44jcji$gb9@blackice.winternet.com>
Source record: 158255

> lamarth@delphi.com writes:

> I've been talking to the person I bought the drive from- one thing that might
> make a difference is the fact that while this is a Archive drive the case has
> a Banyan label on it. That is, it was meant for Banyan networks and the
> person who had it said that Banyan may've done some hardware mods to it
> which may not affect PC performance but would certainly affect an Atari.
>
>
>>>>
Humm, sounds like your's is mounded in a box with Power Supply.
Mine were bare Tape Drives and I installed them in my own cases. If
'Banyan' changed anything, it would be the Frimware. Look around on the
logic and try to identify the PROM/EPROM and check the label. I don't
know what should be on it but if it has 'Banyan' on it you can bet that it
has been modifited.
Another thing, just what Sense Code do you get? Also, if
you have the ICD ATSCSI PRO program you can use the SCSI
utililty to send idividual commands to it and read the resposes. It
also has a 'Define Sense Code' built into it.

Rich Mier

4702. GEM and X

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DFpxCB.HE3@cix.compulink.co.uk>
Source record: 158256

This might sound like a silly Q but how much similarity is there between the structure of GEM calls e.g. wind_create, and their X counter parts - i.e are the parameters that are passed comparable?

It's just that I am going to be developing some software on my Falcon which I would also like to run under X and I was wondering if it was possible to build up a set of definitions to match X calls to their GEM counterparts which I could use in my C compiler (Lattice).
That way I could, in effect, write the prog using X calls on the Falcon and then easily port it to X.

Or may be I should do it the other way round and build up a set of GEM definitions with their X counterparts and use that on the X workstation.

Any ideas / suggestions ? or am I bonkers?

Steve.

4703. Sound like Fun!

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: satty@cix.compulink.co.uk
Message-ID: <DFpxCD.HEv@cix.compulink.co.uk>
Source record: 158257

I have heard rumours that a group of people are taking Micrsoft to court over their claim that Win95 works in 4 Meg when it blatently doesn't.

Does anybody know anything of this?

Steve

4704. Re: Name of game?

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: ajalkane@lk-hp-10.hut.fi
Message-ID: <44je5v$ttu@nntp.hut.fi>
Source record: 158258

>Yes, OIDS is it! Do you know of any near equivalent for the PC?
>If not, there damn well should be. What a great game!

No equivalents for the PC, I believe. OIDS is the thing and always
will be, the ultimate game! ;) Xpilot is thought quite fun with
many people playing, and is a bit similar to OIDS (in control at
least).

Regards,
Arto Jalkanen
ajalkane@snakemail.hut.fi

4705. Re: Atari Show in Dallas

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: Mathieu Petrovic <oxo@iprolink.ch>
Message-ID: <44jisu$17l0@fox.iprolink.ch>
Source record: 158259

Anybody interested by INSHAPE II ?

We are in contact with author.

4706. Re: Barracuda-040

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: wilsontjb@cix.compulink.co.uk
Message-ID: <DFq2Ct.5yG@cix.compulink.co.uk>
Source record: 158260

In message <ftn_2.203.221.11$fidonet.org_306c3b5c_Magnus.Kollberg@p11.straight.ct.se>, magnus.kollberg@p11.straight.ct.se said:

>Can't you buy a FPU for the LC (LC040) range of Mac's? I was told you could. :)

You can buy/part exchange the 68LC040 for a full 68040.

Barry wilsontjb@cix.compulink.co.uk

4707. Re: stik & slirp - HELP with settings!

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: contacts@walrus.megabaud.fi
Message-ID: <44jkp0$nim@walrus.megabaud.fi>
Source record: 158261

In article <44hado$2od@elna.ethz.ch>,
Martin Braschler <FARAMIR@EZINFO.VMSMAIL.ETHZ.CH> wrote:
>Hi!
>
>Has anyone managed to get STiK work with SLiRP?
>The DNS server seems to work ok, but I can't get any data over the line..

I have made it work with slirp. You have to disable slirp compression, if
it's enabled as default, and set the baud rate right from slirps
end (-b 192000). The slirp works very fast in my system.
The slirp start command I use is: slirp -b 19200 -m 252
After slirp has started, I enable STIK (I use Connect in logging), exit
connect and start CAB.

I think you must have a Proxy cache server address set.

...

Too bad that today it didn't work anymore, I'll have to dig it a bit
deeper. Problem is that now it refuses to take -m 252 -switch, which
worked yesterday...

My system operators give only a Winsock -setupfile, and it contains
so many switches, that don't exist in STIK config file:

```
ip = 10.0.2.15
netmask = 255.255.255.0
gateway = 192.98.43.1
dns = 192.98.43.1
time = 192.98.43.1
domain = megabaud.fi
vector = 60
mtu = 1500
rwin = 8192
mss = 1460
slip-enabled = 1
slip-port = 2
slip-baudrate = 38400
slip-handshake = 1
slip-compressed = 1
dial-option = 2
online-check = 0
inactivity-timeout = 10
slip-timeout = 20
registration-name = ""
registration-password = "h[G?"Rgl"
```

How do those values relate to these to STIK values:

CLIENT_IP = 10.0.2.15 (this I got from "ip")
TTL = 64 (what's this??)
PING_TTL = 255 (what's this??)
MTU = 252 (this I got from "MTU", except that 1500 won't work..)
MSS = 212 (what's this??)
PKT_SIZE = 256 (what's this??)
DFB_SIZE = 580 (what's this??)
RCV_WND = 2000 (is this same as rwin?)

Best Regards,

----Pekka Saarinen

Member of the Finnish Radio Symphony Orchestra (Playin' the Bass!)

AtariFalcon030/16Mb/1.3GbSCSI/FPU/MAG17"Multisync/SMP-II/FDI(S-PDIF)/
CubaseAudioForFalcon(CAF)2.03/StudioModule/CueTrax/BartoliniBassMics/
LotsOfMidistuff/200YearOldBass/aBigFutonBed/Beer!!!/&LivesInHelsinki/

4708. Re: Downloading Web pages

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: johnmoon@connexus.apana.org.au
Message-ID: <44jpvt$sm9@preeda.internex.net.au>
Source record: 158262

G'day from the land downunder! & welcome to cyberspace....

Ok, first of all when you want to go to a web page you do not "download"
or "ftp" one.

Web pages have a sort of "internet address" of their own which is called
an URL (Uniform Resource Locater), and is always prefixed by the letters
http:// whenever you see this you will know it is a WWW Page address.

Not knowing what sort of an account you have, but presuming it is a
UNIX "Shell" account, you can get to a WWW page by using a UNIX program
on your server called "lynx", this is a text only browser, YOU WILL NOT
SEE any graphics. To go to a home page e.g. mine, you would type at
the prompt on your site: lynx http://connexus.apana.org.au/~johnmoon

After 20 or 30 seconds you will get a text version of my home page
and all my links to other pages around the world.

Now there is one other account that you can have and that is called
a SLIP/PPP account this is a special net connection that allows you
to see web pages in all their graphic glory, but you need special
software as well. Atari computers have a couple of newly developed
browsers but unfortunately they are not in the same ballpark as
what is available on PC or MAC.

Hope this helps!

```
__ __ __ ___
__ / /__ / / ___ / |/ /__ ___ ___
/ // / _ \/ _ \/ _ \ / /|_/ / _ \/ _ \/ _ \
\___/\___/_//_/_//_/ /_/ /_/\___/\___/_//_/
```

johnmoon@connexus.apana.org.au

WWW Home Page http://connexus.apana.org.au/~johnmoon

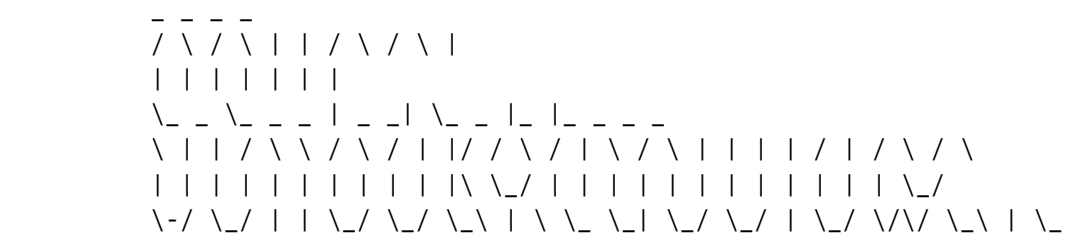
4709. Re: Write Fail on HD

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: "C:WINSOCKKA9QSPOOLMAIL" <robert@hipovert.demon.co.uk>
Message-ID: <465116662wnr@hipovert.demon.co.uk>
Source record: 158263

I too have this problem occasionally with my Atari STE and Gastiner Hard Drive. I have reformatted the drive numerous times in an attempt to fix the problem, an dit usually works for about a month, and then the problem returns. I have looked up the Write Fail error in my HD manual, before, but I dont remember it being very useful. the (0,0) bit means the drive with SCSI ID 0, LUN 0, in that order. And the #0001 is just the number of goes it has had at writing to the disk. If you find a solution for this problem please E-mail me direct, because I dont often get chance to read this newsgroup.

Thanks, Robert

--



Software For Psion 3a Handheld Computers
Written By : Robert Longbottom
Program requests or suggestions to : Robert@hipovert.demon.co.uk

4710. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <0e2_9509301226@flight.org>
Source record: 158264

A giant chicken in the guise of "Craig. Graham" clucked:

> > > >HTML browser could easily be adapted to be a client!
>
> > ...but HTML browser displays graphics and text on an ST! I'd think using a
> > client-server thing would be much less memory hungry and a lot easier to
> > set up than a MiNT + MiNTnet setup.
>
> There's already an on-line version of HTML browser on ftp.demon.co.uk
> - and a fine program it is too (if a little unstable in this release).

...And I posted that message months ago! ;)

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4711. Giant chickens

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <0e3_9509301226@flight.org>
Source record: 158265

A giant chicken in the guise of Maarten van den Berg clucked:

> A giant chicken in the guise of Callum Lerwick (CALLUM.LERWICK@flight.org)
> always quotes other giant chickens in guises of Real People and frankly,
> don't we have enough troubles already without all those giant chickens
> flying around like mad here in this newsgroup ?

Watch more cartoons! ;)

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4712. STiK bugs & stuff

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <0e4_9509301226@flight.org>
Source record: 158266

Well, there seems to be a major* bug in STiK. I was using v1.01, it worked great, then upgraded to 1.03 then 1.04, they both had this bug: It crashes just before the desktop comes up, two bombs. No matter what I do, two bombs. I tried STiKing it (heh) on a floppy, with nothing but the cookiejar installer I need on my TOS 1.0 machine, same thing. Arrrrggghhh! I'm back to v1.0 (cuz Demon replaced v1.01 with 1.04 so I had to get 1.0 of of Umich. grrr...) I tried running listport.tos, and it crashed just before it started checking ports. Could this have someting to do with the new DEVICE.LIB that was added with v1.02?

And: How do I go about using STiK with tia? It doesn't say "Your IP address is:" upon startup so I have no clue what to do... (yes, I know nothing about SLIP other than how to start it going...)

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4713. Re: INTERNET GRAPHIC BROW

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <0e5_9509301226@flight.org>
Source record: 158267

A giant chicken in the guise of Magnus Kollberg clucked:

> >> Following on from this... the on-line browser pack has now been
> >> released... a min contribution of 15 pounds is suggested for all three
> >> programs (by thrree different authors) is suggested.
> WW>
> WW> What do I require for this package ?
>
> One computer and one modem and TOS. ;)

...with at least 1mb to use the Web browser, 512k isn't enough. AFAIK you
can use the IRC client in 512k though...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4714. SPL -> WAV

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: CALLUM.LERWICK@flight.org
Message-ID: <0e6_9509301226@flight.org>
Source record: 158268

A giant chicken in the guise of Frank Vuotto clucked:

> I am trying to sample excerpts from a CD for a bands Web page using
> ST Replay (30K), converting it to a .WAV (22050) and then to
> an .AU (8K).
>
> It all works and sounds good except that the WAV files are slightly
> slow when played back. This seems to indicate that the Replay 30K
> is not exactly 30K. Can anyone tell me what the 30K sampling frequency
> really is.

Why not go from an .SPL directly to an .AU? 525 should be able to do it...

---
* Kivi (unregistered) 1.41a *
---------- -//- ----------
Internet: CALLUM.LERWICK@flight.org
| note: the views expressed by this user are strictly his/her own.|
| the FlightLine bbs 612.544.5118 uucp gateway / aviation resource|
---------- -//- ----------

4715. re: help w/stik dip .acc :)

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2886dbrewood@nest.demon.co.uk>
Source record: 158269

In a message of 30 Sep 95 jmillar@delphi.com (90:100/106) wrote to All :

j> Excellente. I'll have to see if it's been posted yet. Thanks for
j> the info......!

It's there, Danny popped round last night and quided me to it, it's a great deal more stable.

Daron - dbrewood@nest.demon.co.uk

--
Does bouncing count?

--

4716. Re: Help with STiK needed

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: Jay T Millar <jmillar@delphi.com>
Message-ID: <hzFB2Jv.jmillar@delphi.com>
Source record: 158270

Anthony Howe <ant@worf.uucp> writes:

>I manged to get connected - sorta of - in half an hour. It took me
>another half hour to realise that I had to set a HTTP_PROXY_SERVER and
>HTTP_PROXY_PORT before the http brower would work over the connection.
>Once that was done, I connected to my home at work and read today's
>Dilbert comic. Nice. Now I have a reasont to upgrade my modem.

I'm in the same position, except for the fact that whenever CAB attempts
to connect to my proxy server, it just gives me a 'Connecting to host....'
message and times out after a long while.

I'm connected w/STiK properly (I think) as I get my IP address assignment,
but I can't get CAB to do anything but time out. My modem keeps transmitting
at intervals, but it's not get anything back.....then it times out.

I'm guessing I have problems w/DNS or proxy assignments, but I'm fairly
certain I'm correct in both instances.

Anyone else have this problem?

--
Jay T. Millar | Atari Falcon030 4/80 & Jaguar |||
jmillar@delphi.com | 64-bit Multimedia System |||
------------------- ---------------------------------- / | \
RUSH, Dream Theater, Blues Traveler, Spin Doctors, Boston, Styx, Kansas

4717. Re: Help with STiK.....

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: Jay T Millar <jmillar@delphi.com>
Message-ID: <hTGi2tk.jmillar@delphi.com>
Source record: 158271

Ben Van Mil <VanMil@mindlink.bc.ca> writes:

>* Then I run the HTML.APP to run the browser part of the setup.
>
>* I can then click on and "resolve host - connect to host" but nothing
>else
> happens.
>
>Am I missing something, doing something wrong, do I need to load anything
>in the Path locations. The View Source selection does not seem to do much
>for me either........

I'm having the same problems connecting via a proxy server. I connect
w/STiK ok, but when I try to use CAB to connect to a page, it goes
hunting for my proxy with a 'Connecting to host....' message, and then
times out. Anyone give us help on this?

--
Jay T. Millar | Atari Falcon030 4/80 & Jaguar |||
jmillar@delphi.com | 64-bit Multimedia System |||
------------------- ---------------------------------- / | \
RUSH, Dream Theater, Blues Traveler, Spin Doctors, Boston, Styx, Kansas

4718. Re: Help with STiK needed

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <44k02p$9d1@s02.pavilion.co.uk>
Source record: 158272

hbcsc048@PROBLEM_WITH_INEWS_GATEWAY_FILE (justin scott) wrote:

>I just got the STiK program (WWW.ZIP) and I gotta agree, it's GREAT! The
>only problem is that I can't get CAB to work with it-- I only have a 1040
>ST with 1 meg RAM (poor college student, y'know). Can someone help me
>figure out how to make it work? I just keep getting "Error Reading page"
>boxes when I give it a URL...
>
Just had the same problem. You have to make a directory called "CACHE"
and then set the paths to find it. If you just set the path nothing
happens, or rather it does, you get the message that you and I got!.
If you find that this works try setting the CACHE on a Ram Disk. It
really flies then.

I agree that the whole thing is great. Why can't someone write
something like STiK for the PC to replace Winsock? BTW the HTML prog
even renders the pictures.

Have fun.

>--
>***
>Justin Scott * "It looks like a space alien, let's hit it on
>hbcsc048@huey.csun.edu * the head with a coconut...." (Animaniacs)
>Lost in a snowfilled sky.. * (To a special someone about wonderful memories)
>***

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

4719. Re: Help with STiK.....

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <44k02u$9d1@s02.pavilion.co.uk>
Source record: 158273

VanMil@mindlink.bc.ca (Ben Van Mil) wrote:

>* Then I run the HTML.APP to run the browser part of the setup.
>
>* I can then click on and "resolve host - connect to host" but nothing
>else
> happens.
>
>Am I missing something, doing something wrong, do I need to load anything
>in the Path locations. The View Source selection does not seem to do much
>for me either........

I had a similar problem. I have to use an HTTP proxy on my server.
This is set in the HTML.CFG file at the bottom. It sounds like this is
your problem as well. Try changing that to the correct value and it
should work. It did for me! Your ISP should be able to give you the
info.

I only got it working today...

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

4720. re: looking for info/advice on st

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2896rcain@nest.demon.co.uk>
Source record: 158274

On 30 Sep 95 ferrer@news.cig.mot.com wrote:
f> Hello all. I have an Atart 1040STf circa 1985.
f> What would it take to upgrade the TOS? What
f> version(s) are out there? How diffucult is the
f> upgrade to do. About how much is it?
f> Any information would be greatly appreciated.

Easy! Have a look to see how many ROMs your current TOS is on (ought to be 6). Go for TOS 1.4 which is available on 6 ROM sets (about $40). Then just carefuly remove the current set and plug in the new ones taking care:

1.To put them in right way round - line up notch on ROM with printed notch mark on PCB.

2.To get them in in the right order. Note the position of the current set before you take them out.

Roger
rcain@nest.demon.co.uk

--

4721. Trade computer gear for JAGUAR package

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: em129@cleveland.Freenet.Edu
Message-ID: <44k8eb$bf8@usenet.INS.CWRU.Edu>
Source record: 158275

Hello:

I have an ATARI JAGUAR w/one controller and the following software

TEMPEST 2000
ALIEN VS. PREDATOR
CANNON FODDER
IRON SOLDIER

All equipent is in excellent condition and in original boxes w/
documentation/overlays.

I would like to trade for Atari computer equipment and/or
software. If you are interested, e-mail me your offer
at the address printed below.

Thomas Main
em129@cleveland.freenet.edu

4722. WTB - Crazy Dots card

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: dave@mbha.demon.co.uk
Message-ID: <812496218_OASIS_@mbha.demon.co.uk>
Source record: 158276

Title says it all relly.

Anyone out there looking to sell a Crazy Dots card?

--

dave

=-=-=-

4723. mono monitor for st wanted

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: martinna@cf.ac.uk
Message-ID: <DFq4wx.29@cf.ac.uk>
Source record: 158277

In fact a pal of mine is looking for a 1meg st system, but the monitor seems to be the hardest bit to come by. Has anyone got one for sale?

Thanks

Neil

==-==
Neil Martin, music undergraduate, University of Wales College of Cardiff
martinna@cf.ac.uk -=- smu3nam@thor -=- neil@yr-ynys.demon.co.uk
==-==-==-==-==-==-==-==-==-==-==-==-==

4724. Atari MegaST needed

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: sidewind@crl.com
Message-ID: <44kkao$1qm@crl3.crl.com>
Source record: 158278

Im looking for an AtariST with at least 2 MEGS
due to the failure of another ATari i bought recently
thanks
SIDEWINDER

4725. Re: Crap Machine

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: phil4@phil4.demon.co.uk
Message-ID: <812471724snz@phil4.demon.co.uk>
Source record: 158279

In a recent CRAP COMPUTER Arcticle someone mentioned why PeeCees were so popular. My theory is as follows:

Most of the stuff normal (ie the non-computer literate) users see is a doddle to use. Stuff like windows where each program is 1/3 code and 2/3 help functions.

So what about all the underlying stuff, DOS, config.sys, memory ??? The average user hasn't the foggiest it exists, let alone how to use it !!! they just bang in WIN at the C: prompt and thats it.

So what happens when it all goes wrong ??? they call out a service repair bod and he fixes it and all is merry.

So whats the solution ??? Well trying to get people to UNDERSTAND how the computer WORKS rather than how to use it. Using it is a natural progression from understanding, indeed if you understand you are unlikely to have to keep delving into the manual, or the help fuinction. Especially if you are using a resonably user fiendly program.

Anywhere theres my bit - personally I think PeeCees are ok (I use one on occasions) however I think they are REALLY over rated, and people not even knowing there are other computers out there doesn't help. Still I prefer my good ol' Atari any day !!!

--
Email Phil Hough:
<phil4@phil4.demon.co.uk>

4726. Re: Downloading Web pages

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: Mark@aveleymc.demon.co.uk
Message-ID: <812445890_OASIS_@aveleymc.demon.co.uk>
Source record: 158280

```
>Cautaert Luc (luccau@glo.be) wrote:
>
>: As I'm fairly new to this Internet thing, I took a lot of interested in reading
>: about these offline Web Browsers for our machine. (using a 1040 ste /4 meg).
>: I've got HTML Browser and it looks real nice. I'm also using Oasis to go online,
>: but now the point is : How do I download these Web pages? I've tried to FTP to
>: such a page but that is obviously not the right way to go.
>: So could anyone please explain me how to do this step by step.
>: Many thanks,

Try STiK....
--
-------------------------------------------------------------------------
theboys@aveleymc.demon.co.uk
-------------------------------------------------------------------------
```

4727. falcon stik fix!

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: dbrewood@nest.demon.co.uk
Message-ID: <2887dbrewood@nest.demon.co.uk>
Source record: 158281

In a message of 30 Sep 95 gordo@dsoe.com (90:100/106) wrote to All :

g> The program will not dial the phone unless you have the program
g> FPATCH1.PRG in your AUTO folder.

Or better still use FPATCH2.PRG.

Daron - dbrewood@nest.demon.co.uk

--
Remember the "Old Ones" who used to commune in sacred chambers filled
with the racks of IBM relics, all to the arcanic blinking of CPU-register
indicators and clatter of punched card readers?
Bo Leuf

--

4728. *** Falcon BBS List ***

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: Charles Hirlimann <ch@valholl.u-strasbg.fr>
Message-ID: <44isnb$sig@apopi.u-strasbg.fr>
Source record: 158282
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari,de.comp.sys.st

```
BBS that have a Falcon 030 section
==========================
Version : 0.11
Here is a List of BBSs that have a Falcon Section, If you Have more
please E-mail me info of:
+Name
+Country
+Phone numbers
+Speed (Min /Max)
+Ratios
+Parity ( n of bits ; Even/Odd/None ; bit of stop )
+Used Spaced for Falcon

Now my gathering (by the way I would like to thankï¿½s the people who have
contributed to this list).

aded : Subway, MCC
Changes : -

Canada (+ 1)
-----------
Grand Central Galaxy
403 986 9843 14.4 kbps 5/1 8-N -1

Total Eclipse II
604 451 0524 14.4 Kbps ??? ???

1ST STeps
604 522 7205 28.8 kbps ??? ???

Denmark (+ 45)
-------------
DK-Soft
43 71 70 75 28.8 kbps no ratios ???

Finland (+358)
-----------
Limited Infinity
9 73 311465 14.4 Kbps no ratios 8-N-1

France (+33)
----------
ACE
1 45 88 75 48 2.4-2.28 Kbps ??? 8-N-1
Brasil
1 44 67 08 44 2.4-28.8 Kbps ??? 8-N-1
```

TheBbs
1 42 51 11 35 2.4-28.8 Kbps ??? 8-N-1

World is Crazy
21 57 14 70 9.6-19.2 Kbps 4/1 ???

Germany (+49)

Doa-Lin-Haï¿½y (Fido Mail only : No files online)
528197505 2.4-14.4 Kbps 2Meg/Day 8-N-1

GoreZone
4841 6069 2.4-19.2 Kbps no ratios 8-N-1

Maniac Computer Club
0208841668 28.8 Kbps 1/3 8-N-1
0208848853 64.0 Kbps (v110)
0288458854 same

SOS
402994043 0.3-28.8 Kbps no ratios 8-N-1

Subway
0211285856 1.2-28.8 Kbps 1/3 or free 8-n-1

Wild Box
2381 161398 9.6-19.2 Kpbs no ratios 8-N-1

Netherlands (+31)

SSAG
365333981 28.8 Kbps ??? ???
Norway (+47)

The STand
56 30 58 57 14.4 kbps no ratios 8-N-1

XBASE
73 52 30 18 28.8 kbps ??? ???

Sweden (+46)

Crime City
8 760 40 67 28.8 kbps no ratios ???

DataLine System
87 782886 300-28.8 kbps 10:1 or free 8-N-1

Dead Hackers Society North HQ
22551759 0.3-14.4 Kbps no ???
22550532 0.3-14.4 Kbps no

Jabberwocky
31 7956724 14.4 Kbps no ratios 8-N-1

Kockens
46 250256 1.2-14.4 kbps 1/10 8-N-1

MaSTer
303 92083 28.8 kbps no ratios 8-N-1

MidiNet
40 160655 33.6 Kbps Midi 8-N-1
(Free for Foreigners)
STraight
31 363973 28.8 Kbps no ratios 8-N-1

Time Bomb
246 60187 0.3-14.4 Kbps no ratios 8-N-1

Switzerland

Central Data
+41 (0) 12514827 ??? ??? 8-N-1

U K (+44)

???
0272 881095 14.4Kbps Yes (?) 8-N-1
> Number unobtainable ...
Chameleon
1454 881095 28.8 no ratios 8-N-1

STandard Pro
(0)1394-27155 0.3-14.4 Kbps ??? 8-N-1
> Number is wrong ...

The Tavern
181 445 6514 0.3-28.8 Kbps 8-N-1

U S A (+ 1)

ACEY
509 966-8555 ??? ??? ???

Alternate Eternities
503 649-7615 0.3-14.4 kbps 1/10 8-N-1

Neostag
216 792 2580 14.4 kbps no ratios 8-O-1

Cumberland county
609 451 7475 14.4 kbps ??? 8-?-?

Molinï¿½s Den of inquity
313 451 0524 300-14.4 Kbps no ratios 8-N-1

Puddle City
503 289 9429 28.8 Kbps ??? ???

SOARing STAR
916 661 1538 14.4 Kbps ??? ???

The Machine
516 764 5748 0.3-14.4 Kbps 1/14 8-N-1

The Rebel
702 435 0786 9.6-33.6Kbps no ratios 8-N-0

The Round Table
609 256 7524 1.2-28.8 Kbps 1/5 & 1/10 8-N-0

PLEASE NOTE:
This list is copyright 1995 by Hirlimann Ludovic. It should be widely distributed as long has NO MONEY IS MADE OUT OF IT. So please distribute it. Upload it to your favorite bbs. If youhave any information dealing with Falcon bbss please mail them to me, those info will be added to the List.
E-mail: Fg024@Cleveland.freenet.edu

4729. Re: FS: Atari ST HardWare: Listed Catalog!

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DFpKt2.9zs@ridgecrest.ca.us>
Source record: 158283

```
------
>[snipped]
>>
>> SX212 1200 Baud Atari MoDeM. RS232 &
>> SIO Port. Standard MoDeM Connects
>> Directly to Atari 8 Bit, ST or any

snipped more

>My gawd, do you think we are completely *stupid* ?
>Who in hell wants a 1200 baud modem ?
>Maybe $5.00 is more realistic, what do you think ?
>

The SIO port, I beleve, is very desireable for an
8-bit'er. It allows the 800 or 130 to use the
PC's hard disk. If that is the item he has for
sale, it's probably worth it unless one can make
the cable on his own. :)
You should look at the 8-bit newsgroup. It's as
active as this one.

Mike

>
> Maarten van den Berg -------- Amsterdam -------- The Netherlands
> ------ Marfix Reparaties -------- Email: maberg@xs4all.nl ------
>
>Error opening home/etc/.microsoft This item seems corrupt and/or
unusable
```

4730. Quantum Fireball + Falcon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: Desmond_Liu@mindlink.bc.ca
Message-ID: <78612-812505628@mindlink.bc.ca>
Source record: 158284

I've recently purchased a Quantum Fireball SCSI drive (1 Gig) which I want to connect to my Falcon. But I can't get it to work because the Falcon can't seem to recognize the drive. I have the drive set to ID 0 which is required by the Atari hard disk driver. I also have terminating resistance for the drive since it's the only drive in the chain.

Both my Falcon and my ST cannot seem to recognize the drive. On my ST, I use an ICD AdSCSI+ w/clock and it has a 120 Meg Conner drive and a 170 Meg Quantum drive. I've connected it in various ways and I just can't seem to get the drive working.

I'm certain the drive works. I've connected the drive to a friend's PC with an Adaptec SCSI controller and we've been able to format the drive, copy files to it, and read files from it.

I purchased this drive from a store which normally sells Macintosh stuff, but this shouldn't matter unless Apple does something strange with their implementation of SCSI.

One thing I do find interesting is that when I try to format the drive with the Atari Hard Disk Utilities, it does a seek to scan all the drives on the SCSI bus. After it does such a seek, the drive stops spinning and the drive light slowly flashes on and off.

So are there any Atari users out there in netland with a similar working setup? Are there any known problems with the newer Quantum drives when it comes to attaching it to an Atari? It would be a shame to have to sell off this brand new drive.

Thanks in advance.

--
Desmond Liu, B.Sc. Computer Science TCP/IP: Desmond_Liu@mindlink.bc.ca
Vancouver B.C., Canada or dliu@glenayre.com
Junior Software Designer #include <std/disclaimer.h>

4731. Re: re: falcon/archive viper question

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: lamarth@delphi.com
Message-ID: <pbHhW9n.lamarth@delphi.com>
Source record: 158285

Roger Cain <rcain@nest.demon.co.uk> writes:

>Check that you have version 3.50 - there were a number of changes made to
>tape handling in the later versions. You should be able to get an upgrade
>for free if you tell the retailer it won't do the job it's supposed to do.

It's version 3.51.

>I have a Viper but run it on an STM through an ICD AdSCSI+ host adaptor. No
>problems at all.
>
>Have you checked the jumper setting on the back of the Viper?

Hmm.... I didn't see any jumpers on the back of the Viper - the only
setting switches on the back is the SCSI ID switch.

>Why not try erasing the tape?

Tried it- DB3 did so and came back without any errors.

>Does DB3 recognise that the Viper is on-line (you should find it's SCSI ID
>and identity displayed when you configure for tape back-up).

Oh yes- I can see the Viper just fine with DB3. I can load and unload,
retension the tape, erase it, check free space, etc. - everything in the
tape utilities section. It's when it prepares to write data to the drive
is when it has the problem.

David (lamarth@delphi.com)

4732. Re: Help with STiK needed

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: keiths@pavilion.co.uk
Message-ID: <44k93r$akk@s02.pavilion.co.uk>
Source record: 158286

hbcsc048@PROBLEM_WITH_INEWS_GATEWAY_FILE (justin scott) wrote:

>I just got the STiK program (WWW.ZIP) and I gotta agree, it's GREAT! The
>only problem is that I can't get CAB to work with it-- I only have a 1040
>ST with 1 meg RAM (poor college student, y'know). Can someone help me
>figure out how to make it work? I just keep getting "Error Reading page"
>boxes when I give it a URL...
>
Just had the same problem. You have to make a directory called "CACHE"
and then set the paths to find it. If you just set the path nothing
happens, or rather it does, you get the message that you and I got!.
If you find that this works try setting the CACHE on a Ram Disk. It
really flies then.

I agree that the whole thing is great. Why can't someone write
something like STiK for the PC to replace Winsock? BTW the HTML prog
even renders the pictures.

Have fun.

>--
>***
>Justin Scott * "It looks like a space alien, let's hit it on
>hbcsc048@huey.csun.edu * the head with a coconut...." (Animaniacs)
>Lost in a snowfilled sky.. * (To a special someone about wonderful memories)
>***

Keith
100:1011/12.0 Always ready to chat
2:254/108.12 about Jesus

4733. Q about STIK web browser

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: hallvart@oslonett.no
Message-ID: <44jiob$qpr@sinsen.oslonett.no>
Source record: 158287

I've gotten hold of the STIK web browser, but haven't quite tried it
out yet- my first problem is the SLIP thingy...
Is this somethign that every net provider has? I know my provider
has PPP, but there's nothing mentioned about SLIP.
In case they have SLIP, what do I need to know?
The IP address? What else?

Hallvard
--
[SunOS Unix/Sun SPARCstation 20/Atari STe]
Norway- land of the fjords and the midnight sun
[Online mail -Unix EMACS 19.28.1]

4734. STReport #1139

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <xPFiern.dpj@delphi.com>
Source record: 158288

09/29/95 STR 1139 "The Original * Independent * OnLine Magazine!"

- CPU INDUSTRY REPORT - Micrografx ABC 3D - QEMM & Win95
- COREL 6.0 - HP buys Convex - China Slams Pirates
- Sony PSX - Frankie's Corner - Intel Prgrmr Jailed
- Mr.T's CATnips - FLIPOUT Review - Jaguar NewsBits

-* APPLE WOOS IBM! *-
-* NETSCAPE, More FLAWS! *-
-* MCI Launches High-Speed Net! *-

```
___ ___
/ \----/ \ Dana P. Jacobson - Atari Editor - STReport
|-----| |-----| STReport International Online Magazine
/\_0_/ \_0_/\ The Original * Independent * Online Magazine
-| o o |- -* FEATURING WEEKLY *-
/ \_____________/ \ "Accurate UP-TO-DATE News and Information"
\ \ | | | | / / Mail subscription: dpj@delphi.com
ww ooooo----ooooo ww STReport's WEB Site
http://www.icba.com/streport
```

"Coming October 6, Plug in the JAGWIRE (tm) online network."

4735. Re: Announce

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <5NGgWvh.dpj@delphi.com>
Source record: 158289

MATEJ GLAVAC <matej.glavac@uni-mb.si> writes:

>I would like to ask if someone could send me a copy of masage "BLOWUP - FX
>(falcon extender)" that is in the comp.sys atari.announce:, because on my
>server I can't get it (it blocks everything and I have to interupt it and
>reenter the usenet). It also bloks all the mesages that have the same date

Finally BlowUP-The Falcon Company has finished it's ultimate
extension-card for the ATARI Falcon030:
FFFFF X X
F X X
FFF XX
F X X
F X X the Falcon Xtender

And these are the Features:
FastRAM-Expansion (max. 32MB)

** 4 SIMMxSlots onboard (fits into original case)
** 4 additional slots on optional daugther-card
** 1MB and 4MB SIMMs, two-by-two
** The original 4MB of the Falcon stay active.
** With only 2*4MB and 2*1MB inserted, your Falcon then has 14MB!
** Memory over 14MB is organized virtually.
** With speeder: data throughput up to 20MB/s (standard 8MB/s).
** No soldering for RAM-function neede!
** Expansion-port daisychained! Tested with NOVA & FalconSpeed!

Hi-Speeder: CPU, DSP & Systemclock:

** Systemclock 32, 36 or 40MHz
** CPU/FPU-Clock 16,18,20,32,36 or 40MHz
** DSP 50 instead of 32 MHz
** Switchable by software.
** Soldiering needed.

Resolution-Expansion BlowUP Hard I

The original with the Video-Mode-Generator
with improved bustiming higher resolutions/refreshrates in 256
colors/TrueColor.

Installation:

If only the RAM-option is to be used, no soldering is needed for
installation. The card is simply plugged into the expansion-slot, which

is daisy-chained, so that other expansions might be used in rebuilt (tower-)Falcons. Only a small piece of the shielding has to be removed in normal Falcons. For the speeder-option soldiering is needed as with other speeders available, so that rebuilding from those other Speeders is easy. Soldiering should only be made by routine people.

Fast-RAM:

The Fast-RAM follows the Falcon RAM (4MB), the original 4MB-RAM-PCB in Falcon will still be used! There are 4 SIMM-sockets on the FX-card giving you two 16bit memory-banks. With an optional daugther-card two further Banks are available (fits only in rebuilt Falcon e.g. tower). The memory-banks may be filled with 1MB or 4MB SIMMs. This is an easy way to get 14MB with only 2 x 4MB and 2 x 1MB SIMMs. Our FastRAM can be used for all functions , including DMA-access, except video. As there are no video-accesses on the FX-RAM it is up to 50% faster in color modes. The FX-RAM normally has no problems with installed Speeders. If the Speeder on the FX-card is used, a special Page-mode will be used for RAM-access in the 32/36/40MHz-modes. This allows RAM-access with no waitstates and increases the memory throughput from normally 8MB/s to max. 20MB/s. If you don't need the speeder FX is a simple "plug'n play" memory-card.
If more than 10MB is inserted into FX the upper part is switched by the MMU an the FX-logic. The management of the extended memory is done fully invisible for all applications with the PMMU of the 68030 CPU. The speed-loss with this is minimal compared to virtual RAM on a harddisk. This optional configuration allows a maximum use of 32MB. So that 8MB are standard FastRAM (no video-access) and 24MB are EMS-RAM.
For standard applications there is no difference.

CPU-Speeder:

The Speeder included on the FX-card increases the system-clock from 32 MHz to 36 or 40MHz. The CPU then can run with 16MHz (normal), 18MHz, 20MHz, 32Mhz, 36MHz or 40MHz. With the special FX-logic now nearly all Falcon can use the 40MHz clock. The clock may be switched on booting or later with a CPX-module. We have also solved the problems some programms had with the DSP if the CPU ran at 40MHz and the DSP at 50MHz. Soldering is needed for installation.

DSP-Speeder:

Increases the DPS speed from 32MHz to 50MHz! Superb for MPEG-Decoder. Solved problems with CPU at 40MHz. Soldiering is needed for installation.

BlowUP Hard1:

The well known and time-tested resolution expansion also found a place on the FX-card. With the confortable Software and super resolutions (e.g. 800*608 at 84Hz ni, 1024*768 at 104Hz i). Soldering is needed for installation.

Technical data:
size ~160mm*65mm, simply plugged into the expansion-slot (put through)
power taken from expansion-slot 4 SIMM-sockets onboard for
1M*9/1M*8/4M*9/4M*8 SIMMs (min 70ns), with changed FIRMWARE 16M*9 can
also be used 4 additional SIMM sockets on daughter-board with 2*4MB and
2*1MB SIMMs power consumption of ~200mA. Controller chip reprogrammable by
software (Hardware-update by Software possible)

And even better!! the price: 349,-DM
Order information:
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--
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+---+
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Dana @ STReport International Online Magazine

"Coming October 6, Plug in the JAGWIRE (tm) online network."

4736. STiK issues

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: azog@gti.gti.net
Message-ID: <44kqlo$hfk@gti.gti.net>
Source record: 158290

I've been running STiK since it was uploaded to demon, and have had reletively minor problems with it. Getting the cache directory to work in the proper directory was trivial, and seems to have been fixed in v1.03 (or 1.3). This version also seems a lot more stable than the initial upload; I haven't had any two-bombs lately.

But... on my Falcon, I have HSMOD06 installed, and have edited the STiK DEFAULT.CFG to comment out any SERIALPORT lines. The docs in DEFAULT.CFG state that if you've only one serial port (like the Falcon), and don't supply SERIALPORT =, then STiK will take the first one found. This is fine, and works. Click on CONNECT, and off it goes, and everything is fine.

The modem status box of STiK tells me UNKNOWN at all times. Connected or not connected. I've heard people mention FPATCH2... do I need this, or does HSMOD06 take care of that, also?

One thing I found interesting. During my initial playing around with STiK (before I had HSMOD installed), I couldn't get the STiK dialler to work. Said the hell with it, and dialled thru Connect, exited back to GEM and CAB (and IRC) works fine. However, STiK seems to grab the serial port in a strange way. Even tho Connect works, displayed characters are dropped. They are still sent and received from the modem, but not displayed. No big problem, since I have to type less than 20 characters to login...

--
Billy D'Augustine
azog@gti.gti.net
http://www.gti.net/azog/

4737. Re: PageStream SE?

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <xPFBeNo.dpj@delphi.com>
Source record: 158291

Marshall Lake <mlake@dgs.dgsys.com> writes:

>The SE version of PageStream contains a new manual.

That's true, but certainly doesn't qualify as a "new" version! <g>

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"Coming October 6, Plug in the JAGWIRE (tm) online network."

4738. Working Deskpic?

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <44kj1q$5dm@elaine35.Stanford.EDU>
Source record: 158292

Is there any Deskpick-esque program that actually works well, i.e. doesn't lose the background upon exiting from a program, has the background be revealed as you move windows around, etc. As is, it's very ugly....
:)
thanx

4739. Hmmm...Stik, Falc, Fpatch

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: darmok@leland.Stanford.EDU
Message-ID: <44kj4g$5dq@elaine35.Stanford.EDU>
Source record: 158293

What else do I need? Stik runs but the modem is just totally dead.
What port should I use with a Falc (not that I haven't tried every combo already ;-)???
Discouraged definetly. The modem is not accessible by other programs
either when Stik is installed.
wasup?

4740. Re: New ST owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <407_graham@grasper.demon.co.uk>
Source record: 158294

It was none other than cj439@FreeNet.Carleton.CA who did write on 27 Sep 95
that ....
>> copy (I'm assuming that there is something more than the GUI that
>> boots up from ROM)?
c> Nope; what you see is what you get; great, eh? No system disks,
c> etc. The OS is not subtracted from your meager .5M of RAM
Whilst all the basic TOS needed is indeed on ROM it still needs to be loaded
into RAM so after initialising GEM a 520ST will have IIRC about 385K free
memory.
--

Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn

4741. Help with STiK!

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: graham@grasper.demon.co.uk
Message-ID: <408_graham@grasper.demon.co.uk>
Source record: 158295

```
It was none other than gordo@dsoe.com who did write on 27 Sep 95 that ....
g> I set up STiK as the instructions say but it will not dial.
g> I have an Falcon030, with GVC 28800 V.34 modem hooked up to the
g> modem port, and a 212 external scsi II c:\ drive. I have no other
g> accessories running except STiK, and when I choose connect, the
g> mouse pointer changes to a busy bee and then does nothing, no
g> dialing, I have to then reboot. I set up the STIK_CFG directory as
g> indicated in the instructions with the default.cfg file containing
g> Modem 2 as the SERIALPORT variable. I got the Modem 2 variable from
Are you using HSMODEM ?
--

---
Falcon030/MiNTnet/Net2Net betatest Site.
graham@grasper.demon.co.uk grin@mettav.demon.co.uk
100:1011/8@turbonet.ftn 90:102/145@nest.ftn
2:254/108.8@fidonet.ftn 51:502/100.8@atarinet.ftn
```

4742. Re: TOS 4.92 out soon?

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: seimet@rhrk.uni-kl.de
Message-ID: <seimet.812469131@aix7.rhrk.uni-kl.de>
Source record: 158296

szoli@ludens.elte.hu (Sebestyen Zoltan) writes:

>Hmmm, last there were reviews of the finished TOS 5.0 in some Atari related
>mags, so what's the heck they're doing with it?

Nothing, I guess :->.

****
* Uwe Seimet | I really hate this damned machine, *
* | I wish that they would sell it. *
* Internet: seimet@chemie.uni-kl.de | It never does that what I mean *
* MausNet: Uwe Seimet @ KA2 | but only what I tell it. *
****

4743. Re: Who knows about FLASH?

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: hhgmirkin@cctr.umkc.edu
Message-ID: <1995Sep30.225724@cctr.umkc.edu>
Source record: 158297

In article <44a4ok$f7t@news.sas.ab.ca>, rogerj@freenet.edmonton.ab.ca () writes:
> ARGH! Trying to get my Flash to behave like a VT100 terminal... Am I
> crazy? If someone has any suggestions, I'd kiss their binary feet. Much
> obliged.
>
> --

> email: rogerj@freenet.edmonton.ab.ca
It is easy to do -- just go into the terminal part of the program
(pull down menu -- I forget which one) and set it for VT 100. If you
are logging on through a phone macro edit the page that you are using --
instead of dialing the page pull down the edit menu and go to terminal.

4744. Re: UUCP for Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <FI5REFCGUP@cabal.shnet.org>
Source record: 158298
Cross-posted to: comp.sys.atari.st,maus.sys.atari.st,maus.sys.atari.software

In <44j3ru$vpj@kralle.zdv.Uni-Mainz.DE> Volker Tries wrote:
>Just this question:
>
>which UUCP package for ATARI ST?

How much RAM? How much harddisk space?

>Recommendations, warnigs?

UPoint, Hermes, Taylor, depending on your needs.

>What about Hermes 1.10?

Needs more disk space than UPoint, doesn't handle symlinks, AFAIK, but
runs under plain TOS and is a full-fledged UUCP package working as a host
if you want it to (all AFAIK).

Thorsten

--
- guenther@cabal.shnet.org (Thorsten Gï¿½nther) - _O
--- /
- In the sky a mighty eagle doesn't care about what's illegal - _
- On it's wings the rainbow's light it's flying to eternity. -)

4745. re: sound like fun!

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: rcain@nest.demon.co.uk
Message-ID: <2904rcain@nest.demon.co.uk>
Source record: 158299

On 30 Sep 95 satty@cix.compulink.co.uk wrote:
s> I have heard rumours that a group of people are taking Micrsoft to
s> court over their claim that Win95 works in 4 Meg when it blatently
s> doesn't.

Hmmm..I don't think this would make a court case as 95 WILL actually run in
4Mb just as Win 3.1 will run in 2Mb. Trouble is that it's difficult to run
anything else. :)
s> Does anybody know anything of this?

A far better case could be made for the claim that 95 improves
productivity. Benchmarks have been run which show that 95 degrades
performance by around 18ompared to 3.1. I hope someone tries this on as
it would be interesting to hear Macrodaft's defence. I guess they would
just donate a big Pentium to any seriuos complainant, though, and reckon
they could buy-off trouble.

Roger
rcain@nest.demon.co.uk

--

4746. Q:Software 8086 emulation

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: MR K P SCHUPKE <ma2@ic.ac.uk>
Message-ID: <44jn6e$2sa@oban.cc.ic.ac.uk>
Source record: 158300

Hiya ;
I was wondering if anyone knows where i can get a software
8086 emulator or PC Ditto . I need to learn basic 8086 code and
don't intend to run anything but an assembler so i would not mind
if it is slow.
Any help/hints/info etc... most welcome

Regards
Marcos Agra

~~~~~~
"The past constantly knocks at the door,trying to break into today.
We will see the past but we cannot influence it."-The Books Of Magic

Imperial College (Elec Eng year III) m.agra@ic.ac.uk
~~~~~~

4747. Re: HELP WITH STIK BROWSER

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: fezzy@iinet.com.au
Message-ID: <44ilr6$epv@jazz.iinet.com.au>
Source record: 158301

Jo Even Skarstein (josk@stud.unit.no) wrote:
: Gary Wagner (gary@wagner.demon.co.uk) wrote:
: : In article <449tfq$cco@dewey.csun.edu>
: : hbcsc048@PROBLEM_WITH_INEWS_GATEWAY_FILE (justin scott) said:-
: :
: : >
: : >I just got the STiK program (WWW.ZIP) and I gotta agree, it's GREAT! The
: : >only problem is that I can't get CAB to work with it-- I only have a 1040
: : >ST with 1 meg RAM (poor college student, y'know). Can someone help me
: : >figure out how to make it work? I just keep getting "Error Reading page"
: : >boxes when I give it a URL...
: : >
: :
: : Make sure you've set the cache directory up properly, its in the
: : 'Paths' menu I think. I f you don't set this to a directory that
: : exists it comes up with 'Error Reading Page' the moment you try and
: : connect to any URL...

: Well I don`t think this is the actual problem. I`ve set up STiK on my
: Falcon, and the browser works great with most servers. But when I try
: to connect to a few servers (Most notably the one where my own homepage
: is...) I get the "Receiving data 0/0", and a "Error Reading Page" after
: pressing ESC. Perhaps it is a problem with STiK not being 100% TCP/IP
: compatible?
: : Hope this helps you out, cheers, Gazza

G'day folks,
You might find the problem is due to compressed SLIP ....!!!!

I have had the same problem so I contacted Steve Adam, who is MORE than
helpful, here is part of my email to Steve.
>> Starting compressed slip for fezzy

the following is part of his reply
> Here's the problem!! My SLIP is not compressed SLIP.
> I haven't done that yet... Too bad, because I might not
> have time to do it soon, either. Ask the provider if
> they support uncompressed SLIP. (And apologise on my
> behalf for being so far behind the times :-)

The reason Steve is unable to fix it 'real quick' is that he is moving house
next week....

So ALL you Atari WEB BROWSERS, if you want to continue getting QUALITY
software at a BUDGET price (remember 'power without the price') PLEASE,
PLEASE support the three authors who have enabled STiK to get up & running

by sending in registrations (and cash) to give these hard working people
some incentive to keep development going.......

Regards
--
_-_|\ Peter Feszczur E-Mail: fezzy@iinet.com.au
/ \ Known as Fezzy or: fezzy@perth.dialix.oz.au
*_.-_/ Perth West Australia -- Proud user of ATARI computer equipment
v ** "What, use a clone & windoze, Never!! There are other ways" **

4748. Re: Getting back in touch with the ST world

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DFoywI.9JF@cix.compulink.co.uk>
Source record: 158393
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In message <44g3op$dgf@nntp.hut.fi>, sakaria@vipunen.hut.fi said:

> Which $5 serial port hack? Inquiring minds want to know...

I just *knew* somebody would pull me up on this! :-)

As I own a TT I've not needed to do this myself - but I was thinking of
the one in the October Atari World - or other similar versions I've seen
in other mags.

Basically its a 4040 chip with a switch so that you can change the input
frequency to the MFP. Cost here is about 5ukp - though I would expect
it to cost about $5 or less in other countries - especially if all you have
to buy is the chip. The other parts you may well have lying around (wire,
veroboard etc).

:-)

Roland.

@CiX

4749. Re: new st owner needs help!

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DFoywD.9I0@cix.compulink.co.uk>
Source record: 158394

In message <2833rcain@nest.demon.co.uk>, rcain@nest.demon.co.uk said:

> 520Kb - funnily enough. It is easily upgradeable by using RAM expansion

Or even 512K ;-)

> Npe. What's in ROM is what you get. Lok at the version number in the
> "About" box. If it is less than 1.4 you would do well to get an
> upgrade ROM (around $40) some time, especially if you get a hard disc.

Remember though - early ROMs don't actually have the version number in the "About" box. You have to go on the date. 1985 is 1.00 and ISTR that 1989 is 1.4.

:-)

Roland.

@CiX

4750. Re: CaTTamaran

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DFoywG.9Iu@cix.compulink.co.uk>
Source record: 158395

In message <44firn$ctd@josie.abo.fi>, thietavu@news.abo.fi said:

> No, they _do_ work! But not without a hardware modification on Mighty
> Mics.. The instructions for this are provided with CaTTamaran at
> least.

How much of a modification? I'd quite like a CaTTamaran - but thought of replacing my Mighty Mic board has always put me off.

Thanks

:-)

Roland.

@CiX

4751. Re: TT030 Questions

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: rgivan@cix.compulink.co.uk
Message-ID: <DFoywJ.9K3@cix.compulink.co.uk>
Source record: 158396

In message <DFoKAD.Cro@cf.ac.uk>, williamssg@cf.ac.uk said:

> the ability to run falcon software like apex media and direct disk
> recording, but the TT offers twice the processor speed, a 68030 as
> opposed to the 68020, a 68882 fpu built in, the ability to expand

I'm a TT owner - but surely you are saying here that the Falcon has a 68020
whereas in fact it has a 68030?

Other that that I agree whole heartedly that the TT is a much underated
machine which is better than the Falcon in many respects.

:-)

Roland.

@CiX

4752. Re: Falcon STiK fix!

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: josk@stud.unit.no
Message-ID: <44i333$l37@due.unit.no>
Source record: 158397

Gordon Vink (gordo@dsoe.com) wrote:
:
:
: Important information to those that have a Falcon030 with TOS
: 4.00-4.04, and wish to run STiK TCP/IP program.
:
: The program will not dial the phone unless you have the program
: FPATCH1.PRG in your AUTO folder.
:
Or even better, HSMOD6. Indispensable...

: This little patch fixes two problems in the Falcon BIOS (TOS 4.00-4.04)
:
: (1) Sound is not initialized properly.
: (2) Bconmap() doesn't work.
:
: Gordon Vink
: Sept 30th, 95
:
:

--
***
Jo Even Skarstein
e-mail josk@stud.unit.no
URL: http://www.stud.unit.no/~josk
Tlf.: 73 93 52 76 (Tr.heim) 57 87 33 84 (Olden)

"Pils, hamburger og saccosekk."

4753. 68020 Transplant in an ST?

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: cb092@FreeNet.Carleton.CA
Message-ID: <DFp2IH.16F@freenet.carleton.ca>
Source record: 158398

I have an opprtunity to purchase a number of Motorola 68020 CPUs
but have no immediate use for them. Can these be transplanted into
an ST?

Regards,

Keith M.

4754. Buying an Atari ST

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: Scott Roughton <protocol@nando.net>
Message-ID: <44iblh$h2h@parsifal.nando.net>
Source record: 158399

Hi,

I was wondering what Atari to buy (price/performance) and where to buy
it. What are some of the best titles for the ST?

Thanx

Scott

4755. Re: Help w/STiK dip .ACC :)

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: Jay T Millar <jmillar@delphi.com>
Message-ID: <RHBiutq.jmillar@delphi.com>
Source record: 158400

Eric Hays <szhays@bullwinkle.ucdavis.edu> writes:

>I had a similar problem, and then Steve Adams wrote a new version of STiK
>that solved it. Version 1.04 has a WAIT command. I know Denesh has a
>copy of it, so it should be on Hensa toot-sweet.

Excellente. I'll have to see if it's been posted yet. Thanks for
the info......!

--
Jay T. Millar | Atari Falcon030 4/80 & Jaguar |||
jmillar@delphi.com | 64-bit Multimedia System |||
------------------- ---------------------------------- / | \
RUSH, Dream Theater, Blues Traveler, Spin Doctors, Boston, Styx, Kansas

4756. Re: Which simms for FalconWing??

Newsgroup: comp.sys.atari.st
Date: 1995-09-30 00:00:00 UTC
From: Michael Grove <mgrove@owens.ridgecrest.ca.us>
Message-ID: <DFpJ4x.94w@ridgecrest.ca.us>
Source record: 158401
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

pd@mole.bio.cam.ac.uk (Phillip Davey (Path)) wrote:
>What kind of simms does the Falcon Wing board take?

The people at Chro_Magic, who make the Ram Gizzmo, said the
Wing is a copy of their design. I don't know which is cheaper,
but the Gizz is 89.00 U.S. You may want to check with Claes
about compatibility as Chro_Magic said that there were some
problems with the Wing's design. The Gizz uses 1 or 4 meg 30 pin
simms, at least 80ns.
The Design flaw I mentioned is just what they have told me.
I have no experience with the Wing, and that statement may or
may not be true. I would at least check with a user.

>Are there any other alternative *cheap* memory boards for the Falcon?
>
>I have the chance to buy 4x4mb 30pin 9 chip, 9bit 70ns simms. Are these
>likely to work?

I use a memory expansion from PCS in Sweden. Although the instructions
do not say, I think it can only use 4 meg simms. I am using 4x4mb
30pin 9bit 60ns Toshiba's without any problems. If you are not installing
into a tower, you have to trim some of the shielding in the Falcon
to fit it. At the time of purchase, it was the least expensive at
65.00 U.S. from Toad Computers.
PCS in Vallingby, Se. 08-761 72 01
PCS in Stockholm. Se. 08-32 05 00

>Also, what is the difference between ST ram and Fast ram? Are the simms
>themselves different or is it just how the rest of the machine accesses
them.
>I would like to be able to use these simms in a future fast ram upgrade.

I <think> 60ns simms work ok for fast ram.
Can anyone verify this?

Mike